

**Oracle® ZFS Storage Appliance Analytics
Guide, Release 2013.1.4.0**

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Oracle ZFS Storage Appliance Analytics Guide, Release 2013.1.4.0

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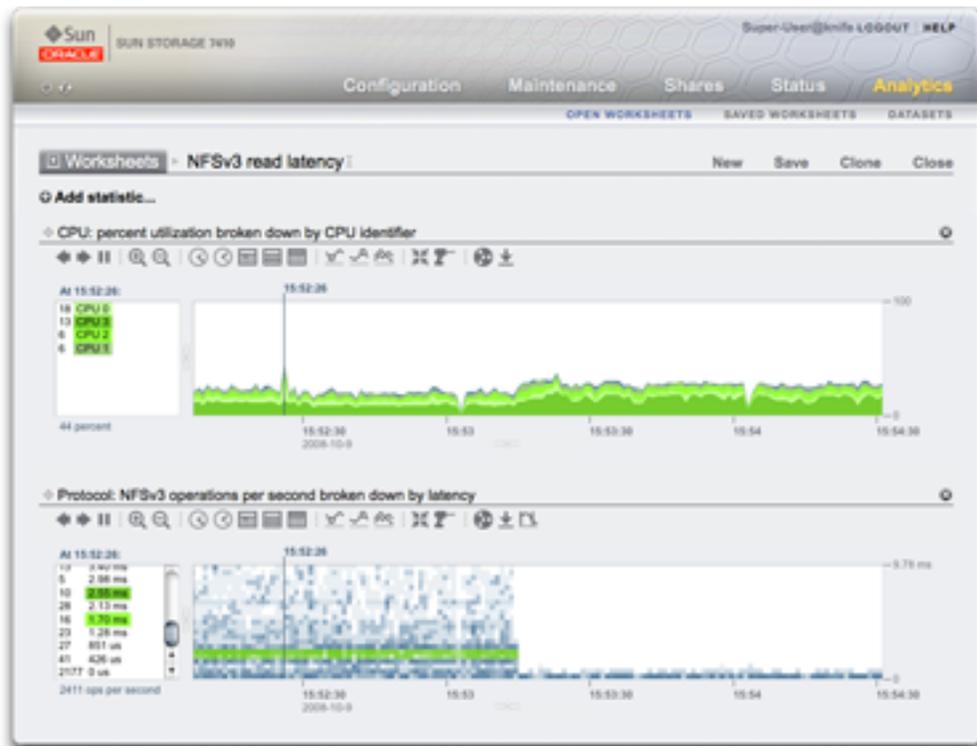
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Introduction



The Oracle ZFS Storage Appliance is equipped with an advanced DTrace-based facility for server analytics so you can examine the details of different layers of the operating system stack. Analytics provides real-time graphs of various statistics, which you can save for later viewing. It is designed for both long-term monitoring and short-term analysis.

- [Concepts](#) - analytics overview
- [Performance Impact](#) - performance overhead of statistics
- [Statistics](#) - about the available statistics
- [Open Worksheets](#) - the main page for viewing analytics

- [Saved Worksheets](#) - saved analytics worksheets
- [Datasets](#) - manage analytics statistics
- [Analytics Settings](#) - define a data retention policy

Concepts

The following topics provide an overview of the concepts covered in this guide:

- [“Analytics”](#) on page 16
- [“Drilldown Analysis”](#) on page 16
- [“Statistics”](#) on page 17
- [“Datasets”](#) on page 18
- [“Actions”](#) on page 18
- [“Worksheets”](#) on page 19

Analytics

Analytics is an advanced facility that you use to graph a variety of statistics in real-time and record this data for later viewing. It has been designed for both long term monitoring and short term analysis. When needed, it makes use of DTrace to dynamically create custom statistics, which allows different layers of the operating system stack to be analyzed in detail.

Drilldown Analysis

Analytics has been designed around an effective performance analysis technique called *drill-down analysis*. This involves checking high level statistics first, and to focus on finer details based on findings so far. This allows you to quickly narrow the focus to the most likely areas.

For example, a performance issue may be experienced and the following high level statistics are checked first:

- Network bytes/sec
- NFSv3 operations/sec
- Disk operations/sec
- CPU utilization

Network bytes/sec is found to be at normal levels, and the same for disk operations and CPU utilization. NFSv3 operations/sec is somewhat high, and the type of NFS operation is then checked and found to be of type "read". So far we have drilled down to a statistic which could be named "NFS operations/sec of type read", which we know is higher than usual.

Some systems may have exhausted available statistics at this point, however Analytics can drill down much further. "NFSv3 operations/sec of type read" can then be viewed *by client* - which means, rather than examining a single graph - we can now see separate graphs for each NFS client. (These separate graphs sum to the original statistic that we had.)

Let's say we find that the host "kiowa" is responsible for a majority of the NFS reads. We can use Analytics to drill down further, to see what files this client is reading. Our statistic becomes "NFSv3 operations/sec of type read for client kiowa broken down by filename". From this, we can see that kiowa is reading through every file on the NFS server. Armed with this information, we can ask the owner of kiowa to explain.

The above example is possible in Analytics, which can keep drilling down further if needed. To summarize, the statistics we examined were:

- "NFSv3 operations/sec"
- "NFSv3 operations/sec by type"
- "NFSv3 operations/sec of type read by client"
- "NFSv3 operations/sec of type read for client kiowa broken down by filename"

These match the statistic names as created and viewed in Analytics.

Statistics

In Analytics, the user picks statistics of interest to display on custom worksheets. Statistics available from Analytics include:

- Network device bytes by device and direction
- NFS operations by filename, client, share, type, offset, size and latency
- SMB operations by filename, client, share, type, offset, size and latency
- Disk operations by type, disk, offset, size and latency
- CPU utilization by CPU-id, mode and application

See the [Open Worksheets](#) for listing statistics, and "[Setting Oracle ZFS Storage Appliance Preferences](#)" in *Oracle ZFS Storage Appliance Administration Guide* for enabling advanced Analytics, which will make many more statistics available. [Statistics](#) discusses available statistics in more detail.

Datasets

A *dataset* refers to all existing data for a particular statistic. Datasets contain:

- Statistic data cached in memory due to the statistic being opened or archived.
- Archived statistic data on disk.

See [Datasets](#) for how to manage datasets.

Actions

The following actions may be performed on statistics/datasets:

TABLE 1 Actions Performed on Statistics/Datasets

Action	Description
Open	Begin reading from the statistic (every second) and cache values in memory as a dataset. In Open Worksheets, statistics are opened when they are added to the view, allowing them to be graphed in real-time. The data is kept in memory while the statistic is being viewed.
Close	Closes the statistic view, discarding the in memory cached dataset.
Archive	Sets the statistic to be permanently opened and archived to disk. If the statistic had already been opened, then all cached data in memory is also archived to disk. Archiving statistics creates permanent datasets, visible in the Datasets view (those with a non-zero "on disk" value). This is how statistics may be recorded 24x7, so that activity from days, weeks and months in the past can be viewed after the fact.
Discard data	Manage the amount of data stored for a particular statistic. You can select to discard the entire dataset or select to remove one of the following granularities of archived data: Second, Minute, or Hour. Note that if you want to delete a higher level of granularity, you must also delete any lower level of granularity. For example, to delete the Minute granularity, you must also delete the Second granularity. If you select to not discard the entire dataset, you can discard older data and retain only newer data. You enter an integer value in the "Older than" text box and then select the unit of time: hours, days, weeks, or months. For example, if you want to only retain three weeks of stored data for the selected statistic, you enter a "3" into the "Older than" text box and then select "weeks" from the drop-down menu.

Action	Description
Suspend	Pause an archived statistic. New data will not be read, but the existing disk archive will be left intact.
Resume	Resumes a previously suspended statistic, so that it will continue reading data and writing to the archive.

Worksheets

A worksheet is the BUI screen on which statistics are graphed. Multiple statistics can be plotted at the same time, and worksheets may be assigned a title and saved for future viewing. The act of saving a worksheet will automatically execute the archive action on all open statistics - meaning whatever statistics were open, will continue to be read and archived forever.

For information on how to drive worksheets, see [Open Worksheets](#). For information on how to manage previously saved worksheets, see [Saved Worksheets](#).

Analytics Settings

By default, the appliance indefinitely retains analytical data for all active datasets on a per-second basis. Since this could consume large amounts of disk space and create large datasets that are slow to manipulate in the BUI, it is strongly recommended that you set data retention policies. Retention policies are especially important if you plan to retain large amounts of historical data for an extended period.

A retention policy limits the minimum amount of data collected by a data fidelity level of per-second, per-minute, or per-hour over a period of time, or retention period. You could set one retention policy per data fidelity level. For example, you could define a retention policy to save a minimum of one day of data at the per-second interval, a second policy to save a minimum of one week of data at the per-minute interval, and a third policy to save a minimum of one month of data at the per-hour interval. It is recommended that you only keep the minimum amount of data according to your business requirements, including compliance needs.

Per-second data is the highest fidelity and requires more memory and disk space than per-minute or per-hour data. Likewise, setting a longer retention period corresponds to storing more data. Monitor the size of the datasets in the BUI by navigating to Analytics > Datasets, and in the CLI by using the `analytics datasets` context. Adjust retention policies accordingly to meet business requirements while occupying the least amount of space. Retention policies apply to all active datasets; suspended datasets are not affected.

Note that you must increase the retention time with each retention fidelity increase. For example, you cannot define a retention period of weeks for per-second data and then define a retention period of days for per-minute data.

Worksheet graphs are displayed in the highest data fidelity available to the appliance. For example, if your retention policies do not collect per-second data but do collect per-minute data, the graphs are rendered using per-minute data.

When you enable a data retention policy, you should assume that old data is immediately removed. For example, if you set a per-second policy for at least three hours, you should assume that any data over three hours old is deleted. In actuality, the appliance periodically deletes old data and may delay removing old data to avoid causing a performance impact. You can significantly reduce the space used by Analytics by setting a retention policy that periodically discards the highest fidelity data.

To enable a retention policy, you must have Super-User privileges or have configure authorization within the Dataset scope. See [“Configuring Users” in Oracle ZFS Storage Appliance Administration Guide](#) for more information on defining authorization scopes for users.

Properties

For each of the properties below you either select "All" or "At least". If you select "All" you are not defining a retention policy for the data retention interval and the appliance will not limit active datasets. If you select "At least", enter an integer value into the text box. Then select the period for the retention policy: hours, days, weeks or months. These settings apply to all active datasets and should be set according to business requirements, including compliance needs.

TABLE 2 Setting Properties

Property	Description
Per-second data	Use this setting to define the amount of time to retain data recorded at a per-second interval for active datasets.
Per-minute data	Use this setting to define the amount of time to retain data recorded at a per-minute interval for active datasets.
Per-hour data	Use this setting to define the amount of time to retain data recorded at a per-hour interval for active datasets.

▼ How to Define a Per-second Data Retention Policy

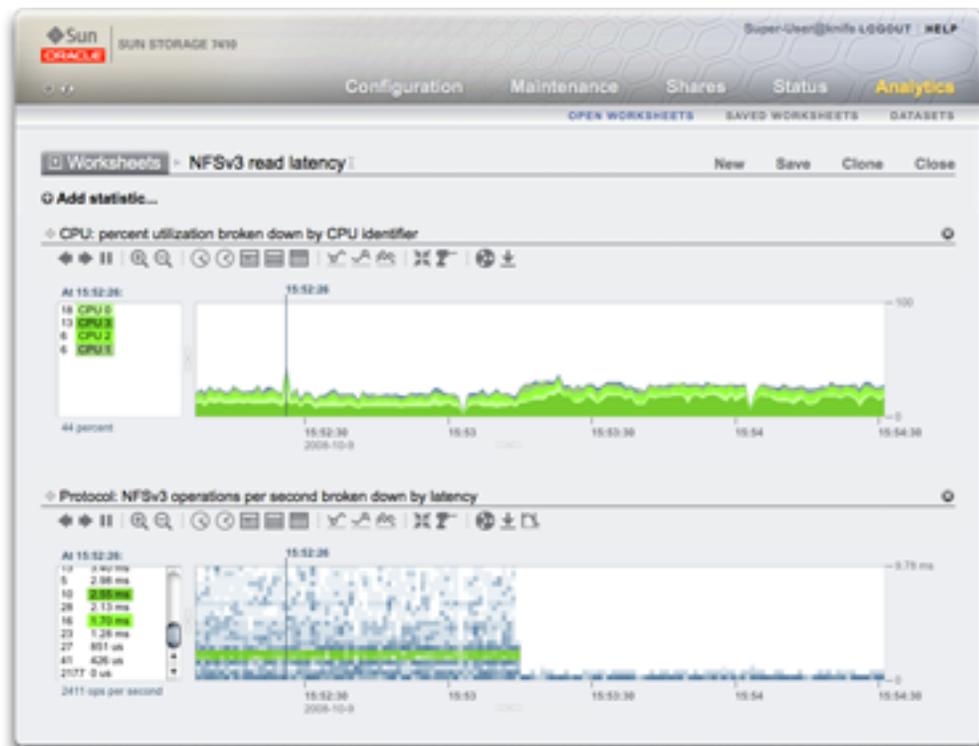
1. If you are not there already, navigate to the Analytics screen in the BUI.

2. **Click the Settings link near the top right corner of the screen.**
3. **Click "At least" to activate the time settings.**
4. **Enter an integer value into the text box.**
5. **Select one of the following retention periods: hours, days, weeks, months.**
6. **Click APPLY to save the retention settings.**

Analytics Interface

Worksheets are the main interface for Analytics. To work with open worksheets, see [“Open Worksheets” on page 23](#). To work with saved worksheets, see [“Saved Worksheets” on page 29](#).

Open Worksheets



Worksheets are the main interface for Analytics. A worksheet is a view where multiple statistics may be graphed. The screenshot at the top of this page shows two statistics:

- CPU: percent utilization broken down by CPU identifier - as a *graph*
- Protocol: NFSv3 operations per second broken down by latency - as a *quantize plot*

Click the screenshot for a larger view. The following sections introduce Analytics features based on that screenshot.

Graph

The CPU utilization statistic in the screenshot is rendered as a graph. Graphs provide the following features:

- The left panel lists components of the graph, if available. Since this graph was "... broken down by CPU identifier", the left panel lists CPU identifiers. Only components which had activity in the visible window (or selected time) will be listed on the left.
- Left panel components can be clicked to highlight their data in the main plot window.
- Left panel components can be shift clicked to highlight multiple components at a time (such as in this example, with all four CPU identifiers highlighted).
- Left panel components can be right clicked to show available drilldowns.
- Only ten left panel components will be shown to begin with, followed by "...". You can click the "..." to reveal more. Keep clicking to expand the list completely.
- The graph window on the right can be clicked to highlight a point in time. In the example screenshot, 15:52:26 was selected. Click the pause button followed by the zoom icon to zoom into the selected time. Click the time text to remove the vertical time bar.
- If a point in time is highlighted, the left panel of components will list details for that point in time only. Note that the text above the left box reads "At 15:52:26:", to indicate what the component details are for. If a time wasn't selected, the text would read "Range average:".
- Y-axis auto scales to keep the highest point in the graph (except for utilization statistics, where are fixed at 100%).
- The line graph button  will change this graph to plot just lines without the flood-fill. This may be useful for a couple of reasons: some of the finer detail in line plots can be lost in the flood fill, and so selecting line graphs can improve resolution. This feature can also be used to vertical zoom into component graphs: first, select one or more components on the left, then switch to the line graph.

Quantize Plot

The NFS latency statistic in the screenshot is rendered as a quantize plot. The name refers to the how the data is collected and displayed. For each statistic update, data is quantized into buckets, which are drawn as blocks on the plot. The more events in that bucket for that second, the darker the block will be drawn.

The example screenshot shows NFSv3 operations were spread out to 9 ms and beyond - with latency on the y-axis - until an event kicked in about half way and the latency dropped to less than 1 ms. Other statistics can be plotted to explain the drop in latency (the filesystem cache hit rate showed steady misses go to zero at this point - a workload had been randomly reading from disk (0 to 9+ ms latency), and switched to reading files that were cached in DRAM.)

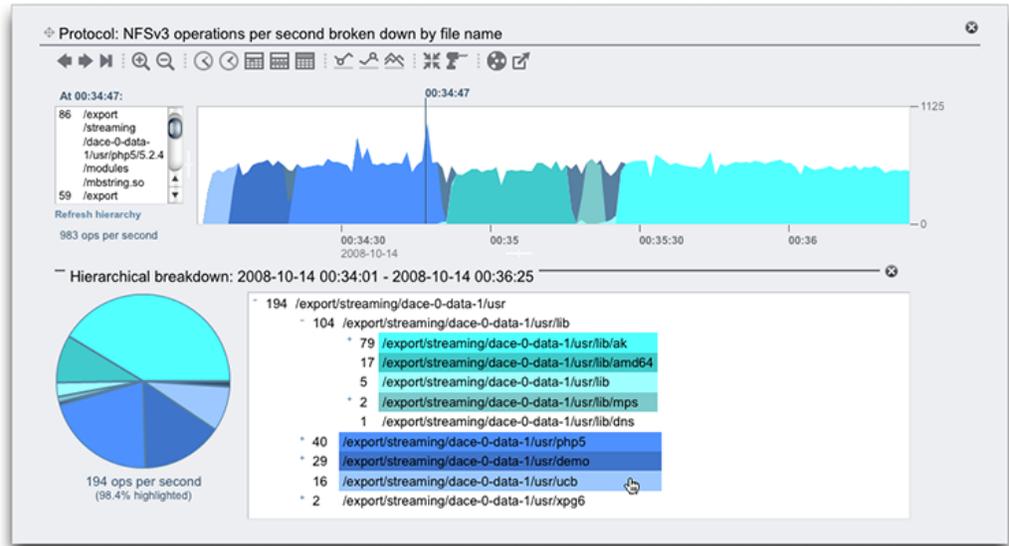
Quantize plots are used for I/O latency, I/O offset and I/O size, and provide the following features:

- Detailed understanding of data profile (not just the average, maximum or minimum) these visualize all events and promote pattern identification.
- Vertical outlier elimination. Without this, the y-axis would always be compressed to include the highest event. Click the crop outliers icon  to toggle between different percentages of outlier elimination. Mouse over this icon to see the current value.
- Vertical zoom: click a low point from the list in the left box, then shift-click a high point. Now click the crop outliers icon to zoom to this range.

Show Hierarchy

Graphs by filename have a special feature - "Show hierarchy" text will be visible on the left. When clicked, a pie-chart and tree view for the traced filenames will be made available.

The following screenshot shows the hierarchy view:

FIGURE 1 Hierarchy View

As with graphs, the left panel will show components based on the statistic break down, which in this example was by filename. Filenames can get a little too long for that left panel - try expanding it by clicking and dragging the divider between it and the graph; or use the hierarchy view.

The hierarchy view provides the following features:

- The filesystem may be browsed, by clicking "+" and "-" next to file and directory names.
- File and directory names can be clicked, and their component will shown in the main graph.
- Shift click pathnames to display multiple components at once, as shown in this screenshot.
- The pie chart on the left shows the ratio of each component to the total.
- Slices of the pie may be clicked to perform highlighting.
- If the graph isn't paused, the data will continue to scroll. The hierarchy view can be refreshed to reflect the data visible in the graph by clicking "Refresh hierarchy".

There is a close button on the right to close the hierarchy view.

Common

The following features are common to graphs and quantize plots:

- The height may be expanded. Look for a white line beneath in the middle of the graph, click and drag downwards.
- The width will expand to match the size of your browser.
- Click and drag the move icon  to switch vertical location of the statistics.

Background Patterns

Normally graphs are displayed with various colors against a white background. If data is unavailable for any reason the graph will be filled with a pattern to indicate the specific reason for data unavailability:

-  The gray pattern indicates that the given statistic was not being recorded for the time period indicated. This is either because the user had not yet specified the statistic or because data gathering had been explicitly suspended.
-  The red pattern indicates that data gathering was unavailable during that period. This is most commonly seen because the system was down during the time period indicated.
-  The orange pattern indicates an unexpected failure while gathering the given statistic. This can be caused by a number of aberrant conditions. If it is seen persistently or in critical situations, contact your authorized support resource and/or submit a support bundle. For more information on how to submit a support bundle, see [“Support Bundles” in Oracle ZFS Storage Appliance Customer Service Manual](#).

Saving a Worksheet

Worksheets can be saved for later viewing. As a side effect, all visible statistics will be archived - meaning that they will continue to save new data after the saved worksheet has been closed.

To save a worksheet, click the "Untitled worksheet" text to name it first, then click "Save" from the local navigation bar. Saved worksheets can be opened and managed from the Saved Worksheets section.

Toolbar Reference

A toolbar of buttons is shown above graphed statistics. The following is a reference for their function:

TABLE 3 Toolbar Reference

Icon	Click	Shift-Click
	move backwards in time (moves left)	move backwards in time (moves left)
	move forwards in time (moves right)	move forwards in time (moves right)
	forward to now	forward to now
	pause	pause
	zoom out	zoom out
	zoom in	zoom in
	show one minute	show two minutes, three, four, ...
	show one hour	show two hours, three, four, ...
	show one day	show two days, three, four, ...
	show one week	show two weeks, three, four, ...
	show one month	show two months, three, four, ...
	show minimum	show next minimum, next next minimum, ...
	show maximum	show next maximum, next next maximum, ...
	show line graph	show line graph
	show mountain graph	show mountain graph

Icon	Click	Shift-Click
	crop outliers	crop outliers
	sync worksheet to this statistic	sync worksheet to this statistic
	unsync worksheet statistics	unsync worksheet statistics
	drilldown	rainbow highlight
	save statistical data	save statistical data
	export statistical data	export statistical data

Mouse over each button to see a tooltip to describe the click behavior.

Tips

- If you'd like to save a worksheet that displays an interesting event, make sure the statistics are paused first (sync all statistics, then hit pause). Otherwise the graphs will continue to scroll, and when you open the worksheet later the event may no longer be on the screen.
- If you are analyzing issues after the fact, you will be restricted to the datasets that were already being archived. Visual correlations can be made between them when the time axis is synchronized. If the same pattern is visible in different statistics - there is a good chance that it is related activity.
- Be patient when zooming out to the month view and longer. Analytics is clever about managing long period data, however there can still be delays when zooming out to long periods.
- When a worksheet is saved on one node in a clustered system, a copy of the worksheet with the same title is propagated to the peer. To permanently save the worksheet statistics on the peer, click *Save*.

Saved Worksheets

Open Worksheets may be saved for at least these reasons:

- To create custom performance views which display statistics of interest.

- To investigate performance events for later analysis. A worksheet may be paused on a particular event and then saved, so that others can open the worksheet later and study the event.
- To upload to Oracle support for analysis and problem resolution.

Properties

The following properties are stored for saved worksheets:

TABLE 4 Properties for Saved Worksheets

Field	Description
Name	Configurable name of the saved worksheet. This will be displayed at the top of the Open Worksheets view
Comment	Optional comment (only visible in the BUI)
Owner	User who owns the worksheet
Created	Time the worksheet was created
Modified	Time the worksheet was last modified (only visible in the CLI)

BUI

Mouse over saved worksheet entries to expose the following controls:

TABLE 5 BUI Icons

Icon	Description
	Upload this worksheet bundle to Oracle support for analysis. The appliance must be registered for the Phone Home Service (see “Working with Phone Home” in Oracle ZFS Storage Appliance Administration Guide) before attempting to upload. You will be prompted to enter a Service Request (SR) number, which is provided by Oracle support personnel when requesting a worksheet.
	Append the datasets saved in this worksheet to the current worksheet in Open Worksheets
	Edit the worksheet to change the name and comment
	Destroy this worksheet

Single click an entry to open that worksheet. This may take several seconds if the worksheet was paused on a time in the distant past, or if it spanned many days, as the appliance must read the statistic data from disk back into memory.

CLI

Use the `analytics worksheets` context to access worksheet maintenance actions.

Listing Worksheets

Use the `show` command to list the saved worksheets:

```
walu:> analytics worksheets
walu:analytics worksheets> show
Worksheets:

WORKSHEET      OWNER  NAME
worksheet-000  root   Untitled worksheet
worksheet-001  root   ak.9a4c3d7b-50c5-6eb9-c2a6-ec9808ae1cd8.tar.gz8:27 event
```

Viewing Worksheet Details

To view more details about a worksheet, select the worksheet and use the `show` command. In this example, one of the statistics is dumped and retrieved in CSV format from the saved worksheet:

```
walu:analytics worksheets> select worksheet-000
walu:analytics worksheet-000> show
Properties:
                                uuid = e268333b-c1f0-401b-97e9-ff7f8ee8dc9b
                                name = 830 MB/s NFSv3 disk
                                owner = root
                                ctime = 2009-9-4 20:04:28
                                mtime = 2009-9-4 20:07:24

Datasets:

DATASET      DATE      SECONDS NAME
dataset-000  2009-9-4      60 nic.kilobytes[device]
dataset-001  2009-9-4      60 io.bytes[op]
```

```
walu:analytics worksheet-000> select dataset-000 csv
Time (UTC),KB per second
2009-09-04 20:05:38,840377
2009-09-04 20:05:39,890918
2009-09-04 20:05:40,848037
2009-09-04 20:05:41,851416
2009-09-04 20:05:42,870218
2009-09-04 20:05:43,856288
2009-09-04 20:05:44,872292
2009-09-04 20:05:45,758496
2009-09-04 20:05:46,865732
2009-09-04 20:05:47,881704
[...]
```

If you want to gather Analytics statistics using an automated CLI script over SSH, you can create a saved worksheet containing the desired statistics which could then be read. This is one way to view analytics from the CLI; also see [“Reading Datasets” on page 104](#).

Uploading Worksheets

To upload a worksheet, select the worksheet and enter the `sendbundle` command, followed by the SR number:

```
walu:analytics worksheets> select worksheet-000
walu:analytics worksheet-000> sendbundle 3-7596250401
A support bundle is being created and sent to Oracle. You will receive an alert
when the bundle has finished uploading. Please save the following filename, as
Oracle support personnel will need it in order to access the bundle:
/upload/issue/3-7596250401/3-7596250401_ak.9a4c3d7b-50c5-6eb9-c2a6-ec9808ae1cd8.tar.gz
walu:analytics worksheet-000>
```

Removing a Dataset from a Worksheet

To remove a dataset from a worksheet, select the worksheet and enter the `remove dataset-xxx` command to remove the desired dataset.

```
walu:analytics worksheets> select worksheet-000
walu:analytics worksheet-000> list
DATASET      DATE      SECONDS NAME
dataset-000  2009-9-4      60 nic.kilobytes[device]
dataset-001  2009-9-4      60 io.bytes[op]
walu:analytics worksheet-000> remove dataset-001
```

```
This will remove "dataset-001". Are you sure? (Y/N) Y
walu:analytics worksheet-000> list
DATASET    DATE        SECONDS NAME
dataset-000 2009-9-4    60 nic.kilobytes[device]
```

Tasks

Use the following tasks to use and manage worksheets:

- [“How to Monitor NFSv3 by Operation Type” on page 33](#)
- [“How to Monitor NFSv3 by Latency” on page 33](#)
- [“How to Monitor SMB by Filename” on page 34](#)
- [“How to Display a Pie-chart and Tree-view” on page 34](#)
- [“How to Save a Worksheet” on page 34](#)

▼ How to Monitor NFSv3 by Operation Type

1. To display a statistic, click the Add statistic  icon.
2. In the list that appears, click NFSv3 operations.
3. In the second list that appears, click Broken down by type of operation.
4. The statistic you selected appears.

▼ How to Monitor NFSv3 by Latency

1. To display a statistic, click the Add statistic  icon.
2. In the list that appears, click NFSv3 operations.
3. In the second list that appears, click Broken down by latency.
4. The statistic you selected appears.

▼ How to Monitor SMB by Filename

1. To display a statistic, click the Add statistic  icon.
2. In the list that appears, click **SMB operations**.
3. In the second list that appears, click **Broken down by filename**.

▼ How to Display a Pie-chart and Tree-view

1. To display a pie-chart and tree-view for the path names displayed in the graph, click **Show hierarchy**.
2. To update the pie-chart and tree-view, click **Refresh hierarchy**.

▼ How to Save a Worksheet

1. To change the name of an untitled worksheet, click **Untitled worksheet**.
2. Type the name you want to use.
3. To save the worksheet with the statistics selected, on the local navigation bar click **Save**.
4. The worksheet is saved with the name you typed.
5. **NOTE:** When you create a worksheet on a standalone or clustered system, the worksheet statistics are not permanently saved on the head until you click **Save**. Also click **Save** on the peer if a clustered system. If a worksheet is not saved, a solid yellow bar preceded by no history is displayed.
6. When you manually destroy the Analytics datasets on a standalone or clustered head, the worksheet data is removed.

Statistics and Datasets

For information about the Analytics statistics available for monitoring, see [“Statistics” on page 35](#). For information about datasets, see [“Datasets” on page 102](#).

Statistics

Analytics statistics provide incredible appliance observability, showing how the appliance is behaving and how clients on the network are using it. While the statistics presented by Analytics may appear straightforward, there may be additional details to be aware of when interpreting their meaning. This is especially true for the purposes of performance analysis, where precise understanding of the statistics is often necessary. The following pages document each of the available statistics and breakdowns:

Analytics

- [CPU: Percent utilization *](#)
- [Cache: ARC accesses *](#)
- [Cache: L2ARC I/O bytes](#)
- [Cache: L2ARC accesses](#)
- [Capacity: Capacity bytes used](#)
- [Capacity: Capacity percent used](#)
- [Capacity: System pool bytes used](#)
- [Capacity: System pool percent used](#)
- [Data Movement: Shadow migration bytes](#)
- [Data Movement: Shadow migration ops](#)
- [Data Movement: Shadow migration requests](#)
- [Data Movement: NDMP bytes statistics](#)
- [Data Movement: NDMP operations statistics](#)
- [Data Movement: Replication bytes](#)
- [Data Movement: Replication operations](#)
- [Disk: Disks *](#)

- Disk: I/O bytes *
- Disk: I/O operations *
- Network: Device bytes
- Network: Interface bytes
- Protocol: SMB operations
- Protocol: Fibre Channel bytes
- Protocol: Fibre Channel operations
- Protocol: FTP bytes
- Protocol: HTTP/WebDAV requests
- Protocol: iSCSI bytes
- Protocol: iSCSI operations
- Protocol: NFSv bytes
- Protocol: NFSv operations
- Protocol: SFTP bytes
- Protocol: SRP bytes
- Protocol: SRP operations

Advanced Analytics

Note - These statistics are only visible if Advanced Analytics is enabled in Preferences (see [“Setting Oracle ZFS Storage Appliance Preferences”](#) in *Oracle ZFS Storage Appliance Administration Guide*). These are statistics of lesser interest and are not typically needed for system observability. They are often dynamic which can induce higher overhead, and expose more complex areas of the system which require additional expertise to understand properly.

- “CPU: CPUs” on page 81
- “CPU: Kernel Spins” on page 82
- “Cache: ARC Adaptive Parameter” on page 82
- “Cache: ARC Evicted Bytes” on page 83
- “Cache: ARC Size” on page 84
- “Cache: ARC Target Size” on page 85
- “Cache: DNLC Accesses” on page 85
- “Cache: DNLC Entries” on page 86
- “Cache: L2ARC Errors” on page 87
- “Cache: L2ARC Size” on page 87
- “Data Movement: NDMP Bytes Transferred to/from Disk” on page 88
- “Data Movement: NDMP Bytes Transferred to/from Tape” on page 89

- [“Data Movement: NDMP File System Operations” on page 89](#)
- [“Data Movement: NDMP Jobs” on page 90](#)
- [“Data Movement: Replication Latencies” on page 90](#)
- [“Disk: Percent Utilization” on page 91](#)
- [“Disk: ZFS DMU Operations” on page 92](#)
- [“Disk: ZFS Logical I/O Bytes” on page 93](#)
- [“Disk: ZFS Logical I/O Operations” on page 93](#)
- [“Memory: Dynamic Memory Usage” on page 94](#)
- [“Memory: Kernel Memory” on page 95](#)
- [“Memory: Kernel Memory in Use” on page 95](#)
- [“Memory: Kernel Memory Lost to Fragmentation” on page 96](#)
- [“Network: Datalink Bytes” on page 97](#)
- [“Network: IP Bytes” on page 97](#)
- [“Network: IP Packets” on page 98](#)
- [“Network: TCP Bytes” on page 99](#)
- [“Network: TCP Packets” on page 99](#)
- [“Network: TCP Retransmissions” on page 100](#)
- [“System: NSCD Backend Requests” on page 101](#)
- [“System: NSCD Operations” on page 101](#)

Default Statistics

For reference, the following are the statistics that are enabled and archived by default on a factory-installed appliance. These are the statistics you see in the Datasets view when you first configure and log in to the appliance:

TABLE 6 Default Statistics

Category	Statistic
CPU	percent utilization
CPU	percent utilization broken down by CPU mode
Cache	ARC accesses per second broken down by hit/miss
Cache	ARC size
Cache	ARC size broken down by component
Cache	DNLC accesses per second broken down by hit/miss
Cache	L2ARC accesses per second broken down by hit/miss
Cache	L2ARC size

Category	Statistic
Data Movement	NDMP bytes transferred to/from disk per second
Disk	Disks with utilization of at least 95 percent broken down by disk
Disk	I/O bytes per second
Disk	I/O bytes per second broken down by type of operation
Disk	I/O operations per second
Disk	I/O operations per second broken down by disk
Disk	I/O operations per second broken down by type of operation
Network	device bytes per second
Network	device bytes per second broken down by device
Network	device bytes per second broken down by direction
Protocol	SMB operations per second
Protocol	SMB operations per second broken down by type of operation
Protocol	SMB2 operations per second
Protocol	SMB2 operations per second broken down by type of operation
Protocol	FTP bytes per second
Protocol	Fibre Channel bytes per second
Protocol	Fibre Channel operations per second
Protocol	HTTP/WebDAV requests per second
Protocol	NFSv2 operations per second
Protocol	NFSv2 operations per second broken down by type of operation
Protocol	NFSv3 operations per second
Protocol	NFSv3 operations per second broken down by type of operation
Protocol	NFSv4 operations per second
Protocol	NFSv4 operations per second broken down by type of operation
Protocol	SFTP bytes per second
Protocol	iSCSI operations per second
Protocol	iSCSI bytes per second

These have been chosen to give broad observability across protocols with minimal statistic collection overhead, and are usually left enabled even when benchmarking. For more discussion on statistic overhead, see [Performance Impact](#).

Tasks

▼ How to Determine the Impact of a Dynamic Statistic

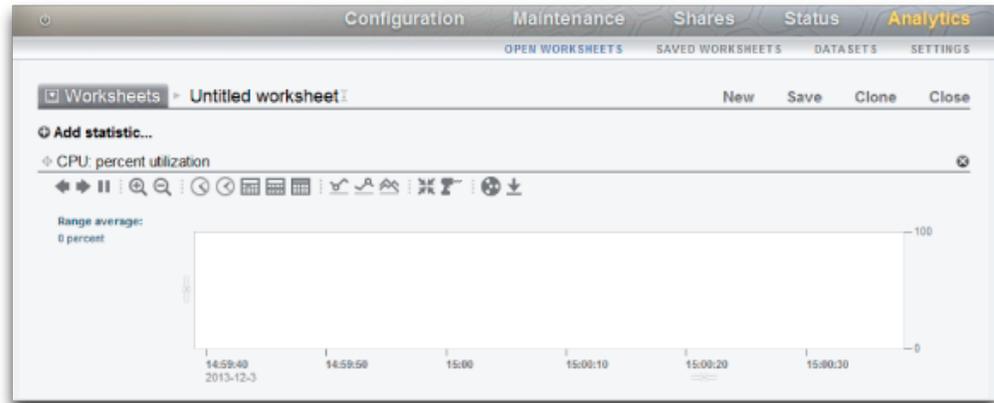
For this example task we will determine the impact of "Protocol: NFSv3 operations per second broken down by file name":

1. **Go to Open Worksheets.**
2. **Add the statistic: "Protocol: NFSv3 operations per second as a raw statistic". This is a static statistic and will have negligible performance impact.**
3. **Create steady NFSv3 load; or wait for a period of steady load.**
4. **Add the statistic: "Protocol: NFSv3 operations per second broken down by filename". As this statistic is being created, you may see a temporary sharp dip in performance.**
5. **Wait at least 60 seconds.**
6. **Close the by-filename statistic by clicking on the close icon.**
7. **Wait another 60 seconds.**
8. **Now examine the "Protocol: NFSv3 operations per second as a raw statistic" graph by pausing and zooming out to cover the previous few minutes. Was there a drop in performance when the by-filename statistic was enabled? If the graph looks erratic, try this process again - or try this with a workload that is more steady.**
9. **Click on the graph to see the values at various points, and calculate the percentage impact of that statistic.**

CPU: Percent Utilization

This shows the average utilization of the appliance CPUs. A CPU may be a core on a socket or a hardware thread; the number and type can be seen under Analytics Interface. For example, a system may have four sockets of quad-core CPUs, meaning there are 16 CPUs available to the appliance. The utilization shown by this statistic is the average across all CPUs.

FIGURE 2 CPU Percent Utilization



The appliance CPUs can reach 100% utilization, which may or may not be a problem. For some performance tests the appliance is deliberately driven to 100% CPU utilization to measure it at peak performance.

Example

This example shows CPU: Percent utilization broken down by CPU mode, while the appliance served over 2 Gbytes/sec of cached data over NFSv3.

An average of 82% utilization suggests that there could be more headroom available, and that appliance may be able to serve more than 2 Gbytes/sec (it can). (The breakdowns only add to 81%; the extra 1% is due to rounding.)

The high level of CPU utilization does mean that overall latency of NFS operations may increase, which can be measured by Protocol NFS operations broken down by latency, as operations may be waiting for CPU resources more often.

When to Check

When searching for system bottlenecks. This may also be checked when enabling features that consume CPU, such as compression, to gauge the CPU cost of that feature.

Breakdowns

Available breakdowns of CPU Percent utilization:

TABLE 7 Breakdowns of Percent Utilization

Breakdown	Description
CPU mode	Either user or kernel. See the CPU modes table below.
CPU identifier	Numeric operating system identifier of the CPU.
application name	Name of the application which is on-CPU.
process identifier	Operating system process ID (PID).
user name	Name of the user who owns the process or thread which is consuming CPU.

The CPU modes are:

TABLE 8 CPU Modes

CPU mode	Description
user	This is a user-land process. The most common user-land process consuming CPU is akd, the appliance kit daemon, which provides administrative control of the appliance.
kernel	This is a kernel-based thread which is consuming CPU. Many of the appliance services are kernel-based, such as NFS and SMB.

Further Analysis

A problem with this CPU utilization average is that it can hide issues when a single CPU is at 100% utilization, which may happen if a single software thread is saturated with work. Use the Advanced Analytic CPUs broken down by percent utilization, which represents utilization as a heat map of CPUs, allowing a single CPU at 100% to be easily identified.

Details

CPU utilization represents the time spent processing CPU instructions in user and kernel code, that are not part of the idle thread. Instruction time includes stall cycles on the memory bus, so high utilization can be caused by the I/O movement of data.

Cache: ARC Accesses

The ARC is the Adaptive Replacement Cache, and is an in-DRAM cache for filesystem and volume data. This statistic shows accesses to the ARC, and allows its usage and performance to be observed.

When to Check

When investigating performance issues, to check how well the current workload is caching in the ARC.

Breakdowns

Available breakdowns of Cache ARC accesses are:

TABLE 9 Breakdowns of ARC Accesses

Breakdown	Description
hit/miss	The result of the ARC lookup. hit/miss states are described in the table below.
file name	The file name that was requested from the ARC. Using this breakdown allows hierarchy mode to be used, so that filesystem directories can be navigated.
L2ARC eligibility	This is the eligibility of L2ARC caching, as measured at the time of ARC access. A high level of ARC misses which are L2ARC eligible would suggest that the workload would benefit from 2nd level cache devices.
project	This shows the project which is accessing the ARC.
share	This shows the share which is accessing the ARC.
LUN	This shows the LUN which is accessing the ARC.

As described in [Performance Impact](#), breakdown such as by file name would be the most expensive to leave enabled.

The hit/miss states are:

TABLE 10 Hit/Miss Breakdowns

Hit/Miss Breakdown	Description
data hits	A data block was in the ARC DRAM cache and returned.

Hit/Miss Breakdown	Description
data misses	A data block was not in the ARC DRAM cache. It will be read from the L2ARC cache devices (if available and the data is cached on them) or the pool disks.
metadata hits	A metadata block was in the ARC DRAM cache and returned. Metadata includes the on-disk filesystem framework which refers to the data blocks. Other examples are listed below.
metadata misses	A metadata block was not in the ARC DRAM cache. It will be read from the L2ARC cache devices (if available and the data is cached on them) or the pool disks.
prefetched data/metadata hits/misses	ARC accesses triggered by the prefetch mechanism, not directly from an application request. More details on prefetch follow.

Details

Metadata

Examples of metadata:

- Filesystem block pointers
- Directory information
- Data deduplication tables
- ZFS uberblock

Prefetch

Prefetch is a mechanism to improve the performance of streaming read workloads. It examines I/O activity to identify sequential reads, and can issue extra reads ahead of time so that the data can be in cache before the application requests it. Prefetch occurs *before the ARC* by performing accesses to the ARC - bear this in mind when trying to understand prefetch ARC activity. For example, if you see:

TABLE 11 Prefetch Types

Type	Description
prefetched data missess	prefetch identified a sequential workload, and requested that the data be cached in the ARC ahead of time by performing ARC accesses for that data. The data was not

Type	Description
prefetched data hits	in the cache already, and so this is a "miss" and the data is read from disk. This is normal, and is how prefetch populates the ARC from disk. prefetch identified a sequential workload, and requested that the data be cached in the ARC ahead of time by performing ARC accesses for that data. As it turned out, the data was already in the ARC - so these accesses returned as "hits" (and so the prefetch ARC access wasn't actually needed). This happens if cached data is repeatedly read in a sequential manner.

After data has been prefetched, the application may then request it with its own ARC accesses. Note that the sizes may be different: prefetch may occur with a 128 Kbyte I/O size, while the application may be reading with an 8 Kbyte I/O size. For example, the following doesn't appear directly related:

- Data hits: 368
- Prefetch data misses: 23

However it may be: if prefetch was requesting with a 128 KByte I/O size, $23 \times 128 = 2944$ Kbytes. And if the application was requesting with an 8 Kbyte I/O size, $368 \times 8 = 2944$ Kbytes.

Further Analysis

To investigate ARC misses, check that the ARC has grown to use available DRAM using Cache ARC size.

Cache: L2ARC I/O Bytes

The L2ARC is the 2nd Level Adaptive Replacement Cache, and is an SSD based cache that is accessed before reading from the much slower pool disks. The L2ARC is currently intended for random read workloads. This statistic shows the read and write byte rates to the L2ARC cache devices, if cache devices are present.

When to Check

This can be useful to check during warmup. The write bytes will show the rate of L2ARC warmup time.

Breakdowns

TABLE 12 A Breakdown of L2ARC I/O Bytes

Breakdown	Description
type of operation	read or write. Read bytes are hits on the cache devices. Write bytes show the cache devices populating with data.

Further Analysis

Also see [Cache: L2ARC accesses](#).

Cache: L2ARC Accesses

The L2ARC is the 2nd Level Adaptive Replacement Cache, and is an SSD based cache that is accessed before reading from the much slower pool disks. The L2ARC is currently intended for random read workloads. This statistic shows L2ARC accesses if L2ARC cache devices are present, allowing its usage and performance to be observed.

When to Check

When investigating performance issues, to check how well the current workload is caching in the L2ARC.

Breakdowns

TABLE 13 Breakdowns of L2ARC Accesses

Breakdown	Description
hit/miss	The result of the L2ARC lookup. hit/miss states are described in the table below.
file name	The file name that was requested from the L2ARC. Using this breakdown allows hierarchy mode to be used, so that filesystem directories can be navigated.
L2ARC eligibility	This is the eligibility of L2ARC caching, as measured at the time of L2ARC access.
project	This shows the project which is accessing the L2ARC.

Breakdown	Description
share	This shows the share which is accessing the L2ARC.
LUN	This shows the LUN which is accessing the L2ARC.

As described in [Performance Impact](#), breakdown such as by file name would be the most expensive to leave enabled.

Further Analysis

To investigate L2ARC misses, check that the L2ARC has grown enough in size using the Advanced Analytic Cache L2ARC size. The L2ARC typically takes hours, if not days, to warm up hundreds of Gbytes when feeding from small random reads. The rate can also be checked by examining writes from Cache L2ARC I/O bytes. Also check the Advanced Analytic Cache L2ARC errors to see if there are any errors preventing the L2ARC from warming up.

Cache ARC accesses by L2ARC eligibility can also be checked to see if the data is eligible for L2ARC caching in the first place. Since the L2ARC is intended for random read workloads, it will ignore sequential or streaming read workloads, allowing them to be returned from the pool disks instead.

Capacity: Capacity Bytes Used

This statistic shows the used bytes, in Gigabyte units, for storage capacity, including data, metadata, and snapshots, except for reservations. It is used as a threshold alert and cannot be displayed in a graph. Unlike other statistics, it is updated every five minutes instead of every second. Various breakdowns are available to show the pool, project, and share capacity used.

To create this capacity alert in the CLI, navigate to the analytics and datasets context. If using worksheets, navigate to analytics, the desired worksheet, and then the dataset context. For datasets, use the "create" command. For worksheets, use the "set name" command. Below, the "\n" character denotes a line break.

```
clownfish:> analytics
clownfish:analytics> datasets
clownfish:analytics datasets> create cap.bytesused[name]
```

OR

```
clownfish:> analytics
```

```

clownfish:analytics> worksheets
clownfish:analytics worksheets> select worksheet-000
clownfish:analytics worksheets worksheet-000> dataset
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> set name="cap.bytesused[name]"
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> commit

```

For `cap.bytesused` substitute the appropriate parameter(s) for `[name]` according to the following table.

```

[pool]
[pool] = every pool
[pool=poolname]

[project]
[project] = every project
[project=projectname]
[pool=poolname][project=projectname]
[pool=poolname][project] = every project in poolname

[share]
[share] = every share
[share=sharename]
[pool=poolname][share=sharename]
[pool=poolname][share] = every share in poolname
[project=projectname][share=sharename]
[project=projectname][share] = every share in projectname
[pool=poolname][project=projectname][share=sharename]
[pool=poolname][project=projectname][share] = every share in projectname in poolname

```

When to Check

This statistic can be used as a threshold alert for the used storage capacity in bytes. If the threshold is exceeded and the alert is triggered, you can mitigate the situation before storage becomes too full and performance is impacted.

Breakdowns

- Pool - Name of the pool to set the alert on.
- Project - Name of the project to set the alert on.
- Share - Name of the share to set the alert on.

Further Analysis

See [Capacity: Capacity percent used](#) for a threshold alert for the percentage of storage used capacity.

Capacity: Capacity Percent Used

This statistic shows the used percentage for storage capacity, including data, metadata, and snapshots, except for reservations. It is used as a threshold alert and cannot be displayed in a graph. Unlike other statistics, it is updated every five minutes instead of every second. Various breakdowns are available to show the pool, project, and share capacity used.

For shares, the storage capacity is the quota, if one exists, or the maximum size on a dynamic LUN. If neither of those exist, the capacity is that of the parent project. For projects, the capacity is the quota, if one exists, or the raw size of the parent pool. For data pools, the capacity is the raw pool size.

To create this capacity alert in the CLI, navigate to the analytics and datasets context. If using worksheets, navigate to analytics, the desired worksheet, and then the dataset context. For datasets, use the "create" command. For worksheets, use the "set name" command. Below, the "\" character denotes a line break.

```
clownfish:> analytics
clownfish:analytics> datasets
clownfish:analytics datasets> create cap.percentused[name]
```

OR

```
clownfish:> analytics
clownfish:analytics> worksheets
clownfish:analytics worksheets> select worksheet-000
clownfish:analytics worksheets worksheet-000> dataset
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> set name="cap.percentused[name]"
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> commit
```

For `cap.bytesused` substitute the appropriate parameter(s) for [name] according to the following table.

```
[pool]
[pool] = every pool
```

```
[pool=poolname]

[project]
[project] = every project
[project=projectname]
[pool=poolname][project=projectname]
[pool=poolname][project] = every project in poolname

[share]
[share] = every share
[share=sharename]
[pool=poolname][share=sharename]
[pool=poolname][share] = every share in poolname
[project=projectname][share=sharename]
[project=projectname][share] = every share in projectname
[pool=poolname][project=projectname][share=sharename]
[pool=poolname][project=projectname][share] = every share in projectname in poolname
```

When to Check

This statistic can be used as a threshold alert for the percentage of used storage capacity. If the threshold is exceeded and the alert is triggered, you can mitigate the situation before storage becomes too full and performance is impacted.

Breakdowns

- Pool - Name of the pool to set the alert on.
- Project - Name of the project to set the alert on.
- Share - Name of the share to set the alert on.

Further Analysis

See [Capacity: Capacity bytes used](#) for a threshold alert, in bytes, for the storage used capacity.

Capacity: System Pool Bytes Used

This statistic shows the used bytes, in Gigabyte units, for the system pool capacity, including data, metadata, and snapshots, except for reservations. It is used as a threshold alert and cannot

be displayed in a graph. Unlike other statistics, it is updated every five minutes instead of every second.

To create this capacity alert in the CLI, navigate to the analytics and datasets context. If using worksheets, navigate to analytics, the desired worksheet, and then the dataset context. For datasets, use the "create" command. For worksheets, use the "set name" command. Below, the "\" character denotes a line break.

```
clownfish:> analytics
clownfish:analytics> datasets
clownfish:analytics datasets> create syscap.bytesused
```

OR

```
clownfish:> analytics
clownfish:analytics> worksheets
clownfish:analytics worksheets> select worksheet-000
clownfish:analytics worksheets worksheet-000> dataset
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> set name="syscap.bytesused"
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> commit
```

When to Check

This statistic can be used as a threshold alert for the used system pool capacity in bytes. If the threshold is exceeded and the alert is triggered, you can mitigate the situation before the system pool becomes too full and performance is impacted.

Breakdowns

None.

Further Analysis

See [Capacity: System pool percent used](#) for a threshold alert for the percentage of the system pool used capacity.

Capacity: System Pool Percent Used

This statistic shows the used percentage of the system pool capacity based on the raw pool size. It is used as a threshold alert and cannot be displayed in a graph. Unlike other statistics, it is updated every five minutes instead of every second.

To create this capacity alert in the CLI, navigate to the analytics and datasets context. If using worksheets, navigate to analytics, the desired worksheet, and then the dataset context. For datasets, use the "create" command. For worksheets, use the "set name" command. Below, the "\" character denotes a line break.

```
clownfish:> analytics
clownfish:analytics> datasets
clownfish:analytics datasets> create syscap.percentused
```

OR

```
clownfish:> analytics
clownfish:analytics> worksheets
clownfish:analytics worksheets> select worksheet-000
clownfish:analytics worksheets worksheet-000> dataset
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> set name="syscap.percentused"
clownfish:analytics worksheets worksheet-000 dataset \
(uncommitted)> commit
```

When to Check

This statistic can be used as a threshold alert for the used system pool capacity in a percentage. If the threshold is exceeded and the alert is triggered, you can mitigate the situation before the system pool becomes too full and performance is impacted.

Breakdowns

None.

Further Analysis

See [Capacity: System pool bytes used](#) for a threshold alert, in bytes, for the system pool used capacity.

Data Movement: Shadow Migration Bytes

This statistic tracks total shadow migration bytes per second transferred as part of migrating file or directory contents. This does not apply to metadata (extended attributes, ACLs, etc). It gives a rough approximation of the data transferred, but source datasets with a large amount of metadata will show a disproportionately small bandwidth. The complete bandwidth can be observed by looking at network analytics.

When to Check

When investigating Shadow Migration activity.

Breakdowns

TABLE 14 Breakdowns of Shadow Migration Bytes

Breakdown	Description
file name	The file name that was migrated. Using this breakdown allows hierarchy mode to be used, so that filesystem directories can be navigated.
project	This shows the project which contains a shadow migration.
share	This shows the share which is being migrated.

Further Analysis

Also see [Data Movement: Shadow migration ops](#) and [Data Movement: Shadow migration requests](#).

Data Movement: Shadow Migration Ops

This statistic tracks shadow migration operations that require going to the source filesystem.

When to Check

When investigating Shadow Migration activity.

Breakdowns

TABLE 15 Breakdowns of Shadow Migration Ops

Breakdown	Description
file name	The file name that was migrated. Using this breakdown allows hierarchy mode to be used, so that filesystem directories can be navigated.
project	This shows the project which contains a shadow migration.
share	This shows the share which is being migrated.
latency	Measure the latency of requests from the shadow migration source.

Further Analysis

Also see [Data Movement: Shadow migration bytes](#) and [Data Movement: Shadow migration requests](#).

Data Movement: Shadow Migration Requests

This statistic tracks shadow migration requests for files or directories that are not cached and known to be local to the filesystem. It does account for both migrated and unmigrated files and directories, and can be used to track the latency incurred as part of shadow migration, as well as track the progress of background migration. It currently encompasses both synchronous and asynchronous (background) migration, so it's not possible to view only latency visible to clients.

When to Check

When investigating Shadow Migration activity.

Breakdowns

TABLE 16 Breakdowns of Shadow Migration Requests

Breakdown	Description
file name	The file name that was migrated. Using this breakdown allows hierarchy mode to be used, so that filesystem directories can be navigated.
project	This shows the project which contains a shadow migration.
share	This shows the share which is being migrated.
latency	Measure the latency incurred as part of shadow migration.

Further Analysis

Also see [Data Movement: Shadow migration ops](#) and [Data Movement: Shadow migration bytes](#).

Data Movement: NDMP Bytes Statistics

This statistic shows total NDMP bytes transferred per second during backup or restore operations. It indicates how much data is being read or written for NDMP backups or restores. This statistic is zero unless NDMP is configured and active.

When to Check

When investigating NDMP backup and restore performance.

Breakdowns

TABLE 17 Breakdowns of NDMP Bytes

Breakdown	Description
type of operation	read or write
client	remote hostname or IP address of the NDMP client
session	set of data streams managed by NDMP
type of I/O	network, disk, tape, etc.
file	used with tar and dump

Further Analysis

Also see [Data Movement: NDMP operations statistics](#).

Data Movement: NDMP Operations Statistics

This statistic shows total NDMP backup or restore operations performed per second. This statistic is zero unless NDMP is configured and active.

When to Check

When investigating NDMP backup and restore performance.

Breakdowns

TABLE 18 Breakdowns of NDMP Operations

Breakdown	Description
type of operation	read or write
client	remote hostname or IP address of the NDMP client
session	set of data streams managed by NDMP
type of I/O	network, disk, tape, etc.
latency	time elapsed between operations
size	number of bytes read/written per operation

Breakdown	Description
offset	location within a backup stream, buffer, file, etc.

Further Analysis

Also see [Data Movement: NDMP bytes statistics](#).

Data Movement: Replication Bytes

This statistic tracks data throughput of project/share replication in bytes per second.

When to Check

When investigating Replication activity.

Breakdowns

TABLE 19 Breakdowns of Replication Bytes

Breakdown	Description
direction	Shows bytes broken down by direction, to or from the appliance.
type of operation	Shows bytes broken down by the type of operation with the remote appliance, read or write.
peer	Shows bytes broken down by the name of the remote appliances.
pool name	Shows bytes broken down by the name of the pools.
project	Shows bytes broken down by the name of the projects.
dataset	Shows bytes broken down by the name of the shares.
as a raw statistic	Shows bytes as raw statistics.

Further Analysis

Also see [Data Movement: Replication operations](#)

Data Movement: Replication Operations

This statistic tracks Replication read and write operations performed by the Replication service.

When to Check

When investigating Replication activity.

Breakdowns

TABLE 20 Breakdowns of Replication Operations

Breakdown	Description
direction	Shows IO operations broken down by direction, to or from the appliance.
type of operation	Shows IO operations broken down by type of operation with the remote appliance, read or write.
peer	Shows IO operations broken down by the name of the remote appliances.
pool name	Shows IO operations broken down by the name of the pools.
project	Shows IO operations broken down by the name of the projects.
dataset	Shows IO operations broken down by the name of the shares.
latency	Measures the current network latency experienced during replication data transfer.
offset	Measures the offset in all replication transfers relative to the start of each individual replication update.
size	Measures the read/write operations size performed by replication service.
as a raw statistic	Shows IO operations as raw statistics.

Further Analysis

Also see [Data Movement: Replication bytes](#)

Disk: Disks

The Disks statistic is used to display the heat map for disks broken down by percent utilization. This is the best way to identify when pool disks are under heavy load. It may also identify problem disks that are beginning to perform poorly, before their behavior triggers a fault and automatic removal from the pool.

When to Check

Any investigation into disk performance.

Breakdowns

TABLE 21 A Breakdown of Disks

Breakdown	Description
percent utilization	A heat map with utilization on the Y-axis and each level on the Y-axis colored by the number of disks at that utilization: from light (none) to dark (many).

Interpretation

Utilization is a better measure of disk load than IOPS or throughput. Utilization is measured as the time during which that disk was busy performing requests (see Details below). At 100% utilization the disk may not be able to accept more requests, and additional I/O may wait on a queue. This I/O wait time will cause latency to increase and overall performance to decrease.

In practise, disks with a consistant Utilization of 75% or higher are an indication of heavy disk load.

The heat map allows a particular pathology to be easily identified: a single disk misperforming and reaching 100% utilization (a bad disk). Disks can exhibit this symptom before they fail. Once disks fail, they are automatically removed from the pool with a corresponding alert. This particular problem is during the time *before* they fail, when their I/O latency is increasing and slowing down overall appliance performance, but their status is considered healthy - they have yet to identify any error state. This situation will be seen as a feint line at the top of the heat map, showing that a single disk has stayed at 100% utilization for some time.

Suggested interpretation summary:

TABLE 22 Interpretation Summary

Observed	Suggested Interpretation
Most disks consistently over 75%	Available disk resources are being exhausted.
Single disk at 100% for several seconds	This can indicate a bad disk that is about to fail.

Further Analysis

To understand the nature of the I/O, such as IOPS, throughput, I/O sizes and offsets, see [Disk: I/O operations](#) and [Disk: I/O bytes](#).

Details

This statistic is actually a measure of percent busy, which serves as a reasonable approximation of percent utilization since the appliance manages the disks directly. Technically this isn't a direct measure of disk utilization: at 100% busy, a disk may be able to accept more requests which it serves concurrently by inserting into and reordering its command queue, or serves from its on-disk cache.

Disk: I/O Bytes

This statistic shows the back-end throughput to the disks after the appliance has processed logical I/O into physical I/O based on share settings and software RAID settings. To configure the RAID settings, see “[Storage Configuration](#)” in *Oracle ZFS Storage Appliance Administration Guide*.

For example, an 8 Kbyte write over NFSv3 may become a 128 Kbyte write after the record size is applied from the share settings, which may then become a 256 Kbyte write to the disks after mirroring is applied, plus additional bytes for filesystem metadata. On the same mirrored environment, an 8 Kbyte NFSv3 read may become a 128 Kbyte disk read after the record size is applied, however this doesn't get doubled by mirroring (the data only needs to be read from one half.) It can help to monitor throughput at all layers at the same time to examine this behavior, for example by viewing:

- [Network: device bytes](#)-data rate on the network (logical)

- [Disk: ZFS Logical I/O bytes](#)- data rate to the share (logical)
- Disk: I/O bytes- data rate to the disks (physical)

When to Check

To understand the nature of back-end disk I/O, after an issue has already been determined based on disk utilization or latency. It is difficult to identify an issue from disk I/O throughput alone: a single disk may be performing well at 50 Mbytes/sec (sequential I/O), yet poorly at 5 Mbytes/sec (random I/O.)

Using the disk breakdown and the hierarchy view can be used to determine if the JBODs are balanced with disk I/O throughput. Note that cache and log devices will usually have a different throughput profile to the pool disks, and can often stand out as the highest throughput disks when examining by-disk throughput.

Breakdowns

TABLE 23 Breakdowns of I/O Bytes

Breakdown	Description
type of operation	read or write.
disk	pool or system disk. This breakdown can identify system disk I/O vs pool disk I/O, and I/O to cache and log devices.

Further Analysis

For the best measure of disk utilization, see [Disk: Disks](#). To examine operations/sec instead of bytes/sec, see [“Disk: I/O Operations”](#) on page 60.

Disk: I/O Operations

This statistic shows the back-end I/O to the disks (disk IOPS) after the appliance has processed logical I/O into physical I/O based on share settings and software RAID settings. To configure the RAID settings, see [“Storage Configuration”](#) in *Oracle ZFS Storage Appliance Administration Guide*.

For example, 16 sequential 8 Kbyte NFSv3 writes may become a single 128 Kbyte write sometime later after the data has been buffered in the ARC DRAM cache, which may then become multiple disk writes due to RAID - such as two writes to each half of a mirror. It can help to monitor I/O at all layers at the same time to examine this behavior, for example by viewing:

- [Protocol NFS operations](#) - NFS writes (logical)
- [Disk: ZFS logical I/O operations](#) - share I/O (logical)
- Disk: I/O operations - I/O to the disks (physical)

This statistic includes a breakdown of disk I/O latency, which is a direct measure of performance for synchronous I/O, and also useful as a measure of the magnitude of back-end disk load. It is difficult to identify issues from disk IOPS alone without considering latency: a single disk may be performing well at 400 IOPS (sequential and small I/O hitting mostly from the disk's on-board DRAM cache), yet poorly at 110 IOPS (random I/O causing head seek and waiting on disk rotation.)

When to Check

Whenever disk performance is investigated, using:

- Disk: I/O operations broken down by latency

This is presented as a heat map allowing the pattern of I/O latency to be observed, and outliers to be easily identified (click the outlier elimination button to view more). Disk I/O latency is often related to the performance of the delivered logical I/O, such as with synchronous reads (non-prefetch), and synchronous writes. There are situations where the latency is not directly related to logical I/O performance, such as asynchronous writes being flushed sometime later to disk, and for prefetch reads.

After an issue has already been determined based on disk I/O latency or utilization, the nature of the disk I/O can be investigated using the other breakdowns, which show disk I/O counts (IOPS). There are no useful IOPS limits per-disk that can be discussed, as such a limit depends on the type of IOPS (random or sequential) and I/O size (large or small). Both of these attributes can be observed using the breakdowns:

- Disk: I/O operations broken down by offset
- Disk: I/O operations broken down by size

Using the disk breakdown and the hierarchy view can also be used to determine if the JBODs are balanced with disk IOPS. Note that cache and log devices will usually have a different I/O profile to the pool disks, and can often stand out as the highest IOPS disks when examining by-disk I/O.

Breakdowns

TABLE 24 Breakdowns of I/O Operations

Breakdown	Description
type of operation	read or write.
disk	pool or system disk. This can be useful to identify system disk I/O vs pool disk I/O, and I/O to cache and log devices.
size	a heat map showing the distribution of I/O sizes.
latency	a heat map showing the latency of disk I/O, as measured from when the I/O was requested to the disk to when the disk returned the completion.
offset	a heat map showing the disk location offset of disk I/O. This can be used to identify random or sequential disk IOPS (often best by vertically zooming the heat map to make out details.)

Further Analysis

For the best measure of disk utilization, see [Disk: Disks](#). To examine bytes/sec instead of operations/sec, see [Disk: I/O bytes](#).

Network: Device bytes

This statistic measures network device activity in bytes/sec. Network devices are the physical network ports (see “[Network Configuration](#)” in *Oracle ZFS Storage Appliance Administration Guide*). The measured bytes by this statistic includes all network payload headers (Ethernet, IP, TCP, NFS/SMB/etc.)

When to Check

Network bytes can be used a rough measure of appliance load. It should also be checked whenever performance issues are investigated, especially for 1 Gbit/sec interfaces, in case the bottleneck is the network device. The maximum practical throughput for network devices in each direction (in or out) based on speed:

- 1 Gbit/sec Ethernet: ~120 Mbytes/sec device bytes

- 10 Gbit/sec Ethernet: ~1.16 Gbytes/sec device bytes

If a network device shows a higher rate than these, use the direction breakdown to see the inbound and outbound components.

Breakdowns

TABLE 25 Breakdowns of Device Bytes

Breakdown	Description
direction	in or out, relative to the appliance. For example, NFS reads to the appliance would be show as out(bound) network bytes.
device	network device (see Devices in Network).

Further Analysis

Also see [Network: Interface bytes](#) for network throughput at the interface level, instead of the device level.

Network: Interface Bytes

This statistic measures network interface activity in bytes/sec. Network interfaces are the logical network interfaces (see “[Network Configuration](#)” in *Oracle ZFS Storage Appliance Administration Guide*). The measured bytes by this statistic includes all network payload headers (Ethernet, IP, TCP, NFS/SMB/etc.)

Example

See [Network: Device bytes](#) for an example of a similar statistic with similar breakdowns.

When to Check

Network bytes can be used a rough measure of appliance load. This statistic can be used to see the rate of network bytes through different interfaces. To examine network devices that make up

an interface, especially to identify if there are balancing problems with LACP aggregations, use the Network Device bytes statistic.

Breakdowns

TABLE 26 Breakdowns of Interface Bytes

Breakdown	Description
direction	in or out, relative to the appliance. For example, NFS reads to the appliance would be show as out(bound) network bytes.
interface	network interface (see Interfaces in Network).

Further Analysis

Also see [Network: Device bytes](#) for network throughput at the device level, instead of the interface level.

Protocol: SMB Operations

This statistic shows SMB operations/sec (SMB IOPS) requested by clients to the appliance. Various useful breakdowns are available: to show the client, filename and latency of the SMB I/O.

Example

See [“Protocol: NFSv\[2-4\] Operations” on page 75](#) for an example of a similar statistic with similar breakdowns.

When to Check

SMB operations/sec can be used as an indication of SMB load, and can be viewed on the dashboard.

Use the latency breakdown when investigating SMB performance issues, especially to quantify the magnitude of the issue. This measures the I/O latency component for which the appliance

is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the SMB latency is high, drill down further on latency to identify the type of operation and filename for the high latency, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client and filename breakdowns, and the filename hierarchy view. It's best to enable these breakdowns for short periods only: the by-filename breakdown can be one of the most expensive in terms of storage and execution overhead, and may not be suitable to leave enabled permanently on a busy production server.

Breakdowns

TABLE 27 Breakdowns of SMB Operations

Breakdown	Description
type of operation	SMB operation type (read/write/readX/writeX/...)
client	remote hostname or IP address of the SMB client.
filename	filename for the SMB I/O, if known and cached by the appliance. If the filename is not known it is reported as "<unknown>".
share	the share for this SMB I/O.
project	the project for this SMB I/O.
latency	a heat map showing the latency of SMB I/O, as measured from when the SMB request arrived on the appliance from the network, to when the response is sent; this latency includes the time to process the SMB request, and to perform any disk I/O.
size	a heat map showing the distribution of SMB I/O sizes.
offset	a heat map showing the file offset of SMB I/O. This can be used to identify random or sequential SMB IOPS. Use the Disk I/O operations statistic to check whether random SMB IOPS maps to random Disk IOPS after the filesystem and RAID configuration has been applied.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: SMB operations per second of type read broken down by latency" (to examine latency for reads only)

- "Protocol: SMB operations per second for file '/export/fs4/10ga' broken down by offset" (to examine file access pattern for a particular file)
- "Protocol: SMB operations per second for client 'phobos.sf.fishpong.com' broken down by file name" (to view what files a particular client is accessing)

Further Analysis

See [Network: Device bytes](#) for a measure of network throughput caused by the SMB activity; [Cache: ARC accesses](#) to learn how well an SMB read workload is returning from cache; and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: Fibre Channel Bytes

This statistic shows Fibre Channel bytes/sec requested by initiators to the appliance.

Example

See [Protocol: iSCSI bytes](#) for an example of a similar statistic with similar breakdowns.

When to Check

Fibre Channel bytes/sec can be used as an indication of FC load, in terms of throughput. For a deeper analysis of FC activity, see [Protocol: Fibre Channel operations](#).

Breakdowns

TABLE 28 Breakdowns of Fibre Channel Bytes

Breakdown	Description
initiator	Fibre Channel client initiator
target	local SCSI target
project	the project for this FC request.

Breakdown	Description
lun	the LUN for this FC request.

See “[Configuring Storage Area Network](#)” in *Oracle ZFS Storage Appliance Administration Guide* for terminology definitions.

Further Analysis

See [Protocol: Fibre Channel operations](#) for numerous other breakdowns on FC operations; also see [Cache: ARC accesses](#) to learn how well an FC read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: Fibre Channel Operations

This statistic shows Fibre Channel operations/sec (FC IOPS) requested by initiators to the appliance. Various useful breakdowns are available: to show the initiator, target, type and latency of the FC I/O.

Example

See [Protocol: iSCSI operations](#) for an example of a similar statistic with similar breakdowns.

When to Check

Fibre Channel operations/sec can be used as an indication of FC load, and can also be viewed on the dashboard.

Use the latency breakdown when investigating FC performance issues, especially to quantify the magnitude of the issue. This measures the I/O latency component for which the appliance is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the FC latency is high, drill down further on latency to identify the client initiator, the type of operation and LUN for the high latency, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client initiator are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client initiator, lun and command breakdowns.

Breakdowns

TABLE 29 Breakdowns of Fibre Channel Operations

Breakdown	Description
initiator	Fibre Channel client initiator
target	local SCSI target
project	the project for this FC request.
lun	the LUN for this FC request.
type of operation	FC operation type. This shows how the SCSI command is transported by the FC protocol, which can give an idea to the nature of the I/O.
command	SCSI command sent by the FC protocol. This can show the real nature of the requested I/O (read/write/sync-cache/...).
latency	a heat map showing the latency of FC I/O, as measured from when the FC request arrived on the appliance from the network, to when the response is sent; this latency includes the time to process the FC request, and to perform any disk I/O.
offset	a heat map showing the file offset of FC I/O. This can be used to identify random or sequential FC IOPS. Use the Disk I/O operations statistic to check whether random FC IOPS maps to random Disk IOPS after the LUN and RAID configuration has been applied.
size	a heat map showing the distribution of FC I/O sizes.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: Fibre Channel operations per second of command read broken down by latency" (to examine latency for SCSI reads only)

Further Analysis

See [Protocol: Fibre Channel bytes](#) for the throughput of this FC I/O; also see [Cache: ARC accesses](#) to learn how well an FC read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: FTP bytes

This statistic shows FTP bytes/sec requested by clients to the appliance. Various useful breakdowns are available: to show the client, user and filename of the FTP requests.

Example

FTP

When to Check

FTP bytes/sec can be used as an indication of FTP load, and can be viewed on the dashboard.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client, user and filename breakdowns, and the filename hierarchy view. It may be best to enable these breakdowns for short periods only: the by-filename breakdown can be one of the most expensive in terms of storage and execution overhead, and may not be suitable to leave enabled permanently on appliances with high rates of FTP activity.

Breakdowns

TABLE 30 Breakdowns of FTP Bytes

Breakdown	Description
type of operation	FTP operation type (get/put/...)
user	username of the client
filename	filename for the FTP operation, if known and cached by the appliance. If the filename is not known it is reported as "<unknown>".
share	the share for this FTP request.
project	the project for this FTP request.
client	remote hostname or IP address of the FTP client.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: FTP bytes per second for client 'phobos.sf.fishpong.com' broken down by file name" (to view what files a particular client is accessing)

Further Analysis

See [Cache: ARC accesses](#) to learn how well an FTP read workload is returning from cache; and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: HTTP/WebDAV Requests

This statistic shows HTTP/WebDAV requests/sec requested by HTTP clients. Various useful breakdowns are available: to show the client, filename and latency of the HTTP request.

When to Check

HTTP/WebDAV requests/sec can be used as an indication of HTTP load, and can also be viewed on the dashboard.

Use the latency breakdown when investigating HTTP performance issues, especially to quantify the magnitude of the issue. This measures the latency component for which the appliance is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the HTTP latency is high, drill down further on latency to identify the file, size and response code for the high latency HTTP requests, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client initiator are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client, response code and requested filename breakdowns.

Breakdowns

TABLE 31 Breakdowns of HTTPWebDAV Requests

Breakdown	Description
type of operation	HTTP request type (get/post)
response code	HTTP response (200/404/...)
client	client hostname or IP address
filename	filename requested by HTTP
latency	a heat map showing the latency of HTTP requests, as measured from when the HTTP request arrived on the

Breakdown	Description
	appliance from the network, to when the response is sent; this latency includes the time to process the HTTP request, and to perform any disk I/O.
size	a heat map showing the distribution of HTTP request sizes.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: HTTP/WebDAV operations per second of type get broken down by latency" (to examine latency for HTTP GETs only)
- "Protocol: HTTP/WebDAV requests per second for response code '404' broken down by file name (to see which non-existent files were requested)
- "Protocol: HTTP/WebDAV requests per second for client 'deimos.sf.fishpong.com' broken down by file name" (to examine files requested by a particular client)

Further Analysis

See [Network: Device bytes](#) for a measure of network throughput caused by HTTP activity; also see [Cache: ARC accesses](#) to learn how well an HTTP read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: iSCSI Bytes

This statistic shows iSCSI bytes/sec requested by initiators to the appliance.

When to Check

iSCSI bytes/sec can be used as an indication of iSCSI load, in terms of throughput. For a deeper analysis of iSCSI activity, see [Protocol: iSCSI operations](#).

Breakdowns

TABLE 32 Breakdowns of iSCSI Bytes

Breakdown	Description
initiator	iSCSI client initiator

Breakdown	Description
target	local SCSI target
project	the project for this iSCSI request.
lun	the LUN for this iSCSI request.
client	the remote iSCSI client hostname or IP address

See [“Configuring Storage Area Network”](#) in *Oracle ZFS Storage Appliance Administration Guide* for terminology definitions.

Further Analysis

See [Protocol: iSCSI operations](#) for numerous other breakdowns on iSCSI operations; also see [Cache: ARC accesses](#) to learn how well an iSCSI read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: iSCSI Operations

This statistic shows iSCSI operations/sec (iSCSI IOPS) requested by initiators to the appliance. Various useful breakdowns are available: to show the initiator, target, type and latency of the iSCSI I/O.

When to Check

iSCSI operations/sec can be used as an indication of iSCSI load, and can also be viewed on the dashboard.

Use the latency breakdown when investigating iSCSI performance issues, especially to quantify the magnitude of the issue. This measures the I/O latency component for which the appliance is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the iSCSI latency is high, drill down further on latency to identify the client initiator, the type of operation and LUN for the high latency, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client initiator are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client initiator, lun and command breakdowns.

Breakdowns

TABLE 33 Breakdowns of iSCSI Operations

Breakdown	Description
initiator	iSCSI client initiator
target	local SCSI target
project	the project for this iSCSI request.
lun	the LUN for this iSCSI request.
type of operation	iSCSI operation type. This shows how the SCSI command is transported by the iSCSI protocol, which can give an idea to the nature of the I/O.
command	SCSI command sent by the iSCSI protocol. This can show the real nature of the requested I/O (read/write/sync-cache/...).
latency	a heat map showing the latency of iSCSI I/O, as measured from when the iSCSI request arrived on the appliance from the network, to when the response is sent; this latency includes the time to process the iSCSI request, and to perform any disk I/O.
offset	a heat map showing the file offset of iSCSI I/O. This can be used to identify random or sequential iSCSI IOPS. Use the Disk I/O operations statistic to check whether random iSCSI IOPS maps to random Disk IOPS after the LUN and RAID configuration has been applied.
size	a heat map showing the distribution of iSCSI I/O sizes.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: iSCSI operations per second of command read broken down by latency" (to examine latency for SCSI reads only)

Further Analysis

See [Protocol: iSCSI bytes](#) for the throughput of this iSCSI I/O; also see [Cache: ARC accesses](#) to learn how well an iSCSI read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: NFSv[2-4] Bytes

This statistic shows NFSv[2-4] bytes/sec transferred between NFS clients and the appliance. Supported NFS versions are: NFSv2, NFSv3, and NFSv4. Bytes statistics can be broken down by: operation, client, file name, share, and project.

When to Check

NFSv[2-4] bytes/sec can be used as an indication of NFS load. The best way to improve performance is to eliminate unnecessary work, which may be identified through the client and filename breakdowns, and the filename hierarchy view. It is best to enable these breakdowns for short periods only: the by-filename breakdown can be one of the most expensive in terms of storage and execution overhead, and may not be suitable to leave enabled permanently on a busy production server.

Breakdowns

TABLE 34 Breakdowns of NFS Bytes

Breakdown	Description
type of operation	NFS operation type (read/write/getattr/setattr/lookup/...)
client	remote hostname or IP address of the NFS client
filename	filename for the NFS I/O, if known and cached by the appliance. There are some circumstances where the filename is not known, such as after a cluster failover and when clients continue to operate on NFS filehandles without issuing an open to identify the filename; in these situations the filename reported is "<unknown>".
Application ID	Identity of the client application issuing the I/O. This breakdown is available only for OISP-enabled NFSv4 clients.
share	the share for this NFS I/O
project	the project for this NFS I/O

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: NFSv3 bytes per second for client 'phobos.sf.fishpong.com' broken down by file name" (to view what files a particular client is accessing)

Further Analysis

See [Network: Device bytes](#) for a measure of network throughput caused by the NFS activity; [Cache: ARC accesses](#) to learn how well an NFS read workload is returning from cache; and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: NFSv[2-4] Operations

This statistic shows NFSv[2-4] operations/sec (NFS IOPS) requested by clients to the appliance. Supported NFS versions are: NFSv2, NFSv3, and NFSv4. Various breakdowns are available to show the client, filename, and latency of the NFS I/O.

When to Check

NFSv[2-4] operations/sec can be used as an indication of NFS load, and can be viewed on the dashboard.

Use the latency breakdown when investigating NFS performance issues, especially to quantify the magnitude of the issue. This measures the I/O latency component for which the appliance is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the NFS latency is high, drill down further on latency to identify the type of operation and filename for the high latency, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client and filename breakdowns, and the filename hierarchy view. It is best to enable these breakdowns for short periods only: the by-filename breakdown can be one of the most expensive in terms of storage and execution overhead, and may not be suitable to leave enabled permanently on a busy production server.

Breakdowns

TABLE 35 Breakdowns of NFS Operations

Breakdown	Description
type of operation	NFS operation type (read/write/getattr/setattr/lookup/...)

Breakdown	Description
client	remote hostname or IP address of the NFS client.
filename	filename for the NFS I/O, if known and cached by the appliance. There are some circumstances where the filename is not known, such as after a cluster failover and when clients continue to operate on NFS filehandles without issuing an open request to identify the filename; in these situations the filename reported is "<unknown>".
Application ID	Identity of the client application issuing the I/O. This breakdown is available only for OISP-enabled NFSv4 clients.
share	the share for this NFS I/O.
project	the project for this NFS I/O.
latency	a heat map showing the latency of NFS I/O, as measured from when the NFS request arrived on the appliance from the network, to when the response is sent; this latency includes the time to process the NFS request, and to perform any disk I/O.
size	a heat map showing the distribution of NFS I/O sizes.
offset	a heat map showing the file offset of NFS I/O. This can be used to identify random or sequential NFS IOPS. Use the Disk I/O operations statistic to check whether random NFS IOPS maps to random Disk IOPS after the filesystem and RAID configuration has been applied.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: NFSv3 operations per second of type read broken down by latency" (to examine latency for reads only)
- "Protocol: NFSv3 operations per second for file '/export/fs4/10ga' broken down by offset" (to examine file access pattern for a particular file)
- "Protocol: NFSv3 operations per second for client 'phobos.sf.fishpong.com' broken down by file name" (to view what files a particular client is accessing)

Further Analysis

See [Network: Device bytes](#) for a measure of network throughput caused by the NFS activity; [Cache: ARC accesses](#) to learn how well an NFS read workload is returning from cache; and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: SFTP Bytes

This statistic shows SFTP bytes/sec requested by clients to the appliance. Various useful breakdowns are available: to show the client, user and filename of the SFTP requests.

Example

See [Protocol: FTP bytes](#) for an example of a similar statistic with similar breakdowns.

When to Check

SFTP bytes/sec can be used as an indication of SFTP load, and can be viewed on the dashboard.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client, user and filename breakdowns, and the filename hierarchy view. It may be best to enable these breakdowns for short periods only: the by-filename breakdown can be one of the most expensive in terms of storage and execution overhead, and may not be suitable to leave enabled permanently on appliances with high rates of SFTP activity.

Breakdowns

TABLE 36 Breakdowns of SFTP Bytes

Breakdown	Description
type of operation	SFTP operation type (get/put/...)
user	username of the client
filename	filename for the SFTP operation, if known and cached by the appliance. If the filename is not known it is reported as "<unknown>".
share	the share for this SFTP request.
project	the project for this SFTP request.
client	remote hostname or IP address of the SFTP client.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: SFTP bytes per second for client 'phobos.sf.fishpong.com' broken down by file name" (to view what files a particular client is accessing)

Further Analysis

See [Cache: ARC accesses](#) to learn how well an SFTP read workload is returning from cache; and [Disk: I/O operations](#) for the back-end disk I/O caused.

Since SFTP uses SSH to encrypt FTP, there will be additional CPU overhead for this protocol. To check overall CPU utilization of the appliance, see [CPU: Percent utilization](#).

Protocol: SRP Bytes

This statistic shows SRP bytes/sec requested by initiators to the appliance.

Example

See [Protocol: iSCSI bytes](#) for an example of a similar statistic with similar breakdowns.

When to Check

SRP bytes/sec can be used as an indication of SRP load, in terms of throughput. For a deeper analysis of SRP activity, see [Protocol: SRP operations](#).

Breakdowns

TABLE 37 Breakdowns of SRP Bytes

Breakdown	Description
initiator	SRP client initiator
target	local SCSI target
project	the project for this SRP request.
lun	the LUN for this SRP request.

See “[Configuring Storage Area Network](#)” in *Oracle ZFS Storage Appliance Administration Guide* for terminology definitions.

Further Analysis

See [Protocol: SRP operations](#) for numerous other breakdowns on SRP operations; also see [Cache: ARC accesses](#) to learn how well an SRP read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

Protocol: SRP Operations

This statistic shows SRP operations/sec (SRP IOPS) requested by initiators to the appliance. Various useful breakdowns are available: to show the initiator, target, type and latency of the SRP I/O.

Example

See [Protocol: iSCSI operations](#) for an example of a similar statistic with similar breakdowns.

When to Check

SRP operations/sec can be used as an indication of SRP load.

Use the latency breakdown when investigating SRP performance issues, especially to quantify the magnitude of the issue. This measures the I/O latency component for which the appliance is responsible for, and displays it as a heat map so that the overall latency pattern can be seen, along with outliers. If the SRP latency is high, drill down further on latency to identify the client initiator, the type of operation and LUN for the high latency, and, check other statistics for both CPU and Disk load to investigate why the appliance is slow to respond; if latency is low, the appliance is performing quickly, and any performance issues experienced on the client initiator are more likely to be caused by other factors in the environment: such as the network infrastructure, and CPU load on the client itself.

The best way to improve performance is to eliminate unnecessary work, which may be identified through the client initiator, lun and command breakdowns.

Breakdowns

TABLE 38 Breakdowns of SRP Operations

Breakdown	Description
initiator	SRP client initiator
target	local SCSI target
project	the project for this SRP request.
lun	the LUN for this SRP request.
type of operation	SRP operation type. This shows how the SCSI command is transported by the SRP protocol, which can give an idea to the nature of the I/O.
command	SCSI command sent by the SRP protocol. This can show the real nature of the requested I/O (read/write/sync-cache/...).
latency	a heat map showing the latency of SRP I/O, as measured from when the SRP request arrived on the appliance from the network, to when the response is sent; this latency includes the time to process the SRP request, and to perform any disk I/O.
offset	a heat map showing the file offset of SRP I/O. This can be used to identify random or sequential SRP IOPS. Use the Disk I/O operations statistic to check whether random SRP IOPS maps to random Disk IOPS after the LUN and RAID configuration has been applied.
size	a heat map showing the distribution of SRP I/O sizes.

These breakdowns can be combined to produce powerful statistics. For example:

- "Protocol: SRP operations per second of command read broken down by latency" (to examine latency for SCSI reads only)

Further Analysis

See [Protocol: SRP bytes](#) for the throughput of this SRP I/O; also see [Cache: ARC accesses](#) to learn how well an SRP read workload is returning from cache, and [Disk: I/O operations](#) for the back-end disk I/O caused.

CPU: CPUs

The CPUs statistic is used to display the heat map for CPUs broken down by percent utilization. This is the most accurate way to examine how CPUs are utilized.

When to Check

When investigating CPU load, after checking the utilization average from CPU Percent Utilization.

This statistic is particularly useful for identifying if a single CPU is fully utilized, which can happen if a single thread is saturated with load. If the work performed by this thread cannot be offloaded to other threads so that it can be run concurrently across multiple CPUs, then that single CPU can become the bottleneck. This will be seen as a single CPU stuck at 100% utilization for several seconds or more, while the other CPUs are idle.

Breakdowns

TABLE 39 A Breakdown of CPUs

Breakdown	Description
percent utilization	A heat map with utilization on the Y-axis and each level on the Y-axis colored by the number of CPU at that utilization: from light (none) to dark (many).

Details

CPU utilization includes the time to process instructions (that are not part of the idle thread); which includes memory stall cycles. CPU utilization can be caused by:

- Executing code (including spinning on locks)
- Memory load

Since the appliance primarily exists to move data, memory load often dominates. So a system with high CPU utilization may actually be high as it is moving data.

CPU: Kernel Spins

This statistic counts the number of spin cycles on kernel locks, which consume CPU.

An understanding of operating system internals is required to properly interpret this statistic.

When to Check

When investigating CPU load, after checking CPU Percent Utilization and CPUs broken down by percent utilization.

Some degree of kernel spins is normal for processing any workload, due to the nature of multi-threaded programming. Compare the behavior of kernel spins over time, and for different workloads, to develop an expectation for what is normal.

Breakdowns

TABLE 40 Breakdowns of CPU Kernel Spins

Breakdown	Description
type of synchronization primitive	type of lock (mutex/...)
CPU identifier	CPU identifier number (0/1/2/3/...)

Cache: ARC Adaptive Parameter

This is `arc_p` from the ZFS ARC. This shows how the ARC is adapting its MRU and MFU list size depending on the workload.

An understanding of ZFS ARC internals may be required to properly interpret this statistic.

When to Check

Rarely; this may be useful for identifying internal behavior of the ARC, however there are other statistics to check before this one.

If there are caching issues on the appliance, check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload. Then, check the Advanced Analytics Cache ARC size and Cache ARC evicted bytes for further details on the ARC behavior.

Breakdowns

none.

Cache: ARC Evicted Bytes

This statistic shows bytes that were evicted from the ZFS ARC, as part of its usual housekeeping. The breakdown allows L2ARC eligibility to be examined.

An understanding of ZFS ARC internals may be required to properly interpret this statistic.

When to Check

This could be checked if you were considering to install cache devices (L2ARC), as this statistic can be broken down by L2ARC state. If L2ARC eligible data was frequently being evicted from the ARC, then the presence of cache devices could improve performance.

This may also be useful to check if you have issues with cache device warmup. The reason may be that your workload is not L2ARC eligible.

If there are caching issues on the appliance, check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload. Then, check the Advanced Analytics Cache ARC size and Cache ARC evicted bytes for further details on the ARC behavior.

Breakdowns

TABLE 41 A Breakdown of ARC Evicted Bytes

Breakdown	Description
L2ARC state	shows L2ARC cached or uncached, L2ARC eligible or ineligible.

Cache: ARC Size

This statistic shows the size of the primary filesystem cache, the DRAM based ZFS ARC.

An understanding of ZFS ARC internals may be required to properly interpret this statistic.

When to Check

When examining the effectiveness of the ARC on the current workload. The ARC should automatically increase in size to fill most of available DRAM, when enough data be accessed by the current workload to be placed in the cache. The breakdown allows the contents of the ARC to be identified by type.

This may also be checked when using cache devices (L2ARC) on systems with limited DRAM, as the ARC can become consumed with L2ARC headers.

If there are ARC caching issues on the appliance, also check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload.

Breakdowns

Available breakdowns:

TABLE 42 A Breakdown of ARC Size

Breakdown	Description
component	type of data in the ARC. See table below

ARC component types:

TABLE 43 ARC Component Types

Component	Description
ARC data	cached contents, including filesystem data and filesystem metadata.
ARC headers	space consumed by metadata of the ARC itself. The ratio of headers to data is relative to the ZFS record size used;

Component	Description
	a small record size may mean more ARC headers to refer to the same volume.
ARC other	other kernel consumers of the ARC
L2ARC headers	space consumed by tracking buffers stored on L2ARC devices. If the buffer is on the L2ARC and yet still in ARC DRAM, it is considered "ARC headers" instead.

Cache: ARC Target Size

This is `arc_c` from the ZFS ARC. This shows the target size that the ARC is attempting to maintain. For the actual size, see the Advanced Analytic [Cache: ARC size](#).

An understanding of ZFS ARC internals may be required to properly interpret this statistic.

When to Check

Rarely; this may be useful for identifying internal behavior of the ARC, however there are other statistics to check before this one.

If there are caching issues on the appliance, check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload. Then, check the Advanced Analytics Cache ARC size and Cache ARC evicted bytes for further details on the ARC behavior.

Breakdowns

none.

Cache: DNLC Accesses

This statistic shows accesses to the DNLC (Directory Name Lookup Cache). The DNLC caches pathname to inode lookups.

An understanding of operating system internals may be required to properly interpret this statistic.

When to Check

This may be useful to check if a workload accesses millions of small files, for which the DNLC can help.

If there are generic caching issues on the appliance, first check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload. Then, check the Advanced Analytic Cache ARC size for the size of the ARC.

Breakdowns

TABLE 44 A Breakdown of DNLC Accesses

Breakdown	Description
hit/miss	shows counts for hits/misses, allowing the effectiveness of the DNLC to be checked.

Cache: DNLC Entries

This shows the number of entries in the DNLC (Directory Name Lookup Cache). The DNLC caches pathname to inode lookups.

An understanding of operating system internals may be required to properly interpret this statistic.

When to Check

This may be useful to check if a workload accesses millions of small files, for which the DNLC can help.

If there are generic caching issues on the appliance, first check the Cache ARC accesses statistic to see how well the ARC is performing, and the Protocol statistics to understand the requested workload. Then, check the Advanced Analytic Cache ARC size for the size of the ARC.

Breakdowns

none.

Cache: L2ARC Errors

This statistic shows L2ARC error statistics.

When to Check

This may be useful to leave enabled when using cache devices, for when troubleshooting L2ARC issues beyond the standard statistics.

Breakdowns

Available breakdowns:

TABLE 45 A Breakdown of L2ARC Errors

Breakdown	Description
error	L2ARC error type. See table below.

L2ARC error types:

TABLE 46 L2ARC Error Types

Error	Description
memory abort	The L2ARC choose not to populate for a one second interval due to a shortage of system memory (DRAM) which holds the L2ARC metadata. Continual memory aborts will prevent the L2ARC from warming up.
bad checksum	A read from a cache device failed the ZFS ARC checksum. This may be an indicator that a cache device is beginning to fail.
io error	A cache device returned an error. This may be an indicator that a cache device is beginning to fail.

Cache: L2ARC Size

This shows the size of data stored on the L2ARC cache devices. This is expected to increase in size over a period of hours or days, until the amount of amount of constant L2ARC eligible data is cached, or the cache devices are full.

When to Check

When troubleshooting L2ARC warmup. If the size is small, check that the workload applied should be populating the L2ARC using the statistic Cache ARC evicted bytes broken down by L2ARC state, and use the Protocol breakdowns such as by size and by offset to confirm that the workload is of random I/O. Sequential I/O does not populate the L2ARC. Another statistic to check is Cache L2ARC errors.

The L2ARC size does shrink, if data that was cached is deleted from the filesystem.

Breakdowns

none.

Data Movement: NDMP Bytes Transferred to/from Disk

This statistic indicates disk throughput during a NDMP backup or restore operation. This statistic is zero unless NDMP is configured and active.

When to Check

When investigating NDMP backup and restore performance. This can also be checked when trying to identify an unknown disk load, some of which may be caused by NDMP.

Breakdowns

TABLE 47 Breakdowns of NDMP Bytes Transferred to/from Disk

Breakdown	Description
type of operation	read or write
raw statistic	raw statistic

Further Analysis

Also see [Data Movement: NDMP bytes transferred to/from tape](#).

Data Movement: NDMP Bytes Transferred to/from Tape

This statistic indicates tape throughput during a NDMP backup or restore operation. This statistic is zero unless NDMP is configured and active.

When to Check

When investigating NDMP backup and restore performance.

Breakdowns

TABLE 48 Breakdowns of NDMP Bytes Transferred to/from Tape

Breakdown	Description
type of operation	read or write
raw statistic	raw statistic

Further Analysis

Also see [Data Movement: NDMP bytes transferred to/from disk](#).

Data Movement: NDMP File System Operations

This statistic shows access per second to the file system during NDMP backup or restore. This statistic is only meaningful for tar-based backups because they occur at the file, and not block, level.

When to Check

This could be useful to check when investigating the source of ZFS load. First, check all other sources of file system activity via the Protocol statistics. Also see the advanced Analytics statistics [Data Movement: NDMP bytes transferred to/from disk](#) and [Data Movement: NDMP bytes transferred to/from tape](#).

Breakdowns

TABLE 49 Breakdowns of NDMP File System Operations

Breakdown	Description
type of operation	read or write
raw statistic	raw statistic

Data Movement: NDMP Jobs

This statistic shows active NDMP job counts.

When to Check

When monitoring NDMP progress, and troubleshooting NDMP. Also see the standard Analytics statistic [Data Movement: NDMP bytes transferred to/from disk](#) and [Data Movement: NDMP bytes transferred to/from tape](#).

Breakdowns

TABLE 50 A Breakdown of NDMP Jobs

Breakdown	Description
type of operation	type of job: backup/restore.

Data Movement: Replication Latencies

This statistic shows the average latency per second as a single value per unit of time instead of a heat map which shows multiple values per unit of time. In many cases this statistic provides sufficient detail without going to the heat map. Typically heat-map-based statistics are more expensive.

When to Check

When monitoring replication progress, and troubleshooting replication. Also see the standard Analytics statistic [Statistics: Data Movement Replication bytes](#) and [Statistics: Data Movement Replication operations](#).

Breakdowns

TABLE 51 Breakdowns of Replication Latencies

Breakdown	Description
direction	Shows latency broken down by direction, to or from the appliance.
type of operation	Shows latency broken down by type of operation with the remote appliance, read or write.
peer	Shows latency broken down by the name of the remote appliances.
pool name	Shows latency broken down by the name of the pools.
project	Shows latency broken down by the name of the projects.
dataset	Shows latency broken down by the name of the shares.
as a raw statistic	Shows latency as raw statistics.

Disk: Percent Utilization

This statistic shows average utilization across all disks. The per-disk breakdown shows the utilization that that disk contributed to the total average, not the utilization of that disk.

When to Check

This statistic may be useful to trigger an alert based on the average for all disks.

Investigating disk utilization is usually much more effective using the standard Analytics statistic [Disk: Disks](#) broken down by percent utilization - which instead of averaging utilization, presents it as a heat map. This allows individual disk utilization to be examined.

Breakdowns

TABLE 52 A Breakdown of Percent Utilization

Breakdown	Description
disk	disks, including system and pool disks.

The disk breakdown shows the contribution to the average percent which each disk made.

Notes

A system with 100 disks would never show more than 1 for any disk breakdown, unless that disk was selected and displayed separately as a raw statistic. Such a system would also show 0 percent utilization for disks less than 50% busy, due to rounding. Since this may be a source of confusion, and that there is a better statistic available for most situations (Disk: Disks), this statistic has been placed in the Advanced category.

See [Disk: Disks](#) for a different and usually more effective way to display this data.

Disk: ZFS DMU Operations

This statistic shows ZFS DMU (Data Management Unit) operations/sec.

An understanding of ZFS internals is required to properly interpret this statistic.

When to Check

Troubleshooting performance issues, after all relevant standard Analytics have been examined.

The DMU object type breakdown can identify if there is excessive DDT (Data Deduplication Table) activity. For more information about data deduplication, see [“Working with the Shares > Shares > General BUI Page”](#) in *Oracle ZFS Storage Appliance Administration Guide*.

Breakdowns

TABLE 53 Breakdowns of ZFS DMU Operations

Breakdown	Description
type of operation	read/write/...
DMU object level	integer
DMU object type	ZFS plain file/ZFS directory/DMU dnode/SPA space map/...

Disk: ZFS Logical I/O Bytes

This statistic shows logical access to the ZFS file system as bytes/sec. Logical I/O refers to the type of operations as those that are requested to the file system, such as by NFS; as opposed to physical I/O, which are the requests by the file system to the back-end pool disks.

When to Check

This could be useful while investigating how I/O is processed between the Protocol layer and pool disks.

Breakdowns

TABLE 54 Breakdowns of ZFS Logical I/O Bytes

Breakdown	Description
type of operation	read/write/...
pool name	Name of the disk pool.

Disk: ZFS Logical I/O Operations

This statistic shows logical access to the ZFS file system as operations/sec. Logical I/O refers to the type of operations as those that are requested to the file system, such as by NFS; as opposed to physical I/O, which are the requests by the file system to the back-end pool disks.

When to Check

This could be useful while investigating how I/O is processed between the Protocol layer and pool disks.

Breakdowns

TABLE 55 Breakdowns of ZFS Logical I/O Operations

Breakdown	Description
type of operation	read/write/...
pool name	Name of the disk pool.

Memory: Dynamic Memory Usage

This statistic gives a high level view of memory (DRAM) consumers, updated every second.

When to Check

This can be used to check that the filesystem cache has grown to consume available memory.

Breakdowns

Available breakdowns:

TABLE 56 A Breakdown of Dynamic Memory Usage

Breakdown	Description
application name	See table below.

Application names:

TABLE 57 Application Names

Application Name	Description
cache	The ZFS filesystem cache (ARC). This will grow to consume as much of available memory as possible, as it caches frequently accessed data.
kernel	The operating system kernel.
mgmt	The appliance management software.
unused	Unused space.

Memory: Kernel Memory

This statistic shows kernel memory which is allocated, and can be broken down by kernel cache (kmem cache).

An understanding of operating system internals is required to understand this statistic.

When to Check

Rarely. If the dashboard were to show kernel memory as a large consumer of available DRAM (in the Usage: Memory section), then this may be used when troubleshooting the cause. Also see [“Memory: Kernel Memory in Use” on page 95](#) and [“Memory: Kernel Memory Lost to Fragmentation” on page 96](#).

Breakdowns

TABLE 58 A Breakdown of Kernel Memory

Breakdown	Description
kmem cache	Kernel memory cache name.

Memory: Kernel Memory in Use

This statistic shows kernel memory which is in use (populated), and can be broken down by kernel cache (kmem cache).

An understanding of operating system internals is required to understand this statistic.

When to Check

Rarely. If the dashboard were to show kernel memory as a large consumer of available DRAM (in the Usage: Memory section), then this may be used when troubleshooting the cause. Also see [Memory: Kernel memory lost to fragmentation](#).

Breakdowns

TABLE 59 A Breakdown of Kernel Memory in Use

Breakdown	Description
kmem cache	Kernel memory cache name.

Memory: Kernel Memory Lost to Fragmentation

This statistic shows kernel memory which is currently lost to fragmentation, and can be broken down by kernel cache (kmem cache). Such a state can occur when memory is freed (for example, when cached file system data is deleted), and the kernel has yet to recover the memory buffers.

An understanding of operating system internals is required to understand this statistic.

When to Check

Rarely. If the dashboard were to show kernel memory as a large consumer of available DRAM (in the Usage: Memory section), then this may be used when troubleshooting the cause. Also see [Memory: Kernel memory in use](#).

Breakdowns

TABLE 60 A Breakdown of Kernel Memory Lost to Fragmentation

Breakdown	Description
kmem cache	Kernel memory cache name.

Network: Datalink Bytes

This statistic measures network datalink activity in bytes/sec. Network datalinks are logical entities constructed from network devices (see “[Network Configuration](#)” in *Oracle ZFS Storage Appliance Administration Guide*). The measured bytes by this statistic includes all network payload headers (Ethernet, IP, TCP, NFS/SMB/etc.)

Example

See [Network: Device bytes](#) for an example of a similar statistic with similar breakdowns.

When to Check

Network bytes can be used a rough measure of appliance load. This statistic can be used to see the rate of network bytes through different datalinks.

Breakdowns

TABLE 61 Breakdowns of Datalink Bytes

Breakdown	Description
direction	in or out, relative to the appliance. For example, NFS reads to the appliance would be show as out(bound) network bytes.
datalink	network datalink (see Datalink in Network).

Further Analysis

Also see [Network: Device bytes](#) and [Network: Interface bytes](#) for network throughput at the device and interface level, respectively.

Network: IP Bytes

This statistic shows IP payload bytes/second, excluding the Ethernet/IB and IP headers.

When to Check

Rarely. Network throughput monitoring can be achieved using the standard Analytics statistic Network Device bytes, which is enabled and achieved by default. Examining by-client throughput can usually be achieved through the Protocol statistic (for example, Protocol iSCSI bytes, which allows other useful breakdowns based on the protocol). This statistic is most useful if the previous two were not appropriate for some reason.

Breakdowns

TABLE 62 Breakdowns of IP Bytes

Breakdown	Description
hostname	remote client, either as a hostname or IP address.
protocol	IP protocol: tcp/udp
direction	relative to the appliance. in/out

Network: IP Packets

This statistic shows IP packets/second.

When to Check

Rarely. Since packets usually map to protocol operations, it is often more useful to examine these using the Protocol statistics (for example, Protocol iSCSI operations, which allows other useful breakdowns based on the protocol).

Breakdowns

TABLE 63 Breakdowns of IP Packets

Breakdown	Description
hostname	remote client, either as a hostname or IP address.
protocol	IP protocol: tcp/udp

Breakdown	Description
direction	relative to the appliance. in/out

Network: TCP Bytes

This statistic shows TCP payload bytes/second, excluding the Ethernet/IB, IP and TCP headers.

When to Check

Rarely. Network throughput monitoring can be achieved using the standard Analytics statistic Network Device bytes, which is enabled and achieved by default. Examining by-client throughput can usually be achieved through the Protocol statistic (for example, Protocol iSCSI bytes, which allows other useful breakdowns based on the protocol). This statistic is most useful if the previous two were not appropriate for some reason.

Breakdowns

TABLE 64 Breakdowns of TCP Bytes

Breakdown	Description
client	remote client, either as a hostname or IP address.
local service	TCP port: http/ssh/215(administration)/...
direction	relative to the appliance, in/out
local IP address	the appliance ip address that packets are sent from or received on

Network: TCP Packets

This statistic shows TCP packets/second.

When to Check

Rarely. Since packets usually map to protocol operations, it is often more useful to examine these using the Protocol statistics (for example, Protocol iSCSI operations, which allows other useful breakdowns based on the protocol).

Breakdowns

TABLE 65 Breakdowns of TCP Packets

Breakdown	Description
client	remote client, either as a hostname or IP address
local service	TCP port: http/ssh/215(administration)/...
direction	relative to the appliance, in/out
local IP address	the appliance ip address that packets are sent from or received on
packet size	size of the transmitted packet
latency	time between when a packet is sent and when the ack is received

Network: TCP Retransmissions

This statistic shows TCP retransmissions.

When to Check

Rarely. Since packets usually map to protocol operations, it is often more useful to examine these using the Protocol statistics. However, certain network types, as well as client receive buffers sizes, are more prone to TCP retransmissions, which can manifest as high latency.

Breakdowns

TABLE 66 Breakdowns of TCP Retransmissions

Breakdown	Description
client	remote client, either as a hostname or IP address
local service	TCP port: http/ssh/215(administration)/...
local IP address	the appliance ip address that packets are sent from or received on
packet size	size of the transmitted packet

System: NSCD Backend Requests

This statistic shows requests made by NSCD (Name Service Cache Daemon) to back-end sources, such as DNS, NIS, etc.

An understanding of operating system internals may be required to properly interpret this statistic.

When to Check

It may be useful to check the latency breakdown if long latencies were experienced on the appliance, especially during administrative logins. The breakdowns for the database name and source will show what the latency is for, and which remote server is responsible.

Breakdowns

TABLE 67 Breakdowns of NSCD Backend Requests

Breakdown	Description
type of operation	request type
result	success/fail
database name	NSCD database (DNS/NIS/...)
source	hostname or IP address of this request
latency	time for this request to complete

System: NSCD Operations

This statistic shows requests made to NSCD (Name Service Cache Daemon).

An understanding of operating system internals may be required to properly interpret this statistic.

When to Check

This can be used to check the effectiveness of the NSCD cache, by using the hit/miss breakdown. Misses become backend requests to remote sources, which can be examined using System NSCD backend requests.

Breakdowns

TABLE 68 Breakdowns of NSCD Operations

Breakdown	Description
type of operation	request type
result	success/fail
database name	NSCD database (DNS/NIS/...)
latency	time for this request to complete
hit/miss	result from the cache lookup: hit/miss

Datasets

The term *dataset* refers to the in memory cached and on disk saved data for a statistic, and is presented as an entity in Analytics with administration controls.

Datasets are automatically created whenever you view statistics in Open Worksheets. A dataset is not saved to disk for future viewing unless you *archive* it. See [Actions](#).

Working with Datasets (BUI)

The Analytics > Datasets screen in the BUI lists all datasets. These include open statistics that are being viewed in a worksheet (and as such are temporary datasets that disappear when the worksheet is closed) and statistics that are being archived to disk.

The following fields are displayed in the Dataset view for all datasets:

TABLE 69 Breakdowns of Datasets

Field	Description
Status icon	See below table
Name	Name of the statistic/dataset
Since	First timestamp in dataset. For open statistics, this is the time the statistic was opened, which may be minutes earlier. For archived statistics, this is the first time in the archived dataset which indicates how far back in the past this dataset goes, which may be days, weeks, months. Sorting this column shows the oldest datasets available.
On Disk	Space this dataset consumes on disk

Field	Description
In Core	Space this dataset consumers in main memory

The following icons are visible in the BUI view; some of these are only visible during mouse over of a dataset entry:

TABLE 70 BUI Icons

Icon	Description
	Dataset is actively collecting data
	Dataset is currently suspended from collecting data
	Suspend/Resume archived datasets
	Enable archiving of this dataset to disk
	Discard all or some data from this dataset

See [Actions](#) for descriptions for these dataset actions.

Working with Datasets (CLI)

The `analytics datasets` context allows management of datasets.

Viewing Available Datasets

Use the `show` command to list datasets:

```
caji:analytics datasets> show
Datasets:

DATASET    STATE    INCORE ONDISK NAME
dataset-000 active    674K   35.7K arc.accesses[hit/miss]
dataset-001 active    227K   31.1K arc.l2_accesses[hit/miss]
dataset-002 active    227K   31.1K arc.l2_size
dataset-003 active    227K   31.1K arc.size
dataset-004 active    806K   35.7K arc.size[component]
dataset-005 active    227K   31.1K cpu.utilization
```

```
dataset-006 active    451K  35.6K  cpu.utilization[mode]
dataset-007 active   57.7K    0  dnlc.accesses
dataset-008 active   490K  35.6K  dnlc.accesses[hit/miss]
dataset-009 active   227K  31.1K  http.reqs
dataset-010 active   227K  31.1K  io.bytes
dataset-011 active   268K  31.1K  io.bytes[op]
dataset-012 active   227K  31.1K  io.ops
...
```

Many of the above datasets are archived by default, there is only one that is additional: "dataset-007", which has no ONDISK size, indicating that it is a temporary statistic that isn't archived. The names of the statistics are abbreviated versions of what is visible in the BUI: "dnlc.accesses" is short for "Cache: DNLC accesses per second".

Specific dataset properties can be viewed after selecting it:

```
caji:analytics datasets> select dataset-007
caji:analytics dataset-007> show
Properties:
      name = dnlc.accesses
      grouping = Cache
      explanation = DNLC accesses per second
      incore = 65.5K
      size = 0
      suspended = false
```

Reading Datasets

Datasets statistics can be read using the read command, followed by the number of previous seconds to display:

```
caji:analytics datasets> select dataset-007
caji:analytics dataset-007> read 10
DATE/TIME                /SEC      /SEC BREAKDOWN
2009-10-14 21:25:19      137        - -
2009-10-14 21:25:20      215        - -
2009-10-14 21:25:21      156        - -
2009-10-14 21:25:22      171        - -
2009-10-14 21:25:23     2722        - -
2009-10-14 21:25:24      190        - -
2009-10-14 21:25:25      156        - -
2009-10-14 21:25:26      166        - -
2009-10-14 21:25:27      118        - -
2009-10-14 21:25:28     1354        - -
```

Breakdowns will also be listed if available. The following shows CPU utilization broken down CPU mode (user/kernel), which was available as dataset-006:

```
caji:analytics datasets> select dataset-006
caji:analytics dataset-006> read 5
DATE/TIME          %UTIL    %UTIL BREAKDOWN
2009-10-14 21:30:07      7        6 kernel
                0 user
2009-10-14 21:30:08      7        7 kernel
                0 user
2009-10-14 21:30:09      0        - -
2009-10-14 21:30:10     15       14 kernel
                1 user
2009-10-14 21:30:11     25       24 kernel
                1 user
```

The summary is shown in "%UTIL", and contributing elements in "%UTIL BREAKDOWN". At 21:30:10, there 14% kernel time and 1% user time. The 21:30:09 line shows 0% in the "%UTIL" summary, and so does not list breakdowns ("--").

To print comma separated values (CSV) for a number of seconds of data, use the csv command:

```
knife:analytics datasets> select dataset-022
knife:analytics dataset-022> csv 10
Time (UTC),Operations per second
2011-03-21 18:30:02,0
2011-03-21 18:30:03,0
2011-03-21 18:30:04,0
2011-03-21 18:30:05,0
2011-03-21 18:30:06,0
2011-03-21 18:30:07,0
2011-03-21 18:30:08,0
2011-03-21 18:30:09,0
2011-03-21 18:30:10,0
2011-03-21 18:30:11,0
```

Suspending and Resuming All Datasets

The CLI has a feature that is not yet available in the BUI: the ability to suspend and resume all datasets. This may be useful when benchmarking the appliance to determine its absolute maximum performance. Since some statistics can consume significant CPU and disk resources to archive, benchmarks performed with these statistics enabled are invalid.

To suspend all datasets use suspend:

```
caji:analytics datasets> suspend
This will suspend all datasets. Are you sure? (Y/N) y
caji:analytics datasets> show
Datasets:

DATASET      STATE   INCORE ONDISK NAME
dataset-000  suspend 638K   584K arc.accesses[hit/miss]
dataset-001  suspend 211K   172K arc.l2_accesses[hit/miss]
dataset-002  suspend 211K   133K arc.l2_size
dataset-003  suspend 211K   133K arc.size
...
```

To resume all datasets use resume:

```
caji:analytics datasets> resume
caji:analytics datasets> show
Datasets:

DATASET      STATE   INCORE ONDISK NAME
dataset-000  active  642K   588K arc.accesses[hit/miss]
dataset-001  active  215K   174K arc.l2_accesses[hit/miss]
dataset-002  active  215K   134K arc.l2_size
dataset-003  active  215K   134K arc.size
...
```

Discarding Data in a Dataset

To discard the minute level of data granularity from a dataset use the prune command:

```
caji:analytics dataset-001> prune minute
This will remove per-second and minute data collected prior to 2012-4-02
16:56:52.
```

Are you sure? (Y/N)

Note: This command also deletes the lower level of data granularity. For example, using the `prune hour` command also deletes the per-second and per-minute data.

Performance Impact

Analytics statistic collection comes at some cost to overall performance. This should not be an issue if you understand what that cost will be, and how to minimize or avoid it. Types of performance impact are discussed in the storage and execution sections.

Storage

Analytics statistics can be archived, meaning they will be a dataset that is continually read and saved to the system disks in one second summaries. This allows statistics to be viewed month by month, day by day, right down to second by second. Data is not discarded - if an appliance has been running for two years, you can zoom down to by-second views for any time in the previous two years for your archived datasets. Depending on the type of statistic, this could present an issue with system disk usage.

You can monitor the growing sizes of the datasets and destroy datasets that are growing too large. The system disks have compression enabled, so the sizes visible in the datasets view will be larger than the space consumed on disk after compression. See the Maintenance: System view for system disk usage and available space.

The following are example sizes taken from an appliance that has been running for over 4 months:

TABLE 71 Sizes Taken from an Appliance Running for over 4 Months

Category	Statistic	Span	Dataset Size*	Disk Consumed*
CPU	percent utilization	130 days	127 MB	36 MB
Protocol	NFSv3 operations per second	130 days	127 MB	36 MB
Protocol	NFSv3 operations per second broken down by type of operation	130 days	209 MB	63 MB
CPU	percent utilization broken down by CPU mode	130 days	431 MB	91 MB

Category	Statistic	Span	Dataset Size*	Disk Consumed*
Network	device bytes per second broken down by device	130 days	402 MB	119 MB
Disk	I/O bytes per second broken down by disk	130 days	2.18 GB	833 MB
Disk	I/O operations per second broken down by latency	31 days	1.46 GB	515 MB

* These sizes will vary depending on your workload; they have been provided as a rough guide.

It is worth noting that the appliance has been intended to have 500 Gbyte mirrored system disks, most of which will be available to store datasets.

The factors that affect consumed disk space are:

- Type of statistic: raw vs breakdowns
- For breakdowns: number of breakdowns, and breakdown name length
- Activity rate

Keep an eye on the size in the Datasets. If a dataset is growing too large, and you want to stop it from growing but keep the historic data - use the suspend action.

Raw Statistics

Statistics that are a single value (sometimes written "as a raw statistic") will not consume much disk space for these reasons:

- Integer values consume a fixed and small amount of space.
- The archives are compressed when saved - which will significantly reduce the size for statistics that are mostly zero.

Examples:

- CPU: percent utilization
- Protocol: NFSv3 operations per second

Breakdowns

Statistics that have breakdowns can consume much more data, as shown in the previous table, since:

- Each breakdown is saved per second. For by-file and by-hostname breakdowns, the number of breakdowns per second may reach into the hundreds (how many different files or hosts had activity in a one second summary) - all of which must be saved to disk.
- Breakdowns have dynamic names, which themselves can be long. You may only have ten active files in your breakdown by-file statistics, but each pathname could be dozens of characters in size. This doesn't sound like much, but the dataset will grow steadily when this data is saved every second.

Examples:

- CPU: percent utilization broken down by CPU mode
- Protocol: NFSv3 operations per second broken down by type of operation
- Disk: I/O bytes per second broken down by disk
- Disk: I/O bytes per second broken down by latency

Exporting Statistics

There may come a time where you'd like to archive statistics on a different server, either to free up disk space on the appliance or for other purposes. See [Open Worksheets](#) for the export button, or [Saved Worksheets](#) for the CLI section, both of which provide a way to download the statistic data in CSV format.

Execution

Enabling statistics will incur some CPU cost for data collection and aggregation. In many situations, this overhead will not make a noticeable difference on system performance. However for systems under maximum load, including benchmark loads, the small overhead of statistic collection can begin to be noticeable.

Here are some tips for handling execution overheads:

- For dynamic statistics, only archive those that are important to record 24x7.
- Statistics can be suspended, eliminating data collection and the collection overhead. This may be useful if gathering a short interval of a statistic is sufficient for your needs (such as troubleshooting performance). Enable the statistic, wait some minutes, then click the power icon in the Datasets view to suspend it. Suspended datasets keep their data for later viewing.
- Keep an eye on overall performance via the static statistics when enabling and disabling dynamic statistics.

- Be aware that drilldowns will incur overhead for all events. For example, you may trace "NFSv3 operations per second for client deimos", when there is currently no NFSv3 activity from deimos. *This doesn't mean that there is no execution overhead for this statistic.* The appliance must still trace every NFSv3 event, then compare the host with "deimos" to see if the data should be recorded in this dataset - however we have already paid most of the execution cost at this point.

Static Statistics

Some statistics are sourced from operating system counters are always maintained, which may be called *static statistics*. Gathering these statistics has negligible effect on the performance of the system, since to an extent the system is already maintaining them (they are usually gathered by an operating system feature called *Kstat*). Examples of these statistics are:

TABLE 72 Static Statistics

Category	Statistic
CPU	percent utilization
CPU	percent utilization broken down by CPU mode
Cache	ARC accesses per second broken down by hit/miss
Cache	ARC size
Disk	I/O bytes per second
Disk	I/O bytes per second broken down by type of operation
Disk	I/O operations per second
Disk	I/O operations per second broken down by disk
Disk	I/O operations per second broken down by type of operation
Network	device bytes per second
Network	device bytes per second broken down by device
Network	device bytes per second broken down by direction
Protocol	NFSv3/NFSv4 operations per second
Protocol	NFSv3/NFSv4 operations per second broken down by type of operation

When seen in the BUI, those from the above list without "broken down by" text may have "as a raw statistic".

Since these statistics have negligible execution cost and provide a broad view of system behaviour, many are archived by default. See the [default statistics list](#).

Dynamic Statistics

These statistics are created dynamically, and are not usually maintained by the system (they are gathered by an operating system feature called *DTrace*). Each event is *traced*, and each second this trace data is aggregated into the statistic. And so the cost of this statistic is proportional to the number of events.

Tracing disk details when the activity is 1000 ops/sec is unlikely to have a noticeable affect on performance, however measuring network details when pushing 100,000 packets/sec is likely to have a negative effect. The type of information gathered is also a factor: tracing file names and client names will increase the performance impact.

Examples of dynamic statistics include:

TABLE 73 Dynamic Statistics

Category	Statistic
Protocol	SMB operations per second
Protocol	SMB operations per second broken down by type of operation
Protocol	HTTP/WebDAV requests per second
Protocol	... operations per second broken down by client
Protocol	... operations per second broken down by file name
Protocol	... operations per second broken down by share
Protocol	... operations per second broken down by project
Protocol	... operations per second broken down by latency
Protocol	... operations per second broken down by size
Protocol	... operations per second broken down by offset

"..." denotes any of the protocols.

The best way to determine the impact of these statistics is to enable and disable them while running under steady load. Benchmark software may be used to apply that steady load. See Tasks for the steps to calculate performance impact in this way.

