

# Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Language Reference

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# PeopleCode Language Reference Preface

This preface includes typographical conventions used in PeopleCode and discusses the uses of this book.

# PeopleCode Language Reference

This PeopleBook covers the language elements of PeopleCode, such as the built-in functions, meta-SQL, system variables, and so on. PeopleCode is the proprietary language used in the development of PeopleSoft applications. Its chapters contain reference material for the PeopleCode language.

There are two accompanying books, the PeopleCode API Reference and the PeopleCode Developer's Guide. The API reference contains information about the classes delivered with PeopleCode, for example, all the methods and properties of the rowset class, the field class, and so on. Its chapters describe the syntax and fundamental elements of this part of the PeopleCode language. The PeopleCode Developer's Guide contains conceptual information about the PeopleCode language, the PeopleCode APIs, the component processor, and so on.

The "About These PeopleBooks" preface contains general product line information, such as related documentation, common page elements, and typographical conventions. This preface also contains a glossary with useful terms that are used in PeopleBooks.

See also PeopleTools 8.50 PeopleBook: PeopleCode API Reference and PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide.

# **PeopleCode Typographical Conventions**

Throughout this book, we use typographical conventions to distinguish between different elements of the PeopleCode language, such as bold to indicate function names, italics for arguments, and so on.

Please take a moment to review the following typographical cues:

| Font Type      | Description  |
|----------------|--|
| monospace font | Indicates a PeopleCode program or other example  |
| Keyword        | In PeopleCode syntax, items in <b>keyword</b> font indicate function names, method names, language constructs, and PeopleCode reserved words that must be included literally in the function call. |
| Variable       | In PeopleCode syntax, items in <i>variable</i> font are placeholders for arguments that your program must supply.  |

| Font Type         | Description   |
|-------------------|---|
|                   | In PeopleCode syntax, ellipses indicate that the preceding item or series can be repeated any number of times.                      |
| {Option1 Option2} | In PeopleCode syntax, when there is a choice between two options, the options are enclosed in curly braces and separated by a pipe. |
| []                | In PeopleCode syntax optional items are enclosed in square brackets.  |
| &Parameter        | In PeopleCode syntax an ampersand before a parameter indicates that the parameter is an already instantiated object.                |

# PeopleBooks and the Online PeopleSoft Library

A companion PeopleBook called PeopleBooks and the Online PeopleSoft Library contains general information, including:

- Understanding the PeopleSoft online library and related documentation.
- How to send PeopleSoft documentation comments and suggestions to Oracle.
- How to access hosted PeopleBooks, downloadable HTML PeopleBooks, and downloadable PDF PeopleBooks as well as documentation updates.
- Understanding PeopleBook structure.
- Typographical conventions and visual cues used in PeopleBooks.
- ISO country codes and currency codes.
- PeopleBooks that are common across multiple applications.
- Common elements used in PeopleBooks.
- Navigating the PeopleBooks interface and searching the PeopleSoft online library.
- Displaying and printing screen shots and graphics in PeopleBooks.
- How to manage the PeopleSoft online library including full-text searching and configuring a reverse proxy server.
- Understanding documentation integration and how to integrate customized documentation into the library.
- Glossary of useful PeopleSoft terms that are used in PeopleBooks.

You can find this companion PeopleBook in your PeopleSoft online library.

# **Chapter 1**

# **PeopleCode Built-in Functions**

This chapter provides a reference to PeopleCode built-in functions and language constructs and discusses:

- PeopleCode typographical conventions
- Functions by category
- PeopleCode built-in functions and language constructs

# **PeopleCode Typographical Conventions**

Throughout this book, we use typographical conventions to distinguish between different elements of the PeopleCode language, such as bold to indicate function names, italics for arguments, and so on.

Please take a moment to review the following typographical cues:

| Font Type         | Description  |
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| Keyword           | In PeopleCode syntax, items in <b>keyword</b> font indicate function names, method names, language constructs, and PeopleCode reserved words that must be included literally in the function call. |
| Variable          | In PeopleCode syntax, items in <i>variable</i> font are placeholders for arguments that your program must supply.  |
|                   | In PeopleCode syntax, ellipses indicate that the preceding item or series can be repeated any number of times.   |
| {Option1 Option2} | In PeopleCode syntax, when there is a choice between two options, the options are enclosed in curly braces and separated by a pipe.  |

PeopleCode Built-in Functions Chapter 1

| Font Type  | Description   |
|------------|---|
| []         | In PeopleCode syntax optional items are enclosed in square brackets.  |
| &Parameter | In PeopleCode syntax an ampersand before a parameter indicates that the parameter is an already instantiated object, or is a parameter variable that will receive a value during the execution of the function. |

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## **XML**

Chapter 1, "PeopleCode Built-in Functions," CancelPubHeaderXmlDoc, page 79

Chapter 1, "PeopleCode Built-in Functions," CancelPubXmlDoc, page 80

Chapter 1, "PeopleCode Built-in Functions," CancelSubXmlDoc, page 81

Chapter 1, "PeopleCode Built-in Functions," CreateSOAPDoc, page 159

Chapter 1, "PeopleCode Built-in Functions," CreateXmlDoc, page 162

Chapter 1, "PeopleCode Built-in Functions," GetArchPubHeaderXmlDoc, page 324

Chapter 1, "PeopleCode Built-in Functions," GetArchPubXmlDoc, page 325

Chapter 1, "PeopleCode Built-in Functions," GetArchSubXmlDoc, page 325

Chapter 1, "PeopleCode Built-in Functions," GetMessageXmlDoc, page 357

Chapter 1, "PeopleCode Built-in Functions," GetNRXmlDoc, page 366

Chapter 1, "PeopleCode Built-in Functions," GetPubHeaderXmlDoc, page 377

Chapter 1, "PeopleCode Built-in Functions," GetPubXmlDoc, page 378

Chapter 1, "PeopleCode Built-in Functions," GetSubXmlDoc, page 393

Chapter 1, "PeopleCode Built-in Functions," GetSyncLogData, page 395

Chapter 1, "PeopleCode Built-in Functions," InboundPublishXmlDoc, page 415

Chapter 1, "PeopleCode Built-in Functions," PublishXmlDoc, page 498

Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531

Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubXmlDoc, page 532

Chapter 1, "PeopleCode Built-in Functions," ReSubmitSubXmlDoc, page 533

Chapter 1, "PeopleCode Built-in Functions," ReValidateNRXmlDoc, page 537

Chapter 1, "PeopleCode Built-in Functions," SyncRequestXmlDoc, page 631

Chapter 1, "PeopleCode Built-in Functions," Transform, page 659

Chapter 1, "PeopleCode Built-in Functions," UpdateXmlDoc, page 678

# **PeopleCode Built-in Functions and Language Constructs**

The following are the PeopleCode Built-In functions.

## **Abs**

## **Syntax**

Abs(x)

## **Description**

Use the Abs function to return a decimal value equal to the absolute value of a number x.

#### **Parameters**

| Parameter | Description  |  |
|-----------|--|--|
| x         | Specify the number you want the decimal value for. |  |

# **Example**

The example returns the absolute value of the difference between &NUM\_1 and &NUM\_2:

```
&RESULT = Abs(&NUM_1 - &NUM_2);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Sign, page 609 and Chapter 2, "Meta-SQL," %Abs, page 714

# **AccruableDays**

## **Syntax**

AccruableDays(StartDate,EndDate,Accrual\_Conv)

## **Description**

Use the AccruableDays function to return the number of days during which interest can accrue in a given range of time according to the *Accrual\_Conv* parameter.

## **Parameters**

| Parameter    | Description  |
|--------------|--|
| StartDate    | The beginning of the time period for determining the accrual. This parameter takes a date value.                 |
| EndDate      | The end of the time period for determining the accrual. This parameter takes a date value.                       |
| Accrual_Conv | The accrual convention. This parameter takes either a number or a constant value. Values for this parameter are: |

| Numeric Value | Constant Value     | Description  |
|---------------|--------------------|--|
| 0             | %Accrual_30DPM     | 30/360: all months 30 days long according to NASD rules for date truncation      |
| 1             | %Accrual_30DPME    | 30E/360: all months 30 days long according to European rules for date truncation |
| 2             | N/A                | 30N/360: all months but February are 30 days long according to SIA rules         |
| 3             | %Accrual_Fixed360  | Act/360: months have variable number of days, but years have fixed 360 days      |
| 4             | %Accrual_Fixed365  | Act/365: months have variable number of days, buy years have fixed 365 days      |
| 5             | %Accrual_ActualDPY | Act/Act: months and years have a variable number of days                         |

## **Returns**

An integer representing a number of days.

## See Also

Chapter 1, "PeopleCode Built-in Functions," AccrualFactor, page 34

## **AccrualFactor**

## **Syntax**

AccrualFactor(StartDate,EndDate,Accrual\_Conv)

# **Description**

Use the AccrualFactor function to compute a factor that's equal to the number of years of interest accrued during a date range, according to *Accrual\_Conv* parameter.

### **Parameters**

| Parameter    | Description  |
|--------------|--|
| StartDate    | The beginning of the time period for determining the accrual. This parameter takes a date value.               |
| EndDate      | The end of the time period for determining the accrual. This parameter takes a date value.                     |
| Accrual_Conv | The accrual convention. This parameter takes either a number or constant value. Values for this parameter are: |

| Numeric Value | Constant Value     | Description  |
|---------------|--------------------|--|
| 0             | %Accrual_30DPM     | 30/360: all months 30 days long according to NASD rules for date truncation      |
| 1             | %Accrual_30DPME    | 30E/360: all months 30 days long according to European rules for date truncation |
| 2             | N/A                | 30N/360: all months but February are 30 days long according to SIA rules         |
| 3             | %Accrual_Fixed360  | Act/360: months have variable number of days, but years have fixed 360 days      |
| 4             | %Accrual_Fixed365  | Act/365: months have variable number of days, buy years have fixed 365 days      |
| 5             | %Accrual_ActualDPY | Act/Act: months and years have a variable number of days                         |

#### Returns

A floating point number representing a number of years.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AccruableDays, page 32

## **Acos**

## **Syntax**

Acos(value)

## **Description**

Use the Acos function to calculate the arccosine of the given value, that is, the size of the angle whose cosine is that value.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| value     | Any real number between <b>-1.00</b> and <b>1.00</b> inclusive, the range of valid cosine values. If the input value is outside this range, an error message appears at runtime ("Decimal arithmetic error occurred. (2,110)"). Adjust your code to provide a valid input value. |

#### Returns

A value in radians between **0** and **pi**.

## **Example**

The following example returns the size in radians of the angle whose cosine is **0.5**:

```
&MY_ANGLE = Acos(0.5);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

## **ActiveRowCount**

## **Syntax**

ActiveRowCount(Scrollpath)

Where *scrollpath* is:

[RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the ActiveRowCount function to return the number of active (non-deleted) rows for a specified scroll area in the active page.

**Note.** This function remains for backward compatibility only. Use the ActiveRowCount Rowset class property instead.

ActiveRowCount is often used to get a limiting value for a For statement. This enables you to loop through the active rows of a scroll area, performing an operation on each active row. Rows that have been marked as deleted are not affected in a For loop delimited by ActiveRowCount. If you want to loop through all the rows of a scroll area, including deleted rows, use TotalRowCount.

Use ActiveRowCount with CurrentRowNumber to determine whether the user is on the last row of a record.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," ActiveRowCount

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |

#### **Returns**

Returns a Number value equal to the total active (non-deleted) rows in the specified scroll area in the active page.

## **Example**

In this example **ActiveRowCount** is used to delimit a **For** loop through a level-one scroll:

```
&CURRENT_L1 = CurrentRowNumber(1);
&ACTIVE_L2 = ActiveRowCount(RECORD.ASSIGNMENT, &CURRENT_L1, RECORD.ASGN_HOME_HOST);
&HOME_HOST = FetchValue(RECORD.ASSIGNMENT, &CURRENT_L1,
ASGN_HOME_HOST.HOME_HOST, 1);
If All(&HOME_HOST) Then
    For &I = 1 To &ACTIVE_L2
        DeleteRow(RECORD.ASSIGNMENT, &CURRENT_L1, RECORD.ASGN_HOME_HOST, 1);
    End-For;
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CurrentRowNumber, page 169; Chapter 1, "PeopleCode Built-in Functions," TotalRowCount, page 640 and Chapter 1, "PeopleCode Built-in Functions," For, page 273</u>

## **AddAttachment**

#### **Syntax**

```
AddAttachment(URLDestination,DirAndFileName,FileType,UserFile[, MaxSize [,
PreserveCase[, UploadPageTitle[, AllowLargeChunks]]]] )
```

### **Description**

Use the AddAttachment function to upload a file from an end-user machine to a specified storage destination (either an FTP server or a database table). Note that it is the responsibility of the calling PeopleCode program to store the returned file name for further use.

#### FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

ftp://user:password@ftpserver.peoplesoft.com:6000/

**Note.** If the specified subdirectories do not exist this function tries to create them.

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

#### Database Storage Considerations

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
record://MYRECORD
```

where *MYRECORD* is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

#### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (%Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)

- " (quotation mark)
- < (less than symbol)</li>
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- @ (at sign)
- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)
- \$ (dollar sign)

**Note.** The @ sign is *not* changed to an underscore on files transferred with this function. In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

#### Considerations Attaching Text Files

The PeopleCode file attachment functions do not provide text file conversions when files are attached or viewed. In fact, when any file is uploaded, it is always copied to the specified destination byte-for-byte.

**Warning!** You may encounter problems when a text file is uploaded from one operating system or environment and then later viewed on another. For instance, suppose a text file on a DB2 system is encoded in EBCDIC. A user viewing that file in a Windows environment might see garbled content because the text file viewer is expecting ANSI encoding.

Similar issues can occur when two file systems have different character sets, such as Japanese JIS and Unicode, or different line endings.

It is the developer's responsibility to manage this issue in their environments. A number of text file conversion utilities are available for various platforms.

Some steps you can take to avoid conversion problems include:

Educate your users.

- Standardize on file formats and encodings.
- Make sure that the user's environment supports the files being transferred.
- Restrict attachments to file types that are known to be compatible across user platforms.

#### Restrictions on Use in PeopleCode Events

AddAttachment is a "think-time" function, which means that it should not be used in any of the following PeopleCode events:

- SavePreChange
- SavePostChange
- Workflow
- RowSelect
- Any PeopleCode event that initiates as a result of a Select or SelectNew method, or any of the ScrollSelect functions.

If you want to transfer files in a "non-interactive" mode, with functions that aren't think-time, see the GetAttachment and PutAttachment functions.

#### Security Considerations

The *FileType* parameter is only a suggestion. Specifying it does *not* enforce specific file types. If you do not want to permit specific file types (such as .exe or .bat) to be uploaded, you must write PeopleCode to discern the name and file type of the attached file and delete it after the fact.

### **Enabling Virus Scanning**

To enable virus scanning, open the file VirusScan.xml and set the value of disableAll to "False". By default, disableAll is "True".

```
<Providers disableAll="False" logFile="./servers/PIA/logs/VirusScan%u.log">
```

The location of VirusScan.xml on your system depends on which web server you use.

#### Weblogic:

<ps\_home>/webserv/<domain>/applications/peoplesoft/PORTAL.war/WEB-INF/
classes/psft/pt8/virusscan.

#### Websphere:

<ps\_home>/webserv/<domain>/installedApps/<domain>NodeCell/<domain>.ear/PORTAL.war/WEB-INF/classes/psft/pt8/virusscan.

### Configuring VirusScan.xml

These tags are mandatory in VirusScan.xml:

| Tag                             | Description  | Example Value for Scan Engine                              |  |
|---------------------------------|--|--|--|
| <class></class>                 | Provider Class of the Scan Engine                                    | psft.pt8.virusscan.provider.                               |  |
|                                 | Default provider class is:   | GenericVirusScanProviderImpl                               |  |
|                                 | <pre>psft.pt8.virusscan.provider. GenericVirusScanProviderImpl</pre> |  |  |
| <icapversion></icapversion>     | ICAP version   | ICAP/1.0   |  |
| <service-name></service-name>   | Service name for the scan engine host.                               | /SYMCScanResp-AV   |  |
| <policycommand></policycommand> | Policy command used by the Scan Engine. Only SCAN is supported.      | ?action=SCAN   |  |
| <address></address>             | IP address of Scan Engine host.                                      | IP address of the machine where the scan engine is running |  |
| <port></port>                   | IP port of Scan Engine host.   | Port where the scan engine is running                      |  |

See *Enterprise PeopleTools 8.50 PeopleBook: MultiChannel Framework*, "Configuring the Email Channel", for complete details on configuring VirusScan.xml.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft MultiChannel Framework*, "Configuring the Email Channel," Enabling Virus Scanning.

## Logging Virus Scans

Detailed logging is configured in the logging properties file on the webserver.

#### Weblogic:

<ps\_home>/webserv/<domain>/applications/peoplesoft/logging.properties

### Websphere

<ps\_home>/webserv/<domain>/installedApps/<domain>NodeCell/<domain>
.ear/logging.properties

Set the location of the log file in VirusScan.xml.

<Providers disableAll="False" logFile="./servers/PIA/logs/VirusScan%u.log">

The following results are logged with the date and the filename that was scanned.

The result logged for CLEAN, INFECTED, SCANERROR is in the form:

filename = result

#### For example:

finance.xls = INFECTED

The result logged for CONNECTERROR and CONFIGERROR is in the form:

Unable to connect to the Scan engine: REASON = result

#### For example:

Unable to connect to the Scan engine: REASON = CONFIGERROR

## Virus Scan Error Handling and Returns

If the file is uploaded successfully and no problems are found in the virus scan, AddAttachment returns % Attachment\_Succeeded.

If a problem is found, AddAttachment returns one the following return codes:

| Numeric Value | Constant Value                | Description                                   |
|---------------|-------------------------------|---|
| 13            | %Attachment_ViolationFound    | File violation detected by virus scan engine. |
| 14            | %Attachment_VirusScanError    | Virus scan engine error.                      |
| 15            | %Attachment_VirusConfigError  | Virus scan engine configuration error.        |
| 16            | %Attachment_VirusConnectError | Virus scan engine connection error.           |

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326</u> and <u>Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Select

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," SelectNew

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Think-Time Functions

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

# **Parameters**

| Parameter      | Description  |  |
|----------------|--|--|
| URLDestination | A reference to a URL. This can be either a URL name, in the form <b>URL.</b> <i>URLName</i> , or a string. This is where the file is transferred to.   |  |
|                | <b>Note.</b> The <i>URLDestination</i> parameter requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.  |  |
|                | If the file is transferred using secure FTP (FTPS), <i>URLDestination</i> must be a URL definition.  |  |
|                | <b>Note.</b> Oracle recommends that you do not use a URL of the form file://filename with the PeopleCode file processing functions.  |  |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |  |
| DirAndFileName | A directory and filename. This is appended to the <i>URLDestination</i> to make up the full URL when the file is transferred to an FTP server or, when the file transferred to a database table, to make the file name more unique.  |  |
|                | <b>Note.</b> If the destination location is an FTP server, then it is <i>very</i> important whether the value passed into a call of AddAttachment for the <i>DirAndFileName</i> parameter ends with a slash or not. If the value for the <i>DirAndFileName</i> parameter ends with a slash, then it will be appended to the value of the <i>URLDestination</i> and used to indicate the relative path name of the directory in which the uploaded file will be stored. If the value for the <i>DirAndFileName</i> parameter does not end with a slash, then the portion of it prior to its right-most slash will be appended to the value of the <i>URLDestination</i> and used to indicate the relative path name of the directory in which the uploaded file will be stored, and the portion after the right-most slash will be prepended to the name of the file that will be created at the destination. |  |
|                | <b>Note.</b> Because the <i>DirAndFileName</i> parameter is appended to the URL, it also requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.  |  |
| FileType       | A string to use as a suggestion for the extension file type, such as ".doc", ".gif", ".properties" and so on. The user may still type in a filename of a different extension. The value given for this parameter is <i>not</i> enforced. Passing in a null string (that is, two double-quotes with no space ("")) invokes all files (*.*).   |  |
|                | The FileType parameter is used only in two-tier execution (through Application Designer). It is ignored in PeopleSoft Pure Internet Architecture.  |  |
| UserFile       | The name of the file on the source system.   |  |
|                | Specify <i>UserFile</i> as a string variable or a field reference in the form of [ recordname.] fieldname. You must supply the recordname only if the record field and your PeopleCode program are in different record definitions.  |  |
|                | AddAttachment returns the user-selected filename in this parameter, so its initial value is ignored and it must not be specified as a string constant.   |  |
|                | <b>Note.</b> The user-selected file name cannot be greater than 64 characters.   |  |

| Parameter        | Description  |  |
|------------------|--|--|
| MaxSize          | Specify, in kilobytes, the maximum size of the attachment.   |  |
|                  | If you specify 0, it indicates "no limit," so any filesize can be added. This includes files with zero bytes. This is the default value.   |  |
|                  | <b>Note.</b> The system cannot check the size of the file selected by the end-user until that file has been transferred to the web server.   |  |
| PreserveCase     | Specify a Boolean value to indicate whether the case of the extension of the specified file is preserved or not; <i>True</i> , preserve the case, <i>False</i> , convert the filename extension to all lowercase letters.  |  |
|                  | The default value is False.  |  |
|                  | <b>Warning!</b> If you use the PreserveCase parameter, it is important that you use it in a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.   |  |
|                  | <b>Note.</b> AddAttachment provides no indication of a conversion in the file name it returns.   |  |
| UploadPageTitle  | Specify a string value to be displayed on the File Upload page. This string is embedded in the HTML above the file input box. The string can contain HTML elements, and these are visible on the page. Only simple HTML elements should be used, and they should only be incorporated to do basic formatting of the actual data in the string. |  |
|                  | <b>Note.</b> The parameter does <i>not</i> automatically handle localization issues. The string passed into the function is the exact string embedded in the page. You and your application are responsible for any translation issues.  |  |
| AllowLargeChunks | Specify a Boolean value to indicate whether to allow large chunks.   |  |
|                  | If the value specified in the Maximum Attachment Chunk Size field on the PeopleTools Options page is larger than is allowed for retrieval, then the system breaks the file upload into the largest sized chunks allowed.   |  |
|                  | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options.  |  |
|                  | If AllowLargeChunks is set to True, this behavior can be overridden, so that it is possible for a user to upload a file in chunks that are too large for the system to retrieve.   |  |
|                  | <b>Note.</b> If the chunks are too big to be retrieved, then any file retrieval built-in function, such as GetAttachment, will fail.   |  |
|                  | If AllowLargeChunks is set to False the system will use the largest size chunk that is allowed for retrieval.  |  |
|                  | <b>Note.</b> The AllowLargeChunks parameter is only applicable to attachments stored in the database. It has no impact on FTP attachments, as those attachments are never chunked.   |  |
|                  | This is an optional parameter.   |  |
|                  | The default value is False.  |  |

# Returns

You can check for either an integer or a constant value:

| Numeric Value | Constant Value                 | Description  |
|---------------|--------------------------------|--|
| 0             | %Attachment_Success            | File was transferred successfully.   |
| 1             | %Attachment_Failed             | File transfer failed due to unspecified error.   |
|               |                                | The following are some possible situations where %Attachment_Failed could be returned:             |
|               |                                | Failed to initialize the process due to some internal error.                                       |
|               |                                | Failed due to unexpected or bad reply from server.   |
|               |                                | Failed to allocate memory due to some internal error.  |
|               |                                | Failed due to timeout.   |
|               |                                | Failed due to non-availability of space on FTP server.   |
|               |                                | Failed to close SSL connection.  |
| 2             | %Attachment_Cancelled          | File transfer didn't complete because the operation was canceled by the user.                      |
| 3             | %Attachment_FileTransferFailed | File transfer failed due to unspecified error during FTP attempt.                                  |
|               |                                | The following are some possible situations where %Attachment_FileTransferFailed could be returned: |
|               |                                | Failed due to mismatch in file sizes.  |
|               |                                | Failed to write to local file.   |
|               |                                | Failed to store the file on remote server.   |
|               |                                | Failed to read local file to be uploaded   |
|               |                                | No response from server.   |
|               |                                | Failed to overwrite the file on remote server.   |

| Numeric Value | Constant Value                 | Description  |
|---------------|--------------------------------|--|
| 4             | %Attachment_NoDiskSpaceAppServ | No disk space on the application server.   |
| 5             | %Attachment_NoDiskSpaceWebServ | No disk space on the web server.   |
| 6             | %Attachment_FileExceedsMaxSize | File exceeds maximum size, if specified.   |
| 7             | %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.  The following are some possible situations where  % Attachment_DestSystNotFound could be returned:  Improper URL format.  Failed to connect to server mentioned.  |
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.  The following are some possible situations where  % Attachment_DestSysFailedLogin could be returned:  Unsupported protocol mentioned.  Access denied to server.  Failed to connect using SSL Failed to verify the certificates.  Failed due to problem in certificates used.  Could not authenticate the peer certificate.  Failed to login with specified SSL level.  Remote server denied logon.  Problem reading SSL certificate. |

| Numeric Value | Constant Value                | Description   |
|---------------|-------------------------------|---|
| 9             | %Attachment_FileNotFound      | Cannot locate file.   |
|               |                               | The following are some possible situations where  %Attachment_FileNotFound could be returned: |
|               |                               | Remote file not found.  |
|               |                               | Failed to read remote file.   |
| 11            | %Attachment_NoFileName        | File transfer failed because no file name was specified.                                      |
| 12            | %Attachment_FileNameTooLong   | File transfer failed because name of selected file is too long. Maximum is 64 characters.     |
| 13            | %Attachment_ViolationFound    | File violation detected by virus scan engine.   |
| 14            | %Attachment_VirusScanError    | Virus scan engine error.  |
| 15            | %Attachment_VirusConfigError  | Virus scan engine configuration error.  |
| 16            | %Attachment_VirusConnectError | Virus scan engine connection error.   |

### **Example**

&retcode = AddAttachment(URL.MYFTP, ATTACHSYSFILENAME, "", ATTACHUSERFILE, 0);

The PeopleTools Test Utilities page (PeopleTools, Utilities, Debug, PeopleTools Test Utilities) contains a sample file attachment application.

The page allows you to enter a storage location (an FTP site or a record) and upload a file to that storage location by clicking the Attach button on this page. Once the selected file has been successfully uploaded, buttons appear that allow you to view, detach, and delete that file from its storage location. Note that this demonstration application only permits the user to enter a URL of up to 120 characters.

The actual page definition involved, PSTESTUTIL, contains buttons that execute FieldChange PeopleCode programs on the FILE\_ATTACH\_WRK record definition. These programs are provided as working examples of how to use the file attachment functions AddAttachment, DeleteAttachment, DetachAttachment, and ViewAttachment. You can clone the FILE\_ATTACH\_WRK record definition and customize the programs to fit your file processing requirements.

**Note.** Oracle recommends that you do not modify the delivered FILE\_ATTACH\_WRK record definition or the PeopleCode programs it contains, or directly call those PeopleCode programs from any PeopleCode you implement. These sample programs could possibly be changed in a future version of PeopleTools.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

The following example is how to specify a URL for use with AddAttachment, encrypting the password and de-referencing the parameter for use with AddAttachment:

The following is for creating the password:

```
If All(&OPERPSWD) Then
    &OPERPSWD = Encrypt("some value", RTrim(LTrim(&WRKOPERPSWD)));
End-If;
```

The following code example shows how to access the password and enclose it in a URL:

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

### **AddEmailAddress**

#### **Syntax**

```
AddEmailAddress(Type, Address [, Primary])
```

## **Description**

Use the AddEmailAddress function to add an email address for the current user. You can only add *one* email address of a specific type for a user. If you try to add an email address for a type that is already associated with an email address, you receive an error.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| Туре      | Specify the type of email address being added. This parameter takes a string value. The valid values are: |

| Value | Description              |
|-------|--------------------------|
| ВВ    | Blackberry email address |
| BUS   | Business email address   |
| НОМЕ  | Home email address       |
| ОТН   | Other email address      |
| WORK  | Work email address       |

| Parameter | Description   |
|-----------|---|
| Address   | Specify the email address that you want to add as a string.   |
| Primary   | Specify whether this email address is the primary address for the user. This parameter takes a Boolean value: True, this email address is the primary email address, False otherwise. If not specified, the default is False. |

## **Returns**

None.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ChangeEmailAddress, page 83; Chapter 1, "PeopleCode Built-in Functions," DeleteEmailAddress, page 196</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MarkPrimaryEmailAddress, page 451</u>

# AddKeyListItem

# **Syntax**

AddKeyListItem(field,value)

# **Description**

Use the AddKeyListItem to add a new key field and its value to the current list of keys. It enables PeopleCode to help users navigate through related pages without being prompted for key values. A common use of AddKeyListItem is to add a field to a key list and then transfer to a page which uses that field as a key.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| field     | The field to add to the key list.                    |
| value     | The value of the added key field used in the search. |

#### Returns

Returns a Boolean value indicating whether it completed successfully.

## **Example**

The following example creates a key list using AddKeyListItem and transfers the user to a page named VOUCHER\_INQUIRY\_FS.

AddKeyListItem(VNDR\_INQ\_VW\_FS.BUSINESS\_UNIT, ASSET\_ACQ\_DET.BUSINESS\_UNIT\_AP);
AddKeyListItem(VNDR\_INQ\_VW\_FS.VOUCHER\_ID, ASSET\_ACQ\_DET.VOUCHER\_ID);
TransferPage("VOUCHER\_INQUIRY\_FS");

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ClearKeyList, page 91; Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658 and Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642

# AddSystemPauseTimes

## **Syntax**

AddSystemPauseTimes(StartDay,StartTime,EndDay,EndTime)

# **Description**

Use the AddSystemPauseTimes function to set when pause times occur on your system by adding a row to the system pause-times tables.

This function is used in the PeopleCode for the Message Monitor. Pause times are set up in the Message Monitor.

# **Parameters**

| Parameter | Description                            |
|-----------|--|
| StartDay  | Specify a number from 0-6. Values are: |

| Value | Description |
|-------|-------------|
| 0     | Sunday      |
| 1     | Monday      |
| 2     | Tuesday     |
| 3     | Wednesday   |
| 4     | Thursday    |
| 5     | Friday      |
| 6     | Saturday    |

| Parameter | Description                                 |
|-----------|---|
| StartTime | Specify a time, in seconds, since midnight. |
| EndDay    | Specify a number from 0-6. Values are:      |

| Value | Description |
|-------|-------------|
| 0     | Sunday      |
| 1     | Monday      |
| 2     | Tuesday     |
| 3     | Wednesday   |
| 4     | Thursday    |
| 5     | Friday      |
| 6     | Saturday    |

| Parameter | Description                                 |
|-----------|---|
| EndTime   | Specify a time, in seconds, since midnight. |

### **Returns**

A Boolean value: True if the system pause time specified was added, False otherwise.

## **Example**

```
Declare Function SetTime PeopleCode REFRESH BTN FieldFormula;
Component Boolean &spt changed;
Function GetSecond(&time) Returns number ;
  Return Hour(&time) * 3600 + Minute(&time) * 60 + Second(&time);
End-Function;
/* initialize; */
STARTDAY = "0";
AMM_STARTTIME = SetTime(0);
ENDDAY = "0";
AMM_ENDTIME = SetTime(0);
If DoModal(Panel.AMM\_ADD\_SPTIMES, MsgGetText(117, 13, ""), -1, -1) = 1 Then
   If AddSystemPauseTimes(Value(STARTDAY), GetSecond(AMM_STARTTIME), Value⇒
(ENDDAY), GetSecond(AMM_ENDTIME)) Then
      &spt_changed = True;
      DoSave();
      MessageBox(16, MsgGetText(117, 13, ""), 117, 14, "");
  End-If;
End-If;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DeleteSystemPauseTimes, page 203

Enterprise PeopleTools 8.50 PeopleBook: Integration Broker Service Operations Monitor, "Understanding the Integration Broker Service Operations Monitor"

#### AddToDate

## **Syntax**

AddToDate(date,num\_years,num\_months,num\_days)

## **Description**

Use the AddToDate function to add the specified number of years, months, and days to the *date* provided.

Suppose, for example, that you want to find a date six years from now. You could not just multiply 6 times 365 and add the result to today's date, because of leap years. And, depending on the current year, there may be one or two leap years in the next six years. AddToDate takes care of this for you.

You can subtract from dates by passing the function negative numbers.

# Considerations Using AddToDate

When you are adding one month to the date provided, and the date provided is the last day of a month, and the next month is shorter, the returned result is the last day of the next month.

For example, in the following, &NewDate is 29/02/2004:

```
&NewDate = AddToDate("31/01/2004", 0, 1, 0);
```

When you are adding one month to the date provided, and the date provided is the last day of a month, and the next month is longer, the returned result is *not* the last day of the next month.

For example, in the following, & New Date is 29/03/2004.

```
&NewDate = AddToDate("29/02/2004", 0, 1, 0)
```

### **Parameters**

| Parameter  | Description  |
|------------|--|
| date       | The input date to be adjusted.   |
| num_years  | The number of years by which to adjust the specified <i>date.num_years</i> can be a negative number.         |
| num_months | The number of months by which to adjust the specified <i>date</i> . This parameter can be a negative number. |
| num_days   | The number of days by which to adjust the specified <i>date</i> . This parameter can be a negative number.   |

#### Returns

Returns a Date value equal to the original date plus the number of years, months, and days passed to the function.

# **Example**

The following example finds the date one year, three months, and 16 days after a field called BEGIN\_DT:

```
AddToDate(BEGIN_DT, 1, 3, 16);
```

This example finds the date two months ago prior to BEGIN\_DT:

```
AddToDate(BEGIN_DT, 0, -2, 0);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days, page 181; Chapter 1, "PeopleCode Built-in Functions," Days, page 182; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464 and Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694

## AddToDateTime

# **Syntax**

**AddToDateTime**(datetime, years, months, days, hours, minutes, seconds)

# **Description**

Use the AddToDateTime function to add the specified number of years, months, days, hours, seconds, and minutes to the *datetime* provided. You can subtract from datetimes by passing the function negative numbers.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| datetime  | The Datetime value to which you want to add.                              |
| years     | An integer representing the number of years.                              |
| months    | An integer representing the number of months to add to <i>datetime</i> .  |
| days      | An integer representing the number of days to add to datetime.            |
| hours     | An integer representing the number of hours to add to <i>datetime</i> .   |
| minutes   | An integer representing the number of minutes to add to <i>datetime</i> . |
| seconds   | An integer representing the number of seconds to add to <i>datetime</i> . |

### **Returns**

Returns a Datetime value equal to the original date plus the number of years, months, days, hours, minutes, and seconds passed to the function.

# **Example**

The following example postpones an interview scheduled in the INTRTime field by two days and two hours:

```
INTRTIME = AddToDateTime(INTRTIME, 0, 0, 2, 2, 0, 0);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddToTime, page 55; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," DateTimeValue, page 179 and Chapter 1, "PeopleCode Built-in Functions," TimeValue, page 638</u>

## **AddToTime**

# **Syntax**

AddToTime(time, hours, minutes, seconds)

# **Description**

Use the AddToTime function to add *hours,minutes*, and *seconds* to *time*. This function returns the result as a Time value. To subtract from *time*, use negative numbers for *hours,minutes*, and *seconds*. The resulting value is always adjusted such that it represents an hour less than 24 (a valid time of day.)

## **Parameters**

| Parameter | Description   |
|-----------|---|
| time      | A time value that you want to subtract from or add to.                |
| hours     | An integer representing the number of hours to add to <i>time</i> .   |
| minutes   | An integer representing the number of minutes to add to <i>time</i> . |
| seconds   | An integer representing the number of seconds to add to <i>time</i> . |

## **Returns**

A Time value equal to time increased by the number of hours, minutes, and seconds passed to the function.

## **Example**

Assume that a time, &BREAKTime, is 0:15:00. The following moves the time &BREAKTime back by one hour, resulting in 23:15:00:

```
&BREAKTime = AddToTime(&BREAKTime, -1, 0, 0);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddToDateTime, page 54; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," DateTimeValue, page 179 and Chapter 1, "PeopleCode Built-in Functions," TimeValue, page 638</u>

### ΑII

# **Syntax**

**All**(fieldlist)

Where *fieldlist* is an arbitrary-length list of field names in the form:

[recordname.]fieldname1 [, [recordname.]fieldname2] ...

# **Description**

Use the All function to verify if a field contains a value, or if all the fields in a list of fields contain values. If any of the fields are Null, then All returns False.

A blank character field, or a zero (0) numeric value in a required numeric field is considered a null value.

#### Related Functions

**None** Checks that a field or list of fields have no value.

**AllOrNone** Checks if either all the field parameters have values, or none of them have

values. Use this in examples where if the user fills in one field, she must fill in all

the other related values.

OnlyOne Checks if exactly one field in the set has a value. Use this when the user must fill

in only one of a set of mutually exclusive fields.

**OnlyOneOrNone** Checks if no more than one field in the set has a value. Use this in examples

when a set of fields is both optional and mutually exclusive; that is, if the user

can put a value into one field in a set of fields, or leave them all empty.

#### Returns

Returns a Boolean value based on the values in *fieldlist*. The All function returns True if all of the specified fields have a value; it returns False if any one of the fields does not contain a value.

## **Example**

The All function is commonly used in SaveEdit PeopleCode to ensure that a group of related fields are all entered. For example:

```
If All(RETURN_DT, BEGIN_DT) and
   8 * (RETURN_DT - BEGIN_DT) (DURATION_DAYS * 8 + DURATION_HOURS)
Then
   Warning MsgGet(1000, 1, "Duration of absence exceeds standard hours for number⇒
   of days absent.");
End-if;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," AllOrNone, page 57; Chapter 1, "PeopleCode Built-in Functions," None, page 475; Chapter 1, "PeopleCode Built-in Functions," OnlyOne, page 489; Chapter 1, "PeopleCode Built-in Functions," OnlyOneOrNone, page 490; Chapter 1, "PeopleCode Built-in Functions," SetDefault, page 579 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580

## **AllOrNone**

# **Syntax**

```
AllOrNone(fieldlist)
```

Where *fieldlist* is an arbitrary-length list of field references in the form:

```
[recordname.]fieldname1 [, [recordname.]fieldname2] ...
```

## **Description**

The AllOrNone function takes a list of fields and returns True if either of these conditions is true:

- All of the fields have values (that is, are not Null).
- None of the fields has a value.

For example, if field1 = 5, field2 = "Mary", and field3 = null, AllOrNone returns False.

This function is useful, for example, where you have a set of page fields, and if any one of the fields contains a value, then all of the other fields are required also.

A blank character field, or a zero (0) numeric value in a required numeric field is considered a null value.

#### Related Functions

All

Checks to see if a field contains a value, or if all the fields in a list of fields contain values. If any of the fields is Null, then **All** returns False.

**None** Checks that a field or list of fields have no value. None is the opposite of All.

**OnlyOne** Checks if exactly one field in the set has a value. Use this when the user must fill

in only one of a set of mutually exclusive fields.

**OnlyOneOrNone** Checks if no more than one field in the set has a value. Use this in cases when a

set of fields is both optional and mutually exclusive; that is, if the user can put a

value into one field in a set of fields, or leave them all empty.

#### Returns

Returns a Boolean value: True if all of the fields in fieldlist or none of the fields in fieldlist has a value, False otherwise.

# **Example**

You could use AllOrNone as follows:

```
If Not AllOrNone(STREET1, CITY, STATE) Then
    WinMessage("Address should consist of at least Street (Line 1), City, State,⇒
    and Country.");
End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," All, page 56; Chapter 1, "PeopleCode Built-in Functions," None, page 475; Chapter 1, "PeopleCode Built-in Functions," OnlyOne, page 489 and Chapter 1, "PeopleCode Built-in Functions," OnlyOneOrNone, page 490</u>

# AllowEmplIdChg

## **Syntax**

AllowEmplIdChg(is\_allowed)

## **Description**

By default, the Component Processor does not allow an user to make any changes to a record if a record contains an EMPLID key field, EMPLID is a required field, and its value matches the value of the user's EMPLID. In some situations, though, such changes are warranted. For example, you would want employees to be able to change information about themselves when entering time sheet data.

The AllowEmplIdChg function enables the user to change records whose key matches the user's own EMPLID, or prevents the user from changing these records. The function takes a single Boolean parameter that when set to True allows the employee to update their own data. When the parameter is set to False, the employee is prevented from updating this data.

After permission is granted, it stays through the life of the *component*, not the page. After a user switches to another component, the default value (not being able to make changes) is reapplied.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| is_allowed | A Boolean value indicating whether the user is permitted to change the user's own data. |

### Returns

Optionally returns a Boolean value: True if the function executed successfully, False otherwise.

# **Example**

```
If Substring (%Page, 1, 9) = Substring(PAGE.TimeSHEET_PNL_A, 1, 9) Then
    AllowEmplIdChg(true);
End-if;
```

## **Amortize**

## **Syntax**

Amortize(intr,pb,pmt,pmtnbr,payintr,payprin,balance)

## **Description**

Use the Amortize function to compute the amount of a loan payment applied towards interest (*payintr*), the amount of the payment applied towards principal (*payprin*), and the remaining balance *balance*, based on the principal balance (*pb*) at the beginning of the loan term, the amount of one payment *pmt*, the interest rate charged during one payment period (*intr*), and the payment number *pmtnbr*.

#### **Parameters**

Note that *payintr*, *payprin*, and *balance* are "outvars": you must pass variables in these parameters, which the Amortize function then fills with values. The remaining parameters are "invars" containing data the function needs to perform its calculation.

| Parameter | Description   |
|-----------|---|
| intr      | Number indicating the percent of interest charged per payment period.                             |
| pb        | Principal balance at the beginning of the loan term (generally speaking, the amount of the loan). |

| Parameter | Description                                      |
|-----------|--|
| pmt       | The amount of one loan payment.                  |
| pmtnbr    | The number of the payment.                       |
| payintr   | The amount of the payment paid toward interest.  |
| payprin   | The amount of the payment paid toward principal. |
| balance   | The remaining balance after the payment.         |

### **Returns**

None.

# **Example**

Suppose you want to calculate the principal, interest, and remaining balance after the 24th payment on a loan of \$15,000, at an interest rate of 1% per loan payment period, and a payment amount of \$290.

```
&INTRST_RT=1;
&LOAN_AMT=15000;
&PYMNT_AMNT=290;
&PYMNT_NBR=24;
Amortize(&INTRST_RT, &LOAN_AMT, &PYMNT_AMNT, &PYMNT_NBR, &PYMNT_INTRST, &PYMNT_>
PRIN, &BAL);
&RESULT = "Int=" | String(&PYMNT_INTRST) | " Prin=" | String(&PYMNT_PRIN) | " >
Bal=" | String(&BAL);
```

This example sets &RESULT equal to "Int=114 Prin=176 Bal=11223.72".

# **Asin**

# **Syntax**

Asin(value)

# **Description**

Use the Asin function to calculate the arcsine of the given value, that is, the size of the angle whose sine is that value.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| value     | Any real number between -1.00 and 1.00 inclusive, the range of valid sine values. If the input value is outside this range, an error message appears at runtime ("Decimal arithmetic error occurred. (2,110)"). Adjust your code to provide a valid input value. |

#### Returns

A value in radians between -pi/2 and pi/2.

# **Example**

The following example returns the size in radians of the angle whose sine is 0.5:

```
&MY_ANGLE = Asin(0.5);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

### **Atan**

## **Syntax**

Atan(value)

# **Description**

Use the Atan function to calculate the arctangent of the given value, that is, the size of the angle whose tangent is that value.

### **Parameters**

| Parameter | Description      |
|-----------|------------------|
| value     | Any real number. |

### **Returns**

A value in radians between -pi/2 and pi/2.

## **Example**

The following example returns the size in radians of the angle whose tangent is 0.5:

```
&MY_ANGLE = Atan(0.5);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

## **BlackScholesCall**

## **Syntax**

BlackScholesCall(Asset\_Price,Strike\_Price,Interest\_Rate,Years,Volatility)

# **Description**

Use the BlackScholesCall function to return the value of a call against an equity underlying according to the Black-Scholes equations.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| Asset_Price   | The asset price. This parameter takes a decimal value.                                   |
| Strike_Price  | The strike price. This parameter takes a decimal value.                                  |
| Interest_Rate | The risk-free interest rate. This parameter takes a decimal value.                       |
| Years         | The number of years to option expiration. This parameter takes a number value (decimal). |
| Volatility    | The volatility of underlying. This parameter takes a decimal value.                      |

### **Returns**

A number representing the value of a call against an equity.

### See Also

Chapter 1, "PeopleCode Built-in Functions," BlackScholesPut, page 63

# **BlackScholesPut**

# **Syntax**

BlackScholesPut(Asset\_Price,Strike\_Price,Interest\_Rate,Years,Volatility)

# **Description**

Use the BlackScholesPut function to return the value of a put against an equity underlying according to the Black-Scholes equations.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| Asset_Price   | The asset price. This parameter takes a decimal value.                                   |
| Strike_Price  | The strike price. This parameter takes a decimal value.                                  |
| Interest_Rate | The risk-free interest rate. This parameter takes a decimal value.                       |
| Years         | The number of years to option expiration. This parameter takes a number (decimal) value. |
| Volatility    | The volatility of underlying. This parameter takes a decimal value.                      |

### **Returns**

A number representing the value of a call against an equity.

### See Also

Chapter 1, "PeopleCode Built-in Functions," BlackScholesCall, page 62

# **BootstrapYTMs**

# **Syntax**

BootstrapYTMs(Date,MktInst,Accrual\_Conv)

# **Description**

Use the BootstrapYTMs function to create a zero-arbitrage implied zero-coupon curve from a yield-to-maturity curve using the integrated discount factor method, based on the *Accrual\_-Conv*.

## **Parameters**

| Parameter | Description  |
|-----------|--|
| Date      | The trading date of the set of market issues. This parameter takes a date value.   |
| MktInst   | The market instrument properties. This parameter takes an array of array of number. The elements in the array specify the following: |

| Elements | Description   |
|----------|---|
| 1        | tenor in days   |
| 2        | yield in percent  |
| 3        | price per 100 par   |
| 4        | coupon rate (zero for spot instruments)   |
| 5        | frequency of coupon payments  |
| 6        | unit of measure for coupon frequency, 0 for days, 1 for months, and 2 for years |
| 7        | coefficient <b>a</b> of a curve interpolating the dataset                       |
| 8,9,10   | coefficients <b>b,c</b> , and <b>d</b> of a curve interpolating the dataset     |

#### Returns

An array of array of number. The elements in the array have the same type as the elements in the array for the *MktInst* parameter.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

## **Break**

# **Syntax**

Break

## **Description**

Use the Break statement to terminate execution of a loop or an Evaluate function. The program resumes execution immediately after the end of the statement. If the loop or Evaluate is nested in another statement, only the innermost statement is terminated.

## **Parameters**

None.

## **Example**

In the following example, Break is used to terminate the Evaluate statement, while staying within the outermost If statement:

```
If CURRENCY_CD = PriorEffdt(CURRENCY_CD) Then
      Evaluate ACTION
      When = "PAY"
         If ANNUAL_RT = PriorEffdt(ANNUAL_RT) Then
            Warning MsgGet(1000, 27, "Pay Rate Change action is chosen and Pay⇒
Rate has not been changed.");
         End-if;
         Break;
      When = "DEM"
         If ANNUAL RT >= PriorEffdt(ANNUAL RT) Then
            Warning MsgGet(1000, 29, "Demotion Action is chosen and Pay Rate has⇒
not been decreased.");
        End-if;
        Break;
      When-other
      End-evaluate;
      WinMessage("This message appears after executing either of the BREAK⇒
statements or after all WHEN statements are false");
End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Evaluate, page 245; Chapter 1, "PeopleCode Built-in Functions," Exit, page 254; Chapter 1, "PeopleCode Built-in Functions," For, page 273 and Chapter 1, "PeopleCode Built-in Functions," While, page 694</u>

## **BulkDeleteField**

## **Syntax**

BulkDeleteField(ProjectName, Field.FieldName [, ExclProj])

# **Description**

Use the BulkDeleteField function to delete fields from records and pages, as well as the associated PeopleCode programs and modify the SQL either on the record, or, if the record is a subrecord, on the parent records.

**Note.** You must have the role Peoplesoft Administrator assigned to your UserId in order to use this function.

If you specify a project that contains objects such as fields which have an upgrade action of delete, those objects are ignored.

The field is removed from the page regardless of where the field exists on the page, whether on a grid or not.

If the field is in the SELECT clause of the SQL, the removal is straightforward. However, if the field is also used in a WHERE clause, or if the field is the only item in the SELECT clause, the record isn't modified and is instead inserted into a project called BLK\_*FieldName*. The record should be examined and any additional changes made as necessary.

Deleting fields from records and pages does *not* remove the field definition itself and it does not remove the field from other areas, such as Projects, Crystal Reports, or message definitions.

In addition, this function does *not* delete the references to the field in the PeopleCode. You must manually remove the references to the deleted field. Use the Find In. . . tool to search for the field name you deleted.

**Note.** Because performing this operation changes records, you must subsequently rebuild the project (alter tables).

## Using the Log File

Information about this operation is stored in a log field. The directory where the log file is placed depends on where the function is run from:

- If the function is run in two-tier, the log file is located at *PS\_CFG\_HOME* /BulkOps.txt. This is also the default location if the system cannot find the other paths.
- If the function is run from an application server, the log file is located at:

PS\_CFG\_HOME / APPSERV/Domain\_Name/LOGS/BulkOps.txt

• If the function is run from an Application Engine program, the log file is written to the process' output log directory, that is:

PS\_CFG\_HOME /APPSERV/prcs/Domain\_Name/log\_output/Process\_Name\_Instance/BulkOps.txt

# Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on a currently loaded component. In general, changes aren't recognized until the component is reloaded.

Bulk operations are time consuming, therefore, referencing the log file to see the progress of an operation is recommended. These operations accommodate errors and continue processing, logging the overall progress of the operation.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

## Considerations Using the Exclusion Project

If you specify *ExclProj*, the following items that are both in *ProjectName* and *ExclProj* are *not* changed, that is, the field specified is *not* removed from these items:

- pages
- · records
- · associated SQL with records of type View
- any PeopleCode associated with those items.

Individual SQL or PeopleCode items are not ignored by themselves, only as associated with records or pages.

### **Parameters**

| Parameter   | Description  |
|-------------|--|
| ProjectName | The name of a project that is the source of records and pages to use.  |
|             | <b>Note.</b> When passing the project name as a parameter, if the project contains definitions with an upgrade action of delete, the system ignores those definitions. |
| FieldName   | The name of the field to be deleted. This name must be prefixed with the reserved word <b>Field.</b>   |
| ExclProj    | The name of a project that has pages that should be ignored by this function.  |

#### Returns

A constant value. The values are:

| Value        | Description                                   |
|--------------|---|
| %MDA_Success | Bulk operation completed successfully.        |
| %MDA_Failure | Bulk operation did not complete successfully. |

# **Example**

```
&pjm = "MYPROJ";
&ret = BulkDeleteField(&pjm, Field.OrgId, "EXCLPROJ");

If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "BulkDeleteField succeeded");
Else
MessageBox(0, "Metadata Fn Status", 0, 0, "BulkDeleteField failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," BulkInsertField, page 68</u> and <u>Chapter 1, "PeopleCode Built-in Functions," BulkModifyPageFieldOrder, page 71</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Debugging Your Application," Using the Find In Feature

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Performing Bulk Operations"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Administering Data"

## **BulkInsertField**

# **Syntax**

```
BulkInsertField(ProjectName, Field.FieldName, ModelName, ClonePCode [, ExclProj])
```

## **Description**

Use the BulkInsertField function to insert a source field into records and pages in a project if and only if the model field specified by *ModelName* exists on those records and pages.

If you specify a project that contains objects such as fields which have an upgrade action of delete, those objects are ignored.

**Note.** You must have the role Peoplesoft Administrator assigned to your UserId in order to use this function.

### Using the Log File

Information about this operation is stored in a log field. The directory where the log file is placed depends on where the function is run from:

- If the function is run in two-tier, the log file is located at *PS\_HOME*/BulkOps.txt. This is also the default location if the system cannot find the other paths.
- If the function is run from an application server, the log file is located here:

PS\_CFG\_HOME /APPSERV/Domain\_Name/LOGS/BulkOps.txt

• If the function is run from an Application Engine program, the log file is written to the process' output log directory, that is:

PS\_CFG\_HOME /APPSERV/prcs/Domain\_Name/log\_output/Process\_Name\_Instance/BulkOps.txt

## Considerations Inserting Fields into Records

In records, the source field is assigned the same record field properties as the model field on each record, and is inserted directly after the model field.

If the model field has a prompt table, a prompt table is created for the source field using the name of the source field with TBL appended to it.

If the record is either a SQL View or Dynamic View type, the associated SQL is modified by having the SELECT clause expanded to include the new field.

If the record is a subrecord, the parent records of type SQL View or Dynamic View that contain this subrecord are updated.

If the SQL contains the model field in the WHERE clause, or the SQL is complex, the associated record is inserted into a project called BLK\_*FieldName*. You should examine this record and make any necessary changes.

If the model field has PeopleCode associated with it on the record or in a component, and *ClonePCode* has been set to True, this PeopleCode is cloned to the new field, with all references to the model field changed to refer to the new field.

**Note.** Because using this function changes records that are used to build application tables, you must rebuild (alter) the specified project before these changes can be used.

### Considerations Inserting Fields into Pages

If the model field is in a grid, the system inserts the new field into the grid next to the model field and assigns it the same page field properties.

If the model field is not in a grid, the system inserts the new field onto the page to the right of the model field (in the first open space) and assigns it the same page field properties. If the system detects a questionable field position, it inserts the page into a project called BLK\_*FieldName*. The page will work as-is, however, the GUI layout may not be optimal, so you should examine these pages by hand.

The page field name property isn't cloned if it exists on the model field. Instead, the field name of the new field is used, since the page field name should be a unique identifier for page elements.

**Note.** If the project you specified only contained pages and not records, you do not need to rebuild the project after using this function. The changes take affect when the component containing the page is reloaded.

# Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

Bulk operations are time consuming, therefore, referencing the log file to see the progress of an operation is recommended. These operations accommodate errors and continue processing, logging the overall progress of the operation.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

## Considerations Using the Exclusion Project

If you specify *ExclProj*, the following items that are both in *ProjectName* and *ExclProj* are *not* changed, that is, the field specified is *not* inserted to these items:

- pages
- records
- associated SQL with records of type View
- any PeopleCode associated with those items.

Individual SQL or PeopleCode items are not ignored by themselves, only as associated with records or pages.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| ProjectName | The name of a project that is the source of records and pages to use.  |
|             | <b>Note.</b> When passing the project name as a parameter, if the project contains definitions with an upgrade action of delete, the system ignores those definitions. |
| FieldName   | The name of the field to be inserted. This name must be prefixed with the reserved word <b>Field.</b>  |
| ModelName   | The name of a field on which to model the inserted field. Attributes are cloned from it for records and pages, PeopleCode is modified, and SQL inserted.               |
| ClonePCode  | Specify whether to clone the PeopleCode from the model to this field. This parameter takes a Boolean value: True, clone the PeopleCode programs, False, do not.        |
| ExclProj    | The name of a project that has pages that should be ignored by this function.  |

#### Returns

A constant value. The values are:

| Value        | Description                                   |
|--------------|---|
| %MDA_Success | Bulk operation completed successfully.        |
| %MDA_Failure | Bulk operation did not complete successfully. |

## **Example**

```
&pjm = "MYPROJ";
&ret = BulkInsertField(&pjm, Field.OrgId, Field.DeptId, True, "EXCLPROJ");
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "BulkInsertField succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "BulkInsertField failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," BulkModifyPageFieldOrder, page 71</u> and <u>Chapter 1, "PeopleCode Built-in Functions," BulkDeleteField, page 66</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Performing Bulk Operations"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Administering Data"

# BulkModifyPageFieldOrder

## **Syntax**

```
BulkModifyPageFieldOrder({ProjectName | PageList}, ColNames, RequireAll, [
ColWidths])
```

## **Description**

Use the BulkModifyPageFieldOrder function to reorder the grid columns as specified by *ColNames*. If *ColWidths* is specified, the columns are also resized. This can also be used to modify a single columns width.

**Note.** You must have the role Peoplesoft Administrator assigned to your UserId in order to use this function.

If you specify a project name as a parameter, and if that project contains objects such as fields which have an upgrade action of delete, those objects are ignored.

The reordering algorithm "bunches" these fields together at the first instance of any of these fields in a target page grid, and forces the remaining fields into the order specified.

This function only reorders fields inside a grid.

If the fields occur twice or more in a grid, from two or more records, such as work records, the fields are bunched together in record groupings before being sorted into the order specified. For example, the two records ABS\_HIST and PERSONAL\_HISTORY both contain the fields DURATION\_DAYS and DURATION\_HOURS. The following is an example of how the records are fields would be bunched together first:

- ABS\_HIST, DURATION\_DAYS
- ABS\_HIST, DURATION\_HOURS
- PERSONAL HISTORY, DURATION DAYS
- PERSONAL\_HISTORY, DURATION\_HOURS

**Note.** These changes take affect after components are reloaded.

## Using the Log File

Information about this operation is stored in a log field. The directory where the log file is placed depends on where the function is run from:

- If the function is run in two-tier, the log file is located at *PS\_CFG\_HOME* /BulkOps.txt. This is also the default location if the system cannot find the other paths.
- If the function is run from an application server, the log file is located here:

PS CFG HOME/APPSERV/Domain Name/LOGS/BulkOps.txt

• If the function is run from an Application Engine program, the log file is written to the process' output log directory, that is:

PS CFG HOME/APPSERV/prcs/Domain Name/log output/Process Name Instance/BulkOps.txt

## Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

Bulk operations are time consuming, therefore, referencing the log file to see the progress of an operation is recommended. These operations accommodate errors and continue processing, logging the overall progress of the operation.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| ProjectName   PageList | Specify either the name of a project that is the source of pages to use or an array of page names.  |
|                        | <b>Note.</b> When passing the project name as a parameter, if the project contains definitions with an upgrade action of delete, the system ignores those definitions.    |
| ColNames               | Specify an array of string that indicate which fields and the desired order of those fields.  |
| RequireAll             | Specify whether all the fields in <i>ColNames</i> must be present before changes are made or not. This parameter takes a Boolean value: True, all fields must be present. |
| ColWidths              | Specify an array of number that gives the pixel widths of the grid columns. Use a - 1 to indicate that the width of a column shouldn't change.                            |

## **Returns**

A constant value. The values are:

| Value        | Description                                   |
|--------------|---|
| %MDA_Success | Bulk operation completed successfully.        |
| %MDA_Failure | Bulk operation did not complete successfully. |

# **Example**

```
Local Array of String &ColOrder;
Local Array of Number &ColWidth;
Local String &pjm, &ret;

&pjm = "MYPROJ";
&ColWidth = CreateArray(50, 100, -1);
&ColOrder = CreateArray("DEPTID", "ORGID", "PROJECT");

&ret = BulkModifyPageFieldOrder(&pjm, &ColOrder, True, &ColWidth);

If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "BulkModifyPageFieldOrder>
    succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "BulkModifyPageFieldOrder>
    failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," BulkInsertField, page 68</u> and <u>Chapter 1, "PeopleCode Built-in Functions," BulkDeleteField, page 66</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Performing Bulk Operations"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Administering Data"

# BulkUpdateIndexes

## **Syntax**

BulkUpdateIndexes([StringFieldArray])

# **Description**

Use BulkUpdateIndexes to update indexes (PSINDEXDEFN table) for records that contain a field whose NotUsed setting has changed.

A field whose NotUsed flag has been set to True does *not* show up in indexes. The only way to modify a field's NotUsed setting is through an API call such as in the following example:

```
SetDBFieldNotUsed(FIELD.OrgId, True);
```

The indexes of records that contain this field need to be updated to reflect the new settings.

Information about this operation can be logged by turning on PeopleCode tracing of internal functions (value 256.)

#### Considerations Using this Function

Do *not* invoke this function from runtime pages, as it modifies all records, including the records used to support the page it is invoked from. This function should be invoked from a Application Engine program.

**Note.** If you do call this function from a page the operation completes successfully, but the page returns an error message. Switching to a new component clears up this error, however, any changes not saved to the database are lost.

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

Bulk operations are time consuming, therefore, referencing the log file to see the progress of an operation is recommended. These operations accommodate errors and continue processing, logging the overall progress of the operation.

Calling this function without any parameter rebuilds the indexes for *all* records, an operation that may take hours. By indicating a list of fields whose NotUsed flag has changed, only the affected records have their indexes updated, reducing the time required to run this function.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

### **Parameters**

| Parameter        | Description   |
|------------------|---|
| StringFieldArray | Specify an array of field names (as strings), such as DEPTID, representing the fields whose NotUsed flag has been modified. Only the records containing these fields are updated. |
|                  | If you do not specify a value for this parameter, the indexes for <i>all</i> records are rebuilt.   |

#### Returns

A constant value. The values are:

| Value        | Description                                   |
|--------------|---|
| %MDA_Success | Bulk operation completed successfully.        |
| %MDA_Failure | Bulk operation did not complete successfully. |

## **Example**

The following example uses the function without the optional array of field names:

```
&ret = BulkUpdateIndexes();
If (&ret = %MDA_Success) Then
MessageBox(0, "MetaData Fn Status", 0, 0, "BulkUpdateIndexes succeeded");
Else
MessageBox(0, "MetaData Fn Status", 0, 0, "BulkUpdateIndexes failed");
End-If;
```

The following example uses the function with an array of two field names passed to it:

```
&ret = BulkUpdateIndexes(CreateArray("DEPTID","PROJECT"));
If (&ret = %MDA_success) Then
MessageBox(0, "MetaData Fn Status", 0, 0, "BulkUpdateIndexes succeeded");
Else
MessageBox(0, "MetaData Fn Status", 0, 0, "BulkUpdateIndexes failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," BulkDeleteField, page 66; Chapter 1, "PeopleCode Built-in Functions," BulkInsertField, page 68</u> and <u>Chapter 1, "PeopleCode Built-in Functions,"</u>
BulkModifyPageFieldOrder, page 71

# **CallAppEngine**

# **Syntax**

```
CallAppEngine(applid [, statereclist,processinstance ]);
Where statereclist is list of record objects in the form:
&staterecord1 [, &staterecord2] . . .
```

There can be only as many record objects in *statereclist* as there are state records for the Application Engine program. Additional record objects are ignored.

# **Description**

Use the CallAppEngine function to start the Application Engine program named *applid*. This is how to start your Application Engine programs synchronously from a page. (Prior to PeopleTools 8, you could do only this using the RemoteCall function.) Normally, you won't run Application Engine programs from PeopleCode in this manner. Rather, the bulk of your Application Engine execution will be run using the Process Scheduler, and the exception would be done using CallAppEngine.

The *staterecord* can be the hard-coded name of a record, but generally you use a record object to pass in values to seed particular state fields. The record name must match the state record name exactly.

The *processinstance* allows you to specify the process instance used by the Application Engine runtime. In your PeopleCode program this parameter must be declared of type integer since that is the only way the runtime can tell whether the last parameter is to be interpreted as a process instance. For more details see the Application Engine documentation.

**Note.** If you use this function, you shouldn't use the %TruncateTable or %Execute meta-SQL statement in any of your Application Engine steps. This is because on some platforms an implicit commit occurs after these statements, and all online processing should be done as a single logical unit of work.

After you use CallAppEngine, you may want to refresh your page. The Refresh method, on a rowset object, reloads the rowset (scroll) using the current page keys. This causes the page to be redrawn.

GetLevel0().Refresh() refreshes the entire page. If you want only a particular scroll to be redrawn, you can refresh just that part.

See *Enterprise PeopleTools 8.50 PeopleBook: Application Engine*, "Using Meta-SQL and PeopleCode," Using PeopleCode in Application Engine Programs.

**Note.** If you supply a non-zero process instance, all message logging is done under the process instance. You *must* build your own PeopleSoft Pure Internet Architecture page to access or delete the messages, since there is no Process Monitor entry for the process instance you used.

## PeopleCode Event Considerations

You must include the CallAppEngine PeopleCode function within events that allow database updates because generally, if you're calling Application Engine, you're intending to perform database updates. This includes the following PeopleCode events:

- SavePreChange (Page)
- SavePostChange (Page)
- Workflow
- FieldChange

If CallAppEngine results in a failure, all database updates is rolled back. All information the user entered into the component is lost, as if the user pressed ESC.

## Application Engine Considerations

You can use the CallAppEngine function in a Application Engine program, either directly (in a PeopleCode action) or indirectly (using a Component Interface). This functionality must be used carefully, and you should only do this once you have a clear understanding of the following rules and restrictions.

- Dedicated cursors are *not* supported inside a "nested application engine instance" (meaning an application engine program invoked using CallAppEngine from within another application engine program). If a nested application engine instance has any SQL actions with ReUse set to Yes or Bulk Insert, those settings are ignored.
- As in any other type of PeopleCode event, no commits are performed within the called application engine program. This is an important consideration. If a batch application engine program called another program using CallAppEngine, and that child program updated many rows of data, the unit-of-work might become too large, resulting in contention with other processes. A batch application engine program should invoke such child programs using a Call Section action, not CallAppEngine.
- Temp tables are *not* shared between a batch application engine program and child program invoked using CallAppEngine. Instead, the child program is assigned an "online" temporary table instance, which is used for all temp tables in that program. In addition, if that child program invokes another program using CallAppEngine, that grandchild shares the online temp instance with the caller. In other words, only one online temp instance is allocated to a process at any one time, no matter how many nested CallAppEngine's there might be.
- The lock on an online temp instance persists until the next commit. If the processing time of the called program is significant (greater than a few seconds), this would be unacceptable. As a general rule, application engine programs that make use of temp tables and have a significant processing time should be called from other application engine programs using a Call Section action, not CallAppEngine.

#### Save Events Considerations

To execute the Application Engine program based on an end user Save, use the CallAppEngine function within a Save event. When you use CallAppEngine, you should keep the following items in mind:

- No commits occur during the entire program run.
- During SavePreChange, any modified rows in the page have not been written to the database.

• During SavePostChange, the modified rows have been written to the database. The Page Process issues one commit at the end of the Save cycle.

## FieldChange Considerations

If you don't want the CallAppEngine call to depend on a Save event, you can also initiate CallAppEngine from a FieldChange event. When having a FieldChange event initiate CallAppEngine, keep the following items in mind:

- No commits occur within the program called by CallAppEngine. The called program remains a synchronous execution in the same unit of work.
- The Component Processor commits all updates done in a FieldChange at the end of the event, which frees any locks that the Application Engine program might have acquired.
- Do not include a DoSave function in the same FieldChange event. Not only is this not allowed, but it also indicates that you should be including the CallAppEngine within a Save event.
- You can use the DoSaveNow function in the same FieldChange event, but it must be called prior to the first CallAppEngine function, but not afterward.

## **Parameters**

| Parameter       | Description  |
|-----------------|--|
| applid          | Specify the name of the Application Engine program you want to start.              |
| statereclist    | Specify an optional record object that provides initial values for a state record. |
| processinstance | Specify the process instance used by the Application Engine runtime.               |

## **Returns**

None.

# **Example**

The following calls the Application Engine program named MYAPPID, and passes initialization values.

```
&REC = CreateRecord(RECORD.INIT_VALUES);
&REC.FIELD1.Value = "XYZ";
    /* set the initial value for INIT_VALUES.FIELD1 */
CallAppEngine("MYAPPID", &REC);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," DoSaveNow, page 225

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "AESection Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Refresh

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Using Meta-SQL and PeopleCode," Using PeopleCode in Application Engine Programs

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Creating Application Engine Programs," Specifying Call Section Actions

# **CancelPubHeaderXmlDoc**

## **Syntax**

CancelPubHeaderXmlDoc(PubID, PubNode, ChannelName, VersionName)

# **Description**

Use the CancelPubHeaderXmlDoc function to programmatically cancel the message header of a publication contract, much the same as you can do in the message monitor.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Cancel method instead.

The message header, also known as the message instance, is the published message *before* the system performs any transformations.

The function is only available when the message has one of the following statuses:

- Error
- New
- Retry
- Timeout
- Edited

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Cancel

#### **Parameters**

| Parameter   | Description                               |
|-------------|---|
| PubID       | Specify the PubID of the message.         |
| PubNode     | Specify the Pub Node Name of the message. |
| ChannelName | Specify the channel name of the message.  |
| VersionName | Specify the version name of the message.  |

### **Returns**

A Boolean value: True if the function completed successfully, False otherwise.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531

# **CancelPubXmIDoc**

## **Syntax**

# **Description**

Use the CancelPubXmlDoc function to programmatically cancel a message publication contract, much the same as you can do in the message monitor.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Cancel method instead.

This is the publication contract that exists after any transformations have been preformed.

The function is only available when the message has one of the following statuses:

- Error
- New
- Retry
- Timeout

### Edited

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Cancel

## **Parameters**

| Parameter   | Description  |
|-------------|--|
| PubID       | Specify the PubID of the message.  |
| PubNode     | Specify the Pub Node Name of the message.  |
| ChannelName | Specify the channel name of the message.   |
| VersionName | Specify the version name of the message.   |
| MessageName | Specify the name of the message.   |
| SubNode     | Specify the subnode of the message.  |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

## **Returns**

A Boolean value: True if the function completed successfully, False otherwise.

## See Also

Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubXmlDoc, page 532

# **CancelSubXmIDoc**

# **Syntax**

 $\label{localization} \textbf{CancelSubXmlDoc}(\textit{PubID}, \textit{PubNode}, \textit{ChannelName}, \textit{VersionName}, \textit{MessageName}, \textit{SubscriptionName}[, \textit{Segment}])$ 

# **Description**

Use the CancelSubXmlDoc function to programmatically cancel a message subscription contract, much the same as you can do in the message monitor.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Cancel method instead.

The function is only available when the message has one of the following statuses:

- Error
- New
- Retry
- Timeout
- Edited

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Cancel

## **Parameters**

| Parameter        | Description  |
|------------------|--|
| PubID            | Specify the PubID as a string.   |
| PubNode          | Specify the Pub Node name as a string.   |
| ChannelName      | Specify the Channel name as a string.  |
| VersionName      | Specify the version name as a string.  |
| MessageName      | Specify the message name as a string.  |
| SubscriptionName | Specify the subscription name as a string.   |
| Segment          | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

## **Returns**

A Boolean value: True if function completed successfully, False otherwise.

## See Also

Chapter 1, "PeopleCode Built-in Functions," ReSubmitSubXmlDoc, page 533

# ChangeEmailAddress

# **Syntax**

ChangeEmailAddress(Type, Address)

# **Description**

Use the ChangeEmailAddress function to change the type of an email address that you've already added for the current user. You can only have *one* email address of a specific type for a user. If you try to use a type that already has an email address associated with it, you receive an error.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| Туре      | Specify the type that you want to change the email address to. This parameter takes a string value. The valid values are: |

| Value | Description              |
|-------|--------------------------|
| BB    | Blackberry email address |
| BUS   | Business email address   |
| НОМЕ  | Home email address       |
| ОТН   | Other email address      |
| WORK  | Work email address       |

| Parameter | Description   |
|-----------|---|
| Address   | Specify the email address that you want to add as a string. |

### Returns

None.

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddEmailAddress, page 48; Chapter 1, "PeopleCode Built-in Functions," DeleteEmailAddress, page 196</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MarkPrimaryEmailAddress, page 451</u>

# Char

# **Syntax**

Char(n)

# **Description**

Use the Char function to convert a decimal numeric value n to the corresponding Unicode character.

## **Parameters**

| Parameter | Description  |
|-----------|--|
| n         | The numeric value to be converted expressed as a decimal Unicode UTF-16 value. |

### **Returns**

Returns a String representing the Unicode character corresponding to the number *n*.

# **Example**

This example sets &STRING1 to the Latin string "PS" (U+0050, U+0053), &STRING2 to the Unified Han (Japanese, Chinese and Korean) string "&#x65e5&#x672c" (U+65E5, U+672C) and &STRING3 to the Unicode Plane 2 Han character "&#d842&#xdd79" (surrogate pair U+D842, U+DD79 which is equivalent to the UTF-32 scalar value U+20797).

It should be noted that the single character in &STRING3 requires two calls to the Char function as it is a non-BMP Unicode character and therefore is represented by UTF-16 high and low surrogates.

```
&STRING1 = Char(80) | Char(83); &STRING2 = Char(26085) | Char(26412); &STRING3 = Char(55362) | Char(56697);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Code, page 94</u> and <u>Chapter 1, "PeopleCode Built-in Functions," String, page 625</u>

Chapter 2, "Meta-SQL," %Substring, page 750

# CharType

## **Syntax**

CharType(source\_str,char\_code)

## **Description**

Use the CharType function to determine whether the first character in *source\_str* is of type *char\_code*. The *char\_code* parameter is a numeric value representing a character type (see the following Parameters section for details). Most character types supported by this function equate to specific Unicode character blocks or are based on Unicode character properties.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Selecting and Configuring Character Sets and Language Input and Output"

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| source_str | A String, the first character of which will be tested.     |
| char_code  | A Number representing the character type to be tested for. |

The following table shows valid values for *char\_code*. You can specify either a Character Code or a Constant:

| Numeric Value | Constant                  | Character Set   |
|---------------|---------------------------|---|
| 0             | %CharType_AlphaNumeric    | Basic Latin — Alphanumeric (printable range of 7-bit US-ASCII), Unicode characters in the range U+0020 — U+007E                 |
| 1             | %CharType_ExtendedLatin1  | Extended Latin-1 characters (ISO 8859-1 accents for Western European languages), Unicode characters in the range U+00BF — U+07E |
| 2             | %CharType_HankakuKatakana | Hankaku Katakana (half-width<br>Japanese Katakana)  |

| Numeric Value | Constant                      | Character Set  |
|---------------|-------------------------------|--|
| 3             | %CharType_ZenkakuKatakana     | Zenkaku Katakana (full-width<br>Japanese Katakana)   |
| 4             | %CharType_Hiragana            | Hiragana (Japanese)  |
| 5             | %CharType_Kanji               | Chinese, Japanese and Korean ideographic characters. Includes Japanese Kanji, Chinese Hanzi and Korean Hancha. |
| 6             | %CharType_DBAlphaNumeric      | Full-width Latin Alphanumeric characters, primarily used for Japanese. Excludes                                |
| 7             | None                          | Korean Hangul syllables, excluding<br>Hangul Jamo.   |
| 8,9           | None                          | Reserved for future use.   |
| 10            | %CharType_JapanesePunctuation | Full- and half-width punctuation, including space (U+0020) and Fullwidth / Ideographic Space (U+3000).         |
| 11            | None                          | Greek  |
| 12            | None                          | Cyrillic   |
| 13            | None                          | Armenian   |
| 14            | None                          | Hebrew   |
| 15            | None                          | Arabic   |
| 16            | None                          | Devanagari   |
| 17            | None                          | Bengali  |
| 18            | None                          | Gurmukhi   |

| Numeric Value | Constant | Character Set |
|---------------|----------|---------------|
| 19            | None     | Gujarati      |
| 20            | None     | Oriya         |
| 21            | None     | Tamil         |
| 22            | None     | Telugu        |
| 23            | None     | Kannada       |
| 24            | None     | Malayalam     |
| 25            | None     | Thai          |
| 26            | None     | Lao           |
| 27            | None     | Tibetan       |
| 28            | None     | Georgian      |
| 29            | None     | Bopomofo      |

## Returns

CharType returns one of the following Number values. You can check for the constant values instead of the numeric values if you prefer:

| Numeric Value | Constant Value       | Description  |
|---------------|----------------------|--|
| 1             | %CharType_Matched    | Character is of type <i>char_code</i> .  |
| 0             | %CharType_NotMatched | Character is not of type <i>char_code</i> .  |
| -1            | %CharType_Unknown    | UNKNOWN: unable to determine whether character is of set <i>char_code</i> . This occurs if the character being checked is an unallocated Unicode codepoint, or was added in a version of Unicode greater than that supported by PeopleTools. |

## **Example**

This example tests to see if a character is Hiragana:

```
&ISHIRAGANA = CharType(&STRTOTEST, %CharType_Hiragana);
If &ISHIRAGANA = 1 Then
    WinMessage("Character type is Hiragana");
Else
    If &ISHIRAGANA = 0 Then
        WinMessage("Character type is not Hiragana");
    Else
        WinMessage("Character type is UNKNOWN");
    End-If;
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ContainsCharType, page 107; Chapter 1, "PeopleCode Built-in Functions," ContainsOnlyCharType, page 110</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ConvertChar, page 114</u>

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Selecting and Configuring Character Sets and Language Input and Output"

## **ChDir**

## **Syntax**

ChDir(path)

## **Description**

Use the ChDir function to change the current directory on a drive. This is similar to the DOS ChDir command. The drive and the directory are both specified in a *path* string.

Note. This function has been deprecated.

#### **ChDrive**

#### **Syntax**

ChDrive(str dr)

## **Description**

Use the ChDrive function to change the current disk drive to the drive specified by *str\_dr*, which is a string consisting of a valid drive letter followed by a colon, for example "C:".

Note. This function has been deprecated.

## CheckMenuItem

## **Syntax**

CheckMenuItem(BARNAME.menubar\_name,ITEMNAME.menuitem\_name)

## **Description**

Use the CheckMenuItem function to change the menu state by placing a check mark beside the menu item.

**Note.** This function has been deprecated.

# Clean

#### **Syntax**

Clean(string)

#### **Description**

Use the Clean function to remove all non-printable characters, such as control codes, end of line marks, and unpaired Unicode combining marks, from a text *string* and returns the result as a String value. It is intended for use on text imported from other applications that contains characters that may not be printable. Frequently, low-level characters appear at the beginning and end of each line of imported data, and they cannot be printed.

#### Returns

Returns a String value purged of non-printable characters.

## **Example**

Because Char (7) (U+0007) is a non-printable character, the following Clean function returns a null string: &CLEANSTR = Clean(Char(7));

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Char, page 84</u> and <u>Chapter 1, "PeopleCode Built-in Functions," String, page 625</u>

Chapter 2, "Meta-SQL," %Substring, page 750

#### CleanAttachments

## **Syntax**

CleanAttachments()

## **Description**

The CleanAttachments function deletes the contents of all unreferenced files from the database.

**Warning!** There is no way to roll back changes made by the CleanAttachments function. Oracle recommends that you perform a database backup before invoking this functionality.

It is important that you understand how the system determines that a file is unreferenced, and how it determines which tables contain file contents.

CleanAttachments compiles these lists:

- A list of file references compiled by pulling the distinct values of the ATTACHSYSFILENAME column from each table associated with a record containing the FILE\_ATTACH\_SBR subrecord (at any level). Any file not in this list is considered not referenced (orphaned).
- A list of files with stored contents compiled by pulling the distinct values of the ATTACHSYSFILENAME column from each table associated with a record containing the FILE\_ATTDET\_SBR subrecord at the top level.

The system deletes any file that appears in the second list, but not in the first.

**Note.** A table is only considered to contain file references if its associated record contains the FILE\_ATTACH\_SBR subrecord (at any level). If an application has stored file references in tables that do not contain the FILE\_ATTACH\_SBR subrecord, and you invoke the CleanAttachments function, then *all* the files uploaded to the database through that application will be deleted, because the system regards them as not referenced (orphaned).

Similarly, the FILE\_ATTDET\_SBR subrecord must be at the top level of the record associated with the table that contains the actual attachments or it will not be recognized by CleanAttachments. In this case CleanAttachments does not find any files to clean and does nothing at all.

#### Returns

An integer value. You can check for either an integer or a constant value:

| Numeric Value | Constant Value      | Description  |
|---------------|---------------------|--|
| 0             | %Attachment_Success | File was transferred successfully.   |
|               | %Attachment_Failed  | <ul> <li>File was not successfully transferred.</li> <li>The following are some possible situations where % Attachment_Failed could be returned:</li> <li>Failed to initialize the process due to some internal error.</li> <li>Failed due to unexpected/bad reply from server.</li> <li>Failed to allocate memory due to some internal error.</li> <li>Failed due to timeout.</li> <li>Failed due to non-availability of space on FTP server.</li> <li>Failed to close SSL connection.</li> </ul> |

## **Example**

&retcode = CleanAttachments();

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Removing Orphan File Attachments from the Database

# ClearKeyList

## **Syntax**

ClearKeyList()

# **Description**

Use the ClearKeyList function to clear the current key list. This function is useful for programmatically setting up keys before transferring to another component.

#### **Returns**

Optionally returns a Boolean value indicating whether the function succeeded.

## **Example**

The following example sets up a key list and then transfers the user to a page named PAGE\_2.

```
ClearKeyList( );
AddKeyListItem(OPRID, OPRID);
AddKeyListItem(REQUEST_ID, REQUEST_ID);
SetNextPage("PAGE_2");
TransferPage( );
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddKeyListItem, page 49

## ClearSearchDefault

## **Syntax**

```
ClearSearchDefault([recordname.]fieldname)
```

### **Description**

Use the ClearSearchDefault function to disable default processing for the specified field, reversing the effects of a previous call to the SetSearchDefault function.

**Note.** This function remains for backward compatibility only. Use the SearchDefault Field class property instead.

If search default processing is cleared for a record field, the default value specified in the record field properties for that field will not be assigned when the field appears in a search dialog box. This function is effective only when used in SearchInit PeopleCode.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SearchDefault

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

#### **Parameters**

| Parameter              | Description  |
|------------------------|--|
| [recordname.]fieldname | The name of the target field, which is a search key or alternate search key that is about to appear in a search dialog box. You must supply the <i>recordname</i> only if the record field and your PeopleCode program are in different locations. |

#### Returns

Optionally returns a Boolean value indicating whether the function succeeded.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ClearSearchEdit, page 93; Chapter 1, "PeopleCode Built-in Functions," SetSearchDefault, page 596; Chapter 1, "PeopleCode Built-in Functions," SetSearchEdit, page 598 and Chapter 1, "PeopleCode Built-in Functions," SetSearchDialogBehavior, page 597</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Search Processing in Update Modes

## ClearSearchEdit

#### **Syntax**

ClearSearchEdit([recordname.]fieldname)

## **Description**

Use the ClearSearchEdit function to reverse the effects of a previous call to the SetSearchEdit function. If ClearSearchEdit is called for a specific field, the edits specified in the record field properties will not be applied to the field when it occurs in a search dialog.

Note. This function remains for backward compatibility only. Use the SearchEdit Field class property instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SearchEdit

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| [recordname.]fieldname | The name of the target field, which is a search key or alternate search key about to appear in a search dialog box. The <i>recordname</i> prefix is not required if the program that calls ClearSearchEdit is on the <i>recordname</i> record definition. |

#### **Returns**

Optionally returns a Boolean value indicating whether the function succeeded.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetSearchEdit, page 598; Chapter 1, "PeopleCode Built-in Functions," SetSearchDefault, page 596; Chapter 1, "PeopleCode Built-in Functions," ClearSearchDefault, page 92 and Chapter 1, "PeopleCode Built-in Functions," SetSearchDialogBehavior, page 597

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Search Processing in Update Modes

## Code

#### **Syntax**

Code(str)

## **Description**

Use the Code function to return the numerical Unicode UTF-16 value for the first character in the string *str*. (Normally you would pass this function a single character.) If the string starts with a non-BMP Unicode character, the value returned will be that of the Unicode high surrogate of the character (the first value of the surrogate pair).

#### Returns

Returns a Number value equal to the character code for the first character in str.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Char, page 84</u> and <u>Chapter 1, "PeopleCode Built-in Functions,"</u> <u>String, page 625</u>

Chapter 2, "Meta-SQL," %Substring, page 750

## Codeb

## **Syntax**

Codeb(str)

## **Description**

Note. This function has been deprecated and is no longer supported.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Code, page 94

# CollectGarbage

## **Syntax**

CollectGarbage()

## **Description**

Use the CollectGarbage function to remove any unreachable application objects created by the Application Classes.

Sometimes there may be unrecoverable application objects that are can no longer be referenced from PeopleCode, but which have not been reclaimed and so are still taking up computer memory. Generally this situation arises only if you have application objects that form into loops of references.

This function is automatically invoked by the application server as part of its end-of-service processing, so generally you do not need to call it for online applications. However, in Application Engine (batch), it is possible that a long-running batch job could grow in memory usage over time as these unreferencable Application Objects accumulate. The solution to such a problem is to call CollectGarbage periodically to reclaim these objects.

#### **Parameters**

None.

#### Returns

None.

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#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Application Classes"

#### CommitWork

## **Syntax**

CommitWork()

## **Description**

Use the CommitWork function to commit pending changes (inserts, updates, and deletes) to the database.

## Considerations for Using CommitWork

The following are the considerations for using CommitWork.

- This function is available in Application Engine PeopleCode, the FieldChange and SavePreChange events. If you use it anywhere else, you'll receive a runtime error.
- When used with an Application Engine program, this function only applies to those Application Engine programs that run in batch (not online). If the program is invoked using the CallAppEngine function, the CommitWork call is ignored. The same is true for commit settings at the section or step level.
- This function can only be used in an Application Engine program that has restart disabled. If you try to use this function in a program that doesn't have restart disabled, you'll receive a runtime error.
- Component interfaces that rely on CommitWork to save data cannot be used in the Excel to Component Interface utility.
- When CommitWork is called in the context of a component interface (such as, during a SavePreChange PeopleCode program that's associated with the component), if the caller of the component interface already has an open cursor (such as an active SQL object) the Commit does *not* take effect immediately, but only when the last cursor is closed.

See Chapter 1, "PeopleCode Built-in Functions," CallAppEngine, page 76.

#### FieldChange and SavePreChange Considerations

The following are the FieldChange and SavePreChange considerations:

- All updates done in FieldChange (including those using CallAppEngine) should be considered a *single database transaction*. This is a fundamental change: previously, a single transaction was represented by a page or a component.
- A consequence of this is that a message requiring a reply, or any other think-time action, causes a *fatal* error if located in FieldChange *after* a database update that has *not* been committed to the database using the CommitWork function. So it is possible for an application to update the database in FieldChange, then do a think-time action, by preceding the think-time action with a call to CommitWork.

- CommitWork commits the updates and closes the database transaction (that is, the unit of work). The consequence of using CommitWork is that because it closes the database transaction, any subsequent rollback calls will *not* rollback the committed updates.
- Just as any database updates in FieldChange required careful application design to ensure that the transaction model is appropriate, so too does the use of CommitWork.
- When using CommitWork in the Component Processor environment (as opposed to using it in an Application Engine program) CommitWork produces an error if there are any open cursors, such as any open PeopleCode SQL objects.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "PeopleCode and the Component Processor," FieldChange Event.

## Application Engine Considerations

The CommitWork function is useful only when you are doing row-at-a-time SQL processing in a single PeopleCode program, and you must commit without exiting the program. In a typical Application Engine program, SQL commands are split between multiple Application Engine actions that fetch, insert, update, or delete application data. Therefore, you would use the section or step level commit settings to manage the commits. This is the recommended approach.

However, with some types of Application Engine programs that are PeopleCode intensive, it can be difficult to exit the PeopleCode in order to perform a commit. This is the only time when the CommitWork function should be used.

See *Enterprise PeopleTools 8.50 PeopleBook: Application Engine*, "Managing Application Engine Programs," Restarting Application Engine Programs.

#### Restart Considerations

Disabling restart on a particular program means that the application *itself* is intrinsically self-restartable: it can be re-run from the start after an abend, and it performs any initialization, cleanup, and filtering of input data to ensure that everything gets processed once and only once, and that upon successful completion, the database is in the same state it would have been if no abend occurred.

Set-based applications should always use Application Engine's restart. Only row-by-row applications that have restart built into them can benefit from disabling Application Engine's restart.

Consider the following points to managing restarts in a self-restarting program:

• Locking input transactions (optional).

If the input data can change, and if it's important not to pick up new data during a restart, there should be logic to lock transactions at the start of the initial run (such as updating rows with current Process Instance). The program should first check whether any rows have the current Process Instance (that is, is the process being restarted from the top after an abend?). If no rows found, do the update.

In some cases it is acceptable for a restarted process to pick up new rows, so that locking is not necessary. It depends on your application.

Also, if you do not lock transactions, you must provide some other way to manage concurrent processing of the same program. You do not want two simultaneous runs of the same program to use the same data, so you must have some strategy for dividing up the data such that there is no overlap.

• Filtering input transactions (required).

After an input transaction is processed, the row should be updated accordingly (that is, setting a "processed" flag). The SELECT statement that drives the main processing loop should include a WHERE condition to filter out rows that have already been processed.

#### **Returns**

A Boolean value, True if data was successfully committed, False otherwise.

## **Example**

The following example fetches rows and processes them one at a time, committing every 100 iterations. Because restart is disabled, you must have a marker indicating which rows have been processed, and use it in a conditional clause that filters out those rows.

```
Local SOL /
Local Record &REC;
Local Number &COUNT;
&REC = CreateRecord(RECORD.TRANS_TBL);
&SQL = CreateSQL("%SelectAll(:1) WHERE PROCESSED <> 'Y'");
&COUNT = 0;
&SQL.Execute(&REC);
While &SQL.Fetch(&REC)
   If (\&COUNT > 99) Then
      \&COUNT = 0;
      CommitWork();  /* commit work once per 100 iterations */
   End-if;
   &COUNT = &COUNT + 1;
   /* do processing */
   /* update transaction as "processed" */
   &REC.PROCESSED.Value = 'Y';
   &REC.Update();
End-While;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Using Meta-SQL and PeopleCode," Using PeopleCode in Application Engine Programs

# CompareLikeFields

## **Syntax**

```
CompareLikeFields(from, to)
```

where *from* and *to* are constructions that reference rows of data on specific source and target records in the component buffer; each have the following syntax:

```
level, scrollpath, target row
```

and where scrollpath is:

```
 \begin{tabular}{ll} {\tt RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.target\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.target\_recname,lev
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the CompareLikeFields function to compare fields in a row on a specified source record to similarly named fields on a specified target record.

**Note.** This function remains for backward compatibility only. Use the CompareFields record class method instead.

If all of the like-named fields have the same data value, CompareLikeFields returns True; otherwise it returns False.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," CompareFields

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| from       | A placeholder for a construction (level,scrollpath,target_row) that references the first row in the comparison.    |
| to         | A placeholder for a construction (level, scrollpath, target_row) that references the second row in the comparison. |
| level      | Specifies the scroll level for the target level scroll.  |
| scrollpath | A construction that specifies a scroll level in the component buffer.  |
| target_row | Specifies the row number of each target row on its scroll level.   |

#### **Returns**

Returns a Boolean value indicating whether all of the like-named fields in the two records have the same data value.

## **Example**

The following example compares the like-named fields in two rows on levels 1 (&L1\_ROW) and 2 (&L2\_ROW) and returns True if all of the like-named fields in the two rows have the same value.

```
&L1_ROW = 1;
&L2_ROW = 1;
if CompareLikeFields(1, RECORD.BUS_EXPENSE_PER, &L1_ROW, 2, RECORD.BUS_EXPENSE_$
PER, 1, RECORD.BUS_EXPENSE_DTL, &L2_ROW) then
    WinMessage("The fields match.");
end-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CopyFields, page 129

# **CompareStrings**

## **Syntax**

```
CompareStrings(new_text,old_text [, content_type [, delimiter]])
```

## **Description**

Use the CompareStrings function to compare the content of *new\_text* with the content of *old\_text* and return an XML-formatted text string detailing the differences between the two strings.

The XML string indicates the type of change for each line or text segment, based on the delimiter, as shown in the following table:

| Notation | Description  |
|----------|--|
| None     | Both lines are the same  |
| Insert   | A line is present in <i>new_text</i> that is not in <i>old_text</i> .                      |
| Delete   | A line is absent in <i>new_text</i> that is present in <i>old_text</i> .                   |
| Change   | A change in a line shows as an Insert in <i>new_text</i> and a Delete in <i>old_text</i> . |

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| new_text  | Specify a string that you want to compare with the initial string. |

| Parameter    | Description   |
|--------------|---|
| old_text     | Specify the initial string for comparison.  |
| content_type | Specify "Text" or "HTML".   |
|              | If "HTML" is specifed then HTML tags are stripped and are not included in the comparison.   |
|              | This parameter is optional. If <i>content_type</i> is not specified it is set by default to "Text".                                     |
| delimiter    | An Array of String specifying the delimiters to be used to split the content for comparison.  |
|              | This parameter is optional.   |
|              | If <i>content_type</i> is "Text" and delimiter is not specified, the delimiter is set to "/n" (end of line) by default.                 |
|              | If <i>content_type</i> is "HTML" and delimiter is not specified, the delimiter array is populated by default with the following values: |
|              | ["", "", "", "", "", "", "", "", " /h5>", "", "", "", "", "<br>/>", "<br>/blockquote>"]   |

#### **Returns**

Returns a String in XML format showing the differences between the two input strings.

# **Example**

This example shows a comparison of two text strings.

The variable &NewText contains the following string:

```
Line 2.1.
Line 2.2.
Line 3.
Line 5.
Line 6.
Line 8.
```

The variable &OldText contains the following string:

```
Line 1.
Line 2.
Line 3.
Line 4.
Line 7.
```

The following PeopleCode statement compares the two ASCII-formatted text strings, &NewText and &OldText.

```
&OutputXML = CompareStrings(&NewText, &OldText, "Text");
```

The string variable &OutputXML contains the following text:

```
<?xml version="1.0" encoding="UTF-8" standalone="no" ?>
<CompareReport ContentType="text" Delimitter="&#xA;">
 <FileContent Difference="Deleted">
 <Line Num="1">
  <LineContent>Line 1.</LineContent>
  </Line>
 </FileContent>
 <FileContent Difference="None">
 <Line Num="1" OldLineNum="2">
  <LineContent>Line 2.</LineContent>
 </Line>
 </FileContent>
 <FileContent Difference="Inserted">
 <Line Num="2">
  <LineContent>Line 2.1.</LineContent>
 </Line>
 <Line Num="3">
  <LineContent>Line 2.2.</LineContent>
 </I.ine>
 </FileContent>
 <FileContent Difference="None">
 <Line Num="4" OldLineNum="3">
  <LineContent>Line 3.</LineContent>
 </Line>
 </FileContent>
 <FileContent Difference="Changed">
 <OldLine Num="4">
  <LineContent>Line</LineContent>
  <LineContent Changed="Deleted">4.</LineContent>
 </OldLine>
 <Line Num="4">
  <LineContent>Line</LineContent>
  <LineContent Changed="Inserted">5.</LineContent>
  </Line>
 <OldLine Num="5">
  <LineContent>Line</LineContent>
  <LineContent Changed="Deleted">7.</LineContent>
  </OldLine>
 <Line Num="5">
  <LineContent>Line</LineContent>
  <LineContent Changed="Inserted">6.</LineContent>
  </Line>
 </FileContent>
 <FileContent Difference="Inserted">
 <Line Num="7">
  <LineContent>Line 8.</LineContent>
 </Line>
 </FileContent>
</CompareReport>
```

This example shows a comparison of two HTML strings.

The variable &NewHTML contains the following string:

```
<H1>peoplesoft<B>file<B> difference utility
<I>Peopletools<I> Release &lt;6 and &gt;5 </H1>
 <BOLD&gt;Hello world<ITALIC>
```

The variable &OldHTML contains the following string:

```
<H1>peoplesoft<B>file<B>difference utilityeopletools<I> Release &lt;7 and &gt;5 </H1> &lt;BOLD&gt;Hello world<ITALIC>
```

The following PeopleCode statement compares the two HTML-formatted text strings, &NewHTML and &OldHTML.

&OutputXML = CompareStrings(&NewHTML, &OldHTML, "HTML");

The string variable &OutputXML contains the following text:

```
<?xml version="1.0" encoding="UTF-8" standalone="no" ?>
<CompareReport Delimitter="</p>,</H1>" ContentType ="html">
 <FileContent Difference="Changed">
  <OldLine Num="1">
   <LineContent Changed="Deleted">peoplesoftfile difference</LineContent>
  <LineContent>utility Peopletools Release</LineContent>
  <LineContent Changed="Deleted ">&lt;6</LineContent>
  <LineContent>and &qt;5 </LineContent>
  </OldLine>
  <Line Num="1">
  <LineContent Changed="Inserted">peoplesoftfiledifference</LineContent>
  <LineContent>utility Peopletools Release</LineContent>
  <LineContent Changed="Inserted ">&lt;7</LineContent>
  <LineContent>and &gt;5 </LineContent>
  </Line>
 </FileContent>
 <FileContent Difference="None">
  <Line Num="2" OldLineNum="2">
  <LineContent>&amp;lt;BOLD&amp;gt;Hello world</LineContent>
 <Line Num="3" OldLineNum="3">
  <LineContent></LineContent>
 </Line>
 </FileContent>
</CompareReport>
```

# Component

## **Syntax**

Component data\_type &var\_name

# Description

Use the Component statement to declare PeopleCode component variables. A component variable, after being declared in any PeopleCode program, remains in scope throughout the life of the component.

The variable must be declared with the Component statement in every PeopleCode program in which it is used.

Declarations appear at the beginning of the program, intermixed with function declarations.

**Note.** Because a function can be called from anywhere, you cannot declare any variables within a function. You receive a design time error if you try.

The system automatically initializes temporary variables. Declared variables always have values appropriate to their declared type. Undeclared variables are initialized as null strings.

Not all PeopleCode data types can be declared as Component.

#### **Parameters**

| Parameter | Description                     |
|-----------|---------------------------------|
| data_type | Specify a PeopleCode data type. |
| &var_name | A legal variable name.          |

## **Example**

Component string &PG\_FIRST;

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Local, page 446</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Global, page 400</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Understanding the PeopleCode Language," Data Types

# ComponentChanged

#### **Syntax**

ComponentChanged()

## **Description**

Use the ComponentChanged function to determine whether a component has changed since the last save, whether by the user or by PeopleCode.

## **Returns**

Returns a Boolean value: True if the component has changed.

## **Example**

```
If ComponentChanged() Then
   /* do some stuff */
End-if;
```

# ConnectorRequest

## **Syntax**

ConnectorRequest(&Message)

## **Description**

Use the ConnectorRequest function to send data to the connector using a message, when the connector properties are assigned in the message.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class ConnectorRequest method instead.

In general, you would build a message, add the specific connector properties, then use ConnectorRequest.

You do not need to set up any transaction or relationship when you use this function. It is a direct call to the gateway.

The response to the message is returned as a nonrowset-based message. Use the GetXmlDoc message class method to retrieve the content data. The data is wrapped in the CDATA tag.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," ConnectorRequest

#### **Parameters**

| Parameter | Description                              |
|-----------|--|
| &Message  | Specify an already instantiated message. |

#### **Returns**

A nonrowset-based message object.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConnectorRequestURL, page 106

PeopleCode Built-in Functions Chapter 1

# ConnectorRequestURL

## **Syntax**

ConnectorRequestURL(ConnectorStringURL)

## **Description**

Use the ConnectorRequestURL function to go directly to the gateway for accessing information.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class ConnectorRequestURL method instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," ConnectorRequestUrl

#### **Parameters**

| Parameter          | Description   |
|--------------------|---|
| ConnectorStringURL | Specify the URL of the gateway as a string. This is a fully formed URL. |

#### **Returns**

A string containing the URL information returned from the message.

## **Example**

The following is the type of URL that could be returned if you were trying to get a PSFT stock quote:

http://finance.yahoo.com/d/quotes.txt/?symbols=PSFT&format=11c1d1t1

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConnectorRequest, page 105

# ContainsCharType

# **Syntax**

ContainsCharType(source\_str,char\_code)

# **Description**

Use the ContainsCharType function to determine if any of the characters in *source\_str* are of type *char\_code*. The *char\_code* is a numerical value representing a character type (see the following Parameters section for details). Most character types supported by this function equate to specific Unicode character blocks or are based on Unicode character properties.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| source_str | String to be examined.  |
| char_code  | A number value representing the character type to be tested for. The following table shows valid values. You can specify either a character code numeric value or a constant: |

| Numeric Value | Constant                  | Character Set   |
|---------------|---------------------------|---|
| 0             | %CharType_AlphaNumeric    | Basic Latin — Alphanumeric (printable range of 7-bit US-ASCII), Unicode characters in the range U+0020 — U+007E                 |
| 1             | %CharType_ExtendedLatin1  | Extended Latin-1 characters (ISO 8859-1 accents for Western European languages), Unicode characters in the range U+00BF — U+07E |
| 2             | %CharType_HankakuKatakana | Hankaku Katakana (half-width<br>Japanese Katakana)  |
| 3             | %CharType_ZenkakuKatakana | Zenkaku Katakana (full-width<br>Japanese Katakana)  |
| 4             | %CharType_Hiragana        | Hiragana (Japanese)   |

| Numeric Value | Constant                      | Character Set  |
|---------------|-------------------------------|--|
| 5             | %CharType_Kanji               | Chinese, Japanese and Korean ideographic characters. Includes Japanese Kanji, Chinese Hanzi and Korean Hancha. |
| 6             | %CharType_DBAlphaNumeric      | Full-width Latin Alphanumeric characters, primarily used for Japanese. Excludes                                |
| 7             | None                          | Korean Hangul syllables, excluding<br>Hangul Jamo.   |
| 8,9           | None                          | Reserved for future use.   |
| 10            | %CharType_JapanesePunctuation | Full- and half-width punctuation, including space (U+0020) and Fullwidth / Ideographic Space (U+3000).         |
| 11            | None                          | Greek  |
| 12            | None                          | Cyrillic   |
| 13            | None                          | Armenian   |
| 14            | None                          | Hebrew   |
| 15            | None                          | Arabic   |
| 16            | None                          | Devanagari   |
| 17            | None                          | Bengali  |
| 18            | None                          | Gurmukhi   |
| 19            | None                          | Gujarati   |
| 20            | None                          | Oriya  |
| 21            | None                          | Tamil  |

| Numeric Value | Constant | Character Set |
|---------------|----------|---------------|
| 22            | None     | Telugu        |
| 23            | None     | Kannada       |
| 24            | None     | Malayalam     |
| 25            | None     | Thai          |
| 26            | None     | Lao           |
| 27            | None     | Tibetan       |
| 28            | None     | Georgian      |
| 29            | None     | Bopomofo      |

## Returns

ContainsCharType returns one of the following Number values. You can check for the constant instead of the numeric value if you prefer:

| Numeric Value | Constant Value       | Description  |
|---------------|----------------------|--|
| 1             | %CharType_Matched    | String contains at least one character of set <i>char_code</i> .   |
| 0             | %CharType_NotMatched | String contains no characters of set <i>char_code</i> .  |
| -1            | %CharType_Unknown    | UNKNOWN: unable to determine whether character is of set <i>char_code</i> . This occurs if the character being checked is an unallocated Unicode codepoint, or was added in a version of Unicode greater than that supported by PeopleTools. |

# **Example**

This example tests to see if the string contains any Hiragana:

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```
&ANYHIRAGANA = ContainsCharType(&STRTOTEST, 4);
If &ANYHIRAGANA = 1 Then
    WinMessage("There are Hiragana characters");
Else
    If &ANYHIRAGANA = 0 Then
        WinMessage("There are no Hiragana characters");
    Else
        WinMessage("UNKNOWN");
    End-If;
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ContainsCharType, page 107; Chapter 1, "PeopleCode Built-in Functions," ContainsOnlyCharType, page 110</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ConvertChar, page 114</u>

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Selecting and Configuring Character Sets and Language Input and Output"

# ContainsOnlyCharType

## **Syntax**

```
ContainsOnlyCharType(source_str,char_code_list)
```

Where *char\_code\_list* is a list of character set codes in the form:

```
char_code_1 [, char_code_2]. . .
```

## **Description**

Use the ContainsOnlyCharType function to determine whether every character in *source\_str* belongs to one or more of the character types in *char\_code\_list*. See the following Parameters section for a list of valid character code values. Most character types supported by this function equate to specific Unicode character blocks or are based on Unicode character properties.

#### **Parameters**

| Parameter      | Description  |  |
|----------------|--|--|
| Source_str     | String to be examined.   |  |
| char_code_list | A comma-separated list of character set codes.   |  |
| char_code_n    | Either a Number value identifying a character set, or a constant. The following table shows valid values. You can specify either a character code numeric value or a constant: |  |

| Numeric Value | Constant                      | Character Set   |
|---------------|-------------------------------|---|
| 0             | %CharType_AlphaNumeric        | Alphanumeric (7-bit ASCII codes; A-Z, a-z, 1-9, punctuation)                    |
| 1             | %CharType_ExtendedLatin1      | Extended Latin-1 characters<br>(ISO8859-1 accents for Spanish,<br>French, etc.) |
| 2             | %CharType_HankakuKatakana     | Hankaku Katakana (single-byte<br>Japanese Katakana)                             |
| 3             | %CharType_ZenkakuKatakana     | Zenkaku Katakana (double-byte<br>Japanese Katakana)                             |
| 4             | %CharType_Hiragana            | Hiragana (Japanese)   |
| 5             | %CharType_Kanji               | Kanji (Japanese)  |
| 6             | %CharType_DBAlphaNumeric      | Double-byte Alphanumeric (Japanese)   |
| 7,8,9         |                               | Reserved for future use   |
| 10            | %CharType_JapanesePunctuation | Japanese punctuation  |

# Returns

ContainsOnlyCharType returns one of the following Number values. You can check for the constant instead of the numeric value, if you prefer:

| Numeric Value | Constant Value       | Description   |
|---------------|----------------------|---|
| 1             | %CharType_Matched    | String contains only characters belonging to the sets listed in <i>char_code_list</i> .             |
| 0             | %CharType_NotMatched | String contains one or more characters that do not belong to sets listed in <i>char_code_list</i> . |

| Numeric Value | Constant Value    | Description  |
|---------------|-------------------|--|
| -1            | %CharType_Unknown | UNKNOWN: unable to determine whether character is of set <i>char_code</i> . This occurs if the character being checked is an unallocated Unicode codepoint, or was added in a version of Unicode greater than that supported by PeopleTools. |

**Note.** If any character in the string is determined to be UNKNOWN, the return value is UNKNOWN.

## **Example**

This example tests to see is the string is only Hiragana or Punctuation:

```
&ONLYHIRAGANA = ContainsOnlyCharType(&STRTOTEST, 4, 10);
If &ONLYHIRAGANA = 1 Then
    WinMessage("There are only Hiragana and Punctuation characters");
Else
    If &ONLYHIRAGANA = 0 Then
        WinMessage("Mixed characters");
    Else
        WinMessage("UNKNOWN");
    End-If
End-If
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CharType, page 85; Chapter 1, "PeopleCode Built-in Functions," ContainsCharType, page 107</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ConvertChar, page 114</u>

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## **Continue**

#### **Syntax**

Continue

## **Description**

Use the Continue statement to continue execution in a loop. How the statement performs depends on the type of loop:

• In For loops, this statement continues to do the next step of the iteration

- In While loops, this statement continues to the top of the loop and the test of the condition
- In Repeat-Until loops, this statement continues to the Until check at the bottom of the loop.

#### **Parameters**

None.

## **Example**

The following are tests of the continue statement in various types of loops:

```
SetTracePC(%TracePC List);
/* tests of continue statement */
\&N = 0;
For &I = 1 To 10;
   If \&I > 5 Then
      Continue;
   End-If;
   \&J = \&I + 1;
   \&K = 0;
   /* now a while loop in here */
   While &J <= 10;
      \&J = \&J + 1;
      If \&J = 7 Then
         Continue;
      End-If;
      For &A = 0 To 5;
         &K = &K + 2;
      End-For; /* no continue statement */
      &Barf = 2;
      Repeat
         &Barf = &Barf;
         If \&Barf = 1 Then
             Continue;
         End-If;
      Until &Barf = &Barf;
      \&K = \&K + 1;
   End-While;
   MessageBox(0, "", 0, 0, "K=" | &K);
   If \&I < 2 Then
      Continue;
   End-If;
   \&N = \&N + 1;
End-For;
MessageBox(0, "", 0, 0, "N=" | &N);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Break, page 65</u> and <u>Chapter 1, "PeopleCode Built-in Functions,"</u>
<u>Exit, page 254</u>

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## ConvertChar

## **Syntax**

ConvertChar(source\_str,source\_str\_category,output\_str,target\_char\_code)

## Description

Use the ConvertChar function to convert every character in *source\_str* to type *target\_char\_code*, if possible, and place the converted string in *output\_str*. ConvertChar supports the following conversions:

- Conversion among Japanese Hankaku (half-width) Katakana, Zenkaku (full-width) Katakana, and Hiragana .
- Conversion of Japanese Hankaku (half-width) Katakana, Zenkaku (full-width) Katakana, and Hiragana to Hepburn Romaji (Latin representation).
- Conversion of full-width alphanumeric characters to their half-width equivalents.
- Conversion of full-width punctuation characters to their half-width equivalents.

Other *source\_str* and *target\_char\_code* combinations are either passed through without conversion, or not supported. Character types 0 and 1 (alphanumeric and extended Latin-1) are always passed through to *output\_str* without conversion. See the Supported Conventions section later in this reference entry for details.

If ConvertChar is unable to determine whether the characters in *source\_str* belong to the specified character set, the function returns a value of UNKNOWN (-1). If *source\_str* can be partially converted, ConvertChar will partially convert string, echo the remaining characters to the output string as-is, and return a value of -2 (Completed with Issues).

#### **Parameters**

| Parameter           | Description   |
|---------------------|---|
| Source_str          | String to be converted.   |
| Source_str_category | Language category of input string. You can specify either a number or a constant. |

| Numeric Value | Constant Value              | Description   |
|---------------|-----------------------------|---|
| 0             | %ConvertChar_AlphaNumeric   | Half-width AlphaNumeric   |
| 1             | %ConvertChar_ExtendedLatin1 | Extended Latin-1 Characters (ISO8859-1 accents, Spanish, French etc.) |
| 2             | %ConvertChar_Japanese       | Japanese (any)  |

| Parameter        | Description   |
|------------------|---|
| Output_str       | A String variable to receive the converted string.  |
| Target_char_code | Either a Number or a constant representing the conversion target character type. You can specify either a character code numeric value or a constant: |

| Numeric Value | Constant Value            | Description   |
|---------------|---------------------------|---|
| 0             | %CharType_AlphaNumeric    | Half-width AlphaNumeric — results in<br>a Hepburn Romaji conversion when<br>the input string contains Hiragana or<br>Katakana |
| 2             | %CharType_HankakuKatakana | Hankaku Katakana (half—width<br>Japanese Katakana)  |
| 3             | %CharType_ZenkakuKatakana | Zenkaku Katakana (full-width<br>Japanese Katakana)  |
| 4             | %CharType_Hiragana        | Hiragana (Japanese)   |
| 6             | %CharType_DBAlphaNumeric  | Full-width AlphaNumeric (Japanese)  |

The following target values are not supported; if the source string is of the same type as any of these values, then the string is passed through without conversion.

| Numeric Value | Constant Value                | Description  |
|---------------|-------------------------------|--|
| 1             | %CharType_ExtendedLatin1      | Extended Latin-1 characters (ISO8859-1 accents for Spanish, French, etc.)                              |
| 5             | %CharType_Kanji               | Chinese, Japanese and Korean ideographic characters.   |
| 10            | %CharType_JapanesePunctuation | Full- and half-width punctuation, including space (U+0020) and Fullwidth / Ideographic Space (U+3000). |

# **Supported Conversions**

The following table shows which conversions are supported, which are passed through without conversion, and which are not supported:

| Source                    | Target                              | Conversion                      |
|---------------------------|-------------------------------------|---------------------------------|
| 0 (Alphanumeric US-ASCII) | 0-6 (All supported character types) | Pass through without conversion |

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| Source                          | Target                             | Conversion                      |
|---------------------------------|------------------------------------|---------------------------------|
| 1 (Extended Latin-1 characters) | 0-6 (All supported character sets) | Pass through without conversion |
| 2 (Hankaku Katakana)            | 0 (Alphanumeric — Hepburn romaji)  | Conversion supported            |
|                                 | 1 (Extended Latin)                 | Not supported                   |
|                                 | 2 (Hankaku Katakana)               | Pass through without conversion |
|                                 | 3 (Zenkaku Katakana)               | Conversion supported            |
|                                 | 4 (Hiragana)                       | Conversion supported            |
|                                 | 5 (Kanji)                          | Not supported                   |
|                                 | 6 (Full-width alphanumeric)        | Not supported                   |
| 3 (Zenkaku Katakana)            | 0 (Alphanumeric)                   | Conversion supported            |
|                                 | 1 (Extended Latin)                 | Not supported                   |
|                                 | 2 (Hankaku Katakana)               | Conversion supported            |
|                                 | 3 (Zenkaku Katakana)               | Pass through without conversion |
|                                 | 4 (Hiragana)                       | Conversion supported            |
|                                 | 5 (Kanji)                          | Not supported                   |
|                                 | 6 (Full-width alphanumeric)        | Not supported                   |
| 4 (Hiragana)                    | 0 (Alphanumeric- Hepburn Romaji)   | Conversion supported            |
|                                 | 1 (Extended Latin)                 | Not supported                   |
|                                 | 2 (Hankaku Katakana)               | Conversion supported            |

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| Source                      | Target                      | Conversion                      |
|-----------------------------|-----------------------------|---------------------------------|
|                             | 3 (Zenkaku Katakana)        | Conversion supported            |
|                             | 4 (Hiragana)                | Pass through without conversion |
|                             | 5 (Kanji)                   | Not supported                   |
|                             | 6 (Full-width alphanumeric) | Not supported                   |
| 5 (Kanji)                   | 0-4, 6                      | Not supported                   |
|                             | 5 (Kanji)                   | Pass through without conversion |
| 6 (Full-width alphanumeric) | 0 (Alphanumeric)            | Conversion supported            |
|                             | 1-5                         | Not supported                   |
|                             | 6 (Full-width alphanumeric) | Pass through without conversion |
| 10 (Japanese punctuation)   | 0 (Alphanumeric)            | Conversion supported            |
|                             | 1 (Extended Latin)          | Not supported                   |
|                             | 3-6, 10                     | Pass through without conversion |

# Returns

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Returns either a Number or a constant with one of the following values, depending on what you're checking for:

| Numeric Value | Constant Value            | Description                    |
|---------------|---------------------------|--------------------------------|
| 1             | %ConvertChar_Success      | String successfully converted. |
| 0             | %ConvertChar_NotConverted | String not converted.          |

| Numeric Value | Constant Value       | Description  |
|---------------|----------------------|--|
| -1            | %ConvertChar_Unknown | UNKNOWN: unable to determine whether character is of set <i>char_code</i> . This occurs if the character being checked is an unallocated Unicode codepoint, or was added in a version of Unicode greater than that supported by PeopleTools. |
| -2            | %ConvertChar_Issues  | Completed with issues. Conversion executed but there were one or more characters encountered that were either not recognized, or whose conversion is not supported.  |

**Note.** If any character cannot be translated, it is echoed as-is to *output\_str.output\_str* could therefore be a mixture of converted and non-converted characters.

## **Example**

This example attempts to convert a string to Hiragana:

```
&RETVALUE = ConvertChar(&INSTR, 2, &OUTSTR, 4);
If &RETVALUE = 1 Then
   WinMessage("Conversion to Hiragana successful");
Else
   If &RETVALUE = 0 Then
      WinMessage("Conversion to Hiragana failed");
Else
   If &RETVALUE = - 1 Then
      WinMessage("Input string is UNKNOWN character type.");
   Else
      WinMessage("Some characters could not be converted.");
   End-If
End-If
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CharType, page 85; Chapter 1, "PeopleCode Built-in Functions," ContainsCharType, page 107</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ContainsOnlyCharType, page 110</u>

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# ConvertCurrency

# **Syntax**

ConvertCurrency(amt,currency\_cd,exchng\_to\_currency, exchng\_rt\_type,effdt,
converted\_amt [, error\_process [, round] [, rt\_index]])

# **Description**

Use the ConvertCurrency function to convert between currencies. The result of the conversion is placed in a variable passed in *converted\_amt*.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Controlling Currency Display Format"

#### **Parameters**

| Parameter          | Description   |
|--------------------|---|
| Amt                | The currency amount to be converted.  |
| Currency_cd        | The currency in which the <i>amt</i> is currently expressed.  |
| Exchng_to_currency | The currency to which the <i>amt</i> should be converted.   |
| Exchng_rt_type     | The currency exchange rate to be used. This is the value of the RT_TYPE field in the RT_RATE table of RT_DFLT_VW.   |
| Effdt              | The effective date of the conversion to be used.  |
| Converted_amt      | The resulting converted amount. You must supply a variable for this parameter. If a conversion rate cannot be found, <i>converted_amt</i> is set equal to <i>amt</i> .  |
| Error_process      | <ul> <li>An optional string that, if specified, contains one of the following values:</li> <li>"F" - Produce a fatal error if a matching conversion rate is not found.</li> <li>"W" - Produce a warning message box if a matching conversion rate is not found.</li> <li>"I" - Or other-return without producing a message box</li> <li>If error_process is not specified, it defaults to Fatal ("F").</li> </ul> |
| Round              | Optional Boolean value indicating whether to round <i>converted_amt</i> to the smallest currency unit. If omitted, round defaults to False.   |

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| Parameter | Description  |
|-----------|--|
| rt_index  | An optional string to indicate which exchange rate index should be used to retrieve the exchange rate. If omitted, the Default Exchange Rate index (as specified on the Market Rate index definition) is used. |

**Note.** If the currency exchange rate is changed in a PeopleSoft table, this change will *not* be reflected in an already open page until the user closes the page, then opens it again.

#### Returns

ConvertCurrency returns a Boolean value where True means a conversion rate was found and *converted\_amt* calculated, and False means a conversion rate was not found and a value of one (1) was used.

## **Example**

## ConvertDatetimeToBase

#### **Syntax**

```
ConvertDatetimeToBase(textdatetime, {timezone | "Local" | "Base"});
```

## **Description**

Use the ConvertDatetimeToBase function to convert the text value *textdatetime* to a datetime value, then further converts it to the base time. This function automatically calculates whether daylight savings time is in effect for the given *textdatetime*.

The system's base time zone is specified on the PSOPTIONS table.

#### **Parameters**

| Parameter               | Description   |
|-------------------------|---|
| textdatetime            | Specify a datetime value represented as text (for example, "01/01/1999 3:00 PM")  |
| timezone   Local   Base | <ul> <li>Specify a value for converting textdatetime. Values are:</li> <li>timezone - a time zone abbreviation or a field reference to be used for converting textdatetime</li> <li>Local - use the local time zone for converting textdatetime.</li> <li>Base - use the base time zone for converting textdatetime.</li> </ul> |

#### Returns

Returns a datetime value in the base time zone.

# **Example**

In the following example, &DATETIMEVAL would have a datetime value of "01-01-1999-07:00:00.000000", assuming the Base time (as defined in PSOPTIONS) was PST.

```
&DATETIMEVAL= ConvertDateTimeToBase("01/01/1999 10:00:00AM", "EST");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions," FormatDateTime, page 274; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178; Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637 and Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities"

## ConvertRate

### **Syntax**

ConvertRate(Rate, In\_Frequency, Out\_Frequency)

## **Description**

Use the ConvertRate function to convert a rate between various compounding frequencies.

# **Parameters**

| Parameter    | Description   |
|--------------|---|
| Rate         | The rate to be converted. This parameter takes a number value.  |
| In_Frequency | The frequency of the rate to be converted from. This parameter takes an array of number, with two elements. The first element is periodicity, (for example, if you chose daily compounding, 1 would represent daily while 7 would represent weekly.) The second element is the unit of measure of frequency. The values for the second element are: |

| Value | Description            |
|-------|------------------------|
| 0     | continuous compounding |
| 1     | daily compounding      |
| 2     | monthly compounding    |
| 3     | yearly compounding     |

| Parameter | Description   |
|-----------|---|
|           | The frequency of the rate to be converted to. This parameter takes an array of number, with two elements. The first element is periodicity, (for example, if you chose daily compounding, 1 would represent daily while 7 would represent weekly.) The second element is the unit of measure of frequency. The values for the second element are: |

| Value | Description            |
|-------|------------------------|
| 0     | continuous compounding |
| 1     | daily compounding      |
| 2     | monthly compounding    |
| 3     | yearly compounding     |

# Returns

A number representing the converted rate.

# **Example**

The following example converts the specified values from days to years.

```
Local array of number &In, &Out;
Local number &rate, &NewRate;

&rate = 0.01891;
&In = CreateArray(0, 0);
&In[1] = 1; /* daily */
&In[2] = 1; /* compound_days */
&Out = CreateArray(0, 0);
&Out[1] = 1; /* one year */
&Out[2] = 3; /* compound_years */
&NewRate = ConvertRate(&rate, &In, &Out);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RoundCurrency, page 542

# ConvertTimeToBase

# **Syntax**

```
ConvertTimeToBase(texttime, {timezone | "Local" | "Base"});
```

# **Description**

Use the ConvertTimeToBase function to convert the text value *texttime* to a Time value and converts it to the base time. This function automatically calculates whether daylight savings time is in effect for the given *texttime*.

This function is useful for users to convert constant times in specific time zones into database time. For example, there is a deadline for completing Federal Funds transfers by 3:00 PM Eastern Time. ConvertTimeToBase does this conversion, taking into account daylight savings time. The date used to calculate whether daylight savings time is in effect is the current date.

The system's base time zone is specified on the PSOPTIONS table.

| Parameter               | Description   |
|-------------------------|---|
| texttime                | Specify a time value represented as text (e.g., "3:00 PM")  |
| timezone   Local   Base | <ul> <li>Specify a value for converting textdatetime. Values are:</li> <li>timezone - a time zone abbreviation or a field reference to be used for converting textdatetime</li> <li>Local - use the local time zone for converting textdatetime.</li> <li>Base - use the base time zone for converting textdatetime.</li> </ul> |

### **Returns**

Returns a time value in the base time zone.

## **Example**

In the following example, &TIMEVAL would have a time value of "07:00:00.000000", assuming the Base time (as defined in PSOPTIONS) was PST.

```
&TEXTTIME = ConvertTimeToBase("01/01/99 10:00:00AM", "EST");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," FormatDateTime, page 274; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178; Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637 and Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities"

# CopyAttachments

## **Syntax**

CopyAttachments(URLSource,URLDestination [, Record\_Names [, PreserveCase[,
AllowLargeChunks]]])

## **Description**

Use the CopyAttachments function to copy files having specified file references from one storage location to another.

For each specified file that is copied, CopyAttachments will only copy the file but will not in any way change its corresponding file reference.

CopyAttachments looks for the field ATTACHSYSFILENAME in the record that stores the file references. Oracle recommends that you include the subrecord FILE\_ATTACH\_SBR, which includes the fields ATTACHSYSFILENAME and ATTACHUSERFILE, in your record definition, not just the fields.

Note. If the specified subdirectories do not exist this function tries to create them.

## FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

ftp://user:password@ftpserver.peoplesoft.com:6000/

Note. If the specified subdirectories do not exist this function tries to create them.

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

### **Database Storage Considerations**

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

record://MYRECORD

where *MYRECORD* is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

## Considerations Using PreserveCase with CopyAttachments

If the files to be copied were originally uploaded with the value of the *PreserveCase* optional parameter unspecified or explicitly specified as *False*, then CopyAttachments should be similarly invoked (with the value of *PreserveCase* unspecified or explicitly specified as *False*). On the other hand, if the files to be copied were originally uploaded with the value of the *PreserveCase* explicitly specified as *True*, then CopyAttachments should be similarly invoked (with the value of *PreserveCase* explicitly specified as *True*). If the files to be copied fall into both categories, then CopyAttachment will need to be run twice, once with the value of *PreserveCase* unspecified or explicitly specified as *False*, and then again with the value of *PreserveCase* explicitly specified as *True*.

| Parameter      | Description  |
|----------------|--|
| URLSource      | Specify the source storage location of the files to be copied. This parameter can either be a URL name in the form <b>URL</b> . <i>URLName</i> , or a string.  |
|                | The <i>URLSource</i> parameter requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.  |
|                | The source directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine).   |
|                | If the file is transferred using secure FTP (FTPS), <i>URLSource</i> must be a URL definition.   |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |
| URLDestination | Specify the destination storage location for the files to be copied. This parameter can either be a URL name in the form URL. URLName, or a string.  |
|                | The <i>URLDestination</i> parameter requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.   |
|                | The destination directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine).  |
|                | If the file is transferred using secure FTP (FTPS), <i>URLDestination</i> must be a URL definition.  |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |
| Record_Names   | Specify an array of record names each of which is associated with a table containing valid file references. By using this parameter, it is possible to explicitly specify which groups of file references will be considered during a call to CopyAttachments and, in this way, further restrict the scope of that call. If you do not specify this parameter, all the records that contain the FILE_ATTACH_SBR subrecord as a field will be considered to have been implicitly specified (that is, every file at the specified storage location that has some valid corresponding file reference will be copied). |

| Parameter        | Description   |
|------------------|---|
| PreserveCase     | Specify a Boolean value to indicate whether, when searching the source storage locations for the file specified by each file reference and when naming that file at the destination, its filename extension will be preserved or not; <i>True</i> , preserve the case of the filename extension, <i>False</i> , convert the filename extension to all lower case letters. |
|                  | The default value is False.   |
|                  | <b>Warning!</b> If you use the PreserveCase parameter, it is important that you use it in a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.  |
| AllowLargeChunks | Specify a Boolean value to indicate whether to allow large chunks.  |
|                  | If the value specified in the Maximum Attachment Chunk Size field on the PeopleTools Options page is larger than is allowed for retrieval, then the system breaks the file upload into the largest sized chunks allowed.  |
|                  | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options.   |
|                  | If AllowLargeChunks is set to True, this behavior can be overridden, so that it is possible for a user to upload a file in chunks that are too large for the system to retrieve.  |
|                  | <b>Note.</b> If the chunks are too big to be retrieved, then any file retrieval built-in function, such as GetAttachment, will fail.  |
|                  | If AllowLargeChunks is set to False the system will use the largest size chunk that is allowed for retrieval.   |
|                  | <b>Note.</b> The AllowLargeChunks parameter is only applicable to attachments stored in the database. It has no impact on FTP attachments, as those attachments are never chunked.  |
|                  | This is an optional parameter.  |
|                  | The default value is False.   |

# **Returns**

You can check for either an integer or a constant value:

**Note.** Because CopyAttachments is designed to work with multiple files, to track errors when using CopyAttachments set your PeopleCode trace to 2112 and your SQL trace to 15 so that errors will be written to the appropriate trace files.

| Numeric Value | Constant Value      | Description                        |
|---------------|---------------------|------------------------------------|
| 0             | %Attachment_Success | File was transferred successfully. |

| Numeric Value | Constant Value      | Description  |
|---------------|---------------------|--|
| 1             | % Attachment_Failed | File transfer failed due to unspecified error.   |
|               |                     | The following are some possible situations where %Attachment_Failed could be returned: |
|               |                     | Failed to initialize the process due to some internal error.                           |
|               |                     | Failed due to unexpected/bad reply from server.  |
|               |                     | Failed to allocate memory due to some internal error.                                  |
|               |                     | Failed due to timeout.   |
|               |                     | Failed due to non-availability of space on FTP server.                                 |
|               |                     | Failed to close SSL connection.  |

# **Example**

```
&retcode = CopyAttachments(URL.UrlID, ftp://user:passwd@ftpaddress/");

Here is another example.

&aRecs = CreateArray("HRATTS", "MFGATTS", "CRMATTS");

&ret = CopyAttachments("ftp://user:pass@system/HR/", "record://HRARCHIVE",
&aRecs);

If (&ret = %Attachment_Success) Then
    MessageBox(0, "Copy Archive Status", 0, 0, "CopyAttachmentArchive succeeded");
Else
    MessageBox(0, "Copy Archive Status", 0, 0, "CopyAttachmentArchivefailed");
End-If;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

# CopyFields

# **Syntax**

CopyFields(from,to)

where *from* and *to* are constructions that reference rows of data on specific source and target records in the component buffer; each have the following syntax:

level, scrollpath, target\_row

and where scrollpath is:

 $\begin{tabular}{ll} {\tt RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_row, ]] RECORD.level2\_recname,level2\_row, ]] RECORD.level2\_row, ]] RECORD.level3\_row, ]] RECORD.level3\_$ 

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the CopyFields function to copy like-named fields from a row on the specific source record to a row on the specific target record.

**Note.** This function remains for backward compatibility only. Use the CopyFieldsTo or CopyChangedFieldsTo record class methods instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," CopyFieldsTo; Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," CopyChangedFieldsTo and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," CopyTo

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

| Parameter | Description  |
|-----------|--|
| from      | A placeholder for a construction (level,scrollpath,target_row) that references the first row in the comparison.    |
| to        | A placeholder for a construction (level, scrollpath, target_row) that references the second row in the comparison. |

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| Parameter  | Description   |
|------------|---|
| level      | Specifies the scroll level for the target level scroll.               |
| scrollpath | A construction that specifies a scroll level in the component buffer. |
| target_row | Specifies the row number of each target row on its scroll level.      |

#### **Returns**

Optionally returns a Boolean value indicating whether the function succeeded.

# **Example**

The following example copies fields from PO\_RECEIVED\_INV (level 1 scroll) from row &ROW to PO\_RECV\_INV\_VW (level 1 scroll), row &LOC\_ROW:

CopyFields(1, RECORD.PO\_RECEIVED\_INV, &ROW, 1, RECORD.PO\_RECV\_INV\_VW, &LOC\_ROW);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CompareLikeFields, page 98

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

# CopyFromJavaArray

# **Syntax**

CopyFromJavaArray(JavaArray,&PeopleCodeArray [, &RestrictionArray])

### **Description**

Use the CopyFromJavaArray function to copy the array specified by *JavaArray* into one-dimensional PeopleCode array & *PeopleCodeArray*.

**Note.** The Java array must be at least the same size as the PeopleCode array.

The optional &RestrictionArray parameter is a PeopleCode array that contains the index elements of the elements to copy. For example if &RestrictionArray contains the indexes 3, 5 and 7, only elements 3, 5 and 7 in the PeopleCode array are copied to the Java array, and they are copied to the elements 3, 5 and 7. This allows you to minimize the copying when you have arrays that don't require a full element by element copy. If &RestrictionArray is not specified, a complete array copy is done.

The array types between the PeopleCode array and the Java array must match the standard type mapping between Java and PeopleCode types. For example, trying to copy a PeopleCode array of Any into a Java array of int will fail because the Any PeopleCode type doesn't map onto the Java int type.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class," PeopleCode and Java Data Types Mapping

#### **Parameters**

| Parameter         | Description  |
|-------------------|--|
| JavaArray         | Specify the name of the Java array that you want to copy data from.  |
| &PeopleCodeArray  | Specify the name of an already instantiated PeopleCode array that you want to copy the data into.  |
| &RestrictionArray | Specify an already instantiated and populated PeopleCode array that contains the set of elements the copy is restricted to. This array should be of type number. |

### **Returns**

None.

# **Example**

```
Local array of any &x = CreateArrayAny();

&x.Push("First bit");

&x.Push(%Datetime);

&x.Push(%Datetime);

&x.Push("Final bit");

Local array of number &selection = CreateArray(1, 3, 5);

Local JavaObject &Jarray = CreateJavaArray("java.lang.Object[]", &x.Len);

/* Full copy to a Java array */

CopyToJavaArray(&x, &Jarray);

/* Full copy from Java array to PeopleCode array */

Local array of any &y = CreateArrayAny();

&y [5] = Null; /* make sure it's the right length */

CopyFromJavaArray(&Jarray, &y);
```

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#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CopyToJavaArray, page 133</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaArray, page 145</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

# CopyRow

## **Syntax**

CopyRow(destination\_row, source\_row)

## **Description**

Use the CopyRow function to copy data from one row to another row.

Note. This function remains for backward compatibility only. Use the CopyTo row class method instead.

destination\_row is the row number to which you want the source \_row data values copied. The two rows, and the PeopleCode function call, must all be located on the same scroll level.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," CopyTo; Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," CopyFieldsTo and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," CopyChangedFieldsTo

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter       | Description                                |
|-----------------|--|
| destination_row | Row number of row to which to copy data.   |
| source_row      | Row number of row from which to read data. |

## **Example**

This example uses CopyRow to give an inserted row the same values as the previous row:

```
/* Get the row number of the inserted row and the previous row */
&NEW_ROW_NUM = CurrentRowNumber();
&LAST_ROW_NUM = &NEW_ROW_NUM - 1;
/* Copy the data from the previous row into the inserted row */
CopyRow(&NEW_ROW_NUM, &LAST_ROW_NUM);
```

# CopyToJavaArray

# **Syntax**

CopyToJavaArray(&PeopleCodeArray,JavaArray [, &RestrictionArray])

# **Description**

Use the CopyToJavaArray function to copy the one-dimensional array specified by & PeopleCodeArray into the Java array JavaArray. The Java array must be at least as large as the PeopleCode array.

The optional & RestrictionArray parameter is a PeopleCode array that contains the index elements of the elements to copy. For example if & RestrictionArray contains the indexes 3, 5 and 7, only elements 3, 5 and 7 in the PeopleCode array are copied to the Java array, and they are copied to the elements 3, 5 and 7. This allows you to minimize the copying when you have arrays that don't require a full element by element copy. If & RestrictionArray is not specified, a complete array copy is done.

The array types between the PeopleCode array and the Java array must match the standard type mapping between Java and PeopleCode types. For example, trying to copy a PeopleCode array of Any into a Java array of int will fail because the Any PeopleCode type doesn't map onto the Java int type.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class," PeopleCode and Java Data Types Mapping

| Parameter         | Description  |
|-------------------|--|
| &PeopleCodeArray  | Specify an already instantiated and populated one-dimentional PeopleCode array that contains the information you want to copy to a Java array.                   |
| JavaArray         | Specify the Java array that you want to copy information into.   |
| &RestrictionArray | Specify an already instantiated and populated PeopleCode array that contains the set of elements the copy is restricted to. This array should be of type number. |

#### Returns

None.

# **Example**

The following example creates an array, then shows both copying the full array, as well as only copying elements of it.

```
Local array of any &x = CreateArrayAny();
&x.Push("First bit");
&x.Push(%);
&x.Push(%Datetime);
&x.Push(%Date);
&x.Push("Final bit");

Local array of number &selection = CreateArray(1, 3, 5);

Local JavaObject &Jarray = CreateJavaArray("java.lang.Object[]", &x.Len);

/* Full copy to a Java array */
CopyToJavaArray(&x, &Jarray);

/* Only copy elements 1, 3 and 5 */
CopyToJavaArray(&x, &Jarray, &selection);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CopyFromJavaArray, page 130</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaArray, page 145</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

### Cos

# **Syntax**

Cos(angle)

# **Description**

Use the Cos function to calculate the cosine of the given angle (adjacent / hypotenuse).

#### **Parameters**

| Parameter | Description         |
|-----------|---------------------|
| angle     | A value in radians. |

#### **Returns**

A real number between -1.00 and 1.00.

## **Example**

The following example returns the cosine of an angle measuring 1.2 radians:

&MY\_RESULT = Cos(1.2);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

# Cot

# **Syntax**

Cot(angle)

# **Description**

Use the Cot function to calculate the cotangent of the given angle (adjacent / opposite, that is, the reciprocal of the tangent).

| Parameter | Description  |
|-----------|--|
| angle     | A value in radians, excluding 0. If the input value is 0, you receive an error message at runtime ("Decimal arithmetic error occurred. (2,110)"). Adjust your code to provide a valid input value. |

**Note.** In theory, all values of *angle* such that mod(*angle*, pi) equals 0 are not valid for this function, because inputs approaching such values produce results that tend toward infinity. In practice, however, no computer system can represent such values exactly. Thus, for example, the statement Cot(Radians(180)) produces a number close to the largest value PeopleCode can represent, rather than an error.

#### Returns

A real number.

# **Example**

The following example returns the cotangent of an angle measuring 1.2 radians:

```
&MY_RESULT = Cot(1.2);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

# CreateAnalyticInstance

## **Syntax**

CreateAnalyticInstance(AnalyticType,ID,Descr,&RecordRef,ForceDelete)

## **Description**

Use the CreateAnalyticInstance function to create an analytic instance as identified by the analytic *ID*. If *ID* is an empty string, the system automatically generates a unique ID.

This function only creates the metadata for the ID. It doesn't load the instance into an analytic server.

If this analytic instance already exists in the system, and you specify *ForceDelete* as false, the analytic instance is not created. If you specify *ForceDelete* as true, the existing analytic instance is deleted and the new one is created.

Every analytic type definition is defined with an application package that contains three methods: Create, Delete, and Copy. The values in & RecordRef are passed to the Create method.

#### **Parameters**

| Parameter    | Description   |
|--------------|---|
| AnalyticType | Specify the name of the analytic type definition to be used.  |
| ID           | Specify the analytic instance identifier as a string. This parameter must be 20 characters or less.   |
| Descr        | Specify a description for this analytic instance as a string.   |
| &RecordRef   | Specify an already instantiated record object to pass values to the application package Create method that's associated with the analytic type definition. If you do not want to specify a record, you can specify NULL.  |
| ForceDelete  | Specify the behavior if the specified analytic <i>ID</i> already exists. This parameter takes a boolean value. If <i>ForceDelete</i> is set to false and the specified ID exists, this function terminates without creating a new analytic instance. If <i>ForceDelete</i> is set to true and the specified ID exists, the analytic instance is deleted and then recreated. |

### **Returns**

An AnalyticInstance object if successful, null otherwise.

# **Example**

```
Local AnalyticInstance π

/* Create a brand new analytic instance */
&pi = CreateAnalyticInstance("BusinessPlanning", "Test", "PopulateTables", >
    &argrec, True);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetAnalyticInstance, page 324

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Analytic Calculation Engine Classes," Understanding the Analytic Calculation Engine Classes

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Application Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Optimization Framework, "Designing Analytic Type Definitions," Creating Analytic Type Definitions

PeopleCode Built-in Functions Chapter 1

# **CreateArray**

## **Syntax**

```
CreateArray(paramlist)
```

Where *paramlist* is an arbitrary-length list of values in the form:

```
param1 [, param2] ...
```

# **Description**

Use the CreateArray function to construct an array and returns a reference to it.

The type of the first parameter determines the type of array that is built. That is, if the first parameter is of type NUMBER, an array of number is built. If there is no first parameter an empty array of ANY is built.

The CreateArray function uses flattening and promotion as required to convert subsequent values into suitable elements of the array.

## **Parameters**

| Parameter | Description   |
|-----------|---|
| paramlist | Specify a list of values to be used as the elements of the array. |

#### Returns

Returns a reference to the array.

## **Example**

```
Local Array of Array of Number &AAN;
Local Array of Number &AN;

&AAN = CreateArray(CreateArray(1, 2), CreateArray(3, 4), 5);
&AN = CreateArray(6, &AAN[1]);
```

&AAN is a two dimensional array with three elements:

- A one-dimensional array with 1 and 2 as elements.
- A one-dimensional array with 3 and 4.
- A one-dimensional array with only the element 5.

The last parameter to Array was promoted to a one-dimensional array. &AN is a one-dimensional array with 3 elements: 6, 1, and 2. The last parameter to Array in the last line was flattened into its two elements.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateArrayRept, page 140</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Split, page 613</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class," Using Flattening and Promotion

# **CreateArrayAny**

# **Syntax**

```
CreateArrayAny([paramlist])
```

Where *paramlist* is an arbitrary-length list of values in the form:

```
param1 [, param2] ...
```

# **Description**

Use the CreateArrayAny function to construct an array whose elements are of data type ANY and returns a reference to it.

The CreateArrayAny function uses flattening and promotion as required to convert subsequent values into suitable elements of the array.

If you do not specify any parameters with CreateArrayAny, it's the same as using the CreateArray function without any parameters.

If you do not know how many values are needed in a SQL statement until runtime, you can use an array of any to supply the values.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| paramlist | Specify a list of values to be used as the elements of the array. |

## **Returns**

Returns a reference to an array of ANY.

### **Example**

```
local Array of Any &ArrayAny = CreateArrayAny(1, 2, "hi", "there");
```

```
local Array of Array of Any &AAAny = CreateArray(CreateArrayAny(1, 2), CreateArray>
Any("hi"), "there");
```

&ArrayAny is a two dimensional array with four elements: 1, 2, "hi" and "there". All the elements have the data type Any.

&AAAny is a two-dimensional array with three elements: a one-dimensional array with 1 and 2 as elements, a one-dimensional array with "hi" as its element, and a one-dimensional array with only the element "there". The last parameter to the array was promoted to a one-dimensional array.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateArrayRept, page 140; Chapter 1, "PeopleCode Built-in Functions," CreateArray, page 138</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Split, page 613</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class," Using Flattening and Promotion

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

# CreateArrayRept

# **Syntax**

CreateArrayRept(val, count)

# Description

Use the CreateArrayRept function to create an array that contains *count* copies of *val*. If *val* is itself an array, the created array has one higher dimension, and each element (sub-array) is the array reference *val*.

The type of the first parameter (val) determines the type of array that is built. That is, if the first parameter is of type NUMBER, an array of number is built. If count is zero, CreateArrayRept creates an empty array, using the val parameter for the type.

If you are making an array that is multi-dimensional, val will be the subarray used as the elements.

To make the subarrays distinct, use the Clone method. For example:

```
&A = CreateArrayRept(&AN, 4).Clone();
```

| Parameter | Description          |
|-----------|----------------------|
| val       | A value of any type. |

| Parameter | Description  |
|-----------|--|
| count     | The number of copies of <i>val</i> contained in the array. |

### **Returns**

Returns a reference to the array.

# **Example**

The following code sets &A to a new empty array of string:

```
&A = CreateArrayRept("", 0);
```

The following code sets &A to a new array of ten zeroes:

```
&A = CreateArrayRept(0, 10);
```

The following code sets &AAS to a new array of array of strings, with two subarrays:

```
&AAS = CreateArrayRept(CreateArray("one", "two"), 2);
```

Note that in this case, both elements (rows) of &AAS contain the *same* subarray, and changing the value of an element in one of them changes it in *both* of them. To get distinct subarrays, use the Clone method:

```
&AAS = CreateArrayRept(CreateArray("one", "two"), 2).Clone();
```

The following example shows how to create a two-dimension array using CreateArrayRept and Push. In addition, it shows how to randomly assigns values to the cells in a two-dimension array.

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateArray, page 138</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Split, page 613</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class," Clone

PeopleCode Built-in Functions Chapter 1

# CreateDirectory

## **Syntax**

CreateDirectory(path, [, pathtype])

## **Description**

Use the CreateDirectory function to create the directory specified by *path* and any non-existent directories specified in *path*.

On UNIX systems, the directory has the mode 755, that is, read-write-execute permission for the owner, while group and other have only read and execute permission.

drwxr-xr-x

## Working with Relative Paths

If you specify a relative path, that path is appended to the path specified by an environmental variable, if the variable exists, in a particular order. This means if the first environmental variable in order is found, that is the one that's used. If it isn't found, the next one is searched for, and if found, is used, and so on.

The environmental variables that get used are different, depending on whether the machine where the code is running is an application server or not. If the code is running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[\relative\_path]
- 2. PS\_SERVDIR\Files[\relative\_path]

If the code is *not* running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[\relative\_path]
- 2. PS\_SERVDIR\Files[\relative\_path]
- 3. TEMP[\relative\_path]

The PS\_FILEDIR environmental variable is *not* initialized and set to a path automatically. To use this environmental variable, you must set it yourself.

**Note.** Your system security should verify if a user has the correct permissions before allowing access to a drive (for example, if a user changes their **TEMP** environmental variable to a network drive they don't normally have access to, your system security should detect this.)

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| path      | Specify the path to be created.   |
| pathtype  | Specify whether the path is an absolute or relative path. The values for this parameter are:  • %FilePath_Relative (default)  • %FilePath_Absolute  If you don't specify pathtype the default is %FilePath_Relative.  If pathtype is an absolute path, whatever path you specify is used verbatim. You must specify a drive letter and the complete path. You can't use any wildcards when specifying a path.  The PeopleCode runtime automatically converts platform-specific separator characters to the appropriate form for where your PeopleCode program is executing. On a WIN32 system, UNIX "/" separators are converted to "\", and on a UNIX system, WIN32 "\" separators are converted to "/". |

Note. The syntax of the path only depends on the platform where your PeopleCode is executing.

### **Returns**

None.

## **Example**

CreateDirectory("D:\Resumes\New\_Hires", %FilePath\_Absolute);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," FileExists, page 265; Chapter 1, "PeopleCode Built-in Functions," FindFiles, page 270; Chapter 1, "PeopleCode Built-in Functions," GetFile, page 341; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," RemoveDirectory, page 521

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class"

# CreateException

## **Syntax**

CreateException(message\_set,message\_num,default\_txt [,subslist])

where *subslist* is an arbitrary-length list of substitutions of undetermined (Any) data type to be substituted in the resulting text string, in the form:

```
substitution1 [, substitution2]. . .
```

# **Description**

Use the CreateException function to create an exception object with the given properties. You can use this in your exception handling. Use this function either in conjunction with the Throw statement, or on its own to get more information of a message.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| message_set | Specify the message set number of the message you want associated with this exception.  |
| message_num | Specify the message number of the message you want associated with this exception.  |
| default_txt | Specify the text you want associated with the exception if the message specified by <i>message_set</i> and <i>message_num</i> isn't found.  |
| subslist    | A comma-separated list of substitutions; the number of substitutions in the list is arbitrary. The substitutions are referenced in the message text using the % character followed by an integer corresponding to the position of the substitution in the <i>subslist</i> . The number of substitutions specified with this parameter are what get counted with the exception class SubstitutionCount property. |

## **Returns**

A reference to an exception object if successful, NULL otherwise.

# **Example**

```
Function t2
    throw CreateException(2, 160, "'%1' doesn't support property or method '%2'",⇒
    "SomeClass", "SomeMethod");
End-Function;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Exception Class"

# **CreateJavaArray**

## **Syntax**

CreateJavaArray(ElementClassName[], NumberOfElements)

# **Description**

Use the CreateJavaArray function to create a Java array without knowing the number or value of the elements.

When you create an array in Java, you already know the number of elements in the array. If you do not know the number of elements in the array, but you want to use a Java array, use the CreateJavaArray function in PeopleCode. This creates a Java object that is a Java array, and you can pass in the number of elements that are to be in the array.

The first index in a Java array is 0. PeopleCode arrays start at 1.

Do the following to specify this type of array in Java:

new ElementClassName[NumberOfElements];

## **Parameters**

| Parameter          | Description   |
|--------------------|---|
| ElementClassName[] | Specify the array class name. This parameter takes a string value.                |
| NumberOfElements   | Specify the number of elements in the array. This parameter takes a number value. |

#### Returns

A Java object

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaObject, page 146</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetJavaClass, page 352</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

# **CreateJavaObject**

# **Syntax**

```
CreateJavaObject(ClassName [ConstructorParams])
Where ConstructorParams has the form
argument1 [, argument2] . . .
```

# **Description**

Use the CreateJavaObject function to create a Java object that can be manipulated in PeopleCode.

**Note.** If you create a class that you want to call using GetJavaClass, it can be located in a directory specified in the PS\_CLASSPATH environment variable or in other specified locations. The PeopleCode API Reference provides details on where you can place custom and third-party Java classes.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class," System Setup for Java Classes.

Use the CreateJavaObject function to create a Java array when you know how many values it should contain. If *ClassName* is the name of an array class (ending with []), *ConstructorParams* are used to initialize the array.

In Java, do the following to initialize an array:

```
intArray = new int[]{1, 2, 3, 5, 8, 13};
```

Do the following to initialize such a Java array from PeopleCode:

```
&IntArray = CreateJavaObject("int[]", 1, 2, 3, 5, 8, 13);
```

To initialize a Java array without knowing the number of parameters until runtime, use the CreateJavaArray function.

#### **Parameters**

| Parameter         | Description  |
|-------------------|--|
| ClassName         | Specify the name of an already existing class.   |
| ConstructorParams | Specify any construction parameters required for the class. Constructors are matched by construction parameter type and placement. |

## **Returns**

A Java object.

# **Example**

The following is an example of using dot notation and CreateJavaObject.

```
&CHARACTER.Value = CreateJavaObject(&java_path).GetField(&java_newchar).Value;
&NUMBER.Value = CreateJavaObject(&java_path).GetField(&java_newnum).Value;
&DATE.Value = CreateJavaObject(&java_path).GetField(&java_newdate).Value;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaArray, page 145</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetJavaClass, page 352</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class," System Setup for Java Classes

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

## CreateMCFIMInfo

# **Syntax**

CreateMCFIMInfo(UserID,Network)

# **Description**

Use the CreateMCFIMInfo function to create an instance of the MCFIMInfo class. This is used to initiate the instant messaging session.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| UserID    | Specify the PeopleSoft user as a string. This is the source user, or the user issuing the presence requests. |
| NetworkID | Specify which network to use for instant messaging. The values are:  • AOL                                   |
|           | • Yahoo  |

# **Returns**

An MCFIMInfo object if successful, a null value otherwise.

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#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "MCFIMInfo Class"

# CreateMessage

## **Syntax**

CreateMessage(OPERATION.messagename [, message\_type])

# **Description**

Use the CreateMessage function to instantiate a message object that refers to a message definition associated with a service operation. The CreateMessage function sets the following properties for the resulting message object, based on the values set for the message definition:

- Name
- QueueName
- Active

Other properties are set when the message is published or subscribed to (TransactionID and so on,) or are dynamically generated at other times (Size, EditError, and so on.)

For rowset-based messages, CreateMessage also sets the LANGUAGE\_CD field in the level 0 PSCAMA record for a message based on the USERID default language group. If the message is being published from a component, the language code is set to the USERID language code for the component. If CreateMessage is called from a PeopleSoft Application Engine program, the language code of the user who started the batch process is used.

| Parameter             | Description   |
|-----------------------|---|
| OPERATION.messagename | Specify the name of the message definition you want to create a message object for. |
| message_type          | Specify the type of message that you want to create. Valid values are:              |

| Value               | Description                             |
|---------------------|---|
| %IntBroker_Request  | A request message. This is the default. |
| %IntBroker_Response | A response message.                     |
| %IntBroker_Fault    | A fault message.                        |

#### Returns

Returns a reference to a message object.

## **Example**

The following example creates a request message &MSG assocaited with the service operation PURCHASE\_ORDER.

```
Local message &MSG;
&MSG = CreateMessage(OPERATION.PURCHASE_ORDER);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetMessage, page 356; Chapter 1, "PeopleCode Built-in Functions," GetPubContractInstance, page 377</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetSubContractInstance, page 393</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

# **CreateObject**

# **Syntax**

```
CreateObject(str_class_name, create_par, . . .)
Where str_class_name either:
—identifies a class by class name
—identifies a class of OLE Automation object in the form:

app_name.object_name
```

# Description

Use the CreateObject function to return an instance of a class. You can use this function to access an Application Class, a PeopleCode built-in object (like a chart), or an OLE Automation object.

If the class you are creating requires values to be passed, use the *create\_par* parameters to supply them, or use the CreateObjectArray function.

## Considerations Using Application Classes

You can use the CreateObject function to access an Application Class. You would want to do this when you were programming at a high-level, when you might not know the name of the class you wanted to access until runtime. You must specify a fully-qualified class name. In addition, the class name is case-sensitive.

The returned object has the type of class you specified.

## Considerations Using PeopleCode Built-in Objects

For example, to generate a PeopleSoft chart object without using a chart control (that is, without using the GetChart function) you could use:

```
&MyChart = CreateObject("Chart");
```

The returned object has the type of class you specified.

**Note.** The only way to instantiate a crypt object is using the CreateObject function.

## Considerations Using OLE Automation Objects

CreateObject returns an instance of an OLE Automation object as a variable of type Object.

The *str\_class\_name* argument uses the syntax *app\_name.object\_type*, which consists of: *app\_name* (the name of the application providing the object) and *object\_type* (the class or type of the object to create), separated by a period (dot).

Any application that supports OLE Automation exposes at least one type of object. For example, a spreadsheet application may provide an application object, a worksheet object, and a toolbar object.

To create an OLE Automation object, you assign the object returned by CreateObject to a variable of type Object:

```
local object &WORKSHEET;
&WORKSHEET = CreateObject("Excel.Sheet");
```

After an object is created, you can reference it using the object variable. In the previous example, you access properties and methods of the new object using the ObjectGetProperty, ObjectSetProperty, and ObjectDoMethod functions.

**Note.** If an object has registered itself as a single-instance object, only one instance of the object can be created, even if CreateObject is executed more than once. Note also that an object assigned to a global variable is not valid across processes: that is, the scope and lifetime of the global is the same as the scope and lifetime of the instance of PeopleTools in which the object was created.

| Parameter      | Description  |
|----------------|--|
| str_class_name | Specify the name of the class that you want to instantiate an object from. |
| create_par     | Specify the parameters required by the class for instantiating the object. |

# **Example**

This example instantiates an Excel worksheet object, makes it visible, names it, saves it, and displays its name. Note the use of ObjectGetProperty in the example to return the Excel.Sheet.Application object.

```
&WORKAPP = CreateObject("COM", "Excel.Application");
&WORKBOOKS = ObjectGetProperty(&WORKAPP, "Workbooks");
ObjectDoMethod(&WORKBOOKS, "Add", "C:\TEMP\INVOICE.XLT"); /* This associates the>
   INVOICE template w/the workbook */
ObjectDoMethod(&WORKAPP, "Save", "C:\TEMP\TEST1.XLS");
ObjectSetProperty(&WORKAPP, "Visible", True);
```

This following example illustrates the creation of an application class object. This code assumes that MyBaseClass is the superclass of both MySubclass1 and MySubclass2 classes.

```
local MyBaseClass &mbobj;
local String &ClassName = "MySubclass1";
if &test then
&ClassName = "MySubclass2";
end-if;
&mbobj = CreateObject(&ClassName);
```

The following example creates a chart in an iScript, using the CreateObject function to generate a reference to a chart object.

```
Function IScript_GetChartURL()
  Local Chart &oChart;
  Local Rowset &oRowset;
  Local string &sMap;
  Local string &sURL;
   &oChart = CreateObject("Chart");
  &oRowset = CreateRowset(Record.QE CHART RECORD);
   &oRowset.Fill("where QE CHART REGION= :1", "MIDWEST");
   &oChart.SetData(&oRowset);
   &oChart.Width = 400;
   &oChart.Height = 300;
   &oChart.SetDataYAxis(QE_CHART_RECORD.QE_CHART_SALES);
   &oChart.SetDataXAxis(QE_CHART_RECORD.QE_CHART_PRODUCT);
   &oChart.SetDataSeries(QE_CHART_RECORD.QE_CHART_REGION);
   &oChart.HasLegend = True;
   &oChart.LegendPosition = %ChartLegend_Right;
   &sURL = %Response.GetChartURL(&oChart);
   &sMap = &oChart.ImageMap;
   %Response.Write("<HTML><IMG SRC=");
   %Response.Write(&sURL);
   %Response.Write(" USEMAP=#THEMAP></IMG><MAP NAME=THEMAP>");
   %Response.Write(&sMap);
   %Response.Write("</MAP></HTML>");
End-Function;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethod, page 484; Chapter 1, "PeopleCode Built-in Functions," ObjectGetProperty, page 486; Chapter 1, "PeopleCode Built-in Functions," ObjectSetProperty, page 488; Chapter 1, "PeopleCode Built-in Functions," CreateObjectArray, page 152 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethodArray, page 485

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using OLE Functions

# CreateObjectArray

# **Syntax**

CreateObjectArray(Class\_Name, Array\_of\_Args)

## **Description**

Use the CreateObjectArray function to return an instance of a class.

Use this function when you must pass in parameters to create the object and you don't know when you write the code how many parameters are required. If you can create the object without passing in additional values, or if you know how many parameters are required, use the CreateObject function instead.

The array of parameters is an array of Any. It *must* be a one-dimensional array, that is, you cannot pass in an array of array of Any. You cannot pass in field references, that is, you cannot pass in references of the form:

RECORD.FIELDNAME

If you do not want to supply any parameters, you can use an empty array, or a reference to a Null array.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| Class_Name    | Specify the name of the class you want to create an instance of, as a string.            |
| Array_Of_Args | Specify an Array of Any containing all parameters for creating an instance of the class. |

### **Returns**

A reference to newly created object.

# **Example**

The following is an example of the creation of an Application Class object where the number of parameters used to create the object varies, depending on data in the database.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateObject, page 149; Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethod, page 484; Chapter 1, "PeopleCode Built-in Functions," ObjectGetProperty, page 486; Chapter 1, "PeopleCode Built-in Functions," ObjectSetProperty, page 488 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethodArray, page 485

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using OLE Functions

# CreateProcessRequest

## **Syntax**

```
CreateProcessRequest([ProcessType,ProcessName])
```

# **Description**

Use the CreateProcessRequest function to create a ProcessRequest object. After you've created this object, you can assign values to its properties then use the Schedule method to submit the process request for scheduling.

If you specify PSJob for the process type, the ProcessRequest object contains all the items of the job.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| ProcessType | Specify the process type as a string. Values depend on the process types defined for your system. |
| ProcessName | Specify the name of the process as a string.  |

#### **Returns**

A reference to a ProcessRequest object.

# Example

```
Local ProcessRequest &MYRQST;
&MYRQST = CreateProcessRequest("PSJOB", &MyJobName);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "ProcessRequest Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "ProcessRequest Class," Schedule

# CreateRecord

### **Syntax**

CreateRecord(RECORD.recname)

## **Description**

Use the CreateRecord function to create a *standalone* record definition and its component set of field objects. The specified record must have been defined previously, that is, it must have a record definition. However, if you are calling this function from PeopleCode associated with a page, the record does not have to be included on the current page.

The record and field objects created by this function are accessible only within PeopleCode. They can be used with any of the record and field object methods and properties. The record and field objects are automatically deleted when there are no remaining references to them stored in any variables.

The fields created by this function are initialized to null values. Default processing is not performed. No data associated with the record definition's SQL table is brought in: only the record definition.

You can select into a record object created this way using the SelectByKey record class method. You can also select into it using the SQLExec function.

#### **Parameters**

| Parameter      | Description                                      |
|----------------|--|
| RECORD.recname | Specify a record definition that already exists. |

### **Returns**

This function returns a record object that references a new record buffer and set of fields.

# **Example**

```
Local Record &REC2;
&REC2 = CreateRecord(RECORD.OPC METH);
```

In the following example, a free-standing record is created (&PSBATREPREQRES). Values are assigned to the fields associated with the record. Then a second record is created (&PUBHDR), and the values from the first record are used to populate the second record.

To create a PeopleCode record object for a record whose name is unknown when the PeopleCode is written, do the following.

Suppose a record name is in the PeopleCode variable &RECNAME. Use the @ operator to convert the string to a component name. The following code creates a corresponding record object:

```
&RECNAME = "RECORD." | Upper(&RECNAME);
&REC = CreateRecord(@ &RECNAME);
```

The following example uses SQLExec to select into a record object, based on the effective date.

```
Local Record &DST;

&DST = CreateRecord(RECORD.DST_CODE_TBL);

&DST.SETID.Value = GetSetId(FIELD.BUSINESS_UNIT, DRAFT_BU, RECORD.DST_CODE_TYPE, >= "");

&DST.DST_ID.Value = DST_ID_AR;

SQLExec("%SelectByKeyEffDt(:1,:2)", &DST, %Date, &DST);

/* do further processing using record methods and properties */
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetRecord, page 380</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetField, page 340</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

## CreateRowset

## **Syntax**

```
CreateRowset({RECORD.recname | &Rowset} [, {FIELD.fieldname,RECORD.recname | &Rowset}] . . .)
```

# **Description**

Use the CreateRowset function to create an unpopulated, standalone rowset.

A standalone rowset is a rowset that has the specified structure, but is not tied to any data (that is, to the component buffer or to a message.) In addition, a standalone rowset isn't tied to the Component Processor. When you fill it with data, no PeopleCode runs (like RowInsert, FieldDefault, and so on.)

The first parameter determines the structure of the rowset to be created.

If you specify a record as the first parameter, it's used as the primary level 0 record. If you don't specify any other parameters, you create a rowset containing one row, with one unpopulated record. To populate this type of rowset with data, you should only use:

- the Fill or FillAppend rowset class methods
- a record method (SelectByKey)
- the SQLExec function

If you specify a rowset object, you are creating a new rowset based on the structure of the specified rowset object, including any child rowsets. It will not contain any data. If you want to populate this type of rowset with data, use the CopyTo method or a SQL statement.

**Note.** You should *not* use the rowset Select or SelectNew methods for populating rowsets created using CreateRowset. Use Fill or FillAppend instead.

#### Restrictions on Using CreateRowset

The following methods and properties don't work with a rowset created using CreateRowset:

- Select
- SelectNew

- Any GUI methods (like HideAllRows)
- Any effective date methods or properties (like EffDt, EffSeq, or GetCurrEffRow)

In addition, rowsets created using CreateRowset are *not* automatically tied to the database. This means if you insert or delete rows, the rows will *not* be inserted or deleted in the database when you save the page.

### **Parameters**

| Parameter                                  | Description  |
|--|--|
| RECORD.recname   &Rowset                   | Specify either a record name or an existing rowset object.   |
| FIELD.fieldname, RECORD. recname   &Rowset | Use <b>FIELD</b> .fieldname, <b>RECORD</b> .recname to specify a related display record. <b>FIELD</b> .fieldname refers to the controlling field, (not the related display field) while <b>RECORD</b> .recname refers to the related display record. If you specify &rowset, you are adding a child rowset object to the newly created rowset. This must be an existing rowset object. |

### Returns

An unpopulated, standalone rowset object.

# **Example**

The following creates a simple rowset of just a single record per row:

```
&RS = CreateRowset(RECORD.QA_MYRECORD);
```

The following creates a rowset with the same structure as the specified rowset:

```
&RS2 = CreateRowset(&RS);
```

The following code creates a rowset structure composed of four records in an hierarchical structure, that is,

```
QA_INVEST_HDR
QA_INVEST_LN
QA_INVEST_TRANS
QA_INVEST_DTL
```

Note that you have to start at the *bottom* of the hierarchy, and add the upper levels, not the other way around.

```
Local Rowset &RS, &RS2, &RS_FINAL;

&RS2 = CreateRowset(RECORD.QA_INVEST_DTL);

&RS = CreateRowset(RECORD.QA_INVEST_TRANS, &RS2);

&RS2 = CreateRowset(RECORD.QA_INVEST_LN, &RS);

&RS_FINAL = CreateRowset(RECORD.QA_INVEST_HDR, &RS2);
```

The following example reads all of the QA\_MYRECORD records into a rowset, and returns the number of rows read:

```
&RS = CreateRowset(RECORD.QA_MYRECORD); &NUM_READ = &RS.Fill();
```

To make a clone of an existing rowset, that is, to make two distinct copies, you can do the following:

```
&RS2 = CreateRowset(&RS);
&RS.CopyTo(&RS2);
```

The following code example is used for creating multiple children in a standalone rowset:

```
Local Rowset &rsBOCMRole, &rsBOCMRel, &rsBOCMUse;

&rsBOCMRole = CreateRowset(Record.BO_CM_ROLE);
&rsBOCMRel = CreateRowset(Record.BO_CM_REL);
&rsBOCMUse = CreateRowset(Record.BO_CM_USE);
&rsBOCM = CreateRowset(Record.BO_CM, &rsBOCMUse, &rsBOCMRole, &rsBOCMRel);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetRowset, page 384; Chapter 1, "PeopleCode Built-in Functions," GetLevel0, page 353; Chapter 1, "PeopleCode Built-in Functions," GetRecord, page 380 and Chapter 1, "PeopleCode Built-in Functions," GetField, page 340</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using Standalone Rowsets

## CreateRowsetCache

## **Syntax**

CreateRowsetCache(&Rowset, [Rowset.]Name,Description)

# **Description**

Use the CreateRowsetCache function to create a new RowsetCache object with the given name if it doesn't already exist.

### **Parameters**

| Parameter   | Description  |
|-------------|--|
| &Rowset     | Specify an already instantiated and populated rowset that you want to use for creating a RowsetCache object. The RowsetCache object will have the same format and data as &Rowset. |
| Record.Name | Specify the name of the created RowsetCache object. If you just specify <i>name</i> , you must enclose the name in quotation marks.  |
| Description | Specify a description of the RowsetCache as a string.  |

### Returns

A reference to the new RowsetCache object if there is not already a RowsetCache object of the given name.

## **Example**

```
Local RowsetCache &Cache;
Local Rowset &RS;

&RS = CreateRowset(Record.PSLANGUAGES);
&NUM_READ = &RS.Fill();

&Cache = CreateRowsetCache(&RS, "AAROWSET1", "ROWSET_AAROWSET1");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetRowsetCache, page 385

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "RowsetCache Class"

## **CreateSOAPDoc**

## **Syntax**

CreateSOAPDoc()

## **Description**

Use the CreateSOAPDoc function to create an empty SOAPDoc object. Then use the SOAPDoc class methods and properties, as well as the XmlDoc class methods and properties to populate the SOAPDoc object.

### **Parameters**

None.

### Returns

A reference to a SOAPDoc object.

## **Example**

```
Local SOAPDoc &MyDoc;
&MyDoc = CreateSOAPDoc();
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SOAPDoc Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# **CreateSQL**

## **Syntax**

```
CreateSQL([{sqlstring | SQL.SqlName}[, paramlist]])
Where paramlist is an arbitrary-length list of values in the form:
inval1 [, inval2] ...
```

# **Description**

Use the CreateSQL function to instantiate a SQL object from the SQL class and opens it on the given *sqlstring* and input values. *sqlstring* is a PeopleCode string value giving the SQL statement.

Any errors in the SQL processing cause the PeopleCode program to be terminated with an error message.

You can use CreateSQL with no parameters to create an empty SQL object that can be used to assign properties before being populated and executed.

### Opening and Processing sqlstring

If *sqlstring* is a SELECT statement, it is immediately bound with the *inval* input values and executed. The SQL object should subsequently be the subject of a series of Fetch method calls to retrieve the selected rows. If you want to fetch only a single row, use the SQLExec function instead. If you want to fetch a single row into a PeopleCode record object, use the record Select method.

If *sqlstring* is not a SELECT statement, and *either* there are some *inval* parameters, *or* there are no bind placeholders in the SQL statement, the statement is immediately bound and executed. This means that there is nothing further to be done with the SQL statement and the IsOpen property of the returned SQL object will be False. In this case, using the SQLExec function would generally be better. If you want to delete, insert or update a record object, use the record Delete, Insert, or Update methods.

If *sqlstring* is not a SELECT statement, there are no *inval* parameters, *and* there are bind placeholders in the SQL statement, the statement is neither bound nor executed. The resulting SQL object should subsequently be the subject of a series of Execute method calls to affect the desired rows.

### Using Arrays with paramlist

You can use a parameter of type "Array of Any" in place of a list of bind values or in place of a list of fetch result variables. This is particularly useful when fetching an unknown number of results.

```
&Sql1 = CreateSql("Select * from " | &TableName);
&AAny = CreateArrayAny();

While &Sql1.Fetch(&AAny)
    /* Process the row in &AAny. */
    ...
End-While;
```

Because the Array of Any promotes to absorb any remaining select columns, it must be the last parameter for the SQL object Fetch method or (for results) SQLExec. For binding, it must be the only bind parameter, as it is expected to supply all the bind values needed.

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| sqlstring  SQL.SqlName | Specify either a SQL string containing the SQL command to be created or a reference to an existing SQL definition. This string can include bind variables, inline bind variables, and meta-SQL. |
| paramlist              | Specify input values for the SQL string.  |

### Returns

None.

# **Example**

This SQL object should be used in a series of Fetch method calls:

```
Local SQL &SQL;

&SQL = CreateSQL("%SelectAll(:1) where EMPLID = :2", RECORD.ABSENCE_HIST, &EMPLID);
```

This SQL object has been opened, bound, and is already closed again:

```
&SQL = CreateSQL("Delete from %Table(:1) where EMPLID = :2", RECORD.ABSENCE_HIST,⇒ &EMPLID);
```

This SQL object should be used in a series of Execute method calls:

```
&SQL = CreateSQL("Delete from %Table(:1) where EMPLID = :2");
```

This SQL object is created as an empty object in order to set properties before being executed:

```
&Sql = CreateSQL();

&Sql.Tracename = "SQL1";

&Sql.ReuseCursor = True;

&Sql.Open(.....); /* do the deed */
```

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### See Also

Chapter 1, "PeopleCode Built-in Functions," DeleteSQL, page 201; Chapter 1, "PeopleCode Built-in Functions," FetchSQL, page 260; Chapter 1, "PeopleCode Built-in Functions," GetSQL, page 389; Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614 and Chapter 1, "PeopleCode Built-in Functions," StoreSQL, page 623

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class," Open

# CreateWSDLMessage

## **Syntax**

CreateWSDLMessage(MessageName, ChannelName)

## **Description**

Use the CreateWSDLMessage function to create an unstructured message. This function creates both the message as well as the channel.

This function has been deprecated. It is no longer supported.

## See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Consuming Services"

## CreateXmIDoc

### **Syntax**

CreateXmlDoc(XmlString,DTDValidation)

## **Description**

Use the CreateXmlDoc function to create an XmlDoc object. If you specify a Null string for *XmlString* (""), you create an empty XmlDoc object.

### Considerations Using CreateXmlDoc

The following coding is either ignored or removed from the XmlDoc object that is created with this function:

encoding attributes

PeopleSoft only supports UTF-8 encoding. Any specified encoding statement is removed, as all XmlDoc objects are considered UTF-8.

version attributes

Regardless of what version is specified in *XmlString*, the version attribute in the generated XmlDoc object is 1.0.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| XmlString     | Specify an XML string that you want to convert into an XmlDoc object that you can then manipulate using PeopleCode. You can also specify a Null string ("") to generate an empty XmlDoc object.  |
| DTDValidation | Specify whether a DTD should be validated. This parameter takes a boolean value. If you specify true, the DTD validation occurs if a DTD is provided. If you specify false, and if a DTD is provided, it is ignored and the XML isn't validated against the DTD. False is the default value. |
|               | In the case of application messaging, if a DTD is provided, it's always ignored and the XML isn't validated against the DTD. If the XML cannot be validated against a DTD, an error is thrown saying that there was an XML parse error.  |

## Returns

A reference to the newly created XmlDoc object.

# **Example**

The following creates an empty XmlDoc object.

```
Local XmlDoc &MyDoc;
&MyDoc = CreateXmlDoc("");
```

## See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# **CubicSpline**

# **Syntax**

CubicSpline(DataPoints,Control\_Option,Left\_Constraint,Right\_Constraint)

# **Description**

Use the CubicSpline function to compute a cubic spline interpolation through a set of at least four datapoints.

# **Parameters**

| Parameter      | Description  |
|----------------|--|
| DataPoints     | This parameter takes an array of array of number. The array's contents are an array of six numbers. The first two of these six numbers are the x and y points to be fit. The last four are the four coefficients to be returned from the function: $\mathbf{a}$ , $\mathbf{b}$ , $\mathbf{c}$ and $\mathbf{d}$ . $\mathbf{a}$ is the coefficient of the $\mathbf{x}^0$ term, $\mathbf{b}$ is the coefficient of the $\mathbf{x}^1$ term, $\mathbf{c}$ is the coefficient of the $\mathbf{x}^2$ term, and $\mathbf{d}$ is the coefficient of the $\mathbf{x}^3$ term. |
| Control_Option | Specifies the control option. This parameter takes either a number or constant value. The values are:  |

| Numeric Value | Constant Value      | Description  |
|---------------|---------------------|--|
| 0             | %SplineOpt_SlEstEst | Generate an internal estimate of the beginning and ending slope of the cubic piecewise equations                       |
| 1             | %SplineOpt_SlSetEst | Use the user-specified value for the slope of the leftmost point, and generate an estimate for the rightmost point     |
| 2             | %SplineOpt_SlEstSet | Use the user-specified value for the slope of the rightmost point, and generate an estimate for the leftmost point     |
| 3             | %SplineOpt_SlSetSet | Use the user-specified values for the slopes of the leftmost and rightmost points                                      |
| 4             | %SplineOpt_CvEstEst | Generate an internal estimate of the beginning and ending curvature of the cubic piecewise equations                   |
| 5             | %SplineOpt_CvSetEst | Use the user-specified value for the curvature of the leftmost point, and generate an estimate for the rightmost point |
| 6             | %SplineOpt_CvEstSet | Use the user-specified value for the curvature of the rightmost point, and generate an estimate for the leftmost point |

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| Numeric Value | Constant Value      | Description  |
|---------------|---------------------|--|
| 7             | %SplineOpt_CvSetSet | Use the user-specified values for the curvatures of the leftmost and rightmost points  |
| 8             | %SplineOpt_ClEstEst | Generate an internal estimate of the beginning and ending curl of the cubic piecewise equations  |
| 9             | %SplineOpt_ClSetEst | Use the user-specified value for the curl of the leftmost point, and generate an estimate for the rightmost point  |
| 10            | %SplineOpt_ClEstSet | Use the user-specified value for the curl of the rightmost point, and generate an estimate for the leftmost point  |
| 11            | %SplineOpt_ClSetSet | Use the user-specified values for the curls of the leftmost and rightmost points   |
| 12            | %SplineOpt_Natural  | Generate a "natural" spline  |
| 13            | %SplineOpt_ContCurl | Generate a spline wherein the equation for the first segment is the exact same equation for the second segment, and where the equation for the penultimate segment is the same as the equation for the last segment. |

| Parameter        | Description  |
|------------------|--|
| Left_Constraint  | A single number for the constraint for the left point. Specify a zero if this parameter isn't needed.  |
| Right_Constraint | A single number for the constraint for the right point. Specify a zero if this parameter isn't needed. |

# Returns

A modified array of array of numbers. The elements in the array correspond to the elements in the array used for *DataPoints*.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," HermiteCubic, page 404</u> and <u>Chapter 1, "PeopleCode Built-in Functions," LinearInterp, page 445</u>

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## CurrEffDt

## **Syntax**

```
CurrEffDt([level_num])
```

## **Description**

Use the CurrEffDt function to return the effective date of the specified scroll level as a Date value.

Note. This function remains for backward compatibility only. Use the EffDt rowset class property instead.

If no level is specified, CurrEffDt returns the effective date of the current scroll level.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," EffDt; Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," GetCurrEffRow and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," EffSeq

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

#### Returns

Returns a Date value equal to the current effective date of the specified scroll level.

# **Example**

# See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CurrEffRowNum, page 167; Chapter 1, "PeopleCode Built-in Functions," CurrEffSeq, page 167</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CurrentLevelNumber, page 168</u>

# **CurrEffRowNum**

# **Syntax**

CurrEffRowNum([level\_num])

# **Description**

Use the CurrEffRowNum function to return the effective row number of the selected scroll level.

**Note.** This function remains for backward compatibility only. Use the RowNumber row class property, in combination with the GetCurrEffRow rowset method, instead.

If no level is specified, it returns the effective row number of the current level.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," RowNumber and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," GetCurrEffRow

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

# **Example**

&ROW = CurrEffRowNum(1);

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CurrEffSeq, page 167; Chapter 1, "PeopleCode Built-in Functions," CurrentLevelNumber, page 168</u> and <u>Chapter 1, "PeopleCode Built-in Functions,"</u>
<u>CurrEffRowNum, page 167</u>

# CurrEffSeq

## **Syntax**

CurrEffSeq([level\_num])

### **Description**

Use the CurrEffSeq function to determine the effective sequence of a specific scroll area.

**Note.** This function remains for backward compatibility only. Use the EffSeq rowset class property instead.

If no level is specified, CurrEffSeq returns the effective sequence of the current scroll level.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," EffSeq; Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," GetCurrEffRow and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," DeleteEnabled

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### Returns

Returns a Number representing the effective sequence of the specified scroll level.

## **Example**

### See Also

Chapter 1, "PeopleCode Built-in Functions," CurrEffDt, page 166; Chapter 1, "PeopleCode Built-in Functions," CurrentLevelNumber, page 168 and Chapter 1, "PeopleCode Built-in Functions," CurrEffRowNum, page 167

## CurrentLevelNumber

### **Syntax**

CurrentLevelNumber()

## Description

Use the CurrentLevelNumber function to return the scroll level where the function call is located.

## **Returns**

Returns a Number value equal to the scroll level where the function is being called. The function returns 0 if the field where the function is called is not in a scroll area.

## **Example**

&LEVEL = CurrentLevelNumber();

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CurrentRowNumber, page 169</u> and <u>Chapter 1, "PeopleCode Built-in Functions," FetchValue, page 262</u>

## **CurrentRowNumber**

## **Syntax**

CurrentRowNumber([level])

## **Description**

Use the CurrentRowNumber function to determine the row number of the row currently displayed in a specific scroll area.

**Note.** This function remains for backward compatibility only. Use the RowNumber row class property instead.

This function can determine the current row number on the level where the function call resides, or on a higher scroll level. It won't work on a scroll level below the one where the PeopleCode program resides.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetRow, page 383</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Row Class," RowNumber

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter | Description  |
|-----------|--|
| level     | A Number specifying the scroll level from which the function returns the current row number. If the level parameter is omitted, it defaults to the scroll level where the function call resides. |

#### Returns

Returns a Number value equal to the current row number on the specified scroll level. The current number is the row where the PeopleCode program is being processed, or, if level specifies a higher level scroll, CurrentRowNumber returns the row number of the parent or grandparent row.

# **Example**

CurrentRowNumber is typically used in component buffer functions to return the current row of the parent scroll of the target:

```
&VAL = FetchValue(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(), BUS_EXPENSE_⇒ DTL.CHARGE_DT, &COUNT);
```

The following example checks if the current row number is equal to the active row count (that is, whether the active row is the last record on the scroll):

```
If CurrentRowNumber() = ActiveRowCount(EMPLID) Then
   det_employment_dt();
End-if;
```

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ActiveRowCount, page 36; Chapter 1, "PeopleCode Built-in Functions," CurrentLevelNumber, page 168</u> and <u>Chapter 1, "PeopleCode Built-in Functions," FetchValue, page 262</u>

## **Date**

## **Syntax**

Date(date\_num)

## **Description**

The **Date** function takes a number in the form YYYYMMDD and returns a corresponding Date value. If the date is invalid, Date displays an error message.

**Warning!** Make sure that you pass a four-digit year in the year parameter of this function. Two-digit values are interpreted literally: 93, for example, represents the year 93 AD.

## **Returns**

Returns a date equal to the date specified in *date\_num*.

## **Example**

Set the temporary variable &HIREDate to a date field containing the date July 1, 1997:

```
&HIREDate = Date(19970701);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Day, page 181; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

# Date3

# **Syntax**

Date3(year, month, day)

## **Description**

The Date3 function accepts a date expressed as three integers: *year,month*, and *day*. It returns a corresponding Date value. If the date is invalid, the Date3 displays an error message.

**Warning!** Make sure that you pass a four-digit year in the year parameter of this function. Two-digit values will be interpreted literally: 93, for example, represents the year 93 AD.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| year      | An integer for the year in the form YYYY.                 |
| month     | An integer from 1 to 12 designating the month.            |
| day       | An integer from 1 to 31 designating the day of the month. |

## **Returns**

Returns a Date value equal to the date specified in the function parameters.

## **Example**

The following PeopleCode Date3 function returns the first day of the year in which the employee was hired:

```
Date3(HIRE_YEAR, 1, 1);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Day, page 181; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183 and Chapter 1, "PeopleCode Built-in Functions," Days365, page 183

## **DatePart**

# **Syntax**

```
DatePart(datetime_value)
```

# **Description**

Use the DatePart function to determine a date based on a provided DateTime value.

### Returns

Returns a Date value equal to the date part of a specified DateTime value.

# **Example**

The following statement sets &D2 to a Date value for 11/12/1997:

```
&D1 = DateTimeValue("11/12/1997 10:23:15 AM"); &D2 = DatePart(&D1);
```

# DateTime6

### **Syntax**

```
DateTime6(year, month, day, hour, minute, second)
```

## **Description**

The DateTime6 function returns a DateTime value based on integer values for the *year,month,day,hour, minute,* and *second.* If the result of this function is not an actual date, there is a runtime error.

**Warning!** Make sure that you pass a four-digit year in the year parameter of this function. Two-digit values will be interpreted literally: 93, for example, represents the year 93 AD.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| year      | A four-digit number representing the year.                 |
| month     | A number between 1 and 12 representing the month.          |
| day       | A number representing the day of the month.                |
| hour      | A number from 0 to 23 representing the hour of the day.    |
| minute    | A number from 0 to 59 representing the minute of the hour. |
| second    | A number from 0 to 59.999999 representing seconds.         |

### **Returns**

Returns a DateTime value based on the integers provided.

# **Example**

The following example sets &DT to a DateTime value equal to 10:09:20 on March 15, 1997:

```
&DT = DateTime6(1997, 3, 15, 10, 9, 20);
```

## **DateTimeToHTTP**

# **Syntax**

DateTimeToHTTP(datetime)

# **Description**

Use the DateTimeToHTTP function to convert any datetime value to a datetime string in the format specified by HTTP 1.0 and 1.1 standards.

**Note.** Because the HTTP protocol is used to interchange information between diverse computing systems, the value returned from this function is always the "US English" form of weekdays and months. If you want the value to use the localized form, use the DateTimeToLocalizeString function instead.

The standard HTTP datetime has the following fixed length format:

<dow><,><sp><dd><sp><mon><sp><year><sp><hh><:><mm><:><ss><sp><GMT>

### where:

| Value         | Description   |
|---------------|---|
| <dow></dow>   | a 3-character day of week name, one of Sun, Mon, Tue, Wed, Thu, Fri, Sat. |
| <,>           | a literal comma character   |
| <sp></sp>     | a literal space character   |
| <dd></dd>     | a 2-digit day of month, such as 02 or 22.                                 |
| <mon></mon>   | is a 3-character month name, one of Jan, Feb, Mar, and so on.             |
| <year></year> | a 4-digit year number   |
| <hh></hh>     | a 24-hour hour number, such as 00 or 13                                   |
| <mm></mm>     | a 2-digit minute number, such as 01 or 56                                 |
| <ss></ss>     | a 2-digit second number, such as 03 or 59                                 |
| <gmt></gmt>   | a literal 3-character GMT.  |

As indicated by the trailing GMT, this datetime format is always expressed in GMT (or UTC, which is declared to be the same for the purposes of HTTP).

### **Parameters**

| Parameter | Description  |
|-----------|--|
| datetime  | Specify the datetime value you want converted to HTTP format. This datetime is assumed to be in the base timezone of the installation. |

## Returns

A string containing the converted datetime.

# **Example**

```
&gmtdate = DateTimeToHTTP(AddToDateTime(%DateTime, 0,0,0,0,600,0));

%Response.setHeader("Last-Modified", &gmtdate);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddToDateTime, page 54; Chapter 1, "PeopleCode Built-in Functions," DateTimeToLocalizedString, page 175</u> and <u>Chapter 1, "PeopleCode Built-in Functions," FormatDateTime, page 274</u>

# **DateTimeToLocalizedString**

## **Syntax**

DateTimeToLocalizedString({datetime | date}, [Pattern])

# **Description**

Use the DateTimeToLocalizedString function to convert either *datetime* or *date* to a localized string. You can also specify a particular pattern to convert *datetime* or *date* to.

The *Pattern* is optional. Only specify *Pattern* if necessary.

If you need to change the pattern for each language, change the first message in Message Catalog set number 138. This is a format for each language.

### **Parameters**

| Parameter       | Description  |
|-----------------|--|
| Datetime   Date | Specify either the datetime or date that you want to convert.                      |
| Pattern         | Specify the pattern you want to the localized datetime or date to be converted to. |

## Using the Pattern Parameter

Pattern takes a string value, and indicates how you want the date or datetime converted.

The valid values for *Pattern* are as follows.

**Note.** The values for pattern are case-sensitive. For example, if you specify a lowercase m, you get minutes, while an uppercase M displays the month.

| Symbol | Definition     | Туре   | Example |
|--------|----------------|--------|---------|
| G      | Era designator | Text   | AD      |
| у      | Year           | Number | 1996    |

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| Symbol | Definition       | Туре          | Example |
|--------|------------------|---------------|---------|
| M      | Month in year    | Text&Number   | July&07 |
| d      | Day in month     | Number        | 10      |
| h      | Hour in am/pm    | Number (1-12) | 12      |
| Н      | Hour in day      | Number (0-23) | 0       |
| m      | Minute in hour   | Number        | 30      |
| S      | Second in minute | Number        | 55      |
| S      | Millisecond      | Number        | 978     |
| Е      | Day in week      | Text          | Tuesday |
| a      | am/pm marker     | Text          | PM      |
| k      | Hour in day      | Number (1-24) | 24      |
| K      | Hour in am/pm    | Number (0-11) | 0       |
| '      | Escape for text  | Delimiter     |         |
| 11     | Single quote     | Literal       | •       |

The number of pattern letters determine the format.

| Туре   | Pattern Format  |
|--------|---|
| Text   | If 4 or more pattern letters are used, the full form is used. If less than 4 pattern letters are used, the short or abbreviated form is used if one exists.                             |
| Number | Use the minimum number of digits. Shorter numbers are zero-padded to this amount.  The year is handled specially; that is, if the count of 'y' is 2, the year is truncated to 2 digits. |

| Туре        | Pattern Format  |
|-------------|---|
| Text&Number | If 3 or more pattern letters are used, text is used, otherwise, a number is used. |

Any characters in *Pattern* are not in the ranges of ['a'..'z'] and ['A'..'Z'] are treated as quoted text. For instance, characters like ':', '.', '#' and '@' appear in the resulting string even they're not within single quotes.

A pattern containing any invalid pattern letter results in a runtime error.

Examples using a United States locale:

| Pattern                        | Result                    |
|--------------------------------|---------------------------|
| "yyyy.MM.dd G 'at' hh:mm:ss"   | 1996.07.10 AD at 15:08:56 |
| "EEE, MMM d, "yy"              | Wed, July 10, '96         |
| "h:mm a"                       | 12:08 PM                  |
| "hh 'o"clock' a"               | 12 o'clock PM             |
| "K:mm a"                       | 0:00 PM                   |
| "yyyyy.MMMMM.dd GGG hh:mm aaa" | 1996.July.10 AD 12:08 PM  |

## **Returns**

A string.

# **Example**

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FormatDateTime, page 274</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DateTimeToHTTP, page 173</u>

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# **DateTimeToTimeZone**

## **Syntax**

**DateTimeToTimeZone**(OldDateTime, SourceTimeZone, DestinationTimeZone)

# **Description**

Use the DateTimeToTimeZone function to convert datetimes from the datetime specified by *SourceTimeZone* to the datetime specified by *DestinationTimeZone*.

## Considerations Using this Function

Typically, this function is used in PeopleCode, *not* for displaying time. If you take a datetime value, convert it from base time to client time, then try to display this time, depending on the user settings, when the time is displayed the system might try to do a *second* conversion on an already converted datetime. This function could be used as follows: suppose a user wanted to check to make sure a time was in a range of times on a certain day, in a certain timezone. If the times were between 12 AM and 12 PM in EST, these resolve to 9 PM and 9 AM PST, respectively. The start value is *after* the end value, which makes it difficult to make a comparison. This function could be used to do the conversion for the comparison, in temporary fields, and not displayed at all.

### **Parameters**

| Parameter           | Description  |
|---------------------|--|
| OldDateTime         | Specify the datetime value to be converted.  |
| SourceTimeZone      | <ul> <li>Specify the time zone that <i>OldDateTime</i> is in. Valid values are:</li> <li><i>timezone</i> - a time zone abbreviation or a field reference to be used for converting <i>OldDateTime</i>.</li> <li>Local - use the local time zone for converting <i>OldDateTime</i>.</li> <li>Base - use the base time zone for converting <i>OldDateTime</i>.</li> </ul>                  |
| DestinationTimeZone | <ul> <li>Specify the time zone that you want to convert <i>OldDateTime</i> to. Valid values are:</li> <li><i>timezone</i> - a time zone abbreviation or a field reference to be used for converting <i>OldDateTime</i>.</li> <li>Local - use the local time zone for converting <i>OldDateTime</i>.</li> <li>Base - use the base time zone for converting <i>OldDateTime</i>.</li> </ul> |

### Returns

A converted datetime value.

## **Example**

The following example. TESTDTTM, is a datetime field with a value 01/01/99 10:00:00. This example converts TESTDTTM from Pacific standard time (PST) to eastern standard time (EST).

```
&NEWDATETIME = DateTimeToTimeZone(TESTDTTM, "PST", "EST");
```

&NEWDATETIME will have the value 01/01/99 13:00:00 because EST is three hours ahead of PST on 01/01/99, so three hours are added to the datetime value.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions," FormatDateTime, page 274; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637 and Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities"

# **DateTimeValue**

## **Syntax**

```
DateTimeValue(string)
where string has the format:
MM/DD/YY[YY] hh:mm:ss.sssss [{AM|PM}]
or
MM.DD.YY[YY] hh:mm:ss.sssss [{AM|PM}]
```

# **Description**

Use the DateTimeValue function to derive a DateTime value from a string representing a date and time.

## Using this Function in Fields Without a Default Century Setting

This function may derive the wrong century setting if passed a 2-character year *and* DateTimeValue is executing in a PeopleCode event not associated with a field that has a default century setting.

For example, assume that TEST\_DATE is a date field with a default century setting of 10. TEST\_FIELD is a field with *no* default century setting. If the following PeopleCode program is executing in TEST\_FIELD, the date will be calculated incorrectly:

```
TEST_DATE = DateTimeValue("10/13/11 15:34:25");
```

Though TEST\_DATE has a century setting, it isn't used because the PeopleCode fired in TEST\_FIELD. Instead, DateTimeValue uses the 50/50 rule and calculates the year to be 2011 (instead of 1911).

### **Returns**

Returns a DateTime value.

# **Example**

Both of the following examples set &Date\_TIME to a Datetime value equal to October 13, 1997 10:34:25 PM.

```
&Date_TIME = DateTimeValue("10/13/97 10:34:25 PM");
&Date_TIME = DateTimeValue("10/13/97 22:34:25");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

### **DateValue**

## **Syntax**

DateValue(date str)

# **Description**

Use the DateValue function to convert a date string and returns the result as a Date type. *date\_str* must be a string in the active date format user's current personalization date format.

If the user's Date Format personalization setting is set to DDMMYY (or it is defaulted to this from their browser locale or the system-wide personalization defaults) then the following code returns a Datetime value equal to September 10, 1997.

```
&DTM = DateValue("10/09/97");
```

If the user's Date Format personalization setting is set to MMDDYY (or it is defaulted to this from their browser locale or the system-wide personalization defaults) then the same function call returns a value equal to October 9, 1997.

## Using this Function in Fields Without a Default Century Setting

This function may derive the wrong century setting if passed a 2-character year *and* DateValue is executing in a PeopleCode event not associated with a field that has a default century setting.

For example, assume that TEST\_DATE is a date field with a default century setting of 10. TEST\_FIELD is a field with *no* default century setting. If the following PeopleCode program is executing in TEST\_FIELD, the date will be calculated incorrectly:

```
TEST DATE = DateValue("10/13/11");
```

Though TEST\_DATE has a century setting, it isn't used because the PeopleCode fired in TEST\_FIELD. Instead, DateValue uses the 50/50 rule and calculates the year to be 2011 (instead of 1911).

### Returns

Returns a Date value.

### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateTimeValue, page 179; Chapter 1, "PeopleCode Built-in Functions," Day, page 181; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

# Day

## Syntax

Day(dt\_val)

## **Description**

Use the Day function to determine an integer representing the day of the month based on a Date or DateTime value.

### Returns

Returns a Number value equal to the day of the month for  $dt_val$ . The return value is an integer from 1 to 31.

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## **Example**

If HIRE\_DATE is November, 1, 1997, the following Day function returns the integer 1:

```
&FIRST_DAY = Day(HIRE_DATE);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days, page 182; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

# **Days**

## **Syntax**

Days(dt\_val)

# **Description**

Use the Days function to returns the Julian date for the  $dt_val$  specified. This function accepts a Date, DateTime, or Time value parameter.

### Returns

Returns a Number value equal to the Julian date for *dt\_val*.

## **Example**

To find the number of days between two dates, use the Days function on both dates, and subtract one from the other:

```
&NUM_DAYS = Abs(Days(HIRE_Date) - Days(RELEASE_Date));
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

# Days360

## **Syntax**

Days360(date\_val1,date\_val2)

# Description

Use the Days360 function to return the number of days between the Date values *date\_val1* and *date\_val2* using a 360-day year (twelve 30-day months). Use this function to help compute payments if your accounting system is based on twelve 30-day months.

If date\_val2 occurs before date\_val1, Days360 returns a negative number.

## **Example**

The following example sets &NUMDAYS to the number of days between TERM\_START\_DT and PMT\_DT based on a 360-day calendar:

```
&NUMDAYS = Days360(TERM_START_DT, PMT_DT);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days, page 181; Chapter 1, "PeopleCode Built-in Functions," Days, page 182; Chapter 1, "PeopleCode Built-in Functions," Days365, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

# Days365

## **Syntax**

Days365(date\_val1,date\_val2)

# Description

Use the Days365 function to return the number of days between the Date values *date\_val1* and *date\_val2* using a 365-day year. Use this function to help compute payments if your accounting system is based on a 365-day year.

If date\_val2 occurs before date\_val1, Days365 returns a negative number.

#### Returns

Returns a Number value equal to the number of days between the two dates in a 365-day calendar.

## **Example**

The following example sets &NUMDAYS to the number of days between and TERM\_START\_DT and PMT\_DT, based on a 365-day calendar:

```
&NUMDAYS = Days360(TERM_START_DT, PMT_DT);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Day, page 181; Chapter 1, "PeopleCode Built-in Functions," Days360, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

## **DBCSTrim**

## **Syntax**

DBCSTrim(source\_str)

## **Description**

**Note.** This function has been deprecated.

Use the DBCSTrim function to remove a trailing DBCS lead byte at the end of the string.

## **DBPatternMatch**

### **Syntax**

DBPatternMatch(Value, Pattern, CaseSensitive)

# **Description**

Use the DBPatternMatch function to match the string in *Value* to the given pattern.

You can use wildcard characters % and \_ when searching. % means find all characters, while \_ means find a single character. For example, if you wanted to find if the string in *Value* started with the letter M, you'd use "M%" for *Pattern*. If you wanted to find either DATE or DATA, use "DAT\_" for *Pattern*.

These characters can be escaped (that is, ignored) using a \. For example, if you want to search for a value that contains the character %, use \% in *Pattern*.

If *Pattern* is an empty string, this function retrieves the value just based on the specified case-sensitivity (that is, specifying "" for *Pattern* is the same as specifying "%").

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| Value         | Specify the string to be searched.  |
| Pattern       | Specify the pattern to be used when searching.  |
| CaseSensitive | Specify whether the search is case-sensitive. This parameter takes a Boolean value: True, the search is case-sensitive, False, it is not. |

### Returns

Returns a Boolean value. True if the string matches the pattern, False otherwise.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Find, page 267</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Findb, page 268</u>

## **Declare Function**

### **Syntax**

PeopleCode Function Syntax

 $\textbf{Declare Function} \underline{\textit{Iname}} \textbf{PeopleCode} \underline{\textit{record}} \underline{\textit{name}}. \underline{\textit{field}} \underline{\textit{name}} \underline{\textit{event}} \underline{\textit{type}}$ 

**External Function Syntax** 

```
Declare Functionfunction_nameLibrarylib_name
  [ALIASmodule_name]
  [paramlist]
  [RETURNSext_return_type [Aspc_type]]

Where paramlist is:

([ext_param1 [, ext_param2] . . .)

and where ext_paramn is:

ext_datatype [{REF|VALUE}] [Aspc_return_type]
```

## **Description**

PeopleCode can call PeopleCode functions defined in any field on any record definition. You can create special record definitions whose sole purpose is to serve as function libraries. By convention, PeopleCode functions are stored in FieldFormula PeopleCode, in record definitions with names beginning in FUNCLIB\_.

PeopleCode can also call external programs that reside in dynamic link libraries. You must declare either of these types of functions at the top of the calling program using the Declare Function statement.

To support processes running on an application server, you can declare and call functions compiled in dynamic link libraries on windows (\*.DLL files) and shared libraries on UNIX (lib\*.so files.) The PeopleCode declaration and function call syntax is the same regardless of platform, but UNIX libraries must be compiled with an interface function.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "PeopleCode and PeopleSoft Pure Internet Architecture," Calling DLL Functions on the Application Server.

## PeopleCode Functions

You can call a PeopleCode function defined on any record definition, provided you declare it at the top of the calling program. The declaration identifies the function name, as well as the record, field, and event type where the function definition resides. The function parameters and return type are not declared; they are determined from the function definition.

**Note.** You can define functions only in Record Field PeopleCode. You can't define functions in Component PeopleCode, Component Record Field PeopleCode, and so on.

## **External Library Functions**

Function declarations define routines in an external (C-callable) library. The function declaration provides the name of the library, an optional alias *module\_name*, a list of parameters to pass to the function, an optional Returns clause specifying the type of any value returned by the external function, and the PeopleCode data type into which to convert the returned value. The library must be a DLL accessible by Windows or a shared library accessible by UNIX.

After you have declared an external library function, you can call it the same way as an external PeopleCode function. Like PeopleCode functions, you must pass the number of parameters the library function expects. Calls to external functions suspend processing: this means that you should exercise caution to avoid "think-time" errors when calling the function in the following PeopleCode events:

- SavePreChange.
- SavePostChange.
- Workflow.
- RowSelect.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

# **Parameters**

The following are the parameters for the PeopleCode Function syntax:

| Parameter            | Description  |
|----------------------|--|
| function_name        | Name of the function.  |
| PeopleCode           | Reserved word that identifies the function as a PeopleCode function. |
| recordname.fieldname | Specifies the record and field where the function is located.        |
| event_type           | Component Processor event with which the function is associated.     |

**Note.** *event\_type* can be used to specify *record field* events only. You can't specify a component record field event, a component record event, and so on.

The following are the parameters for the External Function syntax:

| Parameter         | Description   |
|-------------------|---|
| function_name     | Name of the function.   |
| Library           | Reserved word that identifies the function as an external library function.   |
| lib_name          | A string representing the name of the external library. The external routine must be located in a DLL named <i>lib_name</i> accessible by Windows, or an equivalent shared library in a UNIX system.  |
| Alias module_name | Optionally specifies the name of the function's entry point within the shared library. This is needed only if the C function name differs from <i>function_name</i> in the PeopleCode external function declaration. The external module is invoked using thestdcall calling convention on Windows. |
| Paramlist         | List of parameters expected by the function, each in the form:  |
|                   | ext_datatype [{ <b>Ref</b>   <b>Value</b> }] [ <b>As</b> pc_type]   |

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| Parameter                | Description  |  |
|--------------------------|--|--|
| ext_type                 | The datatype of the parameter expected by the function. To specify the type you can use any of the following:  |  |
|                          | • BOOLEAN  |  |
|                          | • INTEGER  |  |
|                          | • LONG   |  |
|                          | • UINTEGER   |  |
|                          | • ULONG  |  |
|                          | • STRING   |  |
|                          | • STRING   |  |
|                          | • FLOAT  |  |
|                          | • DOUBLE   |  |
| Ref   Value              | Optionally use one of these two reserved words to specify whether the parameter is passed by reference or by value. If Ref is specified, it is passed by pushing a reference (pointer) on the stack. If Value is specified the value is pushed on the stack (for integers, and so on.) If neither is specified, Ref is assumed.  |  |
| ASpc_type                | Specifies PeopleCode data type of the value passed to the function. You can choose between PeopleCode data types String, Number, Date, Boolean, and Any.   |  |
| Returnsext_return_type   | Specifies the data type of any value returned by the function. The Returns clause is omitted if the function is void (returns no value.) To specify the return type you can use any of the following:  |  |
|                          | BOOLEAN  |  |
|                          | • INTEGER  |  |
|                          | • LONG   |  |
|                          | UINTEGER   |  |
|                          | • ULONG  |  |
|                          | • FLOAT  |  |
|                          | • DOUBLE   |  |
|                          | The types String and LString are not allowed for the result type of a function.  |  |
| <b>As</b> pc_return_type | Specifies the PeopleCode data type of the variable or field into which to read the returned value. You can choose between PeopleCode data types String, Number, Date, Boolean, and Any. If the As clause is omitted, PeopleTools selects an appropriate type based on the type of value returned by the external function (for example, all integer and floating point types are converted to Number). |  |

## **Example**

Assume you have defined a PeopleCode function called VerifyZip. The function definition is located in the record definition FUNCLIB\_MYUTILS, in the record field ZIP\_EDITS, attached to the FieldFormula event. You would declare the function using the following statement:

declare function verifyzip PeopleCode FUNCLIB\_MYUTILS.ZIP\_EDITS FieldFormula;

Now assume you want to declare a function called **PCTest**, in PSUSER.DLL. It takes an integer and returns an integer. You would write this declare statement:

declare function pctest library "psuser.dll" (integer value as number) returns⇒ integer as number;

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Function, page 277

# **Decrypt**

## **Syntax**

Decrypt(KeyString,EncryptedString)

# **Description**

Use the Decrypt function to decrypt a string previously encrypted with the Encrypt function. This function is generally used with merchant passwords. For this function to decrypt a string successfully, you must use the same *KeyString* value used to encrypt the string.

### **Parameters**

| Parameter       | Description  |
|-----------------|--|
| KeyString       | Specify the key used for encrypting the string. You can specify a NULL value for this parameter, that is, two quotation marks with no blank space between them (""). |
| EncryptedString | Specify the string you want decrypted.   |

### Returns

A clear text string.

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# **Example**

Encrypt and Decrypt support only strings.

```
&AUTHPARMS.WRKTOKEN.Value = Decrypt("", RTrim(LTrim(&MERCHANTID_⇒ REC.CMPAUTHNTCTNTOKEN.Value)));
```

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Encrypt, page 232</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Hash, page 403</u>

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# **Degrees**

# **Syntax**

Degrees(angle)

# **Description**

Use the Degrees function to convert the given angle from radian measurement to degree measurement.

### **Parameters**

| Parameter | Description                      |
|-----------|----------------------------------|
| angle     | The size of an angle in radians. |

### **Returns**

The size of the given angle in degrees.

## **Example**

The following example returns the equivalent size in degrees of an angle measuring 1.2 radians:

```
&DEGREE_SIZE = Degrees(1.2);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

## **DeleteAttachment**

## **Syntax**

DeleteAttachment(URLDestination,DirAndFileName[, PreserveCase])

## **Description**

Use the DeleteAttachment function to delete a file from the specified storage location.

DeleteAttachment does *not* generate any type of "Are you sure" message. If you want the user to verify the deletion before it is performed, you must write your own checking code in your application.

## FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

ftp://user:password@ftpserver.peoplesoft.com:6000/

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

## **Database Storage Considerations**

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
record://MYRECORD
```

where MYRECORD is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

#### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (% Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)
- " (quotation mark)
- < (less than symbol)
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)

### • \$ (dollar sign)

**Note.** In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

### **Parameters**

| Description   |
|---|
| A reference to a URL. This can be either a URL name, in the form URL. <i>URLName</i> , or a string. This, along with the <i>DirAndFileName</i> parameter, indicates the file's location.  |
| <b>Note.</b> The <i>URLDestination</i> parameter requires forward slashes (/). Backward slashes (\) are not supported for this parameter. Also, the destination directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine). |
| If the file is transferred using secure FTP (FTPS), <i>URLDestination</i> must be a URL definition.   |
| See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.   |
| The relative path and filename of the file on the file server. This is appended to <i>URLSource</i> to make up the full URL where the file is transferred from. This parameter takes a string value.  |
| <b>Note.</b> The <i>URLSource</i> requires "/" slashes. Because <i>SysFileName</i> is appended to the URL, it also requires only "/" slashes. "\" are NOT supported in any way for either the <i>URLSource</i> or the <i>SysFileName</i> parameter.   |
| Specify a Boolean value to indicate whether when searching for the file specified by the DirAndFileName parameter, its filename extension is preserved or not; <i>True</i> , preserve the case of the filename extension, <i>False</i> , convert the filename extension to all lower case letters.  |
| The default value is False.   |
| <b>Warning!</b> If you use the PreserveCase parameter, it is important that you use it in a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.  |
|   |

### **Returns**

You can check for either an integer or a constant value:

| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 0             | %Attachment_Success            | File was deleted successfully.  |
| 1             | %Attachment_Failed             | File deletion failed due to unspecified error.  |
|               |                                | The following are some possible situations where %Attachment_Failed could be returned:            |
|               |                                | • Failed to initialize the process due to some internal error.                                    |
|               |                                | Failed due to unexpected/bad reply from server.   |
|               |                                | Failed to allocate memory due to some internal error.   |
|               |                                | Failed due to timeout.  |
|               |                                | Failed due to non-availability of space on FTP server.  |
|               |                                | Failed to close SSL connection.   |
| 3             | %Attachment_FileTransferFailed | File deletion failed due to unspecified error during FTP attempt.                                 |
|               |                                | •   |
| 7             | %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.   |
|               |                                | The following are some possible situations where  %Attachment_DestSystNotFound could be returned: |
|               |                                | Improper URL format.  |
|               |                                | Failed to connect to server mentioned.  |

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| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.  |
|               |                                | The following are some possible situations where  %Attachment_DestSysFailedLogin could be returned: |
|               |                                | Unsupported protocol mentioned.   |
|               |                                | Access denied to server.  |
|               |                                | Failed to connect using SSL Failed to verify the certificates.                                      |
|               |                                | Failed due to problem in certificates used.   |
|               |                                | Could not authenticate the peer certificate.  |
|               |                                | Failed to login with specified SSL level.   |
|               |                                | Remote server denied logon.   |
|               |                                | Problem reading SSL certificate .   |
| 9             | %Attachment_FileNotFound       | Cannot locate file.   |
|               |                                | The following are some possible situations where %Attachment_FileNotFound could be returned:        |
|               |                                | Remote file not found.  |
|               |                                | Failed to read remote file.   |
| 10            | %Attachment_DeleteFailed       | Cannot delete file.   |

# **Example**

&retcode = DeleteAttachment(URL.BKFTP, ATTACHSYSFILENAME);

The PeopleTools Test Utilities page (PeopleTools, Utilities, Debug, PeopleTools Test Utilities) contains a sample file attachment application.

The page allows you to enter a storage location (an FTP site or a record) and upload a file to that storage location by clicking the Attach button on this page. Once the selected file has been successfully uploaded, buttons appear that allow you to view, detach, and delete that file from its storage location. Note that this demonstration application only permits the user to enter a URL of up to 120 characters.

The actual page definition involved, PSTESTUTIL, contains buttons that execute FieldChange PeopleCode programs on the FILE\_ATTACH\_WRK record definition. These programs are provided as working examples of how to use the file attachment functions AddAttachment, DeleteAttachment, DetachAttachment, and ViewAttachment. You can clone the FILE\_ATTACH\_WRK record definition and customize the programs to fit your file processing requirements.

**Note.** Oracle recommends that you do not modify the delivered FILE\_ATTACH\_WRK record definition or the PeopleCode programs it contains, or directly call those PeopleCode programs from any PeopleCode you implement. These sample programs could possibly be changed in a future version of PeopleTools.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

## **DeleteEmailAddress**

# **Syntax**

DeleteEmailAddress(Type)

# **Description**

Use the DeleteEmailAddress function to delete the email address associated with the specified type for the current user. You can only have one email address of a specific type for a user.

**Note.** You can only delete the Primary Email Address if it's the only address. If the email address you want to delete is marked as the primary email address, and it is *not* the only email address, you must mark another email address as primary before you can delete the email address you want to delete. Use the MarkPrimaryEmailAddress function to set the primary email address.

| Parameter | Description   |
|-----------|---|
| Туре      | Specify the type that you want to change the email address to. This parameter takes a string value. The valid values are: |

| Value | Description              |
|-------|--------------------------|
| ВВ    | Blackberry email address |
| BUS   | Business email address   |
| НОМЕ  | Home email address       |
| ОТН   | Other email address      |
| WORK  | Work email address       |

### **Returns**

None.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddEmailAddress, page 48; Chapter 1, "PeopleCode Built-in Functions," ChangeEmailAddress, page 83</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MarkPrimaryEmailAddress, page 451</u>

# **Deletelmage**

# **Syntax**

```
DeleteImage(scrollpath,target_row, [recordname.]fieldname)
```

where scrollpath is:

 $[ \textbf{SCROLL.} level1\_recname, level1\_row, [ \textbf{SCROLL.} level2\_recname, level2\_row, ] ] \textbf{ SCROLL.} \\ target\_recname \\$ 

# **Description**

Use the DeleteImage function to remove an image associated with a record field.

**Note.** To update an image field using this function, be sure that PSIMAGEVER field is also on the same record as the image field being updated.

| Parameter  | Description  |
|------------|--|
| scrollpath | A construction that specifies a scroll area in the component buffer. |

| Parameter              | Description  |
|------------------------|--|
| target_row             | The row number of the target row.  |
| [recordname.]fieldname | The name of the field as The <i>recordname</i> prefix is not required if the program that calls DeleteImage is on the <i>recordname</i> record definition. |

### **Returns**

Returns a Boolean value: True if image was successfully deleted, False otherwise.

## **Example**

&Rslt = DeleteImage(EMPL\_PHOTO.EMPLOYEE\_PHOTO);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," InsertImage, page 419

### **DeleteRecord**

# **Syntax**

DeleteRecord(level\_zero\_recfield)

# **Description**

Use the DeleteRecord function to remove a high-level row of data and all dependent rows in other tables from the database.

Note. This function remains for backward compatibility only. Use the Delete record class method instead.

DeleteRecord deletes the component's level-zero row from the database, deletes any dependent rows in other tables from the database, and exits the component.

This function, like DeleteRow, initially marks the record or row as needing to be deleted. At save time the row is actually deleted from the database and cleared from the buffer.

This function works only if the PeopleCode is on a level-zero field. It cannot be used from SavePostChange or WorkFlow PeopleCode.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," Delete and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter           | Description   |
|---------------------|---|
| level_zero_recfield | A <i>recordname.fieldname</i> reference identifying any field on the level-zero area of the page. |

### Returns

Optionally returns a Boolean value indicating whether the deletion was completed successfully.

# **Example**

The following example, which is in SavePreChange PeopleCode on a level-zero field, deletes the high-level row and all dependent rows in other tables if the current page is EMPLOYEE\_ID\_DELETE.

```
if %Page = PAGE.EMPLOYEE_ID_DELETE then
    &success = DeleteRecord(EMPLID);
end-if;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," DeleteRow, page 199

# **DeleteRow**

# **Syntax**

DeleteRow(scrollpath, target\_row)

Where *scrollpath* is:

```
\label{lem:cord.level1_recname,level1_row, [RECORD.level2\_recname,level2\_row, ]] RECORD. \\ target\_recname
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the DeleteRow function to delete rows programmatically.

**Note.** This function remains for backward compatibility only. Use the DeleteRow rowset class method instead.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," DeleteRow.

A call to this function causes the RowDelete event sequence to fire, as if an user had manually deleted a row.

DeleteRow cannot be executed from the same scroll level where the deletion will take place, or from a lower scroll level. Place the PeopleCode in a higher scroll level record.

When DeleteRow is used in a loop, you have to process rows from high to low to achieve the correct results, that is, you must delete from the *bottom up* rather than from the top down. This is necessary because the rows are renumbered after they are deleted (if you delete row one, row two becomes row one).

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," DeleteRow; Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer" and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |
| target_row | The row number of the row to delete.                                  |

#### Returns

Boolean (optional). DeleteRow returns a Boolean value indicating whether the deletion was completed successfully.

# **Example**

In the following example DeleteRow is used in a **For** loop. The example checks values in each row, then conditionally deletes the row. Note the syntax of the For loop, including the use of the -1 in the **Step** clause to loop from the highest to lowest values. This ensures that the renumbering of the rows will not affect the loop.

```
For &L1 = &X1 To 1 Step - 1
    &SECTION = FetchValue(AE_STMT_TBL.AE_SECTION, &L1);
    &STEP = FetchValue(AE_STMT_TBL.AE_STEP, &L1);
    If None(&SECTION, &STEP) Then
        DeleteRow(RECORD.AE_STMT_TBL, &L1);
    End-If;
End-For;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," InsertRow, page 422</u> and <u>Enterprise PeopleTools 8.50</u> <u>PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation</u>

### **DeleteSQL**

## **Syntax**

DeleteSQL([SQL.]sqlname[, dbtype[, effdt]])

## **Description**

Use the DeleteSQL function to programmatically delete a SQL definition. The SQL definition must have already been created and saved, either using the CreateSQL and StoreSQL functions, or by using Application Designer.

When you create a SQL definition, you must create a base statement before you can create other types of statements, that is, one that has a *dbtype* as GENERIC and *effdt* as the null date (or Date(19000101)). If you specify a base (generic) statement to be deleted, *all* statements as well as the generic statement are deleted.

If you specify a non-generic statement that ends up matching the generic statement, DeleteSQL does *not* delete anything, and returns False.

You must commit all database changes prior to using this function. This is to avoid locking critical Tools tables and hence freezing all other users. You receive a runtime error message if you try to use this function when there are pending database updates, and your PeopleCode program terminates. You need to commit any database updates prior to using this function. The CommitWork PeopleCode function has been enhanced to allow this.

| Parameter | Description  |
|-----------|--|
| sqlname   | Specify the name of a SQL definition. This is either in the form <b>SQL</b> . <i>sqlname</i> or a string value giving the <i>sqlname</i> . |

| Parameter | Description  |
|-----------|--|
| dbtype    | Specify the database type associated with the SQL definition. This parameter takes a string value. If <i>dbtype</i> isn't specified or is null (""), it set by default to the current database type (the value returned from the %DbName system variable.) |
|           | Valid values for <i>dbtype</i> are as follows. These values are not case sensitive:  |
|           | • APPSRV   |
|           | • DB2ODBC  |
|           | • DB2UNIX  |
|           | • INFORMIX   |
|           | • MICROSFT   |
|           | • ORACLE   |
|           | • SYBASE   |
|           | Note. Database platforms are subject to change.  |
| effdt     | Specify the effective date associated with the SQL definition. If <i>effdt</i> isn't specified, it is set by default to the current as of date, that is, the value returned from the %AsOfDate system variable.  |

### **Returns**

A Boolean value: True if the delete was successful, False if the specified SQL statement wasn't found, and terminates with an error message if there was another problem (that is, date in incorrect format, and so on.)

# **Example**

The following code deletes the ABCD\_XY SQL definition for the current DBType and as of date:

```
&RSLT = DeleteSQL(SQL.ABC_XY);

If NOT(&RSLT) Then
    /* SQL not found - do error processing */
End-if;
```

The following code deletes the ABCD\_XY SQL Definition for the current DBType and November 3, 1998:

```
&RSLT = DeleteSQL(SQL.ABCD_XY, "", Date(19981103));
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateSQL, page 160; Chapter 1, "PeopleCode Built-in Functions," FetchSQL, page 260; Chapter 1, "PeopleCode Built-in Functions," GetSQL, page 389; Chapter 1, "PeopleCode Built-in Functions," StoreSQL, page 623 and Chapter 1, "PeopleCode Built-in Functions," CommitWork, page 96

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

Chapter 3, "System Variables," %DbName, page 773

Chapter 3, "System Variables," %AsOfDate, page 769

# **DeleteSystemPauseTimes**

### **Syntax**

**DeleteSystemPauseTimes**(StartDay,StartTime,EndDay,EndTime)

# **Description**

Use the DeleteSystemPauseTimes function to delete pause times that occur on your system by adding a row to the system pause times table.

This function is used in the PeopleCode for the Message Monitor. Pause times are set up in the Message Monitor.

| Parameter | Description                                |
|-----------|--|
| StartDay  | Specify a number from 0-6. The values are: |

| Value | Description |
|-------|-------------|
| 0     | Sunday      |
| 1     | Monday      |
| 2     | Tuesday     |
| 3     | Wednesday   |
| 4     | Thursday    |
| 5     | Friday      |

| Value | Description |
|-------|-------------|
| 6     | Saturday    |

| Parameter | Description                                 |
|-----------|---|
| StartTime | Specify a time, in seconds, since midnight. |
| EndDay    | Specify a number from 0-6. The values are:  |

| Value | Description |
|-------|-------------|
| 0     | Sunday      |
| 1     | Monday      |
| 2     | Tuesday     |
| 3     | Wednesday   |
| 4     | Thursday    |
| 5     | Friday      |
| 6     | Saturday    |

| Parameter | Description                                 |
|-----------|---|
| EndTime   | Specify a time, in seconds, since midnight. |

# Returns

A Boolean value: True if the system pause time specified was deleted, False otherwise.

# **Example**

```
Component Boolean &spt_changed;

/* deleting a system pause time interval; */

If Not DeleteSystemPauseTimes(PSSPTIMES.STARTINGDAY, PSSPTIMES.STARTINGSECOND, >> PSSPTIMES.ENDINGDAY, PSSPTIMES.ENDINGSECOND) Then
    Error MsgGetText(117, 15, "");

Else
    &spt_changed = True;

/* to force a save; */
    PSSPTIMES.MSGSPTNAME = " ";

    DoSave();
End-If;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," AddSystemPauseTimes, page 50

Enterprise PeopleTools 8.50 PeopleBook: Integration Broker Service Operations Monitor, "Understanding the Integration Broker Service Operations Monitor"

## **DeQueue**

# **Syntax**

DeQueue(physical queue ID, task type, task number, agent ID)

## **Description**

Once a task that has been placed in a queue by the EnQueue function and has been completed by the agent, use the DeQueue function to notify the queue server. The queue server removes the task from the queue and subtracts the cost of that task from the agent's workload.

**Note.** The queue server does not allow a task to be dequeued if the agent who owns that task is not logged on to that particular queue server. PeopleSoft recommends that you only use the DeQueue function in application pages that the MultiChannel Framework Console launches when agents accept or activate assigned tasks.

# **Parameters**

| Parameter         | Description   |
|-------------------|---|
| physical queue ID | The physical queue is the internal representation of the logical queue that the agent signs onto and to which the task currently belongs. This is a string value, such as "sales3" or "marketing2." You retrieve the current physical queue from the query string in the URL of the page launched by the MultiChannel Framework console, using the GetParameter request class method with the value ps_qid.   |
| task type         | Specifies the type of task that an agent completed. It is a string value. The valid values are:  • email  • generic  Note. This parameter is valid only for persistent tasks (email and generic). It is not valid for chat or voice tasks.  You can retrieve the value from the query string in the URL of the application page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_tasktype. |
| task number       | Uniquely identifies a particular task. This is the task number returned by the Enqueue function when the system first inserted the task into a queue. This is a string value.  You can retrieve the value from the query string in the URL of the application page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_tasknum.   |
| agent ID          | Identifies the agent who processed the task. This is a string value.  You can retrieve the value from the query string in the URL of the application page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_agentid.  |

# Returns

Returns 0 for success. Otherwise, it returns a message number. The message set ID for MultiChannel Framework is 162.

For example, 1302 is returned when an invalid task type or no value is provided.

# **Example**

### See Also

Chapter 1, "PeopleCode Built-in Functions," EnQueue, page 237

### **DetachAttachment**

# **Syntax**

DetachAttachment(URLSource, DirAndFileName, UserFile [, PreserveCase])

# **Description**

Use the DetachAttachment function to enable a user to make a copy of an attached file on their local client system. The file is sent to the browser with appropriate HTTP headers to cause the browser to display a save dialog box to the user.

The user can save the copy of the file with any filename.

### FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

ftp://user:password@ftpserver.peoplesoft.com:6000/

**Note.** If the specified subdirectories do not exist this function tries to create them.

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

### Database Storage Considerations

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

record://MYRECORD

where *MYRECORD* is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

### Restrictions on Use in PeopleCode Events

DetachAttachment is a "think-time" function, which means that it shouldn't be used in any of the following PeopleCode events:

- SavePreChange
- SavePostChange
- Workflow
- RowSelect
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) rowset class method.

If you want to transfer files in a "non-interactive" mode, with functions that aren't think-time, see the GetAttachment and PutAttachment functions.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (% Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)
- " (quotation mark)
- < (less than symbol)</li>
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)
- \$ (dollar sign)

**Note.** In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

### Considerations Attaching Text Files

The PeopleCode file attachment functions do not provide text file conversions when files are attached or viewed. In fact, when any file is uploaded, it is always copied to the specified destination byte-for-byte

**Warning!** You may encounter problems when a text file is uploaded from one operating system or environment and then later viewed on another. For instance, suppose a text file on a DB2 system is encoded in EBCDIC. A user viewing that file in a Windows environment might see garbled content because the text file viewer is expecting ANSI encoding.

Similar issues can occur when two file systems have different character sets, such as Japanese JIS and Unicode, or different line endings.

It is the developer's responsibility to manage this issue in their environments. A number of text file conversion utilities are available for various platforms.

Some steps you can take to avoid conversion problems include:

- Educate your users.
- Standardize on file formats and encodings.
- Make sure that the user's environment supports the files being transferred.
- Restrict attachments to file types that are known to be compatible across user platforms.

### File Size Considerations

You may need to increase the heap size of your server if you are trying to detach files that are approximately five MB or larger. This size may differ depending on your servers and configuration. If the heap size is too small, you may receive an out of memory error.

See *Enterprise PeopleTools 8.50 PeopleBook: Integration Testing Utilities and Tools*, "Using the Simple Post Utility," Increasing the Java Heap Size to Accommodate Posting Large Files.

| Parameter      | Description   |
|----------------|---|
| URLSource      | A reference to a URL. This can be either a URL name, in the form <b>URL.</b> <i>URLName</i> , or a string.  |
|                | The <i>URLSource</i> parameter requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.   |
|                | The source directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine).                                    |
|                | If the file is transferred using secure FTP (FTPS), <i>URLSource</i> must be a URL definition.  |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.   |
| DirAndFileName | The relative path and filename of the file on the file server. This is appended to <i>URLSource</i> to make up the full URL where the file is transferred from. This parameter takes a string value.                    |
|                | <b>Note.</b> The URLSource requires "/" slashes. Because SysFileName is appended to the URL, it also requires only "/" slashes. "\" are NOT supported in any way for either the URLSource or the SysFileName parameter. |
| UserFile       | The default file name provided by the Detach dialog.  |

| Parameter    | Description   |
|--------------|---|
| PreserveCase | Specify a Boolean value to indicate whether when searching for the file specified by the DirAndFileName parameter, its filename extension is preserved or not; <i>True</i> , preserve the case, <i>False</i> , convert the filename extension to all lowercase letters.  The default value is False.  *Warning! If you use the PreserveCase parameter, it is important that you use it in |
|              | a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.  |

# Returns

You can check for either an integer or a constant value:

| Numeric Value | Constant Value        | Description  |
|---------------|-----------------------|--|
| 0             | %Attachment_Success   | File was transferred successfully.   |
| 1             | %Attachment_Failed    | File transfer failed due to unspecified error.   |
|               |                       | The following are some possible situations where %Attachment_Failed could be returned: |
|               |                       | Failed to initialize the process due to some internal error.                           |
|               |                       | Failed due to unexpected/bad reply from server.  |
|               |                       | Failed to allocate memory due to some internal error.                                  |
|               |                       | Failed due to timeout.   |
|               |                       | Failed due to no-availability of space on FTP server.                                  |
|               |                       | Failed to close SSL connection.  |
| 2             | %Attachment_Cancelled | File transfer didn't complete because the operation was canceled by the user.          |

| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 3             | %Attachment_FileTransferFailed | File transfer failed due to unspecified error during FTP attempt.                                   |
|               |                                | The following are some possible situations where  %Attachment_FileTransferFailed could be returned: |
|               |                                | Failed due to mismatch in file sizes.   |
|               |                                | Failed to write to local file.  |
|               |                                | • Failed to store the file on remote server.  |
|               |                                | Failed to read local file to be uploaded.   |
|               |                                | No response from server.  |
|               |                                | Failed to overwrite the file on remote server.  |
| 4             | %Attachment_NoDiskSpaceAppServ | No disk space on the application server.  |
| 5             | %Attachment_NoDiskSpaceWebServ | No disk space on the web server.  |
| 7             | %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.   |
|               |                                | The following are some possible situations where  %Attachment_DestSystNotFound could be returned:   |
|               |                                | Improper URL format.  |
|               |                                | Failed to connect to server mentioned.  |

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| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.  |
|               |                                | The following are some possible situations where  %Attachment_DestSysFailedLogin could be returned: |
|               |                                | Unsupported protocol mentioned.   |
|               |                                | Access denied to server.  |
|               |                                | Failed to connect using SSL Failed to verify the certificates.                                      |
|               |                                | Failed due to problem in certificates used.   |
|               |                                | Could not authenticate the peer certificate.  |
|               |                                | Failed to login with specified SSL level.   |
|               |                                | Remote server denied logon.   |
|               |                                | Problem reading SSL certificate .   |
| 9             | %Attachment_FileNotFound       | Cannot locate file.   |
|               |                                | The following are some possible situations where %Attachment_FileNotFound could be returned:        |
|               |                                | Remote file not found.  |
|               |                                | Failed to read remote file.   |

# **Example**

&retcode = DetachAttachment(URL.MYFTP, ATTACHSYSFILENAME, ATTACHUSERFILE);

The PeopleTools Test Utilities page (PeopleTools, Utilities, Debug, PeopleTools Test Utilities) contains a sample file attachment application.

The page allows you to enter a storage location (an FTP site or a record) and upload a file to that storage location by clicking the Attach button on this page. Once the selected file has been successfully uploaded, buttons appear that allow you to view, detach, and delete that file from its storage location. Note that this demonstration application only permits the user to enter a URL of up to 120 characters.

The actual page definition involved, PSTESTUTIL, contains buttons that execute FieldChange PeopleCode programs on the FILE\_ATTACH\_WRK record definition. These programs are provided as working examples of how to use the file attachment functions AddAttachment, DeleteAttachment, DetachAttachment, and ViewAttachment. You can clone the FILE\_ATTACH\_WRK record definition and customize the programs to fit your file processing requirements.

**Note.** Oracle recommends that you do not modify the delivered FILE\_ATTACH\_WRK record definition or the PeopleCode programs it contains, or directly call those PeopleCode programs from any PeopleCode you implement. These sample programs could possibly be changed in a future version of PeopleTools.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

### DisableMenuItem

# **Syntax**

DisableMenuItem(BARNAME.menubar\_name,ITEMNAME.menuitem\_name)

# **Description**

Use the DisableMenuItem function to disable (make unavailable) the specified menu item. To apply this function to a pop-up menu, use the PrePopup Event of the field with which the pop-up menu is associated.

If you're using this function with a pop-up menu associated with a page (not a field), the earliest event you can use is the PrePopup event for the first "real" field on the page (that is, the first field listed in the Order view of the page in Application Designer.)

# Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

| Parameter    | Description   |
|--------------|---|
| menubar_name | Name of the menu bar that owns the menu item, or, in the case of pop-up menus, the name of the pop-up menu that owns the menu item. |

| Parameter     | Description            |
|---------------|------------------------|
| menuitem_name | Name of the menu item. |

### Returns

None.

### **Example**

DisableMenuItem(BARNAME.MYPOPUP1, ITEMNAME.DO\_JOB\_TRANSFER);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EnableMenuItem, page 227</u> and <u>Chapter 1, "PeopleCode Built-in Functions," HideMenuItem, page 407</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," PrePopup Event

### **DiscardRow**

### **Syntax**

DiscardRow()

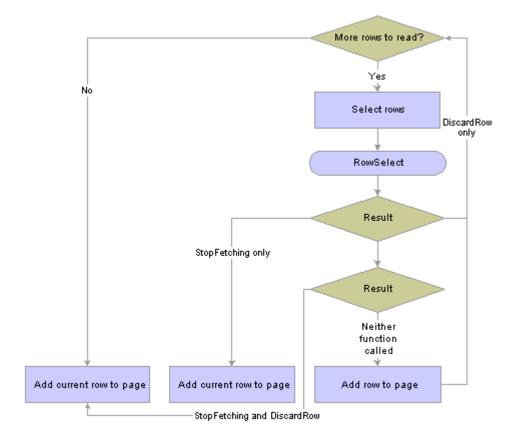
### **Description**

Use the DiscardRow function to prevent a row from being added to a page scroll during Row Select processing. This function is valid only in RowSelect PeopleCode. When DiscardRow is called during RowSelect processing, the current row is skipped (not added to the scroll). Processing then continues on the next row, unless the StopFetching function has also been called, in which case no more rows are added to the page.

If you try to discard a row and it's the only row in the scroll, the row is not discarded. You will still have one blank row in your scroll.

DiscardRow has the same functionality as the Warning function in the RowSelect event. The anomalous behavior of Warning is supported for compatibility with previous releases of PeopleTools.

**Note.** RowSelect processing is used infrequently, because it is more efficient to filter out rows of data using a search view or an effective-dated record before the rows are selected into the component buffer from the database server.



**RowSelect Processing Logic** 

### **Parameters**

None.

### **Returns**

None.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," StopFetching, page 622</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Warning, page 691</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Row Select Processing

## **DoCancel**

## **Syntax**

```
DoCancel()
```

# **Description**

Use the DoCancel function to cancel the current page.

- In the Page Applet, the DoCancel function terminates the current component and returns the user to the search dialog box.
- In the Menu Applet, the DoCancel function terminates the current component and returns the user to the current menu with no component active.

DoCancel terminates any PeopleCode programs executing prior to a save action. It does not stop processing of PeopleCode in SaveEdit, SavePreChange, and SavePostChange events.

### Returns

None.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DoSave, page 224; Chapter 1, "PeopleCode Built-in Functions," DoSaveNow, page 225; Chapter 1, "PeopleCode Built-in Functions," DoModal, page 217; Chapter 1, "PeopleCode Built-in Functions," EndModal, page 235 and Chapter 1, "PeopleCode Built-in Functions," WinEscape, page 695

# **DoModal**

# Syntax

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the DoModal function to display a secondary page. Secondary pages are modal, meaning that the user must dismiss the secondary page before continuing work in the page from which the secondary page was called.

If you call DoModal without specifying a level number or any record parameters, the function uses the current context as the parent.

You can alternately specify a secondary page in a command push button definition without using PeopleCode. This may be preferable for performance reasons, especially with PeopleSoft Pure Internet Architecture.

DoModal can display on a single page. To display an entire component modally, use DoModalComponent.

Any variable declared as a Component variable will still be defined after using a DoModal function.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Using Page Controls," Using Secondary Pages.

### Restrictions on Use in PeopleCode Events

Control does not return to the line after DoModal until after the user has dismissed the secondary page. This interruption of processing makes DoModal a "think-time" function, which means that it shouldn't be used in any of the following PeopleCode events:

- SavePreChange.
- SavePostChange.
- Workflow.
- RowSelect.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.
- You should not use DoModal or any other think-time function in FieldChange when the field is associated with an edit box, long edit box, or drop-down list box. Use FieldEdit instead. DoModal can be used in FieldChange when the field is associated with a push button, radio button, checkbox, or hyperlink.

In addition, you can't use this function in the SearchInit event.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

### Considerations Using Exceptions and the DoModal Function

Using the DoModal function inside a try block *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* the DoModal, but not any exceptions that are thrown within the new component.

```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &g_ERMS_TransactionCollection.GetTransactionByName(RB_EM_⇒
WRK.DESCR);
      &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

| Parameter  | Description  |
|------------|--|
| pagename   | The name of the secondary page.  |
| title      | The text that displays in the caption of the secondary page.   |
| xpos       | The pixel coordinates of the top left corner of the secondary page, offset from the top left corner of the parent page (the default of -1, -1 means centered).   |
| ypos       | The pixel coordinates of the top right corner of the secondary page, offset from the top right corner of the parent page (the default of -1, -1 means centered). |
| level      | Specifies the level of the scroll level on the parent page that contains the row corresponding to level 0 on the secondary page.                                 |
| scrollpath | A construction that specifies a scroll level in the component buffer.  |
| target_row | The row number of the row in the parent page corresponding to the level 0 row in the secondary page.   |

#### Returns

Returns a number that indicates how the secondary page was terminated. A secondary page can be terminated by the user clicking a built-in OK or Cancel button, or by a call to the EndModal function in a PeopleCode program. In either case, the return value of DoModal is one of the following:

- 1 if the user clicked OK in the secondary page, or if 1 was passed in the EndModal function call that terminated the secondary page.
- 0 if the user clicked Cancel in the secondary page, or if 0 was passed in the EndModal function call that terminated the secondary page.

## **Example**

```
DoModal(PAGE.EDUCATION_DTL, MsgGetText(1000, 167, "Education Details - %1",⇒ EDUCATN.DEGREE), - 1, - 1, 1, RECORD.EDUCATN, CurrentRowNumber());
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EndModal, page 235; Chapter 1, "PeopleCode Built-in Functions," IsModal, page 436</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

# **DoModalComponent**

### **Syntax**

```
DoModalComponent(MENUNAME.menuname, BARNAME.barname, ITEMNAME.menuitem_name, PAGE.
component_item_name, action, RECORD.shared_record_name [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
Or
&RecordObject1 [, &RecordObject2]. . .
```

# **Description**

Use the DoModalComponent function to launch a modal component. The modal component launches from within an originating component. After the modal component displays, the user can't proceed with changes to the originating component until either accepting or canceling the modal component.

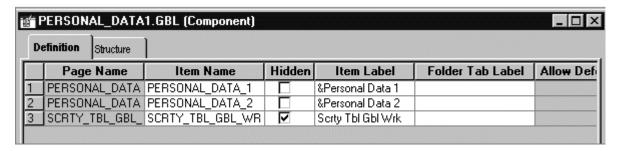
Chapter 1 PeopleCode Built-in Functions

Modal components can be displayed in any of the following action modes: Add, Update/Display, Update/Display All, Correction. A modal component can be launched from any component, including another modal component. You can use DoModalComponent from a secondary page.

The originating component and the modal component share data, including search keys, using a Shared Work Record or the values in the *fieldlist* parameter. If valid search keys are provided in the shared work record and populated with valid values before launching the modal component, the search is conducted using the provided search key values. If the *fieldlist* parameter isn't used and no search keys are provided, or if search key fields contain invalid values, the user accesses the modal component using a search dialog box.

**Note.** The user may see a different title for a search page if they enter the search page using this function versus from the regular navigation.

In the *component\_item\_name* parameter, make sure to pass the component item name for the page, not the page name. The component item name is specified in the Component Definition, in the Item Name column on the row corresponding to the specific page, as shown here:



Component Item Name parameter

#### Shared Work Records

The originating component and the modal component share fields in a Derived/Work record called a *shared work record*. Shared fields from this record must be placed at level zero of both the originating component and the modal component.

You can use the shared fields to:

- Pass values that are assigned to the search keys in the modal component search record. If these fields are missing or not valid, the search dialog box appears, enabling the user to enter search keys.
- Optionally pass other values from the originating component to the modal component.
- Pass values back from the modal component to the originating component for processing.

To do this, you have to write PeopleCode that:

- Assigns values to fields in the shared work record in the originating page at some point before the modal transfer takes place.
- Accesses and changes the values, if necessary, in the modal component.
- Accesses the values from the shared work record from the originating component after the modal component is dismissed.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Restrictions on Use With SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

# Considerations Using Exceptions and the DoModalComponent Function

Using the **DoModalComponent** function inside a try block *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* using a DoModal function, but not any exceptions that are thrown within the new component.

```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &q ERMS TransactionCollection.GetTransactionByName(RB EM ⇒
WRK.DESCR);
      &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

| Parameter           | Description   |
|---------------------|---|
| menuname            | Name of the menu through which the modal component is accessed.   |
| barname             | Name of the menu bar through which the modal component is accessed.   |
| menuitem_name       | Name of the menu item through which the modal component is accessed.  |
| component_item_name | The component item name of the page to be displayed on top of the modal component when it displays. The component item name is specified in the component definition. |
| action              | String representing the action mode in which to start up the component. You can use either a character value (passed in as a string) or a constant:                   |

| Numeric Value | Constant Value           | Description        |
|---------------|--------------------------|--------------------|
| A             | %Action_Add              | Add                |
| U             | %Action_UpdateDisplay    | Update/Display     |
| L             | %Action_UpdateDisplayAll | Update/Display All |
| С             | %Action_Correction       | Correction         |
| Е             | %Action_DataEntry        | Data Entry         |
| P             | %Action_Prompt           | Prompt             |

| Parameter          | Description  |
|--------------------|--|
|                    | If only one action mode is allowed for the component, that action mode is used. If more than one action mode is allowed, the user can select which mode to come up in.   |
| shared_record_name | <ul> <li>The record name of the shared work record (preceded by the reserved word Record). This record must include:</li> <li>Fields that are search keys in the modal component search record; if search key fields are not provided, or if they are invalid, the user accesses the modal component using the search dialog box.</li> <li>Other fields to pass to the modal component.</li> <li>Fields to get back from the modal component after it has finished processing.</li> </ul>  |
| keylist            | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object. If a record object is specified, any field of that record object <i>that is also a field of the search record</i> for the destination component is added to <i>keylist</i> . The keys in <i>fieldlist</i> must uniquely identify a row in the "to" page search record. If a unique row is not identified, the search dialog box appears.  If the <i>keylist</i> parameter is not supplied then the destination components' search key must be found as part of the source component's level 0 record buffer. |

### **Returns**

Returns a Boolean that indicates how the secondary page was terminated. A secondary page can be terminated by the user clicking a built-in OK or Cancel button, or by a call to the EndModalComponent function in a PeopleCode program. In either case, the return value of DoModalComponent is one of the following:

• True if the user clicked OK in the secondary page, or if 1 was passed in the EndModal function call that terminated the secondary page.

• False if the user clicked Cancel in the secondary page, or if 0 was passed in the EndModal function call that terminated the secondary page.

# **Example**

The following example shows how to structure a DoModalComponent function call:

```
DoModalComponent(MENUNAME.MAINTAIN_ITEMS_FOR_INVENTORY, BARNAME.USE_A, > ITEMNAME.ITEM_DEFINITION, COMPONENT.ESTABLISH_AN_ITEM, "C", RECORD.NEW7_WRK);
```

Supporting PeopleCode is required if you must assign values to fields in the shared work record or access those values, either from the originating component, or from the modal component.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," IsModalComponent, page 437; Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642; Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658 and Chapter 1, "PeopleCode Built-in Functions," EndModalComponent, page 236</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Implementing Modal Transfers

# **DoModalPanelGroup**

# **Syntax**

DoModalPanelGroup(MENUNAME.menuname,BARNAME.barname,ITEMNAME.menuitem\_name,
PANEL.panel\_group\_item\_name,action,RECORD.shared\_record\_name)

# **Description**

Use the DoModalPanelGroup function to launch a modal component.

**Note.** The DoModalPanelGroup function is supported for compatibility with previous releases of PeopleTools. Future applications should use DoModalComponent instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220

## **DoSave**

### **Syntax**

DoSave()

# **Description**

Use the DoSave function to save the current page. DoSave defers processing to the end of the current PeopleCode program event, as distinct from DoSaveNow, which causes save processing (including SaveEdit, SavePreChange, SavePostChange, and Workflow PeopleCode) to be executed immediately.

DoSave can be used only in FieldEdit, FieldChange, or MenuItemSelected PeopleCode.

### **Parameters**

None.

### Returns

None.

## **Example**

The following example sets up a key list with AddKeyListItem, saves the current page, and then transfers the user to a page named PAGE\_2.

```
ClearKeyListItem( );
AddKeyListItem(OPRID, OPRID);
AddKeyListItem(REQUEST_ID, REQUEST_ID);
SetNextPage("PAGE_2");
DoSave( );
TransferPage( );
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoCancel, page 217; Chapter 1, "PeopleCode Built-in Functions," DoSaveNow, page 225; Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658 and Chapter 1, "PeopleCode Built-in Functions," AddKeyListItem, page 49</u>

# **DoSaveNow**

### **Syntax**

DoSaveNow()

# **Description**

The DoSaveNow function is designed primarily for use with remote calls. It enables a PeopleCode program to save page data to the database before running a remote process (most frequently a COBOL process) that will access the database directly. It is generally necessary to call DoSaveNow before calling the RemoteCall function.

DoSaveNow causes the current page to be saved immediately. Save processing (including SaveEdit, SavePreChange, SavePostChange, and Workflow PeopleCode) is executed before continuing execution of the program where DoSaveNow is called. DoSaveNow differs from the DoSave function in that DoSave defers saving the component until after any running PeopleCode is completed.

DoSaveNow can only be called from a FieldEdit or FieldChange event.

If you call DoSaveNow and there are no changes to save, save processing is skipped entirely. You can call SetComponentChanged right before you call DoSaveNow. The SetComponentChanged function makes the Component Processor think there are changes and so will force full save processing.

See <u>Chapter 1, "PeopleCode Built-in Functions," RemoteCall, page 518</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DoSave, page 224.</u>

### Errors in DoSaveNow Save Processing

DoSaveNow initiates save processing. It handles errors that occur during save processing as follows:

- If save processing encounters a SaveEdit error, it displays the appropriate message box. DoSaveNow immediately exits from the originating FieldChange or FieldEdit program. The user can correct the error and continue.
- If save processing encounters a fatal error, it displays the appropriate fatal error. DoSaveNow handles the error by immediately exiting from the originating FieldChange or FieldEdit program. The user must then cancel the page.
- If save processing completes with no errors, PeopleCode execution continues on the line after the DoSaveNow call in FieldChange or FieldEdit.

### Restrictions on Use of DoSaveNow

The following restrictions apply:

- DoSaveNow can be executed only from a FieldEdit or FieldChange event.
- DoSaveNow is only allowed prior to the first CallAppEngine function in a FieldChange event, but not afterward.
- Deferred operations should not be called before the DoSaveNow. Deferred operations include the DoSave, TransferPage, SetCursorPos, and EndModal functions.
- Components that use DoSaveNow must not use the DoCancel, Transfer, TransferPage, or WinEscape functions in PeopleCode attached to save action events (SaveEdit, SavePreChange, and SavePostChange), because these functions terminate the component, which would cause the program from which DoSaveNow was called to terminate prematurely.

**Note.** You should be aware that DoSaveNow may result in unpredictable behavior if PeopleCode in save events deletes rows or inserts rows into scrolls. PeopleCode that runs after DoSaveNow must be designed around the possibility that rows were deleted or inserted (which causes row number assignments to change). Modifying data on a deleted row may cause it to become "undeleted."

### **Parameters**

None.

### Returns

None.

## **Example**

The following example calls DoSaveNow to save the component prior to running a remote process in the remote\_depletion declared function:

Declare Function remote\_depletion PeopleCode FUNCLIB\_ININTFC.RUN\_DEPLETION Field⇒
Formula;

/\*
Express Issue Page - run Depletion job through RemoteCall()
\*/
If %Component = COMPONENT.EXPRESS\_ISSUE\_INV Then

```
If %Component = COMPONENT.EXPRESS_ISSUE_INV Then
    DoSaveNow();
    &BUSINESS_UNIT = FetchValue(SHIP_HDR_INV.BUSINESS_UNIT, 1);
    &SHIP_OPTION = "S";
    &SHIP_ID = FetchValue(SHIP_HDR_INV.SHIP_ID, 1);
    remote_depletion(&BUSINESS_UNIT, &SHIP_OPTION, &SHIP_ID, &PROGRAM_STATUS);
End-If
```

# **EnableMenuItem**

# **Syntax**

EnableMenuItem(BARNAME.menubar\_name,ITEMNAME.menuitem\_name)

# **Description**

Use the EnableMenuItem function to enable (make available for selection) the specified menu item. To apply this function to a pop-up menu, use the PrePopup Event of the field with which the pop-up menu is associated.

If you're using this function with a pop-up menu associated with a page (not a field), the earliest event you can use is the PrePopup event for the first "real" field on the page (that is, the first field listed in the Order view of the page in Application Designer.)

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| menubar_name  | Name of the menu bar that owns the menu item, or, in the case of pop-up menus, the name of the pop-up menu that owns the menu item. |
| menuitem_name | Name of the menu item.  |

### Returns

None.

# **Example**

EnableMenuItem(BARNAME.MYPOPUP1, ITEMNAME.DO\_JOB\_TRANSFER);

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DisableMenuItem, page 214</u> and <u>Chapter 1, "PeopleCode Built-in Functions," HideMenuItem, page 407</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," PrePopup Event

# **EncodeURL**

# **Syntax**

EncodeURL(URLString)

### **Description**

Use the EncodeURL function to apply URL encoding rules, including escape characters, to the string specified by *URLString*. The method used to encode the *URLString* is the standard defined by W3C. This function returns a string that contains the encoded URL. All characters outside the Unicode Basic Latin block (U+0020 — U+007F) are encoded, with the exception of the characters in the table below which are not encoded as they may represent valid components of URL or protocol syntax. If you need to encode such characters, use the EncodeURLForQueryString function.

The following table lists the punctuation characters in the Unicode Basic Latin block that are not encoded by the URLEncode function.

| Punctuation Character | Description            |
|-----------------------|------------------------|
| Glyph                 | Unicode Character Name |
| !                     | Exclamation mark       |
| #                     | Number sign            |
| \$                    | Dollar sign            |
| &                     | Ampersand              |
| (                     | Left parenthesis       |
| )                     | Right parenthesis      |
| *                     | Asterisk               |
| +                     | Plus sign              |
| ,                     | Coma                   |
| -                     | Hyphen, minus          |
|                       | Full stop, period      |
| /                     | Solidus, slash         |
|                       | Colon                  |
| ;                     | Semi-colon             |
| =                     | Equals sign            |
| ?                     | Question mark          |
| -                     | Underscore             |

# **Parameters**

| Parameter | Description   |
|-----------|---|
| URLString | Specify the string you want encoded. This parameter takes a string value. |

# Returns

An encoded string.

# **Example**

The example below returns the following encoded URL:

http://corp.office.com/human%20resources/benefits/401kchange\_home.htm?FirstName=>Gunter&LastName=D%c3%9crst

&MYSTRING = EncodeURL("http://corp.office.com/hr/benefits/401k/401k\_home.htm");

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EncodeURLForQueryString, page 230</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Unencode, page 668</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **EncodeURLForQueryString**

# **Syntax**

EncodeURLForQueryString(URLString)

# Description

Use the EncodeURLForQueryString function to encode *URLString* for use in a query string parameter in an URL. All characters outside the Unicode Basic Latin block (U+0020 — U+007F) are encoded, with the exception of the characters in the table below which are not encoded as they are typically valid in a query string.

If the link is constructed in a page, and the value is a link field, you should not call EncodeURL to encode the entire URL, as the PeopleSoft Pure Internet Architecture does this for you. You still need to unencode the parameter value when you retrieve it, however.

Always encode each field value being added directly to query strings using EncodeURLForQueryString.

The following table lists punctuation characters in the Unicode Basic Latin block that are not encoded by the URLEncodeForQueryString function.

| Punctuation Character | Description       |
|-----------------------|-------------------|
|                       | Left parenthesis  |
|                       | Right parenthesis |
| *                     | Asterisk          |
| -                     | Hyphen, minus     |

| Punctuation Character | Description          |
|-----------------------|----------------------|
|                       | Full stop, period    |
| _                     | Underscore, low line |

### **Parameters**

| Parameter | Description   |
|-----------|---|
| URLString | Specify the string you want encoded. This parameter takes a string value. |

### **Returns**

An encoded URL string.

# **Example**

In an Internet Script, to construct an anchor with a URL in a query string parameter, do the following:

```
&url = "http://host/psp/ps/EMPLOYEE/HRMS/s/EMPL_INFO.FieldFormula.IScript_EMPL_>
INFO?emplid=1111&mkt=usa"

&href = %Request.RequestURI | "?" | %Request.QueryString | "&myurl=" | Encode>
URLForQueryString(&url);

%Response.WriteLine("<a href= " | EncodeURL(&href) | ">My Link</a>");

The following uses a generic method to find, then encode, the URL, for the external link:

&StartPos = Find("?", &URL, 1);
&CPColl = &Portal.ContentProviders;
&strHREF = EncodeURLForQueryString(Substring(&URL, &StartPos + 1, Len(&URL) ->
&StartPos));
&LINK = &Portal.GetQualifiedURL("PortalServlet", "PortalOriginalURL=" |>
&CPColl.ItembyName(&CP_NAME).URI | "?" | &strHREF);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," EncodeURL, page 228; Chapter 1, "PeopleCode Built-in Functions," Unencode, page 668; Chapter 1, "PeopleCode Built-in Functions," EscapeHTML, page 242; Chapter 1, "PeopleCode Built-in Functions," EscapeJavascriptString, page 244 and Chapter 1, "PeopleCode Built-in Functions," EscapeWML, page 245

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **Encrypt**

# **Syntax**

Encrypt(KeyString,ClearTextString)

# **Description**

Use the Encrypt function to encrypt a string. This function is generally used with merchant passwords.

The value you use for KeyString must be the same for Decrypt and Encrypt.

# Size Considerations with Encrypt

The Encrypt function uses 56 bit DES. The size of the output string is grown to the nearest multiple of 8 bytes, encrypted (which doesn't modify the size), then encoded, which grows the resulting size to the next multiple of 3, then the system multiplies the size by 4/3.

For example, a 20 character field is 40 bytes long (unicode), which is an even multiple of 8. After it is encrypted, it is rounded up to 42 bytes (the next multiple of 3), then multiplied by 4/3 to get 56 bytes.

### **Parameters**

| Parameter       | Description  |
|-----------------|--|
| KeyString       | Specify the key used for encrypting the string. You can specify a NULL value for this parameter, that is, two quotation marks with no blank space between them (""). |
| ClearTextString | Specify the string you want encrypted.   |

### **Returns**

An encrypted string.

# **Example**

The following encrypts a field if it contains a value. It also removes any blanks either preceding or trailing the value.

```
If All(PSCNFMRCHTOKEN.WRKTOKEN) Then
    CMPAUTHTOKEN = Encrypt("", RTrim(LTrim(PSCNFMRCHTOKEN.WRKTOKEN)));
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Decrypt, page 189</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Hash, page 403</u>

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# **EncryptNodePswd**

# **Syntax**

EncryptNodePswd(Password)

# **Description**

Use the EncryptNodePswd function to encrypt an Integration Broker node password.

**Note.** This function is generally used with Integration Broker node password encryption. This function should not be used casually, as once you encrypt your node password, there is no decrypt PeopleCode method.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| Password  | Specify the Integration Broker node password that you want encrypted, as a string. |

### **Returns**

An encrypted password as a string.

# **Example**

In the following example, the password is stored in the database in an encrypted form instead of as plain text:

PSMSGNODEDEFN.IBPASSWORD = EncryptNodePswd(RTrim(LTrim(PSNODE\_WRK.WRKPASSWORD)));

## See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

# **EndMessage**

# **Syntax**

EndMessage(message,messagebox\_title)

# **Description**

**Note.** The EndMessage function is obsolete and is supported only for backward compatibility. The MessageBox function, which can now be used to display informational messages in any PeopleCode event, should be used instead.

Use the EndMessage function to display a message at the end of a transaction, at the time of the database COMMIT. This function can be used only in SavePostChange PeopleCode.

When an EndMessage function executes, PeopleTools:

- Verifies that the function is in SavePostChange; if it is not, an error occurs and the function terminates.
- Displays the message.
- Terminates the SavePostChange PeopleCode program.

Because it terminates the SavePostChange program, EndMessage is always be the last statement executed in the program on the specific field and row where the EndMessage is called. For this reason, you must write the SavePostChange program so that all necessary processing takes place before the EndMessage statement. PeopleCode programs on other fields and rows execute as usual.

### **Parameters**

| Parameter        | Description  |
|------------------|--|
| message          | A string that must be enclosed in quotes containing the message text you want displayed.                               |
| messagebox_title | A string that must be enclosed in quotes containing the title of the message. It appears in the message box title bar. |

#### Returns

None.

### **Example**

The following example is from SavePostChange event PeopleCode. It checks to see whether a condition is true, and if so, it displays a message and terminates the SavePostChange program. If the condition is false, then processing continues in the Else clause:

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456</u> and <u>Chapter 1, "PeopleCode Built-in Functions," WinMessage, page 696</u>

## **EndModal**

# **Syntax**

EndModal(returnvalue)

# **Description**

Use the EndModal function to close a currently open secondary page. It is required only for secondary pages that do not have OK and Cancel buttons. If the secondary page has OK and Cancel buttons, then the function for exiting the page is built in and no PeopleCode is required.

## Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

### **Parameters**

| Parameter   | Description   |
|-------------|---|
| returnvalue | A Number value that determines whether the secondary page data is copied back to the parent page. A positive value runs SaveEdit PeopleCode and copies the data (this is the same as clicking the OK button). A value of zero skips SaveEdit and discards buffer changes made in the secondary page (this is the same as clicking the Cancel button). This value becomes the return value of the DoModal function that started the secondary page, and it can be tested after the secondary page is closed. |

### **Returns**

None.

## **Example**

The following statement acts as an OK button:

```
EndModal(1);
```

The following statement acts as a Cancel button:

```
EndModal(0);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoModal, page 217</u> and <u>Chapter 1, "PeopleCode Built-in Functions," IsModal, page 436</u>

# **EndModalComponent**

# **Syntax**

EndModalComponent(ReturnValue)

# **Description**

Use the EndModalComponent function to close a currently open secondary component. You could use this for creating your own links to exit a modal component.

# Restrictions on Use With a Component Interface

This function can't be used by a PeopleCode program that's been called by a Component Interface, and is ignored.

### **Parameters**

| Parameter   | Description   |
|-------------|---|
| ReturnValue | A Number value that determines whether the modal component data is saved and copied back to the parent page. A positive value saves the data in the component to the database, including all save processing and PeopleCode (this is the same as pressing the OK button). It also copies the data in the shared work record, if any, back to the primary component. A value of zero skips save processing discards buffer changes made in the modal component (this is the same as pressing the Cancel button). |

### **Returns**

A Boolean value: True if a non-zero value was used, False if zero was used.

# **Example**

EndModalComponent(0); /\* cancels the component without saving \*/

EndModalComponent(1); /\* saves and closes the component \*/

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220; Chapter 1, "PeopleCode Built-in Functions," EndModal, page 235</u> and <u>Chapter 1, "PeopleCode Built-in Functions," IsModal, page 436</u>

# **EnQueue**

# **Syntax**

EnQueue(logical queue,task type,Relative URL,Language\_Code [,subject][, agent ID
][, overflow timeout][, escalation timeout][, cost][, priority][, skill level])

# **Description**

Use the EnQueue function to assign a task to one of the active, physical queues belonging to the specified logical queue. The physical queue to which the system assigns the task is chosen randomly to balance load across the queues.

Note. PeopleSoft recommends that you always follow the EnQueue function with the NotifyQ function.

See Chapter 1, "PeopleCode Built-in Functions," NotifyQ, page 476.

### **Parameters**

| Parameter        | Description  |
|------------------|--|
| logical queue ID | Specifies the logical queue in which the task should be queued. It is a string value. The logical queue ID is a case-sensitive value. The case used in the EnQueue function must exactly match the case used when creating the logical queue ID with the MultiChannel Framework administration pages.  |
| task type        | Specifies the type of task to be inserted. It is a string value. The valid values are:  • email  • generic  Note. This parameter does not apply to voice or chat. Chat tasks are enqueued using the InitChat function. Voice queueing is managed by PeopleSoft CTI.  |
| Relative URL     | The system uses this relative URL to generate the URL of the appropriate application page for the MultiChannel Framework console to launch when an agent accepts this task. The application page should contain the logic to enable the agent to resolve the task and either forward the task using the Forward function or dequeue the task using the DeQueue function. |

| Parameter          | Description  |
|--------------------|--|
| Language_Code      | This is the language code associated with the task to be enqueued. It is a string value that must exist in the PeopleSoft language table.  |
|                    | The queue server only assigns this task to an agent whose list of languages contains this value. For example if an email to be enqueued is written in English, the language code would be "ENG", and this email would only be assigned to agents whose language list contains English.   |
| subject            | This is an optional parameter. It is a string value describing the purpose of the request. This value appears on the agent's console when the system assigns the task.   |
| agent ID           | Specifies the assigned agent. This is an optional, string parameter.   |
|                    | If specified, the system holds the task until the specified agent is available to take this task. If this parameter is left blank, the queue server assigns it to the first available agent.   |
|                    | <b>Note.</b> For better performance, PeopleSoft recommends not specifying the target agent as this has a processing overhead for the queue servers and does not allow the system to balance workload across all available agents.  |
| overflow timeout   | This is an optional parameter. It is an integer value expressing the overflow timeout in minutes.  |
|                    | The overflow timeout is the time period within which a queue server has to find an agent who accepts the task (clicks on the flashing icon on the MultiChannel console). If the task is not accepted within this time, the task is removed from the queue and placed in the MultiChannel overflow table.   |
|                    | If you do not specify a value, the system uses the default value specified for that task type in the Task Configuration page.  |
| escalation timeout | This is an optional parameter. It is an integer value expressing the escalation timeout in minutes.  |
|                    | The escalation timeout is the time period within which a task must be completed by the agent and closed with DeQueue. If the task is not closed within this time, the task is removed from the queue and from the agent's accepted task list, which means the task becomes unassigned. Then the task is placed in the MultiChannel Framework escalation table. |
|                    | If no value is specified, the system uses the default specified for that task type in the Task Configuration pages.  |

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| Parameter   | Description   |
|-------------|---|
| cost        | This is an optional parameter. It is an integer value measuring the workload each task places on an agent. The cost of a task is an estimate of the tasks's expected complexity and of the time required to resolve the task. The minimum value is 0, and there is no maximum value.  |
|             | The cost of a task is added to an agent's workload after accepting a task on the MultiChannel Framework console. A task can't be assigned to an agent if the difference between the current workload and the maximum workload defined for that agent on the Agent configuration page is less than the cost of this task.      |
|             | If you do not specify a value, the system uses the default value specified for that task in the Task Configuration pages.   |
|             | <b>Note.</b> If the required skill level or cost submitted exceeds the highest skill level or maximum workload of any of the agents on that queue, the task cannot be assigned.   |
| priority    | This is an optional parameter. It is an integer value expressing the priority level of the request. The minimum value is 0 and there is no maximum value.   |
|             | A higher value means a higher priority. Tasks are ordered on a physical queue based on their assigned priority. That is, the system assigns a task of a higher priority before it assigns a task of a lower priority.   |
|             | If no value is specified, the system uses the default value specified for that task type in the Task Configuration page.  |
|             | When tasks have the same priority, the system orders the tasks according to the time they were created. For example, suppose the following tasks exist: Priority 2 created at 11:15 AM and Priority 2 created at 11:16 AM. In this case, the system assigns the task created at 11:15 AM before the task created at 11:16 AM. |
| skill level | This is an optional parameter. It is an integer value expressing the minimum skill level required of the agent to whom the system routes the request. You set an agent's skill level in the Agent configuration page.   |
|             | The queue server assigns this task type to an available agent on that queue whose lowest skill level is greater than or equal to the skill level required by the task.  |
|             | If no value is specified, the system uses the default value specified for that task type in the Task Configuration page.  |
|             | <b>Note.</b> If the required skill level or cost submitted exceeds the highest skill level or maximum workload of any of the agents on that queue, the task cannot be assigned.   |

# **Returns**

If the insert was successful, the function returns a task number in the form of a string.

If unsuccessful, it returns a message number. The message set ID for MultiChannel Framework is 162.

For example, 1302 is returned when an invalid task type or no value is provided.

# **Example**

```
&PortalValue = Portal.EMPLOYEE;
    &NodeValue = Node.QE_LOCAL; /*If running in Application Engine, this code assumes CONTENT URI has been set in node defn admin page*/

    &MyCompURL = GenerateComponentContentRelURL(&PortalValue, &NodeValue, MenuName.PT_MCF, "GBL", Component.MCFEM_DEMOERMS_CMP, Page.MCFEM_ERMSMN, "");
    &MyCompURL = &MyCompURL | "&ps_emailid=" | &emailid; /*Query string dependent on component. Our demo comonent just needs email id*/

rem The URL to be passed will look something like;
rem "/psc/ps/EMPLOYEE/QE_LOCAL/c/PT_MCF.MCF_DEMOERMS_CMP.GBL?Page=MCFEM_ERMSMN";

&strtasknum = EnQueue(&queueID, "email", &MyCompURL, &langcode, &subject, "QEDMO", 15, 60, &cost, &priority, &minskill);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DeQueue, page 205

### **Error**

# **Syntax**

Error str

# **Description**

Use the Error function in FieldEdit or SaveEdit PeopleCode to stop processing and display an error message. It is distinct from Warning, which displays a warning message, but does not stop processing. Error is also used in RowDelete and RowSelect PeopleCode events.

**Warning!** The behavior of the Error function in the RowSelect event is very different from its normal behavior.

See the Error in RowSelect section for more details.

The text of the error message (the *str* parameter), should always be stored in the Message Catalog and retrieved using the MsgGet or MsgGetText functions. This makes it much easier for the text to be translated, and it also enables you to include more detailed Explain text about the error.

**Note.** If you pass a string to the Error function instead of using a Message Catalog function, the explanation text from the last call to the Message Catalog may be appended to the message. This can cause unexpected results.

See Chapter 1, "PeopleCode Built-in Functions," WinMessage, page 696.

When Error executes in a PeopleCode program, the program terminates immediately and no statements after the Error are executed. In other respects behavior of Error differs, depending on which PeopleCode event the function occurs in.

#### Errors in FieldEdit and SaveEdit

The primary use of Error is in FieldEdit and SaveEdit PeopleCode:

- In FieldEdit, Error stops processing, displays a message, and highlights the relevant field.
- In SaveEdit, Error stops all save processing and displays a message, but does not highlight any field. You can move the cursor to a specific field using the SetCursorPos function, but be sure to call SetCursorPos before calling Error, otherwise Error stops processing before SetCursorPos is called. Note that an Error on any field in SaveEdit stops all save processing, and no page data is saved to the database.

#### Errors in RowDelete

When the user attempts to delete a row of data, the system first prompts for confirmation. If the user confirms, the RowDelete event fires. An Error in the RowDelete event displays a message and prevents the row from being deleted.

### Error in RowSelect

The behavior of Error in RowSelect is totally anomalous, and is supported only for backward compatibility. It is used to filter rows that are being added to a page scroll after the rows have been selected and brought into the component buffer. *No message is displayed*. Error causes the Component Processor to add the current row (the one where the PeopleCode is executing) to the page scroll, then stops adding any additional rows to the page scroll.

The behavior of Error in the RowSelect event enables you to filter out rows that are above or below some limiting value. In practice this technique is rarely used, because it is more efficient to filter out rows of data before they are brought into the component buffer. This can be accomplished with search views or effective date processing.

#### Errors in Other Events

Do not use the Error function in any of the remaining events, which include:

- FieldDefault
- FieldFormula
- RowInit
- FieldChange
- Prepopup
- RowInsert
- SavePreChange
- SavePostChange

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| Str       | A string containing the text of the error message. This string should always be stored in the Message Catalog and retrieved using the MsgGet or MsgGetText function. This makes translation much easier and also enables you to provide detailed Explain text about the error. |

### Returns

None.

# **Example**

The following example, from SaveEdit PeopleCode, displays an error message, stops all save processing, and places the cursor in the QTY\_ADJUSTED field. Note that SetCursorPos must be called before Error.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468; Chapter 1, "PeopleCode Built-in Functions," SetCursorPos, page 566; Chapter 1, "PeopleCode Built-in Functions," Warning, page 691 and Chapter 1, "PeopleCode Built-in Functions," WinMessage, page 696

# **EscapeHTML**

## **Syntax**

EscapeHTML(TextString)

# **Description**

Use the EscapeHTML function to replace all characters in *TextString* that would otherwise be interpreted as markup sequences.

The characters that are replaced are ones that would cause the browser to interpret them as HTML tags or other markup if they aren't encoded, and therefore pre-formatted HTML should not be passed to this function unless the output desired is a rendering of the HTML code itself as opposed to it's interpretation. This function is intended to make the text "browser safe".

This function is for use with strings that display in an HTML area.

Either HTML character entities (eg. &lt) or Numeric Character Representations (e.g. &#039) are output by the EscapeHTML function, depending on the character passed. The table below shows the escaping that is performed by EscapeHTML.

In addition to escaping characters that could be misinterpreted as HTML tags or other elements, EscapeHTML escapes the percentage sign (%) as this could interfere with meta HTML processing. As all PeopleTools HTML is generated in Unicode, it is not necessary to escape other Unicode characters — their value may be passed directly to the browser instead of a character entity or in Numeric Character Representation.

The following table lists the Unicode characters that are escaped by the EscapeHTML function.

For example, the less-than symbol (<) is replaced with &lt., a single quotation mark (') is replaced with &#039., and so on.

| Unicode Character Name   | Glyph          | Escape Sequence    |
|--------------------------|----------------|--------------------|
| Quotation mark           | п              | "                  |
| Ampersand                | &              | &                  |
| Less than sign           | <              | <                  |
| Apostrophe, single quote | ,              | <b>&amp;</b> #039; |
| Percentage sign          | %              | <b>&amp;</b> #037; |
| New line                 | Not applicable | <br>               |

### **Parameters**

| Parameter  | Description   |
|------------|---|
| TextString | Specify a string of HTML that contains characters that must be replaced with HTML escape sequences. |

## **Returns**

A string containing the original text plus HTML escape sequences.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EscapeJavascriptString, page 244</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EscapeWML, page 245</u>

# **EscapeJavascriptString**

# **Syntax**

EscapeJavascriptString(String)

# **Description**

Use the EscapeJavascriptString function to replace the characters in *String* that have special meaning in a JavaScript string as escape sequences.

For example, a single quotation mark` (') is replaced by \', a new line character is replaced by \n, and so on.

This function is for use with text that becomes part of a JavaScript program.

The characters that are replaced are ones that cause the browser to misinterpret the JavaScript if they aren't encoded. This function is intended to make the text "browser safe." The table below shows the strings that are replaced by this function, and their replacement character sequence.

| Character Name           | Glyph          | Description |
|--------------------------|----------------|-------------|
| Apostrophe, single quote | •              | \'          |
| Quotation mark           | "              | \"          |
| New line                 | Not applicable | \n          |
| Carriage return          | Not applicable | Deleted     |
| Double backslash         | \\             |             |

### **Parameters**

| Parameter | Description   |
|-----------|---|
| String    | Specify a string that contains character that need to be replaced with JavaScript escape sequences. |

### **Returns**

A string containing the original text plus JavaScript escape sequences.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EscapeHTML, page 242</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EscapeWML, page 245</u>

# **EscapeWML**

# **Syntax**

EscapeWML(String)

# **Description**

Use the EscapeWML function to escape special characters that are significant to WML. This includes <, >, \$ (escaped as \$\$), &, ' and ".

This function is for use with strings that display on an WML browser.

# **Parameters**

| Parameter | Description   |
|-----------|---|
| String    | Specify a string that contains characters that need to be replaced with WML escape sequences. |

## **Returns**

A string containing the original plus text plus WML escape sequences.

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EscapeHTML, page 242</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EscapeJavascriptString, page 244</u>

# **Evaluate**

# **Syntax**

# **Description**

Use the Evaluate statement to check multiple conditions. It takes an expression, *left\_term*, and compares it to compatible expressions (*right\_term*) using the relational operators (*relop*) in a sequence of When clauses. If *relop* is omitted, then = is assumed. If the result of the comparison is True, it executes the statements in the When clause, then moves on to evaluate the comparison in the following When clause. It executes the statements in all of the When clauses for which the comparison evaluates to True. If and only if none of the When comparisons evaluates to True, it executes the statement in the When-other clause (if one is provided).

To end the Evaluate after the execution of a When clause, you can add a Break statement at the end of the clause.

# Considerations Using When Clause

Generally, you use the When clause without a semicolon at the end of the statement. However, in certain circumstances, this can cause an error. For example, the following PeopleCode produces an error because the PeopleCode compiler cannot separate the end of the Where clause with the beginning of the next statement:

```
When = COMPONENT.GARBAGE

(create BO_SEARCH:Runtime:BusinessContact_Contact(&fBusObjDescr, Null, &f⇒

DerivedBOID, &fDerivedBORole, &fBusObjDescr1, Null, &fContactBOID, &fContactRole⇒

ID, &fCustBOID, &fCustRoleID, "")).SearchItemSelected();

End-Evaluate;
```

If you place a semicolon after the When clause, the two expressions are read separately by the compiler. For example:

```
When = COMPONENT.GARBAGE;
```

# **Example**

The following is an example of a When statement taken evaluates ACTION and performs various statements based on its value:

```
&PRIOR STATUS = PriorEffdt(EMPL STATUS);
Evaluate ACTION
When "HIR"
   If %Mode = "A" Then
      Warning MsgGet(1000, 13, "You are hiring an employee and Action
      is not set
 to Hire.");
  End-if;
  Break;
When = "REH"
   If All(&PRIOR STATUS) and
         not (&PRIOR STATUS = "T"
                                   or
            &PRIOR STATUS = "R" ) Then
      Error MsgGet(1000, 14, "Hire or Rehire action is valid
        only if employee status is Terminated or Retired.");
   End-if;
  Break;
When-Other
/* default code */
End-evaluate;
```

## **Exact**

# **Syntax**

```
Exact(string1,string2)
```

# **Description**

Use the Exact function to compare two text strings and returns True if they are the same, False otherwise. Exact is case-sensitive because it uses the internal character codes.

### **Returns**

Returns a Boolean value: True if the two strings match in a case-sensitive comparison.

# **Example**

The examples set &MATCH to True, then False:

```
&MATCH = Exact("PeopleSoft", "PeopleSoft");
&MATCH = Exact("PeopleSoft", "Peoplesoft");
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Len, page 444</u> and <u>Chapter 1, "PeopleCode Built-in Functions," String, page 625</u>

Chapter 2, "Meta-SQL," %Substring, page 750

## **Exec**

# **Syntax**

```
Exec(command_str [, parameter])
where parameter has one of the following formats:
Boolean constant
Exec_Constant + Path_Constant
```

# **Description**

Exec is a cross-platform function that executes an external program on either UNIX or Windows.

This function has two parameter conventions in order to maintain upward compatibility with existing programs.

**Note.** All PeopleCode is executed on the application server. So if you're calling an interactive application, you receive an error. There shouldn't be any application interaction on the application server console.

The function can make either a synchronous or asynchronous call. Synchronous execution acts as a "modal" function, suspending the PeopleSoft application until the called executable completes. This is appropriate if you want to force the user (or the PeopleCode program) to wait for the function to complete its work before continuing processing. Asynchronous processing, which is the default, launches the executable and immediately returns control to the calling PeopleSoft application.

If Exec is unable to execute the external program, the PeopleCode program terminates with a fatal error. You may want to try to catch these exceptions by enclosing such statements in a try-catch statement (from the Exception Class).

## **Command Formatting**

The *command\_str* parameter consists of a series of tokens that together make up the name of the executable to run and the parameters to be passed to it. Tokens are separated by unquoted space characters. Single or double quote characters can be used for quoting. Both types of quotes are treated equivalently, but the starting and ending quotes for a quoted portion of a token must match. A quoted string may not contain quotes of the same type but a single quoted string can contain double quote characters and vice versa. A single token may consist of multiple adjacent quoted characters (There must be no spaces between the quoted fragments). Unterminated quoted fragments will result in an error.

**Note.** PeopleCode strings will require two double quote characters within a string to embed a double quote character.

The is an example of executing a program where the path to the executable contains spaces and a single parameter containing space characters is passed.

Suppose the location of the executable is C:\Program Files\App\program.exe and the value of the first parameter is 123.

```
Exec("'c:\Program Files\App\program.exe' '1 2 3'", %FilePath_Absolute)
or
Exec("""c:\Program Files\App\program.exe"" ""1 2 3""", %FilePath_Absolute)
```

This is an example of executing a program with a parameter that contains space and single quote characters. The second parameter is enclosed in double quotes so that the single quote and space characters are passed correctly.

Suppose your executable is *program.exe*. The first parameter is *-p* and the second parameter is *customer's update*.

```
Exec("program.exe -p ""customer's update""")
```

This is an example of executing a program with a parameter that contains space, single quote, and double quote characters. The second parameter consists of several adjacent quoted fragments. The first fragment is enclosed in double quotes so that the single quote and space characters are passed correctly and the second fragment is enclosed in single quotes so that the double quote and space characters are passed correctly. Note that there are no spaces between the quoted fragments.

Suppose your executable is *program.exe*. The first parameter is *-p* and the second parameter is *John's comment:* "Hello There".

```
Exec("program.exe -p ""John's comment: ""'"Hello There""")
```

## Using an Absolute Path

If you do not specify anything for the second parameter, or if you specify a Boolean value, the path to PS\_HOME is prefixed to the *command\_str*.

If you specify constant values for the second parameter, PS\_HOME may or may not be prefixed, depending on the values you select.

You can use the GetEnv function to determine the value of PS\_HOME.

# Creating a File in UNIX

If you try to create a file on a UNIX machine using the Exec function the file might not be created due to permission issues. If you encounter this problem, create a script file that includes the file creation commands and run the script using the Exec function. The script file must have correct privileges.

If you pass an absolute path in the Exec argument you must use the %FilePath\_Absolute flag

# Restrictions on Use in PeopleCode Events

When Exec is used to execute a program synchronously (that is, if its *synch\_exec* parameter is set to True) it behaves as a think-time function, which means that it can't be used in any of the following PeopleCode events:

- SavePreChange.
- SavePostChange.
- Workflow.
- · RowSelect.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Think-Time Functions

# **Parameters**

| Parameter           | Description  |
|---------------------|--|
| command_str         | Specify a string containing the path and name of the executable file.  |
|                     | Enclose all path names with double quotes ("") if the path name includes spaces. Exec uses the space character as the delimitter for breaking the parameter list when external programs are called. Enclosing the path strings in double quotes causes Exec to consider the entire string as one argument.   |
|                     | Example:   |
|                     | <pre>Exec("mkvdk -create -collection ""<path collection="" to="">"" -style " "<path files="" style="" to="">"" -locale <locale>");</locale></path></path></pre>  |
| Boolean   Constants | If you specify a Boolean value, it indicates whether to execute the external program synchronously or asynchronously. Values are:  |
|                     | True - Synchronous   |
|                     | False - Asynchronous (default)   |
|                     | If you do not specify a value, the program executes asynchronously.  |
|                     | If you use this style, PS_HOME is always prefixed to command_str.  |
|                     | If you specify constant values, you're specifying a numeric value composed of an <i>exec_constant</i> and a <i>path_constant</i> . The <i>exec_constant</i> specifies whether to execute the external program synchronously or not. The <i>path_constant</i> specifies how the path name is to be treated. The value specified is made up of the addition of these predefined constants. |
|                     | The function automatically converts the first token on <i>command_str</i> platform-specific separator characters to the appropriate form for where your PeopleCode program is executing, regardless of the <i>path_constant</i> . On a WIN32 system, a UNIX "/" separator is converted to "\", and on a UNIX system, a WIN32 "\" separator is converted to "/".                          |
|                     | This is only done for the first token on <i>command_str</i> assuming it to be some sort of file specification. This allows you to put file or program names in canonical form (such as, Unix style) as the first token on the exec command. For example:   |
|                     | <pre>&amp;ExitCode = Exec("/ourbin/magicprogram", %Exec_Synchronous + %FilePath_Absolute); Values are:</pre>   |

| Exec Constant      | Description                                   |
|--------------------|---|
| %Exec_Asynchronous | Program executes asynchronously (the default) |
| %Exec_Synchronous  | Program executes synchronously.               |

| Path Constant      | Description                                 |
|--------------------|---|
| %FilePath_Relative | PS_HOME is prefixed to <i>command_str</i> . |
| %FilePath_Absolute | Nothing is prefixed to <i>command_str</i> . |

#### Returns

What is returned depends on what you specified for the second parameter.

If you specified a Boolean, a Number value equal to the process ID of the called process is returned.

If you specify constant values, the returned value contains the value of the exit code of the program executed using this function, unless you have executed the program asynchronously.

# **Example**

&ExitCode = Exec("sh -c " | &scriptFile, %Exec\_Synchronous + %FilePath\_Absolute);

### See Also

Chapter 1, "PeopleCode Built-in Functions," Declare Function, page 185; Chapter 1, "PeopleCode Built-in Functions," RemoteCall, page 518; Chapter 1, "PeopleCode Built-in Functions," WinExec, page 695; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546 and Chapter 1, "PeopleCode Built-in Functions," GetEnv, page 339

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Select

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Exception Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Think-Time Functions

# ExecuteRolePeopleCode

### **Syntax**

ExecuteRolePeopleCode(RoleName)

## **Description**

Use the ExecuteRolePeopleCode function to execute the PeopleCode Rule for the Role *RoleName*. This function returns an array of string containing dynamic members (UserIds).

Typically, this function is used by an Application Engine process that runs periodically and executes the role rules for different roles. It could then write the results of the rules (a list of users) into the security tables, effectively placing users in certain roles based on the rule.

### **Parameters**

| Parameter | Description                           |
|-----------|---------------------------------------|
| RoleName  | Specify the name of an existing role. |

### **Returns**

An array of string containing the appropriate UserIds.

# **Example**

The following saves valid users to a temporary table:

```
Local array of string &pcode_array_users;
SQLExec("delete from ps_dynrole_tmp where ROLENAME=:1", &ROLENAME);
   If &pcode rule status = "Y" Then
      SQLExec("select RECNAME, FIELDNAME, PC EVENT TYPE, PC FUNCTION NAME from
      PSROLEDEFN where ROLENAME = :1", &ROLENAME, &rec, &fld, &pce, &pcf);
      If (&rec <> "" And
            &fld <> "" And
            &pce <> "" And
            &pcf <> "") Then
         &pcode_array_users = ExecuteRolePeopleCode(&ROLENAME);
         &pcode results = True;
      Else
         &pcode_results = False;
      End-If;
      &comb array users = &pcode array users;
   End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleQuery, page 253; Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleWorkflowQuery, page 253; Chapter 1, "PeopleCode Built-in Functions," IsUserInPermissionList, page 441 and Chapter 1, "PeopleCode Built-in Functions," IsUserInRole, page 442</u>

Chapter 3, "System Variables," %Roles, page 788

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# **ExecuteRoleQuery**

# **Syntax**

ExecuteRoleQuery(RoleName,BindVars)

where BindVars is an arbitrary-length list of bind variables that are stings in the form:

```
bindvar1 [, bindvar2]. . .
```

# **Description**

Use the ExecuteRoleQuery function to execute the Query rule for the role *rolename*, passing in *BindVars* as the bind variables. This function returns an array object containing the appropriate user members (UserIds).

### **Parameters**

| Parameter | Description   |
|-----------|---|
| RoleName  | Specify the name of an existing role.   |
| BindVars  | A list of bind variables to be substituted in the query. These bind variables must be strings. You can't use numbers, dates, and so on. |

## **Returns**

An array object containing the appropriate UserIds.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ExecuteRolePeopleCode, page 251; Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleWorkflowQuery, page 253; Chapter 1, "PeopleCode Built-in Functions," IsUserInPermissionList, page 441 and Chapter 1, "PeopleCode Built-in Functions," IsUserInRole, page 442

Chapter 3, "System Variables," %Roles, page 788

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# ExecuteRoleWorkflowQuery

## **Syntax**

ExecuteRoleWorkflowQuery(RoleName,BindVars)

where *BindVars* is an arbitrary-length list of bind variables in the form:

```
bindvar1 [, bindvar2]. . .
```

## **Description**

Use the ExecuteRoleWorkflowQuery function to execute the Workflow Query rule for the role *rolename*, passing in *BindVars* as the bind variables. This function returns an array object containing the appropriate user members (UserIds).

### **Parameters**

| Parameter | Description  |
|-----------|--|
| RoleName  | Specify the name of an existing role.                    |
| BindVars  | A list of bind variables to be substituted in the query. |

### **Returns**

An array object containing the appropriate UserIds.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ExecuteRolePeopleCode, page 251; Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleQuery, page 253; Chapter 1, "PeopleCode Built-in Functions," IsUserInPermissionList, page 441 and Chapter 1, "PeopleCode Built-in Functions," IsUserInRole, page 442</u>

Chapter 3, "System Variables," %Roles, page 788

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# **Exit**

## **Syntax**

**Exit**([1])

# **Description**

Use the Exit statement to immediately terminate a PeopleCode program. If the Exit statement is executed within a PeopleCode function, the main program terminates.

### Note.

Exit(1) does *not* rollback iScript transactions. To rollback in an iScript, you can use the SqlExec built-in function with the parameter of ROLLBACK (SQLEXEC("ROLLBACK")) or the MessageBox built-in function with a message error severity of error. You can also use the built-in function Error, but only if you are not sending HTML or XML in the error text itself.

## **Parameters**

| Parameter | Description  |
|-----------|--|
| 1         | Use this parameter to rollback database changes.   |
|           | Generally, this parameter is used in PeopleCode programs that affect messages. When used with a message, all database changes are rolled back, errors for the subscription contract are written to the subscription contract error table, and the status of the message is marked to Error. All errors that have occurred for this message are viewable in the message monitor: even those errors detected by the ExecuteEdits method. |

Note. This function takes only numeric values. It fails if you use a Boolean value, True or False.

### **Returns**

None.

# **Example**

The following example terminates the main program from a For loop:

```
For &I = 1 To ActiveRowCount(RECORD.SP_BUIN_NONVW)
   &ITEM_SELECTED = FetchValue(ITEM_SELECTED, &I);
   If &ITEM_SELECTED = "Y" Then
        &FOUND = "Y";
        Exit;
   End-If;
End-For;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Break, page 65</u> and <u>Chapter 1, "PeopleCode Built-in Functions,"</u> <u>Return, page 535</u>

# Exp

## **Syntax**

 $\mathbf{Exp}(n)$ 

# **Description**

Exp returns the constant e raised to the power of n where n is a number. The constant e equals 2.71828182845904, the base of natural logarithms. The number n is the exponent applied to the base e.

Exp is the inverse of the Ln function, which is the natural logarithm of x.

### Returns

Returns a Number value equal to the constant *e* raised to the power of *n*.

# **Example**

The examples set &NUM to 2.71828182845904, then 7.389056099(e2):

```
&NUM = Exp(1);
&NUM = Exp(2);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Ln, page 446</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Log 10, page 449</u>

# **ExpandBindVar**

## **Syntax**

ExpandBindVar(str)

## **Description**

Inline bind variables can be included in any PeopleCode string. An inline bind variable is a field reference (in the form *recordname.fieldname*), preceded by a colon. The inline bind variable references the value in the field.

Use the ExpandBindVar function to expand any inline bind variables that it finds in *str* into strings (converting the data type of non-character fields) and returns the resulting string. This works with inline bind variables representing fields containing any data type except Object. It also expands bind variables specified using additional parameters.

See Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| str       | A string containing one or more inline bind variables. |

### **Returns**

Returns a String value equal to the input string with all bind variables expanded.

# **Example**

A bind variable is included in the string &TESTSTR, which is then expanded into a new string containing the current value of BUS\_EXPENSE\_PER.EMPLID in place of the bind variable. If this program runs on the row for EMPLID 8001, the message displayed reads "This is a test using EmplID 8001".

```
&TESTSTR = "This is a test using EmplID :bus_expense_per.emplid"; &RESULT = ExpandBindVar(&TESTSTR); WinMessage(&RESULT);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456</u> and <u>Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614</u>

# ExpandEnvVar

## **Syntax**

ExpandEnvVar(string)

# **Description**

Use the ExpandEnvVar function to convert any environment variables that it finds within *string* into String values and returns the entire resulting string.

# **Parameters**

| Parameter | Description                                  |
|-----------|--|
| string    | A string containing an environment variable. |

### Returns

Returns a string equal to *string* with any enclosed environment variables expanded to their values.

# **Example**

Assume that the environment variable %NETDRIVE% is equal to "N:". The following PeopleCode sets &newstring equal to "The network drive is equal to N:":

```
&newstring = ExpandEnvVar("The network drive is equal to %netdrive%.");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," ExpandBindVar, page 256; Chapter 1, "PeopleCode Built-in Functions," GetEnv, page 339 and Chapter 1, "PeopleCode Built-in Functions," GetCwd, page 338

# **ExpandSqlBinds**

# **Syntax**

ExpandSqlBinds(string)

# Description

Prior to PeopleTools 8.0, the PeopleCode replaced runtime parameter markers in SQL strings with the associated literal values. For databases that offer SQL statement caching, a match was never found in the cache so the SQL had to be re-parsed and re-assigned a query path.

To process skipped parameter markers, each parameter marker is assigned a unique number. This doesn't change the values associated with the parameter markers.

However, some SQL statements can't contain parameter markers because of database compatibility.

To process these exceptions, use the ExpandSqlBinds function. This function does the bind variable reference expansion, and can be used within a SQLExec statement or on its own.

You should use ExpandSQLBinds *only* for those parts of the string that you want to put literal values into. The following code shows how to use ExpandSQLBinds with %Table:

```
SQLExec(ExpandSqlBinds("Insert.... Select A.Field, :1, :2 from ", "01", "02") |
   "%table(:1)", Record.MASTER ITEM TBL);
```

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| string    | Specify the string you want to do the bind variable reference expansion on. |

### Returns

A string.

# **Example**

The following example shows both the original string and what it expands to.

```
&NUM = 1;

&STRING = "My String";

&STR2 = ExpandSqlBinds("This :2 is an expanded string(:1)", &STRING, &NUM);
```

The previous code produces the following value for &STR2:

```
This 1 is an expanded string(My String)
```

If you're having problems with an old SQL statement binds, you can use ExpandSqlBinds with it. For example, if your SQLExec is this:

```
SQLExec("String with concatenated bindrefs 'M':2, 'M':1", &VAR1, &VAR2),
&FETCHRESULT1, &FETCHRESULT2);
```

you can make it work by expanding it as follows:

```
SQLExec(ExpandSqlBinds("String with concatenated bindrefs 'M':2, 'M':1", &VAR1, &VAR2), &FETCHRESULT1, &FETCHRESULT2);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

# **Fact**

### **Syntax**

Fact(x)

# **Description**

Use the Fact function to return the factorial of a positive integer x. The factorial of a number x is equal to 1\*2\*3\*...\*x. If x is not an integer, it is truncated to an integer.

### **Returns**

Returns a Number equal to the factorial of x.

# **Example**

The example sets &X to 1, 1, 2, then 24. Fact(2) is equal to 1\*2; Fact(4) is equal to 1\*2\*3\*4:

```
&X = Fact(0);

&X = Fact(1);

&X = Fact(2);

&X = Fact(4);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Product, page 495

# **FetchSQL**

# **Syntax**

```
FetchSQL([SQL.]sqlname[, dbtype[, effdt]] )
```

# **Description**

Use the FetchSQL function to return the SQL definition with the given *sqlname* as SQL.*sqlname* or a string value, matching the *dbtype* and *effdt*. If *sqlname* is a literal name, it must be in quotes.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| sqlname   | Specify the name of a SQL definition. This is either in the form <b>SQL</b> . <i>sqlname</i> or a string value giving the <i>sqlname</i> . |

| Parameter | Description   |
|-----------|---|
| dbtype    | Specify the database type associated with the SQL definition. This parameter takes a string value. If <i>dbtype</i> isn't specified or is null (""), it is set by default to the current database type (the value returned from the %DbType system variable.) |
|           | Values for <i>dbtype</i> are as follows. These values are not case-sensitive:   |
|           | • APPSRV  |
|           | • DB2ODBC   |
|           | • DB2UNIX   |
|           | • INFORMIX  |
|           | • MICROSFT  |
|           | • ORACLE  |
|           | • SYBASE  |
|           | Note. Database platforms are subject to change.   |
| effdt     | Specify the effective date associated with the SQL definition. If <i>effdt</i> isn't specified, it is set by default to the current as of date, that is, the value returned from the %AsOfDate system variable.   |

### Returns

The SQL statement associated with sqlname as a string.

# **Example**

The following code gets the text associated with the ABCD\_XY SQL Definition for the current DBType and as of date:

```
&SQLSTR = FetchSQL(SQL.ABC_XY);
```

The following code gets the text associated with the ABCD\_XY SQL Definition for the current DBType and November 3, 1998:

```
&SQLSTR = FetchSQL(SQL.ABCD_XY, "", Date(19981103));
```

# See Also

Chapter 1, "PeopleCode Built-in Functions," CreateSQL, page 160; Chapter 1, "PeopleCode Built-in Functions," DeleteSQL, page 201; Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614; Chapter 1, "PeopleCode Built-in Functions," GetSQL, page 389 and Chapter 1, "PeopleCode Built-in Functions," StoreSQL, page 623

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

<u>Chapter 3, "System Variables," %AsOfDate, page 769</u> and <u>Chapter 3, "System Variables," %DbName, page 773</u>

# **FetchValue**

# **Syntax**

FetchValue(scrollpath,target\_row, [recordname.]fieldname)

where scrollpath is:

 $\begin{tabular}{ll} {\tt RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.target\_recname,level2\_row, ]] RECORD.target\_recname \end{tabular} } \begin{tabular}{ll} {\tt RECORD.target\_recname,lev$ 

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the FetchValue function to return the value of a buffer field in a specific row of a scroll level.

Note. This function remains for backward compatibility only. Use the Value field class property instead.

This function is generally used to retrieve the values of buffer fields outside the current context; if a buffer field is in the current context, you can reference it directly using a [recordname.] fieldname expression.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Value Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," LongTranslateValue Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," ShortTranslateValue Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer" Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | An integer specifying the row on the target scroll level where the referenced buffer field is located.  |
| [recordname.]fieldname | The name of the field where the value to fetch is located. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to FetchValue is not on the record definition <i>recordname</i> . |

### Returns

Returns the field value as an Any data type.

# **Example**

The following example retrieves the value from field DEPEND\_ID in record DEPEND on row &ROW\_CNT from scroll level one:

```
&VAL = FetchValue(SCROLL.DEPEND, &ROW CNT, DEPEND.DEPEND ID);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ActiveRowCount, page 36; Chapter 1, "PeopleCode Built-in Functions," CopyRow, page 132; Chapter 1, "PeopleCode Built-in Functions," CurrentRowNumber, page 169; Chapter 1, "PeopleCode Built-in Functions," PriorValue, page 494 and Chapter 1, "PeopleCode Built-in Functions," UpdateValue, page 677</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer"

# **FieldChanged**

# **Syntax**

The syntax of the FieldChanged function varies depending on whether you want to use a scroll path reference or a contextual reference to specify the field.

If you want to use a scroll path reference, the syntax is:

```
FieldChanged(scrollpath,target_row, [recordname.]fieldname)
```

where scrollpath is:

```
 \begin{tabular}{ll} [RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_row, ]] & RECORD.lev
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

If you want to use a contextual reference, the syntax is:

```
FieldChanged([recordname.]fieldname)
```

In this construction the scroll level and row number are determined based on the current context.

# **Description**

The FieldChanged function returns True if the referenced buffer field has been modified since being retrieved from the database either by a user or by a PeopleCode program.

Note. This function remains for backward compatibility only. Use the IsChanged field class property instead.

This is useful during SavePreChange or SavePostChange processing for checking whether to make related updates based on a change to a field.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," IsChanged

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| [recordname.]fieldname | The name of the field where the value to check is located. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to FieldChanged is not on the record definition <i>recordname</i> . |
| target_row             | The row number of the target row. If this parameter is omitted, the function assumes the row on which the PeopleCode program is executing.  |

### Related Functions

Save PeopleCode programs (SaveEdit, SavePreChange, SavePostChange) normally process each row of data in the component. The following four functions enable you to control more precisely when the Component Processor should perform save PeopleCode:

- FieldChanged
- RecordChanged
- RecordDeleted
- RecordNew

These functions enable you to restrict save program processing to specific rows.

# **Example**

The following example checks three fields and sets a flag if any of them has changed:

```
/* Set the net change flag to 'Yes' if the scheduled date, scheduled */
/* time or quantity requested is changed */
If FieldChanged(QTY_REQUESTED) Or
        FieldChanged(SCHED_DATE) Or
        FieldChanged(SCHED_TIME) Then
        NET_CHANGE_FLG = "Y";
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," RecordChanged, page 510; Chapter 1, "PeopleCode Built-in Functions," RecordDeleted, page 512 and Chapter 1, "PeopleCode Built-in Functions," RecordNew, page 515</u>

### **FileExists**

## **Syntax**

```
FileExists(filename [, pathtype])
```

## **Description**

Use the FileExists function to determine whether a particular external file is present on your system, so you can decide which mode to use when you open the file for writing.

**Note.** If you want to open a file for reading, you should use the GetFile function or the Open File Class method with the "e" mode, which prevents another process from deleting or renaming the file between the time you tested for the file and when you open it.

### Working With Relative Paths

If you specify a relative path, that path is appended to the path specified by an environmental variable, if the variable exists, in a particular order. This means if the first environmental variable in order is found, that is the one that's used. If it isn't found, the next one is searched for, and if found, is used, and so on.

The environmental variables that get used are different, depending on whether the machine where the code is running is an application server or not. If the code is running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[relative\_path]
- 2. PS\_SERVDIRFiles[relative\_path]

If the code is *not* running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[relative\_path]
- 2. PS\_SERVDIRFiles[relative\_path]
- 3. TEMP[relative\_path]

The PS\_FILEDIR environmental variable is *not* initialized and set to a path automatically. If you want to use this environmental variable, you must set it yourself.

**Note.** Your system security should verify if a user has the correct permissions before allowing access to a drive (for example, if a user changes their **TEMP** environmental variable to a network drive they don't normally have access to, your system security should detect this.)

### **Parameters**

| Parameter | Description  |
|-----------|--|
| filespec  | Specify the name, and optionally, the path, of the file you want to test.  |
| pathtype  | If you have prepended a path to the file name, use this parameter to specify whether the path is an absolute or relative path. The valid values for this parameter are:  |
|           | %FilePath_Relative (default)   |
|           | %FilePath_Absolute   |
|           | If you don't specify pathtype the default is %FilePath_Relative.   |
|           | If the path is an absolute path, whatever path you specify is used verbatim. You must specify a drive letter as well as the complete path. You can't use any wildcards when specifying a path.   |
|           | The function automatically converts platform-specific separator characters to the appropriate form for where your PeopleCode program is executing. On a WIN32 system, UNIX "/" separators are converted to "\", and on a UNIX system, WIN32 "\" separators are converted to "/". |

**Note.** The syntax of the file path does *not* depend on the file system of the platform where the file is actually stored; it depends only on the platform where the PeopleCode is executing.

### Returns

A Boolean value: True if the file exists, False if it doesn't.

## **Example**

The following example opens a file for appending if it exists on the system:

```
If FileExists("c:\work\item.txt", %FilePath_Absolute) Then
   &MYFILE = GetFile("c:\work\item.txt", "A");
   /* Process the file */
   &MYFILE.Close();
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FindFiles, page 270</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetFile, page 341</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," Open

## **Find**

## **Syntax**

Find(string,within\_string[, number])

## **Description**

Use the Find function to locate one string of text within another string of text and returns the character position of the string as an integer. Find is case-sensitive and does not allow wildcards.

If you need to do either case-sensitive search or pattern matching, just to find if a string matches a pattern, use the DBPatternMatch function.

If you need to find a quotation mark, you need to double it in a string.

```
&find = Find("""", PSOPRDEFN_SRCH.OPRID);
```

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| string        | The text you are searching for.  A tilde character (~) used in the <i>string</i> parameter stands for an arbitrary number of white spaces.                            |
| within_string | The text string you are searching within.   |
| number        | The position of <i>within_string</i> at which you want to start your search. If you omit <i>number</i> , Find starts at the first character of <i>within_string</i> . |

#### Returns

Returns a Number value indicating the starting position of string in within\_string.

Find returns with 0 if *string* does not appear in *within\_string*, if *number* is less than or equal to zero, or if *number* is greater than the length of *within\_string*.

## **Example**

In the following example, the first statement returns 1; the second statement returns 6.

```
&POS = Find("P", "PeopleSoft")
&POS = Find("e", "PeopleSoft", 4)
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Exact, page 247; Chapter 1, "PeopleCode Built-in Functions," Len, page 444 and Chapter 1, "PeopleCode Built-in Functions," DBPatternMatch, page 184

## **Findb**

## **Syntax**

```
Findb(string,within_string [, number])
```

## **Description**

Note. This function has been deprecated and is no longer supported.

## **FindCodeSetValues**

## **Syntax**

FindCodeSetValues (CodesetName, &NameValuePairs, SourceNodeName, TargetNodeName)

## **Description**

Use the FindCodeSetValues function to find a list of code set name-value pairs. Code sets are primarily used with data value translations as part of a transformation.

| Parameter       | Description   |
|-----------------|---|
| CodeSetName     | Specify the name of the code set you want to find, as a string.   |
| &NameValuePairs | Specify a 2 dimensional array containing the name value pairs in the specified code set that you want to use. |
| SourceNodeName  | Specify the name of the source (initial) node used in the data transformation.                                |

| Parameter      | Description   |
|----------------|---|
| TargetNodeName | Specify the name of the target (result) node used in the data transformation. |

A two-dimensional array of any.

## **Example**

This example checks the specified CodeSet values, with the name value pairs of "locale/en\_us" and "uom/box". It takes the returned array and adds XML nodes to the document. The XML nodes names are the unique names of the CodeSet value, and the XML node value is the corresponding return value.

```
/* Get the data from the AE Runtime */
Local TransformData &incomingData = %TransformData;
/* Set a temp object to contain the incoming document */
Local XmlDoc &tempDoc = &incomingData.XmlDoc;
/* Declare the node */
Local XmlNode &tempNode;
/* Create an array to hold the name value pairs */
  Local array of array of string &inNameValuePairsAry;
/* Clear out the doc and put in a root node */
If (&tempDoc.ParseXmlString("<?xml version=""1.0""?><xml/>")) Then
   /* Load the array with some values */
   &inNameValuePairsAry = CreateArray(CreateArray("locale", "en_us"),
   CreateArray("uom", "box"));
   /* Find the codeset values */
   &outAry = FindCodeSetValues("PS_SAP_PO_01", &inNameValuePairsAry,
   "SAP_SRC", "PSFT_TGT");
     Local XmlNode &tempNode; */
   /* Make sure something was returned */
   If &outAry.Len > 0 Then
      /* Loop through the quantities and make sure they are all above 5 */
      For &i = 1 To &outAry.Len
         /* Add the current system date to the working storage*/
         &tempNode = &tempDoc.DocumentElement.AddElement(&outAry [&i][1]);
         &tempNode.NodeValue = &outAry [&i][2];
      End-For;
   End-If;
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

## **FindFiles**

## **Syntax**

FindFiles(filespec\_pattern [, pathtype])

## **Description**

Use the FindFiles function to return a list of the external filenames that match the filename pattern you provide, in the location you specify.

## Working With Relative Paths

If you specify a relative path, that path is appended to the path specified by an environmental variable, if the variable exists, in a particular order. This means if the first environmental variable in order is found, that is the one that's used. If it isn't found, the next one is searched for, and if found, is used, and so on.

The environmental variables that are used are different, depending on whether the machine where the code is running is an application server. If the code is running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[relative\_path]
- 2. PS\_SERVDIRFiles[relative\_path]

If the code is *not* running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[relative\_path]
- 2. PS\_SERVDIRFiles[relative\_path]
- 3. TEMP[relative\_path]

The PS\_FILEDIR environmental variable is *not* initialized and set to a path automatically. To use this environmental variable, you must set it yourself.

**Note.** Your system security should verify if a user has the correct permissions before allowing access to a drive (for example, if a user changes their **TEMP** environmental variable to a network drive they don't normally have access to, your system security should detect this.)

### **Parameters**

| Parameter        | Description   |
|------------------|---|
| filespec_pattern | Specify the path and filename pattern for the files you want to find. The path can be any string expression that represents a single relative or absolute directory location. The filename pattern, but not the path, can include two wildcards:  * (Asterisk): matches zero or more characters at its position.  ? (Question mark): matches exactly one character at its position. |
| pathtype         | If you have prepended a path to the file name, use this parameter to specify whether the path is an absolute or relative path. The valid values for this parameter are:   |
|                  | • %FilePath_Relative (default)  |
|                  | • %FilePath_Absolute  |
|                  | If you don't specify pathtype the default is %FilePath_Relative.  |
|                  | If the path is an absolute path, whatever path you specify is used verbatim. You must specify a drive letter as well as the complete path. You can't use any wildcards when specifying a path.  |
|                  | The function automatically converts platform-specific separator characters to the appropriate form for where your PeopleCode program is executing. On a WIN32 system, UNIX "/" separators are converted to "\", and on a UNIX system, WIN32 "\" separators are converted to "/".  |

**Note.** The syntax of the file path does *not* depend on the file system of the platform where the file is actually stored; it depends only on the platform where the PeopleCode is executing.

### Returns

A string array whose elements are filenames qualified with the same relative or absolute path you specified in the input parameter to the function.

# **Example**

The following example finds all files in the system's TEMP location whose names end with ".txt", then opens and processes each one in turn:

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FileExists, page 265</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetFile, page 341</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

## **FlushBulkInserts**

## **Syntax**

FlushBulkInserts()

## **Description**

Use the FlushBulkInserts function to move the bulk inserted rows from the bulk insert buffers of the PeopleSoft process to the physical tables on the database. This flushes all open SQL objects that have pending bulk inserts, but performs no COMMITs. If the flush fails, the PeopleCode program terminates.

When executing a SQL insert using a SQL object with the BulkMode property set to True, the rows being inserted cannot be selected by this database connection until the bulk insert is flushed. For another connection to the database to be able to select those rows, both a flush and a COMMIT are required. To have your process see the bulk inserted rows without committing and without closing the SQL object or its cursor (that is, maintaining reuse for the SQL object), use FlushBulkInserts.

An example of using this function would be in preparation for a database commit where you do not want to close the SQL insert statement, but need to ensure that all the rows you have inserted up to this point are in fact in the database and not in the buffer.

Another example would be when another SQL statement in the same PeopleSoft process needs to select rows that have been inserted using bulk insert and you do not want to close the SQL insert statement. The SELECT cannot read rows in the bulk insert buffer, so you need to flush them to the table from which the SELECT is reading.

### **Parameters**

None.

### Returns

None. If the flush fails, the PeopleCode program terminates.

## **Example**

```
&CM_DEPLETION_REC = CreateRecord(Record.CM_DEPFIFO_VW);
&CM_DEPLETE_REC = CreateRecord(Record.CM_DEPLETE);
&DEPLETE_FIFO_SEL = GetSQL(SQL.CM_DEPLETE_FIFO_SEL);
&ONHAND_FIFO_SEL = GetSQL(SQL.CM_ONHAND_FIFO_SEL);
DEPLETE INS = GetSQL(SQL.CM DEPLETE INS);
&DEPLETE_INS.BulkMode = True;
&DEPLETE_FIFO_SEL.Execute(&CM_DEPLETION_REC, CM_COSTING_AET.BUSINESS_UNIT,
CM_COSTING_AET.CM_BOOK);
While &DEPLETE_FIFO_SEL.Fetch(&CM_DEPLETION_REC);
   /* Call functions that populate &CM_DEPLETE_REC.values */
  &DEPLETE INS.Execute(&CM DEPLETE REC);
   If &CM DEPLETION REC.CM COST PROC GROUP. Value = "BINTOBIN" Then
      /* Bin to Bin transfers are both a deplete and receipt, call functions to
         create the receipt */
          /* Flush Bulk Insert to be able to see the current on hand quantities in
             CM ONHAND VW */
          FlushBulkInserts();
  End-if;
End-While;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

### For

## **Syntax**

```
Forcount=expression1Toexpression2
  [Stepi];
  statement_listEnd-for
```

### **Description**

Use the For loop to cause the statements of the *statement\_list* to be repeated until *count* is equal to *expression2*. Step specifies the value by which *count* will be incremented each iteration of the loop. If you do not include Step, *count* is incremented by 1 (or -1 if the start value is greater than the end value.) Any statement types are allowed in the loop, including other loops.

A Break statement inside the loop causes execution to continue with whatever follows the loop. If the Break occurs in a nested loop, the Break does not apply to the outside loop.

## **Example**

The following example loops through all of the rows for the FIELDNAME scroll area:

```
&FIELD_CNT = ActiveRowCount(DBFIELD_VW.FIELDNAME);
For &I = 1 to &FIELD_CNT;
WinMessage(MsgGetText(21000, 1, "Present Row Number is: %1", &I));
End-for;
```

### **FormatDateTime**

## **Syntax**

```
FormatDateTime(datetime, {timezone | "Local" | "Base"}, displayTZ)
```

## **Description**

Use the FormatDateTime function to take a *datetime* value and convert it to text. If a specific time zone abbreviation, or a field reference, is passed in *timezone*, FormatDateTime adjusts the datetime to the user's local time zone instead of the specified time zone. The system's base time zone is specified on the PSOPTIONS table. The value *datetime* is assumed to be in base time.

See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities."

If **Local** is specified for time zone, FormatDateTime adjusts the datetime to the user's local time zone instead of a specific time zone.

If True is specified for *displayTZ*, FormatDateTime appends the time zone abbreviation to the returned string.

| Parameter               | Description   |
|-------------------------|---|
| datetime                | Specify the datetime value to be formatted.   |
| timezone   Local   Base | <ul> <li>Specify a value for converting <i>datetime</i>. The values are:</li> <li><i>timezone</i> - a time zone abbreviation or a field reference to be used for converting <i>textdatetime</i>.</li> <li>Local - use the local time zone for converting <i>textdatetime</i>.</li> <li>Base - use the base time zone for converting <i>textdatetime</i>.</li> </ul> |
| displayTZ               | Specify whether the time zone abbreviation should be appended to the returned string. This parameter takes a Boolean: True if the abbreviation should be appended, False, otherwise.  |

A formatted string value.

## **Example**

The following example populates the &DISPDATE variable with a string containing the datetime value in the ORDER DATE field adjusted to the user's local time zone, and with the time zone abbreviation.

```
&DISPDATE=FormatDateTime(ORDER_DATE, "Local", True);
```

The following example populates the &DISPDATE variable with a string containing the datetime value in the SHIP\_DATE field adjusted to the time zone stored in the SHIP\_TZ field, and does not include the time zone abbreviation in the output.

```
&DISPDATE=FormatDateTime(SHIP_DATE, SHIP_TZ, False);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions," DateTimeToLocalizedString, page 175; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178; Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637; Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639 and Chapter 1, "PeopleCode Built-in Functions," DateTimeToHTTP, page 173

## **Forward**

## **Syntax**

 $\begin{tabular}{ll} Forward (from physical queue ID, from agent ID, task number, task type, to logical queue ID[, to agent ID]) \end{tabular}$ 

## **Description**

Use the Forward function to transfer a task from one agent to another agent or from one agent's logical queue to another logical queue. This enables agents to reroute tasks that are not appropriate for their skill level or functional expertise.

Keep the following in mind when using Forward:

- The queue server subtracts the task's cost from the transferring agent's workload.
- The system cannot forward tasks to logical queues that do not have active physical queues on the same MultiChannel Framework cluster as the physical queue to which the task currently belongs. That is, you can't forward tasks *across* MultiChannel Framework clusters.
- A queue server does not allow a task to be transferred if the agent who owns that task is not logged on to
  that queue server. PeopleSoft recommends that you only use Forward for application pages that the
  MultiChannel Framework console launches when agents accept or activate assigned tasks.

• Forward only applies to email and generic task types.

| Parameter              | Description   |
|------------------------|---|
| from physical queue ID | The physical queue is the internal representation of the logical queue that the agent signs onto and to which the task currently belongs. This is a string value, such as "sales3" or "marketing2."   |
|                        | You retrieve the current physical queue from the query string in the URL of the page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_qid  |
| from agent ID          | Specifies the current agent, as in the agent that "accepted" the task. This is a string value.  |
|                        | You retrieve the current physical queue from the query string in the URL of the page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_agentid.   |
| task number            | Identifies the task to be forwarded. The EnQueue function returns this value. This is a string value.   |
|                        | You retrieve the current physical queue from the query string in the URL of the page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_tasknum.   |
| task type              | Identifies the task type. This value is provided by the queue. This is a string value. Valid values are:  |
|                        | • email   |
|                        | • generic   |
|                        | You retrieve the current physical queue from the query string in the URL of the page launched by the MultiChannel Framework console. Use the GetParameter request class method with the value ps_tasktype.  |
| to logical queue ID    | Specifies the logical queue to which the system forwards the task. This is a string value.  |
|                        | The queue ID is case sensitive and must match the case used when you created the queue using the Queues page.   |
| to agent ID            | This is an optional parameter. It is a string value specifying a particular agent ID to receive the forwarded task.   |
|                        | If this value is specified, the system holds the task until the specified agent is available on the new queue to take this task. This means that the specified agent must be able to log in to one of the physical queues belonging to the destination logical queue. The system determines which physical queue the specified agent has access to and assigns the task to that queue for that agent. If the agent ID is not specified, the physical queue is chosen at random from the active physical queues. |
|                        | <b>Note.</b> For better performance, PeopleSoft recommends not specifying the target agent as this has a processing overhead for the queue servers and does not allow the system to balance workload across all available agents.   |

Returns 0 on success.

If unsuccessful, it returns a message number. The message set ID for MultiChannel Framework is 162.

For example, 1302 is returned when an invalid task type or no value is provided.

## **Example**

```
Forward("SALES5", "TSAWYER", "email_2145", "email", "MARKETING", "GSALMON");
```

The following example shows how to retrieve parameters from the application page using the GetParameter request class method.

```
PSMCFFUNCLIB.MCF_QUEUE.Value = %Request.GetParameter("ps_qid");
PSMCFFUNCLIB.MCF_TASKTYPE.Value = %Request.GetParameter("ps_tasktype");
PSMCFFUNCLIB.MCF_TASKNUM.Value = %Request.GetParameter("ps_tasknum");
PSMCFFUNCLIB.MCF_AGENTID.Value = %Request.GetParameter("ps_agentid");
&nret = Forward(PSMCFFUNCLIB.MCF_QUEUE, PSMCFFUNCLIB.MCF_AGENTID,
PSMCFFUNCLIB.MCF_TASKNUM, PSMCFFUNCLIB.MCF_TASKTYPE, &ToQueue);

If &nret = 0 Then
    MessageBox(0, "", 0, 0, "Successfully forwarded.");
    End-If
```

## **Function**

## **Syntax**

```
Functionname [(paramlist)] [Returnsdata_type]
  [statements]
End-function
Where paramlist is:
&paraml [As data_type] [, &param2 [As data_type]]...
```

Where data\_type is any valid data type, including Number, String, Date, Rowset, SQL, Record, and so on.

Where *statements* is a list of PeopleCode statements.

### **Description**

PeopleCode functions can be defined in any PeopleCode program. Function definitions must be placed at the top of the program, along with any variable and external function declarations.

Functions can be called from the program in which they are defined, in which case they don't need to be declared, and they can be called from another program, in which case they need to be declared at the top of the program where they are called.

Any variables declared within a function are valid for the scope of the function.

By convention, external PeopleCode functions are stored in records whose names begin in FUNCLIB\_, and they are always placed in the FieldFormula event (which is convenient because this event should no longer be used for anything else).

**Note.** Functions can be stored in the FieldFormula event only for record fields, *not* for component record fields.

A function definition consists of:

- The keyword Function followed by the name of the function and an optional list of parameters. The name of the function can be up to 100 characters in length.
- An optional Returns clause specifying the data type of the value returned by the function.
- The statements to be executed when the function is called.
- The End-function keyword.

The parameter list, which must be enclosed in parentheses, is a comma-separated list of variable names, each prefixed with the & character. Each parameter is optionally followed by the keyword As and the name for one of the conventional PeopleCode data types (Number, String, Date, and so on) or any of the object data types (such as Rowset, SQL, and so on.) If you specify data types for parameters, then function calls are checked to ensure that values passed to the function are of the appropriate type. If data types are not specified, then the parameters, like other temporary variables in PeopleCode, take on the type of the value that is passed to them.

PeopleCode parameters are always passed by reference. This means that if you pass the function a variable from the calling routine and change the value of the variable within the function, the value of the variable is changed when the flow of execution returns to the calling routine.

If the function is to return a result to the caller, the optional Returns part must be included to specify the data type of the returned value. You have seven choices of value types: Number, String, Date, Time, DateTime, Boolean, or Any.

PeopleCode internal subroutines are part of the enclosing program and can access the same set of variables as the other statement-lists of the program, in addition to local variables created by the parameters and local variable declarations within the function.

### Returning a Value

You can optionally return a value from a PeopleCode function. To do so, you must include a **Return** statement in the function definition, as described in the preceding section. For example, the following statement returns a Number value:

function calc\_something(&parm1 as number, &parm2 as number) returns number

In the code section of your function, use the Return statement to return a value to the calling routine. When the Return statement executes, the function ends and the flow of execution goes back to the calling routine.

### **Example**

This example returns a Boolean value based on the return value of a SQLExec:

```
function run_status_upd(&PROCESS_INSTANCE, &RUN_STATUS) returns Boolean;
   &UPDATEOK = SQLExec("update PS_PRCS_RQST set run_status = :1
   where process_instance = :2", &RUN_STATUS, &PROCESS_INSTANCE);
   If &UPDATEOK Then
        Return True;
   Else
        Return False;
   End-if;
End-function;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Declare Function, page 185</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Return, page 535</u>

## **GenerateActGuideContentUrl**

## **Syntax**

 $\label{lem:component} \textbf{GenerateActGuideContentlUrl(PORTAL.portalname,NODE.nodename, MENUNAME.menuname, Marketname,COMPONENT.componentname,ActivityGuide)}$ 

## **Description**

Use the GenerateActGuideContentUrl function to create a URL string that represents an absolute reference to the specified activity guide (life event) for the content servlet. The ContentURI of the node that hosts the specified portal is used in the generated URL. The URL contains a reference to the content service (*psc*) servlet.

If you want to generate a URL for the portal service (*psp*) servlet, use the GenerateActGuidePortalURL function.

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.       |
| nodename   | Specify the name of the node that contains the activity guide, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.  |
| menuname   | Specify the name of the menu containing the activity guide, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value. |
| Marketname | Specify the name of the market of the component. You can also use a string, such as %Market, for this value.   |

| Parameter     | Description   |
|---------------|---|
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value. |
| ActivityGuide | Specify the name of the Activity Guide, as a string.  |

### Returns

A string with the following format:

http://Content URI of node/portal/node/l/ActivityGuide.component.market

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&AGURL = GenerateActGuideContentUrl(%Portal, %Node, MENUNAME.MAINTAIN_SECURITY,⇒ "GBL", COMPONENT.CHANGE_PASSWORD, "QE_ACTIVITY_GUIDE_DEMO");
```

might produce the following URL string:

http://boynten8700/psc/ps/EMPLOYEE/QE\_LOCAL/1/QE\_ACTIVITY\_GUIDE\_DEMO.MAINTAIN\_SECURITY.CHANGE\_PASSWORD.GBL

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuidePortalUrl, page 280</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuideRelativeUrl, page 282</u>

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing Activity Guides"

## **GenerateActGuidePortalUrl**

### **Syntax**

**GenerateActGuidePortalUrl(PORTAL.**portalname, NODE.nodename, MENUNAME.menuname, Marketname, COMPONENT.componentname, ActivityGuide)

### **Description**

Use the GenerateActGuidePortalUrl function to create a URL string that represents an absolute reference to the specified activity guide (life event) for the portal servlet. The PortalURI of the node that hosts the specified portal is used in the generated URL. The URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a URL for the portal content (psc) servlet, use the GenerateActGuideContentURL function.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.        |
| nodename      | Specify the name of the node that contains the activity guide, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| menuname      | Specify the name of the menu containing the activity guide, prefixed with the reserved word <b>MENUNAME</b> . You can also use a string, such as %Menu, for this value. |
| Marketname    | Specify the name of the market of the component. You can also use a string, such as %Market, for this value.  |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.                     |
| ActivityGuide | Specify the name of the Activity Guide, as a string.  |

### Returns

A string with the following format:

http://Portal URI of node/portal/node/1/ActivityGuide.component.market

This function returns a Null string if you specify an invalid portal or node.

# **Example**

The following code:

&AGURL = GenerateActGuidePortalUrl(%Portal, %Node, MENUNAME.MAINTAIN\_SECURITY, "GBL", COMPONENT.CHANGE\_PASSWORD, "QE\_ACTIVITY\_GUIDE\_DEMO");

might create the following URL string:

http://boynte700/psp/ps/EMPLOYEE/QE\_LOCAL/1/QE\_ACTIVITY\_GUIDE\_DEMO.MAINTAIN\_SECURITY.CHANGE\_PASSWORD.GBL

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuideContentUrl, page 279</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuideRelativeUrl, page 282</u>

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing Activity Guides"

## **GenerateActGuideRelativeUrl**

## **Syntax**

 $\label{lem:component_component} \textbf{GenerateActGuideRelativeUrl(PORTAL.portalname, NODE.nodename, MENUNAME.menuname, Marketname, COMPONENT.componentname, ActivityGuide)}$ 

## **Description**

Use the GenerateActGuideContentUrl function to create a URL string that represents an relative reference to the specified activity guide (life event). The relative reference is suitable for use on any page that itself has the simple URL format.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.        |
| nodename      | Specify the name of the node that contains the activity guide, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| menuname      | Specify the name of the menu containing the activity guide, prefixed with the reserved word <b>MENUNAME</b> . You can also use a string, such as %Menu, for this value. |
| Marketname    | Specify the name of the market of the component. You can also use a string, such as %Market, for this value.  |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.                     |
| ActivityGuide | Specify the name of the Activity Guide, as a string.  |

### **Returns**

A string with the following format:

 $\dots / \dots / Portal/node/\textbf{1}/Activity \textit{Guide.menu.component.market}$ 

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&AGURL = GenerateActGuideRelativeUrl(%Portal, %Node, MENUNAME.MAINTAIN_SECURITY, "GBL", COMPONENT.CHANGE_PASSWORD, "QE_ACTIVITY_GUIDE_DEMO");

might produce the following URL string:

../../EMPLOYEE/QE_LOCAL/1/QE_ACTIVITY_GUIDE_DEMO.MAINTAIN_SECURITY.CHANGE_PASSWORD.GBL
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuideContentUrl, page 279</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateActGuidePortalUrl, page 280</u>

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing Activity Guides"

# **GenerateComponentContentRelURL**

## **Syntax**

```
GenerateComponentContentRelURL(PORTAL.portalname,
NODE.nodename,MENUNAME.menuname,MARKET.marketname,COMPONENT.componentname,PAGE.
pagename, action, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateComponentContentRelURL function to create a URL string that represents a relative reference to the specified component for the content servlet. The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL for a component, use the GenerateComponentContentURL function.

**Note.** PeopleSoft recommends using the Transfer function for opening new windows, not this function, as there may be problems maintaining state and window count.

| Parameter  | Description   |
|------------|---|
| PortalName | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL</b> . You can also use a string, such as %Portal, for this value. This parameter is ignored by the content service, but is a required part of the psc URL format. |

| Parameter     | Description   |
|---------------|---|
| NodeName      | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.  |
| MenuName      | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.   |
| Marketname    | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.   |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.   |
| Pagename      | Specify the name of the page that contains the content. If you specify a page name, it must be prefixed with the keyword <b>PAGE.</b> You can also specify an empty string ("") for this value.   |
| Action        | Specify a single-character code. Valid actions are:  • "A" ( add)  • "U" (update)  • "L" (update/display all)  • "C" (correction)  • "E" (data entry)  You can also specify an empty string ("") for this value.  |
| Keylist       | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.  If a record object is specified, any field of that record object that is also a field of the search record for the destination component is added to keylist. The keys in the fieldlist must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears.  If the keylist parameter is not supplied the destination component's search key must be found as part of the source components level 0 record buffer. |

If the node has a Node Type of PIA, a string of the following format is returned:

 $\dots / \dots / Portal/node/\textbf{c}/menu.component.market\textbf{?} parameters$ 

If the node has a Node Type of ICType, a string of the following format is returned:

../../portal/node/?ICType=Panel&Menu=menu&Market=market &PanelGroupName=component?parameters

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyCompURL = GenerateComponentContentRelURL("EMPLOYEEPORTAL", "CRM", MenuName.SFA, "GBL", Component.CUSTOMERINFO, Page.CUST_DATA1, "U", EMPLID);
```

Might create the following URL:

```
../../psc/PS84/EMPLOYEEPORTAL/CRM/c/SFA.CUSTOMERINFO.GBL?page=CUST_DATA1&&Action=U&emplid=00001
```

Because this function terminates if the portal or node name is invalid, it's enclosed in a try-catch section so if an exception gets raised, it can be handled.

```
try
   &MyURL = GenerateComponentContentRelURL(%Portal, "HRMS", Menuname.ADMIN_
WORKFORCE, "GBL", Component.ABSENCE_HISTORY, Page. ABSENCE_HISTORY, "U", EMPLID)

catch ExceptionPortal &Ex1
   /* error handling portal name not valid */
catch ExceptionNode &Ex2
   /* error handling Node name not valid */
end-try;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentURL, page 285; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalRelURL, page 288; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalURL, page 290 and Chapter 1, "PeopleCode Built-in Functions," GenerateComponentRelativeURL, page 292

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateComponentContentURL**

### **Syntax**

```
GenerateComponentContentURL(PORTAL.portalname, NODE.nodename, MENUNAME.menuname,
MARKET.marketname, COMPONENT.componentname, PAGE.pagename, action, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateComponentContentURL function to create a URL string that represents an absolute reference to the specified component for the content servlet.

The ContentURI of the specified node is used in the generated URL. The URL contains a reference to the portal content (*psc*) servlet. If you want to generate a URL for the portal service (*psp*), use the GenerateComponentPortalURL function.

| Parameter     | Description  |
|---------------|--|
| PortalName    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. This parameter is ignored by the content service, but is a required part of the psc URL format. |
| NodeName      | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| MenuName      | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.  |
| Marketname    | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.  |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.  |
| Pagename      | Specify the name of the page that contains the content. If you specify a page name, it must be prefixed with the keyword <b>PAGE.</b> You can also specify an empty string ("") for this value.  |
| Action        | Specify a single-character code. Valid actions are:  |
|               | • "A" ( add)   |
|               | • "U" (update)   |
|               | • "L" (update/display all)   |
|               | • "C" (correction)   |
|               | • "E" (data entry)   |
|               | You can also specify an empty string ("") for this value.  |

| Parameter | Description   |
|-----------|---|
| Keylist   | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|           | If a record object is specified, any field of that record object that is also a <i>field of the search record for the destination component</i> is added to keylist. The keys in the <i>fieldlist</i> must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|           | If the <i>keylist</i> parameter is not supplied the destination component's search key must be found as part of the source components level 0 record buffer.  |

If the node has a Node Type of PIA, a string of the following format is returned:

http://Content URI of host node/Portal/node/c/menu.component.market?parameters

If the node has a Node Type of ICType, a string of the following format is returned:

http://Content URI of host node/portal/node/?ICType=Panel&Menu=menu&Market=market &PanelGroupName=component?parameters

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyCompURL = GenerateComponentContentURL("EMPLOYEEPORTAL", "CRM", MenuName.SFA, "GBL", Component.CUSTOMERINFO, Page.CUST_DATA1, "U", EMPLID);
```

Might create the following URL:

http://serverx/servlets/psc/PS84/EMPLOYEEPORTAL/CRM/c/SFA.CUSTOMERINFO.GBL?page=CUST\_DATA1&&Action=U&emplid=00001

Because this function terminates if the portal or node name is invalid, it's enclosed in a try-catch section so if an exception gets raised, it can be handled.

```
try
    &MyURL = GenerateComponentContentURL(%Portal, "HRMS", Menuname.ADMIN_WORKFORCE,
    "GBL", Component.ABSENCE_HISTORY, Page. ABSENCE_HISTORY, "U", EMPLID)

catch ExceptionPortal &Ex1
    /* error handling portal name not valid */
    catch ExceptionNode &Ex2
    /* error handling Node name not valid */
end-try;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentRelURL, page 283; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalRelURL, page 288; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalURL, page 290 and Chapter 1, "PeopleCode Built-in Functions," GenerateComponentRelativeURL, page 292

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateComponentPortalRelURL**

## **Syntax**

```
GenerateComponentPortalRelURL(PORTAL.portalname, NODE.nodename, MENUNAME. menuname, MARKET.marketname, COMPONENT.componentname, PAGE.pagename, action, [, keylist])
```

where *keylist* is a list of field references in the form:

```
[recordname.]field1 [, [recordname.]field2]. . .
OR
```

&RecordObject1 [, &RecordObject2]. . .

## **Description**

Use the GenerateComponentPortalRelURL function to create a URL string URL string that represents a relative reference the specified content (component). The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL for a component, use the GenerateComponentPortalURL function.

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| menuname   | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME</b> . You can also use a string, such as %Menu, for this value. |
| Marketname | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.      |

| Parameter     | Description   |
|---------------|---|
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.   |
| pagename      | Specify the name of the page that contains the content. If you specify a page name, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a Null string ("") for this value.   |
| action        | Specify a single-character code. Valid actions are:   |
|               | • "A" ( add)  |
|               | • "U" (update)  |
|               | "L" (update/display all)  |
|               | • "C" (correction)  |
|               | • "E" (data entry)  |
|               | You can also specify a Null string ("") for this value.   |
| keylist       | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|               | If a record object is specified, any field of that record object that is also a field of the search record for the destination component is added to keylist. The keys in the fieldlist must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|               | If the <i>keylist</i> parameter is not supplied the destination component's search key must be found as part of the source components level 0 record buffer.  |

If the node has a Node Type of PIA, a string of the following format is returned:

```
../../portal/node/c/menu.component.market?parameters
```

If the node has a Node Type of ICType, a string of the following format is returned:

```
../../portal/node/?ICType=Panel&Menu=menu&Market=market&PanelGroupName=component?parameters
```

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyCompURL = GenerateComponentPortalRelURL("EMPLOYEEPORTAL", "CRM", MenuName.SFA,
    "GBL", Component.CUSTOMERINFO, , "", "");

Might create the following URL:
../../EMPLOYEEPORTAL/CRM/c/sfa.customerinfo.gbl
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentRelURL, page 283; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentURL, page 285; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalURL, page 290; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentRelativeURL, page 292 and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateComponentPortalURL**

## **Syntax**

```
GenerateComponentPortalURL(PORTAL.portalname, NODE.nodename, MENUNAME.menuname,
MARKET.marketname, COMPONENT.componentname, PAGE.pagename, action, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateComponentPortalURL function to create a URL string that represents an absolute reference to the specified component for the portal servlet. The PortalURI of the node that hosts the specified portal is used in the generated URL. The URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a URL for the portal content (psc) servlet, use the GenerateComponentContentURL function.

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |

| Parameter     | Description   |
|---------------|---|
| тепипате      | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.   |
| Marketname    | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.   |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.   |
| pagename      | Specify the name of the page that contains the content. If you specify a page name, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a Null string ("") for this value.   |
| action        | Specify a single-character code. Valid actions are:   |
|               | • "A" ( add)  |
|               | • "U" (update)  |
|               | • "L" (update/display all)  |
|               | • "C" (correction)  |
|               | • "E" (data entry)  |
|               | You can also specify a Null string ("") for this value.   |
| keylist       | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|               | If a record object is specified, any field of that record object <i>that is also a field of the search record for the destination component</i> is added to keylist. The keys in the <i>fieldlist</i> must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|               | If the <i>keylist</i> parameter is not supplied the destination component's search key must be found as part of the source components level 0 record buffer.  |

If the node has a Node Type of PIA, a string of the following format is returned:

http://Portal~URI~of~host~node/portal/node/c/menu.component.market?parameters

If the node has a Node Type of ICType, a string of the following format is returned:

http://Portal URI of host node/portal/node/?ICType=Panel&Menu=
menu&Market=market&PanelGroupName=
component?parameters

**Note.** If the host node is local, then *Portal URI of host node* will always be the one you're currently logged in as.

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyCompURL = GenerateComponentPortalURL("EMPLOYEEPORTAL", "CRM", MenuName.SFA, "GBL", Component.CUSTOMERINFO, , "", "");
```

Might create the following URL:

http://mike.com/servlets/psp/testsite/EMPLOYEEPORTAL/CRM/c/sfa.customerinfo.gbl

The following example uses a de-referenced name for the component.

```
&sComponent = "Component." | &sComponent;
&sPage = "Page.EM_VCHR_PYMNT_CLN";

&rwCurrent = GetRow();
/*- The Search Record keys -*/
&sQueryString = &sQueryString | "&BUSINESS_UNIT=" | &rwCurrent.EM_VCHR_INQ_VW.EM_BUSINESS_UNIT.Value;
&sQueryString = &sQueryString | "&VOUCHER_ID=" |
&rwCurrent.EM_VCHR_INQ_VW.VOUCHER_ID.Value;

&sQueryString = GenerateComponentPortalURL(%Portal, %Node,
MenuName.EM_BILL_PRESENTMENT, %Market, @&sComponent, @&sPage, "U") |
&sQueryString;

%Response.RedirectURL(&sURL);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentRelURL, page 283; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentURL, page 285; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalRelURL, page 288 and Chapter 1, "PeopleCode Built-in Functions," GenerateComponentRelativeURL, page 292</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# GenerateComponentRelativeURL

### **Syntax**

```
GenerateComponentRelativeURL(PORTAL.portalname, NODE.nodename, MENUNAME.menuname, MARKET.marketname, COMPONENT.componentname, PAGE.pagename, action, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
```

### OR

```
&RecordObject1 [, &RecordObject2]. . .
```

# **Description**

Use the GenerateComponentRelativeURL function to create a URL string that represents a relative reference the specified content (component). The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL for a component, use either the GenerateComponentContentURL or GenerateComponentPortalURL function.

| Parameter     | Description   |
|---------------|---|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.                              |
| nodename      | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.                                |
| тепипате      | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.                               |
| Marketname    | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.                                   |
| ComponentName | Specify the name of the component, prefixed with the reserved word <b>COMPONENT.</b> You can also use a string, such as %Component, for this value.   |
| Pagename      | Specify the name of the page that contains the content. If you specify a page name, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a Null string ("") for this value. |
| Action        | Specify a single-character code. Valid actions are:  • "A" ( add)   |
|               | • "U" (update)  |
|               | • "L" (update/display all)  |
|               | • "C" (correction)  |
|               | • "E" (data entry)  |
|               | You can also specify a Null string ("") for this value.   |

| Parameter | Description   |
|-----------|---|
| Keylist   | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|           | If a record object is specified, any field of that record object that is also a field of the search record for the destination component is added to keylist. The keys in the fieldlist must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|           | If the <i>keylist</i> parameter is not supplied the destination component's search key must be found as part of the source components level 0 record buffer.  |

### **Returns**

If the node has a Node Type of PIA, a string of the following format is returned:

```
../../portal/node/c/menu.component.market?parameters
```

If the node has a Node Type of ICType, a string of the following format is returned:

```
../../portal/node/?ICType=Panel&Menu=menu&Market=
market&PanelGroupName=component?parameters
```

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code example:

```
&MyCompURL = GenerateComponentRelativeURL("EMPLOYEEPORTAL", "CRM", MenuName.SFA, "GBL", Component.CUSTOMERINFO, "", "");
```

Might yield the following:

```
../../EMPLOYEEPORTAL/CRM/c/sfa.customerinfo.gbl
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentRelURL, page 283; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentContentURL, page 285; Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalRelURL, page 288 and Chapter 1, "PeopleCode Built-in Functions," GenerateComponentPortalURL, page 290

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

## **GenerateExternalPortalURL**

## **Syntax**

**GenerateExternalPortalURL(PORTAL.**portalname, NODE.nodename, URL)

## **Description**

Use the GenerateExternalPortalURL function to create a URL string that represents an absolute reference the specified external content (URL) on the portal servlet.

The PortalURI of the node that hosts the specified portal is used in the generated URL. The generated URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a relative URL, use the GenerateExternalRelativeURL function.

### **Parameters**

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| NodeName   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| URL        | Specify the URL to be used for this content.   |

### Returns

A string of the following format is returned:

http://Portal URI of host node/Portal/node/e/encodedURL

When the portal servlet evaluates an external URL, the Node is ignored, so %Node can always be passed in for the Node parameter.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

&url = GenerateExternalPortalURL("EMPLOYEEPORTAL", "CRM", "http://www.excite.com");

Might create the following URL:

http://myserver/psp/ps/EMPLOYEEPORTAL/CRM/e/http%3a%2f%2fwww.excite.com

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateExternalRelativeURL, page 296

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

### **GenerateExternalRelativeURL**

## Syntax

**GenerateExternalRelativeURL(PORTAL.**portalname, NODE.nodename, EncodedURL)

## **Description**

Use the GenerateExternalRelativeURL function to create a URL string that represents a relative reference the specified external content (URL). The relative reference is suitable for use on any page that itself has the simple URL format and which is served by the portal servlet (psp).

If you want to generate an absolute URL, use the GenerateExternalPortalURL function.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| PortalName | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| NodeName   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| EncodedURL | Specify the URL to be used for this content.   |

### **Returns**

A string of the following format is returned:

```
../../Portal/node/e/encodedURL
```

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&url = GenerateExternalRelativeURL("EMPLOYEEPORTAL", "CRM", "http:
//www.excite.com");
```

Might create the following URL:

../../EMPLOYEEPORTAL/CRM/e/http%3a%2f%2fwww.excite.com

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateExternalRelativeURL, page 296

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateHomepagePortalURL**

## **Syntax**

GenerateHomepagePortalURL(PORTAL.portalname, NODE. node name, Tabname)

## **Description**

Use the GenerateHomepagePortalURL function to create a URL string that represents an absolute reference the specified homepage tab on the portal servlet.

The PortalURI of the node that hosts the specified portal is used in the generated URL. The generated URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a relative URL, use the GenerateHomepageRelativeURL function.

### **Parameters**

| Parameter  | Description   |
|------------|---|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.  |
|            | <b>Note.</b> The value specified for this parameter is ignored. The node name that is used is automatically calculated. However, you must still specify a value for this parameter.                                     |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value. This should be the node that hosts the specified portal. |
| Tabname    | Specify the name of the tab on the homepage that you want to generate a URL for. If you specify a null string (""), the default tab is used.  |

### Returns

If the node has a Node Type of PIA, a string of the following format is returned:

http://Portal URI of host node/Portal/node/h/?tab=tabname

This function returns a Null string if you specify an invalid portal or node.

## **Example**

Specifying the following code:

```
&HomePage = GenerateHomepagePortalURL(%Portal, NODE.North_Asia, "");
```

Might generate the following string:

http://bejing/psp/psoft/crm/North\_Asia/h/?tab=DEFAULT

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateHomepageRelativeURL, page 298

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "PortalRegistry Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateHomepageRelativeURL**

## **Syntax**

**GenerateHomepageRelativeURL(PORTAL.**portalname, NODE.nodename, Tabname)

## **Description**

Use the GenerateHomepageRelativeURL function to create a URL string that represents a relative reference the specified homepage on the portal servlet. The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL, use the GenerateHomepagePortalURL function.

| Parameter  | Description   |
|------------|---|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.  |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value. This should be the node that hosts the specified portal. |

| Parameter | Description  |
|-----------|--|
| Tabname   | Specify the name of the tab on the homepage that you want to generate a URL for. If you specify a null string (""), the default tab is used. |

If the node has a Node Type of PIA, a string of the following format is returned:

```
../../Portal/node/h/?tab=tabname
```

If the node has a Node Type of ICType, a string of the following format is returned:

```
./?cmd=start
```

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&HomePage = GenerateHomepageRelativeURL(%Portal, NODE.North_Asia, "");
```

Might generate the following string:

```
../../crm/North Asia/h/?tab=DEFAULT
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateHomepagePortalURL, page 297

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "PortalRegistry Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

## **GenerateMobileTree**

### **Syntax**

```
GenerateMobileTree(&CIObject [,CIObject_property])
```

### **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This mobile function currently exists for backward compatibility only.

Use the GenerateMobileTree function to display data in a tree format, with nodes and leaves. The result of the GenerateMobileTree function is an HTML string, which can be displayed in an HTML area control.

Use this function in the OnInit event to display the mobile tree, and on the OnChange event for programs related to expanding, collapsing or selecting nodes.



Mobile HTML Tree

The positional links at the top of the page (First, Previous, Next, Last, Left, Right) enable the user to navigate around the tree. These links are automatically generated as part of the execution of GenerateTree.

The icon next to a node can have a + sign or a - sign in it, depending on whether the node is collapsed or expanded. When a node is collapsed, none of the nodes that report to the collapsed node are displayed, and the icon has a + sign. When a node is expanded, all the nodes that report to it are displayed, and the icon has a - sign. You can collapse and expand a node by clicking in the icon. This enables you to view the tree at different levels of detail. When the icon for a node has no + or - sign in it, it is a terminal node, and cannot be expanded or collapsed.

### Using the GenerateMobileTree Function

The GenerateMobileTree function is similar to the GenerateTree function, however, there are several important differences.

- The GenerateMobileTree function does not take a standalone rowset for data. Mobile does not support standalone rowsets, so you must populate your tree data one item at a time.
- You cannot use the Tree Classes with the GenerateMobileTree function.

To use the GenerateMobileTree function:

1. Define the Component Interface.

You must use a Component Interface that is created from a component that contains the TREECTL\_HDR and TREECTL\_NODE records. When the Component Interface is synched to the device, these records do not have to contain any data, they can be populated using PeopleCode.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using HTML Trees and the GenerateTree Function," Using HTML Tree Rowset Records.

2. Add an HTML area to the mobile page.

This involves adding a long text field to the Component Interface, specifying how it displays on the mobile page, and so on. The value of the Component Interface long text field is what is displayed in the HTML area.

3. Determine what property on the Component Interface is going to contain the OnChange PeopleCode used to evaluate the end user action and call the appropriate PeopleCode programs.

The action an end user takes (selecting a row, or expanding or collapsing a node) is accessible to this property.

This property must be a character field that is at least 46 characters long. The field can be made invisible.

- 4. Specify this property as the value for the PAGE\_FIELD\_NAME field on the TREECTRL\_HDR\_SBR record.
- 5. Populate the tree, specify values for the nodes, leaves, images, and so on.

#### **Parameters**

| Parameter         | Description  |
|-------------------|--|
| &CIObject         | This is the mobile object that is to be viewed in a hierarchy tree view. This object is from a peer reference. |
| CIObject_property | This is a property on the mobile object that is to be viewed in a hierarchy tree view.                         |

### **Returns**

None.

## **Example**

In the OnInit event, generate the mobile tree.

```
&ob = %ThisMobileObject;
&MyCI = %Session.GetCompIntfc(ComIntfc.RDM_RELTREE);
&MyCI.Key 01 = "2";
&MyCI.Create();
&MyCI.PAGE FIELD NAME = "TREELEVELNT";
&MyCI.RDM.RELTREE_NDE.InsertItem(1);
&MyCI.RDM.RELTREE_NDE.Item(1).TREE_NODE = "NAME 1";
&MyCI.RDM.RELTREE_NDE.Item(1).DESCR = "Descr 1";
&MyCI.RDM.RELTREE_NDE.Item(1).PARENT_FLAG = "Y";
&MyCI.RDM.RELTREE_NDE.Item(1).TREE_LEVEL_NUM = 1;
&MyCI.RDM.RELTREE_NDE.Item(1).LEAF_FLAG = "N";
&MyCI.RDM.RELTREE_NDE.InsertItem(2);
&MyCI.RDM.RELTREE_NDE.Item(2).TREE_NODE = "NAME 3";
&MyCI.RDM.RELTREE_NDE.Item(2).DESCR = "Descr 2";
&MyCI.RDM.RELTREE_NDE.Item(2).PARENT_FLAG = "Y";
&MyCI.RDM.RELTREE_NDE.Item(2).TREE_LEVEL_NUM = 2;
&MyCI.RDM.RELTREE_NDE.Item(2).LEAF_FLAG = "N";
&MyCI.RDM.RELTREE_NDE.InsertItem(3);
&MyCI.RDM.RELTREE_NDE.Item(3).TREE_NODE = "NAME 1";
&MyCI.RDM.RELTREE_NDE.Item(3).DESCR = "Descr 3";
&MyCI.RDM.RELTREE_NDE.Item(3).PARENT_FLAG = "Y";
&MyCI.RDM.RELTREE_NDE.Item(3).TREE_LEVEL_NUM = 1;
&MyCI.RDM.RELTREE_NDE.Item(3).LEAF_FLAG = "N";
&OB.QE COMMENTS = GenerateMobileTree(&MyCI);
The following PeopleCode is used in the OnChange event (used for when a user selects a node, expands a
node or closes a node):
Local ApiObject &ob;
&ob = %ThisMobileObject;
&MyCI = %Session.GetCompIntfc(ComIntfc.RDM_RELTREE);
MyCI.Key_01 = "2";
&MyCI.Get();
```

&ob.QE\_COMMENTS = GenerateMobileTree(&MyCI, %ThisMobileObject.TREELEVENT);

### See Also

End-If;

Local ApiObject &ob;

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

If Left(%ThisMobileObject.TREELEVENT, 1) = "S" Then
 Warning ("This node has been selected");

&MyCI.PAGE\_FIELD\_NAME = "TREECTLEVENT"

# **GenerateQueryContentURL**

## **Syntax**

GenerateQueryContentURL(PORTAL.portalname,NODE.nodename,QueryName,IsPublic [,
IsNewWindow])

## **Description**

Use the GenerateQueryContentURL function to create a URL string that represents an absolute reference the specified query (URL) on the content servlet.

The PortalURI of the node that hosts the specified portal is used in the generated URL. The generated URL contains a reference to the portal content (psc) servlet.

If you want to generate a relative URL, use the GenerateQueryRelativeURL function.

If you want to generate a URL for the portal service (psp) servlet, use the GenerateQueryPortalURL function.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| portalname  | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.                            |
| nodename    | Specify the name of the node that contains the query, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.                                |
| Queryname   | Specify the name of the query you want to generate a URL for. This parameter takes a string value.  |
| IsPublic    | Specify whether the query is public or private. This parameter takes a Boolean value: True, the query is public, False otherwise.   |
| IsNewWindow | Specify whether the URL is for a new browser instance. This parameter takes a Boolean value: True, the URL is for a new browser instance, False otherwise. The default is False.            |
|             | If the value is True this function generates a new state block for use in a separate browser instance. This does <i>not</i> automatically open a new browser instance. It just supports it. |

**Note.** When Query is being run on a PeopleTools version prior to 8.16, the query URL does *not* include the ability to specify if a query is public or private. On PeopleTools versions 8.16 and higher, the generated URL contains either the keyword PUBLIC or PRIVATE prepended to the query name. If you are building a URL for a portal node that is on a PeopleTools release prior to 8.16, you *must* remove the public or private keyword before trying to use the URL.

#### **Returns**

If *IsPublic* is specified as True, and the node has a Node Type of PIA, a string of the following format is returned:

If *IsPublic* is specified as False, and the node has a Node Type of PIA, a string of the following format is returned:

```
http://PortalURI/Portal/node/q/?ICAction=ICQryNameURL=PRIVATE.QueryName
```

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code example:

```
&url = GenerateQueryContentURL(%Portal, "RMTNODE", "QUERYNAME", True);
```

might produce a string as follows:

 $\verb|http://bsto091200/psc/ps/EMPLOYEE/RMTNODE/q/?ICAction=ICQryNameURL=PUBLIC.QUERYNAME| | Public | Pu$ 

The following code example uses the optional parameter to produce a URL that supports a new browser instance:

```
&url = GenerateQueryContentURL(%Portal, "RMTNODE", "QUERYNAME", True, True);
```

might produce a string as follows:

http://bsto091200/psc/ps\_newwin/EMPLOYEE/RMTNODE/q/?ICAction=ICQryNameURL=PUBLIC.QUERYNAME

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryPortalURL, page 304</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryRelativeURL, page 306</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Query Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Query, "Getting Started with PeopleSoft Query"

# **GenerateQueryPortalURL**

#### **Syntax**

GenerateQueryPortalURL(PORTAL.portalname,NODE.nodename,QueryName,IsPublic [,
IsNewWindow])

## **Description**

Use the GenerateQueryPortalURL function to create a URL string that represents an absolute reference the specified query (URL) on the portal servlet.

The PortalURI of the node that hosts the specified portal is used in the generated URL. The generated URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a relative URL, use the GenerateQueryRelativeURL function.

If you want to generate a URL for the portal content (psc) servlet, use the GenerateQueryContentURL function.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| portalname  | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.   |
| nodename    | Specify the name of the node that contains the query, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| Queryname   | Specify the name of the query you want to generate a URL for. This parameter takes a string value.   |
| IsPublic    | Specify whether the query is public or private. This parameter takes a Boolean value: True, the query is public, False otherwise.  |
| IsNewWindow | Specify whether the URL is for a new browser instance. This parameter takes a Boolean value: True, the URL is for a new browser instance, False otherwise. The default is False.  If the value is True this function generates a new state block for use in a separate |
|             | If the value is True this function generates a new state block for use in a separate browser instance. This does <i>not</i> automatically open a new browser instance. It just supports it.  |

**Note.** When Query is being run on a PeopleTools version prior to 8.16, the query URL does *not* include the ability to specify if a query is public or private. On PeopleTools versions 8.16 and higher, the generated URL contains either the keyword PUBLIC or PRIVATE prepended to the query name. If you are building a URL for a portal node that is on a PeopleTools release prior to 8.16, you *must* remove the public or private keyword before trying to use the URL.

### **Returns**

If *IsPublic* is specified as True, and the node has a Node Type of PIA, a string of the following format is returned:

http://PortalURI/Portal/node/q/?ICAction=ICQryNameURL=PUBLIC.QueryName

If *IsPublic* is specified as False, and the node has a Node Type of PIA, a string of the following format is returned:

http://PortalURI/Portal/node/q/?ICAction=ICQryNameURL=PRIVATE.QueryName

This function returns a Null string if you specify an invalid portal or node.

## Example

The following code example:

```
&url = GenerateQueryPortalURL(%Portal, "RMTNODE", "QUERYNAME", True);
```

might produce a string as follows:

 $\verb|http://bsto091200/psp/ps/EMPLOYEE/RMTNODE/q/?ICAction=ICQryNameURL=PUBLIC.QUERYNAME/| A constraint of the control of the c$ 

The following code example uses the optional parameter to produce a URL that supports a new browser instance:

```
&url = GenerateQueryPortalURL(%Portal, "RMTNODE", "QUERYNAME", True, True);
```

might produce a string as follows:

http://bsto091200/psp/ps\_newwin/EMPLOYEE/RMTNODE/q/?ICAction=ICQryNameURL=PUBLIC.QUERYNAME

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryContentURL, page 303</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryRelativeURL, page 306</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Query Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Query, "Getting Started with PeopleSoft Query"

# **GenerateQueryRelativeURL**

## **Syntax**

GenerateQueryRelativeURL(PORTAL.portalname,NODE.nodename,QueryName,IsPublic [,
IsNewWindow])

### **Description**

Use the GenerateQueryRelativeURL function to creates a URL string that represents a relative reference to the specified query on the portal servlet. The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL, use either the GenerateQueryPortalURL or GenerateQueryContentURL function.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| portalname  | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value.  |
| nodename    | Specify the name of the node that contains the query, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.  |
| Queryname   | Specify the name of the query you want to generate a URL for. This parameter takes a string value.  |
| IsPublic    | Specify whether the query is public or private. This parameter takes a Boolean value: True, the query is public, False otherwise.   |
| IsNewWindow | Specify whether the URL is for a new browser instance. This parameter takes a Boolean value: True, the URL is for a new browser instance, False otherwise. The default is False.  If the value is True this function generates a new state block for use in a separate browser instance. This does <i>not</i> automatically open a new browser instance. It just supports it. |

**Note.** When Query is being run on a PeopleTools version prior to 8.16, the query URL does *not* include the ability to specify if a query is public or private. On PeopleTools versions 8.16 and higher, the generated URL contains either the keyword PUBLIC or PRIVATE prepended to the query name. If you are building a URL for a portal node that is on a PeopleTools release prior to 8.16, you *must* remove the public or private keyword before trying to use the URL.

#### Returns

If *IsPublic* is specified as True, and the node has a Node Type of PIA, a string of the following format is returned:

```
../../portal/node/q/?ICAction=ICQryNameURL=PUBLIC.QueryName
```

If *IsPublic* is specified as False, and the node has a Node Type of PIA, a string of the following format is returned:

```
../../portal/node/q/q/?ICAction=ICQryNameURL=PRIVATE.QueryName
```

This function returns a Null string if you specify an invalid portal or node.

### **Example**

The following code example:

```
&url = GenerateQueryRelativeURL(%Portal, "RMTNODE", "QUERYNAME", True);
```

might produce a string as follows:

```
../../EMPLOYEE/RMTNODE/q/?ICAction=ICQryNameURL=PUBLIC.QUERYNAME
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryContentURL, page 303</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GenerateQueryPortalURL, page 304</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Query Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Query, "Getting Started with PeopleSoft Query"

# **GenerateScriptContentRelURL**

## **Syntax**

```
GenerateScriptContentRelURL(PORTAL.portalname, NODE.nodename, RECORD.recordname,
FIELD.fieldname, event_name, function_name, [, keylist])
where keylist is a list of field references in the form:
```

```
[recordname.]field1 [, [recordname.]field2]. . .
```

### OR

```
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateScriptContentRelURL function to create a URL string that represents a relative reference to the specified iScript. The generated URL contains a reference to the portal content (*psc*) servlet.

If you want to generate an absolute URL for an iScript for the portal content servlet, use the GenerateScriptContentURL function.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the iScript, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| recordname | Specify the name of the record containing the iScript, prefixed with the reserved word <b>RECORD.</b>  |

| Parameter     | Description  |
|---------------|--|
| fieldname     | Specify the name of the field containing the iScript, prefixed with the reserved word <b>FIELD.</b>          |
| event_name    | Specify the name of the event containing the iScript. This is generally the FieldFormula event.              |
| function_name | Specify the name of the iScript function.  |
| keylist       | An optional list of parameters used with the function. It can also be an already instantiated record object. |

#### **Returns**

If the node has a Node Type of PIA, a string of the following format is returned:

```
/psc/s/recname.fieldname.event_name.function_name?parameters
```

If the node has a Node Type of ICType, a string of the following format is returned:

```
/portal/node/?ICType=Script&ICScriptProgramName=
recname.fieldname.event_name.function_name?parameters
```

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyScriptURL = GenerateScriptContentRelURL("EMPLOYEEPORTAL", "CRM", Record.WEBLIB_CRM, Field.SFASCRIPTS, "FieldFormula", "Iscript_SFAHOME ");
```

Might yield the following URL:

```
/psc/s/WEBLIB_CRM.SFASCRIPTS.FieldFormula.IScript_SFAHOME
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentURL, page 310; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalRelURL, page 311; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalURL, page 313 and Chapter 1, "PeopleCode Built-in Functions," GenerateScriptRelativeURL, page 315

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateScriptContentURL**

## **Syntax**

```
GenerateScriptContentURL(PORTAL.portalname, NODE.nodename, RECORD.recordname,
FIELD.fieldname,event_name,function_name,[, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

# **Description**

Use the GenerateScriptContentURL function to create a URL string that represents an absolute reference to the specified iScript for the content servlet.

The ContentURI of the specified node is used in the generated URL. The URL contains a reference to the portal content (*psc*) servlet.

If you want to generate a URL for an iScript for the portal servlet, use the GenerateScriptPortalURL function.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename      | Specify the name of the node that contains the iScript, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| recordname    | Specify the name of the record containing the iScript, prefixed with the reserved word <b>RECORD.</b>  |
| fieldname     | Specify the name of the field containing the iScript, prefixed with the reserved word <b>FIELD.</b>  |
| event_name    | Specify the name of the event containing the iScript. This is generally the FieldFormula event.  |
| function_name | Specify the name of the iScript function.  |
| keylist       | An optional list of parameters used with the function. It can also be an already instantiated record object.   |

### **Returns**

If the node has a Node Type of PIA, a string of the following format is returned:

http://Content URI of host node/portal/node/s/recname.fieldname.event\_
name.function\_name?parameters

If the node has a Node Type of ICType, a string of the following format is returned:

http://Content URI of host node/portal/node/?ICType=Script&ICScriptProgramName=recname.fieldname.event\_name.function\_name?parameters

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyScriptURL = GenerateScriptContentURL("EMPLOYEEPORTAL", "CRM", Record.WEBLIB_CRM, Field.SFASCRIPTS, "FieldFormula", "Iscript_SFAHOME ");
```

Might yield the following URL:

```
http://mike.com/servlets/psc/testsite/EMPLOYEEPORTAL/CRM/s/WEBLIB_CRM.SFASCRIPTS.FieldFormula.IScript_SFAHOME
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentRelURL, page 308; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalRelURL, page 311; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalURL, page 313 and Chapter 1, "PeopleCode Built-in Functions," GenerateScriptRelativeURL, page 315

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateScriptPortalRelURL**

# **Syntax**

```
GenerateScriptPortalRelURL(PORTAL.portalname, NODE.nodename, RECORD.recordname,
FIELD.fieldname, event_name, function_name, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateScriptPortalRelURL function to create a URL string that represents a relative reference to the specified iScript. The generated URL contains a reference to the portal service (*psp*) servlet.

If you want to generate an absolute URL for an iScript for the portal service servlet, use the GenerateScriptPortalURL function.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename      | Specify the name of the node that contains the iScript, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| recordname    | Specify the name of the record containing the iScript, prefixed with the reserved word <b>RECORD</b> .   |
| fieldname     | Specify the name of the field containing the iScript, prefixed with the reserved word <b>FIELD.</b>  |
| event_name    | Specify the name of the event containing the iScript. This is generally the FieldFormula event.  |
| function_name | Specify the name of the iScript function.  |
| keylist       | An optional list of parameters used with the function. It can also be an already instantiated record object.   |

#### Returns

If the node has a Node Type of PIA, a string of the following format is returned:

 $/psp/\mathbf{s}/rec$ name.fieldname.event\_name.function\_name?parameters

If the node has a Node Type of ICType, a string of the following format is returned:

/portal/node/?ICType=Script&ICScriptProgramName=
recname.fieldname.event\_name.function\_name?parameters

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyScriptURL = GenerateScriptPortalRelURL("EMPLOYEEPORTAL", "CRM", Record.WEBLIB_
CRM, Field.SFASCRIPTS, "FieldFormula", "IScript_SFAHOME");
```

Might yield the following:

/psp/s/WEBLIB\_CRM.SFASCRIPTS.FieldFormula.IScript\_SFAHOME

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentRelURL, page 308; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentURL, page 310; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalURL, page 313 and Chapter 1, "PeopleCode Built-in Functions," GenerateScriptRelativeURL, page 315

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateScriptPortalURL**

## **Syntax**

```
GenerateScriptPortalURL(PORTAL.portalname, NODE.nodename, RECORD.recordname,
FIELD.fieldname, event_name, function_name, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateScriptPortalURL function to create a URL string that represents an absolute reference to the specified iScript for the portal servlet. The PortalURI of the node that hosts the specified portal is used in the generated URL. The URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a URL for an iScript for the portal content (*psc*) servlet, use the GenerateScriptContentURL function.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| portalname    | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename      | Specify the name of the node that contains the iScript, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| recordname    | Specify the name of the record containing the iScript, prefixed with the reserved word <b>RECORD.</b>  |
| fieldname     | Specify the name of the field containing the iScript, prefixed with the reserved word <b>FIELD.</b>  |
| event_name    | Specify the name of the event containing the iScript. This is generally the FieldFormula event.  |
| function_name | Specify the name of the iScript function.  |
| keylist       | An optional list of parameters used with the function. It can also be an already instantiated record object.   |

#### Returns

If a node has a Node Type of PIA, a string of the following format is returned:

http://Portal URI of host portal/portal/node/s/recname.fieldname.event\_
name.function\_name?parameters

If the node has a Node Type of ICType, a string of the following format is returned:

http://Portal URI of host node/portal/node/?ICType=Script&ICScriptProgramName=
recname.fieldname.event\_name.function\_name?parameters

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

### **Example**

The following code:

&MyScriptURL = GenerateScriptPortalURL("EMPLOYEEPORTAL", "CRM", Record.WEBLIB\_CRM, Field.SFASCRIPTS, "FieldFormula", "IScript\_SFAHOME");

Might yield the following:

http://mike.com/servlets/psp/testsite/EMPLOYEEPORTAL/CRM/s/WEBLIB\_CRM.SFASCRIPTS.FieldFormula.IScript\_SFAHOME

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentRelURL, page 308; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentURL, page 310; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalRelURL, page 311 and Chapter 1, "PeopleCode Built-in Functions," GenerateScriptRelativeURL, page 315

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# **GenerateScriptRelativeURL**

## **Syntax**

```
GenerateScriptRelativeURL(PORTAL.portalname, NODE.nodename, RECORD.recordname,
FIELD.fieldname,event_name,function_name, [, keylist])
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the GenerateScriptRelativeURL function to create a relative URL string that represents a relative reference to the specified iScript. The relative reference is suitable for use on any page that has the simple URL format.

If you want to generate an absolute URL for an iScript, use either the GenerateScriptContentURL or GenerateScriptPortalURL function.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the iScript, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| recordname | Specify the name of the record containing the iScript, prefixed with the reserved word <b>RECORD.</b>  |
| fieldname  | Specify the name of the field containing the iScript, prefixed with the reserved word <b>FIELD.</b>  |

| Parameter     | Description  |
|---------------|--|
| event_name    | Specify the name of the event containing the iScript. This is generally the FieldFormula event.              |
| function_name | Specify the name of the iScript function.  |
| keylist       | An optional list of parameters used with the function. It can also be an already instantiated record object. |

### **Returns**

If the node has a Node Type of PIA, a string of the following format is returned:

```
portal/node/\mathbf{s}/recname.fieldname.event\_name.function\_name?parameters
```

If the node has a Node Type of ICType, a string of the following format is returned:

```
portal/node/?ICType=Script&ICScriptProgramName=recname.fieldname.event_
name.function_name?parameters
```

The question mark and the text following the question mark may or may not be included, depending on whether or not you specified a page and action or not.

This function returns a Null string if you specify an invalid portal or node.

## **Example**

The following code:

```
&MyScriptURL = GenerateScriptRelativeURL("EMPLOYEEPORTAL", "CRM", Record.WEBLIB_CRM, Field.SFASCRIPTS, "FieldFormula", "IScript_SFAHOME");
```

Might yield the following:

```
../../EMPLOYEEPORTAL/CRM//s/WEBLIB_CRM.SFASCRIPTS.FieldFormula.IScript_SFAHOME
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentRelURL, page 308; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentURL, page 310; Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalRelURL, page 311 and Chapter 1, "PeopleCode Built-in Functions," GenerateScriptPortalURL, page 313</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

## **GenerateTree**

## **Syntax**

GenerateTree(&rowset [, TreeEventField])

### **Description**

Use the GenerateTree function to display data in a tree format, with nodes and leaves. The result of the GenerateTree function is an HTML string, which can be displayed in an HTML area control. The tree generated by GenerateTree is called an *HTML tree*.

The GenerateTree function can be used in conjunction with the Tree Classes to display data from trees created using Tree Manager.

The GenerateTree function works with both an HTML area control and a hidden field. The *TreeEventField* parameter contains the contents of the invisible character field used to process the HTML tree events.

When an end-user selects a node, expands a node, collapses a node, or uses one of the navigation links, that event (end-user action) is passed to the invisible field, and the invisible field's FieldChange PeopleCode is executed.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using HTML Trees and the GenerateTree Function," Using HTML Tree Actions (Events)

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using HTML Trees and the GenerateTree Function," Building HTML Tree Pages

#### **Parameters**

| Parameter      | Description  |
|----------------|--|
| &rowset        | Specify the name of the rowset you've populated with tree data.  |
| TreeEventField | Specify the contents of the invisible character field used to process the HTML tree events. The first time the GenerateTree function is used, that is, to generate the initial tree, you do not need to include this parameter. Subsequent calls require this parameter. |

### **Returns**

A string that contains HTML code that can be used with the HTML control to display a tree.

## **Example**

In the following example, TREECTLEVENT is the name of the invisible control field that contains the event string that was passed from the browser.

HTMLAREA = GenerateTree(&TREECTL, TREECTLEVENT);

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using HTML Trees and the GenerateTree Function," Using the GenerateTree Function

## **GenerateWorklistPortalURL**

## **Syntax**

GenerateWorklistPortalURL(PORTAL.portalname,NODE.nodename,BusProc,Activity, Event,Worklist,Instance)

## **Description**

Use the GenerateWorklistPortalURL function to create a URL string that represents an absolute reference the specified Worklist (URL) on the portal servlet.

The PortalURI of the node that hosts the specified portal is used in the generated URL. The generated URL contains a reference to the portal service (*psp*) servlet.

If you want to generate a relative URL, use the GenerateWorklistRelativeURL function.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| BusProc    | Specify the business process of the Worklist.  |
| Activity   | Specify the activity of the Worklist.  |
| Event      | Specify the event of the Worklist.   |
| Instance   | Specify the instance of the Worklist.  |

#### Returns

A string of the following format:

http://PortalURI/Portal/node/w/BusProc.Activity.Event.Worklist.Instance

This function returns a Null string if you specify an invalid portal or node.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateWorklistRelativeURL, page 319

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Understanding PeopleSoft Workflow"

## **GenerateWorklistRelativeURL**

## **Syntax**

GenerateWorklistRelativeURL(PORTAL.portalname,NODE.nodename,BusProc,Activity, Event,Worklist,Instance)

# **Description**

Use the GenerateWorklistRelativeURL function to create a URL string that represents a relative reference to the specified Worklist on the portal servlet. The relative reference is suitable for use on any page that itself has the simple URL format.

If you want to generate an absolute URL, use the GenerateWorklistPortalURL function.

### **Parameters**

| Parameter  | Description  |
|------------|--|
| portalname | Specify the name of the portal used for this request, prefixed with the reserved word <b>PORTAL.</b> You can also use a string, such as %Portal, for this value. |
| nodename   | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.   |
| BusProc    | Specify the business process of the Worklist.  |
| Activity   | Specify the activity of the Worklist.  |
| Event      | Specify the event of the Worklist.   |

| Parameter | Description                           |
|-----------|---------------------------------------|
| Instance  | Specify the instance of the Worklist. |

#### **Returns**

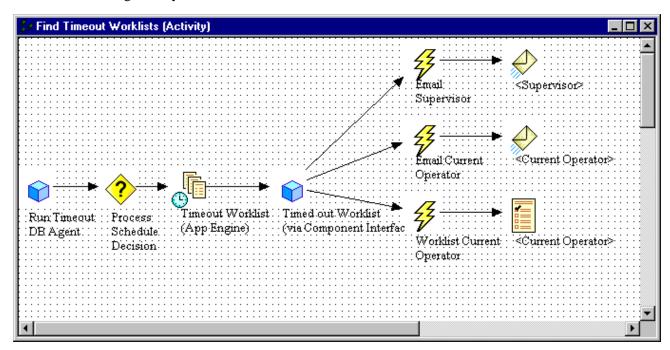
A string of the following format:

../../Portal/Node/w/BusProc.Activity.Event.Worklist.Instance

This function returns a Null string if you specify an invalid portal or node.

## **Example**

Given the following activity:



Example activity

The following is an example PeopleCode statement used to access this activity:

GenerateWorklistRelativeURL(%Portal, %Node, "Administer Workflow", "Find Timeout
Worklists", "Worklist Current Operator", "Timeout Notification", 1);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateWorklistPortalURL, page 318

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)" Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Understanding PeopleSoft Workflow"

## GenToken

### **Syntax**

GenToken()

## **Description**

Use the GenToken function to create an authentication token for the user currently logged in, as a string.

Generally this function is used in an application engine program when an authentication token is not automatically generated. However, it can be used anytime. The token that is generated is usually passed to another process that has no token.

#### **Parameters**

None.

#### **Returns**

A string containing the authentication token.

#### See Also

Chapter 3, "System Variables," % AuthenticationToken, page 769

### GetAESection

### **Syntax**

GetAESection(ae\_applid,ae\_section [, effdt])

## **Description**

Use the GetAESection function to open and associate an AESection PeopleCode object with the base section, as specified. If no base section by the specified name is found, one is created. This enables you to create base sections as needed.

**Warning!** When you open or get an AESection object, (that is, the base section) any existing steps in the section are deleted.

After you've instantiated the AESection object, set the template section using the SetTemplate AESection class method. You can copy steps from the template section to the base section before you start the Application Engine program. This is useful for applications that let users input their "rules" into a user-friendly page, then convert these rules, at save time, into Application Engine constructs.

When an AESection is opened (or accessed), the system first looks to see if it exists with the given input parameters. If such a section doesn't exist, the system looks for a similar section based on market, database platform, and effective date.

The AESection Object is designed for use within an online program. Typically, dynamic sections should be constructed in response to an end user action.

**Note.** Do not call an AESection object from an Application Engine PeopleCode Action. If you need to access another section, use the CallSection action instead.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| ae_applid  | Specifies the application ID of the section you want to modify.   |
| ae_section | Specifies the section name of the base section you want to modify. If no base section by the specified name is found, one is created. |
| effdt      | Specifies the effective date of the section you want to modify (optional).  |

#### **Returns**

An AESection object is returned.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "AESection Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "AESection Class," Open

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "AESection Class," AESection Example

# **GetAnalyticGrid**

### **Syntax**

GetAnalyticGrid(PAGE.pagename,gridname)

## **Description**

Use the GetAnalyticGrid function to instantiate an analytic grid object from the AnalyticGrid class, and populates it with the grid specified by *gridname*, which is the Page Field Name on the General tab of that analytic grid's page field properties.

Specify a grid name consisting of any combination of uppercase letters, digits and "#", "\$", "@", and "\_".

**Note.** PeopleSoft builds a page grid one row at a time. Because the AnalyticGrid class applies to a complete grid, you can't attach PeopleCode that uses the AnalyticGrid class to events that occur before the grid is built; the earliest event you can use is the page Activate event.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "PeopleCode and the Component Processor," Activate Event.

## Using the Grid Name

When you place an analytic grid on a page, the grid is automatically named the same as the name of the primary record of the scroll for the grid (in the Page Field Name.)

**Note.** If the name of the record changes, the Page Field Name is *not* automatically updated. You must change this name if you want the name of the grid to reflect the name of the record.

This is the name you use with the GetAnalyticGrid function. You can change this name on the General tab of the Analytic Grid control properties.

To change a grid name:

- 1. Open the page in Application Designer, select the analytic grid and access the Analytic Grid control properties.
- 2. On the General tab, type the new grid name in Page Field Name.

**Note.** Every grid on a page must have a unique name.

#### **Parameters**

| Parameter     | Description   |  |
|---------------|---|--|
| PAGE.pagename | Specify the name of the page definition containing the grid you want to access.     |  |
| gridname      | Specify the Page Field Name on the General tab of the grid's page field properties. |  |

#### Returns

A reference to an AnalyticGrid object.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Analytic Grid Classes"

# **GetAnalyticInstance**

## **Syntax**

GetAnalyticInstance(ID)

## **Description**

Use the GetAnalyticInstance function to return a reference to the AnalyticInstance object as specified by the *ID*.

The analytic instance specified by *ID* must already be created before using this function.

#### **Parameters**

| Parameter | Description   |  |
|-----------|---|--|
| ID        | Specify the analytic instance identifier that you want to access. |  |

#### Returns

An AnalyticInstance object if successful, null otherwise.

### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateAnalyticInstance, page 136

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Analytic Calculation Engine Classes," CheckStatus

## **GetArchPubHeaderXmIDoc**

## **Syntax**

 ${\tt GetArchPubHeaderXmlDoc(\it PubID,\it PubNode,\it ChannelName,\it VersionName[, Segment])}$ 

## **Description**

Use the GetArchPubHeaderXMLDoc function to retrieve an archived message header from the message queue.

This function has been deprecated. You will receive an error if you use this function.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Consuming Services"

## **GetArchPubXmIDoc**

## **Syntax**

 $\label{localization} \textbf{GetArchPubXmlDoc} (\textit{PubID}, \textit{PubNode}, \textit{ChannelName}, \textit{VersionName}, \textit{MessageName}, \textit{SubNode}[, \textit{Segment}])$ 

## **Description**

Use the GetArchPubXmlDoc function to retrieve an archived message from the message queue.

This function has been deprecated. You will receive an error if you use this function.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Error Handling, Logging, Tracing, and Debugging"

## **GetArchSubXmIDoc**

### **Syntax**

**GetArchSubXmlDoc**(PubID, PubNode, ChannelName, VersionName, MessageName[, Segment])

### **Description**

Use the GetArchSubXmlDoc function to retrieve an archived message from the message queue.

This function has been deprecated. You will receive an error if you use this function.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Understanding PeopleSoft Integration Broker"

### **GetAttachment**

## **Syntax**

GetAttachment(URLSource,SysFileName,LocalFile [, LocalDirEnvVar[, PreserveCase
]])

## Description

Use the GetAttachment function to transfer a file from its source storage location to the file system of the application sever.

### FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.**URLname

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

```
ftp://user:password@ftpserver.peoplesoft.com:6000/
```

**Note.** If the web server load-balances via Jolt session pooling, then it may be difficult to predict which application server machine will receive the downloaded file. Furthermore, the specified destination subdirectories must exist on that application server machine at the time this function is called.

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

### **Database Storage Considerations**

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
record://MYRECORD
```

where MYRECORD is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

#### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (% Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)
- " (quotation mark)
- < (less than symbol)</li>
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)

• \$ (dollar sign)

**Note.** In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

### Considerations Attaching Text Files

The PeopleCode file attachment functions do not provide text file conversions when files are attached or viewed. In fact, when any file is uploaded, it is always copied to the specified destination byte-for-byte

**Warning!** You may encounter problems when a text file is uploaded from one operating system or environment and then later viewed on another. For instance, suppose a text file on a DB2 system is encoded in EBCDIC. A user viewing that file in a Windows environment might see garbled content because the text file viewer is expecting ANSI encoding.

Similar issues can occur when two file systems have different character sets, such as Japanese JIS and Unicode, or different line endings.

It is the developer's responsibility to manage this issue in their environments. A number of text file conversion utilities are available for various platforms.

Some steps you can take to avoid conversion problems include:

- Educate your users.
- Standardize on file formats and encodings.
- Make sure that the user's environment supports the files being transferred.
- Restrict attachments to file types that are known to be compatible across user platforms.

#### File System Considerations

If you are uncertain which type of file system the file is going to be transferred to, either a Unix or Windows system, you should simply specify a file name for the third parameter and either explicitly set the fourth parameter (LocalDirEnvVar) or accept its default value of "TMP".

The following code example works for Windows systems, but *not* Unix systems:

```
GetAttachment(&FTPINFO, &TARGETFILENAME, "c:\temp\resume.doc");
```

The following code example works for Unix systems, but *not* Windows systems:

```
GetAttachment(&FTPINFO, &TARGETFILENAME, "/tmp/resume.doc");
```

The following two examples work for *both* Windows and Unix systems:

```
GetAttachment(&FTPINFO, &TARGETFILENAME, "resume.doc", "TMP");
PutAttachment(&FTPINFO, &TARGETFILENAME, "resume.doc", "PS_CFG_HOME");
```

# **Parameters**

| Parameter   | Description  |
|-------------|--|
| URLSource   | A reference to a URL. This can be either a URL name, in the form URL. <i>URLName</i> , or a string. This (along with the SysFileName parameter) indicates the file's source location.  |
|             | The <i>URLSource</i> parameter requires forward slashes ("/"). Backward slashes ("\") are not supported for this parameter.  |
|             | The source directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine).   |
|             | If the file is transferred using secure FTP (FTPS), <i>URLSource</i> must be a URL definition.   |
|             | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |
| SysFileName | The relative path and filename of the file on the file server. This is appended to <i>URLSource</i> to make up the full URL where the file is transferred from. This parameter takes a string value.   |
|             | <b>Note.</b> The <i>URLSource</i> requires "/" slashes. Because <i>SysFileName</i> is appended to the URL, it also requires only "/" slashes. "\" are NOT supported in anyway for either the <i>URLSource</i> or the <i>SysFileName</i> parameter.   |
| LocalFile   | The name, and possible full path, to the destination file on the application server. This parameter takes a string value.  |
|             | If you specify only a file name, the file is assumed to be in the directory specified by the <b>TMP</b> environment variable or the directory specified by <i>LocalDirEnvVar</i> . If the file is <i>not</i> in the <b>TMP</b> directory and you do not specify <i>LocalDirEnvVar</i> you must use the full path name as appropriate to the operating system (that is, on Unix use "/"). |
|             | <b>Note.</b> All directories that are part of the full path name must exist before GetAttachment is called. The GetAttachment function will not create any directories.  |

| Parameter      | Description   |  |
|----------------|---|--|
| LocalDirEnvVar | If LocalDirEnvVar is specified, then the value of this environment variable will be prepended to the value of the LocalFile parameter to form the full-path name that the downloaded file will have at its destination on the application server machine. If LocalDirEnvVar is not specified and the value of the LocalFile parameter is a full-path file name, then that value will itself be used as the full-path name that the downloaded file will have at its destination on the application server machine. If LocalDirEnvVar is not specified and the value of the LocalFile parameter is not a full-path file name, then the value of the TMP environment variable will be prepended to the value of the LocalFile parameter to form the full-path name that the downloaded file will have at its destination on the application server machine.  Use this if you do not wish to hard-code the full-path name the downloaded file will have at its destination on the application server machine.  In order to use the optional parameter PreserveCase you must pass some value for LocalDirEnvVar. If you want to use the default behavior of LocalDirEnvVar and also use PreserveCase you can specify "" (the empty string) for LocalDirEnvVar. Then the function behaves as if no value is specified.  Note. Do not specify LocalDirEnvVar if you use an absolute path for the LocalFile parameter.  Note. All directories that are part of the full path name must exist before GetAttachment is called. The GetAttachment function will not create any directories.  This parameter takes a string value. |  |
|                | parameter, rather than variables defined in configuration files.  |  |
| PreserveCase   | Specify a Boolean value to indicate whether when searching for the file specified by the DirAndFileName parameter, its filename extension is preserved or not; <i>False</i> , convert the filename extension to all lowercase letters.  The default value is <i>False</i> .  *Warning!* If you use the PreserveCase parameter, it is important that you use it in a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.  |  |

# Returns

You can check for either an integer or a constant value:

| Numeric Value | Constant Value      | Description                        |
|---------------|---------------------|------------------------------------|
| 0             | %Attachment_Success | File was transferred successfully. |

| Constant Value                 | Description  |
|--------------------------------|--|
| %Attachment_Failed             | File transfer failed due to unspecified error.   |
|                                | The following are some possible situations where %Attachment_Failed could be returned:             |
|                                | Failed to initialize the process due to some internal error.                                       |
|                                | Failed due to unexpected/bad reply from server.  |
|                                | Failed to allocate memory due to some internal error.  |
|                                | Failed due to timeout.   |
|                                | Failed due to non-availability of space on FTP server.   |
|                                | Failed to close SSL connection.  |
| %Attachment_FileTransferFailed | File transfer failed due to unspecified error during FTP attempt.                                  |
|                                | The following are some possible situations where %Attachment_FileTransferFailed could be returned: |
|                                | Failed due to mismatch in file sizes.  |
|                                | Failed to write to local file.   |
|                                | Failed to store the file on remote server.   |
|                                | Failed to read local file to be uploaded   |
|                                | No response from server.   |
|                                | Failed to overwrite the file on remote server.   |
| %Attachment_NoDiskSpaceAppServ | No disk space on the application server.   |
| %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.  |
|                                | Improper URL format.   |
|                                | Failed to connect to server mentioned.   |
|                                | %Attachment_Failed  %Attachment_FileTransferFailed  %Attachment_NoDiskSpaceAppServ                 |

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| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.  |
|               |                                | The following are some possible situations where  %Attachment_DestSysFailedLogin could be returned: |
|               |                                | Unsupported protocol mentioned.   |
|               |                                | Access denied to server.  |
|               |                                | • Failed to connect using SSL Failed to verify the certificates.                                    |
|               |                                | • Failed due to problem in certificates used.   |
|               |                                | • Could not authenticate the peer certificate.  |
|               |                                | • Failed to login with specified SSL level.   |
|               |                                | Remote server denied logon.   |
|               |                                | Problem reading SSL certificate .   |
| 9             | %Attachment_FileNotFound       | Cannot locate file.   |
|               |                                | The following are some possible situations where %Attachment_FileNotFound could be returned:        |
|               |                                | • Remote file not found.  |
|               |                                | Failed to read remote file.   |

# **Example**

The following downloads the file, HRarchive/NewHire/11042000resume.txt, from the FTP server to c:\NewHires\resume.txt on the application server machine.

&retcode = GetAttachment("ftp://anonymous:hobbitl@ftp.ps.com/HRarchive/", "NewHire
/11042000resume.txt", "c:\NewHires\resume.txt");

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

## **GetBiDoc**

## **Syntax**

GetBiDoc(XMLstring)

## **Description**

Use the GetBiDoc function to create a BiDocs structure. You can populate the structure with data from *XMLstring*. This is part of the incoming Business Interlink functionality, which enables PeopleCode to receive an XML request and return an XML response.

Note. Business Interlinks is a deprecated product. Use PeopleSoft Integration Broker instead.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| XMLstring | A string containing XML. You can specify a NULL string for this parameter, that is, two quotation marks ("") without a space between them. |

### Return Value

A BiDocs object.

### **Example**

The following example gets an XML request, puts it into a text string, and puts that into a BiDoc. After this is done, the GetDoc method and the GetValue method can get the value of the skills XML element, which is contained within the postreq XML element in the XML request.

```
Local BIDocs &rootInDoc, &postreqDoc;
Local string &blob;
Local number &ret;

&blob = %Request.GetContentBody();
/* process the incoming xml(request) - Create a BiDoc and fill with the request*/
&rootInDoc = GetBiDoc(&blob);
&postreqDoc = &rootInDoc.GetDoc("postreq");
&ret = &postreqDoc.GetValue("skills", &skills);
```

You can also create an empty BiDoc with GetBiDoc, as in the following example.

```
Local BIDocs &rootInDoc, &postreqDoc;
Local string &blob;
Local number &ret;

&blob = %Request.GetContentBody();
/* process the incoming xml(request) - Create a BiDoc and fill with the request*/
&rootInDoc = GetBiDoc("");
&ret = &rootInDoc.ParseXMLString(&blob);
&postreqDoc = &rootInDoc.GetDoc("postreq");
&ret = &postreqDoc.GetValue("skills", &skills);
```

### **GetCalendarDate**

## **Syntax**

GetCalendarDate(comparedate, periods, periodadjustment, outfieldname, company,
paygroup)

### **Description**

Use the GetCalendarDate function to return the value of a Date field from the PS\_PAY\_CALENDAR table. If a table entry is not found, GetCalendarDate returns 1899-01-01.

#### **Processing Rules**

The following are the processing rules for GetCalendarDate:

- 1. The function SELECTs all the values for *outfieldname*, PAY\_BEGIN\_DT and PAY\_END\_DT from PS\_PAY\_CALENDAR. The result set is sorted in increasing PAY\_END\_DT order.
- 2. A SQL SELECT statement is generated in the following form:
- 3. SELECT outfieldname, PAY\_BEGIN\_DT, PAY\_END\_DT FROM PS\_PAY\_CALENDAR WHERE COMPAny=:1 AND PAYGROUP=:2 ORDER BY PAY\_END\_DT;
- 4. Rows are fetched from the result set until the value of *comparedate* falls between PAY\_BEGIN\_DT and PAY\_END\_DT. The value of *outfieldname* is stored in a storage stack.
- 5. A work variable equal to the value in *periods* is set.
- 6. If the value of *outfieldname* in the located result row is equal to *comparedate*, then the value in *periodadjustment* is added to the work variable. Because *periodadjustment* may be negative, the result may be negative.

7. If the work variable is negative then the saved value of *outfieldname* is returned from the storage stack at the level specified by the work variable. If the work variable is positive then fetch forward the number of times specified by the work variable. The value of *outfieldname* is returned from the most recently fetched (current) row.

### **Parameters**

| Parameter        | Description  |  |  |  |
|------------------|--|--|--|--|
| comparedate      | A date field set by the caller as the date of interest, for example, "1997-02-17."   |  |  |  |
| periods          | A numeric variable set by the caller specifying the number of periods forward or backward to be returned.  |  |  |  |
| periodadjustment | A numeric variable that adjusts the <i>periods</i> if the <i>comparedate</i> equals the period end date. This is typically used to adjust for period end dates. Usually the <i>periodadjustment</i> is either -1, 0, or 1.   |  |  |  |
| outfieldname     | The name of a date field in the PS_PAY_CALENDAR table. For example PAY_BEGIN_DT. The value of this field is not referenced or modified by the routine, but the name of the field is used to build a SQL SELECT statement and indicate which value from the table to return in the return date. |  |  |  |
| company          | A field set by the caller to be equal to the company code of interest, for example, "CCB".   |  |  |  |
| paygroup         | A variable set by the caller to be equal to the PayGroup code of interest, for example, "M01".   |  |  |  |

### **Returns**

Returns a Date value from the PS\_PAY\_CALENDAR table.

# **Example**

The following examples use the sample PS\_PAY\_CALENDAR entries in the following table. In the example, *comparedate* and the result date are Date type fields defined in some record.

| COMPANY | PAYGROUP | PAY_END_DT | PAY_BEGIN_DT | CHECK_DT   |
|---------|----------|------------|--------------|------------|
| ССВ     | MO1      | 1997-01-31 | 1997-01-01   | 1997-01-31 |
| ССВ     | MO1      | 1997-02-28 | 1997-02-01   | 1997-02-28 |
| ССВ     | MO1      | 1997-03-31 | 1997-03-01   | 1997-03-29 |

| COMPANY | PAYGROUP | PAY_END_DT | PAY_BEGIN_DT | CHECK_DT   |
|---------|----------|------------|--------------|------------|
| ССВ     | MO1      | 1997-04-30 | 1997-04-01   | 1997-04-30 |
| ССВ     | MO1      | 1997-05-31 | 1997-05-01   | 1997-05-31 |
| ССВ     | MO1      | 1997-06-30 | 1997-06-01   | 1997-06-28 |
| ССВ     | MO1      | 1997-07-31 | 1997-07-01   | 1997-07-31 |
| ССВ     | MO1      | 1997-08-31 | 1997-08-01   | 1997-08-30 |
| ССВ     | MO1      | 1997-09-30 | 1997-09-01   | 1997-09-30 |
| ССВ     | MO1      | 1997-10-31 | 1997-10-01   | 1997-10-31 |
| ССВ     | MO1      | 1997-11-30 | 1997-11-01   | 1997-11-27 |
| ССВ     | MO1      | 1997-12-31 | 1997-12-01   | 1997-12-31 |
| ССВ     | SM1      | 1997-01-15 | 1997-01-01   | 1997-01-15 |

Find the begin date of the pay period containing the date 1997-05-11 (the value of &COMPAREDate). The result date returned would be 1997-05-01.

# **GetChart**

## **Syntax**

GetChart(RecordName.FieldName)

# **Description**

Use the GetChart function to get a reference to a Chart class object. You associate a record and field name with a chart page control in Application Designer.

### **Parameters**

| Parameter            | Description  |
|----------------------|--|
| RecordName.FieldName | Specify the record and field name associated with the chart. |

### **Returns**

A reference to a chart object.

## **Example**

&MyChart = GetChart(Chart\_Record.Chart\_Field);

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

# **GetChartURL**

## **Syntax**

GetChartURL(&Chart)

# **Description**

Use the GetChartURL function to generate the URL of a chart object. This URL can then be used in your application for displaying a chart.

GetChartURL is used only with the Chart class and Gantt class.

### **Parameters**

| Parameter | Description                                   |
|-----------|---|
| &Chart    | Specify an already instantiated chart object. |

### **Returns**

A URL as a string.

## **Example**

```
Function IScript_GetChartURL()
local object &MyChart;
local string &MyURL;

&MyChart = CreateObject("Chart");
&MyChart .SetData = xx;

/* xx will be a data row set */

&MyURL = %Response.GetChartURL(&MyChart);
&sMap = &oChart.ImageMap;

%Response.Write("<HTML><IMG SRC=");
%Response.Write(&MyURL);
%Response.Write(" USEMAP=#THEMAP></IMG><MAP NAME=THEMAP>");
%Response.Write(&sMap);
%Response.Write("</MAP></HTML>");
End-Function;
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

### **GetCwd**

## **Syntax**

GetCwd()

## **Description**

Use the GetCwd function to determine the current working directory of the process that executes it. This means that in PeopleSoft Pure Internet Architecture it returns the current working directory on the server, in an Application Engine program it returns the current working directory of the Application Engine process, and so on.

#### Returns

Returns a string containing the path of the current working directory.

## **Example**

The example stores a string specifying the current working directory in &CWD.

```
&CWD = GetCwd();
```

<u>Chapter 1, "PeopleCode Built-in Functions," GetEnv, page 339</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ExpandEnvVar, page 257</u>

## **GetEnv**

## **Syntax**

GetEnv(env\_var\_str)

## **Description**

Use the GetEnv function to return the value of an environment variable specified by *env\_var\_str* as a string. If the environment variable does not exist, it returns a null string.

You can use the GetEnv function to determine the actual path of *PS\_HOME*. You could use this with the Exec function, which automatically prepends the command string with the path of *PS\_HOME*.

### **Parameters**

| Parameter   | Description                                  |
|-------------|--|
| env_var_str | A string containing an environment variable. |

### **Returns**

Returns a string equal to *env var str* with any enclosed environment variables expanded to their values.

## Example

Assume that the environment string NETDRIVE is equal to "N:". The following statement returns "N:" in &NETDRIVE:

```
&NETDRIVE = GetEnv("netdrive");
```

Note that on UNIX systems, the environment variable names are case-sensitive. That is, "netdrive" is a different variable from "NetDrive".

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetCwd, page 338</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ExpandEnvVar, page 257</u>

PeopleCode Built-in Functions Chapter 1

## **GetField**

## **Syntax**

```
GetField([recname.fieldname])
```

## **Description**

Use the GetField function to create a reference to a field object for the current context; that is, from the row containing the currently executing program.

If you do not specify recname.fieldname, the current field executing the PeopleCode is returned.

**Note.** For PeopleCode programs located in events that are not associated with a specific row, record, and field at the point of execution this function is invalid. That is, you cannot use this function in PeopleCode programs on events associated with high-level objects like pages or components. For events associated with record level programs (like component record), this function is valid, but it must be specified with a field name, as there is an assumed record, but no assumed field name.

When GetField is used with an associated record and field name on component buffer data, the following is assumed:

```
&FIELD = GetRow().recname.fieldname;
```

### **Parameters**

| Parameter         | Description  |
|-------------------|--|
| recname.fieldname | If you do not want to refer to the field executing the PeopleCode, specify a record name and field name. |

#### Returns

This function returns a field object that references the field from the specified record.

## Example

```
Local Field &CHARACTER;
&CHARID = GetField(FIELD.CHAR_ID);
```

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class" and Chapter 1, "PeopleCode Built-in Functions," GetPageField, page 369

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **GetFile**

## **Syntax**

GetFile(filename, mode [, charset] [, pathtype])

## **Description**

Use the GetFile function to instantiate a new file object from the File class, associate it with an external file, and open the file so you can use File class methods to read from or write to it.

GetFile is similar to the Open file class method, but Open associates an *existing* file object with an external file. If you plan to access only one file at a time, you need only one file object. Use GetFile to instantiate a file object for the first external file you access, then use Open to associate the same file object with as many different external files as you want. You need to instantiate multiple file objects with GetFile only if you expect to have multiple files open at the same time.

### Working With Relative Paths

If you specify a relative path, that path is appended to the path specified by an environment variable if the variable exists. Environment variables are searched for in a particular order. This means if the first environment variable in order is found, that's the one that is used. If it isn't found, the next one is searched for, and if found, is used, and so on.

If GetFile is called from an Application Engine program when running standalone—that is, when not within an application server domain—the following environment variables are valid and are searched for in the following order:

- 1. PS FILEDIR\relative path
- 2. *PS\_SERVDIR*\files\*relative\_path*
- 3. *TEMP*\relative\_path

If GeetFile is called from a program running within an application server domain, the following environment variables are valid and are searched for in the following order:

- 1. PS FILEDIR\relative path
- 2. *PS\_SERVDIR*\files\*relative\_path*

The PS\_FILEDIR environmental variable is *not* initialized and set to a path automatically. If you want to use this environmental variable, you must set it yourself.

**Note.** In the preceding examples, the Windows directory separator, a backslash, was used. For UNIX directories, the directory separator is a forward slash.

Your system security should verify if a user has the correct permissions before allowing access to a drive (for example, if a user changes their TEMP environmental variable to a network drive they don't normally have access to, your system security should detect this.)

### Using GetFile with Process Scheduler

Any file opened for writing (using a call to the GetFile function or the File class Open method) by a PeopleCode program that runs in Process Scheduler is automatically managed by the Report Repository.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| filespec  | Specify the name, and optionally, the path, of the file you want to open.  |
| mode      | A string indicating how you want to access the file. The mode can be one of the following:   |
|           | "R" (Read mode): opens the file for reading, starting at the beginning.  |
|           | "W" (Write mode): opens the file for writing.  |
|           | <b>Warning!</b> When you specify Write mode, any existing content in the file is discarded.  |
|           | "A" (Append mode): opens the file for writing, starting at the end. Any existing content is retained.  |
|           | "U" (Update mode): opens the file for reading or writing, starting at the beginning of the file. Any existing content is retained. Use this mode and the GetPosition and SetPosition methods to maintain checkpoints of the current read/write position in the file.   |
|           | In Update mode, any write operation clears the file of all data that follows the position you set.   |
|           | <b>Note.</b> Currently, the effect of the Update mode and the GetPosition and SetPosition methods is not well defined for Unicode files. Use the Update mode only on files stored with a non-Unicode character set.  |
|           | "E" (Conditional "exist" read mode): opens the file for reading only if it exists, starting at the beginning. If it doesn't exist, the Open method has no effect. Before attempting to read from the file, use the IsOpen property to confirm that it's open.  |
|           | "N" (Conditional "new" write mode): opens the file for writing, only if it doesn't already exist. If a file by the same name already exists, the Open method has no effect. Before attempting to write to the file, use the IsOpen property to confirm that it's open. You can insert an asterisk (*) in the filename to ensure that a new file is created. The system replaces the asterisk with numbers starting at 1 and incrementing by 1, and checks for the existence of a file by each resulting name in turn. It uses the first name for which a file <i>doesn't</i> exist. In this way you can generate a set of automatically numbered files. If you insert more than one asterisk, all but the first one are discarded. |

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| Parameter | Description   |
|-----------|---|
| charset   | A string indicating the character set you expect when you read the file, or the character set you want to use when you write to the file. You can abbreviate Unicode UCS—2 to "U" and the host operating system's default non-Unicode (sometimes referred to as the ANSI character set) to "A". All other character sets must be spelled out in full, for example, ASCII, Big5, Shift-JIS, or UTF8.   |
|           | If "A" is specified as the character set, or you do not specify a character set, the character set used is dependent on the application server configuration. On a Windows application server, the default non-Unicode character set is dependent on the Windows ANSI Codepage (ACP) which can be checked using the DOS command chcp. On a Unix application server, the default non-Unicode character set is specified in the application server configuration file, psappsrv.cfg, and can be modified using PSADMIN. You can also use a record field value to specify the character set (for example, RECORD.CHARSET.) |
|           | A list of supported character set names valid for this argument can be found in <i>PeopleTools 8.50 PeopleBook: Global Technology</i> .   |
|           | See <i>Enterprise PeopleTools 8.50 PeopleBook: Global Technology</i> , "Selecting and Configuring Character Sets and Language Input and Output," Character Sets in the PeopleSoft Pure Internet Architecture.   |
|           | <b>Note.</b> If you attempt to read data from a file using a different character set than was used to write that data to the file, the methods used generate a runtime error or the data returned is unusable.  |
|           | When a file is opened for reading using the "U" <i>charset</i> argument, GetFile expects the file to begin with a Unicode Byte Order Mark (BOM). This mark indicates whether the file is written in big endian order or little endian order. A BOM consisting of the hex value 0xFEFF indicates a big endian file, a BOM consisting of the hex value 0xFFEF indicates a little endian file. If the UnicodeUCS–2 file being opened does not start with a BOM, an error is returned. The BOM is automatically stripped from the file when it is read into the buffers by GetFile.   |
|           | When a file is opened for writing using the "U" <i>charset</i> argument, the appropriate Unicode BOM is automatically written to the start of the file depending on whether the application server hardware platform operates in little endian or big endian mode.  |
|           | Byte Order Marks are not expected or supported for files in other character sets, including UTF8. However, some applications allow or expect the UTF-8 sequence of the BOM (0xEF BB BF). In case the consuming application does expect the BOM for a UTF-8 file, the UTF8BOM character set is available as a GetFile character set to create a UTF-8 file with the BOM.   |
|           | <b>Note.</b> The UTF-8 sequence 0xEF BB BF, if misinterpreted as ISO-8859-1, appears as ISO characters i»¿.   |
|           | When working with XML documents, specify UTF8 for charset.  |
|           | If you are writing an XML file using a different character set, you must remember to include a charset declaration in the XML file.   |

| Parameter | Description  |
|-----------|--|
| pathtype  | If you have prepended a path to the file name, use this parameter to specify whether the path is an absolute or relative path. The valid values for this parameter are:  |
|           | %FilePath_Relative (default)   |
|           | %FilePath_Absolute   |
|           | If you don't specify <i>pathtype</i> the default is %FilePath_Relative.  |
|           | If the path is an absolute path, whatever path you specify is used verbatim. You must specify a drive letter as well as the complete path. You can't use any wildcards when specifying a path.   |
|           | The function automatically converts platform-specific separator characters to the appropriate form for where your PeopleCode program is executing. On a WIN32 system, UNIX "/" separators are converted to "\", and on a UNIX system, WIN32 "\" separators are converted to "/". |

**Note.** The syntax of the file path does *not* depend on the file system of the platform where the file is actually stored; it depends only on the platform where your PeopleCode is executing.

### **Returns**

A file object if successful, Null otherwise.

## **Example**

The following example opens an existing Unicode file for reading:

```
&MYFILE = GetFile(&SOMENAME, "E", "U");
If &MYFILE.IsOpen Then
  while &MYFILE.ReadLine(&SOMESTRING);
    /* Process the contents of each &SOMESTRING */
    End-While;
    &MYFILE.Close();
End-If;
```

The following example opens a numbered file for writing in a non-Unicode format, without overwriting any existing files:

```
&MYFILE = GetFile("c:\temp\item*.txt", "N", %FilePath_Absolute);
If &MYFILE.IsOpen Then
   &MYFILE.WriteLine("Some text.");
   &MYFILE.Close();
End-If;
```

The following example uses the CHARSET field to indicate the character set to be used:

```
&MYFILE = GetFile("INPUT.DAT", "R", RECORD.CHARSET);
```

Chapter 1, "PeopleCode Built-in Functions," FileExists, page 265; Chapter 1, "PeopleCode Built-in Functions," FindFiles, page 270 and Chapter 1, "PeopleCode Built-in Functions," GetFile, page 341

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," Open

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," GetPosition

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," SetPosition

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," IsOpen

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class," File Access Interruption Recovery

## **GetGanttChart**

## **Syntax**

GetGanttChart([RecordName.FieldName])

## **Description**

Use the GetGanttChart function to get a reference to a Gantt class chart object. You associate a record and field name with a page control in Application Designer.

## **Parameters**

| Parameter            | Description   |
|----------------------|---|
| RecordName.FieldName | Specify the record and field associated with the chart you want to get. |

### Returns

A reference to a Gantt object.

## **Example**

&gGantt = GetGanttChart(QE\_CHART\_DUMREC.QE\_CHART\_FIELD);

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#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes," Using the Gantt Class

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Using Page Controls," Using Charts

### **GetGrid**

## **Syntax**

GetGrid(PAGE.pagename,gridname)

## **Description**

Use the GetGrid function to instantiate a grid object from the Grid class, and populates it with the grid specified by *gridname*, which is the Page Field Name on the General tab of that grid's page field properties.

Use the GetGrid function to return a reference to a grid object. If you want to access an AnalyticGrid, use the GetAnalyticGrid function instead.

#### Note.

If more than one occurs count was specified for the grid in Application Designer, GetGrid will return only the first occurence of the grid.

Specify a grid name consisting of any combination of uppercase letters, digits and "#", "\$", "@", and "\_".

**Note.** PeopleSoft builds a page grid one row at a time. Because the Grid class applies to a complete grid, you can't attach PeopleCode that uses the Grid class to events that occur before the grid is built; the earliest event you can use is the page Activate Event.

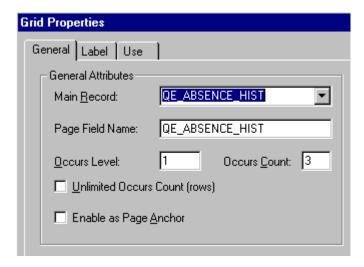
See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "PeopleCode and the Component Processor," Activate Event.

#### Using the Grid Name

When you place a grid on a page, the grid is automatically named the same as the name of the primary record of the scroll for the grid (in the Page Field Name.)

**Note.** If the name of the record changes, the Page Field Name is *not* automatically updated. You must change this name if you want the name of the grid to reflect the name of the record.

This is the name you use with the GetGrid function. You can change this name on the Record tab of the Grid properties.



### Changing a grid name

To change a grid name:

- 1. Open the page in Application Designer, select the grid and access the page field properties.
- 2. On the General tab, type the new grid name in Page Field Name.

**Note.** Every grid on a page must have a unique name.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| PAGE.pagename | Specify the name of the page definition containing the grid you want.               |
| gridname      | Specify the Page Field Name on the General tab of the grid's page field properties. |

### **Returns**

A Grid object populated with the requested grid.

## **Example**

This example retrieves the second grid named "EMPL\_GRID" within a scroll:

```
local Grid &MYGRID;

&MYGRID = GetGrid(PAGE.EMPLOYEE_CHECKLIST, "EMPL_GRID");
```

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Grid Classes," GetColumn

Chapter 1, "PeopleCode Built-in Functions," GetAnalyticGrid, page 322

### **GetHTMLText**

## **Syntax**

```
GetHTMLText(HTML.textname [, paramlist])
```

Where *paramlist* is an arbitrary-length list of values of undetermined (Any) data type in the form:

```
inval1 [, inval2] ...
```

## **Description**

Use the GetHTMLText function to retrieve a predefined HTML text from an HTML definition in the user's current language, or the base language if no entry exists in the user's current language. If any values are included in *paramlist*, they are substituted into the HTML text based on positional reference (for example, %BIND(:1) is the first parameter, %BIND(:2) is the second, and so on.)

**Note.** Use the GetHTMLText function only to retrieve HTML, or HTML that contains a JavaScript program, from an HTML definition. If you have an HTML definition that contains *only* JavaScript, use the GetJavaScriptURL response class method to access it.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)," GetJavaScriptURL.

### Restrictions on Use

Use this function with the PeopleSoft Pure Internet Architecture. If run from a 2 tier environment, the parameter substitution does *not* take place.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| HTML.textname | Specify the name of an existing HTML text from an HTML definition. |

### **Returns**

The resulting HTML text is returned as a string.

## **Example**

The following is the text in the HTML definition TEST\_HTML:

```
This is a %BIND(:1) and %BIND(:2) test.
```

The following is the PeopleCode program:

```
Local Field &HTMLfield;
&string = GetHTMLText(HTML.TEST_HTML, "good", "simple");
&HTMLfield = GetRecord(Record.CHART_DATA).HTMLAREA;
&HTMLfield.Value = &string;
```

The output from &string (displayed in an HTML area control) is:

This is a good and simple test.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and PeopleSoft Pure Internet Architecture," Using HTML Definitions and the GetHTMLText Function

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Using Page Controls," Using HTML Areas

# **GetImageExtents**

### **Syntax**

GetImageExtents(IMAGE.ImageName)

### **Description**

Use the GetImageExtents function to return the width and height of the image specified by *ImageName*.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| ImageName | Specify the name of the image on the page. This image must exist on the page. |

### **Returns**

An array of data type number, where element 1 is the image height and element 2 is the image width.

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## **Example**

```
Local array of number &ImageExtents;
&ImageExtents = GetImageExtents(Image.PT_TREE_EXPANDED);
WinMessage("Height is " | &ImageExtents[1] | " and width is " | &ImageExtents[2]);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Field Definitions," Specifying Image Field Attributes

### **GetInterlink**

## **Syntax**

GetInterlink(Interlink.name)

## **Description**

Use the GetInterlink function to instantiate a Business Interlink definition object based on a Business Interlink definition created in Application Designer. The Business Interlink object can provide a gateway for PeopleSoft applications to the services of any external system.

**Note.** Business Interlinks is a deprecated product. Use PeopleSoft Integration Broker instead.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker.

After you use this function, you may want to refresh your page. The Refresh rowset class reloads the rowset (scroll) using the current page keys. This causes the page to be redrawn. GetLevel0().Refresh() refreshes the entire page. If you only want a particular scroll to be redrawn, you can refresh just that part.

Generally, do not use the GetInterlink function in a program you create from scratch. If you drag a Business Interlink definition from the project workspace (in Application Designer) to an open PeopleCode editor window, a "template" is created, with values filled in based on the Business Interlink definition you dragged in.

The following is the template created from dragging the Business Interlink definition LDAP\_SEARCHBIND to an open PeopleCode editor window.

```
/* ===>
   This is a dynamically generated PeopleCode template to be used only as a helper
 to the application developer. You need to replace all references to '<*>' OR
 default values with references to PeopleCode variables and/or a Rec.Fields.*/
/* ===> Declare and instantiate: */
Local Interlink &LDAP_SEARCHBI_1;
Local BIDocs & inDoc;
Local BIDocs &outDoc;
Local Boolean &RSLT;
Local number &EXECRSLT;
&LDAP SEARCHBI 1 = GetInterlink(INTERLINK.LDAP SEARCHBIND);
/* ===> You can use the following assignments to set the configuration parameters.
&LDAP_SEARCHBI_1.Server = "jtsay111198.peoplesoft.com";
&LDAP_SEARCHBI_1.Port = 389;
&LDAP_SEARCHBI_1.User_DN = "cn=Admin,o=PeopleSoft";
&LDAP_SEARCHBI_1.Password = &password;
&LDAP_SEARCHBI_1.UserID_Attribute_Name = "uid";
&LDAP_SEARCHBI_1.URL = "///file:C:/User/Documentum/XML%20Applications/proddoc/
peoplebook_upc/peoplebook_
upc.dtd";
&LDAP_SEARCHBI_1.BIDocValidating = "Off";
/* ===> You might want to call the following statement in a loop if there is more⇒
 than one row of data to be added. */
/* ===> Add inputs: */
&inDoc = &LDAP_SEARCHBI_1.GetInputDocs("");
&ret = &inDoc.AddValue("User_ID", <*>);
&ret = &inDoc.AddValue("User_Password", <*>);
&ret = &inDoc.AddValue("Connect_DN", <*>);
&ret = &inDoc.AddValue("Connect_Password", <*>);
&Directory_Search_ParmsDoc = &inDoc.AddDoc("Directory_Search_Parms");
&ret = &Directory Search ParmsDoc.AddValue("Host", <*>);
&ret = &Directory_Search_ParmsDoc.AddValue("Port", <*>);
&ret = &Directory Search ParmsDoc.AddValue("Base", <*>);
&ret = &Directory Search ParmsDoc.AddValue("Scope", <*>);
&ret = &Directory Search ParmsDoc.AddValue("Filter", <*>);
/* ===> The following statement executes this instance: */
&EXECRSLT = &LDAP_SEARCHBI_1.Execute();
If ( \&EXECRSLT <> 1 ) Then
   /* The instance failed to execute */
Else
&outDoc = &LDAP SEARCHBI 1.GetOutputDocs("");
&ret = &outDoc.GetValue("Distinguished Name", <*>);
&ret = &outDoc.GetValue("return status", <*>);
&ret = &outDoc.GetValue("return_status_msg", <*>);
End-If; /* If NOT &RSLT ... */
```

#### **Parameters**

| Parameter      | Description  |
|----------------|--|
| Interlink.name | Specify the name of the Business Interlink definition from which to instantiate a Business Interlink object. |

#### Returns

A Business Interlink object.

## **Example**

The following example instantiates a Business Interlink object based on the Business Interlink definition QE\_RP\_SRAALL.

```
Local Interlink &SRA_ALL_1;
&SRA_ALL_1 = GetInterlink(Interlink.QE_RP_SRAALL);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Business Interlink Class"

## **GetJavaClass**

## Syntax

GetJavaClass(ClassName)

## **Description**

Use the GetJavaClass function to access a Java class so that you can manipulate it in PeopleCode. This is used for those classes that have static members, where it isn't appropriate to instantiate an object of the class. You can call only static methods, that is, class methods, with the object created with this function.

In Java, you access such static members of a class by using the class name:

```
result = java.class.name.SomeStaticMethod();
To do this in PeopleCode, do the following:
&Result = GetJavaClass("java.class.name").SomeStaticMethod();
```

**Note.** If you create a class that you want to call using GetJavaClass, it can be located in a directory specified in the PS\_CLASSPATH environment variable or in other specified locations. The PeopleCode API Reference provides details on where you can place custom and third-party Java classes.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class," System Setup for Java Classes.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| ClassName | Specify the name of an already existing class. This parameter takes a string value. |

### **Returns**

A JavaObject that refers to the named Java class.

## **Example**

The Java class **java.lang.reflect.Array** has no public constructors and has only static methods. The methods are used to manipulate Java array objects. One of these static methods is GetInt:

```
public static int getInt(Object array, int index)
```

To use this method, get the class by using GetJavaClass. This code illustrates accessing the value of the fifth element of an integer array.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaObject, page 146</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CreateJavaArray, page 145</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Java Class"

### GetLevel0

### **Syntax**

GetLevel0()

## **Description**

Use the GetLevel0 function to create a rowset object that corresponds to level 0 of the component buffer. If used from PeopleCode that isn't associated with a page, it returns the base rowset from the current context.

### **Parameters**

GetLevel0 has no parameters. However, it does have a default method, GetRow, and a shortcut. Specifying GetLevel0()(1) is the equivalent of specifying GetLevel0(). GetRow(1).

#### Returns

This function returns a rowset object that references the base rowset. For a component, this is the level 0 of the page. For a Application Engine program, this is the state record rowset. For a message, this is the base rowset.

**Note.** You can also get the base rowset for a message using the GetRowset message class method, that is, &MSG.GetRowset().

## **Example**

The following code sample returns the level one rowset.

```
Local Rowset &ROWSET;

&ROWSET = GetLevel0().GetRow(1).GetRowset(SCROLL.LEVEL1_REC);

The following is equivalent to the previous example.

Local Rowset &ROWSET;

&ROWSET = GetLevel0()(1).GetRowset(SCROLL.LEVEL1_REC);

To reference a level 2 rowset you would have code similar to this:

Local Rowset &ROWSET_LEVEL2, &ROWSET_LEVEL0, &ROWSET_LEVEL1;

&ROWSET_LEVEL2 = GetLevel0().GetRow(1).GetRowset(SCROLL.LEVEL1_REC).GetRow(5).GetRowset(SCROLL.LEVEL2_REC);

/* or */

&ROWSET_LEVEL0 = GetLevel0();

&ROWSET_LEVEL1 = &ROWSET_LEVEL0.GetRow(1).GetRowset(SCROLL.LEVEL1_REC);

&ROWSET_LEVEL2 = &ROWSET_LEVEL1.GetRow(5).GetRowset(SCROLL.LEVEL2_REC);

/* or */

&ROWSET_LEVEL2 = GetLevel0()(1).LEVEL1_REC(5).GetRowset(SCROLL.LEVEL2_REC);
```

Chapter 1, "PeopleCode Built-in Functions," GetRowset, page 384

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

## **GetMethodNames**

## **Syntax**

GetMethodNames(Type, Name)

# **Description**

Use the GetMethodNames function to return either the method names for a Component Interface, or the function names of a WEBLIB record.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| Туре      | Specify the type of methods or functions you want returned. This parameter takes a string value. The values are:  • WebLib  • CompIntfc |
| Name      | Specify the name of the Component Interface or WEBLIB record that you want to know the methods or functions for.                        |

### **Returns**

An array of string containing the method or function names.

## **Example**

```
Local array of string &Array;
&Array = GetMethodNames("CompIntfc", CompIntfc.USER_PROFILE);
&Array = GetMethodNames("WebLib", Record.WEBLIB_PORTAL);
```

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Component Interface Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)," Web Libraries

# **GetMessage**

## **Syntax**

GetMessage()

## **Description**

Use the GetMessage function to return a message.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class GetMessage method instead.

It retrieves a message from the message queue for the current message being processed.

#### Note.

The GetMessage function does not load the message with data. It always creates a new instance of a message object. You must use another method, such as GetRowset, to populate the message object. In addition, you must populate the message object with data before running any methods on it.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetMessage

#### **Parameters**

None.

### **Returns**

A reference to an empty message object if successful, NULL if not successful.

## **Example**

```
Local message &MSG;
&MSG = GetMessage();
```

Chapter 1, "PeopleCode Built-in Functions," CreateMessage, page 148

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetRowset

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

## **GetMessageInstance**

## **Syntax**

GetMessageInstance(pub\_id,pub\_nodename,channelname)

### Description

Use the GetMessageInstance function to get a message from the message queue.

**Note.** This function has been deprecated and is no longer supported.

# **GetMessageXmIDoc**

### **Syntax**

GetMessageXmlDoc()

## Description

Use the GetMessageXmlDoc function in any of the messaging PeopleCode events.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the Message class GetXMLDoc method instead.

It retrieves an XML message, either from the message queue for asynchronous messages, or in memory for synchronous messages, for the current message being processed. An XML message is a message that is unstructured, that is, isn't based on a record hierarchy. It creates and loads a data tree for the default message version, and returns NULL if not successful.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetXmlDoc

#### **Parameters**

None.

#### Returns

A reference to an XmlDoc object if successful, NULL if not successful.

## **Example**

The following example uses the GetMessageXmlDoc built-in function.

```
Local XmlDoc &BIGMAN;
Local XmlNode &node, &root;
Local string &outstring;
Local Rowset &LEVEL0;
Local Record &SALES_ORDER_INFO, &REC;
&CRLF = Char(13) | Char(10);
&BIGMAN = GetMessageXmlDoc();
&root = &BIGMAN.DocumentElement;
&child_count = &root.ChildNodeCount;
/* Get values out of XMLDoc */
&node_array = &root.GetElementsByTagName("QE_ACCT_ID");
&acct_id_node = &node_array.Get(2);
&account_id_value = &acct_id_node.NodeValue;
&node_array = &root.GetElementsByTagName("QE_ACCOUNT_NAME");
&acct_name_node = &node_array.Get(2);
&account_name_value = &acct_name_node.NodeValue;
&node array = &root.GetElementsByTaqName("QE ADDRESS");
&address node = &node array.Get(2);
&address value = &address node.NodeValue;
&node_array = &root.GetElementsByTagName("QE_PHONE");
&phone node = &node array.Get(2);
&phone_value = &phone_node.NodeValue;
&outstring = "GetMessageXMLDoc Test";
&outstring = &outstring | &CRLF | &account_id_value | &CRLF | &account_name_value
 &CRLF | &address_value | &CRLF | &phone_value;
&SALES ORDER INFO = CreateRecord(Record.QE SALES ORDER);
&SALES ORDER INFO.GetField(Field.QE ACCT ID).Value = &account id value;
&SALES_ORDER_INFO.GetField(Field.DESCRLONG).Value = &outstring;
&SALES_ORDER_INFO.Update();
```

<u>Chapter 1, "PeopleCode Built-in Functions," PublishXmlDoc, page 498</u> and <u>Chapter 1, "PeopleCode Built-in Functions," SyncRequestXmlDoc, page 631</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

## **GetNextNumber**

## **Syntax**

GetNextNumber ({record.field | record\_name,field\_name}, max\_number)

## **Description**

Use the GetNextNumber function to increment the value in a record for the field you specify by one and returns that value. You might use this function to increment an employee ID field by one when you are adding a new employee. If the new value generated exceeds *max\_number*, a negative value is returned and the field value isn't incremented.

The maximum value possible for max\_number is 2147483647.

### PeopleCode Event Considerations

Because this function results in a database update (specifically, UPDATE, INSERT, and DELETE) it should only be issued in the following events:

- SavePreChange
- WorkFlow
- SavePostChange

If you use this function in an event other than these, you need to ensure that the dataflow is correct and that you do not receive unexpected results.

## GetNextNumber and GetNextNumberWithGapsCommit

The following is some of the differences between the two functions, to enable you to better chose which one is better for your application.

| GetNextNumber  | GetNextNumberWithGapsCommit  |
|--|--|
| No AutoCommit (which can be a problem, as the table is locked until all Save events are finished.) | AutoCommit (this can be a performance enhancement as table is not locked as long). |

| GetNextNumber             | GetNextNumberWithGapsCommit   |  |
|---------------------------|---|--|
|                           | Ability to use WHERE criteria for maintaining multiple sequence numbers in a single record. |  |
|                           | Ability to increment by more than 1.  |  |
| Allowed in SavePostChange | Can be used in any PeopleCode event.  |  |

## **Parameters**

| Parameter    | Description   |  |
|--------------|---|--|
| record.field | Specify the record and field identifiers for the field for which you want the new number. This is the recommended way to identify the field.  |  |
| record_name  | Specify as a string the name of the record containing the field for which you want the new number. This parameter with <i>field_name</i> was used prior to PeopleTools 8.   |  |
| field_name   | Specify as a string the name of the field for which you want the new number. This parameter with <i>record_name</i> was used prior to PeopleTools 8.  |  |
|              | <b>Note.</b> If you use the older syntax ( <i>record_name</i> , <i>field_name</i> ), you have to manually update these two parameters in your programs whenever that record or field is renamed. The new syntax ( <i>record.field</i> ) is automatically updated, so you won't have to maintain it. |  |
| max_number   | Specify the highest allowed value for the field you're incrementing. The maximum value possible for <i>max_number</i> is 2147483647.  |  |

## **Returns**

A Number value equal to the highest value of the field specified plus one.

GetNextNumber returns an error if the value to be returned would be greater than *max\_number*. The function returns one of the following:

| Numeric Value | Constant Value            | Description                         |
|---------------|---------------------------|-------------------------------------|
| Number        | N/A                       | The new number                      |
| -1            | %GetNextNumber_SQLFailure | SQL failure                         |
| -2            | %GetNextNumber_TooBig     | Number too large, beyond max_number |

| Numeric Value | Constant Value          | Description                          |
|---------------|-------------------------|--------------------------------------|
| -3            | %GetNextNumber_NotFound | No number found, invalid data format |

## **Example**

```
If %Component = "RUN_AR33000" Then
    DUN_ID_NUM = GetNextNumber(INSTALLATION_AR.DUN_ID_NUM, 99999999);
End-if;

The following uses the constant to check for the value returned:

&VALUE = GetNextNumber(INSTALLATION_AR.DUN_ID_NUM, 999);

Evaluate &VALUE
When = %GetNextNumber_SQLFailure
    /* do processing */
When = %GetNextNumber_TooBig
    /* do processing */
When = %GetNextNumber_NotFound
    /* Do processing */
When-other
    /* do other processing */
End-Evaluate;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetNextNumberWithGaps, page 361

# **GetNextNumberWithGaps**

## **Syntax**

```
GetNextNumberWithGaps(record.field,max_number,increment [, WHERE_Clause,
paramlist])
```

Where *paramlist* is an arbitrary-length list of values in the form:

```
var1 [, var2] ...
```

## **Description**

Use the GetNextNumberWithGaps function to determine the highest value in a table for the field you specify, and return that value plus *increment*.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the GetNextNumberWithGapsCommit function instead.

This function also enables you to specify a SQL WHERE clause as part of the function for maintaining multiple sequence numbers in a single record.

**Note.** GetNextNumberWithGaps also issues a COMMIT after incrementing the sequence number if no other database updates have occurred since the last COMMIT. This limits the time a database lock is held on the row and so may improve performance.

### PeopleCode Event Considerations

Because this function results in a database update (specifically, UPDATE, INSERT, and DELETE) it should only be issued in the following events:

- SavePreChange
- WorkFlow

If you use this function in an event other than these, you need to ensure that the dataflow is correct and that you do not receive unexpected results.

### **Parameters**

| Parameter    | Description  |
|--------------|--|
| record.field | Specify the record and field identifiers for the field for which you want the new number. This is the recommended way to identify the field. |
| max_number   | Specify the highest allowed value for the field you're incrementing. You can specify up to 31 digits for this value.                         |
| increment    | Specify the value you want the numbers incremented by. You can specify up to 31 digits for this value.                                       |
| WHERE_Clause | Specify a WHERE clause for maintaining multiple sequence numbers.  |
| paramlist    | Parameters for the WHERE clause.   |

### **Returns**

A Number value equal to the highest value of the field specified plus one.

GetNextNumberWithGaps returns an error if the value to be returned would be greater than *max\_number*. The function returns one of the following:

| Numeric Value | Constant Value            | Description                         |
|---------------|---------------------------|-------------------------------------|
| Number        | N/A                       | The new number                      |
| -1            | %GetNextNumber_SQLFailure | SQL failure                         |
| -2            | %GetNextNumber_TooBig     | Number too large, beyond max_number |

| Numeric Value | Constant Value          | Description                          |
|---------------|-------------------------|--------------------------------------|
| -3            | %GetNextNumber_NotFound | No number found, invalid data format |

## **Example**

The following PeopleCode:

```
&greg = GetNextNumberWithGaps(GREG.DURATION DAYS, 999999, 50,
"where emplid = :1", 8001);
results in the following:
2-942
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 Connect=PTTST81B/sa/
2-943
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 COM Stmt=UPDATE PS_GREG
 SET DURATION_DAYS = DURATION_DAYS + 50 where emplid = 8001
2-944
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 EXE
2-945
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 COM Stmt=SELECT DURATION_
DAYS FROM PS_GREG where emplid = 8001
2-946
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 EXE
2-947
        21.53.09
                    0.000 Cur#4.PTTST81B RC=0 Dur=0.000 Fetch
2-948
        21.53.09
                    0.010 Cur#4.PTTST81B RC=0 Dur=0.010 Commit
2-949
        21.53.09
                    0.010 Cur#4.PTTST81B RC=0 Dur=0.010 Disconnect
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GetNextNumber, page 359

# **GetNextNumberWithGapsCommit**

## Syntax

```
GetNextNumberWithGapsCommit(record.field,max_number,increment [, WHERE_Clause,
paramlist])
```

Where *paramlist* is an arbitrary-length list of values in the form:

```
var1 [, var2] ...
```

## Description

Use the GetNextNumberWithGapsCommit function to return the sequence number value plus *increment* for the given *field* residing in the given *record*. This function also enables you to specify a SQL Where clause as part of the function for maintaining multiple sequence numbers in a single record.

This function is typically used for obtaining a new sequence number for the application, for example, getting a new Purchase Order number to be used in the application transaction.

Use this function instead of the GetNextNumberWithGaps function. The GetNextNumberWithGaps function is very restrictive in its usage. The GetNextNumberWithGapsCommit function can be used in any event. The sequence number (*record.field*) is incremented right away and it doesn't hold any database internal row lock beyond the execution of this function.

**Note.** A secondary database connection is used to increment and retrieve *record.field*. The default behavior is to keep the secondary database connection persistent in order to improve performance for the next GetNextNumberWithGapsCommit usage. If the database administrator finds the persistent connection too high an overhead for the production environment (which should not be the case since PeopleSoft uses application server to mulitplex the database connection), the database administrator can change the default behavior to use an on-demand connection method. The persistent second connection is disabled using DbFlags bit eight in the application server and process scheduler configuration files. The second connection can be completely disabled using DbFlags bit four in the application server and process scheduler configuration files

### Considerations Using GetNextNumberWithGapsCommit

The following restrictions apply to the GetNextNumberWithGapsCommit function:

- The function is enabled for Application Engine programs running in stand-alone mode (via PSAE). This function is disabled for Application Engine programs that execute through the Application Engine server (PSAESRV).
- This function is enabled for Application Engine programs running under Unix System Services on z/OS.
- PeopleSoft does not recommend Using both the GetNextNumberWithGapsCommit function and the GetNextNumber function in the same application, on the same table, in the same unit of work. This can lead to lock contention or deadlocking.
- For a DB2 z/OS database, isolate the table that contains the sequence number to its own tablespace and set the locksize parameter to row.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Setting Application Server Domain Parameters," PSTOOLS Options

#### **Parameters**

| Parameter    | Description  |
|--------------|--|
| record.field | Specify the record and field names for the field for which you want the new number. This is the recommended way to identify the field. |
| max_number   | Specify the highest allowed value for the field you're incrementing. You can specify up to 31 digits for this value.                   |
| increment    | Specify the value you want the numbers incremented by. You can specify up to 31 digits for this value.                                 |
| WHERE_Clause | Specify a SQL Where clause for maintaining multiple sequence numbers.  |
| paramlist    | Specify the parameters for the SQL Where clause.   |

### **Returns**

A number value equal to the highest value of the field specified plus one increment.

The GetNextNumberWithGapsCommit function returns an error if the value to be returned would be greater than *max\_number*. The function returns one of the following:

| Numeric Value | Constant Value            | Description  |
|---------------|---------------------------|--|
| Number        | None                      | The new number   |
| -1            | %GetNextNumber_SQLFailure | SQL failure  |
| -2            | %GetNextNumber_TooBig     | Number returned is too large, beyond <i>max_number</i> . |
| -3            | %GetNextNumber_NotFound   | No number found, invalid data format.                    |

## **Example**

The following PeopleCode increments the MCF\_EMAIL\_ID field by one and returns the new value, committing immediately.

```
&LAST_AUTO_NBR = GetNextNumberWithGapsCommit(MCF_INSTALL.MCF_EMAIL_ID, 2147483647, 1);
```

The above code produces output similar to the following:

```
10.39.54
                     0.320 Cur#2.1980.DB844901 RC=0 Dur=0.320 Connect=Secondry
1 - 192
/DB844901/testdb2/
         10.39.54
1-193
                     0.000 GNNWGC ---- Successful obtain Second DB connection
1-194
         10.39.54
                     0.010 Cur#2.1980.DB844901 RC=0 Dur=0.010 COM Stmt=UPDATE PS_
MCF_INSTALL SET MCF_EMAIL_ID = MCF_EMAIL_ID + 1
        10.39.54
                    0.000 Cur#2.1980.DB844901 RC=0 Dur=0.000 COM Stmt=SELECT MCF_
EMAIL_ID FROM PS_MCF_INSTALL
1-196
        10.39.54
                     0.000 Cur#2.1980.DB844901 RC=0 Dur=0.000 Commit
1 - 197
         10.39.54
                     0.000 Cur#2.1980.DB844901 RC=0 Dur=0.000 Disconnect
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetNextNumber, page 359

## **GetNextProcessInstance**

### **Syntax**

GetNextProcessInstance([Commit])

## **Description**

Use the GetNextProcessInstance function to retrieve the next available process instance from the Process Scheduler System table. When determining to find the next process instance in the sequence, the function ensures the next available process instance does not exist in both the Process Request and Message Log tables.

By default, the function commits the changes to the Process Scheduler System table to set it to the next available process instance for the next available request. If this function is called within a PeopleCode function where issuing a COMMIT to the database destroys a unit of work, specify "0" for *Commit*.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| Commit    | Specify whether the current data instance should be committed to the database. This parameter takes a string value: "1", commit the data, "0", do not commit the data. "1" is the default value. |

#### Returns

Return a number: 0 if successful, 1 if the system detected an error retrieving the next available process instance.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "ProcessRequest Class"

### GetNRXmIDoc

### **Syntax**

GetNRXmlDoc(NRID, EntityName)

## **Description**

Use the GetNRXmlDoc function in any of the messaging PeopleCode events. It retrieves an XML message, categorized as non-repudiation, from the message queue for the specified non-repudiation ID. An XML message is a message that is unstructured, that is, isn't based on a record hierarchy. It creates and loads a data tree for the default message version, and returns Null if not successful.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| NRID       | Specify the non-repudiation ID for the XML message that you want to retrieve. This parameter takes a numeric value. |
| EntityName | Specify the name of the entity that signed the data, as a string. For Peoplesoft, this is the node name.            |

### **Returns**

A reference to an XmlDoc object if successful, Null if not successful.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# **GetOrgChart**

## **Syntax**

GetOrgChart([RecordName.FieldName])

# **Description**

Use the GetOrgChart function to get a reference to an OrgChart class object. You associate a record and field name with a chart page control in Application Designer.

### **Parameters**

| Parameter            | Description   |
|----------------------|---|
| RecordName.FieldName | Specify the record and field associated with the chart you want to get. |

### **Returns**

A reference to a an OrgChart object.

# **Example**

&ocOrgChart = GetOrgChart(QE\_CHART\_DUMREC.QE\_CHART\_FIELD);

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes," Using the OrgChart Class

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Using Page Controls," Using Charts

# **GetPage**

## **Syntax**

GetPage(PAGE.pagename)

## **Description**

Use the GetPage function to return a reference to a page object. Generally, page objects are used to hide or unhide pages in a component.

Generally, the PeopleCode used to manipulate a page object would be associated with PeopleCode in the Activate event.

**Note.** The page object shouldn't be used until after the Component Processor has loaded the page: that is, don't instantiate this object in RowInit PeopleCode, use it in PostBuild or Activate instead.

#### Note

An expression of the form

PAGE.name.property

is equivalent to **GetPage**(name).property.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| PAGE.pagename | The name of the page for which you want to create an object reference. Must be a page in the current context. |

#### Returns

A page object that references the page.

## **Example**

In the following example, a page is hidden based on the value of the current field.

```
If PAYROLE_TYPE = "Global" Then
   GetPage(PAGE.JOB_EARNINGS).Visible = False;
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Page Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

# **GetPageField**

## Syntax 1 4 1

```
GetPageField(Page.pagename, [scrollpath. [target_row, ]] page_field_name)
where scrollpath is:
[RECORD.level1_recname, level1_row, [RECORD.level2_recname, level2_row, ]] RECORD.
target_recname
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the GetPageField function to reference a specific page field anywhere in the current component. Generally, you will need to use GetPageField to reference radio buttons, which represent multiple instances of a record field.

**Note.** The page field name is not the same as the record field name. The page field name is the name specified on the General tab for the page field properties in the page definition in Application Designer.

The GetField function, by contrast, uses the record field name as an argument.

If you need to reference a field that is unique in the current context, you can use the GetField function.

See Chapter 1, "PeopleCode Built-in Functions," Idiv, page 413; Chapter 1, "PeopleCode Built-in Functions," Idiv, page 413; Chapter 1, "PeopleCode Built-in Functions," GetField, page 340 and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer," Understanding Current Context.

### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| Pagename        | The name of the page specified in the page definition, preceded by the keyword <b>Page.</b> The <i>pagename</i> page must be in the current component. You can also pass the %page system variable in this parameter (without the <b>Page</b> reserved word). |
| scrollpath      | A construction that specifies a scroll level in the component buffer. This parameter is optional. The default is the current scroll.  |
| target_row      | The row number of the row in which the field occurs. This parameter is optional. The default is the current row.  |
| page_field_name | The name of the page field specified in the page field properties in the page definition.   |

### **Returns**

This function returns a field object that references a specific instance of a page field in the component buffer.

## Example

The following example initializes four Field objects to four specific radio button page fields and conditionally sets their labels to either a long version or a short version.

Even though all of the radio buttons represent the same record field, GetPageField enables you to reference each radio button individually.

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Chapter 1, "PeopleCode Built-in Functions," Idiv, page 413

Chapter 1, "PeopleCode Built-in Functions," GetField, page 340

# GetProgramFunctionInfo

## **Syntax**

GetProgramFunctionInfo(ProgramId)

Where *ProgramId* is the following for PeopleCode user-defined functions:

RECORD. RecordName.FIELD. FieldName. METHOD. MethodName

Where *ProgramId* is the following for Component Interface user-defined methods:

COMPONENTINTERFACE.CIName.METHODS.Methods

## **Description**

Use the GetProgramFunctionInfo function to determine the full signature and return values of a PeopleCode user-defined function, or a Component Interface method.

### Considerations Using Component Interfaces

Component Interfaces only support type conversion of primitive data types back and forth between PeopleCode values and those using inside Component Interface processing.

Component Interface processing traps all errors that occur inside the invocation of the Component Interface and on failure simply returns a false value.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| ProgramId | Specify the full name of the function or the Component Interface method, as a string. |

### **Returns**

An array of array of any.

There is one array for every function or method defined in the program. Each array contains the following information:

- 1. The name of the function.
- 2. The signature of the parameters as a comma-separated string (see additional information below.)
- 3. The signature of the result (see result list below.)
- 4. The annotation of the Doc tag.
- 5. A boolean indicator of whether this function is to be exported (as indicated by the noexp tag).
- 6. A boolean indicator of whether this function is permitted to be called by this user. This only makes sense for Functions defined as CI methods in Component Interface PeopleCode. The default value is True.

The parameters may be modified by the following values:

| Value | Description                       |
|-------|-----------------------------------|
| ?     | An optional parameter.            |
| *     | A repeated parameter.             |
| &     | A parameter reference (PARM_NAME) |

The possibly values of the result are as follows. Note the use of both lower and upper case letters.

| Value | Description |
|-------|-------------|
| D     | Dec         |
| d     | Date        |
| S     | String      |
| A     | Any         |
| В     | Boolean     |
| V     | None        |
| t     | Time        |
| Т     | DateTime    |
| I     | Image       |
| i     | Integer     |
| 0     | Object      |
| f     | Float       |

| Value             | Description   |
|-------------------|---|
| 9                 | Number  |
| х                 | Unknown   |
| [ <value></value> | Array A single bracket indicates a single array. Two brackets indicates a two-dimensional array, three brackets a three-dimensional array, and so on. The value following the bracket indicates the type of array. For example, [i indicates an array of integer, [[S indicates an array of string. |

# **Example**

In the following example, this code is associated with the record QE\_ABSENCE\_HIST, on the field QE\_REASON, in the FieldChange event.

```
Function Update(&1 As string) Returns number NoExport
  Doc "this is some attached annotation"
  Return 1.23;
End-Function;
/* everything else . . */
```

### The following PeopleCode program:

```
Local array of array of any &r;
&r = GetProgramFunctionInfo("RECORD.QE_ABSENCE_HIST.FIELD.QE_REASON.METHOD.Field
Change");
```

Returns a two-dimensional array with a single row that contains the following:

&r[1][1] – the name of the function "Update"

&r[1][2] – the signature of the parameter "S&"

&r[1][3] – the signature of the result "9"

&r[1][4] – the annotation of the doc tag "this is some attached annotation"

&r[1][5] – a boolean indicator of whether this function is to be exported. In this case it returns false.

The following example is used with a Component Interface program:

```
Function Update(&1 As string) Returns number NoExport
  Doc "this is some attached annotation"
  Return 1.23;
End-Function;
Function Updateagain(&1 As string) Returns number
  Doc "this is some more attached annotation"
  Return 1.23;
End-Function;
Local File &log;
Function LogText(&msg As string)
   If \&\log = Null Then
      Return
   End-If;
   &log.WriteLine(&msg);
End-Function;
Function CreateCI(&Name As string) Returns ApiObject
  Local ApiObject &CI;
   /** Get Component Interface **/
  &CI = %Session.GetCompIntfc(@("CompIntfc." | &Name));
   /* instantiate */
   &CI.PROCESSNAME = "AEMINITEST";
   &CI.PROCESSTYPE = "Application Engine";
   &CI.RUNCONTROLID = 99;
   &CI.Create();
  Return &CI;
End-Function;
Function DisplayProgramFuncInfo(&r As array of array of any)
  Local integer &i;
   For \&i = 1 To \&r.Len
      Local string &o;
      &o = &r [&i][1] | "(" | &r [&i][2] | ";" | &r [&i][3] | ") doc '"
      | &r [&i][4] | "'";
      If &r [\&i][5] = 0 Then
        &o = &o | " noexport ";
      Else
        &o = &o | " export ";
      End-If;
      If &r [\&i][6] = 0 Then
        &o = &o | " no permission ";
         &o = &o | " permitted ";
      End-If;
      LogText(&o);
   End-For;
End-Function;
Function SetupParameters(&Names As array of string, &Sigs As array of string)
Returns array of any
  Local array of any &p = CreateArrayAny();
  Local integer &i;
   /* could use the parameter name to get values out of a dom?? */
  /* Base types we could handle
// D = Dec
// S = String
// d = Date
```

```
// A = Any
// B = Boolean
// V = None
// t = Time
// T = DateTime
// I = Image
// 0 = Object
// i = Integer
// f = Float
// 9 = Number
// x = Unknown
* /
  For &i = 1 To &Sigs.Len
      Local string &parName = RTrim(LTrim(&Names [&i + 1]));
/* first name is create/get/?? */
      /* Here is where you'd get the value for this particular parameter
 and then push it properly onto the parameter array */
      Evaluate Substring(&Sigs [&i], 1, 1)
      When = "D"
         &p.Push(1);
        Break;
      When = "S"
         &p.Push("String for " | &parName);
         Break;
      When = "9"
      When = "i"
         &p.Push(&i);
         Break;
      When-Other
         &p.Push("Unimplemented . . . ");
      End-Evaluate
   End-For;
  Return &p;
End-Function;
Function CallUDMMethod(&ci As ApiObject, &funcInfo As array of array of any,
 &methodName As string) Returns any
   /* an example of calling a user defined method on a ci */
   /* 1. find it in the funcinfo */
  Local integer &i = 1;
  Local integer &nFuncs = &funcInfo.Len;
   While &i <= &nFuncs
      /* name should match and it should be exportable (the default)
   and the doc tag should have something in it
   and it should be permitted */
      If &funcInfo [&i][1] = &methodName And
            &funcInfo [&i][5] <> 0 And
            Len(&funcInfo [&i][4]) > 0 And
            &funcInfo [&i][6] <> 0 Then
         Break;
      End-If;
      \&i = \&i + 1;
   End-While;
   If &i > &nFuncs Then
      LogText("not found");
      Return False;
  End-If;
   /* 2. Next get the info necessary to call the function based on the signature
```

```
info */
  Local string &parSignatures = &funcInfo [&i][2];
  Local boolean &bPars = False;
  Local array of any &Pars;
   If Len(&parSignatures) > 0 Then
      &bPars = True;
      Local array of string &parSignature = Split(&parSignatures, ",");
     Local array of string &parNames = Split(&funcInfo [&i][4], ",");
/* first one should be Create/get/? */
      /* number of parameters should match number of parameter names */
      If &parSignature.Len <> &parNames.Len - 1 Then
         LogText("length mismatch");
        Return False;
      End-If;
      &Pars = SetupParameters(&parNames, &parSignature);
      &Pars = CreateArrayAny();
   End-If;
   /* 3. Call the udm method with our parameters */
   Return &ci.InvokeMethodUDF(&methodName, &Pars);
End-Function;
QE_ABSENCE_HIST.QE_REASON.Value = ""; /* clean it up */
Local string &ciName = "PROCESSREQUEST";
Local ApiObject &CI = CreateCI(&ciName);
Local array of any &pars = CreateArrayAny("First parameter", 2);
/* check with variable for method name */
Local string &methodname = "FoxTest";
/* add in a bogus parameter - tested - works - fails with false return :-( as per⇒
usual in api objects*/
Local string &bogus = "bogus par";
&log = GetFile("C:\temp\junk\udflog.txt", "a", %FilePath_Absolute);
LogText("======="");
LogText("Result of direct call: " | &CI.InvokeMethodUDF(&methodname, &pars /* ,⇒
&bogus */));
rem LogText("&ci: " | &CI);
/* do this the new way - at least model how a webservices Peoplecode⇒
 implementation could do it */
Local string &ciObjid = "COMPONENTINTERFACE." | &ciName | ".METHOD.Methods";
/* get the program information */
Local array of array of any &progInfo;
&progInfo = GetProgramFunctionInfo(&ciObjid);
/* returns a an array of arrays: an array for each function defined in the program.
Each row has the following ([i] = position i):
[1] = program name (string)
[2] = comma separated list of parameter signatures (string)
[3] = result signature (string)
[4] = text that was with the doc tag. Convention here is a comma separated list of⇒
    first item is one of either Create or Get, specifying what method has to be⇒
 called first
    second and subsequent items are the names of the parameters (this information⇒
 is not obtainable from the
    program information. These are the names to be exposed as the web service⇒
 parameter names
```

```
e.g. the above function would have a doc like "Create, StringParameter, >
NumericParameter"
[5] = an integer setting: 0=no export and 1=export (the default)
[6] = an integer setting indicating the permission for user to call this (only >
applies to CI programs)
    0=no permission and 1=permitted (the default)

*/
DisplayProgramFuncInfo(&progInfo);
If &CI = Null Then
    &CI = CreateCI(&ciName);
End-If;
LogText("Result of indirect call: " | CallUDMMethod(&CI, &progInfo, &methodname));
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Component Interface Classes"

# **GetPubContractInstance**

### **Syntax**

GetPubContractInstance(pub\_id,pub\_nodename,channelname,sub\_nodename)

### **Description**

**Note.** This function is no longer available. It has been replaced with the GetPubXmlDoc function.

See Chapter 1, "PeopleCode Built-in Functions," GetPubXmlDoc, page 378.

# **GetPubHeaderXmIDoc**

### **Syntax**

GetPubHeaderXmlDoc(PubID, PubNode, ChannelName, VersionName[, Segment])

### Description

Use the GetPubHeaderXmlDoc function to retrieve the message header from the message queue.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class GetMessage method instead.

The message header, also known as the message instance, is the published message *before* any transformations were performed.

**Note.** This function should *not* be used in standard message processing. It should only be used when correcting or debugging a publication contract that is in error.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetMessage

### **Parameters**

| Parameter   | Description  |
|-------------|--|
| PubID       | Specify the PubID of the message.  |
| PubNode     | Specify the Pub Node Name of the message.  |
| ChannelName | Specify the channel name of the message.   |
| VersionName | Specify the version name of the message.   |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

### **Returns**

A reference to an XmlDoc object if successful, NULL if not successful.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531</u> and <u>Chapter 1, "PeopleCode Built-in Functions," GetPubXmlDoc, page 378</u>

# **GetPubXmIDoc**

### **Syntax**

GetPubXmlDoc(PubID, PubNode, ChannelName, VersionName, MessageName, SubNode [,
Segment])

# **Description**

Use the GetPubXmlDoc function to retrieve a message from the message queue.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class GetMessage method instead.

This is the message *after* any transformations have been preformed. It creates and loads a data tree for the specified message version, and returns NULL if not successful. This function is used for publication contract error correction when the error correction process needs to fetch a particular message instance for the publication contract in error. SQL on the Publication Contract table is used to retrieve the key fields.

**Note.** This function should *not* be used in standard message processing. It should only be used when correcting or debugging a publication contract that is in error.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetMessage

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| PubID       | Specify the PubID of the message.  |
| PubNode     | Specify the Pub Node Name of the message.  |
| ChannelName | Specify the channel name of the message.   |
| VersionName | Specify the version name of the message.   |
| MessageName | Specify the name of the message.   |
| SubNode     | Specify the subnode of the message.  |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

### **Returns**

A reference to an XmlDoc object if successful, NULL if not successful.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubXmlDoc, page 532</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531</u>

# GetRatingBoxChart

### **Syntax**

GetRatingBoxChart([RecordName.FieldName])

# **Description**

Use the GetRatingBoxChart function to get a reference to an RatingBoxChart class object. You associate a record and field name with a chart page control in Application Designer.

#### **Parameters**

| Parameter            | Description   |
|----------------------|---|
| RecordName.FieldName | Specify the record and field associated with the chart you want to get. |

### **Returns**

A reference to a RatingBoxChart object.

### **Example**

&rbRatingBoxChart = GetRatingBoxChart(QE\_CHART\_DUMREC.QE\_CHART\_FIELD);

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Charting Classes," Using the RatingBoxChart Class

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Using Page Controls," Using Charts

### **GetRecord**

# **Syntax**

GetRecord([RECORD.recname])

## **Description**

Use the GetRecord function to create a reference to a record object for the current context, that is, from the row containing the currently executing program.

The following code:

```
&REC = GetRecord();
is equivalent to:
&REC = GetRow().GetRecord(Record.recname);
or
&REC = GetRow().recname;
```

**Note.** This function is invalid for PeopleCode programs located in events that aren't associated with a specific row and record at the point of execution. That is, you cannot use this function in PeopleCode programs on events associated with high-level objects like pages (the *Activate* event) or components (component events).

#### **Parameters**

With no parameters, this function returns a record object for the current context (the record containing the program that is running).

If a parameter is given, **RECORD.** recname must specify a record in the current row.

#### Returns

GetRecord returns a record object.

# **Example**

In the following example, the level 2 rowset (scroll) has two records: EMPL\_CHKLST\_ITM, (the primary record) and CHKLST\_ITM\_TBL. If the code is running from a field on the EMPL\_CHKLST\_ITM record, the following returns a reference to that record:

```
&REC = GetRecord(); /*returns primary record */
```

The following returns the other record in the current row.

```
&REC2 = GetRecord(RECORD.CHKLST_ITM_TBL);
```

The following event uses the @ symbol to convert a record name that's been passed in as a string to a component name.

```
Function set_sub_event_info(&REC As Record, &NAME As string)
    &FLAGS = CreateRecord(RECORD.DR_LINE_FLG_SBR);
    &REC.CopyFieldsTo(&FLAGS);
    &INFO = GetRecord(@("RECORD." | &NAME));
    If All(&INFO) Then
        &FLAGS.CopyFieldsTo(&INFO);
    End-If;
End-Function;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateRecord, page 154

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

### **GetRelField**

### **Syntax**

GetRelField(ctrl field,related field)

## Description

Use the GetRelField function to retrieve the value of a related display field and returns it as an unspecified (Any) data type.

**Note.** This function remains for backward compatibility only. Use the GetRelated field class method instead.

The field *ctrl\_field* specifies the display control field, and *related\_field* specifies the name of the related display field whose value is to be retrieved. In most cases, you could get the value of the field by referencing it directly. However, there are two instances where GetRelField can be useful:

- If there are two related display fields bound to the same record field, but controlled by different display control fields, use this function to specify which of the two related display fields you want.
- If all of a page's level-zero fields are search keys, the Component Processor does not load the entire row of level-zero data into the component buffer; it only loads the search keys. Adding a non-search-key level-zero field to the page would cause the Component Processor to load the entire row into the component buffer. To prevent a large row of data from being loaded into the buffer, you may occasionally want to make a level-zero display-only field a related display, even though the field is in the primary level-zero record. You won't be able to reference this related display field directly, but you can using GetRelField.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," GetRelated.

### Using GetRelField With a Control Field

PeopleCode events on the Control Field can be triggered by the Related Edit field. When this happens, there can be different behavior than with other types of fields:

- If the events are called from FieldEdit of the Control Field, and that FieldEdit is triggered by a change in the Related Edit field, the functions return the previous value.
- If the events are called from FieldChange of the Control Field, and that FieldChange is triggered by a change in the Related Edit field, the functions return the value entered into the Related Edit. This may be a partial value that will subsequently be expanded to a complete value when the processing is complete.

# **Example**

In the following example, there are two related display fields in the page bound to PERSONAL\_DATA.NAME. One is controlled by the EMPLID field of the high-level key, the other controlled by an editable DERIVED/WORK field in which the user can enter a new value. Use GetRelField to get the value of the related display controlled by EMPLID.

```
/* Use a related display of a required non-default field to verify
 * that the new Employee Id is not already in use */
If GetRelField(EMPLID, PERSONAL_DATA.NAME) <> "" Then
        Error MsgGet(1000, 65, "New Employee ID is already in use. Please reenter.");
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **GetRow**

### **Syntax**

GetRow()

# Description

Use the GetRow function to obtain a row object for the current context, that is the row containing the currently executing program.

Using the GetRow function is equivalent to:

```
&ROW = GetRowset().GetRow(CurrentRowNumber());
```

**Note.** For PeopleCode programs located in events that are not associated with a specific row at the point of execution, this function is invalid. That is, you cannot use this function in PeopleCode programs on events associated with high-level objects like pages or components.

#### **Parameters**

None.

#### **Returns**

GetRow returns a row object that references the current row in the component buffers. If the program is not being run from a page (such as from Application Engine, or as part of a Message program) it references that data.

## **Example**

```
Local Row &ROW;
&ROW = GetRow();
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GetRowset, page 384

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

### **GetRowset**

# **Syntax**

```
GetRowset([SCROLL.scrollname])
```

# **Description**

Use the GetRowset function to get a rowset object based on the current context. That is, the rowset is determined from the row containing the program that is running.

### Syntax Format Considerations

```
An expression of the form
```

```
RECORD.scrollname.property
or
RECORD.scrollname.method(. . .)
```

is converted to an object expression by using GetRowset(SCROLL.scrollname).

#### **Parameters**

If a parameter is specified, it must be the name of the primary record for the scroll that is a child of the current context.

### **Returns**

With no parameters, GetRowset returns a rowset object for the rowset containing the currently running program. If a parameter is specified, it returns a rowset for that child scroll. *scrollname* must be the name of the primary record for the scroll.

# **Example**

In the following example, RS1 is a level 1 rowset, and RS2 is a child rowset of RS1.

```
Local Rowset &RS1, &RS2;
&RS1 = GetRowset();
&RS2 = GetRowset(SCROLL.EMPL_CHKLST_ITM);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GetLevel0, page 353

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

# **GetRowsetCache**

# **Syntax**

```
GetRowsetCache([Rowset.]name, [language])
```

### **Description**

Use GetRowsetCache to return the existing rowset cache with the given name.

**Note.** This function returns a RowsetCache object, *not* a rowset object. You must use the Get RowsetCache method in order to convert a RowsetCache object into a rowset object.

Every time you use the GetRowsetCache function, you should verify that the function executed successfully by testing for a null object. For example:

```
Local RowsetCache &RSC;
&RSC = GetRowsetCache(Rowset.MyRowset);
If All(&RSC) Then
   /* do processing */
Else
   /* call to populate rowset cache */
End-if;
```

### **Parameters**

| Parameter   | Description   |
|-------------|---|
| Record.name | Specify the name of a RowsetCache. If you just specify <i>name</i> , you must enclose the name in quotation marks.  |
| language    | Specify which language the rowset cache is retrieved from.  Possible values are:  |
|             | %RowsetCache_SignonLang – Fetch the rowset cache for the sign-on language. If it doesn't exist then return failure.   |
|             | %RowsetCache_BaseLang – Fetch the rowset cache for the base language only. If it doesn't exist then return failure.   |
|             | %RowsetCache_SignonOrBaseLang — Fetch the rowset cache for the sign-on language. If the rowset cache for the sign-on language doesn't exist then fetch the base language rowset cache. If the base language rowset cache doesn't exist then return failure. |
|             | This parameter is optional.   |
|             | The default is %RowsetCache_SignonLang  |

### **Returns**

A RowsetCache object populated with the rowset cache instance specified.

# **Example**

```
&Cache1 = GetRowsetCache("AAROWSET1");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateRowsetCache, page 158

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "RowsetCache Class"

# **GetSelectedTreeNode**

# **Syntax**

GetSelectedTreeNode(RECORD.recordname)

# **Description**

Use the GetSelectedTreeNode function to determine what node the user has selected in a dynamic tree control.

**Note.** Dynamic tree controls have been deprecated. Use the GenerateTree function or Tree Viewer.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

Appendix A, "Viewing Trees From Application Pages," page 807

# **GetSession**

## **Syntax**

GetSession()

### **Description**

Use the GetSession function to retrieve a PeopleSoft session object.

After you use GetSession, you can instantiate many other types of objects, like Component Interfaces, data trees, and so on.

After you use GetSession you must connect to the system using the Connect property.

If you are connecting to the existing session and not doing additional error checking, you may want to use the %Session system variable instead of GetSession. %Session returns a connection to the existing session.

#### **Parameters**

None.

#### Returns

A PeopleSoft session object.

## **Example**

```
Local ApiObject &MYSESSION;
&MYSESSION = GetSession();
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Component Interface Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "PortalRegistry Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Query Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Search Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Session Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Tree Classes"

Chapter 3, "System Variables," %Session, page 788

## **GetSetId**

# **Syntax**

```
GetSetId({FIELD.fieldname | text_fieldname}, set_ctrl_fieldvalue, {RECORD.
recname | text_recname}, treename)
```

# Description

Use the GetSetId function to return a string containing a setID based on a set control field (usually BUSINESS\_UNIT), a set control value, and one of the following:

- The name of a control table (or view) belonging to a record group in the TableSet Control controlled by the set control value.
- The name of a tree in the TableSet Control controlled by the set control value.

If you want to pass a control record name to the function, you must pass an empty string in the *treename* parameter. Conversely, if you want to pass a tree name, you must pass an empty string in the *text\_recname* parameter. In practice, tree names are rarely used in this function.

**Note.** This function does not validate the parameters passed to it. It is up to your application to ensure that only valid data is used. If an invalid value is used, the defined default value is used.

#### **Parameters**

| Parameter           | Description  |
|---------------------|--|
| fieldname           | Specify the set control field name as a FIELD reference. Use this parameter (recommended) or the <i>text_fieldname</i> parameter.  |
| text_fieldname      | Specify the name of the set control field as a string. Use this parameter or the <i>fieldname</i> parameter.   |
| set_ctrl_fieldvalue | Specify the value of the set control field as a string.  |
| recname             | Specify as a RECORD reference the name of the control record belonging to the record group for which you want to obtain the setID corresponding to the set control value. Use this parameter (recommended) or the <i>text_recname</i> parameter. |
| text_recname        | Specify as a string the name of the control record belonging to the record group for which you want to obtain the setID corresponding to the set control field value. Use this parameter or the <i>recname</i> parameter.                        |
| treename            | Specify as a string the name of the tree for which you want to obtain the setID corresponding to the set control field value.  |

### Returns

GetSetId returns a five-character setID string.

# **Example**

In this example, BUSINESS\_UNIT is the Set Control Field, and PAY\_TRMS\_TBL is a control table belonging to a record group controlled by the current value of BUSINESS\_UNIT. The function returns the setID for the record group.

```
&SETID = GetSetId(FIELD.BUSINESS_UNIT, &SET_CTRL_VAL, RECORD.PAY_TRMS_TBL, "");
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Planning Records, Control Tables, and TableSets," Control Tables

### **GetSQL**

# **Syntax**

```
GetSQL(SQL.sqlname [, paramlist])
```

Where *paramlist* is an arbitrary-length list of values in the form:

```
inval1 [, inval2] ...
```

### **Description**

Use the GetSQL function to instantiate a SQL object and associates it with the SQL definition specified by *sqlname*. The SQL definition must already exist, either created using Application Designer or the StoreSQL function.

Processing of the SQL definition is the same as for a SQL statement created by the CreateSQL function.

### Setting Data Fields to Null

This function does *not* set Component Processor data buffer fields to NULL after a row not found fetching error. However, it does set fields that aren't part of the Component Processor data buffers to NULL.

### Using Arrays With paramlist

You can use a parameter of type "Array of Any" in place of a list of bind values. This is primarily used when you do not know the number of values being supplied until the code runs.

For example, suppose you had a SQL definition INSERT\_TEST, that had PeopleCode that dynamically (that is, at runtime) generated the following SQL statement:

```
"INSERT INTO PS_TESTREC (TESTF1, TESTF2, TESTF3, TESTF4, . . .TESTN) VALUES (:1, :\Rightarrow 2, %DateTimeIn(:3), %TextIn(:4). . .N)";
```

Suppose you have placed the values to be inserted into an Array of Any, say &AAny:

```
&AAny = CreateArrayAny("a", 1, %DateTime, "abcdefg", . . . N);
```

You can execute the insert by:

```
GetSQL(SQL.INSERT_TEST, &AAny);
```

Because the Array of Any promotes to absorb any remaining select columns, it must be the last parameter for the SQL object Fetch method or (for results) SQLExec. For binding, it must be the only bind parameter, as it is expected to supply all the bind values needed.

### **Parameters**

| Parameter   | Description                              |
|-------------|--|
| SQL.sqlname | Specify the name of a SQL definition.    |
| paramlist   | Specify input values for the SQL string. |

#### **Returns**

A SQL object.

## **Example**

The following code creates and opens an SQL object on the SQL definition stored as ABCD\_XY (for the current market, database type and as of date). It binds the given input values, and executes the statement. If the SQL.ABCD is a SELECT, this should be followed by a series of Fetch method calls.

```
&SQL = GetSQL(SQL.ABCD_XY, ABSENCE_HIST, &EMPLID);
```

The following is a generic function that can be called from multiple places to retrieve a specific record using the SOL Objects.

```
Local SQL &SQL;
Local string &SETID, &TEMPLATE;
Local date &EFFDT;
Function FTP GET TEMPLATE(&REC As Record) Returns Boolean ;
   &TEMPLATE = FTP RULE TEMPLATE;
   &EFFDT = EFFDT;
   &SETID = SETID;
   &SOL = GetSQL(SOL.FTP TEMPLATE SELECT, &SETID, &TEMPLATE, &EFFDT);
   If &SQL.Status = 0 Then
      If &SQL.Fetch(&REC) Then
         &SQL.Close();
         Return True;
      End-If;
   Else
      &TITLE = MsqGet(10640, 24, "SQL Error");
      MessageBox(64, &TITLE, 10640, 23, "SQL Object Not Found in SQL", SQL.FTP_⇒
TEMPLATE SELECT);
   End-If;
   &SQL.Close();
   Return False;
End-Function;
```

The SQL definition FTP\_TEMPLATE\_SELECT has the following code. Note that it uses the %List and %EFFDTCHECK meta-SQL statements. This makes the code easier to maintain: if there are any changes to the underlying record structure, this SQL definition won't have to change:

```
SELECT %List(FIELD_LIST,FTP_DEFAULT_TBL A)
FROM PS_FTP_TEMPLATE_TBL A
WHERE A.SETID = :1 AND A.FTP_RULE_TEMPLATE = :2
AND %EFFDTCHECK(FTP_DEFAULT_TBL A1,A,:3) AND A.EFF_STATUS = 'A'
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateSQL, page 160; Chapter 1, "PeopleCode Built-in Functions," DeleteSQL, page 201; Chapter 1, "PeopleCode Built-in Functions," FetchSQL, page 260 and Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class," Open

# **GetStoredFormat**

# **Syntax**

where scrollpath is:

[RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

### **Description**

Use the GetStoredFormat function to return the name of a field's custom stored format.

**Note.** This function remains for backward compatibility only. Use the StoredFormat field class property instead.

To return the format for a field on level zero of the page, pass 1 in target\_row.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," StoredFormat Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | An integer specifying the row of the target field. If you are testing a field on level zero, pass 1 in this parameter.  |
| [recordname.]fieldname | The name of the field from which to get the stored format name. The field can be on any level of the active page. The <i>recordname</i> prefix is required if the call to GetStoredFormat is not on the record definition <i>recordname</i> . |

### Returns

Returns a String equal to the name of the stored custom format for the field.

## **Example**

This example returns a string containing the custom format for postal codes on level zero of the page or on the current row of scroll level one. This function is called in the RowInit event, so no looping is necessary.

```
Function get_postal_format() Returns string
   &CURR_LEVEL = CurrentLevelNumber();
   Evaluate &CURR_LEVEL
   When = 0
        &FORMAT = GetStoredFormat(POSTAL, 1);
   When = 1
        &FORMAT = GetStoredFormat(POSTAL, CurrentRowNumber(1));
   End-Evaluate;
   Return (&FORMAT);
End-Function;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetDisplayFormat, page 583

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

# **GetSubContractInstance**

# **Syntax**

GetSubContractInstance(pub\_id,pub\_nodename,channelname,messagename,sub\_name)

### **Description**

**Note.** This function is no longer available. It has been replaced with the GetSubXmlDoc function.

See Chapter 1, "PeopleCode Built-in Functions," GetSubXmlDoc, page 393.

### GetSubXmlDoc

### **Syntax**

```
GetSubXmlDoc(PubID, PubNode, ChannelName, VersionName, MessageName[, Segment])
```

# **Description**

Use the GetSubXmlDoc function to retrieve a message from the message queue.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class GetMessage method instead.

It creates and loads a data tree for the specified message version, and returns NULL if not successful. This function is used for subscription contract error correction, when the error correction process needs to fetch a particular message instance for the subscription contract in error. SQL on the Subscription Contract table is used to retrieve the key fields.

**Note.** This function should *not* be used in standard message processing. It should only be used when correcting or debugging a subscription contract that is in error.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetMessage

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| PubID       | Specify the PubID of the message.  |
| PubNode     | Specify the Pub Node Name of the message.  |
| ChannelName | Specify the channel name of the message.   |
| VersionName | Specify the version name of the message.   |
| MessageName | Specify the name of the message.   |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

### **Returns**

A reference to an XmlDoc object if successful, NULL if not successful.

### See Also

Chapter 1, "PeopleCode Built-in Functions," ReSubmitSubXmlDoc, page 533

# **GetSyncLogData**

### **Syntax**

GetSyncLogData(GUID, pubnode, chnlname, msg\_name, logtype [, message\_version])

# **Description**

Use the GetSyncLogData to return a log containing information about the specified synchronous message.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class GetSyncLogData method instead.

You can use this information for debugging. Using this function, you can obtain the request and response data in a synchronous request, both pre- and post-transformation.

This function is used in the PeopleCode for the Message Monitor.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," GetSyncLogData

#### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| GUID            | Specify the GUID for the published synchronous message as a string. This property is populated after the message is sent.   |
| pubnode         | Specify the name of the node that the synchronous message was published from as a string.   |
| chnlname        | Specify the name of the channel the synchronous message was published to as a string.   |
| msg_name        | Specify the message definition name that you want to retrieve log data from as a string.  |
| Log_type        | Specify the type of log data you want to obtain, as a number. Values are:  1: the original request  2: the transformed request  3: the original response  4: the transformed response |
| message_version | Specify the message version name as a string.   |

#### Returns

An XML string containing the log data.

### **Example**

```
Local String &guid, &pubnode, &channel, &msg_name;
Local Number &log_type;
..
..
&descrlong = GetSyncLogData(&guid, &pubnode, &channel, &msg_name, &log_type);
```

### **GetTreeNodeParent**

### **Syntax**

GetTreeNodeParent(node)

# **Description**

Use the GetTreeNodeParent function to access data from dynamic tree controls.

**Note.** Dynamic tree controls have been deprecated. Use the GenerateTree function or Tree Viewer.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

Appendix A, "Viewing Trees From Application Pages," page 807

# **GetTreeNodeRecordName**

### **Syntax**

 ${\tt GetTreeNodeRecordName} \ (\ node\ )$ 

# **Description**

Use the GetTreeNodeRecordName function in accessing data from dynamic tree controls.

**Note.** Dynamic tree controls have been deprecated. Use the GenerateTree function or Tree Viewer.

### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

Appendix A, "Viewing Trees From Application Pages," page 807

### **GetTreeNodeValue**

# Syntax

GetTreeNodeValue(node, [recordname.]fieldname)

# **Description**

Use the GetTreeNodeValue function in accessing data from dynamic tree controls.

Note. Dynamic tree controls have been deprecated. Use the GenerateTree function or Tree Viewer.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

Appendix A, "Viewing Trees From Application Pages," page 807

### **GetURL**

# **Syntax**

GetURL(URL.URLIdentifier)

# **Description**

Use the GetURL function to return the URL, as a string, for the specified *URLIdentifier*. The *URLIdentifier* must exist and been created using URL Maintenance.

**Note.** If the URL identifier contains spaces, you must use quotation marks around *URLIdentifier*. For example, GetURL(URL."My URL");

If a language-specific URL exists for the user's current session language, and the user is not calling GetURL from a batch program, it is returned. Otherwise, the base language version of the URL is returned.

When GetURL is called from an application engine program, the URL is retrieved either from the base URL table or the related language table depending on the language code. The language code is provided by the User Profile for the user that executed the application engine program. The language code does not come from the language that the user specified when logging into the system.

Chapter 1

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| URLIdentifier | Specify a URL Identifier for a URL that already exists and was created using the URL Maintenance page. |

#### **Returns**

A string containing the URL value for that URL Identifier, using the user's language preference.

### Example

Suppose you have a URL with the identifier PEOPLESOFT, and the following URL:

```
http://www.peoplesoft.com
```

From the following code example

```
&PS_URL = GetURL(URL.PEOPLESOFT);
```

&PS\_URL has the following value:

```
http://www.peoplesoft.com
```

Suppose you have the following URL stored in the URL Maintenance, with the name QE\_CALL:

```
/S/WEBLIB QE MCD.QE MCD MAIN.FieldFormula.iScript Call
```

You could combine this in the following code to produce an HTML string used as part of a response:

```
&output = GetHTMLText(HTML.QE_PHONELIST, %Request.RequestURI | "?" |
GetURL(URL.QE_CALL));
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ViewURL, page 690

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," URL Maintenance

# **GetUserOption**

### **Syntax**

GetUserOption(Level,OPTN)

# **Description**

Use the GetUserOption function to return the default value for the specified option.

### **Parameters**

| Parameter | Description                                    |
|-----------|--|
| Level     | Specify the option category level as a string. |
| OPTN      | Specify the option as a string.                |

# **Returns**

The default value for the specified option.

# **Example**

```
Local Any &MyValue;
&MyValue = GetUserOption("PPLT", "TZONE");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," SetUserOption, page 608

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Managing PeopleSoft Personalizations"

# **GetWLFieldValue**

# **Syntax**

GetWLFieldValue(fieldname)

### **Description**

When the user has opened a page from a Worklist (by selecting one of the work items) use the GetWLFieldValue function to retrieve the value of a field from the current row of the application Worklist record. You can use the %WLName system variable to check whether the page was accessed from a Worklist.

#### Returns

Returns the value of a specified field in the Worklist record as an Any data type.

# **Example**

This example, from RowInit PeopleCode, populates page fields with values from the Worklist record. The %WLName system variable is used to determine whether there is a currently active Worklist (that is, whether the user accessed the page using a Worklist).

```
&WL = %WLName;
If &WL > " " Then
    &TEMP_NAME = "ORDER_NO";
ORDER_NO = GetWLFieldValue(&TEMP_NAME);
&TEMP_NAME = "BUSINESS_UNIT";
BUSINESS_UNIT = GetWLFieldValue(&TEMP_NAME);
&TEMP_NAME = "SCHED_Date";
&SCHED_Date = GetWLFieldValue(&TEMP_NAME);
SCHED_Date = &SCHED_Date;
&TEMP_NAME = "DEMAND_STATUS";
DEMAND_STATUS = GetWLFieldValue(&TEMP_NAME);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," MarkWLItemWorked, page 452</u> and <u>Chapter 1, "PeopleCode Built-in Functions," TriggerBusinessEvent, page 665</u>

Chapter 3, "System Variables," %WLName, page 793

### Global

# **Syntax**

```
Globaldata_type &var_name
```

### **Description**

Use the Global statement to declare PeopleCode global variables. A global variable, once declared in any PeopleCode program, remains in scope throughout the PeopleSoft session. The variable must be declared with the Global statement in any PeopleCode program in which it is used.

Declarations tend to appear at the beginning of the program, intermixed with function declarations.

Not all PeopleCode data types can be declared as Global. For example, ApiObject data types can only be declared as Local.

### **Parameters**

| Parameter | Description                     |
|-----------|---------------------------------|
| data_type | Specify a PeopleCode data type. |
| &var_name | A legal variable name.          |

### **Example**

The following example declares a global variable and then assigns it the value of a field:

```
global string &AE_APPL_ID;
&AE_APPL_ID = AE_APPL_ID;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Local, page 446</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Component, page 103</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Understanding the PeopleCode Language," Data Types

# Gray

# **Syntax**

```
Gray(scrollpath,target_row, [recordname.]fieldname)
```

where scrollpath is:

```
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]] RECORD.target_recname
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

If you put the function on the same scroll level as the field being changed, you can use the following syntax:

```
Gray(Fieldname)
```

The more complex syntax can be used to loop through a scroll on a lower level than the PeopleCode program.

## **Description**

Use the Gray function to make a field unavailable for entry a page field, preventing the user from making changes to the field.

Note. This function remains for backward compatibility only. Use the Enabled field class property instead.

Gray makes a field display-only, while Hide makes it invisible. You can undo these effects using the built-in functions Ungray and Unhide.

**Note.** If you specify a field as Display Only in Application Designer, using the PeopleCode functions Gray, followed by Ungray, will not make it editable. This function shouldn't be used in any event prior to RowInit.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Enabled

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter              | Description  |
|------------------------|--|
| scrollpath             | A construction that specifies a scroll level in the component buffer.  |
| target_row             | An integer specifying the row on the target scroll level where the referenced buffer field is located.   |
| [recordname.]fieldname | The name of the field to gray. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to <b>Gray</b> is not on the record definition <i>recordname</i> . |

#### Returns

Optionally returns a Boolean value indicating whether the function succeeded.

### **Example**

This example, which would typically be found in the RowInit event, disables the page's address fields if the value of the SAME\_ADDRESS\_EMPL field is "Y".

```
If SAME_ADDRESS_EMPL = "Y" Then
    Gray(STREET1);
    Gray(STREET2);
    Gray(CITY);
    Gray(STATE);
    Gray(ZIP);
    Gray(COUNTRY);
    Gray(HOME_PHONE);
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Hide, page 405; Chapter 1, "PeopleCode Built-in Functions," Ungray, page 669 and Chapter 1, "PeopleCode Built-in Functions," Unhide, page 671

# **GrayMenuItem**

### **Syntax**

**GrayMenuItem**(BARNAME.menubar\_name, ITEMNAME.menuitem\_name)

### **Description**

**Note.** The GrayMenuItem function is supported for compatibility with previous releases of PeopleTools. New applications should use DisableMenuItem instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DisableMenuItem, page 214

# Hash

### **Syntax**

Hash(ClearTextString)

# **Description**

The Hash function returns a fixed length value, based on the input. The output is always 28 characters. The input is variable length, with no maximum size.

Regardless of the operating system platform, underlying character encoding or hardware byte order, identical character strings always generate identical hash values regardless of the platform on which the hash generation is run. Because of this, hash output should not be used as a unique key to a table of data. Given the output of hash, it is impossible to determine the input.

Some of the original data is deliberately lost during the conversion process. This way, even if you know the algorithm, you can't "un-hash" the data.

Generally the Hash function is used like a checksum, to compare hashed values to ensure they match.

### **Parameters**

| Parameter       | Description                            |
|-----------------|--|
| ClearTextString | Specify the string you want converted. |

### **Returns**

A hash string.

# **Example**

```
MessageBox("Please confirm password");
&HASHPW = Hash(&PASSWD);
&OPERPSWD = USERDEFN.OPERPSWD.Value;

If not (&HASHPW = &OPERPSWD) Then
    /* do error handling */
End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Decrypt, page 189</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Encrypt, page 232</u>

# **HermiteCubic**

### **Syntax**

HermiteCubic(DataPoints)

# **Description**

Use the HermiteCubic function to compute a set of interpolating equations for a set of at least three datapoints. This particular Hermitian cubic is designed to mimic a hand-drawn curve.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| DataPoints | This parameter takes an array of array of number. The array's contents are an array of six numbers. The first two of these six numbers are the x and y points to be fit. The last four are the four coefficients to be returned from the function: $\mathbf{a}$ , $\mathbf{b}$ , $\mathbf{c}$ and $\mathbf{d}$ . $\mathbf{a}$ is the coefficient of the $\mathbf{x}^0$ term, $\mathbf{b}$ is the coefficient of the $\mathbf{x}^1$ term, $\mathbf{c}$ is the coefficient of the $\mathbf{x}^2$ term, and $\mathbf{d}$ is the coefficient of the $\mathbf{x}^3$ term. |

### **Returns**

A modified array of array of numbers. The elements in the array correspond to the elements in the array used for *DataPoints*.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CubicSpline, page 163</u> and <u>Chapter 1, "PeopleCode Built-in Functions," LinearInterp, page 445</u>

# Hide

# **Syntax**

```
Hide(scrollpath, target row, [recordname.]fieldname)
```

where scrollpath is:

[RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the Hide function to make a page field invisible.

Note. This function remains for backward compatibility only. Use the Visible field class property instead.

You can display the field again using Unhide, but Unhide has no effect on a field that has been made displayonly in the page definition.

Gray, Hide, Ungray, and Unhide usually appear in RowInit programs that set up the initial display of data, and in FieldChange programs that change field display based on changes the user makes to a field. Generally, you put the functions on the same scroll level as the field that is being changed. This reduces the complexity of the function's syntax to:

```
Hide(fieldname)
```

The more complex syntax can be used to loop through a scroll on a lower level than the PeopleCode program.

**Note.** This function shouldn't be used in any event prior to RowInit.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Visible

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | An integer specifying the row on the target scroll level where the referenced buffer field is located.  |
| [recordname.]fieldname | The name of the field to hide. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to Hide is not on the record definition <i>recordname</i> |

### **Returns**

Boolean (optional). Hide returns a Boolean value indicating whether it executed successfully.

### **Example**

This example hides the page's address fields if SAME\_ADDRESS\_EMPL is equal to "Y":

```
If SAME_ADDRESS_EMPL = "Y" Then
   Hide(STREET1);
   Hide(STREET2);
   Hide(CITY);
   Hide(STATE);
   Hide(COUNTRY);
   Hide(HOME_PHONE);
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Gray, page 401; Chapter 1, "PeopleCode Built-in Functions," Ungray, page 669 and Chapter 1, "PeopleCode Built-in Functions," Unhide, page 671

# **HideMenultem**

### **Syntax**

HideMenuItem(BARNAME.menubar\_name,ITEMNAME.menuitem\_name)

# **Description**

Use the HideMenuItem function to hide a specified menu item. To apply this function to a pop-up menu, use the PrePopup Event of the field with which the pop-up menu is associated.

If you're using this function with a pop-up menu associated with a page (not a field), the earliest event you can use is the PrePopup event for the first "real" field on the page (that is, the first field listed in the Order view of the page in Application Designer.)

When a menu is first displayed, all menus are visible by default, so there is no need for a function to redisplay a menuitem that has been hidden.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### **Parameters**

| Parameter     | Description   |
|---------------|---|
| menubar_name  | Name of the menu bar that owns the menuitem, or, in the case of pop-up menus, the name of the pop-up menu that owns the menuitem. |
| menuitem_name | Name of the menu item.  |

### **Returns**

None.

### **Example**

HideMenuItem(BARNAME.MYPOPUP1, ITEMNAME.DO\_JOB\_TRANSFER);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DisableMenuItem, page 214</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EnableMenuItem, page 227</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," PrePopup Event

### **HideRow**

### **Syntax**

```
HideRow(scrollpath)[, target row])
```

Where scrollpath is:

```
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]] RECORD.target_recname
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

### **Description**

Use the HideRow function to hide a row occurrence programmatically.

Note. This function remains for backward compatibility only. Use the Visible row class property instead.

It hides the specified row and any associated rows at lower scroll levels.

Hiding a row just makes the row invisible, it does not affect database processing such as inserting new rows, updating changed values, or deleting rows.

When you hide a row, it becomes the last row in the scroll or grid, and the other rows are renumbered accordingly. If you later use UnHideRow to make the row visible again, it is *not* moved back to its original position, but remains in its new position. When HideRow is used in a loop, you have to process rows from the highest number to the lowest to achieve the correct results.

**Note.** HideRow cannot be executed from the same scroll level as the row that is being hidden, or from a lower scroll level. Place the PeopleCode in a higher scroll level record.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," Visible

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer.   |
| target_row | An integer specifying which row in the scroll to hide. If this parameter is omitted, the row on which the PeopleCode program is executing is assumed. |

### **Returns**

Boolean (optional). HideRow returns a Boolean value indicating whether the function executed successfully.

# **Example**

This example hides all rows in scroll level 1 where the EXPORT\_SW field is equal to "Y". Note that the loop has to count backwards from **ActiveRowCount** to 1.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," UnhideRow, page 673</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DeleteRow, page 199</u>

### **HideScroll**

# **Syntax**

```
HideScroll(scrollpath)
```

Where scrollpath is:

```
 \begin{tabular}{ll} [RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_row, ]] & RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_recname,level2\_row, ]] & RECORD.level2\_row, ]] & RECORD.level3\_row, ]] & RECORD.level3
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the HideScroll function to programmatically hide a scroll bar and all data items within the scroll.

**Note.** This function remains for backward compatibility only. Use the HideAllRows rowset class method instead.

Typically this function is used in RowInit and FieldChange PeopleCode to modify the page based on user action.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," HideAllRows

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter  | Description   |  |
|------------|---|--|
| scrollpath | A construction that specifies a scroll level in the component buffer. |  |

### Returns

HideScroll returns a Boolean value indicating whether the function executed successfully.

### **Example**

This example, from RowInit PeopleCode, initializes the visibility of the scroll based on a field setting:

```
If %Component = COMPONENT.APPR_RULE Then
    If APPR_AMT_SW = "N" Then
        HideScroll(RECORD.APPR_RULE_LN, CurrentRowNumber(1), RECORD.APPR_RULE_DETL, >>
    CurrentRowNumber(2), RECORD.APPR_RULE_AMT);
    Else
        UnhideScroll(RECORD.APPR_RULE_LN, CurrentRowNumber(1), RECORD.APPR_RULE_>>
    DETL, CurrentRowNumber(2), RECORD.APPR_RULE_AMT);
    End-If;
End-If;
```

The corresponding FieldChange PeopleCode dynamically changes the appearance of the page based on user changes to the APPR\_AMT\_SW field:

```
If APPR_AMT_SW = "N" Then
    HideScroll(RECORD.APPR_RULEs_LN, CurrentRowNumber(1), RECORD.APPR_RULE_DETL, 
CurrentRowNumber(2), RECORD.APPR_RULE_AMT);
    &AMT_ROWS = ActiveRowCount(RECORD.APPR_RULE_LN, CurrentRowNumber(1), 
RECORD.APPR_RULE_DETL, CurrentRowNumber(2), RECORD.APPR_RULE_AMT);
    For &AMT_LOOP = &AMT_ROWS To 1 Step - 1
        DeleteRow(RECORD.APPR_RULE_LN, CurrentRowNumber(1), RECORD.APPR_RULE_DETL, 
CurrentRowNumber(2), RECORD.APPR_RULE_AMT, &AMT_LOOP);
    End-For;
Else
    UnhideScroll(RECORD.APPR_RULE_LN, CurrentRowNumber(1), RECORD.APPR_RULE_DETL, 
CurrentRowNumber(2), RECORD.APPR_RULE_AMT);
End-If;
```

<u>Chapter 1, "PeopleCode Built-in Functions," UnhideRow, page 673; Chapter 1, "PeopleCode Built-in Functions," UnhideScroll, page 674</u>

Functions," <u>UnhideScroll, page 674</u>

# **HistVolatility**

# **Syntax**

HistVolatility(Closing\_Prices,Trading\_Days)

# **Description**

Use the HistVolatility function to compute the historical volatility of a market-traded instrument.

#### **Parameters**

| Parameter      | Description   |
|----------------|---|
| Closing_Prices | An array of number. The elements in this array contain a vector of closing prices for the instrument. |
| Trading_Days   | The number of trading days in a year.   |

#### Returns

A number.

### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertRate, page 121

# Hour

# **Syntax**

Hour(time\_value)

# **Description**

Use the Hour function to extract a Number value for the hour of the day based on a Time or Datetime value. The value returned is a whole integer and is not rounded to the nearest hour.

### **Parameters**

| Parameter  | Description               |
|------------|---------------------------|
| time_value | A Datetime or Time value. |

### **Returns**

Returns a Number equal to a whole integer value from 0 to 23 representing the hour of the day.

### **Example**

If &TIMEOUT contains a Time value equal to 04:59:59 PM, the following example sets &TIMEOUT\_HOUR to 16:

&TIMEOUT\_HOUR = Hour(&TIMEOUT);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Minute, page 463</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Second, page 555</u>

# **IBPurgeDomainStatus**

# **Syntax**

IBPurgeDomainStatus()

# **Description**

Use the IBPurgeDomainStatus function to purge the domain status.

None.

### **Returns**

A boolean value: true if the functions completes successfully, false otherwise.

# **IBPurgeNodesDown**

# **Syntax**

IBPurgeNodesDown()

# **Description**

Use the IBPurgeNodesDown function to purge the down nodes from the service operation monitor.

### **Parameters**

None.

### **Returns**

Boolean: true if the function completes successfully, false otherwise.

# ldiv

# **Syntax**

Idiv(x,divisor)

# **Description**

The Idiv function is an explicit integer division operation. It divides one number (x) by another (divisor).

# **Parameters**

| Parameter | Description                       |  |
|-----------|-----------------------------------|--|
| X         | Specify an integer to be divided. |  |

| Parameter | Description   |
|-----------|---|
| divisor   | Specify the integer used to divide the first parameter. |

### **Returns**

An integer value.

# **Example**

The following example sets &I1 to 1 and &I2 to -1:

```
&I1 = Idiv(3, 2);
&I2 = Idiv(17, 10);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Mod, page 463; Chapter 1, "PeopleCode Built-in Functions," Int, page 423; Chapter 1, "PeopleCode Built-in Functions," Integer, page 424; Chapter 1, "PeopleCode Built-in Functions," Round, page 541; Chapter 1, "PeopleCode Built-in Functions," Truncate, page 666 and Chapter 1, "PeopleCode Built-in Functions," Value, page 680

If

# **Syntax**

```
If condition Then
    [statement_list_1]
[Else
    [statement_list_2]]
End-If
```

### **Description**

Use the If statement to execute statements conditionally, depending on the evaluation of a conditional expression. The Then and Else clauses of an If consist of arbitrary lists of statements. The Else clause may be omitted. If condition evaluates to True, all statements in the Then clause are executed; otherwise, all statements in the Else clause are executed.

### **Example**

The following example's first If statement checks for BEGIN\_DT and RETURN\_DT, and makes sure that RETURN\_DT is greater (later) than BEGIN\_DT. If this is True, the execution continues at the following line, otherwise execution continues at the line beginning with WinMessage:

### InboundPublishXmIDoc

### **Syntax**

InboundPublishXmlDoc(&XmlDoc, Message.MessageName, Node.PubNodeName [, Enqueue])

# **Description**

Use the InboundPublishXmlDoc function to send an asynchronous message that simulates an inbound request from an external node. The content data is based on an XmlDoc object.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class InboundPublish method instead.

This function is used to test inbound message processing. Though you are sending a message to yourself, it goes through all the inbound message processing on *PubNodeName*.

The &XmlDoc object must already be instantiated and populated. The message included in the function call should be a nonrowset-based message, that is, one that isn't based on a hierarchical record structure.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," InBoundPublish

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| &XmlDoc     | Specify an already instantiated and populated XmlDoc object that you want to test.  |
| MessageName | Specify an already existing nonrowset-based message, prefaced with the reserved word <b>Message.</b>  |
| PubNodeName | Specify a node. This is for Sender Specified Routing (SSR), prefixed with the reserved word <b>Node.</b> The node defines the target for the published message. |
| Enqueue     | Specify if the message is enqueued. This parameter takes a Boolean value.   |

#### Returns

A Boolean value: True if the message was successfully published, False otherwise.

### **Example**

The following code example re-publishes the XmlDoc and simulates that it is coming from the node EXTERNAL.

```
Local XMLDOC &xmldoc = GetMessageXmlDoc();
InBoundPublishXmlDoc(&xmldoc, NODE.EXTERNAL);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetMessageXmlDoc, page 357</u> and <u>Chapter 1, "PeopleCode Built-in Functions," SyncRequestXmlDoc, page 631</u>

# **InitChat**

# **Syntax**

InitChat(logical queue ID,application data URL,customer username, [chat\_subject
][, chat\_question][, wizard\_URL][, priority][, skill\_level][, cost])

# Description

Use the InitChat function to engage a customer and an agent in a chat session. It places a chat request on a MultiChannel Framework queue and immediately launches a customer chat window. When an agent accepts this task from the queue, the system launches an agent chat window.

**Note.** Chats are implicitly queued with the current language setting of the initiator (%Language\_user). Chats are only assigned to agents who have this language in their language list as specified on the Languages page of the Agents component.

### **Parameters**

| Parameter        | Description  |
|------------------|--|
| logical queue ID | Specifies the logical queue in which the task should be queued. It is a string value. The logical queue ID is a case-sensitive value. The case used in the InitChat function must exactly match the case used when creating the logical queue ID on the Queues page. |

| Parameter                     | Description   |
|-------------------------------|---|
| application data relative URL | This is the relative URL of the application page you want the agent to see on the left side of the agent-to-customer chat window when the agent accepts the chat. This value needs to be provided by your program.  |
|                               | <b>Note.</b> This URL parameter must <i>not</i> point to content that includes JavaScript that breaks surrounding frames or that references the "top" window. In addition, the application page should not contain URL links to such content. This is because the Agent Chat Console is framed by the RenServer API which sends and receives the chat text. |
| customer username             | This reflects the name of the customer or end user initiating the chat request. This value can be derived from the signon mechanism (%UserID) or by prompting the user.   |
|                               | This is the name used to identify the chat requestor in the MultiChannel Framework chat console. For example, in the chat history window, all text sent by the customer is prefixed with this name.   |
| chat_subject                  | This is an optional string parameter. The application can indicate a subject of the chat request.   |
|                               | This could be prompted from the user or inferred from the page from which the chat is initiated. The system displays the subject on the agent's chat console when it assigns the chat to an agent.  |
| chat_question                 | This is an optional string parameter. The application can indicate a specific question to be addressed in the chat. This could be prompted from the user or inferred from the page from which the chat is initiated.  |
|                               | The value appears in the agent's chat window history box immediately after accepting the chat. This enables the agent to know the customer's question without having to ask.  |
| wizard_URL                    | This feature leads the agent to an application page from which the agent can select a URL to push to the customer. This is an optional string parameter. This is the relative URL of the application page you wish the agent to launch when the agent clicks the Grab button on the Agent Chat console.   |
|                               | If you do not provide this value, a default wizard is launched with no application-specific functionality.  |
|                               | If you do provide this value, the application page must provide a wizard for pushing a URL to the customer.   |
|                               | The wizard page provided by the application must be able to write the URL generated by the wizard to the URL field. The URL field is defined by PeopleSoft. In addition, you need to embed the HTML definition, MCF_GRABURL, which provides the Push and Push and Close buttons that push the URL in the URL field to the customer.                         |
|                               | See the Example section for examples showing the PeopleCode that would be used to generate the relative URL that is passed in to InitChat and the PeopleCode that would be used to embed the provided MCF_GRABURL definition into your application page.  |

| Parameter   | Description  |
|-------------|--|
| priority    | This is an optional parameter. It is an integer value expressing the priority level of the request. The minimum value is 0 and there is no maximum value.  |
|             | Specify the priority of this chat task. A higher value means a higher priority. MultiChannel Framework tasks are ordered on a physical queue based on their assigned priority, which means the system assigns a task of a higher priority before it assigns a task of a lower priority.                                  |
|             | If no value is specified, the system uses the default value specified for that task type on the Task Configuration page.   |
|             | When tasks have the same priority, the system orders the tasks according to time they were created. For example, suppose the following tasks exist: Priority 2 created at 11:15 AM and Priority 2 created at 11:16 AM. In this case, the system places the task created at 11:15 AM before the task created at 11:16 AM. |
| skill level | This is an optional parameter. It is an integer value expressing the minimum skill level required of the agent to whom the system routes the request. You set an agent's skill level in the Agent page. The minimum value is 0 and there is no maximum value.  |
|             | The queue server assigns this task type to an available agent on that queue with the lowest skill level greater than or equal to the skill level required by the task.   |
|             | If no value is specified, the system uses the default value specified for that task type in the Task Configuration page.   |
| cost        | This is an optional parameter. It is an integer value measuring the workload each task places on an agent. The cost of a task is an estimate of the tasks's expected complexity and of the time required to resolve the task. The minimum value is 0, and there is no maximum value.                                     |
|             | The cost of a task is added to an agent's workload after accepting a task on the MultiChannel Framework console. A task can't be assigned to an agent if the difference between the current workload and the maximum workload defined for that agent on the Agent configuration page is less than the cost of this task. |
|             | If you do not specify a value, the system uses the default value specified for that task in the Task Configuration pages.  |
|             | <b>Note.</b> If the required skill level or cost submitted exceeds the highest skill level or maximum workload of any of the agents on that queue, the task cannot be assigned.  |
|             |  |

### Returns

Returns a unique Chat ID in the form of an integer. You can use this ID to reference the chat in the chat log.

If unsuccessful, it returns a message number. The message set ID for MultiChannel Framework is 162.

For example, 1302 is returned when an invalid task type or no value is provided.

# **Example**

For example, the following PeopleCode could be used to generate the relative URL that is passed in to **InitChat.** 

```
&WizURL = GenerateComponentContentRelURL(%Portal, %Node, MenuName.PT_MCF, "GBL", ⇒ Component.MCF DEMO CMP, Page.MCF URLWIZARD, "U");
```

The following is an example of embedding the provided MCF\_GRABURL definition into your application page, using the GetHTMLText function.

```
Function IScript_GrabURL()
   &cssPTMCFDEF = %Response.GetStyleSheetURL(StyleSheet.PTMCFDEF);
   &cssPTSTYLEDEF = %Response.GetStyleSheetURL(StyleSheet.PTSTYLEDEF);
   &titleGrabURL = MsgGetText(162, 1170, "URL Wizard");
   &psDomain = SetDocDomainForPortal();
   If (&psDomain = "") Then
        &psDomain = SetDocDomainToAuthTokenDomain();
   End-If;
   &labelBtPush = MsgGetText(162, 1181, "Push");
   &labelBtPushClose = MsgGetText(162, 1186, "Push and Close");
   &HTML = GetHTMLText(HTML.MCF_GRABURL, &titleGrabURL, &cssPTSTYLEDEF, &css>
PTMCFDEF, &psDomain, &labelBtPush, &labelBtPushClose);
   %Response.Write(&HTML);
End-Function;
```

The following is an example of the usage of InitChat.

```
&ret = InitChat("SALES", "http://www.support.company.com/products.html",
"John Smith", "Widgets", "How to order widgets", "", 2, 2);
```

The following example illustrates how to pass a PeopleCode-generated URL using the GenerateComponentContentRelURL function for Application Data URL and wizards.

```
&urlTestComponent = GenerateComponentContentRelURL(%Portal, %Node, Menu⇒
Name.UTILITIES, "GBL", Component.MESSAGE_CATALOG1, Page.MESSAGE_CATALOG, "U");

&WizURL = GenerateComponentContentRelURL(%Portal, %Node, MenuName.PT_MCF,⇒
"GBL", Component.MCF_DEMO_CMP, Page.MCF_URLWIZARD, "U");

try

&ret = InitChat(&QUEUEID, &urlTestComponent, &Username, &subject, &question,⇒
&wizurl, &priority, &minskill);
catch Exception &E

MessageBox(0, "", 0, 0, "Caught exception: " | &E.ToString());
end-try;
```

# InsertImage

### **Syntax**

```
InsertImage(scrollpath,target_row, [recordname.]fieldname)
where scrollpath is:
[SCROLL.level1_recname,level1_row, [SCROLL.level2_recname,level2_row,]] SCROLL.target_recname
```

## **Description**

Use the InsertImage function to associate an image file with a record field on a page. After the image file is associated with the record field, it can be saved to the database when the component is saved.

The following are the valid types of image files that can be associated with a record field:

- JPEG
- BMP
- DIB

InsertImage uses a search page to enable the end-user to select the image file to be used. This is the same search page used to add an attachment.

**Note.** To update an image field using this function, be sure that PSIMAGEVER field is also on the same record as the image field being updated.

### Restrictions on Use in PeopleCode Events

InsertImage is a "think-time" function, which means it shouldn't be used in any of the following PeopleCode events:

- SavePreChange
- SavePostChange
- Workflow
- RowSelect
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### Image Size Considerations

The size of the image that can be saved to the database depends on the database platform.

| Database Platform | Size limitation |
|-------------------|-----------------|
| DB2/400           | 30 KB           |
| DB2/MVS           | 31 KB           |
| DB2/Unix          | 31 KB           |

Platforms other than those listed here are effectively without a size limit, that is, they allow for images equal to or greater than 2 GB.

Platform size limitations are subject to change.

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll area in the component buffer.  |
| target_row             | The row number of the target row.   |
| [recordname.]fieldname | The name of the field to be associated with the image file. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the function call is not on the record definition <i>recordname</i> |

### **Returns**

The InsertImage function returns either a constant or a number:

| Numeric Value | Constant Value              | Description  |
|---------------|-----------------------------|--|
| 0             | %InsertImage_Success        | Image was successfully associated with the record field.   |
| 1             | %InsertImage_Failed         | Image was not successfully associated with the record field. When the component is saved the image file will not be saved to the database. |
| 2             | %InsertImage_Canceled       | User canceled the transaction so image file isn't associated with record field.  |
| 3             | %InsertImage_ExceedsMaxSize | Image exceeds the maximum allowed size.  |

# **Example**

&RC = InsertImage(EMPL\_PHOTO.EMPLOYEE\_PHOTO);

### See Also

Chapter 1, "PeopleCode Built-in Functions," DeleteImage, page 197

PeopleCode Built-in Functions Chapter 1

# **InsertRow**

# **Syntax**

```
InsertRow(scrollpath,target_row [, turbo])
```

where scrollpath is:

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the InsertRow function to programmatically perform the ALT+7 and ENTER (RowInsert) function.

Note. This function remains for backward compatibility only. Use the InsertRow rowset class method instead.

InsertRow inserts a new row in the scroll buffer and causes a RowInsert PeopleCode event to fire, followed by the events that normally follow a RowInsert, as if the user had manually pressed ALT+7 and ENTER.

InsertRow can be executed in turbo or non-turbo mode. To execute the function in turbo mode, pass a value of True in the optional *turbo* parameter. Non-turbo mode is the default. In turbo mode, default processing is performed only for the row being inserted.

In scrolls that are not effective-dated, the new row is inserted *after* the target row specified in the function call. However, if the scroll is effective-dated, then the new row is inserted *before* the target row, and all the values from the previous current row are copied into the new row, except for EffDt, with is set to the current date.

**Note.** InsertRow cannot be executed from the same scroll level where the insertion will take place, or from a lower scroll level. Place the PeopleCode in a higher scroll level record.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," InsertRow

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

| Parameter  | Description  |
|------------|--|
| scrollpath | A construction that specifies a scroll level in the component buffer.  |
| target_row | The row number indicating the position where the new row will be inserted.   |
| turbo      | Specifies whether default processing is performed on the entire table or just the row being inserted. Pass a value of True to execute this parameter. Non-turbo mode is the default. |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

# **Example**

The example inserts a row on the level-two page scroll. The PeopleCode has to be in the scroll-level-one record:

InsertRow(RECORD.BUS\_EXPENSE\_PER, &L1\_ROW, RECORD.BUS\_EXPENSE\_DTL, &L2\_ROW);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DeleteRow, page 199; Chapter 1, "PeopleCode Built-in Functions," HideRow, page 408</u> and <u>Chapter 1, "PeopleCode Built-in Functions," UnhideRow, page 673</u>

# Int

### **Syntax**

Int(decimal)

# **Description**

Use the Int function to truncate a decimal number *x* to an integer and returns the result as a Number value.

**Note.** PeopleSoft only supports 32 bit integers. The largest integer value we support is 4294967295.

| Parameter | Description                       |
|-----------|-----------------------------------|
| decimal   | A decimal number to be truncated. |

#### Returns

Returns a Number equal to decimal truncated to a whole integer.

### **Example**

The following example sets &I1 to 1 and &I2 to -4:

```
&I1 = Int(1.975);
&I2 = Int(-4.0001);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Mod, page 463; Chapter 1, "PeopleCode Built-in Functions," Round, page 541; Chapter 1, "PeopleCode Built-in Functions," Truncate, page 666 and Chapter 1, "PeopleCode Built-in Functions," Value, page 680

# Integer

## **Syntax**

Integer(decimal)

### **Description**

Use the Integer function to convert *decimal* to an integer (32 bit signed twos complement number) by truncating any fraction part towards zero and returns the result as an Integer value.

### Differences between Int and Integer

There is one primary difference between the Int function and the Integer function.

- The Integer function truncates to a number in 32 bit binary twos-complement representation with a range of -2,147,483,648 to 2,147,483,647.

| Parameter | Description                                     |
|-----------|---|
| decimal   | A decimal number to be truncated to an integer. |

#### Returns

Returns an Integer equal to *decimal* truncated to a whole integer. If *decimal* is outside the range that can be represented by an integer type, the result isn't defined.

### See Also

Chapter 1, "PeopleCode Built-in Functions," Mod, page 463; Chapter 1, "PeopleCode Built-in Functions," Int, page 423; Chapter 1, "PeopleCode Built-in Functions," Round, page 541; Chapter 1, "PeopleCode Built-in Functions," Truncate, page 666 and Chapter 1, "PeopleCode Built-in Functions," Value, page 680

# IsAlpha

# **Syntax**

IsAlpha(String)

# **Description**

Use the IsAlpha function to determine if *String* contains only textual characters, including alphabetic characters from several scripts including Latin, Greek, Cyrillic and Thai, ideographic characters from Chinese, Japanese and Korean and Japanese kana. It excludes all punctuation, numerics, spaces and control codes

### **Parameters**

| Parameter | Description  |
|-----------|--|
| String    | Specify the string you want to search for alphabetic and other textual characters. |

### **Returns**

A Boolean value: true if the string contains only alphabetic and textual characters, false if it contains any numbers, punctuation or spaces.

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## **Example**

```
&Value = Get Field().Value;
If IsAlpha(&Value) Then
   /* do textual processing */
Else
   /* do non-textual processing */
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428; Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

# **IsAlphaNumeric**

## **Syntax**

IsAlphaNumeric(String)

# **Description**

Use the IsAlphaNumeric function to determine if *String* contains only textual and numeric characters.

Textual characters include all characters valid for the IsAlpha function. Alphanumeric characters do *not* include sign indicators and comma and period decimal points. If you want to check for numbers as well as sign indicators, use the IsNumber function.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| String    | Specify the string you want to search for alphanumeric characters. |

#### Returns

A Boolean value: True if the string contains only alphanumeric characters, False otherwise.

# **Example**

```
&Value = Get Field().Value;
If IsAlphaNumeric(&Value) Then
   /* do alphanumeric processing */
Else
   /* do non-alphanumeric processing */
End-if;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438</u> and <u>Chapter 1, "PeopleCode Built-in Functions," IsAlpha, page 425</u>

### **IsDate**

# **Syntax**

IsDate(Value)

### **Description**

Use the IsDate function to determine if *Value* contains a valid date.

You can use this function when you want to determine if a value is compatible with the Date built-in function.

Unintialized date variables, 0 numerics, or blank strings return true. If these values are possibilities for a variable passed to the IsDate function, you should add an additional check to ensure there is a value, such as using the All function.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| Value     | Specify either a string or number you want to search for a valid date. <i>Value</i> is a number of the format YYYYMMDD or string of the format YYYY-MM-DD. |

### **Returns**

A Boolean value: True if the string contains a valid date, False otherwise.

## **Example**

```
If IsDate(&Num) Then
    &Datevalue = Date(&Num);
End-if;
```

Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428; Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

### **IsDateTime**

# **Syntax**

IsDateTime(String)

## **Description**

Use the IsDateTime function to determine if *String* contains a datetime string in the standard PeopleSoft format, that is, in the following format:

```
yyyy-mm-dd hh:mm:ss.mmmmmm
```

### **Parameters**

| Parameter | Description   |
|-----------|---|
| String    | Specify the string you want to search for a valid datetime. |

### **Returns**

A Boolean value: True if the string contains a valid datetime, False otherwise.

# **Example**

The following example uses the short form of dot notation, by combining the getting the field value with getting the value of IsDateTime and making it a conditional statement:

```
If IsDateTime(GetField().Value) Then
   /* do date processing */
Else
   /* do non-date processing */
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

# **IsDaylightSavings**

### **Syntax**

```
IsDaylightSavings(datetime, {timezone | "Local" | "Base"});
```

### **Description**

Use the IsDaylightSavings function to determine if daylight savings is active in the specified time zone at the specified datetime. For time zones that don't observe daylight savings time, this function always returns False.

The system's base time zone is specified on the PSOPTIONS table.

### **Parameters**

| Parameter               | Description   |
|-------------------------|---|
| datetime                | The datetime value you want to check.   |
| timezone   Local   Base | Specify a value for converting <i>datetime</i> . The values are:  |
|                         | • <i>timezone</i> - a time zone abbreviation or a field reference to be used for converting <i>textdatetime</i> . |
|                         | Local - use the local time zone for converting textdatetime.  |
|                         | Base - use the base time zone for converting textdatetime.  |

#### Returns

A Boolean value: True if daylight savings is active in the specified time zone at the specified datetime. Returns False otherwise.

# **Example**

In the first example, TESTDTTM has value of 01/01/99 10:00:00AM. &OUTPUT is False.

```
&OUTPUT = IsDaylightSavings(TESTDTTM, "EST")
```

In this example, TESTDTTM has value of 04/05/99 12:00:00AM. &OUTPUT has a value of True: 12:00am PST = 3:00am EST, so Daylight Savings Time has switched on.

```
&OUTPUT = IsDaylightSavings(TESTDTTM, "EST")
```

In this example, TESTDTTM has value of 04/05/99 12:00:00AM. &OUTPUT returns False: 12:00am PST = 1:00am MST, so Daylight Savings Time hasn't started yet.

```
&OUTPUT = IsDaylightSavings(TESTDTTM, "MST")
```

In this example, TESTDTTM has value of 07/07/99 10:00:00. &OUTPUT returns False: ESTA is Indiana time, where they do not observe Daily Savings Time.

```
&OUTPUT = IsDaylightSavings(TESTDTTM, "ESTA")
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178; Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637 and Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities"

# **IsDigits**

## **Syntax**

IsDigits(String)

# **Description**

Use the IsDigits function to determine if *String* contains only digit (numeric) characters. Numeric characters do *not* include sign indicators and comma and period decimal points. If you want to check for numbers as well as sign indicators, use the IsNumber function.

#### **Parameters**

| Parameter | Description                            |
|-----------|--|
| String    | Specify the string you want to search. |

#### Returns

A Boolean value: True if the string contains digits, False otherwise.

# **Example**

```
If IsDigits(&MyValue) Then
   /* do processing */
Else
   /* do error processing */
End-if;
```

Chapter 1, "PeopleCode Built-in Functions," IsAlpha, page 425; Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428; Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

# **IsDisconnectedClient**

# **Syntax**

IsDisconnectedClient()

## **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This function currently exists for backward compatibility only.

Use the IsDisconnectedClient function to determine whether the current environment that is being accessed is the Disconnected Client. This function enables you to provide alternate code paths when running in a Disconnected Client environment.

**Note.** This feature only returns true when running on a PeopleSoft Mobile Synchronization Client. This functionality is not available in all product lines.

### **Parameters**

None.

### **Returns**

A boolean value: true if the current environment is the Disconnected Client, false otherwise.

# **Example**

```
if (IsDisconnectedClient()) then
WinMessage("DisconnectedClient = true");
else
WinMessage("DisconnectedClient = false");
end-if;
```

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# **IsHidden**

### **Syntax**

IsHidden(scrollpath,target\_row)

Where scrollpath is:

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the IsHidden function to verify whether a row is hidden or not.

Note. This function remains for backward compatibility only. Use the Visible row class property instead.

It returns True if the row is hidden, otherwise it returns False. IsHidden must be called in a PeopleCode program on a higher scroll level than one you are checking.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," Visible

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |
| target_row | The row number indicating the position of the row.                    |

# **Example**

The following example tests whether a specific row on scroll level one is hidden:

<u>Chapter 1, "PeopleCode Built-in Functions," GenerateScriptContentURL, page 310</u> and <u>Chapter 1, "PeopleCode Built-in Functions," UnhideRow, page 673</u>

# **IsMenultemAuthorized**

# **Syntax**

IsMenuItemAuthorized(MENUNAME.menuname, BARNAME.barname,ITEMNAME.menuitem\_name,
PAGE.component\_item\_name[, action])

# **Description**

The IsMenuItemAuthorized function returns True if the current user is allowed to access the specified menu item.

**Note.** You do not need to use this function to gray internal link pushbuttons/hyperlinks. This function is generally used for transfers that are part of some PeopleCode processing.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| menuname      | The name of the menu where the page is located, prefixed with the reserved word <b>MENUNAME.</b>       |
| barname       | The name of the menu bar where the page is located, prefixed with the reserved word <b>BARNAME</b> .   |
| menu_itemname | The name of the menu item where the page is located, prefixed with the reserved word <b>ITEMNAME</b> . |

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| Parameter           | Description   |
|---------------------|---|
| component_item_name | Specify the component item name of the page to be displayed on top of the component when it displays. The component item name is specified in the component definition. If you specify a page, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a null ("") for this parameter. |
| action              | String representing the action mode in which to start up the page. If <i>action</i> is omitted, the current action is used. Values are:   |

| Constant                  | Description        |
|---------------------------|--------------------|
| %Action_Add               | Add                |
| % Action_UpdateDisplay    | Update/Display     |
| % Action_UpdateDisplayAll | Update/Display All |
| %Action_Correction        | Correction         |
| %Action_DataEntry         | Data Entry         |
| %Action_Prompt            | Prompt             |

# **Returns**

A Boolean value: True if the user is authorized to access the specified page, False otherwise.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoModal, page 217; Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220; Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642 and Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658</u>

# **IsMessageActive**

# **Syntax**

IsMessageActive(Message\_Name)

## **Description**

Use the IsMessageActive built-in function to determine whether the specified message definition has been set to inactive in Application Designer.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class IsOperationActive method instead.

**Note.** This function is used only with XmlDoc messages, that is, after you get an XmlDoc message (using GetMessageXmlDoc) use this function to determine if the message is active. Use the IsActive message class property to determine if a rowset-based message definition is active.

This function returns True if the message definition for the XmlDoc message is active, False if it's been inactivated from Application Designer. If you have a lot of PeopleCode associated with publishing an XmlDoc message, you might use this function to check if the message is active before you publish it.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," IsOperationActive

### **Parameters**

| Parameter    | Description  |
|--------------|--|
| Message_Name | Specify the name of the message you want to inquire about. The message name must be prefixed with the reserved work <b>Message</b> . This function is used only with XmlDoc message definitions. |

### Returns

A Boolean value: True if the message is active, False otherwise.

### **Example**

```
&Active = IsMessageActive(Message.MyMessage);

If &Active Then
    /* code for getting message, populating it and publishing it */
End-if;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," IsActive and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# IsModal

### **Syntax**

```
IsModal()
```

# Description

The IsModal function returns True if executed from PeopleCode running in a modal secondary page and False if executed elsewhere. This function is useful in separating secondary page-specific logic from general PeopleCode logic.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### **Parameters**

None.

#### Returns

A Boolean value.

## Example

The following example executes logic specific to a secondary page:

```
If Not IsModal() Or
     Not (%Page = PAGE.PAY OL REV RUNCTL Or
         %Page = PAGE.PAY_OL_RE_ASSGN_C Or
         %Page = PAGE.PAY_OL_RE_ASSGN_S) Then
  Evaluate COUNTRY
  When = "USA"
  When = "CAN"
      If Not AllOrNone(ADDRESS1, CITY, STATE) Then
        Warning MsgGet(1000, 5, "Address should consist of at least Street (Line⇒
 1), City, State, and Country.")
     End-If;
      Break;
  When-Other;
      If Not AllOrNone(ADDRESS1, CITY, COUNTRY) Then
        Warning MsgGet(1000, 6, "Address should consist of at least Street (Line⇒
 1), City, and Country.")
     End-If;
  End-Evaluate;
End-If;
```

<u>Chapter 1, "PeopleCode Built-in Functions," DoModal, page 217</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EndModal, page 235</u>

# **IsModalComponent**

### **Syntax**

IsModalComponent()

# **Description**

Use the IsModalComponent function to test whether a modal component is currently executing, enabling you to write PeopleCode that only executes when a component has been called with DoModalComponent.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

### **Parameters**

None.

### **Returns**

Returns a Boolean value: True if the current program is executing from a modal component, False otherwise.

# **Example**

```
If IsModalComponent() then
/* Logic that executes only if component is executing modally. */
end-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220

# **IsModalPanelGroup**

### **Syntax**

IsModalPanelGroup()

## **Description**

Use the IsModalPanelGroup function to test whether a modal component is currently executing.

**Note.** The IsModalPanelGroup function is supported for compatibility with previous releases of PeopleTools. New applications should use the IsModalComponent function instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," IsModalComponent, page 437

## **IsNumber**

### **Syntax**

IsNumber(Value)

# **Description**

Use the IsNumber function to determine if *Value* contains a valid numeric value. Numeric characters include sign indicators and comma and period decimal points.

To determine if a value is a number and if it's in the user's local format, use the IsUserNumber function.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| Value     | Specify a string you want to search to determine if it is a valid number. |

### **Returns**

A Boolean value: True if *Value* contains a valid numeric value, False otherwise.

# Example

```
&Value = Get Field().Value;
If IsNumber(&Value) Then
   /* do numeric processing */
Else
   /* do non-numeric processing */
End-if;
```

Chapter 1, "PeopleCode Built-in Functions," IsAlpha, page 425; Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

Chapter 1, "PeopleCode Built-in Functions," IsUserNumber, page 442

# **IsOperatorInClass**

### **Syntax**

```
IsOperatorInClass(operclass1 [, operclass2]. . .)
```

### **Description**

The IsInOperatorClass takes an arbitrary-length list of strings representing the names of operator classes and determines whether the current operator belongs to any class in a list of classes.

**Note.** The IsOperatorInClass function is supported for compatibility with previous releases of PeopleTools. New applications should use the IsUserInPermissionList function instead.

### See Also

Chapter 1, "PeopleCode Built-in Functions," IsUserInPermissionList, page 441

# **IsSearchDialog**

### **Syntax**

IsSearchDialog()

# **Description**

Use the IsSearchDialog function to determine whether a search dialog, add dialog, or data entry dialog box is currently executing. Use it to make processes conditional on whether a search dialog box is running.

### **Returns**

Returns a Boolean value: True if a search dialog box is executing, False otherwise.

# **Example**

### See Also

Chapter 1, "PeopleCode Built-in Functions," SetSearchDialogBehavior, page 597

# **IsTime**

# **Syntax**

IsTime(Value)

# **Description**

Use the IsTime function to determine if *Value* contains a valid Time.

You can use this function when you want to determine if a value is compatible with the Time function.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| Value     | Specify either a string or number you want to search for to determine if it's a valid Time. |

### **Returns**

A Boolean value: True if the string contains a valid Time value, False otherwise.

# **Example**

```
If IsTime(&Num) Then
   &Timevalue = Time(&Num);
End-if;
```

Chapter 1, "PeopleCode Built-in Functions," IsAlpha, page 425; Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428; Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

### **IsUserInPermissionList**

### **Syntax**

IsUserInPermissionList(PermissionList1 [, PermissionList2]. . .)

# **Description**

Use the IsUserInPermissionList function to take an arbitrary-length list of strings representing the names of Permission Lists and determine whether the current user belongs to any of the Permission Lists.

#### **Parameters**

| Parameter      | Description   |
|----------------|---|
| PermissionList | An arbitrary-length list of string, each of which represents a Permission List. |

#### **Returns**

Returns a Boolean value: True if the current user has access to one or more of the Permission Lists, False otherwise.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ExecuteRolePeopleCode, page 251; Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleQuery, page 253; Chapter 1, "PeopleCode Built-in Functions," ExecuteRoleWorkflowQuery, page 253 and Chapter 1, "PeopleCode Built-in Functions," IsUserInRole, page 442

Chapter 3, "System Variables," %PermissionLists, page 785

Chapter 3, "System Variables," %PrimaryPermissionList, page 786

Chapter 3, "System Variables," %Roles, page 788

Chapter 3, "System Variables," %RowSecurityPermissionList, page 788

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Setting Up Permission Lists"

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# **IsUserInRole**

### **Syntax**

```
IsUserInRole(rolename1 [, rolename2]. . .)
```

# **Description**

Use the IsUserInRole function to take an arbitrary-length list of strings representing the names of roles and determine whether the current user belongs to any role in an array of roles.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| rolename  | An arbitrary-length list of strings, each of which represents a role. |

### **Returns**

Returns a Boolean value: True if the current user belongs to one or more of the roles in the user role array, False otherwise.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Setting Up Roles"

# **IsUserNumber**

### **Syntax**

IsUserNumber(Value)

# **Description**

Use the IsUserNumber function to determine if *Value* contains a valid numeric value that uses the locale-specific form of the number for the current user. Numeric characters include sign indicators and comma and period decimal points.

For example, if your regional settings specified periods for the thousands separator, and the number uses commas, this function returns false.

To determine if a value is a number regardless if it's in the user's local format, use the IsNumber function.

| Parameter | Description   |
|-----------|---|
| Value     | Specify a string you want to search to determine if it is a valid number in the correct format. |

#### Returns

A Boolean value: True if *Value* contains a valid numeric value in the correct format, False otherwise.

# **Example**

```
&Value = Get Field().Value;
If IsUserNumber(&Value) Then
    /* display number */
Else
    /* do other processing */
End-if;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," IsAlpha, page 425; Chapter 1, "PeopleCode Built-in Functions," IsAlphaNumeric, page 426; Chapter 1, "PeopleCode Built-in Functions," IsDigits, page 430; Chapter 1, "PeopleCode Built-in Functions," IsDate, page 427; Chapter 1, "PeopleCode Built-in Functions," IsDateTime, page 428 and Chapter 1, "PeopleCode Built-in Functions," IsTime, page 440

<u>Chapter 1, "PeopleCode Built-in Functions," IsNumber, page 438</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ValueUser, page 681</u>

### Left

## **Syntax**

Left(source\_str,num\_chars)

# **Description**

Use the Left function to return a substring containing the leftmost number of characters in *source\_str*. *num\_chars* specifies how many characters to extract. If the string contains Unicode non-BMP characters, each code unit of the surrogate pair is counted as a separate character and care should be taken not to split the surrogate pair.

| Parameter  | Description  |
|------------|--|
| source_str | A String from which to derive the substring.   |
| num_chars  | A Number specifying how many characters to take from the left of <i>source_str</i> . The value of <i>num_chars</i> must be greater than or equal to zero. If <i>num_chars</i> is greater than the length of <i>source_str</i> , Left returns the entire string. If <i>num_chars</i> is omitted, it is assumed to be one. |

### **Returns**

Returns a String value derived from *source\_str*.

# **Example**

The following example sets &SHORT\_ZIP to "90210":

```
&SHORT_ZIP = Left("90210-4455", 5);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Right, page 540

### Len

# **Syntax**

Len(str)

# **Description**

Use the Len function to determine the number of characters in a string. If the string contains Unicode non-BMP characters, each code unit of the surrogate pair is counted as a separate character.

### **Returns**

Returns a Number value equal to the number of characters, including spaces, in str.

# **Example**

The following example sets &STRLEN to 10, then to 0:

```
&STRLEN = Len("PeopleSoft");
&STRLEN = Len("");
```

Chapter 1, "PeopleCode Built-in Functions," Lenb, page 445

## Lenb

## **Syntax**

Lenb(str)

## **Description**

Note. This function has been deprecated and is no longer supported.

# LinearInterp

## **Syntax**

LinearInterp(DataPoints)

## **Description**

Use the LinearInterp function to compute a set of lines through a sequence of at least two points.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| DataPoints | This parameter takes an array of array of number. The array's contents are an array of six numbers. The first two of these six numbers are the x and y points to be fit. The last four are the four coefficients to be returned from the function: <b>a,b,c</b> and <b>d</b> . <b>a</b> is the coefficient of the $x^0$ term, <b>b</b> is the coefficient of the $x^1$ term, <b>c</b> is the coefficient of the $x^2$ term, and <b>d</b> is the coefficient of the $x^3$ term. |

### Returns

A modified array of array of numbers. The elements in the array correspond to the elements in the array used for DataPoints. The **c** and **d** elements contain zeros.

<u>Chapter 1, "PeopleCode Built-in Functions," CubicSpline, page 163</u> and <u>Chapter 1, "PeopleCode Built-in Functions," HermiteCubic, page 404</u>

#### Ln

## **Syntax**

Ln(i)

## **Description**

Use the Ln function to determine the natural logarithm of a number. Natural logarithms are based on the constant e, which equals 2.71828182845904. The number i must be a positive real number. Ln is the inverse of the Exp function.

#### **Returns**

A Number equal to the natural logarithm of i.

## **Example**

The following examples set &I to 2.302585 and &J to 1:

```
&I = Ln(10);
&J = Ln(2.7182818);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Exp., page 255</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Log10, page 449</u>

### Local

## **Syntax**

```
Localdata_type &var_name [= expression]
```

### **Description**

Use the Local statement to explicitly define local variables in PeopleCode.

Variable declarations can appear at the start of the program, intermixed with function declarations. Local variable declarations can also appear in the body of a program, including inside functions.

The scope of local variables declared outside of a function is the PeopleCode program. The scope of local variables declared inside a function is to the end of the function. Also, these function local variables are different variables for each call of the function (even for recursive calls,) in the same manner as parameters.

Local variable declarations intermixed with the body of the program or inside functions can include initialization, that is, the variable can be set to a value at the same time it is declared.

In the absence of an initialization, the system automatically initializes temporary variables. Declared variables always have values appropriate to their declared type. Undeclared local variables are initialized as null strings.

### **Parameters**

| Parameter  | Description  |  |
|------------|--|--|
| data_type  | Any PeopleCode data type.                                      |  |
| &var_name  | A legal variable name.   |  |
| expression | Specify the value of the variable. This parameter is optional. |  |

## **Example**

local string &LOC FIRST;

The following example scopes the local variable &Constant as a local variable, as well as initializing it.

Local Number &Constant = 42;

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Global, page 400</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Component, page 103</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Understanding the PeopleCode Language," Data Types

# LogObjectUse

### **Syntax**

LogObjectUse([annotation])

## **Description**

Use the LogObjectUse function to write to the system log a list of all the current PeopleCode objects with the current count, the object class name, and the maximum count of objects of this type.

While this function is mainly used to determine memory usage, the output is also an informative display of the object use in your system at a particular point in time.

### **Parameters**

| Parameter   | Description   |  |
|-------------|---|--|
| annotations | Specify a string to become the first line in the log file. This enables you to easily identify output corresponding to your use of this built-in. |  |

### **Returns**

None.

## **Example**

The following is an example of output that can be generated in the system log.

| PeopleCode side - after Java<br>1902 JavaPeerReference<br>0 Field | 14<br>4 |
|---|---------|
| 0 Field   |         |
|   | 1       |
| 0 ContentRefCollection  |         |
| 0 PortalCollection  | 3       |
| 83 String 1164  | 159     |
| 0 PT NAV:NavEndNode   | 6       |
| 0 PT_NAV:NavFolderNode  | 35      |
| 0 PT NAV:NavTheme   | 1       |
| 0 PT NAV:NavNodeCollection  | 4       |
| 0 PortalRegistry  | 7       |
| 0 PT_BRANDING:HeaderLinkBase                                      | 1       |
| 0 PT_NAV:NavNode  | 45      |
| 0 PT_BRANDING:HeaderLinkHP  | 1       |
| 0 BIDocs  | 4       |
| 0 PT_NAV:NavPortal  | 1       |
| 1 SyncServer  | 1       |
| 0 TabDefinition   | 1       |
| 951 Rowset 2200   | 001     |
| 0 FolderCollection  | 4       |
| 0 SQL   | 5       |
| 0 Folder  | 69      |
| 1 Response  | 14      |
| 1 Foxtest   | 3       |
| 0 Record  | 1       |
| 23 Array 2  | 264     |
| 1 Request   | 15      |
| 0 AttributeCollection   | 40      |
| 0 UserHomepage  | 2       |
| 0 Portal  | 3       |
| 0 NodeCollection  | 3       |
| 0 UserTabCollection   | 1       |
| 0 ObjPropRef  | 3       |
| 951 FOXTEST:Test 1100   | 001     |
| <pre>0 PT_BRANDING:BrandingBase</pre>                             | 3       |
| 0 ContentRef  | 13      |
| 0 PT_NAV:NavPagelet   | 1       |
| 0 TabDefinitionCollection   | 1       |
| 0 Session   | 10      |
| 0 NetworkNode   | 3       |

Chapter 3, "System Variables," %PerfTime, page 784

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Improving Your PeopleCode"

# Log10

## **Syntax**

Log10(x)

## **Description**

Use the Log10 function to return the base-10 logarithm of a number x as a number value. The number x must be a positive real number.

#### **Returns**

Returns a Number equal to the base-10 logarithm of x.

## **Example**

The following example sets &X to 1 and &Y to 1.39794:

```
&X = Log10(10);

&Y = Log10(25);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Exp. page 255</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Ln. page 446</u>

## Lower

## **Syntax**

Lower(string)

## **Description**

Use the Lower function to convert all uppercase characters in a text string to lowercase characters and returns the result as a String value. Lower does not change characters that are not letters or characters do not have case sensitivity.

#### **Returns**

A String value equal to string, but in all lowercase format.

## **Example**

The example sets &GOODKD to "k d lang":

```
&GOODKD = Lower("K D Lang");
```

<u>Chapter 1, "PeopleCode Built-in Functions," Proper, page 497</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Upper, page 679</u>

### **LTrim**

## **Syntax**

```
LTrim(string1 [,string2])
```

## **Description**

Use the LTrim function to return a string formed by deleting from the beginning of *string1*, all occurrences of each character in *string2*. If *string2* is omitted, " " is assumed; that is, leading blanks are trimmed.

## **Example**

The following removes leading blanks from &NAME:

```
&TRIMMED = LTrim(&NAME);
```

The following removes leading punctuation marks from REC.INP:

```
&TRIMMED = LTrim(REC.INP, ".,;:!?");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RTrim, page 548

# MarkPrimaryEmailAddress

### **Syntax**

MarkPrimaryEmailAddress(Type)

## **Description**

Use the MarkPrimaryEmailAddress function to specify which email address is the primary email address for the current user. You can only have one primary email address per user.

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#### **Parameters**

| Parameter | Description   |  |
|-----------|---|--|
| Туре      | Specify the type that you want to change the email address to. This parameter takes a string value. The valid values are: |  |

| Value | Description              |  |
|-------|--------------------------|--|
| BB    | Blackberry email address |  |
| BUS   | Business email address   |  |
| НОМЕ  | Home email address       |  |
| ОТН   | Other email address      |  |
| WORK  | Work email address       |  |

#### **Returns**

None.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," AddEmailAddress, page 48; Chapter 1, "PeopleCode Built-in Functions," ChangeEmailAddress, page 83</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DeleteEmailAddress, page 196</u>

## **MarkWLItemWorked**

### **Syntax**

MarkWLItemWorked()

### **Description**

Use the MarkWLItemWorked function to mark the current Worklist entry as worked using this function. This function works only if you've invoked a page from the Worklist. This function should be called only in Workflow PeopleCode. You can use the %WLName system variable to check whether the page has been accessed using a Worklist.

**Note.** If the Worklist entry was created using a web service, and you do not need to send any additional information other than the Mark Worked reply message, you can use this function to mark the Worklist entry as worked. However, if you need to send additional data, you must use the WorklistEntry class SaveWithCustomData method to mark the Worklist entry as finished.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Notification Classes," SaveWithCustomData.

#### **Parameters**

None.

#### Returns

Returns a Boolean value indicating whether it executed successfully. The return value is not optional.

## **Example**

This example, which would be in the WorkFlow event, checks to see whether a page check box MARK WORKED SW is selected, and if so, it marks the item in the worklist as complete:

```
If MARK_WORKED_SW = "Y" Then
    If MarkWLItemWorked() Then
    End-If;
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetWLFieldValue, page 399</u> and <u>Chapter 3, "System Variables," %WLName, page 793</u>

### Max

## **Syntax**

```
Max(param_list)
Where param_list has the form
parameter1, parameter2 [, parameter3, . . . parameterN]
```

## **Description**

Use the Max function to determine the maximum value in the parameter list. The type of every item in the parameter list must be compatible with the first parameter in the list.

For example, if the first parameter is a string and the second parameter is a number with value 123.456, the second parameter is converted to the string "123.456" before the comparison is performed.

If all the values in the parameter list are alpha characters, "Z" is greater than "A" so Max("Z", "A") returns "Z".

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#### **Parameters**

| Parameter  | Description  |  |
|------------|--|--|
| param_list | Specify a list of items to be compared. All items in the parameter list must be of the same type. If a value isn't defined, the system assumes it's of the same type as the first parameter. |  |

### **Returns**

The item in the list that has the maximum value.

## **Example**

```
&RSULT = Max("A", "B", "C", "D", "E");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Min, page 462

## **MCFBroadcast**

## **Syntax**

MCFBroadcast(ClusterID,QueueID,ChannelID,AgentState,AgentPresence,Message,
MessageSetNumber,MessageNumber,DefaultMessage,SecurityLevel,ImportanceLevel,
SenderId,NameValueString)

## **Description**

Use the MCFBroadcast function to broadcast a notification message. You can specify whether to send the message to agents, to a queue, or even system wide. This function is used with the MultiChannel Framework.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| ClusterID | Specify the name of the cluster that you want to broadcast the message to, such as, RENCLSTR_001, as a string.            |
| QueueID   | Specify the name of the physical or logical queue that you want to broadcast the message to, such as, SALES, as a string. |

| Parameter          | Description   |  |
|--------------------|---|--|
| ChannelID          | Specify the name of the channel, or task, for the broadcast, such as Email, Chat, Voice or Generic, as a string.  |  |
| AgentState         | Specify the state of the agents you want to broadcast the message to, such as Available, as a string.   |  |
| AgentPresence      | Specify the presence of the agents you want to broadcast the message to, such as Active, as a string.   |  |
| Message            | Specify the text of the message you want to broadcast, as a string.   |  |
| MessageSetNumber   | Specify the message set number of a message from the message catalog if you want to broadcast a message from the message catalog. You must also specify values for the <i>MessageNumber</i> and <i>DefaultMessageText</i> parameters if you want to broadcast this type of message. Specify the message set number as a number. |  |
| MessageNumber      | Specify the message number of a message from the message catalog if you want to broadcast a message from the message catalog. You must also specify values for the <i>MessageSetNumber</i> and <i>DefaultMessageText</i> parameters if you want to broadcast this type of message. Specify the message number as a number.      |  |
| DefaultMessageText | Specify the text to be used if the specified message catalog message isn't found. Use the <i>MessageSetNumber</i> and <i>MessageNumber</i> parameters to specify the catalog message. Specify the default message text as a string.   |  |
| SercurityLevel     | Specify the security level for the broadcast message, as a string.  |  |
| ImportanceLevel    | Specify the importance level of the broadcast message, as a string.   |  |
| SenderID           | Specify the ID of the sender of the broadcast message, as a string.   |  |
| NameValueString    | Specify a string containing name-value pairs specific to your application.  |  |

#### **Returns**

None.

## **Example**

The following example would broadcast a message to a specific logical queue:

```
\label{eq:mcfbroadcast} $$ MCFBroadcast("", "SALES", "", "", "Best of Luck!", "", "", "Default Message", $$ "PRIV1", "URGENT", "Admin", "EffDate, 2005-10-25:12:00:45");
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Universal Queue Classes"

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## **MessageBox**

## **Syntax**

MessageBox(style,title,message\_set,message\_num,default\_txt [,paramlist])

where *paramlist* is an arbitrary-length list of parameters of undetermined (Any) data type to be substituted in the resulting text string, in the form:

```
param1 [, param2]. . .
```

## **Description**

Use the MessageBox function to display a message box window. This function combines dialog-display ability with the text-selection functionality of MsgGet, MsgGetText, or MsgGetExplainText. The *style* parameter selects the buttons to be included. *title* determines the title of message.

#### Note. The

The *title* parameter is ignored for messages displayed in the PeopleSoft Pure Internet Architecture. Beginning with PeopleTools version 8.50 the title of a message box is the severity set in Message Catalog. If this is not available, the default title is "Message".

Also, *style* is ignored if the message has any severity other than Message.

The remaining parameters are used to retrieve and process a text message selected from the Message Catalog.

MessageBox can be used for simple informational display, where the user reads the message, then clicks an OK button to dismiss the message box. Use MessageBox as a way of branching based on user choice, in which case the message box contains two or more buttons (such as OK and Cancel or Yes, No, and Cancel). The value returned by the function tells you which button the user clicked, and your code can branch based on that value.

In the MessageBox dialogs, both the Text and the Explanation, that is, more detailed information stored in the Message Catalog, are included.

If MessageBox displays buttons other than OK, it causes processing to stop while it waits for user response. This makes it a "user think-time" function, restricting its use to certain PeopleCode events.

See <u>Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468; Chapter 1, "PeopleCode Built-in Functions," MsgGetExplainText, page 467 and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Think-Time Functions.</u>

#### Message Retrieval

MessageBox retrieves a message from the Message Catalog and substitutes the values of the parameters into the text message and explanation.

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You can access and update the Message Catalog through PeopleTools Utilities, using the Message Catalog page located under the Use menu. You can enter message text in multiple languages. The <code>message\_set</code> and <code>message\_num</code> parameters specify the message to retrieve from the catalog. If the message is not found in the Message Catalog, the default message provided in <code>default\_txt</code> is used. Message sets 1 through 19,999 are reserved for use by PeopleSoft applications. Message sets 20,000 through 32,767 can be used by PeopleSoft users.

The optional *paramlist* is a comma-separated list of parameters; the number of parameters in the list is arbitrary. The parameters are referenced in the message text using the % character followed by an integer corresponding to the position of the parameter in the *paramlist*. For example, if the first and second parameters in *paramlist* were &FIELDNAME and &USERNAME, they would be inserted into the message string as %1 and %2. To include a literal percent sign in the string, use %%; %\ is used to indicate an end-of-string and terminates the string at that point. This is generally used to specify fixed-length strings with trailing blanks.

### Message Severity

**MessageBox** specifies processing for error handling functions based on the Message Severity of the message, which you can set in the Message Catalog. This enables you to change the severity of an error without changing the underlying PeopleCode, by setting the severity level for the message in the Message Catalog. The Message Severity settings and processing options are:

| Severity Processing |  |
|---------------------|--|
| Message             | The message is displayed and processing continues. |
| Warning             | The message is displayed and treated as a warning. |
| Error               | The message is displayed and treated as an error.  |
| Cancel              | The message is displayed and forces a Cancel.      |

In addition, in the PeopleSoft Pure Internet Architecture the Message Severity dictates how the message displays:

- If the message has a severity of Warning, Error, or Cancel, the message is displayed in a pop-up dialog box with a single OK button regardless of the value of the *style* parameter.
- If the message has a severity of Message and *style* is **%MsgStyle\_OK** (0), the message displays in a popup dialog box with the single **OK** button.
- If the message has a severity of Message and *style* is not **%MsgStyle\_OK** (0), the message displays in a separate window.

#### Restrictions on Use in PeopleCode Events

If MessageBox displays any buttons other than OK, it returns a value based on the end-user response and interrupts processing until the end-user has clicked one of the buttons. This makes it a "user think-time" function, subject to the same restrictions as other think-time functions which means that it cannot be used in any of the following PeopleCode events:

- SavePreChange.
- Workflow.
- RowSelect.
- SavePostChange.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

If the *style* parameter specifies a single button (that is, the **OK** button), the function can be called in any PeopleCode event.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### Restrictions on Use With PeopleSoft Pure Internet Architecture

In the PeopleSoft Pure Internet Architecture, you can't change the icon of a message box. You can change the number and type of buttons, and the default button, but the message always displays with the warning icon (a triangle with an exclamation mark in it.)

In addition, you can't change the message box title. The message box title is always 'Message'.

If the message has a severity of Warning and the MessageBox PeopleCode is in a SaveEdit event, the message is displayed in a new window with the OK and Cancel buttons.

## Restrictions on Use With Application Engine

If you call MessageBox from a PeopleCode action in an Application Engine program, the syntax is the same. However, all GUI-related parameters like style and title are ignored. You should use 0 and "".

**Note.** If you have an existing MessageBox in code called from a page, it should work as is.

The actual message data is routed to PS\_MESSAGE\_LOG at runtime, and you can view it from the Process Monitor by drilling down to the process details.

#### **Parameters**

| Parameter | Description  |  |
|-----------|--|--|
| Style     | Either a numerical value or a constant specifying the contents and behavior of the dialog box. This parameter is calculated by cumulatively adding either a value or a constant from each of the following list of categories: |  |

**Note.** In PeopleSoft Pure Internet Architecture *style* is ignored if the message has any severity other than Message. If the message has a severity of Warning and the MessageBox PeopleCode is in a SaveEdit event, the message is displayed in a new window with the OK and Cancel buttons.

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| Category | Value | Constant                       | Meaning   |
|----------|-------|--------------------------------|---|
| Buttons  | 0     | %MsgStyle_OK                   | The message box contains one pushbutton: OK.                          |
|          | 1     | %MsgStyle_OKCancel             | The message box contains two pushbuttons: OK and Cancel.              |
|          | 2     | %MsgStyle_AbortRetryI<br>gnore | The message box contains three pushbuttons: Abort, Retry, and Ignore. |
|          | 3     | %MsgStyle_YesNoCance<br>1      | The message box contains three pushbuttons: Yes, No, and Cancel.      |
|          | 4     | %MsgStyle_YesNo                | The message box contains two push buttons: Yes and No.                |
|          | 5     | %MsgStyle_RetryCancel          | The message box contains two push buttons: Retry and Cancel.          |

| Parameter | Description  |
|-----------|--|
|           | Title of message box. If a null string is specified, then PeopleTools provides an appropriate value. |

**Note.** The *title* parameter is ignored for messages displayed in the PeopleSoft Pure Internet Architecture. The title of a message box in PeopleSoft Pure Internet Architecture is always "Message".

| Parameter   | Description  |
|-------------|--|
| message_set | The message set number of the message to be displayed. When message set and number are provided, it overrides the specified text. A value less than one indicates that the message comes from the provided text and not the Message Catalog. |
| message_num | The message number of the message to be displayed.   |
| default_txt | Default text to be displayed in the message box.   |

| Parameter | Description  |
|-----------|--|
| paramlist | A comma-separated list of parameters; the number of parameters in the list is arbitrary. The parameters are referenced in the message text using the % character followed by an integer corresponding to the position of the parameter in the <i>paramlist</i> . |

### **Returns**

Returns either a Number value or a constant. The return value is zero if there is not enough memory to create the message box. In other cases the following menu values are returned:

| Value | Constant           | Meaning                     |
|-------|--------------------|-----------------------------|
| -1    | %MsgResult_Warning | Warning was generated.      |
| 1     | %MsgResult_OK      | OK button was selected.     |
| 2     | %MsgResult_Cancel  | Cancel button was selected. |
| 3     | %MsgResult_Abort   | Abort button was selected.  |
| 4     | %MsgResult_Retry   | Retry button was selected.  |
| 5     | %MsgResult_Ignore  | Ignore button was selected. |
| 6     | %MsgResult_Yes     | Yes button was selected.    |
| 7     | %MsgResult_No      | No button was selected.     |

Note. In PeopleSoft Pure Internet Architecture, pressing the ESC key has no effect.

## **Example**

Suppose the following string literal is stored in the Message Catalog as the message text:

Expenses of employee %1 during period beginning %2 exceed allowance.

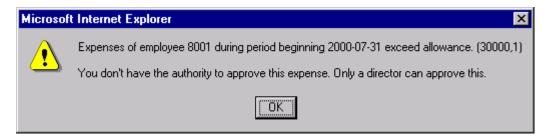
The following is stored in the Explanation:

You do not have the authority to approve this expense. Only a director can approve this.

Here %1 is a placeholder for the employee ID and %2 a placeholder for the expense period date. The following MessageBox call provides bind variables corresponding to these placeholders at the end of its parameter list:

 $\label{eq:messagebox} $$\operatorname{Message}$ \operatorname{not}$ \operatorname{found.", BUS_EXPENSE\_PER.EMPLID, BUS\_} $$$\operatorname{EXPENSE\_PER.EXPENSE\_PER.EMPLID}$;$ 

The call would display a message box similar to this, if the message severity was Error or Warning.



#### Example of message box

Suppose the following is stored in the Message Catalog as the message text:

File not found.

The following is stored in the Explanation:

The file you specified wasn't found. Either select retry, and specify a new file, $\Rightarrow$  or cancel.

Suppose this message had a Severity of message, and you used the %MsgStyle\_RetryCancel, in the following code:

MessageBox(%MsgStyle\_RetryCancel, "", 30000, 2, "Message not found.");

This is how the message displays:

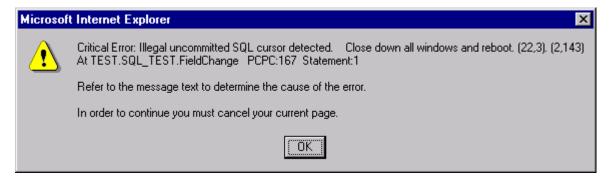
File not found. (30000,2) The file you specified wasn't found. Either select retry, and specify a new file, or canel.



Example message with Retry and Cancel buttons

If the message severity is of type Cancel, the message displayed looks like this:

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Critical type error message

#### See Also

Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468 and Chapter 1, "PeopleCode Built-in Functions," MsgGetExplainText, page 467

## Min

## **Syntax**

Min(param list)

Where *param\_list* has the form

parameter1,parameter2 [, parameter3, . . . parameterN]

## **Description**

Use the Min function to determine the minimum value in the parameter list. The type of every item in the parameter list must be compatible with the first parameter in the list.

For example, if the first parameter is a string and the second parameter is a number with value 123.456, the second parameter is converted to the string "123.456" before the comparison is performed.

If all the values in the parameter list are alpha characters, "a" is less than "m", so Min("a", "m") returns "a".

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| param_list | Specify a list of items to be compared. All items in the parameter list must be of the same type. If a value isn't defined, the system assumes it's of the same type as the first parameter. |

#### Returns

The item in the list that has the minimum value.

## Example

```
&RES = Min(&A, Max(&B, &C, &D), "-20");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Max, page 453

# **Minute**

## **Syntax**

Minute(timevalue)

## **Description**

Use the Minute function to extract the minute component of a Time value.

#### **Returns**

Returns the minute part of timevalue as a Number data type.

## **Example**

If &TIMEOUT contains "16:48:01" then the example sets &TIMEOUT\_MINUTES to 48:

```
&TIMEOUT_MINUTES = Minute(&TIMEOUT);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Hour, page 412</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Second, page 555</u>

## Mod

## **Syntax**

Mod(x,divisor)

## **Description**

The Mod function is the modulus math function, which divides one number (x) by another (divisor) and returns the remainder.

#### **Returns**

Returns a Number equal to the remainder of the division of the number x by divisor.

## **Example**

The example sets &NUM1 to one and &NUM2 to zero:

```
&NUM1 = Mod(10,3);
&NUM2 = Mod(10,2);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Int, page 423; Chapter 1, "PeopleCode Built-in Functions," Round, page 541 and Chapter 1, "PeopleCode Built-in Functions," Truncate, page 666

## **Month**

### **Syntax**

Month(datevalue)

## **Description**

Use the Month function to return the month of the year as an integer from 1 to 12 for the specified *datevalue*. The Month function accepts a Date or DateTime value as a parameter.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| datevalue | A Date or DateTime value on the basis of which to determine the month. |

#### **Returns**

Returns a Number value from 1 to 12 specifying the month of the year.

## **Example**

```
This example sets &HIRE_MONTH to 3:
```

```
&HIREDATE = DateTime6(1997, 3, 15, 10, 9, 20); &HIRE MONTH = Month(&HIRE DATE);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days 365, page 183; Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

### **MSFGetNextNumber**

## **Syntax**

MSFGetNextNumber(Key1, Key2, Key3)

## **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This mobile function currently exists for backward compatibility only.

Use the MSFGetNextNumber function to return the next number from the mobile system that is specified by the key fields that are passed in.

You might use this function to increment an employee ID field by one when you are adding a new employee.

**Note.** This feature is only applicable when running on a PeopleSoft Mobile Synchronization Client. This functionality is not available in all product lines.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| Keyl      | Specify the first key field value used to identify the mobile object that contains the numeric field values.  |
| Key2      | Specify the second key field value used to identify the mobile object that contains the numeric field values. |
| Кеу3      | Specify the third key field value used to identify the mobile object that contains the numeric field values.  |

#### Returns

A number.

## **Example**

```
&nextNumber = MSFGetNextNumber(&ds1, &ds2, &ds3);
```

# **MsgGet**

## **Syntax**

```
MsgGet(message_set,message_num,default_msg_txt [, paramlist])
```

where *paramlist* is an arbitrary-length list of parameters of undetermined (Any) data type to be substituted in the resulting text string, in the form:

```
param1 [, param2]. . .
```

## Description

Use the MsgGet function to retrieve a message from the PeopleCode Message Catalog and substitutes in the values of the parameters into the text message.

You can access and update the Message Catalog through the PeopleTools Utilities, using the Message Catalog page located under the Use menu. You can enter message text in multiple languages. The Message Catalog also enables you to enter more detailed "Explain" text about the message. The <code>message\_set</code> and <code>message\_num</code> parameters specify the message to retrieve from the catalog. If the message is not found in the Message Catalog, the default message provided in <code>default\_msg\_txt</code> is used. Message sets 1 through 19,999 are reserved for use by PeopleSoft applications. Message sets 20,000 through 32,767 can be used by PeopleSoft users.

The optional *paramlist* is a comma-separated list of parameters; the number of parameters in the list is arbitrary. The parameters are referenced in the message text using the % character followed by an integer corresponding to the position of the parameter in the *paramlist*. For example, if the first and second parameters in *paramlist* were &FIELDNAME and &USERNAME, they would be inserted into the message string as %1 and %2. To include a literal percent sign in the string, use %%; %\ is used to indicate an end-of-string and terminates the string at that point. This is generally used to specify fixed-length strings with trailing blanks.

MsgGet suffixes the message with "[Message Set# and Message Error#]", so it can be processed by a user not conversant in the translated language.

```
&MsgText = MsgGet(30000, 2, "Message not found");
```

<u>Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468; Chapter 1, "PeopleCode Built-in Functions," MsgGetExplainText, page 467</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456</u>

## MsgGetExplainText

## **Syntax**

```
MsgGetExplainText(message_set,message_num,default_msg_txt [, paramlist])
```

where *paramlist* is an arbitrary-length list of parameters of undetermined (Any) data type to be substituted in the resulting text string, in the form:

```
param1 [, param2]. . .
```

## **Description**

Use the MsgGetExplainText function to retrieve the Explain text of a message from the PeopleCode Message Catalog and substitutes the values of the parameters in *paramlist* into the explain text. It returns the resulting message explain text as a String data type.

You can access and update the Message Catalog through the PeopleTools Utilities, using the Message Catalog. You can enter messages in multiple languages.

Message sets 1 through 19,999 are reserved for use by PeopleSoft applications. Message sets 20,000 through 32,767 can be used by PeopleSoft users.

Unlike the MsgGet function, MsgGetExplainText returns the message without a message set and message number appended to the message.

#### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| message_set     | Specify the message set to be retrieved from the catalog. This parameter takes a number value.    |
| message_num     | Specify the message number to be retrieved from the catalog. This parameter takes a number value. |
| default_msg_txt | Specify the text to be displayed if the message isn't found. This parameter takes a string value. |

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| Parameter | Description  |
|-----------|--|
| paramlist | Specify values to be substituted into the message explain text.  |
|           | The parameters listed in the optional <i>paramlist</i> are referenced in the message explain text using the % character followed by an integer referencing the position of the parameter in the function call. For example, if the first and second parameters in <i>paramlist</i> were &FIELDNAME and &USERNAME, they would be inserted into the message string as %1 and %2. |
|           | <b>Note.</b> This substitution only takes place in message explain text when the MsgGetExplainText function is used. If you use a message box, the parameter substitution will <i>not</i> occur in the explain text.   |
|           | To include a literal percent sign in the string, use %%; %\ is used to indicate an end-of-string and terminates the string at that point. This is generally used to specify fixed-length strings with trailing blanks.   |

## **Example**

Suppose the following explain text is stored in the Message Catalog:

A reference was made to a record.field (%1.%2) that is not defined within⇒ Application Designer. Check for typographical errors in the specification of the⇒ record.field or use Application Designer to add the new field or record.

Here %1 is a placeholder for the record name and %2 a placeholder for the field name. If the record.field in error was MyRecord.Field5, the above would resolve as follows:

A reference was made to a record.field (MyRecord.Field5) that is not defined within Application Designer. Check for typographical errors in the specification of the record.field or use Application Designer to add the new field or record.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468; Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456</u>

# MsgGetText

## **Syntax**

```
MsgGetText(message_set,message_num,default_msg_txt [, paramlist])
```

where *paramlist* is an arbitrary-length list of parameters of undetermined (Any) data type to be substituted in the resulting text string, in the form:

```
param1 [, param2]. . .
```

## **Description**

Use the MsgGetText function to retrieve a message from the PeopleCode Message Catalog and substitutes the values of the parameters in *paramlist* into the text message. It returns the resulting message text as a String data type.

You can access and update the Message Catalog through the PeopleTools Utilities window, using the Message Catalog page located under the Use menu. You can enter message text in multiple languages. The <code>message\_set</code> and <code>message\_num</code> parameters specify the message to retrieve from the catalog. If the message is not found in the Message Catalog, the default message provided in <code>default\_msg\_txt</code> is used. Message sets 1 through 19,999 are reserved for use by PeopleSoft applications. Message sets 20,000 through 32,767 can be used by PeopleSoft users.

The parameters listed in the optional *paramlist* are referenced in the message text using the % character followed by an integer referencing the position of the parameter in the function call. For example, if the first and second parameters in *paramlist* were &FIELDNAME and &USERNAME, they would be inserted into the message string as %1 and %2. To include a literal percent sign in the string, use %%; %\ is used to indicate an end-of-string and terminates the string at that point. This is generally used to specify fixed-length strings with trailing blanks.

Unlike the MsgGet function, MsgGetText returns the message without a message set and message number appended to the message.

## **Example**

```
&MsgText = MsgGetText(30000, 2, "Message not found");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetExplainText, page 467 and Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456

### **NextEffDt**

#### **Syntax**

NextEffDt(field)

## **Description**

Use the NextEffDt function to return the value of the specified *field* from the record with the next effective date (and effective sequence number if specified). The return value is an Any data type. This function is valid only for effective-dated records.

If the next record doesn't exist, the statement is skipped. If the NextEffDt function isn't a top-level statement, that is, if it's contained within a compound statement or a loop, the statement is skipped and execution restarts with the *next* top-level statement.

In the following example, execution skips to the top If statement:

<u>Chapter 1, "PeopleCode Built-in Functions," NextRelEffDt, page 470; Chapter 1, "PeopleCode Built-in Functions," PriorRelEffDt, page 493</u> and <u>Chapter 1, "PeopleCode Built-in Functions," PriorEffDt, page 492</u>

### **NextRelEffDt**

## **Syntax**

```
NextRelEffDt(search_field,fetch_field)
where fieldlist is an arbitrary-length list of fields in the form:
field1 [,field2]. . .
```

## **Description**

Use the NextRelEffDt function to locate the next occurrence of the *search\_field* with the next effective date (and effective sequence number if the record contains an effective sequence number). It then returns the value of the specified *fetch\_field* corresponding to the *search\_field*. The return value is an Any data type. Typically, this function is used to retrieve values for related display fields.

This function is valid only for effective-dated records.

If a next record doesn't exist, the statement is skipped. If the NextRelEffDt function isn't a top-level statement, that is, if it's contained within a compound statement or a loop, the statement is skipped and execution restarts with the *next* top-level statement.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetRelField, page 382; Chapter 1, "PeopleCode Built-in Functions," NextEffDt, page 469; Chapter 1, "PeopleCode Built-in Functions," PriorRelEffDt, page 493 and Chapter 1, "PeopleCode Built-in Functions," PriorEffDt, page 492</u>

### **NodeDelete**

### **Syntax**

NodeDelete (nodeName)

## **Description**

Use the NodeDelete function to delete the specified node and all subordinate objects (transactions, node properties, certificates, and so on.)

Warning! Once this function has completed, you cannot recover the node.

#### **Event Considerations**

PeopleSoft recommends only using this function in the SavePostChange event. In addition, you should put a warning in the SaveEdit event, so the user has a chance to change their mind about deleting the node.

If you use a pushbutton on a page to delete a node, PeopleSoft recommends the following code in the FieldChange event:

```
If %Page = Page.YourDeletePage Then
/* changes the record in the buffer so that the DoSaveNow fires */
    PSMSGNODEDEFN.DESCR = PSMSGNODEDEFN.DESCR | " ";
    DoSaveNow();
    ClearKeyList();
/* Transfer to another component or display information message; */
Fnd_If:
```

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| nodeName  | Specify the name of the node you want to delete, as a string. All node names are uppercase. |

#### Returns

A Boolean value: True, the function completed successfully deleted, False otherwise.

```
&Rslt = NodeDelete("QEM_TEST_NODE");
If Not &Rslt Then
   /* Do error processing */
End-if;
```

<u>Chapter 1, "PeopleCode Built-in Functions," NodeRename, page 472</u> and <u>Chapter 1, "PeopleCode Built-in Functions," NodeSaveAs, page 473</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

### **NodeRename**

## **Syntax**

NodeRename(oldNodeName, newNodeName)

## **Description**

Use the NodeRename function to rename a node. All node names are uppercase.

#### **Event Considerations**

PeopleSoft recommends using this function only in the SavePreChange event. This gives the user a chance to edit any other page fields before executing, which may be important because this function affects several tables.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| oldNodeName | Specify the name of the node that you want to change, as a string. |
| newNodeName | Specify the new name for the node, as a string.                    |

#### **Returns**

A Boolean value: True, the function completed successfully deleted, False otherwise.

```
&Rslt = NodeRename("QEM_TEST_NODE", "QE_TEST_NODE");

If Not &Rslt Then

/* Do error processing */

End-if;
```

<u>Chapter 1, "PeopleCode Built-in Functions," NodeDelete, page 470</u> and <u>Chapter 1, "PeopleCode Built-in Functions," NodeSaveAs, page 473</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

## **NodeSaveAs**

## **Syntax**

NodeSaveAs (oldNodeName, newNodeName)

## **Description**

Use the NodeSaveAs function to create a copy of the node specified by *oldNodeName*, and save it to the database as *newNodeName*. All node names are uppercase.

#### **Event Considerations**

PeopleSoft recommends using this function only in the SavePreChange event. This gives the user a chance to edit any other page fields before executing, which may be important because this function affects several tables.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| oldNodeName | Specify the name of the node that you want to copy, as a string. |
| newNodeName | Specify the name for the new node, as a string.                  |

#### **Returns**

A Boolean value: True, the function completed successfully deleted, False otherwise.

```
&Rslt = NodeSaveAs("PRODUCTION_NODE", "MY_TEST_NODE");
If Not &Rslt Then
   /* Do error processing */
End-if;
```

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#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," NodeRename, page 472</u> and <u>Chapter 1, "PeopleCode Built-in Functions," NodeDelete, page 470</u>

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### **NodeTranDelete**

## **Syntax**

NodeTranDelete(MsgNodeName, EffDt, TrxType, RqstMsgName, RqstMsgVer);

## **Description**

Use the NodeTranDelete function to delete a node transaction.

**Warning!** If you delete a node transaction, any transaction modifier using that transaction is also deleted.

#### **Parameters**

| Parameter   | Description                                      |
|-------------|--|
| MsgNodeName | Specify the message node name as a string.       |
| EffDt       | Specify the effective date as a string.          |
| TrxType     | Specify the transaction type as a string.        |
| RqstMsgName | Specify the request message name as a string.    |
| RqstMsgVer  | Specify the request message version as a string. |

#### **Returns**

A Boolean value, True if the function completed successfully, False otherwise.

```
&ret = NodeTranDelete("QE_LOCAL", "1900-01-01", "IA", "ROLESYNCH_MSG",
"VERSION_1");
```

Chapter 1, "PeopleCode Built-in Functions," RelNodeTranDelete, page 517

## None

## **Syntax**

```
None(fieldlist)
```

where *fieldlist* is an arbitrary-length list of fields in the form:

```
[recordname.]fieldname1 [, [recordname.]fieldname2] ...
```

## **Description**

The None function takes an arbitrary number of field names as parameters and tests for values. None returns True if none of the specified fields contain a value. It returns False if any one of the fields contains a value.

A blank character field, or a zero (0) numeric value in a required numeric field is considered a null value.

#### Related Functions

contain values. If any of the fields is Null, then All returns False.

**AllOrNone** Checks if either all the field parameters have values, or none of them have

values. Use this in cases where if an end-user fills in one field, she must all fill in

the other related values.

**OnlyOne** Checks if exactly one field in the set has a value. Use this when the end-user

must fill in only one of a set of mutually exclusive fields.

**OnlyOneOrNone** Checks if no more than one field in the set has a value. Use this in cases when a

set of fields is both optional and mutually exclusive; that is, if the end-user puts

can put a value into one field in a set of fields, or leave them all empty.

### **Example**

The following example uses None to check whether REFERRAL\_SOURCE has a value:

```
If None(REFERRAL_SOURCE) or
   REFERRAL_SOURCE = "EE" Then
   Gray(EMP_REFERRAL_ID);
End-if;
```

The following example uses None with a variable:

```
&ONETIME = FetchValue(POSN_INCUMB_WS.EMPLID, 1);
    If None(&ONETIME) Then
    /* do processing */
End-if;
```

<u>Chapter 1, "PeopleCode Built-in Functions," All, page 56; Chapter 1, "PeopleCode Built-in Functions," AllOrNone, page 57; Chapter 1, "PeopleCode Built-in Functions," OnlyOne, page 489 and Chapter 1, "PeopleCode Built-in Functions," OnlyOneOrNone, page 490</u>

# **NotifyQ**

## **Syntax**

```
NotifyQ(logical queue ID, task type)
```

## **Description**

Use the NotifyQ function to notify the queue server of an incoming task. NotifyQ should *always* follow the use of the EnQueue function. EnQueue inserts the task into the PeopleSoft database, and NotifyQ notifies the queue server about a task's existence and location.

When you process a batch of tasks to be enqueued, PeopleSoft recommends calling NotifyQ just once (after the last task is processed). NotifyQ forces the queue server to reorder its internal lists and save its state to the database, and therefore affects performance.

NotifyQ is not required for chat or voice tasks, and should not be used for these tasks.

**Note.** If tasks of different types or tasks that are assigned to different logical queues are enqueued, at least one NotifyQ is required for each logical queue and for each task type. This ensures that the system is notified of tasks waiting to be assigned.

#### **Parameters**

| Parameter        | Description   |
|------------------|---|
| logical queue ID | Specifies the logical queue in which the task should be queued. It is a string value.   |
|                  | The logical queue ID is a case-sensitive value. The case used in the NotifyQ function must exactly match the case used when creating the logical queue ID on the Queues page. |
| task type        | Specifies the type of task to be inserted. It is a string value. The valid values are:  • email  • generic  |

#### **Returns**

Returns 0 if the function was successful.

If unsuccessful, it returns a message number. The message set ID for MultiChannel Framework is 162.

For example, 1302 is returned when an invalid task type or no value is provided.

## **Example**

# NumberToDisplayString

## **Syntax**

```
NumberToDisplayString(Format, Number [, Width] [, Precision])
```

### **Description**

Use the NumberToDisplayString function to format *Number* according to the pattern specified in *Format*. The decimal and thousand's separator are formatted with what is with the current user's personalizations.

Specify the *Width* and *Precision* parameters when you want to dynamically specify the width or precision. Both width and precision can be set based on *Format*. For example, the following statically specifies the width to be 6, and the precision to be 2:

```
&MyValue = NumberToDisplayString("%6.2", &Num);
```

The following example show the width taken dynamically from the &Width variable:

```
&MyValue = NumberToDisplayString("%*.2", &Num, &Width);
```

The following example shows how both the width and the precision values are taken dynamically from the &Width and &Precision variables, respectively.

```
&MyValue = NumberToDisplayString("%*.*", &Num, &Width, &Precision);
```

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## **Parameters**

| Parameter | Description   |
|-----------|---|
| Format    | Specify the pattern for how <i>Number</i> is supposed to be formatted. See Using the Format parameter, below. |
| Number    | Specify the number to be formatted.   |
| Width     | Specify the width of the string to be formatted.  |
| Precision | Specify the precision of the string to be formatted.  |

## Using the Format Parameter

The *Format* parameter has the following format:

%[flags][width][.precision][R | T] [type]

• Flags have the following format:

| Flag  | Description   |
|-------|---|
| -     | Left align the number.  |
| \$    | Fill out field on left hand side with international currency symbol.                            |
| #     | Force the number to have a decimal point.   |
| blank | Pad left hand side with blanks only indicating a negative number with a '-' sign.               |
| +     | Prefix output with plus sign.   |
| М     | Append " (cr)" on right for negative numbers and " (dr)" for positive numbers.                  |
| m     | Opposite of M: " (dr)" for negative and " (cr)" for positive.                                   |
| A     | Bracket negative numbers with "[" and "]".  |
| a     | Bracket negative numbers with "(" and ")".  |
| q     | Display zeros as blanks.  |
| Q     | Display zeros as "None".  |
| 0     | Pad left hand side with zeroes. This must be the last flag before any other pattern indicators. |

- Width must be specified as a non-negative integer. Specifying an asterisks ("\*") allows for dynamic field width specification. The maximum width is 50.
- *Precision* specifies how many digits follow the ".". It must be specified as a non-negative integer. Specifying an asterisks ("\*") allows for a dynamic precision specification. The maximum precision is 50.
- R specifies rounding in conversion from the internal PeopleCode representation, that is, specifying 12.345 with precision of 2 (%n.2Rt) prints 12.35. In the absence of the R control rounding is the default.
- T specifies truncation in conversion from the internal PeopleCode representation, that is, specifying 2.345 with precision of 2 (%n.2Tt) prints 12.34.

• *Type* has the following format:

| Туре | Description   |
|------|---|
| t    | Type has format like printf %f. For example, the form dddd.dddd. This is the default value.   |
| v    | 1000ths separator delimited output. For example, if the separator is a comma, the format is 1,000,000.02.   |
| W    | Scientific format like printf %e. For example, the form d.dddeddd where "e" indicates exponent. d specifies 1 decimal digit and dddd specifies an arbitrary number. |
| W    | Scientific format (like above, for "w") except "e" is "E".  |
| z    | Scientific Engineering format like printf %e where the exponent is always a multiple of 3 and the mantissa is between 1 and a 1000.                                 |
| Z    | Scientific Engineering format (like above, for "z") except "e" is "E".  |

## **Returns**

A string value.

## **Example**

In the following example, &Str1 would be "0001234,56".

```
&Num = 1234.56;

&Str1 = NumberToDisplayString("%#010.2t", &Num);

In the following example, &Str2 would be "$$$1234.56".

&Num = 1234.56;

&Str2 = NumberToDisplayString("%$10.2", &Num);

In the following example, &Str3 would be "1,234.56".

&Num = 1234.56;

&Str3 = NumberToDisplayString("%10.2v", &Num);
```

In the following example, &Str4 would be "1.23456e+003".

```
&Num = 1234.56;
&Str4 = NumberToDisplayString("%w", &Num);
```

## See Also

Chapter 1, "PeopleCode Built-in Functions," NumberToString, page 481

# **NumberToString**

## **Syntax**

```
NumberToString(Format, Number [, Width] [, Precision])
```

## **Description**

Use the NumberToString function to format *Number* according to the pattern specified in *Format*.

Specify the *Width* and *Precision* parameters when you want to dynamically specify the width or precision. Both width and precision can be set based on *Format*. For example, the following statically specifies the width to be 6, and the precision to be 2:

```
&MyValue = NumberToString("%6.2", &Num);
```

The following example show the width taken dynamically from the &Width variable:

```
&MyValue = NumberToString("%*.2", &Num, &Width);
```

The following example shows how both the width and the precision values are taken dynamically from the &Width and &Precision variables, respectively.

```
&MyValue = NumberToString("%*.*", &Num, &Width, &Precision);
```

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| Format    | Specify the pattern for of how <i>Number</i> is supposed to be formatted. |
| Number    | Specify the <i>Number</i> to be formatted.                                |
| Width     | Specify the width of the string to be formatted.                          |
| Precision | Specify the precision of the string to be formatted.                      |

## Using the Format Parameter

The *Format* parameter has the following format:

```
%[flags][width][.precision][R | T] [type]
```

• Flags have the following format:

| Flag  | Description   |
|-------|---|
| -     | Left align the number.  |
| \$    | Fill out field on left hand side with international currency symbol.                            |
| #     | Force the number to have a decimal point.   |
| blank | Pad left hand side with blanks only indicating a negative number with a '-' sign.               |
| +     | Prefix output with plus sign.   |
| М     | Append " (cr)" on right for negative numbers and " (dr)" for positive numbers.                  |
| m     | Opposite of M: " (dr)" for negative and " (cr)" for positive.                                   |
| A     | Bracket negative numbers with "[" and "]".  |
| a     | Bracket negative numbers with "(" and ")".  |
| q     | Display zeros as blanks.  |
| Q     | Display zeros as "None".  |
| 0     | Pad left hand side with zeroes. This must be the last flag before any other pattern indicators. |

- Width must be specified as a non-negative integer. Specifying an asterisks ("\*") allows for dynamic field width specification. The maximum width is 50.
- *Precision* specifies how many digits follow the ".". It must be specified as a non-negative integer. Specifying an asterisks ("\*") allows for a dynamic precision specification. The maximum precision is 50.
- R specifies rounding in conversion from the internal PeopleCode representation, that is, specifying 12.345 with precision of 2 (%n.2Rt) prints 12.35. In the absence of the R control rounding is the default.
- T specifies truncation in conversion from the internal PeopleCode representation, that is, specifying 2.345 with precision of 2 (%n.2Tt) prints 12.34.

• *Type* has the following format:

| Туре | Description  |
|------|--|
| t    | Type has format like printf %f. For example, the form dddd.dddd. This is the default value.  |
| v    | 1000ths separator delimited output. For example, if the separator is a comma, the format is 1,000,000.02.  |
| w    | Scientific format like printf %e. For example, the form d.ddddeddd where "e" indicates exponent. d specifies 1 decimal digit and dddd specifies an arbitrary number. |
| W    | Scientific format (like above, for "w") except "e" is "E".   |
| z    | Scientific Engineering format like printf %e where the exponent is always a multiple of 3 and the mantissa is between 1 and a 1000.                                  |
| Z    | Scientific Engineering format (like above, for "z") except "e" is "E".   |

## **Returns**

A string value.

# **Example**

```
In the following example, &Str1 would be "0001234.56".
```

```
&Num = 1234.56;

&Str1 = NumberToString("%#010.2t", &Num);

In the following example, &Str2 would be "$$$1234.56".

&Num = 1234.56;

&Str2 = NumberToString("%$10.2", &Num);

In the following example, &Str3 would be "1,234.56".

&Num = 1234.56;

&Str3 = NumberToString("%10.2v", &Num);
```

In the following example, &Str4 would be "1.23456e+003".

```
&Num = 1234.56;
&Str4 = NumberToString("%w", &Num);
```

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," NumberToDisplayString, page 477; Chapter 1, "PeopleCode Built-in Functions," String, page 625</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Value, page 680</u>

# ObjectDoMethod

## **Syntax**

```
ObjectDoMethod(obj_this,str_method_name [, paramlist])
```

Where *paramlist* is a list of parameters of arbitrary length:

```
param1 [, param2]. . .
```

# **Description**

Use the ObjectDoMethod function to invoke the method specified by *str\_method\_name* for the object *object\_this*, passing in any required parameters using *paramlist*.

You can use ObjectDoMethod with Component Interfaces, Application Classes, OLE Automation objects, and so on.

This method can be useful if you know the number of parameters you need to pass for a method. If you do not know how many parameters you may need to pass when you write your PeopleCode, use the ObjectDoMethodArray function.

#### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| obj_this        | Specify an already instantiated object. This variable must have been instantiated either with CreateObject, or another function or method that creates objects. |
| str_method_name | A string containing the name of an exposed method of <i>obj_this</i> .  |
| paramlist       | The parameter list to pass to the <i>str_method_name</i> method.  |

## Returns

None.

## **Example**

This simple example instantiates an Excel worksheet object, makes it visible, names it, saves it, and displays its name.

```
&WORKAPP = CreateObject("Excel.Application");
&WORKBOOKS = ObjectGetProperty(&WORKAPP, "Workbooks");
ObjectDoMethod(&WORKBOOKS, "Add", "C:\TEMP\INVOICE.XLT"); /* This associates the>
  INVOICE template w/the workbook */
ObjectDoMethod(&WORKAPP, "Save", "C:\TEMP\TEST1.XLS");
ObjectSetProperty(&WORKAPP, "Visible", True);
```

This simple example invokes a user-defined method associated with the current component interface object:

ObjectDoMethod(%CompIntfcName, &inMethodName);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateObject, page 149; Chapter 1, "PeopleCode Built-in Functions," ObjectGetProperty, page 486; Chapter 1, "PeopleCode Built-in Functions," ObjectSetProperty, page 488; Chapter 1, "PeopleCode Built-in Functions," CreateObjectArray, page 152 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethodArray, page 485

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# **ObjectDoMethodArray**

# **Syntax**

ObjectDoMethodArray(Object\_Name, Method\_Name, Array\_of\_Args)

# **Description**

Use the ObjectDoMethodArray function to invoke the method specified by *method\_name* for the object *object\_name*, passing in any required parameters using the array.

Use this function when you're not certain, at the time you're writing your PeopleCode program, how many parameters a method is going to require. If you know the number of parameters, use the ObjectDoMethod function instead.

The array of parameters is an array of Any. It can only be one-dimensional. You cannot pass in field references, that is, you can't pass in references of the form RECORD.FIELDNAME.

If you do not want to supply any parameters, you can use an empty array, or a reference to a Null array.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| Object_Name   | Specify an already instantiated object on which the method is to be evaluated. |
| Method_Name   | Specify the name of an exposed method for the object.                          |
| Array_Of_Args | Specify an Array of Any containing the parameters for the method.              |

#### **Returns**

Depends on the specified object and method if a result is returned or not.

## **Example**

&MyRslt = ObjectDoMethodArray(&MyObject, "My-Method", &MyArray);

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateObject, page 149; Chapter 1, "PeopleCode Built-in Functions," ObjectGetProperty, page 486; Chapter 1, "PeopleCode Built-in Functions," ObjectSetProperty, page 488; Chapter 1, "PeopleCode Built-in Functions," CreateObjectArray, page 152 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethod, page 484

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using OLE Functions

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

# **ObjectGetProperty**

## **Syntax**

ObjectGetProperty(obj\_this,str\_property\_name [, index\_param\_list])

## **Description**

Use the ObjectGetProperty function to return the value of a property *str\_property\_name* of the object *obj\_this*.

**Note.** The object must have already been instantiated, either using CreateObject or another function or method that returns an object. Default" OLE Automation object properties are not supported. You must specify the object property that you want to retrieve explicitly.

#### **Parameters**

| Parameter         | Description  |
|-------------------|--|
| obj_this          | Specify an already instantiated object. This variable must have been instantiated either with CreateObject or another function or method that creates objects. |
| str_property_name | A string containing the name of an exposed property of <i>obj_this</i> .   |
| index_param_list  | A comma-separated list for accessing an OLE automation object indexed property. (These parameters are only used with OLE/COM objects.)                         |

#### **Returns**

Returns an Any value equal to the value of the *str\_property\_name* property of the *obj\_this* object.

# **Example**

This simple example instantiates an Excel worksheet object, makes it visible, names it, saves it, and displays its name.

```
&WORKAPP = CreateObject("Excel.Application");
&WORKBOOKS = ObjectGetProperty(&WORKAPP, "Workbooks");
ObjectDoMethod(&WORKBOOKS, "Add", "C:\TEMP\INVOICE.XLT"); /* This associates the>
INVOICE template w/the workbook */
ObjectDoMethod(&WORKAPP, "Save", "C:\TEMP\TEST1.XLS");
ObjectSetProperty(&WORKAPP, "Visible", True);
```

Excel Worksheets had an index property called Range that has the following signature:

```
Property Range (Cell1 [, Cell2]) as Range
```

In the following example, the range is A1:

```
&CELL = ObjectGetProperty(&SHEET, "Range", "A1");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateObject, page 149; Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethod, page 484; Chapter 1, "PeopleCode Built-in Functions," ObjectSetProperty, page 488; Chapter 1, "PeopleCode Built-in Functions," CreateObjectArray, page 152 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethodArray, page 485

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# **ObjectSetProperty**

# **Syntax**

```
ObjectSetProperty(obj_this,str_property_name,val [, index_param_list])
```

## **Description**

Use the ObjectSetProperty function to set the value of a property *str\_property\_name* of the object *obj\_this* to *val*.

The object must have already been instantiated, either using CreateObject or another function or method that returns an object.

**Note.** Default OLE Automation object properties are not supported. You must specify the object property that you want to set explicitly.

#### **Parameters**

| Parameter         | Description   |
|-------------------|---|
| obj_this          | Specify an already instantiated object. This variable must have been instantiated either with <b>CreateObject</b> or another function or method that creates objects. |
| str_property_name | A string containing the name of an exposed property of <i>obj_this</i> .  |
| val               | str_property_name is set to this value.   |
| index_param_list  | A comma-separated list of parameters for accessing an OLE automation object indexed property. (This is only used with COM/OLE objects.)                               |

## **Returns**

None.

## **Example**

This simple example instantiates an Excel worksheet object, makes it visible, names it, saves it, and displays its name.

```
&WORKAPP = CreateObject("Excel.Application");
&WORKBOOKS = ObjectGetProperty(&WORKAPP, "Workbooks");
ObjectDoMethod(&WORKBOOKS, "Add", "C:\TEMP\INVOICE.XLT"); /* This associates the>
INVOICE template w/the workbook */
ObjectDoMethod(&WORKAPP, "Save", "C:\TEMP\TEST1.XLS");
ObjectSetProperty(&WORKAPP, "Visible", True);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateObject, page 149; Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethod, page 484; Chapter 1, "PeopleCode Built-in Functions," ObjectGetProperty, page 486; Chapter 1, "PeopleCode Built-in Functions," CreateObjectArray, page 152 and Chapter 1, "PeopleCode Built-in Functions," ObjectDoMethodArray, page 485

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using OLE Functions

# **OnlyOne**

## **Syntax**

OnlyOne(fieldlist)

where *fieldlist* is an arbitrary-length list of fields in the form:

[recordname.]fieldname1 [, [recordname.]fieldname2] ...

## **Description**

Use the OnlyOne function to check a list of fields and return True if one and only one of the fields has a value. If all of the fields are empty, or if more than one of the fields has a value, OnlyOne returns False. This function is used to validate that only one of a set of mutually exclusive fields has been given a value.

A blank character field, or a zero numeric value in a required numeric field is considered a Null value.

## Related Functions

All Checks to see if a field contains a value, or if all the fields in a list of fields

contain values. If any of the fields is Null, then All returns False.

**None** Checks that a field or list of fields have no value. None is the opposite of All.

**AllOrNone** Checks if either all the field parameters have values, or none of them have

values. Use this in cases where if an end-user fills in one field, she must all fill in

the other related values.

**OnlyOneOrNone** Checks if no more than one field in the set has a value. Use this in cases when a

set of fields is both optional and mutually exclusive; that is, if the end-user puts

can put a value into one field in a set of fields, or leave them all empty.

## **Example**

You typically use OnlyOne as follows:

```
If OnlyOne(param_one, param_two)
    Then value_a = "y";
End-if;
```

## See Also

Chapter 1, "PeopleCode Built-in Functions," All, page 56; Chapter 1, "PeopleCode Built-in Functions," AllOrNone, page 57; Chapter 1, "PeopleCode Built-in Functions," None, page 475 and Chapter 1, "PeopleCode Built-in Functions," OnlyOneOrNone, page 490

# **OnlyOneOrNone**

## **Syntax**

```
OnlyOneOrNone(fieldlist)
```

where *fieldlist* is an arbitrary-length list of fields in the form:

```
[recordname.]fieldname1 [, [recordname.]fieldname2] ...
```

## **Description**

Use the OnlyOneOrNone function to check a list of fields and return True if either of these conditions is true:

- Only one of the fields has a value.
- None of the fields has a value.

This function is useful when you have a set of mutually exclusive fields in a page and the entire set of fields is optional. The end-user can leave all the fields blank or enter a value in one of the fields only.

A blank character field, or a zero numeric value in a required numeric field is considered a null value.

#### Related Functions

| a list of fields |
|------------------|
|                  |

contain values. If any of the fields is Null, then All returns False.

**None** Checks that a field or list of fields have no value. None is the opposite of All.

**AllOrNone** Checks if either all the field parameters have values, or none of them have

values. Use this in cases where if an end-user fills in one field, she must fill in all

the other related values.

**OnlyOne** Checks if exactly one field in the set has a value. Use this when the end-user

must fill in only one of a set of mutually exclusive fields.

## **Example**

You typically use OnlyOneOrNone as follows:

```
If OnlyOneOrNone(param_one, param_two)
    Then value_a = "y";
End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," All, page 56; Chapter 1, "PeopleCode Built-in Functions," AllOrNone, page 57; Chapter 1, "PeopleCode Built-in Functions," None, page 475 and Chapter 1, "PeopleCode Built-in Functions," OnlyOne, page 489</u>

# **PanelGroupChanged**

# **Syntax**

PanelGroupChanged()

# **Description**

Use the PanelGroupChanged function to determine whether a component has changed since the last save, whether by the user or by PeopleCode.

**Note.** The PanelGroupChanged function is supported for compatibility with previous releases of PeopleTools. New applications should use the ComponentChanged function instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ComponentChanged, page 104

# **PingNode**

## **Syntax**

PingNode(MsqNodeName)

# **Description**

Use the PingNode function to ping the specified node. It returns an XmlDoc object that you must go through to find the status of the node.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| MsgNodeName | Specify the name of the message node you want to ping, as a string. |

#### Returns

An XmlDoc object. The node in the XmlDoc object with the name of **status** contains information about the node you pinged.

# **Example**

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Messages"

## **PriorEffDt**

## **Syntax**

```
PriorEffDt(field)
```

## **Description**

Use the PriorEffDt function to return the value of the specified field from the record with the prior effective date. This function is valid only for effective-dated records.

If the record contains an effective sequence number field, the value of this field is compared along with the effective-date field when the prior effective date/effective record sequence is determined. Therefore, if there is an effective-sequence number, it's possible that the effective-date field will be the same as the current record, but the sequence number would be earlier.

If a prior record does not exist, the statement is skipped. If the PriorEffDt function is not a top-level statement, that is, if it's contained with a compound statement or a loop, the statement is skipped and execution begins with the next top-level statement.

In the following example, execution skips to the top If statement:

## **Example**

```
If CURRENCY CD = PriorEffdt(CURRENCY CD) Then
      Evaluate ACTION
      When = "PAY"
        If ANNUAL RT = PriorEffdt(ANNUAL RT) Then
            Warning MsgGet(1000, 27, "Pay Rate Change action is chosen and Pay⇒
Rate has not been changed.");
        End-if;
        Break;
     When = "DEM"
        If ANNUAL RT >= PriorEffdt(ANNUAL RT) Then
            Warning MsgGet(1000, 29, "Demotion Action is chosen and Pay Rate has⇒
not been decreased.");
        end-if;
     When-other
     End-evaluate;
     WinMessage("This message appears after executing either of the BREAK⇒
statements or after all WHEN statements are false");
  End-if;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," NextEffDt, page 469; Chapter 1, "PeopleCode Built-in Functions," NextRelEffDt, page 470</u> and <u>Chapter 1, "PeopleCode Built-in Functions," PriorRelEffDt, page 493</u>

# **PriorRelEffDt**

## **Syntax**

```
PriorRelEffDt(search_field,fetch_field)
```

## **Description**

Use the PriorRelEffDt function to locate the prior occurrence of the *search\_field* with the prior effective date (and effective-sequence number if specified), then return the value of the specified *fetch\_field* corresponding to the *search\_field*. The return value is an Any data type. Typically, this function is used to retrieve values for related display fields.

This function is valid only for effective-dated records.

If a prior record does not exist, then the statement is skipped. If the PriorRelEffDt function isn't a top-level statement, that is, if it's contained within a compound statement or a loop, the statement is skipped and execution restarts with the *next* top-level statement.

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," NextEffDt, page 469; Chapter 1, "PeopleCode Built-in Functions," NextRelEffDt, page 470</u> and <u>Chapter 1, "PeopleCode Built-in Functions," PriorEffDt, page 492</u>

## **PriorValue**

## **Syntax**

PriorValue(fieldname)

## Description

Use the PriorValue function in FieldEdit and FieldChange PeopleCode to obtain the prior value of a buffer field that the user just changed. It returns the value that was in the buffer field before the user changed it, *not* the value of the field the last time the component was saved.

PriorValue gives correct results only in FieldEdit and FieldChange PeopleCode, and only for the buffer field where the function is executing. If you pass another field name to the function, it returns the current value of the buffer field, not the prior value.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| fieldname | The name of the record field. For correct results, this must be the name of the field where the call to PriorValue executes. |

#### Returns

Returns an Any value equal to the value that was in the current buffer field immediately prior to the last edit.

## **Example**

The following example from FieldChange PeopleCode gets the prior value of a field:

```
&PRIOR = PriorValue(QUANTITY);
DERIVED_TEST.TOTAL_AMT = (DERIVED_TEST.TOTAL_AMT - &PRIOR) + QUANTITY;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CurrentRowNumber, page 169

# **Product**

## **Syntax**

```
Product(numlist) where numlist is an arbitrary-length list of numbers in the form n1 \ [ \ , \ n2 \ ] \ . \ .
```

# **Description**

Use the Product function to multiply all the numbers in *numlist* and returns the product as a Number data type. The numbers in the list can be any number expressed as a number, variable, or expression.

## **Returns**

Returns a Number value equal to the product of the numbers in *numlist*.

# **Example**

```
The example sets &N2 to 96:

&N2 = Product(4,80,0.3);

See Also
```

Chapter 1, "PeopleCode Built-in Functions," Fact, page 259

# **Prompt**

# **Syntax**

```
Prompt(title, heading, {fieldlist | &Record})
```

where *fieldlist* is an arbitrary-length list of fields in the form:

```
field1 [, label1 [, tempvar1]] [, field2 [, label2 [, tempvar2]]]...
```

Note that the *label* parameter is required before the temporary variable.

## **Description**

Use the Prompt function to display a page prompting the user to insert values into one or more text boxes. If the user cancels the page, any entered values are discarded and the function returns False. When the prompt page is displayed, the text boxes are initially filled with default values from the fields in *fieldlist*. The user can change the values in the text boxes, then if the user clicks OK, the values are placed either into the buffer for the appropriate field, or into a temporary variable, if a *tempvar* for that field is provided in the function call.

Prompt can also take a record object. This is primarily used with the Query classes, when running a query, to prompt the end-user for the prompt values of a query.

Prompt is a think-time function, and as such cannot be used during the PeopleCode attached to the following events:

- SavePreChange
- Workflow
- RowSelect
- SavePostChange
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

Prompt should also not be called in any PeopleCode event that fires as a result of a ScrollSelect or its relatives, or a Select Rowset class method or its relatives.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Think-Time Functions

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| title     | Used as the title for the page.  |
| heading   | Displayed in the page above the fields. If a zero-length string ("") is passed, the heading line is omitted in the page. |

| Parameter           | Description  |
|---------------------|--|
| fieldlist   &Record | A list of one or more fields; each field in the list consists of a [recordname.] fieldname followed by an optional label and an optional temporary variable for storing the input value. The label parameter is required if you supply the temporary variable parameter.                       |
|                     | Instead of a list of fields, you can also specify an already instantiated and populated record object.   |
| field               | The name of the field being prompted for, the form [recordname.] field name.   |
| label               | Optional label for the prompted field. If this parameter is omitted, the field RFT Long value is used. This parameter is required before the <i>tempvar</i> parameter.   |
| tempvar             | Optional temporary variable to receive the user-entered value. If this parameter is omitted, the value is placed into the buffer for the field specified. Using a temp variable enables the PeopleCode program to inspect and process the entered value without affecting the buffer contents. |

## **Returns**

Optionally returns a Boolean value:

- False if the user clicks the Cancel button.
- True if the user clicks the OK button.

# **Example**

The following example prompts for a single field, using calls to the MsgGetText function to retrieve values for the window title and prompt, and places the result into FISCAL\_YEAR field:

```
Prompt(MsgGetText(5000, 182, " "), MsgGetText(5000, 184, " "), FISCAL_YEAR);
```

To following example places the results of the prompt into a temporary variable:

```
Prompt("Change Voucher", "", VOUCHER_ID, "Change Voucher ID to", &NEW_VOUCHER_ID);
```

The following code is in the USA push button FieldChange PeopleCode, and calls for the single field as shown in the page.

# **Proper**

# **Syntax**

Proper(string)

## **Description**

Use the Proper function to capitalize the first letter in a text *string* and any other letters in a text *string* that follow any character other than another letter. It also converts all other letters in a text *string* to lowercase. Punctuation and other characters that have no case sensitivity are not changed.

#### Returns

Returns a String value with the first character of each word capitalized.

## **Example**

The example sets the value of &BADKD to "K. D. Lang".

```
&BADKD = Proper("k. d. LANG")
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Lower, page 450</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Upper, page 679</u>

## **PublishXmIDoc**

## **Syntax**

PublishXmlDoc(&XmlDoc, Message.MessageName [, Node.NodeName])

## Description

Use the PublishXmlDoc function to send an asynchronous message that is based on an XmlDoc object.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Publish method instead.

The XmlDoc object must already be instantiated and populated. The message included in the function call should be an *unstructured* message, that is, one that isn't based on a hierarchical record structure.

If you want to retrieve an XmlDoc message that was sent asynchronously, use the GetMessageXmlDoc built-in function.

If you want to handle an XmlDoc as a Message object, you need to define a Message object with a hierarchical structure and migrate the data in the XmlDoc object into the Message object.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Publish

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| &XmlDoc     | Specify an already instantiated and populated XmlDoc object that you want to send as an asynchronous message.   |
| MessageName | Specify an already existing nonrowset-based message, prefaced with the reserved word <b>Message.</b>  |
| NodeName    | Specify a node. This is for Sender Specified Routing (SSR), prefixed with the reserved word <b>Node.</b> The node defines the target for the published message. |

#### Returns

A Boolean value: True if the message was successfully published, False otherwise.

# **Example**

```
Local XmlDoc &MyDoc;
. . . .

PublishXmlDoc(&MyDoc, Message.MyXmlMessage, Node.MyNode);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetMessageXmlDoc, page 357</u> and <u>Chapter 1, "PeopleCode Built-in Functions," SyncRequestXmlDoc, page 631</u>

# **PutAttachment**

# **Syntax**

```
PutAttachment(URLDestination,SysFileName,LocalFile[, LocalDirEnvVar[,
PreserveCase[, AllowLargeChunks]]])
```

# **Description**

Use the PutAttachment function to upload a file from the file system of the application server machine to a specified storage destination (either an FTP server or a database table). Note that it is the responsibility of the calling PeopleCode program to store the specified file name for further use.

**Note.** If the web server load-balances via Jolt session pooling, then it may be difficult to anticipate which application server machine will be expected to have the specified file. If the specified destination subdirectories do not exist this function tries to create them.

## FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

ftp://user:password@ftpserver.peoplesoft.com:6000/

**Note.** If the specified destination subdirectories do not exist, this function tries to create them.

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

## Database Storage Considerations

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URL*name

• A string, in the form of:

```
record://MYRECORD
```

where *MYRECORD* is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

#### User Filenames for PutAttachment

Generally, a PeopleCode program that calls PutAttachment will also need to save (for later use) the name of each uploaded file as it ended up actually being named at the specified destination. However, the destination file name (which may have been converted as described following) is not passed back to this PeopleCode program. So, the only way for this program to ensure that it is saving the correct name is to either avoid using special characters in the destination file name or to simulate the conversion process in something like the following example:

```
&SAVEDFILENAME = Substitute(&ORIGFILENAME, " ", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, ";", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "+", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "%", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "&", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "'", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "!", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "#", "_");

&SAVEDFILENAME = Substitute(&SAVEDFILENAME, "#", "_");
```

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using File Attachments in Applications.

#### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (%Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)
- " (quotation mark)
- < (less than symbol)</li>
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)

• \$ (dollar sign)

**Note.** In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

## Considerations Attaching Text Files

The PeopleCode file attachment functions do not provide text file conversions when files are attached or viewed. In fact, when any file is uploaded, it is always copied to the specified destination byte-for-byte

**Warning!** You may encounter problems when a text file is uploaded from one operating system or environment and then later viewed on another. For instance, suppose a text file on a DB2 system is encoded in EBCDIC. A user viewing that file in a Windows environment might see garbled content because the text file viewer is expecting ANSI encoding.

Similar issues can occur when two file systems have different character sets, such as Japanese JIS and Unicode, or different line endings.

It is the developer's responsibility to manage this issue in their environments. A number of text file conversion utilities are available for various platforms.

Some steps you can take to avoid conversion problems include:

- Educate your users.
- Standardize on file formats and encodings.
- Make sure that the user's environment supports the files being transferred.
- Restrict attachments to file types that are known to be compatible across user platforms.

## File System Considerations

If you are uncertain which type of file system the file is going to be transferred to, either a Unix or Windows system, you should simply specify a file name for the third parameter and either explicitly set the fourth parameter (*LocalDirEnvVar*) or accept its default value of "TMP".

The following code example works for Windows systems, but *not* Unix systems:

```
PutAttachment(&FTPINFO, &TARGETFILENAME, "c:tempresume.doc");
```

The following code example works for Unix systems, but *not* Windows systems:

```
PutAttachment(&FTPINFO, &TARGETFILENAME, "/tmp/resume.doc");
```

The following two examples work for *both* Windows and Unix systems:

```
PutAttachment(&FTPINFO, &TARGETFILENAME, "resume.doc", "TMP");
PutAttachment(&FTPINFO, &TARGETFILENAME, "resume.doc", "PS_CFG_HOME");
```

# Virus Scanning

Files uploaded using the AddAttachment function can be scanned for viruses. Files uploaded using the PutAttachment function cannot be scanned for viruses.

See Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37.

## **Parameters**

| Parameter      | Description  |
|----------------|--|
| URLDestination | A reference to a URL. This can be either a URL name, in the form <b>URL.</b> <i>URLName</i> , or a string. This (along with the corresponding <i>SysFileName</i> ) indicates a file's destination location.  |
|                | <b>Note.</b> The <i>URLDestination</i> parameter requires forward slashes (/). Backward slashes (\) are not supported for this parameter. Also, the destination directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine).  |
|                | If the file is transferred using secure FTP (FTPS), <i>URLSource</i> must be a URL definition.   |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |
| SysFileName    | The relative path and filename of the file on the storage destination. This is appended to <i>URLDestination</i> to make up the full URL where the file is transferred to. This parameter takes a string value.  |
|                | <b>Note.</b> The <i>URLDestination</i> parameter requires forward slashes (/). Backward slashes (\) are not supported for either the <i>URLDestination</i> or the <i>SysFileName</i> parameter.  |
| LocalFile      | The name, and possible full path, to the destination file on the application server. This is where the file is transferred from. This parameter takes a string value.  |
|                | If you only specify a file name, the file is assumed to be in the directory specified by the <b>TMP</b> environment variable or the directory specified by <i>LocalDirEnvVar</i> . If the file is <i>not</i> in the <b>TMP</b> directory and you do not specify <i>LocalDirEnvVar</i> you must use the full path name as appropriate to the operating system (that is, on Unix use "/"). |
|                | <b>Note.</b> You cannot specify a file name greater than 64 characters.  |

| Parameter      | Description   |
|----------------|---|
| LocalDirEnvVar | If LocalDirEnvVar is specified, then the value of this environment variable will be prepended to the value of the LocalFile parameter to form the full-path name that the downloaded file will have at its destination on the application server machine. If LocalDirEnvVar is not specified and the value of the LocalFile parameter is a full-path file name, then that value will itself be used as the full-path name that the downloaded file will have at its destination on the application server machine. If LocalDirEnvVar is not specified and the value of the LocalFile parameter is not a full-path file name, then the value of the TMP environment variable will be prepended to the value of the LocalFile parameter to form the full-path name that the downloaded file will have at its destination on the application server machine. Use this if you do not wish to hard-code the full-path name the downloaded file will have at its destination on the application server machine.  Note. Do not specify LocalDirEnvVar if you use an absolute path for the LocalFile parameter.  In order to use the optional parameter PreserveCase you must pass some value for LocalDirEnvVar. If you want to use the default behavior of LocalDirEnvVar and also use PreserveCase you can specify "" (the empty string) for LocalDirEnvVar. Then the function behaves as if no value is specified.  This parameter takes a string value.  Note. Only operating system environment variables are recognized with this parameter, rather than variables defined in configuration files. |
| PreserveCase   | Specify a Boolean value to indicate whether the case of the extension of the user-selected file is preserved or not; True, preserve the case, False, convert the filename extension to all lower case letters.  The default value is False.  Warning! If you use the PreserveCase parameter, it is important that you use it in   |
|                | a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors.  |

| Parameter        | Description  |
|------------------|--|
| AllowLargeChunks | Specify a Boolean value to indicate whether to allow large chunks.   |
|                  | If the value specified in the Maximum Attachment Chunk Size field on the PeopleTools Options page is larger than is allowed for retrieval, then the system breaks the file upload into the largest sized chunks allowed. |
|                  | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options.  |
|                  | If AllowLargeChunks is set to True, this behavior can be overridden, so that it is possible for a user to upload a file in chunks that are too large for the system to retrieve.   |
|                  | <b>Note.</b> If the chunks are too big to be retrieved, then any file retrieval built-in function, such as GetAttachment, will fail.   |
|                  | If AllowLargeChunks is set to False the system will use the largest size chunk that is allowed for retrieval.  |
|                  | <b>Note.</b> The AllowLargeChunks parameter is only applicable to attachments stored in the database. It has no impact on FTP attachments, as those attachments are never chunked.                                       |
|                  | This is an optional parameter.   |
|                  | The default value is False.  |

# Returns

You can check for either an integer or a constant value:

| Numeric Value | Constant Value      | Description                        |
|---------------|---------------------|------------------------------------|
| 0             | %Attachment_Success | File was transferred successfully. |

| Numeric Value | Constant Value                 | Description  |
|---------------|--------------------------------|--|
| 1             | %Attachment_Failed             | File transfer failed due to unspecified error.   |
|               |                                | The following are some possible situations where %Attachment_Failed could be returned:             |
|               |                                | Failed to initialize the process due to some internal error.                                       |
|               |                                | Failed due to unexpected/bad reply from server.  |
|               |                                | Failed to allocate memory due to some internal error.  |
|               |                                | Failed due to timeout.   |
|               |                                | Failed due to non-availability of space on FTP server.   |
|               |                                | Failed to close SSL connection.  |
| 3             | %Attachment_FileTransferFailed | File transfer failed due to unspecified error during FTP attempt.                                  |
|               |                                | The following are some possible situations where %Attachment_FileTransferFailed could be returned: |
|               |                                | Failed due to mismatch in file sizes.  |
|               |                                | Failed to write to local file.   |
|               |                                | Failed to store the file on remote server.   |
|               |                                | Failed to read local file to be uploaded   |
|               |                                | No response from server.   |
|               |                                | Failed to overwrite the file on remote server.   |
| 4             | %Attachment_NoDiskSpaceAppServ | No disk space on the application server.   |

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| Numeric Value | Constant Value                 | Description  |
|---------------|--------------------------------|--|
| 7             | %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.  |
|               |                                | The following are some possible situations where  % Attachment_DestSystNotFound could be returned: |
|               |                                | Improper URL format.   |
|               |                                | Failed to connect to server mentioned.   |
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.   |
|               |                                | The following are some possible situations where %Attachment_DestSysFailedLogin could be returned: |
|               |                                | Unsupported protocol mentioned.  |
|               |                                | Access denied to server.   |
|               |                                | • Failed to connect using SSL Failed to verify the certificates.                                   |
|               |                                | Failed due to problem in certificates used.  |
|               |                                | Could not authenticate the peer certificate.   |
|               |                                | • Failed to login with specified SSL level.  |
|               |                                | Remote server denied logon.  |
|               |                                | Problem reading SSL certificate .  |
| 9             | %Attachment_FileNotFound       | Cannot locate file.  |
|               |                                | The following are some possible situations where  %Attachment_FileNotFound could be returned:      |
|               |                                | Remote file not found.   |
|               |                                | Failed to read remote file.  |
| 12            | %Attachment_FileNameTooLong    | File transfer failed because name of selected file is too long. Maximum is 64 characters.          |

## **Example**

The following uploads the file, HRarchive/NewHire/11042000resume.txt, to the FTP server from c:\NewHires\resume.txt on the application server machine.

```
&retcode = PutAttachment("ftp://anonymous:hobbit1@ftp.ps.com/HRarchive/", "NewHire>/11042000resume.txt", " "C:\NewHires\resume.txt".");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326 and Chapter 1, "PeopleCode Built-in Functions," ViewAttachment, page 682

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

## Quote

## **Syntax**

Quote(String)

## Description

Use the Quote function to enclose a string in single quotation marks. This function also can be used to put quotation marks around SQL statements.

## **Parameters**

| Parameter | Description   |
|-----------|---|
| String    | Specify the string you want to enclose in single quotation marks. |

## **Returns**

The string specified by *String* enclosed in single quotation marks.

# **Example**

The following code returns 'Bob':

```
&QuotedString = Quote("Bob");
```

The following code returns 'Bob"s' (two single quotes to represent the apostrophe)

```
&QuotedString = Quote("Bob's");

The following code returns '%" OR USER ID LIKE "%':

&QuotedString = Quote("%' OR USERID LIKE '%");
```

# **Radians**

## **Syntax**

Radians(angle)

# **Description**

Use the Radians function to convert the given angle from degree measurement to radian measurement.

## **Parameters**

| Parameter | Description                      |
|-----------|----------------------------------|
| angle     | The size of an angle in degrees. |

## **Returns**

The size of the given angle in radians.

# **Example**

The following example returns the equivalent size in radians of an angle measuring 65.5 degrees:

```
&RADIAN_SIZE = Radians(65.5);
```

The following example returns the value of **pi**, that is, 180 degrees expressed as radians:

```
&PI = Radians(180);
```

**Note.** This example represents **pi** with a high degree of accuracy, but no computer system can represent irrational numbers exactly. Thus, the results of extended calculations based on **pi** have the potential for a cumulative reduction in precision.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Sin, page 610 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

## Rand

# **Syntax**

Rand()

# **Description**

Use the Rand function to generate a random number greater than or equal to 0 and less than 1. To generate a random integer that is greater than or equal to 0 but less than x, use Int(Rand()\*x).

## **Returns**

Returns a random Number value greater than or equal to 0 and less than 1.

## **Example**

The example sets &RANDOM\_NUM to a random value less than 100.

```
&RANDOM_NUM = Int(Rand() *100)
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Int, page 423

# RecordChanged

## **Syntax**

The syntax of the RecordChanged function varies, depending on whether you use a scroll path reference or a contextual reference to designate the row being tested.

Using a scroll path reference, the syntax is:

```
RecordChanged(scrollpath, target_row)
```

where *scrollpath* is:

```
[RECORD.level1_recname, level1_row, [RECORD.level2_recname, level2_row,]]
RECORD.target_recname
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

Using a contextual reference the syntax is:

```
RecordChanged(RECORD.target_recname)
```

A contextual reference specifies the current row on the scroll level designated by **RECORD.** *target\_recname*.

An older construction, in which a record field expression is passed, is also supported. The record field is any field in the row where the PeopleCode program is executing (typically the one on which the program is executing).

RecordChanged(recordname.fieldname)

## Description

Use the RecordChanged function to determine whether the data in a specific row has been modified since it was retrieved from the database either by the user or by a PeopleCode program.

**Note.** This function remains for backward compatibility only. Use the IsChanged record class property instead.

This is useful during save processing for making updates conditional on whether rows have changed.

**Note.** The word "record" is used in this function name in a misleading way. Remember that this function (like the related functions RecordDeleted and RecordNew) checks the state of a row, not a record.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," IsChanged and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," DeleteEnabled

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |

| Parameter             | Description  |
|-----------------------|--|
| RECORD.target_recname | The primary scroll record of the scroll level where the row being referenced is located. As an alternative, you can use <b>SCROLL</b> .scrollname. |

#### Returns

Returns a Boolean value:

- True if any data in the target row has been changed.
- False if no data in the target row has been changed.

## **Example**

This example shows a **RecordChanged** call using a contextual reference:

```
If RecordChanged(RECORD.BUS_EXPENSE_DTL) Then
    WinMessage("Changed row msg from current row.", 64);
End-If;
```

The following example, which would execute on level one, checks rows on level two to determine which have been changed:

```
For &I = 1 To ActiveRowCount(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1),⇒
   RECORD.BUS_EXPENSE_DTL);
   If RecordChanged(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1), RECORD.BUS_⇒
   EXPENSE_DTL, &I) Then
        WinMessage("Changed row message from level one.", 64);
   End-If;
End-For;
```

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FieldChanged, page 263; Chapter 1, "PeopleCode Built-in Functions," RecordDeleted, page 512 and Chapter 1, "PeopleCode Built-in Functions," RecordNew, page 515</u>

## RecordDeleted

## **Syntax**

The syntax of the RecordDeleted function varies, depending on whether you use a scroll path reference or a contextual reference to designate the row being tested.

Using a scroll path reference, the syntax is:

```
RecordDeleted(scrollpath, target_row)
```

where scrollpath is:

```
 [ {\tt RECORD.} level 1\_recname , level 1\_row , \ [ {\tt RECORD.} level 2\_recname , level 2\_row , ] ] \ {\tt RECORD.} target\_recname \\
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

Using a contextual reference the syntax is:

```
RecordDeleted(RECORD.target_recname)
```

A contextual reference specifies the current row on the scroll level designated by **RECORD.** *target\_recname*.

An older construction, in which a record field expression is passed, is also supported. The record field is any field in the row where the PeopleCode program is executing (typically the one on which the program is executing).

RecordDeleted(recordname.fieldname)

# **Description**

Use the RecordDeleted function to verify if a row of data has been marked as deleted, either by an end-user row delete (F8) or by a call to DeleteRow.

Note. This function remains for backward compatibility only. Use the IsDeleted record class property instead.

RecordDeleted is useful during save processing to make processes conditional on whether a row has been deleted.

Deleted rows are not actually removed from the buffer until after the component has been successfully saved, so you can check for deleted rows all the way through SavePostChange PeopleCode.

RecordDeleted is not typically used in a loop, because it is easier to put it on the same scroll level as the rows being checked in SavePreChange or SavePostChange PeopleCode: these events execute PeopleCode on every row in the scroll, so no looping is necessary.

**Note.** To avoid confusion, note that this function (like the related functions RecordChanged and RecordNew) checks the state of a row, not a record.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class," IsDeleted and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," IsDeleted

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

#### **Parameters**

| Parameter             | Description  |
|-----------------------|--|
| scrollpath            | A construction that specifies a scroll level in the component buffer.  |
| RECORD.target_recname | The primary scroll record of the scroll level where the row being referenced is located. As an alternative, you can use <b>SCROLL</b> .scrollname. |

## **Returns**

Returns a Boolean value:

- True if the target row has been deleted.
- False if the target row has not been deleted.

# **Example**

This example shows a RecordDeleted call using a contextual reference

```
If RecordDeleted(RECORD.BUS_EXPENSE_DTL) Then
    WinMessage("Deleted row msg from current row.", 64);
End-If;
```

The following example, which would execute on level zero, checks rows on level one to determine which have been deleted:

```
For &I = 1 To TotalRowCount(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1), 
RECORD.BUS_EXPENSE_DTL);
   If RecordDeleted(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1), RECORD.BUS_⇒
EXPENSE_DTL, &I) Then
      WinMessage("Deleted row message from level one.", 64);
   End-If;
End-For;
```

Note that the loop is delimited by TotalRowCount. For loops delimited by ActiveRowCount don't process deleted rows.

## See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FieldChanged, page 263; Chapter 1, "PeopleCode Built-in Functions," RecordChanged, page 510; Chapter 1, "PeopleCode Built-in Functions," RecordNew, page 515; Chapter 1, "PeopleCode Built-in Functions," TotalRowCount, page 640 and Chapter 1, "PeopleCode Built-in Functions," ActiveRowCount, page 36</u>

# RecordNew

## **Syntax**

The syntax of the RecordNew function varies, depending on whether you use a scroll path reference or a contextual reference to designate the row being tested.

Using a scroll path reference, the syntax is:

```
RecordNew(scrollpath, target_row)
```

where scrollpath is:

```
[\verb|RECORD.| level1\_recname|, level1\_row|, [\verb|RECORD.| level2\_recname|, level2\_row|,]] | \verb|RECORD.| target\_recname|
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

Using a contextual reference the syntax is:

```
RecordNew(RECORD.target_recname)
```

A contextual reference specifies the current row on the scroll level designated by **RECORD.** *target\_recname*.

An older construction, in which a record field expression is passed, is also supported. The record field is any field in the row where the PeopleCode program is executing (typically the one on which the program is executing).

RecordNew(recordname.fieldname)

## **Description**

Use the RecordNew function to check a specific row to determine whether it was added to the component buffer since the component was last saved.

Note. This function remains for backward compatibility only. Use the IsNew row class property instead.

This function is useful during save processing to make processes conditional on whether or not a row is new.

**Note.** To avoid confusion, remember that this function (like the related functions RecordChanged and RecordDeleted) checks the state of a row, not a record. In normal PeopleSoft usage, the word "record" denotes a table-level object (such as a table, view, or Derived/Work record).

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," IsNew

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Understanding Current Context

### **Parameters**

| Parameter             | Description  |
|-----------------------|--|
| scrollpath            | A construction that specifies a scroll level in the component buffer.  |
| RECORD.target_recname | The primary scroll record of the scroll level where the row being referenced is located. As an alternative, you can use <b>SCROLL</b> .scrollname. |

## **Returns**

Returns a Boolean value:

- True if the target row is new.
- False if the target row is not new.

# **Example**

This example shows a RecordNew call using a contextual reference:

```
If RecordNew(RECORD.BUS_EXPENSE_DTL) Then
    WinMessage("New row msg from current row.", 64);
End-If;
```

The following example, which would execute on level one, checks rows on level two to determine which have been added:

```
For &I = 1 To ActiveRowCount(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1), 
    RECORD.BUS_EXPENSE_DTL);
    If RecordNew(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1), RECORD.BUS_EXPENSE_>
DTL, &I) Then
        WinMessage("New row message from level one.", 64);
    End-If;
End-For;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FieldChanged, page 263; Chapter 1, "PeopleCode Built-in Functions," RecordChanged, page 510</u> and <u>Chapter 1, "PeopleCode Built-in Functions," RecordDeleted, page 512</u>

# RefreshTree

# **Syntax**

RefreshTree(Record.bound recname)

# **Description**

Use the RefreshTree function to update a dynamic tree.

Note. Dynamic tree controls have been deprecated. Use the GenerateTree function or Tree Viewer.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GenerateTree, page 317

Appendix A, "Viewing Trees From Application Pages," page 807

# RelNodeTranDelete

# **Syntax**

RelNodeTranDelete(RelationshipId ,SrcTrxType,SrcNode,SrcRqstMsgName,
SrcRqstMsgVer,TgtNode,TgtRqstMsgName,TgtRqstMsgName,TgtRqstMsgVer);

### **Description**

Use the RelNodeTranDelete function to delete a transaction modifier.

### **Parameters**

| Parameter      | Description                                      |
|----------------|--|
| RelationshipId | Specify the relationship ID as a string.         |
| ScrTrxType     | Specify the source transaction type as a string. |

| Parameter      | Description   |
|----------------|---|
| SrcNode        | Specify the source node as a string.                    |
| ScrRqstMsgName | Specify the source request message name as a string.    |
| ScrRqstMsgVer  | Specify the source request message version as a string. |
| TgtNode        | Specify the target node as a string.                    |
| TgtRqstMsgName | Specify the target request message name as a string.    |
| TgtRqstMsgName | Specify the target message name as a string.            |
| TgtRqstMsgVer  | Specify the target request message version as a string. |

### **Returns**

A Boolean value, True if the function completed successfully, False otherwise.

# **Example**

```
&ret = RelNodeTranDelete("QE_TEST", "CMS_TEST", "CMS_TEST_LOCAL", "OA", \Rightarrow
"ROLESYNCH_MSG", "VERSION_1", "CMS_TEST_LOCAL2", "ROLESYNCH_MSG2", \Rightarrow
"VERSION 1",);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," NodeTranDelete, page 474

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Service Operations"

# RemoteCall

# **Syntax**

```
RemoteCall(dispatcher_name [, service_paramlist] [, user_paramlist]) where service_paramlist and user_paramlist are arbitrary-length lists of parameters in the form: var1,val1 [, var2,val2]. . .
```

# **Description**

Use the RemoteCall function to call a Tuxedo service from a PeopleSoft application. A typical use of Remote Call is to run data-intensive, performance-sensitive programs near or on the database server.

**Note.** After PeopleTools 8 you can no longer use RemoteCall to start an Application Engine program. You must use CallAppEngine instead.

Because complex PeopleCode processes can now be run on the application server in three-tier mode, the RemoteCall PeopleCode function has more limited utility. However, RemoteCall can still be very useful, because it provides a way to take advantage of existing COBOL processes.

- In three-tier mode, RemoteCall always runs on the application server.
- In two-tier mode, RemoteCall always runs on the client.

This means that it is no longer necessary to set a location for the remote call in PeopleSoft Configuration Manager.

Each RemoteCall service can have zero or more standard parameters and any number of user parameters. The standard parameters are determined by the RemoteCall dispatcher, the user parameters by the COBOL program being run.

There is only one RemoteCall dispatcher delivered with PeopleTools 7, PSRCCBL, which executes a COBOL program using the connect information of the current end-user.

In the application server configuration file, you can specify where RemoteCall can find the COBOL executables

RemoteCall can be used from any type of PeopleCode except SavePostChange, SavePreChange, Workflow, and RowSelect. However, remote programs that change data should not be run as part of the SaveEdit process, because the remote program may complete successfully even though an error occurs in a later part of the save process. For remote programs that change data, the normal place for them would be in the FieldChange PeopleCode behind a command push button, or in a pop-up menu item.

After you use RemoteCall, you may want to refresh your page. The Refresh method, on a rowset object, reloads the rowset (scroll) using the current page keys. This causes the page to be redrawn. The following code refreshes the entire page:

```
GetLevel0().Refresh()
```

If you only want a particular scroll to be redrawn, you can refresh just that part.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CallAppEngine, page 76

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Refresh

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Setting Application Server Domain Parameters," Remote Call Options

#### **Parameters**

The parameters passed to RemoteCall can be broken into three parts: the RemoteCall *Dispatcher Name*, the standard *Parameter Lists* for the service, and the *User Parameter Lists* for the program being called on the service.

### Dispatcher Name

The *dispatcher\_name* parameter is a string value that specifies the type of RemoteCall performed. For PeopleTools 7 there is only one RemoteCall dispatcher delivered, PSRCCBL, which executes a COBOL program using the connect information of the current end-user, so the value you pass to this parameter should always be "PSRCCBL". Future versions of PeopleTools may provide support for Red Pepper, SQR, or customer supplied remote calls.

#### Parameter Lists

Both the standard parameter list and user parameter list have the same form. Think of the parameters passed to the service as being passed as pairs of variable names and values of input and output parameters:

variable\_name, value

#### Where:

- *variable\_name* is a string literal or string variable that contains the name of the input or output variable as referenced in the remote program. For example, if the remote program expects a variable named "USERNAME", then the PeopleCode should use "USERNAME" or &VARIABLE (which had been assigned the value "USERNAME").
- For input variables, *value* is the value to be passed to the remote program with the variable name. It can be either a variable or literal with a data type that corresponds to the *variable\_name* variable. For output variables, *value* is the value returned to the PeopleCode program from the remote program. It must be a variable in this case, representing the buffer into which the value is returned.

An arbitrary number of parameters can be passed to the service. There is, however, a limitation on the number of variables that can be passed in PeopleCode, which is limited by the size of the PeopleCode parameter stack, currently 128.

In the case of the PSRCCBL dispatcher, there are three standard parameters, listed in the following table:

| Dispatcher | Parameter   | Required | Description  |
|------------|-------------|----------|--|
| PSRCCBL    | PSCOBOLPROG | Y        | Name of the COBOL program to run.                        |
| PSRCCBL    | PSRUNCTL    | N        | Run-control parameter to pass to the COBOL program.      |
| PSRCCBL    | INSTANCE    | N        | Process instance parameter to pass to the COBOL program. |

#### User Parameter List

For PSRCCBL, the remote COBOL program must match the user parameters to the usage of its application. The names of the parameters are sent to the server and can be used by the COBOL program. The COBOL program returns any modified (output) parameters by name. Parameters which are not returned are not modified, and any extra returned parameters (that is, parameters beyond the number passed or of different names) are discarded with no effect.

#### **Returns**

None.

## **Example**

You could use the following PeopleCode to execute the program "CBLPROG1":

```
Rem Set the return code so we are sure it is sent back.
&Returncode = -1;
Rem Set the parameters that will be sent across.
&param1 = "John";
&param2 = "Smith";
Rem Set the standard parameters that indicate program name and run-control.
&RemoteCobolPqm = "CBLPROG1";
/* call the remote function */
RemoteCall ("PSRCCBL",
"PSCOBOLPROG", &RemoteCobolPgm,
"PSRUNCTL", workrec.runctl,
"FirstName", &param1,
"LastName", &param2,
"Returncode", &Returncode,
"MessageSet", &msgset,
"MessageID", &msgid,
"MessageText1", &msgtext1,
"MessageText2", &msgtext2);
if &Returncode <> 0
   WinMessage(MsgGet(&msgset, &msgid, "default message", &msgtext1, &msgtext2));
end-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Exec, page 247</u> and <u>Chapter 1, "PeopleCode Built-in Functions," WinExec, page 695</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using Methods and Built-In Functions," Using the RemoteCall Feature

# RemoveDirectory

### **Syntax**

```
RemoveDirectory(path [, remove_parameters])
```

where *remove parameters* can be in the form:

```
path_type [+ directory_type]
```

# **Description**

Use the RemoveDirectory function to remove the directory specified by *path*. You can also specify whether to remove just the directory, or to delete the directory and all subdirectories, including any files, that is, to remove the entire directory tree.

### Working With Relative Paths

If you specify a relative path, that path is appended to the path specified by an environmental variable, if the variable exists, in a particular order. This means if the first environmental variable in order is found, that is the one that's used. If it isn't found, the next one is searched for, and if found, is used, and so on.

The environmental variables that are used are different, depending on whether the machine where the code is running is an application server. If the code is running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[\relative\_path]
- 2. PS\_SERVDIR\Files[\relative\_path]

If the code is *not* running on an application server, the following environmental variables are valid, and are searched for in the following order:

- 1. PS\_FILEDIR[\relative\_path]
- 2. PS\_SERVDIR\Files[\relative\_path]
- 3. TEMP[\relative\_path]

The PS\_FILEDIR environmental variable is *not* initialized and set to a path automatically. If you want to use this environmental variable, you must set it yourself.

**Note.** Your system security should verify if a user has the correct permissions before allowing access to a drive (for example, if a user changes their **TEMP** environmental variable to a network drive they don't normally have access to, your system security should detect this.)

#### **Parameters**

| Parameter | Description                          |
|-----------|--------------------------------------|
| path      | Specify the directory to be removed. |

| Parameter         | Description   |
|-------------------|---|
| remove_parameters | Specify additional considerations about the directory to be removed.  |
|                   | Specify whether the path is an absolute or relative path. Values are:   |
|                   | %FilePath_Relative (default)  |
|                   | %FilePath_Absolute  |
|                   | If you don't specify <i>pathtype</i> the default is %FilePath_Relative.   |
|                   | If the path is an absolute path, whatever path you specify is used verbatim. You must specify a drive letter as well as the complete path. You can't use any wildcards when specifying a path.  |
|                   | The Component Processor automatically converts platform-specific separator characters to the appropriate form for where your PeopleCode program is executing. On a WIN32 system, UNIX "/" separators are converted to "\", and on a UNIX system, WIN32 "\" separators are converted to "/". |
|                   | Specify whether to remove only the specified directory or to remove the directory and all its subdirectories. The default is to just remove the specified directory.  |
|                   | The valid values are:   |
|                   | %Remove_Subtree   |
|                   | %Remove_Directory (default)   |

#### Returns

None.

### **Example**

The following example is for an NT operating system:

RemoveDirectory("C:\temp\mydir\temp", %filepath\_absolute + %remove\_subtree);

The following example is for a UNIX operating system:

RemoveDirectory("/temp/mydir/temp", %filepath\_absolute + %remove\_subtree);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateDirectory, page 142; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," FileExists, page 265 and Chapter 1, "PeopleCode Built-in Functions," FindFiles, page 270</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "File Class"

# RenameDBField

# **Syntax**

RenameDBField(Field.NewFieldName,Field.OldFieldName [, FixRefsOnly])

# Description

Use the RenameDBField function to modify a field definition to have a new name. This function also cleans up most references, such as in PeopleCode programs and on records so they now use the new name.

**Note.** Because using this function changes records that are used to build application tables, you must rebuild (alter) the specified project before these changes can be used.

## Considerations Using this Function

In SQL associated with records of type view, the field name is *not* changed. You must fix those by hand.

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

This operation is time consuming.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter    | Description  |
|--------------|--|
| NewFieldName | Specify the new field name to be used. This name must be prefixed by the reserved word <b>Field.</b>       |
| OldFieldName | Specify the name of the field to be changed. This name must be prefixed by the reserved word <b>Field.</b> |

| Parameter   | Description   |
|-------------|---|
| FixRefsOnly | Specify to rename all references of <i>OldFieldName</i> to <i>NewFieldName</i> whether or not <i>NewFieldName</i> exists or not. This paramter takes a Boolean value. The default value is False.   |
|             | For example, suppose a company renames a field PROJECT to MYPROJECT. Then they receive a patch which has records, pages, code, and so on that references Field.PROJECT. In this case you could set this parameter to True, rename MYPROJECT to PROJECT, and have all the references to the field PROJECT redirect to the field MYPROJECT even if <i>neither field exists</i> in the database, nor if only one exists. |
|             | <b>Note.</b> Using this parameter is a completely freeform path to renaming references. Be aware that the system won't work if pages and records are not eventually pointing to a valid field.  |

#### **Returns**

A constant value. The values are:

| Value              | Description  |
|--------------------|--|
| %MDA_Success       | Bulk operation completed successfully.   |
| %MDA_Failure       | Bulk operation did not complete successfully.  |
| %MDA_FieldNotFound | The field specified by <i>OldFieldName</i> wasn't found in the specified project or page list. |
| %MDA_Duplicate     | The field specified by NewFieldName already exists.  |

# **Example**

```
&ret = RenameDBField(Field.OrgId, Field.DeptId, True);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenameDBField succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenameDBField failed");
End-If;
```

The following example de-references the field name for the function.

```
&oldcf = "CF1";
&newcf = "XYZ_STORE_ID";
&new = "FIELD." | &newcf;
&old = "FIELD." | &oldcf;
&ret = RenameDBField(@(&new), @(&old));
If (&ret = 0) Then
    MessageBox(0, "RenameDBField", 0, 0, "Succeeded");
Else
    MessageBox(0, "RenameDBField", 0, 0, "Failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," RenamePage, page 526</u> and <u>Chapter 1, "PeopleCode Built-in Functions," RenameRecord, page 527</u>

# RenamePage

# Syntax

RenamePage(Page.NewPageName, Page.OldPageName)

# **Description**

Use the RenamePage function to modify a page definition to have a new name. This function also cleans up most references so they now use the new name.

### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

This operation is time consuming

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| NewPageName | Specify the new page name to be used. This name must be prefixed by the reserved word <b>Page.</b>       |
| OldPageName | Specify the name of the page to be changed. This name must be prefixed by the reserved word <b>Page.</b> |

#### Returns

A constant value. The values are:

| Value        | Description                            |
|--------------|--|
| %MDA_Success | Bulk operation completed successfully. |

| Value             | Description                                       |
|-------------------|---|
| %MDA_Failure      | Bulk operation did not complete successfully.     |
| %MDA_PageNotFound | The page specified with OldPageName wasn't found. |

# **Example**

```
&ret = RenamePage(PAGE.OrgIdTbl, PAGE.DeptIdTbl);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenamePage succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenamePage failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," RenameDBField, page 524</u> and <u>Chapter 1, "PeopleCode Built-in Functions," RenameRecord, page 527</u>

# RenameRecord

# **Syntax**

RenameRecord(Record.NewRecordName, Record.OldRecordName)

# **Description**

Use the RenameRecord function to modify a record definition to have a name. This function also cleans up most references so they now use the new name.

**Note.** Because using this function changes records that are used to build application tables, you must rebuild (alter) the specified project before these changes can be used.

### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

This operation is time consuming.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| NewRecordName | Specify the new record name to be used. This name must be prefixed by the reserved word <b>Record.</b>       |
| OldRecordName | Specify the name of the record to be changed. This name must be prefixed by the reserved word <b>Record.</b> |

#### **Returns**

A constant value. The values are:

| Value               | Description   |
|---------------------|---|
| %MDA_Success        | Bulk operation completed successfully.                |
| %MDA_Failure        | Bulk operation did not complete successfully.         |
| %MDA_RecordNotFound | The record specified with OldRecordName wasn't found. |

# **Example**

```
&ret = RenameRecord(RECORD.OrgIdTbl, RECORD.DeptIdTbl);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenameRecord succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "RenameRecord failed");
End-If;
```

# See Also

<u>Chapter 1, "PeopleCode Built-in Functions," RenameDBField, page 524</u> and <u>Chapter 1, "PeopleCode Built-in Functions," RenamePage, page 526</u>

# Repeat

# **Syntax**

Repeatstatement\_listUntillogical\_expression

# **Description**

Use the Repeat loop to cause the statements in *statement\_list* to be repeated until *logical\_expression* is True. Any kind of statements are allowed in the loop, including other loops. A Break statement inside the loop causes execution to continue with whatever follows the end of the loop. If the Break is in a nested loop, the Break does not apply to the outside loop.

# **Example**

The following example repeats a sequence of statements until a complex Boolean condition is True:

```
Repeat
    &J = &J + 1;
    &ITEM = FetchValue(LOT_CONTROL_INV.INV_ITEM_ID, &J);
    &LOT = FetchValue(LOT_CONTROL_INV.INV_LOT_ID, &J);
Until (&ITEM = &INV_ITEM_ID And
    &LOT = &INV_LOT_ID) Or
    &J = &NUM_LOT_ROWS;
```

# Replace

# **Syntax**

Replace(oldtext,start,num\_chars,newtext)

# **Description**

Use the Replace function to replace a specified number of characters in a string.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| oldtext   | A String value, part of which is to be replaced.  |
| start     | A Number designating the position in <i>oldtext</i> from which to start replacing characters. |
| num_chars | A Number, specifying how many characters to replace in <i>oldtext</i> .                       |
| newtext   | A String value that replaces <i>num_chars</i> characters.                                     |

#### Returns

Returns a String value in which specific characters in *oldtext* are replaced with *newtext*.

# **Example**

After the following statement &NEWDATESTR equals "1997":

```
&NEWDATESTR = Replace("1996",3,2,"97");
```

If this example, where the number of characters in *newtext* is less than *num\_chars*, &SHORTER equals "txtx":

```
&SHORTER = Replace("txt123",4,3,"x");
```

In this example, where the number of characters in *newtext* is greater than *num\_chars*, &LONGER equals "txtxxxxx":

```
&LONGER = Replace("txt123",4,3,"xxxx");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Substitute, page 626

# **Rept**

# **Syntax**

Rept(str,reps)

# **Description**

Use the Rept function to replicate a text string a specified number of times and combine the result into a single string.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| str       | A String value to be replicated.  |
| reps      | A Number value specifying how many times to replicate <i>str</i> . If <i>reps</i> is 0, Rept returns an empty string. If <i>reps</i> is not a whole integer, it is truncated. |

#### Returns

Returns a String value equal to str repeated reps times.

# **Example**

```
This example sets &SOMESTARS to "********".
&SOMESTARS = Rept("*",10);
```

# ReSubmitPubHeaderXmIDoc

# **Syntax**

ReSubmitPubHeaderXmlDoc(PubID, PubNode, ChannelName, VersionName)

# **Description**

Use the ReSubmitPubHeaderXmlDoc function to programmatically resubmit a message instance, as the message instance existed before any transformations were performed, much the same as you can do in the message monitor. This function resubmits the corresponding publication contract header.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Resubmit method instead.

You may want to use this method after an end-user has finished fixing any errors in the message data, and you want to resubmit the message, rerunning the PeopleCode.

The function is only available when the XML message has one of the following statuses:

- Error
- Timeout
- Edited
- Canceled

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Resubmit

#### **Parameters**

| Parameter   | Description                           |
|-------------|---------------------------------------|
| PubID       | Specify the PubID as a number.        |
| PubNode     | Specify the Pub node as a string.     |
| ChannelName | Specify the channel name as a string. |

| Parameter   | Description                           |
|-------------|---------------------------------------|
| VersionName | Specify the version name as a string. |

#### **Returns**

A Boolean value: True if function completed successfully, False otherwise.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubXmlDoc, page 532

## ReSubmitPubXmIDoc

# **Syntax**

**ReSubmitPubXmlDoc**(PubID, PubNode, ChannelName, VersionName, MessageName, SubNode [, Segment])

# **Description**

Use the ReSubmitPubXmlDoc function to programmatically resubmit a message, much the same as you can do in the message monitor.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Resubmit method instead.

This is the message publication as it exists *after* any transformations have been preformed. This function resubmits the corresponding publication contract.

You may want to use this method after an end-user has finished fixing any errors in the message data, and you want to resubmit the message, rerunning the PeopleCode.

The function is only available when the message has one of the following statuses:

- Error
- Timeout
- Edited
- Canceled

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Resubmit

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| PubID       | Specify the PubID as a number.   |
| PubNode     | Specify the Pub node as a string.  |
| ChannelName | Specify the channel name as a string.  |
| VersionName | Specify the version name as a string.  |
| MessageName | Specify the name of the message as a string.   |
| SubNode     | Specify the name of the sub node as a string.  |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

#### Returns

A Boolean value: True if function completed successfully, False otherwise.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitSubXmlDoc, page 533</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531</u>

# ReSubmitSubXmIDoc

# **Syntax**

ReSubmitSubXmlDoc(PubID, PubNode, ChannelName, VersionName, MessageName, SubscriptionName[, Segment])

### **Description**

Use the ReSubmitSubXmlDoc function to programmatically resubmit a message, much the same as you can do in the message monitor. This function resubmits the corresponding subscription contract.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class Resubmit method instead.

You may want to use this method after an end-user has finished fixing any errors in the message data, and you want to resubmit the message, rerunning the subscription PeopleCode.

The function is only available when the message has one of the following statuses:

- Error
- Timeout
- Edited
- Canceled

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," Resubmit

#### **Parameters**

| Parameter        | Description  |
|------------------|--|
| PubID            | Specify the PubID as a number.   |
| PubNode          | Specify the Pub node as a string.  |
| ChannelName      | Specify the channel name as a string.  |
| VersionName      | Specify the version name as a string.  |
| MessageName      | Specify the name of the message as a string.   |
| SubscriptionName | Specify the name of the subscription as a string.  |
| Segment          | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

### **Returns**

A Boolean value: True if function completed successfully, False otherwise.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubHeaderXmlDoc, page 531</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ReSubmitPubXmlDoc, page 532</u>

### Return

## **Syntax**

```
Return [expression]
```

## **Description**

Use the Return function to return from the currently active function; the flow of execution continues from the point where the function was called. If the function returns a result, that is, if a return value is specified in the Returns clause of the function definition, *expression* specifies the value to pass back to the caller and must be included. If the function does not return a result, the *expression* is not allowed. If Return appears in a main program, it acts the same as the Exit function.

# **Example**

In the example a Boolean return value is specified in the Returns clause of the Function statement. The Return statement returns a True or False value to the calling routine, based on the contents of &UPDATEOK.

```
function run_status_upd(&PROCESS_INSTANCE, &RUN_STATUS) returns Boolean;
   &UPDATEOK = SQLExec()("update PS_PRCS_RQST set run_status = :1 where process_>
instance = :2", &RUN_STATUS, &PROCESS_INSTANCE);
   If &UPDATEOK Then
        Return True;
   Else
        Return False;
   End-if;
End-function;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Function, page 277</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Exit, page 254</u>

### ReturnToServer

### **Syntax**

```
ReturnToServer({True | False | &NODE_ARRAY, | &Message})
```

### **Description**

Use the ReturnToServer function to return a value from a PeopleCode messaging program to the publication or subscription server.

**Note.** ReturnToServer is a special case of a built-in function that's no longer supported. The deprecated handler for OnRequest subscriptions cannot be upgraded. ReturnToServer can only be used in an OnRequest event fired using the deprecated handler. This means that ReturnToServer no longer works and is not valid in any case other than when the code has already been written and used in a deprecated handler.

You would use this in either your publication or subscription routing code, to either return an array of nodes that the message should be published to, or to do error processing (return False if entire message wasn't received.)

What is returned depends on where the PeopleCode program is called from.

#### From OnRoute Publication:

- True: All nodes the message was published to are returned.
- False: No nodes are returned (generally used with error checking).
- &NODE\_ARRAY: The nodes specified in the array are returned.
- &Message: Return a response message. This must be an already instantiated message object.

**Note.** You can return XmlDoc objects as responses. Only homogeneous type transactions are supported, that is, you can only return an XmlDoc object as a response *if and only if* an XmlDoc object was used in the request. Similarly, you can only return a Message object if and only if a Message object was used in the request.

### From OnRoute Subscription:

- True: The subscription node is returned.
- False: No node is returned. This is generally used with error checking.

## **Parameters**

| Parameter                            | Description  |
|--------------------------------------|--|
| True   False  &NODE_ARRAY   &Message | Specify True if you want publication nodes or the subscription node returned.  Specify False if you do not want any nodes returned, and nothing written to the         |
|                                      | database. This is generally used with error checking.  Specify an object reference to an array of node names if you want to return a list of nodes to be published to. |
|                                      | Specify a reference to a response message if you want to return a message.   |

#### Returns

None.

# **Example**

The following is an example of a publication routing rule, which would be in the OnRoutePublication. It is used to create publication contracts.

The following is an example of a subscription routing rule, which would be placed in the OnRouteSubscribe event:

```
local message &MSG;

&MSG = GetMessage();
&BUSINESS_UNIT = &MSG.GetRowset()(1).PO_HDR.BUSINESS_UNIT.Value;

SQLExec("Select BUSINESS_UNIT From PS_BUSINESS_UNIT where BUSINESS_UNIT = :>
1",&BUSINESS_UNIT,&FOUND);
If all(&FOUND) Then
    ReturnToServer(True);
Else
    ReturnToServer(False);
End-if;
```

The following is a basic example of using an XmlDoc object:

```
Local XmlDoc &xmldoc;
...
/* build xmldoc */
...
ReturnToServer(&xmldoc);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Messages"

# ReValidateNRXmIDoc

### **Syntax**

ReValidateNRXmlDoc(NRID, EntityName)

# **Description**

Use the ReValidateNRXmlDoc function to revalidate a non-repudiation XML message. After a document has been signed and validated, you can use this function to verify it was delivered or received by the system calling the function. This function is primarily used by the Message Monitor.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| NRID       | Specify the non-repudiation ID for the XML message that you want to revalidate. This parameter takes a numeric value. |
| EntityName | Specify the name of the entity that signed the data, as a string. For Peoplesoft, this is the node name.              |

#### **Returns**

A Boolean value: True if message is revalidated, False otherwise.

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetNRXmlDoc, page 366

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# RevalidatePassword

### **Syntax**

RevalidatePassword()

### **Description**

Use the Revalidate function to validate the current end-user password.

This function displays a window prompting the user for the same password that the user signed onto the database with.

| User ID PTDMO |        |
|---------------|--------|
| Password      |        |
| OK            | Cancel |

Revalidate password

### Restrictions on Use in PeopleCode Events

Control does not return to the line after RevalidatePassword until after the user has filled in a value or pressed ENTER. This interruption of processing makes RevalidatePassword a "think-time" function which means that it shouldn't be used in any of the following PeopleCode events:

- SavePreChange.
- Workflow.
- · RowSelect.
- SavePostChange.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### Restrictions on Use in Signon PeopleCode

RevalidatePassword does *not* work in Signon PeopleCode. If you use this function in Signon PeopleCode, you create an infinite loop.

#### **Returns**

Returns a numeric value or a constant: you can check for either.

| Value | Constant           | Meaning                          |
|-------|--------------------|----------------------------------|
| 0     | %RevalPW_Valid     | Password Validated               |
| 1     | %RevalPW_Failed    | Password Validation Check Failed |
| 2     | %RevalPW_Cancelled | Password Validation Cancelled    |

# **Example**

RevalidatePassword is commonly used in the SaveEdit PeopleCode to verify that the user entering the data is the same as the one who signed onto the database.

```
&TESTOP = RevalidatePassword();
Evaluate &TESTOP

/* Password does not match the current value */
When 1
    Error MsgGet(48, 18, "Message Not Found");
    Break;
End-Evaluate;
```

# Right

## **Syntax**

```
Right(str [, num_chars])
```

# **Description**

Use the Right function to return a specified number of characters from the right side of a string. The function is useful if, for example, you want to get the last set of characters in a zip code or other fixed-length identification string. If the string contains Unicode non-BMP characters, each code unit of the surrogate pair is counted as a separate character and care should be taken not to split the surrogate pair.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| str       | A String value from which you want to get the rightmost characters.   |
| num_chars | A Number value, greater than or equal to zero. If <i>num_chars</i> is omitted it is assumed to be equal to 1. |

#### **Returns**

Returns a String value equal to the rightmost *num\_chars* character(s) in *str*.

# **Example**

```
If &ZIP is equal to "90210-4455", the following example sets &SUFFIX to "4455":
```

```
&SUFFIX = Right(&ZIP, 4)
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Left, page 443

# Round

# **Syntax**

Round(dec,precision)

# **Description**

Use the Round function to round a decimal number to a specified precision.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| dec       | A Number value to be rounded.  |
| precision | A number value specifying the decimal precision to which to round <i>dec</i> . |

#### **Returns**

Returns a Number value equal to dec rounded up to precision decimal places.

# **Example**

The following examples set the value of &TMP to 2.2, 9, then 24.09:

```
&TMP = Round(2.15,1);
&TMP = Round(8.789,0);
&TMP = Round(24.09372,2);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Int, page 423; Chapter 1, "PeopleCode Built-in Functions," Mod, page 463</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Truncate, page 666</u>

# RoundCurrency

## **Syntax**

RoundCurrency(amt,currency\_cd,effdt)

# **Description**

Different currencies are represented at different decimal precessions. The RoundCurrency function is a rounding function that takes currency precision into account, using a value stored in the CURRENCY\_CD\_TBL PeopleTools table.

#### **Parameters**

| Parameter   | Description                              |
|-------------|--|
| amt         | The amount to be rounded.                |
| currency_cd | The currency code.                       |
| effdt       | The effective date of currency rounding. |

#### **Returns**

Returns a Number value equal to amt rounded to the currency precision for currency\_cd.

# **Example**

The following example rounds 12.567 to 12.57, using the appropriate currency precision for US Dollars ("USD"):

```
&RESULT = RoundCurrency(12.567, "USD", EFFDT);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Controlling Currency Display Format"

# **RowFlush**

### **Syntax**

RowFlush(scrollpath, target\_row)

Where scrollpath is:

```
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]RECORD.target_recname
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the RowFlush function to remove a specific row from a page scroll and from the component buffer.

**Note.** This function remains for backward compatibility only. Use the FlushRow rowset method instead.

Rows that are flushed are not deleted from the database.

RowFlush is a specialized and rarely used function. In most situations, you will want to use DeleteRow to remove a row from the component buffer and remove it from the database as well when the component is saved.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," FlushRow

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |
| target_row | The row number of the row to flush.                                   |

#### Returns

None.

# **Example**

The following example flushes a row in a view from the component buffer:

```
RowFlush(RECORD.BNK_RCN_DTL_VW, &ROW1);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ScrollFlush, page 549</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DeleteRow, page 199</u>

### **RowScrollSelect**

## **Syntax**

```
RowScrollSelect(levelnum,scrollpath,RECORD.sel_recname [, sqlstr [, bindvars]] [, turbo])

Where scrollpath is:

[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]
RECORD.target_recname

and where bindvars is an arbitrary-length list of bind variables in the form:

bindvar1 [, bindvar2]. . .
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

The RowScrollSelect is similar to ScrollSelect except that it reads data from the select record into a scroll under a specific parent row, rather than automatically distributing the selected rows under the correct parent rows throughout the buffer.

Note. This function remains for backward compatibility only. Use the Select rowset method instead.

You must use the WHERE clause in the SQL string to ensure that only rows that match the parent row are read into the scroll from the select record. Otherwise, all rows are read in under the specified parent row.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Rowset Class," Select

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter          | Description   |
|--------------------|---|
| levelnum           | Specifies the scroll level of the scroll area into which selected rows will be read. It can be 1, 2, or 3.  |
| scrollpath         | A construction that specifies a scroll level in the component buffer.   |
| RECORD.sel_recname | Specifies the select record. The <i>selname</i> record must be defined in Application Designer and SQL created as a table or a view, unless <i>sel_recname</i> and <i>target_recname</i> are the same. The <i>sel_recname</i> record can contain fewer fields than <i>target_recname</i> , although it must contain any key fields to maintain dependencies page records. This enables you to limit the amount of data read into the component buffers. |
| sqlstr             | Contains a WHERE clause to restrict the rows selected from <i>sel_recname</i> and/or an ORDER BY clause to sort the rows. The WHERE clause may contain the PeopleSoft SQL platform functions that are used for SQLExec processing, such as %DateIn or %Substring.   |
| bindvars           | A list of bind variables to be substituted in the WHERE clause.   |
| turbo              | Setting this Boolean parameter to True turns on Turbo ScrollSelect.   |

#### **Returns**

The number of rows read (optional.) This counts only lines read into the specified scroll. It does not include any additional rows read into autoselect child scrolls of the scroll.

#### **Example**

Here is an example of RowScrollSelect using bind variables:

```
If All(QTY PICKED) Then
   &LEVEL1ROW = CurrentRowNumber(1);
   &LEVEL2ROW = CurrentRowNumber(2);
   &ORDER_INT_LINE_NO = FetchValue(RECORD.SHIP_SUM_INV_VW, &LEVEL1ROW,
   ORDER_INT_LINE_NO, &LEVEL2ROW);
   &INV_ITEM_ID = FetchValue(RECORD.SHIP_SUM_INV_VW, &LEVEL1ROW,
   INV_ITEM_ID, &LEVEL2ROW);
   &QTY = RowScrollSelect(3, RECORD.SHIP_SUM_INV_VW, CurrentRowNumber(1),
    RECORD.SHIP_DTL_INV_VW, CurrentRowNumber(2), RECORD.DEMAND_LOC_INV,
    RECORD.DEMAND_LOC_INV, "WHERE BUSINESS_UNIT = :1 AND ORDER_NO = :2
    AND DEMAND_SOURCE = :3 AND SOURCE_BUS_UNIT = :4
    AND ORDER_INT_LINE_NO = :5 AND SCHED_LINE_NO = :6 AND INV_ITEM_ID = :7
    AND DEMAND_LINE_NO = :8", SHIP_HDR_INV.BUSINESS_UNIT, ORDER_NO, DEMAND_SOURCE,
    \verb|SOURCE_BUS_UNIT, ORDER_INT_LINE_NO, SCHED_LINE_NO, INV_ITEM_ID, DEMAND_LINE\_\Rightarrow \\
NO, True);
End-If;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553; Chapter 1, "PeopleCode Built-in Functions," ScrollFlush, page 549 and Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

## **RowScrollSelectNew**

# **Syntax**

```
RowScrollSelectNew(levelnum,scrollpath,RECORD.sel_recname, [sqlstr [, bindvars]] [, turbo])

Where scrollpath is:

[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]
RECORD.target_recname

where bindvars is an arbitrary-length list of bind variables in the form:

binvar1 [, bindvar2]. . .
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

The RowScrollSelectNew function is similar to RowScrollSelect, except that all rows read into the work scroll are marked *new* so they are automatically inserted into the database at Save time.

**Note.** This function remains for backward compatibility only. Use the SelectNew rowset method instead.

This capability can be used, for example, to insert new rows into the database by selecting data using a view of columns from another database tables.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Rowset Class," SelectNew

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter          | Description  |
|--------------------|--|
| level              | Specifies the scroll level of the scroll area into which selected rows are read. It can be 1, 2, or 3.   |
| scrollpath         | A construction that specifies a scroll level in the component buffer.  |
| RECORD.sel_recname | Specifies the select record. The <i>selname</i> record must be defined in the record definition and SQL created as a table or a view, unless <i>sel_recname</i> and <i>target_recname</i> are the same. The <i>sel_recname</i> record can contain fewer fields than <i>target_recname</i> , although it must contain any key fields to maintain dependencies with other page records. This enables you to limit the amount of data read into the data buffers. |
| sqlstr             | Contains a WHERE clause to restrict the rows selected from <i>sel_recname</i> and/or an ORDER BY clause to sort the rows. The WHERE clause may contain the PeopleSoft SQL platform functions that are used for SQLExec processing, such as %DateIn or %Substring.  |
| bindvars           | A list of bind variables to be substituted in the WHERE clause. The same restrictions that exist for SQLExec exist for these variables.  |
| turbo              | Setting this Boolean parameter to True turns on Turbo ScrollSelect. This will improve the performance of ScrollSelect verbs by as much as 300%, but should be implemented with caution on existing applications.   |

#### Returns

The number of rows read (optional.) This counts only lines read into the specified scroll. It does not include any additional rows read into autoselect child scrolls of the scroll.

### **Example**

The following example reads rows into the level 2 scroll and marks the rows as new:

```
&QTY = RowScrollSelectNew(2, RECORD.BI_LINE_VW, &ROW1, RECORD.BI_LINE_DST,⇒

RECORD.BI_LINE_DST, "where business_unit = :1 and invoice = :2 and line_seq_num =⇒

:3", BI_HDR.BUSINESS_UNIT, BI_HDR.INVOICE, &CURR_LINE_SEQ);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553; Chapter 1, "PeopleCode Built-in Functions," ScrollFlush, page 549 and Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

# **RTrim**

# **Syntax**

```
RTrim(source_str [, trim_str])
```

# **Description**

Use the RTrim function to remove characters, usually trailing blanks, from the right of a string.

### **Parameters**

| Parameter  | Description   |
|------------|---|
| source_str | A String from which you want to remove trailing characters.   |
| trim_str   | A String consisting of a list of characters, all occurrences of which are removed from the right of <i>source_str</i> . Characters in <i>trim_str</i> that occur in <i>source_str</i> to the left of any character not in <i>trim_str</i> are be removed. If this parameter is not specified, " " is assumed. |

#### **Returns**

Returns a String formed by deleting, from the end of *source\_str*, all occurrences of each character specified in *trim str*.

## **Example**

The following example removes trailing blanks from &NAME and places the results in &TRIMMED:

```
&TRIMMED = RTrim(&NAME);
```

The following example removes trailing punctuation marks from REC.INP and places the results in &TRIMMED:

```
&TRIMMED = RTrim(REC.INP, ".,;:!?");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," LTrim, page 451

# **ScheduleProcess**

## **Syntax**

```
ScheduleProcess(process_type,process_name
[, run_location] [, run_cntl_id] [, process_instance]
[, run_dttm] [, recurrence_name] [, server_name])
```

# **Description**

Use the ScheduleProcess function to schedule a process or job, writing a row of data to the Process Request table (PSPRCSRQST).

Note. This function is no longer supported. Use the CreateProcessRequest function instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateProcessRequest, page 153

# **ScrollFlush**

# **Syntax**

```
ScrollFlush(scrollpath)
Where scrollpath is:

[RECORD.level1_recname,level1_row,
[RECORD.level2_recname,level2_row,]
RECORD.target_recname
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the ScrollFlush function to remove all rows inside the target scroll area and frees its associated buffer.

**Note.** This function remains for backward compatibility only. Use the Flush rowset method instead.

Rows that are flushed are not deleted from the database. This function is often used to clear a work scroll before a call to ScrollSelect.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Flush

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |

#### Returns

None.

## Example

The following example clears the level-one scroll then fills the level-one and level-two scrolls.

```
/* Throw away all rows */
ScrollFlush(RECORD.DBFIELD_VW);
/* Fill in new values */
&FIELDSEL = "where FIELDNAME like '" | FIELDNAME | "%'";
&ORDERBY = " order by FIELDNAME";
ScrollSelect(1, RECORD.DBFIELD_VW, RECORD.DBFIELD_VW, &FIELDSEL | &ORDERBY);
ScrollSelect(2, RECORD.DBFIELD_VW, RECORD.DBFIELD_LANG_VW, RECORD.DBFIELD_LANG_VW, RECORD.DBFIELD_LANG_VW, DBFIELD_LANG_VW, DBFIELD_LANG_VW,
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RowFlush, page 542; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551 and Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553

# **ScrollSelect**

## **Syntax**

```
ScrollSelect(levelnum,
[RECORD.level1_recname,
[RECORD.level2_recname,]]
RECORD.target_recname, RECORD.sel_recname
[, sqlstr [, bindvars]]
[, turbo])
```

where *bindvars* is an arbitrary-length list of bind variables in the form:

```
bindvar1 [, bindvar2]. . .
```

## **Description**

The ScrollSelect function, like the related ScrollSelect functions (ScrollSelectNew, RowScrollSelect, and RowScrollSelectNew) reads data from database tables or views into a scroll area on the active page.

Note. This function remains for backward compatibility only. Use the Select rowset class method instead.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Select.

# Using ScrollSelect

ScrollSelect automatically places child rows in the target scroll area under the correct parent row in the next highest scroll area. If it cannot match a child row to a parent row an error occurs.

ScrollSelect selects rows from a table or view and adds the rows to a scroll area of a page. Let's call the record definition of the table or view that it selects from the *select record*; and let's call the record definition normally referenced by the scroll area (as specified in the page definition) the *default scroll record*. The select record can be the same as the default scroll record, or it can be a different record definition that has compatible fields with the default scroll record. If you define a select record that differs from the default scroll record, you can restrict the number of fields that are loaded into the component buffers by including only the fields that you actually need.

ScrollSelect accepts a SQL string that can contain a WHERE clause restricting the number of rows selected into the scroll area. The SQL string can also contain an ORDER BY clause to sort the rows.

ScrollSelect functions generate a SQL SELECT statement at runtime, based on the fields in the select record and WHERE clause passed to them in the function call. This gives ScrollSelect functions a significant advantage over SQLExec: they enable you to change the structure of the select record without affecting the PeopleCode, unless the field affected is referred to in the WHERE clause string. This can make the application easier to maintain.

Often, ScrollSelect is used to select rows into a *work scroll*, which is sometimes hidden using HideScroll. A work scroll is a scroll in which the No Auto Select option is selected on the record definition in Application Designer so that PeopleTools does not automatically populate the scroll at page startup. You can right-click on the scroll or grid then select the scroll's No Auto Select attribute check box in the record property dialog box.

Depending on how you intend the scroll to be used by the end-user, you may also want to select No Auto Update to prevent database updates, and prevent row insertions or deletions in the scroll area by selecting No Row Insert or No Row Update.

To call ScrollSelect at page startup, place the function call in the RowInit event of a key field on the parent scroll record. For example, if you want to fill scroll level one, place the call to ScrollSelect in the RowInit event of a field on level zero.

#### **Parameters**

| Parameter          | Description  |
|--------------------|--|
| levelnum           | Specifies the level of the scroll level to be filled (the target scroll area. The value can be 1, 2, or 3.   |
| target_recname     | Specifies a record identifying the target scroll, into which the selected rows are read. If <i>target_recname</i> is on scroll level 2, it must be proceeded by a <b>RECORD</b> . <i>level1_recname</i> . If it is on level 3, you must specify both <b>RECORD</b> . <i>level1_recname</i> and <b>RECORD</b> . <i>level2_recname</i> .   |
| RECORD.sel_recname | Specifies the select record. The <i>selname</i> record must be defined in Application Designer and SQL created (using Build, Project) as a table or a view, unless <i>sel_recname</i> and <i>target_recname</i> are the same. The <i>sel_recname</i> record can contain fewer fields <i>target_recname</i> , although it must contain any key fields to maintain dependencies with other page records. This enables you to limit the amount of data read into the component buffers. |
| sqlstr             | Contains a WHERE clause to restrict the rows selected from <i>sel_recname</i> and/or an ORDER BY clause to sort the rows. The WHERE clause can contain the PeopleSoft meta-SQL functions such as %Datein or %CurrentDateIn. It can also contain inline bind variables.   |
| bindvars           | A list of bind variables to be substituted in the WHERE clause. The same restrictions that exist for SQLExec exist for these variables.  |
| turbo              | Setting this Boolean parameter to True turns on Turbo ScrollSelect. This improves the performance of ScrollSelect verbs by as much as 300%, but should be implemented with caution on existing applications, which may depend on the behavior of ScrollSelect without Turbo.   |

### **Returns**

The number of rows read (optional.) This counts only lines read into the specified scroll. It does not include any additional rows read into autoselect child scrolls of the scroll.

## **Example**

This example uses WHERE clauses to reset the rows in two scroll areas:

```
&FIELD CNT = ActiveRowCount(DBFIELD VW.FIELDNAME);
For &I = 1 to &FIELD CNT;
   If RecordChanged(DBFIELD_VW.FIELDNAME, &I, DBFIELD_LANG_VW.FIELDNAME, 1)
                                                                                Then
      &FIELDNAME = FetchValue(DBFIELD_VW.FIELDNAME, &I);
      &RET = WinMessage("Descriptions for " | &FIELDNAME | " have been changed. ⇒
 Discard changes?", 289, "DBField Changed!");
      If \&RET = 2 Then
         /* Cancel selected */
         Exit;
      End-if;
   End-if;
End-for;
/* Now throw away all rows */
ScrollFlush(RECORD.DBFIELD VW);
/* Fill in new values */
&FIELDSEL = "where FIELDNAME like '" | FIELDNAME | "%'";
&ORDERBY = " order by FIELDNAME";
&QTY1 = ScrollSelect(1, RECORD.DBFIELD VW, RECORD.DBFIELD VW, &FIELDSEL | ⇒
&ORDERBY);
&QTY2 = ScrollSelect(2, RECORD.DBFIELD_VW, RECORD.DBFIELD_LANG_VW, RECORD.DBFIELD_⇒
LANG VW, &FIELDSEL | " and LANGUAGE CD = :1" | &ORDERBY, DBFIELD SRCH.LANGUAGE ⇒
CD);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollFlush, page 549; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553 and Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

# **ScrollSelectNew**

### **Syntax**

```
ScrollSelectNew(levelnum,
   [RECORD.level1_recname,
   [RECORD.level2_recname, ]]
   RECORD.target_recname,RECORD.sel_recname [, sqlstr [, bindvars]]
   [, turbo])
```

and where bindvars is an arbitrary-length list of bind variables in the form:

```
bindvar1 [, bindvar2]. . .
```

# **Description**

The ScrollSelectNew function is similar to ScrollSelect, except that all rows read into the work scroll are marked *new* so they are automatically inserted into the database at Save time.

**Note.** This function remains for backward compatibility only. Use the SelectNew rowset class method instead.

This capability can be used, for example, to insert new rows into the database by selecting data using a view of columns from other database tables.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Rowset Class," SelectNew

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter          | Description   |
|--------------------|---|
| levelnum           | Specifies the level of the scroll level to be filled (the target scroll area. The value can be 1, 2, or 3.  |
| target_recname     | Specifies a record identifying the target scroll, into which the selected rows are read. If <i>target_recname</i> is on scroll level 2, it must be proceeded by a <b>RECORD</b> . <i>level1_recname</i> . If it is on level 3, you must specify both <b>RECORD</b> . <i>level1_recname</i> and <b>RECORD</b> . <i>level2_recname</i> .  |
| RECORD.sel_recname | Specifies the select record. The <i>selname</i> record must be defined in Application Designer and SQL created as a table or a view (using Build, Project), unless <i>sel_recname</i> and <i>target_recname</i> are the same. The <i>sel_recname</i> record can contain fewer fields <i>target_recname</i> , although it must contain any key fields to maintain dependencies with other records on the page. This enables you to limit the amount of data read into the component buffers. |
| sqlstr             | Contains a WHERE clause to restrict the rows selected from <i>sel_recname</i> and/or an ORDER BY clause to sort the rows. The WHERE clause may contain the PeopleSoft SQL platform functions that are used for SQLExec processing, such as %Datein or %Substring.   |
| bindvars           | A list of bind variables to be substituted in the WHERE clause. The same restrictions that exist for SQLExec exist for these variables.   |
| turbo              | Setting this Boolean parameter to True turns on Turbo ScrollSelect. This improves the performance of ScrollSelect verbs by as much as 300%, but should be implemented with caution on existing applications.  |

#### Returns

The number of rows read (optional.) This counts only lines read into the specified scroll. It does not include any additional rows read into autoselect child scrolls of the scroll.

### **Example**

The following statement selects rows from DATA2 and reads them into scroll level one on the page. If the end-user saves the page, these rows will be inserted into DATA1:

```
&QTY = ScrollSelectNew(1, RECORD.DATA1, RECORD.DATA2,
    "Where SETID = :1 and CUST_ID = :2",
    CUSTOMER.SETID, CUSTOMER.CUST_ID);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollFlush, page 549 and Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

# Second

# **Syntax**

Second(timevalue)

# **Description**

Use the Second function to extract the seconds component of a Time value.

#### **Parameters**

| Parameter | Description                                 |
|-----------|---|
| timevalue | A Time value from which to extract seconds. |

#### Returns

Returns a Number equal to the seconds part of timevalue.

# **Example**

Assume that &TIMEOUT contains Time value of 16:48:21. The following would set &SECS to 21:

```
&SECS = Second(&TIMEOUT);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Hour, page 412</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Minute, page 463</u>

### SendMail

## **Syntax**

# **Description**

Use the SendMail function to send an email message from a PeopleSoft page. The APIs that support these subsystems must be present on the system for the function to work.

Note. The code that actually calls SendMail determines the run location, *not* the originating code.

The function sends a message using standard mail options, including recipient, CC, BCC, subject, and the text of the note. You can use double byte characters as part of the display name for email address.

The message can include attached files, for which you supply fully qualified file names (that is, file names with paths) and titles (which appear in place of the fully qualified filename in the message). In addition, you can specify a *Mail\_From*, which identifies the source email address. You can also use the *Reply\_To* parameter to specify the email address to be used by the recipient for replying, which should be different than the *Mail\_From* address.

The *flags* parameter of this function and its return codes are platform dependent: the SMTP mail API ignores any additional flags. For this reason, SendMail should be used only in customizations that run on a known platform, if it is used at all. The preferred, platform-independent method for sending email from PeopleCode is to define an email routing as part of a business event, then trigger the business event using the TriggerBusinessEvent function.

For workflow, in the activity email routing, you can specify the field map for Reply\_To and Sender.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," TriggerBusinessEvent, page 665

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| flags      | An integer value passed directly to the mail system API to control mail system options. The value passed in this parameter is platform-dependent. The SMTP mail API ignores this parameter. |
| recipients | A string consisting of a semicolon-separated list of email addresses containing the names of the message's primary recipients.  |

| Parameter            | Description   |
|----------------------|---|
| CCs                  | A string consisting of a semicolon-separated list of email addresses that are sent copies of the message.   |
| BCCs                 | A string consisting of a semicolon-separated list of email addresses that are sent copies of the message. These recipients won't appear on the message list.  |
| subject              | A string containing the text that appears in the message's Subject field.   |
| text                 | The text of the message.  |
| attachment_filenames | A string consisting of a semicolon-separated list of fully qualified filenames, containing the complete path to the file and the filename itself.   |
| attachment_titles    | Another semicolon-separated list containing titles for each of the files provided in the <i>attachment_filenames</i> parameter. The titles appear near the attachment icons in place of the fully qualified filename. |
| Mail_From            | A string used to populate the 'reply-to' field. If this parameter isn't specified, the sender address from application server configuration file is used.   |
| Mail_Sep             | Specify the delimiter to be used to separate one email address from another. The default value is a semicolon (;).  |
| Content_Type         | Specify the content type of the email as a string. The default value is plain text.   |
|                      | If you want to specify HTML, you should use the following:  |
|                      | Content-type: text/html; charset=utf8   |
| Reply_To             | Specify the email address that the receiver should use when replying to this email instead of the <i>Mail_From</i> value.   |
| Sender               | Specifies who the email is from, as a string. This may be different than the values specified for <i>Mail_From</i> or <i>Reply_To</i> parameters.   |

# **Returns**

Returns a Number value, which, if not one of the following general return codes, is platform-dependent.

# General Return Codes

| Return Code | Description                  |
|-------------|------------------------------|
| 0           | No Error                     |
| -1          | No mail interface installed. |

## **Example**

The following example sets up several variables that are then used to construct an email message that includes two attachments:

```
&MAIL_FLAGS = 0;
&MAIL_TO = "dduffield@peoplesoft.com; sweet_pea@peoplesoft.com";
&MAIL CC = "";
&MAIL BCC = "mom@aol.com";
&MAIL_SUBJECT = "Live long and prosper!";
&MAIL_TEXT = "Please read my attached CV. You will be amazed and hire me⇒
forthwith.";
&MAIL_FILES = "c:\mydocs\resume.doc;c:\mydocs\coverlet.doc";
&MAIL_TITLES = "My CV; READ ME";
&MAIL_SENDER = "MyEmail@Yahoo.com";
&RET = SendMail(&MAIL_FLAGS, &MAIL_TO, &MAIL_CC, &MAIL_BCC, &MAIL_SUBJECT, &MAIL_⇒
TEXT, &MAIL_FILES, &MAIL_TITLES, &MAIL_SENDER);
if not (\&RET = 0) then
  WinMessage("Return status from mail = " | &RET);
end-if;
The following example uses aliases for the sender.
Local string &MAIL_CC, &MAIL_TO, &MAIL_BCC, &MAIL_SUBJECT, &MAIL_TITLES, &MAIL_⇒
TEXT, &MAIL_FILES, &MAIL_FROM, &REPLYTO, &SENDER;
Local number &MAIL_FLAGS;
\&MAIL FLAGS = 0;
&MAIL TO = "laurie thomas@peoplesoft.com";
\&MAIL CC = "";
&MAIL BCC = "";
&MAIL SUBJECT = "Testing SendMail - Are you receiving Attachment?";
&MAIL TEXT = "This is a test for SendMail function";
&MAIL_FILES = "/data9/ps/e841g2bp/lat/attach.txt";
&MAIL_TITLES = "";
&MAIL_FROM = "peoplesoft@peoplesoft.com";
&MAIL_SEP = ";";
&CONTTYPE = "";
&REPLYTO = "lthomas@peoplesoft.com";
&SENDER = "00972@peoplesoft.com";
&RET = SendMail(&MAIL_FLAGS, &MAIL_TO, &MAIL_CC, &MAIL_BCC, &MAIL_SUBJECT, &MAIL_⇒
TEXT, &MAIL FILES, &MAIL TITLES, &MAIL FROM, &MAIL SEP, &CONTTYPE, &REPLYTO,⇒
&SENDER);
If &RET <> 0 Then
  MessageBox(0, "", 0, 0, "Return code from SendMail=" | &RET);
```

## **SetAuthenticationResult**

### **Syntax**

End-If;

```
SetAuthenticationResult(AuthResult [, UserId] [,ResultDocument] [, PasswordExpired] [DaysLeftBeforeExpire])
```

## **Description**

Use the SetAuthenticationResult function in signon PeopleCode to customize the authentication process. It enables the developer using Signon PeopleCode to implement additional authentication mechanisms beyond the basic PeopleSoft ID and Password authentication.

When *PasswordExpired* is True, it indicates the password is expired, the passwordexpired.html page is displayed during login when signon PeopleCode is enabled.

When *DaysLeftBeforeExpire* is greater than 0, and *PasswordExpired* is False, indicating that the password will expire in x days, the passwordwarning.html page is displayed during login when signon PeopleCode is enabled.

**Note.** If you set *AuthResult* to False, *ResultDocument* must be the text of an error message. This text is displayed on the signon screen.

#### **Parameters**

| Parameter            | Description   |
|----------------------|---|
| AuthResult           | Specify whether the authentication is successful. This parameter takes a Boolean value. If True is used, the end-user of the UserId specified on the Signon page is allowed access to the system.         |
|                      | When AuthResult is True, the customer is responsible for providing a logout to the end user. They will remain logged in until a logout command is issued from the user, or the session expires.           |
| UserId               | Specify the UserId of the user signing on. The default value is the UserId entered on the signon page. This parameter takes a string value. This is the value returned by %SignonUserId                   |
| ResultDocument       | When <i>ResultDocument</i> is blank (""), this parameter value is ignored. Otherwise, specify a message to be displayed in the signonresultdoc.html file when <i>AuthResult</i> is True.                  |
|                      | If AuthResult is False, the ResultDocument text value is displayed on the signon screen. If ResultDocument has a value, any values in <i>PasswordExpired</i> and <i>DaysLeftBeforeExpire</i> are ignored. |
| PasswordExpired      | Specify if the user's password has expired. The values are:   |
|                      | False (default) if the user's password hasn't expired.  |
|                      | True if the user's password has expired   |
|                      | If this value is specified as True, the user is allowed to log in, but is able to access only a limited portion of the system: just enough to change their expired password.                              |
| DaysLeftBeforeExpire | A numeric value indicating the number of days left before the password expires. If the value is greater than 0, a warning is displayed when Authorized is True and Expired is False.                      |

#### Returns

A Boolean value: True if function completed successfully, False otherwise.

## **Example**

```
If updateUserProfile(%SignonUserId, %SignonUserPswd, &array_attribs) Then
    SetAuthenticationResult(True, &SignonUserID, "", False);
End-If;
```

The following example is within a function used for logging onto a system:

In the following example, AuthResult is True and ResultDocument is set as text to be displayed in an HTML tag.

```
SetAuthenticationResult( True, &USERID, "Result Doc Text", False, 0);
```

As part of this example, specify the following in the configuration properties:

```
singonresultdoc_page=signonresultdoctext.html
```

In signonresultdoctext.html, add a meta field as follows:

```
<%=resultDoc%>:
<html>
....
    <%=resultDoc%>
....
</html>
```

This produces a screen shot similar to the following:



**Example with Result Doc Text** 

#### See Also

Chapter 3, "System Variables," %ResultDocument, page 787

Chapter 3, "System Variables," % AuthenticationToken, page 769

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security," PeopleSoft Sign-in

## **SetChannelStatus**

### **Syntax**

**SetChannelStatus**(ChannelName,Status)

# **Description**

Use the SetChannelStatus to set the status of the specified channel. You could use this function to restart a channel that had been paused, or pause a running channel.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class SetQueueStatus method instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," SetStatus

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| ChannelName | Specify the channel name.   |
| Status      | Specify the status you want to set the channel to. The values are:  1 for Run 2 for Pause |

#### **Returns**

A Boolean value: True if the channel status was changed successfully. False otherwise.

# **Example**

```
/* User has clicked on a channel to change its status */
If CHNL_STATUS = "1" Then
    rem running, so pause;
    &status = 2;
Else
    rem paused. So run;
    &status = 1;
End-If;

If SetChannelStatus(AMM_CHNL_SECVW.CHNLNAME, &status) Then
    CHNL_STATUS = String(&status);
Else
    MessageBox(0, MsgGetText(117, 1, ""), 117, 22, "");
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Understanding PeopleSoft Integration Broker"

# **SetComponentChanged**

#### **Syntax**

SetComponentChanged()

# Description

Use the SetComponentChanged function to set the changed flag for the component. This flag is used to determine if save processing is needed or not, when the user clicks Save, or save is triggered through DoSave PeopleCode. This flag is also used to determine if a save warning needs to be issued to the user when they leave the component.

Using SetComponentChanged causes full save processing to occur the next time a save is triggered. This includes the SaveEdit, SavePreChange, Workflow, and SavePostChange events. This function can be used to replace a workaround of changing a field to a different value then back to force save processing.

Using SetComponentChanged does *not* cause unchanged data to be saved. The Component Processor only saves changed data to the database. If nothing in the component has been changed, nothing is saved to the database.

After save processing has completed successfully, the flag is cleared.

Most components do not need to use this function. The changed flag is automatically set when the user changes any value in the component, as well as when PeopleCode changes a database field buffer value. This function is for certain pages that have a requirement to have save processing execute even if the user has *not* changed a value.

**Note.** Using this function causes a save warning to be issued to the user when they try to leave the component, assuming the save warning feature is enabled, and the end user has not saved the component since the function was called.

Using SetComponentChanged before DoSave forces save processing to occur.

#### **Parameters**

None.

#### Returns

None.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoSave, page 224</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DoSaveNow, page 225</u>

### **SetControlValue**

## **Syntax**

```
SetControlValue(Value, PageName, PageFieldName [, RowNumber][, &Field])
```

## **Description**

Use the SetControlValue function to set an override string on the current field so that it simulates an end-user entering data.

When a page is refreshed after a PeopleCode program completes, each field value gets set from the buffer. However, if you use this function to specify an override string for a field, the value you specify is used *instead* of the value in the buffer. This value is inserted directly into the control on the page, as if the end-user typed it in. The field buffer remains unchanged. All validations, FieldEdit and FieldChange PeopleCode run immediately.

This function can be used in the following scenario: Suppose you have a text field that has a menu pop-up associated with it. The end-user can use a secondary page to select an item to be used for the value. From the menu PeopleCode, you can verify that the value is valid, but the field doesn't turn red and the end-user can leave the field. This could potential mean saving the page with bad data. You can use this function after the secondary page is dismissed. This causes the same edits to be run as if the end-user had typed in the value.

This function doesn't work for radio button or check box controls.

#### Considerations With Field Verification

SetControlValue only sets the value of the field. If you specify an incorrect value, SetControlValue has an error at runtime.

For example, suppose you are setting a value like "1900-01-01" into a date field that is expecting the format 01/01/1900. If the end-user entered 1900-01-01 they would get an error, so SetControlValue causes an error with this value also. You may want to use a value in the format the end-user might enter. You can get this value by using the FormattedValue method on a field. For example:

```
&DATE_IN_EFFECT = SF_PRDN_AREA_IT.DATE_IN_EFFECT.FormattedValue;
...
SetControlValue(&DATE_IN_EFFECT, %Page, "DATE_IN_EFFECT", &OCCURSNUM);
```

The FormattedValue function converts the field value from the PeopleSoft representation to the representation the end-user would see and enter.

#### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### **Parameters**

| Parameter     | Description  |
|---------------|--|
| Value         | Specify an override value on the current field. This parameter takes a string value.   |
| pagename      | Specify the name of page where the field exists.   |
| pagefieldname | Specify the page field name. This is <i>not</i> the name of the field. This is the name that is assigned to the field in Application Designer, on the page field properties. |
| RowNumber     | Specify the row number of the field. The default value is 1 if this parameter isn't set.   |
| &Field        | Specify an already instantiated field object referencing the field you want to override.   |

**Note.** If you want to set an override string for a field on the level 1 scroll for a page, you do not need to specify either a row number or a field object. However, if you want to set the override string for a field on either the second or third level scroll for a page, you must specify *both* a row number and a field object for SetControlValue to work.

Declare Function item\_seach PeopleCode FUNCLIB\_ITEM.INV\_ITEM\_ID FieldFormula;

#### Returns

None.

## **Example**

SetControlValue(&INV\_ITEM\_ID, Page.EN\_PDO\_COPY, "TO\_ITEMID")

End-Evaluate;

End-If;

### **SetCursorPos**

# **Syntax**

**SetCursorPos(Page.**pagename,scrollpath, target\_row, [recordname.]fieldname)

where scrollpath is:

[RECORD.level1\_recname,level1\_row, [RECORD.level2\_recname,level2\_row, ]] RECORD.target\_recname

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the SetCursorPos to place the focus in a specific field anywhere in the current component. To transfer to a page outside the current component, use Transfer.

**Note.** If you use SetCursorPos to change the focus to a field that is not on the current page, any PeopleCode associated with the Activate event for the page being transferred to runs.

You can use the SetCursorPos function in combination with an Error or Warning function in SaveEdit to place the focus on the field that caused the error or warning condition. You must call SetCursorPos *before* an Error statement, because Error in SaveEdit terminates all save processing, including the program from which it was called.

### See Also

Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| Pagename               | The name of the page specified in the page definition, preceded by the keyword <b>Page.</b> The <i>pagename</i> page must be in the current component. You can also pass the %page system variable in this parameter (without the <b>Page</b> reserved word). |
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| [recordname.]fieldname | Specify a field designating the record and field in the scroll where you want to place the cursor.  |
| target_row             | The row number of the row in which you want to place the cursor.  |

#### Returns

None.

## **Example**

The following example places the cursor in the appropriate field if a SaveEdit validation fails. Note the use of the %page system variable to get the page name. Note also that SetCursorPos is called before Error.

The following example is similar, but uses the **Page** reserved word and page name:

#### See Also

Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658

# SetDBFieldAuxFlag

# **Syntax**

```
SetDBFieldAuxFlag(Field.FieldName,FlagNumber,Setting)
```

### **Description**

Use the SetDBFieldAuxFlag function to set the auxiliary flag mask (AuxFlagMask) property for the specified field. This field indicates properties about the field.

Currently, only one flag comes preset from PeopleSoft: a 1 indicates a ChartField. If you want to associate a property with a field, you must coordinate with other developers to make certain that no one else is setting a property using the same flag number.

Use the GetAuxFlag Field method to read the current setting of the property.

If you use this function, the change is made to the database field, but it doesn't require a rebuild of the database. However, the change is *not* reflected in the component buffer. You must reload the component for the new setting to take place.

### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| Fieldname  | Specify the name of the field that you want the AuxMaskFlag property changed. This name must be prefixed by the reserved word <b>Field.</b> |
| FlagNumber | Specify the flag value, a number between 1 and 32. A 1 is a ChartField.   |
| Setting    | Specify whether this flag should be on (True) or off (False).   |

#### **Returns**

A constant value. The values are:

| Value              | Description  |
|--------------------|--|
| %MDA_Success       | Bulk operation completed successfully.             |
| %MDA_Failure       | Bulk operation did not complete successfully.      |
| %MDA_FieldNotFound | The specified field was not found in the database. |

## **Example**

```
&ret = SetDBFieldAuxFlag(Field.OrgId, 1, True);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldAuxFlag succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldAuxFlag failed");
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," GetAuxFlag

## **SetDBFieldCharDefn**

# **Syntax**

**SetDBFieldCharDefn(Field.**FieldName,Length [, FormatFamily])

# **Description**

Use the SetDBFieldCharDefn function to create a field definition of type character, with the indicated name, length, and format family.

**Note.** After using this function, you should use the SetDBFieldLabel function to define the label for the new field.

## Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| Fieldname | Specify the name of the new field that you want to create. This name must be prefixed by the reserved word <b>Field.</b> |
| Length    | Specify the length of the new field as a number.   |

| Parameter    | Description  |
|--------------|--|
| FormatFamily | Specify the format family of the new field. This parameter is optional: the default value is upper case. The valid values are: |
|              | • %FormatFamilyType_Upper (default)  |
|              | %FormatFamilyType_Name   |
|              | • %FormatFamilyType_Phone  |
|              | • %FormatFamilyType_Zip  |
|              | • %FormatFamilyType_SSN  |
|              | • %FormatFamilyType_MixedCase  |
|              | • %FormatFamilyType_NumOnly  |
|              | • %FormatFamilyType_SIN  |
|              | • %FormatFamilyType_PhoneIntl  |
|              | • %FormatFamilyType_ZipIntl  |
|              |  |

#### **Returns**

A constant value. The values are:

| Value               | Description   |
|---------------------|---|
| %MDA_Success        | Bulk operation completed successfully.  |
| %MDA_Failure        | Bulk operation did not complete successfully.   |
| %MDA_Duplicate      | The field specified by FieldName already exists.  |
| %MDA_FieldFmtLength | The specified length conflicts with the specified format family and was overwritten when the field was created. |

# Example

```
&ret = SetDBFieldCharDefn(Field.OrgId, 10,
%FormatFamilyType_MixedCase);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldCharDefn succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldCharDefn failed");
End-If;
```

You can also use this function with de-referenced parameters, as follows:

```
&ret = SetDBFieldCharDefn(@("FIELD." | FS_CF_UPD_AET.FIELDNAME),
FS_CF_UPD_AET.NEW_CF_LENGTH, %FormatFamilyType_MixedCase);
```

The following example adds a new character field:

```
&cf = "CF1";
&len = 10;
&frmt = %FormatFamilyType_Upper;
&fld = "FIELD." | &cf;
&ret = SetDBFieldCharDefn(@(&fld), &len, &frmt);
If (&ret = 0) Then
    MessageBox(0, "SetDBFieldCharDefn", 0, 0, "Succeeded");
Else
    MessageBox(0, "SetDBFieldCharDefn", 0, 0, "Failed");
End-If;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetDBFieldLabel, page 574

## **SetDBFieldFormat**

# **Syntax**

```
SetDBFieldFormat(Field.FieldName,FormatFamily [, FamilyName,DisplayName])
```

# **Description**

Use the SetDBFieldFormat function to change the format family for a field.

Use the StoredFormat Field property to determine the existing format family for a field.

If you only want to change the display format of a single field at runtime, and not change the database field, use the DisplayFormat Field property.

**Note.** This function only works with character fields.

#### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

## **Parameters**

| Parameter | Description  |
|-----------|--|
| FieldName | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b> |

| Parameter    | Description   |
|--------------|---|
| FormatFamily | Specify the new format family of the field. The valid values are:   |
|              | %FormatFamilyType_Upper   |
|              | %FormatFamilyType_Name  |
|              | %FormatFamilyType_Phone   |
|              | %FormatFamilyType_Zip   |
|              | %FormatFamilyType_SSN   |
|              | %FormatFamilyType_MixedCase   |
|              | %FormatFamilyType_NumOnly   |
|              | %FormatFamilyType_SIN   |
|              | %FormatFamilyType_PhoneIntl   |
|              | %FormatFamilyType_ZipIntl   |
|              | %FomatFamilyType_Custom   |
| FamilyName   | Specify a new family name. This parameter is optional, and only valid if FormatFamily is specified as custom (%FormatFamilyType_Custom).  |
| DisplayName  | Specify a new display name. This parameter is optional, and only valid if FormatFamily is specified as custom (%FormatFamilyType_Custom). |

#### Returns

A constant value. The values are:

| Value        | Description                            |
|--------------|--|
| %MDA_Success | Function completed successfully.       |
| %MDA_Failure | Function didn't complete successfully. |

# **Example**

```
&ret = SetDBFieldFormat(Field.OrgId, %FormatFamilyType_Custom, "Postal_Code", >
    "Normal");
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldFormat succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldFormat failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDBFieldFormatLength, page 573; Enterprise PeopleTools</u> 8.50 PeopleBook: PeopleCode API Reference, "Field Class," StoredFormat and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," DisplayFormat

# SetDBFieldFormatLength

# **Syntax**

SetDBFieldFormatLength(FieldName, Length)

## **Description**

Use the SetDBFieldFormatLength function to change the format length for a field. This length controls the maximum number of characters an end-user can type into an edit box for this character field. This can be used to limit the user without having to rebuild or alter the table.

Note. This function only works with character fields.

### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| FieldName | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b> |
| Length    | Specify the new format length as a number. Valid values are between 1 and 254.                                       |

#### Returns

A constant value. The values are:

| Value              | Description   |
|--------------------|---|
| %MDA_Success       | Function completed successfully.  |
| %MDA_Failure       | Function didn't complete successfully.  |
| %MDA_FieldNotFound | The specified field wasn't found in the database.   |
| %MDA_Unsupported   | You tried to use this function on a non character field. This function is only supported on character fields. |

### **Example**

```
&ret = SetDBFieldFormatLength(FIELD.OrgId, 10);
If (&ret = %MDA_success) Then
   MessageBox(0, "MetaData Fn Status", 0, 0, "SetDBFieldFormatLength succeeded");
Else
   MessageBox(0, "MetaData Fn Status", 0, 0, "SetDBFieldFormatLength failed");
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDBFieldFormat, page 571</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Field Class," FormatLength

## **SetDBFieldLabel**

# **Syntax**

**SetDBFieldLabel(Field.**FieldName,LabelID,Long,Short,Default [, LanguageID])

### **Description**

Use the SetDBFieldLabel function to either modify an existing label, or add a new label to a field definition.

#### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| FieldName  | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b>  |
| LabelID    | Specify the label ID of the field label that you want to modify as a string. If the specified label ID isn't found, a new label, with the specified label ID, is created for the field. |
| Long       | Specify the new long label for the field as a string.   |
| Short      | Specify the new short label for the field as a string.  |
| Default    | Specify whether the new label is the default label for the field. This parameter takes a Boolean value: True, set the label as the default, False, do not.                              |
| LanguageID | Specify the three character language code to use with this field. This parameter is optional. If you do not specify a language code, the language of the current user is used.          |

#### **Returns**

A constant value. The values are:

| Value              | Description                            |
|--------------------|--|
| %MDA_Success       | Function completed successfully.       |
| %MDA_Failure       | Function didn't complete successfully. |
| %MDA_FieldNotFound | The specified field wasn't found.      |

# **Example**

```
&ret = SetDBFieldLabel(Field.OrgId, "ORGID", "Organization ID", "OrgId", True);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldLabel succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldLabel failed");
End-If;
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Label

# SetDBFieldLength

## **Syntax**

**SetDBFieldLength(Field.**FieldName,Length)

# **Description**

Use the SetDBFieldLength function to modify an existing character field to have a new length.

**Note.** Because using this function changes records that are used to build application tables, you must rebuild (alter) the specified project before these changes can be used.

Use the Length Field class property to find the existing length of a field.

Note. This function only works with character fields.

# Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| FieldName | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b> |
| Length    | Specify the new field length as a number between 1 and 254.  |

**Note.** If a default has been specified for this field in any record, and the size of the default is *greater* than the new size, you must modify the record field separately.

#### Returns

A constant value. The values are:

| Value               | Description   |
|---------------------|---|
| %MDA_Success        | Function completed successfully.  |
| %MDA_Failure        | Function didn't complete successfully.  |
| %MDA_Unsupported    | The specified field isn't a character field. This function is only supported for character fields.  |
| %MDA_FieldNotFound  | The specified field wasn't found.   |
| %MDA_FieldFmtLength | The specified length isn't compatible with the current format family, or there are record field defaults greater than the specified size. |

**Note.** If a default has been specified for this field in any record, and the size of the default is *greater* than the new size, you must modify the record field separately.

## **Example**

```
&ret = SetDBFieldLength(Field.OrgId, 10);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldLength succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldLength failed");
End-If;
```

You can also use this function with de-referenced parameters, as follows:

```
&ret = SetDBFieldLength(@("FIELD." | FS_CF_UPD_AET.FIELDNAME), FS_CF_UPD_AET.NEW_⇒ CF_LENGTH);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," FieldLength

# **SetDBFieldNotUsed**

### **Syntax**

SetDBFieldNotUsed(Field.FieldName,NotUsed)

### Description

Use the SetDBFieldNotUsed function to specify whether a database field is used as a chart field or not.

SetDBFieldNotUsed does the following for a field:

• Specifies whether the field is included in the index when indexes are built for records that contain this field. The column always remains in the table associated with the record.

- Specifies that the field is ignored in Query.
- Specifies that the field is ignored in nVision.

In addition, fields marked as Search Keys or List Box Items in the Application Designer that are set as not used do not display in search dialogs and list boxes.

#### Considerations Using this Function

This function is primarily intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not, in general, supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded. Using this function to modify records in components that have not been loaded, and then loading those components will, while not changing indices, prevent Query and nVision from using the field, and may be used to key display of the field in pages.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| FieldName | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b>                                      |
| NotUsed   | Specify whether this field is to be used as a chart field. This parameter takes a Boolean value: True, this field is not used, False, this field is used. |

#### Returns

A constant value. The values are:

| Value              | Description                            |
|--------------------|--|
| %MDA_Success       | Function completed successfully.       |
| %MDA_Failure       | Function didn't complete successfully. |
| %MDA_FieldNotFound | The specified field wasn't found.      |

## **Example**

```
&ret = SetDBFieldNotUsed(Field.OrgId, True);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldNotUsed succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetDBFieldNotUsed failed");
End-If;
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Performing Bulk Operations"

## **SetDefault**

## **Syntax**

SetDefault([recordname.]fieldname)

## **Description**

Use the SetDefault function to set a field to a null value, so that the next time default processing occurs, it is set to its default value: either a default specified in its record field definition or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

Note. This function remains for backward compatibility only. Use the SetDefault field class property instead.

Blank numbers correspond to zero on the database. Blank characters correspond to a space on the database. Blank dates and long characters correspond to NULL on the database. SetDefault gives each field data type its proper value.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SetDefault.

#### Where to Use SetDefault

If a PeopleCode program or function executes the SetDefault built-in on a field that does *not* exist in the component buffer, the remainder of the program or function is skipped. In the case of a function, execution of the calling program continues with the next statement after the call to the function. However, if the program containing the SetDefault call is at the "top level", meaning that it was called directly from the component processor or application engine runtime, it exits.

Therefore, if you want to control the behavior of SetDefault, you should encapsulate any calls to this built-in function inside your own functions. This enables your overall programs to continue, whether or not the SetDefault succeeds.

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| [recordname.]fieldname | Specify a field designating the fields that you want to set to its default value. |

#### Returns

Optionally returns a Boolean value indicating whether the function executed successfully.

## **Example**

This example resets the PROVIDER to its null value. This field is reset to its default value when default processing is next performed:

```
If COVERAGE_ELECT = "W" Then
    SetDefault(PROVIDER);
End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNext, page 581</u> and <u>Chapter 1, "PeopleCode Built-in Functions," SetDefaultPrior, page 582</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Default Processing

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

# **SetDefaultAll**

#### **Syntax**

```
SetDefaultAll([recordname.]fieldname)
```

### **Description**

Use the SetDefaultAll function to set all occurrences of the specified *recordname.fieldname* within a scroll to a blank value, so that the next time default processing is run these fields are set to their default value, as specified by the record definition, or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

**Note.** This function remains for backward compatibility only. Use the SetDefault rowset method instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," SetDefault and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SearchDefault

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

## **Example**

The following example sets the fields TO\_CUR and CUR\_EXCHNG\_RT to their default values on every row of the scroll area where the PeopleCode is run:

```
SetDefaultAll(TO_CUR);
SetDefaultAll(CUR_EXCHNG_RT);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefault, page 579; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNext, page 581; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNextRel, page 581; Chapter 1, "PeopleCode Built-in Functions," SetDefaultPrior, page 582 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultPriorRel, page 583</u>

## **SetDefaultNext**

# **Syntax**

```
SetDefaultNext([recordname.]fieldname)
```

## **Description**

Use the SetDefaultNext function to locate the next occurrence of the *recordname.fieldname* with the next effective date (and effective-sequence number if specified) and set the field to a blank value, so that the next time default processing is run this field will be set to its default value, as specified by the record definition, or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

SetDefaultNext is typically used to reset values within a scroll which are calculated within default PeopleCode based on a next value.

This function is valid only for effective-dated records. If a next record does not exist, then the statement is skipped.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNextRel, page 581; Chapter 1, "PeopleCode Built-in Functions," SetDefaultPrior, page 582 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultPriorRel, page 583</u>

### **SetDefaultNextRel**

#### **Syntax**

SetDefaultNextRel(search\_field,default\_field)

## **Description**

Use the SetDefaultNextRel function to locate the next occurrence of the <code>search\_field</code> with the next effective date (and effective-sequence number if the record contains an effective-sequence number), then set the value of the <code>specified default\_field</code> corresponding to the <code>search\_field</code> to a blank value, so that the next time default processing is run this field will be set to its default value, as <code>specified</code> by the record definition, or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

This function is valid only for effective-dated records. If a next record does not exist, then the statement is skipped.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefault, page 579; Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580; Chapter 1, "PeopleCode Built-in Functions," SetDefaultPrior, page 582 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultPriorRel, page 583</u>

#### **SetDefaultPrior**

## **Syntax**

**SetDefaultPrior**([recordname.]fieldname)

# Description

Use the SetDefaultPrior function to locate the prior occurrence of the *recordname.fieldname* with the prior effective date (and effective-sequence number if specified), then set the field to a blank value, so that the next time default processing is run this field will be set to its default value, as specified by the record definition, or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

SetDefaultPrior is typically used to reset values within a scroll which are calculated within FieldDefault PeopleCode based on a next value.

This function is valid only for effective-dated records. If a prior record does not exist, then the statement is skipped.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefault, page 579; Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNext, page 581; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNextRel, page 581 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultPriorRel, page 583</u>

### **SetDefaultPriorRel**

## **Syntax**

SetDefaultPriorRel(search field, default field)

## **Description**

Use the SetDefaultPriorRel function to locate the prior occurrence of the *search\_field* with the prior effective date (and effective sequence-number if the record contains an effective-equence number) and then sets the specified *default\_field* to a blank value, so that the next time default processing is run this field will be set to its default value, as specified by the record definition, or one set programmatically by PeopleCode located in a FieldDefault event. If neither of these defaults exist, the Component Processor leaves the field blank.

This function is valid only for effective-dated records. If a next record does not exist, then the statement is skipped.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SetDefault, page 579; Chapter 1, "PeopleCode Built-in Functions," SetDefaultAll, page 580; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNext, page 581; Chapter 1, "PeopleCode Built-in Functions," SetDefaultNextRel, page 581 and Chapter 1, "PeopleCode Built-in Functions," SetDefaultPrior, page 582</u>

# **SetDisplayFormat**

#### **Syntax**

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Usethe SetDisplayFormat function to change the display format of Custom Defined Fields at runtime. For instance, you may want to update a custom numeric display to reveal more decimal points.

Note. This function remains for backward compatibility only. Use the DisplayFormat field property instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," DisplayFormat

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | The row number of the target row.   |
| [recordname.]fieldname | The name of the field to change. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to SetDisplayFormat is not on the record definition <i>recordname</i> . |
| display_format_name    | The name of the custom display format specified in the field definition.  |

#### **Returns**

Returns a Boolean value indicating whether the function executed successfully. The return value is not optional.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," GetStoredFormat, page 392

### SetLabel

# **Syntax**

```
SetLabel(scrollpath,target_row, [recordname.]fieldname,new_label_text)
```

Where scrollpath is:

```
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]] RECORD.target_recname
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

## **Description**

Use the SetLabel function to change the label text of a page field or grid column heading.

**Note.** This function remains for backward compatibility only. Use the Label field property instead.

You can't use this function to set labels longer than 100 characters. If you try to set a label of more than 100 characters, the label is truncated to 100 characters.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Label

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," GetLongLabel

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," GetShortLabel

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the

Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | The row number of the target row.   |
| [recordname.]fieldname | The name of the field with the associated label text. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the function call is not on the record definition <i>recordname</i> . |
| new_label_text         | A String value specifying the new value for the field or grid column label.   |

#### **Returns**

Optionally returns a Boolean value indicating whether the function completed successfully.

## **Example**

```
If training_loc = "HAW" then
        SetLabel(voucher_tbl.training_loc, "Hawaii Training Center");
End-if;
```

# **SetLanguage**

## **Syntax**

**SetLanguage**(language\_code)

## Description

Use the SetLanguage function to set the end-user's current language preference to the specified <code>language\_code.language\_code</code> must be a valid translate value for the field LANGUAGE\_CD. SetLanguage returns True if it is successful, and it returns False if it fails or an invalid value was passed. The new language preference is temporary, remaining in effect only until the user logs off, or until another call is made to SetLanguage.

**Note.** SetLanguage does *not* work in Signon PeopleCode, or with asynchronous messages.

#### Considerations Using SetLanguage With %Language

The value of %Language depends on the type of application:

- For online applications, %Language is the language code that the current component is using.
- For non-online applications (such as in an application engine program), %Language is the language code of the user based on their language preference in their User Profile.

SetLanguage changes the default language for the current session only. The language change does not take effect until the component buffer is flushed and repopulated. For example, transferring to a new component causes the buffer to be flushed.

%Language reflects the value using SetLanguage after the function is executed.

SetLanguage changes the current user interface and data language simultaneously. If the Multi Language Entry personalization option is enabled, users can change the data language independently from the user interface language. There is no way to change the data language from PeopleCode without also changing the user interface language using SetLanguage.

#### **Parameters**

| Parameter     | Description   |
|---------------|---|
| language_code | A valid language code, stored in the Translate table for the LANGUAGE_CD field. |

#### Returns

Optionally returns a Boolean value indicating whether the function executed successfully. Returns False if an invalid language code is passed.

# **Example**

The following example switches the language code and displays a message informing the end-user of the change:

```
If SetLanguage(LANGUAGE_CD) Then
    WinMessage(MsgGet(102, 5, "Language preference changed to ", LANGUAGE_CD));
Else
    WinMessage(MsgGet(102, 6, "Error in setting language. Language is currently⇒
%1", %Language));
End-if;
```

### See Also

Chapter 3, "System Variables," %Language, page 776

# **SetMessageStatus**

## **Syntax**

SetMessageStatus(Message.MessageName,Status)

# **Description**

Use the SetMessageStatus function to specify whether a message is active or inactive.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| MessageName | Specify the name of the message definition that you want to change the status for. Prefix this name with the reserved word <b>Message.</b> |
| Status      | Specify the status for the message. Valid values are:  |
|             | %IB_Status_Active  |
|             | %IB_Status_InActive  |

#### Returns

A Boolean value: true if the status is set correctly, false otherwise.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetChannelStatus, page 561

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Service Operations"

### **SetNextPanel**

## **Syntax**

SetNextPanel(panelname)

# **Description**

Use the SetNextPanel to specify the panel name to which the user will be transferred when selecting the NextPanel (F6) function or specifying it with the PeopleCode TransferPage function.

**Note.** The SetNextPanel function is supported for compatibility with previous releases of PeopleTools. New applications should use the SetNextPage function instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetNextPage, page 588

# **SetNextPage**

#### **Syntax**

SetNextPage(pagename)

## Description

Use the SetNextPage function to specify the page name to which the user is transferred when selecting the NextPage (ALT+6 and ENTER) function or specifying it with the PeopleCode TransferPage function.

SetNextPage validates that *pagename* is listed on current menu. This selection is cleared when the user transfers to a new page.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| pagename  | A String equal to the name of the page as specified in the page definition. |

### Returns

Optionally returns a Boolean value indicating whether the function executed successfully.

## **Example**

See Chapter 1, "PeopleCode Built-in Functions," AddKeyListItem, page 49.

```
ClearKeyListItem( );
AddKeyListItem(OPRID, OPRID);
AddKeyListItem(REQUEST_ID, REQUEST_ID);
SetNextPage("PAGE_2");
DoSave( );
TransferPage( );
```

The following example sets up and transfers the user to page JOB\_DATA.

```
If SetNextPage(PAGE.JOB_DATA) Then
     TransferPage( );
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658

# SetPageFieldPageFieldName

# **Syntax**

**SetPageFieldName(Page.** PageName, **Record.** RecordName, **Field.** FieldName, PageFieldName)

# **Description**

Use the SetPageFieldPageFieldName function to add or change a page field name for a field. The page field name is set on the General tab of the page field properties. Changing a name to itself is not supported.

The first field on the page with the specified record name and field name is the field that's changed.

## Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

### **Parameters**

| Parameter     | Description  |
|---------------|--|
| PageName      | Specify the page containing the field you want to change. This name must be prefixed by the reserved word <b>Page</b> .    |
| RecordName    | Specify the record containing the field you want to change. This name must be prefixed by the reserved word <b>Record.</b> |
| FieldName     | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b>       |
| PageFieldName | Specify the page field name that you want associated with the page field as a string.                                      |

### **Returns**

A constant value. The values are:

| Value                  | Description  |
|------------------------|--|
| %MDA_Success           | Function completed successfully.   |
| %MDA_Failure           | Function didn't complete successfully.   |
| %MDA_PageNotFound      | The specified page wasn't found.   |
| %MDA_PageFieldNotFound | The specified field wasn't found on the specified page.  |
| %MDA_Duplicate         | A second field by the same name was found on the page. Only the first page field name was changed. |

# **Example**

The following example adds a page field name to a page field.

```
&ret = SetPageFieldPageFieldName(Page.ABSENCE_HIST, Record.ABSENCE_HIST,⇒ Field.EMPLID, "EMPLID")
```

The following example adds a page field name to a page field using dereferenced parameters.

```
&Pnl = "Page." | "ABSENCE_HIST";

&Rec = "Record." | "ABSENCE_HIST";

&Field = "Field." | "EMPLID";

&Name = "EMPLID"

&ret = SetPageFieldPageFieldName(@(&Pnl), @(&Rec), @(&Field), &Name);
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Field Definitions"

# **SetPasswordExpired**

## **Syntax**

SetPasswordExpired(NewValue)

# **Description**

Use the SetPasswordExpired function to set the password expired status for the current user. When the user's password expired flag is set to True, they can only access the page that allows them to change their password. The function returns the old value, that is, the value that represented the status of the flag before it was set to *NewValue*.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| NewValue  | Specify a new value for the user's password expired flag. This parameter takes a Boolean value |

#### Returns

A Boolean value: True if you've set the password expire flag to False, False if you've set the password expire flag to True.

# **Example**

```
If %PasswordExpired Then
   &NewValue = SetPasswordExpired(True);
End-If;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SwitchUser, page 629</u> and <u>Chapter 3, "System Variables," % PasswordExpired, page 784</u>

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

PeopleCode Built-in Functions Chapter 1

# **SetPostReport**

## **Syntax**

SetPostReport()

# **Description**

Use the SetPostReport function to create a reference to a PostReport object. After you've created this object, you can assign values to its properties, then use the Put method to initiate the posting of the files to the Report Repository.

### **Parameters**

None.

### **Returns**

A reference to a PostReport object.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "PostReport Class"

### SetRecFieldEditTable

### **Syntax**

```
SetRecFieldEditTable(Record.RecordName, Field.FieldName, EditTable [, TableEditType])
```

# **Description**

Use the SetRecFieldEditTable function to set the edit table value for a record field. This overwrites the value for the edit table for the record field. Use the SetEditTable Record method to just set the edit table value at runtime.

If you specify a null value for *EditTable*, and no value is specified for *TableEditType*, the table edit flag is turned off, that is, no prompt table is set for the record field.

# Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

### **Parameters**

| Parameter     | Description   |
|---------------|---|
| RecordName    | Specify the record containing the field you want to change. This name must be prefixed by the reserved word <b>Record.</b>  |
| FieldName     | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b>  |
| EditTable     | Specify the name of the edit table record. This name must be prefixed by the reserved word <b>Record.</b> If you do not want to specify a record name, specify <b>Record.'''</b> .  |
| TableEditType | Specify the type of edit table record to be associated with the record field. If you specify a value for <i>EditTable</i> (and not a null value) this parameter is required. You can specify either a constant or numeric value for this parameter. Valid values are: |

| Constant Value           | Numeric Value | Used for which types of fields            |
|--------------------------|---------------|---|
| %EditTableType_NoEdit    | 0             | char, num, date, time, datetime           |
| %EditTableType_Prompt    | 1             | char, num, date, time datetime            |
| %EditTableType_YesNo     | 2             | char                                      |
| %EditTableType_Translate | 3             | char fields with length 4 or less<br>only |
| %EditTableType_OneZero   | 4             | number fields only                        |

### **Returns**

A constant value. The values are:

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| Value                 | Description                                     |
|-----------------------|---|
| %MDA_Success          | Function completed successfully.                |
| %MDA_Failure          | Function didn't complete successfully.          |
| %MDA_RecordNotFound   | The specified record wasn't found.              |
| %MDA_RecFieldNotFound | The specified field wasn't found on the record. |

# **Example**

```
&ret = SetRecFieldEditTable(RECORD.AbsHist, Field.OrgId, RECORD.EmplId_Tbl, %Edit>
TableType_Prompt);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetRecFieldEditTable succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetRecFieldEditTable failed");
End-If;
```

# SetRecFieldKey

## **Syntax**

SetRecFieldKey(Record.RecordName,Field.FieldName,Key)

# **Description**

Use the SetRecFieldKey function to specify whether a field on a record is a key field or not.

Use the IsKey field class property to determine whether or not the field is already a key.

**Note.** Because performing this operation changes records, you must subsequently rebuild the project (alter tables).

### Considerations Using this Function

This function is intended for use during configuration time *only*, before active runtime usage is initiated. Using this function during active runtime is not supported. Changes to data definitions are *not* recognized on currently loaded component. In general, changes aren't recognized until the component is reloaded.

**Warning!** These operations take place in a separate transaction from the page's save status: the initiation of any of these operations immediately changes the definitions, even if the page is subsequently cancelled.

### **Parameters**

| Parameter  | Description   |
|------------|---|
| RecordName | Specify the record containing the field you want to change. This name must be prefixed by the reserved word <b>Record.</b>        |
| FieldName  | Specify the name of the field that you want to modify. This name must be prefixed by the reserved word <b>Field.</b>              |
| Key        | Specify whether the field is a key or not. This parameter takes a Boolean value: True, the field is a key field, False, it isn't. |

### **Returns**

A constant value. The values are:

| Value                 | Description                                     |
|-----------------------|---|
| %MDA_Success          | Function completed successfully.                |
| %MDA_Failure          | Function didn't complete successfully.          |
| %MDA_RecordNotFound   | The specified record wasn't found.              |
| %MDA_RecFieldNotFound | The specified field wasn't found on the record. |

# **Example**

```
&ret = SetRecFieldKey(RECORD.AbsHist, Field.OrgId, True);
If (&ret = %MDA_Success) Then
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetRecFieldKey succeeded");
Else
    MessageBox(0, "Metadata Fn Status", 0, 0, "SetRecFieldKey failed");
End-If;
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Field Definitions"

# **SetReEdit**

# **Syntax**

SetReEdit(reedit\_on)

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# **Description**

Use the SetReEdit to switch re-edit mode on and off. When re-edit mode is on, definitional edits (such as translate table and prompt table edits), as well as FieldEdit PeopleCode, are run on each editable field in the component when the component is saved. If an error is found, the component data is not saved. SetReEdit can be called at any time during the life of the component before the SaveEdit event fires, and would typically be called in RowInit when other page settings are being initialized. When a component is started, re-edit mode is off by default.

SetReEdit is used primarily in financial applications, where transactions are sometimes brought into the database by non-online processes. When re-edit mode is on, the values read in during these transactions can be validated by simply bringing them up in the page and saving. Any errors are then reported, as if the enduser had entered all of the data online.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| reedit_on | A Boolean value specifying whether to switch re-edit mode on or off. True turns re-edit mode on, False turns re-edit mode off. |

# **Example**

This example is used in RowInit PeopleCode to initialize component settings. After re-edit mode is on, field-level edits are re-applied when the component is saved.

SetReEdit(True);

# **SetSearchDefault**

### **Syntax**

SetSearchDefault([recordname.]fieldname)

### **Description**

Use the SetSearchDefault function to set system defaults (default values set in record field definitions) for the specified field on search dialog boxes. It does not cause the FieldDefault event to fire.

Note. This function remains for backward compatibility only. Use the SearchDefault field property instead.

The system default occurs only once, when the search dialog box first starts, immediately after SearchInit PeopleCode. If the end-user subsequently blanks out a field, the field is not reset to the default value. The related function ClearSearchDefault disables default processing for the specified field. SetSearchDefault is effective only when used in SearchInit PeopleCode programs.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SearchDefault Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

#### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| [recordname.]fieldname | The name of the target field, a search or alternate search key that is about to appear in the search dialog box. The <i>recordname</i> prefix is required if the call to SetSearchDefault is not on the record definition <i>recordname</i> . |

# **Example**

This example, from SearchInit PeopleCode turns on edits and defaults for the SETID field in the search dialog box:

```
SetSearchEdit(SETID);
SetSearchDefault(SETID);
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," ClearSearchDefault, page 92; Chapter 1, "PeopleCode Built-in Functions," ClearSearchEdit, page 93; Chapter 1, "PeopleCode Built-in Functions," SetSearchDialogBehavior, page 597 and Chapter 1, "PeopleCode Built-in Functions," SetSearchEdit, page 598</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Search Processing in Update Modes

# **SetSearchDialogBehavior**

# **Syntax**

SetSearchDialogBehavior(force or skip)

### **Description**

Use the SetSearchDialogBehavior function in SearchInit PeopleCode to set the behavior of search and add dialog boxes before a page is displayed, overriding the default behavior. There are two dialog behavior settings: skip if possible (0) and force display (1).

Skip if possible means that the dialog box is skipped if all of the following are true:

• All required keys have been provided (either by system defaults or by PeopleCode).

- If this an Add dialog box, then no duplicate key error results from the provided keys; if this error occurs, the processing resets to the default behavior.
- If this is a Search dialog box, then at least one row is returned based on the provided keys.

Force display means that the dialog box displays even if all required keys have been provided.

The default behavior of the search and add dialog boxes is force display.

**Note.** SetSearchDialogBehavior can only be used in SearchInit PeopleCode.

#### **Parameters**

| Parameter     | Description                                      |
|---------------|--|
| force_or_skip | A Number equal to one of the following values:   |
|               | 0: sets the dialog behavior to skip if possible. |
|               | 1: sets the dialog behavior to force display.    |

#### Returns

None.

# **Example**

The following function call, which must occur in SearchInit PeopleCode, sets the dialog behavior to skip if possible.

SetSearchDialogBehavior(0);

### See Also

Chapter 1, "PeopleCode Built-in Functions," SetSearchDefault, page 596; Chapter 1, "PeopleCode Built-in Functions," SetSearchEdit, page 598; Chapter 1, "PeopleCode Built-in Functions," ClearSearchEdit, page 93; Chapter 1, "PeopleCode Built-in Functions," ClearSearchDefault, page 92 and Chapter 1, "PeopleCode Built-in Functions," IsUserInRole, page 442

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Search Processing in Update Modes

# **SetSearchEdit**

### **Syntax**

SetSearchEdit([recordname.]fieldname)

# **Description**

Use the SetSearchEdit function to enable system edits (edits specified in the record field definition) for the specified [recordname.] fieldname, for the life of the search dialog box, or until the ClearSearchEdit function is called with that same field.

Note. This function remains for backward compatibility only. Use the SearchEdit field property instead.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," SearchEdit.

### Using SetSearchEdit

In the Add mode search dialog, the following edits are performed when the end-user clicks the Add button. In any other mode, the following edits are performed when the end-user clicks the Search button:

- Formatting
- Required Field
- · Yes/No Table
- Translate Table
- · Prompt Table

SetSearchEdit does not cause the FieldEdit, FieldChange, or SaveEdit PeopleCode events to fire during the search dialog.

You might use SetSearchEdit to control access to the system. For example, you can apply this function to the SETID field of a dialog box and require the end-user to enter a valid SETID.

If you use this function in the SearchInit event, the search page options are limited to the "=" and "IN" operators.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| fieldname | The name of the search dialog field on which to enable field edits. |

### Returns

Returns a Boolean value indicating whether the function executed successfully.

### **Example**

This example turns on edits and system defaults for the SETID field in the search dialog box:

```
SetSearchEdit(SETID);
SetSearchDefault(SETID);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ClearSearchEdit, page 93; Chapter 1, "PeopleCode Built-in Functions," ClearSearchDefault, page 92; Chapter 1, "PeopleCode Built-in Functions," SetSearchDefault, page 596 and Chapter 1, "PeopleCode Built-in Functions," SetSearchDialogBehavior, page 597

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Search Processing in Update Modes

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

# **SetTempTableInstance**

# **Syntax**

SetTempTableInstance(instance number)

# **Description**

Use the SetTempTableInstance function to set the default temp table instance to the specified number for the processing of temporary tables. This default is used by all %Table meta-SQL references to temporary tables, and by all SQL operations. Generally, you use this function only when you're trying to use any of the ScrollSelect functions, the Rowset class Select or SelectAll methods, the record class SQL methods (SelectByKey, Insert, and so on.), or any of the meta-SQL statements that use %Table (%InsertSelect, %InsertSelectWithLongs, %SelectAll, %Delete, and so on.) Generally, %Table should be used to override the default.

If you use this built-in within an Application Engine program, and the program uses a process-level instance on the request, the old instance value *must* be saved, then restored after you're finished using the new instance.

If you pass a zero for *instance\_number*, the Fill method uses the physical table instance with no table append, for example, if the temporary table record is FI\_INSTR\_T, the physical table used is PS\_FI\_INSTR\_T.

### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| instance_number | Specify the instance number for the temporary tables. |

### **Returns**

Existing (or previous) instance number.

# **Example**

To avoid interfering with other uses of temporary tables, you should only set the temporary table instance for your process, then set it back to the default. For example:

```
/* Set temp table instance */
&PrevInstNum = SetTempTableInstance(&NewInstNum);
/* use the temporary table */
. . .
/* Restore the temp table instance */
SetTempTableInstance(&PrevInstNum);
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Using Meta-SQL and PeopleCode," % Table

### **SetTracePC**

## **Syntax**

SetTracePC(n)

# **Description**

Use the SetTracePC function to control Trace PeopleCode settings programmatically. This is useful if you want to isolate and debug a single program or part of a program.

**Note.** If you're using an API with the Session class, use the Trace Setting class properties instead of this function.

You can set options prior to starting a PeopleTools session using the Trace tab of PeopleSoft Configuration Manager.

Trace PeopleCode creates and writes data to a trace file that it shares with Trace SQL; Trace SQL and Trace PeopleCode information are both output to the file in the order of execution. The trace file uses a file name and location specified in the Trace page of PeopleSoft Configuration Manager. If no trace file is specified in PeopleSoft Configuration Manager, the file is set by default to DBG1.TMP in your Windows Temp directory. If you specify only a file name, and no directory is specified, the file is written to the directory you're running Tools from. This file is cleared each time you log on and can be opened in a text editor while you are in a PeopleTools session, so if you want to save it, you must print it or copy it from your text editor.

Trace timings are given in the elapsed time in seconds, but reported in microseconds and include CPU time and "cycles". The CPU time measurement, depending on platform, may not be very precise. The "cycles" is a measure of how much PeopleCode the program is executing. It counts loops around the PeopleCode interpreter. This cycle count is only updated when some tracing or debugging is going on. So, for example, turning the trace off then back on again will skip some cycles.

**Note.** PeopleSoft recommends using a value of %TracePC\_EachStmt (2048) instead of %TracePC\_Functions (1) and %TracePC\_List (2).

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### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Session Class," Trace Setting Class Properties

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleSoft Configuration Manager," Understanding PeopleSoft Configuration Manager

### **Parameters**

| Parameter | Description  |
|-----------|--|
| options   | Either a number or a constant value that sets trace options. Calculate <i>options</i> by either totaling the numbers associated with any of the following options or by adding constants together: |

| Numeric Value | Constant Value     | Description  |
|---------------|--------------------|--|
| 0             | %TracePC_None      | Set trace off.   |
| 1             | %TracePC_Functions | Provide a trace of the program as it is executed. This implies options 64, 128, and 256 described in the following rows.                         |
| 2             | %TracePC_List      | Provide a listing of the entire program.   |
| 4             | %TracePC_Assigns   | Show the results of all assignments made to variables.   |
| 8             | %TracePC_Fetches   | Show the values fetched for all variables.   |
| 16            | %TracePC_Stack     | Show the contents of the internal machine stack. This option is normally used for debugging the PeopleCode language and not PeopleCode programs. |
| 64            | %TracePC_Starts    | Provide a trace showing when each program starts.  |
| 128           | %TracePC_ExtFuncs  | Provide a trace showing the calls made to each external PeopleCode routine.  |
| 256           | %TracePC_IntFuncs  | Provide a trace showing the calls made to each internal PeopleCode routine.  |
| 512           | %TracePC_ParamsIn  | Show the values of the parameters to a function.   |

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| Numeric Value | Constant Value       | Description   |
|---------------|----------------------|---|
| 1024          | %TracePC_ParamsOut   | Show the values of the parameters as they exist at the return from a function.  |
| 2048          | %TracePC_EachStmt    | Show each statement as it's executed (and do not show statements on branches not taken.)  |
| 32768         | %TracePC_Evaluations | Start the timing tracing of the start and end of top-level program evaluations. This is similar to the Trace Start of Programs, but only traced when the call isn't directly from PeopleCode.   |
|               |                      | It traces recursive evaluations, like what happens when a ScrollSelect in a RowInit event causes another recursive RowInit to fire during the outer RowInit.  |
|               |                      | If both Trace Evaluations (32768) and Trace Start of Programs (64) are on (32768+64 = 32832) then all routine calls (functions, methods, get, set for both internal and external PeopleCode to PeopleCode calls) are traced. The resulting trace file can be processed by a program to add up the timings for each routine and separate the inroutine timings from those for called routines. |

# **Returns**

None.

# **Example**

The following example is part of a SavePreChange PeopleCode program that sets PeopleCode trace based on page field settings:

```
DEBUG CODE = 0;
If DEBUG_TRACE_ALL = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 1
End-if;
If DEBUG LIST = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 2
If DEBUG SHOW ASSIGN = "Y" Then
  DEBUG CODE = DEBUG CODE + 4
End-if;
If DEBUG SHOW FETCH = "Y" Then
  DEBUG CODE = DEBUG CODE + 8
If DEBUG_SHOW_STACK = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 16
End-if;
If DEBUG_TRACE_START = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 64
If DEBUG TRACE EXT = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 128
End-if;
If DEBUG TRACE INT = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 256
If DEBUG_SHOW_PARMS = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 512
If DEBUG_SHOW_PARMSRT = "Y" Then
  DEBUG_CODE = DEBUG_CODE + 1024
SetTracePC(DEBUG_CODE);
```

The following example sets Trace PC to show a listing of all the calls made to external routines as well as calls made to internal routines:

```
SetTracePC(384);
```

The following is identical to the previous example:

```
SetTracePC(%TracePC_ExtFuncs + %TracePC_IntFuncs);
```

If you need a thorough trace, you can use a value of 3596. That combines the following:

| Value | Description                                      |
|-------|--|
| 2048  | Show each statement as it's executed             |
| 1024  | Show the values of the parameters as they return |
| 512   | Show the values of the parameters to a function  |
| 8     | Show the values fetched for all variables        |
| 4     | Show the results of all assignments              |

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetTraceSQL, page 605

Enterprise PeopleTools 8.50 PeopleBook: Data Management, "Employing Database Level Auditing"

### **SetTraceSQL**

# Syntax

SetTraceSQL(options)

# Description

Use the SetTraceSQL function to programmatically control the Trace SQL utility, enabling you to control TraceSQL options during the course of program execution.

**Note.** If you're using an API with the Session class, use the Trace Setting class properties instead of this function.

When you interact with PeopleTools, SQL statements transparently perform actions such as page construction. The Trace SQL utility creates and updates a file showing the SQL statements generated by PeopleTools.

You can set options prior to starting a PeopleTools session using the Trace tab of PeopleSoft Configuration Manager.

Trace SQL creates and writes data to a trace file that it shares with Trace PeopleCode; Trace SQL and Trace PeopleCode information are both output to the file in the order of execution. The trace file uses a file name and location specified in the Trace page of PeopleSoft Configuration Manager. If no trace file is specified in PeopleSoft Configuration Manager, the file is set by default to DBG1.TMP in your Temp directory. If you specify only a file name, and no directory is specified, the file is written to the directory you're running Tools from. This file is cleared each time you log on and can be opened in a text editor while you are in a PeopleTools session, so if you want to save it, you must print it or copy it from your text editor.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Session Class," Trace Setting Class Properties

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleSoft Configuration Manager," Understanding PeopleSoft Configuration Manager

# **Parameters**

| Parameter | Description  |
|-----------|--|
| options   | Either a Number value or a constant that sets trace options. Calculate <i>options</i> by either totaling the numbers associated with any of the following options, or adding constants together: |

| Numeric Value | Constant Value          | Description  |
|---------------|-------------------------|--|
| 0             | %TraceSQL_None          | No output  |
| 1             | %TraceSQL_Statements    | SQL statements   |
| 2             | %TraceSQL_Variables     | SQL statement variables (binds)  |
| 4             | %TraceSQL_Connect       | SQL connect, disconnect, commit and rollback                                       |
| 8             | %TraceSQL_Fetch         | Row Fetch (indicates that it occurred and the return code - not the data fetched.) |
| 16            | %TraceSQL_MostOthers    | All other API calls except Set Select<br>Buffers                                   |
| 32            | %TraceSQL_SSB           | Set Select Buffers(identifies the attributes of the columns to be selected)        |
| 64            | %TraceSQL_DBSpecific    | Database API-specific calls  |
| 128           | %TraceSQL_Cobol         | COBOL Statement Timings  |
| 256           | %TraceSQL_SybBind       | Sybase Bind Information  |
| 512           | %TraceSQL_SybFetch      | Sybase Fetch Information   |
| 1024          | %TraceSQL_DB2400Server  | Manager information for DB2/400 only   |
| 4096          | %TraceSQL_ManagerInfo   | All manager information.   |
| 8192          | %TraceSQL_AppEngineInfo | Trace Application Engine information.  |

**Note.** PeopleSoft recommends setting options to 3 to provide most essential information without performance degradation. Options 8 and 32 greatly increase the volume of the trace and will noticeably degrade performance.

### Returns

None.

# Example

The following example switches off Trace SQL:

```
SetTraceSQL(0);
```

The following is identical to the previous example:

```
SetTraceSQL(%TraceSQL_None);
```

The following example sets Trace SQL to typical settings that won't degrade performance:

```
SetTraceSQL(3);
```

The following is identical to the previous example:

```
SetTraceSQL(%TraceSQL_Statements + %TraceSQL_Variables);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetTracePC, page 601

Enterprise PeopleTools 8.50 PeopleBook: Data Management, "Employing Database Level Auditing"

# SetupScheduleDefnItem

# **Syntax**

SetupScheduleDefnItem(ScheduleName, JobName)

# **Description**

Use the SetupScheduleDefnItem function to create a ProcessRequest object. After you've created this object, you can assign values to its properties then specific methods created to either schedule or print info for a Scheduled Jobset.

### **Parameters**

| Parameter    | Description  |
|--------------|--|
| ScheduleName | Specify the process type as a string. Values depend on the Scheduled Jobset defined for your system. |

| Parameter | Description                                   |
|-----------|---|
| JobsName  | Specify the name of the job name as a string. |

### **Returns**

A reference to a ProcessRequest object.

# **Example**

```
Local ProcessRequest &MYRQST;
&MYRQST = SetupScheduleDefnItem("SampleSchedule", &MyJobName);
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "ProcessRequest Class"

# **SetUserOption**

# **Syntax**

SetUserOption(Level,OPTN,Value)

# **Description**

Use the SetUserOption to set the default value for the specified option.

### **Parameters**

| Parameter | Description                                    |
|-----------|--|
| Level     | Specify the option category level as a string. |
| OPTN      | Specify the option as a string.                |
| Value     | Specify the value of the option.               |

### **Returns**

A Boolean value: True, if the function completed successfully, False otherwise.

### See Also

Chapter 1, "PeopleCode Built-in Functions," GetUserOption, page 399

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Managing PeopleSoft Personalizations"

# Sign

# **Syntax**

Sign(n)

# **Description**

Use the Sign function to determine the sign of a number.

## **Parameters**

| Parameter | Description                                    |
|-----------|--|
| n         | A number value of which to determine the sign. |

### **Returns**

Returns a number value equal to:

- 1 if *n* is positive
- 0 if *n* is 0
- -1 if *n* is negative

# **Example**

The example sets & NUMSIGN to 1:

```
&NUMSIGN = Sign(25);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Abs, page 32

PeopleCode Built-in Functions Chapter 1

# Sin

## **Syntax**

Sin(angle)

# **Description**

Use the Sin function to calculate the sine of the given angle (opposite / hypotenuse).

### **Parameters**

| Parameter | Description         |
|-----------|---------------------|
| angle     | A value in radians. |

### **Returns**

A real number between -1.00 and 1.00.

# **Example**

The following example returns the sine of an angle measuring 1.2 radians:

```
MY_RESULT = Sin(1.2);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Degrees, page 190; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509 and Chapter 1, "PeopleCode Built-in Functions," Tan, page 632

# **SinglePaymentPV**

# **Syntax**

SinglePaymentPV(int\_rate,n\_per)

# **Description**

Use the SinglePaymentPV function to calculate the future value of a single monetary unit after a specified number of periods at a specified interest rate.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| int_rate  | A number representing the interest rate at which value is accrued per period.    |
| n_per     | A number specifying the number of periods on which to base the calculated value. |

### **Returns**

Returns a number value equal to the value of the unit after *n\_per* periods at an interest rate of *int\_rate* per period.

# **Example**

The example calculates &PMT as .857338820301783265:

```
&PMT = SinglePaymentPV(8, 2);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," UniformSeriesPV, page 675

# **SortScroll**

# **Syntax**

```
SortScroll(level,scrollpath,sort_fields)
Where scrollpath is:
[RECORD.level1_recname, [RECORD.level2_recname,] RECORD.target_recname
and where sort_fields is a list of field specifiers in the form:
[recordname.]field_1, order_1 [, [recordname.]field_2, order_2]...
```

# **Description**

The SortScroll function programmatically sorts the rows in a scroll area on the active page. The rows can be sorted on one or more fields.

Note. This function remains for backward compatibility only. Use the Sort rowset method instead.

The type of sort done by this function, that is, whether it is a linguistic or binary sort, is determined by the Sort Order Option on the PeopleTools Options page.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," Sort

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

### **Parameters**

| Parameter            | Description  |
|----------------------|--|
| level                | Integer specifying the level of the scroll to sort. It can be 1, 2, or 3.  |
| scrollpath           | A construction that specifies a scroll area in the component buffer.   |
| sort_fields          | A list of field and order specifiers which act as sort keys. The rows in the scroll area are sorted by the first field in either ascending or descending order, then by the second field in either ascending or descending order, and so on. |
| [recordname.]field_n | Specifies a sort key field in <i>target_recname</i> . The recordname prefix is required if the call to SortScroll is in a record other than <i>target_recname</i> .  |
| order_n              | A single-character string. "A" specifies ascending order; "D" specifies descending order.  |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

### **Example**

The first example repopulates a scroll in a page programmatically by first flushing its contents, selecting new contents using ScrollSelect, then sorting the rows in ascending order by EXPORT\_OBJECT\_NAME:

The second example sorts the rows on scroll level one by primary and secondary key fields:

```
SortScroll(1,RECORD.EN_BOM_COMPS,EN_BOM_COMPS.SETID,"A",
    EN_BOM_CMOPS.INV_ITEM_ID,"A");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," HideScroll, page 409; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553 and Chapter 1, "PeopleCode Built-in Functions," UnhideScroll, page 674

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options

# **Split**

# **Syntax**

```
Split(string, separator)
```

## **Description**

Use the Split function to *convert* a string into an array of strings by looking for the string *separator* in the given string.

**Note.** Split does not split an array.

If separator is omitted, a blank is used.

If *separator* is a null string (""), the string is split into single characters.

If *separator* is the last character in the string, you will not get an empty string. For example, in the following code, &array only has a value of 2:

```
&test = "value1:value2:";
&array = Split(&test, ":");
```

### **Parameters**

| Parameter | Description                                 |
|-----------|---|
| string    | The string to be converted into an array    |
| separator | The character used for dividing the string. |

### Returns

Returns a reference to the array.

## **Example**

The following code produces in &AS the array ("This", "is", "a", "simple", "example.").

&STR = "This is a simple example.";

#### See Also

&AS = Split(&STR);

<u>Chapter 1, "PeopleCode Built-in Functions," CreateArray, page 138</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CreateArrayRept, page 140</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Array Class"

# **SQLExec**

# **Syntax**

```
SQLExec({sqlcmd | SQL.sqlname}, bindexprs,outputvars)
```

where *bindexprs* is a list of expressions, one for each :n reference within sqlcmd or the text found in the SQL defintion sqlname, in the form:

```
inexpr_1 [, inexpr_2]. . .
```

and where *outputvars* is a list of variables, record fields, or record object references, one for each column selected by the SQL command, in the form:

```
out_1 [, out_2]. . .
```

# **Description**

Use the SQLExec function to execute a SQL command from within a PeopleCode program by passing a SQL command string. The SQL command bypasses the Component Processor and interacts with the database server directly. If you want to delete, insert, or update a single record, use the corresponding PeopleCode record object method.

If you want to delete, insert, or update a series of records, all of the same type, use the CreateSQL or GetSQL functions, then the Execute SQL class method.

### Limitation of SQLExec SELECT Statement

SQLExec can only Select a single row of data. If your SQL statement (or your SQL.sqlname statement) retrieves more than one row of data, SQLExec sends only the first row to its output variables. Any subsequent rows are discarded. This means if you want to fetch only a single row, SQLExec can perform better than the other SQL functions, because only a single row is fetched. If you need to SELECT multiple rows of data, use the CreateSQL or GetSQL functions and the Fetch SQL class method. You can also use ScrollSelect or one of the Select methods on a rowset object to read rows into a (usually hidden) work scroll.

**Note.** The PeopleSoft record name specified in the SQL SELECT statement must be in uppercase.

### Limitations of SQLExec UPDATE, DELETE, and INSERT Statements

**SQLExec** statements that result in a database update (specifically, UPDATE, INSERT, and DELETE) can only be issued in the following events:

- SavePreChange
- WorkFlow
- SavePostChange
- FieldChange

Remember that SQLExec UPDATEs, INSERTs, and DELETEs go directly to the database server, not to the Component Processor (although SQLExec can look at data in the buffer using bind variables included in the SQL string). If a SQLExec assumes that the database has been updated based on changes made in the component, that SQLExec can be issued only in the SavePostChange event, because before SavePostChange none of the changes made to page data has actually been written back to the database.

### Setting Data Fields to Null

SQLExec does *not* set Component Processor data buffer fields to NULL after a row not found fetching error. However, it does set fields that aren't part of the Component Processor data buffers to NULL. Work record fields are also reset to NULL.

# Using Meta-SQL in SQLExec

Different DBMS platforms have slightly different formats for dates, times, and datetimes; and PeopleSoft has its own format for these data types as well. Normally the Component Processor performs any necessary conversions when platform-specific data types are read from the database into the buffer or written from the buffer back to the database.

When a SQLExec statement is executed, these automatic conversions do not take place. Instead, you need to use meta-SQL functions inside the SQL command string to perform the conversions. The basic types of meta-SQL functions are:

- General functions that expand at runtime to give you lists of fields, key fields, record fields, and so on. %InsertSelect or %KeyEqual are typical examples.
- In functions that expand at runtime into platform-specific SQL within the WHERE clause of a SELECT or UPDATE statement or in an INSERT statement. %DateIn is a typical example.
- Out functions that expand at runtime into platform-specific SQL in the main clause of SELECT statement. %DateOut is a typical example.

Following is an example of a SQL SELECT using both and "in" and "out" metastring:

```
select emplid, %dateout(effdt) from PS_CAR_ALLOC a where car_id = '" | $\ &REGISTRATION_NO | "' and plan_type = '" | &PLAN_TYPE | "' and a.effdt = $\ (select max (b.effdt) from PS_CAR_ALLOC b where a.emplid=b.emplid and b.effdt <=$\ currentdatein) and start_dt <= $\ currentdatein and (end_dt is null or end_dt >=$\ \ currentdatein)";
```

See Chapter 2, "Meta-SQL," page 705.

#### Bind Variables in SQLExec

Bind variables are references within the *sqlcmd* string to record fields listed in *bindvars*. Within the string, the bind variables are integers preceded by colons:

```
:1, :2,...
```

The integers need not in numerical order. Each of these :n integers represents a field specifier in the bindvars list, so that :1 refers to the first field reference in bindvars, :2 refers to the second field reference, and so on.

For example, in the following statement:

```
SQLExec("Select sum(posted_total_amt)
  from PS_LEDGER
  where deptid between :1 and :2", DEPTID_FROM, DEPTID_TO, &SUM);
```

:1 is replaced by the value contained in the record field DEPTID\_FROM; :2 is replaced by the value contained in the record field DEPTID\_TO.

Note the following points:

- Bind variables can be used to refer to long character (longchar) fields. Long character fields are represented in PeopleCode as strings. You should use %TextIn() meta-SQL to ensure these fields are represented correctly on all database platforms.
- Bind variables can be passed as parameters to meta-SQL functions, for example:

```
SQLExec(". . .%datein(:1). . .", START_DT, &RESULT)
```

• If a bind variable :n is a Date field that contains a null value, SQLExec replaces all occurrences of ":n" located before the first WHERE clause with "NULL" and all occurrences of "= :n" located after the first WHERE to "IS NULL".

#### Inline Bind Variables in SQLExec

Inline bind variables are included directly in the SQL string in the form:

```
:recordname.fieldname
```

The following example shows the same SQLExec statement with standard bind variables, then with inline bind variables:

```
Rem without Inline Bind Variables;
SQLExec("Select sum(posted_total_amt)
   from PS_LEDGER
   where deptid between :1 and :2", deptid_from, deptid_to, &sum);
Rem with Inline Bind Variables;
SQLExec("Select sum(posted_total_amt)
   from PS_LEDGER
   where deptid between :LEDGER.DEPTID_FROM
   and :LEDGER.DEPTID_TO", &sum);
```

Inline bind variables, like all field and record references enclosed in strings, are considered by PeopleTools as a "black box". If you rename records and fields, PeopleTools does not update record and field names that are enclosed in strings as inline bind variables. For this reason, you should use standard bind variable in preference to inline bind variables wherever standard bind variables are available (as they are in SQLExec).

Prior to PeopleTools 8.0, PeopleCode replaced runtime parameter markers in SQL strings with the associated literal values. For databases that offer SQL statement caching, a match was never found in the cache so the SQL had to be re-parsed and re-assigned a query path. However, with PeopleTools 8.0, PeopleCode passes in bind variable parameter markers. For databases with SQL caching, this can offer significant performance improvements.

If you use inline bind variables, they will still be passed as literals to the database. However, if you convert them to bind variables, you may see significant performance improvements.

### Output Variables in SQLExec

If you use SQLExec to Select a row of data, you must place the data into variables or record fields so that it can be processed. You list these variables or fields, separated by commas in the *output* part of the statement following the *bindvars* list. Supply one variable or field for each column in the row of data retrieved by SQLExec. They must be listed in the same order in which the columns will be selected.

The number of output variables cannot exceed 64.

### Selecting Columns with Leading Spaces

When you execute a select SQL statement that returns data from a column that has leading spaces, the leading spaces will be removed from the column in the resulting text.

#### Using Arrays for Bind Variables

You can now use a parameter of type Array of Any in place of a list of bind values or in place of a list of fetch result variables. This is generally used when you do not know how many values are needed until the code runs.

For example, suppose that you had some PeopleCode that dynamically (that is, at runtime) generated the following SQL statement:

```
&Stmt = "INSERT INTO PS_TESTREC (TESTF1, TESTF2, TESTF3, TESTF4, . . . N) VALUES (: 1, :2, %DateTimeIn(:3), %TextIn(:4), . . N)";
```

Suppose you have placed the values to be inserted into an Array of Any, say &AAny:

```
&AAny = CreateArrayAny("a", 1, %DateTime, "abcdefg", . . . N);
```

You can execute the insert by:

```
SQLExec(&Stmt, &AAny);
```

Because the Array of Any promotes to absorb any remaining select columns, it must be the last parameter for the SQL object Fetch method or (for results) SQLExec. For binding, it must be the only bind parameter, as it is expected to supply all the bind values needed.

#### SQLExec Maintenance Issues

**SQLExec** statements are powerful, but they can be difficult to upgrade and maintain. If you use a SQL string passed in the command, it's considered a "black box" by PeopleCode. If field names or table names change during an upgrade, table and field references within the SQL string are not updated automatically. For these reasons, you should use a SQL definition and the meta-SQL statements provided in PeopleTools 8.0, instead of typing in a SQL string.

Generally, you should use SQLExec only when you must interact directly with the database server and none of the ScrollSelect functions, or record class methods (which are somewhat easier to maintain) will serve your purpose effectively.

#### Be Careful How You Use It

SQLExec performs any SQL statement the current Access ID has database privileges to perform. This normally includes SELECT, INSERT, UPDATE, and DELETE statements against application data tables. However, you can set up users to use Access IDs with more privileges (typically, AccessIDs have full database administrator authority). In such cases, the user could alter the structure of tables using SQLExec, or even drop the database.

**Warning!** The PeopleSoft application will not stop the end-user from doing anything that the Access ID has privileges to do on the database server, so be very careful what you write in a SQLExec statement.

#### **Parameters**

| Parameter            | Description  |
|----------------------|--|
| sqlcmd   SQL.sqlname | Specify either a String containing the SQL command to be executed or a reference to an existing SQL definition. This string can include bind variables, inline bind variables, and meta-SQL.   |
| bindexprs            | A list of expressions, each of which corresponds to a numeric (:n) bind variable reference in the SQL command string. It can also be a reference to a record object or an array of Any containing all the bind values. See Bind Variables in SQLEXEC for more details.     |
| outputvars           | A list of PeopleCode variables or record fields to hold the results of a SQL SELECT. There must be one variable for each column specified in the SELECT statement. It can also be a reference to a record object or an Array of Any that contains all the selected values. |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

**Note.** Not returning a row is not considered an error. If this is a concern, consider using the %SqlRows system variable after your call to SQLExec.

# **Example**

The following example, illustrates a SELECT statement in a SQLExec:

Note the use of bind variables, where :1 and :2 correspond to AE\_APPL\_TBL.AE\_PRODUCT and AE\_APPL\_TBL.AE\_APPL\_ID. AE\_ADJ\_AUTO\_CNT is an output field to hold the result returned by the SELECT.

The next example is also a straightforward SELECT statement, but one which uses the %datein meta-SQL function, which expands to appropriate platform-specific SQL for the :5 bind variable:

```
SQLExec("SELECT 'X', AE_STMT_SEG FROM PS_AE_STMT_B_TBL where AE_PRODUCT = :1 AND AE_APPL_ID = :2 AND AE_SECTION = :3 AND DB_PLATFORM = :4 AND EFFDT = %datein(:5) AND AE_STEP = :6 AND AE_STMT_TYPE = :7 AND AE_SEQ_NUM = :8", AE_STMT_TBL.AE_PRODUCT, AE_STMT_TBL.AE_APPL_ID, AE_STMT_TBL.AE_SECTION, AE_STMT_TBL.DB_PLATFORM, AE_STMT_TBL.EFFDT, AE_STMT_TBL.AE_STEP, AE_STMT_TBL.AE_STMT_TYPE, &SEG, &EXIST, &STMT_SEG);
```

This last example (in SavePreChange PeopleCode) passes an INSERT INTO statement in the SQL command string. Note the use of a date string this time in the %datein meta-SQL, instead of a bind variable:

```
SQLExec("INSERT INTO PS_AE_SECTION_TBL ( AE_PRODUCT, AE_APPL_ID, AE_SECTION, DB_PLATFORM, EFFDT, EFF_STATUS, DESCR, AE_STMT_CHUNK_SIZE, AE_AUTO_COMMIT, AE_SECTION_TYPE ) VALUES ( :1, :2, :3, :4, %DATEIN('1900-01-01'), 'A', ' ', 200, 'N', 'P')", AE_APPL_TBL.AE_PRODUCT, AE_APPL_TBL.AE_APPL_ID, AE_SECTION, DB_PLATFORM);
```

In the following example, a SQLExec statement is used to select into a record object.

```
Local Record &DST;

&DST = CreateRecord(RECORD.DST_CODE_TBL);

&DST.SETID.Value = GetSetId(FIELD.BUSINESS_UNIT, DRAFT_BU,

RECORD.DST_CODE_TYPE, "");

&DST.DST_ID.Value = DST_ID_AR;

SQLExec("%SelectByKeyEffDt(:1,:2)", &DST, %Date, &DST);

/* do further processing using record methods and properties */
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateSQL, page 160; Chapter 1, "PeopleCode Built-in Functions," FetchSQL, page 260; Chapter 1, "PeopleCode Built-in Functions," GetSQL, page 389; Chapter 1, "PeopleCode Built-in Functions," StoreSQL, page 623 and Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SOL Class"

# Sqrt

# **Syntax**

```
SQRT(n)
```

# **Description**

Use the Sqrt function to calculate the square root of a number.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| n         | A number of which you want to find the square root. |

### **Returns**

Returns a number equal to the positive square root of n. If n is a negative number, Sqrt displays an error.

# **Example**

The examples return 15, 4, and 8.42615, respectively:

```
&NUM = Sqrt(225);
&NUM = Sqrt(16);
&NUM = Sqrt(71);
```

# **StartWork**

## **Syntax**

```
StartWork()
```

# **Description**

Use the StartWork function to mark the start of a unit of work.

Once this function is executed, no updates to the database are allowed until a *unit of work* is completed. A unit of work is completed by an event completing (such as a FieldChange event) in which case all the Updates are saved.

A unit of work can also be completed using the CommitWork built-in function.

If a SQL failure occurs anytime during the unit of work, after the StartWork function has been called and before the unit of work completes, all updates are rolled back, up to when the StartWork function was executed.

This function can be used for nested component interface calls, such that if the lower level component interface fails, any database changes made by the calling component interface can be rolled back.

#### **Parameters**

None.

#### Returns

None.

# **Example**

```
&oCI = &SESSION.GetCompIntfc(CompIntfc.CUSTOMER);
   If &oCI <> Null Then
      For &i = 1 To &rsCustomer.RowCount
         &recCust = &rsCustomer(&Transaction).GetRecord(Record.CUSTOMER);
         StartWork();
         If &oCI.Create() Then
             rem ***** Set CI Properties *****;
             If Not &oCI.Save() Then
                 rem ***** Error Handling *****;
             End-If;
         End-If;
         rem ***** CommmitWork ensures that all transactions between
         rem ***** StartWork and CommitWork get committed to the database *****;
         CommitWork();
         &oCI.Cancel();
      End-For;
  End-If
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Component Interface Classes"

# **StopFetching**

# **Syntax**

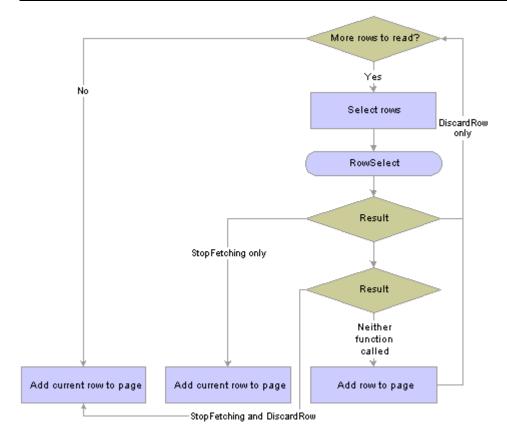
StopFetching()

## **Description**

The StopFetching function is called during Row Select processing, during which rows of data that have been selected down from the database can be filtered as they are added to the component. This function is valid only in RowSelect PeopleCode. If StopFetching is called without DiscardRow, it adds the current row to the component, then stops adding any more rows. If StopFetching is called with DiscardRow, the system skips the current row and stops adding rows to the component.

StopFetching has the same functionality as the Error function in the RowSelect event. The anomalous behavior of Error is supported for compatibility with previous releases of PeopleTools.

**Note.** Row Select processing is used infrequently, because it is more efficient to filter out rows of data using a search view or an effective-dated record before the rows are selected down to the client from the database server.



**RowSelect Processing Logic** 

#### Returns

None.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DiscardRow, page 215</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Error, page 240</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "PeopleCode and the Component Processor," Row Select Processing

## **StoreSQL**

# **Syntax**

StoreSQL(sqlstring, [SQL.]sqlname[, dbtype[, effdt [, ownerid [, description ]]]])

# **Description**

Use the StoreSQL function to write the given *sqlstring* value to a SQL definition, storing it under the name *sqlname*, with the database type *dbtype* and the effective date *effdt*. If *sqlname* is a literal name, it must be in the form **SQL**.*sqlname* or in quotes ("*sqlname*").

To specify a generic statement, that is, one that is overridden by any other matching statement, specify *dbtype* as Default and *effdt* as the null date (or Date(19000101).

You must commit all database changes prior to using this function. This is to avoid locking critical Tools tables and hence freezing all other users. You receive a runtime error message if you try to use this function when there are pending database updates, and your PeopleCode program terminates. You need to commit any database updates prior to using this function. The CommitWork PeopleCode function has been enhanced to allow this.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| sqlstring | Specify the SQL string to be saved as the SQL definition. This parameter takes a string value.                                     |
| sqlname   | Specify the name of the SQL definition to be created. This is either in the form SQL.sqlname or a string value giving the sqlname. |

| Parameter   | Description   |
|-------------|---|
| dbtype      | Specify the database type to be associated with the SQL definition. This parameter takes a string value. If <i>dbtype</i> isn't specified or is null (""), it is set by default to the current database type (the value returned from the %DbName system variable.) |
|             | Values for <i>dbtype</i> are as follows. These values are not case-sensitive:   |
|             | • APPSERVER   |
|             | • DB2   |
|             | • DB2UNIX   |
|             | • INFORMIX  |
|             | • MICROSOFT   |
|             | • ORACLE  |
|             | • SYBASE  |
|             | Note. Database platforms are subject to change.   |
| effdt       | Specify the effective date to be associated with the SQL definition. If <i>effdt</i> isn't specified, it is set by default to the current as of date, that is, the value returned from the %AsOfDate system variable.   |
| ownerid     | Specify the four character ownerId associated with this SQL statement. If not specified, no ownerId is associated.  |
| description | Specify the description text associated with this SQL statement.  |

# **Returns**

None.

# **Example**

The following code stores the select statement as a SQL definition under the name SELECT\_BY\_EMPLID, for the current database type and effective as of the current as of date:

StoreSQL("%Select(:1) where EMPLID = :2", SQL.SELECT\_BY\_EMPLID);

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#### See Also

Chapter 1, "PeopleCode Built-in Functions," CreateSQL, page 160; Chapter 1, "PeopleCode Built-in Functions," DeleteSQL, page 201; Chapter 1, "PeopleCode Built-in Functions," FetchSQL, page 260; Chapter 1, "PeopleCode Built-in Functions," GetSQL, page 389; Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614 and Chapter 1, "PeopleCode Built-in Functions," CommitWork, page 96

Chapter 3, "System Variables," %DbName, page 773

Chapter 3, "System Variables," % AsOfDate, page 769

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

# **String**

# **Syntax**

String(value)

# **Description**

Use the String to convert any non-string data type (except Object) to a string.

Normally the Component Processor automatically handles data type conversions. However, for some operations, such as comparisons, you want to specify the data type explicitly. Assume, for example, that you have two fields FIELD\_I and FIELD\_J containing number values 5000 and 10000. As character fields, 10000 is less than 5000 (because the first character in 10000 is less than the first character in 5000). As numbers, however, 10000 is of course greater than 5000.

**Note.** Due to the internal representation of numbers, sometimes String represents numbers differently. If you want to control exactly how a number is represented, use the NumberToString function.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| value     | A value of any type other than object, to be converted to its String representation. |

#### Returns

Returns a String value representing value.

### **Example**

To force the comparison of the two fields as strings, you could use:

```
if string(FIELD_1) > string(FIELD_2). . .
```

You can use the String function with a field object as follows:

```
&DATE = GetRecord(RECORD.DERIVED_HR).GetField(FIELD.EFFDT); &STR = String(&DATE.Value);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Char, page 84; Chapter 1, "PeopleCode Built-in Functions," Exact, page 247; Chapter 1, "PeopleCode Built-in Functions," Find, page 267; Chapter 1, "PeopleCode Built-in Functions," Left, page 443; Chapter 1, "PeopleCode Built-in Functions," Substring, page 627; Chapter 1, "PeopleCode Built-in Functions," Value, page 680 and Chapter 1, "PeopleCode Built-in Functions," NumberToString, page 481

# **StripOffHTMLTags**

### **Syntax**

StripOffHTMLTags(HTML\_text)

# Description

Use the StripOffHTMLTags function to strip all HTML tags in an HTML-formatted string. The function removes all tags in the form of "<text>" and returns plain text.

If the HTML string was generated by a rich text editor, any "<" and ">" characters in the original text are not stripped because the rich text editor generates "<" as "&lt;", and ">" as "&gt;".

### **Parameters**

| Parameter | Description                                 |
|-----------|---|
| HTML_text | A String consisting of HTML-formatted text. |

### **Returns**

String

### **Substitute**

# **Syntax**

Substitute(source\_text,old\_text,new\_text)

Use the Substitute function to replace every occurrence of a substring found in a string with a new substring. To replace text that occurs in a specific location in a text string use the Replace function.

### **Parameters**

| Parameter   | Description  |
|-------------|--|
| source_text | A String in which you want to replace substrings.  |
| old_text    | A String equal to the substring of <i>source_text</i> you want to replace.  A tilde character (~) used in the <i>old_text</i> parameter stands for an arbitrary number of white spaces. For example, the following substitution: Substitute("2003*0723* * * * * ~ ", " * ~ ", " ~ ") produces the result 2003~0723~~~~, <i>not</i> the result 2003* 0723* * * * ~. |
| new_text    | A String with which to replace occurrences of <i>old_text</i> in <i>source_text</i> .  |

### **Returns**

Returns a String resulting from replacing every occurrence of *old\_text* found in *source\_text* with *new\_text*.

# **Example**

The following example changes "Second Annual Conference" to "Third Annual Conference":

```
&newstr = Substitute("Second Annual Conference", "Second", "Third");
```

The next example sets &newstr to "cdcdcd":

```
&newstr = Substitute("ababab", "ab", "cd");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Replace, page 529

# **Substring**

# **Syntax**

Substring(source\_str,start\_pos,length)

Use the Substring function to extract a substring of a specified number of characters beginning at a specified location in a source string. If the string contains Unicode non-BMP characters, each code unit of the surrogate pair is counted as a separate character, care should be taken not to split a surrogate pair using Substring.

If you know the exact length of *source\_str*, and that it is null terminated, you can set *length* to 1 plus the exact length of *source\_str* to get everything from *start\_pos* to the end.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| source_str | A String from which to extract a substring.  |
| start_pos  | A number representing the character position in <i>source_str</i> where the substring starts, starting at 1. |
| length     | A number specifying the number of characters in the substring.   |

#### Returns

Returns a String equal to a substring *length* characters long beginning at character *start* of *source str*.

# Example

This example sets &PAGE\_NAME to the first eight characters of the name of the current page:

```
&PAGE_NAME = Substring(%page,1,8);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Char, page 84; Chapter 1, "PeopleCode Built-in Functions," Exact, page 247; Chapter 1, "PeopleCode Built-in Functions," Find, page 267; Chapter 1, "PeopleCode Built-in Functions," Left, page 443; Chapter 1, "PeopleCode Built-in Functions," Right, page 540; Chapter 1, "PeopleCode Built-in Functions," String, page 625 and Chapter 1, "PeopleCode Built-in Functions," Substringb, page 628

# Substringb

### **Syntax**

Substringb(source\_str,start\_pos,length)

**Note.** This function has been deprecated and is no longer supported.

## **SwitchUser**

### **Syntax**

SwitchUser(UserID, Password, AuthToken, ExtAuthInfo)

**Note.** *Password* is *not* encrypted: it is passed as a string.

# Description

Use the SwitchUser function to change the user ID of the current user logged onto the PeopleSoft system.

**Note.** SwitchUser changes the Portal user rather than the content specific user. This means it changes the user ID in *all* databases to which the user is connected.

**Note.** If you use SwitchUser with the *AuthToken* parameter, the local Integration Broker node must have a *Password* or *Certificate* Authentication option. If the local Integration Broker node authentication option is *None*, SwitchUser always fails and returns false.

The SwitchUser function might be used as follows. Suppose there is a special user ID in the system called REGIST. REGIST *only* has access to the self-registration component. The self-registration component has logic that asks the user a list of questions and information based on data in the database. Are you a customer, vendor, or employee? Enter your customer name. Enter other information related to this customer account (such as information only this customer knows or information this customer just received from a workflow email). After the program verifies the information, create a User ID for this customer. After the user ID is created, the program should take the user directly into their transaction without having to logoff, by using SwitchUser.

#### Considerations Using SwitchUser

You must never call SwitchUser from Signon PeopleCode. SwitchUser calls Signon PeopleCode, therefore creating an infinite loop.

Do not use SwitchUser in Application Engine or in asynchronous notification PeopleCode.

Do not use SwitchUser in a Component Interface. The user is only switched for the duration of the service call. During the next call, the user reverts to the original user.

Do not try to use the PeopleCode Debugger with the SwitchUser function. Only the first user is logged into the PeopleCode Debugger. Once the switch occurs, any breakpoints, logging, and so on, are no longer executed.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| UserID      | Specify the User ID to be started. This parameter takes a string value.   |
| Password    | Specify the Password for this User ID. This parameter takes a string value.  Note. Password is not encrypted: it is passed as a string.   |
| AuthToken   | Specify a single signon authentication token used to authenticate the user. If you are authenticating the user by Userid and password, specify a NULL value for this parameter, that is, two quotation marks with no blank space between them (""). If you specify a token, and the token is valid, SwitchUser switches to the User ID embedded in the token. All other parameters are ignored if a token is used. This parameter takes a string value. |
| ExtAuthInfo | Specify binary data (encoded as a base64 string) used as additional input to authenticate the user. If your application doesn't use external authentication information, specify a NULL value for this parameter, that is, two quotation marks with no blank space between them ("").   |

### Returns

A Boolean value: True if user ID is switched successfully, False otherwise.

# **Example**

The most common use of SwitchUser specifies only a Userid and Password. If the SwitchUser function executes successfully, you should check to see if the password for the new user id has expired.

```
If Not SwitchUser("MYUSERID", "MYPASSWORD", "", "") Then
   /* switch failed, do error processing */
Else
   If %PasswordExpired Then
        /* application specific processing for expired passwords */
   End-If;
End-If;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetPasswordExpired, page 591

Chapter 3, "System Variables," % UserId, page 793

Chapter 3, "System Variables," %PasswordExpired, page 784

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

# SyncRequestXmIDoc

### **Syntax**

SyncRequestXmlDoc(&XmlDoc, Message.MessageName [, Node.NodeName])

# Description

Use the SyncRequestXmlDoc function to send a synchronous message that is based on an XmlDoc object.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class SyncRequest method instead.

The XmlDoc object must already be instantiated and populated. The message included in the function call should be an *unstructured* message, that is, one that isn't based on a hierarchical record structure.

If you want to handle an XmlDoc as a Message object, you need to define a Message object with a hierarchical structure and migrate the data in the XmlDoc object into the Message object.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," SyncRequest

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| &XmlDoc     | Specify an already instantiated and populated XmlDoc object that you want to send as a synchronous message.  |
| MessageName | Specify an already existing nonrowset-based message, prefixed with the reserved word <b>Message.</b>   |
| NodeName    | Specify a node. This is for Sender Specified Routing (SSR) prefixed with the reserved word <b>Node.</b> The node defines the target for the published message. |

### Returns

A reference to an XmlDoc object that is the response.

# **Example**

Local XmlDoc &reqdoc, &respdoc;

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&respdoc = SyncRequestXmlDoc(&reqdoc, Message.MY\_MESSAGE, Node.MY\_NODE);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," PublishXmlDoc, page 498</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Message Classes," SyncRequest

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Messages"

### Tan

# **Syntax**

Tan(angle)

# Description

Use the Tan function to calculate the tangent of the given angle (opposite / adjacent).

### **Parameters**

| Parameter | Description         |
|-----------|---------------------|
| angle     | A value in radians. |

**Note.** In theory, values of *angle* such that *angle* mod pi = pi/2 are not valid for this function, because inputs approaching such values produce results that tend toward infinity. In practice, however, no computer system can represent such values exactly. Thus, for example, the statement Tan(Radians(90)) produces a number close to the largest value PeopleCode can represent, rather than an error.

#### Returns

A real number.

# **Example**

The following example returns the tangent of an angle measuring 1.2 radians:

```
MY_RESULT = Tan(1.2);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Acos, page 35; Chapter 1, "PeopleCode Built-in Functions," Asin, page 60; Chapter 1, "PeopleCode Built-in Functions," Atan, page 61; Chapter 1, "PeopleCode Built-in Functions," Cos, page 134; Chapter 1, "PeopleCode Built-in Functions," Cot, page 135; Chapter 1, "PeopleCode Built-in Functions," Radians, page 509 and Chapter 1, "PeopleCode Built-in Functions," Sin, page 610

### **Throw**

# **Syntax**

**Throw**Expression

# **Description**

Use the Throw statement to throw an exception. This can be used to create your own exceptions, instead of using one generated by the system.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| Expression | Specify the exception object that you want to throw. This can either be an already defined and created exception object, or one that you create with the Throw statement. |

#### Returns

None.

## **Example**

```
Local Exception &ex;
Function t1(&i As integer) Returns number
  Local number &res = &i / 0;
End-Function;
Function t2
  throw CreateException(2, 160, "'%1' doesn't support property or method '%2'",⇒
 "SomeClass", "SomeMethod");
End-Function;
try
/* This will cause a divide by 0 leading to an exception */
   /* This code will never be caught since t1(2) will resume execution in the⇒
catch block below.
It is here to show how an exception can be thrown directly bythe PeopleCode⇒
 itself. */
  t2();
  Local number &res = t1(2);
catch Exception &caught
  MessageBox(0, "", 0, 0, "Caught exception: " | &caught.ToString());
end-try;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," CreateException, page 143</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Try, page 667</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Managing Messages"

### **Time**

### **Syntax**

Time(n)

# Description

Use the Time function to derive a Time value from a Number value. Use it to assign values to Time fields and variables, since Time values cannot be directly represented as constants.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| n         | A Number in the form HHMMSS[.SSSSSS], representing a time to a precision of up to .000001 second, based on a 24-hour clock. |

#### Returns

Returns a Time value based on the number n.

## **Example**

The example sets &START\_TIME to 12:34:56.123456:

&START\_TIME = Time(123456.123456);

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," DateTimeValue, page 179; Chapter 1, "PeopleCode Built-in Functions," Time3, page 635 and Chapter 1, "PeopleCode Built-in Functions," TimeValue, page 638</u>

### Time3

# **Syntax**

Time3(hours,mins,secs)

# **Description**

Use the Time3 function to derive a Time value from three supplied numbers. It can be used to assign values to Time fields and variables, since Time values cannot be directly represented as constants.

| Parameter | Description   |
|-----------|---|
| hours     | A Number in the form HH between 00 and 23, representing hours on a 24-hour clock. |
| mins      | A Number in the form MM between 00 and 59, representing minutes of the hour.      |

| Parameter | Description  |
|-----------|--|
| secs      | A Number in the form SS[.SSSSS], between 00 and 59.999999, representing seconds. |

### **Returns**

Returns a Time value based equal to the sum of the three input values representing hours, minutes, and seconds, to a precision of .000001 second.

# **Example**

The example sets &START\_TIME to 11.14.09.300000:

```
&START_TIME = Time3(11,14,9.3);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateTime6, page 172; Chapter 1, "PeopleCode Built-in Functions," Time, page 634 and Chapter 1, "PeopleCode Built-in Functions," TimeValue, page 638

# **TimePart**

# **Syntax**

TimePart(datetime\_val)

# **Description**

Use the TimePart function to derive the Time component of a DateTime value.

### **Parameters**

| Parameter    | Description  |
|--------------|--|
| datetime_val | A DateTime value from which to extract the Time component. |

#### Returns

Returns a Time value.

## **Example**

The example set &T to 15.34.35.000000:

```
&DT = DateTimeValue("12/13/1993 3:34:35 PM"); &T = TimePart(&DT);
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DatePart, page 172; Chapter 1, "PeopleCode Built-in Functions," Hour, page 412; Chapter 1, "PeopleCode Built-in Functions," Minute, page 463 and Chapter 1, "PeopleCode Built-in Functions," Second, page 555</u>

### **TimeToTimeZone**

## **Syntax**

TimeToTimeZone(OldTime, SourceTimeZone, DestinationTimeZone);

# Description

Use the TimeToTimeZone function to convert a time field from the time specified by *SourceTimeZone* to the time specified by *DestinationTimeZone*.

### Considerations Using this Function

This function should generally be used in PeopleCode, *not* for displaying time. If you take a time value, convert it from base time to client time, then try to display this time, depending on the user settings, when the time is displayed the system might try to do a *second* conversion on an already converted time. This function could be used as follows: suppose a user wanted to check to make sure a time was in a range of times on a certain day, in a certain timezone. If the times were between 12 AM and 12PM in EST, these resolve to 9 PM and 9AM PST, respectively. The start value is *after* the end value, which makes it difficult to make a comparison. This function could be used to do the conversion for the comparison, in temporary fields, and not displayed at all.

| Parameter      | Description   |
|----------------|---|
| OldTime        | Specify the time value to be converted.   |
| SourceTimeZone | Specify the time zone that <i>OldTime</i> is in. Values are:  timezone - a time zone abbreviation or a field reference to be used for converting <i>OldTime</i> .  Local - use the local time zone for converting <i>OldTime</i> .  Base - use the base time zone for converting <i>OldTime</i> . |

| Parameter           | Description  |
|---------------------|--|
| DestinationTimeZone | Specify the time zone that you want to convert <i>OldTime</i> to. Values are:  timezone - a time zone abbreviation or a field reference to be used for converting OldTime. |
|                     | Local - use the local time zone for converting <i>OldTime</i> .  Base - use the base time zone for converting <i>OldTime</i> .   |

#### Returns

A converted time value.

# **Example**

The following example TESTTM is a time field with a value 01/01/99 10:00:00. This example converts TESTTM from Eastern Standard Time (EST) to Pacific Standard Time (PST).

```
&NEWTIME = TimeToTimeZone(TESTTM, "EST", "PST");
```

&NEWTIME is a time variable with a value of 7:00:00AM.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions,"

FormatDateTime, page 274; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178 and Chapter 1, "PeopleCode Built-in Functions," TimeZoneOffset, page 639

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities"

### **TimeValue**

### **Syntax**

TimeValue(time\_str)

## **Description**

Use the TimeValue function to calculate a Time value based on an input string. This function can be used to assign a value to a Time variable or field using a string constant, since a Time value cannot be represented with a constant.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| time_str  | A string representing the time. It can either be in the form HH:MM:SS.SSSSSS, based on a 24-hour clock, or in the form HH:MM:SS <i>indicator</i> , where <i>indicator</i> is either AM or PM. |

### **Returns**

Returns a Time value based on time\_str.

# **Example**

The example sets &START\_TIME to 12.13.00.000000:

```
&START TIME = TimeValue("12:13:00 PM");
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DateTimeValue, page 179</u> and <u>Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180</u>

# **TimeZoneOffset**

# **Syntax**

```
TimeZoneOffset(DateTime {[, timezone | "Base" | "Local"]})
```

### **Description**

Use the TimeZoneOffset function to generate a time offset for *datetime*. The offset represents the relative time difference to GMT. If no other parameters are specified with *datetime*, the server's base time zone is used.

| Parameter | Description  |
|-----------|--|
| datetime  | Specify the datetime value to be used for generating the offset. |

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| Parameter               | Description  |
|-------------------------|--|
| timezone   Local   Base | Specify a value to be used with <i>datetime</i> . The values are:                  |
|                         | timezone - a time zone abbreviation or a field reference to be used with datetime. |
|                         | Local - use the local time zone with datetime.                                     |
|                         | <b>Base</b> - use the base time zone with <i>datetime</i> .                        |
|                         |  |

### **Returns**

An offset string of the following format:

Shh:mm

where

 $\mathbf{S}$  is + or -, with + meaning East of Greenwich

**hh** is the hours of offset

**mm** is the minutes of offset

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ConvertDatetimeToBase, page 120; Chapter 1, "PeopleCode Built-in Functions," ConvertTimeToBase, page 123; Chapter 1, "PeopleCode Built-in Functions,"

FormatDateTime, page 274; Chapter 1, "PeopleCode Built-in Functions," IsDaylightSavings, page 429; Chapter 1, "PeopleCode Built-in Functions," DateTimeToTimeZone, page 178 and Chapter 1, "PeopleCode Built-in Functions," TimeToTimeZone, page 637

# **TotalRowCount**

# **Syntax**

TotalRowCount(scrollpath)

Where scrollpath is:

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the TotalRowCount function to calculate the number of rows (including rows marked as deleted) in a specified scroll area of a page.

Note. This function remains for backward compatibility only. Use the RowCount rowset property instead.

Rows that have been marked as deleted remain accessible to PeopleCode until the database has been updated; that is, all the way through SavePostChange.

TotalRowCount is used to calculate the upper limit of a For loop if you want the loop to go through rows in the scroll that have been marked as deleted. If the logic of the loop does not need to execute on deleted rows, use ActiveRowCount instead.

### See Also

Chapter 1, "PeopleCode Built-in Functions," ActiveRowCount, page 36; Chapter 1, "PeopleCode Built-in Functions," For, page 273 and Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class," RowCount

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |

### Returns

Returns a Number equal to the total rows (including rows marked as deleted) in the target scroll.

### **Example**

The example uses TotalRowCount to calculate the limiting value on a For loop, which loops through all the rows in the scroll area:

```
&ROW_COUNT = TotalRowCount(RECORD.BUS_EXPENSE_PER, CurrentRowNumber(1),
    RECORD.BUS_EXPENSE_DTL);
for &I = 1 to &ROW_COUNT
    /* do something with row &I that has to be done to deleted as well as active rows>
    */
end-for;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ActiveRowCount, page 36; Chapter 1, "PeopleCode Built-in Functions," CopyRow, page 132; Chapter 1, "PeopleCode Built-in Functions," CurrentRowNumber, page 169; Chapter 1, "PeopleCode Built-in Functions," FetchValue, page 262 and Chapter 1, "PeopleCode Built-in Functions," For, page 273

PeopleCode Built-in Functions Chapter 1

# **Transfer**

### **Syntax**

```
Transfer(new_instance,MENUNAME.menuname,BARNAME.barname,ITEMNAME.menu_itemname,
PAGE.component_item_name,action [, keylist] [, AutoSearch]);
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

## **Description**

Use the Transfer function to close the current page and transfers the end-user to another page, either within the current component or in another component. Transfer can either start a new instance of the application and transfer to the new page there, or close the old page and transfer to the new one in the same instance of PeopleTools.

**Note.** The Transfer function cannot be used with an internet script or an application engine program.

Transfer is more powerful than the simpler TransferPage, which permits a transfer only within the current component in the current instance of PeopleTools. However, any variables declared as Component do *not* remain defined after using the Transfer function, whether you're transferring within the same component or not.

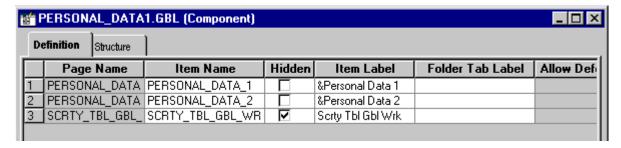
You can use Transfer from a secondary page (either with or without using a pop-up menu) *only* if you're transferring to a separate instance of a component. You *cannot* use Transfer from a secondary page if you're not transferring to a separate instance of a component.

If you provide a valid search key for the new page in the optional *keylist*, the new page opens directly, using the values provided from *keylist* as search key values. A valid key means that enough information is provided to uniquely identify a row: not all of the key values need to be provided. If no key is provided, or if the key is invalid, or if not enough information is provided to identify a unique row, the search dialog box displays, enabling the end user to search for a row.

**Note.** If Force Search Processing is specified in Application Designer for the component, the search dialog box always displays, whether the keylist is provided or not.

If barname+itemname+component\_item\_name is an invalid combination, an error message displays explaining that there were invalid transfer parameters.

In the *component\_item\_name* parameter, make sure to pass the component item name for the page, not the page name. The component item name is specified in the component definition, in the Item Name column on the row corresponding to the specific page, as shown here:



Component Item Name

Chapter 1

#### Differences Between Transfer and TransferExact

When you do a transfer, the first thing the system checks is whether all the key field values for the target component are provided.

If all the keys aren't provided, the search page is displayed. In this scenerio, TransferExact and Transfer are the same.

If all the keys are provided, a Select is done against the search record for that component using those keys.

- If you use the Transfer function, a LIKE operator is used in the Where clause of that Select for each key.
- If you use the TransferExact fuction, the equals operator is used in the Where clause for each key. Using equals allows the database to take full advantage of key indexes for maximum performance.

See Chapter 1, "PeopleCode Built-in Functions," TransferExact, page 646.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Restrictions on Use With SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

### Considerations Using Exceptions and the Transfer Function

Using the Transfer function, inside a try block, to transfer a user to a page in another component, does *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* using the DoModal function, but not any exceptions that are thrown within the new component.

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```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &q ERMS TransactionCollection.GetTransactionByName(RB EM ⇒
WRK.DESCR);
      &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Menu Definitions"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Component Definitions"

| Parameter           | Description  |
|---------------------|--|
| new_instance        | Set this parameter to True to start a new application instance, or to False to use the current window and replace the page already displayed.  |
| Menuname            | The name of the menu where the page is located prefixed with the reserved word <b>MENUNAME.</b>  |
| Barname             | The name of the menu bar where the page is located, prefixed with the reserved word <b>BARNAME</b> .   |
| menu_itemname       | The name of the menu item where the page is located, prefixed with the reserved word <b>ITEMNAME</b> .   |
| component_item_name | The component item name of the page to be displayed on top of the component when it displays. The component item name is specified in the component definition. This parameter must be prefixed with the keyword <b>PAGE</b> . |
| Action              | Uses a single-character code as in %Action. Valid actions are "A" ( add), "U" (update), "L" (update/display all), "C" (correction), and "E" (data entry).  |

| Parameter  | Description   |
|------------|---|
| Keylist    | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|            | If a record object is specified, any field of that record object that is also a field of the search record for the destination component is added to keylist. The keys in the fieldlist must uniquely identify a row in the "to" page search record. If a unique row is not identified, or if Force Search Processing is selected for the component, the search dialog box appears.  If the keylist parameter is not supplied then the destination component's search key must be found as part of the source components level 0 record buffer. |
| AutoSearch | Specify whether an automatic search on the target search page is executed after the transfer. This means the search results are already shown without the end-user having to click the Search button. This parameter takes a Boolean value: True, do an automatic search. The default value is False (that is, the user has to click the Search button).  |

### **Returns**

None.

# **Example**

The example starts a new instance of PeopleTools and transfers to a new page in Update mode. The data in the new page is selected by matching the EMPLID field from the old page.

 $\label{true} Transfer(true, \ \texttt{MENUNAME.ADMINISTER\_PERSONNEL}, \ \texttt{BARNAME.USE}, \ \texttt{ITEMNAME}. \ \ \texttt{PERSONAL\_} \Rightarrow \texttt{DATA}, \ \texttt{PAGE.PERSONAL\_DATA\_1}, \ \texttt{"U"});$ 

The following example is used with workflow.

```
Local Record &WF WL DEFN VW, &MYREC, &PSSTEPDEFN;
If All(WF WORKLIST VW.BUSPROCNAME) Then
   &BPNAME = FetchValue(WF WORKLIST VW.BUSPROCNAME, CurrentRowNumber());
   &WLNAME = FetchValue(WF WORKLIST VW.WORKLISTNAME, CurrentRowNumber());
  &INSTANCEID = FetchValue(WF_WORKLIST_VW.INSTANCEID, CurrentRowNumber());
   &WF WL DEFN VW = CreateRecord(RECORD.WF WL DEFN VW);
   &PSSTEPDEFN = CreateRecord(RECORD.PSSTEPDEFN);
   SQLExec("select %List(SELECT LIST, :1) from %Table(:1) where Busprocname = :2⇒
 and Worklistname = :3", &WF_WL_DEFN_VW, &BPNAME, &WLNAME, &WF_WL_DEFN_VW);
   SQLExec("select %List(SELECT LIST, :1) from %Table(:1) where Activityname = :2⇒
 and Stepno = 1 and Pathno = 1", &PSSTEPDEFN, &WF WL DEFN VW.ACTIVITYNAME.Value,⇒
 &PSSTEPDEFN);
   Evaluate &PSSTEPDEFN.DFLTACTION.Value
   When = 0
      \&ACTION = "A";
   When = 1
     &ACTION = "U";
   When-Other
     \&ACTION = "U";
   End-Evaluate;
   &MYREC = CreateRecord(@("RECORD." | &WF WL DEFN VW.WLRECNAME.Value));
   SQLExec("Select %List(SELECT LIST, :1) from %Table(:1) where Busprocname = :2⇒
 and Worklistname = :3 and Instanceid = :4", &MYREC, &BPNAME, &WLNAME,⇒
 &INSTANCEID, &MYREC);
   Transfer( True, @("MENUNAME." | &PSSTEPDEFN.MENUNAME.Value), @("BARNAME." | ⇒
 &PSSTEPDEFN.BARNAME.Value), @("ITEMNAME." | &PSSTEPDEFN.ITEMNAME.Value), @⇒
("PAGE." | &PSSTEPDEFN.PAGEITEMNAME.Value), &ACTION, &MYREC);
   End-if;
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658; Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220</u> and <u>Chapter 1, "PeopleCode Built-in Functions," TransferExact, page 646</u>

### **TransferExact**

#### **Syntax**

```
TransferExact(new_instance, MENUNAME.menuname, BARNAME.barname, ITEMNAME.
menu_itemname, PAGE.component_item_name, action [, keylist] [, AutoSearch]);
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
```

#### OR

&RecordObject1 [, &RecordObject2]. . .

# **Description**

Use the TransferExact function to close the current page and transfers the user to another page, either within the current component or in another component. TransferExact can either start a new instance of the application and transfer to the new page there, or close the old page and transfer to the new one in the same instance of PeopleTools.

**Note.** The TransferExact function cannot be used with an internet script or an application engine program.

TransferExact is more powerful than the simpler TransferPage, which permits a transfer only within the current component in the current instance of PeopleTools. However, any variables declared as Component do *not* remain defined after using the TransferExact function, whether you're transferring within the same component or not.

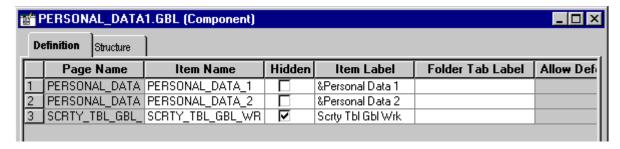
You can use TransferExact from a secondary page (either with or without using a pop-up menu) *only* if you're transferring to a separate instance of a component. You *cannot* use TransferExact from a secondary page if you're not transferring to a separate instance of a component.

If you provide a valid search key for the new page in the optional *keylist*, the new page opens directly, using the values provided from *keylist* as search key values. A valid key means that enough information is provided to uniquely identify a row: not all of the key values need to be provided. If no key is provided, or if the key is invalid, or if not enough information is provided to identify a unique row, the search dialog box displays, enabling the end user to search for a row.

**Note.** If Force Search Processing is specified in Application Designer for the component, the search dialog box always displays, whether the keylist is provided or not.

If *barname+itemname+component\_item\_name* is an invalid combination, an error message displays explaining that there were invalid transfer parameters.

In the *component\_item\_name* parameter, make sure to pass the component item name for the page, not the page name. The component item name is specified in the component definition, in the Item Name column on the row corresponding to the specific page, as shown here:



Component Item Name

#### Differences Between Transfer and TransferExact

When you do a transfer, the first thing the system checks is whether all the key field values for the target component are provided.

If all the keys aren't provided, the search page is displayed. In this scenario, TransferExact and Transfer are the same.

If all the keys are provided, a Select is done against the search record for that component using those keys.

- If you use the Transfer function, a LIKE operator is used in the Where clause of that Select for each key.
- If you use the TransferExact fuction, the equals operator is used in the Where clause for each key. Using equals allows the database to take full advantage of key indexes for maximum performance.

See Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Restrictions on Use With SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

### Considerations Using Exceptions and the TransferExact Function

Using the TransferExact function inside a try block to transfer a user to a page in another component does *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* using the DoModal function, but not any exceptions that are thrown within the new component.

```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &g_ERMS_TransactionCollection.GetTransactionByName(RB_EM_⇒
WRK.DESCR);
     &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

# See Also

Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Menu Definitions"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Component Definitions"

| Parameter           | Description   |
|---------------------|---|
| new_instance        | Set this parameter to True to start a new application instance, or to False to use the current window and replace the page already displayed.   |
| Menuname            | The name of the menu where the page is located prefixed with the reserved word <b>MENUNAME.</b>   |
| Barname             | The name of the menu bar where the page is located, prefixed with the reserved word <b>BARNAME</b> .  |
| menu_itemname       | The name of the menu item where the page is located, prefixed with the reserved word <b>ITEMNAME</b> .  |
| component_item_name | The component item name of the page to be displayed on top of the component when it displays. The component item name is specified in the component definition. This parameter must be prefixed with the keyword <b>PAGE</b> .  |
| Action              | Uses a single-character code as in %Action. Valid actions are "A" ( add), "U" (update), "L" (update/display all), "C" (correction), and "E" (data entry).   |
| Keylist             | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.  If a record object is specified, any field of that record object <i>that is also a field of the search record</i> for the destination component is added to keylist. The keys in |
|                     | the <i>fieldlist</i> must uniquely identify a row in the "to" page search record. If a unique row is not identified, or if Force Search Processing is selected for the component, the search dialog box appears.  |
|                     | If the <i>keylist</i> parameter is not supplied then the destination component's search key must be found as part of the source components level 0 record buffer.   |
| AutoSearch          | Specify whether an automatic search on the target search page is executed after the transfer. This means the search results are already shown without the end-user having to click the Search button. This parameter takes a Boolean value: True, do an automatic search. The default value is False (that is, the user has to click the Search button).  |

#### Returns

None.

### **Example**

The example starts a new instance of PeopleTools and transfers to a new page in Update mode. The data in the new page is selected by matching the EMPLID field from the old page.

```
\label{true} TransferExact(true, MENUNAME.ADMINISTER\_PERSONNEL, BARNAME.USE, ITEMNAME.PERSONAL\_\Rightarrow DATA, PAGE.PERSONAL\_DATA\_1, "U");
```

Using the following PeopleCode program:

```
&MYREC = CreateRecord(RECORD.QEOPC_9A2FIELDS);
&MYREC.QE_TITLE.Value = "KEY";
```

```
Transfer(False, MenuName.QE_PEOPLECODE_PAGES, BarName.USE, Item⇒
Name.QEPC9PROPSTESTS, Page.QEOPC_9A2FIELDS, "U", &MYREC);
```

The following SQL is produced:

```
SELECT DISTINCT TOP 301 QE_TITLE, QEPC_ALTSRCH FROM PS_QEOPC_9A2FIELDS WHERE QE_TITLE LIKE 'KEY%' ORDER BY QE_TITLE
```

If you change the Transfer to TransferExact:

```
&MYREC = CreateRecord(RECORD.QEOPC_9A2FIELDS);
&MYREC.QE_TITLE.Value = "KEY";
```

```
TransferExact(False, MenuName.QE_PEOPLECODE_PAGES, BarName.USE, Item⇒
Name.QEPC9PROPSTESTS, Page.QEOPC_9A2FIELDS, "U", &MYREC);
```

The following SQL is produced:

```
SELECT DISTINCT TOP 301 QE_TITLE, QEPC_ALTSRCH FROM PS_QEOPC_9A2FIELDS WHERE QE_TITLE=:1 ORDER BY QE_TITLE
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658; Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642</u>

# **TransferMobilePage**

### **Syntax**

```
TransferMobilePage([MOBILEPAGE.]PageName, Tab, &CIObject);
```

**Note.** PeopleSoft Mobile Agent is a deprecated product. This mobile function currently exists for backward compatibility only.

Use the TransferMobilePage function to close the current Mobile Page Detail View and transfer the end user to another Mobile Page Detail View. This function is only supported in the OnChange event or on the OnInit event for level 0 objects.

A new working set is *not* started when transferring between objects in the same component.

The *Tab* parameter takes the definitional number, not the number of the tab that is displaying. For example, if there are three tabs defined, but only tabs one and three are showing (you've hidden tab number two) you would specify a 3 for the *Tab* parameter to transfer to tab number three, even though it is displaying as tab number two.

**Note.** When a user is transferred using TransferMobilePage, the Return To list hyperlink is not displayed on the Mobile Page.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| PageName  | Specify the mobile page definition used to display the page. This parameter takes a string value. It is good programming practice to preface this parameter with the keyword <b>MOBILEPAGE</b> , since it provides automatic rename support, however, it is not necessary to use it. |
| Tab       | Specify an integer $(1 \text{ to } n)$ that determines what tab to make active. This parameter takes a number value.   |
| &CIObject | Specify an already instantiated mobile object.   |

### **Returns**

None.

### **Example**

```
&MyCI = %Session.GetCompIntfc(COMPINTFC.myci);
&MyCI.Key1 = "x";
&MyCI.Ket2 = "y";

If Not(&MyCI.Get()) Then;
    errorstuff();
End-if;

Transfer(MOBILEPAGE.MyCIPageName, 1, &MyCI);
```

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### **TransferNode**

### **Syntax**

```
TransferNode(new_instance,NODE.nodename,MENUNAME.menuname,MARKET.marketname,
COMPONENT.componentname,PAGE.component_item_name,action [, keylist]);
where keylist is a list of field references in the form:
[recordname.]field1 [, [recordname.]field2]. . .
OR
&RecordObject1 [, &RecordObject2]. . .
```

# **Description**

Use the TransferNode function to transfer the user to a page in another Node, but within the same portal.

TransferNode can either start a new instance of the application and transfer to the new page, or close the old page and transfer to the new one in the same instance of PeopleTools.

Component scoped and Global scoped variables are not available if the new page is in a different node.

Entering null values ("") for the node opens the new component within the current node or portal.

If you want to transfer the end-user to another portal, use the TransferPortal function.

If you provide a valid search key for the new page in the optional *fieldlist*, the new page opens directly, using the values provided from *fieldlist* as search key values. If no key is provided, or if the key is invalid, the search dialog displays, allowing the end-user to search for a row.

**Note.** If Force Search Processing is specified in Application Designer for the component, the search dialog always displays, whether the keylist is provided or not.

If TransferNode is called in a RowInit PeopleCode program, the PeopleCode program is terminated. However, the component processor continues with its RowInit processing, calling RowInit on the other fields. The actual transfer won't happen until after that completes. You may want to place any TransferPage functions in the Activate event for the page, or later in the Component Processor event flow.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Component Definitions."

#### Restrictions on Use with a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Restrictions on Use with SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

### Considerations Using Exceptions and the TransferNode Function

Using the TransferNode function inside a try blockdoes *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* using the DoModal function, but not any exceptions that are thrown within the new component.

```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &g_ERMS_TransactionCollection.GetTransactionByName(RB_EM_⇒
WRK.DESCR);
      &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

| Parameter           | Description   |
|---------------------|---|
| new_instance        | Set this parameter to True to start a new application instance, or to False to use the current window and replace the page already displayed.   |
| nodename            | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.  |
| тепипате            | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.   |
| marketname          | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.   |
| component_item_name | Specify the component item name of the page to be displayed on top of the component when it displays. The component item name is specified in the component definition. If you specify a page, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a null ("") for this parameter. |

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| Parameter | Description   |
|-----------|---|
| action    | Specify a single-character code. Valid actions are:   |
|           | • "A" ( add)  |
|           | • "U" (update)  |
|           | "L" (update/display all)  |
|           | • "C" (correction)  |
|           | • "E" (data entry)  |
|           | You can also specify a null ("") for this parameter.  |
| keylist   | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|           | If a record object is specified, any field of that record object <i>that is also a field of the search record for the destination component</i> is added to keylist. The keys in the <i>fieldlist</i> must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|           | If the <i>keylist</i> parameter is not supplied then the destination component's search key must be found as part of the source components level 0 record buffer.   |

#### **Returns**

A Boolean value: True if function completed successfully, False otherwise.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," TransferPortal, page 654; Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642</u>

# **TransferPortal**

# **Syntax**

Use the TransferPortal function to transfer the user to a page in another Node in a different portal.

TransferPortal can either start a new instance of the application and transfer to the new page, or close the old page and transfer to the new one in the same instance of PeopleTools.

Component scoped and Global scoped variables are not available after this function.

If you want to transfer the end-user to another node within the same portal, use the TransferNode function.

If you provide a valid search key for the new page in the optional *fieldlist*, the new page opens directly, using the values provided from *fieldlist* as search key values. If no key is provided, or if the key is invalid, the search dialog displays, allowing the end-user to search for a row.

**Note.** If Force Search Processing is specified in Application Designer for the component, the search dialog always displays, whether the keylist is provided or not.

If TransferPortal is called in a RowInit PeopleCode program, the PeopleCode program is terminated. However, the component processor continues with its RowInit processing, calling RowInit on the other fields. The actual transfer won't happen until after that completes. You may want to place any TransferPortal functions in the Activate event for the page, or later in the Component Processor flow.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Component Definitions."

### Restrictions on Use with a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

### Restrictions on Use with SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

#### Restrictions on Use with Different Releases

You cannot use this function to transfer a user from a PeopleTools 8.42 portal to any base PeopleTools 8.1x portal that overwrites the expired cookie value when login occurs.

The TransferPortal function is currently supported to transfer users to pages in other nodes to base PeopleTools 8.18 portals, including all PeopleTools 8.18 versions and patches.

### Considerations Using Exceptions and the TransferPortal Function

Using the TransferPortal function inside a try block does *not* catch PeopleCode exceptions thrown in the new component. Starting a new component starts a brand new PeopleCode evaluation context. Catches are only caught for exceptions thrown within the *current* component.

In the following code example, the catch statement only catches exceptions thrown in the code *prior to* using the DoModal function, but not any exceptions that are thrown within the new component.

```
/* Set up transaction */
If %CompIntfcName = "" Then
   try
      &oTrans = &g_ERMS_TransactionCollection.GetTransactionByName(RB_EM_⇒
WRK.DESCR);
     &sSearchPage = &oTrans.SearchPage;
      &sSearchRecord = &oTrans.SearchRecord;
      &sSearchTitle = &oTrans.GetSearchPageTitle();
      If Not All(&sSearchPage, &sSearchRecord, &sSearchTitle) Then
         Error (MsgGetText(17834, 8081, "Message Not Found"));
      End-If;
      &c_ERMS_SearchTransaction = &oTrans;
      /* Attempt to transfer to hidden search page with configurable filter */
      &nModalReturn = DoModal(@("Page." | &sSearchPage), &sSearchTitle, - 1, - 1);
   catch Exception &e
      Error (MsgGetText(17834, 8082, "Message Not Found"));
   end-try;
```

| Parameter           | Description   |
|---------------------|---|
| new_instance        | Set this parameter to True to start a new application instance, or to False to use the current window and replace the page already displayed.   |
| PortalName          | Specify the name of the portal that you want to transfer to, prefixed with the reserved word <b>Portal.</b>   |
| nodename            | Specify the name of the node that contains the content, prefixed with the reserved word <b>NODE.</b> You can also use a string, such as %Node, for this value.  |
| тепипате            | Specify the name of the menu containing the content, prefixed with the reserved word <b>MENUNAME.</b> You can also use a string, such as %Menu, for this value.   |
| marketname          | Specify the name of the market of the component, prefixed with the reserved word <b>MARKET.</b> You can also use a string, such as %Market, for this value.   |
| component_item_name | Specify the component item name of the page to be displayed on top of the component when it displays. The component item name is specified in the component definition. If you specify a page, it must be prefixed with the keyword <b>PAGE.</b> You can also specify a null ("") for this parameter. |
| action              | Specify a single-character code. Valid actions are:   |
|                     | • "A" ( add)  |
|                     | • "U" (update)  |
|                     | • "L" (update/display all)  |
|                     | • "C" (correction)  |
|                     | • "E" (data entry)  |
|                     | You can also specify a null ("") for this parameter.  |

| Parameter | Description   |
|-----------|---|
| keylist   | An optional list of field specifications used to select a unique row at level zero in the page you are transferring to, by matching keys in the page you are transferring from. It can also be an already instantiated record object.   |
|           | If a record object is specified, any field of that record object that is also a field of the search record for the destination component is added to keylist. The keys in the fieldlist must uniquely identify a row in the "to" page search record. If a unique row is not identified, of if Force Search Processing has been selected, the search dialog appears. |
|           | If the <i>keylist</i> parameter is not supplied then the destination component's search key must be found as part of the source components level 0 record buffer.   |

### **Returns**

A Boolean value: True if function completed successfully, False otherwise.

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," TransferNode, page 652; Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642</u>

# **TransferPanel**

# **Syntax**

TransferPanel([PANEL.panel\_name])

## **Description**

Use the TransferPanel function to transfer control to the panel indicated by **PANEL**.panel\_name\_name within, or to the panel set with the SetNextPage function.

**Note.** The TransferPanel function is supported for compatibility with previous releases of PeopleTools. New applications should use the TransferPage function instead.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," TransferPage, page 658

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# **TransferPage**

### **Syntax**

TransferPage([PAGE.page\_name\_name])

### **Description**

Use the TransferPage function to transfer control to the page indicated by **PAGE.**page\_\_namename within, or to the page set with the SetNextPage function. The page that you transfer to must be in the current component or menu. To transfer to a page outside the current component or menu, or to start a separate instance of PeopleTools prior to transfer into, use the Transfer function.

See <u>Chapter 1, "PeopleCode Built-in Functions," SetNextPage, page 588</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642.</u>

Note. You can't use TransferPage from a secondary page.

Any variable declared as a Component variable will still be defined after using a TransferPage function.

### Considerations Using TransferPage

The following are important considerations when using the TransferPage function:

- TransferPage always terminates the current PeopleCode program.
- TransferPage is always processed after all events are completed.

Given these considerations, here are some scenarios for how TransferPage executes:

- When called in RowInit: The current RowInit PeopleCode program is terminated, but RowInit processing
  continues. In addition, RowInit PeopleCode programs run for the rest of the fields in the row. Then
  TransferPage is processed.
- When called in FieldEdit: The FieldEdit PeopleCode program is terminated. The FieldChange program for that field still runs. Then TransferPage is processed.
- When called in SavePreChange: The SavePreChange program for that field is terminated. SavePreChange runs for the rest of the fields on that page. Then SavePostChange run for all the fields. Then TransferPage is processed.
- When called in FieldChange in deferred mode: In deferred mode, changed fields are processed in order. The FieldChange program is terminated. Then any subsequent fields in the page order are processed with the normal FieldEdit-Field Change logic. Once that has finished, the TransferPage is processed.

When TransferPage is processed, any PeopleCode associated with the Activate event for the page being transferred to runs. This always occurs at the end, after all field processing.

If TransferPage is called multiple times during field processing, all the calls are processed at the end, in the same order the calls were made. The Activate event executes each time. The final active page is the one that was transferred to by the last call.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Restrictions on Use With SearchInit Event

You can't use this function in a SearchInit PeopleCode program.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| page_name | A String equal to the name of the page you are transferring to, as set in the page definition, prefixed with the reserved word <b>Page.</b> The page <i>must</i> be in the same component as the page you are transferring from. |

#### Returns

Optionally returns a Boolean value indicating whether the function executed successfully.

# **Example**

The following examples both perform the same function, which is to transfer to the JOB\_DATA\_4 page:

```
TransferPage(PAGE.JOB_DATA_4);
or
SetNextPage(PAGE.JOB_DATA_4);
TransferPage();
```

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," DoModalComponent, page 220; Chapter 1, "PeopleCode Built-in Functions," SetNextPage, page 588 and Chapter 1, "PeopleCode Built-in Functions," Transfer, page 642</u>

# **Transform**

### **Syntax**

```
Transform({XmlString | &XmlDoc}AE_Program_Name,Initial_Node_Name,
Initial_Message__Name,Initial_Message_Version,Result_Node_Name,
Result_Message_Name,Result_Message_Version)
```

Use the Transform function to modify one transaction, as specified by the *Initial* parameters, to another transaction, specified by the *Result* parameters, using an Application Engine program. This is used with Integration Broker.

Generally using this function implies that you're transforming a message that you're not actually sending or receiving at the current time. By using this method, and specifying the two transactions, it's as if you're defining a relationship, without having to use the relationship component.

**Note.** This function does not work on the OS/390 and z/OS batch servers.

### Considerations Using the Transform Functions

The Transform function uses an existing Application Engine program to do transformations. This enables you to break up the flow of Integration Broker and do transformations when you need to. If you wish to reuse your Application Engine programs, you can invoke them by using this function.

The TransformEx function does not use an Application Engine program to do a transformation. Instead, it does an Extensible Stylesheet Language Transformation (XSLT.) This enables you to dynamically do transformations outside of Integration Broker, such as, performing transformations on pagelets in a portal every time a page is accessed.

The TransformExCache function also does XSLT transformations without using an Application Engine program, outside of Integration Broker. Use TransformExCache when you have a large volume of similar transformations to be done. Caching technology is used with this function. You may see an increase in performance, as well as an increase in memory consumption, using this function.

| Parameter               | Description   |
|-------------------------|---|
| XmlString   &XmlDoc     | Specify an already populated XmlDoc object, an XML string, or other text that you want transformed. |
| AE_Program_Name         | Specify the name of the Application Engine program that you want to use for the transformation.     |
| Initial_Node_Name       | Specify the name of the initial node as a string.   |
| Initial_Message_Name    | Specify the name of the initial message.  |
| Initial_Message_Version | Specify the version of the initial message that you want to use.                                    |
| Result_Node_Name        | Specify the result, where you want the transformed message to go to.                                |
| Result_Message_Name     | Specify the name of the result message, the one to use for the output.                              |
| Result_Message_Version  | Specify the version of the result message to be used.   |

#### Returns

An XmlDoc object containing the resulting XML from the transformation. Null is never returned. If you do not want to display an error to the user, place this function inside a try-catch statement.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," TransformEx, page 661</u> and <u>Chapter 1, "PeopleCode Built-in Functions," TransformExCache, page 662</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

### **TransformEx**

# **Syntax**

TransformEx(XmlString, XsltString)

## **Description**

Use the TransformEx function to do an XSLT transformation of the specified XML string.

This function also strips off any encoding information located within the XML Declaration.

The input, output, and XSL string must all be well-formed XML. If the output is HTML, it is actually XHTML (which is well-formed XML.)

Note. This function does not work on the OS/390 and z/OS batch servers.

### Considerations Using the Transform Functions

The Transform function uses an existing Application Engine program to do transformations. This enables you to break up the flow of Integration Broker and do transformations when you need to. If you wish to reuse your Application Engine programs, you can invoke them by using this function.

The TransformEx function does not use an Application Engine program to do a transformation. Instead, it does an Extensible Stylesheet Language Transformation (XSLT.) This enables you to dynamically do transformations outside of Integration Broker, such as, performing transformations on pagelets in a portal every time a page is accessed.

The TransformExCache function also does XSLT transformations without using an Application Engine program, outside of Integration Broker. Use TransformExCache when you have a large volume of similar transformations to be done. Caching technology is used with this function. You may see an increase in performance, as well as an increase in memory consumption, using this function.

### **Parameters**

| Parameter  | Description  |
|------------|--|
| XmlString  | Specify the XML string that you want transformed.                    |
| XsltString | Specify the XSLT string you wish to use to transform the XML string. |

### Returns

The output of the transformation as a string if successful, NULL otherwise.

# **Example**

```
try
    &outStr = TransformEx(&inXML, &inXSLT);
catch Exception &E
    MessageBox(0, "", 0, 0, "Caught exception: " | &E.ToString());
end-try;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Transform, page 659</u> and <u>Chapter 1, "PeopleCode Built-in Functions," TransformExCache, page 662</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

# **TransformExCache**

### **Syntax**

TransformExCache(&XmlDoc,FilePath,XsltKey)

# **Description**

Use the TransformExCache function to do an Extensible Stylesheet Language Transformation (XSLT) transformation of the specified XmlDoc object.

The file specified by *FilePath* must be in well-formed XML.

### Note.

This function does not work on the OS/390 and z/OS batch servers.

### Considerations Using the Transform Functions

The Transform function uses an existing Application Engine program to do transformations. This enables you to break up the flow of Integration Broker and do transformations when you need to. If you wish to reuse your Application Engine programs, you can invoke them by using this function.

The TransformEx function does not use an Application Engine program to do a transformation. Instead, it does an Extensible Stylesheet Language Transformation (XSLT.) This enables you to dynamically do transformations outside of Integration Broker, such as, performing transformations on pagelets in a portal every time a page is accessed.

The TransformExCache function also does XSLT transformations without using an Application Engine program, outside of Integration Broker. Use TransformExCache when you have a large volume of similar transformations to be done. Caching technology is used with this function. You may see an increase in performance, as well as an increase in memory consumption, using this function.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| &XmlDoc   | Specify an already instantiated and populated XmlDoc object that you want transformed.  |
| FilePath  | Specify an XSLT file. You must specify an absolute path to the file, including the file extension.  |
| XsltKey   | Specify a key to uniquely name the compiled and cached XSLT in the data buffers. This key is used both to create the item in memory as well as retrieve it. This parameter takes a string value, up to 30 characters. |

### Returns

An XmlDoc object containing the resulting XML from the transformation. Null is never returned. If you do not want to display an error to the user, place this function inside a try-catch statement.

### **Example**

```
Local XmlDoc &inXMLdoc = CreateXmlDoc("");

Local Boolean &ret = &inXMLdoc.ParseXmlFromURL("c:\temp\in.xml");

Local XmlDoc &outDoc = TransformExCache(&inXMLdoc, "c:\temp\in.xsl", "INBOUND");
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Transform, page 659</u> and <u>Chapter 1, "PeopleCode Built-in Functions," TransformEx, page 661</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

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# **TreeDetailInNode**

### **Syntax**

TreeDetailInNode(setID, tree, effdt, detail\_value, node)

# Description

Use the TreeDetailInNode function to determine whether a specific record field value is a descendant of a specified node in a specified tree.

**Note.** This function is not compatible with the PeopleSoft Pure Internet Architecture. However, this function is still available for use with the PeopleSoft Tree Manager Windows client, available in the 8.1 product line.

An equivalent PeopleCode tree class method or built-in function for PeopleSoft Pure Internet Architecture does not exist, however, you may achieve this same functionality using the tree classes.

### **Parameters**

| Parameter    | Description   |
|--------------|---|
| setID        | SetID for the appropriate business unit. This parameter is required. If there is no SetID, you can pass a NULL string ("", not a blank) and a blank will be used. |
| tree         | The tree name that contains the <i>detail_value</i> .   |
| effdt        | Effective date to be used in the search. You must use a valid date.   |
| detail_value | The recordname.fieldname containing the value you are looking for.  |
| node         | The "owning" tree node name.  |

### **Returns**

Returns a Boolean value, True if detail\_value is a descendant of node in tree.

# **Example**

This example sets the value of &APPR\_RULE\_SET to the value at the APPR\_RULE\_LN record and APPR\_RULE\_SET fieldname, on the tree ACCOUNT.

```
&APPR_RULE_SET = TreeDetailInNode("SALES", "ACCOUNT", %Date, APPR_RULE_LN.APPR_⇒ RULE_SET, "test");
```

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Tree Classes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Tree Manager, "Introduction to PeopleSoft Tree Manager"

# **TriggerBusinessEvent**

## **Syntax**

 $\label{local_proc_name} \textbf{TriggerBusinessEvent}(\textbf{BUSPROCESS.bus\_proc\_name}, \textbf{BUSACTIVITY.} activity\_name, \\ \textbf{BUSEVENT.} bus\_event\_name)$ 

# **Description**

Use the TriggerBusinessEvent function to trigger a business event and the workflow routings associated with that event. This function should only be used in Workflow PeopleCode. You can edit Workflow PeopleCode via the Event Definition dialog while you are defining a workflow event.

#### **Parameters**

| Parameter      | Description   |
|----------------|---|
| bus_proc_name  | A string consisting of the name of the business process, as defined in the Business Process Designer, prefixed with the reserved word <b>BUSPROCESS</b> . |
| activity_name  | A string consisting of the name of the business activity, as defined in the Business Process Designer, prefixed with the reserved word BUSACTIVITY.       |
| bus_event_name | A string consisting of the name of the business event, as defined in the Business Process Designer, prefixed with the reserved word BUSEVENT.             |

### Returns

Returns a Boolean value: True if successful, false otherwise. The return value is not optional.

**Note.** You must check the return from TriggerBusinessEvent to see if you have an error. If you have an error, all of the updates up to that TriggerBusinessEvent process are rolled back. However, if you don't halt execution, even if you have an error, all updates *after* the TriggerBusinessEvent process *are* committed. This could result in your database information being out of synch.

## **Example**

The following example triggers the Deny Purchase Request event in the Manager Approval activity of the Purchase Requisition business process:

```
&SUCCESS = TriggerBusinessEvent(BUSPROCESS. "Purchase Requisition", ⇒ BUSACTIVITY. "Manager Approval", BUSEVENT. "Deny Purchase Request");
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetWLFieldValue, page 399</u> and <u>Chapter 1, "PeopleCode Built-in Functions," MarkWLItemWorked, page 452</u>

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Adding Events and Routings"

### **Truncate**

### **Syntax**

Truncate(dec,digits)

### **Description**

Use the Truncate function to truncate a decimal number dec to a specified precision.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| digits    | A Number value that sets the precision of the truncation (that is, the number of digits to leave on the right side of the decimal point). |

### Returns

Returns a Number value equal to dec truncated to a digits precision.

# **Example**

The example sets the value of &NUM to 9, 9.99, -9, then 0.

```
&NUM = Truncate(9.9999, 0);

&NUM = Truncate(9.9999, 2);

&NUM = Truncate(-9.9999, 0);

&NUM = Truncate(0.001, 0);
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Int, page 423; Chapter 1, "PeopleCode Built-in Functions," Mod, page 463 and Chapter 1, "PeopleCode Built-in Functions," Round, page 541

# Try

# **Syntax**

try

Protected StatementList

catch QualifiedID &Id

StatementList

end-try

# **Description**

Use the Try statement as part of a Try-Catch statement to trap exceptions thrown either by the system or created using the CreateException function.

### **Parameters**

| Parameter               | Description   |
|-------------------------|---|
| Protected StatementList | Specify the statements that are protected by the Try-Catch statement.                                     |
| catchQualifiedID &Id    | Specify the <b>Catch</b> statement at the end of the list of statements you want to protect.              |
| QualifiedID             | Specify what class of exception you are catching, that is, Exception or the name of a class extending it. |
| &Id                     | Specify a variable to be set with the caught exception.   |
| StatementList           | Specify the steps to be taken once the exception is caught.   |

# **Returns**

None.

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# **Example**

```
try
   &res = 15.3 / 7 * 22.1;
catch Exception &c1
   MessageBox(0, "", 0, 0, "Caught exception: " | &c1.ToString());
end-try;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Throw, page 633</u> and <u>Chapter 1, "PeopleCode Built-in Functions," CreateException, page 143</u>

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Exception Class"

# **UnCheckMenuItem**

# **Syntax**

UnCheckMenuItem(BARNAME.menubar\_name,ITEMNAME.menuitem\_name)

### **Description**

Use the UnCheckMenuItem function to remove a check mark from the specified menu item.

Note. This function has been deprecated.

### Unencode

### **Syntax**

Unencode(URLString)

# **Description**

Use the Unencode function to unencode *URLString*, converting all character codes of the form %xx where xx is a hex number, to the character represented by that number.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| URLString | Specify the string you want unencoded. This parameter takes a string value. |

### Returns

An unencoded URL string.

### **Example**

For the following example, the URL is:

http://corp.office.com/human%20resources/benefits/401kchange\_home.htm?FirstName=>Gunter&LastName=D%c3%9crst

The encoded values are those beginning with the percentage sign (%). If you wanted to know the value in the Target Content's URL for the parameter "LastName", then the following PeopleCode would return the string "Dürst":

```
&MENU = Unencode(%Request.GetParameter("LastName"));
```

This method works for any querystring in the Target Content's URL.

If the link is constructed in a PeopleSoft Pure Internet Architecture page, and the value of a link field, you should not call EncodeURL to encode the entire URL, as the PeopleSoft Pure Internet Architecture does this for you. You must still unencode the parameter value when you retrieve it, however.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," EncodeURL, page 228</u> and <u>Chapter 1, "PeopleCode Built-in Functions," EncodeURLForQueryString, page 230</u>

# **Ungray**

### **Syntax**

```
Ungray(scrollpath,target_row, [recordname.]fieldname)
where scrollpath is:
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]] RECORD.target recname
```

To prevent ambiguous references, you can also use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the Ungray function to make a gray (non-editable) page field editable, if the field was grayed with a call to the Gray function.

**Note.** This function remains for backward compatibility only. Use the Enabled field property instead.

If the page field is made display-only in the Page Field Properties dialog, then Ungray has no effect.

The Gray, Ungray, Hide, and Unhide functions usually appear in RowInit programs that set up the initial display of data, and FieldChange programs that change field display based on changes the end-user makes to a field.

Generally, you want to put this function on the same scroll level as the field that is being changed in RowInit (which executes on every row) or FieldChange (which executes on the current row). This simplifies the function's syntax to:

Ungray(fieldname)

A typical use of the more complex syntax is when looping through rows on a scroll on a lower level than the program.

**Note.** This function shouldn't be used in any event prior to RowInit.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Gray, page 401; Chapter 1, "PeopleCode Built-in Functions," Hide, page 405 and Chapter 1, "PeopleCode Built-in Functions," Unhide, page 671

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Enabled

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| Scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | The row number of the target row. If this parameter is omitted, the function assumes the row on which the PeopleCode program is executing.  |
| [recordname.]fieldname | The name of the field to ungray. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to Ungray is not on the record definition <i>recordname</i> . |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

### **Example**

The following example checks to see if a person's emergency contact is the same as their home address and phone, then grays or ungrays the fields accordingly. In a typical case, this program would be in the FieldChange event.

```
If SAME ADDRESS EMPL = "Y" Then
  Gray(STREET1);
  Gray(STREET2);
  Gray(CITY);
  Gray(STATE);
  Gray(ZIP);
  Gray(COUNTRY);
  Gray(HOME PHONE);
  STREET1 = PERSONAL DATA.STREET1;
  STREET2 = PERSONAL DATA.STREET2;
  CITY = PERSONAL DATA.CITY;
  STATE = PERSONAL DATA.STATE;
  ZIP = PERSONAL_DATA.ZIP;
  COUNTRY = PERSONAL_DATA.COUNTRY;
  HOME_PHONE = PERSONAL_DATA.HOME_PHONE;
Else
  Ungray(STREET1);
  Ungray(STREET2);
  Ungray(CITY);
  Ungray(STATE);
  Ungray(ZIP);
  Ungray(COUNTRY);
  Ungray(HOME PHONE);
End-if;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Gray, page 401; Chapter 1, "PeopleCode Built-in Functions," Hide, page 405 and Chapter 1, "PeopleCode Built-in Functions," Unhide, page 671

# **Unhide**

# **Syntax**

```
Unhide(scrollpath,target_row, [recordname.]fieldname)
where scrollpath is:
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]] RECORD.target_recname
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the Unhide function to make a field visible that was previously hidden with Hide. If the field was hidden by setting its Invisible property in the Page Field Properties dialog box, then Unhide has no effect.

**Note.** This function remains for backward compatibility only. Use the Visible field property instead.

Generally, you want to put this function on the same scroll level as the field that is being changed in RowInit (which executes on every row) or FieldChange (which executes on the current row). This simplifies the function's syntax to:

```
unhide(fieldname)
```

A typical use of the more complex syntax is when looping through rows on a scroll on a lower level than the program.

**Note.** This function shouldn't be used in any event prior to RowInit.

### See Also

Chapter 1, "PeopleCode Built-in Functions," Hide, page 405

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Visible

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter              | Description   |
|------------------------|---|
| scrollpath             | A construction that specifies a scroll level in the component buffer.   |
| target_row             | The row number of the target row. If this parameter is omitted, the function assumes the row on which the PeopleCode program is executing.  |
| [recordname.]fieldname | The name of the field to unhide. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to Unhide is not on the record definition <i>recordname</i> . |

### Returns

Optionally returns a Boolean value indicating whether the function executed successfully.

# **Example**

The following example sets security for displaying a person's password:

```
If (&DISPLAY) Then
    Unhide(EMPLOYEE.PASSWORD);
Else
    Hide(EMPLOYEE.PASSWORD);
End-if;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Gray, page 401; Chapter 1, "PeopleCode Built-in Functions," Hide, page 405 and Chapter 1, "PeopleCode Built-in Functions," Ungray, page 669

# **UnhideRow**

### **Syntax**

UnhideRow(scrollpath, target\_row)

Where *scrollpath* is:

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the UnhideRow function to programmatically unhide a row that has been hidden by HideRow. It unhides the specified row and any dependent rows at a lower scroll level.

Note. This function remains for backward compatibility only. Use the Visible row property instead.

UnhideRow works by putting the row that you unhide to the last non-hidden row in the list. When UnhideRow is used in a loop, you have to process rows from low to high to achieve the correct results.

**Note.** UnhideRow cannot be executed from the same scroll level where the insertion takes place, or from a lower scroll level. Place the PeopleCode in a higher scroll level record.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Row Class," Visible

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |
| target_row | An integer specifying which row in the scroll to unhide.              |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

# **Example**

```
AE_ROW_COUNT = ActiveRowCount(RECORD.AE_STMT_TBL);
for &ROW = ActiveRowCount(RECORD.AE_STMT_TBL) to 1 step - 1
    UnhideRow(RECORD.AE_STMT_TBL, &ROW);
    UpdateValue(RECORD.AE_STMT_TBL, &ROW, AE_ROW_NUM, &ROW);
end-for;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," HideRow, page 408

# **UnhideScroll**

# **Syntax**

```
UnhideScroll(Scrollpath)
```

Where scrollpath is:

```
 \begin{tabular}{ll} [RECORD.level1\_recname,level1\_row, & [RECORD.level2\_recname,level2\_row, & ] & RECORD.level2\_recname \\ target\_recname & \begin{tabular}{ll} (All of the context of t
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the UnhideScroll function to programmatically unhide a scroll area that has been hidden with HideScroll. It unhides the specified scroll and any associated scrolls at a lower level.

Note. This function remains for backward compatibility only. Use the ShowAllRows rowset method instead.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," HideScroll, page 409</u> and <u>Enterprise PeopleTools 8.50</u> PeopleBook: PeopleCode API Reference, "Rowset Class," ShowAllRows

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter  | Description   |
|------------|---|
| scrollpath | A construction that specifies a scroll level in the component buffer. |

### **Returns**

Optionally returns a Boolean value indicating whether the function executed successfully.

# **Example**

This example clears the contents of a level-one hidden scroll, then unhides it:

```
ScrollFlush(RECORD.ORDER_INQ_INV);
UnhideScroll(RECORD.ORDER_INQ_INV);
```

The following example hides or unhides a level-three scroll:

#### See Also

Chapter 1, "PeopleCode Built-in Functions," HideScroll, page 409; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelect, page 544; Chapter 1, "PeopleCode Built-in Functions," RowScrollSelectNew, page 546; Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551; Chapter 1, "PeopleCode Built-in Functions," ScrollSelectNew, page 553 and Chapter 1, "PeopleCode Built-in Functions," SortScroll, page 611

# **UniformSeriesPV**

## **Syntax**

```
UniformSeriesPV(int_rate,n_per)
```

### Description

Use the UniformSeriesPV function to calculate the present value of a single monetary unit after a uniform series of payments at a specified interest rate.

### **Parameters**

| Parameter | Description  |
|-----------|--|
| int_rate  | A Number specifying the interest rate on the basis of which to calculate the return value. |
| n_per     | A Number specifying the number of payments in the uniform series.                          |

### **Returns**

Returns a Number equal to the value of a single unit after n\_per payments at an interest rate of int\_rate.

# **Example**

The example sets &NUM to 3.790786769408448256:

&NUM = UniformSeriesPV(10,5);

### See Also

Chapter 1, "PeopleCode Built-in Functions," SinglePaymentPV, page 610

# **UpdateSysVersion**

### **Syntax**

UpdateSysVersion()

# **Description**

Use the UpdateSysVersion function to coordinate system changes and changes to system objects maintained by pages, such as messages and Set Tables. This function is not normally used in standard applications and should only used in PeopleSoft-provided extensions of PeopleTools.

### Returns

Returns the updated system version Number.

# **Example**

The following example could be used to maintain the version number on MESSAGE\_SET\_TBL, which controls the refreshing of cache files for the message entries:

```
VERSION = UpdateSysVersion();
```

# **UpdateValue**

### **Syntax**

```
UpdateValue(scrollpath, [recordname.]fieldname,target_row,value)
where scrollpath is:
[RECORD.level1_recname,level1_row, [RECORD.level2_recname,level2_row, ]]
```

To prevent ambiguous references, you can use **SCROLL**.scrollname, where scrollname is the same as the scroll level's primary record name.

# **Description**

Use the UpdateValue function to update the value of a specified field with the *value* provided. The value must be of a data type compatible with the *field*.

Note. This function remains for backward compatibility only. Use the Value field property instead.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Field Class," Value

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Accessing the Data Buffer"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Referencing Data in the Component Buffer," Specifying Data with References Using Scroll Path Syntax and Dot Notation

### **Parameters**

| Parameter              | Description  |
|------------------------|--|
| Scrollpath             | A construction that specifies a scroll level in the component buffer.  |
| target_row             | An integer specifying the row of the field to update.  |
| [recordname.]fieldname | The name of the field that you want to update. The field can be on scroll level one, two, or three of the active page. The <i>recordname</i> prefix is required if the call to UpdateValue is not on the record definition <i>recordname</i> . |
| Value                  | The new value to put into the target field.  |

### **Returns**

None.

### **Example**

This example updates values in the level-one scroll:

```
For &I = 1 To &ROW_CNT
    UpdateValue(RECORD.ASGN_CMP_EFFDT, &I, ITEM_SELECTED, "Y");
End-For;
```

The next example loops through rows in the level-two scroll:

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," FetchValue, page 262</u> and <u>Chapter 1, "PeopleCode Built-in Functions," PriorValue, page 494</u>

# **UpdateXmIDoc**

# **Syntax**

```
UpdateXmlDoc(&XmlDoc,PubID,PubNode,ChannelName,VersionName [, Message Name [,
SubNode[, Seqment]]])
```

# Description

Use the UpdateXmlDoc function to update a message in the message queue with the specified message version.

**Note.** This function has been deprecated and remains for backward compatibility only. Use the IntBroker class UpdateXmlDoc method instead.

If *VersionName* isn't specified, the default message version is used. This method is commonly used in the OnRouteSend and OnRouteReceive PeopleCode events.

**Note.** This function can't be called from notification PeopleCode.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," UpdateXmlDoc

### **Parameters**

| Parameter   | Description  |
|-------------|--|
| &XmlDoc     | Specify an already instantiated XmlDoc object.   |
| PubID       | Specify the PubID as a string.   |
| PubNode     | Specify the PubNode as a sting.  |
| ChannelName | Specify the Channel name as a string.  |
| VersionName | Specify the version name as a string.  |
| MessageName | Specify the message name as a string. This is only used for Pub and Sub contracts.   |
| SubNode     | Specify the sub node as a string. This is only used for Pub contracts.   |
| Segment     | Specify an integer representing which segment you want to access. The default value is one, which means that if you do not specify a segment, the first segment is accessed. |

# **Returns**

A Boolean value: True if function completed successfully, False otherwise.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "XmlDoc Class"

# **Upper**

# **Syntax**

Upper(str)

# **Description**

Use the Upper function to convert a text string to all uppercase. This function can be used to perform a case-insensitive string comparison. Upper does not change characters that are not letters or characters that do not have case sensitivity.

### **Parameters**

| Parameter | Description                       |
|-----------|-----------------------------------|
| str       | A String to convert to uppercase. |

### **Returns**

Returns a String value equal to str converted to all uppercase.

# **Example**

The following example converts the contents of two string variables to uppercase before determining if they are equal to simulate a case-insensitive comparison:

```
If Upper(&STR1) = Upper(&STR2) Then
   /* do something */
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," Lower, page 450</u> and <u>Chapter 1, "PeopleCode Built-in Functions," Proper, page 497</u>

### Value

# **Syntax**

Value(str)

# **Description**

Use the Value function to convert a string representing a number to the number.

To convert a number using the user's local format for the number, use the ValueUser function.

### **Parameters**

| Parameter | Description                           |
|-----------|---------------------------------------|
| str       | A String value representing a number. |

### Returns

Returns the Number value represented by str.

### **Example**

The example sets &VAL1 to 5.25 and &VAL2 to 12500:

```
&VAL1 = Value("5.25");
&VAL2 = Value("12,500");
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," String, page 625

Chapter 1, "PeopleCode Built-in Functions," ValueUser, page 681

# **ValueUser**

### **Syntax**

ValueUser(str)

# **Description**

Use the ValueUser function to convert a string representing a number to the number, using the locale-specific format for the current user to interpret the number. For example, if the locale or user level personalization settings specify to use a comma as the decimal separator, the number will be interpreted based on that setting, instead of the default for the database.

To convert a number without using the user's format for the number, use the Value function.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| str       | Specify the string value representing a number that you want converted to a number. |

### Returns

Returns the number value represented by str.

## **Example**

The example sets &VAL1 to 5.25 and &VAL2 to 12500:

```
&VAL1 = ValueUser("5.25");
&VAL2 = ValueUser("12,500");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," String, page 625

<u>Chapter 1, "PeopleCode Built-in Functions," Value, page 680</u> and <u>Chapter 1, "PeopleCode Built-in Functions," IsUserNumber, page 442</u>

### **ViewAttachment**

# **Syntax**

ViewAttachment(URLSource,DirAndFileName,UserFile [, NewWindow[, PreserveCase]])

# **Description**

Use the ViewAttachment function to enable an end-user to view a file on a system.

The copy of the file to be viewed may have a different name than the file at the storage location.

### FTP Server Storage Considerations

If your storage destination is a file server, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

```
protocol://FTP_user_ID:FTP_password@FTP_server_address/path
```

where *protocol* is "ftp" or "ftps", *FTP\_server\_address* is the FTP server's name or its IP address, and *path* is the path on the FTP server relative to the directory specified as the FTP server's root.

The default FTP port is 21. If you want to use a different port you must specify it in the URL, as part of FTP\_server\_address.

For example:

```
ftp://user:password@ftpserver.peoplesoft.com:6000/
```

If the file is transferred using secure FTP (FTPS), URLDestination must be a URL definition.

SFTP is not supported.

See *Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration*, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.

The following limitations apply to the FTP URL:

- The FTP user name to is limited to 30 characters.
- The FTP password to is limited to 16 characters.

The length of the full URL is limited to 254 characters.

# Database Storage Considerations

If your storage destination is a database table, *URLDestination* will be either of the following:

• A URL definition, in the form of:

**URL.***URLname* 

• A string, in the form of:

record://MYRECORD

where *MYRECORD* is the record associated with a storage destination table.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using File Attachments and PeopleCode," Using Attachment Functions.

# Security Considerations

Viewing a file involves requesting that it be opened. The result of the open action depends upon the extension of the file name and the application associated with that extension. Keep in mind that the act of opening a file with certain extensions (for example, .exe or .bat) results in the file being executed. If you do not want specific file types to be handled this way, you must write PeopleCode to discern the file name extension and prevent the end-user from viewing the requested file.

When the end user views attachments using the ViewAttachment function, some browsers treat documents as HTML *regardless of file extension*, and thus execute embedded Java script. You may want to write a PeopleCode program to only allow specific file extensions to be viewed.

### Restrictions on Use in PeopleCode Events

ViewAttachment is a "think-time" function, which means that it shouldn't be used in any of the following PeopleCode events:

- SavePreChange.
- SavePostChange.
- Workflow.
- RowSelect.

• Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

If you want to transfer files in a "non-interactive" mode, with functions that aren't think-time, see the GetAttachment and PutAttachment functions.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### File Name Considerations

If the local source file name has any of the following characters, the process will be stopped and an error (% Attachment\_Failed) will be returned to user. The actual error message can be found in the logs.

- \* (asterisk)
- : (colon)
- " (quotation mark)
- < (less than symbol)
- > (greater than symbol)
- ? (question mark)

When the file is transferred, the following characters are replaced with an underscore:

- (space)
- ; (semicolon)
- + (plus sign)
- % (percent sign)
- & (ampersand)
- '(apostrophe)
- ! (exclamation point)
- # (pound sign)
- \$ (dollar sign)

**Note.** In general, you should exercise caution when using an '@' or ':' character in the name of a file selected for uploading or in the value of the *URLDestination* or *DirAndFileName* parameter. Of course, the ':' character must to be used as a delimiter between the FTP user ID and the FTP password or just before the FTP port number (if one is specified), and the '@' character must be used as a delimiter between the FTP password and the FTP server address.

### Considerations Attaching Text Files

The PeopleCode file attachment functions do not provide text file conversions when files are attached or viewed. In fact, when any file is uploaded, it is always copied to the specified destination byte-for-byte

**Warning!** You may encounter problems when a text file is uploaded from one operating system or environment and then later viewed on another. For instance, suppose a text file on a DB2 system is encoded in EBCDIC. A user viewing that file in a Windows environment might see garbled content because the text file viewer is expecting ANSI encoding.

Similar issues can occur when two file systems have different character sets, such as Japanese JIS and Unicode, or different line endings.

It is the developer's responsibility to manage this issue in their environments. A number of text file conversion utilities are available for various platforms.

Some steps you can take to avoid conversion problems include:

- Educate your users.
- Standardize on file formats and encodings.
- Make sure that the user's environment supports the files being transferred.
- Restrict attachments to file types that are known to be compatible across user platforms.

### **Parameters**

| Parameter      | Description  |
|----------------|--|
| URLSource      | A reference to a URL. This can be either a URL name, in the form <b>URL.</b> <i>URLName</i> , or a string. This, along with the <i>DirAndFileName</i> parameter, indicates the file's source location.   |
|                | <b>Note.</b> The <i>URLSource</i> parameter requires forward slashes (/). Backward slashes (\) are not supported for this parameter. Also, the destination directory specified by a full FTP URL will be taken to be relative to the FTP root directory (which may not be the same as the root directory of the FTP server machine). |
|                | If the file is transferred using secure FTP (FTPS), <i>URLSource</i> must be a URL definition.   |
|                | See Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," Adding Secure FTP (FTPS) URLs.  |
| DirAndFileName | The relative path and filename of the file on the file server. This is appended to <i>URLSource</i> to make up the full URL where the file is transferred from. This parameter takes a string value  |
|                | <b>Note.</b> The <i>URLSource</i> requires "/" slashes. Because <i>SysFileName</i> is appended to the URL, it also requires only "/" slashes. "\" are NOT supported in anyway for either the <i>URLSource</i> or the <i>SysFileName</i> parameter.   |
| UserFile       | The name associated with the copy of the file to be viewed (may be different than the name of the file at the storage location).   |
| NewWindow      | Specify if the browser should try to use a new window to display the attachment. This parameter takes a Boolean value. The default is <i>True</i> .  |

| Parameter    | Description   |
|--------------|---|
| PreserveCase | Specify a Boolean value to indicate whether the case of the extension of the specified file is preserved or not; <i>True</i> , preserve the case, <i>False</i> , convert the filename extension to all lowercase letters.  The default value is <i>False</i> .  Warning! If you use the PreserveCase parameter, it is important that you use it in a consistent manner with all the relevant file-processing functions or you may encounter unexpected file-not-found errors. |

# Returns

You can check for either an integer or a constant value:

| Numeric Value | Constant Value        | Description  |
|---------------|-----------------------|--|
| 0             | %Attachment_Success   | File was transferred successfully.   |
| 1             | %Attachment_Failed    | File transfer failed due to unspecified error.  The following are some possible situations where %Attachment_Failed could be returned:  Failed to initialize the process due to some internal error.  Failed due to unexpected/bad reply from server.  Failed to allocate memory due to some internal error.  Failed due to timeout.  Failed due to non-availability of space on FTP server. |
| 2             | %Attachment_Cancelled | File transfer didn't complete because the operation was canceled by the user.  |

| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 3             | %Attachment_FileTransferFailed | File transfer failed due to unspecified error during FTP attempt.                                   |
|               |                                | The following are some possible situations where  %Attachment_FileTransferFailed could be returned: |
|               |                                | Failed due to mismatch in file sizes.   |
|               |                                | Failed to write to local file.  |
|               |                                | Failed to store the file on remote server.  |
|               |                                | Failed to read local file to be uploaded  |
|               |                                | No response from server.  |
|               |                                | Failed to overwrite the file on remote server.  |
| 4             | %Attachment_NoDiskSpaceAppServ | No disk space on the application server.  |
| 5             | %Attachment_NoDiskSpaceWebServ | No disk space on the web server.  |
| 7             | %Attachment_DestSystNotFound   | Cannot locate destination system for FTP.   |
|               |                                | The following are some possible situations where  %Attachment_DestSystNotFound could be returned:   |
|               |                                | Improper URL format.  |
|               |                                | Failed to connect to server mentioned.  |

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| Numeric Value | Constant Value                 | Description   |
|---------------|--------------------------------|---|
| 8             | %Attachment_DestSysFailedLogin | Unable to login to destination system for FTP.  |
|               |                                | The following are some possible situations where  %Attachment_DestSysFailedLogin could be returned: |
|               |                                | Unsupported protocol mentioned.   |
|               |                                | Access denied to server.  |
|               |                                | • Failed to connect using SSL Failed to verify the certificates.                                    |
|               |                                | • Failed due to problem in certificates used.   |
|               |                                | Could not authenticate the peer certificate.  |
|               |                                | • Failed to login with specified SSL level.   |
|               |                                | Remote server denied logon.   |
|               |                                | Problem reading SSL certificate .   |
| 9             | %Attachment_FileNotFound       | Cannot locate file.   |
|               |                                | The following are some possible situations where  %Attachment_FileNotFound could be returned:       |
|               |                                | Remote file not found.  |
|               |                                | Failed to read remote file.   |

# **Example**

&retcode = ViewAttachment(URL.MYFTP, ATTACHSYSFILENAME, ATTACHUSERFILE);

The PeopleTools Test Utilities page (PeopleTools, Utilities, Debug, PeopleTools Test Utilities) contains a sample file attachment application.

The page allows you to enter a storage location (an FTP site or a record) and upload a file to that storage location by clicking the Attach button on this page. Once the selected file has been successfully uploaded, buttons appear that allow you to view, detach, and delete that file from its storage location. Note that this demonstration application only permits the user to enter a URL of up to 120 characters.

The actual page definition involved, PSTESTUTIL, contains buttons that execute FieldChange PeopleCode programs on the FILE\_ATTACH\_WRK record definition. These programs are provided as working examples of how to use the file attachment functions AddAttachment, DeleteAttachment, DetachAttachment, and ViewAttachment. You can clone the FILE\_ATTACH\_WRK record definition and customize the programs to fit your file processing requirements.

**Note.** Oracle recommends that you do not modify the delivered FILE\_ATTACH\_WRK record definition or the PeopleCode programs it contains, or directly call those PeopleCode programs from any PeopleCode you implement. These sample programs could possibly be changed in a future version of PeopleTools.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," AddAttachment, page 37; Chapter 1, "PeopleCode Built-in Functions," CopyAttachments, page 124; Chapter 1, "PeopleCode Built-in Functions," DeleteAttachment, page 191; Chapter 1, "PeopleCode Built-in Functions," DetachAttachment, page 207; Chapter 1, "PeopleCode Built-in Functions," GetAttachment, page 326 and Chapter 1, "PeopleCode Built-in Functions," PutAttachment, page 499

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using File Attachments and PeopleCode," Using File Attachments in Applications

# **ViewContentURL**

# **Syntax**

ViewContentURL(URL\_str | URL.URL\_ID)

### **Description**

Use the ViewContentURL function to launch a new browser window and navigates to the location specified by *URL str* or URL.*URL ID*.

The content specified by the URL is *not* wrapped by the portal template. Use this function when you want to connect to third-party content. If you want to wrap the content in the portal template, use the ViewURL function.

This is a deferred execution command: the browser is launched after any executing PeopleCode has run to completion. This function automatically launches a new browser window.

**Note.** The ViewContentURL function does not work if being run on a Window 95 operating system and Internet Explorer version 3.02 or greater has not been installed.

### Considerations Using JavaScript

The JavaScript window open method uses the backslash (\) as a quote for the next character. You must use double backslashes for the ViewContentURL function to work in a JavaScript. Note the four backslashes in the beginning of the following code example:

ViewContentURL("\\\PT-NFS01\\PSUSERWS\\TEMP\\TVN\\81X-PATCHES.TXT");

#### **Parameters**

| Parameter             | Description   |
|-----------------------|---|
| UR-L_str   URL.URL_ID | Specify the location to where you want to navigate. You can specify either a URL string or a URL saved in the URL table, by specifying the reserved word <b>URL</b> followed by a dot and the URL Identifier. |

### Returns

None.

# **Example**

```
If &MyPage Then
    ViewURL(URL.MYPAGE);
Else
    ViewContentURL("http://www.PeopleSoft.com");
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetURL, page 397</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ViewURL, page 690</u>

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," URL Maintenance

# **ViewURL**

### **Syntax**

```
ViewURL(URL_str | URL.URL_ID [, NewWindow])
```

# **Description**

Use the ViewURL function to launch the default browser and navigate to the location specified by *URL\_str* or *URL.URL\_ID*. This is a deferred execution command: the browser is launched after any executing PeopleCode has run to completion. You can also specify whether the new page launches a new browser, or replaces the current page in the browser.

**Note.** This function does not issue any kind of warning to the user about losing data. Your application should verify that all data is saved before launching a new page.

The content specified by the URL is automatically wrapped by the portal template. If you do *not* want to wrap the content in the portal template, use the ViewContentURL function.

**Note.** The ViewURL function will not work if being run on a Window 95 operating system and Internet Explorer version 3.02 or greater has not been installed. Portal applications should use the RedirectURL Response class method instead of ViewURL.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)," RedirectURL.

### **Parameters**

| Parameter             | Description  |
|-----------------------|--|
| UR-L_str   URL.URL_ID | Specify the location to where you want to navigate. You can specify either a URL string, or, a URL saved in the URL table, by specifying the reserved word <b>URL</b> followed by a dot and the URL Identifier.          |
| NewWindow             | Specify whether the new page be opened in a new in the browser, or launch a new browser. This parameter takes a Boolean value: True to launch a new browser, False to replace existing page. The default value is False. |

### **Returns**

None.

# **Example**

```
If &MyPage Then
    ViewURL(URL.MYPAGE);
Else
    ViewContentURL("http://www.PeopleSoft.com");
End-If;
```

### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," GetURL, page 397</u> and <u>Chapter 1, "PeopleCode Built-in Functions," ViewContentURL, page 689</u>

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," URL Maintenance

# Warning

# **Syntax**

 ${\tt Warning} str$ 

PeopleCode Built-in Functions Chapter 1

## **Description**

You typically use the Warning function in FieldEdit or SaveEdit PeopleCode to display a message alerting the end-user about a potentially incorrect data entry or change. It differs from the Error function in that it does not prevent the end-user from taking an action, and it does not stop processing in the PeopleCode program where it occurs.

Warning is also used in RowDelete and RowSelect PeopleCode, where its behavior is specialized. See the following sections Warnings in RowDelete and Warnings in RowSelect.

The text of the warning message (the *str* parameter), should always be stored in the Message Catalog and retrieved using the MsgGet or MsgGetText function. This makes it easier to translate the text, and it also enables you to include more detailed Explain text about the warning.

**Note.** If you pass a string to the Warning function instead of using a Message Catalog function, the explanation text from the last call to the Message Catalog may be appended to the message. This can cause unexpected results.

See Chapter 1, "PeopleCode Built-in Functions," WinMessage, page 696.

### Warnings in FieldEdit and SaveEdit

The primary use of Warning is in FieldEdit and SaveEdit PeopleCode:

- In FieldEdit, Warning displays a message and highlights the relevant field.
- In SaveEdit, Warning displays a message, but does not highlight any field. You can move the cursor to a specific field using the SetCursorPos function.

See Chapter 1, "PeopleCode Built-in Functions," SetCursorPos, page 566.

### Warnings in RowDelete

When the end-user attempts to delete a row of data, the system first prompts for confirmation. If the end-user confirms, the RowDelete event fires. A Warning in the RowDelete event displays a warning message with OK and Cancel buttons. If the end-user clicks OK, the row is deleted. If the end-user clicks Cancel, the row is not deleted.

### Warnings in RowSelect

The behavior of Warning in RowSelect is totally anomalous and maintained for backward compatibility only. Use it to filter rows being added to a page scroll after the rows have been selected and brought to the component buffer. Warning causes the Component Processor to skip the current row (so that it is not added to the page scroll), then continue processing. No message is displayed.

Note. Do not use Warning in this fashion. Use the DiscardRow function for replacement instead.

See Chapter 1, "PeopleCode Built-in Functions," DiscardRow, page 215.

### Warnings in Other Events

Do not use the Warning function in any of the remaining events, which include:

- FieldDefault
- FieldFormula
- RowInit
- FieldChange
- RowInsert
- SavePreChange
- SavePostChange

### **Parameters**

| Parameter | Description   |
|-----------|---|
| str       | A string containing the text of the warning message. This string should always be stored in the Message Catalog and retrieved using the MsgGet or MsgGetText function. This makes translation easier and also enables you to provide detailed Explain text about the warning. |

### Returns

None.

# **Example**

The following example shows a warning that alerts an end-user to a possible error, but allows the end-user to accept the change:

```
if All(RETURN_DT, BEGIN_DT) and
    8 * (RETURN_DT - BEGIN_DT) < (DURATION_DAYS * 8 + DURATION_HOURS) then
    warning MsgGet(1000, 1, "Duration of absence exceeds standard hours for number⇒
    of days absent.");
end-if;</pre>
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Error, page 240; Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468 and Chapter 1, "PeopleCode Built-in Functions," WinMessage, page 696

PeopleCode Built-in Functions Chapter 1

# Weekday

### **Syntax**

Weekday(dt)

# **Description**

Use the Weekday function to calculate the day of the week based on a date value.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| dt        | A Date value. Weekday determines the day of the week that <i>dt</i> falls on. |

### **Returns**

Returns a Number value representing the day of the week. 1 is Sunday, 7 is Saturday.

# **Example**

If &Date\_HIRED equals October 30, 1996, a Monday, then the following statement sets &DAY\_HIRED to 2:

```
&DAY_HIRED = Weekday(&Date_HIRED);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464 and Chapter 1, "PeopleCode Built-in Functions," Year, page 702

### While

### **Syntax**

While logical\_expressionstatement\_listEnd-while

## **Description**

The While loop causes the statements of the *statement\_list* to be repeated until *logical\_expression* is false. Statements of any kind are allowed in the loop, including other loops. A Break statement inside the loop causes execution to continue with whatever follows the end of the loop. If the Break is in a nested loop, the Break does not apply to the outside loop.

## **Example**

The following example counts from 0 to 10:

```
&COUNTER = 1;
while &COUNTER <= 10
    WinMessage(MsgGet(21000, 1, "Count is %1", &COUNTER));
    &COUNTER = &COUNTER + 1;
end-while;</pre>
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Repeat, page 528

# WinEscape

# **Syntax**

WinEscape()

### **Description**

Note. This function has been deprecated and is no longer supported.

# **WinExec**

# **Syntax**

```
WinExec(command_line,window_option [, synch_exec])
```

# **Description**

**Note.** This function has been deprecated and is no longer supported.

PeopleCode Built-in Functions Chapter 1

# WinMessage

### **Syntax**

```
WinMessage(message [, style] [, title])
```

# Description

**Note.** The WinMessage function is supported for compatibility with previous releases of PeopleTools. New applications should use MessageBox instead.

See Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456.

Use the WinMessage function to display a message in a message box.

Use the WinMessage for simple informational display, where the end-user reads the message, then clicks an OK button to dismiss the message box. WinMessage can also be used for branching based on end-user choice, in which case the message box contains two or more buttons (such as OK and Cancel or Yes, No, and Cancel). The value returned by the function tells you which button the end-user clicked, and your code can branch based on that value.

If WinMessage displays more than one button, it causes processing to stop while it waits for user response. This makes it a "user think-time" function, restricting its use in certain PeopleCode events.

The contents of the message displayed by WinMessage can be passed to the function as a string, but unless you are using the function for testing purposes you should always retrieve the message from the Message Catalog using the MsgGet or MsgGetText function. This has the advantage of making the messages much easier to localize and maintain.

Note that if you pass a string to the WinMessage function (or a Warning or Error function) instead of using a Message Catalog function, the explanation text from the last call to the Message Catalog may be appended to the message. This can cause unexpected results.

The Message Catalog functions MsgGet, MsgGetText, and MessageBox retrieve and store two text strings in memory: the message text and the explanation text. The MsgGetExplainText function retrieves and stores only the explanation text. When these strings are displayed by a WinMessage, MessageBox, Error or Warning dialog, the buffers are reinitialized.

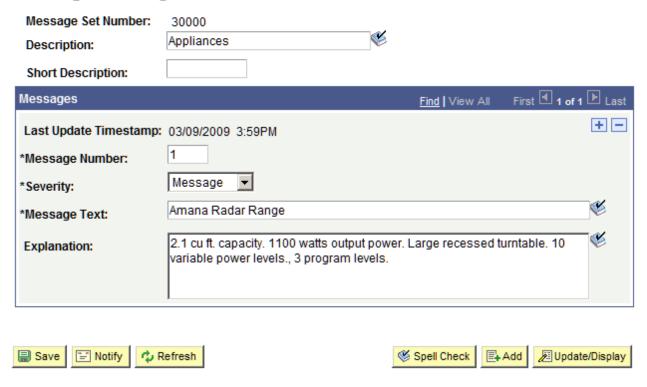
If a Message Catalog function is called without displaying the text, for instance to populate a variable or record field, the message text and the explanation text remain in memory.

If a subsequent call passes a string to a WinMessage, Warning, or Error function before the buffers are reinitialized, the explanation text remains in memory and is appended to the message.

The following example shows one way this could occur.

The Message Catalog might contain an entry such as this:

# Message Catalog



Example of a Message Catalog entry with message text and explanation text

MsgGetText is used to assign the Message Catalog entry to a variable for further processing.

```
&PartDesc = MsgGetText(30000, 5, "Amana Radar Range");
/** Process order **/
WinMessage("Your Kitchen Upgrade Order has been processed");
```

The WinMessage dialog displays the explanation text appended to the intended message:



Example of a WinMessage dialog with explanation text appended

This example shows a simple workaround to clear the buffers using MsgGet.

```
&PartDesc = MsgGetText(30000, 5, "Amana Radar Range");
/** Process order **/
&Dummy = MsgGet(0,0, " ");
WinMessage("Your Kitchen Upgrade Order has been processed");
```

### Restrictions on Use in PeopleCode Events

The *style* parameter is optional in WinMessage. If *style* is omitted WinMessage displays OK and Cancel buttons, which causes the function to behave as a think-time function. To avoid unnecessary restrictions, you should always pass an appropriate value in the WinMessage *style* parameter.

If the *style* parameter specifies a single button (that is, the OK button), the function can be called in any PeopleCode event.

If the *style* parameter specifies more than one button, or if the *style* parameter is omitted, WinMessage returns a value based on user response and interrupts processing until the user has clicked one of the buttons. This makes it a "user think-time" function, subject to the same restrictions as other think-time functions which means that it cannot be used in any of the following PeopleCode events:

- SavePreChange.
- Workflow.
- RowSelect.
- SavePostChange.
- Any PeopleCode event that fires as a result of a ScrollSelect (or one of its relatives) function calls, or a Select (or one of its relatives) Rowset class method.

See *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide*, "Using Methods and Built-In Functions," Think-Time Functions.

### Restrictions on Use With a Component Interface

This function is ignored (has no effect) when used by a PeopleCode program that's been called by a Component Interface.

#### Message Box Icons

In the PeopleSoft Pure Internet Architecture, you can't change the icon of a message box. You can change the number and type of buttons, as well as the default button, but the message always displays with the warning icon (a triangle with an exclamation mark in it.)

### **Parameters**

| Parameter | Description  |
|-----------|--|
| Message   | Text displayed in message box. Normally you want to use the MsgGet or MsgGetText function to retrieve the message from the Message Catalog.  |
| Title     | Title of message box.  |
| Style     | Either a numerical value or a constant specifying the contents and behavior of the dialog box. This parameter is calculated by cumulatively adding either a value or a constant from each of the following categories: |

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| Category | Value | Constant                       | Meaning   |
|----------|-------|--------------------------------|---|
| Buttons  | 0     | %MsgStyle_OK                   | The message box contains one pushbutton: OK.                          |
|          | 1     | %MsgStyle_OKCancel             | The message box contains two pushbuttons: OK and Cancel.              |
|          | 2     | %MsgStyle_AbortRetryI<br>gnore | The message box contains three pushbuttons: Abort, Retry, and Ignore. |
|          | 3     | %MsgStyle_YesNoCance           | The message box contains three pushbuttons: Yes, No, and Cancel.      |
|          | 4     | %MsgStyle_YesNo                | The message box contains two push buttons: Yes and No.                |
|          | 5     | %MsgStyle_RetryCancel          | The message box contains two push buttons: Retry and Cancel.          |

### **Returns**

If the *style* parameter is provided, WinMessage optionally returns a Number value. If the *style* parameter is omitted, WinMessage optionally returns a Boolean value: True if the OK button was clicked, otherwise it returns False.

The return value is zero if there is not enough memory to create the message box.

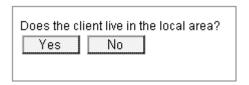
If the *style* parameter is provided, WinMessage returns one of the following Number values:

| Value | Constant           | Meaning                 |
|-------|--------------------|-------------------------|
| -1    | %MsgResult_Warning | Warning was generated.  |
| 1     | %MsgResult_OK      | OK button was selected. |

| Value | Constant          | Meaning                     |  |
|-------|-------------------|-----------------------------|--|
| 2     | %MsgResult_Cancel | Cancel button was selected. |  |
| 3     | %MsgResult_Abort  | Abort button was selected.  |  |
| 4     | %MsgResult_Retry  | Retry button was selected.  |  |
| 5     | %MsgResult_Ignore | Ignore button was selected. |  |
| 6     | %MsgResult_Yes    | Yes button was selected.    |  |
| 7     | %MsgResult_No     | No button was selected.     |  |

### **Example**

The following example displays a message dialog box with Yes and No buttons. The message is taken from the Message Catalog. The message displayed looks like this:



Message with Yes/No buttons

When the end-user clicks the Yes or No button, a result is passed back which the example tests and uses to control branching.

```
/* Displays Yes/No buttons in message box. */
&RESULT = WinMessage(MsgGetText(30000, 1, "Message not found."), 4, "Test>
Application");
if &RESULT = %MsgResult_Yes then
    /* Yes button was pressed -- do Yes button stuff */
else
    /* No button was pressed -- do No button stuff */
end-if;
```

### See Also

Chapter 1, "PeopleCode Built-in Functions," Encrypt, page 232; Chapter 1, "PeopleCode Built-in Functions," MessageBox, page 456; Chapter 1, "PeopleCode Built-in Functions," MsgGet, page 466; Chapter 1, "PeopleCode Built-in Functions," MsgGetText, page 468 and Chapter 1, "PeopleCode Built-in Functions," MsgGetExplainText, page 467

# WriteToLog

### **Syntax**

WriteToLog(AppFenceSetting,String)

### **Description**

Use the WriteToLog function to write *String* to either the application server or the TraceSQL log file.

The WriteToLog function writes *String* to the TraceSQL log file if *AppFenceSetting* is less than or equal to the current application log fence (AppLogFence) setting in the application server configuration file (PSAPPSRV.CFG.)

**Note.** This is distinct from the PeopleTools LogFence capability which applies to PeopleTools level logging.

The WriteToLog function writes *String* to the TraceSQL log file in PSAPPSRV.CFG if any of the following trace options is turned on.

- TracePPR
- TraceSQL
- TracePC
- TracePIA

If any change is made to the trace options in PSAPPSRV.CFG, you must restart both the application server and web server so that the change takes effect.

The debugging options for a Web Profile also affects the WriteToLog function. If any of the following page fields are selected (checked), the WriteToLog function writes *String* to the TraceSQL log file.

- Show Layout
- Show Overlapping Fields
- Show Stylesheet Inline HTML
- Show JavaScript Inline HTML
- Generate HTML for Testing
- Create File from PIA HTML Page

If the above conditions are not true, the WriteToLog function writes *String* to the application server log file.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Tracing, Logging, and Debugging"

### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| AppFenceSetting | Specify the level at which logging should occur, if <i>AppFenceSetting</i> is less than or equal to the current application log fence. You can use either a number or a constant value. The values are: |

| Value                        | Description  |
|------------------------------|--|
| %ApplicationLogFence_Error   | Allow all levels of errors to be written to the log. This is the lowest setting. |
| %ApplicationLogFence_Warning | Allowing only warnings or higher to be written to the log.                       |
| %ApplicationLogFence_ Level1 | Allow only this level of errors or higher to be written to the log.              |
| %ApplicationLogFence_ Level2 | Allow only this level of errors or higher to be written to the log.              |
| %ApplicationLogFence_ Level3 | Allow only this level of errors to be written to the log.                        |

| Parameter | Description   |
|-----------|---|
| String    | Specify the message text to be written to the log file. |

### **Returns**

None.

# **Example**

WriteToLog(%ApplicationLogFence\_Level2, "MYAPP" | &Somestring);

### See Also

Chapter 3, "System Variables," % ApplicationLogFence, page 768

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Debugging Your Application," Using Application Logging

### Year

# **Syntax**

Year(dt)

### **Description**

Use the Year function to derive the year component of a Date value.

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| dt        | A Date value from which to derive the year component. |

### **Returns**

Returns a Number value between 1900 and 2078 equal to the year component in dt.

# **Example**

The example sets &GRAD\_YEAR to 1976:

```
&GRAD_DATE = DateValue("10/04/1976");
&GRAD_YEAR = Year(&GRAD_DATE);
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," Date, page 170; Chapter 1, "PeopleCode Built-in Functions," Date3, page 171; Chapter 1, "PeopleCode Built-in Functions," DateValue, page 180; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Days 360, page 183; Chapter 1, "PeopleCode Built-in Functions," Month, page 464 and Chapter 1, "PeopleCode Built-in Functions," Weekday, page 694

# **Chapter 2**

# **Meta-SQL**

### This chapter discusses:

- Meta-Structured Query Language (SQL).
- Date considerations.
- Meta-SQL placement considerations.
- Meta-SQL reference.
- Meta-SQL shortcuts.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SQLExec, page 614

Chapter 1, "PeopleCode Built-in Functions," ScrollSelect, page 551

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Record Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Rowset Class"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

# Meta-SQL

This section discusses:

- Meta-SQL use.
- Meta-SQL element types.

### **Meta-SQL Use**

Meta-SQL expands to platform-specific SQL substrings, causes another function to be called, or substitutes a value. Meta-SQL constructs are used in functions that pass SQL strings, such as the following:

- SQLExec.
- Scroll buffer functions (ScrollSelect and its relatives).

- Application Designer dynamic and SQL views.
- Some Rowset class methods (Select, SelectNew, Fill, and so on.).
- The SQL class.
- Application Engine programs.
- Some Record class methods (Insert, Update, and so on.).
- COBOL functions.

# **Meta-SQL Element Types**

There are three types of meta-SQL elements:

Construct.

Constructs are a direct substitution of a value, and help to build or modify a SQL statement.

Examples include %Bind, %InsertSelect, and %List.

Function.

Functions perform actions or cause another function to be called.

Examples include %ClearCursor, %Execute, and %ExecuteEdits.

Meta-variable.

Meta-variables enable substitution of text within SQL statements.

Examples include %AsOfDate, %Comma, and %JobInstance.

# **Parameter Markers**

Parameter markers or bind variables are most commonly used in predicates, however some database platforms allow them in the SELECT list. However, since this is not supported across all platforms, you should not code your SQL to use bind variables in a SELECT list.

In addition, do not have bind variables as the operands of the same operator. This is not supported on all platforms. DB2/400 and DB2/OS390 cannot handle this type of operation.

# **Date Considerations**

This section discusses:

- Basic date meta-SQL guidelines.
- Date, DateTime, or Time wrappers with Application Engine programs.

- Date, DateTime, or Time wrappers for SQL and dynamic views.
- {DateTimein-prefix} in Structured Query Language (SQR).

### **Basic Date Meta-SQL Guidelines**

You can avoid confusion when using meta-SQL such as %Datein and %Dateout if you remember to use "in" functions in the Where subclause of a SQL query and to use "out" functions in the Select (main) clause of the query. For example:

```
select emplid, %dateout(effdt) from ps_car_alloc a where car_id = '" \Rightarrow &REGISTRATION_NO | "' and plan_type = '" | &PLAN_TYPE | "' and a.effdt = \Rightarrow (select max (b.effdt) from ps_car_alloc b where a.emplid=b.emplid and b.effdt <=\Rightarrow %currentdatein) and start_dt <= %currentdatein and (end_dt is null or end_dt >=\Rightarrow %currentdatein)";
```

# Date, DateTime, and Time Wrappers with Application Engine Programs

Use date or time wrappers (%Datein, %TimeOut, and so on) when selecting date or time columns into memory. Different database platforms use different internal formats for these data types. Those different formats range from 1900-01-01 to 01-JAN-1900. DateTime (timestamp) formats are even more complex.

In PeopleCode (SQLExecs and the like), use both an "out" wrapper when selecting a DateTime value into memory, as well as an "in" wrapper when referencing the value as a bind variable.

In an Application Engine program, when you populate a DateTime state field in a %Select, you still must use an "out" wrapper to get the value into the standard format. But when you reference this state field in a %Bind, Application Engine automatically provides the "in" wrapper around the substituted literal or bind marker (the latter if reuse is in effect).

Actually, if you use the code <code>%Bind(date)</code> in the select list of another <code>%Select</code> statement, to load the value into another date field, Application Engine doesn't provide a wrapper (since you are selecting a value that is already in the standard format, you do not need to use a wrapper).

# Date, DateTime, and Time Out Wrappers for SQL and Dynamic Views

Dynamic views containing Date, Time, or DateTime fields must be wrapped with the appropriate meta-SQL. PeopleTools uses the SQL directly from the view definition (view text) and doesn't generate anything, so no meta-SQL wrapping is done.

SQL views should not contain meta-SQL that wraps Date, Time, or DateTime fields.

# {DateTimein-prefix} in SQR

In SQR, if you are using {DateTimein-prefix}, and so on, you need to do the following:

• For string or let statements when using dynamic SQL, you need to use the following:

```
{DYN-Date***in/out-prefix/suffix}
```

• For SQL statements, you need to use the regular SQL, as follows:

{Date\*\*\* in/out-prefix/suffix}

# **Meta-SQL Placement Considerations**

Not all meta-SQL can be used by all programs. Some meta-SQL can be used only in Application Engine programs. Other meta-SQL can only be used as part of a SQL statement in a SQL or dynamic view. The following table lists available meta-SQL elements and where each element can be used.

If a meta-SQL construct, function, or meta-variable is supported in PeopleCode, it is supported in all types of PeopleCode programs; that is, in Application Engine PeopleCode programs (actions), component interface PeopleCode programs, and so on.

**Note.** Even if a meta-SQL element is used in PeopleCode, you cannot use meta-SQL like a built-in function. You can use meta-SQL in the SQLExec function, the Select method, the Fill method, and so on.

Note. Meta-SQL is not available in SQR.

Meta-SQL elements that are available for Application Engine only are described in Application Engine documentation.

| Meta-SQL Element Name | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|-----------------------|--------------------|-------------------------------|------------------|--|
| %Abs                  | X                  | X                             |                  | X                                      |
| %AEProgram            |                    | X                             |                  |  |
| %AESection            |                    | X                             |                  |  |
| %AEStep               |                    | X                             |                  |  |
| %AsOfDate             |                    | X                             |                  |  |
| %AsOfDateOvr          |                    | X                             |                  |  |
| %BINARYSORT           | X                  | X                             | X                | X                                      |
| %Bind                 |                    | X                             |                  |  |

| Meta-SQL Element Name | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|-----------------------|--------------------|-------------------------------|------------------|--|
| %Cast                 | X                  | X                             | X                | X                                      |
| %ClearCursor          |                    | X                             |                  |  |
| %COALESCE             | Х                  | X                             |                  | X                                      |
| %Comma                |                    | Х                             |                  |  |
| %Concat               | X                  | X                             |                  | X                                      |
| %CurrentDateIn        | Х                  | X                             | X                | X                                      |
| %CurrentDateOut       | Х                  | X                             | X                | X                                      |
| %CurrentDateTimeIn    | Х                  | X                             | X                | X                                      |
| %CurrentDateTimeOut   | Х                  | X                             | X                | X                                      |
| %CurrentTimeIn        | Х                  | X                             | X                | X                                      |
| %CurrentTimeOut       | X                  | X                             | X                | X                                      |
| %DateAdd              | Х                  | X                             | X                | X                                      |
| %DatabaseRelease      | Х                  | X                             | X                | X                                      |
| %DateDiff             | Х                  | X                             | X                | X                                      |
| %DateIn               | X                  | X                             | X                | X                                      |
| %DateNull             | X                  | X                             |                  | X                                      |
| %DateOut              | X                  | Х                             | X                | X                                      |
| %DatePart             | X                  | X                             |                  | X                                      |

| Meta-SQL Element Name  | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|------------------------|--------------------|-------------------------------|------------------|--|
| %DateTimeDiff          | X                  | X                             | X                | X                                      |
| %DateTimeIn            | X                  | X                             | X                | X                                      |
| %DateTimeNull          | X                  | X                             |                  | X                                      |
| %DateTimeOut           | X                  | X                             | X                | X                                      |
| %DecDiv                | X                  | X                             | X                | X                                      |
| %DecMult               | X                  | X                             | X                | X                                      |
| %Delete                | X                  |                               |                  |  |
| %DTTM                  | X                  | X                             |                  | X                                      |
| %EffDtCheck            | X                  | X                             |                  |  |
| %Execute               |                    | X                             |                  |  |
| %ExecuteEdits          |                    | X                             |                  |  |
| %FirstRows             | X                  | X                             |                  |  |
| %GetProgText           |                    | X                             |                  |  |
| %Insert                | X                  |                               |                  |  |
| %InsertSelect          | X                  | X                             |                  | X                                      |
| %InsertSelectWithLongs | X                  | X                             |                  | X                                      |
| %InsertValues          | X                  |                               |                  | X                                      |
| %JobInstance           |                    | X                             |                  |  |

| Meta-SQL Element Name | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|-----------------------|--------------------|-------------------------------|------------------|--|
| %Join                 | X                  | X                             |                  | X                                      |
| %KeyEqual             | X                  |                               |                  | X                                      |
| %KeyEqualNoEffDt      | X                  |                               |                  | X                                      |
| %LeftParen            |                    | Х                             |                  |  |
| %Like                 | X                  | Х                             |                  | X                                      |
| %LikeExact            | X                  | Х                             |                  | X                                      |
| %List                 |                    | Х                             |                  |  |
| %ListBind             |                    | Х                             |                  |  |
| %ListEqual            |                    | Х                             |                  |  |
| %Next and %Previous   |                    | Х                             |                  |  |
| %NoUppercase          | X                  | X                             |                  | X                                      |
| %NumToChar            | X                  | Х                             |                  | X                                      |
| %OldKeyEqual          | X                  |                               |                  | X                                      |
| %OPRCLAUSE            |                    |                               |                  | X                                      |
| %ProcessInstance      |                    | Х                             |                  |  |
| %ResolveMetaSQL       |                    | Х                             |                  |  |
| %ReturnCode           |                    | Х                             |                  |  |
| %RightParen           |                    | X                             |                  |  |

| Meta-SQL Element Name | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|-----------------------|--------------------|-------------------------------|------------------|--|
| %Round                | X                  | Х                             | X                | X                                      |
| %RoundCurrency        |                    | Х                             |                  |  |
| %RunControl           |                    | Х                             |                  |  |
| %Select               |                    | X                             |                  |  |
| %SelectAll            | X                  |                               |                  |  |
| %SelectByKey          | X                  |                               |                  |  |
| %SelectByKeyEffDt     | X                  |                               |                  |  |
| %SelectDistinct       | X                  |                               |                  |  |
| %SelectInit           |                    | X                             |                  |  |
| %Space                |                    | X                             |                  |  |
| %SQL                  | X                  | X                             |                  | X                                      |
| %SQLRows              |                    | X                             |                  |  |
| %Substring            | X                  | X                             | X                | X                                      |
| %SUBREC               |                    |                               |                  | X                                      |
| %Table                | X                  | X                             |                  | X                                      |
| %Test                 | X                  | X                             |                  |  |
| %TextIn               | X                  | X                             |                  | X                                      |

| Meta-SQL Element Name | Used in PeopleCode | Used in<br>Application Engine | Used in<br>COBOL | Used in<br>Dynamic<br>and SQL<br>Views |
|-----------------------|--------------------|-------------------------------|------------------|--|
| %TimeAdd              | X                  | X                             |                  |  |
| %TimeIn               | X                  | Х                             | X                | X                                      |
| %TimeNull             | X                  | Х                             |                  | X                                      |
| %TimeOut              | X                  | X                             | X                | X                                      |
| %TimePart             | X                  | Х                             |                  | X                                      |
| %TrimSubstr           | X                  | Х                             | X                | X                                      |
| %Truncate             | X                  | Х                             | X                | X                                      |
| %TruncateTable        | X                  | Х                             | X                | X                                      |
| %Update               | X                  |                               |                  |  |
| %UpdatePairs          | X                  |                               |                  | X                                      |
| %UpdateStats          |                    | Х                             | X                |  |
| %Upper                | X                  | Х                             |                  | X                                      |
| %UuidGen              | X                  | Х                             |                  |  |
| % UuidGenBase64       | X                  | X                             |                  |  |

# See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Using Meta-SQL and PeopleCode"

# **Meta-SQL Reference**

This section discusses meta-SQL elements in alphabetical order.

**Note.** The parameter *recname* refers to a record name, not a table name. If you specify a table name (for example, PS\_ST\_OPTION\_PARMS) you receive a SQL error. Use the record name (for example, ST\_OPTION\_PARMS) instead. Also, do not use quotation marks around a record name.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," PeopleCode Typographical Conventions, page 1

### %Abs

### **Syntax**

Abs(x)

# **Description**

Use the %Abs meta-SQL construct to return a decimal value equal to the absolute value of a number x.

Note. This meta-SQL construct is not implemented for COBOL.

### **Example**

SELECT INVENTORY\_CODE FROM INVENTORY\_TABLE WHERE  $ABS(NEW\_AMOUNT - OLD\_AMOUNT) > SOME\_ALLOWED\_VALUE$ 

### **%BINARYSORT**

### **Syntax**

**%BINARYSORT**(Recname)

### **Description**

Any in-memory sorting performed using COBOL language functions is performed as a binary sort in the current character set used for COBOL processing, and may not necessarily match the sort order returned by the database in response to an Order By clause. Should you require the database to return data sorted using a binary sort of its encoding rather than the default linguistically-correct sort, you must use the %BINARYSORT meta-SQL function around each column in the Where or Order By clause where binary ordering is important.

However, for z/OS implementations, keep in mind that this binary sorting is only equivalent when the COBOL program is run z/OS server. For example, the binary sort produced in COBOL differs from the binary sort produced by the database, as the database is encoded in extended binary-coded decimal interchange code (EBCDIC) and the client is in an ASCII-based encoding. Therefore, %BINARYSORT should only be used in COBOL programs that are not run using the RemoteCall function, where the z/OS platform is not supported as a RemoteCall server.

When running against non-z/OS systems, %BINARYSORT can be used in both RemoteCall and non-RemoteCall programs.

**Note.** Using %BINARYSORT in Where and Order By clauses negates the use of any indexes, as most databases can't use indexes for functional comparisons. (For example, WHERE %BINARYSORT(column) > 'X'). Use this syntax only when sorting equivalence of SQL statement results and COBOL memory order is required.

#### **Parameters**

| Parameter | Description                                      |
|-----------|--|
| Recname   | Specify the record name to use with the sorting. |

### Example

```
SELECT RECNAME FROM PSRECDEFN WHERE %BINARYSORT(RECNAME) < %BINARYSORT('xxx')
SELECT RECNAME FROM PSRECDEFN ORDER BY %BINARYSORT(RECNAME)
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," RemoteCall, page 518

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Running COBOL in a Unicode Environment"

#### %Cast

#### **Syntax**

%Cast(source\_expr,source\_type,target\_type[, precision])

### **Description**

Use the %Cast meta-SQL function to convert a PeopleSoft data type to a Character data type. A database-generated error is returned if the function attempts to make an invalid conversion. On some platforms the meta-SQL functions %DateOut, %TimeOut, %DateTimeOut, %CurrentDateOut, %CurrentTimeOut and %CurrentDateTimeOut don't return a Character value.

On other platforms, these functions return a Character string only in certain cases. %Cast returns a Character value on all supported platforms.

%Cast can be used wherever %DateOut, %TimeOut, %DateTimeOut, %CurrentDateOut, %CurrentTimeOut and %CurrentDateTimeOut functions can be used.

Use %Cast only in the Select portion of query. Do not use it in a Where clause or in Insert or Update statements.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| source_expr | Specify the input expression in the form of a Date, Time, or DateTime column name or as a %CurrentDateOut, %CurrentTimeOut, or %CurrentDateTimeOut meta-SQL variable.  This parameter is not case sensitive. |
| source_type | Specify the source data type. Valid data types are Date, Time, and DateTime.  This parameter is not case sensitive.  |
| target_type | Currently the only target type supported is Character.   |
| precision   | The precision parameter is currently not used.  Precision is not used for conversion to Character.  Currently Character is the only supported target type. This parameter is optional.                       |

# **%COALESCE**

### **Syntax**

%COALESCE(expr1,expr2, ...)

### **Description**

Use the %COALESCE function to return the first non-null argument provided to the function.

**Note.** This meta-SQL function is not implemented for COBOL.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| expr1exprn | Specify the expressions to check.  |
|            | <b>Note.</b> You cannot specify bind parameters using these expressions. |

### **Example**

The following example uses the PRODUCT\_INFO table to organize a clearance sale of products. It gives a 10 percent discount to all products with a list price. If there is no list price, the sale price is the minimum price. If there is no minimum price, the sale price is 10.

```
SELECT product_id, list_price, min_price, %COALESCE(0.9*list_price, min_price, 10)
    "Sale"
from PRODUCT_INFO
where SUPPLIER_ID = 6009;
```

### **%Concat**

### **Syntax**

```
string1 %Concat string2
```

### **Description**

At runtime, the %Concat meta-SQL variable is replaced by the string concatenation operator appropriate for the relational database management system (RDBMS) being used. For example, on DB2, the %Concat meta-SQL variable is replaced with CONCAT, while on Sybase it's replaced with a +.

This meta-SQL variable is supported with the same limitations as the native concatenation operator for the RDBMS where the meta-SQL is being executed. For example, some platforms enable you to concatenate a string with a numeric value; others flag this as an error. PeopleTools makes no attempt to check or convert the data types of either of the operands.

**Note.** Concat is not available in COBOL, but the DYN-STMT-CONCAT field can be strung into dynamic COBOL strings to resolve into a platform-specific concatenation operator.

### **Example**

```
SELECT 'A' %Concat 'B' FROM PS_INSTALLATION. . . SELECT LAST_NAME %Concat ',' %Concat FIRST_NAME FROM PS_EMPLOYEE
```

### %CurrentDateIn

### Description

The %CurrentDateIn meta-SQL variable expands to a platform-specific SQL substring representing the current date in the Where clause of a SQL Select or Update statement, or when the current date is passed in an Insert statement.

### %CurrentDateOut

### **Description**

The %CurrentDateOut meta-SQL variable expands to platform-specific SQL for the current date in the Select clause of a SQL query.

### %CurrentDateTimeIn

### **Description**

The %CurrentDateTimeIn meta-SQL variable expands to a platform-specific SQL substring representing the current datetime in the Where clause of a SQL Select or Update statement, or when the current date time is passed in an Insert statement.

### %CurrentDateTimeOut

### **Description**

The %CurrentDateTimeOut meta-SQL variable expands to platform-specific SQL for the current datetime in the Select clause of a SQL query.

### %CurrentTimeIn

### **Description**

The %CurrentTimeIn meta-SQL variable expands to a platform-specific SQL substring representing the current time in the Where clause of a SQL Select or Update statement, or when the current time is passed in an Insert statement.

### %CurrentTimeOut

### **Description**

The %CurrentTimeOut meta-SQL variable expands to platform-specific SQL for the current time in the Select clause of a SQL query.

### %DatabaseRelease

### **Syntax**

%DatabaseRelease([descr\_level])

# **Description**

The %DatabaseRelease variable returns the database version of the current database connection. The return value is a number or a string depending on descr\_level.

Optionally specify the description level as MAJOR, FULL, or DESCR.

If MAJOR is specified, %DatabaseRelease returns the major release number as a number value.

If FULL is specified, %DatabaseRelease returns the full release and version as a string value.

If DESCR is specified, %DatabaseRelease returns the full release and version with description as a string value.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| descr_level | Specify the level of description to be returned. Valid values are MAJOR, FULL, and DESCR.  This parameter is optional. The default is MAJOR. |

### **Example**

If the current database is *Oracle Database 10g Enterprise Edition Release 10.2.0.3.0- 64bit Production With the Partitioning and Data Mining option*:

```
SQLExec("Select %DatabaseRelease(MAJOR) from PS_INSTALLATION_TR", &DBRel);
Returns 10.
```

SQLExec("Select %DatabaseRelease(FULL) from PS\_INSTALLATION\_TR", &DBRel);

```
Returns '10.2.0.3.0',

SQLExec("Select %DatabaseRelease(DESCR) from PS_INSTALLATION_TR", &DBRel);

Returns 'Oracle Database 10g Enterprise Edition Release 10.2.0.3.0- 64bit Production With the Partitioning and Data Mining options'.
```

### %DateAdd

### **Syntax**

```
%DateAdd(date_from,add_days)
```

### **Description**

The %DateAdd meta-SQL function returns a date by adding add\_days to date\_from. The add\_days variable can be negative.

### **Example**

```
SQLExec("Select %dateadd(%datein('2002-02-02') , 12) from PS_INSTALLATION_TR",⇒
   &add);
WinMessage(&add);
```

# %DateDiff

### **Syntax**

```
%DateDiff(date_from,date_to)
```

### **Description**

The %DateDiff meta-SQL function returns an integer representing the difference between two dates in number of days.

### **Example**

```
%DateDiff(%DateIn('1997-01-01'), %DateIn("1966-06-30'))
%DateDiff( date1_column, date2_column)
%DateDiff ( %DateAdd(date1_column, 30), date2_column)
The following usage is illegal (always use %Datein for inputting date literals):
%DateDiff('1997-01-01', '1996-06-30') (should use %DateIn for inputting date> literals)
```

### %DateIn

### **Syntax**

%DateIn(dt)

### **Description**

The %DateIn meta-SQL variable expands into platform-specific SQL syntax for the date. Use %DateIn whenever a date literal or Date bind variable is used in a comparison in the Where clause of a Select or Update statement, or when a Date value is passed in an Insert statement.

### Restrictions Using COBOL

You can only use string literals when using this construct in COBOL. You cannot use it with bind parameters in COBOL. For example, the following works in COBOL:

```
UPDATE PS_PERSONAL_DATA SET LASTUPDT = %DATEIN('2002-12-11')
The following SQL fails:
UPDATE PS_PERSONAL_DATA SET LASTUPDT = %DATEIN(:1)
```

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| dt        | Specify either a Date value or a date literal in YYYY-MM-DD format. |

### %DateNull

### **Syntax**

%DateNull

### **Description**

Use the %DateNull meta-SQL variable to specify a null value for a Date field. Only use this meta-SQL in Insert or Update clauses. Do not use this meta-SQL in a Where clause.

**Note.** This meta-SQL variable is not implemented for COBOL.

This meta-SQL resolves into a database-specific SQL substring, as shown in the following table:

| Database   | Resolved Substring                 |
|------------|------------------------------------|
| Informix   | empty string (")                   |
| DB2        | NULLIF(CURRENT DATE, CURRENT DATE) |
| All others | NULL                               |

### **Parameters**

None.

# %DateOut

# **Syntax**

%DateOut(dt)

# **Description**

The %DateOut meta-SQL variable expands to either a platform-specific SQL substring or datetime value, depending on the database platform, representing a datetime column in the Select clause of a SQL query

### **Parameters**

| Parameter | Description   |
|-----------|---|
| dt        | Specify dt as a date column.  |
|           | <b>Note.</b> You cannot specify a literal value for <i>dt</i> . Code such as %DateOut('1900-01-01') is not allowed. |

# %DatePart

# **Syntax**

%DatePart(DTTM\_Column)

### **Description**

The %DatePart meta-SQL variable returns the date portion of the specified DateTime column.

**Note.** This meta-SQL variable is not implemented for COBOL.

### Considerations using %DatePart

Use %DateOut meta-SQL when fetching values, as in the following example:

```
%DateOut(%DatePart(DTTM_COLUMN)) from some_table
```

If a literal is used as the parameter to %DatePart, it must be wrapped in %DateTimeIn:

```
insert into some_table values(%DatePart(%DateTimeIn('2001-01-01-12.34.56.789012')))
```

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| DTTM_Column | Specify the datetime column from which you want to return the date. |

### %DateTimeDiff

### **Syntax**

**%DateTimeDiff**(datetime\_from,datetime\_to)

# Description

The %DateTimeDiff meta-SQL function returns a time value, representing the difference between two datetimes in minutes.

### **Example**

The following example returns the difference in hours between the current datetime and the requested datetime:

```
%DateTimeDiff(%CurrentDateIn, RQSTDTTM) < " | RECORD.FIELDNAME * 60;</pre>
```

The following example returns the difference in minutes:

```
%DateTimeDiff(%CurrentDateIn, RQSTDTTM) < " | RECORD.FIELDNAME;</pre>
```

### %DateTimeIn

### **Syntax**

%DateTimeIn(dtt)

### **Description**

The %DateTimeIn meta-SQL variable expands to platform-specific SQL for a DateTime value in the Where clause of a SQL Select or Update statement, or when a DateTime value is passed in an Insert statement.

### Restrictions Using COBOL

You can only use string literals when using this construct in COBOL. You cannot use it with bind parameters in COBOL. For example, the following works in COBOL:

```
UPDATE PS_PERSONAL_DATA SET LASTUPDTTM = %DATETIMEIN('2002-12-11-11.59.00.000000')
```

The following SQL fails:

UPDATE PS\_PERSONAL\_DATA SET LASTUPDTTM = %DATETIMEIN(:1)

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| dtt       | Specify either a DateTime bind variable or a string literal in the form YYYY-MM-DD-hh.mm.ss.ssssss. |

### %DateTimeNull

#### **Syntax**

%DateTimeNull

### **Description**

Use the %DateTimeNull meta-SQL variable to specify a null value for a DateTime field. Only use this meta-SQL in Insert or Update clauses. Do not use this meta-SQL in a Where clause.

**Note.** This meta-SQL is not implemented for COBOL.

This meta-SQL resolves into a database-specific SQL substring, as shown in the following table:

| Database   | Resolved Substring                           |
|------------|--|
| Informix   | empty string (")                             |
| DB2        | NULLIF(CURRENT TIMESTAMP, CURRENT TIMESTAMP) |
| All others | NULL   |

### **Parameters**

None.

# **Example**

### %DateTimeOut

### **Syntax**

**%DateTimeOut**(datetime\_col)

## **Description**

The %DateTimeOut meta-SQL variable expands to either a platform-specific SQL substring or datetime value, depending on the database platform, representing a datetime column in the Select clause of a SQL query

#### **Parameters**

| Parameter    | Description                |
|--------------|----------------------------|
| datetime_col | Specify a datetime column. |

# %DecDiv

# **Syntax**

%DecDiv(a,b)

# **Description**

The %DecDiv meta-SQL function returns a number representing the value of a divided by b, where a and b are numeric expressions.

If the result needs to be picked up by a bind variable, pick it up using the Character type or PIC X(50).

### **Parameters**

| Parameter | Description                       |
|-----------|-----------------------------------|
| а         | Specify the number to be divided. |
| b         | Specify the number to divide by.  |

# **Example**

%DecDiv(1000.0, :1)

In the example, :1 is a bind variable in SQLExec PeopleCode.

# %DecMult

### **Syntax**

%DecMult(a,b)

### **Description**

The %DecMult meta-SQL function returns a number representing *a* multiplied by *b*, where *a* and *b* are numeric expressions.

If the result needs to be picked up by a bind variable, pick it up using the Character type or PIC X(50).

**Note.** % DecMult is replaced with a simple multiplication function on all platforms except for the DB2 UDB for OS/390 and z/OS platform. On this platform, it is converted to MULTIPLY\_ALT. The MULTIPLY\_ALT scalar function returns the product of the two arguments as a decimal value. It is provided as an alternative to the multiplication operator, especially when the sum of the precisions of the arguments exceeds 31.

**Note.** If you receive an overflow error using this meta-SQL, you may need to use the CAST function on the MSSQL, ORACLE, DB2UNIX and DB2 UDB for OS/390 platforms, or the CONVERT function for SYBASE platforms, on your input first.

#### **Parameters**

| Parameter | Description                              |
|-----------|--|
| а         | Specify a number to be multiplied.       |
| b         | Specify a number to use for multiplying. |

# **Example**

```
%DecMult(12.3, 34.67)
%DecMult(c1 + c2, c3)
```

In the example, c1, c2, and c3 are fields of the Number data type.

### %DTTM

#### **Syntax**

%DTTM(date,time)

### **Description**

The %DTTM meta-SQL function combines the database date in the *date* value with the database time in the *time* value and returns a database timestamp value.

**Note.** This meta-SQL function is not implemented for COBOL.

### **Example**

INSERT INTO TABLE1 (TIMESTAMP) SELECT %DTTM(DATE, TIME) FROM TABLE2

### %EffDtCheck

# **Syntax**

**%EffDtCheck**(recordname [correlation\_id1], correlation\_id2, as\_of\_date)

### **Description**

The %EffDtCheck construct expands into an effective date subquery suitable for a Where clause. The value for *as\_of\_date* is automatically wrapped in %DateIn unless *as\_of\_date* is already wrapped in %DateIn or refers to other database columns.

Note. This meta-SQL construct is not implemented for COBOL.

%EffDtCheck only works with effective dates. It does not take effective sequence numbers (EFFSEQ) into account. It also does not do effective-status (EFF\_STATUS) checking.

#### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| recordname      | Specify the record name to use as the record in the effective-date checking. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You cannot specify a <b>RECORD</b> . <i>recname</i> , a record name in quotation marks, or a table name.  Note. If you specify a bind variable, it should refer to a record object, not a string variable. |
| correlation_id1 | (Optional) Specify the letter used inside the effective-dating subselect. If this parameter isn't specified, <i>recordname</i> is used.   |
| correlation_id2 | Specify the letter already assigned to the main record in the From clause of the SQL statement.   |
| as_of_date      | Specify the date to use in the effective date. This can be a bind variable, a variable, or a hard-coded date. The value for <i>as_of_date</i> is automatically wrapped in %DateIn unless <i>as_of_date</i> is already wrapped in %DateIn or refers to other database columns.   |

### **Example**

The following is a generic code sample:

```
SELECT. . .
FROM. . .
WHERE %EffDtCheck(recordname correlation_id, as_of_date)
```

The example code resolves into the following:

```
SELECT . . .
FROM. . .
WHERE correlation_id.EFFDT = (SELECT MAX(EFFDT) FROM recordname
WHERE recordname.KEYFIELD1 = correlation_id.KEYFIELD1
AND recordname.KEYFIELD2 = correlation_id.KEYFIELD2
AND. . .
AND recordname.EFFDT <= %DATEIN(as_of_date))</pre>
```

In the following example, &Date has the value of 01/02/1998. The example &Rec object has an EFFDT key field.

```
SQLExec("SELECT FNUM FROM PS_REC A WHERE %EffDtCheck(:1, A, :2)", &Rec, &Date);
```

This example code resolves into the following:

```
"Select FNUM from PS_REC A where EFFDT = (select MAX(EFFDT)
from PS_REC
   where PS_REC.FNUM = A.FNUM
   and PS_REC.EFFDT <= %DateIn('1998-01-02') )"</pre>
```

The following example uses correlation IDs:

```
SELECT A.DEPTID
FROM %Table(DEPT_TBL) A
WHERE
%EffDtCheck(DEPT_TBL B, A, %CurrentDateIn)
AND A.EFF_STATUS = 'A'
```

This example code resolves into the following:

```
SELECT A.DEPTID
FROM %Table(DEPT_TBL) A
WHERE
A.EFFDT =
(SELECT MAX(B.EFFDT)
FROM DEPT_TBL B
WHERE
A.SETID = B.SETID
AND A.DEPTID = B.DEPTID
AND B.EFFDT <=%CurrentDateIn)
AND A.EFF_STATUS = 'A'
```

### %FirstRows

### **Syntax**

```
FirstRows(n)
```

### **Description**

The %FirstRows meta-SQL variable is replaced by database-specific SQL syntax to optimize retrieval of *n* rows. Depending on the database, this variable optimizes:

- The query path.
- The number of rows returned.
- The number of rows returned per fetch buffer.

### Considerations Using %FirstRows

Consider the following when using %FirstRows:

- Using %FirstRows does *not* mean only the first *n* rows are returned.
  - It means that the SQL is optimized for the first *n* rows where the platform supports it. More rows might be returned, depending on the platform.
- It is the application's responsibility to stop fetching when enough rows have been returned.
- This meta-SQL variable is not implemented for COBOL or dynamic view SQL.
- Do not use this meta-SQL variable if the application might require more than *n* rows fetched.
  - The results of fetching more than n rows varies by platform. Some return the extra rows, but performance may be suboptimal. Others return the message "ROW NOT FOUND".
- Place this meta-SQL variable between the Select statement that begins the SQL statement and the Select List statement.
  - Do not use it in subqueries, views, Insert/Select statements, and so on. Do not use a wildcard (\*) with the Select List statement.
- Do not use this meta-SQL variable with Distinct statements, because the code SELECT TOP 1 DISTINCT fails on Microsoft SQL Server and Sybase.
- This meta-SQL variable is implicitly embedded in all Select statements for SQLExecs for all platforms except Oracle.

### **Parameters**

| Parameter | Description   |
|-----------|---|
| n         | Specify the number of rows to optimize retrieval for. |

### **Example**

The following code checks for the existence of a row:

```
&SQL = CreateSQL("select %firstrows(1) 'x' from PS_EXAMPLE where COL1 = :1",\Rightarrow &temp);
```

The following populates a 10-element array:

```
&SQL = CreateSQL("select %firstrows(10) COL2, COL3 from PS_EXAMPLE_VW where COL1 => :1", &temp);
```

### %InsertSelect

### **Syntax**

```
%InsertSelect([DISTINCT, ]insert_recname, select_recname [ correlation_id][,
select_recname_n [ correlation_id_n]] [, override_field = value]. . .)
```

### **Description**

The %InsertSelect meta-SQL construct generates an Insert statement with a Select statement. It does not generate a From statement. You must specify the select records before you specify override fields.

Note. %InsertSelect has a limit of 99 override fields.

The Insert column list is composed of all the fields in the specified *insert\_recname*, with the exception of LongChar or Image fields.

**Note.** Because of the way long values (LongChar and Image fields) are handled in the various database platforms for Insert statements, all long values in *insert\_recname* are skipped in the generated Insert statement. This implies that these fields should be defined in such a manner as to allow null values.

If you need to include long values in *insert\_recname* use %InsertSelectWithLongs.

See Chapter 2, "Meta-SQL," %InsertSelectWithLongs, page 733.

The corresponding value in the Select list is generated based on the following precedence:

- 1. If the Insert fieldname appears as an *override\_field*, the corresponding *value* is used in the Select list.
- 2. If the Insert field name matches a field name in one of the *select\_recname* variables specified, the corresponding Select field is used in the Select list.
- 3. The search order of the *select\_recname* records is the order that they are specified in the %InsertSelect function.
- 4. If the Insert field name has a constant default value defined in Application Designer, that value is used in the Select list.
- 5. A default value appropriate for the data type of the Insert field is used (blank for characters, zero for numbers, NULL for Date, Time, and DateTime values, and so on.)

Use the optional *override\_field* variable to specify values for a particular field.

**Note.** You cannot use bind variables with the *override\_field*.

For each field you specify, the matching logic described in the preceding list is not performed. Instead, the value that you specify after the equal sign is used for that field in the actual Select list. Use this technique to let PeopleTools or Application Engine handle most of the fields in the record, while specifying some of them explicitly. Also, you can use *override\_field* to specify aggregate functions like Sum, Max, and so on.

**Note.** This meta-SQL is not implemented for COBOL.

#### **Parameters**

| Parameter      | Description  |
|----------------|--|
| DISTINCT       | Specify if the Select statement being generated should contain a Distinct clause.  |
| insert_recname | Specify the name of record being inserted into. You must specify a record name, not <b>RECORD.</b> recname, a record name in quotation marks, a bind variable, or a table name.                        |
|                | <b>Note.</b> If the record for <i>insert_recname</i> is a temporary table, %InsertSelect automatically substitutes the corresponding table instance (PS_TARGETnn instead of PS_TARGET).                |
| select_recname | Specify the name of record being selected from. You can specify more than one record. You must specify a record name, not a <b>RECORD</b> .recname, a record name in quotation marks, or a table name. |
| correlation_id | Identify the correlation ID to be used for the <i>select_recname</i> records and fields.   |
| override_field | Specify the name of a field on <i>insert_recname</i> that you want to supply a value for (instead of using the value supplied from the <i>select_recname</i> .)  |
| Value          | Specify the value that should be used for the <i>override_field</i> instead of the value from <i>select_recname</i> .  |

# **Example**

Here is a basic example:

```
%InsertSelect(AE_SECTION_TBL, AE_STEP_TBL S, AE_SECTION_TYPE = ' ')
   FROM PS_AE_STEP_TBL S, PS_AS_STMT_TBL T
WHERE. . .
```

The example code resolves into the following:

```
INSERT INTO PS_AE_SECTION_TBL (AE_APPLID, AE_SECTION,..., AE_SECTION_TYPE)
SELECT S.AE_APPL_ID, S.AE_SECTION, ...'
FROM PS_AE_STEP_TBL S, PS_AS_STMT_TBL T
   WHERE. ..
```

In the following example, you have a temporary table, PS\_MY\_TEMP, which is based on a join between two other tables, PS\_MY\_TABLE1 and PS\_MY\_TABLE2:

```
%InsertSelect(MY TEMP, MY TABLE1, MY TABLE2 T2)
   FROM PS_MY_TABLE1 T1, PS_MY_TABLE2 T2
WHERE %Join(COMMON_KEYS, MY_TABLE1 T1, MY_TABLE2 T2) . . .
This code resolves into:
INSERT INTO PS_MY_TEMP (FIELD1, FIELD2 . . .)
   SELECT T2.FIELD1, T2.FIELD2, . . .
FROM PS_MY_TABLE1 T1, PS_MYTABLE2 T2
WHERE T1.FIELD1 = T2.FIELD1
AND T1.FIELD2 = T2.FIELD2 . . .
The following example creates a distinct Select statement.
%InsertSelect(DISTINCT, MY TABLE, TABLE1, TABLE2 T2)
   FROM PS_TABLE1 T1, PS_TABLE2 T2
WHERE %Join(COMMON_KEYS, TABLE1 T1, TABLE2 T2) . . .
This code resolves into:
INSERT INTO PS_MYTABLE (FIELD1, FIELD2 . . .)
   SELECT DISTINCT T2.FIELD1, T2.FIELD2, . .
FROM PS_TABLE1 T1, PS_TABLE2 T2
WHERE T1.FIELD1 = T2.FIELD1
AND T1.FIELD2 = T2.FIELD2 . . .
```

#### See Also

Chapter 2, "Meta-SQL," %InsertSelectWithLongs, page 733

## %InsertSelectWithLongs

## **Syntax**

```
%InsertSelectWithLongs([DISTINCT, ]insert_recname, select_recname [ correlation_id][, select_recname_n [ correlation_id_n]] [, override_field = value]. . .)
```

## **Description**

The %InsertSelectWithLongs meta-SQL construct generates an Insert statement with a Select statement. It does not generate a From statement. You must specify the select records before you specify override fields.

Use %InsertSelectWithLongs instead of %InsertSelect when the fields in *insert\_recname* include long values (LongChar and Image fields).

**Note.** %InsertSelectWithLongs has a limit of 99 override fields.

The Insert column list is composed of all the fields in the specified *insert\_recname*.

The corresponding value in the Select list is generated based on the following precedence:

1. If the Insert fieldname appears as an override\_field, the corresponding value is used in the Select list.

2. If the Insert field name matches a field name in one of the *select\_recname* variables specified, the corresponding Select field is used in the Select list.

- 3. The search order of the *select\_recname* records is the order that they are specified in the %InsertSelectWithLongs function.
- 4. If the Insert field name has a constant default value defined in Application Designer, that value is used in the Select list.
- 5. A default value appropriate for the data type of the Insert field is used (blank for characters, zero for numbers, NULL for Date, Time, and DateTime values, and so on.)

Use the optional *override\_field* variable to specify values for a particular field.

**Note.** You cannot use bind variables with the *override\_field*.

For each field you specify, the matching logic described in the preceding list is not performed. Instead, the value that you specify after the equal sign is used for that field in the actual Select list. Use this technique to let PeopleTools or Application Engine handle most of the fields in the record, while specifying some of them explicitly. Also, you can use *override\_field* to specify aggregate functions like Sum, Max, and so on.

Note. This meta-SQL is not implemented for COBOL.

#### **Parameters**

| Parameter      | Description  |  |
|----------------|--|--|
| DISTINCT       | Specify if the Select statement being generated should contain a Distinct clause.  |  |
| insert_recname | Specify the name of record being inserted into. You must specify a record name, not <b>RECORD.</b> recname, a record name in quotation marks, a bind variable, or a table name.                        |  |
|                | <b>Note.</b> If the record for <i>insert_recname</i> is a temporary table, %InsertSelectWithLongs automatically substitutes the corresponding table instance (PS_TARGETnn instead of PS_TARGET).       |  |
| select_recname | Specify the name of record being selected from. You can specify more than one record. You must specify a record name, not a <b>RECORD</b> .recname, a record name in quotation marks, or a table name. |  |
| correlation_id | Identify the correlation ID to be used for the <i>select_recname</i> records and fields.   |  |
| override_field | Specify the name of a field on <i>insert_recname</i> that you want to supply a value for (instead of using the value supplied from the <i>select_recname</i> .)  |  |
| Value          | Specify the value that should be used for the <i>override_field</i> instead of the value from <i>select_recname</i> .  |  |

### **Example**

Here is a basic example:

```
%InsertSelectWithLongs(AE_SECTION_TBL, AE_STEP_TBL S, AE_SECTION_TYPE = ' ')
   FROM PS_AE_STEP_TBL S, PS_AS_STMT_TBL T
WHERE. . .
```

The example code resolves into the following:

```
INSERT INTO PS_AE_SECTION_TBL (AE_APPLID, AE_SECTION, . . ., AE_SECTION_TYPE)
SELECT S.AE_APPL_ID, S.AE_SECTION, . . . ' '
FROM PS_AE_STEP_TBL S, PS_AS_STMT_TBL T
   WHERE. . .
```

In the following example, you have a temporary table, PS\_MY\_TEMP, which is based on a join between two other tables, PS\_MY\_TABLE1 and PS\_MY\_TABLE2:

```
%InsertSelectWithLongs(MY_TEMP, MY_TABLE1, MY_TABLE2 T2)
   FROM PS_MY_TABLE1 T1, PS_MY_TABLE2 T2
WHERE %Join(COMMON KEYS, MY TABLE1 T1, MY TABLE2 T2) . . .
```

This code resolves into:

```
INSERT INTO PS_MY_TEMP (FIELD1, FIELD2 . . .)
    SELECT T2.FIELD1, T2.FIELD2, . . .
FROM PS_MY_TABLE1 T1, PS_MYTABLE2 T2
WHERE T1.FIELD1 = T2.FIELD1
AND T1.FIELD2 = T2.FIELD2 . . .
```

The following example creates a distinct Select statement.

```
%InsertSelectWithLongs(DISTINCT, MY_TABLE, TABLE1, TABLE2 T2)
   FROM PS_TABLE1 T1, PS_TABLE2 T2
WHERE %Join(COMMON_KEYS, TABLE1 T1, TABLE2 T2) . . .
```

This code resolves into:

```
INSERT INTO PS_MYTABLE (FIELD1, FIELD2 . . .)
    SELECT DISTINCT T2.FIELD1, T2.FIELD2, . . .
FROM PS_TABLE1 T1, PS_TABLE2 T2
WHERE T1.FIELD1 = T2.FIELD1
AND T1.FIELD2 = T2.FIELD2 . . .
```

#### See Also

Chapter 2, "Meta-SQL," %InsertSelect, page 731

### %InsertValues

#### **Syntax**

%InsertValues(recname)

## **Description**

The %InsertValues meta-SQL construct produces a comma-separated list of the record's non-null field values. Input processing is applied to the fields in the following ways:

- If the field is a Date, a Time, or a DateTime data type, its value is automatically wrapped in %Datein, %TimeIn, or %DateTimeIn, respectively.
- If the field is a string, its value is automatically wrapped in quotation marks.
- If the field has a null value, it is not included in the list.

**Note.** This meta-SQL construct can only be used in PeopleCode programs, not in Application Engine SQL actions. Also, this meta-SQL construct is not implemented for COBOL.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| recname   | Specify the name of the record to be used for inserting. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You can't specify a <b>RECORD</b> . <i>recname</i> , a record name in quotation marks, or a table name. |

## **Example**

Here's an example:

```
SQLExec("Insert into TABLE (%List(NonNull_Fields, :1)) values (%InsertValues(:\Rightarrow1))", &Rec);
```

This example code is expanded into:

```
"Insert into TABLE (FNUM, FCHAR, FDATE) values (27, 'Y', %datein('1989-11-27'))"
```

## %Join

### **Syntax**

```
%Join({COMMON_KEYS | COMMON_FIELDS}, join_recname
[ correlation_id1], to_recname [ correlation_id2]
[, override_field_list])
```

where *override\_field\_list* is an arbitrary-length list of fields to be substituted in the resulting text string, in the form:

```
field1 [, field2]. . .
```

## **Description**

Use the %Join meta-SQL construct to dynamically build a Where clause joining one table to another. At runtime, the entire construct is replaced with a character string.

**Note.** This meta-SQL construct is not implemented for COBOL. If date key fields are not marked as required in the record definition for either of the referenced tables in the %Join clause, a Null clause check is added to the date field comparison. This additional clause can have a significant impact on the execution time for the generated SQL statement.

#### **Parameters**

| Parameter                     | Description  |  |
|-------------------------------|--|--|
| {COMMON_KEYS   COMMON_FIELDS} | Use COMMON_KEYS to specify that all common primary key fields are used in constructing a Where clause; use COMMON_FIELDS to specify all common fields, not just key fields. You can select either COMMON_KEYS or COMMON_FIELDS.                    |  |
| join_recname                  | Specify the name of the record to be joined. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You can't specify a <b>RECORD</b> . <i>recname</i> , a record name in quotation marks, or a table name.   |  |
| correlation_id1               | Identify the correlation ID used to relate the record specified by <i>join_recname</i> and its fields.   |  |
| to_recname                    | Specify the name of the record to be joined to. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You can't specify a <b>RECORD.</b> <i>recname</i> , a record name in quotation marks, or a table name. |  |
| correlation_id2               | Identify the correlation ID used to relate the record specified by <i>to_recname</i> and its fields.   |  |
| override_field_list           | Specify a list of fields that you do not want used in the join. For example, if fields A, B, and C were common to two records, and you didn't want to join on C, list C as an <i>override_field</i> .  |  |

## **Example**

Here is an example:

%Join(COMMON\_KEYS, PSAESECTDEFN ABC, PSAESTEPDEFN XYZ)

The example code results in the following being generated:

ABC.AE\_APPLID = XYZ.AE\_APPLID
AND ABC.AE\_SECTION = XYZ.AE\_SECTION
AND ABC.DBTYPE = XYZ.DBTYPE
AND ABC.EFFDT = XYZ.EFFDT

Here's another example:

```
%Join(COMMON FIELDS, PSAEAPPLDEFN ABC, PSAESECTDEFN XYZ)
```

The second example results in the following being generated:

```
ABC.AE_APPLID = XYZ.AE_APPLID
AND ABC.DESCR = XYZ.DESCR
```

However, you do not want to perform the join using the DESCR field because it's a long field. Instead use *override\_field*, as shown in the following code:

```
%Join(COMMON_FIELDS, PSAEAPPLDEFN ABC, PSAESECTDEFN XYZ, DESCR)
```

This example results in the following being generated:

```
ABC.AE_APPLID = XYZ.AE_APPLID
```

You can also specify a value for a field. Suppose you want to join two tables, but not on the field C3. In addition, you would like to specify a value for C3. Your code could look like the following:

```
%Join(COMMON_FIELDS, MY_TABLE1 A, MY_TABLE2 B, C3) AND C3 = 'XX'
```

## %KeyEqual

## **Syntax**

```
%KeyEqual(recname [ correlation_id] )
```

## **Description**

The % KeyEqual meta-SQL construct expands into a conditional phrase suitable for use in a Where clause.

The conditional phrase consists of a conjunction (AND) of [correlation\_id.]keyfieldname = 'keyfieldvalue' phrases for each key field of the given record.

No auto-update processing is done, but other input processing is applied to the values, according to the following:

- If the field is a Date, a Time, or a DateTime data type, its value is automatically wrapped in %Datein, %TimeIn, or %DateTimeIn, respectively.
- If a value is a string, its value is automatically wrapped in quotation marks.
- If a value is NULL, the "=value" part is replaced with "IS NULL".

**Note.** This meta-SQL can only be used in PeopleCode programs, not in Application Engine PeopleCode actions. Also, this meta-SQL is not implemented for COBOL.

#### **Parameters**

| Parameter      | Description  |
|----------------|--|
| recname        | Specify the name of the record to use for inserting. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You cannot specify <b>RECORD.</b> <i>recname</i> , a record name in quotation marks, or a table name. |
| correlation_id | Identify the single-letter correlation ID to relate the record specified by <i>recname</i> and its fields.   |

## **Example**

Suppose that the record &REC has three keys: FNUM, FDATE, and FSMART. Here is a code example:

```
Local record &REC;

&REC = CreateRecord(RECORD.MYRECORD);

&REC.FNUM.Value = 27;

&REC.FDATE.Value = %Date;

SQLExec("Delete from MYRECORD A where %KeyEqual(:1, A)", &REC);

This example expands to:

"Delete from TABLE A
   where A.FNUM = 27
   AND A.FDATE = %Date('1989-11-27')

AND A.FSMART IS NULL"
```

## %KeyEqualNoEffDt

## **Syntax**

```
%KeyEqualNoEffDt(recname [ correlation_id] )
```

## **Description**

The %KeyEqualNoEffDt meta-SQL construct expands into a conditional phrase suitable for use in a Where clause.

The conditional phrase consists of a conjunction (AND) of [correlation\_id.]keyfieldname = 'keyfieldvalue' phrases for all key fields of the given record, except that it omits any key field named EFFDT.

No auto-update processing is done, but other input processing is applied to the values as follows:

- If the field is a Date, a Time, or a DateTime data type, its value is automatically wrapped in %Datein, %TimeIn, or %DateTimeIn, respectively.
- If a value is a string, its value is automatically wrapped in quotation marks.

• If a value is NULL, the "=value" part is replaced with "IS NULL."

**Note.** This meta-SQL can only be used in PeopleCode programs, not in Application Engine PeopleCode actions. Also, this meta-SQL is not implemented for COBOL.

#### **Parameters**

| Parameter      | Description   |
|----------------|---|
| recname        | Specify the name of the record to be used for inserting. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You can't specify <b>RECORD.</b> <i>recname</i> , a record name in quotation marks, or a table name. |
| correlation_id | Identify the single-letter correlation ID to relate the record specified by <i>recname</i> and its fields.  |

## **Example**

The EMPL\_CHECKLIST record has three keys: EMPLID, CHECK\_SEQ, and EFFDT. Here is a code example:

```
&REC = CreateRecord(EMPL_CHECKLIST);

SQLExec("Delete from TABLE A where %KeyEqualNoEffdt(:1, A)", &REC)

The example expands to:

"Delete from TABLE A
   where A.EMPLID = 8001
   AND A.CHECK_SEQ = 00001"
```

### %Like

## **Syntax**

%Like("Literal")

## **Description**

The %Like construct expands to look for literal values. This meta-SQL should be used when looking for like values. A percent sign character (%) is appended to *literal*.

**Note.** This meta-SQL is not implemented for COBOL.

If you're using a bind marker (such as ":1") for the literal argument in a SQLExec, you must wrap the SQL string with the ExpandSqlBinds function. ExpandSqlBinds replaces bind markers with the actual input values.

%Like generates the following:

```
like 'literal%'
```

If the literal value contains a backslash character (\) or percent sign (%), then %Like generates the following:

```
like 'literal%' escape '\'
```

See Chapter 1, "PeopleCode Built-in Functions," ExpandSqlBinds, page 258.

#### Using %Like and Eliminating Blanks

Some platforms require that you use RTRIM to get the correct value. The following characters are wildcards even when preceded with the backslash (\) escape character:

- %
- •

Therefore, on some platforms, the literal must end with a percent sign (%) wildcard that isn't preceded by a backslash (\). Here are some examples:

• literal = 'ABC%'

There is no need for RTRIM on any platform.

• literal = 'ABC\%'

You need RTRIM on Microsoft SQL Server and DB2.

## Using %Like and Trailing Blanks

Not all executions of %Like perform the same. When dealing with trailing blanks, some platforms behave as if there is an implicit percent sign (%) at the end of the comparison string, while most do not.

In the following example, if the selected column contains the string "ABCD" (with three trailing blanks. The statement may or may not return any rows:

```
select * from t1 Where c like 'ABCD'
```

Therefore, it is always important to explicitly code the percent sign (%) the end of matching strings for columns where you want to include trailing blanks. The following table shows the use of implicit percent signs with specific databases:

| Database                  | Includes Implicit Percent Sign (%) |
|---------------------------|------------------------------------|
| PeopleSoft Standard Usage | Yes                                |
| DB2/400                   | No                                 |
| DB2/MVS                   | No                                 |
| DB2/Unix                  | No                                 |

| Database             | Includes Implicit Percent Sign (%) |
|----------------------|------------------------------------|
| Informix             | No                                 |
| Microsoft SQL Server | Yes                                |
| Oracle               | No                                 |
| SQLBase              | No                                 |
| Sybase               | Yes                                |

## Using %Like and Wildcards

SQL specifies two wildcards that can be used when specifying pattern matching strings for use with the SQL Like predicate. The underscore is used as a substitution for a single character within a string, and the percent sign represents any number of character spaces within a string. All supported databases use these characters as wildcards.

#### **Parameters**

| Parameter | Description                      |
|-----------|----------------------------------|
| literal   | Specify the value to search for. |

## %LikeExact

## **Syntax**

**%LikeExact**(fieldname, "Literal")

## **Description**

The %LikeExact meta-SQL variable expands to look for literal values. Use this variable when exact matches are necessary, taking into account wildcards in the literal values.

**Note.** This meta-SQL is not implemented for COBOL.

%LikeExact generates one of the following:

• If the literal contains no wildcards:

```
fieldname = 'literal'
```

• If the literal ends with the '%' wildcard:

```
fieldname like 'literal' [escape '']
```

Some platforms require that you use RTRIM to get the correct value. The following characters are wildcards even when preceded with the backslash () escape character.

- %
- \_

Therefore, on some platforms, the literal must end with a percent sign (%) wildcard that isn't preceded by a backslash (). Here are some examples:

• literal = 'ABC%'

You do not need RTRIM on any platform.

literal = 'ABC%'

You need RTRIM on Microsoft SQL Server and DB2.

## Considerations Using Bind Markers

If you're using a bind marker (such as ":1") for the literal argument in a SQLExec, you must wrap the SQL string with ExpandSqlBinds. ExpandSqlBinds replaces bind markers with the actual input values.

The following forms work:

• Application Engine SQL action (with or without the ReUse property enabled).

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE %LIKEEXACT(AE_APPL_ID, %Bind(AE_⇒ APPL_ID, STATIC))
```

The STATIC modifier is only required if the ReUse property is enabled, but you can always use it.

PeopleCode.

```
AE_TESTAPPL_AET.AE_APPL_ID = "AB_C";

SQLExec("UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE %LIKEEXACT(AE_APPL_ID, :>
AE_TESTAPPL_AET.AE_APPL_ID)");
```

Here is another acceptable form:

```
 \begin{tabular}{ll} SQLExec(ExpandSqlBinds("UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE $LikeExact $$ (AE_APPL_ID, :1)", "AB_C")); \\ \end{tabular}
```

This form does not work:

```
SQLExec("UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE %LIKEEXACT(AE_APPL_ID, :> 1)", "AB_C");
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," ExpandSqlBinds, page 258

#### **Parameters**

| Parameter | Description  |  |
|-----------|--|--|
| fieldname | Specify a field to be used in the first part of the Like comparison. |  |
| literal   | Specify the value to search for.                                     |  |

## Example

Here is an example:

```
UPDATE PS AE APPL TMP SET AE PRODUCT = 'X' WHERE %LIKEEXACT(AE APPL ID, 'ABC')
```

The example resolves into the following:

```
UPDATE PS AE APPL TMP SET AE PRODUCT = 'X' WHERE AE APPL ID = 'ABC'
```

Here is an example:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE %LIKEEXACT(AE_APPL_ID, 'AB%C')
```

The example resolves into the following:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE RTRIM(AE_APPL_ID) LIKE 'AB%C'
```

Here is an example:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE LIKEEXACT(AE_APPL_ID, 'AB%C%')
```

The example resolves into the following:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE AE_APPL_ID LIKE 'AB%C%'
```

Here is an example:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE %LIKEEXACT(AE_APPL_ID, 'AB%C%')
```

The example resolves into the following:

```
UPDATE PS_AE_APPL_TMP SET AE_PRODUCT = 'X' WHERE AE_APPL_ID LIKE 'AB%C%'
```

The following example shows using ExpandSqlBinds:

```
 \begin{tabular}{ll} SQLExec({\bf ExpandSqlBinds}("SELECT COUNT(*) FROM PS_ITEM WHERE $LIKEEXACT(BUSINESS\_$) \\ UNIT, :1)", "M04"), $COUNT); \\ \end{tabular}
```

## %NoUppercase

#### **Syntax**

%NoUppercase

## **Description**

When processing a SQL statement, the system automatically casts all field names and possibly record names to uppercase when processing a SQL statement. When processing records from a third party, fields that are lowercase are cast into uppercase, which can create a runtime issue on case-sensitive platforms.

To prevent this, use the %NoUppercase meta-SQL statement at the beginning of the SQL statement.

#### **Parameters**

None.

Note there are not parameters, as well as no parenthesis, for this meta-SQL.

#### Returns

None.

## **Example**

```
%NoUppercase
INSERT INTO PS_RM_APP_ENG_LOG (MAP_ID
, RECNAME
, FIELDNAME
, MESSAGE_SET_NBR
, MESSAGE_NBR
, LANGUAGE_CD)
SELECT %Bind(MAP_ID)
, %Bind(RECNAME)
, 1 1
,17834
, 1116
, %Bind(LANGUAGE_CD)
FROM PS_INSTALLATION
WHERE EXISTS (
SELECT 'X'
FROM SW_OPPORTUNITY SW_OPPORTUNITY
, SW_PERSON SW_PERSON
, SW_CUSTOMER SW_CUSTOMER
, SW_SALES_TEAM_VW SW_SALES_TEAM_VW
WHERE SW_OPPORTUNITY.SWCUSTOMERID = SW_CUSTOMER.SWCUSTOMERID
AND SW_OPPORTUNITY.SWSALESTEAMID = SW_SALES_TEAM_VW.SWPROVIDERGRPID
AND SW_SALES_TEAM_VW.SWPERSONID = SW_PERSON.SWPERSONID
GROUP BY SW_OPPORTUNITY.SwOpportunityId
HAVING COUNT(*) > 1)
```

### %NumToChar

## **Syntax**

```
%NumToChar(Number)
```

## **Description**

Use the %NumToChar construct to transform a numeric value into a character value. Spaces are trimmed from *Number*.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| Number    | Specify the number to convert to a character value. Signed numbers, as well as decimals, are acceptable. |

## %OldKeyEqual

## **Syntax**

**%OldKeyEqual**(recname [correlation\_id])

## **Description**

The %OldKeyEqual meta-SQL construct is similar to the %KeyEqual construct, except that it uses the original values of the record fields, rather than the current values. Since the rules for which values are original and which are current are not very clear, especially for standalone record objects, avoid using this meta-SQL construct. You should use separate records to hold previous values. This can make your code clearer and more maintainable.

**Note.** This meta-SQL construct can only be used in PeopleCode programs, not in Application Engine PeopleCode actions. Also, this meta-SQL is not implemented for COBOL.

#### See Also

Chapter 2, "Meta-SQL," %KeyEqual, page 738

## **%OPRCLAUSE**

### **Description**

The %OPRCLAUSE metavariable is used in the view text of dynamic views. In PeopleTools 6, the %OPRCLAUSE metavariable expanded in the following manner:

```
SELECT EMPLID, ABSENCE_TYPE, oprid FROM PS_ABSENCE_HIST WHERE %OPRCLAUSE
```

SELECT EMPLID, ABSENCE\_TYPE, OPRID FROM PS\_ABSENCE\_HIST WHERE ( OPRCLASS = '⇒ HRADMIN') AND (EMPLID='8001' AND ABSENCE TYPE='CNF') ORDER BY EMPLID, ABSENCE TYPE

In PeopleTools 7, to support the new concept of a specific row-level security class, this metavariable now fills in the Where clause with the value from PSOPRDEFN.ROWSECCLASS.

%OPRCLAUSE must be either all uppercase or all lowercase.

%OPRCLAUSE translates to OprId or OprClass, following the same rules used for security on search dialog boxes. If OPRID is in the view, %OPRCLAUSE expands to OPRID = 'current operator'. If OPCLASS is in the view, %OPRCLAUSE expands to OPCLASS = 'current class'.

### **Example**

#### Here is an example:

```
SELECT EMPLID, ABSENCE_TYPE, OPRID FROM PS_ABSENCE_HIST WHERE <code>%OPRCLAUSE</code> AND \Rightarrow (EMPLID='8001' AND ABSENCE_TYPE='CNF')
```

#### This code expands to:

```
SELECT EMPLID, ABSENCE_TYPE, OPRID FROM PS_ABSENCE_HIST WHERE ( OPRID => 'PTDMO') AND (EMPLID='8001' AND ABSENCE_TYPE='CNF') ORDER BY EMPLID, ABSENCE_TYPE
```

#### Here's another example:

```
SELECT EMPLID, ABSENCE_TYPE, OPRCLASS FROM PS_ABSENCE_HIST WHERE OPRCLAUSE AND \Rightarrow (EMPLID='8001' AND ABSENCE_TYPE='CNF')
```

#### This code expands to:

```
SELECT EMPLID, ABSENCE_TYPE, OPRID FROM PS_ABSENCE_HIST WHERE ( OPRCLASS => 'ALLPANLS') AND (EMPLID='8001' AND ABSENCE_TYPE='CNF') ORDER BY EMPLID, ABSENCE_> TYPE
```

#### %Round

## **Syntax**

**%Round**(expression, factor)

### **Description**

%Round rounds an expression to a specified scale before or after the decimal point. If *factor* is a literal, it can be rounded to a negative number.

#### **Parameters**

| Parameter  | Description  |
|------------|--|
| expression | Specify an arbitrary numeric expression involving numeric constants and database columns.  |
| factor     | Specify an integer or bind variable in SQLExec PeopleCode. The range of a factor is from -31 to +31 for literals. Non-literals can only be positive. |

## **Example**

Here is an example:

```
%Round(10.337, 2) = 10.34
%Round(13.67, 0) = 14
SQLExec("SELECT %Round(field_c1, :1) from RECORD_T", field_c2, &Result);
```

In the example, field\_c1 and field\_c2 are two fields in the record.

The following cases are illegal, and may cause incorrect results or runtime SQL errors:

```
%Round(10.337, 2 + 1) (factor can not be an expression)
%Round(field_c1, field_c2) (factor can not be database columns)
```

### %SQL

## **Syntax**

```
%SQL(SQLid [, paramlist])
```

where paramlist is a list of arguments that are used for dynamic substitutions at runtime, in the form:

```
arg1 [, arg2]. . .
```

## **Description**

Use the %SQL construct for common SQL fragments that you have already defined and want to reuse, substituting additional values dynamically. *SQLid* is the name of a SQL definition created using either Application Designer or the StoreSQL function.

You can only nest up to 10 %SQL statements at a time.

**Note.** This meta-SQL construct is not implemented for COBOL. A SQL definition is not the same as the SQL object that is instantiated from the SQL class at runtime. A SQL definition is created either using Application Designer at design time, or using the StoreSQL function. A SQL object is instantiated at runtime from the SQL class, and has methods and properties associated with it like any other object.

When a specified SQL definition has more than one version, the database type always takes precedence.

If one or more versions of a SQL definition are found for the database type of the current database connection, and if any of the versions have an effective date less than or equal to the value returned for % AsOfDate, the most recent version is used.

If no versions are found for the current database type, or if all of the versions have effective dates greater than the value returned for % AsOfDate, the system looks for an effective version of the SQL definition under the database type Generic.

If no version is found, an error occurs.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Using the SQL Editor."

### Application Engine Considerations

Application Engine programs use the current date to compare with the effective date, not the date returned by %AsOfDate.

### Special SQL Characters

The following meta-SQL meta-variables can be used as part of the %SQL construct to represent special characters as SQL parameters.

| Meta-Variable | Description  |
|---------------|--|
| %Comma        | Represents a single comma.   |
| %LeftParen    | Allows you to pass a left parenthesis character to a %P() variable, without closing the SQL object.  |
| % RightParen  | Allows you to pass a right parenthesis character to a %P() variable, without closing the SQL object. |
| %Space        | Represents a space.  |

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| SQLid     | Specify the name of an existing SQL definition.  |
| paramlist | Specify a list of arguments for dynamic substitutions at runtime. The first argument replaces all occurrences of %P(1) in the referenced SQL definition, the second argument replaces %P(2), and so forth. You can specify up to 99 arguments. |
|           | <b>Note.</b> For PeopleCode, the %P should not be contained in quotation marks. '%P(2)' is considered to be a literal, and so isn't replaced at runtime.   |

## **Example**

In the following example, the SQL definition MY\_SQL was created in Application Designer to be the following:

```
%P(1).EFFDT = (SELECT MAX(EFFDT) FROM ...)
```

In the following example, the %SQL statement is dynamically generated:

```
UPDATE PS_TEMP
SET ...
WHERE ...
AND %SQL(MY SQL, PS TEMP)
```

The previous example resolves to the following:

```
UPDATE PS_TEMP
SET ...
WHERE ...
AND PS_TEMP.EFFDT = (SELECT MAX(EFFDT) FROM ...)
```

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SQL Class"

## **%Substring**

## **Syntax**

```
%Substring(source_str,start,length)
```

## **Description**

%Substring expands to a substring of *source\_str*.

**Note.** For the DB2 LUW (DB2/UDB) database, you must ensure that the *source\_str* parameter doesn't resolve to an expression greater than 1000 characters.

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| source_str | Specify the source string.  |
| start      | Specify the substring's beginning position. The first character of <i>source_str</i> is position 1. |
| length     | Specify the length of the substring.  |

## **%SUBREC**

## **Syntax**

**%SUBREC**(subrec\_name,corel\_name)

## **Description**

%SUBREC is used only in dynamic view SQL, where it expands to the columns of a subrecord. You can't use this statement in SQLExec or any other SQL statement.

Note. %SUBREC must be either all uppercase or all lowercase.

### **Parameters**

| Parameter   | Description                        |
|-------------|------------------------------------|
| subrec_name | Specify the name of the subrecord. |
| corel_name  | Specify the correlation name.      |

## **Example**

Suppose you have a record definition AAA\_VW that is a dynamic view, with fields CHR, SUB, and NUM. The field SUB is a subrecord with fields CHR\_SUB, NUM\_SUB, and IMG\_SUB. The view text for AAA\_VW could be:

```
"select a.chr, %subrec(sub,a), a.num from ps_aaa a"
```

The Create View SQL generated by this view text would be:

"CREATE VIEW SYSADM.PS\_AAA\_VW (CHR, CHR\_SUB, NUM\_SUB, IMG\_SUB, NUM) AS SELECT⇒ A.CHR, A.CHR\_SUB, A.NUM\_SUB, A.IMG\_SUB, A.NUM FROM PS\_AAA A"

## %Table

### **Syntax**

**%Table**(recname [, instance])

### **Description**

The % Table construct returns the SQL table name for the record specified with recname.

For example, %Table(ABSENCE\_HIST) returns PS\_ABSENCE\_HIST.

**Note.** This meta-SQL is not implemented for COBOL.

If the record is a temporary table and the current process has a temporary table instance number assigned, %Table resolves to that instance of the temporary table (that is, PS\_ABSENCE\_HIST*Instance Number*).

You can override this value with the *instance* parameter. For example, if you know you want the third instance of a temporary table, you could specify it with <code>%Table(&MYREC, 3)</code>. You can use the SetTempTableInstance function to set the instance of a temporary table that is used with <code>%Table</code>.

This construct can be used to specify temporary tables for running parallel Application Engine processes.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Using Meta-SQL and PeopleCode," % Table

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| recname   | Identify the record that the table name is drawn from. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You cannot specify <b>RECORD.</b> <i>recname</i> , a record name in quotation marks, or a table name. |
| instance  | Specify the instance of the temporary table to be used.  |

## **Example**

The following function deletes records based on two other fields:

```
Function delete_draft_type(&RECNAME)
&SQL = "Delete from %Table(:1) where " | FIELD.SETID | " =
:2 and " | FIELD.DRAFT_TYPE | " = :3";

SQLExec(&SQL, @("RECORD." | &RECNAME), SETID, DRAFT_TYPE);
End-Function;
```

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetTempTableInstance, page 600

#### %Test

## **Syntax**

**%Test**(Prefix,Test,Suffix)

## **Description**

The %Test construct can be used with records that have no key values.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| Prefix    | Specify a string that is conditionally added before the expansion of the test string. You cannot use meta-SQL in this parameter. |
| Test      | Specify a meta-SQL string to be expanded.  |
| Suffix    | Specify a string that is conditionally added at the end of the test string. You can use meta-SQL in this parameter.              |

#### Returns

If the expansion of *Test* produces only a blank (or empty) string, the entire % Test meta-SQL construct is replaced with an empty string. Otherwise, the % Test meta-SQL construct is replaced by the prefix, then the expansion of *Test*, and then the suffix.

## **Example**

The following meta-SQL generates valid SQL even when the given record has no keys:

```
%SelectAll(:1) %Test(WHERE ,%KeyEqual(:1));
```

### %TextIn

#### **Syntax**

**%TextIn**(BindVariable)

## **Description**

%TextIn construct, when used with a bind variable, allows the insertion and updating of a text string into a LongChar field (column).

**Note.** This meta-SQL construct is not implemented for COBOL. This construct is mandatory for any LongChar field insertion or update to be compatible on all database platforms. If you do not use this meta-SQL wrapper, this type of operation fails on Sybase and Informix.

#### **Parameters**

| Parameter    | Description              |
|--------------|--------------------------|
| BindVariable | Specify a bind variable. |

## **Example**

In the following example, :1 is a bind variable in PeopleCode:

### %TimeAdd

## **Syntax**

**%TimeAdd**(datetime,add-minutes)

## Description

This construct generates the SQL that adds *add-minutes* (a positive or negative integer literal or expression, provided that the expression resolves to a data type that can be used in datetime arithmetic for the given RDBMS) to the provided *datetime* (which can be a datetime literal or expression).

**Note.** On some platforms, you can use *time-value* in place of *datetime*. However, this can give a SQL error on other platforms (for example, Informix) if the result of the %TimeAdd construct would result in a new date (for example, 11:59PM + 2 minutes). This meta-SQL construct is not implemented for COBOL.

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| time        | Specify a Time or DateTime value to add more time to.   |
| add-minutes | Specify the number of minutes to add to <i>time</i> . This must be a numeric value or an expression that resolves to a numeric value. |

## **Example**

SELECT %TimeAdd(%CurrentTimeIn, 60) FROM PS\_INSTALLATION

## %TimeIn

## **Syntax**

%TimeIn(tm)

## **Description**

% TimeIn expands to platform-specific SQL for a Time value in the Where clause of a SQL Select or Update statement, or when a time value is passed in an Insert statement.

#### Restrictions Using COBOL

You can only use string literals when using this construct in COBOL. You cannot use it with bind parameters in COBOL. For example, the following works in COBOL:

```
UPDATE PS_PERSONAL_DATA SET LASTUPTM = %TIMEIN('11:59:00:000000')
The following SQL fails:
UPDATE PS_PERSONAL_DATA SET LASTUPTM = %TIMEIN(:1)
```

#### **Parameters**

| Parameter | Description   |
|-----------|---|
| tm        | Specify a Time bind variable or a string literal in the form hh.mm.ss.ssssss. |

## %TimeNull

## **Syntax**

%TimeNull

## **Description**

Use this meta-SQL to specify a null value for a time field. Only use this meta-SQL in Insert or Update statements. Do not use this meta-SQL in a Where clause.

Note. This meta-SQL is not implemented for COBOL.

This meta-SQL resolves into a database-specific SQL substring, as shown in the following table:

| Database   | Resolved Substring                 |
|------------|------------------------------------|
| Informix   | empty string (")                   |
| DB2        | NULLIF(CURRENT TIME, CURRENT TIME) |
| All others | NULL                               |

#### **Parameters**

None.

## %TimeOut

## **Syntax**

%TimeOut(time\_col)

## **Description**

The %TimeOut meta-SQL variable expands to either a platform-specific SQL substring or datetime value, depending on the database platform, representing the *time\_col* column in the Select clause of a SQL query.

#### **Parameters**

| Parameter | Description            |
|-----------|------------------------|
| time_col  | Specify a time column. |

## %TimePart

## **Syntax**

%TimePart(DTTM\_Column)

## **Description**

% TimePart returns the time portion of the specified datetime column.

Note. This meta-SQL is not implemented for COBOL.

#### Considerations Using %TimePart

Use %TimeOut meta-SQL when fetching from the database:

%TimeOut(%TimePart(DTTM\_COLUMN)) from some\_table

If a literal is used as the parameter to %TimePart, it must be wrapped in %DateTimeIn,as shown in the following:

insert into some\_table values(%TimePart(%DateTimeIn('2001-01-01-12.34.56.789012')))

#### **Parameters**

| Parameter   | Description   |
|-------------|---|
| DTTM_Column | Specify the datetime column to return the time for. |

## %TrimSubstr

## **Syntax**

**%TrimSubstr**(source\_str,start,length)

## **Description**

%TrimSubstr, like %Substring, expands to a substring of *source\_str*, except that trailing blanks are removed from the substring.

**Note.** If you trim a string of blanks, an empty string is returned on all database platforms except Oracle, when a Null is returned. If a Null result is not acceptable, such as when using the result as a value to insert into a non-nullable column, you can turn the Null into a single blank using the %COALESCE meta-SQL with %TrimSubstr, for example: %COALESCE( %TrimSubstr( <expression>), ' ')

#### **Parameters**

| Parameter  | Description   |
|------------|---|
| source_str | Specify the source string.  |
| start      | Specify the substring's beginning position. The first character of <i>source_str</i> is position 1. |
| length     | Specify the length of the substring.  |

#### See Also

Chapter 2, "Meta-SQL," %Substring, page 750

## %Truncate

## **Syntax**

**%Truncate**(expression, factor)

## **Description**

% Truncate truncates an expression to a specified scale before or after the decimal point.

## Considerations Using %Truncate

You may get incorrect results or runtime SQL errors if you try to use an expression for *factor*. The following code example produces incorrect results:

```
Truncate(10.337, 2 + 1)
```

#### **Parameters**

| Parameter  | Description   |  |
|------------|---|--|
| Expression | Specify an expression involving numeric constants and database columns.   |  |
| Factor     | Specify an integer or bind variable in SQLExec PeopleCode. The range of a factor is -30 to +31. A negative number truncates to left of the decimal point. |  |

## **Example**

Here is an example:

```
%Truncate(10.337, 2) = 10.33
%Truncate(13.37, 0) = 13
%Truncate(19.337, -1) = 10
SQLExec("SELECT %Truncate(field_c1, :1) from RECORD_T", field_c2, &Result);
```

In the example, field\_c1 and field\_c2 are two fields in the record.

## %TruncateTable

## **Syntax**

**%TruncateTable**(table\_name)

## **Description**

%TruncateTable deletes all the rows in a table.

Note. You must use a table name, not a record name, with this statement.

On all databases, the use of %TruncateTable causes an implicit commit. The rows deleted by this command, and any other pending database updates, are all committed. To postpone the commit until subsequent database updates have been successfully completed, use the SQL statement DELETE FROM table\_name or the statement IMPORT REPLACE WITH NULL instead of %TruncateTable(table\_name). The advantage of using %TruncateTable is that its execution is faster than either of the SQL statements. %TruncateTable is often used for removing rows from a work table or a temporary table.

If you're calling %TruncateTable from an Application Engine program step, you should commit after the step that immediately precedes the step containing the %TruncateTable statement. Also, do not use %TruncateTable on a step that is executed multiple times within a loop. In general, it's best to use this construct early in your Application Engine program as an initialization task. In addition, avoid using this meta-SQL when your Application Engine program is started from the CallAppEngine function.

If a commit is not possible, Application Engine replaces the meta-SQL with a Delete From string. This ensures restart integrity when your program runs against a database where there is an implicit commit associated with Truncate Table or where rollback data is not logged.

For databases that either execute an implicit commit for %TruncateTable or require a commit before or after this meta-SQL, replace %TruncateTable with an unconditional delete in certain circumstances.

See *Enterprise PeopleTools 8.50 PeopleBook: Application Engine*, "Using Meta-SQL and PeopleCode," %TruncateTable.

## **Example**

If you use %TruncateTable with %Table, you must specify the full name of the table. For example:

%TruncateTable(%Table(BAS\_ELIG\_DBGFLD))

The following is a code example:

%TruncateTable(PS\_TEMP\_TABLE)

## **%UpdatePairs**

## **Syntax**

```
%UpdatePairs(recname [correlation_id])
```

## **Description**

The %UpdatePairs construct produces a comma-separated list of *fieldname* = '*fieldvalue*' phrases for each changed field of the given record. Input processing is applied to the values in the following ways:

- If the field is a Date, a Time, or a DateTime value, its value is automatically wrapped in %Datein, %TimeIn, or %DateTimeIn, respectively.
- If the field is a string, its value is automatically wrapped in quotes.
- If the field has a null value, NULL is the given value.

**Note.** This meta-SQL construct can only be used in PeopleCode programs, not in Application Engine PeopleCode actions. Also, this meta-SQL construct is not implemented for COBOL.

#### **Parameters**

| Parameter      | Description   |
|----------------|---|
| recname        | Specify the name of the record to use for updating. This can be a bind variable, a record object, or a record name in the form <i>recname</i> . You can't specify <b>RECORD</b> . <i>recname</i> , a record name in quotation marks, or a table name. |
| correlation_id | Identify the single-letter correlation ID to relate the record specified by <i>recname</i> and its fields.  |

## **Example**

Suppose that the record &REC has one key: FNUM, and the FCHAR field has changed. Here is an example:

```
Local record &REC;

&REC = CreateRecord(RECORD.MYRECORD);

&REC.FNUM.Value = 27;

&REC.FCHAR.Value = 'Y';

SQLExec("Update TABLE set %UpdatePairs(:1) where %KeyEqual(:1)", &REC)

The example expands to:
```

```
"Update TABLE set FCHAR = 'Y' where FNUM = 27"
```

The following example updates all the fields on a base record (&REC) that are not also fields on the related language record (&REC\_RELATED\_LANG). It creates a holding record (&REC\_TEMP), copies the fields to update from the base record to the holding record, and then uses the holding record for the update.

```
&UPDATE = CreateSQL("Update %Table(:1) set %UpdatePairs(:1) Where %KeyEqual(:2)");
&REC_TEMP = CreateRecord(@("RECORD." | &REC.Name));
&FIELD_LIST_ARRAY = CreateArray();
For &I = 1 to &REC_RELATED_LANG.FieldCount
    &FIELD_LIST_ARRAY.Push(&REC_RELATED_LANG.GetField(&I).Name);
End-For;

For &I = 1 to &REC.FieldCount
    If &FIELD_LIST_ARRAY.Find(&REC.GetField(&I).Name) = 0 then
        &REC_TEMP.GetField(&I).Value = &REC.GetField(&I).Value;
    End-If;
End-For;

&UPDATE.Execute(&REC_TEMP, &REC);
```

## %Upper

## **Syntax**

**%Upper**(charstring)

## **Description**

The %Upper construct converts the string *charstring* to uppercase. You can use wildcards with *charstring*, such as the percent sign (%).

**Note.** This meta-SQL construct is not implemented for COBOL.

#### Considerations with COBOL and Unicode

COBOL's uppercase function is not Unicode-aware, and corrupts Unicode data. To use an uppercase function with COBOL, use the function supplied with PeopleTools called PTPUPPER.

The syntax to call PTPUPPER is:

The following is an example from Unicode-expanded source code:

```
01 W-WORK.

02 W-DESCR PIC X(90) VALUE SPACES.

02 W-SIZE PIC S9(4) COMP VALUE +30.

CALL 'PTPUPPER' USING SQLRT

W-SIZE OF W-WORK

W-DESCR OF W-WORK
```

#### **Parameters**

| Parameter  | Description                                 |  |
|------------|---|--|
| charstring | Specify the string to convert to uppercase. |  |

## **Example**

SELECT EMPLID, NAME FROM PS\_EMPLOYEES WHERE %UPPER(NAME) LIKE %UPPER(sch%)

## %UuidGen

## **Syntax**

%UuidGen()

## **Description**

Use the %UuidGen function in a SQL Insert or Update statement to generate a universally unique identifier (UUID) as a globally unique 36-character string.

%UuidGen can only be used in an Insert or Update statement. You will get an error if you use the function in any other type of SQL.

### %UuidGenBase64

#### **Syntax**

%UuidGenBase64()

## **Description**

Use the %UuidGenBase64 function in a SQL Insert or Update statement to generate a universally unique identifier (UUID) as a globally unique 24-character base64 string.

% UuidGenBase64 can only be used in an Insert or Update statement. You will get an error if you use the function in any other type of SQL.

## **Meta-SQL Shortcuts**

Take advantage of the following shortcuts to use the entire list of key fields for a record.

**Note.** The meta-SQL shortcuts can only be used in PeopleCode programs, not in Application Engine PeopleCode actions. Also, none of the meta-SQL shortcuts are implemented for COBOL.

### %Delete

## **Syntax**

%Delete(:num)

## **Description**

This is a shorthand for:

Delete from %Table(:num) where %KeyEqual(:num)

## %Insert

## **Syntax**

%Insert(:num)

## **Description**

This is a shorthand for:

Insert into %Table(:num) (%List(Nonnull\_Fields :num)) values (%InsertValues(:num))

## %SelectAll

## **Syntax**

```
%SelectAll(:num [ correlation _id])
```

### **Description**

% SelectAll is shorthand for selecting all fields in the specified record, wrapping DateTime fields with % DateOut, % TimeOut, and so on.

The pseudocode looks like this:

```
Select(AllFields, :num correlation_id) from %Table(:num) prefix
```

This shortcut is only appropriate if the statement is being used in PeopleCode or Application Engine to read data into memory. Dynamic views should retain the internal database formats for DateTime fields.

#### Using %SelectAll with CreateSQL

You can use % SelectAll with the CreateSQL function without a record object. It must subsequently be executed with the record object with which you want to do the Select statement. Here is an example:

```
&REC_PROJ_FUNDING = CreateRecord(Record.PROJ_FUNDING); /* free standing record>
object */
    /* Create SQL objects */
    &SQL_PROJ_FUNDING_SEL = CreateSQL("%SelectAll(:1)" /* bind this later */);
    &SQL_PROJ_FUNDING_UPDT = CreateSQL("%Update(:1)");
    /* Populate the record object */
    &REC_PROJ_FUNDING.BUSINESS_UNIT.Value = &BU_PC;
    &REC_PROJ_FUNDING.PROJECT_ID.Value = FetchValue(Scroll.GM_PROP_PROJ_VW, &I,>

DERIVED_GM_PROJ.PROJECT_ID);
    &REC_PROJ_FUNDING.ANALYSIS_GROUP.Value = &ANAL_GROUP;
    &REC_PROJ_FUNDING.TRANS_DT.Value = %Date;
    &SQL_PROJ_FUNDING_SEL.Execute(&REC_PROJ_FUNDING); /* bind the %SelectAll */
    While &SQL_PROJ_FUNDING_SEL.Fetch(&REC_PROJ_FUNDING);
```

You could also move the CreateRecord SQL statements out of the loop (and then move the close statements out of the loop too).

## **%SelectDistinct**

## **Syntax**

```
%SelectDistinct(:num [ prefix])
```

## **Description**

%SelectDistinct is shorthand for selecting all fields in the specified record, wrapping DateTime fields with %DateOut, %TimeOut, and so on.

The pseudocode looks like this:

```
Select DISTINCT(AllFields, :num correlation id) from %Table(:num) prefix
```

This shortcut is only appropriate if the statement is being used in PeopleCode or Application Engine to read data into memory. Dynamic views should retain the internal database formats for DateTime fields.

## **%SelectByKey**

#### **Syntax**

```
%SelectByKey(:num [ correlation_id ])
```

## **Description**

This is a shorthand for:

Select %List(Select\_List, :num correlation\_id) from %Table(:num) correlation\_id⇒ where %KeyEqual(:num, correlation\_id)

## %SelectByKeyEffDt

## **Syntax**

```
%SelectByKeyEffDt(:num1, :num2)
```

## **Description**

This is a shorthand for:

```
Select List(Select\_List, :num1) from Table(:num1) A where KeyEqualNoEffDt(:num1 \Rightarrow A) and EffDtCheck(:num1 B, A, :num2)
```

## %Update

## **Syntax**

```
%Update(:num [ , :num2 ])
```

## **Description**

This is a shorthand for:

```
Update %Table(:num) set %UpdatePairs(:num) where %KeyEqual(:num2)
```

If *num2* is omitted, the value defaults to *num*.

## **Chapter 3**

# **System Variables**

The chapter provides an overview of system variables and then discusses each variable in detail.

## **Understanding System Variables**

PeopleTools provides a number of system variables that provide access to system information. System variables are prefixed with the '%' character, rather than the '&' character. You can use these system variables wherever you can use a constant, passing them as parameters to functions or assigning their values to fields or to temporary variables.

In this section, we discuss each system variable.

### **%AllowNotification**

## **Description**

Indicates whether the Allow Notification check box for the current role's workflow routing options is selected. This system variable returns a Boolean value: True if the check box is selected (notifications allowed), False otherwise.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

## %AllowRecipientLookup

### **Description**

Indicates whether the Allow Recipient Lookup check box for the current role's workflow routing options is selected. This system variable returns a Boolean value: True if the check box is selected (recipient lookup allowed), False otherwise.

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#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Understanding PeopleSoft Security"

## %ApplicationLogFence

## Description

Returns the current setting of the application log fence (AppLogFence) setting in the application server configuration file (PSAPPSRV.CFG.)

**Note.** This is distinct from the PeopleTools LogFence capability which applies to PeopleTools level logging.

You can use this system variable to conditionally determine whether you want to do certain logging from your application. You generally use it with the following predefined PeopleCode constants.

| Numeric Value | Constant Value               | Description  |
|---------------|------------------------------|--|
| 1             | %ApplicationLogFence_Error   | Allow all levels of errors to be written to the log. This is the lowest setting. |
| 2             | %ApplicationLogFence_Warning | Allowing only warnings or higher to be written to the log.                       |
| 3             | %ApplicationLogFence_Level1  | Allow only this level of errors or higher to be written to the log.              |
| 4             | %ApplicationLogFence_Level2  | Allow only this level of errors or higher to be written to the log.              |
| 5             | %ApplicationLogFence_Level3  | Allow only this level of errors to be written to the log.                        |

## **Example**

#### See Also

Chapter 1, "PeopleCode Built-in Functions," WriteToLog, page 701

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode Developer's Guide, "Debugging Your Application," Using Application Logging

### %AsOfDate

#### Description

Returns the as-of-date of the environment that the PeopleCode is running in. In most cases, this is the current date, but for Application Engine environments, it is the processing date of the Application Engine program.

### %AuthenticationToken

#### **Description**

This system variable returns a single sign on authentication token for the user after SwitchUser is executed. For example, you can use this system variable to write a single sign on cookie to the http response after a new user is authenticated.

**Note.** This system variable returns a valid value only after SwitchUser executes successfully. The value of this system variable is the authentication token itself. The value of the AuthTokenDomain Request object property is the domain across which the authentication token is valid, set in the AuthTokenDomain configuration property in the configuration properties file.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SwitchUser, page 629

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)," AuthTokenDomain

#### **%BPName**

#### **Description**

%BPName is relevant when the user has accessed a page from a worklist entry. It returns a string containing the name of the Business Process for the worklist entry. It returns an empty string if the user didn't access the current page group from a worklist.

#### %ClientDate

#### **Description**

%ClientDate returns the current date for the current user, adjusted for the user's time zone. This is the date as specified with the current user's personalizations.

You can use this system variable as the default constant for a date field.

This is potentially one day different than the server date, which is returned with %Date.

#### See Also

Chapter 3, "System Variables," %Date, page 773

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Managing PeopleSoft Personalizations"

## %ClientTimeZone

#### **Description**

%ClientTimeZone returns the current time zone for the current user as a three-character string. This is potentially different than the server time zone. This is the timezone as specified with the current user's personalizations.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Security Administration, "Managing PeopleSoft Personalizations"

## **%Component**

### **Description**

%Component returns an uppercase character string containing the name of the current component, as set in the component definition.

# %CompIntfcName

#### **Description**

%CompIntfcName returns the name of the Component Interface, if the currently executing PeopleCode program is being run from a Component Interface. If the currently executing PeopleCode program is *not* being run from a Component Interface, this variable returns NULL (if the program is running from PeopleCode) or "Nothing" (if running from Visual Basic.)

**Note.** This system variable is not valid in an iScript.

## **%ContentID**

## **Description**

%ContentID returns the identification of the content for the current context as a string. The format of the value depends on the type of content.

| PeopleSoft Pure Internet Architecture Content Type | Content ID Format   |
|--|---|
| Component  | Menu.Component.Market/?Page=Page&Action=Action<br>&Key ID = Key Value |
| Script   | Record.Event.Function/?&Parm ID = Parm Value                          |
| External   | URL   |
| Homepage   | tab name  |
| Template   | template name   |
| Query  | query name  |
| Worklist   | worklist name   |
| Navigation   | Business Process Map name   |
| File   | file name   |

# **%ContentType**

### **Description**

%ContentType returns the type of content for the current content as a string.

For example, suppose your PeopleCode is part of the page USERMAIN\_SELF, in this URL:

This system variable returns the following:

С

### The content types are:

| PeopleSoft Pure Internet Architecture Content Type | Value |
|--|-------|
| Component  | С     |
| Script   | S     |
| External   | е     |
| Homepage   | h     |
| Template   | t     |
| Query  | q     |
| Worklist   | w     |
| Navigation   | n     |
| File   | f     |

# **%Copyright**

## **Description**

This system variable returns a string suitable for use as a standard PeopleSoft copyright notice.

# **%Currency**

# **Description**

This system variable returns the preferred currency for the current user.

### %Date

### **Description**

%Date returns a Date value equal to the current server date. This is potentially different than the client date, returned by %ClientDate. You can use this system variable as the default value for a date field.

#### See Also

Chapter 3, "System Variables," %ClientDate, page 769

#### %DateTime

#### **Description**

%DateTime returns the current server date and time as a Datetime value.

Note. This variable does not return actual milliseconds. It always returns zeros for the millisecond value.

#### %DbName

### **Description**

%DbName returns the name of the current database as a String value.

#### %DbServerName

#### **Description**

%DbServerName returns the name of the current Sybase or Informix database server as a string. This is not valid for other database types.

# %DbType

#### **Description**

% DbType returns a string representing the type of the current database. The valid values are:

APPSERVER

- DB2
- DB2UNIX
- INFORMIX
- MICROSFT
- ORACLE
- SYBASE

Note. Supported database platforms are subject to change.

# %DeviceType

### **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This system variable currently exists for backward compatibility only.

This system variable returns the type of the mobile device. The values are:

- %MobileDevice\_Laptop
- %MobileDevice\_PDA
- %OtherDevice

### %EmailAddress

## **Description**

This system variable returns the email address of the current user.

# %Employeeld

### **Description**

%EmployeeId returns an uppercase character string containing the Employee ID of the user currently logged on. This is typically used to restrict access to an employee's own records.

### %ExternalAuthInfo

### **Description**

This system variable returns external connect information. Programmers can customize the authentication process by passing in binary data. This data is encoded with base64 encoding and passed to sign on PeopleCode as a string using this system variable.

**Note.** This system variable can be used only in Signon PeopleCode. This system variable isn't applicable with the PeopleSoft Pure Internet Architecture.

#### %FilePath

#### **Description**

This meta-variable returns the current file path as a string.

**Note.** This is *not* a system variable. This is a meta-variable only available in a Application Engine program.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Managing Application Engine Programs," Using the Command Line to Invoke Application Engine Programs

### %HPTabName

### **Description**

This system variable returns the name of the last homepage tab visited by the user as a string.

# %Import

#### **Description**

% Import returns True if an import is being performed by PeopleSoft Import Manager and False if not.

### %IntBroker

#### **Description**

Use the %IntBroker system variable to return a reference to a web services gateway object.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," IntBroker Class

# %IsMultiLanguageEnabled

#### **Description**

This system variable returns True if the current user is multi-language enabled.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Global Technology, "Working With Language-Sensitive Application Data"

# %Language

## **Description**

%Language returns a string value representing the current session's language as selected from the signon page.

**Note.** This function remains for backward compatibility only. Use the %Language\_User system variable instead.

#### See Also

Chapter 3, "System Variables," %Language\_User, page 777

Chapter 1, "PeopleCode Built-in Functions," SetLanguage, page 586

## %Language Base

#### Description

%Language\_Base returns the base language for the current database, as set with the PeopleTools Options page.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options

## %Language\_Data

### **Description**

If multi-language entry is enabled, %Language\_Data returns a string value representing the current data language selected by the user.

If multi-language entry is *not* enabled, %Language\_Data returns the current session language.

Use %Language\_Data if your application must know the language any entered application data is stored as in the component's related language records. Do not use this variable to control the user interface, such as messages or page text. For determining the language of the user interface, use the %Language User variable.

#### See Also

Chapter 3, "System Variables," %Language\_User, page 777

# %Language\_User

## **Description**

%Language\_User returns a string value representing the current session's language as selected from the signon page. This value can be changed for the current session with the SetLanguage function.

**Note.** The value of this system variable may not reflect the current data language if the user has multi-language entry enabled.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SetLanguage, page 586

### %LocalNode

#### Description

% LocalNode returns the name of the local node for the current database as a string.

For example, suppose your PeopleCode is part of the page USERMAIN\_SELF, in this URL:

http://serverx/servlets/psp/eprocurement/hrms/c/MAINTAINT\_SECURITY.USERMAIN\_SEF.GBL

This system variable returns the following:

hrms

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

#### %Market

## **Description**

The %Market system variable returns a three-character String value for the Market property of the current component. This is useful if you want to add market-specific PeopleCode functionality to a component. For example:

```
if %Component = COMPONENT.PERSONAL_DATA then
   /* do some stuff that applies to all localized version */
:
   :
   /* do some stuff that differs by market */
   evaluate %Market
       when = "USA"
       /* do usa stuff */
       break;
   when = "GER"
       /* do german stuff */
   end-evaluate;
end-if;
```

The Market property of a component specifies a component's target market. This property is set when a component is initially saved or cloned.

Components that are used on a global basis have a market setting of "GBL". Variations of components targeted at a specific market can have a local Market setting, for example "FRA". This enables developers to avoid cloning, renaming, and coding distinct PeopleCode in market-specific components. Instead, they can create a single component with market-specific PeopleCode, then clone the component, applying different Market property settings.

Because the %Market string is a three-character string like Country Code, Country Codes can be used as market settings where appropriate.

#### Considerations Using %Market in Application Engine Programs

Whenever %Market resolves to no value, it is processing in global ('GBL'). The absence of a value should be treated the same as if the value is 'GBL'.

To process a non-GBL market, a row must be created in PS\_AEREQUESTTBL with the desired market value placed in the MARKET field of that row.

**Note.** You must make this change to the table for every application engine program PeopleCode that refers to % Market.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Application Designer Developer's Guide, "Creating Component Definitions"

# %MaxMessageSize

#### **Description**

%MaxMessageSize returns the current size limit of messages, as set on the PeopleTools Options page.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," PeopleTools Options

## %Menu

#### **Description**

%Menu returns an uppercase string containing the current menu name. It can be used to restrict edits or processing to a specific menu.

**Note.** Do not use the %Menu variable in the SearchSave event. You may get unexpected results.

## %MobilePage

#### Description

**Note.** PeopleSoft Mobile Agent is a deprecated product. This system variable currently exists for backward compatibility only.

This system variable returns the name of the current mobile page.

## **Example**

%ThisMobileObject.QE\_MB\_RESULTS = %MobilePage;

#### %Mode

### **Description**

% Mode returns a String value consisting of an uppercase character specifying the action a user selected when starting the current component. The following values can be returned. You can check either for the string value ("A", "U", and so on.) or for the constant:

| Numeric Value | Constant Value           | Description        |
|---------------|--------------------------|--------------------|
| A             | %Action_Add              | Add                |
| U             | %Action_UpdateDisplay    | Update/Display     |
| L             | %Action_UpdateDisplayAll | Update/Display All |
| С             | %Action_Correction       | Correction         |
| Е             | %Action_DataEntry        | Data Entry         |
| P             | %Action_Prompt           | Prompt             |

**Note.** This system variable is not valid with mobile PeopleCode.

# %NavigatorHomePermissionList

## **Description**

This system variable returns the navigator homepage permission list for the current user.

### %Node

#### **Description**

% Node returns the name of the node from the current request object. This variable can only be used within a request (%Request). If you need to get the node name for a message, use the PubNodeName message property instead.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Message Classes," PubNodeName

# **%OperatorClass**

#### **Description**

This system variable returns a string representing the primary or base class of the current operator.

**Note.** This system variable is supported for compatibility with previous releases of PeopleTools. New applications should use %PermissionLists instead.

#### See Also

Chapter 3, "System Variables," %PermissionLists, page 785

# **%OperatorId**

#### **Description**

%OperatorId returns an uppercase character string containing the operator currently logged on. This is typically used to restrict access to records or fields to specific operators.

**Note.** This system variable is supported for compatibility with previous releases of PeopleTools. New applications should use %UserId instead.

#### See Also

Chapter 3, "System Variables," %UserId, page 793

## %OperatorRowLevelSecurityClass

#### **Description**

This system variable returns a string representing the row-level security class of the current operator. The row-level security class is now distinct from the operator's primary class.

**Note.** This system variable is supported for compatibility with previous releases of PeopleTools. New applications should use %RowSecurityPermissionList instead.

#### See Also

Chapter 3, "System Variables," %RowSecurityPermissionList, page 788

### **%OutDestFormat**

#### **Description**

This meta-variable returns the current output destination format as a string.

**Note.** This is *not* a system variable. This is a meta-variable only available in a Application Engine program.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Managing Application Engine Programs," Using the Command Line to Invoke Application Engine Programs

# **%OutDestType**

### **Description**

This meta-variable returns the current output destination type as a string.

**Note.** This is *not* a system variable. This is a meta-variable only available in a Application Engine program.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Application Engine, "Managing Application Engine Programs," Using the Command Line to Invoke Application Engine Programs

## %Page

## **Description**

% Page returns an uppercase character string containing the current page name. It is typically used to restrict processing to a specific page, which is often necessary, because PeopleCode programs are associated with record definitions that can be shared by multiple pages.

#### %Panel

#### **Description**

% Panel returns an uppercase character string containing the current panel name.

**Note.** This system variable is supported for compatibility with previous releases of PeopleTools. New applications should use %Page instead.

#### See Also

Chapter 3, "System Variables," %Page, page 783

# %PanelGroup

#### **Description**

%PanelGroup returns an uppercase character string containing the name of the current component, as set in the component definition.

**Note.** This system variable is supported for compatibility with previous releases of PeopleTools. New applications should use %Component instead.

#### See Also

Chapter 3, "System Variables," %Component, page 770

## %PasswordExpired

#### **Description**

This system variable returns a Boolean indicating if the current user's password has expired. This system variable should be used after using SwitchUser, to verify if the password of the user that the user has just switched to is expired.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SwitchUser, page 629

#### %PerfTime

### **Description**

Use the %PerfTime system variable to return the application server's local system time.

This variable returns only the local system time. This is different from the %Time system variable, which returns the system time from the database server, which may or may not be the same physical system as the application server.

PeopleSoft recommends using %PerfTime when measuring performance time for a specific PeopleCode program. This can enable developers to evaluate which coding logic has better performance time.

**Note.** Do not assume that %PerfTime returns the same time as the database server. Use %Time if you need to use a time value for your application transaction.

#### **Example**

The following is an example of how to use %PerfTime to check performance of a PeopleCode program:

```
&startTime = %PerfTime;
Local number &nbr;
Local Rowset &Table1_rs, &Table2_rs, &Table1_cpy_rs, &Table2_cpy_rs;
Local Rowset &Table1_vw_rs;
&Table1_rs = CreateRowset(Record.PTP_TABLE1);
&Table1_cpy_rs = CreateRowset(Record.PTP_TABLE1);
&Table1_rs.Fill("WHERE PTP_SEQ_NBR <= 10001");
REM
REM
     Copy using Rowset function from one RowSet to Another
REM;
&Table1_rs.CopyTo(&Table1_cpy_rs);
REM USE ROWSET TO READ RESULTS FROM A JOIN WITH BIND VARIABLE
REM;
&nbr = 10001;
&Table1_vw_rs = CreateRowset(Record.PTP_TABLE1_VW);
&Table1_vw_rs.Fill("WHERE PTP_SEQ_NBR >= :1", &nbr);
REM
REM END OF EXERCISE CODE FOR PERFORMANCE COLLECTOR
REM;
&Rs = GetRowset(Scroll.PTP_TABLE1);
&Rs.Flush();
&Rs.Select(Record.PTP TABLE1, "WHERE PTP SEQ NBR <= 10005");
&timeTaken = %PerfTime - &startTime;
```

#### See Also

Chapter 3, "System Variables," %Time, page 792

#### %PermissionLists

#### **Description**

This system variable returns an array object containing entries for all the permission lists to which the current user belongs.

#### %PID

#### **Description**

This system variable returns the process ID of the process that issues it as a number. For example, if an application server has a process ID of 445656 (as seen on task manager), this system variable would return 445656 for any PeopleCode that ran on that application server (that is, from a component.) Application Engine PeopleCode run on the Application Engine server, and so on.

#### %Portal

#### **Description**

% Portal returns the name of the portal the current service is being accessed through, as a string. For example, suppose your PeopleCode is part of the page USERMAIN\_SELF, in this URL:

http://serverx/servlets/psp/eprocurement/hrms/c/MAINTAINT\_SECURITY.USERMAIN\_SEF.GBL

This system variable returns the following:

eprocurement

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker Administration, "Adding and Configuring Nodes"

# %PrimaryPermissionList

#### **Description**

This system variable returns a string representing the primary permission list of the current user.

## %ProcessProfilePermissionList

#### Description

This system variable returns the process profile Permission List for the current user.

### %PSAuthResult

#### Description

This system variable returns the result (True of False) of PeopleSoft ID and password authentication for the user signing on.

## %Request

## **Description**

%Request returns a reference to the request object. This reference can be used like an object, that is, you can use this as part of a dot notation string. For example:

```
&LOGOUT = %Request.LogoutURL;
```

This system variable is applicable only in an internet script.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

# %Response

## Description

%Response returns a reference to the response object. This reference can be used like an object, that is, you can use this as part of a dot notation string. For example:

```
&CookieArray = %Response.CookieNames();
```

This system variable is applicable only in an internet script.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)"

### %ResultDocument

## **Description**

This system variable returns a string containing an HTML document displayed to a user. This system variable is used with SwitchUser to pass any messages from the sign on process (or Signon PeopleCode) to the user.

**Note.** This system variable can be used only in Signon PeopleCode.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," SwitchUser, page 629

### %Roles

### **Description**

This system variable returns an array object containing entries for all the roles to which the current user belongs.

## %RowSecurityPermissionList

## **Description**

This system variable returns a string representing the row-level PermissionList of the current user. The row-level security PermissionList is distinct from the user's primary PermissionList.

# %RunningInPortal

### **Description**

This system variable returns a Boolean value, letting you know if you're in the portal or not. This variable works in both frame templates and HTML templates.

### %ServerTimeZone

#### Description

% ServerTimeZone returns the current time zone on the server as a three-character string.

#### **%Session**

### **Description**

% Session returns a reference to the current, existing session. If you use % Session successfully, you do not have to use the GetSession function and Connect method. If you do not have a current session, % Session returns NULL.

#### **Example**

```
Local ApiObject &MySession
&MySession = %Session;
If Not (&MySession) Then
   /* Application level error handling */
End-If;
```

## %SignonUserId

#### **Description**

% SignonUserId returns the value the user typed in at the sign on page.

**Note.** This system variable can be used only in Signon PeopleCode.

# %SignOnUserPswd

#### **Description**

% SignOnUserPswd returns the value the user typed in at the sign on page. This value is encrypted. This ensures end-user passwords can't be "captured" by a Signon PeopleCode program.

**Note.** This system variable can be used only in Signon PeopleCode.

# %SMTPBlackberryReplyTo

### **Description**

This system variable returns the email address used by Blackberry to reply to, as a string, based on value in the application server configuration file for SMTPBlackberryReplyTo. This value is used in the Blackberry Response processing when Notification Templates are used.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing BlackBerry Email Responses"

### **%SMTPGuaranteed**

#### Description

This system variable returns a Boolean value, based on the value in the application server configuration file for SMTPGuaranteed. The values are:

| Value in Configuration File | Value Returned by System Variable |
|-----------------------------|-----------------------------------|
| 0                           | False                             |
| 1                           | True                              |

When this value is set to True, the Notification Send method sends emails asynchronously by publishing an Application Message (EMAIL\_MSG).

When this value is set to False, the Notification Send method sends emails synchronously by calling the SMTP server directly.

#### See Also

<u>Chapter 1, "PeopleCode Built-in Functions," SendMail, page 556</u> and *Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference*, "Notification Classes," Send

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing BlackBerry Email Responses"

## %SMTPSender

#### **Description**

This system variable returns an email address as a string. The value is based on the value in the application server configuration file for SMTPSender. This value is used as the default sender email address for the following emails:

- TriggerBusinessEvent function
- SendMail function
- · Notification class Send method

When using Notification Templates, if the Sender value is set to "System", this is the email address that is used for the Sender.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: Workflow Technology, "Designing BlackBerry Email Responses"

### **%SQLRows**

#### **Description**

%SQLRows returns the number of rows affected by the most recent UPDATE, DELETE, or INSERT executed through the **SQLExec** function.

%SQLRows can also be used after SELECT. It returns 0 if no rows are returned, a non-zero value if one or more rows are returned. In this case, the non-zero value does not indicate the total number of rows returned.

## **%SyncServer**

### **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This system variable currently exists for backward compatibility only.

This system variable returns a reference to the SyncServer object. If you do not have a current SyncServer object, %SyncServer returns NULL.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "SyncServer Class"

# %ThisMobileObject

#### **Description**

**Note.** PeopleSoft Mobile Agent is a deprecated product. This system variable currently exists for backward compatibility only.

Returns a reference to the current mobile object, which is the equivalent of a row for a Component Interface object.

To get the top level object, use %ThisMobileObject.GetTopParent.

To get the immediate parent, use %ThisMobileObject.GetParent.

#### **Example**

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Mobile Classes"

#### %Time

### **Description**

% Time retrieves the current database server time.

If your application deals with time-sensitive data, use this value. If you want to measure the performance of a PeopleCode program, use the %PerfTime system variable instead.

#### See Also

Chapter 3, "System Variables," %PerfTime, page 784

#### %TransformData

### **Description**

This system variable returns a reference to the TransformData object. If you do not have a current TransformData object, %TransformData returns Null.

#### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Integration Broker, "Applying Filtering, Transformation and Translation"

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "TransformData Class," Understanding the TransformData Class

## %UserDescription

### **Description**

This system variable returns the description (if any) listed for the current user.

## %UserId

### **Description**

%UserId returns a character string containing the user currently logged on. This is typically used to restrict access to records or fields to specific users.

## %WLInstanceID

## **Description**

%WLInstanceID returns a string containing the name of the Worklist Instance ID for the current worklist entry. It returns a blank string if the current page was not accessed using a worklist.

### %WLName

### **Description**

%WLName returns a string containing the name of the Worklist for the current worklist entry. It returns a blank string if the current page was not accessed using a worklist.

## Chapter 4

# **Meta-HTML**

This chapter provides an overview of Meta-HTML and discusses the following topics:

- Variables
- Functions
- Comments
- Alphabetical list of Meta-HTML elements

# **Understanding Meta-HTML**

PeopleSoft Pure Internet Architecture page processing includes functionality to perform certain substitutions on the generated HTML. These substitutions are known as Meta-HTML. These Meta-HTML elements enable access to some of the environment, and in some cases, to perform browser-dependent substitutions.

The Meta-HTML processing is performed on the entire page, including the contents of any HTML areas in the page. Thus Meta-HTML can be used in an HTML area.

Meta-HTML processing is not currently done in the results of an internet script, so the iScript programmer cannot use Meta-HTML.

A limited subset of the Meta-HTML processing is also done on any JavaScript or auxiliary HTML files attached and downloaded to the web server. This processing occurs both for files attached to PeopleSoft Pure Internet Architecture pages and for files attached to an iScript.

An auxiliary file may be attached to an HTML area using the Meta-HTML %JavaScript method.

An auxiliary page may be attached to a iScript page or a PeopleSoft Pure Internet Architecture page using the Response method GetJavaScriptURL.

Each Meta-HTML element that may be used in auxiliary files is noted in its description.

#### Find References Tool Considerations

When you specify a definition name in an HTML area, it is *not* found using the Find References tool. It also won't be automatically renamed when a definition is renamed. All text within an HTML area is treated like a quoted string, a literal.

For example, Find References won't find the image PSLOGO or the HTML definition PT\_EDITSCRIPTS.

```
<img src='%Image(PSLOGO)'>
```

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```
<script src='%JavaScript(PT EDITSCRIPTS)'></script>
```

#### See Also

Chapter 4, "Meta-HTML," % JavaScript, page 801

Enterprise PeopleTools 8.50 PeopleBook: PeopleCode API Reference, "Internet Script Classes (iScript)," GetJavaScriptURL

## **Variables**

A Meta-HTML variable has the form %name, similar to the PeopleCode system variables. It's replaced by the substituted value wherever it appears. In the following example, the Meta-HTML variable is replaced by the current component name:

%Component

## **Functions**

A Meta-HTML function has the following form:

```
%name(parameter, parameter...)
```

The entire expression is replaced by a substituted value, where the parameters are used in determining the value to be substituted. The parameters are arbitrary sequences of characters separated by commas. Do *not* place quotes around the parameters unless they form part of the value to be used.

In the following example, the entire text is replaced by the contents of the message 126, 45 from the message catalog, or the phrase "Unable to load images" if that message isn't found.

```
%Message(126, 45, Unable to load images)
```

# **Comments**

The Meta-HTML processor recognizes two forms of comments. These comments are deleted from the generated HTML or JavaScript. They enable the application developer to comment the HTML objects in the database without increasing the size of the HTML passed to the browser.

The recognized comments are as follows:

Two slashes followed by a percent sign at the start of a line deletes everything to the end of the line containing the slashes.

```
//% anything
```

A less-than sign, followed by an exclamation mark and a percentage sign deletes everything from those marks to the mark -->, which may be on another line.

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```
<!% anything -->
```

These Meta-HTML comments may be used both in HTML areas and attached auxiliary files.

# **Alphabetical List of Meta-HTML Elements**

In this section, we discuss each Meta-HTML element. Throughout this section, typographical conventions are used to distinguish between different elements of the PeopleCode language, such as bold to indicate function names, italics for arguments, and so on.

#### See Also

Chapter 1, "PeopleCode Built-in Functions," PeopleCode Typographical Conventions, page 1

## %Appserver

#### **Description**

At runtime % Appserver is replaced with the name of the application server.

This metavariable is valid for use in attached auxiliary files.

# %AppsRel

#### **Description**

At runtime % AppsRel is replaced with the application release string.

This metavariable is valid for use in attached auxiliary files.

#### %Browser

#### **Description**

At runtime %Browser is replaced with the browser name as specified by the browser loading the current page.

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### %BrowserPlatform

## **Description**

At runtime %BrowserPlatform is replaced with the operating system name as specified by the browser loading the current page.

### %BrowserVersion

## **Description**

At runtime %BrowserVersion is replaced by the version string as specified by the browser loading the current page.

## %Cols

#### **Syntax**

Cols(n)

## **Description**

At runtime %Cols(n) is replaced with COLS=n.

**Note.** For Netscape 4.x, this Meta-HTML function generates nothing (it's suppressed). This is used as a workaround for some Netscape considerations.

#### **Parameters**

| Parameter | Description                    |
|-----------|--------------------------------|
| n         | Specify the number of columns. |

This metafunction is valid for use in attached auxiliary files, but always generates COLS=n, that is, it isn't Browser-aware when used in attached files.

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## **%Component**

### **Description**

At runtime %Component is replaced with the component name of the current component.

# **%Copyright**

#### **Description**

At runtime %Copyright is replaced with a string suitable for use as a standard PeopleSoft copyright notice.

This metavariable is valid for use in attached auxiliary files.

## %DBName

### **Description**

At runtime %DBName is replaced with the name of the application database.

This metavariable is valid for use in attached auxiliary files.

# %DBType

### **Description**

At runtime %DBType is replaced with the type of the application database.

This metavariable is valid for use in attached auxiliary files.

### %Encode

#### **Syntax**

**%Encode**(anything)

## **Description**

At runtime %Encode plus *anything* is replaced with the encoded string. Encoding is done according to normal URL encoding rules.

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#### **Parameters**

| Parameter | Description                       |
|-----------|-----------------------------------|
| anything  | Specify the string to be encoded. |

This metafunction is valid for use in attached auxiliary files.

## %Formname

#### **Description**

At runtime %Formname is replaced with the name of the HTML FORM generated for the current page.

This metavariable is valid for use in attached auxiliary files.

## %HtmlContent

# **Syntax**

**%HtmlContent**(ContentName)

### **Description**

At runtime %HtmlContent and *ContentName* are replaced by the URL suitable for referencing the content on the web server. In addition, the content is loaded into the web server's cache directory.

#### **Parameters**

| Parameter   | Description  |
|-------------|--|
| ContentName | Specify the content you want to access, as a string. |

# %Image

## **Syntax**

%Image(imagename)

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## **Description**

At runtime %Image and *imagename* are replaced by the URL suitable for referencing the image on the web server. In addition, the image is loaded into the web server's cache directory.

#### **Parameters**

| Parameter | Description  |
|-----------|--|
| imagename | Specify the name of an image saved as an image definition in Application Designer. |

# **Example**

<img src='%Image(PSLOGO)'>

# %JavaScript

## **Syntax**

**%JavaScript**(HTMLDefinition)

## **Description**

At runtime %JavaScript and the *HTMLDefinition* are replaced by the URL suitable for referencing the .js file on the web server. In addition, the JavaScript is loaded into the web server's cache directory.

#### **Parameters**

| Parameter      | Description  |
|----------------|--|
| HTMLDefinition | Specify the name of an HTML definition that contains a JavaScript program. |

## **Example**

<script src='%JavaScript(PT\_EDITSCRIPTS)'></script>

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## %LabelTag

#### Description

At runtime %LableTag is replaced with the text LABEL.

**Note.** For Netscape 4.x, %LabelTag generates SPAN. This is used as a workaround for some Netscape considerations with the unimplemented LABEL tag.

This metavariable is valid for use in attached auxiliary files, but always generates LABEL, that is, it isn't Browser-aware when used in attached files.

## %LanguageISO

### **Description**

At runtime %LanguageISO is replaced with a string value representing the current session's language code or language code and country code if a country code exists.

Use %LanguageISO to declare the language of a Web page using the HTML lang attribute.

For instance, if the language for the current language is English, then <html lang="%LanguageISO"> resolves to <html lang="en"> at runtime. If the current language is Canadian French then it would resolve to <html lang="fr-ca">.

#### **Example**

```
&html = "<html dir='" | %Direction | "' lang='" | %LanguageISO | "'>";
```

## %Menu

#### **Description**

At runtime %Menu is replaced by the menu name for the currently loaded component.

# %Message

### **Syntax**

```
%Message(message_set,message_num,default_msg_txt [, paramlist])
```

where *paramlist* is an arbitrary-length list of parameters to be substituted in the resulting text string, in the form:

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```
param1 [, param2]. . .
```

#### Description

% Message retrieves a message from the PeopleCode Message Catalog and substitutes in the values of the parameters into the message.

The *message\_set* and *message\_num* parameters specify the message to retrieve from the catalog. If the message is not found in the Message Catalog, the default message provided in *default\_msg\_txt* is used. Message sets 1 through 19,999 are reserved for use by PeopleSoft applications. Message sets 20,000 through 32,767 can be used by PeopleSoft users.

The parameters listed in the optional *paramlist* are referenced in the message using the % character followed by an integer referencing the position of the parameter in the function call. For example, if the first and second parameters in *paramlist* were MONDAY and 12/5/2001, they would be inserted into the message string as %1 and %2. To include a literal percent sign in the string, use %%; %\ is used to indicate an end-of-string and terminates the string at that point, this is generally used to specify fixed-length strings with trailing blanks.

The message is obtained using the current user language code.

#### **Parameters**

| Parameter       | Description   |
|-----------------|---|
| message_set     | Specify the message set to be retrieved from the catalog. This parameter takes a number value.    |
| message_num     | Specify the message number to be retrieved from the catalog. This parameter takes a number value. |
| default_msg_txt | Specify the text to be displayed if the message isn't found. This parameter takes a string value. |
| paramlist       | Specify values to be substituted into the message.  |

This is valid for use in attached auxiliary files.

**Note.** If the message is changed (or a new language version is added) after the auxiliary file has been loaded to the web server, the auxiliary file still contains the old version of the message. It is necessary to manually delete the file from the web server cache directory to get it to re-retrieve the (unmodified) auxiliary component with the (modified) message bindings.

# %Page

### **Description**

At runtime %Page is replaced by the name of the current page.

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### **%ServicePack**

## **Description**

At runtime %ServicePack is replaced with the application service pack string.

This metavariable is valid for use in attached auxiliary files.

# %SubmitScriptName

## **Description**

At runtime %SubmitScriptName is replaced with the name of the JavaScript function that the current page uses to submit the form when a server action is required.

This metavariable is valid for use in attached auxiliary files.

### %ToolsRel

## **Description**

At runtime %ToolsRel is replaced with the tools release string.

This metavariable is valid for use in attached auxiliary files.

### %URL

#### **Syntax**

```
%URL(URLIdentifier [, NOENCODE | ENCODE | DESCR])
```

### **Description**

The %URL Meta-HTML function finds the URL specified by *URLIdentifier* and substitutes its value. The *URLIdentifier* must already exist and have been created using URL Maintenance.

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### **Parameters**

| Parameter                    | Description  |
|------------------------------|--|
| URLIdentifier                | Specify a URL Identifier for a URL that already exists and was created using the URL Maintenance page.   |
| NOENCODE   ENCODE  <br>DESCR | Specify any encoding or other processing to be done with the URL. ENCODE is the default value. If you specify ENCODE, special characters in the URL are encoded using standard URL encoding rules, that is, blanks are replaced with %20, and so on. |
|                              | If you specify NOENCODE, no encoding is done with the URL.   |
|                              | If you specify DESCR, the description from the URL definition is used instead of the URL itself.   |

This metafunction is valid for use in attached auxiliary files.

## **Example**

<a href='%URL(homepage)'>%URL(homepage, DESCR)</a>

### See Also

Enterprise PeopleTools 8.50 PeopleBook: System and Server Administration, "Using PeopleTools Utilities," URL Maintenance

## %UserId

## **Description**

At runtime %UserID is replaced with the current UserId.

## Appendix A

# Viewing Trees From Application Pages

This appendix is for developers of PeopleSoft applications who want to display a tree from an application page, and enable users to select a node or leaf from the tree. It provides an overview of View Trees and discusses how to invoke View Trees from application pages.

### See Also

Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Tree Manager, "Introduction to PeopleSoft Tree Manager"

# **Understanding View Trees**

Use a secondary 'Tree Viewer' page, (PSTREEVIEWER), to display an existing PeopleSoft tree from an application using the same HTML format as PeopleSoft Tree Manager. It enables the user to select a node or a leaf from a tree and return the selected node or leaf back to the application.

The following PeopleTools definitions are used:

Secondary Page: PSTREEVIEWER

Work Page: PSTREEVIEWERWRK

Work Record: PSTREEVIEWWRK

The work record and work page are used as a way to transfer data between an application page and the secondary page. The PSTREEVIEWWRK record contains fields that define which tree to display, whether the user has selected a node or leaf, and control fields that give the application some control over the display options of the tree.

The following fields identify the specific tree to be displayed. These values should be populated by the calling application as discussed in the following table.

| Field | Description  |
|-------|--|
| SetID | SetID of the Tree to be displayed. Required if the tree is keyed by a setID. |

| Field         | Description   |
|---------------|---|
| SetCntrlValue | Business unit or SetCntrlValue of the Tree to be displayed.  Required if the tree is keyed by a business unit or SetCntrlValue.   |
| Tree_Name     | Name of the tree to be displayed. Required.   |
| EffDt         | Specify either the Tree's Effective Date, or the date to be used for finding the most current effective-dated version of the tree.  Tree Viewer performs a maximum effective date test and displays the most current tree whose effective date is less than or equal to the EffDt value passed in the PSTREEVIEWWRK record. |

**Note.** If a tree contains branches, they are ignored and shown as regular nodes. However, the root node displays with the branch icon to indicate that the tree does contain branches.

There are two methods of opening the PSTREEVIEWER secondary page from an application:

- Without 'MultiNode' Selection (Method A): Enables user to select, and application to receive a single node with level information, or a leaf with parent node information.
- With 'MultiNode' Selection (Method B): Enables user to select, and application to receive multiple nodes without level information. If user selects a leaf the parent node is returned.

The following fields indicate whether specific nodes or a leaf has been selected by the application. These fields can be populated by the calling application if it wants the position of a specific node or leaf, identifying it as the currently selected. The fields are also updated or populated on the Tree Viewer secondary page (PSTRREVIEWER), when the user selects a specific node or leaf and clicks the Select button.

If the application specifies the node value and the leaf value, the search tries to find the leaf under the specified node. This is important when a tree contains duplicate leaves. If a tree does have duplicate leaves and no node is specified, the first leaf occurrence is returned.

| Field Name     | Description  | Remarks             |
|----------------|--|---------------------|
| Tree_Node      | The Node_Id selected.  Must be an exact match to the Node_Id stored in the PSTREENODE table. | Input and/or Output |
| Tree_Level_Num | Level number associated with the selected node.  | Output              |

| Field Name       | Description   | Remarks             |
|------------------|---|---------------------|
| Tree_Level       | Level name associated with the selected node.   | Output              |
| Tree_Level_Descr | Level description associated with the selected node.  Output  |                     |
| Leaf_Selected    | Y/N flag. Indicates whether the application specified a leaf.   | Input               |
| Range_From       | Range from value of the selected leaf.  | Input and/or Output |
| Range_To         | Range to value of the selected leaf.  | Input and/or Output |
| Dynamic_Flag     | Indicates whether the selected leaf is dynamic.   | Output              |
| Message_Set_Nbr  | Populated in PSTREEVIEWERWRK if error occurs. For example, selected node or leaf is not found. Collapsed tree is displayed. | Output              |
| Message_Nbr      | Populated in PSTREEVIEWERWRK if error occurs. For example, specifed node or leaf is not found. Collapsed tree is displayed. | Output              |
| Multinode        | Holds list of selected nodes as a comma-separated string.  Populated if Multinodeselection is set to "Y".                   | Output              |

The following fields (input) can be used to control the appearance and formatting of the Tree Viewer secondary page:

| Field Name         | Description   |
|--------------------|---|
| Page_Size          | Determines the number of lines to be displayed on a given page.  If no value is specified the default value is 60 lines per page. |
| Show_Leaves        | Y/N flag. Controls whether the Tree Viewer displays Detail Values.  |
| Show_Levels        | Y/N flag.  Controls whether the Tree Viewer should display the Level Description next to the node description.                    |
| Multinodeselection | Y/N Flag.  Default = "N"  |

# **Invoking View Trees From Application Pages**

This section outlines the development steps and provides some sample code to view trees from an application page. It provides two methods of how to view trees from application pages:

- Without multi-node selection.
- With multi-node selection.

To view a tree from an application page:

- 1. Add the PSTREEVIEWERWRK page to your component as a hidden page.
- 2. Add a field to a work record that will then be used as a Command Button or Hyperlink to your secondary page.

The user selects this button or link to invoke the Tree Viewer page. You also need to add the following sample code to the FieldChange event for this field.

- 3. Add the Command Button or Hyperlink to the application page.
- 4. Add a Secondary Page control to the application page, and set the secondary page to PSTREEVIEWER.

The Secondary Page control *must* be placed on the page at a level higher than level 3.

In addition, the Command button or Hyperlink to invoke the PSTREEVIEWER secondary page must be placed on the same level as a secondary page control.

- 5. Add the application PeopleCode, which should do the following:
  - a. Set the values of the Tree's key fields on the PSTREEVIEWWRK record.
  - b. Determine whether a node has been previously selected, and if so, setting the *Tree\_Node* field to be the ID of the selected node:

If a leaf has been previously selected, your code should do the following:

- Populate the Range\_From and Range\_To fields with the selected leaf values
- Set the *Tree\_Node* field to the parent node
- Set the *Leaf\_Selected* field to "Y"
- c. Set any of the display options that you want to use.
- d. Display the Tree Viewer secondary page (PSTREEVIEWER) by calling the DoModal PeopleCode function.
- e. Optionally, check the return code value and storing the ID of the selected node if the user selected a node and clicked the OK or Select button.

```
/* Note: Keys of Tree are stored in &SetId, &TreeName variables.
Assume that application has Leaf selected with values stored in variables &Range⇒
From; &RangeTo and has parent node name stored in &TreeNode variable. QE_TREETEST_⇒
WRK Record holds input and received output values. */
/*Tree to open specification */
PSTREEVIEWWRK.SETID = &SETID;
PSTREEVIEWWRK.SETCNTRLVALUE = " ";
PSTREEVIEWWRK.TREE NAME = &TREENAME;
PSTREEVIEWWRK.TREE BRANCH = " ";
PSTREEVIEWWRK.EFFDT = %DATE; /* Get Latest Tree as of Today */
/* Tree appearance specification */
PSTREEVIEWWRK.PAGE SIZE = 60;
PSTREEVIEWWRK.SHOW LEAVES = "Y";
PSTREEVIEWWRK.SHOW_LEVELS = "Y";
PSTREEVIEWWRK.MULTINODESELECTION = "N";
/* Leaf input specification */
/* (Assuming QE TREETEST WK.LEAF SELECTED = "Y"; */
PSTREEVIEWWRK.LEAF SELECTED = QE TREETEST WRK.LEAF SELECTED;
PSTREEVIEWWRK.TREE_NODE = &TreeNode;
PSTREEVIEWWRK.RANGE FROM = &RangeFrom;
PSTREEVIEWWRK.RANGE TO = &RangeTo;
/* Opening the PSTREEVIEWER secondary page */
&rslt = DoModal(Page.PSTREEVIEWER, " ", - 1, - 1);
/* populating the application Record (OE TREETEST WRK) with output values from⇒
user selection in Tree */
If &rslt = 1 Then
   QE_TREETEST_WRK.TREE_NODE = PSTREEVIEWWRK.TREE_NODE;
   QE_TREETEST_WRK.TREE_LEVEL_NUM = PSTREEVIEWWRK.TREE_LEVEL_NUM;
   QE_TREETEST_WRK.TREE_LEVEL = PSTREEVIEWWRK.TREE_LEVEL;
   QE_TREETEST_WRK.TREE_LEVEL_DESCR = PSTREEVIEWWRK.TREE_LEVEL_DESCR;
   QE_TREETEST_WRK.RANGE_FROM = PSTREEVIEWWRK.RANGE_FROM;
   QE_TREETEST_WRK.RANGE_TO = PSTREEVIEWWRK.RANGE_TO;
   QE_TREETEST_WRK.DYNAMIC_FLAG = PSTREEVIEWWRK.DYNAMIC_FLAG;
   QE_TREETEST_WRK.MESSAGE_SET_NBR = PSTREEVIEWWRK.MESSAGE_SET_NBR;
   OE TREETEST WRK.MESSAGE NBR = PSTREEVIEWWRK.MESSAGE NBR;
End-If;
```

The following is the sample PeopleCode (Method A), which would be part of the FieldChange event triggered from a Command Button or Hyperlink command on the application page:

In some cases, you may need to use the Component Level Record variable &cPSTREEVIEWWRK to set values for the tree. For example, if the application added the Tree Viewer secondary page to the application's secondary page and cannot reach the record from the component buffer. The following is the sample PeopleCode illustrating the use of the variable:

```
Component Record &cPSTREEVIEWWRK;
Component boolean &gbShowTreeLeaves;
Local number &rslt;
/* opening the Tree Viewer secondary page */
&cPSTREEVIEWWRK = CreateRecord(Record.PSTREEVIEWWRK);
&cPSTREEVIEWWRK.SETID.Value = &SETID;
&cPSTREEVIEWWRK.SETCNTRLVALUE.Value = " ";
&cPSTREEVIEWWRK.TREE NAME.Value = &TREENAME;
&cPSTREEVIEWWRK.TREE BRANCH.Value = " ";
&cPSTREEVIEWWRK.EFFDT.Value = %DATE; /* Get Latest Tree as of Today */;
&cPSTREEVIEWWRK.PAGE_SIZE.Value = 60;
&cPSTREEVIEWWRK.SHOW_LEVELS.Value = "Y";
&cPSTREEVIEWWRK.MULTINODESELECTION.Value = "N";
If &qbShowTreeLeaves Then
   &cPSTREEVIEWWRK.SHOW_LEAVES.Value = "Y";
  &cPSTREEVIEWWRK.SHOW LEAVES.Value = "N";
End-If;
&rslt = DoModal(Page.PSTREEVIEWER, "", - 1, - 1);
/* reading output value in a case when Component Level Record variable &c⇒
PSTREEVIEWERWRK is used. */
If &rslt = 1 Then
   QE_TREETEST_WRK.TREE_NODE = &cPSTREEVIEWWRK.TREE_NODE.value;
   QE_TREETEST_WRK.TREE_LEVEL_NUM = &cPSTREEVIEWWRK.TREE_LEVEL_NUM.value;
   QE_TREETEST_WRK.TREE_LEVEL = &cPSTREEVIEWWRK.TREE_LEVEL.value;
   QE_TREETEST_WRK.TREE_LEVEL_DESCR = &cPSTREEVIEWWRK.TREE_LEVEL_DESCR.value;
   QE_TREETEST_WRK.RANGE_FROM = &cPSTREEVIEWWRK.RANGE_FROM.value;
   QE_TREETEST_WRK.RANGE_TO = &cPSTREEVIEWWRK.RANGE_TO.value;
   QE_TREETEST_WRK.DYNAMIC_FLAG = &cPSTREEVIEWWRK.DYNAMIC_FLAG.value;
   QE_TREETEST_WRK.MESSAGE_SET_NBR = &cPSTREEVIEWWRK.MESSAGE_SET_NBR.value;
   QE TREETEST WRK.MESSAGE NBR = &cPSTREEVIEWWRK.MESSAGE NBR.value;
   EndModal(1);
Else
   EndModal(0);
End-If;
```

**Note.** The name of the variable &cPSTREEVIEWWRK is hard-coded and should not be changed.

The segment of code in *italics* reads the results that came from the tree. (Node or leaf selected).

# View Trees From Application Example–Without Multi-Node Selection (Method A)

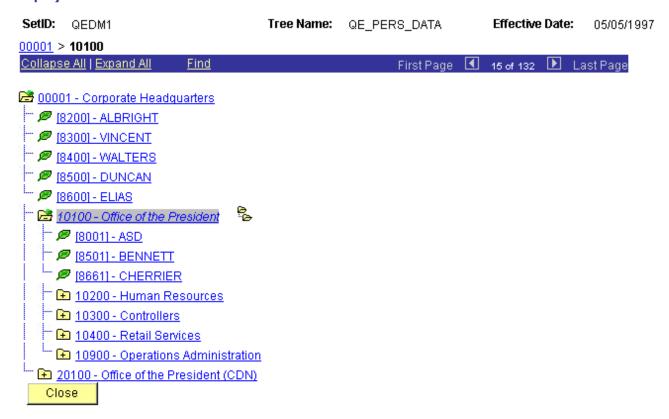
An example of an application that uses the Tree Viewer secondary page (PSTREEVIEWER), with the Multinodeselection flag set to "N", is the Using Copy/Delete Tree (PSTREEMAINT) component. Navigate to the component, select any tree and click the View button.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Tree Manager, "Maintaining Trees," Maintaining Trees.

### Understanding the Tree Viewer page

| Page Name                         | Object Name  | Navigation   | Usage   |
|-----------------------------------|--------------|--|---|
| Copy/Delete Tree - Tree<br>Viewer | PSTREEVIEWER | Tree Manager, Tree<br>Utilities, Copy/Delete<br>Tree | This page is using the<br>Tree Viewer secondary<br>page |

### Display and Select TreeNodes



Copy/Delete Tree - Tree Viewer page

# **View Trees From Application Example-With Multi-Node Selection (Method B)**

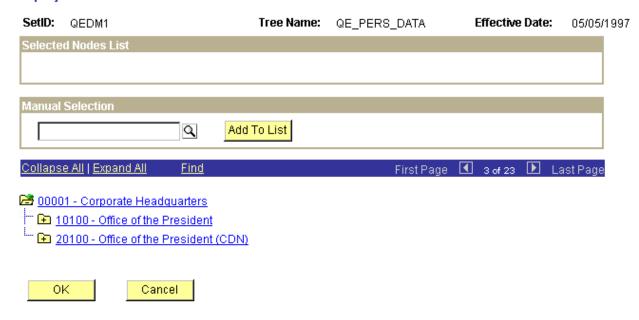
An example of an application that uses the PSTREEVIEWER secondary page, with the Multinodeselection flag set to "Y", is the Using Query Manager component. Navigate to the Query Manager component, select any query and click the Add Criteria Image. The Edit Criteria Properties page opens. Select *field* as the first expression then select *in tree* as the condition type. Click the New Node List link to display the Select Tree page. Click the name of the desired tree.

See Enterprise PeopleTools 8.50 PeopleBook: PeopleSoft Tree Manager, "Maintaining Trees."

Understanding the Display and Select TreeNodes Page

| Page Name        | Object Name  | Navigation                               | Usage   |
|------------------|--------------|--|---|
| Select TreeNodes | PSTREEVIEWER | Reporting Tools, Query,<br>Query Manager | Use this page to create a list of values for Query to compare to the value from the first expression. |

### Display and Select TreeNodes



Select TreeNodes page

The Tree Viewer secondary page (PSTREEVIEWER) in Method B has a frame that holds the Selected Nodes List with action buttons associated with each selected node.

This page is used to select the set of nodes, get them back to the calling application, (Query Manager), and use the list of nodes as Query criteria.

#### To select tree nodes:

- 1. Highlight the desired tree node and click the Add Node icon.
- 2. If you know the name of the desired node you can use the manual selection option. Enter the name of the desired node or use the Lookup button to select from a list of available nodes. Click on the Add to List button to add the node to the list.
- 3. The nodes you entered or selected from the list appear in the Selected Nodes drop-down list box.
- 4. Delete nodes from the list by clicking the Remove Node From List icon.
- 5. Display the selected node in the Tree by clicking the Find icon.

6. Click OK when the list is complete to close the *Display and Select TreeNodes* (PSTREEVIEWER secondary page).

The selected tree setID, tree name, effective date, and selected nodes display in the Select Tree Node List dialog box.

The list of selected nodes can be read from the Multinode field of the PSTREEVIEWWRK work record as a comma-separated string. The string can be parsed to get the node names.

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