



# Sun StorEdge™ SAM-FS Storage and Archive Management Guide

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Version 4, Update 5

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# Preface

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This manual, the *Sun StorEdge™ SAM-FS Storage and Archive Management Guide*, describes the storage and archive management software supported in the Sun StorEdge SAM-FS Version 4, Update 5 (4U5) release. The Sun StorEdge SAM-FS software automatically copies files from online disk to archive media. The archive media can consist of either online disk or removable media cartridges.

The Sun StorEdge SAM-FS 4U5 release is supported on the following Sun Solaris™ Operating System (OS) platforms:

- Solaris 9, update 3, 04/03 or later
- Solaris 10

This manual is written for the system administrators who are responsible for configuring and maintaining Sun StorEdge SAM-FS software. You, the system administrator, are assumed to be knowledgeable about Solaris OS procedures, including creating accounts, performing system backups, and other basic Solaris system administration tasks.

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**Note** – You can purchase licenses for both Sun StorEdge QFS and Sun StorEdge SAM-FS software in order to combine the Sun StorEdge QFS file system with the storage and archive manager found in the Sun StorEdge SAM-FS software. Such a system is referred to as *SAM-QFS*.

This manual does not call out the SAM-QFS configuration unless it is necessary for clarity. In this manual, you can assume that references to Sun StorEdge SAM-FS also apply to SAM-QFS configurations when talking about storage and archive management. Likewise, you can assume that references to Sun StorEdge QFS also apply to SAM-QFS configurations when talking about file system design and capabilities.

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# How This Book Is Organized

This manual contains the following chapters:

- [Chapter 1](#) provides overview information.
- [Chapter 2](#) explains basic operations. The information in this chapter applies to most automated libraries and manually loaded devices.
- [Chapter 3](#) explains the archiving process.
- [Chapter 4](#) explains the releasing process.
- [Chapter 5](#) explains the staging process.
- [Chapter 6](#) explains the recycling process.
- Chapter 7 describes how to use the Sun SAM-Remote software.
- [Chapter 8](#) describes advanced topics in Sun StorEdge SAM-FS operations.
- Appendix A explains how to manage cartridges in libraries with operational instructions that pertain only to that kind of library.

The glossary defines terms used in this and other Sun StorEdge QFS and Sun StorEdge SAM-FS documentation.

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# Using UNIX Commands

This document does not contain information on basic UNIX® commands and procedures such as shutting down the system, booting the system, and configuring devices. Refer to one or more of the following for this information:

- Software documentation that you received with your system
- Solaris™ Operating System documentation, which is at the following URL:

<http://docs.sun.com>

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# Shell Prompts

TABLE P-1 shows the shell prompts that this manual uses.

TABLE P-1 Shell Prompts

Shell	Prompt
C shell	<i>machine-name%</i>
C shell superuser	<i>machine-name#</i>
Bourne shell and Korn shell	\$
Bourne shell and Korn shell superuser	#

---

# Typographic Conventions

TABLE P-2 lists the typographic conventions used in this manual.

TABLE P-2 Typographic Conventions

Typeface or Symbol	Meaning	Examples
AaBbCc123	The names of commands, files, and directories; on-screen computer output.	Edit your <code>.login</code> file. Use <code>ls -a</code> to list all files. <code>% You have mail.</code>
<b>AaBbCc123</b>	What you type, when contrasted with on-screen computer output.	<code>% su</code> Password:
<i>AaBbCc123</i>	Book titles; new words or terms; words to be emphasized; and command line variables to be replaced with a real name or value.	Read Chapter 6 in the <i>User's Guide</i> . These are called <i>class</i> options. You <i>must</i> be root to do this. To delete a file, type <code>rm filename</code> .

**TABLE P-2** Typographic Conventions (Continued)

Typeface or Symbol	Meaning	Examples
[ ]	In syntax, brackets indicate that an argument is optional.	<code>scmadm [-d sec] [-r n[:n][,n]...] [-z]</code>
{ arg   arg }	In syntax, braces and pipes indicate that one of the arguments must be specified.	<code>sndradm -b { phost   shost }</code>
\	At the end of a command line, the backslash (\) indicates that the command continues on the next line.	<code>atm90 /dev/md/rdisk/d5 \ /dev/md/rdisk/d1</code>

## Related Documentation

This manual is part of a set of documents that describes the operations of the Sun StorEdge QFS and Sun StorEdge SAM-FS software products. [TABLE P-3](#) shows the complete release 4U5 documentation set for these products.

**TABLE P-3** Related Documentation

Title	Part Number
<i>Sun StorEdge QFS Configuration and Administration Guide</i>	819-4332-10
<i>Sun StorEdge QFS Installation and Upgrade Guide</i>	819-4334-10
<i>Sun StorEdge SAM-FS File System Configuration and Administration Guide</i>	819-4333-10
<i>Sun StorEdge SAM-FS Installation and Upgrade Guide</i>	819-4330-10
<i>Sun StorEdge SAM-FS Troubleshooting Guide</i>	819-4331-10
<i>Sun StorEdge QFS and Sun StorEdge SAM-FS 4.5 Release Notes</i>	819-4335-10

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# Accessing Sun Documentation Online

The Sun StorEdge QFS and Sun StorEdge SAM-FS software distribution includes PDF files for the documents for these products. These PDF files can be viewed from the following locations:

- At Sun's Network Storage documentation web site.

This web site contains documentation for many storage software products.

**a. To access this web site, go to the following URL:**

`http://www.sun.com/products-n-solutions/hardware/docs/  
Software/Storage_Software`

The Storage Software page is displayed.

**b. Click on the appropriate link from the following list:**

- Sun StorEdge QFS Software
- Sun StorEdge SAM-FS Software
- At `docs.sun.com`.

This web site contains documentation for Solaris and many other Sun software products.

**a. To access this web site, go to the following URL:**

`http://docs.sun.com`

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## Licensing

For information on obtaining licenses for Sun StorEdge SAM-FS software, contact your Sun sales representative or your authorized service provider (ASP).

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## Installation Assistance

For installation and configuration services, contact Sun's Enterprise Services at 1-800-USA4SUN or contact your local Enterprise Services sales representative.

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## Sun Welcomes Your Comments

Sun is interested in improving its documentation and welcomes your comments and suggestions. You can submit your comments by going to the following web site:

<http://www.sun.com/hwdocs/feedback>

Please include the title and part number of your document with your feedback: *Sun StorEdge SAM-FS Storage and Archive Management Guide*, part number 819-4329-10.

# Overview

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The Sun StorEdge SAM-FS environment provides a configurable file system with storage, archive management, and retrieval capabilities. The Sun StorEdge SAM-FS software archives files by copying the files from online disk cache to archive media. The archive media can consist of disk slices in another file system or it can consist of removable tape or magneto-optical cartridges in automated or manually loaded storage devices. The Sun StorEdge SAM-FS software automatically maintains online disk space at site-specified usage thresholds. It releases disk space associated with archived file data and restores the files to online disk when they are needed.

This chapter provides a technical overview of the Sun StorEdge SAM-FS components. It contains the following sections:

- [“Capabilities” on page 1](#)
- [“Storage Devices” on page 3](#)
- [“Sun SAM-Remote Software” on page 4](#)
- [“File System Manager” on page 4](#)

---

## Capabilities

The Sun StorEdge SAM-FS storage and archive management software includes a high-performance UNIX file system that resides in the server’s disk cache. For more information about the file system itself, see the *Sun StorEdge SAM-FS File System Configuration and Administration Guide*.

The other components that reside in the Sun StorEdge SAM-FS environment are as follows:

- The archiver automatically copies online disk cache files to archive media. The archive media can consist of either online disk files or removable media cartridges. By default, the archiver automatically creates one archive copy of all

files in a Sun StorEdge SAM-FS file system and writes the archive copy to archive media. You can configure the archiver to create up to four archive copies on a variety of archive media. If a file is segmented, each segment is treated as a file and is archived separately. The archiving process is initiated after disk-based files match a site-definable set of selection criteria.

For more information about the archiver, see [“Archiving” on page 31](#). For more information about segmented files, see [“Using Segmented Files” on page 208](#).

- The releaser automatically maintains the file system’s online disk cache at site-specified percentage usage thresholds by freeing disk blocks occupied by eligible archived files.

Releasing is the process of freeing primary (disk) storage that is used by an archived file’s data. Two threshold values, the high water mark and the low water mark, both expressed as a percentage of total disk space, are used to manage online disk cache free space. When online disk consumption exceeds the high water mark, the system automatically begins releasing the disk space occupied by eligible archived files. Disk space occupied by archived file data is released until the low water mark is reached. Files are selected for release depending on their size and age. The first portion of a file can be retained on disk for speedy access and for masking staging delays. If a file has been archived in segments, portions of the file can be released individually. For more information about the releaser, see [“Releasing” on page 109](#).

- The stager restores file data to the disk cache. When a user or process requests file data that has been released from disk cache, the stager automatically copies the file data back to the online disk cache.

When a file whose data blocks have been released is accessed, the stager automatically stages the file or file segment data back to online disk cache. The read operation tracks along directly behind the staging operation, allowing the file to be immediately available to an application before the entire file is completely staged.

The Sun StorEdge SAM-FS software processes stage request errors automatically. If a stage error is returned, the system attempts to find the next available archive copy of the file. Stage errors that can be automatically processed include media errors, unavailability of media, unavailability of an automated library, and others. For more information about staging, see [“Staging” on page 127](#).

- The recycler clears archive volumes of expired archive copies and makes volumes available for reuse.

As users modify files, archive copies associated with the old versions of these files are considered to be expired on their archive media. Such copies are no longer needed, so they can be purged from the system. The recycler identifies the archive volumes with the largest proportions of expired archive copies and preserves the unexpired copies by moving them to separate volumes.

If a removable media volume contains only expired copies, you can take one of the following actions:

- Relabel the volume for immediate reuse.
- Export the volume to offsite storage as a historical record of file changes. You can use standard UNIX utilities to restore previous versions of files from expired archive copies.

The recycling process is transparent to end users. For more information about recycling, see [“Recycling” on page 143](#).

---

## Storage Devices

The Sun StorEdge SAM-FS environment supports a wide variety of tape storage and magneto-optical devices. The automated libraries that Sun StorEdge SAM-FS supports can be divided into the following groups, depending on how they are attached to the environment:

- A direct attachment. A direct attached library is connected directly to the host system using a Small Computer System Interface (SCSI). This can be either a direct connection or a Fibre Channel connection. For example, a direct attachment is used for Sun StorEdge libraries. The Sun StorEdge SAM-FS system controls these libraries directly using the SCSI standard for automated libraries.
- A network attachment. The Sun StorEdge SAM-FS software can be configured as a client of the library’s host system. The network attached libraries include some of the StorageTek, ADIC/Grau, IBM, and Sony libraries. These libraries use a software package supplied by the vendor. In these cases, the Sun StorEdge SAM-FS software interfaces with the vendor software using a daemon specifically designed for the automated library.

[TABLE 1-1](#) shows the daemons specific to various automated libraries.

**TABLE 1-1** Automated Library Daemons

Daemon	Description
sam-robotd	Monitors the execution of robot control daemons. The sam-robotd daemon is started automatically by the sam-amld daemon.
sam-genericd	Controls direct attached libraries and media changers. Also controls ADIC libraries through the DAS interface.
sam-stkd	Controls the StorageTek media changers through the ACSAPI interface.
sam-ibm3494d	Controls the IBM 3494 tape libraries through the lmcpcd interface.
sam-sonyd	Controls the Sony network attached automated libraries through the DZC-8000S interface.

For a list of supported storage devices, contact your Sun Microsystems sales representative or your authorized service provider (ASP).

The relationships between the devices managed within the Sun StorEdge SAM-FS environment are defined in the master configuration file, `/etc/opt/SUNWsamfs/mcf`. The `mcf` file specifies the removable media devices, libraries, and file systems included in the Sun StorEdge SAM-FS environment. Each piece of equipment is assigned a unique equipment identifier in the `mcf` file. Entries in the `mcf` file also define manually mounted archiving devices and automated library catalog files.

When possible, the system uses the standard Solaris disk and tape device drivers. For devices not directly supported in the Solaris Operating System (OS), such as certain library and optical disk devices, the Sun StorEdge SAM-FS software packages include special device drivers.

---

## Sun SAM-Remote Software

Sun SAM-Remote software is a client/server implementation that enables libraries and other removable media devices to be shared between Sun StorEdge SAM-FS host systems. Sun SAM-Remote software enables you to configure multiple storage clients that archive and stage files from a centralized tape library or magneto-optical library. For example, if you have host systems on a network that spans a large geographical area, files created in one city can be archived to cartridges in a library located miles away.

For more information see [“Using the Sun SAM-Remote Software” on page 157](#).

---

## File System Manager

The File System Manager software is a browser-based graphical user interface that enables you to configure and control one or more Sun StorEdge QFS or Sun StorEdge SAM-QFS servers from a central location. To access this central location, you can use the web browser on any host in your network.

The goal of the software is to provide an easy-to-use interface for performing the most common tasks associated with Sun StorEdge QFS or Sun StorEdge SAM-QFS servers. To further configure or administer a server, use the server's command-line

interface, scripts, configuration files, and so on. For more information, and instructions for installing File System Manager, see the *Sun StorEdge SAM-FS Installation and Upgrade Guide*.

## ▼ To Invoke the File System Manager

1. **Log in to the management station web server.**
2. **In a web browser, go to the following URL:**

```
https://hostname:6789
```

For *hostname*, type the name of the host where File System Manager is installed. If you need to specify a domain name in addition to the host name, specify the *hostname* in this format: *hostname.domainname*.

Note that this URL begins with `https`, not `http`.

The Sun Java Web Console login screen appears.

3. **At the User Name prompt, enter `root` or another valid user name.**

---

**Note** – If you have upgraded the File System Manager software from an earlier version, the `samadmin` user account is also available. You can type `samadmin` in the User Name field and then type the `samadmin` password to gain full access to all File System Manager operations.

---

4. **At the Password prompt, enter the password.**
5. **Click Log In.**
6. **Click File System Manager.**

You are now logged in to File System Manager.

## Setting the Session Timeout

The Sun Web Console framework has a default session timeout of 15 minutes. If File System Manager is the only application registered in the Sun Web Console, the File System Manager installation program changes the session timeout to 60 minutes. You can change the session timeout to a different value, but it is recommended that you not set it to a value greater than 60 minutes in order to preserve security.

To change the session timeout value, enter the following command on the management station:

```
/opt/SUNWfsmgr/bin/fsmgr session timeout-in-minutes
```

For example, to change the timeout value to 45 minutes, type:

```
/opt/SUNWfsmgr/bin/fsmgr session 45
```

## Creating Additional Administrator and User Accounts

You can create additional administrator and guest accounts at any time after the initial File System Manager configuration. These guest accounts are local to the management station.

If you remove the File System Manager software, the removal scripts do not remove any additional accounts that you created manually.

Use the following procedures to create additional accounts.

### ▼ To Create Additional Accounts

1. **Outside of the browser interface, log in to the management station server as root.**
2. **Use the `useradd` and `passwd` commands to add each user.**

For example, to add a user with account name `bobsmith`, type the following:

```
# /usr/sbin/useradd/useradd bobsmith  
# /usr/bin/passwd bobsmith
```

Each user account that you add in this way has read-only viewing privileges for File System Manager functions. To add additional privileges see the following section, [“Assigning Privilege Levels” on page 6](#).

## Assigning Privilege Levels

You can assign users full or partial access to File System Manager functions. The following table lists the five levels of privileges you can assign to File System Manager users.

**TABLE 1-2** File System Manager Permission Levels

Administrative Privilege Level	Description
<code>com.sun.netstorage.fsmgr.config</code>	User has unlimited access.

**TABLE 1-2** File System Manager Permission Levels

Administrative Privilege Level	Description
<code>com.sun.netstorage.fsmgr.operator.media</code>	User can add or remove libraries; add or remove stand-alone drives; reserve VSNs; import VSNs; load and unload VSNs; export VSNs; and so on.
<code>com.sun.netstorage.fsmgr.operator.sam.control</code>	User can start, stop, or idle archiving operations.
<code>com.sun.netstorage.fsmgr.operator.file</code>	User can start or stop staging, and can restore a file system.
<code>com.sun.netstorage.fsmgr.operator.filesystem</code>	User can mount or unmount a file system, edit mount options, and perform file system checks ( <code>fsck</code> ).

To specify full or partial configuration privileges for a user, add the following line to the `/etc/user_attr` file:

```
account-name : : : auths=privilege-level
```

*account-name* is the name of the user's account and *privilege-level* is the level of authorization that you want to assign to the user.

For example, to assign full privileges (privilege level `com.sun.netstorage.fsmgr.config`) for user account `bobsmith`, add the following line to the `/etc/user_attr` file:

```
bobsmith : : : auths=com.sun.netstorage.fsmgr.config
```

To assign `bobsmith` privileges only for staging and restoring file systems (privilege level `com.sun.netstorage.fsmgr.operator.file`) and exporting, importing, and assigning VSNs (privilege level `com.sun.netstorage.operator.media`), add the following line to the `/etc/user_attr` file:

```
bobsmith : : : auths=com.sun.netstorage.fsmgr.operator.file,  
com.sun.netstorage.fsmgr.operator.media
```

## Creating an Account for Multiple Users

You can create a generic File System Manager account that can be used by multiple users, and then add a role with privileges that only some of those users can access.

1. Use the `useradd` and `passwd` commands to add the account.

For example, to add a user account called `guest` for multiple users, type the following:

```
# /usr/sbin/useradd/useradd guest
# /usr/bin/passwd guest
```

2. Use the `roleadd` and `passwd` commands to add the role.

To create a role called `admin` with special privileges within the `guest` account, type the following:

```
# /usr/sbin/roleadd admin
# /usr/bin/passwd admin
```

3. Specify the privilege levels in the `/etc/user_attr` file.

To assign the `admin` role privileges to restore and stage file systems, add the following lines to the `/etc/user_attr` file:

```
admin:::auths=com.sun.netstorage.fsmgr.operator.file
guest:::type=normal;roles=admin
```

In this example, when a user logs in as `guest`, File System Manager prompts the user to select either No Role or Admin. If users know the Admin role password, they can select Admin, enter the Admin password, and have privileges to restore and stage file systems. All other users must select No Role and have read-only privileges.

Because multiple users with the same privilege level can be logged in to the software concurrently, there is a risk of one user's changes overwriting another user's previous changes. To prevent this, develop policies about who can make changes and how to notify others.

## Managing Additional Servers From the File System Manager

By default, File System Manager is set up to manage the server on which it is installed. It can also be used to manage other servers running Sun StorEdge QFS or Sun StorEdge SAM-FS software, but those additional servers must first be configured to enable File System Manager access. Once these servers are configured, you can administer their file systems, archiving processes, and media through the browser interface.

To add a server:

1. Outside of the browser interface, use Telnet to connect to the server you want to add. Login as `root`.

2. Use the `fsmadm(1M) add` command to add the management station (the system on which the File System Manager software is installed) to the list of hosts that can remotely administer this server.

All hosts that are added to the list through this command can remotely administer the server.

For example:

```
# fsmadm add management-station-name.domain-name
```

To ensure that the management station is successfully added, use the `fsmadm(1M) list` command and verify that the management station is listed in the output.

3. Log in to the File System Manager browser interface as an administrator user.
4. From the Servers page, click Add.  
The Add Server window is displayed.
5. Type the name of the server or the IP address of the server into the Server Name or IP Address field, respectively.
6. Click OK.



## Using Automated Libraries and Manually Loaded Drives

---

An automated library is a robotically controlled device designed to load and unload removable cartridges without operator intervention. Automated libraries are also known as media changers, jukeboxes, robots, libraries, or media libraries.

This chapter describes aspects of using automated libraries and manually loaded drives in a Sun StorEdge SAM-FS environment. In addition, this chapter describes the operator-oriented load notification facility that alerts an operator when a requested volume is not in a library.

---

**Note** – The Sun StorEdge SAM-FS software interoperates with automated libraries from many manufacturers. Contact Sun Customer Support for information pertinent to library model numbers, firmware levels, and other compatibility information.

---

Certain operation for some automated libraries may differ from those described in this chapter. To determine whether your automated library has additional vendor-specific operating instructions in a Sun StorEdge SAM-FS environment, see Appendix A, [“Basic Operations for Libraries With Vendor-Specific Operational Procedures”](#) on page 215.

This chapter contains the following sections:

- [“Automated Library Operations”](#) on page 12
- [“Manually Loaded Drive Operations”](#) on page 30

---

# Automated Library Operations

A number of basic operations are essentially the same for all automated libraries. This section explains the following:

- [“To Start Removable Media Operations” on page 12](#)
- [“To Stop Removable Media Operations” on page 13](#)
- [“To Turn On an Automated Library” on page 13](#)
- [“To Turn Off an Automated Library” on page 14](#)
- [“To Load a Cartridge Into an Automated Library” on page 14](#)
- [“To Unload a Cartridge From a Drive” on page 15](#)
- [“Labeling a Cartridge” on page 15](#)
- [“To Audit a Volume” on page 17](#)
- [“To Audit a Direct-Attached Automated Library” on page 18](#)
- [“Using a Cleaning Cartridge” on page 18](#)
- [“To Clean a Tape Drive” on page 21](#)
- [“To Clear Media Errors” on page 22](#)
- [“To Remove a Stuck Cartridge From a Drive” on page 23](#)
- [“Catalog Operations, Importing Cartridges, and Exporting Cartridges” on page 25](#)
- [“To Enable Load Notification” on page 29](#)

## ▼ To Start Removable Media Operations

Typically, removable media operations commence when a Sun StorEdge SAM-FS file system is mounted.

- **To start removable media operations manually, without mounting any file systems, enter the `samd(1M)` start command.**

```
# samd start
```

If removable media operations are already running when the preceding command is entered, the following message is generated:

```
SAM-FS sam-amld daemon already running
```

For more information about the `samd(1M)` command, see the `samd(1M)` man page.

## ▼ To Stop Removable Media Operations

It is possible to stop removable media operations and leave the Sun StorEdge SAM-FS system mounted. You might do this, for example, if you want to manually manipulate cartridges in a library. When operations are restarted, pending stages are reissued and archiving is resumed.

- **To stop removable media operations, use the `samcmd(1M) idle` and `samd(1M) stop` commands.**

```
samcmd idle eq
samd stop
```

For *eq*, enter the equipment ordinal of the drive being stopped as defined in the `mcf` file. To idle multiple drives, enter a `samcmd idle eq` command for each drive configured in your `mcf` file.

You can also idle drives by using the `samu(1M)` operator utility or by using File System Manager.

---

**Note** – Idle the drives in your Sun StorEdge SAM-FS environment before issuing the `samd(1M) stop` command. This enables the archiver, stager, and other processes to complete current tasks. Failure to issue the `samd(1M) stop` command can cause unexpected results when archiving, staging, and other activities are resumed.

---

## ▼ To Turn On an Automated Library

When a library is in the `on` state, it is under the control of the Sun StorEdge SAM-FS system and can proceed with general operations. When you turn on a library, the Sun StorEdge SAM-FS software performs the following actions:

- Queries the device regarding its internal state. It discovers where tapes are, whether or not barcodes are used, and so on.
  - Updates the catalog and other internal structures.
- **Use the `samcmd(1M) on` command to turn on an automated library.**

```
samcmd on eq
```

For *eq*, specify the equipment ordinal of the automated library as defined in the `mcf` file.

You can also perform this task by using `samu(1M)` or File System Manager.

## ▼ To Turn Off an Automated Library

Placing a library in the `off` state stops I/O operations and removes the automated library from Sun StorEdge SAM-FS control. No automatic movement of cartridges occurs, and the drives in the automated library remain in the `on` state. You might want to turn an automated library off to perform the following tasks:

- To stop Sun StorEdge SAM-FS operations for this automated library only.
- To power down the automated library.
- **Use the `samcmd(1M) off` command to turn off an automated library.**

```
samcmd off eq
```

For *eq*, specify the equipment ordinal of the automated library being addressed as defined in the `mcf` file.

You can also perform this task by using `samu(1M)` or File System Manager.

## ▼ To Load a Cartridge Into an Automated Library

Loading is the movement of a cartridge from a storage slot to a drive and its preparation to receive data. Loading occurs automatically when a volume serial name (VSN) is requested for archiving or staging.

- **Use the `samcmd(1M) load` command to manually load a cartridge.**

You can use this command even if the drive is in `unavail` status. This command has the following two possible formats:

```
samcmd load eq:slot[:partition]  
samcmd load media-type.vsn
```

**TABLE 2-1** Arguments for `samcmd(1M)` load

Argument	Meaning
<i>eq</i>	The equipment ordinal of the drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of a storage slot as recognized in the library catalog.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>partition</i>	A side of a magneto-optical disk. The partition must be 1 or 2. This argument is not applicable to tape cartridges.
<i>vsn</i>	The volume serial name assigned to the volume.

You can also perform this task by using `samu(1M)` or File System Manager.

When you manually load a cartridge, it is generally loaded in the next available drive in the library. If you want to make a drive unavailable for this purpose, use the `samu(1M)` utility's `:unavail` command or change the state of the device using File System Manager. You might do this, for example, during a disaster recovery operation or to analyze a tape.

## ▼ To Unload a Cartridge From a Drive

Unloading is the removal of a cartridge from a drive. Unloading occurs automatically when a volume is no longer needed. You can also manually unload a drive.

- **Use the `samcmd(1M)` `unload` command to manually unload a cartridge.**

This command can be used even if the drive is in `unavail` status. Use this command:

```
samcmd unload eq
```

For *eq*, specify the equipment ordinal of the drive as defined in the `mcf` file.

You can also perform this task by using `samu(1M)` or File System Manager.

## Labeling a Cartridge

The procedure for labeling a cartridge depends on whether you are labeling a tape or optical disk. The following two sections describe these procedures.



---

**Caution** – Labeling and relabeling a cartridge makes the data currently on the cartridge inaccessible to any software. Relabel a cartridge only if you are certain that you do not need the data that is stored on the cartridge.

---

## ▼ To Label or Relabel a Tape

- To label a new tape, use the `tplabel(1M)` command.

```
tplabel -new -vsn vsn eq:slot
```

- To relabel an existing tape, use the `tplabel(1M)` command.

```
tplabel -old vsn -vsn vsn eq:slot
```

**TABLE 2-2** Arguments for `tplabel(1M)`

Argument	Meaning
<i>vsn</i>	Volume serial name (VSN). If you are relabeling, the new VSN name can be identical to the old VSN name.
<i>eq</i>	The equipment ordinal of the drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of the tape's storage slot as recognized in the library catalog. This argument is not applicable for manually loaded drives.

After the command to label or relabel a tape is issued, the tape is loaded and positioned, and the tape label is written. For more information about the `tplabel(1M)` command, see the `tplabel(1M)` man page.

You can also perform this task by using File System Manager.

## ▼ To Label or Relabel an Optical Disk

- To label a new optical disk, use the `odlabel(1M)` command.

```
odlabel -new -vsn vsn eq:slot:partition
```

- To relabel an existing optical disk, use the `odlabel(1M)` command.

```
odlabel -old vsn -vsn vsn eq:slot:partition
```

**TABLE 2-3** Arguments for `odlabel(1M)`

Argument	Meaning
<i>vsn</i>	Volume serial name (VSN). If you are relabeling, the new VSN name can be identical to the old VSN name.
<i>eq</i>	The equipment ordinal of the drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of the disk's storage slot as recognized in the library catalog. This argument is not applicable to manually loaded drives.
<i>partition</i>	A side of a magneto-optical disk. The partition value must be 1 or 2. This argument is not applicable to tape cartridges.

After the command to label or relabel an optical disk is issued, the optical disk is loaded and positioned, and the optical disk label is written. For more information about the `odlabel(1M)` command, see the `odlabel(1M)` man page.

You can also perform this task by using File System Manager.

## ▼ To Audit a Volume

Occasionally the reported space remaining on a tape or optical disk might need to be updated in the library catalog. The `auditslot(1M)` command loads the cartridge containing the volume, reads the label, and updates the library catalog entry for the slot.

- Use the `auditslot(1M)` command to audit a volume.

```
auditslot [-e] eq:slot[:partition]
```

**TABLE 2-4** Arguments for `auditslot(1M)`

Argument	Meaning
<code>-e</code>	If the <code>-e</code> option is specified and the media is tape, the remaining space is updated. Otherwise, it is not changed.
<i>eq</i>	The equipment ordinal of the drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of the storage slot as recognized in the library catalog. This argument is not applicable to manually loaded drives.
<i>partition</i>	A side of a magneto-optical disk. The partition value must be 1 or 2. This argument is not applicable to tape cartridges.

For more information about the `auditslot(1M)` command, see the `auditslot(1M)` man page.

You can also perform this task by using the `samu(1M)` utility's `:audit` command or by using File System Manager.

## ▼ To Audit a Direct-Attached Automated Library

---

**Note** – This task cannot be performed on a network attached automated library.

---

A full audit loads each cartridge into a drive, reads the label, and updates the library catalog. You should audit a library in the following situations:

- After moving cartridges in the automated library without using Sun StorEdge SAM-FS commands.
  - If you are in doubt about the status of the library catalog and would like to update it (for example, after a power outage).
  - If you have added, removed, or moved cartridges in an automated library that has no mailbox.
- **Use the `samcmd(1M)` `audit` command to perform a full audit on a direct-attached automated library.**

```
samcmd audit eq
```

For `eq`, specify the equipment ordinal of the automated library as defined in the `mc f` file.

You can also perform this task by using the `samu(1M)` utility's `:audit` command or by using File System Manager.

## Using a Cleaning Cartridge

The Sun StorEdge SAM-FS environment supports the use of cleaning tapes if cleaning tapes are supported by the hardware. If a tape drive requests cleaning, the system automatically loads a cleaning tape.

If your system uses barcoded labels, cleaning tapes must have a VSN of `CLEAN` or a VSN starting with the letters `CLN` in the barcode label. Alternatively, you can use the `chmed(1M)` command to mark a VSN as a cleaning tape and set the count. Multiple cleaning tapes are allowed in a system.

Cleaning practices differ from manufacturer to manufacturer. See [“Basic Operations for Libraries With Vendor-Specific Operational Procedures” on page 215](#) to determine if specialized procedures are recommended for your equipment.

## ▼ To Reset the Number of Cleaning Cycles

Cleaning tapes are useful only for a limited number of cleaning cycles. You can view the number of remaining cycles with the `samu(1M)` utility's `:v` display or by using File System Manager.

The Sun StorEdge SAM-FS system tracks the number of cleaning cycles used for each cleaning tape and ejects the tape when the remaining cycles equal zero. For example, a DLT cleaning tape has 20 cycles, and an Exabyte cleaning tape has 10 cycles. Each time a cleaning tape is imported, the cleaning cycle is reset to the highest number of cycles for that type of tape.

If automatic cleaning is available on your system but all cleaning tapes in the automated library have a count of zero, the drive is set to off and a message is issued in the Sun StorEdge SAM-FS log.

- Use the `chmed(1M)` command to reset a cleaning tape with a count of zero.

```
chmed -count count media-type.vsn
```

**TABLE 2-5** Arguments for `chmed(1M)`

Argument	Meaning
<i>count</i>	The number of cleaning cycles to which you want the cleaning tape reset.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

## ▼ To Use a Cleaning Cartridge With a Barcode

If the cleaning cartridge is barcoded, you can import it using the `import(1M)` command.

1. Make sure that the cleaning cartridge has a barcode of `CLEAN` or starts with the letters `CLN`.
2. Use the `import(1M)` command to import the cleaning cartridge into the automated library.

```
import eq
```

For *eq*, specify the equipment ordinal of the automated library as defined in the `mcf` file.

For example, the following command imports a cleaning tape into the automated library that is numbered 50 in your `mcf` file:

```
# import 50
```

You can also perform this task by using `samu(1M)` or File System Manager.

The Sun StorEdge SAM-FS system moves the cartridge from the mailbox to a storage slot and updates the library catalog. In addition, after this command is issued, the cleaning media flag is set, and the access count is set to the appropriate number of cleaning cycles, based on the media type. Each time the cartridge is used to clean a drive, the access count is decremented.

## ▼ To Use a Cleaning Cartridge Without a Barcode

If the cartridge is not barcoded, you must import it first. It is not automatically marked as a cleaning cartridge.

1. Use the `import(1M)` command to import the cartridge into the automated library.

```
import eq
```

For `eq`, specify the equipment ordinal of the automated library as defined in the `mcf` file.

2. Use the `chmed(1M)` command to change the type to a cleaning cartridge.

```
chmed +C eq:slot
```

For `eq`, specify the equipment ordinal of the automated library. For `slot`, specify the slot in which the cleaning cartridge has been loaded.

In the following example, the automated library is equipment ordinal 50 and the cleaning cartridge is in slot 77:

```
# chmed +C 50:77
```

### 3. Use `chmed(1M)` again to set the cleaning cycle count.

```
chmed -count count-number eq:slot
```

For *eq*, specify the equipment ordinal of the automated library. For *slot*, specify the slot in which the cleaning cartridge has been loaded.

The following example command sets the count on the cartridge used in the preceding step:

```
# chmed -count 20 50:77
```

For more information about the `chmed(1M)` command, see the `chmed(1M)` man page.

## ▼ To Limit the Number of Cleaning Cycles

- **Certain drive errors can result in the repeated loading of cleaning cartridges until all cleaning cycles are consumed. Use the `chmed(1M)` command to limit the number of cleaning cycles on cleaning cartridges.**

```
chmed -count count-number eq:slot
```

For *eq*, specify the equipment ordinal of the automated library. For *slot*, specify the slot in which the cleaning cartridge has been loaded.

For example, the following command sets the cleaning cycle count to 20 for the cleaning cartridge in slot 77 of the automated library with the equipment ordinal of 50.

```
# chmed -count 20 50:77
```

## ▼ To Clean a Tape Drive

When automatic cleaning is not available and the system uses barcodes, perform the following procedure to request manually that a drive be cleaned:

- **Use the `cleandrive(1M)` command.**

```
cleandrive eq
```

For *eq*, specify the equipment ordinal of the automated library as defined in the `mc.f` file. This is the drive to be loaded with the cleaning cartridge.

## Tape Drive Auto-Cleaning

Beginning with Sun StorEdge SAM-FS 4U4, the default setting for software-initiated tape drive cleaning is `off`, which forces the user to choose between a hardware- or software-initiated tape drive cleaning strategy.

A hardware-initiated cleaning strategy uses the media changer's built-in auto-cleaning feature. In order to use this feature, you may need to put cleaning cartridges in special slots. See the manufacturer's documentation for directions.

A software-initiated cleaning strategy uses the Sun StorEdge SAM-FS auto-cleaning feature. The `logsense` option is an enhancement to this feature that prevents a drive from using expired cleaning media. For the Sun StorEdge SAM-FS auto-cleaning feature to be enabled, the hardware-initiated cleaning should be disabled and the following line should appear in the `defaults.conf` file:

```
tapeclean = all autoclean on logsense on
```

To invoke the legacy Sun StorEdge SAM-FS auto-cleaning feature, which relies on sense data only for drive cleaning status, insert the following line in the `defaults.conf` file:

```
tapeclean = all autoclean on logsense off
```

---

**Note** – When using the auto-cleaning feature with a library with more than two drives, it is recommended that you have at least two cleaning cartridges per Sun StorEdge SAM-FS catalog. If there are drives that need to be cleaned, and not enough cleaning cartridges, those drives will be put into a `DOWN` state.

---

### ▼ To Clear Media Errors

When a hardware or software error is encountered on a cartridge, the Sun StorEdge SAM-FS system sets the `media error` flag in the VSN catalog. On any given cartridge that generates a `media error` signal, you can use the `chmed(1M)` command to clear the error, and you can then attempt to use the cartridge. The `media error` flag is displayed in the `samu(1M)` utility's `v display` and in File System Manager.

1. Use the `chmed(1M)` command to clear the `media error` flag.

```
chmed -E media-type.vsn
```

**TABLE 2-6** Arguments for `chmed(1M)`

Argument	Meaning
<i>media_type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

**2. Issue the `auditslot(1M)` command to update the space remaining information.**

```
auditslot -e eq:slot[:partition]
```

**TABLE 2-7** Arguments for `auditslot(1M)`

Argument	Meaning
<code>-e</code>	If the <code>-e</code> option is specified and the media is tape, the remaining space is updated. Otherwise, it is not changed.
<i>eq</i>	The equipment ordinal of the automated library or manually loaded drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of the storage slot in the automated library as recognized in the library catalog. This argument is not applicable to manually loaded drives.
<i>partition</i>	A side of a magneto-optical disk. The partition must be 1 or 2. This argument is not applicable to tape cartridges.

For more information about the `auditslot(1M)` command, see the `auditslot(1M)` man page.

You can also perform this task by using the `samu(1M)` utility's `:audit` command or File System Manager.

## ▼ To Remove a Stuck Cartridge From a Drive

If a cartridge becomes stuck in a drive, follow these steps.

**1. Use the `samcmd(1M)` `off` command to turn off the drive in the automated library.**

```
samcmd off eq
```

For *eq*, specify the equipment ordinal of the drive as defined in the `mcf` file. You can also perform this step by using `samu(1M)` or File System Manager.

2. Use the `samcmd(1M) off` command to turn off the automated library.

```
samcmd off eq
```

For *eq*, specify the equipment ordinal of the library as defined in the `mcf` file. You can also perform this step by using `samu(1M)` or File System Manager.

3. Physically remove the cartridge from the drive.

Make sure you do not damage either the cartridge or the drive.

4. Use the `samcmd(1M) on` command to turn on the automated library and the drive.

Issue this command once for the drive and once for the library.

```
samcmd on eq
```

For *eq*, specify the equipment ordinal of the library or drive as defined in the `mcf` file.

If the automated library performs an audit when it is turned on, you are done.

5. Follow these steps if the automated library does not perform an audit when it is turned on:
  - a. Put the cartridge back into its storage slot.

- b. Use the `chmed(1M)` command to adjust the library catalog to set the occupied flag for the damaged tape.

Use this command in the following format:

```
chmed +o eq:slot
```

**TABLE 2-8** Arguments for `chmed(1M)`

Argument	Meaning
<i>eq</i>	The equipment ordinal of the automated library or drive as defined in the <code>mcf</code> file.
<i>slot</i>	The number of the storage slot in the library as recognized in the library catalog. This argument is not applicable for manually loaded drives.

For more information about the `chmed(1M)` command, see the `chmed(1M)` man page.

If you keep the cartridge out, and you want to put it back in later, you must import the cartridge into the automated library.

# Catalog Operations, Importing Cartridges, and Exporting Cartridges

The physical addition (import) and removal (export) of cartridges from an automated library enables you to perform several functions, including the following:

- Replace cartridges.
- Relocate cartridges to off-site storage to use later for disaster recovery purposes. If this is your task, you can use the `-I` option on the `chmed(1M)` command to specify additional information such as the storage location of the cartridge.

When you import and export cartridges, you also update the library catalog.

The library catalog is the central repository of all information that the Sun StorEdge SAM-FS environment needs for finding cartridges in an automated library. The library catalog file is a binary UFS-resident file that contains information about each slot in an automated library. The information in this file includes the one or more volume serial names (VSNs) associated with the cartridge stored in the slot, the capacity and space remaining on that cartridge, and flags indicating read-only, write-protect, recycling, and other status information for the cartridge.

The Sun StorEdge SAM-FS environment treats catalogs differently depending on how the automated library is attached to the server, as follows:

- If the automated library is direct attached, the library catalog is a one-to-one mapping between library catalog entries and physical slots in the automated library. The first entry in the library catalog is for the first slot in the automated library. When a cartridge is needed, the system consults the library catalog to determine which slot contains the VSN, and it issues a command to load the cartridge from that slot into a drive.
- If the automated library is network attached, the library catalog is not a direct mapping to the slots. It is a list of the VSNs known to be present in the automated library. When a cartridge is requested, the system sends a request to the vendor's software to load the VSN into a drive. The vendor's software locates the VSN's storage slot.

Each automated library handles cartridge import and export differently due to system characteristics and the vendor-supplied software. For example, on the ACL 4/52 library, you need to issue a `move` command to move cartridges into the import/export unit before exporting cartridges from the automated library.

Network attached automated libraries import and export cartridges using their own utilities, so the `import(1M)` and `sameexport(1M)` commands only update the library catalog entries used by the Sun StorEdge SAM-FS systems. If you have a network attached library, see [“Basic Operations for Libraries With Vendor-Specific Operational Procedures” on page 215](#) for information about importing and exporting cartridges.

## Tracking Exported Media — The Historian

The Sun StorEdge SAM-FS historian keeps track of cartridges exported from an automated library or a manually mounted device. The historian acts like a virtual library, but it has no defined hardware devices. Like an automated library, it is configured in the `mcf` file, has a catalog that records entries for all cartridges associated with it, can import and export cartridges, and appears in File System Manager as another automated library.

You can configure the historian in the `mcf` file by using a device type of `hy`. If you do not configure the historian in the `mcf` file, it is created as follows:

```
historian n+1 hy - on /var/opt/SUNWsamfs/catalog/historian
```

In the preceding entry, `n+1` is the last equipment ordinal in the `mcf` file plus 1. If you want to use a different equipment ordinal or path name for the catalog, you need only to define the historian in the `mcf`.

The historian library catalog is initialized with 32 entries when the historian first starts. Make sure that the catalog resides on a file system large enough to hold the entire catalog. Your site might want to track existing Sun StorEdge SAM-FS cartridges that have been exported from the library. In this case, you need to build a historian catalog from the existing cartridges as described in the `build_cat(1M)` man page.

The following two configuration directives in the `defaults.conf` file affect the behavior of the historian:

- If the `exported_media = unavailable` directive appears, any cartridges exported from an automated library are flagged as unavailable to the historian. Requests for cartridges flagged as unavailable generate an EIO error.
- If the `attended = no` directive appears, it declares to the historian that no operator is available to handle load requests. Requests to load cartridges known to the historian, and not already loaded, generate an EIO error.

For more configuration information, see the `historian(7)` and `defaults.conf(4)` man pages.

## Importing and Exporting From an Automated Library

A mailbox is an area in an automated library for adding and removing cartridges from the automated library. The `import(1M)` command moves a cartridge from the mailbox to a storage slot. The `sameport(1M)` command moves the cartridge from a storage slot to the mailbox. For most libraries, if a cartridge is present in the mailbox when the Sun StorEdge SAM-FS software is started, the software imports the cartridge automatically upon startup.

Importing and exporting practices differ from manufacturer to manufacturer. See [“Basic Operations for Libraries With Vendor-Specific Operational Procedures” on page 215](#) to determine if specialized procedures are recommended for your equipment.

The following sections describe importing and exporting cartridges:

- [“To Import a Cartridge From a Library With a Mailbox” on page 27](#)
- [“To Export a Cartridge From a Library With a Mailbox” on page 27](#)
- [“To Import a Cartridge From a Library Without a Mailbox” on page 28](#)
- [“To Export a Cartridge From a Library Without a Mailbox” on page 28](#)

## ▼ To Import a Cartridge From a Library With a Mailbox

1. **Open the mailbox using the manufacturer’s suggested operation.**

There is usually a button near the mailbox. Sometimes the mailbox is a one-slot mailbox referred to as a *mail slot* in the vendor’s documentation.

2. **Manually place the cartridge in the mailbox.**

3. **Close the mailbox.**

4. **Use the `import(1M)` command to import the cartridge.**

```
import eq
```

For *eq*, specify the equipment ordinal of the library as defined in the `mcf` file.

The system moves the cartridge from the mailbox to a storage slot and updates the library catalog for the cartridge.

You can also perform this task by using `samu(1M)` or File System Manager.

## ▼ To Export a Cartridge From a Library With a Mailbox

1. **Use the `samexport(1M)` command to move a cartridge from a storage slot to the mailbox.**

Use this command in one of the following formats:

```
samexport eq:slot  
samexport media_type.vsn
```

**TABLE 2-9** Arguments for `samexport(1M)`

Argument	Meaning
<i>eq</i>	The equipment ordinal of the automated library as defined in the <code>mcF</code> file.
<i>slot</i>	The number of the storage slot in the automated library as recognized in the library catalog.
<i>media-type</i>	The media type of the cartridge. For a list of valid media types, see the <code>mcF(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

You can also perform this step by using `samu(1M)` or File System Manager.

**2. Open the mailbox or mail slot using the manufacturer’s suggested operation.**

There is usually a button near the mailbox.

▼ **To Import a Cartridge From a Library Without a Mailbox**

**1. Use the `samcmd(1M)` `unload` command.**

```
samcmd unload eq
```

For *eq*, specify the equipment ordinal of the library as defined in the `mcF` file.

**2. Wait until the system completes its current task, sets the status to `off`, and transfers the current active catalog to the historian.**

**3. Unlock and open the door to the automated library.**

**4. Load cartridges into the available slots.**

**5. Close and lock the door to the automated library.**

The automated library reinitializes and scans the cartridges in the library. The Sun StorEdge SAM-FS software updates the library catalog by adding the VSNs of the imported cartridges to the catalog. The automated library state is set to `on`.

▼ **To Export a Cartridge From a Library Without a Mailbox**

**1. Use the `samcmd(1M)` `unload` command.**

```
samcmd unload eq
```

For *eq*, specify the equipment ordinal of the library being addressed as defined in the `mcF` file.

2. Wait until the system completes its current task, sets the status to `off`, and transfers the current active catalog to the historian.
3. Unlock and open the door to the automated library.
4. Remove the cartridges from their respective slots.
5. Close and lock the door to the automated library.

The automated library reinitializes and scans the cartridges in the automated library. The system updates the library catalog with the VSNs of the cartridges currently in library slots. The VSNs of the removed cartridges are removed from the library catalog and are now recorded only in the historian file. The automated library state is set to `on`.

## ▼ To Enable Load Notification

The Sun StorEdge SAM-FS software requests cartridges to be loaded regularly to satisfy archiving and staging needs. If the request is for a cartridge that resides inside a library, the request is handled automatically. If the request is for a cartridge that resides outside the library, operator action is required. If enabled, the `load_notify.sh(1M)` script sends email when a cartridge needs to be obtained from outside the library.

1. Become superuser.
2. Use the `cp(1)` command to copy the load notification script from its installed location to its operable location.

For example:

```
# cp /opt/SUNWsamfs/examples/load_notify.sh
/etc/opt/SUNWsamfs/scripts/load_notify.sh
```

3. Use `more(1)` or another command to examine the `defaults.conf` file.

Make sure that the following directives are in the file and appear as follows:

- `exported_media=available`
- `attended=yes`

These directives are set by default. If the load notification capability is to be enabled, ensure that these directives have not been changed.

4. Modify the `load_notify.sh` script to send notices to the operator.

By default, the script sends email to `root`, but it can be edited to send email to another person, to dial a pager, or to provide some other means of notification.

---

# Manually Loaded Drive Operations

This section describes operations that differ if you have a manually loaded, standalone drive rather than an automated library. Each manually loaded drive has its own one-slot library catalog.

## ▼ To Load a Cartridge

- **To load a cartridge into a manually loaded device, place the cartridge in the drive according to the manufacturer's instructions.**

The Sun StorEdge SAM-FS system recognizes that the cartridge is loaded, reads the label, and updates the one-slot catalog. No further action is necessary.

## ▼ To Unload a Cartridge

- **Use `samcmd(1M) idle` command to idle the drive.**

```
samcmd idle eq
```

For *eq*, specify the equipment ordinal of the drive as defined in the `mcf` file.

This command ensures that no archive or stage processes are active. The drive switches from `idle` to `off` when all I/O activity is complete, and the tape ejects.

If the cartridge is a tape, the tape rewinds and is ready to be removed. An optical disk ejects automatically. See the manufacturer's instructions for removing the specific cartridge.

You can also perform this task by using `samu(1M)` or File System Manager.

## ▼ To View a Library Catalog

- **Use the `samu(1M)` utility's `:v` command.**

```
:v eq
```

For *eq*, specify the equipment ordinal of the library as defined in the `mcf` file.

# Archiving

---

Archiving is the process of copying a file from a Sun StorEdge SAM-FS file system to a volume that resides on a removable media cartridge or on a disk partition of another file system. Using Sun StorEdge SAM-FS archiving capabilities, you can specify that files be archived immediately, specify that files never be archived, and perform other tasks.

Throughout this chapter, the term *archive media* is used to refer to the various cartridges or disk slices to which archive volumes are written. This chapter describes the archiver's theory of operations, provides general guidelines for developing archive policies for your site, and explains how to implement policies by creating an `archiver.cmd` file.

This chapter contains the following sections:

- [“Archiving Process Overview” on page 31](#)
- [“About the `archiver.cmd` File” on page 43](#)
- [“Using Archiver Directives” on page 47](#)
- [“About Disk Archiving” on page 87](#)
- [“Planning Archiving Operations” on page 94](#)
- [“Archiver Examples” on page 95](#)

---

## Archiving Process Overview

The archiver automatically writes Sun StorEdge SAM-FS files to archive media. Operator intervention is not required to archive the files. Files are archived to a volume on the archive media, and each volume is identified by a unique identifier called a volume serial name (VSN). Archive media can contain one or more volumes.

The archiver starts automatically when a Sun StorEdge SAM-FS file system is mounted. You can customize the archiver's operations for your site by inserting archiving directives into the following file:

```
/etc/opt/SUNWsamfs/archiver.cmd
```

The `archiver.cmd` file does not need to be present for archiving to occur. In the absence of this file, the archiver uses the following defaults:

- All files are archived to available volumes.
- The archive age for all files is four minutes. The archive age is the amount of time since a file's last modification.
- The archive interval is ten minutes. The archive interval is the amount of time that elapses between complete archiving processes.

The following sections describe the concept of an archive set and explain the operations performed during the archiving process.

## Archiver Daemons

The `sam-archiverd` daemon schedules the archiving activity. The `sam-arfind` process assigns files to be archived to archive sets. The `sam-arcopy` process copies the files to be archived to the selected volumes.

The `sam-archiverd` daemon is started by `sam-fsd` when Sun StorEdge SAM-FS activity begins. The `sam-archiver` daemon executes the `archiver(1M)` command to read the `archiver.cmd` file and builds the tables necessary to control archiving. It starts a `sam-arfind` process for each mounted file system; if a file system is unmounted, it stops the associated `sam-arfind` process. The `sam-archiverd` process then monitors `sam-arfind` and processes signals from an operator or other processes.

## Archive Sets

An archive set identifies a group of files to be archived. Archive sets can be defined across any group of file systems. Files in an archive set share common criteria that pertain to the size, ownership, group, or directory location. The archive set controls the destination of the archive copy, how long the copy is kept archived, and how long the software waits before archiving the data. All files in an archive set are copied to the volumes associated with that archive set. A file in the file system can be a member of only one archive set.

As files are created and modified, the archiver copies them to archive media. The archiving process also copies the data necessary for Sun StorEdge SAM-FS file system operations, including directories, symbolic links, the index of segmented files, and archive media information.

Archive files are compatible with the standard UNIX `tar(1)` format. This ensures data compatibility with the Sun Solaris Operating System (OS) and other UNIX systems. If a complete loss of your Sun StorEdge SAM-FS environment occurs, the `tar(1)` format allows file recovery using standard UNIX tools and commands.

Archive set names are determined by the administrator and are virtually unlimited, with the following exceptions:

- There are two reserved archive set names: `no_archive` and `allsets`.

The `no_archive` archive set is defined by default. Files selected to be in this archive set are never archived. Files in a temporary directory, such as `/sam1/tmp`, for example, might be included in the `no_archive` archive set.

The `allsets` archive set is used to define parameters that apply to all archive sets.

- Archive sets named for each Sun StorEdge SAM-FS file system are reserved for control structure information. Sun StorEdge SAM-FS file systems provide a default archive set for each file system. For each file system, both the metadata and data files are archived. The file system archive set encompasses the directory and link information and any files that are not included in another archive set. The default archive sets are given the names of their associated file systems and cannot be changed. For example, `samfs1` would be the archive set name for a file system configured and named as `samfs1`.
- Archive set names are limited to 29 characters. The characters are limited to the 26 uppercase and lowercase letters, the digits 0 through 9, and the underscore character (`_`).

## Archiving Operations

By default, the archiver makes one copy of each archive set, but you can request up to four. An archive set and a copy number become a synonym for a collection of volumes. The archive copies provide duplication of files on separate volumes.

The data in a file must be modified before the file is considered to be a candidate for archiving or rearchiving. A file is not archived if it is only accessed. For example, issuing a `touch(1)` or an `mv(1)` command on a file does not cause it to be archived or rearchived.

---

**Note** – Issuing an `mv(1)` command alters the file name but not the file data, and this can have ramifications in a disaster recovery situation if you are restoring from `tar(1)` files. For more information on disaster recovery, see the *Sun StorEdge SAM-FS Troubleshooting Guide*.

---

A file is selected for archiving based on its archive age, which is the period of time that has past since the file was last modified. The archive age can be defined for each archive copy.

Users can change the default time references on their files to values far in the past or future by using the `touch(1)` command. This can cause unexpected archiving results, however. To avoid such problems, the archiver adjusts the references so that they are always somewhere between the file creation time and the present time.

The archive priority is computed from file property characteristics and from file property multipliers associated with the archive set. Essentially, the computation is as follows:

$$\text{archive-priority} = \text{file-property-value} \times \text{property-multiplier}$$

Most *file-property-value* numbers are 1 (for true) or 0 (for false). For instance, the value of the property copy 1 is 1 if archive copy 1 is being made. The values of copy 2, copy 3, and copy 4 are, then 0. Other properties, such as archive age and file size, can have values other than 0 or 1.

The *property-multiplier* value is determined from the `-priority` parameters for the archive set. Various aspects of a file, such as age or size, can be given values to determine the archive request's priority. For more information on the `-priority` parameter, see the `archiver.cmd(4)` man page.

The *archive-priority* and the *property-multiplier* values are floating-point numbers. The default value for all property multipliers is 0.0. The archive request is set to the highest file priority in the archive request.

The following sections describe the steps taken by the archiver from the initial file scan to the file copy process.

## Step 1: Identifying Files to Archive

There is a separate `sam-arfind` process for each mounted file system. The `sam-arfind` process monitors each file system to determine the files that need archiving. The file system notifies its `sam-arfind` process whenever a file is changed in a manner that would affect its archival state. Examples of such changes are file modification, rearchiving, unarchiving, and renaming. When notified, the `sam-arfind` process examines the file to determine the archive action required.

The `sam-arfind` process determines the archive set to which the file belongs by using the file properties descriptions. The characteristics used for determining a file's archive set include the following:

- The directory path portion of the file's name and, optionally, the complete file name using a regular expression
- The user name of the file's owner
- The group name of the file's owner
- A minimum file size
- A maximum file size

If the archive age of the file for one or more copies has been met or exceeded, `sam-arfind` adds the file to one or more archive requests for the archive set. An archive request is a collection of files that belong to the same archive set. The archive request resides in the following directory:

```
/var/opt/SUNWsamfs/archiver/file_sys/ArchReq
```

The files in this directory are binary files, and you can display them by using the `showqueue(1M)` command.

Separate archive requests are used for files not yet archived and for files being rearchived. This allows scheduling to be controlled independently for these two types of files.

If the archive age of the file for one or more copies has not been met, the directory in which the file resides and the time at which the archive age is reached is added to a scan list. Directories are scanned as the scan list times are reached. Files that have reached their archive age are added to archive requests.

If a file is offline, the `sam-arfind` process selects the volumes to be used as the source for the archive copy. If the file copy is being rearchived, the `sam-arfind` process selects the volume containing the archive copy that is being rearchived.

If a file is segmented, only those segments that have changed are selected for archival. The index of a segmented file contains no user data, so it is treated as a member of the file system archive set and is archived separately.

There are two methods by which files are marked for archiving: continuous archiving and scanning. With continuous archiving, the archiver works with the file system to determine which files need to be archived. With scanning, the archiver periodically peruses the file systems and selects files for archiving. The following sections describe these methods.

## *Continuous Archiving*

Continuous archiving is the default archiving method (the `archiver.cmd` file parameter is `examine=noscan`). With continuous archiving, you can specify scheduling start conditions for an archive set by using the `-startage`, `-startcount`, and `-startsize` parameters. These conditions enable you to optimize archive timeliness versus archive work done. For example:

- If it takes an hour to create files that should be archived together, you can set the `-startage` parameter to 1 hour (`-startage 1h`) to ensure that all files are created before scheduling the archive request.
- You can specify a `-startsize` of 150 gigabytes (`-startsize 150g`) to direct the archiver to wait until 150 gigabytes of data are ready to be archived.
- If you know that 3000 files will be generated for archival, you can specify `-startcount 3000` to ensure that the files are archived together.

When any of the scheduling start conditions is reached, the `sam-arfind` process sends each archive request to the archiver daemon, `sam-archiverd`, to be scheduled for file copying to archive media.

For more information about archiving parameters see [“Global Archiving Directives” on page 48](#).

---

**Note** – When `examine` is set to `noscan`, the following default settings are automatically implemented:

- startage: 10 minutes
  - startsize: 10 GB
  - startcount: 10,000 files
- 

## *Scanned Archiving*

As an alternative to continuous archiving, you can specify `examine=scan` in the `archiver.cmd` file to direct `sam-arfind` to examine files for archival using scanning. Files needing archival are placed into archive requests. The `sam-arfind` process scans each file system periodically to determine which files need archiving. The first scan is a directory scan, in which `sam-arfind` descends recursively through the directory tree. The process examines each file is examined, and sets the file status flag to `archdone` is set if the file does not need archiving. During successive scans, `sam-arfind` scans the `.inodes` file. Only inodes with the `archdone` flag not set are examined.

For information about controlling the setting of the `archdone` flag, see [“The `setarchdone` Directive: Controlling the Setting of the `archdone` Flag” on page 56](#).

When the file system scan is complete, the `sam-arfind` process sends each archive request to the archiver daemon, `sam-archiverd`, to be scheduled for file copying to archive media. The `sam-arfind` process then sleeps for the duration specified by the `interval=time` directive. At the end of the interval, the `sam-arfind` process resumes scanning.

## Step 2: Composing Archive Requests

When archive requests are received by the `sam-archiverd` daemon, they are composed. This section describes the composition process.

Because of the capacity of the archive media or of the controls specified in the archiver command file, the files in an archive request might not be archived all at one time. Composing is the process of selecting the files from the archive request to be archived at one time. When the archive copy operation is complete for an archive request, the archive request is recomposed if files remain to be archived.

The `sam-archiverd` daemon places the files in the archive request according to certain default and site-specific criteria. The default operation is to archive all the files in an archive request to the same archive volumes in the order in which they were found during the file system scan. The site-specific criteria enable you to control the order in which files are archived and how they can be distributed on volumes. These criteria, called archive set parameters, are evaluated in the following order: `-reserve`, `-join`, `-sort`, `-rsort` (reverse sort), and `-drives`. For more information on these parameters, see the `archiver.cmd(4)` man page.

If the archive request belongs to an archive set that has `-reserve owner` specified, the `sam-archiverd` daemon orders the files in the archive request according to the file's directory path, user name, or group name. The files belonging to the first *owner* are selected for archiving. The remaining files are archived later.

If the archive request belongs to an archive set that has `-join method` specified, the `sam-archiverd` daemon groups the files together according to the specified join method. If `-sort` or `-rsort method` is also specified, the `sam-archiverd` daemon sorts the files within each group according to the specified sort method. Each group of joined files is then treated like a single file for the remainder of the composing and scheduling processes.

If the archive request belongs to an archive set that has `-sort` or `-rsort method` specified, the `sam-archiverd` daemon sorts the files according to the specified sort method. Depending on the sort method, the `sam-archiverd` daemon tends to keep files together based on the sort method, age, size, or directory location. By default, archive requests are not sorted, so files are archived in the order in which they are encountered during the file system scan.

The `sam-archiverd` daemon determines whether the files are online or offline. If both online and offline files are in the archive request, the online files are selected for archiving first.

If the archive request was not required to be joined or sorted by a sort method, the offline files are ordered by the volume on which the archive copies reside. This ensures that all files in each archive set on the same volume are staged at the same time in the order in which they were stored on the media. When more than one archive copy of an offline file is being made, the offline file is not released until all required copies are made. All the files to be staged from the same volume as the first file are selected for archiving.

---

**Note** – The `-join`, `-sort`, and `-rsort` parameters can have a negative effect on performance during archiving of offline files if the order of the files to be archived does not match the order of the volumes needed for the offline files. Use these parameters only for the first archive copy to be made. Other copies should maintain the order of the first copy if enough archive media space is available when the copies are started.

---

After being composed, the archive requests are entered in the `sam-archiverd` daemon's scheduling queue, as described in the next section.

### Step 3: Scheduling Archive Requests

The scheduler in the `sam-archiverd` daemon executes on demand when one of the following conditions exists:

- An archive request is entered in the scheduling queue.
- The archiving for an archive request has been completed.
- A change in media status is received from the catalog server.
- A message is received that changes the state of the archiver.

The archive requests in the scheduling queue are ordered by priority. Each time the scheduler runs, all archive requests are examined to determine whether they can be assigned to a `sam-arcopy` process to have their files copied to archive media.

The following must be true in order for archive requests to be scheduled:

- Drives must be available for making file copies.
- Volumes must be available that can be used by the archive set and that have sufficient space to hold the files in the archive request.

## *Drives*

If the archive set has the `-drives` parameter specified, the `sam-archiverd` daemon divides the selected files in the archive request among multiple drives. If the number of drives available at this time is fewer than that specified by the `-drives` parameter, the smaller number is used.

If the total size of files in the archive request is less than the `-drivemin` value, only one drive is used. The `-drivemin` value is either the value specified by the `-drivemin` parameter or the `archmax` value. The `archmax` value is specified by the `-archmax` parameter or the value defined for the media. For more information on the `-archmax` parameter and the `archmax=` directive, see the `archiver.cmd(4)` man page.

If the total size of files in the archive request is more than the `-drivemin` value, then the number of drives used is determined by the total size of the files divided by the `-drivemin` value. If the number of drives used is fewer than the number of drives specified by the `-drives` parameter, that is the number that is used.

Drives can take varying amounts of time to archive files. You can use the `-drivemax` parameter to obtain better drive utilization. The `-drivemax` parameter requires you to specify the maximum number of bytes to be written to a drive before that drive is rescheduled for more data.

## *Volumes*

For archiving to occur, there must be at least one volume with enough space to hold at least some of the files in the archive request. If it has enough space, the volume that has most recently been used for the archive set is the one scheduled. This volume must not be in use by the archiver.

If a volume usable for the archive set is busy, another is selected, unless the `-fillvsns` parameter is specified. In this case, the archive request is not schedulable.

If an archive request is too big for one volume, the files that can fit on the volume are selected to be archived to the volume. If the archive request contains files that are too big to fit on one volume, and volume overflow for the archive request is not selected, the files cannot be archived. An appropriate message for this condition is sent to the log.

You can specify volume overflow for the archive set by using the `-ovflmin` parameter or for the media by using the `ovflmin=` directive. For more information about the `-ovflmin` parameter and the `ovflmin=` directive, see the `archiver.cmd(4)` man page. The `ovflmin` specification determines the file size

threshold above which additional volumes or media are assigned for archiving. An `ovflmin` value specified for the archive set takes precedence over an `ovflmin` value specified for the media.

If the size of the files is less than the value of `ovflmin`, the files cannot be archived. An appropriate message for this condition is sent to the log. If the size of the files is more than the value of `ovflmin`, additional volumes are assigned as required. Volumes are selected in order of decreasing size in order to minimize the number of volumes required. If no usable volumes can be found for the archive request, the archive request waits.

Certain properties, such as whether the file is online or offline, are used in conjunction with the archive priority to determine the scheduling priority for a particular archive request. For more information on customizing the priority multiplier, see the `-priority` parameters described on the `archiver.cmd(4)` man page.

For each archive request, the `sam-archiverd` daemon computes the scheduling priority by adding the archive priority to multipliers associated with various system resource properties. These properties are associated with the number of seconds for which the archive request has been queued, whether the first volume to be used in the archiving process is loaded into a drive, and so on.

Using the adjusted priorities, the `sam-archiverd` daemon assigns each ready archive request to be copied, as described in the next section.

## Step 4: Archiving the Files in an Archive Request

When an archive request is ready to be archived, the `sam-archiverd` daemon marks the archive file (tarball) boundaries so that each archive file's size is less than the specified `-archmax` value. If a single file is larger than this value, it becomes the only file in an archive file.

For each archive request and each drive to be used, the `sam-archiverd` daemon assigns the archive request to a `sam-arcopy` process to copy the files to the archive media. The archive information is entered into the inode.

If archive logging is enabled, an archive log entry is created.

For each file that was staged, the disk space is released until all files in the list have been archived.

A variety of errors and file status changes can prevent a file from being successfully copied. Errors can include read errors from the cache disk and write errors to the volumes. Status changes can include modification since selection, a file that is open for writing, or a file that has been removed.

When the `sam-arcopy` process exits, the `sam-archiverd` daemon examines the archive request. If any files have not been archived, the archive request is recomposed.

## Sample Default Output

**CODE EXAMPLE 3-1** shows sample output from the `archiver(1M) -l` command.

**CODE EXAMPLE 3-1** Output From the `archiver(1M) -l` Command

```
# archiver
Archive media:
default:mo
media:mo archmax:5000000
media:lt archmax:50000000
Archive devices:
device:mo20 drives_available:1 archive_drives:1
device:lt30 drives_available:1 archive_drives:1
Archive file selections:
Filesystem samfs1:
samfs1 Metadata
    copy:1 arch_age:240
big path:. minsize:512000
    copy:1 arch_age:240

all path:
    copy:1 arch_age:30
Archive sets:
all
    copy:1 media:mo
big
    copy:1 media:lt
samfs1
    copy:1 media:mo
```

## Archive Log Files and Event Logging

The `sam-arfind` and `sam-arcopy` processes use the `syslog` facility and `archiver.sh` to log warnings and informational messages in a log file that contains information about each archived or automatically unarchived file. The log file is a continuous record of archival action. You can use the log file to locate earlier copies of files for traditional backup purposes.

This file is not produced by default. Use the `logfile=` directive in the `archiver.cmd` file to specify that a log file be created and to specify the name of the log file. For more information on the log file, see the [“Using Archiver Directives” on page 47](#) in this chapter and see the `archiver.cmd(4)` man page.

[CODE EXAMPLE 3-2](#) shows sample lines from an archiver log file with definitions for each field.

**CODE EXAMPLE 3-2** Archiver Log File Lines

```
A 2001/03/23 18:42:06 mo 0004A arset0.1 9a089.1329 samfs1 118.51
162514 t0/fdn f 0 56
A 2001/03/23 18:42:10 mo 0004A arset0.1 9aac2.1 samfs1 189.53
1515016 t0/fae f 0 56
A 2001/03/23 18:42:10 mo 0004A arset0.1 9aac2.b92 samfs1 125.53
867101 t0/fai f 0 56
A 2001/03/23 19:13:09 lt SLOT22 arset0.2 798.1 samfs1 71531.14
1841087 t0/fhh f 0 51
A 2001/03/23 19:13:10 lt SLOT22 arset0.2 798.e0e samfs1 71532.12
543390 t0/fhg f 0 51
A 2003/10/23 13:30:24 dk DISK01/d8/d16/f216 arset4.1 810d8.1 qfs2
119571.301 1136048 t1/fileem f 0 0
A 2003/10/23 13:30:25 dk DISK01/d8/d16/f216 arset4.1 810d8.8ad
qfs2 119573.295 1849474 t1/fileud f 0 0
A 2003/10/23 13:30:25 dk DISK01/d8/d16/f216 arset4.1 810d8.16cb
qfs2 119576.301 644930 t1/fileen f 0 0
A 2003/10/23 13:30:25 dk DISK01/d8/d16/f216 arset4.1 810d8.1bb8
qfs2 119577.301 1322899 t1/fileeo f 0 0
```

Reading left to right, the fields in the previous listing have the content shown in [TABLE 3-1](#).

**TABLE 3-1** Archiver Log File Fields

Field	Example Value	Content
1	A	Archive activity, as follows: <ul style="list-style-type: none"> <li>• A for archived.</li> <li>• R for rearchived.</li> <li>• U for unarchived.</li> </ul>
2	2001/03/23	Date of the archive action, in <i>yyyy/mm/dd</i> format.
3	18:42:06	Time of the archive activity, in <i>hh:mm:ss</i> format.
4	mo	Archive media type. For information on media types, see the <code>mc.f(4)</code> man page.

**TABLE 3-1** Archiver Log File Fields (*Continued*)

Field	Example Value	Content
5	0004A	VSN. For removable media cartridges, this is the volume serial name. For disk archives, this is the disk volume name and archive <code>tar(1)</code> file path.
6	arset0.1	Archive set and copy number.
7	9a089.1329	Physical position of the start of the archive file on media ( <code>tar(1)</code> file) and file offset within the archive file, in hexadecimal format.
8	samfs1	File system name.
9	118.51	Inode number and generation number. The generation number is used in addition to the inode number for uniqueness since inode numbers are reused.
10	162514	Length of the file if the file is written on only one volume. Length of the section if the file is written on multiple volumes.
11	t0/fdn	Path and name of the file relative to the file system's mount point.
12	f	Type of file, as follows: <ul style="list-style-type: none"><li>• d for directory.</li><li>• f for regular file.</li><li>• l for symbolic link.</li><li>• R for removable media file.</li><li>• I for segment index.</li><li>• S for data segment.</li></ul>
13	0	Section of an overflowed file or segment. If the file is an overflowed file, the value is nonzero. For all other file types, the value is 0.
14	56	Equipment ordinal of the drive on which the file was archived.

---

## About the `archiver.cmd` File

The `archiver.cmd` file controls the archiver's behavior. By default, the archiver runs whenever `sam-fsd` is started and a Sun StorEdge SAM-FS file system is mounted. In the absence of an `archiver.cmd` file, the archiver uses the following defaults:

- All files are archived to all available volumes.
- The archive age for all files is four minutes.
- The archive interval is ten minutes.

Using directives located in the archiver command file (`archiver.cmd`), you can customize the actions of the archiver to meet the archiving requirements of your site.

## ▼ To Create or Modify an `archiver.cmd` File and Propagate Your Changes

As an alternative to this method, you can use the File System Manager software to create or modify the `archiver.cmd` file. For more information, see the File System Manager online help.

1. **(Optional) Decide whether you want to edit the actual `archiver.cmd` file or a temporary `archiver.cmd` file.**

Perform this step if you have an `/etc/opt/SUNWsamfs/archiver.cmd` file and your system is already archiving files. Consider copying your `archiver.cmd` file to temporary location where you can edit and test it before putting it into production.

2. **Use `vi(1)` or another editor to edit the file.**

Add the directives you need in order to control archiving at your site. For information on the directives you can include in this file, see [“Using Archiver Directives” on page 47](#) and [“About Disk Archiving” on page 87](#).

3. **Save and close the file.**

4. **Use the `archiver(1M) -lv` command to verify the correctness of the file.**

Whenever you make changes to the `archiver.cmd` file, you should check for syntax errors using the `archiver(1M)` command. Specifying the `archiver(1M)` command as follows evaluates an `archiver.cmd` file against the current Sun StorEdge SAM-FS system:

```
# archiver -lv
```

This command produces a list of all options and writes a list of the `archiver.cmd` file, volumes, file system content, and errors to the standard output file (`stdout`). Errors prevent the archiver from running.

By default, the `archiver(1M)` command evaluates the `/etc/opt/SUNWsamfs/archiver.cmd` file for errors. If you are working with a temporary `archiver.cmd` file, use the `-c` option with the `archiver(1M)` command and supply this temporary file’s name.

5. **If you encounter errors, correct them in the file and run the `archiver(1M)` command again to verify your corrections.**

You must correct all errors before you move onto the next step. The archiver does not archive any files if it finds errors in the `archiver.cmd` file.

6. If you are working with a temporary file, move it to `/etc/opt/SUNWsamfs/archiver.cmd`.
7. Use the `samd(1M) config` command to propagate the file changes and restart the system.

```
# samd config
```

## The `archiver.cmd` File

The `archiver.cmd` file consists of the following types of directives:

- General directives
- Archive set assignment directives
- Archive set directives
- VSN pool directives
- VSN association directives

The directives consist of lines of text read from the `archiver.cmd` file. Each directive line contains one or more fields separated by spaces or tabs. Any text that appears after the pound sign character (#) is treated as a comment and is not examined. You can continue long directives to a second line by ending the first line with a backslash (\).

Certain directives in the `archiver.cmd` file require you to specify a unit of time or a unit in bytes. To specify such a unit, use one of the letters in [TABLE 3-2](#).

**TABLE 3-2** `archiver.cmd` File Directive Units

Unit Suffix	Description
<b>Time Suffixes:</b>	
s	Seconds.
m	Minutes
h	Hours
d	Days
w	Weeks
y	Years
<b>Size Suffixes:</b>	
b	Bytes.
k	Kilobytes

**TABLE 3-2** archiver.cmd File Directive Units (Continued)

Unit Suffix	Description
M	Megabytes
G	Gigabytes
T	Terabytes
P	Petabytes
E	Exabytes

## Example archiver.cmd File

**CODE EXAMPLE 3-3** shows a sample archiver.cmd file. The comments at the right indicate the various types of directives.

**CODE EXAMPLE 3-3** Example archiver.cmd File

```
interval = 30m                # General directives
logfile = /var/opt/SUNWsamfs/archiver/archiver.log

fs = samfs1                   # Archive Set Assignments
no_archive tmp
work work
    1 1h
    2 3h
images images -minsize 100m
    1 1d
    2 1w
samfs1_all .
    1 1h
    2 1h

fs = samfs2                   # Archive Set Assignments
no_archive tmp
system . -group sysadmin
    1 30m
    2 1h
samfs2_all .
    1 10m
    2 2h
```

**CODE EXAMPLE 3-3** Example archiver.cmd File (Continued)

```
params                                # Archive Set Directives
allsets -drives 2
images.1 -join path -sort size
endparams

vsns                                   # VSN Associations
samfs1.1  mo      optic-2A
samfs1.2  lt      TAPE01
work.1    mo      optic-[3-9] [A-Z]
work.2    lt      .*
images.1  lt      TAPE2[0-9]
images.2  lt      TAPE3[0-9]
samfs1_all.1  mo.*
samfs1_all.2  lt.*

samfs2.1  mo      optic-2A
samfs2.2  lt      TAPE01
system.1  mo      optic08a optic08b
system.2  lt      ^TAPE4[0-1]
samfs2_all.1  mo.*
samfs2_all.2  lt.*
endvsns
```

---

## Using Archiver Directives

The following sections explain the archiver.cmd directives. They are as follows:

- [“Global Archiving Directives” on page 48](#)
- [“File System Directives” on page 57](#)
- [“Archive Set Assignment Directive” on page 58](#)
- [“Archive Copy Directives” on page 66](#)
- [“Archive Set Copy Parameters” on page 69](#)
- [“VSN Association Directives” on page 83](#)
- [“VSN Pools Directives” on page 85](#)

# Global Archiving Directives

Global directives control the overall archiver operation and enable you to optimize archiver operations for your site's configuration. You can add global directives directly to the `archiver.cmd` file, or you can specify them using the File System Manager software. For more information on using File System Manager to set global directives, see the File System Manager online help.

Global directives in the `archiver.cmd` file can be identified either by the equal sign (=) in the second field or by the absence of additional fields.

Global directives must be specified prior to any `fs=` directives in the `archiver.cmd` file. The `fs=` directives are those that pertain to specific file systems. The archiver issues a message if it detects a global directive after an `fs=` directive.

## The `archivemeta` Directive: Controlling Whether Metadata Is Archived

The `archivemeta` directive controls whether file system metadata is archived. If files are often moved around and there are frequent changes to the directory structures in a file system, it is a good idea to archive the file system metadata. In contrast, if the directory structures are very stable, you can disable metadata archiving and thereby reduce the actions performed by removable media drives as cartridges are loaded and unloaded. By default, metadata is archived.

This directive has the following format:

```
archivemeta=state
```

For *state*, specify either `on` or `off`. The default is `on`.

The metadata archiving process depends on whether you are using a Version 1 or a Version 2 superblock, as follows:

- For Version 1 file systems, the archiver archives directories, removable media files, segment index inodes, and symbolic links as metadata.
- For Version 2 file systems, the archiver archives directories and segment index inodes as metadata. Removable media files and symbolic links are stored in inodes rather than in data blocks. They are not archived. Symbolic links are archived as data.

## The `archmax` Directive: Controlling the Size of Archive Files

The `archmax` directive specifies the maximum size of an archive file. User files are combined to form the archive file. No more user files are added to the archive file after the *target-size* value is met. Large user files are written in a single archive file.

To change the defaults, use the following directive:

```
archmax=media target-size
```

**TABLE 3-3** Arguments for the `archmax` Directive

Argument	Meaning
<i>media</i>	The media type. For the list of valid media types, see the <code>mcf(4)</code> man page.
<i>target-size</i>	The maximum size of the archive file. This value is media-dependent. By default, archive files written to optical disks are no larger than 5 megabytes. The default maximum archive file size for tapes is 512 megabytes.

There are advantages and disadvantages to setting large or small sizes for archive files. For example, if you are archiving to tape and `archmax` is set to a large size, the tape drive stops and starts less often. However, when writing large archive files, there is the possibility that when an end-of-tape is reached prematurely, a large amount of tape can be wasted. As a rule, `archmax` should not be set to more than 5 percent of the media capacity.

The `archmax` directive can also be set for an individual archive set.

## The `bufsize` Directive: Setting the Archiver Buffer Size

By default, a file being archived is copied to archive media using a memory buffer. You can use the `bufsize` directive to specify a nondefault buffer size and, optionally, to lock the buffer. These actions can improve performance, and you can experiment with different *buffer-size* values.

This directive has the following format:

```
bufsize=media buffer-size [lock]
```

**TABLE 3-4** Arguments for the `bufsize` Directive

Argument	Meaning
<i>media</i>	The media type. For the list of valid media types, see the <code>mcf(4)</code> man page.

**TABLE 3-4** Arguments for the `bufsize` Directive (Continued)

Argument	Meaning
<code>buffer-size</code>	A number from 2 through 32. The default is 4. This value is multiplied by the <code>dev_blksize</code> value for the media type, and the resulting buffer size is used. The <code>dev_blksize</code> value is specified in the <code>defaults.conf</code> file. For more information on this file, see the <code>defaults.conf(4)</code> man page.
<code>lock</code>	Indicates whether the archiver should use locked buffers when making archive copies. If <code>lock</code> is specified, the archiver sets file locks on the archive buffer in memory for the duration of the <code>sam-arcopy(1M)</code> operation. This avoids the overhead associated with locking and unlocking the buffer for each I/O request and can thereby result in a reduction in system CPU time.  The <code>lock</code> argument should be specified only on large systems with large amounts of memory. Insufficient memory can cause an out-of-memory condition.  The <code>lock</code> argument is effective only if direct I/O is enabled for the file being archived. By default, <code>lock</code> is not specified and the file system sets the locks on all direct I/O buffers, including those for archiving. For more information on enabling direct I/O, see the <code>setfa(1)</code> man page, the <code>sam_setfa(3)</code> library routine man page, or the <code>-O forcedirectio</code> option on the <code>mount_samfs(1M)</code> man page.

You can specify a buffer size and a lock on an archive set basis by using the `-bufsize` and `-lock` archive set copy parameters. For more information, see [“Archive Set Copy Parameters” on page 69](#).

## The `drives` Directive: Controlling the Number of Drives Used for Archiving

By default, the archiver uses all of the drives in an automated library for archiving. To limit the number of drives used, use the `drives` directive.

This directive has the following format:

```
drives=auto-lib count
```

**TABLE 3-5** Arguments for the `drives` Directive

Argument	Meaning
<code>auto-lib</code>	The family set name of the automated library as defined in the <code>mcf</code> file.
<code>count</code>	The number of drives to be used for archiving activities.

Also see the `-drivemax`, `-drivemin`, and `-drives` archive set copy parameters described in “[Specifying the Number of Drives for an Archive Request: `-drivemax`, `-drivemin`, and `-drives`”](#) on page 71.

## The `examine` Directive: Controlling Archive Scans

New files and files that have changed are candidates for archiving. The archiver finds such files through one of the following:

- Continuous archiving, in which the archiver works with the file system to detect file changes immediately after they occur.
- Scan-based archiving, in which the archiver scans the file system periodically looking for files that need to be archived.

This directive has the following format:

```
examine=method
```

For *method*, specify one of the keywords shown in [TABLE 3-6](#).

**TABLE 3-6** Values for the `examine` Directive’s *method* Argument

<i>method</i> Value	Meaning
<code>noscan</code>	Specifies continuous archiving. After the initial scan, directories are scanned only when the content changes and archiving is required. Directory and inode information is not scanned. This archiving method provides better performance than scan-based archiving, particularly for file systems with more than 1,000,000 files. Default.
<code>scan</code>	Specifies scan-based archiving. The initial file system scan is a directory scan. Subsequent scans are inode scans.
<code>scandirs</code>	Specifies scan-based archiving on directories only. If the archiver finds a directory with the <code>no_archive</code> attribute set, that directory is not scanned. Files that do not change can be placed in such a directory, and this can dramatically reduce the amount of time spent on archiving scans.
<code>scaninodes</code>	Specifies scan-based archiving on inodes only.

## The `interval` Directive: Specifying an Archive Interval

The archiver runs periodically to examine the status of all mounted Sun StorEdge SAM-FS file systems. The timing is controlled by the archive interval, which is the time between scan operations on each file system. To change the time, use the `interval` directive.

The `interval` directive initiates full scans only when continuous archiving is not set and no `startage`, `startsize`, or `startcount` parameters have been specified. If continuous archiving is set (`examine=noscan`), the `interval` directive acts as the default `startage` value.

This directive has the following format:

```
interval=time
```

For *time*, specify the amount of time you want between scan operations on a file system. By default, *time* is interpreted in seconds and has a value of 600, which is 10 minutes. You can specify a different unit of time, such as minutes or hours, as described in [TABLE 3-2](#).

If the archiver receives the `samu(1M)` utility's `:arrun` command, it begins scanning all file systems immediately. If the `examine=scan` directive is also specified in the `archiver.cmd` file, a scan is performed after `:arrun` or `:arscan` is issued.

If the `hwm_archive` mount option is set for the file system, the archive interval can be shortened automatically. This mount option specifies that the archiver commence its scan when the file system is filling up and the high water mark is crossed. The `high=percent` mount option sets the high water mark for the file system.

For more information on specifying the archive interval, see the `archiver.cmd(4)` man page. For more information on setting mount options, see the `mount_samfs(1M)` man page.

## The `logfile` Directive: Specifying An Archiver Log File

The archiver can produce a log file that contains information about each file that is archived, rearchived, or automatically unarchived. The log file is a continuous record of archival action. To specify a log file, use the `logfile` directive.

This directive has the following format:

```
logfile=pathname
```

For *pathname*, specify the absolute path and name of the log file. By default, this file is not produced.

The `logfile` directive can also be set for an individual file system.

## ▼ To Back Up an Archiver Log File

Assume that you want to back up the archiver log file every day by copying the previous day's log file to an alternate location. Be sure to perform the copy operation when the archiver log file is closed, not while it is open for a write operation.

1. **Use the `mv(1)` command to move the archiver log file within a Unix file system.**  
This gives any `sam-arfind(1M)` or `sam-arcopy(1M)` operations time to finish writing to the archiver log file.
2. **Use the `mv(1)` command to move the previous day's archiver log file to the Sun StorEdge SAM-FS file system.**

## The `notify` Directive: Renaming the Event Notification Script

The `notify` directive sets the name of the archiver's event notification script file. This directive has the following format:

```
notify=filename
```

For *filename*, specify the name of the file containing the archiver event notification script or the full path to this file.

The default file name is as follows:

```
/etc/opt/SUNWsamfs/scripts/archiver.sh
```

The archiver executes this script to process various events in a site-specific manner. The script is called with one of the following keywords for the first argument: `emerg`, `alert`, `crit`, `err`, `warning`, `notice`, `info`, and `debug`.

Additional arguments are described in the default script. For more information, see the `archiver.sh(1M)` man page.

## The `ovflmin` Directive: Controlling Volume Overflow

With volume overflow, archived files are allowed to span multiple volumes. Volume overflow is enabled when you use the `ovflmin` directive in the `archiver.cmd` file. When a file size exceeds the value of `ovflmin` directive's *minimum-file-size* argument, the archiver writes a portion of this file to another available volume of the same type. The portion of the file written to each volume is called a *section*.

---

**Note** – Use volume overflow with caution only after thoroughly assessing its effect on your site. Disaster recovery and recycling are much more difficult with files that span volumes. For more information, see the *Sun StorEdge SAM-FS Troubleshooting Guide* and the `request(1)` man page.

---

The archiver controls volume overflow through the `ovflmin` directive. The `ovflmin` directive specifies the file size threshold that triggers the overflow process. By default, volume overflow is disabled.

This directive has the following format:

```
ovflmin = media minimum-file-size
```

**TABLE 3-7** Arguments for the `ovflmin` Directive

Argument	Meaning
<i>media</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>minimum-file-size</i>	The minimum file size that you want to trigger the volume overflow.

Assume that many files exist with a length that is a significant fraction (such as 25 percent) of an `mo` media cartridge. These files partially fill the volumes and leave unused space on each volume. To get better packing of the volumes, set `ovflmin` for `mo` media to a size slightly smaller than the size of the smallest file. The following directive sets it to 150 megabytes:

```
ovflmin=mo 150m
```

Note that enabling volume overflow in this example also causes two volumes to be loaded for archiving and staging the file because each file will overflow onto another volume.

The `ovflmin` directive can also be set for an individual archive set.

The `sls(1)` command output lists the archive copy showing each section of the file on each VSN. [CODE EXAMPLE 3-4](#) shows the archiver log file and [CODE EXAMPLE 3-5](#) shows the `sls -D` command output for a large file named `file50` that spans multiple volumes.

### CODE EXAMPLE 3-4 Archiver Log File Example

```
A 97/01/13 16:03:29 lt DLT000 big.1 7eed4.1 samfs1 13.7
477609472 00 big/file50 0 0
A 97/01/13 16:03:29 lt DLT001 big.1 7fb80.0 samfs1 13.7
516407296 01 big/file50 0 1
A 97/01/13 16:03:29 lt DLT005 big.1 7eb05.0 samfs1 13.7
505983404 02 big/file50 0 2
```

**CODE EXAMPLE 3-4** shows that file50 spans three volumes with VSNs of DLT000, DLT001, and DLT005. The position on the volume and the size of each section is indicated in the seventh and tenth fields respectively (7eed4.1 and 477609472 for the first entry), and matches the `sls -D` output shown in **CODE EXAMPLE 3-5**. For a complete description of the archiver log entry, see the `archiver(1M)` man page.

**CODE EXAMPLE 3-5** shows the `sls -D` command and output.

### CODE EXAMPLE 3-5 `sls(1M) -D` Command and Output

```
# sls -D file50
file50:
mode: -rw-rw---- links: 1 owner: gmm group: sam
length: 1500000172 admin id: 7 inode: 1407.5
offline; archdone; stage -n
copy1: ---- Jan 13 15:55 lt
section 0: 477609472 7eed4.1 DLT000
section 1: 516407296 7fb80.0 DLT001
section 2: 505983404 7eb05.0 DLT005
access: Jan 13 17:08 modification: Jan 10 18:03
changed: Jan 10 18:12 attributes: Jan 13 16:34
creation: Jan 10 18:03 residence: Jan 13 17:08
```

Volume overflow files do not generate checksums. For more information on using checksums, see the `ssum(1)` man page.

## The `scanlist_squash` Directive: Controlling Scanlist Consolidation

The `scanlist_squash` parameter turns scanlist consolidation on or off. The default setting is off. This parameter can be either global or file-system-specific.

When this option is turned on, the scan list entries for files in two or more sub-directories with the same parent directory that need to be scanned by `sam-arfind` at a much later time are consolidated. This can cause a severe performance penalty if

archiving on a file system that has a large number of changes to many sub-directories. When the scanlist is consolidated, these directories are combined upwards to a common parent, which results in a deep recursive scan over many sub-directories.

## The `setarchdone` Directive: Controlling the Setting of the `archdone` Flag

The `setarchdone` parameter is a global directive that controls the setting of the `archdone` flag when the file is examined by `sam-arfind`.

This directive has the following format:

```
setarchdone=on|off
```

When all archive copies for a file have been made, the `archdone` flag is set for that file to indicate that no further archive action is required. During an `inodes` scan, the archiver detects whether the `archdone` flag is set, and if it is set the archiver does not look up the path name for the inode.

During directory scans, the archiver also sets the `archdone` flag for files that will never be archived. This can be a time-consuming operation and can impact performance when large directories are scanned. The `setarchdone` directive gives you control over this activity. The default setting for the directive is `off` if the `examine` directive is set to `scandirs` or `noscan`.

This directive controls the setting of the `archdone` flag only on files that will never be archived. It does not affect the setting of the `archdone` flag after archive copies are made.

## The `wait` Directive: Delaying Archiver Startup

The `wait` directive causes the archiver to wait for a start signal from `samu(1M)` or File System Manager. By default, the archiver begins archiving when started by `sam-fsd(1M)`.

This directive has the following format:

```
wait
```

The `wait` directive can also be set for an individual file system.

# File System Directives

After the general directives in the `archiver.cmd` file, you can use the `fs=` directive to include directives specific to a particular file system. After an `fs=` directive is encountered, the archiver assumes that all subsequent directives specify actions to be taken only for individual file systems.

You can specify `fs=` directives by editing the `archiver.cmd` file, as described in the following sections, or by using the File System Manager software. See the File System Manager online help for more information.

## The `fs` Directive: Specifying the File System

By default, archiving controls apply to all file systems. However, you can confine some controls to an individual file system. For instance, you can use this directive to specify a different log file for each file system. To specify an individual file system, use the `fs` directive.

This directive has the following format:

```
fs=fsname
```

For *fsname*, specify the file system name as defined in the `mcf` file.

The general directives and archive set association directives that occur after these directives apply only to the specified file system until another `fs=` directive is encountered.

## Global and File System Directives

Several directives can be specified both as global directives for all file systems and as directives that are specific to one file system. These directives are as follows:

- The `interval` directive. For more information on this directive, see [“The interval Directive: Specifying an Archive Interval” on page 51](#).
- The `logfile` directive. For more information on this directive, see [“The logfile Directive: Specifying An Archiver Log File” on page 52](#).
- The `scanlist_squash` directive. For more information on this directive, see [“The scanlist\\_squash Directive: Controlling Scanlist Consolidation” on page 55](#).
- The `wait` directive. For more information on this directive, see [“The wait Directive: Delaying Archiver Startup” on page 56](#).

# Archive Set Assignment Directive

By default, files are archived as part of the archive set named for the file system. However, you can specify archive sets to include files that share similar characteristics. If a file does not match one of the specified archive sets, it is archived as part of the default archive set named for the file system.

You can create archive sets by directly editing the `archiver.cmd` file, as described in the following sections, or by using the File System Manager software. In File System Manager, an *archive policy* defines an archive set. For more information, see the File System Manager online help.

## Assigning Archive Sets

The archive set membership directives assign files with similar characteristics to archive sets. The syntax of these directives is patterned after the `find(1)` command. Each archive set assignment directive has the following format:

```
archive-set-name path [search-criterion1 search-criterion2 ... ] [file-attribute1 file-attribute2 ... ]
```

**TABLE 3-8** Arguments for the Archive Set Assignment Directive

Argument	Meaning
<i>archive-set-name</i>	A site-defined name for the archive set. Must be the first field in the archive set assignment directive. An archive set name is usually indicative of the characteristics of the files belonging to the archive set. Archive set names are restricted to the letters in the alphabet, numbers, and the underscore character ( <code>_</code> ). No other special characters or spaces are allowed. The first character in the archive set name must be a letter.  To prevent archiving for various files, specify <code>no_archive</code> as the <i>archive-set-name</i> value.
<i>path</i>	A path relative to the mount point of the file system. This allows an archive set membership directive to apply to multiple Sun StorEdge SAM-FS file systems. If the path is to include all of the files in a file system, use a period ( <code>.</code> ) for the path field. A leading slash ( <code>/</code> ) is not allowed in the path. Files in the directory specified by <i>path</i> , and its subdirectories, are considered for inclusion in this archive set.
<i>search-criterion1</i> <i>search-criterion2</i>	Zero, one, or more <i>search-criterion</i> arguments can be specified. Search criteria can be specified to restrict the archive set according to file size, file ownership, and other factors. For information on possible <i>search-criterion</i> arguments, see the following sections.

**TABLE 3-8** Arguments for the Archive Set Assignment Directive (*Continued*)

Argument	Meaning
<i>file-attribute1</i> <i>file-attribute2</i>	Zero, one, or more <i>file-attribute</i> values can be specified. These file attributes are set for files as the <code>sam-arfind</code> process scans a file system during archiving.

[CODE EXAMPLE 3-6](#) shows typical archive set membership directives.

**CODE EXAMPLE 3-6** Archive Set Membership Directives

```
hmk_files    net/home/hmk    -user hmk
datafiles    xray_group/data -size 1M
system       .
```

You can suppress the archiver by including files in an archive set named `no_archive`. [CODE EXAMPLE 3-7](#) shows lines that prevent archiving of files in a `tmp` directory, at any level, and regardless of the directory in which the `tmp` directory resides within the file system.

**CODE EXAMPLE 3-7** Archiving Directives That Prevent Archiving

```
fs = samfs1
no_archive tmp
no_archive . -name */tmp/
```

The following sections describe the *search\_criterion* arguments that you can specify.

## File Age *search\_criterion*: `-access` and `-nftv`

You can use the `-access age` characteristic to specify that the age of a file be used to determine archive set membership. When you use this characteristic, files with access times older than *age* are rearchived to different media. For *age*, specify an integer followed by one of the suffixes shown in [TABLE 3-9](#).

**TABLE 3-9** `-access age` Suffixes

Suffix	Meaning
s	Seconds
m	Minutes
h	Hours

**TABLE 3-9** `-access age` Suffixes (Continued)

Suffix	Meaning
d	Days
w	Weeks
ly	Years

For example, you can use this directive to specify that files that have not been accessed in a long time be rearchived to less expensive media.

When determining age, the software validates the access and modification times for files to ensure that these times are greater than or equal to the file creation time, and less than or equal to the time at which the file is examined. For files that have been “migrated” into a directory, this validation might not result in the desired behavior. The `-nftv` (no file time validation) parameter can be used in these situations to prevent the validation of file access and modification times.

### File Age *search-criterion*: `-after`

You can use the `-after date-time` characteristic to group newly modified or created files into the same archive set. When you use this characteristic, only files created or modified after the date indicated are included in the archive set.

The format of *date-time* is `YYYY-MM-DD[Thh:mm:ss][Z]` (ISO 8601 format). If the time portion is not specified, it is assumed to be 00:00:00. If the `Z` is present, the time is interpreted as Coordinated Universal Time (UTC); otherwise it is interpreted as local time.

### File Size *search-criterion*: `-minsize` and `-maxsize`

The size of a file can be used to determine archive set membership through the `-minsize size` and `-maxsize size` characteristics. For *size*, specify an integer followed by one of the letters shown in [TABLE 3-10](#).

**TABLE 3-10** `-minsize` and `-maxsize size` Suffixes

Letter	Meaning
b	Bytes
k	Kilobytes
M	Megabytes
G	Gigabytes

**TABLE 3-10** `-minsize` and `-maxsize` size Suffixes (Continued)

Letter	Meaning
T	Terabytes
P	Petabytes
E	Exabytes

**Example.** The lines in [CODE EXAMPLE 3-8](#) specify that all files of at least 500 kilobytes, but less than 100 megabytes, belong to the archive set `big_files`. Files bigger than 100 megabytes belong to the archive set `huge_files`.

**CODE EXAMPLE 3-8** Using the `-minsize` and `-maxsize` Directive Examples

```
big_files . -minsize 500k -maxsize 100M
huge_files . -minsize 100M
```

## Owner and Group *search-criterion*: `-user` and `-group`

The ownership and group affiliation can be used to determine archive set membership through the `-user name` and `-group name` characteristics. In [CODE EXAMPLE 3-9](#), all files belonging to user `sysadmin` belong to archive set `adm_set`, and all files with the group name of `marketing` are in the archive set `mktnng_set`.

**CODE EXAMPLE 3-9** Using the `-user` and `-group` Directive Examples

```
adm_set . -user sysadmin
mktnng_set . -group marketing
```

## File Name *search-criterion* Using Pattern Matching:

### `-name regex`

The names of files to be included in an archive set can be specified by regular expressions. The `-name regex` specification as a *search-criterion* directive specifies that any complete path matching the regular expression *regex* is to be a member of the archive set.

The *regex* argument follows the conventions outlined in the `regex(5)` man page. Note that regular expressions do not follow the same conventions as UNIX wildcards.

All files beneath the selected directory (with their specified paths relative to the mount point of the file system) go through pattern matching. This allows you to create patterns in the `-name regex` field to match both file names and path names.

### Examples

The following directive restricts files in the archive set `images` to those files ending with `.gif`:

```
images . -name \.gif$
```

The following directive selects files that start with the characters `GEO`:

```
satellite . -name /GEO
```

You can use regular expressions with the `no_archive` archive set. The following specification prevents any file ending with `.o` from being archived:

```
no_archive . -name \.o$
```

Assume that your `archiver.cmd` file contains the lines shown in [CODE EXAMPLE 3-10](#).

#### CODE EXAMPLE 3-10 Regular Expression Example

```
# File selections.
fs = samfs1
  1 1s
  2 1s
no_archive share/marketing -name fred\.
```

With this `archiver.cmd` file, the archiver does not archive `fred.*` in the user directories or subdirectories. [CODE EXAMPLE 3-11](#) shows the files not archived if you specify the directives shown in [CODE EXAMPLE 3-10](#).

#### CODE EXAMPLE 3-11 Files Not Archived (Using Directives Shown in [CODE EXAMPLE 3-10](#))

```
/sam1/share/marketing/fred.anything
/sam1/share/marketing/first_user/fred.anything
/sam1/share/marketing/first_user/first_user_sub/fred.anything
```

[CODE EXAMPLE 3-12](#) shows the files that are archived if you specify the directives shown in [CODE EXAMPLE 3-10](#).

**CODE EXAMPLE 3-12** Files Archived (Using Directives Shown in [CODE EXAMPLE 3-10](#))

```
/saml/fred.anything
/saml/share/fred.anything
/saml/testdir/fred.anything
/saml/testdir/share/fred.anything
/saml/testdir/share/marketing/fred.anything
/saml/testdir/share/marketing/second_user/fred.anything
```

In contrast to [CODE EXAMPLE 3-10](#), assume that your `archiver.cmd` file contains the lines shown in [CODE EXAMPLE 3-13](#).

**CODE EXAMPLE 3-13** Example `archiver.cmd` File

```
# File selections.
fs = samfs1
    1 ls
    2 ls
no_archive share/marketing -name ^share/marketing/[^/]*fred\.
```

The `archiver.cmd` file in [CODE EXAMPLE 3-13](#) does not archive `fred.*` in the user home directories. This archives `fred.*` in the user subdirectories and in the directory `share/marketing`. In this case, a user home directory is anything from `share/marketing/` until the next slash character (`/`). As a result, the following files are not archived:

```
/saml/share/marketing/first_user/fred.anything
```

[CODE EXAMPLE 3-14](#) shows the files that are archived if you specify the directives shown in [CODE EXAMPLE 3-13](#).

**CODE EXAMPLE 3-14** Files Archived (Using Directives Shown in [CODE EXAMPLE 3-13](#))

```
/saml/share/fred.anything
/saml/share/marketing/fred.anything
/saml/share/marketing/first_user/first_user_sub/fred.anything
/saml/fred.anything
/saml/testdir/fred.anything
/saml/testdir/share/fred.anything
/saml/testdir/share/marketing/fred.anything
/saml/testdir/share/marketing/second_user/fred.anything
/saml/testdir/share/marketing/second_user/sec_user_sub/fred.any
```

## Release and Stage *file-attributes*: -release and -stage

You can set the release and stage attributes associated with files within an archive set by using the `-release` and `-stage` options, respectively. Both of these settings override stage or release attributes that a user might have set previously.

The `-release` option has the following format:

```
-release attribute
```

The attributes for the `-release` directive follow the same conventions as the `release(1)` command and are shown in [TABLE 3-11](#).

**TABLE 3-11** The `-release` Directive Attributes

<b>Attributes</b>	<b>Meaning</b>
a	Release the file following the completion of the first archive copy.
d	Reset to default.
n	Never release the file.
p	Partially release the file's disk space.

The `-stage` option has the following format:

```
-stage attribute
```

The attributes for the `-stage` directive follow the same conventions as the `stage(1)` command and are shown in [TABLE 3-12](#).

**TABLE 3-12** The `-stage` Directive's Attributes

<b>Attribute</b>	<b>Meaning</b>
a	Stage the files in this archive set associatively.
d	Reset to default.
n	Never stage the files in this archive set.

The following example shows how you can use file name specifications and file attributes to partially release Macintosh resource directories:

```
MACS . -name .*/\rscs/ -release p
```

## Archive Set Membership Conflicts

Sometimes the choice of path and other file characteristics for inclusion of a file in an archive set results in ambiguous archive set membership. These situations are resolved in the following manner:

1. The membership definition occurring first in the archive set is chosen.
2. Membership definitions local to a file system are chosen before any globally defined definitions.
3. A membership definition that exactly duplicates a previous definition is noted as an error.

Given these rules, more restrictive membership definitions should be placed earlier in the directive file.

When controlling archiving for a specific file system (using the `fs=fsname` directive), the archiver evaluates the file-system-specific directives before evaluating the global directives. Thus, files can be assigned to a local archive set (including the `no_archive` archive set) instead of being assigned to a global archive. This has implications for global archive set assignments such as `no_archive`.

In [CODE EXAMPLE 3-15](#), it appears that the administrator did not intend to archive any of the `.o` files across both file systems. However, because the local archive set assignment `allfiles` is evaluated before the global archive set assignment `no_archive`, the `.o` files in the `samfs1` and `samfs2` file systems are archived.

**CODE EXAMPLE 3-15** An archiver.cmd File With Possible Membership Conflicts

```
no_archive . -name *.*\.*$
fs = samfs1
    allfiles .
fs = samfs2
    allfiles .
```

[CODE EXAMPLE 3-16](#) shows the directives to use to ensure that no `.o` files are archived in the two file systems.

**CODE EXAMPLE 3-16** Corrected archiver.cmd File

```
fs = samfs1
    no_archive . -name *.*\.*$
    allfiles .
fs = samfs2
    no_archive . -name *.*\.*$
    allfiles .
```

# Archive Copy Directives

If you do not specify archive copies, the archiver writes a single archive copy for files in the archive set. By default, this copy is made when the archive age of the file is four minutes. If you require more than one archive copy, all copies, including the first, must be specified through archive copy directives.

The archive copy directives begin with a *copy-number* value of 1, 2, 3, or 4. The digit is followed by one or more arguments that specify archive characteristics for that copy.

Archive copy directives must appear immediately after the archive set assignment directive to which they pertain. Each archive copy directive has the following format:

```
copy-number [ -release | -norelease ] [archive-age] [unarchive-age]
```

You can specify archive copy directives by editing the `archiver.cmd` file, as described here, or by using the File System Manager software. For more information, see the File System Manager online help.

The following sections describe the archive copy directive arguments.

## Releasing Disk Space After Archiving: `-release`

To specify that the disk space for files is to be automatically released after an archive copy is made, use the `-release` directive after the copy number. This directive has the following format:

```
-release
```

In [CODE EXAMPLE 3-17](#), files within the group `images` are archived when their archive age reaches 10 minutes. After archive copy 1 is made, the disk cache space is released.

**CODE EXAMPLE 3-17** An `archiver.cmd` File Using the `-release` Directive

```
ex_set . -group images  
      1 -release 10m
```

## Delaying Disk Space Release: `-norelease`

You might not want to release disk space until multiple archive copies are completed. The `-norelease` option prevents the automatic release of disk cache until all copies marked with `-norelease` are made.

This directive has the following format:

```
-norelease
```

The `-norelease` directive makes the archive set eligible to be released after all copies have been archived, but the files will not be released until the releaser is invoked and selects them as release candidates.

[CODE EXAMPLE 3-18](#) specifies an archive set named `vault_tapes`. Two copies are created, but the disk cache associated with this archive set is not released until both copies are made.

**CODE EXAMPLE 3-18** An `archiver.cmd` File Using the `-norelease` Directive

```
vault_tapes
  1 -norelease 10m
  2 -norelease 30d
```

Using the `-norelease` directive on a single copy has no effect on automatic releasing because the file cannot be released until it has at least one archive copy.

## Using `-release` and `-norelease` Together

If you want to make sure that the disk space is released immediately after all copies of an archive set have been archived, you can use the `-release` and `-norelease` options together. The combination of `-release` and `-norelease` causes the archiver to release the disk space immediately, when all copies having this combination are made, rather than waiting for the releaser to be invoked, as is the case with the `-norelease` option alone.

## Setting the Archive Age

You can set the archive age for files by specifying the archive age in the archive copy directive. The archive age can be specified with a suffix character such as `h` for hours or `m` for minutes as shown in [TABLE 3-2](#).

In [CODE EXAMPLE 3-19](#), the files in directory `data` are archived when their archive age reaches one hour.

**CODE EXAMPLE 3-19** An `archiver.cmd` File That Specifies the Archive Age

```
ex_set data
  1 1h
```

## Unarchiving Automatically

If you specify more than one archive copy of a file, it is possible to unarchive all but one of the copies automatically. You might want to do this when the files are archived to various media using various archive ages.

[CODE EXAMPLE 3-20](#) shows the directive that specifies the unarchive age. The first copy of the files in the path `home/users` is archived six minutes after modification. When the files are 10 weeks old, second and third archive copies are made. The first copy is then unarchived.

**CODE EXAMPLE 3-20** An `archiver.cmd` File that Specifies the Unarchive Age

```
ex_set home/users
  1 6m 10w
  2 10w
  3 10w
```

For more ways to control unarchiving, see [“Controlling Unarchiving” on page 76](#).

## Specifying More Than One Copy for Metadata

If more than one copy of metadata is required, you can place copy definitions in the directive file immediately after an `fs=` directive.

[CODE EXAMPLE 3-21](#) shows an `archiver.cmd` file that specifies multiple metadata copies.

**CODE EXAMPLE 3-21** An `archiver.cmd` File that Specifies Multiple Metadata Copies

```
fs = samfs7
  1 4h
  2 12h
```

In this example, one copy of the metadata for the `samfs7` file system is made after 4 hours and a second copy is made after 12 hours.

File system metadata includes path names in the file system. For this reason, if you have frequent changes to directories, the new path names cause the creation of new archive copies. This results in frequent loads of the volumes specified for metadata.

## Archive Set Copy Parameters

The archive set parameters section of the `archiver.cmd` file begins with the `params` directive and ends with the `endparams` directive. [CODE EXAMPLE 3-22](#) shows the format for directives for an archive set.

**CODE EXAMPLE 3-22** Archive Set Copy Parameter Format

```
params
archive-set-name .copy-number [R] [ -param1 -param2 ...]
.
.
.
endparams
```

**TABLE 3-13** Arguments for the Archive Set Copy Parameters

Argument	Meaning
<i>archive-set-name</i>	A site-defined name for the archive set. Usually indicative of the characteristics of the files belonging to the archive set. Can be <code>allsets</code> . Archive set names are restricted to the letters in the alphabet, numbers, and the underscore character ( <code>_</code> ). No other special characters or spaces are allowed. The first character in the archive set name must be a letter.
.	A period ( <code>.</code> ) character. Used to separate <i>archive-set-name</i> from <i>copy-number</i> .
<i>copy-number</i>	An integer that defines the archive copy number. Can be 1, 2, 3, or 4.
R	Specifies that the parameters being defined are for rearchived copies of this archive set. For example, you can use the R and specify VSNs in the <i>-param1</i> argument to direct rearchived copies to specific volumes.
<i>-param1</i> <i>-param2</i>	One or more parameters. The following subsections describe the parameters that can be specified between the <code>params</code> and <code>endparams</code> directives.

You can specify archive set copy parameters by editing the `archiver.cmd` file, as shown here, or by using the File System Manager software. For more information, see the File System Manager online help.

The pseudo archive set `allsets` provides a way to set default archive set directives for all archive sets. All `allsets` directives must precede directives for actual archive set copies. Parameters set for individual archive set copies override parameters set by the `allsets` directive. For more information on the `allsets` archive set, see the `archiver.cmd(4)` man page.

The following subsections describe all archive set processing parameters, with the exception of disk archiving parameters. For information on disk archiving parameters, see [“About Disk Archiving” on page 87](#).

## Controlling the Size of Archive Files: `-archmax`

The `-archmax` directive sets the maximum file size for an archive set. This directive has the following format:

```
-archmax target-size
```

This directive is very similar to the `archmax` global directive. For information on that directive, and the values to enter for *target-size*, see [“The `archmax` Directive: Controlling the Size of Archive Files” on page 49](#).

## Setting the Archiver Buffer Size: `-bufsize`

By default, a file being archived is stored in memory in a buffer before being written to archive media. You can use the `-bufsize` directive to specify a nondefault buffer size. These actions can improve performance, and you can experiment with various *buffer-size* values.

This parameter has the following format:

```
-bufsize=buffer_size
```

For *buffer-size*, specify a number from 2 through 32. The default is 4. This value is multiplied by the `dev_blksize` value for the media type, and the resulting buffer size is used. The `dev_blksize` value is specified in the `defaults.conf` file. For more information on this file, see the `defaults.conf(4)` man page.

For example, this parameter can be specified in the `archiver.cmd` file in a line such as the following:

```
myset.1 -bufsize=6
```

The equivalent of this directive on a global basis is `bufsize=media buffer-size`. For more information on that directive, see [“The bufsize Directive: Setting the Archiver Buffer Size”](#) on page 49.

## Specifying the Number of Drives for an Archive Request: `-drivemax`, `-drivemin`, and `-drives`

By default, the archiver uses only one media drive to archive the files of one archive set. When an archive set has many files or large files, it can be advantageous to use more than one drive. In addition, if the drives in your automated library operate at different speeds, use of multiple drives can balance these variations and thereby increase archiving efficiency.

The drive directives have the following formats:

```
-drivemax max-size
-drivemin min-size
-drives number
```

**TABLE 3-14** Arguments for the `-drivemax`, `-drivemin`, and `-drives` Directives

Argument	Meaning
<i>max-size</i>	The maximum amount of data to be archived using one drive.
<i>min-size</i>	The minimum amount of data to be archived using one drive. The default is the <code>-archmax target-size</code> value (if specified) or the default value for the media type.  If you specify the <code>-drivemin min-size</code> directive, Sun StorEdge SAM-FS software uses multiple drives only if there is enough work to warrant it. As a guideline, set <i>min-size</i> to be large enough to cause the transfer time to be significantly longer than the cartridge change time (load, position, unload).
<i>number</i>	The number of drives to be used for archiving this archive set. The default is 1.

An archive request is evaluated against the parameters that are specified, as follows:

- If an archive request is less than the value of *min-size*, only one drive is used to write an archive request.
- If an archive request is larger than the value of *min-size*, the archive request is evaluated against *min-size* and the appropriate number of drives is scheduled up to the full number of drives specified.
- If the value of *min\_size* is 0, an attempt is made to split the archive request among the full number of drives specified.

When you use the `-drives` parameter, multiple drives are used only if data that is more than the value of `min_size` is to be archived. The number of drives to be used in parallel is the lesser of the following two values:

- The size of the archive request divided by the value of `min-size`
- The number of drives specified by the `-drives` parameter

You can use the `-drivemin` and `-drives` parameters if you want to divide an archive request among drives but don't want to have all the drives bust with small archive requests. This might apply to operations that use very large files.

To set these parameters, you need to consider file creation rates, the number of drives, the time it takes to load and unload drives, and drive transfer rates.

For example, suppose that you are splitting an archive set named `bigfiles` over five drives. Depending on its size, this archive set could be split as shown in [TABLE 3-15](#).

**TABLE 3-15** Archive Set Example Split

Archive Set Size	Number of Drives
< 20 gigabytes	1
> 20 gigabytes to < 30 gigabytes	2
> 30 gigabytes to < 40 gigabytes	3
> 40 gigabytes to < 50 gigabytes	4
> 50 gigabytes	5

[CODE EXAMPLE 3-23](#) shows the lines to use in the `archiver.cmd` file to split the archive request over multiple drives.

**CODE EXAMPLE 3-23** Directives Used to Split an Archive Request Over Multiple Drives

```
params
bigfiles.1 -drives 5 -drivemin 10G
endparams
```

In addition, you might specify the following line in the `archiver.cmd` file:

```
huge_files.2 -drives 2
```

When the total size of the files in archive set `huge_files.2` is equal to or greater than two times `drivemin` for the media, two drives are used to archive the files.

## Maximizing Space on a Volume: `-fillvsns`

By default, the archiver selects from all volumes assigned to an archive set when it writes archive copies, using a volume with enough space for all the files. This action can result in volumes not being filled to capacity. If `-fillvsns` is specified, the archiver separates the archive request into smaller groups.

## Specifying Archive Buffer Locks: `-lock`

By default, a file being archived is stored in memory in a buffer before being written to archive media. If direct I/O is enabled, you can use the `-lock` parameter to lock this buffer. This action can improve performance.

This parameter has the following format:

```
-lock
```

The `-lock` parameter indicates that the archiver should use locked buffers when making archive copies. If `-lock` is specified, the archiver sets file locks on the archive buffer in memory for the duration of the `sam-arcopy(1M)` operation. This avoids paging of the buffer, and can thereby improve performance.

The `-lock` parameter should be specified only on large systems with large amounts of memory. Insufficient memory can cause an out-of-memory condition.

The `-lock` parameter is effective only if direct I/O is enabled for the file being archived. By default, `-lock` is not specified, and the file system sets locks on all direct I/O buffers, including those for archiving. For more information on enabling direct I/O, see the `setfa(1)` man page, the `sam_setfa(3)` library routine man page, or the `-O forcedirectio` option on the `mount_samfs(1M)` man page.

For example, this parameter can be specified in the `archiver.cmd` file in a line such as the following:

```
yourset.3 -lock
```

You can also specify the equivalent of this parameter on a global basis by specifying the `lock` argument to the `bufsize=media buffer-size [lock]` directive. For more information on this topic, see [“The bufsize Directive: Setting the Archiver Buffer Size” on page 49](#).

## Making Archive Copies of Offline Files: `-offline_copy`

A file is a candidate for being released after one archive copy is made. If the file releases and goes offline before all the archive copies are made, the archiver uses this parameter to determine the method to be used when making the other archive copies. In choosing the method to be used, consider the number of drives available to the Sun StorEdge SAM-FS system and the amount of disk cache available.

This parameter has the following format:

```
-offline_copy method
```

For *method*, specify one of the keywords shown in [TABLE 3-16](#).

**TABLE 3-16** Values for the `-offline_copy` Directive's *method* Argument

<i>method</i> Value	Meaning
none	Stages files as needed for each file before copying to the archive volume. Default.
direct	Copies files directly from the offline volume to the archive volume without using the cache. This method assumes that the source volume and the destination volume are different volumes and that two drives are available. If this method is specified, raise the value of the <code>stage_n_window</code> mount option to a value that is greater than its default of 256 kilobytes. For more information on mount options, see the <code>mount_samfs(1M)</code> man page.
stageahead	Stages one file while archiving another. The system stages the next archive file while writing a file to its destination.
stageall	Stages all files to disk cache before archiving. This method uses only one drive and assumes that room is available on disk cache for all files.

## Specifying Recycling

The recycling process enables you to reclaim space on archive volumes that is taken up by expired archive images. By default, no recycling occurs.

If you want to recycle, you can specify directives in both the `archiver.cmd` file and the `recycler.cmd` file. For more information on the recycling directives supported in the `archiver.cmd` file, see [“Recycling” on page 143](#).

## Associative Archiving: `-join path`

The archiver employs associative archiving if you specify the `-join path` parameter. Associative archiving is useful if you want an entire directory to be archived to one volume and you know that the archive file can physically reside on only one volume. Otherwise, if you want to keep directories together, use either the `-sort path` or `-rsort path` parameters to keep the files contiguous. The `-rsort` parameter specifies a reverse sort.

When the archiver writes an archive file to a volume, it efficiently packs the volume with user files. Subsequently, when accessing files from the same directory, you can experience delays as the stage process moves through a volume to read the next file. To alleviate delays, you can use the `-join path` parameter to archive files from the same directory paths contiguously within an archive set copy. The process of associative archiving overrides the space efficiency algorithm to archive files from the same directory together.

Associative archiving is useful when the file content does not change but you always want to access a group of files together. For example, you might use associative archiving at a hospital for accessing all of the medical images associated with a patient. For example:

```
patient_images.1 -join path
```

---

**Note** – The `-join path` parameter writes data files from the same directory to the same archive file. If there are many directories with a few small files, the archiver creates many small archive files. These small, discrete archive files, each with its own `tar(1)` header, slow the write performance of the system.

Also, because the `-join path` parameter specifies that all files from the same directory be archived on a single volume, it is possible that a group of files might not fit on any available volume. In this case, the files are not archived until more volumes are assigned to the archive set. It is also possible that the group of files to be archived is so large that it can never fit on a single volume. In such a case, the files are never archived.

For most applications, using either `-sort path` or `-join path` parameter is preferred if the more restrictive operation of `-join path` is not a requirement.

---

It is also possible to sort files within an archive set copy by age, size, or path. The age and size arguments are mutually exclusive. [CODE EXAMPLE 3-24](#) shows how to sort an archive set using the `-sort` parameter with the argument age or size.

**CODE EXAMPLE 3-24** Directives for Sorting an Archive Set

```
cardiac.1 -sort path
cardiac.2 -sort age
catscans.3 -sort size
```

The first line forces the archiver to sort an archive request by path name. The second example line forces the archiver to sort the archive set copy `cardiac.2` by the age of the file, oldest to youngest. The third line forces the archive set copy `catscans` to be sorted by the size of the file, smallest to largest. If you wanted a reverse sort, you could specify `-rsort` in place of `-sort`.

## Controlling Unarchiving

Unarchiving is the process by which archive entries for files or directories are deleted. Files are unarchived based on the time since last access. All frequently accessed data can be stored on fast media, such as disk, and all older, infrequently accessed data can be stored on tape. By default, files are never unarchived.

For example, suppose that the `archiver.cmd` file shown in [CODE EXAMPLE 3-25](#) controls a file that is accessed frequently. This file remains on disk all the time, even if it is older than 60 days. The copy 1 information is removed only if the file is not accessed for 60 days.

If the copy 1 information is removed (because the file was not accessed for 60 days) and someone stages the file from copy 2, it is read from tape. After the file is back online, the archiver makes a new copy 1 on disk and the 60-day access cycle starts all over again. The Sun StorEdge SAM-FS archiver regenerates a new copy 1 if the file is accessed again.

**CODE EXAMPLE 3-25** Directives to Control Unarchiving

```
arset1 dir1
  1    10m    60d
  2    10m
  3    10m
vsns
arset1.1 mo    OPT00[0-9]
arset1.2 lt    DLTA0[0-9]
arset1.3 lt    DLTB0[0-9]
```

Assume that a patient is in the hospital for four weeks. During this time, all of this patient's files are on fast media (copy 1=`mo`). After four weeks, the patient is released from the hospital. If no data has been accessed for this patient for up to 60 days after the patient is released, the copy 1 entry in the inode is unarchived, and only copy 2 and copy 3 entries are available. The volume can now be recycled in order to make room for more current patients without having to increase the disk library. If the patient comes back to the hospital after six months for follow-up care, the first access of the data is from tape (copy 2). Now the archiver automatically creates a new copy 1 on disk to ensure that the data is back on the fast media during the follow-up, which could take several days or weeks.

## Controlling How Archive Files Are Written: `-tapenonstop`

By default, the archiver writes a tape mark, an EOF label, and two more tape marks between archive files. When the next archive file is started, the driver backs up to the position after the first tape mark, causing a loss of performance. The `-tapenonstop` parameter directs the archiver to write only the initial tape mark. In addition, if the `-tapenonstop` parameter is specified, the archiver enters the archive information at the end of the copy operation.

For more information on the `-tapenonstop` parameter, see the `archiver.cmd(4)` man page.

## Reserving Volumes: `-reserve`

By default, the archiver writes archive set copies to any volume specified by a regular expression as described in the volume associations section of the `archiver.cmd` file. However, you might sometimes want archive set volumes to contain files from only one archive set. You can reserve volumes to satisfy this data storage requirement.

The `-reserve` parameter reserves volumes for an archive set. When the `-reserve` parameter is set and a volume has been assigned to an archive set copy, the volume identifier is not assigned to any other archive set copy, even if a regular expression matches it.

---

**Note** – A site that uses reserved volumes is likely to incur more cartridge loads and unloads.

---

When a volume is selected for use by an archive set, it is assigned a reserved name, which is a unique identifier that ties the archive set to the volume.

---

**Note** – The `-reserve` parameter is intended to reserve a volume for exclusive use by one archive set. Many directories with a few small files cause many small archive files to be written to each reserved volume. These small discrete archive files, each with its own `tar(1)` header, slow the performance of the system.

---

The format for the `-reserve` parameter is as follows:

```
-reserve keyword
```

The value of *keyword* depends on the form you are using, as follows:

- **Archive set form** – As [TABLE 3-17](#) shows, the set keyword specifies the archive set component in the reserved name.

**TABLE 3-17** Archive Set Form Examples

Directive and Keyword	Reserved Name Examples
<code>-reserve set</code>	<code>users.1//</code> <code>Data.1//</code>

For example, the `archiver.cmd` file fragment in [CODE EXAMPLE 3-26](#), shows that the line that begins with the `allsets` archive set name reserves volumes by archive set for all archive sets.

**CODE EXAMPLE 3-26** Reserving Volumes by Archive Set

```
params
allsets -reserve set
endparams
```

- **Owner form** – The `dir`, `user`, and `group` keywords, which are mutually exclusive, specify the owner component in the reserved name. The `dir` keyword uses the directory path component immediately following the path specification of the archive set definition. [TABLE 3-18](#) shows examples.

**TABLE 3-18** Owner Set Form Examples

Directive and Keyword	Reserved Name Examples
<code>-reserve dir</code>	<code>proj.1/p105/</code> <code>proj.1/p104/</code>

**TABLE 3-18** Owner Set Form Examples (*Continued*)

Directive and Keyword	Reserved Name Examples
-reserve user	users.1/user5/ users.1/user4/
-reserve group	data.1/engineering/

- **File system form** – The `fs` keyword specifies the file system component in the reserved name. [TABLE 3-19](#) shows examples.

**TABLE 3-19** File System Form Examples

Directive and Keyword	Reserved Name Examples
-reserve fs	proj.1/p103/samfs1 proj.1/p104/samfs1

In the `archiver.cmd` file, you can specify a `-reserve` parameter for one, two, or all three possible forms. The three forms can be combined and used together in an archive set parameter definition.

For example, with the `archiver.cmd` file fragment shown in [CODE EXAMPLE 3-27](#), the line that begins with `arset.1` creates a reserved name based upon an archive set, a group, and the file system.

**CODE EXAMPLE 3-27** An `archiver.cmd` File With Reserved Volumes

```
params
arset.1 -reserve set -reserve group -reserve fs
endparams
```

The information regarding reserved volumes is stored in the library catalog. The lines in the library catalog list the media type, the VSN, the reserve information, and the reservation date and time. The reserve information includes the archive set component, path name component, and file system component, separated by slashes (`//`).

---

**Note** – These slashes are not indicative of a path name; they are merely separators for displaying the three components of a reserved name.

---

As [CODE EXAMPLE 3-28](#) shows, the lines in the library catalog that describe reserved volumes begin with #R characters.

**CODE EXAMPLE 3-28** Library Catalog Showing Reserved Volumes

```
6 00071 00071 lt 0xe8fe 12 9971464 1352412 0x6a000000 131072 0x
# -il-o-b----- 05/24/00 13:50:02 12/31/69 18:00:00 07/13/01 14:03:00
#R lt 00071 arset0.3// 2001/03/19 18:27:31
10 ST0001 NO_BAR_CODE lt 0x2741 9 9968052 8537448 0x68000000 1310
# -il-o----- 05/07/00 15:30:29 12/31/69 18:00:00 04/13/01 13:46:54
#R lt ST0001 hgm1.1// 2001/03/20 17:53:06
16 SLOT22 NO_BAR_CODE lt 0x76ba 6 9972252 9972252 0x68000000 1310
# -il-o----- 06/06/00 16:03:05 12/31/69 18:00:00 07/12/01 11:02:05
#R lt SLOT22 arset0.2// 2001/03/02 12:11:25
```

---

**Note** – Some lines in [CODE EXAMPLE 3-28](#) have been truncated to fit on the page.

---

One or more of the reserve information fields can be empty, depending on the options defined in the `archiver.cmd` file. The date and time indicate when the reservation was made. A reservation line is appended to the file for each volume that is reserved for an archive set during archiving.

The archiver records volume reservations in the library catalog files. A volume is automatically unreserved when it is relabeled because the archive data has been effectively erased.

You can also use the `reserve(1M)` and `unreserve(1M)` commands to reserve and unreserve volumes. For more information on these commands, see the `reserve(1M)` and `unreserve(1M)` man pages.

You can display the reserve information by using the `samu(1M)` utility's `v` display or by using the `archiver(1M)` or `dump_cat(1M)` command in one of the formats shown in [CODE EXAMPLE 3-29](#).

**CODE EXAMPLE 3-29** Commands to Use to Display the Reserve Information

```
archiver -lv
dump_cat -V catalog-name
```

“[Example 4: User and Data Files Archived to Optical Media](#)” on page 104 shows a complete archive example using reserved volumes.

## Setting Archive Priorities: `-priority`

The Sun StorEdge SAM-FS file systems offer a configurable priority system for archiving files. Each file is assigned a priority computed from properties of the file and priority multipliers that can be set for each archive set in the `archiver.cmd` file. Properties include online/offline, age, number of copies made, and size.

By default, the files in an archive request are not sorted, and all property multipliers are zero. This results in files being archived in first-found, first-archived order. You can control the order in which files are archived by setting priorities and sort methods. The following are examples of priorities that you can set:

- Select the priority sort method to archive files within an archive request in priority order.
- Change the `archive_loaded` priority to reduce media loads.
- Change the `offline` priority to cause online files to be archived before offline files.
- Change the `copy#` priorities to make archive copies in copy order.

[TABLE 3-20](#) lists the archive priorities.

**TABLE 3-20** Archive Priorities

Archive Priority	Definition
<code>-priority age value</code>	Archive age property multiplier
<code>-priority archive_immediate value</code>	Archive immediate property multiplier
<code>-priority archive_overflow value</code>	Multiple archive volumes property multiplier
<code>-priority archive_loaded value</code>	Archive volume loaded property multiplier
<code>-priority copies value</code>	Copies made property multiplier
<code>-priority copy1 value</code>	Copy 1 property multiplier
<code>-priority copy2 value</code>	Copy 2 property multiplier
<code>-priority copy3 value</code>	Copy 3 property multiplier
<code>-priority copy4 value</code>	Copy 4 property multiplier
<code>-priority offline value</code>	File offline property multiplier
<code>-priority queuwait value</code>	Queue wait property multiplier
<code>-priority rearchive value</code>	Rearchive property multiplier
<code>-priority reqrelease value</code>	Reqrelease property multiplier
<code>-priority size value</code>	File size property multiplier
<code>-priority stage_loaded value</code>	Stage volume loaded property multiplier
<code>-priority stage_overflow value</code>	Multiple stage volumes property multiplier

For *value*, specify a floating-point number in the following range:

$$-3.400000000E+38 \leq \textit{value} \leq 3.402823466E+38$$

For more information on priorities, see the `archiver(1M)` and `archiver.cmd(4)` man pages.

## Scheduling Archiving: `-startage`, `-startcount`, and `-startsize`

As the archiver scans a file system, it identifies files to be archived. Files that are recognized as candidates for archiving are placed in a list known as an *archive request*. At the end of the file system scan, the system schedules the archive request for archiving. The `-startage`, `-startcount`, and `-startsize` archive set parameters control the archiving workload and ensure the timely archival of files. [TABLE 3-21](#) shows the formats for these parameters.

**TABLE 3-21** Formats for the `-startage`, `-startcount`, and `-startsize` Directives

Directive	Meaning
<code>-startage</code> <i>time</i>	The amount of time that can elapse between the first file in a scan being marked for inclusion in an archive request and the start of archiving. For <i>time</i> , specify a time in the format used in <a href="#">“Setting the Archive Age” on page 67</a> . If this variable is not set, the interval directive is used.
<code>-startcount</code> <i>count</i>	The number of files to be included in an archive request. When the number of files in the archive request reaches the value of <i>count</i> , archiving begins. By default, <i>count</i> is not set.
<code>-startsize</code> <i>size</i>	The minimum total size, in bytes, of all files to be archived in an archive request. Archiving work is accumulated, and archiving begins when the total size of the files reaches the value of <i>size</i> . By default, <i>size</i> is not set.

The `examine=method` directive and the `interval=time` directives interact with the `-startage`, `-startcount`, and `-startsize` directives. The `-startage`, `-startcount`, and `-startsize` directives optimally balance archive timeliness and archive work done. These values override the `examine=method` specification, if any. For more information on the `examine` directive, see [“The examine Directive: Controlling Archive Scans” on page 51](#). For more information on the `interval` directive, see [“The interval Directive: Specifying an Archive Interval” on page 51](#).

The `-startage`, `-startcount`, and `-startsize` directives can be specified in an `archiver.cmd` file for each archive copy. If more than one of these directives is specified, the first condition encountered starts the archive operation. If none of these directives is specified, the archive request is scheduled based on the `examine=method` directive, as follows:

- If `examine=noscan`, the default values are as follows: `startage` 10 minutes, `startcount` 10,000, and `startsize` 10 GB. The archive request is scheduled according to the `interval=time` directive's specification after the first file is entered in the archive request. This is continuous archiving. By default, `examine=noscan`.
- If `examine=scan|scaninodes|scandirs`, the archive request is scheduled for archiving after the file system scan.

The `archiver.cmd(4)` man page has examples that show how to use these directives.

## VSN Association Directives

The VSN associations section of the `archiver.cmd` file assigns volumes to archive sets. This section starts with a `vsns` directive and ends with an `endvsns` directive.

VSN associations can also be configured with the File System Manager software. See the File System Manager online help for more information.

Collections of volumes are assigned to archive sets by directives of the following form:

```
archive-set-name.copy-num media-type vsns-expr ... [ -pool vsns-pool-name ... ]
```

**TABLE 3-22** Arguments for the VSN Association Directive

Argument	Meaning
<i>archive-set-name</i>	A site-defined name for the archive set. Must be the first field in the archive set assignment directive. An archive set name is usually indicative of the characteristics of the files belonging to the archive set. Archive set names are restricted to the letters in the alphabet, numbers, and the underscore character ( <code>_</code> ). No other special characters or spaces are allowed. The first character in the archive set name must be a letter.
<i>copy-num</i>	A digit followed by one or more arguments that specify archive characteristics for that copy. Archive copy directives begin with a digit. This digit (1, 2, 3, or 4) is the copy number.

**TABLE 3-22** Arguments for the VSN Association Directive (*Continued*)

Argument	Meaning
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn-expr</i>	A regular expression. See the <code>regex(5)</code> man page.
<code>-pool vsn-pool-name</code>	A named collection of VSNs.

An association requires at least three fields: *archive-set-name* and *copy-num*, *media-type*, and at least one volume. The *archive-set-name* and *copy\_num* values are connected by a period (.).

---

**Note** – If your Sun StorEdge SAM-FS environment is configured to recycle by archive set, do not assign a VSN to more than one archive set.

---

The following examples use regular expressions to specify the same VSNs in different ways.

[CODE EXAMPLE 3-30](#) shows two lines of VSN specifications.

**CODE EXAMPLE 3-30** VSN Specifications on Multiple Lines

```
vsns
set.1 lt VSN001 VSN002 VSN003 VSN004 VSN005
set.1 lt VSN006 VSN007 VSN008 VSN009 VSN010
endvsns
```

[CODE EXAMPLE 3-31](#) shows a VSN specification that uses a backslash character (\) to continue a line onto a subsequent line.

**CODE EXAMPLE 3-31** VSN Specifications With a Continued Line

```
vsns
set.1 lt VSN001 VSN002 VSN003 VSN004 VSN005 \
VSN006 VSN007 VSN008 VSN009 VSN010
endvsns
```

[CODE EXAMPLE 3-32](#) specifies VSNs using a regular expression in a shorthand notation.

### CODE EXAMPLE 3-32 VSN Specifications With Shorthand Notation

```
vsns
set.1 lt VSN0[1-9] VSN10
endvsns
```

When the archiver needs volumes for the archive set, it examines each volume of the selected media type in all automated libraries and manually mounted drives to determine if the volume would satisfy any VSN expression. It selects the first volume that matches an expression that contains enough space for the archive copy operation. For example:

- The following directive specifies that files belonging to archive set `ex_set` for copy 1 be copied to media type `mo` using any of the 20 volumes with the names `optic20` through `optic39`:

```
ex_set.1 mo optic[2-3][0-9]
```

- The following directive specifies that files belonging to archive set `ex_set` for copy 2 be copied to media type `lt` using any volume beginning with `TAPE`:

```
ex_set.2 lt ^TAPE
```

---

**Note** – Make sure you assign volumes to the archive set for the metadata when setting up the `archiver.cmd` file. Each file system has an archive set with the same name as the file system. For more information on preserving metadata, see the `samfsdump(1M)` man page or see the *Sun StorEdge SAM-FS Troubleshooting Guide*.

---

## VSN Pools Directives

The VSN pools section of the `archiver.cmd` file starts with a `vsnpools` directive and ends either with an `endvsnpools` directive or with the end of the `archiver.cmd` file. This section names a collection of volumes.

VSN pools can also be configured with the File System Manager software. See the File System Manager online help for more information.

A VSN pool is a named collection of volumes. VSN pools are useful for defining volumes that can be available to an archive set. As such, VSN pools provide a useful buffer for assigning volumes and reserving volumes to archive sets. You can use

VSN pools to define separate groups of volumes by departments within an organization, by users within a group, by data type, and according to other convenient groupings.

If a volume is reserved, it is no longer available to the pool in which it originated. Therefore, the number of volumes within a named pool changes as volumes are used. You can view the VSN pools by issuing the `archiver(1M)` command in the following format:

```
# archiver -lv | more
```

The syntax of a VSN pool definition is as follows:

```
vsn-pool-name media-type vsn-expr
```

**TABLE 3-23** Arguments for the VSN Pools Directive

Argument	Meaning
<i>vsn-pool-name</i>	The VSN pool.
<i>media-type</i>	The two-character media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn-expr</i>	A regular expression. There can be one or more <i>vsn-expr</i> arguments. See the <code>regcmp(3G)</code> man page.

The following example uses four VSN pools: `users_pool`, `data_pool`, `proj_pool`, and `scratch_pool`. A scratch pool is a set of volumes used when specific volumes in a VSN association are exhausted or when another VSN pool is exhausted. If one of the three specific pools is out of volumes, the archiver selects the scratch pool VSNs. [CODE EXAMPLE 3-33](#) shows an `archiver.cmd` file that uses four VSN pools.

### CODE EXAMPLE 3-33 VSN Pools

```
vsnpools
users_pool    mo ^MO[0-9][0-9]
data_pool     mo ^DA.*
scratch_pool  mo ^SC[5-9][0-9]
proj_pool     mo ^PR.*
endvsnpools

vsns
users.1       mo    -pool users_pool    -pool scratch_pool
data.1        mo    -pool data_pool     -pool scratch_pool
proj.1        mo    -pool proj_pool     -pool scratch_pool
endvsns
```

For more information on VSN associations, see [“VSN Association Directives” on page 83](#).

---

## About Disk Archiving

Archiving is the process of copying a file from online disk to archive media. With disk archiving, the archive medium is online disks in a file system.

Disk archiving can be implemented so that the files are archived from one Sun StorEdge SAM-FS file system to another file system on the same host computer or to another file system on a different Sun Solaris host. When disk archiving is implemented using two host systems, the systems involved act as a client and a server, with the client system hosting the source files and the server system being the destination system that hosts the archive copies.

The file system to which the archive files are written can be any UNIX file system. However, if disk archive copies are written to a different host, the host must have at least one file system installed on it that is compatible with the Sun StorEdge SAM-FS software.

The archiver treats files archived to disk volumes the same as files archived to volumes in a library. You can still make one, two, three, or four archive copies. If you are making multiple archive copies, one of the archive copies could be written to disk volumes while the others are written to removable media volumes. In addition, if you typically archive to disk volumes in a Sun StorEdge SAM-FS file system, the archive file copies are themselves archived according to the `archiver.cmd` file rules in that file system.

The following list summarizes some of the similarities and differences between archiving to online disk and archiving to removable media:

- Unlike archive copies written to a magneto-optical disk or to a tape, archive copies written to disk are not recorded in a catalog. In addition, archive files in disk volumes do not appear in the historian.
- If you are archiving to removable media volumes, you can begin archiving after the file system is mounted without changing any of the default values in the `archiver.cmd` file. In contrast, if you are archiving to disk volumes, you must edit the `archiver.cmd` file and define disk archive sets before mounting the file system.
- Disk archiving does not rely on entries in the `mcf(4)` file. You specify disk archive sets in the `archiver.cmd` file, and you define disk volumes in `/etc/opt/SUNWsamfs/diskvols.conf`.

---

**Note** – You do not need the `diskvols.conf` configuration file if you are archiving to removable media volumes only.

---

A `diskvols.conf` file must be created on the system upon which the source files reside. Depending on where the archive copies are written, this file also contains the following information:

- If the archive copies are written to a file system on that same host system, the `diskvols.conf` file defines the VSNs and the paths to each VSN.
- If the archive copies are written to a different Sun Solaris host system, the `diskvols.conf` file contains the host name of that server system. In this case, there must also be a `diskvols.conf` file on the server system that defines clients that are given permission to write to that system. If you want to create this client/server relationship, make sure that the host acting as the server has at least one Sun StorEdge SAM-FS file system installed on it before starting the procedure described in [“To Enable Disk Archiving” on page 90](#).

## Configuration Guidelines

Although there are no restrictions on where disk archive volumes can reside, it is recommended that disk volumes reside on a disk other than the one on which the original files reside. It is also recommended that you make more than one archive copy and write to more than one type of archive media. For example, you might archive copy 1 to disk volumes, copy 2 to tape, and copy 3 to magneto-optical disk.

If you are archiving files to a file system on a server system, the archive files themselves can be archived to removable media cartridges in a library attached to the server.

# Directives for Disk Archiving

When archiving to online disk, the archiver recognizes the `archiver.cmd` directives that define the archive set and configure recycling. It ignores directives that specifically pertain to removable media cartridges. Specifically, the system recognizes the following directives for disk archive sets:

- All the recycling directives in [“Archive Set Copy Parameters” on page 69](#) except for the following:
  - `-fillvsns`
  - `-ovflmin min-size`
  - `-reserve method`
  - `-tapenonstop`
- All the directives in [“Editing the archiver.cmd File” on page 151](#) except for the following:
  - `-recycle_dataquantity size`
  - `-recycle_vsncount count`
- The `vsns` and `endvsns` directives and the `vsnpools` and `endvsnpools` directives. Disk volumes are supported in the VSN associations section and are defined with a `dk` media type. The volumes are noted by one or more VSN expression keywords. You can also specify VSN pools from which disk volumes are to be selected as shown in [CODE EXAMPLE 3-34](#).

**CODE EXAMPLE 3-34** An Example of the `vsns` and `vsnpools` Directives

```
vsnpools
data_pool dk disk0[0-5]
endvsnpools

vsns
arset0.1 dk disk10 disk1[2-5]
arset1.1 dk -pool data_pool
endvsns
```

- The `clients` and `endclients` directives. If you archive files from a client host to a server host, the server system must have a `diskvols.conf` file that contains the name of the client system. The format for these directives is shown in [CODE EXAMPLE 3-35](#).

**CODE EXAMPLE 3-35** Format for the `clients` and `endclients` Directive

```
clients
client-system1
client-system2
...
endclients
```

For *client-system*, specify the host name of the client system that contains the source files.

- The `-recycle_minobs percent` recycler directive. This option is used to set a threshold, 50 percent by default, for the recycler's rearchiving process for disk archives. When the percentage of obsolete files within an archived tar file on the disk reaches this threshold, the recycler begins moving the valid files from the archive into a new tar file. When all of the valid files have been moved, the original tar file is marked as a candidate for removal from the disk archive. This option is ignored for removable media recycling.

For more information on directives for disk archiving, see the `archiver.cmd(4)` man page.

## ▼ To Enable Disk Archiving

You can enable disk archiving at any time. The procedure in this section assumes that you have archiving in place and you are adding disk archiving to your environment. If you are enabling disk archiving as part of an initial installation, see the *Sun StorEdge SAM-FS Installation and Upgrade Guide* for information.

---

**Note** – In software versions previous to 4U4, disk archiving was enabled in the `archiver.cmd` file through a `-disk_archive` parameter in the `params` section. This parameter is no longer used, so `archiver.cmd` files created with earlier software versions must be edited in order for archiving to work correctly in versions 4U4 and later. See the `archiver.cmd(4)` man page for details.

---

1. **Make certain that the host to which you want to write your disk archive copies has at least one Sun StorEdge QFS or Sun StorEdge SAM-FS file system installed on it.**
2. **Become superuser on the host system that contains the files to be archived.**
3. **Follow the procedures in the *Sun StorEdge SAM-FS Installation and Upgrade Guide* for enabling disk archiving both on the host that contains the files to be archived and on the host to which the archive copies will be written.**

4. On the host that contains the files to be archived, use the `samd(1M) config` command to propagate the configuration file changes and restart the system.

```
# samd config
```

5. If you are archiving to disk on a different host, follow these steps:
  - a. Become superuser on the host system to which the archive copies are written.
  - b. Use the `samd(1M) config` command to propagate the configuration file changes and restart the destination system.

```
# samd config
```

## Disk Archiving Examples

The following are some examples of disk archiving configurations.

### Example 1

In this example, VSNs identified as `disk01`, `disk02`, and `disk04` are written to `pluto`, the host system upon which the original source files reside. VSN `disk03` is written to a VSN on server system `mars`.

[CODE EXAMPLE 3-36](#) shows the `diskvols.conf` file that resides on client system `pluto`.

**CODE EXAMPLE 3-36** The `diskvols.conf` File on `pluto`

```
# This is file /etc/opt/SUNWsamfs/diskvols.conf on pluto
# VSN Name      [Host Name:]Path
#
disk01          /sam_arch1
disk02          /sam_arch2/proj_1
disk03          mars:/sam_arch3/proj_3
disk04 /sam_arch4/proj_4
```

[CODE EXAMPLE 3-37](#) shows the `diskvols.conf` file on server system mars.

**CODE EXAMPLE 3-37** The `diskvols.conf` File on mars

```
# This is file /etc/opt/SUNWsamfs/diskvols.conf on mars
#
clients
pluto
endclients
```

[CODE EXAMPLE 3-38](#) shows a fragment of the `archiver.cmd` file on pluto.

**CODE EXAMPLE 3-38** The `archiver.cmd` File on pluto

```
vsns
arset1.2 dk disk01
arset2.2 dk disk02 disk04
arset3.2 dk disk03
endvsns
```

## Example 2

In this example, file `/sam1/testdir0/filea` is in the archive set for `arset0.1`, and the archiver copies the content of this file to the destination path `/sam_arch1`.

[CODE EXAMPLE 3-39](#) shows the `diskvols.conf` file.

**CODE EXAMPLE 3-39** A `diskvols.conf` File

```
# This is file /etc/opt/SUNWsamfs/diskvols.conf
#
# VSN Name      [Host Name:]Path
#
disk01          /sam_arch1
disk02          /sam_arch12/proj_1
```

[CODE EXAMPLE 3-40](#) shows the `archiver.cmd` file lines that pertain to disk archiving:

**CODE EXAMPLE 3-40** Directives in the `archiver.cmd` File That Pertain to Disk Archiving

```
.
vsns
arset0.1 dk disk01
endvsns
.
```

[CODE EXAMPLE 3-41](#) shows output from the `sls(1)` command for file `filea`, which was archived to disk. Note the following in the `copy 1` line:

- `dk` is the media type for disk archive media
- `disk01` is the VSN
- `f192` is the path to the disk archive `tar(1)` file

**CODE EXAMPLE 3-41** Output From `sls(1M)`

```
# sls -D /sam1/testdir0/filea
/sam1/testdir0/filea:
mode: -rw-r----- links: 1 owner: root group: other
length: 797904 admin id: 0 inode: 3134.49
archdone;
copy 1: ---- Dec 16 14:03 c0.1354 dk disk01 f192
access: Dec 19 10:29 modification: Dec 16 13:56
changed: Dec 16 13:56 attributes: Dec 19 10:29
creation: Dec 16 13:56 residence: Dec 19 10:32
```

### Example 3

In this example, file `/sam2/my_proj/fileb` is on client host `snickers` in archive set `arset0.1`, and the archiver copies the content of this file to the destination path `/sam_arch1` on server host `mars`.

[CODE EXAMPLE 3-42](#) shows the `diskvols.conf` file on `snickers`.

**CODE EXAMPLE 3-42** The `diskvols.conf` File on `snickers`

```
# This is file /etc/opt/SUNWsamfs/diskvols.conf on snickers
#
# VSN Name [Host Name:]Path
#
disk01 mars:/sam_arch1
```

[CODE EXAMPLE 3-43](#) shows the `diskvols.conf` file on `mars`.

**CODE EXAMPLE 3-43** The `diskvols.conf` File on `mars`

```
# This is file /etc/opt/SUNWsamfs/diskvols.conf on mars
#
clients
snickers
endclients
```

[CODE EXAMPLE 3-44](#) shows the directives in the `archiver.cmd` file that relate to this example.

**CODE EXAMPLE 3-44** Directives in the `archiver.cmd` File That Pertain to Disk Archiving

```
.  
vsns  
arset0.1 dk disk01  
endvsns  
.
```

---

## Planning Archiving Operations

The archiver automates storage management operations using the `archiver.cmd` file. Before writing this file, it is useful to review some general guidelines that can improve the performance of your Sun StorEdge SAM-FS file system and the archiver and that can help ensure that your data is stored in the safest way possible.

- Save your archive logs. The archive logs provide information that is essential to recovering data, even when the Sun StorEdge SAM-FS software is unavailable. Keep these logs in a safe place in the event of a catastrophic disaster during which the Sun StorEdge SAM-FS software is unavailable.
- Use regular expressions for volumes. Allow the system to put files on many different volumes. Volume ranges (specified with regular expressions) allow the system to run continuously. Using specific volume names for archive set copies can rapidly fill a volume, causing undue workflow problems as you remove one piece of media and replace it with another.
- Base your archive interval on how often files are created and modified, and whether you want to save all modification copies. Remember, that the archive interval is the time between file system scans. A very short archive interval keeps the archiver scanning almost continuously.
- Consider the number of file systems you are using. Multiple Sun StorEdge SAM-FS file systems generally increase the performance of the archiver over a single Sun StorEdge SAM-FS file system. Multiple file systems can be scanned in considerably less time than a single file system.
- Use directory structures to organize your files in a Sun StorEdge SAM-FS file system. To maximize performance, do not place more than 10,000 files in a directory.
- Always make a minimum of two file copies on two separate volumes. Putting data on a single media type puts your data at risk if physical problems with the media occur.

- Make sure you are backing up your metadata (directory structure, file names, and so on) by using `samfsdump(1M)` on a regular basis. The metadata is stored in an archive set that has the same name as the file system. You can use this information to recover a file system in the event of a disaster. If you do not want to back up your metadata, you can prevent it from being archived by assigning that archive set to a nonexistent VSN. For more information on preserving metadata, see the *Sun StorEdge SAM-FS Troubleshooting Guide* or the *Sun StorEdge SAM-FS Installation and Upgrade Guide*.

## The Preview Queue

The archiver and stager processes both can request that media be loaded and unloaded. If the number of requests exceeds the number of drives available for media loads, the excess number of requests is sent to the preview queue.

Archive and stage requests in the preview queue are those that cannot be immediately satisfied. By default, preview requests are satisfied in first-in-first-out (FIFO) order.

You can assign different priorities to preview requests. You can override the FIFO default by entering directives in the preview command file, which is written to `/etc/opt/SUNWsamfs/preview.cmd`. For more information about this file and setting priorities for archiving and staging, see [“Prioritizing Preview Requests” on page 134](#).

---

## Archiver Examples

This section provides some examples of archiving processes in real-world environments.

### Example 1: No `archiver.cmd` File

This example illustrates the action of the archiver when no `archiver.cmd` file is used in a Sun StorEdge SAM-FS environment with one file system, an optical automated library with two drives, and six cartridges.

**CODE EXAMPLE 3-45** shows the output produced by the `archiver(1M) -lv` command. It shows that the default media selected by the archiver is type `mo`. Only the `mo` media are available.

**CODE EXAMPLE 3-45** `archiver(1M) -lv` Output Showing Archive Media

```
# archiver -lv
Notify file: /etc/opt/SUNWsamfs/scripts/archiver.sh
Archive media:
media:lt archmax: 512.0M Volume overflow not selected
media:mo archmax: 4.8M Volume overflow not selected
```

**CODE EXAMPLE 3-46** shows output that indicates that the archiver uses two drives. It lists the 12 volumes, storage capacity, and available space.

---

**Note** – The `archiver(1M) -lv` command only shows VSNs with space available.

---

**CODE EXAMPLE 3-46** `archiver(1M) -lv` Output Showing Available VSNs

```
Archive libraries:
Device:hp30 drives_available:2 archive_drives:2
Catalog:
mo.optic00          capacity: 1.2G space: 939.7M -il-o-----
mo.optic01          capacity: 1.2G space: 934.2M -il-o-----
mo.optic02          capacity: 1.2G space: 781.7M -il-o-----
mo.optic03          capacity: 1.2G space: 1.1G -il-o-----
mo.optic10          capacity: 1.2G space: 85.5M -il-o-----
mo.optic11          capacity: 1.2G space: 0 -il-o-----
mo.optic12          capacity: 1.2G space: 618.9k -il-o-----
mo.optic13          capacity: 1.2G space: 981.3M -il-o-----
mo.optic20          capacity: 1.2G space: 1.1G -il-o-----
mo.optic21          capacity: 1.2G space: 1.1G -il-o-----
mo.optic22          capacity: 1.2G space: 244.9k -il-o-----
mo.optic23          capacity: 1.2G space: 1.1G -il-o-----
```

**CODE EXAMPLE 3-47** shows that the archive set `samfs` includes both metadata and data files. The archiver makes one copy of the files when their archive age reaches the default four minutes (240 seconds).

**CODE EXAMPLE 3-47** archiver(1M) -lv Output Showing Archive File Selections

```
Archive file selections:
Filesystem samfs  Logfile:
samfs Metadata
    copy:1  arch_age:240
samfs1 path:.
    copy:1  arch_age:240
```

**CODE EXAMPLE 3-48** shows the files in the archive sets archived to the volumes in the indicated order.

**CODE EXAMPLE 3-48** archiver(1M) -lv Output Showing Archive Sets and Volumes

```
Archive sets:
allsets
samfs.1
  media: mo (by default)
Volumes:
  optic00
  optic01
  optic02
  optic03
  optic10
  optic12
  optic13
  optic20
  optic21
  optic22
  optic23
Total space available: 8.1G
```

## Example 2: Data Files Archived Separately From Metadata

This example shows how to separate data files into two archive sets separate from the metadata. The environment includes a manually mounted DLT tape drive in addition to an optical automated library. The big files are archived to tape, and the small files are archived to optical cartridges.

[CODE EXAMPLE 3-49](#) shows the content of the `archiver.cmd` file.

**CODE EXAMPLE 3-49** `archiver(1M) -lv` Output Showing the `archiver.cmd` File

```
# archiver -lv -c example2.cmd
Reading archiver command file "example2.cmd"
1: # Example 2 archiver command file
2: # Simple selections based on size
3:
4: logfile = /var/opt/SUNWsamfs/archiver/log
5: interval = 5m
6:
7: # File selections.
8: big . -minsize 500k
9: all .
10:    1 30s
11:
12: vsns
13: samfs.1 mo .*0[0-2]          # Metadata to optic00 - optic02
14: all.1 mo .*0[3-9] .*[1-2][0-9] # All others for files
15: big.1 lt .*
16: endvsns
```

[CODE EXAMPLE 3-50](#) shows the media and drives to be used.

**CODE EXAMPLE 3-50** `archiver(1M) -lv` Output Showing Media and Drives

```
Notify file: /etc/opt/SUNWsamfs/scripts/archiver.sh
Archive media:
media:lt archmax: 512.0M Volume overflow not selected
media:mo archmax: 4.8M Volume overflow not selected
Archive libraries:
Device:hp30 drives_available:0 archive_drives:0
Catalog:
mo.optic00      capacity: 1.2G space: 939.7M -il-o-----
mo.optic01      capacity: 1.2G space: 934.2M -il-o-----
mo.optic02      capacity: 1.2G space: 781.7M -il-o-----
mo.optic03      capacity: 1.2G space: 1.1G -il-o-----
mo.optic04      capacity: 1.2G space: 983.2M -il-o-----
mo.optic10      capacity: 1.2G space: 85.5M -il-o-----
mo.optic11      capacity: 1.2G space: 0 -il-o-----
mo.optic12      capacity: 1.2G space: 618.9k -il-o-----
mo.optic13      capacity: 1.2G space: 981.3M -il-o-----
mo.optic20      capacity: 1.2G space: 1.1G -il-o-----
mo.optic21      capacity: 1.2G space: 1.1G -il-o-----
```

**CODE EXAMPLE 3-50** archiver(1M) -lv Output Showing Media and Drives (Continued)

```
mo.optic22          capacity:  1.2G space: 244.9k -il-o-----
mo.optic23          capacity:  1.2G space:   1.1G -il-o-----
Device:lt40 drives_available:0 archive_drives:0
Catalog:
lt.TAPE01          capacity:  9.5G space:   8.5G -il-o-----
lt.TAPE02          capacity:  9.5G space:   6.2G -il-o-----
lt.TAPE03          capacity:  9.5G space:   3.6G -il-o-----
lt.TAPE04          capacity:  9.5G space:   8.5G -il-o-----
lt.TAPE05          capacity:  9.5G space:   8.5G -il-o-----
lt.TAPE06          capacity:  9.5G space:   7.4G -il-o-----
```

---

**Note** – The archiver(1M) -lv command only shows VSNs with space available.

---

[CODE EXAMPLE 3-51](#) shows the organization of the file system. Files bigger than 512000 bytes (500 kilobytes) are archived after four minutes; all other files are archived after 30 seconds.

**CODE EXAMPLE 3-51** archiver(1M) -lv Output Showing File System Organization

```
Archive file selections:
Filesystem samfs  Logfile: /var/opt/SUNWsamfs/archiver/log
samfs Metadata
    copy:1 arch_age:240
big path:. minsize:502.0k
    copy:1 arch_age:240
all path:.
    copy:1 arch_age:30
```

[CODE EXAMPLE 3-52](#) shows the division of the archive sets among the removable media.

**CODE EXAMPLE 3-52** archiver(1M) -lv Output Showing Archive Sets and Removable Media

```
Archive sets:
allsets
all.1
  media: mo
Volumes:
  optic03
  optic04
  optic10
  optic12
```

**CODE EXAMPLE 3-52** archiver(1M) -lv Output Showing Archive Sets and Removable Media (Continued)

```
    optic13
    optic20
    optic21
    optic22
    optic23
  Total space available:   6.3G
big.1
media: lt
Volumes:
    TAPE01
    TAPE02
    TAPE03
    TAPE04
    TAPE05
    TAPE06
  Total space available:  42.8G
samfs.1
media: mo
Volumes:
    optic00
    optic01
    optic02
  Total space available:   2.6G
```

## Example 3: User and Data Files Archived to Different Media

In this example, user files and project data files are archived to various media. Files from the directory `data` are segregated by size to optical and tape media. Files assigned to the group ID `pict` are assigned to another set of volumes. Files in the directories `tmp` and `users/bob` are not archived. Archiving is performed at 15-minute intervals, and an archiving record is kept.

CODE EXAMPLE 3-53 shows the output of the archiver(1M) -lv -c command in this example.

**CODE EXAMPLE 3-53** archiver(1M) -lv -c Command Output

```
# archiver -lv -c example3.cmd
Reading archiver command file "example3.cmd"
1: # Example 3 archiver command file
2: # Segregation of users and data
3:
4: interval = 30s
5: logfile = /var/opt/SUNWsamfs/archiver/log
6:
7: no_archive tmp
8:
9: fs = samfs
10: no_archive users/bob
11: prod_big data -minsize 50k
12:   1 1m 30d
13:   2 3m
14: prod data
15:   1 1m
16: proj_1 projs/proj_1
17:   1 1m
18:   2 1m
19: joe . -user joe
20:   1 1m
21:   2 1m
22: pict . -group pict
23:   1 1m
24:   2 1m
25:
26: params
27: prod_big.1 -drives 2
28: prod_big.2 -drives 2
29: endparams
30:
31: vsns
32: samfs.1 mo optic0[0-1]$
```

**CODE EXAMPLE 3-53 archiver(1M) -lv -c Command Output (Continued)**

```
33: joe.1 mo optic01$
34: pict.1 mo optic02$
35: pict.2 mo optic03$
36: proj_1.1 mo optic1[0-1]$
37: proj_1.2 mo optic1[2-3]$
38: prod.1 mo optic2.$
39: joe.2 lt 0[1-2]$
40: prod_big.1 lt 0[3-4]$
41: prod_big.2 lt 0[5-6]$
42: endvsns
Notify file: /etc/opt/SUNWsamfs/scripts/archiver.sh
Archive media:
media:lt archmax: 512.0M Volume overflow not selected
media:mo archmax: 4.8M Volume overflow not selected
Archive libraries:
Device:hp30 drives_available:0 archive_drives:0
Catalog:
  mo.optic00      capacity: 1.2G space: 939.7M -il-o-----
  mo.optic01      capacity: 1.2G space: 934.2M -il-o-----
  mo.optic02      capacity: 1.2G space: 781.7M -il-o-----
  mo.optic03      capacity: 1.2G space: 1.1G -il-o-----
  mo.optic04      capacity: 1.2G space: 983.2M -il-o-----
  mo.optic10      capacity: 1.2G space: 85.5M -il-o-----
  mo.optic11      capacity: 1.2G space: 0 -il-o-----
  mo.optic12      capacity: 1.2G space: 618.9k -il-o-----
  mo.optic13      capacity: 1.2G space: 981.3M -il-o-----
  mo.optic20      capacity: 1.2G space: 1.1G -il-o-----
  mo.optic21      capacity: 1.2G space: 1.1G -il-o-----
  mo.optic22      capacity: 1.2G space: 244.9k -il-o-----
  mo.optic23      capacity: 1.2G space: 1.1G -il-o-----
Device:lt40 drives_available:0 archive_drives:0
Catalog:
  lt.TAPE01      capacity: 9.5G space: 8.5G -il-o-----
  lt.TAPE02      capacity: 9.5G space: 6.2G -il-o-----
  lt.TAPE03      capacity: 9.5G space: 3.6G -il-o-----
  lt.TAPE04      capacity: 9.5G space: 8.5G -il-o-----
  lt.TAPE05      capacity: 9.5G space: 8.5G -il-o-----
  lt.TAPE06      capacity: 9.5G space: 7.4G -il-o-----
Archive file selections:
Filesystem samfs Logfile: /var/opt/SUNWsamfs/archiver/log
samfs Metadata
  copy:1 arch_age:240
no_archive Noarchive path:users/bob
prod_big path:data minsize:50.2k
  copy:1 arch_age:60 unarch_age:2592000
  copy:2 arch_age:180
```

**CODE EXAMPLE 3-53** archiver(1M) -lv -c Command Output (Continued)

```
prod path:data
  copy:1 arch_age:60
proj_1 path:projs/proj_1
  copy:1 arch_age:60
  copy:2 arch_age:60
joe path:. uid:10006
  copy:1 arch_age:60
  copy:2 arch_age:60
pict path:. gid:8005
  copy:1 arch_age:60
  copy:2 arch_age:60
no_archive Noarchive path:tmp
samfs path:.
  copy:1 arch_age:240
Archive sets:
allsets
joe.1
media: mo
Volumes:
  optic01
Total space available: 934.2M
joe.2
media: lt
Volumes:
  TAPE01
  TAPE02
Total space available: 14.7G
pict.1
media: mo
Volumes:
  optic02
Total space available: 781.7M
pict.2
media: mo
Volumes:
  optic03
Total space available: 1.1G
prod.1
media: mo
Volumes:
  optic20
  optic21
  optic22
  optic23
Total space available: 3.3G
```

**CODE EXAMPLE 3-53** archiver(1M) -lv -c Command Output (Continued)

```
prod_big.1
  media: lt drives:2
  Volumes:
    TAPE03
    TAPE04
  Total space available: 12.1G
prod_big.2
  media: lt drives:2
  Volumes:
    TAPE05
    TAPE06
  Total space available: 16.0G
proj_1.1
  media: mo
  Volumes:
    optic10
  Total space available: 85.5M
proj_1.2
  media: mo
  Volumes:
    optic12
    optic13
  Total space available: 981.9M
samfs.1
  media: mo
  Volumes:
    optic00
    optic01
  Total space available: 1.8G
```

## Example 4: User and Data Files Archived to Optical Media

In this example, user files and project data files are archived to optical media.

Four VSN pools are defined; three pools are used for user, data, and project, and one is a scratch pool. When `proj_pool` runs out of media, it relies on `scratch_pool` to reserve volumes. This example shows how to reserve volumes for each archive set based on the set component, owner component, and file system component. Archiving is performed at 10-minute intervals, and an archiving log is kept.

[CODE EXAMPLE 3-54](#) shows the `archiver.cmd` file and archiver output.

**CODE EXAMPLE 3-54** `archiver.cmd` File and Archiver Output

```
Reading archiver command file "example4.cmd"
1: # Example 4 archiver command file
2: # Using 4 VSN pools
3:
4: interval = 30s
5: logfile = /var/opt/SUNWsamfs/archiver/log
6:
7: fs = samfs
8: users users
9:     1 10m
10:
11: data data
12:     1 10m
13:
14: proj projects
15:     1 10m
16:
17: params
18: users.1 -reserve user
19: data.1 -reserve group
20: proj.1 -reserve dir -reserve fs
21: endparams
22:
23: vsnpools
24: users_pool mo optic0[1-3]$
25: data_pool mo optic1[0-1]$
26: proj_pool mo optic1[2-3]$
27: scratch_pool mo optic2.$
28: endvsnpools
29:
30: vsn
31: samfs.1 mo optic00
32: users.1 mo -pool users_pool -pool scratch_pool
33: data.1 mo -pool data_pool -pool scratch_pool
34: proj.1 mo -pool proj_pool -pool scratch_pool
35: endvsns
```

**CODE EXAMPLE 3-54** archiver.cmd File and Archiver Output (Continued)

```
Notify file: /etc/opt/SUNWsamfs/scripts/archiver.sh
Archive media:
media:mo archmax: 4.8M Volume overflow not selected
Archive libraries:
Device:hp30 drives_available:0 archive_drives:0
Catalog:
mo.optic00 capacity: 1.2G space: 939.7M -il-o-----
mo.optic01 capacity: 1.2G space: 934.2M -il-o-----
mo.optic02 capacity: 1.2G space: 781.7M -il-o-----
mo.optic03 capacity: 1.2G space: 1.1G -il-o-----
mo.optic04 capacity: 1.2G space: 983.2M -il-o-----
mo.optic10 capacity: 1.2G space: 85.5M -il-o-----
mo.optic11 capacity: 1.2G space: 0 -il-o-----
mo.optic12 capacity: 1.2G space: 618.9k -il-o-----
mo.optic13 capacity: 1.2G space: 981.3M -il-o-----
mo.optic20 capacity: 1.2G space: 1.1G -il-o-----
mo.optic21 capacity: 1.2G space: 1.1G -il-o-----
mo.optic22 capacity: 1.2G space: 244.9k -il-o-----
mo.optic23 capacity: 1.2G space: 1.1G -il-o-----
Archive file selections:
Filesystem samfs Logfile: /var/opt/SUNWsamfs/archiver/log
samfs Metadata
copy:1 arch_age:240
users path:users
copy:1 arch_age:600
data path:data
copy:1 arch_age:600
proj path:projects
copy:1 arch_age:600
samfs path:.
copy:1 arch_age:240
VSN pools:
data_pool media: mo Volumes:
optic10
Total space available: 85.5M
proj_pool media: mo Volumes:
optic12
optic13
Total space available: 981.9M
scratch_pool media: mo Volumes:
optic20
optic21
optic22
optic23
Total space available: 3.3G
```

**CODE EXAMPLE 3-54** archiver.cmd File and Archiver Output (Continued)

```
users_pool media: mo Volumes:
  optic01
  optic02
  optic03
Total space available: 2.7G
Archive sets:
allsets
data.1
  reserve:/group/
media: mo
Volumes:
  optic10
  optic20
  optic21
  optic22
  optic23
Total space available: 3.4G
proj.1
  reserve:/dir/fs
media: mo
Volumes:
  optic12
  optic13
  optic20
  optic21
  optic22
  optic23
Total space available: 4.2G
samfs.1
media: mo
Volumes:
  optic00
Total space available: 939.7M
users.1
  reserve:/user/
media: mo
Volumes:
  optic01
  optic02
  optic03
  optic20
  optic21
  optic22
  optic23
Total space available: 6.0G
```



# Releasing

---

Releasing is the process by which the releaser makes disk cache space available by identifying archived files and releasing their disk cache copy. This makes room for other files to be created or staged from archive media. The releaser can release only archived files. A released file has no data on the disk cache.

The Sun StorEdge SAM-FS software automatically invokes the releaser process when a site-specified disk threshold is reached. Alternatively, you can use the `release(1)` command to release a file's disk space immediately or to set releasing parameters for a file.

You can also specify that files be released immediately after archiving, that files never be released, or that files be partially released.

This chapter describes the releasing process and releaser operations. It contains the following sections:

- [“Releaser Process Overview” on page 109](#)
- [“Releaser Concepts” on page 110](#)
- [“About Partial Releasing and Partial Staging” on page 112](#)
- [“About the `releaser.cmd` File” on page 115](#)
- [“Planning Releaser Operations” on page 123](#)
- [“Running the Releaser Manually” on page 124](#)

---

## Releaser Process Overview

When file system utilization exceeds its configured high water mark, the file system management software invokes the releaser, which does the following:

1. Reads the `releaser.cmd` file and collects the directives that control the release process.

2. Scans the file system and collects information about each file.
3. Begins releasing files in priority order.

A file system can contain thousands of files. Keeping track of the release priority for every file can be wasteful because releasing only several large files might return the file system to its low water mark. However, the releaser must examine the priority of each file or risk missing the best candidates for release. The releaser does this by identifying the first 10,000 candidates. It then discards subsequent candidates if they do not have a priority greater than the lowest-priority candidate among the first 10,000.

After the releaser has determined the priority of the first 10,000 candidates, it selects the files with the highest priority for release. After releasing each file, the releaser checks whether the file system cache utilization is below the low water mark. If so, it stops releasing files. If not, it continues releasing the files in priority order.

If the releaser has released all 10,000 candidates and the file system is still above the low water mark, it starts over and identifies 10,000 new candidates.

The releaser exits if it cannot find any viable candidates. This can occur, for example, if files do not yet have archive copies. If this happens, the Sun StorEdge SAM-FS software starts the releaser again after one minute has elapsed.

The high and low water marks are set with the `high=percent` and `low=percent` file system mount options. For more information about these mount options, see the `mount_samfs(1M)` man page.

---

## Releaser Concepts

This section describes concepts that are basic to the releaser process:

- Age – The amount of elapsed time from a given event until now. A file's inode keeps track of the following times for use by the releaser:
  - Residence-change time
  - Data-modified time
  - Data-accessed time

You can view these times by using the `sls(1)` command with the `-D` option. Each time has a corresponding age. For example, if it is 10:15 a.m., a file with a modify time of 10:10 a.m. has a data-modified age of five minutes. For more information about the `sls(1)` command, see the `sls(1)` man page.

- Candidate – A candidate is a file that is eligible to be released. A file is not a candidate under the following circumstances:
  - The file is already offline.
  - The file has not been archived.
  - The `archiver.cmd` command file specifies the `-norelease` attribute for the file, and the required copies have not yet been made.
  - The file is marked as damaged.
  - The file is not a regular file. It is a directory, block, character-special file, or pipe.
  - The archiver is staging the file to make an additional copy. The file becomes eligible for release after the archiver stages it.
  - The age of the file is negative. This can occur for NFS clients with inaccurate clock settings.
  - The file is marked to never be released. You can use the `release(1) -n` command to specify this.
  - The file was staged at a time in the past that is less than the minimum residence time setting. For more information, see [“The `min\_residence\_age` Directive: Specifying a Minimum Residence Time” on page 120](#).
  - The file was flagged for partial release, through the `release(1)` command’s `-p` option, and it is already partially released.
  - The file is too small.
- Priority – A priority is a numeric value that indicates the rank of a candidate file based on user-supplied weights that are applied to numeric attributes of that candidate. The overall priority is the sum of two types of priority: age priority and size priority.

Candidate files with numerically larger priorities are released before candidates with numerically smaller priorities.

- Weight – The weight is a numeric value that biases the priority calculation to include file attributes in which you are interested and to exclude file attributes in which you are not interested. For example, the size attribute of a file is excluded from the priority calculation if the size weight is set to 0. Weights are floating-point values from 0.0 to 1.0.
- Partial release – With partial release, a beginning portion of the file remains in disk cache while the rest of the file is released. Partial release is useful with utilities such as `filemgr(1)` that read the beginning of a file.

---

# About Partial Releasing and Partial Staging

Releasing and staging are complementary processes. Files can be completely released from online disk cache after they are archived, or a site can specify that the beginning of a file (the *stub*) remain in disk cache while the remainder of the file is released. Partially releasing a file provides immediate access to data in the file stub without requiring that the file be staged first.

As system administrator, you can specify both the default partial release size and the maximum size of the stub to remain online when a file system is mounted. You can set these through the `mount(1M)` command or in the File System Manager software. See the File System Manager online help for more information.

The `mount(1M)` command options are as follows:

- `-o partial=n` option – Sets the default size (*n*) of a file stub to remain online. The `-o partial=n` setting must be less than or equal to the `-o maxpartial=n` setting.
- `-o maxpartial=n` option – Sets the maximum size (*n*) of a file stub to remain online.

You can specify the default stub size for a file by specifying the `-p` option on the `release(1)` command or the `p` option on the `sam_release(3)` library routine. To specify different-sized file stubs for different types of files or different applications, a user can specify the `-s` option on the `release(1)` command or the `s` option on the `sam_release(3)` library routine. The `-s` and `s` values must be less than the `-o maxpartial` value used with the `mount(1M)` command when the file system was mounted.

Another `mount` option, `-o partial_stage=n`, allows a system administrator to establish how much of a partial release stub must be read before the rest of the file is staged. Reading past the `-o partial_stage=n` size specification initiates the stage of the file.

By default, the `-o partial_stage=n` option is set to the size of the partial release stub. Changing this value affects file staging as follows:

- If the `-o partial_stage=n` option is set to the size of the partial release stub, the default behavior prevents the file from being staged until the application reaches the end of the partial release stub. Waiting until the end of the stub is reached causes a delay in accessing the rest of the file.

- If the `-o partial_stage=n` option is set to a value smaller than the partial release stub, the file is staged after the application crosses the threshold set by the `-o partial_stage=n` option. This reduces the chance of a delay in accessing the rest of the file data.

For example, assume that the following options are in effect:

- `-o partial_stage=16` (16 kilobytes)
- `-o partial=2097152` (2 gigabytes)
- `-o maxpartial=2097152` (2 gigabytes)

The `filemgr(1)` program reads the first 8 kilobytes of a file. The file is not staged. A video-on-demand program reads the same file, and the file is staged after it reads past the first 16 kilobytes of the file. The application continues reading the 2 gigabytes of disk data while the archive tape is mounted and positioned. When the video-on-demand program reads past 2 gigabytes of file data, the application reads immediately behind the staging activity. The application does not wait because the tape mounting and positioning is done while the application reads the partial file data.

Several command-line options affect whether a file can be marked for partial release. Some options are enabled by the system administrator, and others can be enabled by individual users. The following sections describe the release characteristics that can be set by the various types of users.

# System Administrator Option Summary

As system administrator, you can change the maximum value and default value for partial release when the file system is mounted. The `mount(1M)` options in [TABLE 4-1](#) affect partial release. For more information about the `mount(1)` command, see the `mount_samfs(1M)` man page.

**TABLE 4-1** Mount Options for Partial Release

<code>mount(1M)</code> Option	Effect
<code>-o maxpartial=<i>n</i></code>	<p>Determines the maximum amount of space, in kilobytes, that can remain in online disk cache if a file is marked for partial release. The maximum value is 2,097,152 kilobytes, which is 2 gigabytes. The minimum value is 0, which prevents any file from being partially released.</p> <p>If <code>-o maxpartial=0</code> is specified, the partial release feature is disabled, released files are released completely, and no portion of a file remains in disk cache. Users cannot override the value specified on this option after the file system is mounted.</p> <p>By default, the <i>n</i> argument is set to 16. This setting enables users to mark files for partial release with the maximum amount remaining on disk being 16 kilobytes.</p>
<code>-o partial=<i>n</i></code>	<p>Sets a default amount of space, in kilobytes, to remain in disk cache if a user marks a file for partial release by using the <code>release(1)</code> command's <code>-p</code> option. The <i>n</i> argument must be at least 8, but it can be as great as the value specified for the <code>-o maxpartial=<i>n</i></code> option.</p> <p>Because some applications do not need access to the entire file to complete their work, this option can be used to ensure that applications have the needed beginnings of files available to them. At the same time, using this option prevents files from being staged unnecessarily.</p> <p>By default <i>n</i> is 16.</p>
<code>-o partial_stage=<i>n</i></code>	<p>Specifies that when a partially released file is accessed, <i>n</i> bytes of the file must be read before the entire file is staged from the archive media. This value is typically set to be lower than the amount of the <code>-o partial</code> setting. For <i>n</i>, specify an integer from 0 to the <code>-o maxpartial</code> specification. By default, this is 16, or whatever value was specified for the <code>-o partial</code> option.</p>
<code>-o stage_n_window=<i>n</i></code>	<p>Specifies the amount of data to be staged at any one time to <i>n</i>. For <i>n</i>, specify an integer from 64 to 2,048,000. The default is 256 kilobytes. This option applies only to files that have the <code>stage -n</code> attribute set.</p>

## User Option Summary

As system administrator, you can set maximum and default values for the size of a file stub that can remain in disk cache after the file is released. You can also determine whether the partial release feature is enabled for a particular file system.

By using the `release(1)` command and the `sam_release(3)` library routines, however, a user can set other release attributes and can specify the files to be marked for partial release. The command and library options that determine partial release attributes are shown in [TABLE 4-2](#). For more information about the `release(1)` command, see the `release(1)` man page. For more information about the `sam_release(3)` library routine, see the `sam_release(3)` man page.

**TABLE 4-2** User Release Options

Options	Effect
<code>release(1)</code> command and <code>-p</code> option or <code>sam_release(3)</code> library routine and <code>p</code> option	The <code>-p</code> and <code>p</code> options mark the named file for partial release. If these options are used, the amount of the file remaining in online disk cache after the file is released depends on the value of the <code>-o partial=n</code> option that was set when the file system in which the file resides was mounted. These options cannot be used to specify the number of bytes to remain online.
<code>release(1)</code> command and <code>-s partial_size</code> option or <code>sam_release(3)</code> library routine and <code>s</code> option	The <code>-s</code> and <code>s</code> options mark the named file for partial release, and they specify the amount of the file to remain in online disk cache. The arguments to the <code>-s</code> or <code>s</code> options specify the amount, in kilobytes, to remain online.  A user cannot specify that the amount of a file remaining online be greater than the amount specified for the <code>-o maxpartial=n</code> value when the file system was mounted. If the user's value is greater than the value for the file system, the value for the file system is used, and the user's specification is ignored.

## About the `releaser.cmd` File

The `/etc/opt/SUNWsamfs/releaser.cmd` file consists of directive lines that specify site-specific releasing actions. The `releaser.cmd` file can contain directives for setting the release priority, specifying a log file, and other actions.

The following subsections describe the `releaser.cmd` directives:

- [“Specifying Age-Related and Size-Related Release Priority Directives” on page 116](#)
- [“The `fs` Directive: Specifying Directives for Individual File Systems” on page 119](#)

- “The `no_release` and `display_all_candidates` Directives: Specifying Debugging” on page 119
- “The `min_residence_age` Directive: Specifying a Minimum Residence Time” on page 120
- “The `logfile` Directive: Specifying a Log File” on page 120
- “The `rearch_no_release` Directive: Inhibiting Releasing for Rearchived Files” on page 122
- “The `list_size` Directive: Adjusting the Size of the Releaser Candidate List” on page 122
- “Specifying Release Attributes for All Files in an Archive Set” on page 122

For more information about these directives, see the `releaser.cmd(4)` man page.

Some global releasing directives can be configured using the File System Manager software. See the File System Manager online help for more information.

## Specifying Age-Related and Size-Related Release Priority Directives

Files are released from a file system according to a priority order determined by directives defined in the `releaser.cmd` file. Both file age and file size are considered. By default, sites release the largest, oldest files first, leaving the smallest, newest files on disk. The following sections show how the releaser considers a file’s age and size when determining the release priority of files in a file system.

For additional information about releaser directives, see the `releaser.cmd(4)` man page.

### File Age

The releaser considers the following possible ages when determining the age-related component of a file’s release priority:

- The age since it was last accessed
- The age since it was last modified
- The age since it changed residency in disk cache

By default, the age of a file is the more recent of the file’s three ages.

In some cases, a simple age derived from the most recently accessed time, modified time, and residence-changed time is preferred. In other cases, you might want the access age of a file to take precedence over the modification age. You can use directives to specify that a weighted age priority be used when calculating the release priority for a file.

[CODE EXAMPLE 4-1](#) shows the formats of the age priority directive.

**CODE EXAMPLE 4-1** Age Priority Directive Formats

```
weight_age = float
weight_age_access = float
weight_age_modification = float
weight_age_residence = float
```

- The `weight_age` directive specifies that a file's default age (the smaller of the file's access, modification, or residence age) be given a weighting factor. For *float*, specify a floating-point number from 0.0 through 1.0. By default, *float* = 1.0.

This directive cannot be specified in conjunction with the `weight_age_access`, `weight_age_modification`, or `weight_age_residence` directives.

- The `weight_age_access`, `weight_age_modification`, and `weight_age_residence` directives specify that a file's age be determined based on one, two, or three of these possible ages. For *float*, specify a floating-point number from 0.0 through 1.0. By default, *float* = 1.0.

These directives cannot be specified in conjunction with the `weight_age` directive.

If the `weight_age_access`, `weight_age_modification`, and `weight_age_residence` directives are all used, the age-related priority for a file is calculated as follows:

1. File age data is gathered for each file's possible age.
2. File age data is multiplied by the weighting factors specified in the `releaser.cmd` file.
3. The products of the multiplication are added together, as shown in the following equation.

```
file access age * weight_age_access
+ file modification age * weight_age_modification
+ file residency age * weight_age_residence
-----
= age_related_priority
```

**CODE EXAMPLE 4-2** shows lines in a `releaser.cmd` file specifying that only the file's residence age be considered, and that the modification age and the access age be ignored, when the release priority of a file is calculated.

**CODE EXAMPLE 4-2** `releaser.cmd` File Fragment

```
weight_age_residence = 1.0
weight_age_modify = 0.0
weight_age_access = 0.0
```

After a file's age-related priority is calculated, it is multiplied by the file's size-related priority. The size-related priority is calculated as described in the following section.

## File Size

The releaser considers a file's size when determining the size-related component of a file's release priority. The size of the file (in 4-kilobyte blocks) is multiplied by the weight specified for the `weight_size` directive to determine the size-related component of a file's release priority.

The format of the `weight_size` directive is as follows:

```
weight_size = float
```

For *float*, specify a floating-point number from 0.0 through 1.0. By default, *float* = 1.0.

**CODE EXAMPLE 4-3** shows a `releaser.cmd` file specifying that the file size is to be ignored for all files in the `samfs1` and `samfs2` file system when the release priority of a file is calculated.

**CODE EXAMPLE 4-3** `releaser.cmd` File

```
# releaser.cmd file
logfile = /var/adm/default.releaser.log
weight_size = 0.0
#
fs = samfs1
weight_age = 1.0
logfile = /var/adm/samfs1.releaser.log
#
fs = samfs2
weight_age_modify = 0.3
weight_age_access = 0.03
weight_age_residence = 1.0
logfile = /var/adm/samfs2.releaser.log
```

# The fs Directive: Specifying Directives for Individual File Systems

You can use the `fs = family-set-name` directive in the `releaser.cmd` file to indicate that the directives that follow the `fs =` directive apply only to the named file system.

This directive has the following format:

```
fs = family-set-name
```

For *family-set-name*, specify the name of a family set in the `mcf` file.

Directives preceding the first `fs =` directive are global and apply to all file systems. Directives following the `fs =` directive override global directives. The directives described in this chapter can be used either as global directive or as directives specific to one file system.

The `releaser.cmd(4)` man page includes examples of the `fs =` directive.

# The no\_release and display\_all\_candidates Directives: Specifying Debugging

The `no_release` and `display_all_candidates` directives can be useful for tuning or debugging the releaser. These directives are as follows:

- The `no_release` directive prevents files from being removed from online disk cache. You can use this directive to check the directives in the `releaser.cmd` without actually releasing files.

This directive has the following format:

```
no_release
```

- The `display_all_candidates` directive writes the names of all release candidates to the log file.

This directive has the following format:

```
display_all_candidates
```

These directives are helpful during debugging because the releaser writes the names of release candidates to the log file, but it does not physically release them from the file system.

## The `min_residence_age` Directive: Specifying a Minimum Residence Time

The `min_residence_age` directive enables you to specify the minimum amount of time that a file must reside in a file system before it becomes a candidate for release.

This directive has the following format:

```
min_residence_age = time
```

For *time*, specify a time in seconds. The default time is 600, which is 10 minutes. There is no practical minimum or maximum *time* setting.

## The `logfile` Directive: Specifying a Log File

If a `logfile` directive is specified in the `releaser.cmd` file, the releaser either appends its activity log to the indicated file, or creates the file if it does not exist.

This directive has the following format:

```
logfile = filename
```

For *filename*, specify the name of a log file.

[CODE EXAMPLE 4-4](#) shows a sample log file (some lines have been wrapped to fit on the page).

### CODE EXAMPLE 4-4 Releaser Log File Example

```
Releaser begins at Wed Apr 28 17:29:06 2006
inode pathname      /saml/.inodes
low-water mark      24%
weight_size         1
weight_age          1
fs equipment ordinal 1
family-set name     samfs1
started by sam-aml? yes
```

**CODE EXAMPLE 4-4** Releaser Log File Example (Continued)

```
release files?          yes
display_all_candidates? no
---before scan---
blocks_now_free:       3481504
lwm_blocks:            3729362
---scanning---
10501 (R: Wed Apr 21 18:47:50 CDT 2006) 10001 min, 500 blks /sam1/testdir0/filevp
10500 (R: Wed Apr 21 18:48:10 CDT 2006) 10000 min, 500 blks /sam1/testdir0/filewq
...
---after scan---
blocks_now_free:       3730736
lwm_blocks:            3729362
archnodrop: 0
already_offline: 0
bad_inode_number: 0
damaged: 0
extension_inode: 0
negative_age: 0
nodrop: 1
not_regular: 9
number_in_list: 675
released_files: 202
too_new_residence_time: 0
too_small: 2
total_candidates: 675
total_inodes: 1376
wrong_inode_number: 0
zero_arch_status: 689
zero_inode_number: 0
zero_mode: 0
CPU time: 2 seconds.
Elapsed time: 10 seconds.
Releaser ends at Wed Apr 28 17:29:16 2006
```

The `releaser(1M)` man page describes the information contained in the log file. Because the size of the log increases with each releaser run, you should plant to rotate the log file, or omit the `logfile` keyword.

## The `rearch_no_release` Directive: Inhibiting Releasing for Rearchived Files

By default, files marked for rearchiving are released. If the `rearch_no_release` directive is specified in the `releaser.cmd(4)` file, the releaser does not release the files marked for rearchiving. This directive has the following format:

```
rearch_no_release
```

## The `list_size` Directive: Adjusting the Size of the Releaser Candidate List

You can use the `list_size` directive to specify the number of releaser candidates. If you notice that the releaser makes multiple file system scans before it releases the number of files needed to get to the low water mark, you might want to consider raising this value to a level greater than the default of 10,000. This might occur in a file system that contains many small files. You can get information about releaser activities from the releaser log file.

This directive has the following format:

```
list_size = number
```

For *number*, specify an integer from 10 through 2,147,483,648.

## Specifying Release Attributes for All Files in an Archive Set

Most directives in the `archiver.cmd` file affect archiving, but the archive set assignment directive enables you to specify release attributes that apply to all files in an archive set.

TABLE 4-3 shows archive set assignment values that pertain to releasing.

TABLE 4-3 Archive Set Assignment Values for Releasing

Directive	Effect
-release a	Specifies that the files in the archive set should be released after the first archive copy is made. Do not use this option if you are making more than one archive copy of each file. In such a situation, copy 1 would be staged in order to make copy 2.
-release d	Reset to default.
-release n	Specifies that the files in the archive set should never be released.
-release p	Specifies that the files in the archive set should be partially released after archiving.

For more information about these and the other `archiver.cmd` directives, see [“Archiving” on page 31](#).

---

## Planning Releaser Operations

It is necessary to decide the characteristics of files in cache for your site. It is wasteful to load a tape if you are staging only a few kilobytes, so you may want to configure your system to retain small files in cache. [CODE EXAMPLE 4-5](#) shows the directives to use in the `releaser.cmd` file to release the largest files first.

CODE EXAMPLE 4-5 Directives to Release the Largest Files First

```
weight_size = 1.0
weight_age = 0.0
```

Alternatively, you might want to retain recently modified files in cache, since a recently modified file might be modified again soon. This avoids the overhead involved when the file is staged to enable modification. In this case, use the second set of age weights. [CODE EXAMPLE 4-6](#) shows the directives to use in the `releaser.cmd` file to weight files from the oldest modified to the most recently modified.

**CODE EXAMPLE 4-6** Directives to Release Oldest Modified Files First

```
weight_size = 0.0
weight_age_access = 0.0
weight_age_modify = 1.0
weight_age_residence = 0.0
```

However, most situations are not this straightforward.

Assume that you want to release the largest files first. There are hundreds of small files that are the same size, and there are several large files. Eventually, the releaser releases all the large files. If `weight_age = 0.0` is specified, the releaser then releases the small files in essentially random order because they are all the same size and have the same release priority.

In this scenario, you could set `weight_age = 0.01` in order to release the oldest of the equally-sized small files first.

Alternatively, you might set `weight_size = 1.0` and `weight_age = 0.01`.

These directives violate the largest-first policy by counting smaller, less recently accessed files as better candidates than larger, more recently accessed files. However, you can reduce this effect by making `weight_age` smaller than `weight_size`.

For example, with the previous settings, a 4-kilobyte file that was staged 100 minutes ago and an 8-kilobyte file that was just staged both have the same release priority. However, if you set `weight_age = 0.001`, a 4-kilobyte file must have been staged 1,000 minutes ago to have the same priority as the 8-kilobyte file that was just staged.

For assistance in adjusting priority weights, you can use the `no_release` and `display_all_candidates` directives and run the releaser manually to obtain a list of candidates in priority order.

---

## Running the Releaser Manually

From time to time, you might want to run the releaser manually. For this, you need to know the mount point of the file system and the low water mark that you want the releaser to reach.

For example, to release files in the `/sam1` file system until it reaches 47 percent full, log in as root and type the following:

```
# /opt/SUNWsamfs/sbin/sam-releaser /sam1 47 1.0
```

Command-line options override options specified in the `releaser.cmd` file. As the releaser runs, it writes information to your screen and to the releaser log file, if one is specified in the `releaser.cmd` file. For more information, see the `sam-releaser(1M)` man page.



# Staging

---

*Staging* is the process of copying file data from nearline or offline storage back to online storage.

This chapter describes the Sun StorEdge SAM-FS file staging capabilities. It contains the following sections:

- [“About the `stager.cmd` File” on page 127](#)
- [“Prioritizing Preview Requests” on page 134](#)
- [“Calculating Total Preview Request Priority” on page 138](#)
- [“Setting Up a Preview Request Priority Scheme” on page 138](#)

---

## About the `stager.cmd` File

You can use the `stager.cmd` file to specify the stager’s behavior. The full path name to this file is `/etc/opt/SUNWsamfs/stager.cmd`. The default behavior of the stager is as follows:

- The stager attempts to use all the drives in the library to stage files.
- The stage buffer size is determined by the media type, and the stage buffer is not locked.
- No log file is written.
- Up to 1000 stage requests can be active at any one time.

The `stager.cmd` file enables you to specify directives to override the default behaviors. You can configure the stager to stage files immediately, to never stage files, to specify partial staging, and to specify other staging actions. The never-stage capability can be used, for example, by applications that randomly access small records from large files; when this is enabled, the data is accessed directly from the archive media without staging the file online.

The rest of this section describes the stager directives. For additional information on stager directives, see the `stager.cmd(4)` man page.

The [“Example stager.cmd File” on page 133](#) shows the completed `stager.cmd` file after all possible directives have been set.

---

**Note** – If you are using the File System Manager software, you can control staging from the File System Summary or File System Details page. You can browse the file system and see the status of individual files, use filters to view certain files, and select specific files to stage. You can select which copy to stage from or let the system choose the copy.

---

To set stager directives, you use `vi(1)` or another editor to edit the `/etc/opt/SUNWsamfs/stager.cmd` file. You then use the `samd(1M)` command with its `config` option to propagate the file changes and restart the system:

```
# samd config
```

For information on the directives you can include in this file, see the following subsections:

- [“The drives Directive: Specifying the Number of Drives” on page 128](#)
- [“Setting the Stage Buffer Size” on page 129](#)
- [“Specifying a Log File” on page 130](#)
- [“Specifying the Number of Stage Requests” on page 133](#)

## The `drives` Directive: Specifying the Number of Drives

By default, the stager uses all available drives when staging files. If the stager keeps all the drives busy, this can interfere with the archiver’s activities. The `drives` directive specifies the number of drives available to the stager. This directive has the following format:

```
drives = library count
```

**TABLE 5-1** Arguments for the *drives* Directive

Argument	Meaning
<i>library</i>	The family set name of a library as it appears in the Sun StorEdge SAM-FS <i>mcf</i> file.
<i>count</i>	The maximum number of drives to be used. By default, this is the number of drives configured in the <i>mcf</i> file for this library.

For example, the following directive line specifies that only one drive from the *dog* family set's library be used for staging files:

```
drives = dog 1
```

For more information on the *mcf* file, see the *mcf(4)* man page.

You can also specify this directive by using the File System Manager software. For more information, see the File System Manager online help.

## Setting the Stage Buffer Size

By default, a file being staged is read into memory in a buffer before being restored from the archive media back to online disk cache. You can use the *bufsize* directive to specify a nondefault buffer size and, optionally, to lock the buffer. These actions can improve performance, and you can experiment with various *buffer-size* values. This directive has the following format:

```
bufsize = media buffer-size [lock]
```

**TABLE 5-2** Arguments for the *bufsize* Directive

Argument	Meaning
<i>media</i>	Specify the archive media type from the list on the <i>mcf(4)</i> man page.
<i>buffer-size</i>	A number from 2 through 32. The default is 4. This value is multiplied by the <i>dev_blksize</i> value for the media type, and the resulting buffer size is used. The <i>dev_blksize</i> value is specified in the <i>defaults.conf</i> file. The higher the number specified for <i>buffer_size</i> , the more memory is used. For more information on this file, see the <i>defaults.conf(4)</i> man page.

**TABLE 5-2** Arguments for the *bufsize* Directive (Continued)

Argument	Meaning
<code>lock</code>	<p>The <code>lock</code> argument indicates that the stager should use locked buffers when staging archive copies. If <code>lock</code> is specified, the stager sets file locks on the stage buffer in memory for the duration of the copy operation. This avoids the overhead associated with locking and unlocking the buffer for each I/O request and can thereby result in a reduction in system CPU time.</p> <p>The <code>lock</code> argument should be specified only on large systems with large amounts of memory. Insufficient memory can cause an out-of-memory condition.</p> <p>The <code>lock</code> argument is effective only if direct I/O is enabled for the file being staged. By default, <code>lock</code> is not specified, and the file system sets the locks on all direct I/O buffers, including those for staging. For more information on enabling direct I/O, see the <code>setfa(1)</code> man page, the <code>sam_setfa(3)</code> library routine man page, or the <code>-O forcedirectio</code> option on the <code>mount_samfs(1M)</code> man page.</p>

You can also specify this directive by using the File System Manager software. For more information, see the File System Manager online help.

## Specifying a Log File

You can request that the Sun StorEdge SAM-FS software collect file-staging event information and write it to a log file. The `logfile` directive specifies a log file to which the stager can write logging information. This directive has the following format:

```
logfile=filename [ event ]
```

For *filename*, specify a full path name.

For *event*, specify one or more staging events. If you specify more than one event, use spaces to separate each them. Possible event specifications are listed in [TABLE 5-3](#).

**TABLE 5-3** Values for the *event* Argument

Value	Action
<code>all</code>	Logs all staging events.
<code>start</code>	Logs when staging begins for a file.

**TABLE 5-3** Values for the *event* Argument (Continued)

Value	Action
finish	Logs when staging ends for a file. Enabled by default.
cancel	Logs when the operator cancels a stage. Enabled by default.
error	Logs staging errors. Enabled by default.

When a log file is specified, the stager writes one or more lines to the log file for each file staged. This line includes information such as the name of the file, the date and time of the stage, and the volume serial number (VSN).

The following directive line specifies file `/var/adm/stage.log`:

```
logfile=/var/adm/stage.log
```

[CODE EXAMPLE 5-1](#) shows an example of a stager log file.

**CODE EXAMPLE 5-1** Stager Log File Example

```
S 2003/12/16 14:06:27 dk disk01 e.76d 2557.1759 1743132 /sam1/testdir0/filebu 1
root other root 0
F 2003/12/16 14:06:27 dk disk01 e.76d 2557.1759 1743132 /sam1/testdir0/filebu 1
root other root 0
S 2003/12/16 14:06:27 dk disk02 4.a68 1218.1387 519464 /sam1/testdir1/fileaq 1
root other root 0
S 2003/12/16 14:06:43 dk disk01 13.ba5 3179.41 750880 /sam1/testdir0/filecl 1
root other root 0
F 2003/12/16 14:06:43 dk disk01 13.ba5 3179.41 750880 /sam1/testdir0/filecl 1
root other root 0
S 2003/12/16 14:06:59 dk disk01 17.167b 1155.1677 1354160 /sam1/testdir0/filedb
1 root other root 0
F 2003/12/16 14:06:59 dk disk01 17.167b 1155.1677 1354160 /sam1/testdir0/filedb
1 root other root 0
S 2003/12/16 14:06:59 dk disk02 f.f82 3501.115 1458848 /sam1/testdir1/filecb 1
root other root 0
S 2003/12/16 14:07:15 dk disk01 1f.473 1368.1419 636473 /sam1/testdir0/fileed 1
root other root 0
S 2003/12/16 14:07:15 dk disk02 16.f15 3362.45 1065457 /sam1/testdir1/filecz 1
root other root 0
S 2003/12/16 14:07:31 dk disk01 23.201d 3005.1381 556807 /sam1/testdir0/fileeq
1 root other root 0
```

**CODE EXAMPLE 5-1** Stager Log File Example (*Continued*)

```
S 2003/12/16 14:07:47 dk disk01 26.c4d 2831.1113 1428718 /sam1/testdir0/fileez
1 root other root 0
S 2003/12/16 14:07:47 dk disk02 1b.835 3736.59 1787855 /sam1/testdir1/filedp 1
root other root 0
```

As [CODE EXAMPLE 5-1](#) shows, the stager log file consists of lines of information divided into nine fields. [TABLE 5-4](#) describes the content of the stager log file fields.

**TABLE 5-4** Stager Log File Fields

Field	Example Value	Content Description
1	S	Stage activity. S for start. C for canceled. E for error. F for finished.
2	2003/12/16	Date of the stage action, in <i>yyyy/mm/dd</i> format.
3	14:06:27	Time of the stage action, in <i>hh:mm:ss</i> format.
4	dk	Archive media type. For information on media types, see the <code>mcf(4)</code> man page.
5	disk01	VSN.
6	e.76d	Physical position of the start of the archive file on media ( <code>tar(1)</code> file) and file offset on the archive file, in hexadecimal format.
7	2557.1759	Inode number and generation number. The generation number is used in addition to the inode number for uniqueness, since inode numbers are reused.
8	1743132	Length of the file.
9	/sam1/testdir0/ filebu	Name of the file.
10	1	Archive copy number.
11	root	User ID of the file.
12	other	Group ID of the file.
13	root	Group ID of the requestor.
14	0	Equipment ordinal of the drive from which the file was staged.

You can also specify this directive by using the File System Manager software. For more information, see the File System Manager online help.

## Specifying the Number of Stage Requests

The `maxactive` directive enables you to specify the number of stage requests that can be active at any one time.

This directive has the following format:

```
maxactive=number
```

By default, *number* is 4000. The minimum number allowed is 1. The maximum allowed is 500,000.

For example, the following directive line specifies that no more than 500 stage requests can be in the queue simultaneously:

```
maxactive=500
```

## Example `stager.cmd` File

[CODE EXAMPLE 5-2](#) shows an example `stager.cmd` file.

**CODE EXAMPLE 5-2** Example `stager.cmd` File

```
# This is stager.cmd file /etc/opt/SUNWsamfs/stager.cmd
drives=dog 1
bufsize=od 8 lock
logfile=/var/adm/stage.log
maxactive=500
```

## Specifying Stage Attributes for All Files in an Archive Set

Most directives in the `archiver.cmd` file affect archiving, but the archive set assignment directive allows you to specify stage attributes that apply to all files in an archive set.

Chapter 3 describes the archive set assignment directive and its arguments completely. [TABLE 5-5](#) shows the staging directives that can appear in an archive set assignment directive.

**TABLE 5-5** Staging Directives That can Appear in the `archiver.cmd` File

Directive	Effect
<code>-stage a</code>	Specifies that the files in the archive set should be associatively staged.
<code>-stage d</code>	Reset to default.
<code>-stage n</code>	Specifies that the files in the archive set should never be staged.

For more information on these and the other `archiver.cmd` directives, see [“Archiving” on page 31](#).

---

## Prioritizing Preview Requests

The archiver and stager processes both can request that media be loaded and unloaded. If the number of requests exceeds the number of drives available for media loads, the excess number of requests is sent to the preview queue.

Archive and stage requests in the preview queue are those that cannot be immediately satisfied. By default, preview requests are satisfied in first-in-first-out (FIFO) order.

The number of entries that can be in the preview queue is determined by the `previews=` directive in the `defaults.conf` file. For information on changing the value of this directive, see the `defaults.conf(4)` man page.

You can assign different priorities to preview requests. You can override the FIFO default by entering directives in the preview command file, which is written to `/etc/opt/SUNWsamfs/preview.cmd`.

This file schedules a preview request according to whether the request is for file staging or archiving. You can also increase the priority for specific VSNs. Further, settings in the `preview.cmd` file can also reprioritize preview requests for all or for specific file systems based on the high water mark (HWM) or low water mark (LWM) settings.

The `sam-amld` daemon reads the preview directives at startup. You must specify the directives one per line. If you change this file while the `sam-amld` daemon is running, you have to restart the `sam-amld` daemon to have them take effect. Comment lines begin with a pound sign (#) and extend through the end of the line. For more information on this file, see the `preview.cmd(4)` man page.

The following types of directives can appear in the `preview.cmd` file:

- Global directives, which apply to all file systems. These must appear before the first `fs =` line.
- Directive that are specific to individual file systems. These directives must appear in the file after all global directives.

File system directives begin with `fs = file-system-name`. This directive names the file system to which all subsequent directives pertain. More than one block of file directives can appear in a file. File system directives apply until the next `fs =` line is encountered or until the end of file is encountered.

---

**Note** – When multiple directives affect a file system, the directives that are specific to that file system override the global directives.

---

## Global VSN and Age Directives

The VSN and age priority directives are global directives, so they come before any file-system-specific directives in the `preview.cmd` file.

The VSN priority directive has the following format:

```
vsn_priority = value
```

This directive is a static priority factor that indicates the value by which the total priority increases for a VSN flagged as a high-priority VSN. The default value for `vsn_priority` is `1000.0`. A VSN must have its priority flag set when it is scheduled as a preview request to gain this value. Use the `chmed(1M)` command to set the priority flag with the `p` option (for example, `chmed +p lt.AAA123`). This flag takes effect for all submitted requests for the VSN that are not already preview requests.

The age priority directive has the following format:

```
age_priority = factor
```

This directive is also a static priority factor, although its overall effect is dynamic. The `age_priority` factor is multiplied by the number of seconds for which a request is a preview request. The result is then added to the overall priority of the request. The longer a request waits to be satisfied, the larger the age factor becomes. Setting this factor helps to ensure that older requests are not indefinitely superseded by newer requests with other higher-priority factors.

If this factor is more than 1.0, it increases the importance of the time factor in calculation of the total priority. If it is less than 1.0, it decreases the importance of the time factor. Setting the factor to 0.0 eliminates the time factor from the overall priority calculation.

A VSN whose priority flag is not set increases in priority based on the time it remains in the queue. Its priority can become higher than a VSN that comes into the queue later with the priority flag already set.

## Global or File-System-Specific Water Mark Directives

The water mark preview request directives can be used as either global or file-system-specific directives. The water mark priority directives determine the water mark priority of the preview requests, as shown in the following equation.

$$\begin{array}{l}
 \text{lwm\_priority} + \\
 \text{lhwm\_priority} + \\
 \text{hlwm\_priority} + \\
 \text{hwm\_priority} \\
 \hline
 = \text{water mark priority}
 \end{array}$$

When the water mark priority factor is a positive number, the result on the overall calculated priorities increases archiving requests over staging requests. In contrast, when the water mark priority factor is a negative number, the overall priority for archiving requests is reduced, which tends to favor staging requests over archival requests. A water mark priority factor of 0.0 (or no specified command at all) indicates that no special action occurs. For more information, see the example in [“Example 1: Enforcing Stage Requests” on page 139](#).

[TABLE 5-6](#) shows the four water mark priority directives and their arguments.

**TABLE 5-6** Water Mark Priority Directives

Priority Directive	Argument
<code>lwm_priority = value</code>	For <i>value</i> , specify the amount by which you want the water mark priority factor to change for archiving requests when the file system is below the LWM level. The default is 0.0.

**TABLE 5-6** Water Mark Priority Directives (Continued)

Priority Directive	Argument
<code>lhwm_priority = value</code>	For <i>value</i> , specify the amount by which you want the water mark priority factor to change for archiving requests when the file system crosses from below to above the LWM but remains below the HWM level. This generally indicates that the file system is filling up. The default is 0.0.
<code>hlwm_priority = value</code>	For <i>value</i> , specify the amount by which you want the water mark priority factor to change for archiving requests when the file system has crossed from above to below the HWM but remains above the LWM level. This generally indicates that the releaser was not able to free enough disk space to leave the file system below the LWM. The default is 0.0.
<code>hwm_priority = value</code>	For <i>value</i> , specify the amount by which you want the water mark priority factor to change for archiving requests when the file system is above the HWM level. The default is 0.0.

Together, the four water mark settings create a dynamic priority factor that includes a percentage value indicating how full the file system is and the levels at which the HWM and LWM are set. The value assigned to a preview request is determined by whether a factor is global, specific to a file system, or not set.

When a file system crosses from one condition to another, the priority of each VSN associated with that file system is recalculated based on the appropriate water mark priority setting, with or without the `chmed(1M)` command's `p` option.

The water mark priorities are used only to calculate media requests for archiving. They are not used to calculate media requests for staging.

[CODE EXAMPLE 5-3](#) shows the settings to use to enable the releaser to free enough disk space so that the file system goes below the LWM.

**CODE EXAMPLE 5-3** Settings for Going Below the LWM

```
lhwm_priority = -200.0
hlwm_priority = 100.0
```

---

## Calculating Total Preview Request Priority

The numeric priority of preview requests is determined by the combination of static and dynamic factors. Higher numbers correspond to higher priority. A static priority factor is set when the request is generated. Its effect does not change the overall priority after the request is generated and is waiting to be satisfied. A dynamic priority factor can increase or decrease the overall priority of a request while the request is waiting to be satisfied.

The total priority for a preview request is the sum of all priority factors. It is calculated as follows:

```
total priority = vsn_priority + wm_priority + (age_priority *  
time_in_sec_as_preview_request)
```

---

## Setting Up a Preview Request Priority Scheme

Change the default preview request FIFO scheme only if there are compelling reasons to do so, such as the following:

- Ensure that staging requests are processed before archive requests.
- Ensure that archive requests gain top priority when a file system is about to fill up.
- Push requests that use a specific group of media to the top of the preview request list.

[CODE EXAMPLE 5-4](#) shows an example `preview.cmd` file that addresses these three conditions.

**CODE EXAMPLE 5-4** Example `preview.cmd` File

```
# condition 1
lwm_priority = -200.0
lhwm_priority = -200.0
hlwm_priority = -200.0
# condition 2
hwm_priority = 500.0
# condition 3
age_priority = 1.0
```

For environments in which user access to data is of paramount importance, the VSN drives are limited, or file archival is performed as a background function, you can use the `preview.cmd` file to influence how the storage system resources service the staging requests. You can customize the settings in the `preview.cmd` file to support any of the preceding scenarios and influence the configured Sun StorEdge SAM-FS environment.

Because data is not affected by the settings in this file, you are encouraged to experiment and adjust the directive settings to achieve the proper balance between archiving and staging requests when weighed against the priorities of each preview request.

## Example 1: Enforcing Stage Requests

The following example calculations show how you can use a negative value for `wm_priority` to ensure that stage requests have priority over archive requests. This example assumes the following:

- Several requests are sitting in the queue for 100 seconds.
- The default value `vsn_priority` is 1000.

[TABLE 5-7](#) shows how the total request priorities are calculated.

**TABLE 5-7** Request Priority Example

Priority	Calculation
Archive VSN with priority, LWM:	$1000 + (-200) + (1 \times 100) = 900$
Stage VSN with priority, LWM:	$1000 + 0 + (1 \times 100) = 1100$
Stage VSN without priority, LWM:	$0 + 0 + (1 \times 100) = 100$

## Example 2: Enforcing Archive Requests

When the environment is balanced between the importance of staging a file back to the user and the importance of getting new files archived to media, the biggest concern is exceeding the HWM. In this situation, if there are not enough files that have met their archive requirements to lower the percentage of the file system that is full, meeting the pending archive requests is the best way to keep the file system from filling up.

In this situation, the `preview.cmd` file can be as simple as the following:

```
hwm_priority = 500.0
```

## Example 3: Prioritizing Requests by Media

Suppose you have a project-oriented environment in which specific users are working on groups of files that use specific VSNs and are segregated from other users. In this environment, certain projects might have higher priorities at certain times; hence, greater priority might be required from the available system storage resources. You can configure the `preview.cmd` file with the following directive to give users and their media the appropriate priority for media drives:

```
hwm_priority = 5000.0
```

Then, for every VSN in the priority user's group, enter the following information:

```
# chmed +p lt. VSN
```

Thereafter, every request that requires the specified VSN is placed above other pending mount requests in the preview queue.

Later, to deprioritize the user's media, enter the following reverse command for every VSN:

```
# chmed -p lt. media-type
```

---

**Note** – A request for a select group of VSNs always takes precedence in the preview request queue if the `chmed(1M)` command's `p` flag is set.

---

## Example 4: Complex Prioritization

Assume that there are two Sun StorEdge SAM-FS file systems with the following requirements:

- No request should sit too long in the queue (*age\_priority*).
- When one of the file systems is below the LWM, staging requests should take precedence.
- When one of the file systems is above the LWM but below the HWM, it is not necessary to prioritize archive or stage requests one over the other.

[CODE EXAMPLE 5-5](#) shows the affected directives.

### CODE EXAMPLE 5-5 Directives

```
lwm_priority = -200.0
lhwm_priority = 0.0
hlwm_priority = 0.0
```

The other directives remain unchanged.

When one of the file system goes over the HWM, archive requests take priority.

Suppose that both file systems are over the HWM and it is more important to prevent the second file system (for example, *samfs2*) from filling up. This might occur if, for example, *samfs1* is a user working file system and *samfs2* is the critical-system file system.

[CODE EXAMPLE 5-6](#) shows a *preview.cmd* file that prioritizes requests according to the requirements in the preceding list.

### CODE EXAMPLE 5-6 A *preview.cmd* File Showing Complex Prioritization

```
age_priority = 100.0
vsn_priority = 20000.0
lhwm_priority = -200.0
hlwm_priority = -200.0
fs = samfs1
hwm_priority = 1000.0
fs = samfs2
hwm_priority = 5000.0
```



# Recycling

---

Recycling is the process of reclaiming space on archive volumes. The recycler works with the archiver to reclaim the space occupied by unused archive copies. As users modify files, the archive copies associated with the old versions can be purged from the system. The recycler identifies the volumes with the largest proportions of expired archive copies and directs the movement of unexpired copies to different volumes. If only expired copies exist on a given volume, a site-defined action is taken. For example, such a volume can be relabeled for immediate reuse or exported to offsite storage, thus keeping a separate historical record of file changes. Users are unaware of the recycling process as it relates to their data files.

This chapter describes the recycling process and directives. It includes the following topics:

- [“Recycling Process Overview” on page 143](#)
- [“Using Recycling Directives” on page 145](#)
- [“Planning Recycling Operations” on page 148](#)

---

## Recycling Process Overview

The recycler keeps the amount of space consumed by expired archive copies to a minimum as defined by site-specified parameters. At any time, the space on a given archive volume consists of the following:

- Current data, consisting of archive images that are active currently.
- Expired data, consisting of archive images that are no longer active currently.
- Free space, consisting of space that is not being used by currently active or expired archive images.

The capacity of a volume is the total amount of space for data on a volume. For example, a 10-gigabyte tape volume with 3 gigabytes written to it has a capacity of 10 gigabytes and 7 gigabytes of free space.

New or newly labeled archive media starts out with all its capacity as free space. As data is archived to the media, the amount of free space decreases and the amount of current data increases.

As archived files in the file system are changed or removed, their archive images expire and they move from the current data classification to the expired data classification. The physical space used by these images remains the same; there is simply no longer a file in the file system pointing to that space. Only when space is recycled can these images be removed and the space they occupy become free. The goal of the recycler is to transform space used by expired data into free space without losing any current data.

You initiate recycling by entering the `sam-recycler(1M)` command either manually or through a `cron(1)` job. [TABLE 6-1](#) shows recycling methods.

**TABLE 6-1** Recycling Methods and Media Types

Recycling Method	Media and Notes
By automated library	Removable media cartridges. When you archive by library, you put recycling directives in the <code>recycler.cmd</code> file.
By archive set	Removable media cartridges and disk. When you archive by archive set, you put all recycling directives in the <code>archiver.cmd</code> file.

As [TABLE 6-1](#) shows, you can recycle either by library or by archive set. If you are archiving to disk, you can recycle only by archive set.

The recycler and the archiver work together, as follows:

1. The recycler marks all the current (valid) archive images that are present on a volume with the `rearchive` attribute.
2. If you are archiving to removable media, the recycler marks the selected archive volume with the `recycle` attribute. This prevents the archiver from writing any more archive images to the volume.
3. The archiver moves all the marked images to another volume. This operation is called *rearchiving*. After the archiver moves the current archive images from the old volume to the new volume, the old volume contains only free space and expired space. If you are archiving to removable media cartridges, you can relabel and reuse the cartridge. If you are archiving to disk, the recycler removes the file that contains the expired archive images.

The recycler is designed to run periodically. It performs as much work as it can each time it is invoked. The recycler has to finish marking copies for rearchiving before the archiver can rearchive the files.

Sometimes expired archive images, with the `rearchive` attribute set, remain on media. This can happen under the following conditions:

- The archiver does not run after the recycler marks expired archive images.
- Media is not available for the archiver to use when moving the unexpired archive images.
- There are miscellaneous archiver anomalies.

Between executions, the recycler keeps state information in the library catalogs and the inodes. During the recycling process, you can use the `s1s(1)` command and its `-D` option to display information about a file. The output from the `s1s(1)` command shows whether or not a file is scheduled for rearchiving.

---

## Using Recycling Directives

The `recycler.cmd` file accepts the directives described in the following sections:

- [“Specifying a Log File: The `logfile` Directive” on page 145](#)
- [“Preventing Recycling: The `no\_recycle` Directive” on page 146](#)
- [“Specifying Recycling for an Entire Automated Library: The `Library` Directive” on page 146](#)

### Specifying a Log File: The `logfile` Directive

The `logfile` directive specifies a recycler log file. This directive has the following format:

```
logfile = filename
```

For *filename*, specify the path to the log file.

The following is an example of a `logfile=` directive line:

```
logfile=/var/adm/recycler.log
```

## Preventing Recycling: The `no_recycle` Directive

The `no_recycle` directive enables you to prevent recycling of volumes. To specify the VSNs, you use regular expressions and one or more specific media types.

This directive has the following format:

```
no_recycle media-type VSN-regexP [ VSN-regexP ... ]
```

**TABLE 6-2** Arguments for the `no_recycle` Directive

Argument	Meaning
<i>media-type</i>	A media type from the <code>mcf(4)</code> man page.
<i>VSN-regexP</i>	One or more space-separated regular expressions to describe the volumes. For information, see the <code>regex(5)</code> man page or see <a href="#">“File Name search-criterion Using Pattern Matching: -name regex” on page 61</a> .

By specifying a media type, you can prevent the recycling of volumes stored on a particular type of media. One or more *VSN-regexP* specifications enable you to identify specific cartridges to be excluded from recycling.

For example, the following directive line excludes from recycling any tape volumes whose VSN identifiers begin with DLT:

```
no_recycle lt DLT.*
```

## Specifying Recycling for an Entire Automated Library: The `library` Directive

The `library` directive enables you to specify various recycling parameters for the VSNs associated with a specific library.

This directive has the following format:

```
library parameter [ parameter ... ]
```

For *library*, specify the library’s name as specified in the family set field of the `mcf(4)` file.

For *parameter*, specify one or more space-separated *parameter* keywords from [TABLE 6-3](#).

**TABLE 6-3** Library Directive *parameter* Values

<i>parameter Value</i>	<b>Meaning</b>
-dataquantity <i>size</i>	Maximum amount of data that the recycler can schedule for rearchiving in its efforts to clear volumes of useful data. Default is 1 gigabyte.
-hwm <i>percent</i>	Library high water mark. Default is 95.
-ignore	Directive that prevents volumes in this library from being recycled. This directive is useful during testing of the <code>recycler.cmd</code> file.
-mail <i>email-address</i>	E-mail addresses to which recycling email messages are to be sent. By default, no email is sent.
-mingain <i>value</i>	Minimum VSN gain. Default is 50.
-vsncount <i>count</i>	Maximum number of recycled volumes to be counted. Default is 1.

For example, consider the following directive line:

```
gr47 -hwm 85 -ignore -mail root -mingain 40
```

It specifies the following for library `gr47`:

- The library should be considered for recycling when the volumes in the library are 85 percent full.
- The minimum percent gain is 40 percent.
- Only one volume is to be recycled. This is also a default setting.
- Recycling messages are emailed to `root`.

In addition, no more than 1 gigabyte is to be rearchived. This is the default, so it is not specified in the `recycler.cmd` file.

---

# Planning Recycling Operations

Before configuring the recycler, note the following:

- Directives in the `archiver.cmd` file control recycling by archive set. Directives in the `recycler.cmd` file control recycling by library. In addition, the `recycler.cmd` file controls general recycler behavior. For information on recycler directives, see [“Using Recycling Directives” on page 145](#).
- Do not recycle volumes that contain removable media files. You create removable media files by using the `request(1)` command. A volume with removable media files can never be drained.
- Do not run the recycler while performing maintenance on a Sun StorEdge SAM-FS file system. The recycler uses the `.inodes` file and the `mcf` file to help identify files that are current or expired and the devices associated with a file system. Absence of proper information in these files can cause current archived data to appear as expired and be recycled.
- All Sun StorEdge SAM-FS file systems must be mounted when the recycler is run. If you are recycling from online disk, the file system that contains the disk volumes must be mounted and the host system must be accessible.

The recycler is not enabled by default. You must initiate recycling by entering the `sam-recycler(1M)` command. When the recycler is initiated, the default recycler settings specified in [“Specifying Recycling for an Entire Automated Library: The Library Directive” on page 146](#) take effect. For more information on the recycler, see the `sam-recycler(1M)` man page.

Configuring the recycler involves the tasks described in the following sections, in this order:

1. [“Creating a recycler.cmd File” on page 149](#)
2. [“Editing the archiver.cmd File” on page 151](#)
3. [“Running the Recycler” on page 152](#)
4. [“Creating a crontab File for the Recycler” on page 154](#)
5. [“Removing `-recycle\_ignore` and `ignore` Parameters” on page 154](#)
6. [“Creating a recycler.sh File” on page 154](#)

If you are archiving to cartridges in a library, this process involves creating a `recycler.cmd` file and, optionally, editing the `archiver.cmd` file. If you are archiving to disk, editing the `archiver.cmd` file.

The following procedures describe configuring the recycler for any archive media using the `recycler.cmd` and `archiver.cmd` files.

## Creating a `recycler.cmd` File

Perform this step if you are recycling archive copies on cartridges in a library.

---

**Note** – Even if you are recycling by archive set, you still should configure each library in the `recycler.cmd` file. This ensures that VSNs that do not fall into an archive set can be recycled if needed.

---

The `recycler.cmd` file contains general recycling directives and can also contain directives for each library in the Sun StorEdge SAM-FS environment. A typical `recycler.cmd` file contains the following directive lines:

- A `logfile=` directive line to specify a recycler log file. The system writes recycling messages and recycling reports to this file.
- One or more directive lines for each library that contains volumes to be recycled. This line must contain the family set name (from the `mcf` file) for the library being recycled. This identifies the library to the recycler. For information on the recycling directive, see [“Using Recycling Directives” on page 145](#).

Because you are creating the `recycler.cmd` line and it has not yet been tested, use the `ignore` keyword. You remove the `ignore` keyword in a later step in this process.

To create a `recycler.cmd` file, perform the following steps:

1. Become superuser.
2. Use `vi(1)` or another editor to open file `/etc/opt/SUNWsamfs/recycler.cmd`.
3. Add one or more directives described in this chapter to control recycler activity.
4. Save and close the file.

Alternatively, you can create a `recycler.cmd` file by using File System Manager software. For more information, see the File System Manager online help.

### Example `recycler.cmd` File

[CODE EXAMPLE 6-1](#) shows an example of a `recycler.cmd` file.

**CODE EXAMPLE 6-1** Example `recycler.cmd` File

```
logfile = /usr/tmp/recycler.log
stk30 -hwm 51 -mingain 60 -ignore -mail root
```

The following sections describe the parameters specified in [CODE EXAMPLE 6-1](#).

### *The -hwm 51 Parameter*

By specifying a high water mark, you can set the percentage of media usage below which recycling cannot occur. This percentage is the ratio of the used space in the library to its total capacity. As an example, a library that holds ten 20-gigabyte tapes, three of them 100 percent full and the remaining seven each 30 percent full, has the following media utilization percentage:

$$((3 * 1.00 + 7 * 0.30) * 20G) / (10 * 20G) * 100\% = 51\%$$

Note that this calculation does not distinguish between current data and expired data. It only addresses the amount of media used.

In this example, if the utilization percentage is 51 percent or less, the recycler does not automatically select any of the automated library's VSNs for recycling.

---

**Note** – You can force a VSN to be recycled by using the following command to set the recycling flag:

```
# chmed +c lt.VSN
```

When the **+c** flag is set, the archiver does not write any more archive images to the volume. The **+c** flag can be viewed through the **samu(1M)** utility. For more information, see the **chmed(1M)** and **samu(1M)** man pages. For information on using the **samu(1M)** operator utility, see the *Sun StorEdge QFS Configuration and Administration Guide*.

---

### *The -mingain 60 Parameter*

The minimum VSN gain percentage sets a lower limit on the amount of space to be gained by recycling a cartridge. For example, if a cartridge in an automated library is 95 percent current data and 5 percent expired data, the gain obtained by recycling the cartridge would be only 5 percent. It might not be worth moving the other 95 percent to retrieve this space. Setting the minimum gain to 6 percent or more inhibits the recycler from automatically selecting this VSN.

### *The -ignore Parameter*

The **-ignore** parameter keeps the recycler from recycling a particular library. Use it when you are configuring the recycler.

## The `-mail` Parameter

The `-mail` parameter specifies that the recycler send mail when recycling occurs on a given library. The mail message has the following subject line:

```
Robot robot-name recycle
```

TABLE 6-2 shows sample message bodies.

### CODE EXAMPLE 6-2 Sample Recycling Messages

```
I will recycle VSN vsn.
Cannot find any candidate VSN in this media changer.
Previously selected VSN vsn is not yet finished recycling.
Previously selected VSN vsn is now finished recycling. It will now
be post-recycled.
```

## Editing the `archiver.cmd` File

If you are archiving to disk, you must edit the `archiver.cmd` file in order to recycle.

If you are recycling by library, this step is optional.

- **To edit the `archiver.cmd` file, follow the steps described in “To Create or Modify an `archiver.cmd` File and Propagate Your Changes” on page 44.**

Alternatively, you can edit the `archiver.cmd` file by using the File System Manager. For more information, see the File System Manager online help.

To enable recycling by archive set, you must add archive set recycling directives between the `params` and `endparams` directives. TABLE 6-4 shows the archive set recycling directives that you can use.

TABLE 6-4 Archive Set Recycling Directives

Directive	Function
<code>-recycle_dataquantity size</code>	Limits the amount of data that the recycler can schedule for rearchiving in its efforts to clear volumes of useful data.
<code>-recycle_hwm percent</code>	Sets the high water mark percentage.
<code>-recycle_ignore</code>	Prevents the archive set from being recycled.
<code>-recycle_mailaddr mail-address</code>	Sends recycler messages to the specified mail address.

**TABLE 6-4** Archive Set Recycling Directives (*Continued*)

Directive	Function
<code>-recycle_mingain percent</code>	Limits recycling to VSNs that would increase their free space by at least the specified percentage.
<code>-recycle_vsncount count</code>	Limits the number of volumes to be rearchived to the specified value.
<code>-rearch_stage_copy copy-number</code>	Allows staging for rearchiving to take place from selected (faster) copies.

For more information about archiver directives, see Chapter 3 or see the `archiver.cmd(4)` man page.

## Running the Recycler

### 1. Issue the `sam-recycler(1M)` command.

The recycler reads the `recycler.cmd` file.

### 2. Examine the standard output log, Sun StorEdge SAM-FS log, and `/var/adm/messages` for any error messages from the recycler.

Correct your files if errors appear.

[CODE EXAMPLE 6-3](#) shows a sample recycler log file for recycling removable media cartridges.

**CODE EXAMPLE 6-3** Recycler Log File Example for Removable Media Cartridges

```
===== Recycler begins at Wed Dec 12 14:05:21 2001 =====
Initial 2 catalogs:
0 Family: m160 Path: /var/opt/SUNWsamfs/catalog/m160
Vendor: ADIC Product: Scalar 100
SLOT ty capacity space vsn
0 at 25.0G 25.0G CLN005
1 at 48.5G 6.1G 000003
2 at 48.5G 32.1G 000004
3 at 48.5G 35.1G 000005
4 at 48.5G 44.6G 000044
5 at 48.5G 45.1G 000002
6 at 48.5G 45.9G 000033
7 at 48.5G 48.5G 000001
Total Capacity: 364.8G bytes, Total Space Available: 282.3G bytes
```

**CODE EXAMPLE 6-3** Recycler Log File Example for Removable Media Cartridges (*Continued*)

```
Volume utilization 22%, high 95% VSN_min 50%
Recycling is ignored on this robot.
1 Family: hy                      Path: /var/opt/SUNWsamfs/catalog/historian
Vendor: Sun SAM-FS                Product: Historian
SLOT                               ty    capacity      space vsn
  (no VSNs in this media changer)
Total Capacity: 0 bytes, Total Space Available: 0 bytes
Volume utilization 0%, high 95% VSN_min 50%
Recycling is ignored on this robot.
8 VSNs:

-----Status-----    ---Archives---    -----Percent-----    m160
                        Count    Bytes    Use Obsolete Free    Library:Type:VSN
no-data VSN             0      0      0    87    13    m160:at:000003
no-data VSN             0      0      0    33    67    m160:at:000004
no-data VSN             0      0      0    27    73    m160:at:000005
no-data VSN             0      0      0     8    92    m160:at:000044
no-data VSN             0      0      0     7    93    m160:at:000002
no-data VSN             0      0      0     5    95    m160:at:000033
empty VSN               0      0      0     0    100   m160:at:CLN005
empty VSN               0      0      0     0    100   m160:at:000001
Recycler finished.
===== Recycler ends at Wed Dec 12 14:05:32 2001 =====
```

[CODE EXAMPLE 6-4](#) shows a sample recycler log file for recycling disk archive files.

**CODE EXAMPLE 6-4** Recycler Log File Example for Disk Archive Files

```
---Archives---    -----Percent-----
-----Status-----    Count    Bytes    Use Obsolete Free    Library:Type:VSN
new candidate       0      0      0    41    59    <none>:dk:disk01
677 files recycled from VSN disk01 (mars:/sam4/copy1)
0 directories recycled from VSN disk01 (mars:/sam4/copy1)
```

## Creating a crontab File for the Recycler

If the system is performing as expected, you are ready to make a crontab entry for the superuser to run the recycler periodically, every two hours or more, depending on your site's conditions.

For instructions on creating a crontab entry, see the `cron(1M)` man page.

The following example entry in root's crontab file specifies that the cron daemon run the recycler every five minutes after the hour for every odd-numbered hour:

```
5 1,3,5,7,9,11,13,15,17,19,21,23 * * * /opt/SUNWsamfs/sbin/sam-recycler
```

## Removing `-recycle_ignore` and `ignore` Parameters

As an alternative to the following procedure, you can use the File System Manager. For more information, see the File System Manager online help.

1. Use `vi(1)` or another editor to remove the `-recycle_ignore` parameters from the `archiver.cmd` file.
2. Use `vi(1)` or another editor to remove the `ignore` parameters from the `recycler.cmd` files.

You are now recycling.

## Creating a `recycler.sh` File

Create a `recycler.sh` file if you are recycling archive copies on removable media cartridges. If you are archiving only to disk, do not perform this step.

The recycler executes the `recycler.sh` script when all the current images from a VSN have been rearchived to another VSN. You should determine your site requirements for dispensing with recycled cartridges. Some sites choose to relabel and reuse the cartridges; others choose to remove the cartridges from the automated library to use later for accessing historical files.

The recycler calls the `/opt/SUNWsamfs/scripts/recycler.sh` script with the following arguments:

```
Media type: $1 VSN: $2 Slot: $3 Eq: $4
```

For examples of the script, see the `recycler.sh(1M)` man page or `/opt/SUNWsamfs/examples/recycler.sh`. The latter shows how to relabel a recycled VSN and send mail to the superuser.

For more information, see the `recycler(1M)` and `recycler.sh(1M)` man pages.



## Using the Sun SAM-Remote Software

---

The Sun SAM-Remote client and the Sun SAM-Remote server form a client/server implementation that enables libraries and other removable media devices to be shared between Sun StorEdge SAM-FS host systems. Sun SAM-Remote enables you to configure multiple storage clients that archive and stage files from a centralized tape library or magneto-optical library. For example, if you have host systems on a network that spans a large geographical area, files created in one city can be archived to cartridges in a library located miles away.

This chapter includes the following sections:

- [“Sun SAM-Remote Software Overview” on page 157](#)
- [“Configuring the Sun SAM-Remote Software” on page 162](#)
- [“Recycling With the Sun SAM-Remote Software” on page 176](#)

---

## Sun SAM-Remote Software Overview

The following topics are covered in this overview:

- [“Features” on page 158](#)
- [“Requirements” on page 159](#)
- [“Limitations” on page 159](#)
- [“Client and Server Interactions” on page 160](#)

# Features

FIGURE 7-1 shows an environment configured with two Sun SAM-Remote host system servers. Each has two clients.

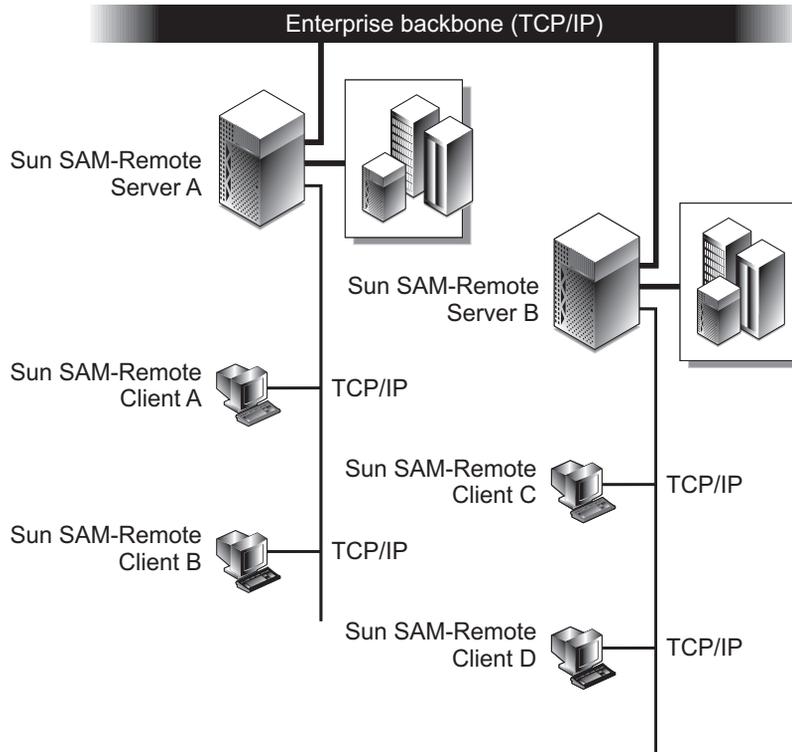


FIGURE 7-1 Sun SAM-Remote Servers and Clients

Sun SAM-Remote software provides the following advantages:

- Enables you to configure remote sharing of an expensive removable media resource, such as a library, between two or more Sun SAM-Remote clients.
- Enables clients to migrate data to a server.
- Enables multiple Sun StorEdge SAM-FS servers to be hosts to one another. In a Sun SAM-Remote environment, the server is the host system that is configured with an equipment type of `ss` in the `mcf` file.

You can configure the Sun SAM-Remote server and clients to provide multiple archive copies between two or more Sun Solaris host systems. For example, you can configure two Solaris systems running Sun StorEdge SAM-FS software as both a Sun SAM-Remote server and a Sun SAM-Remote client to each other. Benefits of this

configuration include the ability to create local copies for each server with an additional archive copy of data on the other server. File systems can be shared between servers using standard NFS. In the event of a loss of access to the local library, Sun SAM-Remote software would automatically retrieve file data from the archive copy. Users of both servers would have uninterrupted access to their data, even if their primary storage library were unavailable.

## Requirements

Before attempting to configure a Sun SAM-Remote environment, make sure that your environment includes the following software and hardware:

- SPARC or x64 systems with licensed, installed, and operable Sun StorEdge SAM-FS 4U0 or later storage and archive management software packages.
- Host systems with identical Sun StorEdge SAM-FS software revision levels and identical patch collections installed. If some host systems have to be upgraded, see the *Sun StorEdge SAM-FS Installation and Upgrade Guide*.
- One host system to act as the Sun SAM-Remote server with at least one SAM-QFS file system installed upon it.
- A network connection running a TCP/IP connection between the clients and the server upon which the Sun StorEdge SAM-FS software is installed.

## Limitations

The storage and archive manager treats cartridges in a remote library no differently from the way it treats cartridges in a local library. The following information, however, indicates the limits of Sun SAM-Remote software:

- You can recycle media using Sun SAM-Remote, but you should attempt this only after thoroughly testing your environment. For more information, see [“Recycling With the Sun SAM-Remote Software” on page 176](#).
- Only one daemon on a Sun SAM-Remote client can communicate to the Sun SAM-Remote server.
- Sun StorEdge SAM-FS software, and therefore SAM-Remote, cannot operate on Sun StorEdge QFS clients in a shared Sun StorEdge QFS file system. When running on a server that is a metadata server for some Sun StorEdge QFS file systems and a client for other Sun StorEdge QFS file systems, Sun StorEdge SAM-FS software and SAM-Remote operate only on the file systems for which that server is a metadata server.

# Client and Server Interactions

The Sun SAM-Remote clients interact with the Sun SAM-Remote server using a TCP/IP connection. The network between the Sun SAM-Remote clients can be any network type supported by the Sun Solaris operating environment, such as Ethernet, Fast Ethernet, or Fibre Channel.

FIGURE 7-2 shows Sun SAM-Remote client and Sun SAM-Remote server interactions.

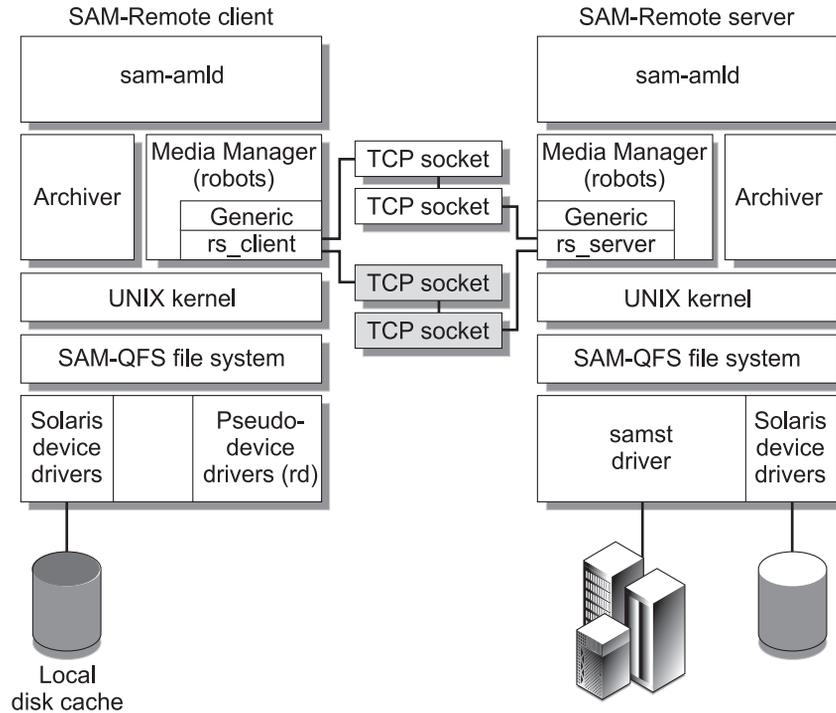


FIGURE 7-2 Sun SAM-Remote Server and Client Interactions

## Sun SAM-Remote Server Overview

The Sun SAM-Remote server consists of a full-capability Sun StorEdge SAM-FS storage management host and a Sun SAM-Remote server daemon that defines libraries to be shared among the clients. At least one SAM-QFS file system must be configured on the Sun SAM-Remote server.

You define a host system as a Sun SAM-Remote server by adding a line in the server system's `/etc/opt/SUNWsamfs/mcf` file with an equipment type of `ss`. You must provide a unique family set name for each server. Up to ten clients can be configured per daemon. To configure more than ten clients, add an additional remote server entry in the `mcf` file for each ten clients that you want to configure. For more information about the server daemon, see the `sam-remote(7)` man page.

## Sun SAM-Remote Client Overview

The Sun SAM-Remote client is a Sun StorEdge SAM-FS host system that establishes a Sun SAM-Remote client daemon containing a number of pseudo-devices.

You define a host system as a Sun SAM-Remote client by adding a line in the client system's `/etc/opt/SUNWsamfs/mcf` file with an equipment type of `sc`. For more information about the client daemon, see the `sam-remote(7)` man page.

A pseudo-device defines a network connection to an actual removable media device on the Sun SAM-Remote server. Pseudo-devices have an equipment type of `rd`, which is a mnemonic for *remote device*. You define the pseudo-devices in the Sun SAM-Remote client's `/etc/opt/SUNWsamfs/mcf` file. The Sun SAM-Remote daemon and pseudo-devices are associated with one particular server.

The Sun SAM-Remote daemon supports an unlimited number of pseudo-devices for each client. The actual number of pseudo-devices to be used by the client is configurable. When determining how many pseudo-devices should be configured per client, think of these devices as the number of simultaneous data transfers that can occur between the client and the server. As more pseudo-devices are defined, the possibility of increasing the total network traffic load increases. It is up to you, the system administrator, to determine the actual number of pseudo-devices needed for the system.

## Interaction Between the Sun SAM-Remote Server and the Sun SAM-Remote Client

The Sun SAM-Remote server daemon, `sam-serverd`, listens for the clients on port 1000. You can configure a different port in the Sun Solaris `/etc/services` directory with a service name of `rmtsam`. When a Sun SAM-Remote client connects to the Sun SAM-Remote server, the `sam-serverd` daemon establishes a connection on another port and communicates this port number to that client, using the defined port. The socket size is passed to the client. The socket size is configurable and is described in more detail in the [“Configuring the Sun SAM-Remote Software” on page 162](#).

## Library Catalogs

The Sun SAM-Remote library catalog is a subset of the catalog located on the Sun SAM-Remote server. The client catalog is updated in real time. The slots allotted to a Sun SAM-Remote client catalog are controlled only by the Sun SAM-Remote server.

Upon initialization, the system builds a client catalog and passes it to the Sun SAM-Remote client based on information from the Sun SAM-Remote server catalog file. After the connection between the host and client is established, media available to the client is flagged as available. If the connection between the client and server is lost, the media on the client side is flagged as unavailable. You can view the media availability through the `samu(1M) v` display. The information that appears in the `samu(1M) v` display on the client is a subset of that which appears in the `v` display on the server. It is therefore a good idea to access the media catalog through the `samu(1M) v` display on Sun SAM-Remote server. For more information about the Sun SAM-Remote server client file, see [“Configuring the Sun SAM-Remote Software” on page 162](#). For information on using the `samu(1M)` operator utility, see the *Sun StorEdge QFS Configuration and Administration Guide*.

Changes to the catalog are passed between hosts as necessary. Any changes in the server catalog that involve a media type associated with a client are passed to the client, and the client catalog is updated.

## Archiving

Sun SAM-Remote archive processing is the same as Sun StorEdge SAM-FS archive processing. The Sun SAM-Remote client makes a mount request to be added to the server’s mount request table. The client then waits for the server to respond with a message indicating that the media is mounted. Archiving begins when the media is available.

---

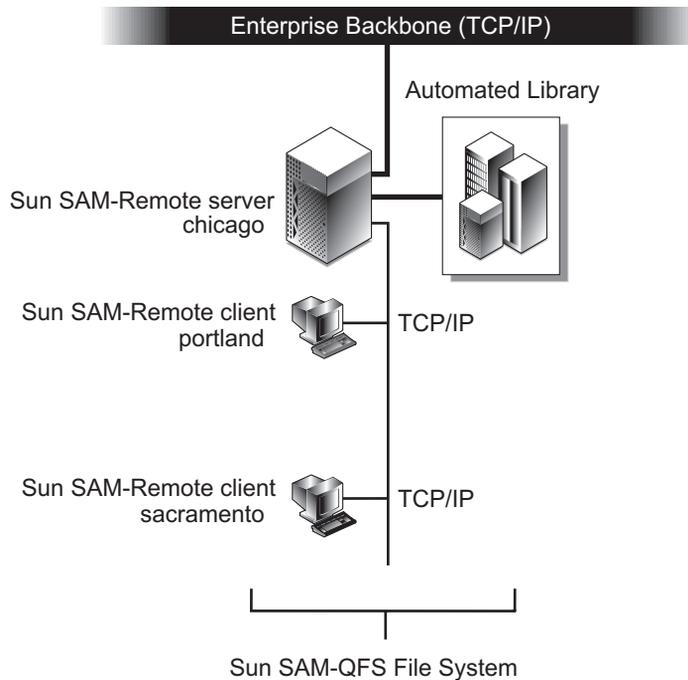
# Configuring the Sun SAM-Remote Software

This section explains how to perform an initial configuration of the Sun SAM-Remote server and client software. It includes the following sections:

- [“Example Configuration” on page 163](#)
- [“Configuring the Software” on page 163](#)

# Example Configuration

[FIGURE 7-3](#) depicts the sample configuration used in this chapter's procedures. The examples in this chapter show how to configure a Sun SAM-Remote server called *chicago*.



**FIGURE 7-3** Example Sun SAM-Remote Configuration

The Sun StorEdge SAM-FS file systems on *portland* and *sacramento* use *chicago* as their Sun SAM-Remote server.

## Configuring the Software

The following procedures explain how to configure the Sun SAM-Remote software on a Sun SAM-Remote server and on one or more Sun SAM-Remote clients. These procedures must be performed in the order described in the following sections:

1. [“To Log In to the Potential Server and Client Hosts”](#) on page 164
2. [“To Verify Client and Server Configurations”](#) on page 164

3. [“To Edit the mcf Files” on page 166](#)
4. [“To Define a Sun SAM-Remote Client” on page 168](#)
5. [“To Define a Sun SAM-Remote Server in the Server’s mcf File” on page 168](#)
6. [“To Create the Sun SAM-Remote Server Configuration File” on page 169](#)
7. [“To Enable Archiving” on page 172](#)

## ▼ To Log In to the Potential Server and Client Hosts

Follow these steps for the potential server and all potential client hosts.

### 1. Log in to the Sun SAM-Remote server as the superuser.

You must have superuser access to the server system on which the Sun Sun SAM-Remote software is to be installed.

### 2. Log in to the Sun SAM-Remote clients as the superuser.

You must have superuser access to the client system or systems on which the Sun SAM-Remote software is to be installed.

## ▼ To Verify Client and Server Configurations

To ensure that you have the required software levels installed, follow these steps on each system to be configured as part of a Sun SAM-Remote environment.

### 1. Issue the `pkginfo(1M)` command with its `-l` option, and examine the output.

[CODE EXAMPLE 7-1](#) shows sample output from the `pkginfo(1M)` command.

**CODE EXAMPLE 7-1** Using `pkginfo(1)`

```
portland# pkginfo -l SUNWsamfs
  PKGINST:  SUNWsamfs
  NAME:     Sun SAM-FS and Sun SAM-QFS software Solaris 2.8
  CATEGORY: system
  ARCH:    sparc
  VERSION: 4.0.5,REV=5.8.2003.01.12
  VENDOR:  Sun Microsystems, Inc.
  PSTAMP:  boomerang-20020712183351
  INSTDATE: Jan 20 2003 07:30
  HOTLINE: Please contact your local service provider
  STATUS:  completely installed
```

**CODE EXAMPLE 7-1** Using `pkginfo(1)` (*Continued*)

```
FILES:      489 installed pathnames
           12 shared pathnames
           1 linked files
           51 directories
           179 executables
           35813 blocks used (approx)
portland#
```

You must have the same release and revision level of Sun StorEdge SAM-FS software level installed on all client and server hosts to be configured as part of a Sun SAM-Remote environment.

In the example output shown in [CODE EXAMPLE 7-1](#), you can see that the server is running software version 4U0.5, and any systems included in an environment with this server would also have to be running 4U0.5.

**2. Issue the `showrev(1M)` command with its `-p` option, and examine the output.**

[CODE EXAMPLE 7-2](#) shows sample output from the `showrev(1M)` command.

**CODE EXAMPLE 7-2** Using `showrev(1M)`

```
portland# showrev -p | grep SUNWsamfs
Patch: 113546-07 Obsoletes: Requires: Incompatibles: Packages:
SUNWsamfs
portland#
```

You must have the same patch collection installed on all client and server hosts to be configured as part of the Sun SAM-Remote environment.

In the example output shown in [CODE EXAMPLE 7-2](#), you can see that the server is running patch 113546-07, and any systems included in an environment with this server would also have to be running patch 113546-07.

If the information from the `pkginfo(1)` command reveals that all systems to be included in the Sun SAM-Remote environment are running the same software release level and same patch level, you do not need to do anything.

In contrast, some systems are running earlier versions of the software or patches, you must upgrade all systems to the latest software levels. Using [CODE EXAMPLE 7-1](#) as an example, if you are running a Sun StorEdge SAM-FS version earlier than version 4U0.5 on any system, you must upgrade to at least 4U0.5.

For information about performing software upgrades, see the *Sun StorEdge SAM-FS Installation and Upgrade Guide*.

## ▼ To Edit the mcf Files

1. From the Sun SAM-Remote server, stop the Sun StorEdge SAM-FS functions.
  - a. Issue the `samcmd(1M)` command with its `idle eq` option to idle each removable media drive under the control of the Sun StorEdge SAM-FS software.

```
# samcmd idle eq
```

For `eq`, specify the equipment ordinal of the removable media drive being addressed, as defined in the `mcf` file.

For more information about the `samcmd(1M)` command, see the `samcmd(1M)` man page.

Alternatively, you can also idle the drives by using the `samu(1M)` operator utility. For information on using the `samu(1M)` operator utility, see the *Sun StorEdge QFS Configuration and Administration Guide*.

---

**Note** – The drives in your Sun StorEdge SAM-FS environment should be idled before you issue the `samd stop` command. This enables the archiver, stager, and other processes to complete current tasks. This also enables the cartridges to be unloaded and put into their storage slots.

---

- b. Issue the `samd(1M)` command with its `stop` option to stop the `sam-amld` daemon and its child processes.

```
# samd stop
```

The `samd(1M)` command is installed in `/opt/SUNWsamfs/sbin`.

2. On each client, use `vi(1)` or another editor to edit the existing Sun StorEdge SAM-FS `/etc/opt/SUNWsamfs/mcf` file.

The goal of this step is to define the host as a Sun SAM-Remote client. [CODE EXAMPLE 7-3](#) shows the edited `mcf` file on client `portland`. The `mcf` file defines a file system and shows the Sun SAM-Remote client `portland` being defined to the Sun SAM-Remote server `chicago`.

In this chapter's example, the same configuration process must be completed for client `sacramento`. For this system, edit the `mcf` file and copy the last set of lines from `portland`'s `mcf` file to `sacramento`'s `mcf` file. These are the lines that define the host to `chicago` as a Sun SAM-Remote client.

**CODE EXAMPLE 7-3** mcf File on portland

```
# mcf file on portland
#
# Sun StorEdge QFS file system
#
# Equipment          Eq   Eq  Family    Dev  Additional
# Identifier         Ord  Ty  Set       St   Parameters
# =====          ===  ==  =====  ==  =====
samfs1              1   ms  samfs1    on
/dev/dsk/c1t1d0s0   10  md  samfs1    on  /dev/rdisk/c1t1d0s0
/dev/dsk/c1t2d0s0   12  md  samfs1    on  /dev/rdisk/c1t2d0s0
#
# Define Sun SAM-Remote Client portland to Sun SAM-Remote server chicago
#
/etc/opt/SUNWsamfs/rmt200 200  sc  chicagoss on /var/opt/SUNWsamfs/catalog/tcat
/dev/samrd/rd0         201  rd  chicagoss on
/dev/samrd/rd1         202  rd  chicagoss on
```

The `mcf` entry on the client consists of a single-line entry for the Sun SAM-Remote client and a pseudo-device entry for each device you want to configure. These entries follow the syntax as defined in the `mcf(4)` man page.

The first set of entries defines a Sun StorEdge QFS file system.

The second set of entries defines the Sun SAM-Remote client, `portland`, to the Sun SAM-Remote server, `chicago`. The first line defines the Sun SAM-Remote server itself, as described below.

- Equipment identifier, consisting of the path name of the client configuration file, which is created later in [“To Define a Sun SAM-Remote Client” on page 168](#).
- Equipment ordinal, consisting of a unique number from 1 through 65535.
- Equipment type, consisting of a two-letter mnemonic that identifies a Sun SAM-Remote client.
- Family set, consisting of the family set name of the daemon to be used on this particular server. A Sun SAM-Remote server can have one server daemon per client.
- Device state, either on or off.
- Additional parameters, an optional field consisting here of the path to the catalog file.

The last two entries in this `mcf` file define the Sun SAM-Remote pseudo-devices, as indicated by the `rd` equipment type. A pseudo-device defines a network connection to an actual device on the Sun SAM-Remote server. Pseudo-device entries are created when the system is rebooted. You can define an unlimited number of pseudo-devices.

## ▼ To Define a Sun SAM-Remote Client

The Sun SAM-Remote client's configuration file contains a single-line entry consisting of the name of the Sun SAM-Remote server. As shown in ["To Edit the `mcf` Files" on page 166 in Step 2](#), the full path name of this client configuration file is specified in the client's `mcf` file.

1. **On each client, use `vi(1)` or another editor to open a file to be known as the Sun SAM-Remote client configuration file.**

For example:

```
portland# vi /etc/opt/SUNWsamfs/rmt200
```

2. **Edit the file and include only the name of the Sun SAM-Remote server.**

[CODE EXAMPLE 7-4](#) shows the client configuration file on `portland` after you have edited it. It points to the Sun SAM-Remote server called `chicago`.

**CODE EXAMPLE 7-4** Client Configuration File

```
portland# cat /etc/opt/SUNWsamfs/rmt200
chicago
```

## ▼ To Define a Sun SAM-Remote Server in the Server's `mcf` File

---

**Note** – You must have at least one Sun StorEdge SAM-FS file system configured in the `mcf` file for the Sun SAM-Remote server.

---

- **On the Sun SAM-Remote server, use `vi(1)` or another editor to edit the existing Sun StorEdge SAM-FS `/etc/opt/SUNWsamfs/mcf` file.**

Suppose you edit the `mcf` file on server `chicago`. The resulting file defines a Sun StorEdge QFS file system and also defines `chicago` as a Sun SAM-Remote server.

[CODE EXAMPLE 7-5](#) shows the mcf file on chicago.

**CODE EXAMPLE 7-5** mcf File on chicago

```
# mcf file on Sun SAM-Remote server chicago:
# Eq Identifier Eq Ord  Eq Typ Fam Set Dev St  Addl Params
#
samfs1          1   ms    samfs1  on
/dev/dsk/c2t6d0s0 11  md    samfs1  on  /dev/rdisk/c2t6d0s0
/dev/dsk/c2t6d0s1 12  md    samfs1  on  /dev/rdisk/c2t6d0s1
#
# define a tape library that client portland can use:
/dev/samst/c0t3u0 100  rb    rb100   on  /var/opt/SUNWsamfs/catalog/rb100.cat
/dev/rmt/0cbn    101  tp    rb100   on
/dev/rmt/1cbn    102  tp    rb100   on
# Define Sun SAM-Remote server chicago
#
/etc/opt/SUNWsamfs/rmt200 50  ss      chicagoss  on
```

The syntax of entries is described in [“To Edit the mcf Files”](#) on page 166.

## ▼ To Create the Sun SAM-Remote Server Configuration File

The Sun SAM-Remote server configuration file defines the disk buffer characteristics and media to be used for each client. Ten clients can be configured per server daemon. If you want to support more clients, you must configure another Sun SAM-Remote server daemon as described previously in [“To Edit the mcf Files”](#) on page 166 (Step 2) and in [“To Define a Sun SAM-Remote Client”](#) on page 168.

1. On the server, use `vi(1)` or another editor to open a file to be known as the Sun SAM-Remote server configuration file.
2. Write the server configuration file.

[CODE EXAMPLE 7-6](#) shows an example server configuration file, `/etc/opt/SUNWsamfs/rmt200`, which resides on Sun SAM-Remote server chicago. This file defines clients portland and sacramento.

**CODE EXAMPLE 7-6** Server Configuration File rmt200

```
#
# Sun SAM-Remote server config file /etc/opt/SUNWsamfs/rmt200
#
portland
  media
  100 at (000031|000032|000034|000035|000037|000038)
  endmedia
#
```

**CODE EXAMPLE 7-6** Server Configuration File rmt200 (Continued)

```
sacramento
  media
  100 at (000131|000132|000134|000135|000137|000138)
  endmedia
```

As [CODE EXAMPLE 7-7](#) shows, a server configuration file consists of multiline entries for each client. A pound character (#) indicates a comment line. Anything to the right of a comment line is ignored.

[CODE EXAMPLE 7-7](#) shows the format for a Sun SAM-Remote server configuration file.

**CODE EXAMPLE 7-7** Server Configuration File Format

```
client_name
  [ parameter1 ]
  media
    eq media_type regex
    [ eq media_type regex ]
    [ . . . ]
  endmedia
```

The following steps show how to write the server configuration file.

**a. Write the *client\_name* field.**

The *client\_name* defines the network name for each client to be served by this invocation of the Sun SAM-Remote daemon. The first character in the *client\_name* must be the first character in the line. The *client\_name* can be specified as either the network name, an IP address, or a fully qualified domain name.

The *parameter* (if specified) and media specifications following a *client\_name*, and up to the next client definition, are specific to this client. The *parameter* and *media* definitions must be indented with white space or tab characters.

**b. (Optional) Write the *parameter* field.**

The parameter line is expressed in a *keyword = value* pair. You can use the *parameter* field to specify the network block size. The *net\_block\_size* parameter specifies the network block size to be used by this client's socket, in kilobytes. The format for this parameter is as follows:

```
net_blk_size=size
```

For *size*, specify an integer from  $4 \leq size \leq 64$ . The default is 4, which specifies 4096 bytes.

The *parameter* line must be indented with white space or tab characters

**c. Write the `media` and `endmedia` keyword fields.**

The `media` and `endmedia` keywords are required in the server configuration file. They define the media archive volumes that a client can use. These media associations are specified as follows:

**CODE EXAMPLE 7-8** The Media Specification in the Server Configuration File

```
media
    eq media_type (regex)
    [ eq media_type (regex) ]
    [ . . . ]
endmedia
```

The `media` and `endmedia` keywords delimit the media definition area of the Sun SAM-Remote server configuration file. The `eq media_type regex` lines are the media definition lines. The *media* definitions must be indented with white space or tab characters. The *regex* data must be enclosed by parentheses.

The elements of the media type specification are as follows:

Argument	Definition
<i>eq</i>	The equipment ordinal of a library. Network attached libraries with mixed media can have more than one <code>eq <i>media-type</i> <i>regex</i></code> line, so specify a different <code>eq <i>media-type</i> <i>regex</i></code> line for each media type.
<i>media-type</i>	The two-character specific media type, such as <code>it</code> . The generic media type specifications that are valid in the <code>mcf</code> file are not valid for the <i>media_type</i> specification. For information about valid media types, see the <code>mcf(4)</code> man page. Specify more than one media definition line if you have a network attached library with more than one media type. For example, the following is a valid media type definition: media 100 <code>lt (VSN1)</code> 100 <code>lt (VSN2)</code> endmedia
<i>regex</i>	The volume serial names (VSNs) of the cartridges to which the files will be archived. Each VSN specified must be expressed as an extended regular expression and the VSNs must be enclosed by parentheses. For information about extended regular expressions, see the <code>egrep(1)</code> man page. For information about regular expressions, see the <code>regcomp(3C)</code> man page.

---

**Note** – Do not allow the same physical media cartridges to be used by more than one client. In addition, if the Sun SAM-Remote server has its own file system outside of the Sun SAM-Remote environment, it is not recommended that a cartridge be used by both the client and the server.

---

## ▼ To Enable Archiving

The following steps enable archiving and complete the configuration process.

### 1. Verify the `archiver.cmd` file on the client.

Depending on your configuration, you might need to perform the following tasks:

- Make sure that the VSNs defined in the server configuration file are assigned to the correct archive sets in the `archiver.cmd` file.
- Remove the following directives from the `archiver.cmd` file on the Sun SAM-Remote client if these directives apply to archive sets to be archived to the library connected to the Sun SAM-Remote server:
  - `-tapenonstop`
  - `-offline_copy direct`

### 2. Issue the `samd(1M)` command with its `start` option to start the Sun StorEdge SAM-FS processes on the server and on the clients.

To ensure that the new configuration files on the server and clients are read, you must start or restart your Sun StorEdge SAM-FS software.

Enter the following command on the clients and the server:

```
server# samd start
```

For more complete instructions about starting and restarting Sun StorEdge SAM-FS, see the *Sun StorEdge SAM-FS Installation and Upgrade Guide*.

### 3. Invoke `samu(1M)` on the server and the clients.

The goal of this step is to verify the connection between hosts. Use the `samu(1M)` utility's `s` and `R` displays to show the status of Sun SAM-Remote connections. For more information on `samu(1M)`, see the `samu(1M)` man page or see the *Sun StorEdge QFS Configuration and Administration Guide*.

**CODE EXAMPLE 7-9** shows the `samu(1M)` status `s` display on the Sun SAM-Remote client `portland`. Note the device type `sc`, which represents the Sun SAM-Remote client. The message below that line indicates that a connection with the server `chicago` has been established.

**CODE EXAMPLE 7-9** Client `samu(1M)` `s` Display

```

Device status          samu   4.0.5 Wed May 02 14:44:44
License: License never expires.
ty   eq state  device_name          fs status  pos
ms   1  on    samfs1                1 m-----
md   10 on    /dev/dsk/c1t1d0s0          1 -----
md   12 on    /dev/dsk/c1t2d0s0          1 -----
s9   35 on    /dev/samst/c0t5u0              35 m-----r
      move complete
lt   36 on    /dev/rmt/0cbn                35 -----p
      empty
lt   37 on    /dev/rmt/1cbn                35 -----p
      empty
lt   38 on    /dev/rmt/2cbn                35 --l-----r
      idle
lt   39 on    /dev/rmt/3cbn                35 --l-----r
      idle
sc   200 on   /etc/opt/SUNWsamfs/rmt200          200 -----r
      server chicago connected
rd   201 on   /dev/samrd/rd0                    200 -----r
rd   202 on   /dev/samrd/rd1                    200 -----r
hy   203 on   historian                        203 -----

```

**CODE EXAMPLE 7-10** shows the `samu(1M)` status `s` display on the Sun SAM-Remote server `chicago`. Note the device type `ss`, which represents the Sun SAM-Remote server. This display indicates that this system is a Sun SAM-Remote server.

**CODE EXAMPLE 7-10** Server samu(1M) s Display on chicago

```
Device status          samu  4.0.5 Tue Apr 24 14:49:43
License: License never expires.
ty    eq state  device_name          fs status  pos
ms    1 on     samfs1              1 m-----
md    11 on    /dev/dsk/c2t6d0s0      1 -----
md    12 on    /dev/dsk/c2t6d0s1      1 -----
ss    50 on    /etc/opt/SUNWsamfs/rmt200  50 -----r
sl    100 on   /dev/samst/c0t3u0      100 m-----r
at    101 on   /dev/rmt/0cbn          100 -----p
      initializing
at    102 on   /dev/rmt/1cbn          100 -----p
      initializing
hy    103 on   historian              103 -----
```

**CODE EXAMPLE 7-11** shows the samu(1M) Sun SAM-Remote R display from the Sun SAM-Remote server chicago.

**CODE EXAMPLE 7-11** Server samu(1M) R Display on chicago

```
Remote server eq: 50          addr: 00001ca0 4.0.5 Wed May 02
14:55:37
message:

Client: portland
client index - 0
network block size - 4096
max file size - 0           flags - c0000000
min file size - 8
```

If you have multiple Sun SAM-Remote clients, you can scroll through the clients by pressing the CONTROL-f key sequence.

In [CODE EXAMPLE 7-11](#), the connected client is named `portland`. The `client_index` field indicates that this client is the zero of a possible 0 through 9 clients defined for this server daemon. The maximum file size, minimum file size, and network block size are listed in bytes. Flags indicate the state of the connection, as shown in [TABLE 7-1](#):

**TABLE 7-1** The `samu(1M)` R Display Flags

Flag	Meaning
0x00000000	No connection.
0xc0000000	A connection has been established.

**4. From the server, use the `samu(1M)` utility's `v` display to ensure that the catalog is available on the clients.**

For each client, you should be able to view the available Sun SAM-Remote catalog. From `samu(1M)`, enter the following:

```
:v eq
```

For `eq`, specify the equipment ordinal of the Sun SAM-Remote client daemon as defined in the `mcf` file.

[CODE EXAMPLE 7-12](#) shows a `samu(1M)` display from `chicago` indicating the volumes that `portland` can access.

**CODE EXAMPLE 7-12** Available Volumes As Viewed From `chicago`

```
Robot VSN catalog by slot : eq 200 samu 4.0.5 Wed May 02 15:24:13
count 32
slot      access      time   count  use  flags      ty vsn
  1      2003/01/02  10:40    0    0% -il-o-b-R-U-  at 000032
  2      2003/01/02  11:41    0    0% -il-o-b-R---  at 000034
  3      2003/01/02  12:42   170  91% -il-o-b-----  at 000035
  4      2003/01/02  13:43    20    7% -il-o-b-----  at 000037
  5      2003/01/02  14:44    0    0% -il-o-b-----  at 000038
  6      2003/01/02  13:41    0    0% -il-o-b-----  at 000031
```

5. From each client, issue the `archiver(1M)` command and its `-A` option.

In this step, you verify that archiving is taking place from the client to the server. This command enables a listing to be written from the archiver, including the VSNs from the server. For information about this command, see the `archiver(1M)` man page.

If files are not archiving, see the *Sun StorEdge SAM-FS Troubleshooting Guide*.

---

## Recycling With the Sun SAM-Remote Software

This section contains information about recycling with Sun SAM-Remote. Sun Microsystems recommends recycling in a Sun SAM-Remote environment only under the very specific circumstances described here.

Because the recycling process involves freeing space on cartridges for more data, it is possible for the recycler to destroy important data on archive cartridges if the recycling process is not configured properly.

---

**Note** – These restrictions are not enforced by the Sun StorEdge SAM-FS software.

---

To avoid data loss, it is essential that you adhere to the following restrictions:

- Before using the recycler in a Sun SAM-Remote environment you must have a complete understanding of each step of the recycler. Executing commands in the wrong order, or on the wrong system, can result in an irreversible loss of data. Make sure you have analyzed a command's actions before executing any command, such as `tplabel(1M)`, that can delete data on the Sun SAM-Remote client or the Sun SAM-Remote server.
- Recycling activities on the Sun SAM-Remote server and the Sun SAM-Remote client must not overlap. The result could be accidental relabeling of cartridges and irreversible loss of data.
- You must not recycle cartridges that contain removable media files.
- In a Sun SAM-Remote client and server environment, the client and server are unaware of each other's file systems, data files, and inode files. Therefore, the server and the client each must have exclusive use of a certain set of cartridges. Neither should ever use the other's cartridges.

You can prevent accidental recycling of VSNs used by Sun SAM-Remote clients by creating a `no_recycle` list in the Sun SAM-Remote server's `/etc/opt/SUNWsamfs/recycler.cmd` file. However, be careful of using the

`chmed(1M)` command's `+c` option on volumes in a `no_recycle` list. When you use this command to set the recycling flag (`+c`) on a volume, that action overrides the `no_recycle` list in the `/etc/opt/SUNWsamfs/recycler.cmd` file.

- You must not attempt to recycle volumes on the Sun SAM-Remote server and Sun SAM-Remote client on the same day.

Recycling in a Sun SAM-Remote environment should occur only if the following conditions are present:

- Each VSN in the system is used by one client system or by the server. There cannot be files from multiple systems on any VSN.
- No Sun SAM-Remote client has catalog entries for any VSNs other than those VSNs containing that client's archive images. The *regex* values in the server configuration file's media definition lines (the *eq media-type regex* lines) must agree with the volumes specified in the client catalog. In addition, the *regex* specifications in the client catalogs cannot specify the same volumes.
- The archiving is performed on an archive set basis. When you are using Sun SAM-Remote, recycling must be performed by archive set, not by library.

The following subsections describe two methods for enabling recycling using a Sun SAM-Remote client and server. The methods are as follows:

- [“Recycling in a Sun SAM-Remote Environment—Method 1” on page 177](#)
- [“Recycling in a Sun SAM-Remote Environment—Method 2” on page 200](#)

## Recycling in a Sun SAM-Remote Environment—Method 1

The procedures in this section describe one method for enabling recycling in a Sun SAM-Remote environment in which the server is named `sky` and the client is named `zeke`.



---

**Caution** – Use the recycler in a Sun SAM-Remote environment only after following the steps in this procedure completely and only after testing your configuration to verify that recycling is taking place correctly.

---

### Configuration Files for Server `sky`

The server must have Sun SAM-Remote configuration information in its `mcf` file and in its server configuration file. The following code examples show these files.

**CODE EXAMPLE 7-13** shows the mcf file on server sky.

**CODE EXAMPLE 7-13** The mcf File on Server sky

```
# This is the mcf file for the server (sky).
# The server parameters file (rmt1000) points
#   back to the correct automated library's equipment number
#   (70) for the ADIC Scalar 1000.
#
samfs1          100   ma   samfs1   on
/dev/dsk/c0t0d0s5 110   mm   samfs1   on   /dev/rdisk/c0t0d0s5
/dev/dsk/c3t2d0s3 120   mr   samfs1   on   /dev/rdisk/c3t2d0s3
/dev/dsk/c3t2d0s4 121   mr   samfs1   on   /dev/rdisk/c3t2d0s4
samfs2          139   ma   samfs2   on
/dev/dsk/c3t4d0s3 140   mm   samfs2   on   /dev/rdisk/c3t4d0s3
/dev/dsk/c3t4d0s4 141   mr   samfs2   on   /dev/rdisk/c3t4d0s4
# ADIC Scalar 1000
/dev/samst/c0t0u0 70   rb   adic1   -   /var/opt/SUNWsamfs/catalog/adic1
/dev/rmt/0bn     71   at   adic1   on
/dev/rmt/1bn     72   at   adic1   on
/dev/rmt/2bn     73   at   adic1   on
/dev/rmt/3bn     74   at   adic1   on
/dev/rmt/4bn     75   at   adic1   on
/dev/rmt/5bn     76   at   adic1   on
/dev/rmt/11bn    77   at   adic1   on
/dev/rmt/10bn    78   at   adic1   on
/dev/rmt/9bn     79   at   adic1   on
/dev/rmt/8bn     80   at   adic1   on
/dev/rmt/7bn     81   at   adic1   on
/dev/rmt/6bn     82   at   adic1   on
# Define Sun SAM-Remote server skyrs
/etc/opt/SUNWsamfs/rmt1000 1000 ss skyrs on
```

**CODE EXAMPLE 7-14** shows the server configuration file on server sky.

**CODE EXAMPLE 7-14** The Server Configuration File on Server sky

```
# Server configuration file /etc/opt/SUNWsamfs/rmt1000 on sky.
# The eq of the automated library MUST match the eq of the
# automated library that you want to use in the mcf file.
zeke
  media
  70 at 00002[0-9]
endmedia
```

## Configuration Files for Client zeke

The client must have Sun SAM-Remote configuration information in its `mcf` file and in its client configuration file. The following code examples show these files.

[CODE EXAMPLE 7-15](#) shows the `mcf` file on client zeke.

**CODE EXAMPLE 7-15** The `mcf` File on Client zeke

```
# mcf file for client (zeke)
#
samfs1          10  ms  samfs1  on
/dev/dsk/c1t3d0s0  11  md  samfs1  on  /dev/rdisk/c1t3d0s0
/dev/dsk/c1t3d0s1  12  md  samfs1  on  /dev/rdisk/c1t3d0s1
/dev/dsk/c1t3d0s3  13  md  samfs1  on  /dev/rdisk/c1t3d0s3

# Define a StorageTek L20 with 1 drive and 20 slots (including cap)
/dev/samst/c0t2u0  50  rb  stk_l20  on  /var/opt/SUNWsamfs/catalog/L20_cat
/dev/rmt/0hbn     51  lt  stk_l20  on

# Define zeke as a Sun SAM-Remote client using sky as the server
/etc/opt/SUNWsamfs/sky 200  sc  skyrs   on  /var/opt/SUNWsamfs/catalog/sky_cat
/dev/samrd/rd0       201  rd  skyrs   on
/dev/samrd/rd1       202  rd  skyrs   on
/dev/samrd/rd2       203  rd  skyrs   on
/dev/samrd/rd3       204  rd  skyrs   on
```

[CODE EXAMPLE 7-16](#) shows the client configuration file on client zeke.

**CODE EXAMPLE 7-16** The Client Configuration File on Client zeke

```
# cat /etc/opt/SUNWsamfs/sky
# File /etc/opt/SUNWsamfs/sky on Sun SAM-Remote client zeke:
sky
```

### ▼ To Configure Recycling—Method 1

The procedure for configuring the recycling process includes a test for archiving and recycling. Because of the testing period, this procedure can take a day or two to complete, depending on how frequently files are archived and recycled.

---

**Note** – Do not use the `chmed(1M)` command on the server to set the recycling flag (+c) for a client VSN. That action overrides the `no_recycle` list in the `/etc/opt/SUNWsamfs/recycler.cmd` file on the server.

---

### 1. Read about the recycler in Chapter 6.

Using the recycler in a Sun SAM-Remote environment requires a complete understanding of the steps in the recycling process. If you have not already familiarized yourself with the recycling process, take time now.

### 2. Make sure that the Sun SAM-Remote client and server are configured properly and that archiving is occurring.

For more information on configuring and verifying your Sun SAM-Remote environment, see [“Configuring the Sun SAM-Remote Software” on page 162](#), which contains detailed information about configuring the Sun SAM-Remote client and server. That procedure includes steps for ensuring that archiving is taking place.

### 3. Edit the `archiver.cmd` file on the client system and add recycling directives.

In this example, the recycling is performed by archive set, not by library. The directives specifying that recycling be done by archive set must appear in the `archiver.cmd` file.

[CODE EXAMPLE 7-17](#) shows the `archiver.cmd` file on client `zeke`. This file has been edited to communicate with the recycler.

#### CODE EXAMPLE 7-17 The `archiver.cmd` File on Client `zeke`

```
# This is file /etc/opt/SUNWsamfs/archiver.cmd
# on Sun SAM-Remote client zeke.
#
# wait
logfile = /var/opt/SUNWsamfs/archiver/archiver.log
trace = /var/opt/SUNWsamfs/trace/archiver all
interval = 1m
no_archive tmp
no_archive .
archmax = lt 2G
archmax = at 5G
drives = skyrs 4 # use up to four drives for remote archiving.
fs = samfs1
    1 4h
archiveset testdir0
    1 1m
    2 1m
defaultset .
    1 1m
    2 1m
```

**CODE EXAMPLE 7-17** The archiver.cmd File on Client zeke (Continued)

```
params
# Start with mingain high to reduce workload.
# If you need more recycling, reduce mingain.
# If too much recycling, increase High Water Mark.
archiveset.1 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
archiveset.1 -recycle_ignore
defaultset.1 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
defaultset.1 -recycle_ignore

# Remote directives.
# Use up to three drives per archive set.
# Load will split to two drives at 100m, to three drives at 150m.
archiveset.2 -drives 3 -drivemin 50m
defaultset.2 -drives 3 -drivemin 50m

# Remote directives.
# Start with mingain high to reduce workload.
# If you need more recycling, reduce mingain.
# If too much recycling, increase High Water Mark.
archiveset.2 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
archiveset.2 -recycle_ignore
defaultset.2 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
defaultset.2 -recycle_ignore
endparams

vsns
samfs1.1    lt 000173      # local copy.
archiveset.1 lt ^CEL      # local copy.
archiveset.2 at 00002[0-4] # remote copy, sky ait-2
                                     # tapes 20 through 24.
defaultset.1 lt ^CSM     # local copy.
defaultset.2 at 00002[5-9] # remote copy, sky ait-2
                                     # tapes 25 through 29.
endvsns
```

The directives shown in [CODE EXAMPLE 7-17](#) do the following:

- The `-recycle_hwm` directive sets the library's high water mark for the archive set. When the utilization of the VSNs exceeds this percentage, recycling of the archive set begins.
- The `-recycle_ignore` directive is inserted only temporarily. This directive prevents recycling from occurring until you have configured and tested your environment. You can remove this directive in a later step.
- The `-recycle_mingain` directive is set high to ensure efficiency by limiting the amount of work needed to regain space.

- The `-recycle_vsncount 1` directive specifies that the recycler drain one VSN at a time. When the first VSN is drained, a second is selected to begin draining. At any given moment, there is one VSN in the queue to be relabeled and one VSN in the queue to be drained. As a result, recycling does not overwhelm the system.
4. **Edit the `recycler.cmd` file on the client and specify a log file to receive recycling log output.**

[CODE EXAMPLE 7-18](#) shows the `recycler.cmd` file on client `zeke`, which has been edited to specify a recycler log file.

**CODE EXAMPLE 7-18** The `recycler.cmd` File on Client `zeke`

```
#
# This is the /etc/opt/SUNWsamfs/recycler.cmd file
# on client zeke.
#
logfile = /var/opt/SUNWsamfs/log/recycler
```

5. **Verify that the `archiver.cmd` file on the server is written to specify recycling by archive set.**

When using Sun SAM-Remote, you must specify that recycling be performed on an archive set basis, not by library. The directives specifying that recycling be done by archive set must appear in the `archiver.cmd` file.

[CODE EXAMPLE 7-19](#) shows the `archiver.cmd` file on server `sky`. This file specifies archiving by archive set.

**CODE EXAMPLE 7-19** The `archiver.cmd` File on Server `sky`

```
# This is the archiver.cmd for the server (sky).
#
# Number of drives: 10
# Number of Mounted Filesystems: 1
# Number of Tests per Filesystem: 1
# Number of Archive Copies per Test: 2
#wait
#trace = /var/opt/SUNWsamfs/trace/archiver all
```

**CODE EXAMPLE 7-19** The `archiver.cmd` File on Server sky (Continued)

```
logfile = /var/opt/SUNWsamfs/log/archiver
interval = 1m
no_archive .
archmax = at 5G
drives = adicl 6
fs = samfs1
    1 4h
testset testdir0
    1 1m
    2 1m
allsam1 .
    1 1m
    2 1m
params

allsam1.1 -drives 4 -drivemin 50m
allsam1.1 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
allsam1.1 -recycle_ignore
allsam1.2 -drives 4 -drivemin 50m
allsam1.2 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
allsam1.2 -recycle_ignore
testset.1 -drives 4 -drivemin 50m
testset.1 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
testset.1 -recycle_ignore
testset.2 -drives 4 -drivemin 50m
testset.2 -recycle_hwm 60 -recycle_mingain 90 -recycle_vsncount 1
testset.2 -recycle_ignore
endparams
vsns
samfs1.1 at 000000
allsam1.1 at 00000[1-5] # vsns 1 through 5.
allsam1.2 at 00000[6-9] # vsns 6 through 9.
testset.1 at 00001[0,4] # vsns 10 and 14.
testset.2 at 00001[5,9] # vsns 15 and 19.
endvsns
```

**6. Edit the `recycler.cmd` file on the server.**

Modify the file to specify the following items:

- A `recycler` log file to receive output from the recycler.
- A `no_recycle` directive for the Sun SAM-Remote client's VSNs. The Sun SAM-Remote client is configured to write its copy 2 archive copies to cartridges in the Sun SAM-Remote server's library. The `no_recycle` directive is necessary to prevent the VSNs being used by the Sun SAM-Remote client for archiving from being recycled by the Sun SAM-Remote server.

[CODE EXAMPLE 7-20](#) shows the `recycler.cmd` file on server `sky`, which has been edited to specify a recycler log file.

**CODE EXAMPLE 7-20** The `recycler.cmd` File on Server `sky`

```
#
# This is the /etc/opt/SUNWsamfs/recycler.cmd file
# on Sun SAM-Remote server sky.
#
logfile = /var/opt/SUNWsamfs/recycler/recycler.log
adicl -ignore
no_recycle at 00002[0-9] # Prevents VSNs assigned to zeke from
                        # being recycled.
```

## 7. Use the `sam-recycler(1M)` command to test the recycler on the Sun SAM-Remote client.

Run the recycler on the Sun SAM-Remote client system. This is a test to see if the recycler properly acknowledges the devices and VSNs specified in the configuration files.

This testing is important, because if the recycler detects that the system on which it is running has no archive images on a particular VSN listed in any of that system's catalogs (including the historian catalog), the `recycler.sh` script can call for the cartridge to be labeled. Labeling a cartridge destroys all data on the cartridge. There is no communication between the Sun SAM-Remote client and the Sun StorEdge SAM-FS servers to inform each side of the presence of archive copies. All such information is provided locally from local Sun StorEdge SAM-FS file systems.

For example, you can use the following command to perform the initial test of the recycler:

```
zeke# sam-recycler -dvx
```

The recycler runs and logs its activity to the recycler log file. The recycler log file is defined in the `recycler.cmd` file. For more information about the `sam-recycler(1M)` command, see the `sam-recycler(1M)` man page.

## 8. Examine the recycler log file.

You are looking for the following message:

```
Recycling is ignored on this archive set.
```

CODE EXAMPLE 7-21 shows a sample log file.

**CODE EXAMPLE 7-21** Recycler Log File on Client zeke

```
# recycler.log from client zeke.
===== Recycler begins at Mon Jun  4 09:49:41 2001 =====
Initial 7 catalogs:
0 Family: stk_l20                Path: /var/opt/SUNWsamfs/catalog/L20_cat
  Vendor: STK                    Product: L20
  SLOT      ty      capacity      space vsn
    0        lt      33.0G          33.0G 000173
    1        lt      32.8G          44.1M CEL170
    2        lt      33.0G          33.0G CEL139
    4        lt      32.8G          16.8G CFC504
    5        lt      33.0G          33.0G CFC503
    6        lt      32.9G           0    CSM689
    7        lt      32.9G          19.6G CSM690
    8        lt      33.0G          33.0G CSM691
    9        lt      33.0G          33.0G CSM692
   10        lt      10.0G          10.0G CLN018
   11        lt      33.0G          33.0G 000766
Total Capacity: 339.2G bytes, Total Space Available: 244.3G bytes
Volume utilization 27%, high 95% VSN_min 50%
Recycling is ignored on this robot.

1 Family: skyrs                  Path: /var/opt/SUNWsamfs/catalog/sky_cat
  Vendor: (NULL)                 Product: (NULL)
  SLOT      ty      capacity      space vsn
    0        at      48.5G          23.3G 000020
    1        at      23.8G          23.8G 000021
    2        at      48.5G          48.5G 000022
    3        at      48.5G          48.5G 000023
    4        at      48.5G          48.5G 000024
    5        at      48.5G           2.6G 000025
    6        at      48.5G          361.4k 000026
    7        at      48.5G          48.5G 000027
    8        at      48.5G          48.5G 000028
    9        at      48.5G           0    000029
Total Capacity: 460.8G bytes, Total Space Available: 292.5G bytes
Volume utilization 36%, high 95% VSN_min 50%
Recycling is ignored on this robot.
```

**CODE EXAMPLE 7-21** Recycler Log File on Client zeke (Continued)

```
2 Family: hy                               Path: /var/opt/SUNWsamfs/catalog/historian
Vendor: Sun SAM-FS                         Product: Historian
SLOT          ty    capacity             space vsn
  (no VSNs in this media changer)
Total Capacity: 0 bytes, Total Space Available: 0 bytes
Volume utilization 0%, high 95% VSN_min 50%
Recycling is ignored on this robot.

3 Family: defaultset.1                     Path: /etc/opt/SUNWsamfs/archiver.cmd
Vendor: Sun SAM-FS                         Product: Archive set
SLOT          ty    capacity             space vsn
  0           lt    33.0G             33.0G 000766
  1           lt    33.0G             33.0G 000173
  2           lt    32.9G             0     CSM689
  3           lt    32.9G             19.6G CSM690
  4           lt    33.0G             33.0G CSM691
  5           lt    33.0G             33.0G CSM692
Total Capacity: 197.6G bytes, Total Space Available: 151.5G bytes
Volume utilization 23%, high 60% VSN_min 90%
Recycling is ignored on this archive set.

4 Family: defaultset.2                     Path: /etc/opt/SUNWsamfs/archiver.cmd
Vendor: Sun SAM-FS                         Product: Archive set
SLOT          ty    capacity             space vsn
  0           lt    32.9G             0     CSM689
  1           at    48.5G             23.3G 000020
  2           at    23.8G             23.8G 000021
  3           at    48.5G             2.6G 000025
  4           at    48.5G             361.4k 000026
  5           at    48.5G             48.5G 000027
  6           at    48.5G             48.5G 000028
  7           at    48.5G             0     000029
Total Capacity: 348.0G bytes, Total Space Available: 146.8G bytes
Volume utilization 57%, high 60% VSN_min 90%
Recycling is ignored on this archive set.

5 Family: archiveset.1                     Path: /etc/opt/SUNWsamfs/archiver.cmd
Vendor: Sun SAM-FS                         Product: Archive set
SLOT          ty    capacity             space vsn
  0           lt    32.8G             44.1M CEL170
  1           lt    32.8G             16.8G CFC504
  2           lt    33.0G             33.0G CFC503
Total Capacity: 98.6G bytes, Total Space Available: 49.8G bytes
Volume utilization 49%, high 60% VSN_min 90%
Recycling is ignored on this archive set.
```

**CODE EXAMPLE 7-21** Recycler Log File on Client zeke (Continued)

```

6 Family: archiveset.2          Path: /etc/opt/SUNWsamfs/archiver.cmd
Vendor: Sun SAM-FS              Product: Archive set
SLOT          ty      capacity      space vsn
  0           at      48.5G        23.3G 000020
  1           at      23.8G        23.8G 000021
  2           at      48.5G        48.5G 000022
  3           at      48.5G        48.5G 000023
  4           at      48.5G        48.5G 000024
Total Capacity: 218.0G bytes, Total Space Available: 192.8G bytes
Volume utilization 11%, high 60% VSN_min 90%
Recycling is ignored on this archive set.

```

21 VSNs:

```

---Archives---      -----Percent-----      defaultset.1
-----Status-----      Count      Bytes      Use Obsolete Free      Library:Type:VSN
in multiple sets      0           0           0    100      0      stk_l20:lt:CSM689
partially full      111        2.8G        8     31       61      stk_l20:lt:CSM690
empty VSN            0           0           0     0       100     stk_l20:lt:000173
empty VSN            0           0           0     0       100     stk_l20:lt:CSM691
empty VSN            0           0           0     0       100     stk_l20:lt:CSM692
empty VSN            0           0           0     0       100     stk_l20:lt:000766

```

```

---Archives---      -----Percent-----      defaultset.2
-----Status-----      Count      Bytes      Use Obsolete Free      Library:Type:VSN
no-data VSN          0           0           0    100      0      skyrs:at:000029
no-data VSN          0           0           0    99       1      skyrs:at:000026
partially full      111        2.8G        6     88       6      skyrs:at:000025
empty VSN            0           0           0     0       100     skyrs:at:000028
empty VSN            0           0           0     0       100     skyrs:at:000027

```

```

---Archives---      -----Percent-----      archiveset.1
-----Status-----      Count      Bytes      Use Obsolete Free      Library:Type:VSN
no-data VSN          0           0           0     99       1      stk_l20:lt:CEL170
partially full      677        2.3G        8     40       52      stk_l20:lt:CFC504
empty VSN            0           0           0     0       100     stk_l20:lt:CFC503

```

```

---Archives---      -----Percent-----      archiveset.2
-----Status-----      Count      Bytes      Use Obsolete Free      Library:Type:VSN
in multiple sets      0           0           0     51       49      skyrs:at:000020
empty VSN            0           0           0     0       100     skyrs:at:000022
empty VSN            0           0           0     0       100     skyrs:at:000023
empty VSN            0           0           0     0       100     skyrs:at:000024
in multiple sets      0           0           0     0       100     skyrs:at:000021

```

**CODE EXAMPLE 7-21** Recycler Log File on Client zeke (Continued)

```
---Archives---      -----Percent-----      stk_l20
-----Status-----      Count      Bytes      Use Obsolete Free      Library:Type:VSN
empty VSN              0          0          0      0      100      stk_l20:1t:CLN018
partially full         13         80.3k      0      0      100      stk_l20:1t:CEL139
Recycler finished.
===== Recycler ends at Mon Jun  4 09:49:53 2001 =====
```

**9. Issue the `sam-recycler(1M)` command from the Sun SAM-Remote server to verify that the recycler is not recycling any VSNs reserved for the Sun SAM-Remote client.**

For example:

```
zeke# sam-recycler -dvx
```

The preceding command runs the recycler and writes its activity to the recycler log file. For more information about the `sam-recycler(1M)` command, see the `sam-recycler(1M)` man page.

[CODE EXAMPLE 7-22](#) shows a sample recycler log file.

**CODE EXAMPLE 7-22** The Recycler Log File

```
# recycler.log file from server sky.
===== Recycler begins at Mon Jun  4 09:50:44 2001 =====
Initial 6 catalogs:
0 Family: adic1          Path: /var/opt/SUNWsamfs/catalog/adic1
  Vendor: ADIC          Product: Scalar 1000
  SLOT      ty      capacity      space vsn
  0          at      1.3G          1.2G 000001
  1          at      1.3G          1.3G 000002
  2          at      1.3G          1.3G 000004
  3          at      48.5G         0    000010
  4          at      48.5G         0    000011
  5          at      48.5G         43.5G 000018
  6          at      48.5G         0    000019
  7          at      48.5G         23.3G 000020
  8          at      23.8G         23.8G 000021
  9          at      48.5G         48.5G 000022
  10         at      48.5G         48.5G 000023
  11         at      48.5G         48.5G 000024
  12         at      48.5G         2.6G 000025
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
13          at          48.5G          361.4k 000026
14          at          48.5G          48.5G 000027
15          at          48.5G          48.5G 000028
16          at          48.5G           0    000029
17          at          1.3G          1.3G 000005
18          at          48.5G          48.5G 000016
19          at          23.8G          23.8G CLN001
20          at          23.8G          23.8G CLN002
21          at          23.8G          23.8G CLN004
22          at          23.8G          23.8G CLN003
23          at          48.5G          421.6M 000015
24          at          1.3G          1.3G 000000
25          at          48.5G           0    000013

26          at          1.3G          1.3G 000003
27          at          48.5G          43.6G 000007
28          at          48.5G          41.8G 000008
29          at          48.5G          46.9G 000006
30          at          48.5G          48.3G 000009
31          at          48.5G           0    000014
32          at          48.5G           0    000012
33          at          48.5G          40.1G 000017
```

Total Capacity: 1.2T bytes, Total Space Available: 708.7G bytes  
Volume utilization 43%, high 95% VSN\_min 50%  
Recycling is ignored on this robot.

```
1 Family: hy                      Path: /var/opt/SUNWsamfs/catalog/historian
Vendor: Sun SAM-FS                Product: Historian
SLOT          ty    capacity      space vsn
  (no VSNs in this media changer)
Total Capacity: 0 bytes, Total Space Available: 0 bytes
Volume utilization 0%, high 95% VSN_min 50%
Recycling is ignored on this robot.
```

```
2 Family: testset.1              Path: /etc/opt/SUNWsamfs/archiver.cmd
Vendor: Sun SAM-FS                Product: Archive set
SLOT          ty    capacity      space vsn
  0           at    48.5G          0    000010
  1           at    48.5G          0    000014
Total Capacity: 97.1G bytes, Total Space Available: 0 bytes
Volume utilization 100%, high 60% VSN_min 90%: *** Needs recycling ***
Recycling is ignored on this archive set.
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
3 Family: testset.2          Path: /etc/opt/SUNWsamfs/archiver.cmd
  Vendor: Sun SAM-FS        Product: Archive set
SLOT          ty      capacity      space vsn
   0          at      48.5G         0 000019
   1          at      48.5G        421.6M 000015
Total Capacity: 97.1G bytes, Total Space Available: 421.6M bytes
Volume utilization 99%, high 60% VSN_min 90%: *** Needs recycling ***
Recycling is ignored on this archive set.
```

```
4 Family: allsam1.1        Path: /etc/opt/SUNWsamfs/archiver.cmd
  Vendor: Sun SAM-FS        Product: Archive set
SLOT          ty      capacity      space vsn
   0          at      1.3G         1.2G 000001
   1          at      1.3G         1.3G 000002
   2          at      1.3G         1.3G 000004
   3          at      1.3G         1.3G 000005
   4          at      1.3G         1.3G 000003
Total Capacity: 6.5G bytes, Total Space Available: 6.3G bytes
Volume utilization 3%, high 60% VSN_min 90%
Recycling is ignored on this archive set.
```

```
5 Family: allsam1.2        Path: /etc/opt/SUNWsamfs/archiver.cmd
  Vendor: Sun SAM-FS        Product: Archive set
SLOT          ty      capacity      space vsn
   0          at      48.5G        43.6G 000007
   1          at      48.5G        41.8G 000008
   2          at      48.5G        46.9G 000006
   3          at      48.5G        48.3G 000009
Total Capacity: 194.2G bytes, Total Space Available: 180.6G bytes
Volume utilization 6%, high 60% VSN_min 90%
Recycling is ignored on this archive set.
```

```
Need to select candidate for media changer testset.1 to free up 39.8G bytes.
Quantity of data to move limited to (no limit) bytes and 1 VSNs.
Checking 000010. Need to free 39.8G, quantity limit: (no limit), VSN count: 1.
VSN is in correct media changer... good.
VSN is not already recycling... good.
VSN has no request files... good.
VSN has no 'archive -n' files...good.
VSN was not specified as "no_recycle" in recycler.cmd file... good.
VSN does not exceed VSN count limit... good.
VSN does not exceed data quantity limit... good.
VSN meets minimum gain requirement.
Recycling is ignored on this media changer - VSN not marked for recycling.
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
Checking 000014. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN is in correct media changer... good.
  VSN is not already recycling... good.
  VSN has no request files... good.
  VSN has no 'archive -n' files...good.
  VSN was not specified as "no_recycle" in recycler.cmd file... good.
  VSN exceeds VSN count limit - skipped.
Checking 000019. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000015. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.

Checking 000001. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000003. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000004. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000005. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000002. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000008. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000007. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.

Checking 000006. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000009. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000011. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000029. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000013. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000012. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
Checking 000026. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000025. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000020. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000017. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000018. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking CLN003. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.

Checking 000021. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000022. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000027. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000028. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000023. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000024. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000016. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.

Checking CLN001. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking CLN002. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking CLN004. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
Checking 000000. Need to free 0E, quantity limit: (no limit), VSN count: 0.
VSN not in correct media changer.
No candidate was found in this media changer.

Need to select candidate for media changer testset.2 to free up 38.8G bytes.
Quantity of data to move limited to (no limit) bytes and 1 VSNs.
Checking 000010. Need to free 38.8G, quantity limit: (no limit), VSN count: 1.
VSN not in correct media changer.
Checking 000014. Need to free 38.8G, quantity limit: (no limit), VSN count: 1.
VSN not in correct media changer.
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
Checking 000019. Need to free 38.8G, quantity limit: (no limit), VSN count: 1.
  VSN is in correct media changer... good.
  VSN is not already recycling... good.
  VSN has no request files... good.
  VSN has no 'archive -n' files...good.
  VSN was not specified as "no_recycle" in recycler.cmd file... good.
  VSN does not exceed VSN count limit... good.
  VSN does not exceed data quantity limit... good.
  VSN meets minimum gain requirement.
  Recycling is ignored on this media changer - VSN not marked for recycling.

Checking 000015. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN is in correct media changer... good.
  VSN is not already recycling... good.
  VSN has no request files... good.
  VSN has no 'archive -n' files...good.
  VSN was not specified as "no_recycle" in recycler.cmd file... good.
  VSN exceeds VSN count limit - skipped.

Checking 000001. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000003. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000004. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000005. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000002. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.

Checking 000008. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000007. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000006. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000009. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000011. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000029. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
Checking 000013. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000012. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000026. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000025. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000020. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000017. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.

Checking 000018. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking CLN003. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000021. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000022. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000027. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000028. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000023. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.

Checking 000024. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000016. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking CLN001. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking CLN002. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking CLN004. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
Checking 000000. Need to free 0E, quantity limit: (no limit), VSN count: 0.
  VSN not in correct media changer.
No candidate was found in this media changer.
34 VSNs:
```

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

	---Archives---	-----Percent-----	testset.1
-----Status-----	Count	Bytes	Use Obsolete Free Library:Type:VSN
no-data VSN	0	0	0 100 0 adic1:at:000010
no-data VSN	0	0	0 100 0 adic1:at:000014
	---Archives---	-----Percent-----	testset.2
-----Status-----	Count	Bytes	Use Obsolete Free Library:Type:VSN
no-data VSN	0	0	0 100 0 adic1:at:000019
partially full	677	2.3G	5 93 2 adic1:at:000015
	---Archives---	-----Percent-----	allsam1.1
-----Status-----	Count	Bytes	Use Obsolete Free Library:Type:VSN
partially full	97	173.8M	1 9 90 adic1:at:000001
no-data VSN	0	0	0 2 98 adic1:at:000003
no-data VSN	0	0	0 2 98 adic1:at:000004
empty VSN	0	0	0 0 100 adic1:at:000005
empty VSN	0	0	0 0 100 adic1:at:000002
	---Archives---	-----Percent-----	allsam1.2
-----Status-----	Count	Bytes	Use Obsolete Free Library:Type:VSN
no-data VSN	0	0	0 13 87 adic1:at:000008
partially full	98	1.6G	3 7 90 adic1:at:000007
no-data VSN	0	0	0 3 97 adic1:at:000006
empty VSN	0	0	0 0 100 adic1:at:000009
	---Archives---	-----Percent-----	adic1
-----Status-----	Count	Bytes	Use Obsolete Free Library:Type:VSN
no-data VSN	0	0	0 100 0 adic1:at:000011
no_recycle VSN	0	0	0 100 0 adic1:at:000029
no-data VSN	0	0	0 100 0 adic1:at:000013
no-data VSN	0	0	0 100 0 adic1:at:000012
no_recycle VSN	0	0	0 99 1 adic1:at:000026
no_recycle VSN	0	0	0 94 6 adic1:at:000025
no_recycle VSN	0	0	0 51 49 adic1:at:000020
no-data VSN	0	0	0 17 83 adic1:at:000017
no-data VSN	0	0	0 10 90 adic1:at:000018
empty VSN	0	0	0 0 100 adic1:at:CLN003

**CODE EXAMPLE 7-22** The Recycler Log File (Continued)

```
no_recycle VSN      0      0      0      0      100  adic1:at:000021
no_recycle VSN      0      0      0      0      100  adic1:at:000022
no_recycle VSN      0      0      0      0      100  adic1:at:000027
no_recycle VSN      0      0      0      0      100  adic1:at:000028
no_recycle VSN      0      0      0      0      100  adic1:at:000023
no_recycle VSN      0      0      0      0      100  adic1:at:000024
empty VSN           0      0      0      0      100  adic1:at:000016
empty VSN           0      0      0      0      100  adic1:at:CLN001
empty VSN           0      0      0      0      100  adic1:at:CLN002
empty VSN           0      0      0      0      100  adic1:at:CLN004
partially full      12     88.3k  0      0      100  adic1:at:000000

Recycler finished.
===== Recycler ends at Mon Jun  4 09:51:05 2001 =====
```

**10. Analyze the server and client `recycler.log` files to choose VSNs that are candidates for recycling.**

Toward the end of the `recycler.log` file is a Status column. VSNs with the following types of status entries in the client log file are candidates for recycling:

- `no-data VSN`. To recycle a `no-data VSN`, see [“To Recycle no-data VSNs” on page 196](#).
- `partially full`. To recycle a `partially full VSN`, see [“To Recycle partially full VSNs” on page 198](#).

In the server log file, the best candidates for recycling are those with a 0 value in the Count, Bytes, and Use columns.

▼ **To Recycle no-data VSNs**

The `no-data VSNs` are the easiest VSNs to recycle. For these, the Count, Bytes, and Use field values are all 0 (zero).

**1. Examine the `recycler.log` file from the client to see if there are any no-data VSNs.**

VSNs 000029 and 000026 from the client `zeke` can be considered for recycling because they are `no-data VSNs`, as shown in [CODE EXAMPLE 7-23](#).

**CODE EXAMPLE 7-23** The `recycler.log` File on Client `zeke`

```
# From the client zeke recycler.log file:
-----Status-----      ---Archives---      -----Percent-----      defaultset.2
                          Count      Bytes      Use Obsolete Free      Library:Type:VSN
no-data VSN                0         0          0  100    0      skyrs:at:000029
no-data VSN                0         0          0  99     1      skyrs:at:000026
partially full            111       2.8G       6   88     6      skyrs:at:000025
empty VSN                  0         0          0   0     100    skyrs:at:000028
empty VSN                  0         0          0   0     100    skyrs:at:000027
```

2. Examine the `recycler.log` file from the server and determine if the VSNs you selected from the previous step are represented identically in the server's `recycler.log` file.

You want to verify that there is no active data from the server archived on those VSNs.

[CODE EXAMPLE 7-24](#) shows the data for the `no_recycle` VSNs in the server's `recycler.log` file. For VSNs 000029 and 000026, the data in the server's `recycler.log` file is identical to that in the client's `recycler.log` file.

**CODE EXAMPLE 7-24** The `recycler.log` File on Server `sky`

```
# From the Server log file:
-----Status-----      ---Archives---      -----Percent-----      adic1
                          Count      Bytes      Use Obsolete Free      Library:Type:VSN
no-data VSN                0         0          0  100    0      adic1:at:000011
no_recycle VSN             0         0          0  100    0      adic1:at:000029zeke
no-data VSN                0         0          0  100    0      adic1:at:000013
no-data VSN                0         0          0  100    0      adic1:at:000012
no_recycle VSN             0         0          0   99     1      adic1:at:000026
no_recycle VSN             0         0          0   94     6      adic1:at:000025
no_recycle VSN             0         0          0   51    49      adic1:at:000020
no-data VSN                0         0          0   17    83      adic1:at:000017
no-data VSN                0         0          0   10    90      adic1:at:000018
empty VSN                  0         0          0   0     100    adic1:at:CLN003
.
.
.
```

3. If no active data from the server is archived on the selected VSNs, use the `tplabel(1M)` or `odlabel(1M)` command to relabel the VSNs.

---

**Note** – This destroys all data on the VSN and reclaims space.

---

For example, for tape VSN 000029, use the following command:

```
sky# tplabel -vsn 000029 -old 000029 at.000029
```

When this VSN 000029 is relabeled, you regain 100 percent of the space on that VSN.

If the media had been a magneto-optical disk, you would have used the `odlabel(1M)` command. For more information on the `odlabel(1M)` command, see the `odlabel(1M)` man page.

## ▼ To Recycle partially full VSNs

The VSNs for which a partially full status is reported can also be recycled.

1. **Examine the `recycler.log` file from the client to see if there are any partially full VSNs.**

You can consider VSN 000025 from the client, *zeke*, for recycling because its status is partially full, as shown in [CODE EXAMPLE 7-25](#).

**CODE EXAMPLE 7-25** The `recycler.log` File on Client *zeke*

```
# From the client zeke recycler.log file:
-----Status-----   ---Archives---   -----Percent-----   defaultset.2
Count   Bytes   Use Obsolete Free   Library:Type:VSN
no-data VSN           0     0     0  100     0   skyrs:at:000029
no-data VSN           0     0     0   99     1   skyrs:at:000026
partially full       111   2.8G     6   88     6   skyrs:at:000025
empty VSN             0     0     0    0    100   skyrs:at:000028
empty VSN             0     0     0    0    100   skyrs:at:000027
```

VSN 000025 shows that 6 percent of its space is in use. These are active archive images that must be rearchived before this VSN can be recycled. The following steps in this process show how to ensure that these active archive images are rearchived to another VSN.

2. **Examine the `recycler.log` file from the server side to ensure that no active data from the server is archived on that VSN.**

The server's `recycler.log` file indicates that VSN 000025 is 6 percent free, which is the same percentage that was reported in the client's `recycler.log` file. The server is not aware of the client's archive images, so it reports that all of the remaining 94 percent is consumed by obsolete archive images.

**CODE EXAMPLE 7-26** The `recycler.log` File on Server `sky`

```
# From the Server log file:
-----Status-----      ---Archives---      -----Percent-----      adic1
Count      Bytes      Use      Obsolete      Free      Library:Type:VSN
no-data VSN      0      0      0      100      0      adic1:at:000011
no_recycle VSN      0      0      0      100      0      adic1:at:000029
no-data VSN      0      0      0      100      0      adic1:at:000013
no-data VSN      0      0      0      100      0      adic1:at:000012
no_recycle VSN      0      0      0      99      1      adic1:at:000026
no_recycle VSN      0      0      0      94      6      adic1:at:000025
no_recycle VSN      0      0      0      51      49      adic1:at:000020
no-data VSN      0      0      0      17      83      adic1:at:000017
.
.
.
```

3. On the server, use the `chmed(1M)` command with the `+c` option to rearchive the active files on the VSN.

```
sky# chmed +c at.000025
```

For more information about the `chmed(1M)` command, see the `chmed(1M)` man page.

4. On the client, use the `sam-recycler(1M)` command to run the recycler again.

```
zeke# sam-recycler -dvx
```

This marks each active file to be rearchived to another VSN.

5. Start the archiver.

You can do this either by letting the archiver run normally, or by typing `:arrun` from the `samu(1M)` utility on the client. For more information about the `:arrun` command, see the `samu(1M)` man page.

6. When archiving is complete, issue the `sam-recycler(1M)` command to rerun the recycler on the client.

```
zeke# sam-recycler -dvx
```

This ensures that all active files have been rearchived.

7. If the Count, Bytes, and Use field values are all 0 (zero), use the `tplabel(1M)` or `odlabel(1M)` command to relabel the VSN from the server.

For example, for tape VSN 000025, use the following command:

```
sky# tplabel -vsn 000025 -old 000025 at.000025
```

This command relabels the VSN and destroys all data on it. After this VSN is relabeled, you regain 88 percent of the space on this VSN.

If the media had been a magneto-optical disk, you would have used the `odlabel(1M)` command. For more information about the `odlabel(1M)` command, see the `odlabel(1M)` man page.

## Recycling in a Sun SAM-Remote Environment—Method 2

This section presents another way you can recycle volumes using Sun SAM-remote software.



---

**Caution** – Use the recycler in a Sun SAM-Remote environment only after following the steps in this procedure completely and only after testing your configuration to verifying that recycling is taking place correctly.

---

### ▼ To Configure Recycling—Method 2

1. On the Sun SAM-Remote client, issue the `sam-recycler(1M)` command to determine which volumes are the best candidates for recycling.

For example:

```
client# sam-recycler -dvx
```

2. Analyze the recycler log file.
3. On the Sun SAM-Remote server, issue the `chmed(1M)` command to set the recycle flag on the selected VSNs.

For example:

```
server# chmed +c at.00025
```

4. On the Sun SAM-Remote client, issue the `sam-recycler(1M)` command to recycle the selected VSNs on the Sun SAM-Remote client.

For example:

```
client# sam-recycler -dvx
```

5. Wait until the VSNs being recycled are drained completely of archive images.  
The archiver on the client side does this.
6. On the Sun SAM-Remote server, issue the `tplabel(1M)` or `odlabel(1M)` command, depending on the archive media, to relabel the volumes.
7. On the Sun SAM-Remote server, clear any flags, such as `R` or `c` that prevent the volumes from being used for archiving on the Sun SAM-Remote client.



## Advanced Topics

---

This chapter discusses advanced topics that are beyond the scope of basic system administration and usage.

This chapter contains the following sections.

- [“Using Device Logging” on page 203](#)
- [“Using Removable Media Files” on page 206](#)
- [“Using Segmented Files” on page 208](#)
- [“Using System Error Facility Reporting” on page 209](#)

---

## Using Device Logging

The device-logging facility provides device-specific error information that you can use to analyze certain types of device problems. It can help to determine a failing sequence of events for an automated library, tape drive, or optical drive. The device-logging facility does not collect soft media errors (such as recoverable read errors).

Device-logging messages are written to individual log files. There is a log file for each automated library, for each tape and optical drive device, and one the historian. The log files are located in `/var/opt/SUNWsamfs/devlog`. The name of each log file corresponds to the name of the equipment ordinal.

For example, assume that you have a Sun StorEdge SAM-FS file system and a single Hewlett Packard optical library with two optical drives.

CODE EXAMPLE 8-1 shows the `mcf` file.

**CODE EXAMPLE 8-1** Example `mcf` File

```
/dev/samst/c1t5u0 40 hp hp40 - etc/opt/SUNWsamfs/hp40_cat
/dev/samst/c1t4u0 41 mo hp40 -
/dev/samst/c1t6u0 42 mo hp40 -
```

CODE EXAMPLE 8-2 shows the `/var/opt/SUNWsamfs/devlog` file.

**CODE EXAMPLE 8-2** The `devlog` File

```
# pwd
/var/opt/SUNWsamfs/devlog
# ls
40      41      42      43
#
```

Device 43 is the historian.

## When to Use the Device Log

The device log can easily generate many log messages, especially when all logging options for all devices are turned on and there is a great deal of device activity. Initially, the device log settings are set to the following default values:

```
err retry syserr date
```

If you suspect there is a problem with one of the devices configured within a Sun StorEdge SAM-FS environment, it is appropriate to enable additional logging events for that device. Also, it is appropriate to enable device logging if you are advised to do so by your service provider. In these situations, set the event to `detail`. In extreme cases, you might be advised by your service provider to set the event to `all` for a device. This adds additional log information. However, in general, it is probably not useful or practical to run the system with excessive logging.

The device log information is collected automatically when the `samexplorer(1M)` command is issued. This allows the file system service to review any possible device error information as part of problem analysis activity.

# Enabling the Device Log

You can enable the device log in one of two ways, as described in the following subsections:

- [“To Enable the Device Log By Using the `samset\(1M\)` Command” on page 205](#)
- [“To Enable the Device Log by Editing the `defaults.conf` File” on page 205](#)

## ▼ To Enable the Device Log By Using the `samset(1M)` Command

- **Use the `samset(1M)` command.**

For example:

```
# samset devlog eq event
```

For *eq*, specify the equipment ordinal of the device for which you want to log messages.

For *event*, specify one or more of the events listed in the `samset(1M)` man page. If you specify more than one event, separate them with space characters.

## ▼ To Enable the Device Log by Editing the `defaults.conf` File

1. **Become superuser.**
2. **Use `vi(1)` or another editor to open file `/etc/opt/SUNWsamfs/defaults.conf`.**
3. **Add the `devlog` directive in the `defaults.conf` file.**

```
devlog eq event
```

For *eq*, specify the equipment ordinal of the device for which you want to log messages.

For *event*, specify one or more of the events listed in the `samset(1M)` man page. If you specify more than one event, separate them with space characters.

When a Sun StorEdge SAM-FS file system starts up, it automatically sets the event type for each available device to `default`. You can also use the `samset(1M)` command to determine the present settings for each device log.

4. **Save and close the `defaults.conf` file.**

5. Use the `samd(1M) config` command to propagate the `defaults.conf` file changes.

```
# samd config
```

---

## Using Removable Media Files

You can use the `request(1)` command to manually create, write, and read files that do not use the disk cache for buffering the data. Files created in this manner are called *removable media files*.

---

**Note** – The `request(1)` command bypasses the typical functions of the archiver.

---

Removable media files look like typical Sun StorEdge SAM-FS files in that they have permissions, a user name, a group name, and size characteristics. However, their data does not reside in the disk cache. Thus, you can create removable media files that are larger than the disk cache and write them to removable media cartridges.

The system creates an inode entry in the `.inodes` file for the file that you specify on the `request(1)` command. The Sun StorEdge SAM-FS file systems read that information from the inode entry. Multiple removable media files can reside on the same volume.

If a removable media file spans multiple volumes, it is called a *volume overflow file*. The volume overflow feature enables a single large file to span multiple volumes on multiple cartridges. The volume overflow feature is useful if you have very large files that exceed the capacity of their chosen media.

You must read and write removable media files sequentially. The Sun StorEdge SAM-FS file system automatically mounts the requested volume if the volume resides in an automated library defined in the `mcf` file.

The presence of a removable media file on a volume prevents that volume from being recycled. The recycler expects that only archived files reside on the particular volume that is assigned for archiving. In addition, removable media files are never archived. Removable media files are not supported over NFS.

## ▼ To Create a Removable Media or Volume Overflow File

1. Use the `tplabel(1M)` or `odlabel(1M)` command to label a tape or magneto-optical cartridge, respectively.

For information on these commands, see their respective man pages.

2. Use the `request(1)` command.

At a minimum, use the following options:

```
request -m media-type -v vsn [vsn/vsn ...] [-l vsn_file] input-file
```

**TABLE 8-1** Arguments for the `request(1)` Command

Argument	Meaning
<i>media-type</i>	The media type of the removable media cartridge. For information about valid <i>media-type</i> specifications, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) of the removable media cartridge. If you specify more than one VSN, you are creating a volume overflow file. You can specify up to 256 VSNs for volume overflow files. Use forward slash characters (/) to separate the <i>vsn</i> arguments. The VSNs specified should not be among the volumes that are used in a Sun StorEdge SAM-FS environment for automated archiving. Archiving appends the next file to be archived to the end of the current data and moves the EOF label beyond the data.
<i>vsn-file</i>	An input file that contains a list of VSNs. If you have many VSNs, it can be easier to specify the list of VSNs in an input file than on the command line.
<i>input-file</i>	The file to be written to the removable media cartridge. This file must reside in a Sun StorEdge SAM-FS file system.

The following command creates a removable media file:

```
# request -m lt -v aaa rem1
```

The following command creates a volume overflow file on three volumes:

```
# request -m lt -v TAPE01/TAPE02/TAPE03 large.file
```

For detailed examples of how to create removable media files, see the `request(1)` man page.

---

# Using Segmented Files

The Sun StorEdge SAM-FS environment supports segmented files. Segmenting files improves tape storage retrieval speed, access, and manageability for very large files. A segmented file can be larger than the physical disk cache. It is possible for only part of a segmented file to reside on the disk cache at any one time.

The `segment(1)` command enables you to specify the segment size. You cannot set a segment size that is smaller than the current file size.

Segmented files support tape striping. After a file is segmented, it can be striped simultaneously over multiple tape devices, which significantly reduces the time needed to store the file segments. Data access is accelerated by allowing users to retrieve only the desired file segments rather than the entire file.

Segmentation can enhance archiving efficiency because only changed portions of a file are rearchived. Segments of a file can be archived in parallel, and segmented files can be staged in parallel. This increases performance during archiving and retrieving.

Segmentation can be enabled on a file, directory, or entire file system. Segmented files support all other Sun StorEdge SAM-FS capabilities.

---

**Note** – The `mmap` function cannot take place on a segmented file. Because of this, a segmented file cannot be an executable binary.

---

The following sections describe how segmented files differ from nonsegmented files. For more information about segmented files, see the `segment(1)` or the `sam_segment(3)` man pages.

## Archiving

For a segmented file, the archivable unit is the segment itself, not the file. All archiving properties and priorities apply to the individual segments, and not to the file.

You can stripe a segment by specifying both the `-drives` and `-drivemin` parameters for the archive set in the `archiver.cmd` file. For example, assume that there is a 100-megabyte segmented file in the file system and that its segment size is 10 megabytes. If the `archiver.cmd` file defines an archive set with a `-drives 2`

directive, this file is archived to 2 drives in parallel. Segments 1, 3, 5, 7, and 9 are archived using the first drive, and segments 2, 4, 6, 8, and 10 are archived using the second drive.

Only segments that have been modified are archived. Up to four archive copies can be made for each segment. Sun StorEdge SAM-FS also supports volume overflow for segments.

---

**Note** – The index of a segmented file contains no user data. It is considered metadata and is assigned to the file system archive set.

---

## Disaster Recovery

For information about recovering a segmented file in the event of a disaster, see the *Sun StorEdge SAM-FS Troubleshooting Guide*.

---

# Using System Error Facility Reporting

The system error facility (SEF) reporting system captures log sense data from tape devices in an automated library, writes it to a log file, and translates and into human-readable form. It consists of the following:

- A log file containing data from tape device log sense pages.
- A command, `sefreport(1M)`, for writing the log file to `stdout` in a human-readable format. This log file can be used as input to a user-supplied analysis script.

The log sense pages differ from vendor to vendor. For the meanings of the parameter codes, control bits, and parameter values, see the vendor documentation for each specific device.

SEF is not supported for standalone tape drives. SEF reporting is most useful for older SCSI-2 devices that do not support the `tapealert(1M)` functionality. For more information, see the `tapealert(1M)` man page.

## ▼ To Enable SEF Reporting

1. **Become superuser.**
2. **Use the `mkdir(1)` command to create the SEF directory.**

For example:

```
# mkdir /var/opt/SUNWsamfs/sef
```

3. **Use the `touch(1)` command to create the log file.**

You can enable SEF reporting any time after installation by creating the `sefdata` log file. Initially, the SEF log file must be empty.

The following command shows the SEF log file being created in the default location.

```
# touch /var/opt/SUNWsamfs/sef/sefdata
```

4. **Use the `samd(1M)` stop and `samd(1M)` start to initialize SEF reporting.**

```
# samd stop  
# samd start
```

SEF data is appended to the log file as it is generated.

---

**Note** – SEF reporting is enabled as long as the `sefdata` log file exists. To disable SEF reporting, you must rename or remove this file.

---

You can configure SEF reporting to log and read log sense data from an alternate location. For more information about reading log sense data from an alternate location, see the `sefreport(1M)` man page.

## ▼ To Generate SEF Report Output

Before you use the `sefreport(1M)` command, ensure that `/opt/SUNWsamfs/sbin` is in your command path. The SEF report output consists of header lines and log sense data.

- **Use the `sefreport(1M)` command to generate SEF output.**

The following are the most commonly used options with the `sefreport(1M)` command:

- The `-d` option. The `-d` option generates additional device information. It writes an additional header line that contains the equipment ordinal and path name to the device for each record. This makes it easier to search for and to locate SEF records that pertain to a specific device.
- The `-v` option or the `-t` option.

The `-v` option generates information in verbose mode. It appends information regarding the equipment ordinal, page code, and VSN to each line of a record. This makes it possible to select only those lines that pertain to a specific device or a specific volume.

The `-t` option generates log sense output with text descriptions. For each line of log sense data output, the report includes an additional string containing the equipment ordinal, page code, VSN, and parameter code description.

Do not specify the `-t` and `-v` options on the same command line. They are mutually exclusive.

For example, the following SEF command reads the SEF log file from the default location, writes the device number and path name for each device, and generates output:

```
# sefreport -d /var/opt/SUNWsamfs/sef/sefdata > sef.output
```

[CODE EXAMPLE 8-3](#) shows the content of `sef.output` file.

**CODE EXAMPLE 8-3** `sef.output` Contents

```
Record no. 1
Mon Mar 26 11:17:48 2001  STK      9840          1.25 VSN 002981
  Eq no. 32   Dev name /dev/rmt/1cbn
  PAGE CODE 2
  param code  control   param value
    00h       74h      0x0
    01h       74h      0x0
    02h       74h      0x0
    03h       74h      0x0
    04h       74h      0x0
    05h       74h      0x40050
    06h       74h      0x0
```

**CODE EXAMPLE 8-3** sef.output Contents (Continued)

```
PAGE CODE 3
param code  control  param value
    00h        74h    0x0
    01h        74h    0x0
    02h        74h    0x0
    03h        74h    0x0
    04h        74h    0x0
    05h        74h    0x140
    06h        74h    0x0
PAGE CODE 6
param code  control  param value
    00h        74h    0x0

Record no. 2
Mon Mar 26 11:30:06 2001  STK          9840          1.25 VSN 002999
Eq no. 31   Dev name /dev/rmt/0cbn
PAGE CODE 2
param code  control  param value
    00h        74h    0x0
    01h        74h    0x0
    02h        74h    0x0
    03h        74h    0x0
    04h        74h    0x0
    05h        74h    0x1400a0
    06h        74h    0x0

PAGE CODE 3
param code  control  param value
    00h        74h    0x0
    01h        74h    0x0
    02h        74h    0x0

    03h        74h    0x0
    04h        74h    0x0
    05h        74h    0x190
    06h        74h    0x0
PAGE CODE 6
param code  control  param value
    00h        74h    0x0
```

**CODE EXAMPLE 8-3** `sef.output` Contents (Continued)

```
Record no. 3
Mon Mar 26 11:30:23 2001  STK      9840          1.25 VSN 002981
  Eq no. 32   Dev name /dev/rmt/1cbn
  PAGE CODE 2
    param code  control  param value
      00h       74h     0x0
      01h       74h     0x0
      02h       74h     0x0
      03h       74h     0x0
      04h       74h     0x0
      05h       74h     0x18400f0
      06h       74h     0x0

    PAGE CODE 3
      param code  control  param value
        00h       74h     0x0
        01h       74h     0x0
        02h       74h     0x0
        03h       74h     0x0
        04h       74h     0x0
        05h       74h     0x1e0
        06h       74h     0x0

    PAGE CODE 6
      param code  control  param value
        00h       74h     0x0
    .
    .
    .
```

For more information about the SEF log file, including its content and format, see the `sefdata(4)` man page. For more information about optional SEF report formats, see the `sefreport(1M)` man page.

## Managing the SEF Log File

You manage the SEF log file just as you manage any other Sun StorEdge SAM-FS log file. You can run a `cron(1)` job periodically to save the current log file to another location, to delete old SEF files, to create new (empty) SEF files, or to perform other tasks.

You can also use the `log_rotate.sh(1M)` utility to rotate this log file.

For more information about tools for managing the SEF log file, see the `cron(1)` or `log_rotate.sh(1M)` man pages.

# SEF sysevent Functionality

In addition to using the SEF log file, you can use the Solaris sysevent feature to obtain tape drive SCSI log sense error counter pages 2 and 3 for media analysis. By default, the SEF sysevent feature is enabled and set to poll once before unload. The SEF sysevent behavior is controlled by `defaults.conf` and `samset`.

In the `defaults.conf` file, the `sef` parameter can be used to enable SEF sysevent feature by equipment ordinal, or to specify the log sense polling frequency. For more information, see the `defaults.conf(4)` man page.

## ▼ To Create a SEF sysevent Handler

1. Create the `/var/tmp/xx` file similar to the following:

```
#!/bin/ksh
echo "$@" >> /var/tmp/xx.dat
exit 0
```

2. Make the `/var/tmp/xx` file executable:

```
# chmod a+rxw /var/tmp/xx
```

3. Add the SEF sysevent handler to the `syseventd(1M)` file by typing the following:

```
# syseventadm add -vSUNW -pSUNWsamfs -cDevice -sSEF
/var/tmp/xx \"\$VENDOR\" \"\$PRODUCT\" \"\$USN\" \"\$REV\" \
$TOD \"\$EQ_ORD\" \"\$NAME\" \"\$INQ_TYPE\" \"\$MEDIA_TYPE\" \"\$VSN\"
\"$LABEL_TIME\" \"$L2_PC0\" \"$L2_PC1\" \"$L2_PC2\" \"$L2_PC3\" \"$L2_PC4\"
\"$L2_PC5\" \"$L2_PC6\" \"$L3_PC0\" \"$L3_PC1\" \"$L3_PC2\" \"$L3_PC3\" \
\"$L3_PC4\" \"$L3_PC5\" \"$L3_PC6\" \"$WHERE\" \"$sequence
```

```
# syseventadm restart
```

This command creates the `/etc/sysevent/config/SUNW,SUNWsamfs,Device,sysevent.conf` file containing the SEF sysevent handler `/var/tmp/xx` and loads the event handler into the `syseventd` daemon.

---

**Note** – The `syseventadm(1M)` command is not supported by the Solaris 8 Operating System. You must manually create the `/etc/sysevent/config/SUNW,SUNWsamfs,Device,sysevent.conf` file and contents, then type `kill -HUP syseventd` to restart the `syseventd` daemon.

---

4. To load the SEF sysevent handler, use the command `kill -HUP syseventd` to activate the `/var/tmp/xx` SEF sysevent handler.

For more information about SEF sysevent usage, see the `sefsysevent(4)` man page.

# Basic Operations for Libraries With Vendor-Specific Operational Procedures

---

You can include libraries from many different manufacturers in a Sun StorEdge SAM-FS environment. For most libraries, you should use the operational procedures described in [“Using Automated Libraries and Manually Loaded Drives” on page 11](#). Some libraries, however, have vendor-specific operational procedures, and these are described in this chapter.

---

**Note** – The Sun StorEdge SAM-FS software is compatible with automated libraries from many manufacturers. Consult your Sun sales representative or your authorized service provider for information pertinent to library model numbers, firmware levels, and other compatibility information.

---

This chapter describes the following automated libraries:

- [“ADIC/Grau Automated Libraries” on page 216](#)
- [“Fujitsu LMF Automated Libraries” on page 217](#)
- [“IBM 3584 UltraScalable Tape Libraries” on page 219](#)
- [“IBM 3494 Libraries” on page 221](#)
- [“Sony Direct Attached 8400 PetaSite Automated Libraries” on page 222](#)
- [“Sony Network Attached Automated Libraries” on page 225](#)
- [“StorageTek ACSLS-Attached Automated Libraries” on page 227](#)

---

# ADIC/Grau Automated Libraries

If you have an ADIC/Grau automated library, use the procedures in this section for importing and exporting cartridges. These procedures differ from those described in [“Using Automated Libraries and Manually Loaded Drives”](#) on page 11.

Because you use vendor-supplied utilities to physically add and remove cartridges in the ADIC/Grau automated library, the Sun StorEdge SAM-FS interface (`import(1M)`, `samexport(1M)`, and File System Manager) affects only the library catalog.

---

**Note** – ADIC/Grau network attached libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

## ▼ To Import a Cartridge

To import a cartridge, perform the following steps.

1. Use ADIC/Grau commands to physically move the cartridge into the library.
2. Use the Sun StorEdge SAM-FS `import(1M)` command to update the library catalog.

Use this command in the following format:

```
import -v volser eq
```

**TABLE A-1** Arguments for the `import(1M)` Command

Argument	Meaning
<i>volser</i>	The <i>volser</i> to be added. The <code>grauaci</code> interface verifies that the ADIC/Grau automated library has the <i>volser</i> information before updating the library catalog with the new entry.
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.

## ▼ To Export a Cartridge

To export a cartridge, perform the following steps.

1. Use the Sun StorEdge SAM-FS `samexport(1M)` command to remove the entry from the library catalog.

Use this command in one of the following formats:

```
samexport eq:slot
samexport media-type.vsn
```

**TABLE A-2** Arguments for the `samexport(1M)` Command

Argument	Meaning
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.
<i>slot</i>	The number of a storage slot in an automated library as recognized in the library catalog.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

The `samexport(1M)` command updates the library catalog as each VSN is exported, and it moves the library catalog entry for each VSN from the library catalog to the historian.

2. Use ADIC/Grau commands to physically move the cartridge out of the library.

---

## Fujitsu LMF Automated Libraries

If you have a Fujitsu LMF automated library, use the procedures in this section for importing and exporting cartridges. These procedures differ from those described in [“Using Automated Libraries and Manually Loaded Drives”](#) on page 11.

Because you use vendor-supplied utilities to physically add or remove cartridges in the Fujitsu LMF automated library, the Sun StorEdge SAM-FS interface (`import(1M)`, `samexport(1M)`, and File System Manager) affects only the library catalog.

---

**Note** – Fujitsu LMF network attached libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

## ▼ To Import a Cartridge

To import a cartridge, perform the following steps.

1. Use Fujitsu commands to physically move the cartridge into the library.
2. Use the Sun StorEdge SAM-FS `import(1M)` command to update the library catalog.

Use this command in the following format:

```
import -v volser eq
```

**TABLE A-3** Arguments for the `import(1M)` Command

Argument	Meaning
<i>volser</i>	The <i>volser</i> to be added. The <code>fujitsulmf</code> interface verifies that the LMF automated library has the <i>volser</i> information before updating the library catalog with the new entry.
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.

## ▼ To Export a Cartridge

To export a cartridge, perform the following steps.

1. Use the Sun StorEdge SAM-FS `samexport(1M)` command to remove the entry from the library catalog.

Use this command in one of the following formats:

```
samexport eq:slot  
samexport media-type.vsn
```

**TABLE A-4** Arguments for the `samexport(1M)` Command

Argument	Meaning
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.
<i>slot</i>	The number of a storage slot in an automated library as recognized in the library catalog.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

The `samexport(1M)` command updates the library catalog as each VSN is exported, and it moves the library catalog entry for each VSN from the Sun StorEdge SAM-FS library catalog to the Sun StorEdge SAM-FS historian.

2. Use Fujitsu commands to physically move the cartridge out of the library.

---

## IBM 3584 UltraScalable Tape Libraries

The IBM 3584 UltraScalable Tape Libraries are supported in the Sun StorEdge SAM-FS environments. The following sections describe aspects of this library's operations that differ from the procedures described in [“Using Automated Libraries and Manually Loaded Drives”](#) on page 11.

---

**Note** – IBM 3584 UltraScalable libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

### Importing Cartridges

When the Sun StorEdge SAM-FS software is started, cartridges that are in the mailbox are not automatically imported.

# Cleaning Drives

To use this library in a Sun StorEdge SAM-FS environment, disable automatic cleaning and enable hosted cleaning. This process is described in the *IBM 3584 UltraScalable Tape Library Planning and Operator Guide*, IBM publication GA32-0408-01. This is also described in the `ibm3584(7)` man page.

# Partitioning

This library accommodates several tape drives. If you are using multiple drives, it is possible to divide this one physical library into two, three, or four logical libraries. If you have divided your library into two or more logical libraries, be sure that these logical libraries are operating properly before you add the IBM 3584 library to the Sun StorEdge SAM-FS environment.

When a cartridge is exported from a partitioned library, only the logical library from which it was exported can access that drawer slot. If the cartridge is removed and reinserted manually, it is accessible to any and all logical partitions.

## ▼ To Remove a Cartridge

The following steps describe the act of removal as used in this situation.

- 1. Open the door.**
- 2. Remove the cartridges.**
- 3. Close the door.**
- 4. Wait for the door to lock and then unlock.**
- 5. Open the door.**
- 6. Replace the cartridges.**
- 7. Close the door.**

For more information on using this library as a logically partitioned library in a Sun StorEdge SAM-FS environment, see your IBM documentation or the `ibm3584(7)` man page.

---

# IBM 3494 Libraries

The IBM 3494 libraries are supported in the Sun StorEdge SAM-FS environments. The following sections describe aspects of this library's operations that differ from the procedures described in ["Using Automated Libraries and Manually Loaded Drives"](#) on page 11.

---

**Note** – IBM 3494 network attached libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

## ▼ To Import a Cartridge

To import a cartridge, perform the following steps.

1. **Place the new media into the I/O slots.**

2. **Close the door.**

The library locks the door and moves the media into the storage area. You can import only 100 volumes at one time.

If the library is configured with `access=private`, this is the last step you need to perform. The library informs the daemon as the media is moved, and the media is added to the catalog.

3. **If the library is configured with `access=shared`, issue the `import(1M)` command to add the media to the catalog.**

## ▼ To Export a Cartridge

1. **Use the `export(1M)` command to export cartridges.**

This command moves the media to the I/O area and turns on the output mode light on the operator panel.

2. **Physically remove the media from the I/O area.**

---

# Sony Direct Attached 8400 PetaSite Automated Libraries

The Sony 8400 PetaSite Series automated library is different from other Sony models because it has an eight-slot import and export mailbox (slots 400–407). For this reason, the import and export operations are more straightforward for this system. This automated library uses a barcode reader.

Because the mailbox slots can be used as storage slots, the Sun StorEdge SAM-FS library catalog keeps track of the mailbox slots.

---

**Note** – Sony 8400 PetaSite libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

---

**Note** – The information in this section applies only to Sony direct attached 8400 PetaSite automated libraries. This information does not pertain to the Sony direct-attached B9 and B35 automated libraries, nor does it pertain to the [“Sony Network Attached Automated Libraries”](#) on page 225.

---

## ▼ To Import Tapes

To import tapes, follow these steps.

1. **Open the door of the automated library by pushing the open/close button on the front panel of the automated library.**
2. **Load the cartridges into the mailbox slots.**
3. **Push the open/close button on the front panel of the automated library and manually close the door to the mailbox.**

The automated library checks the mailbox slots for the cartridge barcodes after the door is closed. If there is a problem with the barcodes, both the in and out lights flash for that slot.

4. **Use the `import(1M)` command to enable the Sun StorEdge SAM-FS system to recognize the imported cartridges.**

Use this command in the following format:

```
import eq
```

For *eq*, specify the equipment ordinal of the device being addressed as defined in the *mcf* file.

You can also perform this step by using File System Manager. For more information, see the File System Manager online help.

## Exporting Tapes

The procedure for exporting tape cartridges differs depending on whether or not you are using the mailbox slots as storage slots.

### ▼ To Export a Tape Without Using the Mailbox Slots As Storage Slots

Use the following procedure to export a cartridge when you are not using the mailbox slots as storage slots.

1. **Issue the `move(1M)` command to move the cartridge to a mailbox slot (slots 400-407).**

Use this command in the following format:

```
move source-slot destination-slot eq
```

**TABLE A-5** Arguments for the `move(1M)` Command

Argument	Meaning
<i>source-slot</i>	The number of the slot in which the cartridge currently resides.
<i>destination-slot</i>	The number of the slot into which the cartridge should be moved.
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <i>mcf</i> file.

2. **Push the open/close button on the front panel of the automated library.**  
The door opens.
3. **Remove the cartridge from the mailbox slot.**
4. **Push the open/close button on the front panel of the automated library and manually close the door to the mailbox.**

**5. Issue the `samexport(1M)` command to enable the Sun StorEdge SAM-FS system to recognize the exported cartridge.**

Use this command in the following format:

```
samexport eq
```

For *eq*, specify the equipment ordinal of the device being addressed as defined in the *mcf* file.

You can also perform this step by using File System Manager. For more information, see File System Manager online help.

## ▼ To Export a Tape Using Mailbox Slots As Storage Slots

Use the following procedure to export a cartridge when you are using the mailbox slots as storage slots and the cartridge you want to export is in one of the mailbox slots.

**1. Push the open/close button on the front panel of the automated library.**

The door opens.

**2. Remove the cartridge from the mailbox slot.**

**3. Push the open/close button on the front panel of the automated library and manually close the mailbox door.**

**4. Issue the `samexport(1M)` command to enable the Sun StorEdge SAM-FS system to recognize the exported cartridge.**

Use this command in the following format:

```
samexport eq
```

For *eq*, specify the equipment ordinal of the device being addressed as defined in the *mcf* file.

You can also perform this step by using File System Manager. For more information, see File System Manager online help.

## ▼ How to Move a Cartridge to a Different Slot

To move a cartridge to a different slot, follow these steps.

**1. Make sure that the source slot is occupied and that the destination slot is empty.**

## 2. Issue the `move(1M)` command.

Use this command in the following format:

```
move eq:source-slot destination-slot
```

**TABLE A-6** Arguments for the `move(1M)` Command

Argument	Meaning
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.
<i>source-slot</i>	The number of the slot in which the cartridge currently resides.
<i>destination-slot</i>	The number of the slot into which the cartridge should be moved.

You can also perform this step by using File System Manager. For more information, see File System Manager online help.

---

# Sony Network Attached Automated Libraries

If you have a Sony network attached automated library, use the procedures in this section for importing and exporting cartridges. These procedures differ from those described in [“Using Automated Libraries and Manually Loaded Drives” on page 11](#).

Because you use vendor-supplied utilities to physically add and remove cartridges in the Sony automated library, the Sun StorEdge SAM-FS interfaces (`import(1M)`, `samexport(1M)`, and File System Manager) affect only the library catalog.

---

**Note** – Sony network attached libraries are not supported by Sun StorEdge SAM-FS software on an x64 hardware platform.

---

## ▼ To Import a Cartridge

To import a cartridge, perform the following steps.

1. Use Sony commands to physically move the cartridge into the library.

## 2. Use the `import(1M)` command to update the library catalog.

Use this command in the following format:

```
import -v [ " ] volser [ " ] eq
```

**TABLE A-7** Arguments for the `import(1M)` Command

Argument	Meaning
" "	Quotation marks. The <i>volser</i> value must be enclosed in quotation marks if it contains spaces.
<i>volser</i>	The <i>volser</i> to be added. The PSC API interface verifies that the Sony automated library has the <i>volser</i> information before updating the library catalog with the new entry. If the cartridge does not physically exist in the library, the entry is placed in the historian catalog.
<i>eq</i>	The equipment ordinal of the library being addressed as defined in the <code>mcf</code> file.

## ▼ To Export a Cartridge

To export a cartridge, perform the following steps.

### 1. Use the `samexport(1M)` command to remove the entry from the library catalog.

Use this command in one of the following formats:

```
samexport eq:slot  
samexport media-type.vsn
```

**TABLE A-8** Arguments for the `samexport(1M)` Command

Argument	Meaning
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.
<i>slot</i>	The number of a storage slot in an automated library as recognized in the library catalog.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

The `samexport(1M)` command updates the library catalog as each VSN is exported, and it moves the library catalog entry for each VSN from the library catalog to the historian.

2. Use Sony commands to physically move the cartridge out of the library.

---

## StorageTek ACSLS-Attached Automated Libraries

If you have a StorageTek ACSLS-attached automated library, use the procedures in this section for importing and exporting cartridges. These procedures differ from those described in [“Using Automated Libraries and Manually Loaded Drives” on page 11](#).

A mailbox is an area used for putting cartridges into and removing cartridges from the automated library. Some StorageTek automated libraries import and export only one cartridge at a time. Examples of StorageTek automated libraries with a mailbox that are supported within the Sun StorEdge SAM-FS environment include the StorageTek 9714 and the StorageTek 9710. The StorageTek 9730 uses a mailslot. In StorageTek documentation, the mailbox and mailbox slot are often referred to as the *cartridge access port (CAP)*.

When importing and exporting cartridges from an ACSLS-attached automated library, be aware of the following:

- When you are importing cartridges, Sun StorEdge SAM-FS commands affect only the library catalog. The `import(1M)` command does not insert cartridges into the automated library physically. You must use ACSLS commands to physically import cartridges.
- When you are exporting cartridges, Sun StorEdge SAM-FS commands affect only the library catalog unless you also use the `-f` option on the `samexport(1M)` command. Using the `-f` option directs the Sun StorEdge SAM-FS system to put the volume in the CAP and to update the catalog accordingly. If you do not specify the `-f` option, the catalog is updated, but because the volume is not put in the CAP, you must still use ACSLS commands to physically export the cartridges.

It is your responsibility to keep the ACSLS inventory and the Sun StorEdge SAM-FS catalog in agreement.

You can also perform the import and export procedures by using `samu(1M)` or File System Manager. For more information, see File System Manager online help.

## ▼ To Import Tapes

- Use the `import(1M)` command in the following format:

```
import -v vsn eq
```

**TABLE A-9** Arguments for the `import(1M)` Command

Argument	Meaning
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.

The `import(1M)` command causes the new VSN to appear in the library catalog. If the VSN was in the historian, the Sun StorEdge SAM-FS software moves the VSN information from the historian to the library catalog.

## ▼ To Export Tapes Using a Mailbox

You can export tape cartridges by slot or by VSN.

- Use the `samexport(1M)` command in one of the following formats:

```
samexport [-f] eq:slot  
samexport [-f] media-type.vsn
```

**TABLE A-10** Arguments for the `samexport(1M)` Command

Argument	Meaning
<code>-f</code>	Specification for the Sun StorEdge SAM-FS system to put the volume in the cartridge access port (CAP) and to update the catalog accordingly.
<i>eq</i>	The equipment ordinal of the device being addressed as defined in the <code>mcf</code> file.
<i>slot</i>	The number of a storage slot in an automated library as recognized in the library catalog.
<i>media-type</i>	The media type. For a list of valid media types, see the <code>mcf(4)</code> man page.
<i>vsn</i>	The volume serial name (VSN) assigned to the volume.

The `samexport(1M)` command updates the library catalog as each VSN is exported, and it moves the library catalog entry for each VSN from the library catalog to the historian.



# Glossary

---

---

## A

- addressable storage** The storage space encompassing online, nearline, offsite, and offline storage that is user-referenced through a Sun StorEdge QFS or Sun StorEdge SAM-FS file system.
- archive media** The media to which an archive file is written. Archive media can be removable tape or magneto-optical cartridges in a library. In addition, archive media can be a mount point on another system.
- archiver** The archive program that automatically controls the copying of files to removable cartridges.
- archive storage** Copies of file data that have been created on archive media.
- audit (full)** The process of loading cartridges to verify their VSNs. For magneto-optical cartridges, the capacity and space information is determined and entered into the automated library's catalog.
- automated library** A robotically controlled device designed to automatically load and unload removable media cartridges without operator intervention. An automated library contains one or more drives and a transport mechanism that moves cartridges to and from the storage slots and the drives.

---

## B

- backup storage** A snapshot of a collection of files for the purpose of preventing inadvertent loss. A backup includes both the file's attributes and associated data.

**block allocation map** A bitmap representing each available block of storage on a disk and indicating whether the block is in use or free.

**block size** See *DAU*.

---

## C

**cartridge** A physical entity that contains media for recording data, such as a tape or optical disk. A magneto-optical cartridge can contain one or more volumes or partitions. Sometimes referred to as *piece of media*, *volume*, or *medium*.

**catalog** A record of the VSNs in an automated library. There is one catalog for each automated library and, at a site, there is one historian for all automated libraries.

**client-server** The model of interaction in a distributed system in which a program at one site sends a request to a program at another site and awaits a response. The requesting program is called the client. The program satisfying the response is called the server.

**connection** The path between two protocol modules that provides reliable stream delivery service. A TCP connection extends from a TCP module on one machine to a TCP module on the other.

---

## D

**data device** In a file system, a device or group of devices upon which file data is stored.

**DAU** Disk allocation unit. The basic unit of online storage. Also called *block size*.

**device logging** A configurable feature that provides device-specific error information used to analyze device problems.

**device scanner** Software that periodically monitors the presence of all manually mounted removable devices and that detects the presence of mounted cartridges that can be requested by a user or other process.

**direct access** A file attribute (stage never) designating that a nearline file can be accessed directly from the archive media and need not be retrieved to disk cache.

**direct attached library** An automated library connected directly to a server using a SCSI interface. A SCSI-attached library is controlled directly by the Sun StorEdge SAM-FS software.

- direct I/O** An attribute used for large block-aligned sequential I/O. The `setfa(1)` command's `-D` option is the direct I/O option. It sets the direct I/O attribute for a file or directory. If applied to a directory, the direct I/O attribute is inherited.
- directory** A file data structure that points to other files and directories within the file system.
- disk allocation unit** See *DAU*.
- disk buffer** In a Sun SAM-Remote configuration, the buffer on the server system that is used for archiving data from the client to the server.
- disk cache** The disk-resident portion of the file system software, used to create and manage data files between online disk cache and archive media. Individual disk partitions or an entire disk can be used as disk cache.
- disk space threshold** The maximum or minimum level of disk cache utilization, as defined by an administrator. The releaser controls disk cache utilization based on these predefined disk space thresholds.
- disk striping** The process of recording a file across several disks, thereby improving access performance and increasing overall storage capacity. See also *striping*.
- drive** A mechanism for transferring data to and from a removable media volume.

---

## E

- Ethernet** A local-area, packet-switched network technology. Originally designed for coaxial cable, it is now found running over shielded, twisted-pair cable. Ethernet is a 10- or 100-Mbytes/second LAN.
- extent array** The array within a file's inode that defines the disk location of each data block assigned to the file.

---

## F

- family device set** See *family set*.
- family set** A storage device that is represented by a group of independent physical devices, such as a collection of disks or the drives within an automated library. See also *storage family set*.

**FDDI** Fiber-distributed data interface is a standard for data transmission in a local area network that can extend in range up to 200 km (124 miles). The FDDI protocol is based on the token ring protocol.

**Fibre Channel** The ANSI standard that specifies high-speed serial communication between devices. Fibre Channel is used as one of the bus architectures in SCSI-3.

**file system** A hierarchical collection of files and directories.

**file-system-specific directives** Archiver and releaser directives that follow global directives in the `archiver.cmd` file, are specific to a particular file system, and begin with `fs =`. File-system-specific directives apply until the next `fs =` directive line or the end of file is encountered. If multiple directives affect a file system, the file-system-specific directives override the global directives.

**FTP** File transfer protocol. An Internet protocol for transferring files between two hosts over a TCP/IP network.

---

## G

**global directives** Archiver and releaser directives that apply to all file systems and that appear before the first `fs =` line.

**grace period** For disk quotas, the amount of time for which a user is allowed to create files and allocate storage after reaching the soft limit.

---

## H

**hard limit** For disk quotas, the maximum limit on file system resources, blocks, and inodes that users cannot exceed.

---

## I

**indirect block** A disk block that contains a list of storage blocks. File systems have up to three levels of indirect blocks. A first-level indirect block contains a list of blocks used for data storage. A second-level indirect block contains a list of first-level indirect blocks. A third-level indirect block contains a list of second-level indirect blocks.

**inode** Index node. A data structure used by the file system to describe a file. An inode describes all the attributes associated with a file other than the name. The attributes include ownership, access, permission, size, and the file location on the disk system.

**inode file** A special file (`.inodes`) on the file system that contains the inode structures for all files resident in the file system. Inodes are 512 bytes long. The inode file is a metadata file, which is separated from file data in the file system.

---

## K

**kernel** The central controlling program that provides basic system facilities. The UNIX kernel creates and manages processes, provides functions to access the file system, provides general security, and supplies communication facilities.

---

## L

**LAN** Local area network.

**lease** A function that grants a client host permission to perform an operation on a file for a specified period of time. The metadata server issues leases to each client host. The leases are renewed as necessary to permit continued file operations.

**library** See *automated library*.

**library catalog** See *catalog*.

**local file system** A file system that is installed on one node of a Sun Cluster system and is not made highly available to another node. Also, a file system that is installed on a standalone server.

**LUN** Logical unit number.

---

## M

**mc f** Master configuration file. The file that is read at initialization time that defines the relationships between the devices (the topology) in a file system environment.

- media** Tape or optical disk cartridges.
- media recycling** The process of recycling or reusing archive media with few active files.
- metadata** Data about data. Metadata is the index information used to locate the exact data position of a file on a disk. It consists of information about files, directories, access control lists, symbolic links, removable media, segmented files, and the indexes of segmented files.
- metadata device** A device (for example, a solid-state disk or mirrored device) upon which file system metadata is stored. Having file data and metadata on separate devices can increase performance. In the `mcf(4)` file, a metadata device is declared as an `mm` device within an `ma` file system.
- mirror writing** The process of maintaining two copies of a file on disjointed sets of disks to prevent loss from a single disk failure.
- mount point** The directory on which a file system is mounted.
- multireader file system** A single-writer, multireader capability that enables you to specify a file system that can be mounted on multiple hosts. Multiple hosts can read the file system, but only one host can write to the file system. Multiple readers are specified with the `-o reader` option with the `mount(1M)` command. The single-writer host is specified with the `-o writer` option with the `mount(1M)` command. For more information on the `mount(1M)` command, see the `mount_samfs(1M)` man page.

---

## N

- name space** The metadata portion of a collection of files that identifies the file, its attributes, and its storage locations.
- nearline storage** Removable media storage that requires robotic mounting before it can be accessed. Nearline storage is usually less expensive than online storage, but it takes somewhat longer to access.
- network attached automated library** A library, such as those from StorageTek, ADIC/Grau, IBM, or Sony, that is controlled using a software package supplied by the vendor. The Sun StorEdge SAM-FS file system interfaces with the vendor software using a Sun StorEdge SAM-FS media changer daemon designed specifically for the automated library.
- NFS** Network file system. A file system distributed by Sun that provides transparent access to remote file systems on heterogeneous networks.

**NIS** The Sun OS 4.0 (minimum) Network Information Service. A distributed network database containing key information about systems and users on the network. The NIS database is stored on the master server and all slave servers.

---

## O

- offline storage** Storage that requires operator intervention for loading.
- offsite storage** Storage that is remote from the server and is used for disaster recovery.
- online storage** Storage that is immediately available, such as disk cache storage.
- 

## P

- partition** A portion of a device or a side of a magneto-optical cartridge. A partition can contain one volume.
- preallocation** The process of reserving a contiguous amount of space on the disk cache for writing a file. Preallocation can be specified only for a file that is size zero. For more information, see the `setfa(1)` man page.
- pseudo device** A software subsystem or driver with no associated hardware.
- 

## Q

- quota** The amount of system resources that a user is allowed to consume.
- 

## R

- RAID** Redundant array of independent disks. A disk technology that uses several independent disks to reliably store files. It can protect against data loss from a single disk failure, can provide a fault-tolerant disk environment, and can provide higher throughput than individual disks.

- recycler** A Sun StorEdge SAM-FS utility that reclaims space on cartridges that is occupied by expired archive copies.
- release priority** The priority according to which a file in a file system is released after being archived. Release priority is calculated by multiplication of various weights of file properties and then summation of the results.
- releaser** A Sun StorEdge SAM-FS component that identifies archived files and releases their disk cache copies, thus making more disk cache space available. The releaser automatically regulates the amount of online disk storage according to high and low thresholds.
- remote procedure call** See *RPC*.
- removable media file** A special type of user file that can be accessed directly from where it resides on a removable media cartridge, such as magnetic tape or optical disk cartridge. Also used for writing archive and stage file data.
- robot** The portion of an automated library that moves cartridges between storage slots and drives. Also called a *transport*.
- round robin** A data access method in which entire files are written to logical disks in a sequential fashion. When a single file is written to disk, the entire file is written to the first logical disk. The second file is written to the next logical disk, and so on. The size of each file determines the size of the I/O.
- See also *disk striping* and *striping*.
- RPC** Remote procedure call. The underlying data exchange mechanism used by NFS to implement custom network data servers.

---

## S

- samfsdump** A program that creates a control structure dump and copies all the control structure information for a given group of files. It is analogous to the UNIX *tar(1)* utility, but it does not generally copy file data. See also *samfsrestore*.
- SAM-QFS** A configuration that combines the Sun StorEdge SAM-FS software with the Sun StorEdge QFS file system. SAM-QFS offers a high-speed, standard UNIX file system interface to users and administrators in conjunction with the storage and archive management utilities. It uses many of the commands available in the Sun StorEdge SAM-FS command set as well as standard UNIX file system commands.
- samfsrestore** A program that restores inode and directory information from a control structure dump. See also *samfsdump*.

<b>SCSI</b>	Small Computer System Interface. An electrical communication specification commonly used for peripheral devices such as disk and tape drives and automated libraries.
<b>small computer system interface</b>	See SCSI.
<b>soft limit</b>	For disk quotas, a threshold limit on file system resources (blocks and inodes) that you can temporarily exceed. Exceeding the soft limit starts a timer. When you exceed the soft limit for the specified time, no further system resources can be allocated until you reduce file system use to a level below the soft limit.
<b>staging</b>	The process of copying a nearline or offline file from archive storage back to online storage.
<b>storage family set</b>	A set of disks that are collectively represented by a single disk family device.
<b>storage slots</b>	Locations inside an automated library in which cartridges are stored when not being used in a drive.
<b>striped group</b>	A collection of devices within a file system that is defined in the <code>mcf(4)</code> file as one or more <code>gXXX</code> devices. Striped groups are treated as one logical device and are always striped with a size equal to the disk allocation unit (DAU).
<b>stripe size</b>	The number of disk allocation units (DAUs) to be allocated before writing proceeds to the next device of a stripe. If the <code>stripe=0</code> mount option is used, the file system uses round-robin access, not striped access.
<b>striping</b>	A data access method in which files are simultaneously written to logical disks in an interlaced fashion. SAM-QFS file systems provide two types of striping: "hard striping," using stripe groups, and "soft striping," using the <code>stripe=x</code> mount parameter. Hard striping is enabled when a file system is set up, and requires the definition of stripe groups within the <code>mcf(4)</code> file. Soft striping is enabled through the <code>stripe=x</code> mount parameter, and can be changed for the file system or for individual files. It is disabled by setting <code>stripe=0</code> . Hard and soft striping can both be used if a file system is composed of multiple stripe groups with the same number of elements. See also <i>round robin</i> .
<b>Sun SAM-Remote client</b>	A Sun StorEdge SAM-FS system with a client daemon that contains a number of pseudodevices, and can also have its own library devices. The client depends on a Sun SAM-Remote server for archive media for one or more archive copies.
<b>Sun SAM-Remote server</b>	Both a full-capacity Sun StorEdge SAM-FS storage management server and a Sun SAM-Remote server daemon that defines libraries to be shared among Sun SAM-Remote clients.
<b>superblock</b>	A data structure in the file system that defines the basic parameters of the file system. The superblock is written to all partitions in the storage family set and identifies the partition's membership in the set.

---

## T

- tar** Tape archive. A standard file and data recording format used for archive images.
- TCP/IP** Transmission Control Protocol/Internet Protocol. The internet protocols responsible for host-to-host addressing and routing, packet delivery (IP), and reliable delivery of data between application points (TCP).
- timer** Quota software that keeps track of the period starting when a user reaches a soft limit and ending when the hard limit is imposed on the user.

---

## V

- volume** A named area on a cartridge for sharing data. A cartridge has one or more volumes. Double-sided cartridges have two volumes, one on each side. A volume serial name (VSN) identifies a volume.
- volume overflow** A capability that enables the system to span a single file over multiple volumes. Volume overflow is useful for sites using very large files that exceed the capacity of their individual cartridges.
- VSN** Volume serial name. In the context of archiving to removable media cartridges, the VSN is a logical identifier for magnetic tape and optical disk that is written in the volume label. In the context of archiving to disk cache, this is the unique name for the disk archive set.

---

## W

- WORM** Write once read many. A storage classification for media that can be written only once but read many times.

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