Working With Oracle® Solaris 11.3 Directory and Naming Services: DNS and NIS



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Using This Documentation

- **Overview** Describes the DNS and NIS naming services, methods for planning their use, and steps to implement DNS and NIS.
- Audience Oracle Solaris system administrators.
- **Required knowledge** Familiarity with naming service concepts and terminologies that refer to DNS and NIS.

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· · · CHAPTER 1

About Naming and Directory Services

This chapter provides an overview of naming and directory services included in the Oracle Solaris 11 release. It also briefly describes DNS, NIS, and LDAP naming services.

This chapter contains the following topics:

- "What Is a Naming Service?" on page 13
- "Oracle Solaris Naming Services" on page 19
- "Comparing the Naming Services" on page 23

What Is a Naming Service?

A *naming service* performs lookups of stored information, such as:

- Host names and addresses
- User names
- Passwords
- Access permissions
- Group membership
- Automount maps

This information enables users to log in to their system, access resources, and be granted permissions. You can store name service information in files, maps, or various forms of database files. These information repositories can be local to the system or located in a central network-based repository or database.

Note - This documentation is about configuring the various naming services. Selection of the active naming service is done using profiles. For more information, see Chapter 6, "Administering Profile-Based Network Configuration in Oracle Solaris" in *Configuring and Managing Network Components in Oracle Solaris* 11.3.

Without a central naming service, each system would have to maintain its own copy of this information. If you centralize all data, administration becomes easier.

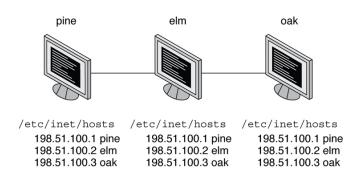
Naming services are fundamental to any computing network. Among other features, naming services provide functionality that performs the following actions:

- Associating (binding) names with objects
- Resolving names to objects
- Removing bindings
- Listing names
- Renaming information

A network information service enables systems to be identified by common names instead of numerical addresses. Communication is simpler because users do not have to remember and try to enter numerical IP addresses.

For example, suppose you have a network of three systems that are named pine, elm, and oak. Before pine can send a message to either elm or oak, pine must know their numerical network addresses. For this reason, pine keeps a file, /etc/inet/hosts, that stores the network address of every system in the network, including itself. Likewise, in order for elm and oak to communicate with pine or with each other, the systems must keep similar files.

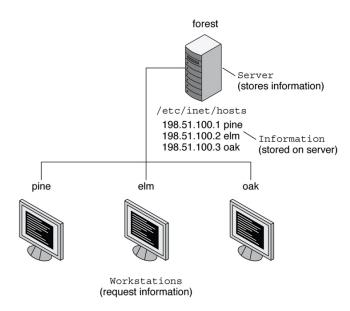
FIGURE 1 /etc/inet/hosts File Entries



In addition to storing addresses, systems store security information, mail data, and network services information. As networks offer more services, the stored list of information grows and each system might keep an entire set of files that are similar to /etc/inet/hosts.

A network information service stores network information on a server, which can be queried by any system. These systems are known as *clients* of the server. Whenever information about the network changes, instead of updating each client's local file, an administrator updates only the information stored by the network information service. Doing so reduces errors, inconsistencies between clients, and the size of the task. The following figure illustrates the client-server arrangement.

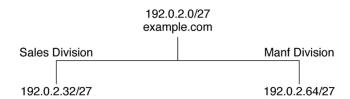
FIGURE 2 Client-Server Arrangement



This arrangement of a server providing centralized services to clients across a network is known as *client-server computing*.

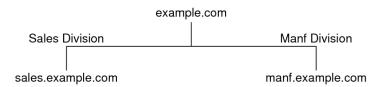
Although the main purpose of a network information service is to centralize information, the network information service can also simplify network names. For example, suppose your company has set up a network that is connected to the Internet with the network address 192.0.2.0 and the domain name example.com. Your company has two divisions, Sales and Manufacturing (Manf), so its network is divided into a main network and one subnet for each division as shown in the following figure. Each subnet has its own address.

FIGURE 3 Domain and Two Subnets With IP Addresses



You can identify each division by its network address, but descriptive names made possible by naming services are preferable.

FIGURE 4 Domain and Two Subnets With Descriptive Names

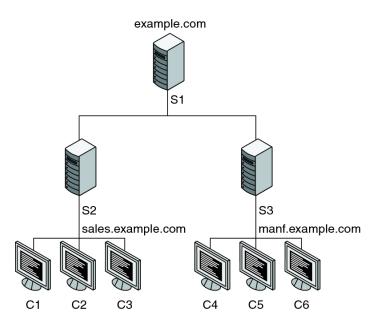


Instead of addressing mail or other network communications to 192.0.2.0/27, you can address mail to example.com. Instead of addressing mail to 192.0.2.32/27 or 192.0.2.64/27, you can address mail to sales.example.com or manf.example.com.

Names are also more flexible than physical addresses. Physical networks tend to remain stable but company organization tends to change.

For example, assume that the example.com network is supported by three servers, S1, S2, and S3, as shown in the following figure. Assume that two of those servers, S2 and S3, support clients.

FIGURE 5 example.com Domain With Two Servers



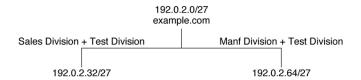
Clients C1, C2, and C3 would obtain their network information from the server S2. Clients C4, C5, and C6 would obtain information from the server S3. The following table summarizes the resulting network. The table is a generalized representation of the network but does not resemble an actual network information map.

TABLE 1 Representation of example.com Network

Network Address	Network Name	Server	Clients
192.0.2.0/27	example.com	S1	NA
192.0.2.32/27	sales.example.com	S2	C1, C2, C3
192.0.2.64/27	manf.example.com	S3	C4, C5, C6

Suppose that you created a third division, Test, which borrowed some resources from the other two divisions but did not create a third subnet. The physical network would then no longer parallel the corporate structure, as shown in the following figure.

FIGURE 6 example.com Domain With Three Subnets



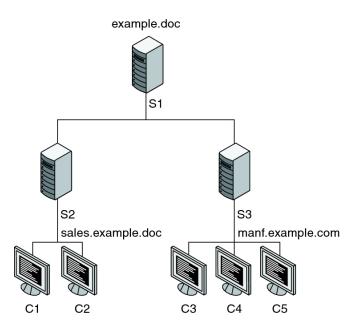
Network traffic for the Test division would not have its own subnet but would instead be split between 192.0.2.32/27 and 192.0.2.64/27. However, with a network information service, the Test division traffic could have its own dedicated network.

FIGURE 7 example.com Domain With Dedicated Network for Each Division



Thus, when an organization changes, its network information service can change its mapping as shown in the following figure.

FIGURE 8 Modified example.com Domain



Clients C1 and C2 obtain their information from server S2. C3, C4, and C5 obtain information from server S3.

You can accommodate subsequent changes in your organization by changes to the network information structure without reorganizing the network structure.

Oracle Solaris Naming Services

The Oracle Solaris platform provides the naming services described in the following sections:

- "DNS Naming Service" on page 20
- "/etc Files Naming Service" on page 21
- "NIS Naming Service" on page 21
- Working With Oracle Solaris 11.3 Directory and Naming Services: LDAP

Most modern networks use two or more of these services in combination. The name service switch coordinates the naming service that is used for a particular lookup. For more information, see Chapter 2, "About the Name Service Switch".

Naming Services and the Service Management Facility

In Oracle Solaris, all naming services are managed by the Service Management Facility (SMF). Configuration information is no longer stored in configuration files but in the SMF repository. Refer to the individual chapters in this book for more information about how SMF works with a specific naming service.

Legacy configuration files are retained in the Oracle Solaris 11 release only for purposes of compatibility with previous Oracle Solaris releases. The SMF service that is relevant to the specific naming service generates the contents of the legacy configuration files. You should no longer use these files for naming service configuration. Instead, you must use the general SMF commands such as svcs, svcadm, and svccfg.

When you upgrade from Oracle Solaris 10 to Oracle Solaris 11 and its update releases, the system's name service configuration is automatically migrated to SMF. However, if necessary, you can perform manual migration by using the nscfg command. For more information, see the nscfg(1M) man page.

DNS Naming Service

The *Domain Name System* (DNS) is a hierarchical, distributed database implemented on a TCP/ IP network. It is primarily used to look up IP addresses for Internet host names and host names for IP addresses. The data is distributed across the network and is located by using period-separated names that are read from right to left. DNS is also used to store other Internet-related host information, such as mail exchange routing information, location data, and available services. The hierarchical nature of the service enables the local administration of local domains while providing international coverage of other domains that are connected to the Internet, an intranet, or both.

DNS clients request information about a system from one or more name servers and wait for a response. DNS servers respond to requests from an information cache that was loaded from any of the following sources:

- A file or a third-party database on a DNS master server
- A file or a third-party database from a cooperating DNS slave server in the network
- Information stored from previous queries

If no response is found and the DNS server is not responsible for the domain in question, the service, if appropriately configured, will recursively request the host name from other DNS servers and cache that response.

Multicast DNS and Service Discovery

The svc:network/dns/multicast service manages two extensions to the DNS protocol. Multicast DNS (mDNS) implements DNS in a small network where no conventional DNS server has been installed. DNS Service Discovery (DNS-SD) extends Multicast DNS so that it also provide simple service discovery (network browsing). For more information, see "Multicast DNS" on page 35 and "Multicast DNS Service Discovery" on page 36.

The mDNS service uses the .local domain name, so do not use that name in DNS to avoid possible conflicts.

/etc Files Naming Service

The original host-based UNIX naming system was developed for stand-alone UNIX system and then adapted for network use. Many old UNIX operating systems till manage all naming data by using only local files in /etc. However, managing hosts, users, and other naming data by using local files is not well suited for large complex networks. For a description of each file, refer to their associated man pages. For example, the /etc/inet/hosts file is described in the hosts(4) man page.

NIS Naming Service

The *Network Information Service* (NIS) was developed independently of DNS. DNS makes communication simpler by using host names instead of numerical IP addresses. NIS focuses on making network administration manageable by providing centralized control over a variety of network information. NIS stores information about the network, host names and addresses, users, and network services. This collection of network information is referred to as the *NIS namespace*.

NIS namespace information is stored in NIS maps. NIS maps replace UNIX /etc files as well as other configuration files. Because NIS maps store much more than names and addresses, the NIS namespace has a large set of maps. For more information, see "Working With NIS Maps" on page 93.

NIS uses a client-server arrangement, which is similar to DNS. Replicated NIS servers provide services to NIS clients. The principal servers are called *master* servers, and for reliability, the master servers have backup, or *slave* servers. Both master and slave servers use the NIS retrieval software and both store NIS maps. For more information about NIS architecture and NIS administration, see Chapter 6, "Setting Up and Configuring Network Information Service" and Chapter 7, "Administering Network Information Service".

LDAP Naming Services

The Lightweight Directory Access Protocol (LDAP) is the secure network protocol that is used to access directory servers for distributed naming and other directory services. This standards-based protocol supports a hierarchical database structure. You can use the same protocol to provide naming services in both UNIX and multiplatform environments.

The Oracle Solaris OS supports LDAP in conjunction with the Oracle Directory Server Enterprise Edition (formerly Sun Java System Directory Server), as well as other LDAP directory servers.

For more information about LDAP and instructions to transition from NIS to LDAP, see *Working With Oracle Solaris 11.3 Directory and Naming Services: LDAP*.

For information about single sign-on as well as the setup and maintenance of Kerberos authentication services, see Chapter 2, "Kerberos on Oracle Solaris" in *Managing Kerberos and Other Authentication Services in Oracle Solaris* 11.3.

Name Service Switch

The name service switch is a mechanism that enables clients to search through the DNS, LDAP, NIS, or local files data sources for naming information. The switch is managed through the svc:/system/name-service/switch service. For more information, see Chapter 2, "About the Name Service Switch".

Comparing the Naming Services

Naming Services	DNS	NIS	LDAP	Files
Namespace	Hierarchical	Flat	Hierarchical	Files
Data Storage	Files/resource records	Two-column maps	Directories (varied) Indexed database	Text-based files
Servers	Master/slave	Master/slave	Master/replica Multi master replica	None
Security	DNSSEC, varied	None (root or nothing)	Kerberos, TLS, SSL, varied	None
Transport	TCP/IP	RPC	TCP/IP	File I/O
Scale	Global	LAN	Global	Local host only
Data	Host	All	All	All

Note - Use DNS for host or network address lookups for LDAP and files-based naming.

IPv6 Extensions to Oracle Solaris Name Services

This section describes naming changes that were introduced by the implementation of IPv6. You can store IPv6 addresses in any of the Oracle Solaris naming services, such as NIS, LDAP, DNS, and files. You can also use NIS over IPv6 RPC transports to retrieve any NIS data.

DNS Extensions for IPv6

An IPv6-specific resource record, the AAAA resource record, is specified in RFC 1886 *DNS Extensions to Support IP Version 6*. The AAAA record maps a host name into a 128-bit IPv6 address. The pointer record (PTR) is still used with IPv6 to map IP addresses into host names. The 32 4-bit nibbles of the 128-bit address are reversed for an IPv6 address. Each nibble is converted to its corresponding hexadecimal ASCII value. Then, ip6.arpa is appended.



About the Name Service Switch

This chapter describes the name service switch. You use the name service switch to coordinate usage of different naming services.

This chapter contains the following topics:

- "Overview of the Name Service Switch" on page 25
- "Configuring the Name Service Switch" on page 30
- "Name Service Switch and Password Information" on page 33

Overview of the Name Service Switch

The name service switch is a configurable selection service that enables an administrator to specify which name information service or source to use for each type of network information. Each of the name information services is called a database. The name service switch is used by client applications that call any of the getXbyY() interfaces, such as the following:

- gethostbyname()
- getpwuid()
- getpwnam()
- getaddrinfo()

Each system has its own configuration in an SMF repository. Each property defined in the name service switch identifies a particular database, such as a host, password, or group. The value assigned to each property lists one or more sources from which to request the information. Sometimes, these values include guidance or options. The guidance might include how many retries to a service must be attempted, which timeout to apply, or what to do if the service fails.

The name service switch also controls DNS forwarding for clients as described in Chapter 3, "Managing DNS Server and Client Services". DNS forwarding grants Internet access to clients.

Databases and Sources for the Name ServiceSwitch

You configure databases that are supported by the name service switch by using SMF services. To obtain a listing of these databases, use the svccfg command as shown in the following example.

svccfg -s name-service/switch listprop config

config	application	
config/default	astring	files
config/password	astring	"files nis"
config/group	astring	"files nis"
config/host	astring	"files nis"
config/network	astring	"nis [NOTFOUND=return] files"
config/protocol	astring	"nis [NOTFOUND=return] files"
config/rpc	astring	"nis [NOTFOUND=return] files"
config/ether	astring	"nis [NOTFOUND=return] files"
config/netmask	astring	"files nis"
config/bootparam	astring	"nis [NOTFOUND=return] files"
config/publickey	astring	"nis [NOTFOUND=return] files"
config/netgroup	astring	nis
config/automount	astring	"files nis"
config/alias	astring	"files nis"
config/service	astring	"files nis"
config/printer	astring	"user nis"
config/auth_attr	astring	"files nis"
config/prof_attr	astring	"files nis"
config/project	astring	"files nis"

Note - The timezone table does not use the name service switch, so the table is not included in the property list for the switch.

From the SMF perspective, these databases are considered configurable properties of the service. Each database stores the following type of information:

- alias Email addresses and aliases
- auth attr Authorization names and descriptions
- automount Information about remote file systems that could be mounted locally
- bootparam Boot information for diskless clients
- ether Ethernet addresses and matching host names
- group Information about groups that can be used to share access to files
- host IP address and matching host names

- netgroup Information for shared NFS file systems
- netmask Network masks used to implement IP subnets
- network Name and number for each network
- password User account information
- prof attr Execution profile names, descriptions, and other attributes
- project Project names, unique identifiers, and associated resource allocations
- protocol Internet protocol names, protocol numbers, and aliases
- publickey Public key information
- rpc Names and numbers of RPC programs
- service Name, port, and protocol for Internet services
- tnrhdb Security attributes for a host using the Trusted Extensions feature of Oracle Solaris
- tnrhtp Templates used by Trusted Extensions

In addition, the default property in the name service switch defines the source string for any database that is not otherwise defined. The value for this property is set to files to indicate that all the databases and their information are found locally in the /etc directory. You can set up a different configuration for the default property based on available sources. See "How to Change the Source for All Naming Databases" on page 32 for the procedure.

The default property enables you to configure a source that universally applies to the databases, instead of configuring each database's source.

The kind of sources that can be listed in the name service switch for the databases are as follows:

- ad Identifies databases stored on an Active Directory server.
- pam_list Replaces the obsoleted compat database. It can be used for password and group information to support old-style + or syntax in the /etc/passwd, /etc/shadow, and /etc/group files.
- dns Specifies that host information must be obtained from DNS.
- files Specifies a file stored in the client's /etc directory, for example, /etc/passwd.
- ldap Specifies that entries must be obtained from the LDAP directory.
- mdns Specifies hosts information by using mDNS.
- nis Specifies an NIS map, for example, the hosts map.

Note - The switch search criteria for the auto_home and auto_master tables and maps is combined into one category, which is called automount.

Source Formats for the Name Service Switch

You can use the following search criteria formats to select one or more information sources, and to specify the order in which the sources are used.

- **Single Source** If an information type has only one source, such as files, a search routine that uses the switch searches for the information in that source *only*. If the routine finds the information, the routine returns a success status message. If the routine does not find the information, the routine stops searching and returns a different status message. What the routine does with the status message varies from routine to routine.
- Multiple Sources If a database contains multiple sources for a given information type, the switch directs the search routine to search in the first listed source. If the routine finds the information, the routine returns a success status message. If the routine does not find the information in the first source, the routine tries the next source. The routine searches all sources until the routine has found the information, or until the routine is halted by a return specification. If all of the listed sources are searched without finding the information, the routine stops searching and returns a non-success status message.

By default in the Oracle Solaris 11 release, the first source is files. This configuration prevents system freezes if the next source listed is not available.

Status Messages for the Name Service Switch

If a routine finds the information, the routine returns a success status message. If the routine does not find the information, the routine returns one of three error status messages. Possible status messages are as follows:

- SUCCESS Requested entry was found in the specified source.
- UNAVAIL Source is either unresponsive or unavailable. In other words, none of the database sources could be found or accessed.
- NOTFOUND —Source responded with "No such entry." In other words, the database was accessed, but the needed information was not found.
- TRYAGAIN Source is busy and might respond next time. In other words, the database was found but could not respond to the query.

Switch Action Options for the Name Service Switch

You can instruct the name service switch to respond to status messages with either of the following two *actions*:

- return Stop looking for the information.
- continue Try the next source.

In addition, for the TRYAGAIN status message, you can define the following actions:

- forever Retries the current source indefinitely
- n Retry the current source n more times

Default Search Criteria for the Name Service Switch

The combination of the name service switch status message and action options determine what the search routine does at each step. The combination of the status message and action options make up the *search criteria*.

The switch's default search criteria are the same for every source. Some of the search criteria are as follows:

- SUCCESS=return Stop looking for the information. Proceed using the information that has been found.
- UNAVAIL=continue Go to the next name service switch source and continue searching. If this source is the last or only source, return with a NOTFOUND status.
- NOTFOUND=continue Go to the next name service switch source and continue searching. If this source is the last or only source, return with a NOTFOUND status.
- TRYAGAIN=forever Searches the current name service switch source indefinitely.
- TRYAGAIN=3 Searches the current source three times. After exhausting three retries, the TRYAGAIN action transitions to continue and searches the next name service switch source.

You can change the default search criteria by explicitly specifying another criteria by using the *STATUS*=*action* syntax. For the procedure, see "How to Configure a Search Criterion for a Database" on page 31.

Note - Lookups in the name service switch are performed in the order in which items are listed. However, password updates are performed in reverse order unless otherwise specified by using the passwd -r *repository* command. For more information, see "Name Service Switch and Password Information" on page 33.

The client library routines contain compiled-in default entries that are used if no specific SMF property or default SMF property is defined in the name service switch, or if the property is syntactically incorrect. Typically, these compiled-in defaults are files only.

keyserv and publickey Entries in the Name Service Switch

The keyserv daemon reads the publickey properties in the name service switch only when keyserv is started. If you change the name service switch properties, keyserv does not register the changes until you restart the keyserv daemon by using svcadm refresh svc:/network/rpc/keyserv:default. You must run this command after the properties have been changed and the name-service/switch service has been refreshed so that the property changes are loaded into the SMF repository.

Configuring the Name Service Switch

When you configure the name service switch, you simultaneously perform the following actions:

- Indicate the source of the databases
- Specify a search sequence of the sources, if the database has multiple sources
- Define switch actions for corresponding search statuses, also known as switch criteria

The name service switch databases or properties are configured with default values. The procedures in this section explain how to configure certain properties differently.

▼ How to Change the Source for a Database

This procedure describes how to specify a different source for the host database. Assume that the original source configuration for the database are files and NIS, which means that for a host lookup, the local files are searched first, and then NIS. You reconfigure the name service switch to also use DNS in host lookups.

You can use this procedure as a template to configure the sources for other name service switch databases.

Before You Begin

Make sure that the name service switch configuration reflects the actual setup of naming service on your system. For example, if you want DNS to be a source for host lookups, then DNS must be configured as well.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. (Optional) Display the current configuration of the host database.

```
# svccfg -s name-service/switch listprop config/host
config/host astring "files nis"
```

3. Change the source definition for the host database.

```
# svccfg -s system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/host = astring: "files dns nis"
svc:/system/name-service/switch:default> quit
```

4. Refresh the service for the name service switch.

```
# svcadm refresh name-service/switch:default
```

How to Configure a Search Criterion for a Database

The name service switch has default search criteria, as explained in "Default Search Criteria for the Name Service Switch" on page 29.

This procedure describes how to redefine the search mechanism for the host database when the information is not found at the first source. The search mechanism must stop instead of proceeding to search the next source.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

(Optional) Display the current configuration of the host database.

```
# svccfg -s name-service/switch:default listprop config/host
config/host astring "files dns nis"
```

 Create a new search criterion for the host database lookups when information is not found at the first source.

```
# svccfg -s system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/host = \
astring: "files [NOTFOUND=return] dns nis"
svc:/system/name-service/switch:default> quit
```

With this configuration, the search mechanism for the network database uses the default search criteria for the SUCCESS status and UNAVAILABLE status. However, if the information is not found, the search stops immediately.

4. Refresh the service for the name service switch.

svcadm refresh name-service/switch:default

How to Change the Source for All Naming Databases

This procedure describes how to define a common source for all the databases that are used by the name service for lookups. By default, the common source is files. You can use this procedure to add another source.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. (Optional) Display the current configuration of the default property.

```
# svccfg -s name-service/switch listprop config/default
config/default astring files
```

3. Add NIS as a default source.

```
# svccfg -s system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/default = astring: "files nis"
svc:/system/name-service/switch:default> quit
```

4. Refresh the service for the name service switch.

svcadm refresh name-service/switch:default

▼ How to Use a Legacy nsswitch.conf File

Use this procedure if your existing naming switch configuration still uses the nsswitch.conf file. This procedure shows how to migrate your naming switch configurations from the file to SMF, which is the default method to configure naming switch in Oracle Solaris.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

Copy the nsswitch.conf file to a new system.

Make sure to name the file /etc/nsswitch.conf.

3. Load the information from the file into the SMF repository.

nscfg import -f svc:/system/name-service/switch:default

4. Refresh the service for the name service switch.

svcadm refresh name-service/switch:default

Name Service Switch and Password Information

You can include and access password information in multiple repositories, such as files and nis. Use the config/password property in the name service switch to establish the lookup order for password information.

Note - Make files the first source in the name services switch for passwd information to help prevent a denial of service (DoS) attack on the system.

In an NIS environment, the config/password property in the name service switch must list the repositories in the following order:

config/password astring "files nis"

Listing files first allows the root user to log in under most circumstances, even when the system encounters some network or naming service issues.

Do not maintain multiple repositories *for the same user*. In most cases, the naming service looks up and returns the first definition only. Duplicate entries usually mask security problems.

For example, having the same user in both files and the network repository will (depending on the config/password name-service/switch configuration) use one login ID over the other. The first matched ID for a given system will become the ID used for the login session. If an ID is in both files and the network repository and the network repository has been disabled for security reasons, then any system where the ID resides and is accessed before the network ID is disabled might now be insecure and vulnerable to insecure and unwanted access.



Managing DNS Server and Client Services

This chapter provides information about the DNS server and client services. It contains the following topics:

- "Overview of DNS" on page 35
- "DNS and the Service Management Facility" on page 36
- "Administering DNS" on page 37
- "Administering Multicast DNS" on page 43
- "DNS Reference" on page 45

Overview of DNS

Like most networking protocols, DNS has two parts: a service providing answers and a DNS client that queries the service. The BIND software and its associated daemon named provides the default DNS service in the Oracle Solaris operating system. BIND is maintained by the Internet Systems Consortium (ISC). The DNS client consists of a collection of utilities and libraries.

Multicast DNS

Multicast DNS (mDNS) provides a naming service system that is easy to set up and enables you to easily maintain systems on a local link. All participating network devices on the same local link perform standard DNS functions, using mDNS rather than unicast, and do not need a unicast DNS server. For administrators, the primary advantage of mDNS is that you do not need to maintain a unicast DNS server on the local network. For example, you do not need to update and maintain host names in files to resolve hostname-to-IP address requests for systems on the local link that are using mDNS.

Multicast DNS Service Discovery

Network services include printing, file transfer, music sharing, servers for photo, document, and other file sharing, and services provided by other local devices. DNS service discovery support in Oracle Solaris includes an open-source framework and tools to enable applications to advertise and discover network services.

For users, network service discovery makes computing easier by enabling them to browse for services on the network rather than needing to find the service manually. Existing standards and work by other companies and groups ensure that cross-platform support is available.

Related Materials About DNS

For information about DNS and BIND administration, see the following sources:

- BIND 9 Administrator Reference Manual on the ISC web site at http://www.isc.org
- BIND 9 Migration Notes documentation in the /usr/share/doc/bind/migration.txt file
- Listings of BIND features, known bugs and defects, and links to additional material on the ISC web site at http://www.isc.org
- DNS and Bind (5th Edition), by Paul Albitz and Cricket Liu, (O'Reilly, 2006)

DNS and the Service Management Facility

The DNS server daemon, named, is managed by using the SMF. For an overview of SMF, see Chapter 1, "Introduction to the Service Management Facility" in *Managing System Services* in *Oracle Solaris 11.3*. Also refer to the svcadm(1M), svcs(1), and svccfg(1M) man pages for more details.

Note the following important information needed to use the SMF service to administer the DNS service:

- To perform administrative actions on this service, such as enabling, disabling, or restarting, use the svcadm command.
- To provide some protection for the service configuration, you can temporarily disable a service by using the -t option. If the service is disabled with the -t option, the original settings are restored for the service after a reboot. If the service is disabled without -t, the service remains disabled after a reboot.
- The Fault Managed Resource Identifiers (FMRIs) for the DNS service are svc:/network/dns/server:instance, and svc:/network/dns/client:instance.

- You can use the svcs command to display the status of the DNS server and client.
 - The following example shows the output of the svcs command.

■ The following example shows the output of the svcs -1 command.

svcs -l dns/server

```
fmri
            svc:/network/dns/server:default
name
            BIND DNS server
enabled
            true
state
            online
next_state none
state time  Tue Jul 26 19:26:12 2011
loafile
            /var/svc/log/network-dns-server:default.log
restarter
            svc:/system/svc/restarter:default
contract_id 83
manifest
            /lib/svc/manifest/network/dns/server.xml
dependency
            require_all/none svc:/system/filesystem/local (online)
dependency
            require any/error svc:/network/loopback (online)
dependency
            optional_all/error svc:/network/physical (online)
```

■ To start the DNS service with different options, change the properties of the svc:/network/dns/server service by using the svccfg command. For an example, see "How to Configure DNS Server Options" on page 39.

Because the DNS server daemon, named, is managed by SMF, the server is automatically restarted when an unexpected event occurs that causes named to exit abnormally. Additionally, you can use the svcadm command to restart the service. The BIND-specific management that is available by using rndc command can be used simultaneously with SMF.

Administering DNS

This section provides the following tasks for administering DNS:

- "How to Install the DNS Package" on page 38
- "How to Configure a DNS Server" on page 38
- "How to Create an rndc.conf File" on page 39

- "How to Configure DNS Server Options" on page 39
- "How to Run the DNS Service as an Alternative User" on page 40
- "How to Enable a DNS Client" on page 41
- "Troubleshooting DNS Server Startup Issues" on page 43
- "How to Verify DNS Configuration Changes" on page 42

▼ How to Install the DNS Package

The DNS package is automatically installed with the Oracle Solaris 11 release. If the package was not included when the system was installed, use this procedure to install the package.

• Install the DNS package.

pkg install pkg:/service/network/dns/bind

▼ How to Configure a DNS Server

Note - Do not configure named to specify a root directory. A more secure option is to create a Oracle Solaris zone and configure named to run within that zone.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Create and verify a DNS configuration file.

Before the named daemon starts, a valid configuration file must exist. This file is called /etc/ named.conf by default. The configuration of named is simple. An empty file provides sufficient information to configure a caching-only server, assuming that DNS root servers are accessible.

```
# touch /etc/named.conf
# named-checkconf -z /etc/named.conf
```

3. (Optional) Create an rndc configuration file.

You use this file to configure remote control access of the DNS server. See "How to Create an rndc.conf File" on page 39.

4. (Optional) Change configuration information for the dns/server service.

See "How to Configure DNS Server Options" on page 39.

5. Start the DNS service.

svcadm enable dns/server:default

▼ How to Create an rndc.conf File

You use the /etc/rndc.conf file to configure remote control access of the DNS server daemon, named, by using the rndc command. This procedure creates a default file. For more information, see the rndc.conf(4) man page.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Create the rndc configuration file.

```
# rndc-confgen -a
wrote key file "/etc/rndc.key
```

3. (Optional) Restart the DNS service.

If you are creating the rndc.conf file as part of the DNS server configuration, you can skip restarting the DNS service until the DNS server configuration is completed.

svcadm restart dns/server:default

▼ How to Configure DNS Server Options

You can use the svccfg command to set the configuration options for the DNS server. For more information about configuration options, see the named(1M) man page. This procedure describes how to set the options/ip_interfaces option to select the IPv4 transport protocol for named traffic.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Change the configuration information for the dns/server service.

```
# svccfg -s dns/server:default setprop options/ip_interfaces=IPv4
```

3. Update the SMF repository and enable the DNS service.

```
# svcadm refresh network/dns/server:default
# svcadm enable network/dns/server:default
```

4. (Optional) Verify the change.

```
# svccfg -s dns/server:default listprop options/ip_interfaces
options/ip_interfaces astring IPv4
```

▼ How to Run the DNS Service as an Alternative User

This procedure describes how to assign the relevant authorizations to a user to manage the named daemon.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Provide the alternative user with the appropriate authorization.

```
# useradd -c "Trusted DNS administrator user" -s /usr/bin/pfbash \ \  -A solaris.smf.manage.bind user
```

3. Set service properties for the user.

```
# svccfg -s dns/server:default
svc:/network/dns/server:default> setprop start/user = user
svc:/network/dns/server:default> setprop start/group = user
svc:/network/dns/server:default> exit
```

4. Create a directory for a new process ID file.

Because only root has write access to create the default process ID file, /var/run/named/named.pid, you must configure the named daemon to use an alternative file.

```
# mkdir /var/named/tmp
```

```
# chown user /var/named/tmp
```

5. Change the configuration to use the new directory by adding the following lines to the named.conf file:

```
# head /etc/named.conf
options {
directory "/var/named";
pid-file "/var/named/tmp/named.pid";
}:
```

6. Update the SMF repository and restart the DNS service.

```
# svcadm refresh svc:/network/dns/server:default
# svcadm restart svc:/network/dns/server:default
```

How to Enable a DNS Client

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Configure the DNS domain.

Specify the domains that need to be searched and the IP addresses for the DNS name servers.

```
# svccfg -s dns/client:default
svc:/network/dns/client:default> setprop config/search = \
astring: ("example.com" "sales.example.com")
svc:/network/dns/client:default> setprop config/nameserver = \
net_address: (192.0.2.10 192.0.2.11)
svc:/network/dns/client:default> refresh
svc:/network/dns/client:default> quit
```

3. Update the name service switch information in the SMF repository to use DNS.

```
# svccfg -s system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/host = astring: "files dns"
svc:/system/name-service/switch:default> refresh
svc:/system/name-service/switch:default> quit
```

4. Start the services needed to run the DNS client.

```
# svcadm enable network/dns/client:default
```

svcadm enable system/name-service/switch:default

▼ How to Verify DNS Configuration Changes

When modifying the DNS configuration, you can verify the syntax of the /etc/named.conf file with the named-checkzone command.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Change the configuration file, as needed.

In this example, the default directory is changed.

```
# echo 'options {directory "/var/named";};' > /etc/named.conf
```

3. Verify the file contents.

```
# named-checkconf
/etc/named.conf:1: change directory to '/var/named' failed: file not found
/etc/named.conf:1: parsing failed
```

In this example, the check failed because the /var/named directory has not yet been created.

4. Correct any errors reported.

```
# mkdir /var/named
```

- 5. Repeat steps 3 and 4 until no errors are reported.
- 6. (Optional) Reflect the change in the running service by using one of the following methods:
 - Use the rndc command to update the configuration using the reload or reconfig subcommand, depending on the changes made.
 - Restart the named service.

```
# svcadm restart svc:/network/dns/server:default
```

Troubleshooting DNS Server Startup Issues

Try the following checks if you have problems with DNS startup. You must first become an administrator.

• Check the DNS service status.

```
# svcs -x dns/server:default
svc:/network/dns/server:default (BIND DNS server)
State: online since Tue Oct 18 19:35:00 2011
See: named(1M)
See: /var/svc/log/network-dns-server:default.log
Impact: None.
```

Check the DNS service log file.

```
# tail /var/svc/log/network-dns-server:default.log
```

Check system log messages.

```
# grep named /var/adm/messages
```

 Start the named daemon manually. Running named in the foreground forces all logging to standard error so that it is easier to identify problems.

```
# named -g
```

After the issue has been fixed, clear the maintenance required state.

Administering Multicast DNS

You use the mDNS service to advertise the availability of services provided on the system. For mDNS and DNS service discovery to function, the mDNS service must be enabled on all systems that are to participate in mDNS. The following sections explain how to enable multicast DNS (mDNS) and DNS service discovery.

▼ How to Enable mDNS and DNS Service Discovery

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Check whether the mDNS package has been installed.

```
# pkginfo -l SUNWdsdu
```

3. If the mDNS package has not been installed, install it.

```
# pkg install pkg:/service/network/dns/mdns
```

4. Update name service switch information by changing the config/host property of the name-service/switch service to include mdns as a source.

For example:

```
# /usr/sbin/svccfg -s svc:/system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/host = astring: "files dns mdns"
svc:/system/name-service/switch:default> refresh
svc:/system/name-service/switch:default> quit
```

5. Enable the mDNS service.

```
# svcadm enable svc:/network/dns/multicast:default
```

Enabling mDNS by using the svcadm enable command ensures that your changes persist through upgrades and reboots. For more information, see the svcadm(1M) man page.

6. (Optional) Check the mDNS error log, /var/svc/log/network-dns-multicast:default.log, for errors or messages.

Advertising Resources for DNS

You can use the dns-sd command interactively as a network diagnosis tool to browse and discover services, similarly to the ping or traceroute command.

Because the dns-sd command-line arguments and its output format can change over time, invoking it from a shell script is unpredictable and risky. Additionally, the asynchronous nature of DNS-SD does not easily lend itself to script-oriented programming.

For more information, see the dns-sd(1M) man page. To incorporate the DNS service in applications, see the libdns_sd(3LIB) man page.

The following examples show how to advertise services by using DNS service discovery.

EXAMPLE 1 Advertising a Printing Service

This example advertises the existence of the LPR printing service on port 515 on a system called My Test so that it will be available to DNS-SD compatible printing clients.

For this registration to be useful, the LPR service must be available on port 515.

EXAMPLE 2 Advertising a Web Page

This example advertises a web page being served by an HTTP server on port 80 on the My Test system. The web page will appear on the Bonjour list in Safari and other DNS-SD compatible web clients.

DNS Reference

This section includes tables of the files, daemons, and commands that are associated with the DNS service. In addition, it provides a table of some of the flags that were used when the ISC version of BIND was built.

DNS Files

The following table describes the files that are associated with the DNS service.

TABLE 2 DNS Files

File Name	Function	
/etc/named.conf	Provides configuration information for the named daemon. For more information, see the named.conf(4) man page.	
/etc/rndc.conf	Provides configuration information for the rndc command. For more information, see the rndc.conf(4) man page.	

DNS Commands and Daemons

The following table describes the commands and daemons that are associated with the DNS service. For more information, see the related man pages in section 1M.

TABLE 3 DNS Commands and Daemons

File Name	Function	
/usr/bin/dns-sd	Finds or lists resources used by the mDNS service.	
/usr/sbin/dig	Requests DNS responses from a DNS server. Often used to troubleshoot.	
/usr/sbin/dnssec-dsfromkey	Generates a DS RR from a key file.	
/usr/sbin/dnssec-keyfromlabel	Retrieves selected keys from cryptographic device and builds a key file.	
/usr/sbin/dnssec-keygen	Creates keys and key files for secure DNS and for transaction signatures (TSIG).	
/usr/sbin/dnssec-signzone	Signs a DNS zone.	
/usr/sbin/host	Performs simple DNS lookups, often converting host names to IP addresses or IP addresses to host names.	
/usr/sbin/named	DNS server daemon, which responds to information requests from clients.	
/usr/sbin/named-checkconf	Checks the syntax of the named.conf file.	
/usr/sbin/named-checkzone	Checks the syntax and integrity of a DNS zone file.	
/usr/sbin/named-compilezone	Converts a DNS zone file.	
/usr/sbin/nscfg	Legacy name service configuration utility, which imports or exports name service configuration between legacy name service configuration files and the SMF repository.	
/usr/sbin/nslookup	Deprecated: Queries the DNS server. Instead use the dig command.	
/usr/sbin/nsupdate	Submits DNS update requests to a DNS server.	
/usr/sbin/rndc	Provides remote control of the DNS server daemon.	
/usr/sbin/rndc-confgen	Generates configuration files for the rndc command.	

- /usr/bin/dns-sd Finds or lists resources used by the mDNS service. For more information, see the dns-sd(1M) man page.
- /usr/sbin/dig Requests DNS responses from a DNS server. Often used to troubleshoot.
 For more information, see the dig(1M) man page.
- /usr/sbin/dnssec-dsfromkey Generates a Delegation Signer resource record (DS RR) from a key file. For more information, see the dnssec-dsfromkey(1M) man page.
- /usr/sbin/dnssec-keyfromlabel Retrieves selected keys from cryptographic device and builds a key file. For more information, see the dnssec-keygen(1M) man page.

- /usr/sbin/dnssec-keygen Creates keys and key files for secure DNS and for transaction signatures (TSIG). For more information, see the dnssec-keygen(1M) man page.
- /usr/sbin/dnssec-signzone Signs a DNS zone. For more information, see the dnssec-signzone(1M) man page.
- /usr/sbin/host Performs simple DNS lookups, often converting host names to IP addresses or IP addresses to host names. For more information, see the host(1M) man page.
- /usr/sbin/named DNS server daemon, which responds to information requests from clients. For more information, see the named(1M) man page.
- /usr/sbin/named-checkconf— Checks the syntax of the named.conf file. For more information, see the named-checkconf(1M) man page.
- /usr/sbin/named-checkzone— Checks the syntax and integrity of a DNS zone file. For more information, see the named-checkzone(1M) man page.
- /usr/sbin/named-compilezone Converts a DNS zone file. For more information, see the named-compilezone(1M) man page.
- /usr/sbin/nscfg Legacy name service configuration utility that imports or exports name service configuration between legacy name service configuration files and the SMF repository. For more information, see the nscfg(1M) man page.
- /usr/sbin/nslookup Deprecated: Queries the DNS server. Instead, use the dig command.
- /usr/sbin/nsupdate Submits DNS update requests to a DNS server. For more information, see the nsupdate(1M) man page.
- /usr/sbin/rndc Provides remote control of the DNS server daemon. For more information, see the rndc(1M) man page.
- /usr/sbin/rndc-confgen Generates configuration files for the rndc command. For more information, see the rndc-confgen(1M) man page.

Compilation Flags Used When BIND Was Built

To view the flags that were used to compile BIND, use the named -V command. This table shows some of the compilation flags that were used when building the ISC version of BIND for the Oracle Solaris 11 release.

TABLE 4 BIND Compilation Flags

Flag Name	Function	
with-openssl	Builds BIND with cryptographic and Secure Sockets Layer (SSL) support, which is required for DNSSEC	
enable-threads	Enables multithreading	

Flag Name	Function	
enable-devpoll	Uses the /dev/poll driver for fast poll on many file descriptors	
disable-openssl-version-check	Disables the OpenSSL version check because OpenSSL is provided by a separate dynamic library	
enable-fixed-rrset	Enables fixed resource record set ordering, which is needed for backward compatibility	
with-pkcs11	Enables the use of OpenSSL cryptographic hardware support	

• • • CHAPTER 4

Setting Up Oracle Solaris Active Directory Clients

The nss_ad naming service module provides a back end for the passwd, shadow, and group files. The nss_ad module uses Active Directory (AD) and its native schema as the naming service to resolve user and group names and IDs from across an AD forest. The following topics are included:

- "Overview of the nss_ad Naming Service Module" on page 49
- "Password Updates" on page 52
- "nss ad Naming Service Module Data Retrieval From AD" on page 52

Overview of the nss ad Naming Service Module

The Oracle Solaris client must be joined to an AD domain before any of the AD interoperability functionality, including nss_ad, can be used. Use the kclient utility to join the client to AD. During the join operation, kclient configures Kerberos v5 on the client. Thereafter, you can use nss_ad to resolve naming service requests by specifying ad as a source in the nsswitch. conf file for the supported databases. The nss_ad module uses host credentials to look up naming service information in AD.

The nss_ad module uses DNS server records to auto-discover AD directory servers, such as domain controllers and global catalog servers. Therefore, DNS must be properly configured on the Oracle Solaris client. The nss_ad module also uses the LDAP v3 protocol to access naming information from AD servers. The AD server schema requires no modification because nss_ad works with the native AD schema.

Note - The nss_ad module does not support logins of Windows users onto an Oracle Solaris system. Until such logins are supported, Windows users must continue to log in by using traditional back ends such as nis and ldap.

You must enable the idmap and svc:/system/name-service/cache services to use nss_ad. The nss_ad module uses the idmap service to map between Windows security identifiers (SIDs), UNIX user identifiers (UIDs), and group identifiers (GIDs).

Make sure to qualify all AD user and group names with domain names such as user@domain or group@domain. For example, getpwnam(abc) will fail, but getpwnam(abc@domain) will succeed provided that abc is a valid Windows user in the domain named domain.

The following additional rules also pertain to the nss ad module:

- Like AD, nss ad performs case-insensitive matching of user and group names.
- Only use the nss_ad module in UTF-8 locales or in domains where users and groups have only ASCII characters in their names.
- Well-known SIDs are a set of SIDs that identify generic users or generic groups in the Windows world. These SIDs are not domain specific and their values remain constant across all Windows operating systems. The names of well-known SIDs are qualified with the string BUILTIN, for example, Remote Desktop Users@BUILTIN.
- The nss_ad module does not support enumeration. Therefore, the getpwent() and getgrent() interfaces and commands that use enumeration such as getent passwd and getent group cannot retrieve information from AD.
- The nss_ad module currently supports only the passwd and group files. nss_ad does not support other naming service databases that follow the passwd entry, such as audit_user and user_attr. If the ad back end is processed, based on the configuration, it returns NOT FOUND for these databases.

▼ How to Configure the nss_ad Module

The nss ad module requires that the Oracle Solaris client use DNS for host resolution.

1. Configure the DNS service.

See "How to Enable a DNS Client" on page 41 for instructions.

Note - The AD domain name must be specified either by means of the domain directive or as the first item in the list specified by the search directive.

If both directives are specified, then whichever is last takes precedence in order for the idmap auto-discovery feature to work properly.

 Use the dig command to verify that the AD server can be resolved by using its name and IP address.

```
# dig -x 192.0.2.22 +short
myserver.ad.example
# dig myserver.ad.example +short
192.0.2.22
```

3. Add dns to the list of naming services for hosts.

```
# svccfg -s svc:/system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/host = astring: "files dns"
svc:/system/name-service/switch:default> refresh
svc:/system/name-service/switch:default> quit
```

Note - To include additional naming services such as nis or ldap for host resolution, add them after dns.

4. Verify whether the DNS service is enabled and online.

For example:

```
# svcs svc:/network/dns/client
STATE STIME FMRI
online Oct 14 svc:/network/dns/client:default
```

5. Use the kclient utility to join the system to the AD domain.

For example:

```
# /usr/sbin/kclient -T ms_ad
```

6. Add ad to the list of naming services for password and group.

```
# svccfg -s svc:/system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/password = astring: "files nis
ad"
svc:/system/name-service/switch:default> setprop config/group = astring: "files nis ad"
svc:/system/name-service/switch:default> refresh
svc:/system/name-service/switch:default> quit
```

Enable the idmap service.

svcadm enable idmap:default

8. Update the SMF repository for the name service switch service.

svcadm refresh name-service/switch:default

Note - The nscd module automatically restarts whenever name service switch is refreshed.

9. Verify whether you can access user and group information from AD.

For example:

```
# getent passwd 'test_user@example'
test_user@example:x:2154266625:2154266626:test_user::
# getent passwd 2154266625
test_user@example:x:2154266625:2154266626:test_user::
```

Password Updates

The passwd(4) man page contains a list of valid formats for the config/passwd property in the name service switch. Adding ad to these configurations is supported. However, changing AD user passwords through the passwd command is not supported. If found in the passwd entry during a password update, ad is skipped. Use the kpasswd command to update AD user passwords.

You can add the ad search order to existing valid password and group entries in name service switch. For example:

```
# svccfg -s svc:/system/name-service/switch:default
svc:/system/name-service/switch:default> setprop config/password = astring: "files nis
ad"
svc:/system/name-service/switch:default> setprop config/group = astring: "files nis ad"
svc:/system/name-service/switch:default> refresh
svc:/system/name-service/switch:default> quit
```

nss_ad Naming Service Module Data Retrieval From AD

This section describes how the nss_ad module resolves naming service requests for the passwd, shadow, and group files by retrieving corresponding data from AD.

Retrieving passwd Information

Use the following syntax for the passwd entry:

username:password:uid:gid:gecos:home-directory:login-shell

For more information, see the passwd(4) man page.

The nss_ad module retrieves passwd information from AD as follows:

- username Uses the value of the samAccountName AD attribute and is qualified by the domain name in which the object resides, for example, johnd@example.com.
- *password* Uses the value of x because the user password is not available in the AD object.
- uid Uses the Windows user's SID from the objectSID AD attribute, which is mapped to the UID by using the idmap service.
- gid Uses the Windows user's primary group SID, which is mapped to the GID by using the idmap service. The group SID is obtained by appending the value of the primaryGroupID AD attribute to the domain SID. Because for users in AD the primaryGroupID attribute is an optional attribute, it might not exist. If the attribute does not exist, nss_ad uses the idmap diagonal mapping facility to map the user SID from the objectSID attribute.
- *gecos* Value of the CN AD attribute.
- home-directory Uses the value of the homeDirectory AD attribute if a value exists.
 Otherwise, the field is left empty.
- login-shell The field is left empty because the native AD schema has no login shell attribute.

Retrieving shadow Information

Use the following syntax for the shadow entry:

username:password:lastchg:min:max:warn:inactive:expire:flag

For more information, see the shadow(4) man page.

The nss_ad module retrieves shadow information from AD as follows:

- username Uses the value of the samAccountName AD attribute and is qualified by the domain name in which the object resides, for example, johnd@example.com.
- password Uses the value of *NP* because the user password is not available in the AD object.

The rest of the shadow fields are left empty because shadow fields are irrelevant with AD and Kerberos v5.

Retrieving group Information

Use the following syntax for the group entry:

group name: password: gid: user-list

For more information, see the group(4) for man page.

The ${\sf nss_ad}$ module retrieves information from AD as follows:

- *groupname* Uses the value of the samAccountName AD attribute and is qualified by the domain name in which the object resides, for example, admins@example.com.
- *password* Field is left empty because the Windows groups do not have passwords.
- *gid* Uses the Windows group's SID from the objectSID AD attribute, which is mapped to the GID by using the idmap service.
- *user-list* Field is left empty.



About the Network Information Service

This chapter provides an overview of the Network Information Service (NIS), which is a distributed naming service. NIS is a mechanism for identifying and locating network objects and resources. It provides a uniform storage and retrieval method for network-wide information in a transport-protocol and media-independent fashion.

This chapter covers the following topics:

- "NIS Introduction" on page 55
- "NIS Machine Types" on page 57
- "NIS Elements" on page 58
- "NIS Binding" on page 64

NIS Introduction

By running NIS, the system administrator can distribute administrative databases, called *maps*, among a variety of master and slave servers. The administrator can update those databases from a centralized location in an automatic and reliable fashion to ensure that all NIS clients share the same naming service information in a consistent manner throughout the network.

NIS was developed independently of DNS and has a slightly different focus. Whereas DNS focuses on making communication simpler by using machine names instead of numerical IP addresses, NIS focuses on making network administration manageable by providing centralized control over a variety of network information. NIS stores information not only about machine names and addresses, but also about users, the network itself, and network services. This collection of network *information* is referred to as the NIS *namespace*.

Note - In some contexts *machine* names are referred to as *host* names or *machine* names. This discussion uses *machine*, but some screen messages or NIS map names might use *host* or *machine*.

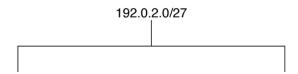
NIS Architecture

NIS uses a client-server arrangement. NIS servers provide services to NIS clients. The principal server is called a *master* server, and for reliability, it can have several backup servers or *slave* servers. Both master and slave servers use the NIS information retrieval software, and both store NIS maps.

NIS uses domains to arrange the machines, users, and networks in its namespace. However, it does not use a domain hierarchy. An NIS namespace is flat.

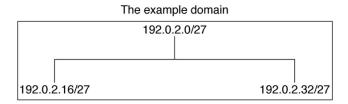
The following figure shows a domain that has unidentified hierarchical structure.

FIGURE 9 Domain with Unidentified Hierarchical Structure



The following figure shows how to arrange a physical network into a NIS domain.

FIGURE 10 Domain with NIS Namespace



An NIS domain cannot be connected directly to the Internet using just NIS. However, organizations that want to use NIS and also be connected to the Internet can combine NIS with DNS. You can use NIS to manage all local information and use DNS for Internet host lookup. NIS also provides a forwarding service that forwards host lookups to DNS if the information

cannot be found in an NIS map. You can set up the name service switch in a Oracle Solaris system so that hosts lookup requests can be directed in the following ways:

- To access only DNS
- To access DNS, but if a host is not found in DNS, then access NIS
- To access NIS, but if a host is not found by NIS, then access DNS

For maximum interoperability, DNS is the recommended service for host lookups. For more information, see Chapter 2, "About the Name Service Switch".

NIS Machine Types

The three types of NIS machines are as follows:

- Master server
- Slave servers
- Clients of NIS servers

Any machine can be an NIS client, but only physical machines with disks should be NIS servers, either master or slave. NIS servers are also clients, typically of themselves.

NIS Servers

NIS servers come in two varieties, master and slave. The machine designated as master server contains the set of maps that the system administrator creates and updates as necessary. Each NIS domain must have one, and only one, master server, which can propagate NIS updates with the least performance degradation.

You can designate additional NIS servers in the domain as slave servers. A slave server has a complete copy of the NIS maps in the master server. Whenever maps in the master server are updated, the updates are propagated among the slave servers. Slave servers can handle any overflow of requests from the master server, minimizing "server unavailable" errors.

Normally, the system administrator designates one master server for all NIS maps. However, because each individual NIS map has the machine name of the master server encoded within it, you could designate different servers to act as master and slave servers for different maps. To minimize confusion, designate a single server as the master for all the maps you create within a single domain. The examples in this chapter assume that one server is the master for all maps in the domain.

NIS Clients

NIS clients run processes that request data from maps on the servers. Clients do not make a distinction between master and slave servers, since all NIS servers should have the same information.

Note - The Oracle Solaris OS does not support a configuration in which an NIS client and a native LDAP client coexist on the same client system.

NIS Elements

The NIS naming service is composed of the following elements:

- "NIS Domain" on page 58
- "NIS Daemons" on page 59
- "NIS Commands" on page 59
- "NIS Maps" on page 60

NIS Domain

An NIS *domain* is a collection of hosts which share a common set of NIS maps. Each domain has a domain name, and each machine sharing the common set of maps belongs to that domain.

NIS domains and DNS domains are not necessarily the same. In some environments, NIS domains are defined based on enterprise-wide network subnet administrative layouts. DNS names and domains are defined by Internet DNS naming standards and hierarchies. The two naming domain naming systems might be or might not be configured to match up identically. The domain name for the two services are controlled separately and might be configured differently.

Any host can belong to a given domain, as long as there is a server for that domain's maps in the same network or subnet. NIS domain lookups use remote procedure calls (RPCs). Therefore, NIS requires that all the clients and all the server machines that provide direct services to those clients must exist on the same accessible subnet. It is not uncommon to have each administrative subnet managed as a separate NIS domain (distinct from an enterprise-wide DNS domain) but using common databases managed from a common master machine. You can

use the svc:/network/nis/domain SMF service to manage the NIS domain name and all the shared NIS configuration information.

NIS Daemons

The NIS service is managed by SMF. Administrative actions on this service, such as enabling, disabling, or restarting, can be performed by using the svcadm command. For an overview of SMF, refer to Chapter 1, "Introduction to the Service Management Facility" in *Managing System Services in Oracle Solaris 11.3*. Also refer to the svcadm(1M) and svcs(1) man pages for more details. The following table describes the daemons that provide the NIS service.

TABLE 5 NIS Daemons

Daemon	Function	
nscd	The NIS client service that provides a cache for most name service requests, which is managed by the svc:/system/name-service/cache service	
rpc.yppasswdd	The NIS password update daemon managed by the svc:/network/nis/passwd service Note - The rpc.yppasswdd daemon considers all shells that begin with an r to be restricted. For example, if you are in /bin/rksh, you are not allowed to change from that shell to another shell. If you have a shell that begins with r but is not intended to be restricted as such, refer to Chapter 8, "Troubleshooting Network Information System" for the workaround.	
rpc.ypupdated	A daemon that modifies other maps such as publickey and is managed by the svc:/network/nis/update service	
ypbind	The binding process managed by the svc:/network/nis/client service	
ypserv	The NIS server process managed by the svc:/network/nis/server service	
ypxfrd	A high-speed map transfer daemon managed by the svc:/network/nis/xfr service	

NIS Commands

The following table describes the commands that support the NIS service:

TABLE 6 NIS Command Summary

Command	Description
make	Updates NIS maps by reading the /var/yp/Makefile file when the command is run in the /var/yp directory. You can use make to update all maps based on the input files or to update individual maps. For information about the functionality of make for NIS, see the ypmake(1M) man page.

Command	Description	
makedbm	Takes an input file and converts it into dbm.dir and dbm.pag files. NIS uses valid dbm files as maps. You can also use makedbm -u to disassemble a map so that you can see the key-value pairs that comprise it.	
ypcat	Displays the contents of an NIS map.	
ypinit	Automatically creates maps for an NIS server from the input files. It is also used to construct the initial /var/yp/binding/domain/ypservers file on the clients. Use ypinit to set up the master NIS server and the slave NIS servers for the first time.	
ypmatch	Prints the value for one or more specified keys in a NIS map. You cannot specify which version of the NIS server map you are seeing.	
yppoll	Shows which version of an NIS map is running on a server that you specify. It also lists the master server for the map.	
yppush	Copies a new version of an NIS map from the NIS master server to its slaves. You run the yppush command on the master NIS server.	
ypset	Instructs a ypbind process to bind to a named NIS server. This command is not for casual use, and its use is discouraged because of security implications. See the ypset(1M) and ypbind(1M) man pages for information about the ypset and ypsetme options to the ypbind process.	
ypwhich	Shows which NIS server a client is using at the moment for NIS services. If invoked with the -m <i>mapname</i> option, this command shows which NIS server is master of each map. If only -m is used, the command displays the names of all the available maps and their respective master servers.	
ypxfr	Pulls an NIS map from a remote server to the local /var/yp/domain directory by using NIS itself as the transport medium. You can run ypxfr interactively or periodically from a crontab file. It is also called by ypserv to initiate a transfer.	

NIS Maps

The information in NIS maps is stored in ndbm format. For more information about the format of the map file, see the ypfiles(4) and ndbm(3C) man pages.

NIS maps extend access to UNIX /etc data and other configuration files, such as passwd, shadow, and group, so that the same data can be shared between a network of systems. Sharing these files simplify administrative updates and management of the data files. You can deploy NIS with minimal effort. However, larger enterprises, especially those with security requirements should consider using LDAP naming services instead. On a network running NIS, the NIS master server for each NIS domain maintains a set of NIS maps for other machines in the domain to query. NIS slave servers also maintain duplicates of the master server's maps. NIS client machines can obtain namespace information from either master or slave servers.

NIS maps are essentially two-column tables. One column is the *key* and the other column is information related to the key. NIS finds information for a client by searching through the keys. Some information is stored in several maps because each map uses a different key. For example,

the names and addresses of machines are stored in two maps: hosts.byname and hosts.byaddr. When a server has a machine's name and needs to find its address, it looks in the hosts.byname map. When a server has the address and needs to find the name, it looks in the hosts.byaddr map.

An NIS Makefile is stored in the /var/yp directory of machines designated as an NIS server at installation time. Running make in that directory causes makedbm to create or modify the default NIS maps from the input files.

Note - Always create maps on the master server, as maps created on a slave will not automatically be pushed to the master server.

Default NIS Maps

A default set of NIS maps are provided in the Oracle Solaris system. You might want to use all these maps or only some of them. NIS can also use whatever maps you create or add when you install other software products.

Default maps for an NIS domain are located in each server's /var/yp/domain—name directory. For example, the maps that belong to the domain test.com are located in each server's /var/yp/test.com directory.

The following table describes the default NIS maps and lists the appropriate source file name for each map.

TABLE 7 NIS Map Descriptions

Map Name	Corresponding Source File	Description
audit_user	audit_user	Contains user auditing preselection data.
auth_attr	auth_attr	Contains authorization names and descriptions.
bootparams	bootparams	Contains path names of files that clients need during boot: root, swap, possibly others.
ethers.byaddr	ethers	Contains machine names and Ethernet addresses. The Ethernet address is the key in the map.
ethers.byname	ethers	Contains machine names and Ethernet addresses. Machine name is the key in the map.
exec_attr	exec_attr	Contains profile execution attributes.
group.bygid	group	Contains group security information. Group ID is the key in the map.
group.byname	group	Contains group security information. Group name is the key in the map.

Map Name	Corresponding Source File	Description
hosts.byaddr	hosts	Contains machine name and IP address. IP address is the key in the map.
hosts.byname	hosts	Contains machine name and IP address. Machine name is the key in the map.
mail.aliases	aliases	Contains aliases and mail addresses. Aliases is the key in the map.
mail.byaddr	aliases	Contains mail address and alias. Mail address is the key in the map.
netgroup.byhost	netgroup	Contains group name, user name and machine name.
netgroup.byuser	netgroup	Contains group name, user name and machine name. User name is the key in the map.
netgroup	netgroup	Contains group name, user name and machine name. Group name is the key in the map.
netid.byname	passwd, hosts group	Contains machine name and mail address including domain name. If there is a netid file available it is consulted in addition to the data available through the other files. Used for UNIX-style authentication.
publickey.byname	publickey	Contains the public key database used by secure RPC.
netmasks.byaddr	netmasks	Contains network mask to be used with IP submitting. Address is the key in the map.
networks.byaddr	networks	Contains names of networks known to the system and their IP addresses. Address is the key in the map.
networks.byname	networks	Contains names of networks known to the system and their IP addresses. Name of the network is the key in the map.
passwd.adjunct.byname	passwd and shadow	Contains auditing information and the hidden password information for C2 clients.
passwd.byname	passwd and shadow	Contains password information. User name is the key in the map.
passwd.byuid	passwd and shadow	Contains password information. User ID is the key in the map.
prof_attr	prof_attr	Contains attributes for execution profiles.
protocols.byname	protocols	Contains network protocols known to your network.
protocols.bynumber	protocols	Contains network protocols known to your network. Protocol number is the key in the map.
rpc.bynumber	rpc	Contains program number and name of RPCs known to your system. RPC program number is the key in the map.

Map Name	Corresponding Source File	Description
services.byname	services	Lists Internet services known to your network. Port or protocol is the key in the map.
services.byservice	services	Lists Internet services known to your network. Service name is the key in the map.
user_attr	user_attr	Contains extended attributes for users and roles.
ypservers	N/A	Lists NIS servers known to your network.

The ageing.byname mapping contains information that is used by the yppasswdd daemon to read and write password aging information to the directory information tree (DIT) when the NIS-to-LDAP transition is implemented. If you are not using password aging, then ageing. byname can be commented out of the mapping file. For more information about the NIS-to-LDAP transition, see Chapter 8, "Transitioning From NIS to LDAP" in *Working With Oracle Solaris 11.3 Directory and Naming Services: LDAP*.

Using NIS Maps

NIS makes updating network databases much simpler than with the /etc files system. You no longer have to change the administrative /etc files on every machine each time you modify the network environment.

However, NIS provides no additional security than that provided by the /etc files. If additional security is needed, such as restricting access to the network databases, sending the results of searches over the network by using SSL, or using more advanced features such as Kerberos secured searches, then LDAP naming services should be used.

For example, when you add a new user to a network running NIS, you only have to update the input file in the master server and run the make command. This command automatically updates the passwd.byname and passwd.byuid maps. These maps are then transferred to the slave servers and are available to all of the NIS domain's clients and their programs. When a client machine or application requests information by using the user name or UID, the NIS server refers to the passwd.byname or passwd.byuid map, as appropriate, and sends the requested information to the client.

You can use the ypcat command to display the values in a map.

% ypcat mapname

where *mapname* is the name of the map you want to examine or its *nickname*. If a map is composed only of keys, as in the case of ypservers, use ypcat -k. Otherwise, ypcat prints blank lines. For more information about the ypcat command options, see ypcat(1) man page.

You can use the ypwhich command to determine which server is the master of a particular map.

% ypwhich -m mapname

where *mapname* is the name or the nickname of the map whose master you want to find. The output of the ypwhich command displays the name of the master server. For more information, see the ypwhich(1) man page.

NIS Map Nicknames

Nicknames are aliases for full map names, such as passwd for passwd.byname. To obtain a list of available map nicknames, type ypcat -x or ypwhich -x.

Nicknames are stored in the /var/yp/nicknames file, which contains a map nickname followed by the fully specified name for the map, separated by a space. You can modify and update this file. Currently, there is a limit of 500 nicknames.

NIS Binding

NIS clients are connected to an NIS server through the binding process. The svc:/network/nis/client and svc:/network/nis/domain services support the binding process. You must enable these services for any NIS service to operate. The svc:/network/nis/client service can work in one of two modes: server-list or broadcast.

- Server-list In the server-list mode, the ypbind process queries the svc:/network/nis/domain service for the names of all NIS servers in the domain. The ypbind process binds only to servers in this file.
 - You can use the svccfg command to add NIS servers to any domain. They are added to the config/ypservers property in the svc:/network/nis/domain service. Each property value represents a specific NIS server.
 - Additionally, any server name that is specified in the svc:/network/nis/domain service must contain an entry in the /etc/inet/hosts file for NIS binding to function.
- Broadcast The ypbind process can also use an RPC broadcast to initiate a binding. Because broadcasts are only local subnet events that are not routed further, there must be at least one server (master or slave) on the same subnet as the client. The servers themselves might exist throughout different subnetworks because map propagation works across subnet boundaries. In a subnet environment, one common method is to make the subnet router an NIS server. This enables the domain server to serve clients on either subnet interface.

Broadcast mode is generally the recommended mode of operation. Broadcast mode does not require additional host entries to be specified or changes to be made to /etc/inet/hosts.

Normally, after a client is bound to a server, it stays bound to that server until something causes the binding to change. For example, if a server goes out of service, the clients it served will then bind to new servers.

To determine which NIS server is currently providing service to a specific client, use the following command.

% ypwhich machinename

where *machinename* is the name of the client. If no machine name is mentioned, the ypwhich command defaults to the local machine which the command is run.

Server-List Mode

The binding process in server-list mode works as follows:

- 1. Any program, running on the NIS client machine that requires information provided by an NIS map, requests the ypbind daemon for the name of a server.
- 2. The ypbind daemon searches the /var/yp/binding/domainname/ypservers file for a list of NIS servers for the domain.
- 3. The ypbind daemon initiates binding to the first server in the list. If the server does not respond, ypbind tries the second, and so on, until it finds a server or exhausts the list.
- 4. The ypbind daemon sends the information about the server to the client process. The client then sends the request directly to the server.
- 5. The ypserv daemon on the NIS server handles the request by consulting the appropriate map.
- 6. The ypserv daemon sends the requested information back to the client.

Broadcast Mode

The broadcast mode binding process works as follows:

- 1. You must start the ypbind daemon with the broadcast option set.
- 2. The ypbind daemon issues an RPC broadcast in search of an NIS server.

Note - In order to support clients using the broadcast option, it is necessary to have an NIS server on each subnet that requires NIS service.

- 3. The ypbind daemon initiates binding to the first server that responds to the broadcast.
- 4. The ypbind daemon sends the information about the server to the client. The client then sends the request directly to the server.
- 5. The ypserv daemon on the NIS server handles the request by consulting the appropriate map.
- 6. The ypserv daemon sends the requested information back to the client.



Setting Up and Configuring Network Information Service

This chapter describes the initial set up and configuration of the Network Information Service (NIS).

This chapter contains the following topics:

- "Configuring NIS" on page 67
- "Planning Your NIS Domain" on page 70
- "Preparing the Master Server" on page 70
- "Starting and Stopping NIS Services on an NIS Server" on page 78
- "Setting Up NIS Slave Servers" on page 80
- "Administering NIS Clients" on page 86

Note - In some contexts, *machine* names are referred to as *host* names or *machine* names. This discussion uses "machine," but some screen messages or NIS map names might use *host* or *machine*.

Configuring NIS

Before configuring your NIS namespace, you must do the following.

- Plan your NIS domain. See "Planning Your NIS Domain" on page 70 for details.
- Install properly configured name service switch information on all the systems that will be using NIS. See Chapter 2, "About the Name Service Switch" for details.

The following table list the procedures used to configure NIS.

Task	Description	For Instructions
Prepare source files for conversion.	You clean up local /etc files before building the NIS maps from them.	"How to Prepare Source Files for Conversion" on page 72
Set up the master server.	Creates a master server, which is the primary source of NIS information.	"How to Set Up the Master Server" on page 76
Start NIS on the master server.	Starts providing NIS information from an NIS server.	"Starting and Stopping NIS Services on an NIS Server" on page 78
Set up slave servers.	Creates a slave server, which is a secondary source of NIS information.	"How to Set Up a Slave Server" on page 81
Set up an NIS client.	Enables a client to use NIS information.	"Administering NIS Clients" on page 86

NIS and the Service Management Facility

Service Management Facility (SMF) manages the NIS service. For an overview of SMF, refer to Chapter 1, "Introduction to the Service Management Facility" in *Managing System Services in Oracle Solaris* 11.3. For more information, see svcadm(1M) and svcs(1) man pages.

The following list provides a short overview of some of the important information needed to use the SMF service to administer NIS.

You can use the svcadmAdministrative actions on this service, such as enabling, disabling, or restarting, can be performed by using the command. However, ypstart and ypstop can also be used from the command line to start or stop NIS. See the ypstart(1M) and ypstop(1M) man pages for more information.

Tip - Temporarily disabling a service by using the -t option provides some protection for the service configuration. If the service is disabled with the -t option, the original settings would be restored for the service after a reboot. If the service is disabled without -t, the service will remain disabled after reboot.

- The NIS Fault Manager Resource Identifiers (FMRIs) are:
 - svc:/network/nis/server for the NIS server
 - svc:/network/nis/client for the NIS client
 - svc:/network/nis/domain for the domain name
- You can guery the status of the NIS service by using the svcs command.
 - The following are examples of the svcs command and its output:
 - \$ svcs network/nis/server

```
STATE STIME FMRI
```

online Jan_10 svc:/network/nis/server:default

\$ svcs *nis*

STATE STIME FMRI

■ The following is an example of the svcs -1 command and its output:

\$ svcs -l /network/nis/client

fmri svc:/network/nis/client:default

name NIS (YP) client

enabled true
state online
next_state none

state_time Tue Aug 23 19:23:28 2011

logfile /var/svc/log/network-nis-client:default.log

restarter svc:/system/svc/restarter:default

contract_id 88

manifest /lib/svc/manifest/network/nis/client.xml
manifest /lib/svc/manifest/network/network-location.xml
manifest /lib/svc/manifest/system/name-service/upgrade.xml

manifest /lib/svc/manifest/milestone/config.xml

dependency require_all/none svc:/system/filesystem/minimal (online)
dependency require_all/restart svc:/network/rpc/bind (online)
dependency require_all/restart svc:/network/nis/domain (online)
dependency optional_all/none svc:/network/nis/server (absent)
dependency optional_all/none svc:/network/location:default (online)
dependency optional_all/none svc:/system/name-service/upgrade (online)

dependency optional_all/none svc:/milestone/config (online)
dependency optional_all/none svc:/system/manifest-import (online)
dependency require_all/none svc:/milestone/unconfig (online)

- You can use the svccfg utility to obtain more detailed information about a service. See the svccfg(1M) man page.
- You can check a daemon's presence by using the ps command.

\$ ps -ef |grep ypbind

```
daemon 100813 1 0 Aug 23 ? 0:00 /usr/lib/netsvc/yp/ypbind -broadcast
```

Planning Your NIS Domain

Before you configure stem as NIS servers or clients, you must plan the NIS domain.

Decide which systems will be in your NIS domain. An NIS domain does not have to mirror your DNS domain. A DNS domain can have more than one NIS domain, and systems can exist in your DNS domain that are outside of your NIS domain.

An NIS domain name can be 256 characters long. A good practice is to limit domain names to no more than 32 characters. NIS domain names are case-sensitive. For convenience, you can choose to use your Internet domain name as the basis for your NIS domain name. Be aware that users might become confused if the NIS domain name includes capitals, but the DNS domain name does not. For example, if your Internet domain name is example.com, you can also name your NIS domain example.com. If you wanted to divide example .com into two NIS domains, for example, one for the sales department and the other for the manufacturing department, you could name one domain sales. example.com and the other domain manf. example.com.

Note - Merging and administering split NIS domains can be very difficult, so ensure that you have a good reason to split an NIS domain.

Before a machine can use NIS services, the correct NIS domain name and machine name must be set. A machine's name is set by the hostname command. The machine's domain name is set by the domainname command. The hostname and domainname commands can be used to display the machine name and the NIS domain name.

Identify Your NIS Servers and Clients

Select one physical machine to be the master server. Decide which physical machines will be slave servers.

Decide which systems will be NIS clients. Typically, all systems in your NIS domain are set to be NIS clients, although this is not necessary.

Preparing the Master Server

The following sections describe how to prepare the source files and the passwd files for the master server.

Preparing the Master Server (Task Map)

The following table lists the tasks for preparing the NIS master server.

Task	Description	For Instructions
Prepare the source files for conversion.	Prepares the source files for conversion to NIS maps.	"How to Prepare Source Files for Conversion" on page 72
Install the NIS master server package.	Installs the NIS master server package.	"How to Install the NIS Master Server Package" on page 75
Set up the master server.	Configures the NIS master server and creates the NIS maps on the master server.	"How to Set Up the Master Server" on page 76
Support multiple NIS domains.	Sets up the NIS master server to support multiple domains.	"How to Support Multiple NIS Domains on One Master Server" on page 77

Source Files Directory

The source files are typically located in the /etc directory on the master server. However, leaving them in /etc is undesirable because the contents of the maps are then the same as the contents of the local files on the master server. This is a special problem for passwd and shadow files because all users have access to the master server maps and the root password would be passed to all NIS clients through the passwd map. See "passwd Files and Namespace Security" on page 72 for additional information.

However, if you put the source files in some other directory, you must modify the Makefile in /var/yp by changing the DIR=/etc line to DIR=/your-choice, where your-choice is the name of the directory you will be using to store the source files. This allows you to treat the local files on the server as if they were those of a client. (It is good practice to first save a copy of the original Makefile.)

In addition, the audit_user, auth_attr, exec_attr, and prof_attr NIS maps should be created from a directory other than the default. Amend /var/yp/Makefile by changing RBACDIR =/etc/security to RBACDIR=/your-choice.

passwd Files and Namespace Security

For security reasons, the files used to build the NIS password maps should not contain an entry for root, to prevent unauthorized root access. Therefore, the password maps should not be built from the files located in the master server's /etc directory. The password files used to build the password maps should have the root entry removed from them and be located in a directory that can be protected from unauthorized access.

For example, the master server password input files should be stored in a directory such as /var/yp, or any directory of your choice, as long as the file itself is not a link to another file and its location is specified in the Makefile. The correct directory option is set automatically according to the configuration specified in your Makefile.



Caution - Be sure that the passwd file in the directory specified by PWDIR does not contain an entry for root.

If your source files are in a directory other than /etc, you must alter the PWDIR password macro in /var/yp/Makefile to refer to the directory where the passwd and shadow files reside. You change the line PWDIR=/etc to PWDIR=/your-choice, where your-choice is the name of the directory you that will use to store the passwd map source files.

▼ How to Prepare Source Files for Conversion

This procedure explains how to prepare the source files for conversion to NIS maps.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

Check the source files on the master server to make sure that they reflect your system.

Check the following files:

- audit user
- auth attr
- auto.home or auto home

- auto.master or auto_master
- bootparams
- ethers
- exec attr
- group
- hosts
- ipnodes
- netgroup
- netmasks
- networks
- passwd
- protocols
- rpc
- service
- shadow
- user_attr
- 3. Copy all of these source files, except for passwd and shadow, to the source directory that you have selected.

The source directory is defined in /var/yp/Makefile by the DIR macro.

4. Copy the passwd and shadow files to the password source directory that you have selected.

The password source directory is defined in the Makefile by the PWDIR macro.

5. Copy the audit_user, auth_attr, exec_attr, and prof_attr files to the rights source directory that you have selected.

The rights source directory is defined in /var/yp/Makefile by the RBACDIR macro. If desired, merge the contents of the files in the /etc/security/auth_attr.d directory into a copy of the auth_attr file before copying it. Similarly, combine the files in the exec_attr.d and prof_attr.d directories with exec_attr and prof_attr, if desired.



Caution - Because these files will need to be remerged any time the system is upgraded, keep the local files separate from the release files in the/etc/security/*.d directories.

6. Check the /etc/mail/aliases file.

Unlike other source files, the /etc/mail/aliases file cannot be moved to another directory. This file must reside in the /etc/mail directory. Refer to the aliases(4) man page for more information.

Note - You can add an NIS-specific mail aliases file by pointing the ALIASES = /etc/mail/aliases entry in /var/yp/Makefile to another location. When you then run the make command, the ALIASES entry creates a mail.aliases map. The sendmail service uses this map in addition to the /etc/mail/aliases file when the /etc/nsswitch.conf file properly targets nis in addition to files. Refer to "Modifying and Using /var/yp/Makefile" on page 97.

7. Clean all comments and other extraneous lines and information from the source files.

These operations can be done through a sed or awk script or with a text editor. /var/yp/ Makefile performs some file cleaning automatically for you, but it is good practice to manually examine and clean these files before running the make command.

Make sure that the data in all the source files is correctly formatted.

Source file data must be in the correct format for that particular file. Check the man pages for the different files to make sure that each file is in the correct format.

Preparing /var/yp/Makefile

After checking the source files and copying them into the source file directory, you now need to convert those source files into the ndbm format maps that the NIS service uses. This is done automatically for you by ypinit when called on the master server, as explained in "How to Set Up the Master Server" on page 76.

The ypinit script calls the make program, which uses /var/yp/Makefile. A default copy of the file is provided for you in the /var/yp directory and contains the commands needed to transform the source files into the desired ndbm format maps.

You can use the default Makefile as is, or modify it. If you do modify the default Makefile, be sure to first copy and store the original default Makefile in case you need it for future use. You might need to make one or more of the following modifications to the Makefile:

■ Nondefault maps

If you have created your own non-default source files and want to convert them to NIS maps, you must add those source files to the Makefile.

■ DIR value

If you want the Makefile to use source files stored in some directory other than /etc, as explained in "Source Files Directory" on page 71, you must change the value of DIR in the Makefile to the directory that you want to use. When changing this value in the Makefile, do not indent the line.

■ PWDIR value

If you want the Makefile to use the passwd, shadow, and adjunct source files that are stored in some directory other than /etc, you must change the value of PWDIR in the Makefile to the directory that you want to use. When changing this value in the Makefile, do not indent the line.

■ RBACDIR value

If you want the Makefile to use the audit_user, auth_attr, exec_attr, and prof_attr source files that are stored in some directory other than /etc, you must change the value of RBACDIR in the Makefile to the directory that you want to use. When changing this value in the Makefile, do not indent the line.

■ Domain name resolver

If you want the NIS server to use the domain name resolver for machines not in the current domain, comment out the Makefile line B=, and uncomment (activate) the line B=-b.

The function of the Makefile is to create the appropriate NIS maps for each of the databases listed under all. After passing through makedbm the data is collected in two files, mapname.dir and mapname.pag. Both files are in the /var/yp/domainname directory on the master server.

The Makefile builds passwd maps from the /PWDIR/passwd, /PWDIR/shadow, and /PWDIR/security/passwd.adjunct files, as appropriate.

▼ How to Install the NIS Master Server Package

Normally, the NIS master server package is installed when appropriate with the Oracle Solaris release. If the package was not included when the system was installed, use the following procedure to install the package.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Install the NIS master server package.

pkg install pkg:/service/network/nis

How to Set Up the Master Server

The ypinit script sets up the master server and the slave servers and clients to use NIS. It also initially runs the make command to create the maps on the master server.

To use the ypinit command to build a fresh set of NIS maps on the master server, complete the following procedure.

1. Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Edit the /etc/inet/hosts file.

Add the host name and IP address of each NIS server. Use the following format: *IPaddress FQDN-hostname aliases*.

For example:

```
192.0.2.1 master.example.com master
192.0.2.2 slave1.example.com slave1
192.0.2.3 slave2.example.com slave2
```

3. Build new maps on the master server.

```
# /usr/sbin/ypinit -m
```

4. Type the names of the NIS servers.

When ypinit prompts for a list of other machines to become NIS slave servers, type the name of the server you are working on, along with the names of the NIS slave servers that you specified in the /etc/inet/hosts file.

5. Verify that the NIS domain name is set.

```
# domainname
example.com
```

6. Type y to select to stop the process if a nonfatal error occurs.

When ypinit asks whether you want the procedure to terminate at the first nonfatal error or continue despite nonfatal errors, type y. When you choose y, ypinit exits upon encountering the first problem. You can then fix it and restart ypinit. This is recommended if you are running ypinit for the first time. If you prefer to continue, you can try to manually fix all problems that occur, and then restart ypinit.

Note - A nonfatal error can appear when some of the map files are not present. This is not an error that affects the functioning of NIS. You might need to add maps manually if they were not created automatically. Refer to "Default NIS Maps" on page 61 for a description of all default NIS maps.

7. Choose if the source files should be deleted.

The ypinit command asks whether the existing files in the /var/yp/domain-name directory can be destroyed. This message is displayed only if NIS has been previously installed. Normally, you would choose to delete the source files if you want to clean up the files from a previous installation.

After the ypinit command has constructed the list of servers, it invokes the make command.

This program uses the instructions contained in the Makefile (either the default file or the one you modified) located in /var/yp. The make command cleans any remaining comment lines from the files that you designated. It also runs makedbm on the files, creating the appropriate maps and establishing the name of the master server for each map.

If the map or maps being pushed by the Makefile correspond to a domain other than the one returned by the domainname command on the master, you can make sure that they are pushed to the correct domain by starting make in the ypinit shell script with a proper identification of the variable DOM, as follows:

make DOM=domain-name passwd

This command pushes the passwd map to the intended domain, instead of the domain to which the master belongs.

9. If needed, make changes to the name service switch.

See "Configuring the Name Service Switch" on page 30.

▼ How to Support Multiple NIS Domains on One Master Server

Normally, an NIS master server supports only one NIS domain. However, if you are using a master server to support multiple domains, you must slightly modify the steps, as described in "How to Set Up the Master Server" on page 76, when setting up the server to serve the additional domains.

1. Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Change the NIS domain name.

domainname sales.example.com

3. Build the NIS files.

make DOM=sales.example.com

Starting and Stopping NIS Services on an NIS Server

Now that the master maps are created, you can start the NIS daemons on the master server and begin service. When you enable the NIS service, the ypserv and ypbind daemons start on the NIS server. When a NIS client requests information from the NIS server, ypserv is the daemon that responds to information requests from NIS clients after looking them up in the NIS maps. The ypserv and ypbind daemons are administered as a unit.

The following are the three ways that the NIS service can be started or stopped on a server:

- The SMF service automatically starts the NIS service during the boot process, if the NIS service was enabled previously.
- Using the svcadm enable fmri and svcadm disable fmri commands is the preferred manual method.
- The ypstart and ypstop commands, provide another manual method, although the svcadm command is preferred so that you can use SMF to administer the NIS service..

Starting and Stopping NIS Services on an NIS Server (Task Map)

The following table lists the tasks for starting and stopping the NIS services by using the svcadm command.

Task	Description	For Instructions
Enable the NIS server services manually.	Uses the svcadm enable command to enable the NIS server services.	"How to Enable the NIS Server Services Manually" on page 79

Task	Description	For Instructions
Disable the NIS server services.	Uses the svcadm disable command to disable the NIS server services.	"How to Disable the NIS Server Services" on page 79
Refresh the NIS server service.	Uses the svcadm refresh command to refresh the NIS services.	"How to Refresh the NIS Server Service" on page 80

Starting the NIS Service Automatically

When the svc:/network/nis/server service is enabled, then the ypserv daemon is automatically started up at boot. See "How to Set Up the Master Server" on page 76 for more information.

How to Enable the NIS Server Services Manually

When you use the svcadm command, the instance name is required only if you are running more than one service instance. For more information, see "NIS and the Service Management Facility" on page 68, or the svcadm(1M) man page.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Start the required NIS server services.

```
# svcadm enable network/nis/domain:default
# svcadm enable network/nis/server:default
```

Note - The NIS service can also be enabled by using the ypstart command although the svcadm command is preferred.

▼ How to Disable the NIS Server Services

When you use the svcadm command, a specific instance name is required only if you are running more than one service instance. For more information, see "NIS and the Service Management Facility" on page 68, or the svcadm(1M) man page.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Disable the required NIS server services.

```
# svcadm disable network/nis/domain:default
# svcadm disable network/nis/server:default
```

Note - The NIS service can also be disabled using the ypstop command.

▼ How to Refresh the NIS Server Service

This procedure explains how to refresh the NIS server services after a configuration change has been made.

When you use the svcadm command, a specific instance name is required only if you are running more than one service instance. For more information, see "NIS and the Service Management Facility" on page 68, or the svcadm(1M) man page.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Refresh the required NIS server services.

```
# svcadm refresh network/nis/domain:default
# svcadm refresh network/nis/server:default
```

Setting Up NIS Slave Servers

Your network can have one or more slave servers. Having slave servers ensures the continuity of NIS services when the master server is not available.

Setting Up NIS Slave Servers (Task Map)

The following table lists the tasks for setting up NIS slave servers.

Task	Description	For Instructions
Set up a slave server.	Configures a system as an NIS slave server.	"How to Set Up a Slave Server" on page 81
Start NIS on a slave server.	Uses the svcadm command to start the NIS client and server services.	"How to Start NIS on a Slave Server" on page 83
Add a new slave server.	Configures a new slave server after starting the NIS services.	"How to Add a New Slave Server" on page 83

Preparing a Slave Server

Before actually running the ypinit command to create the slave servers, first make sure that the svc:/network/nis/domain service has been configured.

Note - NIS domain names are case-sensitive, although DNS domain names are not.

Make sure that the network is working properly before you configure an NIS slave server. In particular, make sure that you can use the sshd command to send files from the master NIS server to NIS slaves.

▼ How to Set Up a Slave Server

The following procedure explains how to set up a slave server. Repeat this procedure for each machine you want configured as an NIS slave server.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

Edit the /etc/inet/hosts file.

Add the name and IP address of each of the other NIS servers. Use the following format: *IPaddress FQDN-hostname aliases*.

For example:

```
192.0.2.1 master.example.com master
192.0.2.2 slave1.example.com slave1
192.0.2.3 slave2.example.com slave2
```

3. Change directory to /var/yp on the slave server.

Note - You must first configure the new slave server as an NIS client so that it can obtain the NIS maps from the master server for the first time. See "Administering NIS Clients" on page 86 for details. After a NIS master map is changed, use the yppush command to propagate the new map to the NIS slave server. For information about propagating an NIS map, see "Updating and Modifying Existing Maps" on page 100.

4. Initialize the slave server as an NIS client.

```
# /usr/sbin/ypinit -c
```

The ypinit command prompts you for a list of NIS servers. Type the name of the local slave you are working on first, then type the name of the master server, followed by names of the other NIS slave servers in your domain. For the other slave servers, follow the order from the physically closest to the furthest in network terms.

Determine if the client services are running, then start or restart the services as needed.

If the services are displayed with an online state, then NIS is running. If the service state is disabled, then NIS is not running.

a. If the client services are running, restart the client services.

```
# svcadm restart network/nis/domain:default
# svcadm restart network/nis/client:default
```

b. If the client services are not running, start the client services.

```
# svcadm enable network/nis/domain:default
# svcadm enable network/nis/client:default
```

Determine if the NIS master server is running, then start or restart the service as needed.

svcs network/nis/server

STATE STIME FMRI

offline 20:32:56 svc:/network/nis/server:default

a. If the master NIS server is running, restart the service.

```
# svcadm restart network/nis/server:default
```

b. If the master NIS server is not running, start the service.

```
# svcadm enable network/nis/server:default
```

7. Initialize this machine as a slave server.

```
# /usr/sbin/ypinit -s master
```

where *master* is the machine name of the existing NIS master server.

▼ How to Start NIS on a Slave Server

The following procedure explains how to start NIS on a slave server.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Restart the client service and start all NIS server processes.

```
# svcadm restart network/nis/domain:default
# svcadm restart network/nis/client:default
# svcadm enable network/nis/server:default
```

▼ How to Add a New Slave Server

After NIS is running, you might need to create an NIS slave server that you did not include in the initial list given to the ypinit command. Use this procedure to add a new NIS slave server.

1. Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Change to the NIS domain directory.

cd /var/yp/domainname

3. Disassemble the ypservers file.

```
# makedbm -u ypservers >/tmp/temp_file
```

The makedbm command converts ypservers from ndbm format to a temporary ASCII file /tmp/temp file.

Edit the /tmp/temp file file.

Add the name of the new slave server to the list of servers. Then, save and close the file.

5. Run the makedbm command with temp_file as the input file and ypservers as the output file.

```
# makedbm /tmp/temp_file ypservers
```

The makedbm command then converts ypservers back into ndbm format.

6. Verify that the ypservers map is correct.

Because there is no ASCII file for ypservers, type the following on the slave server:

```
slave3# makedbm -u ypservers
```

The makedbm command displays each entry in ypservers on your screen.

Note - If a machine name is not in ypservers, it will not receive updates to the map files because yppush consults this map for the list of slave servers.

7. Become an administrator on the new NIS slave server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris 11.3*.

8. Verify that the NIS domain name is set.

```
# domainname
example.com
```

9. Set up the new slave server's NIS domain directory.

Copy the NIS map set from the master server, then start the NIS client. When running the ypinit command, follow the prompts and list the NIS servers in order of preference.

```
slave3# cd /var/yp
slave3# ypinit -c
```

10. Initialize this machine as a slave.

```
slave3# /usr/sbin/ypinit -s ypmaster
```

where *ypmaster* is the machine name of the existing NIS master server.

11. Stop the machine running as an NIS client.

slave3# svcadm disable network/nis/client

12. Determine if the client services are running, then start or restart the services as needed.

If the services are displayed with an online state, then NIS is running. If the service state is disabled, then NIS is not running.

a. If the client services are running, restart the client services.

```
# svcadm restart network/nis/domain
# svcadm restart network/nis/client
```

b. If the client services are not running, start the client services.

```
# svcadm enable network/nis/domain
# svcadm enable network/nis/client
```

 Determine if the NIS server is running, then start or restart the service as needed.

a. If the NIS server is running, restart the service.

```
slave3# svcadm restart network/nis/server:default
```

b. If the NIS server is not running, start the service.

slave3# svcadm enable network/nis/server:default

Administering NIS Clients

The two methods for configuring a client machine to use NIS as its naming service are explained in this section.

Note - The Oracle Solaris OS does not support a configuration in which an NIS client and a native LDAP client coexist on the same client machine.

- **Broadcast method** The preferred method of configuring a client machine to use NIS. See "How to Configure an NIS Client in Broadcast Mode" on page 86 for instructions.
- **Server-list method** Another method for configuring a client machine by using the ypinit command to specify the servers. See "How to Configure an NIS Client Using Specific NIS Servers" on page 87 for instructions.

Administering NIS Clients (Task Map)

The following table lists the tasks for administering NIS clients.

Task	Description	For Instructions
Configure an NIS client in broadcast mode.	Configures the NIS clients by searching for the an NIS server that exists on the local subnet.	"How to Configure an NIS Client in Broadcast Mode" on page 86
Configure an NIS client using specific NIS servers.	Configures an NIS client using specific NIS master and slave servers.	"How to Configure an NIS Client Using Specific NIS Servers" on page 87
Disable the NIS client service.	Uses the svcadm command to disable the NIS client service.	"Disabling the NIS Client Services" on page 88

▼ How to Configure an NIS Client in Broadcast Mode

This is the preferred method for establishing an NIS client.

When you start the nis/client service, the service runs the ypbind command, which searches the local subnet for an NIS server. If a subnet is found, ypbind binds to it. This search is referred to as *broadcasting*. If no NIS server exists on the client's local subnet, ypbind fails to bind and the client machine cannot obtain namespace data from the NIS service. See "How to Configure an NIS Client Using Specific NIS Servers" on page 87 for instructions.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Set the NIS domain name.

```
# domainname
example.com
```

3. If needed, make changes to the name service switch.

See "Configuring the Name Service Switch" on page 30.

4. Start the NIS client services.

```
# svcadm enable network/nis/domain:default
# svcadm enable network/nis/client:default
```

▼ How to Configure an NIS Client Using Specific NIS Servers

Before You Begin

The following procedure requires that the hostnames that are entered in step 3 are resolved. If you intend to provide a hostname instead of an IP address, ensure that there are appropriate entries for each NIS server in the /etc/hosts file on the client before performing this procedure. For more information, see the ypinit(1M) man page.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Set the NIS domain name.

domainname

```
example.com
# svcadm enable network/nis/domain:default
```

3. Run the client configuration script.

ypinit -c

You are prompted to name the NIS servers from which the client obtains naming service information. You can list the master server and as many slave servers as you want. The servers that you list can be located anywhere in the domain. It is a better practice to first list the servers closest (in network terms) to the physical machine, than those servers that are located on more distant parts of the network.

▼ Disabling the NIS Client Services

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Disable the NIS client services.

```
# svcadm disable network/nis/domain:default
# svcadm disable network/nis/client:default
```

+++ CHAPTER 7

Administering Network Information Service

This chapter describes how to administer NIS. The following topics are covered:

- "Password Files and Namespace Security" on page 89
- "Administering NIS Users" on page 90
- "Working With NIS Maps" on page 93
- "Updating and Modifying Existing Maps" on page 100
- "Working With NIS Servers" on page 106

Note - The NIS service is managed by the Service Management Facility. Administrative actions on this service, such as enabling, disabling, or restarting, can be performed by using the svcadm command. See "NIS and the Service Management Facility" on page 68 for more information about using SMF with NIS. For an overview of SMF, refer to Chapter 1, "Introduction to the Service Management Facility" in *Managing System Services in Oracle Solaris 11.3*. Also refer to the svcadm(1M) and svcs(1) man pages for more details.

NIS services can also be started and stopped by using the ypstart and ypstop commands. See the ypstart(1M) and ypstop(1M) man pages for more information.

Password Files and Namespace Security

For security reasons, follow these guidelines.

- It is best to limit access to the NIS maps on the master server.
- The files used to build the NIS password maps should not contain an entry for root to protect against unauthorized access. To accomplish this, the password files used to build the password maps should have the root entry removed from them and be located in a directory other than the master server's /etc directory. This directory should be secured against unauthorized access.

For example, the master server password input files could be stored in a directory such as /var/yp, or any directory of your choice, as long as the file itself is not a link to another file and is specified in the Makefile. When you use either the Service Management Facility or the ypstart script to start the NIS service, the correct directory option is set according to the configuration specified in your Makefile.

Note - In addition to the older Solaris 1 version passwd file format, this implementation of NIS accepts the Solaris 2 passwd and shadow file formats as input for building the NIS password maps.

Administering NIS Users

This section includes information about setting user passwords, adding new users to an NIS domain, and assigning users to netgroups.

▼ How to Add a New NIS User to an NIS Domain

1. Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris 11.3.*

2. Create the new user's login ID with the useradd command.

useradd userID

where *userID* is the login ID of the new user. This command creates entries in the /etc/passwd and /etc/shadow files on the master NIS server.

3. Create the new user's initial password.

To create an initial password that the new user can use to log in, run the passwd command.

passwd userID

where *userID* is the login ID of the new user. You will be prompted for the password to assign to this user.

This step is necessary because the password entry created by the useradd command is locked, which means that the new user cannot log in. By specifying an initial password, you unlock the entry.

4. Copy the new entry into the master server's passwd map input files.

The map source files on your master server should be in a directory other than /etc. Copy and paste the new lines from the /etc/passwd and /etc/shadow files into the passwd map input files on the server. See "Password Files and Namespace Security" on page 89 for additional information.

For example, if you added the new user brown, the line from /etc/passwd that you would copy to your passwd input file would look like the following.

```
brown:x:123:10:User brown:/home/brown:/bin/csh:
```

The line for brown that you would copy from /etc/shadow would look like:

brown:\$5\$YiFpYWXb\$6jJkG/gKdfkKtlTbemORnbeH.qsvO9MwBD3ulTihq9B:6445:::::

5. Make sure that the Makefile correctly specifies the directory where the password input file resides.

Delete the new user's entries from the/etc/passwd and /etc/shadow input files.

For security reasons, do not keep user entries in the NIS master server /etc/passwd and /etc/ shadow files. After copying the entries for the new user to the NIS map source files that are stored in some other directory, use the userdel command on the master server to delete the new user.

For example, to delete the new user brown from the master server's /etc files, you would enter the following.

userdel brown

For more information about userdel, see the userdel(1M) man page.

7. Update the NIS passwd maps.

After you have updated the passwd input file on the master server, update the passwd maps by running make in the directory containing the source file.

```
# userdel brown
# cd /var/yp
```

make passwd

Tell the new user the initial password you have assigned to his or her login ID.

After logging in, the new user can run passwd at any time to establish a different password.

Setting User Passwords

Users run passwd to change their passwords.

% passwd username

Before users can change their passwords, you must start the rpc.yppasswdd daemon on the master server to update the password file.

The rpc.yppasswdd daemon starts automatically on the master server. Notice that when the -m option is given to rpc.yppasswdd, the make command is run in /var/yp immediately following a modification of the file. If you want to avoid having the make command run each time the passwd file is changed, remove the -m option from the rpc.yppasswd command in the ypstart script and control the pushing of the passwd maps through the crontab file.

NIS Netgroups

NIS netgroups are groups (sets) of users or machines that you define for your administrative purposes. For example, you can create netgroups that do the following.

- Define a set of users who can access a specific machine
- Define a set of NFS client machines to be given some specific file system access
- Define a set of users who are to have administrator privileges on all the machines in a particular NIS domain

Each netgroup is given a netgroup name. Netgroups do not directly set permissions or access rights. Instead, the netgroup names are used by other NIS maps in places where a user name or machine name would normally be used. For example, suppose you created a netgroup of network administrators called netadmins. To grant all members of the netadmins netgroup access to a given machine, you only need to add a netadmin entry to that machine's /etc/passwd file. Netgroup names can also be added to the /etc/netgroup file and propagated to the NIS netgroup map. See the netgroup(4) man page for more detailed information on using netgroups.

On a network using NIS, the netgroup input file on the master NIS server is used for generating three maps: netgroup, netgroup.byuser, and netgroup.byhost. The netgroup map contains the basic information in the netgroup input file. The two other NIS maps contain information in a format that speeds lookups of netgroup information, given the machine or user name.

Entries in the netgroup input file are in the format: *name ID*, where *name* is the name you give to a netgroup, and *ID* identifies a machine or user who belongs to the netgroup. You can specify as many IDs (members) to a netgroup as you want, separated by commas. For example, to create a netgroup with three members, the netgroup input file entry would be in the format: *name ID*, *ID*, *ID*. The member IDs in a netgroup input file entry are in the following format.

```
([-|machine], [-|user], [domain])
```

Where *machine* is a machine name, *user* is a user ID, and *domain* is the machine or user's NIS domain. The *domain* element is optional and should only be used to identify machines or users in some other NIS domain. The *machine* and *user* element of each member's entry are required, but a dash (-) is used to denote a null. There is no necessary relationship between the machine and user elements in an entry.

The following are two sample netgroup input file entries, each of which create a netgroup named admins composed of the users hauri and juanita who is in the remote domain sales and the machines altair and sirius.

```
admins (altair,hauri,) (sirius,juanita,sales)
admins (altair,-,) (sirius,-,) (-,hauri,) (-,juanita,sales)
```

Various programs use the netgroup NIS maps for permission checking during login, remote mount, remote login, and remote shell creation. These programs include mountd, and login. The login command consults the netgroup maps for user classifications if it encounters netgroup names in the passwd database. The mountd daemon consults the netgroup maps for machine classifications if it encounters netgroup names in the /etc/dfs/dfstab file. In fact, any program that uses the ruserok interface checks the netgroup maps for both machine and user classifications if they encounter netgroup names in the /etc/hosts.equiv or .rhosts file.

If you add a new NIS user or machine to your network, be sure to add them to appropriate netgroups in the netgroup input file. Then use the make and yppush commands to create the netgroup maps and push them to all of your NIS servers. See the netgroup(4) man page for detailed information on using netgroups and netgroup input file syntax.

Working With NIS Maps

This section contains the following information:

- "Obtaining Map Information" on page 94
- "Changing a Map's Master Server" on page 95
- "Modifying Configuration Files" on page 96

"Modifying and Using /var/yp/Makefile" on page 97

Obtaining Map Information

Users can obtain information from and about the maps at any time by using the ypcat, ypwhich, and ypmatch commands. In the examples that follow, *mapname* refers both to the official name of a map and to its nickname, if any.

To list all the values in a map, type the following:

```
% ypcat mapname
```

To list both the keys and the values (if any) in a map, type the following:

```
% ypcat -k mapname
```

To list all the map nicknames, type any of the following commands:

```
% ypcat -x
% ypmatch -x
% ypwhich -x
```

To list all the available maps and their masters, type the following:

```
% ypwhich -m
```

To list the master server for a particular map, type the following:

```
% ypwhich -m mapname
```

To match a key with an entry in a map, type the following:

```
% ypmatch key mapname
```

If the item you are looking for is not a key in a map, type the following:

```
% ypcat mapname | grep item
```

where *item* is the information for which you are searching. To obtain information about other domains, use the -d domainname option of these commands.

If the machine requesting information for a domain other than its default does not have a binding for the requested domain, ypbind consults the /var/yp/

binding/domainname/ypservers file for a list of servers for that domain. If this file does not exist it issues an RPC broadcast for a server. In this case, there must be a server for the requested domain on the same subnet as the requesting machine.

Changing a Map's Master Server

To change the master server for a selected map, you first have to build the map on the new NIS master. Since the old master server name occurs as a key-value pair in the existing map (this pair is inserted automatically by makedbm), copying the map to the new master or transferring a copy to the new master with ypxfr is insufficient. You have to reassociate the key with the new master server name. If the map has an ASCII source file, you should copy this file to the new master.

▼ How to Change a Map's Master Server

Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris 11.3*.

2. Change directories.

newmaster# cd /var/yp

3. The /var/yp/Makefile must have an entry for the new map before you specify the map to make.

If this is not the case, edit the Makefile now. For this example, add an entry for a map called sites.byname.

4. To update or remake the map, type the following:

newmaster# make sites.byname

5. If the old master remains an NIS server, remote log in (ssh) to the old master and edit /var/yp/Makefile.

Make sure that you comment out the section of the Makefile that made the sites.byname map so that it is no longer made there.

6. If sites byname only exists as an ndbm file, remake it on the new master server.

First, disassemble a copy of the sites.byname file by using the ypcat command. Then, run the disassembled version through makedbm.

```
newmaster# cd /var/yp
newmaster# ypcat sites.byname | makedbm domain/sites.byname
```

After making the map on the new master, you must send a copy of the new map to the other slave servers. Do not use yppush, because the other slaves will try to get new copies from the old master, rather than the new one. A typical method for circumventing this is to transfer a copy of the map from the new master back to the old master. To do this, become superuser, or assume an equivalent role, on the old master server and type the following.

```
oldmaster# /usr/lib/netsvc/yp/ypxfr -h newmaster sites.byname
```

Now it is safe to run yppush. Any remaining slave servers still believe that the old master is the current master and will attempt to get the current version of the map from the old master. When clients do so, they will get the new map, which names the new master as the current master.

If this method fails, you can log in as root on each NIS server and execute the ypxfr command as shown.

Modifying Configuration Files

NIS intelligently parses the setup files. Although this makes NIS administration easier, it does make the behavior of NIS more sensitive to changes in the setup and configuration files.

Use the procedures in this section when doing any of the following:

- /var/yp/Makefile to add or delete supported maps
- Adding or deleting \$PWDIR/security/passwd.adjunct to allow or deny C2 security (\$PWDIR is defined in /var/yp/Makefile)

▼ How to Modify Configuration Files

Keep the following in mind.

- Deleting a map or source file from an NIS master server does not automatically result in corresponding deletions from slave servers. You must delete maps and source files from slave servers by hand.
- New maps do not automatically get pushed to existing slave servers. You must run ypxfr from the slaves.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Stop the NIS server.

svcadm disable network/nis/server:default

- 3. Make the necessary changes to your files.
- 4. Start the NIS server.

svcadm enable network/nis/server:default

Modifying and Using /var/yp/Makefile

You can modify the Makefile provided by default in /var/yp to suit your needs. You can add or delete maps, and you can change the names of some of the directories.

Tip - Keep an unmodified copy of the original Makefile for future reference.

Working With the Makefile

To add a new NIS map, you must get copies of the ndbm files for the map into the /var/ yp/domainname directory on each of the NIS servers in the domain. This is normally done for you by the Makefile. After deciding which NIS server is the master of the map, modify the Makefile on the master server so that you can conveniently rebuild the map. Different servers can be masters of different maps, but in most cases this leads to administrative confusion. Try to set only one server as the master of all maps.

Typically a human-readable text file is filtered through awk, sed, or grep to make it suitable for input to makedbm. Refer to the default Makefile for examples. See the make(1S) for general information about the make command.

Use the mechanisms already in place in the Makefile when deciding how to create dependencies that make will recognize. Be aware that make is very sensitive to the presence or absence of tabs at the beginning of lines within the dependency rules. A missing tab can invalidate an entry that is otherwise well formed.

Adding an entry to the Makefile involves the following.

- Adding the name of the database to the all rule
- Writing the time rule
- Adding the rule for the database

For example, in order for the Makefile to work on automounter input files, you would have to add the auto_direct.time and auto_home.time maps to the NIS database.

To add these maps to the NIS database you need to modify the Makefile.

Changing Makefile Macros/Variables

You can change the settings of the variables defined at the top of the Makefile by changing the value to the right of the equal sign (=). For example, if you do not want to use the files located in /etc as input for the maps, but you would rather use files located in another directory, such as /var/etc/domainname, you should change DIR from DIR=/etc to DIR=/var/etc/domainname. You should also change PWDIR from PWDIR=/etc to PWDIR=/var/etc/domainname.

The variables are the following:

- DIR= The directory containing all of the NIS input files except passwd and shadow. The
 default value is /etc. Since it is not good practice to use the files in the master server's /etc
 directory as NIS input files, you should change this value.
- PWDIR= The directory containing the passwd and shadow NIS input files. Since it is not
 good practice to use the files in the master server's /etc directory as NIS input files, you
 should change this value.
- DOM= The NIS domain name. The default value of DOM can be set by using the domainname command.

Modifying Makefile Entries

The following procedure describes how to add and delete databases from the Makefile.

▼ How to Modify /var/yp/Makefile to Use Specific Databases

This procedure requires that you have already configured an NIS master server.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Modify the line that starts with the word all by adding the names of the database you want to add:

```
all: passwd group hosts ethers networks rpc services protocols \
netgroup bootparams aliases netid netmasks \
audit_user auth_attr exec_attr prof_attr \
auto direct
```

The order of the entries is not relevant, but the blank space at the beginning of the continuation lines must be a Tab, not spaces.

3. Add the following lines at the end of the Makefile:

```
auto_direct: auto_direct.time
auto home: auto home.time
```

4. Add an entry for auto direct. time in the middle of the file.

```
auto_direct.time: $(DIR)/auto_direct
@(while read L; do echo $$L; done < $(DIR)/auto_direct
$(CHKPIPE)) | \ (sed -e "/^#/d" -e "s/#.*$$//" -e "/^ *$$/d"
$(CHKPIPE)) | \ $(MAKEDBM) - $(YPDBDIR)/$(DOM)/auto_direct;
@touch auto_direct.time;
@echo "updated auto_direct";
@if [ ! $(NOPUSH) ]; then $(YPPUSH) auto_direct; fi
@if [ ! $(NOPUSH) ]; then echo "pushed auto direct"; fi</pre>
```

- CHKPIPE makes certain that the operations to the left of the pipe (|) are successfully completed before piping the results to next commands. If the operations to the left of the pipe do not successfully complete, the process is terminated with a NIS make terminated message.
- NOPUSH prevents the makefile from calling yppush to transfer the new map to the slave servers. If NOPUSH is not set, the push is done automatically.

The while loop at the beginning is designed to eliminate any backslash-extended lines in the input file. The sed script eliminates comment and empty lines.

Follow the same procedure for all other automounter maps, such as auto_home or any other non-default maps.

5. Run the make command.

make mapname

where *mapname* is the name of the map you want to make.

▼ How to Modify the Makefile to Delete Databases

If you do not want the Makefile to produce maps for a specific database, edit the Makefile as follows.

- 1. Delete the name of the database from the all rule.
- **2. Delete or comment out the database rule for the database you want to delete.** For example, to delete the hosts database, the hosts time entry should be removed.
- 3. Remove the time rule.

For example, to delete the hosts database, the hosts: hosts.time entry should be removed.

4. Remove the map from the master and slave servers.

Updating and Modifying Existing Maps

After you have installed NIS, you might discover that some maps require frequent updating while others never need to change. For example, the passwd.byname map can change frequently on a large company's network, while the auto master map changes little, if at all.

As mentioned in "Default NIS Maps" on page 61, the default location of the default NIS maps is on the master server in /var/yp/domainname, where domainname is the name of the NIS domain. When you need to update a map, you can use one of two updating procedures, depending on whether or not it is a default map.

- A default map is a map in the default set that is created by the ypinit command from the network databases.
- Non-default maps can be any of the following:
 - Maps that are included with an application purchased from a vendor
 - Maps that are created specifically for your site
 - Maps that are created from a non-text file

The following sections explain how to use various updating tools. In practice, you might decide to only use them if you add non-default maps or change the set of NIS servers after the system is already up and running.

▼ How to Update Maps Supplied With the Default Set

Use the following procedure to update maps that are supplied with the default set.

1. Become an administrator on the NIS master server.

For more information, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

2. Edit the source file for the map that you want to change.

The file could reside in /etc or in some other directory of your choice.

3. Run the make command.

```
# cd /var/yp
# make mapname
```

The make command then updates your map according to the changes you made in its corresponding file. It also propagates the changes among the other servers.

Maintaining Updated Maps

The following sections describe additional procedures after you have completed updating maps that are supplied with the default set.

Propagating an NIS Map

After a map is changed, the Makefile uses yppush to propagate a new map to the slave servers (unless NOPUSH is set in the Makefile). It does this by informing the ypserv daemon and sending a map transfer request. The ypserv daemon on the slave then starts a ypxfr process, which in turn contacts the ypxfrd daemon on the master server. Some basic checks are made (for example did the map really change?) and then the map is transferred. ypxfr on the slave then sends a response to the yppush process indicating whether the transfer succeeded.

The config/local_only property of the svc:/network/rpc/bind service must be set to false. Otherwise, the NIS master cannot transfer the updated version of NIS master map to the NIS slave server by using the yppush command.

Note - The above procedure will *not* work for newly created maps that do not yet exist on the slave servers. New maps must be sent to the slave servers by running ypxfr on the slaves.

Occasionally, maps fail to propagate and you must to use ypxfr manually to send new map information. You can choose to use ypxfr in two different ways: periodically through the root crontab file, or interactively on the command line. These approaches are discussed in the following sections.

Using the cron Command for Map Transfers

Maps have different rates of change. For example, some maps might not change for months at a time, such as protocols.byname among the default maps and auto_master among the non-default maps. However passwd.byname can change several times a day. Scheduling map transfer by using the crontab command enables you to set specific propagation times for individual maps.

To periodically run ypxfr at a rate appropriate for the map, the root crontab file on each slave server should contain the appropriate ypxfr entries. ypxfr contacts the master server and transfers the map only if the copy on the master server is more recent than the local copy.

Note - If your master server runs rpc.yppasswdd with the default -m option, then each time someone changes their yp password, the passwd daemon runs make, which rebuilds the passwd maps.

Using Shell Scripts With cron and ypxfr

As an alternative to creating separate crontab entries for each map, you might prefer to have the root crontab command run a shell script that periodically updates all maps. Sample map-updating shell scripts are n the /usr/lib/netsvc/yp directory. The script names are ypxfr_1perday, ypxfr_1perhour, and ypxfr_2perday. You can modify or replace these shell scripts to accommodate your site requirements. The following example shows the default ypxfr_1perday shell script.

EXAMPLE 3 ypxfr_1perday Shell Script

```
#! /bin/sh
#
# ypxfr_lperday.sh - Do daily yp map check/updates
PATH=/bin:/usr/bin:/usr/lib/netsvc/yp:$PATH
export PATH
# set -xv
ypxfr group.byname
ypxfr group.bygid
```

```
ypxfr protocols.byname
ypxfr protocols.bynumber
ypxfr networks.byname
ypxfr networks.byaddr
ypxfr services.byname
ypxfr ypservers
```

This shell script updates the maps once per day, if the root crontab is executed daily. You can also have scripts that update maps once a week, once a month, once every hour, and so forth. However, be aware of the performance degradation that is implied in frequently propagating the maps. For more information, see the crontab(1) man page.

Run the same shell scripts as root on each slave server configured for the NIS domain. Alter the exact time of execution from one server to another to avoid bogging down the master.

If you want to transfer the map from a particular slave server, use the -h *machine* option of ypxfr within the shell script. Here is the syntax of the commands you put in the script.

```
# /usr/lib/netsvc/yp/ypxfr -h machine [ -c ] mapname
```

Where *machine* is the name of the server with the maps you want to transfer, and *mapname* is the name of the requested map. If you use the -h option without specifying a machine, ypxfr tries to get the map from the master server. If ypserv is not running locally at the time ypxfr is executed, you must use the -c flag so that ypxfr does not send a clear current map request to the local ypserver.

You can use the -s *domain* option to transfer maps from another domain to your local domain. These maps must be the same across domains. For example, two domains might share the same services.byname and services.byaddr maps. Alternatively, for more control you can use rcp or rsync to transfer files across domains.

Directly Invoking the ypxfr Command

The second method of invoking the ypxfr command is to run it as a command. Typically, you do this only in exceptional situations – for example, when setting up a temporary NIS server to create a test environment or when trying to quickly get an NIS server that has been out of service consistent with the other servers.

Logging ypxfr Activity

The transfer attempts and results of ypxfr can be captured in a log file. If a file called /var/yp/ypxfr.log exists, results are appended to it. No attempt to limit the size of the log file is made. To prevent it from growing indefinitely, empty it from time to time by typing the following.

```
# cd /var/yp
# cp ypxfr.log ypxfr.log.old
# cat /dev/null > /var/yp/ypxfr.log
```

You can have crontab execute these commands once a week. To turn off logging, remove the log file.

Modifying Non-Default Maps

To update a non-default map, you must do the following:

- 1. Create or edit its corresponding text file.
- 2. Build (or rebuild) the new or updated map. There are two ways to build a map.
 - Use the Makefile. Using the Makefile is the preferred method of building a non-default map. If the map has an entry in the Makefile, run make *name* where *name* is the name of map you want to build. If the map does not have a Makefile entry, try to create one following the instructions in "Modifying and Using /var/yp/Makefile" on page 97.
 - Use the /usr/sbin/makedbm program. The makedbm(1M) man page fully describes this command.

Using the makedbm Command to Modify a Non-Default Map

There are two different methods for using makedbm to modify maps if you do not have an input file:

- Redirect the makedbm -u output to a temporary file, modify the file, then use the modified file as input to makedbm.
- Have the output of makedbm -u operated on within a pipeline that feeds into makedbm. This is appropriate if you can update the disassembled map with either awk, sed, or a cat append.

Creating New Maps From Text Files

Assume that a text file /var/yp/mymap.asc was created with an editor or a shell script on the master. You want to create an NIS map from this file and locate it in the *home-domain* subdirectory. To do this, type the following on the master server.

```
# cd /var/yp
# makedbm mymap.asc home-domain/mymap
```

The *mymap* map now exists on the master server in the directory *home-domain*. To distribute the new map to slave servers run ypxfr.

Adding Entries to a File-Based Map

Adding entries to mymap is simple. First, you must modify the text file /var/yp/mymap.asc. If you modify the actual dbm files without modifying the corresponding text file, the modifications are lost. Then run makedbm as shown above.

Creating Maps From Standard Input

When no original text file exists, create the NIS map from the keyboard by typing input to makedbm, as shown below (end with Control-D).

```
ypmaster# cd /var/yp
ypmaster# makedbm home-domain/mymap key1 value1 key2 value2 key3 value3
```

Modifying Maps Made From Standard Input

If you later need to modify the map, you can use makedbm to disassemble the map and create a temporary text intermediate file. To disassemble the map and create a temporary file, type the following:

```
% cd /var/yp
% makedbm -u homedomain/mymap > mymap.temp
```

The resulting temporary file *mymap*.temp has one entry per line. You can edit this file as needed, using any text editor.

To update the map, give the name of the modified temporary file to makedbm by typing the following:

```
% makedbm mymap.temp homedomain/mymap
% rm mymap.temp
```

Then propagate the map to the slave servers, by becoming root and typing the following.

yppush mymap

The preceding paragraphs explained how to use makedbm to create maps. However, almost everything you actually have to do can be done by theypinit command and by using /var/yp/Makefile unless you add non-default maps to the database or change the set of NIS servers after the system is already up and running.

Whether you use the Makefile in /var/yp or some other procedure the goal is the same. A new pair of well-formed dbm files must end up in the maps directory on the master server.

Working With NIS Servers

The following procedures show ways to modify the NIS configuration by binding to a specific NIS server, setting the NIS domain name, forwarding host lookups to DNS, and by turning off the NIS services.

Binding to a Specific NIS Server

Use the following steps to bind to an NIS server that you specify. For more information, see the ypinit(1M), ypstart(1M), and svcadm(1M) man pages.

- 1. Add the host name of the NIS server and its IP address to the /etc/hosts file.
- 2. Verify that the NIS domain name is set.

domainname

example.com

3. Prompt for the NIS server host name.

/usr/sbin/ypinit -c

Server name: Type the NIS server host name

- 4. Restart the NIS services by performing one of the following steps:
 - For the services to persist across reboots, run the svcadm command.

svcadm enable svc:/network/nis/client:default

- For the services to persist until reboot only, run the ypstop and ypstart commands.
 - # /usr/lib/netsvc/yp/ypstop
 - # /usr/lib/netsvc/yp/ypstart

▼ How to Set a Machine's NIS Domain Name

To change the NIS domain name of a machine, use the following procedure.

1. Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

Define the NIS domain name.

domainname research.example.com

3. Update and run the domain name services.

```
# svcadm refresh nis/domain:default
# svcadm enable nis/domain:default
```

4. Set up the machine as an NIS client, a slave server, or a master server.

See Chapter 6, "Setting Up and Configuring Network Information Service" for details.

▼ How to Configure Machine Host Name and Address Lookup Through NIS and DNS

Typically, NIS clients are configured with the nsswitch.conf file to use only NIS for machine name and address lookups. If this type of lookup fails, an NIS server can forward these lookups to DNS.

Become an administrator.

For more information about obtaining the appropriate rights to perform specific tasks, see "Using Your Assigned Administrative Rights" in *Securing Users and Processes in Oracle Solaris* 11.3.

Add the YP_INTERDOMAIN key.

The two map files, hosts.byname and hosts.byaddr must include the YP_INTERDOMAIN key. To test this key, edit the following lines in /var/yp/Makefile:

```
#B=-b
B=
```

Modify the above lines as shown below:

B=-b #B=

makedbm will now start with the -b flag when it makes the maps, and the YP_INTERDOMAIN key will be inserted into the ndbm files.

3. Run the make command to rebuild maps.

make hosts

4. Check that DNS name servers are set properly.

The following command lists all of the IP addresses for the DNS name servers:

svcprop -p config/nameserver network/dns/client:default

5. To enable DNS forwarding, restart each server.

svcadm restart network/nis/server:instance

In this implementation of NIS, the ypserv daemon automatically starts with the -d option to forward requests to DNS.

Turning Off NIS Services

If the ypserv daemon on the NIS master is disabled, you can no longer update any of the NIS maps.

- To disable NIS on a client, type the following:
 - # svcadm disable network/nis/domain:default
 - # svcadm disable network/nis/client:default
- To disable NIS on a specific slave or master server, type the following on the server:
 - # svcadm disable network/nis/domain:default
 - # svcadm disable network/nis/server:default



Troubleshooting Network Information System

This chapter explains how to resolve problems encountered on networks running NIS. It covers problems that are encountered on both NIS clients and NIS servers.

Before trying to debug an NIS server or client, review Chapter 5, "About the Network Information Service" which explains the NIS environment. Then, look for the subheading in this section that best describes your problem.

Note - The NIS service is managed by the Service Management Facility. Administrative actions on this service, such as enabling, disabling, or restarting, can be performed by using the svcadm command. See "NIS and the Service Management Facility" on page 68 for more information about using SMF with NIS. For an overview of SMF, refer to Chapter 1, "Introduction to the Service Management Facility" in *Managing System Services in Oracle Solaris 11.3*. Also refer to the svcadm(1M) and svcs(1) man pages for more details.

NIS services can also be started and stopped by using the ypstart and ypstop commands. See the ypstart(1M) and ypstop(1M) man pages for more information.

NIS Binding Problems

Symptoms of NIS Binding Problems

Common symptoms of NIS binding problems include the following.

- Messages saying that ypbind can't find or communicate with a server
- Messages saying that server not responding
- Messages saying that NIS is unavailable
- Commands on a client limp along in background mode or function much slower than normal

- Commands on a client hang. Sometimes commands hang even though the system as a whole seems fine and you can run new commands
- Commands on a client crash with obscure messages, or no message at all

Problems Affecting Single NIS Client

If only one or two clients are experiencing symptoms that indicate NIS binding difficulty, the problems probably are on those clients. If many NIS clients are failing to bind properly, the problem probably exists on one or more of the NIS servers. See "Problems Affecting NIS Clients" on page 113.

ypbind Not Running on NIS Client

One client has problems, but other clients on the same subnet are operating normally. On the problem client, run ls -l on a directory, such as /usr, that contains files owned by many users, including some not in the client /etc/passwd file. If the resulting display lists file owners who are not in the local /etc/passwd as numbers, rather than names, this indicates that NIS service is not working on the client.

These symptoms usually mean that the client ypbind process is not running. Verify whether the NIS client services are running.

If the services are in a disabled state, log in as root or assume an equivalent role, and start the NIS client service.

```
client# svcadm enable network/nis/domain:default
client# svcadm enable network/nis/client:default
```

Missing or Incorrect NIS Domain Name

One client has problems, the other clients are operating normally, but ypbind is running on the problem client. The client might have an incorrectly set domain.

On the client, run the domainname command to see which domain name is set.

```
client7# domainname
example.com
```

Compare the output with the actual domain name in /var/yp on the NIS master server. The actual NIS domain is shown as a subdirectory in the /var/yp directory.

```
client7# ls -l /var/yp
-rwxr-xr-x 1 root Makefile
drwxr-xr-x 2 root binding
drwx----- 2 root example.com
```

If the domain name returned by running domainname on a machine is not the same as the server domain name listed as a directory in /var/yp, the domain name specified in the machine's /etc/defaultdomain file is incorrect. Reset the NIS domain name as shown in "How to Set a Machine's NIS Domain Name" on page 107.

Note - The NIS domain name is case-sensitive.

NIS Client Not Bound to Server

If your domain name is set correctly, ypbind is running, and commands still hang, then make sure that the client is bound to a server by running the ypwhich command. If you have just started ypbind, then run ypwhich several times (typically, the first one reports that the domain is not bound and the second succeeds normally).

No NIS Server Available

If your domain name is set correctly, ypbind is running, and you get messages indicating that the client cannot communicate with a server, this might indicate a number of different problems:

- Does the client have a /var/yp/binding/domainname/ypservers file containing a list of servers to bind to? If not, run ypinit -c and specify in order of preference the servers that this client should bind to.
- If the client does have a /var/yp/binding/domainname/ypservers file, are there enough servers listed in it if one or two become unavailable? If not, add additional servers to the list by running ypinit -c.
- Do the selected NIS servers have entries in the /etc/inet/hosts file? To view the selected NIS servers, use the svcprop -p config/ypservers nis/domain command. If these hosts are not in the local /etc/inet/hosts file, add the servers to the hosts NIS maps

- and rebuild your maps by running the ypinit -c or ypinit -s command as described in "Working With NIS Maps" on page 93.
- Is the name service switch set up to check the machine's local hosts file in addition to NIS? See Chapter 2, "About the Name Service Switch" for more information on the switch.
- Is the name service switch set up to check files first for services and rpc? See Chapter 2,
 "About the Name Service Switch" for more information about the switch.

ypwhich Displays Are Inconsistent

When you use ypwhich several times on the same client, the resulting display varies because the NIS server changes. This is normal. The binding of the NIS client to the NIS server changes over time when the network or the NIS servers are busy. Whenever possible, the network becomes stable at a point where all clients get acceptable response time from the NIS servers. As long as your client machine gets NIS service, it does not matter where the service comes from. For example, an NIS server machine can get its own NIS services from another NIS server on the network.

When NIS Server Binding is Not Possible

In extreme cases where local server binding is not possible, use of the ypset command can temporarily allow binding to another server, if available, on another network or subnet. However, in order to use the -ypset option, ypbind must be started with either the -ypset or -ypsetme options. For more information, see the ypbind(1M) man page.

/usr/lib/netsvc/yp/ypbind -ypset

For another method, see "Binding to a Specific NIS Server" on page 106.



Caution - For security reasons, the use of the -ypset and -ypsetme options is not recommended. Only use these options for debugging purposes under controlled circumstances. Use of the -ypset and -ypsetme options can result in serious security breaches because while the daemons are running, anyone can alter server bindings, causing trouble for others and permitting unauthorized access to sensitive data. If you must start the ypbind daemon with these options, after you have fixed the problem you must kill the ypbind process and restart it again without those options.

To restart the ypbind daemon, use SMF as follows:

svcadm enable -r svc:/network/nis/client:default

ypbind Crashes

If the ypbind daemon crashes almost immediately each time it is started, look for a problem in the svc:/network/nis/client:default service log. Check for the presence of the rpcbind daemon by typing the following:

% ps -e |grep rpcbind

If rpcbind is not present or does not stay up or behaves strangely, check the svc:/network/rpc/bind:default log file. For more information, see the rpcbind(1M) and rpcinfo(1M) man pages.

You might be able to communicate with rpcbind on the problematic client from a machine operating normally. From the functioning machine, type the following:

% rpcinfo client

If rpcbind on the problematic machine is fine, rpcinfo produces the following output:

program	version	netid	address	service	owner
100007	3	udp6	::.191.161	ypbind	1
100007	3	tcp6	::.135.200	ypbind	1
100007	3	udp	0.0.0.0.240.221	ypbind	1
100007	2	udp	0.0.0.0.240.221	ypbind	1
100007	1	udp	0.0.0.0.240.221	ypbind	1
100007	3	tcp	0.0.0.0.250.107	ypbind	1
100007	2	tcp	0.0.0.0.250.107	ypbind	1
100007	1	tcp	0.0.0.0.250.107	ypbind	1
100007	3	ticlts	2\000\000\000	ypbind	1
100007	2	ticlts	2\000\000\000	ypbind	1
100007	3	ticotsord	9\000\000\000	ypbind	1
100007	2	ticotsord	9\000\000\000	ypbind	1
100007	3	ticots	@\000\000\000	ypbind	1

Your system will have different addresses. If the addresses are not displayed, ypbind has been unable to register its services. Reboot the system and run rpcinfo again. If the ypbind processes are there and they change each time you try to restart the NIS service, reboot the system, even if the rpcbind daemon is running.

Problems Affecting NIS Clients

If only one or two clients are experiencing symptoms that indicate NIS binding difficulty, the problems probably are on those clients. See "Problems Affecting Single NIS

Client" on page 110. If many NIS clients are failing to bind properly, the problem probably exists on one or more of the NIS servers.

rpc.yppasswdd Considers a Non-Restricted Shell That Begins With r to Be Restricted

- Create /etc/default/yppasswdd that contains a special string: "check restricted shell name=1".
- 2. If the "check_restricted_shell_name=1" string is commented out, the 'r' check will not

Network or NIS Servers Are Unreachable

NIS can hang if the network or NIS servers are so overloaded that the ypserv daemon cannot receive a response back to the client ypbind process within the timeout period. NIS can also hang if the network is down.

Under these circumstances, every client on the network experiences the same or similar problems. In most cases, the condition is temporary. The messages usually go away when the NIS server reboots and restarts ypserv, when the load on the NIS servers or the network itself decreases, or when the network resumes normal operations.

NIS Server Malfunction

Make sure the servers are up and running. If you are not physically near the servers, use the ping command.

NIS Daemons Not Running

If the servers are up and running, try to find a client machine behaving normally, and run the ypwhich command. If ypwhich does not respond, kill it. Then log in as root on the NIS server and check if the NIS process is running by typing the following:

```
# ptree |grep ypbind
100759 /usr/lib/netsvc/yp/ypbind -broadcast
```

527360 grep yp

If neither the ypserv (NIS server) nor the ypbind (NIS client) daemons are running, restart them by typing the following:

svcadm restart network/nis/client:default

If both the ypserv and ypbind processes are running on the NIS server, then run the ypwhich command. If the command does not respond, the ypserv daemon has probably hung and should be restarted. While logged in as root on the server, restart the NIS service by typing the following:

svcadm restart network/nis/server:default

NIS Servers Have Different Versions of an NIS Map

Because NIS propagates maps among servers, occasionally you might find different versions of the same map on various NIS servers on the network. This version discrepancy is normal and acceptable if the differences do not last for more than a short time.

The most common cause of map discrepancy is that something is preventing normal map propagation. For example, an NIS server or router between NIS servers is down. When all NIS servers and the routers between them are running, ypxfr should succeed.

If the servers and routers are functioning properly, check the following:

- Check the ypxfr log output. See "Logging ypxfr Output" on page 115.
- Check the svc:/network/nis/xfr:default log file for errors.
- Check the control files. See "Check the crontab File and ypxfr Shell Script" on page 116.
- Check the ypservers map on the master server. See "Check the ypservers Map" on page 116.

Logging ypxfr Output

If a particular slave server has problems updating maps, log in to that server and run the ypxfr command interactively. If the command fails, it indicates why it failed, and you can fix the problem. If the command succeeds, but you suspect it has occasionally failed, create a log file to enable the logging of messages. To create a log file, type the following on the slave.

ypslave# cd /var/yp
ypslave# touch ypxfr.log

This creates a ypxfr.log file that saves all output from ypxfr.

The output resembles the output ypxfr displays when run interactively, but each line in the log file is time stamped. (You might see unusual ordering in the timestamps. That is okay – the timestamp tells you when ypxfr started to run. If copies of ypxfr ran simultaneously but their work took differing amounts of time, they might actually write their summary status line to the log files in an order different from that which they were invoked.) Any pattern of intermittent failure shows up in the log.

Note - When you have fixed the problem, turn off logging by removing the log file. If you forget to remove it, the file continues to grow without limit.

Check the crontab File and ypxfr Shell Script

Inspect the root crontab file, and check the ypxfr shell script it invokes. Typographical errors in these files can cause propagation problems. Failures to refer to a shell script within the /var/spool/cron/crontabs/root file, or failures to refer to a map within any shell script can also cause errors.

Check the ypservers Map

Also, make sure that the NIS slave server is listed in the ypservers map on the master server for the domain. If it is not, the slave server still operates perfectly as a server, but yppush does not propagate map changes to the slave server.

Workaround to Update Maps on a Broken Slave Server

If the NIS slave server problem is not obvious, you can perform a workaround while you debug the problem, by using the scp or ssh command to copy a recent version of the inconsistent map from any healthy NIS server. The following shows how to transfer the problem map:

ypslave# scp ypmaster:/var/yp/mydomain/map.* /var/yp/mydomain

The * character has been escaped in the command line, so that it will be expanded on ypmaster, instead of locally on ypslave.

ypserv Crashes

When the ypserv process crashes almost immediately and does not stay up even with repeated activations, the debugging process is virtually identical to that described in "ypbind Crashes" on page 113. First, run the following command to see if any errors are being reported:

svcs -vx nis/server

Check for the existence of the rpcbind daemon as follows:

ptree |grep rpcbind

Reboot the NIS server if you do not find the daemon. Otherwise, if the daemon is running, type the following and look for similar output:

% rpcinfo -p ypserver

% program	vers	proto	port	service
100000	4	tcp	111	portmapper
100000	3	tcp	111	portmapper
100068	2	udp	32813	cmsd
100007	1	tcp	34900	ypbind
100004	2	udp	731	ypserv
100004	1	udp	731	ypserv
100004	1	tcp	732	ypserv
100004	2	tcp	32772	ypserv

Your machine might have different port numbers. The four entries representing the ypserv process are the following:

100004	2	udp	731	ypserv
100004	1	udp	731	ypserv
100004	1	tcp	732	ypserv
100004	2	tcp	32772	vpserv

If there are no entries, and ypserv is unable to register its services with rpcbind, reboot the system. If there are entries, de-register the service from rpcbind before restarting ypserv. To de-register the service from rpcbind, on the server type the following.

```
# rpcinfo -d number 1
# rpcinfo -d number 2
```

where *number* is the ID number reported by rpcinfo (100004, in the preceding example).

Glossary

applicationlevel naming service

Application-level naming services are incorporated in applications offering services such as files, mail, and printing. Application-level naming services are bound below enterprise-level naming services. The enterprise-level naming services provide contexts in which contexts of application-level naming services can be bound.

attribute

Each LDAP entry consists of a number of named *attributes* each of which has one or more values.

Also, the N2L service mapping and configuration files each consist of a number of named *attributes*. Each attribute has one or more values.

authentication

The means by which a server can verify a client's identity.

baseDN

The DN where part of the DIT is rooted. When this is the baseDN for an NIS domains entries it is also referred to as a *context*.

client

- (1) The client is a principal (machine or user) requesting an naming service from an naming server.
- (2) In the client-server model for file systems, the client is a machine that remotely accesses resources of a compute server, such as compute power and large memory capacity.
- (3) In the client-server model, the client is an *application* that accesses services from a "server process." In this model, the client and the server can run on the same machine or on separate machines.

client-server model

A common way to describe network services and the model user processes (programs) of those services. Examples include the name-server/name-resolver paradigm of the *Domain Name System (DNS)*. See also *client*.

context

For the N2L service, a context is something under which a NIS domain is generally mapped. See also baseDN.

credentials

The authentication information that the client software sends along with each request to a naming server. This information verifies the identity of a user or machine.

data encrypting key A key used to encipher and decipher data intended for programs that perform encryption.

Contrast with key encrypting key.

data encryption standard (DES) A commonly used, highly sophisticated algorithm developed by the U.S. National Bureau of

Standards for encrypting and decrypting data. See also SUN-DES-1.

databaseID

For the N2L service, a databaseID is an alias for a group of maps containing NIS entries of the

same format (having the same mappings to LDAP). The maps might have differing keys.

DBM DBM is the database originally used to store NIS maps.

decimal dotted notation The syntactic representation for a 32-bit integer that consists of four 8-bit numbers written in base 10 with periods (dots) separating them. Used to represent IP addresses in the Internet as

in: 192.0.2.20.

DES See data encryption standard (DES).

directory (1) An LDAP directory is a container for LDAP objects. In UNIX, a container for files and

subdirectories.

directory cache

A local file used to store data associated with directory objects.

directory information tree

The DIT is the distributed directory structure for a given network. By default, clients access the information assuming that the DIT has a given structure. For each domain supported by the

LDAP server, there is an assumed subtree with an assumed structure.

distinguished name

A distinguished name is an entry in an X.500 directory information base (DIB) composed of selected attributes from each entry in the tree along a path leading from the root down to the

named entry.

DIT See directory information tree.

DN A distinguished name in LDAP. A tree-like structured addressing scheme of the LDAP

directory which gives a unique name to each LDAP entry.

DNS See *Domain Name System*.

DNS zone files A set of files wherein the DNS software stores the names and IP addresses of all the

workstations in a domain.

DNS zones Administrative boundaries within a network domain, often made up of one or more

subdomains.

DNSforwarding

An NIS server forwards requests it cannot answer to DNS servers.

domain

(1) In the Internet, a part of a naming hierarchy usually corresponding to a Local Area Network (LAN) or Wide Area Network (WAN) or a portion of such a network. Syntactically, an Internet domain name consists of a sequence of names (labels) separated by periods (dots). For example, sales.example.com.

(2) In International Organization for Standardization's open systems interconnection (OSI), "domain" is generally used as an administrative partition of a complex distributed system, as in MHS private management domain (PRMD), and directory management domain (DMD).

domain name

The name assigned to a group of systems on a local network that share DNS administrative files. The domain name is required for the network information service database to work properly. See also *domain*.

Domain naming service (DNS)

A service that provides the naming policy and mechanisms for mapping domain and machine names to addresses outside of the enterprise, such as those on the Internet. DNS is the network information service used by the Internet.

encryption The means by which the privacy of data is protected.

encryption key

See data encrypting key.

enterpriselevel network

An "enterprise-level" network can be a single Local Area Network (LAN) communicating over cables, infra-red beams, or radio broadcast; or a cluster of two or more LANs linked together by cable or direct phone connections. Within an enterprise-level network, every machine is able to communicate with every other machine without reference to a global naming service such as DNS or X.500/LDAP.

entry A single row of data in a database table, such as an LDAP element in a DIT.

field A NIS map entry might consist of a number of components and separator characters. As part of the N2L service mapping process the entry is first broken down into a number of named *fields*.

GID See *group ID*.

global naming service

A global naming service identifies (names) those enterprise-level networks around the world that are linked together by phone, satellite, or other communication systems. This world-wide collection of linked networks is known as the "Internet." In addition to naming networks, a global naming service also identifies individual machines and users within a given network.

group ID A number that identifies the default *group* for a user.

indexed name A naming format used to identify an entry in a table.

Internet address

A 32-bit address assigned to systems using TCP/IP. See decimal dotted notation.

ΙP

Internet Protocol. The *network layer* protocol for the Internet protocol suite.

IP address

A unique number that identifies each host in a network.

key

A key used to encipher and decipher other keys, as part of a key management and distribution

(encrypting)

system. Contrast with data encrypting key.

key server

An Oracle Solaris operating environment process that stores private keys.

LDAP

Lightweight Directory Access Protocol is a standard, extensible directory access protocol used by LDAP naming service clients and servers to communicate with each other.

local-area network (LAN) Multiple systems at a single geographical site connected together for the purpose of sharing and

exchanging data and software.

mail exchange records

Files that contain a list of DNS domain names and their corresponding mail hosts.

mail hosts

A workstation that functions as an email router and receiver for a site.

mapping

The process of converting NIS entries to or from DIT entries. This process is controlled by a *mapping* file.

mu

master server

The server that maintains the master copy of the network information service database for a particular domain. Namespace changes are always made to the naming service database kept by the domain's master server. Each domain has only *one* master server.

Management information systems (or services).

N2L server

MIS

NIS-to-LDAP server. An NIS master server that has been reconfigured as an N2L server by using the N2L service. Reconfiguration includes replacing NIS daemons and adding new configuration files.

name resolution

The process of translating workstation or user names to addresses.

name server

Servers that run one or more network naming services.

name service switch

The svc:/system/name-service/switch service which defines the sources from which an naming client can obtain its network information.

namespace

(1) A namespace stores information that users, workstations, and applications must have to communicate across the network.

(2) The set of all names in a naming system.

naming service

A network service that handles machine, user, printer, domain, router, an other network names

and addresses.

NDBM NDBM is an improved version of DBM.

network mask A number used by software to separate the local subnet address from the rest of a given Internet

protocol address.

network password See Secure RPC password.

NIS A distributed network information service containing key information about the systems and

the users on the network. The NIS database is stored on the master server and all the replica or

slave servers.

NIS maps A file used by NIS that holds information of a particular type, for example, the password

entries of all users on a network or the names of all host machines on a network. Programs that

are part of the NIS service query these maps. See also NIS.

preferred server list

A client_info table or a client_info file. Preferred server lists specify the preferred servers

for a client or domain.

private key The private component of a pair of mathematically generated numbers, which, when combined

with a private key, generates the DES key. The DES key in turn is used to encode and decode information. The private key of the sender is only available to the owner of the key. Every user

or machine has its own public and private key pair.

public key The public component of a pair of mathematically generated numbers, which, when combined

with a private key, generates the DES key. The DES key in turn is used to encode and decode information. The public key is available to all users and machines. Every user or machine has

their own public and private key pair.

RDN Relative Distinguished Name. One part of a DN.

record See *entry*.

remote procedure call (RPC) An easy and popular paradigm for implementing the client-server model of distributed computing. A request is sent to a remote system to execute a designated procedure, using

arguments supplied, and the result is returned to the caller.

reverse resolution The process of converting workstation IP addresses to workstation names using the DNS

solution software.

RFC 2307 RFC specifying a mapping of information from the standard NIS maps to DIT entries. By

default, the N2L service implements the mapping specified in an updated version RFC 2307bis.

RPC See remote procedure call (RPC).

SASL The simple authentication and security layer. A framework for negotiating authentication and

security layer semantics in application-layer protocols.

schema A set of rules defining what types of data can be stored in any given LDAP DIT.

searchTriple A description of where to look for a given attribute in the DIT. The searchTriple is composed of

a 'base dn', 'scope' and 'filter'. This is part of the LDAP URL format as defined in RFC 2255.

Secure RPC password

server

Password required by the secure RPC protocol. This password is used to encrypt the private

key. This password should always be identical to the user's login password.

(1) In NIS, DNS, and LDAP a host machine providing naming services to a network.

(2) In the *client-server model* for file systems, the server is a machine with computing resources (and is sometimes called the compute server), and large memory capacity. Client machines can remotely access and make use of these resources. In the client-server model for window systems, the server is a process that provides windowing services to an application, or "client process." In this model, the client and the server can run on the same machine or on

separate machines.

(3) A *daemon* that actually handles the providing of files.

server list *See* preferred server list.

slave server A server system that maintains a copy of the NIS database. It has a disk and a complete copy of

the operating environment.

source NIS source files.

SSL SSL is the secure sockets layer protocol. It is a generic transport-layer security mechanism

designed to make application protocols such as LDAP secure.

subnet A working scheme that divides a single logical network into smaller physical networks to

simplify routing.

suffix In LDAP, the distinguished name (DN) of the DIT.

TCP See *Transport Control Protocol (TCP)*.

TCP/IP Acronym for Transport Control Protocol/Interface Program. The protocol suite originally

developed for the Internet. It is also called the Internet protocol suite. Oracle Solaris networks

run on TCP/IP by default.

Transport
Control
Protocol
(TCP)
_

The major transport protocol in the Internet suite of protocols providing reliable, connection-oriented, full-duplex streams. Uses IP for delivery. See TCP/IP.

Transport Layer Security (TLS) TLS secures communication between an LDAP client and the directory server, providing both privacy and data integrity. The TLS protocol is a super set of the Secure Sockets Layer (SSL) protocol.

wide-area network (WAN)

X.500

A network that connects multiple local-area networks (LANs) or systems at different geographical sites by phone, fiber-optic, or satellite links.

A global-level directory service defined by an Open Systems Interconnection (OSI) standard. A

precursor to LDAP.

 ${\bf yp}$ Yellow PagesTM. The old name for NIS which is still used within the NIS code.

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