The Java™ WSIT Tutorial

For Web Services Interoperability Technologies
Milestone Release 4

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About This Tutorial

This tutorial explains how to develop web applications using the Web Service Interoperability Technologies (WSIT). The tutorial describes how, when, and why to use the WSIT technologies and also describes the features and options that each technology supports.

WSIT, developed by Sun Microsystems, implements several new web services technologies including Security Policy, WS-Trust, WS-SecureConversation, Reliable Messaging, Data Binding, Atomic Transactions, and Optimization. WSIT was also tested in a joint effort by Sun Microsystems, Inc. and Microsoft with the expressed goal of ensuring interoperability between web services applications developed using either WSIT and the Windows Communication Foundation (WCF) product.

Who Should Use This Tutorial

This tutorial is intended for programmers who are interested in developing and deploying Java based clients and service providers that can interoperate with Microsoft .NET clients and service providers.
How to Use This Tutorial

The Web Services Interoperability Technology Tutorial addresses the following technology areas:

- Bootstrapping and Configuration
- Message Optimization
- Reliable Messaging (WS-RM)
- Web Services Security 1.1 (WS-Security)
- Web Services Trust (WS-Trust)
- Web Services Secure Conversation (WS-Secure Conversation)
- Data Contracts
- Atomic Transactions (WS-AT)
- SOAP/TCP

About the Examples

This section tells you everything you need to know to install, build, and run the examples.

Required Software

To use this tutorial you must download and install the following software:

- Sun Java SE 5.0 Developers Kit, JDK 5.0 Update 11, or later
- GlassFish version 2 Build 41b, your web container
  You can run the examples in this tutorial that use a web container without the NetBeans IDE on either GlassFish or Tomcat. However, for this edition of the tutorial, you can only run the examples that use a web container and the NetBeans IDE with GlassFish.
- WSIT distribution Milestone Release 4
- Netbeans IDE 5.5.1
- Enterprise Pack for Netbeans IDE 5.5.1 or the WSIT plug-in modules for Netbeans IDE 5.5.1
See the WSIT Installation Instructions, located at https://wsit-docs.dev.java.net/releases/m4/install.html, for instructions about downloading and installing all the required software.

To run the examples described in this tutorial, you must also download the WSIT samples kits. Download the sample kits from the following locations:

- https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/docs/howto/wsit-enabled-fromjava.zip
- https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/docs/howto/wsit-enabled-fromwsdl.zip
- https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/docs/howto/csclient-enabled-fromjava.zip
- https://wsit-docs.dev.java.net/releases/m4/wsittutorial.zip

Typographical Conventions

Table 1 lists the typographical conventions used in this tutorial.

<table>
<thead>
<tr>
<th>Font Style</th>
<th>Uses</th>
</tr>
</thead>
<tbody>
<tr>
<td>italic</td>
<td>Emphasis, titles, first occurrence of terms</td>
</tr>
<tr>
<td>monospace</td>
<td>URLs, code examples, file names, path names, tool names, application names, programming language keywords, tag, interface, class, method, field names, and properties</td>
</tr>
<tr>
<td>italic monospace</td>
<td>Variables in code, file paths, and URLs</td>
</tr>
<tr>
<td>&lt;italic monospace&gt;</td>
<td>User-selected file path components</td>
</tr>
</tbody>
</table>

Menu selections indicated with the right-arrow character →, for example, First→Second, should be interpreted as: select the First menu, then choose Second from the First submenu.
Feedback

Please send comments, broken link reports, errors, suggestions, and questions about this tutorial to the tutorial team at user@wsit.dev.java.net.
This tutorial describes how to use the Web Services Interoperability Technologies (WSIT)—a product of Sun Microsystems web services interoperability effort to develop Java clients and service providers that interoperate with Microsoft .NET clients and service providers.

The tutorial consists of the following chapters:

- This chapter, the introduction, introduces WSIT, highlights the features of each WSIT technology, describes the standards that WSIT implements for each technology, and provides high-level descriptions of how each technology works.
- Chapter 2 describes how to create a WSIT client from a Web Service Description Language (WSDL) file.
- Chapter 3 describes how to configure web service providers and clients to use message optimization.
- Chapter 4 describes how to configure web service providers and clients to use reliable messaging.
- Chapter 5 provides instructions for creating, deploying, and testing Web service providers and clients using NetBeans IDE.
- Chapter 6 describes how to use the NetBeans IDE to configure web service providers and clients to use web services security.
- Chapter 8 provides code examples and instructions for creating, deploying, and testing web service providers and clients using either of the supported web containers.
• Chapter 9 describes how to build and run a Microsoft Windows Communication Foundation (WCF) client that accesses the addnumbers service described in Chapter 8.
• Chapter 10 describes the best practices for production and consumption of data contracts for interoperability between WCF web services and Java web service clients or Java web services and WCF web service clients.
• Chapter 11 describes Atomic Transactions.

What is WSIT?

Sun is working closely with Microsoft to ensure interoperability of web services enterprise technologies such as message optimization, reliable messaging, and security. The initial release of WSIT is a product of this joint effort. WSIT is an implementation of a number of open web services specifications to support enterprise features. In addition to message optimization, reliable messaging, and security, WSIT includes a bootstrapping and configuration technology. Figure 1–1 shows the underlying services that were implemented for each technology.

![Figure 1–1 WSIT Web Services Features](image-url)
Starting with the core XML support currently built into the Java platform, WSIT uses or extends existing features and adds new support for interoperable web services. See the following sections for an overview of each feature:

- Bootstrapping and Configuration (page 3)
- Message Optimization Technology (page 4)
- Reliable Messaging Technology (page 4)
- Security Technology (page 6)

**Bootstrapping and Configuration**

Bootstrapping and configuration consists of using a URL to access a web service, retrieving its WSDL file, and using the WSDL file to create a web service client that can access and consume a web service. The process consists of the following steps, which are shown in Figure 1–2:

1. Client acquires the URL for a web service that it wants to access and consume. How you acquire the URL is outside the scope of this tutorial. For example, you might look up the URL in a Web Services registry.

2. The client uses the URL and the `wsimport` tool to send a `MetadataExchangeRequest` to access the web service and retrieve the WSDL file. The WSDL file contains a description of the web service endpoint. The description describes the requirements that must be satisfied to access and consume the web service.
3. The client uses the WSDL file to create the web service client.
4. The web service client accesses and consumes the web service.

Chapter 2 explains how to bootstrap and configure a web service client and a web service endpoint that use the WSIT technologies.

**Message Optimization Technology**

A primary function of web services applications is to share data among applications over the Internet. The data shared can vary in format and include large binary payloads, such as documents, images, music files, and so on. When large binary objects are encoded into XML format for inclusion in SOAP messages, even larger files are produced. When a web service processes and transmits these large files over the network, the performance of the web service application and the network are negatively affected. In the worst case scenario the effects are as follows:

- The performance of the web service application degrades to a point that it is no longer useful.
- The network gets bogged down with more traffic than the allotted bandwidth can handle.

One way to deal with this problem is to encode the binary objects so as to optimize both the SOAP application processing time and the bandwidth required to transmit the SOAP message over the network. In short, XML needs to be optimized for web services. This is the exactly what the Message Optimization technology does. It ensures that web services messages are transmitted over the Internet in the most efficient manner.

Sun recommends that you use message optimization if your web service client or web service endpoint will be required to process binary encoded XML documents larger than 1KB.

For instructions on how to use the Message Optimization technology, see Chapter 3.

**Reliable Messaging Technology**

Reliable Messaging is a Quality of Service (QoS) technology for building more reliable web services. Reliability is measured by a system’s ability to deliver messages from point A to point B without error. The primary purpose of Reliable
Messaging is to ensure the delivery of application messages to web service endpoints.

The reliable messaging technology ensures that messages in a given message sequence are delivered at least once and not more than once and optionally in the correct order. When messages in a given sequence are lost in transit or delivered out of order, this technology enables systems to recover from such failures. If a message is lost in transit, the sending system retransmits the message until its receipt is acknowledged by the receiving system. If messages are received out of order, the receiving system may re-order the messages into the correct order.

The Reliable Messaging technology can also be used to implement session management. A unique message sequence is created for each client-side proxy and the lifetime of the sequence identifier coincides with the lifetime of the proxy. Therefore, each message sequence can be viewed as a session and can be used to implement session management.

You should consider using reliable messaging if the web service is experiencing the following types of problems:

- Communication failures are occurring that result in the network being unavailable or connections being dropped
- Application messages are being lost in transit
- Application messages are arriving at their destination out of order and ordered delivery is a requirement

To help decide whether or not to use reliable messaging, weigh the following advantages and disadvantages:

- Enabling reliable messaging ensures that messages are delivered exactly once from the source to the destination and, if the ordered-delivery option is enabled, ensures that messages are delivered in order.
- Enabling reliable messaging causes a degradation of web service performance, especially if the ordered delivery option is enabled.
- Non-reliable messaging clients cannot interoperate with web services that have reliable messaging enabled.

For instructions on how to use the Reliable Messaging technology, see Chapter 4.
Security Technology

Until now, web services have relied on transport-based security such as SSL to provide point-to-point security. WSIT implements WS-Security so as to provide interoperable message content integrity and confidentiality, even when messages pass through intermediary nodes before reaching their destination endpoint. WS-Security as provided by WSIT is in addition to existing transport-level security, which may still be used.

WSIT also enhances security by implementing WS-Secure Conversation, which enables a consumer and provider to establish a shared security context when a multiple-message-exchange sequence is first initiated. Subsequent messages use derived session keys that increase the overall security while reducing the security processing overhead for each message.

Further, WSIT implements two additional features to improve security in web services:

- Web Services Security Policy—Enables web services to use security assertions to clearly represent security preferences and requirements for web service endpoints.
- Web Services Trust—Enables web service applications to use SOAP messages to request security tokens that can then be used to establish trusted communications between a client and a web service.

WSIT implements these features in such a way as to ensure that web service binding security requirements, as defined in the WSDL file, can interoperate with and be consumed by WSIT and WCF endpoints.

For instructions on how to use the WS-Security technology, see Chapter 6.

How WSIT Relates to Indigo

Web services interoperability is an initiative of Sun and Microsoft. The goal is to produce web services consumers and producers that support platform independence, and then to test and deliver products to market that interoperate across different platforms.

WSIT is the product of Sun’s web services interoperability initiative. Indigo was the code name for Microsoft’s Windows Communication Foundation (WCF), which is Microsoft’s unified programming model for building connected systems. WCF, which is now available as part of the .NET Framework 3.0 product,
includes application programming interfaces (APIs) for building secure, reliable, transacted web services that interoperate with non-Microsoft platforms.

In a joint effort, Sun Microsystems and Microsoft are testing WSIT against WCF to ensure that Sun web service clients (consumers) and web services (producers) do in fact interoperate with WCF web services applications and vice versa. The testing will ensure that the following interoperability goals are realized:

- WSIT web services clients can access and consume WCF web services.
- WCF web services clients can access and consume WSIT web services.

Sun is building WSIT on the Java platform and Microsoft is building WCF on the .NET platform. The sections that follow describe the web services specifications implemented by Sun Microsystems in Web Services Interoperability Technologies (WSIT) and provide high-level descriptions of how each WSIT technology works.

**WSIT Specifications**

The specifications for bootstrapping and configuration, message optimization, reliable messaging, and security technologies are discussed in the following sections.

**Bootstrapping and Configuration Specifications**

Bootstrapping and configuring involves a client getting a web service URL (perhaps via service registry) and obtaining the information needed to build a web services client that is capable of accessing and consuming a web service over the Internet. This information is usually obtained from a WSDL file. Figure 1–2 shows the specifications that were implemented to support bootstrapping and configuration.
In addition to the Core XML specifications, bootstrapping and configuration was implemented using the following specifications:

- **WSDL**: The Web Services Description Language (WSDL) specification was previously implemented in JAX-WS. WSDL is a standardized XML format for describing network services. The description includes the name of the service, the location of the service, and ways to communicate with the service, that is, what transport to use. WSDL descriptions can be stored in service registries, published on the Internet, or both.

- **Web Services Policy**: This specification provides a flexible and extensible grammar for expressing the capabilities, requirements, and general characteristics of a web service. It provides the mechanisms needed to enable web services applications to specify policy information in a standardized way. However, this specification does not provide a protocol that constitutes a negotiation or message exchange solution for web services. Rather, it specifies a building block that is used in conjunction with the WS-Metadata Exchange protocol. When applied in the web services model, policy is used to convey conditions on interactions between two web service endpoints. Typically, the provider of a web service exposes a policy to convey conditions under which it provides the service. A requester might use the policy to decide whether or not to use the service. In cases where a provider offers multiple policy alternatives, the requester may choose any alternative, since each is a valid configuration for interaction with the service, however, a requester must choose only a single alternative.

- **Web Services Metadata Exchange**: This specification defines a protocol to enable a consumer to obtain a web service’s metadata, that is, its WSDL and policies. It can be thought of as a bootstrap mechanism for commu-
cation. When the type of metadata desired is clearly known (for example, WS-Policy), a request may indicate that only that type should be returned. To bootstrap communication with web services, this specification defines two request/response interactions. When additional types of metadata are being used or expected, or when a requester needs to retrieve all the metadata relevant to subsequent interactions with an endpoint, a request may indicate that all the available metadata, regardless of type, should be returned.

**Message Optimization Specifications**

Message optimization is the process of transmitting web services messages in the most efficient manner. It is achieved in web services communication by encoding messages prior to transmission and then de-encoding them when they reach their final destination.

Figure 1–4 shows the specifications that were implemented to optimize communication between two web service endpoints.

![Message Optimization Specifications](image)

*Previously implemented in JAX-Web Services

**Figure 1–4** Message Optimization Specifications

In addition to the Core XML specifications, optimization was implemented using the following specifications:

- **SOAP**: JAX Web Services currently supports the SOAP wire protocol. With SOAP implementations, client requests and web service responses are most often transmitted as Simple Object Access Protocol (SOAP) messages over HTTP to enable a completely interoperable exchange between clients and web services, all running on different platforms and at various
locations on the Internet. HTTP is a familiar request-and response standard for sending messages over the Internet, and SOAP is an XML-based protocol that follows the HTTP request-and-response model. In SOAP 1.1, the SOAP portion of a transported message handles the following:

- Defines an XML-based envelope to describe what is in the message and how to process the message.
- Includes XML-based encoding rules to express instances of application-defined data types within the message.
- Defines an XML-based convention for representing the request to the remote service and the resulting response.

In SOAP 1.2 implementations, web service endpoint addresses can be included in the XML-based SOAP envelope, rather than in the transport header (for example in the HTTP transport header), thus enabling SOAP messages to be transport independent.

- **Web Services Addressing**: The Java APIs for W3C Web Services Addressing were first shipped with Java Web Services Developer’s Pack 2.0 (JWSDP 2.0). This specification defines a set of abstract properties and an XML Infoset representation that can be bound to a SOAP message so as to reference web services and to facilitate end-to-end addressing of endpoints in messages. A web service endpoint is an entity, processor, or resource that can be referenced and to which web services messages can be addressed. Endpoint references convey the information needed to address a web service endpoint. The specification defines two constructs: message addressing properties and endpoint references, that normalize the information typically provided by transport protocols and messaging systems in a way that is independent of any particular transport or messaging system. This is accomplished by defining XML tags for including web service addresses in the SOAP message, instead of the HTTP header. The implementation of these features enables messaging systems to support message transmission—in a transport-neutral manner—through networks that include processing nodes such as endpoint managers, firewalls, and gateways.

- **Web Services Secure Conversation**: This specification provides better message-level security and efficiency in multiple-message exchanges in a standardized way. It defines basic mechanisms on top of which secure messaging semantics can be defined for multiple-message exchanges and allows for contexts to be established and potentially more efficient keys or
new key material to be exchanged, thereby increasing the overall performance and security of the subsequent exchanges.

- **SOAP MTOM**: The SOAP Message Transmission Optimization Mechanism (MTOM), paired with the XML-binary Optimized Packaging (XOP), provides standard mechanisms for optimizing the transmission and/or wire format of SOAP messages by selectively encoding portions of the SOAP message, while still presenting an XML Infoset to the SOAP application. This mechanism enables the definition of a hop-by-hop contract between a SOAP node and the next SOAP node in the SOAP message path so as to facilitate the efficient pass-through of optimized data contained within headers or bodies of SOAP messages that are relayed by an intermediary. Further, it enables message optimization to be done in a binding independent way.

## Reliable Messaging Specifications

Reliability is measured by a system’s ability to deliver messages from point A to point B without error. Figure 1–5 shows the specifications that were implemented to ensure reliable delivery of messages between two web services endpoints.

![Figure 1–5  Reliable Messaging Specifications](image)

In addition to the Core XML specifications and supporting standards (Web Services Security and Web Services Policy—which are required building blocks), the reliability feature is implemented using the following specifications:

- **Web Services Reliable Messaging**: This specification defines a standardized way to identify, track, and manage the reliable delivery of messages.
between exactly two parties, a source and a destination, so as to recover from failures caused by messages being lost or received out of order. The specification is also extensible so it allows additional functionality, such as security, to be tightly integrated. The implementation of this specification integrates with and complements the Web Services Security, and the Web Services Policy implementations.

- **Web Services Coordination**: This specification defines a framework for providing protocols that coordinate the actions of distributed applications. This framework is used by Web Services Atomic Transactions. The implementation of this specification enables the following capabilities:
  - Enables an application service to create the context needed to propagate an activity to other services and to register for coordination protocols.
  - Enables existing transaction processing, workflow, and other coordination systems to hide their proprietary protocols and to operate in a heterogeneous environment.
  - Defines the structure of context and the requirements so that context can be propagated between cooperating services.

- **Web Services Atomic Transactions**: This specification defines a standardized way to support two-phase commit semantics such that either all operations invoked within an atomic transaction succeed or are all rolled back. Implementations of this specification require the implementation of the Web Services Coordination specification.

**Security Specifications**

Figure 1–6 shows the specifications implemented to secure communication between two web service endpoints and across intermediate endpoints.

![Web Services Security Specifications Diagram](image.png)
In addition to the Core XML specifications, the security feature is implemented using the following specifications:

- **Web Services Security**: This specification defines a standard set of SOAP extensions that can be used when building secure web services to implement message content integrity and confidentiality. The implementation provides message content integrity and confidentiality even when communication traverses intermediate nodes, thus overcoming a short coming of SSL. The implementation can be used within a wide variety of security models including PKI, Kerberos, and SSL and provides support for multiple security token formats, multiple trust domains, multiple signature formats, and multiple encryption technologies.

- **Web Services Policy**: This specification provides a flexible and extensible grammar for expressing the capabilities, requirements, and general characteristics of a web service. It provides a framework and a model for the expression of these properties as policies and is a building block for Web Services Security policy.

- **Web Services Trust**: This specification supports the following capabilities in a standardized way:
  - Defines extensions to Web Services Security that provide methods for issuing, renewing, and validating security tokens used by Web services security.
  - Establishes, assesses the presence of, and brokers trust relationships.

- **Web Services Secure Conversation**: This specification defines a standardized way to provide better message-level security and efficiency in multiple-message exchanges. The WSIT implementation provides basic mechanisms on top of which secure messaging semantics can be defined for multiple-message exchanges and allows for contexts to be established along with more efficient keys or new key material. This approach increases the overall performance and security of the subsequent exchanges. While the Web Services Security specification, described above, focuses on the message authentication model, it does leave openings for several forms of attacks. The Secure Conversation authentication specification defines a standardized way to authenticate a series of messages, thereby addressing the short comings of Web Services Security. With the Web Services Security Conversation model, the security context is defined as a new Web Services security token type that is obtained using a binding of Web Services Trust.

- **Web Services Security Policy**: This specification defines a standard set of patterns or sets of assertions that represent common ways to describe how
messages are secured on a communications path. The WSIT implementation allows flexibility in terms of tokens, cryptography, and mechanisms used, including leveraging transport security, but is specific enough to ensure interoperability based on assertion matching by web service clients and web services providers.

**How the WSIT Technologies Work**

The following sections provide a high-level description of how the message optimization, reliable messaging, and security technologies work.

**How Message Optimization Works**

Message optimization ensures that web services messages are transmitted over the Internet in the most efficient manner. Because XML is a textual format, binary files must be represented using character sequences before they can be embedded in an XML document. A popular encoding that permits this embedding is known as base64 encoding, which corresponds to the XML Schema data type xsd:base64Binary. In a web services toolkit that supports a binding framework, a value of this type must be encoded before transmission and decoded before binding. The encoding and decoding process is expensive and the costs increase linearly as the size of the binary object increases.

Message optimization enables web service endpoints to identify large binary message payloads, remove the message payloads from the body of the SOAP message, encode the message payloads using an efficient encoding mechanism (effectively reducing the size of the payloads), re-insert the message payloads into the SOAP message as attachments (the file is linked to the SOAP message body by means of an Include tag). Thus, message optimization is achieved by encoding binary objects prior to transmission and then de-encoding them when they reach their final destination.

The optimization process is really quite simple. To effect optimized message transmissions, the sending endpoint checks the body of the SOAP message for XML encoded binary objects that exceed a predetermined size and encodes those objects for efficient transmission over the Internet.

SOAP MTOM, paired with the XML-binary Optimized Packaging (XOP), addresses the inefficiencies related to the transmission of binary data in SOAP documents. Using MTOM and XOP, XML messages are dissected in order to
transmit binary files as MIME attachments in a way that is transparent to the application. This transformation is restricted to base64 content in canonical form as defined in XSD Datatypes as specified in XML Schema Part 2: Datatypes Second Edition, W3C Recommendation 28 October 2004.

Thus, the WSIT technology achieves message optimization through an implementation of the MTOM and XOP specifications. With the message optimization feature enabled, small binary objects are sent in-line in the SOAP body. For large binary objects, this becomes quite inefficient, so the binary object is separated from the SOAP body, encoded, sent as an attachment to the SOAP message, and decoded when it reaches its destination endpoint.

**How Reliable Messaging Works**

When reliable messaging is enabled, messages are grouped into sequences, which are defined by the client’s proxies. Each proxy corresponds to a message sequence, which consists of all of the request messages for that proxy. Each message contains a sequence header. The header includes a sequence identifier that identifies the sequence and a unique message number that indicates the order of the message in the sequence. The web service endpoint uses the sequence header information to group the messages and—if the Ordered Delivery option is selected—to process them in the proper order. Additionally, if secure conversation is enabled, each message sequence is assigned its own security context token. The security context token is used to sign the handshake messages that initialize communication between two web service endpoints and subsequent application messages.

Thus, using the Reliable Messaging technology, web service endpoints collaborate to determine which messages in a particular application message sequence arrived at the destination endpoint and which messages require resending. The reliable messaging protocol requires that the destination endpoint return message-receipt acknowledgements that include the sequence identifier and the message number of each message received. If the source determines that a message was not received by the destination, it resends the message and requests an acknowledgement. Once the source has sent all messages for a given sequence and their receipt has been acknowledged by the destination, the source terminates the sequence.

The web service destination endpoint in turn sends the application messages along to the application. If ordered delivery is configured (optional), the destination endpoint reconstructs a complete stream of messages for each sequence in
the exact order in which the messages were sent and sends them along to the destina-
tion application. Thus, through the use of the reliable messaging protocol, the destina-
tion endpoint is able to provide the following "delivery assurances" to the web service application:

- Each message is delivered to the destination application at least once.
- Each message is delivered to the destination application at most once.
- Sequences of messages are grouped by sequence identifiers and delivered to the destination application in the order defined by the message numbers.

Figure 1–7 shows a simplified view of client and web service application message exchanges when the Reliable Messaging protocol is not used. When the Reliable Messaging protocol is not used, application messages flow over the HTTP connection with no delivery assurances. If messages are lost in transit or delivered out of order, the communicating endpoints have no way of knowing.

Figure 1–8 shows a simplified view of client and web service application message exchanges when reliable messaging is enabled. With reliable messaging enabled, the Reliable Messaging source module is plugged into the JAX-WS web service client. The source module transmits the application messages and keeps copies of the messages until their receipt is acknowledged by the destination module via the exchange of protocol messages. The destination module acknowledges messages and optionally buffers them for ordered-delivery guarantee. After guaranteeing order, if configured, the destination module allows the messages to proceed through the JAX-WS dispatch for delivery to the endpoint or application destination.
How the WSIT Technologies Work

How Security Works

The following sections describe how the WSIT security technologies, security policy, trust, and secure conversation work.

How Security Policy Works

The WSIT Web Service Security Policy implementation builds on the features provided by the Web Service Policy implementation in JAX-WS 2.0. It enables users to use XML elements to specify the security requirements of a web service endpoint, that is, how messages are secured on the communication path between the client and the web service. The web service endpoint specifies the security requirements to the client as assertions (see Figure 1–9).
The security policy model uses the policy specified in the WSDL file for associating policy assertions with web service communication. As a result, whenever possible, the security policy assertions do not use parameters or attributes. This enables first-level, QName-based assertion matching to be done at the framework level without security domain-specific knowledge. The first-level matching provides a narrowed set of policy alternatives that are shared by the client and web service endpoint when they attempt to establish a secure communication path.

**Note:** A QName is a qualified name, as specified by XML Schema Part2: Datatypes specification, Namespaces in XML, Namespaces in XML Errata. A qualified name is made up of a namespace URI, a local part, and a prefix.

The benefit of representing security requirements as assertions is that QName matching is sufficient to find common security alternatives and that many aspects of security can be factored out and re-used. For example, it may be common that the security mechanism is constant for a web service endpoint, but that the message parts that are protected, or secured, may vary by message action.

The following types of assertions are supported:

- **Protection assertions:** Define the scope of security protection. These assertions identify the message parts that are to be protected and how, that is, whether data integrity and confidentiality mechanisms are to be used.

- **Conditional assertions:** Define general aspects or pre-conditions of the security. These assertions define the relationships within and the characteristics of the environment in which security is being applied, such as the tokens that can be used, which tokens are for integrity or confidentiality protection, and applicable algorithms to use, and so on.

- **Security binding assertions:** Define the security mechanism that is used to provide security. These assertions are logical grouping that defines how the conditional assertions are used to protect the indicated message parts. For example, that an asymmetric token is to be used with a digital signature to provide integrity protection, and that parts are to be encrypted with a symmetric key, which is then encrypted using the public key of the recipient. In its simplest form, the security binding assertions restrict what can be
placed in the `wsse:Security` header and the associated processing rules.

- **Supporting token assertions**: Define the token types and usage patterns that can be used to secure individual operations and/or parts of messages.
- **Web Services Security and Trust assertions**: Define the token referencing and trust options that can be used.

**How Trust Works**

Figure 1–11 shows how the Web Services Trust technology establishes trust.

![Diagram of Trust and Secure Conversation](image)

**Figure 1–10  Trust and Secure Conversation**

To establish trust between a client, a Security Token Service, and a web service:

1. The client establishes an HTTPS connection with the Secure Token Service using one of the following methods:
   - **Username Authentication and Transport Security**: The client authenticates to the Security Token Service using a username token. The Security Token Service uses a certificate to authenticate to the Client. Transport security is used for message protection.
   - **Mutual Authentication**: Both the client-side and server-side use X509 certificates to authenticate to each other. The client request is signed using Client’s X509 certificate, then signed using ephemeral key. The web service signs the response using keys derived from the client’s key.
3. The Security Token Service sends a Security Assertion Markup Language (SAML) token to the Client.
4. The client uses the SAML token to authenticate itself to the web service and trust is established.

All communication uses SOAP messages.

**How Secure Conversation Works**

Figure 1–11 shows how the Web Services Secure Conversation technology establishes a secure conversation when the Trust technology is not used.

![Figure 1–11 Secure Conversation](image)

To establish a secure conversation between a Client and a web service:

1. The client sends a X509 Certificate to authenticate itself to the web service.
2. The web service sends a X509 Certificate to authenticate itself to the client.

All communication uses SOAP messages.
Bootstrapping and Configuration

This chapter explains how to retrieve information that is used to access and consume a WSIT-enabled web service and provides pointers to examples that demonstrate how to bootstrap and configure WSIT-enabled clients from Web Services Description Language (WSDL) files.

The following topics are covered in this chapter:

- What is a Server-Side Endpoint? (page 21)
- Creating a Client from WSDL (page 22)
- Client From WSDL Examples (page 23)

What is a Server-Side Endpoint?

Web services expose one or more endpoints to which messages can be sent. A web service endpoint is an entity, processor, or resource that can be referenced and to which web services messages can be addressed. Endpoint references convey the information needed to address a web service endpoint. Clients need to know this information before they can access a service.

Typically, web services package endpoint descriptions and use a WSDL file to share these descriptions with clients. Clients use the web service endpoint
description to generate code that can send SOAP messages to and receive SOAP messages from the web service endpoint.

Creating a Client from WSDL

To create a web service client that can access and consume a web service provider, you must obtain the information that defines the interoperability requirements of the web service provider. Providers make this information available by means of WSDL files. WSDL files may be made available in service registries or published on the Internet via a URL (or both). You can use a web browser or the Netbeans IDE to obtain WSDL files.

A WSDL file contains descriptions of the following:

- **Network services**: The description includes the name of the service, the location of the service, and ways to communicate with the service, that is, what transport to use.

- **Web services policies**: Policies express the capabilities, requirements, and general characteristics of a web service. Web service providers use policies to specify policy information in a standardized way. Policies convey conditions on interactions between two web service endpoints. Typically, the provider of a web service exposes a policy to convey conditions under which it provides the service. A requester (a client) might use the policy to decide whether or not to use the service.

Web Services Metadata Exchange (WS-MEX) is the protocol for requesting and transferring the WSDL from the provider to the client. This protocol is a bootstrap mechanism for communication. When the type of metadata desired is clearly known (for example, WS-Policy), a client request may indicate that only that type should be returned.
Client From WSDL Examples

The following sections, found in later chapters of this tutorial, explain how to create a client from a WSDL file using the example files in the tutorial bundle:

- Creating a Client from WSDL (page 156) shows how to create a client from WSDL using only a web container.
- Creating a Client to Consume a WSIT-Enabled Web Service (page 43) shows how to create a client from WSDL using a web container and the NetBeans IDE.
This chapter provides instructions on how to configure message optimization in web service providers and clients.

**Note:** When using message optimization, you must configure it at both endpoints, the sender and the receiver. Due to the special encoding/decoding requirements for message optimization, endpoints that are not configured for message optimization cannot communicate with endpoints that are. Therefore, you should only configure message optimization on endpoints that are required to handle optimized messages.

This chapter covers the following topics:

- Creating a Web Service (page 26)
- Configuring Message Optimization in a Web Service (page 26)
- Deploying and Testing a Web Service (page 27)
- Creating a Client to Consume a WSIT-enabled Web Service (page 27)
- Message Optimization and Secure Conversation (page 30)
Creating a Web Service

The starting point for developing a web service to use the WSIT technologies is a Java class file annotated with the `javax.jws.WebService` annotation.

For detailed instructions for how to use NetBeans IDE to create a web service, see Creating a Web Service (page 38).

Configuring Message Optimization in a Web Service

To use the IDE to configure a web service for message optimization, perform the following steps:

1. In the IDE Projects window, expand the Web Services node, right-click the `CalculatorWS` node, and choose Edit Web Service Attributes, as shown in Figure 3–1. The Web Service Attributes editor appears.

![Figure 3–1](image-url)  
*Figure 3–1 Selecting the Edit Web Services Attributes Option*

2. Switch to the Messaging tab and expand the Message Transmission & Optimization Mechanism node, as shown in Figure 3–2.
3. Select the MTOM check box and click Ok. This setting configures the web service to optimize messages that it transmits and to decode optimized messages that it receives.

**Deploying and Testing a Web Service**

Now that you have configured the web service to use message optimization, you can deploy and test it.

To deploy and test the web service, perform the following steps:

1. Right-click the project node, select Properties, and select Run.
2. Type /CalculatorWS?wsdl in the Relative URL field and click OK.
3. Right-click the project node and choose Run Project. The IDE starts the web container, builds the application, and displays the WSDL file page in your browser.

You have now successfully tested the deployment of a web service with message optimization enabled.

**Creating a Client to Consume a WSIT-enabled Web Service**

Now that you have built and tested a web service that uses the WSIT Message Optimization technology, you can create a client that accesses and consumes that web service. The client will use the web service’s WSDL to create the functionality necessary to satisfy the interoperability requirements of the web service.
To create a client to access and consume the web service, perform the following steps:

1. Choose File→New Project, select Web Application from the Web category and click Next.
2. Name the project, for example, CalculatorWSServletClient.
3. Make sure that the J2EE version is set to Java EE 5 and the Set Source Level to 1.4 check box is unchecked, then click Finish.

**Note:** Setting the J2EE version to 1.4 actually results in the source level of your web application being set to 1.5.

4. Right-click the CalculatorWSServletClient node and select New→Web Service Client. The New Web Service Client window appears.
5. Cut and paste the URL of the web service that you want the client to consume into the WSDL URL field, for example, the URL of the CalculatorWS web service.
6. Type `org.me.calculator.client` in the Package field, and click Finish. The Projects window displays the new web service client, shown in Figure 3–3.

![Projects window displaying the new web service client](image)

**Figure 3–3** Web Service Client

7. Right-click the CalculatorWSServletClient project node and choose New→Servlet.
8. Name the servlet ClientServlet, specify the package name, for example, `org.me.calculator.client` and click Finish.
9. To make the servlet the entry point to your application, right-click the project node, choose Properties, click Run, type `/ClientServlet` in the Relative URL field and click OK.
10. Double-click `ClientServlet.java` so that it opens in the Source Editor.
11. In the Source Editor, remove the line that comments out the body of the processRequest method. This is the start-comment line that starts the section that comments out the code:

/* TODO output your page here */

12. Delete the end-comment line that ends the section of commented out code:

*/

13. Add some empty lines after the following line:

out.println("<h1>Servlet ClientServlet at " + request.getContextPath () + "</h1>");

14. Right-click in one of the empty lines that you added. Choose Web Service Client Resources→Call Web Service Operation. The Select Operation to Invoke dialog box appears.

15. Browse to the Add operation and click OK. The processRequest method looks as follows (the added code is in bold below):

protected void processRequest(HttpServletRequest request, HttpServletResponse response)
throws ServletException, IOException {
response.setContentType("text/html;charset=UTF-8");
PrintWriter out = response.getWriter();
out.println("<html>");
out.println("<head>");
out.println("<title>Servlet ClientServlet</title>");
out.println("</head>");
out.println("<body>");
out.println("<h1>Servlet ClientServlet at " + request.getContextPath () + "</h1>");
try { // Call Web Service Operation
org.me.calculator.client.CalculatorWSService service
    = new org.me.calculator.client.CalculatorWSService();
org.me.calculator.client.CalculatorWS port
    = service.getCalculatorWSPort();
    // TODO initialize WS operation arguments here
int i = 0;
int j = 0;
    // TODO process result here
int result = port.add(i, j);
system.out.println("Result = "+result);
} catch (Exception ex) {
16. Change the value for int \( i \) and int \( j \) to other numbers, such as 3 and 4.

17. Change the `System.out.println` statement to `out.println`.

18. Add a line that prints out an exception, if an exception is thrown. The try/catch block should look as follows (new and changed lines are highlighted in bold text):

```
try { // Call Web Service Operation
    org.me.calculator.client.CalculatorWSService service = new org.me.calculator.client.CalculatorWSService();
    org.me.calculator.client.CalculatorWSApplication port = service.getCalculatorWSApplicationPort();
    // TODO initialize WS operation arguments here
    int i = 3;
    int j = 4;
    // TODO process result here
    int result = port.add(i, j);
    out.println("<p>Result: "+ result);
} catch (Exception ex) {
    out.println("<p>Exception: "+ ex);
}
```

19. Right-click the project node and choose Run Project. The server starts (if it was not running already) the application is built and deployed, and the browser opens and displays the calculation result.

You have successfully created and deployed a client that can access a web service with message optimization enabled.

**Message Optimization and Secure Conversation**

The Web Services Secure Conversation technology has message optimization benefits. While providing better message-level security it also improves the efficiency of multiple-message exchanges. It accomplishes this by providing basic mechanisms on top of which secure messaging semantics can be defined for multiple-message exchanges. This feature allows for contexts to be established...
so that potentially more efficient keys or new key material can be exchanged. The result is that the overall performance of subsequent message exchanges is improved.

For more information on how to use Secure Conversation, see Chapter 6.
This chapter explains how to configure reliable messaging in web service providers and clients.

This chapter covers the following topics:

- Reliable Messaging Options (page 33)
- Creating Web Service Providers and Clients that use Reliable Messaging (page 35)
- Using Secure Conversation With Reliable Messaging (page 35)

## Reliable Messaging Options

Table 4–1 describes the reliable messaging configuration options.

### Table 4–1  Endpoint Reliable Messaging Configuration Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Reliable Messaging</td>
<td>Specifies whether reliable messaging is enabled.</td>
</tr>
</tbody>
</table>
### Table 4–1 Endpoint Reliable Messaging Configuration Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ordered Delivery</td>
<td>Specifies whether the Reliable Messaging protocol ensures that the application messages for a given message sequence are delivered to the endpoint application in the order indicated by the message numbers. This option increases the time to process application message sequences and may result in the degradation of web service performance. Therefore, you should not enable this option unless ordered delivery is required by the web service.</td>
</tr>
<tr>
<td>Flow Control</td>
<td>Specifies whether the Flow Control feature is enabled. When enabled, this option works in conjunction with the Max Buffer Size setting to determine the maximum number of messages for sequence that can be stored at the endpoint awaiting delivery to the application. Messages may have to be withheld from the application if ordered delivery is required and some of their predecessors have not arrived. If the number of stored messages reaches the threshold specified in the Max Buffer Size setting, incoming messages belonging to the sequence are ignored.</td>
</tr>
<tr>
<td>Max Buffer Size</td>
<td>If Flow control is enabled, specifies the number of messages that will be buffered for a message sequence. The default setting is 32. For more information, see the description of the Flow Control option.</td>
</tr>
<tr>
<td>Inactivity Timeout</td>
<td>Specifies the time interval beyond which either source or destination may terminate any message sequence due to inactivity. The default setting is 600,000 milliseconds (10 minutes). A web service endpoint will always terminate a sequence whose inactivity timeout has expired. To keep the sequence active, an inactive client will always send a stand-alone message with an AckRequested header to act as a heartbeat as the end of the Inactivity timeout interval approaches.</td>
</tr>
</tbody>
</table>
Creating Web Service Providers and Clients that use Reliable Messaging

Examples and detailed instructions on how to create web service providers and clients that use reliable messaging are provided in chapters 6 and 7 of this tutorial.

- For an example of creating a web service and a client using only a web container, see Chapter 8.
- For an example of creating a web service and a client using a web container and NetBeans IDE, see Chapter 5.

Using Secure Conversation With Reliable Messaging

If Secure Conversation is enabled for the web service endpoint, the web service acquires a Security Context Token (SCT) for each application message sequence, that is, each message sequence is assigned a different SCT. The web service then uses that token to sign all messages exchanged for that message sequence between the source and destination for the life of the sequence. Hence, there are two benefits in using Secure Conversation with Reliable Messaging:

- The sequence messages are secure while in transit between the source and destination endpoints.
- If there are different users accessing data at the source and destination endpoints, the SCT prevents users from seeing someone else’s data.

Note: Secure Conversation is a WS-Security option, not a reliable messaging option. If Secure Conversation is enabled on the web service endpoint, Reliable Messaging uses Security Context Tokens.

For more information on how to use Secure Conversation, see Chapter 6.
This chapter describes how to use NetBeans IDE and GlassFish to build and deploy a web service and client that use WSIT technologies. It includes examples of the files that the IDE helps you create and examples of the build directories and the key files that the IDE produces to create a web service and a client.

This chapter covers the following topics:

- Registering GlassFish with the IDE (page 37)
- Creating a Web Service (page 38)
- Configuring WSIT Features in the Web Service (page 40)
- Deploying and Testing a Web Service (page 42)
- Creating a Client to Consume a WSIT-Enabled Web Service (page 43)

Registering GlassFish with the IDE

Before you create the web service, perform the following steps to register GlassFish with the IDE:
1. Start the IDE and choose Tools→Server Manager from the main window. The Server Manager window appears.
2. Click Add Server. Select the Sun Java System Application Server, assign a name to server instance, and click Next. The platform folder location window appears.
3. Specify the platform location of the server instance, and the domain to which you want to register, and click Finish. The Server Manager window appears.
4. Enter the server username and password that you supplied when you installer the web container (the default is admin/admin) and click Close.

## Creating a Web Service

The starting point for developing a web service to use the WSIT technologies is a Java class file annotated with the `javax.jws.WebService` annotation. The `WebService` annotation defines the class as a web service endpoint. The following Java code shows a web service. The IDE will create most of this Java code for you.

```java
package org.me.calculator;
import javax.jws.WebService;
import javax.jws.WebMethod;
import javax.jws.WebParam;

@WebService()
public class Calculator {
    @WebMethod(action="sample_operation")
    public String operation(@WebParam(name="param_name") String param) {
        // implement the web service operation here
        return param;
    }

    @WebMethod(action="add")
    public int add(@WebParam(name = "i") int i,
                   @WebParam(name = "j") int j) {
        int k = i + j;
        return k;
    }
}
```
Notice that this web service performs a very simple operation. It takes two integers, adds them, and returns the result.

Perform the following steps to use the IDE to create this web service:

1. Click on the Runtime tab in the left pane and verify that GlassFish is listed in the left pane. If it is not listed, refer to Registering GlassFish with the IDE (page 37) and register it.
2. Choose File→New Project, select Web Application from the Web category, and click Next.
3. Assign the project a name that is representative of services that will be provided by the web service (for example, CalculatorApplication), set the Project Location to the location of the Sun application server, and click Finish.

**Note:** As of this writing, when creating the web service project be sure to define a Project Location that does not include spaces in the directory name. Spaces in the directory might cause the web service and web service clients to fail to build and deploy properly. To avoid this problem, Sun recommends that you create a directory, for example C:\work, and put your project there.

4. Right-click the CalculatorApplication node and choose New→Web Service.
5. Enter the web service name and the package name in the Web Service Name and the Package fields respectively. Use names that are indicative of the service provided by the web service (for example, CalculatorWS and org.me.calculator).
7. Click Finish.
   The IDE then creates a skeleton Calculator.java file for the web service that includes an empty WebService class with annotation @WebService.
8. Right-click within the body of the class and choose Web Service→Add Operation.
9. In the upper part of the Add Operation dialog box, type add in Name and choose int from the Return Type drop-down list.
10. In the lower part of the Add Operation dialog box, click Add and create a parameter of type int named i. Click OK. Click Add again and create a
40  WSIT EXAMPLE USING A WEB CONTAINER AND NETBEANS

parameter of type int called j. Click OK and close the Enter Method Parameter dialog box.

11. Click OK at the bottom of the Add Operation dialog box.

12. Notice that the add method has been added to the Source Editor:

```java
@WebMethod
public int add(@WebParam(name = "i") int i,
@WebParam(name = "j") int j) {
    // TODO implement operation
    return 0;
}
```

13. Change the add method to the following (changes are in bold):

```java
@WebMethod
public int add(@WebParam(name = "i") int i,
@WebParam(name = "j") int j) {
    int k = i + j;
    return k;
}
```

**Note:** To ensure interoperability with Windows Communication Foundation (WCF) clients, you must specify the action element of @WebMethod in your endpoint implementation classes. WCF clients will incorrectly generate an empty string for the Action header if you do not specify the action element.


You have successfully coded the web service.

### Configuring WSIT Features in the Web Service

Now that you have coded a web service, you can configure the web service to use WSIT technologies. This section only describes how to configure the WSIT Reliable Messaging technology. For a discussion of reliable messaging, see Chapter 4. To see how to secure the web service, see Chapter 6.
To configure a web service to use the WSIT Reliable Messaging technology, perform the following steps:

1. In the Projects window, expand the Web Services node under the CalculatorApplication node, right-click the Calculator node, and choose Edit Web Service Attributes, as shown in Figure 5–1:

![Figure 5–1 Accessing the Edit Web Service Attributes](image)

The Web Service Attributes Editor appears.

2. Select the Reliable Message Delivery check box, as shown in Figure 5–2, and click OK.

![Figure 5–2 Reliable Messaging Configuration Window](image)

This setting ensures that the service sends an acknowledgement to the clients for each message that is delivered, thus enabling clients to recognize message delivery failures and to retransmit the message. This capability makes the web service a “reliable” web service.
3. In the left pane, expand the Web Pages node and the WEB-INF node, and open the wsit-<endpoint classname>.xml file in the Source Editor.

Notice that the IDE has added the following tags to the file to enable reliable messaging:

```xml
<wsp:Policy wsu:Id="CalculatorPortBindingPolicy">
    <wsp:ExactlyOne>
        <wsp:All>
            <wsaw:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsdl"/>
            <wsrm:RMAssertion/>
        </wsp:All>
    </wsp:ExactlyOne>
</wsp:Policy>
```

## Deploying and Testing a Web Service

Now that you have configured the web service to use WSIT technologies, you can deploy and test it.

To deploy and test the web service, perform the following steps:

1. Right-click the project node, select Properties, and select Run.
2. Type `/CalculatorWSService?wsdl` in the Relative URL field and click OK.
3. Right-click the project node and choose Run Project. The first time Glassfish is started, you will be prompted for the admin password. The IDE starts the web container, builds the application, and displays the WSDL file page in your browser. You have now successfully tested the deployed a WSIT-enabled web service.

Notice that the WSDL file includes the following WSIT tags:

```xml
<wsp:UsingPolicy/>
<wsp:Policy wsu:Id="CalculatorPortBindingPolicy">
    <wsp:ExactlyOne>
        <wsp:All>
            <ns1:RMAssertion/>
            <ns2:UsingAddressing/>
        </wsp:All>
    </wsp:ExactlyOne>
</wsp:Policy>
```
You have now successfully tested the deployment of a WSIT-enabled web service.

Creating a Client to Consume a WSIT-Enabled Web Service

Now that you have built and tested a web service that uses WSIT technologies, you can create a client that accesses and consumes that web service. The client will use the web service’s WSDL to create the functionality necessary to satisfy the interoperability requirements of the web service.

To create a client to access and consume the web service, perform the following steps:

1. Choose File → New Project, select Web Application from the Web category and click Next.
2. Name the project, for example, CalculatorWServletClient and click Finish.
3. Right-click the CalculatorServletClient node and select New → Web Service Client. The New Web Service Client window appears.

**Note:** NetBeans submenus are dynamic, so the Web Service Client option may not appear. If you do not see the Web Service Client option, select New → File/Folder → Webservices → Web Service Client.

4. Select the WSDL URL option.
5. Cut and paste the URL of the web service that you want the client to consume into the WSDL URL field. For example, here is the URL for the Calculator web service:

   http://localhost:8080/CalculatorApplication/
   CalculatorService?wsdl

6. Type org.me.calculator.client in the Package field, and click Finish. The Projects window displays the new web service client, as shown in Figure 5–3.
Figure 5–3 Web Service Client

7. Right-click the CalculatorServletClient project node and choose New → Servlet.

8. Name the servlet ClientServlet, specify the package name, for example, org.me.calculator.client and click Finish.

9. To make the servlet the entry point to your application, right-click the CalculatorServletClient project node, choose Properties, click Run, type /ClientServlet in the Relative URL field and click OK.

10. If ClientServlet.java is not already open in the Source Editor, open it.

11. In the Source Editor, remove the line that comments out the body of the processRequest method. This is the start-comment line that starts the section that comments out the code:

/* TODO output your page here

12. Delete the end-comment line that ends the section of commented out code:

*/

13. Add some empty lines after the following line:

    out.println("<h1>Servlet ClientServlet at " +
             request.getContextPath () + "</h1>");

14. Right-click in one of the empty lines that you added. Choose Web Service Client Resources → Call Web Service Operation. The Select Operation to Invoke dialog box appears.

15. Browse to the Add operation and click OK. The processRequest method is as follows, with bold indicating code added by the IDE:

    protected void processRequest(HttpServletRequest request, 
           HttpServletResponse response)
        throws ServletException, IOException {
            response.setContentType("text/html;charset=UTF-8");
        PrintWriter out = response.getWriter();
        out.println("<html>");
        out.println("<head>");
        out.println("<title>Servlet ClientServlet</title>");
        out.println("</head>");
out.println("<body>");
out.println("<h1>Servlet ClientServlet at "+
   request.getContextPath () + "</h1>);

try { // Call Web Service Operation
   org.me.calculator.client.Calculator port =
      service.getCalculatorPort();
   // TODO initialize WS operation arguments here
   int i = 0;
   int j = 0;
   // TODO process result here
   int result = port.add(i, j);
   out.println("Result = " + result);
} catch (Exception ex) {
   // TODO handle custom exceptions here
}
out.println("</body>");
out.println("</html>");
out.close();
}

16. Change the value for int i and int j to other numbers, such as 3 and 4.
17. Add a line that prints out an exception, if an exception is thrown. The try/ 
catch block is follows (new and changed lines are highlighted in bold text):

try { // Call Web Service Operation
   org.me.calculator.client.Calculator port =
      service.getCalculatorPort();
   // TODO initialize WS operation arguments here
   int i = 3;
   int j = 4;
   // TODO process result here
   int result = port.add(i, j);
   out.println("<p>Result: " + result);
} catch (Exception ex) {
   out.println("<p>Exception: " + ex);
}

18. If Reliable Messaging is enabled, the client needs to close the port when done or the server log will be overwhelmed with messages. To close the port, first add the following line to the import statements at the top of the file:

import com.sun.xml.ws.Closeable;
Then add the line in bold at the end of the try block, as shown below.

try {
    // Call Web Service Operation
    org.me.calculator.client.CalculatorService service = new
    org.me.calculator.client.CalculatorService();
    org.me.calculator.client.CalculatorApplication port = service.getCalculatorApplicationPort();
    // TODO initialize WS operation arguments here
    int i = 3;
    int j = 4;
    // TODO process result here
    int result = port.add(i, j);
    out.println("Result: "+ result);
    ((Closeable)port).close();
} catch (Exception ex) {
    out.println("Exception: "+ ex);
}

19. Right-click the project node and choose Run Project. The server starts (if it was not running already), the application is built, deployed, and run. The browser opens and displays the calculation result.

You have successfully created and deployed a WSIT-enabled client that can access a WSIT-enabled web service.
This chapter describes how to use NetBeans Integrated Development Environment (the IDE) to configure security for web services using WSIT.

This release of WSIT makes securing web services even easier by including a set of preconfigured security mechanisms that can be applied to a web service or a web service operation simply by selecting it from a list. You can use advanced configuration options to customize the security mechanism to the needs of your application.
This chapter covers the following topics:

- Before You Begin (page 48)
- Configuring Security for Web Services Using NetBeans IDE (page 49)
- Selecting and Configuring a Security Mechanism (page 53)
- Configuring Keystore, Truststore, and Validator Options (page 77)
- Securing an Operation (page 86)
- Configuring the Input and Output Message (page 87)
- Configuring A Secure Token Service (STS) (page 91)
- Example: Username Authentication with Symmetric Keys (UA) (page 95)
- Example: Mutual Certificates Security (MCS) (page 98)
- Example: Transport Security (SSL) (page 102)
- Example: SAML Authorization over SSL (SA) (page 105)
- Example: SAML Sender Vouches with Certificates (SV) (page 112)
- Example: STS Issued Token (STS) (page 112)

**Before You Begin**

This chapter discusses configuring security for your web service and web service client using the WSIT security mechanisms. Some of these mechanisms require some configuration outside of NetBeans IDE. Depending upon which security mechanism you plan to use, some of the following tasks will need to be completed:

- Make sure that you have completed the procedures to install and integrate the prerequisite software for using this release of the Web Services Interoperability Technology software as described at http://java.sun.com/webservices/interop/reference/docs/install.html, or from the Project Tango web site at https://wsit.dev.java.net/.
- If you are using the GlassFish container and message security, you must update the GlassFish keystore and truststore by importing v3 certificates. The procedure for updating the certificates is described in Updating GlassFish Certificates (page 78).
- If you are using a security mechanism that requires a user to enter a user name and password, create authorized users for your container. Steps for
creating an authorized user for the GlassFish container are described in Adding Users to GlassFish (page 135).

- To verify that security is being implemented in your applications, you may wish to turn on the HTTP dump options for GlassFish. Steps for doing this are described in Securing the Example Service Application (UA) (page 95).

- To use a mechanism that uses secure transport (SSL), you must configure the system to point to the client and server keystore and truststore files. Steps for doing this are described in Configuring SSL For Your Applications (page 64).

### Configuring Security for Web Services Using NetBeans IDE

To use the IDE to configure security for a web service and/or a web service operation, perform the following tasks:

1. Create a web service, or open an existing web service. If you need an example of how to do this, see Chapter 5, WSIT Example Using a Web Container and NetBeans.

   **Note:** When creating an application using the wizards in NetBeans and running on GlassFish, the Java EE Version defaults to Java EE 5. This results in an application compliant with JSR-109, Implementing Enterprise Web Services, which can be read at http://jcp.org/en/jsr/detail?id=109. If you select a value other than the default, for example, J2EE 1.4, the application that is created is not JSR-109 compliant, which means that the application is not JAX-WS, but is JAX-RPC.

2. In the Projects window, expand the Web Services node.
3. Right-click the node for the web service for which you want to configure security options.
4. Select Edit Web Service Attributes.
   
   When the Web Service Attributes Editor is opened, the WSIT Configuration options display (see Figure 6–1).
5. In the web service’s port binding section, the following configuration options for WSIT security are available:

a. **Secure Service**—Select this option to add WSIT security for all of the operations of a web service. For information on how to secure selected operations, read Securing an Operation (page 86).

b. **Security Mechanism**—Select one of the options from the list. Most of the mechanisms are fully functional without further configuration, however, if you’d like to customize the mechanism, click **Configure** to specify the configuration for that mechanism. The mechanisms that use STS require that an STS be specified in the Configuration dialog. The mechanisms that use SSL require that you modify the web.xml (or ejb-jar.xml) deployment descriptor.

The following security mechanisms can be selected and configured:

Username Authentication with Symmetric Keys (page 61)
Steps for configuring an example application are provided for several of the mechanisms. Please see the following sections for a complete description of how to configure a web service and a web service client to use these security mechanisms:

Example: Username Authentication with Symmetric Keys (UA) (page 95)
Example: Mutual Certificates Security (MCS) (page 98)
Example: Transport Security (SSL) (page 102)
Example: SAML Authorization over SSL (SA) (page 105)
Example: SAML Sender Vouches with Certificates (SV) (page 112)
Example: STS Issued Token (STS) (page 112)

**c. Keystore, Truststore, and/or Validators**—If a security mechanism is selected that requires a keystore, truststore, or validator to be configured, click the buttons to configure these options as described in Configuring Keystore, Truststore, and Validator Options (page 77). A table that discusses which of these options need to be configured for each security mechanism can be found at Summary of Configuration Options (page 75).

**d. Secure Token Service (STS)**—If this web service is an STS, select this option. An STS contains a set of interfaces to be used for the issuance, exchange, and validation of security tokens. The options in the Configuration dialog are discussed in Securing an Operation (page 86). An example that creates and uses an STS can be found at Example: STS Issued Token (STS) (page 112).

6. To change message-level security options, expand the `<operation_name>` Operation section. The Secure Service options must be checked, and a
security mechanism must be selected to enable some of these fields. The following options are available:

a. `<operation>`—Use this section to specify a transaction setting for a web service operation. Securing an Operation (page 86) contains more description of the options in this section.

b. Input Message and Output Message—Use these sections to specify which message parts have sensitive information that needs to be encrypted and/or signed. Configuring the Input and Output Message (page 87) contains more description of the options in this section.

7. Click OK to save your changes.

8. Run the web application by right-clicking the project node and selecting Run Project. If you followed the steps for creating a web service as described in Chapter 5, WSIT Example Using a Web Container and NetBeans, the service’s WSDL file will display in your browser. This file contains the service’s security policies.

9. Verify the following information before proceeding with the creation of the web service client:

a. Look at the WSDL file that is displaying in the web browser and verify that it contains the selected security elements. For example, for the Username Authentication with Symmetric Keys mechanism, make sure the file contains `SymmetricBinding` and `UsernameToken` elements. The client will be created from this WSDL file, and will get the service’s security policies through the web service reference URL when the client is built or refreshed, as described in Configuring Security for Web Service Clients Using NetBeans IDE (page 125).

b. Expand the Web Pages→WEB-INF elements of the application in the tree. Double-click the `wsit-package.<service>.xml` file to open it in the editor. If keystore and/or truststore information was specified, verify that the `sc:KeyStore` and/or `sc:TrustStore` elements are present.
Selecting and Configuring a Security Mechanism

The following security mechanisms can be selected and configured:

- Username Authentication with Symmetric Keys (page 61)
- Mutual Certificates Security (page 62)
- Transport Security (SSL) (page 63)
- Message Authentication over SSL (page 66)
- SAML Authorization over SSL (page 67)
- Endorsing Certificate (page 69)
- SAML Sender Vouches with Certificates (page 70)
- SAML Holder of Key (page 72)
- STS Issued Token (page 73)
- STS Issued Token with Service Certificate (page 74)
- STS Issued Endorsing Token (page 75)

Issues Addressed Using Security Mechanisms

The security mechanism that you need to select reflects the commonly available infrastructure between your organization and another organization with which you will be communicating. The following list provides some common communication issues that need to be addressed using security mechanisms:

- Asymmetric binding is used for message protection. This binding has two binding specific token properties: the initiator token and the recipient token. If the message pattern requires multiple messages, this binding defines that the initiator token is used for the message signature from initiator to recipient, and for encryption from recipient to initiator. The recipient token is used for encryption from initiator to recipient, and for the message signature from recipient to initiator.
- Some organizations have a Kerberos infrastructure, while other organizations have a PKI infrastructure (asymmetric binding). WS-Trust allows two communicating parties having different security infrastructure to communicate securely with one another. In this scenario, the client authenticates with a third party (STS) using its infrastructure. The STS returns a
(digitally-signed) SAML token containing authorization and authentication information regarding the client, along with a key. The client then simply relays the token to the server and uses the STS-supplied key to ensure integrity and confidentiality of the messages sent to the server.

**Note:** Kerberos is not supported in this release.

- Symmetric binding is used for message protection. This binding has two binding specific token properties: encryption token and signature token. If the message pattern requires multiple messages, this binding defines that the encryption token used from initiator to recipient is also used from recipient to initiator. Similarly, the signature token used from initiator to recipient is also used from recipient to initiator.

In some cases, the client does not have its own certificates. In this case, the client can choose a security mechanism that makes use of symmetric binding and could use a Username token as a signed supporting token for authentication with the server. The symmetric binding in this case serves the purpose of integrity and confidentiality protection.

- In the absence of a notion of secure session, the client would have to reauthenticate with the server upon every request. In this situation, if the client is sending a Username token, the client will be asked for its username and password on each request, or, if the client is sending a certificate, the validity of the certificate has to be established with every request. This is expensive! Enable Secure Conversation to remove the requirement for re-authentication.

- The use of the same session key (Secure Conversation) for repeated message exchanges is sometimes considered a risk. To reduce that risk, enable Require Derived Keys.

- RSA Signatures (signatures with public-private keys) is more expensive than Symmetric Key signatures. Use the Secure Conversation option to enable Symmetric Key signatures.

- Enabling WSS 1.1 enables an encrypted key generated by the client to be reused by the server in the response to the client. This saves the time otherwise required to create a Symmetric Key, encrypt it with the client public key (which is also an expensive RSA operation), and transmit the encrypted key in the message (it occupies markup and requires Base64 operations).
Configuring a Security Mechanism

To use the IDE to select and configure a security mechanism for a web service, perform the following tasks:

1. In the Projects window, expand the Web Services node.
2. Right-click the node for the web service for which you want to configure security options.
3. Select Edit Web Service Attributes.
4. In the web service’s port binding section, select the Secure Service option.
5. Select one of the Security Mechanisms options from the list. A description of each security mechanism is provided in Choices for Security Mechanisms (page 61).
6. Optionally, click the Configure button to specify configuration options for the selected security mechanism. The security mechanisms are pre-configured, so you only need to do any configuration if you want values that are different from the defaults. Configuration options are discussed in Security Mechanism Configuration Options (page 55).

Security Mechanism Configuration Options

The following fields are used to configure different security policies. Not every option is available for every mechanism, but many of the policies include the
same configuration options, so they are grouped here for the purposes of defining them in one central location.

Table 6–1  Security Mechanism Configuration Options

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Algorithm Suite</td>
<td>This attribute specifies the algorithm suite required for performing cryptographic operations with symmetric or asymmetric key-based security tokens. An algorithm suite specifies actual algorithms and allowed key lengths. A mechanism alternative will define what algorithms are used and how they are used. The value of this attribute is typically referenced by a security binding and is used to specify the algorithms used for all cryptographic operations performed under the security binding. The default value is Basic 128 bit. Some of the algorithm suite settings require that Unlimited StrengthEncryption be configured in the Java Runtime Environment (JRE), particularly the algorithm suites that use 256 bit encryption. Instructions for downloading and configuring unlimited strength encryption can be found at the following URLs: <a href="http://java.sun.com/products/jce/javase.html">http://java.sun.com/products/jce/javase.html</a> <a href="http://java.sun.com/javase/downloads/index_jdk5.jsp#docs">http://java.sun.com/javase/downloads/index_jdk5.jsp#docs</a> Read the OASIS specification WS-Security Policy section on Security Binding Properties for more description of the components for each of these algorithm suites. A link to this document can be found at <a href="https://wsit.dev.java.net/">https://wsit.dev.java.net/</a>.</td>
</tr>
<tr>
<td>Encrypt Before Signing</td>
<td>If selected, specifies that the order of message protection is to encrypt the SOAP content, then sign the entire SOAP body. Encryption key and signing key must be derived from the same source key. If not selected, the default behavior is Sign Before Encrypt.</td>
</tr>
<tr>
<td>Encrypt Signature</td>
<td>Specifies whether the signature must be encrypted. If selected, the primary signature must be encrypted and any signature confirmation elements must also be encrypted. If not selected, the primary signature must not be encrypted and any signature confirmation elements must not be encrypted.</td>
</tr>
</tbody>
</table>
Establish Secure Session (Secure Conversation)

Secure Conversation enables a consumer and provider to establish a shared security context when a multiple-message-exchange sequence is first initiated. Subsequent messages use (possibly derived) session keys that increase the overall security while reducing the security processing overhead for each message.

In the absence of a notion of secure session, the client would have to reauthenticate with the server upon every request. In this situation, if the client is sending a Username token, it has to authenticate on every request, or, if the client is sending a certificate, the validity of the certificate has to be established on every request. This is expensive. Enable Secure Conversation to get over this requirement for re-authentication.

When this option and Require Derived Keys are both enabled, a derived key will be used. If not, the original session key will be used.

Note on Secure Conversation with Reliable Message Delivery—Reliable Messaging can be used independently of the security mechanisms; however, when Reliable Messaging (RM) is used with a security mechanism, it requires the use of Secure Conversation, which will be automatically configured for a security mechanism when Reliable Messaging is selected before the security mechanism is selected. If Secure Conversation is selected for a security mechanism and the Reliable Messaging option was not selected before the security mechanism was specified, Reliable Messaging will need to be manually selected in order for Secure Conversation to work. Reliable messaging, as well as the Advanced configuration options and Deliver Messages in Exact Order feature, is discussed in Chapter 4, Using Reliable Messaging.

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Establish Secure Session (Secure Conversation)</td>
<td>Secure Conversation enables a consumer and provider to establish a shared security context when a multiple-message-exchange sequence is first initiated. Subsequent messages use (possibly derived) session keys that increase the overall security while reducing the security processing overhead for each message. In the absence of a notion of secure session, the client would have to reauthenticate with the server upon every request. In this situation, if the client is sending a Username token, it has to authenticate on every request, or, if the client is sending a certificate, the validity of the certificate has to be established on every request. This is expensive. Enable Secure Conversation to get over this requirement for re-authentication. When this option and Require Derived Keys are both enabled, a derived key will be used. If not, the original session key will be used. Note on Secure Conversation with Reliable Message Delivery—Reliable Messaging can be used independently of the security mechanisms; however, when Reliable Messaging (RM) is used with a security mechanism, it requires the use of Secure Conversation, which will be automatically configured for a security mechanism when Reliable Messaging is selected before the security mechanism is selected. If Secure Conversation is selected for a security mechanism and the Reliable Messaging option was not selected before the security mechanism was specified, Reliable Messaging will need to be manually selected in order for Secure Conversation to work. Reliable messaging, as well as the Advanced configuration options and Deliver Messages in Exact Order feature, is discussed in Chapter 4, Using Reliable Messaging.</td>
</tr>
</tbody>
</table>
**Table 6–1  Security Mechanism Configuration Options (Continued)**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Issuer Address</td>
<td>This optional element specifies the address of the issuer that will accept the security token that is presented in the message. This element's type is an endpoint reference. They should be just the URLs. For example, for JAX-WS services: Issuer: <code>http://localhost:8080/jaxws-sts/sts</code> For WCF STS: Issuer: <code>http://131.107.72.15/Security_Federation_SecurityTokenService_Indigo/Symmetric.svc/Scenario_5_IssuedTokenForCertificate_MutualCertificate11</code> For more information, read Configuring A Secure Token Service (STS) (page 91).</td>
</tr>
<tr>
<td>Issuer Metadata Address</td>
<td>Specifies the address from which to retrieve the issuer metadata. They should be just the URLs. For example, for JAX-WS services: Issuer Metadata Address: <code>http://localhost:8080/jaxws-sts/sts/sts</code> For WCF STS: Issuer Metadata Address: <code>http://131.107.72.15/Security_Federation_SecurityTokenService_Indigo/Symmetric.svc</code> For more information, read Configuring A Secure Token Service (STS) (page 91).</td>
</tr>
<tr>
<td>Key Type</td>
<td>Applicable for Issued Token mechanisms only. The type of key the service provider desires. The choices are public key or symmetric key. Symmetric key cryptography relies on a shared secret and is usually faster than public key cryptography. Public key cryptography relies on a key that is made public to all and is primarily used for encryption but can be used for verifying signatures.</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>Key Size</td>
<td>Applicable for Issued Token mechanisms only. The size of the symmetric key requested, specified in number of bits. This is a request, and, as such, the requested security token is not obligated to use the requested key size, nor is the STS obligated to issue a token with the same key size. That said, the recipient should try to use a key at least as strong as the specified value if possible. The information is provided as an indication of the desired strength of the security. Valid choices include 128, 192, and 256.</td>
</tr>
<tr>
<td>Require Client Certificate</td>
<td>Select this option to require that a client certificate be provided to the server for verification. If you are using a security mechanism with SSL, a client certificate will be required by the server both during its initial handshake and again during verification.</td>
</tr>
<tr>
<td>Require Derived Keys</td>
<td>A derived key is a cryptographic key created from a password or other user data. Derived keys allow applications to create session keys as needed, eliminating the need to store a particular key. The use of the same session key (for example, when using Secure Conversation) for repeated message exchanges is sometimes considered a risk. To reduce that risk, enable Require Derived Keys.</td>
</tr>
<tr>
<td>Require Signature Confirmation</td>
<td>When the WSS Version is 1.1, select this option to reduce the risk of attacks.</td>
</tr>
<tr>
<td>SAML Version</td>
<td>Specifies which version of the SAML token should be used. The SAML Version is something the CallbackHandler has to verify, not the security runtime. SAML tokens are defined in WSS: SAML Token Profile documents, available from <a href="http://www.oasis-open.org/specs/index.php">http://www.oasis-open.org/specs/index.php</a>. For an example that uses SAML Callbacks, refer to Example: SAML Authorization over SSL (SA) (page 105).</td>
</tr>
</tbody>
</table>
Table 6–1  Security Mechanism Configuration Options (Continued)

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Security Header Layout</td>
<td>Specifies which layout rules to apply when adding items to the security header. The options are: Strict (items are added to the security header following the general principle of “declare before use”), Lax (items are added to the security header in any order that conforms to WSS: SOAP Message Security, however, WSIT follows strict even when lax is selected), Lax (Timestamp First or Last) (the same as for Lax, except that the first or last item in the security header must be a wsse:Timestamp). Examples of the layout rules are described in the OASIS WS-SecurityPolicy specification, a link to which can be found at <a href="https://wsit.dev.java.net/">https://wsit.dev.java.net/</a>.</td>
</tr>
<tr>
<td>Supporting Token</td>
<td>Specifies the type of supporting token to be used. Supporting Tokens are included in the security header and may sign and/or encrypt additional message parts. Valid options for supporting tokens include X.509 tokens, Username tokens, SAML tokens, or an Issued Token from an STS. For more information on these options, read Supporting Token Options (page 90).</td>
</tr>
<tr>
<td>Token Type</td>
<td>The type of SAML token the service provider requires, for example, urn:oasis:names:tc:SAML1.0:assertion. Choices are 1.0, 1.1, or 2.0.</td>
</tr>
<tr>
<td>WSS Version</td>
<td>Specifies which version of the Web Services Security specification should be followed, 1.0 or 1.1. These specifications can be viewed from <a href="http://www.oasis-open.org/specs/index.php">http://www.oasis-open.org/specs/index.php</a>. Enabling WSS 1.1 enables an encrypted key generated by the client to be reused by the Server in the response to the client. This saves the time otherwise required to create a Symmetric Key during the course of response, encrypt it with the client public key (which is also an expensive RSA operation), and transmit the encrypted key in the message (it occupies markup and requires Base64 operations). Enabling WSS 1.1 also enables encrypted headers.</td>
</tr>
</tbody>
</table>
**Choices for Security Mechanisms**

The following lists the possible choices for security mechanisms. These mechanisms are discussed in the following sections:

- Username Authentication with Symmetric Keys (page 61)
- Mutual Certificates Security (page 62)
- Transport Security (SSL) (page 63)
- Message Authentication over SSL (page 66)
- SAML Authorization over SSL (page 67)
- Endorsing Certificate (page 69)
- SAML Sender Vouches with Certificates (page 70)
- SAML Holder of Key (page 72)
- STS Issued Token (page 73)
- STS Issued Token with Service Certificate (page 74)
- STS Issued Endorsing Token (page 75)

A table that summarizes the configuration options on the server side is available in Security Mechanism Configuration Options (page 55).

**Username Authentication with Symmetric Keys**

The Username Authentication with Symmetric Keys mechanism protects your application for integrity and confidentiality. Symmetric key cryptography relies on a single, shared secret key that is used to both sign and encrypt a message. Symmetric keys are usually faster than public key cryptography.

For this mechanism, the client does not possess any certificate/key of his own, but instead sends its username/password for authentication. The client shares a secret key with the server. The shared, symmetric key is generated at runtime and encrypted using the service’s certificate. The client must specify the alias in the truststore by identifying the server’s certificate alias.

To configure the *service* to work with this security mechanism, configure the following:

1. Configure the **keystore** to point to the server’s keystore alias. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-
server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

2. No truststore configuration is required for this mechanism.

To configure the client to work with this security mechanism, configure the following for authentication:

1. Set up a user name and password on GlassFish as described in Adding Users to GlassFish (page 135).

2. Configure a username and password, as described in Configuring Username Authentication Options (page 134).

3. Configure the truststore to point to a certificate of the service by specifying the server’s truststore alias. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

An example that demonstrates using Username Authentication with Symmetric Keys is provided in Example: Username Authentication with Symmetric Keys (UA) (page 95).

**Mutual Certificates Security**

The Mutual Certificates Security mechanism adds security via authentication and message protection that ensures integrity and confidentiality. When using mutual certificates, a keystore and truststore file must be configured for both the client and server sides of the application.

To use this mechanism for the web service, you must specify the following options for the service:

1. Click the Keystore button and specify the alias identifying the service certificate and private key. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

   For more information, read Configuring Keystore, Truststore, and Validator Options (page 77).

2. Click the Truststore button and verify the location of the truststore of the client. For the GlassFish keystores, the file is cacerts.jks, assuming that
you've updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Do not specify a truststore alias.

To configure the client to work with this mechanisms, following these steps:

1. **Configure the truststore** to point to a certificate of the service by specifying the server’s truststore file and alias. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

   Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

2. **Configure the keystore** to point to the client certificate and private key by pointing to an alias in the client’s keystore. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

---

**Transport Security (SSL)**

The Transport Security mechanism protects your application during transport using SSL for authentication and confidentiality. Transport-layer security is provided by the transport mechanisms used to transmit information over the wire between clients and providers, thus transport-layer security relies on secure HTTP transport (HTTPS) using Secure Sockets Layer (SSL). Transport security is a point-to-point security mechanism that can be used for authentication, message integrity, and confidentiality. When running over an SSL-protected session, the server and client can authenticate one another and negotiate an encryption algorithm and cryptographic keys before the application protocol transmits or receives its first byte of data. Security is “live” from the time it leaves the consumer until it arrives at the provider, or vice versa. The problem is that it is not protected once it gets to its destination. For protection of data after it reaches its destination, use one of the security mechanisms that uses SSL and also secures data at the message level.

Digital certificates are necessary when running secure HTTP transport (HTTPS) using Secure Sockets Layer (SSL). The HTTPS service of most web servers will not run unless a digital certificate has been installed. Digital certificates have already been created for GlassFish, and the default certificates are sufficient for running this mechanism, and are required when using Atomic Transactions (see
Chapter 11). However, the message security mechanisms require a newer version of certificates than is available with GlassFish. You can download valid keystore and truststore files for the client and server as described in Updating GlassFish Certificates (page 78).

To use this mechanism, follow the steps in the next section, Configuring SSL For Your Applications (page 64).

**Configuring SSL For Your Applications**

This section describes adding the steps to configure your application for SSL. These steps will need to be accomplished for any application that uses one of the mechanisms:

- Transport Security (SSL) (page 63) (see Example: Transport Security (SSL), page 102)
- Message Authentication over SSL (page 66)
- SAML Authorization over SSL (page 67) (see Example: SAML Authorization over SSL (SA), page 105)

The following steps are generic to any application, but have example configurations that will work with the tutorial examples, in particular, Example: SAML Authorization over SSL (SA) (page 105) and Example: Transport Security (SSL) (page 102).

To configure SSL for your application, follow these steps:

1. Select one of the mechanisms that require SSL. These include Transport Security (SSL) (page 63), Message Authentication over SSL (page 66), and SAML Authorization over SSL (page 67).
2. Server Configuration
   - GlassFish is already configured for SSL. No further SSL configuration is necessary if you are using Transport Security. However, if you are using one of the Message Security mechanisms with SSL, you must update the GlassFish certificates as described in Updating GlassFish Certificates (page 78).
   - Configure a user on GlassFish as described in Adding Users to GlassFish (page 135).
3. Client Configuration
   For configuring your system for SSL in order to work through the examples in this tutorial, the same keystore and truststore files are used for both the client and the service. This obviates the needs to set system properties
to point to the client stores, as both GlassFish and NetBeans are aware of these certificates and point to them by default.

In general, for the client side of SSL you will not be using the same certificates for the client and the service. In that case, you need to define the client certificate stores by setting the system properties -Djavax.net.ssl.trustStore, -Djavax.net.ssl.keyStore, -Djavax.net.ssl.trustStorePassword, and -Djavax.net.ssl.keyStorePassword in the application client container.

You can specify the environment variables for keystore and truststore by setting the environment variable VMARGS through the shell environment or inside an ant script, or by passing them in when you start NetBeans IDE from the command line. For example, in the latter case:

```
<NETBEANS_HOME>/bin/netbeans.exe -J-Djavax.net.ssl.trustStore=
<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks
-J-Djavax.net.ssl.keyStore=
<GLASSFISH_HOME>/domains/domain1/config/keystore.jks
-J-Djavax.net.ssl.trustStorePassword=changeit
-J-Djavax.net.ssl.keyStorePassword=changeit
```

Use the hard-coded path to the keystore and truststore files, not variables.

For the SSL mechanism, The browser will prompt you to accept the server alias.

4. Service Configuration

To require the service to use the HTTPS protocol, you have to specify the security requirements in the service’s application deployment descriptor. This file is ejb-jar.xml for a web service that is implemented as an EJB endpoint, and web.xml for a web service implemented as a servlet. To specify the security information, follow these steps:

a. From your web service application expand Web Pages→WEB-INF.

b. Double-click web.xml (or ejb-jar.xml) to open it in the editor.

c. Select the Security tab.


e. Under Web Resource Collection, click Add.

f. Enter a Name for the Resource (for example, CalcWebResource), and enter the URL Pattern to be protected (for example, /*). Select which
HTTP Methods to protect, for example, POST. Click OK to close this dialog.

g. Check the Enable User Data Constraint box. Select CONFIDENTIAL for the Transport Guarantee to specify that the application uses SSL because the application requires that data be transmitted so as to prevent other entities from observing the contents of the transmission.

h. Click the XML tab to display the additions to web.xml. The security constraint looks like this:

```xml
<security-constraint>
  <display-name>Constraint1</display-name>
  <web-resource-collection>
    <web-resource-name>CalcWebResource</web-resource-name>
      <description/>
      <url-pattern>/*</url-pattern>
      <http-method>POST</http-method>
  </web-resource-collection>
  <user-data-constraint>
    <description/>
    <transport-guarantee>CONFIDENTIAL</transport-guarantee>
  </user-data-constraint>
</security-constraint>
```

i. When you run this project (right-click, select Run Project), the browser will ask you to accept the server certificate of s1as. Accept this certificate. The WSDL displays in the browser.

5. Creating a Client


In some cases, you might get an error dialog telling you that the URL https://localhost:8181/CalculatorApplication/CalculatorService?wsdl couldn't be downloaded. However, this is the correct URL, and it does load when you run the service. So, when this error occurs, repeat the steps that create the Web Service Client using the secure WSDL. The second time, the web service reference is created and you can continue creating the client.
For a bit more detail, read Configuring SSL for the Web Service Client (page 131).

**Message Authentication over SSL**

The Message Authentication over SSL mechanism attaches a cryptographically secured identity or authentication token with the message and use SSL for confidentiality protection.

By default, a Username Supporting Token will be used for message authentication. Under this scenario, you will need to configure the following:

1. Configure your system for using SSL as described in Configuring SSL For Your Applications (page 64).
2. Create a user in GlassFish as described in Adding Users to GlassFish (page 135).
3. On the client side, configure a user as described in Configuring Username Authentication Options (page 134).

To use an X.509 Supporting Token instead, click the Configure button and select X509. Under this scenario, you will need to configure the following:

1. Configure your system for using SSL as described in Configuring SSL For Your Applications (page 64).
2. Configure the truststore for the service. To do this, click the Truststore button and specify the alias identifying the server certificate. For more information, read Configuring Keystore, Truststore, and Validator Options (page 77).
3. Configure the keystore for the client. To do this, expand the Certificates section and specify the alias identifying the client certificate. For more information, read Certificates Section (page 132).

**SAML Authorization over SSL**

The SAML Authorization over SSL mechanism attaches an authorization token with the message and uses SSL for confidentiality protection. In this mechanism, the SAML token is expected to carry some authorization information about an end user. The sender of the token is actually vouching for the credentials in the SAML token.
To use this mechanism, configure the following on the service side:

1. Configure SSL on the server, as described in Configuring SSL For Your Applications (page 64).

2. Click the Keystore button and specify the alias identifying the service certificate and private key. For the GlassFish keystores, the file is key-store.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

   For more information, read Configuring Keystore, Truststore, and Validator Options (page 77).

3. Click the Truststore button and point verify the name and location of the truststore that contains the certificate and trusted roots of the server. For the GlassFish keystores, the file is cacerts.jks assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Do not specify a truststore alias.

Configure the following on the client side:


2. Configure the truststore to point to a certificate of the service by specifying the server’s alias. For the GlassFish stores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

   Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

3. Configure the keystore to point to the client certificate and private key by pointing to an alias in the client’s keystore. For the GlassFish keystores, the file is key-store.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

4. Configure a user in GlassFish as described in Adding Users to GlassFish (page 135).

5. On the client side, configure a SAMLCallbackHandler as described in Example SAML Callback Handlers (page 136).

An example that uses this mechanism is Example: SAML Authorization over SSL (SA) (page 105).
SAML Mechanisms and JSR-109

For the purposes of this document,

- A JSR-109 client is a client running in a GlassFish Application Client Container or a client running in the GlassFish Web Container (using a JSR-109 client deployment descriptor.)
- You can tell if a client is JSR-109-compliant or not by looking at its code. Clients that contain the @WebServiceRef annotation are JSR-109 clients, those that don’t have this annotation are non-JSR-109 clients.
- A J2SE client will always be considered a Non-JSR-109 client regardless of whether it is trying to access a JSR-109 web service or a non-JSR-109 web service.

The SAML mechanisms are currently not supported for JSR-109-compliant clients because a JSR-109 client makes use of callbacks defined in the JSR-196 specification, and there is currently no SAML-related callback in JSR-196. This support may be added in a future release.

You can use the SAML mechanisms for plain JAX-WS web services on GlassFish, Tomcat, and other containers.

Endorsing Certificate

This mechanism uses secure messages using symmetric key for integrity and confidentiality protection, and uses an endorsing client certificate to augment the claims provided by the token associated with the message signature. For this mechanism, the client knows the service’s certificate, and requests need to be endorsed/authorized by a special identity. For example, all requests to a vendor must be endorsed by a purchase manager, so the certificate of the purchase manager should be used to endorse (or counter sign) the original request.

To use this mechanism for the web service, you must also set the following options for the service:

1. Configure the keystore to point to the server’s and alias. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).
2. No truststore configuration is required for this mechanism.

To use this mechanism, a keystore and truststore file must also be configured for the client. You can download valid keystore and truststore files for the client as
described in Updating GlassFish Certificates (page 78). Configure the client for using this mechanism by following these steps:

1. Configure the **keystore** to point to the client’s keystore file. For the GlassFish keystores, the file is `keystore.jks` and the alias is `xws-security-client`, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

2. Configure the **truststore** to point to a certificate of the service by specifying the server’s alias in the server’s truststore file. For the GlassFish keystores, the file is `cacerts.jks` and the alias is `xws-security-server`, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

**SAML Sender Vouches with Certificates**

This mechanism protects messages with mutual certificates for integrity and confidentiality and with a Sender Vouches SAML token for authorization. The Sender Vouches method establishes the correspondence between a SOAP message and the SAML assertions added to the SOAP message. The attesting entity provides the confirmation evidence that will be used to establish the correspondence between the subject of the SAML subject statements (in SAML assertions) and SOAP message content. The attesting entity, presumed to be different from the subject, vouches for the verification of the subject. The receiver has an existing trust relationship with the attesting entity. The attesting entity protects the assertions (containing the subject statements) in combination with the message content against modification by another party. For more information about the Sender Vouches method, read the SAML Token Profile document at [http://docs.oasis-open.org/wss/oasis-wss-saml-token-profile-1.0.pdf](http://docs.oasis-open.org/wss/oasis-wss-saml-token-profile-1.0.pdf).

For this mechanism, the SAML token is included as part of the message signature as an authorization token and is sent only to the recipient. The message payload needs to be signed and encrypted. The requestor is vouching for the credentials (present in the SAML assertion) of the entity on behalf of which the requestor is acting.

The initiator token, which is an X.509 token, is used for signature. The recipient token, which is also an X.509 token, is used for encryption. For the server, this is reversed, the recipient token is the signature token and the initiator token is the encryption token. A SAML token is used for authorization.
To use this mechanism, configure the following on the service side:

1. Click the Keystore button and specify the alias identifying the service certificate and private key. For the GlassFish keystores, the file is key-store.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).
   For more information, read Configuring Keystore, Truststore, and Validator Options (page 77).

2. Click the Truststore button and verify the location of the truststore that contains the certificate and trusted roots of the server. For the GlassFish stores, the file is cacerts.jks assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Do not specify a truststore alias.

Configure the following on the client side:


2. Configure the truststore to point to a certificate of the service by specifying the server’s alias in the server’s truststore file. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).
   Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

3. Configure the keystore to point to the client certificate and private key by pointing to an alias in the client’s keystore. For the GlassFish keystores, the file is key-store.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

4. Configure a user in GlassFish as described in Adding Users to GlassFish (page 135).

5. On the client side, configure a SAMLCallbackHandler as described in Example SAML Callback Handlers (page 136).

An example that uses this mechanism is Example: SAML Sender Vouches with Certificates (SV) (page 112).
Note: The SAML mechanisms are currently not supported for JSR-109-compliant clients. This support may be added in a future release. You can use the SAML mechanisms for plain JAX-WS web services on GlassFish, Tomcat, and other containers. For the purposes of this document, a JSR-109 client is a client running in a GlassFish Application Client Container or a client running in the GlassFish Web Container (using a JSR-109 client deployment descriptor.) A J2SE client will always be considered a Non-JSR-109 client regardless of whether it is trying to access a JSR-109 web service or a non-JSR-109 web service.

**SAML Holder of Key**

This mechanism protects messages with a signed SAML assertion (issued by a trusted authority) carrying client public key and authorization information with integrity and confidentiality protection using mutual certificates. The Holder-of-Key (HOK) method establishes the correspondence between a SOAP message and the SAML assertions added to the SOAP message. The attesting entity includes a signature that can be verified with the key information in the confirmation method of the subject statements of the SAML assertion referenced for key info for the signature. For more information about the Holder of Key method, read the SAML Token Profile document at [http://docs.oasis-open.org/wss/oasis-wss-saml-token-profile-1.0.pdf](http://docs.oasis-open.org/wss/oasis-wss-saml-token-profile-1.0.pdf).

Under this scenario, the service does not trust the client directly, but requires the client to send a SAML assertion issued by a particular SAML authority. The client knows the recipient’s public key, but does not share a direct trust relationship with the recipient. The recipient has a trust relationship with the authority that issues the SAML token. The request is signed with the client’s private key and encrypted with the server certificate. The response is signed using the server’s private key and encrypted using the key provided within the HOK SAML assertion.

To use this mechanism for the web service, you must also set the following options for the service:

1. Configure the **keystore** to specify the alias identifying the service certificate and private key. For the GlassFish keystores, the file is keystore.jks and the alias is `xws-security-server`, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78). Configuring the keystore is discussed in Keystore Configuration Options (page 82).

2. No **truststore** configuration is required for this mechanism.
To use this mechanism with a web service client, you must specify the following on the client:

1. Create a **non-JSR-109 client**. An example that creates a non-JSR-109 client is Securing the Example Web Service Client Application (SA) (page 108).
2. Configure the **truststore** to specify the alias identifying the certificate of the service. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).
   
   Specifying the truststore information in clients is discussed in Configuring Certificates Options (page 131).

3. Configure the **keystore** to point to the client certificate and private key by pointing to an alias in the client’s keystore. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

4. Configure a user in GlassFish as described in Adding Users to GlassFish (page 135).

---

**Note:** On the client side, configure a **SAMLCallbackHandler** as described in Example SAML Callback Handlers (page 136). The SAML mechanisms are currently not supported for JSR-109-compliant clients. This support may be added in a future release. You can use the SAML mechanisms for plain JAX-WS web services on GlassFish, Tomcat, and other containers. For the purposes of this document, a JSR-109 client is a client running in a GlassFish Application Client Container or a client running in the GlassFish Web Container (using a JSR-109 client deployment descriptor.) A J2SE client will always be considered a Non-JSR-109 client regardless of whether it is trying to access a JSR-109 web service or a non-JSR-109 web service.

---

**STS Issued Token**

This security mechanism protects messages using a token issued by a trusted Secure Token Service (STS) for message integrity and confidentiality protection.

An STS is a service that implements the protocol defined in the WS-Trust specification (you can find a link to this specification at https://wsit.dev.java.net/). This protocol defines message formats and message
exchange patterns for issuing, renewing, canceling, and validating security tokens.

Service providers and consumers are in potentially different managed environments but use a single STS to establish a chain of trust. The service does not trust the client directly, but instead trusts tokens issued by a designated STS. In other words, the STS is taking on the role of a second service with which the client has to securely authenticate. The issued tokens contain a key, which is encrypted for the server and which is used for deriving new keys for signing and encrypting.

To use this mechanism for the web service, you simply select this option as your security mechanism. However, you must have a Security Token Service that can be referenced by the service. An example of an STS can be found in the section Creating and Securing the STS (STS) (page 113). In this section, you select a security mechanism for the STS. The security configuration for the client-side of this application is dependent upon the security mechanism selected for the STS, and not on the security mechanism selected for the application. The client truststore must contain the certificate of the STS, which has the alias of wssip if you are using the updated GlassFish certificates.

An example that uses this mechanism can be found at Example: STS Issued Token (STS) (page 112).

**STS Issued Token with Service Certificate**

This security mechanism is similar to the one discussed in STS Issued Token (page 73), with the difference being that in addition to the service requiring the client to authenticate using a SAML token issued by a designated STS, confidentiality protection is achieved using a service certificate. A service certificate is used by a client to authenticate the service and provide message protection. For GlassFish, a default certificate of s1as is installed.

To use this mechanism for the web service, you simply select this option as your security mechanism. However, you must have a Security Token Service that can be referenced by the service. An example of an STS can be found in the section Creating and Securing the STS (STS) (page 113). In this section, you select a security mechanism for the STS. The security configuration for the client-side of this application is dependent upon the security mechanism selected for the STS, and not on the security mechanism selected for the application. The client truststore must contain the certificate of the STS, which has the alias of wssip if you are using the updated GlassFish certificates.
STS Issued Endorsing Token

This security mechanism is similar to the one discussed in STS Issued Token (page 73), with the difference being that the client authenticates using a SAML token that is issued by a designated STS. An endorsing token is used to sign the message signature.

In this mechanism, message integrity and confidentiality are protected using ephemeral keys encrypted for the service. Ephemeral keys use an algorithm where the exchange key value is purged from the cryptographic service provider (CSP) when the key handle is destroyed. The service requires messages to be endorsed by a SAML token issued by a designated STS.

Service providers and consumers are in potentially different managed environments. For this mechanism, the service requires that secure communications be endorsed by a trusted STS. The service does not trust the client directly, but instead trusts tokens issued by a designated STS. In other words, the STS is taking on the role of a second service with which the client has to securely authenticate.

For this mechanism, authentication of the client is achieved in this way:

- The client authenticates with the STS and obtains the necessary token with credentials.
- The client’s request is signed and encrypted using ephemeral key K.
- The server’s response is signed and encrypted using the same K.
- The primary signature of the request is endorsed using the issued token.

To use this mechanism for the web service, you simply select this option as your security mechanism. However, you must have a Security Token Service that can be referenced by the service. An example of an STS can be found in the section Creating and Securing the STS (STS) (page 113). In this section, you select a security mechanism for the STS. The security configuration for the client-side of this application is dependent upon the security mechanism selected for the STS, and not on the security mechanism selected for the application. The client truststore must contain the certificate of the STS, which has the alias of wssip if you are using the updated GlassFish certificates.

Summary of Configuration Options

Table 6–2 summarizes the options that need to be configured for each of the security mechanisms. Each of the columns is briefly discussed after the table.
Table 6–2  Summary of Configuration Requirements

<table>
<thead>
<tr>
<th>Mechanism</th>
<th>Keystore</th>
<th>Truststore</th>
<th>STS</th>
<th>SSL</th>
<th>User in GlassFish</th>
</tr>
</thead>
<tbody>
<tr>
<td>Username Auth. w/Symmetric Keys</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>Mutual Certs.</td>
<td>YES</td>
<td>YES (no alias)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Transport Sec.</td>
<td></td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td></td>
</tr>
<tr>
<td>Message Auth. over SSL - Username Token</td>
<td></td>
<td>YES (no alias)</td>
<td>YES</td>
<td>YES</td>
<td></td>
</tr>
<tr>
<td>Message Auth. over SSL - X.509 Token</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SAML Auth. over SSL</td>
<td>YES (no alias)</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td></td>
</tr>
<tr>
<td>Endorsing Cert.</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SAML Sender Vouches with Cert.</td>
<td>YES (no alias)</td>
<td>YES</td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>SAML Holder of Key</td>
<td>YES (no alias)</td>
<td>YES</td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>STS Issued Token</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>STS Issued Token with Service Cert.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>STS Issued Endorsing Token</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
</tbody>
</table>
• **Keystore**—If this column indicates YES, click the Keystore button and configure the keystore to specify the alias identifying the service certificate and private key. For the GlassFish keystores, the file is keystore.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

• **Truststore**—If this column indicates YES, click the Truststore button and configure the truststore to specify the alias that contains the certificate and trusted roots of the client. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

• **STS**—If this column indicates YES, you must have a Security Token Service that can be referenced by the service. An example of an STS can be found in the section Creating and Securing the STS (STS) (page 113). The STS is secured using a separate (non-STS) security mechanism. The security configuration for the client-side of this application is dependent upon the security mechanism selected for the STS, and not on the security mechanism selected for the application.

• **SSL**—To use a mechanism that uses secure transport (SSL), you must configure the system to point to the client and server keystore and truststore files. Steps for doing this are described in Configuring SSL For Your Applications (page 64).

• **User in Glassfish**—To use a mechanism that requires a user database for authentication, you can add a user to the file realm of GlassFish. Instructions for doing this can be found at Adding Users to GlassFish (page 135).

**Configuring Keystore, Truststore, and Validator Options**

This section describes the keystore, truststore, and validator configuration options.

A certificate is a digitally signed statement from one entity (person, company, etc.) saying that the public key (and some other information) of some other entity has a particular value. When data is digitally signed, the signature can be verified to check the data integrity and authenticity. Integrity means that the data has not been modified or tampered with, and authenticity means the data indeed
comes from whoever claims to have created and signed it. It may be useful to think of a certificate as a “digital driver’s license” for an Internet address. It states with which company the site is associated, along with some basic contact information about the site owner or administrator.

The digital certificate is cryptographically signed by its owner and is difficult for anyone else to forge. For sites involved in e-commerce or in any other business transaction in which authentication of identity is important, a certificate can be purchased from a well-known certificate authority (CA) such as VeriSign or Thawte.

Security mechanisms that use certificates require keystore and truststore files for deployment.

- For GlassFish, default keystore and truststore files come bundled, however WSIT technology requires X.509 version 3 certificates. GlassFish contains version 1 certificates, therefore, to enable the WSIT applications to run on GlassFish, you will need to follow the instructions in Updating GlassFish Certificates (page 78).

- For Tomcat, keystore and truststore files do not come bundled with this container, so they must be provided. You can download valid keystore and truststore files for the client and server from https://xwss.dev.java.net/.

The following sections discuss how to specify and configure the keystore, truststore, and validators.

### Updating GlassFish Certificates

The WSIT message security mechanisms require the use of v3 certificates. The default GlassFish keystore and truststore do not contain v3 certificates at this time (but should before FCS). (GlassFish instances installed using JDK 1.6 do have a v3 certificate but the certificate lacks a particular extension required for supporting some secure WSIT mechanisms.) In order to use message security mechanisms with GlassFish, it is necessary to download keystore and truststore files that contain v3 certificates and import the appropriate certificates into the default GlassFish stores.

Note: v3 certificates is shorthand for Internet X.509 v3 Public Key Infrastructure Certificate. A copy of the standard for this technology can be viewed at http://www.ietf.org/rfc/rfc2459.txt.
To update the GlassFish certificates, follow these steps.

1. Download the zip file that contains the certificates and the Ant scripts (copyv3.zip) by going to this URL: https://xwss.dev.java.net/servlets/ProjectDocumentList?folderID=6645&expandFolder=6645&folderID=6645.

2. Unzip this file and change into its directory, copyv3.

3. Verify that an environment variable named AS_HOME is created, and that it specifies the full path to the location of your GlassFish installation, for example, C:\Sun\GlassFish.

4. From the copyv3 directory, execute the Ant command that will copy the keystore and truststore files to the appropriate location, and import the appropriate certificates into the GlassFish keystore and truststore. This ant command is simply:
   ```
   ant
   ```

5. Verify that the updates were successful. To do this, follow these steps:
   a. Change to the directory containing the GlassFish keystore and truststore files, `<GLASSFISH_HOME>/domains/domain1/config`.
   b. Verify that the v3 certificate has been imported into the GlassFish truststore. To do this, run the following keytool command:
      ```
      <JDK_HOME>/bin/keytool -list -keystore cacerts.jks
      ```
   c. When prompted for the password, enter changeit.
   d. Verify that a key entry for xws-security-client, xws-security-server, and wssip are present in the output.
   e. Verify that the v3 certificate has been imported into the GlassFish keystore. To do this, run the following keytool command:
      ```
      <JDK_HOME>/bin/keytool -list -keystore keystore.jks
      ```
   f. When prompted for the password, enter changeit.
Verifying the Following Entry is Present in the Output:


**Note:** The XWSS keystore(s) are sample keystores containing sample v3 Certificates. These sample keystores can be used for development and testing of security with WSIT technology. Once an application is in production, you should definitely use your own v3 certificates issued by a trusted authority. In order to use WSIT security on GlassFish, you will have to import your trusted stores into GlassFish’s keystore and specify those certificates from NetBeans IDE.

### Specifying Aliases with the Updated Stores

The configuration of the aliases for all containers (Tomcat, GlassFish) and for all applications (JSR-109-compliant and non-JSR-109-compliant), except for applications that use a Security Token Service (STS) mechanism, is as shown in Table 6–3:

<table>
<thead>
<tr>
<th>Keystore Alias</th>
<th>Truststore Alias</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Client-Side Configuration</strong></td>
<td>xws-security-client</td>
</tr>
<tr>
<td><strong>Server-Side Configuration</strong></td>
<td>xws-security-server</td>
</tr>
</tbody>
</table>

The configuration of the aliases for applications that use a Security Token Service (STS) mechanism is as shown in Table 6–4:
The following list provides additional information about the keystore configurations:

- The truststore alias is not required to be specified for a service, and should be left blank, except under the following circumstances:
  - When the security mechanism is Mutual Certificates Security mechanism, the truststore alias is required.
  - When the security mechanism makes use of symmetric binding and the WSS Version is 1.0, the server-side truststore alias is required.

- In a general scenario, a service is contacted by clients who are unknown to it and hence there is no way a service can configure the truststore alias correctly. If you want to specify the server-side truststore alias when it is not required, make sure that you use the correct value, which in this case is `xws-security-client`, and make sure that the client-side keystore alias is also specified as `xws-security-client`.

- When developing a JSR-109-compliant service or application client, the NetBeans keystore and truststore configuration must point to the updated GlassFish certificates because the GlassFish CallbackHandler used in this case assumes the keystores are the default GlassFish keystores.

- For Non-JSR-109-compliant applications, applications developed on Tomcat, or stand-alone J2SE clients, the NetBeans keystore and truststore configuration can point to any keystore and truststore files.

- Some of the security mechanisms (Transport Security and the STS mechanisms) do not require keystore or truststore configuration, however, the keystore and truststore buttons are still available for configuration. If the

<table>
<thead>
<tr>
<th>Keystore Configuration</th>
<th>Keystore Alias</th>
<th>Truststore Alias</th>
</tr>
</thead>
<tbody>
<tr>
<td>Client-Side</td>
<td>xws-security-client</td>
<td>xws-security-server</td>
</tr>
<tr>
<td>STS Configuration</td>
<td>xws-security-client</td>
<td>wssip</td>
</tr>
</tbody>
</table>

The following list provides additional information about the keystore configurations:

- The truststore alias is not required to be specified for a service, and should be left blank, except under the following circumstances:
  - When the security mechanism is Mutual Certificates Security mechanism, the truststore alias is required.
  - When the security mechanism makes use of symmetric binding and the WSS Version is 1.0, the server-side truststore alias is required.

- In a general scenario, a service is contacted by clients who are unknown to it and hence there is no way a service can configure the truststore alias correctly. If you want to specify the server-side truststore alias when it is not required, make sure that you use the correct value, which in this case is `xws-security-client`, and make sure that the client-side keystore alias is also specified as `xws-security-client`.

- When developing a JSR-109-compliant service or application client, the NetBeans keystore and truststore configuration must point to the updated GlassFish certificates because the GlassFish CallbackHandler used in this case assumes the keystores are the default GlassFish keystores.

- For Non-JSR-109-compliant applications, applications developed on Tomcat, or stand-alone J2SE clients, the NetBeans keystore and truststore configuration can point to any keystore and truststore files.

- Some of the security mechanisms (Transport Security and the STS mechanisms) do not require keystore or truststore configuration, however, the keystore and truststore buttons are still available for configuration. If the
stores are configured for a mechanism that does not require stores, they are ignored.

**Keystore Configuration Options**

A keystore is a database of private keys and their associated X.509 certificate chains authenticating the corresponding public keys. A key is a piece of information that controls the operation of a cryptographic algorithm. For example, in encryption, a key specifies the particular transformation of plaintext into ciphertext, or vice versa during decryption. Keys are used in digital signatures for authentication.

To configure a keystore on the service, perform the following steps:

1. Right-click the web service and select Edit Web Service Attributes. The Web Service Attributes editor is displayed.
2. Enable Secure Service.
3. Click the Keystore button.
4. In the Keystore Configuration dialog, specify the following options:
   - **Location**—Use the Browse button to specify the location and name of the keystore that stores the keys used by the web service. If you are running under GlassFish, this field is hard-coded and may not be changed. The GlassFish keystore file is `<GLASSFISH_HOME>/domains/domain1/config/keystore.jks`.
   - **Store Password**—Specifies the password for the keystore file. If you are running under GlassFish, GlassFish’s password is already entered.
   - **Load Aliases**—Click the Load Aliases button to populate the Alias field with the aliases contained in the keystore file. The Location and Store Password fields must be specified correctly for this option to work.
   - **Alias**—Specifies the alias of the certificate in the specified keystore to be used for authentication. A keystore contains the sending party keys and certificates, so if you are using the downloaded XWSS certificates, select `xws-security-server`.
   - **Key Password**—Specifies the password of the key within the keystore. For this sample, leave this blank. For this field, the default assumes the key password is the same as the store password, so you only need to specify this field when the key password is different.
Note: The Key Password field enables you to specify a password for the keystore used by the application. When specified, this password is stored in a WSIT configuration file in clear text, which is a security risk. Setting the keystore password in the development environment is fine, however, when you go into production, remember to use the container’s Callback Handler to obtain the keys from the keystore. This eliminates the need for the keystore passwords to be supplied by the users. You can also specify the passwords for keystores and truststores by specifying a Callback Handler class that implements the javax.security.auth.callback.CallbackHandler interface in the Key Password or Store Password fields.

When creating JSR-109-compliant application, GlassFish will only use the default CallbackHandlers and Validators, and you cannot override the location of the keystore and truststore files. Any attempt to override the default location will be ignored. You do, however, need to specify the keystore and truststore locations in these dialogs in order to specify the alias.

When creating non-JSR-109-compliant application, you can specify the passwords for keystores and truststores by specifying a CallbackHandler class that implements the javax.security.auth.callback.CallbackHandler interface in the Key Password or Store Password fields.

5. Click OK to close the dialog.
6. Configure the keystore and truststore options on the client as appropriate for the chosen security mechanism. Instructions for doing so can be found at Configuring Certificates Options (page 131).

Truststore Configuration Options

A truststore is a database of trusted entities and their associated X.509 certificate chains authenticating the corresponding public keys.

The truststore contains the Certificate Authority (CA) certificates and the certificate(s) of the other party to which this entity intends to send encrypted (confidential) data. This file must contain the public key certificates of the CA and the client’s public key certificate. Any kind of encryption without WS-SecureConversation will generally require that a truststore be configured on the client side. Any kind of signature without WS-SecureConversation will generally require a truststore on the server side.
Note: For this release, we are showing that you place the trusted certificates of other parties in GlassFish’s truststore, cacerts.jks. This is not a recommended practice because any certificate you add to the cacerts.jks file effectively means it can be a trusted root for any and all certificate chains, which can be a security problem. In future releases, trusted certificates from other parties will be placed in a certstore and only trusted roots will be placed inside cacerts.jks.

To set the truststore configuration options on the service, perform the following steps:

1. Right-click the web service and select Edit Web Service Attributes. The Web Service Attributes editor is displayed.
2. Enable Secure Service.
3. Click the Truststore button.
4. On the Truststore Configuration page, specify the following options:
   - **Location**—By default, the location and name of the truststore that stores the public key certificates of the CA and the client’s public key certificate is already entered. If you are using GlassFish, this file is hard-coded and cannot be changed. The GlassFish truststore file is `<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks`.
   - **Store Password**—Specifies the password for the truststore. If you are using GlassFish, the value of changeit is already entered.

Note: The Store Password field enables you to specify a password for the truststore used by the application. When specified, this password is stored in a WSIT configuration file in clear text, which is a security risk. Setting the truststore password in the development environment is fine, however, when you go into production, remember to use the container’s Callback Handler to obtain the keys from the truststore. This eliminates the need for the truststore passwords to be supplied by the users. You can also specify the passwords for keystores and truststores by specifying a CallbackHandler class that implements the `javax.security.auth.callback.CallbackHandler` interface in the Key Password or Store Password fields.

When creating JSR-109-compliant application, GlassFish will only use the default CallbackHandlers and Validators, and you cannot override the location of the keystore and truststore files. Any attempt to override the default location will be ignored. You do, however, need to specify the keystore and truststore locations in these dialogs in order to specify the alias.
• **Load Aliases**—Click the Load Aliases button to populate the Alias field with the aliases contained in the truststore file. The Location and Store Password fields must be specified correctly for this option to work.

• **Alias**—Specifies the peer alias of the certificate in the truststore that is to be used when the client needs to send encrypted data. If you are using the updated GlassFish certificates, select `xws-security-client`.

A truststore contains trusted other-party certificates and certificates of Certificate Authorities (CA). A peer alias is the alias of the other party (peer) that the sending party needs to use to encrypt the request.

5. Click OK to close the dialog.

6. Configure the keystore and truststore options on the client as appropriate for the chosen security mechanism. Instructions for doing so can be found at Configuring Certificates Options (page 131).

**Validator Configuration Options**

A validator is an optional set of classes used to check the validity of a token, a certificate, a timestamp, or a username and password.

Applications that run under a GlassFish 9.1 container do not need to configure Callback Handlers and Validators when using the IDE with WSIT enabled. This is because the container handles the callbacks and validation. You only need to make sure that the certificates are available at locations that GlassFish requires and/or create authorized users using the Admin Console (described in Adding Users to GlassFish (page 135)).

Validators are always optional because there are defaults in the runtime (regardless of the container and regardless of whether the application is a JSR-109 or a non-JSR-109 deployment.) For non-JSR-109 deployment, you only need to specify a validator when you want to override the default validators. For JSR-109 deployments, there is no point in specifying an overriding validator, as these will be overridden back to the defaults by GlassFish, thus the Validators button is not available when the selected web service is a JSR-109-compliant application.

To set the validator configuration options for a non-JSR-109-compliant application (such as a J2SE client), perform the following steps:

1. Right-click the web service and select Edit Web Service Attributes. The Web Service Attributes editor is displayed.

2. Enable Secure Service.
3. Click the Validator button.
4. On the Validator Configuration page, specify the following options, when necessary:
   - **Username Validator**—Specifies the validator class to be used to validate username and password on the server side. This option is only used by a web service.

   Note: When using the default Username Validator, make sure that the username and password of the client are registered with GlassFish (using Admin Console, described in Adding Users to GlassFish, page 135) if using GlassFish, or is included in the `tomcat-users.xml` file if using Tomcat.

   - **Timestamp Validator**—Specifies the validator class to be used to check the token timestamp to determine whether the token has expired or is still valid.
   - **Certificate Validator**—Specifies the validator class to be used to validate the certificate supplied by the client or the web service.
   - **SAML Validator**—Specifies the validator class to be used to validate SAML token supplied by the client or the web service.

5. Click OK to close the dialog.

## Securing an Operation

This section discusses specifying security mechanisms at the level of a web service operation. At times, you may need to configure different operations with different supporting tokens. You may wish to configure security at the operation level, for example, in the situation where only one operation requires a UsernameToken to be passed and the rest of the operations do not require this, or in the situation where only one operation needs to be endorsed by a special token and the others do not.

In the Operation section of the WSIT configuration editor, you can select the following options for securing a web service operation:

- **Transactions**—Select an option from the Transactions list to specify a level at which transactions will be secured. For this release, transactions will only use SSL for security. Transactions are discussed in Chapter 11, Using Atomic Transactions.
Configuring the Input and Output Message

This section discusses specifying security mechanisms at the level of input and output messages. Security mechanisms at this level are used to specify what is being protected and the level of protection required.

In this section, you can specify parts of a message that require integrity protection (digital signature) and/or confidentiality (encryption). When you do this, the specified part of the message, outside of security headers, requires signature and/or encryption. For example, a message producer might submit an order that contains an orderID header. The producer signs and/or encrypts the orderID header (the SOAP message header) and the body of the request (the SOAP message body). Parts that can be signed and/or encrypted include the body, the header, the local name of the SOAP header, and the namespace of the SOAP header.

You can also specify arbitrary elements in the message that require integrity protection and/or confidentiality. Because of the mutability of some SOAP headers, a message producer may decide not to sign and/or encrypt the SOAP message header or body as a whole, but instead sign and/or encrypt elements within the header and body. Elements that can be signed and/or encrypted include an XPath expression or a URI which indicates the version of XPath to use.

To specify security mechanisms at the level of input and output messages, perform the following steps:

1. Right-click the web service and select Web Service Attributes. The Web Service Attributes editor is displayed.
2. Select Secure Service.
3. Select and configure a Security Mechanism. This step is described in Selecting and Configuring a Security Mechanism (page 53).
   The following mechanisms do not support Input message level protection:
   • Username Authentication with Symmetric Keys (page 61)
   • Transport Security (SSL) (page 63)
   • Message Authentication over SSL (page 66)
   • SAML Authorization over SSL (page 67)
   • SAML Sender Vouches with Certificates (page 70)
4. Expand the <operation>Operation node.
5. Expand the Operation node. It should look like Figure 6–2:
6. Expand the Input Message section. This section will be grayed out if Secure Service is not selected.

7. Specify the following options, as appropriate:

- **Authentication Token**— Specifies which supporting token will be used to sign and/or encrypt the specified message parts. Options include Username, X509, SAML, Issued, or None. For further description of these options, read Supporting Token Options (page 90).

- **Signed**— Specifies that the authentication token must be a signed, supporting token. A signed supporting token is also signed by the primary message signature.

- **Endorsing**— Specifies that the authentication token must be endorsed. With an endorsing supporting token, the key represented by the token is used to endorse/sign the primary message signature.

If both Signed and Endorsing are selected, the authentication token must be a signed, endorsing, supporting token. In this situation, the token is signed by the primary signature. The key represented by the token is used to endorse/sign the primary message signature.
8. For the Input Message and/or Output Message, click the **Message Parts** button to specify which parts of the message need to be encrypted, signed, and/or required. See the following section for more information on the options in the Message Parts dialog.

9. Click OK to close the dialog.

**Signing and Encrypting Message Parts**

To specify the message parts that must be signed and/or encrypted, perform the following steps:

1. Follow the steps to configure the input and output messages as described in the previous section.

2. Click the Message Parts button. The Message Parts dialogue displays. It should look like Figure 6–3:

![Figure 6–3 Web Service Attributes Editor Page - Operation Level](image)

3. Click in a checkbox to the right of the message part or element that you would like to sign, encrypt or require.
   - Select **Sign** to specify the parts or elements of a message that require integrity protection (digital signature).
   - Select **Encrypt** to specify the parts or elements of a message that require confidentiality (encryption).
   - Select **Require** to specify the set of parts and/or elements that a message must contain.

4. Click **Add Body** to add a row for the message body. This will only be necessary if the row has been removed.
5. Click Add Header to add a row for either a specific SOAP header part or for all SOAP header parts. This will only be necessary if the SOAP header row in question has been deleted. The header parts that are available to sign and/or encrypt before clicking the Add Header button include To (Addressing), From (Addressing), FaultTo (Addressing), ReplyTo (Addressing), MessageID (Addressing), RelatesTo (Addressing), and Action (Addressing). After clicking Add Header, and then clicking All Headers, you may also specify AckRequested (RM), SequenceAcknowledgement (RM), and Sequence (RM).

6. There are no XPath elements displayed by default. Click Add XPath to add rows that enable you to specify signature and/or encryption for an XPath expression or a URI which indicates the version of XPath to use. By default, the Required field is selected. This is an editable field. Double click on the XPath row to specify the XPath expression or URI. Only one XPath element is allowed.

---

**Note:** There is a bug when specifying XPath elements. To use XPath elements, switch off Optimize Security manually by adding the disableStreamingSecurity policy assertion.

Encrypted XPath elements may not work but may be fixed in a future milestone.

---

7. To remove an element, select it in the Message Part section, and then click Remove to remove it from message security.

8. Click OK to save these settings.

### Supporting Token Options

The following are choices for supporting tokens:

- **Username Token**
  A username token is used to identify the requestor by their username, and optionally using a password (or shared secret, or password equivalent) to authenticate that identity. When using a username token, the user must be configured on GlassFish. For information on configuring users on GlassFish, read Adding Users to GlassFish (page 135).

- **X.509 Certificate**
An X.509 certificate specifies a binding between a public key and a set of attributes that includes (at least) a subject name, issuer name, serial number, and validity interval. An X.509 certificate may be used to validate a public key that may be used to authenticate a SOAP message or to identify the public key with a SOAP message that has been encrypted. When this option is selected, you must specify a truststore. For information on specifying a truststore, read Truststore Configuration Options (page 83).

• Issued Token
  An issued token is a token issued by a trusted Secure Token Service (STS). The service does not trust the client directly, but instead trusts tokens issued by a designated STS. In other words, the STS is taking on the role of a second service with which the client has to securely authenticate. The issued tokens contain a key, which is encrypted for the server and which is used for deriving new keys for signing and encrypting.

• SAML Token
  A SAML Token uses Security Assertion Markup Language (SAML) assertions as security tokens.

Configuring A Secure Token Service (STS)

A Secure Token Service (STS) is a Web service that issues security tokens. That is, it makes assertions based on evidence that it trusts, to whoever trusts it (or to specific recipients). To communicate trust, a service requires proof, such as a signature, to prove knowledge of a security token or set of security tokens. A service itself can generate tokens or it can rely on a separate STS to issue a security token with its own trust statement (note that for some security token formats this can just be a re-issuance or co-signature). This forms the basis of trust brokering.

You can specify the STS in one of these ways.

  • On the service side, specify the endpoint of the Issuer element and/or specify the Metadata Exchange (Mex) address of the STS. The steps for doing this are discussed below.

  • On the client side, specify the information for a preconfigured STS. This is mainly used for a local STS that is in the same domain as the client. Configuring the STS for the client is described in Configuring Secure Token
Service Options (page 138). Creating a third-party STS is described in Creating an STS (page 92).

Creating an STS

Use the STS wizard to create an empty implementation provider class for an STS from a WSDL file. Web services are reusable software components that semantically encapsulate discrete functionality. Web services are accessible over standard protocols such as SOAP. The web services created by this template are deployed and run according to the JSR-109 and J2EE 1.4 standards.

When using the STS wizard, provide the name of the STS implementation class. This class must extend com.sun.xml.ws.security.trust.sts.BaseSTSImpl. After completing the steps of the wizard, your application will contain a new service that is an STS and includes a provider implementation class, STS WSDL, and a WSIT configuration file with a predefined set of policies.

To use the STS wizard to create an STS, follow these steps:

1. Create a new project for the STS by selecting File→New Project.
2. Select Web, then Web Application, then Next.
3. Enter a Project Name. Click Finish.
4. Right-click the STS Project node, select New, then click File/Folder at the top.
5. Select Web Service from the Categories list.
6. Select Secure Token Service (STS) from the File Type(s) list.
7. Click Next.
8. Enter a name for the Web Service Class Name.
9. Enter or select a name for the Package list.
10. Click Finish.

The IDE takes a while to create the STS. When created, it displays under the project’s Web Services node as SecurityTokenService, and the Java file displays in the right pane.

11. The STS wizard creates an empty implementation of provider class. Implement the provider implementation class. An example of this can be found in Creating and Securing the STS (STS) (page 113).
12. Back in the Projects window, right-click the STS project folder, and select Edit Web Service Attributes to configure the STS.

14. Select a Security Mechanism (but not one of the STS mechanisms). The example application uses Username Authentication with Symmetric Keys.

15. Select the Configure button. For Algorithm Suite option, specify a value that matches the value of the web service. Select OK to close the configuration dialog.

**Note:** Some of the algorithm suite settings require that Unlimited Strength Encryption be configured in the Java Runtime Environment (JRE), particularly the algorithm suites that use 256 bit encryption. Instructions for downloading and configuring unlimited strength encryption can be found at the following URLs:

- [http://java.sun.com/javase/downloads/index_jdk5.jsp#docs](http://java.sun.com/javase/downloads/index_jdk5.jsp#docs)

16. Select Act as Secure Token Service (STS). The default values will create a valid STS. Optionally, you can change the following configuration options:

- **Issuer**—Specify an identifier for the issuer for the issued token. This value can be any string that uniquely identifies the STS, for example, MySTS.

- **Contract Implementation Class**—Specify the actual implementation class for the WSTrustContract interface that will handle token issuance, validation, etc. Default value is `com.sun.xml.ws.trust.impl.IssueSamlTokenContractImpl` for issuing SAML assertions, or click Browse to browse to another contract implementation class.

- **Life Time of Issued Tokens**—The life span of the token issued by the STS. Default value is 300,000 ms.

- **Encrypt Issued Key**—Select this option if the issued key should be encrypted using the service certificate. Default is true.

- **Encrypt Issued Token**—Select this option if the issued token should be encrypted using the service certificate. Default is false.

17. Optionally, to add one or more Service Providers that have a trust relationship with the STS, click the Add button and specify the following configuration options:

- **Provider Endpoint URI**—The endpoint URI of the service provider.

- **Certificate Alias**—The alias of the certificate of the service provider in the keystore.
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- **Token Type**—The type of token the service provider requires, for example, urn:oasis:names:tc:SAML1.0:assertion.

- **Key Type**—The type of key the service provider requires. The choices are public key or symmetric key. Symmetric key cryptography relies on a shared secret and is usually faster than public key cryptography. Public key cryptography relies on a key that is made public to all and is primarily used for encryption but can be used for verifying signatures.

18. Click OK to close the Select STS Service Provider dialog.
19. Click OK to close the STS Configuration dialog.
20. Click the Keystore button to configure the keystore. If you are using the updated GlassFish stores, these are the settings:
   - **Location**—Defaults to the location and name of the keystore, 
     `<GLASSFISH_HOME>/domains/domain1/config/keystore.jks`.
   - **Store Password**—Enter `changeit`.
   - **Load Aliases**—Click the Load Aliases button.
   - **Alias**—Select `wssip`.
   - Click OK to close the dialog.
21. Right-click the STS Project, select Properties. Select the Run category, and enter the following in the Relative URL field: `/SecurityTokenService?wsdl`.
22. Run the Project (right-click the Project and select Run Project).
23. To view the STS WSDL, append SecurityTokenService to the URL of the deployed application in the browser. For the example application (Example: STS Issued Token (STS), page 112), you would view the STS WSDL by browsing to `http://localhost:8080//MySTSPackage/SecurityTokenService?wsdl`.
Example: Username Authentication with Symmetric Keys (UA)

Securing the Example Service Application (UA)

The following example application starts with the example provided in Chapter 5, WSIT Example Using a Web Container and NetBeans, and demonstrates adding security to both the web service and to the web service client.

For this example, the security mechanism of Username Authentication with Symmetric Keys (page 61) is used to secure the application. To add security to the service part of the example, follow these steps:

1. Optionally, before starting GlassFish, turn on the GlassFish HTTP dump options to verify that security is working as you expect. To do this, open the file `<GLASSFISH_HOME>/domains/domain1/config/domain.xml` and add the following lines to the `jvm-options` section:
   ```xml
   ```

2. Create the CalculatorApplication example by following the steps described in the following sections of Chapter 5, WSIT Example Using a Web Container and NetBeans.
   a. Creating a Web Service (page 38)
   b. Skip the section on adding Reliable Messaging.
   c. Deploying and Testing a Web Service (page 42) (first two steps only, do not run the project yet)

3. Update the GlassFish keystore and truststore files, if you haven’t already done so. Instructions are described in Updating GlassFish Certificates (page 78).

4. Create a user on GlassFish if you haven’t already done so. Instructions for creating a user using the Admin Console are provided in Adding Users to GlassFish (page 135). Write down the User ID and Password you create (wsitUser and changeit if you followed the referenced section.)
5. Expand CalculatorApplication→Web Services, then right-click the node for the web service, Calculator, and select Edit Web Service Attributes.
6. Unselect Reliable Messaging if it is selected.
7. In the CalculatorPortBinding section, select Secure Service.
8. From the drop-down list for Security Mechanism, select Username Authentication with Symmetric Keys.
9. Click the Keystore button to provide your keystore with the alias identifying the service certificate. To do this, set the following options in the Key-store dialog:
   • Location—By default, this field points to the keystore for GlassFish, which is <GLASSFISH_HOME>/domains/domain1/config/key-store.jks.
   • Store Password—By default, this field contains the password for the keystore file, changeit.
   • Load Aliases—Click the Load Aliases button to populate the Alias field with the aliases contained in the keystore file. The Location and Store Password fields must be specified correctly for this option to work.
   • Alias—Specifies the key in the specified keystore to be used for authentication. Select xws-security-server.
   • Click OK to close the dialog.
10. Click OK to close the WSIT Configuration dialog.
   A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file wsit-org.me.calculator.Calculator.xml. This file contains the sc:Key-Store element.
11. Right-click the CalculatorApplication node and select Run Project. This step compiles the application and deploys it onto GlassFish. A browser will open and display the WSDL file for the application.
12. Verify that the WSDL file contains the following elements: SymmetricBinding and UsernameToken.
13. Follow the steps to secure the client application as described in the next section.
Securing the Example Web Service Client Application (UA)

This section demonstrates adding security to the web service client that references the web service created in the previous section. This web service is secured using the security mechanism described in Username Authentication with Symmetric Keys (page 61). When this security mechanism is used with a web service, the web service client must provide a username and password in addition to specifying the certificate of the server.

To add security to the client that references this web service, complete the following steps:

1. Create the client application by following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43).

   **Note:** Whenever you make changes on the service, refresh the client so that the client will pick up the change. To refresh the client, right-click the node for the Web Service Reference for the client, and select Refresh Client.

2. Expand the node for the web service client application, CalculatorServlet-Client.
3. Expand the node for Web Service References.
4. Right-click on CalculatorService, select Edit Web Service Attributes.
5. Select the WSIT Configuration tab of the CalculatorService dialog.
6. For this testing environment, provide a default username and password. To do this,
   a. Expand the Username Authentication node.
   b. Enter the username and password that you created on GlassFish into the Default Username and Default Password fields. If you followed the steps in the section Adding Users to GlassFish (page 135), the user name is `wsitUser` and the password is `changeit`.

   **Note:** In a production environment, you should configure a Username Handler and a Password Handler class to eliminate the security risk associated with the default username and password options.
7. Provide the server’s certificate by pointing to an alias in the client truststore. To do this, select the Certificates node, and
   a. By default, the Truststore Location field specifies the location of the client truststore, `<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks`.
   b. By default, the Truststore Password already contains the value for the truststore password, `changeit`.
   c. Click the Load Aliases button.
   d. Select `xws-security-server` from the Alias list.
8. Click OK to close this dialog.
9. In the tree, drill down from the project to Source Packages→META-INF. Double-click on CalculatorService.xml, and verify that lines similar to the following are present:

   ```xml
   <wsp:All>
     <wsaws:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsdl"/>
     <sc:CallbackHandlerConfiguration wspp:visibility="private">
       <sc:CallbackHandler default="wsitUser" name="usernameHandler"/>
       <sc:CallbackHandler default="changeit" name="passwordHandler"/>
     </sc:CallbackHandlerConfiguration>
     <sc:TrustStore wspp:visibility="private"
       location="home\glassfish\domains\domain1\config\cacerts.jks" storepass="changeit" peeralias="xws-security-server"/>
   </wsp:All>
   ```
10. Compile and run this application by right-clicking on the CalculatorServletClient node and selecting Run Project.

If you turned on the GlassFish HTTP dump options, you can view the server log at `<GLASSFISH_HOME>/domains/domain1/logs/server.log` to see verify that security was implemented as you expected.
Example: Mutual Certificates Security (MCS)

Securing the Example Service Application (MCS)

The following example application starts with the example provided in Chapter 5, WSIT Example Using a Web Container and NetBeans, and demonstrates adding security to both the web service and to the web service client.

For this example, the security mechanism of Mutual Certificates Security (page 62) is used to secure the application. To add security to the service part of the example, follow these steps:

1. Optionally, before starting GlassFish, turn on the GlassFish HTTP dump options to verify that security is working as you expect. To do this, open the file `<GLASSFISH_HOME>/domains/domain1/config/domain.xml` and add the following lines to the `jvm-options` section:
   
   ```xml
   ```

2. Create the CalculatorApplication example by following the steps described in the following sections of Chapter 5, WSIT Example Using a Web Container and NetBeans.
   a. Creating a Web Service (page 38)
   b. Skip the section on adding Reliable Messaging.
   c. Deploying and Testing a Web Service (page 42) (first two steps only, do not run the project yet)

3. Update the GlassFish keystore and truststore files, if you haven’t already done so. Instructions are described in Updating GlassFish Certificates (page 78).

4. Expand CalculatorApplication→Web Services, then right-click the node for the web service, Calculator, and select Edit Web Service Attributes.

5. Unselect Reliable Messaging if it is selected.

6. In the CalculatorPortBinding section, select Secure Service.
7. From the drop-down list for Security Mechanism, select Mutual Certificates Security.
8. Click the Keystore button to provide your keystore with the alias identifying the service certificate and private key. To do this, set the following options in the Keystore dialog:
   • Location—By default, this field points to the location and name of the keystore, 
     \texttt{<GLASSFISH\_HOME>/domains/domain1/config/key-}
     \texttt{store.jks}.
   • Store Password—By default, specifies the keystore password of changeit.
   • Load Aliases—Click the Load Aliases button.
   • Alias—Select \texttt{xws-security-server}.
   • Click OK to close the dialog.
9. Click OK to close the WSIT Configuration dialog.
   A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file \texttt{wsit-}
   \texttt{org.me.calculator.Calculator.xml}. This file contains the \texttt{sc:Key-}
   \texttt{Store} element.
10. Right-click the CalculatorApplication node and select Run Project. This step compiles the application and deploys it onto GlassFish. A browser will open and display the WSDL file for the application.
11. Verify that the WSDL file contains the \texttt{AsymmetricBinding} element.
12. Follow the steps to secure the client application as described in the next section.

**Securing the Example Web Service Client Application (MCS)**

This section demonstrates adding security to the web service client that references the web service created in the previous section. This web service is secured using the security mechanism described in Mutual Certificates Security (page 62).
To add security to the client that references this web service, complete the following steps:

1. Create the client application following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43).

**Note:** Whenever you make changes on the service, refresh the client so that the client will pick up the change. To refresh the client, right-click the node for the Web Service Reference for the client, and select Refresh Client.

2. Expand the node for the web service client, CalculatorServletClient.
3. Expand the node for Web Service References.
4. Right-click on CalculatorService, select Edit Web Service Attributes.
5. Select the WSIT Configuration tab of the CalculatorService dialog.
6. Provide the client’s private key by pointing to an alias in the keystore. To do this,
   a. Expand the Certificates node.
   b. The Keystore Location field, by default, contains the location of the client keystore, `<GLASSFISH_HOME>/domains/domain1/config/key-store.jks`.
   c. The Keystore Password field, by default, contains the password for the client keystore, `changeit`.
   d. Click the Load Aliases button.
   e. Select `xws-security-client` from the Alias list.
7. Provide the server’s certificate by pointing to an alias in the client truststore. To do this, select the Certificates node, and
   a. The Truststore Location field already specifies the location of the client truststore, `<GLASSFISH_HOME>/domains/domain1/config/certs.jks`.
   b. The Truststore Password field already contains the password for the client truststore, `changeit`.
   c. Click the Load Aliases button.
   d. Select `xws-security-server` from the Alias list.
   e. Click OK to close this dialog.
8. In the tree, drill down from the project to Source Packages→META-INF. Double-click on CalculatorService.xml, and verify that lines similar to the following are present:

```xml
<wsp:All>
  <wsaws:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsd1"/>
  <sc:KeyStore wspp:visibility="private"
    location="C:\Sun\glassfish\domains\domain1\config\keystore.jks"
    storepass="changeit" alias="xws-security-server"
    keypass="changeit"/>
  <sc:TrustStore wspp:visibility="private"
    location="C:\Sun\glassfish\domains\domain1\config\cacerts.jks"
    storepass="changeit" peeralias="xws-security-server"/>
</wsp:All>
```

9. Compile and run this application by right-clicking on the CalculatorServletClient node and selecting Run Project.

If you turned on the GlassFish HTTP dump options, you can view the server log at `<GLASSFISH_HOME>/domains/domain1/logs/server.log` to see verify that security was implemented as you expected.

### Example: Transport Security (SSL)

#### Securing the Example Service Application (SSL)

The following example application starts with the example provided in Chapter 5, WSIT Example Using a Web Container and NetBeans, and demonstrates adding transport security to both the web service and to the web service client.

For this example, the security mechanism of Transport Security (SSL) (page 63) is used to secure the application. To add security to the service part of the example, follow these steps:

1. Optionally, before starting GlassFish, turn on the GlassFish HTTP dump options to verify that security is working as you expect. To do this, open the file `<GLASSFISH_HOME>/domains/domain1/config/domain.xml` and
add the following lines to the jvm-options section:

2. Create the CalculatorApplication example by following the steps described in the following sections of Chapter 5, WSIT Example Using a Web Container and NetBeans.
   a. Creating a Web Service (page 38)
   b. Skip the section on adding Reliable Messaging.
   c. Deploying and Testing a Web Service (page 42) (first two steps only, do not run the project yet)

3. Expand CalculatorApplication→Web Services, then right-click the node for the web service, Calculator, and select Edit Web Service Attributes.
4. Unselect Reliable Messaging if it is selected.
5. In the CalculatorPortBinding section, select Secure Service.
7. Click OK to close the WSIT Configuration dialog.
   A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file wsit-org.me.calculator.Calculator.xml.

**Note:** For Transport Security, the keystore and truststore files are configured outside of the NetBeans UI, in GlassFish. The keystore and truststore files for basic SSL come pre-configured with GlassFish, so there are no additional steps required for this configuration.

8. To require the service to use the HTTPS protocol, you have to specify the security requirements in the service’s application deployment descriptor, which is web.xml for a web service implemented as a servlet. To specify the security information, follow these steps:
   a. From your web service application expand Web Pages→WEB-INF.
   b. Double-click web.xml to open it in the editor.
   c. Select the Security tab.
e. Under Web Resource Collection, click Add.

f. Enter a Name for the Resource, CalcWebResource. Enter the URL Pattern to be protected, /*. Select which HTTP Methods to protect, for example, POST. Click OK to close this dialog.

g. Check the Enable User Data Constraint box. Select CONFIDENTIAL as the Transport Guarantee to specify that the application uses SSL because the application requires that data be transmitted so as to prevent other entities from observing the contents of the transmission.

h. Click the XML tab to view the resulting deployment descriptor additions.

9. Right-click the CalculatorApplication node and select Run Project. This step compiles the application and deploys it onto GlassFish. If the server presents its certificate, las, accept this certificate. A browser will open and display the WSDL file for the application.

10. Follow the steps to secure the client application as described in the next section.

### Securing the Example Web Service Client Application (SSL)

This section demonstrates adding security to the web service client that references the web service created in the previous section. This web service is secured using the security mechanism described in Transport Security (SSL) (page 63).

To add security to the client that references this web service, complete the following steps:

1. Create the client application by following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43), with the exception that you need to specify the secure WSDL when creating the Web Service Client. To do this, create the client application up to the step where you create the Servlet (step 7 as of this writing) by following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43), with the following exception:

a. In the step where you are directed to cut and paste the URL of the web service that you want the client to consume into the WSDL URL field, enter https://localhost:8181/CalculatorApplication/CalculatorService?wsdl to indicate that this client should reference the web
service using the secure port. The first time you access this service, accept the certificate (s1as) when you are prompted. This is the server certificate popping up to confirm its identity to the client.

In some cases, you might get an error dialog telling you that the URL https://localhost:8181/CalculatorApplication/CalculatorService?wsdl couldn't be downloaded. However, this the correct URL, and it does load when you run the service. So, when this error occurs, repeat the steps that create the Web Service Client using the secure WSDL. The second time, the web service reference is created and you can continue creating the client.

b. Continue creating the client following the remainder of the instructions in Creating a Client to Consume a WSIT-Enabled Web Service (page 43).

Note: Whenever you make changes on the service, refresh the client so that the client will pick up the change. To refresh the client, right-click the node for the Web Service Reference for the client, and select Refresh Client.

2. Compile and run this application by right-clicking on the CalculatorServletClient node and selecting Run Project.

If you turned on the GlassFish HTTP dump options, you can view the server log at `<GLASSFISH_HOME>/domains/domain1/logs/server.log` to see verify that security was implemented as you expected.

Example: SAML Authorization over SSL (SA)

Securing the Example Service Application (SA)

The following example application starts with the example provided in Chapter 5, WSIT Example Using a Web Container and NetBeans, and demonstrates adding security to both the web service and to the web service client.

For this example, the security mechanism of SAML Authorization over SSL (page 67) is used to secure the application. The steps are similar to the ones
described in Example: Username Authentication with Symmetric Keys (UA) (page 95), with the addition of the writing of a client-side SAML callback handler to populate the client's request with a SAML assertion.

To add security to the service part of the example, follow these steps:

1. Optionally, before starting GlassFish, turn on the GlassFish HTTP dump options to verify that security is working as you expect. To do this, open the file `<GLASSFISH_HOME>/domains/domain1/config/domain.xml` and add the following lines to the `jvm-options` section:
   ```xml
   </jvm-options>
   ```

2. Create the CalculatorApplication example by following the steps described in the following sections of Chapter 5, WSIT Example Using a Web Container and NetBeans.
   a. Creating a Web Service (page 38)
   b. Skip the section on adding Reliable Messaging.
   c. Deploying and Testing a Web Service (page 42) (first two steps only, do not run the project yet)

3. Update the GlassFish keystore and truststore files, if you haven’t already done so. Instructions are described in Updating GlassFish Certificates (page 78).

4. Create a user on GlassFish if you haven’t already done so. Instructions for creating a user using the Admin Console are provided in Adding Users to GlassFish (page 135). Write down the name and password you create.

5. Expand CalculatorApplication→Web Services, then right-click the node for the web service, Calculator, and select Edit Web Service Attributes.

6. Unselect the Reliable Messaging option if it is selected.

7. In the CalculatorPortBinding section, select Secure Service.

8. From the drop-down list for Security Mechanism, select SAML Authorization over SSL.

9. Click the Keystore button to provide your keystore with the alias identifying the service certificate and private key. To do this, set the following options in the Keystore dialog:
   - Location—By default, the location and name of the keystore that stores the keys used by the web service is hard-coded into this field. If you are
using GlassFish and have followed the steps in Updating GlassFish Certificates (page 78), this file is `<GLASSFISH_HOME>/domains/domain1/config/keystore.jks`.

- **Store Password**—Specifies the password for the keystore file. The value for the default keystore is already entered, changeit.
- **Load Aliases**—Click the Load Aliases button to populate the Alias field with the aliases contained in the keystore file. The Location and Store Password fields must be specified correctly for this option to work.
- **Alias**—Specifies the key in the specified keystore to be used for authentication. Select xws-security-server.
- **Click OK to close the dialog.**

10. Click the Truststore button to provide your truststore with the alias identifying the client certificate. To do this, verify the following options in the Truststore dialog:

- **Location**—The location and name of the server truststore that stores the keys used by the web service is entered by default: `<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks`.
- **Store Password**—The password for the truststore file is entered by default: changeit.
- **You do not need to specify a truststore alias, so click OK to close the dialog.**

11. Click OK to exit the WSIT Configuration editor.

A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file `wsit-org.me.calculator.Calculator.xml`. This file contains the `sc:KeyStore` and `sc:Truststore` elements.

12. To require the service to use SSL, you have to specify the security requirements in the service’s application deployment descriptor, which is `web.xml` for a web service implemented as a servlet. To specify the security information, follow these steps:

   a. From your web service application expand Web Pages→WEB-INF.
   b. Double-click `web.xml` to open it in the editor.
   c. Select the Security tab.
   e. Under Web Resource Collection, click Add.
f. Enter a Name for the Resource, CalcWebResource. Enter the URL Pattern to be protected, /*. Select which HTTP Methods to protect, for example, POST. Click OK to close this dialog.

g. Check the Enable User Data Constraint box. Select CONFIDENTIAL as the Transport Guarantee to specify that the application uses SSL because the application requires that data be transmitted so as to prevent other entities from observing the contents of the transmission.

h. Click the XML tab to view the resulting deployment descriptor additions.

13. Right-click the CalculatorApplication node and select Run Project. Accept the s1as certificate when you are prompted to. This step compiles the application and deploys it onto GlassFish. A browser will open and display the WSDL file for the application.

14. Verify that the WSDL file contains the TransportBinding and Signed-SupportingTokens element, which in turn contains a Sam1Token element.

15. Follow the steps to secure the client application as described in the next section.

**Securing the Example Web Service Client Application (SA)**

This section demonstrates adding security to the web service client that references the web service created in the previous section. This web service is secured using the security mechanism described in SAML Authorization over SSL (page 67).

To add security to the client that references this web service, complete the following steps:

1. The SAML scenarios do not currently work with JSR-109-compliant clients, so, for this example, you have to create a non-JSR-109-compliant client. To do this, create the client application up to the step where you create the Servlet (step 7 as of this writing) by following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43), with the following exception:

   a. In the step where you are directed to cut and paste the URL of the web service that you want the client to consume into the WSDL URL field, enter https://localhost:8181/CalculatorApplication/CalculatorService?wsdl, to indicate that this client should reference the web service.
service using the secure port. The first time you access this service, accept the certificate (s1as) when you are prompted. This is the server certificate popping up to confirm its identity to the client.

In some cases, you might get an error dialog telling you that the URL https://localhost:8181/CalculatorApplication/CalculatorService?wsdl couldn't be downloaded. However, this is the correct URL, and it does load when you run the service. So, when this error occurs, repeat the steps that create the Web Service Client using the secure WSDL. The second time, the web service reference is created and you can continue creating the client.

b. Name the application CalculatorClient (since it’s not a servlet.)

2. Instead of creating a client servlet as is described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43), we are just going to add the web service operation to the generated index.jsp file to create a non-JSR-109 client. To do this,
   a. If the index.jsp file is not open in the right pane, double-click it to open it.
   b. Drill down through the Web Service References node until you get to the add operation.
   c. Drag the add operation to the line immediately following the following line:
      `<h1>JSP Page</h1>`
   d. Edit the values for i and j if you’d like.

Note: Whenever you make changes on the service, refresh the client so that the client will pick up the change. To refresh the client, right-click the node for the Web Service Reference for the client, and select Refresh Client.

3. Write a SAMLCallback handler for the client side to populate a SAML assertion into the client’s request to the service.
   The SAMLCallback handler class may be placed in the client package. A suggested method for creating the SAMLCallbackHandler is shown below:
   a. Right-click on the CalculatorClient node.
   b. Select New→Java Package.
   c. For Package Name, enter xwss.saml.
d. Click Finish.
e. Drill down from CalculatorClient→Source Packages→xwss.saml.
f. Right-click on xwss.saml. Select New→File/Folder.
g. From the Categories list, select Java Classes.
h. From the File Types list, select Empty Java File.
i. Click Next.
j. For Class Name, enter SamlCallbackHandler.
k. Click Finish.
l. The empty file displays in the IDE.
m. Download the example file SamlCallbackHandler.java from the following URL:
   https://xwss.dev.java.net/servlets/ProjectDocumentList?folderID=6645&expandFolder=6645&folderID=6645
n. Open the file in a text editor.
o. Modify the home variable to provide the hard-coded path to your GlassFish installation. For example, modify the line:
   
   String home = System.getProperty("WSIT_HOME");

to
   
   String home = "/home/glassfish";

p. Copy the contents of this file into the SamlCallbackHandler.java window that is displaying in the IDE.

4. Drill down from CalculatorClient→Web Service References.
5. Right-click on CalculatorService, select Edit Web Service Attributes.
6. Select the WSIT Configuration tab of the CalculatorService dialog.
7. Provide the client’s private key by pointing to an alias in the keystore. To do this,
   a. Expand the Certificates node.
   b. The Keystore Location field already specifies the location of the client keystore, <GLASSFISH_HOME>/domains/domain1/config/keystore.jks.
   c. The Keystore Password field already specifies the password for the client keystore, changeit.
   d. Click the Load Aliases button.
c. Select `xws-security-client` from the Alias list.

**Note:** If you are using a certificate other than the updated GlassFish certificates described in Updating GlassFish Certificates (page 78), or are otherwise using a different alias for the client's private key alias, correct the private key alias in the line in the SAMLCallbackHandler.java file that looks like this:

```java
String client_priv_key_alias="xws-security-client";
```

**Note:** If you are using different keystore/truststore files than those described in Updating GlassFish Certificates (page 78), edit the following code in the SAMLCallbackHandler.java file accordingly:

```java
this.keyStoreURL = home + fileSeparator + "domains" + fileSeparator + "domain1" + fileSeparator + "config" + fileSeparator + "keystore.jks";
this.keyStoreType = "JKS";
this.keyStorePassword = "changeit";
this.trustStoreURL = home + fileSeparator + "domains" + fileSeparator + "domain1" + fileSeparator + "config" + fileSeparator + "cacerts.jks";
this.trustStoreType = "JKS";
this.trustStorePassword = "changeit";
```

8. Provide the server's certificate by pointing to an alias in the client truststore. To do this, select the Certificates node,

a. The Truststore Location field already specifies the location of the client truststore: `<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks`.

b. The Truststore Password field already contains the password for the client truststore, `changeit`.

c. Click the Load Aliases button.

d. Select `xws-security-server` from the Alias list.

9. Expand the Username Authentication node.

10. In the SAML Callback Handler field, enter the name of the class written in step 2 above, `xwss.saml.SamlCallbackHandler`.

11. Click OK to close this dialog.

12. In the tree, drill down from the project to Source Packages→META-INF. Double-click on CalculatorService.xml, and verify that lines similar to the
following are present, and where xwss.saml.SamlCallbackHandler is the SAML Callback Handler class for the client:

```xml
<wsp:All>
  <wsaws:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsd1"/>
  <sc:CallbackHandlerConfiguration wspp:visibility="private">
    <sc:CallbackHandler name="samlHandler" classname="xwss.saml.SamlCallbackHandler"/>
  </sc:CallbackHandlerConfiguration>
  <sc:KeyStore wspp:visibility="private" location="<GF_HOME>/domains/domain1/config/keystore.jks" storepass="changeit" alias="xws-security-client" keypass="changeit"/>
  <sc:TrustStore wspp:visibility="private" location="<GF_HOME>/domains/domain1/config/cacerts.jks" storepass="changeit" peeralias="xws-security-server"/>
</wsp:All>
```

13. Compile and run this application by right-clicking the CalculatorClient node and selecting Run Project.

If you turned on the GlassFish HTTP dump options, you can view the server log at `<GLASSFISH_HOME>/domains/domain1/logs/server.log` to see verify that security was implemented as you expected.

---

**Example: SAML Sender Vouches with Certificates (SV)**

To create an application with the security mechanism of SAML Sender Vouches with Certificates (page 70) follow the steps described in Example: SAML Authorization over SSL (SA) (page 105), with the following exceptions:

1. For the service, when selecting the security mechanism, select SAML Sender Vouches with Certificates instead of SAML Authorization over SSL.
2. Do not do the configurations that are specific to SSL.
3. For the client, when writing the SAML Callback Handler for this scenario, set the subject confirmation method to SV (Sender Vouches). For more information on this topic, read Example SAML Callback Handlers (page 136).

**Example: STS Issued Token (STS)**

**Securing the Example Service Application (STS)**

The following example application starts with the example provided in Chapter 5, WSIT Example Using a Web Container and NetBeans, and demonstrates adding security to both the web service and to the web service client.

For this example, the security mechanism of STS Issued Token (page 73) is used to secure the application. The steps are similar to the ones described in Example: Username Authentication with Symmetric Keys (UA) (page 95), with the addition of creating and securing an STS.

To add security to the service part of the example, follow these steps:

1. Optionally, before starting GlassFish, turn on the GlassFish HTTP dump options to verify that security is working as you expect. To do this, open the file `<GLASSFISH_HOME>/domains/domain1/config/domain.xml` and add the following lines to the `jvm-options` section:
   ```xml
   ```

2. Create a user on GlassFish if you haven’t already done so. Instructions for creating a user using the Admin Console are provided in Adding Users to GlassFish (page 135). Write down the name and password you create.

3. Create the CalculatorApplication example by following the steps described in the following sections of Chapter 5, WSIT Example Using a Web Container and NetBeans.
   a. Creating a Web Service (page 38)
   b. Skip the section on adding Reliable Messaging.
c. Deploying and Testing a Web Service (page 42) (first two steps only, do not run the project yet).

4. Expand CalculatorApplication→Web Services, then right-click the node for the web service, Calculator, and select Edit Web Service Attributes.

5. Unselect the Reliable Messaging option if it is selected.

6. In the CalculatorPortBinding section, select Secure Service.

7. From the drop-down list for Security Mechanism, select STS Issued Token.

8. Select the Configure button. For Algorithm Suite, select Basic128 bit. Select OK to close the configuration dialog.

9. Click OK to exit the WSIT Configuration editor.

A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file wsit-org.me.calculator.Calculator.xml.

10. Right-click the CalculatorApplication node and select Run Project. This step compiles the application and deploys it onto GlassFish. A browser will open and display the WSDL file for the application.

11. Follow the steps for creating and securing the Security Token Service as described in the next section.

**Creating and Securing the STS (STS)**

To create and secure a Security Token Service for this example, follow these steps:

1. Create a new project for the STS by selecting File→New Project.
2. Select Web, then Web Application, then Next.
3. Enter MySTSProject for the Project Name. Click Finish.
4. Right-click the MySTSProject node, select New, then click File/Folder at the top.
5. Select Web Services from the Categories list.
6. Select Secure Token Service (STS) from the File Type(s) list.
7. Click Next.
8. Enter the name MySTS for the Web Service Class Name.
9. Select org.me.my.sts from the Package list.
10. Click Finish.
The IDE takes a while to create the STS. When created, it displays under the project’s Web Services node as SecurityTokenService, and MySTS.java displays in the right pane.

11. The STS wizard creates an empty implementation of provider class. Implement the provider implementation class by copying the following code into the MySTS.java file:

a. Add these import statements to the list of imports:

   import com.sun.xml.ws.security.trust.sts.BaseSTSImpl;
   import javax.annotation.Resource;
   import javax.xml.ws.Provider;
   import javax.xml.ws.Service;
   import javax.xml.ws.ServiceMode;
   import javax.xml.ws.WebServiceContext;
   import javax.xml.transform.Source;
   import javax.xml.ws.handler.MessageContext;

b. Add the following Resource annotation after the line public class MySTS implements javax.xml.ws.Provider<Source> {

   @Resource protected WebServiceContext context;

}

c. Change the following line of code:

   public class MySTS implements javax.xml.ws.Provider<Source>

to:

   public class MySTS extends BaseSTSImpl implements javax.xml.ws.Provider<Source>

d. For the invoke method, replace the return null line with the following return statement:

   return super.invoke(source);

e. Add the following method after the invoke method:

   protected MessageContext getMessageContext() {
      MessageContext msgCtx = context.getMessageContext();
      return msgCtx;
   }
12. Back in the Projects window, expand the MySTSProject node, then expand the Web Services node. Right-click on the SecurityTokenService[ISecurityTokenService_Port] node, and select Edit Web Service Attributes to configure the STS.


15. Select the Configure button. For Algorithm Suite, select Basic128 bit.

16. Select Act as Secure Token Service (STS). Click OK to close the Select STS Service Provider dialog.

17. Click the Keystore button to provide your keystore with the alias identifying the service certificate and private key. To do this, set the following options in the Keystore dialog:
   - Location—By default, the location and name of the keystore, 
     `<GLASSFISH_HOME>/domains/domain1/config/keystore.jks` is already entered.
   - Store Password—By default, the value of the keystore, `changeit`, is already entered.
   - Load Aliases—Click the Load Aliases button.
   - Alias—Select `wssip`.
   - Click OK to close the dialog.

18. Click OK to close the WSIT Configuration dialog.

   A new file is added to the project. To view the WSIT configuration file, expand Web Pages→WEB-INF, then double-click the file `wsit-org.me.calculator.Calculator.xml`. This file contains the `<sc:KeyStore>` element.

19. Right-click the MySTSProject tab, select Properties. Select the Run category, and enter the following in the Relative URL field: `/SecurityTokenService?wsdl`.

20. Run the Project (right-click the project and select Run Project). The STS WSDL displays in the browser.

21. Follow the steps to secure the client application as described in the next section.
Securing the Example Web Service Client Application (STS)

This section demonstrates adding security to the CalculatorApplication’s web service client, which was secured using the security mechanism described in STS Issued Token (page 73).

To add security to the client, complete the following steps:

1. Create the client application by following the steps described in Creating a Client to Consume a WSIT-Enabled Web Service (page 43).

   Note: Whenever you make changes on the service, refresh the client so that the client will pick up the change. To refresh the client, right-click the node for the Web Service Reference for the client, and select Refresh Client.

2. Drill down from CalculatorServletClient→Web Service References.
3. Right-click on CalculatorService, select Edit Web Service Attributes. Select the WSIT Configuration tab.
4. Provide the client’s private key by pointing to an alias in the keystore. To do this,
   a. Expand the Certificates node.
   b. The Keystore Location field already specifies the location of the client keystore, \(<GLASSFISH_HOME>/domains/domain1/config/keystore.jks\).
   c. The Keystore Password field already contains the password for the client keystore, changeit.
   d. Click the Load Aliases button.
   e. Select xws-security-client from the Alias list.
5. Provide the service’s certificate by pointing to an alias in the client truststore. To do this, select the Certificates node,
   a. The Truststore Location field already specifies the location of the client truststore, \(<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks\).
   b. The Truststore Password field already contains the password for the client truststore, changeit.
   c. Click the Load Aliases button.
d. Select xws-security-server from the Alias list.

6. Expand the Security Token Service node to provide details for the STS to be used. Enter the following values:

7. Click OK to close this dialog.

8. The service requires a token to be issued from the STS at http://localhost:8080/MySTSProject/SecurityTokenService, with WSDL file http://localhost:8080/MySTSProject/SecurityTokenService?wsdl. To do this, follow these steps:
   a. Right-click the CalculatorServletClient node and select New→Web Service Client. The New Web Service Client window appears.
   b. Select the WSDL URL option.
   c. Cut and paste the URL of the web service that you want the client to consume into the WSDL URL field. For example, here is the URL for the MySTS web service:
   d. Type org.me.calculator.client.sts in the Package field, and click Finish. The Projects window displays the new web service client.

9. Drill down from CalculatorServletClient→Web Service References.


11. Select the WSIT Configuration tab of the SecurityTokenService dialog.

12. Provide the client’s private key by pointing to an alias in the keystore. To do this,
    a. Expand the Certificates node.
    b. The Keystore Location field already contains the location of the client keystore, 
       <GLASSFISH_HOME>/domains/domain1/config/keystore.jks.
    c. The Keystore Password field already contains the password for the client keystore, changeit.
    d. Click the Load Aliases button.
    e. Select xws-security-client from the Alias list.
13. Provide the STS’s certificate by pointing to an alias in the client truststore. To do this, select the Certificates node,

   a. The Truststore Location field already specifies the location of the client truststore, &lt;GLASSFISH_HOME&gt;/domains/domain1/config/certs.jks.

   b. The Truststore Password field already contains the password for the client truststore, changeit.

   c. Click the Load Aliases button.

   d. Select wssip from the Alias list.

14. Expand the Username Authentication node and provide the default user name and password as specified in GlassFish. If you followed the steps in Adding Users to GlassFish (page 135), this will be User Name wsitUser and Password changeit.

15. Click OK to close this dialog.

16. Compile and run this application by right-clicking the CalculatorServlet-Client node and selecting Run Project.

If you turned on the GlassFish HTTP dump options, you can view the server log at &lt;GLASSFISH_HOME&gt;/domains/domain1/logs/server.log to see verify that security was implemented as you expected.

**Example: Other STS Examples**

Another STS example application can be found at the following URL:

https://wsit.dev.java.net/source/browse/wsit/wsit/samples/ws-trust/

**Further Information**

For more information on securing web applications using the WSIT technology, visit the Project Tango web site at https://wsit.dev.java.net/. On this page, you will find information about the specifications implemented in this product, source code, support information, links to documentation updates, and much more.
Some other sources that contain blogs and/or screencasts about using WSIT include the following:

- **Sun WSIT Bloggers**
  http://pipes.yahoo.com/pipes/
  pipe.info?id=2iWQPSDG2xGT0WC7p2IyXQ

- **Manual Web Service Configuration In From Java Case**
  http://blogs.sun.com/japod/date/20070226

- **Develop WSTrust Application Using NetBeans** (and others)
  http://blog.sun.com/shyamrao/

- **Security in WSIT** (and others)
  http://blogs.sun.com/ashutosh/category/Sun

- **Web Services blog**
  http://blogs.sun.com/arungupta/category/webservices

- **WSIT Screencasts**
  http://blogs.sun.com/arungupta/tags/screencast
Using NetBeans IDE to Secure Web Service Clients

This chapter describes how to use NetBeans Integrated Development Environment (the IDE) to configure security for a web service client. The settings that need to be configured for a web service client depend on the commonly available infrastructure between the client and the service with which you will be communicating. Some of these scenarios are discussed in Selecting and Configuring a Security Mechanism (page 53).

This chapter covers the following topics:

- Configuring Security for Web Service Clients Using NetBeans IDE (page 125)
- Configuring Transport Options (page 130)
- Configuring Certificates Options (page 131)
- Configuring Username Authentication Options (page 134)
- Configuring Secure Token Service Options (page 138)
- Example Applications (page 140)
General Notes on Web Service Clients and WSIT

This section explains how the web service client works with the web service that has been secured using one of the security mechanisms described in Selecting and Configuring a Security Mechanism (page 53).

Basic Steps for Creating a Web Service for WSIT-Enabled Web Service Clients

The basic steps for creating and securing the web service are as follows:

1. Set up your system for the security mechanisms by adding a user to GlassFish, setting up SSL, and updating the client keystore and truststore files. Detailed steps for setting up your system are described in Before You Begin (page 48).

2. Using the NetBeans IDE (the IDE), create a new Web Application and add a Web Service to the application. By default, Java EE 5 is the Java version that will be used for this web application. This means that, by default, you are creating a JSR-109-compliant web application. Detailed steps for creating a new web service are described in Creating a Web Service (page 38).

3. Secure the web service by right-clicking the web service node in the IDE, selecting Edit Web Service Attributes, and selecting a Security Mechanism. This step is described in more detail in Configuring Security for Web Services Using NetBeans IDE (page 49).

4. Configure the service to work with this security mechanism. Depending on the selected security mechanism, this could involve specifying keystore and truststore information, creating and/or specifying a Security Token Service, or setting up user authentication data. For more information on what needs to be configured for each security mechanism, read Selecting and Configuring a Security Mechanism (page 53).

5. Run the web application. If you followed the steps for creating a web service as described in Creating a Web Service (page 38), the service’s WSDL file will display in your browser. This file contains the service’s security policies.
6. Verify the following information before proceeding:

   a. Verify that the WSDL file contains the appropriate security elements. For example, for the Username Authentication with Symmetric Keys mechanism, make sure the file contains the SymmetricBinding and UsernameToken elements.

   b. Expand the Web Pages→WEB-INF→wsdl elements of the application in the tree. Double-click the wsit-<package>_<service>.xml file to open it in the editor. If keystore and/or truststore information was specified, verify that the sc:KeyStore and/or sc:TrustStore elements are present.

All of the above steps need to be completed before you create your web service client. The service’s security policies are defined in its WSDL. You specify this WSDL file when you create the client application so that the client is configured to work with the service’s security mechanism through the web service reference URL when the client is built or refreshed. Steps for creating a web service client to access this web service are described further on, in the section Configuring Security for Web Service Clients Using NetBeans IDE (page 125). But first, there are a few things you should know before you create your client application. These are discussed in the following sections:

   • What is the difference between JSR-109 and Non-JSR-109 Clients? (page 123)
   • SAML Mechanisms and JSR-109 Clients (page 124)
   • SSL and Clients (page 124)
What is the difference between JSR-109 and Non-JSR-109 Clients?

For the purposes of this document,

- A JSR-109 client is a client running in a GlassFish Application Client Container or a client running in the GlassFish Web Container (using a JSR-109 client deployment descriptor.)
- You can tell if a client is JSR-109-compliant or not by looking at its code. Clients that contain the `@WebServiceRef` annotation are JSR-109 clients, those that don’t have this annotation are non-JSR-109 clients.
- A J2SE client will always be considered a Non-JSR-109 client regardless of whether it is trying to access a JSR-109 web service or a non-JSR-109 web service.

SAML Mechanisms and JSR-109 Clients

The SAML mechanisms are currently not supported for JSR-109-compliant clients because a JSR-109 client makes use of callbacks defined in the JSR-196 specification, and there is currently no SAML-related callback in JSR-196. This or another way of supporting SAML Callbacks may be added in a future release.

You can use the SAML mechanisms for plain JAX-WS web services on GlassFish, Tomcat, and other containers.

For an example that uses a non-JSR-109 client with a SAML mechanism, see Securing the Example Web Service Client Application (SA) (page 108).

SSL and Clients

When creating a client for a security mechanism that will use SSL, you must specify secure transport and the secure port when creating the client application. For example, if you’ve just created the web service, and the WSDL that is displaying in the browser window is http://localhost:8080/CaCalculatorApplication/CalculatorService?wsdl, you would instead specify https://localhost:8181/CaCalculatorApplicator/CalculatorService?wsdl. Notice that the protocol is now HTTPS (which is SSL over HTTP) and that the port is now the HTTPS port of 8181 (which is the default secure port for Glass-
REFRESHING THE CLIENT

Whenever you change any of the security options for the service, you must refresh the client so that the client will pick up the change. To refresh the client,

1. Right-click the node for the Web Service Reference for the client.
2. Select Refresh Client.

Configuring Security for Web Service Clients Using NetBeans IDE

To use the IDE to configure security for a web service client, perform the following tasks:

1. Create a client for a web service. If you need an example of how to do this, see Creating a Client to Consume a WSIT-Enabled Web Service (page 43) for steps for creating a JSR-109-compliant client and refer to the steps in Securing the Example Web Service Client Application (SA) (page 108) for an example that creates a non-JSR-109-compliant client. The following are changes to the basic application that might be needed depending on the security mechanism selected for the web service:
   a. If you are creating a client for a mechanism that will use SSL, specify the secure port for running the client when completing the New Web Service Client step. To do this, enter https://localhost:8181/ <rest_of_url> in the WSDL URL field of the New Web Service Client wizard. For the example, this is the way to specify the secure URL for Calculator web service:
   b. If you are creating a client for a service that is secured using one of the SAML mechanisms, follow the example for creating a non-JSR-109 client, as described in Securing the Example Web Service Client Application (SA) (page 108).
2. In the Projects window, expand the client node.
3. Expand the Web Service References node.
4. Right-click the node for the web service reference for which you want to configure security options.
5. Select Edit Web Service Attributes.
   When the Web Service References Attributes Editor is opened, select the WSIT tab to display the WSIT options (see Figure 7–1).

![Figure 7–1](image)

6. In the Transport section, optionally, select an option to automatically select optimal encoding or optimal transport. This is not a security feature, but it is covered in this section because it is on the WSIT tab with the security options. For more description of these options, read Configuring Transport Options (page 130).
7. In the Certificates section, specify the information about the client keystore and truststore files, if necessary for the type of security mechanism configured for the service. For more description of these options, read Configuring Certificates Options (page 131).
8. In the Username Authentication section, you can specify a Username and a Password Callback Handler, a default user name and password that can be used for development purposes, or a SAML Callback Handler to be used with non-JSR-109 web service clients. For more description of these options, read Configuring Username Authentication Options (page 134).
9. In the Secure Token Service section, specify the information needed to contact the Secure Token Service, if the selected security mechanism of the service requires this. For more description of these options, read Configuring Secure Token Service Options (page 138).
10. Click OK to save your changes. This information is saved in a WSDL file under Source Packages → META-INF.

11. You may want to view the WSDL file and verify that the information you specified is contained therein. To do this, in the tree, drill down from the project to Source Packages → META-INF. Double-click on <service>Service.wsdl. For example, if the web service was secured using the Username Authentication with Symmetric Keys mechanism, the client WSDL should resemble the following:

```xml
<wsp:All>
  <wsaws:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsdl"/>
  <sc:CallbackHandlerConfiguration wspp:visibility="private">
    <sc:CallbackHandler default="user_name" name="usernameHandler"/>
    <sc:CallbackHandler default="user_password" name="passwordHandler"/>
  </sc:CallbackHandlerConfiguration>
  <sc:TrustStore wspp:visibility="private"
    location="C:\Sun\glassfish\domains\domain1\config\cacerts.jks"
    storepass="changeit"
    peeralias="xws-security-server"/>
</wsp:All>
```

The following section provides a summary of what options are required on the client side for a specific mechanism specified on the server side.

## Summary of Client-Side Configuration Requirements

Table 7–1 summarizes the options that need to be configured for each of the security mechanisms on the client-side. Each of the columns is briefly discussed after the table. A summary of the server-side configuration options is available at Summary of Configuration Options (page 75).
<table>
<thead>
<tr>
<th>Mechanism</th>
<th>Key store</th>
<th>Trust store</th>
<th>Default User</th>
<th>SAML Callback Handler</th>
<th>Non-109 Client</th>
<th>STS</th>
<th>SSL</th>
<th>User in GF</th>
</tr>
</thead>
<tbody>
<tr>
<td>Username Auth. w/Symmetric Keys</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>Mutual Certs.</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Transport Sec.</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Message Auth. over SSL - Username Token</td>
<td>YES</td>
<td></td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Message Auth. over SSL - X.509 Token</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SAML Auth. over SSL</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td>YES</td>
<td></td>
</tr>
<tr>
<td>Endorsing Cert.</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SAML Sender Vouches with Cert.</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>SAML Holder of Key</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td>YES</td>
</tr>
<tr>
<td>STS Issued Token</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Y</td>
</tr>
<tr>
<td>STS Issued Token with Service Cert.</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Y</td>
</tr>
</tbody>
</table>
SUMMARY OF CLIENT-SIDE CONFIGURATION REQUIREMENTS

Table 7–1  Summary of Configuration Requirements  (Continued)

<table>
<thead>
<tr>
<th>Mechanism</th>
<th>Key store</th>
<th>Trust store</th>
<th>Default User</th>
<th>SAML Callback Handler</th>
<th>Non-109 Client</th>
<th>STS</th>
<th>SSL</th>
<th>User in GF</th>
</tr>
</thead>
<tbody>
<tr>
<td>STS Issued Endorsing Token</td>
<td>YES</td>
<td>YES</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- **Keystore**—If this column indicates YES, configure the keystore to point to the alias for the client certificate. For the GlassFish keystores, the keystore file is keystore.jks and the alias is xws-security-client, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

- **Truststore**—If this column indicates YES, configure the truststore that contains the certificate and trusted roots of the server. For the GlassFish keystores, the file is cacerts.jks and the alias is xws-security-server, assuming that you’ve updated the GlassFish default certificate stores as described in Updating GlassFish Certificates (page 78).

  When using an STS mechanism, the client specifies the truststore and certificate alias for the STS, not the service. For the GlassFish stores, the file is cacerts.jks and the alias is wssip.

- **Default User**—When this column indicates YES, you must configure either a default username and password, a UsernameCallbackHandler, or leave these options blank and specify a user at runtime. More information on these options can be found at Configuring Username Authentication Options (page 134).

- **SAML Callback Handler**—When this column indicates YES, you must specify a SAML Callback Handler. Examples of SAML Callback Handlers are described in Example SAML Callback Handlers (page 136).

- **Non-109 Client**—When this column indicates YES, you must create a non-JSR-109 client. For more description of what constitutes a JSR-109 client, read What is the difference between JSR-109 and Non-JSR-109 Clients? (page 123). For an example that uses a non-JSR-109 client, read Securing the Example Web Service Client Application (SA) (page 108).

- **STS**—If this column indicates YES, you must have a Security Token Service that can be referenced by the service. An example of an STS can be found in the section Creating and Securing the STS (STS) (page 113). The
Using NetBeans IDE to Secure Web Service Clients

STS is secured using a separate (non-STS) security mechanism. The security configuration for the client-side of this application is dependent upon the security mechanism selected for the STS, and not on the security mechanism selected for the application.

- **SSL**—To use a mechanism that uses secure transport (SSL), you must configure the system to point to the client and server keystore and truststore files. Steps for doing this are described in Configuring SSL For Your Applications (page 64).

- **User in Glassfish**—To use a mechanism that requires a user database for authentication, you can add a user to the file realm of GlassFish. Instructions for doing this can be found at Adding Users to GlassFish (page 135).

## Configuring Transport Options

To configure transport options,

1. In the Projects window, expand the node for the web service client.
2. Expand the Web Service References node.
3. Right-click the node for the web service reference for which you want to configure security options.
4. Select Edit Web Service Attributes.
   When the Web Service References Attributes Editor is opened, select the WSIT tab to display the WSIT options.
5. In the Transport section, optionally select one or both of these options:

   - **Automatically Select Optimal Encoding (XML/Fast Infoset)**—Fast Infoset is a more efficient alternative to XML that uses a binary encoding. If the service is configured to allow Fast Infoset, select this option to use Fast Infoset for faster parsing, faster serializing, and smaller document sizes when compared with equivalent XML documents.

   - **Automatically Select Optimal Transport (HTTP/TCP)**—If selected, the client runtime checks to see if the service supports TCP (see Configuring Security for Web Services Using NetBeans IDE, page 49), and, if so, the client uses TCP transport automatically for service-client communication. TCP provides better performance when sending smaller messages. The performance enhancement is visible mostly in smaller messages because the overhead of sending messages over the HTTP
configuration of keystores and truststores. If the mechanism configured for the service requires the configuration of keystores and truststores, follow these steps:

1. When using GlassFish and a mechanism that uses message security, you must download keystore and truststore files for the client and server that
support X.509 v3 certificates in order for any of the message security mechanisms to work. Follow the steps in Updating GlassFish Certificates (page 78) if you haven’t already done so.

2. In the Projects window, expand the node for the web service client.
3. Expand the Web Service References node.
4. Right-click the node for the web service reference for which you want to configure security options.
5. Select Edit Web Service Attributes.
   When the Web Service References Attributes Editor is opened, select the WSIT Configuration tab to display the WSIT options.
6. Expand the Certificates section to specify the keystore and truststore information if required by the service. The options are discussed in the next section.

**Certificates Section**

The following options are available for configuration:

- **Keystore Location**—The directory and file name containing the certificate key to be used to authenticate the client. If you are using the GlassFish certificates, the location is hard-coded to `<GLASSFISH_HOME>/domains/domain1/config/keystore.jks`
- **Keystore Password**—The password for the keystore used by the client. By default, the password for the GlassFish keystore is already configured. This password is changeit.

**Note:** When specified, this password is stored in a WSIT configuration file in clear text. Setting the keystore password in the development environment is fine, however, when you go into production, remember to use the container’s default CallbackHandler to obtain the keys from the keystore. This eliminates the need for the keystore passwords to be supplied by the users. You can also specify the passwords for keystores and truststores by specifying a CallbackHandler class that imple-
CERTIFICATES SECTION

ments the javax.security.auth.callback.CallbackHandler interface in the Keystore Password, Truststore Password, or Key Password fields.

- **Load Aliases**—Click this button to populate the Alias list with all of the certificates available in the selected keystore. This option will only work if the keystore location and password are correct.
- **Alias**—Select the client certificate and private key in the keystore. If you are using the downloaded GlassFish certificates, this is `xws-security-client`.
- **Key Password**—If the client key has been password-protected, enter the password for this key. The GlassFish certificate key password is `changeit`.
- **Truststore Location**—The directory and file name of the client truststore containing the certificate of the server. If you are using the downloaded GlassFish certificates, by default, this field is hard-coded with the value `<GLASSFISH_HOME>/domains/domain1/config/cacerts.jks`.
- **Truststore Password**—The password for the truststore used by the client. If you are using the downloaded GlassFish certificates, the password for the truststore is already specified. The password is `changeit`.

---

**Note:** When specified, this password is stored in a WSIT configuration file in clear text. Setting the truststore password in the development environment is fine, however, when you go into production, remember to use the container's default CallbackHandler to obtain the keys from the keystore. This eliminates the need for the keystore passwords to be supplied by the users. You can also specify the passwords for keystores and truststores by specifying a CallbackHandler class that implements the javax.security.auth.callback.CallbackHandler interface in the Keystore Password, Truststore Password, or Key Password fields.

- **Load Aliases**—Click this button to populate the Alias list with all of the certificates available in the selected keystore. This option will only work if the truststore location and password are correct.
- **Alias**—Select the alias of the server certificate and private key in the client truststore. If you are using the updated GlassFish certificates, the alias of the server certificate is `xws-security-server`. 
Configuring Username Authentication Options

On the client side, a user name and password must be configured for some of the security mechanisms (refer to the table in Summary of Client-Side Configuration Requirements (page 127) for which security mechanisms require this.) For this purpose, you can use the default Username and Password Callback Handlers (when deploying to GlassFish), specify a SAML Callback Handler (when using a non-JSR-109 client, see SAML Mechanisms and JSR-109 Clients, page 124), specify a default user name and password for development purposes, create and specify your own Callback Handlers if the container you are using does not provide defaults, or leave all of these options blank and specify the username and password dynamically at runtime. When using any of these options, you must create an authorized user on GlassFish using the Admin Console, as described in Adding Users to GlassFish (page 135).

Once you’ve created an authorized user and determined how your application needs to specify the user, configure the Username Authentication options, as follows:

1. In the Projects window, expand the node for the web service client.
2. Expand the Web Service References node.
3. Right-click the node for the web service reference for which you want to configure security options.
4. Select Edit Web Service Attributes.

   When the Web Service References Attributes Editor is opened, select the WSIT tab to display the WSIT options.

5. Expand the Username Authentication section to specify the user name and password information as required by the service. The options are discussed in the following section.

---

**Note:** Currently the GlassFish CallbackHandler cannot handle the following: SAML Callbacks and Require ThumbPrint Reference assertions under an X.509 Token. This may be addressed in a future milestone.
Username Authentication Section

The following user name options are available for configuration in the Username Authentication section:

- **Default Username, Default Password**—Enter the name of an authorized user and the password for this user. This option is best used only in the development environment. When the Default Username and Default Password are specified, the username and password are stored in the wsisclient.xml file in clear text, which presents a security risk. Do not use this option for production.

- **Username Callback Handler, Password Callback Handler**—If you create JSR-109-compliant web services and web service clients that run under a GlassFish container (JSR-109 deployment), the container handles the callbacks and you do not need to configure Callback Handlers of your own. If you are using another container, click the Browse button to select the class implementing the javax.security.auth.callback.CallbackHandler interface.

The following SAML options are available for configuration in the Username Authentication section:

- **SAML Callback Handler**—To use a SAML Callback Handler, you need to create one, as there is no default. References to example SAML Callback Handlers are provided in Example SAML Callback Handlers (page 136). An example that uses a SAML Callback Handler can be found in Securing the Example Web Service Client Application (SA) (page 108).

Adding Users to GlassFish

To add users to GlassFish, follow these steps:

1. Start GlassFish if you haven’t already done so.
2. Start the Admin Console if you haven’t already done so. You can start the Admin Console by starting a web browser and entering the URL http://localhost:4848/asadmin. If you changed the default Admin port during installation, enter the correct port number in place of 4848.
3. To log in to the Admin Console, enter the user name and password of a user in the admin-realm who belongs to the asadmin group. The name and password entered during installation will work, as will any users added to this realm and group subsequent to installation.
4. Expand the Configuration node in the Admin Console tree.
5. Expand the Security node in the Admin Console tree.
6. Expand the Realms node. Select the file realm.
7. Click the Manage Users button.
8. Click New to add a new user to the realm.
9. Enter the correct information into the User ID, Password, and Group(s) fields. The example applications reference a user with the following attributes:
   a. User ID = wsitUser
   b. Group List = wsit
   c. New Password = changeit
   d. Confirm New Password = changeit
10. Click OK to add this user to the list of users in the realm.
11. Click Logout when you have completed this task.

**Example SAML Callback Handlers**

Creating a SAML Callback Handler is beyond the scope of this document, however, the following web pages may be helpful for this purpose:

- A client-side configuration, which includes a SAML Callback Handler, can be viewed at the following URL:
  https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/test/e2e/testcases/xwss/s11/resources/wsit-client.xml
- An example of a SAML Callback Handler can be viewed and/or downloaded from the following URL:
  https://xwss.dev.java.net/servlets/ProjectDocumentList?folderID=6645&expandFolder=6645&folderID=6645
- An example application in this tutorial that uses a SAML Callback Handler can be found in Example: SAML Authorization over SSL (SA) (page 105).

When writing SAML Callback Handlers for different security mechanisms, set the subject confirmation method to SV (Sender Vouches) or HOK (Holder of Key) and the appropriate SAML Assertion version depending on the SAML version and SAML Token Profile selected when setting the security mechanism for the service.
For example, the following code snippet for one of the SAMLCallbackHandlers listed above demonstrates how to set the subject confirmation method and sets the SAMLAssertion version to 1.0, profile 1.0.

```java
if(callbacks[i] instanceof SAMLCallback) {
    try {
        SAMLCallback sam1Callback = (SAMLCallback)callbacks[i];

        /*
         * Set confirmation Method to SV [SenderVouches] or
         * HOK[Holder of Key]
         */
        sam1Callback.setConfirmationMethod(sam1Callback.SV_ASSERTION_TYPE);
        if(sam1Callback.getConfirmationMethod().equals(
            sam1Callback.SV_ASSERTION_TYPE)) {
            sam1Callback.setAssertionElement(createSVSAMLAssertion());
            svAssertion_saml10 =
                sam1Callback.getAssertionElement();
            /*
            sam1Callback.setAssertionElement(createSVSAMLAssertion20());
            svAssertion_saml20 =
                sam1Callback.getAssertionElement();
            */
        } else {
            if(sam1Callback.getConfirmationMethod().equals(
                sam1Callback.HOK_ASSERTION_TYPE)) {
                sam1Callback.setAssertionElement(createHOKSAMLAssertion());
                hokAssertion_saml10 =
                    sam1Callback.getAssertionElement();
                /*
                sam1Callback.setAssertionElement(createHOKSAMLAssertion20());
                hokAssertion_saml20 =
                    sam1Callback.getAssertionElement();
                */
            }
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```
Configuring Secure Token Service Options

A Secure Token Service (STS) is a service that implements the protocol defined in the WS-Trust specification. This protocol defines message formats and message exchange patterns, and contains a set of interfaces to be used for the issuance, exchange, and validation of security tokens. STS enables the use of multiple security token formats to accommodate a variety of authentication and authorization mechanisms. An issuing STS takes an input request (including proof of identity) and responds with a token that the named identity has requested.

The issued token security model includes a target server, a client, and a trusted third party called a Security Token Service (STS). Policy flows from server to client, and from STS to client. Policy may be embedded inside an issued token assertion, or acquired out-of-hand. There may be an explicit trust relationship between the server and the STS. There must be a trust relationship between the client and the STS.

When the web service being referenced by the client uses any of the STS security mechanisms (refer to table in Summary of Client-Side Configuration Requirements (page 127), an STS must be configured on either the client side or on the service side (configuring an STS on the service side is described in Securing an Operation, page 86). This section describes creating an STS on the client side.

Once you’ve determined whether the an STS is required to be configured on the client side, configure the client Secure Token Service options, as follows:

1. In the Projects window, expand the node for the web services client.
2. Expand the Web Service References node.
3. Right-click the node for the web service reference for which you want to configure security options.
4. Select Edit Web Service Attributes.
   When the Web Service References Attributes Editor is opened, select the WSIT tab to display the WSIT options.
5. Expand the Secure Token Service section to specify the information required by the service. The options are discussed in the next section.

**Secure Token Service Options**

The following options are available for configuration:

- **Endpoint**—The endpoint of the STS.
- **WSDL Location**—The location of the WSDL for the STS.
- **Metadata**—The metadata address for the STS.
- **Service Name**—The service name of the STS.
- **Port Name**—The port name of the STS.
- **Namespace**—The namespace for the service in the WSDL.

The Endpoint field is a mandatory field. Depending on how you plan to configure the STS, you can provide either Metadata information or information regarding the WSDL Location, Service Name, Port Name and Namespace. The following section contains a few example STS configurations.

**STS Example 1: Endpoint with Metadata**

- **Endpoint:**
  
  http://131.107.72.15/
  Security_Federation_SecurityTokenService_Indigo/Symmetric.svc/
  Scenario_5_IssuedTokenForCertificate_MutualCertificate11

- **Metadata:**
  
  http://131.107.72.15/

**STS Example 2: Endpoint with WSDL Location, Service Name, Port Name, and Namespace**

- **Endpoint:**
  
  http://131.107.72.15/
  Security_Federation_SecurityTokenService_Indigo/Symmetric.svc/
Example Applications

All of the example applications that demonstrate securing web service clients can be found in Chapter 6, Using NetBeans IDE to Secure Interoperable Web Services. The following examples demonstrating using the security mechanisms to secure both client and service applications:

- Example: Username Authentication with Symmetric Keys (UA) (page 95)
- Example: Mutual Certificates Security (MCS) (page 98)
- Example: SAML Authorization over SSL (SA) (page 105)
- Example: SAML Sender Vouches with Certificates (SV) (page 112)
- Example: STS Issued Token (STS) (page 112)
WSIT Example Using a Web Container Without NetBeans

This chapter describes how to use the two supported web containers—GlassFish version 2 or Apache Tomcat 5.5—to create, build, and deploy a web service and a client that use the Web Services Interoperability Technologies (WSIT). It includes examples of the files you must create and the build directories.

You could also use NetBeans IDE to create and deploy WSIT web services and clients. The IDE provides a graphical user interface (GUI) and does many of the manual steps described in this chapter for you, thus reducing the amount of coding and processing required. For an example that creates, builds, and deploys a web service and a web service client using NetBeans IDE, see Chapter 5.

This chapter covers the following topics:

- Environment Configuration Settings (page 142)
- WSIT Configuration and WS-Policy Assertions (page 143)
- Creating a Web Service (page 144)
- Building and Deploying the Web Service (page 150)
- Creating a Web Service Client (page 153)
- Building and Deploying a Client (page 158)
Environment Configuration Settings

Before you can build and run the samples in this tutorial, you need to complete the following tasks:

- Setting the Web Container Listener Port (page 142)
- Setting the Web Container Home Directory (page 142)

Setting the Web Container Listener Port

The Java code and configuration files for the examples used in this tutorial assume that the web container is listening on IP port 8080. Port 8080 is the default listener port for both GlassFish (domain1) and Tomcat. If you have changed the port, you must update the port number in the following files before building and running the examples:

- wsit-enabled-fromjava/etc/wsit-fromjava.server.AddNumbersImpl.xml
- wsit-enabled-fromjava/etc/custom-schema.xml
- wsit-enabled-fromjava/etc/custom-client.xml
- wsit-enabled-fromjava/etc/build.properties
- wsit-enabled-fromwsdl/etc/custom-client.xml
- wsit-enabled-fromwsdl/etc/build.properties

Setting the Web Container Home Directory

Before building and deploying the web service and its client, the home directory of the web container must be set as an environment variable.

If you are running from the command-line, you should set the appropriate environment variable to the web container’s top-level installation directory. This way, you will not have to manually set the environment variable each time you open a new command window. For GlassFish, the AS_HOME environment variable
WSIT Configuration and WS-Policy Assertions

WSIT features are enabled and configured using a mechanism defined by the Web Services Policy Framework (WS-Policy) specification. A web service expresses its requirements and capabilities via policies embedded in the service’s WSDL description. A web service consumer, or client, verifies that it can handle the expressed requirements and, optionally, uses server capabilities advertised in policies.

Each individual WSIT technology, such as Reliable Messaging, Addressing, or Secure Conversations, provides a set of policy assertions it can process. Those assertions provide the necessary configuration details to the WSIT run-time to enable proper operation of the WSIT features used by a given web service. The assertions may specify particular configuration settings or rely on default settings that are pre-determined by the specific technology. For instance, in the snippet shown below, the `wsrm:AcknowledgementInterval` and `wsrm:InactivityTimeout` settings are both optional and could be omitted. The following snippet shows WS-Policy assertions for WS-Addressing and WS-Reliable Messaging:

```xml
<wsp:Policy wsu:Id="AddNumbers_policy">
  <wsp:ExactlyOne>
    <wsp:All>
      <wsaw:UsingAddressing xmlns:wsaws="http://www.w3.org/2006/05/addressing/wsd1"/>
      <wsrm:RMAssertion>
        <wsrm:InactivityTimeout Milliseconds="600000"/>
        <wsrm:AcknowledgementInterval Milliseconds="200"/>
      </wsrm:RMAssertion>
    </wsp:All>
  </wsp:ExactlyOne>
</wsp:Policy>
```

This snippet is valid in either a WSIT configuration file (`wsit-<package>.<service>.xml`) or in a Web Services Description Language (WSDL) file.
This snippet is from the WSIT configuration file in the example wsit-enabled-fromjava/etc/wsit-fromjava.server.AddNumbersImpl.xml.

Creating a Web Service

You can create a web service starting from Java code or starting from a WSDL file. The following sections describe each approach:

- Creating a Web Service From Java (page 144)
- Creating a Web Service From WSDL (page 147)

Creating a Web Service From Java

One way to create a web service application is to start by coding the endpoint in Java. If you are developing your Java web service from scratch or have an existing Java class you wish to expose as a web service, this is the most direct approach.

The Java API for XML Web Services (JAX-WS) 2.0, JSR-224, relies heavily on the use of annotations as specified in A Metadata Facility for the Java Programming Language (JSR-175) and Web Services Metadata for the Java Platform (JSR-181), as well as additional annotations defined by the JAX-WS 2.0 specification.

The web service is written as a normal Java class. Then the class and its exposed methods are annotated with the web service annotations @WebService and @WebMethod. The following code snippet shows an example:

```java
@WebService
public class AddNumbersImpl {
    @WebMethod(action="addNumbers")
    public int addNumbers(int number1, int number2)
        throws AddNumbersException {
        if (number1 < 0 || number2 < 0) {
            throw new AddNumbersException(
                "Negative number can't be added!",
                "Numbers: " + number1 + ", " + number2);
        }
        return number1 + number2;
    }
}
```
When developing a web service from scratch or based on an existing Java class, WSIT features are enabled using a configuration file. That file, \texttt{wsit-package.service.xml}, is written in WSDL format. An example configuration file can be found in the accompanying samples:

\begin{verbatim}
wsit-enabled-fromjava/etc/wsit-fromjava.server.AddNumber-ship.xml
\end{verbatim}

The settings in the \texttt{wsit-package.service.xml} file are incorporated dynamically by the WSIT run-time into the WSDL it generates for the web service. So when a client requests the web service’s WSDL, the run-time embeds any publicly visible policy assertions contained in the \texttt{wsit-package.service.xml} file into the WSDL. For the example \texttt{wsit-fromjava.server.AddNumbersImpl.xml} in the sample provided in this tutorial, the Addressing and Reliable Messaging assertions are part of the WSDL as seen by the client.

\textbf{Note:} The \texttt{wsit-package.service.xml} file must be in the WEB-INF sub-directory of the application’s WAR file when it is deployed to the web container. Otherwise, the WSIT run-time environment will not find it.

To create a web service from Java, create the following files:

- Web Service Java File (page 146)
- Web Service Implementation Java File (page 146)
- \texttt{wsit-package.service.xml} File (page 147)
- \texttt{AddNumbersException.java}
- \texttt{Custom-Schema.xml}
- \texttt{sun-jaxws.xml}
- \texttt{web.xml}
- \texttt{build.xml}
- \texttt{build.properties}

The following files are standard files required for JAX-WS. Examples of these files are provided in the \texttt{wsit-enabled-fromjava} sample directory.

- \texttt{AddNumbersException.java}
- \texttt{Custom-Schema.xml}
- \texttt{sun-jaxws.xml}
- \texttt{web.xml}
The build.xml and build.properties files are standard in any Ant build environment. Examples of these files are provided in the respective samples directories.

The sample files define a web service that takes two integers, adds them, and returns the result. If one of the integers is negative, an exception is thrown.

**Web Service Java File**

The starting point for developing a web service that uses the WSIT technologies is a Java class file annotated with the javax.jws.WebService annotation. The @WebService annotation defines the class as a web service endpoint. The following Java file (AddWebservice.java) shows a class that dynamically publishes the web service endpoint:

```java
package fromjava.server;
import javax.xml.ws.soap.SOAPBinding;
import javax.xml.ws.Endpoint;

public class AddWebservice {
    public static void main (String[] args) throws Exception {
        Endpoint.publish (
            "http://localhost:8080/jaxws-fromjava/addnumbers",
            new AddNumbersImpl ()
        );
    }
}
```

**Web Service Implementation Java File**

The following file (AddNumbersImpl.java) implements the web service interface.

```java
package fromjava.server;
import javax.jws.WebService;
import javax.jws.WebMethod;

@WebService
public class AddNumbersImpl { 
    @WebMethod(action="addNumbers")
    public int addNumbers(int number1, int number2)
        throws AddNumbersException { 
        if (number1 < 0 || number2 < 0) {
```
throw new AddNumbersException(
    "Negative number cannot be added!",
    "Numbers: " + number1 + ", " + number2);
} } 

return number1 + number2;
}
}

**Note:** To ensure interoperability with Windows Communication Foundation (WCF) clients, you must specify the action element of `@WebMethod` in your endpoint implementation classes. WCF clients will incorrectly generate an empty string for the Action header if you do not specify the action element.

### wsit-<package>.<service>.xml File

This file is the WSIT configuration file. It defines which WSIT technologies are enabled in the web Service. The snippet shown below illustrates how to enable the WSIT reliable messaging technology in a `wsit-<package>.<service>.xml` file.

```xml
<wsp:Policy wsu:Id="AddNumbers_policy">
  <wsp:ExactlyOne>
    <wsp:All>
      <wsrm:RMAssertion>
        <wsrm:InactivityTimeout Milliseconds="600000"/>
        <wsrm:AcknowledgementInterval Milliseconds="200"/>
      </wsrm:RMAssertion>
    </wsp:All>
  </wsp:ExactlyOne>
</wsp:Policy>
```

For a complete example of a `wsit-<package>.<service>.xml` file, see the `fromjava` example. Another benefit of the `wsit-<package>.<service>.xml` file provided in the example is that it shows how a `wsit-<package>.<service>.xml` file is constructed. Therefore, you can use it as a reference to create your own `wsit-<package>.<service>.xml` file.

### Creating a Web Service From WSDL

Typically, you start from WSDL to build your web service if you want to implement a web service that is already defined either by a standard or an existing
instance of the service. In either case, the WSDL already exists. The JAX-WS wsimport tool processes the existing WSDL document, either from a local copy on disk or by retrieving it from a network address or URL. For an example of using a web browser to access a service’s WSDL, see Verifying Deployment (page 152).

When developing a web service starting from an existing WSDL, the process is actually simpler than starting from Java. This is because the policy assertions needed to enable various WSIT technologies are already embedded in the WSDL file. An example WSDL file is included in the fromwsdl sample provided with this tutorial at:

<INSTALL>/wsit-enabled-fromwsdl/etc/AddNumbers.wsdl

To Create a web service from WSDL, create the following source files:

- WSDL File (page 149)
- Web Service Implementation File (page 149)
- custom-server.xml
- web.xml
- sun-jaxws.xml
- build.xml
- build.properties

The following files are standard files required for JAX-WS. Examples of these files are provided in the fromwsdl sample directory.

- custom-server.xml
- sun-jaxws.xml
- web.xml

The build.xml and build.properties files are standard in any Ant build environment. Examples of these files are provided in the respective samples directories.

The sample files provided in this tutorial define a web service that takes two integers, adds them, and returns the result. If one of the integers is negative, an exception is returned.
WSDL File

You can create a WSDL file by hand or retrieve it from an existing web service by simply pointing a web browser at the web service’s URL. The snippet shown below illustrates how to enable the WSIT Reliable Messaging technology in a WSDL file.

```xml
<wsp:Policy wsu:Id="AddNumbers_policy">
  <wsp:ExactlyOne>
    <wsp:All>
      <wsrm:RMAssertion>
        <wsrm:InactivityTimeout Milliseconds="600000"/>
        <wsrm:AcknowledgementInterval Milliseconds="200"/>
      </wsrm:RMAssertion>
    </wsp:All>
  </wsp:ExactlyOne>
</wsp:Policy>
```

For a complete example of a WSDL file, see the `AddNumbers.wsdl` in the from-wsdl example. Another benefit of `AddNumbers.wsdl` file is that it shows how a WSIT-enabled WSDL is constructed. Therefore, you can use it as a reference when you create a WSDL file or modify an existing one.

Web Service Implementation File

The following file (AddNumbersImpl.java) shows how to implement a web service interface.

```java
package fromwsdl.server;

import javax.jws.WebService;
import javax.jws.WebMethod;

@WebService (endpointInterface="fromwsdl.server.AddNumbersPortType")
public class AddNumbersImpl{
  @WebMethod(action="addNumbers")
  public int addNumbers (int number1, int number2) throws AddNumbersFault_Exception {
    if (number1 < 0 || number2 < 0) {
      String message = "Negative number cannot be added!";
      String detail = "Numbers: " + number1 + ", " + number2;
      AddNumbersFault fault = new AddNumbersFault ();
      fault.setMessage (message);
      fault.setFaultInfo (detail);
      return -1;
    }
    return number1 + number2;
  }
}
```
Building and Deploying the Web Service

Once configured, you can build and deploy a WSIT-enabled web service in the same manner as a standard JAX-WS web service.

The following topics describe how to perform this task:

- Building and Deploying a Web Service Created From Java (page 150)
- Building and Deploying a Web Service Created From WSDL (page 151)
- Deploying the Web Service to a Web Container (page 151)
- Verifying Deployment (page 152)

Building and Deploying a Web Service Created From Java

To build and deploy the web service, open a terminal window, go to the <INSTALL>/wsit-enabled-fromjava/ directory and type the following:

```
ant server
```

This command calls the server target in build.xml, which builds and packages the application into a WAR file, wsit-enabled-fromjava.war, and places it in the wsit-enabled-fromjava/build/war directory. The ant server command also deploys the WAR file to the web container.

The ant command calls multiple tools to build and deploy the web service. The JAX-WS annotation processing tool (apt) processes the annotated source code and invokes the compiler itself, resulting in the class files for each of the Java source files. In the fromjava example, the ant target build-server-java in
build.xml handles this portion of the process. Then the individual class files are bundled together along with the web service’s supporting configuration files into the application’s WAR file. It is this file that is deployed to the web container by the deploy target.

During execution of the server target, you will see a warning message. The message refers to "Annotation types without processors". The warning is expected and does not indicate an abnormal situation. The text is included here for reference:

```
build-server-java:
  [apt] warning: Annotation types without processors:
    [javax.xml.bind.annotation.XmlRootElement,
     javax.xml.bind.annotation.XmlAccessorType,
     javax.xml.bind.annotation.XmlType,
     javax.xml.bind.annotation.XmlElement]
  [apt] 1 warning
```

### Building and Deploying a Web Service Created From WSDL

To build and deploy the web service, open a terminal window, go to the `<INSTALL>/wsit-enabled-fromjava/` directory, and type the following:

```
ant server
```

This command calls `wsimport`, which takes the WSDL description and generates a corresponding Java interface and other supporting classes. Then the Java compiler is called to compile both the user's code and the generated code. Finally, the class files are bundled together into the WAR file. To see the details of how this is done, see the `build-server-wsdl` and `create-war` targets in the `wsit-enabled-fromwsdl/build.xml` file.

### Deploying the Web Service to a Web Container

As a convenience, invoking each `ant server` command builds the web service’s WAR file and immediately deploys it to the web container. However, in some situations, such as after undeploying a web service, it may be useful to deploy the web service without rebuilding it.
For both scenarios, fromjava and fromwsdl, the resulting application is deployed in the same manner.

The following sections describe how to deploy on the different web containers:

- Deploying to GlassFish (page 152)
- Deploying to Apache Tomcat (page 152)

### Deploying to GlassFish

For development purposes, the easiest way to deploy is to use the autodeploy facility of the GlassFish application server. To do so, you simply copy your application’s WAR file to the /autodeploy directory for the domain to which you want to deploy. If you are using the default domain, domain1, which is set up by the GlassFish installation process, the appropriate directory path would be `<AS_HOME>/domains/domain1/autodeploy`.

The `build.xml` file which accompanies this example has a deploy target for GlassFish. To invoke that target, run the following command in the top-level directory of the respective examples, either fromjava or fromwsdl, as follows.

```
ant deploy
```

### Deploying to Apache Tomcat

Apache Tomcat also has an autoDeploy feature. This feature can be turned off but it is enabled by Tomcat’s out-of-the-box configuration settings. If you are not sure whether the autoDeploy is enabled, check `<TOMCAT_HOME>/conf/server.xml` for the value of autoDeploy. Assuming autoDeploy is enabled, copying your application to `<TOMCAT_HOME>/webapps` is all that is necessary. Additionally, there is a target in the Ant `build.xml` file which accompanies this sample. The deploy target can be invoked by running the following command in the example’s top-level directory.

```
ant -Duse.tomcat=true deploy
```

### Verifying Deployment

A basic test to verify that the application has deployed properly is to use a web browser to retrieve the application’s WSDL from its hosting web container. The following URLs retrieve the WSDL from each of the two example services. If
you are running your web browser and web container on different machines, you need to replace localhost with the name of the machine hosting your web service.

---

**Note:** Before testing, make sure your web container is running.


If the browser displays a page of XML tags, the web service has been deployed and is working. If not, check the web container log for any error messages related to the sample WAR you have just deployed. For GlassFish, the log can be found at $AS_HOME/domains/domain1/logs/server.log$. For Apache Tomcat, the appropriate log file can be found at $TOMCAT_HOME/logs/catalina.out$.

## Creating a Web Service Client

Unlike developing a web service provider, creating a web service client application always starts with an existing WSDL file. This process is similar to the process you use to build a service from an existing WSDL file. The WSDL file that the client consumes already contains the WS-* policy assertions (and, in some cases, any value-added WSIT policy assertions that augment Sun’s implementation, but can safely be ignored by other implementations). Most of the policy assertions are defined in the WS-* specifications. Sun’s implementation processes these standard policy assertions.

The policy assertions describe any requirements from the server as well as any optional features the client may use. The WSIT build tools and run-time environment detect the WSDL’s policy assertions and configure themselves appropriately, if possible. If an unsupported assertion is found, an error message describing the problem will be displayed.

Typically, you retrieve the WSDL directly from a web service provider using the wsimport tool. The wsimport tool then generates the corresponding Java source code for the interface described by the WSDL. The Java compiler, javac, is then called to compile the source into class files. The programming code uses the generated classes to access the web service.
The following sections describe how to create a web service client:

- Creating a Client from Java (page 154)
- Creating a Client from WSDL (page 156)

**Creating a Client from Java**

To create a client from Java, you must create the following files:

- Client Java File (fromjava) (page 154)
- Client Configuration File (fromjava) (page 155)
- build.xml
- build.properties

The build.xml and build.properties files are standard in any Ant build environment. Examples of these files are provided in the fromjava sample directory.

**Client Java File (fromjava)**

The client Java file defines the functionality of the web service client. The following code shows the AddNumbersClient.java file that is provided in the sample.

```java
package fromjava.client;

import java.rmi.RemoteException;

public class AddNumbersClient {
    public static void main(String[] args) {
        try {
            AddNumbersImpl port = new AddNumbersImplService().getAddNumbersImplPort();
            int number1 = 10;
            int number2 = 20;
            System.out.printf("Invoking addNumbers(%d, %d)\n", number1, number2);
            int result = port.addNumbers(number1, number2);
            System.out.printf("The result of adding %d and %d is %d.\n\n", number1, number2, result);
            number1 = -10;
            System.out.printf("Invoking addNumbers(%d, %d)\n", number1, number2);
        }
    }
}
```

result = port.addNumbers (number1, number2);
System.out.printf (  
    "The result of adding %d and %d is %d.\n",  
    number1, number2, result);
} catch (AddNumbersException_Exception ex) {
    System.out.printf (  
        "Caught AddNumbersException_Exception: %s\n",  
        ex.getFaultInfo ().getDetail ());
}

This file specifies two positive integers that are to be added by the web service,  
passes the integers to the web service and gets the results from the web service  
via the port.addNumbers method, and prints the results to the screen. It then  
specifies a negative number to be added, gets the results (which should be an  
exception), and prints the results (the exception) to the screen.

**Client Configuration File (fromjava)**

The client configuration file defines the URL of the web service WSDL file. It is  
used by the web container wsimport tool to access and consume the WSDL and  
to build the stubs that are used to communicate with the web service.

The custom-client.xml file provided in the fromjava sample is shown below.  
The wsdlLocation and the package name xml tags are unique to each client and  
are highlighted in bold text

```xml
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<bindings>
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:wsdl="http://schemas.xmlsoap.org/wsdl/"
  wsdlLocation="http://localhost:8080/wsit-enabled-fromjava/addnumbers?wsdl"
  xmlns="http://java.sun.com/xml/ns/jaxws">
    <bindings node="wsdl:definitions">
      <package name="fromjava.client"/>
    </bindings>
  </bindings>
</bindings>
```
Creating a Client from WSDL

To create a client from WSDL, you must create the following files:

- Client Java File (fromwsdl) (page 156)
- Client Configuration File (fromwsdl) (page 156)
- build.xml
- build.properties

The build.xml and build.properties files are standard in any Ant build environment. Examples of these files are provided in the fromwsdl sample directory.

Client Java File (fromwsdl)

The client Java file defines the functionality of the web service client. The same client java file is used with both samples, fromjava and fromwsdl. For more information on this file, see Client Java File (fromjava) (page 154).

Client Configuration File (fromwsdl)

This is a sample custom-client.xml file. The wsdlLocation, package name, and jaxb:package name xml tags are unique to each client and are highlighted in bold text.

```xml
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<bindings>
  xmlns:xsd="http://www.w3.org/2001/XMLSchema"
  xmlns:jaxb="http://java.sun.com/xml/ns/jaxb"
  xmlns:wsdl="http://schemas.xmlsoap.org/wsdl/"
  wsdlLocation="http://localhost:8080/wsit-enabled-fromwsdl/addnumbers?wsdl"
  xmlns="http://java.sun.com/xml/ns/jaxws">
  <bindings node="ns1:definitions"
    xmlns:ns1="http://schemas.xmlsoap.org/wsdl/">
    <package name="fromwsdl.client"/>
  </bindings>
</bindings>
```

```xml
<bindings node="ns1:definitions/ns1:types/xsd:schema
[@targetNamespace='http://duke.org']"
  xmlns:xs="http://www.w3.org/2001/XMLSchema"
  xmlns:ns1="http://schemas.xmlsoap.org/wsdl/">
  <jaxb:schemaBindings>
```
<jaxb:package name="fromwsdl.client"/>
</jaxb:schemaBindings>
</bindings>
</bindings>
Building and Deploying a Client

To build and deploy a client for either of the examples provided in this tutorial, enter one of the following Ant commands in the top-level directory of the respective example, (either `fromjava` or `fromwsdl`) depending on which web container you are using:

For GlassFish: `ant client`

For the Apache Tomcat: `ant -Duse.tomcat=true client`

This command runs `wsimport`, which retrieves the web service’s WSDL and compiles the source.

Running a Web Service Client

To run a client for either of the examples provided in this tutorial, enter one of the following Ant commands in the top-level directory of the respective example, (either `fromjava` or `fromwsdl`) depending on which web container you are using:

For GlassFish: `ant run`

For the Apache Tomcat: `ant -Duse.tomcat=true run`

This command executes the `client` target, which simply runs Java with the name of the client’s class, for example, `fromwsdl.client.AddNumbersClient`. However, for convenience, the `client` target also passes a list of JAR files via the Java `-classpath` option.

When running the sample web service clients, you will see the following warning message:

```
WARNING: Optional client configuration file URL is missing. No client configuration is processed.
```

The warning message appears because the samples do not include a WSIT client configuration file. This configuration file is not required when using WSIT because there are no settings for WS-Reliable Messaging nor WS-Addressing that need to be stored in a client configuration file. The WSDL file contains all of the settings required by the client.
Undeploying a Web Service

During the development process, it is often useful to undeploy a web service. Undeploying a web service means to disable and remove it from the web container. Once the web service is removed, clients are no longer able to use the web service. Further, the web service will not restart without explicit redeployment by the user.

To undeploy from GlassFish, enter the following commands:

- asadmin undeploy --user admin wsit-jaxws-fromjava
- asadmin undeploy --user admin wsit-jaxws-fromwsdl

To undeploy from Apache Tomcat, enter the following commands:

- rm $CATALINA_HOME/webapps/wsit-enabled-fromjava.war
- rm $CATALINA_HOME/webapps/wsit-enabled-fromwsdl.war
Accessing WSIT Services Using WCF Clients

This chapter describes how to build and run a Microsoft Windows Communication Foundation (WCF) client that accesses the addnumbers service described in Chapter 8.

Creating a WCF Client

The process of creating a WCF C# client to the addnumbers service is similar to that for a Java programming language client. To create a WCF client you will:

1. Use the `svcutil.exe` tool to generate the C# proxy class and contracts for accessing the web service.
2. Create a client program that uses the generated files to make calls to the addnumbers web service.
Prerequisites to Creating the WCF Client

You must have the following software installed to create the WCF client:

- Microsoft Windows Software Development Kit (SDK) for July Community Technology Preview
- Microsoft .NET Framework 3.0 RTM
- the csclient-enabled-fromjava.zip example bundle, which you can download from https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/docs/howto/csclient-enabled-fromjava.zip

You must also deploy the addnumbers service described in WSIT Example Using a Web Container Without NetBeans (page 141). You can download the service from https://wsit.dev.java.net/source/browse/*checkout*/wsit/wsit/docs/howto/wsit-enabled-fromjava.zip.

The Client Class

The client class uses a generated proxy class, AddNumbersImpl, to access the web service. The port instance variable stores a reference to the proxy class.

```csharp
don
...  
port = new AddNumbersImplClient("AddNumbersImplPort");  
...  

Then the web service operation addNumbers is called on port:

```csharp
...  
int result = port.addNumbers(number1, number2);  
...  

The following is the full Client.cs class:

```csharp
using System;  

class Client {  
static void Main(String[] args) {  
AddNumbersImplClient port = null;  
try {  
    port = new AddNumbersImplClient("AddNumbersImplPort");  
int number1 = 10;  
int number2 = 20;  
```
CREATING A WCF CLIENT

```
Console.Write("Adding \{0\} and \{1\}. ", number1, number2);
int result = port.addNumbers (number1, number2);
Console.WriteLine("Result is \{0\}.\n\n", result);

number1 = -10;
Console.Write("Adding \{0\} and \{1\}. ", number1, number2);
result = port.addNumbers (number1, number2);
Console.WriteLine("Result is \{0\}.\n\n", result);
port.Close();
```  

```
} catch (System.ServiceModel.FaultException e) {
    Console.WriteLine("Exception: "+ e.Message);
    if (port != null) port.Close();
}
```  

**Building and Running the Client**

The example bundle contains all the files you need to build and run a WCF client that accesses a WSIT web service written in the Java programming language.

The csclient-enabled-fromjava.zip bundle contains the following files:

- Client.cs—the C# client class
- build.bat—the build batch file

**Generating the Proxy Class and Configuration File**

When creating a Java programming language client, you use the wsimport tool to generate the proxy and helper classes used by the client class to access the web service. When creating a WCF client, the svcutil.exe tool provides the same functionality as the wsimport tool. svcutil.exe generates the C# proxy class and contracts for accessing the service from a C# client program.

The example bundle contains a batch file, build.bat, that calls svcutil.exe to generate the proxy class. The command is:

```
svcutil /config:Client.exe.config http://localhost:8080/wsit-enabled-fromjava/addnumbers?wsdl
```
Building the AddNumbers Client

The example bundle’s build.bat file first generates the proxy class and configuration file for the client, then compiles the proxy class, configuration file, and Client.cs client class into the Client.exe executable file.

To run build.bat, do the following:

1. At a command prompt navigate the location where you extracted the example bundle.
2. If necessary, customize the build.bat file as described in Customizing the build.bat File below.
3. Enter the following command:
   
   build.bat

Customizing the build.bat File

To customize the build.bat file for your environment, do the following:

1. Open build.bat in a text editor.
2. On the first line enter the full path to the svcutil.exe tool. By default, it is installed at C:\Program Files\Microsoft SDKs\Windows\v6.0\Bin.
3. On the first line change the WSDL location URL if you did not deploy the addnumbers service to the local machine, or if the service was deployed to a different port than the default 8080 port number. For example, the following line sets the host name to testmachine.example.com and the port number to 8081:
   
   svcutil /config:Client.exe.config http://testmachine.example.com:8081/wsit-enabled-fromjava/addnumbers?wsdl
4. On line 2. change the location of the csc.exe C# compiler and the System.ServiceModel and System.Runtime.Serialization support DLLs if you installed the .NET 2.0 and 3.0 frameworks to non-default locations.

Running the AddNumbers Client

After the client has been built, run the client by following these steps:

1. At a command prompt navigate the location where you extracted the example bundle.
2. Enter the following command:
Client.exe

You will see the following output:

Adding 10 and 20. Result is 30.
Adding -10 and 20. Exception: Negative numbers can't be added!
Data Contracts

This chapter describes guidelines for:

- Designing a XML schema exposed by a web service starting from Java
- Consuming a WCF service generated WSDL/XML schema when designing a Java client or Java web service
- Developing a Microsoft WCF client

A WSIT client/service uses JAXB 2.0 for XML serialization, generating XML schemas from Java classes and generating Java classes from XML schemas. A WCF client/service uses either XmlSerializer or DataContractSerializer for like tasks. JAXB 2.0 and the WCF XML serialization mechanisms differ in two fundamental ways. First, JAXB 2.0 supports all of XML schema. .NET’s DataContractSerializer and XmlSerializer support different XML schema sets. Second, WCF’s XmlSerializer/DataContractSerializer and JAXB 2.0 differ in their mapping of programming language datatypes to XML Schema constructs. As a result, a XML schema generated from a programming language on one platform and consumed on another platform may result in less than developer-friendly bindings. This chapter discusses some of the common databinding differences between the two systems and recommends ways to address them.

Web Service - Start from Java

This section provides guidelines for designing a XML schema exported by a Java web service designed starting from Java. JAXB 2.0 provides a rich set of annotations and types for mapping Java classes to different XML Schema con-
Data Contracts

Structs. The guidelines provide guidance on using JAXB 2.0 annotations and types so that developer friendly bindings may be generated by XML serialization mechanisms (svcutil) on WCF client.

Not all JAXB 2.0 annotations are included here; not all are relevant from an interoperability standpoint. For example, the annotation @XmlAccessorType provides control over default serialization of fields and properties in a Java class but otherwise has no effect on the on-the-wire XML representation or the XML schema generated from a Java class. Select JAXB 2.0 annotations are therefore not included here in the guidance.

The guidance includes several examples, which use the following conventions:
- prefix xs: is used to represent XML Schema namespace
- JAXB 2.0 annotations are defined in javax.xml.bind.annotation package but, for brevity, the package name has been omitted

Data Types

Primitives and Wrappers

Guideline: Java primitive and wrapper classes map to slightly different XML schema representations. Therefore, .NET bindings will vary accordingly.

Example: A Java primitive type and its corresponding wrapper class

```java
//-- Java code fragment
public class StockItem{
    public Double wholeSalePrice;
    public double retailPrice;
}
```

```xml
//-- Schema fragment
<xs:complexType name="stockItem">
    <xs:sequence>
        <xs:element name="wholeSalePrice" type="xs:double"
```
Web Service - Start from Java

```xml
<xs:complexType name="stockItem">
  <xs:sequence>
    <xs:element name="wholeSalePrice" type="xs:double" minOccurs="0"/>
    <xs:element name="retailPrice" type="xs:double"/>
  </xs:sequence>
</xs:complexType>

//-- .NET C# auto generated code from schema
public partial class stockItem
{
    private double wholeSalePrice;
    private bool wholeSalePriceFieldSpecified;
    private double retailPrice;

    public double wholeSalePrice
    {
        get{ return this.wholeSalePrice;}
        set{this.wholeSalePrice=value}
    }

    public bool wholeSalePriceSpecified
    {
        get{ return
            this.wholeSalePriceFieldSpecified;}
        set{this.wholeSalePriceFieldSpecified=value}
    }

    public double retailPrice
    {
        get{ return this.retailPrice;}
        set{this.retailPrice=value}
    }
}

//-- C# code fragment
stockItem s = new stockItem();
s.wholeSalePrice = Double.parse("198.92");
s.wholeSalePriceSpecified = true
s.retailPrice = Double.parse("300.25");

BigDecimal

Guideline: Limit decimal values to the range and precision of .NET's System.Decimal.

not. For interoperability use only values within the range and precision of System.Decimal. (See System.Decimal.MinValue and System.Decimal.MaxValue.) Any values outside of this range require a customized .NET client.

**Example: BigDecimal usage**

```java
//--- Java code fragment
public class RetBigDecimal {
    private BigDecimal arg0;

    public BigDecimal getArg0() { return this.arg0; }
    public void setArg0(BigDecimal arg0) { this.arg0 = arg0; }
}

//--- Schema fragment
<xs:complexType name="retBigDecimal">
    <xs:sequence>
        <xs:element name="arg0" type="xs:decimal" minOccurs="0"/>
    </xs:sequence>
</xs:complexType>

//--- .NET auto generated code from schema
public partial class retBigDecimal{
    private decimal arg0Field;
    private bool arg0FieldSpecified;

    public decimal arg0 {
        get { return this.arg0Field; }
        set { this.arg0Field = value; }
    }

    public bool arg0Specified {
        get { return this.arg0FieldSpecified; }
        set { this.arg0FieldSpecified = value; }
    }
}

//--- C# code fragment
    System.CultureInfo engCulture = new System.CultureInfo("en-US");
    retBigDecimal bd = new retBigDecimal();
    bd.arg0 = System.Decimal.MinValue;
```
```java
retBigDecimal negBd = new retBigDecimal();
negBd = System.Decimal.Parse("-0.0", engCulture);
```

Guideline: Use the @XmlSchemaType annotation for a strongly typed binding to a .NET client generated with the DataContractSerializer.

java.net.URI maps to xs:string. .NET maps xs:string to System.string. Annotation @XmlSchemaType can be used to define a more strongly typed binding to a .NET client generated with the DataContractSerializer. @XmlSchemaType can be used to map java.net.URI to xs:anyURI. .NET's DataContractSerializer and XmlSerializer bind xs:anyURI differently:

- DataContractSerializer binds xs:anyURI to .NET type System.Uri
- XmlSerializer binds xs:anyURI to .NET type System.string

Thus, the above technique only works if the WSDL is processed using DataContractSerializer.

Example: @XmlSchemaType and DataContractSerializer

```java
// Java code fragment
public class PurchaseOrder
{
    @XmlSchemaType(name="anyURI")
    public java.net.URI uri;
}
```

```
//-- Schema fragment
<xs:complexType name="purchaseOrder">
    <xs:sequence>
        <xs:element name="uri" type="xs:anyURI" minOccurs="0"/>
    </xs:sequence>
</xs:complexType>
```

```csharp
//-- .NET auto generated code from schema
//-- Using svcutil.exe /serializer:DataContractSerializer <wsdl file>
public partial class purchaseOrder : object,
    System.Runtime.Serialization.IExtensibleDataObject
{

    private System.Uri uriField;

    //--- ..... other generated code ........
    public System.Uri uri
```
```csharp
public partial class purchaseOrder
{
    private string uriField;
    public string uri
    {
        get { return this.uriField; }
        set { this.uriField = value; }
    }
}

//--- C# code fragment
purchaseOrder tmpU = new purchaseOrder()
tmpU.uri = new System.Uri("../Hello",
System.UriKind.Relative);

Example: @XmlSchemaType and XmlSerializer

// Java code fragment
public class PurchaseOrder
{
    @XmlSchemaType(name="anyURI")
    public java.net.URI uri;
}

//--- .NET auto generated code from schema
//--- Using svcutil.exe /serializer:XmlSerializer <wsdl file>
public partial class purchaseOrder
{
    private string uriField;
    public string uri
    {
        get { return this.uriField; }
        set { this.uriField = value; }
    }
}

//--- C# code fragment
purchaseOrder tmpU = new purchaseOrder()
tmpU.uri = "mailto:mailto:mduerst@ifi.unizh.ch";
```

**Duration**

**Guideline:** Use .NET's System.Xml.XmlConvert to generate a lexical representation of xs:duration when the binding is to a type of System.String.

javax.xml.datatype.Duration maps to xs:duration. .NET maps xs:duration to a different datatype for DataContractSerializer and XmlSerializer.

- DataContractSerializer binds xs:duration to .NET System.TimeSpan.
- XmlSerializer binds xs:duration to .NET System.string.

When xs:duration is bound to .NET System.string, the string value must be a lexical representation for xs:duration. .NET provides utility System.Xml.XmlConvert for this purpose.

Example: Mapping xs:duration using DataContractSerializer

```csharp
//-- Java code fragment
public class PurchaseReport {
    public javax.xml.datatype.Duration period;
}
```

```xml
<xs:complexType name="purchaseReport">
    <xs:sequence>
        <xs:element name="period" type="xs:duration" minOccurs="0"/>
    </xs:sequence>
</xs:complexType>
```

```csharp
//-- .NET auto generated code from schema
//-- Using svcutil.exe /serializer:DataContractSerializer <wsdl file>
{
    private System.TimeSpan periodField;
    public System.TimeSpan period
    {
        get { return this.periodField; }
        set { this.periodField = value; }
    }
}
```

```csharp
//-- C# code fragment
purchaseReport tmpR = new purchaseReport();
tmpR.period = new System.TimeSpan.MaxValue;
```

Example: Mapping xs:duration using XmlSerializer

```csharp
//-- .NET auto generated code from schema
//-- Using svcutil.exe /serializer:XmlSerializer <wsdl file>
public partial class purchaseReport
{
    private string periodField;
    public string period
```
{  
    get { return this.periodField; }  
    set { this.periodField = value; }  
}  

//-- C# code fragment  
purchaseReport tmpR = new purchaseReport();  
tmpR.period = System.Xml.XmlConvert.ToString(new  
System.TimeSpan(23, 0,0));

Binary Types

java.awt.Image, javax.xml.transform.Source, and javax.activation.DataHandler map to xs:base64Binary. .NET maps xs:base64Binary to byte[].  

JAXB 2.0 provides the annotation @XmlMimeType, which supports specifying the 
content type, but .NET ignores this information.  

Example: Mapping java.awt.Image without @XmlMimeType

//-- Java code fragment  
public class Claim{  
    public java.awt.Image photo;  
}  

//-- Schema fragment  
<xs:complexType name="claim">  
  <xs:sequence>  
    <xs:element name="photo" type="xs:base64Binary"  
    minOccurs="0"/>  
  </xs:sequence>  
</xs:complexType>  

//-- .NET auto generated code from schema  
public partial class claim : object,  
System.Runtime.Serialization.IExtensibleDataObject  
{
    private byte[] photoField;  
    //-- ..... other gernerated code .......  
    public byte[] photo  
    { 

}
WEB SERVICE - START FROM JAVA

get { return this.photoField; }
set { this.photoField = value; }

//-- C# code fragment
try
{
    claim tmpC = new claim();
    System.IO.FileStream f = new System.IO.FileStream(        
        "C:\icons\circleIcon.gif", System.IO.FileMode.Open);
    int cnt = (int)f.Length;
    tmpC.photo = new byte[cnt];
    int rCnt = f.Read(tmpC.photo, 0, cnt);
}
catch (Exception e)
{
    Console.WriteLine(e.ToString());
}

Example: Mapping java.awt.Image with @XmlMimeType

//-- Java code fragment
public class Claim{
    @XmlMimeType("image/gif")
    public java.awt.Image photo;
}

//-- Schema fragment
<xs:complexType name="claim">
    <xs:sequence>
        <xs:element name="photo" ns1:expectedContentTypes="image/gif"
            type="xs:base64Binary" minOccurs="0"
            xmlns:ns1="http://www.w3.org/2005/05/xmllmime"/>
    </xs:sequence>
</xs:complexType>

//-- Using the @XmlMimeType annotation doesn’t change .NET
//--auto generated code
public partial class claim : object,
    System.Runtime.Serialization.IExtensibleDataObject
{
    private byte[] photoField;
    //-- ..... other generated code ......
    public byte[] photo
DATA CONTRACTS

```csharp
{
    get { return this.photoField; } 
    set { this.photoField = value; }
}
```

//-- This code is unchanged by the different schema
//-- C# code fragment
try {
    claim tmpC = new claim();
    System.IO.FileStream f = new System.IO.FileStream(  
        "C:\icons\circleIcon.gif", System.IO.FileMode.Open);  
    int cnt = (int)f.Length;  
    tmpC.photo = new byte[cnt];    
    int rCnt = f.Read(tmpC.photo, 0, cnt);
}
catch (Exception e) {
    Console.WriteLine(e.ToString());
}

**XMLGregorianCalendar**

**Guideline:** Use java.xml.datatype.XMLGregorianCalendar instead of java.util.Date and java.util.Calendar.

XMLGregorianCalendar supports the following XML schema calendar types: xs:date, xs:time, xs:dateTime, xs:gYearMonth, xs:gMonthDay, xs:gYear, xs:gMonth, and xs:gDay. It is statically mapped to xs:anySimpleType, the common schema type from which all the XML schema calendar types are derived. .NET maps xs:anySimpleType to System.string.

java.util.Date and java.util.Calendar map to xs:dateTime, but don't provide as complete XML support as XMLGregorianCalendar does.

**Guideline:** Use annotation @XmlSchemaType for a strongly typed binding of XMLGregorianCalendar to one of the XML schema calendar types.
Example: XmlGregorianCalendar without @XmlSchemaType

```java
//-- Java code fragment
public class PurchaseOrder{
    public javax.xml.datatype.XMLGregorianCalendar orderDate;
}

//-- Schema fragment
<xs:complexType name="purchaseOrder">
    <xs:sequence>
        <xs:element name="orderDate" type="xs:anySimpleType" minOccurs="0"/>
    </xs:sequence>
</xs:complexType>

//-- .NET auto generated code from schema
public partial class purchaseOrder{
    private string orderDateField;
    public string orderDate{
        get { return this.orderDateField; }
        set { this.orderDateField = value; }
    }
}

//-- C# code fragment
purchaseOrder tmpP = new purchaseOrder();
tmpP.orderDate = System.Xml.XmlConvert.ToString(System.DateTime.Now, System.Xml.XmlDateTimeSerializerMode.RoundtripKind);
```
Example: XMLGregorianCalendar with @XmlSchemaType

//-- Java code fragment
public class PurchaseOrder{
    @XmlSchemaType(name="dateTime")
    public javax.xml.datatype.XMLGregorianCalendar orderDate;
}

//-- Schema fragment
<xs:complexType name="purchaseOrder">
    <xs:sequence>
        <xs:element name="orderDate" type="xs:dateTime"
            minOccurs="0"/>
    </xs:sequence>
</xs:complexType>

//-- .NET auto generated code from schema
public partial class purchaseOrder : object,
    System.Runtime.Serialization.IExtensibleDataObject
{
    private System.Runtime.Serialization.ExtensionDataObject
        extensionDataField;
    private System.DateTime orderDateField;

    public System.Runtime.Serialization.ExtensionDataObject ExtensionData
    {
        get { return this.extensionDataField; } 
        set { this.extensionDataField = value; }
    }

    public System.DateTime orderDate
    {
        get { return this.orderDateField; } 
        set { this.orderDateField = value; }
    }
}

//-- C# code fragment
purchaseOrder tmpP = new purchaseOrder();
tmpP.orderDate = System.DateTime.Now;

**UUID**

Guideline: Use Leach-Salz variant of UUID at runtime.
java.util.UUID maps to schema type xs:string. .NET maps xs:string to System.String. The constructors in java.util.UUID allow any variant of UUID to be created. Its methods are for manipulation of the Leach-Salz variant.

Example: Mapping UUID

```java
//-- Java code fragment
public class ReportUid{
    public java.util.UUID uuid;
}

//-- Schema fragment
<xs:complexType name="reportUid">
    <xs:sequence>
        <xs:element name="uuid" type="xs:string" minOccurs="0"/>
    </xs:sequence>
</xs:complexType>

//-- .NET auto generated code from schema
{
    private System.Runtime.Serialization.ExtensionDataObject extensionDataField;
    private string uuidField;

    public System.Runtime.Serialization.ExtensionDataObject ExtensionData
    {
        get { return this.extensionDataField; }  
        set { this.extensionDataField = value; }
    }

    public string uuid
    {
        get { return this.uuidField; }  
        set { this.uuidField = value; }
    }
}

//-- C# code fragment
reportUid tmpU = new reportUid();
System.Guid guid = new System.Guid("06b7857a-05d8-4c14-b7fa-822e2aa6053f");
tmpU.uuid = guid.ToString();
```
**Type Variable**

A typed variable maps to `xs:anyType`. .NET maps `xs:anyType` to `System.Object`.

**Example: Using a typed variable**

```java
// Java class
public class Shape <T>
{
    private T xshape;

    public Shape() {}
    public Shape(T f)
    {
        xshape = f;
    }
}

<x:s:complexType name="shape">
    <xs:sequence>
        <xs:element name="xshape" type="xs:anyType"
            minOccurs="0"/>
    </xs:sequence>
</xs:complexType>

// C# code generated by svcutil
public partial class shape
{
    private object xshapeField;

    public object xshape
    {
        get { return this.xshapeField; }
        set { this.xshapeField = value; }
    }
}
```

**Collections**

Java collections types - `java.util.Collection` and its subtypes, `array`, `List`, and parameterized collection types (e.g. `List<Integer>`) can be mapped to XML schema in different ways and can be serialized in different ways. The following examples show .NET bindings.
List of nillable elements

By default, a collection type such as List<Integer> maps to a XML schema construct that is a repeating unbounded occurrence of an optional and nillable element. .NET binds the XML schema construct to System.Nullable<int>[]. The element is optional and nillable. However, when marshalling JAXB marshaller will always marshal a null value using xsi:nil.

Example: Collection to a list of nillable elements

```java
//-- Java code fragment
@XmlRootElement(name="po")
public PurchaseOrder {
    public List<Integer> items;
}

//-- Schema fragment
<xs:element name="po" type="purchaseOrder">
    <xs:complexType name="purchaseOrder">
        <xs:sequence>
            <xs:element name="items" type="xs:int" nillable="true" minOccurs="0" maxOccurs="unbounded"/>
        </xs:sequence>
    </xs:complexType>

//-- JAXB XML serialization
<po>
    <items> 1 </items>
    <items> 2 </items>
    <items> 3 </items>
</po>

<po>
    <items> 1 </items>
    <items xsi:nil=true/>
    <items> 3 </items>
</po>

//-- .NET auto generated code from schema
partial class purchaseOrder {
    private System.Nullable<int>[] itemsField;

    public System.Nullable<int>[] items {
        get { return this.itemsField; } 
        set { this.itemsField = value; }
    }
}
**List of optional elements**

This is the same as above except that a collection type such as `List<Integer>` maps to a repeating unbounded occurrence of an optional (minOccurs="0") but not nillable element. This in turn binds to .NET type `int[]`. This is more developer friendly. However, when marshalling, JAXB will marshal a null value within the `List<Integer>` as a value that is absent from the XML instance.

**Example: Collection to a list of optional elements**

```java
//-- Java code fragment
@XmlElement(nillable=false)
public List<Integer> items;

//-- Schema fragment
<xs:element name="items" type="xs:int"
    minOccurs="0" maxOccurs="unbounded"/>

// .NET auto generated code from schema
partial class purchaseOrder {
    private int[] itemsField;

    public int[] items {
        get { return this.itemsField; }
        set { this.itemsField = value; }
    }
}
```

**List of values**

A collection such as `List<Integer>` can be mapped to a list of XML values (i.e. a XML schema list simple type) using annotation `@XmlList`. .NET maps list simple type to a .NET System.string.
Example: Collection to a list of values using @XmlList

//-- Java code fragment
@XmlRootElement(name="po")
public PurchaseOrder {
    @XmlList public List<Integer> items;
}

//-- Schema fragment
<xs:element name="po" type="purchaseOrder">
    <xs:complexType name="purchaseOrder">
        <xs:element name="items" minOccurs="0">
            <xs:simpleType>
                <xs:list itemType="xs:int"/>
            </xs:simpleType>
        </xs:element>
    </xs:complexType>
</xs:element>

//-- XML serialization
<po>
    <items> 1 2 3 </items>
</po>

//-- .NET auto generated code from schema
partial class purchaseOrder {
    private string itemsField;

    public string items
    {
        get { return this.itemsField; }
        set { this.itemsField = value; }
    }
}
Arrays

Example: Single and multidimensional Arrays

```java
//@-- Java code fragment
public class FamilyTree {
    public Person[] persons;
    public Person[][] family;
}

//@ .NET auto generated code from schema
public partial class familyTree
{
    private person[] persons;
    private person[][] families;

    public person[] persons
    {
        get { return this.membersField; }
        set { this.membersField = value; }
    }

    public person[][] families
    {
        get { return this.familiesField; }
        set { this.familiesField = value; }
    }
}
```

Fields/Properties

The following guidelines apply to mapping of JavaBean properties and Java fields, but for brevity Java fields are used.

@XmlElement

The @XmlElement annotation maps a property/field to an XML element. This is also the default mapping in the absence of any other JAXB 2.0 annotations. The annotation parameters in @XmlElement can be used to specify whether the element is optional or required, nillable or not. The following examples illustrate the corresponding bindings in the .NET client.
Example: Map a field/property to a nillable element

    //-- Java code fragment
    public class PurchaseOrder {
        // Map a field to a nillable XML element
        @javax.xml.bind.annotation.XmlElement(nillable=true)
        public java.math.BigDecimal price;
    }

    //-- Schema fragment
    <xs:complexType name="purchaseOrder">
        <xs:sequence>
            <xs:element name="price" type="xs:decimal"
                        nillable="true" minOccurs="0" />
        </xs:sequence>
    </xs:complexType>

    //-- .NET auto generated code from schema
    public partial class purchaseOrder {
        private System.Nullable<decimal> priceField;
        private bool priceFieldSpecified;

        public decimal price {
            get { return this.priceField; }
            set { this.priceField = value; }
        }

        public bool priceSpecified {
            get { return this.priceFieldSpecified; }
            set { this.priceFieldSpecified = value; }
        }
    }

Example: Map property/field to a nillable, required element

    //-- Java code fragment
    public class PurchaseOrder {
        // Map a field to a nillable XML element
        // Map a field to a nillable XML element
    }
A property/field can be mapped to an XML attribute using @XmlAttribute annotation. .NET binds an XML attribute to a property.

Example: Mapping field/property to XML attribute

```java
@XmlElement(nillable=true, required=true)
public java.math.BigDecimal price;
}

//-- Schema fragment
<xs:complexType name="purchaseOrder">
  <xs:sequence>
    <xs:element name="price" type="xs:decimal"
      nillable="true" minOccurs="1" />
  </xs:sequence>
</xs:complexType>

// .NET auto generated code from schema
public partial class purchaseOrder {
  private System.Nullable<decimal> priceField;

  public decimal price
  {
    get { return this.priceField; } 
    set { this.priceField = value; }
  }
}

@XmlAttribute
A property/field can be mapped to an XML attribute using @XmlAttribute annotation. .NET binds an XML attribute to a property.  

Example: Mapping field/property to XML attribute

```
<xs:attribute name="exportCode" type="xs:int"/>
</xs:extension>
</xs:complexType>

// .NET auto generated code from schema
public partial class ukAddress : address {
    private int exportCodeField;
    public int exportCode
    {
        get { return this.exportCodeField; }
        set { this.exportCodeField = value; }
    }
}

@XmlElementRefs
Guideline: @XmlElementRefs maps to a xs:choice. This binds to a property with name “item” in the C# class. If there is another field/property named “item” in the Java class, there will be a name clash that .NET will resolve by generating name. To avoid the nameclash, either change the name or use customization, for example @XmlElement(name="foo").

Example: Mapping a field/property using @XmlElementRefs

//-- Java code fragment
public class PurchaseOrder {
    @XmlElementRefs(
        @XmlElementRef(name="plane", type=PlaneType.class),
        @XmlElementRef(name="auto", type=AutoType.class))
    public TransportType shipBy;
}

@XmlElement(name="plane")
public class PlaneType extends TransportType {}
public class AutoType extends TransportType { }

@XmlRootElement
public class TransportType { ... }

//-- Schema fragment
<!-- XML schema generated by wsgen -->
<xs:complexType name="purchaseOrder">
  <xs:choice>
    <xs:element ref="plane"/>
    <xs:element ref="auto"/>
  </xs:choice>
</xs:complexType>

<!-- XML global elements -->
<xs:element name="plane" type="autoType" />
<xs:element name="auto" type="planeType" />

<xs:complexType name="autoType">
  <!-- content omitted - details not relevant to example -->
</xs:complexType>

<xs:complexType name="planeType">
  <!-- content omitted - details not relevant to example -->
</xs:complexType>

//-- .NET auto generated code from schema
public partial class purchaseOrder {
  private transportType itemField;

  [System.Xml.Serialization.XmlElementAttribute("auto",
    typeof(autoType), Order=4)]
  [System.Xml.Serialization.XmlElementAttribute("plane",
    typeof(planeType), Order=4)]
  public transportType Item
  {
    get { return this.itemField; }
    set { this.itemField = value; }
  }

  public partial class planeType { ... };
  public partial class autoType { ... };
}
Class

A Java class can be mapped to different XML schema type and/or an XML element. The following guidelines apply to the usage of annotations at the class level.

@XmlType - Anonymous type

Guideline: Prefer mapping class to named XML schema type rather than an anonymous type for a better .NET type binding.

The @XmlType annotation is used to customize the mapping of a Java class to an anonymous type. .NET binds an anonymous type to a .NET class - one per reference to the anonymous type. Thus, each Java class mapped to an anonymous type can generate multiple classes on the .NET client.

Example: Mapping a Java class to an anonymous type using @XmlType

```java
//-- Java code fragment
public class PurchaseOrder {
    public java.util.List<Item> item;
}

@XmlType(name="")
public class Item {
    public String productName;
    ...
}

//-- Schema fragment
<xs:complexType name="purchaseOrder">
    <xs:sequence>
        <xs:element name="item">
            <xs:complexType>
                <xs:sequence>
                    <xs:element name="productName" type="xs:string"/>
                </xs:sequence>
            </xs:complexType>
        </xs:element>
    </xs:sequence>
</xs:complexType>
```
</xs:complexType>
</xs:element>
</xs:sequence>
</xs:complexType>

// C# code generated by svcutil
public partial class purchaseOrder
{
    private purchaseOrderItem[] itemField;

    System.Xml.Serialization.XmlElementAttribute("item",
        Form=System.Xml.Schema.XmlSchemaForm.Unqualified,
        IsNullable=true, Order=0)
    public purchaseOrderItem[] item
    {
        get {
            return this.itemField;
        }
        set {
            this.itemField = value;
        }
    }
}

// .NET auto generated code from schema
public partial class purchaseOrderItem
{
    private string productNameField;
    public string productName {
        get { return this.productNameField; }
        set { this.productNameField = value; }
    }
}

@XmlType - xs:all

Guideline: Avoid using XmlType(propOrder={}).

@XmlType(propOrder={}) maps a Java class to a XML Schema complex type with xs:all content model. Since XML Schema places severe restrictions on xs:all, the use of @XmlType(propOrder={}) is therefore not recommended. So, the following example shows the mapping of a Java class to xs:all, but the corresponding .NET code generated by svcutil is omitted.
Example: Mapping a class to xs:all using @XmlType

//-- Java code fragment
@XmlType(propOrder={})
public class USAddress {
    public String name;
    public String street;
}

//-- Schema fragment
<xs:complexType name="USAddress">
    <xs:all>
        <xs:element name="name" type="xs:string"/>
        <xs:element name="street" type="xs:string"/>
    ...
</xs:all>
</xs:complexType>

@XmlElement - simple content

Guideline: A class can be mapped to a complexType with a simpleContent using @XmlValue annotation. .NET binds the Java property annotated with @XmlValue to a property with name “value”.

Example: Class to complexType with simpleContent

//-- Java code fragment
public class InternationalPrice {
    @XmlValue
    public java.math.BigDecimal price;
    ...
    @XmlAttribute public String currency;
}

//-- Schema fragment
<xs:complexType name="internationalPrice">
    <xs:simpleContent>
        <xs:extension base=xs:decimal">
            ...
        </xs:extension>
    </xs:simpleContent>
</xs:complexType>
Open Content

JAXB 2.0 supports the following annotations for defining open content. (Open content allows content not statically defined in XML schema to occur in an XML instance):

- @XmlAnyElement - which maps to xs:any, which binds to .NET type `System.Xml.XmlElement[]`.
- @XmlAnyAttribute - which maps to xs:anyAttribute, which binds to .NET type `System.Xml.XmlAttribute[]`.

Example: Using @XmlAnyElement for open content

```java
//-- Java code fragment
@XmlType(propOrder={"name", "age", "oc"})
public class OcPerson {
    @XmlElement(required=true)
    @XmlElement(required=true)
    public String name;
    public int age;
```
// Define open content
@XmlAnyElement
public List<Object> oc;

//-- Schema fragment
<xs:complexType name="ocPerson">
  <xs:sequence>
    <xs:element name="name" type="xs:string"/>
    <xs:element name="age" type="xs:int"/>
    <xs:any minOccurs="0" maxOccurs="unbounded"/>
  </xs:sequence>
</xs:complexType>

//-- .NET auto generated code from schema
public class ocPerson
{
  private String name;
  private int age;
  private System.Xml.XmlElement[] anyField;

  public String name { ... }
  public int age { ... }

  public System.Xml.XmlElement[] Any {
  {
    get { return this.anyField; }
    set { this.anyField = value; }
  }
  }

  Example: Open content using @XmlAnyAttribute

  //-- Java code fragment
  @XmlType(propOrder={"name", "age"})
  public class OcPerson {
    public String name;
    public int age;
  }
// Define open content
@XmlAnyAttribute
public java.util.Map oc;
}

//-- Schema fragment
<xs:complexType name="ocPerson">
  <xs:sequence>
    <xs:element name="name" type="xs:string"/>
    <xs:element name="age" type="xs:int"/>
  </xs:sequence>
  <xs:anyAttribute/>
</xs:complexType>

// .NET auto generated code from schema
public class ocPerson
{
    private String name;
    private double age;
    private System.Xml.XmlAttribute[] anyAttrField;

    public String name { ... }
    public double age { ... }

    public System.Xml.XmlElement[] anyAttr {
    {
        get { return this.anyAttrField; }
        set { this.anyAttrField = value; }
    }
    }


Enum Type

A Java enum type maps to an XML schema type constrained by enumeration facets. This, in turn, binds to .NET type enum type.
Example: Java enum -> xs:simpleType (with enum facets) -> .NET enum

```java
//-- Java code fragment
public enum USState {MA, NH}

//-- Schema fragment
<xs:simpleType name="usState">
  <xs:restriction base="xs:string">
    <xs:enumeration value="NH" />
    <xs:enumeration value="MA" />
  </xs:restriction>
</xs:simpleType>

//-- .NET auto generated code from schema
public enum usState { NH, MA }
```

**Package**

The following package level JAXB annotations are relevant from an interoperability standpoint:

- `@XmlSchema` – customizes the mapping of package to XML namespace.
- `@XmlSchemaType` – customizes the mapping of XML schema built-in type. The `@XmlSchemaType` annotation can also be used at the property/field level, as was seen in the previous example XMLGregorianCalendar (page 176).

**@XmlSchema**

A package is mapped to an XML namespace. The following attributes of the XML namespace can be customized using the `@XmlSchema` annotation parameters:

- `elementFormDefault` using `@XmlSchema.elementFormDefault()`
- `attributeFormDefault` using `@XmlSchema.attributeFormDefault()`
- `targetNamespace` using `@XmlSchema.namespace()`
- Associate namespace prefixes with the XML namespaces using the `@XmlSchema.ns()` annotation

These XML namespace attributes are bound to .NET serialization attributes (for example, `XmlSerializer` attributes).
**Not Recommended Annotations**

Any JAXB 2.0 annotation can be used but the following are not recommended:

- The `javax.xml.bind.annotation.XmlElementDecl` annotation is used to provide complete XML schema support.
- The `@XmlID` and `@XmlIDREF` annotations are used for XML object graph serialization, which is not well supported.

**Web Service - Start from WSDL**

The following guidelines apply when designing a Java web service starting from a WSDL:

1. If the WSDL was generated by `DataContractSerializer`, enable JAXB 2.0 customizations described in Customizations for WCF Service WSDL (page 197). The rationale for the JAXB 2.0 customizations is described in the same section.

2. If the WSDL is a result of contract first approach, verify that the WSDL can be processed by either the `DataContractSerializer` or `XmlSerializer` mechanisms.

The purpose of this step is to ensure that the WSDL uses only the set of XML schema features supported by JAXB 2.0 or .NET serialization mechanisms. JAXB 2.0 was designed to support all the XML schema features. The WCF serialization mechanisms, `DataContractSerializer` and `XmlSerializer`, provide different levels of support for XML schema features. Thus, the following step will ensure that the WSDL/schema file can be consumed by the WCF serialization mechanisms.

```
svctul <wsdl-file>
```

`svctul.exe` tool, by default, uses `DataContractSerializer` but falls back to `XmlSerializer` if it encounters an XML schema construct not supported by `XmlFormatter`.

**Java Client**

A Java client is always developed starting from a WSDL. See section, “Customizations for WCF Service WSDL (page 197)” for guidelines.
Customizations for WCF Service WSDL

When developing either a Java web service or a Java client from a WCF service WSDL generated using DataContractSerializer, the following JAXB 2.0 customizations are useful and/or required.

- `generateElementProperty`
- `mapSimpleTypeDef`

The following sections explain the use and rationale of these customizations.

**generateElementProperty**

WCF service WSDL generated from a programming language such as C# using DataContractSerializer may contain XML Schema constructs which result in `JAXBElement<T>` in generated code. A `JAXBElement<T>` type can also sometimes be generated when a WSDL contains advanced XML schema features such as substitution groups or elements that are both optional and nillable. In all such cases, `JAXBElement<T>` provides roundtripping support of values in XML instances. However, `JAXBElement<T>` is not natural to a Java developer. So the `generateElementProperty` customization can be used to generate an alternate developer friendly but lossy binding. The different bindings along with the trade-offs are discussed below.

**Default Binding**

The following is the default binding of an optional (minOccurs="0") and nillable(nillable="true") element:

```xml
<!-- XML schema fragment
<xs:element name="person" type="Person"
<xs:complexType name="Person">
  <xs:sequence>
    <xs:element name="name" type="xs:string"
      nillable="true" minOccurs="0"/>
  </xs:sequence>
</xs:complexType>
// Binding
public class Person {
  JAXBElement<String> getName() {...};
  public void setName(JAXBElement<String> value) {...}
}
```
Since the XML element “name” is both optional and nillable, it can be represented in an XML instance in one of following ways:

```xml
<!-- Absence of element name-->
<person>
  <!-- element name is absent -->
</person>

<!-- Presence of an element name -->
<person>
  <name xsi:nil="true"/>
</person>
```

The JAXBElement<String> type roundtrips the XML representation of “name” element across an unmarshal/marshal operation.

**Customized Binding**

When `generateElementProperty` is `false`, the binding is changed as follows:

```xml
<jaxb:bindings version="2.0"
  xmlns:jaxb="http://java.sun.com/xml/ns/jaxb"
  xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <jaxb:bindings schemaLocation="schema-importedby-wcfsvcwsdl"
    node="/xs:schema">
    <jaxb:globalBindings generateElementProperty="false"/>
  </jaxb:bindings>
</jaxb:bindings>
```

The above binding is more natural to Java developer than JAXBElement<String>. However, it does not roundtrip the value of <name>.
Note: The `generateElementProperty` attribute was introduced in JAXB 2.1.

**mapSimpleTypeDef**

XML Schema Part 2: Datatype defines facilities for defining datatypes for use in XML Schemas. .NET platform introduced the CLR types for some of the XML schema datatypes as described in Table 10–1.

**Table 10–1  CLR to XML Schema Type Mapping**

<table>
<thead>
<tr>
<th>CLR Type</th>
<th>XML Schema Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>byte</td>
<td>xs:unsignedByte</td>
</tr>
<tr>
<td>uint</td>
<td>xs:unsignedInt</td>
</tr>
<tr>
<td>ushort</td>
<td>xs:unsignedShort</td>
</tr>
<tr>
<td>ulong</td>
<td>xs:unsignedLong</td>
</tr>
</tbody>
</table>

However, there are no corresponding Java types that map to the XML Schema types listed in Table 10–1. Furthermore, JAXB 2.0 maps these XML schema types to Java types that are natural to Java developer. However, this results in a mapping that is not one-to-one. For example:

- `xs:int -> int`
- `xs:unsignedShort -> int`

The lack of a one-to-one mapping means that when XML Schema types shown in Table 10–1 are used in an `xsi:type` construct, they won't be preserved by default across an unmarshal followed by marshal operation. For example:

```csharp
// C# web method
public Object retObject(Object objvalue);
```

```java
// Java web method generated from WCF service WSDL
public Object retObject(
    Object objvalue);
```
The following illustrates why xsi:type is not preserved across an unmarshal/marshal operation.

- A value of type uint is marshalled by WCF serialization mechanism as:
  `<objvalue xsi:type="xs:unsignedShort"/>`
- JAXB 2.0 unmarshaller unmarshals the value as an instance of int and assigns it to parameter objvalue.
- The objvalue is marshalled back by JAXB 2.0 marshaller with an xsi:type of xs:int.
  `<objvalue xsi:type="xs:int"/>

One way to preserve and roundtrip the xsi:type is to use the mapSimpleType-Def customization. The customization makes the mapping of XML Schema Part 2 datatypes one-to-one by generating additional Java classes. Thus, xs:unsignedShort will be bound to its own class rather than int, as shown:

```
//Java class to which xs:unsignedShort is bound
public class UnsignedShort { ... }
```

The following illustrates how the xsi:type is preserved across an unmarshal/marshal operation:

- A value of type uint is marshalled by WCF serialization mechanism as:
  `<objvalue xsi:type="xs:unsignedShort"/>`
- JAXB 2.0 unmarshaller unmarshals the value as an instance of UnsignedShort and assigns it to parameter objvalue.
- The objvalue is marshalled back by JAXB 2.0 marshaller with an xsi:type of xs:int.
  `<objvalue xsi:type="xs:unsignedShort"/>

**Guideline:** Use mapSimpleTypedef customization where roundtripping of XML Schema types in Table 10–1 are used in xsi:type. However, it is preferable to avoid the use of CLR types listed in Table 10–1 since they are specific to .NET platform.
Developing a Microsoft .NET Client

This section describes how to develop a .NET client that uses data binding.

Do the following steps to generate a Microsoft .NET client from a Java web service WSDL file:

1. Generate WCF web service client artifacts using the svcutil.exe tool:

   `svcutil.exe <java-web-service-wsdl>

   svcutil.exe has the following options for selecting a serializer.
   
   `svcutil.exe /serializer:auto (default)
   svcutil.exe /serializer:DataContractSerializer
   svcutil.exe /serializer:XmlSerializer`

   We recommend using the default (/serializer:auto) option. This option ensures that svcutil.exe falls back to XmlSerializer if an XML schema construct is used that cannot be processed by DataContractSerializer.

   For example, in the following class field price is mapped to an XML attribute that cannot be consumed by DataContractSerializer.

   ```java
   public class POType {
       @javax.xml.bind.annotation.XmlAttribute
       public java.math.BigDecimal price;
   }
   ```

   `<!-- XML schema fragment -->
   <xs:complexType name="poType">
      <xs:sequence/>
      <xs:attribute name="price" type="xs:decimal"/>
   </xs:complexType>`

2. Develop the .NET client using the generated artifacts.
**BP 1.1 Conformance**

JAX-WS 2.0 enforces strict Basic Profile 1.1 compliance. The following are known cases where .NET framework does not enforce strict BP 1.1 semantics and their usage can lead to interoperability problems.

**BP 1.1 R2211**

In rpclit mode, BP 1.1 [http://www.ws-i.org/Profiles/BasicProfile-1.1-2006-04-10.html](http://www.ws-i.org/Profiles/BasicProfile-1.1-2006-04-10.html), R2211 disallows the use of xsi:nil in part accessors (see the R2211 for the actual text). From a developer perspective this means that in rpclit mode, JAX-WS does not allow a null to be passed in a web service method parameter.

```java
//Java Web method
public byte[] retByteArray(byte[] inByteArray)
{
    return inByteArray;
}

<!-- In rpclit mode, the above Java web service method will throw an exception if the following XML instance with xsi:nil is passed by a .NET client. -->
<RetByteArray xmlns="http://tempuri.org/">
    <inByteArray a:nil="true" xmlns=""
        xmlns:a="http://www.w3.org/2001/XMLSchema-instance"/>
</RetByteArray>
```
Using Atomic Transactions

This chapter explains how to configure and use WSIT WS-TX, which implements Web Services-AtomicTransactions (WS-AT) and Web Services-Coordination (WS-Coordination). WSIT WS-TX enables Java EE transactions to work across heterogeneous systems that support WS-AT and WS-Coordination.

About the basicWSTX Example

The basicWSTX example shows the following on the client-side:

1. Developers use existing Java Transaction APIs (JTA). Invocations of transacted web service operations flow transactional context from client to web service.

   Persistent resources updated with client-created transactions are all committed or rolled back as a single atomic transaction.

2. After the client-side code commits or aborts the JTA transaction, the client confirms that all operations in the transaction succeeded or failed via calls to verify methods on the transacted web service.
The example also shows the following on the service-side:

1. A transacted web service implemented as a Java servlet

   The "Edit Web Service Attributes" feature in the NetBeans WSIT plug-in is used to configure Transaction Attributes of each web service operation.

2. A transacted web service implemented as Container Managed Transaction (CMT)

   No configuration is necessary for this case.

3. Managed Java EE resources participating in a distributed transaction having its transacted updates all committed or rolled back.

   Both transacted web service operations (servlet and CMT EJB) manipulate these resources.

This example only shows how to use XATransaction-enabled JMS. While this example shows WSIT-to-WSIT operations, the client is configured to run on one GlassFish instance and the service runs on the other GlassFish instance. Either the Java client or the Java web service could be replaced by a semantically equivalent Microsoft implementation.

The WS-Coordination/WS-AtomicTransaction protocol messages flow back and forth between the two GlassFish instances just as they would in a Sun-to-Microsoft and a Microsoft-to-Sun transaction interoperability scenario.

The basicWSTX example was designed so it could be run in either one or in two GlassFish domains. If you run the example in one domain, only one coordinator is used; no WS-Coordination protocol messages will be exchanged. We explain how to run the example in two domains so both protocols, WS-Coordination and WS-AtomicTransaction (WS-AT), are used, as shown in Figure 11–1.
Figure 11–1  WS-Coordination and WS-AtomicTransaction Protocols in Two GlassFish Domains

Figure 11–2 shows the components that make up the example.
The service, which runs in domain1, is comprised of two components:

- **SimpleService**, a web service that is implemented as a servlet with transacted operations
- **SimpleServiceASCMTEJB**, a container-managed transaction Enterprise bean (CMT EJB) web service

The SimpleService web service uses two JMS resources that are created in domain1:

- **jms/ConnectionFactory**, an XATransaction connection factory
- **jms/Queue**, a JMS queue

The client servlet, which runs in domain2, initiates the transaction.
Complete the following steps to configure your environment then build, deploy, and run the basicWSTX example.

1. Download the sample kit for this example from https://wsit-docs.dev.java.net/releases/m4/wsittutorial.zip.

2. Ensure that properties that point to your local GlassFish and WSIT Tutorial installations have been set.
   a. Ensure that the javaee.home property in the <INSTALL>/wsittutorial/examples/bp-project/app-server.properties file, points to the location of your GlassFish installation.
   b. Ensure that the file <INSTALL>/wsittutorial/examples/bp-project/build.properties has been created and the javaee.home and wsit.tutorial.home properties have been set.
   c. Ensure that GlassFish and Ant 1.6.5 or higher have been installed and are on the path. GlassFish includes Ant 1.6.5, which can be found in the <javaee.home>/lib/ant/bin directory.

3. Set up your environment to run the basicWSTX example.

   This step performs the following configuration tasks for you:
   • Starts domain1.
   • Creates the resources (jms/Queue and XATransaction jms/ConnectionFactory) used in the example.
   • Creates and sets up two GlassFish domains.

   The domains can either be created on one machine or on two different machines. We’ll show you how to do it on one machine. The first domain, domain1, is created as part of the GlassFish installation.
   • Establishes trust between the two domains by installing each domain’s s1as security certificate in the other domain’s truststore.

   To configure your environment to run the example:
   a. Change to the <INSTALL>/wsittutorial/examples/wstx/basicWSTX/SampleService directory:
cd <INSTALL>/wsitutorial/examples/wstx/basicWSTX/
SampleService

b. Issue the following command to configure your environment to run the example:

    ant setup

4. Register the GlassFish server instances (domain1 and domain2) in the NetBeans IDE.
   a. If the Sun Java System Application Server (domain1) is already registered, go to Step 4e. If it is not, go to Step 4b.
   b. In the Runtime tab, right-click Servers and select Add Server. The Add Server Instance dialog displays.
   c. Choose the server (Sun Java System Application Server) from the pulldown and give it a descriptive name, such as Sun Java System Application Server - domain1 (Service), and then press Next.
   d. Select domain1 from the pulldown, then press Finish. The server instance you just registered is the one in which you will run the web service (SampleService).
   e. Right-click Servers and select Add Server. The Add Server Instance dialog displays.
   f. Choose the server (Sun Java System Application Server) from the pulldown and give it a descriptive name, such as Sun Java System Application Server - domain2 (Client), and then press Next.
   g. Select domain2 from the pulldown, then press Finish. The server instance you just registered is the one in which you will run the web service client (SampleServiceClient).

5. Associate the SampleService web service with the appropriate instance (domain1) of the GlassFish server.
   a. Select File, then Open Project.
   b. Browse to the <wsit.tutorial.home>/examples/wstx/basicWSTX/ directory, select the SampleService project, and select Open WSTX Folder.
   c. In the Projects tab, right-click SampleService, select Properties, then select the Run category.
   d. Use the Server pulldown to point to the Sun Java System Application Server, the default domain, or the Glassfish server instance (domain1) you registered in Step 4.
e. Click OK.


This operation creates file SampleService\SampleService-war\web\WEB-INF\wsit-wstx.sample.service.Simple.xml, in which the transaction attribute settings for the SampleService-war are stored.

To set the transaction attributes for the SampleService-war web service:

a. In the Projects tab, open the SampleService-war project.
b. Open the Web Services node.
c. Right-click Simple and select Edit Web Service Attributes.
d. Select the WSIT tab and open the Operation node and then the method node in each section.

Select the indicated setting for each of the following operations from the Transaction pulldown:

- Set init to Required
- Set publishRequired to Required
- Set publishSupports to Supported
- Set verify to Required
USING ATOMIC TRANSACTIONS

Figure 11–3 shows how this is done for the publishRequired operation.

![Figure 11–3 Setting the Transaction Attribute for the publishRequired Method](image)

e. Click OK.

Transaction attributes for SampleServiceASCMTEJB do not need to be set; EJB 3.0 transaction attributes are used.

7. Deploy the SampleService web service.

Right-click SampleService and select Deploy Project. NetBeans will start domain1 and deploy the webservice to that domain.

8. Register the SampleServiceClient client with the appropriate instance (domain2) of the GlassFish server.

a. Select File, then Open Project.
b. Browse to the `<wsit.tutorial.home>/examples/wstx/basicWSTX/`
directory, select the SampleServiceClient project, and select Open
Project Folder.
c. In the Projects tab, right-click SampleServiceClient, select Properties,
then select the Run category.
d. Use the Server pulldown to point to domain2.
e. Click OK.

9. Create web service references for the client (two web service clients, a
simpleServlet and a CMT EJB client) and generate the WSDL for both.
a. In the Projects tab, right-click SampleServiceClient, select New, then
select Web Service Client.
b. Click Browse next to the Project field. The Browse Web Services dialog
is displayed.
c. Open SampleService-war, select Simple, then click OK.
d. In the Package field, enter `wstx.sample.client`, then click Finish.
e. Right-click SampleServiceClient, select New, then select Web Service
Client.
f. Click Browse next to the Project field. The Browse Web Services dialog
is displayed.
g. Open SampleService-ejb, select SimpleASCMTEjb, then click OK.
h. In the Package field, enter `wstx.sample.ejbclient`, then click Finish.

If transaction attributes for the servlet (see Step 7) or CMT EJB web ser-
vice have changed, those services must be deployed and client web service
references refreshed to get new web service attributes.

To refresh the client web service references for this example:
a. In the Projects tab, open the SampleServiceClient, then open Web Ser-
vie References.
b. Right-click SimpleService and select Refresh Client to refresh the client
node and regenerate the WSDL for the simpleServlet.
c. Right-click SimpleAsCMTEjb to do the same for the CMT EJB client.

10. Deploy and Run the client.

Right-click SampleClient and select Run Project. NetBeans will start
domain2, deploy the servlet and EJB CMT clients to that domain, then dis-
play the results for both in a pop-up browser window, as shown in Figure 11–4.

Figure 11–4  basicWSTX Results
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