Oracle® Retail Merchandising System
Back-end Configuration and Operations Guide - Volume 3
Release 13.0.1

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Oracle® Retail Merchandising System Back-end Configuration and Operations Guide - Volume 3, Release 13.0.1

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# **Contents**

Pr	eface	i)
	Audience	ix
	Related Documents	ix
	Customer Support	ix
	Review Patch Documentation	x
	Oracle Retail Documentation on the Oracle Technology Network	x
	Conventions	۸
1	Pro*C Restart and Recovery	1
	Table Descriptions and Definitions	
	restart_control	
	restart_program_status	3
	restart_program_history	4
	restart_bookmark	5
	v_restart_x	6
	Data Model Discussion	6
	Why restart_program_status and restart_bookmark are Separate Tables	6
	Physical Set-Up	6
	Table and File-Based Restart/Recovery	
	API Functional Descriptions	9
	restart_init	9
	restart_file_init	10
	restart_commit	10
	restart_file_commit	10
	restart_close	11
	parse_array_args	11
	restart_file_write	11
	restart_cat	11
	Restart Headers and Libraries	12
	Updated Restart Headers and Libraries	13
	New Restart/Recovery Functions	14
	Query-Based Commit Thresholds	16
2	Pro*C Multi-Threading	17
	Threading Description	17
	Threading Function for Query-Based	18
	Restart View for Query-Based	18
	Thread Scheme Maintenance	20
	File-Based	20
	Query-Based	21
	Batch Maintenance	21
	Scheduling and Initialization of Restart Batch	22

	Pre- and Post-Processing	22
3	Pro*C Array Processing	23
4	Pro*C Input and Output Formats	25
	General Interface Discussion	25
	Standard File Layouts	25
	Detail Only Files	25
	Master and Detail Files	26
	Electronic Data Interchange (EDI)	28
5	RETL Program Overview for RMS/ReSA Extractions for RDW	29
	Overview	29
	Architectural Design	29
	RMS Extraction Architecture	30
	ReSA Extraction Architecture	30
	Configuration	31
	RETL	31
	RETL User and Permissions	31
	Environment Variables	31
	dwi_config.env Settings	31
	Program Features	33
	Program Status Control Files	33
	Restart and Recovery	34
	Bookmark File	34
	Message Logging	34
	Daily Log File	35
	Format	35
	Program Error File	36
	RMSE Reject Files	36
	Schema Files	37
	Resource Files	37
	Command Line Parameters	37
	Multi-Threading For RMSE ReSA Modules	38
	Typical Run and Debugging Situations	38
	Running the Time 454 Extract Module	39
6	RETL Program Overview for the RMS-RPAS Interface	41
	Oracle Retail ETL Architecture	41
	RETL Program Overview	42
	Configuration	42
	Program Return Code	45
	Program Status Control Files	45
	File Naming Conventions	45
	Restart and Recovery	45
	Message Logging	46

	Daily Log File	46
	Format	46
	Program Error File	46
	RMSE Reject Files	46
	Schema Files Overview	47
	Command Line Parameters	48
	rmse_rpas_config.env	48
	RMSE I/O File Names	49
	Typical Run and Debugging Situations	50
	RPAS/AIP Configuration	51
	RETL Program Overview for the RMS-Time-Phased Inventory Planning T Interface	
	Configuration	51
	Program Return Code	52
	Program Status Control Files	52
	Message Logging	53
	RMSE and Transformation Reject Files	54
	Schema Files Overview	55
	Command Line Parameters	55
	Typical Run and Debugging Situations	56
7	Internationalization	59
	Translation	59
	RMS Client Language Settings	59
	Key RMS Tables Related to Internationalization	60
	FORM_ELEMENTS	60
	FORM_ELEMENTS_LANGS	60
	MENU_ELEMENTS	60
	MENU_ELEMENTS_LANGS	60
	FORM_MENU_LINK	61
	CODE_DETAIL_TRANS	61
8	Custom Post Processing	63
9	Configuring RMS for Single Sign-on	65
	Overview	
	What is Single Sign-On?	
	What Do I Need for Oracle Single Sign-On?	
	Can Oracle Single Sign-On Work with Other SSO Implementations?	
	Oracle Single Sign-on Terms and Definitions	
	What Single Sign-On is not	
	How Oracle Single Sign-On Works	
	Installation Overview	69
	User Management	70
	Setting up RMS for Single Sign-on	70

Configuring formsweb.cfg	71
Creating a RAD Entry	71
10 Integrating RMS with Oracle Retail Workspace	73
11 RMS – Oracle E-Business Suite Integration using the Integration	
Patch	75
Integration Accelerator Patch	76
Architecture	
Oracle E-Business Suite-Oracle Retail Outbound Process Flow	
Oracle Retail-Oracle E-Business Suite Inbound Process Flow	
RMS Business Processes Configuration	
Organization Units	80
Currency Exchange Rates	80
Supplier Address Types	80
Country Codes	80
VAT Codes	80
RMS General Ledger Setup	80
Suppliers	80
Freight Terms, Payment Terms, Currency Exchange Rates, and Gener of Accounts	
Oracle E-Business Suite Org Units and Site IDs	81
System Parameter Maintenance	
General Ledger Cross-Reference	81
General Ledger Account Maintenance	81
RMS Stock Ledger	81
ReSA Sales Information	82
Design Overview	82
Data Mapping	82
General Ledger Chart of Accounts Mapping	82
Supplier Mapping	84
Supplier Address Mapping	88
Currency Rates Mapping	90
Freight Terms Mapping	91
Payment Terms Mapping	92
Stock Ledger, Sales Journal, Miscellaneous Payments	
12 Setting up Oracle Business Intelligence Publisher	99
Setting up your JDBC Connection	
Vorifying RI Publisher URI s	101

## **Preface**

This operations guide serves as an Oracle Retail Merchandising System (RMS) solution reference to explain 'backend' processes and configuration.

#### **Audience**

Anyone who has an interest in better understanding the inner workings of the Retail Merchandising System can find valuable information in this guide. There are three audiences in general for whom this guide is written:

- System analysts and system operation personnel:
  - Who are looking for information about Retail Merchandising System processes internally or in relation to the systems across the enterprise
  - Who operate the Retail Merchandising System on a regular basis
- Integrators and implementation staff who have the overall responsibility for implementing the Retail Merchandising System in their enterprise
- Business analysts who are looking for information about processes and interfaces to validate the support for business scenarios within the Retail Merchandising System and other systems across the enterprise

#### **Related Documents**

You can find more information about this product in these resources:

- Oracle Retail Merchandising System Installation Guide
- Oracle Retail Merchandising System Release Notes
- Oracle Retail Merchandising System Data Model
- Oracle Retail Merchandising System Online Help
- Oracle Retail Merchandising System User Guide
- Oracle Retail Merchandising System Operations Guide (Volumes 1 and 2)
- Oracle Retail Sales Audit User Guide
- Oracle Retail Trade Management User Guide
- Oracle Retail Merchandising Batch Schedule
- Oracle Retail Merchandising Implementation Guide

## **Customer Support**

https://metalink.oracle.com

When contacting Customer Support, please provide the following:

- Product version and program/module name
- Functional and technical description of the problem (include business impact)
- Detailed step-by-step instructions to re-create
- Exact error message received
- Screen shots of each step you take

### **Review Patch Documentation**

For a base release (".0" release, such as 13.0), Oracle Retail strongly recommends that you read all patch documentation before you begin installation procedures. Patch documentation can contain critical information related to the base release, based on new information and code changes that have been made since the base release.

## Oracle Retail Documentation on the Oracle Technology Network

In addition to being packaged with each product release (on the base or patch level), all Oracle Retail documentation is available on the following Web site:

http://www.oracle.com/technology/documentation/oracle\_retail.html

Documentation should be available on this Web site within a month after a product release. Note that documentation is always available with the packaged code on the release date.

#### **Conventions**

**Navigate:** This is a navigate statement. It tells you how to get to the start of the procedure and ends with a screen shot of the starting point and the statement "the Window Name window opens."

**Note:** This is a note. It is used to call out information that is important, but not necessarily part of the procedure.

This is a code sample

It is used to display examples of code

A hyperlink appears like this.

## **Pro\*C Restart and Recovery**

RMS has implemented a restart recovery process in most of its batch architecture. The general purpose of restart/recovery is to:

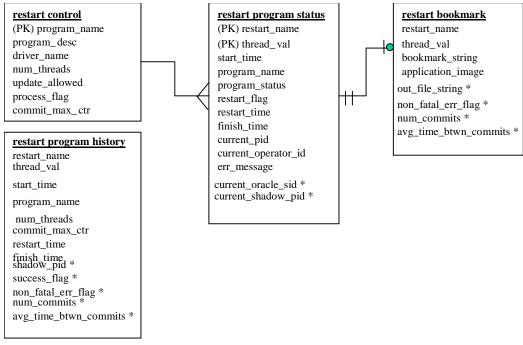
- Recover a halted process from the point of failure
- Prevent system halts due to large numbers of transactions
- Allow multiple instances of a given process to be active at the same time

Further, the RMS restart/recovery tracks batch execution statistics and does not require DBA authority to execute.

The restart capabilities revolve around a program's logical unit of work (LUW). A batch program processes transactions, and commit points are enabled based on the LUW. LUWs consist of a relatively unique transaction key (such as sku/store) and a maximum commit counter. Commit events take place after the number of processed transaction keys meets or exceeds the maximum commit counter. For example, every 10,000 sku/store combinations, a commit occurs. At the time of the commit, key data information that is necessary for restart is stored in the restart tables. In the event of a handled or un-handled exception, transactions will be rolled back to the last commit point, and upon restart the key information will be retrieved from the tables so that processing can continue from the last commit point.

## **Table Descriptions and Definitions**

The RMS restart/recovery process is driven by a set of four tables. Refer to the diagram for the entity relationship diagram, followed by table descriptions.



**Entity Relationship** 

**Note:** The fields with asterisks (\*) are only used by new batch programs of release 9.0 or later.

#### restart\_control

The restart\_control table is the master table in the restart/recovery table set. One record exists on this table for each batch program that is run with restart/recovery logic in place. The restart/recovery process uses this table to determine:

- Whether the restart/recovery is table-based or file-based
- The total number of threads used for each batch program
- The maximum records that will be processed before a commit event takes place
- The driver for the threading (multi-processing) logic.

restart_control			
(PK) program_name	varchar2	25	Batch program name
program_desc	varchar2	50	A brief description of the program function
driver_name	varchar2	25	Driver on query, for example, department (non-updatable)
num_threads	num	10	Number of threads used for current process
update_allowed	varchar2	2	Indicates whether user can update thread numbers or if done programmatically
process_flag	varchar2	1	Indicates whether process is table-based (T) or file-based (F)
commit_max_ctr	num	6	Numeric maximum value for counter before commit occurs

#### restart\_program\_status

The restart\_program\_status table is the table that holds record keeping information about current program processes. The number of rows for a program on the status table will be equal to its num\_threads value on the restart\_control table. The status table is modified during restart/recovery initialization and close logic. For table-based processing, the restart/recovery initialization logic will assign the next available thread to a program based on the program status and restart flag. For file-based processing, the thread value is passed in from the input file name. Once a thread has been assigned the program\_status is updated to prevent the assignment of that thread to another process. Information will be logged on the current status of a given thread, as well as record keeping information such as operator and process timing information.

**Setup Note:** Allow row level locking and 'dirty reads' (do not wait for rows to be unlocked for table read).

restart_program_status				
(PK)restart_name	varchar2	50	Program name	
(PK)thread_val	num	10	Thread counter	
start_time	date		dd-mon-yy hh:mi:ss	
program_name	varchar2	25	Program name	
program_status	varchar2	25	Started, aborted, aborted in init, aborted in process, aborted in final, completed, ready for start	
restart_flag	varchar2	1	Automatically set to 'N' after abnormal end, must be manually set to 'Y' for program to restart	
restart_time	date		dd-mon-yy hh:mi:ss	
finish_time	date		dd-mon-yy hh:mi:ss	
current_pid	num	15	Starting program id	
current_operator_id	varchar2	20	Operator that started the program	
err_message	varchar2	255	Record that caused program abort & associated error message	
current_oracle_sid	num	15	Oracle SID for the session associated with the current process	
current_shadow_pid	num	15	O/S process ID for the shadow process associated with the current process. It is used to locate the session trace file when a process is not finished successfully.	

## restart\_program\_history

The restart\_program\_history table will contain one record for every successfully completed program thread with restart/recovery logic. Upon the successful completion of a program thread, its record on the restart\_program\_status table will be inserted into the history table. Table purgings will be at user discretion.

restart_program_history			
restart_name	varchar2	50	Program name
thread_val	Num	10	Thread counter
start_time	Date		dd-mon-yy hh:mi:ss
program_name	varchar2	25	Program name
num_threads	Num	10	Number of threads
commit_max_ctr	num	6	Numeric maximum value for counter before commit occurs
restart_time	date		dd-mon-yy hh:mi:ss
finish_time	date		dd-mon-yy hh:mi:ss
shadow_pid	num	15	O/S process ID for the shadow process associated with the process. It is used to locate the session trace file.
success_flag	varchar2	1	Indicates whether the process finished successfully (reserved for future use)
non_fatal_err_flag	varchar2	1	Indicates whether non-fatal errors have occurred for the process
num_commits	num	12	Total number of commits for the process. The possible last commit when restart/recovery is closed is not counted.
avg_time_btwn_commits	num	12	Accumulated average time between commits for the process. The possible last commit when restart/recovery is closed is not counted.

### restart\_bookmark

When a restart/recovery program thread is currently active, its state is started or aborted, and a record for it exists on the restart\_bookmark table. Restart/recovery initialization logic inserts the record into the table for a program thread. The restart/recovery commit process updates the record with the following restart information:

- A concatenated string of key values for table processing
- A file pointer value for file processing
- Application context information such as counters and accumulators

The restart/recovery closing process will delete the program thread record if the program finishes successfully. In the event of a restart, the program thread information on this table will allow the process to begin from the last commit point.

restart_bookmark			
(PK) restart_name	varchar2	50	Program name
(PK) thread_val	num	10	Thread counter
bookmark_string	varchar2	255	Character string of key of last committed record.
application_image	varchar2	1000	application parameters from the last save point.
out_file_string	varchar2	255	Concatenated file pointers (UNIX sometimes refers to these as stream positions) of all the output files from the last commit point of the current process. It is used to return to the right restart point for all the output files during restart process.
non_fatal_err_flag	varchar2	1	Indicates whether non-fatal errors have occurred for the current process.
num_commits	num	12	Number of commits for the current process. The possible last commit when restart/recovery is closed is not counted.
avg_time_btwn_commits	num	12	Average time between commits for the current process. The possible last commit when restart/recovery is closed is not counted.

### v\_restart\_x

Restart views will be used for query-based programs that require multi-threading. Separate views will be created for each threading driver, for example, department or store. A join will be made to a view based on threading driver to force the separation of discrete data into particular threads. Please see the threading discussion for more details.

v_restart_x		
driver_name	varchar2	- example dept, store, region, etc.
num_threads	number	total number of threads in set (defined on restart control)
driver_value	number	- will be the numeric value of the driver_name
thread_val	number	thread value defined for driver_value and num_threads combination

#### **Data Model Discussion**

### Why restart\_program\_status and restart\_bookmark are Separate Tables

The initialization process needs to fetch all of the rows associated with restart\_name/schema, but will only update one row. The commit process will continually lock a row with a specific restart\_name and thread\_val. The data involved with these two processes is separated into two tables to reduce the number of hangs that could occur due to locked rows. Even if you allow 'dirty reads' on locked rows, a process will still hang if it attempts to do an update on a locked row. The commit process is only interested in a unique row, so if we move the commit process data to a separate table with row level (not page level) locking, there will not be contention issues during the commit. With the separate tables, the initialization process will now see fewer problems with contention because rows will only be locked twice, at the beginning and end of the process.

## **Physical Set-Up**

The restart/recovery process needs to be as robust as possible in the event of database related failure. The costs outweigh the benefits of placing the restart/recovery tables in a separate database. The tables should, however, be set up in a separate, mirrored table space with a separate rollback segment.

## **Table and File-Based Restart/Recovery**

The restart/recovery process works by storing all the data necessary to resume processing from the last commit point. Therefore, the necessary information will be updated on the restart\_bookmark table before the processed data is committed. Query-based and file-based modules will store different information on the restart tables, and will therefore call different functions within the restart/recovery API to perform their tasks.

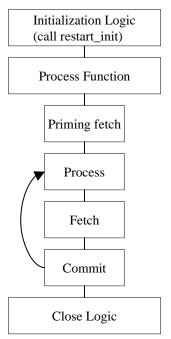
When a program's process is query-based, that is, a module is driven by a driving query that processes the retrieved rows, then the information that is stored on the restart\_bookmark table is related to the data retrieved in the driving query. If the program fails while processing, the information that is stored on the restart-tables can be used in the conditional where-clause of the driving query to only retrieve data that has yet to be processed since the last commit event.

File-based processing, however, simply needs to store the file location at the time of the last commit point. This file's byte location is stored on the restart\_bookmark table and will be retrieved at the time of a restart. This location information will be used to seek forward in the re-opened file to the point at which the data was last committed.

Because there is different information being saved to and retrieved from the restart\_bookmark table for each of the different types of processing, different functions will need to be called to perform the restart/recovery logic. The query-based processing will call the restart\_init or retek\_init and restart\_commit or retek\_commit functions while the file-based processing will call the restart\_file\_init and restart\_file\_commit functions.

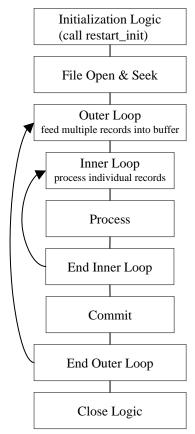
In addition to the differences in API function calls, the batch processing flow of the restart/recovery will differ between the files. Table-based restart/recovery will need to use a priming fetch logical flow, while the file-based processing will usually read lines in a batch. Table-based processing requires its structure to ensure that the LUW key has changed before a commit event can be allowed to occur, while the file-based processing does not need to evaluate the LUW, which can typically be thought of as the type of transaction being processed by the input file.

The following diagram depicts *table*-based Restart/Recovery program flow:



**Table-Based Restart/Recovery Program Flow** 

The following diagram depicts file-based Restart/Recovery program flow



File-based Restart/Recovery Program Flow

#### Initialization logic:

- Variable declarations
- File initialization
- Call restart\_init() or restart\_file\_init() function will determine start or restart logic
- First fetch on driving query

Start logic: initialize counters/accumulators to start values

#### Restart logic:

- Parse application\_image field on bookmark table into counters/accumulators
- Initialize counters/accumulators to values of parsed fields

#### Process/commit loop:

- Process updates and manipulations
- Fetch new record
- Create varchar from counters/accumulators to pass into application\_image field on restart bookmark table
- Call restart\_commit() or restart\_file\_commit()

#### Close logic:

- Reset pointers
- Close files/cursors
- Call restart\_close()

## **API Functional Descriptions**

### restart\_init

An initialization function for table-based batch processing.

The process gathers information from the restart control tables

- Total number of threads for a program and thread value assigned to current process.
- Number of records to loop through in driving cursor before commit (LUW).
- Start string bookmark of last commit to be used for restart or a null string if current process is an initial start and initializes the restart record-keeping (restart\_program\_status).
- Program status is changed to 'started' for the first available thread.
- Operational information is updated: operator, process, start\_time, etc. and bookmarking (restart\_bookmark) tables.
- On an initial start, a record is inserted.
- On restart, the start string and application context information from the last commit is retrieved.

#### restart\_file\_init

An initialization function for file-based batch processing. It is called from program modules.

- 1. The process gathers information from the restart control tables:
  - number of records to read from file for array processing and for commit cycle
  - file start point-bookmark of last commit to be used for restart or 0 for initial start
- **2.** The process initializes the restart record-keeping (restart\_program\_status):
  - program status is changed to 'started' for the current thread
  - operational information is updated: operator, process, start\_time, etc.
- **3.** The process initializes the restart bookmarking (restart\_bookmark) tables:
  - · on an initial start, a record is inserted
  - on restart, the file starting point information and application context information from the last commit is retrieved

#### restart\_commit

A function that commits the processed transaction for a given number of driving query fetches. It is called from program modules.

The process updates the restart\_bookmark start string and application image information if a commit event has taken place:

- the current number of driving query fetches is greater than or equal to the maximum set in the restart\_program\_status table (and fetched in the restart\_init function)
- the bookmark string of the last processed record is greater than or equal to the maximum set in the restart\_program\_status table (and fetched in the restart\_init function)
- the bookmark string increments the counter
- the bookmark string sets the current string to be the most recently fetched key string

#### restart\_file\_commit

A function that commits processed transactions after reading a number of lines from a flat file. It is called from program modules.

The process updates the restart\_bookmark table:

- start\_string is set to the file pointer location in the current read of the flat file
- application image is updated with context information

#### restart\_close

A function that updates the restart tables after program completion.

The process determines whether the program was successful. If the program finished successfully:

- the restart\_program\_status table is updated with finish information and the status is reset
- the corresponding record in the restart\_bookmark table is deleted
- the restart\_program\_history table has a copy of the restart\_program\_status table record inserted into it
- the restart\_program\_status is re-initialized

If the program ends with errors

- the transactions are rolled back
- the program\_status column on the restart\_program\_status table is set to 'aborted in \*'
  where \* is one of the three main functions in batch: init, process or final
- the changes are committed

#### parse\_array\_args

This function parses a string into components and places results into multidimensional array. It is only called within API functions and will never be called in program modules.

The process is passed a string to parse and a pointer to an array of characters.

The first character of the passed string is the delimiter.

#### restart\_file\_write

This function will append output in temporary files to final output files when a commit point is reached. It is called from program modules.

#### restart cat

This function contains the logic that appends one file to another. It is only called within the restart/recovery API functions and will never be called directly in program modules.

#### **Restart Headers and Libraries**

The restart.h and the std\_err.h header files are included in retek.h to utilize the restart/recovery functionality.

#### restart.h

This library header file contains constant, macro substitutions, and external global variable definitions as well as restart/recovery function prototypes.

The global variables that are defined include:

- the thread number assigned to the current process
- the value of the current process's thread maximum counter
  - for table-based processing, it is equal to the number of iterations of the driving query before a commit can take place
  - for file-based processing, it is equal to the number of lines that will be read from a flat file and processed using a structured array before a commit can take place
- the current count of driving query iterations used for table-based processing or the current array index used in file-based processing
- the name assigned to the program/logical unit of work by the programmer. It is the same as the restart\_name column on the restart\_program\_status, restart\_program\_history, and restart\_bookmark tables

#### std rest.h

This library header file contains standard restart variable declarations that are used visible in program modules.

The variable definitions that are included are:

- the concatenated string value of the fetched driving query key that is currently being processed
- the concatenated string value of the fetched driving query key that is next to be processed
- the error message passed to the restart\_close function and updated to restart\_program\_status
- concatenated string of application context information, for example, counters & accumulators
- the name of the threading driver, for example, department, store, warehouse, etc.
- the total number of threads used by this program
- the pointer to pass to initialization function to retail number of threads value

#### **Updated Restart Headers and Libraries**

Restart/recovery performs the following, among other capabilities:

- Organizes global variables associated with restart recovery
- Allows the batch developer full control of restart recovery variables parameter passing during initialization
- Removes temporary write files to speed up the commit process
- Moves more information and processing from the batch code into the library code
- Adds more information into the restart recovery tables for tuning purposes

#### retek\_2.h

This library header file is included by all C code within Retek and serves to centralize system includes, macro defines, globals, function prototypes, and, especially, structs for use in the new restart/recovery library.

The globals used by the old restart/recovery library are all discarded. Instead, each batch program declares variables needed and calls retek\_init() to get them populated from restart/recovery tables. Therefore, only the following variables are declared:

- gi\_no\_commit: flag for NO\_COMMIT command line option (used for tuning purposes)
- gi\_error\_flag: fatal error flag
- gi\_non\_fatal\_err\_flag: non-fatal error flag

In addition, a rtk\_file struct is defined to handle all file interfaces associated with restart/recovery. Operation functions on the file struct are also defined.

```
1000 /* Flag not to pad thread_val */
#define NOT_PAD
                          1001 /* Flag to pad thread_val at the end */
#define PAD
#define TEMPLATE
                         1002 /* Flag to pad thread_val using filename template
#define MAX FILENAME LEN 50
typedef struct
  FILE* fp;
                                        /* File pointer */
  char filename[MAX_FILENAME_LEN + 1]; /* Filename */
  int pad flag; /* Flag whether to pad thread val to filename */
} rtk_file;
int set_filename(rtk_file* file_struct, char* file_name, int pad_flag);
FILE* get_FILE(rtk_file* file_struct);
int rtk_print(rtk_file* file_struct, char* format, ...);
int rtk_seek(rtk_file* file_struct, long offset, int whence);
```

The parameters retek\_init() needs to populate are required to be passed in using a format known to retek\_init(). A struct is defined here for this purpose. An array of parameters of this struct type is needed at each batch program. Other requirements are:

Need to be initialized at each batch program.

- The lengths of name, type and sub\_type should not exceed the definitions here.
- Type can only be: "int", "uint", "long", "string", or "rtk\_file".
- For type "int", "uint" or "long", use "" as sub\_type.
- For type "string", sub\_type can only be "S" (start string) unless the string is the thread value or number of threads, in which case use "" as sub\_type or "I" (image string).
- For type "rtk\_file", sub\_type can only be "I" (input) or "O" (output).

```
#define NULL_PARA_NAME 51
#define NULL_PARA_TYPE 21
#define NULL_PARA_SUB_TYPE 2
typedef struct
{
   char name[NULL_PARA_NAME];
   char type[NULL_PARA_TYPE];
   char sub_type[NULL_PARA_SUB_TYPE];
} init_parameter;
```

### **New Restart/Recovery Functions**

Starting from release 9.0, all new batch programs are coded using the new restart/recovery functions. Batch programs using the old restart/recovery API functions are still in use. Therefore, Oracle Retail is currently maintaining two sets of restart/recovery libraries.

#### int retek\_init(int num\_args, init\_parameter \*parameter, ...)

retek\_init initializes restart/recovery (for both table- and file-based):

- 1. Pass in num\_args as the number of elements in the init\_parameter array, then the init\_parameter array, then variables a batch program needs to initialize in the order and types defined in the init\_parameter array. Note that all int, uint and long variables need to be passes by reference.
- 2. Get all global and module level values from databases.
- **3.** Initialize records for RESTART\_PROGRAM\_STATUS and RESTART\_BOOKMARK.
- **4.** Parse out user-specified initialization variables (variable arg list).
- **5.** Return NO\_THREAD\_AVAILABLE if no qualified record in RESTART\_CONTROL or RESTART\_PROGRAM\_STATUS.
- **6.** Commit work.

#### int retek\_commit(int num\_args, ...)

retek\_commit checks and commits if needed (for both table- and file-based):

- 1. Pass in num\_args, then variables for start\_string first, and those for image string (if needed) second. The num\_args is the total number of these two groups. All are string variables and are passed in the same order as in retek\_init();
- **2.** Concatenate start\_string either from passed in variables (table-based) or from ftell of input file pointers (file-based);
- **3.** Check if commit point reached (counter check and, if table-based, start string comparison);
- **4.** If reached, concatenated image\_string from passed in variables (if needed) and call internal\_commit() to get out\_file\_string and update RESTART\_BOOKMARK;
- 5. If table-based, increment pl\_current\_count and update ps\_cur\_string.

#### int commit\_point\_reached(int num\_args, ...)

commit\_point\_reached checks if the commit point has been reached (for both table- and file-based). The difference between this function and the check in retek\_commit() is that here the pl\_current\_count and ps\_cur\_string are not updated. This checking function is designed to be used with retek\_force\_commit(), and the logic to ensure integrity of LUW exists in user batch program. It can also be used together with retek\_commit() for extra processing at the time of commit.

- 1. Pass in num\_args, then all string variables for start\_string in the same order as in retek\_init(). The num\_args is the number of variables for start\_string. If no start\_string (as in file-based), pass in NULL.
- **2.** For table-based, if pl\_curren\_count reaches pl\_max\_counter and if newly concatenated bookmark string is different from ps\_cur\_string, return 1; otherwise return 0.
- **3.** For file-based, if pl\_curren\_count reaches pl\_max\_counter return 1; otherwise return 0.

#### int retek\_force\_commit(int num\_args, ...)

retek\_force\_commit always commits (for both table- and file-based):

- 1. Pass in num\_args, then variables for start\_string first, and those for image string (if needed) second. The num\_args is the total number of these two groups. All are string variables and are passed in the same order as in retek\_init().
- **2.** Concatenate start\_string either from passed in variables (table-based) or from ftell of input file pointers (file-based).
- **3.** Concatenated image\_string from passed in variables (if needed) and call internal\_commit() to get out\_file\_string and update RESTART\_BOOKMARK.
- **4.** If table-based, increment pl\_current\_count and update ps\_cur\_string.

#### int retek close(void)

retek\_close closes restart/recovery (for both table- and file-based):

- **1.** If gi\_error\_flag or NO\_COMMIT command line option is TRUE, rollback all database changes.
- **2.** Update RESTART\_PROGRAM\_STATUS according to gi\_error\_flag.
- **3.** If no gi\_error\_flag, insert record into RESTART\_PROGRAM\_HISTORY with information fetched from RESTART\_CONTROL, RESTART\_PROGRAM\_BOOKMARK and RESTART\_PROGRAM\_STATUS tables.
- 4. If no gi\_error\_flag, delete RESTART\_BOOKMARK record.
- **5.** Commit work.
- **6.** Close all opened file streams.

#### Int retek\_refresh\_thread(void)

Refreshes a program's thread so that it can be run again.

- **1.** Updates the RESTART\_PROGRAM\_STATUS record for the current program's PROGRAM\_STATUS to be 'ready for start'.
- **2.** Deletes any RESTART\_BOOKMARK records for the current program.
- 3. Commits work.

#### void increment\_current\_count(void)

increment\_current\_count increases pl\_current\_count by 1.

**Note:** This is called from get\_record() of intrface.pc for file-based I/O.

#### int parse\_name\_for\_thread\_val(char\* name)

parse\_name\_for\_thread\_val parses thread value from the extension of the specified file name.

#### int is new start(void)

is\_new\_start checks if current run is a new start; if yes, return 1; otherwise 0.

## **Query-Based Commit Thresholds**

The restart capabilities revolve around a program's logical unit of work (LUW). A batch program processes transactions and enables commit points based on the LUW. An LUW is comprised of a transaction key (such as item-store) and a maximum commit counter. Commit events occur after a given number of transaction keys are processed. At the time of the commit, key data information that is necessary for restart is stored in the restart table. In the event of a handled or un-handled exception, transactions will be rolled back to the last commit point. Upon restart the restart key information will be retrieved from the tables so that processing can resume with the unprocessed data.

# **Pro\*C Multi-Threading**

Processing multiple instances of a given program can be accomplished through "threading". This requires driving cursors to be separated into discrete segments of data to be processed by different threads. This will be accomplished through stored procedures that will separate threading mechanisms (for example, departments or stores) into particular threads given value (for example, department 1001) and the total number of threads for a given process.

File-based processing will not truly "thread" its processing. The same data file will never be acted upon by multiple processes. Multi-threading will be accomplished by dividing the data into separate files each of which will be acted upon by a separate process. The thread value is related to the input file. This is necessary to ensure that the appropriate information can be tied back to the relevant file in the event of a restart.

RMS has a store length of ten digits. Therefore, thread values, which can be based upon the store number, should allow ten digits as well. Due to the thread values being declared as 'C' variables of type int (long), the system is restricting thread values to nine digits.

This does not mean that you cannot use ten digit store numbers. It means that if you do use ten digit store numbers you cannot use them as thread values.

## **Threading Description**

The use of multiple threads or processes in Oracle Retail batch processing will increase efficiency and decrease processing time. The design of the threading process has allowed maximum flexibility to the end user in defining the number of processes over which a program should be divided.

Originally, the threading function was going to be used directly in the driving queries. This was found, however, to be unacceptably slow. Instead of using the function call directly in the driving queries, the designs call for joining driving query tables to a view (for example, v\_restart\_store) that includes the function.

## **Threading Function for Query-Based**

A stored procedure has been created to determine thread values. Restart\_thread\_return returns a thread value derived from a numeric driver value, such as department number, and the total number of threads in a given process. Retailers should be able to determine the best algorithm for their design, and if a different means of segmenting data is required, then either the restart\_thread\_return function can be altered, or a different function can be used in any of the views in which the function is contained.

Currently the restart\_thread\_return function is a very simple modulus routine:

## **Restart View for Query-Based**

Each restart view will have four elements:

- the name of the threading mechanism, driver\_name
- the total number of threads in a grouping, num\_threads
- the value of the driving mechanism, driver\_value
- the thread value for that given combination of driver\_name, num\_threads, and driver value, thread\_val

The view will be based on the restart\_control table and an information table such as DEPS or STORES. A row will exist in the view for every driver value and every total number of threads value. Therefore, if a retailer were to always use the same number of threads for a given driver (dept, store, etc.), then the view would be relatively small. As an example, if all of a retailer's programs threaded by department have a total of 5 threads, then the view will contain only one value for each department. For example, if there are 10 total departments, 10 rows will exist in v\_restart\_dept. However, if the retailer wants to have one of the programs to have ten threads, then there will bet 2 rows for every department: one for five total threads and one for ten total threads (for example, if 10 total departments, 20 rows will exist in v\_restart\_dept). Obviously, retailers should be advised to to keep the number of total thread values for a thread driver to a minimum to reduce the scope of the table join of the driving cursor with the view.

Below is an example of how the same driver value can result in differing thread values. This example uses the restart\_thread\_return function as it currently is written to derive thread values.

Driver_name	num_threads	driver_val	thread_val
DEPT	1	101	1
DEPT	2	101	2
DEPT	3	101	3
DEPT	4	101	2
DEPT	5	101	2
DEPT	6	101	6
DEPT	7	101	4

Below is an example of what a distribution of stores might look like given 10 stores and 5 total threads:

Driver_name	num_threads	driver_val	thread_val
STORE	5	1	2
STORE	5	2	3
STORE	5	3	4
STORE	5	4	5
STORE	5	5	1
STORE	5	6	2
STORE	5	7	3
STORE	5	8	4
STORE	5	9	5
STORE	5	10	1

#### View syntax:

The following is an example of the syntax needed to create the view for the multithreading join, created with script (see threading discussion for details on restart\_thread\_return function):

```
create or replace view v_restart_store as
select rc.driver_name driver_name,
    rc.num_threads num_threads,
    s.store driver_value,
    restart_thread_return(s.store, rc.num_threads) thread_val
from restart_control rc, store s
where rc.driver_name = 'STORE'
```

There is a different threading scheme used within Oracle Retail Sales Audit (ReSA). Because ReSA needs to run 24 hours a day and seven days a week, there is no batch window. This means that there may be batch programs running at the same time that there are online users. ReSA solved this concurrency problem by creating a locking mechanism for data that is organized by store days. These locks provide a natural threading scheme. Programs that cycle through all of the store day data attempt to lock the store day first. If the lock fails, the program simply goes on to the next store day. This has the affect of automatically balancing the workload between all of the programs executing.

#### Thread Scheme Maintenance

All program names will be stored on the restart\_control table along with a functional description, the query driver (dept, store, class, etc.) and the user-defined number of threads associated with them. Users should be able to scroll through all programs to view the name, description, and query driver, and if the update\_allowed flag is set to true, to modify the number of threads (update is set to true).

#### File-Based

File based processing does not truly "multi-thread" and therefore the number of threads defined on restart\_control will always be one. However, a restart\_program\_status record will need to be created for each input file that is to be processed for the program module. Further, the thread value that is assigned should be part of the input file name. The restart\_parse\_name function that is included in the program module will parse the thread value from the program name and use that to determine the availability and restart requirements on the restart\_program\_status table.

Refer to the beginning of this multi-threading section for a discussion of limits on using large (greater than nine digits) thread values.

#### **Query-Based**

When the number of threads is modified in the restart\_control table, the form should first validate that no records for that program are currently being processed in the restart\_program\_status\_table (that is, all records = 'Completed'). The program should insert or delete rows depending on whether the new thread number is greater than or less than the old thread number. In the event that the new number is less than the previous number, all records for that program\_name with a thread number greater than the new thread number will be deleted. If the new number is greater than the old number, new rows will be inserted. A new record will be inserted for each restart\_name/thread\_val combination.

For example if the batch program SALDLY has its number of processes changed from 2 to 3, then an additional row (3) will be added to the restart\_program\_status table. Likewise, if the number of threads was reduced to 1 in this example, rows 2 and 3 would be deleted.

Original restart\_program\_status table:

row#	restart name	thread val	program name etc	
1	SALDLY	1	SALDLY	
2	SALDLY	2	SALDLY	

restart\_program\_status table after insert:

row#	restart name	thread val	program name etc	
1	SALDLY	1	SALDLY	
2	SALDLY	2	SALDLY	
3	SALDLY	3	SALDLY	

restart\_program\_status table after delete:

row#	restart_name	thread_val	program_name_etc	
1	SALDLY	1	SALDLY	

Users should also be able to modify the commit\_max\_ctr column in restart\_program\_status table. This will control the number of iterations in driving query or the number of lines read from a flat file that determine the logical unit of work (LUW).

#### **Batch Maintenance**

Users should be able to view the status of all records in restart\_program\_status table. This is where the user will come to view error messages from aborted programs, and statistics and histories of batch runs. The only fields that will be modifiable will be program\_status and restart\_flag. The user should be able to reset the restart\_flag to 'Y' from 'N' on records with a status of aborted, started records to aborted in the event of an abend (abnormal termination), and all records in the event of a restore from tape/re-run of all batch.

## Scheduling and Initialization of Restart Batch

Before any batch with restart/recovery logic is run, an initialization program should be run to update the status in the restart\_program\_status table. This program should update the program\_status to 'ready for start' wherever a record's program\_status is 'completed.' This will leave unchanged all programs that ended unsuccessfully in the last batch run.

## **Pre- and Post-Processing**

Due to the nature of the threading algorithm, individual programs might need a pre or a post program run to initialize variables or files before any of the threads have run or to update final data once all the threads are run. The decision was made to create preprograms and post-programs in these cases rather than let the restart/recovery logic decide whether the currently processed thread is the first thread to start or the last thread to end for a given program.

# **Pro\*C Array Processing**

Oracle Retail batch architecture uses array processing to improve performance wherever possible. Instead of processing SQL statements using scalar data, data is grouped into arrays and used as bind variables in SQL statements. This improves performance by reducing the server/client and network traffic.

Array processing is used for select, insert, delete, and update statements. Oracle Retail typically does not statically define the array sizes, but uses the restart maximum commit variable as a sizing multiple. Users should keep this in mind when defining the system's maximum commit counters.

An important factor to keep in mind when using array processing is that Oracle does not allow a single array operation to be performed for more than 32000 records in one step. The Oracle Retail restart/recovery libraries have been updated to define macros for this value: MAX\_ORACLE\_ARRAY\_SIZE.

All batch programs that use array processing need to limit the size of their array operations to MAX\_ORACLE\_ARRAY\_SIZE.

If the commit max counter is used for array processing size, check it after the call to restart\_init() and, if necessary, reset it to the maximum value if greater. If retek\_init() is used to initialize, check the returned commit max counter and reset it to the maximum size if it is greater. In case of retek\_init(), reset the library's internal commit max counter by calling extern int limit\_commit\_max\_ctr(unsigned int new\_max\_ctr).

If some other variable is used for sizing the array processing, the actual array-processing step will have to be encapsulated in a calling loop that performs the array operation in sub segments of the total array size where each sub-segment is at most MAX\_ORACLE\_ARRAY\_SIZE large. Currently all Oracle Retail batch programs are implemented this way.

## **Pro\*C Input and Output Formats**

Oracle Retail batch processing will utilize input from both tables and flat files. Further, the outcome of processing can both modify data structures and write output data. Interfacing Oracle Retail with external systems is the main use of file based I/O.

### **General Interface Discussion**

To simplify the interface requirements, Oracle Retail requires that all in-bound and out-bound file-based transactions adhere to standard file layouts. There are two types of file layouts, detail-only and master-detail, which are described below.

An interfacing API exists within Oracle Retail to simplify the coding and the maintenance of input files. The API provides functionality to read input from files, ensure file layout integrity, and write and maintain files for rejected transactions.

### **Standard File Layouts**

The RMS interface library supports two standard file layouts; one for master/detail processing, and one for processing detail records only. True sub-details are not supported within the RMS base package interface library functions.

A 5-character identification code or record type identifies all records within an I/O file, regardless of file type. Valid record type values include the following:

- FHEAD—File Header
- FDETL—File Detail
- FTAIL—File Tail
- THEAD—Transaction Header
- TDETL—Transaction Detail
- TTAIL—Transaction Tail

Each line of the file must begin with the record type code followed by a 10-character record ID.

## **Detail Only Files**

File layouts have a standard file header record, a detail record for each transaction to be processed, and a file trailer record. Valid record types are FHEAD, FDETL, and FTAIL.

#### Example:

FHEAD000000001STKU1996010100000019960929 FDETL0000000002SKU100000040000011011 FDETL0000000003SKU10000050003002001 FDETL0000000004SKU10000050003002001 FTAIL0000000050000000003

#### **Master and Detail Files**

File layouts will have a standard file header record, a set of records for each transaction to be processed, and a file trailer record. The transaction set will consist of a transaction set header record, a transaction set detail for detail within the transaction, and a transaction trailer record. Valid record types are FHEAD, THEAD, TDETL, TTAIL, and FTAIL.

#### Example:

FHEAD000000001RTV 19960908172000

THEAD00000000200000000000011996090912020000000003R

TDETL00000000300000000000001000001SKU10000012

TTAIL0000000004000001

THEAD000000005000000000000002199609091202001215720131R

TDETL00000000060000000000000000001UPC400100002667

TDETL0000000070000000000000020000021UPC400100002643 0

TTAIL0000000008000002

FTAIL00000000090000000007

Record Name	Field Name	Field Type	Default Value	Description
File Header	File Type Record Descriptor	Char(5)	FHEAD	Identifies file record type
	File Line Identifier	Number(10)	Specified by external system	Line number of the current file
	File Type Definition	Char(4)	n/a	Identifies transaction type
	File Create Date	Date	Create date	Date file was written by external system
Transaction Header	File Type Record Descriptor	Char(5)	THEAD	Identifies file record type
	File Line Identifier	Number(10)	Specified by external system	Line number of the current file
	Transaction Set Control Number	Char(14)	Specified by external system	Used to force unique transaction check
	Transaction Date	Char(14)	Specified by external system	Date the transaction was created in external system
Transaction Detail	File Type Record Descriptor	Char(5)	TDETL	Identifies file record type
	File Line Identifier	Number(10)	Specified by external system	Line number of the current file
	Transaction Set Control Number	Char(14)	Specified by external system	Used to force unique transaction check

Record Name	Field Name	Field Type	Default Value	Description
	Detail Sequence Number	Char(6)	Specified by external system	Sequential number assigned to detail records within a transaction
Transaction Trailer	File Type Record Descriptor	Char(5)	TTAIL	Identifies file record type
	File Line Identifier	Number(10)	Specified by external system	Line number of the current file
	Transaction Detail Line Count	Number(6)	Sum of detail lines	Sum of the detail lines within a transaction
File Trailer	File Type Record Descriptor	Char(5)	FTAIL	Identifies file record type
	File Line Identifier	Number(10)	Specified by external system	Line number of the current file
	Total Transaction Line Count	Number(10)	Sum of all transaction lines	All lines in file less the file header and trailer records

# **Electronic Data Interchange (EDI)**

Starting with release 7.0, EDI files used or created by RMS are in a generic format: RMS no longer supports particular EDI standards. By processing EDI output and input in a generic format, RMS is no longer limited to a single standard, which allows Oracle Retail customers to better utilize any and all standards they choose to use. Translating EDI input and output files into any format from any format by third-party software is an industry "best practice".

Formerly, EDI transactions in RMS conformed to ASC X12/VICS (version 3040) and ANA/TRADACOMS standards. EDI transactions are now expected to be in a format that adheres to the RMS file interfacing standards. Both in-bound and out-bound files are written in a fixed field layout with standard file header and trailer records. Transaction information is included in master/detail or detail-only records. The layouts are consistent with interface files used elsewhere in the RMS.

RMS EDI batch processes write out-bound transaction files into the generic layout format, which are then translated by the third-party software into the standard required by each trading partner. The post-translated versions are transmitted to the trading partner. In-bound transactions should be formatted by the trading partner in a predetermined standard, transmitted, and then translated by the Oracle Retail retailer's translation software into the generic file layout. The generic file is used as the input file for RMS EDI batch processing.

It is impractical for Oracle Retail to continue to maintain code that supports any particular EDI standard. There are multiple viable standards that are utilized by vendors and retailers. Further, those standards have multiple versions. Most retailers are already using software to map and translate EDI transactions into the required standard or version. There are excellent third-party software packages, such as Sterling Software's Gentran<sup>TM</sup> translator, that effectively translate in-bound and out-bound transactions into the necessary formats. The use of third-party translation software is not only the common business practice, but also the best business practice of today's retailer.

# RETL Program Overview for RMS/ReSA Extractions for RDW

This chapter summarizes the configuration, architecture and features for many RETL programs utilized in RMS/ReSA extractions. These extractions were initially designed for Oracle Retail Data Warehouse (RDW) and can be used for some other application in the retailer's enterprise.

For information about RMS RETL extractions for an application such as Advanced Inventory Planning (AIP), see the RMS 10.1.9 Addendum to the Operations Guide.

For more information about the RETL tool, see the latest RETL Programmer's Guide.

## **Overview**

RMS works in conjunction with the RETL framework. This architecture optimizes a high performance data processing tool that allows database batch processes to take advantage of parallel processing capabilities.

The RETL framework runs and parses through the valid operators composed in XML scripts.

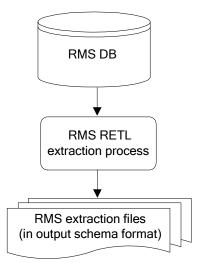
# **Architectural Design**

The diagrams below illustrate the extraction processing architecture for RMS and for ReSA. Instead of managing the change captures as they occur in the source system during the day, the process involves extracting the current data from the source system. The extracted data is output to flat files. These flat files are then available for consumption by a product such as RDW.

The target system, (RDW, for example), has its own way of completing the transformations and loading the necessary data into its system, where it can be used for further processing in the environment.

## **RMS Extraction Architecture**

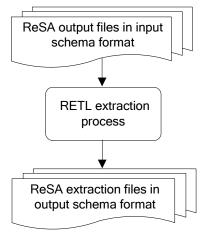
The architecture relies upon the use of well-defined flows specific to the RMS database. The resulting output is comprised of data files written in a well-defined schema file format. This extraction includes no destination specific code.



**RETL Extraction Processing for RMS** 

## **ReSA Extraction Architecture**

The architecture relies upon the use of well-defined flows specific to ReSA input schema files. The resulting output is comprised of data files written in a well-defined schema file format. This extraction includes no destination specific code.



**RETL Extraction Processing for ReSA** 

# Configuration

#### **RETL**

Before trying to configure and run RMS ETL, install RETL version 12.0 or later, which is required to run RMS RETL. Run the 'verify\_retl' script (included as part of the RETL installation) to ensure that RETL is working properly before proceeding.

## **RETL User and Permissions**

RMS ETL is installed and run as the RETL user. Additionally, the permissions are set up as per the RETL Programmer's Guide. RMS ETL reads data, creates, deletes, and updates tables. If these permissions are not set up properly, extractions fail.

## **Environment Variables**

See the RETL Programmer's Guide for RETL environment variables that must be set up for your version of RETL. You will need to set MMHOME to your base directory for RMS RETL. This is the top level directory that you selected during the installation process. In your .kshrc, you should add a line such as the following:

```
export MMHOME=<base directory for RMS ETL>\dwi12.0\dev
```

## dwi\_config.env Settings

Make sure to review the environmental parameters in the dwi\_config.env file before executing batch modules. There are several variables you must change depending upon your local settings:

### For example:

```
export DBNAME=int9i
export RMS_OWNER=steffej_rms1011
export BA_OWNER=rmsint1011
export ORACLE_PORT="1524"
export ORACLE_HOST="mspdev38"
export CONN_TYPE="thin"
```

You must set up the environment variable PASSWORD in dwi\_config.env. In the example below, adding the line to the dwi\_config.env causes the password 'mypasswd' to be used to log into the database:

```
export PASSWORD=mypasswd
```

### Steps to Configure RETL

- 1. Log in to the UNIX server with a UNIX account that will run the RETL scripts.
- **2.** Change directories to \$MMHOME/rfx/etc.
- **3.** Modify the dwi\_config.env script:
  - DBNAME refers to the name of the RMS database.
  - RMS\_OWNER refers to the username of the RMS schema owner.
  - BA\_OWNER refers to the username of the RMSE batch user.
  - ORACLE\_HOST refers to the database server name.
  - ORACLE\_PORT refers to the database port number.
  - MAX\_NUM\_COLS refers to the maximum number of columns from which RETL selects records.
  - CONN\_TYPE refers to the driver type used in RMS connection to the database.
    - CONN\_TYPE=thin: Lighter weight, Java only driver.
    - CONN\_TYPE=oci: Oracle Client Interface (OCI) driver. To be used for Real Application Clusters (RAC) implementations.
  - LOAD\_TYPE refers to the SQL\*Loader method used to load data to the database. Direct load can be used when you have a large amount of data to load quickly. A direct path load can quickly load and index large amounts of data. It can also load data into either an empty or non-empty table. Conventional, not direct load, is the Oracle and RMS default. There are restrictions on when direct load can be used. Before using direct load, clients should research direct vs conventional load, and the restrictions to using direct load.
    - LOAD\_TYPE=conventional: loads the data using the conventional SQL-loader method for Oracle.
    - LOAD\_TYPE=direct: loads the data using the direct SQL\_loader method for Oracle.
  - IM\_PROCESS refers to the method used to process item dimensional data. A number of factors determine which method performs best, including the volume of items a client has and how often changes are made to items. The higher the ratio of item changes to total items, the more likely one would benefit from the full snapshot method. Clients should test the methods to see what performs best for them. The default value for this setting is full snapshot.
    - IM\_PROCESS=D: process the data using delta mode, which will process item data based on daily changed data only.
    - IM\_PROCESS=F: process the data using snapshot mode, which will process items based on a full snapshot of all data.
  - ISCL\_PROCESS refers to the method used to process item supplier location dimension data. A number of factors determine which method performs best, including the volume of item location and supplier combinations a client has and how often changes are made to those. The higher the ratio of changes to the combinations, the more likely one would benefit from the full snapshot method. Clients should test the methods to see what performs best for them. The default value for this setting is full snapshot.
    - ISCL\_PROCESS=D: process the data using delta mode, which will process item supplier location data based on daily changed data only.
  - ISCL\_PROCESS=F: process the data using snapshot mode, which will process item supplier location data based on a full snapshot of all data.

- LANGUAGE refers to which language is to be used. The default is set to 'en' for English.
  - LANGUAGE=bpt: Brazilian Portuguese
  - LANGUAGE=zhs: Chinese (Simplified)
  - LANGUAGE=zht: Chinese (Traditional)
  - LANGUAGE=en: English
  - LANGUAGE=fr: French
  - LANGUAGE=de: German
  - LANGUAGE=ja: Japanese
  - LANGUAGE=ko: Korean
  - LANGUAGE=es: Spanish

# **Program Features**

RETL programs use one return code to indicate successful completion. If the program successfully runs, a zero (0) is returned. If the program fails, a non-zero is returned.

# **Program Status Control Files**

To prevent a program from running while the same program is already running against the same set of data, the RMSE code utilizes a program status control file. At the beginning of each module, dwi\_config.env is run. It checks for the existence of the program status control file. If the file exists, then a message stating, '\${PROGRAM\_NAME} has already started', is logged and the module exits. If the file does not exist, a program status control file is created and the module executes.

If the module fails at any point, the program status control file is not removed, and the user is responsible for removing the control file before re-running the module.

#### **File Naming Conventions**

The naming convention of the program status control file allows a program whose input is a text file to be run multiple times at the same time against different files.

The name and directory of the program status control file is set in the configuration file (dwi\_config.env). The directory defaults to \$MMHOME/error. The naming convention for the program status control file itself defaults to the following dot separated file name:

- The program name
- The first filename, if one is specified on the command line
- 'status'
- The business virtual date for which the module was run

For example, the program status control file for the invildex program would be named as follows for the VDATE of March 21, 2004:

\$MMHOME/error/invildex.invilddm.txt.status.20040321

# **Restart and Recovery**

Because RETL processes all records as a set, as opposed to one record at a time, the method for restart and recovery must be different from the method that is used for Pro\*C. The restart and recovery process serves the following two purposes:

- 1. It prevents the loss of data due to program or database failure.
- **2.** It increases performance when restarting after a program or database failure by limiting the amount of reprocessing that needs to occur.

Most modules use a single RETL flow and do not require the use of restart and recovery. If the extraction process fails for any reason, the problem can be fixed, and the entire process can be run from the beginning without the loss of data. For a module that takes a text file as its input, the following two choices are available that enable the module to be re-run from the beginning:

- 1. Re-run the module with the entire input file.
- **2.** Re-run the module with only the records that were not processed successfully the first time and concatenate the resulting file with the output file from the first time.

To limit the amount of data that needs to be re-processed, more complicated modules that require the use of multiple RETL flows utilize a bookmark method for restart and recovery. This method allows the module to be restarted at the point of last success and run to completion. The bookmark restart/recovery method incorporates the use of a bookmark flag to indicate which step of the process should be run next. For each step in the process, the bookmark flag is written to and read from a bookmark file.

**Note:** If the fix for the problem causing the failure requires changing data in the source table or file, then the bookmark file must be removed and the process must be re-run from the beginning in order to extract the changed data.

#### **Bookmark File**

The name and directory of the restart and recovery bookmark file is set in the configuration file (dwi\_config.env). The directory defaults to \$MMHOME/rfx/bookmark. The naming convention for the bookmark file itself defaults to the following 'dot'-separated file name:

- The program name
- The first filename, if one is specified on the command line
- 'bkm'
- The business virtual date for which the module was run

The example below illustrates the bookmark flag for the invildex program run on the VDATE of January 5, 2004:

\$MMHOME/rfx/bookmark/invildex.invilddm.txt.bkm.20040105

# **Message Logging**

Message logs are written daily in a format described in this section.

## **Daily Log File**

Every RETL program writes a message to the daily log file when it starts and when it finishes. The name and directory of the daily log file is set in the configuration file (dwi\_config.env). The directory defaults to \$MMHOME/log. All log files are encoded UTF-8.

The naming convention of the daily log file defaults to the following 'dot' separated file name:

- The business virtual date for which the modules are run
- '.log'

For example, the location and the name of the log file for the business virtual date (VDATE) of March 21, 2004 would be the following:

```
$MMHOME/log/20040321.log
```

### **Format**

As the following examples illustrate, every message written to a log file has the name of the program, a timestamp, and either an informational or error message:

```
invildex 16:22:52: Program starting...
invildex 16:22:52: Step1 - process current day data change
invildex 16:22:59: Analyze table rmsint110buser1.GET_ITEM_MASTER_TEMP
invildex 16:22:59: Step2 - Stock-on-hand and in-transit info
invildex 16:23:04: Analyze table rmsint110buser1.GET_ITEM_LOC_TEMP
invildex 16:23:04: Step3 - process on-order quantity and unit cost
invildex 16:23:12: Analyze table rmsint110buser1.FINAL_COMP_ITEM_ON_ORDER_TEMP
invildex 16:23:12: Step4 - Process on-order and original item/loc information
invildex 16:23:18: Drop table rmsint110buser1.GET_ITEM_LOC_TEMP
invildex 16:23:19: Drop table rmsint110buser1.GET_ITEM_MASTER_TEMP
invildex 16:23:19: Drop table rmsint110buser1.FINAL_COMP_ITEM_ON_ORDER_TEMP
invildex 16:23:19: Program completed successfully
```

If a program finishes unsuccessfully, an error file is usually written that indicates where the problem occurred in the process. There are some error messages written to the log file, such as 'No output file specified', that require no further explanation written to the error file.

## **Program Error File**

In addition to the daily log file, each program also writes its own detail flow and error messages. Rather than clutter the daily log file with these messages, each program writes out its errors to a separate error file unique to each execution.

The name and directory of the program error file is set in the configuration file (dwi\_config.env). The directory defaults to \$MMHOME/error. All errors and *all routine processing messages* for a given program on a given day go into this error file (for example, it will contain both the stderr and stdout from the call to RETL). All error files are encoded UTF-8.

The naming convention for the program's error file defaults to the following 'dot' separated file name:

- The program name
- The first filename, if one is specified on the command line
- The business virtual date for which the module was run

For example, all errors and detail log information for the invildex program would be placed in the following file for the batch run of March 21, 2004:

\$MMHOME/error/invildex.invilddm.txt.20040321

## RMSE Reject Files

RMSE extract modules may produce a reject file if they encounter data related problems, such as an inability to find data on required lookup tables. The module tries to process all data and then indicates that records were rejected so that all data problems can be identified in one pass and corrected; then, the module can be re-run to successful completion. If a module does reject records, the reject file is *not* removed, and the user is responsible for removing the reject file before re-running the module.

The records in the reject file contain an error message and key information from the rejected record. The following example illustrates a record that is rejected due to problems within the currency conversion library:

Unable to convert currency for LOC\_IDNT, DAY\_DT 3 20011002

The name and directory of the reject file is set in the configuration file (dwi\_config.env). The directory defaults to \$MMHOME/data.

**Note:** A directory specific to reject files can be created. The dwi\_config.env file would need to be changed to point to that directory.

## **Schema Files**

RETL uses schema files to specify the format of incoming or outgoing datasets. The schema file defines each column's data type and format, which is then used within RETL to format/handle the data. For more information about schema files, see the latest RETL Programmer's Guide. Schema file names are hard-coded within each module since they do not change on a day-to-day basis. All schema files end with ".schema" and are placed in the "\$MMHOME/rfx/schema" directory.

#### **Resource Files**

RMSE Kornshell programs use resource files so that the same RETL programs can run in various language environments. For each language, there is one resource file.

Resource files contain hard-coded strings that are used by extract programs. The name and directory of the resource file is set in the configuration file (dwi\_config.env). The default directory is \${MMHOME}/rfx/include.

The naming convention for the resource file follows the two-letter ISO code standard abbreviation for languages (for example, en for English, fr for French, ja for Japanese, es for Spanish, de for German, and so on).

#### **Command Line Parameters**

A module handles command line parameters in one of the three ways described in this section.

**Note:** For some modules, default output file names and schema names correspond to RDW program names.

### **Modules That Do Not Require Parameters**

Some RMSE extraction modules do not require passing in any parameters. The output path/filename defaults to \$DATA\_DIR/(RDW program name).txt. Similarly, the schema format for the records in these files are specified in the file - \$SCHEMA\_DIR/(RDW program name).schema.

#### Non-File Based Modules That Require Parameters

In order for some non-file based RETL modules to run, command line parameters need to be passed in at the UNIX command line. These RMSE modules require an output\_file\_path and output\_file\_name to be passed in. These modules may allow the operator to specify more than one output file.

For example:

invildex.ksh output\_file\_path/output\_file\_name

#### **ReSA Ffile-Based Modules That Require Parameters**

In order for some file-based RETL modules to run, command line parameters need to be passed in at the UNIX command line. ReSA file-based modules require the following to be passed in:

- output\_file\_path and output\_file\_name
- input\_file\_path and input\_file\_name

For example:

lptotldex output\_file\_path/output\_file\_name input\_file\_path/input\_file\_name

# Multi-Threading For RMSE ReSA Modules

In contrast to the way in which multi-threading is defined in UNIX, RMSE modules use 'multi-threading' to refer to the running of a single RETL program multiple times on separate groups of data simultaneously. Multi-threading is only available for RMSE ReSA extraction modules that take a text file as input. Depending upon how it is implemented, multi-threading can reduce the total amount of processing time.

File-based extraction modules have to be run once for each input file. A different output file must be specified for each input file. It is the responsibility of the client to set up, as part of the daily batch operation, a process to combine all the resulting text files into one file using the UNIX concatenation ('cat') command.

The example below represents a scenario in which the lptotldex.ksh module is run three times for three input files.

```
lptotldex ${MMHOME}/data/lptotlddm.100000009
${MMHOME}/data/RDWS_100000009_20020310_20020311
lptotldex ${MMHOME}/data/lptotlddm.1000000010
${MMHOME}/data/RDWS_1000000010_20020310_20020311
lptotldex ${MMHOME}/data/lptotlddm.1000000011
${MMHOME}/data/RDWS_1000000011_20020310_20020311
```

To concatenate the three output files, run the following command in the \${MMHOME}/data directory:

cat lptotlddm.1000000009 lptotlddm.1000000010 lptotlddm.1000000011 > lptotlddm.txt In this example, lptotlddm.txt becomes the combined text file.

# **Typical Run and Debugging Situations**

The following examples illustrate typical run and debugging situations for types of programs. The log, error, and so on file names referenced below assume that the module is run on the business virtual date of March 9, 2004. See the previously described naming conventions for the location of each file.

For example:

To run invildex.ksh:

- 1. Change directories to \$MMHOME/rfx/src.
- **2.** At a UNIX prompt enter:

%invildex.ksh \$MMHOME/data/invilddm.txt

If the module runs successfully, the following results:

- **1. Log file:** Today's log file, 20040309.log, contains the messages "Program started ..." and "Program completed successfully" for invildex.ksh.
- **2. Data:** The invilddm.txt file exists in the \$MMHOME/data directory and contains the extracted records.
- **3. Error file:** The program's error file, invildex.invilddm.txt.20040309, contains the standard RETL flow (ending with "All threads complete" and "Flow ran successfully") and no additional error messages.
- **4. Program status control:** The program status control file, invildex.invilddm.txt .status.20040309, does not exist.
- **5. Reject file:** The reject file, invildex.invilddm.txt.rej.20040309, does not exist.

If the module does *not* run successfully, the following results:

- **1. Log file:** Today's log file, 20040309.log, does not contain the "Program completed successfully" message for invildex.ksh.
- **2. Data:** The invilddm.txt file may exist in the data directory but may not contain all the extracted records.
- **3. Error file:** The program's error file, invildex.invilddm.txt.20040309, may contain an error message.
- **4. Program status control:** The program status control file, invildex.invilddm.txt.status.20040309, exists.
- **5. Reject file:** The reject file, invildex.invilddm.txt.rej.20040309, does not exist because this module does not reject records.
- **6. Bookmark file (in certain conditions):** The bookmark file, invildex.invilddm.txt.bkm.20040309, exists because this module contains more than one flow. The error occurred after the first flow (for example, during the second flow).

To re-run a module from the beginning, perform the following actions:

- **1.** Determine and fix the problem causing the error.
- **2.** Remove the program's status control file.
- **3.** Remove the bookmark file from \$MMHOME/rfx/bookmark
- **4.** Change directories to \$MMHOME/rfx/src. At a UNIX prompt, enter:

%invildex.ksh \$MMHOME/data/invilddm.txt

**Note:** To understand how to engage in the restart and recovery process, see the section, 'Restart and recovery' earlier in this chapter.

# **Running the Time 454 Extract Module**

The time 454 extract module requires the steps below to run successfully:

- 1. Log in to the RMS database server as RMS RETL-specific database user. Run the profile and verify that the MMUSER and PASSWORD variables are set to the RETL-sepcific database user, and the appropriate password. Verify the RETL executable is in the path of your UNIX session by typing:
  - %which rfx
- **2.** Change directories to \$MMHOME/install.
- **3.** Modify the variable l\_path in the extract\_time.sql script to reference the UTL\_FILE directory specified in the RMS database parameter file.
- **4.** At the UNIX prompt enter:

%extract\_time.ksh

This script generates three files called time\_454\*.txt, wkday\*.txt, and start\_of\_half\_month\*.txt located in the utl\_file\_dir directory specified in your RMS database parameter file.

- **5.** Change directories on the UNIX server to \$MMHOME/log. Review the log file that was created or modified.
- **6.** Change directories on the UNIX server to \$MMHOME/error. Review the error files that were created.
- **7.** Move the three output files to \$MMHOME/install directory.

# RETL Program Overview for the RMS-RPAS Interface

## **Oracle Retail ETL Architecture**

RMS works in conjunction with the Oracle Retail Extract Transform and Load (RETL) framework. This architecture utilizes a high performance data processing tool that allows database batch processes to take advantage of parallel processing capabilities.

The RETL framework runs and parses through the valid operators composed in XML scripts.

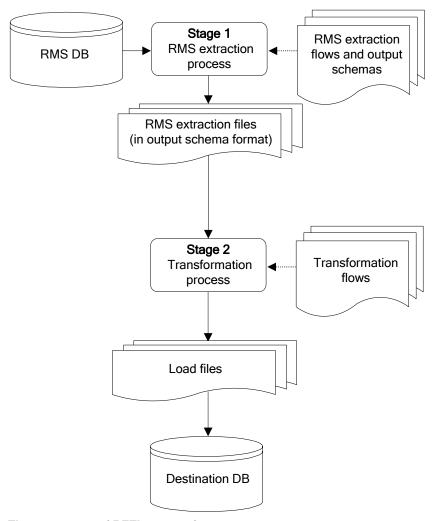
More information about the RETL tool is available in the latest RETL Programmer's Guide.

The diagram below illustrates the extraction processing architecture. Instead of managing the change captures as they occur in the source system during the day, the process involves extracting the current data from the source system. The extracted data is output to flat files. These flat files are then available for consumption by products such as RPAS.

The target system has its own way of completing the transformations and loading the necessary data into its system, where it can be used for further processing in the environment. See RPAS documentation for information related to transformations and loadings.

The architecture relies upon two distinct stages, shown in the diagram below. Stage 1 is the extraction from the RMS database using well-defined flows specific to the RMS database. The resulting output is comprised of data files written in a well-defined schema file format. This stage includes no destination specific code.

Stage 2 introduces a flow specific to the destination. In this case, flows for RPAS are designed to transform the data so that RPAS can import the data properly.



The two stages of RETL processing

# **RETL Program Overview**

This section summarizes the RETL program features utilized in the RMS extractions and loads. Installation information about the RETL tool is available in the latest RETL Programmer's Guide.

# Configuration

#### **Version of RETL**

Before trying to configure and run RMS RETL, install RETL version 12.0 or later, which is required to run RMS RETL. See the latest RETL Programmer's Guide for thorough installation information.

## **RETL User and Permissions**

The permissions are set up as per the RETL Programmer's Guide. RMS RETL reads and writes data files and creates, deletes, updates and inserts into tables. If these permissions are not set up properly, extractions fail.

#### **Environment Variables**

See the RETL Programmer's Guide for RETL environment variables that must be set up for your version of RETL. You will need to set RDF\_HOME to your base directory for RMS RETL. This is the top level directory that you selected during the installation process. In .profile, you should add a line such as the following:

export RDF\_HOME=<br/>
base directory for RMS RETL>

## rmse\_rpas\_config.env Settings for RPAS

There are several constants that must be set in rmse\_rpas\_config.env depending upon a retailer's preferences and the local environment. These are summarized in the following table.

Constant Name	Default Value	Alternate Value	Description
DATE_TYPE	vdate	current_date	Determines whether the date used in naming the error, log, and status files is the current date or the VDATE value found in the PERIOD table.
DBNAME	rtkdev01	Depends on installation	The database schema name.
RMS_OWNER	RPASINT	Depends on installation	The username of the RMS database schema owner.
BA_OWNER		Depends on installation	The username of the RMS batch user (not currently used by RMS-RPAS).
CONN_TYPE	thin	oci	The way in which RMS connects to the database.
DBHOST	mspdev17	Depends on installation	The computer hardware node name.
DBPORT	1524	Depends on installation	The port on which the database listener resides.
LOC_ATTRIBUTES_ ACTIVE	False	True	Determines whether rmse_rpas_attributes.ks h is run or not.
PROD_ ATTRIBUTES_ACTIVE	False	True	Determines whether rmse_rpas_attributes.ks h is run or not.
DIFFS_ACTIVE	True	False	Determines whether rmse_rpas_merchhier.k sh generates data files that contain diff allocation information.

Constant Name	Default Value	Alternate Value	Description
ISSUES_ACTIVE	True	False	If set to 'True', rmse_rpas_stock_on_ha nd also extracts stock at the warehouse level. If set to 'False', rmse_rpas_stock_on_ha nd extracts stock at the store level only.
LOAD_TYPE	CONVENTIONAL	DIRECT	Data loading method to be used by SQL*Loader (Direct may be faster than conventional.)
DB_ENV	ORA	DB2, TERA	Database type (Additional changes to the software may be needed if a database other than Oracle is selected.)
NO_OF_CPUS	4	Depends on installation	Used in parallel database query hints to improve performance.
LANGUAGE	en	Various	En = English
RFX_OPTIONS	-c \$RDF_HOME/ rfx/etc/rfx.conf -s SCHEMAFILE	-c \$RDF_ HOME/ rfx/etc/rfx .conf	Processing speed may be increased for some extractions if the -s SCHEMAFILE option is omitted

You must also set up the environment variable PASSWORD in the rmse\_rpas\_config.env, .kshrc or some other location that can be referenced. In the example below, adding the line to the rmse\_rpas\_config.env causes the password 'mypasswd' to be used to log into the database:

export PASSWORD=mypasswd

Be sure to review the environmental parameters in the rmse\_rpas\_config.env file before executing batch modules.

## **Steps to Configure RETL**

- 1. Log in to the UNIX server with a UNIX account that will run the RETL scripts.
- **2.** Change directories to <base\_directory>/rfx/etc.
- **3.** Modify the constants from the table above in the rmse\_rpas\_config.env script as needed.

# **Program Return Code**

RETL programs use a return code to indicate successful completion. If the program successfully runs, a zero (0) is returned. If the program fails, a non-zero is returned.

# **Program Status Control Files**

To prevent a program from running while the same program is already running against the same set of data, the code utilizes a program status control file. At the beginning of each module, rmse\_rpas\_config.env is run. This script checks for the existence of the program status control file. If the file exists, then a message stating, '\${PROGRAM\_NAME} has already started', is logged and the module exits. If the file does not exist, a program status control file is created and the module executes.

If the module fails at any point, the program status control file is not removed, and the user is responsible for removing the control file before re-running the module.

# **File Naming Conventions**

The name and directory of the program status control file is set in the configuration script (rmse\_rpas\_config.env). The directory defaults to \$RDF\_HOME/error. The naming convention for the program status control file itself defaults to the following dot separated file name:

- The program name
- 'status'
- The business virtual date for which the module was run

For example, a program status control file for the rmse\_rpas\_daily\_sales.ksh program would be named as follows for a batch run on the business virtual date of January 5, 2001:

\$RDF\_HOME/error/rmse\_rpas\_daily\_sales.status.20010105

# **Restart and Recovery**

Because RETL processes all records as a set, as opposed to one record at a time, the method for restart and recovery must be different from the method that is used for Pro\*C. The restart and recovery process serves the following two purposes:

- 1. It prevents the loss of data due to program or database failure.
- **2.** It increases performance when restarting after a program or database failure by limiting the amount of reprocessing that needs to occur.

The RMS extract (RMSE) modules extract from a source transaction database or text file and write to a text file. The RMS load module imports data from flat files, performs transformations if necessary, and then loads the data into the applicable RMS table.

Most modules use a single RETL flow and do not require the use of restart and recovery. If the extraction process fails for any reason, the problem can be fixed, and the entire process can be run from the beginning without the loss of data. No RMS to RPAS extraction programs have any restart/recovery capability. The single RMS load program, rmsl\_rpas\_forecast.ksh, takes a text file as its input, and the following two choices are available that enable the program to complete the load in the event of an error:

- Re-run the program with the entire input file.
- Re-run the program with only the input records that were not processed successfully the first time.

# **Message Logging**

Message logs are written daily in a format described in this section.

## **Daily Log File**

Every RETL program writes a message to the daily log file when it starts and when it finishes. In some cases, progress messages are also written. The name and directory of the daily log file is set in the configuration script (rmse\_rpas\_config.env). The directory defaults to \$RDF\_HOME/log. All log files are encoded UTF-8.

The naming convention of the daily log file defaults to the following "dot" separated file name:

- The business virtual date for which the modules are run
- · '.log'

For example, the location and the name of the log file for the business virtual date of January 5, 2001 would be the following:

```
$RDF_HOME/log/20010105.log
```

## **Format**

As the following examples illustrate, every message written to a log file has the name of the program, a timestamp, and either an informational or error message. For example:

```
rmse_rpas_item_retail 17:09:07: Program started ...
rmse_rpas_item_retail 17:09:12: Program completed successfully
```

Some error messages are also written to the log file, such as 'No output file specified'.

# **Program Error File**

In addition to the daily log file, each program also writes its own detailed flow and error messages. Rather than clutter the daily log file with these messages, each program writes out its errors to a separate error file unique to each execution.

If a program finishes unsuccessfully, a message is usually written in the error file that indicates where the problem occurred in the process.

The name and directory of the program error file is set in the applicable configuration file (rmse\_rpas\_config.env). The directory defaults to \$RDF\_HOME/error. All errors and *all routine processing messages* for a given program on a given day go into this error file (for example, it will contain both the stderr and stdout produced during execution of the program).

The naming convention for the program's error file defaults to the following "dot" separated file name:

- The program name
- The business virtual date for which the module was run

For example, all errors and detailed log information for the rms\_item\_master.ksh program would be placed in the following file for the batch run on the business virtual date of January 5, 2001:

```
$MMHOME/error/rms_item_master.20010105
```

# **RMSE Reject Files**

RMSE extract modules may produce a reject file if they encounter data related problems, such as the inability to find data on required lookup tables. The module tries to process

all data and then indicates that records were rejected so that all data problems can be identified in one pass and corrected; then, the module can be re-run to successful completion. If a module does reject records, the reject file is *not* removed, and the user is responsible for removing the reject file before re-running the module. The records in the reject file consist of the rejected records.

The name and directory of the reject file are defined in the applicable configuration script (rmse\_rpas\_config.env). The directory defaults to \$RDF\_HOME/data.

**Note:** A directory specific to reject files can be created. The rmse\_rpas\_config.env script would need to be changed to define the reject directory constant such that it would point to that directory.

The naming convention for the reject file defaults to the following "dot" separated file name:

- The program name
- The first filename, if one is specified on the command line
- 'rej
- The business virtual date for which the module was run

## Schema Files Overview

RETL uses schema files to specify the format of incoming or outgoing datasets. The schema file defines each column's data type and format, which is then used within RETL to format/handle the data. For more information about schema files, see the latest RETL Programmer's Guide. Schema file names are hard-coded within each module because they do not change on a day-to-day basis. All schema files end with ".schema" and are placed in the "\$RDF\_HOME/rfx/schema" directory.

## **Command Line Parameters**

The only programs or scripts that allow command line parameters (or arguments) are the rmse\_rpas\_config.env script and the pre\_rmse\_rpas.ksh and rmse\_rpas.ksh programs. All of the command line parameters for these modules are optional and are described below (the square brackets indicate that the parameter is optional):

# rmse\_rpas\_config.env

Usage: \$RDF\_HOME/rfx/etc/rmse\_rpas\_config.env [-t \$\*] [-r \$\*] [-s \$\*] [-v \$\* | -c \$\*]

## **Description of Command Line Options**

**Note:** See the end of this description for an explanation of the need for the '\$\*' that appears after each command line option.

- -t: This option causes rmse\_rpas\_config.env to skip the initializing of the environment variables that obtain their values from the '.txt' files, except for VDATE which is initialized with the date found in the vdate.txt file. This option is utilized by pre\_rmse\_rpas.ksh, rmse\_rpas.ksh, rdft.ksh and outage.ksh when they call rmse\_rpas\_config.env.
- -r: This option prevents the redirection of all output (stdout and stderr) to the error file. This can be useful during debugging and maintenance. This option can also be utilized by rmse\_rpas.ksh, rdft.ksh and outage.ksh when they call rmse\_rpas\_config.env.
- The '-t' and '-r' options must be followed by '\$\*' on the line which invokes this script. This step is necessary in order to preserve the command line arguments or options that may have been present on the command line for the RETL script that invokes this script. However, the '\$\*' should only appear once if both options are used.
- -s: This option causes rmse\_rpas\_config.env to skip the STATUS\_FILE test. This is also useful during maintenance and debugging.
- -v: If DATE\_TYPE (in rmse\_rpas\_config.env) is set to 'vdate', this option prevents the normal exit with an error message when the vdate.txt file is empty or non-existent; instead, it will use the current date to derive FILE\_DATE. However, if DATE\_TYPE is set to 'vdate', and vdate.txt actually does exist and is non-empty, the date in vdate.txt continues to be used even if this option is set. If DATE\_TYPE is set to 'current\_date', this option has no effect.
- -c: This option overrides the DATE\_TYPE switch setting and causes the current date to be used to derive FILE\_DATE regardless of what DATE\_TYPE is set to. This option is utilized by pre\_rmse\_rpas.ksh when it calls rmse\_rpas\_config.env, if it is run with the -c option on its command line. The '-c' option is normally only used when rmse\_rpas\_config.env is called from pre\_rmse\_rpas.ksh.
- If only one command line option is used, it must be followed by '\$\*'. But if more than one option is specified, then '\$\*' must be entered on the command line only once after all options have been entered. The '\$\*' is necessary in order to preserve the command line arguments or options (if there are any) that are present on the command line that is used to execute the RETL script which invokes this script.
- If more than one option is specified, options must appear on the command line in the same order as shown on the "Usage" line, above.

## pre\_rmse\_rpas.ksh

- Usage: pre\_rmse\_rpas.ksh [-c]
- The '-c' option is used to specify what option is to be placed on the rmse\_rpas\_config.env command line when it is called by this program. It is usually used the first time that pre\_rmse\_rpas.ksh is run at a new installation or if the state of the vdate.txt file is unknown. This option is passed directly to rmse\_rpas\_config.env when it is called by pre\_rmse\_rpas.ksh. No other use is made of this parameter by pre\_rmse\_rpas.ksh.
- This option causes rmse\_rpas\_config.env to use the current date to initialize FILE\_DATE instead of possibly setting it to VDATE, which is obtained from the vdate.txt file. (FILE\_DATE is the date that is used to name the error, log, and status files.)
- The current date is used regardless of how DATE\_TYPE is set in rmse\_rpas\_config.env. By using the '-c' option, there is no need to manually set up the vdate.txt file before running this script.
- The normal mode for pre\_rmse\_rpas.ksh (without the -c option) is that when it calls rmse\_rpas\_config.env, FILE\_DATE is set to VDATE or the current date, depending on how DATE\_TYPE is set in rmse\_rpas\_config.env. If DATE\_TYPE is set to 'vdate', and if the vdate.txt file does not exist or is empty, rmse\_rpas\_config.env (and this program) exits with an error message.
- The use of this option does not affect what date is used by any of the other RETL scripts that run after this script is done. After pre\_rmse\_rpas.ksh has run, when the other RETL scripts are run, they call rmse\_rpas\_config.env with no options on the command line, and their files are named using VDATE or the current date, depending on how DATE\_TYPE is set in rmse\_rpas\_config.env.

#### rmse\_rpas.ksh:

- Usage: rmse\_rpas.ksh [-c]
- The presence of the '-c' option causes FILE\_DATE in rmse\_rpas\_config.env to be set to the current date instead of possibly using VDATE (which gets its value from the vdate.txt file), but only when it is called by rmse\_rpas.ksh and pre\_rmse\_rpas.ksh (pre\_rmse\_rpas.ksh is invoked by rmse\_rpas.ksh). It has no effect when other extract programs call rmse\_rpas\_config.env, at the time that they are invoked by rmse\_rpas.ksh. This option is passed directly to rmse\_rpas\_config.env and pre\_rmse\_rpas.ksh when they are called by rmse\_rpas.ksh. No other use is made of this parameter by rmse\_rpas.ksh.

## **RMSE I/O File Names**

Most of the output path/filenames have the format, \$DATA\_DIR/(RMSE\_RPAS\_program name).dat. Similarly, the schema format for the records in these files are specified in the file - \$SCHEMA\_DIR/(RMSE\_RPAS\_program name).schema.

# **Typical Run and Debugging Situations**

The following examples illustrate typical run and debugging situations for programs. The log, error, etc. file names referenced below assume that the module is run on the business virtual date of March 9, 2001. See the previously described naming conventions for the location of each file.

For example:

To run rmse\_rpas\_stores.ksh:

- **1.** Change directories to \$RDF\_HOME/rfx/src.
- **2.** At a UNIX prompt (\$) enter:

\$rmse\_rpas\_stores.ksh

If the module runs successfully, the following results:

- **1. Log file:** Today's log file, 20010309.log, contains the messages "Program started ..." and "Program completed successfully" for rmse\_rpas\_stores.
- **2. Data:** The rmse\_rpas\_stores.dat file exists in the data directory and contains the extracted records.
- **3. Schema:** The rmse\_rpas\_stores.schema file exists in the schema directory and contains the definition of the data file in #2 above.
- **4. Error file:** The program's error file, rmse\_rpas\_stores.20010309, contains the standard RETL flow (ending with "All threads complete" and "Flow ran successfully") and no error messages.
- **5. Program status control:** The program status control file, rmse\_rpas\_stores.status.20010309, will not exist.
- **6. Reject file:** The reject file, rmse\_rpas\_stores.rej.20010309, will not exist.

If the module does *not* run successfully, the following results:

- **1. Log file:** Today's log file, 20010309.log, does not contain the "Program completed successfully" message for rmse\_rpas\_stores.
- **2. Data:** The rmse\_rpas\_stores.dat file may exist in the data directory but may not contain all the extracted records.
- **3. Schema:** The rmse\_rpas\_stores.schema file exists in the schema directory and contains the definition of the data file in #2 above.
- **4. Error file:** The program's error file, rmse\_rpas\_stores.20010309, may contain one or more error messages.
- **5. Program status control:** The program status control file, rmse\_rpas\_stores.status.20010309, exists.
- **6. Reject file:** The reject file, rmse\_rpas\_stores.status.20010309, does not exist because this module does not reject records.

To re-run the module, perform the following actions:

- **1.** Determine and fix the problem causing the error.
- **2.** Remove the program's status control file.
- **3.** Change directories to \$RDF\_HOME/rfx/src. At a UNIX prompt, enter:

\$rmse\_rpas\_stores.ksh

# **RPAS/AIP Configuration**

# RETL Program Overview for the RMS-Time-Phased Inventory Planning Tool Interface

This chapter summarizes the RETL program features utilized in the RMS Extractions (RMSE) for the RMS–time-phased inventory planning tool integration. Starting with RMS version 11, the RMS extract for a time-phased inventory planning tool is separate from the RMS extracts for RPAS. In prior RMS version, time-phased inventory planning tool and RPAS had common RETL extracts.

More installation information about the RETL tool is available in the latest RETL Programmer's Guide.

**Note:** In this section, some examples refer to RETL programs that are not related to RMS or are related to other versions of RMS than this document addresses. Such examples are included for illustration purposes only.

#### Installation

Select a directory where you would like to install RMS ETL. This directory (also called MMHOME) is the location from which the RMS ETL files are extracted.

The following code tree is utilized for the RETL framework during the extractions, transformations, and loads and is referred to in this documentation.

# Configuration

#### RETL

Before trying to configure and run RMS ETL, install RETL version 11.3 or later, which is required to run RMS ETL. See the latest RETL Programmer's Guide for thorough installation information.

#### **RETL user and permissions**

RMS ETL is installed and run as the RETL user. Additionally, the permissions are set up as per the RETL Programmer's Guide. RMS ETL reads data, creates, deletes and updates tables. If these permissions are not set up properly, extractions fail.

#### **Environment Variables**

See the RETL Programmer's Guide for RETL environment variables that must be set up for your version of RETL. You will need to set MMHOME to your base directory for RMS RETL. This is the top level directory that you selected during the installation process (see the section, 'Installation', above). In your .kshrc, you should add a line such as the following:

```
export MMHOME=<base directory for RMS ETL>
```

### rmse\_aip\_config.env Settings for IP

There are variables you must change depending upon your local settings:

#### For example:

```
export DBNAME=int9i
export RMS_OWNER=steffej_rms1011
export BA_OWNER=rmsint1011
```

You must set up the environment variable PASSWORD in the rmse\_aip\_config.env or some other location that can be referenced. In the example below, adding the line to the rmse\_aip\_config.env causes the password 'mypasswd' to be used to log into the database:

```
export PASSWORD=mypasswd
```

Make sure to review the environmental parameters in the rmse\_aip\_config.env file file before executing batch modules.

#### Steps to Configure RETL

- 1. Log in to the UNIX server with a UNIX account that will run the RETL scripts.
- 2. Change directories to <base\_directory>/rfx/etc.
- **3.** Modify the rmse\_aip\_config.env script.

#### For example:

- **a.** Change the DBNAME variable to the name of the RMS database.
- **b.** Change the RMS\_OWNER variable to the username of the RMS schema owner.
- **c.** Change the BA\_OWNER variable to the username of the RMSE batch user.

# **Program Return Code**

RETL programs use one return code to indicate successful completion. If the program successfully runs, a zero (0) is returned. If the program fails, a non-zero is returned.

# **Program Status Control Files**

To prevent a program from running while the same program is already running against the same set of data, the code utilizes a program status control file. At the beginning of each module, rmse\_aip\_config.env is run. These files check for the existence of the program status control file. If the file exists, then a message stating, '\${PROGRAM\_NAME} has already started', is logged and the module exists. If the file does not exist, a program status control file is created and the module executes.

If the module fails at any point, the program status control file is not removed, and the user is responsible for removing the control file before re-running the module.

### **File Naming Conventions**

The naming convention of the program status control file allows a program whose input is a text file to be run multiple times at the same time against different files.

The name and directory of the program status control file is set in the applicable configuration file (rmse\_aip\_config.env). The directory defaults to \$MMHOME/error. The naming convention for the program status control file itself defaults to the following dot separated file name:

- The program name
- 'status'
- The business virtual date for which the module was run

For example, a program status control file for one program would be named as follows for the batch run of January 5, 2001:

\$MMHOME/error/rmse\_aip\_banded\_item.status.20010105

## **Restart and Recovery**

Because RETL processes all records as a set, as opposed to one record at a time, the method for restart and recovery must be different from the method that is used for Pro\*C. The restart and recovery process serves the following two purposes:

- 1. It prevents the loss of data due to program or database failure.
- **2.** It increases performance when restarting after a program or database failure by limiting the amount of reprocessing that needs to occur.

The RMS Extract (RMSE) modules extract from a source transaction database or text file and write to a text file. The RMS Load (RMSL) modules import data from flat files, perform transformations if necessary and then load the data into the applicable RMS tables.

Most modules use a single RETL flow and do not require the use of restart and recovery. If the extraction process fails for any reason, the problem can be fixed, and the entire process can be run from the beginning without the loss of data. For a module that takes a text file as its input, the following two choices are available that enable the module to be re-run from the beginning:

- 1. Re-run the module with the entire input file.
- **2.** Re-run the module with only the records that were not processed successfully the first time and concatenate the resulting file with the output file from the first time.

To limit the amount of data that needs to be re-processed, more complicated modules that require the use of multiple RETL flows utilize a bookmark method for restart and recovery. This method allows the module to be restarted at the point of last success and run to completion. The bookmark restart/recovery method incorporates the use of a bookmark flag to indicate which step of the process should be run next. For each step in the process, the bookmark flag is written to and read from a bookmark file.

**Note:** If the fix for the problem causing the failure requires changing data in the source table or file, then the bookmark file must be removed and the process must be re-run from the beginning in order to extract the changed data.

# **Message Logging**

Message logs are written daily in a format described in this section.

#### **Daily Log File**

Every RETL program writes a message to the daily log file when it starts and when it finishes. The name and directory of the daily log file is set in the configuration file (rmse\_aip\_config.env). The directory defaults to \$MMHOME/log. All log files are encoded UTF-8.

The naming convention of the daily log file defaults to the following "dot" separated file name:

- The business virtual date for which the modules are run
- '.log'

For example, the location and the name of the log file for the business virtual date of January 5, 2001 would be the following:

\$MMHOME/log/20010105.log

#### **Format**

As the following examples illustrate, every message written to a log file has the name of the program, a timestamp, and either an informational or error message:

```
aipt_item 17:07:43: Program started ...
aipt_item 17:07:50: Program completed successfully
rmse_aip_item_master 17:08:53: Program started ...
rmse_aip_item_master 17:08:59: Program completed successfully
rmse_item_retail 17:09:07: Program started ...
rmse_item_retail 17:09:12: Program completed successfully
```

If a program finishes unsuccessfully, an error file is usually written that indicates where the problem occurred in the process. There are some error messages written to the log file, such as 'No output file specified', that require no further explanation written to the error file.

Program Error File

In addition to the daily log file, each program also writes its own detail flow and error messages. Rather than clutter the daily log file with these messages, each program writes out its errors to a separate error file unique to each execution.

The name and directory of the program error file is set in the applicable configuration file (rmse\_aip\_config.env). The directory defaults to \$MMHOME/error. All errors and *all routine processing messages* for a given program on a given day go into this error file (for example, it will contain both the stderr and stdout from the call to RETL). All error files are encoded UTF-8.

The naming convention for the program's error file defaults to the following "dot" separated file name:

- The program name
- The business virtual date for which the module was run

For example, all errors and detail log information for the rms\_aip\_item\_master program would be placed in the following file for the batch run of January 5, 2001: \$MMHOME/error/rms\_aip\_item\_master.20010105

# **RMSE and Transformation Reject Files**

RMSE extract and transformation modules may produce a reject file if they encounter data related problems, such as the inability to find data on required lookup tables. The module tries to process all data and then indicates that records were rejected so that all data problems can be identified in one pass and corrected; then, the module can be re-run to successful completion. If a module does reject records, the reject file is *not* removed, and the user is responsible for removing the reject file before re-running the module.

The records in the reject file contain an error message and key information from the rejected record. The following example illustrates a record that is rejected due to problems within the currency conversion library:

```
Currency Conversion Failed | 101721472 | 20010309
```

The following example illustrates a record that is rejected due to problems looking up information on a source table:

```
Unable to find item_master record for Item | 101721472
```

The name and directory of the reject file is set in the applicable configuration file (rmse\_config.env or config.env). The directory defaults to \$MMHOME/data.

**Note:** A directory specific to reject files can be created. The rmse\_config.env and/or config.env file would need to be changed to point to that directory.

The naming convention for the reject file defaults to the following "dot" separated file name:

- The program name
- The first filename, if one is specified on the command line
- 'rej
- The business virtual date for which the module was run

For example, all rejected records for the slsildmex program would be placed in the following file for the batch run of January 5, 2001:

\$MMHOME/data/slsildmex.slsildmdm.txt.rej.20010105

#### **Schema Files Overview**

RETL uses schema files to specify the format of incoming or outgoing datasets. The schema file defines each column's data type and format, which is then used within RETL to format/handle the data. For more information about schema files, see the latest RETL Programmer's Guide. Schema file names are hard-coded within each module since they do not change on a day-to-day basis. All schema files end with ".schema" and are placed in the "rfx/schema" directory.

### **Command Line Parameters**

In order for each RETL module to run, the input/output data file paths and names may need to be passed in at the UNIX command line.

#### **RMSE and Transformation**

Most RMSE and transformation modules do not require the passing in of any parameters. The output path/filename defaults to \$DATA\_DIR/(RMSE and transfer program name).dat. Similarly, the schema format for the records in these files are specified in the file - \$SCHEMA\_DIR/(RMSE program name).schema

#### Scripts that need Parameter to Run

The scripts below are run on a full snapshot basis. The parameter is F (for full snapshot).

- rmse\_aip\_store\_cur\_inventory.ksh
- rmse\_aip\_wh\_cur\_inventory.ksh

# **Typical Run and Debugging Situations**

The following examples illustrate typical run and debugging situations for types of programs. The log, error, and so on file names referenced below assume that the module is run on the business virtual date of March 9, 2001. See the previously described naming conventions for the location of each file.

For example:

To run rmse\_aip\_store.ksh:

- 1. Change directories to \$MMHOME/rfx/src.
- **2.** At a UNIX prompt enter:

%rmse\_aip\_store.ksh

If the module runs successfully, the following results:

- **3. Log file:** Today's log file, 20010309.log, contains the messages "Program started ..." and "Program completed successfully" for rmse\_aip\_store.
- **4. Data:** The rmse\_aip\_store.dat file exists in the data directory and contains the extracted records.
- **5. Schema:** The rmse\_aip\_store.schema file exists in the schema directory and contains the definition of the data file in #2 above.
- **6. Error file:** The program's error file, rmse\_aip\_store.20010309, contains the standard RETL flow (ending with "All threads complete" and "Flow ran successfully") and no additional error messages.
- **7. Program status control:** The program status control file, rmse\_aip\_store.status.20010309, does not exist.
- **8. Reject file:** The reject file, rmse\_aip\_store.rej.20010309, does not exist because this module does not reject records.

If the module does *not* run successfully, the following results:

- **9. Log file:** Today's log file, 20010309.log, does not contain the "Program completed successfully" message for rmse\_stores.
- **10. Data:** The rmse\_aip\_store.dat file may exist in the data directory but may not contain all the extracted records.
- **11. Schema:** The rmse\_aip\_store.schema file exists in the schema directory and contains the definition of the data file in #2 above.
- **12. Error file:** The program's error file, rmse\_aip\_store.20010309, may contain an error message.
- **13. Program status control:** The program status control file, rmse\_aip\_store.status.20010309, exists.
- **14. Reject file:** The reject file, rmse\_aip\_store.status.20010309, does not exist because this module does not reject records.

To re-run the module, perform the following actions:

- **15.** Determine and fix the problem causing the error.
- **16.** Remove the program's status control file.
- **17.** Change directories to \$MMHOME/rfx/src. At a UNIX prompt, enter:

%rmse\_aip\_store.ksh

# Internationalization

Internationalization is the process of creating software that is able to be translated more easily. Changes to the code are not specific to any particular market. RMS has been internationalized to support multiple languages.

This section describes configuration settings and features of the software that ensure that the base application can handle multiple languages.

# **Translation**

Translation is the process of interpreting and adapting text from one language into another. Although the code itself is not translated, components of the application that are translated may include the following, among others:

- Graphical user interface (GUI)
- Error messages

The user interface for RMS 13.0 has been translated into:

- German
- French
- Spanish
- Japanese
- Traditional Chinese
- Simplified Chinese
- Korean
- Brazilian Portuguese
- Russian
- Italian

# **RMS Client Language Settings**

The client sets up the user's language preferences. RMS determines the user's language setting and displays the code string associated with it. RMS has a fail/safe mechanism built into the code. If the user's preference language string is not found, then RMS rolls back to English.

**Note:** A retailer has the two options below regarding internationalization when installing the application. See the RMS Installation Guide for the procedures related to each.

- English and multiple secondary languages
- Install English first and then update with a translated language (fully translated non-English installation)

# **Key RMS Tables Related to Internationalization**

Several new tables were created to handle displayable text that can also be translated.

If the retailer creates a new form, a new menu, or a new object on a form, then the retailer will need to populate these tables with the corresponding information. If the retailer customizes the information in any of the tables FORM\_ELEMENTS, FORM\_ELEMENTS\_LANGS, MENU\_ELEMENTS, or MENU\_ELEMENTS\_LANGS, the base\_ind field in customized records must contain 'N'. Any record with BASE\_IND=N will be preserved in a temp table during future patches.

## FORM\_ELEMENTS

This table is used for screen display and holds the master list of items for all forms whose labels/prompts are translated. This information will always be in English. The BASE\_IND=Y means that the item is part of the base Oracle Retail code set. BASE\_IND=N indicates that the item was added as part of retailer customization. Anything with the BASE\_IND=N will be preserved at upgrade time on the FORM\_ELEMENTS\_TEMP, but the retailer is responsible for moving the data back to FORM\_ELEMENTS.

## FORM\_ELEMENTS\_LANGS

This table is used for screen display. This table holds translated values for labels/prompts on forms. This information will be in a language that is defined on the lang column of the user\_attrib table. All users see data from this table, as the retailer may customize the text of a given field. The access key for a button is defined by filling in the DEFAULT\_ACCESS\_KEY field. At runtime, that character will be marked in the string, and function as the access key. Any time the retailer changes the DEFAULT\_LABEL\_PROMPT or DEFAULT\_ACCESS\_KEY, the BASE\_IND should be updated to N because it is not part of the base language translations provided by Oracle Retail. Anything with the BASE\_IND=N will be preserved at upgrade time on the FORM\_ELEMENTS\_LANGS\_TEMP, but the retailer is responsible for moving the data back to FORM\_ELEMENTS\_LANGS.

# MENU\_ELEMENTS

This table is used for screen display. This table holds the master list for all menus whose items are translated. This information will always be in English. The access key for a menu option is defined by using the ampersand (&) before the character that is the access key in the default description. The BASE\_IND=Y means that the item is part of the base Oracle Retail code set. BASE\_IND=N indicates that the item was added as part of retailer customization. Anything with the BASE\_IND=N will be preserved at upgrade time on the MENU\_ELEMENTS\_TEMP, but the retailer is responsible for moving the data back to MENU\_ELEMENTS.

## MENU ELEMENTS LANGS

This table is used for screen display. This table holds the values for all menus whose items are translated. This information will be in a language that is defined on the lang table. Even English language users see data from this table, as the retailer may customize the text of a given menu option. Any time the retailer changes the LANG\_LABEL, the BASE\_IND should be updated to N because it is not part of the base language translations provided by Oracle Retail. Anything with the BASE\_IND=N will be preserved at upgrade time on the MENU\_ELEMENTS\_LANGS\_TEMP, but the retailer is responsible form moving the data back to MENU\_ELEMENTS\_LANGS.

# FORM\_MENU\_LINK

This table is used for screen display. This table holds the intersection of form and menu files, mapping each form to the menu that it displays.

# CODE\_DETAIL\_TRANS

This table holds non-primary language descriptions of code types defined on the CODE\_DETAIL table. The retailer has a multi-language option.

# **Custom Post Processing**

RMS has an optional method of handling unwanded cartons for customer post processing. This only applies to stock order receiving. An unwanded carton occurs when a carton was not scanned when the stock order was shipped, but is scanned at the time of the receipt. These cartons do not contain any shipment records in RMS.

Since the carton contains items that did not go through the appropriate transfer out procedure, the inventory for those items will not be accurate. As a result, the message which contains the unwanded (unscanned) carton is rejected by RMS to the RIB error hospital at the time of receiving. RMS will then publish to the warehouse management system via the RIB of the unwanded cartons in the RcptAdjustDesc message. The warehouse management system will then send RMS a shipment message containing the appropriate BOL and the carton ID. RMS will process the message and create or update the shipment records. The next time RMS tries to process the rejected receipt message with the unwanded carton, RMS will be able to process it.

The client's warehouse management system must be able to support the processing of the RcptAdjustDesc message above in order for this functionality of unwanded carton to work successfully.

## **Configuring RMS for Single Sign-on**

#### **Overview**

#### What is Single Sign-On?

Single Sign-On (SSO) is a term for the ability to sign onto multiple web applications via a single user ID/Password. There are many implementations of SSO – Oracle currently provides three different implementations: Oracle Single Sign-On (SSO), Java SSO (with the 10.1.3.1 release of OC4J) and Oracle Access Manager (provides more comprehensive user access capabilities).

Most, if not all, SSO technologies use a session cookie to hold encrypted data passed to each application. The SSO infrastructure has the responsibility to validate these cookies and, possibly, update this information. The user is directed to log on only if the cookie is not present or has become invalid. These session cookies are restricted to a single browser session and are never written to a file.

Another facet of SSO is how these technologies redirect a user's Web browser to various servlets. The SSO implementation determines when and where these redirects occur and what the final screen shown to the user is.

Most SSO implementations are performed in an application's infrastructure and not in the application logic itself. Applications that leverage infrastructure managed authentication (such as deploying specifying "Basic" or "Form" authentication) typically have little or no code changes when adapted to work in an SSO environment.

## What Do I Need for Oracle Single Sign-On?

The nexus of an Oracle Single Sign-On system is the Oracle Identity Management Infrastructure installation. This consists of the following components:

- An Oracle Internet Directory (OID) LDAP server, used to store user, role, security, and other information. OID uses an Oracle database as the back-end storage of this information.
- An Oracle Single Sign-On servlet, used to authenticate the user and create the SSO session cookie. This servlet is deployed within the infrastructure Oracle Application Server (OAS).
- The Delegated Administration Services (DAS) application, used to administer users and group information. This information may also be loaded or modified via standard LDAP Data Interchange Format (LDIF) scripts.
- Additional administrative scripts for configuring the OSSO system and registering HTTP servers.

Additional OAS servers will be needed to deploy the business applications leveraging the OSSO technology.

## Can Oracle Single Sign-On Work with Other SSO Implementations?

Yes, OSSO has the ability to interoperate with many other SSO implementations, but some restrictions exist.

#### **Oracle Single Sign-on Terms and Definitions**

#### **Authentication**

Authentication is the process of establishing a user's identity. There are many types of authentication. The most common authentication process involves a user ID and password.

#### **Dynamically Protected URLs**

A "Dynamically Protected URL" is a URL whose implementing application is aware of the OSSO environment. The application may allow a user limited access when the user has not been authenticated. Applications that implement dynamic OSSO protection typically display a "Login" link to provide user authentication and gain greater access to the application's resources.

#### **Identity Management Infrastructure**

The Identity Management Infrastructure is the collection of product and services which provide Oracle Single Sign-on functionality. This includes the Oracle Internet Directory, an Oracle HTTP server, and the Oracle Single Sign-On services. The Oracle Application Server deployed with these components is typically referred as the "Infrastructure" instance.

#### MOD OSSO

mod\_osso is an Apache Web Server module an Oracle HTTP Server uses to function as a partner application within an Oracle Single Sign-On environment. The Oracle HTTP Server is based on the Apache HTTP Server.

#### **Oracle Internet Directory**

Oracle Internet Directory (OID) is an LDAP-compliant directory service. It contains user ids, passwords, group membership, privileges, and other attributes for users who are authenticated using Oracle Single Sign-On.

#### **Partner Application**

A partner application is an application that delegates authentication to the Oracle Identity Management Infrastructure. One such partner application is the Oracle HTTP Server (OHS) supplied with the Oracle Application Server. OHS uses the MOD\_OSSO module to configure this functionality.

All partner applications must be registered with the Oracle Single Sign-On server. An output product of this registration is a configuration file the partner application uses to verify a user has been previously authenticated.

#### Realm

A Realm is a collection users and groups (roles) managed by a single password policy. This policy controls what may be used for authentication (for example, passwords, X.509 certificates, and biometric devices). A Realm also contains an authorization policy used for controlling access to applications or resources used by one or more applications.

A single OID can contain multiple Realms. This feature can consolidate security for retailers with multiple banners or to consolidate security for multiple development and test environments.

#### Statically Protected URLs

A URL is considered to be "Statically Protected" when an Oracle HTTP server is configured to limit access to this URL to only OSSO authenticated users. Any attempt to access a "Statically Protected URL" results in the display of a login page or an error page to the user.

Servlets, static HTML pages, and JSP pages may be statically protected.

#### What Single Sign-On is not

Single Sign-On is NOT a user ID/password mapping technology.

However, some applications can store and retrieve user IDs and passwords for non-SSO applications within an OID LDAP server. An example of this is the Oracle Forms Web Application framework, which maps OSSO user IDs to a database logins on a perapplication basis.

#### **How Oracle Single Sign-On Works**

Oracle Single Sign-On involves a couple of different components. These are:

- The Oracle Single Sign-On (OSSO) servlet, which is responsible for the back-end authentication of the user.
- The Oracle Internet Directory LDAP server, which stores user IDs, passwords, and group (role) membership.
- The Oracle HTTP Server associated with the web application, which verifies and controls browser redirection to the OSSO servlet.
- If the web application implements dynamic protection, then the web application itself is involved with the OSSO system.

#### **Statically Protected URLs**

When an unauthenticated user accesses a statically protected URL, the following occurs:

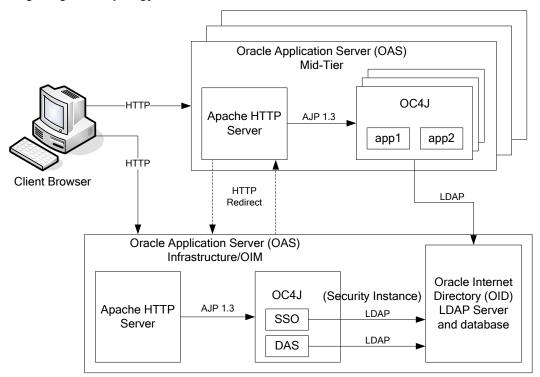
- 1. The Oracle HTTP server recognizes the user has not been authenticated and redirects the browser to the Oracle Single Sign-On servlet.
- **2.** The OSSO servlet determines the user must authenticate, and displays the OSSO login page.
- **3.** The user must sign in via a valid user ID and password. If the OSSO servlet has been configured to support multiple Realms, a valid realm must also be entered. The user ID, password, and realm information is validated against the Oracle Internet Directory LDAP server.
- **4.** The OSSO servlet creates and sends the user's browser an OSSO session cookie. This cookie is never persisted to disk and is specific only to the current browser session. This cookie contains the user's authenticated identity. It does NOT contain the user's password.
- **5.** The OSSO servlet redirects the user back to the Oracle HTTP Server, along with OSSO specific information.
- **6.** The Oracle HTTP Server decodes the OSSO information, stores it with the user's session, and allows the user access to the original URL.

#### **Dynamically Protected URLs**

When an unauthenticated user accesses a dynamically protected URL, the following occurs:

- 1. The Oracle HTTP server recognizes the user has not been authenticated, but allows the user to access the URL.
- 2. The application determines the user must be authenticated and sends the Oracle HTTP server a specific status to begin the authentication process.
- **3.** The Oracle HTTP Server redirects the user's browser session to the OSSO Servlet.
- **4.** The OSSO servlet determines the user must authenticate, and displays the OSSO login page.
- **5.** The user must sign in via a valid user ID and password. If the OSSO servlet has been configured to support multiple Realms, a valid realm must also be entered. The user ID, password, and realm information is validated against the Oracle Internet Directory LDAP server.
- 6. The OSSO servlet creates and sends the user's browser an OSSO session cookie. This cookie is never persisted to disk and is specific only to the current browser session. This cookie contains the user's authenticated identity. It does NOT contain the user's password.
- **7.** The OSSO servlet redirects the user back to the Oracle HTTP Server, along with OSSO specific information.
- **8.** The Oracle HTTP Server decodes the OSSO information, stores it with the user's session, and allows the user access to the original URL.

#### Single Sign-on Topology



#### **Installation Overview**

Installing Oracle Single Sign-On consists of installing the following components:

- Installing the Oracle Internet Directory (OID) LDAP server and the Infrastructure Oracle Application Server (OAS). These are typically performed using a single session of the Oracle Universal Installer and are performed at the same time. OID requires an Oracle relational database and if one is not available, the installer will also install this as well.
  - The Infrastructure OAS includes the Delegated Administration Services (DAS) application as well as the OSSO servlet. The DAS application can be used for user and realm management within OID.
- **2.** Installing additional OAS 10.1.2 midtier instances for the Oracle Retail applications, such as RMS, that are based on Oracle Forms technologies. These instances must be registered with the Infrastructure OAS installed in step 1).
- **3.** Installing additional application servers to deploy other Oracle Retail applications and performing application specific initialization and deployment activities.

#### Infrastructure Installation and Configuration

The Infrastructure installation for OSSO is dependent on the environment and requirements for its use. Deploying an Infrastructure OAS to be used in a test environment does not have the same availability requirements as for a production environment. Similarly, the Oracle Internet Directory (OID) LDAP server can be deployed in a variety of different configurations. See the *Oracle Application Server Installation Guide* and the *Oracle Internet Directory Installation Guide* for more details.

#### **OID User Data**

Oracle Internet Directory is an LDAP v3 compliant directory server. It provides standards-based user definitions out of the box.

The current version of Oracle Single Sign-On only supports OID as its user storage facility. Customers with existing corporate LDAP implementations may need to synchronize user information between their existing LDAP directory servers and OID. OID supports standard LDIF file formats and provides a JNDI compliant set of Java classes as well. Moreover, OID provides additional synchronization and replication facilities to integrate with other corporate LDAP implementations.

Each user ID stored in OID has a specific record containing user specific information. For role-based access, groups of users can be defined and managed within OID. Applications can thus grant access based on group (role) membership saving administration time and providing a more secure implementation.

#### OID with Multiple Realms

OID and OSSO can be configured to support multiple user Realms. Each realm is independent from each other and contains its own set of user IDs. As such, creating a new realm is an alternative to installing multiple OID and Infrastructure instances. Hence, a single Infrastructure OAS can be used to support many development and test environments by defining one realm for each environment.

Realms may also be used to support multiple groups of external users, such as those from partner companies. For more information on Realms, see the Oracle Internet Directory Administrators Guide.

#### **User Management**

User Management consists of displaying, creating, updating or removing user information. There are two basic methods of performing user management: LDIF scripts and the Delegate Administration Services (DAS) application.

#### OID DAS

The DAS application is a web based application designed for both administrators and users. A user may update their password, change their telephone number of record, or modify other user information. Users may search for other users based on partial strings of the user's name or ID. An administrator may create new users, unlock passwords, or delete users.

The DAS application is fully customizable. Administrators may define what user attributes are required, optional or even prompted for when a new user is created.

Furthermore, the DAS application is secure. Administrators may also what user attributes are displayed to other users. Administration is based on permission grants, so different users may have different capabilities for user management based on their roles within their organization.

#### LDIF Scripts

Script based user management can be used to synchronize data between multiple LDAP servers. The standard format for these scripts is the LDAP Data Interchange Format (LDIF). OID supports LDIF script for importing and exporting user information. LDIF scripts may also be used for bulk user load operations.

#### **User Data Synchronization**

The user store for Oracle Single Sign-On resides within the Oracle Internet Directory (OID) LDAP server. Oracle Retail applications may require additional information attached to a user name for application-specific purposes and may be stored in an application-specific database. Currently, there are no Oracle Retail tools for synchronizing changes in OID stored information with application-specific user stores. Implementers should plan appropriate time and resources for this process. Oracle Retail strongly suggests that you configure any Oracle Retail application using an LDAP for its user store to point to the same OID server used with Oracle Single Sign-On.

## **Setting up RMS for Single Sign-on**

To set up Forms for Single Sign-on, the Forms framework must know and/or be configured to use SSO. To do this, the Forms framework configuration file formsweb.cfg must be configured to enable SSO and the mid-tier HTTP Server must be registered with the Oracle Single Sign-On server. In addition, the Forms framework uses Resource Access Descriptor (RAD), to map OSSO user IDs to Database connect strings.

#### Configuring formsweb.cfg

For each Forms application instance there are two attributes in the Forms framework configuration file formsweb.cfg that control SSO behavior:

Name	Value	Description
ssoMode	true/false	Enables/disables SSO
ssoDynamicResourceCreate	true/false	Enables/disables the dynamic RAD entry creation

#### **Creating a RAD Entry**

There are three ways by which a RAD entry (mapping an OSSO user ID to a Database connect string) may be created:

Administrator Created

An administrator uses the Delegated Administration Services (DAS) web application that comes with the infrastructure server and that can be launched using the URL http://<host>:port/oiddas.

User Created

The user can dynamically create a RAD entry when the Forms framework prompts the user for information. This however requires that the ssoDynamicResourceCreate attribute be set to true. If a RAD already exists, the user may also create additional RADs via the DAS application.

LDIF Script

More information about how to use an LDIF script to create a RAD entry may be found by accessing Metalink document 244526.1.

# Integrating RMS with Oracle Retail Workspace

The Oracle Retail Workspace installer prompts you to enter the URL for your supported Oracle Retail applications. However, if a client installs a new application after Oracle Retail Workspace is installed, the retail-workspace-page-config.xml file needs to be edited to reflect the new application.

The file as supplied comes with all appropriate products configured, but the configurations of non-installed products have been "turned off". Therefore, when "turning on" a product, locate the appropriate entry, set "rendered" to "true", and enter the correct URL and parameters for the new application.

The entry consists of the main URL string plus one parameter named "config". The value of the config parameter is inserted by the installer. Somewhere in the installer property files there is a value for the properties "deploy.retail.product.rms.url" and "deploy.retail.product.rms.config".

For example, suppose RMS was installed on mycomputer.mycompany.com, port 7777, using a standard install and rms configured with the application name of "rms121sedevhpsso". If you were to access RMS directly from your browser, you would type in:

http://mycomputer.mycompany.com:7777/forms/frmservlet?config=rms121sedevhpsso The entry in the retail-workspace-page-config.xml after installation would resemble the following:

# RMS – Oracle E-Business Suite Integration Using the Integration Accelerator Patch

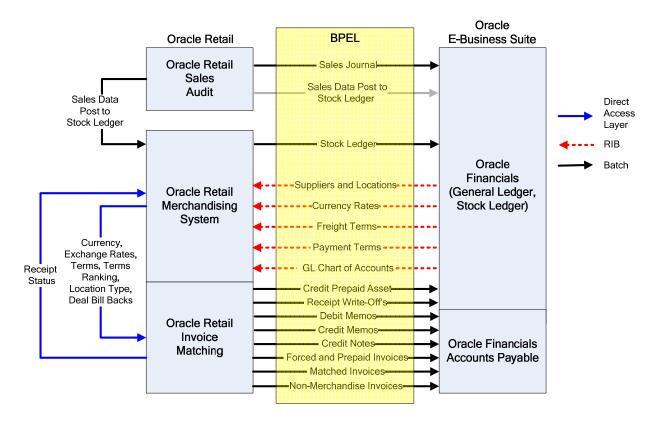
RMS, Oracle Retail Sales Audit (ReSA) and Oracle Retail Invoice Matching (ReIM) can be integrated with Oracle E-Business Suite 12.0.4. This integration allows RMS to obtain the following data from Oracle E-Business Suite:

- General ledger accounting data
- Supplier and supplier site data
- Currency rates
- Freight terms
- Payment terms

From Oracle Retail applications, inventory and sales accounting information can be sent to Oracle E-Business Suite.

The financial integration solution is delivered through middleware via a publish-subscribe model. Financial reference data is published from Oracle E-Business Suite (financial applications). Oracle Retail then subscribes to these processes through its own middleware architecture.

On the outbound transactional flows, the middleware populates financial staging tables. These staging tables are then polled and used to populate the standard financial open interface capabilities in Oracle General Ledger (GL) and Accounts Payable (AP).



Oracle Retail and Oracle Financials Integration—Logical View

## **Integration Accelerator Patch**

For integration with Oracle E-Business Suite, an Oracle Retail integration accelerator patch is available for download. This patch enables the integration between Oracle E-Business Suite and some Oracle Retail applications.

For support in implementing this patch, contact Oracle Customer Support and follow all typical Oracle Retail processes.

For more information, see the *Oracle Retail 13.0.1 - Oracle E-Business Suite 12.0.4 Integration Accelerator Patch Installation Guide*, which is only included with the integration accelerator patch download.

The integration accelerator patch provides the following functional enhancements for integration:

- Oracle Retail applications support multiple sets of books. For data downloaded from Oracle E-Business Suite, the multiple sets of books in RMS can be mapped to the corresponding ledger IDs in Oracle E-Business Suite.
- Oracle Retail applications support supplier and supplier site associations. Key control parameters for a supplier, such as freight and payment terms, are maintained at the supplier site level.
- A supplier created in Oracle E-Business Suite is transferred to RMS as a supplier, but there is no supplier parent information for this record. When a supplier site is created in Oracle E-Business Suite, it is passed to RMS as another supplier, but this record has a Supplier Parent field that contains the ID of the supplier with which this supplier site is associated.

#### **Architecture**

The integration solution is managed using these middleware components:

- Oracle BPEL (Business Process Execution Language) Process Manager
- Oracle Retail Integration Bus (RIB)

The applications integrated are as follows:

- Oracle General Ledger (GL)
- Oracle Accounts Payable (AP)
- Oracle Retail Merchandising System (RMS)
- Oracle Retail Invoice Matching (ReIM)
- Oracle Retail Sales Audit (ReSA)

Oracle BPEL Process Manager is a Java-based solution that runs on Oracle Application Server. Oracle BPEL Process Manager uses database adapters to connect to data sources in Oracle E-Business Suite.

RIB is an asynchronous message bus that subscribes to messages created and published by BPEL processes, to inject the message payload data elements into the RMS database. These Oracle Retail applications use Java Message Service (JMS) adapters to connect to RIB:

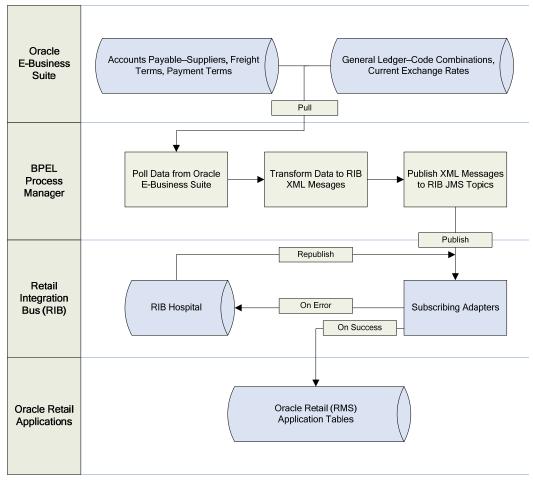
- Oracle Retail Management System (RMS)
- Oracle Retail Invoice Matching (ReIM)
- Oracle Retail Sales Audit (ReSA)

The BPEL and RIB middleware components are used to link and transform data as follows:

- Outbound data from Oracle E-Business Suite is sent on a net change basis to RIB.
   This data is processed within Oracle Retail applications, and the appropriate tables are updated.
- Summarized financial transactions from Oracle Retail applications are staged to financial tables. These tables are processed by BPEL processes to extract the data and populate the financial open interfaces in GL and AP. From that point, standard open interface processing is adopted.

#### Oracle E-Business Suite-Oracle Retail Outbound Process Flow

The following figure shows the outbound reference data flows that are supported for Oracle E-Business Suite through Oracle BPEL Process Manager.



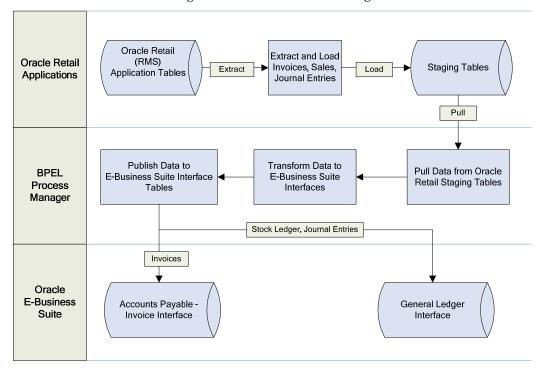
#### **Outbound Process Flow**

The outbound process flow is as follows:

- 1. From Oracle General Ledger account code combinations, suppliers, currency rates, freight terms, and payment terms are retrieved on a net change basis. All records added or changes are processed on a scheduled basis.
- **2.** BPEL processes extract these records and perform data transformations to XML record formats that are compatible with RIB topics.
- 3. The XML messages are published to RIB. The subscribing RIB adapter attempts to update the appropriate business data object, based on message topic and action (create, modify, or delete). On success, the message is dropped from the JMS topic. On error, the message is written to RIB Error Hospital for manual review or automatic republication to the adapter.

#### Oracle Retail-Oracle E-Business Suite Inbound Process Flow

The following figure shows the inbound transactional data flows that are supported for Oracle E-Business Suite through Oracle BPEL Process Manager.



#### **Inbound Process Flow**

The inbound process flow is as follows:

- **1.** The Oracle Retail business process extracts data objects to the standard financial integration staging tables. These tables are:
  - Matched purchase order receipts (new invoices)
  - Debit and credit memos
  - Inventory movements (stock ledger)
  - Sales audit (sales journal)
- **2.** BPEL processes read the financial staging tables directly. These processes extract the details and perform data transformation to populate the standard GL or AP open interfaces.
- **3.** After the standard open interface tables are populated, normal import and error management processes are performed in Oracle E-Business Suite.

## **RMS Business Processes Configuration**

#### **RMS System Options**

As part of the RMS system options setup script, set the following options as indicated:

FINANCIAL AP = O

A value of the letter 'O' indicates that the financial system to which RMS is interfaced is Oracle E-Business Suite.

#### **Organization Units**

Use the Organizational Unit window to define organizational units in RMS that match those being set up in Oracle E-Business Suite. When an organizational unit is entered in RMS, the valid operating units are those that are associated with the set of books that is being used for the general ledger interface.

#### **Currency Exchange Rates**

Determine the Exchange Type being sent by Oracle (for example, 'Corporate') that you want RMS to use. Then use the Currency Exchange Type Mapping Window to map that External Exchange Type being sent by Oracle E-Business Suite to the RMS Exchange Type, 'Consolidation' (the RMS system option for Consolidation needs to be set).

#### **Supplier Address Types**

When defining valid address types in RMS, set the EXTERNAL\_ADDR\_IND to 'Y' for the order and remittance address types. For all other address types, leave this value as the default 'N'. Address types that are designated as 'External' do not allow maintenance through the RMS Supplier dialog.

#### **Country Codes**

When country codes are defined and seeded in RMS, only two character codes should be used, because Oracle E-Business Suite uses two character country codes by default.

#### **VAT Codes**

If a client is using both Oracle E-Business Suite and RMS, then the VAT codes defined in Oracle E-Business Suite need to observe the RMS limitations (that is, VAT codes cannot contain lower case characters and can be no more than six characters in length).

## RMS General Ledger Setup

The RMS table FIF\_GL\_SETUP holds the Oracle E-Business Suite set of books ID to which it links. This requires manual setup after the set of books is determined. The FIF\_GL\_SETUP table holds multiple records, one for each set of books.

For information about RMS's GL batch programs, see the General Ledger (GL) Batch chapter of the RMS Operations Guide Volume 1 - Batch Overviews and Designs for additional details.

## **Suppliers**

Suppliers are created in Oracle E-Business Suite and exported to RMS. However, after the supplier exists in RMS, all data values for the supplier (except supplier name and status) continue to be updated using the RMS forms. (Functionality for partners' data is not affected.)

# Freight Terms, Payment Terms, Currency Exchange Rates, and General Ledger Chart of Accounts

This data is created and updated in Oracle E-Business Suite and exported to RMS. See the following sections of the RMS Operations Guide Volume 2 - Message Publication and Subscription Designs for additional details:

Freight Terms Subscription API

- Payment Terms Subscription API
- Currency Exchange Rates Subscription API
- GL Chart of Accounts Subscription API

#### Oracle E-Business Suite Org Units and Site IDs

The data concepts of Org Units and Site IDs are used in RMS to mirror data maintained in Oracle E-Business Suite. RMS forms manage and view Oracle Org Units and Site IDs, and each store and warehouse is assigned to an Org Unit.

#### **System Parameter Maintenance**

Where SYSTEM\_OPTIONS.FINANCIAL\_AP is 'O', disable auto generate supplier / partner numbers and associated check boxes.

#### **General Ledger Cross-Reference**

**Navigate:** RMS main menu > Finance> GL Cross Reference. The General Ledger Search window opens.

Associate general ledger accounts with Department, Location.

Where SYSTEM\_OPTION\_FINANCIAL\_AP is 'O', disable debit and credit account IDs.

#### **General Ledger Account Maintenance**

**Navigate:** ReSA main menu > Action > Sales Audit > Control > Setup > GL Account Maintenance. The General Ledger Search Form window opens.

Where SYSTEM\_OPTIONS.FINANCIAL\_AP is 'O', the form requires valid CC\_IDs to be entered. The user can select segments and labels from the table FIF\_GL\_ACCT.

Turn off the debit and credit account CC\_IDs.

## RMS Stock Ledger

RMS tracks all inventory movements within the system through its stock ledger. Daily and period-based financial information transfers can be scheduled to Oracle General Ledger.

RMS allows three different levels to interface stock ledger information to Oracle General Ledger:

- Monthly
- Daily by subclass, class, or department
- Daily by transaction

The daily summarized interface and the monthly interface do not provide any access to detailed reference information.

For each interface (daily detail, daily summary, and monthly summary), specific transaction types can be included or excluded in the interface. This is determined in the general ledger cross-reference mapping. One interface, or a combination of interfaces, can be run to provide stock ledger data to Oracle General Ledger. Care must be taken to capture all necessary data, without duplicating any data.

This program summarizes stock ledger data from the monthly stock ledger table (MONTH\_DATA), based on the level of information required, and writes the data to the financial general ledger staging table. The transactions extracted are determined by the code\_type 'GLRT' (general ledger rolled transactions). The data written is then sent to the

financial applications for general ledger purposes. Stock ledger information can be rolled up at department, class, or subclass level. The level at which information is rolled up is determined by the gl\_rollup field in the SYSTEM\_OPTIONS table.

See the Stock Ledger Batch chapter of the RMS Operations Guide Volume 1 - Batch Overviews and Designs for additional details.

#### **ReSA Sales Information**

Oracle Retail Sales Audit (ReSA) allows summarized sales information to be forwarded to Oracle General Ledger for the sales journal. High-volume sales details can be aggregated by item, store and day, and transaction type. The retailer decides the aggregation level.

Interfacing data directly from ReSA to Oracle General Ledger is an optional process. Sales data from ReSA is also posted directly to the RMS stock ledger, and it can be interfaced to Oracle General Ledger through the stock ledger to general ledger interface. The decision to interface directly from ReSA to Oracle General Ledger is the retailer's decision. Setup steps are required to interface this data accurately to Oracle General Ledger without duplicating data.

#### **Design Overview**

The Oracle Retail SAEXPGL batch module posts all properly configured user-defined ReSA totals to Oracle General Ledger. Totals without errors are posted to the appropriate accounting ledger, as defined in the ReSA cross-reference user module. Depending on the ReSA system option Unit of Work, the data is sent at either the store/day or individual total level. Newly-revised totals that are already posted to the ledger have their previous revision reversed, and the new totals are posted to the appropriate accounts. Transactions from previous periods are posted to the current period.

See the Oracle Retail Sales Audit Batch chapter of the RMS Operations Guide Volume 1 - Batch Overviews and Designs for additional details.

## **Data Mapping**

The following tables describe the data mappings between Oracle E-Business Suite and RMS.

## **General Ledger Chart of Accounts Mapping**

The following table describes the mapping of chart of accounts data mapping from the Oracle E-Business Suite General Ledger Chart of Accounts to Oracle Retail Management System (RMS).

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - GLCOADesc	API Create	API Update	Oracle Retail Database - FIF_GL_ACCT
code-combination-id	PRIMARY_ ACCOUNT	(Key)	(Key)	PRIMARY_ACCOUNT
segment1	ATTRIBUTE1	Pass	Pass	ATTRIBUTE1
segment2	ATTRIBUTE2	Pass	Pass	ATTRIBUTE2
segment3	ATTRIBUTE3	Pass	Pass	ATTRIBUTE3
segment4	ATTRIBUTE4	Pass	Pass	ATTRIBUTE4

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - GLCOADesc	API Create	API Update	Oracle Retail Database - FIF_GL_ACCT
segment5	ATTRIBUTE5	Pass	Pass	ATTRIBUTE5
segment6	ATTRIBUTE6	Pass	Pass	ATTRIBUTE6
segment7	ATTRIBUTE7	Pass	Pass	ATTRIBUTE7
segment8	ATTRIBUTE8	Pass	Pass	ATTRIBUTE8
segment9	ATTRIBUTE9	Pass	Pass	ATTRIBUTE9
segment10	ATTRIBUTE10	Pass	Pass	ATTRIBUTE10
segment11	ATTRIBUTE11	Default	Ignore	ATTRIBUTE11
segment12	ATTRIBUTE12	Default	Ignore	ATTRIBUTE12
segment13	ATTRIBUTE13	Default	Ignore	ATTRIBUTE13
segment14	ATTRIBUTE14	Default	Ignore	ATTRIBUTE14
segment15	ATTRIBUTE15	Default	Ignore	ATTRIBUTE15
Segment_attribute 1	DESCRIPTION1	Default	Ignore	DESCRIPTION1
Segment_attribute 2	DESCRIPTION2	Default	Ignore	DESCRIPTION2
Segment_attribute 3	DESCRIPTION3	Default	Ignore	DESCRIPTION3
Segment_attribute 4	DESCRIPTION4	Default	Ignore	DESCRIPTION4
Segment_attribute 5	DESCRIPTION5	Default	Ignore	DESCRIPTION5
Segment_attribute 6	DESCRIPTION6	Default	Ignore	DESCRIPTION6
Segment_attribute 7	DESCRIPTION7	Default	Ignore	DESCRIPTION7
Segment_attribute 8	DESCRIPTION8	Default	Ignore	DESCRIPTION8
Segment_attribute 9	DESCRIPTION9	Default	Ignore	DESCRIPTION9
Segment_attribute 10	DESCRIPTION10	Default	Ignore	DESCRIPTION10
Segment_attribute 11	DESCRIPTION11	Default	Ignore	DESCRIPTION11
Segment_attribute 12	DESCRIPTION12	Default	Ignore	DESCRIPTION12
Segment_attribute 13	DESCRIPTION13	Default	Ignore	DESCRIPTION13
Segment_attribute 14	DESCRIPTION14	Default	Ignore	DESCRIPTION14
Segment_attribute 15	DESCRIPTION15	Default	Ignore	DESCRIPTION15
Chart_of_accounts_ID	SET_OF_BOOKS_ID	(Key)	(Key)	SET_OF_BOOKS_ID

## **Supplier Mapping**

The following table describes the mapping of supplier data from Oracle E-Business Suite Accounts Payable to Oracle Retail Management System (RMS).

						_
Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorHdrDesc	API Create	API Update	Oracle Retail Database - SUPS	Window Edit (supvwedt)	Comments
ap_suppliers. segment1	SUPPLIER	(Key)	(Key)	SUPPLIER	(Key)	
ap_suppliers. vendor_name ap_supplier_	SUP_NAME	Pass	Pass	SUP_NAME	Disable	
sites_all. vendor_site_ code						
NULL				SUP_NAME_ SECONDARY		
NULL for Supplier. Mandatory for Supplier Site (ap_suppliers. segment1)				SUPPLIER_ PARENT		
(One occurrence) ap_supplier_contacts.first_name ap_supplier_contacts.last_name	CONTACT_ NAME	Pass	Ignore	CONTACT_ NAME	Normal	Oracle E-Business Suite stores this data at either the supplier or supplier site level. One occurrence is sent, which is used in Oracle Retail for create only. After that, any updates are done by the user through the Oracle Retail window.
(One occurrence) Ap_supplier_contacts.area_code ap_supplier_contacts.phone	CONTACT_ PHONE	Pass	Ignore	CONTACT_ PHONE	Normal	See note for CONTACT_NAME.
(One occurrence) Ap_supplier_contacts.fax_area_code ap_supplier_contacts.fax	CONTACT_FAX	Pass	Ignore	CONTACT_FAX	Normal	See note for CONTACT_NAME.

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorHdrDesc	API Create	API Update	Oracle Retail Database - SUPS	Window Edit (supvwedt)	Comments
NULL	CONTACT_ PAGER	Default	Ignore	CONTACT_ PAGER	Normal	
(Derived) ap_suppliers	SUP_STATUS	(See note)	(See note)	SUP_STATUS	(See note)	For API: see information in the functional specification. For window: Disable this field unless the client uses VAT and current status is inactive. In that case, if the user tries to change the status to active, invoke the standard edit that the VAT region must be valued to change status to active.
Default: Y	QC_IND	Default	Ignore	QC_IND	Normal	
Default: 10	QC_PCT	Default	Ignore	QC_PCT	Normal	
Default: 1	QC_FREQ	Default	Ignore	QC_FREQ	Normal	
Default: N	VC_IND	Default	ignore	VC_IND	Normal	
Default: N	VC_PCT	Default	Ignore	VC_PCT	Normal	
	VC_FREQ	Default	Ignore	VC_FREQ	Normal	
(One occurrence) ap_supplier_ sites_all. invoice_ currency.code	CURRENCY_ CODE	Pass	Ignore	CURRENCY_ CODE	Normal	See note for CONTACT_NAME.
(One occurrence) ap_supplier_ sites_all. language	LANG	Pass	Ignore	LANG	Normal	See note for CONTACT_NAME.
(One occurrence) ap_supplier_ sites_all.terms_ id	TERMS	Pass	Ignore	TERMS	Normal	See note for CONTACT_NAME.

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorHdrDesc	API Create	API Update	Oracle Retail Database - SUPS	Window Edit (supvwedt)	Comments
(One occurrence) ap_supplier_ sites_all.freight _terms_lookup _code	FREIGHT_ TERMS	Pass	Ignore	FREIGHT_ TERMS		
Default: N	RET_ALLOW_ IND	Default	Ignore	RET_ALLOW_ IND	Normal	
Default: N	RET_AUTH_ REQ	Default	Ignore	RET_AUTH_ REQ	Normal	
	RET_MIN_DOL_ AMT	Default	Ignore	RET_MIN_DOL_ AMT	Normal	
	RET_COURIER	Default	Ignore	RET_COURIER	Normal	
	HANDLING_ PCT	Default	Ignore	HANDLING_ PCT	Normal	
Default: N	EDI_PO_IND	Default	Ignore	EDI_PO_IND	Normal	
Default: N	EDI_PO_CHG	Default	Ignore	EDI_PO_CHG	Normal	
Default: N	EDI_PO_ CONFIRM	Default	Ignore	EDI_PO_ CONFIRM	Normal	
Default: N	EDI_ASN	Default	Ignore	EDI_ASN	Normal	
	EDI_SALES_ RPT_FREQ	Default	Ignore	EDI_SALES_ RPT_FREQ	Normal	
Default: Y	EDI_SUPP_ AVAILABLE_ IND	Default	Ignore	EDI_SUPP_ AVAILABLE_IND	Normal	
Default: N	EDI_ CONTRACT_ IND	Default	Ignore	EDI_ CONTRACT_ IND	Normal	
Default: N	EDI_INVC_IND	Default	Ignore	EDI_INVC_IND	Normal	
		Default	N/A	EDI_ CHANNEL_ID	Normal	
	COST_CHG_ PCT_VAR	Default	Ignore	COST_CHG_ PCT_VAR	Normal	
	COST_CHG_ AMT_VAR	Default	Ignore	COST_CHG_ AMT_VAR	Normal	
Default: N	REPLEN_ APPROVAL_ IND	Default	Ignore	REPLEN_ Normal APPROVAL_ IND		
	SHIP_METHOD	Default	Ignore	SHIP_METHOD	Normal	

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorHdrDesc	API Create	API Update	Oracle Retail Database - SUPS	Window Edit (supvwedt)	Comments
	PAYMENT_ METHOD	Default	Ignore	PAYMENT_ METHOD	Normal	
	CONTACT_ TELEX	Default	Ignore	CONTACT_ TELEX	Normal	
ap_supplier_ contacts.email_ address	CONTACT_ EMAIL	Pass	Ignore	CONTACT_ EMAIL	Normal	See note for CONTACT_NAME.
Default: E	SETTLEMENT_ CODE	Default	Ignore	SETTLEMENT_ CODE	Normal	
Default: N	PRE_MARK_ IND	Default	Ignore	PRE_MARK_ IND	Normal	
Default: N	AUTO_APPR_ INVC_IND	Default	Ignore	AUTO_APPR_ INVC_IND	Normal	
	DBT_MEMO_ CODE	Default	Ignore	DBT_MEMO_ CODE	Normal	
Default: Y	FREIGHT_ CHARGE_IND	Default	Ignore	FREIGHT_ CHARGE_IND	Normal	
Default: N	AUTO_APPR_ DBT_MEMO_ IND	Default	Ignore	AUTO_APPR_ DBT_MEMO_ IND	Normal	
Default: N	PREPAY_INVC_IND	Default	Ignore	PREPAY_INVC_ IND	Normal	
Default: N	BACKORDER_ IND	Default	Ignore	BACKORDER_ IND	Normal	
Default: 1000 (See note)	VAT_REGION	(See note)	Ignore	VAT_REGION	Normal	For API: see information in the functional specification.
	INV_MGMT_ LVL	Default	Ignore	INV_MGMT_ LVL	Normal	
Default: N	SERVICE_PERF_ REQ_IND	Default	Ignore	SERVICE_PERF_ REQ_IND	Normal	
	INVC_PAY_ LOC	Default	Ignore	INVC_PAY_ LOC	Normal	
	INVC_ RECEIVE_LOC	Default	Ignore	INVC_ RECEIVE_LOC	Normal	
	ADDINVC_ GROSS_NET	Default	Ignore	ADDINVC_ GROSS_NET	Normal	
Default: NDD	DELIVERY_ POLICY	Default	Ignore	DELIVERY_ POLICY	Normal	

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorHdrDesc	API Create	API Update	Oracle Retail Database - SUPS	Window Edit (supvwedt)	Comments
	COMMENT_ DESC	Default	Ignore	COMMENT_ DESC	Normal	
	DEFAULT_ ITEM_LEAD_ TIME	Default	Ignore	DEFAULT_ ITEM_LEAD_ TIME	Normal	
	DUNS_ NUMBER	Default	Ignore	DUNS_ NUMBER	Normal	
	DUNS_LOC	Default	Ignore	DUNS_LOC	Normal	
Default: N	BRACKET_ COSTING_IND	Default	Ignore	BRACKET_ COSTING_IND	Normal	
	VMI_ORDER_ STATUS	Default	Ignore	VMI_ORDER_ STATUS	Normal	
Default: Y	DSD_ SUPPLIER_IND	Default	Ignore	DSD_IND	Normal	
	END_DATE_ ACTIVE	Ignore	Ignore	N/A	N/A	
				SCALE_AIP_ORD ERS		

## **Supplier Address Mapping**

The following table describes the mapping of address and site ID data from Oracle E-Business Suite Accounts Payable to Oracle Retail Management System (RMS).

**Note:** Records in Oracle E-Business Suite are sent to Oracle Retail applications when the following fields are populated in Oracle E-Business Suite: address\_line1, city, and zip.

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorAddrDesc	API Create	API Update	Oracle Retail Database - ADDR	Window Edit (addr)	Comments
ap_supplier_sites _all.vendor_site_ id		(Key)	(Key)	ADDR_KEY	N/A	
(literal)	MODULE	(Key)	(Key)	MODULE	N/A	This should always be the literal 'SUPP'.
ap_supplier. segment1	KEY_VALUE_1	(Key)	(Key)	KEY_VALUE_1	N/A	This is the supplier number.
Null	KEY_VALUE_2	Default	Ignore	KEY_VALUE_2	N/A	
Default: 1	SEQ_NO	Generate	Ignore	SEQ_NO	N/A	

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorAddrDesc	API Create	API Update	Oracle Retail Database - ADDR	Window Edit (addr)	Comments
(Derived) ap_supplier_sites _all.purchasing_ site_flag ap_supplier_sites _all.pay_site_flag	ADDR_TYPE	(See note)	(See note)	ADDR_TYPE	N/A	
Default: N	PRIMARY_ ADDR_IND	Generate	Generate	PRIMARY_ ADDR_IND	Normal	Logic in API determines.
ap_supplier_sites _all.address_line 1	ADD_1	Pass	Pass	ADD_1	Disable	
ap_supplier_sites _all.address_line 2	ADD_2	Pass	Pass	ADD_2	Disable	
ap_supplier_sites _all.address_line 3	ADD_3	Pass	Pass	ADD_3	Disable	
ap_supplier_sites _all.city	CITY	Pass	Pass	CITY	Disable	
ap_supplier_sites _all.state	STATE	Pass	Pass	STATE	Disable	
ap_supplier_sites _all.country	COUNTRY_ID	Pass	Pass	COUNTRY_ID	Disable	
ap_supplier_sites _all.zip	POST	Pass	Pass	POST	Disable	
(One occurrence) ap_supplier_cont acts.first_name ap_supplier_cont actslast_name	CONTACT_ NAME	Pass	Ignore	CONTACT_ NAME	Normal	Oracle E- Business Suite passes the first contact name for each address created.
(One occurrence) ap_supplier_cont acts.area_code ap_supplier_cont acts.phone	CONTACT_ PHONE	Pass	Ignore	CONTACT_ PHONE	Normal	Oracle E- Business Suite passes the first contact name for each address created.
Null	CONTACT_ TELEX	Default	Ignore	CONTACT_ TELEX	Normal	

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - VendorAddrDesc	API Create	API Update	Oracle Retail Database - ADDR	Window Edit (addr)	Comments	
(One occurrence) ap_supplier_cont acts.fax_area_co de ap_supplier_cont acts.fax	CONTACT_FAX	Pass	Ignore	CONTACT_ FAX	Normal	Oracle E- Business Suite passes the first contact name for each address created.	
(One occurrence) ap_supplier_cont acts.email_ address	CONTACT_ EMAIL	Pass	Ignore	CONTACT_ EMAIL	Normal	Oracle E- Business Suite passes the first contact name for each address created.	
N/A	N/A	Default	N/A	EDI_ADDR_ CHG	N/A		
N/A	N/A	Default	N/A	COUNTY	N/A		
N/A	N/A	Default	N/A	PUBLISH_IND	N/A		
Multiple occurrer	Multiple occurrences of information at lower level:						
ORG_ID	ORACLE_ORG_ UNIT_ID	Pass	Pass	ORACLE_ ORG_ UNIT_ID	N/A		

## **Currency Rates Mapping**

The following table describes the mapping of currency rates data from Oracle E-Business Suite to Oracle Retail Management System (RMS).

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - CurrRateDesc	API Create	API Update	Oracle Retail Database - Currency Rates	Window Edit - Currency Exchange Rates	Comments
from- currency	FROM_ CURRENCY	(Key)	(Key)	CURRENCY_ CODE	Allow view only	
conversion- date	CONVERSION_ DATE	(Key)	(Key)	EFFECTIVE_ DATE	Allow view only	
conversion- type	USER_ CONVERSION_ TYPE	Translate and use for key	Translate and use for key	EXCHANGE_ TYPE	Allow view only	Read the FIF- CURRENCY- XREF table to translate incoming value to rms-exchange- type.

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - CurrRateDesc	API Create	API Update	Oracle Retail Database - Currency Rates	Window Edit - Currency Exchange Rates	Comments
conversion- rate	CONVERSION_ RATE	Pass	Pass	EXCHANGE_ RATE	Allow view only	
to-currency	TO_CURRENCY	Use for filter	Use for filter	N/A	N/A	Check this value against the currency-code field in the system-options table. If they do not match, ignore this record.

## **Freight Terms Mapping**

The following table describes mapping of freight terms data from Oracle E-Business Suite to Oracle Retail Management System (RMS).

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - FrtTermDesc	API Create	API Update	Oracle Retail Database - FREIGHT_TERMS
lookup-code	FREIGHT_TERMS	(Key)	(Key)	FREIGHT_TERMS
meaning	TERM_DESC	Pass	Pass	TERM_DESC
start_date_active	START_DATE_ACTIVE	Pass	Pass	START_DATE_ACTIVE
end_date_active	END_DATE_ACTIVE	Pass	Pass	END_DATE_ACTIVE
enabled-flag	ENABLED_FLAG	Pass	Pass	ENABLED_FLAG

## **Payment Terms Mapping**

The following table describes mapping of payment terms data from Oracle E-Business Suite to Oracle Retail Management System (RMS).

**Note:** In the table, an asterisk (\*) indicates that this field is maintained at header level in Oracle E-Business Suite.

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - PayTermDesc?	Oracle Retail RIB - PayTermDtl?	API Create	API Update	Oracle Retail Database TERMS_HEADER
AP_TERMS_TL(AT)					
AP_TERMS_LINES (ATL)					
Oracle Retail Databas	e TERMS_HEAD				
AT.Term_Id	TERMS		(Key)	(Key)	TERMS
AT.Name	TERMS_CODE		Pass	Pass	TERMS_CODE
AT.Description	TERMS_DESC		Pass	Pass	TERMS_DESC
AT.Rank	RANK		Pass	pass	RANK
Default NULL	DUE_DAYS				
Derived (AT)	ENABLED_ FLAG				
AT.Start_Date_Active	START_DATE_ ACTIVE				
AT.End_Date_Active	END_DATE_ ACTIVE				
Default NULL	DISCDAYS				
Default NULL	DISCDAYS				
Oracle Retail Databas	e TERMS_DETAIL			l	l
AT.Term-id	TERMS		(Key)	(Key)	TERMS
ATL.sequence-num		TERMS_SEQ	(Key)	(Key)	TERMS_SEQ
ATL.due-days		DUE_DAYS	Pass	Pass	DUEDAYS
ATL.due-amount		DUE_MAX_ AMOUNT	Pass	Pass	DUE_MAX_ AMOUNT
due-day-of-month		DUE_DOM	Pass	Pass	DUE_DOM
ATL.due-months- forward		DUE_MM_FWD	Pass	Pass	DUE_MM_FWD
ATL.discount-days		DISCDAYS	Pass	Pass	DISCDAYS

Field Passed from Oracle E-Business Suite	Oracle Retail RIB - PayTermDesc?	Oracle Retail RIB - PayTermDtl?	API Create	API Update	Oracle Retail Database TERMS_HEADER
AP_TERMS_TL(AT) AP_TERMS_LINES (ATL)					
ATL.discount-percent		PERCENT	Pass	Pass	PERCENT
ATL.discount-day-of- month		DISC_DOM	Pass	Pass	DISC_DOM
ATL.discount- months-forward		DISC_MM_FWD	Pass	Pass	DISC_MM_FWD
ATL.fixed-date		FIXED_DATE	Pass	Pass	FIXED_DATE
Derived (ATL)		ENABLED_FLAG	Pass	Pass	ENABLED_FLAG
ATL.start-date-active*		START_DATE_ ACTIVE	Pass	Pass	START_DATE_ ACTIVE
ATL.end-date-active*		END_DATE_ ACTIVE	Pass	Pass	END_DATE_ACTIVE
ATL.due-cutoff-day*		CUTOFF_DAY	Pass	Pass	CUTOFF_DAY

## Stock Ledger, Sales Journal, Miscellaneous Payments

The following table describes the mapping of Oracle Retail stock ledger, sales journal, and miscellaneous payments data to Oracle E-Business Suite.

Column Name	Data Type	Column Name	Data Type	Req'd	Remarks
STATUS	VARCHAR2(50)	STATUS	VARCHAR2(50)	Yes	Straight mapping.
SET_OF_BOOKS_ ID	NUMBER(15)	SET_OF_BOOKS_ ID	NUMBER(15)	Yes	Straight mapping. Oracle Retail sends a valid value.
ACCOUNTING_ DATE	DATE	ACCOUNTING_ DATE	DATE	Yes	Straight mapping.
CURRENCY_ CODE	VARCHAR2(15)	CURRENCY_ CODE	VARCHAR2(15)	Yes	Straight mapping. Oracle Retail synchronizes reference data with Oracle E-Business Suite.
DATE_CREATED	DATE	DATE_ CREATED	DATE	Yes	Straight mapping.
CREATED_BY	NUMBER(15)	CREATED_BY	NUMBER(15)	Yes	
ACTUAL_FLAG	VARCHAR2(1)	ACTUAL_FLAG	VARCHAR2(1)	Yes	Straight mapping.
USER_JE_ CATEGORY_ NAME	VARCHAR2(25)	USER_JE_ CATEGORY_ NAME	VARCHAR2(25)	Yes	Straight mapping. Oracle Retail sends a valid value.
USER_JE_ SOURCE_NAME	VARCHAR2(25)	USER_JE_ SOURCE_NAME	VARCHAR2(25)	Yes	Straight mapping. Oracle Retail sends a valid value.

Column Name	Data Type	Column Name	Data Type	Req'd	Remarks
CURRENCY_ CONVERSION_ DATE	DATE	CURRENCY_ CONVERSION_ DATE	DATE		Straight mapping.
CURRENCY_ CONVERSION_ TYPE	VARCHAR2(30)	USER_ CURRENCY_ CONVERSION_ TYPE	VARCHAR2(30)		The only valid values are 'Corporate' and 'Spot'.
		CURRENCY_ CONVERSION_ RATE	NUMBER		Not sent by Oracle Retail. Conversion rate is derived from the GL_DAILY_RATES table based on conversion date, conversion type, currency_code, and functional currency.
ACCT_ SEGMENT1	VARCHAR2(25)	SEGMENT1	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT2	VARCHAR2(25)	SEGMENT2	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT3	VARCHAR2(25)	SEGMENT3	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT4	VARCHAR2(25)	SEGMENT4	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT5	VARCHAR2(25)	SEGMENT5	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT6	VARCHAR2(25)	SEGMENT6	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT7	VARCHAR2(25)	SEGMENT7	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT8	VARCHAR2(25)	SEGMENT8	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.

Column Name	Data Type	Column Name	Data Type	Req'd	Remarks
ACCT_ SEGMENT9	VARCHAR2(25)	SEGMENT9	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ACCT_ SEGMENT10	VARCHAR2(25)	SEGMENT10	VARCHAR2(25)		Not sent by Oracle Retail because the code_combination_id is sent.
ENTERED_DR_ AMOUNT	NUMBER(20,4)	ENTERED_DR	NUMBER		Straight mapping and truncation per Oracle Retail column sizing constraints.
ENTERED_CR_ AMOUNT	NUMBER(20,4)	ENTERED_CR	NUMBER		Straight mapping and truncation per Oracle Retail column sizing constraints.
		ACCOUNTED_ DR	NUMBER		Not sent. This is derived during GL import from the GL Daily Rates table.
		ACCOUNTED_ CR	NUMBER		Not sent. This is derived during GL import from the GL Daily Rates table.
TRANSACTION_ DATE	DATE	TRANSACTION_ DATE	DATE		Straight mapping.
REFERENCE1	VARCHAR2(20)	REFERENCE21	VARCHAR2(100)		Straight mapping.
REFERENCE2	VARCHAR2(20)	REFERENCE22	VARCHAR2(240)		Straight mapping.
REFERENCE3	VARCHAR2(20)	REFERENCE23	VARCHAR2(100)		Straight mapping.
REFERENCE4	VARCHAR2(20)	REFERENCE24	VARCHAR2(100)		Straight mapping.
REFERENCE5	VARCHAR2(20)	REFERENCE25	VARCHAR2(240)		Straight mapping.
		JE_BATCH_ID	NUMBER(15)		Do not map.
PERIOD_NAME	VARCHAR2(15	PERIOD_NAME	VARCHAR2(15)		Straight mapping. The period names are manually synchronized.
		JE_HEADER_ID	NUMBER(15)		Leave null. For internal use only.
		JE_LINE_NUM	NUMBER(15)		Do not map.
		CHART_OF_ ACCOUNTS_ID	NUMBER(15)		Do not map.
		FUNCTIONAL_ CURRENCY_ CODE	VARCHAR2(15)		Do not map.
CODE_ COMBINATION_ ID	NUMBER(15)	CODE_ COMBINATION_ ID	NUMBER(15)		Straight mapping.

Column Name	Data Type	Column Name	Data Type	Req'd	Remarks
ATTRIBUTE1	VARCHAR2(20)	ATTRIBUTE1	VARCHAR2(150)		Do not pull these columns.
ATTRIBUTE2	VARCHAR2(20)	ATTRIBUTE2	VARCHAR2(150)		Do not pull these columns.
		GL_SL_LINK_ID	NUMBER		Leave these null.
		GL_SL_LINK_ TABLE	VARCHAR2(30)		Leave these null.
ATTRIBUTE3	VARCHAR2(20)	ATTRIBUTE3	VARCHAR2(150)		Do not pull these columns.
ATTRIBUTE4	VARCHAR2(20)	ATTRIBUTE4	VARCHAR2(150)		Do not pull these columns.
ATTRIBUTE5	VARCHAR2(20)	ATTRIBUTE5	VARCHAR2(150)		Do not pull these columns.
ATTRIBUTE6	VARCHAR2(20)	ATTRIBUTE6	VARCHAR2(150)		Do not pull these columns.
		CONTEXT	VARCHAR2(150)		Do not pull these columns.
		CONTEXT2	VARCHAR2(150)		Do not pull these columns.
		INVOICE_DATE	DATE		Do not map.
		TAX_CODE	VARCHAR2(15)		Do not map.
		INVOICE_ IDENTIFIER	VARCHAR2(20)		Do not map.
		INVOICE_ AMOUNT	NUMBER		Do not map.
		CONTEXT3	VARCHAR2(150)		Do not map.
		USSGL_ TRANSACTION _CODE	VARCHAR2(30)		Do not map.
		DESCR_FLEX_ ERROR_ MESSAGE	VARCHAR2(240)		Do not map.
		JGZZ_RECON_ REF	VARCHAR2(240)		Do not map.
		REFERENCE_ DATE	DATE		Do not map.
PGM_NAME	VARCHAR2(100)				Do not map.
		ENCUMBRANCE_ TYPE_ID	NUMBER		Do not map.
		BUDGET_ VERSION_ID	NUMBER		Do not map.

Column Name	Data Type	Column Name	Data Type	Req'd	Remarks
		AVERAGE_ JOURNAL_ FLAG	VARCHAR2(1)		Do not map.
		ORIGINATING_ BAL_SEG_ VALUE	VARCHAR2		Do not map.
		SEGMENT11-30	VARCHAR2(25)		Do not map.
		REFERENCE1,3,4,6	VARCHAR2(100)		Do not map.
		REFERENCE10,2,5	VARCHAR2(240)		Do not map.
		REFERENCE11-20	VARCHAR2(100)		Do not map.
		REFERENCE26-30	VARCHAR2(240)		Do not map.
		DATE_CREATED_ IN_GL	DATE		Do not map.
		WARNING_ CODE	VARCHAR2(4)		Do not map.
		STATUS_ DESCRIPTION	VARCHAR2(240)		Do not map.
		STAT_AMOUNT	NUMBER		Do not map.
		GROUP_ID	NUMBER(15)		Do not map.
		REQUEST_ID	NUMBER(15)		Do not map.
		SUBLEDGER_ DOC_ SEQUENCE_ID	NUMBER		Do not map.
		SUBLEDGER_ DOC_SEQUENCE_ VALUE	NUMBER		Do not map.

## Setting up Oracle Business Intelligence Publisher

RMS uses Oracle Business Intelligence (BI) Publisher for publishing reports.

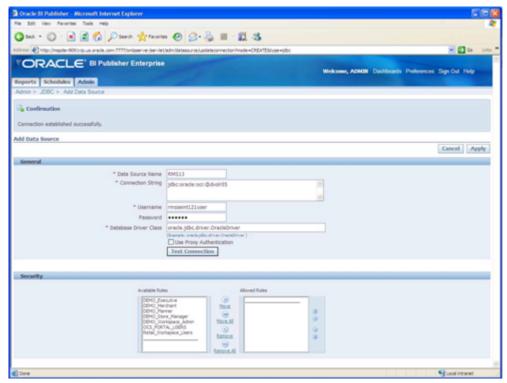
Prior to accessing reports in BI Publisher, you must create the BI Publisher JDBC connection for your database and verify that BI Publisher URLs are set correctly on your Oracle Application Server.

**Note:** Oracle Retail recommends that retailers access the reports with the Guest user with no password. This is so RMS can access the reports without authentication. Guest with no password is a default user in BIP.

## **Setting up your JDBC Connection**

Use the following procedure to create your JDBC connection for either a RAC database or a thin connection to a database.

- **1.** Access your BIP repository.
  - /home/BIP/
- **2.** Log into BI Publisher as the administrator.
- **3.** Under Data Sources, select JDBC Connections.
- **4.** Create the BIP JDBC Connection.
  - If you are using JDBC for a RAC database, verify that the Data Source Name is set to RMS13.

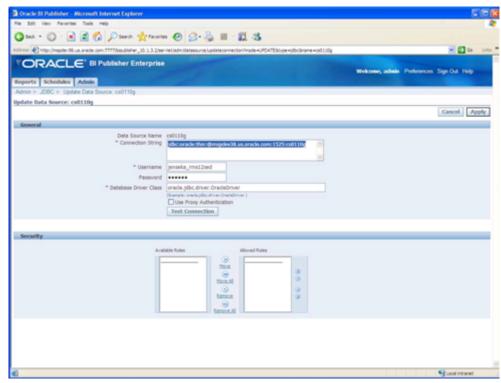


#### Example of a valid JDBC for a RAC database

• If you are using a thin connection to a database, the Connection String should look similar to the following:

jdbc:oracle:thin:@<DB\_Server>:<DB\_listener\_port>:<\$ORACLE\_SID>
For example:

jdbc:oracle:thin:@mspdev38.us.oracle.com:1525:cs0110g



Example of a thin connection to a database

5. Click Apply and close BI Publisher.

## **Verifying BI Publisher URLs**

The BI Publisher URLs are set during the installation of RMS. If the URLs are incorrect, edit the RMS.env file using a text editor to correct the errors.

Use the following procedure to verify that your BI Publisher URLs are correct on your Oracle Application Server.

**1.** From your Oracle Application Server, access your RMS.env file. Your RMS.env file can be found in the following location:

```
$ORACLE_HOME/forms/server/<DIR>/RMS*.env
```

**2.** Verify that the following lines in the RMS.env file correspond to your JDBC connection values:

```
ORACLE_RMS_REPORTS_HOST=http://<server>:<port>/
ORACLE_RMS_REPORTS_SERVER=<context root of BIP app>
ORACLE_RMS_RWSERVER=<user>/<application>/<version>/
```

#### For example:

```
ORACLE_RMS_REPORTS_HOST=http://mspdev9091vip.us.oracle.com:7777/ORACLE_RMS_REPORTS_SERVER=xmlpserver
ORACLE_RMS_RWSERVER=/Guest/RMS/12.1int/
```

**3.** Verify that the "RMS13" datasource is set correctly in the xdo files.

In all reports, there is a <report>.xdo. Those xdo files have a similar line that should be set to "RMS13" out of the box.

```
<report version="1.1" xmlns="http://xmlns.oracle.com/oxp/xmlp"
defaultDataSourceRef="RMS13">
```