

**Oracle Utilities Mobile Workforce
Management**

Map Editor Installation Guide

Release 2.0.1 for Windows

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Contents

Chapter 1

- Installing the Map Editor 1-1
 - Overview..... 1-2
 - Components..... 1-2
 - Component Release Versions 1-2
 - Installing the MWM Map Editor 1-3
 - In a Multiple Computer Installation..... 1-3
 - Map Editor Installation 1-3
 - Starting the Map Editor 1-4

Chapter 1

Installing the Map Editor

This document provides information on how to install the MWM Map Editor in a Windows environment. This includes:

- **Overview**
 - **Components**
 - **Component Release Versions**
- **Installing the MWM Map Editor**
 - **In a Multiple Computer Installation**
 - **Map Editor Installation**
 - **Starting the Map Editor**

Overview

The Oracle Utilities Mobile Workforce Management (MWM) Map Editor is pre-configured to work straight out of the box with minimal configuration changes. Please read through this document thoroughly before beginning your product installation. The information provided in this document is here to guide you through a successful product install. Please complete these tasks in the required order before proceeding to any post-installation steps.

Components

The MWM Map Editor system includes the following components:

The Map Editor component consisting of the following subcomponent:

- Map Editor, a utility for reading third party vector mapping data and allowing selection of geographic area of interest, and production of the required MWM map files.

Component Release Versions

The MWM Map Editor components release versions are:

- Map Editor-2.1.2

Installing the MWM Map Editor

To ensure your success in installing or upgrading the MWM Map Editor, follow the instructions in the following sections and execute the instructions in each section in order.

Installation of the MWM Map Editor involves the following steps:

- Installing the map creator and editor component
- Creating desktop and/or Start Menu shortcuts for the Map Editor application.

In a Multiple Computer Installation

The MWM Map Editor is flexible enough to adapt to a number of different hardware configurations. Where the installation of MWM Map Editor involves several different computers that are interconnected, the system administrator should give some thought to the arrangement of the disk partitions on these computers so that installation and maintenance of MWM Map Editor can be made easier.

MWM Map Editor installation can be arranged:

- By installing a copy of the release on each computer so that each computer runs its own separate copy of the Map Editor.
- By creating an exportable disk partition on the server computer and installing the release (once only) on the exportable partition so that the clients may all run from the shared partition.

Map Editor Installation

Installing the Map Editor involves copying the Map Editor executable file (mapeditor.exe) and supporting files to a client machine.

Use the following procedure to install the Map Editor on each client workstation.

1. Create a directory for the application on the client machine.

Example: C:\Program Files\MWM

2. Decompress the install media as described under **Copying and Decompressing Install Media** on page 9-2 of the *Oracle Utilities Mobile Workforce Management Installation Guide*.

3. Locate the “runtime” directory that holds the Map Editor application files. They can be found in the following directories on the server:

- **Unix:** \$SPLBASE/runtime/
- **Windows:** %SPLBASE%\runtime\

4. Copy the Map Editor application files to the directory you created on the client machine (see Step 1). The Map Editor uses the following files:

- mapEditor.exe
- jpeg62.dll
- libtiff3.dll
- mapEditor.cfg
- map_projections.cfg
- msvcp71.dll
- msucr71.dll
- qt-mt323.dll

- `zlib1.dll`
- 5. *Optional.* Create a desktop application shortcut to the `mapEditor.exe` file.
 1. Click the right mouse button on the desktop and select **New→Shortcut**.
 2. Browse to the **mapEditor.exe** file in the directory you created and click **Next**.
 3. Enter a name for the short cut (Example: **MWM Map Editor**) and click **Finish**.
 4. *Optional.* Copy this shortcut to the Start Menu.

Starting the Map Editor

The Map Editor requires no configuration prior to starting the application.

To start the Map Editor application, do one of the following:

- Double-click the **mapEditor.exe file**.
- If you created a desktop shortcut, double-click the shortcut.
- If you created an item on the Start Menu, select **Start→MWM Map Editor**.