Oracle® GlassFish Server 3.1-3.1.1 Reference Manual

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Contents

Preface

Both novice users and those familiar with Oracle GlassFish Server can use online man pages to obtain information about the product and its features. A man page is intended to answer concisely the question "What does it do?" The man pages in general comprise a reference manual. They are not intended to be a tutorial.

Overview

The following contains a brief description of each man page section and the information it references:

- Section 1 describes, in alphabetical order, the `asadmin` utility subcommands.
- Section 1M describes GlassFish Server utility commands.
- Section 5ASC describes concepts that are related to GlassFish Server administration.
- Section 5GFP describes events that provide monitoring data for GlassFish Server.

Below is a generic format for man pages. The man pages of each manual section generally follow this order, but include only needed headings. For example, if there are no bugs to report, there is no Bugs section.

Name
: This section gives the names of the commands or functions documented, followed by a brief description of what they do.

Synopsis
: This section shows the syntax of commands or functions.

  The following special characters are used in this section:

  [ ] — Brackets. The option or argument enclosed in these brackets is optional. If the brackets are omitted, the argument must be specified.

  | — Separator. Only one of the arguments separated by this character can be specified at a time.

Description
: This section defines the functionality and behavior of the service. Thus it describes concisely what the command does. It does not discuss options or cite examples.

Options
: This section lists the command options with a concise summary of what each option does. The options are listed literally and in the order they appear in the Synopsis section. Possible arguments to options are discussed under the option, and where appropriate, default values are supplied.

Operands
: This section lists the command operands and describes how they affect the actions of the command.

Examples
: This section provides examples of usage or of how to use a command or function. Wherever possible a complete example including command-line entry and machine response is shown. Examples are followed by explanations, variable substitution rules, or returned values. Most examples illustrate concepts from the Synopsis, Description, Options, and Usage sections.

Exit Status
: This section lists the values the command returns to the calling program or shell and the conditions that cause these values to be returned. Usually, zero is returned for successful completion, and values other than zero for various error conditions.

See Also
: This section lists references to other man pages, in-house documentation, and outside publications.

Notes
: This section lists additional information that does not belong anywhere else on the page. It takes the form of an aside to the user, covering points of special interest. Critical information is never covered here.

Bugs
: This section describes known bugs and, wherever possible, suggests workarounds.

REFERENCE

Oracle GlassFish Server 3.1 Section 1: asadmin Utility Subcommands

Name add-resources – creates the resources specified in an XML file

Synopsis

```
add-resources [--help] [--target target]
[--upload={false|true}] xml-file-name
```

Description The `add-resources` subcommand creates the resources named in the specified XML file. The resources that can be created with this subcommand are listed in See Also in this help page.

The `--target` option specifies the target for which you are creating the resources. If this option specifies the domain, the resources are added only to the configuration of the domain administration server (DAS). If this option specifies any other target, the resources are added to the configuration of the DAS and references are added to the resources from the specified target.

The *xml-file-name* operand is the path to the XML file that contains the resources to be created. The `DOCTYPE` must be specified as `http://glassfish.org/dtds/glassfish-resources_1_5.dtd` in the `resources.xml` file.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--target`
: Specifies the target for which you are creating the resources.

  Valid values are as follows:

  `server`
  : Creates the resources for the default server instance `server` and is the default value.

  `domain`
  : Creates the resources for the domain.

  cluster-name
  : Creates the resources for every server instance in the cluster.

  instance-name
  : Creates the resources for a particular GlassFish Server instance.

`--upload`
: Specifies whether the subcommand uploads the file to the DAS. In most situations, this option can be omitted.

  Valid values are as follows:

  `false`
  : The subcommand does not upload the file and attempts to access the file through the specified file name. If the DAS cannot access the file, the subcommand fails.

For example, the DAS might be running as a different user than the administration user and does not have read access to the file. In this situation, the subcommand fails if the `--upload` option is `false`.

`true`
The subcommand uploads the file to the DAS over the network connection.

The default value depends on whether the DAS is on the host where the subcommand is run or is on a remote host.

- If the DAS is on the host where the subcommand is run, the default is `false`.
- If the DAS is on a remote host, the default is `true`.

Operands *xml-file-name*
The path to the XML file that contains the resources that are to be created. You can specify an absolute path, only the file name, or a relative path.

- If you specify an absolute path, the XML file can be anywhere.
- If you specify only the file name, the XML file must reside in the *as-install*`/domains/domain1/config` directory on the DAS host. This requirement must be met even if you run the subcommand from another host.
- If you specify a relative path, the XML file must be in the relative directory.

An example XML file follows.

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE resources PUBLIC
   "-//GlassFish.org//DTD GlassFish Application Server 3.1 Resource Definitions //EN"
   "http://glassfish.org/dtds/glassfish-resources_1_5.dtd">
<resources>
 <jdbc-connection-pool name="SPECjPool" steady-pool-size="100"
   max-pool-size="150" max-wait-time-in-millis="60000"
   pool-resize-quantity="2" idle-timeout-in-seconds="300"
   is-isolation-level-guaranteed="true"
   is-connection-validation-required="false"
   connection-validation-method="auto-commit"
   fail-all-connections="false"
   datasource-classname="oracle.jdbc.pool.OracleDataSource">
  <property name="URL"
    value="jdbc:oracle:thin:@iasperfsol12:1521:specdb"/>
  <property name="User" value="spec"/>
  <property name="Password" value="spec"/>
  <property name="MaxStatements" value="200"/>
  <property name="ImplicitCachingEnabled" value="true"/>
 </jdbc-connection-pool>
 <jdbc-resource enabled="true" pool-name="SPECjPool"
   jndi-name="jdbc/SPECjDB"/>
</resources>
```

Examples

EXAMPLE 1 Adding Resources

This example creates resources using the contents of the XML file `resource.xml`.

```
asadmin> add-resources resource.xml
Command : Connector connection pool jms/testQFactoryPool created.
Command : Administered object jms/testQ created.
Command : Connector resource jms/testQFactory created.
Command : Resource adapter config myResAdapterConfig created successfully
Command : JDBC connection pool DerbyPoolA created successfully.
Command : JDBC resource jdbc/__defaultA created successfully.
Command add-resources executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`create-jdbc-connection-pool(1)`, `create-jdbc-resource(1)`, `create-jms-resource(1)`, `create-jndi-resource(1)`, `create-javamail-resource(1)`, `create-custom-resource(1)`, `create-connector-resource(1)`, `create-connector-work-security-map(1)`, `create-admin-object(1)`, `create-resource-adapter-config(1)`

`asadmin(1M)`

Name apply-http-lb-changes – applies load balancer configuration changes to the load balancer

Synopsis

```
apply-http-lb-changes
[--help]
 lb-name
```

Description Use the `apply-http-lb-changes` subcommand to apply the changes in the load balancer configuration to the physical load balancer. The load balancer must already exist. To create a physical load balancer, use the `create-http-lb` subcommand.

This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Context The Load Balancer distributes the workload among multiple Oracle GlassFish Server instances , increasing the overall throughput of the system. The Load Balancer also enables requests to failover from one server instance to another. For HTTP session information to persist, configure HTTP session persistence.

Note – The Load Balancer Plugin is only available with Oracle GlassFish Server, and is not available with GlassFish Server Open Source Edition. For GlassFish Server Open Source Edition, it is possible to use the `mod_jk` module to configure load balancing on the Apache HTTP server.

For more information about configuring load balancing with GlassFish Server, refer to the online help in the GlassFish Server Administration Console.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

lb-name
The name of the load balancer to which changes are applied. The load balancer must already exist. You can create it with the `create-http-lb` subcommand.

Examples **EXAMPLE 1** Using the `apply-http-lb-changes` subcommand

This example applies configuration changes to a load balancer named `mylb`.

```
asadmin> apply-http-lb-changes mylb
Command apply-http-lb-changes executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb(1)`, `create-http-lb-config(1)`

`asadmin(1M)`

Name backup-domain – performs a backup on the domain

Synopsis

```
backup-domain [--help]
[--long[={false|true}]]
[--description description-text]
[--domaindir domain-directory]
[--backupdir backup-directory]
[--backupconfig backup-config-name]
[domain_name]
```

Description The `backup-domain` subcommand backs up files under the named domain.

This subcommand is supported in local mode only in GlassFish Server Open Source Edition, and is supported in local mode and remote mode in Oracle GlassFish Server.

In GlassFish Server Open Source Edition, the domain to be backed up must be stopped.

In Oracle GlassFish Server, the domain to be backed up must be stopped or be suspended using the `suspend-domain(1)` subcommand.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Displays detailed information about the backup operation.

The default value is `false`.

`--description`
Specifies a description to store in the backup file. The description is displayed as part of the information about a backup file.

The default value has this form:

domain-name `backup created on` *YYYY_MM_DD* `by user` *user-name*

`--domaindir`
Specifies the parent directory of the domain to back up.

The default value is *as-install*`/domains`.

`--backupdir`
Specifies the directory under which the backup file is to be stored.

The default value is *as-install*`/domains/`*domain-name*`/backups`.

`--backupconfig`
(Supported only in Oracle GlassFish Server.) The name of the domain backup configuration in the backup directory under which the backup file is to be stored.

Operands *domain-name*

Specifies the name of the domain to be backed up.

This operand is optional if only one domain exists in the GlassFish Server installation.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `restore-domain(1)`, `list-backups(1)`, `suspend-domain(1)`, `resume-domain(1)`

Name change-admin-password – changes the administrator password

Synopsis

```
change-admin-password [--help]
```

Description The `change-admin-password` subcommand modifies the administrator password. The `change-admin-password` subcommand is interactive because the subcommand prompts the user for the old administrator password, for the new administrator password, and for confirmation of the new administrator password. The new password must contain at least 8 characters.

If the only user is an anonymous user without a password, this subcommand fails.

For security purposes, create a password-protected user account with administrator privileges. To create this account, use the `create-file-user(1)` or the Administration Console. After creating this user account, remove the anonymous user to restrict access to GlassFish Server settings.

If more than one administrator is configured for GlassFish Server, you must run the `asadmin` command with the `--user` option to change the password for that user. For more information, see the examples in this help page.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples

EXAMPLE 1 Changing the Administrator Password For a Single User in Multimode

```
asadmin --user admin
asadmin> change-admin-password
Please enter the old admin password>
Please enter the new admin password>
Please enter the new admin password again>
Command change-admin-password executed successfully.
```

EXAMPLE 2 Changing the Administrator Password For a Single User in Single Mode

```
asadmin --user admin change-admin-password
Please enter the old admin password>
Please enter the new admin password>
Please enter the new admin password again>
Command change-admin-password executed successfully.
```

Exit Status

0	command executed successfully
1	command failed

See Also `create-file-user(1)`, `delete-password-alias(1)`, `list-password-aliases(1)`, `update-password-alias(1)`

`asadmin(1M)`

Name change-master-broker – changes the master broker in a Message Queue cluster providing JMS services for a GlassFish Server cluster.

Synopsis
```
change-master-broker [--help]
clustered-instance-name
```

Description The `change-master-broker` subcommand changes the master broker in a Message Queue cluster that is the JMS provider for a GlassFish Server cluster. By default, the master broker is the one associated with the first instance configured in the GlassFish Server cluster.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
: Displays the help text for the subcommand.

Operands

clustered-instance-name
: The name of the server instance whose Message Queue broker is to become the master broker of the Message Queue cluster. This server instance must be an instance in a GlassFish Server cluster.

Examples **EXAMPLE 1** Changing the master broker

The following subcommand changes the Message Queue master broker to the one for the `clustinst3` clustered instance.

```
asadmin> change-master-broker clustinst3
Command change-master-broker executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `asadmin(1M)`

Name change-master-password – changes the master password

Synopsis
```
change-master-password [--help] [--nodedir node-dir] [--domaindir domain-dir ]
 [--savemasterpassword={false|true}] [domain-name|node-name]
```

Description The `change-master-password` subcommand is used to modify the master password. The `change-master-password` subcommand is interactive in that the user is prompted for the old master password, as well as the new master password. This subcommand will not work unless the server is stopped. In a distributed environment, this command must run on each machine in the domain.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--nodedir`
The name of the directory containing the node instance for which the password will be changed. If this option is omitted, the change is applied to the entire domain.

`--domaindir`
The name of the domain directory used for this operation. By default, the `--domaindir` option is `$AS_DEF_DOMAINS_PATH`, which is an environment variable defined in the file `asenv.bat` or `asenv.conf`.

`--savemasterpassword`
This option indicates whether the master password should be written to the file system. This is necessary so that the `start-domain(1)` command can start the server without having to prompt the user.

The default is `false`.

Caution – Saving the master password on disk is extremely insecure and should be avoided.

Note – If the `--savemasterpassword` option is not set, the master password file, if it exists, will be deleted.

Operands *domain-name*|*node-name*
This name of the domain or node for which the password will be changed. If there is only a single domain, this is optional.

Examples **EXAMPLE 1** Changing the Master Password

This example shows how to changed the master password for the `domain44ps` domain.

```
asadmin>change-master-password domain44ps
Please enter the new master password>
Please enter the new master password again>
Master password changed for domain44ps
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-password-alias(1)`, `list-password-aliases(1)`, `start-domain(1)`, `update-password-alias(1)`

`asadmin(1M)`

Name collect-log-files – creates a ZIP archive of all available log files

Synopsis
```
collect-log-files [--help] [--target target]
[--retrieve={false|true}] [retrievefilepath]]
```

Description The `collect-log-files` subcommand collects all available log files for the domain administration server (DAS), the specified cluster, or the specified GlassFish Server instance and creates a single ZIP archive of the log files.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--retrieve`
Specifies whether the ZIP archive is created in a directory other than the default directory.

By default the ZIP archive is created in the *as-install*`/domains/domain1/collected-logs` directory. The ZIP file names are constructed from the specified *target* and timestamp, as follows:

`log_`*yyyy*`-`*mm*`-`*dd*`_`*hh*`-`*min*`-`*sec*`.zip`

Possible values are as follows:

`false`
The ZIP archive will be created in the default directory. If omitted, the `--retrieve` option defaults to `false`.

`true`
The ZIP archive will be created in the directory that the *retrievefilepath* operand specifies. If *retrievefilepath* is omitted, the ZIP archive will be created in the default directory.

`--target`
Specifies the target for which log files will be collected.

Possible values are as follows:

`server`
The log files will be collected for the DAS (default).

instance-name
The log files will be collected for the specified GlassFish Server instance.

cluster-name
The log files will be collected for the specified cluster.

Operands

retrievefilepath
The name of the directory in which the ZIP archive will be created. If this operand is omitted, the ZIP archive will be created in the default directory. If the `--retrieve` option is `false`, this operand is ignored.

Examples

EXAMPLE 1 Collecting Log Files for the Default Server

This example generates a ZIP archive from the log files for the default server.

```
asadmin> collect-log-files
Created Zip file under /space/gfv3/v3setup/glassfish3/glassfish/domains/domain1/\
collected-logs/log_2010-12-15_15-46-23.zip.
Command collect-log-files executed successfully.
```

EXAMPLE 2 Collecting Log Files for a Cluster

This example generates a ZIP archive from the log files for a cluster named `cluster1` and the two server instances running in the cluster.

```
asadmin> collect-log-files --target cluster1
Log files are downloaded for instance1.
Log files are downloaded for instance2.
Created Zip file under /space/gfv3/v3setup/glassfish3/glassfish/domains/domain1/\
collected-logs/log_2010-12-15_15-54-06.zip.
Command collect-log-files executed successfully.
```

EXAMPLE 3 Collecting Log Files in a Directory Other Than the Default for a Cluster

This example generates a ZIP archive from the log files for a cluster named `cluster1` and its two server instances, and saves the archive in a directory named `/space/output`.

```
asadmin> collect-log-files --target cluster1 --retrieve true /space/output
Log files are downloaded for instance1.
Log files are downloaded for instance2.
Created Zip file under /space/output/log_2010-12-15_15-55-54.zip.
Command collect-log-files executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`list-log-attributes(1)`, `list-log-levels(1)`, `rotate-log(1)`, `set-log-attributes(1)`, `set-log-levels(1)`

`asadmin(1M)`

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name configure-jms-cluster – configures the Message Queue cluster providing JMS services to a GlassFish Server cluster

Synopsis

```
configure-jms-cluster [--help]
[--clustertype={conventional|enhanced}]
[--configstoretype={masterbroker|shareddb}]
[--messagestoretype={file|jdbc}]
[--dbvendor database-vendor]
[--dbuser database-user]
[--dburl database-url]
[--property property-list]
cluster-name
```

Description The `configure-jms-cluster` configures the Message Queue cluster providing JMS services to a GlassFish Server cluster.

This subcommand should be used before the GlassFish Server cluster is started for the first time. Otherwise, follow the instructions in Chapter 17, "Administering the Java Message Service (JMS)," in *Oracle GlassFish Server 3.1 Administration Guide*.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--clustertype`
The type of Message Queue cluster to configure. The value `conventional` specifies a conventional cluster, and the value `enhanced` specifies an enhanced, high-availability cluster. For information about these cluster types of Message Queue clusters, see Chapter 4, "Broker Clusters," in *Oracle GlassFish Server Message Queue 4.5 Technical Overview*.

The default value is `conventional`.

If `enhanced` is specified, the `configstoretype` and `messagestoretype` options are ignored.

`--configstoretype`
The type of data store for configuration data in a conventional cluster. The value `masterbroker` specifies the use of a master broker to store and manage the configuration data. The value `shareddb` specifies the use of a shared database to store the configuration data.

The default value is `masterbroker`.

This option is ignored if `clustertype` is set to `enhanced`.

`--messagestoretype`
The type of data store for message data in brokers in a conventional cluster. The value `file` specifies a file store. The value `jdbc` specifies a JDBC store.

The default value is `file`.

This option is ignored if `clustertype` is set to `enhanced`.

`--dbvendor`
`--dbuser`
`--dburl`
The database vendor, user, and access url of the JDBC database to use in any of these situations:

- When `clustertype` is set to `enhanced`
- When `configstoretype` is set to `shareddb`
- When `messagestoretype` is set to `jdbc`

For information about supported vendors and the formats of access urls for each vendor, see "JDBC-Based Persistence" in *Oracle GlassFish Server Message Queue 4.5 Administration Guide*.

Note – To specify the password of the JDBC database user, use the `--passwordfile` utility option of the `asadmin(1M)` command after adding the entry `AS_ADMIN_JMSDBPASSWORD` to the password file.

`--property`
A list of additional database-vendor-specific properties to configure the JDBC database for use by the Message Queue cluster. Specify properties as a colon (`:`) separated list of property names and values in the form:

prop1name=prop1value`:`*prop2name=prop2value*

Operands *cluster-name*
The name of the GlassFish Server cluster for which the Message Queue cluster is to provide JMS services.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `asadmin(1M)`

Name configure-lb-weight – sets load balancing weights for clustered instances

Synopsis

```
configure-lb-weight [--help] --cluster cluster_name
 instance-name=weight[:instance-name=weight]
```

Description The `configure-lb-weight` subcommand assigns weight to the server instances in a cluster. Weights can be used for HTTP, RMI/IIOP and JMS load balancing. For the HTTP load balancer, the weights are used only if the load balancer's policy is set to `weighted-round-robin`. The load balancer policy is set in the `create-http-lb-ref` subcommand or `set` subcommand.

Use the weight to vary the load going to different instances in the cluster. For example, if an instance is on a machine with more capacity, give it a higher weight so that more requests are sent to that instance by the load balancer. The default weight is 100. If all instances have the default weight, the load balancer performs simple round robin load balancing.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--cluster`
The name of the cluster.

Operands

instance-name=weight
The name of the instance and the weight you are assigning it. The weight must be an integer. The pairs of instances and weights are separated by colons. For example `instance1=1:instance2=4` means that for every five requests, one goes to instance1 and four go to instance2. A weight of 1 is the default.

Examples

EXAMPLE 1 Assigning Load Balancer Weights to Cluster Instances

The following subcommand assigns weights of 1, 1, and 2 to instances `i1`, `i2`, and `i3` in the `cluster1` cluster.

```
asadmin> configure-lb-weight --cluster cluster1 i1=1:i2=1:i3=2
Command configure-lb-weight executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb-ref(1)create-cluster(1)`

`asadmin(1M)`

Name configure-ldap-for-admin – configures the authentication realm named admin-realm for the given LDAP

Synopsis

```
configure-ldap-for-admin
[--help]
```

Description The `configure-ldap-for-admin` subcommand configures the authentication realm named `admin-realm` for the given LDAP. The `configure-ldap-for-admin` subcommand is interactive– the subcommand prompts the user for the `basedn` and `ldap-group` options.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Configuring the LDAP Authentication Realm

```
asadmin> configure-ldap-for-admin
Enter the value for the basedn option>
Enter the value for the ldap-group option>
The LDAP Auth Realm admin-realm was configured correctly
in admin server's configuration.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `change-admin-password(1)`, `create-auth-realm(1)create-auth-realm(1)`, `list-auth-realms(1)`

`asadmin(1M)`

Name copy-config – copies an existing named configuration to create another configuration

Synopsis

```
copy-config [--help]
[--systemproperties (name=value)[:name=value]*]
source-configuration-name  destination-configuration-name
```

Description The `copy-config` subcommand creates a named configuration in the configuration of the domain administration server (DAS) by copying an existing configuration. The new configuration is identical to the copied configuration, except for any properties that you specify in the `--systemproperties` option.

The `default-config` configuration is copied when a standalone sever instance or standalone cluster is created.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--systemproperties`
Optional attribute name-value pairs for the configuration. These properties override port settings in the configuration.

The following properties are available:

`ASADMIN_LISTENER_PORT`
This property specifies the port number of the HTTP port or HTTPS port through which the DAS connects to the instance to manage the instance. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTP requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTPS requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_LISTENER_PORT`
This property specifies the port number of the port that is used for IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used for secure IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_MUTUALAUTH_PORT`
This property specifies the port number of the port that is used for secure IIOP connections with client authentication. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JAVA_DEBUGGER_PORT`
This property specifies the port number of the port that is used for connections to the Java Platform Debugger Architecture (JPDA) debugger. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMS_PROVIDER_PORT`
This property specifies the port number for the Java Message Service provider. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMX_SYSTEM_CONNECTOR_PORT`
This property specifies the port number on which the JMX connector listens. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`OSGI_SHELL_TELNET_PORT`
This property specifies the port number of the port that is used for connections to the Apache Felix Remote Shell. This shell uses the Felix shell service to interact with the OSGi module management subsystem. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

Operands *source-configuration-name*
The name of the configuration that you are copying.

destination-configuration-name
The name of the configuration that you are creating by copying the source configuration.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore

- The name must be unique in the domain and must not be the name of a another named configuration, a cluster, a GlassFish Server instance , or a node.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples

EXAMPLE 1 Copying a Configuration

This example copies the `default-config` configuration to the `pmdsaconfig` configuration, overriding the settings for the following ports:

- HTTP listener port
- HTTPS listener port

```
asadmin> copy-config
--systemproperties HTTP_LISTENER_PORT=2000:HTTP_SSL_LISTENER_PORT=3000
default-config pmdsaconfig

Command copy-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`delete-config(1)`, `list-configs(1)`

`asadmin(1M)`

Name create-admin-object – adds the administered object with the specified JNDI name for a resource adapter

Synopsis

```
create-admin-object [--help] [--target target]
--restype restype
[--classname classname]
--raname raname
[--enabled={true|false}]
[--description description]
[--property name=value[:name=value]*]
jndi_name
```

Description The `create-admin-object` subcommand creates the administered object with the specified JNDI name and the interface definition for a resource adapter.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are creating the administered object. Valid values are as follows:

`server`
Creates the administered object for the default server instance `server` and is the default value.

configuration_name
Creates the administered object for the named configuration.

cluster_name
Creates the administered object for every server instance in the cluster.

instance_name
Creates the administered object for a particular server instance.

Note – The resource is always created for the domain as a whole, but the `resource-ref` for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only available at the specified target level. Use the `create-resource-ref` subcommand to refer to the resource in multiple targets if needed.

`--restype`
Specifies the interface definition for the administered object. The resource type must be an interface definition that is specified in the `ra.xml` file of the resource adapter.

`--classname`
Specifies the class name of the administered object. Required if multiple administered objects use the same interface definition.

`--raname`
Specifies the name of the resource adapter associated with this administered object.

`--enabled`
Specifies if this object is enabled. Default is true.

`--description`
Text string describing the administered object.

`--property`
Description of the name/values pairs for configuring the resource. Dependent on the resource adapter. For JMS properties, see `create-jms-resource(1)` for JMS destination resources.

Operands

jndi_name
JNDI name of the administered object to be created.

Examples

EXAMPLE 1 Creating an Administered Object

In this example, `jmsra` is a system resource adapter with the admin object interfaces, `javax.jms.Queue` and `javax.jms.Topic`.

```
asadmin> create-admin-object --restype javax.jms.Queue
--raname jmsra --description "sample administered object"
--property Name=sample_jmsqueue jms/samplequeue
Command create-admin-object executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-admin-object(1)`, `list-admin-objects(1)`, `create-resource-ref(1)`

`asadmin(1M)`

Name create-application-ref – creates a reference to an application

Synopsis
```
create-application-ref [--help] [--target target]
[--virtualservers virtual_servers] [--enabled=true]
[--lbenabled=true] reference_name
```

Description The `create-application-ref` subcommand creates a reference from a cluster or an unclustered server instance to a previously deployed application element (for example, a Java EE application, a Web module, or an enterprise bean module). This effectively results in the application element being deployed and made available on the targeted instance or cluster.

The target instance or instances making up the cluster need not be running or available for this subcommand to succeed. If one or more instances are not available, they will receive the new application element the next time they start.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you are creating the application reference. Valid values are

- `server`- Specifies the default server instance as the target for creating the application reference. `server` is the name of the default server instance and is the default value for this option.
- *cluster_name*- Specifies a particular cluster as the target for creating the application reference.
- *instance_name*- Specifies a particular stand-alone server instance as the target for creating the application reference.

`--virtualservers`
Specifies a comma-separated list of virtual server IDs on which to deploy. This option applies only to Web modules (either standalone or in a Java EE application). If this option is not specified, the application is deployed to all virtual servers except the administrative server, `__asadmin`.

`--enabled`
Indicates whether the application should be enabled (that is, loaded). This value will take effect only if the application is enabled at the global level. The default is `true`.

`--lbenabled`
Controls whether the deployed application is available for load balancing. The default is true.

Operands *reference_name*

The name of the application or module, which can be a Java EE application, Web module, EJB module, connector module, application client module, or lifecycle module.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (-), and period (.) characters. If the `--enabled` option is set to false, you can create references to multiple disabled versions by using an asterisk (*) as a wildcard character. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples **EXAMPLE 1** Creating an Application Reference

The following example creates a reference to the Web module `MyWebApp` on the unclustered server instance `NewServer`.

```
asadmin> create-application-ref --target NewServer MyWebApp
Command create-application-ref executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-application-ref(1)`, `list-application-refs(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name create-audit-module – adds an audit module

Synopsis

```
create-audit-module [--help]
--classname classname
[--property(name=value)[:name=value]*]
[--target target]
audit_module_name
```

Description The `create-audit-module` subcommand adds the named audit module for the Java class that implements the audit capabilities. Audit modules collect and store information on incoming requests (from, for example, servlets and EJB components) and outgoing responses.

This subcommand is supported in remote mode only.

Options

`--classname`
The name of the Java class that implements this audit module. If not specified, this option defaults to `com.sun.enterprise.security.Audit`.

`--help`
`-?`
Displays the help text for the subcommand.

`--property`
Optional keyword-value pairs that specify additional properties for the audit module.

Audit module properties that are defined by GlassFish Server are as follows:

`auditOn`
If `true`, specifies that the audit module is loaded and called by the GlassFish Server audit library at audit points.

Other available properties are determined by the implementation of the audit module.

`--target`
Specifies the target on which you are creating the audit module. Valid values are as follows:

`server`
Creates the audit module for the default server instance `server` and is the default value.

configuration_name
Creates the audit module for the named configuration.

cluster_name
Creates the audit module for every server instance in the cluster.

instance_name
Creates the audit module for a particular server instance.

Operands

audit_module_name
The name of this audit module.

Examples

EXAMPLE 1 Creating an audit module

```
asadmin> create-audit-module
 --classname com.sun.appserv.auditmodule
--property defaultuser=admin:Password=admin sampleAuditModule
Command create-audit-module executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`delete-audit-module(1)`, `list-audit-modules(1)`

`asadmin(1M)`

Name create-auth-realm – adds the named authentication realm

Synopsis
`create-auth-realm --classname` *realm_class* `[--help] [--property(`*name*`=`*value*`)[:`*name*`=`*value*`]*] [--target` *target_name*`]` *auth_realm_name*

Description The `create-auth-realm` subcommand adds the named authentication realm.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are creating the realm. Valid values are

`server`
Creates the realm on the default server instance. This is the default value.

configuration_name
Creates the realm in the specified configuration.

cluster_name
Creates the realm on all server instances in the specified cluster.

instance_name
Creates the realm on a specified server instance.

`--classname`
Java class which implements this realm. These include `com.sun.enterprise.security.auth.realm.file.FileRealm`, `com.sun.enterprise.security.auth.realm.certificate.CertificateRealm`, `com.sun.enterprise.security.auth.realm.jdbc.JDBCRealm`, `com.sun.enterprise.security.auth.realm.ldap.LDAPRealm`, `com.sun.enterprise.security.auth.realm.ldap.PamRealm`, and `com.sun.enterprise.security.auth.realm.solaris.SolarisRealm`, or a custom realm.

`--property`
Optional attribute name-value pairs for configuring the authentication realm. Authentication realms require provider-specific properties, which vary based on implementation.

The following properties are common to all of the supported realms, which include `FileRealm`, `CertificateRealm`, `JDBCRealm`, `LDAPRealm`, PamRealm, and `SolarisRealm`.

`jaas-context`
Specifies the Java Authentication and Authorization Service (JAAS) context.

`assign-groups`
(Optional) If this property is set, its value is taken to be a comma-separated list of group names. All clients who present valid certificates are assigned membership to these groups for the purposes of authorization decisions in the web and EJB containers.

Specific to each realm, you can specify the following properties.

- You can specify the following properties for `FileRealm`:

`file`
Specifies the file that stores user names, passwords, and group names. The default is *domain-dir*`/config/keyfile`.

- You can specify the following properties for `CertificateRealm`:

`LoginModule`
Specifies the name of a JAAS `LoginModule` to use for performing authentication. To use a JAAS `LoginModule`, you must first create an implementation of the javax.security.auth.spi.LoginModule interface, and then plug the module into a `jaas-context`. For more information, see Extend CertificateRealm with LoginModule (`http://blogs.sun.com/nasradu8/entry/extend_certificaterealm_with_loginmodule_glassfish`).

- You can specify the following properties for `JDBCRealm`:

`datasource-jndi`
Specifies the `jndi-name` of the `jdbc-resource` for the database.

`user-table`
Specifies the name of the user table in the database.

`user-name-column`
Specifies the name of the user name column in the database's user table.

`password-column`
Specifies the name of the password column in the database's user table.

`group-table`
Specifies the name of the group table in the database.

`group-table`
Specify the group table for an authentication realm of class `JDBCRealm`.

`group-name-column`
Specifies the name of the group name column in the database's group table.

`db-user`
(Optional) Allows you to specify the database user name in the realm instead of the `jdbc-connection-pool`. This prevents other applications from looking up the database, getting a connection, and browsing the user table. By default, the `jdbc-connection-pool` configuration is used.

`db-password`
(Optional) Allows you to specify the database password in the realm instead of the `jdbc-connection-pool`. This prevents other applications from looking up the database, getting a connection, and browsing the user table. By default, the `jdbc-connection-pool` configuration is used.

`group-table`
Specifies the name of the group table in the database.

`digest-algorithm`
(Optional) Specifies the digest algorithm. The default is `SHA-256`. You can use any algorithm supported in the JDK, or none.

Note – In versions of GlassFish Server prior to 3.1, the default algorithm was `MD5`. If you have applications that depend on the `MD5` algorithm, you can override the default `SHA-25` algorithm by using the `asadmin set` subcommand:

```
asadmin> set server.security-service.property.default-digest-algorithm=MD5
```

You can use the `asadmin get` subcommand to determine what algorithm is currently being used:

```
asadmin> get server.security-service.property.default-digest-algorithm
```

Also note that, to maintain backward compatibility, if an upgrade is performed from GlassFish Server v2.*x* or v3.0.*x* to GlassFish Server 3.1, the default algorithm is automatically set to `MD5` in cases where the digest algorithm had not been explicitly set in the older GlassFish Server version.

`encoding`
(Optional) Specifies the encoding. Allowed values are `Hex` and `Base64`. If digest-algorithm is specified, the default is `Hex`. If `digest-algorithm` is not specified, by default no encoding is specified.

`charset`
(Optional) Specifies the `charset` for the digest algorithm.

- You can specify the following properties for `LDAPRealm`:

`directory`
Specifies the LDAP URL to your server.

`base-dn`
Specifies the LDAP base DN for the location of user data. This base DN can be at any level above the user data, since a tree scope search is performed. The smaller the search tree, the better the performance.

`search-filter`
(Optional) Specifies the search filter to use to find the user. The default is `uid=%s` (`%s` expands to the subject name).

`group-base-dn`
(Optional) Specifies the base DN for the location of groups data. By default, it is same as the `base-dn`, but it can be tuned, if necessary.

`group-search-filter`
(Optional) Specifies the search filter to find group memberships for the user. The default is `uniquemember=%d` (`%d` expands to the user `elementDN`).

`group-target`
(Optional) Specifies the LDAP attribute name that contains group name entries. The default is `CN`.

`search-bind-dn`
(Optional) Specifies an optional DN used to authenticate to the directory for performing the search-filter lookup. Only required for directories that do not allow anonymous search.

`search-bind-password`
(Optional) Specifies the LDAP password for the DN given in `search-bind-dn`.

Operands *auth_realm_name*
A short name for the realm. This name is used to refer to the realm from, for example, `web.xml`.

Examples **EXAMPLE 1** Creating a New Authentication Realm

This example creates a new file realm.

```
asadmin> create-auth-realm
--classname com.sun.enterprise.security.auth.realm.file.FileRealm
--property file=${com.sun.aas.instanceRoot}/config/
admin-keyfile:jaas-context=fileRealm file
Command create-auth-realm executed successfully
```

Where `file` is the authentication realm created.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-auth-realm(1)`, `list-auth-realms(1)`

`asadmin(1M)`

Name create-backup-config – creates a new domain backup configuration

Synopsis

```
create-backup-config [--help]
[--schedule schedule-name]
[--backupdir backup-directory]
[--recyclelimit recycle-limit]
[--configonly[={false|true}]]
[--activebackupenabled[={false|true}]]
[--autobackupenabled[={true|false}]]
backup-config-name
```

Description The `create-backup-config` subcommand creates a new domain backup configuration for automatically backing up a domain. Automatic backups can include the entire domain directory or just the `config` subdirectory in the domain directory.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--schedule`
: Specifies the name of the schedule to use for automatically backing up the domain.

  The default value is the predefined schedule `daily`.

`--backupdir`
: Specifies the base path where backup files are stored. GlassFish Server appends the subpath *domain-name*/*backup-config-name* to the base path specified.

  This option has no default value. If no value is provided, backup files are stored in *as-install*`/domains/`*domain-name*`/backups/`*backup-config-name*.

`--recyclelimit`
: Specifies how many backup files to keep before deleting the oldest one to create a new backup.

  The default value is 25.

`--configonly`
: Specifies whether the backup is to contain only the configuration files for the domain. When `true`, only files in the `config` subdirectory of the domain directory are backed up. When `false`, all files in the domain directory are backed up, including deployed applications.

  The default value is `false`.

`--activebackupenabled`
: Specifies whether scheduled backups can be performed without suspending the domain. When `false`, the domain is suspended before the backup operation and resumed after the

backup operation completes. This suspension ensures that the content of the domain directory does not change during the backup operation.

The default value is `false`.

`--autobackupenabled`
Specifies whether automatic backups are enabled. When `true`, GlassFish Server automatically backs up the domain as indicated by the schedule specified in the domain backup configuration.

The default value is `true`.

Operands *backup-config-name*
Specifies the name of the domain backup configuration to create. This name must be unique across all domain backup configurations in the domain.

Examples **EXAMPLE 1** Creating an Automatic Monthly Backup

This example creates a domain backup configuration named `monthly-backup` to backup the domain directory every month, according to the `monthly` schedule. At most, twelve backup files of the domain will be retained.

```
asadmin> create-backup-config --schedule monthly
--recyclelimit 12 monthly-backup
Command create-backup-config executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-backup-config(1)`, `disable-backup-config(1)`, `enable-backup-config(1)`, `list-backup-configs(1)`

`asadmin(1M)`

Name create-cluster – creates a GlassFish Server cluster

Synopsis

```
create-cluster [--help] [--config config-name]
[--systemproperties (name=value)[:name=value]*]
[--properties (name=value)[:name=value]*]
[--gmsenabled={true|false}]
[--multicastport multicast-port]
[--multicastaddress multicast-address]
[--bindaddress bind-address]
[--hosts hadb-host-list]
[--haagentport port-number]
[--haadminpassword password]
[--haadminpasswordfile file-name] [--devicesize devicesize ]
[--haproperty (name=value)[:name=value]*]
[--autohadb=false] [--portbase port-number]
cluster-name
```

Description The `create-cluster` subcommand creates a GlassFish Server cluster. Initially the cluster contains no GlassFish Server instances, applications, or resources.

A cluster requires a reference to the named configuration that defines the configuration of all instances that are added to the cluster. The configuration can be specified in the command to create the cluster, but is not required. If no configuration is specified, the subcommand creates a configuration that is named *cluster-name*`-config` for the cluster. The cluster that is created is a standalone cluster because the cluster's configuration is not shared with any other clusters or standalone instances.

To add instances to the cluster, set the `--cluster` option to the name of the cluster when using either of the following subcommands:

- `create-instance(1)`
- `create-local-instance(1)`

To delete server instances from the cluster at any time, use one of the following subcommands:

- `delete-instance(1)`
- `delete-local-instance(1)`

To associate applications and resources with all instances in the cluster, set the `--target` option to the name of the cluster when performing the following operations:

- Deploying applications by using the `deploy(1)` subcommand
- Creating resources by using subcommands such as `create-jdbc-resource(1)`
- Creating references to applications that are already deployed in other targets by using the `create-application-ref(1)` subcommand

- Creating references to resources that are already created in other targets by using the `create-resource-ref(1)` subcommand

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--config`
Specifies the named configuration that the cluster references. The configuration must exist and must not be named `default-config` or `server-config`. Specifying the `--config` option creates a shared cluster. If this option is omitted, a standalone cluster is created.

`--systemproperties`
Defines system properties for the configuration that is created for the cluster. These properties override the property values in the `default-config` configuration. The following properties are available:

`ASADMIN_LISTENER_PORT`
This property specifies the port number of the HTTP port or HTTPS port through which the DAS connects to the instance to manage the instance. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTP requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTPS requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_LISTENER_PORT`
This property specifies the port number of the port that is used for IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used for secure IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_MUTUALAUTH_PORT`
This property specifies the port number of the port that is used for secure IIOP connections with client authentication. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JAVA_DEBUGGER_PORT`
This property specifies the port number of the port that is used for connections to the Java Platform Debugger Architecture (JPDA) debugger. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMS_PROVIDER_PORT`
This property specifies the port number for the Java Message Service provider. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMX_SYSTEM_CONNECTOR_PORT`
This property specifies the port number on which the JMX connector listens. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`OSGI_SHELL_TELNET_PORT`
This property specifies the port number of the port that is used for connections to the Apache Felix Remote Shell. This shell uses the Felix shell service to interact with the OSGi module management subsystem. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`--properties`
Defines properties for the cluster. The following properties are available:

`GMS_LISTENER_PORT`
The port number of the port on which the cluster listens for messages from the Group Management Service (GMS). The default value should suffice in most situations.

`GMS_LOOPBACK`
Specifies whether an instance may receive from itself application-level messages that the instance broadcasts to the cluster.

Possible values are as follows:

`false`
The instance may *not* receive messages from itself (default).

`true`
The instance may receive messages from itself. Use this setting for testing an instance when the instance is the only instance in a cluster.

`GMS_MULTICAST_TIME_TO_LIVE`
The maximum number of iterations or transmissions that a multicast message for the following types of events can experience before the message is discarded:

- Group discovery
- Member heartbeats
- Membership changes

To match the configuration of the network on which the DAS and clustered instances are deployed, set this value as low as possible. To determine the lowest possible value for your system, use the `validate-multicast(1)` subcommand.

A value of 0 ensures that multicast messages never leave the host from which they are broadcast.

A value of 1 might prevent the broadcast of messages between hosts on same subnet that are connected by a switch or a router.

The default is 4, which ensures that messages are successfully broadcast to all cluster members in networks where hosts are connected by switches or routers.

`--gmsenabled`
Specifies whether GMS is enabled for the cluster.

Possible values are as follows:

`true`
GMS is enabled for the cluster (default).

When GMS is enabled for a cluster, GMS is started in each server instance in the cluster and in the DAS. The DAS participates in each cluster for which this option is set to `true`.

`false`
GMS is disabled for the cluster.

`--multicastaddress`
The address on which GMS listens for group events. This option must specify a multicast address in the range 224.0.0.0 through 239.255.255.255. The default is 228.9.*XX*.*YY*, where *XX* and *YY* are automatically generated independent values between 0 and 255.

`--multicastport`
The port number of communication port on which GMS listens for group events. This option must specify a valid port number in the range 2048–32000. The default is an automatically generated value in this range.

`--bindaddress`
The Internet Protocol (IP) address of the network interface to which GMS binds. This option must specify the IP address of a local network interface. The default is all public network interface addresses.

On a multihome machine, this option configures the network interface that is used for the GMS. A multihome machine possesses two or more network interfaces.

To specify an address that is valid for all GlassFish Server instances in the cluster, use a system property to set the address individually for each instance.

For example, use the `create-system-properties` subcommand to create the system property `GMS-BIND-INTERFACE-ADDRESS-`*cluster-name*. Then set the `--bindaddress` option of this subcommand to `${GMS-BIND-INTERFACE-ADDRESS-`*cluster-name*`}` to specify the system property. Finally, for each instance in the cluster, set the `GMS-BIND-INTERFACE-ADDRESS-`*cluster-name* system property to the required network interface address on the instance's machine.

`--hosts`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--haagentport`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--haadminpassword`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--haadminpasswordfile`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--devicesize`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--haproperty`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--autohadb`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--portbase`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands *cluster-name*

The name of the cluster.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore
- The name must be unique in the domain and must not be the name of another cluster, a named configuration, a GlassFish Server instance , or a node.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples **EXAMPLE 1** Creating a Cluster

This example creates a cluster that is named `ltscluster` for which port 1169 is to be used for secure IIOP connections. Because the `--config` option is not specified, the cluster references a copy of the named configuration `default-config` that is named `ltscluster-config`.

```
asadmin> create-cluster
--systemproperties IIOP_SSL_LISTENER_PORT=1169
ltscluster
Command create-cluster executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-application-ref(1)`, `create-instance(1)`, `create-jdbc-resource(1)`, `create-local-instance(1)`, `create-resource-ref(1)`, `delete-cluster(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `deploy(1)`, `list-clusters(1)`, `start-cluster(1)`, `stop-cluster(1)`, `validate-multicast(1)`

`asadmin(1M)`

Apache Felix Remote Shell (`http://felix.apache.org/site/apache-felix-remote-shell.html`), Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name create-connector-connection-pool – adds a connection pool with the specified connection pool name

Synopsis

```
create-connector-connection-pool [--help] [--target=target]
--raname raname
--connectiondefinition connectiondefinitionname
[--steadypoolsize steadypoolsize]
[--maxpoolsize maxpoolsize]
[--maxwait maxwait]
[--poolresize poolresize]
[--idletimeout idletimeout]
[--isconnectvalidatereq={false|true}]
[--failconnection={false|true}]
[--leaktimeout=timeout]
[--leakreclaim={false|true}]
[--creationretryattempts=attempts]
[--creationretryinterval=interval]
[--lazyconnectionenlistment={false|true}]
[--lazyconnectionassociation={false|true}]
[--associatewiththread={false|true}]
[--matchconnections={true|false}]
[--maxconnectionusagecount=count]
[--validateatmostonceperiod=interval]
[--transactionsupport transactionsupport]
[--descrip[tion description]
[--ping {false|true}]
[--pooling {true|false}]
[--property (name=value)[:name=value]*]
poolname
```

Description The `create-connector-connection-pool` subcommand defines a pool of connections to an enterprise information system (EIS). The named pool can be referred to by multiple connector resources. Each defined pool is instantiated at server startup, and is populated when accessed for the first time. If two or more connector resources point to the same connector connection pool, they are using the same pool of connections at run time. There can be more than one pool for a connection definition in a single resource adapter.

A connector connection pool with authentication can be created either by using a `--property` option to specify user, password, or other connection information, or by specifying the connection information in the XML descriptor file.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--associatewiththread`
Specifies whether a connection is associated with the thread to enable the thread to reuse the connection. If a connection is not associated with the thread, the thread must obtain a connection from the pool each time that the thread requires a connection. Possible values are as follows:

`false`
A connection is *not* associated with the thread (default).

`true`
A connection is associated with the thread.

`--connectiondefinition`
The name of the connection definition.

`--creationretryattempts`
Specifies the maximum number of times that the server retries to create a connection if the initial attempt fails.

Default value is 0, which specifies that the server does not retry to create the connection.

`--creationretryinterval`
Specifies the interval, in seconds, between successive attempts to create a connection.

If `--creationretryattempts` is 0, the `--creationretryinterval` option is ignored. Default value is 10.

`--description`
Text providing descriptive details about the connector connection pool.

`--failconnection`
If set to true, all connections in the pool are closed if a single validation check fails. This parameter is mandatory if the `--isconnectvalidatereq` option is set to true. Default value is false.

`--idletimeout`
The maximum time that a connection can remain idle in the pool. After this amount of time, the pool can close this connection. Default value is 300.

`--isconnectvalidatereq`
If the value is set to true, the connections will be checked to see if they are usable, before they are given out to the application. Default value is false.

`--lazyconnectionenlistment`
Specifies whether a resource to a transaction is enlisted only when a method actually uses the resource. Default value is false.

`--lazyconnectionassociation`
Specifies whether a physical connection should be associated with the logical connection only when the physical connection is used, and disassociated when the transaction is completed. Such association and dissociation enable the reuse of physical connections. Possible values are as follows:

`false`
A physical connection is associated with the logical connection even before the physical connection is used, and is *not* disassociated when the transaction is completed (default).

`true`
A physical connection is associated with the logical connection only when the physical connection is used, and disassociated when the transaction is completed. The `--lazyconnectionenlistment` option must also be set to `true`.

`--leakreclaim`
Specifies whether leaked connections are restored to the connection pool after leak connection tracing is complete. Possible values are as follows:

`false`
Leaked connections are *not* restored to the connection pool (default).

`true`
Leaked connections are restored to the connection pool.

`--leaktimeout`
Specifies the amount of time, in seconds, for which connection leaks in a connection pool are to be traced.

If connection leak tracing is enabled, you can use the Administration Console to enable monitoring of the JDBC connection pool to get statistics on the number of connection leaks. Default value is 0, which disables connection leak tracing.

`--matchconnections`
Specifies whether a connection that is selected from the pool should be matched with the resource adaptor. If all connections in the pool are identical, matching between connections and resource adapters is not required. Possible values are as follows:

`true`
A connection should be matched with the resource adaptor (default).

`false`
A connection should *not* be matched with the resource adaptor.

`--maxconnectionusagecount`
Specifies the maximum number of times that a connection can be reused.

When this limit is reached, the connection is closed. Default value is 0, which specifies no limit on the number of times that a connection can be reused.

`--maxpoolsize`
The maximum number of connections that can be created to satisfy client requests. Default value is 32.

`--maxwait`
The amount of time, in milliseconds, that a caller must wait before a connection is created, if a connection is not available. If set to 0, the caller is blocked indefinitely until a resource is available or until an error occurs. Default value is 60000.

`--ping`
A pool with this attribute set to true is contacted during creation (or reconfiguration) to identify and warn of any erroneous values for its attributes. Default value is false.

`--pooling`
When set to false, this attribute disables connection pooling. Default value is true.

`--poolresize`
Quantity by which the pool will scale up or scale down the number of connections. Scale up: When the pool has no free connections, pool will scale up by this quantity. Scale down: All the invalid and idle connections are removed, sometimes resulting in removing connections of quantity greater than this value. The number of connections that is specified by `--steadypoolsize` will be ensured. Possible values are from 0 to `MAX_INTEGER`. Default value is 2.

`--property`
Optional attribute name/value pairs for configuring the pool.

`LazyConnectionEnlistment`
Deprecated. Use the equivalent option. Default value is false.

`LazyConnectionAssociation`
Deprecated. Use the equivalent option. Default value is false.

`AssociateWithThread`
Deprecated. Use the equivalent option. Default value is false.

`MatchConnections`
Deprecated. Use the equivalent option. Default value is false.

`--raname`
The name of the resource adapter.

`--steadypoolsize`
The minimum and initial number of connections maintained in the pool. Default value is 8.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--transactionsupport`
Indicates the level of transaction support that this pool will have. Possible values are `XATransaction`, `LocalTransaction` and `NoTransaction`. This attribute can have a value lower than or equal to but not higher than the resource adapter's transaction support attribute. The resource adapter's transaction support attribute has an order of values, where `XATransaction` is the highest, and `NoTransaction` the lowest.

`--validateatmostonceperiod`
Specifies the time interval in seconds between successive requests to validate a connection at most once. Setting this attribute to an appropriate value minimizes the number of validation requests by a connection. Default value is 0, which means that the attribute is not enabled.

Operands

poolname
The name of the connection pool to be created.

Examples

EXAMPLE 1 Creating a Connector Connection Pool

This example creates a new connector connection pool named `jms/qConnPool`.

```
asadmin> create-connector-connection-pool --raname jmsra
--connectiondefinition javax.jms.QueueConnectionFactory --steadypoolsize 20
--maxpoolsize 100 --poolresize 2 --maxwait 60000 jms/qConnPool
Command create-connector-connection-pool executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-connector-connection-pool(1)`, `list-connector-connection-pools(1)`, `ping-connection-pool(1)`

`asadmin(1M)`

Name create-connector-resource – registers the connector resource with the specified JNDI name

Synopsis

```
create-connector-resource [--help]
--poolname connectorConnectionPoolName
[--enabled={true|false}]
[--description description]
[--objecttype ovjecttype]
[--property (name=value)[:name=value]*]
[--target target]
jndi_name
```

Description The `create-connector-resource` subcommand registers the connector resource with the specified JNDI name.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--poolname`
The name of the connection pool. When two or more resource elements point to the same connection pool element, they use the same pool connections at runtime.

`--enabled`
This option determines whether the resource is enabled at runtime. The default value is true.

`--objecttype`
Defines the type of the connector resource. Default is user. Allowed values are:

`system-all`
A system resource for all server instances and the domain administration server (DAS).

`system-admin`
A system resource only for the DAS.

`system-instance`
A system resource for all server instances only.

`user`
A user resource.

`--description`
Text providing details about the connector resource.

`--property`
Optional attribute name value pairs for configuring the resource.

`--target`
This option specifies the ending location of the connector resources. Valid targets are:

`server`
Creates the connector resource in the default server instance. This is the default value.

`domain`
Creates the connector resource in the domain.

cluster_name
Creates the connector resource in every server instance in the cluster.

instance_name
Creates the connector resource in the specified server instance.

Note – The resource is always created for the domain as a whole, but the `resource-ref` for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only available at the specified target level. Use the `create-resource-ref` subcommand to refer to the resource in multiple targets if needed.

Operands

jndi_name
The JNDI name of this connector resource.

Examples

EXAMPLE 1 Creating a Connector Resource

This example creates a connector resource named `jms/qConnFactory`.

```
asadmin> create-connector-resource --poolname jms/qConnPool
--description "sample connector resource" jms/qConnFactory
Command create-connector-resource executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-connector-resource(1)`, `list-connector-resources(1)`, `create-resource-ref(1)`

`asadmin(1M)`

Name create-connector-security-map – creates a security map for the specified connector connection pool

Synopsis
```
create-connector-security-map [--help]
--poolname connector_connection_pool_name
[--principals principal-name1[,principal-name2]*]
[--usergroups user-group1[,user-group2]*]
[--mappedusername user-name]
[--target target]
mapname
```

Description The `create-connector-security-map` subcommand creates a security map for the specified connector connection pool. If the security map is not present, a new one is created. This subcommand can also map the caller identity of the application (principal or user group) to a suitable enterprise information system (EIS) principal in container-managed authentication scenarios. The EIS is any system that holds the data of an organization. It can be a mainframe, a messaging system, a database system, or an application. One or more named security maps can be associated with a connector connection pool. The connector security map configuration supports the use of the wild card asterisk (*) to indicate all users or all user groups.

To specify the EIS password, you can add the `AS_ADMIN_MAPPEDPASSWORD` entry to the password file, then specify the file by using the `--passwordfile` `asadmin` utility option.

For this subcommand to succeed, you must have first created a connector connection pool using the `create-connector-connection-pool` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--poolname`
Specifies the name of the connector connection pool to which the security map belongs.

`--principals`
Specifies a list of backend EIS principals. More than one principal can be specified using a comma-separated list. Use either the `--principals` or `--usergroups` options, but not both in the same command.

`--usergroups`
Specifies a list of backend EIS user group. More than one user groups can be specified using a comma separated list. Use either the `--principals` or `--usergroups` options, but not both in the same command.

`--mappedusername`
Specifies the EIS username.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

mapname
The name of the security map to be created.

Examples

EXAMPLE 1 Creating a Connector Security Map

This example creates `securityMap1` for the existing connection pool named `connector-pool1`.

```
asadmin> create-connector-security-map --poolname connector-pool1
--principals principal1,principal2 --mappedusername backend-username securityMap1
Command create-connector-security-map executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-connector-security-map(1)`, `list-connector-security-maps(1)`, `update-connector-security-map(1)`

`asadmin(1M)`

Name create-connector-work-security-map – creates a work security map for the specified resource adapter

Synopsis

```
create-connector-work-security-map [--help] --raname raname
[--principalsmap eis-principal1=principal_name1[, eis-principal2=principal_name2]*
|--groupsmap eis-group1=server-group1[, eis-group2=server-group2]*}
[--description description]
mapname
```

Description The `create-connector-work-security-map` subcommand maps the caller identity of the work submitted by the resource adapter EIS principal or EIS user group to a suitable principal or user group in the GlassFish Server security domain. One or more work security maps may be associated with a resource adapter. The connector work security map configuration supports the use of the wild card asterisk (*) to indicate all users or all user groups.

The enterprise information system (EIS) is any system that holds the data of an organization. It can be a mainframe, a messaging system, a database system, or an application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--description`
Text providing descriptive details about the connector work security map.

`--groupsmap`
Specifies a map of the backend EIS user group to the GlassFish Server user group. Use a comma-separated list to specify more than one mapping. Use either the `--principalsmap` option or the `--groupsmap` option, but not both.

`--principalsmap`
Specifies a map of the backend EIS principal to the GlassFish Server principal. Use a comma-separated list to specify more than one mapping. Use either the `--principalsmap` option or the `--groupsmap` option, but not both.

`--raname`
Indicates the connector module name, which is the name of the resource adapter.

Operands

mapname
The name of the work security map to be created.

Examples

EXAMPLE 1 Creating a Connector Work Security Map (Principal)

This example creates connector work security map `workSecurityMap1` that maps the backend EIS principal to the GlassFish Server principal.

```
asadmin create-connector-work-security-map --raname my-resource-adapter
--principalsmap eis-principal-1=server-principal-1,eis-principal-2
```

EXAMPLE 1 Creating a Connector Work Security Map (Principal) *(Continued)*

```
=server-principal-2,eis-principal-3=server-principal-1
workSecurityMap1
Command create-connector-work-security-map executed successfully.
```

EXAMPLE 2 Creating a Connector Work Security Map (Group)

This example creates connector work security map `workSecurityMap2` that maps the backend EIS user group to the GlassFish Server user group.

```
asadmin create-connector-work-security-map --raname my-resource-adapter
--groupsmap eis-group-1=server-group-1,eis-group-2=server-group-2,
eis-group-3=server-group-1 workSecurityMap2
Command create-connector-work-security-map executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-connector-work-security-map(1)`, `list-connector-work-security-maps(1)`, `update-connector-work-security-map(1)`

`asadmin(1M)`

Name create-custom-resource – creates a custom resource

Synopsis
```
create-custom-resource [--help] --restype type --factoryclass classname
[--enabled={true|false}] [--description text]
[--property (name=value)[:name=value]*] jndi-name
[--target target]
```

Description The `create-custom-resource` subcommand creates a custom resource. A custom resource specifies a custom server-wide resource object factory that implements the `javax.naming.spi.ObjectFactory` interface.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The target on which the custom resource you are creating will be available. Valid values are:

`server`	The resource will be available on the default server instance and all domains hosted on the instance. This is the default value.
`domain`	The resource will be available on the specified domain only.
cluster_name	The resource will be available on every server instance in the cluster.
instance_name	The resource will be available on the specified server instance only.

Note – The resource is always created for the domain as a whole, but the `resource-ref` for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only available at the specified target level. Use the `create-resource-ref` subcommand to refer to the resource in multiple targets if needed.

`--restype`
The type of custom resource to be created. Specify a fully qualified type definition, for example `javax.naming.spi.ObjectFactory`. The resource type definition follows the format, *xxx*`.`*xxx*.

`--factoryclass`
Factory class name for the custom resource. This class implements the `javax.naming.spi.ObjectFactory` interface.

`--enabled`
Determines whether the custom resource is enable at runtime. Default is true.

`--description`
Text providing details about the custom resource. This description is a string value and can include a maximum of 250 characters.

`--property`
Optional attribute name/value pairs for configuring the resource.

Operands

jndi-name
The JNDI name of this resource.

Examples

EXAMPLE 1 Creating a Custom Resource

This example creates a custom resource.

```
asadmin> create-custom-resource --restype topic
--factoryclass com.imq.topic mycustomresource
Command create-custom-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-custom-resource(1)`, `list-custom-resources(1)`, `create-resource-ref(1)`

`asadmin(1M)`

Name create-domain – creates a domain

Synopsis

```
create-domain [--help]
[--adminport adminport]
[--instanceport instanceport]
[--portbase portbase]
[--profile profile-name]
[--template template-name]
[--domaindir domaindir]
[--savemasterpassword={false|true}]
[--usemasterpassword={false|true}]
[--domainproperties (name=value)[:name=value]*]
[--keytooloptions (name=value)[:name=value]*]
[--savelogin={false|true}]
[--checkports={true|false}]
[--nopassword={false|true}]
domain-name
```

Description The `create-domain` subcommand creates a GlassFish Server domain. A domain in GlassFish Server is an administrative namespace that complies with the Java Platform, Enterprise Edition (Java EE) standard. Every domain has a configuration, which is stored in a set of files. Any number of domains, each of which has a distinct administrative identity, can be created in a given installation of GlassFish Server. A domain can exist independently of other domains.

Any user who has access to the `asadmin` utility on a given system can create a domain and store its configuration in a folder of the user's choosing. By default, the domain configuration is created in the default directory for domains. You can override this location to store the configuration elsewhere.

If domain customizers are found in JAR files in the *as-install*`/modules` directory when the `create-domain` subcommand is run, the customizers are processed. A domain customizer is a class that implements the `DomainInitializer` interface.

The `create-domain` subcommand creates a domain with a single administrative user specified by the `asadmin` utility option `--user`. If the `--user` option is not specified, and the `--nopassword` option is set to true, the default administrative user, `admin`, is used. If the `--nopassword` option is set to false (the default), a username is required. In this case, if you have not specified the user name by using the `--user` option, you are prompted to do so.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--adminport`
The HTTP port or the HTTPS port for administration. This port is the port in the URL that you specify in your web browser to manage the domain, for example, `http://localhost:4949`. The `--adminport` option cannot be used with the `--portbase` option. The default value is 4848.

The `--adminport` option overrides the `domain.adminPort` property of the `--domainproperties` option.

`--instanceport`
The domain provides services so that applications can run when deployed. This HTTP port specifies where the web application context roots are available for a web browser to connect to. This port is a positive integer and must be available at the time of domain creation. The `--instanceport` option cannot be used with the `--portbase` option. The default value is 8080.

The `--instanceport` option overrides the `domain.instancePort` property of the `--domainproperties` option.

`--portbase`
Determines the number with which port assignments should start. A domain uses a certain number of ports that are statically assigned. The *portbase* value determines where the assignment should start. The values for the ports are calculated as follows:

- Administration port: *portbase* + 48
- HTTP listener port: *portbase* + 80
- HTTPS listener port: *portbase* + 81
- JMS port: *portbase* + 76
- IIOP listener port: *portbase* + 37
- Secure IIOP listener port: *portbase* + 38
- Secure IIOP with mutual authentication port: *portbase* + 39
- JMX port: *portbase* + 86
- JPDA debugger port: *portbase* + 9
- Felix shell service port for OSGi module management: *portbase* + 66

When the `--portbase` option is specified, the output of this subcommand includes a complete list of used ports.

The `--portbase` option cannot be used with the `--adminport`, `--instanceport`, or the `--domainproperties` option.

`--profile`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--template`
The file name, including a relative or absolute path, of a domain configuration template to use for creating the domain. If a relative path is specified, the subcommand appends the path to the *as-install*`/glassfish/lib/templates` directory to locate the file. If it is an absolute pathname, the subcommand locates the file in the specified path.

This option enables domains of different types to be created and custom domain templates to be defined.

`--domaindir`
The directory where the domain is to be created. If specified, the path must be accessible in the filesystem. If not specified, the domain is created in the default domain directory, *as-install*`/domains`.

`--savemasterpassword`
Setting this option to `true` allows the master password to be written to the file system. If this option is `true`, the `--usemasterpassword` option is also true, regardless of the value that is specified on the command line. The default value is `false`.

A master password is really a password for the secure key store. A domain is designed to keep its own certificate (created at the time of domain creation) in a safe place in the configuration location. This certificate is called the domain's SSL server certificate. When the domain is contacted by a web browser over a secure channel (HTTPS), this certificate is presented by the domain. The master password is supposed to protect the store (a file) that contains this certificate. This file is called `keystore.jks` and is created in the configuration directory of the domain created. If however, this option is chosen, the master password is saved on the disk in the domain's configuration location. The master password is stored in a file called `master-password`, which is a Java JCEKS type keystore. The reason for using the `--savemasterpassword` option is for unattended system boots. In this case, the master password is not prompted for when the domain starts because the password will be extracted from this file.

It is best to create a master password when creating a domain, because the master password is used by the `start-domain` subcommand. For security purposes, the default setting should be false, because saving the master password on the disk is an insecure practice, unless file system permissions are properly set. If the master password is saved, then `start-domain` does not prompt for it. The master password gives an extra level of security to the environment.

`--usemasterpassword`
Specifies whether the key store is encrypted with a master password that is built into the system or a user-defined master password.

If `false` (default), the keystore is encrypted with a well-known password that is built into the system. Encrypting the keystore with a password that is built into the system provides no additional security.

If `true`, the subcommand obtains the master password from the `AS_ADMIN_MASTERPASSWORD` entry in the password file or prompts for the master password. The password file is specified in the `--passwordfile` option of the `asadmin(1M)`utility.

If the `--savemasterpassword` option is `true`, this option is also true, regardless of the value that is specified on the command line.

`--domainproperties`
Setting the optional name/value pairs overrides the default values for the properties of the domain to be created. The list must be separated by the colon (:) character. The `--portbase` options cannot be used with the `--domainproperties` option. The following properties are available:

`domain.adminPort`
This property specifies the port number of the HTTP port or the HTTPS port for administration. This port is the port in the URL that you specify in your web browser to manage the instance, for example, `http://localhost:4949`. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

The `domain.adminPort` property is overridden by the `--adminport` option.

`domain.instancePort`
This property specifies the port number of the port that is used to listen for HTTP requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

The `domain.instancePort` property is overridden by `--instanceport` option.

`domain.jmxPort`
This property specifies the port number on which the JMX connector listens. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`http.ssl.port`
This property specifies the port number of the port that is used to listen for HTTPS requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`java.debugger.port`
This property specifies the port number of the port that is used for connections to the Java Platform Debugger Architecture (JPDA) debugger. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`jms.port`
This property specifies the port number for the Java Message Service provider. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`orb.listener.port`
This property specifies the port number of the port that is used for IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`orb.mutualauth.port`
This property specifies the port number of the port that is used for secure IIOP connections with client authentication. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`orb.ssl.port`
This property specifies the port number of the port that is used for secure IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`osgi.shell.telnet.port`
This property specifies the port number of the port that is used for connections to the Apache Felix Remote Shell. This shell uses the Felix shell service to interact with the OSGi module management subsystem. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`--keytooloptions`
Specifies an optional list of name-value pairs of keytool options for a self-signed server certificate. The certificate is generated during the creation of the domain. Each pair in the list must be separated by the colon (:) character.

Allowed options are as follows:

`CN`
Specifies the common name of the host that is to be used for the self-signed certificate. This option name is case insensitive.

By default, the name is the fully-qualified name of the host where the `create-domain` subcommand is run.

`--savelogin`
If set to true, this option saves the administration user name and password. Default value is false. The username and password are stored in the `.asadminpass` file in user's home directory. A domain can only be created locally. Therefore, when using the `--savelogin` option, the host name saved in `.asadminpass` is always `localhost`. If the user has specified default administration port while creating the domain, there is no need to specify `--user`, `--passwordfile`, `--host`, or `--port` on any of the subsequent `asadmin` remote commands. These values will be obtained automatically.

Note – When the same user creates multiple domains that have the same administration port number on the same or different host (where the home directory is NFS mounted), the subcommand does not ask if the password should be overwritten. The password will always be overwritten.

`--checkports`
Specifies whether to check for the availability of the administration, HTTP, JMS, JMX, and IIOP ports. The default value is true.

`--nopassword`
Specifies whether the administrative user will have a password. If false (the default), the password is specified by the `AS_ADMIN_PASSWORD` entry in the `asadmin` password file (set by using the `--passwordfile` option). If false and the `AS_ADMIN_PASSWORD` is not set, you are prompted for the password.

If true, the administrative user is created without a password. If a user name for the domain is not specified by using the `--user` option, and the `--nopassword` option is set to true, the default user name, `admin`, is used.

Operands *domain-name*
The name of the domain to be created. The name may contain only ASCII characters and must be a valid directory name for the operating system on the host where the domain is created.

Examples **EXAMPLE 1** Creating a Domain

This example creates a domain named `domain4`.

```
asadmin>create-domain --adminport 4848 domain4
Enter admin user name [Enter to accept default "admin" / no password]>
Using port 4848 for Admin.
Using default port 8080 for HTTP Instance.
Using default port 7676 for JMS.
Using default port 3700 for IIOP.
Using default port 8181 for HTTP_SSL.
Using default port 3820 for IIOP_SSL.
Using default port 3920 for IIOP_MUTUALAUTH.
Using default port 8686 for JMX_ADMIN.
Using default port 6666 for OSGI_SHELL.
Distinguished Name of the self-signed X.509 Server Certificate is:
[CN=sr1-usca-22,OU=GlassFish,O=Oracle Corp.,L=Redwood Shores,ST=California,C=US]
No domain initializers found, bypassing customization step
Domain domain4 created.
Domain domain4 admin port is 4848.
Domain domain4 allows admin login as user "admin" with no password.
Command create-domain executed successfully.
```

EXAMPLE 2 Creating a Domain in an Alternate Directory

This example creates a domain named `sampleDomain` in the `/home/someuser/domains` directory.

```
asadmin>  create-domain --domaindir /home/someuser/domains  --adminport 7070
--instanceport 7071 sampleDomain
Enter admin user name [Enter to accept default "admin" / no password]>
```

EXAMPLE 2 Creating a Domain in an Alternate Directory *(Continued)*

```
Using port 7070 for Admin.
Using port 7071 for HTTP Instance.
Using default port 7676 for JMS.
Using default port 3700 for IIOP.
Using default port 8181 for HTTP_SSL.
Using default port 3820 for IIOP_SSL.
Using default port 3920 for IIOP_MUTUALAUTH.
Using default port 8686 for JMX_ADMIN.
Using default port 6666 for OSGI_SHELL.
Enterprise ServiceDistinguished Name of the self-signed X.509 Server Certificate is:
[CN=sr1-usca-22,OU=GlassFish,O=Oracle Corp.,L=Redwood Shores,ST=California,C=US]
No domain initializers found, bypassing customization step
Domain sampleDomain created.
Domain sampleDomain admin port is 7070.
Domain sampleDomain allows admin login as user "admin" with no password.
Command create-domain executed successfully.
```

EXAMPLE 3 Creating a Domain and Saving the Administration User Name and Password

This example creates a domain named `myDomain` and saves the administration username and password.

```
asadmin> create-domain --adminport 8282 --savelogin=true myDomain
Enter the admin password [Enter to accept default of no password]>
Enter the master password [Enter to accept default password "changeit"]>
Using port 8282 for Admin.
Using default port 8080 for HTTP Instance.
Using default port 7676 for JMS.
Using default port 3700 for IIOP.
Using default port 8181 for HTTP_SSL.
Using default port 3820 for IIOP_SSL.
Using default port 3920 for IIOP_MUTUALAUTH.
Using default port 8686 for JMX_ADMIN.
Using default port 6666 for OSGI_SHELL.
Enterprise ServiceDistinguished Name of the self-signed X.509 Server Certificate is:
[CN=sr1-usca-22,OU=GlassFish,O=Oracle Corp.,L=Redwood Shores,ST=California,C=US]
No domain initializers found, bypassing customization step
Domain myDomain created.
Domain myDomain admin port is 8282.
Domain myDomain allows admin login as user "admin" with no password.
Login information relevant to admin user name [admin]
for this domain [myDomain] stored at
[/home/someuser/.asadminpass] successfully.
Make sure that this file remains protected.
Information stored in this file will be used by
asadmin commands to manage this domain.
Command create-domain executed successfully.
```

EXAMPLE 4 Creating a Domain and Designating the Certificate Host

This example creates a domain named `domain5`. The common name of the host that is to be used for the self-signed certificate is `trio`.

```
asadmin> create-domain --adminport 9898 --keytooloptions CN=trio domain5
Enter the admin password [Enter to accept default of no password]>
Enter the master password [Enter to accept default password "changeit"]>
Using port 9898 for Admin.
Using default port 8080 for HTTP Instance.
Using default port 7676 for JMS.
Using default port 3700 for IIOP.
Using default port 8181 for HTTP_SSL.
Using default port 3820 for IIOP_SSL.
Using default port 3920 for IIOP_MUTUALAUTH.
Using default port 8686 for JMX_ADMIN.
Using default port 6666 for OSGI_SHELL.
Distinguished Name of the self-signed X.509 Server Certificate is:
[CN=trio,OU=GlassFish,O=Oracle Corp.,L=Redwood Shores,ST=California,C=US]
No domain initializers found, bypassing customization step
Domain domain5 created.
Domain domain5 admin port is 9898.
Domain domain5 allows admin login as user "admin" with no password.
Command create-domain executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `login(1)`, `delete-domain(1)`, `start-domain(1)`, `stop-domain(1)`, `list-domains(1)`

`asadmin(1M)`

Apache Felix Remote Shell (`http://felix.apache.org/site/apache-felix-remote-shell.html`), Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name create-file-user – creates a new file user

Synopsis

```
create-file-user [--help] [--authrealmname auth_realm_name]
[--target target
[--groups user_groups[:user_groups]*] user_name
```

Description The `create-file-user` subcommand creates an entry in the keyfile with the specified username, password, and groups. Multiple groups can be created by separating them with a colon (`:`). If *auth_realm_name* is not specified, an entry is created in the keyfile for the default realm. If *auth_realm_name* is specified, an entry is created in the keyfile using the `auth_realm_name`.

You can use the `--passwordfile` option of the `asadmin(1M)` command to specify the password for the user. The password file entry must be of the form `AS_ADMIN_USERPASSWORD=`*user-password*.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--target`
: This is the name of the target on which the command operates. The valid targets are config, instance, cluster, or server. By default, the target is the server.

  This option is valid only in domains that are configured to support clusters, such as domains that are created with the cluster profile or the enterprise profile.

`--groups`
: This is the group associated with this file user.

`--authrealmname`
: The name of the realm in which the new user is created. If you do not specify this option, the user is created in the "file" realm.

Operands

user_name This is the name of file user to be created.

Examples

EXAMPLE 1 Creating a User in the File Realm

This example creates a file realm user named `sample_user`. It is assumed that an authentication realm has already been created using the `create-auth-realm` subcommand.

```
asadmin> create-file-user
 --groups staff:manager
--authrealmname auth-realm1 sample_user
Command create-file-user executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-auth-realm(1)`, `delete-file-user(1)`, `list-file-users(1)`, `update-file-user(1)`, `list-file-groups(1)`

`asadmin(1M)`

Name create-http – sets HTTP parameters for a protocol

Synopsis

```
create-http [--help]
--default-virtual-server virtual-server
[--request-timeout-seconds timeout]
[--timeout-seconds timeout]
[--max-connection max-keepalive]
[--dns-lookup-enabled={false|true}]
[--servername server-name]
[--target target]
protocol-name
```

Description The `create-http` subcommand creates a set of HTTP parameters for a protocol, which in turn configures one or more network listeners. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--default-virtual-server`
The ID attribute of the default virtual server for the associated network listeners.

`--request-timeout-seconds`
The time in seconds at which the request times out. If you do not set this option, the request times out in 30 seconds.

`--timeout-seconds`
The maximum time in seconds for which a keep alive connection is kept open. A value of `0` or less means keep alive connections are kept open indefinitely. The default is `30`.

`--max-connection`
The maximum number of HTTP requests that can be pipelined until the connection is closed by the server. Set this property to `1` to disable HTTP/1.0 keep-alive, as well as HTTP/1.1 keep-alive and pipelining. The default is `256`.

`--dns-lookup-enabled`
If set to `true`, looks up the DNS entry for the client. The default is `false`.

`--servername`
Tells the server what to put in the host name section of any URLs it sends to the client. This affects URLs the server automatically generates; it doesn't affect the URLs for directories and files stored in the server. This name should be the alias name if your server uses an alias. If a colon and port number are appended, that port will be used in URLs that the server sends to the client.

`--target`
Creates the set of HTTP parameters only on the specified target. Valid values are as follows:

`server`
Creates the set of HTTP parameters on the default server instance. This is the default value.

configuration-name
Creates the set of HTTP parameters in the specified configuration.

cluster-name
Creates the set of HTTP parameters on all server instances in the specified cluster.

standalone-instance-name
Creates the set of HTTP parameters on the specified standalone server instance.

Operands

protocol-name
The name of the protocol to which this HTTP parameter set applies.

Examples

EXAMPLE 1 Using the `create-http` Subcommand

The following command creates an HTTP parameter set for the protocol named `http-1`:

```
asadmin> create-http --timeout-seconds 60 --default-virtual-server server http-1
Command create-http executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`delete-http(1)`, `create-network-listener(1)`, `create-protocol(1)`, `create-virtual-server(1)`

`asadmin(1M)`

Name create-http-health-checker – creates a health-checker for a specified load balancer configuration

Synopsis

```
create-http-health-checker [--help] [--url "/"]
 [--interval 30] [--timeout 10]
 [--config config_name] target
```

Description The `create-http-health-checker` subcommand creates a health checker for a specified load balancer configuration. A health checker is unique for the combination of target and load balancer configuration.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--url`
The URL to ping to determine whether the instance is healthy.

`--interval`
The interval in seconds the health checker waits between checks of an unhealthy instance to see whether it has become healthy. The default value is 30 seconds. A value of 0 disables the health checker.

`--timeout`
The interval in seconds the health checker waits to receive a response from an instance. If the health checker has not received a response in this interval, the instance is considered unhealthy.

`--config`
The load balancer configuration for which you create the health-checker. If you do not specify a configuration, the subcommand creates a health checker for every load balancer configuration associated with the target. If no configuration references the target, the subcommand fails.

Operands *target*
Specifies the target to which the health checker applies.

Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples **EXAMPLE 1** Creating a Health Checker for a Load Balancer Configuration

This example creates a health checker for a load balancer configuration named `mycluster-http-lb-config` on a cluster named `mycluster`.

EXAMPLE 1 Creating a Health Checker for a Load Balancer Configuration *(Continued)*

```
asadmin> create-http-health-checker --config mycluster-http-lb-config mycluster
Command create-http-health-checker executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-http-health-checker(1)`

`asadmin(1M)`

Name create-http-lb – creates a load balancer

Synopsis

```
create-http-lb [--help] --devicehost device_host_or_IP_address --deviceport device_port
[--sslproxyhost proxy_host]
[--sslproxyport proxy_port] [--target target] [--lbpolicy lbpolicy] [--lbpolicymodule lb_policy_mo
[--healthcheckerinterval 10] [--healthcheckertimeout 10]
[--lbenableallinstances=true] [--lbenableallapplications=true] [--lbweight instance=weight[:insta
[--property (name=value)[:name=value]*
] load_balancer_name
```

Description Use the `create-http-lb` subcommand to create a load balancer, including the load balancer configuration, target reference, and health checker. A load balancer is a representation of the actual load balancer device, defined by its device host and port information. Once you've created the load balancer, you can automatically apply changes made to the load balancer configuration without running `export-http-lb-config` and manually copying the generated load balancer configuration file to the web server instance.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--devicehost`
The device host or the IP address of the load balancing device. This host or IP is where the physical load balancer will reside.

`--deviceport`
The port used to communicate with the load balancing device. It must be SSL enabled.

`--sslproxyhost`
The proxy host used for outbound HTTP.

`--sslproxyport`
The proxy port used for outbound HTTP.

`--target`
Specifies the target to which the load balancer applies.

Valid values are:

- *cluster_name*- Specifies that requests for this cluster will be handled by the load balancer.
- *stand-alone_instance_name*- Specifies that requests for this stand-alone instance will be handled by the load balancer.

`--lbpolicy`
The policy the load balancer follows to distribute load to the server instances in a cluster. Valid values are `round-robin`, `weighted-round-robin`, and `user-defined`. If you choose

`user-defined`, specify a load balancer policy module with the `lbpolicymodule` option. If you choose `weighted-round-robin`, assign weights to the server instances using the `configure-lb-weight` subcommand. The default is `round-robin`.

`--lbpolicymodule`
If your target is a cluster and the load balancer policy is `user-defined`, use this option to specify the full path and name of the shared library of your load balancing policy module. The shared library needs to be in a location accessible by the web server.

`--healthcheckerurl`
The URL to ping to determine whether the instance is healthy.

`--healthcheckerinterval`
The interval in seconds the health checker waits between checks of an unhealthy instance to see whether it has become healthy. The default value is 10 seconds. A value of 0 disables the health checker.

`--healthcheckertimeout`
The interval in seconds the health checker waits to receive a response from an instance. If the health checker has not received a response in this interval, the instance is considered unhealthy. The default value is 10 seconds.

`--lbenableallinstances`
Enables all instances in the target cluster for load balancing. If the target is a server instance, enables that instance for load balancing.

`--lbenableallapplications`
Enables all applications deployed to the target cluster or instance for load balancing.

`--lbweight`
The name of the instance and the weight you are assigning it. The weight must be an integer. The pairs of instances and weights are separated by colons. For example `instance1=1:instance2=4` means that for every five requests, one goes to instance1 and four go to instance2. A weight of 1 is the default.

`--responsetimeout`
The time in seconds within which a server instance must return a response. If no response is received within the time period, the server is considered unhealthy. If set to a positive number, and the request is idempotent, the request is retried. If the request is not idempotent, an error page is returned. If set to 0 no timeout is used. The default is 60.

`--httpsrouting`
If set to `true`, HTTPS requests to the load balancer result in HTTPS requests to the server instance. If set to `false`, HTTPS requests to the load balancer result in HTTP requests to the server instance. The default is `false`.

`--reloadinterval`
The time, in seconds, that the load balancer takes to check for an updated configuration. When detected, the configuration file is reloaded. The default value is 60 seconds. A value of 0 disables reloading.

`--monitor`
If set to `true`, monitoring of the load balancer is switched on. The default value is `false`.

`--routecookie`
This option is deprecated. The value is always true.

`--property`
Optional attribute name/value pairs for configuring the load balancer.

Operands

lb_name
The name of the new load balancer. This name must not conflict with any other load balancers in the domain.

Examples

EXAMPLE 1 Creating a Load Balancer

This example creates a load balancer named `mylb`.

```
asadmin> create-http-lb
--devicehost host1 --deviceport 5555 mylb
Command create-http-lb executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-http-lb(1)`, `list-http-lbs(1)`, `create-http-lb-config(1)`

`asadmin(1M)`

Name create-http-lb-config – creates a configuration for the load balancer

Synopsis

```
create-http-lb-config [--help] [-->responsetimeout 60]
 [httpsrouting=false] [--reloadinterval 60]
 [--monitor=false] [--property (name=value)[:name=value]*]
 --target target | config_name
```

Description Use the `create-http-lb-config` subcommand to create a load balancer configuration. This configuration applies to load balancing in the HTTP path. After using this subcommand to create the load balancer configuration file, create the load balancer by running `create-http-lb`.

You must specify either a target or a configuration name, or both. If you do not specify a target, the configuration is created without a target and you add one later using `create-http-lb-ref`. If you don't specify a configuration name, a name is created based on the target name. If you specify both, the configuration is created with the specified name, referencing the specified target.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--responsetimeout`
The time in seconds within which a server instance must return a response. If no response is received within the time period, the server is considered unhealthy. If set to a positive number, and the request is idempotent, the request is retried. If the request is not idempotent, an error page is returned. If set to 0 no timeout is used. The default is 60.

`--httpsrouting`
If set to `true`, HTTPS requests to the load balancer result in HTTPS requests to the server instance. If set to `false`, HTTPS requests to the load balancer result in HTTP requests to the server instance. The default is `false`.

`--reloadinterval`
The interval between checks for changes to the load balancer configuration file `loadbalancer.xml`. When the check detects changes, the configuration file is reloaded. A value of `0` disables reloading.

`--monitor`
Specifies whether monitoring is enabled. The default is `false`.

`--routecookie`
This option is deprecated. The value is always `true`.

`--property`
Optional attribute name/value pairs for configuring the load balancer.

`--target`
Specifies the target to which the load balancer configuration applies. If you don't specify a target, the load balancer configuration is created without a target. You can specify targets later using the subcommand `create-http-lb-ref`.

Valid values are:

- *cluster_name*- Specifies that requests for this cluster will be handled by the load balancer.
- *stand-alone_instance_name*- Specifies that requests for this standalone instance will be handled by the load balancer.

Operands

config_name
The name of the new load balancer configuration. This name must not conflict with any other load balancer groups, agents, configurations, clusters, or sever instances in the domain. If you don't specify a name, the load balancer configuration name is based on the target name, *target_name*`-http-lb-config`.

Examples

EXAMPLE 1 Creating a Load Balancer Configuration

This example creates a load balancer configuration on a target named `mycluster` and load balancer configuration named `mylbconfigname`.

```
asadmin> create-http-lb-config --target mycluster mylbconfigname
Command create-http-lb-config executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-http-lb-config(1)`, `list-http-lb-configs(1)`, `create-http-lb(1)`

`asadmin(1M)`

Name create-http-lb-ref – adds an existing cluster or server instance to an existing load balancer configuration or load balancer

Synopsis
```
create-http-lb-ref [--help] --config config_name | --lbname load_balancer_name
[--lbpolicy round-robin] [--lbpolicymodule lb_policy_module]
[--healthcheckerurl url] [--healthcheckerinterval 10]
[--healthcheckertimeout 10] [--lbenableallinstances=true]
[--lbenableallapplications=true] [--lbweight instance=weight[:instance=weight]*]
target
```

Description Use the `create-http-lb-ref` subcommand to:

- Add an existing cluster or server instance to an existing load balancer configuration or load balancer. The load balancer forwards the requests to the clustered and standalone instances it references.
- Set the load balancing policy to round-robin, weighted round-robin, or to a user-defined policy.
- Configure a health checker for the load balancer. Any health checker settings defined here apply only to the target. If you do not create a health checker with this subcommand, use `create-http-health-checker`.
- Enable all instances in the target cluster for load balancing, or use `enable-http-lb-server` to enable them individually.
- Enable all applications deployed to the target for load balancing, or use `enable-http-lb-application` to enable them individually.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--config`
Specifies which load balancer configuration to which to add clusters and server instances. Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--lbname`
Specifies the load balancer to which to add clusters and server instances. Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--lbpolicy`
The policy the load balancer follows. Valid values are `round-robin`, `weighted-round-robin`, and `user-defined`. If you choose user-defined, specify a load balancer policy module with the `lbpolicymodule` option. If you choose `weighted-round-robin` assign weights to the server instances using the `configure-lb-weight` subcommand. The default is `round-robin`.

`--lbpolicymodule`
If your load balancer policy is `user-defined`, use this option to specify the full path and name of the shared library of your load balancing policy module. The shared library needs to be in a location accessible by the web server.

`--healthcheckerurl`
The URL to ping to determine whether the instance is healthy.

`--healthcheckerinterval`
The interval in seconds the health checker waits between checks of an unhealthy instance to see whether it has become healthy. The default value is 30 seconds. A value of 0 disables the health checker.

`--healthcheckertimeout`
The interval in seconds the health checker waits to receive a response from an instance. If the health checker has not received a response in this interval, the instance is considered unhealthy. The default is 10.

`--lbenableallinstances`
Enables all instances in the target cluster for load balancing. If the target is a server instance, enables that instance for load balancing. The default value is true.

`--lbenableallapplications`
Enables all applications deployed to the target cluster or instance for load balancing. The default value is true.

`--lbweight`
The name of the instance and the weight you are assigning it. The weight must be an integer. The pairs of instances and weights are separated by colons. For example `instance1=1:instance2=4` means that for every five requests, one goes to instance1 and four go to instance2. A weight of 1 is the default.

Operands

target
Specifies which cluster or instance to add to the load balancer. Valid values are:

- *cluster_name*- Specifies that requests for this cluster will be handled by the load balancer.
- *stand-alone_instance_name*- Specifies that requests for this standalone instance will be handled by the load balancer.

Examples

EXAMPLE 1 Adding a Cluster Reference to a Load Balancer Configuration

This example adds a reference to a cluster named `cluster2` to a load balancer configuration named `mylbconfig`.

```
asadmin> create-http-lb-ref  --config mylbconfig cluster2
Command create-http-lb-ref executed successfully.
```

EXAMPLE 2 Adding a Cluster Reference to a Load Balancer

This example adds a reference to a cluster named `cluster2` to a load balancer named `mylb`.

```
asadmin> create-http-lb-ref  --lbname mylb cluster2
Command create-http-lb-ref executed successfully.
```

EXAMPLE 3 Configuring a Health Checker and Load Balancer Policy

This example configures a health checker and load balancing policy, and enables the load balancer for instances and applications.

```
asadmin> create-http-lb-ref  --config mylbconfig --lbpolicy weighted-round-robin
--healthcheckerinterval 40 --healthcheckertimeout 20
--lbenableallinstances=true --lbenableallapplications=true cluster2
Command create-http-lb-ref executed successfully.
```

EXAMPLE 4 Setting a User-Defined Load Balancing Policy

This example sets a user-defined load balancing policy.

```
asadmin> create-http-lb-ref  --lbpolicy user-defined --lbpolicymodule /user/modules/module.so
--config mylbconfig cluster2
Command create-http-lb-ref executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-http-lb-ref(1)`, `create-http-health-checker(1)`, `enable-http-lb-server(1)`, `enable-http-lb-application(1)`, `list-http-lb-configs(1)`, `list-http-lbs(1)` `configure-lb-weight(1)`

`asadmin(1M)`

Name create-http-listener – adds a new HTTP network listener socket

Synopsis

```
create-http-listener [--help] --listeneraddress address
--listenerport listener-port
{--default-virtual-server | --defaultvs} virtual-server
[--servername server-name]
[--acceptorthreads acceptor-threads]
[--xpowered={true|false}]
[--redirectport redirect-port]
[--securityenabled={false|true}]
[--enabled={true|false}]
[--target target]
listener-id
```

Description The `create-http-listener` subcommand creates an HTTP network listener. This subcommand is supported in remote mode only.

Note – If you edit the special HTTP network listener named `admin-listener`, you must restart the server for the changes to take effect. The Administration Console does not tell you that a restart is required in this case.

Note – This subcommand is provided for backward compatibility and as a shortcut for creating network listeners that use the HTTP protocol. Behind the scenes, this subcommand creates a network listener and its associated protocol, transport, and HTTP configuration.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--listeneraddress`
The IP address or the hostname (resolvable by DNS).

`--listenerport`
The port number to create the listen socket on. Legal values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges. Configuring an SSL listen socket to listen on port 443 is recommended.

`--default-virtual-server`
`--defaultvs`
The ID attribute of the default virtual server for this listener. The `--defaultvs` option is deprecated.

`--servername`
Tells the server what to put in the host name section of any URLs it sends to the client. This affects URLs the server automatically generates; it doesn't affect the URLs for directories and files stored in the server. This name should be the alias name if your server uses an alias. If a colon and port number are appended, that port will be used in URLs that the server sends to the client.

`--acceptorthreads`
The number of acceptor threads for the listener socket. The recommended value is the number of processors in the machine. The default value is 1.

`--xpowered`
If set to `true`, adds the `X-Powered-By: Servlet/3.0` and `X-Powered-By: JSP/2.0` headers to the appropriate responses. The Servlet 3.0 specification defines the `X-Powered-By: Servlet/3.0` header, which containers may add to servlet-generated responses. Similarly, the JSP 2.0 specification defines the `X-Powered-By: JSP/2.0` header, which containers may add to responses that use JSP technology. The goal of these headers is to aid in gathering statistical data about the use of Servlet and JSP technology. The default value is `true`.

`--redirectport`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--securityenabled`
If set to true, the HTTP listener runs SSL. You can turn SSL2 or SSL3 ON or OFF and set ciphers using an SSL element. The security setting globally enables or disables SSL by making certificates available to the server instance. The default value is `false`.

`--enabled`
If set to true, the listener is enabled at runtime. The default value is `true`.

`--target`
Creates the HTTP listener only on the specified target. Valid values are as follows:

`server`
Creates the HTTP listener on the default server instance. This is the default value.

configuration-name
Creates the HTTP listener in the specified configuration.

cluster-name
Creates the HTTP listener on all server instances in the specified cluster.

standalone-instance-name
Creates the HTTP listener on the specified standalone server instance.

Operands

listener-id
The listener ID of the HTTP network listener.

Examples

EXAMPLE 1 Creating an HTTP Network Listener

The following command creates an HTTP network listener named `sampleListener` that uses a nondefault number of acceptor threads and is not enabled at runtime:

```
asadmin> create-http-listener --listeneraddress 0.0.0.0 --listenerport 7272
--defaultvs server --servername host1.sun.com --acceptorthreads 100
```

EXAMPLE 1 Creating an HTTP Network Listener *(Continued)*

```
--securityenabled=false --enabled=false sampleListener
Command create-http-listener executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also `delete-http-listener(1)`, `list-http-listeners(1)`, `create-virtual-server(1)`, `create-ssl(1)`, `create-network-listener(1)`

`asadmin(1M)`

Name create-http-redirect – adds a new HTTP redirect

Synopsis

```
create-http-redirect [--help]
[--redirect-port redirect-port]
[--secure-redirect={false|true}]
[--target target]
protocol-name
```

Description The `create-http-redirect` subcommand creates an HTTP redirect. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--redirect-port`
Port number for redirects. If the HTTP listener is supporting non-SSL requests, and a request is received for which a matching security-constraint requires SSL transport, GlassFish Server automatically redirects the request to this port number.

`--secure-redirect`
If set to true, the HTTP redirect runs SSL. The default value is `false`.

`--target`
Creates the HTTP redirect only on the specified target. Valid values are as follows:

`server`
Creates the HTTP redirect on the default server instance. This is the default value.

configuration-name
Creates the HTTP redirect in the specified configuration.

cluster-name
Creates the HTTP redirect on all server instances in the specified cluster.

standalone-instance-name
Creates the HTTP redirect on the specified standalone server instance.

Operands

protocol-name
The name of the protocol to which to apply the redirect.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-http-redirect(1)`

`asadmin(1M)`

Name create-iiop-listener – adds an IIOP listener

Synopsis

```
create-iiop-listener [--help] --listeneraddress address
[--iiopport iiop-port-number] [--securityenabled={false|true}] [--enabled={true|false}]
[--property (name=value)[:name=value]*]
[--target target] listener_id
```

Description The `create-iiop-listener` subcommand creates an IIOP listener. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--listeneraddress`
Either the IP address or the hostname (resolvable by DNS).

`--iiopport`
The IIOP port number. The default value is 1072.

`--securityenabled`
If set to true, the IIOP listener runs SSL. You can turn SSL2 or SSL3 ON or OFF and set ciphers using an SSL element. The security setting globally enables or disables SSL by making certificates available to the server instance. The default value is `false`.

`--enabled`
If set to true, the IIOP listener is enabled at runtime. The default value is `true`.

`--property`
Optional attribute name/value pairs for configuring the IIOP listener.

`--target`
Specifies the target for which you are creating the IIOP listener. Valid values are

`server`	Creates the listener for the default server instance `server` and is the default value.
configuration_name	Creates the listener for the named configuration.
cluster_name	Creates the listener for every server instance in the cluster.
stand-alone_instance_name	Creates the listener for a particular standalone server instance.

Operands *listener_id*
A unique identifier for the IIOP listener to be created.

Examples **EXAMPLE 1** Creating an IIOP Listener

The following command creates an IIOP listener named `sample_iiop_listener`:

```
asadmin> create-iiop-listener --listeneraddress 192.168.1.100
--iiopport 1400 sample_iiop_listener
```

EXAMPLE 1 Creating an IIOP Listener *(Continued)*

```
Command create-iiop-listener executed successfully.
```

EXAMPLE 2 Creating an IIOP Listener with a Target Cluster

The following command creates an IIOP listener named `iiop_listener_2` for the cluster `mycluster`. It uses the target option.

```
asadmin> create-iiop-listener --listeneraddress 0.0.0.0 --iiopport 1401
--target mycluster iiop_listener_2
Command create-iiop-listener executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-iiop-listener(1)`, `list-iiop-listeners(1)`, `create-ssl(1)`

`asadmin(1M)`

Name create-instance – creates a GlassFish Server instance

Synopsis

```
create-instance [--help] --node node-name
[--config config-name | --cluster cluster-name]
[--lbenabled={true|false}]
[--portbase=port-number] [--checkports={true|false}]
[--systemproperties (name=value)[:name=value]* ]
instance-name
```

Description The `create-instance` subcommand creates a GlassFish Server instance. This subcommand requires secure shell (SSH) to be configured on the host where the domain administration server (DAS) is running and on the host that is represented by the node where the instance is to reside.

Note – SSH is not required if the instance is to reside on a node of type `CONFIG` that represents the local host. A node of type `CONFIG` is not enabled for communication over SSH.

You may run this command from any host that can contact the DAS.

A GlassFish Server instance is a single Virtual Machine for the Java platform (Java Virtual Machine or JVM machine) on a single node in which GlassFish Server is running. A node defines the host where the GlassFish Server instance resides. The JVM machine must be compatible with the Java Platform, Enterprise Edition (Java EE).

A GlassFish Server instance requires a reference to the following items:

- The node that defines the host where the instance resides. The node must be specified in the command to create the instance.
- The named configuration that defines the configuration of the instance. The configuration can be specified in the command to create the instance, but is not required. If no configuration is specified for an instance that is not joining a cluster, the subcommand creates a configuration for the instance. An instance that is joining a cluster receives its configuration from its parent cluster.

Each GlassFish Server instance is one of the following types of instance:

Standalone instance
A standalone instance does not share its configuration with any other instances or clusters. A standalone instance is created if either of the following conditions is met:

- No configuration or cluster is specified in the command to create the instance.
- A configuration that is not referenced by any other instances or clusters is specified in the command to create the instance.

When no configuration or cluster is specified, a copy of the `default-config` configuration is created for the instance. The name of this configuration is *instance-name*`-config`, where *instance-name* represents the name of an unclustered server instance.

Shared instance
: A shared instance shares its configuration with other instances or clusters. A shared instance is created if a configuration that is referenced by other instances or clusters is specified in the command to create the instance.

Clustered instance
: A clustered instance inherits its configuration from the cluster to which the instance belongs and shares its configuration with other instances in the cluster. A clustered instance is created if a cluster is specified in the command to create the instance.

  Any instance that is not part of a cluster is considered an unclustered server instance. Therefore, standalone instances and shared instances are unclustered server instances.

By default, this subcommand attempts to resolve possible port conflicts for the instance that is being created. The subcommand also assigns ports that are currently not in use and not already assigned to other instances on the same node. The subcommand assigns these ports on the basis of an algorithm that is internal to the subcommand. Use the `--systemproperties` option to resolve port conflicts for additional instances on the same node. System properties of an instance can be manipulated by using the `create-system-properties(1)` subcommand and the `delete-system-property(1)` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--node`
: The name of the node that defines the host where the instance is to be created. The node must already exist. If the instance is to be created on the host where the domain administration server (DAS) is running, use the predefined node `localhost-`*domain*.

`--config`
: Specifies the named configuration that the instance references. The configuration must exist and must not be named `default-config` or `server-config`. Specifying the `--config` option creates a shared instance.

  The `--config` option and the `--cluster` option are mutually exclusive. If both options are omitted, a standalone instance is created.

`--cluster`
: Specifies the cluster from which the instance inherits its configuration. Specifying the `--cluster` option creates a clustered instance.

  The `--config` option and the `--cluster` option are mutually exclusive. If both options are omitted, a standalone instance is created.

`--lbenabled`
: Specifies whether the instance is enabled for load balancing. Possible values are as follows:

`true`
The instance is enabled for load balancing (default).

When an instance is enabled for load balancing, a load balancer sends requests to the instance.

`false`
The instance is disabled for load balancing.

When an instance is disabled for load balancing, a load balancer does not send requests to the instance.

`--portbase`
Determines the number with which the port assignment should start. An instance uses a certain number of ports that are statically assigned. The *portbase* value determines where the assignment should start. The values for the ports are calculated as follows:

- Administration port: *portbase* + 48
- HTTP listener port: *portbase* + 80
- HTTPS listener port: *portbase* + 81
- JMS port: *portbase* + 76
- IIOP listener port: *portbase* + 37
- Secure IIOP listener port: *portbase* + 38
- Secure IIOP with mutual authentication port: *portbase* + 39
- JMX port: *portbase* + 86
- JPA debugger port: *portbase* + 9
- Felix shell service port for OSGi module management: *portbase* + 66

When the `--portbase` option is specified, the output of this subcommand includes a complete list of used ports.

`--checkports`
Specifies whether to check for the availability of the administration, HTTP, JMS, JMX, and IIOP ports. The default value is `true`.

`--systemproperties`
Defines system properties for the instance. These properties override property definitions for port settings in the instance's configuration. Predefined port settings must be overridden if, for example, two clustered instances reside on the same host. In this situation, port settings for one instance must be overridden because both instances share the same configuration.

The following properties are available:

`ASADMIN_LISTENER_PORT`
This property specifies the port number of the HTTP port or HTTPS port through which the DAS connects to the instance to manage the instance. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTP requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTPS requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_LISTENER_PORT`
This property specifies the port number of the port that is used for IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used for secure IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_MUTUALAUTH_PORT`
This property specifies the port number of the port that is used for secure IIOP connections with client authentication. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JAVA_DEBUGGER_PORT`
This property specifies the port number of the port that is used for connections to the Java Platform Debugger Architecture (JPDA) debugger. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMS_PROVIDER_PORT`
This property specifies the port number for the Java Message Service provider. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMX_SYSTEM_CONNECTOR_PORT`
This property specifies the port number on which the JMX connector listens. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`OSGI_SHELL_TELNET_PORT`
This property specifies the port number of the port that is used for connections to the Apache Felix Remote Shell. This shell uses the Felix shell service to interact with the OSGi module management subsystem. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

Operands *instance-name*

The name of the instance that is being created.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore
- The name must be unique in the domain and must not be the name of another GlassFish Server instance, a cluster, a named configuration, or a node.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples **EXAMPLE 1** Creating a Standalone GlassFish Server Instance

This example creates the standalone GlassFish Server instance `pmdsainst` in the domain `domain1` on the local host.

```
asadmin> create-instance --node localhost-domain1 pmdsainst
Port Assignments for server instance pmdsainst:
JMX_SYSTEM_CONNECTOR_PORT=28688
JMS_PROVIDER_PORT=27678
ASADMIN_LISTENER_PORT=24850
HTTP_LISTENER_PORT=28082
IIOP_LISTENER_PORT=23702
IIOP_SSL_LISTENER_PORT=23822
HTTP_SSL_LISTENER_PORT=28183
IIOP_SSL_MUTUALAUTH_PORT=23922

Command create-instance executed successfully.
```

EXAMPLE 2 Creating a Standalone GlassFish Server Instance With Custom Port Assignments

This example creates the standalone GlassFish Server instance `pmdcpinst` in the domain `domain1` on the local host. Custom port numbers are assigned to the following ports:

- HTTP listener port
- HTTPS listener port
- IIOP connections port
- Secure IIOP connections port
- Secure IIOP connections port with mutual authentication

EXAMPLE 2 Creating a Standalone GlassFish Server Instance With Custom Port Assignments *(Continued)*

- JMX connector port

```
asadmin> create-instance --node localhost-domain1
--systemproperties HTTP_LISTENER_PORT=58294:
HTTP_SSL_LISTENER_PORT=58297:
IIOP_LISTENER_PORT=58300:
IIOP_SSL_LISTENER_PORT=58303:
IIOP_SSL_MUTUALAUTH_PORT=58306:
JMX_SYSTEM_CONNECTOR_PORT=58309 pmdcpinst
Port Assignments for server instance pmdcpinst:
JMS_PROVIDER_PORT=27679
ASADMIN_LISTENER_PORT=24851

Command create-instance executed successfully.
```

EXAMPLE 3 Creating a Shared GlassFish Server Instance

This example creates the shared GlassFish Server instance `pmdsharedinst1` in the domain `domain1` on the local host. The shared configuration of this instance is `pmdsharedconfig`.

```
asadmin create-instance --node localhost-domain1 --config pmdsharedconfig
pmdsharedinst1
Port Assignments for server instance pmdsharedinst1:
JMX_SYSTEM_CONNECTOR_PORT=28687
JMS_PROVIDER_PORT=27677
ASADMIN_LISTENER_PORT=24849
HTTP_LISTENER_PORT=28081
IIOP_LISTENER_PORT=23701
IIOP_SSL_LISTENER_PORT=23821
HTTP_SSL_LISTENER_PORT=28182
IIOP_SSL_MUTUALAUTH_PORT=23921

Command create-instance executed successfully.
```

EXAMPLE 4 Creating a Clustered GlassFish Server Instance

This example creates the clustered GlassFish Server instance `pmdinst1` in the domain `domain1` on the local host. The instance is a member of the cluster `pmdclust1`.

```
asadmin> create-instance --node localhost-domain1 --cluster pmdclust pmdinst1
Port Assignments for server instance pmdinst1:
JMX_SYSTEM_CONNECTOR_PORT=28686
JMS_PROVIDER_PORT=27676
HTTP_LISTENER_PORT=28080
ASADMIN_LISTENER_PORT=24848
IIOP_SSL_LISTENER_PORT=23820
IIOP_LISTENER_PORT=23700
```

EXAMPLE 4 Creating a Clustered GlassFish Server Instance *(Continued)*

```
HTTP_SSL_LISTENER_PORT=28181
IIOP_SSL_MUTUALAUTH_PORT=23920

Command create-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-local-instance(1)`, `create-node-config(1)`, `create-node-ssh(1)`, `create-system-properties(1)`, `delete-instance(1)`, `delete-system-property(1)`, `list-instances(1)`, `setup-ssh(1)`, `start-instance(1)`, `stop-instance(1)`

`asadmin(1M)`

Name create-jacc-provider – enables administrators to create a JACC provider that can be used by third-party authorization modules for applications running in GlassFish Server

Synopsis

```
create-jacc-provider [--help]
[--policyproviderclass pol-provider-class]
[--policyconfigfactoryclass pc-factory-class]
[--property name=value)[:name=value]*]
[--target target] jacc-provider-name
```

Description The `create-jacc-provider` subcommand creates a JSR-115—compliant Java Authorization Contract for Containers (JACC) provider that can be used for authorization of applications running in GlassFish Server. The JACC provider is created as a `jacc-provider` element within the `security-service` element in the domain's `domain.xml` file.

The default GlassFish Server installation includes two JACC providers, named `default` and `simple`. Any JACC providers created with the `create-jacc-provider` subcommand are in addition to these two default providers. The default GlassFish Server JACC providers implement a simple, file-based authorization engine that complies with the JACC specification. The `create-jacc-provider` subcommand makes it possible to specify additional third-party JACC providers.

You can create any number of JACC providers within the `security-service` element, but the GlassFish Server runtime uses only one of them at any given time. The `jacc-provider` element in the `security-service` element points to the name of the provider that is currently in use by GlassFish Server. If you change this element to point to a different JACC provider, restart GlassFish Server.

This command is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--policyproviderclass`
Specifies the fully qualified class name for the `javax.security.jacc.policy.provider` that implements the `java.security.Policy`.

`--policyconfigfactoryclass`
Specifies the fully qualified class name for the `javax.security.jacc.PolicyConfigurationFactory.provider` that implements the provider-specific `javax.security.jacc.PolicyConfigurationFactory`.

`--property`
Optional attribute name/value pairs for configuring the JACC provider. The following properties are available:

`repository`
The directory containing the JACC policy file. For the `default` GlassFish Server JACC provider, the default directory is `${com.sun.aas.instanceRoot}/generated/policy`. This property is not defined by default for the `simple` GlassFish Server JACC provider.

`--target`
Specifies the target for which you are creating the JACC provider. The following values are valid:

`server`
Creates the JACC provider on the default server instance. This is the default value.

configuration_name
Creates the JACC provider in the specified configuration.

cluster_name
Creates the JACC provider on all server instances in the specified cluster.

instance_name
Creates the JACC provider on a specified server instance.

Operands

jacc-provider-name
The name of the provider used to reference the `jacc-provider` element in `domain.xml`.

Examples

EXAMPLE 1 Creating a JACC Provider

The following example shows how to create a JACC provider named `testJACC` on the default `server` target.

```
asadmin> create-jacc-provider
--policyproviderclass com.sun.enterprise.security.provider.PolicyWrapper
--policyconfigfactoryclass com.sun.enterprise.security.provider.PolicyConfigurationFactoryImp
testJACC

Command create-jacc-provider executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-jacc-provider(1)`, `list-jacc-providers(1)`

`asadmin(1M)`

Name create-javamail-resource – creates a JavaMail session resource

Synopsis

```
create-javamail-resource [--help] [--target target] --mailhost hostname
--mailuser username --fromaddress address [--storeprotocol storeprotocol]
[--storeprotocolclass storeprotocolclass] [--transprotocol transprotocol]
[--transprotocolclass transprotocolclass] [--debug={false|true}] [--enabled={true|false}]
[--description resource-description] [--property (name=value)[:name=value]*] jndi-name
```

Description The `create-javamail-resource` subcommand creates a JavaMail session resource.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target for which you are creating the JavaMail session resource. Valid values are:

`server`
Creates the resource for the default server instance. This is the default value.

`domain`
Creates the resource for the domain.

cluster_name
Creates the resource for every server instance in the cluster.

instance_name
Creates the resource for a particular server instance.

`--mailhost`
The DNS name of the default mail server. The connect methods of the Store and Transport objects use this value if a protocol-specific host property is not supplied. The name must be resolvable to an actual host name.

`--mailuser`
The name of the mail account user provided when connecting to a mail server. The connect methods of the Store and Transport objects use this value if a protocol-specific username property is not supplied.

`--fromaddress`
The email address of the default user, in the form *username*`@`*host*`.`*domain*.

`--storeprotocol`
The mail server store protocol. The default is `imap`. Change this value only if you have reconfigured the GlassFish Server's mail provider to use a non-default store protocol.

`--storeprotocolclass`
The mail server store protocol class name. The default is `com.sun.mail.imap.IMAPStore`. Change this value only if you have reconfigured the GlassFish Server's mail provider to use a nondefault store protocol.

`--transprotocol`
The mail server transport protocol. The default is `smtp`. Change this value only if you have reconfigured the GlassFish Server's mail provider to use a nondefault transport protocol.

`--transprotocolclass`
The mail server transport protocol class name. The default is `com.sun.mail.smtp.SMTPTransport`. Change this value only if you have reconfigured the GlassFish Server's mail provider to use a nondefault transport protocol.

`--debug`
If set to true, the server starts up in debug mode for this resource. If the JavaMail log level is set to `FINE` or `FINER`, the debugging output will be generated and will be included in the server log file. The default value is false.

`--enabled`
If set to true, the resource is enabled at runtime. The default value is true.

`--description`
Text providing some details of the JavaMail resource.

`--property`
Optional attribute name/value pairs for configuring the JavaMail resource. The GlassFish Server-specific `mail-` prefix is converted to the standard mail prefix. The JavaMail API documentation lists the properties you might want to set.

Operands

jndi-name
The JNDI name of the JavaMail resource to be created. It is a recommended practice to use the naming subcontext prefix `mail/` for JavaMail resources.

Examples

EXAMPLE 1 Creating a JavaMail Resource

This example creates a JavaMail resource named `mail/MyMailSession`. The JNDI name for a JavaMail session resource customarily includes the `mail/` naming subcontext.

```
asadmin> create-javamail-resource --mailhost localhost
--mailuser sample --fromaddress sample@sun.com mail/MyMailSession
Command create-javamail-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-javamail-resource(1)`, `list-javamail-resources(1)`

`asadmin(1M)`

Name create-jdbc-connection-pool – registers a JDBC connection pool

Synopsis

```
create-jdbc-connection-pool [--help]
[--datasourceclassname=datasourceclassname]
[--restype=resourcetype]
[--steadypoolsize=poolsize]
[--maxpoolsize=maxpoolsize]
[--maxwait=maxwaittime]
[--poolresize=poolresizelimit]
[--idletimeout=idletimeout]
[--initsql=initsqlstring]
[--isolationlevel=isolationlevel]
[--isisolationguaranteed={true|false}]
[--isconnectvalidatereq={false|true}]
[--validationmethod=validationmethod]
[--validationtable=validationtable]
[--failconnection={false|true}]
[--allownoncomponentcallers={false|true}]
[--nontransactionalconnections={false|true}]
[--validateatmostonceperiod=validationinterval]
[--leaktimeout=leaktimeout]
[--leakreclaim={false|true}]
[--statementleaktimeout=satementleaktimeout]
[--statmentleakreclaim={false|true}]
[--creationretryattempts=creationretryattempts]
[--creationretryinterval=creationretryinterval]
[--sqltracelisteners=sqltracelisteners[,sqltracelisteners]]
[--statementtimeout=statementtimeout]
[--lazyconnectionenlistment={false|true}]
[--lazyconnectionassociation={false|true}]
[--associatewiththread={false|true}]
[--driverclassname=jdbcdriverclassname]
[--matchconnections={false|true}]
[--maxconnectionusagecount=maxconnectionusagecount]
[--ping={false|true}]
[--pooling={false|true}]
[--statementcachesize=statementcachesize]
[--validationclassname=validationclassname]
[--wrapjdbcobjects={false|true}]
[--description description]
[--property name=value)[:name=value]*]
[--target=target]
connectionpoolid
```

Description The `create-jdbc-connection-pool` subcommand registers a new Java Database Connectivity (“JDBC”) software connection pool with the specified JDBC connection pool name.

A JDBC connection pool with authentication can be created either by using a `--property` option to specify user, password, or other connection information, or by specifying the connection information in the XML descriptor file.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--datasourceclassname`
The name of the vendor-supplied JDBC datasource resource manager. An XA or global transactions capable datasource class will implement the `javax.sql.XADatasource` interface. Non-XA or exclusively local transaction datasources will implement the `javax.sql.Datasource` interface.

`--restype`
Required when a datasource class implements two or more interfaces (`javax.sql.DataSource`, `javax.sql.XADataSource`, or `javax.sql.ConnectionPoolDataSource`), or when a driver classname must be provided.

- If `--restype` = `java.sql.Driver`, then the `--driverclassname` option is required.
- If `--restype` = `javax.sql.DataSource`, `javax.sql.XADataSource`, or `javax.sql.ConnectionPoolDataSource`, then the `--datasourceclassname` option is required.
- If `--restype` is not specified, then either the `--driverclassname` or `--datasourceclassname` option must be specified, but not both.

`--steadypoolsize`
The minimum and initial number of connections maintained in the pool. The default value is 8.

`--maxpoolsize`
The maximum number of connections that can be created. The default value is 32.

`--maxwait`
The amount of time, in milliseconds, that a caller will wait before a connection timeout is sent. The default is 60000 (60 seconds). A value of 0 forces the caller to wait indefinitely.

`--poolresize`
Number of connections to be removed when `idle-timeout-in-seconds` timer expires. This is the quantity by which the pool will scale up or scale down the number of connections. Scale up: When the pool has no free connections, pool will scale up by this quantity. Scale down: All the invalid and idle connections are removed, sometimes resulting in removing connections of quantity greater than this value. Connections that have been idle for longer than the timeout are candidates for removal. Steadypoolsize will be ensured. Possible values are from 0 to `MAX_INTEGER`. The default value is 2.

`--idletimeout`
The maximum time, in seconds, that a connection can remain idle in the pool. After this time, the implementation can close this connection. This timeout value must be kept shorter than the database server side timeout value to prevent the accumulation of unusable connections in the application. The default value is 300.

`--initsql`
An SQL string that is executed whenever a connection is created from the pool. If an existing connection is reused, this string is not executed. Connections that have idled for longer than the timeout are candidates for removal. This option has no default value.

`--isolationlevel`
The transaction-isolation-level on the pooled database connections. This option does not have a default value. If not specified, the pool operates with the default isolation level that the JDBC driver provides. You can set a desired isolation level using one of the standard transaction isolation levels: `read-uncommitted`, `read-committed`, `repeatable-read`, `serializable`. Applications that change the isolation level on a pooled connection programmatically risk polluting the pool. This could lead to program errors.

`--isisolationguaranteed`
This is applicable only when a particular isolation level is specified for transaction-isolation-level. The default value is true.

This option assures that every time a connection is obtained from the pool, isolation level is set to the desired value. This could have some performance impact on some JDBC drivers. Administrators can set this to false when the application does not change `--isolationlevel` before returning the connection.

`--isconnectvalidatereq`
If set to true, connections are validated or checked to see if they are usable before giving out to the application. The default value is false.

`--validationmethod`
Type of validation to be performed when `is-connection-validation-required` is true. Valid settings are: `auto-commit`, `meta-data`, `table`, or `custom-validation`. The default value is `table`.

`--validationtable`
The name of the validation table used to perform a query to validate a connection. If `is-connection-validation-required` is set to true and connection-validation-type set to table, this option is mandatory.

`--failconnection`
If set to true, all connections in the pool must be closed when a single validation check fails. The default value is false. One attempt is made to reestablish failed connections.

`--allownoncomponentcallers`
A pool with this property set to true can be used by non-Java EE components, that is, components other than EJBs or Servlets. The returned connection is enlisted automatically

with the transaction context obtained from the transaction manager. Connections obtained by non-component callers are not automatically cleaned by the container at the end of a transaction. These connections need to be explicitly closed by the caller.

`--nontransactionalconnections`
A pool with this property set to true returns non-transactional connections. This connection does not get automatically enlisted with the transaction manager.

`--validateatmostonceperiod`
Specifies the time interval in seconds between successive requests to validate a connection at most once. Setting this attribute to an appropriate value minimizes the number of validation requests by a connection. Default value is 0, which means that the attribute is not enabled.

`--leaktimeout`
Specifies the amount of time, in seconds, for which connection leaks in a connection pool are to be traced. When a connection is not returned to the pool by the application within the specified period, it is assumed to be a potential leak, and stack trace of the caller will be logged. This option only detects if there is a connection leak. The connection can be reclaimed only if `connection-leak-reclaim` is set to true.

If connection leak tracing is enabled, you can use the Administration Console to enable monitoring of the JDBC connection pool to get statistics on the number of connection leaks. The default value is 0, which disables connection leak tracing.

`--leakreclaim`
Specifies whether leaked connections are restored to the connection pool after leak connection tracing is complete. Possible values are as follows:

`false`
Leaked connections are *not* restored to the connection pool (default).

`true`
Leaked connections are restored to the connection pool.

`--statementleaktimeout`
Specifies the amount of time, in seconds, after which any statements that have not been closed by an application are to be detected. Applications can run out of cursors if statement objects are not properly closed. This option only detects if there is a statement leak. The statement can be reclaimed only if `statement-leak-reclaim` is set to true. The leaked statement is closed when it is reclaimed.

The stack trace of the caller that creates the statement will be logged when a statement leak is detected. If statement leak tracing is enabled, you can use the Administration Console to enable monitoring of the JDBC connection pool to get statistics on the number of statement leaks. The default value is 0, which disables statement leak tracing.

The following limitations apply to the statement leak timeout value:

- The value must be less than the value set for the connection `leak-timeout`.
- The value must be greater than the value set for `statement-timeout`.

`--statementleakreclaim`
Specifies whether leaked statements are reclaimed after the statements leak. Possible values are as follows:

`false`
Leaked statements are *not* reclaimed (default).

`true`
Leaked statements are reclaimed.

`--creationretryattempts`
Specifies the maximum number of times that GlassFish Server retries to create a connection if the initial attempt fails. The default value is 0, which specifies that GlassFish Server does not retry to create the connection.

`--creationretryinterval`
Specifies the interval, in seconds, between successive attempts to create a connection.

If `--creationretryattempts` is 0, the `--creationretryinterval` option is ignored. The default value is 10.

`--sqltracelisteners`
A list of one or more custom modules that provide custom logging of database activities. Each module must implement the `org.glassfish.api.jdbc.SQLTraceListener` public interface. When set to an appropriate value, SQL statements executed by applications are traced. This option has no default value.

`--statementtimeout`
Specifies the length of time in seconds after which a query that is not completed is terminated.

A query that remains incomplete for a long period of time might cause the application that submitted the query to hang. To prevent this occurrence, use this option set a timeout for all statements that will be created from the connection pool that you are creating. When creating a statement, GlassFish Server sets the `QueryTimeout` property on the statement to the length of time that is specified. The default value is -1, which specifies that incomplete queries are never terminated.

`--lazyconnectionenlistment`
Specifies whether a resource to a transaction is enlisted only when a method actually uses the resource. Possible values are as follows:

`false`
Resources to a transaction are always enlisted and *not* only when a method actually uses the resource (default).

`true`
Resources to a transaction are enlisted *only* when a method actually uses the resource.

`--lazyconnectionassociation`
Specifies whether a physical connection should be associated with the logical connection only when the physical connection is used, and disassociated when the transaction is completed. Such association and dissociation enable the reuse of physical connections. Possible values are as follows:

`false`
A physical connection is associated with the logical connection even before the physical connection is used, and is *not* disassociated when the transaction is completed (default).

`true`
A physical connection is associated with the logical connection only when the physical connection is used, and disassociated when the transaction is completed. The `--lazyconnectionenlistment` option must also be set to `true`.

`--associatewiththread`
Specifies whether a connection is associated with the thread to enable the thread to reuse the connection. If a connection is not associated with the thread, the thread must obtain a connection from the pool each time that the thread requires a connection. Possible values are as follows:

`false`
A connection is *not* associated with the thread (default).

`true`
A connection is associated with the thread.

`--driverclassname`
The name of the vendor-supplied JDBC driver class. This driver should implement the `java.sql.Driver` interface.

`--matchconnections`
Specifies whether a connection that is selected from the pool should be matched by the resource adaptor. If all the connections in the pool are homogenous, a connection picked from the pool need not be matched by the resource adapter, which means that this option can be set to false. Possible values are as follows:

`false`
A connection should *not* be matched by the resource adaptor (default).

`true`
A connection should be matched by the resource adaptor.

`--maxconnectionusagecount`
Specifies the maximum number of times that a connection can be reused. When this limit is reached, the connection is closed. By limiting the maximum number of times that a connection can be reused, you can avoid statement leaks.

The default value is 0, which specifies no limit on the number of times that a connection can be reused.

`--ping`
Specifies if the pool is pinged during pool creation or reconfiguration to identify and warn of any erroneous values for its attributes. Default value is false.

`--pooling`
Specifies if connection pooling is enabled for the pool. The default value is true.

`--statementcachesize`
The number of SQL statements to be cached using the default caching mechanism (Least Recently Used). The default value is 0, which indicates that statement caching is not enabled.

`--validationclassname`
The name of the class that provides custom validation when the value of `validationmethod` is `custom-validation`. This class must implement the `org.glassfish.api.jdbc.ConnectionValidation` interface, and it must be accessible to GlassFish Server. This option is mandatory if the connection validation type is set to custom validation.

`--wrapjdbcobjects`
Specifies whether the pooling infrastructure provides wrapped JDBC objects to applications. By providing wrapped JDBC objects, the pooling infrastructure prevents connection leaks by ensuring that applications use logical connections from the connection pool, not physical connections. The use of logical connections ensures that the connections are returned to the connection pool when they are closed. However, the provision of wrapped JDBC objects can impair the performance of applications. The default value is true.

The pooling infrastructure provides wrapped objects for implementations of the following interfaces in the JDBC API:

- `java.sql.CallableStatement`
- `java.sql.DatabaseMetaData`
- `java.sql.PreparedStatement`
- `java.sql.ResultSet`
- `java.sql.Statement`

Possible values of `--wrapjdbcobjects` are as follows:

`false`
The pooling infrastructure does *not* provide wrapped JDBC objects to applications. (default).

`true`
The pooling infrastructure provides wrapped JDBC objects to applications.

`--description`
Text providing details about the specified JDBC connection pool.

`--property`
Optional attribute name/value pairs for configuring the pool. The following properties are available:

`user`
Specifies the user name for connecting to the database.

`password`
Specifies the password for connecting to the database.

`databaseName`
Specifies the database for this connection pool.

`serverName`
Specifies the database server for this connection pool.

`port`
Specifies the port on which the database server listens for requests.

`networkProtocol`
Specifies the communication protocol.

`roleName`
Specifies the initial SQL role name.

`datasourceName`
Specifies an underlying `XADataSource`, or a `ConnectionPoolDataSource` if connection pooling is done.

`description`
Specifies a text description.

`url`
Specifies the URL for this connection pool. Although this is not a standard property, it is commonly used.

`dynamic-reconfiguration-wait-timeout-in-seconds`
Used to enable dynamic reconfiguration of the connection pool transparently to the applications that are using the pool, so that applications need not be re-enabled for the attribute or property changes to the pool to take effect. Any in-flight transaction's connection requests will be allowed to complete with the old pool configuration as long as the connection requests are within the timeout period, so as to complete the transaction. New connection requests will wait for the pool reconfiguration to complete and connections will be acquired using the modified pool configuration.

`LazyConnectionEnlistment`
Deprecated. Use the equivalent attribute. The default value is false.

`LazyConnectionAssociation`
Deprecated. Use the equivalent attribute. The default value is false.

`AssociateWithThread`
Deprecated. Use the equivalent attribute. The default value is false.

`MatchConnections`
Deprecated. Use the equivalent attribute. The default value is true.

`Prefer-Validate-Over-Recreate`
Specifies whether pool resizer should validate idle connections before destroying and recreating them. The default value is true.

`time-to-keep-queries-in-minutes`
Specifies the number of minutes that will be cached for use in calculating frequently used queries. Takes effect when SQL tracing and monitoring are enabled for the JDBC connection pool. The default value is 5 minutes.

`number-of-top-queries-to-report`
Specifies the number of queries to list when reporting the top and most frequently used queries. Takes effect when SQL tracing and monitoring are enabled for the JDBC connection pool. The default value is 10 queries.

Note – If an attribute name or attribute value contains a colon, the backslash (`\`) must be used to escape the colon in the name or value. Other characters might also require an escape character. For more information about escape characters in command options, see the `asadmin(1M)` man page.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

connectionpoolid
The name of the JDBC connection pool to be created.

Examples

EXAMPLE 1 Creating a JDBC Connection Pool

This example creates a JDBC connection pool named `sample_derby_pool`.

```
asamin> create-jdbc-connection-pool
--datasourceclassname org.apache.derby.jdbc.ClientDataSource
--restype javax.sql.XADataSource
--property portNumber=1527:password=APP:user=APP:serverName=
localhost:databaseName=sun-appserv-samples:connectionAttributes=\;
create\\=true sample_derby_pool
Command create-jdbc-connection-pool executed successfully
```

The escape character backslash (`\`) is used in the `--property` option to distinguish the semicolon (`;`). Two backslashes (`\\`) are used to distinguish the equal sign (`=`).

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-jdbc-connection-pool(1)`, `list-jdbc-connection-pools(1)`

`asadmin(1M)`

Name create-jdbc-resource – creates a JDBC resource with the specified JNDI name

Synopsis

```
create-jdbc-resource [--help]
--connectionpoolid connectionpoolid
[--enabled={false|true}]
[--description description]
[--property (property=value)[:name=value]*]
[--target target]
jndi_name
```

Description The `create-jdbc-resource` subcommand creates a new JDBC resource.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--connectionpoolid`
The name of the JDBC connection pool. If two or more JDBC resource elements point to the same connection pool element, they use the same pool connection at runtime.

`--enabled`
Determines whether the JDBC resource is enabled at runtime. The default value is true.

`--description`
Text providing descriptive details about the JDBC resource.

`--property`
Optional attribute name/value pairs for configuring the resource.

`--target`
This option helps specify the target to which you are deploying. Valid values are:

`server`
Deploys the component to the default server instance. This is the default value.

`domain`
Deploys the component to the domain.

cluster_name
Deploys the component to every server instance in the cluster.

instance_name
Deploys the component to a particular sever instance.

Note – The resource is always created for the domain as a whole, but the `resource-ref` for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only available at the specified target level. Use the `create-resource-ref` subcommand to refer to the resource in multiple targets if needed.

Operands

jndi_name
The JNDI name of this JDBC resource.

Examples

EXAMPLE 1 Creating a JDBC Resource

This example creates a JDBC resource named `jdbc/DerbyPool`.

```
asadmin> create-jdbc-resource
--connectionpoolid sample_derby_pool jdbc/DerbyPool
Command create-jdbc-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-jdbc-resource(1)`, `list-jdbc-resources(1)`, `create-resource-ref(1)`

`asadmin(1M)`

Name create-jmsdest – creates a JMS physical destination

Synopsis

```
create-jmsdest [--help]
--desttype dest_type
[--property (name=value)[:name=value]*]
[--target target]
dest_name
```

Description The `create-jmsdest` subcommand creates a Java Message Service (JMS) physical destination. Typically, you use the `create-jms-resource` subcommand to create a JMS destination resource that has a `Name` property that specifies the physical destination. The physical destination is created automatically when you run an application that uses the destination resource. Use the `create-jmsdest` subcommand if you want to create a physical destination with non-default property settings.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--desttype`
The type of the JMS destination. Valid values are `topic` and `queue`.

`--property`
Optional attribute name/value pairs for configuring the physical destination. You can specify the following properties for a physical destination.

`maxNumMsgs`
The maximum number of unconsumed messages permitted for the destination. A value of –1 denotes an unlimited number of messages. The default value is –1. For the dead message queue, the default value is 1000.

If the `limitBehavior` property is set to `FLOW_CONTROL`, it is possible for the specified message limit to be exceeded because the broker cannot react quickly enough to stop the flow of incoming messages. In such cases, the value specified for `maxNumMsgs` serves as merely a hint for the broker rather than a strictly enforced limit.

`maxBytesPerMsg`
The maximum size, in bytes, of any single message. Rejection of a persistent message is reported to the producing client with an exception; no notification is sent for non-persistent messages.

The value may be expressed in bytes, kilobytes, or megabytes, using the following suffixes:

`b` Bytes

`k` Kilobytes (1024 bytes)

`m` Megabytes (1024 x 1024 = 1,048,576 bytes)

A value with no suffix is expressed in bytes; a value of –1 denotes an unlimited message size. The default value is –1.

`maxTotalMsgBytes`
The maximum total memory, in bytes, for unconsumed messages. The default value is –1. The syntax is the same as for `maxBytesPerMsg`. For the dead message queue, the default value is `10m`.

`limitBehavior`
The behavior of the message queue broker when the memory-limit threshold is reached. Valid values are as follows.

`REJECT_NEWEST`
Reject newest messages and notify the producing client with an exception only if the message is persistent. This is the default value.

`FLOW_CONTROL`
Slow the rate at which message producers send messages.

`REMOVE_OLDEST`
Throw out the oldest messages.

`REMOVE_LOW_PRIORITY`
Throw out the lowest-priority messages according to age, with no notification to the producing client.

If the value is `REMOVE_OLDEST` or `REMOVE_LOW_PRIORITY` and the `useDMQ` property is set to `true`, excess messages are moved to the dead message queue. For the dead message queue itself, the default limit behavior is `REMOVE_OLDEST`, and the value cannot be set to `FLOW_CONTROL`.

`maxNumProducers`
The maximum number of message producers for the destination. When this limit is reached, no new producers can be created. A value of –1 denotes an unlimited number of producers. The default value is 100. This property does not apply to the dead message queue.

`consumerFlowLimit`
The maximum number of messages that can be delivered to a consumer in a single batch. A value of –1 denotes an unlimited number of messages. The default value is 1000. The client runtime can override this limit by specifying a lower value on the connection factory object.

In load-balanced queue delivery, this is the initial number of queued messages routed to active consumers before load balancing begins.

`useDMQ`
If set to `true`, dead messages go to the dead message queue. If set to `false`, dead messages are discarded. The default value is `true`.

`validateXMLSchemaEnabled`
If set to `true`, XML schema validation is enabled for the destination. The default value is `false`.

When XML validation is enabled, the Message Queue client runtime will attempt to validate an XML message against the specified XSDs (or against the DTD, if no XSD is specified) before sending it to the broker. If the specified schema cannot be located or the message cannot be validated, the message is not sent, and an exception is thrown.

This property should be set when a destination is inactive: that is, when it has no consumers or producers and when there are no messages in the destination. Otherwise the producer must reconnect.

`XMLSchemaURIList`
A space-separated list of XML schema document (XSD) URI strings. The URIs point to the location of one or more XSDs to use for XML schema validation, if `validateXMLSchemaEnabled` is set to `true`. The default value is `null`.

Use double quotes around this value if multiple URIs are specified, as in the following example:

```
"http://foo/flap.xsd http://test.com/test.xsd"
```

If this property is not set or `null` and XML validation is enabled, XML validation is performed using a DTD specified in the XML document. If an XSD is changed as a result of changing application requirements, all client applications that produce XML messages based on the changed XSD must reconnect to the broker.

To modify the value of these properties, you can use the *as-install*`/mq/bin/imqcmd` command. See Chapter 18, "Physical Destination Property Reference," in *Oracle GlassFish Server Message Queue 4.5 Administration Guide* for more information.

`--target`
Creates the physical destination only for the specified target. Although the `create-jmsdest` subcommand is related to resources, a physical destination is created using the JMS Service (JMS Broker), which is part of the configuration. A JMS Broker is configured in the config section of `domain.xml`. Valid values are as follows:

`server`
Creates the physical destination for the default server instance. This is the default value.

configuration-name
Creates the physical destination in the specified configuration.

cluster-name
Creates the physical destination for every server instance in the specified cluster.

instance-name
Creates the physical destination for the specified server instance.

Operands *dest_name*
A unique identifier for the JMS destination to be created.

Examples **EXAMPLE 1** Creating a JMS physical destination

The following subcommand creates a JMS physical queue named `PhysicalQueue` with non-default property values.

```
asadmin> create-jmsdest --desttype queue
--property maxNumMsgs=1000:maxBytesPerMsg=5k PhysicalQueue
Command create-jmsdest executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-resource(1)`, `delete-jmsdest(1)`, `list-jmsdest(1)`, `flush-jmsdest(1)`

`asadmin(1M)`

Name create-jms-host – creates a JMS host

Synopsis
```
create-jms-host [--help]
--mqhost mq-host --mqport mq-port
--mquser mq-user --mqpassword mq-password
[--target target]
jms_host_name
```

Description Creates a Java Message Service (JMS) host within the JMS service.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--mqhost`
The host name for the JMS service.

`--mqport`
The port number used by the JMS service.

`--mquser`
The user name for the JMS service.

`--mqpassword`
The password for the JMS service.

`--target`
Creates the JMS host only for the specified target. Valid values are as follows:

`server`
Creates the JMS host for the default server instance. This is the default value.

configuration-name
Creates the JMS host in the specified configuration.

cluster-name
Creates the JMS host for every server instance in the specified cluster.

instance-name
Creates the JMS host for the specified server instance.

Operands

jms_host_name
A unique identifier for the JMS host to be created.

Examples **EXAMPLE 1** Creating a JMS host using a non-default port

The following command creates a JMS host named `MyNewHost` on the system `pigeon`.

EXAMPLE 1 Creating a JMS host using a non-default port *(Continued)*

```
asadmin> create-jms-host --mqhost pigeon.example.com --mqport 7677
--mquser admin --mqpassword admin MyNewHost
Jms Host MyNewHost created.
Command create-jms-host executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `list-jms-hosts(1)`, `delete-jms-host(1)`, `jms-ping(1)`

`asadmin(1M)`

Name create-jms-resource – creates a JMS resource

Synopsis

```
create-jms-resource [--help]
--restype type
[--target target]
[--enabled={true|false}]
[--description text]
[--property (name=value)[:name=value]*]
jndi_name
```

Description The `create-jms-resource` subcommand creates a Java Message Service (JMS) connection factory resource or a JMS destination resource.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--restype`
The JMS resource type, which can be `javax.jms.Topic`, `javax.jms.Queue`, `javax.jms.ConnectionFactory`, `javax.jms.TopicConnectionFactory`, or `javax.jms.QueueConnectionFactory`.

`--target`
Creates the JMS resource only for the specified target. Valid values are as follows:

Note – The resource is always created for the domain as a whole, but the `<resource-ref>` element for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only active at the specified `--target`.

`server`
Creates the JMS resource for the default server instance. This is the default value.

`domain`
Creates the JMS resource for the domain.

cluster-name
Creates the JMS resource for every server instance in the specified cluster.

instance-name
Creates the JMS resource for the specified server instance.

`--enabled`
If set to true (the default), the resource is enabled at runtime.

`--description`
Text providing details about the JMS resource.

`--property`
Optional attribute name/value pairs for configuring the JMS resource.

You can specify the following properties for a connection factory resource:

`ClientId`
A client ID for a connection factory that will be used by a durable subscriber.

`AddressList`
A comma-separated list of message queue addresses that specify the host names (and, optionally, port numbers) of a message broker instance or instances with which your application will communicate. For example, the value could be `earth` or `earth:7677`. Specify the port number if the message broker is running on a port other than the default (7676). The default value is an address list composed from the JMS hosts defined in the server's JMS service configuration. The default value is `localhost` and the default port number is 7676. The client will attempt a connection to a broker on port 7676 of the local host.

`UserName`
The user name for the connection factory. The default value is `guest`.

`Password`
The password for the connection factory. The default value is `guest`.

`ReconnectEnabled`
A value of `true` indicates that the client runtime attempts to reconnect to a message server (or the list of addresses in the `AddressList`) when a connection is lost. The default value is `false`.

`ReconnectAttempts`
The number of attempts to connect (or reconnect) for each address in the `AddressList` before the client runtime tries the next address in the list. A value of -1 indicates that the number of reconnect attempts is unlimited (the client runtime attempts to connect to the first address until it succeeds). The default value is 6.

`ReconnectInterval`
The interval in milliseconds between reconnect attempts. This applies to attempts on each address in the `AddressList` and for successive addresses in the list. If the interval is too short, the broker does not have time to recover. If it is too long, the reconnect might represent an unacceptable delay. The default value is 30,000 milliseconds.

`AddressListBehavior`
Specifies whether connection attempts are in the order of addresses in the `AddressList` (`PRIORITY`) or in a random order (`RANDOM`). `PRIORITY` means that the reconnect will always try to connect to the first server address in the `AddressList` and will use another one only if the first broker is not available. If you have many clients attempting a connection using the same connection factory, specify `RANDOM` to prevent them from all being connected to the same address. The default value is the `AddressListBehavior` value of the server's JMS service configuration.

`AddressListIterations`
The number of times the client runtime iterates through the `AddressList` in an effort to establish (or re-establish) a connection). A value of -1 indicates that the number of attempts is unlimited. The default value is -1.

You can specify the following properties for a destination resource:

`Name`
The name of the physical destination to which the resource will refer. The physical destination is created automatically when you run an application that uses the destination resource. You can also create a physical destination with the `create-jmsdest` subcommand. If you do not specify this property, the JMS service creates a physical destination with the same name as the destination resource (replacing any forward slash in the JNDI name with an underscore).

`Description`
A description of the physical destination.

Operands

jndi_name
The JNDI name of the JMS resource to be created.

Examples

EXAMPLE 1 Creating a JMS connection factory resource for durable subscriptions

The following subcommand creates a connection factory resource of type `javax.jms.ConnectionFactory` whose JNDI name is `jms/DurableConnectionFactory`. The `ClientId` property sets a client ID on the connection factory so that it can be used for durable subscriptions. The JNDI name for a JMS resource customarily includes the `jms/` naming subcontext.

```
asadmin> create-jms-resource --restype javax.jms.ConnectionFactory
--description "connection factory for durable subscriptions"
--property ClientId=MyID jms/DurableConnectionFactory
Connector resource jms/DurableConnectionFactory created.
Command create-jms-resource executed successfully.
```

EXAMPLE 2 Creating a JMS destination resource

The following subcommand creates a destination resource whose JNDI name is `jms/MyQueue`. The `Name` property specifies the physical destination to which the resource refers.

```
asadmin> create-jms-resource --restype javax.jms.Queue
--property Name=PhysicalQueue jms/MyQueue
Administered object jms/MyQueue created.
Command create-jms-resource executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `delete-jms-resource(1)`, `list-jms-resources(1)`

`asadmin(1M)`

Name create-jndi-resource – registers a JNDI resource

Synopsis

```
create-jndi-resource [--help] [--target target]
--restype restype --factoryclass factoryclass
--jndilookupname jndilookupname [--enabled={true|false}]
[--description description]
[--property (name=value)[:name=value]*]
jndi-name
```

Description The `create-jndi-resource` subcommand registers a JNDI resource.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target for which you are registering a JNDI resource. Valid values for target are described below.

Note – The resource is always created for the domain as a whole, but the `resource-ref` for the resource is only created for the specified `--target`. This means that although the resource is defined at the domain level, it is only available at the specified target level. Use the `create-resource-ref` subcommand to refer to the resource in multiple targets if needed.

`server`
Creates the resource for the default server instance. This value is the default.

`domain`
Creates the resource for the domain

cluster-name
Creates the resource for every server instance in the cluster

instance-name
Creates the resource for a particular server instance

`--restype`
The JNDI resource type. Valid values are `topic` or `queue`.

`--factoryclass`
The class that creates the JNDI resource.

`--jndilookupname`
The lookup name that the external container uses.

`--enabled`
Determines whether the resource is enabled at runtime. Default is true.

`--description`
The text that provides details about the JNDI resource.

`--property`
Optional properties for configuring the resource. Each property is specified as a name-value pair.

The available properties are specific to the implementation that is specified by the `--factoryclass` option and are used by that implementation. GlassFish Server itself does not define any properties for configuring a JNDI resource.

Operands *jndi-name*
The unique name of the JNDI resource to be created.

Examples **EXAMPLE 1** Creating a JNDI Resource

This example creates the JNDI resource `my-jndi-resource` for the default server instance.

```
asadmin> create-jndi-resource
--restype com.example.jndi.MyResourceType
--factoryclass com.example.jndi.MyInitialContextFactoryClass
--jndilookupname remote-jndi-name
--description "sample JNDI resource" my-jndi-resource
JNDI resource my-jndi-resource created.
Command create-jndi-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-jndi-resource(1)`, `list-jndi-resources(1)`, `create-resource-ref(1)`

`asadmin(1M)`

Name create-jvm-options – creates options for the Java application launcher

Synopsis

```
create-jvm-options [--help] [--target target] [--profiler={true|false}]
(jvm-option-name=jvm-option-value) [:jvm-option-name=jvm-option-value*]
```

Description The `create-jvm-options` subcommand creates command-line options that are passed to the Java application launcher when GlassFish Server is started. The options that this subcommand creates are in addition to the options that are preset with GlassFish Server. Java application launcher options are stored in the Java configuration `java–config` element or the profiler `profiler` element of the `domain.xml` file. The options are sent to the command line in the order they appear in the `java–config` element or the profiler `profiler` element in the `domain.xml` file.

Profiler options are used to record the settings that are required to start a particular profiler. The profiler must already exist. If necessary, use the `create-profiler(1)` subcommand to create the profiler.

This subcommand can be used to create the following types of options:

- **Java system properties.** These options are set through the `-D` option of the Java application launcher. For example:

  ```
  -Djava.security.manager
  -Denvironment=Production
  ```

- **Startup parameters for the Java application launcher.** These options are preceded by the dash character (`-`). For example:

  ```
  --XX:PermSize=size
  -Xmx1024m
  -d64
  ```

If the subcommand specifies an option that already exists, the command does not re-create the option.

Note – Ensure that any option that you create is valid. The subcommand might allow you to create an invalid option, but such an invalid option can cause startup to fail.

An option can be verified by examining the server log after GlassFish Server starts. Options for the Java application launcher are written to the `server.log` file before any other information when GlassFish Server starts.

The addition of some options requires a server restart for changes to become effective. Other options are set immediately in the environment of the domain administration server (DAS) and do not require a restart. Whether a restart is required depends on the type of option.

- Restart is not required for Java system properties whose names do *not* start with `-Djava.` or `-Djavax.` (including the trailing period). For example, restart is *not* required for the following Java system property:

  ```
  -Denvironment=Production
  ```

- Restart is required for the following options:
  - Java system properties whose names start with `-Djava.` or `-Djavax.` (including the trailing period). For example:

    ```
    -Djava.security.manager
    ```

  - Startup parameters for the Java application launcher. For example:

    ```
    -client
    ```

    ```
    -Xmx1024m
    ```

    ```
    -d64
    ```

To restart the DAS, use the `restart-domain(1)` command.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--target`
: Specifies the target on which you are creating Java application launcher options.

  Valid values are as follows:

  `server`
  : Specifies the DAS (default).

  instance-name
  : Specifies a GlassFish Server instance.

  cluster-name
  : Specifies a cluster.

  configuration-name
  : Specifies a named configuration.

`--profiler`
: Indicates whether the Java application launcher options are for the profiler. The profiler must exist for this option to be true. Default is false.

Operands

jvm-option-name
: One or more options delimited by a colon (:). The format of an option depends on the following:

  - If the option has a name and a value, the format is *option-name=value*.

- If the option has only a name, the format is *option-name*. For example, `-Xmx2048m`.

Note – If an option name or option value contains a colon, the backslash (\) must be used to escape the colon in the name or value. Other characters might also require an escape character. For more information about escape characters in subcommand options, see the `asadmin(1M)` man page.

Examples

EXAMPLE 1 Setting Java System Properties

This example sets multiple Java system properties.

```
asadmin> create-jvm-options -Dunixlocation=/root/example:
-Dvariable=\$HOME:-Dwindowslocation=d\:\\sun\\appserver:-Doption1=-value1
created 4 option(s)
Command create-jvm-options executed successfully.
```

EXAMPLE 2 Setting a Startup Parameter for the Java Application Launcher

This example sets the maximum available heap size to 1024.

```
asadmin> create-jvm-options -Xmx1024m
created 1 option(s)
Command create-jvm-options executed successfully.
```

EXAMPLE 3 Setting Multiple Startup Parameters for the Java Application Launcher

This example sets the maximum available heap size to 1024 and requests details about garbage collection.

```
asadmin> create-jvm-options "-Xmx1024m:-XX\:+PrintGCDetails"
created 1 option(s)
Command create-jvm-options executed successfully.
```

In this case, one of the two parameters already exists, so the subcommand reports that only one option was set.

EXAMPLE 4 Setting a JVM Startup Parameter for the Profiler

This example sets a JVM startup parameter for the profiler.

```
asadmin> create-jvm-options --profiler=true -XX:MaxPermSize=192m
created 1 option(s)
Command create-jvm-options executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-jvm-options(1)`, `list-jvm-options(1)`, `create-profiler(1)`, `restart-domain(1)`

`asadmin(1M)`

For more information about the Java application launcher, see the reference page for the operating system that you are using:

- Oracle Solaris and Linux: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/solaris/java.html`)
- Windows: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/windows/java.html`)

Name create-lifecycle-module – creates a lifecycle module

Synopsis

```
create-lifecycle-module [--help] --classname classname
 [--enabled={true|false}] [--target target]
 [--classpath classpath] [--loadorder loadorder]
 [--failurefatal={false|true} ] [--description description]
 [--property (name=value)[:name=value]*]
 module_name
```

Description The `create-lifecycle-module` subcommand creates a lifecycle module. A lifecycle module provides a means of running a short or long duration Java-based task at a specific stage in the server life cycle. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--classname`
This is the fully qualified name of the startup class.

`--target`
Indicates the location where the lifecycle module is to be created. Valid values are

- `server`- Specifies the default server instance as the target for creating the lifecycle module. `server` is the name of the default server instance and is the default value for this option.
- *cluster_name*- Specifies a particular cluster as the target for creating the lifecycle module.
- *instance_name*- Specifies a particular stand-alone server instance as the target for creating the lifecycle module.

`--classpath`
This option indicates where the lifecycle module is located. It is a classpath with the standard format: either colon-separated (Unix) or semicolon-separated (Windows) JAR files and directories. The referenced JAR files and directories are not uploaded to the server instance.

`--loadorder`
This option represents an integer value that can be used to force the order in which deployed lifecycle modules are loaded at server startup. Smaller numbered modules are loaded sooner. Order is unspecified if two or more lifecycle modules have the same load-order value. The default is `Integer.MAX_VALUE`, which means the lifecycle module is loaded last.

`--failurefatal`
This option tells the system what to do if the lifecycle module does not load correctly. When this option is set to true, the system aborts the server startup if this module does not load properly. The default value is false.

`--enabled`
This option determines whether the lifecycle module is enabled at runtime. The default value is true.

`--description`
This is the text description of the lifecycle module.

`--property`
This is an optional attribute containing name/value pairs used to configure the lifecycle module.

Operands

module_name
This operand is a unique identifier for the deployed server lifecycle event listener module.

Examples

EXAMPLE 1 Creating a Lifecycle Module

The following example creates a lifecycle module named `customSetup`.

```
asadmin> create-lifecycle-module --classname "com.acme.CustomSetup"
--classpath "/export/customSetup" --loadorder 1 --failurefatal=true
--description "this is a sample customSetup"
--property rmi="Server\=acme1\:7070":timeout=30 customSetup
Command create-lifecycle-module executed successfully
```

The escape character \ is used in the property option to specify that the equal sign (=) and colon (:) are part of the `rmi` property value.

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`delete-lifecycle-module(1)`, `list-lifecycle-modules(1)`

`asadmin(1M)`

Chapter 12, "Developing Lifecycle Listeners," in *Oracle GlassFish Server 3.1 Application Development Guide*

Name create-local-instance – creates a GlassFish Server instance on the host where the subcommand is run

Synopsis

```
create-local-instance [--help]
[--node node-name] [--nodedir node-dir]
[--config config-name | --cluster cluster-name]
[--lbenabled={true|false}]
[--portbase port-number] [--checkports={true|false}]
[--savemasterpassword={false|true}]
[--usemasterpassword={false|true}]
[--systemproperties (name=value)[:name=value]* ]
instance-name
```

Description The `create-local-instance` subcommand creates a GlassFish Server instance on the node that represents the host where the subcommand is run. This subcommand does not require secure shell (SSH) to be configured.

You must run this subcommand from the host that is represented by the node where the instance is to reside. To contact the domain administration server (DAS), this subcommand requires the name of the host where the DAS is running. If a nondefault port is used for administration, this subcommand also requires the port number. If you are adding the first instance to a node, you must provide this information through the `--host` option and the `--port` option of the `asadmin(1M)` utility. For the second and later instances, this information is obtained from the DAS properties of the node.

A GlassFish Server instance is a single Virtual Machine for the Java platform (Java Virtual Machine or JVM machine) on a single node in which GlassFish Server is running. A node defines the host where the GlassFish Server instance resides. The JVM machine must be compatible with the Java Platform, Enterprise Edition (Java EE).

A GlassFish Server instance requires a reference to the following items:

- The node that defines the host where the instance resides. The node can be specified in the command to create the instance, but is required only if more than one node exists in the directory where files for nodes are stored. If no node is specified, the behavior of the subcommand depends on the number of existing nodes in the directory where nodes are stored:
  - If no nodes exist, the subcommand creates a node for the instance. The name of the node is the name of the host on which the subcommand is run.
  - If only one node exists, the subcommand creates a reference to the existing node for the instance.
  - If two or more nodes exist, an error occurs.

- The named configuration that defines the configuration of the instance. The configuration can be specified in the command to create the instance, but is not required. If no configuration is specified for an instance that is not joining a cluster, the subcommand creates a configuration for the instance. An instance that is joining a cluster receives its configuration from its parent cluster.

Each GlassFish Server instance is one of the following types of instance:

Standalone instance
: A standalone instance does not share its configuration with any other instances or clusters. A standalone instance is created if either of the following conditions is met:

  - No configuration or cluster is specified in the command to create the instance.
  - A configuration that is not referenced by any other instances or clusters is specified in the command to create the instance.

  When no configuration or cluster is specified, a copy of the `default-config` configuration is created for the instance. The name of this configuration is *instance-name*`-config`, where *instance-name* represents the name of an unclustered server instance.

Shared instance
: A shared instance shares its configuration with other instances or clusters. A shared instance is created if a configuration that is referenced by other instances or clusters is specified in the command to create the instance.

Clustered instance
: A clustered instance inherits its configuration from the cluster to which the instance belongs and shares its configuration with other instances in the cluster. A clustered instance is created if a cluster is specified in the command to create the instance.

  Any instance that is not part of a cluster is considered an unclustered server instance. Therefore, standalone instances and shared instances are unclustered server instances.

By default, this subcommand attempts to resolve possible port conflicts for the instance that is being created. The subcommand also assigns ports that are currently not in use and not already assigned to other instances on the same node. The subcommand assigns these ports on the basis of an algorithm that is internal to the subcommand. Use the `--systemproperties` option to resolve port conflicts for additional instances on the same node. System properties of an instance can be manipulated by using the `create-system-properties(1)` subcommand and the `delete-system-property(1)` subcommand.

When creating an instance, the subcommand retrieves the files that are required for secure synchronization with the domain administration server (DAS). The instance is synchronized with the DAS when the instance is started

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--node`
The name of the node that defines the host where the instance is to be created. The node must be specified only if more than one node exists in the directory where nodes are stored. Otherwise, the node may be omitted. If a node is specified, the node must exist.

If no node is specified, the behavior of the subcommand depends on the number of existing nodes in the directory where nodes are stored:

- If no nodes exist, the subcommand creates a node for the instance. The name of the node is the name of the host on which the subcommand is run.
- If only one node exists, the subcommand creates a reference to the existing node for the instance.
- If two or more nodes exist, an error occurs.

`--nodedir`
The path to the directory in which the files for instance's node is to be stored. The default is *as-install*`/nodes`.

`--config`
Specifies the named configuration that the instance references. The configuration must exist and must not be named `default-config` or `server-config`. Specifying the `--config` option creates a shared instance.

The `--config` option and the `--cluster` option are mutually exclusive. If both options are omitted, a standalone instance is created.

`--cluster`
Specifies the cluster from which the instance inherits its configuration. Specifying the `--cluster` option creates a clustered instance.

The `--config` option and the `--cluster` option are mutually exclusive. If both options are omitted, a standalone instance is created.

`--lbenabled`
Specifies whether the instance is enabled for load balancing. Possible values are as follows:

`true`
The instance is enabled for load balancing (default).

When an instance is enabled for load balancing, a load balancer sends requests to the instance.

`false`
The instance is disabled for load balancing.

When an instance is disabled for load balancing, a load balancer does not send requests to the instance.

`--portbase`
Determines the number with which the port assignment should start. An instance uses a certain number of ports that are statically assigned. The *portbase* value determines where the assignment should start. The values for the ports are calculated as follows:

- Administration port: *portbase* + 48
- HTTP listener port: *portbase* + 80
- HTTPS listener port: *portbase* + 81
- JMS port: *portbase* + 76
- IIOP listener port: *portbase* + 37
- Secure IIOP listener port: *portbase* + 38
- Secure IIOP with mutual authentication port: *portbase* + 39
- JMX port: *portbase* + 86
- JPA debugger port: *portbase* + 9
- Felix shell service port for OSGi module management: *portbase* + 66

When the `--portbase` option is specified, the output of this subcommand includes a complete list of used ports.

`--checkports`
Specifies whether to check for the availability of the administration, HTTP, JMS, JMX, and IIOP ports. The default value is `true`.

`--savemasterpassword`
Setting this option to `true` allows the master password to be written to the file system. If the master password is written to the file system, the instance can be started without the need to prompt for the password. If this option is `true`, the `--usemasterpassword` option is also true, regardless of the value that is specified on the command line. Because writing the master password to the file system is an insecure practice, the default is `false`.

The master-password file for an instance is saved in the node directory, not the domain directory. Therefore, this option is required only for the first instance that is created for each node in a domain.

`--usemasterpassword`
Specifies whether the key store is encrypted with a master password that is built into the system or a user-defined master password.

If `false` (default), the keystore is encrypted with a well-known password that is built into the system. Encrypting the keystore with a password that is built into the system provides no additional security.

If `true`, the subcommand obtains the master password from the `AS_ADMIN_MASTERPASSWORD` entry in the password file or prompts for the master password. The password file is specified in the `--passwordfile` option of the `asadmin(1M)` utility.

If the `--savemasterpassword` option is `true`, this option is also true, regardless of the value that is specified on the command line.

The master password must be the same for all instances in a domain.

`--systemproperties`
Defines system properties for the instance. These properties override property definitions for port settings in the instance's configuration. Predefined port settings must be overridden if, for example, two clustered instances reside on the same host. In this situation, port settings for one instance must be overridden because both instances share the same configuration.

The following properties are available:

`ASADMIN_LISTENER_PORT`
This property specifies the port number of the HTTP port or HTTPS port through which the DAS connects to the instance to manage the instance. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTP requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`HTTP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used to listen for HTTPS requests. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_LISTENER_PORT`
This property specifies the port number of the port that is used for IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_LISTENER_PORT`
This property specifies the port number of the port that is used for secure IIOP connections. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`IIOP_SSL_MUTUALAUTH_PORT`
This property specifies the port number of the port that is used for secure IIOP connections with client authentication. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JAVA_DEBUGGER_PORT`
This property specifies the port number of the port that is used for connections to the Java Platform Debugger Architecture (JPDA) debugger. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMS_PROVIDER_PORT`
This property specifies the port number for the Java Message Service provider. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`JMX_SYSTEM_CONNECTOR_PORT`
This property specifies the port number on which the JMX connector listens. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

`OSGI_SHELL_TELNET_PORT`
This property specifies the port number of the port that is used for connections to the Apache Felix Remote Shell. This shell uses the Felix shell service to interact with the OSGi module management subsystem. Valid values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges.

Operands

instance-name
The name of the instance that is being created.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore
- The name must be unique in the domain and must not be the name of another GlassFish Server instance, a cluster, a named configuration, or a node.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples

EXAMPLE 1 Creating a Standalone GlassFish Server Instance

This example creates the standalone instance `il3` on the host where the command is run. The DAS is running on the same host. The instance references the only existing node.

```
asadmin> create-local-instance il3
Rendezvoused with DAS on localhost:4848.
Port Assignments for server instance il3:
JMX_SYSTEM_CONNECTOR_PORT=28686
JMS_PROVIDER_PORT=27676
HTTP_LISTENER_PORT=28080
ASADMIN_LISTENER_PORT=24848
```

EXAMPLE 1 Creating a Standalone GlassFish Server Instance *(Continued)*

```
JAVA_DEBUGGER_PORT=29009
IIOP_SSL_LISTENER_PORT=23820
IIOP_LISTENER_PORT=23700
OSGI_SHELL_TELNET_PORT=26666
HTTP_SSL_LISTENER_PORT=28181
IIOP_SSL_MUTUALAUTH_PORT=23920
Command create-local-instance executed successfully.
```

EXAMPLE 2 Creating a Clustered GlassFish Server Instance on a Specific Node

This example creates the clustered instance `ymli2` on node `sj02`. The instance is a member of the cluster `ymlclust`.

The command is run on the host `sj02`, which is the host that the node `sj02` represents. The DAS is running on the host `sr04` and uses the default HTTP port for administration. Because no instances exist on the node, the host on which the DAS is running is provided through the `--host` option of the `asadmin` utility.

```
sj02# asadmin --host sr04 create-local-instance --cluster ymlclust --node sj02 ymli2
Rendezvoused with DAS on sr04:4848.
Port Assignments for server instance ymli2:
JMX_SYSTEM_CONNECTOR_PORT=28686
JMS_PROVIDER_PORT=27676
HTTP_LISTENER_PORT=28080
ASADMIN_LISTENER_PORT=24848
JAVA_DEBUGGER_PORT=29009
IIOP_SSL_LISTENER_PORT=23820
IIOP_LISTENER_PORT=23700
OSGI_SHELL_TELNET_PORT=26666
HTTP_SSL_LISTENER_PORT=28181
IIOP_SSL_MUTUALAUTH_PORT=23920
Command create-local-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-node-config(1)`, `create-node-ssh(1)`, `create-system-properties(1)`, `delete-local-instance(1)`, `delete-system-property(1)`, `list-instances(1)`, `start-local-instance(1)`, `stop-local-instance(1)`

`asadmin(1M)`

Name create-message-security-provider – enables administrators to create a message security provider, which specifies how SOAP messages will be secured.

Synopsis

```
create-message-security-provider [--help]
[--target target]
--classname provider_class
[--layer message_layer] [--providertype provider_type]
[--requestauthsource request_auth_source ]
[--requestauthrecipient request_auth_recipient ]
[--responseauthsource response_auth_source ]
[--responseauthrecipient response_auth_recipient ]
[--isdefaultprovider] [--property name=value[:name=value]*]
provider_name
```

Description The `create-message-security-provider` subcommand enables the administrator to create a message security provider for the security service which specifies how SOAP messages will be secured.

This command is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you are creating the message security provider. The following values are valid:

`server`
Creates the provider for the default server instance `server` and is the default value.

`domain`
Creates the provider for the domain.

cluster_name
Creates the provider for every server instance in the cluster.

instance_name
Creates the provider for a particular sever instance.

`--classname`
Defines the Java implementation class of the provider. Client authentication providers must implement the `com.sun.enterprise. security.jauth.ClientAuthModule` interface. Server-side providers must implement the `com.sun.enterprise.security jauth.ServerAuthModule` interface. A provider may implement both interfaces, but it must implement the interface corresponding to its provider type.

`--layer`
The message-layer entity used to define the value of the `auth-layer` attribute of `message-security-config` elements. The default is `HttpServlet`. Another option is `SOAP`.

`--providertype`
Establishes whether the provider is to be used as client authentication provider, server authentication provider, or both. Valid options for this property include `client`, `server`, or `client-server`.

`--requestauthsource`
The `auth-source` attribute defines a requirement for message-layer sender authentication (e.g. username password) or content authentication (e.g. digital signature) to be applied to request messages. Possible values are `sender` or `content`. When this argument is not specified, source authentication of the request is not required.

`--requestauthrecipient`
The `auth-recipient` attribute defines a requirement for message-layer authentication of the receiver of a message to its sender (e.g. by XML encryption). Possible values are `before-content` or `after-content`. The default value is `after-content`.

`--responseauthsource`
The `auth-source` attribute defines a requirement for message-layer sender authentication (e.g. username password) or content authentication (e.g. digital signature) to be applied to response messages. Possible values are `sender` or `content`. When this option is not specified, source authentication of the response is not required.

`--responseauthrecipient`
The `auth-recipient` attribute defines a requirement for message-layer authentication of the receiver of the response message to its sender (e.g. by XML encryption). Possible values are `before-content` or `after-content`. The default value is `after-content`.

`--isdefaultprovider`
The `default-provider` attribute is used to designate the provider as the default provider (at the layer) of the type or types identified by the `providertype` argument. There is no default associated with this option.

`--property`
Use this property to pass provider-specific property values to the provider when it is initialized. Properties passed in this way might include key aliases to be used by the provider to get keys from keystores, signing, canonicalization, encryption algorithms, etc.

The following properties may be set:

`security.config`
Specifies the location of the message security configuration file. To point to a configuration file in the `domain-dir/config` directory, use the system property `${com.sun.aas.instanceRoot}/config/`, for example: `${com.sun.aas.instanceRoot}/config/wss-server-config-1.0.xml`. The default is *domain-dir*`/config/ wss-serverconfig-1.0.xml`.

`debug`
If `true`, enables dumping of server provider debug messages to the server log. The default is `false`.

`dynamic.username. password`
If `true`, signals the provider runtime to collect the user name and password from the `CallbackHandler` for each request. If `false`, the user name and password for `wsse:UsernameToken`(s) is collected once, during module initialization. This property is only applicable for a `ClientAuthModule`. The default is `false`.

`encryption.key.alias`
Specifies the encryption key used by the provider. The key is identified by its keystore alias. The default value is `s1as`.

`signature.key.alias`
Specifies the signature key used by the provider. The key is identified by its keystore alias. The default value is `s1as`.

Operands *provider_name*
The name of the provider used to reference the `provider-config` element.

Examples **EXAMPLE 1** Creating a Message Security Provider

The following example shows how to create a message security provider for a client.

```
asadmin> create-message-security-provider
--classname com.sun.enterprise.security.jauth.ClientAuthModule
--providertype client mySecurityProvider
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-message-security-provider(1)`, `list-message-security-providers(1)`

`asadmin(1M)`

Name create-network-listener – adds a new network listener socket

Synopsis

```
create-network-listener [--help]
[--address address]
--listenerport listener-port
[--threadpool thread-pool]
--protocol protocol
[--transport transport]
[--enabled={true|false}]
[--jkenabled={false|true}]
[--target target]
listener-name
```

Description The `create-network-listener` subcommand creates a network listener. This subcommand is supported in remote mode only.

Note – If you edit the special network listener named `admin-listener`, you must restart the server for the changes to take effect. The Administration Console does not tell you that a restart is required in this case.

Note – You can use the `create-http-listener` subcommand to create a network listener that uses the HTTP protocol without having to first create a protocol, transport, or HTTP configuration. This subcommand is a convenient shortcut, but it gives access to only a limited number of options.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--address`
The IP address or the hostname (resolvable by DNS).

`--listenerport`
The port number to create the listen socket on. Legal values are 1–65535. On UNIX, creating sockets that listen on ports 1–1024 requires superuser privileges. Configuring an SSL listen socket to listen on port 443 is standard.

`--threadpool`
The name of the thread pool for this listener. Specifying a thread pool is optional. The default is `http-thread-pool`.

`--protocol`
The name of the protocol for this listener.

`--transport`
The name of the transport for this listener. Specifying a transport is optional. The default is `tcp`.

`--enabled`
If set to `true`, the default, the listener is enabled at runtime.

`--jkenabled`
If set to `true`, `mod_jk` is enabled for this listener. The default is false.

`--target`
Creates the network listener only on the specified target. Valid values are as follows:

`server`
Creates the network listener on the default server instance. This is the default value.

configuration-name
Creates the network listener in the specified configuration.

cluster-name
Creates the network listener on all server instances in the specified cluster.

standalone-instance-name
Creates the network listener on the specified standalone server instance.

Operands

listener-name
The name of the network listener.

Examples

EXAMPLE 1 Creating a Network Listener

The following command creates a network listener named `sampleListener` that is not enabled at runtime:

```
asadmin> create-network-listener --listenerport 7272 protocol http-1
--enabled=false sampleListener
Command create-network-listener executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also

`delete-network-listener(1)`, `list-network-listeners(1)`, `create-transport(1)`, `create-protocol(1)`, `create-threadpool(1)`, `create-http-listener(1)`

`asadmin(1M)`

Name create-node-config – creates a node that is not enabled for remote communication

Synopsis
```
create-node-config [--help]
[--nodehost node-host]
[--installdir install-dir] [--nodedir node-dir] node-name
```

Description The `create-node-config` subcommand creates a node that is *not* enabled for remote communication. The `create-node-config` subcommand does not require SSH to be configured to create the node.

A node represents a host on which the GlassFish Server software is installed. A node must exist for every host on which GlassFish Server instances reside.

Note – To represent the host where the DAS is running, GlassFish Server provides the predefined node `localhost-`*domain*. The predefined node `localhost-`*domain* is not enabled for remote communication.

All administration of instances on a node that is not enabled for remote communication must be performed on the host that the node represents. The domain administration server (DAS) on a remote host cannot contact the node. To administer instances on a node that represents a host that is remote from the DAS, you must use the following subcommands:

- `create-local-instance(1)`
- `delete-local-instance(1)`
- `start-local-instance(1)`

However, you may use `stop-local-instance(1)` or `stop-instance(1)` to stop the instances.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--nodehost`
The name of the host that the node represents. If this option is omitted, no host is specified for the node.

`--installdir`
The full path to the parent of the base installation directory of the GlassFish Server software on the host, for example, `/export/glassfish3/`. If this option is omitted, no parent of the base installation directory of the GlassFish Server software is specified for the node.

`--nodedir`
The path to the directory that is to contain GlassFish Server instances that are created on the node. If a relative path is specified, the path is relative to the *as-install* directory. If this option is omitted, no directory for instances is specified for the node.

Operands *node-name*

The name of the node.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore
- The name must be unique in the domain and must not be the name of another node, a cluster, a named configuration, or a GlassFish Server instance.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples **EXAMPLE 1** Creating a Node That Is Not Enabled for Remote Communication

This example creates the node `sj03` for host `sj03.example.com`. The node is not enabled for remote communication.

```
asadmin> create-node-config --nodehost sj03.example.com sj03

Command create-node-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-local-instance(1)`, `create-node-ssh(1)`, `delete-local-instance(1)`, `delete-node-config(1)`, `install-node(1)`, `list-nodes(1)`, `start-local-instance(1)`, `stop-instance(1)`, `stop-local-instance(1)`, `uninstall-node(1)`, `update-node-config(1)`, `update-node-ssh(1)`

`asadmin(1M)`

Name create-node-ssh – creates a node that is enabled for communication over SSH

Synopsis

```
create-node-ssh [--help]
--nodehost node-host
[--installdir install-dir] [--nodedir node-dir]
[--sshport ssh-port] [--sshuser ssh-user]
[--sshkeyfile ssh-keyfile]
[--force={false|true}]
[--install={false|true}] [--archive archive]
node-name
```

Description The `create-node-ssh` subcommand creates a node that is enabled for communication over secure shell (SSH).

A node represents a host on which the GlassFish Server software is installed. A node must exist for every host on which GlassFish Server instances reside.

The domain administration server (DAS) contacts a node's host through the SSH connector to manage GlassFish Server instances that reside on the node. However, the DAS does not use the SSH connector to contact the host where the DAS is running because the DAS can run all `asadmin` subcommands locally.

By default, the subcommand fails and the node is not created if the DAS cannot contact the node's host through SSH. To force the node to be created in the DAS configuration even if the host cannot be contacted through SSH, set the `--force` option to `true`.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--nodehost`
: The name of the host that the node represents. The name of the host must be specified. Otherwise, an error occurs.

`--installdir`
: The full path to the parent of the base installation directory of the GlassFish Server software on the host, for example, `/export/glassfish3/`. The default is the parent of the default base installation directory of the GlassFish Server software for the DAS. This default is useful only if GlassFish Server is installed in the same location on all hosts.

`--nodedir`
: The path to the directory that is to contain GlassFish Server instances that are created on the node. The default is *as-install*`/nodes`, where *as-install* is the base installation directory of the GlassFish Server software on the host. If a relative path is specified, the path is relative to the *as-install* directory.

`--sshport`
The port to use for SSH connections to this node's host. The default is 22. If the `--nodehost` option is set to `localhost-`*domain*, the `--sshport` option is ignored.

`--sshuser`
The user on this node's host that is to run the process for connecting to the host through SSH. The default is the user that is running the DAS process. To ensure that the DAS can read this user's SSH private key file, specify the user that is running the DAS process. If the `--nodehost` option is set to `localhost-`*domain*, the `--sshuser` option is ignored.

`--sshkeyfile`
The absolute path to the SSH private key file for user that the `--sshuser` option specifies. This file is used for authentication to the `sshd` daemon on the node's host.

Note – GlassFish Server also supports password authentication through the `AS_ADMIN_SSHPASSWORD` entry in the password file. The password file is specified in the `--paswordfile` option of the `asadmin(1M)` utility.

If the SSH private key file is protected by a passphrase, the password file must contain the `AS_ADMIN_SSHKEYPASSPHRASE` entry.

The path to the key file must be reachable by the DAS and the key file must be readable by the DAS.

The default is the a key file in the user's `.ssh` directory. If multiple key files are found, the subcommand uses the following order of preference:

1. `id_rsa`
2. `id_dsa`
3. `identity`

`--force`
Specifies whether the node is created in the DAS configuration even if validation of the node's parameters fails. To validate a node's parameters, the DAS must be able to contact the node's host through SSH. Possible values are as follows:

`false`
The node is not created if validation of the node's parameters fails (default).

`true`
The node is created even if validation of the node's parameters fails.

`--install`
Specifies whether the GlassFish Server software is installed on host that the node represents.

Possible values are as follows:

`false`
The GlassFish Server software is not installed on the host (default).

`true`
The GlassFish Server software is installed on the host.

`--archive`
The absolute path to the archive file of the GlassFish Server software that is to be installed. If this option is omitted and the `--install` is `true`, the subcommand creates a ZIP archive of the GlassFish Server software from the installation where this subcommand is run. The archive does not contain the `domains` directory or the `nodes` directory.

Operands *node-name*
The name of the node.

The name must meet the following requirements:

- The name may contain only ASCII characters.
- The name must start with a letter, a number, or an underscore.
- The name may contain only the following characters:
  - Lowercase letters
  - Uppercase letters
  - Numbers
  - Hyphen
  - Period
  - Underscore
- The name must be unique in the domain and must not be the name of another node, a cluster, a named configuration, or a GlassFish Server instance.
- The name must not be `domain`, `server`, or any other keyword that is reserved by GlassFish Server.

Examples This example creates the node `adc` for the host `adc.example.com`. The parent of the base installation directory of the GlassFish Server software is `/export/glassfish3`.

EXAMPLE 1 Creating a Node

```
asadmin> create-node-ssh
--nodehost adc.example.com
--installdir /export/glassfish3  adc

Command create-node-ssh executed successfully.
```

EXAMPLE 2 Forcing the Creation of a Node

This example forces the creation of node `eg1` for the host `eghost.example.com`. The node is created despite the failure of the DAS to contact the host `eghost.example.com` to validate the node's parameters.

```
asadmin> create-node-ssh --force --nodehost eghost.example.com eg1
Warning: some parameters appear to be invalid.
Could not connect to host eghost.example.com using SSH.
```

EXAMPLE 2 Forcing the Creation of a Node *(Continued)*

```
There was a problem while connecting to eghost.example.com:22
eghost.example.com
Continuing with node creation due to use of --force.

Command create-node-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config(1)`, `delete-node-ssh(1)`, `install-node(1)`, `list-nodes(1)`, `ping-node-ssh(1)`, `setup-ssh(1)`, `uninstall-node(1)`, `update-node-ssh(1)`

`asadmin(1M)`

Name create-password-alias – creates a password alias

Synopsis

```
create-password-alias
[--help]
 aliasname
```

Description This subcommand creates an alias for a password. An alias is a token of the form `${ALIAS=password-alias-password}`. The password corresponding to the alias name is stored in an encrypted form. The `create-password-alias` subcommand takes both a secure interactive form (in which the user is prompted for all information) and a more script-friendly form, in which the password is propagated on the command line.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

aliasname
The name of the alias password as it appears in the `domain.xml` file.

Examples **EXAMPLE 1** Creating a Password Alias

```
asadmin> create-password-alias
--interactive=true jmspassword-alias
Please enter the alias password>
Please enter the alias password again>
Command create-password-alias executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-password-alias(1)`, `list-password-aliases(1)`, `update-password-alias(1)`

`asadmin(1M)`

Name create-profiler – creates the profiler element

Synopsis
```
create-profiler [--help] [--target target_name]
[--classpath classpath] [--nativelibpath native_library_path] [--enabled=true]
[--property(name=value)[:name=value]*] profiler_name
```

Description The `create-profiler` subcommand creates the profiler element. A server instance is tied to the profiler by the profiler element in the Java configuration. Only one profiler exists at a time. If you attempt to create a profiler while one already exists, an error message is displayed.

For changes to take effect, the server must restarted.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are creating a profiler. Valid values are

`server`
Creates the profiler for the default server instance. This is the default value.

configuration_name
Creates the profiler for the named configuration

cluster_name
Creates the profiler for every server instance in the cluster

instance_name
Creates the profiler for a particular server instance

`--classpath`
Java classpath string that specifies the classes needed by the profiler.

`--nativelibpath`
This path is automatically constructed to be a concatenation of the GlassFish Server installation relative path for its native shared libraries, standard JRE native library path, the shell environment setting (`LD_LIBRARY_PATH` on UNIX) and any path that may be specified in the profile element.

`--enabled`
Profiler is enabled by default.

`--property`
Name/value pairs of provider-specific attributes.

Operands

profiler_name	Name of the profiler.

Examples

EXAMPLE 1 Creating a Profiler

This example creates a profiler named `sample_profiler`.

```
asadmin> create-profiler --classpath /home/appserver/
--nativelibpath /u/home/lib --enabled=false
 --property defaultuser=admin:password=adminadmin sample_profiler
Created Profiler with id = sample_profiler
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-profiler(1)`

`asadmin(1M)`

Name create-protocol – adds a new protocol

Synopsis

```
create-protocol [--help]
[--securityenabled={false|true}]
[--target target]
protocol-name
```

Description The `create-protocol` subcommand creates a protocol. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--securityenabled`
If set to `true`, the protocol runs SSL. You can turn SSL2 or SSL3 ON or OFF and set ciphers using an `ssl` element. The security setting globally enables or disables SSL by making certificates available to the server instance. The default value is `false`.

`--target`
Creates the protocol only on the specified target. Valid values are as follows:

`server`
Creates the protocol on the default server instance. This is the default value.

configuration-name
Creates the protocol in the specified configuration.

cluster-name
Creates the protocol on all server instances in the specified cluster.

standalone-instance-name
Creates the protocol on the specified standalone server instance.

Operands

protocol-name
The name of the protocol.

Examples **EXAMPLE 1** Creating a Protocol

The following command creates a protocol named `http-1` with security enabled:

```
asadmin> create-protocol --securityenabled=true http-1
Command create-protocol executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-protocol(1)`, `list-protocols(1)`, `create-network-listener(1)`

`asadmin(1M)`

Name create-protocol-filter – adds a new protocol filter

Synopsis
```
create-protocol-filter [--help]
--protocol protocol-name
--classname class-name
[--target server]
protocol-filter-name
```

Description The `create-protocol-filter` subcommand creates a protocol filter for a protocol. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--protocol`
The name of the associated protocol.

`--classname`
The fully qualified name of the Java class that implements the protocol filter.

`--target`
Creates the protocol filter only on the specified target. Valid values are as follows:

`server`
Creates the protocol filter on the default server instance. This is the default value.

configuration-name
Creates the protocol filter in the specified configuration.

cluster-name
Creates the protocol filter on all server instances in the specified cluster.

standalone-instance-name
Creates the protocol filter on the specified standalone server instance.

Operands

protocol-filter-name
The name of the protocol filter.

Examples

EXAMPLE 1 Creating a Protocol Filter

The following command creates a protocol filter named `http1-filter`:

```
asadmin> create-protocol-filter --protocol http1
--classname com.company22.MyProtocolFilter http1-filter
Command create-protocol-filter executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also `delete-protocol-filter(1)`, `list-protocol-filters(1)`, `create-protocol(1)`

`asadmin(1M)`

Name create-protocol-finder – adds a new protocol finder

Synopsis
```
create-protocol-finder [--help]
--protocol protocol-name
--targetprotocol target-protocol-name
--classname class-name
[--target server]
protocol-finder-name
```

Description The `create-protocol-finder` subcommand creates a protocol finder for a protocol. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--protocol`
The name of the associated protocol.

`--targetprotocol`
The name of the target protocol.

`--classname`
The fully qualified name of the Java class that implements the protocol finder.

`--target`
Creates the protocol finder only on the specified target. Valid values are as follows:

`server`
Creates the protocol finder on the default server instance. This is the default value.

configuration-name
Creates the protocol finder in the specified configuration.

cluster-name
Creates the protocol finder on all server instances in the specified cluster.

standalone-instance-name
Creates the protocol finder on the specified standalone server instance.

Operands

protocol-finder-name
The name of the protocol finder.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-protocol-finder(1)`, `list-protocol-finders(1)`

`asadmin(1M)`

Name create-resource-adapter-config – creates the configuration information for the connector module

Synopsis

```
create-resource-adapter-config [--help] [--threadpoolid threadpool]
[--objecttype object-type] [--property (property-name=value)[:name=value]*]
raname
```

Description The `create-resource-adapter-config` subcommand creates configuration information for the connector module. This subcommand can be run before deploying a resource adapter, so that the configuration information is available at the time of deployment. The resource adapter configuration can also be created after the resource adapter is deployed. In this case, the resource adapter is restarted with the new configuration. You must first create a thread pool, using the `create-threadpool` subcommand, and then identify that thread pool value as the ID in the `--threadpoolid` option.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option has been deprecated.

`--threadpoolid`
The thread pool ID from which the work manager gets the thread. This option takes only one thread pool ID.

`--objecttype`
The default is `user`.

`--property`
Keyword-value pairs that specify additional configuration properties of the resource adapter Java bean. The keyword-value pairs are separated by a colon (`:`). The properties are the names of setter methods of the class that is referenced by the `resourceadapter-class` element in the `ra.xml` file.

Operands

raname
Indicates the connector module name. It is the value of the `resource-adapter-name` in the `domain.xml` file.

Examples **EXAMPLE 1** Creating a Resource Adapter Con figuration

This example creates a resource adapter configuration for `ra1`.

```
asadmin> create-resource-adapter-config --property foo=bar --threadpoolid
mycustomerthreadpool ra1
Command create-resource-adapter-config executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-threadpool(1)`, `delete-resource-adapter-config(1)`, `list-resource-adapter-configs(1)`

`asadmin(1M)`

Name create-resource-ref – creates a reference to a resource

Synopsis
```
create-resource-ref [--help] [--target target]
[--enabled={false|true}] reference_name
```

Description The `create-resource-ref` subcommand creates a reference from a cluster or an unclustered server instance to a previously created resource, for example, a JDBC resource created by using the `create-jdbc-resource` subcommand. This effectively results in the resource being made available in the JNDI tree of the instance or cluster.

The target instance or instances making up the cluster need not be running or available for this subcommand to succeed. If one or more instances are not available, they will receive the new resource the next time they start.

Note – A `resource-ref` can only be created for bindable resources, such as a `jdbc-resource`, `connector-resource`, `admin-object-resource`, `mail-resource`, `custom-resource`, or `jndi-resource`.

A `jdbc-connection-pool` or a `connector-connection-pool` are not referred to directly by applications. Instead, they are referred to through a `jdbc-resource` or `connector-resource`, respectively.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you are creating the resource reference. Valid targets are as follows:

`server`
Creates the resource reference for the default server instance. This is the default target.

cluster_name
Creates the resource reference for every server instance in the cluster.

instance_name
Creates the resource reference for the named unclustered server instance.

`--enabled`
Indicates whether the resource should be enabled. This value will take effect only if the resource is enabled at the global level. The default is `true`.

Operands

reference_name
The name or JNDI name of the resource.

Examples

EXAMPLE 1 Creating a Reference to a JMS Destination Resource

This example creates a reference to the JMS destination resource `jms/Topic` on the cluster `Cluster1`.

```
asadmin> create-resource-ref --target Cluster1 jms/Topic
resource-ref jms/Topic created successfully.
Command create-resource-ref executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-resource-ref(1)`, `list-resource-refs(1)`

`asadmin(1M)`

Name create-schedule – creates a new schedule

Synopsis

```
create-schedule [--help]
[--hour hour] [--minute minute [--second second]
[--dayofmonth day-of-month]
[--dayofweek day-of-week]
[--month month]
[--year year]
schedule-name
```

Description The `create-schedule` subcommand creates a schedule representing a specific date and time or a recurring interval.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--hour`
`--minute`
`--second`
Together these options specify a time using a 24-hour clock. These options accept the following types of values:

- A number. For hours, the numbers 0 through 23 are valid; for minutes and seconds, the numbers 0 through 59 are valid.
- A dash-separated number range; for example: `0-11`.
- A comma-separated list of numbers, number ranges or mixture of the two; for example: `0-3,8-11,23`.
- A repeating increment in the form *start*`/`*interval*. For example, the increment `0/5` indicates values starting at 0 (zero) and continuing every five thereafter (5, 10, 15 and so on) up to a maximum of 23 for hours or 59 for minutes or seconds.
- An asterisk (`*`) to indicate all hours, minutes or seconds.

The default value is 0 (zero) for all of these options, indicating the time 00:00:00 (midnight).

`--dayofmonth`
Specifies the day or days based on days in a month. This option accepts the following types of values:

- A positive number 1 through 31, representing the days of the month.
- A negative number -7 through -1, representing days back from the end of the month. -1 represents the day before the last day of the month, and -7 represents the seventh day before the last day of the month.
- The value `Last`, representing the last day of the month.

- A dash-separated number range (including `Last` as a number); for example: `8-14` or `"-6-Last"`.
- An ordinal day in the form *ordinal day*, where *ordinal* is one of `1st`, `2nd`, `3rd`, `4th`, `5th` or `Last` and *day* is one of `Sun`, `Mon`, `Tue`, `Wed`, `Thu`, `Fri` or `Sat`. Note that a space is required between the ordinal and the day. Consequently, the value must be enclosed in quotes (`"`); for example: `"2nd Mon"`.
- A comma-separated list of numbers, the value `last`, number ranges, ordinal days, or mixture of the four; for example: `1,8,15,22,Last` or `"1st Mon,3rd Mon"`.
- An asterisk (`*`) to indicate all days.

A value that contains spaces or begins with a negative number must be enclosed in quotes (`"`).

The default value is * (asterisk).

Note – The `dayofmonth` and `dayofweek` options are combined to specify scheduled days as follows:

Both options set to * (asterisk)
: Neither option restricts days, so every day is a scheduled day.

One option set to * (asterisk)
: The option set to * does not restrict days. Scheduled days are specified by the other option.

Neither option set to * (asterisk)
: Both options restrict days. Scheduled days are those that match either option.

`--dayofweek`
: Specifies the day or days based on days in a week. This option accepts the following types of values:

  - A number 0 through 7, representing the days of the week beginning with Sunday. The number zero and seven both represent Sunday.
  - A day abbreviation; one of: `Sun`, `Mon`, `Tue`, `Wed`, `Thu`, `Fri` or `Sat`.
  - A dash-separated number range or day-abbreviation range; for example: `1-5` or `Mon-Fri`.
  - A comma-separated list of numbers, day abbreviations, ranges, or mixture of the three; for example: `Sun,Thu-Fri`.
  - An asterisk (`*`) to indicate all days.

  The default value is * (asterisk).

  Note – The `dayofmonth` and `dayofweek` options are combined to specify scheduled days as follows:

Both options set to * (asterisk)
Neither option restricts days, so every day is a scheduled day.

One option set to * (asterisk)
The option set to * does not restrict days. Scheduled days are specified by the other option.

Neither option set to * (asterisk)
Both options restrict days. Scheduled days are those that match either option.

`--month`
Specifies the month or months. This option accepts the following types of values:

- A number 1 through 12, representing the months of the year beginning with January.
- A month abbreviation; one of: `Jan`, `Feb`, `Mar`, `Apr`, `May`, `Jun`, `Jul`, `Aug`, `Sep`, `Oct`, `Nov` or `Dec`.
- A dash-separated number range or month-abbreviation range; for example: `1-3` or `Jan-Mar`.
- A comma-separated list of numbers, month abbreviations, ranges, or mixture of the three; for example: `1,4,7,10` or `Jan,Apr,Jul,Oct`.
- An asterisk (`*`) to indicate all months.

The default value is * (asterisk).

`--year`
Specifies the year or years. This option accepts the following types of values:

- A four-digit number, representing a single year.
- A dash-separated range of four-digit numbers, representing a range of years; for example: `2011-2014`.
- A comma-separated list of four-digit numbers, ranges, or mixture of the two; for example: `2011,2013,2015`.
- An asterisk (`*`) to indicate all years.

The default value is * (asterisk).

Operands

schedule-name
Specifies the name of the schedule to create.

Examples

EXAMPLE 1 Creating a Quarterly Schedule

This example creates the schedule `quarterly`, which specifies the first day of every quarter-year at midnight:

```
asadmin> create-schedule --month Jan,Apr,Jul,Oct --dayofmonth 1 quarterly
Command create-schedule executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-schedule(1)`, `list-schedules(1)`

`asadmin(1M)`

Name create-service – configures the starting of a DAS or a GlassFish Server instance on an unattended boot

Synopsis

```
create-service [--help] [--name service-name]
[--serviceproperties service-properties]
[--dry-run={false|true}] [--force={false|true}]
[--serviceuser service-user]
[--domaindir domain-dir]
[--nodedir node-dir] [--node node]
[domain-or-instance-name]
```

Description The `create-service` subcommand configures the starting of a domain administration server (DAS) or a GlassFish Server instance on an unattended boot on Windows, Linux, and Oracle Solaris systems.

If no operand is specified and the domains directory contains only one domain, the subcommand configures the starting of the DAS for the default domain. If no operand is specified and the domains directory contains multiple domains, an error occurs.

If the operand specifies an instance, the `create-service` subcommand does not contact the domain administration server (DAS) to determine the node on which the instance resides. To determine the node on which the instance resides, the subcommand searches the directory that contains the node directories. If multiple node directories exist, the node must be specified as an option of the subcommand.

The subcommand contains internal logic to determine whether the supplied operand is a DAS or an instance.

This subcommand is supported in local mode only.

Behavior of `create-service` on Windows Systems

On Windows systems, the `create-service` subcommand creates a Windows service to represent the DAS or instance. The service is created in the disabled state. After this subcommand creates the service, you must use the Windows Services Manager or the Windows Services Wrapper to start, stop, uninstall, or install the service.

On Windows systems, this subcommand must be run as the OS-level administrator user.

The subcommand creates the following Windows Services Wrapper files for the service in the *domain-dir*`\bin` directory or the *instance-dir*`\bin` directory:

- Configuration file: *service-name*`Service.xml`
- Executable file: *service-name*`Service.exe`

On Windows systems, this subcommand requires the Microsoft .NET Framework. Otherwise, the subcommand fails.

Behavior of `create-service` on Linux Systems

On Linux systems, the `create-service` subcommand creates a System-V-style initialization script `/etc/init.d/GlassFish_`*domain-or-instance-name* and installs a link to this script in the `/etc/rc?.d` directories. After this subcommand creates the script, you must use this script to start, stop, or restart the domain or instance.

On Linux systems, this subcommand must be run as the OS-level root user.

Behavior of `create-service` on Oracle Solaris Systems

On Oracle Solaris systems, the `create-service` subcommand creates a Service Management Facility (SMF) service to represent the DAS or instance. The service is created in the disabled state. After this subcommand creates the service, you must use SMF commands to start, enable, disable, delete, or stop the service. For more information about SMF, see the following documentation for the Oracle Solaris operating system:

- Chapter 18, "Managing Services (Overview)," in *System Administration Guide: Basic Administration*
- Chapter 19, "Managing Services (Tasks)," in *System Administration Guide: Basic Administration*

On Oracle Solaris systems, this subcommand must be run as the OS-level user with superuser privileges. The configuration file for the DAS or instance must be stored in a directory to which the superuser has access and cannot be stored on a network file system. The service that is created is controlled by the OS-level user who owns the directory where the configuration of the DAS or instance resides.

On Oracle Solaris systems, the manifest file is created in the following directory:

`/var/svc/manifest/application/GlassFish/`*domain-or-instance-name_domain-or-instance-root-dir*

To run this subcommand, you must have `solaris.smf.*` authorization. For information about how to grant authorizations to users, see the `useradd`(1M) and `usermod`(1M) man pages.

To run these commands as non-root user, the system administrator must be contacted so that the relevant authorizations are granted. You must also ensure that the following conditions are met:

- Oracle Solaris 10 administration commands such as `svccfg`(1M), `svcs`(1), and `auths`(1) are available through the `PATH` statement, so that these commands can be executed. A simple test to do so is to run the command `which svccfg` in the shell.
- You must have write permission for the path `/var/svc/manifest/application/GlassFish`. Usually, the superuser has write permission to this path.

If you delete a service that you created by using the `create-service` subcommand, you must delete the directory that contains the manifest file and the entire contents of the directory.

Otherwise, an attempt to re-create the service by using the `create-service` subcommand fails. The Oracle Solaris command `svccfg` does *not* delete this directory.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
(Windows and Oracle Solaris systems only) The name of the service that you will use when administering the service through Oracle Solaris SMF commands or the service management features of the Windows operating system. The default is the name of the domain or instance that is specified as the operand of this subcommand.

`--serviceproperties`
(Oracle Solaris systems only) Specifies a colon(:)-separated list of various properties that are specific to the service. For Oracle Solaris 10, if you specify `net_privaddr`, the service's processes will be able to bind to the privileged ports (<1024) on the platform. You can bind to ports< 1024 only if the owner of the service is superuser, otherwise, this is not allowed.

`--dry-run`
`-n`
Previews your attempt to create a service. Indicates issues and the outcome that will occur if you run the command without using the `--dry-run` option. Nothing is actually configured. Default is false.

`--force`
Specifies whether the service is created even if validation of the service fails.

Possible values are as follows:

`true`
The service is created even if validation of the service fails.

`false`
The service is not created (default).

`--serviceuser`
(Linux systems only) The user that is to run the GlassFish Server software when the service is started. The default is the user that is running the subcommand. Specify this option if the GlassFish Server software is to be run by a user other than the root user.

`--domaindir`
The absolute path of the directory on the disk that contains the configuration of the domain. If this option is specified, the operand must specify a domain.

`--nodedir`
Specifies the directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`. If this option is specified, the operand must specify an instance.

`--node`
Specifies the node on which the instance resides. This option may be omitted only if the directory that the `--nodedir` option specifies contains only one node directory. Otherwise, this option is required. If this option is specified, the operand must specify an instance.

Operands *domain-or-instance-name*
The name of the domain or instance to configure. If no operand is specified, the default domain is used.

Examples **EXAMPLE 1** Creating a Service on a Windows System

This example creates a service for the default domain on a system that is running Windows.

```
asadmin> create-service
Found the Windows Service and successfully uninstalled it.
The Windows Service was created successfully.  It is ready to be started.  Here are
the details:
ID of the service: domain1
Display Name of the service:domain1 GlassFish Server
Domain Directory: C:\glassfish3\glassfish\domains\domain1
Configuration file for Windows Services Wrapper: C:\glassfish3\glassfish\domains\
domain1\bin\domain1Service.xml
The service can be controlled using the Windows Services Manager or you can use the
Windows Services Wrapper instead:
Start Command:  C:\glassfish3\glassfish\domains\domain1\bin\domain1Service.exe  start
Stop Command:   C:\glassfish3\glassfish\domains\domain1\bin\domain1Service.exe  stop
Uninstall Command:  C:\glassfish3\glassfish\domains\domain1\bin\domain1Service.exe
uninstall
Install Command:  C:\glassfish3\glassfish\domains\domain1\bin\domain1Service.exe
install

This message is also available in a file named PlatformServices.log in the domain's
root directory
Command create-service executed successfully.
```

EXAMPLE 2 Creating a Service on a Linux System

This example creates a service for the default domain on a system that is running Linux.

```
asadmin> create-service
Found the Linux Service and successfully uninstalled it.
The Service was created successfully. Here are the details:
Name of the service:domain1
Type of the service:Domain
Configuration location of the service:/etc/init.d/GlassFish_domain1
User account that will run the service: root
You have created the service but you need to start it yourself.
Here are the most typical Linux commands of interest:

* /etc/init.d/GlassFish_domain1 start
```

EXAMPLE 2 Creating a Service on a Linux System *(Continued)*

```
* /etc/init.d/GlassFish_domain1 stop
* /etc/init.d/GlassFish_domain1 restart

For your convenience this message has also been saved to this file:
/export/glassfish3/glassfish/domains/domain1/PlatformServices.log
Command create-service executed successfully.
```

EXAMPLE 3 Creating a Service on an Oracle Solaris System

This example creates a service for the default domain on a system that is running Oracle Solaris.

```
asadmin> create-service
The Service was created successfully. Here are the details:
Name of the service:application/GlassFish/domain1
Type of the service:Domain
Configuration location of the service:/home/gfuser/glassfish-installations
/glassfish3/glassfish/domains
Manifest file location on the system:/var/svc/manifest/application
/GlassFish/domain1_home_gfuser_glassfish-installations_glassfish3
_glassfish_domains/Domain-service-smf.xml.
You have created the service but you need to start it yourself.
Here are the most typical Solaris commands of interest:
* /usr/bin/svcs  -a | grep domain1  // status
* /usr/sbin/svcadm enable domain1 // start
* /usr/sbin/svcadm disable domain1 // stop
* /usr/sbin/svccfg delete domain1 // uninstall
Command create-service executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`asadmin`(1M)

`auths`(1), `svcs`(1)

`svccfg`(1M), `useradd`(1M), `usermod`(1M)

Chapter 18, "Managing Services (Overview)," in *System Administration Guide: Basic Administration*, Chapter 19, "Managing Services (Tasks)," in *System Administration Guide: Basic Administration*

Microsoft .NET Framework (`http://www.microsoft.com/net/`)

Name create-ssl – creates and configures the SSL element in the selected HTTP listener, IIOP listener, or IIOP service

Synopsis

```
create-ssl [--help]
[--target target]
--type listener_or_service_type
--certname cert_name
[--ssl2enabled={false|true}] [--ssl2ciphers ss12ciphers]
[--ssl3enabled={true|false}] [--tlsenabled={true|false}]
[--ssl3tlsciphers ssl3tlsciphers]
[--tlsrollbackenabled={true|false}]
[--clientauthenabled={false|true}]
[listener_id]
```

Description The `create-ssl` subcommand creates and configures the SSL element in the selected HTTP listener, IIOP listener, or IIOP service to enable secure communication on that listener/service.

This subcommand is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are configuring the ssl element. The following values are valid:

`server`
Specifies the server in which the iiop-service or HTTP/IIOP listener is to be configured for SSL.

config
Specifies the configuration that contains the HTTP/IIOP listener or iiop-service for which SSL is to be configured.

cluster
Specifies the cluster in which the HTTP/IIOP listener or iiop-service is to be configured for SSL. All the server instances in the cluster will get the SSL configuration for the respective listener or iiop-service.

instance
Specifies the instance in which the HTTP/IIOP listener or iiop-service is to be configured for SSL.

`--type`
The type of service or listener for which the SSL is created. The type can be:

- `network-listener`
- `http-listener`
- `iiop-listener`
- `iiop-service`
- `jmx-connector`

When the type is `iiop-service`, the `ssl-client-config` along with the embedded `ssl` element is created in `domain.xml`.

`--certname`
The nickname of the server certificate in the certificate database or the PKCS#11 token. The format of the name in the certificate is *tokenname:nickname*. For this property, the *tokenname:* is optional.

`--ssl2enabled`
Set this property to `true` to enable SSL2. The default value is `false`. If both SSL2 and SSL3 are enabled for a virtual server, the server tries SSL3 encryption first. In the event SSL3 encryption fails, the server then tries SSL2 encryption.

`--ssl2ciphers`
A comma-separated list of the SSL2 ciphers to be used. Ciphers not explicitly listed will be disabled for the *target*, even if those ciphers are available in the particular cipher suite you are using. If this option is not used, all supported ciphers are assumed to be enabled. Allowed values are:

- `rc4`
- `rc4export`
- `rc2`
- `rc2export`
- `idea`
- `des`
- `desede3`

`--ssl3enabled`
Set this property to `false` to disable SSL3. The default value is `true`. If both SSL2 and SSL3 are enabled for a virtual server, the server tries SSL3 encryption first. In the event SSL3 encryption fails, the server then tries SSL2 encryption.

`--tlsenabled`
Set this property to `false` to disable TLS. The default value is `true` It is good practice to enable TLS, which is a more secure version of SSL.

`--ssl3tlsciphers`
A comma-separated list of the SSL3 and/or TLS ciphers to be used. Ciphers not explicitly listed will be disabled for the *target*, even if those ciphers are available in the particular cipher suite you are using. If this option is not used, all supported ciphers are assumed to be enabled. Allowed values are:

- `SSL_RSA_WITH_RC4_128_MD5`

- SSL_RSA_WITH_3DES_EDE_CBC_SHA
- SSL_RSA_WITH_DES_CBC_SHA
- SSL_RSA_EXPORT_WITH_RC4_40_MD5
- SSL_RSA_WITH_NULL_MD5
- SSL_RSA_WITH_RC4_128_SHA
- SSL_RSA_WITH_NULL_SHA

`--tlsrollbackenabled`
Set to `true` (default) to enable TLS rollback. TLS rollback should be enabled for Microsoft Internet Explorer 5.0 and 5.5. This option is only valid when `-tlsenabled=true`.

`--clientauthenabled`
Set to `true` if you want SSL3 client authentication performed on every request independent of ACL-based access control. Default value is `false`.

Operands *listener_id*
The ID of the HTTP or IIOP listener for which the SSL element is to be created. The *listener_id* is not required if the `--type` is `iiop-service`.

Examples **EXAMPLE 1** Creating an SSL element for an HTTP listener

The following example shows how to create an SSL element for an HTTP listener named `http-listener-1`.

```
asadmin> create-ssl
--type http-listener
--certname sampleCert http-listener-1
Command create-ssl executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-ssl(1)`

`asadmin(1M)`

Name create-system-properties – adds one or more system property elements that can be referenced elsewhere in the configuration.

Synopsis
```
create-system-properties [--help]
[--target target]
[name=value)[:name=value]*]
```

Description The `create-system-properties` subcommand adds or updates system properties that can be referenced elsewhere on the server.

GlassFish Server provides hooks where tokens (system properties) can be specified. Because GlassFish Server does not have multiple server elements, you can specify a particular token at any level. When a domain supports multiple servers, the override potential can be exploited. When a domain is started or restarted, all `<system-property>` elements are resolved and available to the Java Virtual Machine by using the `System.setProperty()` call on each of them (with its name and value derived from the corresponding attributes of the element). This is analogous to sending the elements as `-D` parameters on the Java command line.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The target on which you are creating the system properties.

Operands

target
The valid targets for this subcommand are instance, cluster, configuration, domain, and server. Server is the default option. Valid values are:

`server`
Creates the properties on the default server instance. This is the default value.

`domain`
Creates the properties for all server instances in the default domain.

configuration_name
Creates the properties in the specified configuration.

cluster_name
Creates the properties on all server instances in the specified cluster.

instance_name
Creates the properties on a specified server instance.

name=value
The name value pairs of the system properties to add to the specified target. Multiple system properties must be separated by a : (colon). If a : (colon) appears in the name or value of a system property, it must be escaped with a \ (blackslash). If any system properties

were previously defined, they are updated with the new values.

Examples

EXAMPLE 1 Creating System Properties

This example creates a system property associated with an HTTP listener on a server instance named `myserver`.

```
asadmin> create-system-properties --target myserver http-listener-port=1088
Command create-system-properties executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-system-property(1)`, `list-system-properties(1)`

`asadmin(1M)`

Name create-threadpool – adds a thread pool

Synopsis

```
create-threadpool [--help] [--target target]
[--maxthreadpoolsize maxthreadpoolsize]
[--minthreadpoolsize minthreadpoolsize]
[--idletimeout idletimeout] [--maxqueuesize maxqueuesize]
[--workqueues workqueues] threadpool-id
```

Description The `create-threadpool` subcommand creates a thread pool with the specified name. You can specify maximum and minimum number of threads in the pool, the quantity of messages, and the idle timeout of a thread. The created thread pool can be used for servicing IIOP requests and for resource adapters to service work management requests. A thread pool can be used in multiple resource adapters.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are creating the thread pool.

Valid values are as follows:

`server`
Creates the thread pool for the default GlassFish Server instance `server` and is the default value

configuration-name
Creates the thread pool for the named configuration.

cluster-name
Creates the thread pool for every instance in the cluster.

instance-name
Creates the thread pool for a particular instance.

`--maxthreadpoolsize`
Specifies the maximum number of threads the pool can contain. Default is 5.

`--minthreadpoolsize`
Specifies the minimum number of threads in the pool. These are created when the thread pool is instantiated. Default is 2.

`--idletimeout`
Specifies the amount of time in seconds after which idle threads are removed from the pool. Default is 900.

`--maxqueuesize`
Specifies the maximum number of messages that can be queued until threads are available to process them for a network listener or IIOP listener. A value of -1 specifies no limit. Default is 4096.

`--workqueues`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

threadpool-id
An ID for the work queue, for example, `threadpool-1`.

Examples

EXAMPLE 1 Creating a Thread Pool

This command creates a new thread pool called `threadpool-1`.

```
asadmin> create-threadpool --maxthreadpoolsize 100
--minthreadpoolsize 20 --idletimeout 2 threadpool-1
Command create-threadpool executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-threadpool(1)`, `list-threadpools(1)`

`asadmin(1M)`

Name create-transport – adds a new transport

Synopsis

```
create-transport [--help]
[--acceptorthreads acceptor-threads]
[--buffersizebytes buffer-size]
[--bytebuffertype byte-buffer-type]
[--classname class-name]
[--displayconfiguration={false|true}]
[--enablesnoop={false|true}]
[--idlekeytimeoutseconds idle-key-timeout]
[--maxconnectionscount max-connections]
[--readtimeoutmillis read-timeout]
[--writetimeoutmillis write-timeout]
[--selectionkeyhandler selection-key-handler]
[--selectorpolltimeoutmillis selector-poll-timeout]
[--tcpnodelay={false|true}]
[--target target]
transport-name
```

Description The `create-transport` subcommand creates a transport for a network listener. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--acceptorthreads`
: The number of acceptor threads for the transport. The recommended value is the number of processors in the machine. The default value is `1`.

`--buffersizebytes`
: The size, in bytes, of the buffer to be provided for input streams created by the network listener that references this transport. The default value is `8192`.

`--bytebuffertype`
: The type of the buffer to be provided for input streams created by a network-listener. Allowed values are `HEAP` and `DIRECT`. The default value is `HEAP`.

`--classname`
: The fully qualified name of the Java class that implements the transport. The default is `com.sun.grizzly.TCPSelectorHandler`.

`--displayconfiguration`
: If `true`, flushes the internal network configuration to the server log. Useful for debugging, but reduces performance. The default is `false`.

`--enablesnoop`
: If `true`, writes request/response information to the server log. Useful for debugging, but reduces performance. The default is `false`.

`--idlekeytimeoutseconds`
The idle key timeout. The default is `30` seconds.

`--maxconnectionscount`
The maximum number of connections for the network listener that references this transport. A value of `-1` specifies no limit. The default value is `4096`.

`--readtimeoutmillis`
The amount of time the server waits during the header and body parsing phase. The default is `30000` milliseconds, or 30 seconds.

`--writetimeoutmillis`
The amount of time the server waits before considering the remote client disconnected when writing the response. The default is `30000` milliseconds, or 30 seconds.

`--selectionkeyhandler`
The name of the selection key handler associated with this transport. There is no default.

`--selectorpolltimeoutmillis`
The number of milliseconds a NIO Selector blocks waiting for events (user requests). The default value is `1000` milliseconds.

`--tcpnodelay`
If `true`, the default, enables `TCP_NODELAY` (also called Nagle's algorithm). The default is `false`.

`--target`
Creates the transport only on the specified target. Valid values are as follows:

`server`
Creates the transport on the default server instance. This is the default value.

configuration-name
Creates the transport in the specified configuration.

cluster-name
Creates the transport on all server instances in the specified cluster.

standalone-instance-name
Creates the transport on the specified standalone server instance.

Operands

transport-name
The name of the transport.

Examples

EXAMPLE 1 Creating a Transport

The following command creates a transport named `http1-trans` that uses a non-default number of acceptor threads:

```
asadmin> create-transport --acceptorthreads 100 http1-trans
Command create-transport executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-transport(1)`, `list-transports(1)`, `create-network-listener(1)`

`asadmin(1M)`

Name create-virtual-server – creates the named virtual server

Synopsis

```
create-virtual-server [--help]
--hosts hosts
[--httplisteners http-listeners]
[--networklisteners network-listeners]
[--defaultwebmodule default-web-module]
[--state={on|off}]
[--logfile log-file]
[--property (name=value)[:name=value]*]
[--target target]
virtual-server-id
```

Description The `create-virtual-server` subcommand creates the named virtual server. Virtualization in the GlassFish Server allows multiple URL domains to be served by a single HTTP server process that is listening on multiple host addresses. If the application is available at two virtual servers, they still share the same physical resource pools.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--hosts`
A comma-separated (,) list of values allowed in the host request header to select the current virtual server. Each virtual server that is configured to the same connection group must have a unique host for that group.

`--httplisteners`
A comma-separated (,) list of HTTP listener IDs. Required only for a virtual server that is not the default virtual server. HTTP listeners are converted to network listeners. This option is deprecated but maintained for backward compatibility. Use `--networklisteners` instead. If `--networklisteners` is used, this option is ignored.

`--networklisteners`
A comma-separated (,) list of network listener IDs. Required only for a virtual server that is not the default virtual server.

`--defaultwebmodule`
The standalone web module associated with this virtual server by default.

`--state`
Determines whether a virtual server is active (`on`) or inactive (`off` or disabled). Default is `on`. When inactive, the virtual server does not service requests.

`--logfile`
Name of the file where log entries for this virtual server are to be written. By default, this is the server log. The file and directory in which the access log is kept must be writable by the user account under which the server runs.

`--property`
Optional property name/value pairs for configuring the virtual server. The following properties are available:

`sso-max-inactive-seconds`
Specifies the number of seconds after which a user's single sign-on record becomes eligible for purging if no client activity is received. Since single sign-on applies across several applications on the same virtual server, access to any of the applications keeps the single sign-on record active. The default value is 300 seconds (5 minutes). Higher values provide longer single sign-on persistence for users, but at the expense of more memory use on the server.

`sso-reap-interval-seconds`
Specifies the number of seconds between purges of expired single sign-on records. The default value is 60.

`setCacheControl`
Specifies a comma-separated list of `Cache-Control` response directives. For a list of valid directives, see section 14.9 of the document at http://www.ietf.org/rfc/rfc2616.txt.

`allowLinking`
If the value of this property is `true`, resources that are symbolic links will be served for all web applications deployed on this virtual server. Individual web applications may override this setting by using the property `allowLinking` under the `sun-web-app` element in the `sun-web.xml` file:

```
<sun-web-app>
<property name="allowLinking" value="[true|false]"/>
</sun-web-app>
```

The default value is `true`.

`accessLogWriteInterval`
Indicates the number of seconds before the log will be written to the disk. The access log is written when the buffer is full or when the interval expires. If the value is 0 (zero), then the buffer is always written even if it is not full. This means that each time the server is accessed, the log message is stored directly to the file.

`accessLogBufferSize`
Specifies the size, in bytes, of the buffer where access log calls are stored.

`allowRemoteAddress`
This is a comma-separated list of regular expression patterns to which the remote client's IP address is compared. If this property is specified, the remote address must

match for this request to be accepted. If this property is not specified, all requests will be accepted unless the remote address matches a `denyRemoteAddress` pattern. The default value for this property is null.

`denyRemoteAddress`
This is a comma-separated list of regular expression patterns to which the remote client's IP address is compared. If this property is specified, the remote address must not match for this request to be accepted. If this property is not specified, request acceptance is governed solely by the `allowRemoteAddress` property. The default value for this property is null.

`allowRemoteHost`
This is a comma-separated list of regular expression patterns to which the remote client's host name (as returned by `java.net.Socket.getInetAddress().getHostName()`) is compared. If this property is specified, the remote host name must match for this request to be accepted. If this property is not specified, all requests will be accepted unless the remote host name matches a denyRemoteHost pattern. The default value for this property is null.

`denyRemoteHost`
This is a comma-separated list of regular expression patterns to which the remote client's host name (as returned by `java.net.Socket.getInetAddress().getHostName()`) is compared. If this property is specified, the remote host name must not match for this request to be accepted. If this property is not specified, request acceptance is governed solely by the `allowRemoteHost` property. The default value for this property is null.

`authRealm`
Specifies the `name` attribute of an `auth-realm`, which overrides the server instance's default realm for standalone web applications deployed to this virtual server. A realm defined in a standalone web application's `web.xml` file overrides the virtual server's realm.

`securePagesWithPragma`
Set this property to `false` to ensure that for all web applications on this virtual server file downloads using SSL work properly in Internet Explorer.

You can set this property for a specific web application. For details, see "glassfish-web-app" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`contextXmlDefault`
Specifies the location, relative to *domain-dir*, of the `context.xml` file for this virtual server, if one is used. For more information about the `context.xml` file, see "Using a context.xml File" in *Oracle GlassFish Server 3.1 Application Development Guide* and The Context Container (`http://tomcat.apache.org/tomcat-5.5-doc/config/context.html`). Context parameters, environment entries, and resource definitions in `context.xml` are supported in the GlassFish Server.

`alternatedocroot_n`
Specifies an alternate document root (docroot), where *n* is a positive integer that allows specification of more than one. Alternate docroots allow web applications to serve requests for certain resources from outside their own docroot, based on whether those requests match one (or more) of the URI patterns of the web application's alternate docroots.

If a request matches an alternate docroot's URI pattern, it is mapped to the alternate docroot by appending the request URI (minus the web application's context root) to the alternate docroot's physical location (directory). If a request matches multiple URI patterns, the alternate docroot is determined according to the following precedence order:

- Exact match
- Longest path match
- Extension match

For example, the following properties specify three alternate docroots. The URI pattern of the first alternate docroot uses an exact match, whereas the URI patterns of the second and third alternate docroots use extension and longest path prefix matches, respectively.

```
<property name="alternatedocroot_1"
   value="from=/my.jpg dir=/srv/images/jpg"/>
<property name="alternatedocroot_2"
   value="from=*.jpg dir=/srv/images/jpg"/>
<property name="alternatedocroot_3"
   value="from=/jpg/* dir=/src/images"/>
```

The `value` of each alternate docroot has two components: The first component, `from`, specifies the alternate docroot's URI pattern, and the second component, `dir`, specifies the alternate docroot's physical location (directory). Spaces are allowed in the `dir` component.

You can set this property for a specific web application. For details, see "glassfish-web-app" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`send-error_n`
Specifies custom error page mappings for the virtual server, which are inherited by all web applications deployed on the virtual server. A web application can override these custom error page mappings in its `web.xml` deployment descriptor. The value of each `send-error_n` property has three components, which may be specified in any order:

The first component, `code`, specifies the three-digit HTTP response status code for which the custom error page should be returned in the response.

The second component, `path`, specifies the absolute or relative file system path of the custom error page. A relative file system path is interpreted as relative to the *domain-dir*`/config` directory.

The third component, `reason`, is optional and specifies the text of the reason string (such as `Unauthorized` or `Forbidden`) to be returned.

For example:

```
<property name="send-error_1"
   value="code=401 path=/myhost/401.html reason=MY-401-REASON"/>
```

This example property definition causes the contents of `/myhost/401.html` to be returned with 401 responses, along with this response line:

```
HTTP/1.1 401 MY-401-REASON
```

`redirect_n`
: Specifies that a request for an old URL is treated as a request for a new URL. These properties are inherited by all web applications deployed on the virtual server. The value of each `redirect_n` property has two components, which may be specified in any order:

  The first component, `from`, specifies the prefix of the requested URI to match.

  The second component, `url-prefix`, specifies the new URL prefix to return to the client. The from prefix is simply replaced by this URL prefix.

  For example:

```
<property name="redirect_1"
value="from=/dummy url-prefix=http://etude"/>
```

`valve_n`
: Specifies a fully qualified class name of a custom valve, where *n* is a positive integer that allows specification of more than one. The valve class must implement the `org.apache.catalina.Valve` interface from Tomcat or previous GlassFish Server releases, or the `org.glassfish.web.valve.GlassFishValve` interface from the current GlassFish Server release. For example:

```
<property name="valve_1"
   value="org.glassfish.extension.Valve"/>
```

  You can set this property for a specific web application. For details, see "glassfish-web-app" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`listener_n`
: Specifies a fully qualified class name of a custom Catalina listener, where *n* is a positive integer that allows specification of more than one. The listener class must implement the `org.apache.catalina.ContainerListener` or `org.apache.catalina.LifecycleListener` interface. For example:

```
<property name="listener_1"
   value="org.glassfish.extension.MyLifecycleListener"/>
```

  You can set this property for a specific web application. For details, see "glassfish-web-app" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`docroot`
Absolute path to root document directory for server. Deprecated. Replaced with a `virtual-server` attribute, `docroot`, that is accessible using the `get`, `set`, and `list` subcommands.

`accesslog`
Absolute path to server access logs. Deprecated. Replaced with a `virtual-server` attribute , `access-log`, that is accessible using the `get`, `set`, and `list` subcommands.

`accessLoggingEnabled`
If `true`, access logging is enabled for this virtual server. Deprecated. Replaced with a `virtual-server` attribute, `access-logging-enabled`, that is accessible using the `get`, `set`, and `list` subcommands.

`sso-enabled`
If `true`, single sign-on is enabled for web applications on this virtual server that are configured for the same realm. Deprecated. Replaced with a `virtual-server` attribute, `sso-enabled`, that is accessible using the `get`, `set`, and `list` subcommands.

`ssoCookieSecure`
Sets the `Secure` attribute of any `JSESSIONIDSSO` cookies associated with the web applications deployed to this virtual server. Deprecated. Replaced with a `virtual-server` attribute, `sso-cookie-secure`, that is accessible using the `get`, `set`, and `list` subcommands.

`errorReportValve`
Specifies a fully qualified class name of a custom valve that produces default error pages for applications on this virtual server. Specify an empty string to disable the default error page mechanism for this virtual server.

`--target`
Creates the virtual server only on the specified target. Valid values are as follows:

`server`
Creates the virtual server on the default server instance. This is the default value.

configuration-name
Creates the virtual server in the specified configuration.

cluster-name
Creates the virtual server on all server instances in the specified cluster.

standalone-instance-name
Creates the virtual server on the specified standalone server instance.

Operands *virtual-server-id*
Identifies the unique ID for the virtual server to be created. This ID cannot begin with a number.

Examples

EXAMPLE 1 Creating a Virtual Server

The following command creates a virtual server named `sampleServer`:

```
asadmin> create-virtual-server --hosts pigeon,localhost
--property authRealm=ldap sampleServer
Command create-virtual-server executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`delete-virtual-server(1)`, `list-virtual-servers(1)`, `create-http-listener(1)`, `create-network-listener(1)`

`get(1)`, `list(1)`, `set(1)`

`asadmin(1M)`

Name delete-admin-object – removes the administered object with the specified JNDI name.

Synopsis

```
delete-admin-object [--help] [--target target] jndi_name
```

Description The `delete-admin-object` subcommand removes an administered object with the specified JNDI name.

This subcommand is supported in remote mote only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This is the name of the targets for which the administered object is to be deleted. Valid values are:

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

`server`
Deletes the administered object for the default server instance `server` and is the default value.

configuration_name
Deletes the administered object for the specified configuration.

cluster_name
Deletes the administered object for the specified cluster.

instance_name
Deletes the administered object for a particular server instance.

Operands

jndi_name
JNDI name of the administered object to be deleted.

Examples **EXAMPLE 1** Deleting an Administered Object

This example deletes the administered object named `jms/samplelqueue`.

```
asadmin> delete-admin-object jms/samplequeue
Command delete-admin-object executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-admin-object(1)`, `list-admin-objects(1)`

`asadmin(1M)`

Name delete-application-ref – removes a reference to an application

Synopsis

```
delete-application-ref [--help] [--target target]
 [--cascade=false] reference_name
```

Description The `delete-application-ref` subcommand removes a reference from a cluster or an unclustered server instance to an application. This effectively results in the application element being undeployed and no longer available on the targeted instance or cluster.

The target instance or instances making up the cluster need not be running or available for this subcommand to succeed. If one or more instances are not available, they will no longer load the application the next time they start.

Removal of the reference does not result in removal of the application from the domain. The bits are removed only by the `undeploy` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target from which you are removing the application reference. Valid values are

- `server`- Specifies the default server instance as the target. `server` is the name of the default server instance and is the default value.
- *cluster_name*- Specifies a certain cluster as the target.
- *instance_name*- Specifies a certain stand-alone server instance as the target.

`--cascade`
For a connector module, indicates whether the resources dependent on the module should also be recursively deleted. The default is `false`. The connector module can be either a stand-alone RAR file or a module within an EAR file.

Operands *reference_name*
The name of the application or module, which can be a Java EE application module, Web module, EJB module, connector module, application client module, or lifecycle module.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (-), and period (.) characters. To delete references to multiple versions, you can use an asterisk (*) as a wildcard character. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples

EXAMPLE 1 Deleting an Application Reference

The following example removes a reference to the Web module `MyWebApp` from the unclustered server instance `NewServer`.

```
asadmin> delete-application-ref --target NewServer MyWebApp
Command delete-application-ref executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-application-ref(1)`, `list-application-refs(1)`, `undeploy(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name delete-audit-module – removes the named audit-module

Synopsis
```
delete-audit-module [--help]
[--target target]
audit_module_name
```

Description This subcommand removes the named audit module. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are deleting the audit module. Valid values are as follows:

`server`
Deletes the audit module for the default server instance `server` and is the default value.

configuration_name
Deletes the audit module for the named configuration.

cluster_name
Deletes the audit module for every server instance in the cluster.

instance_name
Deletes the audit module for a particular server instance.

Operands

audit_module_name
The name of the audit module to be deleted.

Examples

EXAMPLE 1 Deleting an audit module

```
asadmin> delete-audit-module sampleAuditModule
Command delete-audit-module executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-audit-module(1)`, `list-audit-modules(1)`

`asadmin(1M)`

Name delete-auth-realm – removes the named authentication realm

Synopsis
```
delete-auth-realm [--help]
[--target target]
auth_realm-name
```

Description The `delete-auth-realm` subcommand removes the named authentication realm. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are deleting the authentication realm. Valid values are

`server`
Deletes the realm for the default server instance `server` and is the default value.

configuration_name
Deletes the realm for the named configuration.

cluster_name
Deletes the realm for every server instance in the cluster.

instance_name
Deletes the realm for a particular server instance.

Operands

auth_realm_name	Name of the realm to be deleted.

Examples

EXAMPLE 1 Deleting an Authentication Realm

This example deletes the authentication realm `db`.

```
asadmin> delete-auth-realm db
Command delete-auth-realm executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-auth-realm(1)`, `list-auth-realms(1)`

`asadmin(1M)`

Name delete-backup-config – deletes an existing domain backup configuration

Synopsis
```
delete-backup-config [--help]
backup-config-name
```

Description The `delete-backup-config` subcommand deletes an existing domain backup configuration.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

backup-config-name
Specifies the name of the domain backup configuration to delete.

Examples **EXAMPLE 1** Deleting a Domain Backup Configuration

This example deletes the `monthly-config` domain backup configuration.

```
asadmin> delete-backup-config monthly-backup
Command delete-backup-config executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-backup-config(1)`, `disable-backup-config(1)`, `enable-backup-config(1)`, `list-backup-configs(1)`

`asadmin(1M)`

Name delete-cluster – deletes a GlassFish Server cluster

Synopsis
```
delete-cluster [--help]
[--autohadboverride={true|false}] [--node-agent=node-agent--name]
cluster-name
```

Description The `delete-cluster` subcommand deletes a GlassFish Server cluster. A cluster can be deleted only if the cluster contains no GlassFish Server instances. If a cluster that you are deleting contains any instances, stop and delete the instances before deleting the cluster.

If the cluster's named configuration was created automatically for the cluster and no other clusters or unclustered instances refer to the configuration, the configuration is deleted when the cluster is deleted. A configuration that is created automatically for a cluster is named *cluster-name*`-config`, where *cluster-name* is the name of the cluster.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--autohadboverride`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--nodeagent`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

cluster-name
The name of the cluster to delete.

Examples

EXAMPLE 1 Deleting a GlassFish Server Cluster

This example deletes the GlassFish Server cluster `adccluster`.

```
asadmin> delete-cluster adccluster
Command delete-cluster executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-cluster(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `list-clusters(1)`, `start-cluster(1)`, `stop-instance(1)`, `stop-local-instance(1)`, `stop-cluster(1)`

`asadmin(1M)`

Name delete-config – deletes an existing named configuration

Synopsis

```
delete-config [--help] configuration-name
```

Description The `delete-config` subcommand deletes an existing named configuration from the configuration of the domain administration server (DAS). You can delete a configuration only if no GlassFish Server instances or clusters refer to the configuration. A standalone configuration is automatically deleted when the instance or cluster that refers to it is deleted. You cannot delete the `default-config` configuration that is copied to create standalone configurations.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

configuration-name
The name of the configuration that you are deleting.

Examples

EXAMPLE 1 Deleting a Named Configuration

This example deletes the named configuration `pmdconfig`.

```
asadmin> delete-config pmdconfig

Command delete-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `copy-config(1)`, `list-configs(1)`

`asadmin(1M)`

`configuration(5ASC)`

Name delete-connector-connection-pool – removes the specified connector connection pool

Synopsis
```
delete-connector-connection-pool [--help] [--target target]
[--cascade={false|true}] poolname
```

Description The `delete-connector-connection-pool` subcommand removes the specified connector connection pool.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--cascade`
When set to true, all connector resources associated with the pool, and the pool itself, are deleted. When set to false, the deletion of pool fails if any resources are associated with the pool. The resource must be deleted explicitly or the option must be set to true. Default is false.

Operands *poolname*
The name of the connection pool to be removed.

Examples **EXAMPLE 1** Deleting a Connector Connection Pool

This example deletes the connector connection pool named `jms/qConnPool`.

```
asadmin> delete-connector-connection-pool
--cascade=false jms/qConnPool
Command delete-connector-connection-pool executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-connection-pool(1)`, `list-connector-connection-pools(1)`, `ping-connection-pool(1)`

`asadmin(1M)`

Name delete-connector-resource – removes the connector resource with the specified JNDI name

Synopsis

```
delete-connector-resource [--help] [--target target] jndi_name
```

Description The `delete-connector-resource` subcommand removes the connector resource with the specified JNDI name.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target from which you want to remove the connector resource. Valid targets are:

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

`server`
Deletes the connector resource from the default server instance. This is the default value.

`domain`
Deletes the connector resource from the domain.

cluster_name
Deletes the connector resource from every server instance in the cluster.

instance_name
Deletes the connector resource from a specified server instance.

Operands

jndi_name
The JNDI name of this connector resource.

Examples **EXAMPLE 1** Deleting a Connector Resource

This example deletes a connector resource named `jms/qConnFactory`.

```
asadmin> delete-connector-resource jms/qConnFactory
Command delete-connector-resource executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-resource(1)`, `list-connector-resources(1)`

`asadmin(1M)`

Name delete-connector-security-map – deletes a security map for the specified connector connection pool

Synopsis

```
delete-connector-security-map [--help]
--poolname connector_connection_pool_name [--target target] mapname
```

Description The `delete-connector-security-map` subcommand deletes a security map for the specified connector connection pool.

For this subcommand to succeed, you must have first created a connector connection pool using the `create-connector-connection-pool` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--poolname`
Specifies the name of the connector connection pool to which the security map that is to be deleted belongs.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

mapname
Name of the security map to be deleted.

Examples EXAMPLE 1 Deleting a Connector Security Map

This example deletes `securityMap1` for the existing connection pool named `connector-pool1`.

```
asadmin> delete-connector-security-map
--poolname connector-pool1 securityMap1
Command delete-connector-security-map executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-security-map(1)`, `list-connector-security-maps(1)`, `update-connector-security-map(1)`

`asadmin(1M)`

Name delete-connector-work-security-map – deletes a work security map for the specified resource adapter

Synopsis
```
delete-connector-work-security-map [--help] --raname raname
mapname
```

Description The `delete-connector-work-security-map` subcommand deletes a security map associated with the specified resource adapter. For this subcommand to succeed, you must have first created and deployed the specified resource adapter.

The enterprise information system (EIS) is any system that holds the data of an organization. It can be a mainframe, a messaging system, a database system, or an application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--raname`
Indicates the connector module name with which the work security map is associated.

Operands

mapname
The name of the work security map to be deleted.

Examples **EXAMPLE 1** Deleting a Connector Work Security Map

This example deletes the work security map named `work_security_map_name` for the resource adapter named `ra_name`.

```
asadmin delete-connector-work-security-map
--raname ra_name work_security_map_name
Command delete-connector-work-security-map executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-work-security-map(1)`, `list-connector-work-security-maps(1)`, `update-connector-work-security-map(1)`

`asadmin(1M)`

Name delete-custom-resource – removes a custom resource

Synopsis `delete-custom-resource [--help] [--target` *target*`]` *jndi-name*

Description The `delete-custom-resource` subcommand removes a custom resource.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option helps specify the location of the custom resources that you are deleting. Valid targets are server, domain, cluster, and instance. The default is server.

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

`server`
Deletes the resource for the default server instance. This is the default value.

`domain`
Deletes the resource for the domain.

cluster_name
Deletes the resource for every server instance in the cluster.

instance_name
Deletes the resource for a particular server instance.

Operands

jndi-name
The JNDI name of this resource.

Examples

EXAMPLE 1 Deleting a Custom Resource

This example deletes a custom resource named `mycustomresource`.

```
asadmin> delete-custom-resource mycustomresource
Command delete-custom-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-custom-resource(1)`, `list-custom-resources(1)`

`asadmin(1M)`

Name delete-domain – deletes a domain

Synopsis
```
delete-domain [--help] [--domaindir domaindir] domain-name
```

Description The `delete-domain` subcommand deletes the specified domain. The domain must already exist and must be stopped.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--domaindir`
The directory where the domain to be deleted is located. If specified, the path must be accessible in the file system. If not specified, the domain in the default *install-dir*`/domains` directory is deleted.

Operands

domain-name
The unique name of the domain you want to delete.

Examples

EXAMPLE 1 Deleting a Domain

This example deletes a domain named `mydomain4` from the default domains directory.

```
asadmin> delete-domain mydomain4
Domain mydomain4 deleted.
Command delete-domain executed successfully.
```

EXAMPLE 2 deleting a Domain From an Alternate Location

This example deletes a domain named `sampleDomain` from the `/home/someuser/domains` directory.

```
asadmin> delete-domain --domaindir /home/someuser/domains sampleDomain
Domain sampleDomain deleted
Command delete-domain executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-domain(1)`, `start-domain(1)`, `stop-domain(1)`, `list-domains(1)`

`asadmin(1M)`

Name delete-file-user – removes the named file user

Synopsis
```
delete-file-user [--help][--authrealmname auth_realm_name]
[--target target]
username
```

Description The `delete-file-user` subcommand deletes the entry in the keyfile for the specified username.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--authrealmname`
The name of the authentication realm with which the user was created.

`--target`
This is the name of the target on which the command operates. This option is valid only in domains that are configured to support clusters, such as domains that are created with the cluster profile or the enterprise profile. The valid targets are:

`server`
Deletes the file user on the default server instance. This is the default value

`domain`
Deletes the file user in the domain.

cluster_name
Deletes the file user from every server instance in the cluster.

instance_name
Deletes the file user from a particular server instance.

Operands

username	This is the name of file user to be deleted.

Examples **EXAMPLE 1** Deleting a User From a File Realm

The following example shows how to delete user named `sample_user` from a file realm.

```
asadmin> delete-file-user
 sample_user
Command delete-file-user executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-file-user(1)`, `list-file-users(1)`, `update-file-user(1)`, `list-file-groups(1)`

`asadmin(1M)`

Name delete-http – removes HTTP parameters from a protocol

Synopsis
```
delete-http [--help]
[--target target]
protocol-name
```

Description The `delete-http` subcommand removes the specified HTTP parameter set from a protocol. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the HTTP parameter set only from the specified target. Valid values are as follows:

`server`
Deletes the HTTP parameter set from the default server instance. This is the default value.

configuration-name
Deletes the HTTP parameter set from the specified configuration.

cluster-name
Deletes the HTTP parameter set from all server instances in the specified cluster.

standalone-instance-name
Deletes the HTTP parameter set from the specified standalone server instance.

Operands

protocol-name
The name of the protocol from which to delete the HTTP parameter set.

Examples

EXAMPLE 1 Deleting an HTTP Parameter Set

The following command deletes the HTTP parameter set from a protocol named `http-1`:

```
asadmin> delete-http http-1
Command delete-http executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-http(1)`

`asadmin(1M)`

Name delete-http-health-checker – deletes the health-checker for a specified load balancer configuration

Synopsis

```
delete-http-health-checker [--help] [--config config_name]
 target
```

Description The `delete-http-health-checker` subcommand deletes the health checker from a load balancer configuration. A health checker is unique for the combination of target and load balancer configuration.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--config`
The load balancer configuration from which you delete the health-checker.

Operands

target
Specifies the target from which you are deleting the health checker.

Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples

EXAMPLE 1 Deleting a Health Checker from a Load Balancer Configuration

This example deletes the health checker for load balancer configuration named `mycluster-http-lb-config` on a cluster named `mycluster`.

```
asadmin> delete-http-health-checker --user admin
--passwordfile password.txt --config mycluster-http-lb-config mycluster
Command delete-http-health-checker executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-health-checker(1)`

`asadmin(1M)`

Name delete-http-lb – deletes a load balancer

Synopsis `delete-http-lb [--help]` *load_balancer_name*

Description Use the `delete-http-lb` subcommand to delete a physical load balancer.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

load_balancer_name
The name of the load balancer to be deleted.

Examples

EXAMPLE 1 Deleting a Load Balancer Configuration

This example deletes the load balancer configuration named `mylb`.

```
asadmin> delete-http-lb mylb
Command delete-http-lb executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb(1)`, `list-http-lbs(1)`

`asadmin(1M)`

Name delete-http-lb-config – deletes a load balancer configuration

Synopsis

```
delete-http-lb-config [--help] config_name
```

Description Use the `delete-http-lb-config` subcommand to delete a load balancer configuration. The load balancer configuration must not reference any clusters or server instances enabled for load balancing. In addition, the load balancer configuration must not be referenced by any physical load balancers.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

config_name
The name of the load balancer configuration to delete. The configuration must not reference any clusters or server instances enabled for load balancing, or be used by any physical load balancers.

Examples **EXAMPLE 1** Deleting a Load Balancer Configuration

This example deletes a load balancer configuration named `mylbconfig`

```
asadmin> delete-http-lb-config mylbconfig
Command delete-http-lb-config executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb-config(1)`, `list-http-lb-configs(1)`

`asadmin(1M)`

Name delete-http-lb-ref – deletes the cluster or server instance from a load balancer

Synopsis
```
delete-http-lb-ref [--help] --config config_name | --lbname load_balancer_name
[--force=false] target
```

Description Use the `delete-http-lb-ref` subcommand to remove a reference to a cluster or standalone server instance from a load balancer configuration or load balancer. So that you do not interrupt user requests, make sure the standalone server instance or all server instances in the cluster are disabled before you remove them from the load balancer configuration. If the `force` option is set to true, the references are deleted even if server instances or clusters are enabled.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--config`
Specifies which load balancer configuration to delete cluster and server instance references from.

Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--lbname`
Specifies the load balancer to delete cluster and server instance references from.

Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--force`
If `force` is set to true, then the references are deleted even if there are currently enabled applications or instances. The default is false.

Operands *target*
Specifies which cluster or instance to remove from the load balancer. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples **EXAMPLE 1** Deleting a Cluster Reference from a Load Balancer Configuration

This example deletes the reference to cluster named `cluster2` from a load balancer configuration named `mycluster-http-lb-config`.

```
asadmin> delete-http-lb-ref --config mycluster-http-lb-config cluster2
Command delete-http-lb-ref executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb-ref(1)`, `disable-http-lb-server(1)`

`asadmin(1M)`

Name delete-http-listener – removes a network listener

Synopsis
```
delete-http-listener [--help]
[--target target]
listener-id
```

Description The `delete-http-listener` subcommand removes the specified network listener.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the network listener only from the specified target. Valid values are as follows:

`server`
Deletes the network listener from the default server instance. This is the default value.

configuration-name
Deletes the network listener from the specified configuration.

cluster-name
Deletes the network listener from all server instances in the specified cluster.

standalone-instance-name
Deletes the network listener from the specified standalone server instance.

Operands *listener-id*
The unique identifier for the network listener to be deleted.

Examples **EXAMPLE 1** Using the delete-http-listener subcommand

The following command deletes the network listener named `sampleListener`:

```
asadmin> delete-http-listener sampleListener
Command delete-http-listener executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-http-listener(1)`, `list-http-listeners(1)`

`asadmin(1M)`

Name delete-http-redirect – removes an HTTP redirect

Synopsis
```
delete-http-redirect [--help]
[--target target]
protocol-name
```

Description The `delete-http-redirect` subcommand removes the specified HTTP redirect. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the HTTP redirect only from the specified target. Valid values are as follows:

`server`
Deletes the HTTP redirect from the default server instance. This is the default value.

configuration-name
Deletes the HTTP redirect from the specified configuration.

cluster-name
Deletes the HTTP redirect from all server instances in the specified cluster.

standalone-instance-name
Deletes the HTTP redirect from the specified standalone server instance.

Operands

protocol-name
The name of the associated protocol.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-http-redirect(1)`

`asadmin(1M)`

Name delete-iiop-listener – removes an IIOP listener

Synopsis
```
delete-iiop-listener [--help] [--target target] listener_id
```

Description The `delete-iiop-listener` subcommand removes the specified IIOP listener. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target from which you are deleting the IIOP listener. Valid values are

`server`
Deletes the listener from the default server instance `server` and is the default value.

configuration_name
Deletes the listener from the named configuration.

cluster_name
Deletes the listener from every server instance in the cluster.

instance_name
Deletes the listener from a particular server instance.

Operands

listener_id
The unique identifier for the IIOP listener to be deleted.

Examples

EXAMPLE 1 Deleting an IIOP Listener

The following command deletes the IIOP listener named `sample_iiop_listener`:

```
asadmin> delete-iiop-listener sample_iiop_listener
Command delete-iiop-listener executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-iiop-listener(1)`, `list-iiop-listeners(1)`

`asadmin(1M)`

Name delete-instance – deletes a GlassFish Server instance

Synopsis

```
delete-instance [--help]  instance-name
```

Description The `delete-instance` subcommand deletes a GlassFish Server instance. This subcommand requires secure shell (SSH) to be configured on the host where the domain administration server (DAS) is running and on the host that is represented by the node where the instance resides.

Note – SSH is not required if the instance resides on a node of type `CONFIG` that represents the local host. A node of type `CONFIG` is not enabled for communication over SSH.

You may run this subcommand from any host that can contact the DAS.

The subcommand can delete any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can delete an instance that was created by using the `create-local-instance(1)` subcommand.

The instance that is being deleted must not be running. Otherwise, an error occurs.

The subcommand deletes an instance by performing the following actions:

- Removing the instance from the configuration of the domain administration server (DAS)
- Deleting the instance's files from file system

If the instance that is being deleted is the only instance that is using the node directory, that directory is also removed.

If a standalone instance is deleted, the instance's standalone configuration is also deleted. A standalone instance refers to a configuration that is named *instance-name*`-config` to which no other clusters or unclustered instances refer.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

Operands

instance-name
: The name of the instance to delete.

Examples

EXAMPLE 1 Deleting a GlassFish Server Instance

This example deletes the GlassFish Server instance `pmdsainst`.

```
asadmin> delete-instance pmdsainst

Command delete-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-local-instance(1)`, `delete-local-instance(1)`, `setup-ssh(1)`, `start-instance(1)`, `start-local-instance(1)`, `stop-instance(1)`, `stop-local-instance(1)`

`asadmin(1M)`

Name delete-jacc-provider – enables administrators to delete JACC providers defined for a domain

Synopsis

```
delete-jacc-provider [--help]
[--target target] jacc-provider-name
```

Description The `delete-jacc-provider` subcommand enables administrators to delete JACC providers defined for a domain. JACC providers are defined as `jacc-provider` elements in the `security-service` element in the domain's `domain.xml` file. JACC providers can be created using the GlassFish Server Admin Console or the `create-jacc-provider` subcommand.

The default GlassFish Server installation includes two JACC providers, named `default` and `simple`. These default providers should not be deleted.

The JACC provider used byGlassFish Server for authorization is identified by the `jacc-provider` element of `security-service` in `domain.xml`. Therefore, if you delete the `jacc-provider` provider, make sure you change `jacc-provider` to the name of some other JACC provider that exists under `security-service`.

If you change the `jacc-provider` element to point to a different JACC provider, you must restart GlassFish Server.

This subcommand is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target from which you are deleting the JACC provider. The following values are valid:

`server`
Deletes the JACC provider on the default server instance. This is the default value.

configuration_name
Deletes the JACC provider in the specified configuration.

cluster_name
Deletes the JACC provider on all server instances in the specified cluster.

instance_name
Deletes the JACC provider on a specified server instance.

Operands *jacc-provider-name*
The name of the JACC provider to be deleted.

Examples

EXAMPLE 1 Deleting a JACC provider

The following example shows how to delete a JACC provider named `testJACC` from the default domain.

```
asadmin> delete-jacc-provider testJACC

Command delete-jacc-provider executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`create-jacc-provider(1)`, `list-jacc-providers(1)`

`asadmin(1M)`

Name delete-javamail-resource – removes a JavaMail session resource

Synopsis `delete-javamail-resource [--help] [--target` *target*`]` *jndi_name*

Description The `delete-javamail-resource` subcommand removes the specified JavaMail session resource. Ensure that you remove all references to this resource before running this subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target from which you are deleting the JavaMail session resource. Valid values are:

`server`
Deletes the resource from the default server instance. This is the default value.

`domain`
Deletes the resource from the domain.

cluster_name
Deletes the resource from every server instance in the cluster.

instance_name
Deletes the resource from a particular server instance.

Operands

jndi_name
The JNDI name of the JavaMail session resource to be deleted.

Examples

EXAMPLE 1 Deleting a JavaMail Resource

This example deletes the JavaMail session resource named `mail/MyMailSession`.

```
asadmin> delete-javamail-resource mail/MyMailSession
Command delete-javamail-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-javamail-resource(1)`, `list-javamail-resources(1)`

`asadmin(1M)`

Name delete-jdbc-connection-pool – removes the specified JDBC connection pool

Synopsis

```
delete-jdbc-connection-pool [--help]
[--cascade={false|true}]
[--target target]
jdbc_connection_pool_id
```

Description The `delete-jdbc-connection-pool` subcommand deletes a JDBC connection pool. Before running this subcommand, all associations to the JDBC connection pool must be removed.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--cascade`
If the option is set to true, all the JDBC resources associated with the pool, apart from the pool itself, are deleted. When set to false, the deletion of pool fails if any resources are associated with the pool. Resources must be deleted explicitly or the option must be set to true. The default value is false.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

jdbc_connection_pool_id
The name of the JDBC resource to be removed.

Examples

EXAMPLE 1 Deleting a JDBC Connection Pool

This example deletes the `sample_derby_pool` JDBC connection pool.

```
asadmin> delete-jdbc-connection-pool --cascade=false sample_derby_pool
Command delete-jdbc-connection-pool executed correctly.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jdbc-connection-pool(1)`,`list-jdbc-connection-pools(1)`

`asadmin(1M)`

Name delete-jdbc-resource – removes a JDBC resource with the specified JNDI name

Synopsis

```
delete-jdbc-resource [--help] [--target target] jndi_name
```

Description The `delete-jdbc-resource` subcommand removes a JDBC resource. Ensure that all associations to the JDBC resource are removed before running this subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option helps specify the target from which you are removing the JDBC resource. Valid targets are:

`server`
Removes the resource from the default server instance. This is the default value.

`domain`
Removes the resource from the domain.

cluster_name
Removes the resource from every server instance in the cluster.

instance_name
Removes the resource from a particular sever instance.

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

Operands *jndi_name*
The JNDI name of this JDBC resource to be removed.

Examples **EXAMPLE 1** Deleting a JDBC Resource

The following example deletes the JDBC resource named `jdbc/DerbyPool`.

```
asadmin> delete-jdbc-resource jdbc/DerbyPool
Command delete-jdbc-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jdbc-resource(1)`, `list-jdbc-resources(1)`

`asadmin(1M)`

Name delete-jmsdest – removes a JMS physical destination

Synopsis

```
delete-jmsdest [--help]
--desttype type
[--target target]
dest_name
```

Description The `delete-jmsdest` subcommand removes the specified Java Message Service (JMS) physical destination.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--desttype`
The type of the JMS destination. Valid values are `topic` and `queue`.

`--target`
Deletes the physical destination only from the specified target. Although the `delete-jmsdest` subcommand is related to resources, a physical destination is deleted using the JMS Service (JMS Broker), which is part of the configuration. A JMS Broker is configured in the config section of `domain.xml`. Valid values are as follows:

`server`
Deletes the physical destination from the default server instance. This is the default value.

configuration-name
Deletes the physical destination from the specified configuration.

cluster-name
Deletes the physical destination from every server instance in the specified cluster.

instance-name
Creates the physical destination from the specified server instance.

Operands

dest_name
The unique identifier of the JMS destination to be deleted.

Examples

EXAMPLE 1 Deleting a physical destination

The following subcommand deletes the queue named `PhysicalQueue`.

```
asadmin> delete-jmsdest --desttype queue PhysicalQueue
Command delete-jmsdest executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jmsdest(1)`, `list-jmsdest(1)`, `flush-jmsdest(1)`

`asadmin(1M)`

Name delete-jms-host – removes a JMS host

Synopsis

```
delete-jms-host [--help]
[--target target]
jms_host_name
```

Description The `delete-jms-host` subcommand removes the specified Java Message Service (JMS) host.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Deleting the default JMS host, named `default_JMS_host`, is not recommended.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the JMS host only from the specified target. Valid values are as follows:

`server`
Deletes the JMS host from the default server instance. This is the default value.

configuration-name
Deletes the JMS host from the specified configuration.

cluster-name
Deletes the JMS host from every server instance in the specified cluster.

instance-name
Deletes the JMS host from the specified server instance.

Operands *jms_host_name*
The name of the host to be deleted.

Examples **EXAMPLE 1** Deleting a JMS host

The following subcommand deletes the JMS host named `MyNewHost`.

```
asadmin> delete-jms-host MyNewHost
Command delete-jms-host executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-host(1)`, `list-jms-hosts(1)`, `jms-ping(1)`

`asadmin(1M)`

Name delete-jms-resource – removes a JMS resource

Synopsis
```
delete-jms-resource [--help]
[--target target]
jndi_name
```

Description The `delete-jms-resource` subcommand removes the specified Java Message Service (JMS) resource. Ensure that you remove all references to this resource before executing this subcommand.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the JMS resource only from the specified target. Valid values are as follows:

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

`server`
Deletes the JMS resource from the default server instance. This is the default value.

`domain`
Deletes the JMS resource from the domain.

cluster-name
Deletes the JMS resource from every server instance in the specified cluster.

instance-name
Deletes the JMS resource from the specified server instance.

Operands *jndi_name*
The JNDI name of the JMS resource to be deleted.

Examples **EXAMPLE 1** Deleting a JMS destination resource

The following subcommand deletes the JMS destination resource named `jms/MyQueue`.

```
asadmin> delete-jms-resource jms/MyQueue
Administered object jms/MyQueue deleted.
Command delete-jms-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-resource(1)`, `list-jms-resources(1)`

`asadmin(1M)`

Name delete-jndi-resource – removes a JNDI resource

Synopsis `delete-jndi-resource [--help] [--target` *target*`] jndi_name`

Description The `delete-jndi-resource` subcommand removes the specified JNDI resource. You must remove all associations to the JNDI resource before running this subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Valid targets are described below.

Note – Resources are always created for a domain as a whole but are only active for targets for which a `<resource-ref>` has been created using the `--target` option when the resource was created. This means that deleting a resource only deletes the `<resource-ref>` element for the specified `--target`, and does not delete the resource from the domain as a whole unless `domain` is specified as the `--target` for the deletion.

`server`
Deletes the resource from the default server instance. This is the default value

`domain`
Deletes the resource from the domain

cluster_name
Deletes the resource for every server instance in the cluster

instance_name
Deletes the resource from the specified server instance

Operands *jndi_name*
The name of the JNDI resource to be removed.

Examples **EXAMPLE 1** Deleting a JNDI Resource

This example removes an existing JNDI resource named `sample_jndi_resource`.

```
asadmin> delete-jndi-resource sample_jndi_resource
Command delete-jndi-resource executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jndi-resource(1)`, `list-jndi-resources(1)`

`asadmin(1M)`

Name delete-jvm-options – removes one or more options for the Java application launcher

Synopsis

```
delete-jvm-options [--help] [--target target] [--profiler={true|false}]
(jvm-option-name[=jvm-option-value]) [:jvm-option-name[=jvm-option-name]]*
```

Description The `delete-jvm-options` subcommand removes one or more command-line options for the Java application launcher. These options are removed from the Java configuration `java–config` element or the profiler `profiler` element of the `domain.xml` file. To see the Java application launcher options that can be deleted, use the `list-jvm-options(1)` subcommand.

The deletion of some options requires a server restart for changes to become effective. Other options are set immediately in the environment of the domain administration server (DAS) and do not require a restart.

Whether a restart is required depends on the type of option.

- Restart is not required for Java system properties whose names do *not* start with `-Djava.` or `-Djavax.` (including the trailing period). For example, restart is *not* required for the following Java system property:

  ```
  -Denvironment=Production
  ```

- Restart is required for the following options:
  - Java system properties whose names start with `-Djava.` or `-Djavax.` (including the trailing period). For example:

    ```
    -Djava.security.manager
    ```

  - Startup parameters for the Java application launcher. For example:

    ```
    -client
    ```

    ```
    -Xmx1024m
    ```

    ```
    -d64
    ```

To restart the DAS, use the `restart-domain(1)` command.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--target`
: Specifies the target from which you are removing Java application launcher options.

  Valid values are as follows:

  `server`
  : Specifies the DAS (default).

instance-name
Specifies a GlassFish Server instance.

cluster-name
Specifies a cluster.

configuration-name
Specifies a named configuration.

`--profiler`
Indicates whether the Java application launcher options are for the profiler. The option must have been set for a profiler for this option to be true.

Operands *jvm-option-name*
One or more options delimited by a colon (:). The format of the operand depends on the following:

- If the option has a name and a value, the format is *option-name=value*.
- If the option has only a name, the format is *option-name*. For example, `-Xmx2048m`.

Note – If an option name or option value contains a colon, the backslash (\) must be used to escape the colon in the name or value. Other characters might also require an escape character. For more information about escape characters in subcommand options, see the `asadmin(1M)` man page.

Examples **EXAMPLE 1** Deleting Java Application Launcher Options

This example removes multiple Java application launcher options.

```
asadmin> delete-jvm-options -Doption1=value1
 "-Doption1=value1:-Doption2=value2"
Command delete-jvm-options executed successfully
```

EXAMPLE 2 Deleting a Java Application Launcher Option From the Profiler

This example removes a Java application launcher startup parameter for the profiler.

```
asadmin> delete-jvm-options --profiler=true -XX:MaxPermSize=192m
Command delete-jvm-options executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jvm-options(1)`, `list-jvm-options(1)`, `restart-domain(1)`

`asadmin(1M)`

For more information about the Java application launcher, see the reference page for the operating system that you are using:

- Oracle Solaris and Linux: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/solaris/java.html`)
- Windows: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/windows/java.html`)

Name delete-lifecycle-module – removes the lifecycle module

Synopsis
```
delete-lifecycle-module [--help] [--target target] module_name
```

Description The `delete-lifecycle-module` subcommand removes a lifecycle module. A lifecycle module provides a means of running a short or long duration Java-based task at a specific stage in the server life cycle. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Indicates the location where the lifecycle module is to be deleted. Valid values are

- `server`- Specifies the default server instance as the target for deleting the lifecycle module. `server` is the name of the default server instance and is the default value for this option.
- *cluster_name*- Specifies a particular cluster as the target for deleting the lifecycle module.
- *instance_name*- Specifies a particular server instance as the target for deleting the lifecycle module.

Operands *module_name*
This operand is a unique identifier for the deployed server lifecycle event listener module.

Examples **EXAMPLE 1** Deleting a Lifecycle Module

The following example deletes a lifecycle module named `customSetup`.

```
asadmin> delete-lifecycle-module customSetup
Command delete-lifecycle-module executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-lifecycle-module(1)`, `list-lifecycle-modules(1)`

`asadmin(1M)`

Name delete-local-instance – deletes a GlassFish Server instance on the machine where the subcommand is run

Synopsis

```
delete-local-instance [--help]
[--nodedir node-dir] [--node node-name]
[instance-name]
```

Description The `delete-local-instance` subcommand deletes a GlassFish Server instance on the machine where the subcommand is run. This subcommand does not require secure shell (SSH) to be configured. You must run this command from the machine where the instance resides.

The subcommand can delete any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can delete an instance that was created by using the `create-instance(1)` subcommand.

The instance that is being deleted must not be running. Otherwise, an error occurs.

The subcommand deletes an instance by performing the following actions:

- Removing the instance from the configuration of the domain administration server (DAS)
- Deleting the instance's files from file system

If the instance that is being deleted is the only instance that is using the node directory, that directory is also removed.

If a standalone instance is deleted, the instance's standalone configuration is also deleted. A standalone instance refers to a configuration that is named *instance-name*`-config` to which no other clusters or unclustered instances refer.

The `delete-local-instance` subcommand does not contact the DAS to determine the node on which the instance resides. To determine the node on which the instance resides, the subcommand searches the directory that contains the node directories. If multiple node directories exist, the node must be specified as an option of the subcommand.

If no operand is specified and only one instance resides on the specified node, the subcommand deletes the instance. If no operand is specified and multiple instances reside on the node, an error occurs.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--nodedir`
: Specifies the directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`.

`--node`
Specifies the node on which the instance resides. This option may be omitted only if the directory that the `--nodedir` option specifies contains only one node directory. Otherwise, this option is required.

Operands *instance-name*
The name of the instance to delete. This operand may be omitted if only one instance resides on the specified node. Otherwise, this operand is required.

Examples **EXAMPLE 1** Deleting an Instance

This example deletes the instance `pmdsainst`.

```
asadmin> delete-local-instance pmdsainst

Command delete-local-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-local-instance(1)`, `delete-instance(1)`, `start-instance(1)`, `start-local-instance(1)`, `stop-instance(1)`, `stop-local-instance(1)`

`asadmin(1M)`

Name delete-message-security-provider – enables administrators to delete a message security provider

Synopsis

```
delete-message-security-provider [--help] [--target target]
--layer message_layer
provider_name
```

Description The `delete-message-security-provider` subcommand enables administrators to delete a message security provider.

In terms of what happens when this subcommand is run, the `provider-config` sub-element for the given message layer (`message-security-config` element of `domain.xml` is deleted. The `domain.xml`file specifies parameters and properties to the GlassFish Server). The options specified in the list below apply to attributes within the `message-security-config` and `provider-config` sub-elements of the `domain.xml` file.

If the message-layer (`message-security-config` attribute) does not exist, it is created, and then the `provider-config` is created under it.

This command is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target from which you are deleting the message security provider. Valid values are

`server`	Deletes the message security provider from the default server instance `server` and is the default value
`domain`	Deletes the message security provider from the domain.
cluster_name	Deletes the message security provider from every server instance in the cluster.
instance_name	Deletes the message security provider from a particular sever instance.

`--layer`
The message-layer from which the provider has to be deleted. The default value is `HttpServlet`.

Operands *provider_name*
The name of the provider used to reference the `provider-config` element.

Examples

EXAMPLE 1 Deleting a message security provider

The following example shows how to delete a message security provider for a client.

```
asadmin> delete-message-security-provider
--layer SOAP mySecurityProvider
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-message-security-provider(1)`, `list-message-security-providers(1)`

`asadmin(1M)`

Name delete-network-listener – removes a network listener

Synopsis

```
delete-network-listener [--help]
[--target target]
listener-name
```

Description The `delete-network-listener` subcommand removes the specified network listener. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the network listener only from the specified target. Valid values are as follows:

`server`
Deletes the network listener from the default server instance. This is the default value.

configuration-name
Deletes the network listener from the specified configuration.

cluster-name
Deletes the network listener from all server instances in the specified cluster.

standalone-instance-name
Deletes the network listener from the specified standalone server instance.

Operands *listener-name*
The name of the network listener to be deleted.

Examples **EXAMPLE 1** Deleting a Network Listener

The following command deletes the network listener named `sampleListener`:

```
asadmin> delete-network-listener sampleListener
Command delete-network-listener executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-network-listener(1)`, `list-network-listeners(1)`

`asadmin(1M)`

Name delete-node-config – deletes a node that is not enabled for remote communication

Synopsis

```
delete-node-config [--help] node-name
```

Description The `delete-node-config` subcommand deletes a node that is not enabled for remote communication from the domain. This subcommand does not require secure shell (SSH) to be configured.

This subcommand can delete only a node that is not enabled for remote communication. A node that is enabled for communication over SSH must be deleted by using the `delete-node-ssh(1)` subcommand. To determine whether a node is enabled for communication over SSH, use the `list-nodes(1)` subcommand.

No GlassFish Server instances must reside on the node that is being deleted. Otherwise, the subcommand fails. Before running this subcommand, delete any instances that reside on the node by using, for example, the `delete-instance(1)` subcommand or the `delete-local-instance(1)` subcommand.

Note – The predefined node `localhost-`*domain* cannot be deleted.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

node-name
The name of the node to delete. The node must not be enabled for communication over SSH. Otherwise, an error occurs.

Examples

EXAMPLE 1 Deleting a Node That Is Not Enabled for Communication Over SSH

This example deletes the node `sj03`, which is not enabled for communication over SSH.

```
asadmin> delete-node-config sj03

Command delete-node-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config(1)`, `delete-node-ssh(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `install-node(1)`, `list-nodes(1)`, `uninstall-node(1)`, `update-node-config(1)`, `update-node-ssh(1)`

`asadmin(1M)`

Name delete-node-ssh – deletes a node that is enabled for communication over SSH

Synopsis

```
delete-node-ssh [--help]
[--uninstall={false|true}] [--force={false|true}]
node-name
```

Description The `delete-node-ssh` subcommand deletes a node that is enabled for communication over secure shell (SSH) from the domain. This subcommand does not require SSH to be configured.

This subcommand can delete only a node that is enabled for communication over SSH. A node that is not enabled for communication over SSH must be deleted by using the `delete-node-config(1)` subcommand. To determine whether a node is enabled for communication over SSH, use the `list-nodes(1)` subcommand.

No GlassFish Server instances must reside on the node that is being deleted. Otherwise, the subcommand fails. Before running this subcommand, delete any instances that reside on the node by using, for example, the `delete-instance(1)` subcommand or the `delete-local-instance(1)` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--uninstall`
Specifies whether the GlassFish Server software is uninstalled from host that the node represents.

Possible values are as follows:

`false`
The GlassFish Server software is not uninstalled from the host (default).

`true`
The GlassFish Server software is uninstalled from the host. By default, if any node except the predefined node `localhost-`*domain* resides on any host from which GlassFish Server software is being uninstalled, the subcommand fails. To uninstall the GlassFish Server software from a host on which user-defined nodes reside, set the `--force` option to `true`. If the `--force` option is `true`, the subcommand removes the entire content of the parent of the base installation directory.

`--force`
If `--uninstall` is true, specifies whether the subcommand uninstalls the GlassFish Server software from a host even if a user-defined node resides on the host. Possible values are as follows:

`false`
If a user-defined node resides on a host, the software is not uninstalled and the subcommand fails (default).

If the `--force` option is `false`, the subcommand removes only the GlassFish Server software files. Other content if the parent of the base installation directory, such as configuration files, are not removed.

`true`
The subcommand uninstalls the GlassFish Server software from the host even if a user-defined node resides on the host.

If the `--force` option is `true`, the subcommand removes the entire content of the parent of the base installation directory.

Operands

node-name
The name of the node to delete. The node must enabled for communication over SSH. Otherwise, an error occurs.

Examples

EXAMPLE 1 Deleting a Node That Is Enabled for Communication Over SSH

This example deletes the node `eg1`, which is enabled for communication over SSH.

```
asadmin> delete-node-ssh eg1
Command delete-node-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-node-ssh(1)`, `delete-node-config(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `install-node(1)`, `list-nodes(1)`, `uninstall-node(1)`, `update-node-ssh(1)`

`asadmin(1M)`

Name delete-password-alias – deletes a password alias

Synopsis
```
delete-password-alias
[--help]
 aliasname
```

Description This subcommand deletes a password alias.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

aliasname
This is the name of the substitute password as it appears in `domain.xml`.

Examples **EXAMPLE 1** Deleting a Password Alias

```
asadmin>delete-password-alias
jmspassword-alias
```

Command delete-password-alias executed successfully

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-password-alias(1)`, `list-password-aliases(1)`, `update-password-alias(1)`

`asadmin(1M)`

Name delete-profiler – removes the profiler element

Synopsis

```
delete-profiler [--help] [--target target_name]
```

Description The `delete-profiler` subcommand deletes the profiler element in the Java configuration. Only one profiler can exist at a time. If you attempt to create a profiler while one already exists, an error message is displayed and the existing profiler must be deleted.

For changes to take effect, the server must restarted.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target profiler element which you are deleting. Valid values are

`server`
Deletes the profiler element for the default server instance `server` and is the default value.

configuration_name
Deletes the profiler element for the named configuration.

cluster_name
Deletes the profiler element for every server instance in the cluster.

instance_name
Deletes the profiler element for a particular server instance.

Examples **EXAMPLE 1** Deleting a Profile

This example deletes the profiler named `sample_profiler`.

```
asadmin> delete-profiler sample_profiler
Command delete-profiler executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-profiler(1)`

`asadmin(1M)`

Name delete-protocol – removes a protocol

Synopsis
```
delete-protocol [--help]
[--target target]
protocol-name
```

Description The `delete-protocol` subcommand removes the specified protocol. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the protocol only from the specified target. Valid values are as follows:

`server`
Deletes the protocol from the default server instance. This is the default value.

configuration-name
Deletes the protocol from the specified configuration.

cluster-name
Deletes the protocol from all server instances in the specified cluster.

standalone-instance-name
Deletes the protocol from the specified standalone server instance.

Operands

protocol-name
The name of the protocol to be deleted.

Examples

EXAMPLE 1 Deleting a Protocol

The following command deletes the protocol named `http-1`:

```
asadmin> delete-protocol http-1
Command delete-protocol executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-protocol(1)`, `list-protocols(1)`

`asadmin(1M)`

Name delete-protocol-filter – removes a protocol filter

Synopsis
```
delete-protocol-filter [--help]
--protocol protocol-name
[--target server]
protocol-filter-name
```

Description The `delete-protocol-filter` subcommand removes the specified protocol filter. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--protocol-name`
The name of the associated protocol.

`--target`
Deletes the protocol filter only from the specified target. Valid values are as follows:

`server`
Deletes the protocol filter from the default server instance. This is the default value.

configuration-name
Deletes the protocol filter from the specified configuration.

cluster-name
Deletes the protocol filter from all server instances in the specified cluster.

standalone-instance-name
Deletes the protocol filter from the specified standalone server instance.

Operands

protocol-filter-name
The name of the protocol filter to be deleted.

Examples

EXAMPLE 1 Deleting a Protocol Filter

The following command deletes the protocol filter named `http1-filter`:

```
asadmin> delete-protocol-filter --protocol http1 http1-filter
Command delete-protocol-filter executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also `create-protocol-filter(1)`, `list-protocol-filters(1)`

`asadmin(1M)`

Name delete-protocol-finder – removes a protocol finder

Synopsis

```
delete-protocol-finder [--help]
--protocol protocol-name
[--target server]
protocol-finder-name
```

Description The `delete-protocol-finder` subcommand removes the specified protocol finder. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--protocol-name`
The name of the associated protocol.

`--target`
Deletes the protocol finder only from the specified target. Valid values are as follows:

`server`
Deletes the protocol finder from the default server instance. This is the default value.

configuration-name
Deletes the protocol finder from the specified configuration.

cluster-name
Deletes the protocol finder from all server instances in the specified cluster.

standalone-instance-name
Deletes the protocol finder from the specified standalone server instance.

Operands *protocol-finder-name*
The name of the protocol finder to be deleted.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-protocol-finder(1)`, `list-protocol-finders(1)`

`asadmin(1M)`

Name delete-resource-adapter-config – deletes the resource adapter configuration

Synopsis

```
delete-resource-adapter-config [--help] raname
```

Description The `delete-resource-adapter-config` subcommand deletes the configuration information for the connector module.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option is deprecated.

Operands

raname
Specifies the connector module name.

Examples

EXAMPLE 1 Deleting a Resource Adapter Configuration

This example deletes the configuration information for `ra1`.

```
asadmin> delete-resource-adapter-config ra1
Command delete-resource-adapter-config executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-resource-adapter-config(1)`, `list-resource-adapter-configs(1)`

`asadmin(1M)`

Name delete-resource-ref – removes a reference to a resource

Synopsis

```
delete-resource-ref [--help] [--target target] reference_name
```

Description The `delete-resource-ref` subcommand removes from a cluster or an unclustered server instance a reference to a resource (for example, a JDBC resource). This effectively results in the removal of the resource from the JNDI tree of the targeted instance or cluster.

The target instance or instances making up the cluster need not be running or available for this subcommand to succeed. If one or more instances are not available, they will no longer load the resource in the JNDI tree the next time they start.

Removal of the reference does not result in removal of the resource from the domain. The resource is removed only by the `delete` subcommand for that resource (for example, `delete-jdbc-resource`).

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target from which you are removing the resource reference. Valid values are

`server`
Removes the resource reference from the default server instance `server` and is the default value.

cluster_name
Removes the resource reference from every server instance in the cluster.

instance_name
Removes the resource reference from the named unclustered server instance.

Operands

reference_name
The name or JNDI name of the resource.

Examples

EXAMPLE 1 Removing a Reference to a Resource

This example removes a reference to the JMS destination resource `jms/Topic` on the cluster `cluster1`.

```
asadmin> delete-resource-ref --target cluster1 jms/Topic
resource-ref jms/Topic deleted successfully.
Command delete-resource-ref executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-resource-ref(1)`, `list-resource-refs(1)`

`asadmin(1M)`

Name delete-schedule – deletes an existing schedule

Synopsis
```
delete-schedule [--help]
```
schedule-name

Description The `delete-schedule` subcommand deletes an existing schedule.

Note – You cannot delete a schedule that is in use by a domain backup configuration.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

schedule-name
Specifies the name of the schedule to delete.

Examples **EXAMPLE 1** Deleting a Schedule

This example deletes the `quarterly` schedule.

```
asadmin> delete-schedule quarterly
Command delete-schedule executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-schedule(1)`, `list-schedules(1)`

`asadmin(1M)`

Name delete-ssl – deletes the SSL element in the selected HTTP listener, IIOP listener, or IIOP service

Synopsis

```
delete-ssl [--help]
[--target target]
--type listener_or_service_type
listener_id
```

Description The `delete-ssl` subcommand deletes the SSL element in the selected HTTP listener, IIOP listener, or IIOP service.

The *listener_id* is not required if the `--type` is `iiop-service`.

This subcommand is supported in remote mode only.

Options If an option has a short option name, then the short option precedes the long option name. Short options have one dash whereas long options have two dashes.

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target on which you are configuring the ssl element. The following values are valid:

`server`
Specifies the server in which the iiop-service or HTTP/IIOP listener is to be unconfigured for SSL.

config
Specifies the configuration that contains the HTTP/IIOP listener or iiop-service for which SSL is to be unconfigured.

cluster
Specifies the cluster in which the HTTP/IIOP listener or iiop-service is to be unconfigured for SSL. All the server instances in the cluster will get SSL unconfigured for the respective listener or iiop-service.

instance
Specifies the instance in which the HTTP/IIOP listener or iiop-service is to be unconfigured for SSL.

`--type`
The type of service or listener for which the SSL is deleted. The type must be one of the following types:

- `http-listener`
- `iiop-listener`
- `iiop-service`

Operands *listener_id*

The ID of the listener from which the SSL element is to be deleted.

The *listener_id* operand is not required if the `--type` is `iiop-service`.

Examples **EXAMPLE 1** Deleting an SSL element from an HTTP listener

The following example shows how to delete an SSL element from an HTTP listener named `http-listener-1`.

```
asadmin> delete-ssl
--type http-listener http-listener-1
Command delete-ssl executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-ssl(1)`

`asadmin(1M)`

Name delete-system-property – removes a system property of the domain, configuration, cluster, or server instance, one at a time

Synopsis
```
delete-system-property [--help] [--target target_name ]
[property_name]
```

Description The `delete-system-property` subcommand deletes a system property of a domain, configuration, cluster, or server instance. Make sure that the system property is not referenced elsewhere in the configuration before deleting it.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are deleting the system properties. The valid targets for this subcommand are instance, cluster, configuration, domain, and server. Server is the default option.

Operands

property_name
The name of the system property to remove.

Examples

EXAMPLE 1 Deleting a System Property

This example deletes the system property named `http-listener-port`.

```
asadmin> delete-system-property http-listener-port
Command delete-system-property executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-system-properties(1)`, `list-system-properties(1)`

`asadmin(1M)`

Name delete-threadpool – removes a thread pool

Synopsis `delete-threadpool [--help] [--target` *target*`]` *threadpool-id*

Description Removes the thread pool with the specified ID. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target from which you are removing the thread pool.

Valid values are as follows:

`server`
Deletes the thread pool for the default GlassFish Server instance `server` and is the default value.

configuration-name
Deletes the thread pool for the named configuration.

cluster-name
Deletes the thread pool for every instance in the cluster.

instance-name
Deletes the thread pool for a particular instance.

Operands *threadpool-id*
An ID for the work queue, for example, `thread-pool1`, `threadpool-2`, and so forth.

Examples **EXAMPLE 1** Deleting a Thread Pool

This example deletes `threadpool-1`.

```
asadmin> delete-threadpool threadpool-1
Command delete-threadpool executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-threadpool(1)`, `list-threadpools(1)`

`asadmin(1M)`

Name delete-transport – removes a transport

Synopsis
```
delete-transport [--help]
[--target target]
transport-name
```

Description The `delete-transport` subcommand removes the specified transport. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the transport only from the specified target. Valid values are as follows:

`server`
Deletes the transport from the default server instance. This is the default value.

configuration-name
Deletes the transport from the specified configuration.

cluster-name
Deletes the transport from all server instances in the specified cluster.

standalone-instance-name
Deletes the transport from the specified standalone server instance.

Operands

transport-name
The name of the transport to be deleted.

Examples

EXAMPLE 1 Deleting a Transport

The following command deletes the transport named `http1-trans`:

```
asadmin> delete-transport http1-trans
Command delete-transport executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also `create-transport(1)`, `list-transports(1)`

`asadmin(1M)`

Name delete-virtual-server – removes a virtual server

Synopsis
```
delete-virtual-server [--help]
[--target target] virtual-server-id
```

Description The `delete-virtual-server` subcommand removes the virtual server with the specified virtual server ID. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Deletes the virtual server only from the specified target. Valid values are as follows:

`server`
Deletes the virtual server from the default server instance. This is the default value.

configuration-name
Deletes the virtual server from the specified configuration.

cluster-name
Deletes the virtual server from all server instances in the specified cluster.

standalone-instance-name
Deletes the virtual server from the specified standalone server instance.

Operands *virtual-server-id*
The unique identifier for the virtual server to be deleted.

Examples **EXAMPLE 1** Deleting a Virtual Server

The following command deletes the virtual server named `sample_vs1`:

```
asadmin> delete-virtual-server sample_vs1
Command delete-virtual-server executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-virtual-server(1)`, `list-virtual-servers(1)`

`asadmin(1M)`

Name deploy – deploys the specified component

Synopsis

```
deploy [--help]
[--force={false|true}]
[--virtualservers virtual_servers]
[--contextroot context_root]
[--precompilejsp={false|true}]
[--verify={false|true}]
[--name component_name]
[--upload={true|false}]
[--retrieve local_dirpath]
[--dbvendorname dbvendorname]
[--createtables={true|false}|--dropandcreatetables={true|false}]
[--uniquetablenames={true|false}]
[--deploymentplan deployment_plan]
[--enabled={true|false}]
[--generatermistubs={false|true}]
[--availabilityenabled={false|true}]
[--asyncreplication={true|false}]
[--lbenabled={true|false}]
[--keepstate={false|true}]
[--libraries jar_file[,jar_file]*]
[--target target]
[--type pkg-type]
[--properties(name=value)[:name=value]*]
[file_archive|filepath]
```

Description The `deploy` subcommand deploys applications to the server. Applications can be enterprise applications, web applications, Enterprise JavaBeans (EJB) modules, connector modules, and application client modules. If the component is already deployed or already exists, it is forcibly redeployed if the `--force` option is set to `true` (default is `false`).

The `--createtables` and `--dropandcreatetables` options are boolean flags and therefore can take the values of *true* or *false*. These options are only used during deployment of CMP beans that have not been mapped to a database (that is, no `sun-cmp-mappings.xml` descriptor is provided in the module's `META-INF` directory). They are ignored otherwise.

The `--createtables` and `--dropandcreatetables` options are mutually exclusive; only one should be used. If drop and/or create tables fails, the deployment does not fail; a warning message is provided in the log file.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--force`
If set to `true`, redeploys the component even if the specified component has already been deployed or already exists. Default is `false`.

`--virtualservers`
One or more virtual server IDs. Multiple IDs are separated by commas.

`--contextroot`
Valid only if the archive is a web module. It is ignored for other archive types; defaults to filename without extension.

`--precompilejsp`
By default this option does not allow the JSP to be precompiled during deployment. Instead, JSPs are compiled during runtime. Default is `false`.

`--verify`
If set to true and the required verifier packages are installed from the Update Tool, the syntax and semantics of the deployment descriptor is verified. Default is `false`.

`--name`
Name of the deployable component.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`--upload`
Specifies whether the subcommand uploads the file to the DAS. In most situations, this option can be omitted.

Valid values are as follows:

`false`
The subcommand does not upload the file and attempts to access the file through the specified file name. If the DAS cannot access the file, the subcommand fails.

For example, the DAS might be running as a different user than the administration user and does not have read access to the file. In this situation, the subcommand fails if the `--upload` option is `false`.

`true`
The subcommand uploads the file to the DAS over the network connection.

The default value depends on whether the DAS is on the host where the subcommand is run or is on a remote host.

- If the DAS is on the host where the subcommand is run, the default is `false`.

- If the DAS is on a remote host, the default is `true`.

If a directory *filepath* is specified, this option is ignored.

`--retrieve`
Retrieves the client stub JAR file from the server machine to the local directory.

`--dbvendorname`
Specifies the name of the database vendor for which tables are created. Supported values include `db2`, `mssql`, `mysql`, `oracle`, `derby`, `javadb`, `postgresql`, and `sybase`. These values are case-insensitive. If not specified, the value of the `database-vendor-name` attribute in `glassfish-ejb-jar.xml` is used. If no value is specified, a connection is made to the resource specified by the `jndi-name` subelement of the `cmp-resource` element in the `glassfish-ejb-jar.xml` file, and the database vendor name is read. If the connection cannot be established, or if the value is not recognized, SQL-92 compliance is presumed.

`--createtables`
If specified as true, creates tables at deployment of an application with unmapped CMP beans. If specified as false, tables are not created. If not specified, the value of the `create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file determines whether or not tables are created. No unique constraints are created for the tables.

`--dropandcreatetables`
If specified as true when the component is redeployed, the tables created by the previous deployment are dropped before creating the new tables. Applies to deployed applications with unmapped CMP beans. Preexisting tables will not be dropped on the initial deployment of an application or on a deployment that follows an explicit undeploy. If specified as false, tables are neither dropped nor created. If not specified, the tables are dropped if the `drop-tables-at-undeploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true, and the new tables are created if the `create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true.

`--uniquetablenames`
Guarantees unique table names for all the beans and results in a hash code added to the table names. This is useful if you have an application with case-sensitive bean names. Applies to applications with unmapped CMP beans.

`--deploymentplan`
Deploys the deployment plan, which is a JAR file that contains GlassFish Server descriptors. Specify this option when deploying a pure EAR file. A pure EAR file is an EAR without GlassFish Server descriptors.

`--enabled`
Allows users to access the application. If set to `false`, users will not be able to access the application. This option enables the application on the specified target instance or cluster.

If you deploy to the target `domain`, this option is ignored, since deploying to the domain doesn't deploy to a specific instance or cluster. The default is `true`.

`--generatermistubs`
If set to `true`, static RMI-IIOP stubs are generated and put into the `client.jar`. If set to `false`, the stubs are not generated. Default is `false`.

`--availabilityenabled`
This option controls whether high-availability is enabled for web sessions and for stateful session bean (SFSB) checkpointing and potentially passivation. If set to false (default) all web session saving and SFSB checkpointing is disabled for the specified application, web application, or EJB module. If set to true, the specified application or module is enabled for high-availability. Set this option to true only if high availability is configured and enabled at higher levels, such as the server and container levels.

`--asyncreplication`
This option controls whether web session and SFSB states for which high availability is enabled are first buffered and then replicated using a separate asynchronous thread. If set to true (default), performance is improved but availability is reduced. If the instance where states are buffered but not yet replicated fails, the states are lost. If set to false, performance is reduced but availability is guaranteed. States are not buffered but immediately transmitted to other instances in the cluster.

`--lbenabled`
This option controls whether the deployed application is available for load balancing. The default is true.

`--keepstate`
This option controls whether web sessions, SFSB instances, and persistently created EJB timers are retained between redeployments.

The default is false. This option is supported only on the default server instance, named `server`. It is not supported and ignored for any other target.

Some changes to an application between redeployments prevent this feature from working properly. For example, do not change the set of instance variables in the SFSB bean class.

For web applications, this feature is applicable only if in the `glassfish-web-app.xml` file the `persistence-type` attribute of the `session-manager` element is `file`.

For stateful session bean instances, the persistence type without high availability is set in the server (the `sfsb-persistence-type` attribute) and must be set to `file`, which is the default and recommended value.

If any active web session, SFSB instance, or EJB timer fails to be preserved or restored, *none* of these will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active state data, GlassFish Server serializes the data and saves it in memory. To restore the data, the class loader of the newly redeployed application deserializes the data that was previously saved.

`--libraries`
A comma-separated list of library JAR files. Specify the library JAR files by their relative or absolute paths. Specify relative paths relative to *domain-dir*`/lib/applibs`. The libraries are made available to the application in the order specified.

`--target`
Specifies the target to which you are deploying. Valid values are:

`server`
Deploys the component to the default server instance `server` and is the default value.

`domain`
Deploys the component to the domain. If `domain` is the target for an initial deployment, the application is deployed to the domain, but no server instances or clusters reference the application. If `domain` is the target for a redeployment (the `--force` option is set to true), and dynamic reconfiguration is enabled for the clusters or server instances that reference the application, the referencing clusters or server instances automatically get the new version of the application. If redeploying, and dynamic configuration is disabled, the referencing clusters or server instances do not get the new version of the application until the clustered or standalone server instances are restarted.

cluster_name
Deploys the component to every server instance in the cluster.

instance_name
Deploys the component to a particular stand-alone sever instance.

`--type`
The packaging archive type of the component that is being deployed. Possible values are as follows:

`osgi`
The component is packaged as an OSGi Alliance bundle.

The `--type` option is optional. If the component is packaged as a regular archive, omit this option.

`--properties` or `--property`
Optional keyword-value pairs that specify additional properties for the deployment. The available properties are determined by the implementation of the component that is being deployed or redeployed. The `--properties` option and the `--property` option are equivalent. You can use either option regardless of the number of properties that you specify.

You can specify the following properties for a deployment:

`jar-signing-alias`
Specifies the alias for the security certificate with which the application client container JAR file is signed. Java Web Start will not run code that requires elevated permissions unless it resides in a JAR file signed with a certificate that the user's system trusts. For your convenience, GlassFish Server signs the JAR file automatically using the certificate with this alias from the domain's keystore. Java Web Start then asks the user whether to trust the code and displays the GlassFish Server certificate information. To sign this JAR file with a different certificate, add the certificate to the domain keystore, then use this property. For example, you can use a certificate from a trusted authority, which avoids the Java Web Start prompt, or from your own company, which users know they can trust. Default is `s1as`, the alias for the self-signed certificate created for every domain.

`java-web-start-enabled`
Specifies whether Java Web Start access is permitted for an application client module. Default is true.

`compatibility`
Specifies the GlassFish Server release with which to be backward compatible in terms of JAR visibility requirements for applications. The only allowed value is `v2`, which refers to Sun GlassFish Enterprise Server version 2 or Sun Java System Application Server version 9.1 or 9.1.1. The Java EE 6 platform specification imposes stricter requirements than Java EE 5 did on which JAR files can be visible to various modules within an EAR file. In particular, application clients must not have access to EJB JAR files or other JAR files in the EAR file unless references use the standard Java SE mechanisms (extensions, for example) or the Java EE library-directory mechanism. Setting this property to `v2` removes these Java EE 6 restrictions.

`keepSessions={false|true}`
Superseded by the `--keepstate` option.

If the `--force` option is set to `true`, this property can by used to specify whether active sessions of the application that is being redeployed are preserved and then restored when the redeployment is complete. Applies to HTTP sessions in a web container. Default is `false`.

`false`
Active sessions of the application are *not* preserved and restored (default).

`true`
Active sessions of the application are preserved and restored.

If any active session of the application fails to be preserved or restored, *none* of the sessions will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active sessions, GlassFish Server serializes the sessions and saves them in memory. To restore the sessions, the class loader of the newly redeployed application deserializes any sessions that were previously saved.

`preserveAppScopedResources`
If set to `true`, preserves any application-scoped resources and restores them during redeployment. Default is `false`.

Other available properties are determined by the implementation of the component that is being redeployed.

Operands *file_archive|filepath*
The path to the archive that contains the application that is being deployed. This path can be a relative path or an absolute path.

The archive can be in either of the following formats:

- An archive file, for example, `/export/JEE_apps/hello.war`.

  If the `--upload` option is set to `true`, this is the path to the deployable file on the local client machine. If the `--upload` option is set to `false`, this is the path to the file on the server machine.
- A directory that contains the exploded format of the deployable archive. This is the path to the directory on the server machine.

  If you specify a directory, the `--upload` option is ignored.

Examples **EXAMPLE 1** Deploying an Enterprise Application

This example deploys the enterprise application packaged in the `Cart.ear` file to the default server instance `server`. You can use the `--target` option to deploy to a different server instance or to a cluster.

```
asadmin> deploy Cart.ear
Application deployed successfully with name Cart.
Command deploy executed successfully
```

EXAMPLE 2 Deploying a Web Application With the Default Context Root

This example deploys the web application in the `hello.war` file to the default server instance `server`. You can use the `--target` option to deploy to a different server instance or to a cluster.

```
asadmin> deploy hello.war
Application deployed successfully with name hello.
Command deploy executed successfully
```

EXAMPLE 3 Forcibly Deploying a Web Application With a Specific Context Root

This example forcibly deploys the web application in the `hello.war` file. The context root of the deployed web application is `greetings`. If the application has already been deployed, it is redeployed.

EXAMPLE 3 Forcibly Deploying a Web Application With a Specific Context Root *(Continued)*

```
asadmin> deploy  --force=true --contextroot greetings hello.war
Application deployed successfully with name hello.
Command deploy executed successfully
```

EXAMPLE 4 Deploying an Enterprise Bean

This example deploys a component based on the EJB specification (enterprise bean) with CMP and creates the database tables used by the bean.

This example uses the `--target` option. The target in this example is an existing cluster, `cluster1`.

```
asadmin> deploy --createtables=true --target cluster1 EmployeeEJB.jar
Application deployed successfully with name EmployeeEJB.
Command deploy executed successfully
```

EXAMPLE 5 Deploying a Connector Module

This example deploys a connector module that is packaged in an RAR file.

This example uses the `--target` option. The target in this example is an existing standalone server instance that does not belong to a cluster.

```
asadmin> deploy --target myinstance jdbcra.rar
Application deployed successfully with name jdbcra.
Command deploy executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `redeploy(1)`, `list-components(1)`, `undeploy(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name deploydir – deploys an exploded format of application archive

Synopsis

```
deploydir [--help]
[--force={false|true}]
[--virtualservers virtual_servers]
[--contextroot context_root]
[--verify={false|true}]
[--precompilejsp={false|true}]
[--name component-name]
[--retrieve local_dirpath]
[--uniquetablenames={true|false}]
[--dbvendorname dbvendorname]
[--createtables={false|true}|--dropandcreatetables={false|true}]
[--deploymentplan deployment_plan]
[--enabled={true|false}]
[--generatermistubs={false|true}]
[--availabilityenabled={false|true}]
[--asyncreplication={true|false}]
[--lbenabled={true|false}]
[--keepstate={false|true}]
[--libraries jar_file[,jar_file]*]
[--target target]
[--type pkg-type]
[--properties(name=value)[:name=value]*]
dirpath
```

Description **Note –** The `deploydir` subcommand is deprecated. Use the `deploy` subcommand instead.

The `deploydir` subcommand deploys an application directly from a development directory. The appropriate directory hierarchy and deployment descriptors conforming to the Java EE specification must exist in the deployment directory.

Directory deployment is for advanced developers only. Do not use `deploydir` in production environments. Instead, use the `deploy` subcommand. Directory deployment is only supported on localhost, that is, the client and server must reside on the same machine. For this reason, the only values for the `--host` option are:

- `localhost`
- The value of the `$HOSTNAME` environment variable
- The IP address of the machine

If the `--uniquetablenames`, `--createtables`, and `--dropandcreatetables` options are not specified, the entries in the deployment descriptors are used.

The `--force` option makes sure the component is forcefully (re)deployed even if the specified component has already been deployed or already exists. Set the `--force` option to false for an initial deployment. If the specified application is running and the `--force` option is set to false, the subcommand fails.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--force`
If set to `true`, redeploys the component even if the specified component has already been deployed or already exists. Default is `false`.

`--virtualservers`
One or more virtual server IDs. Multiple IDs are separated by commas.

`--contextroot`
Valid only if the archive is a web module. It is ignored for other archive types; defaults to filename without extension.

`--precompilejsp`
By default this option does not allow the JSP to be precompiled during deployment. Instead, JSPs are compiled during runtime. Default is `false`.

`--verify`
If set to true and the required verifier packages are installed from the Update Tool, the syntax and semantics of the deployment descriptor is verified. Default is `false`.

`--name`
Name of the deployable component.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`--retrieve`
Retrieves the client stub JAR file from the server machine to the local directory.

`--dbvendorname`
Specifies the name of the database vendor for which tables are created. Supported values include `db2`, `mssql`, `mysql`, `oracle`, `derby`, `javadb`, `postgresql`, and `sybase`. These values are case-insensitive. If not specified, the value of the `database-vendor-name` attribute in `glassfish-ejb-jar.xml` is used. If no value is specified, a connection is made to the resource specified by the `jndi-name` subelement of the `cmp-resource` element in the `glassfish-ejb-jar.xml` file, and the database vendor name is read. If the connection cannot be established, or if the value is not recognized, SQL-92 compliance is presumed.

`--createtables`
If specified as true, creates tables at deployment of an application with unmapped CMP beans. If specified as false, tables are not created. If not specified, the value of the

`create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file determines whether or not tables are created. No unique constraints are created for the tables.

`--dropandcreatetables`
If specified as true when the component is redeployed, the tables created by the previous deployment are dropped before creating the new tables. Applies to deployed applications with unmapped CMP beans. Preexisting tables will not be dropped on the initial deployment of an application or on a deployment that follows an explicit undeploy. If specified as false, tables are neither dropped nor created. If not specified, the tables are dropped if the `drop-tables-at-undeploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true, and the new tables are created if the `create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true.

`--uniquetablenames`
Guarantees unique table names for all the beans and results in a hash code added to the table names. This is useful if you have an application with case-sensitive bean names. Applies to applications with unmapped CMP beans.

`--deploymentplan`
Deploys the deployment plan, which is a JAR file that contains GlassFish Server descriptors. Specify this option when deploying a pure EAR file. A pure EAR file is an EAR without GlassFish Server descriptors.

`--enabled`
Allows users to access the application. If set to `false`, users will not be able to access the application. This option enables the application on the specified target instance or cluster. If you deploy to the target `domain`, this option is ignored, since deploying to the domain doesn't deploy to a specific instance or cluster. The default is `true`.

`--generatermistubs`
If set to `true`, static RMI-IIOP stubs are generated and put into the `client.jar`. If set to `false`, the stubs are not generated. Default is `false`.

`--availabilityenabled`
This option controls whether high-availability is enabled for web sessions and for stateful session bean (SFSB) checkpointing and potentially passivation. If set to false (default) all web session saving and SFSB checkpointing is disabled for the specified application, web application, or EJB module. If set to true, the specified application or module is enabled for high-availability. Set this option to true only if high availability is configured and enabled at higher levels, such as the server and container levels.

`--asyncreplication`
This option controls whether web session and SFSB states for which high availability is enabled are first buffered and then replicated using a separate asynchronous thread. If set to true (default), performance is improved but availability is reduced. If the instance where

states are buffered but not yet replicated fails, the states are lost. If set to false, performance is reduced but availability is guaranteed. States are not buffered but immediately transmitted to other instances in the cluster.

`--lbenabled`
This option controls whether the deployed application is available for load balancing. The default is true.

`--keepstate`
This option controls whether web sessions, SFSB instances, and persistently created EJB timers are retained between redeployments.

The default is false. This option is supported only on the default server instance, named `server`. It is not supported and ignored for any other target.

Some changes to an application between redeployments prevent this feature from working properly. For example, do not change the set of instance variables in the SFSB bean class.

For web applications, this feature is applicable only if in the `glassfish-web-app.xml` file the `persistence-type` attribute of the `session-manager` element is `file`.

For stateful session bean instances, the persistence type without high availability is set in the server (the `sfsb-persistence-type` attribute) and must be set to `file`, which is the default and recommended value.

If any active web session, SFSB instance, or EJB timer fails to be preserved or restored, *none* of these will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active state data, GlassFish Server serializes the data and saves it in memory. To restore the data, the class loader of the newly redeployed application deserializes the data that was previously saved.

`--libraries`
A comma-separated list of library JAR files. Specify the library JAR files by their relative or absolute paths. Specify relative paths relative to *domain-dir*`/lib/applibs`. The libraries are made available to the application in the order specified.

`--target`
Specifies the target to which you are deploying. Valid values are:

`server`
Deploys the component to the default server instance `server` and is the default value.

`domain`
Deploys the component to the domain. If `domain` is the target for an initial deployment, the application is deployed to the domain, but no server instances or clusters reference the application. If `domain` is the target for a redeployment (the `--force` option is set to true), and dynamic reconfiguration is enabled for the clusters or server instances that

reference the application, the referencing clusters or server instances automatically get the new version of the application. If redeploying, and dynamic configuration is disabled, the referencing clusters or server instances do not get the new version of the application until the clustered or standalone server instances are restarted.

cluster_name
Deploys the component to every server instance in the cluster.

instance_name
Deploys the component to a particular stand-alone server instance.

`--type`
The packaging archive type of the component that is being deployed. Possible values are as follows:

`osgi`
The component is packaged as an OSGi Alliance bundle.

The `--type` option is optional. If the component is packaged as a regular archive, omit this option.

`--properties` or `--property`
Optional keyword-value pairs that specify additional properties for the deployment. The available properties are determined by the implementation of the component that is being deployed or redeployed. The `--properties` option and the `--property` option are equivalent. You can use either option regardless of the number of properties that you specify.

You can specify the following properties for a deployment:

`jar-signing-alias`
Specifies the alias for the security certificate with which the application client container JAR file is signed. Java Web Start will not run code that requires elevated permissions unless it resides in a JAR file signed with a certificate that the user's system trusts. For your convenience, GlassFish Server signs the JAR file automatically using the certificate with this alias from the domain's keystore. Java Web Start then asks the user whether to trust the code and displays the GlassFish Server certificate information. To sign this JAR file with a different certificate, add the certificate to the domain keystore, then use this property. For example, you can use a certificate from a trusted authority, which avoids the Java Web Start prompt, or from your own company, which users know they can trust. Default is `s1as`, the alias for the self-signed certificate created for every domain.

`java-web-start-enabled`
Specifies whether Java Web Start access is permitted for an application client module. Default is true.

`compatibility`
Specifies the GlassFish Server release with which to be backward compatible in terms of JAR visibility requirements for applications. The only allowed value is `v2`, which refers

to Sun GlassFish Enterprise Server version 2 or Sun Java System Application Serverversion 9.1 or 9.1.1. The Java EE 6 platform specification imposes stricter requirements than Java EE 5 did on which JAR files can be visible to various modules within an EAR file. In particular, application clients must not have access to EJB JAR files or other JAR files in the EAR file unless references use the standard Java SE mechanisms (extensions, for example) or the Java EE library-directory mechanism. Setting this property to `v2` removes these Java EE 6 restrictions.

`keepSessions={false|true}`
Superseded by the `--keepstate` option.

If the `--force` option is set to `true`, this property can by used to specify whether active sessions of the application that is being redeployed are preserved and then restored when the redeployment is complete. Applies to HTTP sessions in a web container. Default is `false`.

`false`
Active sessions of the application are *not* preserved and restored (default).

`true`
Active sessions of the application are preserved and restored.

If any active session of the application fails to be preserved or restored, *none* of the sessions will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active sessions, GlassFish Server serializes the sessions and saves them in memory. To restore the sessions, the class loader of the newly redeployed application deserializes any sessions that were previously saved.

`preserveAppScopedResources`
If set to `true`, preserves any application-scoped resources and restores them during redeployment. Default is `false`.

Other available properties are determined by the implementation of the component that is being redeployed.

Operands *dirpath*
Path to the directory containing the exploded format of the deployable archive. This is the path to the directory on the server machine.

Examples **EXAMPLE 1** Deploying an Application From a Directory

In this example, the exploded application to be deployed is in the `/home/temp/sampleApp` directory. Because the `--force` option is set to true, if an application of that name already exists, the application is redeployed.

```
asadmin> deploydir --force=true --precompilejsp=true /home/temp/sampleApp
Application deployed successfully with name sampleApp.
WARNING : deploydir command deprecated.  Please use deploy command instead.
```

EXAMPLE 1 Deploying an Application From a Directory *(Continued)*

```
Command deploydir executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `deploy(1)`, , `redeploy(1)`, `undeploy(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name disable – disables the component

Synopsis `disable [--help] [--target` *target_name*`]` *component_name*

Description The `disable` subcommand immediately disables the specified deployed component. If the component has not been deployed, an error message is returned.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are disabling the component. Valid values are:

`server`
Disables the component on the default server instance `server` and is the default value.

domain_name
Disables the component on the named domain.

cluster_name
Disables the component on every server instance in the cluster.

instance_name
Disables the component on a particular clustered or stand-alone server instance.

Operands

component_name — name of the component to be disabled.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. To disable multiple versions, you can use an asterisk (`*`) as a wildcard character. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples

EXAMPLE 1 Disabling a Component

This example disables the deployed component `sampleApp`.

```
asadmin> disable sampleApp
Command disable executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `deploy(1)`, `undeploy(1)`, `enable(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name disable-backup-config – disables automatic backups defined by a domain backup configuration

Synopsis
```
disable-backup-config [--help]
backup-config-name
```

Description The `disable-backup-config` subcommand sets the `autobackupenabled` option of a domain backup configuration to `false`, thus disabling automatic backups for the domain backup configuration.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

backup-config-name
The name of the domain backup configuration to disable.

Examples **EXAMPLE 1** Disabling Automatic Backups

This example disables automatic backups for the `weekly-backup` domain backup configuration. The example shows `list-backup-configs` commands before and after the `disable-backup-config` command to demonstrate that the `autobackupenabled` value changes from `true` to `false`.

```
asadmin> list-backup-configs --long weekly-backup
Name of Backup Config   :weekly-backup
Auto Backup Enabled     :true
Schedule                :weekly
Recycle Limit           :5
Config Only backup      :true
Active Backup Enabled   :false
Backup Directory        :null
Last Backup Attempt     :
Last Successful Backup  :

Schedule Details:
NAME    SECOND  MINUTE  HOUR  DAY OF WEEK  DAY OF MONTH  MONTH  YEAR
weekly  0       0       0     Sun          *             *      *
asadmin> disable-backup-config weekly-backup
Command disable-backup-config executed successfully.
asadmin> list-backup-configs --long weekly-backup
Name of Backup Config   :weekly-backup
Auto Backup Enabled     :false
Schedule                :weekly
Recycle Limit           :5
Config Only backup      :true
Active Backup Enabled   :false
Backup Directory        :null
```

EXAMPLE 1 Disabling Automatic Backups *(Continued)*

```
Last Backup Attempt     :
Last Successful Backup  :

Schedule Details:
NAME    SECOND  MINUTE  HOUR  DAY OF WEEK  DAY OF MONTH  MONTH  YEAR
weekly  0       0       0     Sun          *             *      *
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-backup-config(1)`, `delete-backup-config(1)`, `enable-backup-config(1)`, `list-backup-configs(1)`

`asadmin(1M)`

Name disable-http-lb-application – disables an application managed by a load balancer

Synopsis

```
disable-http-lb-application [--help] [--timeout 30]
 --name application_name target
```

Description The disable `disable-http-lb-application` subcommand disables an application for load balancing. The disabled application goes offline for load balancing with minimal impact to users. Disabling an application gives a finer granularity of control than disabling a server instance and is most useful when a cluster is hosting multiple independent applications.

Once the application is disabled and the changes have been applied to the load balancer, new requests for the application are not forwarded to the target. Existing sessions continue to access the application until the timeout is reached. This process is known as quiescing.

If an application is deployed across multiple clusters, use this subcommand to disable it in one cluster while leaving it enabled in others.

If an application is deployed to a single server instance, use this subcommand to disable it in that instance while leaving the instance itself enabled.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--timeout`
The timeout (in minutes) to wait before disabling the specified application. This time allows for the graceful shutdown (quiescing) of the specified application. The default value is 30 minutes. The minimum value is 1 minute.

`--name`
The name of the application to be disabled.

Operands

target
This operand specifies the server instance or cluster on which to disable the application. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples

EXAMPLE 1 Disabling an Application for Load Balancing

This example, disables an application for load balancing

```
asadmin> disable-http-lb-application --name webapps-simple mycluster
Command disable-http-lb-application executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable-http-lb-application(1)`

`asadmin(1M)`

Name disable-http-lb-server – disables a sever or cluster managed by a load balancer

Synopsis

```
disable-http-lb-server [--help] [--timeout 30]
 target
```

Description The `disable-http-lb-server` subcommand disables a standalone server or cluster of servers for load balancing. The disabled server instance or cluster goes offline for load balancing with a minimum impact to users.

Once the target has been disabled and the changes have been applied to the load balancer, the load balancer stops assigning new requests to the target. Session requests with sessions created before disabling the target continue to be assigned to that target until the timeout is reached. This process is known as quiescing.

Changes are applied the load balancer automatically. You can also manually export the configuration using `export-http-lb-config` and copy it to the load balancer.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--timeout`
The timeout (in minutes) to wait before disabling the specified target. This time allows for the graceful shutdown (quiescing) of the specified target. The default value is 30 minutes. The minimum value is 1 minute.

Operands

target
This operand specifies which server instances and clusters to disable. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples

EXAMPLE 1 Disabling a Cluster for Load Balancing

This example disables load balancing for a cluster named `mycluster`.

```
asadmin> disable-http-lb-server mycluster
Command disable-http-lb-server executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb-ref(1)`, `enable-http-lb-server(1)`

`asadmin(1M)`

Name disable-monitoring – disables monitoring for the server or for specific monitorable modules

Synopsis

```
disable-monitoring [--help] [--modules module-name][:module-name]*
```

Description The `disable-monitoring` subcommand is used to turn off monitoring for GlassFish Server or for particular modules during runtime. Changes are dynamic, that is, server restart is not required.

Running the `disable-monitoring` subcommand without the `--module` option disables the monitoring service by setting the `monitoring-enabled` attribute of the `monitoring-service` element to `false`. The individual modules retain their monitoring levels, but no monitoring data is generated because the entire monitoring service is disabled.

This subcommand used with the `--modules` option disables monitoring for a module by setting the monitoring level to OFF. The status of the monitoring service is not affected. For a list of monitorable modules, see the `--modules` option in this help page.

An alternative method for disabling monitoring is to use the `set` subcommand. In this case, the server must be restarted for changes to take effect.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--modules`
: Disables the specified module or modules by setting the monitoring level to OFF. Multiple modules are separated by : (colon). Monitorable modules include `connector-connection-pool`, `connector-service`, `ejb-container`, `http-service`, `jdbc-connection-pool`, `jersey`, `jpa`, `jms-service`, `jvm`, `security`, `thread-pool`, `transaction-service`, `web-container`, and `web-services-container`. Additional modules can be listed by using the `get` subcommand.

Examples

EXAMPLE 1 Disabling the Monitoring Service for GlassFish Server

This example disables monitoring for GlassFish Server in general by setting the `enable-monitoring` flag to `false` (default is `true`).

```
asamin> disable-monitoring
Command disable-monitoring executed successfully
```

EXAMPLE 2 Disabling Monitoring for the Web and EJB Containers

This example disables monitoring for specific containers. Their monitoring levels will be set to OFF.

```
asamin> disable-monitoring --modules web-container:ejb-container
Command disable-monitoring executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable-monitoring`(1), `monitor`(1), `list`(1), `get`(1), `set`(1)

`monitoring`(5ASC)

`asadmin`(1M)

Chapter 8, "Administering the Monitoring Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name disable-secure-admin – disables secure admin if it is already enabled.

Synopsis

```
disable-secure-admin [--help]
```

Description The `disable-secure-admin` subcommand disables secure admin if it is already enabled.

Note – You must restart any running servers in the domain after you enable or disable secure admin. It is simpler to enable or disable secure admin with only the DAS running, then restart the DAS, and then start any other instances.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Disabling `secure admin` for a domain

The following example shows how to disable `secure admin` for a domain.

```
asadmin> disable-secure-admin
server-config
default-config

Command disable-secure-admin executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `enable-secure-admin(1)`

`asadmin(1M)`

Name disable-secure-admin-internal-user – Instructs the GlassFish Server DAS and instances to not use the specified admin user to authenticate with each other and to authorize admin operations.

Synopsis

```
disable-secure-admin-internal-user
[--help]
admin-username
```

Description The `disable-secure-admin-internal-user` subcommand disables secure admin from using the username (instead of SSL certificates) to authenticate the DAS and instances with each other and to authorize admin operations.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

admin-username
The admin user name that GlassFish Server should not use to authenticate the DAS and instances with each other and to authorize admin operations.

Examples

EXAMPLE 1 Disabling a user name for secure admin

The following example disables secure admin from using username *tester* to authenticate the DAS and instances with each other and to authorize admin operations.

```
asadmin> disable-secure-admin-internal-user tester

Command disable-secure-admin-internal-user executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `enable-secure-admin(1)`

`enable-secure-admin-internal-user(1)`

`asadmin(1M)`

Name disable-secure-admin-principal – disables the certificate for authorizing access in secure administration.

Synopsis

```
disable-secure-admin-principal
[--help]
 --alias aliasname | DN
```

Description The `disable-secure-admin-principal` subcommand disables the certificate as being valid for authorizing access as part of secure administration.

You must specify either the `--alias` option, or the DN.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--alias`
The alias name of the certificate in the truststore. GlassFish Server looks up the certificate in the truststore using that alias and, if found, disables the corresponding DN as being valid for secure administration. Because *alias-name* must be an alias associated with a certificate currently in the truststore, you may find it most useful for self-signed certificates.

Operands *DN*
The distinguished name of the certificate, specified as a comma-separated list in quotes. For example, `"CN=system.amer.oracle.com,OU=GlassFish,O=Oracle Corporation,L=Santa Clara,ST=California,C=US"` .

Examples **EXAMPLE 1** Disables trust of a DN for secure administration

The following example shows how to disable trust of a DN for authorizing access in secure administration.

```
asadmin> disable-secure-admin-principal
"CN=system.amer.oracle.com,OU=GlassFish,
O=Oracle Corporation,L=Santa Clara,ST=California,C=US"

Command disable-secure-admin-principal executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `enable-secure-admin(1)`

`enable-secure-admin-principal(1)`

`asadmin(1M)`

Name enable – enables the component

Synopsis `enable [--help] [--target` *target_name*`] component_name`

Description The `enable` subcommand enables the specified deployed component. If the component is already enabled, then it is re-enabled. If it has not been deployed, then an error message is returned.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are enabling the component. Valid values are:

`server`
Enables the default server instance `server` and is the default value.

domain_name
Enables the named domain.

cluster_name
Enables every server instance in the cluster.

instance_name
Enables a particular clustered or stand-alone server instance.

Operands

component_name — name of the component to be enabled.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

At most one version of a module or application can be enabled on a server instance. All other versions are disabled. Enabling one version automatically disables all others.

Examples **EXAMPLE 1** Enabling a Component

This example enables the disabled component, `sampleApp`.

```
asadmin> enable sampleApp
Command enable executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `deploy(1)`, , `undeploy(1)`, `disable(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name enable-backup-config – enables automatic backups defined by a domain backup configuration

Synopsis
```
enable-backup-config [--help]
backup-config-name
```

Description The `enable-backup-config` subcommand sets the `autobackupenabled` option of a domain backup configuration to `true`, thus enabling automatic backups for the domain backup configuration.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

backup-config-name
Specifies the name of the domain backup configuration to enable.

Examples **EXAMPLE 1** Enabling Automatic Backups

This example enables automatic backups for the `weekly-backup` domain backup configuration. The example shows `list-backup-configs` commands before and after the `disable-backup-config` command to demonstrate that the `autobackupenabled` value changes from `false` to `true`.

```
asadmin> list-backup-configs --long weekly-backup
Name of Backup Config   :weekly-backup
Auto Backup Enabled     :false
Schedule                :weekly
Recycle Limit           :5
Config Only backup      :true
Active Backup Enabled   :false
Backup Directory        :null
Last Backup Attempt     :
Last Successful Backup  :

Schedule Details:
NAME    SECOND  MINUTE  HOUR  DAY OF WEEK  DAY OF MONTH  MONTH  YEAR
weekly  0       0       0     Sun          *             *      *
asadmin> enable-backup-config weekly-backup
Command enable-backup-config executed successfully.
asadmin> list-backup-configs --long weekly-backup
Name of Backup Config   :weekly-backup
Auto Backup Enabled     :true
Schedule                :weekly
Recycle Limit           :5
Config Only backup      :true
Active Backup Enabled   :false
Backup Directory        :null
```

EXAMPLE 1 Enabling Automatic Backups *(Continued)*

```
Last Backup Attempt     :
Last Successful Backup  :

Schedule Details:
NAME    SECOND  MINUTE  HOUR  DAY OF WEEK  DAY OF MONTH  MONTH  YEAR
weekly  0       0       0     Sun          *             *      *
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-backup-config(1)`, `delete-backup-config(1)`, `disable-backup-config(1)`, `list-backup-configs(1)`

`asadmin(1M)`

Name enable-http-lb-application – enables a previously-disabled application managed by a load balancer

Synopsis

```
enable-http-lb-application [--help] --name application_name target
```

Description The `enable-http-lb-application` subcommand enables load balancing for applications deployed on a standalone instance or cluster. You can enable load balancing for an application on all instances in a cluster, or on a single standalone server instance. By default, load balancing is enabled for applications.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the application to be enabled.

Operands

target
This operand specifies on which server instance or cluster to enable the application. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples

EXAMPLE 1 Enabling Load Balancing for an Application

This example enables an application named `webapps-simple` to use load balancing on a cluster named `mycluster`.

```
asadmin> enable-http-lb-application --name webapps-simple mycluster
Command enable-http-lb-application executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `disable-http-lb-application(1)`

`asadmin(1M)`

Name enable-http-lb-server – enables a previously disabled sever or cluster managed by a load balancer

Synopsis

```
enable-http-lb-server [--help] target
```

Description The `enable-http-lb-server` subcommand enables a standalone server instance or cluster for load balancing. By default, load balancing is enabled for instances and clusters.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands *target*
This operand specifies which server instances and clusters to enable. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples **EXAMPLE 1** Enabling a Cluster for Load Balancing

This example enables load balancing for a cluster named `mycluster`.

```
asadmin> enable-http-lb-server mycluster
Command enable-http-lb-server executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-http-lb-ref(1)`, `disable-http-lb-server(1)`

`asadmin(1M)`

Name enable-monitoring – enables monitoring for the server or for specific monitorable modules

Synopsis

```
enable-monitoring [--help]
[--mbean={false|true}]
[--dtrace={true|false]
[--modules modules[=level][:module[=level]]*
[--pid pid]
[--options options={true|false]]
```

Description The `enable-monitoring` subcommand is used to turn on monitoring for GlassFish Server or for particular modules during runtime. Changes are dynamic, that is, server restart is not required.

By default, the monitoring service is enabled, that is, the `monitoring-enabled` attribute of the `monitoring-service` element is `true`. However, the default monitoring level for individual modules is `OFF`. This subcommand used with the `--modules` option can enable monitoring for a given module by setting the monitoring level to HIGH or LOW. If level is not specified when running the subcommand, the level defaults to HIGH.

The specific meanings of HIGH or LOW are determined by the individual containers. For a list of monitorable modules, see the `--modules` option in this help page.

An alternative method for enabling monitoring is to use the `set` subcommand. In this case, the server must be restarted for changes to take effect.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--mbean`
: Enables Mbean monitoring. Default value is false.

`--dtrace`
: Only usable if the DTrace Monitoring module is present. Enables Oracle Solaris DTrace monitoring. Default value is false.

`--modules`
: Enables specified module or modules by indicating monitoring level. Valid levels are OFF, HIGH, LOW. If level is not specified, the default setting is HIGH. Multiple modules are separated by : (colon). Monitorable modules include `connector-connection-pool`, `connector-service`, `ejb-container`, `http-service`, `jdbc-connection-pool`, `jersey`, `jpa`, `jms-service`, `jvm`, `security`, `thread-pool`, `transaction-service`, `web-container`, and `web-services-container`. Additional modules can be listed by using the `get` subcommand.

`--pid`
Specifies the GlassFish Server JVM process identifier (PID). When monitoring is enabled, the `btrace-agent` is attached, based on the specified PID. Need to specify only in exceptional cases when the system cannot determine the PID. In this situation, the subcommand prompts for the PID of the corresponding GlassFish Serverprocess.

`--options`
Sets the following `btrace-agent` options:

`debug`
Enables debugging for BTrace. Default value is false.

Examples

EXAMPLE 1 Enabling the Monitoring Service for GlassFish Server

This example enables monitoring for GlassFish Server in general by setting the `enable-monitoring` flag to `true` (default is `true`).

```
asadmin> enable-monitoring
Command enable-monitoring executed successfully
```

EXAMPLE 2 Enabling Monitoring for the Web and EJB Containers

This example enables monitoring for specific containers by setting their monitoring levels.

```
asadmin> enable-monitoring --modules web-container=LOW:ejb-container=HIGH
Command enable-monitoring executed successfully
```

EXAMPLE 3 Turning on Debugging for Monitoring

This example turns on debugging.

```
asadmin> enable-monitoring --options debug=true
Command enable-monitoring executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`disable-monitoring(1)`, `monitor(1)`, `list(1)`, `get(1)`, `set(1)`

`monitoring(5ASC)`

`asadmin(1M)`

Chapter 8, "Administering the Monitoring Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name enable-secure-admin – enables secure admin (if it is not already enabled), optionally changing the alias used for DAS-to-instance admin messages or the alias used for instance-to-DAS admin messages.

Synopsis

```
enable-secure-admin [--help]
[--adminalias=alias]
[--instancealias=alias]
```

Description The `enable-secure-admin` subcommand causes the DAS and the instances in the domain to use SSL certificates for encrypting the messages they send to each other. This subcommand also allows the DAS to accept administration messages from remote admin clients such as the asadmin utility and IDEs.

Note – You must restart any running servers in the domain after you enable or disable secure admin. It is simpler to enable or disable secure admin with only the DAS running, then restart the DAS, and then start any other instances.

By default, when secure admin is enabled the DAS and the instances use these SSL certificates to authenticate to each other as security "principals" and to authorize admin access. The `--asadminalias` value indicates to the DAS which SSL certificate it should use to identify itself to the instances. The `--instancealias` value determines for instances which SSL certificate they should use to identify themselves to the DAS.

Alternatively, you can use the `enable-secure-admin-internal-user` subcommand to cause the servers to identify themselves using a secure admin user name and password.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--adminalias`
The alias that refers to the SSL/TLS certificate on the DAS. This alias is used by the DAS to identify itself to instances. The default value is `s1as`.

`--instancealias`
The alias that refers to the SSL/TLS certificate on the instances. This alias is used by the instances to identify themselves to the DAS. The default value is `glassfish-instance`.

Examples

EXAMPLE 1 Enabling `secure admin` for a domain

The following example shows how to enable `secure admin` for a domain using an admin alias `adtest` and an instance alias `intest`

```
asadmin> enable-secure-admin --adminalias adtest --instancealias intest
server-config
default-config

Command enable-secure-admin executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`disable-secure-admin(1)`

`enable-secure-admin-principal(1)`

`enable-secure-admin-internal-user(1)`

`asadmin(1M)`

Name enable-secure-admin-internal-user – Instructs the GlassFish Server DAS and instances to use the specified admin user and the password associated with the password alias to authenticate with each other and to authorize admin operations.

Synopsis

```
enable-secure-admin-internal-user
[--help]
[--passwordalias pwdaliasname]
admin-username
```

Description The `enable-secure-admin-internal-user` subcommand instructs all servers in the domain to authenticate to each other, and to authorize admin operations submitted to each other, using an existing admin username and password rather than SSL certificates. This generally means that you must:

1. Create a valid admin user.

   ```
   asadmin> create-file-user --authrealmname admin-realm --groups
   asadmin newAdminUsername
   ```

2. Create a password alias for the just-created password.

   ```
   asadmin> create-password-alias passwordAliasName
   ```

3. Use that user name and password for inter-process authentication and admin authorization.

   ```
   asadmin>  enable-secure-admin-internal-user
   --passwordalias passwordAliasName
   newAdminUsername
   ```

If GlassFish Server finds at least one secure admin internal user, then if secure admin is enabled GlassFish Server processes will not use SSL authentication and authorization with each other and will instead use username password pairs.

If secure admin is enabled, all GlassFish Server processes continue to use SSL encryption to secure the content of the admin messages, regardless of how they authenticate to each other.

Most users who use this subcommand will need to set up only one secure admin internal user. As a general practice, you should not use the same user name and password pair for internal admin communication and for admin user login.

If you set up more than one secure admin internal user, you should not make any assumptions about which user name and password pair GlassFish Server will choose to use for any given admin request.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--passwordalias`
The password alias for the user that GlassFish Server should use for internally authenticating and authorizing the DAS to instances and the instances to the DAS.

Operands *admin-username*
The admin user name that GlassFish Server should use for internally authenticating and authorizing the DAS to instances and the instances to the DAS.

Examples **EXAMPLE 1** Specifying a user name and password for secure admin

The following example allows secure admin to use a user name and password alias for authentication and authorization between the DAS and instances, instead of certificates.

```
asadmin> enable-secure-admin-internal-user
--passwordalias passwordAliasName
newAdminUsername
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `enable-secure-admin(1)`

`disable-secure-admin-internal-user(1)`

`asadmin(1M)`

Name enable-secure-admin-principal – Instructs GlassFish Server, when secure admin is enabled, to accept admin requests from clients identified by the specified SSL certificate.

Synopsis

```
enable-secure-admin-principal
[--help]
 --alias aliasname | DN
```

Description The `enable-secure-admin-principal` subcommand instructs GlassFish Server to accept admin requests when accompanied by an SSL certificate with the specified distinguished name (DN). If you use the "`--alias` *aliasname*" form, then GlassFish Server looks in its truststore for a certificate with the specified alias and uses the DN associated with that certificate. Otherwise, GlassFish Server records the value you specify as the DN.

You must specify either the `--alias` option, or the DN.

You can run `enable-secure-admin-principal` multiple times so that GlassFish Server accepts admin requests from a client sending a certificate with any of the DNs you specify.

When you run `enable-secure-admin`, GlassFish Server automatically records the DNs for the admin alias and the instance alias, whether you specify those values or use the defaults. You do not need to run `enable-secure-admin-principal` yourself for those certificates. Other than these certificates, you must run `enable-secure-admin-principal` for any other DN that GlassFish Server should authorize to send admin requests. This includes DNs corresponding to trusted certificates (those with a certificate chain to a trusted authority.)

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--alias`
: The alias name of the certificate in the trust store. GlassFish Server looks up certificate in the trust store using that alias and, if found, stores the corresponding DN as being valid for secure administration. Because *alias-name* must be an alias associated with a certificate currently in the trust store, you may find it most useful for self-signed certificates.

Operands

DN
: The distinguished name of the certificate, specified as a comma-separated list in quotes. For example, "`CN=system.amer.oracle.com,OU=GlassFish,O=Oracle Corporation,L=Santa Clara,ST=California,C=US`".

Examples **EXAMPLE 1** Trusting a DN for secure administration

The following example shows how to specify a DN for authorizing access in secure administration.

```
asadmin> enable-secure-admin-principal
"CN=system.amer.oracle.com,OU=GlassFish,
O=Oracle Corporation,L=Santa Clara,ST=California,C=US"
```

EXAMPLE 1 Trusting a DN for secure administration *(Continued)*

```
Command enable-secure-admin-principal executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable-secure-admin(1)`

`disable-secure-admin-principal(1)`

`asadmin(1M)`

Name export – marks a variable name for automatic export to the environment of subsequent commands in multimode

Synopsis `export [--help] [`*variable-name=value* `[`*variable-name=value*`]*]`

Description In multimode, the `export` subcommand marks an environment variable for automatic export to the environment of subsequent commands. All subsequent commands use the variable name value as specified unless you exit multimode, or use the `unset` subcommand to unset the variable. If only the variable name is specified, the current value of that variable name is displayed.

If the `export` subcommand is used without any arguments, a list of all the exported variables and their values is displayed. Exported shell environment variables set prior to invoking the `asadmin` utility are imported automatically and set as exported variables within `asadmin`. Environment variables that are not exported cannot be read by the `asadmin` utility.

This subcommand is supported in local mode only.

Options `--help`
`-?`
Displays the help text for the subcommand.

Operands

variable-name=value	Variable name and value for automatic export to the environment to be used by subsequent commands.

Examples

EXAMPLE 1 Listing the Environment Variables That Are Set

This example lists the environment variables that have been set.

```
asadmin> export
AS_ADMIN_USER = admin
AS_ADMIN_HOST = bluestar
AS_ADMIN_PREFIX = server1.jms-service
AS_ADMIN_PORT = 8000
Command export executed successfully
```

EXAMPLE 2 Setting an Environment Variable

This example sets the `AS_ADMIN_HOST` environment variable to `bluestar`.

```
asadmin> export AS_ADMIN_HOST=bluestar
Command export executed successfully
```

EXAMPLE 3 Setting Multiple Environment Variables

This example sets a number of environment variables for the multimode environment.

```
asadmin> export AS_ADMIN_HOST=bluestar AS_ADMIN_PORT=8000
AS_ADMIN_USER=admin AS_ADMIN_PREFIX=server1.jms-service
Command export executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `unset(1)`, `multimode(1)`

`asadmin(1M)`

Name export-http-lb-config – exports the load balancer configuration or load balancer to a file

Synopsis
```
export-http-lb-config [--help] --config config_name | --lbname load_balancer_name [--target tar
```

Description The `export-http-lb-config` subcommand exports a load balancer configuration or load balancer into a file that the load balancer plug-in can use. The default file name is `loadbalancer.xml`, but you can specify a different name. Once exported, you manually copy the exported file to the load balancer plug-in location before configuration changes are applied. The `--target` option makes it possible to generate a `loadbalancer.xml` for clusters or standalone instances without having to manually create `lb-config` or `load-balancer` elements in the target's `domain.xml`.

To apply changes to the load balancer without manually copying the configuration file, configure the load balancer to automatically apply changes with `create-http-lb`. If you use the `create-http-lb` subcommand, you do not need to use `export-http-lb-config`.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--config`
Specifies which load balancer configuration to export.

Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--lbname`
Specifies the load balancer to export.

Specify either a load balancer configuration or a load balancer. Specifying both results in an error.

`--retrieve`
If set to `true`, retrieves the `loadbalancer.xml` file from the remote machine. The default is `false`.

`--target`
Specifies the target to which the load balancer configuration will be exported. If a target is not specified, the load balancer configuration is exported to the location specified with *file_name*.

Operands

file_name
Specifies the file name and location of the exported configuration.

- If you specify a directory (relative or absolute) but not a file name, the file named `loadbalancer.xml.`*load_balancer_config_name* is created in the specified directory. On Microsoft Windows systems the path must be in quotes.

- If you specify a file name in a relative or absolute path, the file is created with the name you specify in the directory you specify.
- If you specify a file name but do not specify a directory, the file is created with that name in the current working directory.
- If you do not specify this operand, the default value is a file named `loadbalancer.xml.`*load_balancer_config_name* created in the *app_sever_install*`/domains/`*domain_name*`/generated` directory.

target
Specifies the target to which the configuration will be exported.

Valid values are:

- *cluster_name*- Specifies a cluster and its server instances.
- *stand-alone_instance_name*- Specifies a specific server instance.

Examples

EXAMPLE 1 Exporting a Load Balancer Configuration on UNIX

The following example exports a load balancing configuration named `mycluster-http-lb-config` to a file named `loadbalancer.xml` in the `/Sun/AppServer` directory .

```
asadmin> export-http-lb-config --config mycluster-http-lb-config /Sun/AppServer/loadbalancer.xml
Command export-http-lb-config executed successfully.
```

EXAMPLE 2 Exporting a Load Balancer Configuration on Windows

The following example exports a load balancing configuration named `mycluster-http-lb-config` to a file named `loadbalancer.xml` in the `C:\Sun\AppServer` directory on a Microsoft Windows system.

```
asadmin> export-http-lb-config --config mycluster-http-lb-config "C:\Sun\AppServer\loadbalancer.xml
Command export-http-lb-config executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also

`create-http-lb(1)`, `create-http-lb-config(1)`, `list-http-lb-configs(1)`

`asadmin(1M)`

Name export-sync-bundle – exports the configuration data of a cluster or standalone instance to an archive file

Synopsis

```
export-sync-bundle [--help]
--target target
[--retrieve={false|true}]
[file-name]
```

Description The `export-sync-bundle` subcommand exports the configuration data of a cluster or standalone instance to an archive file. The archive file can then be used with the `import-sync-bundle(1)` subcommand to restore the configuration data.

Importing an instance's configuration data transfers the data to a host for an instance without the need for the instance to be able to communicate with the domain administration server (DAS). Importing an instance's configuration data is typically required for the following reasons:

- To reestablish the instance after an upgrade
- To synchronize the instance manually with the DAS when the instance cannot contact the DAS

The subcommand creates an archive that contains the following files and directories in the current domain directory:

- All the files in the following directories:
  - `config`
  - `docroot`
- The entire contents of the following directories and their subdirectories:
  - `applications`
  - `config/`*target*, where *target* is the cluster or standalone instance for which configuration data is being exported
  - `generated`
  - `lib`

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The cluster or standalone instance for which to export configuration data. The `--target` option is required.

This option must not specify a clustered GlassFish Server instance. If this option specifies a clustered instance, an error occurs. To export configuration data for a clustered instance, specify the name of the cluster of which the instance is a member, not the instance.

`--retrieve`
Specifies whether the archive file is downloaded from the DAS host to the host where the subcommand is run.

Possible values are as follows:

`true`
The archive file is downloaded to the host where the subcommand is run.

`false`
The archive file is not downloaded and remains on the DAS host (default).

Operands *file-name*
The file name and location of the archive file to which to export the data.

The default depends on the setting of the `--retrieve` option:

- If `--retrieve` is `false`, the default is `sync/`*target*`-sync-bundle.zip` in the current domain directory.
- If `--retrieve` is `true`, the default is *target*`-sync-bundle.zip` in the current working directory.

target is the cluster or standalone instance that the `--target` option specifies.

If a relative path is specified, the directory to which the path is appended depends on the setting of the `--retrieve` option:

- If `--retrieve` is `false`, the path is appended to the `config` subdirectory of the current domain directory.
- If `--retrieve` is `true`, the path is appended to the current working directory.

If an existing directory is specified without a filename, the file name of the archive file is *target*`-sync-bundle.zip`, where *target* is the cluster or standalone instance that the `--target` option specifies.

Examples **EXAMPLE 1** Exporting the Configuration Data of a Cluster

This example exports the configuration data of the cluster `pmdcluster`.

```
asadmin> export-sync-bundle --target=pmdcluster
Sync bundle: /export/glassfish3/glassfish/domains/domain1/sync/
pmdcluster-sync-bundle.zip

Command export-sync-bundle executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `import-sync-bundle(1)`

`asadmin(1M)`

Name flush-connection-pool – reintializes all connections established in the specified connection pool

Synopsis
```
flush-connection-pool [--help] pool_name
[--appname application [--modulename module]
```

Description The `flush-connection-pool` subcommand resets a JDBC connection pool or a connector connection pool to its initial state. Any existing live connections are destroyed, which means that the transactions associated with these connections are lost. The subcommand then recreates the initial connections for the pool, and restores the pool to its steady pool size.

This subcommand is supported in remote mode only.

Application Scoped Resources The `flush-connection-pool` subcommand can target resources that are scoped to a specific application or module, as defined in the `glassfish-resources.xml` for the GlassFish domain.

- To reference the `jndi-name` for an application scoped resource, perform the lookup using the `java:app` prefix.
- To reference the `jndi-name` for a module scoped resource, perform the lookup using the `java:module` prefix.

The `jndi-name` for *application-scoped-resources* or *module-scoped-resources* are specified using the format `java:app/`*jdbc/myDataSource* or `java:module/`*jdbc/myModuleLevelDataSource*. This naming scope is defined in the Java EE 6 Specification (`http://download.oracle.com/javaee/6/api/`).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--appname`
Name of the application in which the application scoped resource is defined.

`--modulename`
Name of the module in which the module scoped resource is defined.

Operands

pool_name
Name of the connection pool to be reinitialized.

Examples This example reinitializes the JDBC connection pool named `__TimerPool`.

```
asadmin> flush-connection-pool __TimerPool
Command flush-connection-pool executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-connector-connection-pools(1)`, `list-jdbc-connection-pools(1)`

`asadmin(1M)`

Name flush-jmsdest – purges messages in a JMS destination.

Synopsis

```
flush-jmsdest [--help]
--desttype {topic|queue}
[--target target]
destname
```

Description The `flush-jmsdest` subcommand purges the messages from a physical destination in the server's Java Message Service (JMS) configuration.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--desttype`
This option indicates the type of physical destination from which you want to purge messages. The supported destination types are `topic` and `queue`.

`--target`
Purges messages from the physical destination only for the specified target. Valid values are as follows:

`server`
Purges messages from the physical destination for the default server instance. This is the default value.

configuration-name
Purges messages from the physical destination in the specified configuration.

cluster-name
Purges messages from the physical destination for every server instance in the specified cluster.

instance-name
Purges messages from the physical destination for the specified server instance.

Operands

dest_name
The unique identifier of the JMS destination to be purged.

Examples

EXAMPLE 1 Purging messages from a physical destination

The following subcommand purges messages from the queue named `PhysicalQueue`.

```
asadmin> flush-jmsdest --desttype queue PhysicalQueue
Command flush-jmsdest executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jmsdest(1)`, `list-jmsdest(1)`, `create-jmsdest(1)`

`asadmin(1M)`

Name freeze-transaction-service – freezes the transaction subsystem

Synopsis

```
freeze-transaction-service [--help] [--target target]
```

Description The `freeze-transaction-service` subcommand freezes the transaction subsystem, preventing the transaction manager from starting, completing, or changing the state of all in-flight transactions. Invoke this command before rolling back any in-flight transactions. Invoking this subcommand on an already frozen transaction subsystem has no effect. Restarting the server unfreezes the transaction subsystem. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are freezing the transaction service. Valid values are:

`server`
Freezes the transaction service for the default server instance `server` and is the default value.

configuration_name
Freezes the transaction service for all server instances that use the named configuration.

cluster_name
Freezes the transaction service for every server instance in the cluster.

instance_name
Freezes the transaction service for a particular server instance.

Examples **EXAMPLE 1** Using freeze-transaction-service

```
% asadmin freeze-transaction-service
Command freeze-transaction-service executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `unfreeze-transaction-service(1)`, `rollback-transaction(1)`, `recover-transactions(1)`

`asadmin(1M)`

Chapter 19, "Administering Transactions," in *Oracle GlassFish Server 3.1 Administration Guide*

Chapter 44, "Transactions," in *The Java EE 6 Tutorial*

Name generate-jvm-report – shows the JVM machine statistics for a given target instance

Synopsis

```
generate-jvm-report [--help] [--type=jvm-statistic-type] [--target target]
```

Description The `generate-jvm-report` subcommand creates a report that shows the threads (dump of stack trace), classes, memory, or loggers for a given target instance, including the domain administration server (DAS). If a type is not specified, a summary report is generated. This subcommand only provides statistics for the GlassFish Server instance processes. This subcommand provides an alternative to sending Ctrl+Break or `kill -3` signals to GlassFish Server processes to obtain a stack trace for processes that are hanging.

The information in the report is obtained from managed beans (MBeans) and MXBeans that are provided in the Java Platform, Standard Edition (Java SE) or JDK software with which GlassFish Server is being used.

If GlassFish Server is running in the Java Runtime Environment (JRE) software from JDK release 6 or Java SE 6, additional information is provided. For example:

- System load on the available processors
- Object monitors that are currently held or requested by a thread
- Lock objects that a thread is holding, for example, `ReentrantLock` objects and `ReentrantReadWriteLock` objects

If the JRE software cannot provide this information, the report contains the text `NOT_AVAILABLE`.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you are showing JVM machine statistics.

Valid values are as follows:

`server`
Specifies the DAS (default).

instance-name
Specifies a GlassFish Server instance.

cluster-name
Specifies a cluster.

configuration-name
Specifies a named configuration.

`--type`
The type of report that is to be generated. Default is `summary`.

`summary`
Displays summary information about the threads, classes, and memory (default).

`memory`
Provides information about heap and non-heap memory consumption, memory pools, and garbage collection statistics for a given target instance.

`class`
Provides information about the class loader for a given target instance.

`thread`
Provides information about threads running and the thread dump (stack trace) for a given target instance.

`log`
Provides information about the loggers that are registered in the Virtual Machine for the Java platform (Java Virtual Machine or JVM machine).[1]

Examples

EXAMPLE 1 Obtaining Summary Information for the JVM Machine

This example shows a partial listing of a report that is generated if no type is specified. This same report is generated if the `summary` type is specified.

```
asadmin> generate-jvm-report
Operating System Information:
Name of the Operating System: SunOS
Binary Architecture name of the Operating System: sparc, Version: 5.10
Number of processors available on the Operating System: 32
System load on the available processors for the last minute: 7.921875.
(Sum of running and queued runnable entities per minute)
General Java Runtime Environment Information for the VM: 64097@sr1-usca-22
...
sun.desktop = gnome
sun.io.unicode.encoding = UnicodeBig
sun.java.launcher = SUN_STANDARD
sun.jnu.encoding = ISO646-US
sun.management.compiler = HotSpot Client Compiler
sun.os.patch.level = unknown
user.dir = /home/thisuser/GlassFish/glassfishv3/glassfish/domains/mydomain4/config
user.home = /home/thisuser
user.language = en
user.name = thisuser
user.timezone = US/Pacific
Command generate-jvm-report executed successfully
```

[1] The terms "Java Virtual Machine" and "JVM" mean a Virtual Machine for the Java platform.

EXAMPLE 2 Obtaining Information for a Particular JVM Machine Type

This example generates a report that shows information on the class loader.

```
asadmin> generate-jvm-report --type=class
Class loading and unloading in the Java Virtual Machine:
Number of classes currently loaded in the Java Virtual Machine: 3,781
Number of classes loaded in the Java Virtual Machine since the startup: 3,868
Number of classes unloaded from the Java Virtual Machine: 87
Just-in-time (JIT) compilation information in the Java Virtual Machine:
Java Virtual Machine compilation monitoring allowed: true
Name of the Just-in-time (JIT) compiler: HotSpot Client Compiler
Total time spent in compilation: 0 Hours 0 Minutes 4 Seconds
Command generate-jvm-report executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jvm-options(1)`, `delete-jvm-options(1)`, `list-jvm-options(1)`

`asadmin(1M)`

Name get – gets the values of configurable or monitorable attributes

Synopsis
```
get [--help] [--monitor[={true|false}]]
(dotted-attribute--name)+
```

Description The `get` subcommand uses dotted names to get the names and values of configurable or monitorable attributes for GlassFish Server elements.

You can use the `list(1)` subcommand to display the dotted names that represent individual server components and subsystems. For example, a dotted name might be `server.applications.web-module`. Attributes from the monitoring hierarchy are read-only, but configuration attributes can be modified using the `set(1)` subcommand. For more detailed information on dotted names, see the `dotted-names(5ASC)` help page.

Note – Characters that have special meaning to the shell or command interpreter, such as * (asterisk), should be quoted or escaped as appropriate to the shell, for example, by enclosing the argument in quotes. In multimode, quotes are needed only for arguments that include spaces, quotes, or backslash.

The following list shows common usage of the `get` subcommand with the * (asterisk):

`get *` or `get *.*`
Gets all values on all dotted name prefixes.

`get domain*` or `get domain*.*`
Gets all values on the dotted names that begin with `domain`.

`get *config*.*.*`
Gets all values on the dotted names that match `*config*.*`.

`get domain.j2ee-applications.*.ejb-module.*.*`
Gets all values on all EJB modules of all applications.

`get *web-modules.*.*`
Gets all values on all web modules whether in an application or standalone.

`get *.*.*.*`
Gets all values on all dotted names that have four parts.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--monitor` or `-m`
Defaults to false. If set to false, the configurable attribute values are returned. If set to true, the monitorable attribute values are returned.

Operands

dotted-attribute-name — Identifies the attribute name in the dotted notation. At least one dotted name attribute is required. The dotted notation is the syntax used to access attributes of configurable entities.

Examples

EXAMPLE 1 Getting the Attributes of a Configurable Element

This example gets the attributes of `listener.http-listener-1`.

```
asadmin> get server.http-service.http-listener.http-listener-1.*
server.http-service.http-listener.http-listener-1.acceptor-threads = 1
server.http-service.http-listener.http-listener-1.address = 0.0.0.0
server.http-service.http-listener.http-listener-1.blocking-enabled = false
server.http-service.http-listener.http-listener-1.default-virtual-server = server
server.http-service.http-listener.http-listener-1.enabled = true
server.http-service.http-listener.http-listener-1.external-port =
server.http-service.http-listener.http-listener-1.family = inet
server.http-service.http-listener.http-listener-1.id = http-listener-1
server.http-service.http-listener.http-listener-1.port = 8080
server.http-service.http-listener.http-listener-1.redirect-port =
server.http-service.http-listener.http-listener-1.security-enabled = false
server.http-service.http-listener.http-listener-1.server-name =
server.http-service.http-listener.http-listener-1.xpowered-by = true
Command get executed successfully.
```

EXAMPLE 2 Getting Monitorable Objects

This example gets the configuration attributes for setting the monitoring level and shows whether they are enabled (LOW or HIGH) or disabled (OFF). The `jvm` component is enabled for monitoring.

```
asadmin> get server.monitoring-service.module-monitoring-levels.*
server.monitoring-service.module-monitoring-levels.connector-connection-pool=OFF
server.monitoring-service.module-monitoring-levels.connector-service=OFF
server.monitoring-service.module-monitoring-levels.d-trace=OFF
server.monitoring-service.module-monitoring-levels.ejb-container=OFF
server.monitoring-service.module-monitoring-levels.http-service=OFF
server.monitoring-service.module-monitoring-levels.jdbc-connection-pool=OFF
server.monitoring-service.module-monitoring-levels.jms-service=OFF
server.monitoring-service.module-monitoring-levels.jvm=HIGH
server.monitoring-service.module-monitoring-levels.orb=OFF
server.monitoring-service.module-monitoring-levels.thread-pool=OFF
server.monitoring-service.module-monitoring-levels.transaction-service=OFF
server.monitoring-service.module-monitoring-levels.web-container=OFF
Command get executed successfully.
```

EXAMPLE 3 Getting Attributes and Values for a Monitorable Object

This example gets all attributes and values of the `jvm` monitorable object.

```
asadmin> get --monitor server.jvm.*
server.jvm.HeapSize_Current = 45490176
server.jvm.HeapSize_Description = Describes JvmHeapSize
server.jvm.HeapSize_HighWaterMark = 45490176
server.jvm.HeapSize_LastSampleTime = 1063217002433
```

EXAMPLE 3 Getting Attributes and Values for a Monitorable Object *(Continued)*

```
server.jvm.HeapSize_LowWaterMark = 0
server.jvm.HeapSize_LowerBound = 0
server.jvm.HeapSize_Name = JvmHeapSize
server.jvm.HeapSize_StartTime = 1063238840055
server.jvm.HeapSize_Unit = bytes
server.jvm.HeapSize_UpperBound = 531628032
server.jvm.UpTime_Count = 1063238840100
server.jvm.UpTime_Description = Describes JvmUpTime
server.jvm.UpTime_LastSampleTime = 1-63238840070
server.jvm.UpTime_Name = JvmUpTime
server.jvm.UpTime_StartTime = 1063217002430
server.jvm.UpTime_Unit = milliseconds
Command get executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list`(1), `set`(1)

`dotted-names`(5ASC)

`asadmin`(1M)

Oracle GlassFish Server 3.1 Administration Guide

Name get-client-stubs – retrieves the application JAR files needed to launch the application client.

Synopsis `get-client-stubs [--help] --appname` *application_name local_directory_path*

Description The `get-client-stubs` subcommand copies the required JAR files for an `AppClient` standalone module or each `AppClient` module in an application from the server machine to the local directory. Each client's generated JAR file is retrieved, along with any required supporting JAR files . The client JAR file name is of the form *app-name*`Client.jar`. Before executing the `get-client-stubs` subcommand, you must deploy the application or module. The generated client JAR file is useful for running the application using the `appclient` utility. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--appname`
The name of the application or stand-alone client module.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Operands

local_directory_path
The path to the local directory where the client stub JAR file should be stored.

Examples **EXAMPLE 1** Using get-client-stubs

```
asadmin> get-client-stubs --appname myapplication /sample/example
Command get-client-stubs executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `deploy(1)`, `redeploy(1)`, `undeploy(1)`

`appclient(1M)`, `asadmin(1M)`, `package-appclient(1M)`

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Name get-health – provides information on the cluster health

Synopsis `get-health [--help]` *cluster_name*

Description The `get-health` subcommand gets information about the health of the cluster. Note that if the group management service (GMS) is not enabled, the basic information about whether the server instances in this cluster are running or not running is not returned. For each server instance, one of the following states is reported: `not started`, `started`, `stopped`, `rejoined`, or `failed`. This subcommand is available in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

cluster_name
The name of the cluster for which you want the health information. This subcommand prompts you for the cluster name if you don't specify it.

Examples **EXAMPLE 1** Checking the health of server instances in a cluster

```
asadmin> get-health cluster1
instance1 started since Wed Sep 29 16:32:46 EDT 2010
instance2 started since Wed Sep 29 16:32:45 EDT 2010
Command get-health executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `validate-multicast(1)`

`asadmin(1M)`

Name import-sync-bundle – imports the configuration data of a clustered instance or standalone instance from an archive file

Synopsis

```
import-sync-bundle [--help]
--instance instance-name
[--nodedir node-dir] [--node node-name]
file-name
```

Description The `import-sync-bundle` subcommand imports the configuration data of a clustered instance or standalone instance from an archive file that was created by the `export-sync-bundle(1)` subcommand.

You must run this subcommand on the host where the instance resides. To contact the domain administration server (DAS), this subcommand requires the name of the host where the DAS is running. If a nondefault port is used for administration, this subcommand also requires the port number. You must provide this information through the `--host` option and the `--port` option of the `asadmin(1M)` utility.

Importing an instance's configuration data transfers the data to a host for an instance without the need for the instance to be able to communicate with the DAS. Importing an instance's configuration data is typically required for the following reasons:

- To reestablish the instance after an upgrade
- To synchronize the instance manually with the domain administration server (DAS) when the instance cannot contact the DAS

The subcommand imports an instance's configuration data by performing the following operations:

- Creating or updating the instance's files and directories
- Attempting to register the instance with the DAS

If the attempt to register the instance with the DAS fails, the subcommand does not fail. Instead, the subcommand displays a warning that the attempt failed. The warning contains the command to run to register the instance with the DAS.

The `import-sync-bundle` subcommand does not contact the DAS to determine the node on which the instance resides. If the node is not specified as an option of the subcommand, the subcommand determines the node from the DAS configuration in the archive file.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--instance`
The instance for which configuration data is being imported. The instance must already exist in the DAS configuration. The archive file from which the data is being imported must contain data for the specified instance.

`--nodedir`
The directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`.

`--node`
The node on which the instance resides. If this option is omitted, the subcommand determines the node from the DAS configuration in the archive file.

Operands

file-name
The name of the file, including the path, that contains the archive file to import. This operand is required.

Examples

EXAMPLE 1 Importing Configuration Data for a Clustered Instance

This example imports the configuration for the clustered instance `ymli2` on the node `sj02` from the archive file `/export/glassfish3/glassfish/domains/domain1/sync/ymlcluster-sync-bundle.zip`.

The command is run on the host `sj02`, which is the host that the node `sj02` represents. The DAS is running on the host `sr04` and uses the default HTTP port for administration.

```
sj02# asadmin --host sr04 import-sync-bundle --node sj02 --instance ymli2
/export/glassfish3/glassfish/domains/domain1/sync/ymlcluster-sync-bundle.zip
Command import-sync-bundle executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`export-sync-bundle(1)`

`asadmin(1M)`

Name install-node – installs GlassFish Server software on specified hosts

Synopsis

```
install-node [--help]
[--archive archive]
[--create={false|true}] [--save[={false|true}]
[--installdir install-dir]
[--sshport ssh-port] [--sshuser ssh-user]
[--sshkeyfile ssh-keyfile]
[--force={false|true}]
host-list
```

Description The `install-node` subcommand installs GlassFish Server software on the hosts that are specified as the operand of the subcommand. This subcommand requires secure shell (SSH) to be configured on the host where the subcommand is run and on each host where the GlassFish Server software is being installed.

If necessary, the subcommand creates a ZIP archive of the GlassFish Server software from the installation where this subcommand is run. The archive does not contain the `domains` directory or the `nodes` directory. These directories are synchronized from the domain administration server (DAS) when instances on nodes that represent the hosts are created and started. The subcommand does not delete the archive after installing the GlassFish Server software from the archive on the specified hosts.

If multiple hosts are specified, the configuration of the following items is the same on all hosts:

- Base installation directory
- SSH port
- SSH user
- SSH key file

If the SSH key file does not exist on a host where the GlassFish Server software is to be installed, the subcommand runs interactively and prompts for a password. To enable the subcommand to run noninteractively, the following conditions must be met:

- The `--interactive` option of the `asadmin(1M)` utility must be `false`.
- The `--passwordfile` option of the `asadmin` utility must specify a password file.
- The password file must contain the `AS_ADMIN_SSHPASSWORD` entry.

The subcommand does not modify the configuration of the DAS.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--archive`
The absolute path to the archive file of the GlassFish Server software that is to be installed. If no archive file is specified, the subcommand creates an archive from the installation of GlassFish Server software from which the subcommand is run. This archive is created in the home directory of the user that is running the command.

`--create`
Specifies whether the subcommand should create an archive file of the GlassFish Server software to install.

`false`
No archive file is created. The subcommand installs the software from the existing archive file that the `--archive` option specifies (default) .

`true`
The subcommand creates an archive file from the installation of GlassFish Server software from which the subcommand is run.

`--save`
Specifies whether the archive file from which the software is installed is saved after installation.

`false`
The archive file is not saved. The subcommand deletes the file after installing the software (default).

`true`
The archive file is saved.

`--installdir`
The absolute path to the parent of the base installation directory where the GlassFish Server software is to be installed on each host, for example, `/export/glassfish3/`. If the directory does not exist, the subcommand creates the directory.

The user that is running this subcommand must have write access to the specified directory. Otherwise, an error occurs.

To overwrite an existing an installation of the GlassFish Server software, set the `--force` option to `true`. If the directory already contains an installation and the `--force` option is `false`, an error occurs.

The default is the parent of the base installation directory of the GlassFish Server software on the host where this subcommand is run.

`--sshport`
The port to use for SSH connections to the host where the GlassFish Server software is to be installed. The default is 22.

`--sshuser`
The user on the host where the GlassFish Server software is to be installed that is to run the process for connecting through SSH to the host. The default is the user that is running this subcommand. To ensure that the DAS can read this user's SSH private key file, specify the user that is running the DAS process.

`--sshkeyfile`
The absolute path to the SSH private key file for user that the `--sshuser` option specifies. This file is used for authentication to the `sshd` daemon on the host.

The user that is running this subcommand must be able to reach the path to the key file and read the key file.

The default is a key file in the user's `.ssh` directory. If multiple key files are found, the subcommand uses the following order of preference:

1. `id_rsa`
2. `id_dsa`
3. `identity`

`--force`
Specifies whether the subcommand overwrites an existing installation of the GlassFish Server software in the directory that the `--installdir` option specifies. Possible values are as follows:

`false`
The existing installation is not overwritten (default).

`true`
The existing installation is overwritten.

Operands *host-list*
A space-separated list of the names of the hosts where the GlassFish Server software is to be installed.

Examples **EXAMPLE 1** Installing GlassFish Server Software at the Default Location

This example installs GlassFish Server software on the hosts `sj03.example.com` and `sj04.example.com` at the default location.

```
asadmin> install-node sj03.example.com sj04.example.com
Created installation zip /home/gfuser/glassfish2339538623689073993.zip
Successfully connected to gfuser@sj03.example.com using keyfile /home/gfuser
/.ssh/id_rsa
Copying /home/gfuser/glassfish2339538623689073993.zip (81395008 bytes) to
sj03.example.com:/export/glassfish3
Installing glassfish2339538623689073993.zip into sj03.example.com:/export/glassfish3
Removing sj03.example.com:/export/glassfish3/glassfish2339538623689073993.zip
Fixing file permissions of all files under sj03.example.com:/export/glassfish3/bin
Successfully connected to gfuser@sj04.example.com using keyfile /home/gfuser
```

EXAMPLE 1 Installing GlassFish Server Software at the Default Location *(Continued)*

```
/.ssh/id_rsa
Copying /home/gfuser/glassfish2339538623689073993.zip (81395008 bytes) to
sj04.example.com:/export/glassfish3
Installing glassfish2339538623689073993.zip into sj04.example.com:/export/glassfish3
Removing sj04.example.com:/export/glassfish3/glassfish2339538623689073993.zip
Fixing file permissions of all files under sj04.example.com:/export/glassfish3/bin
Command install-node executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also uninstall-node(1)

asadmin(1M)

Name jms-ping – checks if the JMS service is up and running

Synopsis

```
jms-ping [--help]
[-- target target]
```

Description The `jms-ping` subcommand checks if the Java Message Service (JMS) service (also known as the JMS provider) is up and running. When you start the GlassFish Server, the JMS service starts by default.

The `jms-ping` subcommand pings only the default JMS host within the JMS service. It displays an error message when it is unable to ping a built-in JMS service.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which the operation is to be performed. Valid values are as follows:

`server`
Pings the JMS service for the default server instance. This is the default value

configuration-name
Pings the JMS service for all clusters using the specified configuration.

cluster-name
Pings the JMS service for the specified cluster.

instance-name
Pings the JMS service for the specified server instance.

-

Examples **EXAMPLE 1** Verifying that the JMS service is running

The following subcommand checks to see if the JMS service is running on the default server.

```
asadmin> jms-ping
JMS-ping command executed successfully
Connector resoure test_jms_adapter created.
Command jms-ping executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-host(1)`, `list-jms-hosts(1)`, `delete-jms-host(1)`

`asadmin(1M)`

Name list – lists configurable or monitorable elements

Synopsis
```
list [--help] [--monitor={false|true}]
[dotted-parent-attribute-name]
```

Description The `list` subcommand lists configurable and monitorable attributes of GlassFish Server.

The output of the `list` subcommand is a list of the dotted names that represent individual server components and subsystems. For example, `server.applications.web-module`. After you know the particular component or subsystem, you can then use the `get` subcommand to access any attributes, and the `set` subcommand to modify configurable attributes.

The following rules apply to dotted names in a `list` subcommand:

Note – Characters that have special meaning to the shell or command interpreter, such as * (asterisk), should be quoted or escaped as appropriate to the shell, for example, by enclosing the argument in quotes. In multimode, quotes are needed only for arguments that include spaces, quotes, or backslash.

- Any `list` subcommand that has a dotted name that is not followed by a wildcard (*) lists the current node's immediate children. For example, the following command lists all immediate children belonging to the server node:

  ```
  asadmin> list server
  ```

- Any `list` subcommand that has a dotted name followed by a wildcard(*) lists a hierarchical tree of child nodes from the current node. For example, the following command lists all child nodes of applications and their subsequent child nodes, and so on:

  ```
  asadmin> list server.applications.*
  ```

- Any `list` subcommand that has a dotted name preceded or followed by a wildcard (*) of the form **dotted name* or *dottedname** lists all nodes and their child nodes that match the regular expression created by the provided matching pattern.

For detailed information about dotted names, see the `dotted-names(5ASC)` help page.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--monitor`
`-m`
: Defaults to false. If set to false, the configurable attribute values are returned. If set to true, the monitorable attribute values are returned.

Operands

dotted-parent-element-name Configurable or monitorable element name

Examples

EXAMPLE 1 Listing Dotted Names of Configurable Elements

This example lists the elements that can be configured.

```
asadmin> list *
applications
configs
configs.config.server-config
configs.config.server-config.admin-service
configs.config.server-config.admin-service.das-config
configs.config.server-config.admin-service.jmx-connector.system
configs.config.server-config.admin-service.property.adminConsoleContextRoot
configs.config.server-config.admin-service.property.adminConsoleDownloadLocation
configs.config.server-config.admin-service.property.ipsRoot
configs.config.server-config.ejb-container
configs.config.server-config.ejb-container.ejb-timer-service
configs.config.server-config.http-service
configs.config.server-config.http-service.access-log
configs.config.server-config.http-service.virtual-server.__asadmin
configs.config.server-config.http-service.virtual-server.server
configs.config.server-config.iiop-service
configs.config.server-config.iiop-service.iiop-listener.SSL
configs.config.server-config.iiop-service.iiop-listener.SSL.ssl
configs.config.server-config.iiop-service.iiop-listener.SSL_MUTUALAUTH
configs.config.server-config.iiop-service.iiop-listener.SSL_MUTUALAUTH.ssl
configs.config.server-config.iiop-service.iiop-listener.orb-listener-1
configs.config.server-config.iiop-service.orb
configs.config.server-config.java-config
configs.config.server-config.jms-service
configs.config.server-config.jms-service.jms-host.default_JMS_host
...
property.administrative.domain.name
resources
resources.jdbc-connection-pool.DerbyPool
resources.jdbc-connection-pool.DerbyPool.property.DatabaseName
resources.jdbc-connection-pool.DerbyPool.property.Password
resources.jdbc-connection-pool.DerbyPool.property.PortNumber
resources.jdbc-connection-pool.DerbyPool.property.User
resources.jdbc-connection-pool.DerbyPool.property.connectionAttributes
resources.jdbc-connection-pool.DerbyPool.property.serverName
resources.jdbc-connection-pool.__TimerPool
resources.jdbc-connection-pool.__TimerPool.property.connectionAttributes
resources.jdbc-connection-pool.__TimerPool.property.databaseName
resources.jdbc-resource.jdbc/__TimerPool
resources.jdbc-resource.jdbc/__default
servers
servers.server.server
servers.server.server.resource-ref.jdbc/__TimerPool
```

EXAMPLE 1 Listing Dotted Names of Configurable Elements *(Continued)*

```
servers.server.server.resource-ref.jdbc/__default
system-applications
Command list executed successfully.
```

EXAMPLE 2 Listing Attributes of a Configurable Element

This example lists the attributes of the web container.

```
asadmin> list configs.config.server-config.web-container
configs.config.server-config.web-container
configs.config.server-config.web-container.session-config
Command list executed successfully.
```

EXAMPLE 3 Listing Dotted Names of Monitorable Objects

This example lists the names of the monitorable objects that are enabled for monitoring.

```
asadmin>  list --monitor *
server.jvm
server.jvm.class-loading-system
server.jvm.compilation-system
server.jvm.garbage-collectors
server.jvm.garbage-collectors.Copy
server.jvm.garbage-collectors.MarkSweepCompact
server.jvm.memory
server.jvm.operating-system
server.jvm.runtime
server.network
server.network.admin-listener
server.network.admin-listener.connections
server.network.admin-listener.file-cache
server.network.admin-listener.keep-alive
server.network.admin-listener.thread-pool
server.network.http-listener-1
server.network.http-listener-1.connections
server.network.http-listener-1.file-cache
server.network.http-listener-1.keep-alive
server.network.http-listener-1.thread-pool
server.transaction-service
Command list executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also get(1), set(1)

dotted-names(5ASC)

`asadmin`(1M)

Oracle GlassFish Server 3.1 Administration Guide

Name list-admin-objects – gets all the administered objects

Synopsis `list-admin-objects [--help] [`*target*`]`

Description The `list-admin-objects` subcommand lists all the administered objects.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The target for which administered objects are to be listed. Valid values are as follows:

`server`
Lists the administered objects on the default server instance. This is the default value.

configuration-name
Lists the administered objects in the specified configuration.

cluster-name
Lists the administered objects on all server instances in the specified cluster.

instance-name
Lists the administered objects on a specified server instance.

Examples **EXAMPLE 1** Listing Administered Objects

This example lists all the administered objects.

```
asadmin> list-admin-objects
jms/samplequeue
jms/anotherqueue
Command list-admin-objects executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-admin-object(1)`, `delete-admin-object(1)`

`asadmin(1M)`

Name list-application-refs – lists the existing application references

Synopsis
```
list-application-refs [--help] [--long={false|true}] [target]
```

Description The `list-application-refs` subcommand lists all application references in a cluster or an unclustered server instance. This effectively lists all the modules deployed on the specified target (for example, J2EE applications, Web modules, and enterprise bean modules).

If multiple versions of a module or application are deployed, this subcommand lists all versions. To list which version is enabled, set the `--long` option to `true`. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

The target instance or instances making up the cluster need not be running or available for this subcommand to succeed.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
If `true`, displays whether each module or application listed is enabled. The default is `false`.

Operands *target*
The target for which you are listing the application references. Valid values are

- `server`- Specifies the default server instance as the target. `server` is the name of the default server instance and is the default value.
- *cluster_name*- Specifies a certain cluster as the target.
- *instance_name*- Specifies a certain server instance as the target.

Examples **EXAMPLE 1** Listing Application References

The following example lists the application references for the unclustered server instance `NewServer`.

```
asadmin> list-application-refs NewServer
ClientSessionMDBApp
MEjbApp
__ejb_container_timer_app
Command list-application-refs executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-application-ref`(1), `delete-application-ref`(1)

`asadmin`(1M)

Oracle GlassFish Server 3.1 Application Deployment Guide

Name list-applications – lists deployed applications

Synopsis

```
list-applications [--help]
[--long={false|true}] [--resources] [--subcomponents]
[--type type] [target]
```

Description The `list-applications` subcommand lists deployed Java EE applications and the type of each application that is listed.

If the `--type` option is not specified, all applications are listed. If the type option is specified, you must specify a type. The possible types are listed in the Options section of this help page.

If multiple versions of a module or application are deployed, this subcommand lists all versions. To list which version is enabled, set the `--long` option to `true`. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--long`
: If `true`, displays whether each module or application listed is enabled. The default is `false`.

`--resources`
: Lists the application-scoped resources for each application. If the `--subcomponents` option is also used, lists the application-scoped resources for each component within the application.

`--subcomponents`
: Lists the subcomponents of each application. The subcomponents listed depend on the application type. For example, for a Java EE application (EAR file), modules are listed. For a web application, servlets and JSP pages are listed. For an EJB module, EJB subcomponents are listed.

`--type`
: Specifies the type of the applications that are to be listed. The options are as follows:

  - `application`
  - `appclient`
  - `connector`
  - `ejb`
  - `web`
  - `webservice`

  If no type is specified, all applications are listed.

Operands

`--target`
This is the name of the target upon which the subcommand operates. The valid values are as follows:

`server`
Lists the applications for the default server instance `server` and is the default value.

`domain`
Lists the applications for the domain.

cluster_name
Lists the applications for the cluster.

instance_name
Lists the applications for a particular stand-alone server instance.

Examples

EXAMPLE 1 Listing the Web Applications

```
asadmin> list-applications --type web
hellojsp <web>
Command list-applications executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`list-components(1)`, `list-sub-components(1)`, `show-component-status(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name list-audit-modules – gets all audit modules and displays them

Synopsis
```
list-audit-modules  [--help] [target]
```

Description The `list-audit-modules` subcommand lists all the audit modules. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Specifies the target on which you are listing the audit modules. Valid values are as follows:

`server`
Lists the audit modules for the default server instance `server` and is the default value.

configuration_name
Lists the audit modules for the named configuration.

cluster_name
Lists the audit modules for every server instance in the cluster.

instance_name
Lists the audit modules for a particular server instance.

Examples

EXAMPLE 1 Listing Audit Modules

```
asadmin> list-audit-modules
sampleAuditModule1
sampleAuditModule2
Command list-audit-modules executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-audit-module(1)`, `delete-audit-module(1)`

`asadmin(1M)`

Name list-auth-realms – lists the authentication realms

Synopsis

```
list-auth-realms [--help] [target]
```

Description The `list-auth-realms` subcommand lists the authentication realms. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The name of the target for which you want to list the authentication realms.

`server`
Lists the realms for the default server instance `server` and is the default value.

configuration_name
Lists the realms for the named configuration.

cluster_name
Lists the realms for every server instance in the cluster.

instance_name
Lists the realms for a particular server instance.

Examples **EXAMPLE 1** Listing authentication realms

```
asadmin> list-auth-realms
file
ldap
certificate
db
Command list-auth-realms executed successfully
```

Where file, ldap, certificate, and db are the available authentication realms.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-auth-realm(1)`, `delete-auth-realm(1)`

`asadmin(1M)`

Name list-backup-configs – lists existing domain backup configurations

Synopsis
```
list-backup-configs [--help]
[--long[={false|true}]]
[backup-config-name]
```

Description The `list-backup-configs` subcommand lists existing domain backup configurations.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Provides detailed information about the listed domain backup configurations.

The default value is `false`.

If the `--long` option is specified and a *backup-config-name* operand is provided, information about the schedule used by the given domain backup configuration is also provided.

Operands

backup-config-name
Restricts the listing to the named domain backup configuration.

If the `--long` option is specified and a *backup-config-name* operand is provided, information about the schedule used by the given domain backup configuration is also provided.

Examples **EXAMPLE 1** Listing Backup Configurations

This example provides detailed information about all existing domain backup configurations.

```
asamin>  list-backup-configs --long
Name of Backup Config   :monthly-backup
Auto Backup Enabled     :true
Schedule                :monthly
Recycle Limit           :12
Config Only backup      :false
Active Backup Enabled   :false
Backup Directory        :null
Last Backup Attempt     :
Last Successful Backup  :

Name of Backup Config   :weekly-backup
Auto Backup Enabled     :true
Schedule                :weekly
Recycle Limit           :5
```

EXAMPLE 1 Listing Backup Configurations *(Continued)*

```
Config Only backup      :true
Active Backup Enabled   :false
Backup Directory        :null
Last Backup Attempt     :
Last Successful Backup  :

Command list-backup-configs executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-backup-config(1)`, `delete-backup-config(1)`, `disable-backup-config(1)`, `enable-backup-config(1)`

`asadmin(1M)`

Name list-backups – lists all backups

Synopsis
```
list-backups [--help]
[--long[={false|true}]]
[--domaindir domain-directory]
[--backupdir backup-directory]
[--backupconfig backup-config-name]
[domain-name]
```

Description The `list-backups` subcommand displays information about domain backups.

This subcommand is supported in local mode only in GlassFish Server Open Source Edition, and is support in local mode and remote mode in Oracle GlassFish Server.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Displays detailed information about each backup.

The default value is `false`.

`--domaindir`
Specifies the parent directory of the domain upon which the command will operate.

The default value is *as-install*`/domains`.

`--backupdir`
Specifies the directory under which backup files are stored.

The default value is *as-install*`/domains/`*domain-name*`/backups`.

`--backupconfig`
(Supported only in Oracle GlassFish Server.) Restricts the listing of backup files in the backup directory to those for the specified domain backup configuration.

Operands

domain-name
Specifies the domain for which backups are listed.

This operand is optional if only one domain exists in the GlassFish Server installation.

Examples

EXAMPLE 1 Listing Domain Backups

This example provides detailed information about backups in the default domain.

```
asamin> list-backups --long
Description               : domain1 backup created on 2010_12_01 by user adminuser
GlassFish Version         : Oracle GlassFish Server 3.1
Backup User               : adminuser
```

EXAMPLE 1 Listing Domain Backups *(Continued)*

```
Backup Date               : Wed Dec 01 09:22:45 PST 2010
Domain Name               : domain1
Backup Type               : full
Backup Config Name        :
Backup Filename (origin)  : /glassfish3/glassfish/domains/domain1/backups/domain1_2010_12_01_
Domain Directory          : /glassfish3/glassfish/domains/domain1

Description               : domain1 backup created on 2010_12_16 by user adminuser
GlassFish Version         : Oracle GlassFish Server 3.1
Backup User               : adminuser
Backup Date               : Thu Dec 16 09:23:48 PST 2010
Domain Name               : domain1
Backup Type               : full
Backup Config Name        :
Backup Filename (origin)  : /glassfish3/glassfish/domains/domain1/backups/domain1_2010_12_16_
Domain Directory          : /glassfish3/glassfish/domains/domain1


Command list-backups executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `backup-domain(1)`, `restore-domain(1)`

Name list-clusters – lists existing clusters in a domain

Synopsis
```
list-clusters [--help] [target]
```

Description The `list-clusters` subcommand lists existing clusters in a domain. The list can be filtered by cluster, instance, node, or configuration. For each cluster that is listed, the subcommand indicates whether the cluster is running.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Filters the list of clusters by specifying the target for which the clusters are to be listed. Valid values are as follows:

`domain`
Lists all clusters in the domain (default).

cluster-name
Lists only the specified cluster.

instance-name
Lists the cluster of which the specified instance is a member.

node-name
Lists the clusters that contain an instance that resides on the specified node. For example, if instance `pmdi1` in cluster `pmdc` and instance `ymli1` in cluster `ymlc` reside on node `n1`, `pmdc` and `ymlc` are listed.

configuration-name
Lists all clusters that contain instances whose configuration is defined by the named configuration.

Examples

EXAMPLE 1 Listing All Clusters in a Domain

This example lists all clusters in the current domain.

```
asadmin> list-clusters
pmdclust not running
ymlclust not running

Command list-clusters executed successfully.
```

EXAMPLE 2 Displaying the Status of a Cluster

This example displays status of the cluster `ymlclust`, which is not running.

```
asadmin> list-clusters ymlclust
ymlclust not running
```

EXAMPLE 2 Displaying the Status of a Cluster *(Continued)*

```
Command list-clusters executed successfully.
```

EXAMPLE 3 Listing All Clusters That Are Associated With a Node

This example lists the clusters that contain an instance that resides on the node `sj02`.

```
asadmin> list-clusters sj02
ymlclust not running

Command list-clusters executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-cluster(1)`, `delete-cluster(1)`, `start-cluster(1)`, `stop-cluster(1)`

`asadmin(1M)`

Name list-commands – lists available commands

Synopsis

```
list-commands [--help]
[--localonly={false|true}] [ --remoteonly ={false|true}]
```

pattern-list

Description The `list-commands` subcommand lists the `asadmin` subcommands.

By default, the `list-commands` subcommand displays a list of local subcommands followed by a list of remote subcommands. You can specify that only remote subcommands or only local subcommands are listed and that only subcommands whose names contain a specified text string are listed.

This subcommand is supported in local mode and remote mode.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--localonly`
If this option is set to true, only local commands are listed. Default is false.

If this option is set to true, the `--remoteonly` option must be set to false. Otherwise, an error occurs.

`--remoteonly`
If this option is set to true, only remote commands are listed. Default is false.

If this option is set to true, the `--localonly` option must be set to false. Otherwise, an error occurs.

Operands

pattern-list
A space-separated list of text strings on which to filter the list of subcommands. Only the subcommands that contain any one of the specified text strings is listed.

Examples

EXAMPLE 1 Listing the Local Subcommands

This example lists only the local subcommands.

```
asadmin> list-commands --localonly=true
********** Local Commands **********
change-admin-password
change-master-password
create-domain
create-service
delete-domain
export
help
list-commands
```

EXAMPLE 1 Listing the Local Subcommands *(Continued)*

```
list-domains
login
monitor
multimode
restart-domain
start-database
start-domain
stop-database
stop-domain
unset
verify-domain-xml
version
Command list-commands executed successfully.
```

EXAMPLE 2 Filtering the Subcommands That Are Listed

This example lists only the subcomands whose names contain the text `configure` or `set`.

```
asadmin> list-commands configure set
********** Local Commands **********
setup-ssh
unset

********** Remote Commands **********
configure-jms-cluster                  set-log-levels
configure-lb-weight                    set-web-context-param
configure-ldap-for-admin               set-web-env-entry
set                                    unset-web-context-param
set-log-attributes                     unset-web-env-entry

Command list-commands executed successfully.
```

EXAMPLE 3 Listing All Subcommands

This example first displays a list of the local subcommands, followed by a partial list of the remote subcommands.

```
asadmin> list-commands
********** Local Commands **********
change-admin-password
change-master-password
create-domain
create-service
delete-domain
export
help
list-commands
list-domains
```

EXAMPLE 3 Listing All Subcommands *(Continued)*

```
login
monitor
multimode
restart-domain
start-database
start-domain
stop-database
stop-domain
unset
verify-domain-xml
version
********** Remote Commands **********
__locations                             enable
add-resources                           enable-monitoring
configure-ldap-for-admin                flush-jmsdest
create-admin-object                     freeze-transaction-service
create-audit-module                     generate-jvm-report
create-auth-realm                       get
create-connector-connection-pool        get-client-stubs
create-connector-resource               get-host-and-port
create-connector-security-map           jms-ping
create-connector-work-security-map      list
create-custom-resource                  list-admin-objects
create-file-user                        list-app-refs
create-http                             list-applications
create-http-listener                    list-audit-modules
create-iiop-listener                    list-auth-realms
create-javamail-resource                list-components
create-jdbc-connection-pool             list-connector-connection-pools
create-jdbc-resource                    list-connector-resources
create-jms-host                         list-connector-security-maps
create-jms-resource                     list-connector-work-security-maps
create-jmsdest                          list-containers
create-jndi-resource                    list-custom-resources
create-jvm-options                      list-file-groups
create-lifecycle-module                 list-file-users
create-message-security-provider        list-http-listeners
create-network-listener                 list-iiop-listeners
create-password-alias                   list-javamail-resources
create-profiler                         list-jdbc-connection-pools
create-protocol                         list-jdbc-resources
create-resource-adapter-config          list-jms-hosts
create-resource-ref                     list-jms-resources
create-ssl                              list-jmsdest
create-system-properties                list-jndi-entries
create-threadpool                       list-jndi-resources
```

EXAMPLE 3 Listing All Subcommands *(Continued)*

```
create-transport                        list-jvm-options
create-virtual-server                   list-lifecycle-modules
delete-admin-object                     list-logger-levels
delete-audit-module                     list-message-security-providers
...
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-components(1)`, `list-containers(1)`, `list-modules(1)`

`asadmin(1M)`

Name list-components – lists deployed components

Synopsis
```
list-components [--help]
[--long={false|true}] [--resources] [--subcomponents]
[--type type] [target]
```

Description **Note –** The `list-components` subcommand is deprecated. Use the `list-applications` subcommand instead.

The `list-components` subcommand lists all deployed Java EE components.

If the `--type` option is not specified, all components are listed. If the type option is specified, you must specify a type. The possible types are listed in the Options section in this help page.

If multiple versions of a module or application are deployed, this subcommand lists all versions. To list which version is enabled, set the `--long` option to `true`. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
If `true`, displays whether each module or application listed is enabled. The default is `false`.

`--resources`
Lists the application-scoped resources for each component. If the `--subcomponents` option is also used, lists the application-scoped resources for each component within an application.

`--subcomponents`
Lists the subcomponents of each component. The subcomponents listed depend on the component type. For example, for a Java EE application (EAR file), modules are listed. For a web application, servlets and JSP pages are listed. For an EJB module, EJB subcomponents are listed.

`--type`
Specifies the type of the components that are to be listed. The options are as follows:

- `application`
- `appclient`
- `connector`
- `ejb`
- `web`
- `webservice`

If no type is specified, all components are listed.

Operands *target*

This is the name of the target upon which the subcommand operates. The valid values are:

`server`
Lists the components for the default server instance `server` and is the default value.

`domain`
Lists the components for the domain.

cluster_name
Lists the components for the cluster.

instance_name
Lists the components for a particular stand-alone server instance.

Examples **EXAMPLE 1** Listing Components

This example lists the connector components. (`cciblackbox-tx.rar` was deployed.)

```
asadmin> list-components --type connector
cciblackbox-tx <connector>
Command list-components executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-applications(1)`, `show-component-status(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name list-configs – lists named configurations

Synopsis

```
list-configs [--help] [target]
```

Description The `list–configs` subcommand lists named configurations in the configuration of the domain administration server (DAS). The list can be filtered by cluster, instance, or named configuration.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Filters the list of configurations. Valid values are as follows:

`domain`
Lists all named configurations in the current domain.

cluster-name
Lists the named configuration that defines the configuration of instances in the specified cluster.

instance-name
Lists the named configuration that defines the configuration of the specified instance.

configuration-name
Lists the specified named configuration. Use this option to determine whether a named configuration exits.

Examples **EXAMPLE 1** Listing All Named Configurations in a Domain

This example lists all named configurations in the current domain.

```
asadmin> list-configs
server-config
default-config
pmdclust-config
pmdsharedconfig
pmdcpinst-config
ymlclust-config
il1-config
il2-config

Command list-configs executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `copy-config(1)`, `delete-config(1)`

`asadmin(1M)`

`configuration(5ASC)`

Name list-connector-connection-pools – lists the existing connector connection pools

Synopsis

```
list-connector-connection-pools [--help]
```

Description The `list-connector-connection-pools` subcommand list connector connection pools that have been created.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing the Connector Connection Pools

This example lists the existing connector connection pools.

```
asadmin> list-connector-connection-pools
jms/qConnPool
Command list-connector-connection-pools executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-connection-pool(1)`, `delete-connector-connection-pool(1)`, `ping-connection-pool(1)`

`asadmin(1M)`

Name list-connector-resources – lists all connector resources

Synopsis

```
list-connector-resources [--help] [target]
```

Description The `list-connector-resources` subcommand lists all connector resources.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The target for which the connector resources are to be listed. Valid values are as follows:

`server`
Lists the connector resources on the default server instance. This is the default value.

`domain`
Lists the connector resources for the domain.

cluster-name
Lists the connector resources on all server instances in the specified cluster.

instance-name
Lists the connector resources on a specified server instance.

Examples **EXAMPLE 1** Listing Connector Resources

This example lists all existing connector resources.

```
asadmin> list-connector-resources
jms/qConnFactory
Command list-connector-resources executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-resource(1)`, `delete-connector-resource(1)`

`asadmin(1M)`

Name list-connector-security-maps – lists the security maps belonging to the specified connector connection pool

Synopsis
```
list-connector-security-maps [--help] [--securitymap securitymap]
[--verbose={false|true}] [--target target]
pool-name
```

Description The `list-connector-security-maps` subcommand lists the security maps belonging to the specified connector connection pool.

For this subcommand to succeed, you must have first created a connector connection pool using the `create-connector-connection-pool` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--securitymap`
Specifies the name of the security map contained within the connector connection pool from which the identity and principals should be listed. With this option, `--verbose` is redundant.

`--verbose`
If set to `true`, returns a list including the identity, principals, and security name. The default is `false`.

`--target`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

pool-name
Name of the connector connection pool for which you want to list security maps.

Examples

EXAMPLE 1 Listing the Connector Security Maps

This example lists the existing connector security maps for the pool named `connector-Pool1`.

```
asadmin> list-connector-security-maps connector-Pool1
securityMap1
Command list-connector-security-maps executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-security-map(1)`, `delete-connector-security-map(1)`, `update-connector-security-map(1)`

`asadmin(1M)`

Name list-connector-work-security-maps – lists the work security maps belonging to the specified resource adapter

Synopsis
```
list-connector-work-security-maps [--help] [--securitymap securitymap]
resource_adapter_name
```

Description The `list-connector-work-security-maps` subcommand lists the work security maps belonging to the specified resource adapter.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--securitymap`
Specifies the name of the security map contained within the resource adapter from which the identity and principals should be listed.

Operands

resource_adapter_name
The name of the resource adapter for which you want to list security maps.

Examples **EXAMPLE 1** Listing Connector Work Security Maps

This example lists the current connector work security maps for the resource adapter named `my_resource_adapter`.

```
asamin> list-connector-work-security-maps my_resource_adapter
workSecurityMap1: EIS principal=eis-principal-2, mapped principal=server-principal-2
workSecurityMap1: EIS principal=eis-principal-1, mapped principal=server-principal-1
workSecurityMap2: EIS principal=eis-principal-2, mapped principal=server-principal-2
workSecurityMap2: EIS principal=eis-principal-1, mapped principal=server-principal-1
Command list-connector-work-security-maps executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-work-security-map(1)`, `delete-connector-work-security-map(1)`, `update-connector-work-security-map(1)`

`asadmin(1M)`

Name list-containers – lists application containers

Synopsis

```
list-containers [--help]
```

Description The `list-containers` subcommand displays a list of application containers.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing the Application Containers

This example lists the current application containers.

```
asadmin> list-containers
List all known application containers
Container : grizzly
Container : ejb
Container : webservices
Container : ear
Container : appclient
Container : connector
Container : jpa
Container : web
Container : osgi
Container : security
Container : webbeans

Command list-containers executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-commands(1)`, `list-components(1)`, `list-modules(1)`

`asadmin(1M)`

Name list-custom-resources – gets all custom resources

Synopsis
```
list-custom-resources [--help] [target]
```

Description The `list-custom-resources` subcommand lists the custom resources.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
This operand specifies the location of the custom resources. Valid targets are:

`server`
Lists the resources on the default server instance. This is the default value

`domain`
Lists the resources in the domain.

cluster_name
Lists the resources for every server instance in the cluster.

instance_name
Lists the resources for a particular server instance.

Examples **EXAMPLE 1** Listing Custom Resources

This example lists the current custom resources.

```
asadmin> list-custom-resources
sample_custom_resource01
sample_custom_resource02
Command list-custom-resources executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-custom-resource(1)`,`delete-custom-resource(1)`

`asadmin(1M)`

Name list-domains – lists the domains in the specified directory

Synopsis `list-domains [--help] [--domaindir` *domaindir*`]`

Description The `list-domains` subcommand lists the domains in the specified domains directory. If the domains directory is not specified, the domains in the default directory are listed. If there is more that one domains directory, the `--domaindir` option must be specified. The status of each domain is included.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--domaindir`
The directory where the domains are to be listed. If specified, the path must be accessible in the files stem. If not specified, the domains in the default *as-install*`/domains` directory are listed.

Examples **EXAMPLE 1** Listing Domains

This example lists the domains in the default directory.

```
asadmin> list-domains
Name: domain1 Status: Running
Name: domain2 Status: Not running
Name: domain4 Status: Running, restart required to apply configuration changes
Command list-domains executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-domain(1)`, `delete-domain(1)`, `start-domain(1)`, `stop-domain(1)`, `asadmin(1M)`

Name list-file-groups – lists file groups

Synopsis
```
list-file-groups [--help] [--name username] [--authrealmname auth_realm_name]
[--target target]
```

Description The `list-file-groups` subcommand lists the file users and groups supported by the file realm authentication. This subcommand lists available groups in the file user. If the `--name` option is not specified, all groups are listed.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
Identifies the name of the file user for whom the groups will be listed.

`--authrealmname`
The name of the authentication realm for which to list available groups.

`--target`
This option specifies which configurations you can list. Valid targets are:

`server`
Lists the file groups in the current server. This is the default value.

cluster_name
Lists the file groups in a cluster.

instance_name
Lists the file groups for a particular instance.

Examples **EXAMPLE 1** Listing Groups in all File Realms

This example list all file realm groups defined for the server.

```
asadmin> list-file-groups
staff
manager
Command list-file-groups executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-file-user(1)`, `update-file-user(1)`, `create-file-user(1)`, `list-file-users(1)`

`asadmin(1M)`

Name list-file-users – lists the file users

Synopsis `list-file-users [--help] [--authrealmname` *auth_realm_name*`] [`*target*`]`

Description The `list-file-users` subcommand displays a list of file users supported by file realm authentication.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--authrealmname`
Lists only the users in the specified authentication realm.

Operands

target
Specifies the target for which you want to list file users. The following values are valid:

`server`
Lists the file users on the default server instance. This is the default value.

configuration_name
Lists the file users in the specified configuration.

cluster_name
Lists the file users on all server instances in the specified cluster.

instance_name
Lists the file users on a specified server instance.

Examples EXAMPLE 1 Listing Users in a Specific File Realm

The following example lists the users in the file realm named `sample_file_realm`.

```
asadmin> list-file-users --authrealmname sample_file_realm
sample_user05
sample_user08
sample_user12
Command list-file-users executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-file-user(1)`, `delete-file-user(1)`, `update-file-user(1)`, `list-file-groups(1)`

`asadmin(1M)`

Name list-http-lb-configs – lists load balancer configurations

Synopsis

```
list-http-lb-configs [--help] [target]
```

Description The `list-http-lb-configs` subcommand lists the load balancer configurations. List them all or list them by the cluster or server instance they reference.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Lists the load balancers by target. Valid values are:

- *cluster_name*- The name of a target cluster.
- *instance_name*- The name of a target server instance.

Examples

EXAMPLE 1 Listing Load Balancer Configurations Without a Target

This example lists all load balancer configurations defined for all GlassFish Server clusters and instances.

```
asadmin> list-http-lb-configs
mycluster-http-lb-config
serverinstlb
Command list-http-lb-configs executed successfully.
```

EXAMPLE 2 Listing Load Balancer Configurations for a Specific Target

This example lists the load balancer configuration defined for a cluster named `mycluster`.

```
asadmin> list-http-lb-configs mycluster
mycluster-http-lb-config
Command list-http-lb-configs executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-http-lb-config(1)`, `create-http-lb-config(1)`

`asadmin(1M)`

Name list-http-lbs – lists load balancers

Synopsis

```
list-http-lbs [--help]
```

Description Use the `list-http-lbs` subcommand to list physical load balancers.

Note – This subcommand is only applicable to Oracle GlassFish Server. This subcommand is not applicable to GlassFish Server Open Source Edition.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing Physical Load Balancers for a Domain

This example lists all physical load balancers defined for a domain.

```
asadmin> list-http-lbs
lb1
lb2
Command list-http-lbs executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-http-lb(1)`, `delete-http-lb(1)`

`asadmin(1M)`

Name list-http-listeners – lists the existing network listeners

Synopsis
```
list-http-listeners [--help]
[target]
```

Description The `list-http-listeners` subcommand lists the existing network listeners.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Restricts the listing to network listeners for a specified target. Valid values are as follows:

`server`
Lists the netowork listeners for the default server instance. This is the default value.

configuration-name
Lists the network listeners for the specified configuration.

cluster-name
Lists the network listeners for all server instances in the specified cluster.

instance-name
Lists the network listeners for the specified server instance.

Examples **EXAMPLE 1** Listing Network Listeners

The following command lists all the network listeners for the server instance:

```
asadmin> list-http-listeners
http-listener-1
http-listener-2
admin-listener
Command list-http-listeners executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-http-listener(1)`, `delete-http-listener(1)`

`asadmin(1M)`

Name list-iiop-listeners – lists the existing IIOP listeners

Synopsis
```
list-iiop-listeners [--help]
[target]
```

Description The `list-iiop-listeners` subcommand lists the existing IIOP listeners. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
This operand specifies the target for which the IIOP listeners are to be listed. Valid values are:

`server`
Lists the listeners in the default server instance `server` and is the default value.

configuration_name
Lists the listeners in the specified configuration.

cluster_name
Lists the listeners in the specified cluster.

instance_name
Lists the listeners in a particular server instance.

Examples **EXAMPLE 1** Using the list-iiop-listeners subcommand

The following command lists all the IIOP listeners for the server instance:

```
asadmin> list-iiop-listeners
orb-listener-1
SSL
SSL_MUTUALAUTH
sample_iiop_listener
Command list-iiop-listeners executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-iiop-listener(1)`, `delete-iiop-listener(1)`

`asadmin(1M)`

Name list-instances – lists GlassFish Server instances in a domain

Synopsis
```
list-instances [--help] [--timeoutmsec timeout]
[--long={false|true} | --nostatus={false|true}]
[--standaloneonly={false|true} | target]
```

Description The `list-instances` subcommand lists GlassFish Server instances in a domain. The list can be filtered by cluster, instance, node, or configuration.

The subcommand displays every GlassFish Server instance in the specified target, regardless of how each instance was created. For example, this subcommand lists instances that were created by using the `create-instance(1)` subcommand and by using the `create-local-instance(1)` subcommand.

By default, the subcommand indicates whether each instance that is listed is running. Options of this subcommand control the information that is displayed for each instance.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--timeoutmsec`
The time limit in milliseconds for determining the status of instances. The default is 2,000, which is equivalent to 2 seconds.

`--long`
`-l`
Specifies whether detailed information is displayed for each instance that is listed.

The `--long` option and `--nostatus` option are mutually exclusive. If both options are specified in the same command, an error occurs.

Valid values are as follows:

`true`
The following details are displayed for each instance that is listed:

- The name of the instance
- The name of the host where the instance's node resides
- The HTTP port on which the instance listens for administration requests
- The process identifier (PID) of the instance process or –1 if the instance is not running
- The name of the cluster of which the instance is a member, if any
- The state of the instance, which is `running` or `not running`

When an instance is listed, some configuration changes in the domain administration server (DAS) for the instance might not have been applied to the instance itself. In this situation, the commands that are required to apply the changes are listed adjacent to the state of the instance. The maximum number of commands that are listed for an instance is 10.

`false`
Only the name of the instance and an indication of whether the instance is running are displayed (default). The length of time that the instance has been running is *not* displayed.

`--nostatus`
Specifies whether information about whether instances are running is suppressed.

The `--long` option and `--nostatus` option are mutually exclusive. If both options are specified in the same command, an error occurs.

Valid values are as follows:

`true`
Information about whether instances are running is suppressed. Only the name of each instance is displayed.

`false`
Information about whether instances are running is displayed (default).

`--standaloneonly`
Specifies whether only standalone instances are listed.

The `--standaloneonly` option and the *target* operand and are mutually exclusive. If both the `--standaloneonly` option and the *target* operand are specified in the same command, an error occurs.

Valid values are as follows:

`true`
Only standalone instances are listed.

`false`
All instances in the specified target are listed (default).

Operands *target*
Filters the list of GlassFish Server instances by specifying the target for which instances are listed.

The *target* operand and the `--standaloneonly` option are mutually exclusive. If both the *target* operand and the `--standaloneonly` option are specified in the same command, an error occurs.

Valid values are as follows:

`domain`
Lists all instances in the domain (default).

cluster-name
Lists the instances that are members of the specified cluster.

instance-name
Lists only the specified instance.

node-name
Lists the instances that reside on the specified node.

configuration-name
Lists all instances whose configuration is defined by the specified named configuration.

Examples

EXAMPLE 1 Listing Basic Information About All GlassFish Server Instances in a Domain

This example lists the name and status of all GlassFish Server instances in the current domain.

```
asadmin> list-instances
pmd-i-sj02 running
yml-i-sj02 running
pmd-i-sj01 running
yml-i-sj01 running
pmdsa1 not running

Command list-instances executed successfully.
```

EXAMPLE 2 Listing Detailed Information About All GlassFish Server Instances in a Domain

This example lists detailed information about all GlassFish Server instances in the current domain.

```
asadmin> list-instances --long=true
NAME        HOST       PORT   PID    CLUSTER     STATE
pmd-i-sj01  sj01       24848  31310  pmdcluster   running
yml-i-sj01  sj01       24849  25355  ymlcluster   running
pmdsa1      localhost  24848  -1     ---          not running
pmd-i-sj02  sj02       24848  22498  pmdcluster   running
yml-i-sj02  sj02       24849  20476  ymlcluster   running
ymlsa1      localhost  24849  -1     ---          not running
Command list-instances executed successfully.
```

EXAMPLE 3 Displaying the Status of an Instance

This example displays status of the instance `pmd-i-sj01`, which is running.

```
asadmin> list-instances pmd-i-sj01
pmd-i-sj01 running
Command list-instances executed successfully.
```

EXAMPLE 4 Listing Only Standalone Instances in a Domain

This example lists only the standalone instances in the current domain.

```
asadmin> list-instances --standaloneonly=true
pmdsa1 not running
Command list-instances executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-local-instance(1)`

`asadmin(1M)`

Name list-jacc-providers – enables administrators to list JACC providers defined for a domain

Synopsis

```
list-jacc-providers [--help] [target]
```

Description The `list-jacc-providers` subcommand enables administrators to list the JACC providers defined for a domain. JACC providers are defined as `jacc-provider` elements in the `security-service` element in the domain's `domain.xml` file. JACC providers can be created using the GlassFish Server Admin Console or the `create-jacc-provider` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Specifies the target for which you want to list JACC providers. The following values are valid:

`server`
Lists the JACC providers on the default server instance. This is the default value.

configuration_name
Lists the JACC providers in the specified configuration.

cluster_name
Lists the JACC providers on all server instances in the specified cluster.

instance_name
Lists the JACC providers on a specified server instance.

Examples **EXAMPLE 1** Listing JACC providers

The following example shows how to list JACC providers for the default domain.

```
asadmin> list-jacc-providers
default
simple
testJACC

Command list-jacc-providers executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jacc-provider(1)`, `delete-jacc-provider(1)`

`asadmin(1M)`

Name list-javamail-resources – lists the existing JavaMail session resources

Synopsis

```
list-javamail-resources [--help] [target]
```

Description The `list-javamail-resources` subcommand lists the existing JavaMail session resources.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
This operand specifies the target for which the JavaMail session resources are to be listed. Valid values are:

`server`
Lists the resources for the default server instance. This is the default value.

`domain`
Lists the resources for the domain.

cluster_name
Lists the resources for the specified cluster.

instance_name
Lists the resources for a particular server instance.

Examples **EXAMPLE 1** Listing JavaMail Resources

This example lists the JavaMail session resources for the server instance.

```
asadmin> list-javamail-resources
mail/MyMailSession
Command list-javamail-resources executed successfuly.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-javamail-resource(1)`, `delete-javamail-resource(1)`

`asadmin(1M)`

Name list-jdbc-connection-pools – lists all JDBC connection pools

Synopsis

```
list-jdbc-connection-pools [--help]
```

Description The `list-jdbc-connection-pools` subcommand lists the current JDBC connection pools.

This subcommand is supported in the remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing the JDBC Connection Pools

This example lists the existing JDBC connection pools.

```
asadmin> list-jdbc-connection-pools
sample_derby_pool
__TimerPool
Command list-jdbc-connection-pools executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jdbc-connection-pool(1)`, `delete-jdbc-connection-pool(1)`

`asadmin(1M)`

Name list-jdbc-resources – lists all JDBC resources

Synopsis

```
list-jdbc-resources [--help] [target target]
```

Description The `list-jdbc-resources` subcommand displays a list of the existing JDBC resources.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

`--target`
This operand specifies which JDBC resources you can list. Usage of this operand is optional. Valid values are:

`server`
Lists the JDBC resources in the current server and is the default.

`domain`
Lists the JDBC resources in the current domain.

cluster_name
Lists the JDBC resources in a cluster.

instance_name
Lists the JDBC resources for a particular instance.

Examples **EXAMPLE 1** Listing the JDBC Resources

This example lists the current JDBC resources.

```
asadmin> list-jdbc-resources
jdbc/DerbyPool
Command list-jdbc-resources executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jdbc-resource(1)`, `delete-jdbc-resource(1)`

`asadmin(1M)`

Name list-jmsdest – lists the existing JMS physical destinations

Synopsis
```
list-jmsdest [--help]
[--desttype type]
[target]
```

Description The `list-jmsdest` subcommand lists the Java Message Service (JMS) physical destinations.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--desttype`
The type of JMS destination to be listed. Valid values are `topic` and `queue`.

Operands

target
Restricts the listing to physical destinations for a specified target. Valid values are as follows:

`server`
Lists the physical destinations for the default server instance. This is the default value.

configuration-name
Lists the physical destinations in the specified configuration.

cluster-name
Lists the physical destinations for every server instance in the specified cluster.

instance-name
Lists the physical destinations for the specified server instance.

Examples

EXAMPLE 1 Listing all physical destinations

The following subcommand lists all the physical destinations.

```
asadmin> list-jmsdest
PhysicalQueue
PhysicalTopic
Command list-jmsdest executed successfully.
```

EXAMPLE 2 Listing all physical destinations of a specified type

The following subcommand lists all physical topics.

```
asadmin> list-jmsdest --desttype topic
PhysicalTopic
Command list-jmsdest executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jmsdest(1)`, `delete-jmsdest(1)`, `flush-jmsdest(1)`

`asadmin(1M)`

Name list-jms-hosts – lists the existing JMS hosts

Synopsis
```
list-jms-hosts [--help]
[--target target]
```

Description The `list-jms-hosts` subcommand lists the existing Java Message Service (JMS) hosts for the JMS service.

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Restricts the listing to JMS hosts for a specified target. Valid values are as follows:

`server`
Lists the JMS hosts for the default server instance. This is the default value.

configuration-name
Lists the JMS hosts for the specified configuration.

cluster-name
Lists the JMS hosts for all server instances in the specified cluster.

instance-name
Lists the JMS hosts for the specified server instance.

Examples **EXAMPLE 1** Listing all JMS hosts

The following subcommand lists the JMS hosts for the JMS service.

```
asadmin> list-jms-hosts
default_JMS_host
MyNewHost
Command list-jms-hosts executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-host(1)`, `delete-jms-host(1)`, `jms-ping(1)`

`asadmin(1M)`

Name list-jms-resources – lists the JMS resources

Synopsis

```
list-jms-resources [--help]
[--restype type]
[target]
```

Description The `list-jms-resources` subcommand lists the existing Java Message Service (JMS) resources (destination and connection factory resources).

This subcommand is supported in remote mode only. Remote `asadmin` subcommands require a running domain administration server (DAS).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--restype`
The JMS resource type can be `javax.jms.Topic`, `javax.jms.Queue`, `javax.jms.ConnectionFactory`, `javax.jms.TopicConnectionFactory`, or `javax.jms.QueueConnectionFactory`.

Operands

target
Restricts the listing to resources for a specified target. Valid values are as follows:

`server`
Lists the resources for the default server instance. This is the default value.

`domain`
Lists the resources for the domain.

cluster-name
Lists the resources for every server instance in the specified cluster.

instance-name
Lists the resources for the specified server instance.

Examples

EXAMPLE 1 Listing all JMS resources

The following subcommand lists all JMS resources.

```
asadmin> list-jms-resources
jms/Queue
jms/ConnectionFactory
jms/DurableConnectionFactory
jms/Topic
Command list-jms-resources executed successfully.
```

EXAMPLE 2 Listing JMS resources of a specified type

The following subcommand lists all `javax.jms.ConnectionFactory` resources.

EXAMPLE 2 Listing JMS resources of a specified type *(Continued)*

```
asadmin> list-jms-resources --restype javax.jms.ConnectionFactory
jms/ConnectionFactory
jms/DurableConnectionFactory
Command list-jms-resources executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jms-resource(1)`, `delete-jms-resource(1)`

`asadmin(1M)`

Name list-jndi-entries – browses and queries the JNDI tree

Synopsis
```
list-jndi-entries [--help]
[--context context_name]
[target]
```

Description Use this subcommand to browse and query the JNDI tree.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--context`
The name of the JNDI context or subcontext. If context is not specified, all entries in the naming service are returned. If context (such as `ejb`) is specified, all those entries are returned.

Operands

target
This operand specifies the JNDI tree to browse.

Possible values are as follows:

`server`
Browses the JNDI tree for the default GlassFish Server instance (default). The default instance is the domain administration server (DAS).

`domain`
Browses the JNDI tree for the current domain.

cluster-name
Browses the JNDI tree for the specified cluster.

instance-name
Browses the JNDI tree for the specified GlassFish Server instance.

Examples

EXAMPLE 1 Browsing the JNDI Tree

This example browses the JNDI tree for the default GlassFish Server instance.

```
asadmin> list-jndi-entries
java:global: com.sun.enterprise.naming.impl.TransientContext
jdbc: com.sun.enterprise.naming.impl.TransientContext
ejb: com.sun.enterprise.naming.impl.TransientContext
com.sun.enterprise.container.common.spi.util.InjectionManager:
com.sun.enterprise.container.common.impl.util.InjectionManagerImpl

Command list-jndi-entries executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jndi-resource(1)`, `delete-jndi-resource(1)`, `list-jndi-resources(1)`

`asadmin(1M)`

Name list-jndi-resources – lists all existing JNDI resources

Synopsis

```
list-jndi-resources [--help] [target]
```

Description The `list-jndi-resources` subcommand identifies all existing JNDI resources.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The target for which the JNDI resources are to be listed. Valid values are as follows:

`server`
Lists the JNDI resources on the default server instance. This is the default value.

configuration-name
Lists the JNDI resources for the specified configuration.

cluster-name
Lists the JNDI resources on all server instances in the specified cluster.

instance-name
Lists the JNDI resources on a specified server instance.

Examples **EXAMPLE 1** Listing JNDI Resources

This example lists the JNDI resources on the default server instance.

```
asadmin> list-jndi-resources
jndi_resource1
jndi_resource2
jndi_resource3
Command list-jndi-resources executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jndi-resource(1)`, `delete-jndi-resource(1)`

`asadmin(1M)`

Name list-jvm-options – lists options for the Java application launcher

Synopsis
```
list-jvm-options [--help] [--target target]
[--profiler={false|true}]
```

Description The `list-jvm-options` subcommand displays a list of command-line options that are passed to the Java application launcher when GlassFish Server is started.

The options are managed by using the JVM Options page of the Administration Console or by using the `create-jvm-options` and `delete-jvm-options` subcommands.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you are listing Java application launcher options.

Valid values are as follows:

`server`
Specifies the DAS (default).

instance-name
Specifies a GlassFish Server instance.

cluster-name
Specifies a cluster.

configuration-name
Specifies a named configuration.

`--profiler`
Specifies whether the Java application launcher options to list are for the profiler. Set this option to true only if a profiler has been configured. If this option is set to true and no profiler is configured, an error occurs. The default is false.

Examples **EXAMPLE 1** Listing the Java Application Launcher Options

This example lists the options that are used by the Java application launcher.

```
asamin> list-jvm-options
-Djava.security.auth.login.config=${com.sun.aas.instanceRoot}/config/login.conf
-XX: LogVMOutput
-XX: UnlockDiagnosticVMOptions
-Dcom.sun.enterprise.config.config_environment_factory_class=
com.sun.enterprise.config.serverbeans.AppserverConfigEnvironmentFactory
-Djavax.net.ssl.keyStore=${com.sun.aas.instanceRoot}/config/keystore.jks
-XX:NewRatio=2
```

EXAMPLE 1 Listing the Java Application Launcher Options *(Continued)*

```
-DANTLR_USE_DIRECT_CLASS_LOADING=true
-Djava.security.policy=${com.sun.aas.instanceRoot}/config/server.policy
-Djdbc.drivers=org.apache.derby.jdbc.ClientDriver
-Djavax.net.ssl.trustStore=${com.sun.aas.instanceRoot}/config/cacerts.jks
-client
-Djava.ext.dirs=${com.sun.aas.javaRoot}/lib/ext${path.separator}${
com.sun.aas.javaRoot}/jre/lib/ext${path.separator}${com.sun.aas.instanceRoot}
/lib/ext${path.separator}${com.sun.aas.derbyRoot}/lib
-Xmx512m
-XX:MaxPermSize=192m
-Djava.endorsed.dirs=${com.sun.aas.installRoot}/lib/endorsed
-XX:LogFile=${com.sun.aas.instanceRoot}/logs/jvm.log
Command list-jvm-options executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-jvm-options(1)`, `delete-jvm-options(1)`

`asadmin(1M)`

For more information about the Java application launcher, see the reference page for the operating system that you are using:

- Oracle Solaris and Linux: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/solaris/java.html`)
- Windows: *java - the Java application launcher* (`http://java.sun.com/javase/6/docs/technotes/tools/windows/java.html`)

Name list-lifecycle-modules – lists the lifecycle modules

Synopsis

```
list-lifecycle-modules [--help] [target]
```

Description The `list-lifecycle-modules` subcommand lists lifecycle modules. A lifecycle module provides a means of running a short or long duration Java-based task at a specific stage in the server life cycle. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Indicates the location where lifecycle modules are to be listed. Valid values are

- `server`- Specifies the default server instance as the target for listing lifecycle modules. `server` is the name of the default server instance and is the default value for this operand.
- *cluster_name*- Specifies a particular cluster as the target for listing lifecycle modules.
- *instance_name*- Specifies a particular server instance as the target for listing lifecycle modules.

Examples **EXAMPLE 1** Listing Lifecycle Modules

```
asadmin> list-lifecycle-modules
WSTCPConnectorLCModule
Command list-lifecycle-modules executed successfully
```

`WSTCPConnectorLCModule` is the only lifecycle module listed for the default target, `server`.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-lifecycle-module(1)`, `delete-lifecycle-module(1)`

`asadmin(1M)`

Name list-log-attributes – lists all logging attributes defined for a specified target in a domain

Synopsis

```
list-log-attributes [--help] [target]
```

Description The `list-log-attributes` subcommand lists all logging attributes currently defined for the specified GlassFish Server domain or target within a domain. The values listed correspond to the values in the `logging.properties` file for the domain.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands *target*
Valid values are:

- `server` - The default server instance. This is the default value.
- *configuration_name* - The name of a specific configuration.
- *cluster_name* - The name of a target cluster.
- *instance_name* - The name of a target server instance.

Examples **EXAMPLE 1** Listing the Logger Attributes for a Domain

This example lists all loggers attributes for the default domain.

```
asadmin> list-log-attributes
com.sun.enterprise.server.logging.GFFileHandler.alarms <false>
com.sun.enterprise.server.logging.GFFileHandler.file \
<${com.sun.aas.instanceRoot}/logs/server.log>
com.sun.enterprise.server.logging.GFFileHandler.flushFrequency <1>
com.sun.enterprise.server.logging.GFFileHandler.formatter \
<com.sun.enterprise.server.logging.UniformLogFormatter>
com.sun.enterprise.server.logging.GFFileHandler.logtoConsole <false>
com.sun.enterprise.server.logging.GFFileHandler.maxHistoryFiles <0>
com.sun.enterprise.server.logging.GFFileHandler.retainErrorsStasticsForHours <0>
com.sun.enterprise.server.logging.GFFileHandler.rotationLimitInBytes <2000000>
com.sun.enterprise.server.logging.GFFileHandler.rotationTimelimitInMinutes <0>
com.sun.enterprise.server.logging.SyslogHandler.useSystemLogging <false>
handlers  <java.util.logging.ConsoleHandler>
java.util.logging.ConsoleHandler.formatter  \
<com.sun.enterprise.server.logging.UniformLogFormatter>
java.util.logging.FileHandler.count <1>
java.util.logging.FileHandler.formatter <java.util.logging.XMLFormatter>
java.util.logging.FileHandler.limit <50000>
java.util.logging.FileHandler.pattern <%h/java%u.log>
log4j.logger.org.hibernate.validator.util.Version <warn>

Command list-log-attributes executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `collect-log-files`(1), `list-log-levels`(1), `rotate-log`(1), `set-log-attributes`(1), `set-log-levels`(1)

`asadmin`(1M)

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name list-log-levels – lists the loggers and their log levels

Synopsis

```
list-log-levels [--help] [--target target]
```

Description The `list-log-levels` subcommand lists the current GlassFish Server loggers and their log levels. This subcommand reports on all the loggers that are listed in the `logging.properties` file. In some cases, loggers that have not been created by the respective containers will appear in the list.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The server, cluster or server instance for which log levels will be listed.

Operands *target*
Valid values are:

- *server_name* - Default target is `server`. If no target is specified then log levels are listed for the server.
- *cluster_name* - The name of a target cluster.
- *instance_name* - The name of a target server instance.

Examples **EXAMPLE 1** Listing the Log Levels

This example lists the existing loggers and indicates how their log levels are set.

```
asadmin> list-log-levels
java.util.logging.ConsoleHandler        <FINEST>
javax.enterprise.resource.corba <INFO>
javax.enterprise.resource.javamail      <INFO>
javax.enterprise.resource.jdo   <INFO>
javax.enterprise.resource.jms   <INFO>
javax.enterprise.resource.jta   <INFO>
javax.enterprise.resource.resourceadapter       <INFO>
javax.enterprise.resource.sqltrace      <FINE>
javax.enterprise.resource.webcontainer.jsf.application  <INFO>
javax.enterprise.resource.webcontainer.jsf.config       <INFO>
javax.enterprise.resource.webcontainer.jsf.context      <INFO>
javax.enterprise.resource.webcontainer.jsf.facelets     <INFO>
javax.enterprise.resource.webcontainer.jsf.lifecycle    <INFO>
javax.enterprise.resource.webcontainer.jsf.managedbean  <INFO>
javax.enterprise.resource.webcontainer.jsf.renderkit    <INFO>
javax.enterprise.resource.webcontainer.jsf.resource     <INFO>
javax.enterprise.resource.webcontainer.jsf.taglib       <INFO>
javax.enterprise.resource.webcontainer.jsf.timing       <INFO>
javax.enterprise.system.container.cmp   <INFO>
```

EXAMPLE 1 Listing the Log Levels *(Continued)*

```
javax.enterprise.system.container.ejb   <INFO>
javax.enterprise.system.container.ejb.mdb       <INFO>
javax.enterprise.system.container.web   <INFO>
javax.enterprise.system.core.classloading       <INFO>
javax.enterprise.system.core.config     <INFO>
javax.enterprise.system.core    <INFO>
javax.enterprise.system.core.naming     <INFO>
javax.enterprise.system.core.security   <INFO>
javax.enterprise.system.core.selfmanagement     <INFO>
javax.enterprise.system.core.transaction        <INFO>
javax.enterprise.system <INFO>
javax.enterprise.system.tools.admin     <INFO>
javax.enterprise.system.tools.backup    <INFO>
javax.enterprise.system.tools.deployment        <INFO>
javax.enterprise.system.util    <INFO>
javax.enterprise.system.webservices.registry    <INFO>
javax.enterprise.system.webservices.rpc <INFO>
javax.enterprise.system.webservices.saaj        <INFO>
javax   <INFO>
javax.org.glassfish.persistence <INFO>
org.apache.catalina     <INFO>
org.apache.coyote       <INFO>
org.apache.jasper       <INFO>
org.glassfish.admingui  <INFO>
org.jvnet.hk2.osgiadapter       <INFO>
Command list-log-levels executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`collect-log-files`(1), `list-log-attributes`(1), `rotate-log`(1), `set-log-attributes`(1), `set-log-levels`(1)

`asadmin`(1M)

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name list-message-security-providers – lists all security message providers for the given message layer

Synopsis

```
list-message-security-providers [--help]
--layer message_layer
[target]
```

Description The `list-message-security-providers` subcommand enables administrators to list all security message providers (`provider-config` sub-elements) for the given message layer (`message-security-config` element of `domain.xml`).

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--layer`
The message-layer for which the provider has to be listed. The default value is `HttpServlet`.

Operands

target
Restricts the listing to message security providers for a specific target. Valid values include:

`server`
Lists providers for the default server instance `server` and is the default value.

`domain`
Lists providers for the domain.

cluster
Lists providers for the server instances in the cluster.

instance
Lists providers for a particular server instance.

Examples **EXAMPLE 1** Listing message security providers

The following example shows how to list message security providers for a message layer.

```
asadmin> list-message-security-providers
--layer SOAP
XWS_ClientProvider
ClientProvider
XWS_ServerProvider
ServerProvider
Command list-message-security-providers executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-message-security-provider(1)`, `delete-message-security-provider(1)`

`asadmin(1M)`

Name list-modules – lists GlassFish Server modules

Synopsis

```
list-modules [--help]
```

Description The `list-modules` subcommand displays a list of modules that are accessible to the GlassFish Server module subsystem. The version of each module is shown.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing GlassFish Server Modules

This example provides a partial listing of modules that are accessible to the GlassFish Server module subsystem

```
asadmin> list-modules
List Of Modules

Module : org.glassfish.transaction.jts:3.0.0.b66
    Module Characteristics : List of Jars implementing the module
        Jar : file:/home/gfuser/GlassFish/glassfishv3/glassfish/modules/jts.jar
    Module Characteristics : Provides to following services
    Module Characteristics : List of imported modules
        Imports : org.glassfish.transaction.jts:3.0.0.b66
Module : com.sun.enterprise.tiger-types-osgi:0.3.96
Module : org.glassfish.bean-validator:3.0.0.JBoss-400Beta3A
Module : org.glassfish.core.kernel:3.0.0.b66
    Module Characteristics : Provides to following services
    Module Characteristics : List of imported modules
        Imports : org.glassfish.core.kernel:3.0.0.b66
    Module Characteristics : List of Jars implementing the module
        Jar : file:/home/gfuser/GlassFish/glassfishv3/glassfish/modules/kernel.jar
Module : org.glassfish.common.util:3.0.0.b66
    Module Characteristics : List of Jars implementing the module
        Jar : file:/home/gfuser/GlassFish/glassfishv3/glassfish/modules/common-util.jar
    Module Characteristics : Provides to following services
    Module Characteristics : List of imported modules
        Imports : org.glassfish.common.util:3.0.0.b66
...
Command list-modules executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-commands(1)`, `list-components(1)`, `list-containers(1)`

`asadmin(1M)`

Name list-network-listeners – lists the existing network listeners

Synopsis
```
list-network-listeners [--help]
[target]
```

Description The `list-network-listeners` subcommand lists the existing network listeners. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Restricts the listing to network listeners for a specified target. Valid values are as follows:

`server`
Lists the network listeners for the default server instance. This is the default value.

configuration-name
Lists the network listeners for the specified configuration.

cluster-name
Lists the network listeners for all server instances in the specified cluster.

instance-name
Lists the network listeners for the specified server instance.

Examples **EXAMPLE 1** Listing Network Listeners

The following command lists all the network listeners for the server instance:

```
asadmin> list-network-listeners
admin-listener
http-listener-1
https-listener-2
Command list-network-listeners executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-network-listener(1)`, `delete-network-listener(1)`

`asadmin(1M)`

Name list-nodes – lists all GlassFish Server nodes in a domain

Synopsis
```
list-nodes [--help] [--long={false|true}]
```

Description The `list-nodes` subcommand lists all GlassFish Server nodes in a domain.

By default, the subcommand displays the following information for each node that is listed:

- The name of the node
- The type of the node, which is one of the following types:

  `CONFIG`
  The node does not support remote communication.

  `SSH`
  The node supports communication over secure shell (SSH).
- The name of the host that the node represents

The `--long` option of the subcommand specifies whether the nodes are listed in long format. In long format, the following additional information about each node is displayed:

- The path to the parent of the base installation directory of GlassFish Server on the host that the node represents
- A comma-separated list of the names of the GlassFish Server instances that reside on the node

If the `--terse` option of the `asadmin(1M)` utility is `true` and the `--long` option of the subcommand is `false`, the subcommand lists only the name of each node.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Specifies whether the nodes are listed in long format.

Possible values are as follows:

`true`
The nodes are listed in long format.

`false`
The nodes are listed in short format (default).

Examples

EXAMPLE 1 Listing GlassFish Server Nodes

This example displays the name, type, and host for all GlassFish Server nodes in the domain `domain1`.

```
asadmin> list-nodes
localhost-domain1  CONFIG  localhost
sj02  SSH  sj02.example.com
sj01  SSH  sj01.example.com
devnode  CONFIG  localhost
Command list-nodes executed successfully.
```

EXAMPLE 2 Listing Only the Names of GlassFish Server Nodes

This example uses the `--terse` option of the `asadmin` utility to list only the names of the GlassFish Server nodes in the domain `domain1`.

```
asadmin> list-nodes --terse=true
localhost-domain1
sj02
sj01
devnode
```

EXAMPLE 3 Listing GlassFish Server Nodes in Long Format

This example lists the GlassFish Server nodes in the domain `domain1` in long format.

```
asadmin> list-nodes --long=true
NODE NAME           TYPE     NODE HOST          INSTALL DIRECTORY     REFERENCED BY
localhost-domain1   CONFIG   localhost          /export/glassfish3
sj02                SSH      sj02.example.com   /export/glassfish3    pmd-i2, yml-i2
sj01                SSH      sj01.example.com   /export/glassfish3    pmd-i1, yml-i1
devnode             CONFIG   localhost          /export/glassfish3    pmdsa1
Command list-nodes executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-node-config(1)`, `create-node-ssh(1)`, `delete-node-config(1)`, `delete-node-ssh(1)`, `list-nodes-config(1)`, `list-nodes-ssh(1)`

`asadmin(1M)`

Name list-nodes-config – lists all GlassFish Server nodes that do not support remote communication in a domain

Synopsis

```
list-nodes-config [--help] [--long={false|true}]
```

Description The `list-nodes-config` subcommand lists all GlassFish Server nodes that do not support remote communication in a domain.

Note – To list all nodes in a domain regardless of the type of the node, run the `list-nodes(1)` subcommand.

By default, the subcommand displays the following information for each node that is listed:

- The name of the node
- The type of the node, which is `CONFIG`
- The name of the host that the node represents

The `--long` option of the subcommand specifies whether the nodes are listed in long format. In long format, the following additional information about each node is displayed:

- The path to the parent of the base installation directory of GlassFish Server on the host that the node represents
- A comma-separated list of the names of the GlassFish Server instances that reside on the node

If the `--terse` option of the `asadmin(1M)` utility is `true` and the `--long` option of the subcommand is `false`, the subcommand lists only the name of each node.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Specifies whether the nodes are listed in long format.

Possible values are as follows:

`true`
The nodes are listed in long format.

`false`
The nodes are listed in short format (default).

Examples **EXAMPLE 1** Listing GlassFish Server Nodes

This example displays the name, type, and host for all GlassFish Server nodes that do not support remote communication in the domain `domain1`.

EXAMPLE 1 Listing GlassFish Server Nodes *(Continued)*

```
asadmin> list-nodes-config
localhost-domain1  CONFIG  localhost
devnode  CONFIG  localhost
Command list-nodes-config executed successfully.
```

EXAMPLE 2 Listing Only the Names of GlassFish Server Nodes

This example uses the `--terse` option of the `asadmin` utility to list only the names of the GlassFish Server nodes that do not support remote communication in the domain `domain1`.

```
asadmin> list-nodes-config --terse=true
localhost-domain1
devnode
```

EXAMPLE 3 Listing GlassFish Server Nodes in Long Format

This example lists the GlassFish Server nodes that do not support remote communication in the domain `domain1`in long format.

```
asadmin> list-nodes-config --long=true
NODE NAME           TYPE     NODE HOST   INSTALL DIRECTORY    REFERENCED BY
localhost-domain1   CONFIG   localhost   /export/glassfish3
devnode             CONFIG   localhost   /export/glassfish3   pmdsa1
Command list-nodes-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config(1)`, `create-node-ssh(1)`, `delete-node-config(1)`, `delete-node-ssh(1)`, `list-nodes(1)`, `list-nodes-ssh(1)`

`asadmin(1M)`

Name list-nodes-ssh – lists all GlassFish Server nodes that support communication over SSH in a domain

Synopsis

```
list-nodes-ssh [--help] [--long={false|true}]
```

Description The `list-nodes-ssh` subcommand lists all GlassFish Server nodes that support communication over secure shell (SSH) in a domain.

Note – To list all nodes in a domain regardless of the type of the node, run the `list-nodes(1)` subcommand.

By default, the subcommand displays the following information for each node that is listed:

- The name of the node
- The type of the node, which is `SSH`
- The name of the host that the node represents

The `--long` option of the subcommand specifies whether the nodes are listed in long format. In long format, the following additional information about each node is displayed:

- The path to the parent of the base installation directory of GlassFish Server on the host that the node represents
- A comma-separated list of the names of the GlassFish Server instances that reside on the node

If the `--terse` option of the `asadmin(1M)` utility is `true` and the `--long` option of the subcommand is `false`, the subcommand lists only the name of each node.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Specifies whether the nodes are listed in long format.

Possible values are as follows:

`true`
The nodes are listed in long format.

`false`
The nodes are listed in short format (default).

Examples **EXAMPLE 1** Listing GlassFish Server Nodes

This example displays the name, type, and host for all GlassFish Server nodes that support communication over SSH in a domain.

EXAMPLE 1 Listing GlassFish Server Nodes *(Continued)*

```
asadmin> list-nodes-ssh
sj02  SSH  sj02.example.com
sj01  SSH  sj01.example.com
Command list-nodes-ssh executed successfully.
```

EXAMPLE 2 Listing Only the Names of GlassFish Server Nodes

This example uses the `--terse` option of the `asadmin` utility to list only the names of the GlassFish Server nodes that support communication over SSH in a domain.

```
asadmin> list-nodes-ssh --terse=true
sj02
sj01
```

EXAMPLE 3 Listing GlassFish Server Nodes in Long Format

This example lists the GlassFish Server nodes that support communication over SSH in a domain in long format.

```
asadmin> list-nodes-ssh --long=true
NODE NAME   TYPE   NODE HOST          INSTALL DIRECTORY    REFERENCED BY
sj02        SSH    sj02.example.com   /export/glassfish3   pmd-i-sj02, yml-i-sj02
sj01        SSH    sj01.example.com   /export/glassfish3   pmd-i-sj01, yml-i-sj01
Command list-nodes-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config(1)`, `create-node-ssh(1)`, `delete-node-config(1)`, `delete-node-ssh(1)`, `list-nodes(1)`, `list-nodes-config(1)`

`asadmin(1M)`

Name list-password-aliases – lists all password aliases

Synopsis
```
list-password-aliases
[--help]
```

Description Thissubcommand lists all of the password aliases.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Listing all password aliases

```
asadmin> list-password-aliases
jmspassword-alias
Command list-password-aliases executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-password-alias(1)`, `update-password-alias(1)`, `create-password-alias(1)`

`asadmin(1M)`

Name list-persistence-types – lists registered persistence types for HTTP sessions and SFSB instances

Synopsis

```
list-persistence-types [--help] --type={web|ejb}
```

Description The `list-persistence-types` subcommand lists registered persistence types for HTTP sessions and stateful session bean (SFSB) instances. The built-in persistence types are `memory`, `file`, and `replicated`. The `memory` type does not apply to SFSB instances.

Other persistence types can be added using the `StrategyBuilder` class. For more information, see the *Oracle GlassFish Server 3.1 Add-On Component Development Guide*.

To set the persistence type for HTTP sessions, use the `set` subcommand to set the `persistence-type` attribute. For example:

```
asadmin> set c1-config.availability-service.web-container-availability.persistence-type=file
```

To set the persistence type for SFSB instances without availability enabled, use the `set` subcommand to set the `sfsb-persistence-type` attribute. For example:

```
asadmin> set c1-config.availability-service.ejb-container-availability.sfsb-persistence-type=
```

To set the persistence type for SFSB instances with availability enabled, use the `set` subcommand to set the `sfsb-ha-persistence-type` attribute. For example:

```
asadmin> set
c1-config.availability-service.ejb-container-availability.sfsb-ha-persistence-type=replicated
```

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--type`
Specifies the type of sessions for which persistence types are listed. Allowed values are as follows:

- `web` — Lists persistence types for HTTP sessions.
- `ejb` — Lists persistence types for SFSB instances.

Examples **EXAMPLE 1** Listing Persistence Types for HTTP Sessions

This example lists persistence types for HTTP sessions.

```
asadmin> list-persistence-types --type=web
memory
file
replicated

Command list-persistence-types executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`get(1)`, `set(1)`, `list(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Add-On Component Development Guide

Name list-probes – lists events for monitoring GlassFish Server

Synopsis `list-probes [--help] [--details={false|true}] [`*event-id*`]`

Description The `list-probes` subcommand lists events for monitoring GlassFish Server.

To provide statistics to GlassFish Server, components define events for the operations that generate these statistics. At runtime, components send these events when performing the operations for which the events are defined. For example, to enable the number of received requests to be monitored, a component sends a "request received" event each time that the component receives a request.

The `list-probes` subcommand enables you to identify which events provide the statistics that you want to monitor. Use this information in JavaScript programs that you write for monitoring GlassFish Server.

The `list-probes` subcommand requires that monitoring is enabled for GlassFish Server. If monitoring for GlassFish Server is disabled, no events are listed. For information about how to enable monitoring for GlassFish Server, see the enable-monitoring(1) help page.

By default, the `list-probes` subcommand lists the signatures of all events that are defined for all installed components of GlassFish Server. The signatures for events that are related to a container are listed *only* if the container is loaded.

An event signature consists of the event identifier (ID) followed by a list of the event's parameters in the following format:

event-id`(`*param-type param-name*`[,`*param-type param-name*`]...)`

The replaceable items in this format are as follows:

event-id
The event ID, which uniquely identifies the event.

param-type
The type of the event parameter. This type is a Java language primitive, such as `int`, `boolean`, or `java.lang.String`.

param-name
The name of the event parameter.

The format of an event ID is as follows:

module-provider`:`*module*`:`*submodule*`:`*event*

The replaceable items in this format are as follows:

module-provider
Text that identifies the application that is source of the event. For example, for events from Oracle GlassFish Server, *module-provider* is `glassfish`.

module
The name of the module for which the event is defined. A module provides significant functionality of GlassFish Server. Examples of module names are `web-container`, `ejb-container`, `transaction`, and `webservices`.

submodule
The submodule of *module* for which the event is defined, for example, `web-module`.

event-type
The type of the event, for example, `webModuleStartedEvent`.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--details`
Specifies whether detailed information about an event is displayed. Possible values are as follows:

`false`
Detailed information about the events is *not* displayed (default). Only the event signature of each event is displayed.

`true`
Detailed information about the events is displayed. If the `--details` option is set to `true`, an operand is required. Otherwise, an error occurs.

Operands

event-id
The full event ID of the event that is to be listed. If this operand is specified without the `--details` option, the signature of the specified event is listed. If this operand is omitted, all events are listed.

Examples

EXAMPLE 1 Listing All Events

This command lists all events for monitoring GlassFish Server. For better readability, some events that would listed by this example are not shown.

```
asadmin> list-probes
glassfish:jdbc:connection-pool:connectionRequestDequeuedEvent (java.lang.String
poolName)
glassfish:jca:connection-pool:connectionsFreedEvent (java.lang.String poolName,
int count)
glassfish:transaction:transaction-service:deactivated ()
glassfish:kernel:connections-keep-alive:incrementCountFlushesEvent (java.lang.String
listenerName)
glassfish:kernel:file-cache:countInfoMissEvent (java.lang.String fileCacheName)
glassfish:ejb:timers:timerRemovedEvent ()
glassfish:jdbc:connection-pool:decrementNumConnFreeEvent (java.lang.String poolName)
```

EXAMPLE 1 Listing All Events *(Continued)*

```
...
glassfish:kernel:thread-pool:threadAllocatedEvent (java.lang.String monitoringId,
java.lang.String threadPoolName, java.lang.String threadId)
glassfish:jca:connection-pool:connectionCreatedEvent (java.lang.String poolName)
glassfish:kernel:connection-queue:connectionAcceptedEvent (java.lang.String
listenerName, int connection)

Command list-probes executed successfully.
```

EXAMPLE 2 Displaying Detailed Information About an Event

This example displays detailed information about the `glassfish:web:web-module:webModuleStartedEvent`

```
asadmin list-probes --details glassfish:web:web-module:webModuleStartedEvent
```

Information similar to the following is displayed.

```
Events       glassfish:web:web-module:webModuleStartedEvent(5GFP)

NAME
     glassfish:web:web-module:webModuleStartedEvent - web  module
     started event

SYNOPSIS
     glassfish:web:web-module:webModuleStartedEvent(
     java.lang.String appName,
     java.lang.String hostName)

DESCRIPTION
     This event is sent whenever an application has been  started
     (for example, as part of its deployment).

PARAMETERS
     appName

         The name of the web application that has been started.

     hostName
         The name of the virtual server on which the  application
         has been deployed.

Java EE 6           Last change: 19 Nov 2009                   1


Command list-probes executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`run-script(1)`

enable-monitoring(1)

`asadmin(1M)`

Name list-protocol-filters – lists the existing protocol filters

Synopsis
```
list-protocol-filters [--help]
[--target server]
protocol-name
```

Description The `list-protocol-filters` subcommand lists the existing protocol filters. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

target
Restricts the listing to protocol filters for a specified target. Valid values are as follows:

`server`
Lists the protocol filters for the default server instance. This is the default value.

configuration-name
Lists the protocol filters for the specified configuration.

cluster-name
Lists the protocol filters for all server instances in the specified cluster.

instance-name
Lists the protocol filters for the specified server instance.

Operands

protocol-name
The name of the protocol for which to list protocol filters.

Examples **EXAMPLE 1** Listing Protocol Filters

The following command lists all the protocol filters for the server instance:

```
asadmin> list-protocol-filters http1
http1-filter
https1-filter
Command list-protocol-filters executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-protocol-filter(1)`, `delete-protocol-filter(1)`

`asadmin(1M)`

Name list-protocol-finders – lists the existing protocol finders

Synopsis
```
list-protocol-finders [--help]
[--target server]
protocol-name
```

Description The `list-protocol-finders` subcommand lists the existing protocol finders. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

target
Restricts the listing to protocol finders for a specified target. Valid values are as follows:

`server`
Lists the protocol finders for the default server instance. This is the default value.

configuration-name
Lists the protocol finders for the specified configuration.

cluster-name
Lists the protocol finders for all server instances in the specified cluster.

instance-name
Lists the protocol finders for the specified server instance.

Operands *protocol-name*
The name of the protocol for which to list protocol finders.

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-protocol-finder(1)`, `delete-protocol-finder(1)`

`asadmin(1M)`

Name list-protocols – lists the existing protocols

Synopsis
```
list-protocols [--help]
[target]
```

Description The `list-protocols` subcommand lists the existing protocols. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Restricts the listing to protocols for a specified target. Valid values are as follows:

`server`
Lists the protocols for the default server instance. This is the default value.

configuration-name
Lists the protocols for the specified configuration.

cluster-name
Lists the protocols for all server instances in the specified cluster.

instance-name
Lists the protocols for the specified server instance.

Examples **EXAMPLE 1** Listing Protocols

The following command lists all the protocols for the server instance:

```
asadmin> list-protocols
admin-listener
http-1
http-listener-1
http-listener-2
Command list-protocols executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-protocol(1)`, `delete-protocol(1)`

`asadmin(1M)`

Name list-resource-adapter-configs – lists the names of the current resource adapter configurations

Synopsis

```
list-resource-adapter-configs [--help] [--raname raname] [--verbose {false|true}]
```

Description This command lists the configuration information in the `domain.xml` for the connector module. It lists an entry called `resource-adapter-config` in the `domain.xml` file. If the `--raname` option is specified, only the resource adapter configurations for the specified connector module are listed.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--raname`
Specifies the connector module name.

`--verbose`
Lists the properties that are configured. Default value is false.

Examples **EXAMPLE 1** Listing the Resource Adapter Configurations

This example lists the current resource adapter configurations.

```
asadmin> list-resource-adapter-configs
ra1
ra2
Command list-resource-adapter-configs executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-resource-adapter-config(1)`, `delete-resource-adapter-config(1)`

`asadmin(1M)`

Name list-resource-refs – lists existing resource references

Synopsis

```
list-resource-refs [--help] [target]
```

Description The `list-resource-refs` subcommand lists all resource references in a cluster or an unclustered server instance. This effectively lists all the resources (for example, JDBC resources) available in the JNDI tree of the specified target.

The target instance or instances in the cluster need not be running or available for this subcommand to succeed.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The target for which you are listing the resource references. Valid targets are as follows:

`server`
Lists the resource references for the default server instance and is the default target.

cluster_name
Lists the resource references for every server instance in the cluster.

instance_name
Lists the resource references for the named unclustered server instance.

Examples

EXAMPLE 1 Listing Resource References for a Cluster

This example lists resource references for the cluster `cluster1`.

```
asadmin> list-resource-refs cluster1
jms/Topic
Command list-resource-refs executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-resource-ref(1)`, `delete-resource-ref(1)`

`asadmin(1M)`

Name list-schedules – lists existing schedules

Synopsis

```
list-schedules [--help]
[--long[={false|true}]]
[schedule-name]
```

Description The `list-schedules` subcommand lists existing schedules.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Provides detailed information about the listed schedules.

The default value is `false`.

Operands

schedule-name
Restricts the listing to the named schedule.

Examples **EXAMPLE 1** Listing Schedule Information

This example uses the `--long` option to display detailed information about all existing schedules.

```
asadmin> list-schedules --long
NAME     SECOND  MINUTE  HOUR  DAY OF WEEK  DAY OF MONTH  MONTH  YEAR
daily    0       0       0     *            *             *      *
weekly   0       0       0     Sun          *             *      *
monthly  0       0       0     *            1             *      *
Command list-schedules executed successfully.
```

Exit Status

0 subcommand executed successfully

1 error in executing the subcommand

See Also `create-schedule(1)`, `delete-schedule(1)`

`asadmin(1M)`

Name list-secure-admin-internal-user – lists the user names that the GlassFish Server DAS and instances use to authenticate with each other and to authorize admin operations.

Synopsis

```
list-secure-admin-internal-users
[--help]
```

Description The `list-secure-admin-internal-users` subcommand lists the user names that the GlassFish Server DAS and instances use to authenticate with each other and to authorize admin operations.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** List the user name for secure admin

The following example lists the user names that the GlassFish Server DAS and instances use to authenticate with each other and to authorize admin operations.

```
asadmin> list-secure-admin-internal-users

Command list-secure-admin-internal-users executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `enable-secure-admin(1)`

`enable-secure-admin-internal-user(1)`

`asadmin(1M)`

Name list-secure-admin-principals – lists the certificates for which GlassFish Server accepts admin requests from clients.

Synopsis
```
list-secure-admin-principals
[--help]
```

Description The `list-secure-admin-principals` subcommand lists the certificates for which GlassFish Server accepts admin requests from clients.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples

EXAMPLE 1 List the certificates

The following example shows how to lists the certificates for which GlassFish Server accepts admin requests from clients.

```
asadmin> list-secure-admin-principals
Command list-secure-admin-principals executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable-secure-admin(1)`

`enable-secure-admin-principal(1)`

`asadmin(1M)`

Name list-sub-components – lists EJB or servlet components in a deployed module or module of a deployed application

Synopsis
```
list-sub-components [--help] [--type type]
[--appname appname]  [--resources]
modulename
```

Description The `list-sub-components` subcommand lists EJB or servlet components in a deployed module or in a module of a deployed application. If a module is not specified, all modules are listed. The `--appname` option functions only when the specified module is stand-alone. To display a specific module in an application, you must specify the module name with the `--appname` option.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--type`
Specifies the type of component to be listed. The options are `ejbs` and `servlets`. If nothing is specified, then all of the components are listed.

`--appname`
Identifies the name of the application. This option is required when the desired output is the subcomponents of an embedded module of a deployed application.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`--resources`
Lists the application-scoped resources for each subcomponent.

Operands

modulename
Specifies the name of the module containing the subcomponent.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples

EXAMPLE 1 Listing Subcomponents

This example lists the subcomponents of the `MEjbApp` application within the `mejb.jar` module.

```
asadmin> list-sub-components --appname MEjbApp mejb.jar
MEJBBean <StatelessSessionBean>
Command list-sub-components executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable`(1), `disable`(1), `list-components`(1)

`asadmin`(1M)

Oracle GlassFish Server 3.1 Application Deployment Guide

Name list-supported-cipher-suites – enables administrators to list the cipher suites that are supported and available to a specified GlassFish Server target

Synopsis

```
list-supported-cipher-suites [--help] [--target target]
```

Description The `list-supported-cipher-suites` subcommand enables administrators to list the cipher suites that are supported and available to a specified GlassFish Server target. The cipher suites that may be available in addition to the default SSL/TLS providers that are bundled with GlassFish Server packages will vary depending on the third-party provider.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
Specifies the target for which you want to list cipher suites. The following values are valid:

`server`
Lists the cipher suites for the default server instance. This is the default value.

configuration_name
Lists the cipher suites for the specified configuration.

cluster_name
Lists the cipher suites for all server instances in the specified cluster.

instance_name
Lists the cipher suites for a specified server instance.

Examples **EXAMPLE 1** Listing cipher suites

The following example shows how to list cipher suites for the default domain.

```
asadmin> list-supported-cipher-suites
SSL_RSA_WITH_RC4_128_MD5
SSL_RSA_WITH_RC4_128_SHA
TLS_RSA_WITH_AES_128_CBC_SHA
TLS_DHE_RSA_WITH_AES_128_CBC_SHA
TLS_DHE_DSS_WITH_AES_128_CBC_SHA
SSL_RSA_WITH_3DES_EDE_CBC_SHA
SSL_DHE_RSA_WITH_3DES_EDE_CBC_SHA
SSL_DHE_DSS_WITH_3DES_EDE_CBC_SHA
SSL_RSA_WITH_DES_CBC_SHA
SSL_DHE_RSA_WITH_DES_CBC_SHA
SSL_DHE_DSS_WITH_DES_CBC_SHA
SSL_RSA_EXPORT_WITH_RC4_40_MD5
SSL_RSA_EXPORT_WITH_DES40_CBC_SHA
SSL_DHE_RSA_EXPORT_WITH_DES40_CBC_SHA
SSL_DHE_DSS_EXPORT_WITH_DES40_CBC_SHA
```

EXAMPLE 1 Listing cipher suites *(Continued)*

```
SSL_RSA_WITH_NULL_MD5
SSL_RSA_WITH_NULL_SHA
SSL_DH_anon_WITH_RC4_128_MD5
TLS_DH_anon_WITH_AES_128_CBC_SHA
SSL_DH_anon_WITH_3DES_EDE_CBC_SHA
SSL_DH_anon_WITH_DES_CBC_SHA
SSL_DH_anon_EXPORT_WITH_RC4_40_MD5
SSL_DH_anon_EXPORT_WITH_DES40_CBC_SHA

Command list-supported-cipher-suites executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also asadmin(1M)

Name list-system-properties – lists the system properties of the domain, configuration, cluster, or server instance

Synopsis

```
list-system-properties [--help] [target]
```

Description The `list-system-properties` subcommand lists the system properties of a domain, configuration, cluster, or server instance.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
This restricts the listing to system properties for a specific target. Valid values are:

domain
Lists the system properties defined for the domain.

configuration_name
Lists the system properties for the named configuration as well as those the cluster inherits from the domain.

cluster_name
Lists the system properties defined for the named cluster as well as those the cluster. inherits from its configuration and the domain.

instance_name
Lists the system properties defined for the named server instance as well as those the server inherits from its cluster (if the instance is clustered), its configuration, and the domain.

Examples **EXAMPLE 1** Listing System Properties

This example lists the system properties on `localhost`.

```
asadmin> list-system-properties
http-listener-port=1088
Command list-system-properties executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-system-properties(1)`, `delete-system-property(1)`

`asadmin(1M)`

Name list-threadpools – lists all the thread pools

Synopsis
```
list-threadpools [--help] target
```

Description The `list-threadpools` subcommand lists the GlassFish Server thread pools.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
This operand specifies the target for which you are listing thread pools. This operand is required.

Valid values are as follows:

`server`
Lists the thread pools for the default GlassFish Server instance `server`.

configuration-name
Lists the thread pools for the named configuration.

cluster-name
Lists the thread pools for every instance in the cluster.

instance-name
Lists the thread pools for a particular instance.

Examples **EXAMPLE 1** Listing Thread Pools

This example lists the current thread pools for the default instance `server`.

```
asadmin> list-threadpools server
admin-thread-pool
http-thread-pool
thread-pool-1
Command list-threadpools executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-threadpool(1)`, `delete-threadpool(1)`

`asadmin(1M)`

Name list-timers – lists all of the persistent timers owned by server instance(s)

Synopsis

```
list-timers [--help] [target]
```

Description The `list-timers` subcommand lists the persistent timers owned by a specific server instance or a cluster of server instances. This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
The target is either a standalone server instance or a cluster. If the target is the stand-alone instance, then the number of timers owned by the instance is listed. If the target is a cluster, then the number of timers owned by each instance in the cluster is listed. The default target is `server`, the default server instance.

Examples

EXAMPLE 1 Listing Current Timers in a Server Instance

This example lists persistent timers in a particular standalone server instance. There is one currently active timer set.

```
asadmin> list-timers server
1

The list-timers command was executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`migrate-timers(1)`

`asadmin(1M)`

"Using the Timer Service" in *The Java EE 6 Tutorial*

"EJB Timer Service" in *Oracle GlassFish Server 3.1 Application Development Guide*

Name list-transports – lists the existing transports

Synopsis
```
list-transports [--help]
[target]
```

Description The `list-transports` subcommand lists the existing transports. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Restricts the listing to transports for a specified target. Valid values are as follows:

`server`
Lists the transports for the default server instance. This is the default value.

configuration-name
Lists the transports for the specified configuration.

cluster-name
Lists the transports for all server instances in the specified cluster.

instance-name
Lists the transports for the specified server instance.

Examples **EXAMPLE 1** Listing Transports

The following command lists all the transports for the server instance:

```
asadmin> list-transports
http1-trans
tcp
Command list-transports executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-transport(1)`, `delete-transport(1)`

`asadmin(1M)`

Name list-virtual-servers – lists the existing virtual servers

Synopsis
```
list-virtual-servers [--help]
[target]
```

Description The `list-virtual-servers` subcommand lists the existing virtual servers. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

target
Restricts the listing to virtual servers for a specified target. Valid values are as follows:

`server`
Lists the virtual servers for the default server instance. This is the default value.

configuration-name
Lists the virtual servers for the specified configuration.

cluster-name
Lists the virtual servers for all server instances in the specified cluster.

instance-name
Lists the virtual servers for the specified server instance.

Examples **EXAMPLE 1** Listing Virtual Servers

The following command lists all the virtual servers for the server instance:

```
asadmin> list-virtual-servers
server
__asadmin
Command list-virtual-servers executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-virtual-server(1)`, `delete-virtual-server(1)`

`asadmin(1M)`

Name list-web-context-param – lists servlet context-initialization parameters of a deployed web application or module

Synopsis
```
list-web-context-param [--help]
[--name=context-param-name] application-name[/module]
```

Description The `list-web-context-param` subcommand lists the servlet context-initialization parameters of one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

The application must already be deployed. Otherwise, an error occurs.

The `list-web-context-param` subcommand lists only parameters that have previously been set by using the `set-web-context-param(1)` subcommand. The subcommand does *not* list parameters that are set only in the application's deployment descriptor.

For each parameter, the following information is displayed:

- The name of the parameter
- The value to which the parameter is set
- The value of the `--ignoreDescriptorItem` option of the `set-web-context-param` subcommand that was specified when the parameter was set
- The description of the parameter or `null` if no description was specified when the parameter was set

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the servlet context-initialization parameter that is to be listed. If this option is omitted, all parameters of the application that have previously been set are listed.

Operands

application-name
The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

The application must already be deployed. Otherwise, an error occurs.

module
The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

module is required only if the servlet context-initialization parameter applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples

EXAMPLE 1 Listing Servlet Context-Initialization Parameters for a Web Application

This example lists all servlet context-initialization parameters of the web application `basic-ezcomp` that have been set by using the `set-web-context-param` subcommand. Because no description was specified when the `javax.faces.PROJECT_STAGE` parameter was set, `null` is displayed instead of a description for this parameter.

```
asadmin> list-web-context-param basic-ezcomp
javax.faces.STATE_SAVING_METHOD = client ignoreDescriptorItem=false
//The location where the application's state is preserved
javax.faces.PROJECT_STAGE = null ignoreDescriptorItem=true //null

Command list-web-context-param executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`list-applications(1)`, `set-web-context-param(1)`, `unset-web-context-param(1)`

`asadmin(1M)`

Name list-web-env-entry – lists environment entries for a deployed web application or module

Synopsis
```
list-web-env-entry [--help] [--name=env-entry-name] application-name[/module]
```

Description The `list-web-env-entry` subcommand lists the environment entries for one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

The application must already be deployed. Otherwise, an error occurs.

The `list-web-env-entry` subcommand lists only entries that have previously been set by using the `set-web-env-entry(1)` subcommand. The subcommand does *not* list environment entries that are set only in the application's deployment descriptor.

For each entry, the following information is displayed:

- The name of the entry
- The Java type of the entry
- The value to which the entry is set
- The value of the `--ignoreDescriptorItem` option of the `set-web-env-entry` subcommand that was specified when the entry was set
- The description of the entry or `null` if no description was specified when the entry was set

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--name`
: The name of the environment entry that is to be listed. The name is a JNDI name relative to the `java:comp/env` context. The name must be unique within a deployment component. If this option is omitted, all environment entries that have previously been set for the application are listed.

Operands

application-name
: The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

  The application must already be deployed. Otherwise, an error occurs.

module
: The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

  module is required only if the environment entry applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples

EXAMPLE 1 Listing Environment Entries for a Web Application

This example lists all environment entries that have been set for the web application `hello` by using the `set-web-env-entry` subcommand. Because no description was specified when the `Hello Port` environment entry was set, `null` is displayed instead of a description for this entry.

```
asadmin> list-web-env-entry hello
Hello User (java.lang.String) = techscribe ignoreDescriptorItem=false
 //User authentication for Hello appplication
Hello Port (java.lang.Integer) = null ignoreDescriptorItem=true //null

Command list-web-env-entry executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`list-applications(1)`, `set-web-env-entry(1)`, `unset-web-env-entry(1)`

`asadmin(1M)`

Name login – logs you into a domain

Synopsis
```
login [--help]
```

Description The purpose of the `login` subcommand is to ease domain administration by letting you log into a particular domain. If GlassFish Server domains are created on various machines (locally), you can run the `asadmin` utility from any of these machines and manage domains located elsewhere (remotely). This is especially useful when a particular machine is chosen as an administration client that manages multiple domains and servers.

The `login` subcommand prompts you for the administrator user name and password. After successful login, the `.asadminpass` file is created in your home directory. (This is the same file that is modified when you run the `create-domain` subcommand with the `--savelogin` option.) The literal host name is stored, and no resolution with the DNS is attempted. If a domain is being administered from other machines, it is sufficient to run the `login` subcommand once. You do not need to specify the `asadmin` utility options `--user` and `--passwordfile` when you run additional remote subcommands on that domain. After you have logged into a domain, you still need to provide the host and port for any subsequent remote subcommands unless you chose the default values for `--host` (localhost) and `--port` (4848) options.

Subsequent use of same subcommand with the same parameters will result in overwriting the contents of the `.asadminpass` file for the given administration host and port. You can decide to overwrite the file or to reject such a login.

Login information is saved permanently and can be used across multiple domain restarts.

There is no `logout` subcommand. If you want to log in to another domain, run the `login` subcommand and specify new values for the `asadmin` utility options `--host` and `--port`.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

Examples **EXAMPLE 1** Logging Into a Domain on a Remote Machine

This example logs into a domain located on another machine. Options are specified before the `login` subcommand.

```
asadmin --host foo --port 8282 login
Please enter the admin user name>admin
Please enter the admin password>

Trying to authenticate for administration of server at host [foo]
and port [8282] ...
Login information relevant to admin user name [admin] for host [foo]
and admin port [8282] stored at [/.asadminpass] successfully.
Make sure that this file remains protected. Information stored in this
```

EXAMPLE 1 Logging Into a Domain on a Remote Machine *(Continued)*

```
file will be used by asadmin commands to manage associated domain.
```

EXAMPLE 2 Logging Into a Domain on the Default Port of Localhost

This example logs into a domain on `mylhost` on the default port. Options are specified before the `login` subcommand.

```
asadmin --host myhost login
Please enter the admin user name>admin
Please enter the admin password>
Trying to authenticate for administration of server
at host [myhost] and port [4848] ...
An entry for login exists for host [myhost] and port [4848], probably
from an earlier login operation.
Do you want to overwrite this entry (y/n)?y
Login information relevant to admin user name [admin] for host [myhost]
and admin port [4848] stored at [/home/joe/.asadminpass] successfully.
Make sure that this file remains protected. Information stored in this
file will be used by asadmin commands to manage associated domain.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-domain(1)`, `delete-domain(1)`

`asadmin(1M)`

Name migrate-timers – moves EJB timers when a clustered instance was stopped or has crashed

Synopsis
```
migrate-timers  [--help] [--target target_server_name]
 server_name
```

Description The `migrate-timers` subcommand moves EJB timers to a specified server when a server instance stops or crashes, if automatic timer migration is not enabled in the cluster configuration. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This is the target server instance. If this option is not specified, then DAS will find a server instance or multiple server instances. A migration notification will be sent to the selected server instances.

`--destination`
This option is deprecated. It works exactly as the `--target` option does.

Operands

server_name
This is the server instance on which the timers are currently located. This server instance should not be running during the migration process.

Examples

EXAMPLE 1 Migrating Timers

This example shows how to migrate timers from the server named `instance1` to a server named `instance2`.

```
asadmin>migrate-timers --target instance2 instance1
This command was successfully executed.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `list-timers(1)`

`asadmin(1M)`

Name monitor – displays monitoring data for commonly used components and services

Synopsis

```
monitor [--help]
--type type
[--filename filename]
[--interval interval]
[--filter filter]
instance-name
```

Description The `monitor` subcommand displays statistics for commonly monitored GlassFish Server components and services. The `--type` option must be used to specify the object for which statistics are to be displayed. Data is displayed continuously in a tabular form, or the data can be displayed at a particular time interval by using the `--interval` option.

Before a given component or service can be monitored, monitoring must be enabled (set to HIGH or LOW) for the component or service by using the Administration Console, the `enable-monitoring` subcommand, or the `set` subcommand.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--type`
The component or service to monitor. This option is required. No default value is defined.

`httplistener`
For this type, the attribute `server.monitoring-service.module-monitoring-levels.http-service` must be set to LOW or HIGH.

Displays the following statistics for the HTTP listener service:

`ec`
The total number errors in the processing of HTTP requests.

`mt`
The longest response time (in milliseconds) for the processing of a single HTTP request.

`pt`
The total amount of time (in milliseconds) that the HTTP listener service has spent in processing HTTP requests.

`rc`
The total number of requests that the HTTP listener service has processed.

`jvm`
For this type, the attribute `server.server-config.monitoring-service.module-monitoring-levels.jvm` must be set to LOW or HIGH.

Displays the following statistics for the Virtual Machine for the Java platform (Java Virtual Machine or JVM machine):[2]

`UpTime`
The number of milliseconds that the JVM machine has been running since it was last started.

`min`
The initial amount of memory (in bytes) that the JVM machine requests from the operating system for memory management during startup.

`max`
The maximum amount of memory that can be used for memory management.

`low`
Retained for compatibility with other releases.

`high`
Retained for compatibility with other releases.

`count`
The amount of memory (in bytes) that is guaranteed to be available for use by the JVM machine.

`webmodule`
For this type, the attribute `server.server-config.monitoring-service.module-monitoring-levels.web-container` must be set to LOW or HIGH.

Displays the following statistics for all deployed web modules:

`asc`
The number of currently active sessions.

`ast`
The total number of sessions that are currently active or have been active previously.

`rst`
The total number of rejected sessions.

`st`
The total number of sessions that have been created.

[2] The terms "Java Virtual Machine" and "JVM" mean a Virtual Machine for the Java platform.

`ajlc`
The number of currently active JavaServer Pages (JSP) technology pages that are loaded.

`mjlc`
The maximum number of JSP technology pages that were active at any time simultaneously.

`tjlc`
Total number of JSP technology pages that have been loaded.

`aslc`
The number of currently active Java servlets that are loaded.

`mslc`
The maximum number of Java servlets that were active at any time simultaneously.

`tslc`
The total number of Java servlets that have been loaded.

`--filename`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--interval`
The interval in seconds before capturing monitoring attributes. The interval must be greater than 0. The monitoring attributes are displayed on `stdout` until you type Control-C or `q`. The default value is 30.

`--filter`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands

instance-name
The server instance for which to view monitoring data. The default value is `server`.

Examples

EXAMPLE 1 Displaying Monitoring Statistics by Interval

This example displays monitoring data for the JVM machine every 2000 seconds.

```
asadmin> monitor --type=jvm --interval 2000 server
                              JVM Monitoring
UpTime(ms)                         Heap and NonHeap Memory(bytes)
current                  min        max        low        high       count
957843                   29523968   188284928  0          0          60370944

q
Command monitor executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`enable-monitoring`(1), `disable-monitoring`(1), `set`(1)

`monitoring`(5ASC)

`asadmin`(1M)

Chapter 8, "Administering the Monitoring Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name multimode – allows multiple subcommands to be run while preserving environment settings and remaining in the asadmin utility

Synopsis

```
multimode [--help] [--file filename]
[--printprompt={true|false}] [--encoding encode]
```

Description The `multimode` subcommand processes `asadmin` subcommands sequentially in a single session. The command-line interface prompts for a subcommand, runs that subcommand, displays the results of that subcommand, and then prompts for the next subcommand. All the `asadmin` options set in multimode apply to subsequent commands until the multimode session is exited. You exit `multimode` by typing `exit`, `quit`, or Ctrl-D.

You can use the `export` subcommand to set your environment, or use the `unset` subcommand to remove environment variables from the multimode environment. You can also provide subcommands by passing a previously prepared list of subcommands from a file or standard input (pipe).

You can invoke `multimode` from within a multimode session. When you exit the second multimode environment, you return to your original multimode environment.

All the remote `asadmin` utility options can be supplied when invoking the `multimode` subcommand. The settings will apply as defaults for all subcommands that are run within the multimode session. For a list of the `asadmin` utility options, see the `asadmin(1M)` help page.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--file`
`-f`
: Reads the subcommands in the specified file.

`--printprompt`
: Controls printing of the `asadmin` prompt. By default, this option is set to the same value as the `--interactive` `asadmin` utility option. Normally you will not need to specify this option. Default is true.

`--encoding`
: Specifies the character set for the file to be decoded. By default, the system character set is used.

Examples **EXAMPLE 1** Starting a Multimode Session

This example starts a multimode session where: `%` is the system prompt.

```
% asadmin multimode
asadmin>
```

EXAMPLE 1 Starting a Multimode Session *(Continued)*

You can also start a multimode session by typing `asadmin` without options or subcommands at the system prompt.

EXAMPLE 2 Running Multiple Commands From a File

This example runs a sequence of subcommands from the `commands_file.txt` file.

```
% asadmin multimode --file commands_file.txt
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `export(1)`, `unset(1)`

`asadmin(1M)`

Name ping-connection-pool – tests if a connection pool is usable

Synopsis

```
ping-connection-pool [--help] pool_name
[--appname application [--modulename module]
```

Description The `ping-connection-pool` subcommand tests if an existing JDBC or connector connection pool is usable . For example, if you create a new JDBC connection pool for an application that is expected to be deployed later, the JDBC pool is tested with this subcommand before deploying the application.

Before testing availability of a connection pool, you must create the connection pool with authentication and ensure that the server or database is started.

This subcommand is supported in remote mode only.

Application Scoped Resources The `ping-connection-pool` subcommand can target resources that are scoped to a specific application or module, as defined in the `glassfish-resources.xml` for the GlassFish domain.

- To reference the `jndi-name` for an application scoped resource, perform the lookup using the `java:app` prefix.
- To reference the `jndi-name` for a module scoped resource, perform the lookup using the `java:module` prefix.

The `jndi-name` for *application-scoped-resources* or *module-scoped-resources* are specified using the format `java:app/`*jdbc/myDataSource* or `java:module/`*jdbc/myModuleLevelDataSource*. This naming scope is defined in the Java EE 6 Specification (`http://download.oracle.com/javaee/6/api/`).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--appname`
Name of the application in which the application scoped resource is defined.

`--modulename`
Name of the module in which the module scoped resource is defined.

Operands

pool_name
Name of the connection pool to be reinitialized.

Examples **EXAMPLE 1** Contacting a Connection Pool

This example tests to see if the connection pool named `DerbyPool` is usable.

```
asadmin> ping-connection-pool DerbyPool
Command ping-connection-pool executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`create-connector-connection-pool(1)`, `delete-connector-connection-pool(1)`, `list-connector-connection-pools(1)`, `create-jdbc-connection-pool(1)`, `delete-jdbc-connection-pool(1)`, `list-jdbc-connection-pools(1)`

`asadmin(1M)`

Name ping-node-ssh – tests if a node that is enabled for communication over SSH is usable

Synopsis

```
ping-node-ssh [--help]
[--validate={false|true}] node-name
```

Description The `ping-node-ssh` subcommand tests if a node that is enabled for communication over secure shell (SSH) is usable. This subcommand requires secure shell (SSH) to be configured on the machine where the domain administration server (DAS) is running and on the machine where the node resides. You may run this command from any machine that can contact the DAS.

If the node is usable, the subcommand displays a confirmation that the subcommand could connect to the node through SSH. This confirmation includes the name of the host that the node represents.

Optionally, the subcommand can also validate the node to determine if the `asadmin(1M)` utility can run on the host that the node represents. To validate a node, the subcommand runs the `version(1)` subcommand. If the node is valid, the subcommand displays the version that the `version` subcommand returns.

The node that is specified as the operand of this subcommand must be enabled for communication over SSH. If the node is not enabled for communication over SSH, an error occurs. To determine whether a node is enabled for communication over SSH, use the `list-nodes(1)` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--validate`
Specifies whether the subcommand validates the node.

Possible values are as follows:

`true`
The node is validated.

`false`
The node is not validated (default).

Operands *node-name*
The name of the node to test. The node must be enabled for communication over SSH. Otherwise, an error occurs.

Examples **EXAMPLE 1** Testing if an SSH-Enabled Node Is Usable

This example tests if the SSH-enabled node `sj03-node` is usable.

EXAMPLE 1 Testing if an SSH-Enabled Node Is Usable *(Continued)*

```
asadmin> ping-node-ssh sj03-node
Successfully made SSH connection to node sj03-node (sj03.example.com)
Command ping-node-ssh executed successfully.
```

EXAMPLE 2 Validating an SSH-Enabled Node

This example validates the SSH-enabled node `adc-node`.

```
asadmin> ping-node-ssh --validate=true adc-node
Successfully made SSH connection to node adcnode (adc.example.com)
GlassFish version found at /export/glassfish3:
Using locally retrieved version string from version class.
Version = GlassFish Server Open Source Edition 3.1 (build 40)
Command version executed successfully.
Command ping-node-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-ssh(1)`, `delete-node-ssh(1)`, `list-nodes(1)`, `setup-ssh(1)`, `update-node-ssh(1)`, `version(1)`

`asadmin(1M)`

Name recover transactions – manually recovers pending transactions

Synopsis
```
recover-transactions  [--help] [--transactionlogdir transaction_log_dir ]
[--target target_server_name ] server_name
```

Description The `recover-transactions` subcommand manually recovers pending transactions.

For an installation of multiple server instances, you can run the `recover-transactions` subcommand from a surviving server instance to recover transactions after a server failure. To use this subcommand in this way, the following conditions must be met:

- Delegated transaction recovery is enabled.
- Transaction logs are stored on a shared file system that is accessible to all server instances.

For a stand-alone server, do not use this subcommand to recover transactions after a server failure. For a stand-alone server, the `recover-transactions` subcommand can recover transactions only when a resource fails, but the server is still running. If a stand-alone server fails, only the full startup recovery process can recover transactions that were pending when the server failed.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--transactionlogdir`
The location of the transaction logs for a server for which transaction recovery is requested.

`--target`
The target server that performs the recovery for the server that is specified by the *server_name* operand. The target server should be running.

`--destination`
This option is deprecated. It works exactly as the `--target` option does.

Operands

server_name
For a stand-alone server, the value of this operand is typically `server`. Transactions are recovered only if a resource fails, but the server is still running.

For an installation of multiple server instances, the value of this operand is the name of the server for which the recovery is required. The in-flight transactions on this server will be recovered. If this server is running, recovery is performed by the same server. In this situation, the `--transactionlogdir` and `--target` options should be omitted. If the server is not running, the `--transactionlogdir` and `--target` options are required.

Examples

EXAMPLE 1 Recovering transactions on a running server

```
% asadmin recover-transactions server1
Transaction recovered.
```

EXAMPLE 2 Recovering transactions for a server that is not running

```
% asadmin recover-transactions --transactionlogdir /logs/tx --target server1 server2
Transaction recovered.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also

`freeze-transaction-service`(1), `unfreeze-transaction-service`(1), `rollback-transaction`(1)

`asadmin`(1M)

Chapter 19, "Administering Transactions," in *Oracle GlassFish Server 3.1 Administration Guide*

Chapter 44, "Transactions," in *The Java EE 6 Tutorial*

Name redeploy – redeploys the specified component

Synopsis

```
redeploy [--help]
--name component_name
[--upload={true|false}]
[--retrieve local_dirpath]
[--dbvendorname dbvendorname]
[--createtables={true|false}|--dropandcreatetables={true|false}]
[--uniquetablenames={true|false}]
[--deploymentplan deployment_plan]
[--enabled={true|false}]
[--generatermistubs={false|true}]
[--contextroot context_root]
[--precompilejsp={true|false}]
[--verify={false|true}]
[--virtualservers virtual_servers]
[--availabilityenabled={false|true}]
[--asyncreplication={true|false}]
[--lbenabled={true|false}]
[--keepstate={false|true}]
[--libraries jar_file[,jar_file]*]
[--target target]
[--type pkg-type]
[--properties(name=value)[:name=value]*]
[file_archive|filepath]
```

Description The `redeploy` subcommand redeploys an enterprise application, web application, module based on the Enterprise JavaBeans (EJB) specification (EJB module), connector module, or application client module that is already deployed or already exists. The `redeploy` subcommand preserves the settings and other options with which the application was originally deployed. The application must already be deployed. Otherwise, an error occurs.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--virtualservers`
: One or more virtual server IDs. Multiple IDs are separated by commas.

`--contextroot`
: Valid only if the archive is a web module. It is ignored for other archive types; defaults to filename without extension.

`--precompilejsp`
: By default this option does not allow the JSP to be precompiled during deployment. Instead, JSPs are compiled during runtime. Default is `false`.

`--verify`
If set to true and the required verifier packages are installed from the Update Tool, the syntax and semantics of the deployment descriptor is verified. Default is `false`.

`--name`
Name of the deployable component.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

`--upload`
Specifies whether the subcommand uploads the file to the DAS. In most situations, this option can be omitted.

Valid values are as follows:

`false`
The subcommand does not upload the file and attempts to access the file through the specified file name. If the DAS cannot access the file, the subcommand fails.

For example, the DAS might be running as a different user than the administration user and does not have read access to the file. In this situation, the subcommand fails if the `--upload` option is `false`.

`true`
The subcommand uploads the file to the DAS over the network connection.

The default value depends on whether the DAS is on the host where the subcommand is run or is on a remote host.

- If the DAS is on the host where the subcommand is run, the default is `false`.
- If the DAS is on a remote host, the default is `true`.

If a directory *filepath* is specified, this option is ignored.

`--retrieve`
Retrieves the client stub JAR file from the server machine to the local directory.

`--dbvendorname`
Specifies the name of the database vendor for which tables are created. Supported values include `db2`, `mssql`, `oracle`, `derby`, `javadb`, `postgresql`, and `sybase`, case-insensitive. If not specified, the value of the `database-vendor-name` attribute in `glassfish-ejb-jar.xml` is used. If no value is specified, a connection is made to the resource specified by the `jndi-name` subelement of the `cmp-resource` element in the `glassfish-ejb-jar.xml` file, and the database vendor name is read. If the connection cannot be established, or if the value is not recognized, SQL-92 compliance is presumed.

`--createtables`
If specified as true, creates tables at deployment of an application with unmapped CMP beans. If specified as false, tables are not created. If not specified, the value of the `create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file determines whether or not tables are created. No unique constraints are created for the tables.

`--dropandcreatetables`
If specified as true when the component is redeployed, the tables created by the previous deployment are dropped before creating the new tables. Applies to deployed applications with unmapped CMP beans. If specified as false, tables are neither dropped nor created. If not specified, the tables are dropped if the `drop-tables-at-undeploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true, and the new tables are created if the `create-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file is set to true.

`--uniquetablenames`
Guarantees unique table names for all the beans and results in a hash code added to the table names. This is useful if you have an application with case-sensitive bean names. Applies to applications with unmapped CMP beans.

`--deploymentplan`
Deploys the deployment plan, which is a JAR file that contains GlassFish Server descriptors. Specify this option when deploying a pure EAR file. A pure EAR file is an EAR without GlassFish Server descriptors.

`--enabled`
Allows users to access the application. If set to `false`, users will not be able to access the application. This option enables the application on the specified target instance or cluster. If you deploy to the target `domain`, this option is ignored, since deploying to the domain doesn't deploy to a specific instance or cluster. The default is `true`.

`--generatermistubs`
If set to `true`, static RMI-IIOP stubs are generated and put into the `client.jar`. If set to `false`, the stubs are not generated. Default is `false`.

`--availabilityenabled`
This option controls whether high-availability is enabled for web sessions and for stateful session bean (SFSB) checkpointing and potentially passivation. If set to false (default) all web session saving and SFSB checkpointing is disabled for the specified application, web application, or EJB module. If set to true, the specified application or module is enabled for high-availability. Set this option to true only if high availability is configured and enabled at higher levels, such as the server and container levels.

`--asyncreplication`
This option controls whether web session and SFSB states for which high availability is enabled are first buffered and then replicated using a separate asynchronous thread. If set to true (default), performance is improved but availability is reduced. If the instance where

states are buffered but not yet replicated fails, the states are lost. If set to false, performance is reduced but availability is guaranteed. States are not buffered but immediately transmitted to other instances in the cluster.

`--lbenabled`
This option controls whether the deployed application is available for load balancing. The default is true.

`--keepstate`
This option controls whether web sessions, SFSB instances, and persistently created EJB timers are retained between redeployments.

The default is false. This option is supported only on the default server instance, named `server`. It is not supported and ignored for any other target.

Some changes to an application between redeployments prevent this feature from working properly. For example, do not change the set of instance variables in the SFSB bean class.

For web applications, this feature is applicable only if in the `glassfish-web-app.xml` file the `persistence-type` attribute of the `session-manager` element is `file`.

For stateful session bean instances, the persistence type without high availability is set in the server (the `sfsb-persistence-type` attribute) and must be set to `file`, which is the default and recommended value.

If any active web session, SFSB instance, or EJB timer fails to be preserved or restored, *none* of these will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active state data, GlassFish Server serializes the data and saves it in memory. To restore the data, the class loader of the newly redeployed application deserializes the data that was previously saved.

`--libraries`
A comma-separated list of library JAR files. Specify the library JAR files by their relative or absolute paths. Specify relative paths relative to *domain-dir*`/lib/applibs`. The libraries are made available to the application in the order specified.

`--target`
Specifies the target to which you are deploying. Valid values are:

`server`
Deploys the component to the default server instance `server` and is the default value.

`domain`
Deploys the component to the domain. If `domain` is the target for an initial deployment, the application is deployed to the domain, but no server instances or clusters reference the application. If `domain` is the target for a redeployment, and dynamic reconfiguration is enabled for the clusters or server instances that reference the application, the

referencing clusters or server instances automatically get the new version of the application. If redeploying, and dynamic configuration is disabled, the referencing clusters or server instances do not get the new version of the application until the clustered or standalone server instances are restarted.

cluster_name
Deploys the component to every server instance in the cluster.

instance_name
Deploys the component to a particular stand-alone server instance.

`--type`
The packaging archive type of the component that is being deployed. Possible values are as follows:

`osgi`
The component is packaged as an OSGi Alliance bundle.

The `--type` option is optional. If the component is packaged as a regular archive, omit this option.

`--properties` or `--property`
Optional keyword-value pairs that specify additional properties for the deployment. The available properties are determined by the implementation of the component that is being deployed or redeployed. The `--properties` option and the `--property` option are equivalent. You can use either option regardless of the number of properties that you specify.

You can specify the following properties for a deployment:

`jar-signing-alias`
Specifies the alias for the security certificate with which the application client container JAR file is signed. Java Web Start will not run code that requires elevated permissions unless it resides in a JAR file signed with a certificate that the user's system trusts. For your convenience, GlassFish Server signs the JAR file automatically using the certificate with this alias from the domain's keystore. Java Web Start then asks the user whether to trust the code and displays the GlassFish Server certificate information. To sign this JAR file with a different certificate, add the certificate to the domain keystore, then use this property. For example, you can use a certificate from a trusted authority, which avoids the Java Web Start prompt, or from your own company, which users know they can trust. Default is `s1as`, the alias for the self-signed certificate created for every domain.

`java-web-start-enabled`
Specifies whether Java Web Start access is permitted for an application client module. Default is true.

`compatibility`
Specifies the GlassFish Server release with which to be backward compatible in terms of JAR visibility requirements for applications. The only allowed value is `v2`, which refers

to Sun Java System Application Server version 2 or Sun Java System Application Server version 9.1 or 9.1.1. The Java EE 6 platform specification imposes stricter requirements than Java EE 5 did on which JAR files can be visible to various modules within an EAR file. In particular, application clients must not have access to EJB JAR files or other JAR files in the EAR file unless references use the standard Java SE mechanisms (extensions, for example) or the Java EE library-directory mechanism. Setting this property to `v2` removes these Java EE 6 restrictions.

`keepSessions={false|true}`
Superseded by the `--keepstate` option.

This property can by used to specify whether active sessions of the application that is being redeployed are preserved and then restored when the redeployment is complete. Applies to HTTP sessions in a web container. Default is `false`.

`false`
Active sessions of the application are *not* preserved and restored (default).

`true`
Active sessions of the application are preserved and restored.

If any active session of the application fails to be preserved or restored, *none* of the sessions will be available when the redeployment is complete. However, the redeployment continues and a warning is logged.

To preserve active sessions, GlassFish Server serializes the sessions and saves them in memory. To restore the sessions, the class loader of the newly redeployed application deserializes any sessions that were previously saved.

`preserveAppScopedResources`
If set to `true`, preserves any application-scoped resources and restores them during redeployment. Default is `false`.

Other available properties are determined by the implementation of the component that is being redeployed.

Operands *file_archive|filepath*
The path to the archive that contains the application that is being redeployed. This path can be a relative path or an absolute path.

The archive can be in either of the following formats:

- An archive file, for example, `/export/JEE_apps/hello.war`.

  If the `--upload` option is set to `true`, this is the path to the deployable file on the local client machine. If the `--upload` option is set to `false`, this is the absolute path to the file on the server machine.
- A directory that contains the exploded format of the deployable archive. This is the absolute path to the directory on the server machine.

If you specify a directory, the `--upload` option is ignored.

Whether this operand is required depends on how the application was originally deployed:

- If the application was originally deployed from a file, the *archive-path* operand is required. The operand must specify an archive file.
- If the application was originally deployed from a directory, the *archive-path* operand is optional.

  The operand can specify a directory or an archive file.

Examples

EXAMPLE 1 Redeploying a Web Application From a File

This example redeploys the web application `hello` from the `hello.war` file in the current working directory. The application was originally deployed from a file. Active sessions of the application are to be preserved and then restored when the redeployment is complete.

```
asadmin> redeploy --name hello --properties keepSessions=true hello.war
Application deployed successfully with name hello.
Command redeploy executed successfully
```

EXAMPLE 2 Redeploying a Web Application From a Directory

This example redeploys the web application `hellodir`. The application was originally deployed from a directory.

```
asadmin> redeploy --name hellodir
Application deployed successfully with name hellodir.
Command redeploy executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`deploy(1)`, `undeploy(1)`, `list-components(1)`

`asadmin(1M)`

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Name restart-domain – restarts the DAS of the specified domain

Synopsis

```
restart-domain [--help] [--debug ={true|false}]
[--domaindir domaindir]
[--force={true|false}] [--kill={false|true}]
[domain-name]
```

Description The `restart-domain` subcommand stops and then restarts the domain administration server (DAS) of the specified domain. If a domain is not specified, the default domain is assumed. If the domains directory contains two or more domains, the *domain-name* operand must be specified. If the DAS is not already running, the subcommand attempts to start it.

The `restart-domain` subcommand does not exit until the subcommand has verified that the domain has been stopped and restarted.

This subcommand is supported in local or remote mode. If you specify a host name, the subcommand assumes you are operating in remote mode, which means you must correctly authenticate to the remote server. In local mode, you normally do not need to authenticate to the server as long as you are running the subcommand as the same user who started the server.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--debug`
Specifies whether the domain is restarted with Java Platform Debugger Architecture (JPDA) debugging enabled.

Possible values are as follows:

`true`
The domain is restarted with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The domain is restarted with JPDA debugging disabled (default).

The default is the current setting of this option for the domain that is being restarted.

`--domaindir`
The domains directory that contains the directory of the domain that is to be restarted. If specified, the path must be accessible in the file system. The default domains directory is *as-install*`/glassfish/domains`.

`--force`
Specifies whether the domain is forcibly stopped immediately before it is restarted.

Possible values are as follows:

`true`
The domain is forcibly stopped immediately (default).

`false`
The subcommand waits until all threads that are associated with the domain are exited before stopping the domain.

`--kill`
Specifies whether the domain is killed before it is restarted by using functionality of the operating system to terminate the domain process.

Possible values are as follows:

`false`
The domain is not killed. The subcommand uses functionality of the Java platform to terminate the domain process (default).

`true`
The domain is killed. The subcommand uses functionality of the operating system to terminate the domain process.

Operands

domain-name
The name of the domain you want to restart. Default is the name specified during installation, usually `domain1`.

Examples

EXAMPLE 1 Restarting a Domain

This example restarts `mydomain4` in the default domains directory.

```
asadmin> restart-domain mydomain4
Successfully restarted the domain
Command restart-domain executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-domain(1)`, `list-domains(1)`, `start-domain(1)`, `stop-domain(1)`

`asadmin(1M)`

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name restart-instance – restarts a running GlassFish Server instance

Synopsis
```
restart-instance [--help]
[--debug={false|true}] instance-name
```

Description The `restart-instance` subcommand restarts a running GlassFish Server instance. This subcommand requires secure shell (SSH) to be configured on the machine where the domain administration server (DAS) is running and on the machine where the instance resides.

Note – SSH is not required if the instance resides on a node of type `CONFIG` that represents the local host. A node of type `CONFIG` is not enabled for communication over SSH.

You may run this subcommand from any machine that can contact the DAS.

The subcommand can restart any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can restart an instance that was created by using the `create-local-instance(1)` subcommand.

When this subcommand restarts an instance, the DAS synchronizes the instance with changes since the last synchronization as follows:

- For the `config` directory, the DAS synchronizes the instance with all changes.
- For the `applications` directory and `docroot` directory, only a change to a top-level subdirectory causes the DAS to synchronize all files under that subdirectory.

  If a file below a top level subdirectory is changed without a change to a file in the top level subdirectory, full synchronization is required. In normal operation, files below the top level subdirectories of these directories are not changed. If an application is deployed and undeployed, full synchronization is not necessary to update the instance with the change.

If different synchronization behavior is required, the instance must be stopped and restarted by using following sequence of subcommands:

1. `stop-instance(1)`
2. `start-instance(1)`

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--debug`
Specifies whether the instance is restarted with Java Platform Debugger Architecture (JPDA) debugging enabled.

Possible values are as follows:

`true`
The instance is restarted with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The instance is restarted with JPDA debugging disabled.

The default is the current setting of this option for the instance that is being restarted.

Operands *instance-name*
The name of the GlassFish Server instance to restart. If the instance is not running, the subcommand displays a warning message and attempts to start the instance.

Examples **EXAMPLE 1** Restarting a GlassFish Server Instance

This example restarts the GlassFish Server instance `pmdsa1`.

```
asadmin> restart-instance pmdsa1
Instance pmdsa1 was restarted.

Command restart-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-local-instance(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `restart-local-instance(1)`, `setup-ssh(1)`, `start-instance(1)`, `start-local-instance(1)`, `stop-instance(1)`, `stop-local-instance(1)`

`asadmin(1M)`

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name restart-local-instance – restarts a running GlassFish Server instance on the host where the subcommand is run

Synopsis

```
restart-local-instance [--help]
[--nodedir nodedir] [--node node]
[--debug={false|true}]
[--force={true|false}] [--kill={false|true}]
[instance-name]
```

Description The `restart-local-instance` subcommand restarts a GlassFish Server instance on the host where the subcommand is run. This subcommand does not require secure shell (SSH) to be configured. You must run this command from the host where the instance resides.

The subcommand can restart any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can restart an instance that was created by using the `create-instance(1)` subcommand.

The `restart-local-instance` subcommand does not contact the domain administration server (DAS) to determine the node on which the instance resides. To determine the node on which the instance resides, the subcommand searches the directory that contains the node directories. If multiple node directories exist, the node must be specified as an option of the subcommand.

When this subcommand restarts an instance, the DAS synchronizes the instance with changes since the last synchronization as follows:

- For the `config` directory, the DAS synchronizes the instance with all changes.
- For the `applications` directory and `docroot` directory, only a change to a top-level subdirectory causes the DAS to synchronize all files under that subdirectory.

  If a file below a top level subdirectory is changed without a change to a file in the top level subdirectory, full synchronization is required. In normal operation, files below the top level subdirectories of these directories are not changed. If an application is deployed and undeployed, full synchronization is not necessary to update the instance with the change.

If different synchronization behavior is required, the instance must be stopped and restarted by using following sequence of subcommands:

1. `stop-local-instance(1)`
2. `start-local-instance(1)`

This subcommand is supported in local mode. However, to synchronize the instance with the DAS, this subcommand must be run in remote mode.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--nodedir`
Specifies the directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`.

`--node`
Specifies the node on which the instance resides. This option may be omitted only if the directory that the `--nodedir` option specifies contains only one node directory. Otherwise, this option is required.

`--debug`
Specifies whether the instance is restarted with Java Platform Debugger Architecture (JPDA) debugging enabled.

Possible values are as follows:

`true`
The instance is restarted with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The instance is restarted with JPDA debugging disabled (default).

The default is the current setting of this option for the instance that is being restarted.

`--force`
Specifies whether the instance is forcibly stopped immediately before it is restarted.

Possible values are as follows:

`true`
The instance is forcibly stopped immediately (default).

`false`
The subcommand waits until all threads that are associated with the instance are exited before stopping the instance.

`--kill`
Specifies whether the instance is killed before it is restarted by using functionality of the operating system to terminate the instance process.

Possible values are as follows:

`false`
The instance is not killed. The subcommand uses functionality of the Java platform to terminate the instance process (default).

`true`
The instance is killed. The subcommand uses functionality of the operating system to terminate the instance process.

Operands

instance-name
The name of the GlassFish Server instance to restart. If the instance is not running, the subcommand displays a warning message and attempts to start the instance.

Examples

EXAMPLE 1 Restarting an Instance Locally

This example restarts the instance `ymlsa1` in the domain `domain1` on the host where the subcommand is run.

```
asadmin> restart-local-instance --node localhost-domain1 ymlsa1
Command restart-local-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-instance`(1), `create-local-instance`(1), `delete-instance`(1), `delete-local-instance`(1), `restart-instance`(1), `start-instance`(1), `start-local-instance`(1), `stop-instance`(1), `stop-local-instance`(1)

`asadmin`(1M)

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name restore-domain – restores files from backup

Synopsis

```
restore-domain [--help]
[--long[={false|true}]]
[--filename backup-filename]
[--domaindirdomain-directory]
[--backupdirbackup-directory]
[--backupconfigbackup-config-name]
[--force[={false|true}]]
[domain-name]
```

Description This command restores files under the domain from a backup directory.

The `restore-domain` command is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--long`
`-l`
Displays detailed information about the restore operation.

The default value is `false`.

`--filename`
Specifies the name of the backup file to use as the source.

`--domaindir`
Specifies the parent directory of the domain to restore.

The default value is *as-install*`/domains`.

`--backupdir`
Specifies the directory under which the backup file is stored.

The default value is *as-install*`/domains/`*domain-name*`/backups`.

`--backupconfig`
(Supported only in Oracle GlassFish Server.) The name of the domain backup configuration in the backup directory under which the backup file is stored.

`--force`
Causes the restore operation to continue even when the name of the domain to restore does not match the name of the domain stored in the backup file.

The default value is `false`.

Operands *domain-name*

Specifies the name of the domain to restore.

This operand is optional if only one domain exists in the GlassFish Server installation.

If the specified domain name does not match the domain name stored in the backup file, an error occurs unless the `--force` option is specified.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `backup-domain(1)`, `list-backups(1)`

Name resume-domain – resumes a suspended domain

Synopsis

```
resume-domain [--help]
```

Description The `resume-domain` subcommand resumes a suspended domain.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `suspend-domain(1)`

`asadmin(1M)`

Name rollback-transaction – rolls back the named transaction

Synopsis
```
rollback-transaction [--help] [--target target]
 transaction_id
```

Description The `rollback-transaction` subcommand rolls back the named transaction.

Before you can roll back a transaction, you must do the following:

1. Enable monitoring using the `set` subcommand. For example:

```
asadmin> set clstr1-config.monitoring-service.module-monitoring-levels.transaction-service=HIGH
```

2. Use the `freeze-transaction-service` subcommand to halt in-process transactions.
3. Look up the active transactions using the `get` subcommand with the `--monitor` option. For example:

```
asadmin> get --monitor inst1.server.transaction-service.activeids-current
```

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are rolling back the transactions. Valid values are `server` or any other clustered or stand-alone instance.

Operands

transaction_id
Identifier for the transaction to be rolled back.

Examples

EXAMPLE 1 Using rollback-transaction command

```
% asadmin rollback-transaction 0000000000000001_00
Command rollback-transaction executed succeessfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `freeze-transaction-service(1)`, `unfreeze-transaction-service(1)`, `recover-transactions(1)`

`asadmin(1M)`

Chapter 19, "Administering Transactions," in *Oracle GlassFish Server 3.1 Administration Guide*

Chapter 44, "Transactions," in *The Java EE 6 Tutorial*

Name rotate-log – rotates the log file

Synopsis

```
rotate-log [--help]
```

Description The `rotate-log` subcommand rotates the server log by renaming the file with a timestamp name in the format `server.log_`*date-and-time*, and creating a new log file. Changes take effect dynamically, that is, server restart is not required.

The size of the log queue is configurable through the `logging.properties` file. Log rotation is based on file size or elapsed time since the last log rotation. In some circumstances, the queue might fill up, especially if the log level is set to `FINEST` and there is heavy activity on the server. In this case, the `rotate-log` subcommand can be used to rotate the server log immediately. This subcommand is also useful in creating scripts for rotating the log at convenient times.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The server, cluster, or server instance for which logs will be rotated. If this option is omitted, logs are rotated for the default server.

Operands *target*
Valid values are:

- *server_name* - Default target is `server`. If no target is specified then logs are rotated for the server.
- *cluster_name* - The name of a target cluster.
- *instance_name* - The name of a target server instance.

Examples **EXAMPLE 1** Rotating the Server Log

This example rotates the server log.

```
asadmin> rotate-log
Command rotate-log executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `collect-log-files(1)`, `list-log-attributes(1)`, `list-log-levels(1)`, `set-log-attributes(1)`, `set-log-levels(1)`

`asadmin(1M)`

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name run-script – runs a script for monitoring GlassFish Server events

Synopsis
```
run-script [--help] [--upload={true|false}]
[--timeout timeout] [--target target] script-file-name
```

Description The `run-script` subcommand runs a script for monitoring GlassFish Server events. To stop the script, type Ctrl-C.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--upload`
Specifies whether the subcommand uploads the file to the DAS. In most situations, this option can be omitted.

Valid values are as follows:

`false`
The subcommand does not upload the file and attempts to access the file through the specified file name. If the DAS cannot access the file, the subcommand fails.

For example, the DAS might be running as a different user than the administration user and does not have read access to the file. In this situation, the subcommand fails if the `--upload` option is `false`.

`true`
The subcommand uploads the file to the DAS over the network connection.

The default value depends on whether the DAS is on the host where the subcommand is run or is on a remote host.

- If the DAS is on the host where the subcommand is run, the default is `false`.
- If the DAS is on a remote host, the default is `true`.

`--timeout`
Specifies the time in seconds to run the script before stopping it automatically. The default is 0 (zero), which means the script is never stopped automatically.

`--target`
Specifies the target on which you are running the script. Valid values are:

`server`
Runs the script on the domain administration server, also called the default server instance, which is named `server`. This is the default value.

cluster-name
Runs the script on every running server instance in the cluster.

instance-name
Runs the script on a particular standalone sever instance.

Operands *script-file-name*
The name, including the absolute or relative path, of the file that contains the script to run. A relative path is relative to the directory from which the `run-script` subcommand is run.

Examples **EXAMPLE 1** Running a Script for Monitoring GlassFish Server Events

This example runs the script `/tools/mon/modulestarted.js` for ten minutes (600 seconds).

```
asadmin> run-script --timeout 600 /tools/mon/modulestarted.js
```

EXAMPLE 2 Counting the Number of Started and Stopped Web Modules

This example is a script that counts the number of standalone web modules and web modules in an enterprise archive (EAR) file that are started and the number of web modules that are stopped.

```
var nModuleStarted=0;
var nModuleStopped=0;

function webModuleStarted(appName, hostName) {
    nModuleStarted = nModuleStarted + 1;
    client.print( '\n js> web-module started event called on ' +
                  'virtual_server_id =  ' + hostName + ',
                  for application = ' + appName + '
                  and count = ' + nModuleStarted);
}

function webModuleStopped(appName, hostName) {
    nModuleStopped = nModuleStopped + 1;
    client.print( '\n js> web-module stopped event called on ' +
                  'virtual_server_id= ' + hostName + ',
                  for application = ' + appName + '
                  and count = ' + nModuleStopped);
}

params = java.lang.reflect.Array.newInstance(java.lang.String, 2);
params[0]="appName";
params[1]="hostName";


scriptContainer.registerListener(
    'glassfish:web:web-module:webModuleStartedEvent', params, 'webModuleStarted');
scriptContainer.registerListener(
    'glassfish:web:web-module:webModuleStartedEvent', params, 'webModuleStopped');
```

Exit Status	0	command executed successfully
	1	error in executing the command

See Also `list-probes(1)`

`asadmin(1M)`

Name set – sets the values of configurable attributes

Synopsis `set [--help]` *attribute-name=value*

Description The `set` subcommand uses dotted names to modify the values of one or more configurable attributes.

Attributes from the monitoring hierarchy are read-only, but configuration attributes can be modified. You can use the `list(1)` subcommand to display the dotted names that represent individual server components and subsystems. For example, a dotted name might be `server.applications.web-module`. After you discover the particular component or subsystem, you can then use the `get` subcommand to access the attributes. For more detailed information on dotted names, see the `dotted-names(5ASC)` help page.

Note – Characters that have special meaning to the shell or command interpreter, such as * (asterisk), should be quoted or escaped as appropriate to the shell, for example, by enclosing the argument in quotes. In multimode, quotes are needed only for arguments that include spaces, quotes, or backslash.

By modifying attributes, you can enable and disable services, and customize how an existing element functions. An `asadmin` subcommand is provided to update some elements. For example, `update-password-alias`. However, to update other elements, you must use the `set` command. For example, you create a JDBC connection pool by using the `create-jdbc-connection-pool` subcommand. To change attribute settings later, you use the `set` command.

Any change made by using the `asadmin` utility subcommands or the Administration Console are automatically applied to the associated GlassFish Server configuration file.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

attribute-name=value — Identifies the full dotted name of the attribute name and its value.

Examples

EXAMPLE 1 Setting a JDBC Connection Pool Attribute

This example changes the steady pool size of the `DerbyPool` connection pool to 9.

```
asadmin> set resources.jdbc-connection-pool.DerbyPool.steady-pool-size=9
Command set executed successfully.
```

EXAMPLE 2 Enabling the Monitoring Service for a Monitorable Object

This example enables monitoring for the JVM.

```
asadmin> set server.monitoring-service.module-monitoring-levels.jvm=HIGH
Command set executed successfully.
```

EXAMPLE 3 Turning on Automatic Recovery for the Transaction Service

This example turns on automatic recovery for the transaction service.

```
asadmin> set server.transaction-service.automatic-recovery=true
Command set executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `get`(1), `list`(1)

`dotted-names`(5ASC)

`asadmin`(1M)

Oracle GlassFish Server 3.1 Administration Guide

Name set-log-attributes – sets the logging attributes for one or more loggers

Synopsis
```
set-log-attributes [--help] [--target=target]
attribute-name=attribute-value[:attribute-name=attribute-value]*
```

Description The `set-log-attributes` subcommand sets logging attributes for one or more loggers. The attributes you can set correspond to the attributes that are available in the `logging.properties` file for the domain. Depending on the attributes you set, a server restart may be necessary.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The server domain, instance, or cluster for which logger attributes will be set. If this option is omitted, attributes are set for the default server.

Operands

target
Valid values are:

- *server_name* - Default target is `server`. If no target is specified then log attributes are set for the server.
- *cluster_name* - The name of a target cluster.
- *instance_name* - The name of a target server instance.

attribute-name
The fully scoped name of the logging attribute. The `list-log-attributes` subcommand can be used to list the names of all currently defined attributes.

attribute-value
The value to apply to the specified attribute.

The attribute values that can be specified include the following. Refer to the online help and Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide* for complete explanations of each of these values.

`com.sun.enterprise.server.logging.GFFileHandler.alarms`
Default is `false`.

`com.sun.enterprise.server.logging.GFFileHandler.file`
Default is `${com.sun.aas.instanceRoot}/logs/server.log`.

`com.sun.enterprise.server.logging.GFFileHandler.flushFrequency`
Default is `1`.

`com.sun.enterprise.server.logging.GFFileHandler.formatter`
Default is `com.sun.enterprise.server.logging.UniformLogFormatter`.

`com.sun.enterprise.server.logging.GFFileHandler.logtoConsole`
Default is `false`.

`com.sun.enterprise.server.logging.GFFileHandler.maxHistoryFiles`
Default is `0`.

`com.sun.enterprise.server.logging.GFFileHandler.retainErrorsStasticsForHours`
Default is `0`.

`com.sun.enterprise.server.logging.GFFileHandler.rotationLimitInBytes`
Default is `2000000`.

`com.sun.enterprise.server.logging.GFFileHandler.rotationTimelimitInMinutes`
Default is `0`.

`com.sun.enterprise.server.logging.SyslogHandler.useSystemLogging`
Default is `false`.

`handlers`
Default is `java.util.logging.ConsoleHandler`.

`java.util.logging.ConsoleHandler.formatter`
Default is `com.sun.enterprise.server.logging.UniformLogFormatter`.

`java.util.logging.FileHandler.count`
Default is `1`.

`java.util.logging.FileHandler.formatter`
Default is `java.util.logging.XMLFormatter`.

`java.util.logging.FileHandler.limit`
Default is `50000`.

`java.util.logging.FileHandler.pattern`
Default is `%h/java%u.log`.

`log4j.logger.org.hibernate.validator.util.Version`
Default is `warn`.

Examples

EXAMPLE 1 Setting a the Maximum of Log History Files to Maintain

This example sets to 8 the maximum number of log history files for the server as a whole.

```
asadmin> set-log-attributes --target=server \
com.sun.enterprise.server.logging.GFFileHandler.maxHistoryFiles=8
com.sun.enterprise.server.logging.GFFileHandler.maxHistoryFiles logging
attribute set with value 8.
These logging attributes are set for server.
Command set-log-attributes executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`collect-log-files(1)`, `list-log-attributes(1)`, `list-log-levels(1)`, `rotate-log(1)`, `set-log-levels(1)`

`asadmin(1M)`

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name set-log-levels – sets the log level for one or more loggers

Synopsis
```
set-log-levels [--help] logger-name=logger-level[:logger-name=logger-level]*
[--target=target]
```

Description The `set-log-levels` subcommand sets the log level for one or more loggers. Changes take effect dynamically. Depending on the log levels you set, a server restart may be necessary.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
The server instance or cluster for which log levels will be set.

Operands

target
The server instance or cluster for which log levels will be set. Valid values are:

- *server_name* - Default target is `server`. If no target is specified then log levels are set for the server.
- *cluster_name* - The name of a target cluster.
- *instance_name* - The name of a target server instance.

logger-name
The name of the logger. The `list-log-levels` subcommand can be used to list the names of the current loggers.

logger-level
The level to set for the logger. Log level values are `SEVERE`, `WARNING`, `INFO`, `CONFIG`, `FINE`, `FINER`, and `FINEST`. The default setting is `INFO`.

Examples

EXAMPLE 1 Setting a Log Level for a Logger

This example sets the log level of the web container logger to `WARNING`.

```
asadmin> set-log-levels javax.enterprise.system.container.web=WARNING
Command set-log-level executed successfully.
```

EXAMPLE 2 Setting the Log Level for Multiple Loggers

This example sets the log level of the web container logger to `FINE` and the log level of the EJB container logger to `SEVERE`:

```
asadmin set-log-levels javax.enterprise.system.container.web=FINE:
javax.enterprise.system.container.ejb=SEVERE
Command set-log-level executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`collect-log-files(1)`, `list-log-attributes(1)`, `list-log-levels(1)`, `rotate-log(1)`, `set-log-attributes(1)`

`asadmin(1M)`

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name setup-ssh – sets up an SSH key on specified hosts

Synopsis

```
setup-ssh [--help]
[--sshport ssh-port] [--sshuser ssh-user]
[--sshkeyfile ssh-keyfile] [--sshpublickeyfile ssh-public-keyfile]
[--generatekey={false|true}]
host-list
```

Description The `setup-ssh` subcommand sets up a secure shell (SSH) key on the hosts that are specified as the operand of the subcommand. This key enables GlassFish Server to use public-key authentication for authentication of the user's SSH login on remote hosts.

SSH ensures that GlassFish Server clusters that span multiple hosts can be administered centrally. When a user runs a subcommand for cluster administration that acts on multiple hosts, the subcommand is propagated from the domain administration server (DAS) host to remote hosts. To propagate subcommands that act on a GlassFish Server instance that is not running, or on a node where no instances are running, GlassFish Server uses SSH. SSH provides confidentiality and security for data that is exchanged between the DAS and remote hosts.

Public-key authentication uses an SSH key pair that comprises the following keys:

- A private key, which is stored in a secure location on the DAS host and which may be protected with a passphrase
- The public key, which is stored on all the remote hosts with which the DAS communicates

The subcommand does not require any configuration information from the DAS and does not modify the configuration of the DAS.

This subcommand is supported in local mode only.

Prerequisites for Using the `setup-ssh` Subcommand To use the `setup-ssh` subcommand, the SSH user must be able to use SSH to log in to remote hosts where SSH is to be set up. Specifically, the following prerequisites must be met:

- The `ssh(1)` client is installed on the DAS host and is accessible through the DAS user's path.
- The `sshd(1M)` daemon is installed and running on all hosts where an SSH key is to be set up.
- The user that the `--sshuser` option specifies has an SSH login on all hosts where an SSH key is to be set up.
- The `ssh-keygen(1)` utility is installed on the DAS host either at the default location or in a location that is defined in the DAS user's path.
- On Windows systems, the SSH package for Cygwin or an MKS Software toolkit that provides SSH is installed.

Behavior of the `setup-ssh` Subcommand

The subcommand sets up SSH connectivity between the DAS host and remote hosts by automating the following tasks:

- **Generating an SSH key pair.** If no SSH key pair exists, the default behavior of the subcommand is to prompt the user to generate an SSH key pair. The SSH key pair is generated without an encryption passphrase. If a passphrase-protected key pair is required, the key pair must be generated manually by using the SSH command`ssh-keygen(1)`.
- **Distributing the public key.** The subcommand appends the content of the public key file to the *user-home*`/.ssh/authorized_keys` file on each remote host. By default, the subcommand locates the public key file in the *user-home*`/.ssh` directory on the host where the subcommand is run. If the *user-home*`/.ssh/authorized_keys` file does not exist on a host, the subcommand creates the file. *user-home* is the user's home directory on a host.

  To distribute the public key, authentication of the user's SSH login is required. If the private key is protected by a passphrase, the passphrase is also required. By default, the subcommand prompts the user for the password and, if necessary, the passphrase. To distribute the public key without being prompted, run the subcommand as follows:

  - Set the `--interactive` option of the `asadmin(1M)` utility to `false`.
  - Set the `--passwordfile` option of the `asadmin` utility to a file in which the `AS_ADMIN_SSHPASSWORD` entry specifies the SSH user's password for logging in to the specified hosts.
  - If a passphrase is required, ensure that the file that `--passwordfile` option of the `asadmin` utility specifies also contains an entry for `AS_ADMIN_SSHKEYPASSPHRASE`.

  If public key authentication is already set up on a host, the subcommand informs the user that public key authentication is already set up and does not distribute the key to the host.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--sshport`
The port to use for SSH connections to the host where SSH is being set up. The default is 22.

`--sshuser`
The SSH user on the remote host that is to run the process for setting up SSH on that host. The default is the user that is running this subcommand. To ensure that the DAS can read this user's SSH private key file, specify the user that is running the DAS process.

`--sshkeyfile`
The absolute path to the SSH private key file for user that the `--sshuser` option specifies. This file is used for authentication to the `sshd` daemon on the host.

The user that is running this subcommand must be able to reach the path to the key file and read the key file.

The default is a key file in the user's `.ssh` directory on the host where the subcommand is run. If multiple key files are found, the subcommand uses the following order of preference:

1. `id_rsa`
2. `id_dsa`
3. `identity`

`--sshpublickeyfile`
The absolute path to the SSH public key file for user that the `--sshuser` option specifies. The content of the public key file is appended to the user's `.ssh/authorized_keys` file on each host where SSH is being set up. If the `.ssh/authorized_keys` file does not exist on a host, the subcommand creates the file.

The user that is running this subcommand must be able to reach the path to the key file and read the key file.

The default is a key file in the user's `.ssh` directory on the host where the subcommand is run. If multiple key files are found, the subcommand uses the following order of preference:

1. `id_rsa.pub`
2. `id_dsa.pub`
3. `identity.pub`

`--generatekey`
Specifies whether the subcommand generates the SSH key files without prompting the user.

Possible values are as follows:

`true`
The subcommand generates the SSH key files without prompting the user.

`false`
The behavior of the subcommand depends on whether the SSH key files exist:

- If the SSH key files exist, the subcommand does not generate the files.
- If the SSH key files do not exist, the behavior of the subcommand depends on the value of the `--interactive` option of the `asadmin` utility:
  - If the `--interactive` option is `true`, the subcommand prompts the user to create the files.
  - If the `--interactive` option is `false`, the subcommand fails.

This value is the default.

Operands *host-list*

A space-separated list of the names of the hosts where an SSH key is to be set up.

Examples **EXAMPLE 1** Setting Up an SSH Key

This example sets up an SSH key for the user `gfuser` on the hosts `sj03` and `sj04`. The key file is not generated but is copied from the user's `.ssh` directory on the host where the subcommand is running.

```
asadmin> setup-ssh sj03 sj04
Enter SSH password for gfuser@sj03>
Copied keyfile /home/gfuser/.ssh/id_rsa.pub to gfuser@sj03
Successfully connected to gfuser@sj03 using keyfile /home/gfuser/.ssh/id_rsa
Copied keyfile /home/gfuser/.ssh/id_rsa.pub to gfuser@sj04
Successfully connected to gfuser@sj04 using keyfile /home/gfuser/.ssh/id_rsa
Command setup-ssh executed successfully.
```

EXAMPLE 2 Generating and Setting Up an SSH Key

This example generates and sets up an SSH key for the user `gfuser` on the hosts `sua01` and `sua02`.

```
asadmin> setup-ssh --generatekey=true sua01 sua02
Enter SSH password for gfuser@sua01>
Created directory /home/gfuser/.ssh
/usr/bin/ssh-keygen successfully generated the identification /home/gfuser/.ssh/id_rsa
Copied keyfile /home/gfuser/.ssh/id_rsa.pub to gfuser@sua01
Successfully connected to gfuser@sua01 using keyfile /home/gfuser/.ssh/id_rsa
Copied keyfile /home/gfuser/.ssh/id_rsa.pub to gfuser@sua02
Successfully connected to gfuser@sua02 using keyfile /home/gfuser/.ssh/id_rsa
Command setup-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `ssh`(1), `ssh-keygen`(1)

`asadmin`(1M)

`sshd`(1M)

Cygwin Information and Installation (`http://www.cygwin.com/`), MKS Software (`http://www.mkssoftware.com/`)

Name set-web-context-param – sets a servlet context-initialization parameter of a deployed web application or module

Synopsis

```
set-web-context-param [--help] --name=context-param-name
{--value=value|--ignoredescriptoritem={false|true}}
[--description=description] application-name[/module]
```

Description The `set-web-context-param` subcommand sets a servlet context-initialization parameter of one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

The application must already be deployed. Otherwise, an error occurs.

This subcommand enables you to change the configuration of a deployed application without the need to modify the application's deployment descriptors and repackage and redeploy the application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the servlet context-initialization parameter that is to be set.

`--value`
The value to which the servlet context-initialization parameter is to be set.

Either the `--value` option or the `--ignoredescriptoritem` option must be set.

`--ignoredescriptoritem`
Specifies whether the servlet context-initialization parameter is ignored if it is set in the application's deployment descriptor. When a parameter is ignored, the application behaves as if the parameter had never been set in the application's deployment descriptor. The behavior of an application in this situation depends on the application.

The possible values are as follows:

`false`
The value is *not* ignored (default).

`true`
The value is ignored.

Either the `--value` option or the `--ignoredescriptoritem` option must be set.

Note – Do not use the `--ignoredescriptoritem` option to unset a servlet context-initialization parameter that has previously been set by using the `set-web-context-param` subcommand. Instead, use the `unset-web-context-param(1)` subcommand for this purpose.

`--description`
An optional textual description of the context parameter that is being set.

Operands *application-name*
The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

The application must already be deployed. Otherwise, an error occurs.

module
The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

module is required only if the servlet context-initialization parameter applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples **EXAMPLE 1** Setting a Servlet Context-Initialization Parameter for a Web Application

This example sets the servlet context-initialization parameter `javax.faces.STATE_SAVING_METHOD` of the web application `basic-ezcomp` to `client`. The description `The location where the application's state is preserved` is provided for this parameter.

```
asadmin> set-web-context-param --name=javax.faces.STATE_SAVING_METHOD
--description="The location where the application's state is preserved"
--value=client basic-ezcomp

Command set-web-context-param executed successfully.
```

EXAMPLE 2 Ignoring a Servlet Context-Initialization Parameter That Is Defined in a Deployment Descriptor

This example ignores the servlet context-initialization parameter `javax.faces.PROJECT_STAGE` of the web application `basic-ezcomp`.

```
asadmin> set-web-context-param --name=javax.faces.PROJECT_STAGE
--ignoredescriptoritem=true
basic-ezcomp

Command set-web-context-param executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `list-web-context-param(1)`, `unset-web-context-param(1)`

`asadmin(1M)`

Name set-web-env-entry – sets an environment entry for a deployed web application or module

Synopsis

```
set-web-env-entry [--help]
--name=env-entry-name --type=env-entry-type
{--value=value|--ignoredescriptoritem={true|false}}
[--description=description] application-name[/module]
```

Description The `set-web-env-entry` subcommand sets an environment entry for one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

The application must already be deployed. Otherwise, an error occurs.

An application uses the values of environment entries to customize its behavior or presentation.

This subcommand enables you to change the configuration of a deployed application without the need to modify the application's deployment descriptors and repackage and redeploy the application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the environment entry that is to be set. The name is a JNDI name relative to the `java:comp/env` context. The name must be unique within a deployment component.

`--type`
The fully-qualified Java type of the environment entry value that is expected by the application's code. This type must be one of the following Java types:

- `java.lang.Boolean`
- `java.lang.Byte`
- `java.lang.Character`
- `java.lang.Double`
- `java.lang.Float`
- `java.lang.Integer`
- `java.lang.Long`
- `java.lang.Short`
- `java.lang.String`

`--value`
The value to which the environment entry is to be set. If the `--type` is `java.lang.Character`, the value must be a single character. Otherwise, the value must be a string that is valid for the constructor of the specified type.

Either the `--value` option or the `--ignoredescriptoritem` option must be set.

`--ignoredescriptoritem`
Specifies whether the environment entry is ignored if it is set in the application's deployment descriptor. When an environment entry is ignored, the application behaves as if the entry had never been set in the application's deployment descriptor. The behavior of an application in this situation depends on the application.

The possible values are as follows:

`false`
The value is *not* ignored (default).

`true`
The value is ignored.

Either the `--value` option or the `--ignoredescriptoritem` option must be set.

Note – Do not use the `--ignoredescriptoritem` option to unset an environment entry that has previously been set by using the `set-web-env-entry` subcommand. Instead, use the `unset-web-env-entry(1)` subcommand for this purpose.

`--description`
An optional textual description of the environment entry that is being set.

Operands *application-name*
The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

The application must already be deployed. Otherwise, an error occurs.

module
The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

module is required only if the environment entry applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
```

```
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples

EXAMPLE 1 Setting an Environment Entry for a Web Application

This example sets the environment entry `Hello User` of the application hello to `techscribe`. The Java type of this entry is `java.lang.String`.

```
asadmin> set-web-env-entry --name="Hello User"
--type=java.lang.String --value=techscribe
--description="User authentication for Hello appplication" hello

Command set-web-env-entry executed successfully.
```

EXAMPLE 2 Ignoring an Environment Entry That Is Defined in a Deployment Descriptor

This example ignores the environment entry `Hello Port` of the web application `hello`.

```
asadmin> set-web-env-entry --name="Hello Port"
--type=java.lang.Integer --ignoredescriptoritem=true hello

Command set-web-env-entry executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`list-applications(1)`, `list-web-env-entry(1)`, `unset-web-env-entry(1)`

`asadmin(1M)`

Name show-component-status – displays the status of the deployed component

Synopsis
```
show-component-status  [--help] [--target target] component-name
```

Description The `show-component-status` subcommand gets the status (either enabled or disabled) of the deployed component.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are showing the component status. Valid values are:

`server`
Shows the component status for the default server instance `server` and is the default value.

`domain`
Shows the component status for the domain.

cluster_name
Shows the component status for the cluster.

instance_name
Shows the component status for a clustered or stand-alone server instance.

Operands

component-name
The name of the component whose status is to be listed.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (`_`), dash (`-`), and period (`.`) characters. To list multiple versions, you can use an asterisk (`*`) as a wildcard character. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples

EXAMPLE 1 Showing the Status of a Component

This example gets the status of the `MEjbApp` component.

```
asadmin> show-component-status MEjbApp
Status of MEjbApp is enabled
Command show-component-status executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-applications(1)`, `list-sub-components(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name start-cluster – starts a cluster

Synopsis
```
start-cluster [--help] [--autohadboverride={true|false}]
[--verbose={false|true}] cluster-name
```

Description The `start-cluster` subcommand starts a cluster by starting all GlassFish Server instances in the cluster that are not already running. This subcommand requires secure shell (SSH) to be configured on the host where the domain administration server (DAS) is running and on all hosts where instances in the cluster reside.

Note – If all instances reside on the same host as the DAS, SSH is not required. You might require to start a cluster in which instances reside on hosts where SSH is not configured that are remote from the DAS. In this situation, run the `start-local-instance(1)` subcommand for each instance from the host where the instance resides.

You may run this subcommand from any host that can contact the DAS.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--autohadboverride`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

`--verbose`
Specifies whether additional status information is displayed when the cluster is started.

Valid values are as follows:

`true`
Displays the command to start each instance in the cluster and whether the attempt to start each instance succeeded.

`false`
Displays no additional status information (default).

Operands *cluster-name*
The name of the cluster to start.

Examples **EXAMPLE 1** Staring a Cluster

This example starts the cluster `ymlcluster`. Additional status information is displayed when the cluster is started.

```
asadmin> start-cluster --verbose ymlcluster
start-instance yml-i-sr1-usca-02
```

EXAMPLE 1 Staring a Cluster *(Continued)*

```
start-instance yml-i-sr1-usca-01

The command start-instance executed successfully for:
yml-i-sr1-usca-02 yml-i-sr1-usca-01

Command start-cluster executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-cluster`(1), `delete-cluster`(1), `list-clusters`(1), `setup-ssh`(1), `start-local-instance`(1), `stop-cluster`(1)

`asadmin`(1M)

Name start-database – starts the Java DB

Synopsis
```
start-database [--help] [--dbhost host] [--dbport port-no]
[--dbhome db-file-path]
```

Description The `start-database` subcommand starts the Java DB server that is available for use with GlassFish Server. Java DB is based upon Apache Derby. Use this subcommand only for working with applications deployed to the server.

When you start Java DB server by using the `start-database` subcommand, the database server is started in Network Server mode. Clients connecting to it must use the Java DB ClientDriver. For details on connecting to the database, refer to the Apache Derby documentation.

When the database server starts, or a client connects to it successfully, the following files are created:

- The `derby.log` file that contains the database server process log along with its standard output and standard error information
- The database files that contain your schema (for example, database tables)

These files are created at the location that is specified by the `--dbhome` option. To create the database files at a particular location, you *must* set the `--dbhome` option. If the `--dbhome` option is not specified, the `start-database` subcommand determines where to create these files as follows:

- If the current working directory contains a file that is named `derby.log`, the `start-database` subcommand creates the files in the current working directory.
- Otherwise, the `start-database` subcommand creates the files in the *as-install*`/databases` directory.

The `start-database` subcommand starts the database process, even if it cannot write to the log file.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--dbhost`
: The host name or IP address of the Java DB server process. The default is the IP address 0.0.0.0, which denotes all network interfaces on the host where you run the `start-database` subcommand.

`--dbport`
The port number where the Java DB server listens for client connections. This port must be available for the listen socket, otherwise the database server will not start. The default is 1527.

`--dbhome`
The absolute path to the directory where the database files and the `derby.log` file are created. If the `--dbhome` option is not specified, the `start-database` subcommand determines where to create these files as follows:

- If the current working directory contains a file that is named `derby.log`, the `start-database` subcommand creates the files in the current working directory.
- Otherwise, the `start-database` subcommand creates the files in the *as-install*`/databases` directory.

To create the database files at a particular location, you *must* set the `--dbhome` option.

Examples

EXAMPLE 1 Starting Java DB

This example starts Java DB on the host `host1` and port 5001.

```
asadmin> start-database --dbhost host1 --dbport 5001 --terse=true
Starting database in the background.  Log redirected to
/opt/SUNWappserver/databases/derby.log.
```

Exit Status

The exit status applies to errors in executing the `asadmin` utility. For information on database errors, see the `derby.log` file. This file is located in the directory you specify by using the `--dbhome` option when you run the `start-database` subcommand. If you did not specify `--dbhome`, the value of `DERBY_INSTALL` defaults to *as-install*`/javadb`.

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`stop-database`(1)

`asadmin`(1M)

Chapter 12, "Administering Database Connectivity," in *Oracle GlassFish Server 3.1 Administration Guide*

Name start-domain – starts the DAS of the specified domain

Synopsis
```
start-domain [--help] [--debug={true|false}] [--domaindir domain-dir]
[--upgrade={true|false}] [--verbose={true|false}] [domain-name]
```

Description The `start-domain` subcommand starts the domain administration server (DAS) of the specified domain. If a domain is not specified, the default domain is assumed. If the domains directory contains two or more domains, the *domain-name* operand must be specified.

Note – On the Windows platform, processes can bind to the same port. To avoid this problem, do not start multiple domains with the same port number at the same time.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--debug`
Specifies whether the domain is started with Java Platform Debugger Architecture (JPDA) debugging enabled.

Possible values are as follows:

`true`
The instance is started with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The instance is started with JPDA debugging disabled (default).

`--domaindir`
The domains directory that contains the directory of the domain that is to be restarted. If specified, the path must be accessible in the file system. The default domains directory is *as-install*`/glassfish/domains`.

`--upgrade`
Specifies whether the configuration of the domain administration server (DAS) is upgraded to the current release. Normally, if the subcommand detects that the configuration is from an older release of GlassFish Server, the configuration is upgraded automatically before being started. You should not need to use this option explicitly.

Possible values are as follows:

`true`
When the domain is started, the configuration is modified to be compatible with this release of GlassFish Server, and the GlassFish Server process stops.

`false`
The configuration of the DAS is not updated (default).

`--verbose`
`-v`
Specifies whether detailed information about the domain is displayed in the console window where the subcommand is run.

Possible values are as follows:

`true`
Detailed startup messages and log messages about the domain are displayed in the console window where the subcommand is run. If the domain is later restarted by running the `restart-domain(1)` subcommand from a different console window, messages continue to be displayed in the original console window.

You can kill the GlassFish Server process by typing `CTRL-C` in the console window.

You can kill the GlassFish Server process and obtain a thread dump for the server by typing one of the following key combinations in the console window:

- `CTRL-\` on UNIX systems
- `CTRL-Break` on Windows systems

`false`
Detailed information is not displayed (default).

Operands

domain-name — The unique name of the domain you want to start. Default is the name specified during installation, usually `domain1`.

Examples

EXAMPLE 1 Starting a Domain

This example starts `mydomain4` in the default domains directory.

```
asadmin> start-domain mydomain4
Waiting for DAS to start. ..........
Started domain: mydomain4
Domain location: /myhome/glassfishv3/glassfish/domains/mydomain4
Log file: /myhome/glassfishv3/glassfish/domains/mydomain4/logs/server.log
Admin port for the domain: 4848
Command start-domain executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`create-domain(1)`, `delete-domain(1)`, `list-domains(1)`, `restart-domain(1)`, `stop-domain(1)`

`asadmin(1M)`

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name start-instance – starts a GlassFish Server instance

Synopsis
```
start-instance [--help]
[--debug={false|true}] [--sync={normal|full|none}]
instance-name
```

Description The `start-instance` subcommand starts a GlassFish Server instance. This subcommand requires secure shell (SSH) to be configured on the machine where the domain administration server (DAS) is running and on the machine where the instance resides.

Note – SSH is not required if the instance resides on a node of type `CONFIG` that represents the local host. A node of type `CONFIG` is not enabled for communication over SSH.

You may run this subcommand from any machine that can contact the DAS.

The subcommand can start any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can start an instance that was created by using the `create-local-instance(1)` subcommand.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--debug`
Specifies whether the instance is started with Java Platform Debugger Architecture (JPDA) debugging enabled.

Possible values are as follows:

`true`
The instance is started with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The instance is started with JPDA debugging disabled (default).

`--sync`
The type of synchronization between the DAS and the instance's files when the instance is started.

Possible values are as follows:

`none`
The DAS does not synchronize the instance's files with any changes. This type of synchronization minimizes the time that is required to start the instance.

`normal`
The DAS synchronizes the instance with changes since the last synchronization as follows:

- For the `config` directory, the DAS synchronizes the instance with all changes.
- For the `applications` directory and `docroot` directory, only a change to a top-level subdirectory causes the DAS to synchronize all files under that subdirectory.

  If a file below a top level subdirectory is changed without a change to a file in the top level subdirectory, full synchronization is required. In normal operation, files below the top level subdirectories of these directories are not changed. If an application is deployed and undeployed, full synchronization is not necessary to update the instance with the change.

This value is the default.

`full`
The DAS synchronizes the instance with all of the instance's files, regardless of whether the files have changed since the last synchronization. This type of synchronization might delay the startup of the instance while the DAS updates all files in the instance's directories.

Operands

instance-name
The name of the GlassFish Server instance to start.

Examples

EXAMPLE 1 Starting a GlassFish Server Instance

This example starts the GlassFish Server instance `pmdsa1`.

```
asadmin> start-instance pmdsa1
Waiting for the server to start ..............................
Successfully started the instance: pmdsa1
instance Location: /export/glassfish3/glassfish/nodes/localhost/pmdsa1
Log File: /export/glassfish3/glassfish/nodes/localhost/pmdsa1/logs/server.log
Admin Port: 24848
Command start-local-instance executed successfully.
The instance, pmdsa1, was started on host localhost

Command start-instance executed successfully.
```

EXAMPLE 2 Starting a GlassFish Server Instance With JPDA Debugging Enabled

This example starts the GlassFish Server instance `ymlsa1` with JPDA debugging enabled.

```
asadmin> start-instance --debug=true ymlsa1
Waiting for the server to start ..............................
Successfully started the instance: ymlsa1
instance Location: /export/glassfish3/glassfish/nodes/localhost/ymlsa1
Log File: /export/glassfish3/glassfish/nodes/localhost/ymlsa1/logs/server.log
Admin Port: 24849
```

EXAMPLE 2 Starting a GlassFish Server Instance With JPDA Debugging Enabled *(Continued)*

```
Debugging is enabled.  The debugging port is: 29010
Command start-local-instance executed successfully.
The instance, ymlsa1, was started on host localhost

Command start-instance executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also

`create-instance`(1), `create-local-instance`(1), `delete-instance`(1), `delete-local-instance`(1), `setup-ssh`(1), `start-domain`(1), `start-local-instance`(1), `stop-domain`(1), `stop-instance`(1), `stop-local-instance`(1)

`asadmin`(1M)

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name start-local-instance – starts a GlassFish Server instance on the host where the subcommand is run

Synopsis

```
start-local-instance [--help]
[--nodedir node-dir] [--node node]
[--debug={false|true}] [--sync={normal|full|none}]
[--verbose={false|true}] [instance-name]
```

Description The `start-local-instance` subcommand starts a GlassFish Server instance on the host where the subcommand is run. This subcommand does not require secure shell (SSH) to be configured. You must run this command from the host where the instance resides.

The subcommand can start any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can start an instance that was created by using the `create-instance(1)` subcommand.

The `start-local-instance` subcommand does not contact the domain administration server (DAS) to determine the node on which the instance resides. To determine the node on which the instance resides, the subcommand searches the directory that contains the node directories. If multiple node directories exist, the node must be specified as an option of the subcommand.

This subcommand is supported in local mode. However, to synchronize the instance with the DAS, this subcommand must be run in remote mode.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--nodedir`
: Specifies the directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`.

`--node`
: Specifies the node on which the instance resides. This option may be omitted only if the directory that the `--nodedir` option specifies contains only one node directory. Otherwise, this option is required.

`--debug`
: Specifies whether the instance is started with Java Platform Debugger Architecture (JPDA) debugging enabled.

  Possible values are as follows:

  `true`
  : The instance is started with JPDA debugging enabled and the port number for JPDA debugging is displayed.

`false`
The instance is started with JPDA debugging disabled (default).

`--sync`
The type of synchronization between the DAS and the instance's files when the instance is started.

Possible values are as follows:

`none`
The DAS does not synchronize the instance's files with any changes. This type of synchronization minimizes the time that is required to start the instance.

`normal`
The DAS synchronizes the instance with changes since the last synchronization as follows:

- For the `config` directory, the DAS synchronizes the instance with all changes.
- For the `applications` directory and `docroot` directory, only a change to a top-level subdirectory causes the DAS to synchronize all files under that subdirectory.

  If a file below a top level subdirectory is changed without a change to a file in the top level subdirectory, full synchronization is required. In normal operation, files below the top level subdirectories of these directories are not changed. If an application is deployed and undeployed, full synchronization is not necessary to update the instance with the change.

This value is the default.

`full`
The DAS synchronizes the instance with all of the instance's files, regardless of whether the files have changed since the last synchronization. This type of synchronization might delay the startup of the instance while the DAS updates all files in the instance's directories.

Caution – If the DAS is not running or is unreachable from the host where you are running this subcommand, do *not* set the `--sync` option to `full`. To perform a full synchronization, the subcommand removes the instance's cache. If the DAS cannot be contacted to replace the cache, the subcommand fails and the instance cannot be restarted until it is resynchronized with the DAS.

`--verbose`
`-v`
Specifies whether detailed information about the instance is displayed in the console window where the subcommand is run.

Possible values are as follows:

`true`
Detailed startup messages and log messages about the instance are displayed in the console window where the subcommand is run. If the instance is later restarted by running the `restart-local-instance(1)` subcommand from a different console window, messages continue to be displayed in the original console window.

You can kill the GlassFish Server process by typing `CTRL-C` in the console window.

You can kill the GlassFish Server process and obtain a thread dump for the server by typing one of the following key combinations in the console window:

- `CTRL-\` on UNIX systems
- `CTRL-Break` on Windows systems

`false`
Detailed information is not displayed (default).

Operands

instance-name
The name of the instance to start.

Examples

EXAMPLE 1 Starting an Instance Locally

This example starts the instance `yml-i-sj01` on the host where the subcommand is run.

```
asadmin> start-local-instance --node sj01 yml-i-sj01
Waiting for the server to start ..............................
Successfully started the instance: yml-i-sj01
instance Location: /export/glassfish3/glassfish/nodes/sj01/yml-i-sj01
Log File: /export/glassfish3/glassfish/nodes/sj01/yml-i-sj01/logs/server.log
Admin Port: 24849
Command start-local-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`create-instance(1)`, `create-local-instance(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `restart-instance(1)`, `restart-local-instance(1)`, `start-domain(1)`, `start-instance(1)`, `stop-domain(1)`, `stop-instance(1)`, `stop-local-instance(1)`

`asadmin(1M)`

Java Platform Debugger Architecture (JPDA) (`http://java.sun.com/javase/technologies/core/toolsapis/jpda/`)

Name stop-cluster – stops a GlassFish Server cluster

Synopsis

```
stop-cluster [--help]
[--verbose={false|true}]
[--kill={false|true}]
[--autohadboverride={true|false}]
cluster-name
```

Description The `stop-cluster` subcommand stops a GlassFish Server cluster by stopping all running GlassFish Server instances in the cluster.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--verbose`
Specifies whether additional progress messages about the status of instances in the cluster are displayed while the cluster is being stopped.

Possible values are as follows:

`true`
Additional progress messages about the status of instances in the cluster are displayed.

`false`
No messages about the status of instances in the cluster are displayed.

`--kill`
Specifies whether each instance in the cluster is killed by using functionality of the operating system to terminate the instance process.

Possible values are as follows:

`false`
No instances are killed. The subcommand uses functionality of the Java platform to terminate each instance process (default).

`true`
Each instance is killed. The subcommand uses functionality of the operating system to terminate each instance process.

`--autohadboverride`
Do not specify this option. This option is retained for compatibility with earlier releases. If you specify this option, a syntax error does not occur. Instead, the subcommand runs successfully and displays a warning message that the option is ignored.

Operands *cluster-name*
The name of the cluster to stop.

Examples **EXAMPLE 1** Stopping a Cluster

This example stops the cluster `pmdcluster`. Additional progress messages about the status of instances in the cluster are displayed while the cluster is being stopped.

```
asadmin> stop-cluster --verbose pmdcluster
stop-instance pmd-i-sj01
stop-instance pmd-i-sj02

The command stop-instance executed successfully for: pmd-i-sj01 pmd-i-sj02

Command stop-cluster executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-cluster(1)`, `delete-cluster(1)`, `list-clusters(1)`, `start-cluster(1)`

`asadmin(1M)`

Name stop-database – stops the Java DB

Synopsis
```
stop-database [--help] [--dbuser db-user]
[--dbhost host] [--dbport port-no]
```

Description The `stop-database` subcommand stops a process of the Java DB server. Java DB server is available for use with GlassFish Server and is based upon Apache Derby. The database is typically started with the `start-database(1)` subcommand. A single host can have multiple database server processes running on different ports. The `stop-database` subcommand stops the database server process for the specified port only.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--dbuser`
The user name of the Java DB user that is to stop the server process. This option is required only when Java DB user authentication is enabled.

If this option is omitted, no user is specified. By default, Java DB user authentication is disabled, so no user or password is required.

`--dbhost`
The host name or IP address of the Java DB server process. The default is the IP address 0.0.0.0, which denotes all network interfaces on the host where you run the `stop-database` subcommand.

`--dbport`
The port number where the Java DB server listens for client connections. The default is 1527.

Examples **EXAMPLE 1** Stopping Java DB

This example stops Java DB on host host1 and port 5001.

```
asadmin> stop-database --dbhost host1 --dbport 5001
Connection obtained for host: host1, port number 5001.
Shutdown successful.
Command stop-database executed successfully.
```

Exit Status The exit status applies to errors in executing the `asadmin` utility. For information on database errors, see the `derby.log` file. This file is located in the directory you specify by using the `--dbhome` option when you run the `start-database` subcommand. If you did not specify `--dbhome`, the value of `DERBY_INSTALL` defaults to *as-install*`/javadb`.

0	command executed successfully
1	error in executing the command

See Also `start-database`(1)

`asadmin`(1M)

Chapter 12, "Administering Database Connectivity," in *Oracle GlassFish Server 3.1 Administration Guide*

Name stop-domain – stops the Domain Administration Server of the specified domain

Synopsis

```
stop-domain [--help] [--domaindir domaindir]
[--force={true|false}] [--kill={false|true}]
[domain-name]
```

Description The `stop-domain` subcommand stops the Domain Administration Server (DAS) of the specified domain. If the domain directory is not specified, the domain in the default domains directory is stopped. If there are two or more domains in the domains directory, the *domain-name* operand must be specified.

This subcommand is supported in local or remote mode. If you specify a host name, the subcommand assumes you are operating in remote mode, which means you must correctly authenticate to the remote server. In local mode, you normally do not need to authenticate to the server as long as you are running the subcommand as the same user who started the server.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--domaindir`
Specifies the directory of the domain that is to be stopped. If specified, the path must be accessible in the file system. If not specified, the domain in the default *as-install*`/glassfish/domains` directory is stopped.

`--force`
Specifies whether the domain is forcibly stopped immediately.

Possible values are as follows:

`true`
The domain is forcibly stopped immediately (default).

`false`
The subcommand waits until all threads that are associated with the domain are exited before stopping the domain.

`--kill`
Specifies whether the domain is killed by using functionality of the operating system to terminate the domain process.

Possible values are as follows:

`false`
The domain is not killed. The subcommand uses functionality of the Java platform to terminate the domain process (default).

`true`
The domain is killed. The subcommand uses functionality of the operating system to terminate the domain process.

Operands

domain-name	The name of the domain you want to stop. Default is the name specified during installation, usually `domain1`.

Examples

EXAMPLE 1 Stopping a Domain

This example stops the domain named `sampleDomain` in the default domains directory.

```
asadmin> stop-domain sampleDomain
Waiting for the domain to stop .................
Command stop-domain executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`delete-domain(1)`, `list-domains(1)`, `restart-domain(1)`, `start-domain(1)`

`asadmin(1M)`

Name stop-instance – stops a running GlassFish Server instance

Synopsis
```
stop-instance [--help]
[--force={false|true}] [--kill={false|true}]
instance-name
```

Description The `stop-instance` subcommand stops a running GlassFish Server instance.

The subcommand can stop any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can stop an instance that was created by using the `create-local-instance(1)` subcommand.

This command is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--force`
Specifies whether the instance is forcibly stopped immediately.

Possible values are as follows:

`true`
The instance is forcibly stopped immediately (default).

`false`
The subcommand waits until all threads that are associated with the instance are exited before stopping the instance.

`--kill`
Specifies whether the instance is killed by using functionality of the operating system to terminate the instance process.

Possible values are as follows:

`false`
The instance is not killed. The subcommand uses functionality of the Java platform to terminate the instance process (default).

`true`
The instance is killed. The subcommand uses functionality of the operating system to terminate the instance process.

Operands

instance-name This is the name of the GlassFish Server instance to stop.

Examples This example stops the GlassFish Server instance `yml-i-sj01`.

EXAMPLE 1 Stopping a GlassFish Server Instance

```
asadmin> stop-instance yml-i-sj01
The instance, yml-i-sj01, was stopped.

Command stop-instance executed successfully.
```

Exit Status

0 command executed successfully

1 error in executing the command

See Also `create-instance`(1), `create-local-instance`(1), `delete-instance`(1), `delete-local-instance`(1), `start-domain`(1), `start-instance`(1), `start-local-instance`(1), `stop-domain`(1), `stop-local-instance`(1)

`asadmin`(1M)

Name stop-local-instance – stops a GlassFish Server instance on the machine where the subcommand is run

Synopsis

```
stop-local-instance [--help]
[--nodedir node-dir] [--node node]
[--force={true|false}] [--kill={false|true}]
[instance-name]
```

Description The `stop-local-instance` subcommand stops a GlassFish Server instance on the machine where the subcommand is run. This subcommand does not require secure shell (SSH) to be configured. You must run this command from the machine where the instance resides.

The subcommand can stop any GlassFish Server instance, regardless of how the instance was created. For example, this subcommand can stop an instance that was created by using the `create-instance(1)` subcommand.

The `stop-local-instance` subcommand does not contact the DAS to determine the node on which the instance resides. To determine the node on which the instance resides, the subcommand searches the directory that contains the node directories. If multiple node directories exist, the node must be specified as an option of the subcommand.

This subcommand is supported in local mode.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--nodedir`
Specifies the directory that contains the instance's node directory. The instance's files are stored in the instance's node directory. The default is *as-install*`/nodes`.

`--node`
Specifies the node on which the instance resides. This option may be omitted only if the directory that the `--nodedir` option specifies contains only one node directory. Otherwise, this option is required.

`--force`
Specifies whether the instance is forcibly stopped immediately.

Possible values are as follows:

`true`
The instance is forcibly stopped immediately (default).

`false`
The subcommand waits until all threads that are associated with the instance are exited before stopping the instance.

`--kill`
Specifies whether the instance is killed by using functionality of the operating system to terminate the instance process.

Possible values are as follows:

`false`
The instance is not killed. The subcommand uses functionality of the Java platform to terminate the instance process (default).

`true`
The instance is killed. The subcommand uses functionality of the operating system to terminate the instance process.

Operands *instance-name*
The name of the instance to stop.

Examples **EXAMPLE 1** Stopping an Instance Locally

This example stops the instance `yml-i-sj01` on the machine where the subcommand is run.

```
asadmin> stop-local-instance --node sj01 yml-i-sj01
Waiting for the instance to stop ...
Command stop-local-instance executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-instance(1)`, `create-local-instance(1)`, `delete-instance(1)`, `delete-local-instance(1)`, `start-instance(1)`, `start-local-instance(1)`, `stop-instance(1)`

`asadmin(1M)`

Name suspend-domain – suspends a running domain

Synopsis

```
suspend-domain [--help]
[--message reason-message]
[--timeout timeout-in-seconds]
```

Description The `suspend-domain` subcommand suspends a running domain, bringing the domain to a state where GlassFish Server will not accept any `asadmin`, Administration Console, or REST API commands that might alter the files in the domain directory.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--message`
Specifies an explanatory message to be displayed to administrators who try to perform operations that would be blocked because the domain is suspended.

This option has no default value. When the option is not used, administrators receive a message of the form:

`The domain was suspended by a user on` *date-and-time*`.`

When the option is used, administrators receive a message of the form:

`The domain was suspended by a user on` *date-and-time*`. Reason:` *reason-message*

`--timeout`
Specifies a time in seconds to wait for running commands to complete. If the running commands do not complete, the `suspend-domain` command fails.

The default value is 30.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `resume-domain(1)`

`asadmin(1M)`

Name undeploy – removes a deployed component

Synopsis

```
undeploy [--help] [--target target] [--droptables={true|false}]
[--cascade={false|true}] name
```

Description The `undeploy` subcommand uninstalls a deployed application or module and removes it from the repository.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--cascade`
If set to `true`, deletes all the connection pools and connector resources associated with the resource adapter being undeployed. If set to `false`, the undeploy fails if any pools and resources are still associated with the resource adapter. Then, either those pools and resources must be deleted explicitly, or the option must be set to `true`. If the option is set to `false`, and if there are no pools and resources still associated with the resource adapter, the resource adapter is undeployed. This option is applicable to connectors (resource adapters) and applications. Default value is false.

`--droptables`
If set to true, drops the tables that the application created by using CMP beans during deployment. If set to false, tables are not dropped. If not specified, the value of the `drop-tables-at-deploy` entry in the `cmp-resource` element of the `glassfish-ejb-jar.xml` file determines whether or not tables are dropped. Default value is true.

`--target`
Specifies the target from which you are undeploying. Valid values are:

`server`
Undeploys the component from the default server instance `server` and is the default value.

`domain`
Undeploys the component from the domain.

cluster_name
Undeploys the component from every server instance in the cluster.

instance_name
Undeploys the component from a particular stand-alone server instance.

Operands *name*
Name of the deployed component.

The name can include an optional version identifier, which follows the name and is separated from the name by a colon (`:`). The version identifier must begin with a letter or number. It can contain alphanumeric characters plus underscore (_), dash (`-`), and period (`.`) characters. To delete multiple versions, you can use an asterisk (`*`) as a wildcard character. For more information about module and application versions, see the "Module and Application Versions" in *Oracle GlassFish Server 3.1 Application Deployment Guide*.

Examples

EXAMPLE 1 Undeploying an Enterprise Application

This example undeploys an enterprise application named `Cart.ear`.

```
asadmin> undeploy Cart
Command undeploy executed successfully.
```

EXAMPLE 2 Undeploying an Enterprise Bean With Container-Managed Persistence (CMP)

This example undeploys a CMP bean named `myejb` and drops the corresponding database tables.

```
asadmin> undeploy --droptables=true myejb
Command undeploy executed successfully.
```

EXAMPLE 3 Undeploying a Connector (Resource Adapter)

This example undeploys the connector module named `jdbcra` and performs a cascading delete to remove the associated resources and connection pools.

```
asadmin> undeploy --cascade=true jdbcra
Command undeploy executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`deploy(1)`, `redeploy(1)`, `list-components(1)`

`asadmin(1M)`

Oracle GlassFish Server 3.1 Application Deployment Guide

Name unfreeze-transaction-service – resumes all suspended transactions

Synopsis

```
unfreeze-transaction-service [--help] [--target target]
```

Description The `unfreeze-transaction-service` subcommand restarts the transaction subsystem and resumes all in-flight transactions. Invoke this subcommand on an already frozen transaction subsystem. This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--target`
This option specifies the target on which you are unfreezing the transaction service. Valid values are:

`server`
Unfreezes the transaction service for the default server instance `server` and is the default value.

configuration_name
Unfreezes the transaction service for all server instances that use the named configuration.

cluster_name
Unfreezes the transaction service for every server instance in the cluster.

instance_name
Unfreezes the transaction service for a particular server instance.

Examples **EXAMPLE 1** Using unfreeze-transaction-service

```
% asadmin unfreeze-transaction-service
Command unfreeze-transaction-service executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `freeze-transaction-service(1)`, `rollback-transaction(1)`, `recover-transactions(1)`

`asadmin(1M)`

Chapter 19, "Administering Transactions," in *Oracle GlassFish Server 3.1 Administration Guide*

Chapter 44, "Transactions," in *The Java EE 6 Tutorial*

Name uninstall-node – uninstalls GlassFish Server software from specified hosts

Synopsis

```
uninstall-node [--help]
[--installdir install-dir]
[--sshport ssh-port] [--sshuser ssh-user]
[--sshkeyfile ssh-keyfile]
[--force={false|true}]
host-list
```

Description The `uninstall-node` subcommand uninstalls GlassFish Server software from the hosts that are specified as the operand of the subcommand. This subcommand requires secure shell (SSH) to be configured on the host where the subcommand is run and on each host where the GlassFish Server software is being uninstalled.

By default, if any node except the predefined node `localhost-`*domain* resides on any host from which GlassFish Server software is being uninstalled, the subcommand fails. To uninstall the GlassFish Server software from a host on which user-defined nodes reside, set the `--force` option to `true`. If the `--force` option is `true`, the subcommand removes the entire content of the parent of the base installation directory.

If multiple hosts are specified, the configuration of the following items must be the same on all hosts:

- Parent of the base installation directory for the GlassFish Server software
- SSH port
- SSH user
- SSH key file

The subcommand does not modify the configuration of the domain administration server (DAS).

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--installdir`
The absolute path to the parent of the base installation directory where the GlassFish Server software is installed on each host, for example, `/export/glassfish3/`.

The user that is running this subcommand must have write access to the specified directory. Otherwise, an error occurs.

The specified directory must contain the installation of the GlassFish Server software on the host. Otherwise, an error occurs.

The default is the parent of the base installation directory of the GlassFish Server software on the host where this subcommand is run.

`--sshport`
The port to use for SSH connections to the host where the GlassFish Server software is to be uninstalled. The default is 22.

`--sshuser`
The user on the host where the GlassFish Server software is to be uninstalled that is to run the process for connecting through SSH to the host. The default is the user that is running this subcommand. To ensure that the DAS can read this user's SSH private key file, specify the user that is running the DAS process.

`--sshkeyfile`
The absolute path to the SSH private key file for user that the `--sshuser` option specifies. This file is used for authentication to the `sshd` daemon on the host.

The user that is running this subcommand must be able to reach the path to the key file and read the key file.

The default is a key file in the user's `.ssh` directory. If multiple key files are found, the subcommand uses the following order of preference:

1. `id_rsa`
2. `id_dsa`
3. `identity`

`--force`
Specifies whether the subcommand uninstalls the GlassFish Server software from a host even if a user-defined node resides on the host. Possible values are as follows:

`false`
If a user-defined node resides on a host, the software is not uninstalled and the subcommand fails (default).

If the `--force` option is `false`, the subcommand removes only the GlassFish Server software files. Other content if the parent of the base installation directory, such as configuration files, are not removed.

`true`
The subcommand uninstalls the GlassFish Server software from the host even if a user-defined node resides on the host.

If the `--force` option is `true`, the subcommand removes the entire content of the parent of the base installation directory.

Operands *host-list*
A space-separated list of the names of the hosts from which the GlassFish Server software is to be uninstalled.

Examples

EXAMPLE 1 Uninstalling GlassFish Server Software From the Default Location

This example uninstalls GlassFish Server software on the hosts `sj03.example.com` and `sj04.example.com` from the default location.

```
asadmin> uninstall-node sj03 sj04
Successfully connected to gfuser@sj03.example.com using keyfile /home/gfuser
/.ssh/id_rsa
Successfully connected to gfuser@sj04.example.com using keyfile /home/gfuser
/.ssh/id_rsa
Command uninstall-node executed successfully.
```

EXAMPLE 2 Forcibly Uninstalling GlassFish Server Software

This example uninstalls GlassFish Server software on the host `sj02.example.com`.

The software is uninstalled even if a user-defined node resides on the host. The entire content of the `/export/glassfish3` directory is removed.

Some lines of output are omitted from this example for readability.

```
asadmin> uninstall-node --force --installdir /export/glassfish3 sj02.example.com
Successfully connected to gfuser@sj02.example.com using keyfile /home/gfuser
/.ssh/id_rsa
Force removing file /export/glassfish3/mq/lib/help/en/add_overrides.htm
Force removing file /export/glassfish3/mq/lib/help/en/add_connfact.htm
...
Force removing directory /export/glassfish3/glassfish/lib/appclient
Force removing directory /export/glassfish3/glassfish/lib
Force removing directory /export/glassfish3/glassfish
Command uninstall-node executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`install-node(1)`

`asadmin(1M)`

Name unset – removes one or more variables from the multimode environment

Synopsis `unset [--help] variable-list`

Description The `unset` subcommand removes one or more environment variables that are set for the multimode environment. After removal, the variables and their associated values no longer apply to the multimode environment.

To list the environment variables that are set, use the `export` subcommand without options. If the `export` subcommand lists no environment variables, no environment variables are set.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

variable-list
A space-separated list of the environment variables to remove.

Examples

EXAMPLE 1 Listing the Environment Variables That Are Set

This example uses the `export` subcommand to list the environment variables that have been set.

```
asadmin> export
AS_ADMIN_USER = admin
AS_ADMIN_HOST = bluestar
AS_ADMIN_PREFIX = server1.jms-service
AS_ADMIN_PORT = 8000
Command export executed successfully
```

EXAMPLE 2 Removing an Environment Variable

This example removes the `AS_ADMIN_PREFIX` environment variable.

```
asadmin> unset AS_ADMIN_PREFIX
Command unset executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `export(1)`, `multimode(1)`

`asadmin(1M)`

Name unset-web-context-param – unsets a servlet context-initialization parameter of a deployed web application or module

Synopsis
```
unset-web-context-param [--help]
--name=context-param-name  application-name[/module]
```

Description The `unset-web-context-param` subcommand unsets a servlet context-initialization parameter of one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

When a parameter is unset, its value reverts to the value, if any, that is set in the application's deployment descriptor.

The application must already be deployed. Otherwise, an error occurs.

The parameter must have previously been set by using the `set-web-context-param` subcommand. Otherwise, an error occurs.

Note – Do not use the `unset-web-context-param` subcommand to change the value of a servlet context-initialization parameter that is set in an application's deployment descriptor. Instead, use the `set-web-context-param(1)` subcommand for this purpose.

This subcommand enables you to change the configuration of a deployed application without the need to modify the application's deployment descriptors and repackage and redeploy the application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the servlet context-initialization parameter that is to be unset. This parameter must have previously been set by using the `set-web-context-param` subcommand. Otherwise, an error occurs.

Operands

application-name
The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

The application must already be deployed. Otherwise, an error occurs.

module
The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

module is required only if the servlet context-initialization parameter applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples

EXAMPLE 1 Unsetting a Servlet Context-Initialization Parameter for a Web Application

This example unsets the servlet context-initialization parameter `javax.faces.STATE_SAVING_METHOD` of the web application `basic-ezcomp`. The parameter reverts to the value, if any, that is defined in the application's deployment descriptor.

```
asadmin> unset-web-context-param
--name=javax.faces.STATE_SAVING_METHOD basic-ezcomp

Command unset-web-context-param executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`list-applications(1)`, `list-web-context-param(1)`, `set-web-context-param(1)`

`asadmin(1M)`

Name unset-web-env-entry – unsets an environment entry for a deployed web application or module

Synopsis

```
unset-web-env-entry [--help] --name=env-entry-name application-name[/module]
```

Description The `unset-web-env-entry` subcommand unsets an environment entry for one of the following items:

- A deployed web application
- A web module in a deployed Java Platform, Enterprise Edition (Java EE) application

When an entry is unset, its value reverts to the value, if any, that is set in the application's deployment descriptor.

The application must already be deployed. Otherwise, an error occurs.

The entry must have previously been set by using the `set-web-env-entry(1)` subcommand. Otherwise, an error occurs.

Note – Do not use the `unset-web-env-entry` subcommand to change the value of an environment entry that is set in an application's deployment descriptor. Instead, use the `set-web-env-entry` subcommand for this purpose.

This subcommand enables you to change the configuration of a deployed application without the need to modify the application's deployment descriptors and repackage and redeploy the application.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--name`
The name of the environment entry that is to be unset. The name is a JNDI name relative to the `java:comp/env` context. The name must be unique within a deployment component. This entry must have previously been set by using the `set-web-env-entry` subcommand. Otherwise, an error occurs.

Operands

application-name
The name of the application. This name can be obtained from the Administration Console or by using the `list-applications(1)` subcommand.

The application must already be deployed. Otherwise, an error occurs.

module
The relative path to the module within the application's enterprise archive (EAR) file. The path to the module is specified in the `module` element of the application's `application.xml` file.

module is required only if the environment entry applies to a web module of a Java EE application. If specified, *module* must follow *application-name*, separated by a slash (/).

For example, the `application.xml` file for the `myApp` application might specify the following web module:

```
<module>
    <web>
        <web-uri>myWebModule.war</web-uri>
    </web>
</module>
```

The module would be specified as the operand of this command as `myApp/myWebModule.war`.

Examples

EXAMPLE 1 Unsetting an Environment Entry for a Web Application

This example unsets the environment entry `Hello User` of the web application `hello`. The entry reverts to the value, if any, that is defined in the application's deployment descriptor.

```
asadmin> unset-web-env-entry --name="Hello User" hello

Command unset-web-env-entry executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also

`list-applications(1)`, `list-web-env-entry(1)`, `set-web-env-entry(1)`

`asadmin(1M)`

Name update-admin-server-coordinates – updates administration server host and port information on domain nodes

Synopsis
```
update-admin-server-coordinates [--help]
[--adminhost admin-host]
[--adminport admin-port]
[--long[={false|true}]]
[node-name]
```

Description The `update-admin-server-coordinates` subcommand updates administration server host and port information on domain nodes.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--adminhost`
Specifies the host name of the administration server, qualified sufficiently for the domain nodes to contact it.

The default value is the actual host name of the current administration server.

`--adminport`
Specifies the port number that domain nodes are to use to connect to the administration server.

The default value is the port number of the current administration server.

`--long`
`-l`
Provides detailed information about the update operation.

The default value is `false`.

Operands *node-name*
Restricts the update operation to the named domain node.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `asadmin(1M)`

Name update-admin-server-local-coordinates – updates administration server host and port information on a node

Synopsis
```
update-admin-server-local-coordinates [--help]
--adminhost admin-host
--adminport admin-port
[--nodedir node-directory]
node-name
```

Description The `update-admin-server-local-coordinates` subcommand updates administration server host and port information on a local node.

This subcommand is supported in local mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--adminhost`
Specifies the host name of the administration server.

The default value is the actual host name of the current administration server.

`--adminport`
Specifies the port number that the node is to use to connect to the administration server.

The default value is the port number of the current administration server.

`--nodedir`
Specifies the directory where node information is stored.

The default value is *as-install*`/nodes`.

Operands

node-name
Specifies the name of the node to update.

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `asadmin(1M)`

Name update-connector-security-map – modifies a security map for the specified connector connection pool

Synopsis
```
update-connector-security-map [--help]
--poolname connector_connection_pool_name
[--addprincipals principal_name1[,principal_name2]*]
[--addusergroups user_group1[,user_group2]*]
[--removeprincipals principal_name1[,principal_name2]*]
[--removeusergroups user_group1[,user_group2]*]
[--mappedusername  username]
mapname
```

Description The `update-connector-security-map` subcommand modifies a security map for the specified connector connection pool.

For this subcommand to succeed, you must have first created a connector connection pool using the `create-connector-connection-pool` subcommand.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--poolname`
Specifies the name of the connector connection pool to which the security map that is to be updated belongs.

`--addprincipals`
Specifies a comma-separated list of EIS-specific principals to be added. Use either the `--addprincipals` or `--addusergroups` options, but not both in the same command.

`--addusergroups`
Specifies a comma-separated list of EIS user groups to be added. Use either the `--addprincipals` or `--addusergroups` options, but not both in the same command.

`--removeprincipals`
Specifies a comma-separated list of EIS-specific principals to be removed.

`--removeusergroups`
Specifies a comma-separated list of EIS user groups to be removed.

`--mappedusername`
Specifies the EIS username.

Operands

mapname
The name of the security map to be updated.

Examples

EXAMPLE 1 Updating a Connector Security Map

This example adds principals to the existing security map named `securityMap1`.

```
asadmin> update-connector-security-map --poolname connector-pool1
--addprincipals principal1,principal2 securityMap1
Command update-connector-security-map executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also

`create-connector-security-map`(1), `delete-connector-security-map`(1), `list-connector-security-maps`(1)

`asadmin`(1M)

Name update-connector-work-security-map – modifies a work security map for the specified resource adapter

Synopsis
```
update-connector-work-security-map [--help] --raname raname
[--addprincipals eis-principal1=server-principal1[, eis-principal2=server-principal2]*]
[--addgroups eis-group1=server-group1[, eis-group2=server-group2]*]
[--removeprincipals eis-principal1[,eis-principal2]*]
[--removegroups eis-group1[, eis-group2]*]
mapname
```

Description The `update-connector-work-security-map` subcommand modifies a security map for the specified resource adapter.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--addgroups`
Specifies a comma-separated list of EIS groups to be added. Use either the `--addprincipals` option or the `--addgroups` option, but not both.

`--addprincipals`
Specifies a comma-separated list of EIS-specific principals to be added. Use either the `--addprincipals` option or the `--addgroups` option, but not both.

`--removegroups`
Specifies a comma-separated list of EIS groups to be removed.

`--removeprincipals`
Specifies a comma-separated list of EIS-specific principals to be removed.

`--raname`
Indicates the connector module name with which the work security map is associated.

Operands

mapname
The name of the work security map to be updated.

Examples

EXAMPLE 1 Updating a Connector Work Security Map

This example updates `workSecurityMap2` by removing `eis-group-2`.

```
asadmin> update-connector-work-security-map
--raname my-resource-adapter --removegroups eis-group-2 workSecurityMap2
Command update-connector-work-security-map executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `create-connector-work-security-map(1)`, `delete-connector-work-security-map(1)`, `list-connector-work-security-maps(1)`

`asadmin(1M)`

Name update-file-user – updates a current file user as specified

Synopsis
```
update-file-user [--help] [--groups user_groups[:user_groups]*]
[--target target
[--authrealmname authrealm_name]
username
```

Description Th `update-file-user` subcommand updates an existing entry in the keyfile using the specified user name, password and groups. Multiple groups can be entered by separating them, with a colon (:).

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--groups`
This is the name of the group to which the file user belongs.

`--authrealmname`
Name of the authentication realm where the user to be updated can be found.

`--target`
This option helps specify the target on which you are updating a file user. Valid values are:

`server`
Updates the file user in the default server instance. This is the default value.

cluster_name
Updates the file user on every server instance in the cluster.

instance_name
Updates the file user on a specified sever instance.

Operands

username
This is the name of the file user to be updated.

Examples

EXAMPLE 1 Updating a User's Information in a File Realm

The following example updates information for a file realm user named `sample_user`.

```
asadmin> update-file-user
 --groups staff:manager:engineer sample_user
Command update-file-user executed successfully
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `delete-file-user(1)`, `list-file-users(1)`, `create-file-user(1)`, `list-file-groups(1)`

`asadmin(1M)`

Name update-node-config – updates the configuration data of a node

Synopsis

```
update-node-config [--help]
[--nodehost node-host]
[--installdir install-dir] [--nodedir node-dir]
node-name
```

Description The `update-node-config` subcommand updates the configuration data of a node.

This subcommand can update any node, regardless of whether the node is enabled for remote communication. If a node that is enabled for remote communication is updated, the node is not enabled for remote communication after the update.

Options of this subcommand specify the new values of the node's configuration data. The default for these options is to leave the existing value unchanged.

This subcommand does not require SSH to be configured to update the node. You may run this subcommand from any host that can contact the DAS.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--nodehost`
The name of the host that the node is to represent after the node is updated.

`--installdir`
The full path to the parent of the base installation directory of the GlassFish Server software on the host, for example, `/export/glassfish3/`.

`--nodedir`
The path to the directory that is to contain GlassFish Server instances that are created on the node. If a relative path is specified, the path is relative to the *as-install* directory, where *as-install* is the base installation directory of the GlassFish Server software on the host.

Operands

node-name
The name of the node to update. The node must exist. Otherwise, an error occurs.

Examples

EXAMPLE 1 Updating the Host That a Node Represents

This example updates the host that the node `sj04` represents to `hsj04`.

```
asadmin> update-node-config --nodehost hsj04 sj04
Command update-node-config executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config`(1), `create-node-ssh`(1), `delete-node-config`(1), `delete-node-ssh`(1), `install-node`(1), `list-nodes`(1), `uninstall-node`(1), `update-node-ssh`(1)

`asadmin`(1M)

Name update-node-ssh – updates the configuration data of a node

Synopsis

```
update-node-ssh [--help]
[--nodehost node-host]
[--installdir install-dir] [--nodedir node-dir]
[--sshport ssh-port] [--sshuser ssh-user]
[--sshkeyfile ssh-keyfile]
[--force={false|true}]
node-name
```

Description The `update-node-ssh` subcommand updates the configuration data of a node. This subcommand requires secure shell (SSH) to be configured on the machine where the domain administration server (DAS) is running and on the machine where the node resides. You may run this subcommand from any machine that can contact the DAS.

This subcommand can update any node, regardless of whether the node is enabled for remote communication. If the node is not enabled for remote communication, the subcommand enables SSH communication for the node and updates any other specified configuration data.

Options of this subcommand specify the new values of the node's configuration data. The default for most options is to leave the existing value unchanged. However, if this subcommand is run to enable SSH communication for a node, default values are applied if any of the following options is omitted:

- `--sshport`
- `--sshuser`
- `--sshkeyfile`

By default, the subcommand fails and the node is not updated if the DAS cannot contact the node's host through SSH. To force the node to be updated even if the host cannot be contacted through SSH, set the `--force` option to `true`.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--nodehost`
: The name of the host that the node is to represent after the node is updated.

`--installdir`
: The full path to the parent of the base installation directory of the GlassFish Server software on the host, for example, `/export/glassfish3/`.

`--nodedir`
: The path to the directory that is to contain GlassFish Server instances that are created on the node. If a relative path is specified, the path is relative to the *as-install* directory, where *as-install* is the base installation directory of the GlassFish Server software on the host.

`--sshport`
The port to use for SSH connections to this node's host. The default depends on whether this subcommand is run to enable SSH communication for the node:

- If the node is already enabled for communication over SSH, the default is to leave the port unchanged.
- If this subcommand is run to enable SSH communication for the node, the default port is 22.

If the `--nodehost` is set to `localhost`, the `--sshport` option is ignored.

`--sshuser`
The user on this node's host that is to run the process for connecting to the host through SSH. The default depends on whether this subcommand is run to enable SSH communication for the node:

- If the node is already enabled for communication over SSH, the default is to leave the user unchanged.
- If this subcommand is run to enable SSH communication for the node, the default is the user that is running the DAS process.

If the `--nodehost` option is set to `localhost`, the `--sshuser` option is ignored.

`--sshkeyfile`
The absolute path to the SSH private key file for user that the `--sshuser` option specifies. This file is used for authentication to the `sshd` daemon on the node's host.

Note – GlassFish Server also supports password authentication through the `AS_ADMIN_SSHPASSWORD` entry in the password file. The password file is specified in the `--paswordfile` option of the `asadmin(1M)` utility.

If the SSH private key file is protected by a passphrase, the password file must contain the `AS_ADMIN_SSHKEYPASSPHRASE` entry.

The path to the key file must be reachable by the DAS and the key file must be readable by the DAS.

The default depends on whether this subcommand is run to enable SSH communication for the node:

- If the node is already enabled for communication over SSH, the default is to leave the key file unchanged.
- If this subcommand is run to enable SSH communication for the node, the default is the key file in the user's `.ssh` directory. If multiple key files are found, the subcommand uses the following order of preference:

  1. `id_rsa`
  2. `id_dsa`
  3. `identity`

`--force`
Specifies whether the node is updated even if validation of the node's parameters fails. To validate a node's parameters, the DAS must be able to contact the node's host through SSH. Possible values are as follows:

`false`
The node is not updated if validation of the node's parameters fails (default).

`true`
The node is updated even if validation of the node's parameters fails.

Operands *node-name*
The name of the node to update. The node must exist. Otherwise, an error occurs.

Examples **EXAMPLE 1** Updating the Host That a Node Represents

This example updates the host that the node `lssh` represents to `sj04`.

```
asadmin> update-node-ssh --nodehost sj04 lssh
Command update-node-ssh executed successfully.
```

EXAMPLE 2 Forcing the Update of a Node

This example forces the update of the node `sj01` to enable the node to communicate over SSH.

```
asadmin> update-node-ssh --force sj01
Warning: some parameters appear to be invalid.
Could not connect to host sj01 using SSH.
Could not authenticate. Tried authenticating with specified key at
/home/gfuser/.ssh/id_rsa
Continuing with node update due to use of --force.
Command update-node-ssh executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `create-node-config(1)`, `create-node-ssh(1)`, `delete-node-config(1)`, `delete-node-ssh(1)`, `install-node(1)`, `list-nodes(1)`, `uninstall-node(1)`

`asadmin(1M)`

Name update-password-alias – updates a password alias

Synopsis
```
update-password-alias
[--help]
 aliasname
```

Description This subcommand updates the password alias IDs in the named target. An alias is a token of the form `${ALIAS=password-alias-password}`. The password corresponding to the alias name is stored in an encrypted form. The `update-password-alias` subcommand takes both a secure interactive form (in which the user is prompted for all information) and a more script-friendly form, in which the password is propagated on the command line.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Operands

aliasname
This is the name of the password as it appears in `domain.xml`.

Examples **EXAMPLE 1** Updating a Password Alias

```
asadmin> update-password-alias  jmspassword-alias
Please enter the alias password>
Please enter the alias password again>
Command update-password-alias executed successfully.
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `delete-password-alias(1)`, `list-password-aliases(1)`, `create-password-alias(1)`

`asadmin(1M)`

Name uptime – returns the length of time that the DAS has been running

Synopsis

```
uptime [--help]
```

Description The `uptime` subcommand returns the length of time that the domain administration server (DAS) has been running since it was last restarted.

This subcommand is supported in remote mode only.

Options

`--help`
`-?`
Displays the help text for the subcommand.

Examples **EXAMPLE 1** Showing How Long the DAS Has Been Running

This example shows the length of time that the DAS has been running.

```
asadmin> uptime
Uptime: 2 days, 1 hours, 30 minutes, 18 seconds, Total milliseconds: 178218706
Command uptime executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-domains(1)`, `start-domain(1)`, `stop-domain(1)`

`asadmin(1M)`

Name validate-multicast – validates that multicast transport is available for clusters

Synopsis

```
validate-multicast [--help] [--multicastport multicastport]
[--multicastaddress multicastaddress]
[--bindaddress bindaddress]
[--sendperiod sendperiod]
[--timeout timeout]
[--timetolive timetolive]
[--verbose={false|true}]
```

Description The `validate-multicast` subcommand validates that multicast transport is available for clusters. You should run this subcommand at the same time on each of the hosts to be validated. This subcommand is available in local mode.

Note – Do not run the `validate-multicast` subcommand using the DAS and cluster's multicast address and port values while the DAS and cluster are running. Doing so results in an error.

The `validate-multicast` subcommand must be run at the same time on two or more machines to validate whether multicast messages are being received between the machines.

As long as all machines see each other, multicast is validated to be working properly across the machines. If the machines are not seeing each other, set the `--bindaddress` option explicitly to ensure that all machines are using interface on same subnet, or increase the `--timetolive` option from the default of `4`. If these changes fail to resolve the multicast issues, ask the network administrator to verify that the network is configured so the multicast messages can be seen between all the machines used to run the cluster.

Options

`--help`
`-?`
: Displays the help text for the subcommand.

`--multicastport`
: The port for the multicast socket on which the Group Management Service (GMS) listens for group events. Specify a standard UDP port number in the range 2048–32000. The default is `2048`.

`--multicastaddress`
: The address for the multicast socket on which the GMS listens for group events. Specify a class D IP address. Class D IP addresses are in the range `224.0.0.0` to `239.255.255.255`, inclusive. The address `224.0.0.0` is reserved and should not be used. The default is `228.9.3.1`.

`--bindaddress`
: The local interface to receive multicast datagram packets for the GMS. The default is to use all available binding interfaces.

On a multi-home machine (possessing two or more network interfaces), this attribute enables you to indicate which network interface is used for the GMS. This value must be a local network interface IP address.

`--sendperiod`
The number of milliseconds between test messages sent between nodes. The default is `2000`.

`--timeout`
The number of seconds before the subcommand times out and exits. The default is `20`. You can also exit this subcommand using Ctrl-C.

`--timetolive`
The default time-to-live for multicast packets sent out on the multicast socket in order to control the scope of the multicasts. The time-to-live value must be between zero and 255 inclusive. The default is the JDK default or a minimum defined by a constant in the GMS subsystem, whichever is lower. To see the time-to-live value being used, use the `--verbose` option.

`--verbose`
If used without a value or set to `true`, provides additional debugging information. The default is `false`.

Examples

EXAMPLE 1 Validating multicast transport

Run from host `machine1`:

```
asadmin> validate-multicast
Will use port 2,048
Will use address 228.9.3.1
Will use bind address null
Will use wait period 2,000 (in milliseconds)

Listening for data...
Sending message with content "machine1" every 2,000 milliseconds
Received data from machine1 (loopback)
Received data from machine2
Exiting after 20 seconds. To change this timeout, use the --timeout command line option.
Command validate-multicast executed successfully
```

Run from host `machine2`:

```
asadmin> validate-multicast
Will use port 2,048
Will use address 228.9.3.1
Will use bind address null
Will use wait period 2,000 (in milliseconds)

Listening for data...
Sending message with content "machine2" every 2,000 milliseconds
```

EXAMPLE 1 Validating multicast transport *(Continued)*

```
Received data from machine2 (loopback)
Received data from machine1
Exiting after 20 seconds. To change this timeout, use the --timeout command line option.
Command validate-multicast executed successfully
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `get-health(1)`

`asadmin(1M)`

Name verify-domain-xml – verifies the content of the domain.xml file

Synopsis

```
verify-domain-xml [--help]
[--domaindir domain-dir] [domain-name]
```

Description Verifies the content of the `domain.xml` file by checking the following:

- That the `domain.xml` file can be parsed
- That the names for elements that have them are unique

This subcommand is supported in local mode only.

Options

`-h --help`
Displays the help text for the subcommand.

`--domaindir`
Specifies the directory where the domains are located. The path must be accessible in the file system. The default is *as-install*`/domains`.

Operands

domain_name
Specifies the name of the domain. The default is `domain1`.

Examples **EXAMPLE 1** Using verify-domain-xml

```
asadmin> verify-domain-xml
All Tests Passed.
domain.xml is valid
```

Exit Status

0	command executed successfully
1	error in executing the command

See Also `asadmin(1M)`

Name version – displays version information forGlassFish Server

Synopsis

```
version [--help] [--verbose={false|true}]
[--local={false|true}]
```

Description The `version` subcommand displays version information for GlassFish Server. By default, if the subcommand cannot contact the domain administration server (DAS), the subcommand retrieves the version information locally and displays a warning message.

This subcommand is supported in remote mode and local mode.

Options

`--help`
`-?`
Displays the help text for the subcommand.

`--verbose`
`-v`
If this option is set to `true`, the subcommand provides the version of the Java Runtime Environment (JRE) that the server is running. The default is `false`.

`--local`
If this option is set to `true`, the subcommand obtains the version locally from the installation of GlassFish Server on the host where the subcommand is run.

If this option is set to `false` (default), the subcommand attempts to contact the DAS to obtain the version. If the attempt to contact the DAS fails, the subcommand retrieves the version locally and displays a warning message.

Examples

EXAMPLE 1 Obtaining Version Information From a Running DAS

```
asadmin> version
Version = Oracle GlassFish Server 3.1 (build 34)
Command version executed successfully.
```

EXAMPLE 2 Obtaining Version Information When the DAS Cannot be Reached

```
asadmin> version
Version string could not be obtained from Server [localhost:4848] for some reason.
(Turn debugging on e.g. by setting AS_DEBUG=true in your environment, to see the
 details).
Using locally retrieved version string from version class.
Version = Oracle GlassFish Server 3.1 (build 34)
Command version executed successfully.
```

EXAMPLE 3 Obtaining Version Information Locally

```
asadmin> version --local
Using locally retrieved version string from version class.
Version = Oracle GlassFish Server 3.1 (build 34)
Command version executed successfully.
```

Exit Status

0	subcommand executed successfully
1	error in executing the subcommand

See Also `list-modules(1)`

`asadmin(1M)`

REFERENCE

Oracle GlassFish Server 3.1 Section 1M: Utility Commands

Name appclient – launches the Application Client Container and invokes the client application typically packaged in the application JAR file

Synopsis

```
appclient [client_application_classfile | -client client_application_jar]
[-mainclass main_class_name | -name display_name]
[-xml sun-acc.xml file] [-textauth]
[ -targetserver  host[:port][,host[:port]...]]
[-user username] [-passwordfile password_file]
[application-options]
```

```
appclient [jvm-options]
[-mainclass main_class_name | -name display_name]
[-xml client_config_xml_file] [-textauth]
[ -targetserver  host[:port][,host[:port]...]]
[-user username] [-passwordfile password_file]
class-selector [application-options]
```

Description Use the `appclient` command to launch the Application Client Container and invoke a client application that is typically packaged in an application JAR file. The application client JAR file is specified and created during deployment by the Administration Console or the `asadmin deploy` command with the `--retrieve` option. You can also retrieve the client JAR file using the `asadmin get-client-stubs` command.

The Application Client Container is a set of Java classes, libraries, and other files that are required to execute a first-tier application client program on a Virtual Machine for the Java platform (JVM machine). The Application Client Container communicates with the server using RMI-IIOP.

The client JAR file that is retrieved after deploying an application should be passed with the `-client` or `-jar` option when running the `appclient` utility. The client JAR file name is of the form *app-name*`Client.jar`. For multiple application clients in an EAR file, you must use the `-mainclass` or `-name` option to specify which client to invoke.

If the application client is a stand-alone module or the only client in an EAR file, the Application Client Container can find the client without using the `-mainclass` or `-name` options. If you provide a `-mainclass` or `-name` value that does not match what is in the client, the Application Client Container launches the client anyway but issues a warning that the selection did not match the information in the client. The warning also displays what the actual main class and name values are for the client.

Options

jvm-options
: optional; you can set JVM options for the client application. These can be any valid `java` command options except `-client` or `-jar`. JVM options can be intermixed with other `appclient` command options as long as both types of options appear before the *class-selector*.

client_application_classfile
optional; the file system pathname of the client application `.class` file. A relative pathname must be relative to the current directory. This class file must contain the `main()` method to be invoked by the Application Client Container.

If you use *client_application_classfile* and the class is dependent on other user classes, you must also set the classpath. You can either use the `-classpath` JVM option in the `appclient` command or set the `CLASSPATH` environment variable. For more information about setting a classpath, see Setting the Class Path, Oracle Solaris Version (`http://download.oracle.com/javase/6/docs/technotes/tools/solaris/classpath.html`) or Setting the Class Path, Windows Version (`http://download.oracle.com/javase/6/docs/technotes/tools/windows/classpath.html`).

`-client`
optional; the name and location for the client JAR file.

`-mainclass`
optional; the full classname of the main client application as specified in the `Main-Class` entry in the `MANIFEST.MF` file. Used for a multiple client applications. By default, uses the class specified in the `client jar`. For example, `com.example.test.AppClient`.

`-name`
optional; the display name for the client application. Used for multiple client applications. By default, the display name is specified in the client jar `application-client.xml` file which is identified by the `display-name` attribute.

`-xml`
optional if using the default domain, instance, and name (`sun-acc.xml`), otherwise it is required; identifies the name and location of the client configuration XML file. If not specified, defaults to the `sun-acc.xml` file in the *domain-dir*`/config` directory.

`-textauth`
optional; used to specify using text format authentication when authentication is needed.

`-targetserver`
optional; a comma-separated list of one or more server specifications for ORB endpoints. Each server specification must include at least the host. Optionally, a server specification can include the port as well. If the port is omitted from a server specification, the default value, `3700`, is used for that host.

`-user`
optional; the application user who is authorized to have access to particular guarded components in the application, such as EJB components.

`-passwordfile`
optional; specifies the name, including the full path, of a file that contains the password entries in a specific format.

The entry for a password must have the `AS_ADMIN_` prefix followed by the password name in uppercase letters, an equals sign and the password.

The entry in the file that matters for application clients is as follows:

`AS_ADMIN_USERPASSWORD=`*user-password*

This password is used by the client-side security to authenticate the user to the application.

The password can be specified by one of the following means:

- Through the `-passwordfile` option
- Interactively at the command prompt

For security reasons, a password that is specified as an environment variable is not read by the `appclient` utility.

class-selector
required; you must specify the client application class using one of the following class selectors.

`-jar` *jar-file*
the name and location of the client JAR file. The application client JAR file is specified and created during deployment by the `asadmin deploy` command. If specified, the `-classpath` setting is ignored in deference to the `Class-Path` setting in the client JAR file's manifest.

class-name
the fully qualified name of the application client's main class. The Application Client Container invokes the `main` method of this class to start the client. For example, `com.example.test.AppClient`.

If you use *class-name* as the class selector, you must also set the classpath. You can either use the `-classpath` JVM option in the `appclient` command or set the `CLASSPATH` environment variable. For more information about setting a classpath, see Setting the Class Path, Oracle Solaris Version (`http://download.oracle.com/javase/6/docs/technotes/tools/solaris/classpath.html`) or Setting the Class Path, Windows Version (`http://download.oracle.com/javase/6/docs/technotes/tools/windows/classpath.html`).

application-options
optional; you can set client application arguments.

Examples

EXAMPLE 1 Using the `appclient` command

```
appclient -xml sun-acc.xml -jar myclientapp.jar scott sample
```

Where: `sun-acc.xml` is the name of the client configuration XML file, `myclientapp.jar` is the client application `.jar` file, and `scott` and `sample` are arguments to pass to the application. If `sun-acc.xml` and `myclientapp.jar` are not in the current directory, you must give the

EXAMPLE 1 Using the `appclient` command *(Continued)*

absolute path locations; otherwise the relative paths are used. The relative path is relative to the directory where the command is being executed.

Attributes

See `attributes(5)` for descriptions of the following attributes:

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Interface Stability	Unstable

See Also

`get-client-stubs(1)`

`asadmin`(1M), `package-appclient`(1M)

Name asadmin – utility for performing administrative tasks for Oracle GlassFish Server

Synopsis

```
asadmin [--host host]
[--port port]
[--user admin-user]
[--passwordfile filename]
[--terse={true|false}]
[--secure={false|true}]
[--echo={true|false}]
[--interactive={true|false}]
[--help]
[subcommand [options] [operands]]
```

Description Use the `asadmin` utility to perform administrative tasks for Oracle GlassFish Server. You can use this utility instead of the Administration Console interface.

Subcommands of the `asadmin` Utility

The *subcommand* identifies the operation or task that you are performing. Subcommands are case-sensitive. Each subcommand is either a local subcommand or a remote subcommand.

- A *local subcommand* can be run without a running domain administration server (DAS). However, to run the subcommand and have access to the installation directory and the domain directory, the user must be logged in to the machine that hosts the domain.
- A *remote subcommand* is always run by connecting to a DAS and running the subcommand there. A running DAS is required.

`asadmin` Utility Options and Subcommand Options

Options control the behavior of the `asadmin` utility and its subcommands. Options are also case-sensitive.

The `asadmin` utility has the following types of options:

- `asadmin` **utility options.** These options control the behavior of the `asadmin` utility, not the subcommand. The `asadmin` utility options may precede or follow the subcommand, but `asadmin` utility options after the subcommand are deprecated. All `asadmin` utility options must either precede or follow the subcommand. If `asadmin` utility options are specified both before and after the subcommand, an error occurs. For a description of the `asadmin` utility options, see the "Options" section of this help information.
- **Subcommand options.** These options control the behavior of the subcommand, not the `asadmin` utility. Subcommand options must follow the subcommand. For a description of a subcommand's options, see the help information for the subcommand.

A subcommand option may have the same name as an `asadmin` utility option, but the effects of the two options are different.

The `asadmin` utility options and some subcommand options have a long form and a short form.

- The long form of an option has two dashes (`--`) followed by an option word.
- The short form of an option has a single dash (`-`) followed by a single character.

For example, the long form and the short form of the option for specifying terse output are as follows:

- Long form: `--terse`
- Short form: `-t`

Most options require argument values, except Boolean options, which toggle to enable or disable a feature.

Operands of `asadmin` Subcommands

Operands specify the items on which the subcommand is to act. Operands must follow the argument values of subcommand options, and are set off by a space, a tab, or double dashes (`--`). The `asadmin` utility treats anything that follows the subcommand options and their values as an operand.

Escape Characters in Options for the `asadmin` Utility

Escape characters are required in options of the `asadmin` utility for the following types of characters:

- **Meta characters in the UNIX operating system.** These characters have special meaning in a shell. Meta characters in the UNIX operating system include: `\/,.!$%^&*|{}[]"'‘~;`.

  To disable these characters, use the backslash (`\`) escape character or enclose the entire command-line argument in single quote (`'`) characters.

  The following examples illustrate the effect of escape characters on the * character. In these examples, the current working directory is the domains directory.

  - The following command, without the escape character, echoes all files in the current directory:

    ```
    prompt% echo *
    domain1 domain2
    ```

  - The following command, in which the backslash (`\`) escape character precedes the * character, echoes the * character:

    ```
    prompt% echo \*
    *
    ```

  - The following command, in which the * character is enclosed in single quote (`'`) characters, echoes the * character:

    ```
    prompt% echo '*'
    *
    ```

- **Option delimiters.** The `asadmin` utility uses the colon character (`:`) as a delimiter for some options. The backslash (`\`) escape character is required if the colon is part of any of the following items:

  - A property

- An option of the Virtual Machine for the Java platform (Java Virtual Machine or JVM machine)[1]

For example, the operand of the subcommand `create-jvm-options(1)` specifies JVM machine options in the following format:

(*jvm-option-name*[=*jvm-option-value*])
[:*jvm-option-name*[=*jvm-option-value*]]*

Multiple JVM machine options in the operand of the `create-jvm-options` subcommand are separated by the colon (`:`) delimiter. If *jvm-option-name* or *jvm-option-value* contains a colon, the backslash (`\`) escape character is required before the colon.

Instead of using the backslash (`\`) escape character, you can use the double quote (") character or single quote (') character. The effects of the different types of quote characters on the backslash (`\`) character are as follows:

- Between double quote (") characters, the backslash (`\`) character is a special character.
- Between single quote (') characters, the backslash (`\`) character is *not* a special character.

When used without single quote (') characters, the escape character disables the delimiter in the command-line interface. The escape character is also a special character in the UNIX operating system and in the Java language. Therefore, in the UNIX operating system and in multimode, you must apply an additional escape character to every escape character in the command line. This requirement does *not* apply to the Windows operating system.

For example, the backslash (`\`) UNIX operating system meta character in the option argument `Test\Escape\Character` is specified on UNIX and Windows systems as follows:

- On UNIX systems, each backslash must be escaped with a second backslash:

  ```
  Test\\Escape\\Character
  ```

- On Windows systems, no escape character is required:

  ```
  Test\Escape\Character
  ```

Requirements for Using the `--secure` Option

The requirements for using the `--secure` option are as follows:

- The domain that you are administering must be configured for security.
- The `security-enabled` attribute of the `http-listener` element in the DAS configuration must be set to `true`.

  To set this attribute, use the `set(1)` subcommand.

[1] The terms "Java Virtual Machine" and "JVM" mean a Virtual Machine for the Java platform.

Server Restart After Creation or Deletion

When you use the `asadmin` subcommands to create or delete a configuration item, you must restart the DAS for the change to take effect. To restart the DAS, use the `restart-domain(1)` subcommand.

Help Information for Subcommands and the `asadmin` Utility

To obtain help information for an `asadmin` utility subcommand, specify the subcommand of interest as the operand of the `help` subcommand. For example, to obtain help information for the `start-domain(1)` subcommand, type:

```
asadmin help start-domain
```

If you run the `help` subcommand without an operand, this help information for the `asadmin` utility is displayed.

To obtain a listing of available `asadmin` subcommands, use the `list-commands(1)` subcommand.

Options

`--host`
`-H`
The machine name where the DAS is running. The default value is `localhost`.

`--port`
`-p`
The HTTP port or HTTPS port for administration. This port is the port in the URL that you specify in your web browser to manage the domain. For example, in the URL`http://localhost:4949`, the port is 4949.

The default port number for administration is 4848.

`--user`
`-u`
The user name of the authorized administrative user of the DAS.

If you have authenticated to a domain by using the `asadmin login` command, you need not specify the `--user` option for subsequent operations on the domain.

`--passwordfile`
`-W`
Specifies the name, including the full path, of a file that contains password entries in a specific format.

The entry for a password must have the `AS_ADMIN_` prefix followed by the password name in uppercase letters, an equals sign, and the password.

The entries in the file that are read by the `asadmin` utility are as follows:

- `AS_ADMIN_PASSWORD=`*administration-password*
- `AS_ADMIN_MASTERPASSWORD=`*master-password*

The entries in this file that are read by subcommands are as follows:

- `AS_ADMIN_USERPASSWORD=`*user-password* (read by the `create-file-user(1)` subcommand)
- `AS_ADMIN_ALIASPASSWORD=`*alias-password* (read by the `create-password-alias(1)` subcommand)
- `AS_ADMIN_MAPPEDPASSWORD=`*mapped-password* (read by the `create-connector-security-map(1)` subcommand)
- `AS_ADMIN_SSHPASSWORD=`*sshd-password* (read by the `create-node-ssh(1)`, `install-node(1)`, and `update-node-ssh(1)` subcommands)
- `AS_ADMIN_SSHKEYPASSPHRASE=`*sshd-passphrase*(read by the `create-node-ssh(1)`, `install-node(1)`, and `update-node-ssh(1)` subcommands)
- `AS_ADMIN_JMSDBPASSWORD=` *jdbc-user-password* (read by the `configure-jms-cluster(1)` subcommand)

These password entries are stored in clear text in the password file. To provide additional security, the `create-password-alias` subcommand can be used to create an alias for the password. The password for which the alias is created is stored in an encrypted form. If an alias exists for a password, the alias is specified in the entry for the password as follows:

`AS_ADMIN_`*password-name*`=${ALIAS=`*password-alias-name*`}`

For example:

```
AS_ADMIN_SSHPASSWORD=${ALIAS=ssh-password-alias}
AS_ADMIN_SSHKEYPASSPHRASE=${ALIAS=ssh-key-passphrase-alias}
```

In domains that do not allow unauthenticated login, all remote subcommands must specify the administration password to authenticate to the DAS. The password can be specified by one of the following means:

- Through the `--passwordfile` option
- Through the `login(1)` subcommand
- Interactively at the command prompt

The `login` subcommand can be used to specify only the administration password. For other passwords that remote subcommands require, use the `--passwordfile` option or specify them at the command prompt.

After authenticating to a domain by using the `asadmin login` command, you need not specify the administration password through the `--passwordfile` option for subsequent operations on the domain. However, only the `AS_ADMIN_PASSWORD` option is not required. You still must provide the other passwords, for example, `AS_ADMIN_USERPASSWORD`, when required by individual subcommands, such as `update-file-user(1)`.

For security reasons, a password that is specified as an environment variable is not read by the `asadmin` utility.

The master password is not propagated on the command line or an environment variable, but can be specified in the file that the `--passwordfile` option specifies.

The default value for `AS_ADMIN_MASTERPASSWORD` is `changeit`.

`--terse`
`-t`
If true, output data is very concise and in a format that is optimized for use in scripts instead of for reading by humans. Typically, descriptive text and detailed status messages are also omitted from the output data. Default is false.

`--secure`
`-s`
If set to true, uses SSL/TLS to communicate with the DAS.

The default is false.

`--echo`
`-e`
If set to true, the command-line statement is echoed on the standard output. Default is false.

`--interactive`
`-I`
If set to true, only the required options are prompted.

The default depends on how the `asadmin` utility is run:

- If the `asadmin` utility is run from a console window, the default is `true`.
- If the `asadmin` utility is run without a console window, for example, from within a script, the default is `false`.

`--help`
`-?`
Displays the help text for the `asadmin` utility.

Examples

EXAMPLE 1 Running an `asadmin` Utility Subcommand in Single Mode

This example runs the `list-applications(1)` subcommand in single mode. In this example, the default values for all options are used.

The example shows that the application `hello` is deployed on the local host.

```
asadmin list-applications
hello <web>

Command list-applications executed successfully.
```

EXAMPLE 2 Specifying an `asadmin` Utility Option With a Subcommand

This example specifies the `--host` `asadmin` utility option with the `list-applications` subcommand in single mode. In this example, the DAS is running on the host `srvr1.example.com`.

EXAMPLE 2 Specifying an `asadmin` Utility Option With a Subcommand *(Continued)*

The example shows that the applications `basic-ezcomp`, `scrumtoys`, `ejb31-war`, and `automatic-timer-ejb` are deployed on the host `srvr1.example.com`.

```
asadmin --host srvr1.example.com list-applications
basic-ezcomp <web>
scrumtoys <web>
ejb31-war <ejb, web>
automatic-timer-ejb <ejb>

Command list-applications executed successfully.
```

EXAMPLE 3 Specifying an `asadmin` Utility Option and a Subcommand Option

This example specifies the `--host` `asadmin` utility option and the `--type` subcommand option with the `list-applications` subcommand in single mode. In this example, the DAS is running on the host `srvr1.example.com` and applications of type `web` are to be listed.

```
asadmin --host srvr1.example.com list-applications --type web
basic-ezcomp <web>
scrumtoys <web>
ejb31-war <ejb, web>

Command list-applications executed successfully.
```

EXAMPLE 4 Escaping a Command-Line Argument With Single Quote Characters

The commands in this example specify the backslash (\) UNIX operating system meta character and the colon (:) option delimiter in the property value `c:\extras\pmdapp`.

For the UNIX operating system in single mode and multimode, and for all operating systems in multimode, the backslash (\) is required to escape the backslash (\) meta character and the colon (:) option delimiter:

```
asadmin deploy --property extras.home='c\:\\extras\\pmdapp' pmdapp.war
Application deployed with name pmdapp.
Command deploy executed successfully
```

For the Windows operating system in single mode, the single quote (') characters eliminate the need for other escape characters:

```
asadmin deploy --property extras.home='c:\extras\pmdapp' pmdapp.war
Application deployed with name pmdapp.
Command deploy executed successfully
```

EXAMPLE 5 Specifying a UNIX Operating System Meta Character in an Option

The commands in this example specify the backslash (\) UNIX operating system meta character in the option argument `Test\Escape\Character`.

EXAMPLE 5 Specifying a UNIX Operating System Meta Character in an Option *(Continued)*

For the UNIX operating system in single mode and multimode, and for all operating systems in multimode, the backslash (\) is required to escape the backslash (\) meta character:

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname sampleClassName
--description Test\\Escape\\Character
sampleJDBCConnectionPool
```

For the Windows operating system in single mode, no escape character is required:

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname sampleClassName
--description Test\Escape\Character
sampleJDBCConnectionPool
```

EXAMPLE 6 Specifying a Meta Character and an Option Delimiter Character in a Property

The commands in this example specify the backslash (\) UNIX operating system meta character and the colon (:) option delimiter character in the `--property` option of the `create-jdbc-connection-pool(1)` subcommand.

The name and value pairs for the `--property` option are as follows:

```
user=dbuser
passwordfile=dbpasswordfile
DatabaseName=jdbc:derby
server=http://localhost:9092
```

For the UNIX operating system in single mode and multimode, and for all operating systems in multimode, a backslash (\) is required to escape the colon (:) and the backslash (\):

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname com.derby.jdbc.jdbcDataSource
--property user=dbuser:passwordfile=dbpasswordfile:
DatabaseName=jdbc\\:derby:server=http\\://localhost\\:9092 javadb-pool
```

Alternatively, the entire argument to the `--property` option can be enclosed single quote (') characters:

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname com.derby.jdbc.jdbcDataSource
--property 'user=dbnuser:passwordfile=dbpasswordfile:
DatabaseName="jdbc:derby":server="http://localhost:9092"'
```

For the Windows operating system in single mode, a backslash (\) is required to escape only the colon (:), but *not* the backslash (\):

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname com.derby.jdbc.jdbcDataSource
```

EXAMPLE 6 Specifying a Meta Character and an Option Delimiter Character in a Property *(Continued)*

```
--property user-dbuser:passwordfile-dbpasswordfile:
DatabaseName=jdbc\:derby:server=http\://localhost\:9092 javadb-pool
```

For all operating systems, the need to escape the colon (`:`) in a value can be avoided by enclosing the value in double quote characters or single quote characters:

```
asadmin --user admin --passwordfile gfpass create-jdbc-connection-pool
--datasourceclassname com.derby.jdbc.jdbcDataSource
--property user=dbuser:passwordfile=dbpasswordfile:
DatabaseName=\"jdbc:derby\":server=\"http://localhost:9092\" javadb-pool
```

EXAMPLE 7 Specifying an Option Delimiter and an Escape Character in a JVM Machine Option

The commands in this example specify the following characters in the `-Dlocation=c:\sun\appserver` JVM machine option:

- The colon (`:`) option delimiter
- The backslash (`\`) escape character

For the UNIX operating system in single mode and multimode, and for all operating systems in multimode, these characters must be specified as follows:

- To pass a literal backslash to a subcommand, two backslashes are required. Therefore, the colon (`:`) must be escaped by two backslashes (`\\`).
- To prevent the subcommand from treating the backslash as a special character, the backslash must be escaped. As a result, two literal backslashes (`\\`) must be passed to the subcommand. To prevent the shell from interpreting these backslashes as special characters, each backslash must be escaped. Therefore, the backslash must be specified by a total of four backslashes (`\\\\`).

The resulting command is as follows:

```
asadmin create-jvm-options --target test-server
-e -Dlocation=c\\:\\\\sun\\\\appserver
```

For the Windows operating system in single mode, a backslash (`\`) is required to escape the colon (`:`) and the backslash (`\`):

```
asadmin create-jvm-options --target test-server
-e -Dlocation=c\:\\sun\\appserver
```

EXAMPLE 8 Specifying an Option That Contains an Escape Character

The commands in this example specify the backslash (`\`) character and the double quote (`"`) characters in the `"Hello\App"\authentication` option argument.

EXAMPLE 8 Specifying an Option That Contains an Escape Character *(Continued)*

For the UNIX operating system in single mode and multimode, and for all operating systems in multimode, a backslash (\) is required to escape the double quote character (") and the backslash (\):

```
asadmin set-web-env-entry --name="Hello User" --type=java.lang.String
--value=techscribe --description=\"Hello\\App\"\\authentication hello
```

For the Windows operating system in single mode, a backslash (\) is required to escape only the double quote ("), but *not* the backslash (\):

```
asadmin set-web-env-entry --name="Hello User" --type=java.lang.String
--value=techscribe --description=\"Hello\App\"\authentication hello
```

Environment Variables

Environment variables modify the default values of `asadmin` utility options as shown in the following table.

Environment Variable	`asadmin` Utility Option
AS_ADMIN_TERSE	--terse
AS_ADMIN_ECHO	--echo
AS_ADMIN_INTERACTIVE	--interactive
AS_ADMIN_HOST	--host
AS_ADMIN_PORT	--port
AS_ADMIN_SECURE	--secure
AS_ADMIN_USER	--user
AS_ADMIN_PASSWORDFILE	--passwordfile
AS_ADMIN_HELP	--help

Attributes

See attributes(5) for descriptions of the following attributes:

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Interface Stability	Unstable

See Also

configure-jms-cluster(1), create-connector-security-map(1), create-file-user(1), create-jdbc-connection-pool(1), create-jvm-options(1), create-node-ssh(1), create-password-alias(1),deploy(1), install-node(1), list-applications(1), list-commands(1), login(1), restart-domain(1), set(1), set-web-env-entry(1), start-domain(1), update-file-user(1), update-node-ssh(1)

attributes(5)

Name package-appclient – packs the application client container libraries and jar files

Synopsis `package-appclient`

Description Use the `package-appclient` command to pack the application client container libraries and jar files into an `appclient.jar` file, which is created in the current working directory. The `appclient.jar` file provides an application client container package targeted at remote hosts that do not contain a server installation.

After copying the `appclient.jar` file to a remote location, unjar it to get a set of libraries and jar files in the `appclient` directory

After unjarring on the client machine, modify *appclient_install_dir*`/config/asenv.conf` (`asenv.bat` for Windows) as follows:

- set `AS_WEBSERVICES_LIB` to *appclient_install_dir*`/lib`
- set `AS_IMQ_LIB` to *appclient_install_dir*`/imq/lib`
- set `AS_INSTALL` to *appclient_install_dir*
- set `AS_JAVA` to your JDK 1.6 home directory
- set `AS_ACC_CONFIG` to *appclient_install_dir*`/config/sun-acc.xml`

Modify *appclient_install_dir*`/config/sun-acc.xml` as follows:

- Ensure the `DOCTYPE` file references *appclient_install_dir*`/lib/dtds`
- Ensure that `target-server` address attribute references the server machine.
- Ensure that `target-server` port attribute references the ORB port on the remote machine.
- Ensure that `log-service` references a log file; if the user wants to put log messages to a log file.

To use the newly installed application client container, you must do the following:

- Obtain the application client files for your target application, including the generated *yourAppClient.jar* file.
- Execute the `appclient` utility: `appclient` *-client yourAppClient.jar*

Attributes See `attributes(5)` for descriptions of the following attributes:

ATTRIBUTE TYPE	ATTRIBUTE VALUE
Interface Stability	Unstable

See Also `appclient(1M)`

REFERENCE

Oracle GlassFish Server 3.1 Section 5ASC: GlassFish Server Concepts

Name application – server-side Java applications and web services

Description The Java EE platform enables applications to access systems that are outside of the application server. Applications connect to these systems through resources. The GlassFish Server infrastructure supports the deployment of many types of distributed applications and is an ideal foundation for building applications based on Service Oriented Architectures (SOA). SOA is a design methodology aimed at maximizing the reuse of application services. These features enable you to run scalable and highly available Java EE applications.

See Also `create-application-ref(1)`, `deploy(1)`, `list-applications(1)`

Name configuration – the data set that determines how GlassFish Server operates

Description The *configuration* of GlassFish Server is the data set that determines how it operates. Parts of this configuration determine the operation of specific parts of GlassFish Server, such as the following:

- Services, such as the transaction service
- Resources, such as databases
- Deployed applications or modules, such as web applications
- Clusters and server instances

The term *configuration* is also used to describe a part of the overall configuration, such as the transaction service configuration or the configuration of a database. In clustered environments, clusters or server instances can share configurations.

Examples of configuration data are port numbers, flags that enable or disable processes, application names, and so on. Most of these data points are name/value pairs, either hard-coded attributes or more flexibly defined properties.

The hierarchical structure of the configuration is explained in the dotted names page. You can view and change most of the GlassFish Server configuration using either the Administration Console or the `asadmin` utility and its subcommands. To list the structure of all or part of the configuration, use the `list` subcommand. To view the value of one or more attributes or properties, use the `get` subcommand. To change the value of an attribute or property, use the `set` subcommand.

See Also `get(1)`, `list(1)`, `set(1)`

`asadmin(1M)`

`dotted-names(5ASC)`

"Configuration Tasks" in *Oracle GlassFish Server 3.1 Administration Guide*

Name domain – Domains have their own configurations.

Description A domain provides a common authentication and administration point for a collection of zero or more server instances. The administration domain encompasses several manageable resources, including instances, clusters, and their individual resources. A manageable resource, such as a server instance, may belong to only one domain.

See Also `asadmin(1M)`

Name dotted-names – syntax for using periods to separate name elements

Description A *dotted name* is an identifier for a particular GlassFish Server element, such as a configurable or a monitorable object. A dotted name uses the period (.), known as dot, as a delimiter to separate the parts of an element name. The period in a dotted name is similar to the slash (/) character that delimits the levels in the absolute path name of a file in the UNIX file system.

The subcommands of the `asadmin` utility use dotted names as follows:

- The `list` subcommand provides the fully qualified dotted names of the management components' attributes.
- The `get` subcommand provides access to the attributes.
- The `set` subcommand enables you to modify configurable attributes and set properties.

The configuration hierarchy is loosely based on the domain's schema document, and the attributes are modifiable. The attributes of the monitoring hierarchy are read-only.

The following format is used for configuration dotted names (italic indicates replaceable):

config-name`.`*config-element-name*`.`*primary-key*`.`*attribute-name* `|`
instance-name`.`*config-element-name*`.`*primary-key*`.`*attribute-name*

The following format is used for resource dotted names (italic indicates replaceable):

server-name`.`*resource-name*`.`*primary-key*`.`*attribute-name* `|`
`domain.resources.`*resource-name*`.`*primary-key*`.`*attribute-name*

The following rules apply to forming dotted names:

- The top-level is configuration, server, or domain name. For example, `server-config` (default configuration), `server` (default server), or `domain1` (default domain).
- A dot (.) always separates two sequential parts of the name.
- A part of the name usually identifies a server subsystem or its specific instance. For example, `web-container`, `log-service`, `thread-pool-1`.
- If any part of the name itself contains a dot (.), then the dot must be escaped with a leading \ (backslash) so that the `.` (dot) does not act like a delimiter. For further information on escape characters, see the `asadmin`(1M) help page.
- An * (asterisk) character can be used anywhere in the dotted name and acts like the wildcard character in regular expressions. Additionally, an * can collapse all the parts of the dotted name. For example, a long dotted name such as `this.is.really.long.hierarchy` can be abbreviated to `th*.hierarchy`. The `.` (dot) always delimits the parts of the dotted name.

  Note – Characters that have special meaning to the shell or command interpreter, such as * (asterisk), should be quoted or escaped as appropriate to the shell, for example, by enclosing the argument in quotes. In multimode, quotes are needed only for arguments that include spaces, quotes, or backslash.

- The `--monitor` option of the `get` and `list` subcommands selects the monitoring or configuration hierarchy. If the subcommand specifies `--monitor=false` (the default), the configuration hierarchy is selected. If the subcommand specifies `--monitor=true`, the monitoring hierarchy is selected.
- If you know the *complete dotted name* and do not need to use a wildcard, the `list`, `get`, and `set` subcommands treat the name differently:
  - The `list` subcommand treats a complete dotted name as the name of a parent node in the abstract hierarchy. When you specify this name to the `list` subcommand, the names of the immediate children at that level are returned. For example, the following command lists all the web modules deployed to the domain or the default server:

    ```
    asadmin> list server.applications.web-module
    ```

  - The `get` and `set` subcommands treat a complete dotted name as the fully qualified name of the attribute of a node (whose dotted name itself is the name that you get when you remove the last part of this dotted name). When you specify this name to the `get` or `set` subcommand, the subcommand acts on the value of that attribute, if such an attribute exists. You will never start with this case because in order to find out the names of attributes of a particular node in the hierarchy, you must use the * wildcard character . For example, the following dotted name returns the context root of the web application deployed to the domain or default server:

    ```
    server.applications.web-module.JSPWiki.context-root
    ```

Examples

EXAMPLE 1 Listing All Configurable Elements

This example lists all the configurable elements.

```
asadmin> list *
```

Output similar to the following is displayed:

```
applications
configs
configs.config.server-config
configs.config.server-config.admin-service
configs.config.server-config.admin-service.das-config
configs.config.server-config.admin-service.jmx-connector.system
configs.config.server-config.admin-service.property.adminConsoleContextRoot
configs.config.server-config.admin-service.property.adminConsoleDownloadLocation
configs.config.server-config.admin-service.property.ipsRoot
configs.config.server-config.ejb-container
configs.config.server-config.ejb-container.ejb-timer-service
configs.config.server-config.http-service
configs.config.server-config.http-service.access-log
configs.config.server-config.http-service.virtual-server.__asadmin
configs.config.server-config.http-service.virtual-server.server
configs.config.server-config.iiop-service
configs.config.server-config.iiop-service.iiop-listener.SSL
```

EXAMPLE 1 Listing All Configurable Elements *(Continued)*

```
configs.config.server-config.iiop-service.iiop-listener.SSL.ssl
configs.config.server-config.iiop-service.iiop-listener.SSL_MUTUALAUTH
configs.config.server-config.iiop-service.iiop-listener.SSL_MUTUALAUTH.ssl
configs.config.server-config.iiop-service.iiop-listener.orb-listener-1
configs.config.server-config.iiop-service.orb
configs.config.server-config.java-config
configs.config.server-config.jms-service
configs.config.server-config.jms-service.jms-host.default_JMS_host
configs.config.server-config.mdb-container
configs.config.server-config.monitoring-service
configs.config.server-config.monitoring-service.module-monitoring-levels
...
property.administrative.domain.name
resources
resources.jdbc-connection-pool.DerbyPool
resources.jdbc-connection-pool.DerbyPool.property.DatabaseName
resources.jdbc-connection-pool.DerbyPool.property.Password
resources.jdbc-connection-pool.DerbyPool.property.PortNumber
resources.jdbc-connection-pool.DerbyPool.property.User
resources.jdbc-connection-pool.DerbyPool.property.connectionAttributes
resources.jdbc-connection-pool.DerbyPool.property.serverName
resources.jdbc-connection-pool.__TimerPool
resources.jdbc-connection-pool.__TimerPool.property.connectionAttributes
resources.jdbc-connection-pool.__TimerPool.property.databaseName
resources.jdbc-resource.jdbc/__TimerPool
resources.jdbc-resource.jdbc/__default
servers
servers.server.server
servers.server.server.resource-ref.jdbc/__TimerPool
servers.server.server.resource-ref.jdbc/__default
system-applications
Command list executed successfully.
```

EXAMPLE 2 Listing All the Monitorable Objects

The following example lists all the monitorable objects.

```
asadmin> list --monitor *
```

Output similar to the following is displayed:

```
server
server.jvm
server.jvm.class-loading-system
server.jvm.compilation-system
server.jvm.garbage-collectors
server.jvm.garbage-collectors.Copy
server.jvm.garbage-collectors.MarkSweepCompact
```

EXAMPLE 2 Listing All the Monitorable Objects *(Continued)*

```
server.jvm.memory
server.jvm.operating-system
server.jvm.runtime
server.network
server.network.admin-listener
server.network.admin-listener.connections
server.network.admin-listener.file-cache
server.network.admin-listener.keep-alive
server.network.admin-listener.thread-pool
server.network.http-listener-1
server.network.http-listener-1.connections
server.network.http-listener-1.file-cache
server.network.http-listener-1.keep-alive
server.network.http-listener-1.thread-pool
server.transaction-service
Command list executed successfully.
```

See Also list(1), get(1), set(1)

asadmin(1M)

Name instance – an instance in GlassFish Server has its own Java EE configuration, Java EE resources, application deployment areas, and server configuration settings

Description GlassFish Server creates one server instance, called `server` at the time of installation. You can delete the server instance and create a new instance with a different name.

For many users, one server instance meets their needs. However, depending upon your environment, you might want to create additional server instances. For example, in a development environment you can use different server instances to test different GlassFish Server configurations, or to compare and test different application deployments. Because you can easily add or delete a server instance, you can use them to create temporary "sandbox" areas to experiment with while developing.

Name logging – capturing information on GlassFish Server runtime events

Description *Logging* is the process by which GlassFish Server captures data about events that occur during GlassFish Server operation. GlassFish Server components and application components generate logging data, which is saved in the server log, typically *domain-dir*`/logs/server.log`. The server log is the first source of information if GlassFish Server problems occur.

The server log is rotated when the file reaches the specified size in bytes, or the specified time has elapsed. The file can also be rotated manually by using the `rotate-log` subcommand.

In addition to the server log, the *domain-dir*`/logs` directory contains two other kinds of logs:

- HTTP service access logs, located in the `/access` subdirectory
- Transaction service logs, located in the `/tx` subdirectory

Logging levels can be configured by using the Administration Console or the `set-log-levels` subcommand. Additional properties can be set by using the Administration Console or by editing the `logging.properties` file. The default `logging.properties` file is typically located in *domain-dir*`/config`.

Although application components can use the Apache Commons Logging Library to record messages, the platform standard JSR 047 API is recommended for better log configuration.

See Also `list-log-levels(1)`, rotate-log(1), `set-log-levels(1)`

`asadmin(1M)`

Chapter 7, "Administering the Logging Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name monitoring – reviewing the runtime state of components and services deployed in GlassFish Server

Description *Monitoring* is the process of reviewing the statistics of a system to improve performance or solve problems. By monitoring the state of various components and services deployed in GlassFish Server, performance bottlenecks can be identified, failures can be anticipated, and runtime standards can be established and observed. Data gathered by monitoring can also be useful in performance tuning and capacity planning.

The GlassFish Server monitoring service is enabled by default, that is, the `monitoring-enabled` attribute of the `monitoring-service` element is set to true. Once the monitoring service is enabled, a deployed module can then be enabled for monitoring by setting its monitoring level to HIGH or LOW (default is OFF). Monitoring can be configured dynamically by using the Administration Console or the `enable-monitoring` and the `disable-monitoring` subcommands. The `set` subcommand can also be used with dotted names to enable or disable monitoring. However, a server restart is required for changes made by using the `set` subcommand to take affect.

Monitoring data can be viewed by using the Administration Console or by using the subcommands of the `asadmin` utility.

- The `monitor` subcommand displays monitoring data for a given type, similar to the UNIX `top` command. The data is presented at given intervals.
- The `list` and `get` subcommands display comprehensive data. Both use dotted names to specify monitorable objects.

Alternate tools for monitoring GlassFish Server components and services include JConsole and the REST interface.

The Monitoring Scripting Client or DTrace Monitoring can be used to start the available monitoring probes. Using these tools is helpful in identifying performance issues during runtime. Monitoring Scripting Client or DTrace Monitoring are only usable if their modules are present.

See Also `monitor(1)`, `enable-monitoring(1)`, `disable-monitoring(1)`, `list(1)`, `get(1)`, `set(1)`

`dotted-names(5ASC)`

`asadmin(1M)`

Chapter 8, "Administering the Monitoring Service," in *Oracle GlassFish Server 3.1 Administration Guide*

Name passwords – securing and managing GlassFish Server

Description An administrator of GlassFish Server manages one or more domains, each of which can have distinct administrative credentials. By managing a domain, an administrator effectively manages various resources like server instances, server clusters, libraries etc. that are required by the enterprise Java applications.

See Also `change-admin-password(1)`, `change-master-password(1)`, `create-password-alias(1)`, `list-password-aliases(1)`, `delete-password-alias(1)`

`asadmin(1M)`

Name resources – Provide connectivity to various types of EIS .

Description GlassFish Server provides support for JDBC, JMS, and JNDI resources.

See Also asadmin(1M)

Name security – secure and administer GlassFish Server applications

Description Security is about protecting data: how to prevent unauthorized access or damage to it in storage or transit. GlassFish Server has a dynamic, extensible security architecture based on the Java EE standard. Built in security features include cryptography, authentication and authorization, and public key infrastructure. GlassFish Server is built on the Java security model, which uses a sandbox where applications can run safely, without potential risk to systems or users.

See Also `change-admin-password(1)`, `change-master-password(1)`, `create-auth-realm(1)`, `create-file-user(1)`, `create-message-security-provider(1)`, `create-password-alias(1)`, `create-ssl(1)`, `delete-auth-realm(1)`, `delete-file-user(1)`, `delete-message-security-provider(1)`, `delete-password-alias(1)`, `delete-ssl(1)`, `list-auth-realms(1)`, `list-connector-security-maps(1)`, `list-file-groups(1)`, `list-file-users(1)`.

`asadmin(1M)`

REFERENCE

Oracle GlassFish Server 3.1 Section 5GFP: Events

Name generic-probe – generic event description

Description No detailed information is available for this event.

The event signature contains information that you can use in JavaScript programs that you write for monitoring GlassFish Server.

An event signature consists of the event identifier (ID) followed by a list of the event's parameters in the following format:

event-id(*param-type param-name*[,*param-type param-name*]...)

The replaceable items in this format are as follows:

event-id
The event ID, which uniquely identifies the event.

param-type
The type of the event parameter. This type is a Java language primitive, such as `int`, `boolean`, or `java.lang.String`.

param-name
The name of the event parameter.

The format of an event ID is as follows:

module-provider:*module*:*submodule*:*event*

The replaceable items in this format are as follows:

module-provider
Text that identifies the application that is source of the event. For example, for events from Oracle GlassFish Server, *module-provider* is `glassfish`.

module
The name of the module for which the event is defined. A module provides significant functionality of GlassFish Server. Examples of module names are `web-container`, `ejb-container`, `transaction`, and `webservices`.

submodule
The submodule of *module* for which the event is defined, for example, `web-module`.

event-type
The type of the event, for example, `webModuleStartedEvent`.

Name glassfish:connector-pool:applications:connectionAcquiredEvent – connection acquired by application from connector connection pool event

Synopsis

```
glassfish:connector-pool:applications:connectionAcquiredEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent when an application acquires a connection from a connector connection pool.

Use this event to count the number of logical connections an application has acquired from a pool since the last sampling.

Parameters

`poolName`
The name of the connector connection pool from which the connection is acquired.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:connector-pool:applications:connectionReleasedEvent – connection returned by application to connector connection pool event

Synopsis

```
glassfish:connector-pool:applications:connectionReleasedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent when an application releases a connection, returning it to the connector connection pool.

Use this event to count the number of logical connections an application releases to a pool.

Parameters

`poolName`
The name of the connector connection pool to which the connection is returned.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:connector-pool:applications:connectionUsedEvent – connection used by application event

Synopsis

```
glassfish:connector-pool:applications:connectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent whenever an application uses a connection in the connector connection pool.

Use this event to get the total number of connections that are currently being used by an application.

Parameters

`poolName`
The name of the connector connection pool that contains the connection being used.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:connector-pool:applications:decrementConnectionUsedEvent – decrease in connections used event

Synopsis

```
glassfish:connector-pool:applications:decrementConnectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent whenever an application destroys a connection or releases a connection back to the connector connection pool. This event indicates that the number of connections in use has decreased by 1.

Use this event to calculate the total number of connections that are currently being used by an application.

Parameters

`poolName`
The name of the connector connection pool that contains the destroyed or released connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:deployment:lifecycle:applicationDeployedEvent – application deployed event

Synopsis

```
glassfish:deployment:lifecycle:applicationDeployedEvent (
String appName,
String appType,
String loadTime)
```

Description This event is sent when an application is deployed. Use this event to count the total number of deployed applications, count the number of currently deployed applications, and provide information about the deployed applications (the application name, the application type, and the time taken for this application to load).

Parameters

`appName`
The name of the deployed application.

`appType`
The type of the application that is deployed, for example, web or ejb.

`loadTime`
The time taken for this application to load.

Name glassfish:deployment:lifecycle:applicationUndeployedEvent – application undeployed event

Synopsis

```
glassfish:deployment:lifecycle:applicationUneployedEvent (
String appName,
String appType)
```

Description This event is sent when an application is undeployed. Use this event to count the total number of deployed applications and the number of the currently deployed applications.

Parameters

`appName`
The name of the undeployed application.

`appType`
The type of the application that is undeployed, for example, web or ejb.

Name glassfish:ejb:bean:beanCreatedEvent – EJB create method called event

Synopsis

```
glassfish:ejb:bean:beanCreatedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:beanCreatedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the EJB create method is called.

Use the generic version of this event to track EJB create method invocations across the entire EJB container.

Use the bean-specific version of this event to track EJB create method invocations by the EJB container of a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:beanCreatedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:beanDestroyedEvent – EJB remove method called event

Synopsis

```
glassfish:ejb:bean:beanDestroyedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:beanDestroyedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the EJB remove method is called.

Use the generic version of this event to track EJB remove method invocations across the entire EJB container.

Use the bean-specific version of this event to track EJB remove method invocations by the EJB container of a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:beanDestroyedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:containerEnteringEvent – EJB container enter event

Synopsis

```
glassfish:ejb:bean:containerEnteringEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:containerEnteringEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the execution stack enters EJB container code.

Use the generic version of this event to track time spent in the EJB container (including calls to other internal modules) across the entire EJB container.

Use the bean-specific version of this event to track time spent in the EJB container (including calls to other internal modules) arising from a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:containerEnteringEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:containerLeavingEvent – EJB container exit event

Synopsis

```
glassfish:ejb:bean:containerLeavingEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:containerLeavingEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the execution stack leaves EJB container code.

Use the generic version of this event to track time spent in the EJB container (including calls to other internal modules) across the entire EJB container.

Use the bean-specific version of this event to track time spent in the EJB container (including calls to other internal modules) arising from a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:containerLeavingEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:messageDeliveredEvent – successful message delivered event

Synopsis

```
glassfish:ejb:bean:messageDeliveredEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:messageDeliveredEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the message had been successfully delivered.

Use the generic version of this event to track successful message deliveries across the entire EJB container.

Use the bean-specific version of this event to track successful message deliveries for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:messageDeliveredEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:methodEndEvent – end of the method execution event

Synopsis

```
glassfish:ejb:bean:methodEndEvent (
long beanId,
String appName,
String modName,
String ejbName,
Throwable exception,
Method method)
```

```
glassfish:ejb:bean__beanspecific_:methodEndEvent (
long beanId,
String appName,
String modName,
String ejbName,
Throwable exception,
Method method)
```

Description These two events are sent when the EJB container code finished executing a bean method.

Use the generic version of this event to track EJB methods executed by the EJB container across the entire EJB container.

Use the bean-specific version of this event to track EJB methods executed by the EJB container for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:methodEndEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

`exception`
The Throwable if the exception had been thrown by this method. Null if the method finished successfully.

`method`
The Method object.

Name glassfish:ejb:bean:methodReadyAddEvent – stateful session bean moved to the ready state event.

Synopsis

```
glassfish:ejb:bean:methodReadyAddEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:methodReadyAddEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the stateful session bean is moved to the ready state.

Use the generic version of this event to track stateful session beans in the ready state across the entire EJB container.

Use the bean-specific version of this event to track a specific stateful session bean being in the ready state. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:methodReadyAddEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:methodReadyRemoveEvent – stateful session bean moved from ready state event.

Synopsis

```
glassfish:ejb:bean:methodReadyRemoveEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:bean__beanspecific_:methodReadyRemoveEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when the stateful session bean is moved from the ready state.

Use the generic version of this event to track track stateful session beans in the ready state across the entire EJB container.

Use the bean-specific version of this event to track a specific stateful session bean being in the ready state. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:methodReadyRemoveEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:bean:methodStartEvent – start of the method execution event

Synopsis

```
glassfish:ejb:bean:methodStartEvent (
long beanId,
String appName,
String modName,
String ejbName,
Method method)
```

```
glassfish:ejb:bean__beanspecific_:methodStartEvent (
long beanId,
String appName,
String modName,
String ejbName,
Method method)
```

Description These two events are sent when the EJB container code starts executing a bean method.

Use the generic version of this event to track EJB methods executed across the entire EJB container.

Use the bean-specific version of this event to track EJB methods executed for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:bean__sample_App_sampleModule_jar_sampleBean_:methodStartEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

`method`
The Method object.

Name glassfish:ejb:cache:beanPassivatedEvent – bean passivated event

Synopsis

```
glassfish:ejb:cache:beanPassivatedEvent (
long beanId,
String appName,
String modName,
String ejbName,
boolean success)
```

```
glassfish:ejb:cache__beanspecific_:beanPassivatedEvent (
long beanId,
String appName,
String modName,
String ejbName,
boolean success)
```

Description These two events are sent when an object is passivated by the EJB container.

Use the generic version of this event to track the number of bean passivations across the entire EJB container and to track the number of successful or failed passivations across the entire EJB container.

Use the bean-specific version of this event to track the number of bean passivations of a specific bean and to track the number of successful or failed passivations of a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:cache__sample_App_sampleModule_jar_sampleBean_:beanPassivatedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

`success`
Has the value `true` if the bean was passivated successfully.

Name glassfish:ejb:cache:expiredSessionsRemovedEvent – session expired event

Synopsis

```
glassfish:ejb:cache:expiredSessionsRemovedEvent (
long beanId,
String appName,
String modName,
String ejbName,
long num)
```

```
glassfish:ejb:cache__beanspecific_:expiredSessionsRemovedEvent (
long beanId,
String appName,
String modName,
String ejbName,
long num)
```

Description These two events are sent when sessions are removed by the cleanup thread.

Use the generic version of this event to track the number of sessions removed by the cleanup thread across the entire EJB container.

Use the bean-specific version of this event to track the number of sessions removed by the cleanup thread for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:cache__sample_App_sampleModule_jar_sampleBean_:expiredSessionsRemovedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

`num`
The number of sessions removed.

Name glassfish:ejb:pool:objectAddedEvent – an object added to the EJB pool event

Synopsis

```
glassfish:ejb:pool:objectAddedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:pool__beanspecific_:objectAddedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when an object is added to the EJB pool.

Use the generic version of this event to track objects in the EJB pool across the entire EJB container.

Use the bean-specific version of this event to track objects in the EJB pool for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:pool__sample_App_sampleModule_jar_sampleBean_:objectAddedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:pool:objectAddFailedEvent – adding object to the EJB pool failed event

Synopsis

```
glassfish:ejb:pool:objectAddFailedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:pool__beanspecific_:objectAddFailedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when an object failed to be added to the EJB pool.

Use the generic version of this event to track objects in the EJB pool across the entire EJB container.

Use the bean-specific version of this event to track objects in the EJB pool for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:pool__sample_App_sampleModule_jar_sampleBean_:objectAddFailedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:pool:objectDestroyedEvent – object from the EJB pool had been destroyed event

Synopsis

```
glassfish:ejb:pool:objectDestroyedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

```
glassfish:ejb:pool__beanspecific_:objectDestroyedEvent (
long beanId,
String appName,
String modName,
String ejbName)
```

Description These two events are sent when an object in the EJB pool had been destroyed.

Use the generic version of this event to track objects in the EJB pool across the entire EJB container.

Use the bean-specific version of this event to track objects in the EJB pool for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:pool__sample_App_sampleModule_jar_sampleBean_:objectDestroyedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters

`beanId`
The unique identifier for the EJB container associated with this EJB.

`appName`
The name of the application associated with the EJB.

`modName`
The name of the module that contains the EJB.

`ejbName`
The name of the EJB.

Name glassfish:ejb:timers:timerCreatedEvent – a new EJB Timer created event

Synopsis

```
glassfish:ejb:timers:timerCreatedEvent ()

glassfish:ejb:timers__beanspecific_:timerCreatedEvent ()
```

Description These two events are sent when a new EJB Timer is created.

Use the generic version of this event to track EJB Timers created across the entire EJB container.

Use the bean-specific version of this event to track EJB Timers created by the EJB container for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:timers__sample_App_sampleModule_jar_sampleBean_:timerCreatedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters None.

Name glassfish:ejb:timers:timerDeliveredEvent – an EJB timeout successful delivery event

Synopsis

```
glassfish:ejb:timers:timerDeliveredEvent ()

glassfish:ejb:timers__beanspecific_:timerDeliveredEvent ()
```

Description These two events are sent when an EJB Timeout is successfully delivered.

Use the generic version of this event to track successful EJB timeouts across the entire EJB container.

Use the bean-specific version of this event to track successful EJB timeouts for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:timers__sample_App_sampleModule_jar_sampleBean_:timerDeliveredEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters None.

Name glassfish:ejb:timers:timerRemovedEvent – an EJB Timer removed event

Synopsis

```
glassfish:ejb:timers:timerRemovedEvent ()

glassfish:ejb:timers__beanspecific_:timerRemovedEvent ()
```

Description These two events are sent when an EJB Timer is removed.

Use the generic version of this event to track EJB Timers removed across the entire EJB container.

Use the bean-specific version of this event to track EJB Timers removed by the EJB container for a specific bean. In the bean-specific version, *beanspecific* has the form:

appName_modName_ ejbName

In this form, *appName*, *modName*, and *ejbName* are the names of the application, the module, and the bean, respectively, with dashes (-) and periods (.) converted to underscores (_). For example, the bean-specific event name for the `sampleBean` bean in the `sampleModule.jar` module of the `sample-App` application is:

```
glassfish:ejb:timers__sample_App_sampleModule_jar_sampleBean_:timerRemovedEvent
```

When monitoring the activity of a specific bean, using the bean-specific version of this event provides much better end-to-end monitoring performance than does using the generic version and inspecting its parameters to associate the event with the bean.

Parameters None.

Name glassfish:javamail:iap-protocol:commandEnd – finished processing of IMAP command event

Synopsis

```
glassfish:javamail:iap-protocol:commandEnd ()
```

Description This event is sent when the JavaMail service finishes processing a low-level Internet Message Access Protocol (IMAP) command.

Use this event with the `glassfish:javamail:iap-protocol:commandStart` event to measure the amount of time that the JavaMail service spends communicating with the IMAP server.

Parameters None.

Name glassfish:javamail:iap-protocol:commandStart – started processing of IMAP command event

Synopsis

```
glassfish:javamail:iap-protocol:commandStart (
java.lang.String command)
```

Description This event is sent when the JavaMail service starts to process a low-level Internet Message Access Protocol (IMAP) command.

Use this event with the `glassfish:javamail:iap-protocol:commandEnd` event to measure the amount of time that the JavaMail service spends communicating with the IMAP server.

Parameters `command`

The name of the IMAP command, without any parameters, for example `FETCH`.

Name glassfish:javamail:pop3-protocol:multilineCommandEnd – ended processing of POP3 command with multiline response event

Synopsis

```
glassfish:javamail:pop3-protocol:multilineCommandEnd ()
```

Description This event is sent when the JavaMail service finishes processing a low-level Post Office Protocol - Version 3 (POP3) command. This event indicates the end of a command that expects a multiline response, for example, the RETR command.

Use this event with the `glassfish:javamail:pop3-protocol:multilineCommandStart` event to measure the amount of time that the JavaMail service spends communicating with the POP3 server.

Parameters None.

Name glassfish:javamail:pop3-protocol:multilineCommandStart – started processing of POP3 command with multiline response event

Synopsis

```
glassfish:javamail:pop3-protocol:multilineCommandStart (
java.lang.String command)
```

Description This event is sent when the JavaMail service starts to process a low-level Post Office Protocol - Version 3 (POP3) command. This event indicates the start of a command that expects a multiline response, for example, the `RETR` command.

Use this event with the `glassfish:javamail:pop3-protocol:multilineCommandEnd` event to measure the amount of time that the JavaMail service spends communicating with the POP3 server.

Parameters

`command`
The POP3 command and its parameters.

Name glassfish:javamail:pop3-protocol:simpleCommandEnd – finished processing of simple POP3 command event

Synopsis

```
glassfish:javamail:pop3-protocol:simpleCommandEnd ()
```

Description This event is sent when the JavaMail service finishes processing a low-level Post Office Protocol - Version 3 (POP3) command. This event indicates the end of a command that accepts only single-line responses.

Use this event with the `glassfish:javamail:iap-protocol:commandStart` event to measure the amount of time that the JavaMail service spends communicating with the POP3 server.

Parameters None.

Name glassfish:javamail:pop3-protocol:simpleCommandStart – started processing of simple POP3 command event

Synopsis

```
glassfish:javamail:pop3-protocol:simpleCommandStart (
java.lang.String command)
```

Description This event is sent when the JavaMail service starts to process a low-level Post Office Protocol - Version 3 (POP3) command. This event indicates the start of a command that accepts only single-line responses.

Use this event with the `glassfish:javamail:pop3-protocol:simpleCommandEnd` event to measure the amount of time that the JavaMail service spends communicating with the POP3 server.

Parameters

`command`
The POP3 command and its parameters.

Name glassfish:javamail:smtp-transport:sendMessageEnd – finished sending message by using SMTP event

Synopsis

```
glassfish:javamail:smtp-transport:sendMessageEnd ()
```

Description This event is sent when the JavaMail service finishes sending a message by using Simple Mail Transfer Protocol (SMTP).

Use this event for the following purposes:

- To count the number of messages that the JavaMail service has sent.
- To measure the amount of time that the JavaMail service spends sending messages. In this situation, use this event with the `glassfish:javamail:smtp-transport:sendMessageStart` event.

Parameters None.

Name glassfish:javamail:smtp-transport:sendMessageStart – started sending message by using SMTP event

Synopsis

```
glassfish:javamail:smtp-transport:sendMessageStart (
java.lang.String subject)
```

Description This event is sent when the JavaMail service starts to send a message by using Simple Mail Transfer Protocol (SMTP).

Use this event for the following purposes:

- To count the number of messages that the JavaMail service has sent.
- To measure the amount of time that the JavaMail service spends sending messages. In this situation, use this event with the `glassfish:javamail:smtp-transport:sendMessageEnd` event.

Parameters

`subject`
The subject header of the message that is being sent.

Name glassfish:jca:connection-pool:connectionAcquiredEvent – connection acquired from connector connection pool event

Synopsis

```
glassfish:jca:connection-pool:connectionAcquiredEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is acquired from a connector connection pool.

Use this event to count the number of logical connections that have been acquired from the pool since the last sampling.

Parameters

`poolName`
The name of the connector connection pool from which the connection is acquired.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionCreatedEvent – connection created by connector connection pool event

Synopsis

```
glassfish:jca:connection-pool:connectionCreatedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is created by the connector connection pool.

Use this event to count the number of physical connections that have been created since the last reset.

Parameters

`poolName`
The name of the connector connection pool that created the connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionDestroyedEvent – connection in connector connection pool destroyed event

Synopsis

```
glassfish:jca:connection-pool:connectionDestroyedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection in a connector connection pool is destroyed.

Use this event to count the number of physical connections that were destroyed since the last reset.

Parameters

`poolName`
The name of the connector connection pool that contained the destroyed connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionMatchedEvent – connection matched event

Synopsis

```
glassfish:jca:connection-pool:connectionMatchedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the connector connection pool under test matches the current request.

Use this event to count the number of connections successfully matched.

Parameters

`poolName`
The name of the connector connection pool under test.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionNotMatchedEvent – connection not matched event

Synopsis

```
glassfish:jca:connection-pool:connectionNotMatchedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the connector connection pool under test does not match the current request.

Use this event to count of the number of connections that are rejected during matching.

Parameters

`poolName`
The name of the connector connection pool under test.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionReleasedEvent – connection returned to connector connection pool event

Synopsis

```
glassfish:jca:connection-pool:connectionReleasedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is released and returned to the connector connection pool.

Use this event to count the number of logical connections released to the pool.

Parameters

`poolName`
The name of the connector connection pool to which the connection is returned.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionRequestDequeuedEvent – connection request removed from queue event

Synopsis

```
glassfish:jca:connection-pool:connectionRequestDequeuedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection request is removed from the queue.

Use this event to count of the number of connection requests in the queue waiting to be serviced.

Parameters

`poolName`
: The name of the connector connection pool for which the request was removed from the queue.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionRequestQueuedEvent – connection request queued event

Synopsis

```
glassfish:jca:connection-pool:connectionRequestQueuedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection request is added to the queue.

Use this event count of the number of connection requests in the queue waiting to be serviced.

Parameters

`poolName`
: The name of the connector connection pool to which the connection request was submitted.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionRequestServedEvent – connection request served event

Synopsis

```
glassfish:jca:connection-pool:connectionRequestServedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
long timeTakenInMillis)
```

Description This event is sent when a request for a connection from the connector connection pool is served. The `timeTakenInMillis` parameter indicates the time required in milliseconds to service the request.

Use this event to obtain the following information:

- The wait time of the last request that was serviced by the connector connection pool
- The average wait time for successful requests for connections from the connector connection pool

Parameters

`poolName`
The name of the connector connection pool from which the connection was served.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`timeTakenInMillis`
The time required in milliseconds to service the last request.

Name glassfish:jca:connection-pool:connectionsFreedEvent – connection freed event

Synopsis

```
glassfish:jca:connection-pool:connectionsFreedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
int count)
```

Description This event is sent whenever a connection is freed and returned to the connector connection pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
The name of the connector connection pool to which the freed connection is returned.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`count`
The number of connections freed and returned to the connector connection pool.

Name glassfish:jca:connection-pool:connectionTimedOutEvent – connection timed-out event

Synopsis

```
glassfish:jca:connection-pool:connectionTimedOutEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection in the connector connection pool times out.

Use this event to get a count of the total number of connections in the pool that timed out between the start time and the last sample time.

Parameters

`poolName`
: The name of the connector connection pool in which the connection timed out.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionUsedEvent – connection used event

Synopsis

```
glassfish:jca:connection-pool:connectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the connector connection pool is used.

Use this event to get the total number of connections that are currently being used.

Parameters

`poolName`
: The name of the connector connection pool that contains the connection that is being used.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:connectionValidationFailedEvent – connection validation failed event

Synopsis

```
glassfish:jca:connection-pool:connectionValidationFailedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
int increment)
```

Description This event is sent whenever validation of a connection in the connector connection pool fails.

Use this event to get the count of the number of connections in the connection pool that failed validation from the start time until the last sample time.

Parameters

`poolName`
: The name of the connector connection pool that contains the connection that failed validation.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`increment`
: The number of connections that failed validation.

Name glassfish:jca:connection-pool:decrementConnectionUsedEvent – decrease in connections used event

Synopsis

```
glassfish:jca:connection-pool:decrementConnectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection is deleted or released and returned to the connector connection pool. This event indicates that the number of connections in use has decreased by 1.

Use this event to get the total number of connections that are currently being used.

Parameters

`poolName`
: The name of the connector connection pool that contains the deleted or released connection.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:decrementNumConnFreeEvent – number of free connections decreased event

Synopsis

```
glassfish:jca:connection-pool:decrementNumConnFreeEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a free connection from the connector connection pool is destroyed or when a connection is retrieved from the pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
: The name of the connector connection pool that contains the destroyed or retrieved connection.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:connection-pool:incrementNumConnFreeEvent – number of free connections increased event

Synopsis

```
glassfish:jca:connection-pool:incrementNumConnFreeEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
boolean beingDestroyed,
int steadyPoolSize)
```

Description This event is sent whenever a connection is destroyed or freed and returned to the connector connection pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
The name of the connector connection pool that contains the destroyed or returned connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`beingDestroyed`
This parameter is `true` if an error caused the connection to be destroyed and `false` otherwise.

`steadyPoolSize`
The steady pool size of the connector connection pool.

Name glassfish:jca:connection-pool:potentialConnLeakEvent – potential connection leak event

Synopsis

```
glassfish:jca:connection-pool:potentialConnLeakEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a potential connection leak is detected in the connector connection pool.

Use this event to count of the number of potential connection leaks in the connection pool.

Parameters

`poolName`
The name of the connector connection pool in which potential connection leak is detected.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jca:work-management:workDequeued – work dequeued event

Synopsis

```
glassfish:jca:work-management:workDequeued(
java.lang.String raName)
```

Description This event is sent when the submitted work is taken from the wait queue.

Use this event to count the number of dequeued work instances or to calculate the current size of work queue when you know the number of queued work instances.

Parameters

`raName`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workProcessed – work processed event

Synopsis
```
glassfish:jca:work-management:workProcessed(
java.lang.String raName)
```

Description This event is sent when the submitted work instance is processed successfully.

Use this event to count the number of work instances that have completed execution.

Parameters `raName`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workProcessingCompleted – work processing completed event.

Synopsis

```
 glassfish:jca:work-management:workProcessingCompleted(
java.lang.String raName)
```

Description This event is sent when the submitted work instance is processed.

Use this event to count the number of work instances that have completed execution or have timed out.

Parameters

`raName`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workProcessingStarted – work processing started event.

Synopsis

```
glassfish:jca:work-management:workProcessingStarted(
java.lang.String raName)
```

Description This event is sent when the processing and execution of the submitted work instance starts.

Use this event to count the number of work instances being processed.

Parameters

`raName`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workQueued – work queued event

Synopsis

```
glassfish:jca:work-management:workQueued(
java.lang.String raName)
```

Description This event is sent when a resource adapter submits a work instance to the Work Manager and the work is queued for execution.

Use this event to count the number of work instances that are queued for execution.

Parameters

`raname`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workSubmitted – work submitted event

Synopsis
```
glassfish:jca:work-management:workSubmitted(
java.lang.String raName)
```

Description This event is sent when a resource adapter submits a work instance to the Work Manager for execution of the work.

Use this event to count the number of work instances submitted.

Parameters `raName`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workTimedOut – work timed-out event

Synopsis

```
glassfish:jca:work-management:workTimedOut(
java.lang.String raName)
```

Description This event is sent when the submitted work instance is timed out.

Use this event to count the number of work instances that have timed out.

Parameters

`raname`
The name of the resource adapter that submitted the work instance.

Name glassfish:jca:work-management:workWaitedFor – work waited for event

Synopsis

```
glassfish:jca:work-management:workWaitedFor(
java.lang.String raName,
java.lang.Long elapsedTime)
```

Description This event is sent when the submitted work is taken from the work queue and considered for execution.

Use this event to get the time for which a work instance has waited before it is executed

Parameters

`raName`
The name of the resource adapter that submitted the work instance.

`elapsedTime`
The time, in milliseconds, for which work instance waited for execution.

Name glassfish:jdbc:connection-pool:connectionAcquiredEvent – connection acquired from JDBC connection pool event

Synopsis

```
glassfish:jdbc:connection-pool:connectionAcquiredEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is acquired from a JDBC connection pool.

Use this event to count the number of logical connections that have been acquired from the pool since the last sampling.

Parameters

`poolName`
The name of the JDBC connection pool from which the connection is acquired.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionCreatedEvent – connection created by JDBC connection pool event

Synopsis

```
glassfish:jdbc:connection-pool:connectionCreatedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is created by the JDBC connection pool.

Use this event to count the number of physical connections that have been created since the last reset.

Parameters

`poolName`
: The name of the JDBC connection pool that created the connection.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionDestroyedEvent – connection in JDBC connection pool destroyed event

Synopsis

```
glassfish:jdbc:connection-pool:connectionDestroyedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection in a JDBC connection pool is destroyed.

Use this event to count the number of physical connections that were destroyed since the last reset.

Parameters

`poolName`
The name of the JDBC connection pool that contained the destroyed connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionMatchedEvent – connection matched event

Synopsis

```
glassfish:jdbc:connection-pool:connectionMatchedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the JDBC connection pool under test matches the current request.

Use this event to count the number of connections successfully matched.

Parameters

`poolName`
The name of the JDBC connection pool under test.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionNotMatchedEvent – connection not matched event

Synopsis

```
glassfish:jdbc:connection-pool:connectionNotMatchedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the JDBC connection pool under test does not match the current request.

Use this event to count of the number of connections that are rejected during matching.

Parameters

`poolName`
The name of the JDBC connection pool under test.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionReleasedEvent – connection returned to JDBC connection pool event

Synopsis

```
glassfish:jdbc:connection-pool:connectionReleasedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection is released and returned to the JDBC connection pool.

Use this event to count the number of logical connections released to the pool.

Parameters

`poolName`
The name of the JDBC connection pool to which the connection is returned.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionRequestDequeuedEvent – connection request removed from queue event

Synopsis

```
glassfish:jdbc:connection-pool:connectionRequestDequeuedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection request is removed from the queue.

Use this event to count of the number of connection requests in the queue waiting to be serviced.

Parameters

`poolName`
The name of the JDBC connection pool for which the request was removed from the queue.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionRequestQueuedEvent – connection request queued event

Synopsis

```
glassfish:jdbc:connection-pool:connectionRequestQueuedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection request is added to the queue.

Use this event count of the number of connection requests in the queue waiting to be serviced.

Parameters

`poolName`
The name of the JDBC connection pool to which the connection request was submitted.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionRequestServedEvent – connection request served event

Synopsis

```
glassfish:jdbc:connection-pool:connectionRequestServedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
long timeTakenInMillis)
```

Description This event is sent when a request for a connection from the JDBC connection pool is served. The `timeTakenInMillis` parameter indicates the time required in milliseconds to service the request.

Use this event to obtain the following information:

- The wait time of the last request that was serviced by the JDBC connection pool
- The average wait time for successful requests for connections from the JDBC connection pool

Parameters

`poolName`
The name of the JDBC connection pool from which the connection was served.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`timeTakenInMillis`
The time required in milliseconds to service the last request.

Name glassfish:jdbc:connection-pool:connectionsFreedEvent – connection freed event

Synopsis

```
glassfish:jdbc:connection-pool:connectionsFreedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
int count)
```

Description This event is sent whenever a connection is freed and returned to the JDBC connection pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
: The name of the JDBC connection pool to which the freed connection is returned.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`count`
: The number of connections freed and returned to the JDBC connection pool.

Name glassfish:jdbc:connection-pool:connectionTimedOutEvent – connection timed-out event

Synopsis

```
glassfish:jdbc:connection-pool:connectionTimedOutEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent when a connection in the JDBC connection pool times out.

Use this event to get a count of the total number of connections in the pool that timed out between the start time and the last sample time.

Parameters

`poolName`
The name of the JDBC connection pool in which the connection timed out.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionUsedEvent – connection used event

Synopsis

```
glassfish:jdbc:connection-pool:connectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection in the JDBC connection pool is used.

Use this event to get the total number of connections that are currently being used.

Parameters

`poolName`
: The name of the JDBC connection pool that contains the connection that is being used.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:connectionValidationFailedEvent – connection validation failed event

Synopsis

```
glassfish:jdbc:connection-pool:connectionValidationFailedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
int increment)
```

Description This event is sent whenever validation of a connection in the JDBC connection pool fails.

Use this event to get the count of the number of connections in the connection pool that failed validation from the start time until the last sample time.

Parameters

`poolName`
The name of the JDBC connection pool that contains the connection that failed validation.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`increment`
The number of connections that failed validation.

Name glassfish:jdbc:connection-pool:decrementConnectionUsedEvent – decrease in connections used event

Synopsis

```
glassfish:jdbc:connection-pool:decrementConnectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a connection is deleted or released and returned to the JDBC connection pool. This event indicates that the number of connections in use has decreased by 1.

Use this event to get the total number of connections that are currently being used.

Parameters

`poolName`
The name of the JDBC connection pool that contains the deleted or released connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:decrementNumConnFreeEvent – number of free connections decreased event

Synopsis

```
glassfish:jdbc:connection-pool:decrementNumConnFreeEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a free connection from the JDBC connection pool is destroyed or when a connection is retrieved from the pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
: The name of the JDBC connection pool that contains the destroyed or retrieved connection.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc:connection-pool:incrementNumConnFreeEvent – number of free connections increased event

Synopsis

```
glassfish:jdbc:connection-pool:incrementNumConnFreeEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName,
boolean beingDestroyed,
int steadyPoolSize)
```

Description This event is sent whenever a connection is destroyed or freed and returned to the JDBC connection pool.

Use this event to count the total number of free connections in the pool as of the last sampling.

Parameters

`poolName`
The name of the JDBC connection pool that contains the destroyed or returned connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`beingDestroyed`
This parameter is `true` if an error caused the connection to be destroyed and `false` otherwise.

`steadyPoolSize`
The steady pool size of the JDBC connection pool.

Name glassfish:jdbc:connection-pool:potentialConnLeakEvent – potential connection leak event

Synopsis

```
glassfish:jdbc:connection-pool:potentialConnLeakEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever a potential connection leak is detected in the JDBC connection pool.

Use this event to count of the number of potential connection leaks in the connection pool.

Parameters

`poolName`
: The name of the JDBC connection pool in which potential connection leak is detected.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc-pool:applications:connectionAcquiredEvent – connection acquired by application from JDBC connection pool event

Synopsis

```
glassfish:jdbc-pool:applications:connectionAcquiredEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent when an application acquires a connection from a JDBC connection pool.

Use this event to count the number of logical connections an application has acquired from a pool since the last sampling.

Parameters

`poolName`
The name of the JDBC connection pool from which the connection is acquired.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc-pool:applications:connectionReleasedEvent – connection returned by application to JDBC connection pool event

Synopsis

```
glassfish:jdbc-pool:applications:connectionReleasedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent when an application releases a connection, returning it to the JDBC connection pool.

Use this event to count the number of logical connections an application releases to a pool.

Parameters

`poolName`
The name of the JDBC connection pool to which the connection is returned.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc-pool:applications:connectionUsedEvent – connection used by application event

Synopsis

```
glassfish:jdbc-pool:applications:connectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent whenever an application uses a connection in the JDBC connection pool.

Use this event to get the total number of connections that are currently being used by an application.

Parameters

`poolName`
The name of the JDBC connection pool that contains the connection being used.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbc-pool:applications:decrementConnectionUsedEvent – decrease in connections used event

Synopsis

```
glassfish:jdbc-pool:applications:decrementConnectionUsedEvent(
java.lang.String poolName,
java.lang.String applicationName)
```

Description This event is sent whenever an application destroys a connection or releases a connection back to the JDBC connection pool. This event indicates that the number of connections in use has decreased by 1.

Use this event to calculate the total number of connections that are currently being used by an application.

Parameters

`poolName`
The name of the JDBC connection pool that contains the destroyed or released connection.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbcra:sqltracing:traceSqlEvent – SQL statement executed event

Synopsis

```
glassfish:jdbcra:sqltracing:traceSqlEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever an SQL statement is executed, provided that the `sql-trace-listeners` attribute of the JDBC connection pool is specified.

Use this event to trace or log SQL statement execution.

Parameters

`poolName`
The name of the JDBC connection pool.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbcra:statementcache:statementCacheHitEvent – SQL statement cache hit event

Synopsis

```
glassfish:jdbcra:statementcache:statementCacheHitEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever an SQL statement to be executed is retrieved from the SQL statement cache, provided that statement caching is enabled; that is, when the `statement-cache-size` attribute of the JDBC connection pool has a nonzero value.

Use this event to track the number of times the statement cache is used.

Parameters

`poolName`
The name of the JDBC connection pool.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbcra:statementcache:statementCacheMissEvent – SQL statement cache miss event

Synopsis

```
glassfish:jdbcra:statementcache:statementCacheMissEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever an SQL statement to be executed is not found in the SQL statement cache, provided that statement caching is enabled; that is, when the `statement-cache-size` attribute of the JDBC connection pool has a nonzero value.

Use this event to track the number of times the statement cache is not used.

Parameters

`poolName`
: The name of the JDBC connection pool.

`applicationName`
: The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
: The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jdbcra:statementleak:potentialStatementLeakEvent – SQL statement leaked event

Synopsis

```
glassfish:jdbcra:statementleak:potentialStatementLeakEvent(
java.lang.String poolName,
java.lang.String applicationName,
java.lang.String moduleName)
```

Description This event is sent whenever an SQL statement acquired by an application is not returned within the amount of time specified by the `sql-trace-listeners` attribute of the JDBC connection pool. If the `sql-trace-listeners` attribute has the value zero, statement-leak checking is not performed and this event is not sent.

Use this event to track the number of SQL statement leaks in an application.

Parameters

`poolName`
The name of the JDBC connection pool.

`applicationName`
The name of the application in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

`moduleName`
The name of the application module in which the connection pool is defined. This parameter is applicable only for application-scoped resources.

Name glassfish:jersey:server:requestEnd – Jersey request end event

Synopsis

```
glassfish:jersey:server:requestEnd()
```

Description This event is called when a request is dispatched by the Jersey framework.

Use this event to keep track of the active Jersey requests on the server.

Parameters None.

Name glassfish:jersey:server:requestStart – Jersey request start event

Synopsis

```
glassfish:jersey:server:requestStart(
java.lang.String requestUri)
```

Description This event is called when a request is received by the Jersey framework.

Use this event to keep track of the active Jersey requests on the server.

Parameters

`requestUri`
The URI of the incoming request.

Name glassfish:jersey:server:ruleAccept – Jersey rule accept event

Synopsis

```
glassfish:jersey:server:ruleAccept(
java.lang.String ruleName,
java.lang.String path,
java.lang.String resourceClassName)
```

Description This event is called when a `UriRule` is matched (for details see `com.sun.jersey.server.impl.uri.rules`).

Use this event to keep track of `UriRule` matching on the server.

Parameters

`ruleName`
The `UriRule` name.

`path`
The matched path.

`resourceClassName`
The name of the resource class associated with the matching.

Name glassfish:jsf:faces-servlet:requestEnd – JSF request end event

Synopsis

```
glassfish:jsf:faces-servlet:requestEnd()
```

Description This event is called when a `javax.faces.webapp.FacesServlet` has finished processing a request for a JSF view or a JSF managed resource.

Use this event to keep track of the active JSF requests on the server.

Parameters None.

Name glassfish:jsf:faces-servlet:requestStart – JSF request start event

Synopsis

```
glassfish:jsf:faces-servlet:requestStart(
java.lang.String requestUri)
```

Description This event is called when a `javax.faces.webapp.FacesServlet` begins processing a request for a JSF view or a JSF managed resource.

Use this event to keep track of the active JSF requests on the server.

Parameters

`requestURI`
The request URI that triggered the `FacesServlet.service` method.

Name glassfish:kernel:connection-queue:connectionAcceptedEvent – connection accepted event

Synopsis

```
glassfish:kernel:connection-queue:connectionAcceptedEvent(
java.lang.String listenerName,
int connectionId,
java.lang.String address)
```

Description This event is called when a new network connection gets accepted by the server.

Use this event to count the number of accepted, alive network connections.

Parameters

`listenerName`
The name of the network listener that accepted the new connection.

`connectionId`
The network connection ID.

`address`
The remote address of the connection that got accepted. The address format can differ depending on the network transport used. For TCP transport, which is used most often, the format is the same as JDK `java.net.InetSocketAddress.toString`.

Name glassfish:kernel:connection-queue:connectionClosedEvent – connection closed event

Synopsis

```
glassfish:kernel:connection-queue:connectionClosedEvent(
java.lang.String listenerName,
int connectionId)
```

Description This event is called when a network connection is closed.

Use this event to count the number of alive client connections.

Parameters

`listenerName`
The name of the network listener that first accepted the connection.

`connectionId`
The network connection ID.

Name glassfish:kernel:connection-queue:connectionConnectedEvent – connection connected event

Synopsis

```
glassfish:kernel:connection-queue:connectionConnectedEvent(
java.lang.String listenerName,
int connectionId,
java.lang.String address)
```

Description This event is called when a new network connection is connected to a remote server.

Use this event to count the number of total or alive client connections made from the server. This event gets called only for client connections initiated from the Grizzly network framework.

Parameters

`listenerName`
The name of the network listener that first accepted the connection.

`connectionId`
The network connection ID.

`address`
The remote address of the connection that got connected. The address format can differ depending on the network transport used. For TCP transport, which is used most often, the format is the same as JDK `java.net.InetSocketAddress.toString()`.

Name glassfish:kernel:connection-queue:onTaskDequeuedEvent – on task dequeued event

Synopsis

```
glassfish:kernel:connection-queue:onTaskDequeuedEvent(
java.lang.String listenerName,
int taskId)
```

Description This event is called when a task is removed from a task queue.

Use this event to count the number of queued tasks.

Parameters

`listenerName`
The name of the network listener associated with the task queue.

`taskId`
The ID of the newly dequeued task.

Name glassfish:kernel:connection-queue:onTaskQueuedEvent – on task queued event

Synopsis

```
glassfish:kernel:connection-queue:onTaskQueuedEvent(
java.lang.String listenerName,
int taskId)
```

Description This event is called when a new task is added to a task queue.

Use this event to count the total number of queued tasks.

Parameters

`listenerName`
The name of the network listener associated with the task queue.

`taskId`
The ID of the newly queued task.

Name glassfish:kernel:connection-queue:onTaskQueueOverflowEvent – on task queue overflow event

Synopsis

```
glassfish:kernel:connection-queue:onTaskQueueOverflowEvent(
java.lang.String listenerName)
```

Description This event is called when a new task cannot be added to a task queue because the maximum number of tasks in the queue has been reached.

Use this event to count the number of tasks rejected by the server because of the task queue size limitation.

Parameters

`listenerName`
The name of the network listener associated with the task queue.

Name glassfish:kernel:connection-queue:setMaxTaskQueueSizeEvent – set maximum task queue size event

Synopsis

```
glassfish:kernel:connection-queue:setMaxTaskQueueSizeEvent(
java.lang.String listenerName,
int size)
```

Description This event is called when the maximum size of a task queue is changed.

Use this event to get notifications of maximum queue size value changes.

Parameters

`listenerName`
The name of the network listener associated with the task queue.

`size`
The maximum number of tasks that can be queued.

Name glassfish:kernel:connections-keep-alive:decrementCountConnectionsEvent – decrement count connections event

Synopsis

```
glassfish:kernel:connections-keep-alive:decrementCountConnectionsEvent(
java.lang.String listenerName)
```

Description This event is called when an HTTP keep-alive connection is closed.

Use this event to count the total number of active HTTP connections processed in keep-alive mode.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:incrementCountConnectionsEvent – increment count connections event

Synopsis

```
glassfish:kernel:connections-keep-alive:incrementCountConnectionsEvent(
java.lang.String listenerName)
```

Description This event is called when an accepted HTTP connection is processed in keep-alive mode.

Use this event to count the total number of active HTTP connections processed in keep-alive mode.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:incrementCountFlushesEvent – increment count flushes event

Synopsis

```
glassfish:kernel:connections-keep-alive:incrementCountFlushesEvent(
java.lang.String listenerName)
```

Description This event is called when an HTTP keep-alive connection gets closed normally by the client or server.

Use this event to count the number of times HTTP keep-alive connections are closed normally.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:incrementCountHitsEvent – increment count hits event

Synopsis

```
glassfish:kernel:connections-keep-alive:incrementCountHitsEvent(
java.lang.String listenerName)
```

Description This event is called when a new request is sent to an HTTP keep-alive connection.

Use this event to count the total number of requests processed by HTTP keep-alive connections.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:incrementCountRefusalsEvent – increment count refusals event

Synopsis

```
glassfish:kernel:connections-keep-alive:incrementCountRefusalsEvent(
java.lang.String listenerName)
```

Description This event is called when an HTTP keep-alive connection is closed because the maximum number of HTTP requests that can be processed over a single connection has been reached.

Use this event to count the number of times an HTTP connection is closed because the maximum number of HTTP requests that can be processed over a single connection has been reached.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:incrementCountTimeoutsEvent – increment count timeouts event

Synopsis

```
glassfish:kernel:connections-keep-alive:incrementCountTimeoutsEvent(
java.lang.String listenerName)
```

Description This event is called when an HTTP keep-alive connection is closed because its idle timeout is exceeded.

Use this event to count the number of times HTTP connections are closed because their idle timeouts are exceeded.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

Name glassfish:kernel:connections-keep-alive:setMaxCountRequestsEvent – set maximum count requests event

Synopsis

```
glassfish:kernel:connections-keep-alive:setMaxCountRequestsEvent(
java.lang.String listenerName,
int maxRequests)
```

Description This event is called when the maximum allowed number of HTTP requests that can be processed on a single connection is changed.

Use this event to get notification of changes to the maximum allowed number of HTTP requests that can be processed on a single connection.

Parameters

`listenerName`
: The name of the network listener associated with this keep-alive setting.

`maxRequests`
: The maximum allowed number of HTTP requests that can be processed on a single connection.

Name glassfish:kernel:connections-keep-alive:setTimeoutInSecondsEvent – set timeout in seconds event

Synopsis

```
glassfish:kernel:connections-keep-alive:setTimeoutInSecondsEvent(
java.lang.String listenerName,
int timeoutInSeconds)
```

Description This event is called when the time during which a keep-alive connection can stay idle is changed.

Use this event to get notification of changes to the time during which a keep-alive connection can stay idle.

Parameters

`listenerName`
The name of the network listener associated with this keep-alive setting.

`timeoutInSeconds`
The time in seconds during which a keep-alive connection can stay idle.

Name glassfish:kernel:file-cache:addHeapSizeEvent – add heap size event

Synopsis

```
glassfish:kernel:file-cache:addHeapSizeEvent(
java.lang.String fileCacheName,
long size)
```

Description This event is called when the file cache allocates additional heap memory for its resources.

Use this event to count heap memory size used by the file cache.

Parameters

`fileCacheName`
The file cache name.

`size`
The size of the newly allocated heap memory block.

Name glassfish:kernel:file-cache:addMappedMemorySizeEvent – add mapped memory size event

Synopsis

```
glassfish:kernel:file-cache:addMappedMemorySizeEvent(
java.lang.String fileCacheName,
long size)
```

Description This event is called when the file cache allocates additional mapped memory for its resources.

Use this event to count mapped memory size used by the file cache.

Parameters

`fileCacheName`
The file cache name.

`size`
The size of the newly allocated mapped memory block.

Name glassfish:kernel:file-cache:countContentHitEvent – count content hit event

Synopsis

```
glassfish:kernel:file-cache:countContentHitEvent(
java.lang.String fileCacheName)
```

Description This event is called when a content resource looked up in the file cache is found.

Use this event to count the number of times a requested content resource is found in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:countContentMissEvent – count content miss event

Synopsis

```
glassfish:kernel:file-cache:countContentMissEvent(
java.lang.String fileCacheName)
```

Description This event is called when resource content looked up in the file cache is not found.

Use this event to count the number of times requested resource content is not found in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:countHitEvent – count hit event

Synopsis
```
glassfish:kernel:file-cache:countHitEvent(
java.lang.String fileCacheName)
```

Description This event is called when a resource looked up in the file cache is found.

Use this event to count the number of times a requested resource is found in the file cache.

Parameters `fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:countInfoHitEvent – count information hit event

Synopsis

```
glassfish:kernel:file-cache:countInfoHitEvent(
java.lang.String fileCacheName)
```

Description This event is called when an information resource looked up in the file cache is found.

Use this event to count the number of times a requested information resource is found in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:countInfoMissEvent – count information miss event

Synopsis

```
glassfish:kernel:file-cache:countInfoMissEvent(
java.lang.String fileCacheName)
```

Description This event is called when resource information looked up in the file cache is not found.

Use this event to count the number of times requested resource information is not found in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:countMissEvent – count miss event

Synopsis

```
glassfish:kernel:file-cache:countMissEvent(
java.lang.String fileCacheName)
```

Description This event is called when a resource looked up in the file cache is not found.

Use this event to count the number of times a requested resource is not found in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:decOpenCacheEntriesEvent – decrement open cache entries event

Synopsis
```
glassfish:kernel:file-cache:decOpenCacheEntriesEvent(
java.lang.String fileCacheName)
```

Description This event is called when a resource is removed from the file cache.

Use this event to count the number of resources stored in the file cache.

Parameters
`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:incOpenCacheEntriesEvent – increment open cache entries event

Synopsis

```
glassfish:kernel:file-cache:incOpenCacheEntriesEvent(
java.lang.String fileCacheName)
```

Description This event is called when a new resource is added to the file cache.

Use this event to count the number of resources stored in the file cache.

Parameters

`fileCacheName`
The file cache name.

Name glassfish:kernel:file-cache:subHeapSizeEvent – subtract heap size event

Synopsis

```
glassfish:kernel:file-cache:subHeapSizeEvent(
java.lang.String fileCacheName,
long size)
```

Description This event is called when the file cache releases heap memory.

Use this event to count heap memory size used by the file cache.

Parameters

`fileCacheName`
The file cache name.

`size`
The size of the released heap memory block.

Name glassfish:kernel:file-cache:subMappedMemorySizeEvent – subtract mapped memory size event

Synopsis

```
glassfish:kernel:file-cache:subMappedMemorySizeEvent(
java.lang.String fileCacheName,
long size)
```

Description This event is called when the file cache releases mapped memory.

Use this event to count mapped memory size used by the file cache.

Parameters

`fileCacheName`
The file cache name.

`size`
The size of the released mapped memory block.

Name glassfish:kernel:thread-pool:maxNumberOfThreadsReachedEvent – maximum number of threads reached event

Synopsis

```
glassfish:kernel:connections-thread-pool:maxNumberOfThreadsReachedEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
int maxNumberOfThreads)
```

Description This event is called when a thread pool reaches its maximum number of threads.

Use this event to count the number times a thread pool reaches its maximum number of threads.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`maxNumberOfThreads`
The maximum number of threads in a thread pool.

Name glassfish:kernel:thread-pool:setCoreThreadsEvent – set core threads event

Synopsis

```
glassfish:kernel:connections-thread-pool:setCoreThreadsEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
int coreNumberOfThreads)
```

Description This event is called when the number of core threads in a thread pool is changed.

Use this event to get notification of changes to the number of core threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`coreNumberOfThreads`
The number of core threads in a thread pool.

Name glassfish:kernel:thread-pool:setMaxThreadsEvent – set maximum threads event

Synopsis

```
glassfish:kernel:connections-thread-pool:setMaxThreadsEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
int maxNumberOfThreads)
```

Description This event is called when the maximum number of threads in a thread pool is changed.

Use this event to get notification of changes to the maximum number of threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`maxNumberOfThreads`
The maximum number of threads in a thread pool.

Name glassfish:kernel:thread-pool:threadAllocatedEvent – thread allocated event

Synopsis

```
glassfish:kernel:connections-thread-pool:threadAllocatedEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
java.lang.String threadId)
```

Description This event is called when a new thread is created by a thread pool.

Use this event to count the number of threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`threadId`
The ID of the new thread.

Name glassfish:kernel:thread-pool:threadDispatchedFromPoolEvent – thread dispatched from pool event

Synopsis

```
glassfish:kernel:connections-thread-pool:threadDispatchedFromPoolEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
java.lang.String threadId)
```

Description This event is called when a thread is taken from a pool to execute a task.

Use this event to count the number of tasks executed by a specific thread or an entire thread pool, or to count the number of busy threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`threadId`
The ID of a dispatched thread.

Name glassfish:kernel:thread-pool:threadReleasedEvent – thread released event

Synopsis

```
glassfish:kernel:connections-thread-pool:threadReleasedEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
java.lang.String threadId)
```

Description This event is called when a thread is released by a thread pool.

Use this event to count the number of threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`threadId`
The ID of the released thread.

Name glassfish:kernel:thread-pool:threadReturnedToPoolEvent – thread returned to pool event

Synopsis

```
glassfish:kernel:connections-thread-pool:threadReturnedToPoolEvent(
java.lang.String monitoringId,
java.lang.String threadPoolName,
java.lang.String threadId)
```

Description This event is called when a thread has completed its task execution and returns to the pool.

Use this event to count the number of tasks executed by a specific thread or an entire thread pool, or to count the number of busy threads in a thread pool.

Parameters

`monitoringId`
The thread pool monitoring identifier.

`threadPoolName`
The thread pool name in the server configuration.

`threadId`
The ID of a returned thread.

Name glassfish:orb:inboundconnection:inboundConnectionClosed – connection closed by server ORB event

Synopsis

```
glassfish:orb:inboundconnection:inboundConnectionClosed (
java.lang.String connection)
```

Description This event is sent whenever a server object request broker (ORB) closes a Transmission Control Protocol (TCP) connection in the inbound connection cache. A server ORB accepts requests from a client ORB.

Parameters

`connection`
The ORB object that represents the TCP connection.

Name glassfish:orb:inboundconnection:inboundConnectionOpened – connection accepted by server ORB event

Synopsis

```
glassfish:orb:inboundconnection:inboundConnectionOpened (
java.lang.String acceptor,
java.lang.String connection)
```

Description This event is sent whenever a server object request broker (ORB) accepts a Transmission Control Protocol (TCP) connection that a client ORB has opened. The client ORB opens a connection when preparing to send a request to the server ORB.

After the connection is opened, the connection is cached and remains open until either of the following happens:

- A communications failure occurs.
- The number of connections in the inbound connection cache exceeds the ORB high water mark and the connection is the least recently used cached connection in the inbound cache. In this situation, the connection is closed.

Parameters

`acceptor`
The server ORB object. This object represents the end point to which the connection refers and contains the TCP port on which the server ORB listens for requests.

`connection`
The client ORB object. This object represents the TCP connection that the server ORB accepted.

Name glassfish:orb:outboundconnection:outboundConnectionClosed – connection closed by client ORB event

Synopsis

```
glassfish:orb:outboundconnection:outboundConnectionClosed (
java.lang.String contactInfo,
java.lang.String connection)
```

Description This event is sent whenever a client object request broker (ORB) closes a Transmission Control Protocol (TCP) connection to a server ORB object. When a client ORB closes a connection, the connection is removed from the cache.

A client ORB originates requests to a server ORB. A server ORB accepts requests from a client ORB.

Parameters

`contactInfo`
The server ORB object. This object represents the remote end point to which the connection refers. This object contains the host and port of the remote end point.

`connection`
The client ORB object. This object represents the TCP connection that the client ORB closed.

Name glassfish:orb:outboundconnection:outboundConnectionOpened – connection opened by client ORB event

Synopsis

```
glassfish:orb:outboundconnection:outboundConnectionOpened (
java.lang.String contactInfo,
java.lang.String connection)
```

Description This event is sent whenever a client object request broker (ORB) opens a new Transmission Control Protocol (TCP) connection to a server ORB. The client ORB opens a connection when preparing to send a request to the server ORB.

After the connection is opened, the connection is cached and reused until either of the following happens:

- A communications failure occurs.
- The number of connections in the outbound connection cache exceeds the ORB high water mark, and the connection is the least recently used cached connection in the outbound cache. In this situation, the connection is closed.

Parameters

`contactInfo`
The server ORB object. This object represents the remote end point to which the connection refers. This object contains the host and port of the remote end point.

`connection`
The client ORB object. This object represents the TCP connection that the client ORB opened.

Name glassfish:security:ejb:policyDestructionEvent – EJB policy destruction event

Synopsis

```
glassfish:security:ejb:policyDestructionEvent(
java.lang.String contextId)
```

Description This event is sent when security policy configuration destruction starts undeploying a standalone EJB module or an EJB module in an enterprise archive file.

Use this event to count the number of EJB security policy configuration objects that are currently present. This event decrements the EJB policy configuration count.

Parameters

`contextId`
The web context id of the specific EJB application.

Name glassfish:security:ejbpolicy:policyCreationEvent – EJB policy creation event

Synopsis

```
glassfish:security:ejbpolicy:policyCreationEvent(
java.lang.String contextId)
```

Description This event is sent when security policy configuration creation starts deploying a standalone EJB module or an EJB module in an enterprise archive file.

Use this event to count the number of EJB security policy configuration objects that are currently present. This event increments the EJB policy configuration count.

Parameters

`contextId`
The EJB context id of the specific EJB application.

Name glassfish:security:ejb:securityManagerCreationEvent – EJB security manager creation event

Synopsis

```
glassfish:security:ejb:securityManagerCreationEvent(
java.lang.String appName)
```

Description This event is sent when security manager creation starts deploying a standalone EJB module or an EJB module in an enterprise archive file.

Use this event to count the number of EJB security manager objects that are currently present. This event increments the EJB security manager count.

Parameters

`appName`
The name of the application to which the EJB module belongs.

Name glassfish:security:ejb:securityManagerDestructionEvent – EJB security manager destruction event

Synopsis

```
glassfish:security:ejb:securityManagerDestructionEvent(
ava.lang.String appName)
```

Description This event is sent when security manager destruction starts undeploying a standalone EJB module or an EJB module in an enterprise archive file.

Use this event to count the number of EJB security manager objects that are currently present. This event decrements the EJB security manager count.

Parameters

`appName`
The name of the application to which the EJB module belongs.

Name glassfish:security:realm:realmAddedEvent – security realm added event

Synopsis

```
glassfish:security:realm:realmAddedEvent(
    java.lang.String realmName)
```

Description This event is sent when a new security realm is created by the `asadmin` CLI interface or by the Admin GUI interface.

Use this event to count the number security realms that are currently present. This event increments the number of realms.

Parameters

`realmName`
The name of the security realm that is created.

Name glassfish:security:realm:realmRemovedEvent – security realm removed event

Synopsis

```
glassfish:security:realm:realmRemovedEvent(
java.lang.String realmName)
```

Description This event is sent when a specific security realm is removed by the `asadmin` CLI interface or by the Admin GUI interface.

Use this event to count the number security realms that are currently present. This event decrements the number of realms.

Parameters

`realmName`
The name of the security realm that is removed.

Name glassfish:security:web:policyConfigurationCreationEvent – policy configuration creation event

Synopsis

```
glassfish:security:web:policyConfigurationCreationEvent(
    java.lang.String contextId)
```

Description This event is sent when security policy configuration creation starts deploying a standalone web module or a web module in an enterprise archive file.

Use this event to count the number of web security policy configuration objects that are currently present. This event increments the web policy configuration count.

Parameters

`contextId`
The web context id of the web application.

Name glassfish:security:web:policyConfigurationDestructionEvent – policy configuration destruction event

Synopsis

```
glassfish:security:web:policyConfigurationDestructionEvent(
    java.lang.String contextId)
```

Description This event is sent when security policy configuration destruction starts undeploying a standalone web module or a web module in an enterprise archive file.

Use this event to count the number of web security policy configuration objects that are currently present. This event decrements the web policy configuration count.

Parameters

`contextId`
The web context id of the web application.

Name glassfish:security:web:securityManagerCreationEvent – security manager creation event

Synopsis

```
glassfish:security:web:securityManagerCreationEvent(
java.lang.String appName)
```

Description This event is sent when the security manager creation starts on deploying a standalone web module or a web module in an enterprise archive file.

Use this event to count the number of web security managers that are currently present. This event increments the web security manager count.

Parameters

`appName`
The name of the application to which the web module belongs.

Name glassfish:security:web:securityManagerDestructionEvent – security manager destruction event

Synopsis

```
glassfish:security:web:securityManagerDestructionEvent(
java.lang.String appName)
```

Description This event is sent when the security manager destruction starts on deploying a standalone web module or a web module in an enterprise archive file.

Use this event to count the number of web security managers that are currently present. This event decrements the web security manager count.

Parameters

`appName`
The name of the application to which the web module belongs.

Name glassfish:transaction:transaction-service:activated – transaction created event

Synopsis

```
glassfish:transaction:transaction-service:activated ()
```

Description This event is sent when a new transaction instance is created by the transaction manager. Transaction can be destroyed and another transaction created instead if a non-XA transaction had been upgraded to an XA transaction.

Use this event to count the number of active transactions in the server.

Parameters None.

Name glassfish:transaction:transaction-service:committed – transaction committed event

Synopsis

```
glassfish:transaction:transaction-service:committed ()
```

Description This event is sent when an active transaction had been successfully committed.

Use this event to count the number of committed transactions in the server.

Parameters None.

Name glassfish:transaction:transaction-service:deactivated – transaction destroyed event

Synopsis

```
glassfish:transaction:transaction-service:deactivated ()
```

Description This event is sent when a new transaction instance is destroyed by the transaction manager. Transaction can be destroyed and another transaction created instead if a non-XA transaction had been upgraded to an XA transaction.

Use this event to count the number of destroyed transactions in the server.

Parameters None.

Name glassfish:transaction:transaction-service:freeze – transaction manager freeze (lock) or unfreeze (unlock) event

Synopsis

```
glassfish:transaction:transaction-service:freeze (
     boolean isFrozen)
```

Description This event is sent as a result of the state change in transaction manager to or from frozen (locked).

Use this event to track the frozen (locked) state of the transaction manager.

Parameters

`isFrozen`
: true if the transaction manager became frozen (locked), false otherwise.

Name glassfish:transaction:transaction-service:rolledback – transaction rolled back event

Synopsis

```
glassfish:transaction:transaction-service:rolledback ()
```

Description This event is sent when an active transaction had been rolled back.

Use this event to count the number of rolled back transactions in the server.

Parameters None.

Name glassfish:web:http-service:requestEndEvent – event

Synopsis

```
glassfish:web:http-service:requestEndEvent(
    java.lang.String appName,
    java.lang.String hostName,
    java.lang.String serverName,
    int serverPort,
    java.lang.String contextPath,
    java.lang.String servletPath,
    int statusCode)
```

Description This event is sent whenever an HTTP request has been processed by the web container and the corresponding HTTP response is about to be returned to the client.

Use this event to determine the response time per application.

Parameters

`appName`
The name of the web application that has finished processing the HTTP request and produced an HTTP response.

`hostName`
The name of the virtual server on which the application has been deployed.

`serverName`
The server name of the HTTP request.

`serverPort`
The server port of the HTTP request.

`contextPath`
The context path portion of the URI of the HTTP request.

`servletPath`
The servlet path portion of the URI of the HTTP request.

`statusCode`
The status code of the HTTP response.

Name glassfish:web:http-service:requestStartEvent – event

Synopsis

```
glassfish:web:http-service:requestStartEvent(
    java.lang.String appName,
    java.lang.String hostName,
    java.lang.String serverName,
    int serverPort,
    java.lang.String contextPath,
    java.lang.String servletPath)
```

Description This event is sent whenever an HTTP request has been received by the web container and is about to be dispatched to its target application.

Use this event to determine the number of hits per application.

Parameters

`appName`
The name of the web application to which the HTTP request was mapped and that is about to process it.

`hostName`
The name of the virtual server on which the application has been deployed.

`serverName`
The server name of the HTTP request.

`serverPort`
The server port of the HTTP request.

`contextPath`
The context path portion of the URI of the HTTP request.

`servletPath`
The servlet path portion of the URI of the HTTP request.

Name glassfish:web:jsp:jspDestroyedEvent – event

Synopsis

```
glassfish:web:jsp:jspDestroyedEvent(
    java.lang.String jspUri,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a JSP is being destroyed. That is, when the servlet corresponding to the JSP is called at its `destroy` method either because the JSP is being reloaded or because the application to which the JSP belongs is being stopped (for example, as part of its undeployment).

Parameters

`jspUri`
The path (relative to the root of the application) to the JSP that was destroyed.

`appName`
The name of the web application to which the JSP belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:jsp:jspErrorEvent – event

Synopsis

```
glassfish:web:jsp:jspErrorEvent(
    java.lang.String jspUri,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever access to a JSP has resulted in an error.

Parameters

`jspUri`
The path (relative to the root of the application) to the JSP that produced an error.

`appName`
The name of the web application to which the JSP belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:jsp:jspLoadedEvent – event

Synopsis

```
glassfish:web:jsp:jspLoadedEvent(
    java.lang.String jspUri,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a JSP has been accessed for the first time and its corresponding servlet has been loaded and initialized.

Parameters

`jspUri`
The path (relative to the root of the application) to the JSP that was loaded.

`appName`
The name of the web application to which the JSP belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:jsp:jspReloadedEvent – event

Synopsis

```
glassfish:web:jsp:jspReloadedEvent(
    java.lang.String jspUri,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a JSP whose source code has changed since it was first deployed is accessed again and recompiled, and its corresponding servlet is reloaded and reinitialized.

Parameters

`jspUri`
The path (relative to the root of the application) to the JSP that was reloaded.

`appName`
The name of the web application to which the JSP belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:webservices:servlet-109:endedEvent – JSR 109 web service request ended event

Synopsis

```
glassfish:webservices:servlet-109:endedEvent (
java.lang.String endpointAddress)
```

Description This event indicates the end of a web service request for an application that conforms to Java Specification Request (JSR) 109: Implementing Enterprise Web Services.

Use this event to calculate the processing time for a web service request.

Parameters

`endpointAddress`
The full path of the web service request without *host*:*port*.

Name glassfish:webservices:servlet-109:startedEvent – JSR 109 web service request started event

Synopsis

```
glassfish:webservices:servlet-109:startedEvent (
java.lang.String endpointAddress)
```

Description This event indicates the start of a web service request for an application that conforms to Java Specification Request (JSR) 109: Implementing Enterprise Web Services.

Use this event to count the number of requests for the end point of a web service.

Parameters

`endpointAddress`
The full path of the web service request without *host*:*port*.

Name glassfish:webservices:servlet-ri:endedEvent – JAX-WS RI web service request ended event

Synopsis

```
glassfish:webservices:servlet-ri:endedEvent(
java.lang.String endpointAddress)
```

Description This event indicates the end of a web service request for an application that uses the reference implementation (RI) of the Java API for XML Web Services (JAX-WS). A JAX-WS RI application is deployed by using the `sun-jaxws.xml` deployment descriptor.

Use this event to calculate the processing time for a web service request.

Parameters

`endpointAddress`
The full path of the web service request without *host*:*port*.

Name glassfish:webservices:servlet-ri:startedEvent – JAX-WS RI web service request started event

Synopsis

```
glassfish:webservices:servlet-ri:startedEvent(
java.lang.String endpointAddress)
```

Description This event indicates the start of a web service request for an application that uses the reference implementation (RI) of the Java API for XML Web Services (JAX-WS). A JAX-WS RI application is deployed by using the `sun-jaxws.xml` deployment descriptor.

Use this event to count the number of requests for the end point of a web service.

Parameters

`endpointAddress`
The full path of the web service request without *host*:*port*.

Name glassfish:web:servlet:afterServiceEvent – event

Synopsis

```
glassfish:web:servlet:afterServiceEvent(
    java.lang.String servletName,
    int responseStatus,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a servlet has processed a request.

Parameters

`servletName`
The name of the servlet whose `service` method has finished execution.

`appName`
The name of the web application to which the servlet belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:servlet:beforeServiceEvent – event

Synopsis

```
glassfish:web:servlet:beforeServiceEvent(
    java.lang.String servletName,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a servlet is about to process a request.

Parameters

`servletName`
The name of the servlet whose `service` method is being entered.

`appName`
The name of the web application to which the servlet belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:servlet:servletDestroyedEvent – event

Synopsis

```
glassfish:web:servlet:servletDestroyedEvent(
    java.lang.String servletName,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a servlet has been removed from service, that is, after the servlet has been invoked at its `destroy` method.

Parameters

`servletName`
The name of the servlet that has been destroyed.

`appName`
The name of the web application to which the servlet belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:servlet:servletInitializedEvent – event

Synopsis

```
glassfish:web:servlet:servletInitializedEvent(
    java.lang.String servletName,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever a servlet has been initialized, that is, after the servlet has been invoked at its `init` method.

Parameters

`servletName`
The name of the servlet that has been initialized.

`appName`
The name of the web application to which the servlet belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionActivatedEndEvent – event

Synopsis

```
glassfish:web:session:sessionActivatedEndEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has been reactivated (for example, after it has been restored from file).

Parameters

`sessionId`
The id of the HTTP session that has been activated.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionActivatedStartEvent – event

Synopsis

```
glassfish:web:session:sessionActivatedStartEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session is about to be reactivated (for example, after it has been restored from file).

Parameters

`sessionId`
The ID of the HTTP session that is about to be activated.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionCreatedEvent – event

Synopsis

```
glassfish:web:session:sessionCreatedEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has been created.

Parameters

`sessionId`
The ID of the HTTP session that has been created.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionDestroyedEvent – event

Synopsis

```
glassfish:web:session:sessionDestroyedEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has been destroyed due to expiration or explicit invalidation.

Parameters

`sessionId`
The ID of the HTTP session that has been destroyed.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionExpiredEvent – event

Synopsis

```
glassfish:web:session:sessionExpiredEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has expired because it has been inactive for too long.

Use this event to determine if the length of time during which an HTTP session must be accessed to prevent it from expiring needs to be increased.

Parameters

`sessionId`
The ID of the HTTP session that has expired.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionPassivatedEndEvent – event

Synopsis

```
glassfish:web:session:sessionPassivatedEndEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has been passivated (for example, in preparation for being persisted).

Parameters

`sessionId`
The ID of the HTTP session that has been passivated.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionPassivatedStartEvent – event

Synopsis

```
glassfish:web:session:sessionPassivatedStartEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session is about to be passivated (for example, in preparation for being persisted).

Parameters

`sessionId`
The ID of the HTTP session that is about to be passivated

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionPersistedEndEvent – event

Synopsis

```
glassfish:web:session:sessionPersistedEndEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session has been persisted (for example, to file).

Parameters

`sessionId`
The ID of the HTTP session that has been persisted.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionPersistedStartEvent – event

Synopsis

```
glassfish:web:session:sessionPersistedStartEvent(
    java.lang.String sessionId,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session is about to be persisted (for example, to file).

Parameters

`sessionId`
The ID of the HTTP session that is about to be persisted.

`appName`
The name of the web application to which the HTTP session belongs.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:session:sessionRejectedEvent – event

Synopsis

```
glassfish:web:session:sessionRejectedEvent(
    int maxSessions,
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an HTTP session could not be created because the maximum number of concurrent HTTP sessions for the application was reached.

Use this event to determine if the maximum number of concurrent sessions for the application needs to be increased (by default, there is no limit).

Parameters

`maxSessions`
The maximum number of active HTTP sessions allowed.

`appName`
The name of the web application in which an HTTP session was not created.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:web-module:webModuleStartedEvent – web module started event

Synopsis

```
glassfish:web:web-module:webModuleStartedEvent(
java.lang.String appName,
java.lang.String hostName)
```

Description This event is sent whenever an application has been started (for example, as part of its deployment).

Parameters

`appName`
The name of the web application that has been started.

`hostName`
The name of the virtual server on which the application has been deployed.

Name glassfish:web:web-module:webModuleStoppedEvent – event

Synopsis

```
glassfish:web:web-module:webModuleStoppedEvent(
    java.lang.String appName,
    java.lang.String hostName)
```

Description This event is sent whenever an application is about to be stopped (for example, as part of its undeployment).

Parameters

`appName`
The name of the web application that has been stopped.

`hostName`
The name of the virtual server on which the application has been deployed.

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