

# *Oracle Berkeley DB XML*

## *API Reference for C++*

***12c Release 1***  
**Library Version 12.1.6.0**





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# Preface

Welcome to Berkeley DB XML 12c Release 1 (BDB XML). This document describes the C++ API for BDB XML library version 12.1.6.0. It is intended to describe the BDB XML API, including all classes, methods, and functions. As such, this document is intended for developers who are actively writing or maintaining applications that make use of BDB XML databases.

---

## Conventions Used in this Book

The following typographical conventions are used within in this manual:

Variable or non-literal text is presented in *italics*. For example: "Go to your *DB\_INSTALL* directory."

Program examples are displayed in a monospaced font on a shaded background. For example:

### Note

Finally, notes of interest are represented using a note block such as this.

---

## For More Information

Beyond this manual, you may also find the following sources of information useful when building a BDB XML application:

- 
- 
- 
- 
- 
- [Berkeley DB TCL API Reference Guide](#)
- [Berkeley DB Installation and Build Guide](#)
- [Berkeley DB Programmer's Reference Guide](#)
- [Berkeley DB Getting Started with the SQL APIs](#)

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---

# Chapter 1. Introduction to Berkeley DB XML APIs

Welcome to the Berkeley DB XML API Reference Manual for C++.

Welcome to Berkeley DB XML (BDB XML). BDB XML is an embedded database specifically designed for the storage and retrieval of XML-formatted documents. Built on the award-winning Berkeley DB, BDB XML provides for efficient queries against millions of XML documents using XQuery. XQuery is a query language designed for the examination and retrieval of portions of XML documents.

This manual describes the various APIs and command line utilities available for use in the BDB XML library.

For a general description of using BDB XML beyond the reference material available in this manual, see the Getting Started Guides which are identified in this manual's preface.

This manual is broken into chapters, each one of which describes a series of APIs designed to work with one particular aspect of the BDB XML library. Each such chapter is organized around a "handle", or class, which provides an interface to BDB XML structures such as containers, transactions or result sets.

Within each chapter, methods, functions and command line utilities are organized alphabetically.

---

## Chapter 2. DbXml

```
#include <DbXml.hpp>

void DbXml::setLogLevel(LogLevel level, bool enabled)

void DbXml::setLogCategory(LogCategory category, bool enabled)

void DbXml::dbxml_version(int *majorp, int *minorp, int *patchp)
```

This chapter describes several utility functions used to interact with the DB XML library on a global level.

## BDB XML Utility Functions

BDB XML Utility Functions	Description
<a href="#">DbXml::setLogLevel</a>	Sets BDB XML's logging level.
<a href="#">DbXml::setLogCategory</a>	Sets BDB XML's logging category.
<a href="#">DbXml::dbxml_version</a>	Returns the Berkeley DB XML release number

## DbXml::setLogLevel

```
#include <DbXml.hpp>

void DbXml::setLogLevel(LogLevel level, bool enabled)
```

Berkeley DB XML can be configured to generate a stream of messages to help application debugging. The messages are categorized by subsystem, and by importance. The messages are sent to the output stream that is configured in the Berkeley DB environment associated with the [XmlManager \(page 274\)](#) generating the message. The output is sent to std::cerr if no environment is associated with the [XmlManager \(page 274\)](#).

### Parameters

#### level

The log level to enable or disable. Must be one of the following:

- DbXml::LEVEL\_DEBUG
  - Enable program execution tracing messages.
- DbXml::LEVEL\_INFO
  - Enable informational messages.
- DbXml::LEVEL\_WARNING
  - Enable warning messages.
- DbXml::LEVEL\_ERROR
  - Enable fatal error messages.
- DbXml::LEVEL\_ALL
  - Enable all debug levels.

#### enabled

A Boolean flag that specifies whether to enable or disable the level.

### Class

[DbXml \(page 2\)](#)

### See Also

[BDB XML Utility Functions \(page 3\)](#)

## DbXml::setLogCategory

```
#include <DbXml.hpp>

DbXml::setLogCategory(LogCategory category, bool enabled)
```

Berkeley DB XML can be configured to generate a stream of messages to help application debugging. The messages are categorized by subsystem, and by importance. The messages are sent to the output stream that is configured in the Berkeley DB environment associated with the [XmlManager \(page 274\)](#) generating the message. The output is sent to std::cerr if no environment is associated with the [XmlManager \(page 274\)](#).

### Parameters

#### category

The log category to enable or disable. Must be one of the following:

- DbXml::CATEGORY\_INDEXER
  - Enable indexer messages.
- DbXml::CATEGORY\_QUERY
  - Enable query processor messages.
- DbXml::CATEGORY\_OPTIMIZER
  - Enable optimizer messages.
- DbXml::CATEGORY\_DICTIONARY
  - Enable dictionary messages.
- DbXml::CATEGORY\_CONTAINER
  - Enable container messages.
- DbXml::CATEGORY\_NODESTORE
  - Enable node storage messages.
- DbXml::CATEGORY\_MANAGER
  - Enable manager messages.
- DbXml::CATEGORY\_ALL
  - Enable all messages.

#### enabled

A Boolean flag that specifies whether to enable or disable the category.

## Class

[DbXml \(page 2\)](#)

## See Also

[BDB XML Utility Functions \(page 3\)](#)

## DbXml::dbxml\_version

```
#include <DbXml.hpp>

DbXml::dbxml_version(int *majorp, int *minorp, int *patchp)
```

Returns the Berkeley DB XML release number.

### Parameters

#### **majorp**

The release's major version number.

#### **minorp**

The release's minor version number.

#### **patchp**

The release's patch version number.

### Class

[DbXml \(page 2\)](#)

### See Also

[BDB XML Utility Functions \(page 3\)](#)

---

## Chapter 3. XmlArguments

```
#include <DbXml.hpp>

class DbXml::XmlArguments {
public:
    XmlResults getArguments(size_t index) const;
    unsigned int getNumberOfArgument() const;
};
```

The `XmlArguments` class is used by implementors of [XmlExternalFunction](#) (page 217) to access function arguments passed to the [XmlExternalFunction::execute\(\)](#) (page 219) method.

## XmlArguments Methods

XmlArguments Methods	Description
<a href="#"><code>XmlArguments::getArguments()</code></a>	Get an Xml Argument
<a href="#"><code>XmlArguments::getNumberOfArguments()</code></a>	Get the number of Xml Arguments

## **XmlArguments::getArguments()**

```
#include <DbXml.hpp>

XmlResults XmlArguments::getArguments(size_t index) const;
```

Get the argument at the specified index.

### **Parameters**

#### **index**

The index for the desired argument, zero-based.

### **Class**

[XmlArguments \(page 8\)](#)

### **See Also**

[XmlArguments Methods \(page 9\)](#), [XmlResults \(page 380\)](#)

## **XmlArguments::getNumberOfArguments()**

```
#include <DbXml.hpp>  
  
unsigned int XmlArguments::getNumberOfArguments() const;
```

Get the number of arguments available in the object.

### **Class**

[XmlArguments \(page 8\)](#)

### **See Also**

[XmlArguments Methods \(page 9\)](#)

---

## Chapter 4. XmlCompression

```
#include <DbXml.hpp>

XmlCompression::XmlCompression()
virtual XmlCompression::~XmlCompression()
```

`XmlCompression` is a base class for implementations of custom compression for a container. Compression is only used by whole document storage containers. To use customized compression the implementation must be registered with the `Xm1Manager` using [`Xm1Manager::registerCompression` \(page 319\)](#) and the container must be created by passing an [`Xm1ContainerConfig` \(page 76\)](#) object to [`Xm1Manager::createContainer` \(page 281\)](#) that includes the name under which the instance was registered. Compression is a persistent attribute of a container. A container created with custom compression requires that the same named compression instance be registered with the `Xm1Manager` or any attempt to open the container will fail.

`XmlCompression` instances must be free-threaded and safe to use concurrently.

## **XmlCompression Methods**

XmlCompression Methods	Description
<a href="#">XmlCompression::compress</a>	Compresses data before it is added to a container.
<a href="#">XmlCompression::decompress</a>	Decompresses data when it is retrieved from a container.

## XmlCompression::compress

```
#include <DbXml.hpp>

bool XmlCompression::compress(
    XmlTransaction &txn, const XmlData &source, XmlData &dest) = 0
```

This function is called when data is placed in a container that has compression enabled. The function compresses the data from source into dest. The method should return true if compression was successful and false if not.

### Parameters

#### **txn**

[XmlTransaction \(page 407\)](#) The transaction used by the operation that is putting data into the container.

#### **source**

[XmlData \(page 118\)](#) Contains the data to be compressed.

#### **dest**

[XmlData \(page 118\)](#) The buffer for the compressed data returned by this method.

### Class

[XmlCompression \(page 12\)](#)

### See Also

[XmlCompression Methods \(page 13\)](#)

## XmlCompression::decompress

```
#include <DbXml.hpp>

bool XmlCompression::decompress(
    XmlTransaction &txn, const XmlData &source, XmlData &dest) = 0
```

This function is called when data is retrieved from a container that has compression enabled. The function decompresses the data from source into dest. The method should return true if compression was successful and false if not.

### Parameters

#### **txn**

[XmlTransaction \(page 407\)](#) The transaction used by the operation that is retrieving data from the container.

#### **source**

[XmlData \(page 118\)](#) Contains the data to be decompressed.

#### **dest**

[XmlData \(page 118\)](#) The buffer for the decompressed data returned by this method.

### Class

[XmlCompression \(page 12\)](#)

### See Also

[XmlCompression Methods \(page 13\)](#)

---

## Chapter 5. XmlContainer

```
#include <DbXml.hpp>

class DbXml::XmlContainer {
public:
    XmlContainer()
    XmlContainer(const XmlContainer &o)
    XmlContainer &operator=(const XmlContainer &o)
    ~XmlContainer()
    ...
};
```

The `XmlContainer` class encapsulates a document container and its related indices and statistics. `XmlContainer` exposes methods for managing (putting and deleting)  [XmlDocument \(page 135\)](#) objects, managing indices, and retrieving container statistics.

If the container has never before been opened, use  [XmlManager::createContainer \(page 281\)](#) to instantiate an `XmlContainer` object. If the container already exists, use  [XmlManager::openContainer \(page 310\)](#) instead. `XmlContainers` are always opened until the last referencing handle is destroyed.

You can delete containers using  [XmlManager::removeContainer \(page 323\)](#) and rename containers using  [XmlManager::renameContainer \(page 324\)](#).

A copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body. This object is free threaded, and can be safely shared among threads in an application.

## **XmlContainer Methods**

XmlContainer Methods	Description
<a href="#">XmlContainer::addAlias</a>	Adds a alias for the container name.
<a href="#">XmlContainer::addDefaultIndex</a>	Add a default index to the container.
<a href="#">XmlContainer::addIndex</a>	Adds an index specification.
<a href="#">XmlContainer::deleteDefaultIndex</a>	Delete the container's default index.
<a href="#">XmlContainer::deleteDocument</a>	Delete a document from the container.
<a href="#">XmlContainer::deleteIndex</a>	Delete the specified index.
<a href="#">XmlContainer::getAllDocuments</a>	Get all documents in the container.
<a href="#">XmlContainer::getAutoIndexing</a>	Get the state of automatic indexing.
<a href="#">XmlContainer::getContainerConfig</a>	Get the container's settings.
<a href="#">XmlContainer::getContainerType</a>	Get the container's type.
<a href="#">XmlContainer::getDocument</a>	Get the specified document.
<a href="#">XmlContainer::getFlags</a>	Get the flags used to open the container.
<a href="#">XmlContainer::getIndexNodes</a>	Return true if indexing nodes.
<a href="#">XmlContainer::getIndexSpecification</a>	Get the index specification.
<a href="#">XmlContainer::getManager</a>	Get the XmlManager object for this container.
<a href="#">XmlContainer::getName</a>	Get the container's name.
<a href="#">XmlContainer::getNode</a>	Get the specified node.
<a href="#">XmlContainer::getNumDocuments</a>	Get the number of documents in the container.
<a href="#">XmlContainer::getPageSize</a>	Return database page size.
<a href="#">XmlContainer::lookupIndex</a>	Return all the documents matching a specified index.
<a href="#">XmlContainer::lookupStatistics</a>	Return an XmlStatistics object for a specified index.
<a href="#">XmlContainer::putDocument</a>	Add a document to the container.
<a href="#">XmlContainer::putDocumentAsEventWriter</a>	Add a document to the container using XmlEventWriter.
<a href="#">XmlContainer::removeAlias</a>	Remove a named alias for the container.
<a href="#">XmlContainer::replaceDefaultIndex</a>	Replace the container's default index.
<a href="#">XmlContainer::replaceIndex</a>	Replace an index of a specified type.
<a href="#">XmlContainer::setAutoIndexing</a>	Set the state of automatic indexing.
<a href="#">XmlContainer::setIndexSpecification</a>	Set the index specification.
<a href="#">XmlContainer::sync</a>	Flush container database state to disk.
<a href="#">XmlContainer::updateDocument</a>	Update an existing XmlDocument

## **XmIContainer::addAlias**

```
#include <DbXml.hpp>

bool addAlias(const std::string &alias)
```

The XmIContainer::addAlias method adds a new name alias to the list maintained by the containing [XmlManager \(page 274\)](#). The new alias can then be used as a parameter to the collection() function in an XQuery expression. Returns true if the alias is successfully added. If the alias is already used by the containing [XmlManager \(page 274\)](#) object, false is returned.

### **Parameters**

#### **alias**

The new alias to be added.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::addDefaultIndex

```
#include <DbXml.hpp>

void
XmlContainer::addDefaultIndex(
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::addDefaultIndex(
    XmlTransaction &txn,
    const std::string &index,
    XmlUpdateContext &context)
```

Adds a default index to the container. This method is for convenience — see [XmlIndexSpecification::addDefaultIndex \(page 235\)](#) for more information.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

`unique-{path type}-{node type}-{key type}-{syntax}`

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time

decimal gMonthDay

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

## **context**

The update context to use for the index operation.

## Errors

The `XmlContainer::addDefaultIndex` method may fail and throw [XmlElementException](#) (page 206), encapsulating one of the following non-zero errors:

## **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno](#) (page 210) method will return the error code for the error.

## **UNKNOWN\_INDEX**

## Unknown index specification

## Class

## XmlContainer (page 16)

## See Also

## XmlContainer Methods (page 17)

## **XmlContainer::addIndex**

```
#include <DbXml.hpp>

void
XmlContainer::addIndex(
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::addIndex(
    XmlTransaction &tx,
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::addIndex(
    const std::string &uri,
    const std::string &name,
    XmlIndexSpecification::Type type,
    XmlValue::Type syntax,
    XmlUpdateContext &context)

XmlContainer::addIndex(
    XmlTransaction &tx,
    const std::string &uri,
    const std::string &name,
    XmlIndexSpecification::Type type,
    XmlValue::Type syntax,
    XmlUpdateContext &context)
```

Adds an index of the specified type for the named document node. These method are for convenience – see [XmlIndexSpecification::addIndex \(page 239\)](#) for more information.

You can provide an index specification as a string value, or as enumerated types.

### **Specifying indexes as strings**

```
#include <DbXml.hpp>

void
XmlContainer::addIndex(
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::addIndex(
```

```
XmlTransaction &txn,
const std::string &uri,
const std::string &name,
const std::string &index,
XmlUpdateContext &context)
```

Identifies one or more indexing strategies to set for the identified node. The strategies are identified as a space-separated listing of strings.

Parameters are:

#### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string

dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

### context

The update context to use for the index insertion.

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

XmlContainer::addIndex(
    const std::string &uri,
    const std::string &name,
    XmlIndexSpecification::Type type,
    XmlValue::Type syntax,
    XmlUpdateContext &context)

XmlContainer::addIndex(
    XmlTransaction &txn,
    const std::string &uri,
    const std::string &name,
    XmlIndexSpecification::Type type,
    XmlValue::Type syntax,
    XmlUpdateContext &context)
```

Identifies an indexing strategy to set for the identified node. The strategy is set using enumeration values for the index and the syntax.

Parameters are:

### txn

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### uri

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

**name**

The name of the element or attribute node to be indexed.

**type**

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

**syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNode](#) ([page 416](#)) enumerated types:

- `XmlNode::NONE`

- `XmlValue::BASE_64_BINARY`
- `XmlValue::BOOLEAN`
- `XmlValue::DATE`
- `XmlValue::DATE_TIME`
- `XmlValue::DECIMAL`
- `XmlValue::DOUBLE`
- `XmlValue::DURATION`
- `XmlValue::FLOAT`
- `XmlValue::G_DAY`
- `XmlValue::G_MONTH`
- `XmlValue::G_MONTH_DAY`
- `XmlValue::G_YEAR`
- `XmlValue::G_YEAR_MONTH`
- `XmlValue::HEX_BINARY`
- `XmlValue::STRING`
- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

#### **context**

The update context to use for the index insertion.

### **Errors**

The `XmlContainer::addIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

#### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::deleteDefaultIndex

```
#include <DbXml.hpp>

void
XmlContainer::deleteDefaultIndex(const std::string &index,
    XmlUpdateContext &context)

void
XmlContainer::deleteDefaultIndex(XmlTransaction &txn,
    const std::string &index, XmlUpdateContext &context)
```

Deletes the default index for the container. This method is for convenience - see [XmlIndexSpecification::deleteDefaultIndex \(page 244\)](#) for more information.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the **txn** parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique-{path type}-{node type}-{key type}-{syntax}**

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

### **context**

The [XmlUpdateContext](#) (page 415) to use for this operation.

## **Errors**

The `XmlContainer::deleteDefaultIndex` method may fail and throw [XmlException](#) (page 206), encapsulating one of the following non-zero errors:

### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The `XmlException::getDbErrno` (page 210) method will return the error code for the error.

### **UNKNOWN\_INDEX**

Unknown index specification

## **Class**

[XmlContainer](#) (page 16)

## **See Also**

[XmlContainer Methods](#) (page 17)

## XmlContainer::deleteDocument

```
#include <DbXml.hpp>

void XmlContainer::deleteDocument(const std::string name,
                                  XmlUpdateContext &context)

void XmlContainer::deleteDocument(XmlDocument &document,
                                  XmlUpdateContext &context)

void XmlContainer::deleteDocument(XmlTransaction &txn,
                                  const std::string name, XmlUpdateContext &context)

void XmlContainer::deleteDocument(XmlTransaction &txn,
                                  XmlDocument &document, XmlUpdateContext &context)
```

The `XmlContainer::deleteDocument` method removes the specified [XmlDocument \(page 135\)](#) from the [XmlContainer \(page 16\)](#).

You can specify the document by name, or as a reference to an  [XmlDocument \(page 135\)](#) object.

### Deleting document by name

```
#include <DbXml.hpp>

void XmlContainer::deleteDocument(const std::string name,
                                  XmlUpdateContext &context)

void XmlContainer::deleteDocument(XmlTransaction &txn,
                                  const std::string name, XmlUpdateContext &context)
```

Delete the document with the given name. Parameters are:

#### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the  [XmlDocument \(page 135\)](#) to be deleted from the container.

#### **context**

The [XmlUpdateContext \(page 415\)](#) object to use for this deletion.

### Deleting document by XmlDocument object

```
#include <DbXml.hpp>

void XmlContainer::deleteDocument(XmlDocument &document,
```

```
    XmlUpdateContext &context)

void XmlContainer::deleteDocument(XmlTransaction &txn,
    XmlDocument &document, XmlUpdateContext &context)
```

Removes the specified  [XmlDocument \(page 135\)](#)  from the  [XmlContainer \(page 16\)](#) .

#### **txn**

If the operation is to be transaction-protected, this parameter is an  [XmlTransaction \(page 407\)](#)  handle returned from  [XmlManager::createTransaction \(page 296\)](#) .

#### **document**

The  [XmlDocument \(page 135\)](#)  to be deleted from the container. The name of the document to be deleted is extracted from this parameter.

#### **context**

The  [XmlUpdateContext \(page 415\)](#)  object to use for this deletion.

### **Errors**

The `XmlContainer::deleteDocument` method may fail and throw  [XmlException \(page 206\)](#) , encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The  [XmlException::getDbErrno \(page 210\)](#)  method will return the error code for the error.

#### **DOCUMENT\_NOT\_FOUND**

The specified document is not in the  [XmlContainer \(page 16\)](#) .

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::deleteIndex

```
#include <DbXml.hpp>

void
XmlContainer::deleteIndex(
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

void
XmlContainer::deleteIndex(
    XmlTransaction &txn,
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)
```

Deletes an index of the specified type for the named document node. This method is for convenience – see [XmlIndexSpecification::deleteIndex \(page 248\)](#) for more information.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the **txn** parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique**-{path type}-{node type}-{key type}-{syntax}

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.

- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

### context

The [XmlNodeContext](#) (page 415) to use for this operation.

## Errors

The `XmlContainer::deleteIndex` method may fail and throw [XmlNodeException](#) (page 206), encapsulating one of the following non-zero errors:

### DATABASE\_ERROR

An error occurred in an underlying Berkeley DB database. The [XmlNodeException::getDbErrno](#) (page 210) method will return the error code for the error.

### UNKNOWN\_INDEX

Unknown index specification

## Class

[XmlNodeContainer](#) (page 16)

## See Also

[XmlNodeContainer Methods](#) (page 17)

## XmlContainer::getAllDocuments

```
#include <DbXml.hpp>

XmlResults XmlContainer::getAllDocuments(u_int32_t flags)

XmlResults XmlContainer::getAllDocuments(XmlTransaction &txn,
                                         u_int32_t flags)
```

Return all of the documents in the container in a lazily evaluated XmlResult set.

### Parameters

#### txn

If the operation is to be transaction-protected, the txn parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DBXML\_WELL\_FORMED\_ONLY

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the

write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_REVERSE\_ORDER

Return results in reverse order relative to the sort of the index.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::getAutoIndexing

```
#include <DbXml.hpp>

bool XmlContainer::getAutoIndexing() const
bool XmlContainer::getAutoIndexing(XmlTransaction &txn) const
```

Returns the current value of the auto-indexing state for the container. This state can be modified using [XmlContainer::setAutoIndexing \(page 70\)](#). See that page for a description of this feature.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### Errors

The `XmlContainer::getAutoIndexing` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlContainer \(page 16\)](#)

### See Also

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getContainerConfig**

```
#include <DbXml.hpp>

XmlContainerConfig XmIContainer::getContainerConfig() const;
```

Returns a copy of the `XmlContainerConfig` with the settings used by [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#). This method replaces [XmlContainer::getFlags \(page 40\)](#). The settings of an open container cannot be changed. Some settings can be changed by closing the container and opening it again except for those properties which cannot be changed for existing containers. See the documentation for [XmlContainerConfig \(page 76\)](#) for more information.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getContainerType**

```
#include <DbXml.hpp>

ContainerType XmIContainer::getContainerType() const
```

Returns the container's type. Possible return values are:

- `XmIContainer::NodeContainer`

Documents are broken down into their component nodes, and these nodes are stored individually in the container. This is the preferred container storage type.

- `XmIContainer::WholedocContainer`

Documents are stored intact; all white space and formatting is preserved.

### **Class**

[XmIContainer \(page 16\)](#)

### **See Also**

[XmIContainer Methods \(page 17\)](#)

## XmlContainer::getDocument

```
#include <DbXml.hpp>

 XmlDocument getDocument(const std::string &name, u_int32_t flags = 0)

 XmlDocument getDocument(
    XmlTransaction &tx, const std::string &name, u_int32_t flags = 0)
```

The `XmlContainer::getDocument` method returns the  [XmlDocument \(page 135\)](#) with the specified name.

### Parameters

#### **tx**

If the operation is to be transaction-protected, the `tx` parameter is an  [XmlTransaction \(page 407\)](#) handle returned from  [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the  [XmlDocument \(page 135\)](#) to be retrieved from the container.

#### **flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

## Errors

The `XmlContainer::getDocument` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlAttribute::getDbErrno \(page 210\)](#) method will return the error code for the error.

### **DOCUMENT\_NOT\_FOUND**

The specified document is not in the `XmlContainer`.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlAttribute Methods \(page 17\)](#)

## **XmIContainer::getFlags**

```
#include <DbXml.hpp>  
  
XmlContainerConfig XmlContainer::getFlags() const;
```

The `XmIContainer::getFlags` method returns a copy of the `XmlContainerConfig` with the settings used by [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#).

This method is deprecated in favor of [XmlContainer::getContainerConfig \(page 36\)](#).

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getIndexNodes**

```
#include <DbXml.hpp>  
  
bool XmIContainer::getIndexNodes() const
```

Returns true if the container is configured to create node indices.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::getIndexSpecification

```
#include <DbXml.hpp>

XmlIndexSpecification XmlContainer::getIndexSpecification()

XmlIndexSpecification
XmlContainer::getIndexSpecification(XmlTransaction &tx, 
    u_int32_t flags = 0)
```

Retrieves the current indexing specification for the container. The indexing specification can be modified using [XmlContainer::setIndexSpecification \(page 72\)](#).

### Parameters

#### tx

If the operation is to be transaction-protected, the tx parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### flags

This parameter must be set to one of the following values:

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

### Errors

The XmlContainer::getIndexSpecification method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### DATABASE\_ERROR

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlContainer \(page 16\)](#)

### See Also

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getManager**

```
#include <DbXml.hpp>  
  
XmlManager &XmIContainer::getManager() const;
```

The XmIContainer::getManager method returns the [XmlManager \(page 274\)](#) object for the XmIContainer.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getName**

```
#include <DbXml.hpp>  
  
const std::string &XmIContainer::getName() const;
```

The XmIContainer::getName method returns the name of the XmIContainer.

### **Class**

[XmIContainer \(page 16\)](#)

### **See Also**

[XmIContainer Methods \(page 17\)](#)

## XmlContainer::getNode

```
#include <DbXml.hpp>

XmlValue getNode(const std::string &nodeHandle, u_int32_t flags = 0)

 XmlDocument getNode(
     XmlTransaction &txn, const std::string &nodeHandle,
     u_int32_t flags = 0)
```

The `XmlContainer::getNode` method returns the [XmlNode](#) (page 416) of type `XmlNode::NODE` representing the specified handle. The handle must represent a node in a document in the [XmlContainer](#) (page 16). If the document or node has been removed, the operation may fail.

Node handles are guaranteed to remain stable in the absence of modifications to a document. If a document is modified, a handle may cease to exist, or may belong to a different node.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction](#) (page 407) handle returned from [XmlManager::createTransaction](#) (page 296).

#### **nodeHandle**

The handle representing the node which must have been obtained using [XmlNode::getNodeHandle](#) (page 432).

#### **flags**

This parameter must be set to 0 or one the following values:

- `DB_READ_UNCOMMITTED`

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the `DB_READ_UNCOMMITTED` flag was not specified when the underlying container was opened.

- `DB_READ_COMMITTED`

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- `DB_RMW`

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the

write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

## Errors

The `XmlContainer::getNode` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlAttribute::getDbErrno \(page 210\)](#) method will return the error code for the error.

### **DOCUMENT\_NOT\_FOUND**

The node and/or document specified by the handle is not in the `XmlContainer`.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::getNumDocuments**

```
#include <DbXml.hpp>

size_t XmIContainer::getNumDocuments() const

size_t XmIContainer::getNumDocuments(XmlTransaction &txn) const
```

The XmIContainer::getNumDocuments method returns the number of documents in the XmIContainer.

### **Class**

[XmIContainer \(page 16\)](#)

### **See Also**

[XmIContainer Methods \(page 17\)](#)

## **XmIContainer::getPageSize**

```
#include <DbXml.hpp>  
  
u_int32_t XmIContainer::getPageSize() const
```

Returns the actual database page size for the container.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::lookupIndex

```
#include <DbXml.hpp>

XmlResults XmlContainer::lookupIndex(XmlQueryContext &context,
    const std::string &uri, const std::string &name,
    const std::string &index, const XmlValue &value = XmlValue(),
    u_int32_t flags = 0)

XmlResults XmlContainer::lookupIndex(XmlTransaction &tx,
    XmlQueryContext &context, const std::string &uri,
    const std::string &name, const std::string &index,
    const XmlValue &value = XmlValue(), u_int32_t flags = 0)

XmlResults XmlContainer::lookupIndex(XmlQueryContext &context,
    const std::string &uri, const std::string &name,
    const std::string &parent_uri, const std::string &parent_name,
    const std::string &index, const XmlValue &value = XmlValue(),
    u_int32_t flags = 0)

XmlResults XmlContainer::lookupIndex(XmlTransaction &tx,
    XmlQueryContext &context, const std::string &uri,
    const std::string &name, const std::string &parent_uri,
    const std::string &parent_name, const std::string &index,
    const XmlValue &value = XmlValue(), u_int32_t flags = 0)
```

NOTE: this interface is deprecated, in favor of using [XmlManager::createIndexLookup \(page 287\)](#) and [XmlIndexLookup::execute \(page 223\)](#).

For a specified index, return all the data referenced by the index's keys, optionally matching a specific value. There are two forms of this method: one that you use for edge indexes, and one that you use for all other types of indexes.

### Looking up non-edge indexes

```
#include <DbXml.hpp>

XmlResults XmlContainer::lookupIndex(XmlQueryContext &context,
    const std::string &uri, const std::string &name,
    const std::string &index, const XmlValue &value = XmlValue(),
    u_int32_t flags = 0)

XmlResults XmlContainer::lookupIndex(XmlTransaction &tx,
    XmlQueryContext &context, const std::string &uri,
    const std::string &name, const std::string &index,
    const XmlValue &value = XmlValue(), u_int32_t flags = 0)
```

Return all the targets for which the identified index has keys. By default, entire documents are returned by this method. However, if the container is of type `XmlContainer::NodeStorage` (the default container type), and if `DBXML_INDEX_NODES` is set

for the container, then this method will return the individual nodes referenced by the index keys.

Note that you cannot use this form of this method to examine edge indices.

Parameters are:

**txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

**context**

The [XmlQueryContext \(page 341\)](#) to use for this query.

**uri**

The namespace of the node to which this index is applied.

**name**

The name of the node to which this index is applied.

**index**

Identifies the index for which you want the documents returned. The value supplied here must be a valid index. See [XmlIndexSpecification::addIndex \(page 239\)](#) for a description of valid index specifications.

**value**

Provides the value to which equality indices must be equal. This parameter is required when returning documents on equality indices, and it is ignored for all other types of indices.

**flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_CACHE\_DOCUMENTS

Enables use of a cache mechanism that optimizes [XmlIndexLookup::execute \(page 223\)](#) operations that a large number of nodes from the same document.

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DBXML\_NO\_INDEX\_NODES

Relevant for node storage containers with node indices only. Causes the [XmlNodeLookup::execute \(page 223\)](#) operations to return document nodes rather than direct pointers to the interior nodes. This is more efficient if all that is desired is a reference to target documents.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_REVERSE\_ORDER

Return results in reverse order relative to the sort of the index.

## Looking up edge indexes

```
#include <DbXml.hpp>

XmlResults XmlContainer::lookupIndex(XmlQueryContext &context,
    const std::string &uri, const std::string &name,
    const std::string &parent_uri, const std::string &parent_name,
    const std::string &index, const XmlValue &value = XmlValue(),
    u_int32_t flags = 0)

XmlResults XmlContainer::lookupIndex(XmlTransaction &tx,
    XmlQueryContext &context, const std::string &uri,
    const std::string &name, const std::string &parent_uri,
    const std::string &parent_name, const std::string &index,
    const XmlValue &value = XmlValue(), u_int32_t flags = 0)
```

Return all the targets for which the identified index has keys. By default, entire documents are returned by this method. However, if the container is of type `XmlContainer::NodeStorage` (the default container type), and if `DBXML_INDEX_NODES` is set for the container, then this method will return the individual nodes referenced by the index keys.

Use this form of this method to return documents indexed by edge indices.

Edge indices are indices maintained for those locations in a document where two nodes (a parent node and a child node) meet. See the Berkeley DB XML Getting Started Guide for details.

Parameters are:

**txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

**context**

The [XmlQueryContext \(page 341\)](#) to use for this query.

**uri**

The namespace of the node to which this index is applied.

**name**

The name of the node to which this index is applied.

**parent\_uri**

The namespace of the parent node to which this edge index is applied.

**parent\_name**

The name of the parent node to which this edge index is applied.

**index**

Identifies the index for which you want the documents returned. The value supplied here must be a valid index. See [XmlIndexSpecification::addIndex \(page 239\)](#) for a description of valid index specifications.

**value**

Provides the value to which equality indices must be equal. This parameter is required when returning documents on equality indices, and it is ignored for all other types of indices.

**flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently

ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

## Errors

The `XmlContainer::lookupIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::lookupStatistics

```
#include <DbXml.hpp>

XmlStatistics XmlContainer::lookupStatistics(const std::string &uri,
    const std::string &name, const std::string &index,
    const XmlValue &value = XmlValue())

XmlStatistics XmlContainer::lookupStatistics(XmlTransaction &txn,
    const std::string &uri, const std::string &name,
    const std::string &index, const XmlValue &value = XmlValue())

XmlStatistics XmlContainer::lookupStatistics(const std::string &uri,
    const std::string &name, const std::string &parent_uri,
    const std::string &parent_name, const std::string &index,
    const XmlValue &value = XmlValue())

XmlStatistics XmlContainer::lookupStatistics(XmlTransaction &txn,
    const std::string &uri, const std::string &name,
    const std::string &parent_uri, const std::string &parent_name,
    const std::string &index, const XmlValue &value = XmlValue())
```

Returns an [XmlStatistics \(page 403\)](#) object for the identified index. This object identifies the number of keys (both total and unique) maintained for the identified index.

There are two forms of this method: one that you use with non-edge indexes, and one that you use with edge indexes.

### Looking up non-edge indexes

```
#include <DbXml.hpp>

XmlStatistics XmlContainer::lookupStatistics(const std::string &uri,
    const std::string &name, const std::string &index,
    const XmlValue &value = XmlValue())

XmlStatistics XmlContainer::lookupStatistics(XmlTransaction &txn,
    const std::string &uri, const std::string &name,
    const std::string &index, const XmlValue &value = XmlValue())
```

Lookup statistics for the identified index. Note that this form of this method cannot be used to return statistics on edge indices.

Parameters are:

#### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **uri**

The namespace of the node to which this index is applied.

**name**

The name of the node to which this index is applied.

**index**

Identifies the index for which you want statistics returned. The value supplied here must be a valid index. See [XmlIndexSpecification::addIndex \(page 239\)](#) for a description of valid index specifications.

**value**

Provides the value to which equality indices must be equal. This parameter is required when returning documents on equality indices, and it is ignored for all other types of indices.

## Looking up edge indexes

```
#include <DbXml.hpp>

XmlStatistics XmlContainer::lookupStatistics(const std::string &uri,
                                             const std::string &name, const std::string &parent_uri,
                                             const std::string &parent_name, const std::string &index,
                                             const XmlValue &value = XmlValue())

XmlStatistics XmlContainer::lookupStatistics(XmlTransaction &tx,
                                             const std::string &uri, const std::string &name,
                                             const std::string &parent_uri, const std::string &parent_name,
                                             const std::string &index, const XmlValue &value = XmlValue())
```

Lookup statistics for the identified index. Use this form of this method to return statistics on edge indices.

Edge indices are indices maintained for those locations in a document where two nodes (a parent node and a child node) meet. See the Berkeley DB XML Getting Started Guide for details.

Parameters are:

**tx**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

**uri**

The namespace of the node to which this index is applied.

**name**

The name of the node to which this index is applied.

**parent\_uri**

The namespace of the parent node to which this edge index is applied.

**parent\_name**

The name of the parent node to which this edge index is applied.

**index**

Identifies the index for which you want statistics returned. The value supplied here must be a valid index. See [XmlNodeSpecification::addIndex \(page 239\)](#) for a description of valid index specifications.

**value**

Provides the value to which equality indices must be equal. This parameter is required when returning documents on equality indices, and it is ignored for all other types of indices.

## Errors

The `XmlContainer::lookupStatistics` method may fail and throw [XmlElement \(page 206\)](#), encapsulating one of the following non-zero errors:

**UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## XmIContainer::putDocument

```
#include <DbXml.hpp>

void XmlContainer::putDocument(XmlDocument &document,
    XmlUpdateContext &context, u_int32_t flags = 0)

void XmlContainer::putDocument(XmlTransaction &txn,
    XmlDocument &document, XmlUpdateContext &context,
    u_int32_t flags = 0)

std::string XmlContainer::putDocument(const std::string &name,
    XmlEventReader &reader, XmlUpdateContext &context,
    u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
    const std::string &name, XmlEventReader &reader,
    XmlUpdateContext &context, u_int32_t flags = 0)

std::string XmlContainer::putDocument(const std::string &name,
    XmlInputStream *adopted_input,
    XmlUpdateContext &context, u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
    const std::string &name, XmlInputStream *adopted_input,
    XmlUpdateContext &context, u_int32_t flags = 0)

std::string XmlContainer::putDocument(const std::string &name,
    const std::string &contents, XmlUpdateContext &context,
    u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
    const std::string &name, const std::string &contents,
    XmlUpdateContext &context, u_int32_t flags = 0)
```

Inserts an  [XmlDocument \(page 135\)](#)  into the container. The value returned by this method is dependent upon the form of the method that you used to perform the insertion.

Note that the name used for the document must be unique in the container or an exception is thrown. The flag, DBXML\_GEN\_NAME, can be used to generate a name. To change a document that already exists in the container, use  [XmlContainer::updateDocument \(page 74\)](#) .

The document content is indexed according to the container indexing specification. The indexer supports the  [Xerces content encodings](#)  and expects the content to be  [well-formed](#)  , but it need not be  [valid](#)  .

There are four different forms of this method:

- [Add a document as an XmlDocument object \(page 58\)](#)
- [Add a document using an XmlEventReader \(page 59\)](#)

- Add a document using an `XmlInputStream` (page 60)
- Add a document using a string (page 61)

Each of these forms are described in the following sections.

## Add a document as an `XmlDocument` object

```
#include <DbXml.hpp>

void XmlContainer::putDocument(XmlDocument &document,
    XmlUpdateContext &context, u_int32_t flags = 0)

void XmlContainer::putDocument(XmlTransaction &txn,
    XmlDocument &document, XmlUpdateContext &context,
    u_int32_t flags = 0)
```

Inserts the  `XmlDocument` (page 135) provided on the call to the container. The name provided for the  `XmlDocument` (page 135) must be unique to the container or an exception is thrown. To set the name, use  `XmlDocument::setName` (page 151).

Parameters are:

### **txn**

If the operation is to be transaction-protected, this parameter is an  `XmlTransaction` (page 407) handle returned from  `XmlManager::createTransaction` (page 296).

### **document**

The  `XmlDocument` (page 135) to be inserted into the  `XmlContainer` (page 16)

### **context**

The update context to use for the document insertion.

### **flags**

This parameter must be set to 0 or the following values:

- `DBXML_GEN_NAME`

Generate a unique name. If no name is set for this  `XmlDocument` (page 135), a system-defined unique name is generated. If a name is specified, a unique string is appended to that name to ensure uniqueness.

- `DBXML_WELL_FORMED_ONLY`

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

## Add a document using an XmlEventReader

```
#include <DbXml.hpp>

std::string XmlContainer::putDocument(const std::string &name,
    XmlEventReader &reader, XmlUpdateContext &context,
    u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
    const std::string &name, XmlEventReader &reader,
    XmlUpdateContext &context, u_int32_t flags = 0)
```

Inserts the XML document referenced by the [XmlEventReader \(page 152\)](#) into the container. The name used for the new document is returned by this method.

Parameters are:

### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### **name**

Provides the name of the document to insert into the container. This name must be unique in the container. If DBXML\_GEN\_NAME is set, a system-defined string is appended to create a unique name. This applies if the name parameter is provided or empty. If the name is not unique within the container, an exception is thrown.

### **reader**

Identifies the source of information used to create the document. The content will be created by calling methods on this object. When the end of the document is read, the [XmlEventReader::close \(page 156\)](#) method will be called. The [XmlEventReader \(page 152\)](#) object must have been created via one of these methods:  [XmlDocument::getContentAsEventReader \(page 139\)](#),  [XmlValue::asEventReader \(page 422\)](#), or an application-created derived class of [XmlEventReader \(page 152\)](#).

### **context**

The update context to use for the document insertion.

### **flags**

This parameter must be set to 0 or the following values:

- DBXML\_GEN\_NAME

Generate a unique name. If no name is set for this  [XmlDocument \(page 135\)](#), a system-defined unique name is generated. If a name is specified, a unique string is appended to that name to ensure uniqueness.

## Add a document using an XmlInputStream

```
#include <DbXml.hpp>

std::string XmlContainer::putDocument(const std::string &name,
    XmlInputStream *adopted_input,
    XmlUpdateContext &context, u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
    const std::string &name, XmlInputStream *adopted_input,
    XmlUpdateContext &context, u_int32_t flags = 0)
```

Inserts the XML document contained in the [XmlInputStream \(page 270\)](#) into the container. The name used for the new document is returned by this method.

Parameters are:

### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### **name**

Provides the name of the document to insert into the container. This name must be unique in the container. If DBXML\_GEN\_NAME is set, a system-defined string is appended to create a unique name. This applies if the name parameter is provided or empty. If the name is not unique within the container, an exception is thrown.

### **adopted\_input**

Identifies the input stream to use to read the document. Create the input stream using one of [XmlManager::createLocalFileInputStream \(page 290\)](#), [XmlManager::createMemBufInputStream \(page 291\)](#), [XmlManager::createStdInInputStream \(page 295\)](#), [XmlManager::createURLInputStream \(page 300\)](#), or  [XmlDocument::getContentAsXmlInputStream \(page 141\)](#). The content read by the input stream must well-formed XML, or an exception is thrown. The [XmlInputStream \(page 270\)](#) object provided is consumed (deleted) by this method.

### **context**

The update context to use for the document insertion.

### **flags**

This parameter must be set to 0 or the following values:

- DBXML\_GEN\_NAME

Generate a unique name. If no name is set for this  [XmlDocument \(page 135\)](#), a system-defined unique name is generated. If a name is specified, a unique string is appended to that name to ensure uniqueness.

## Add a document using a string

```
#include <DbXml.hpp>

std::string XmlContainer::putDocument(const std::string &name,
                                       const std::string &contents, XmlUpdateContext &context,
                                       u_int32_t flags = 0)

std::string XmlContainer::putDocument(XmlTransaction &txn,
                                       const std::string &name, const std::string &contents,
                                       XmlUpdateContext &context, u_int32_t flags = 0)
```

Inserts the XML document contained in the string into the container. The name used for the new document is returned by this method.

Parameters are:

### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### **name**

Provides the name of the document to insert into the container. This name must be unique in the container. If DBXML\_GEN\_NAME is set, a system-defined string is appended to create a unique name. This applies if the name parameter is provided or empty. If the name is not unique within the container, an exception is thrown.

### **contents**

The XML content to insert into the container. The content contained in this string must well-formed XML, or an exception is thrown.

### **context**

The update context to use for the document insertion.

### **flags**

This parameter must be set to 0 or the following values:

- DBXML\_GEN\_NAME

Generate a unique name. If no name is set for this  [XmlDocument \(page 135\)](#), a system-defined unique name is generated. If a name is specified, a unique string is appended to that name to ensure uniqueness.

## Errors

The `XmlContainer::putDocument` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

**DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

**EVENT\_ERROR**

event reader

An error occurred while adding a document using an [XmlEventReader \(page 152\)](#). This error can only be thrown if you are adding documents to your container using an [XmlEventReader \(page 152\)](#).

**INDEXER\_PARSER\_ERROR**

The XML Indexer could not parse the document. This error can not be thrown if you are using an [XmlEventReader \(page 152\)](#) to add the document to your container.

**UNIQUE\_ERROR**

The document does not have a name that is unique for the container.

**Class**

[XmlContainer \(page 16\)](#)

**See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::putDocumentAsEventWriter

```
#include <DbXml.hpp>

XmlEventWriter &XmlContainer::putDocumentAsEventWriter(
    XmlDocument &document, XmlUpdateContext &context,
    u_int32_t flags = 0)

XmlEventWriter &XmlContainer::putDocumentAsEventWriter(
    XmlTransaction &tx, XmlDocument &document,
    XmlUpdateContext &context, u_int32_t flags = 0)
```

Begins insertion of an  [XmlDocument \(page 135\)](#)  into the container through use of an  [XmlEventWriter \(page 192\)](#)  object. Methods must be called on the returned  [XmlEventWriter \(page 192\)](#)  to create content for the document, which is completed by calling  [XmlEventWriter::close \(page 194\)](#) . If  [XmlEventWriter::close \(page 194\)](#)  is never called, the document insertion will not be complete, and the container may be left in an inconsistent state.

The name used for the document must be unique in the container or an exception is thrown. The flag, DBXML\_GEN\_NAME, can be used to generate a name. To change a document that already exists in the container, use  [XmlContainer::updateDocument \(page 74\)](#) .

### Parameters

#### **tx**

If the operation is to be transaction-protected, the tx parameter is an  [XmlTransaction \(page 407\)](#)  handle returned from  [XmlManager::createTransaction \(page 296\)](#) .

#### **document**

The  [XmlDocument \(page 135\)](#)  to be inserted into the  [XmlContainer](#) .

#### **context**

The update context to use for the document insertion.

#### **flags**

This parameter must be set to 0 or the following value:

- DBXML\_GEN\_NAME

Generate a unique name. If no name is set for this  [XmlDocument \(page 135\)](#) , a system-defined unique name is generated. If a name is specified, a unique string is appended to that name to ensure uniqueness.

### Errors

The  [XmlContainer::putDocumentAsEventWriter](#)  method may fail and throw  [XmlException \(page 206\)](#) , encapsulating one of the following non-zero errors:

**DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

**UNIQUE\_ERROR**

Uniqueness constraint violation for key

**Class**

[XmlContainer \(page 16\)](#)

**See Also**

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::removeAlias**

```
#include <DbXml.hpp>

bool removeAlias(const std::string &alias)
```

The `XmIContainer::removeAlias` method removes the named alias from the list maintained by the containing [XmlManager \(page 274\)](#). If the alias does not exist, or matches a different `XmIContainer`, the call fails. Return value is true upon success, false upon failure.

### **Parameters**

#### **alias**

The alias to remove.

### **Class**

[XmlContainer \(page 16\)](#)

### **See Also**

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::replaceDefaultIndex

```
#include <DbXml.hpp>

void
XmlContainer::replaceDefaultIndex(
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::replaceDefaultIndex(
    XmlTransaction &txn,
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)
```

Replaces the container's default index. This method is for convenience -- see [XmlIndexSpecification::replaceDefaultIndex \(page 260\)](#) for more information.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

`unique-{path type}-{node type}-{key type}-{syntax}`

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none

double

gYear

base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

### **context**

The update context to use for the index replacement.

## **Errors**

The `XmlContainer::replaceDefaultIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlAttribute::getDbErrno \(page 210\)](#) method will return the error code for the error.

## **Class**

[XmlAttribute \(page 16\)](#)

## **See Also**

[XmlAttribute Methods \(page 17\)](#)

## XmlContainer::replaceIndex

```
#include <DbXml.hpp>

void
XmlContainer::replaceIndex(
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)

XmlContainer::replaceIndex(
    XmlTransaction &txn,
    const std::string &uri,
    const std::string &name,
    const std::string &index,
    XmlUpdateContext &context)
```

Replaces an index of the specified type for the named document node. This method is for convenience -- see [XmlIndexSpecification::replaceIndex \(page 264\)](#) for more information.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the **txn** parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique-{path type}-{node type}-{key type}-{syntax}**

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.

- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

### context

The update context to use for this operation.

## Errors

The `XmlContainer::replaceIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### DATABASE\_ERROR

An error occurred in an underlying Berkeley DB database. The [XmlAttribute::getDbErrno \(page 210\)](#) method will return the error code for the error.

## Class

[XmlAttribute \(page 16\)](#)

## See Also

[XmlAttribute Methods \(page 17\)](#)

## XmlContainer::setAutoIndexing

```
#include <DbXml.hpp>

void XmlContainer::setAutoIndexing(bool value,
    XmlUpdateContext &context)

void XmlContainer::setAutoIndexing(XmlTransaction &tx,
    bool value, XmlUpdateContext &context)
```

Sets the auto-indexing state of the container.

If the value on the container is true (the default for newly-created containers) then indexes are added automatically for leaf elements and attributes. The indexes added are "node-equality-string" and "node-equality-double" for elements and attributes. If auto-indexing is not desired it should be disabled using this interface immediately after container creation. Auto-indexing is recognized by insertion of new documents as well as updates of existing documents, including modification via XQuery Update. The auto-indexing state is persistent and will remain stable across container close/re-open operations. Indexes added via auto-indexing are normal indexes and can be removed using the normal mechanisms.

A significant implication of auto-indexing is that any operation that may add an index (e.g. [XmlContainer::putDocument \(page 57\)](#)) can have the side effect of reindexing the entire container. For this reason auto-indexing is not recommended for containers of heterogenous documents and that it be disabled once a representative set of documents has been inserted.

### Parameters

#### **tx**

If the operation is to be transaction-protected, the tx parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **value**

A boolean value indicating whether auto-indexing behavior should be enabled or disabled.

### Errors

The `XmlContainer::setAutoIndexing` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

## XmlContainer::setIndexSpecification

```
#include <DbXml.hpp>

void
XmlContainer::setIndexSpecification(const XmlIndexSpecification &index,
                                     XmlUpdateContext &context)

void
XmlContainer::setIndexSpecification(XmlTransaction &txn,
                                     const XmlIndexSpecification &index, XmlUpdateContext &context)
```

Defines the type of indexing to be maintained for a container of documents. The currently defined indexing specification can be retrieved with the [XmlContainer::getIndexSpecification \(page 42\)](#) method.

If the container is not empty then the contained documents are incrementally indexed. Index keys for disabled index strategies are removed and index keys for enabled index strategies are added. Note that the length of time taken to perform this re-indexing operation is proportional to the size of the container.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the **txn** parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **index**

The indexing specification for the container.

#### **context**

The update context to use for the index modification.

### Errors

The `XmlContainer::setIndexSpecification` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlContainer \(page 16\)](#)

### See Also

[XmlContainer Methods \(page 17\)](#)

## **XmIContainer::sync**

```
#include <DbXml.hpp>  
  
void XmIContainer::sync() const;
```

The XmIContainer::sync method flushes database pages for the container to disk.

### **Class**

[XmIContainer \(page 16\)](#)

### **See Also**

[XmIContainer Methods \(page 17\)](#)

## XmlContainer::updateDocument

```
#include <DbXml.hpp>

void XmlContainer::updateDocument(XmlDocument &document,
                                  XmlUpdateContext &context)

void XmlContainer::updateDocument(XmlTransaction &tx,
                                  XmlDocument &document, XmlUpdateContext &context)
```

Updates an  [XmlDocument \(page 135\)](#)  in the container. The document must have been retrieved from the container using  [XmlContainer::getDocument \(page 38\)](#) ,  [XmlManager::query \(page 316\)](#) , or  [XmlQueryExpression::execute \(page 364\)](#) . It is possible to use a constructed XmlDocument object, if its name is set to a valid name in the container. The document must still exist within the container. The document content is indexed according to the container indexing specification, with index keys being removed for the previous document content, and added for the updated document content.

### Parameters

#### **tx**

If the operation is to be transaction-protected, the tx parameter is an  [XmlTransaction \(page 407\)](#)  handle returned from  [XmlManager::createTransaction \(page 296\)](#) .

#### **document**

The  [XmlDocument \(page 135\)](#)  to be updated in the XmlContainer.

#### **context**

The update context to use for the document insertion.

### Errors

The XmlContainer::updateDocument method may fail and throw  [XmlException \(page 206\)](#) , encapsulating one of the following non-zero errors:

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The  [XmlException::getDbErrno \(page 210\)](#)  method will return the error code for the error.

#### **DOCUMENT\_NOT\_FOUND**

The specified document is not in the XmlContainer.

#### **INDEXER\_PARSER\_ERROR**

The XML Indexer could not parse the document.

## Class

[XmlContainer \(page 16\)](#)

## See Also

[XmlContainer Methods \(page 17\)](#)

# Chapter 6. XmlContainerConfig

```
#include <DbXml.hpp>

class DbXml::XmlContainerConfig {
public:
    XmlContainerConfig();
    XmlContainerConfig(const XmlContainerConfig &);
    ~XmlContainerConfig();
    XmlContainerConfig &operator = (const XmlContainerConfig &)
    enum ConfigState {
        On
        Off
        UseDefault
    };
    ...
};
```

The `XmlContainerConfig` class encapsulates all the properties with which a container can be created or opened. It is passed as an argument to [XmlManager::createContainer \(page 281\)](#) and [XmlManager::openContainer \(page 310\)](#) as well as other methods that previously accepted unsigned int flags parameters.

The default settings of the properties in an `XmlContainerConfig` object are listed in the following table.

Property	Value
AllowCreate	false
AllowValidation	false
Checksum	false
CompressionName	DEFAULT_COMPRESSION – on for WholedocContainer; off for NodeContainer
ContainerType	<code>XmlContainer::NodeContainer</code>
Encrypted	false
ExclusiveCreate	false
IndexNodes	On for NodeContainer; Off for WholedocContainer
Mode	0
Multiversion	false
NoMMap	false
PageSize	8192 for NodeContainer; 16384 for WholedocContainer
ReadOnly	false
ReadUncommitted	false

Property	Value
SequenceIncrement	5
Statistics	On
Threaded	false
TransactionNotDurable	false

This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## **XmlContainerConfig Methods**

<b>XmlContainerConfig Methods</b>	<b>Description</b>
<a href="#">XmlContainerConfig::getAllowCreate</a>	Returns whether the container will be created if it does not exist.
<a href="#">XmlContainerConfig::getAllowValidation</a>	Returns whether XML is validated.
<a href="#">XmlContainerConfig::getChecksum</a>	Gets whether checksum verification is in use.
<a href="#">XmlContainerConfig::getCompressionName</a>	Returns the compression to be used.
<a href="#">XmlContainerConfig::getContainerType</a>	Returns the container type.
<a href="#">XmlContainerConfig::getEncrypted</a>	Returns whether encryption is in use.
<a href="#">XmlContainerConfig::getExclusiveCreate</a>	Returns whether an exception is thrown if the container exists.
<a href="#">XmlContainerConfig::getIndexNodes</a>	Returns whether nodes and documents are indexed.
<a href="#">XmlContainerConfig::getMode</a>	Returns the mode of the container files.
<a href="#">XmlContainerConfig::getMultiversion</a>	Returns whether multiversion concurrency control is enabled.
<a href="#">XmlContainerConfig::getNoMMap</a>	Returns whether containers are mapped into process memory.
<a href="#">XmlContainerConfig::getPageSize</a>	Returns the page size used by the container.
<a href="#">XmlContainerConfig::getReadOnly</a>	Returns whether the container is read only.
<a href="#">XmlContainerConfig::getReadUncommitted</a>	Returns whether dirty reads are enabled for the container.
<a href="#">XmlContainerConfig::getSequenceIncrement</a>	Returns the sequence number generation cache size.
<a href="#">XmlContainerConfig::getStatistics</a>	Returns whether to store structural statistics.
<a href="#">XmlContainerConfig::getThreaded</a>	Returns whether the container handle is free-threaded.
<a href="#">XmlContainerConfig::getTransactional</a>	Returns whether transactions are used.
<a href="#">XmlContainerConfig::getTransactionNotDurable</a>	Returns whether operations are not durable.
<a href="#">XmlContainerConfig::setAllowCreate</a>	Sets whether to create the container if it does not exist.
<a href="#">XmlContainerConfig::setAllowValidation</a>	Sets whether XML is validated.
<a href="#">XmlContainerConfig::setChecksum</a>	Sets whether to use checksum verification.
<a href="#">XmlContainerConfig::setCompressionName</a>	Sets the compression to be used.
<a href="#">XmlContainerConfig::setContainerType</a>	Sets the container type.
<a href="#">XmlContainerConfig::setEncrypted</a>	Sets whether to use encryption.

<b>XmlContainerConfig Methods</b>	<b>Description</b>
<a href="#">XmlContainerConfig::setExclusiveCreate</a>	Sets whether to throw an exception if the container exists.
<a href="#">XmlContainerConfig::setIndexNodes</a>	Sets whether to index nodes or documents.
<a href="#">XmlContainerConfig::setMode</a>	Sets the mode of the container files.
<a href="#">XmlContainerConfig::setMultiversion</a>	Enable multiversion concurrency control.
<a href="#">XmlContainerConfig::setNoMMap</a>	Sets whether to map containers into process memory.
<a href="#">XmlContainerConfig::setPageSize</a>	Sets the page size used by the container.
<a href="#">XmlContainerConfig::setReadOnly</a>	Sets whether the container is read only.
<a href="#">XmlContainerConfig::setReadUncommitted</a>	Enable dirty reads.
<a href="#">XmlContainerConfig::setSequenceIncrement</a>	Set the sequence number generation cache size.
<a href="#">XmlContainerConfig::setStatistics</a>	Sets whether to store structural statistics.
<a href="#">XmlContainerConfig::setThreaded</a>	Sets whether to return the container handle as free-threaded.
<a href="#">XmlContainerConfig::setTransactional</a>	Sets whether transactions are used.
<a href="#">XmlContainerConfig::setTransactionNotDurable</a>	Sets whether operations are not durable.

## **XmlContainerConfig::getAllowCreate**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getAllowCreate() const
```

Returns whether a container can be created during a call to [XmlManager::openContainer \(page 310\)](#) if it does not already exist. This value can be set using the [XmlContainerConfig::setAllowCreate \(page 99\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getAllowValidation**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getAllowValidation() const
```

Returns whether XML is validated when it refers to a DTD or XML Schema. This value can be set using the [XmlContainerConfig::setAllowValidation \(page 100\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getChecksum**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getChecksum() const
```

Returns whether checksum verification is in use. You can manage this value using the [XmlContainerConfig::setChecksum \(page 101\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getCompressionName**

```
#include <DbXml.hpp>  
  
const char *XmlContainerConfig::getCompressionName() const
```

Returns the compression object in use by the container. You can manage this value using the [XmlContainerConfig::setCompressionName \(page 102\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getContainerType**

```
#include <DbXml.hpp>

XmlContainer::ContainerType
XmlContainerConfig::getContainerType() const
```

Returns the type of container that will be created. This value is set using the [XmlContainerConfig::setContainerType \(page 103\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getEncrypted**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getEncrypted() const
```

Returns whether underlying databases are encrypted. This value can be managed using the [XmlContainerConfig::setEncrypted \(page 104\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getExclusiveCreate**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getExclusiveCreate() const
```

Returns whether the container is configured to use exclusive create. This value can be managed using the [XmlContainerConfig::setExclusiveCreate \(page 105\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getIndexNodes**

```
#include <DbXml.hpp>

XmlContainerConfig::ConfigState
XmlContainerConfig::getIndexNodes() const
```

Returns whether the index targets reference nodes or documents. This value can be managed using the [XmlContainerConfig::setIndexNodes \(page 106\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getMode**

```
#include <DbXml.hpp>  
  
int XmlContainerConfig::getMode() const
```

Returns the mode used for files created for the container on UNIX or IEEE/ANSI Std 1003.1 (POSIX) environments. This value is ignored on Windows systems. You can use the [XmlContainerConfig::setMode \(page 107\)](#) method to manage this value.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmIContainerConfig::getMultiversion**

```
#include <DbXml.hpp>

bool XmIContainerConfig::getMultiversion() const
```

Returns whether multiversion concurrency support is configured for the container. You can manage this value by using the [XmIContainerConfig::setMultiversion \(page 108\)](#) method.

### **Class**

[XmIContainerConfig \(page 76\)](#)

### **See Also**

[XmIContainerConfig Methods \(page 78\)](#)

## **XmIContainerConfig::getNoMMap**

```
#include <DbXml.hpp>

bool XmIContainerConfig::getNoMMap() const
```

Returns whether the container will be mapped into process memory. This value can be set using the [XmIContainerConfig::setNoMMap \(page 109\)](#) method.

### **Class**

[XmIContainerConfig \(page 76\)](#)

### **See Also**

[XmIContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getPageSize**

```
#include <DbXml.hpp>

u_int32_t XmlContainerConfig::getPageSize()
```

Returns the underlying database page size, in bytes. This value can be managed using the [XmlContainerConfig::setPageSize \(page 110\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getReadOnly**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getReadOnly() const
```

Returns whether the container is open for read-only. This property can be set using the [XmlContainerConfig::setReadOnly \(page 111\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getReadUncommitted**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getReadUncommitted() const
```

Returns whether dirty reads are enabled for the container. This value can be managed using the [XmlContainerConfig::setReadUncommitted \(page 112\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getSequenceIncrement**

```
#include <DbXml.hpp>  
  
u_int32_t XmlContainerConfig::getSequenceIncrement()
```

Returns the integer increment to be used when pre-allocating document ids for new documents created by [XmlContainer::putDocument \(page 57\)](#). This value can be managed using the [XmlContainerConfig::setSequenceIncrement \(page 113\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getStatistics**

```
#include <DbXml.hpp>

XmlContainerConfig::ConfigState
XmlContainerConfig::getStatistics() const
```

Returns whether structural statistics are stored for the container. This value can be managed using the [XmlContainerConfig::setStatistics \(page 114\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getThreaded**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getThreaded() const
```

Returns whether the container is configured to be thread-safe. This property can be managed using the [XmlContainerConfig::setThreaded \(page 115\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getTransactional**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getTransactional() const
```

Returns whether the container is configured for transactional use. This value can be managed using the [XmlContainerConfig::setTransactional \(page 116\)](#) method.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::getTransactionNotDurable**

```
#include <DbXml.hpp>

bool XmlContainerConfig::getTransactionNotDurable() const
```

Returns whether log records are written for updates made to this container. This value can be managed using the [XmlContainerConfig::setTransactionNotDurable \(page 117\)](#) method. If this method returns true, then log records are not written for updates to this container, and so the updates are not durable.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setAllowCreate**

```
#include <DbXml.hpp>

void XmlContainerConfig::setAllowCreate(bool value)
```

If set to true a container can be created during a call to [XmlManager::openContainer \(page 310\)](#) if it does not already exist. The default value is false.

### **Parameters**

#### **value**

If set to true a container will be created on calls to [XmlManager::openContainer \(page 310\)](#) if it does not exist. If set to false an exception will be thrown when [XmlManager::openContainer \(page 310\)](#) is called for a container that does not exist.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setAllowValidation**

```
#include <DbXml.hpp>

void XmlContainerConfig::setAllowValidation(bool value)
```

Sets whether to validate XML if it refers to a DTD or XML Schema. If enabled validation is only performed on document insertion or update and not when modified via XQuery Update expressions. The default value is false and is used by container open.

### **Parameters**

#### **value**

Set to true in order to validate XML.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setChecksum**

```
#include <DbXml.hpp>

void XmlContainerConfig::setChecksum(bool value)
```

Sets whether to do checksum verification of pages read into the cache from the backing filestore. Berkeley DB XML uses the SHA1 Secure Hash Algorithm if encryption is configured and a general hash algorithm if it is not. The default value is false.

### **Parameters**

#### **value**

Set to true to perform checksum verification.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## XmlContainerConfig::setCompressionName

```
#include <DbXml.hpp>

void XmlContainerConfig::setCompressionName(const char *name)
```

Sets the name of the compression object to be used by the container. Compression is only used by whole document storage containers. If a compression name is set and a container is created or opened the name must match one that has been registered with the [XmlManager \(page 274\)](#) using [XmlManager::registerCompression \(page 319\)](#). The default name is the name of the default compression algorithm. If compression is disabled this setting is ignored. The compression name can only be set at creation time, afterwards the container must always be open with the same compression name and registered object.

### Parameters

#### name

The name of the registered compression object to be used by the container. Built-in values are `XmlContainerConfig::NO_COMPRESSION`, which skips compression and `XmlContainerConfig::DEFAULT_COMPRESSION` which uses the built in compression algorithm. Built-in types are pre-registered with the [XmlManager \(page 274\)](#) if compression was enabled during the product build.

### Class

[XmlContainerConfig \(page 76\)](#)

### See Also

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setContainerType**

```
#include <DbXml.hpp>

void XmlContainerConfig::setContainerType(
    XmlContainer::ContainerType type)
```

Sets the type of container to be created. The default value is `XmlContainer::NodeContainer`. This value is ignored if the container already exists.

### **Parameters**

#### **type**

Identifies the type of container to create. The container type must be one of the following values:

- `XmlNode::NodeContainer`

Documents are broken down into their component nodes, and these nodes are stored individually in the container. This is the preferred container storage type.

- `XmlNode::WholedocContainer`

Documents are stored intact; all white space and formatting is preserved.

### **Class**

[XmlNodeConfig \(page 76\)](#)

### **See Also**

[XmlNodeConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setEncrypted**

```
#include <DbXml.hpp>  
  
void XmlContainerConfig::setEncrypted(bool value)
```

Sets whether to encrypt the database using the cryptographic password specified to `DbEnv::set_encrypt()`. The default setting is `false`.

### **Parameters**

#### **value**

Set to `true` to use encryption.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setExclusiveCreate**

```
#include <DbXml.hpp>

void XmlContainerConfig::setExclusiveCreate(bool value)
```

If set to true [XmlManager::openContainer \(page 310\)](#) and [XmlManager::createContainer \(page 281\)](#) will throw exceptions if the container already exists and [XmlContainerConfig::setAllowCreate \(page 99\)](#) has been set to true. The default value is false.

### **Parameters**

#### **value**

Set to true to use exclusive create.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setIndexNodes**

```
#include <DbXml.hpp>

void XmlContainerConfig::setIndexNodes(
    XmlContainerConfig::ConfigState state)
```

Sets whether the index targets reference nodes or documents. The default setting is `UseDefault`. This value is ignored unless the container is being created or reindexed.

If set to `On` it causes the indexer to create index targets that reference nodes rather than documents. This allows index lookups during query processing to more efficiently find target nodes and avoid walking the document tree. It can apply to both container types, and is the default for containers of type `XmlNodeContainer::NodeContainer`.

If set to `Off` it causes the indexer to create index targets that reference documents rather than nodes. This can be more desirable for simple queries that only need to return documents and do relatively little navigation during querying. It can apply to both container types, and is the default for containers of type `XmlNodeContainer::WholedocContainer`.

If set to `UseDefault`, then the container type will decide whether nodes or documents are referenced.

### **Parameters**

#### **state**

Whether the index references nodes or documents. The container property must have one of the following values:

- `XmlNodeConfig::On`  
The container property is turned on.
- `XmlNodeConfig::Off`  
The container property is turned off.
- `XmlNodeConfig::UseDefaults`  
The container property is set to whatever the default is for the given container type.

### **Class**

[XmlNodeConfig \(page 76\)](#)

### **See Also**

[XmlNodeConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setMode**

```
#include <DbXml.hpp>

void XmlContainerConfig::setMode(int mode)
```

Sets the mode for the files created for the container. This value is ignored on Windows or if the container already exists.

### **Parameters**

#### **mode**

On Windows systems, mode is ignored.

On UNIX systems or in IEEE/ANSI Std 1003.1 (POSIX) environments, files are created with mode mode (as described in chmod(2)) and modified by the process' umask value at the time of creation (see umask(2)). Created files are owned by the process owner; the group ownership of created files is based on the system and directory defaults, and is not further specified by Berkeley DB. System shared memory segments created by are created with mode mode, unmodified by the process' umask value. If mode is 0, DB XML will use a default mode of readable and writable by both owner and group.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmIContainerConfig::setMultiversion**

```
#include <DbXml.hpp>

void XmlContainerConfig::setMultiversion(bool value)

bool XmlContainerConfig::getMultiversion() const
```

If set to true then the database will be opened with support for [multiversion concurrency control](#). multiversion concurrency control. This will cause updates to the container to follow a copy-on-write protocol which is required to support snapshot isolation. The DB\_MULTIVERSION flag requires that the container be transactionally protected during its open. The default value is false.

### **Parameters**

#### **value**

Set to true to support multiversion concurrency control.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setNoMMap**

```
#include <DbXml.hpp>

void XmlContainerConfig::setNoMMap(bool value)
```

If set to true then the container will not be mapped into process memory (see the `DbEnv::set_mp_mmapsize()` method for further information). The default value is false.

### **Parameters**

#### **value**

If true, then the container will not be mapped into process memory.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setPageSize**

```
#include <DbXml.hpp>

void XmlContainerConfig::setPageSize(u_int32_t pageSize)
```

This method sets the size of the pages used to store documents in the database. The size is specified in bytes in the range 512 bytes to 64K bytes. If no page size is specified the system will create containers with page size 8192 for node storage containers and 16384 for wholedoc storage containers. Page size affects the amount of I/O performed as well as granularity of locking as Berkeley DB performs page-level locking. These needs are often at odds with one another. The page size cannot be changed once a container has been created. This value is ignored unless the container is being created.

### **Parameters**

#### **pageSize**

The page size in bytes.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setReadOnly**

```
#include <DbXml.hpp>

void XmlContainerConfig::setReadOnly(bool value)
```

If set to true the container is opened for reading only. Any attempt to modify items in the container will fail regardless of the permissions of the underlying files. If set to false then the container can be modified. The default value is false and can only be set to true for existing containers.

### **Parameters**

#### **value**

When set to true, the container cannot be modified.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setReadUncommitted**

```
#include <DbXml.hpp>

void XmlContainerConfig::setReadUncommitted(bool value)
```

If set to true then the container will support degree 1 isolation; that is, read operations may return information that has been modified by another transaction but has not yet been committed. This setting should be used rarely if at all. The default value is false.

### **Parameters**

#### **value**

If set to true then the container will support degree 1 isolation.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## XmlContainerConfig::setSequenceIncrement

```
#include <DbXml.hpp>

void XmlContainerConfig::setSequenceIncrement(u_int32_t incr)
```

Sets the integer increment to be used when pre-allocating document ids for new documents created by [XmlContainer::putDocument \(page 57\)](#).

Every document added to an `XmlContainer` is assigned an internal unique ID, and BDB XML performs an internal database operation to obtain these IDs. In order to increase database concurrency and improve performance of ID allocation, BDB XML pre-allocates a sequence of these numbers. The size of this sequence is determined by the value specified here. The default ID sequence size is 5.

Be aware that when a container is closed, any unused IDs in the current sequence are lost. Under some extreme cases, this can result in a container to which documents can no longer be added. For example, setting this value to a very large number (such as, say, 1 million) and then repeatedly opening and closing the container while adding a few documents may eventually cause the container to run out of IDs. Once out of IDs, the container will never again be able to accept new documents. However, document IDs are 64-bit quantities so this is extremely unlikely.

You should almost always leave this value alone. However, if you are loading a large number of documents to a container all at once, you may find a small performance benefit to setting the sequence number to a larger value. If you do this, be aware that this value is persistent across container opens, so you should take care to reset the value to its default once you are done loading the documents.

### Parameters

#### incr

The increment to use for pre-allocated IDs.

### Class

[XmlContainerConfig \(page 76\)](#)

### See Also

[XmlContainerConfig Methods \(page 78\)](#)

## XmlContainerConfig::setStatistics

```
#include <DbXml.hpp>

void XmlContainerConfig::setStatistics(
    XmlContainerConfig::ConfigState state)
```

Sets whether structural statistics are stored in the container. These statistics are used in query optimization. The default setting is UseDefault and the default is to use statistics. This value is ignored unless the container is being created or reindexed.

Structural statistics information is very useful for cost based query optimisation. Containers created with these statistics will take slightly longer to load and update, since the statistics must also be updated. In addition the statistics affect the concurrent behavior in the face of updates.

If the state is set to Off then the container is created without structural statistics. If the state is set to On or UseDefault the container is created with structural statistics.

### Parameters

#### state

Whether the container includes structural statistics. The container property must have one of the following values:

- XmlContainerConfig::On

The container property is turned on.

- XmlContainerConfig::Off

The container property is turned off.

- XmlContainerConfig::UseDefaults

The container property is set to whatever the default is for the given container type.

### Class

[XmlContainerConfig \(page 76\)](#)

### See Also

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setThreaded**

```
#include <DbXml.hpp>

void XmlContainerConfig::setThreaded(bool value)
```

Causes the container handle to be free-threaded; that is, concurrently usable by multiple threads in the address space. If multiple threads access a container that does not have this property set the results are unpredictable. The default value is false.

### **Parameters**

#### **value**

Set to true if multiple threads will use the container.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmIContainerConfig::setTransactional**

```
#include <DbXml.hpp>

void XmlContainerConfig::setTransactional(bool value)
```

If set to true, the container is configured for transactional use. Even if the environment has been configured for transactions, this property must be used in order to create or open a transactional container. In other words, a transactional environment can support both transactional and non-transactional containers. If the environment has not also been configured for transactions then use of this property when opening a container will result in an exception.

If this property is set, an [XmlTransaction \(page 407\)](#) object can and should be passed to any method that supports it. If a container is transactional and an explicit [XmlTransaction \(page 407\)](#) object is not passed to a modifying method (e.g. [XmlContainer::putDocument \(page 57\)](#)) a transaction is automatically created, used and committed on behalf of the application. While this is handy it is highly recommended that applications manage their own transactions in order to better handle deadlock and other exceptions that may occur. The default value for this property is false and it affects containers being created and containers that already exist.

### **Parameters**

#### **value**

Set to true to enable transactions.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

## **XmlContainerConfig::setTransactionNotDurable**

```
#include <DbXml.hpp>

void XmlContainerConfig::setTransactionNotDurable(bool value)
```

If set to true, Berkeley DB XML will not write log records for this container. This means that updates of this container exhibit the ACI (atomicity, consistency, and isolation) properties, but not D (durability); that is, database integrity will be maintained, but if the application or system fails, integrity will not persist. The underlying database file must be verified and/or restored from backup after a failure. The default value is false.

### **Parameters**

#### **value**

If set to true then updates will not be durable.

### **Class**

[XmlContainerConfig \(page 76\)](#)

### **See Also**

[XmlContainerConfig Methods \(page 78\)](#)

---

## Chapter 7. XmlData

```
#include <DbXml.hpp>

class DbXml::XmlData {
public:
    XmlData::XmlData()
    XmlData::XmlData(const Dbt &dbt)
    XmlData::XmlData(void *data, size_t size)
    XmlData::XmlData(const XmlData &o)
    XmlData &operator = (const XmlData &o)
    virtual XmlData::~XmlData()
    ...

    void set(const void *data, size_t size);
    void append(const void *data, size_t size);

    void * get_data() const;

    size_t get_size() const; void set_size(size_t size);

    size_t reserve(size_t size); void getReservedSize() const;

    void adoptBuffer(XmlData &src);
};
```

The XmlData class encapsulates a buffer for storing and retrieving binary data (uninterpreted bytes). The default and copy constructors for XmlData manage their own memory and the application need not be aware of it. The constructors, XmlData(const Dbt &dbt) and XmlData(void \*data, size\_t size), create "wrapper" objects for the memory passed in and in those instances it is up to the application to own and manage the memory. If a wrapper object is assigned data that is larger than its memory buffer an exception will be thrown.

## XmlData Methods

XmlData Methods	Description
<a href="#">XmlData::get_data()</a>	Get the data buffer
<a href="#">XmlData::set()</a>	Set data to the buffer
<a href="#">XmlData::append()</a>	Append data to the buffer
<a href="#">XmlData::get_size()</a>	Get the size of the data buffer
<a href="#">XmlData::set_size()</a>	Sets the size of the data buffer
<a href="#">XmlData::reserve()</a>	Sets the minimum size of the buffer
<a href="#">XmlData::getReservedSize()</a>	Get the size of the data buffer
<a href="#">XmlData::adoptBuffer()</a>	Take ownership of the data buffer

## **Xmldata::get\_data()**

```
#include <DbXml.hpp>
void *Xmldata::get_data()
```

Returns the data buffer.

### **Class**

[Xmldata \(page 118\)](#)

### **See Also**

[Xmldata Methods \(page 119\)](#)

## **XmlData::set()**

```
#include <DbXml.hpp>

void XmlData::set(void *data, size_t size)
```

Copies `size` bytes from `data` to the start of the underlying buffer, which will expand to fit the data if it is not a wrapper, otherwise an exception will be thrown. This method will change the size of the data.

### **Parameters**

#### **data**

The data to be copied into the underlying buffer.

#### **size**

The number of bytes to copy.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

## **XmlData::append()**

```
#include <DbXml.hpp>

void XmlData::append(void *data, size_t size)
```

Copies `size` bytes from `data` to the end of the existing data in the underlying buffer, which will expand to fit the data if it is not a wrapper, otherwise an exception will be thrown. This method will change the size of the data.

### **Parameters**

#### **data**

A pointer to the data to be copied.

#### **size**

The number of bytes to copy.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

## **Xmldata::get\_size()**

```
#include <DbXml.hpp>
size_t Xmldata::get_size()
```

Returns the size of the real data in the buffer.

### **Class**

[Xmldata \(page 118\)](#)

### **See Also**

[Xmldata Methods \(page 119\)](#)

## **XmlData::set\_size()**

```
#include <DbXml.hpp>  
  
void XmlData::set_size(size_t size)
```

Sets the size of the data held in the buffer. An exception will be thrown if the size is larger than the buffer.

### **Parameters**

#### **size**

Specifies the size of the data in the buffer.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

## **XmlData::reserve()**

```
#include <DbXml.hpp>
void XmlData::reserve(size_t size)
```

Ensures that the underlying buffer has at least `size` bytes, starting at offset 0. Existing data is not affected. If buffer expansion is needed and the object is a wrapper an exception is thrown.

### **Parameters**

#### **size**

The number of bytes to reserve.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

## **XmlData::getReservedSize()**

```
#include <DbXml.hpp>
size_t XmlData::getReservedSize()
```

Returns the size of the underlying buffer. This is at least the size of the actual data stored.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

## **XmlData::adoptBuffer()**

```
#include <DbXml.hpp>

void XmlData::adoptBuffer(XmlData &src)
```

Takes ownership of the buffer in `src`, leaving `src` with an empty buffer.

### **Parameters**

#### **src**

The `XmlData` object from which to take the buffer.

### **Class**

[XmlData \(page 118\)](#)

### **See Also**

[XmlData Methods \(page 119\)](#)

---

## Chapter 8. XmlDebugListener

```
#include <DbXml.hpp>

class DbXml::XmlDebugListener {
public:
    virtual ~XmlDebugListener()
    virtual void start(const XmlStackFrame *stack)
    virtual void end(const XmlStackFrame *stack)
    virtual void enter(const XmlStackFrame *stack)
    virtual void exit(const XmlStackFrame *stack)
    virtual void error(const XmlException &error,
                      const XmlStackFrame *stack)
};
```

The `XmlDebugListener` class allows the user to track the progress of a query as it executes. The [`XmlStackFrame` \(page 395\)](#) argument to the methods of this class gives access to the point in the query plan corresponding to the current execution state, as well as the execution stack trace and parts of the dynamic context for that stack frame.

During evaluation of a query, BDB XML will evaluate the sub-expressions of the query. The [`XmlDebugListener::start\(\)` \(page 130\)](#) method is called when evaluation of a sub-expression starts and the [`XmlDebugListener::end\(\)` \(page 131\)](#) method is called when it ends. This can occur more than once for the same sub-expression if the expression is in a loop or in a function that is called more than once.

When evaluating a sub-expression BDB XML calls into that sub-expression a number of times to retrieve parts of its result. For eager evaluation, this will happen only once, but for lazy evalution this will happen once per item in the result. The [`XmlDebugListener::enter\(\)` \(page 132\)](#) method is called when BDB XML requests results from a sub-expression and the [`XmlDebugListener::exit\(\)` \(page 133\)](#) method is called when the results requested have been calculated.

## XmlDebugListener Methods

XmlDebugListener Methods	Description
<a href="#">XmlDebugListener::start()</a>	Start evaluation of a sub-expression
<a href="#">XmlDebugListener::end()</a>	End evaluation of a sub-expression
<a href="#">XmlDebugListener::enter()</a>	Request results from a sub-expression
<a href="#">XmlDebugListener::exit()</a>	Calculation for a requested result has finished
<a href="#">XmlDebugListener::error()</a>	An error occurred during query evaluation

## **XmlDebugListener::start()**

```
#include <DbXml.hpp>

void XmlDebugListener::start(const XmlStackFrame *stack))
```

This method is called when BDB XML starts evaluation of a sub-expression.

### **Parameters**

#### **stack**

The [XmlStackFrame \(page 395\)](#) for the current execution context.

### **Class**

[XmlDebugListener \(page 128\)](#)

### **See Also**

[XmlDebugListener Methods \(page 129\)](#)

## **XmlDebugListener::end()**

```
#include <DbXml.hpp>

void XmlDebugListener::end(const XmlStackFrame *stack))
```

This method is called when BDB XML ends evaluation of a sub-expression.

### **Parameters**

#### **stack**

The [XmlStackFrame \(page 395\)](#) for the current execution context.

### **Class**

[XmlDebugListener \(page 128\)](#)

### **See Also**

[XmlDebugListener Methods \(page 129\)](#)

## **XmlDebugListener::enter()**

```
#include <DbXml.hpp>

void XmlDebugListener::enter(const XmlStackFrame *stack))
```

This method is called when BDB XML requests results from a sub-expression.

### **Parameters**

#### **stack**

The [XmlStackFrame \(page 395\)](#) for the current execution context.

### **Class**

[XmlDebugListener \(page 128\)](#)

### **See Also**

[XmlDebugListener Methods \(page 129\)](#)

## **XmlDebugListener::exit()**

```
#include <DbXml.hpp>

void XmlDebugListener::exit(const XmlStackFrame *stack))
```

This method is called when a sub-expression has finished calculating the results requested.

### **Parameters**

#### **stack**

The [XmlStackFrame \(page 395\)](#) for the current execution context.

### **Class**

[XmlDebugListener \(page 128\)](#)

### **See Also**

[XmlDebugListener Methods \(page 129\)](#)

## **XmlDebugListener::error()**

```
#include <DbXml.hpp>

void XmlDebugListener::error(const XmlException &error,
                             const XmlStackFrame *stack)
```

This method is called if an error occurs during query evaluation. It is normal to throw the [XmlException \(page 206\)](#) argument at the end of an implementation of this method.

### **Parameters**

#### **error**

The [XmlException \(page 206\)](#) representing the error.

#### **stack**

The [XmlStackFrame \(page 395\)](#) for the current execution context.

### **Class**

[XmlDebugListener \(page 128\)](#)

### **See Also**

[XmlDebugListener Methods \(page 129\)](#)

---

# Chapter 9. XmlDocument

```
#include <DbXml.hpp>

class DbXml:: XmlDocument {
public:
    XmlDocument();
    XmlDocument(const XmlDocument &);
    ~ XmlDocument();
    XmlDocument & operator = (const XmlDocument &)
    ...
};
```

An XmlDocument is the unit of storage within an [XmlContainer \(page 16\)](#). A document consists of content, a name, and a set of metadata attributes.

The document content is a byte stream. It must be well formed XML, but need not be valid.

The document name is a unique identifier for the document. The name is specified when the document is first placed in the container. It can either be explicitly specified by the user, or it can be auto-generated by Berkeley DB XML. See [XmlContainer::putDocument \(page 57\)](#) for details.

The user can retrieve the document by name using [XmlContainer::getDocument \(page 38\)](#). In addition, the document name can be referenced in an XQuery expression using the doc() navigation function. For example, suppose your document's name is 'doc1.xml' and the container that it exists in is 'container1.bdbxml'. In this case, you can explicitly request the document by its name using:

```
doc('dbxml:/container1.bdbxml/doc1.xml')
```

The metadata attributes provide a means of associating information with a document, without having to store it within the document itself. Example metadata attributes might be: document owner, creation time, receipt time, originating source, final destination, and next processing phase. They are analogous to the attributes of a file in a file system. Each metadata attribute consists of a name-value pair. The document's name is an implicit metadata attribute.

You can access the metadata for a given document by using either  [XmlDocument::getMetaData \(page 142\)](#) or by iterating over the document's metadata. Use  [XmlDocument::getMetaDatalterator \(page 143\)](#) to retrieve an  [XmlMetaDatalterator \(page 337\)](#) object.

You can instantiate an empty XmlDocument object using  [XmlManager::createDocument \(page 286\)](#). The copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## XmlDocument Methods

XmlDocument Methods	Description
<a href="#"> XmlDocument::fetchAllData</a>	Retrieve all document content and metadata.
<a href="#"> XmlDocument::getContent</a>	Retrieve content.
<a href="#"> XmlDocument::getContentAsEventReader</a>	Retrieve content as an XmlEventReader.
<a href="#"> XmlDocument::getContentAsEventWriter</a>	Retrieve content into an XmlEventWriter.
<a href="#"> XmlDocument::getContentAsStream</a>	Retrieve content as an input stream.
<a href="#"> XmlDocument::getMetaData</a>	Retrieve a single metadata value.
<a href="#"> XmlDocument::getMetaDatalterator</a>	Get an XmlMetaDatalterator.
<a href="#"> XmlDocument::getName</a>	Get the document's name.
<a href="#"> XmlDocument::removeMetaData</a>	Removes a single metadata value.
<a href="#"> XmlDocument::setContent</a>	Set the document's content.
<a href="#"> XmlDocument::setContentAsEventReader</a>	Set the document's content from an XmlEventReader.
<a href="#"> XmlDocument::setContentAsStream</a>	Set the document's content from an input stream.
<a href="#"> XmlDocument::setMetaData</a>	Set a metadata value for the document.
<a href="#"> XmlDocument::setName</a>	Set the document's name.

## **XmIDocument::fetchAllData**

```
#include <DbXml.hpp>

void XmlDocument::fetchAllData()
```

If a document was retrieved using DBXML\_LAZY\_DOCS, then document content and metadata is only retrieved from the container on an as-needed basis. This method causes all document data and metadata to be retrieved. Note that documents in node storage containers are implicitly lazy.

Note that if DBXML\_LAZY\_DOCS was not used to retrieve the document, then use of this method has no significant performance impact. However, if the document was retrieved lazily, then repeatedly calling this method on any given document may hurt your application's performance. This is because each time this method is called, Berkeley DB XML must walk the entire document tree in order to ensure that it has retrieved the entire document.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmIDocument::getContent**

```
#include <DbXml.hpp>

std::string &XmIDocument::getContent(std::string &content) const

Xmldata XmIDocument::getContent() const
```

Returns a reference to the document content. The returned value is owned by the *XmIDocument*, and is destroyed when the document is destroyed.

There are two forms to this method. The first copies the content of the document into a string and as a convenience returns a reference to the string.

The second form of this method returns a reference to the content as an [Xmldata \(page 118\)](#) object.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::getContentAsEventReader**

```
#include <DbXml.hpp>

 XmlDocument::getContentAsEventReader() const
```

Returns an  [XmlDocument::getContentAsEventReader](#) object that can be used to obtain the document content as a series of events. When the caller is done with the event reader, the  [XmlDocument::close](#) method must be called to release its resources.

If the document comes from a container of type  [XmlDocument::WholedocContainer](#), it will be parsed in order to provide the event stream. If the document was obtained inside of a transaction, its events must be read while still inside the transaction.

### **Class**

[XmlDocument](#) (page 135)

### **See Also**

[XmlDocument Methods](#) (page 136)

## **XmlDocument::getContentAsEventWriter**

```
#include <DbXml.hpp>

void
 XmlDocument::getContentAsEventWriter(XmlEventWriter &writer) const
```

Causes the document's content to be written as events to the provided  [XmlDocument::getContentAsEventWriter \(page 192\)](#).

If the document comes from a container of type  [XmlDocument::getContainer \(page 192\)](#), it will be parsed in order to provide the event stream.

### **Parameters**

#### **writer**

The event writer to which the content events are written. When the event writing is complete, the  [XmlDocument::close \(page 194\)](#) method is called. To create the writer, use one of  [XmlDocument::putDocumentAsEventWriter \(page 63\)](#), or implement an application-defined class derived from  [XmlDocument::EventWriter \(page 192\)](#).

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::getContentAsXmlInputStream**

```
#include <DbXml.hpp>

XmlInputStream * XmlDocument::getContentAsXmlInputStream() const
```

Returns the document's content as an  [XmlDocument](#)  (page 270). The returned value is owned by the caller, and must be explicitly deleted.

### **Class**

[XmlDocument](#)  (page 135)

### **See Also**

[XmlDocument Methods](#)  (page 136)

## **XmlDocument::getMetaData**

```
#include <DbXml.hpp>

bool XmlDocument::getMetaData(const std::string &uri,
    const std::string &name, XmlValue &value);

bool XmlDocument::getMetaData(const std::string &uri,
    const std::string &name, XmlData &value) const;
```

Returns the value of the specified metadata. The value of the metadata attribute can be retrieved as a typed or untyped value. Typed values are retrieved by passing an *XmlValue* to the API. Untyped values are retrieved by passing an  [XmlDocument \(page 118\)](#) object (Dbt) through the API.

This method returns true if metadata is found for the  *XmlDocument* that matches the given URI and name; otherwise, it returns false.

### **Parameters**

#### **uri**

The namespace within which the name resides. The empty string refers to the default namespace.

#### **name**

The name of the metadata attribute.

#### **value**

The  [XmlDocument \(page 416\)](#) or  [XmlDocument \(page 118\)](#) object in which the metadata value is to be placed.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::getMetaDataIterator**

```
#include <DbXml.hpp>
```

Returns an  [XmlDocument::getMetaDataIterator \(page 337\)](#). Using this iterator, you can examine the individual metadata items set for the document by looping over them using  [XmlDocument::getMetaDataIterator::next \(page 339\)](#).

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::getName**

```
#include <DbXml.hpp>  
  
std::string XmlDocument::getName() const;
```

The XmlDocument::getName method returns the XmlDocument name.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::removeMetaData**

```
#include <DbXml.hpp>

void XmlDocument::removeMetaData(const std::string &uri,
                                const std::string &name)
```

Removes the identified metadata from the document.

### **Parameters**

#### **uri**

The namespace within which the name resides. The empty string refers to the default namespace.

#### **name**

The name of the metadata attribute to be removed.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::setContent**

```
#include <DbXml.hpp>

void XmlDocument::setContent(const std::string &content)

void XmlDocument::setContent(const XmlData &content)
```

Sets the document's content to the provided content. If this document is a new document (that is, its name is currently not in use by another document in the container), you can add it to a container using  [XmlDocument::putDocument \(page 57\)](#). If you are updating an already existing document, you can update the document in the container using  [XmlDocument::updateDocument \(page 74\)](#).

### **Parameters**

#### **content**

The string or  [XmlDocument \(page 118\)](#) object containing the new document contents. Note that the document contents must be well-formed XML. However, in the event of incorrect content, an exception is not thrown until an attempt is made to place the contents into a container using either  [XmlDocument::putDocument \(page 57\)](#) or  [XmlDocument::updateDocument \(page 74\)](#).

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## **XmlDocument::setContentAsEventReader**

```
#include <DbXml.hpp>

void XmlDocument::setContentAsEventReader(XmlEventReader &reader)
```

Sets the document's content to the provided reader. If this document is a new document (that is, its name is currently not in use by another document in the container), you can add it to a container using  [XmlDocument::putDocument \(page 57\)](#). If you are updating an already existing document, you can update the document in the container using  [XmlDocument::updateDocument \(page 74\)](#).

The  [XmlEventReader \(page 152\)](#) reference is used to read the content on demand. When the reading is done, the  [XmlEventReader::close \(page 156\)](#) method is called.

The content provided by the reader must be well-formed XML. However, in the event of incorrect content, an exception is not thrown until an attempt is made to place the contents into a container using either  [XmlDocument::putDocument \(page 57\)](#) or  [XmlDocument::updateDocument \(page 74\)](#).

### **Parameters**

#### **reader**

The event reader to be used for content creation. To create the reader, use one of  [XmlDocument::getContentAsEventReader \(page 139\)](#),  [XmlValue::asEventReader \(page 422\)](#), or implement an application-defined class derived from  [XmlEventReader \(page 152\)](#).

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

## XmlDocument::setContentAsXmlInputStream

```
#include <DbXml.hpp>

void
 XmlDocument::setContentAsXmlInputStream(XmlInputStream *adopted_str)
```

Sets the document's content to the provided content. If this document is a new document (that is, its name is currently not in use by another document in the container), you can add it to a container using [XmlContainer::putDocument \(page 57\)](#). If you are updating an already existing document, you can update the document in the container using [XmlContainer::updateDocument \(page 74\)](#).

Note that the document contents must be well-formed XML. However, in the event of incorrect content, an exception is not thrown until an attempt is made to place the contents into a container using either [XmlContainer::putDocument \(page 57\)](#) or [XmlContainer::updateDocument \(page 74\)](#). After this call, the adopted stream is owned by the document, which will delete the object.

### Parameters

#### **adopted\_str**

The input stream that points to the well-formed XML to be used as this document's content. To create the input stream, use one of [XmlManager::createLocalFileInputStream \(page 290\)](#), [XmlManager::createMemBufInputStream \(page 291\)](#), [XmlManager::createStdInInputStream \(page 295\)](#), [XmlManager::createUrlInputStream \(page 300\)](#), or [XmlDocument::getContentAsXmlInputStream \(page 141\)](#).

### Class

[XmlDocument \(page 135\)](#)

### See Also

[XmlDocument Methods \(page 136\)](#)

## XmlDocument::setMetaData

```
#include <DbXml.hpp>

void XmlDocument::setMetaData(
    const std::string &uri,
    const std::string &name,
    const XmlValue &value);

void XmlDocument::setMetaData(
    const std::string &uri,
    const std::string &name,
    const XmlData &value);
```

Sets the value of the specified metadata attribute. A metadata attribute is a name-value pair, which is stored with the document, but not as part of the document content. The value of a metadata attribute may be typed or untyped.

A metadata attribute name consists of a namespace URI and a name. The namespace URI is optional but it should be used to avoid naming collisions.

Typed values are passed to the API as an instance of [XmlValue \(page 416\)](#), and may be of type Number, String, or Boolean.

The metadata attribute can be queried using an XQuery query that makes use of the special dbxml:metadata() function from within a predicate. To make use of this function, you must define a namespace for use with the query (it can be any random namespace). For example, suppose you had metadata whose name was "dateStamp". Then to query for documents that have a specific dateStamp value:

```
myQueryContext.setNamespace("ds", "http://randomNS/"); std::string
myQuery="/*dbxml:metadata('ds:dateStamp')='10/30/2004'";
```

Untyped values are passed to the API as a [XmlData \(page 118\)](#).

If a given metadata attribute is indexed, it is possible to use [XmlContainer::lookupIndex \(page 49\)](#) to perform fast lookup.

### Parameters

#### **uri**

The namespace within which the name resides. The empty string refers to the default namespace.

#### **name**

The name of the metadata attribute.

#### **value**

The [XmlValue \(page 416\)](#) or [XmlData \(page 118\)](#) to be used for the metadata value.

## Class

[XmlDocument \(page 135\)](#)

## See Also

[XmlDocument Methods \(page 136\)](#)

## **XmIDocument::setName**

```
#include <DbXml.hpp>

void XmlDocument::setName(const std::string &name);
```

The `XmIDocument::setName` method sets the name of the document. Note that when the document is put in a container, either the name that you specify must be unique, or you must use the `DBXML_GEN_NAME` flag, or an exception is thrown.

### **Parameters**

#### **name**

A string containing the name to be assigned to the `XmIDocument`.

### **Class**

[XmlDocument \(page 135\)](#)

### **See Also**

[XmlDocument Methods \(page 136\)](#)

---

# Chapter 10. XmlEventReader

```
#include <DbXml.hpp>

virtual XmlEventReader::~XmlEventReader()
```

The `XmlEventReader` class enables applications to read document content via a pull interface without materializing XML as text. This can be efficient and allow closer integration of XML processing in an application.

The `XmlEventReader` acts as an iterator, where [`XmlEventReader::hasNext` \(page 176\)](#) indicates the presence of additional events, and [`XmlEventReader::next` \(page 182\)](#) moves the current location, returning the event type of the next event. At any given location, various methods on the object allow the application to retrieve the current state, such as element name and attributes. Character state (names, text values, etc) are returned in NULL-terminated `const unsigned char *` strings, encoded in UTF-8. Their values are valid only until another call is made on the `XmlEventReader` object. When processing of the object is completed, the [`XmlEventReader::close` \(page 156\)](#) method must be called to release resources. Some interfaces implicitly assume ownership of the object -- for example  [`XmlDocument::setContentAsEventReader` \(page 147\)](#).

`XmlEventReader` does not include events for attributes. Attributes are retrieved via interfaces such as [`XmlEventReader::getAttributeLocalName` \(page 159\)](#) when the event type is `StartElement`.

`XmlEventReader` skips the `EndElement` event for empty elements (where [`XmlEventReader::isEmptyElement` \(page 178\)](#) returns true).

Event types are defined at global scope, and include:

- `XmlEventReader::StartElement`

The current event is the start of an element.

- `XmlEventReader::EndElement`

The current event is the end of an element.

- `XmlEventReader::Characters`

The current event is text characters.

- `XmlEventReader::CDATA`

The current event is CDATA text.

- `XmlEventReader::Comment`

The current event is comment text.

- `XmlEventReader::Whitespace`

The current event is ignorable whitespace.

- `XmlEventReader::StartDocument`

The current event is the start of the document.

- `XmlEventReader::EndDocument`

The current event is the end of the document.

- `XmlEventReader::StartEntityReference`

The current event marks the start of expanded entity text.

- `XmlEventReader::EndEntityReference`

The current event marks the end of expanded entity text.

- `XmlEventReader::ProcessingInstruction`

The current event is a processing instruction.

- `XmlEventReader::DTD`

The current event is the text of a DTD.

Many of the class methods are context-dependent, as they are meaningful only within the context of a given event. See the documentation for the individual methods for details.

An `XmlEventReader` object may be obtained via

[XmlDocument::getContentAsEventReader \(page 139\)](#) or  [XmlValue::asEventReader \(page 422\)](#) or from an application-written class derived from `XmlEventReader`. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## **XmlEventReader Methods**

XmlEventReader Methods	Description
<a href="#">XmlEventReader::close</a>	Release resources for reader.
<a href="#">XmlEventReader::encodingSet</a>	Checks if the encoding of the document is set.
<a href="#">XmlEventReader::getAttributeCount</a>	Return the number of attributes for an element event.
<a href="#">XmlEventReader::getAttributeLocalName</a>	Get attribute's local name.
<a href="#">XmlEventReader::getAttributeNamespaceURI</a>	Get attribute's namespace URI.
<a href="#">XmlEventReader::getAttributePrefix</a>	Get attribute's namespace prefix.
<a href="#">XmlEventReader::getAttributeValue</a>	Get attribute's value.
<a href="#">XmlEventReader::getEncoding</a>	Return the encoding of the document.
<a href="#">XmlEventReader::getEventType</a>	Return the type of the current event.
<a href="#">XmlEventReader::getExpandEntities</a>	Get whether to expand entities.
<a href="#">XmlEventReader::getLocalName</a>	Return the name of the current element event.
<a href="#">XmlEventReader::getNamespaceURI</a>	Return the namespace URI of the current element event.
<a href="#">XmlEventReader::getPrefix</a>	Return the namespace prefix for the current element event.
<a href="#">XmlEventReader::getReportEntityInfo</a>	Get whether to report entity information.
<a href="#">XmlEventReader::getSystemId</a>	Return the System ID for for the document.
<a href="#">XmlEventReader::getValue</a>	Return the value of the current event.
<a href="#">XmlEventReader::getVersion</a>	Return the XML version string for the document.
<a href="#">XmlEventReader::hasEmptyElementInfo</a>	Check if object will return empty element state.
<a href="#">XmlEventReader::hasEntityEscapeInfo</a>	Check if object has information about entities.
<a href="#">XmlEventReader::hasNext</a>	Check if there are more events.
<a href="#">XmlEventReader::isAttributeSpecified</a>	Check if an attribute is specified.
<a href="#">XmlEventReader::isEmptyElement</a>	Check current element is empty.
<a href="#">XmlEventReader::isStandalone</a>	Check if document is standalone XML.
<a href="#">XmlEventReader::isWhiteSpace</a>	Check if current text value is white space.
<a href="#">XmlEventReader::needsEntityEscape</a>	Check if text or attribute value needs escaping.
<a href="#">XmlEventReader::next</a>	Move to the next event.

<b>XmlEventReader Methods</b>	<b>Description</b>
<a href="#">XmlEventReader::nextTag</a>	Move to the next StartElement or EndElement event.
<a href="#">XmlEventReader::setExpandEntities</a>	Set whether to expand entities.
<a href="#">XmlEventReader::setReportEntityInfo</a>	Set whether to report entity information.
<a href="#">XmlEventReader::standaloneSet</a>	Check if the standalone attribute is set.

## **XmIEventReader::close**

```
#include <DbXml.hpp>  
  
virtual void XmlEventReader::close()
```

Indicate that the application is done process the [XmlEventReader \(page 152\)](#) and release associated resources. The object must not be referenced after this method is called.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::encodingSet**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::encodingSet() const
```

Checks if the encoding was explicitly set. This method is valid only if the event type is StartDocument.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getCount**

```
#include <DbXml.hpp>

virtual int XmlEventReader::getCount() const
```

If the current event is StartElement, return the number of attributes available.

### **Errors**

The `XmlEventReader::getCount` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getAttributeLocalName

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getAttributeLocalName(int index) const
```

If the current event is StartElement, return the local name for the attribute at the specified offset.

### Parameters

#### index

The index into the attribute list.

### Errors

The XmlEventReader::getAttributeLocalName method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getAttributeNamespaceURI

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getAttributeNamespaceURI(int index) const
```

If the current event is StartElement, return the namespace URI for the attribute at the specified offset.

### Parameters

#### index

The index into the attribute list.

### Errors

The XmlEventReader::getAttributeNamespaceURI method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getAttributePrefix

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getAttributePrefix(int index) const
```

If the current event is StartElement, return the namespace prefix for the attribute at the specified offset.

### Parameters

#### index

The index into the attribute list.

### Errors

The XmlEventReader::getAttributePrefix method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getAttributeValue

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getAttributeValue(int index) const
```

If the current event is StartElement, return the value for the attribute at the specified offset.

### Parameters

#### index

The index into the attribute list.

### Errors

The XmlEventReader::getAttributeValue method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getEncoding**

```
#include <DbXml.hpp>

virtual const unsigned char * XmlEventReader::getEncoding() const
```

Returns the encoding for the document, if available.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getEventType**

```
#include <DbXml.hpp>

virtual enum XmlEventType XmlEventReader::getEventType() const
```

Return the event type of the current [XmlEventReader \(page 152\)](#) event.

Valid events include:

- `XmlEventReader::StartElement`

The current event is the start of an element.

- `XmlEventReader::EndElement`

The current event is the end of an element.

- `XmlEventReader::Characters`

The current event is text characters.

- `XmlEventReader::CDATA`

The current event is CDATA text.

- `XmlEventReader::Comment`

The current event is comment text.

- `XmlEventReader::Whitespace`

The current event is ignorable whitespace.

- `XmlEventReader::StartDocument`

The current event is the start of the document.

- `XmlEventReader::EndDocument`

The current event is the end of the document.

- `XmlEventReader::StartEntityReference`

The current event marks the start of expanded entity text.

- `XmlEventReader::EndEntityReference`

The current event marks the end of expanded entity text.

- `XmlEventReader::ProcessingInstruction`

The current event is a processing instruction.

- `XmlEventReader::DTD`

The current event is the text of a DTD.

## Errors

The `XmlEventReader::getEventType` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

## Class

[XmlEventReader \(page 152\)](#)

## See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getExpandEntities**

```
#include <DbXml.hpp>  
  
virtual bool XmlEventReader::getExpandEntities() const
```

Indicates whether entities are expanded when XML is parsed. You can change the value of this setting by using the [XmlEventReader::setExpandEntities \(page 185\)](#) method.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getLocalName

```
#include <DbXml.hpp>

virtual const unsigned char * XmlEventReader::getLocalName() const
```

If the current event is StartElement or EndElement, return the local name for the element.  
If the current event is ProcessingInstruction, return the target portion of the processing instruction.

### Errors

The `XmlEventReader::getLocalName` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getNamespaceURI

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getNamespaceURI() const
```

If the current event is StartElement or EndElement, return the namespace URI for the element.

### Errors

The `XmlEventReader::getNamespaceURI` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlElementReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlElementReader \(page 152\)](#)

### See Also

[XmlElementReader Methods \(page 154\)](#)

## **XmlEventReader::getPrefix**

```
#include <DbXml.hpp>

virtual const unsigned char * XmlEventReader::getPrefix() const
```

If the current event is StartElement or EndElement, return the namespace prefix for the element.

### **Errors**

The `XmlEventReader::getPrefix` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlElementReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### **Class**

[XmlElementReader \(page 152\)](#)

### **See Also**

[XmlElementReader Methods \(page 154\)](#)

## **XmlEventReader::getReportEntityInfo**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::getReportEntityInfo() const
```

Indicates whether the [XmlEventReader \(page 152\)](#) will include include events of type StartEntityReference and EndEntityReference, when possible. This value can be set using the [XmlEventReader::setReportEntityInfo \(page 186\)](#) method.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getSystemId**

```
#include <DbXml.hpp>

virtual const unsigned char * XmlEventReader::getSystemId() const
```

Returns the document's system ID, if available.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::getValue

```
#include <DbXml.hpp>

virtual const unsigned char *
XmlEventReader::getValue(int &len) const
```

If the current event is Characters, return the text value. If the current event is ProcessingInstruction, return the data portion of the processing instruction.

### Parameters

#### len

The length of the value string returned, not including the null terminator.

### Errors

The XmlEventReader::getValue method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::getVersion**

```
#include <DbXml.hpp>

virtual const unsigned char * XmlEventReader::getVersion() const
```

Returns the XML version string, if available.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::hasEmptyElementInfo**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::hasEmptyElementInfo() const
```

Returns true if the [XmlEventReader \(page 152\)](#) object will return whether an element is empty or not in the context of the StartElement event. If true, and an element is empty (has no content), there will be no corresponding EndElement event for the element.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::hasEntityEscapeInfo**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::hasEntityEscapeInfo() const
```

Returns true if the [XmlEventReader \(page 152\)](#) object is able to return information about text strings indicating that they may have entities requiring escaping for XML serialization. This allows applications performing serialization to avoid scanning strings for entities if it is not necessary. Most of the internal implementations of [XmlEventReader \(page 152\)](#) have this information available, and return true.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmIEventReader::hasNext**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::hasNext() const
```

Check if there are additional events available in the [XmlEventReader \(page 152\)](#) event stream.

### **Errors**

The `XmIEventReader::hasNext` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::isAttributeSpecified

```
#include <DbXml.hpp>

virtual bool XmlEventReader::isAttributeSpecified(int index) const
```

If the current event is StartElement, return whether the attribute at the index indicated is specified.

### Parameters

#### index

The index into the attribute list.

### Errors

The `XmlEventReader::isAttributeSpecified` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlElementReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlElementReader \(page 152\)](#)

### See Also

[XmlElementReader Methods \(page 154\)](#)

## **XmlEventReader::isEmptyElement**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::isEmptyElement() const
```

Return true if the current event is StartElement and the element has not content. If the current even is not StartElement, an exception will be thrown.

### **Errors**

The `XmlEventReader::isEmptyElement` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlElementReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### **Class**

[XmlElementReader \(page 152\)](#)

### **See Also**

[XmlElementReader Methods \(page 154\)](#)

## **XmlEventReader::isStandalone**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::isStandalone() const
```

Return whether the document is standalone.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::isWhiteSpace

```
#include <DbXml.hpp>

virtual bool XmlEventReader::isWhiteSpace() const
```

Return true if the current text value is entirely white space. The current event must be one of Whitespace, Characters, or CDATA, or an exception will be thrown.

### Errors

The `XmlEventReader::isWhiteSpace` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::needsEntityEscape

```
#include <DbXml.hpp>

virtual bool
XmlEventReader::needsEntityEscape(int index = 0) const
```

If the current event is Characters, and [XmlEventReader::hasEntityEscapeInfo \(page 175\)](#) is true, returns whether the current text string requires escaping of entities for XML serialization.

If the current event is StartElement, and [XmlEventReader::hasEntityEscapeInfo \(page 175\)](#) is true, returns whether the attribute value specified by the index parameter requires escaping of entities for XML serialization.

### Parameters

#### index

If the current event is StartElement, index is the attribute index used to specify an attribute. If the current event is Characters, it is ignored.

### Errors

The XmlEventReader::needsEntityEscape method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::next**

```
#include <DbXml.hpp>

virtual enum XmlEventType XmlEventReader::next()
```

Move to the next event in the [XmlEventReader \(page 152\)](#) object, returning the type of the event. If the current event is StartElement and the element is empty ([XmlEventReader::isEmptyElement \(page 178\)](#) returns true) the corresponding EndElement event is skipped.

Valid events include:

- `XmlEventReader::StartElement`

The current event is the start of an element.

- `XmlEventReader::EndElement`

The current event is the end of an element.

- `XmlEventReader::Characters`

The current event is text characters.

- `XmlEventReader::CDATA`

The current event is CDATA text.

- `XmlEventReader::Comment`

The current event is comment text.

- `XmlEventReader::Whitespace`

The current event is ignorable whitespace.

- `XmlEventReader::StartDocument`

The current event is the start of the document.

- `XmlEventReader::EndDocument`

The current event is the end of the document.

- `XmlEventReader::StartEntityReference`

The current event marks the start of expanded entity text.

- `XmlEventReader::EndEntityReference`

The current event marks the end of expanded entity text.

- `XmlEventReader::ProcessingInstruction`

The current event is a processing instruction.

- `XmlEventReader::DTD`

The current event is the text of a DTD.

## Errors

The `XmlEventReader::next` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

## Class

[XmlEventReader \(page 152\)](#)

## See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::nextTag**

```
#include <DbXml.hpp>

virtual enum XmlEventType XmlEventReader::nextTag()
```

Move to the next StartElement or EndElement in the [XmlEventReader \(page 152\)](#) object, skipping the events in between, returning the type of the event. If the current event is StartElement and the element is empty ([XmlEventReader::isEmptyElement \(page 178\)](#) returns true) the corresponding EndElement event is skipped.

### **Errors**

The `XmlEventReader::nextTag` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventReader \(page 152\)](#) object. Most likely the error is requesting state that is not valid in the context of the current event.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::setExpandEntities**

```
#include <DbXml.hpp>

virtual void XmlEventReader::setExpandEntities(bool value)
```

By default, entities are expanded when XML is parsed, and those entities are reported as their expanded events. If the [XmlEventReader::getReportEntityInfo \(page 170\)](#) method returns true, it is possible to suppress the expanded events, receiving just the StartEntityReference and EndEntityReference events associated with the original entity reference. This can be useful for serialization of XML that includes such expanded entities. It allows the entity references to be restored during serialization. Most of the internal implementations of [XmlEventReader \(page 152\)](#) have this Capability. By default, expanded events are reported.

### **Parameters**

#### **value**

Indicates whether entities are expanded. A value of true (the default) causes the entity to be expanded.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

## XmlEventReader::setReportEntityInfo

```
#include <DbXml.hpp>

virtual void XmlEventReader::setReportEntityInfo(bool value)
```

The events of type StartEntityReference and EndEntityReference are used to report the start and end of XML that was originally an entity reference in the XML text, but has since been expanded. These events, if available, are useful for serialization of XML that includes such expanded entities. It allows the entity references to be restored during serialization. Most of the internal implementations of [XmlEventReader \(page 152\)](#) have this information available. By default, these events are not reported.

### Parameters

#### **value**

A value of true causes the [XmlEventReader \(page 152\)](#) to include events of type StartEntityReference and EndEntityReference, if it is possible.

### Class

[XmlEventReader \(page 152\)](#)

### See Also

[XmlEventReader Methods \(page 154\)](#)

## **XmlEventReader::standaloneSet**

```
#include <DbXml.hpp>

virtual bool XmlEventReader::standaloneSet() const
```

Checks if the standalone attribute was explicitly set.

If the event type is not StartDocument, `XmlException::EVENT_ERROR` is thrown.

### **Class**

[XmlEventReader \(page 152\)](#)

### **See Also**

[XmlEventReader Methods \(page 154\)](#)

---

# Chapter 11. XmlEventReaderToWriter

```
#include <DbXml.hpp>

class DbXml::XmlEventReaderToWriter {
public:
    XmlEventReaderToWriter(XmlEventReader &reader,
                           XmlEventWriter &writer,
                           bool ownsReader = true)
    XmlEventReaderToWriter(XmlEventReader &reader,
                           XmlEventWriter &writer,
                           bool ownsReader,
                           bool ownsWriter)
    ...
};
```

The `XmlEventReaderToWriter` class enables events read from an [`XmlEventReader` \(page 152\)](#) to be written directly to an [`XmlEventWriter` \(page 192\)](#). This is useful for processing XML document content, efficient copying, and other application integration tasks. Use [`XmlEventReaderToWriter::start` \(page 191\)](#) to begin processing.

The method constructs an object from the reader and writer that will pipe events from the reader directly to the writer.

This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## Parameters

### **reader**

An [XmlEventReader \(page 152\)](#) object from which events will be read. To create the reader, use one of  [XmlDocument::getContentAsEventReader \(page 139\)](#),  [XmlValue::asEventReader \(page 422\)](#), or implement an application-defined class derived from  [XmlEventReader \(page 152\)](#).

### **writer**

An [XmlEventWriter \(page 192\)](#) object to which events will be written. When all events are processed, [XmlEventWriter::close \(page 194\)](#) is called on the object unless the **ownsWriter** parameter is false. To create the writer, use [XmlContainer::putDocumentAsEventWriter \(page 63\)](#), or implement an application-defined class derived from  [XmlEventWriter \(page 192\)](#).

### **ownsReader**

If true (the default), [XmlEventReader::close \(page 156\)](#) will be called when all events have been processed; otherwise, the reader is left intact upon completion.

### **ownsWriter**

If true (the default), [XmlEventReader::close \(page 156\)](#) will be called when all events have been processed; otherwise, the writer is left intact upon completion. Setting this parameter to false allows applications to apply a number of  [XmlEventReader \(page 152\)](#) objects to the same  [XmlEventWriter \(page 192\)](#).

## XmLEventReaderToWriter Methods

XmLEventReaderToWriter Methods	Description
<a href="#">XmLEventReaderToWriter::start</a>	Begin processing events.

## **XmlEventReaderToWriter::start**

```
#include <DbXml.hpp>

void XmlEventReaderToWriter::start()
{};


```

Start processing events for the [XmlEventReaderToWriter \(page 188\)](#) instance, and continue until there are no events left to process from the [XmlEventReader \(page 152\)](#). All events are written directly to the [XmlEventWriter \(page 192\)](#) which is part of the object.

### **Class**

[XmlEventReaderToWriter \(page 188\)](#)

### **See Also**

[XmlEventReaderToWriter Methods \(page 190\)](#)

---

## Chapter 12. XmlEventWriter

```
#include <DbXml.hpp>

virtual XmlEventWriter::~XmlEventWriter()
```

The `XmlEventWriter` class enables applications to construct document content without using serialized XML. This allows use of application-provided parsers and other XML processing mechanisms. The `XmlEventWriter` is a push-style interface, with content written via explicit interfaces.

The `XmlEventWriter` maintains state based on information written, and an exception is thrown if an operation is performed that is not valid for the current state. All strings must be null-terminated `const unsigned char *` values encoded in UTF-8. The values are copied by the underlying implementation, as necessary. When a document is completed, the [XmlEventReader::close \(page 156\)](#) method must be called to finalize the operation and release resources.

[XmlContainer::putDocumentAsEventWriter \(page 63\)](#) can be used to obtain an instance of `XmlEventWriter` that is used to create document content in Berkeley DB XML.

[XmlEventReaderToWriter \(page 188\)](#) can be used to attach an [XmlEventReader \(page 152\)](#) directly to an `XmlEventWriter` for copying of content. An `XmlEventWriter` may also be obtained via an application-written class derived from `XmlEventWriter`. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## XmlEventWriter Methods

XmlEventWriter Methods	Description
<a href="#">XmlEventWriter::close</a>	Release resources for the writer.
<a href="#">XmlEventWriter::writeAttribute</a>	Write an attribute.
<a href="#">XmlEventWriter::writeDTD</a>	Write a DTD or reference.
<a href="#">XmlEventWriter::writeEndDocument</a>	Write an EndDocument event.
<a href="#">XmlEventWriter::writeEndElement</a>	Write an EndElement event.
<a href="#">XmlEventWriter::writeEndEntity</a>	Write an EndEntity event.
<a href="#">XmlEventWriter::writeProcessingInstruction</a>	Write a ProcessingInstruction.
<a href="#">XmlEventWriter::writeStartDocument</a>	Write a StartDocument event.
<a href="#">XmlEventWriter::writeStartElement</a>	Write a StartElement event.
<a href="#">XmlEventWriter::writeStartEntity</a>	Write a StartEntityReference event.
<a href="#">XmlEventWriter::writeText</a>	Write a Text event.

## **XmIEventWriter::close**

```
#include <DbXml.hpp>
virtual void XmlEventWriter::close()
```

Indicate that the application is done process the [XmlEventWriter \(page 192\)](#) and release associated resources. The object must not be referenced after this method is called.

### **Class**

[XmlEventWriter \(page 192\)](#)

### **See Also**

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeAttribute

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeAttribute(const unsigned char *localName,
    const unsigned char *prefix, const unsigned char *uri,
    const unsigned char *value, bool isSpecified)
```

Write a single attribute to the [XmlEventWriter \(page 192\)](#). Namespace declarations are written as normal attributes.

### Parameters

#### **localName**

Local name of the attribute.

#### **prefix**

Namespace prefix, or NULL.

#### **uri**

Namespace uri, or NULL.

#### **value**

The attribute's value.

#### **isSpecified**

True if the attribute is specified, rather than defaulted from a DTD or schema.

### Errors

The XmlEventWriter::writeAttribute method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlElementWriter Methods \(page 193\)](#)

## XmlEventWriter::writeDTD

```
#include <DbXml.hpp>

virtual void XmlEventWriter::writeDTD(const unsigned char *dtd,
int length)
```

Write a DTD to the [XmlEventWriter \(page 192\)](#). This can be used to write an internal subset, or a reference to an external DTD.

### Parameters

#### dtd

The string value of the DTD or reference as it would appear in a serialized XML document.

#### length

The length of the dtd parameter, not including the null terminator.

### Errors

The XmlEventWriter::writeDTD method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

## **XmIEventWriter::writeEndDocument**

```
#include <DbXml.hpp>

virtual void XmlEventWriter::writeEndDocument()
```

Write an EndDocument event to the [XmlEventWriter \(page 192\)](#). This indicates that the document is complete. The only valid call after this is made is [XmlEventWriter::close \(page 194\)](#).

### **Errors**

The `XmlEventWriter::writeEndDocument` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### **Class**

[XmlEventWriter \(page 192\)](#)

### **See Also**

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeEndElement

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeEndElement(const unsigned char *localName,
                                const unsigned char *prefix, const unsigned char *uri)
```

Write an EndElement event to the [XmlEventWriter \(page 192\)](#).

### Parameters

#### localName

Local name of the element.

#### prefix

Namespace prefix, or NULL.

#### uri

Namespace uri, or NULL.

### Errors

The `XmlEventWriter::writeEndElement` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeEndEntity

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeEndEntity(const unsigned char *name)
```

Write an EndEntityReference event to the [XmlEventWriter \(page 192\)](#). This must have been preceded by a call to [XmlEventWriter::writeStartEntity \(page 204\)](#). Writing of StartEntityReference and EndEntityReference events is optional, but helpful for round-tripping of documents. A given implementation of [XmlEventWriter \(page 192\)](#) may safely ignore such events.

### Parameters

#### **name**

The name of the entity reference.

### Errors

The `XmlEventWriter::writeEndEntity` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeProcessingInstruction

```
#include <DbXml.hpp>

virtual void XmlEventWriter::writeProcessingInstruction(
    const unsigned char *target,
    const unsigned char *data)
```

Write a ProcessingInstruction to the [XmlEventWriter \(page 192\)](#).

### Parameters

#### **target**

The processing instruction target.

#### **data**

The processing instruction data.

### Errors

The `XmlEventWriter::writeProcessingInstruction` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeStartDocument

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeStartDocument(const unsigned char *version,
    const unsigned char *encoding,
    const unsigned char *standalone)
```

Write a StartDocument element event to the [XmlEventWriter](#) (page 192). This must be the first event written.

### Parameters

#### **version**

The XML version string, or NULL.

#### **encoding**

The encoding for the document, or NULL. Content must be written as UTF-8; however, the encoding may be used on output, if possible.

#### **standalone**

The standalone string, or NULL.

### Errors

The `XmlEventWriter::writeStartDocument` method may fail and throw [XmlException](#) (page 206), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter](#) (page 192) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter](#) (page 192)

### See Also

[XmlEventWriter Methods](#) (page 193)

## XmlEventWriter::writeStartElement

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeStartElement(const unsigned char *localName,
    const unsigned char *prefix, const unsigned char *uri,
    int numAttributes, bool isEmpty)
```

Write an element event to the [XmlEventWriter \(page 192\)](#). If the element is empty, and specified as such using the `isEmpty` parameter, it must not be followed by an [XmlEventWriter::writeEndElement \(page 198\)](#) call.

### Parameters

#### localName

Local name of the element.

#### prefix

Namespace prefix, or NULL.

#### uri

Namespace uri, or NULL.

#### numAttributes

Number of attributes.

#### isEmpty

True if the element is empty. If this parameter is false, an EndElement event must be written later using [XmlEventWriter::writeEndElement \(page 198\)](#) if true, [XmlEventWriter::writeEndElement \(page 198\)](#) must not be called for this element.

### Errors

The `XmlEventWriter::writeStartElement` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### EVENT\_ERROR

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

## See Also

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeStartEntity

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeStartEntity(const unsigned char *name
    bool expandedInfoFollows)
```

Write StartEntityReference event to the [XmlEventWriter \(page 192\)](#). This event must be followed, later in the document, by a call to [XmlEventWriter::writeEndEntity \(page 199\)](#). Writing of StartEntityReference and EndEntityReference events is optional, but helpful for round-tripping of documents. A given implementation of [XmlEventWriter \(page 192\)](#) may safely ignore such events.

### Parameters

#### **name**

The name of the entity reference.

#### **expandedInfoFollows**

If the entity reference is expanded, and the expanded events will be written, this parameter should be specified as true. If the entity is not to be expanded, false should be used.

### Errors

The `XmlEventWriter::writeStartEntity` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

## XmlEventWriter::writeText

```
#include <DbXml.hpp>

virtual void
XmlEventWriter::writeText(XmlEventReader::XmlEventType type,
    const unsigned char *text, int length)
```

Write an text event to the [XmlEventWriter \(page 192\)](#). Valid text event types include `XmlEventReader::Characters`, `XmlEventReader::Whitespace`, `XmlEventReader::CDATA`, and `XmlEventReader::Comment`.

### Parameters

#### **type**

The type of the event – must be one of `XmlEventReader::Characters`, `XmlEventReader::Whitespace`, `XmlEventReader::CDATA`, or `XmlEventReader::Comment`.

#### **text**

The text string value.

#### **length**

The length of the string, not including a null terminator.

### Errors

The `XmlEventWriter::writeText` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **EVENT\_ERROR**

An error occurred during processing of an [XmlEventWriter \(page 192\)](#) object. Most likely the error is attempting to write a type or value that is not valid in the current state of the object.

### Class

[XmlEventWriter \(page 192\)](#)

### See Also

[XmlEventWriter Methods \(page 193\)](#)

---

# Chapter 13. XmlException

```
#include <DbXml.hpp>

class DbXml::XmlException : public std::exception {
public:
    virtual const char *what() const throw();
    ExceptionCode getExceptionCode();
    int getDbErrno();
    ...
};
```

The `XmlException` class represents an error condition that has occurred within the Berkeley DB XML system. The system throws an `XmlException` if an API method call results in an error condition. Methods on this class may be used to get further information regarding the exception. Some of these include [`XmlException::what` \(page 216\)](#) and [`XmlException::getExceptionCode` \(page 211\)](#). This object is not thread-safe, and can only be safely used by one thread at a time in an application.

Below is a description of the exceptions codes that may be returned from [`XmlException::getExceptionCode` \(page 211\)](#):

- `XmlException::CONTAINER_CLOSED`  
An operation was performed that requires the container to be open.
- `XmlException::CONTAINER_EXISTS`  
An attempt was made to create an existing container.
- `XmlException::CONTAINER_NOT_FOUND`  
The specified container was not found.
- `XmlException::CONTAINER_OPEN`  
An operation was performed that requires the container to be closed.
- `XmlException::DATABASE_ERROR`  
An unexpected error was returned from Berkeley DB.
- `XmlException::DOCUMENT_NOT_FOUND`  
A named document was not found.
- `XmlException::EVENT_ERROR`  
An error occurred during the use of the event reader or writer interface.
- `XmlException::INDEXER_PARSER_ERROR`

There was an XML parsing error while attempting to index a document.

- `XmlException::INTERNAL_ERROR`

An internal error has occurred inside BDB XML.

- `XmlException::INVALID_VALUE`

An invalid operation was attempted, or an invalid value passed to an operation.

- `XmlException::LAZY_EVALUATION`

An operation that requires eager evaluation was attempted on a lazily evaluated result set.

- `XmlException::NO_MEMORY_ERROR`

An attempt to allocate memory failed.

- `XmlException::NULL_POINTER`

An attempt was made to use a NULL pointer, most likely from a non-C++ API, such as Java or Python.

- `XmlException::OPERATION_INTERRUPTED`

A query operation was interrupted by the application.

- `XmlException::OPERATION_TIMEOUT`

A query operation timed out.

- `XmlException::TRANSACTION_ERROR`

An attempt was made to refer to a transaction that was already committed or aborted.

- `XmlException::UNIQUE_ERROR`

An index uniqueness constraint was violated.

- `XmlException::UNKNOWN_INDEX`

The referenced indexing strategy is not known.

- `XmlException::VERSION_MISMATCH`

The container version and library version are not compatible.

- `XmlException::QUERY_EVALUATION_ERROR`

An error occurred during evaluation of an XQuery expression.

- `XmlException::QUERY_PARSER_ERROR`

---

An error occurred attempting to parse an XQuery expression.

## **XmlException Methods**

XmlException Methods	Description
<a href="#">XmlException::getDbErrno</a>	Get DB error number.
<a href="#">XmlException::getExceptionCode</a>	Get ExceptionCode.
<a href="#">XmlException::getQueryColumn</a>	Get column for query error.
<a href="#">XmlException::getQueryFile</a>	Get file for query error.
<a href="#">XmlException::getQueryLine</a>	Get line for query error.
<a href="#">XmlException::what</a>	Get error string.

## **XmIException::getDbErrno**

```
#include <DbXml.hpp>  
  
int XmIException::getDbErrno() const
```

If the exception code is `XmIException::DATABASE_ERROR`, this method returns the Berkeley DB error associated with the exception, otherwise the return value of this method is not meaningful.

### **Class**

[XmIException \(page 206\)](#)

### **See Also**

[XmIException Methods \(page 209\)](#)

## **XmlException::getExceptionCode**

```
#include <DbXml.hpp>

XmlAttribute::ExceptionCode XmlAttribute::getExceptionCode() const
```

Returns the exception code associated with the exception. The code may be one of the following:

- *XmlAttribute*::CONTAINER\_CLOSED

An operation was performed that requires the container to be open.

- *XmlAttribute*::CONTAINER\_EXISTS

An attempt was made to create an existing container.

- *XmlAttribute*::CONTAINER\_NOT\_FOUND

The specified container was not found.

- *XmlAttribute*::CONTAINER\_OPEN

An operation was performed that requires the container to be closed.

- *XmlAttribute*::DATABASE\_ERROR

An unexpected error was returned from Berkeley DB.

- *XmlAttribute*::DOCUMENT\_NOT\_FOUND

A named document was not found.

- *XmlAttribute*::EVENT\_ERROR

An error occurred during the use of the event reader or writer interface.

- *XmlAttribute*::INDEXER\_PARSER\_ERROR

There was an XML parsing error while attempting to index a document.

- *XmlAttribute*::INTERNAL\_ERROR

An internal error has occurred inside BDB XML.

- *XmlAttribute*::INVALID\_VALUE

An invalid operation was attempted, or an invalid value passed to an operation.

- *XmlAttribute*::LAZY\_EVALUATION

An operation that requires eager evaluation was attempted on a lazily evaluated result set.

- `XmlException::NO_MEMORY_ERROR`  
An attempt to allocate memory failed.
- `XmlException::NULL_POINTER`  
An attempt was made to use a NULL pointer, most likely from a non-C++ API, such as Java or Python.
- `XmlException::OPERATION_INTERRUPTED`  
A query operation was interrupted by the application.
- `XmlException::OPERATION_TIMEOUT`  
A query operation timed out.
- `XmlException::TRANSACTION_ERROR`  
An attempt was made to refer to a transaction that was already committed or aborted.
- `XmlException::UNIQUE_ERROR`  
An index uniqueness constraint was violated.
- `XmlException::UNKNOWN_INDEX`  
The referenced indexing strategy is not known.
- `XmlException::VERSION_MISMATCH`  
The container version and library version are not compatible.
- `XmlException::QUERY_EVALUATION_ERROR`  
An error occurred during evaluation of an XQuery expression.
- `XmlException::QUERY_PARSER_ERROR`  
An error occurred attempting to parse an XQuery expression.

## Class

[XmlException \(page 206\)](#)

## See Also

[XmlException Methods \(page 209\)](#)

## **XmlException::getQueryColumn**

```
#include <DbXml.hpp>  
  
int XmlException::getQueryColumn() const
```

If the exception code is `XmlException::QUERY_PARSER_ERROR`, this method returns the column number in the query expression that caused the error. See [XmlException::getQueryLine \(page 215\)](#) for the line number.

### **Class**

[XmlException \(page 206\)](#)

### **See Also**

[XmlException Methods \(page 209\)](#)

## **XmlException::getQueryFile**

```
#include <DbXml.hpp>

const char * XmlException::getQueryFile() const
```

If the exception code is `XmlException::QUERY_PARSER_ERROR`, this method returns the name of the module containing the error if it is available; otherwise it returns null. Use [`XmlException::getQueryLine` \(page 215\)](#) and [`XmlException::getQueryColumn` \(page 213\)](#) to get more information.

### **Class**

[XmlException \(page 206\)](#)

### **See Also**

[XmlException Methods \(page 209\)](#)

## **XmlException::getQueryLine**

```
#include <DbXml.hpp>  
  
int XmlException::getQueryLine() const
```

If the exception code is `XmlException::QUERY_PARSER_ERROR`, this method returns the line number in the query expression that caused the error. See [XmlException::getQueryColumn \(page 213\)](#) for the column number.

### **Class**

[XmlException \(page 206\)](#)

### **See Also**

[XmlException Methods \(page 209\)](#)

## **XmIException::what**

```
#include <DbXml.hpp>  
  
const char *XmIException::what() const throw()
```

Returns a string description of the exception.

### **Class**

[XmIException \(page 206\)](#)

### **See Also**

[XmIException Methods \(page 209\)](#)

---

## Chapter 14. XmlExternalFunction

```
#include <DbXml.hpp>

class DbXml::XmlExternalFunction {
public:
    virtual XmlResults execute(XmlTransaction &tx,
                               XmlManager &mgr,
                               const XmlArguments &args) const;
    virtual void close();
};
```

The `XmlExternalFunction` class is used to implement XQuery extension functions in C++. An implementor creates a subclass of `XmlExternalFunction` and returns an instance of the class from [XmlResolver::resolveExternalFunction \(page 376\)](#). Returned instances may be singleton objects which means the application must eventually free the memory, or new instances in which case the instance should delete itself in its [XmlExternalFunction::close\(\) \(page 220\)](#) method.

## **XmlExternalFunction Methods**

XmlExternalFunction Methods	Description
<a href="#">XmlExternalFunction::execute()</a>	Execute the function for which the instance was implemented
<a href="#">XmlExternalFunction::close()</a>	Query is finished with the object

## **XmlExternalFunction::execute()**

```
#include <DbXml.hpp>

virtual XmlResults
XmlExternalFunction::execute(XmlTransaction &txn, XmlManager &mgr,
                           const XmlArguments &args) const
```

This method is called from within a query to execute the function for which the instance was implemented. It returns an [XmlResults \(page 380\)](#) object used by the query for further processing.

### **Parameters**

#### **txn**

The [XmlTransaction \(page 407\)](#) in which the operation is running.

#### **mgr**

The [XmlManager \(page 274\)](#) instance controlling the operation.

#### **args**

The [XmlArguments \(page 8\)](#) object used to retrieve the function arguments.

### **Class**

[XmlExternalFunction \(page 217\)](#)

### **See Also**

[XmlExternalFunction Methods \(page 218\)](#)

## **XmIExternalFunction::close()**

```
#include <DbXml.hpp>

virtual void XmIExternalFunction::close()
```

This method is called when the query has finished using the object. It allows the implementation to clean up if necessary. If a new instance of [XmIExternalFunction \(page 217\)](#) is returned from [XmIResolver::resolveExternalFunction \(page 376\)](#) then this method will probably need to delete itself to avoid memory leaks.

### **Class**

[XmIExternalFunction \(page 217\)](#)

### **See Also**

[XmIExternalFunction Methods \(page 218\)](#)

---

## Chapter 15. XmlIndexLookup

```
#include <DbXml.hpp>

class DbXml::XmlIndexLookup {
public:
    XmlIndexLookup()
    XmlIndexLookup(const XmlIndexLookup &o)
    XmlIndexLookup &operator=(const XmlIndexLookup &o)
    ~XmlIndexLookup();
    ...
};
```

The `XmlIndexLookup` class encapsulates the context within which an index lookup operation can be performed on an [XmlContainer \(page 16\)](#) object. The lookup is performed using an `XmlIndexLookup` object, and a series of methods of that object that specify how the lookup is to be performed. Using these methods, it is possible to specify inequality lookups, range lookups, and simple value lookups, as well as the sort order of the results. By default, results are returned in the sort order of the index.

`XmlIndexLookup` objects are created using [XmlManager::createIndexLookup \(page 287\)](#).

`XmlIndexLookup` objects are not thread-safe, and may not be shared among threads while being configured. A constructed, read-only object may be shared among threads for multiple calls to [XmlIndexLookup::execute \(page 223\)](#).

## **XmlIndexLookup Methods**

XmlIndexLookup Methods	Description
<a href="#">XmlIndexLookup::execute</a>	Execute the index lookup operation.
<a href="#">XmlIndexLookup::setContainer</a>	Set the target container for the lookup.
<a href="#">XmlIndexLookup::setHighBound</a>	Set the high bound for a range lookup.
<a href="#">XmlIndexLookup::setIndex</a>	Set the index to be used for the lookup.
<a href="#">XmlIndexLookup::setLowBound</a>	Set the lower bound for the lookup.
<a href="#">XmlIndexLookup::setNode</a>	Set the target node name for the lookup.
<a href="#">XmlIndexLookup::setParent</a>	Set the parent node for edge index lookups.

## XmlIndexLookup::execute

```
#include <DbXml.hpp>

XmlResults results = XmlIndexLookup::execute(
    XmlQueryContext &context,
    u_int32_t flags = 0) const

XmlResults results = XmlIndexLookup::execute(
    XmlTransaction &tx,
    XmlQueryContext &context,
    u_int32_t flags = 0) const
```

Executes the index lookup operation specified by the configuration of the [XmlIndexLookup \(page 221\)](#) object.

### Parameters

#### **tx**

If the operation is to be transaction-protected, the tx parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **context**

The [XmlQueryContext \(page 341\)](#) to use for this query.

#### **flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DBXML\_WELL\_FORMED\_ONLY

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_REVERSE\_ORDER

Return results in reverse order relative to the sort of the index.

- DBXML\_NO\_INDEX\_NODES

Relevant for node storage containers with node indices only. Causes the `XmlIndexLookup::execute()` operations to return document nodes rather than direct pointers to the interior nodes. This is more efficient if all that is desired is a reference to target documents.

- DBXML\_CACHE\_DOCUMENTS

Enables use of a cache mechanism that optimizes `XmlIndexLookup::execute()` operations that a large number of nodes from the same document.

## Class

[XmlIndexLookup \(page 221\)](#)

## See Also

[XmlIndexLookup Methods \(page 222\)](#)

## **XmlIndexLookup::setContainer**

```
#include <DbXml.hpp>

void XmlIndexLookup::setContainer(XmlContainer &container)
const XmlContainer & XmlIndexLookup::getContainer() const
```

Sets the container to be used for the index lookup operation. The same *XmlIndexLookup* object may be used for lookup in multiple containers by changing this configuration.

### **Parameters**

#### **container**

The container to be used for the lookup operation.

### **Class**

[XmlIndexLookup \(page 221\)](#)

### **See Also**

[XmlIndexLookup Methods \(page 222\)](#)

## **XmlIndexLookup::setHighBound**

```
#include <DbXml.hpp>

void XmlIndexLookup::setHighBound(
    const XmlValue &value,
    XmlIndexLookup::Operation op)

XmlIndexLookup::Operation XmlIndexLookup::getHighBoundOperation() const
const XmlValue &XmlIndexLookup::getHighBoundValue() const
```

Sets the operation and value to be used for the upper bound for a range index lookup operation. The high bound must be specified to indicate a range lookup.

### **Parameters**

#### **value**

The value to be used for the upper bound. Use of an empty value results in an inequality lookup, rather than a range lookup.

#### **op**

The operation to be used on the upper bound. Must be one of:

- `XmlIndexLookup::LT`

less than

- `XmlIndexLookup::LTE`

less than or equal to

### **Class**

[XmlIndexLookup \(page 221\)](#)

### **See Also**

[XmlIndexLookup Methods \(page 222\)](#)

## XmlIndexLookup::setIndex

```
#include <DbXml.hpp>

void XmlIndexLookup::setIndex(const std::string &index)
const std::string &XmlIndexLookup::getIndex() const
```

Sets the indexing strategy to be used for the index lookup operation. Only one index may be specified, and substring indices are not supported.

### Parameters

#### index

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence

node-element-equality-string

edge-element-presence-none
```

node-element-equality-float

## Class

[XmlIndexLookup](#) (page 221)

## See Also

[XmlIndexLookup Methods](#) (page 222)

## **XmlIndexLookup::setLowBound**

```
#include <DbXml.hpp>

void XmlIndexLookup::setLowBound(
    const XmlValue &value,
    XmlIndexLookup::Operation op)

XmlIndexLookup::Operation XmlIndexLookup::getLowBoundOperation() const

const XmlValue &XmlIndexLookup::getLowBoundValue() const
```

Sets the operation and value to be used for the index lookup operation. If the operation is a simple inequality lookup, the lower bound is used as the single value and operation for the lookup. If the operation is a range lookup, in which an upper bound is specified, the lower bound is used as the lower boundary value and operation for the lookup.

### **Parameters**

#### **value**

The value to be used for the lower bound. An empty value is specified using an uninitialized [XmlValue \(page 416\)](#) object.

#### **op**

Selects the operation to be performed. Must be one of:

- `XmlIndexLookup::NONE`

None

- `XmlIndexLookup::EQ`

Equal

- `XmlIndexLookup::LT`

Less than

- `XmlIndexLookup::LTE`

Less than or equal to

- `XmlIndexLookup::GT`

Greater than

- `XmlIndexLookup::GTE`

Greater than or equal

**Class**

[XmlIndexLookup \(page 221\)](#)

**See Also**

[XmlIndexLookup Methods \(page 222\)](#)

## XmlIndexLookup::setNode

```
#include <DbXml.hpp>

void XmlIndexLookup::setNode(const std::string &uri,
                           const std::string &name)

const std::string &XmlIndexLookup::getNodeURI() const

const std::string &XmlIndexLookup::getNodeName() const
```

Sets the name of the node to be used along with the indexing strategy for the index lookup operation.

### Parameters

#### **uri**

The namespace of the node to be used. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be used.

### Class

[XmlIndexLookup \(page 221\)](#)

### See Also

[XmlIndexLookup Methods \(page 222\)](#)

## XmlIndexLookup::setParent

```
#include <DbXml.hpp>

void XmlIndexLookup::setParent(const std::string &uri,
                               const std::string &name)

const std::string &XmlIndexLookup::getParentURI() const

const std::string &XmlIndexLookup::getParentName() const
```

Sets the name of the parent node to be used for an edge index lookup operation. If the index is not an edge index, this configuration is ignored.

### Parameters

#### uri

The namespace of the parent node to be used. The default namespace is selected by passing an empty string for the namespace.

#### name

The name of the parent element node to be used.

### Class

[XmlIndexLookup \(page 221\)](#)

### See Also

[XmlIndexLookup Methods \(page 222\)](#)

# Chapter 16. XmlIndexSpecification

```
#include <DbXml.hpp>

class DbXml::XmlIndexSpecification {
public:
    XmlIndexSpecification();
    XmlIndexSpecification(const XmlIndexSpecification &);
    ~XmlIndexSpecification();
    XmlIndexSpecification &operator = (const XmlIndexSpecification &)
    ...
};
```

The `XmlIndexSpecification` class encapsulates the indexing specification of a container. An indexing specification can be retrieved with the [`XmlContainer::getIndexSpecification` \(page 42\)](#) method, and modified using the [`XmlContainer::setIndexSpecification` \(page 72\)](#) method.

The `XmlIndexSpecification` class provides an interface for manipulating the indexing specification through the [`XmlIndexSpecification::addIndex` \(page 239\)](#), [`XmlIndexSpecification::deleteIndex` \(page 248\)](#), and [`XmlIndexSpecification::replaceIndex` \(page 264\)](#) methods. The class interface also provides the [`XmlIndexSpecification::next` \(page 258\)](#) and [`XmlIndexSpecification::reset` \(page 268\)](#) methods for iterating through the specified indices. The [`XmlIndexSpecification::find` \(page 252\)](#) method can be used to search for the indexing strategy for a known node.

Finally, you can set a default index specification for a container using [`XmlIndexSpecification::addDefaultIndex` \(page 235\)](#). You can replace and delete the default index using [`XmlIndexSpecification::replaceDefaultIndex` \(page 260\)](#) and [`XmlIndexSpecification::deleteDefaultIndex` \(page 244\)](#).

Note that adding an index to a container results in re-indexing all of the documents in that container, which can take a very long time. It is good practice to design an application to add useful indices before populating a container.

A copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## **XmlIndexSpecification Methods**

XmlIndexSpecification Methods	Description
<a href="#">XmlIndexSpecification::addDefaultIndex</a>	Add a default index.
<a href="#">XmlIndexSpecification::addIndex</a>	Add an index
<a href="#">XmlIndexSpecification::deleteDefaultIndex</a>	Delete the index from the default specification.
<a href="#">XmlIndexSpecification::deleteIndex</a>	Delete an index.
<a href="#">XmlIndexSpecification::find</a>	Find the index for a specific node.
<a href="#">XmlIndexSpecification::getAutoIndexing</a>	Get the current auto-indexing state.
<a href="#">XmlIndexSpecification::getDefaultIndex</a>	Get the default index.
<a href="#">XmlIndexSpecification::getValueType</a>	Get the <code>XmlValue::type</code> from an index string.
<a href="#">XmlIndexSpecification::next</a>	Get the next index in the index specification.
<a href="#">XmlIndexSpecification::replaceDefaultIndex</a>	Replace the default index.
<a href="#">XmlIndexSpecification::replaceIndex</a>	Replace the index for a node.
<a href="#">XmlIndexSpecification::reset</a>	Reset the index iterator.
<a href="#">XmlIndexSpecification::setAutoIndexing</a>	Set the current auto-indexing state.

## XmlIndexSpecification::addDefaultIndex

```
#include <DbXml.hpp>

void XmlIndexSpecification::addDefaultIndex(const std::string &index)

void XmlIndexSpecification::addDefaultIndex(Type type,
    XmlValue::Type syntax)
```

Adds an indexing strategy to the default index specification. That is, the index provided on this method is applied to all nodes in a container, except for those for which an explicit index is already declared. For more information on specifying indexing strategies, see [XmlIndexSpecification::addIndex \(page 239\)](#).

You can specify an index by using a string, or by using enumerated values.

### Specifying indexes as strings

```
#include <DbXml.hpp>

void XmlIndexSpecification::addDefaultIndex(const std::string &index)
```

Identifies one or more indexing strategies to the default index.

Parameters are:

#### index

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique-{path type}-{node type}-{key type}-{syntax}**

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary

date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

void XmlIndexSpecification::addDefaultIndex(Type type,
    XmlValue::Type syntax)
```

Adds a single indexing strategy to the default index.

Parameters are:

### **type**

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlNodeSpecification::NODE_METADATA` is used, then `XmlNodeSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlNodeSpecification::KEY_PRESENCE`
- `XmlNodeSpecification::KEY_EQUALITY`
- `XmlNodeSpecification::KEY_SUBSTRING`

For example:

```
XmlNodeSpecification::PATH_NODE |  
XmlNodeSpecification::NODE_ELEMENT |  
XmlNodeSpecification::KEY_SUBSTRING
```

### **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNodeValue](#) ([page 416](#)) enumerated types:

- `XmlNodeValue::NONE`
- `XmlNodeValue::BASE_64_BINARY`
- `XmlNodeValue::BOOLEAN`
- `XmlNodeValue::DATE`
- `XmlNodeValue::DATE_TIME`
- `XmlNodeValue::DECIMAL`
- `XmlNodeValue::DOUBLE`
- `XmlNodeValue::DURATION`
- `XmlNodeValue::FLOAT`
- `XmlNodeValue::G_DAY`
- `XmlNodeValue::G_MONTH`
- `XmlNodeValue::G_MONTH_DAY`
- `XmlNodeValue::G_YEAR`
- `XmlNodeValue::G_YEAR_MONTH`
- `XmlNodeValue::HEX_BINARY`
- `XmlNodeValue::STRING`

- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::addDefaultIndex` method may fail and throw [`XmlException` \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[`XmlIndexSpecification` \(page 233\)](#)

## See Also

[`XmlIndexSpecification` Methods \(page 234\)](#)

## XmlIndexSpecification::addIndex

```
#include <DbXml.hpp>

void XmlIndexSpecification::addIndex(
    const std::string &uri, const std::string &name,
    const std::string &index)

void XmlIndexSpecification::addIndex(
    const std::string &uri, const std::string &name, Type type,
    XmlValue::Type syntax)
```

Adds an index to the index specification. You then set the index specification using [XmlContainer::setIndexSpecification \(page 72\)](#).

You identify the indexing strategy that you want to add to the index specification in one of two ways. The first way is to provide a string that identifies the desired indexing strategy. The second is to use `XmlIndexSpecification::Type` and `XmlValue::Type` constants to identify the same information.

Either way, an index strategy is set by providing the name of a node and one or more indexing strategies for that node. The node name can be either that of an element, attribute, or metadata node. Metadata nodes are used only for indexing metadata. Element and attribute nodes are used for indexing XML document content. For example, in the XML fragment:

```
<art title='...'/>
```

there are two node names that index strategies could be specified for, the element node name is 'art', and the attribute node name is 'title'.

When specifying indexing strategies, you must provide the following information:

- Whether the index value must be unique. Of all the information you provide for an index strategy, this is the only one you are not required to specify. If it is not specified, then the indexed value is not required to be unique.
- Whether the index is for a specific node, or whether it is for an edge. An edge occurs in an XML document when two nodes meet in the document. For example, in the document:

```
"<a><b><c>foo</c>o</b></a>"
```

there is an edge at `<a><b>` and another one at `<b><c>`.

- Whether the node to be indexed is an element, attribute, or metadata node. If you are indexing a metadata node, then the index must be a node index (not an edge index).
- Whether the index is a presence index (the index indicates whether the node or node edge exists in the document), an equality index (the index tracks the exact value set for the node), or an substring index (the index tracks all the substrings, 3 characters long and greater, that can be constructed for the node).
- The indexed value's syntax. There is a large list of available syntaxes, and they range everywhere from a boolean to a date to time information.

In addition to setting index strategies for specified nodes, applications can also specify a default indexing strategy for all nodes in a container by using [XmlIndexSpecification::addDefaultIndex \(page 235\)](#). When a container is first created the default indexing strategy is unique-node-metadata-equality-string.

For more information on designing an indexing strategy for your application, see the Berkeley DB XML Getting Started Guide.

You can specify an index by using a string, or by using enumerated values.

## Specifying indexes as strings

```
#include <DbXml.hpp>

void XmlIndexSpecification::addIndex(
    const std::string &uri, const std::string &name,
    const std::string &index)
```

Identifies one or more indexing strategies to set for the identified node. The strategies are identified as a space-separated listing of strings.

Parameters are:

### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

### **name**

The name of the element or attribute node to be indexed.

### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

void XmlIndexSpecification::addIndex(
    const std::string &uri, const std::string &name, Type type,
    XmlValue::Type syntax)
```

Identifies an indexing strategy to set for the identified node. The strategy is set using enumeration values for the index and the syntax.

Parameters are:

### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

### **name**

The name of the element or attribute node to be indexed.

### **type**

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

## **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNode](#) ([page 416](#)) enumerated types:

- `XmlNode::NONE`
- `XmlNode::BASE_64_BINARY`
- `XmlNode::BOOLEAN`
- `XmlNode::DATE`
- `XmlNode::DATE_TIME`
- `XmlNode::DECIMAL`
- `XmlNode::DOUBLE`
- `XmlNode::DURATION`
- `XmlNode::FLOAT`

- `XmlValue::G_DAY`
- `XmlValue::G_MONTH`
- `XmlValue::G_MONTH_DAY`
- `XmlValue::G_YEAR`
- `XmlValue::G_YEAR_MONTH`
- `XmlValue::HEX_BINARY`
- `XmlValue::STRING`
- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::addIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::deleteDefaultIndex

```
#include <DbXml.hpp>

void XmlContainer::deleteDefaultIndex(const std::string &index)

void XmlContainer::deleteDefaultIndex(Type type,
                                      XmlValue::Type syntax)
```

Delete the identified index from the default index specification. You can add additional indices to the default index specification using [XmlIndexSpecification::addDefaultIndex \(page 235\)](#). For more information on specifying indices, see [XmlIndexSpecification::addIndex \(page 239\)](#).

You can specify an index by using a string, or by using enumerated values.

### Specifying indexes as strings

```
#include <DbXml.hpp>

void XmlContainer::deleteDefaultIndex(const std::string &index)
```

Deletes one or more indexing strategies from the default index.

Parameters are:

#### index

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique-{path type}-{node type}-{key type}-{syntax}**

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary

date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

void XmlContainer::deleteDefaultIndex(Type type,
                                         XmlValue::Type syntax)
```

Deletes a single indexing strategy from the default index.

Parameters are:

### **type**

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

### **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNode](#) ([page 416](#)) enumerated types:

- `XmlNode::NONE`
- `XmlNode::BASE_64_BINARY`
- `XmlNode::BOOLEAN`
- `XmlNode::DATE`
- `XmlNode::DATE_TIME`
- `XmlNode::DECIMAL`
- `XmlNode::DOUBLE`
- `XmlNode::DURATION`
- `XmlNode::FLOAT`
- `XmlNode::G_DAY`
- `XmlNode::G_MONTH`
- `XmlNode::G_MONTH_DAY`
- `XmlNode::G_YEAR`
- `XmlNode::G_YEAR_MONTH`
- `XmlNode::HEX_BINARY`
- `XmlNode::STRING`

- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::deleteDefaultIndex` method may fail and throw [XmlElement \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::deleteIndex

```
#include <DbXml.hpp>

void XmlIndexSpecification::deleteIndex(const std::string &uri,
                                         const std::string &name, const std::string &index)

void XmlIndexSpecification::deleteIndex(const std::string &uri,
                                         const std::string &name, Type type, XmlValue::type syntax)
```

Deletes indexing strategies for a named document or metadata node. To delete an index set for metadata, specify the URI and name used when the metadata was added to the document.

You can specify an index by using a string, or by using enumerated values.

### Specifying indexes as strings

```
#include <DbXml.hpp>

void XmlIndexSpecification::deleteIndex(const std::string &uri,
                                         const std::string &name, const std::string &index)
```

Identifies one or more indexing strategies to set for the identified node. The strategies are identified as a space-separated listing of strings.

Parameters are:

#### **uri**

The namespace of the node for which you want the index deleted. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.

- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

void XmlIndexSpecification::deleteIndex(const std::string &uri,
                                         const std::string &name, Type type, XmlValue::type syntax)
```

Deletes a single index strategy from the identified node.

Parameters are:

### uri

The namespace of the node for which you want the index deleted. The default namespace is selected by passing an empty string for the namespace.

### name

The name of the element or attribute node to be indexed.

### type

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`

- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

## **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNode](#) ([page 416](#)) enumerated types:

- `XmlNode::NONE`
- `XmlNode::BASE_64_BINARY`
- `XmlNode::BOOLEAN`
- `XmlNode::DATE`
- `XmlNode::DATE_TIME`
- `XmlNode::DECIMAL`
- `XmlNode::DOUBLE`
- `XmlNode::DURATION`

- `XmlValue::FLOAT`
- `XmlValue::G_DAY`
- `XmlValue::G_MONTH`
- `XmlValue::G_MONTH_DAY`
- `XmlValue::G_YEAR`
- `XmlValue::G_YEAR_MONTH`
- `XmlValue::HEX_BINARY`
- `XmlValue::STRING`
- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::deleteIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::find

```
#include <DbXml.hpp>

bool XmlIndexSpecification::find(
    const std::string &uri, const std::string &name, std::string &index)
```

Returns the indexing strategies for a named document or metadata node. This method returns true if an index for the node is found; otherwise, it returns false.

See [XmlIndexSpecification::addIndex \(page 239\)](#) for more information on index strategies.

### Parameters

#### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence  
node-element-equality-string  
edge-element-presence-none  
node-element-equality-float
```

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## **XmlIndexSpecification::getAutoIndexing**

```
#include <DbXml.hpp>

bool XmlIndexSpecification::getAutoIndexing() const
```

Indicates whether auto-indexing is turned on. This value can be set using [XmlContainer::setIndexSpecification \(page 72\)](#).

### **Class**

[XmlIndexSpecification \(page 233\)](#)

### **See Also**

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::getDefaultIndex

```
#include <DbXml.hpp>

std::string XmlIndexSpecification::getDefaultIndex() const
```

Retrieves the default index. The default index is the index used by all nodes in the document in the absence of any other index.

### Class

[XmlIndexSpecification \(page 233\)](#)

### See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::getValueType

```
#include <DbXml.hpp>

void XmlIndexSpecification::getValueType(
    const std::string &index)
```

Gets the `XmlValue::Type` specified in the given index specification.

### Parameters

#### index

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

`unique-{path type}-{node type}-{key type}-{syntax}`

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- `{path type}` is either node or edge.
- `{node type}` is one of element, attribute, or metadata. If metadata is specified, then `{path type}` must be node.
- `{key type}` is one of presence, equality, or substring.
- `{syntax}` identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if `{key type}` is presence, then `{syntax}` must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence

node-element-equality-string

edge-element-presence-none

node-element-equality-float
```

## **Class**

[XmlIndexSpecification \(page 233\)](#)

## **See Also**

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::next

```
#include <DbXml.hpp>

bool XmlIndexSpecification::next(std::string &uri, std::string &name,
                                std::string &index)

bool XmlIndexSpecification::next(std::string &uri, std::string &name,
                                Type &type, XmlValue::Type &syntax)
```

Obtains the next index in the [XmlIndexSpecification \(page 233\)](#). Use [XmlIndexSpecification::reset \(page 268\)](#) to reset this iterator.

This method returns true if additional indices exist in the index list, otherwise it returns false.

Indexes can be retrieved as a string, or as an enumerated value.

### Retrieving indexes as strings

```
#include <DbXml.hpp>

bool XmlIndexSpecification::next(std::string &uri, std::string &name,
                                std::string &index)
```

Returns the next index in the index specification in a string format.

Parameters are:

#### **uri**

Receives the namespace of the node to which this index is applied.

#### **name**

Receives the name of the node to which this index is applied.

#### **index**

Identifies the index type used by this index. See the [XmlIndexSpecification::addIndex \(page 239\)](#) method for a description of what this string means.

### Retrieving indexes as enumerated values

```
#include <DbXml.hpp>

bool XmlIndexSpecification::next(std::string &uri, std::string &name,
                                Type &type, XmlValue::Type &syntax)
```

Returns the next index in the index specification using `XmlIndexSpecification::Type` and `XmlValue::Type` format.

Parameters are:

**uri**

Receives the namespace of the node to which this index is applied.

**name**

Receives the name of the node to which this index is applied.

**type**

Identifies the *XmlIndexSpecification*::Type used by this index. The value presented here is 3 or 4 different *XmlIndexSpecification*::Type values or'd together. See [XmlIndexSpecification::addIndex \(page 239\)](#) for a listing of these enumeration values.

**syntax**

Identifies the syntax used by this index. The value presented here is and *XmlValue*::Type value. See [XmlIndexSpecification::addIndex \(page 239\)](#) for a listing of these enumeration values.

**Class**

[XmlIndexSpecification \(page 233\)](#)

**See Also**

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::replaceDefaultIndex

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceDefaultIndex(
    const std::string &index)

void XmlIndexSpecification::replaceDefaultIndex(Type type,
    XmlValue::Type syntax)
```

Replaces the default indexing strategy for the container. The default index specification is used for all nodes in a document. You can add additional indices for specific document nodes using [XmlIndexSpecification::addIndex \(page 239\)](#).

You can specify an index by using a string, or by using enumerated values.

### Specifying indexes as strings

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceDefaultIndex(
    const std::string &index)
```

Identifies one or more indexing strategies to set for the default index. The strategies are identified as a space-separated listing of strings.

Parameters are:

#### index

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

**unique-{path type}-{node type}-{key type}-{syntax}**

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none

double

gYear

base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Specifying indexes as enumerated values

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceDefaultIndex(Type type,
    XmlValue::Type syntax)
```

Identifies an indexing strategies to set for the default index.

Parameters are:

### type

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`

- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

### **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNodeValue \(page 416\)](#) enumerated types:

- `XmlNodeValue::NONE`
- `XmlNodeValue::BASE_64_BINARY`
- `XmlNodeValue::BOOLEAN`
- `XmlNodeValue::DATE`
- `XmlNodeValue::DATE_TIME`
- `XmlNodeValue::DECIMAL`
- `XmlNodeValue::DOUBLE`
- `XmlNodeValue::DURATION`
- `XmlNodeValue::FLOAT`
- `XmlNodeValue::G_DAY`
- `XmlNodeValue::G_MONTH`
- `XmlNodeValue::G_MONTH_DAY`
- `XmlNodeValue::G_YEAR`
- `XmlNodeValue::G_YEAR_MONTH`
- `XmlNodeValue::HEX_BINARY`

- `XmlValue::STRING`
- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::replaceDefaultIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::replaceIndex

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceIndex(const std::string &uri,
                                         const std::string &name, const std::string &index)

void XmlIndexSpecification::replaceIndex(const std::string &uri,
                                         const std::string &name, Type type, XmlValue::Type syntax)
```

Replaces the indexing strategies for a named document or metadata node. All existing indexing strategies for that node are deleted, and the indexing strategy identified by this method is set for the node.

You can specify an index by using a string, or by using enumerated values.

### Replacing indexes as strings

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceIndex(const std::string &uri,
                                         const std::string &name, const std::string &index)
```

Identifies one or more indexing strategies to set for the identified node. The strategies are identified as a space-separated listing of strings.

Parameters are:

#### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be indexed.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.

- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary
date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

## Replacing indexes as enumerated values

```
#include <DbXml.hpp>

void XmlIndexSpecification::replaceIndex(const std::string &uri,
                                         const std::string &name, Type type, XmlValue::Type syntax)
```

Identifies a single indexing strategy to set for the identified node. The strategy is set using enumeration values for the index and the syntax.

Parameters are:

### **uri**

The namespace of the node to be indexed. The default namespace is selected by passing an empty string for the namespace.

### **name**

The name of the element or attribute node to be indexed.

### **type**

A series of `XmlIndexSpecification::Type` values bitwise OR'd together to form the index strategy.

To indicate whether the indexed value must be unique container-wide, use one of the following, or leave the value out entirely:

- `XmlIndexSpecification::UNIQUE_OFF`
- `XmlIndexSpecification::UNIQUE_ON`

To identify the path type, use one of the following:

- `XmlIndexSpecification::PATH_NODE`
- `XmlIndexSpecification::PATH_EDGE`

To identify the node type, use one of the following:

- `XmlIndexSpecification::NODE_ELEMENT`
- `XmlIndexSpecification::NODE_ATTRIBUTE`
- `XmlIndexSpecification::NODE_METADATA`

Note that if `XmlIndexSpecification::NODE_METADATA` is used, then `XmlIndexSpecification::PATH_NODE` must also be used as well.

To identify the key type, use one of the following:

- `XmlIndexSpecification::KEY_PRESENCE`
- `XmlIndexSpecification::KEY_EQUALITY`
- `XmlIndexSpecification::KEY_SUBSTRING`

For example:

```
XmlIndexSpecification::PATH_NODE |  
XmlIndexSpecification::NODE_ELEMENT |  
XmlIndexSpecification::KEY_SUBSTRING
```

### **syntax**

Identifies the type of information being indexed. The value must be one of the [XmlNode](#) ([page 416](#)) enumerated types:

- `XmlNode::NONE`
- `XmlNode::BASE_64_BINARY`
- `XmlNode::BOOLEAN`
- `XmlNode::DATE`
- `XmlNode::DATE_TIME`
- `XmlNode::DECIMAL`
- `XmlNode::DOUBLE`

- `XmlValue::DURATION`
- `XmlValue::FLOAT`
- `XmlValue::G_DAY`
- `XmlValue::G_MONTH`
- `XmlValue::G_MONTH_DAY`
- `XmlValue::G_YEAR`
- `XmlValue::G_YEAR_MONTH`
- `XmlValue::HEX_BINARY`
- `XmlValue::STRING`
- `XmlValue::TIME`

Note that if `XmlIndexSpecification::KEY_PRESENCE` is specified for the type parameter, then this parameter must be `XmlValue::NONE`.

## Errors

The `XmlIndexSpecification::replaceIndex` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **UNKNOWN\_INDEX**

Unknown index specification.

## Class

[XmlIndexSpecification \(page 233\)](#)

## See Also

[XmlIndexSpecification Methods \(page 234\)](#)

## **XmlIndexSpecification::reset**

```
#include <DbXml.hpp>
void XmlIndexSpecification::reset()
```

Resets the index specification iterator to the beginning of the index list. Use [XmlIndexSpecification::next \(page 258\)](#) to iterate through the indices contained in the index specification.

### **Class**

[XmlIndexSpecification \(page 233\)](#)

### **See Also**

[XmlIndexSpecification Methods \(page 234\)](#)

## XmlIndexSpecification::setAutoIndexing

```
#include <DbXml.hpp>

void XmlIndexSpecification::setAutoIndexing(bool value)
```

Sets the auto-indexing state which will affect the container.

If the value on the container is true (the default for newly-created containers) then indexes are added automatically for leaf elements and attributes. The indexes added are "node-equality-string" and "node-equality-double" for elements and attributes. If auto-indexing is not desired it should be disabled using this interface upon container creation. Auto-indexing is recognized by insertion of new documents as well as updates of existing documents, including modification via XQuery Update. The auto-indexing state is persistent and will remain stable across container close/re-open operations. Indexes added via auto-indexing are normal indexes and can be removed using the normal mechanisms.

A significant implication of auto-indexing is that any operation that may add an index (e.g. [XmlContainer::putDocument \(page 57\)](#)) can have the side effect of reindexing the entire container. For this reason auto-indexing is not recommended for containers of heterogenous documents and that it be disabled once a representative set of documents has been inserted.

### Parameters

#### **value**

Indicates whether auto-indexing behavior should be enabled (true) or disabled (false).

### Class

[XmlIndexSpecification \(page 233\)](#)

### See Also

[XmlIndexSpecification Methods \(page 234\)](#)

---

## Chapter 17. XmlInputStream

```
#include <DbXml.hpp>

virtual XmlInputStream::~XmlInputStream()
```

Used to read and write XML data. You can obtain an instance of this object using one of [XmlManager::createLocalFileInputStream \(page 290\)](#), [XmlManager::createMemBufInputStream \(page 291\)](#), [XmlManager::createStdInInputStream \(page 295\)](#), [XmlManager::createURLInputStream \(page 300\)](#), or  [XmlDocument::getContentAsXmlInputStream \(page 141\)](#). You use instances of this class with [XmlContainer::putDocument \(page 57\)](#) and  [XmlDocument::setContentAsXmlInputStream \(page 148\)](#).

You can manually retrieve the contents of the input stream using [XmlInputStream::readBytes \(page 273\)](#) and [XmlInputStream::curPos \(page 272\)](#).

`XmlInputStream` is a pure virtual interface. In C++, you can subclass `XmlInputStream`, and pass an instance of your class to any of the methods that take it as a parameter, such as [XmlContainer::putDocument \(page 57\)](#). This is especially useful for streaming XML from an application directly into Berkeley DB XML without first converting it to a string.

## XmlInputStream Methods

XmlInputStream Methods	Description
<a href="#">XmlInputStream::curPos</a>	Return the current position in the stream.
<a href="#">XmlInputStream::readBytes</a>	Read bytes from the stream.

## **XmlInputStream::curPos**

```
#include <DbXml.hpp>  
  
virtual unsigned int XmlInputStream::curPos() const = 0
```

Returns the number of bytes currently read from the beginning of the input stream.

### **Class**

[XmlInputStream \(page 270\)](#)

### **See Also**

[XmlInputStream Methods \(page 271\)](#)

## **XmlInputStream::readBytes**

```
#include <DbXml.hpp>

virtual unsigned int XmlInputStream::readBytes(
    char *toFill, const unsigned int maxToRead)
```

Reads `maxToRead` number of bytes from the input stream and places those bytes in `toFill`. Returns the number of bytes read, or 0 if the end of the stream has been reached.

### **Parameters**

#### **toFill**

Specifies a pointer to a buffer used to place the bytes read from the input stream. It is the responsibility of the programmer to ensure that the buffer provided here is large enough for the amount of data to be read.

#### **maxToRead**

Identifies the maximum number of bytes to read from the input stream.

### **Class**

[XmlInputStream \(page 270\)](#)

### **See Also**

[XmlInputStream Methods \(page 271\)](#)

---

# Chapter 18. XmlManager

```
#include <DbXml.hpp>

XmlManager::XmlManager(DB_ENV *dbenv, u_int32_t flags = 0)
XmlManager::XmlManager(u_int32_t flags)
XmlManager::XmlManager()
XmlManager::XmlManager(const XmlManager &o)
XmlManager &operator = (const XmlManager &o)
XmlManager::~XmlManager()
```

Provides a high-level object used to manage various aspects of Berkeley DB XML usage. You use `XmlManager` to perform activities such as container management (including creation and open), preparing XQuery queries, executing one-off queries, creating transaction objects, creating update and query context objects, and creating input streams.

A copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body.

This object is free threaded, and can be safely shared among threads in an application.

There are several forms of the constructor available for this class; one that accepts an environment handle, one that uses a private internal environment, and a default constructor.

## Using the constructor with an environment handle

```
#include <DbXml.hpp>

XmlManager::XmlManager(DB_ENV *dbenv, u_int32_t flags = 0)
```

`XmlManager` constructor that uses the provided `DB_ENV` for the underlying environment. The Berkeley DB subsystems initiated by this environment (for example, transactions, logging, the memory pool), are the subsystems that are available to Berkeley DB XML when operations are performed using this manager object.

Parameters are:

### **dbenv**

The `DB_ENV` to use for the underlying database environment. The environment provided here must be opened.

### **flags**

Must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- `DBXML_ALLOW_EXTERNAL_ACCESS`

If set, this flag allows XQuery queries to access data sources external to the container, such as files on disk or http URLs. By default, such access is not allowed.

- `DBXML_ALLOW_AUTO_OPEN`

If set, XQuery queries that reference unopened containers will automatically open those containers, and close them when references resulting from the query are released. By default, a query will fail if it refers to containers that are not open.

- DBXML\_ADOPT\_DBENV

If set, the XmlManager object will close and delete the underlying DB\_ENV handle at the end of the XmlManager's life.

## Using the constructor with an internal environment

```
#include <DbXml.hpp>

XmlManager::XmlManager(u_int32_t flags = 0)
```

XmlManager constructor that uses a private internal database environment. This environment is opened with DB\_PRIVATE|DB\_CREATE|DB\_INIT\_MPOOL. These flags allow the underlying environment to be created if it does not already exist. In addition, the memory pool (in-memory cache) is initialized and available. Finally, the environment is private, which means that no external processes can join the environment, but the XmlManager object can be shared between threads within the opening process.

Note that for this form of the constructor, the environment home is located in either the current working directory, or in the directory identified by the DB\_HOME environment variable.

Parameters are:

### flags

Must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_ALLOW\_EXTERNAL\_ACCESS

If set, this flag allows XQuery queries to access data sources external to the container, such as files on disk or http URLs. By default, such access is not allowed.

- DBXML\_ALLOW\_AUTO\_OPEN

If set, XQuery queries that reference unopened containers will automatically open those containers, and close them when references resulting from the query are released. By default, a query will fail if it refers to containers that are not open.

## Default constructor

```
#include <DbXml.hpp>

XmlManager::XmlManager()
```

A default XmlManager constructor. This constructor provides the same behavior as passing a flags parameter of 0 to the constructor that takes a single flags parameter. This constructor is provided for convenience.

## Errors

The `XmlManager` constructor may fail and throw [`XmlException` \(page 206\)](#), encapsulating one of the following non-zero errors:

### **`INTERNAL_ERROR`**

You used a form of the constructor that does not take an external `DB_ENV` handle, and an error occurred opening the default database environment.

### **`INVALID_VALUE`**

You provided an invalid value to the `flags` parameter.

## XmlManager Methods

XmlManager Methods	Description
<a href="#">XmlManager::compactContainer</a>	Compact the databases comprising the container.
<a href="#">XmlManager::createContainer</a>	Create an XmlContainer
<a href="#">XmlManager::createDocument</a>	Instantiate an XmlDocument object.
<a href="#">XmlManager::createIndexLookup</a>	Instantiate an XmlIndexLookup object.
<a href="#">XmlManager::createLocalFileInputStream</a>	Create an input stream to a file on disk.
<a href="#">XmlManager::createMemBufInputStream</a>	Create an input stream to a memory buffer.
<a href="#">XmlManager::createQueryContext</a>	Instantiate an XmlQueryContext object.
<a href="#">XmlManager::createResults</a>	Instantiate an empty XmlResults object.
<a href="#">XmlManager::createStdInInputStream</a>	Create an input stream to the console.
<a href="#">XmlManager::createTransaction</a>	Instantiate an XmlTransaction object.
<a href="#">XmlManager::createUpdateContext</a>	Instantiate an XmlUpdateContext object.
<a href="#">XmlManager::createUrlInputStream</a>	Create an input stream to the specified URL.
<a href="#">XmlManager::dumpContainer</a>	Dump the container.
<a href="#">XmlManager::existsContainer</a>	Determine if container exists.
<a href="#">XmlManager::getDB_ENV</a>	Get the database environment.
<a href="#">XmlManager::getDefaultContainerConfig</a>	Get a copy of the default XmlContainerConfig.
<a href="#">XmlManager::getFlags</a>	Get the flags used to open the manager.
<a href="#">XmlManager::getHome</a>	Get the environment home directory.
<a href="#">XmlManager::getImplicitTimezone</a>	Get the implicit timezone used for queries.
<a href="#">XmlManager::loadContainer</a>	Load the container.
<a href="#">XmlManager::openContainer</a>	Open an already existing XmlContainer.
<a href="#">XmlManager::prepare</a>	Get an XmlQueryExpression object.
<a href="#">XmlManager::query</a>	Execute a query.
<a href="#">XmlManager::registerCompression</a>	The XmlCompression implementing user defined compression.
<a href="#">XmlManager::registerResolver</a>	The XmlResolver that implements file resolution policy.
<a href="#">XmlManager::reindexContainer</a>	Reindex the container.
<a href="#">XmlManager::removeContainer</a>	Delete the container.
<a href="#">XmlManager::renameContainer</a>	Rename the container.
<a href="#">XmlManager::setDefaultContainerConfig</a>	Set the default XmlContainerConfig.
<a href="#">XmlManager::setDefaultContainerFlags</a>	Set the default flags.
<a href="#">XmlManager::setDefaultContainerType</a>	Set the default container type.

<b>XmlManager Methods</b>	<b>Description</b>
<a href="#">XmlManager::setDefaultPageSize</a>	Set the underlying database page size.
<a href="#">XmlManager::setDefaultSequenceIncrement</a>	Set the sequence number generation cache size.
<a href="#">XmlManager::setImplicitTimezone</a>	Set the implicit timezone used for queries.
<a href="#">XmlManager::truncateContainer</a>	Truncate the container.
<a href="#">XmlManager::upgradeContainer</a>	Upgrade the container.
<a href="#">XmlManager::verifyContainer</a>	Verify the container.

## XmlManager::compactContainer

```
#include <DbXml.hpp>

void XmlManager::compactContainer(
    const std::string &name, XmlUpdateContext &context)

void XmlManager::compactContainer(
    XmlTransaction &tx, const std::string &name,
    XmlUpdateContext &context)

void XmlManager::compactContainer(
    const std::string &name, XmlUpdateContext &context,
    const XmlContainerConfig &flags)

void XmlManager::compactContainer(
    XmlTransaction &tx, const std::string &name,
    XmlUpdateContext &context, const XmlContainerConfig &flags)
```

Compacts all of the databases in the container using Db::compact.

The container must be closed; the system throws an exception if the container is open.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the container to be compacted.

#### **context**

The [XmlUpdateContext \(page 415\)](#) object to be used for this operation.

#### **flags**

This parameter is unused.

### Errors

The [XmlManager::upgradeContainer \(page 335\)](#) method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

**DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

**Class**

[XmlManager \(page 274\)](#)

**See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::createContainer

```
#include <DbXml.hpp>

XmlContainer XmlManager::createContainer(const std::string &name)

XmlContainer XmlManager::createContainer(
    XmlTransaction &tx, const std::string &name)

XmlContainer XmlManager::createContainer(const std::string &name,
    const XmlContainerConfig &config)

XmlContainer XmlManager::createContainer(
    XmlTransaction &tx, const std::string &name,
    XmlContainerConfig config)

XmlContainer XmlManager::createContainer(const std::string &name,
    const XmlContainerConfig &flags,
    XmlContainer::ContainerType type, int mode = 0)

XmlContainer XmlManager::createContainer(XmlTransaction &tx,
    const std::string &name, const XmlContainerConfig &flags,
    XmlContainer::ContainerType type, int mode = 0)
```

Creates and opens a container, returning a handle to an [XmlContainer \(page 16\)](#) object. If the container already exists at the time this method is called, an exception is thrown.

Use [XmlManager::openContainer \(page 310\)](#) to open a container that has already been created.

Containers always remain open until the last handle referencing the container is destroyed.

There are two basic forms of this method: one that accepts an [XmlContainerConfig \(page 76\)](#) object, and a simpler form that creates a default container.

### Creating a default container

```
#include <DbXml.hpp>

XmlContainer XmlManager::createContainer(const std::string &name)

XmlContainer XmlManager::createContainer(
    XmlTransaction &tx, const std::string &name)
```

Creates a default container. The container is created using the settings `XmlContainerConfig::setAllowCreate` and `XmlContainerConfig::setExclusiveCreate` set to true unless the default behavior has been overridden using `XmlManager::setDefaultContainerConfig`. In addition, the container is set up to use node-level storage unless `XmlManager::setDefaultContainerConfig` is used.

Parameters are:

**txn**

The [XmlTransaction \(page 407\)](#) object to use for this container creation.

**name**

The container's name. The container is created relative to the underlying environment's home directory (see the [XmlManager \(page 274\)](#) class description for more information) unless an absolute path is used for the name; in that case the container is created in the location identified by the path.

The name provided must be unique for the environment or an exception is thrown.

## Creating a container using an XmlContainerConfig object

```
#include <DbXml.hpp>

XmlContainer XmlManager::createContainer(const std::string &name,
                                         const XmlContainerConfig &config)

XmlContainer XmlManager::createContainer(
    XmlTransaction &txn, const std::string &name,
    XmlContainerConfig config)

XmlContainer XmlManager::createContainer(const std::string &name,
                                         const XmlContainerConfig &flags,
                                         XmlContainer::ContainerType type, int mode = 0)

XmlContainer XmlManager::createContainer(XmlTransaction &txn,
                                         const std::string &name, const XmlContainerConfig &flags,
                                         XmlContainer::ContainerType type, int mode = 0)
```

Creates a container.

Parameters are:

**txn**

The [XmlTransaction \(page 407\)](#) object to use for this container creation.

**name**

The container's name. The container is created relative to the underlying environment's home directory (see the [XmlManager \(page 274\)](#) class description for more information) unless an absolute path is used for the name; in that case the container is created in the location identified by the path.

The name provided must be unique for the environment or an exception is thrown.

**flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- **DB\_CREATE**

If the container does not currently exist, create it.

- **DB\_READ\_UNCOMMITTED**

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- **DB\_EXCL**

Return an error if the container already exists. This flag is only meaningful when specified with the DB\_CREATE flag.

- **DB\_MULTIVERSION**

Open the database with support for multiversion concurrency control. This will cause updates to the container to follow a copy-on-write protocol, which is required to support snapshot isolation. This flag requires that the container be transactionally protected during its open.

- **DB\_NOMMAP**

Do not map this container into process memory (see the DbEnv::set\_mp\_mmapsize() method for further information).

- **DB\_RDONLY**

Open the container for reading only. Any attempt to modify items in the container will fail, regardless of the actual permissions of any underlying files.

- **DB\_THREAD**

Cause the container handle to be *free-threaded*; that is, concurrently usable by multiple threads in the address space.

- **DBXML\_CHKSUM**

Do checksum verification of pages read into the cache from the backing filestore. Berkeley DB XML uses the SHA1 Secure Hash Algorithm if encryption is configured and a general hash algorithm if it is not.

- **DBXML\_ENCRYPT**

Encrypt the database using the cryptographic password specified to DbEnv::set\_encrypt().

- **DB\_TXN\_NOT\_DURABLE**

If set, Berkeley DB XML will not write log records for this database. This means that updates of this database exhibit the ACI (atomicity, consistency, and isolation) properties, but not D

(durability); that is, database integrity will be maintained, but if the application or system fails, integrity will not persist. The database file must be verified and/or restored from backup after a failure.

- DBXML\_INDEX\_NODES

Causes the indexer to create index targets that reference nodes rather than documents. This allows index lookups during query processing to more efficiently find target nodes and avoid walking the document tree. It can apply to both container types, and is the default for containers of type `XmlContainer::NodeContainer`.

- DBXML\_NO\_INDEX\_NODES

Causes the indexer to create index targets that reference documents rather than nodes. This can be more desirable for simple queries that only need to return documents and do relatively little navigation during querying. It can apply to both container types, and is the default for containers of type `XmlContainer::WholedocContainer`.

- DBXML\_STATISTICS

Causes the container to be created to include structural statistics information, which is very useful for cost based query optimisation. Containers created with these statistics will take longer to load and update, since the statistics must also be updated. This is the default.

- DBXML\_NO\_STATISTICS

Causes the container to be created without structural statistics information - by default structural statistics are created.

- DBXML\_TRANSACTIONAL

Cause the container to support transactions. If this flag is set, an [XmlTransaction \(page 407\)](#) object may be used with any method that supports transactional protection. Also, if this flag is used, and if an [XmlTransaction \(page 407\)](#) object is not provided to a method that modifies an [XmlContainer \(page 16\)](#) or  [XmlDocument \(page 135\)](#) object, then auto commit is automatically used for the operation.

- DBXML\_ALLOW\_VALIDATION

When loading documents into the container, validate the XML if it refers to a DTD or XML Schema.

Note that regardless the setting of your flags, `XmlContainerConfig::setAllowCreate` and `XmlContainerConfig::setExclusiveCreate` will be set to true.

### **type**

The type of container to create. The container type must be one of the following values:

- `XmlContainer::NodeContainer`

Documents are broken down into their component nodes, and these nodes are stored individually in the container. This is the preferred container storage type.

- `XmlContainer::WholedocContainer`

Documents are stored intact; all white space and formatting is preserved.

### **mode**

On Windows systems, mode is ignored.

On UNIX systems or in IEEE/ANSI Std 1003.1 (POSIX) environments, files are created with mode mode (as described in `chmod(2)`) and modified by the process' umask value at the time of creation (see `umask(2)`). Created files are owned by the process owner; the group ownership of created files is based on the system and directory defaults, and is not further specified by Berkeley DB. System shared memory segments created by are created with mode mode, unmodified by the process' umask value. If mode is 0, DB XML will use a default mode of readable and writable by both owner and group.

## **Errors**

The `XmlManager::createContainer` method may fail and throw [XmlElement \(page 206\)](#), encapsulating one of the following non-zero errors:

### **CONTAINER\_EXISTS**

The container name that you provided already exists, and the `DB_CREATE` flag is set to false.

### **INVALID\_VALUE**

You provided an invalid value to the `flags` parameter.

## **Class**

[XmlManager \(page 274\)](#)

## **See Also**

[XmlManager Methods \(page 277\)](#)

## **XmlManager::createDocument**

```
#include <DbXml.hpp>

 XmlDocument XmlManager::createDocument()
```

Instantiate an  [XmlDocument](#)  (page 135) object.

### **Class**

[XmlManager](#)  (page 274)

### **See Also**

[XmlManager Methods](#)  (page 277)

## XmlManager::createIndexLookup

```
#include <DbXml.hpp>

XmlIndexLookup XmlManager::createIndexLookup(
    XmlContainer &container, const std::string &uri,
    const std::string &name, const std::string &index,
    const XmlValue &value = XmlValue(),
    XmlIndexLookup::Operation op = XmlIndexLookup::EQ)
```

Instantiates an new [XmlIndexLookup \(page 221\)](#) object for performing index lookup operations. Only a single index may be specified, and substring indices are not supported.

### Parameters

#### **container**

The target container for the lookup operation.

#### **uri**

The namespace of the node to be used. The default namespace is selected by passing an empty string for the namespace.

#### **name**

The name of the element or attribute node to be used.

#### **index**

A comma-separated list of strings that represent the indexing strategy. The strings must contain the following information in the following order:

```
unique-{path type}-{node type}-{key type}-{syntax}
```

where:

- **unique** indicates that the indexed value is unique in the container. If this keyword does not appear on the index string, then the indexed value is not required to be unique in the container.
- {path type} is either node or edge.
- {node type} is one of element, attribute, or metadata. If metadata is specified, then {path type} must be node.
- {key type} is one of presence, equality, or substring.
- {syntax} identifies the type of information being indexed. It must be one of the following values:

none	double	gYear
base64Binary	duration	gYearMonth
boolean	float	hexBinary

date	gDay	string
dateTime	gMonth	time
decimal	gMonthDay	

Note that if {key type} is presence, then {syntax} must be none or simply not specified.

Some example index strings are:

```
unique-node-element-presence
node-element-equality-string
edge-element-presence-none
node-element-equality-float
```

### **value**

The value to be used as the single value for an equality or inequality lookup, or as the lower bound of a range lookup. An empty value is specified using an uninitialized [XmlValue \(page 416\)](#) object.

### **op**

Selects the operation to be performed. Must be one of:

- `XmlIndexLookup::NONE`  
None
- `XmlIndexLookup::EQ`  
Equal
- `XmlIndexLookup::LT`  
Less than
- `XmlIndexLookup::LTE`  
Less than or equal to
- `XmlIndexLookup::GT`  
Greater than
- `XmlIndexLookup::GTE`  
Greater than or equal

## **Class**

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::createLocalFileInputStream

```
#include <DbXml.hpp>

XmlInputStream *XmlManager::createLocalFileInputStream(
    const std::string &filename) const
```

Returns a [XmlInputStream](#) (page 270) to the file `filename`. Use this input stream with [XmlContainer::putDocument](#) (page 57) or  [XmlDocument::setContentAsXmlInputStream](#) (page 148).

If the input stream is passed to either of these methods, it will be adopted, and deleted. If it is not passed, it is the responsibility of the user to delete the object. Note that there is no attempt to ensure that the file referenced contains well-formed or valid XML. Exceptions may be thrown at the time that this input stream is actually read if the stream does not contain well-formed, or valid XML.

### Parameters

#### filename

The file to which you want an input stream formed.

### Class

[XmlManager](#) (page 274)

### See Also

[XmlManager Methods](#) (page 277)

## XmlManager::createMemBufInputStream

```
#include <DbXml.hpp>

XmlInputStream *
XmlManager::createMemBufInputStream(const char *srcDocBytes,
    const unsigned int byteCount, const char *const bufId,
    const bool adoptBuffer = false) const

XmlInputStream *
XmlManager::createMemBufInputStream(const char *srcDocBytes,
    const unsigned int byteCount, const bool copyBuffer) const
```

Returns a [XmlInputStream](#) (page 270) to the in-memory buffer `srcDocBytes`. Use this input stream with [XmlContainer::putDocument](#) (page 57) or  [XmlDocument::setContentAsXmlInputStream](#) (page 148).

If the input stream is passed to either of these methods, it will be adopted, and deleted. If it is not passed, it is the responsibility of the user to delete the object. Note that there is no attempt to ensure that the memory referenced contains well-formed or valid XML. Exceptions may be thrown at the time that this input stream is actually read if the stream does not contain well-formed, or valid XML.

The form that takes the `copyBuffer` boolean parameter optionally copies the `srcDocBytes` buffer to an internal buffer. This method leaves the `srcDocBytes` buffer intact, unconditionally.

### Parameters

#### **srcDocBytes**

The memory buffer containing the XML document that you want to read.

#### **byteCount**

The size of the buffer referenced by `srcDocBytes`.

#### **bufId**

The system ID to use for this input stream. This can be any arbitrary system ID; it is used only to satisfy the XML parser that will read this buffer.

#### **adoptBuffer**

Indicates whether the buffer should be adopted. If true, the buffer is deleted when this input stream is deleted.

#### **copyBuffer**

Make an internal copy of the input buffer referenced by `srcDocBytes`.

### Class

[XmlManager](#) (page 274)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::createQueryContext

```
#include <DbXml.hpp>

XmlQueryContext XmlManager::createQueryContext(
    XmlQueryContext::ReturnType rt =XmlQueryContext::LiveValues,
    XmlQueryContext::EvaluationType et = XmlQueryContext::Eager)
```

Creates a new [XmlQueryContext \(page 341\)](#).

### Parameters

#### rt

Specifies whether to return live or dead values:

- `XmlQueryContext::LiveValues`

Return references to the actual document stored in Berkeley DB XML.

- `XmlQueryContext::DeadValues`

Return a copy of the data stored in Berkeley DB XML.

#### evaluationType

The evaluation type must be specified as either:

- `XmlQueryContext::Eager`

The query is executed and its resultant values are derived and stored in-memory before query evaluation is completed.

- `XmlQueryContext::Lazy`

The query is executed and its resultant values are calculated as you ask for them.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## **XmIManager::createResults**

```
#include <DbXml.hpp>

XmlResults XmIManager::createResults()
```

Instantiates an new, empty [XmlResults \(page 380\)](#) object. You can then use [XmlResults::add \(page 383\)](#) to add [XmlValue \(page 416\)](#) objects to this result set.

### **Class**

[XmlManager \(page 274\)](#)

### **See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::createStdInInputStream

```
#include <DbXml.hpp>

XmlInputStream *XmlManager::createStdInInputStream() const
```

Returns an [XmlInputStream](#) (page 270) to the console. Use this input stream with [XmlContainer::putDocument](#) (page 57) or  [XmlDocument::setContentAsXmlInputStream](#) (page 148).

If the input stream is passed to either of these methods, it will be adopted, and deleted. If it is not passed, it is the responsibility of the user to delete the object.

Use this input stream with [XmlContainer::putDocument](#) (page 57) or  [XmlDocument::setContentAsXmlInputStream](#) (page 148).

### Class

[XmlManager](#) (page 274)

### See Also

[XmlManager Methods](#) (page 277)

## XmlManager::createTransaction

```
#include <DbXml.hpp>

XmlTransaction XmlManager::createTransaction(DB_TXN *toAdopt)
XmlTransaction XmlManager::createTransaction(u_int32_t flags = 0)
```

The `XmlManager::createTransaction` method creates a new [XmlTransaction \(page 407\)](#) object. If a `DB_TXN` object is not provided to this method, then a new transaction is begun (a `DB_TXN` object is instantiated and `DbEnv::txn_begin` is called).

If transactions were not initialized when this `XmlManager` object was opened (that is, `DB_INIT_TXN` was not specified) then this method throws an exception.

### Parameters

#### DB\_TXN

If a `DB_TXN` handle is passed to this method, the new [XmlTransaction \(page 407\)](#) is simply another reference for the `DB_TXN` handle. In this case, if the [XmlTransaction \(page 407\)](#) object is destroyed or goes out of scope before [XmlTransaction::commit \(page 410\)](#) or [XmlTransaction::abort \(page 409\)](#) are called, the state of the underlying transaction is left unchanged. This allows a transaction to be controlled external to its [XmlTransaction \(page 407\)](#) object. If no `DB_TXN` is passed, and the [XmlTransaction \(page 407\)](#) object is destroyed or goes out of scope, the transaction is implicitly aborted.

#### flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- `DB_READ_COMMITTED`

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- `DB_READ_UNCOMMITTED`

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the `DB_READ_UNCOMMITTED` flag was not specified when the underlying container was opened.

- `DB_TXN_NOSYNC`

Do not synchronously flush the log when this transaction commits or prepares. This means the transaction will exhibit the ACI (atomic, consistent, and isolated) properties, but not D (durable); that is, database integrity will be maintained but it is possible that this transaction may be undone during recovery.

This behavior may be set for a Berkeley DB environment using the `DbEnv::set_flags()` method. Any value specified to this method overrides that setting.

- `DBXML_IGNORELEASE`

This flag is relevant only when using a replicated environment.

Perform transactional operations irrespective of the state of master leases. The transactional operations will perform under all conditions: if master leases are not configured, if the request is made to a client, if the request is made to a master with a valid lease, or if the request is made to a master without a valid lease.

Refer to Master Leases in the *Berkeley DB Programmer's Reference Guide* for more information.

- `DB_TXN_NOWAIT`

If a lock is unavailable for any Berkeley DB operation performed in the context of this transaction, cause the operation to return `DB_LOCK_DEADLOCK` or throw an [XmlException \(page 206\)](#) with DB error code `DB_LOCK_DEADLOCK` immediately instead of blocking on the lock.

- `DB_TXN_SNAPSHOT`

This transaction will execute with snapshot isolation. For containers with the `DB_MULTIVERSION` flag set, data values will be read as they are when the transaction begins, without taking read locks. Silently ignored for operations on databases with `DB_MULTIVERSION` not set on the underlying container (read locks are acquired).

The `DB_LOCK_DEADLOCK` error is returned from update operations if a snapshot transaction attempts to update data which was modified after the snapshot transaction read it.

- `DB_TXN_SYNC`

Synchronously flush the log when this transaction commits or prepares. This means the transaction will exhibit all of the ACID (atomic, consistent, isolated, and durable) properties.

This behavior is the default for Berkeley DB environments unless the `DB_TXN_NOSYNC` flag was specified to the `DbEnv::set_flags()` method. Any value specified to this method overrides that setting.

- `DBXML_IGNORELEASE`

This flag is relevant only when using a replicated environment.

Perform transactional operations irrespective of the state of master leases. The transactional operations will perform under all conditions: if master leases are not configured, if the request is made to a client, if the request is made to a master with a valid lease, or if the request was made to a master without a valid lease.

For information on master leases, see Master Leases in the *Berkeley DB Programmer's Reference Guide*.

## Errors

The `XmlManager::createTransaction` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **INVALID\_VALUE**

Cannot call `XmlManager::createTransaction` when transactions are not initialized

### **INVALID\_VALUE**

`XmlManager::createTransaction(DB_TXN*)` requires a valid `DB_TXN` handle

## Class

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## **XmlManager::createUpdateContext**

```
#include <DbXml.hpp>

XmlUpdateContext XmlManager::createUpdateContext()
```

Instantiates a new, default, [XmlUpdateContext \(page 415\)](#) object. This object is used for [XmlContainer \(page 16\)](#) operations that add, delete, and modify documents, and documents in containers.

### **Class**

[XmlManager \(page 274\)](#)

### **See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::createURLInputStream

```
#include <DbXml.hpp>

XmlInputStream *
XmlManager::createURLInputStream(const std::string &base Id,
    const std::string &systemId, const std::string &publicId) const

XmlInputStream *
XmlManager::createURLInputStream(
    const std::string &base Id, const std::string &systemId) const
```

Creates an input stream to the identified URL. File URLs are always supported by this method. URLs that require network access (for example, `http://...`) are supported only if Xerces was compiled with socket support. Use this input stream with [XmlContainer::putDocument \(page 57\)](#) or  [XmlDocument::setContentAsXmlInputStream \(page 148\)](#).

If the input stream is passed to either of these methods, it will be adopted, and deleted. If it is not passed, it is the responsibility of the user to delete the object. Note that there is no attempt to ensure that the URI referenced contains well-formed or valid XML. Exceptions may be thrown at the time that this input stream is actually read if the stream does not contain well-formed, or valid XML.

Two forms of this method exist: one that accepts a publicId, and the other that does not.

### Parameters

#### **baseId**

The base ID to use for this URL.

#### **systemId**

The system ID to use for this URL.

#### **publicId**

The public ID to use for this URL.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::dumpContainer

```
#include <DbXml.hpp>

void XmlManager::dumpContainer(const std::string name, std::ostream *out)
```

Dumps the contents of the specified container to the specified output stream. The container can be reconstructed by a call to [XmlManager::loadContainer \(page 308\)](#).

The container must be closed; the system throws an exception if the container is open.

The container must be have been opened at least once; the system throws an exception if the underlying files have not yet been created.

### Parameters

#### **name**

The name of the container to be dumped.

#### **out**

The output stream to which the container is to be dumped.

### Errors

The `XmlManager::dumpContainer` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::existsContainer

```
#include <DbXml.hpp>

int XmlManager::existsContainer(const std::string &name);
```

The `XmlManager::existsContainer` method examines the named file, and if it is a container, returns a non-zero database format version. If the file does not exist, or is not a container, zero is returned.

The container may be open or closed; no exceptions will be thrown from this method.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the file to be examined.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## **XmIManager::getDB\_ENV**

```
#include <DbXml.hpp>
DB_ENV *XmIManager::getDB_ENV()
```

Returns a handle to the underlying database environment (DB\_ENV).

### **Class**

[XmlManager \(page 274\)](#)

### **See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::getDefaultContainerConfig

```
#include <DbXml.hpp>

void XmlManager::setDefaultContainerConfig(XmlContainerConfig &config)
```

Sets the default container configuration used for containers opened and created by this XmlManager object. If a form of [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#) is used that takes an XmlContainerConfig argument, the settings provided using this method are ignored. This will only affect containers opened or created after the value is set.

### Parameters

#### config

The XmlContainerConfig object.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## **XmIManager::getFlags**

```
#include <DbXml.hpp>  
  
u_int32_t XmIManager::getFlags() const
```

Returns the flags used to construct the [XmIManager](#) (page 274) object.

### **Class**

[XmIManager](#) (page 274)

### **See Also**

[XmIManager Methods](#) (page 277)

## **XmIManager::getHome**

```
#include <DbXml.hpp>  
  
const std::string &XmIManager::getHome() const
```

Returns the home directory for the underlying database environment. [XmlContainer \(page 16\)](#) files are placed relative to this directory unless an absolute path is used for the container name.

### **Class**

[XmlManager \(page 274\)](#)

### **See Also**

[XmlManager Methods \(page 277\)](#)

## **XmIManager::getImplicitTimezone**

```
#include <DbXml.hpp>  
  
int XmIManager::getImplicitTimezone() const
```

Returns the implicit timezone to be used for queries referring to dates and times in the context of the [XmIManager \(page 274\)](#), as an offset in minutes from GMT.

### **Class**

[XmIManager \(page 274\)](#)

### **See Also**

[XmIManager Methods \(page 277\)](#)

## XmlManager::loadContainer

```
#include <DbXml.hpp>

void XmlManager::loadContainer(const std::string name, std::istream *in,
                               unsigned long *lineno, XmlUpdateContext &context)
```

Loads data from the specified stream into the container. The container's existing contents are discarded and replaced with the documents from the stream.

The specified input stream should contain data as created by [XmlManager::dumpContainer \(page 301\)](#).

The container must be closed; the system throws an exception if the container is open.

The container must have been opened at least once; the system throws an exception if the underlying files have not yet been created.

### Parameters

#### **name**

The name of the container to load.

#### **in**

The input stream from which the container is to be loaded.

#### **lineno**

The application uses lineno to specify the starting line number in the stream that is to be read. The system uses the same parameter to return the line number of the last line read from the stream.

#### **context**

The [XmlUpdateContext \(page 415\)](#) object to use for the load.

### Errors

The `XmlManager::loadContainer` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

## Class

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::openContainer

```
#include <DbXml.hpp>

XmlContainer XmlManager::openContainer(const std::string &name)

XmlContainer XmlManager::openContainer(
    XmlTransaction &tx, const std::string &name)

XmlContainer XmlManager::openContainer(
    const std::string &name, const XmlContainerConfig &config)

XmlContainer XmlManager::openContainer(
    XmlTransaction &tx, const std::string &name,
    const XmlContainerConfig &config)

XmlContainer XmlManager::openContainer(
    const std::string &name, const XmlContainerConfig &flags,
    XmlContainer::ContainerType type, int mode)

XmlContainer XmlManager::openContainer(
    XmlTransaction &tx, const std::string &name,
    const XmlContainerConfig &flags, XmlContainer::ContainerType type,
    int mode)
```

Opens a container, returning a handle to an [XmlContainer \(page 16\)](#) object. Unless the config or flags parameter is set to true using [XmlContainerConfig::setAllowCreate \(page 99\)](#), the container must already exist at the time that this method is called or an exception is thrown.

To create and open a new container, either use [XmlManager::createContainer \(page 281\)](#), or set [XmlContainerConfig::setAllowCreate \(page 99\)](#) to true for the flags or config parameter on this method.

Containers always remain open until the last handle referencing the container is destroyed.

The name provided here must be unique for the environment or an exception is thrown.

There are two basic forms of this method: one that accepts an [XmlContainerConfig \(page 76\)](#) object, and a simpler form that opens a default container.

### Opening a default container

```
#include <DbXml.hpp>

XmlContainer XmlManager::openContainer(const std::string &name)

XmlContainer XmlManager::openContainer(
    XmlTransaction &tx, const std::string &name)
```

Opens the container, using only default values for all configuration options. Unless [XmlContainerConfig::setAllowCreate \(page 99\)](#) was set to true and assigned using

[XmlManager::setDefaultContainerConfig \(page 325\)](#), the container must have previously been created or an exception is thrown.

Parameters are:

**txn**

The [XmlTransaction \(page 407\)](#) object to use for this container open.

**name**

The container's name. The container is located relative to the underlying environment's home directory (see the [XmlManager \(page 274\)](#) class description for more information) unless an absolute path is used for the name; in that case the container is exists in the location identified by the path.

## Opening a container using an XmlContainerConfig object

```
#include <DbXml.hpp>

XmlContainer XmlManager::openContainer(
    const std::string &name, const XmlContainerConfig &config)

XmlContainer XmlManager::openContainer(
    XmlTransaction &txn, const std::string &name,
    const XmlContainerConfig &config)

XmlContainer XmlManager::openContainer(
    const std::string &name, const XmlContainerConfig &flags,
    XmlContainer::ContainerType type, int mode)

XmlContainer XmlManager::openContainer(
    XmlTransaction &txn, const std::string &name,
    const XmlContainerConfig &flags, XmlContainer::ContainerType type,
    int mode)
```

Opens a container using the supplied [XmlContainerConfig \(page 76\)](#) object. If you are creating the container with this method, you can provide a container type and a mode value.

Unless [XmlContainerConfig::setAllowCreate \(page 99\)](#) was set to true and assigned using either the flags parameter or the [XmlManager::setDefaultContainerConfig \(page 325\)](#) method, the container must have previously been created or an exception is thrown.

Parameters are:

**txn**

The [XmlTransaction \(page 407\)](#) object to use for this container open.

**name**

The container's name. The container is located relative to the underlying environment's home directory (see the [XmlManager \(page 274\)](#) class description for more information) unless

an absolute path is used for the name; in that case the container is exists in the location identified by the path.

### **type**

The type of container to create. This parameter is relevant only if you have set [XmlContainerConfig::setAllowCreate \(page 99\)](#) to true.

The container type must be one of the following values:

- `XmlContainer::NodeContainer`

Documents are broken down into their component nodes, and these nodes are stored individually in the container. This is the preferred container storage type.

- `XmlContainer::WholedocContainer`

Documents are stored intact; all white space and formatting is preserved.

### **flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- `DB_CREATE`

If the container does not currently exist, create it.

- `DB_READ_UNCOMMITTED`

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the `DB_READ_UNCOMMITTED` flag was not specified when the underlying container was opened.

- `DB_EXCL`

Return an error if the container already exists. This flag is only meaningful when specified with the `DB_CREATE` flag.

- `DB_MULTIVERSION`

Open the database with support for multiversion concurrency control. This will cause updates to the container to follow a copy-on-write protocol, which is required to support snapshot isolation. This flag requires that the container be transactionally protected during its open.

- `DB_NOMMAP`

Do not map this container into process memory (see the `DbEnv::set_mp_mmapsize()` method for further information).

- `DB_RDONLY`

Open the container for reading only. Any attempt to modify items in the container will fail, regardless of the actual permissions of any underlying files.

- DB\_THREAD

Cause the container handle to be *free-threaded*; that is, concurrently usable by multiple threads in the address space.

- DBXML\_CHKSUM

Do checksum verification of pages read into the cache from the backing filestore. Berkeley DB XML uses the SHA1 Secure Hash Algorithm if encryption is configured and a general hash algorithm if it is not.

- DBXML\_ENCRYPT

Encrypt the database using the cryptographic password specified to `DbEnv::set_encrypt()`.

- DB\_TXN\_NOT\_DURABLE

If set, Berkeley DB XML will not write log records for this database. This means that updates of this database exhibit the ACI (atomicity, consistency, and isolation) properties, but not D (durability); that is, database integrity will be maintained, but if the application or system fails, integrity will not persist. The database file must be verified and/or restored from backup after a failure.

- DBXML\_INDEX\_NODES

Causes the indexer to create index targets that reference nodes rather than documents. This allows index lookups during query processing to more efficiently find target nodes and avoid walking the document tree. It can apply to both container types, and is the default for containers of type `Xm1Container::NodeContainer`.

- DBXML\_NO\_INDEX\_NODES

Causes the indexer to create index targets that reference documents rather than nodes. This can be more desirable for simple queries that only need to return documents and do relatively little navigation during querying. It can apply to both container types, and is the default for containers of type `Xm1Container::WholedocContainer`.

- DBXML\_STATISTICS

Causes the container to be created to include structural statistics information, which is very useful for cost based query optimisation. Containers created with these statistics will take longer to load and update, since the statistics must also be updated. This is the default.

- DBXML\_NO\_STATISTICS

Causes the container to be created without structural statistics information - by default structural statistics are created.

- DBXML\_TRANSACTIONAL

Cause the container to support transactions. If this flag is set, an [XmlTransaction \(page 407\)](#) object may be used with any method that supports transactional protection. Also, if this flag is used, and if an [XmlTransaction \(page 407\)](#) object is not provided to a method that modifies an [XmlContainer \(page 16\)](#) or  [XmlDocument \(page 135\)](#) object, then auto commit is automatically used for the operation.

- DBXML\_ALLOW\_VALIDATION

When loading documents into the container, validate the XML if it refers to a DTD or XML Schema.

### mode

On Windows systems, mode is always ignored.

Otherwise, this parameter is relevant only if you have set [XmlContainerConfig::setAllowCreate \(page 99\)](#) to true.

On UNIX systems or in IEEE/ANSI Std 1003.1 (POSIX) environments, files are created with mode mode (as described in chmod(2)) and modified by the process' umask value at the time of creation (see umask(2)). Created files are owned by the process owner; the group ownership of created files is based on the system and directory defaults, and is not further specified by Berkeley DB. System shared memory segments created by are created with mode mode, unmodified by the process' umask value. If mode is 0, DB XML will use a default mode of readable and writable by both owner and group.

## Errors

The `XmLManager::openContainer` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **CONTAINER\_NOT\_FOUND**

The container name that you provided does not exist, and you did not allow the container to be automatically created by setting [XmlContainerConfig::setAllowCreate \(page 99\)](#) to true.

### **INVALID\_VALUE**

You provided an invalid value to the `flags` parameter.

## Class

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::prepare

```
#include <DbXml.hpp>

XmlQueryExpression XmlManager::prepare(const std::string &xquery,
    XmlQueryContext &context)

XmlQueryExpression XmlManager::prepare(XmlTransaction &txn,
    const std::string &xquery, XmlQueryContext &context)
```

Compile an XQuery expression into an [XmlQueryExpression \(page 362\)](#) object. You can then run the XQuery expression repeatedly using [XmlQueryExpression::execute \(page 364\)](#).

Use this method to compile and evaluate XQuery expressions against your [XmlContainer \(page 16\)](#) and  [XmlDocument \(page 135\)](#) objects any time you want to evaluate the expression more than once.

Note that the scope of the query provided here can be restricted using one of the XQuery navigational functions. For example:

```
"collection('mycontainer.dbxml')/foo"
```

or:

```
"doc('dbxml:/mycontainer.dbxml/mydoc.xml')/foo/@attr1='bar'"
```

The scope of a query can also be controlled by passing an appropriate contextItem object to [XmlQueryExpression::execute \(page 364\)](#).

### Parameters

#### **txn**

If the operation is to be transaction-protected, the txn parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **xquery**

The XQuery query string to compile.

#### **context**

The [XmlQueryContext \(page 341\)](#) to use for this query.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::query

```
#include <DbXml.hpp>

XmlResults XmlManager::query(const std::string &xquery,
    XmlQueryContext &context, u_int32_t flags = 0)

XmlResults XmlManager::query(XmlTransaction &tx,
    const std::string &xquery,
    XmlQueryContext &context, u_int32_t flags = 0)
```

Executes a query in the context of the `XmlManager` object. This method is the equivalent of calling [XmlManager::prepare \(page 315\)](#) and then [XmlQueryExpression::execute \(page 364\)](#) on the prepared query.

The scope of the query can be restricted using one of the XQuery navigational functions. For example:

```
"collection('mycontainer.dbxml')/foo"
```

or:

```
"doc('dbxml:/mycontainer.dbxml/mydoc.xml')/foo/@attr1='bar'"
```

The scope of a query can also be controlled by passing an appropriate `contextItem` object to [XmlQueryExpression::execute \(page 364\)](#).

Note that this method is suitable for performing one-off queries. If you want to execute a query more than once, you should use [XmlManager::prepare \(page 315\)](#) to compile the expression, and then use [XmlQueryExpression::execute \(page 364\)](#) to run it.

This method returns an [XmlResults \(page 380\)](#) object. You then iterate over the results set contained in that object using [XmlResults::next \(page 390\)](#) and [XmlResults::previous \(page 392\)](#).

For more information on querying containers and documents, see the Berkeley DB XML Getting Started Guide.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **xquery**

The XQuery query string.

#### **context**

The [XmlQueryContext \(page 341\)](#) to use for this query.

## flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DBXML\_DOCUMENT\_PROJECTION

When parsing a document in order to execute a query, use static analysis of the query to materialize only those portions of the document relevant to the query. This can significantly enhance performance of queries against documents from containers of type `XmlContainer::WholedocContainer` and documents not in a container. It should not be used if arbitrary navigation of the resulting nodes is to be performed, as not all nodes in the original document will be present and unexpected results could be returned. This flag has no effect on documents in containers of type `XmlContainer::NodeContainer`.

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_WELL\_FORMED\_ONLY

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

## Errors

The `XmlManager::query` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

**INVALID\_VALUE**

Invalid flags to method `XmlManager::query`

**Class**

[XmlManager \(page 274\)](#)

**See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::registerCompression

```
#include <DbXml.hpp>

void XmlManager::registerCompression(const char *name,
                                     XmlCompression &compression)
```

Identifies an [XmlCompression \(page 12\)](#) instance to be used for document compression in whole document storage containers.

### Parameters

#### **name**

The name of the compression instance. This name is used to identify a compression instance when creating a container using the configuration value set by [XmlContainerConfig::setCompressionName \(page 102\)](#).

#### **compression**

An instance of [XmlCompression \(page 12\)](#) to be used to compress XML documents when they are inserted into the container, and decompress them when they are retrieved.

### Errors

The `XmlManager::registerCompression` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **INVALID\_VALUE**

Name has already been registered

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## **XmIManager::registerResolver**

```
#include <DbXml.hpp>

void XmlManager::registerResolver(const XmlResolver &resolver)
```

Identifies an [XmlResolver](#) (page 371) object to be used for file resolution. This object is used by the internal XML document parser to locate data based on URLs, or public and system ids. Custom [XmlResolver](#) (page 371) objects can be created by applications to provide a mechanism to name and retrieve collections, documents, and XML entities external to Berkeley DB XML.

### **Parameters**

#### **resolver**

The XmlResolver instance to be used for file resolution.

### **Class**

[XmlManager](#) (page 274)

### **See Also**

[XmlManager Methods](#) (page 277)

## XmlManager::reindexContainer

```
#include <DbXml.hpp>

void XmlManager::reindexContainer(
    const std::string &name, XmlUpdateContext &context)

void XmlManager::reindexContainer(
    XmlTransaction &txn, const std::string &name,
    XmlUpdateContext &context)

void XmlManager::reindexContainer(
    const std::string &name, XmlUpdateContext &context,
    const XmlContainerConfig &flags)

void XmlManager::reindexContainer(
    XmlTransaction &txn, const std::string &name,
    XmlUpdateContext &context,
    const XmlContainerConfig &flags)
```

Reindex an entire container. The container should be backed up prior to using this method, as it destroys existing indices before reindexing. If the operation fails, and your container is not backed up, you may lose information.

Use this call to change the type of indexing used for a container between document-level indices and node-level indices. This method can take a very long time to execute, depending on the size of the container, and should not be used casually.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The path to the container to be reindexed.

#### **context**

The update context to use for the reindex operation.

#### **flags**

Set [XmlContainerConfig::setIndexNodes \(page 106\)](#) to On to change the container's index type to node indexes, and set [XmlContainerConfig::setIndexNodes \(page 106\)](#) to Off to change the index type to document indexes. Set [XmlContainerConfig::setStatistics \(page 114\)](#) to On to add a structural statistics database to the container during reindexing, and set [XmlContainerConfig::setStatistics \(page 114\)](#) to Off to remove an existing structural statistics database.

## Class

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::removeContainer

```
#include <DbXml.hpp>

void XmlManager::removeContainer(XmlTransaction &txn,
                                const std::string &name);
```

The `XmlManager::removeContainer` method removes the underlying file for the container from the file system.

The container must be closed; the system throws an exception if the container is open.

The container must have been opened at least once; the system throws an exception if the underlying file has not yet been created.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the container to be removed.

### Errors

The `XmlManager::removeContainer` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::renameContainer

```
#include <DbXml.hpp>

void XmlManager::renameContainer(XmlTransaction &txn, const std::string
&oldName, const std::string &newName);
```

The `XmlManager::renameContainer` method renames the container's underlying file.

The container must be closed; the system throws an exception if the container is open.

The container must have been opened at least once; the system throws an exception if the underlying file has not yet been created.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the `txn` parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **oldName**

The name of the container whose name you want to change.

#### **newName**

The new container name.

### Errors

The `XmlManager::renameContainer` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::setDefaultContainerConfig

```
#include <DbXml.hpp>

void XmlManager::setDefaultContainerConfig(XmlContainerConfig &config)
```

Sets the default container configuration used for containers opened and created by this XmlManager object. If a form of [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#) is used that takes an XmlContainerConfig argument, the settings provided using this method are ignored. This will only affect containers opened or created after the value is set.

### Parameters

#### config

The XmlContainerConfig object.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::setDefaultContainerFlags

```
#include <DbXml.hpp>

void XmlManager::setDefaultContainerFlags(const XmlContainerConfig &flags)

XmlContainerConfig XmlManager::getDefaultContainerFlags() const
```

Sets the default flags used for containers opened and created by this XmlManager object. If a form of [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#) is used that takes a flags argument, the settings provided using this method are ignored.

### Parameters

#### flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DB\_CREATE

If the container does not currently exist, create it.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_EXCL

Return an error if the container already exists. This flag is only meaningful when specified with the DB\_CREATE flag.

- DB\_MULTIVERSION

Open the database with support for multiversion concurrency control. This will cause updates to the container to follow a copy-on-write protocol, which is required to support snapshot isolation. This flag requires that the container be transactionally protected during its open.

- DB\_NOMMAP

Do not map this container into process memory (see the [DbEnv::set\\_mp\\_mmapsize\(\)](#) method for further information).

- DB\_RDONLY

Open the container for reading only. Any attempt to modify items in the container will fail, regardless of the actual permissions of any underlying files.

- DB\_THREAD

Cause the container handle to be *free-threaded*; that is, concurrently usable by multiple threads in the address space.

- **DBXML\_CHKSUM**

Do checksum verification of pages read into the cache from the backing filestore. Berkeley DB XML uses the SHA1 Secure Hash Algorithm if encryption is configured and a general hash algorithm if it is not.

- **DBXML\_ENCRYPT**

Encrypt the database using the cryptographic password specified to `DbEnv::set_encrypt()`.

- **DB\_TXN\_NOT\_DURABLE**

If set, Berkeley DB XML will not write log records for this database. This means that updates of this database exhibit the ACI (atomicity, consistency, and isolation) properties, but not D (durability); that is, database integrity will be maintained, but if the application or system fails, integrity will not persist. The database file must be verified and/or restored from backup after a failure.

- **DBXML\_INDEX\_NODES**

Causes the indexer to create index targets that reference nodes rather than documents. This allows index lookups during query processing to more efficiently find target nodes and avoid walking the document tree. It can apply to both container types, and is the default for containers of type `XmlContainer::NodeContainer`.

- **DBXML\_NO\_INDEX\_NODES**

Causes the indexer to create index targets that reference documents rather than nodes. This can be more desirable for simple queries that only need to return documents and do relatively little navigation during querying. It can apply to both container types, and is the default for containers of type `XmlContainer::WholedocContainer`.

- **DBXML\_STATISTICS**

Causes the container to be created to include structural statistics information, which is very useful for cost based query optimisation. Containers created with these statistics will take longer to load and update, since the statistics must also be updated. This is the default.

- **DBXML\_NO\_STATISTICS**

Causes the container to be created without structural statistics information - by default structural statistics are created.

- **DBXML\_TRANSACTIONAL**

Cause the container to support transactions. If this flag is set, an [XmlTransaction \(page 407\)](#) object may be used with any method that supports transactional protection. Also, if

this flag is used, and if an [XmlTransaction \(page 407\)](#) object is not provided to a method that modifies an [XmlContainer \(page 16\)](#) or  [XmlDocument \(page 135\)](#) object, then auto commit is automatically used for the operation.

- DBXML\_ALLOW\_VALIDATION

When loading documents into the container, validate the XML if it refers to a DTD or XML Schema.

## Class

[XmlManager \(page 274\)](#)

## See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::setDefaultContainerType

```
#include <DbXml.hpp>

void XmlManager::setDefaultContainerType(XmlContainer::ContainerType type)

XmlContainer::ContainerType XmlManager::getDefaultContainerType() const
```

Sets the default type used for containers opened and created by this `XmlManager` object. If a form of [XmlManager::createContainer \(page 281\)](#) or [XmlManager::openContainer \(page 310\)](#) is used that takes a type argument, the settings provided using this method are ignored.

### Parameters

#### **type**

The type of container to create.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::setDefaultPageSize

```
#include <DbXml.hpp>

void XmlManager::setDefaultPageSize(u_int32_t pageSize)

u_int32_t XmlManager::getDefaultPageSize()
```

The `XmlManager::setDefaultPageSize` method sets the size of the pages used to store documents in the database. The size is specified in bytes in the range 512 bytes to 64K bytes. The system selects a page size based on the underlying file system I/O block size if one is not explicitly set by the application. The default page size has a lower limit of 512 bytes and an upper limit of 16K bytes. Documents that are larger than a single page are stored on multiple pages.

The `XmlManager::setDefaultPageSize` method will only affect containers created after it is set. It has no effect on existing containers.

### Parameters

#### **pagesize**

The page size in bytes.

### Errors

The `XmlManager::setDefaultPageSize` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The page size may only be set for new containers.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## XmlManager::setDefaultSequenceIncrement

```
#include <DbXml.hpp>

void XmlManager::setDefaultSequenceIncrement(u_int32_t increment)

u_int32_t XmlManager::getDefaultSequenceIncrement()
```

Sets the integer increment to be used when pre-allocating document ids for new documents created by [XmlContainer::putDocument \(page 57\)](#).

Every document added to an `XmlContainer` is assigned an internal unique ID, and BDB XML performs an internal database operation to obtain these IDs. In order to increase database concurrency and improve performance of ID allocation, BDB XML pre-allocates a sequence of these numbers. The size of this sequence is determined by the value specified here. The default ID sequence size is 5.

Be aware that when a container is closed, any unused IDs in the current sequence are lost. Under some extreme cases, this can result in a container to which documents can no longer be added. For example, setting this value to a very large number (such as, say, 1 million) and then repeatedly opening and closing the container while adding a few documents will eventually cause the container to run out of IDs. Once out of IDs, the container will never again be able to accept new documents. The maximum number of IDs that a container has available to it is currently 4 billion.

You should almost always leave this value alone. However, if you are loading a large number of documents to a container all at once, you may find a small performance benefit to setting the sequence number to a larger value. If you do this, be aware that this value is persistent across container opens, so you should take care to reset the value to its default once you are done loading the documents.

### Parameters

#### increment

The increment to use for pre-allocated IDs.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

## **XmIManager::setImplicitTimezone**

```
#include <DbXml.hpp>  
  
void XmlManager::setImplicitTimezone(int tz)
```

Sets the implicit timezone to be used for queries referring to dates and times in the context of the [XmlManager \(page 274\)](#).

### **Parameters**

**tz**

The timezone as an offset in minutes from GMT.

### **Class**

[XmlManager \(page 274\)](#)

### **See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::truncateContainer

```
#include <DbXml.hpp>

void XmlManager::truncateContainer(
    const std::string &name, XmlUpdateContext &context)

void XmlManager::truncateContainer(
    XmlTransaction &tx, const std::string &name,
    XmlUpdateContext &context)

void XmlManager::truncateContainer(
    const std::string &name, XmlUpdateContext &context,
    const XmlContainerConfig &flags)

void XmlManager::truncateContainer(
    XmlTransaction &tx, const std::string &name,
    XmlUpdateContext &context,
    const XmlContainerConfig &flags)
```

Truncates all of the databases in the container using Db::truncate.

The container must be closed; the system throws an exception if the container is open.

### Parameters

#### **txn**

If the operation is to be transaction-protected, the **txn** parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

#### **name**

The name of the container to be truncated.

#### **context**

The [XmlUpdateContext \(page 415\)](#) object to be used for this operation.

#### **flags**

This parameter is unused.

### Errors

The [XmlManager::upgradeContainer \(page 335\)](#) method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

**DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

**Class**

[XmlManager \(page 274\)](#)

**See Also**

[XmlManager Methods \(page 277\)](#)

## XmlManager::upgradeContainer

```
#include <DbXml.hpp>

void XmlManager::upgradeContainer(const std::string &name,
                                  XmlUpdateContext &context);
```

Upgrades the container from a previous version of Berkeley DB XML, or Berkeley DB, to the current version. A Berkeley DB upgrade is first performed using the Db::upgrade method, and then the Berkeley DB XML container is upgraded. If no upgrade is needed, then no changes are made.

### Note

Container upgrades are done in place and are destructive. For example, if pages need to be allocated and no disk space is available, the container may be left corrupted. Backups should be made before containers are upgraded. See [Upgrading databases](#) for more information.

The container must be closed; the system throws an exception if the container is open.

### Parameters

#### **name**

The name of the container to be upgraded.

#### **context**

The [XmlUpdateContext](#) (page 415) object to be used for this operation.

### Errors

The XmlManager::upgradeContainer method may fail and throw [XmlException](#) (page 206), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno](#) (page 210) method will return the error code for the error.

### Class

[XmlManager](#) (page 274)

### See Also

[XmlManager Methods](#) (page 277)

## XmlManager::verifyContainer

```
#include <DbXml.hpp>

void XmlManager::verifyContainer(const std::string &name,
                                std::ostream *out, u_int32_t flags);
```

Checks that the container data files are not corrupt, and optionally writes the salvaged container data to the specified output stream.

The container must be closed; the system throws an exception if the container is open.

The container must have been opened at least once; the system throws an exception if the underlying files have not yet been created.

### Parameters

#### **name**

The name of the container to be verified.

#### **out**

The stream the salvaged container data is to be dumped to.

#### **flags**

Flags must be set to zero, DB\_SALVAGE, or DB\_SALVAGE and DB.Aggressive. Please refer to the Berkeley DB reference manual for a full discussion of these values.

### Errors

The XmlManager::verifyContainer method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **CONTAINER\_OPEN**

The container is open.

#### **DATABASE\_ERROR**

An error occurred in an underlying Berkeley DB database. The [XmlException::getDbErrno \(page 210\)](#) method will return the error code for the error.

### Class

[XmlManager \(page 274\)](#)

### See Also

[XmlManager Methods \(page 277\)](#)

---

## Chapter 19. XmlMetaDataIterator

```
#include <DbXml.hpp>

XmlMetaDataIterator::XmlMetaDataIterator()
XmlMetaDataIterator::XmlMetaDataIterator(const XmlMetaDataIterator&)
XmlMetaDataIterator &operator = (const XmlMetaDataIterator &)
virtual XmlMetaDataIterator::~XmlMetaDataIterator()
```

Provides an iterator over an  [XmlDocument \(page 135\)](#)'s metadata. Metadata is set on a document with  [XmlDocument::setMetaData \(page 149\)](#). You can also use  [XmlDocument::getMetaData \(page 142\)](#) to return a specific metadata item.

This object is instantiated using  [XmlDocument::getMetaDatalterator \(page 143\)](#). This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## **XmlMetaDataIterator Methods**

XmlMetaDataIterator Methods	Description
<a href="#"><code>XmlMetaDataIterator::next</code></a>	Retrieve the next metadata item.
<a href="#"><code>XmlMetaDataIterator::reset</code></a>	Retrieve the first metadata item.

## **XmlMetaDataIterator::next**

```
#include <DbXml.hpp>

bool XmlMetaDataIterator::next(
    std::string &uri, std::string &name, XmlValue &value)
```

Returns the next item in the  [XmlDocument \(page 135\)](#)'s metadata list. If there is no next item, this method returns false. Otherwise, it returns true.

### **Parameters**

#### **uri**

Contains the URI used for the metadata item retrieved by this method.

#### **name**

Contains the name used for the metadata item retrieved by this method.

#### **value**

Contains the  [XmlValue \(page 416\)](#) contained by the metadata item retrieved by this method.

### **Class**

[XmlMetaDataIterator \(page 337\)](#)

### **See Also**

[XmlMetaDataIterator Methods \(page 338\)](#)

## **XmIMetaDataIterator::reset**

```
#include <DbXml.hpp>  
  
void XmIMetaDataIterator::reset()
```

Sets the iterator to the beginning of the [XmIMetaDataIterator](#) (page 135)'s metadata list.

### **Class**

[XmIMetaDataIterator](#) (page 337)

### **See Also**

[XmIMetaDataIterator Methods](#) (page 338)

# Chapter 20. XmlQueryContext

```
#include <DbXml.hpp>

class DbXml::XmlQueryContext {
public:
    XmlQueryContext();
    XmlQueryContext(const XmlQueryContext &);
    ~XmlQueryContext();
    XmlQueryContext &operator = (const XmlQueryContext &)
    ...
};
```

The `XmlQueryContext` class encapsulates the context within which a query is performed against an [XmlContainer \(page 16\)](#). The context includes namespace mappings, variable bindings, and flags that indicate how the query result set should be determined and returned to the caller. Multiple queries can be executed within the same `XmlQueryContext`; however, `XmlQueryContext` is not thread-safe, and can only be used by one thread at a time.

`XmlQueryContext` objects are instantiated using [XmlManager::createQueryContext \(page 293\)](#).

`XmlQueryContext` allows you to define whether queries executed within the context are to be evaluated lazily or eagerly, and whether the query is to return live or dead values. For detailed descriptions of these parameters see [XmlQueryContext::setReturnType \(page 360\)](#) and [XmlQueryContext::setEvaluationType \(page 357\)](#). Note that these values are also set when you create a query context using [XmlManager::createQueryContext \(page 293\)](#).

The XQuery syntax permits expressions to refer to namespace prefixes, and to define them. The `XmlQueryContext` class provides namespace management methods so that the caller may manage the namespace prefix to URL mapping outside of a query. By default the prefix "dbxml" is defined to be "http://www.sleepycat.com/2002/dbxml".

The XQuery syntax also permits expressions to refer to externally defined variables. The `XmlQueryContext` class provides methods that allow the caller to manage the externally-declared variable to value bindings.

A copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## **XmlQueryContext Methods**

XmlQueryContext Methods	Description
<a href="#">XmlQueryContext::clearNamespaces</a>	Remove all namespaces.
<a href="#">XmlQueryContext::getBaseURI</a>	Gets the Base URI.
<a href="#">XmlQueryContext::getDebugListener</a>	Gets the XmlDebugListener.
<a href="#">XmlQueryContext::getDefaultCollection</a>	Get the default collection for fn:collection().
<a href="#">XmlQueryContext::getEvaluationType</a>	Get the evaluation type.
<a href="#">XmlQueryContext::getNamespace</a>	Retrieve a namespace URI.
<a href="#">XmlQueryContext::getQueryTimeoutSeconds</a>	Get query timeout value.
<a href="#">XmlQueryContext::getReturnType</a>	Get the return type.
<a href="#">XmlQueryContext::getVariableValue</a>	Return the variable's value.
<a href="#">XmlQueryContext::interruptQuery</a>	Interrupt a running query.
<a href="#">XmlQueryContext::removeNamespace</a>	Remove the specified namespace.
<a href="#">XmlQueryContext::setBaseURI</a>	Sets the Base URI.
<a href="#">XmlQueryContext::setDebugListener</a>	Sets the XmlDebugListener.
<a href="#">XmlQueryContext::setDefaultCollection</a>	Set default collection for fn:collection().
<a href="#">XmlQueryContext::setEvaluationType</a>	Set the evaluation type.
<a href="#">XmlQueryContext::setNamespace</a>	Add a namespace.
<a href="#">XmlQueryContext::setQueryTimeoutSeconds</a>	Set query timeout value.
<a href="#">XmlQueryContext::setReturnType</a>	Set the return type.
<a href="#">XmlQueryContext::setVariableValue</a>	Set an external XQuery variable.

## **XmlQueryContext::clearNamespaces**

```
#include <DbXml.hpp>

void XmlQueryContext::clearNamespaces();
```

The `XmlQueryContext::clearNamespaces` method removes all namespace mappings from the query context.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::getBaseURI**

```
#include <DbXml.hpp>  
  
std::string XmlQueryContext::getBaseURI();
```

Returns the base URI used for relative paths in query expressions. this URL is set using the [XmlQueryContext::setBaseURI \(page 354\)](#) method.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::getDebugListener**

```
#include <DbXml.hpp>

XmlDebugListener * XmlQueryContext::getDebugListener() const;
```

Retrieves the [XmlDebugListener](#) (page 128) associated with this [XmlQueryContext](#) (page 341), if any. The debug listener may be associated with the [XmlQueryContext](#) (page 341) using the [XmlQueryContext::setDebugListener](#) (page 355) method.

### **Class**

[XmlQueryContext](#) (page 341)

### **See Also**

[XmlQueryContext Methods](#) (page 342)

## **XmlQueryContext::getDefaultCollection**

```
#include <DbXml.hpp>  
  
std::string XmlQueryContext::getDefaultCollection() const;
```

Returns the URI of the default collection. This value can be set using the [XmlQueryContext::setDefaultCollection \(page 356\)](#) method.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::getEvaluationType**

```
#include <DbXml.hpp>

EvaluationType XmlQueryContext::getEvaluationType();
```

Discover the evaluation type defined for this [XmlQueryContext](#) (page 341).

Returns the evaluation type defined for this [XmlQueryContext](#) (page 341).

The evaluation type can be set using the [XmlQueryContext::setEvaluationType](#) (page 357) method.

### **Class**

[XmlQueryContext](#) (page 341)

### **See Also**

[XmlQueryContext Methods](#) (page 342)

## **XmlQueryContext::getNamespace**

```
#include <DbXml.hpp>  
  
std::string XmlQueryContext::getNamespace()
```

Returns the current namespace prefix. This prefix is set using the [XmlQueryContext::setNamespace \(page 358\)](#) method.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::getQueryTimeoutSeconds**

```
#include <DbXml.hpp>  
  
unsigned int XmlQueryContext::getQueryTimeoutSeconds() const;
```

Retrieves the current query timeout value. This value is set using the [XmlQueryContext::setQueryTimeoutSeconds \(page 359\)](#) method.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::getReturnType**

```
#include <DbXml.hpp>

ReturnType XmlQueryContext::getReturnType();
```

Retrieves the current ReturnType set for the [XmlQueryContext \(page 341\)](#). This value can be set using the [XmlQueryContext::setReturnType \(page 360\)](#) method.

### **Parameters**

#### **type**

The type parameter specifies which of documents or values to return, and must be set to one of the following values:

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## XmlQueryContext::getVariableValue

```
#include <DbXml.hpp>

bool XmlQueryContext::getVariableValue(
    const std::string &name, XmlValue &value);

bool XmlQueryContext::getVariableValue(
    const std::string &name, XmlResults &value);
```

Returns the value that is bound to a specified variable. If there is no value binding, then this method returns false and value is set to a null value (`XmlValue::isNull()` or `XmlResults::isNull()` returns true).

### Parameters

#### **name**

The name of the bound variable.

#### **value**

The value bound to the named variable. If value is an [XmlResults \(page 380\)](#) object, a sequence of values is bound to the variable.

### Errors

The `XmlQueryContext::getVariableValue` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **INVALID\_VALUE**

It is not valid to use the `XmlValue` get method for variables with more than one value

### Class

[XmlQueryContext \(page 341\)](#)

### See Also

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::interruptQuery**

```
#include <DbXml.hpp>  
  
void XmlQueryContext::interruptQuery();
```

The `XmlQueryContext::interruptQuery` method interrupts a running query that was started using this object.

This call must be made in the context of another thread of control in the application. The query will terminate and throw the an [XmlElement \(page 206\)](#) with the Exception code `XmlElement::OPERATION_INTERRUPTED`.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::removeNamespace**

```
#include <DbXml.hpp>

void XmlQueryContext::removeNamespace(const std::string &prefix);
```

The `XmlQueryContext::removeNamespace` method removes the namespace prefix to URI mapping for the specified prefix. A call to this method with a prefix that has no existing mapping is ignored.

### **Parameters**

#### **prefix**

The namespace prefix to be removed.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

# **XmlQueryContext::setBaseURI**

```
#include <DbXml.hpp>

void XmlQueryContext::setBaseURI(const std::string &baseURI)
```

Sets the base URI used for relative paths in query expressions. For example, a base URI of file:///export/expression/, and a relative path of .. /another/expression, resolves to file:///export/another/expression.

## Parameters

## baseURI

The base URI, as a string.

## Errors

The `XmQueryContext::setBaseURI` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

## **INVALID\_ERROR**

The base URI string is not a valid URI scheme. It must begin with a string of the form, scheme:/.

# Class

## XmlQueryContext (page 341)

## See Also

## XmlQueryContext Methods (page 342)

## XmlQueryContext::setDebugListener

```
#include <DbXml.hpp>

void XmlQueryContext::setDebugListener(XmlDebugListener *listener);
```

Allows the application to associate an [XmlDebugListener](#) (page 128) with a query context in order to debug queries.

In order to prepare a query that contains debugging information an [XmlDebugListener](#) must be set on the [XmlQueryContext](#) used when the query is prepared. A different [XmlDebugListener](#) object (or none) can subsequently be set for query evaluation.

### Parameters

#### listener

An instance of [XmlDebugListener](#) (page 128). The object is owned and managed by the caller.

### Class

[XmlQueryContext](#) (page 341)

### See Also

[XmlQueryContext Methods](#) (page 342)

## **XmlQueryContext::setDefaultCollection**

```
#include <DbXml.hpp>

void XmlQueryContext::setDefaultCollection(const std::string &uri);
```

The default collection is that which is used by fn:collection() without any arguments in an XQuery expression.

### **Parameters**

#### **uri**

A URI specifying the name of the collection.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## XmlQueryContext::setEvaluationType

```
#include <DbXml.hpp>

void XmlQueryContext::setEvaluationType(EvaluationType type);
```

Allows the application to set the query evaluation type to "eager" or "lazy". Eager evaluation means that the whole query is executed and its resultant values derived and stored in-memory before evaluation of the query is completed. Lazy evaluation means that minimal processing is performed before the query is completed, and the remaining processing is deferred until the result set is enumerated. As each call to [XmlResults::next \(page 390\)](#) is called the next resultant value is determined.

### Parameters

#### type

The evaluation type must be specified as either:

- `XmlQueryContext::Eager`

The query is executed and its resultant values are derived and stored in-memory before evaluation of the query is completed.

- `XmlQueryContext::Lazy`

Minimal processing is performed before evaluation of the query is completed, and the remaining processing is deferred until the result set is enumerated.

### Class

[XmlQueryContext \(page 341\)](#)

### See Also

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::setNamespace**

```
#include <DbXml.hpp>

void XmlQueryContext::setNamespace(const std::string &prefix,
                                    const std::string &uri)
```

Maps the specified URI to the specified namespace prefix.

### **Parameters**

#### **prefix**

The namespace prefix. If this parameter is the empty string, the uri will be used as the default element namespace.

#### **uri**

The namespace URI.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::setQueryTimeoutSeconds**

```
#include <DbXml.hpp>  
  
void XmlQueryContext::setQueryTimeoutSeconds(unsigned int seconds);
```

The query timeout will cause a query using this [XmlQueryContext \(page 341\)](#) to terminate if the query time exceeds the timeout value. The execution of the query will throw an [XmlException \(page 206\)](#) with the ExceptionCode `Xm1Exception::OPERATION_TIMEOUT` if the timeout occurs.

### **Parameters**

#### **seconds**

The timeout, in seconds.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## **XmlQueryContext::setReturnType**

```
#include <DbXml.hpp>

void XmlQueryContext::setReturnType(ReturnType type);
```

The `XmlQueryContext::setReturnType` method allows the application to define the return type of the query result values.

### **Parameters**

#### **type**

The `type` parameter specifies which of documents or values to return, and must be set to one of the following values:

- `XmlQueryContext::LiveValues`

A reference to the data stored in Berkeley DB XML is returned.

### **Class**

[XmlQueryContext \(page 341\)](#)

### **See Also**

[XmlQueryContext Methods \(page 342\)](#)

## XmlQueryContext::setVariableValue

```
#include <DbXml.hpp>

void XmlQueryContext::setVariableValue(
    const std::string &name, const XmlValue &value);

void XmlQueryContext::setVariableValue(
    const std::string &name, const XmlResults &value);
```

Creates an externally-declared XQuery variable by binding the specified value, or sequence of values, to the specified variable name.

This method may be called at any time during the life of the application.

### Parameters

#### **name**

The name of the variable to bind. Within the XQuery query, the variable can be referenced using the normal \$name syntax.

#### **value**

The value to bind to the named variable. If value is an [XmlResults \(page 380\)](#) object, a sequence of values is bound to the variable.

### Class

[XmlQueryContext \(page 341\)](#)

### See Also

[XmlQueryContext Methods \(page 342\)](#)

---

## Chapter 21. XmlQueryExpression

```
#include <DbXml.hpp>

class DbXml::XmlQueryExpression {
public:
    XmlQueryExpression ()
    virtual ~XmlQueryExpression ()
    XmlQueryExpression (const XmlQueryExpression &)
    XmlQueryExpression & operator= (const XmlQueryExpression &)
    ...
};
```

An `XmlQueryExpression` represents a parsed XQuery expression, and is created by a call to [XmlManager::prepare \(page 315\)](#). Parsed XQuery expressions are useful because they allow the cost of query parsing and optimization to be amortized over many evaluations. If indices of a container that may be referenced by a parsed XQuery expression are modified (e.g. add/drop an index) the `XmlQueryExpression` object should be regenerated by the application.

The copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body. This object is free threaded, and can be safely shared among threads in an application.

## **XmlQueryExpression Methods**

XmlQueryExpression Methods	Description
<a href="#">XmlQueryExpression::execute</a>	Evaluate the query.
<a href="#">XmlQueryExpression::getQuery</a>	Return the query as a string.
<a href="#">XmlQueryExpression::getQueryPlan</a>	Return the query plan as a string.
<a href="#">XmlQueryExpression::isUpdateExpression</a>	Returns true if the query is an updating expression.

## XmlQueryExpression::execute

```
#include <DbXml.hpp>

XmlResults XmlQueryExpression::execute(
    XmlQueryContext &queryContext, u_int32_t flags = 0)

XmlResults XmlQueryExpression::execute(
    XmlTransaction &tx, XmlQueryContext &queryContext,
    u_int32_t flags = 0)

XmlResults XmlQueryExpression::execute(const XmlValue &contextItem,
    XmlQueryContext &queryContext, u_int32_t flags = 0)

XmlResults XmlQueryExpression::execute(XmlTransaction &tx,
    const XmlValue &contextItem, XmlQueryContext &queryContext,
    u_int32_t flags = 0)
```

Evaluates (runs) an XQuery query that was previously prepared by [XmlManager::prepare \(page 315\)](#) and returns an [XmlResults \(page 380\)](#) set.

There are two basic forms of this method: one that takes an [XmlValue \(page 416\)](#) object, and another that does not. For methods that do not take an [XmlValue](#), the XQuery must restrict the scope of the query using either the `collection()` or the `doc()` XQuery navigation functions, or an exception is thrown.

For those forms of this method that take an [XmlValue \(page 416\)](#), the query is applied against that object.

### Evaluation without an XmlValue object

```
#include <DbXml.hpp>

XmlResults XmlQueryExpression::execute(
    XmlQueryContext &queryContext, u_int32_t flags = 0)

XmlResults XmlQueryExpression::execute(
    XmlTransaction &tx, XmlQueryContext &queryContext,
    u_int32_t flags = 0)
```

Evaluates the XQuery expression against the containers and documents identified by the query, from within the scope of the provided [XmlTransaction \(page 407\)](#) object. To use this form of the method, you must restrict the scope of the query using either the `collection()` or the `doc()` XQuery navigation functions, or an exception is thrown.

Parameters are:

#### **tx**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

## queryContext

The [XmlQueryContext \(page 341\)](#) to use for this evaluation.

## flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DBXML\_DOCUMENT\_PROJECTION

When parsing a document in order to execute a query, use static analysis of the query to materialize only those portions of the document relevant to the query. This can significantly enhance performance of queries against documents from containers of type `Xm1Container::WholedocContainer` and documents not in a container. It should not be used if arbitrary navigation of the resulting nodes is to be performed, as not all nodes in the original document will be present and unexpected results could be returned. This flag has no effect on documents in containers of type `Xm1Container::NodeContainer`.

- DBXML\_WELL\_FORMED\_ONLY

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

- DBXML\_NO\_AUTO\_COMMIT

Do not create and automatically commit a transaction if one is not provided to this method. A query that performs an update under a transactional environment will automatically be transaction protected unless this flag is specified. This flag is only necessary if the update will make changes to both transactional and non-transactional containers.

## Evaluation with an XmlValue object

```
#include <DbXml.hpp>

XmlResults XmlQueryExpression::execute(const XmlValue &contextItem,
    XmlQueryContext &queryContext, u_int32_t flags = 0)

XmlResults XmlQueryExpression::execute(XmlTransaction &txn,
    const XmlValue &contextItem, XmlQueryContext &queryContext,
    u_int32_t flags = 0)
```

Evaluates the XQuery expression against the provided context item.

Parameters are:

### **txn**

If the operation is to be transaction-protected, this parameter is an [XmlTransaction \(page 407\)](#) handle returned from [XmlManager::createTransaction \(page 296\)](#).

### **contextItem**

The [XmlValue \(page 416\)](#) object to perform the query against.

### **queryContext**

The [XmlQueryContext \(page 341\)](#) to use for this evaluation.

### **flags**

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- DB\_READ\_COMMITTED

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- DB\_READ\_UNCOMMITTED

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the DB\_READ\_UNCOMMITTED flag was not specified when the underlying container was opened.

- DB\_RMW

Acquire write locks instead of read locks when doing the read, if locking is configured. Setting this flag can eliminate deadlock during a read-modify-write cycle by acquiring the write lock during the read part of the cycle so that another thread of control acquiring a read lock for the same item, in its own read-modify-write cycle, will not result in deadlock.

- DBXML\_LAZY\_DOCS

Retrieve the document lazily. That is, retrieve document content and document metadata only on an as needed basis when reading the document.

- DBXML\_DOCUMENT\_PROJECTION

When parsing a document in order to execute a query, use static analysis of the query to materialize only those portions of the document relevant to the query. This can significantly enhance performance of queries against documents from containers of type `XmlContainer::WholedocContainer` and documents not in a container. It should not be used if arbitrary navigation of the resulting nodes is to be performed, as not all nodes in the original document will be present and unexpected results could be returned. This flag has no effect on documents in containers of type `XmlContainer::NodeContainer`.

- DBXML\_WELL\_FORMED\_ONLY

Force the use of a scanner that will neither validate nor read schema or dtds associated with the document during parsing. This is efficient, but can cause parsing errors if the document references information that might have come from a schema or dtd, such as entity references.

- DBXML\_NO\_AUTO\_COMMIT

Do not create and automatically commit a transaction if one is not provided to this method. A query that performs an update under a transactional environment will automatically be transaction protected unless this flag is specified. This flag is only necessary if the update will make changes to both transactional and non-transactional containers.

## Errors

The `XmlQueryExpression::execute` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

### **INVALID\_VALUE**

You provided an invalid value to the `flags` parameter.

## Class

[XmlQueryExpression \(page 362\)](#)

## See Also

[XmlQueryExpression Methods \(page 363\)](#)

## **XmlQueryExpression::getQuery**

```
#include <DbXml.hpp>  
  
std::string XmlQueryExpression::getQuery() const
```

Returns the query as a string.

### **Class**

[XmlQueryExpression \(page 362\)](#)

### **See Also**

[XmlQueryExpression Methods \(page 363\)](#)

## **XmlQueryExpression::getQueryPlan**

```
#include <DbXml.hpp>  
  
std::string XmlQueryExpression::getQueryPlan() const
```

Returns the query plan as a string.

### **Class**

[XmlQueryExpression \(page 362\)](#)

### **See Also**

[XmlQueryExpression Methods \(page 363\)](#)

## **XmlQueryExpression::isUpdateExpression**

```
#include <DbXml.hpp>  
  
bool XmlQueryExpression::isUpdateExpression() const
```

Return true if the query is an updating expression.

### **Class**

[XmlQueryExpression \(page 362\)](#)

### **See Also**

[XmlQueryExpression Methods \(page 363\)](#)

---

## Chapter 22. XmlResolver

```
#include <DbXml.hpp>

virtual XmlResolver::~XmlResolver()
```

Provides an unimplemented base class that is used for file resolution policy. Implementations of this class are used for URI resolution, or for public and system ids resolution. XmlResolver implementations are identified for use using [XmlManager::registerResolver \(page 320\)](#).

The XmlResolver class allows applications to provide named access to application-specific objects, such as documents, collections of documents, DTDs, and XML schema. Berkeley DB XML can resolve references to names within a container, or a file system; applications can create XmlResolver instances that can resolve entities in other locations.

For an example of an XmlResolver implementation, see the Berkeley DB XML distribution file `test/cpp/util/TestResolver.cpp`.

If an application uses multiple threads, custom implementations of XmlResolver must be free threaded, and allow multiple, simultaneous calls for resolution.

## **XmlResolver Methods**

XmlResolver Methods	Description
<a href="#">XmlResolver::resolveCollection</a>	Resolve URI to an XmlResults.
<a href="#">XmlResolver::resolveDocument</a>	Resolve URI to an XmlValue.
<a href="#">XmlResolver::resolveEntity</a>	Resolve an entity to an XmlInputStream.
<a href="#">XmlResolver::resolveExternalFunction</a>	Resolve URI and name to an XmlExternalFunction.
<a href="#">XmlResolver::resolveModule</a>	Resolve an XQuery module reference.
<a href="#">XmlResolver::resolveModuleLocation</a>	Resolve an XQuery module namespace to locations.
<a href="#">XmlResolver::resolveSchema</a>	Resolve schema to an XmlInputStream.

## **XmlResolver::resolveCollection**

```
#include <DbXml.hpp>

virtual bool XmlResolver::resolveCollection(
    XmlTransaction *txn, XmlManager &mgr,
    const std::string &uri, XmlResults &result) const
```

When implemented, should resolve a URI to an [XmlResults \(page 380\)](#). If the URI cannot be resolved by this resolver, this method should return false. Otherwise, it should return true.

### **Parameters**

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmlManager \(page 274\)](#) object associated with the operation.

#### **uri**

The URI to resolve.

#### **result**

The [XmlResult](#) object in which the results of the resolution are to be placed.

### **Class**

[XmlResolver \(page 371\)](#)

### **See Also**

[XmlResolver Methods \(page 372\)](#)

## **XmIResolver::resolveDocument**

```
#include <DbXml.hpp>

virtual bool XmIResolver::resolveDocument(
    XmlTransaction *txn, XmIManager &mgr,
    const std::string &uri, XmIValue &result) const
```

When implemented, should resolve a URI to an [XmIValue \(page 416\)](#). If the URI cannot be resolved by this resolver, this method should return false. Otherwise, it should return true.

### **Parameters**

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmIManager \(page 274\)](#) object associated with the operation.

#### **uri**

The URI to resolve.

#### **result**

The XmIValue object in which the results of the resolution are to be placed.

### **Class**

[XmlResolver \(page 371\)](#)

### **See Also**

[XmlResolver Methods \(page 372\)](#)

## XmlResolver::resolveEntity

```
#include <DbXml.hpp>

virtual XmlInputStream *XmlResolver::resolveEntity(
    XmlTransaction *txn, XmlManager &mgr, const std::string &systemId,
    const std::string &publicId, std::string &result) const
```

When implemented, should resolve a System ID and Public ID to a new [XmlInputStream \(page 270\)](#). If the IDs cannot be resolved by this resolver, this method should return NULL. The `XmlInputStream` object will be deleted by the caller.

### Parameters

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmlManager \(page 274\)](#) object associated with the operation.

#### **systemId**

The System ID to resolve.

#### **publicId**

The Public ID to resolve.

#### **result**

The string in which the results of the resolution are to be placed.

### Class

[XmlResolver \(page 371\)](#)

### See Also

[XmlResolver Methods \(page 372\)](#)

## XmlResolver::resolveExternalFunction

```
#include <DbXml.hpp>

virtual XmlExternalFunction *XmlResolver::resolveExternalFunction(
    XmlTransaction *txn, XmlManager &mgr, const std::string &uri,
    const std::string &name, size_t numberofArgs) const
```

When implemented this method resolves a unique combination of function URI, function name and number of arguments into an instance of [XmlExternalFunction \(page 217\)](#) used to implement an XQuery extension function. If the URI, name and arguments cannot be resolved NULL is returned. It may return a singleton or a new instance. Memory management of the returned object depends on the implementation of the XmlResolver and the [XmlExternalFunction \(page 217\)](#) instance. Singletons are usually owned by XmlResolver while new instances must be deleted by [XmlExternalFunction::close\(\) \(page 220\)](#).

### Parameters

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmlManager \(page 274\)](#) object associated with the operation.

#### **uri**

The URI of the XQuery function being resolved.

#### **name**

The string name of the XQuery function being resolved.

#### **numberOfArgs**

The number of arguments passed to the XQuery function being resolved.

### Class

[XmlResolver \(page 371\)](#)

### See Also

[XmlResolver Methods \(page 372\)](#)

## XmlResolver::resolveModule

```
#include <DbXml.hpp>

virtual XmlInputStream *XmlResolver::resolveModule(
    XmlTransaction *tx, XmlManager &mgr,
    const std::string &moduleLocation,
    const std::string &nameSpace) const
```

When implemented, should resolve a module location (URI) and namespace to a new [XmlInputStream \(page 270\)](#). If the location and namespace cannot be resolved by this resolver, this method should return NULL. The `XmlInputStream` object will be deleted by the caller.

### Parameters

#### **tx**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmlManager \(page 274\)](#) object associated with the operation.

#### **moduleLocation**

The URI for the module resolve.

#### **nameSpace**

The namespace of the module to resolve.

### Class

[XmlResolver \(page 371\)](#)

### See Also

[XmlResolver Methods \(page 372\)](#)

## **XmIResolver::resolveModuleLocation**

```
#include <DbXml.hpp>

virtual bool XmIResolver::resolveModuleLocation(
    XmlTransaction *txn, XmIManager &mgr,
    const std::string &nameSpace, XmIResults &result) const
```

When implemented, should resolve a module namespace to a list of strings that are locations for the files that comprise the module. The strings are returned as [XmIValue \(page 416\)](#) objects in the [XmIResults \(page 380\)](#). If the module cannot be resolved by this resolver, this method should return false. Otherwise, it should return true.

### **Parameters**

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmIManager \(page 274\)](#) object associated with the operation.

#### **nameSpace**

The nameSpace of the module to resolve.

#### **result**

The XmIResult object in which the results of the resolution are to be placed.

### **Class**

[XmIResolver \(page 371\)](#)

### **See Also**

[XmIResolver Methods \(page 372\)](#)

## XmlResolver::resolveSchema

```
#include <DbXml.hpp>

virtual XmlInputStream *XmlResolver::resolveSchema(
    XmlTransaction *txn, XmlManager &mgr,
    const std::string &schemaLocation,
    const std::string &nameSpace, std::string &result) const
```

When implemented, should resolve schema location and namespace information to a new [XmlInputStream \(page 270\)](#). If this information cannot be resolved by this resolver, this method should return NULL. The `XmlInputStream` object will be deleted by the caller.

### Parameters

#### **txn**

If a transaction is in force, a pointer to the [XmlTransaction \(page 407\)](#) object; otherwise, NULL.

#### **mgr**

The [XmlManager \(page 274\)](#) object associated with the operation.

#### **schemaLocation**

The location where the schema resides.

#### **nameSpace**

The namespace used by the schema.

#### **result**

The string in which the results of the resolution are to be placed.

### Class

[XmlResolver \(page 371\)](#)

### See Also

[XmlResolver Methods \(page 372\)](#)

# Chapter 23. XmlResults

```
#include <DbXml.hpp>

class DbXml::XmlResults {
public:
    XmlResults();
    XmlResults(const XmlResults &);
    ~XmlResults();
    XmlResults &operator = (const XmlResults &)
    ...
};
```

The `XmlResults` class encapsulates the results of a query or other lookup operation. `XmlResults` is a collection of [XmlNode](#) (page 416) objects, which may represent any one of the supported types.

An `XmlResults` object is created by executing a query, calling [XmlIndexLookup::execute](#) (page 223) or calling [XmlManager::createResults](#) (page 294). There are several ways that a query is performed. One is to call [XmlManager::query](#) (page 316) directly. This mechanism is appropriate for one-off queries that will not be repeated.

A second approach is to create an [XmlNode](#) (page 362) using [XmlManager::prepare](#) (page 315). You then execute the query expression using [XmlNode::execute](#) (page 364). This approach is appropriate for queries that will be performed more than once as it means that the expense of compiling the query can be amortized across multiple queries.

Note that when you perform a query, you must provide an [XmlNode](#) (page 341) object. Using this object, you can indicate whether you want the query to be performed eagerly or lazily. If eager evaluation is specified (the default), then the resultant values are stored within the `XmlResults` object. If lazy evaluation is selected, then the resultant values will be computed as needed. In this case the `XmlResults` object will maintain a reference to the affected containers ([XmlNode](#) (page 16)), query context ([XmlNode](#) (page 341)), and expression ([XmlNode](#) (page 362)).

The `XmlResults` class provides an iteration interface through the [XmlNode::next](#) (page 390) method. `XmlNode::next` (page 390) method returns false and the null value when no more results are available ([XmlNode](#) (page 416)::`isNull` returns true). [XmlNode::reset](#) (page 393) method can be called to reset the iterator, and the subsequent call to the [XmlNode::next](#) (page 390) method will return the first value of the result set.

The copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body.

An object returned from a query or other container-based operation may contain [XmlNode](#) (page 416) objects that refer to persistent data that cannot be safely addressed once a transaction commits. It is possible to construct an entirely transient copy of a result set using

[XmlResults::copyResults \(page 386\)](#). Such a copy can be used as long as the object remains in scope but its values will no longer refer to data in any container. This object is not thread-safe, and can only be safely used by one thread at a time in an application.

## XmlResults Methods

XmlResults Methods	Description
<a href="#">XmlResults::add</a>	Adds an <code>XmlValue</code> to the end of the result set.
<a href="#">XmlResults::asEventWriter</a>	Returns an <code>XmlEventWriter</code> for the result set.
<a href="#">XmlResults::concatResults</a>	Concatenates one result set into another creating a transient copy.
<a href="#">XmlResults::copyResults</a>	Creates a transient copy of the result set.
<a href="#">XmlResults::getEvaluationType</a>	Returns the evaluation type of the result set.
<a href="#">XmlResults::hasNext</a>	Is there another value in the results set.
<a href="#">XmlResults::hasPrevious</a>	Is there a previous value in the results set.
<a href="#">XmlResults::next</a>	Retrieve the next element in the results set.
<a href="#">XmlResults::peek</a>	Retrieve current value with no iterator movement.
<a href="#">XmlResults::previous</a>	Retrieve the previous element in the result set.
<a href="#">XmlResults::reset</a>	The iterator is placed at the beginning of the result set.
<a href="#">XmlResults::size</a>	Returns the number of elements in the result set.

## **XmlResults::add**

```
#include <DbXml.hpp>

void XmlResults::add(const XmlValue &value)
```

Adds the specified [XmlValue \(page 416\)](#) to the end of the results set. Note that if the [XmlResults \(page 380\)](#) object was created as the result of a lazy evaluation, this method throws an exception. This method is used primarily for application resolution of collections in queries (see [XmlResolver \(page 371\)](#) and [XmlManager::createResults \(page 294\)](#)).

### **Errors**

The `XmlResults::add` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **LAZY\_EVALUATION**

The method can only be called on eagerly evaluated result sets, or those created from scratch using [XmlManager::createResults \(page 294\)](#).

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::asEventWriter**

```
#include <DbXml.hpp>

XmlEventWriter &XmlResults::asEventWriter()
```

Returns an instance of [XmlEventWriter \(page 192\)](#) that can be used to write events into the *XmlResults* object. Please note that only one active [XmlEventWriter \(page 192\)](#) is allowed for an *XmlResults* object.

The *XmlResults* object must be freshly created by [XmlManager::createResults \(page 294\)](#) and empty or an exception is thrown. Multiple node and atomic value events can be written into the returned object. When the event writing is complete the [XmlEventWriter::close \(page 194\)](#) method must be called. The *XmlResults* object can then be bound to a variable using [XmlQueryContext::setVariableValue \(page 361\)](#) and used in queries.

### **Errors**

The *XmlResults::asEventWriter* method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **INVALID\_VALUE**

The *XmlResults* object is not empty

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::concatResults**

```
#include <DbXml.hpp>

void XmlResults::concatResults(XmlResults &from);
```

Concatenates transient copies of all [XmlValue \(page 416\)](#) objects in the from argument into the current result set. Copied values no longer reference database objects and can be safely used outside of transactions. Modifications of the values will not affect containers.

The [XmlResults \(page 380\)](#) object in the from argument may be lazily or eagerly evaluated. If it is eager, it is reset before and after use by calling [XmlResults::reset \(page 393\)](#).

### **Errors**

The `XmlResults::concatResults` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **LAZY\_EVALUATION**

The method can only be called on eagerly evaluated result sets, or those created from scratch using [XmlManager::createResults \(page 294\)](#).

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmIResults::copyResults**

```
#include <DbXml.hpp>

XmlResults XmlResults::copyResults();
```

Creates a new [XmlResults \(page 380\)](#) object and adds transient copies of all values in the result set. Copied values no longer reference database objects and can be safely used outside of transactions. Modifications of the values will not affect containers. The returned object is eagerly evaluated.

The [XmlResults \(page 380\)](#) object may be lazily or eagerly evaluated. If it is eager, it is reset before and after use by calling [XmIResults::reset \(page 393\)](#).

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::getEvaluationType**

```
#include <DbXml.hpp>

XmlQueryContext::EvaluationType XmlResults::getEvaluationType() const
```

Returns the evaluation type of the [XmlResults \(page 380\)](#) object. This type is either `XmlQueryContext::Eager` or `XmlQueryContext::Lazy`.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmIResults::hasNext**

```
#include <DbXml.hpp>  
  
bool XmIResults::hasNext()
```

Returns true if there is another element in the results set.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::hasPrevious**

```
#include <DbXml.hpp>  
  
bool XmlResults::hasPrevious()
```

Returns true if there is a previous element in the results set.

### **Errors**

The `XmlResults::hasPrevious` method may fail and throw [XmlElement](#) (page 206), encapsulating one of the following non-zero errors:

#### **LAZY\_EVALUATION**

The method can only be called on eagerly evaluated result sets.

### **Class**

[XmlResults](#) (page 380)

### **See Also**

[XmlResults Methods](#) (page 382)

## **XmlResults::next**

```
#include <DbXml.hpp>

bool XmlResults::next(XmlValue &value);
bool XmlResults::next(XmlDocument &document);
```

Retrieves the next value in the result set. When no more values remain in the result set, the `XmlResults::next` method returns `false`. In an eager results set the iterator logically points "between" adjacent entries which means that alternating calls to `next()` and `previous()` will return the same value.

Two forms of this method exist: one that places the next value in an [XmlValue \(page 416\)](#) object, and another that places the next value in an  [XmlDocument \(page 135\)](#) object.

### **Parameters**

#### **value**

The [XmlValue \(page 416\)](#) into which the next value in the result set is to be placed.

#### **document**

The  [XmlDocument \(page 135\)](#) into which the next value in the result set is to be placed.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::peek**

```
#include <DbXml.hpp>

bool XmlResults::peek(XmlValue &value)
bool XmlResults::peek(XmlDocument &document)
```

Returns the current element in the results set without moving the internal iterator. If the provided object is successfully populated, this method returns true; otherwise, false is returned.

Two forms of this method exist: one that places the next value in an [XmlValue \(page 416\)](#) object, and another that places the next value in an  [XmlDocument \(page 135\)](#) object.

### **Parameters**

#### **value**

The [XmlValue \(page 416\)](#) into which the current value in the result set is to be placed.

#### **document**

The  [XmlDocument \(page 135\)](#) into which the current value in the result set is to be placed.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmIResults::previous**

```
#include <DbXml.hpp>

bool XmIResults::previous(XmlValue &value);
bool XmIResults::previous(XmlDocument &document);
```

Retrieves the previous value in the result set. When the first value in the results set has been reached, the `XmIResults::previous` method returns `false`. For an eager results set, the iterator logically points "between" adjacent entries which means that alternating calls to `previous()` and `next()` will return the same value.

This method can only be used on eagerly evaluated result sets.

Two forms of this method exist: one that places the previous value in an [XmlValue \(page 416\)](#) object, and another that places the previous value in an  [XmlDocument \(page 135\)](#) object.

### **Parameters**

#### **value**

The [XmlValue \(page 416\)](#) into which the previous value in the result set is to be placed.

#### **document**

The  [XmlDocument \(page 135\)](#) into which the previous value in the result set is to be placed.

### **Errors**

The `XmIResults::previous` method may fail and throw  [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **LAZY\_EVALUATION**

This method can only be called on eagerly evaluated result sets.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::reset**

```
#include <DbXml.hpp>

void XmlResults::reset()
```

If a query was processed with eager evaluation, a call to the `XmlResults::reset` method resets the result set iterator, so that a subsequent call to [XmlResults::next \(page 390\)](#) method will return the first value in the result set. If the query was processed with lazy evaluation then a call to `XmlResults::reset` method throws an exception.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

## **XmlResults::size**

```
#include <DbXml.hpp>

size_t XmlResults::size();
```

If a query was processed with eager evaluation, a call to the `XmlResults::size` method returns the number of values in the result set. If the query was processed with lazy evaluation, a call to `XmlResults::size` throws an exception.

### **Errors**

The `XmlResults::size` method may fail and throw [XmlElementException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **LAZY\_EVALUATION**

The method can only be called on eagerly evaluated result sets.

### **Class**

[XmlResults \(page 380\)](#)

### **See Also**

[XmlResults Methods \(page 382\)](#)

---

## Chapter 24. XmlStackFrame

```
#include <DbXml.hpp>

class DbXml::XmlStackFrame {
public:
    const char *getQueryFile() const;
    int getQueryLine() const;
    int getQueryColumn() const;
    XmlResults query(const std::string &queryString) const;
    std::string getQueryPlan() const;
    const XmlStackFrame *getPreviousStackFrame() const;
};
```

The `XmlStackFrame` class provides stack trace information about an executing query to the methods of [XmlDebugListener \(page 128\)](#). `XmlStackFrame` objects describe a stack frame in the stack trace and includes a pointer to the previous stack frame.

## **XmlStackFrame Methods**

XmlStackFrame Methods	Description
<a href="#">XmlStackFrame::getQueryColumn()</a>	Return the column number of the position in the query
<a href="#">XmlStackFrame::getQueryFile()</a>	Return the URI of the query
<a href="#">XmlStackFrame::getQueryLine()</a>	Return the line number of the position the query
<a href="#">XmlStackFrame::getQueryPlan()</a>	Return the query plan for the sub-expression
<a href="#">XmlStackFrame::getPreviousStackFrame()</a>	Return a pointer to the previous stack frame
<a href="#">XmlStackFrame::query()</a>	Return the query plan for the sub-expression

## **XmlStackFrame::getQueryColumn()**

```
#include <DbXml.hpp>

int XmlStackFrame::getQueryColumn() const
```

Returns the column number of the position in the query represented by this stack frame.

### **Class**

[XmlStackFrame \(page 395\)](#)

### **See Also**

[XmlStackFrame Methods \(page 396\)](#)

## XmlStackFrame::getQueryFile()

```
#include <DbXml.hpp>  
  
const char * XmlStackFrame::getQueryFile() const
```

Returns the URI of the query represented by this stack frame.

### Class

[XmlStackFrame \(page 395\)](#)

### See Also

[XmlStackFrame Methods \(page 396\)](#)

## **XmIStackFrame::getQueryLine()**

```
#include <DbXml.hpp>  
  
int XmIStackFrame::getQueryLine() const
```

Returns the line number of the position in the query represented by this stack frame.

### **Class**

[XmIStackFrame \(page 395\)](#)

### **See Also**

[XmIStackFrame Methods \(page 396\)](#)

## **XmlStackFrame::getQueryPlan()**

```
#include <DbXml.hpp>  
  
std::string XmlStackFrame::getQueryPlan() const
```

Returns the query plan of the sub-expression represented by this stack frame.

### **Class**

[XmlStackFrame \(page 395\)](#)

### **See Also**

[XmlStackFrame Methods \(page 396\)](#)

## **XmlStackFrame::getPreviousStackFrame()**

```
#include <DbXml.hpp>

const XmlStackFrame * XmlStackFrame::getPreviousStackFrame() const
```

Returns a pointer to the previous stack frame or 0 if this is the first stack frame.

### **Class**

[XmlStackFrame \(page 395\)](#)

### **See Also**

[XmlStackFrame Methods \(page 396\)](#)

## XmlStackFrame::query()

```
#include <DbXml.hpp>

XmlResults XmlStackFrame::query(const std::string &queryString) const
```

Prepares and executes the query given in the dynamic context of the stack frame. This can be used to examine the value of the context item (".") or variables ("\$var") for a given stack frame as well as other parts of the dynamic context. Users may find that the context item and variables present in their original query do not exist during query execution due to optimization performed by BDB XML.

### Parameters

#### queryString

The XQuery query to be executed within the context of this stack frame.

### Class

[XmlStackFrame \(page 395\)](#)

### See Also

[XmlStackFrame Methods \(page 396\)](#)

---

## Chapter 25. XmlStatistics

```
#include <DbXml.hpp>

XmlStatistics::XmlStatistics()
XmlStatistics::XmlStatistics(const XmlStatistics&
XmlStatistics &operator = (const XmlStatistics &
virtual XmlStatistics::~XmlStatistics()
```

The `XmlStatistics` class encapsulates statistical information about the number of keys in existence for a given index. Statistics are available for the total number of keys currently in use by the index, as well as the total number of unique keys in use by the index. Use [`XmlStatistics::getNumberOfIndexedKeys` \(page 405\)](#) and [`XmlStatistics::getNumberOfUniqueKeys` \(page 406\)](#), respectively, to retrieve these values.

Be aware that the number the number of keys maintained for an index is a function of the number and size of documents stored in the container, and of the type of index being examined.

`XmlStatistics` objects are instantiated by [`XmlContainer::lookupStatistics` \(page 54\)](#). This object is free threaded, and can be safely shared among threads in an application.

## XmIStatistics Methods

XmIStatistics Methods	Description
<a href="#"><code>XmlStatistics::getNumberOfIndexedKeys</code></a>	The total number of index keys.
<a href="#"><code>XmlStatistics::getNumberOfUniqueKeys</code></a>	The number of unique index keys.

## XmlStatistics::getNumberOfIndexedKeys

```
#include <DbXml.hpp>

double XmlStatistics::getNumberOfIndexedKeys() const
```

Returns the total number of keys contained by the index for which statistics are being reported.

### Class

[XmlStatistics \(page 403\)](#)

### See Also

[XmlStatistics Methods \(page 404\)](#)

## XmlStatistics::getNumberOfUniqueKeys

```
#include <DbXml.hpp>

double XmlStatistics::getNumberOfUniqueKeys() const
```

Returns the number of unique keys contained in the index for which statistics are being reported. There are likely to be many more keys than unique keys in the index because a given key can appear multiple times, once for each document feature on each document that it is referencing.

### Class

[XmlStatistics \(page 403\)](#)

### See Also

[XmlStatistics Methods \(page 404\)](#)

---

## Chapter 26. XmlTransaction

```
#include <DbXml.hpp>

    XmlTransaction()
    XmlTransaction(const XmlTransaction &)
    XmlTransaction &operator = (const XmlTransaction &)
    ~XmlTransaction()
```

The `XmlTransaction` class is the handle for a transaction. It encapsulates a DB\_TXN handle. Methods of the `XmlTransaction` class are used to abort and commit the transaction. `XmlTransaction` handles are provided to [XmlContainer \(page 16\)](#), [XmlManager \(page 274\)](#), and other objects that query and modify documents and containers in order to transactionally protect those database operations.

`XmlTransaction` objects are instantiated using [XmlManager::createTransaction \(page 296\)](#).

`XmlTransaction` handles are not free-threaded; transactions handles may be used by multiple threads, but only serially, that is, the application must serialize access to the `XmlTransaction` handle. Once the [XmlTransaction::abort \(page 409\)](#) or [XmlTransaction::commit \(page 410\)](#) methods are called, the handle may not be accessed again, regardless of the method's return. In addition, parent transactions may not issue any operations while they have active child transactions (child transactions that have not yet been committed or aborted) except for [XmlTransaction::abort \(page 409\)](#) and [XmlTransaction::commit \(page 410\)](#).

If the object is used after a commit or abort, an exception is thrown with the exception code, TRANSACTION\_ERROR.

## XmlTransaction Methods

XmlTransaction Methods	Description
<a href="#">XmlTransaction::abort</a>	Abort a transaction.
<a href="#">XmlTransaction::commit</a>	Commit a transaction.
<a href="#">XmlTransaction::createChild</a>	Create a child transaction.
<a href="#">XmlTransaction::getDB_TXN</a>	Get the underlying DB_TXN object.

## **XmlTransaction::abort**

```
#include <DbXml.hpp>

void XmlTransaction::abort()
```

The `XmlTransaction::abort` method causes an abnormal termination of the transaction. All write operations previously performed within the scope of the transaction are undone. Before this method returns, any locks held by the transaction will have been released.

In the case of nested transactions, aborting a parent transaction causes all children (unresolved or not) of the parent transaction to be aborted.

After `XmlTransaction::abort` method has been called, regardless of its return, the [XmlTransaction \(page 407\)](#) method handle may not be accessed again.

### **Errors**

The `XmlTransaction::abort` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

#### **TRANSACTION\_ERROR**

Cannot use `XmlTransaction` once committed or aborted

### **Class**

[XmlTransaction \(page 407\)](#)

### **See Also**

[XmlTransaction Methods \(page 408\)](#)

## XmlTransaction::commit

```
#include <DbXml.hpp>

void XmlTransaction::commit(u_int32_t flags = 0)
```

The `XmlTransaction::commit` method ends the transaction. Container and document modifications made within the scope of the transaction are by default written to stable storage.

After `XmlTransaction::commit` has been called, regardless of its return, the [XmlTransaction \(page 407\)](#) handle may not be accessed again. If `XmlTransaction::commit` encounters an error, the transaction and all child transactions of the transaction are aborted.

The `XmlTransaction::commit` method throws an exception that encapsulates a non-zero error value on failure.

### Parameters

#### flags

This parameter must be set to 0 or one of the following values:

- `DB_TXN_NOSYNC`

Do not synchronously flush the log. This means the transaction will exhibit the ACI (atomicity, consistency, and isolation) properties, but not D (durability); that is, database integrity will be maintained, but it is possible that this transaction may be undone during recovery.

This behavior may also be set for a Berkeley DB environment using the `DbEnv::set_flags()` method or for a single transaction using the [XmlManager::createTransaction \(page 296\)](#) method. Any value specified to this method overrides both of those settings.

- `DB_TXN_SYNC`

Synchronously flush the log. This means the transaction will exhibit all of the ACID (atomicity, consistency, isolation, and durability) properties.

This behavior is the default for Berkeley DB environments unless the `DB_TXN_NOSYNC` flag was specified to the `DbEnv::set_flags()` method. This behavior may also be set for a single transaction using the [XmlManager::createTransaction \(page 296\)](#) method. Any value specified to this method overrides both of those settings.

### Errors

The `XmlTransaction::commit` method may fail and throw [XmlException \(page 206\)](#), encapsulating one of the following non-zero errors:

**TRANSACTION\_ERROR**

Cannot use `XmlTransaction` once committed or aborted.

**DB\_REPLEASE\_EXPIRED**

You are using a replicated environment, the master lease is expired, and `DBXML_IGNORELEASE` is not enabled.

**DB\_RUNRECOVERY**

You are using a replicated environment, the master lease is expired, and `DBXML_IGNORELEASE` is not enabled.

**Class**

[XmlTransaction \(page 407\)](#)

**See Also**

[XmlTransaction Methods \(page 408\)](#)

## XmlTransaction::createChild

```
#include <DbXml.hpp>

XmlTransaction XmlTransaction::createChild(u_int32_t flags = 0)
```

The `XmlTransaction::createChild` method creates a child transaction of this transaction. While this child transaction is active (has been neither committed nor aborted), the parent transaction may not issue any operations except for [XmlTransaction::commit \(page 410\)](#) or [XmlTransaction::abort \(page 409\)](#).

### Parameters

#### flags

This parameter must be set to 0 or by bitwise inclusively OR'ing together one or more of the following values:

- `DB_READ_COMMITTED`

This operation will have degree 2 isolation. This provides for cursor stability but not repeatable reads. Data items which have been previously read by this transaction may be deleted or modified by other transactions before this transaction completes.

- `DB_READ_UNCOMMITTED`

This operation will support degree 1 isolation; that is, read operations may return data that has been modified by other transactions but which has not yet been committed. Silently ignored if the `DB_READ_UNCOMMITTED` flag was not specified when the underlying container was opened.

- `DB_TXN_NOSYNC`

Do not synchronously flush the log when this transaction commits or prepares. This means the transaction will exhibit the ACI (atomic, consistent, and isolated) properties, but not D (durable); that is, database integrity will be maintained but it is possible that this transaction may be undone during recovery.

This behavior may be set for a Berkeley DB environment using the `DbEnv::set_flags()` method. Any value specified to this method overrides that setting.

- `DBXML_IGNORELEASE`

This flag is relevant only when using a replicated environment.

Perform transactional operations irrespective of the state of master leases. The transactional operations will perform under all conditions: if master leases are not configured, if the request is made to a client, if the request is made to a master with a valid lease, or if the request is made to a master without a valid lease.

Refer to Master Leases in the *Berkeley DB Programmer's Reference Guide* for more information.

- DB\_TXN\_NOWAIT

If a lock is unavailable for any Berkeley DB operation performed in the context of this transaction, cause the operation to return DB\_LOCK\_DEADLOCK or throw an [XmlException \(page 206\)](#) with DB error code DB\_LOCK\_DEADLOCK immediately instead of blocking on the lock.

- DB\_TXN\_SNAPSHOT

This transaction will execute with snapshot isolation. For containers with the DB\_MULTIVERSION flag set, data values will be read as they are when the transaction begins, without taking read locks. Silently ignored for operations on databases with DB\_MULTIVERSION not set on the underlying container (read locks are acquired).

The DB\_LOCK\_DEADLOCK error is returned from update operations if a snapshot transaction attempts to update data which was modified after the snapshot transaction read it.

- DB\_TXN\_SYNC

Synchronously flush the log when this transaction commits or prepares. This means the transaction will exhibit all of the ACID (atomic, consistent, isolated, and durable) properties.

This behavior is the default for Berkeley DB environments unless the DB\_TXN\_NOSYNC flag was specified to the `DbEnv::set_flags()` method. Any value specified to this method overrides that setting.

## Class

[XmlTransaction \(page 407\)](#)

## See Also

[XmlTransaction Methods \(page 408\)](#)

## **XmlTransaction::getDB\_TXN**

```
#include <DbXml.hpp>

DB_TXN *XmlTransaction::getDB_TXN()
```

The `XmlTransaction::getDB_TXN` method returns a pointer to the `DB_TXN` handle encapsulated by this [XmlTransaction \(page 407\)](#) object.

### **Class**

[XmlTransaction \(page 407\)](#)

### **See Also**

[XmlTransaction Methods \(page 408\)](#)

---

## Chapter 27. XmlUpdateContext

```
#include <DbXml.hpp>

class DbXml::XmlUpdateContext {
public:
    XmlUpdateContext();
    XmlUpdateContext(const XmlUpdateContext &);
    ~XmlUpdateContext();
    XmlUpdateContext &operator = (const XmlUpdateContext &)
    ...
};
```

The `XmlUpdateContext` class encapsulates the context within which update operations are performed against an [XmlContainer \(page 16\)](#).

A copy constructor and assignment operator are provided for this class. The class is implemented using a handle-body idiom. When a handle is copied both handles maintain a reference to the same body.

`XmlUpdateContext` objects are instantiated using [XmlManager::createUpdateContext \(page 299\)](#). This object is not thread-safe, and can only be safely used by one thread at a time in an application.

# Chapter 28. XmlValue

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    XmlValue();
    XmlValue(const std::string &value);
    XmlValue(const char *value);
    XmlValue(double value);
    XmlValue(bool value);
    XmlValue(const XmlDocument &document);
    XmlValue(Type type, const std::string &value);
    XmlValue(const std::string &typeURI,
              const std::string &typeName,
              const std::string &value);
    XmlValue(Type type, const XmlData &data);

    virtual ~XmlValue();
    XmlValue(const XmlValue &);

    XmlValue &operator=(const XmlValue &);

    bool operator==(const XmlValue &v) const;
    bool equals(const XmlValue &v) const;
    bool isNull() const;
    ...
};
```

The `XmlValue` class encapsulates the value of a node in an XML document. The type of the value may be any one of the enumerated types in the `XmlValue::Type` enumeration. There are convenience operators for specially handling the types of STRING, DOUBLE, and BOOLEAN, as well as a constructor to make an `XmlValue` from [XmlNode \(page 135\)](#).

The `XmlValue` class provides several constructors, each of which maps a C++ type or Berkeley DB XML class onto an appropriate `XmlValue` type. The following table lists the constructor parameter mappings.

C++ Type	XmlValueType
No Parameter	NONE
<code>std::string</code> or <code>const char *</code>	STRING
<code>double</code>	DOUBLE
<code>bool</code>	BOOLEAN
<a href="#">XmlNode (page 135)</a>	NODE
Type and <code>std::string</code>	String is converted to the specified type.
Type and <a href="#">XmlNode (page 118)</a>	<code>XmlNode</code> is converted to the specified type.

The Type may be any of the following:

XmlValue::NONE	XmlValue::G_DAY
XmlValue::NODE	XmlValue::G_MONTH
XmlValue::ANY_SIMPLE_TYPE	XmlValue::G_MONTH_DAY
XmlValue::ANY_URI	XmlValue::G_YEAR
XmlValue::BASE_64_BINARY	XmlValue::G_YEAR_MONTH
XmlValue::BOOLEAN	XmlValue::HEX_BINARY
XmlValue::DATE	XmlValue::NOTATION
XmlValue::DATE_TIME	XmlValue::QNAME
XmlValue::DATE_TIME_DURATION	XmlValue::STRING
XmlValue::DECIMAL	XmlValue::TIME
XmlValue::DOUBLE	XmlValue::YEAR_MONTH_DURATION
XmlValue::DURATION	XmlValue::UNTYPE_ATOMIC
XmlValue::FLOAT	XmlValue::BINARY

The `XmlValue` class implements a set of methods that test if the `XmlValue` is of a named type. The `XmlValue` class also implements a set of methods that return the `XmlValue` as a value of a specified type. If the `XmlValue` is of type variable and no query context is provided when calling the test or cast methods, or no binding can be found for the variable, an exception is thrown.

In addition to type conversion, the `XmlValue` class also provides DOM-like navigation functions. Using these, you can retrieve features from the underlying document, such as the parent, an attribute, or a child of the current node.

This object is not thread-safe, and can only be safely used by one thread at a time in an application.

The following constructors are available for this class:

- `XmlValue(std::string &value)`

or

- `XmlValue(const char *value)`

Construct an `XmlValue` object of type `STRING`.

- `XmlValue(double value)`

Construct an `XmlValue` object of type `DOUBLE`.

- `XmlValue(bool value)`

Construct an `XmlValue` object of type `BOOLEAN`.

- `XmlValue(Type, std::string &value)`

or

- `XmlValue(TYPE, const XmlData &value)`

Construct an `XmlValue` object of the value `Type`, converting the string value to the specified type.

- `XmlValue(const std::string &typeURI, const std::string &typeName,  
const std::string &value)`

Construct an `XmlValue` object of the URI and type name provided, converting the string value to the specified type.

- `XmlValue(XmlDocument &document)`

Construct an `XmlValue` object of type NODE.

## XmlValue Methods

XmlValue Methods	Description
<code>XmlValue::asBoolean</code>	Return value as a boolean.
<code>XmlValue::asDocument</code>	Return value as XmlDocument.
<code>XmlValue::asEventReader</code>	Return value as XmlEventReader.
<code>XmlValue::asNumber</code>	Return value as a double.
<code>XmlValue::asString</code>	Return value as a string.
<code>XmlValue::equals</code>	Compare two XmlValue objects.
<code>XmlValue::getAttributes</code>	Get the node's attributes.
<code>XmlValue::getFirstChild</code>	Get the node's first child.
<code>XmlValue::getLastChild</code>	Get the node's last child.
<code>XmlValue::getLocalName</code>	Get the node's local name.
<code>XmlValue::getNamespaceURI</code>	Get the node's namespace URI.
<code>XmlValue::getNextSibling</code>	Get the node's next sibling node.
<code>XmlValue::getNodeHandle</code>	Return a string node handle for the value.
<code>XmlValue::getNodeName</code>	Get the name of the node value.
<code>XmlValue::getNodeType</code>	Get the node type of the node.
<code>XmlValue::getNodeValue</code>	Get the value of the node.
<code>XmlValue::getOwnerElement</code>	Get the node's owner element.
<code>XmlValue::getParentNode</code>	Get the node's parent node.
<code>XmlValue::getPrefix</code>	Get the node's namespace prefix.
<code>XmlValue::getPreviousSibling</code>	Get the node's previous sibling node.
<code>XmlValue::getType</code>	Get the type enumeration of the value.
<code>XmlValue::getTypeName</code>	Get the name of the type.
<code>XmlValue::getTypeURI</code>	Get the URI for the type.
<code>XmlValue::isBinary</code>	Check if value is binary.
<code>XmlValue::isBoolean</code>	Check if value is a boolean.
<code>XmlValue::isNode</code>	Check if value is node.
<code>XmlValue::isNull</code>	Check if the value is initialized.
<code>XmlValue::isNumber</code>	Check if value is a number .
<code>XmlValue::isString</code>	Check if value is a string .
<code>XmlValue::isType</code>	Check type of value.
<code>XmlValue::operator==</code>	Compare two XmlValue objects.

## **XmlValue::asBoolean**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool asBoolean() const;
    ...
};
```

Returns the value as a BOOLEAN.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::asDocument**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    const XmlDocument &asDocument() const;
    ...
};
```

Returns the value as an  [XmlDocument](#)  (page 135).

### **Class**

[XmlValue](#)  (page 416)

### **See Also**

[XmlValue Methods](#)  (page 419)

## **XmlValue::asEventReader**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlEventReader &asEventReader() const;
    ...
};
```

Returns the value as an [XmlEventReader \(page 152\)](#). Only valid for objects of type `XmlNode::NODE`.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::asNumber**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    double asNumber() const;
    ...
};
```

Returns the value as a DOUBLE.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::asString**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string asString() const;
    ...
};
```

Returns the value as a STRING.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::equals**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    bool equals(const XmlValue &v) const;
    bool operator==(const XmlValue &v) const
    ...
};
```

Determines if two [XmlValue \(page 416\)](#) objects represent the same value. It returns true if the two objects represent the same value.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::getAttributes**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlResults getAttributes() const
    ...
};
```

Returns [XmlResults](#) (page 380) objects that contain all of the attributes appearing on this node.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### **Class**

[XmlValue](#) (page 416)

### **See Also**

[XmlValue Methods](#) (page 419)

## XmlValue::getFirstChild

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getFirstChild() const
    ...
};
```

Returns current node's parent. If the node has no parent, a null node is returned.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getLastChild

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getLastChild() const
    ...
};
```

Returns current node's last child node. If the node has no children, a null node is returned.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getLocalName

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getLocalName() const
    ...
};
```

Returns the node's local name. For example, if a node has the namespace prefix, "prefix," and its qualified name is prefix:name, then 'name' is the local name.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getNamespaceURI

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getNamespaceURI() const
    ...
};
```

Returns the URI used for the node's namespace.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getNextSibling

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getNextSibling() const
    ...
};
```

Returns the sibling node immediately following this node in the document. If the current node had no siblings following it in the document, a null node is returned.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### Class

[XmlNode \(page 416\)](#)

### See Also

[XmlNode Methods \(page 419\)](#)

## XmlValue::getNodeHandle

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getNodeHandle() const
    ...
};
```

Returns a string handle representing an XmlValue of type XmlValue::NODE, which can be used to construct a new [XmlValue \(page 416\)](#) object representing the same node, at a later time, using XmlContainer::getNode. The handle returned encodes its document ID; however, it does not include its container. Matching a node handle to container is the responsibility of the caller.

Node handles are guaranteed to remain stable in the absence of modifications to a document. If a document is modified, a handle may cease to exist, or may belong to a different node.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## **XmlValue::getNodeName**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getNodeName() const
    ...
};
```

Returns the name of the node contained in this [XmlValue \(page 416\)](#).

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### **Class**

[XmlNode \(page 416\)](#)

### **See Also**

[XmlNode Methods \(page 419\)](#)

## XmlValue::getNodeType

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    short getNodeType() const
    ...
};
```

Returns the short value for this node's type (XmlValue::NodeType).

Valid values for XmlValue::NodeType are:

ELEMENT_NODE	PROCESSING_INSTRUCTION_NODE
ATTRIBUTE_NODE	COMMENT_NODE
TEXT_NODE	DOCUMENT_NODE
CDATA_SECTION_NODE	DOCUMENT_TYPE_NODE
ENTITY_REFERENCE_NODE	DOCUMENT_FRAGMENT_NODE
ENTITY_NODE	NOTATION_NODE

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## **XmlValue::getNodeValue**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getNodeValue() const
    ...
};
```

Returns the node's value.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### **Class**

[XmlNode \(page 416\)](#)

### **See Also**

[XmlNode Methods \(page 419\)](#)

## XmlValue::getOwnerElement

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getOwnerElement() const
    ...
};
```

If the current node is an attribute node, returns the document element node that contains this attribute node.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### Class

[XmlNode \(page 416\)](#)

### See Also

[XmlNode Methods \(page 419\)](#)

## **XmlValue::getParentNode**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getParentNode() const
    ...
};
```

Returns current node's parent. If the node has no parent, a null node is returned.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### **Class**

[XmlNode \(page 416\)](#)

### **See Also**

[XmlNode Methods \(page 419\)](#)

## XmlValue::getPrefix

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getPrefix() const
    ...
};
```

Returns the prefix set for the node's namespace.

If the node type is not XmlValue::NODE, XmlException::INVALID\_VALUE is thrown.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getPreviousSibling

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    XmlValue getPreviousSibling() const
    ...
};
```

Returns the sibling node immediately preceding this node in the document. If the current node had no siblings preceding it in the document, a null node is returned.

If the node type is not `XmlNode::NODE`, `XmlException::INVALID_VALUE` is thrown.

### Class

[XmlNode \(page 416\)](#)

### See Also

[XmlNode Methods \(page 419\)](#)

## XmlValue::getType

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    Type getType() const;
    ...
};
```

Returns the type of the XmlValue from the enumeration XmlValue::Type. Valid values are:

XmlValue::NONE	XmlValue::G_DAY
XmlValue::NODE	XmlValue::G_MONTH
XmlValue::ANY_SIMPLE_TYPE	XmlValue::G_MONTH_DAY
XmlValue::ANY_URI	XmlValue::G_YEAR
XmlValue::BASE_64_BINARY	XmlValue::G_YEAR_MONTH
XmlValue::BOOLEAN	XmlValue::HEX_BINARY
XmlValue::DATE	XmlValue::NOTATION
XmlValue::DATE_TIME	XmlValue::QNAME
XmlValue::DATE_TIME_DURATION	XmlValue::STRING
XmlValue::DECIMAL	XmlValue::TIME
XmlValue::DOUBLE	XmlValue::YEAR_MONTH_DURATION
XmlValue::DURATION	XmlValue::UNTYPE_ATOMIC
XmlValue::FLOAT	XmlValue::BINARY

## Class

[XmlValue \(page 416\)](#)

## See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::gettypeName

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getTypeName() const;
    ...
};
```

Returns the string name of the type of the XmlValue.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::getTypeURI

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    std::string getTypeURI() const;
    ...
};
```

Returns the URI associated with the type of the XmlValue.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## **XmlValue::isBinary**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isBinary() const;
    ...
};
```

Returns true if the XmlValue is one of type BINARY.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## XmlValue::isBoolean

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isBoolean() const;
    ...
};
```

Returns true if the XmlValue is one of type BOOLEAN.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::isNode

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isNode() const;
    ...
};
```

Returns true if the XmlValue is one of type NODE.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

## **XmlValue::isNull**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    bool isNull() const;
    ...
};
```

Returns true if the XmlValue has no value (type NONE).

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::isNumber**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isNumber() const;
    ...
};
```

Returns true if the XmlValue is one of the numeric types, such as DOUBLE, FLOAT, etc.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## **XmlValue::isString**

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isString() const;
    ...
};
```

Returns true if the XmlValue is one of type STRING.

### **Class**

[XmlValue \(page 416\)](#)

### **See Also**

[XmlValue Methods \(page 419\)](#)

## XmlValue::isType

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    ...
    bool isType(XmlValue::Type type) const
    ...
};
```

Indicates whether the XmlValue is of the specified type.

Valid values for XmlValue::Type are:

XmlValue::NONE	XmlValue::G_DAY
XmlValue::NODE	XmlValue::G_MONTH
XmlValue::ANY_SIMPLE_TYPE	XmlValue::G_MONTH_DAY
XmlValue::ANY_URI	XmlValue::G_YEAR
XmlValue::BASE_64_BINARY	XmlValue::G_YEAR_MONTH
XmlValue::BOOLEAN	XmlValue::HEX_BINARY
XmlValue::DATE	XmlValue::NOTATION
XmlValue::DATE_TIME	XmlValue::QNAME
XmlValue::DATE_TIME_DURATION	XmlValue::STRING
XmlValue::DECIMAL	XmlValue::TIME
XmlValue::DOUBLE	XmlValue::YEAR_MONTH_DURATION
XmlValue::DURATION	XmlValue::UNTYPE_ATOMIC
XmlValue::FLOAT	XmlValue::BINARY

## Class

[XmlValue \(page 416\)](#)

## See Also

[XmlValue Methods \(page 419\)](#)

## XmlValue::operator==

```
#include <DbXml.hpp>

class DbXml::XmlValue {
public:
    bool equals(const XmlValue &v) const;
    bool operator==(const XmlValue &v) const
    ...
};
```

Determines if two XmlValue objects represent the same value. It returns true if the two objects represent the same value.

### Class

[XmlValue \(page 416\)](#)

### See Also

[XmlValue Methods \(page 419\)](#)

---

# **Appendix A. Berkeley DB XML Command Line Utilities**

The following describes the command line utilities that are available for Berkeley DB XML.

## Utilities

Utility	Description
<a href="#">dbxml_dump</a>	Container dump utility
<a href="#">dbxml_load</a>	Container load utility
<a href="#">dbxml_load_container</a>	Load XML files to a container
<a href="#">dbxml</a>	Interactive shell

## dbxml\_dump

```
dbxml_dump [-NRrV] [-f output] [-h home] [-P password] xml_container
```

The **dbxml\_dump** utility reads the XML container in file **xml\_container** and writes it to the standard output using a portable flat-text format understood by the [dbxml\\_load \(page 455\)](#) utility. The **xml\_container** argument must be a file produced using the Berkeley DB XML library functions.

The options are as follows:

- **-f**

Write to the specified file instead of to the standard output.

- **-h**

Specify a home directory for the database environment; by default, the current working directory is used.

- **-N**

Do not acquire shared region mutexes while running. Other problems, such as potentially fatal errors in Berkeley DB, will be ignored as well. This option is intended only for debugging errors, and should not be used under any other circumstances.

- **-P**

Specify an environment password. Although Berkeley DB utilities overwrite password strings as soon as possible, be aware there may be a window of vulnerability on systems where unprivileged users can see command-line arguments or where utilities are not able to overwrite the memory containing the command-line arguments.

- **-R**

Aggressively salvage data from a possibly corrupt file. The **-R** flag differs from the **-r** option in that it will return all possible data from the file at the risk of also returning already deleted or otherwise nonsensical items. Data dumped in this fashion will almost certainly have to be edited by hand or other means before the data is ready for reload into another database

- **-r**

Salvage data from a possibly corrupt file. When used on an uncorrupted database, this option should return equivalent data to a normal dump, but most likely in a different order.

- **-V**

Write the library version number to the standard output, and exit.

The **dbxml\_dump** utility may be used with a Berkeley DB environment (as described for the **-h** option, the environment variable **DB\_HOME**, or because the utility was run in a directory

containing a Berkeley DB environment). In order to avoid environment corruption when using a Berkeley DB environment, **dbxml\_dump** should always be given the chance to detach from the environment and exit gracefully. To cause **dbxml\_dump** to release all environment resources and exit cleanly, send it an interrupt signal (SIGINT).

Even when using a Berkeley DB database environment, the **dbxml\_dump** utility does not use any kind of database locking if it is invoked with the **-R** or **-r** arguments. If used with one of these arguments, the **dbxml\_dump** utility may only be safely run on XML containers that are not being modified by any other process; otherwise, the output may be corrupt.

The **dbxml\_dump** utility exits 0 on success, and >0 if an error occurs.

## Environment Variables

### **DB\_HOME**

If the **-h** option is not specified and the environment variable **DB\_HOME** is set, it is used as the path of the database home, as described in the **DB\_ENV->open()** method.

## dbxml\_load

```
dbxml_load [-V] [-f file] [-h home] [-P password] xml_container
```

The **dbxml\_load** utility reads from the standard input and loads it into the XML container **xml\_container**. The XML container **xml\_container** is created if it does not already exist.

The input to **dbxml\_load** must be in the output format specified by the [dbxml\\_dump \(page 453\)](#) utility.

The options are as follows:

- **-f**

Read from the specified **input** file instead of from the standard input.

- **-h**

Specify a home directory for the database environment.

If a home directory is specified, the database environment is opened using the **DB\_INIT\_LOCK**, **DB\_INIT\_LOG**, **DB\_INIT\_MPOOL**, **DB\_INIT\_TXN**, and **DB\_USE\_ENVIRON** flags to the **DB\_ENV->open()** method. (This means that **dbxml\_load** can be used to load data into databases while they are in use by other processes.) If the **DB\_ENV->open()** call fails, or if no home directory is specified, the database is still updated, but the environment is ignored; for example, no locking is done.

- **-P**

Specify an environment password. Although Berkeley DB utilities overwrite password strings as soon as possible, be aware there may be a window of vulnerability on systems where unprivileged users can see command-line arguments or where utilities are not able to overwrite the memory containing the command-line arguments.

- **-V**

Write the library version number to the standard output, and exit.

The **dbxml\_load** utility may be used with a Berkeley DB environment (as described for the **-h** option, the environment variable **DB\_HOME**, or because the utility was run in a directory containing a Berkeley DB environment). In order to avoid environment corruption when using a Berkeley DB environment, **dbxml\_load** should always be given the chance to detach from the environment and exit gracefully. To cause **dbxml\_load** to release all environment resources and exit cleanly, send it an interrupt signal (SIGINT).

The **dbxml\_load** utility exits 0 on success, 1 if one or more key/data pairs were not loaded into the database because the key already existed, and >1 if an error occurs.

## Environment Variables

### DB\_HOME

If the **-h** option is not specified and the environment variable **DB\_HOME** is set, it is used as the path of the database home, as described in the **DB\_ENV->open()** method.

## dbxml\_load\_container

```
dbxml_load_container [-c container] [-h home]
                     [-s node|wholedoc] [-f file_list]
                     [-p file_list_path] [--v] [--V]
                     [--P password] file1.xml file2.xml ...
```

The **dbxml\_load\_container** utility loads XML documents into the specified container. XML files can either be specified as arguments, or they can be specified in a file using the **-f** option.

This utility will attempt to join an environment if one is active. It is recommended, however, that this tool be used offline. If the joined environment is transactional, this utility will also be transactional, with a separate transaction for each document added.

The options are as follows:

- **-c**

Specify the name of the container into which you want to load the identified documents. If the container does not currently exist, it is created for you. This is a required parameter.

- **-f**

Specify a file that contains a list of XML files to load into the container.

- **-h**

Specify a home directory for the database environment; by default, the current working directory is used.

- **-P**

Specify an environment password. Although Berkeley DB utilities overwrite password strings as soon as possible, be aware there may be a window of vulnerability on systems where unprivileged users can see command-line arguments or where utilities are not able to overwrite the memory containing the command-line arguments.

- **-p**

Specify a path prefix to prepend to every filename contained in the file list specified by the **-f** option.

- **-s**

Specify the container type. Valid value are:

- **node**

Use node-level storage. XML documents are broken into their individual nodes, and the nodes are stored as individual records in the underlying database. This is the default.

- **wholedoc**

Use whole-document storage. Entire XML documents are stored as individual records in the underlying database.

Note that if the container already exists, this option is ignored.

- **-V**

Write the library version number to the standard output, and exit.

- **-v**

Generate verbose output.

The `dbxml_load_container` utility exits 0 on success, and >0 if an error occurs.

## Environment Variables

### **DB\_HOME**

If the `-h` option is not specified and the environment variable `DB_HOME` is set, it is used as the path of the database home, as described in the `DB_ENV->open()` method.

## dbxml

```
dbxml [-ctVvx] [-h home] [-P password] [-s script] [-z size]
```

The **dbxml** utility provides an interactive shell that you can use to manipulate containers, documents and indices, and to perform XQuery queries against those containers.

**dbxml** uses an optional Berkeley DB home (environment) directory, which defaults to the current directory. An attempt is made to join an existing environment; if that fails, a private environment is created in the specified location. **dbxml** has a concept of a default open container; that is, the container upon which container operations such as adding and deleting indices are performed. The default container is set by use of the **createContainer** and **openContainer** commands. An in-memory container can be created using the command, **createContainer ""**. This is useful for using **dbxml** without file system side effects.

For a list of the commands available in the shell, use the **help** command. For help on a specific command, pass the command's name to the **help** command. For example:

```
dbxmlsh> help createContainer
```

The options are as follows:

- **-c**

Create a new environment in the directory specified by the **-h** option. This option should only be used for debugging because it does not allow you to specify important environment configuration options.

- **-h**

Specify a home directory for the database environment; by default, the current working directory is used.

- **-P**

Specify an environment password. Although Berkeley DB utilities overwrite password strings as soon as possible, be aware there may be a window of vulnerability on systems where unprivileged users can see command-line arguments or where utilities are not able to overwrite the memory containing the command-line arguments.

- **-s**

Execute the dbxml commands contained in the **script** file upon shell startup. The commands must be specified one to a line in the script file. If any of the commands contained in the script file fail, the shell will not start.

For example, the following is the contents of a script that creates a container, loads several files into it, performs a query, and then prints the results:

```
createContainer myContainer.dbxml
putDocument a {<a><b name="doc1">doc1 n1</b><c>doc1 n2</c></a>}
putDocument a {<a><b name="doc2">doc2 n1</b><c>doc2 n2</c></a>}
putDocument a {<a><b name="doc3">doc3 n1</b><c>doc3 n2</c></a>}
```

```
query collection("myContainer.dbxml")/a/b  
print
```

- **-t**

Run in transaction mode. Transactions can be used, and they are required for writes.

Note that if you are running this utility against an existing environment, and that environment is transactional, this option will be automatically enabled.

- **-v**

Provide verbose output. Specify this option a second time to increase the shell's verbosity.

- **-V**

Write the library version number to the standard output, and exit.

- **-x**

Run in secure mode. XQuery queries cannot access the local filesystem or perform network access.

- **-z**

If creating an environment, specify the cache size in MB (default 64) in **size**.

If you are using **dbxml** to manipulate containers that are managed by an existing database environment, you must specify the path to that existing database environment. **dbxml** cannot be used to create environment files that can be shared with other applications. It will either create a private environment, or join an existing, shareable environment created by another application.

## Environment Variables

### **DB\_HOME**

If the **-h** option is not specified and the environment variable **DB\_HOME** is set, it is used as the path of the database home, as described in the **DB\_ENV->open()** method.