

**Oracle® Hospitality Symphony 2.6
Documentation Library Overview**

July 2015

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Introduction

This library contains articles describing how to use Symphony features and functionality. These articles are PDF versions of articles originally published on the MICROS Members or Wiki pages. They reflect the MICROS branding associated to the product for that release. PDF renderings may cause some distortion in the content.

Adding an Employee 2x

Adding an Employee is a different process than adding records in other EMC modules. In the Employee Maintenance module, a user has the ability to add Employee Records (Enterprise level), Property Employee Records (property level) and Operator Records (Revenue Center level). This article discusses how to add an Employee record from the Enterprise level while also adding its Property Employee Record and Operator record at the same time.



This article contains a **best practices** section.



This article relates to **programming of an EMC module**.



This article discusses **configuration**, or various programming scenarios, or both.

Contents

- 1 Steps for Adding an Employee
- 2 Other Considerations
- 3 Best Practices

Steps for Adding an Employee

To add an Employee, perform the following steps:

1. Open the

When the dialog displays initially, all fields are blank. If the dialog is opened after an Employee Record

has been selected, the selected Employee defaults as the template record.

Select a task to perform: Add Employee Record from Template

Add Employee With Template

Employee To Copy: 2000 - 1TEMPLATE 2000, SERVER [Select](#)

First Name:

Last Name:

Check Name:

ID: 0

Record Number: 2004 [Next Record](#)

	Property #	Property Name		RVC #	RVC Name
<input checked="" type="checkbox"/>	1	Columbia, MD	<input checked="" type="checkbox"/>	1	Restaurant Prnt
			<input checked="" type="checkbox"/>	3	HHT Parent
			<input checked="" type="checkbox"/>	11	Restaurant Child
			<input checked="" type="checkbox"/>	13	HHT Child
			<input checked="" type="checkbox"/>	21	Restaurant 3
			<input checked="" type="checkbox"/>	23	Handhelds 3
<input checked="" type="checkbox"/>	2	Atlanta	<input checked="" type="checkbox"/>	201	Restaurant
			<input checked="" type="checkbox"/>	202	Deli

[Clear All](#) [Check All](#)

OK Cancel

After selecting "TEMPLATE SERVER" as the template, the grid displays all the Property Employee Records and Operators associated with "TEMPLATE SERVER". Note that only the checkbox cells in this grid can be edited; all other cells are read-only.

Employee Maintenance module

2. Press the Add Record icon from the toolbar.

- If Employee Maintenance was opened from the Enterprise Scope, the insert dialog defaults to "Add Employee Record from Template".
- If Employee Maintenance was opened from the Property/RVC scope, choose "Add Employee Record from Template" from the "Select a task to perform" drop-down.

3. Select the template record by pressing "Select" next to the "Employee to Copy" field.

4. After selecting the template record, configure the following fields:

- The **First Name** of the new employee.
- The **Last Name** of the new employee.
- The **Check Name** of the employee (optional)
- The **ID Number** of the employee (optional)
- The **Record Number** of the employee. By default, this field displays the next available record number after the selected record to copy. A user can change the record number; to return the field to its default value, press "Next Record"
- The **Property** or **Properties** where the new employee will work. Property Employee Records are not always created for the same Properties as the template Employee; to quickly check or uncheck all the properties, use the "Check All" and "Clear All" links below the grid.

- The **RVC(s)** where the new employee will work. Usually, Operator Records are created for the same RVCs as the template Employee, so these checkboxes remain checked.
- 5. Press OK. At the prompt "Add this employee?", choose Yes.
- 6. After the item is added, another prompt occurs: *This record was added successfully. Add another employee?*
 - Yes: The name field becomes empty and the record number updates to the next available record number. At this point, the user is at step #4 of these instructions.
 - No: The dialog closes.

Other Considerations

There are other considerations when using this dialog:

- If the user does not have Enterprise Role permissions to add Employee records, the "Add Employee Record from Template" option will not appear in the "Select a task to perform" drop-down.
- If one Employee record is selected in Table View before entering this dialog, the dialog will default to using that record as the "Employee to Copy".
- If viewing an Employee in Form View, this dialog defaults to the selected Employee Record.
- All the fields in the grid are read-only except for the checkbox columns.
- Properties appear in the grid when these conditions are met:
 - The template Employee record has a Property Employee Record in the Property
 - The logged-in user is able to view the Property, based on Property-Level Security settings.
 - Employee Maintenance was opened from the Enterprise Scope. (If opened from the Property or RVC scope, the grid limits the view to the Property Employee Records from the current Property.)
- RVCs appear in the grid under similar conditions:
 - The template Employee record has an Operator Record in the RVC
 - The logged-in user is able to view the RVC, based on RVC-Level Security settings.
 - Employee Maintenance was opened from the Enterprise or Property Scope. (If opened from the RVC scope, the grid limits the view to the Operator Records from the current RVC.)

Best Practices

- In Employee Maintenance, system administrators often create "template" employee records; these records have no other purpose than to be used for creating other employees.
- In the example image, the "TEMPLATE SERVER" record was selected. At some sites, administrators configure the system so that employees who perform similar tasks are given Employee Numbers in a dedicated range. While this is not mandatory, it is helpful in some environments. With this configuration, when a template employee is selected ("2000", in the image), the dialog will create the next record at the first available space after the template ("2004", in the example). This type of environment may have ranges such as:
 - 2000-2999 = Servers
 - 3000-3999 = Bartenders
 - 9000-9999 = Managers



Employee Number Ranges are not typically used in Enterprise environments. The sample ranges discussed here allow only 999 employees per job type; this would be insufficient for very large installations.

MICROS recommends, as a Best Practice, creating template employee records. After creating template employee records, the task for adding new employees is simplified to the following:

1. Select the template record in the Add Wizard
2. Configure the appropriate fields for the new employee (First Name, Last Name, etc.)
3. Choose the Properties/RVCs where the employee will work. Note that for workstation users like servers and bartenders, it is typical that only one Property is selected. Because of this, the "Clear All" link lets the EMC user uncheck all the properties immediately; then the specific property can be selected.

With this method, employees are created quickly and easily, removing most of the opportunities for programming errors.

Automatic Discounts for Decimal Quantity Menu Items

Contents

- 1 Understanding automatic discounts with decimal quantity menu items
 - 1.1 Percent off
 - 1.2 Amount off
 - 1.2.1 Example 1: Whole number item
 - 1.2.2 Example 2: Decimal number item
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 - 1.3.3 Example 6: Decimal number item, more condiments than parent items
- 2 Rules for automatic discounts
- 3 Configuring decimal quantity menu items
- 4 See also



This feature or functionality was introduced in Symphony 2.5 MR7.



This article discusses **configuration**, or various programming scenarios, or both.

Understanding automatic discounts with decimal quantity menu items

Beginning with Symphony 2.5 MR7, an automatic discount can accept a decimal value and calculates the appropriate discount amount for each type of discount (Percent off, Amount off, and Amount Substitution). In previous versions of Symphony, automatic discounts were not applied to decimal values.

Related Links: [Automatic Discounts](#)

Percent off

This type of discount works the same

Amount off

This type of discount is now calculated as a fraction of the sales total. The discount awarded cannot be greater than the Amount Off value.

Example 1: Whole number item

1 Salad: \$10.00

Amount Off: \$2.00

Award Percent = Amount Off (\$2.00) / Item Base Price (\$10.00) = .20

Discount = Current Sales Total (\$10.00) x Award Percent (.20) = \$2.00

(Because the Current Sales Total is greater than or equal to the base price, the customer would receive the Amount Off.)

Example 2: Decimal number item

.5 Salad: \$5.00

Amount Off: \$2.00

Award Percent = Amount Off (\$2.00) / Item Base Price (\$10.00) = .20

Discount = Current Sales Total (\$5.00) x Award Percent (.20) = \$1.00

(When the Current Sales Total is less than the base price, the customer would receive the discount based on the award percent calculation.)

Example 3: Decimal number item with condiment

.5 Salad: \$5.00

1 Chicken: \$5.00

Current Sales Total = \$10.00

Discount = Current Sales Total (\$10.00) x Award Percent (.20) = \$2.00

(Because the Current Sales Total is greater than or equal to the base price, the customer would receive the Amount Off.)

Amount Substitution

This type of discount is now calculated as a fraction of the sales total. Calculations have not changed with whole numbers. For decimal values, the system will calculate what percent of the parent item the original substitution price was, and apply that percent discount to the new decimal quantity.

Example 4: Whole number item

1 Salad: \$10.00

Amount Substitution: \$9.00 (discounted \$1.00)

Award Percent = Amount Substitution (\$9.00) / Item Base Price (\$10.00) = .90

Discount = (\$10.00) - Amount Substitution (\$9.00) = \$1.00

(With whole numbers, the customer always pays the Amount Substitution. So, if they order items totaling \$100, they will

pay only \$9.00.)

Example 5: Decimal number item

.5 Salad: \$5.00

Amount Substitution: \$9.00 (discounted \$1.00 from parent item base price)

Award Percent = Amount Substitution (\$9.00) / Item Base Price (\$10.00) = .90

Discount = (Current Sales Total – (Current Sales x Award Percent)) = \$5.00 – (\$5.00 x .90) = \$5.00 – \$4.50 = \$.50

Example 6: Decimal number item, more condiments than parent items

Order Number	Items	Price	Award Percent*	Discount Calculation†	Discount Amount	Customer Pays
1	1 Salad	\$10.00	$(\$9.00) / (\$10.00) = .90$	$(\$25.00 - \$9.00)$	\$16.00	\$9.00
	1 Chicken	\$ 5.00				
	1 Steak	\$ 5.00				
	1 Steak‡	\$ 5.00				
2	1 Salad	\$10.00	$(\$9.00) / (\$10.00) = .90$	$(\$25.00 - \$9.00)$	\$11.00	\$9.00
	1 Chicken	\$ 5.00				
	1 Steak	\$ 5.00				
3	1 Salad	\$10.00	$(\$9.00) / (\$10.00) = .90$	$(\$17.50 - \$9.00)$	\$8.50	\$9.00
	1 Chicken	\$ 2.50				
	1 Steak	\$ 5.00				
4	.5 Salad	\$ 5.00	$(\$9.00) / (\$10.00) = .90$	$(\$10.00 - \$9.00)$	\$1.00	\$9.00
	1 Steak	\$ 5.00				

*The Award Percent for Amount Substitution is based on the parent item base price, not the total price of each item plus condiments.

†The Discount Calculation only comes into effect when the menu item plus condiments are less than the base price amount of the parent item.

‡This extra condiment is added to the first menu item.

Rules for automatic discounts

The following automatic discount rules behave the same. (EMC > Enterprise / Property > Configuration > Discounts > Auto)

- [1 - Item Price Substitution]
- [2 - Quantity Threshold]
- [3 - Total Price Threshold]
- [5 - Sales Price]

The following automatic discount rule now behaves differently. (*EMC > Enterprise / Property > Configuration > Discounts-> Auto*)

- **[4 - Combination Pricing]** - This discount type needs to have part of each item included in the combination in order for the discount to apply. At least 2 of an item must be ordered before a discount can be applied.

Prior to this release, if the parent menu item was a decimal quantity, the system created multiple items and evenly divided the total price between the number of items, improperly distributing the cost. Now, one item is created at full price and a second item is created at the partial price (automatic discount). If condiments were added to a check for a menu item, these condiments were all added to the first item in the Check Detail list. This has been changed so that as condiments (including those with decimal values) are ordered, they are distributed between multiple menu items. The condiments add in whole number increments to each applicable menu item in the list until there is less than one condiment left. The last decimal count condiment has that decimal count added to the next parent item.

If condiments are excluded from a discount in *EMC > Enterprise / Zone / Property > Configuration > Menu Item Groups*, the excluded condiment values are added together and then subtracted from the discountable total.

Configuring decimal quantity menu items

Follow these steps to add a decimal quantity menu Item to a check:

1. Navigate to *Enterprise / Property / Revenue Center > Configuration > Menu Item Classes > General*.
 - Change the Count Entry to **[2 - Decimal/fraction allowed, round sales count up]**.
2. Navigate to *Enterprise / Property / Revenue Center > Configuration > Menu Item Classes > Options*.
 - Select option **[20 - Allow decimal quantity when ordering]**.

See also

Discounts	Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group
Learning series: Discounts	

- Symphony 2.5 Maintenance Release 7

Backup KDS Controller

This article discusses the usage and configuration of the Backup KDS Controller feature.

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- 2 Usage
 - 2.1 To assign an EMC | Backup Service Host for a KDS Controller
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 - 2.3.2 To create the Restore Primary KDS button
- 3 See also



This article discusses a topic related to **hardware**.



This feature or functionality was introduced in **Simphony v2.6**.



This article discusses general MICROS knowledge and/or **terminology**.



This article relates to **programming of an EMC module**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.

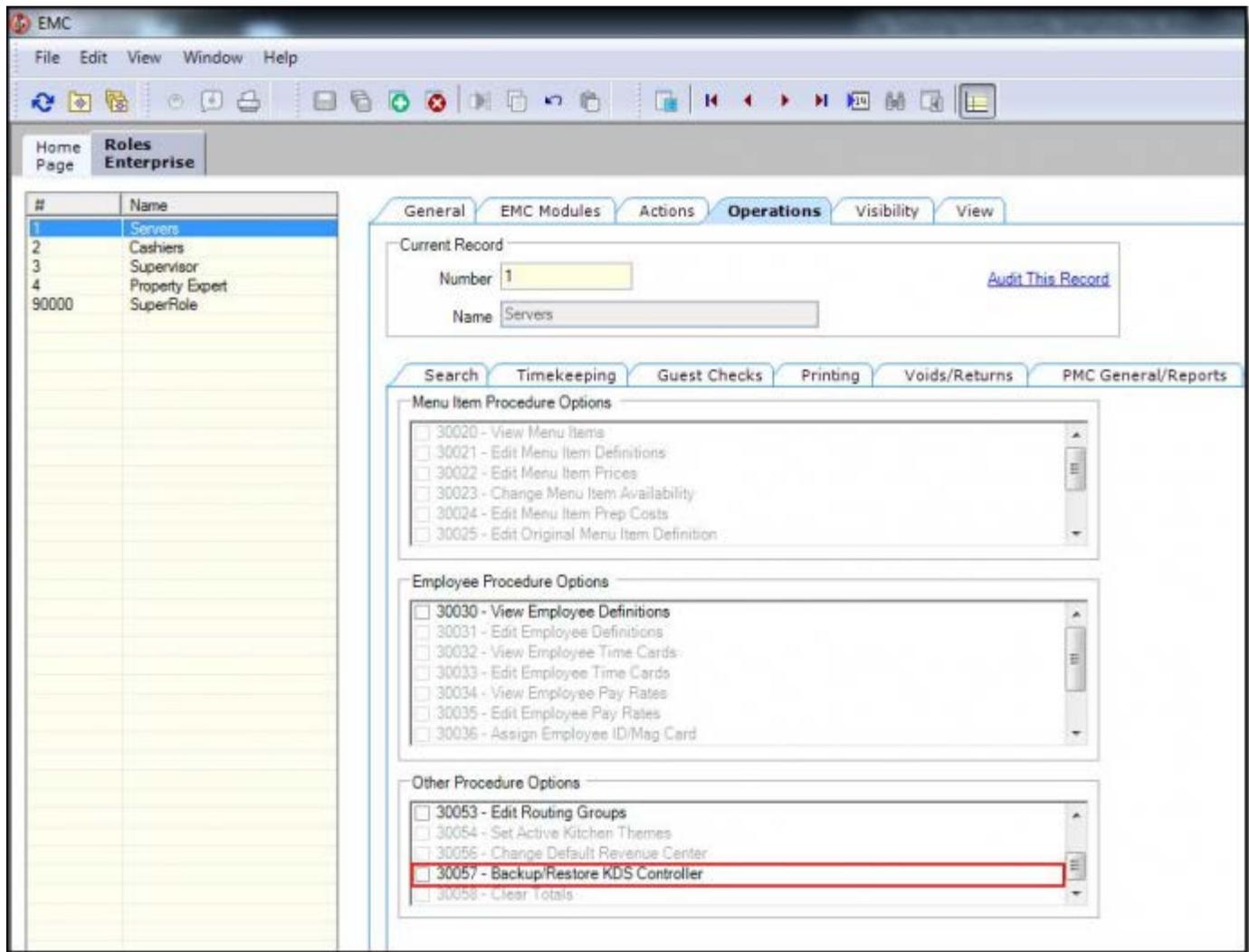
Overview

Support for a Backup KDS Controller has been introduced. A Backup KDS Controller service can be configured to take over manually or automatically from the Primary KDS Controller.

EMC Configuration

Role

A new role privilege can be



configured by navigating to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations tab-> PMC Procedures tab-> Other Procedure Options-> option [30057 – Backup/Restore KDS Controller]*.

The Context Sensitive Help (CSH) text for option **[30057 – Backup/Restore KDS Controller]** reads as follows:

Enable this option for Employees associated with this Role to Activate Backup KDS Controller or Restore Primary KDS Controller.

Page Design

Navigation: EMC-> <Enterprise / Property / Revenue Center level >-> Configuration-> User Interface-> Content-> Page Design

Activate Backup KDS

This function is used to activate the backup KDS Controller that the current Revenue Center is using, if one is configured.

Restore Primary KDS

This function is used to restore the primary KDS Controller that the current Revenue Center is using to be active, if

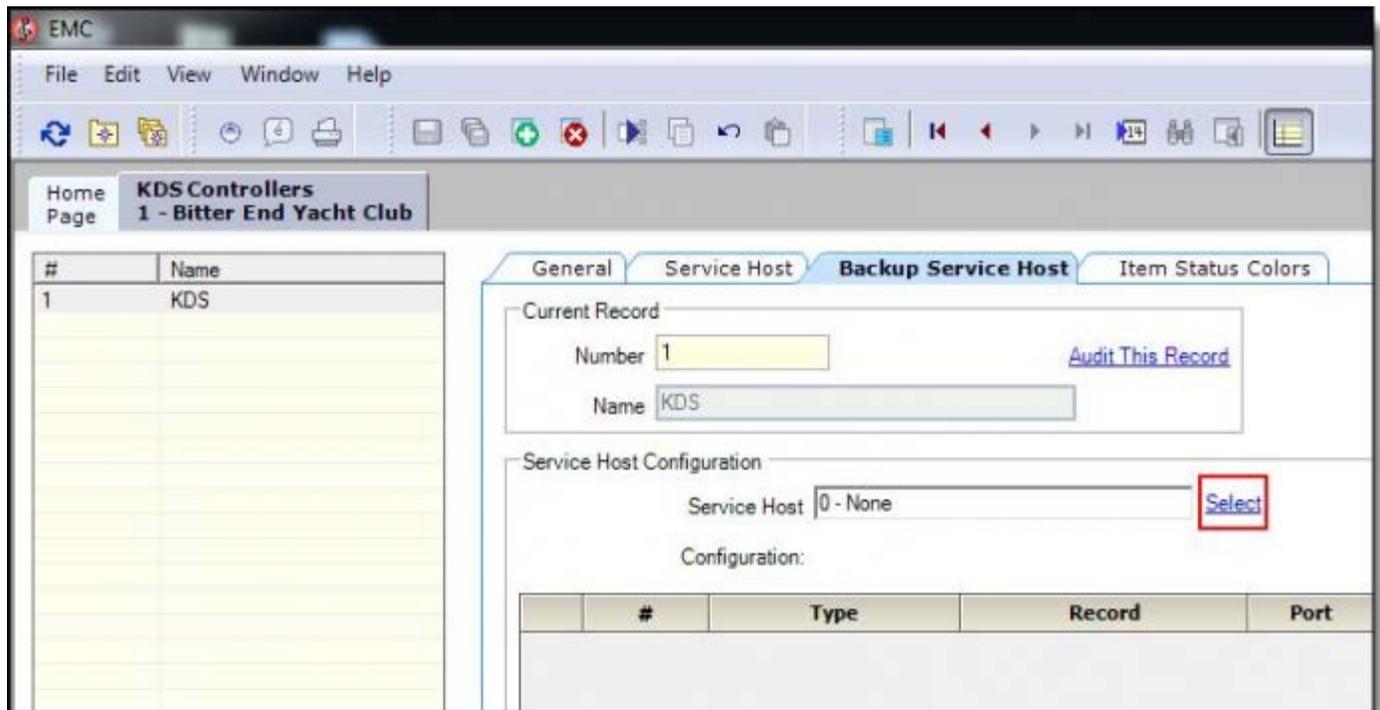
the backup KDS Controller is currently active.

Usage

To assign an EMC | Backup Service Host for a KDS Controller

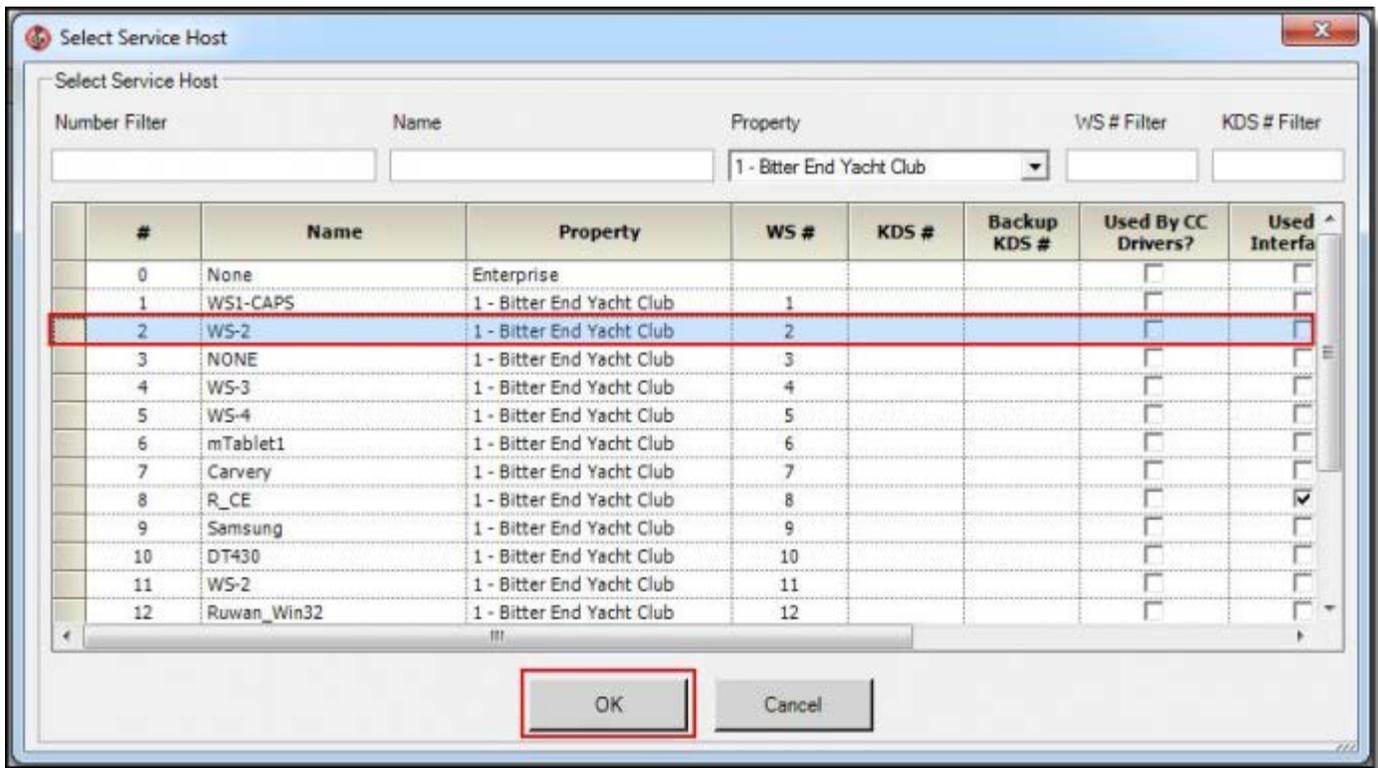
The EMC will allow a backup Service Host to be assigned to a KDS Controller.

1. Navigate to the *EMC-> Property level-> Setup-> Hardware/Interfaces-> KDS-> KDS Controllers-> Backup Service Host tab*. Select the record and form view.



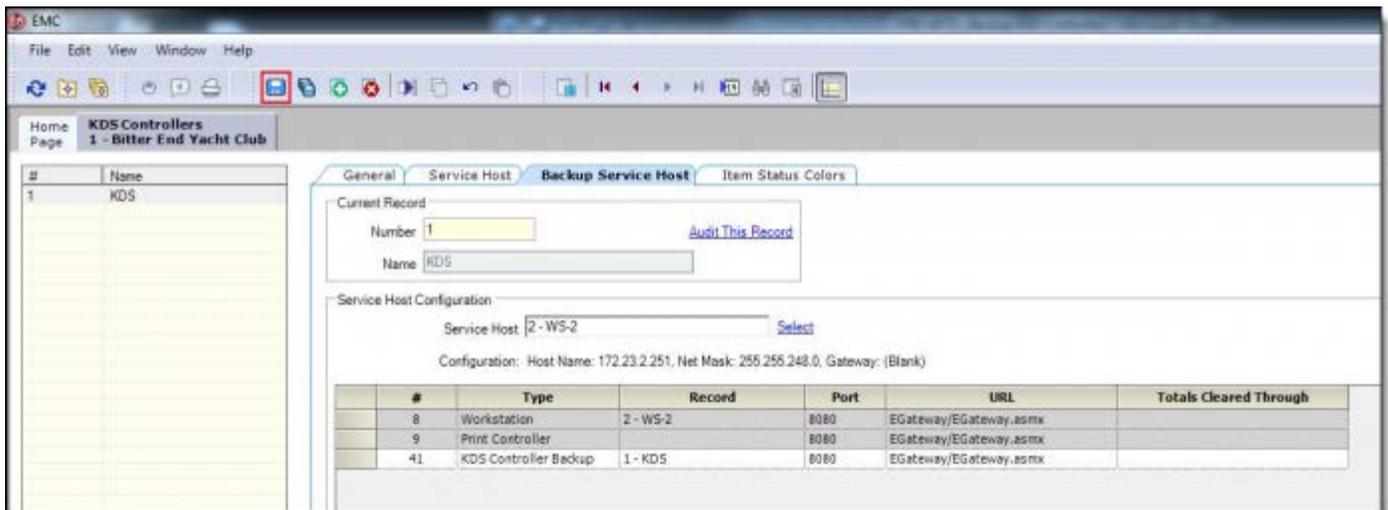
2. Select the new **Backup Service Host** tab then click the **Select** link to the right of the **Service Host** field in the Service Host Configuration section.

3.



Select a Service Host and click **OK**.

4.



Click **Save**.

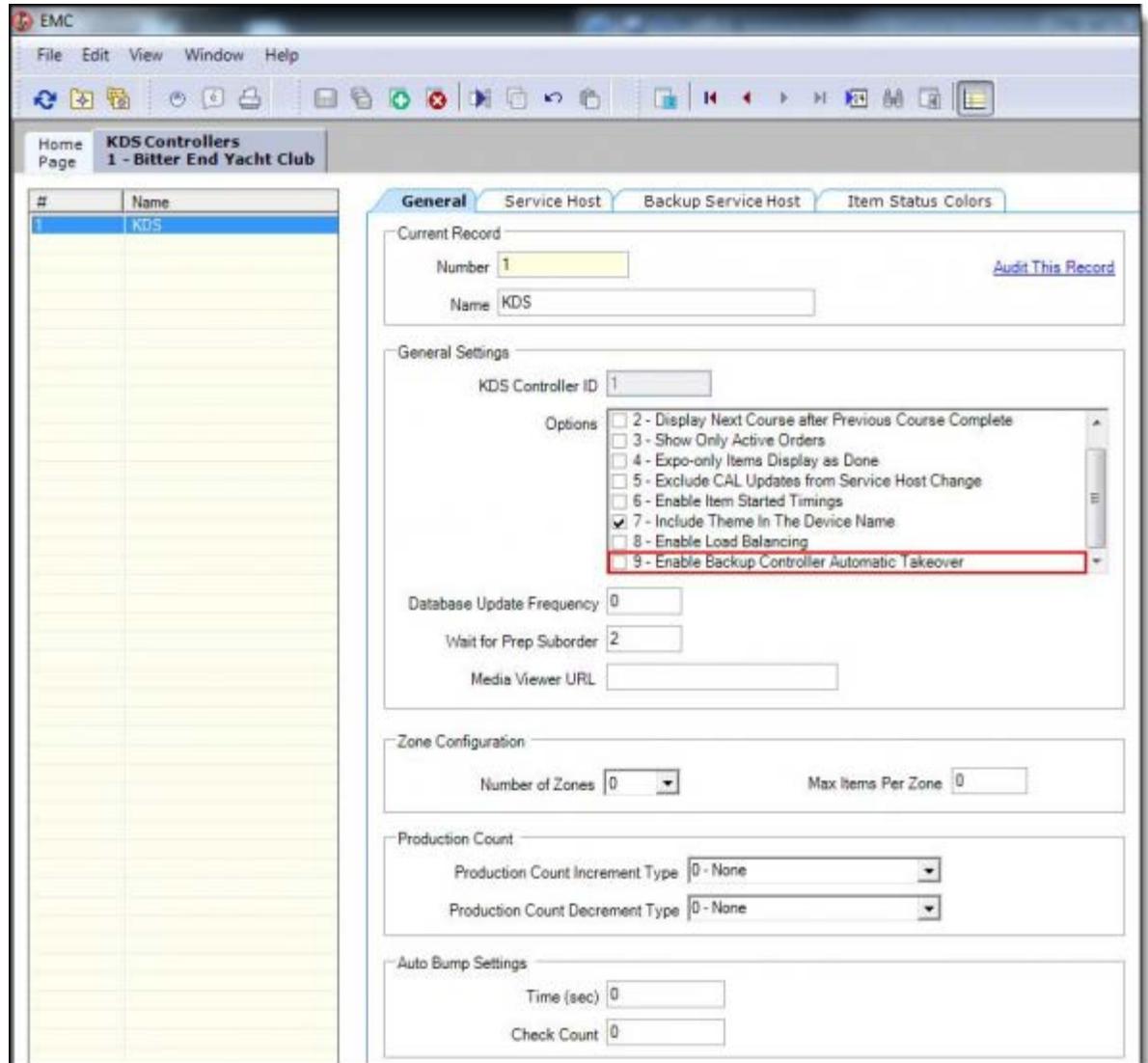


The EMC | Backup Service Host **cannot** be assigned for a KDS Controller if it is already a KDS Controller.

To enable the backup KDS Controller to take over as a KDS Controller automatically when the Primary KDS Controller is down

When KDS Controller option **[9- Enable Backup Controller Automatic Takeover]** is enabled, the programmed backup KDS Controller will take over as the KDS Controller automatically with no user intervention necessary.

- Navigate to the *EMC-> Property level-> Setup->*



Hardware/Interfaces-> KDS-> KDS Controllers-> General tab-> and enable option **[9- Enable Backup Controller Automatic Takeover]**.

The CSH text for option **[9- Enable Backup Controller Automatic Takeover]** reads as follows:

If there is Backup Service Host configured for this KDS Controller, by default the backup KDS Controller can only be activated manually. Enable this option bit to allow the backup KDS Controller to takeover automatically when the primary controller is down. [The Activate Backup KDS function must be used to take over manually].

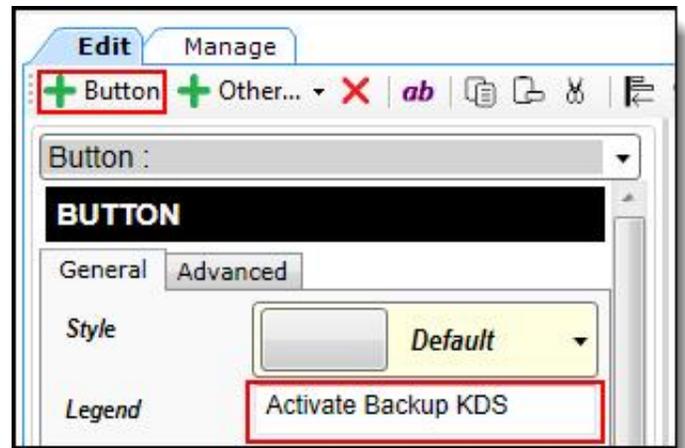
To activate the Backup KDS or restore the Primary KDS via the Workstation

There are two new functional buttons that must be created to do the following:

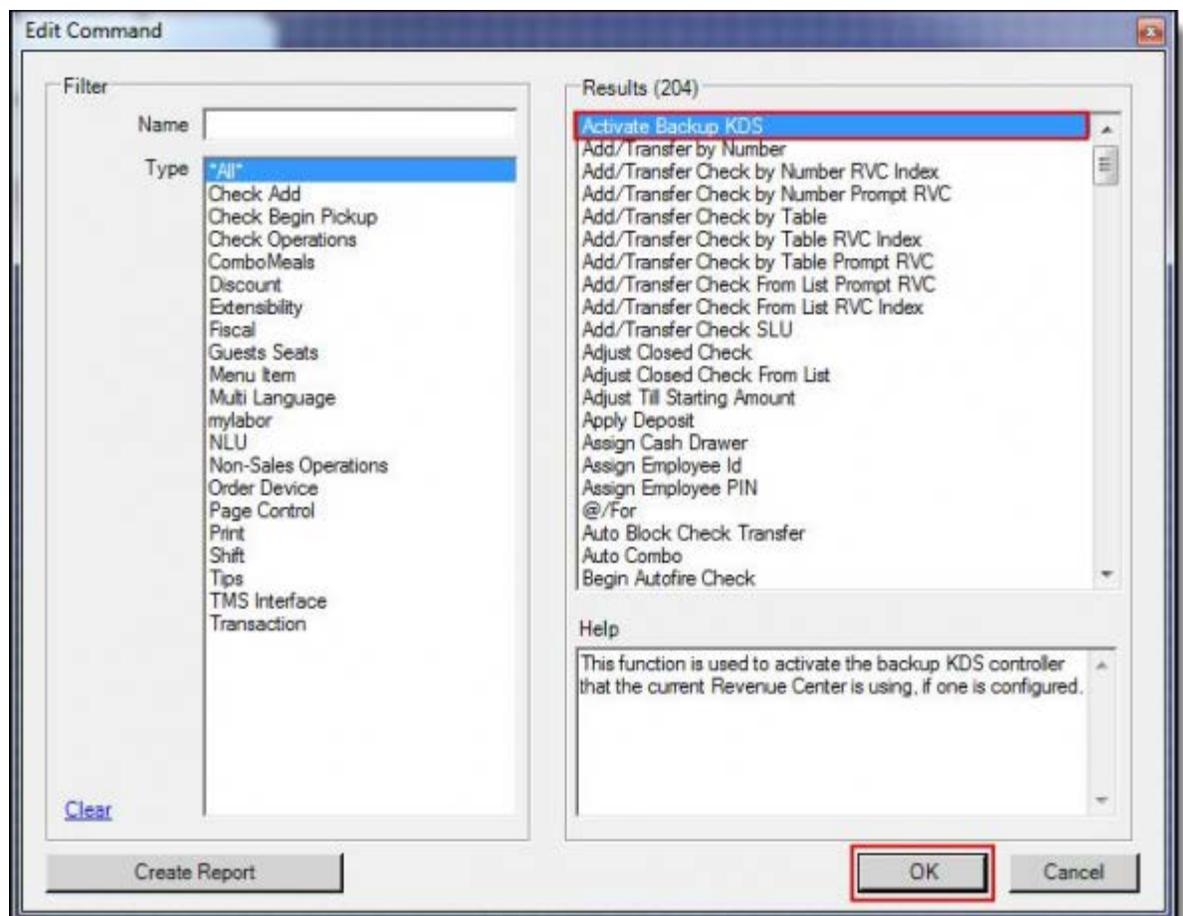
- Activate Backup KDS
- Restore Primary KDS

To create the Activate Backup KDS button

1. Navigate to the EMC-> <Enterprise / Property / Revenue Center level >-> Configuration-> User Interface-> Content-> Page Design-> **Edit tab**.
2. Click the **Add Button** key and enter “Activate Backup KDS” in the **Legend** field.

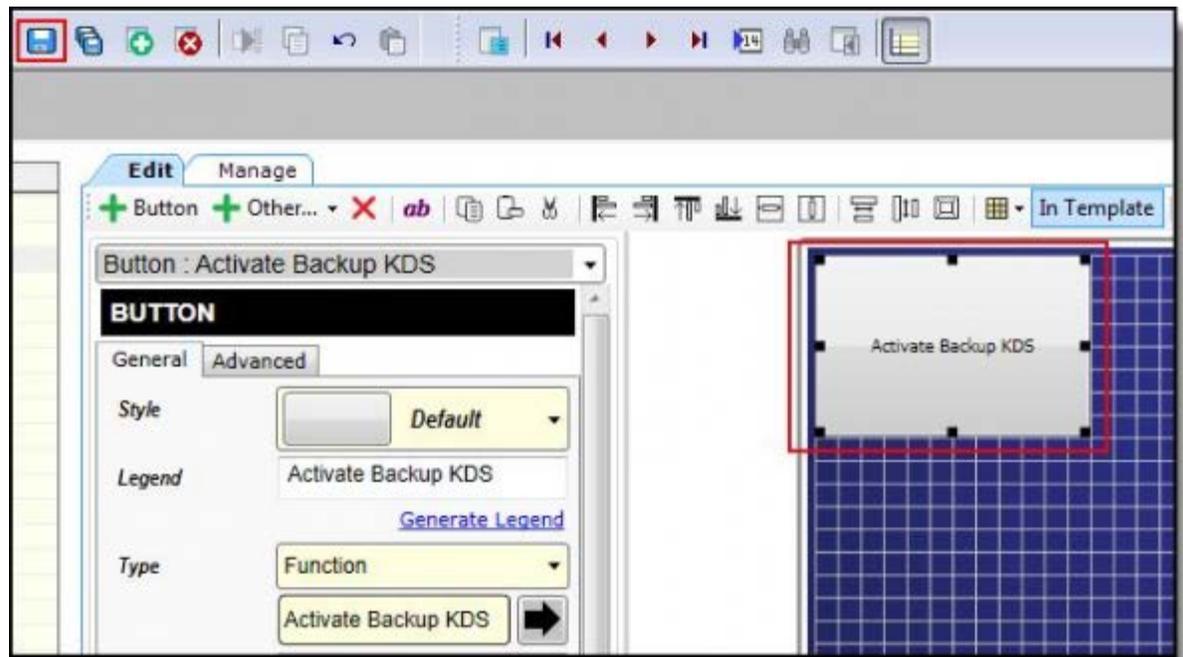


3. Click the **Function Arrow** key, select **Activate Backup KDS** from the list of functions and click **OK**.



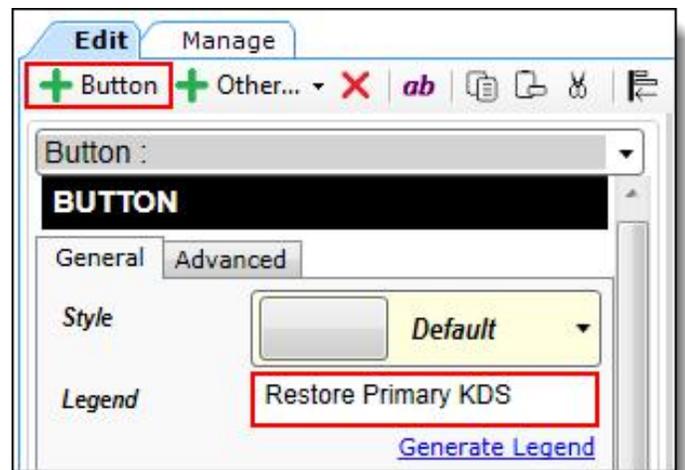
4. The **Activate Backup KDS** button is created.

Click **Save**.

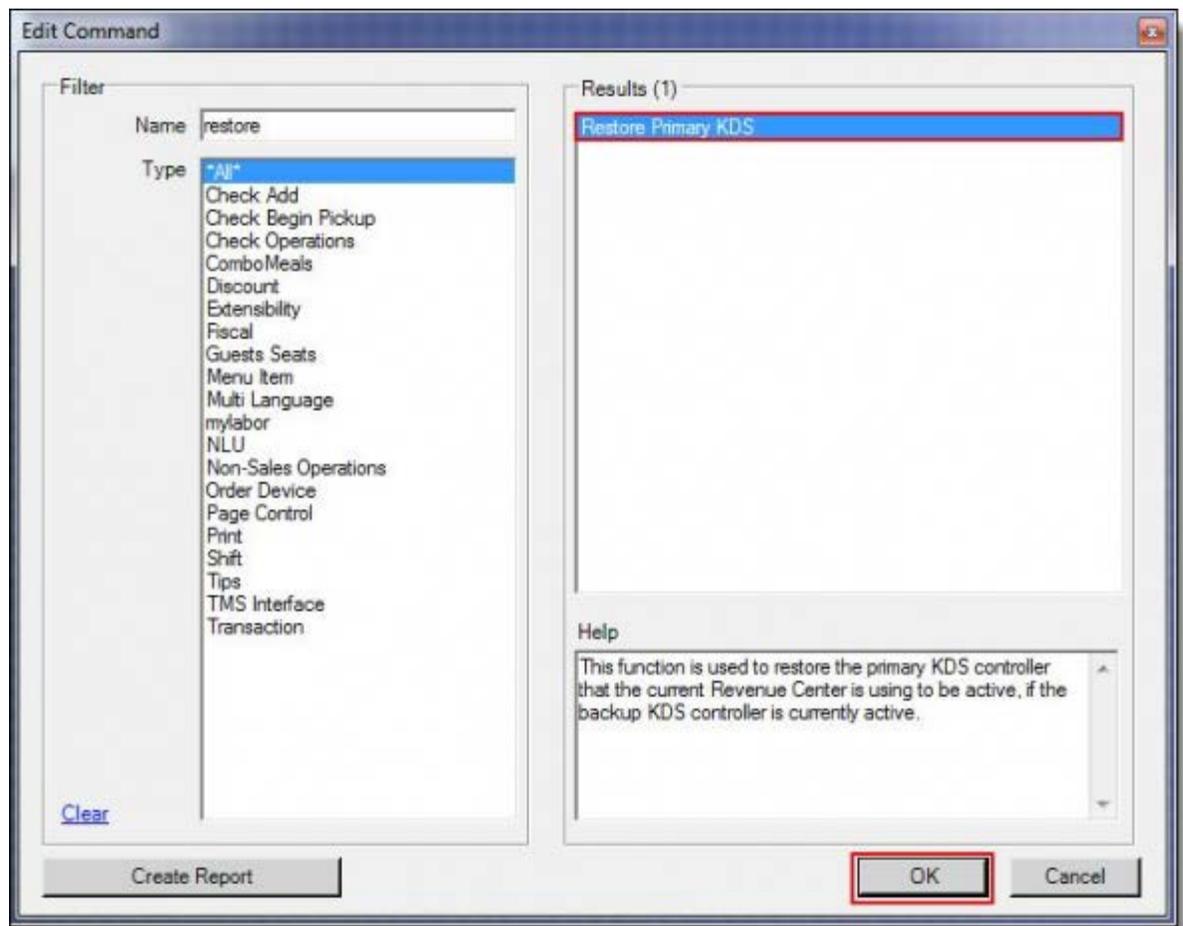


To create the **Restore Primary KDS** button

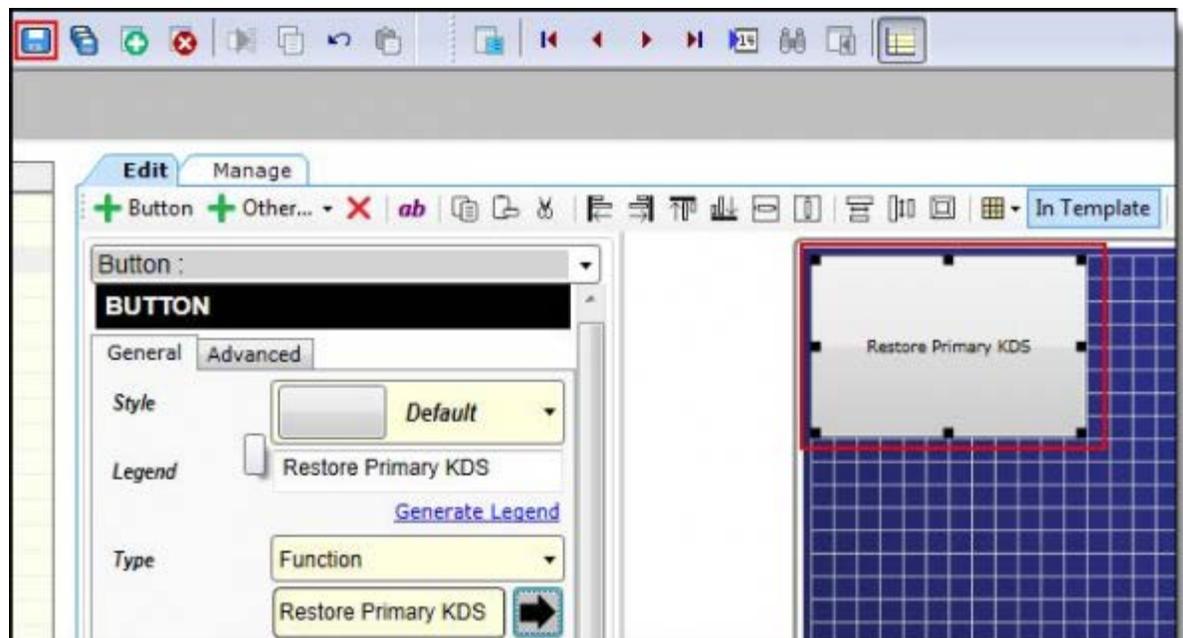
1. Navigate to the *EMC-> <Enterprise / Property / Revenue Center level >-> Configuration-> User Interface-> Content-> Page Design-> **Edit tab**.*
2. Click the **Add** Button key and enter "Restore Primary KDS" in the **Legend** field.



3. Click the **Function Arrow** key, select **Restore Primary KDS** from the list of functions and click **OK**.



4. The **Restore Primary KDS** button is created. Click **Save**.



See also

- Symphony 2.6

Banquet Guest Check Printing

This article discusses the usage and configuration of the Banquet Guest Check Printing feature.

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 - 1.3.2 EMC Configuration
 - 1.3.3 Ops Steps
- 2 See also



This feature or functionality was introduced in **Simphony v2.6**.



This article discusses general MICROS knowledge and/or **terminology**.



This article relates to programming of an **EMC module**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.

Overview

The Banquet Guest Check is used to present a specially formatted Guest Check to the guest. Even though it can be used anywhere, the Banquet Guest Check is intended for use in a Banquet environment. In this environment, there are

additional components of information that are reflected in the Guest Check (i.e., event name, address and contact information, name of the function room the event was held, name of the maitre'd and catering sales manager, serving period, etc.).

One format of the Banquet Guest Check is available, utilizing an 8.5 x 11 page output and prints on a custom page printer.

Banquet Check		Check # 1248	
Organization : MICROS		Date : 02/13/2014	
Name : Roger Freeman		Time : 20:00 PM	
Address : 7031		Acct : 12445690076	
Colombia Gateway Drive		Meal Period : DINNER	
City : Colombia		State/Zip : Maryland/21046	
Event : Birthday Bash		Function Room : Ocean View Room	
FOOD		Advance Payment	3000.00
S_Horseradish		CASH	2600.00
Roast Beef and Cheddar	150 5.00 750.00	Subtotal Settlement	5,600.00
- Cheddar	150 2.00 300.00		
- Tomatoes	150 1.00 150.00		
LEMONADE	150 3.00 450.00		
JUICE	33 3.00 99.00		
RED BULL	59 3.00 177.00		
Subtotal FOOD	1,926.00		
LIQUOR			
BACARDI CKTL	50 8.00 400.00		
BLUE HAWAII	59 8.00 472.00		
JIM BEAM	144 8.00 1152.00		
JACK DANIELS	15 8.00 120.00		
JACOBS WHITE	15 8.00 120.00		
BACARDI APPLE	155 8.00 1240.00		
Subtotal LIQUOR	3,504.00		
Service Charge			
10.00 ADDED GRAT %	528.00		
Subtotal Service Charge	528.00		
Discount			
OPEN PERCENT DISCOUNT	-498.00		
Subtotal Discount	-498.00		
Settlement			
Sales Person : John Doe		Gross Total :	5430.00
Maitre d' : Robin Jackman		Tax :	88.56
Attendance : 150		Auto Service Ch :	0.00
Guarantee : Simon May		Service Ch :	528.00
Manager's Signature : 		Less Discount :	-498.00
		Net Total :	5548.56
		Less Payment :	5600.00
		Balance Due :	-51.44

EMC Configuration

Roles

Operators must be given the correct Role privileges to be allowed to configure Banquet Guest Check Printing functionality. The following Banquet Guest Check Printing options have been added to the Roles module in the EMC. The updated Context Sensitive Help (CSH) text reads as follows:

199 - Begin Check By Prompt

Select this option to allow Employees associated with this Role to begin check by prompt. This option bit is a part of Banquet Check Printing Process.

200 - Edit Check By Prompt

Select this option to allow Employees associated with this Role to edit check by prompt. This option bit is a part of Banquet Check Printing Process.

To configure the role option to begin Banquet Check By Prompt

Prerequisite: The operator has already configured a **Begin Check By Prompt** button.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> Guest Checks-> Add/Transfer/Pickup Options*
2. Enable [**199- Begin Check By Prompt**]
3. Sign onto an Ops client.
4. Click on **Begin Check By Prompt**.

The CSH for [**199- Begin Check By Prompt**] reads as follows:

Select this option to allow Employees associated with this Role to begin check by prompt. This option bit is a part of Banquet Check Printing Process.

To configure the role option to edit Banquet Check By Prompt

Prerequisite: The operator has already configured a **Begin Check By Prompt** button.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> Guest Checks-> Check Editing Options*
2. Enable [**200- Edit Check By Prompt**]
3. Sign onto an Ops client
4. Open a Banquet Check from the Check List
5. Select a header and click **Edit Prompt**

The CSH for [**200- Edit Check By Prompt**] reads as follows:

Select this option to allow Employees associated with this Role to edit check by prompt. This option bit is a part of Banquet Check Printing Process.

To configure the prompt for authorization to create a Banquet Check

Prerequisite: The operator has already configured a **Begin Check By Prompt** button.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> Guest Checks-> Add/Transfer/Pickup Options*
2. Disable [199- Begin Check By Prompt]
3. Sign onto an Ops client.
4. Click on Begin Check By Prompt.
5. Enter the authorization code of a privileged Employee.

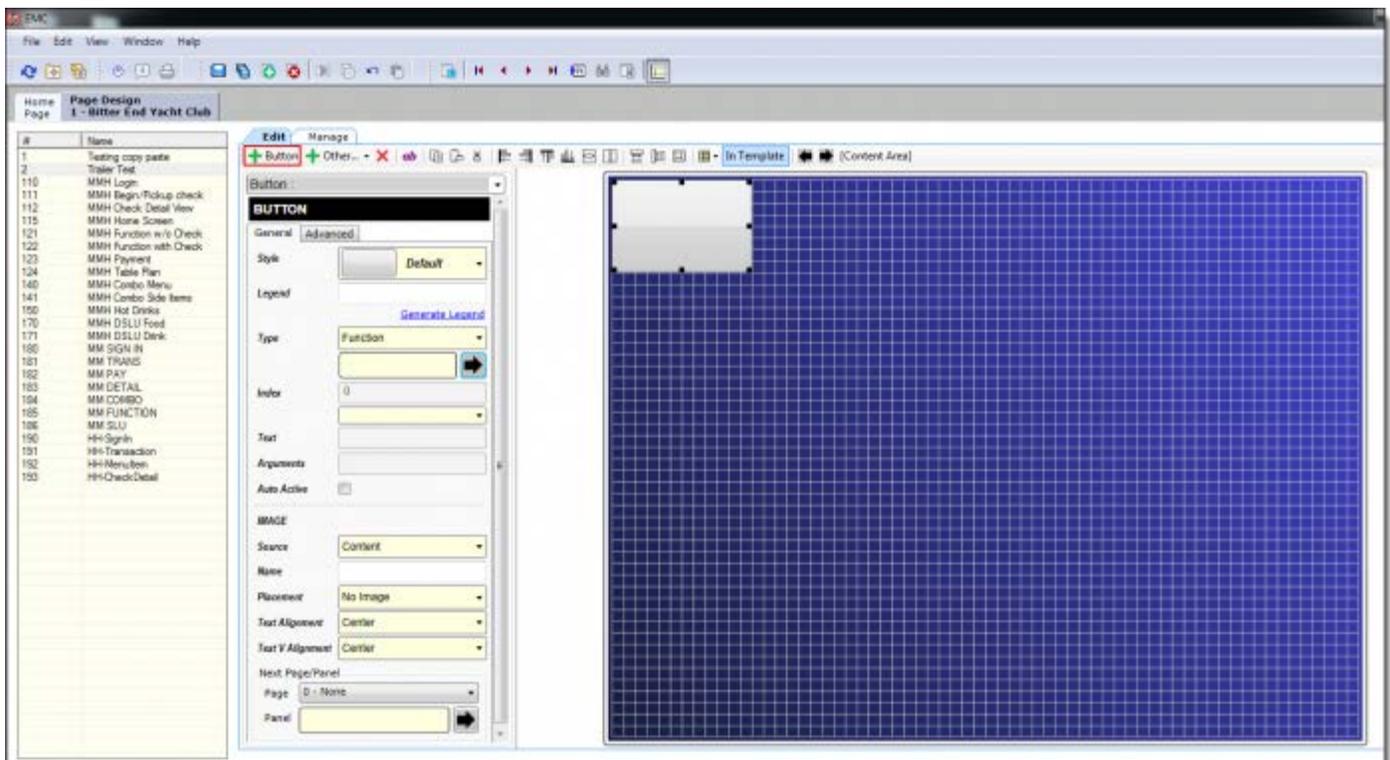
To configure the prompt for authorization to edit a Banquet Check:

Prerequisite: The operator has already configured a **Begin Check By Prompt** button.

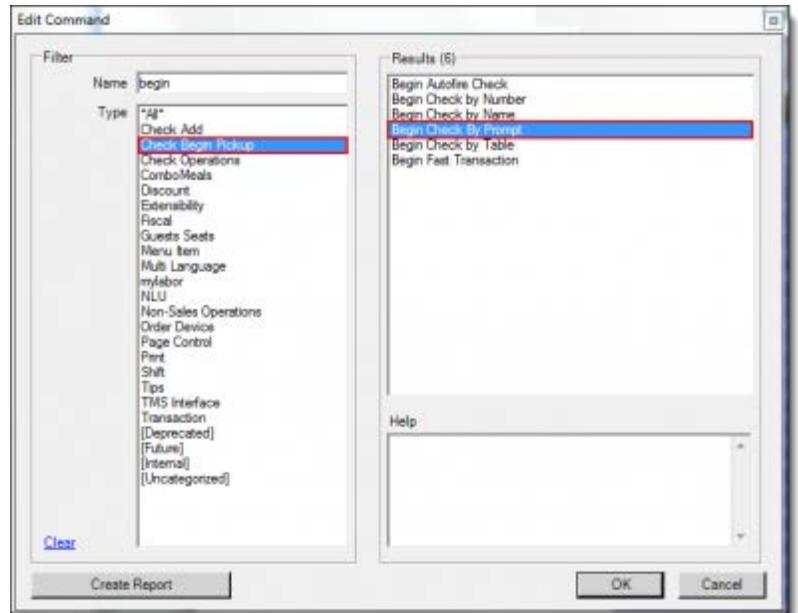
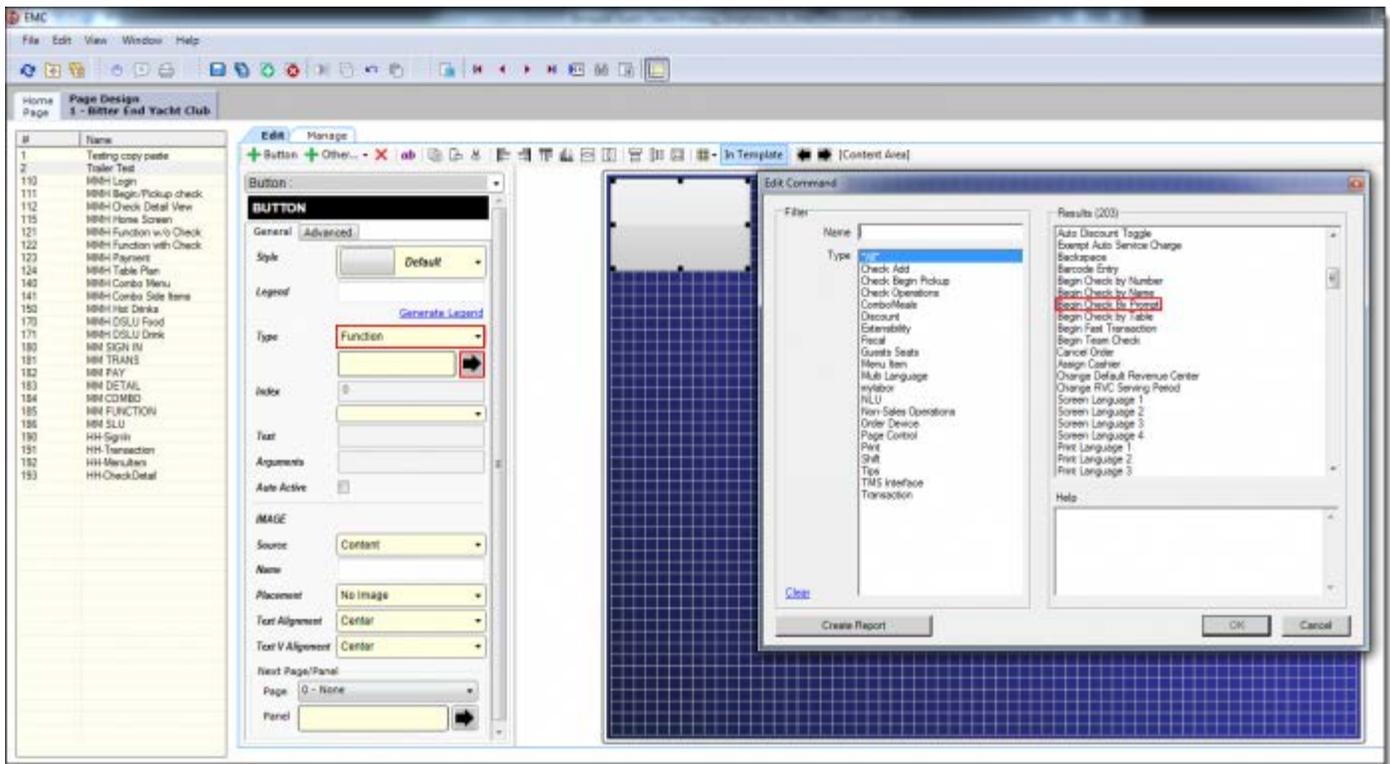
1. Navigate to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> Guest Checks-> Check Editing Options.*
2. Disable [200- Edit Check By Prompt].
3. Sign onto an Ops client.
4. Open a Banquet Check from the Check List.
5. Select a header and click **Edit Prompt.**
6. Enter the authorization code of a privileged Employee.

To configure Begin Banquet Check

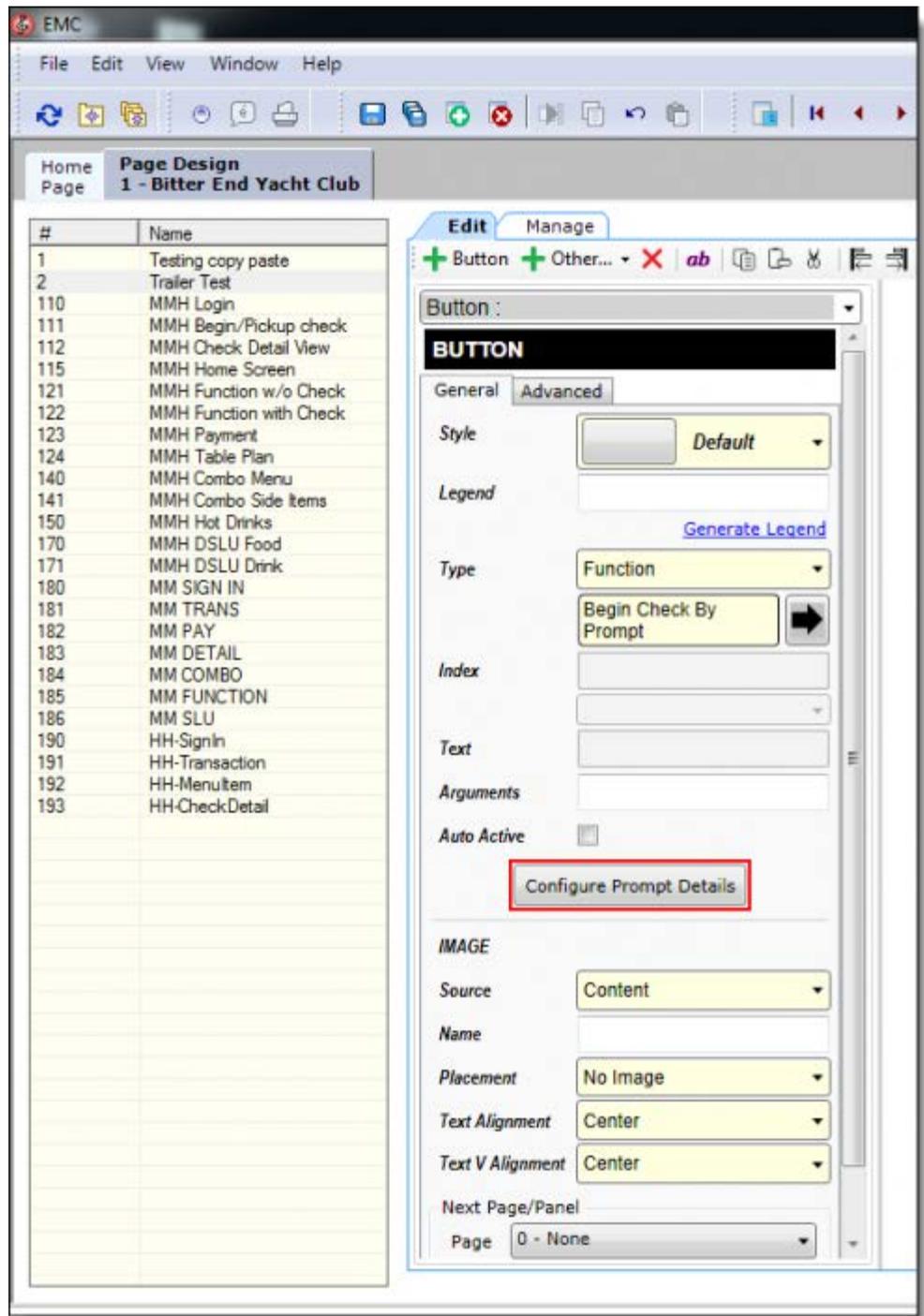
1. Navigate to the *EMC-> <Enterprise / Property / Revenue Center>-> User Interface-> Content-> Page Design.*
2. Add a new button.



3. Select **Function** as type and select **Begin Check By Prompt**

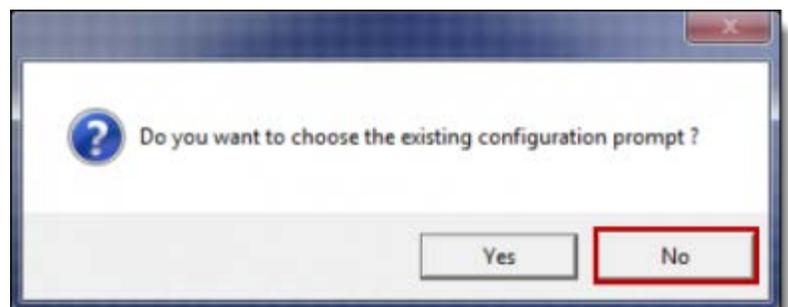


4. Click Configure Prompt Details



Option 1 – Clicking the 'No' button

1. Click No when prompted with “Do you want to choose the existing configuration prompt?”



2. Select the prompt type as Configurable. Enter the Prompt Title, Prompt Text, Default Value, and Content Name. Click **Add** and then **OK**.

The screenshot shows the 'Configure Prompt Content' dialog box. The 'Prompt Details' section contains the following fields: Prompt Type (Configurable), Dialog Type (Numeric), Prompt Title (Address Line 2), Prompt Text (Enter Address Line 2), and Default Value (North Lane). There is an 'Optional' checkbox and an 'Add' button. The 'Content Name' field at the bottom contains 'micros_banquet'. There is also a 'Delete' button and 'Ok'/'Cancel' buttons at the bottom right.

Option 2 – Clicking the 'Yes' button

1. A prompt screen asks to choose the exiting configuration prompt to set or select the prompt content.

The screenshot shows a confirmation dialog box with a question mark icon and the text 'Do you want to choose the exiting configuration prompt?'. There are two buttons: 'Yes' and 'No'. The 'Yes' button is highlighted with a red box.

- Selecting **Yes** displays a list of all the existing configuration file names in the content table.

The screenshot shows the 'Select Content Prompt' dialog box. It has a label 'Select the Content' and a dropdown menu containing 'rtret'. There are 'OK' and 'Cancel' buttons at the bottom.

- As mentioned previously, selecting **No** allows the user to set the prompts and save details in the Content Table. Specify the name of the content.

2. Configure the Prompt Type, Dialog Type, Prompt Title, Prompt Text, Default Value and provide a Content Name. Click **OK**.



Note: The Optional check box allows the prompt to bypass the next screen and allowing the user to click **OK**.

- There are a number of options when configuring the Prompt content. Prompt Types can be Configurable or NonConfigurable. Dialog Types include AlphaNumeric, Numeric, and List. Users must select from the following list of Configurable Prompt items that can be used for a Banquet Check:
 - name="lblOrganization" >**Organization**
 - name="lblAcct" >**Acct**
 - name="lblCustName" >**Name**
 - name="lblCustAddress1" >**Address Line 1**
 - name="lblCustAddress2" >**Address Line 2**
 - name="lblCustCity" >**City**
 - name="lblState" >**State**
 - name="lblZip" >**Zip**
 - name="lblDate" >**Date**
 - name="lblTime" >**Time**
 - name="lblEvent" >**Event**
 - name="lblSalesperson" >**Sales Person**
 - name="lblMaitred" >**Maitre D'**
 - name="lblGuarantee" >**Guarantee**

Configurable Prompt Type

The example below illustrates a “Configurable” Prompt Type and a “List” Dialog Type to provide a list of items – in this case, a selection of function rooms.

The screenshot shows the 'Configure Prompt Content' dialog box. The 'Prompt Details' section contains the following fields:

- Prompt Type: Configurable
- DialogType: Numeric
- Prompt Title: Address Line 2
- Prompt Text: Enter Address Line 2
- Optional
- Default Value: North Lane

At the bottom of the dialog, the 'Content Name' field is set to 'micros_banquet'. The 'Add' and 'Delete' buttons are visible on the right side of the dialog.

NonConfigurable Prompt Type

NonConfigurable prompts are not prompted to the user when beginning a Banquet Check. Irrespective of the Dialog Type (i.e., Alphanumeric, Numeric, or List), users will not be prompted to enter data.

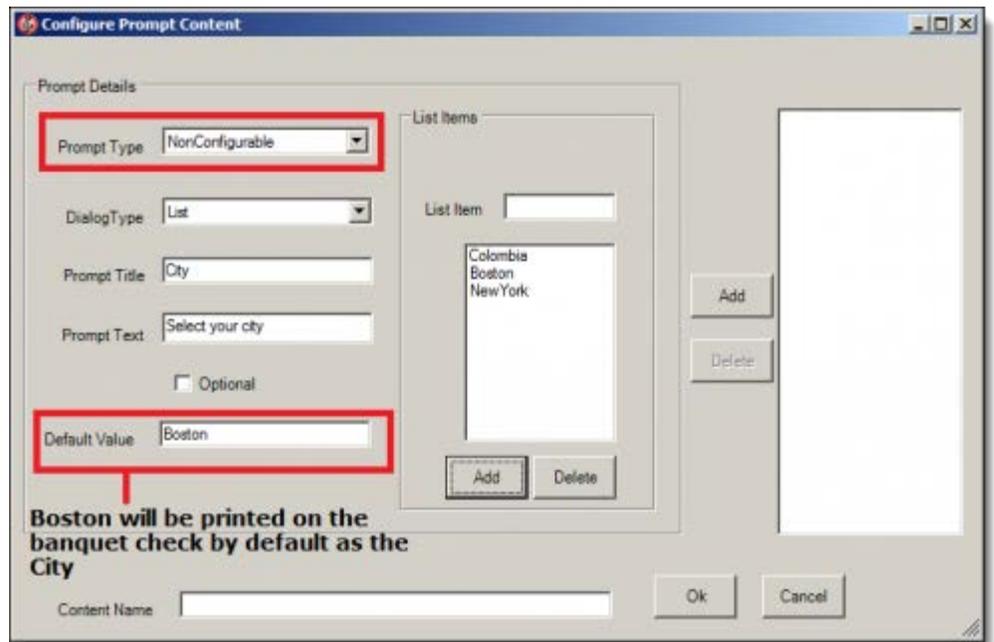
The screenshot shows the 'Configure Prompt Content' dialog box. The 'Prompt Details' section contains the following fields:

- Prompt Type: NonConfigurable
- DialogType: AlphaNumeric
- Prompt Title: Sales Person Name
- Prompt Text: Enter Sales Person
- Optional
- Default Value: John Peterson

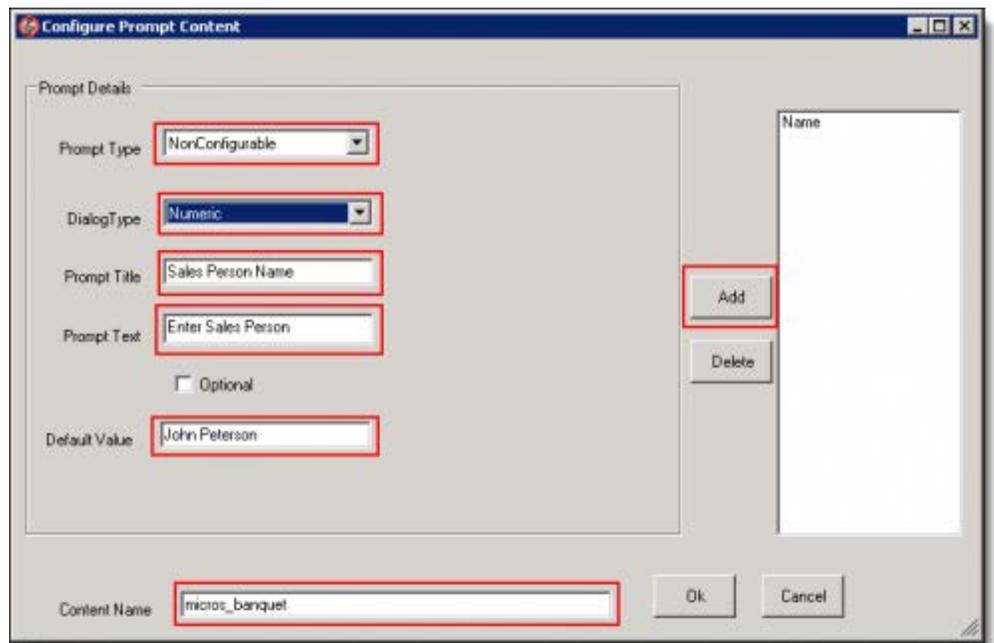
At the bottom of the dialog, the 'Content Name' field is set to 'micros_banquet'. The 'Add' and 'Delete' buttons are visible on the right side of the dialog.

When configuring a NonConfigurable prompt and enter a Default Value, that value will get printed in the Banquet Check by default, without it getting

prompted to the user.



When configuring a NonConfigurable prompt and the user does not provide a default value, nothing will be printed on the banquet check, leaving that entry blank.



Users will configure NonConfigurable prompts when certain data will not change and remain static in a Banquet Check. For example, if the organization holding the banquet is always the same, then it can be defined as a NonConfigurable prompt.

1. The details and content name added or selected is added as arguments in the button properties panel.

Button : Begin Check by Prompt

BUTTON

General | Advanced

Style: [Dropdown]

Legend: Begin Check by Prompt
[Generate Legend]

Type: Function
Begin Check By Prompt [Arrow]

Index: [Input]

Text: [Input]

Arguments: PromptContent

Auto Active:

[Configure Prompt Details]

IMAGE

Source: Content

Name: [Input]

Placement: NoImage

Text Alignment: Center

Text V Alignment: Center

Next Page/Panel

Page: 0 - None

Panel: [Input] [Arrow]

2. The configuration data of prompts saves as an XML file in the Content Table.

The screenshot shows a web application interface with a table of content items and a detailed view of a specific prompt configuration.

#	Name
1	TableOccupiedImage
2	TableCourseImage1
3	BreakfastItem
4	TableCourseImage3
5	TableSelectImage
6	TableSeatedImage
7	
8	TableDirtyImage
9	TableCourseImage2
10	TableSysSuggestedImage
11	Paid
12	Background
13	Signin Screen Background
14	TableReservedImage
15	HostAreaImage
16	Hostcommand Background
17	test1
18	LoginScreenBackground

The detailed view shows the following configuration:

General

Current Record

DbID: 35

Name: test1

Content Type: 4 - String

File Name Origin: [Input]

Content

```

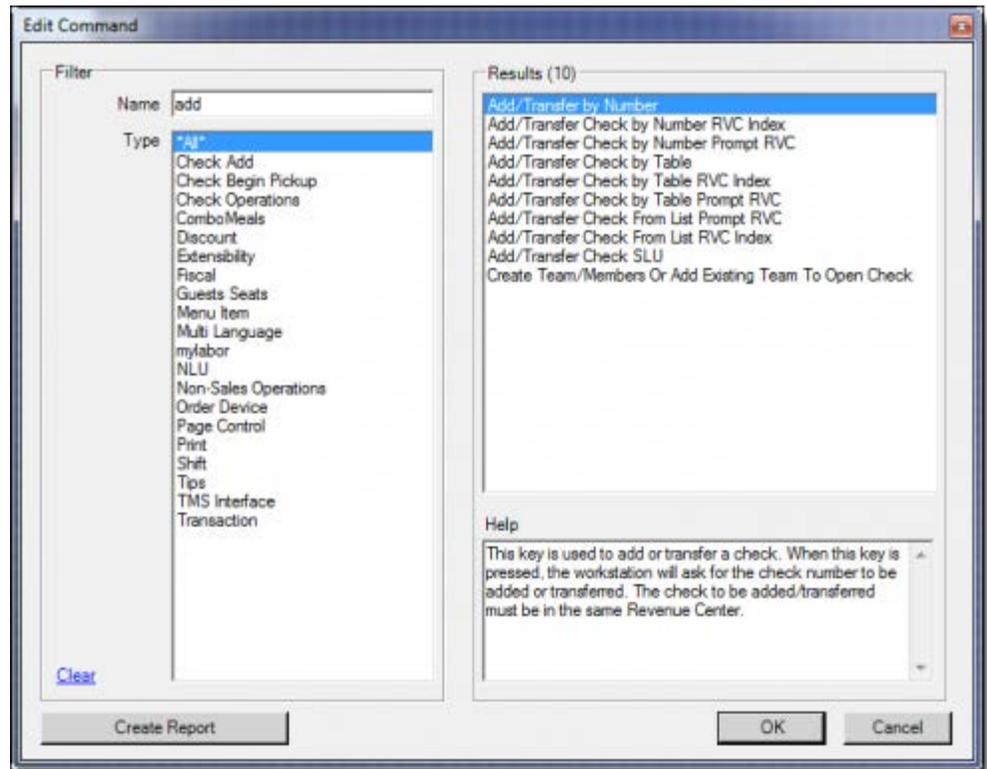
1 <?xml version="1.0" encoding="utf-16"?>
2 <ArrayOfConfigurablePrompt xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd="http://www.w3.org/2001/XMLSchema">
3 <ConfigurablePrompt>
4 <title>Organization</title>
5 <promptText>Enter Organization</promptText>
6 <dialogType>AlphaNumeric</dialogType>
7 <returnValue>micros mantott</returnValue>
8 <isTrailerContent>false</isTrailerContent>
9 <isOptional>false</isOptional>
10 </ConfigurablePrompt>
11 </ArrayOfConfigurablePrompt>
12 <title>Guest Name</title>
13 <promptText>Enter Guest Name</promptText>
14 <dialogType>AlphaNumeric</dialogType>
15 <returnValue>HostArea</returnValue>

```

To configure a Banquet Check Add/Transfer by Number

The following steps illustrate how to transfer one banquet check to another.

1. Navigate to the *EMC-> Revenue Center level-> Configuration-> User Interface-> Content-> Page Design*.
2. Add a Button, select the Function as “Type” and then select **Add/Transfer by Number**.



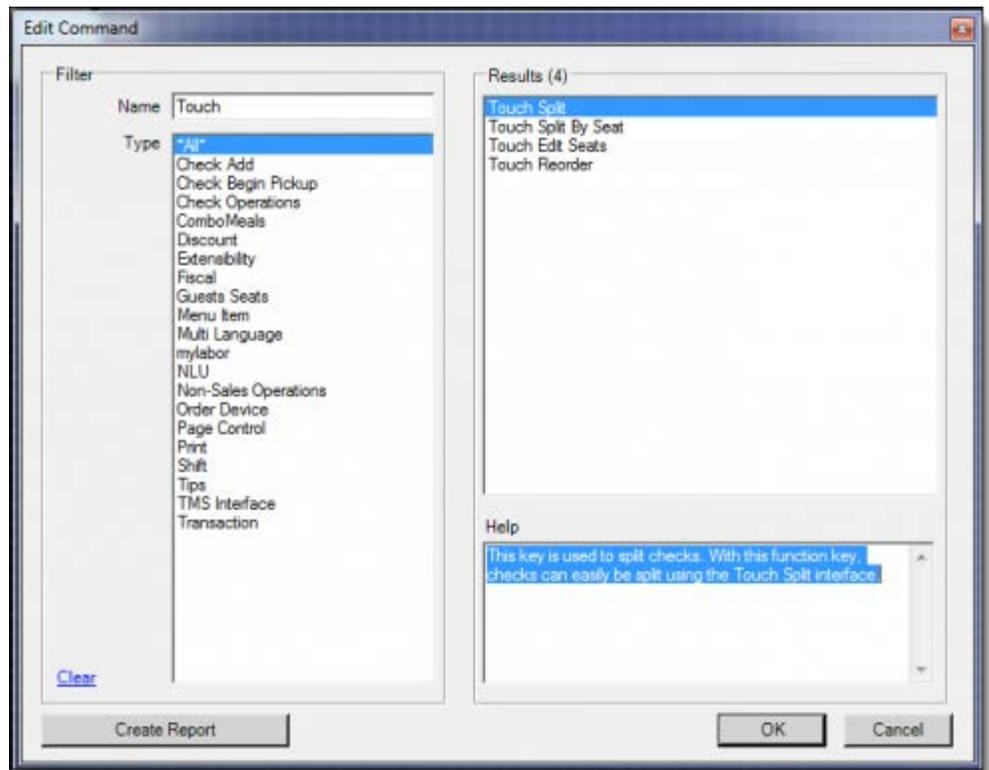
3. Sign onto an Ops client.
4. Begin a Banquet Check and ring up menu items. Note the check number and service total.
5. Begin the second Banquet Check and ring menu items. Note the check number and service total.
6. Pickup the first Banquet Check from the Ops Pick Up check list.
7. Click the Add/Transfer by Number button.
8. Enter the second Banquet Check number mentioned in step 5. The first check’s prompt data overwrites the second check’s prompt data when the checks are merged.
9. Select **OK** in the “Add Check” screen. The second Banquet Check will be transferred to the first one.

To configure a Banquet Check Split

The following steps illustrate how to split a Banquet Check.

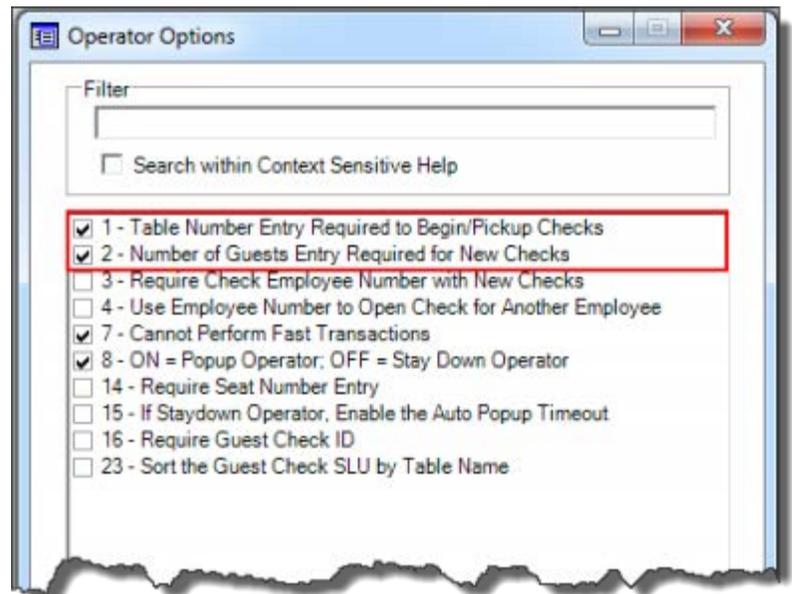
1. Navigate to the *EMC-> Revenue Center level-> Configuration-> User Interface-> Content-> Page Design*.
2. Add a Button, select the Function as “Type” and then select **Touch Split**.

3. Sign onto an Ops client.
4. Begin a Banquet Check and Service Total it after ringing some menu items.
5. Open the Banquet Check from the check list and select **Touch Split**.
6. Add a check and move some menu items from one check to another.
7. Click **Save**.
8. Click **Yes** on the “Exit and save changes?” screen.
9. Click **Yes** again on the “Print split checks?” screen. The Banquet Check is split and the individual checks can be viewed in the open checks list. The first check’s prompt data is copied to the second check when the checks are split.



To configure RVC table names as room names

1. Navigate to the *EMC-> Property level-> Configuration-> Personnel-> Employee Classes-> Operator Options* to open the Operator Option screen and enable option [1- Table Number Entry Required to Begin/Pickup Checks] and option [2- Number of Guest Entry Required for New Checks].



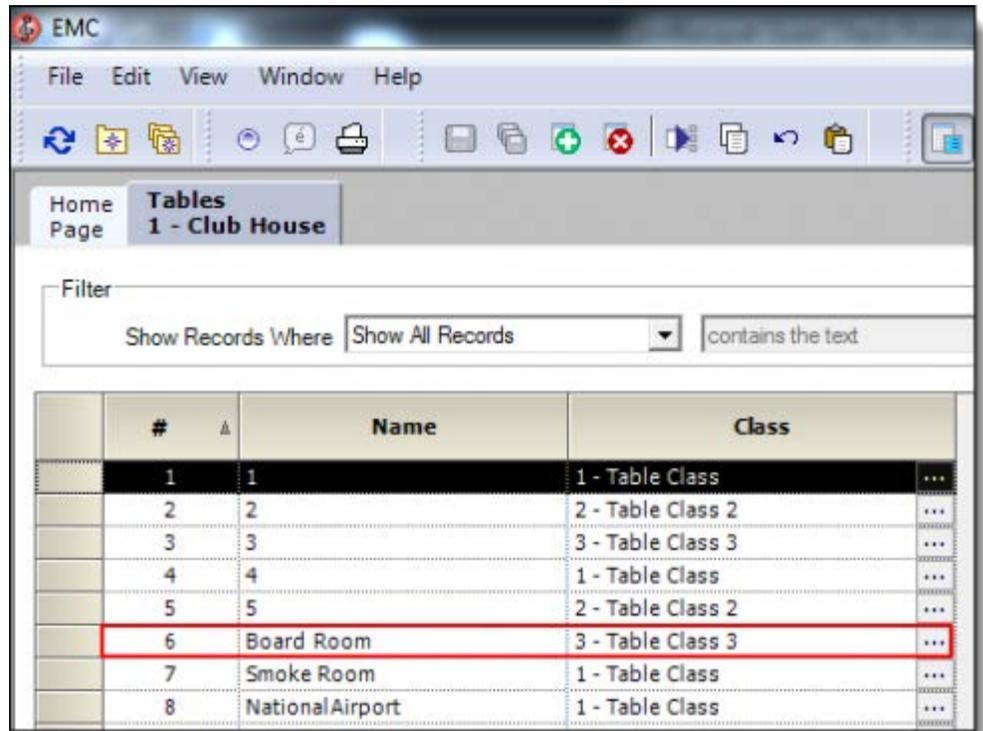
The CSH for [1- Table Number Entry Required to Begin/Pickup Checks] reads as follows:

Select this option to require an operator to enter a table number when beginning a guest check.

The CSH for [2- Number of Guest Entry Required for New Checks] reads as follows:

Select this option to require an operator to enter the number of guests when beginning a guest check. The setting of this option is overridden if “Use Number of Seats for Guest Count” is enabled in RVC Parameters.

2. Navigate to the *EMC-> Revenue Center level-> Setup-> RVC Configuration-> Tables* and add a record to the RVC tables (Table View).
3. Click on an available Record row and enter a room name (i.e., Board Room).



#	Name	Class
1	1	1 - Table Class
2	2	2 - Table Class 2
3	3	3 - Table Class 3
4	4	1 - Table Class
5	5	2 - Table Class 2
6	Board Room	3 - Table Class 3
7	Smoke Room	1 - Table Class
8	National Airport	1 - Table Class

4. Click **Save** on the menu toolbar.
5. The room name will be accepted and saved in the EMC.
6. Click **Save** on the menu toolbar.
7. The room name will be accepted and saved in the EMC.

To configure a custom page printer

1. A Printer driver must be installed on the workstation.
2. Enter the hostname of the printer.
3. Navigate to the *EMC-> Property level-> Hardware/Interfaces-> Clients and Printing-> Printers*.
4. Configure a network printer to use the new printer type, “Custom Page Printer.”
5. Select **Custom Page Printer** from the Type pull down menu.

Devices (3)



Elo
TouchSystems
2216
AccuTouch@ U...



MART



USB Keyboard

Printers and Faxes (5)



CP-Aragon on
csv-printsvr



CP-Casper on
csv-printsvr



CP-Gryphon on
csv-printsvr



Fax



Microsoft XPS
Document Writer

Name

Print Controller and Printer Type

Workstation

Printer Type

Printer Options

Multi-lingual-card is installed

Thermal printer

Quebec SRM Device

Print in Low Resolution

Printer Configuration

Address

Port

First Page Margins

Top

Bottom

Left

Other Page Margins

Top

Bottom

Left

#	Name	Workstation	Type
1	ws2Printer	2 - WS-2	IDN Roll Printer
2	epson bt printer	13 - FuelDock	Epson Bluetooth Printer
3	HP45L_1	2 - WS-2	Custom Page Printer
4	WS3IDN	4 - WS-3	IDN Roll Printer
5	ClubHouseBarPrt	5 - WS-4	IDN Roll Printer
6	ClubHousePrt	6 - mTablet1	IDN Roll Printer
7	PatioPrt	7 - Patio	IDN Roll Printer
8	PubBar1Prt	8 - R_CE	IDN Roll Printer
9	PubBar2Prt	9 - R_CE	IDN Roll Printer
10	Banq Printer	17 - Banq Printer	Citizen CMP-10 Roll Printer
11	PubBarHostPrt	11 - WS-2	IDN Roll Printer
12	WaterSportsPrt	12 - WaterSports	IDN Roll Printer
13	FuelDockPrt	13 - FuelDock	IDN Roll Printer
14	PoolPrt	14 - Pool111	IDN Roll Printer
15	Chinese Printer (Win32)	15 - Pool111	Epson RS232 Roll Printer
16	ClubHouse Printer	16 - ClubHouse	Local Disk File
20	PubKitchenPrt	10 - DT430	Ethernet Roll Printer
21	ClubHouseKitchenPrt	0 - None	Ethernet Roll Printer
30	Chinese Printer	2 - WS-2	Epson RS232 Roll Printer

-
- Citizen CMP-10 Roll Printer
 - Citizen CMP-10 Roll Printer
 - Custom Cognitive Ethernet Printer
 - Custom Epson Ethernet Printer
 - Custom Page Printer
 - Epson Bluetooth Printer
 - Epson RS232 Roll Printer
 - Epson TM-200 RS232 Roll Printer
 - Epson TM-P60 Roll Printer
 - Epson TM-U220 RS232 Roll Printer
 - Epson TM-U295 RS232 Slip Printer
 - Ethernet Roll Printer
 - IDN Roll Printer
 - Local Disk File
 - OPOS Printer

6. Enter the network printer name in the **Name** field.

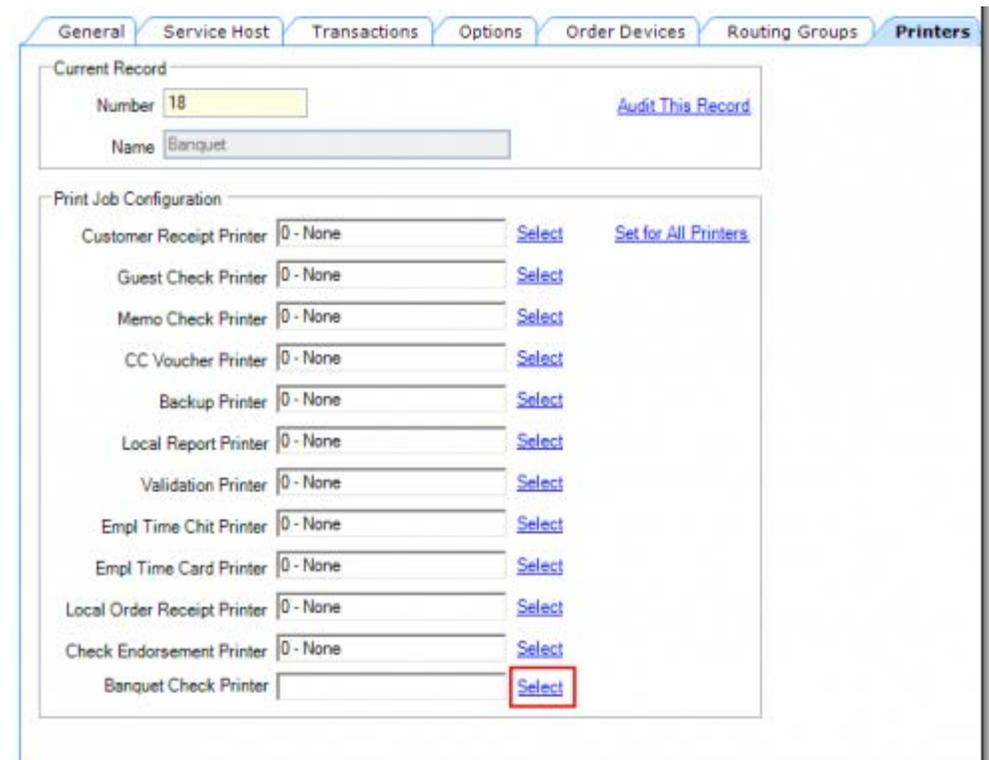
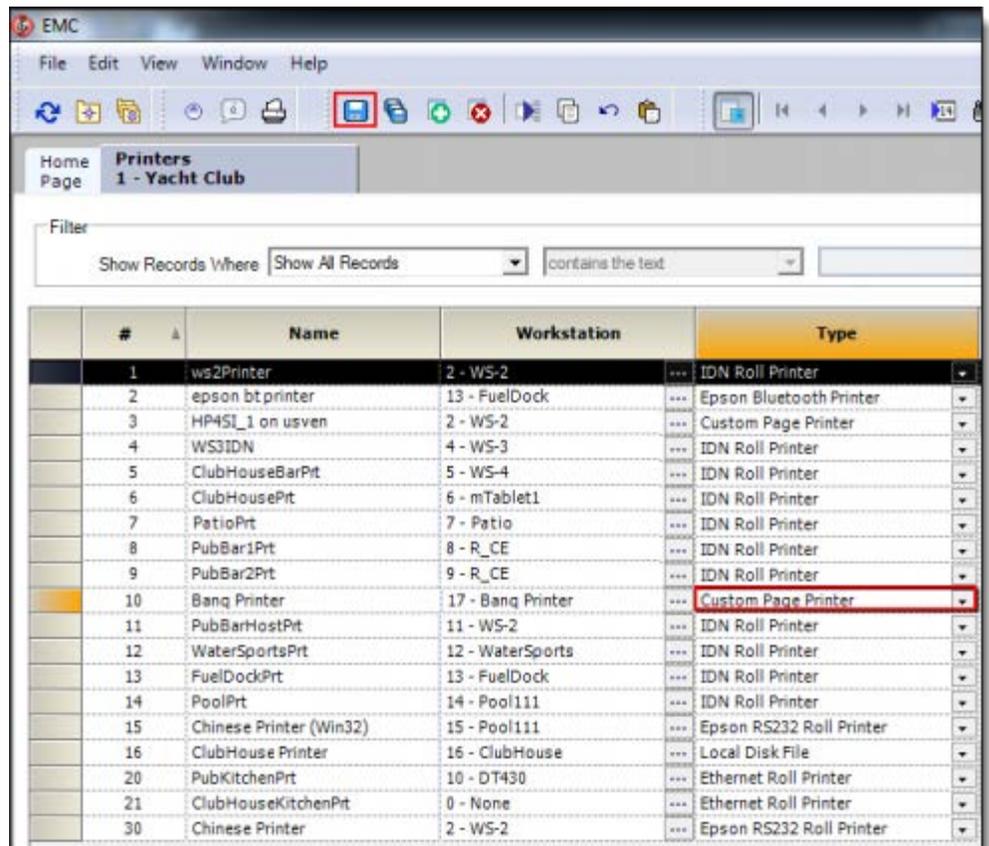


Note: This name has to be the physical printer name of the printer as seen on the network and the printer host's IP address in the **Address** field.

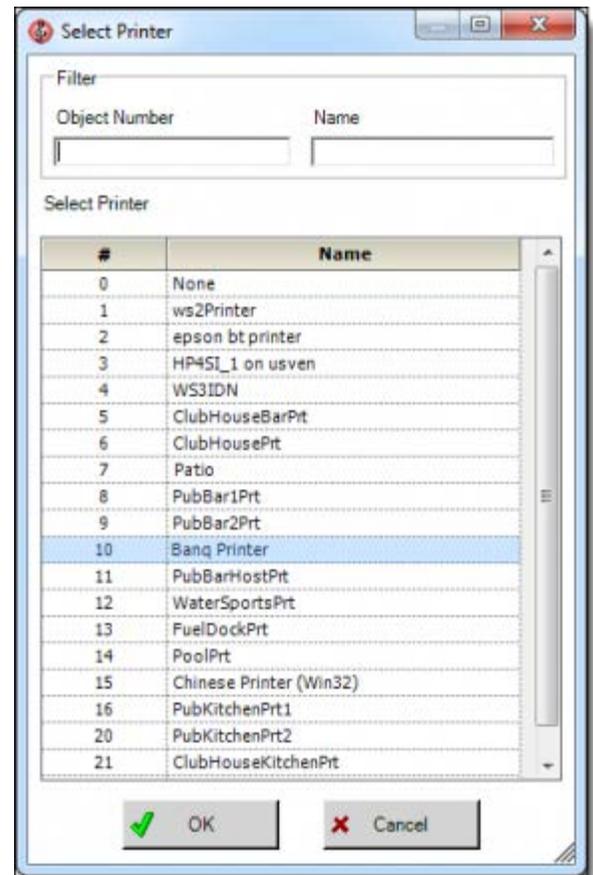
7. Click **Save** on the toolbar when finished.

8. Navigate to the *EMC-> Property level-> Setup-> Hardware/Interfaces-> Clients and Printing-> Workstations-> Printers tab.*

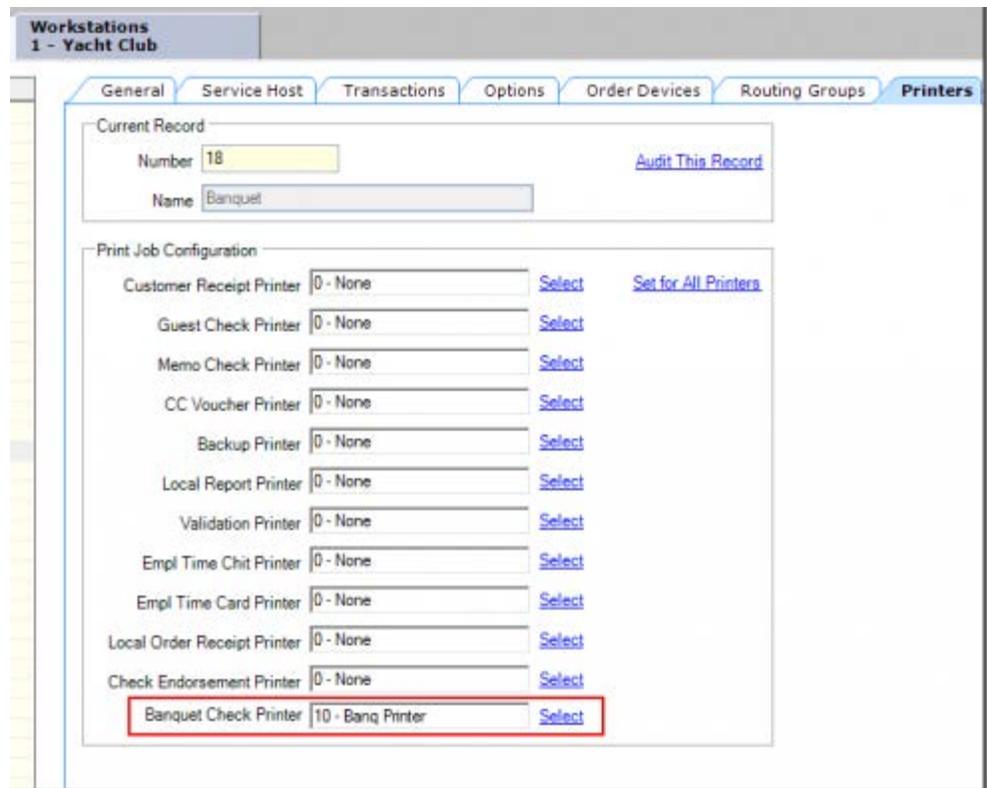
9. Click **Select** for the output printer in the **Banquet Check Printer** field.



10. Select the Custom Page Printer as the output printer in the **Banquet Check Printer** field and click **OK**.



11. Click **Save** on the toolbar.



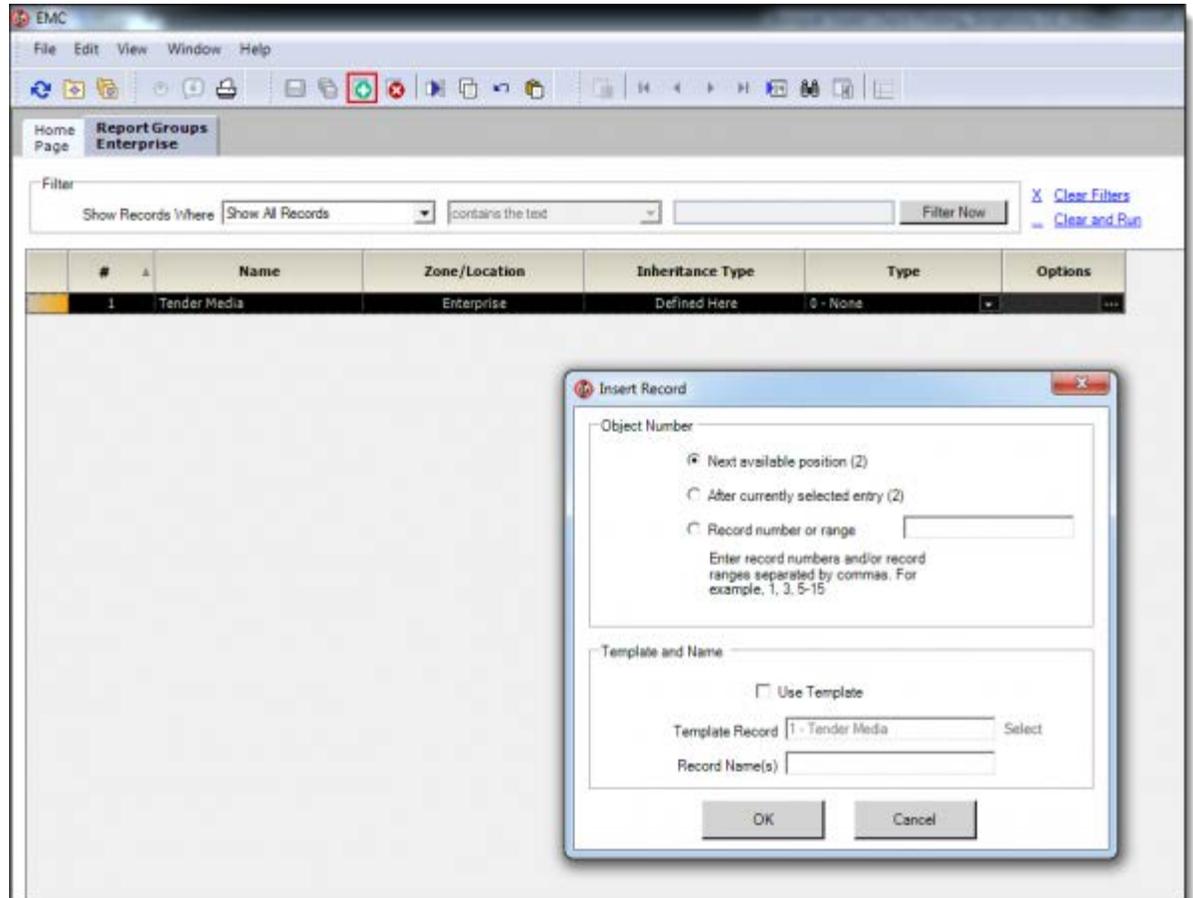
The CSH for **Banquet Check Printer** reads as follows:

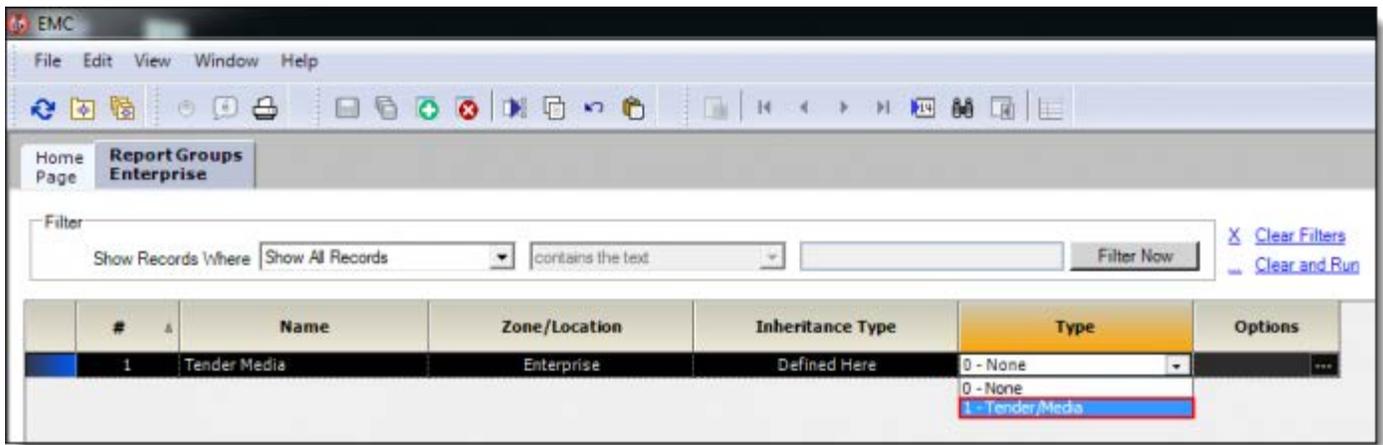
Select the printer to be used for printing Banquet Checks.

To configure a Tender Media Deposit

Users can post a Deposit Tender on a Banquet Check. If configured, the Deposit Tender prints in a special location on the Banquet Check.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Reporting and Data-> Report Groups Enterprise*.
2. Add a record to the table.

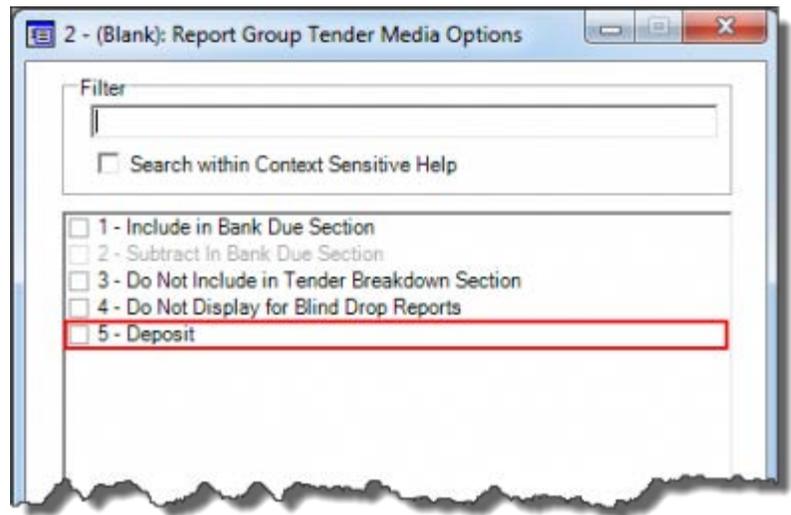




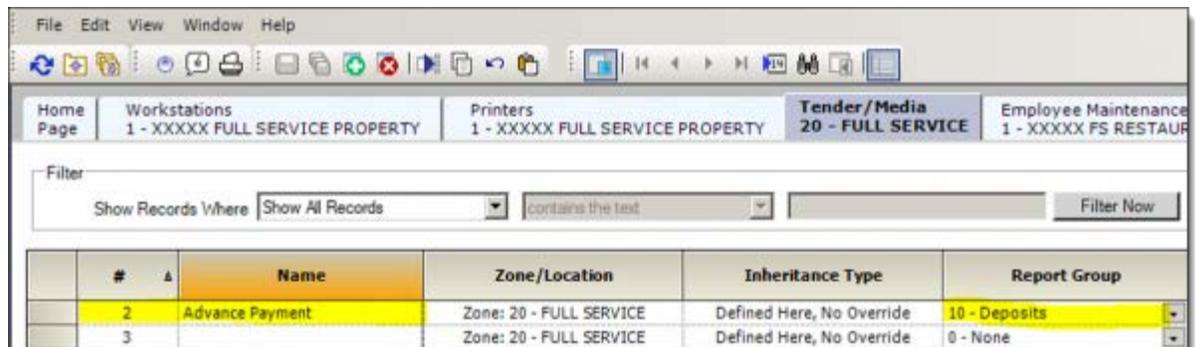
3. Select the type as **Tender/Media**
4. The Deposit Tender is linked to the Report Group with the option [5- Deposit]. Click the option bits (...) to open the Report Group Tender Media Options screen. Select option [5- Deposit] to enable the Deposit option.

The CSH for [5- Deposit] reads as follows:

This option will be used to prevent deposit type of tenders in this group from showing on reports.



5. Users can add an advance deposit against the Banquet Check by configuring a new tender.



To configure a Tender Media Printing

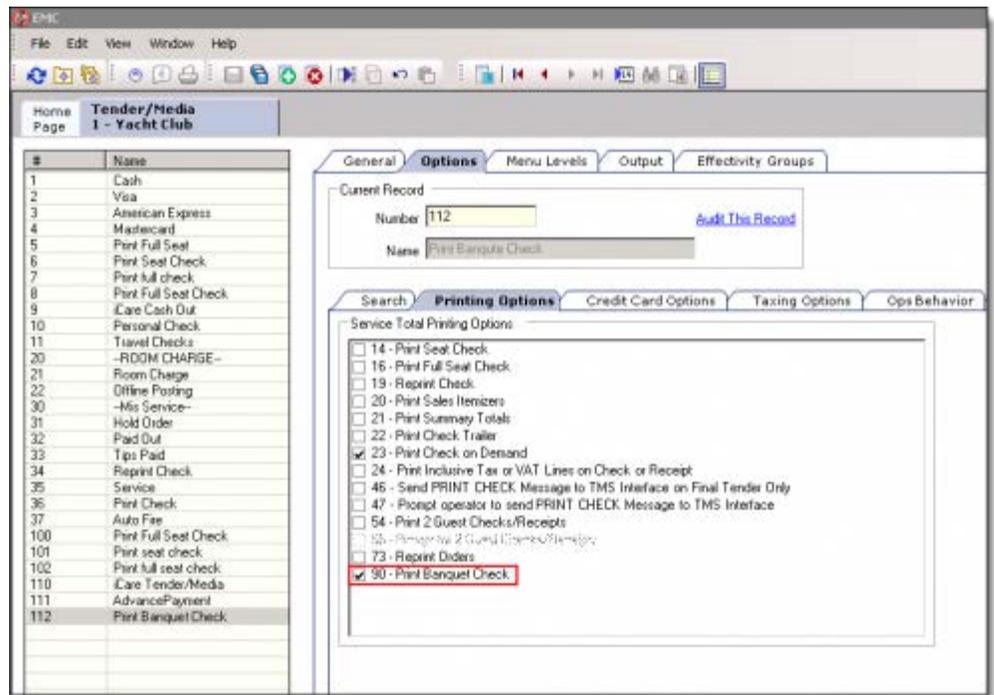
1. Before printing a Banquet Check, navigate to the EMC-> <Enterprise / Property>-> Configuration-> Sales-> Tender/Media-> Options-> **Printing Options** and enable

option [90- Print Banquet Check].

2. To print, select the Service Total key with option [90- Print Banquet Check] enabled.

The CSH for [90- Print Banquet Check] reads as follows:

Enable this option to print a Banquet Check.



To configure page margins for Banquet Guest Check Printing

1. Navigate to the *EMC-> Property level-> Setup-> Hardware/Interfaces->Clients and Printing-> Printers*.
2. Select the Banquet check printer.
3. Enter the values for the top margin, bottom margin, and left margin.
4. Click **Save**.

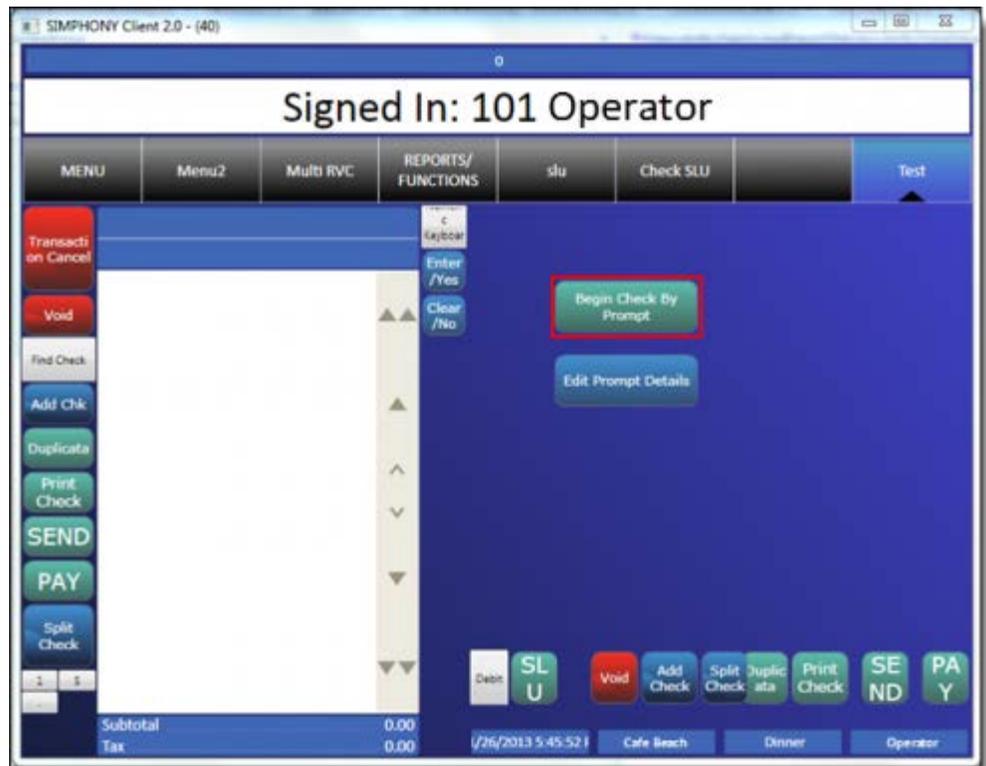
Usage

To Begin the Banquet Check

Current Record	
Number	10 Audit This Record
Name	Banq Printer
Print Controller and Printer Type	
Workstation	11 - WS-2
Printer Type	Custom Page Printer
Printer Options	
<input type="checkbox"/> Multi-lingual-card is installed	
<input type="checkbox"/> Thermal printer	
<input type="checkbox"/> Quebec SRM Device	
<input type="checkbox"/> Print in Low Resolution	
Printer Configuration	
Address	127.0.0.1
Port	9100 Default
First Page Margins	Other Page Margins
Top	Top
Bottom	Bottom
Left	Left



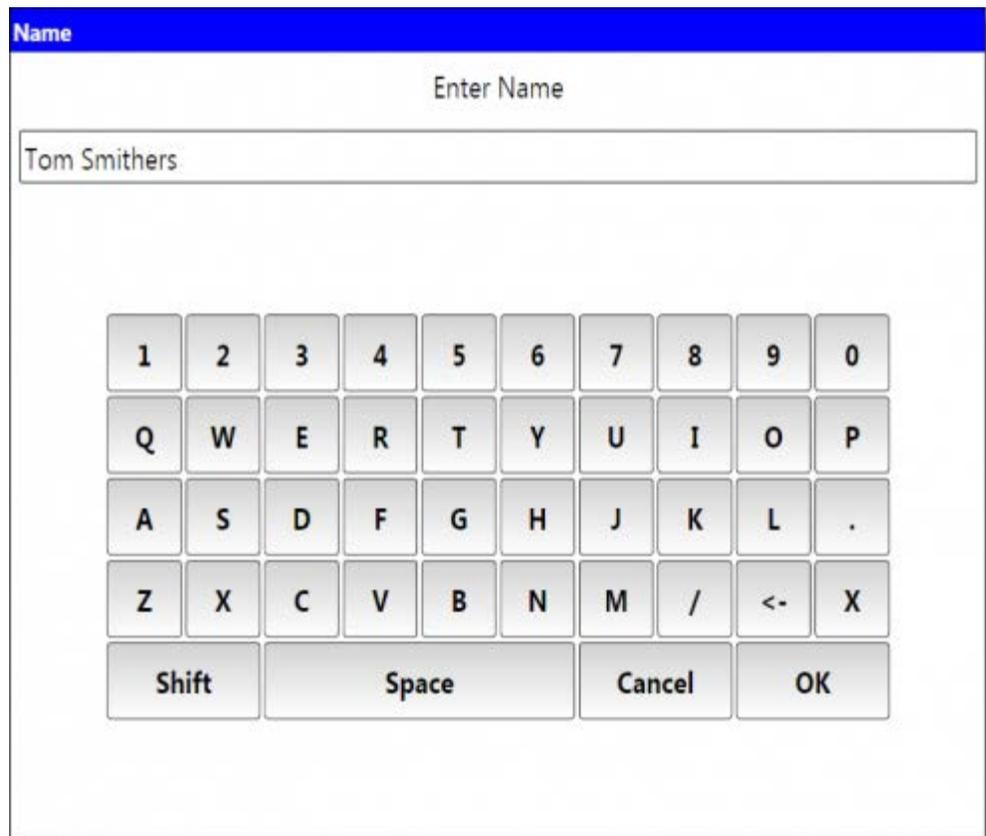
Note: If the user clicks Cancel on any one of the Banquet Check prompts, the check/transaction will be cancelled.



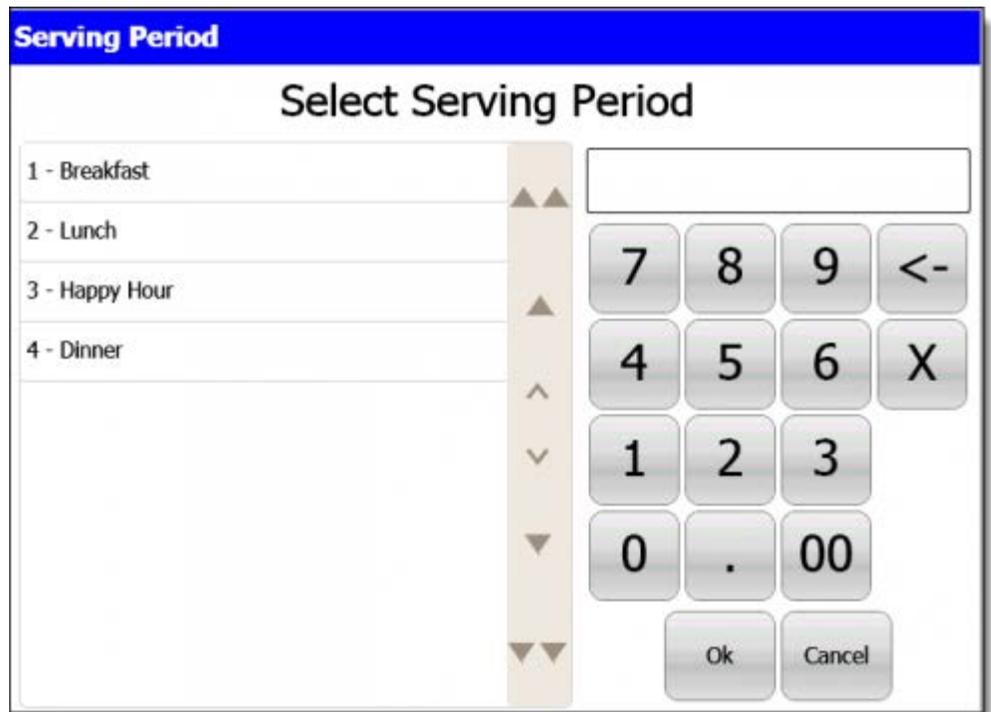
1. After configuring "Begin Check By Prompt" in the EMC's Page Design, run the service host and click **Begin Check By Prompt**.

#:

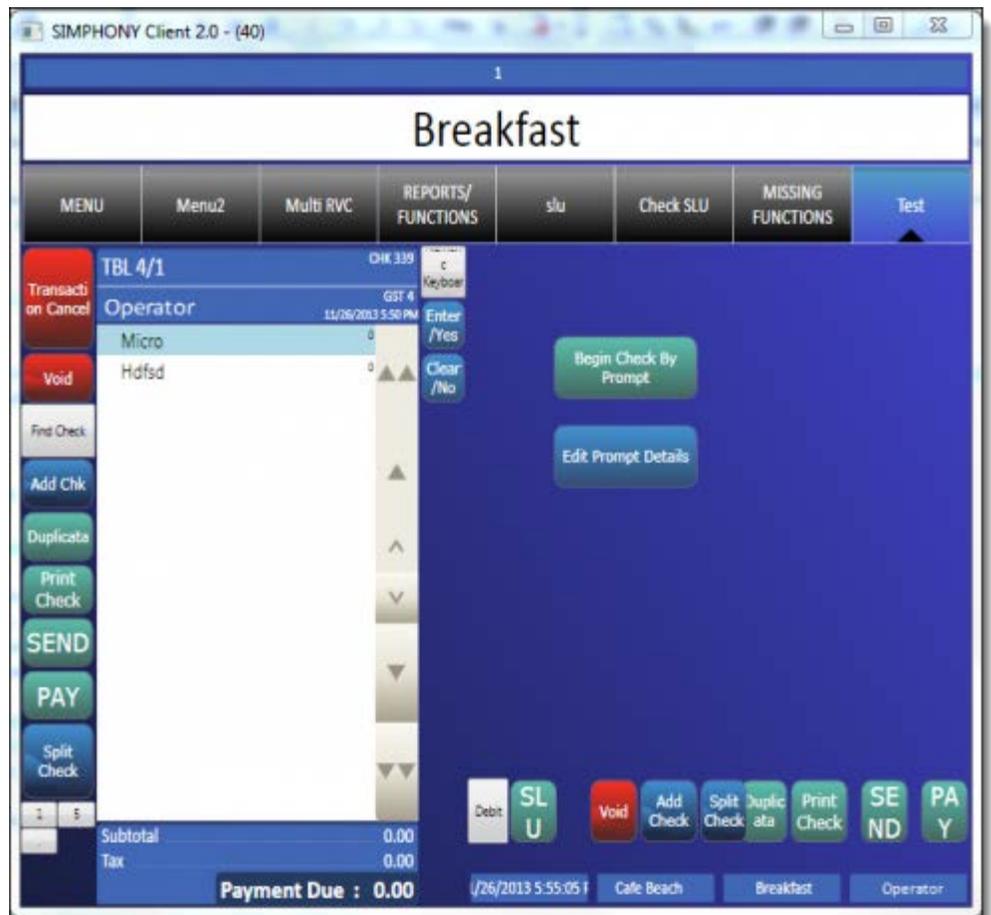
2. Add the header detail through prompts.
3. Select the room name. This uses the "Tables" data to display a list of room names.



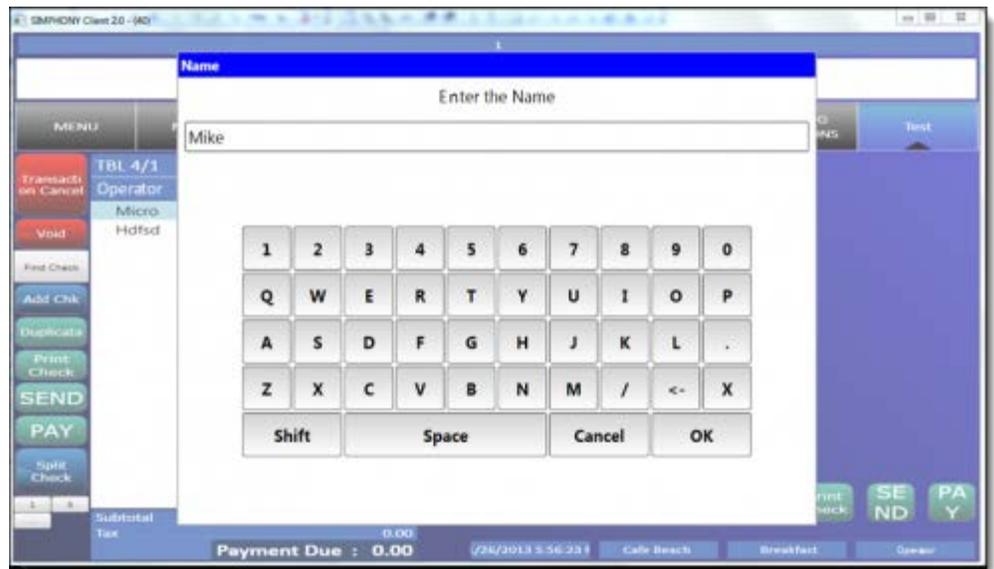
4. Select the Serving Period.



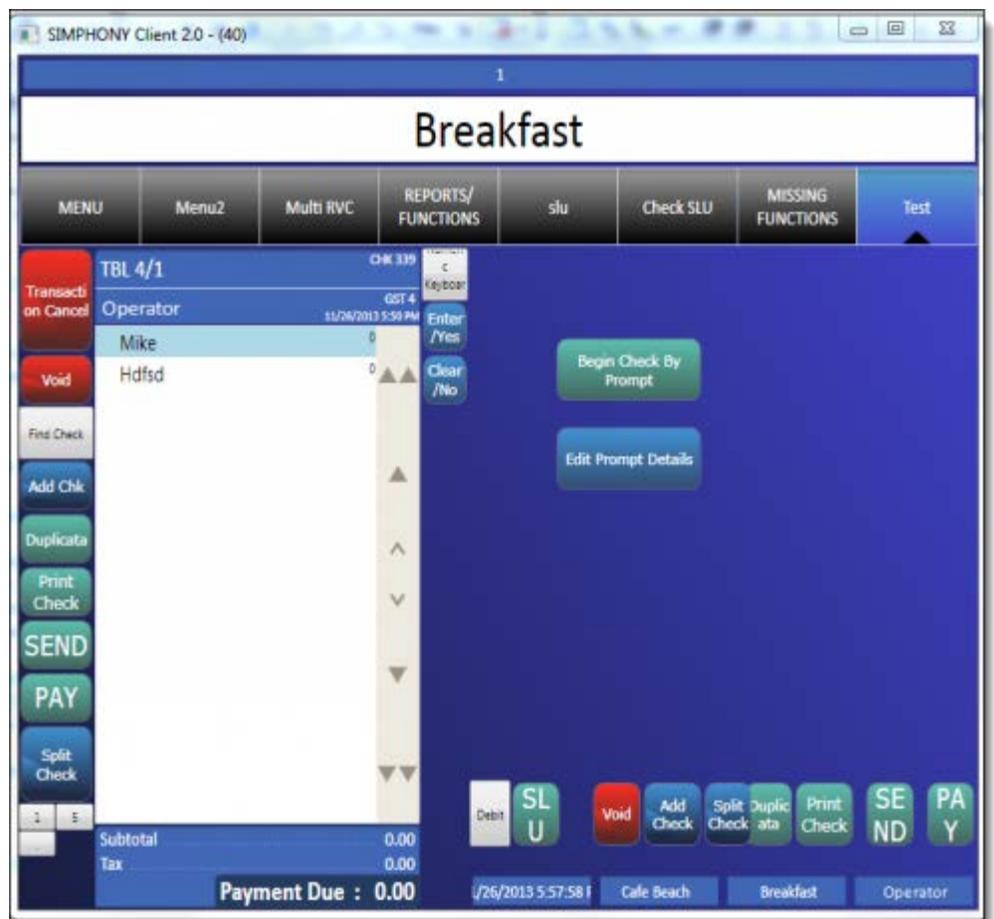
5. The Check Detail Area displays the entered header content.



6. Select the Header Content and edit.

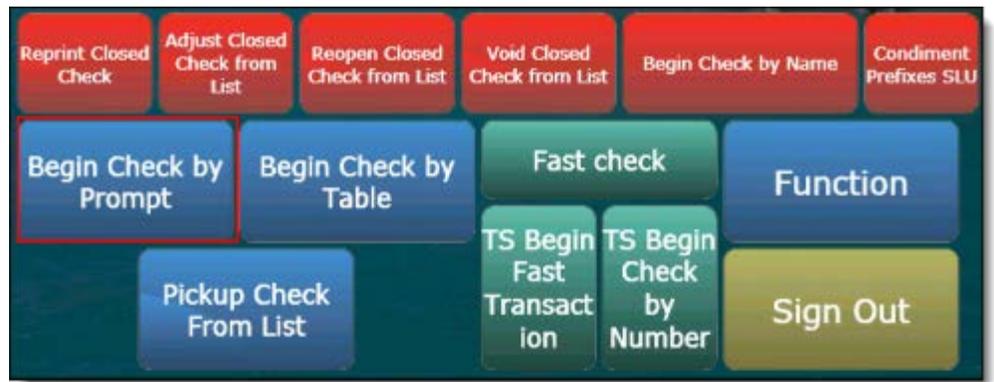


7. The Check Detail Area displays the updated header name



To use Banquet Check Serving Period

1. Log into Ops and click **Begin Check By Prompt**



2. Enter the header prompt details and continue

A screenshot of a software window titled 'Organization'. The window has a blue header bar with the text 'Organization'. Below the header, the text 'Enter Organization' is centered. A text input field contains the word 'MICROS'. Below the input field is a numeric and alphanumeric keypad. The keypad is organized into five rows: the first row contains digits 1-0; the second row contains letters Q-P; the third row contains letters A-L and a period; the fourth row contains letters Z-X, a slash, a left arrow, and an X; the fifth row contains 'Shift', 'Space', 'Cancel', and 'OK'.

3. Select a table and click **OK**

4. Enter the number of guests and click **OK**
5. Select a serving period and click **OK**

Begin Check

Enter table number

7	8	9	<-
4	5	6	X
1	2	3	
0	.	00	

Ok Cancel

Guest Count

Enter number of guests

7	8	9	<-
4	5	6	X
1	2	3	
0	.	00	

Ok Cancel

Verification

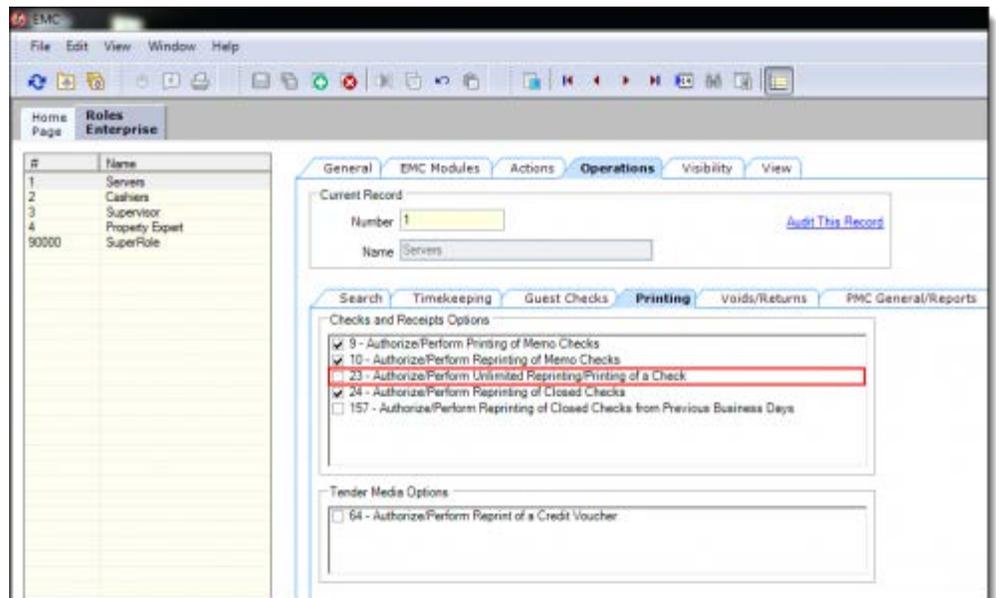
To verify if a Banquet Check Print is increasing the internal check print count

EMC Configuration

1. Select two operators with different roles
2. Navigate to the *EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> Printing* and disable Role option **[23- Authorize/Perform Unlimited Reprinting/Printing of a Check]** for operator #1.

The CSH for **[23- Authorize/Perform Unlimited Reprinting/Printing of a Check]** reads as follows:

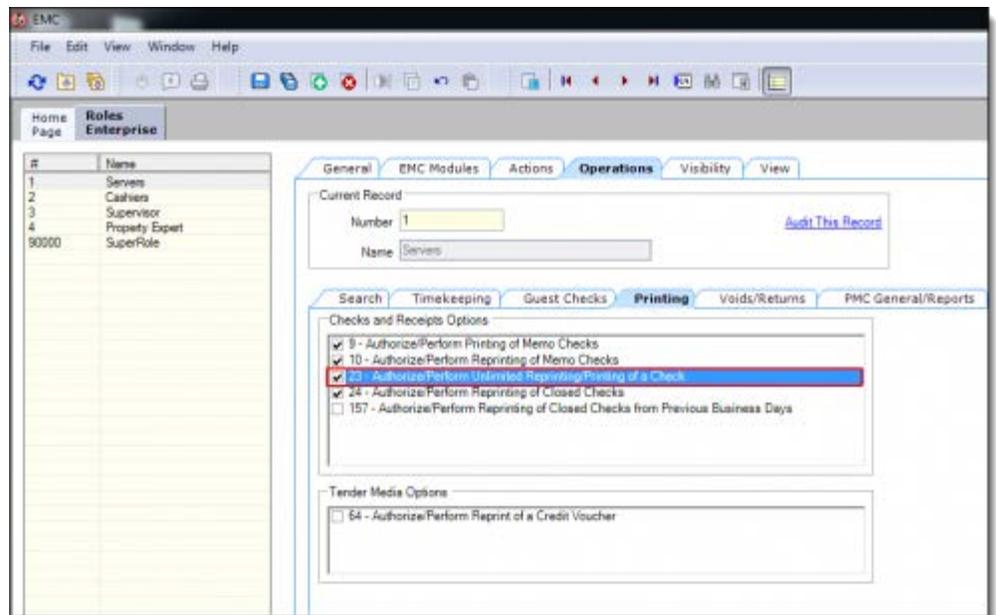
Select this option to allow Employees associated with this Role to perform two functions. #1: Allow On-Demand operators to print guest checks more than the



maximum number allowed in the Revenue Center Parameters

Module. #2: Allow By-round operators to use the [Reprint Closed Check] and [Reprint Closed Check by Barcode Scan] keys. This privilege also allows Employees associated with this Role to give authorization to non-privileged Employees for these functions.

3. Navigate to the EMC-> Enterprise level-> Configuration-> Personnel-> Roles-> Operations-> **Printing** and enable Role option [**23- Authorize/Perform Unlimited Reprinting/Printing of a Check**] for operator #2.

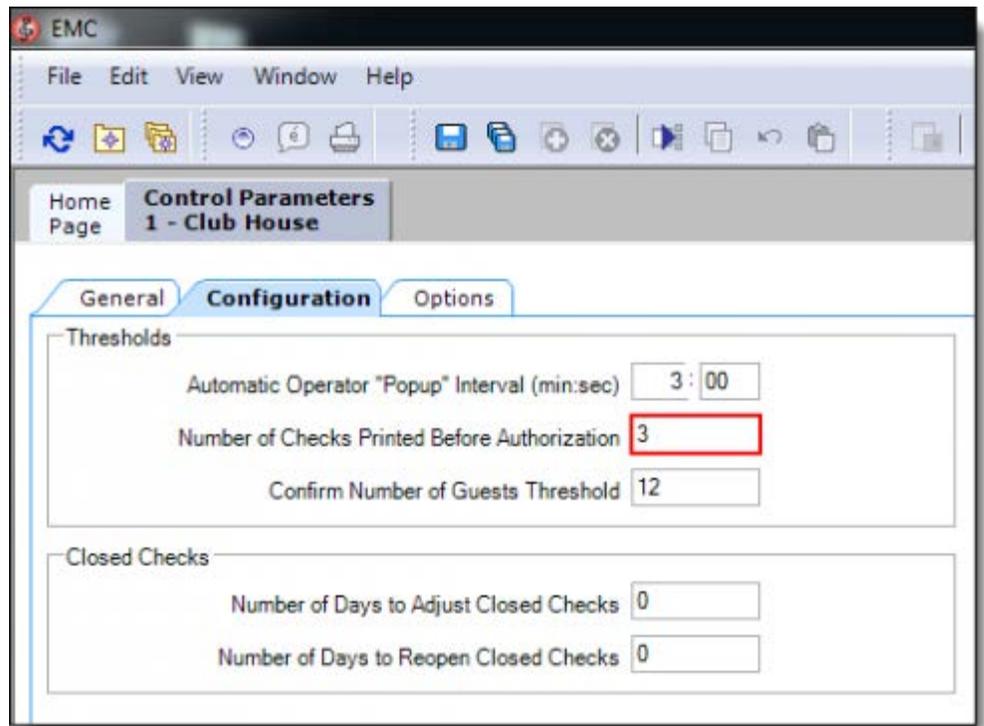


4. Navigate to the EMC-> RVC level-> Setup-> Parameters-> Control Parameters-> **Configuration** and enter **3** in Number of check printed before authorization

The CSH for **Number of Checks Printed Before Authorization** reads as follows:

Enter the number of times (0-99)

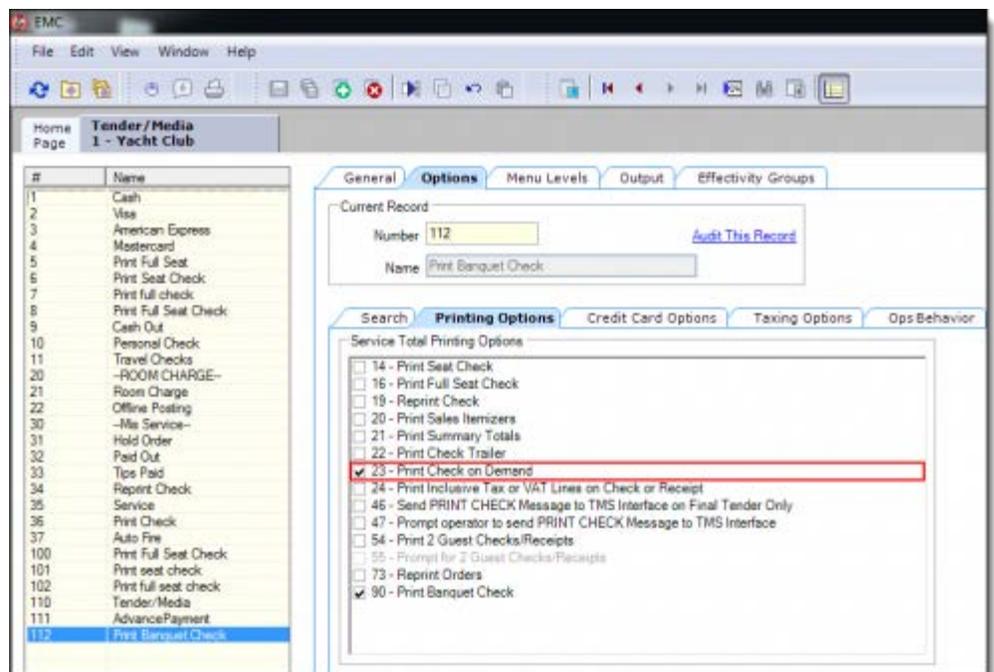
that an On Demand operator is allowed to reprint a guest check before manager authorization is required.



5. Navigate to the *EMC*-> *Property level*-> *Configuration*-> *Sales*-> *Tender/Media*-> *Options*-> **Printing Options** and enable option **[23- Print Check on Demand]**.

The CSH for **[23- Print Check on Demand]** reads as follows:

Select this option to print the guest check when it is tendered with this key (required for on-demand operators).



6. Configure a begin check by prompt button with configurable prompts
7. Operator type should be **[1 - On Demand]**

Ops Steps

1. Sign into Ops using Employee #1
 2. Begin a banquet check and Ring menu items
 3. Print the check 3 times
 4. Print the check again (Fourth Time)
 5. Enter Authorization of Employee #2
-

Bluetooth Printer Bixolon-SPP-R200II Setup

This article reviews the setup of the Bixolon-SPP-R200II Bluetooth printer. This device is supported for both versions of Symphony (v1.x and v2.x) and for all supported Mobile MICROS handhelds.

Contents

- 1 Printer Configuration
- 2 EMC Configuration
 - 2.1 Self-Test Instructions
- 3 See also



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.



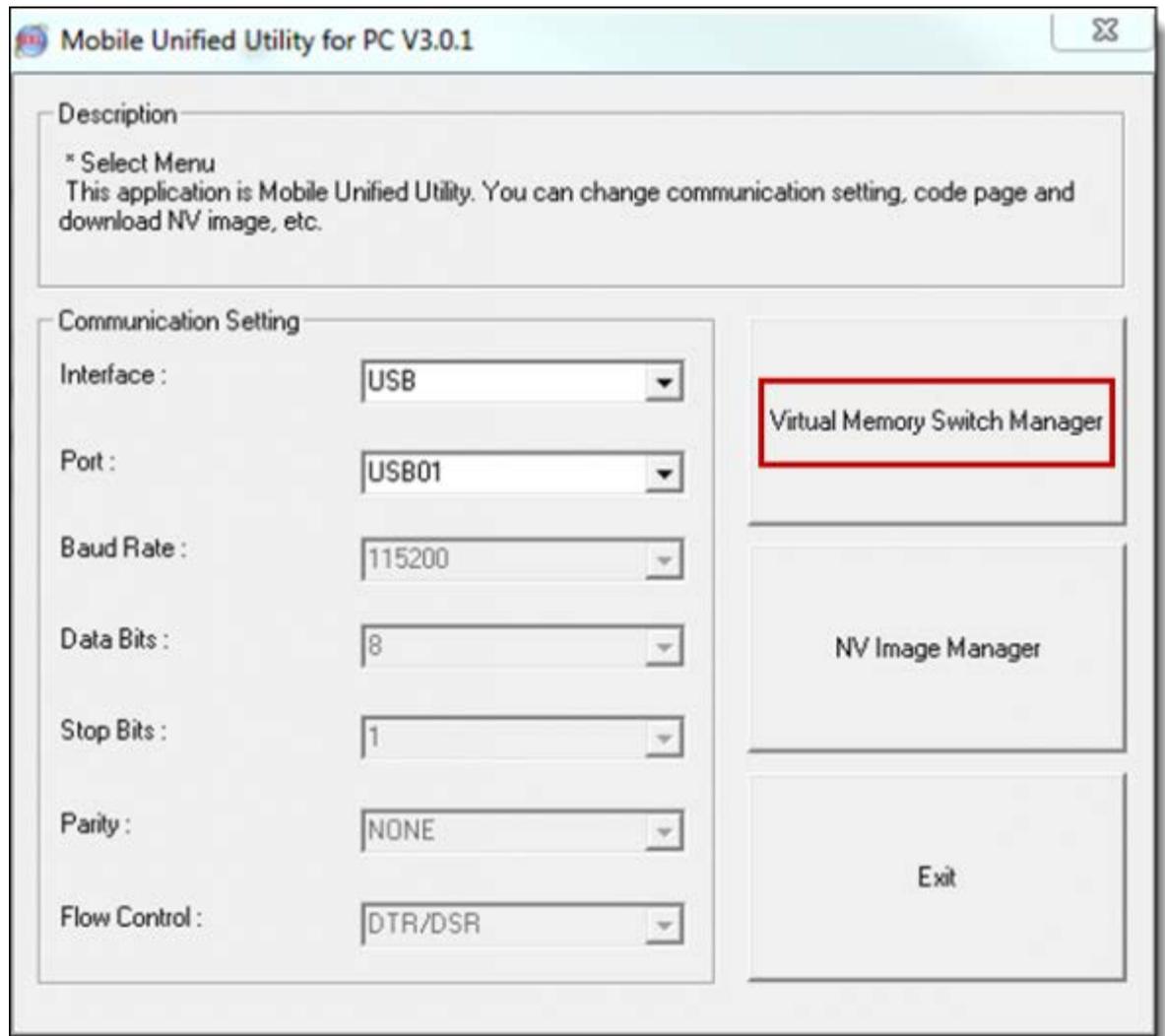
Printer Configuration

In order to modify the default printer configuration for the Bixolon-SPP-R200II Bluetooth printer, users should download and utilize the **Unified Mobile Utility** v.3.0.1 or v3.0.2.

It's available for download using the following link: http://www.bixolon.com/html/en/download/download_product.xhtml?prod_id=18

Once downloaded and installed, follow the steps as outlined below:

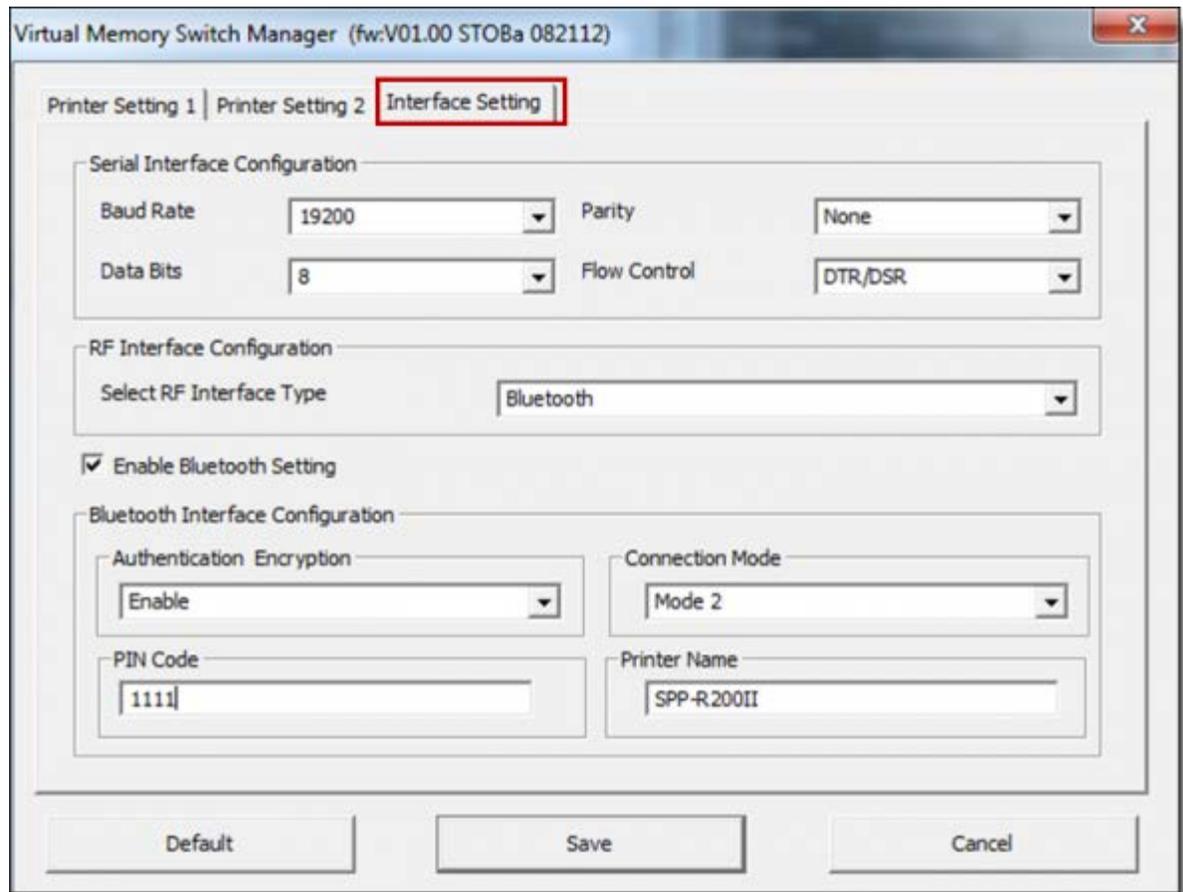
1. Connect a USB cable between the Bixolon printer and a PC and switch the printer from OFF to ON.
2. Under **Communication Setting**, within the **'Interface'** dropdown menu, select the **'USB'** connection type.
3. Select the correct **USB Port** from within the dropdown menu for the **'Port'** field.
4. From the PC's Desktop, click on the *Start button-> All Programs-> BIXOLON-> Mobile Unified Utility*
5. Select the **'Virtual Memory Switch Manager'** button.



6. Select the **'Interface Setting'** tab.

7. Set the following fields to the listed settings as shown below:

- **Baud Rate - 19200**
- **Parity - None**
- **Data Bits - 8**
- **Flow Control - DTR/DSR**
- **Select RF Interface Type -**



- **Bluetooth**
- **Enable Bluetooth Setting - Select the check box to enable**
- **Authentication Encryption - Enable**
- **Connection Mode - Mode 2**
- **PIN Code - 1111 (Or another code of your choice)**
- **Printer Name - SPP-R200II**

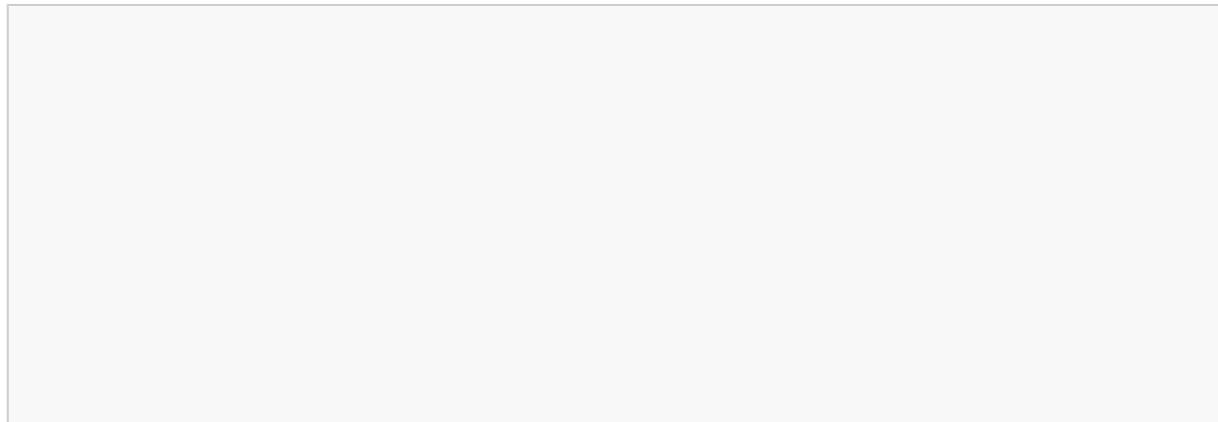
8. Select the **Save** button and the printer will be updated with the new settings.

EMC Configuration

Shown here is the Symphony v2.x EMC-> **Printers'** module.

1. Set the following settings as shown below:

- **Name - SPP-R200II (Printer**



- Name)
- Printer Type - Epson Bluetooth Printer
- PIN - 1111 (Use the PIN Code that was set during the printer setup)
- ID - 00:00:00:00:00:00 - The Mac or Hardware address can be determined by running the printers Self Test!

#	Name
1	COMPRT01
2	COMPRT02
3	KPPRT01
4	COMPRT03
5	SPP-R200II

Current Record
 Number [Audit This Record](#)
 Name

Print Controller and Printer Type
 Workstation
 Printer Type

Printer Options
 Multi-lingual-card is installed
 Thermal printer
 Quebec SRM Device
 Print in Low Resolution

Printer Configuration
 PIN
 ID

Simphony v2.x EMC-> Printers module

Shown here is the Simphony v1.x EMC-> 'Printers' module.

#	Name
1	OFFICE PRT
2	RETAIL RIGHT PRT
3	RETAIL LEFT PRT
4	BAR RIGHT PRT
5	BAR LEFT PRT
6	BAR CENTER PRT
7	SVR EXPO L PRT
8	SVR EXPO R PRT
9	SVR PATIO PRT
10	SVR CORNER PRT
11	SVR SIDEBAR PRT
12	BAR PATIO PRT
13	SPP-R200II

Current Record
 Number [Audit This Record](#)
 Name

Print Controller and Printer Type
 Workstation
 Printer Type

Printer Option
 Quebec SRM Device

Printer Configuration
 PIN
 ID

Simphony v1.x EMC-> Printers module

Self-Test Instructions

1. Turn the printer power off and close the printer paper cover.
2. Pressing the paper feed button and power button simultaneously turns the printer on.
3. The printout is produced after releasing the two buttons.
4. To add a printout of the ASCII pattern, press the paper feed button once more.
5. After the ASCII pattern is printed out, the self-test is automatically terminated

See also

- [Bluetooth Printing](#)
 - [Printer Hardware Specifications](#)
-

Bluetooth Printing

In Symphony, **Bluetooth Printing** refers to the configuration and usage of printing from an mTablet E Series workstation or a Mobile MICROS client to a wireless printer via the Bluetooth protocol.

Contents

- 1 Configuring Bluetooth printing in EMC
- 2 Configuring Bluetooth printing in Ops
 - 2.1 Symphony version 2.7 with mTablet E Series
- 3 Supported printer hardware
- 4 See also



This article discusses the usage of one or more **Function Keys**. (382)



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Configuring Bluetooth printing in EMC

1. From the EMC property scope, select the Printers module and then select or create a printer. In form view, a Bluetooth configuration panel appears (as shown on the right).
2. You can configure the Bluetooth printer using one of the following methods, depending on the environment where the handheld is being used:
 - The handheld device always uses the same Bluetooth printer. In this environment, enter the Bluetooth ID of the printer in the ID field. (This configuration is not shown in the image.)
 - The handheld device frequently uses different Bluetooth printers. This environment is common in stadiums or other large venues where the handheld devices are not stored with the same printers when not in use. In this type of environment, leave the ID field blank and configure the printer through the Printer dialog box.
 - The Bixolon-SPP-R200II model is supported for Bluetooth printing using the **Printer Type** of **[Epson Bluetooth Printer]** for mTablet Clients and all supported handheld devices (for Symphony version 1.6 MR6 and later and Symphony version 2.x).

The screenshot shows the configuration form for a Bluetooth printer in the EMC Printers module. The form is divided into several sections:

- Current Record:** Number 2, Name TM-P60_Bluetooth_Printer1. There is a link for [Audit This Record](#).
- Print Controller and Printer Type:** Workstation 2 - MMH_1, Printer Type Epson Bluetooth Printer.
- Printer Options:** Multi-lingual-card is installed, Thermal printer, Quebec SRM Device, Print in Low Resolution (all unchecked).
- Printer Configuration:** PIN 4254, ID : : : :

A Bluetooth printer configured in the EMC Printers module. The ID field is blank in this example because the Mobile MICROS client frequently uses different Bluetooth printers.

Configuring Bluetooth printing in Ops

When you configure the Bluetooth printer with a Bluetooth ID in the EMC, you do not need to configure anything on the Mobile MICROS device.

When you configure the Bluetooth printer with a blank Bluetooth ID in the EMC, you must also configure the mTablet or Mobile MICROS device to print to the printer.

In a typical configuration, a Mobile MICROS device is the print controller for only one Bluetooth printer. However, if a device controls multiple printers, the steps shown here occur for each printer that the Mobile MICROS client controls.

Follow these configuration steps (generally at the beginning of the user's shift):

1. The user signs in to the device and presses the **[Select Printers]** function key (382).
2. The device shows a dialog box with the printer name from EMC. Press **OK**.
3. The Select Printer dialog appears. Press **[Search for Printers]**.
4. The device searches for all Bluetooth devices within range.
5. A list of all Bluetooth devices appears, showing the Bluetooth printer name its Bluetooth ID. Select the appropriate printer.
 - The Bluetooth printer's name that appears in the list is the physical printer name, not the name that is configured in EMC. This name is configured via an EPSON or Bixolon-SPP-R200II configuration utility.
 - When multiple printers are in range, they all appear. To determine a printer's Bluetooth ID, the P60 printer can print a diagnostics chit. To print this chit, power off the printer, and then press "feed" while powering the printer on.

The Bixolon-SPP-R200II printer does 'not' print the printer's PIN or Bluetooth ID number for security reasons. You can configure the device's Bluetooth ID using the software (cabling purchased separately) that accompanies the printer.

This configuration is only valid as long as the Ops process is running. If the user closes Ops or restarts the client device, you will need to re-configure the Bluetooth printer in Ops. In addition, the client provides a catch-all feature when the printer is not configured. If the user forgets to configure the printer, the Select Printer dialog box appears the first time a print job is attempted, and the user must perform steps 3 through 5.

Simphony version 2.7 with mTablet E Series

There is a one-to-one relationship between a tablet and a Bluetooth printer. In other words, after you identify and configure a Bluetooth printer in the EMC and pair it with a specific mTablet E Series workstation as the Print Controller Service Host, you cannot assign another mTablet workstation or Mobile MICROS handheld device to the same Bluetooth printer.

Supported printer hardware

- The EPSON P60 model works with Bluetooth printing.
- The Bixolon-SPP-R200II model works with Bluetooth printing with Simphony 1.6 MR6 or later and Simphony v2.x, using the **Printer Type** of **Epson Bluetooth Printer**.

See also

- Bluetooth Printer Bixolon-SPP-R200II Setup
- Mobile MICROS

Printing (Hardware)	Printing · Printers (EMC Module) · Bluetooth Printing · IP Printer · Order Device · Print Controller · Roll Printer · Slip Printer · Hardware Specs
Learning series: Printing	

Business Day

In food service, hotel, and casino environments, a **Business Day** refers to the begin/end times of a day of business.

Contents

- 1 Business Day vs. Calendar Day
- 2 Purpose of a Business Day
- 3 Business Days and Symphony
 - 3.1 Start of Day Rules



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses behavior that is important for **Reporting**.

Business Day vs. Calendar Day

- A calendar day always begins at 12am.
- A business day could have any begin time; however, it is typical that a business day begins in the early morning hours (3am or 4am, perhaps).

Purpose of a Business Day

Business Days exist to include all the hours of a restaurant's operational hours. Usually, a business day ends when there is no business ("last call"). At 24-hour sites, business days often correspond to an early-morning shift change (if a large percentage of employees begin work at 6am, this might be the start of the site's business day).

Business Days and Symphony

In Symphony, a business day can be programmed to start automatically (every day at 4am, for instance) or manually (a night auditor manually begins the business day). See Start of Day for configuration information.

Start of Day Rules

Symphony has business rules to determine how and when a business day can begin, and which business day is beginning. The rules exist for both Automatic Start of Day and Manual Start of Day.

Note: Symphony prevents the same business day from starting twice. For instance, based on

Starting a new Business Day

- Start of Day cannot be run twice in 8 hours
- Start of Day cannot be run twice between midnight and noon
- Start of Day cannot be run twice between noon and midnight
- If a business day is scheduled to run automatically, it is not possible to start the business day manually via a PC Autosequence.



the rules discussed here, a site could start the business day for the 17th at 2pm on the 16th and run SOD again at 6am on the 17th.

However, because the same business day (the 17th) is trying to start in both situations, an error will display: Cannot begin the same business day twice.

Which Business Day is Starting?

- Business Day calculation is based on noon-to-noon times
 - If SOD is run before noon, Symphony assumes the Business Day completed is for the previous calendar day. (If SOD runs at 3:05am on the 17th, the 16th is the Business Day that is closing, and the 17th is the Business Day being started.)
 - If SOD is run after noon, Symphony assumes the Business Day completed is for the current calendar day. (If SOD is run at 11:52pm on the 17th, the 17th is the Business Day that is closing, and the 18th is the Business Day being started.)

CAPMS Payment Card Driver Configuration Guide

General Information

About This Document

This document provides the steps necessary to implement the CAPMS payment card driver type for use with MICROS Simphony v2.6.

The Simphony payment configuration settings are dependent on the third party payment card software which the property is using (\$\$\$ on the Net, CAPMS, Fusebox, or VisaD).

All aspects of the payment card driver configuration are maintained in the Enterprise Management Console (EMC) module within Simphony.

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
A	September	2012	2.5.0	Configuration introduced with Symphony v2.5.
B	November	2012	2.5.1	Added support for non-tokenized messaging with Symphony v2.5 MR1.
C	July	2013	2.5.3	Updated document with instructions for new loadable payment driver, available with Symphony v2.5 MR3. Added Professional Services Procedures for Distributing Third Party Credit Card Driver Package (Appendix C).
D	January	2014	2.6.0	Updated document for v2.6. The Third Party Credit Card Driver Package procedures were moved to a stand alone document as they can be utilized by all third party payment card drivers.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

Who Should be Reading This Document.....	4
What the Reader Should Already Know.....	4
Symphony Setup Procedures.....	5

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Associates
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Associates
- ◆ MIS or IT Associates

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Simphony Setup Procedures

Before You Begin

Before configuring the CAPMS payment driver type, the following should be noted:

- ◆ Simphony v2.6 must be installed at the property.
- ◆ You must have access to the EMC module within Simphony.
- ◆ Any custom payment or device drivers that will be utilized must have been implemented. Please refer to the *Guide to Distributing Third Party Credit Card Driver CAL Packages* for instructions.

EMC Configuration

Overview

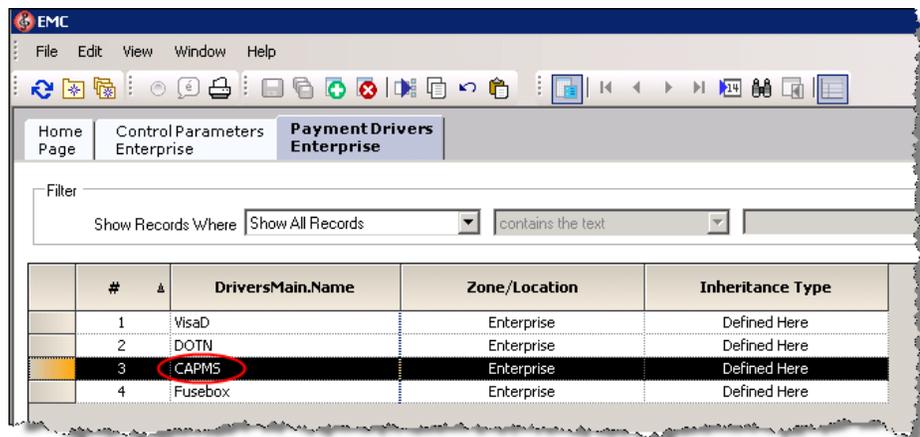
This section provides instructions to configure a CAPMS payment card driver for use with Simphony v2.6. All aspects of the payment card driver configuration are maintained in the EMC module within Simphony. First, the vendor gateway application must be installed by the vendor. Second, you will need to configure the payment card driver and payment card module, and then configure the screen/button design for Front of House (FOH) usage.

Payment Driver Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Add a new record for the CAPMS driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**CAPMSPayment.dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	CAPMSPayment.dll
Category And Type	
Class Name	Micros.Payment.CreditCardDrivers.CAPMSPaymentDriver
Description	CAPMS Payment Driver
Display Name	FreedomPay
Driver ID	CAPMS

- ◆ **Description** - This value describes the Payment Driver.
- ◆ **Display Name** - Enter the name of the third party driver development company. This value appears in the Driver display drop-down list.
- ◆ **Driver ID** - This is for internal use only. Use 'CAPMS' unless instructed otherwise.

Common Driver Properties

9. In the Common Driver Properties section, enter information in the following fields:

Common Driver Properties	
Bank Identification Number	1
Batch Number	1
Merchant Number	1
Store Number	1
Terminal Number	1

- ◆ **Bank Identification Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Merchant Number** - This value cannot be empty. Set to '1'.

- ◆ **Store Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Terminal Number** - This value cannot be 0 (zero) or empty. Set to '1'.

Transport Service Properties

10. In the Transport Service Properties section, enter information in the following fields:

Transport Service Properties	
Batching Host	[See vendor for IP Address]
Batching Host Port	0
Host Timeout	30
Primary Host	
Primary Host Port	0

- ◆ **Batching Host** - The IP Address of the machine where the vendor gateway application is installed at the Hosting or Enterprise level. Refer to the third party driver development company for the appropriate value.
- ◆ **Batching Host Port** - Refer to the third party driver development company for the appropriate value.
- ◆ **Host Timeout** - This value cannot be empty. The recommended value is '30' seconds. Setting this value to '0' (zero) will equal no timeout.

CAPMS Driver Properties

11. In the CAPMS Driver Properties section, enter information in the following fields:

CAPMS Driver Properties	
Enable Level2 Data	False
Enable RFID	False
Enable Shift4 Messaging	True
Enable Tokenization	True
Interface Name	[See vendor for value]
Message Version	[See vendor for value]
Non-Tokenized Authorization Reversal Method	Expire
Revenue Center Type	
Send Issue Number	False
Send Start Date	False

- ◆ **Enable RFID** - Must be set to 'False' for CAPMS.
- ◆ **Enable Shift4 Messaging** - Must be set to 'True' for CAPMS.
- ◆ **Enable Tokenization** - Select one of the following based upon the vendor configuration:
 - ◆ **True** - Enables use of tokenized messaging.
 - ◆ **False** - Utilizes standard non-tokenized messages.
- ◆ **Interface Name** - Refer to the third party driver development company for the appropriate value.
- ◆ **Message Version** - Refer to the third party driver development company for the appropriate value.
- ◆ **Non-Tokenized Authorization Reversal Method** - Only used when Enable Tokenization is set to 'False'. Select one of the following:
 - ◆ **Expire** - Do nothing with the authorization reversal request (default).
 - ◆ **Send** - Send authorization reversal request.

- ◆ **ZeroSale** - Send \$0.00 sale as the authorization reversal request.
- ◆ **Send Issue Number** - Must be set to **'False'** for CAPMS.
- ◆ **Send Start Date** - Must be set to **'False'** for CAPMS.

12. Save your changes and close the Payment Drivers Enterprise tab.

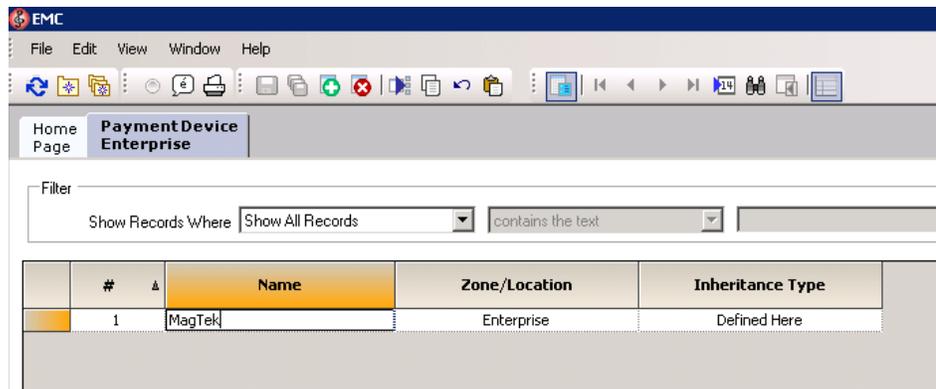
Payment Device Configuration

In most cases the payment module will use devices (e.g., MSR, RFID) that are supported using the internal drivers for the input of payment card information. If this is the case, you may skip to the next section.

If the payment module will be utilizing a physical input device (MSR) that is not already supported as part of the Simphony POS, a custom device driver may have been created. A third-party device driver will be required to allow communications between the physical device and Simphony. Configure the device driver using the following instructions.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Device**.
3. Add a new record for the device driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**[3rdpartyprovider].dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	SkeletonLoadableDevice.dll
Class Name	SkeletonLoadableDevice.SkeletonLoadablePaymentC
Description	Magtek
Device ID	Magtek
Display Name	Magtek

- ◆ **Description** - This value describes the Device Driver.
 - ◆ **Device ID** - This is for internal use only. It is recommended that this value match the device (e.g., Magtek350M).
 - ◆ **Display Name** - This value appears in the Device display drop-down list (e.g., MagTek).
9. Save your changes and close the Payment Device Enterprise tab.

Payment Module Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payments**.
3. Click the Credit Card payment record to open. If a payment record for Credit Cards has not been created, add it using the green Insert Record button.
4. Click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**Micros.Payment.LoadableCreditCardModule.dll**'.
6. Click the '**Open**' button.
7. Select the **Driver** from the drop-down list. If a payment driver was created in the previous steps, the display name of the driver will be shown here.
8. Select the **Device** from the drop-down list. This will default to '**Internal**', which is the value to use for all MICROS devices. If a device driver was created in the previous steps, the display name of the driver will be shown here.
9. Click the '**Configuration**' tab.

Common Properties

10. In the Common Properties section, enter information in the following fields:

Common Properties	
Allow Manual Authorization Credit Card	True
Allow Partial Settlement On Batch	False
Data Lifetime Seconds	7200
Default UI Element	
Do Not Batch	False
Encrypt Data	True
Log Level	ALWAYS
Manual Card Data Entry Retries	5
Offline Authorizations	1
Prompt For Manual Card Data Entry	True
Retry Authorization Reversals On Batch	False
Run As Service	False

- ◆ **Allow Manual Authorization Credit Card** - This indicates whether manual authorization of credit cards is allowed. Must be set to **'True'** for all processors using the CAPMS driver.
- ◆ **Allow Partial Settlement On Batch** - Must be set to **'False'** for all processors using the CAPMS driver.
- ◆ **Do Not Batch** - Determines if the creation and settlement of the Batch will be performed within Symphony. Must be set to **'False'** for all processors using the CAPMS driver.
- ◆ **Encrypt Data** - Must be set to **'True'** for all processors using the CAPMS driver.
- ◆ **Manual Card Data Entry Retries** - This indicates the number of manual card retries that will be allowed. Must be set to at least **'1'**. Recommended value of **'5'**.
- ◆ **Offline Authorizations** - This indicates the number of offline authorizations allowed before the system will attempt to go online.
- ◆ **Prompt For Manual Card Data Entry** - This indicates whether manual card entry is allowed. Must be set to **'True'** for all processors using the CAPMS driver.

- ◆ **Retry Authorization Reversals On Batch** - Must be set to **'False'** for all processors using the CAPMS driver.
- ◆ **Run As Service** - Must be set to **'False'** for all processors using the CAPMS driver.

11. Save your changes and close the Payment Enterprise tab.

Property/Revenue Center Level Configuration

Configuration settings that are unique to the individual property or revenue center can now be defined.

1. In the Locations hierarchy, highlight the property module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Double-click the **'CAPMS'** driver row to open.
4. Click the **'Override this record'** link, and then click the **'Yes'** button.
5. Click the **'Configuration'** tab.

Common Driver Properties

Ensure that you have the Value Added Reseller (VAR) sheet from a CAPMS payment processing vendor representative. The VAR sheet contains all of the property specific information, such as the Bank Identification Number, Merchant Number, Store Number, Terminal Number, and more.

6. If the values differ from those defined at the Enterprise level, then update the appropriate values based upon the VAR sheet. Otherwise, continue to the next step.

Common Driver Properties	
Bank Identification Number	[See VAR sheet]
Batch Number	1
Merchant Number	[See VAR sheet]
Store Number	[See VAR sheet]
Terminal Number	[See VAR sheet]

- ◆ **Bank Identification Number** - See VAR sheet for value.
- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Merchant Number** - See VAR sheet for value.
- ◆ **Store Number** - See VAR sheet for value.
- ◆ **Terminal Number** - See VAR sheet for value.

Transport Service Properties

7. If the values differ from those defined at the Enterprise level, then update the appropriate values based upon the VAR sheet. Otherwise, continue to the next step:

Transport Service Properties	
Batching Host	[Change if different from Enterprise level]
Batching Host Port	0
Host Timeout	30
Primary Host	[See vendor for IP Address]
Primary Host Port	0

- ◆ **Batching Host** - If the value differs from the Batching Host defined at the Enterprise level, then update the appropriate value here based upon the VAR sheet value. Otherwise, do not change this value.
- ◆ **Batching Host Port** - If the value differs from the Batching Host Port defined at the Enterprise level, then update the appropriate value here based upon the VAR sheet value. Otherwise, do not change this value.
- ◆ **Host Timeout** - This value cannot be empty. The recommended value is '30' seconds. Setting this value to '0' (zero) will equal no timeout.
- ◆ **Primary Host** - The IP Address of the machine that runs the vendor gateway application at the property.

- ◆ **Primary Host Port** - Port of the machine for Primary Host above.
8. Save your changes and close the Payment Drivers tab for your current level in hierarchy.

Configure Autosequence

The PC Autosequence feature may optionally be used to set up automatic event tasks, such as nightly batching. Once the PC Autosequence event has been created, it can be scheduled to run repeatedly at specific frequencies or time intervals.

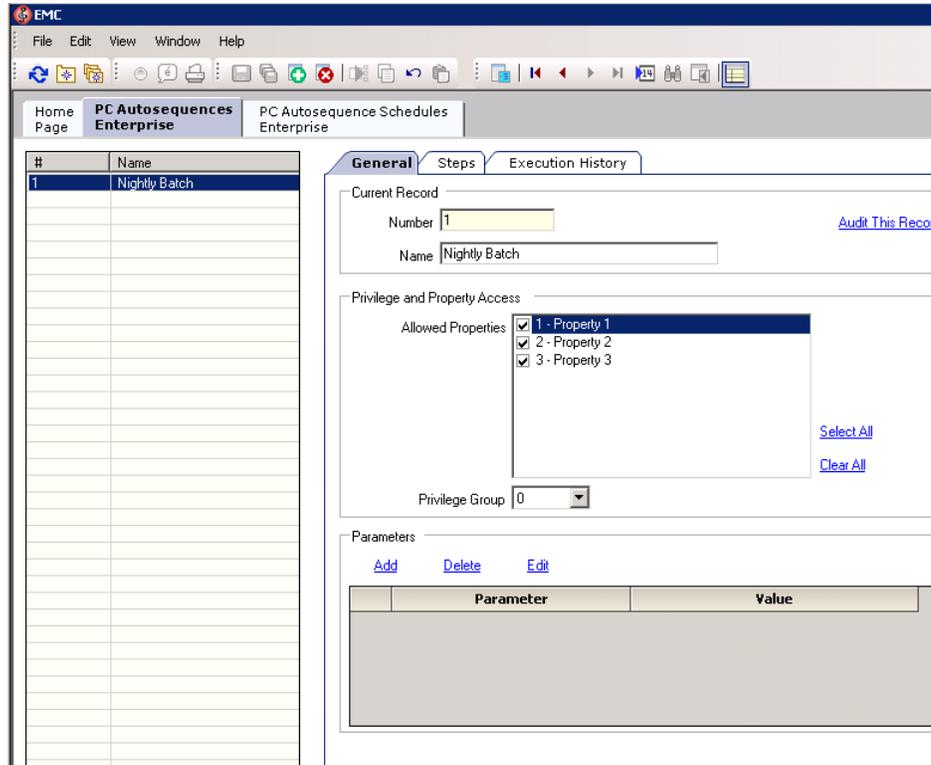
Create Autosequence Event

Autosequences may only be configured at the Enterprise level.

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | PC Autosequences**.
3. Add a new record for the autosequence event using the green Insert Record button (if it does not already exist).
4. Double-click on the row to open the new autosequence record.
5. Click the '**General**' tab.

Privilege and Property Access

6. In the Privilege and Property Access section, select information for the following fields:



- ◆ **Allowed Properties** - Check (enable) each property that is to be included in the autosequence event run.
- ◆ **Privilege Group** - If desired, select the employee group that will be granted privileges to run the autosequence event.

Parameters (optional)

To optionally restrict the execution of the autosequence event, complete the steps in the section below.

7. In the Parameters section, click the 'Add' link.
8. Add the desired parameter(s) with values.

Autosequence Event Steps

- Click the 'Steps' tab.
- Under the Steps section, click 'Add' to add step 1 of the autosequence event.

The screenshot shows the EMC software interface with the 'Steps' tab selected. The 'Current Record' section shows 'Number 1' and 'Name Nightly Batch'. The 'Steps' section on the left lists 'Step 1' and 'Step 2'. The 'Step Parameters' section on the right includes dropdown menus for 'Step Type' (set to '4 - Create Credit Card Batch'), 'Call Autosequence' (set to '0 - None'), 'Step On Success' (set to '2'), and 'Step On Fail' (set to 'None'). Below these are 'Add', 'Delete', and 'Edit' buttons. A table with 'Parameter' and 'Value' columns is also visible.

- In the Step Parameters section, select the **Step Type** from the drop-down list.
- Under the Steps section, click 'Add' again to add step 2 of the autosequence event.
- Select the **Step Type** from the drop-down list.
- Repeat to add each step required to run the autosequence event.
- For each step, select the outcomes:
 - Step on Success** - Select the step number that should occur next if a step succeeds. For example, after step 1 runs successfully, then proceed to step 2.
 - Step on Failure** - Select the step number that should occur next if a step fails. For example, if step 1 fails, do not proceed with any other steps.

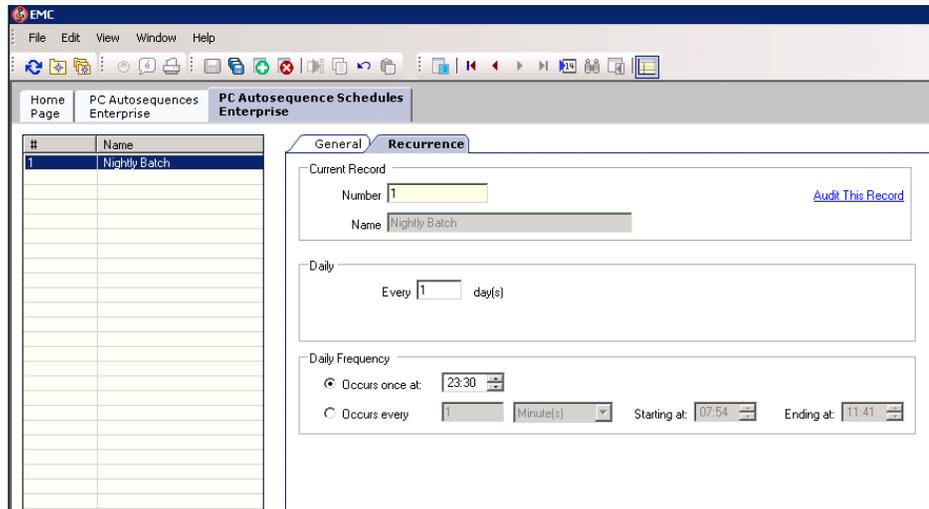
16. Once all steps have been added, save your changes and close the PC Autosequences Enterprise tab.

PC Autosequence Schedules

17. In the Locations hierarchy, highlight the Enterprise module.
18. Navigate to **Configuration tab | PC Autosequence Schedules**.
19. Add a new record for the autosequence schedule using the green Insert Record button (if it does not already exist).
20. Double-click to open the new autosequence schedule record.
21. Click the '**General**' tab.

Recurrence

23. Click the 'Recurrence' tab.



24. In the Daily section, enter the number of day(s) for the autosequence event to reoccur. For example, to run the event daily, set this value to Every 1 day(s).

25. In the Daily Frequency section, set the time(s) for the autosequence event to run.

26. Save your changes and close the PC Autosequence Schedules Enterprise tab.

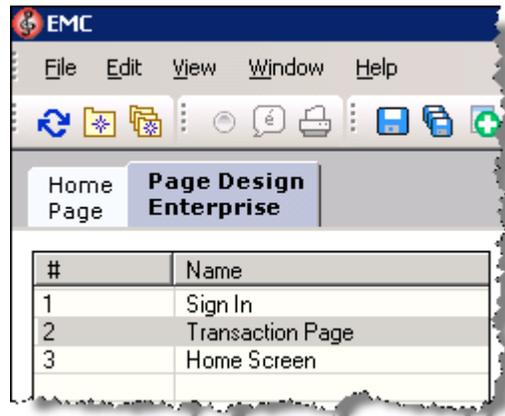
Screen Design Configuration

The instructions below explain how to set up the FOH screen and button(s) for use with the payment card driver.

1. Open the EMC application in Simphony and log in.
2. Highlight the enterprise module.
3. Navigate to **Configuration tab | Page Design**.
4. Double-click the row of the desired page/screen to open it.

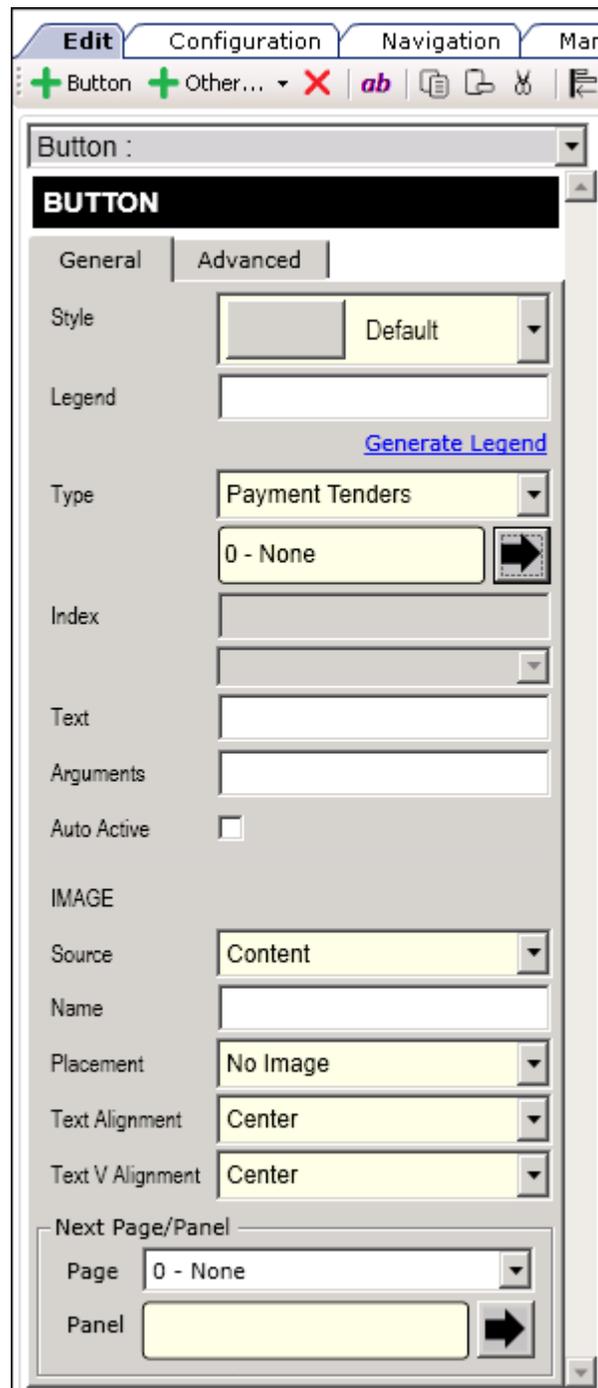


Note: The screenshots below depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.



5. On the Edit tab, click '**Payments**'.
6. Click the Insert (+) button.

7. In the General tab select '**Payment Tenders**' from the Type drop-down.



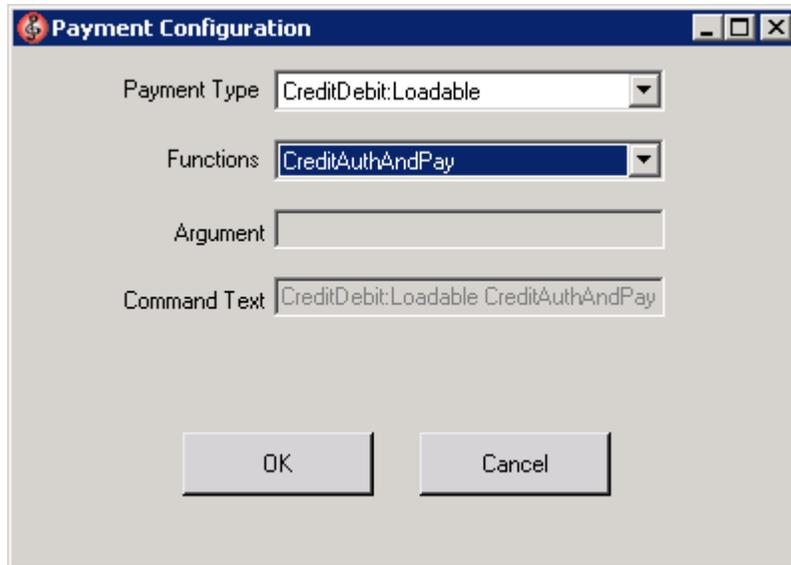
8. Directly under the Payment Tenders drop-down, click the black arrow.
9. On the *Select Tender/Media Payment* window, select 'None' or the desired payment tender, and then click the 'OK' button.

#	Name
0	None
1	Cash
2	VISA
3	Mastercard
4	AMEX
5	Diners Club
6	Discover
7	JCB



Note: If you want all types of credit cards to be used, select 'None'. Otherwise, select the desired payment tender and repeat steps 9-13 for each type of payment tender.

10. On the *Payment Configuration* window, select '**CreditDebit:Loadable**' for the Payment Type and your desired function in the Functions drop-down list. Click the '**OK**' button.



11. Position and size the button wherever you want to place it on the FOH screen.
12. In the Legend field, type the name of the button.
13. Repeat for any additional supported functions.
14. Save your changes and close the Page Design Enterprise tab.
15. Restart the Ops client(s) in order for the screen design changes to display on the workstation(s).

Clear Totals

This article reviews accessing, configuring and initiating the 'Clear Totals' operation.

Contents

- 1 Overview
 - 1.1 *CAPS Database
 - 1.2 *Workstation DataStore data
 - 1.2.1 Property Parameters Module
 - 1.2.2 Workstations Module
 - 1.3 EMC Configuration
 - 1.3.1 Roles
 - 1.4 Usage
 - 1.5 Additional Important Information
- 2 See also



This feature or functionality was introduced in **Simphony 2.6**.



This article discusses a topic related to **security**.



This article discusses functionality that relates to **Simphony v2.x**.



This article discusses a **technical topic** that is not intended for all readers.

Overview

A 'Clear Totals' mechanism has been added to the EMC to allow privileged users to purge unwanted transaction totals accumulated during testing and training periods prior to going “live”. Users can enter a Business Date of their choice (including the Current Business Date) to purge the totals data created on and prior to that date. The 'Clear Totals' operation is available to run on the Property level. When initiated, the 'Clear Totals' task will immediately purge the totals for all of the designated Property’s Revenue Center’s (RVC) from the Enterprise. Individual RVCs cannot be selected to have their totals cleared.

When executed, the 'Clear Totals' task will perform the following steps:

- Immediately purge the designated Property’s Transaction totals and Check related data on and prior to the desired Business Date from the Enterprise.
- Initiate a request to run a Purge Job for the Reporting database (mymicros.net) totals
- Purge the MRequest Queues data
- *It will purge the Check and Posting (CAPS) totals on a delayed basis - see more detail below
- *It will purge all of the Property’s Workstations DataStore data on a delayed basis - see more detail below
- Purge the Journal log file data
- Purge Cash Management data (if enabled)

When the '**Clear Totals**' button is clicked, two data purging events are scheduled to run. They will run for the following purge jobs:

*CAPS Database

- This is the first event that is scheduled to run based on the '**Database Update Frequency**' setting (configured in seconds) plus an additional 30 minutes starting from the time that the 'Clear Totals' button is clicked. When the scheduled time is reached, it will purge the designated Property’s CAPS database.

*Workstation DataStore data

- The second event is scheduled to run based on the '**Database Update Frequency**' setting (configured in seconds) plus an additional 45

minutes starting from the time that the 'Clear Totals' button is clicked. When the scheduled time is reached, it will purge the DataStore data from all of the designated Property's Workstations.



Note: The 'Database Update Frequency' field(s) allows users to establish how often database synchronization jobs are run on the Workstations (the default setting is 30 minutes or 1800 seconds). This setting exists in two places in the EMC; the 'Property Parameters' and 'Workstations' modules. The 'Workstations' module 'Database Update Frequency' setting takes precedence over the 'Property Parameters' 'Database Update Frequency' setting. If any of the Workstation's 'Database Update Frequency' setting is greater than the Property Parameters setting, then the highest configured value within the entire Workstation module for that Property will be used for the purge jobs event scheduling calculation. For example, if the Workstations Database Update Frequency field has a configured value of '180' seconds, then an additional '30' minutes is added to the event schedule. In other words, the CAPS totals purge job will not run until '33' minutes have elapsed from the moment that the Clear Totals button was first clicked.

Property Parameters Module

- Access the EMC-> Property level-> Setup tab -> Parameters-> Property Parameters-> Workstations tab-> Workstation Options-> Database Update Frequency setting (in seconds).

Home Page Property Parameters 2 - Airport

General Search Options Workstations Timekeeping Calendar

Workstation Options

Database Update Frequency 30

Lines Per Workstation Report Page 0

Default Transaction Help Screen 0 - None

Workstations Module

- Access the EMC-> Property-> Setup tab-> Hardware/Interfaces-> Clients and Printing-> Workstations-> General tab-> Timeout Settings-> Database Update Frequency setting (in seconds).

Timeout Settings

Database Update Frequency 30

Check Inactivity Timeout 30

Check Inactivity Dialog Timeout 0

Report Timeout 0

The Context Sensitive Help (CSH) text for the Database Update Frequency setting reads as shown here:

This field determines the number of seconds this workstation will wait to retrieve that latest updates from the database. The default value for this field is 30 minutes (1800 seconds). This field overrides the Property Parameter's Database Update Frequency setting.

EMC Configuration

Roles

To access and run the 'Clear Totals' task, users must first have the privileges assigned to them in the Roles module.

1. Access the *EMC-> Enterprise level-> Configuration tab-> Personnel-> Roles-> Actions tab-> Security section* and enable the 'Clear Totals' operation.
2. **Save** all changes.

General EMC Modules **Actions** Operations Visibility View

Current Record
 Number: 90000 [Audit This Record](#)
 Name: MICROS

Right-click row or column header for bulk operations.

Action	Enable
Global Access	
All Actions	<input type="checkbox"/>
Actions	
Key Manager	<input checked="" type="checkbox"/>
Message Stats	<input checked="" type="checkbox"/>
Distribution	
Distribute	<input checked="" type="checkbox"/>
Remote Distribute Out	<input checked="" type="checkbox"/>
Remote Distribute In	<input checked="" type="checkbox"/>
Credit Cards	
Create CC Batch	<input checked="" type="checkbox"/>
Edit CC Batch	<input checked="" type="checkbox"/>
Create CC Report	<input checked="" type="checkbox"/>
Transfer CC Batch	<input checked="" type="checkbox"/>
Hardware	
Workstation Status/Control	<input checked="" type="checkbox"/>
Security	
View Employee IDs	<input checked="" type="checkbox"/>
View Deleted Employees	<input checked="" type="checkbox"/>
Permanently Delete Employees	<input checked="" type="checkbox"/>
Can Change Others' Passwords	<input checked="" type="checkbox"/>
Enterprise Audit Trail User	<input checked="" type="checkbox"/>
Access Property Audit Trail	<input checked="" type="checkbox"/>
Purge Audit Trail	<input checked="" type="checkbox"/>
Clear Totals	<input checked="" type="checkbox"/>
Autosequences	
Enterprise Autosequence User	<input checked="" type="checkbox"/>
Property Autosequence User	<input checked="" type="checkbox"/>
Run Autosequences in Priv Group 1	<input checked="" type="checkbox"/>
Run Autosequences in Priv Group 2	<input checked="" type="checkbox"/>

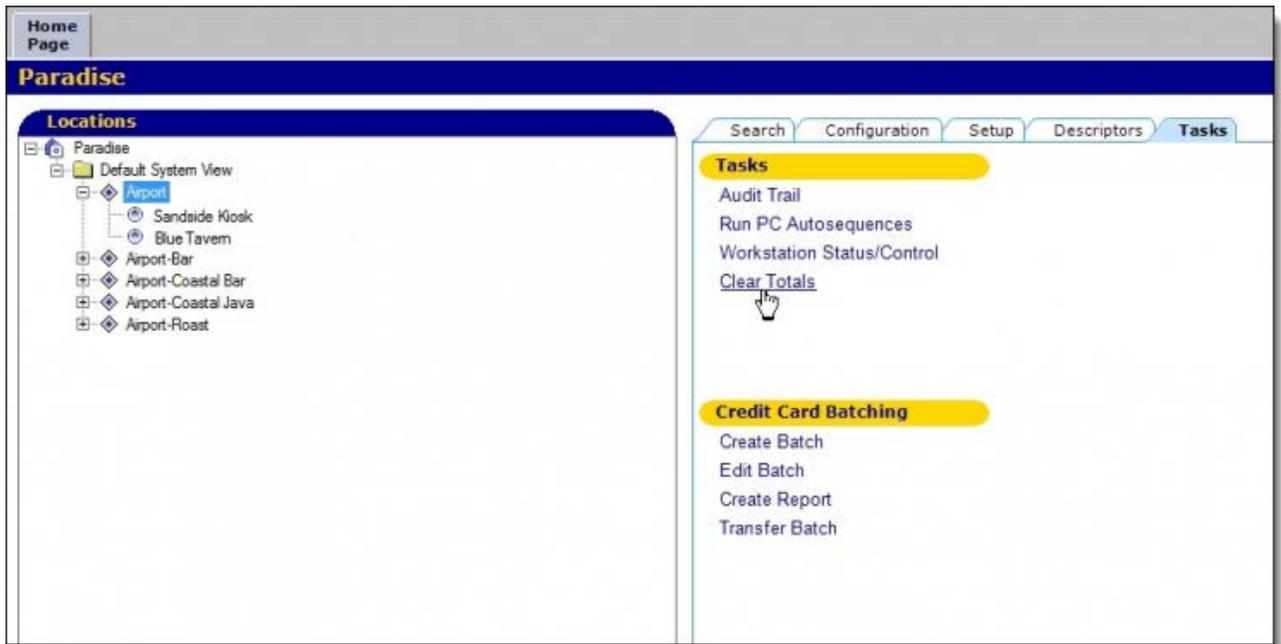
3. Configure the desired **Database Update Frequency** settings that were reviewed earlier in either the 'Property Parameters' or 'Workstations' modules and save all changes.

Usage

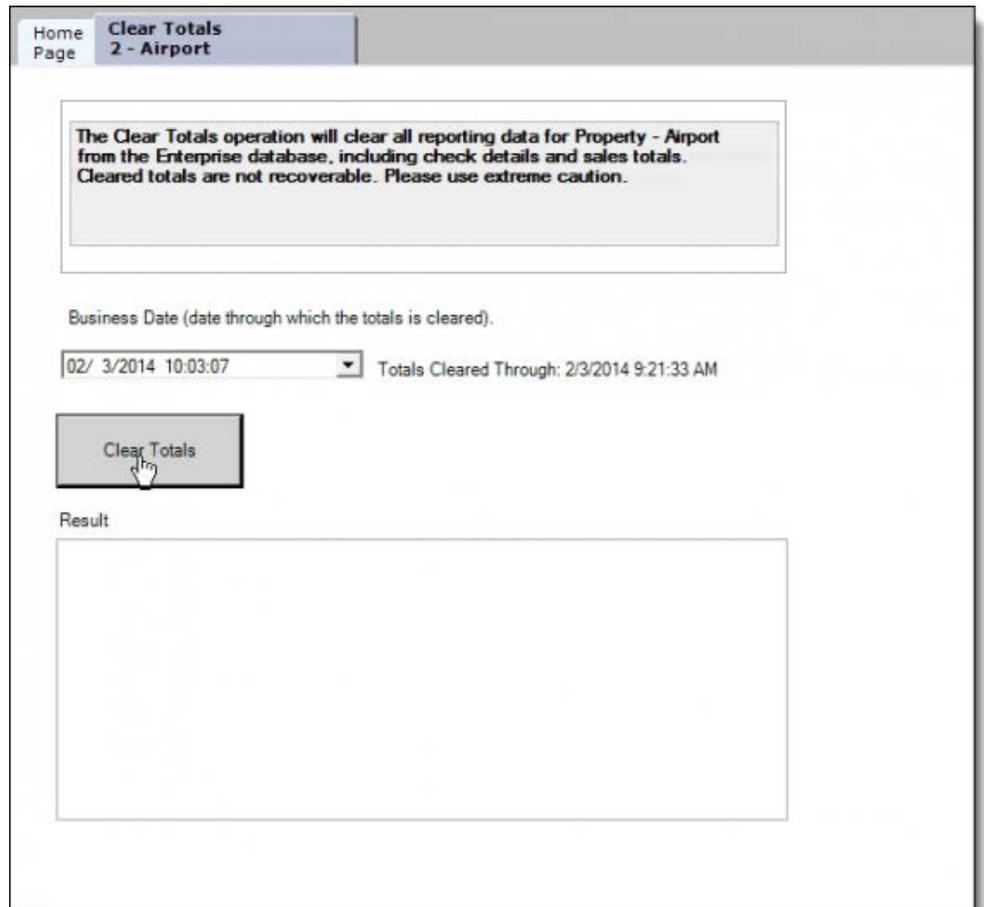
To run the Clear Totals task, perform the following steps:

1. Access the *EMC-> Property (whose totals*

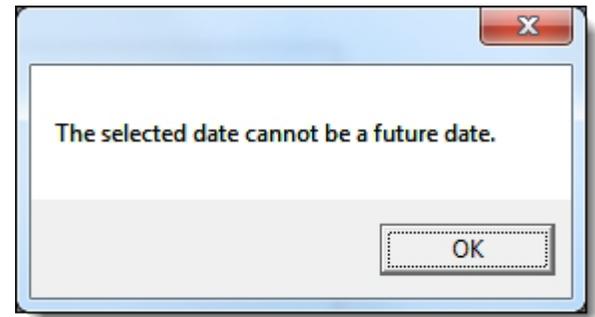
will be cleared)->
Tasks tab->
Tasks-> **Clear Totals** module.
Click on the 'Clear Totals' link.



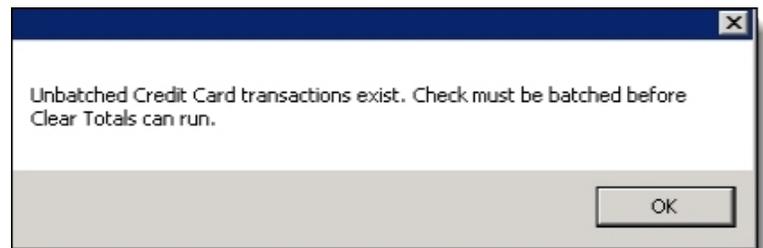
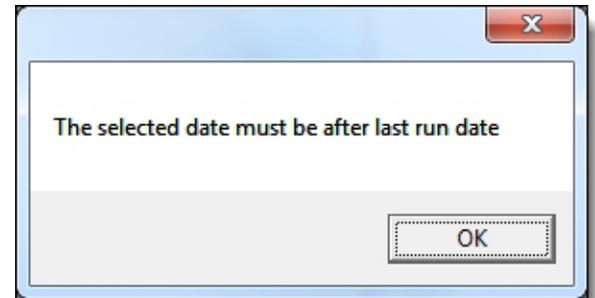
2. A cautionary message is displayed that states the purpose of this module and that the 'Clear Totals' operations are irreversible and the deleted totals are unrecoverable. Users should select a Business Date. Any totals generated either on or prior to the selected date will be cleared.



- The selected Business Date **cannot** be a date in the future. If a future date is selected, users will receive a message stating that a future date is not allowed. Click **OK** to change the Business Date selection.

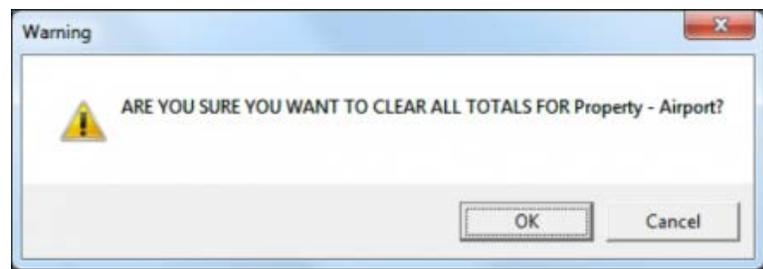


- If the 'Clear Totals' task was previously run, the subsequent selected Business Date **must** be greater than the date for when it was last run. Click **OK** to change the Business date selection.



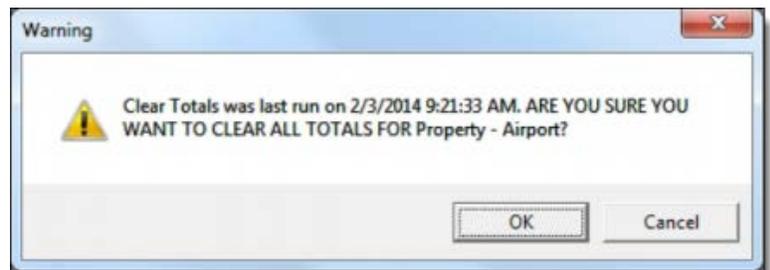
Warning: Before clearing totals, all Credit Card (CC) transactions dated *prior to* the selected Business Date **must** have already been Batched and Settled. If there are any unbatched CC transactions, users will receive a message and will **not** be allowed to clear totals. Click **OK** to exit and resolve the outstanding CC Batch and Settlement tasks before attempting to clear totals again. It is recommended that after all of the CC's have been Batched and Settled, that users generate and save all CC related reports from either the EMC or mymicros.net for historical reference.

3. When the 'Clear Totals' button is clicked, users will receive a confirmation prompt. Click **OK** to continue or **Cancel** to exit.

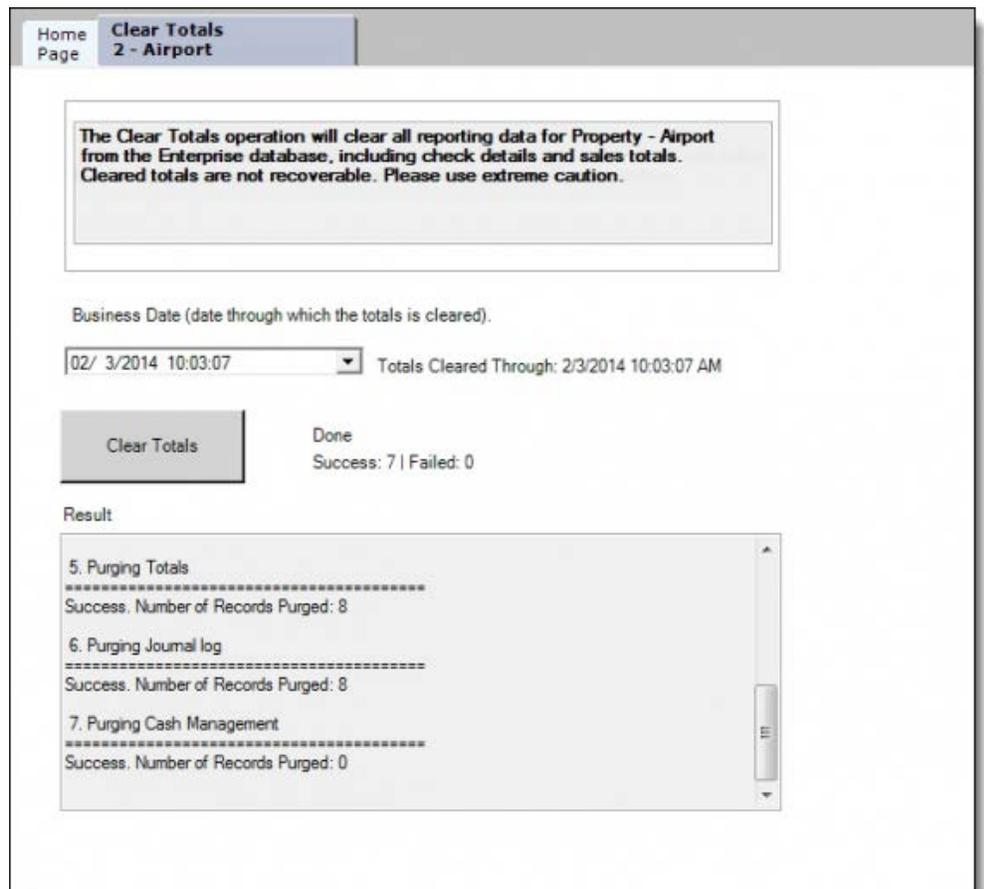


- If the 'Clear Totals' task has been run before, users will

receive the following confirmation prompt. Click **OK** to continue or **Cancel** to exit.



4. When the **Clear Totals** button is clicked, the **Result** window will populate with the status of each purge job and whether the task was successfully completed or not.



5. Verification that totals were cleared on Workstations and CAPS is possible by accessing the *EMC-> Property-> Setup tab-> Hardware/Interfaces-> Workstations* module. Toggle to Table view and note that a column named **'Totals Cleared Through'** has been added. The date and time that was selected by the Clear Totals initiator should populate the column for every Workstation on the Property.

#	Workstation ID	Name	Service Host ID	Address / Host Name	Subnet Mask	Default Gateway	Totals Cleared Through	Type	Options	Ord
3	52	WS3 Blue Ridge Wait	50	172.23.7.122	255.255.248.0	172.23.0.1	1/19/2014 4:36:58 PM	2 - Workstation Client	05008008000 ...	10000
2	51	WS2 Blue Ridge Wait	49	172.23.7.121	255.255.248.0	172.23.0.1	1/19/2014 4:36:58 PM	2 - Workstation Client	15008008000 ...	10000
4	53	WS4 Blue Ridge Wait	51	172.23.7.120	255.255.248.0	172.23.0.1	8/20/2013 5:03:41 PM	2 - Workstation Client	05008008000 ...	10000
5	54	WS5 Blue Ridge Bar	52	172.23.7.123	255.255.248.0	172.23.0.1	8/16/2013 6:59:41 PM	2 - Workstation Client	15008008000 ...	10000
7	81	WS7 Blue Ridge Coffee	79	172.23.7.126	255.255.248.0	172.23.0.1		2 - Workstation Client	01008008800 ...	00000
6	55	WS6 Blue Ridge iPad	53	172.23.7.124	255.255.248.0	172.23.0.1		2 - Workstation Client	15008008000 ...	00000
1	50	WS1 Kiosk	48	172.23.7.119	255.255.248.0	172.23.0.1		2 - Workstation Client	15008008000 ...	00000

6. To verify if the CAPS machine's totals were cleared, from the same Workstations module (Table view) highlight the CAPS machine record and toggle to Form view and select the 'Service Host' tab. The same 'Totals Cleared Through' column has been added here to allow users the view the 'Clear Totals' date.

#	Name	General	Service Host	Transactions	Options	Order Devices	Routing Groups	Printers	Revenue Centers	Devices	Service Log
3	WS3 Blue Ridge Wait										
2	WS2 Blue Ridge Wait										
4	WS4 Blue Ridge Wait										
5	WS5 Blue Ridge Bar										
7	WS7 Blue Ridge Coffee										
6	WS6 Blue Ridge iPad										
1	WS1 Kiosk										

Current Record	
Number	4 Audit This Record
Name	WS4 Blue Ridge Wait

Service Host Configuration	
Service Host	51 - WS4 Blue Ridge Wait Select
Configuration: Host Name: 172.23.7.120, Net Mask: 255.255.248.0, Gateway: 172.23.0.1	

#	Type	Record	Port	URL	Totals Cleared Through
111	Workstation	4 - WS4 Blue Ridge Wait	8080	EGateway/EGateway.aspx	8/20/2013 5:03:41 PM
112	Print Controller		8080	EGateway/EGateway.aspx	
56	SIM File Access Service	2 - Airport	8080	EGateway/EGateway.aspx	
71	Check and Posting	2 - Airport	8080	EGateway/EGateway.aspx	2/3/2014 9:21:33 AM
194	Interface	1 - PMS	8080	EGateway/EGateway.aspx	

Additional Important Information

- Each 'Clear Totals' task is logged within the Audit Trail module as shown below:

#	Audit Time	Emp #	Emp Name	RVC #	RVC Name	Application	Module	Operation	Object Number	Field	Old Value	New Value	Comments
4064496	2/3/2014 10:03:17 AM	90001	MICROS, MICROS			EMC	Pages	Edit	2	PCAI: 1 - _autog	Old Page Content	New Page Content	Cleared All Totals for Property - Airport
4064495	2/3/2014 10:03:09 AM	90001	MICROS, MICROS			EMC	Pages	Edit	2	PCAI: 1 - _autog	Old Page Content	New Page Content	Purging Cash Management: Success
4064494	2/3/2014 10:02:49 AM	90001	MICROS, MICROS			EMC	Pages	Edit	2	PCAI: 1 - _autog	Old Page Content	New Page Content	Purging Journal log: Success
4064493	2/3/2014 10:02:21 AM	90001	MICROS, MICROS			EMC	Pages	Edit	2	PCAI: 1 - _autog	Old Page Content	New Page Content	Purging Totals: Success
4064485	2/3/2014 9:54:30 AM	90002	MICROS, MICROS					Clear Totals					Purging Checks: Success
4064484	2/3/2014 9:54:30 AM	90001	MICROS, MICROS					Clear Totals					Purging MRequest Queues: Success
4064483	2/3/2014 9:54:30 AM	90001	MICROS, MICROS					Clear Totals					Insert request for MM purging: Success
4064482	2/3/2014 9:54:30 AM	90001	MICROS, MICROS					Clear Totals					Inserting into ClearTotals table: Success
4064481	2/3/2014 9:54:30 AM	90001	MICROS, MICROS					Clear Totals					
4064480	2/3/2014 9:54:25 AM	90001	MICROS, MICROS					Clear Totals					
4064479	2/3/2014 9:54:20 AM	90001	MICROS, MICROS					Clear Totals					
4064478	2/3/2014 9:54:18 AM	90001	MICROS, MICROS					Clear Totals					
4064460	2/3/2014 9:40:36 AM	90001	MICROS, MICROS			EMC	Workstations	Edit	2	RVC Index 1: RV	3016	3015	

- EGateway log files will display the date and time a 'Clear Totals' operation was performed.
- All cleared database tables will be truncated for both Microsoft SQL Server® and Oracle Database® database platforms.
- Time Zone synchronization between the Symphony Application server and Workstations is important for 'Clear Totals' to work correctly. CAL has the task of keeping the time settings on Workstation clients in sync with the Symphony Application server. However, some devices (e.g., iPad client) do not use CAL to be configured. An iPad's time settings can be set manually or allowed to sync to an internet time server. This means that the time settings on devices that don't utilize CAL could possibly become out of sync

with the Symphony Application server. Therefore, prior to running the 'Clear Totals' task, users should ensure that the time settings on non-CAL'd devices are set to match the Symphony Application server's time settings as closely as possible.

Combination Pricing Discount

Contents

- 1 Understanding combination pricing discounts
- 2 Configuring combination pricing discounts
 - 2.1 Configuring discount interaction (exclusivity)
- 3 Using combination pricing discounts
- 4 See also



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

Understanding combination pricing discounts

A combination pricing discount is a type of automatic discount or automatic coupon discount that allows a single price to be charged for multiple items when they appear on a check at the same time. This type of discount is used in combo meal scenarios such as *burger, fries, and soda are 3.25*.

Configuring combination pricing discounts

1. Navigate to *EMC > Enterprise / Property / Zone > Configuration > Discounts > Auto*.
2. Select [**4 - Combination Pricing**] from the drop-down list.
3. Enter information in the following fields:

Field	Description
Priority	This field determines the order in which discounts are calculated. This field is blank (0) for all discounts by default, meaning that discounts are calculated at the same time. When using this field, the workstation calculates all discounts in priority 1, then in priority 2, and so on. Priority 0 discounts are calculated last. The Priority field allows the discount engine to determine which discount to apply quicker, thus reducing CPU time on the workstation.
Trigger MI Groups	Select the menu item groups that belong to this combination discount. This discount is used in scenarios such as <i>Fries, Drink, and Burger for \$3.25</i> . You can configure a maximum of four trigger menu item groups for combination pricing discounts. A Trigger MI Group can be used more than once (for example, if the combo meal includes two sides). However, this is not the typical configuration.
Amount Substitution	Enter the price to be charged for this combo meal.
Max Count	Enter the maximum number of combo meals that can be ordered per check. In general, this field is set to 0 to allow an unlimited amount of combo meals on a single check.

Configuring discount interaction (exclusivity)

For information about configuring a discount to interact with other discounts, see Discount Exclusivity.

Using combination pricing discounts

The customer gets the best deal when the system performs the discount calculation. The first example shows the discount amount after a "Burger" item is ordered. All three items are discounted by \$1.75, making the price \$3.25.

If the operator then adds a Big Burger item for a higher price (\$2.75 in the example), the discount recalculates to include the best deal for the customer. Because the best deal is to discount the Big Burger and not the Burger, the new discount is \$2.25, making the Big Burger, Fries, and Soda a combined price of \$3.25.

Combination pricing discounts appear on customer receipts based on the configuration of the Item Discount option. Typically, combination pricing discounts are configured with option [3 - This is an Item Discount] unselected, so the discount appears as one total instead of as individual discounts per item.

-- Example 1: One burger --	
Fries	1.00
Soda	1.75
Burger	2.25
Discount	-1.75
-- Example 2: Two Burgers --	
Fries	1.00
Soda	1.75
Burger	2.25
Big Burger	2.75
Discount	-2.25

See also

Discounts	Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group
Learning series: Discounts	

Combo Meal Function Keys

Operators can use the following function keys with combo meals:

Auto Combo

This key allows the operator to create a combo meal(s) from existing menu items.

Combo

When the operator uses this key, the selected item or the last item on the check become a combo meal. The item must be a primary combo item. For example, if the combo meal is a burger with fries and a drink, the burger item must be the highlighted item or the last item ordered prior to pressing this key.

Combo Alternate Side

Allows the operator to substitute a combo meal side with a selection from another combo meal group (for example, when a customer orders an appetizer instead of an entree in a combo meal).

Combo Bulk Order

Allows the operator to order multiple combo meals at a time. The operator must meet each combo's side item requirements before moving on to order the next combo's side items.

Combo Multi Selection

Allows the operator to select existing menu items to combine into a combo meal. This function shows the check details in a window, which allows the operator to select individual items to make up the combo meal. This gives the operator greater control in determining what is included in the combo meal.

Un-Combo

This function separates an existing combo meal into individual à la carte items (non-combo pricing takes effect).

Type - Combo Order Size

Selecting this key changes the order size before ordering the combo meal.

Type - Combo Size 1-4

These keys change the combo size after ordering the combo meal. Using this key causes the workstation to resize the selected combo meal or combo meal side item to selected sizes 1 through 4. If the operator does not select an item, the last item on the check is resized.

See also

- Combo and Fixed Price Meals
- Configuring combo meal groups
- Configuring combo meals
- Configuring combo meal pages
- Configuring additional combo meal options

Condiment Prefixes

This article discusses the usage and configuration of the Condiment Prefixes feature.

Contents

- 1 Overview
 - 1.1 EMC Configuration
 - 1.1.1 Pre-Configuration
 - 1.1.1.1 Configure Condiment Sets
 - 1.1.1.2 Configuring Menu Item Definition Sequence
 - 1.1.1.3 Assign Condiment Set to Menu Items
 - 1.1.2 To configure Condiment Prefixes
 - 1.1.2.1 Insert Condiment Prefix Menu Items
 - 1.1.2.2 Insert Condiment Prefix Menu Item Class
 - 1.1.2.3 Turn on Condiment Prefix functionality
 - 1.1.2.4 Add CPF Buttons to Page Design
 - 1.1.2.5 Turning Off Condiment Prefixes in the Condiment Orderer
 - 2 See also



This article relates to programming of an EMC module.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.



This feature or functionality was introduced in **Simphony v2.6**.



This article discusses functionality that relates to **Printing**.

Overview

Simphony now provides the ability to insert Condiment Prefixes. Many establishments allow customers the ability to modify Menu Items –they may add, remove, increase and decrease the number of Condiments that is on the Item. The Condiment Prefixes feature inserts prefixes such as ‘NO’, ‘ADD’, ‘EXTRA’, etc. before the Condiment on the Guest Check, Order Devices and Customer Receipts so that the Operator, server, kitchen staff and the customer may explicitly see the changes made to a default Condiment. This provides helpful preparation instructions to the kitchen staff and helps to eliminate order confusion.

CHK 814		Dine In	
Boyd.B		2/7/2014 3:05 PM	
1	Spicy Tuna	5.00 *	1
	Tuna	*	1
	No Onions	*	1
	White	*	1
	Oil and Vinegar	*	1
	Lettuce	*	1
	Add Mayo	*	1

EMC Configuration

Pre-Configuration

Before setting up Condiment Prefixes, the foundation must be in place in order to necessitate the use of the feature. The following will detail an example of that environment.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Menu Items-> Menu Item Maintenance*.
2. Create master, definition and price records for all, except where detailed.

Menu Item	Class Name	Menu Item Type	Number of Definitions	Price Record?
Roast Beef Sandwich	Roast Beef	Regular	1	Y - 6.99
Ham & Turkey Club	Club	Regular	1	Y - 6.99
Tuna Wrap	Wrap	Regular	1	Y - 6.99
Roast Beef	Meat 1/Meat 2	Regular	2	N or \$0
Turkey	Meat 1/Meat 2	Condiment	2	N or \$0
Ham	Meat 1/Meat 2	Condiment	2	N or \$0
Pastrami	Meat 1/Meat 2	Condiment	2	N or \$0
Lettuce	Mods	Condiment	1	N or \$0
Tomato	Mods	Condiment	1	N or \$0
Onion	Mods	Condiment	1	N or \$0
American Cheese	Cheese	Condiment	1	N or \$0
Cheddar Cheese	Cheese	Condiment	1	N or \$0
Provolone Cheese	Cheese	Condiment	1	N or \$0
Wheat bread	Bread	Condiment	1	N or \$0
White bread	Bread	Condiment	1	N or \$0
Asiago Cheese Bread	Bread	Condiment	1	Y - \$0.75



- All Regular Classes must be set to either 'Require' or 'Allow' the various Condiment Groups. For example, the Menu Item Class of Roast Beef can Require a meat and a bread choice and Allow cheeses and modifiers.
- All Condiment Classes must be set to the appropriate Member groups.

Condiment Groups		
Required Condiment Groups	Allowed Condiment Groups	Member Condiment Groups
<input type="checkbox"/> 1 -	<input type="checkbox"/> 1 -	<input type="checkbox"/> 1 -
<input type="checkbox"/> 2 -	<input type="checkbox"/> 2 -	<input type="checkbox"/> 2 -
<input type="checkbox"/> 3 -	<input type="checkbox"/> 3 -	<input type="checkbox"/> 3 -
<input type="checkbox"/> 4 -	<input type="checkbox"/> 4 -	<input type="checkbox"/> 4 -
<input checked="" type="checkbox"/> 5 - CPF Bread	<input type="checkbox"/> 5 - CPF Bread	<input type="checkbox"/> 5 - CPF Bread
<input type="checkbox"/> 6 - CPF Cheese	<input checked="" type="checkbox"/> 6 - CPF Cheese	<input type="checkbox"/> 6 - CPF Cheese
<input type="checkbox"/> 7 - CPF Mods	<input checked="" type="checkbox"/> 7 - CPF Mods	<input type="checkbox"/> 7 - CPF Mods
<input checked="" type="checkbox"/> 8 - CPF Meat 1	<input type="checkbox"/> 8 - CPF Meat 1	<input type="checkbox"/> 8 - CPF Meat 1
<input type="checkbox"/> 9 - CPF Meat 2	<input type="checkbox"/> 9 - CPF Meat 2	<input type="checkbox"/> 9 - CPF Meat 2
<input type="checkbox"/> 10 -	<input type="checkbox"/> 10 -	<input type="checkbox"/> 10 -
<input type="checkbox"/> 11 - CPF	<input checked="" type="checkbox"/> 11 - CPF	<input type="checkbox"/> 11 - CPF
<input type="checkbox"/> 12 -	<input type="checkbox"/> 12 -	<input type="checkbox"/> 12 -
<input type="checkbox"/> 13 -	<input type="checkbox"/> 13 -	<input type="checkbox"/> 13 -

Regular Class (pictured: Roast Beef)

Condiment Groups		
Required Condiment Groups	Allowed Condiment Groups	Member Condiment Groups
<input type="checkbox"/> 1 -	<input type="checkbox"/> 1 -	<input type="checkbox"/> 1 -
<input type="checkbox"/> 2 -	<input type="checkbox"/> 2 -	<input type="checkbox"/> 2 -
<input type="checkbox"/> 3 -	<input type="checkbox"/> 3 -	<input type="checkbox"/> 3 -
<input type="checkbox"/> 4 -	<input type="checkbox"/> 4 -	<input type="checkbox"/> 4 -
<input type="checkbox"/> 5 - CPF Bread	<input type="checkbox"/> 5 - CPF Bread	<input checked="" type="checkbox"/> 5 - CPF Bread
<input type="checkbox"/> 6 - CPF Cheese	<input type="checkbox"/> 6 - CPF Cheese	<input type="checkbox"/> 6 - CPF Cheese
<input type="checkbox"/> 7 - CPF Mods	<input type="checkbox"/> 7 - CPF Mods	<input type="checkbox"/> 7 - CPF Mods
<input type="checkbox"/> 8 - CPF Meat 1	<input type="checkbox"/> 8 - CPF Meat 1	<input type="checkbox"/> 8 - CPF Meat 1
<input type="checkbox"/> 9 - CPF Meat 2	<input type="checkbox"/> 9 - CPF Meat 2	<input type="checkbox"/> 9 - CPF Meat 2
<input type="checkbox"/> 10 -	<input type="checkbox"/> 10 -	<input type="checkbox"/> 10 -
<input type="checkbox"/> 11 - CPF	<input type="checkbox"/> 11 - CPF	<input type="checkbox"/> 11 - CPF
<input type="checkbox"/> 12 -	<input type="checkbox"/> 12 -	<input type="checkbox"/> 12 -

Condiment Class (pictured: Bread)

Configure Condiment Sets

Condiment Sets are a way to associate groups of condiments with a regular Menu item. For example, a Roast Beef sandwich can automatically come with rye bread, cheddar cheese and onions. Together they would be a default condiment set.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Menu Items-> Condiment Sets*.
2. Insert a New Record.
3. In the Form View of the newly added Item, under the Condiments section, click the **Add** link.
4. Click the ellipsis  button in the newly added record under the **Menu Item** column and select the desired Condiment.
5. Repeat as necessary to complete the Default Condiment Set.

If desired, enable the **[1 - Persist On Plain]** option for a Menu Item by clicking the ellipsis  button in the **Options** column to have the selected Condiments remain on the Menu Item even when Operator modifies the Menu Item to be 'Plain'. When working on the Symphony client, the user has the ability to remove all modifications made to a Menu Item by utilizing the PLAIN functionality, returning it to its default appearance. By selecting the **[1 - Persist On Plain]** option for a Condiment in the Menu Item set, the system will not remove that Item from the screen when the PLAIN functionality is triggered.

The Context Sensitive Help (CSH) text for the **[1 - Persist On Plain]** option reads as follows:

Enable this option if the selected condiment should remain if the menu item is modified to be Plain. When this option is disabled for a condiment, then it will be removed when Plain is selected. For example, when you select Plain on a

bacon cheeseburger, the bacon and the cheese are not to be removed.

Configuring Menu Item Definition Sequence

The Menu Item Definition Sequence is a feature that was introduced in Symphony v2.5 MR5 HF1 that allows targeting of a specific Menu Item Definition. Because of the market desire to add multiple Condiments of the same type to a single Regular Menu Item (ex: Ham & Turkey, Ham & Ham or Turkey & Turkey), it is necessary to enable condiment switching within a specific set of definitions. This is the reason each meat choice has two definitions associated with the master record – so that a Ham choice and a Turkey choice exist in both groups, facilitating that effect.

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Menu Items-> Condiment Sets Enterprise-> Menu Item Definition Sequence.*

	Menu Item	Default Count	Sort Order	Options	Menu Item Definition Sequence
632 - Turkey	...	1	2	80	2
633 - Ham	...	1	1	80	1
542 - White	...	1	3	80	0
621 - Mayo	...	1	3	00	0
622 - Mustard	...	1	3	00	0

2. Use the MI Definition Sequence numerical boxes to target the definition of each Menu Item.

Assign Condiment Set to Menu Items

In order to associate the Default Condiment Set with the Regular Menu Item, return to the Menu Item Definition.

#	Condiment Set	Sort Group	Option Bits
1	2 - Club	...	80

1. Navigate to the *EMC-> Enterprise level-> Configuration-> Menu Items-> Menu Item Maintenance*
2. Open the desired Regular Menu Item.
3. Enter Form View within the Menu Item Definition (pictured above).
4. Click the **Default Condiments** tab.
5. In the Default Condiments section, click **Add**.
6. Click the ellipsis button in the newly added record and select the desired Condiment Set.

7. Enable options [1 - **Display when in default state**] and [2 - **Charge for entire sales count**].

The CSH text for each option reads as follows:

1 - Display when in default state

When turned OFF, condiments will not display in the check detail, will not be sent to KDS or Order Device printer, will not print on the customer receipt/guest check, even if the print class is set to print to KDS and Order Device printer, customer receipt/guest check. When turned on the default condiment will display. If a default condiment is not in its default state (e.g. default is 1 slice of cheese, server has entered 3 slices of cheese) it will always display.

2 - Charge for entire sales count

When turned off the customer will only be charged when the count for the default item exceeds its default count. For example, if a burger comes with 2 slices of cheese then the customer will not be charged when there are 1 or 2 slices of cheese on the burger. However, they will be charged for 3 or more slices. When this bit is turned on the customer will always be charged for the full count, irrespective of the default count. This is on by default in a Enhanced Prefix Mode Menu Item

To configure Condiment Prefixes

There are six different types of Condiment Prefixes that can be selected. Each Prefix gets a class with its own name (the “ADD” Condiment Prefix Menu Item will be associated with the Class “ADD”, the “NO” prefix will be associated with the “NO” Class and so on).

Insert Condiment Prefix Menu Items

1. Navigate to the *EMC-> Enterprise level-> Configuration tab-> Menu Items-> **Menu Item Maintenance***
2. Create a “Prefix” header Menu Item record (see image below) to distinguish the Condiment Prefixes from other Menu Items for ease of reference.

650	***PREFIXES**	Enterprise	Defined Here
651	ADD	Enterprise	Defined Here
652	NO	Enterprise	Defined Here
653	PLAIN	Enterprise	Defined Here
654	SUB	Enterprise	Defined Here
655	RESET	Enterprise	Defined Here
656	EXTRA	Enterprise	Defined Here

3. Insert new Menu Item records (Condiment Prefixes) to the dedicated “Prefix” Menu Item section.
4. Add Definition and configure to be available on all levels.
5. Insert \$0 Price record

Insert Condiment Prefix Menu Item Class

1. Navigate to *EMC-> Enterprise level-> Descriptors tab-> Groups-> **Condiment Group Names***
 - a. Insert Condiment Group “CPF” into a row
 - b. Close the tab
2. Navigate to the *EMC-> Enterprise level-> Configuration tab-> Menu Items-> **Menu Item Classes*** and insert a new record.

3. Name the Class “ADD”

4. Open the record and on the General Tab, select option [3- Add Prefix] from the Condiment Prefix Type drop-down menu.

#	Name
1	""CPF DEMO""
2	Roast Beef
3	Club
4	Wrap
5	
6	
7	Bread
8	Cheese
9	Meats
10	Meat 1
11	Meat 2
12	
13	
14	
15	
16	
17	
18	
19	""PREFIXES""
20	ADD
21	NO
22	SUB
23	PLAIN
24	RESET
25	EXTRA

Current Record
Number: 20
Name: ADD

General
Tax Class: 0 - None
Main Level Popup: 0 - Stay Down
Sub Level Popup: 0 - Stay Down
Privilege Group: 0
Sales Itemizer: 1 - Food
Discount Itemizer: 0 - None
Srv Chrg Itemizer: 0 - None
HALO: 0
KDS/Dining Course: 0 - None
Default Master Group: 0 - None
Condiment Order Type: 0 - Add
Pricing Calculation: 0 - Based on entered count
Count Display: 0 - Show entered amount
Count Entry: 0 - Whole number
Print Group: 1
Print Class: 0 - None
Kids Highlight Scheme: 0 - None
Condiment Prefix Type: 3 - Add Prefix

The Context Sensitive Help (CSH) text for the Condiment Prefix Type reads as follows:

Use the drop-down box to select the appropriate prefix type to determine prefix behavior associated with this condiment type.

Description Prefix. *Helps describe the condiment it modifies more clearly, (e.g., LITE mayo).*

No Prefix. *Indicates that the prefix will be used to indicate the removal of the default condiment (e.g., No Cheddar).*

Add Prefix. *The prefix will be used to indicate the addition of a non-default condiment (e.g., Add American).*

Sub Prefix. *Identifies this item as replacing default condiment in the same condiment group (i.e., No American, Sub Cheddar).*

Plain Prefix. *The prefix will work like a function key. When selected, all condiments are removed from the menu item detail. If an item is added back after the item is set to Plain, then we will display the items in the check detail, including default items that are placed back on the menu item. Toggling the Plain key is the same as selecting the Reset key.*

Reset Prefix. *This will reset the menu item to its original ordered state with no non-default condiments ordered and all of the default condiments automatically ordered. These options are only enabled with Menu Item Class Option 65 – Support Enhanced Prefix Mode (Parent Only).*

5. Navigate to the Options tab and enable option [2- ON - Condiment Menu Items OFF – Regular Menu Items] and option [8- ON - Allow Menu Items in this Class to be Non-Priced]

The CSH text for option [2 - ON = Condiment Menu Items; OFF = Regular Menu Items] reads as follows:

In Table View, the “Type” column displays “Condiment” or “Regular”, based on the setting of this option. For a Menu Item to be a condiment, it must belong to a class where at least one “Member of Condiment” group is enabled.

The CSH text for option [8 - Allow Menu Items in this Class to be Non-Priced] reads as follows:

Select this option to allow menu items in this class to be non-priced. Non-priced menu items (as opposed to menu items with a preset price of 0.00) do not require an entry on the Menu Item Price form. If this option is enabled, priced menu items in this class will post a sales and count total when ordered, while non-priced items will not post a sales count.'

6. Repeat for all Condiment Prefixes (NO, SUB, EXTRA, PLAIN, RESET)

- a. Remember: EXTRA is set as a Descriptor Prefix type

7. Assign all Condiment Prefix Classes as Members of the Condiment Group “CPF”

- a. Go to each CPF Class (as shown below) and assign it to the member group “CPF” This will ensure that all Condiment Prefixes are able to be selected as Condiments of the Regular items.



Turn on Condiment Prefix functionality

1. Navigate to the EMC-> <Enterprise/Property/Revenue Center>-> Configuration tab-> Menu Items-> **Menu Item Classes'**
2. For all Regular Menu Item Classes, enable option [65 - Support Enhanced Prefix Mode (Parent Only)] to enable CPF functionality.



If option [65 - Support Enhanced Prefix Mode (Parent Only)] is enabled but CPF is not being used, this is considered incorrect configuration and will negatively impact the system.

The Context Sensitive Help (CSH) text for the Support Enhanced Prefix Mode reads as follows:

65 - Support Enhanced Prefix Mode (Parent Only)

Enable this option for non-condiment menu items only. This option enables Enhanced Prefix Support for items in this menu item class. Enhanced Prefix Support is very similar to RES style Conversational Ordering where condiment prefix items are used to more fully describe condiments "Extra" Lettuce, "No"

Cheese [Symphony v2.6]

General Options Condiment Groups Forced Condiments

Current Record

Number 2 [Audit This Re](#)

Name Roast Beef

Options

- 50 - Anonymous Menu Item
- 51 - Item must be complete before beginning another item
- 52 - Prompt to begin another item if this item is incomplete
- 53 - Remove Item on Subsequent Press if Ordering Type is Exclusive
- 54 - Condiment entry/display relational to Parent Item's quantity
- 55 - Discounts Apply to Priced Condiments (parent items only)
- 56 - Discounts Apply to Fixed Meal Courses (for parent items only)
- 57 - Parent items appear on condiment order devices (for condiments only)
- 58 - Condiment order device programming overrides that of parent
- 59 - Allow Item Incomplete Based On Role
- 60 - Placeholder
- 61 - No Placeholder Display
- 62 - Count Menu Item
- 63 - Autofill
- 64 - Rental Deposit
- 65 - Support Enhanced Prefix Mode (Parent Only)
- 66 - Print Name 3 on Order Output instead of Name 1

Add CPF Buttons to Page Design

1. Navigate to EMC-> <Enterprise / Property / Revenue Center> -> Configuration tab-> User Interface-> Page Design
2. Open the Transaction screen
3. Add each Condiment Prefix Menu Item to the Page Design grid
 - a. Insert new Button
 - b. **Type:** Menu Item
 - c. Select the desired Condiment Prefix Menu Item
 - d. Style as desired
 - e. Generate Legend

BUTTON

General Advanced

Style

Legend ADD [Generate Legend](#)

Type Menu Item

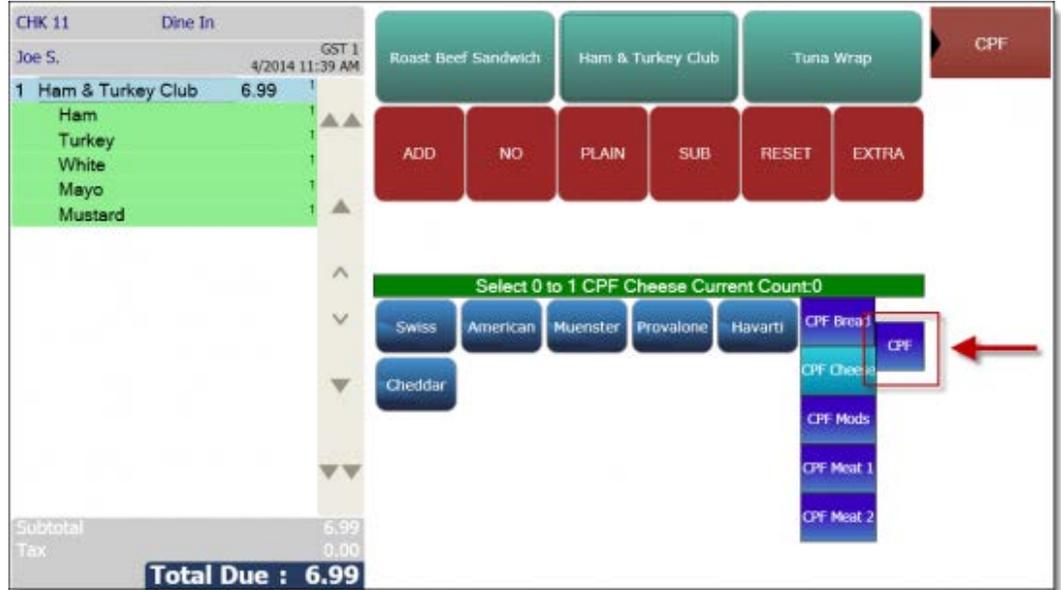
651 - ADD

- f. When completed, all CPF Menu Items will appear in Page Design (as below)

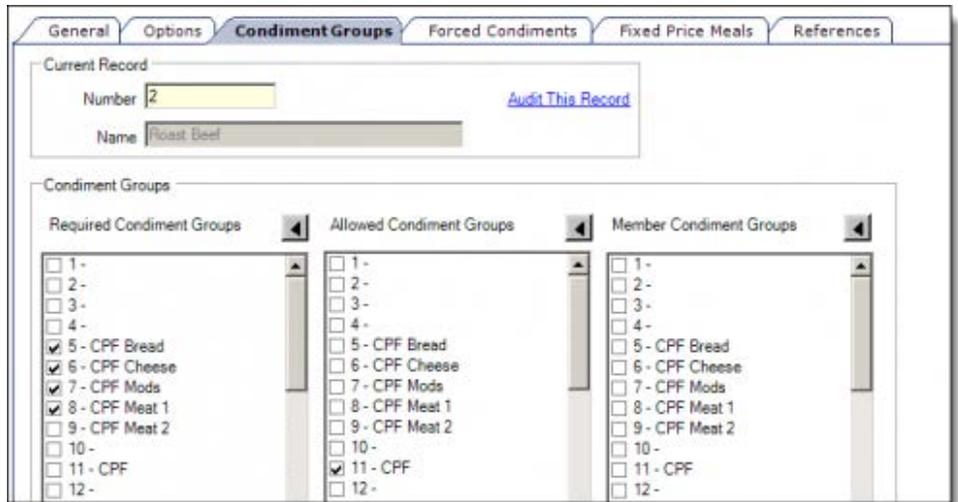


Turning Off Condiment Prefixes in the Condiment Orderer

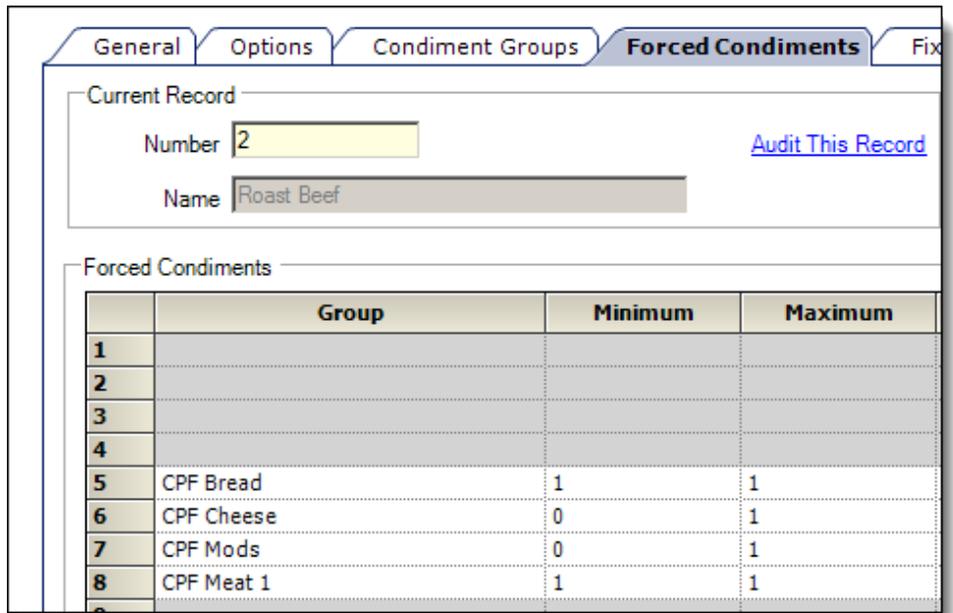
Because Condiment Prefixes are Allowed with Regular Items, they will by default appear in the Condiment Orderer as well as where they have been manually hard-coded as described above. In order to assure a clean user experience, alternative programming must be employed to work around the issue.



1. Navigate to EMC-> <Enterprise / Property / Revenue Center> ->Configuration tab->Menu Items-> **Menu Item Classes**
2. Select a Regular Class
3. Navigate to the Condiment Groups tab.
4. Change all Allowed Condiments to Required Condiments except for CPF (screenshot below). Make note of which Condiments were 'Allowed' for use in the next step.

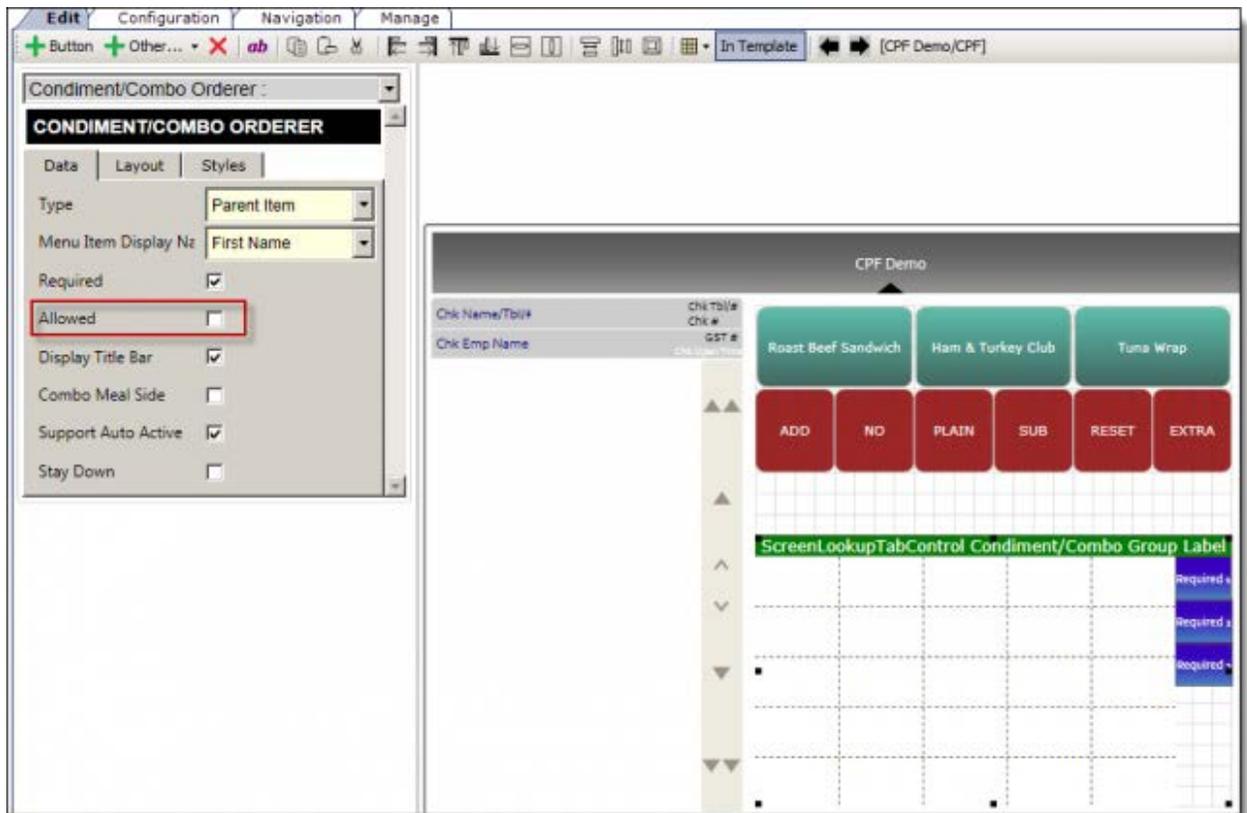


5. Navigate to the **Forced Condiments** tab.
6. Change all previously Allowed (not originally Required) Condiments to a Minimum of 0.



- Navigate to EMC-> <Enterprise / Property / Revenue Center> -> Configuration tab-> User Interface-> Page Design.
- Select the Transaction screen and locate the Condiment Orderer being used with CPF.

- Disable option **Allowed** in the



Condiment/Combo Orderer configuration menu.

- Save and Reload the Workstation Client. The check detail should appear as it does in the image below:

CHK 9 Dine In
Joe S. GST 1
24/2014 9:49 AM

1 Ham & Turkey Club 6.99
Ham
Turkey
NO White
Mayo
Mustard
ADD Muenster
ADD Rye

Roast Beef Sandwich Ham & Turkey Club Tuna Wrap CPF

ADD NO PLAIN SUB RESET EXTRA

Select a CPF Bread
Wheat White Rye Wrap Asiago Cheese
CPF Bread
CPF Cheese
CPF Mods
CPF Meat 1
CPF Meat 2

Subtotal 6.99
Tax 0.00
Total Due : 6.99

See also

- Symphony 2.6

Configuring additional combo meal options

You can configure additional combo meal options in various EMC modules.

Tender Media

Option	Description
85 - Not Allowed With Incomplete Meals	Select this option to disallow this tender when a meal is missing a side item.

Employee - Roles

Option	Description
161 - Allow Incomplete Item	When you select this option and the operator rings up a parent menu item that has the Menu Item (MI) Class option [59 - Allow Incomplete Item Based On Role] selected, the required condiment restrictions do not apply for that item.
164 - Authorize/Perform Service Total/Payment with missing meal sides	Selecting this option prevents the operator from ending a transaction when meal side items are missing.

RVC Parameters

Option	Description
51 - Allow Auto Combo Meal Recognition with the "Combo" key	Select this option to allow the combo key to function with Auto Combo Meal recognition. The system attempts to generate a combo meal using the selected item and the menu items that follow it on the check. If a complete combo meal cannot generate, the system creates the combo meal using the selected menu item and new menu items.
52 - Allow Creation of Combo Meals from Previous Round Menu Items	Select this option to enable Auto Combo Meal recognition to create combo meals from menu items that were ordered in previous rounds.

55 - Show Combo Meal Choices	Select this option to show a list of combo meal choices when the operator attempts to create meals from menu items already on the check. If the combo meals have different priorities, the list only includes meals found at the same priority level. Deselecting this option results in the highest priority meal being created.
58 - Auto Combo Meals On The Fly	Select this option if you want the system to create combo meals from the menu items added to the check in the current round. The system looks for combo meals after the operator rings each menu item. If the menu item just added is missing required condiments, the search waits until the operators adds the condiments. Selecting this option may slow the order time for each menu item, especially on large checks or slow devices. You can disable this feature at the workstation level by selecting Workstation option [46 – Disable Auto Combo Items on the Fly] .

Menu Item Classes

Option	Description
47 - Suppress Price with Combo Meal	This option is for condiment menu items only. Select this option if the condiments are free when ordered as part of a combo meal.
59 - Allow Item Incomplete Based On Role	When the role privilege [Allow Incomplete Item] is set for the operator ordering a parent item with this menu item class, and the item does not have its required condiments satisfied, selecting this option allows the operator to order the menu item without satisfying the required condiment's conditions.
60 - Placeholder	Select this option for menu items that are placeholders in a combo meal. Placeholders get replaced by an actual menu item in a later round. For example, a customer is not expected to order their dessert until after they have eaten their main meal. See Placeholder menu items in this article.
61 - No Placeholder Display	Select this option to hide placeholder items in the check detail area. See Placeholder menu items in this article.

Placeholder menu items

When ordering a combo meal or fixed price meal (FPM), the customer might not be ready to order dessert when placing their initial order. The placeholder functionality allows the server to order the meal without yet knowing each of the menu items. Placeholder items can

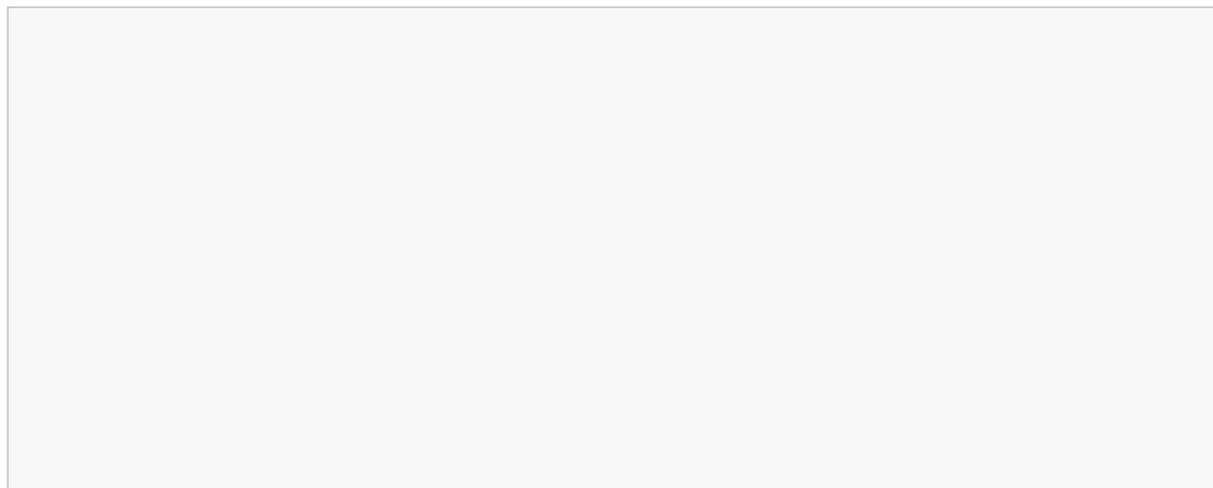




Figure 1

stand in for missing items until the server changes the placeholder item for the real one in a subsequent service round, as illustrated in Figure 1).

You must configure a placeholder menu item as a conventional menu item (MI) including inserting a MI master, MI definition and a \$0.00 price record. Additionally, assign a MI class to its MI definition file using the placeholder option(s). Then add the placeholder menu item to each desired combo meal group (for example, combo sides) so that the system shows the placeholder item on the Child Orderer section of the page. When the server selects the placeholder item, it occupies a place in the order to allow service total.

The operator can replace the placeholder menu item at any time prior to tendering or closing the check. After replacing it with a valid item (see Figure 2), the server cannot change the item back to a placeholder item. However, the server can substitute with another valid item.



See also

- [Combo and Fixed Price Meals](#)
- [Configuring combo meal groups](#)
- [Configuring combo meals](#)
- [Configuring combo meal pages](#)
- [Combo meal function keys](#)

Configuring combo meal groups

Contents

- 1 Combo meal groups pricing example with side items
- 2 Combo meal groups pricing example with sizes
- 3 See also


This article relates to programming of an EMC module.


This article discusses the usage of one or more **Function Keys**.


This article discusses **configuration**, or various programming scenarios, or both.


This feature or functionality was introduced in **Simphony version 2.3**.

You can configure combo meals using two EMC modules: Combo Meal Groups and Combo Meals. You can configure these modules from any level (enterprise, property, zone, or revenue center). Configure the Combo Meal Groups module first and then configure the Combo Meals module. The following configuration examples illustrate a simple combo meal that includes a sandwich, side and drink. You can see more complex examples such as combo meal sizing on this page.

A combo meal group allows you to configure the menu items within a group so that Ops knows which items to combine. Two typical combo meal groups are combo sides and combo drinks.

1. In the EMC, select Enterprise / Zone / Property / Revenue Center, select Configuration, and then select **Combo Meal Groups**.
2. On the General tab, enter the name of the combo meal group.
3. Select the combo group configuration options.

Option	Description
1 - Allow Discounts	When you select this option, discounts apply to items in the group if the the discount allows the option [Discount Combo Meal Group Items] .
2 - Substitution Group items use this sides price	When an operator substitutes a combo meal side with a menu item from an alternate group, selecting this option sets the menu item price to the side's combo meal price specified on the combo meal form. Deselecting this option sets the menu item price in the alternate group.

4. Add Alternate Groups (optional). When alternate groups are present, customers may substitute combo side items with other combo meal groups. For example, the customer may want to have a side item that is generally available in Combo Meal #2 with a Combo Meal #4. Configuring the swappable side groups allows the system to substitute these side menu items. You must configure an **Alternate Side** button (using the Page Design module) to substitute items in Ops. In Figure 1, *Combo Wraps* is the Alternate Group. This allows menu item substitution in that group with the Combo Sandwiches group items.

Beginning with Symphony version 2.7 MR3, you configure fixed price meals (FPM) in the Alternate Groups field. Customers often want to substitute an appetizer or salad for the entrée portion of an FPM and this field accommodates these substitutions.

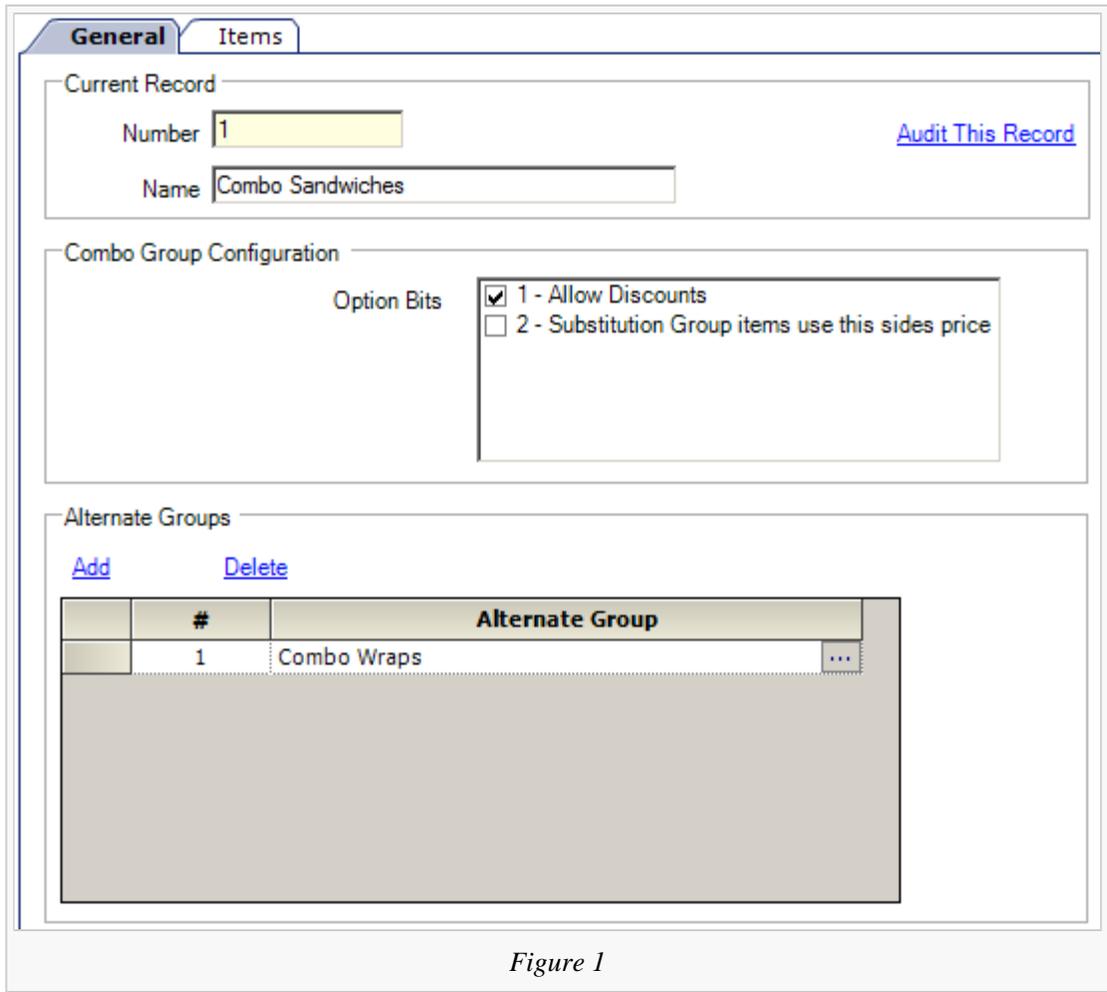
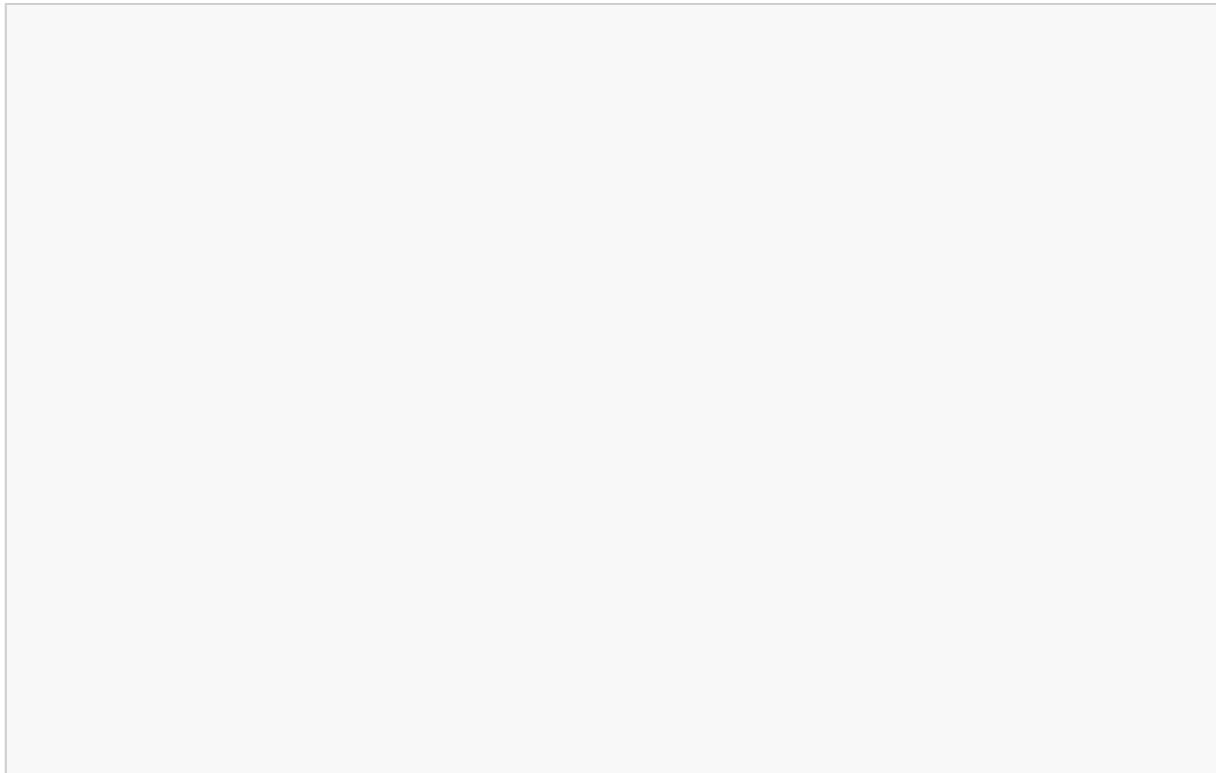


Figure 1

5. Click the **Items** tab to configure all menu items within a combo meal group.



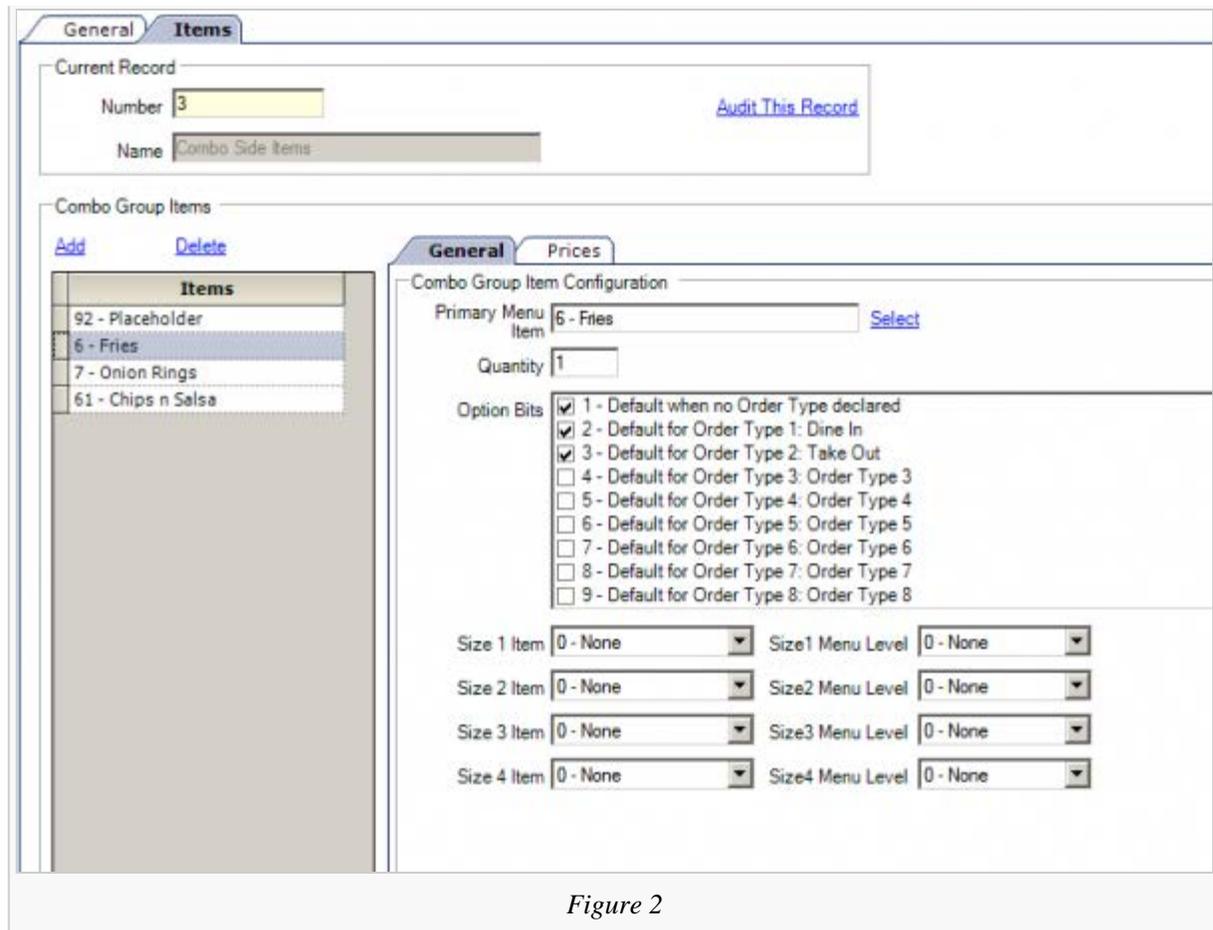


Figure 2

6. Click the **Add** and **Delete** links to add or remove menu items from the combo meal group.
7. Enter or select information in the following fields for each item:

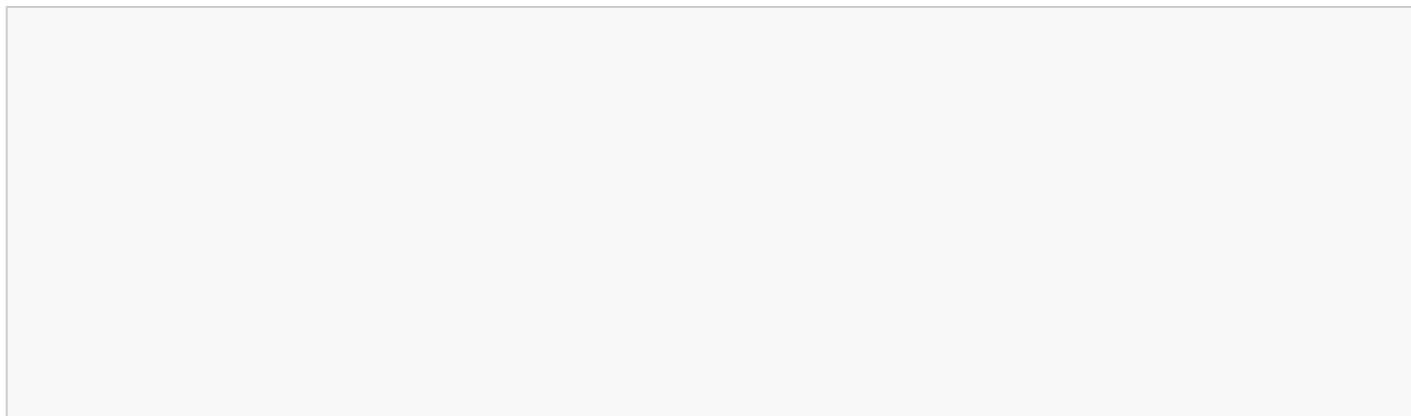
Field or Option	Description
Primary Menu Item	Select a menu item to use in the combo meal group. For instance, if the combo group is called <i>Combo Side Items</i> (see Figure 2), items in this group could be <i>Small Fries</i> , <i>Medium Fries</i> , <i>Large Fries</i> (if using the Size 1-4 Items), and <i>Onion Rings</i> (among others). This field shows all menu item master records that contain a definition in the revenue center. See also Configuring additional combo meal options.
Quantity	Enter the number of times the menu item is needed in the combo group. This field is available for instances when a value meal consists of two burgers and a soda (as an example).
1 - Default when no Order Type declared	Select this option to make the selected item the default item for the combo group without an Order Type.
2-9 Default for Order	These options make the selected item the default item when Order Type 1 (through 8) is active. Deselecting these options forces the operator to select an item to fulfill the combo meal requirements.

Types 1-8	
10 - Autofill	If the operator orders one of the combo meals and more than one remaining item is required for the side, the quantity of the item ordered changes to the number of remaining items to complete the side requirements.
Size 1-4 Items	Select a menu item that will substitute for the Primary Menu Item when using the Combo Size [Size 1] through [Size 4] function keys (set in Page Design under Type). This list shows all menu items assigned to the combo group after saving the items to the database. In the database, the Size 1-4 fields of Combo Meal Group items are part of a self-referencing table. Because of this, EMC has two limitations: you cannot copy or paste combo meal groups, and the Size 1-4 Item fields populate only after you save items to the database. (For example, if you create a new combo group and add the items <i>Soda</i> and <i>Large Soda</i> , you must save these items before selecting either item in this field.)
Size 1-4 Menu Levels	Select a menu level that may affect the price of the substituted Size 1-4 Items.

8. Click the **Prices** sub-tab to configure each item's price. You can configure up to 8 prices for a single item.
9. Click the **Add** and **Delete** links to add or remove prices from an item.
10. Configure the following fields when adding a price:

Field	Description
Price	Enter the price to charge for the item.
Prep Cost	Enter the a la carte price of the combo group item.
Active On Level	Select the menu level on which the price is active. (See also Menu Item Price: Which price is active? and Menu Item Price: Sub Level Pricing vs. Main Level Pricing.)
Effectivity Group	Select the effectivity group for this price (optional).
Effectivity Status	
Date Start, Date End	Enter a start and end date (optional).

In Figure 3, the Onion Rings item costs \$1.25. This is a common example of a side item that is an upcharged item. Perhaps the Fries item costs \$0.00, but there is an extra charge if the customer orders Onion Rings.



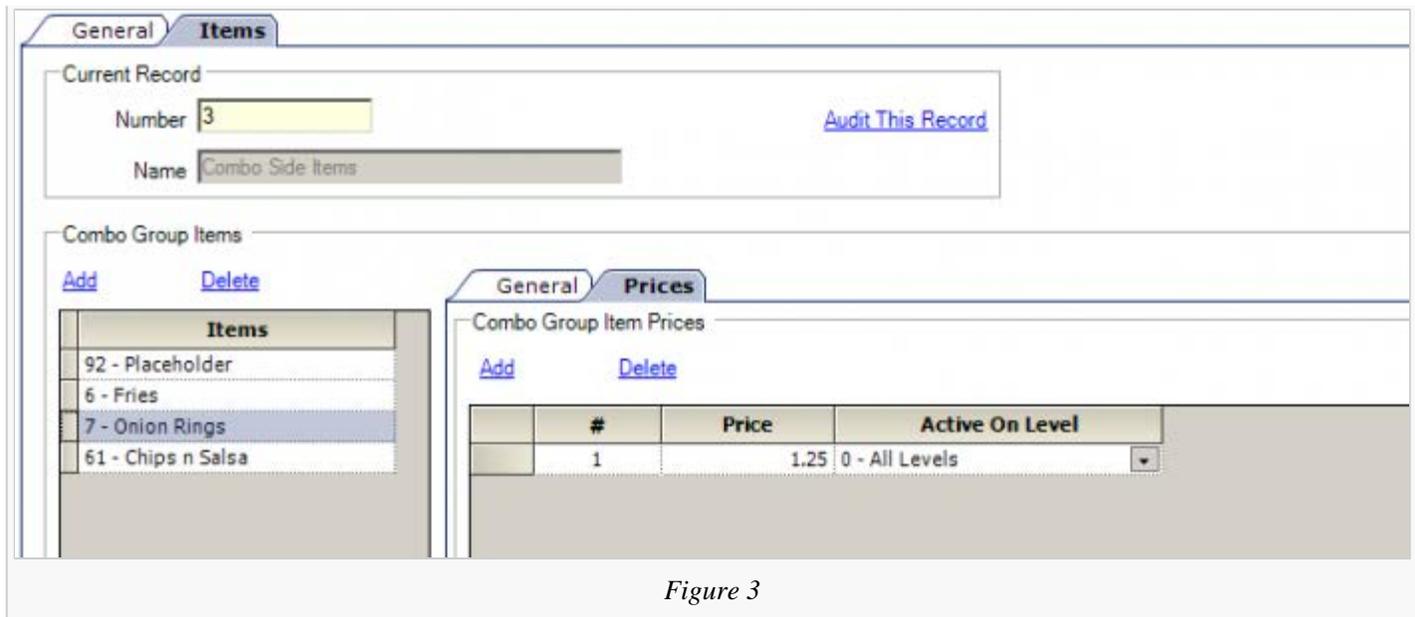


Figure 3

Combo meal groups pricing example with side items

You can price side items on the combo meal's side items level instead of the traditional pricing at the combo meal groups items level. In some instances, this simplifies combo meal price configuration. If you configure pricing in both places, the pricing on the combo meal groups item level takes precedence.

Combo Meal #1 Drinks cost \$0.99
 Combo Meal #2 Drinks cost \$1.09
 Milk (drink choice) costs \$1.50 (upcharge)

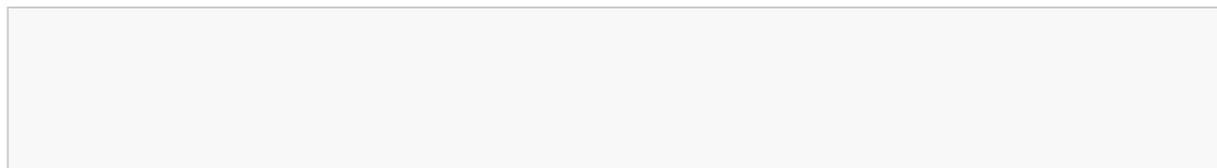
1 Combo Meal #1
 Root Beer \$0.99

1 Combo Meal #1
 Milk \$1.50

1 Combo Meal #2
 Root Beer \$1.09

Combo meal groups pricing example with sizes

Figure 4 illustrates the configuration for a basic combo meal group using different



sizes and associated prices. The combo meal group called *Combo Drinks* contains the menu items *Small Coke*, *Medium Coke* and *Large Coke*. The *Medium Coke* is the default drink for all applicable Order Types. The operator does not need to make a selection when ringing up the combo meal item on the workstation. The system automatically rings the *Medium Coke* as the default selection (an operator can

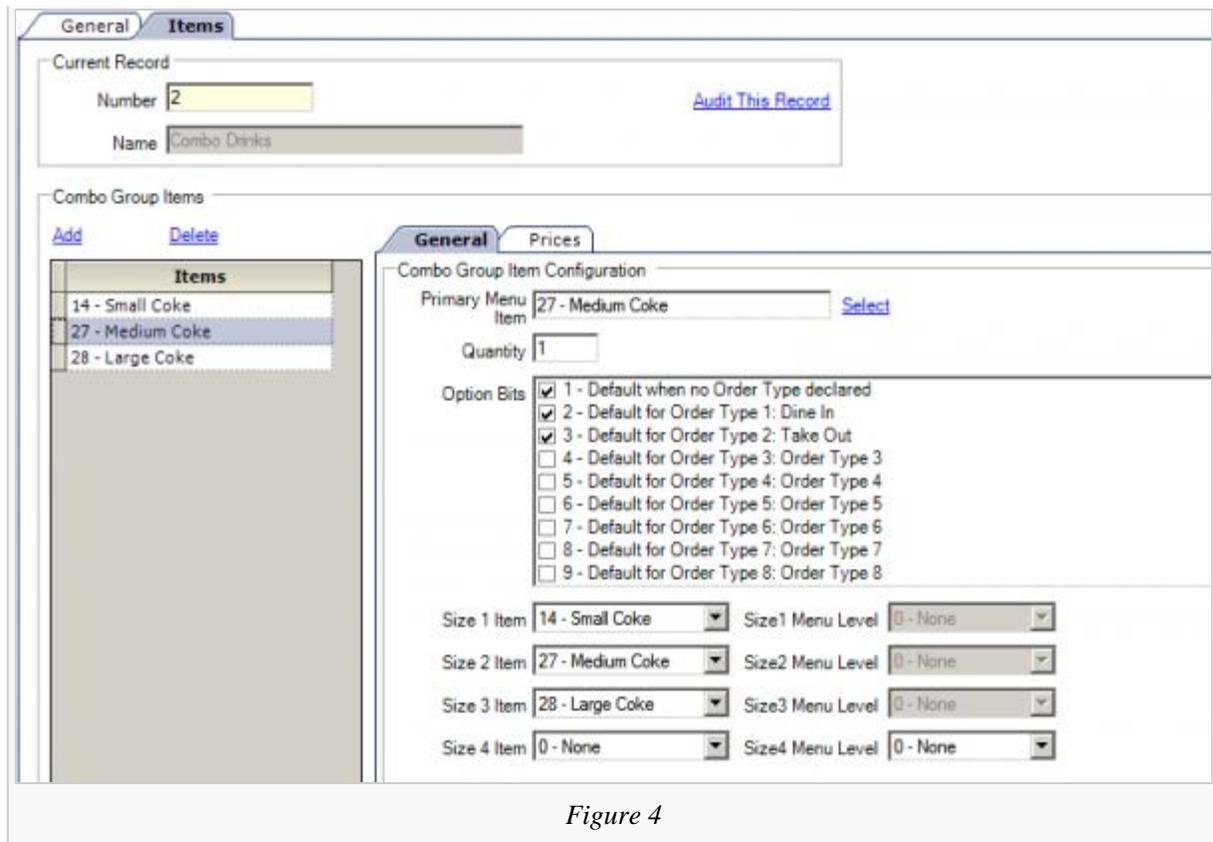


Figure 4

modify this choice using the sizing or substitute option). Figure 4 uses the prices of \$1.00 for the *Medium Coke* and \$2.00 for the *Large Coke*. To use the combo size meal functionality, set the *Small Coke* as the Size 1 Item, the *Medium Coke* as the Size 2 Item and the *Large Coke* as the Size 3 Item. You must set these Size 1-4 Item settings for all sizable combo group items listed. To ring up or change combo meal item sizes, add buttons to the combo transaction page using the Page Design module.

Figure 5 shows an optional pricing convention. You can price any combo meal menu item (for example, a *Hamburger Combo* to include all combo side and drink items. Set the combo's price in the Menu Item Definition > Menu Item Price file and do not enable option [4 - **Add Side Prices To Meal Price**] in the Combo Meal module options.

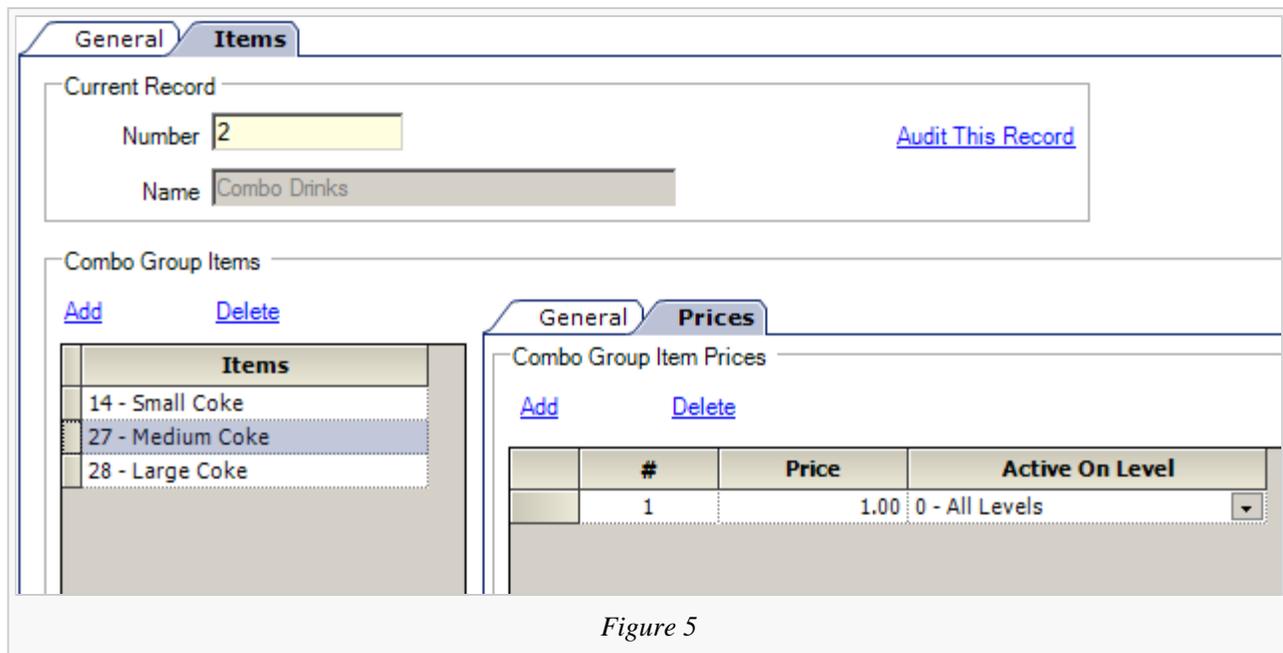


Figure 5

Another method is to lower the combo meal menu item price and then roll the price of the combo sides and combo drink

items into the price of the primary combo meal menu item. You can use many pricing scenarios.

See also

- [Combo and Fixed Price Meals](#)
- [Configuring combo meals](#)
- [Configuring additional combo meal options](#)
- [Configuring combo meal pages](#)
- [Configuring combo meal function keys](#)

Configuring combo meal pages

1. In the EMC, select Enterprise / Zone / Property / Revenue Center, select Configuration, and then select **Page Design**.
2. Add combo meal keys and functions to the Transaction page. In order to ring up combo meals, create hardcoded combo meal menu item keys on the Transaction page and add a Child Orderer (formerly the Condiment Orderer) by clicking the **+Other** tab on the Page Design toolbar. You must add the Child Orderer to the same Transaction page as the combo menu items and function keys to view the combo meals and substitute side items easier.

 This article relates to programming of an EMC module.

 This article discusses the usage of one or more **Function Keys**.

 This article discusses **configuration**, or various programming scenarios, or both.

 This feature or functionality was introduced in **Simphony 2.3**.



3. Select the Child Orderer, select the Data tab, and then select the **Display Title Bar** checkbox. This area prompts operators when required combo meal sides or condiments are not ordered.
4. Select the **Combo Meal Side** checkbox to have the system generate and show any

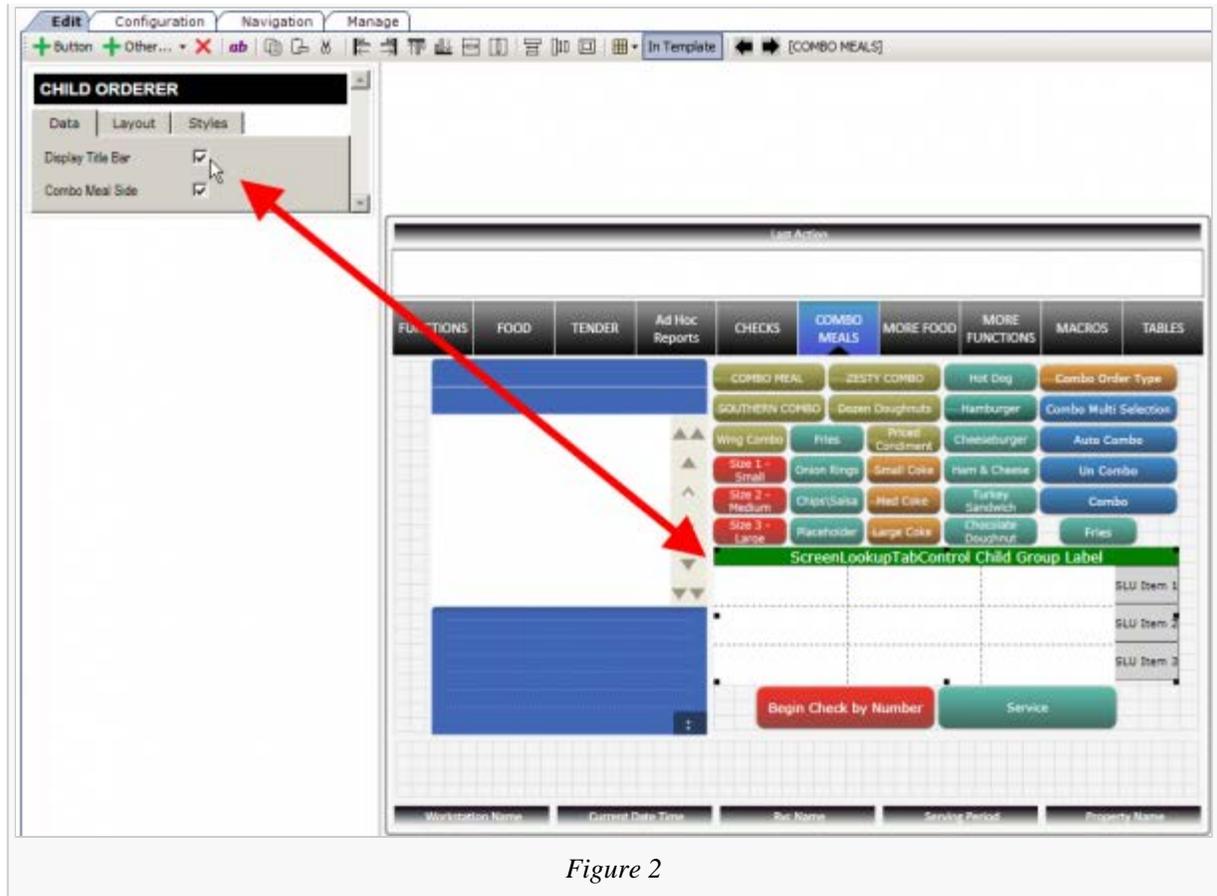


Figure 2

combo meal side items.

5. Create combo meal size keys (if needed). These keys allow toggling between sizes of combo meal items. You can name the combo size keys for an actual size such as small, medium or large, or Combo Size 1, Combo Size 2, and so on.



Figure 3

6. Add the appropriate function keys to the Combo Meal Transaction page (for example **Combo**, **Un-Combo**, **Auto Combo** and **Combo Multi-Selection**).

7. Configure keys for all individual menu items available (in particular combo groups).

See also

- Combo and Fixed Price Meals

- Configuring combo meal groups
- Configuring combo meals
- Configuring additional combo meal options
- Configuring combo meal function keys

Configuring combo meals

You can configure combo meals from any level (enterprise, property, zone, or revenue center) using two EMC modules: Combo Meal Groups and Combo Meals. Configure the Combo Meal Groups module first and then configure the Combo Meals module (using instructions on this page).

1. In the EMC, select Enterprise / Zone / Property / Revenue Center, select Configuration, and then select **Combo Meals**.
2. For each combo meal, enter the following information:


This article relates to programming of an EMC module.


This article discusses the usage of one or more **Function Keys**.


This article discusses **configuration**, or various programming scenarios, or both.


This feature or functionality was introduced in **Simphony version 2.3**.

Option	Description
Menu Item Master	Select the menu item that represents the combo meal. The menu item is the base combo meal item, usually named Combo 1 or Chicken Sandwich Combo (or something similar). The list shows all menu item master records that have a definition in the revenue center (RVC).
Priority	This field determines which items belong to certain combo meals when using the [Auto Combo] function key. When a single menu item belongs to two different combo meals, it associates with a combo meal in priority 1 before it associates with a combo meal in priority 2. If this field is set to 0, the combo meal is considered after all other priority entries.
Auto Combo Algorithm	<p>Use these settings when creating a combo meal from menu items already rung up on a check. With the [Auto Combo] function key, the system uses one of the following options to combine the combo meal items:</p> <ul style="list-style-type: none"> ▪ 0 - First Deal Found: Select this option to have the system use and combine the first item(s) found. ▪ 1 - Best Deal for Customer: Select this option to combine the most expensive items as a combo meal. ▪ 2 - Best Deal for Merchant: Select this option to combine the least expensive items as a combo meal. <p>If a check contains milk at \$1.25 and soda at \$0.99, the algorithm determines the item used when creating the combo meal. The Auto Combo Algorithms do not consider condiment prices or combo meal side item prices. For example, the system may choose to add milk as the beverage because the milk costs more than the soda. However, the combo meal price for the milk could be higher than the combo meal price for the soda. In this case, the best deal may not really be the best deal.</p>

3. Select the appropriate options.

Option	Description
1 - Disable Auto-	Select this option to prevent the combo meal from being considered when the operator uses the [Auto

Combo Recognition	Combo] key.
2 - Allow Auto-Combo in Previous Round	Select this option to allow the combo meal to consider previous-round items when the operator uses the [Auto Combo] function key.
3 - Is Sized Combo Meal	Select this option to allow the combo meal to use Combo Size [Size 1-4] function keys, changing the size of the items ordered.
4 - Add Side Prices To Meal Price	Select this option to add the prices of the meal's side items to the price of the meal on the KDS display and the printed guest check.
5 - Only Print Priced Sides On Guest Check	Select this option to prevent the meal's side items from printing on the guest check when they have no price, or when their price rolls into the price of the meal.
6 - No Charge For Condiments	Select this option when added condiments (to the meal) are non-priced.
7 - No Bulk Order With Quantity Order	This option controls the ordering process when a user orders more than one combo meal. Selecting this option prompts the operator for each non-default side item per meal. Deselecting this option allows the operator to specify a count when ordering non-default side items, and the system does not continue to the next side item until all of the combo meals satisfy the side items requirement.
8 - Allow Resizing of Individual Sides	Select this option to allow the operator to change the size of a single specific combo meal side item. Deselect this option to allow the operator to resize the entire combo meal.
9 - Do Not Show With Combo Meal Choices	If operators can create multiple combo meals from the existing menu items rung up on a check and you select this option, a system-generated list of available choices does not include the combo meal. This combo meal only appears in the list when no combo meals are found.
10 - Keep Last Item Selected after Ordering a New Meal	Select this option if you expect modifications to this combo meal after ordering the last side, keeping the the combo meal selected. This is particularly useful if the last side is often modified.
11 - Is	Select this option to allow the system to incorporate the meal items in the combo as individual menu items in the Auto Combo On The Fly process. For example, you can configure a Donut 6 combo meal and enable option [11] . When a customer orders a

Defined Combo Meal	Donut 6 combo and then adds one more donut, the option allows the system to handle the Donut 6 combo as six individual donuts. The auto combo procedure creates an auto combo meal from the menu items added to the check in the current round and initiates a Donut 7 combo instead of adding a seventh donut at full price. This results in a lower price for the guest.
--------------------	--

4. Do not price items within the combo meal's **Combo Group Price** field for combo size meals as this could cause issues with the **Size 1-4 Items** fields in the Combo Meal Groups module.

See also

- Combo and Fixed Price Meals
- Configuring combo meal groups
- Configuring additional combo meal options
- Configuring combo meal pages
- Combo meal function keys

How to configure credit card preambles in Symphony 2.x

This article describes how to configure credit card preambles in a Symphony 2.x environment.

	This article discusses configuration , or various programming scenarios, or both.
	This article relates to programming of an EMC module.

1. Navigate to the *EMC* > <*Enterprise/Property*> > *Sales* > ***Tender/Media***
2. Double-click a credit card tender and enter Form View.
3. Click **Options**.
4. Click **Credit Card Options**.
5. Under the Preambles heading, click **Add**.
6. In the **Start** column, type the number or the number range that the credit card preamble should start with.

For example, if the preamble record defines a range such as 3050 to 3090, this field represents the begin range which is 3050*.

7. In the **End** column, type the number or the number range that the credit card preamble should end with.
For example, if the preamble record defines a range such as 3050 to 3090, this field represents the end range which is 3090*.
8. In the **Length** column, type the total number of digits that are in the credit card number.
9. If you want to define another preamble:

- a. Repeat steps 5-9.

12. Click **Save**.

13. If you want to delete a preamble:

- a. Select the row that you want to delete.
- b. Click **Delete**.
- c. Click **Save**.

See also

- Credit Card Preamble

Credit Card Batching, Editing, and Transferring

Credit Card Batching, Editing, and Transferring are activities performed by users on finalized credit cards. This article discusses the EMC modules used to perform credit card operations and describe the terminology used by these modules.



This article relates to programming of an EMC module.

Contents

- 1 Create Batch
 - 1.1 What is a Batch?
 - 1.2 Using the Module
- 2 Edit Batch
 - 2.1 Using the Module
- 3 Create Report
 - 3.1 Using the Module
- 4 Transfer Batch
 - 4.1 Transfer and Settle
 - 4.2 Using the Module
- 5 See also

Create Batch

In the **Create Batch** module, a user can create a Credit Card Batch.

What is a Batch?

A "batch" is a collection of credit cards that have already been finalized on the workstation. Once a batch is created, these credit card records are ready to be edited or settled. If a user accesses a check on a workstation with a batched credit card, the credit card payment is not allowed to be modified.

Typically, Credit Card Batches are created via a PC Autosequence during the SOD process. That being the case, this module is used quite infrequently. It is used most often in these situations:

- The site wants to batch multiple times

A screenshot of the 'Create CC Batch' module in EMC. The interface has a top navigation bar with 'Home Page' and 'Create CC Batch'. The main area is divided into two panels. The left panel, titled 'Create', contains a 'Comment' text box, two radio buttons for 'Yesterday' and 'Current Totals' (the latter is selected), and two buttons labeled 'Create' and 'Default'. The right panel, titled 'Revenue Centers', has radio buttons for 'All' (selected) and 'Selected', and a list box containing 12 items: '1 - Restaurant Pmt', '2 - Concessions Pmt', '3 - HHT Parent', '4 - Deli Parent', '11 - Restaurant Chld', '12 - Concessions Chld', '13 - HHT Chld', '14 - Deli Chld', '21 - Restaurant 3', and '22 - Concessions 3'. Below the list box are 'Clear All' and 'Select All' links. At the bottom of the window is a 'Results' section with a large empty grey area.

The **Credit Card Batch** module in EMC.

per day, at various times of their own choosing.

- For some troubleshooting purposes, a site may choose to run a batch using this module instead of automatically.

Using the Module

This module is divided into three sections:

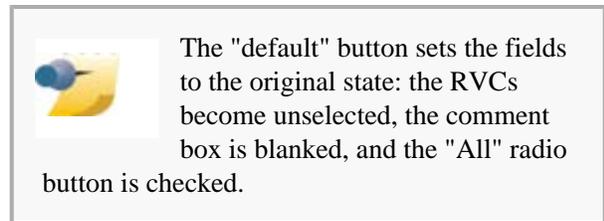
Revenue Centers

From this list, a user can choose the "All" option to create a batch for all RVCs, or choose "Selected" and then choose the RVC(s) to be batched. This list displays only the RVCs that the logged-in user is able to view, based on Employee Role permissions.

Create

In this box, the user configures information about the batch that will be created. The "comment" field allows any user-defined text that describes the batch (this field may be used optionally). The "Yesterday" and "Current Totals" boxes let the user determine which type of totals to batch.

- Yesterday - Choose this radio button if the batch to be created should be for Yesterday's totals (and all dates prior to yesterday). All checks that were closed yesterday or before and include an unsettled Credit Card will be included in the batch.
- Current Totals - Choose this radio button if the batch to be created should be for all closed checks that include unsettled Credit Cards up to the current time. Typically, the "Yesterday" option is used, unless the site batches multiple times throughout a day.



Results

After the user clicks "create", the Results window displays information about the batch.

Edit Batch

In the **Edit Batch** module, a user can edit records from a Credit Card Batch that has not yet been settled. A user may need to edit records in any of these scenarios:

- During the settlement process, the system was not able to fully settle a batch. Some records may fail to settle, and they will have to be edited so that the "omit" flag is enabled.
- A user mistyped a manual authorization number, and the card will not settle. A user can edit the Authorization Code.
- A user mistyped a credit card number, and the card was not authorized because it did not reach the Floor Limit required to perform an authorization.
- A tip was entered as \$2000.00 instead of

The **Edit Batch** module in EMC.

\$20.00. The user can edit the tip amount.

In many environments, PC Autosequences batch and settle credit cards automatically during the SOD process. When this occurs, there is no way to edit any of the cards in the batch. In more cautious environments, cards are batched automatically but settled manually (usually by a privileged member of the accounting staff), giving the user an opportunity to scan the records for abnormalities, such as the \$2000.00 tip mentioned above.

Batch Det ID #	Employee	Revenue Center	Check	Total	Type	Account	Name
22	Bartender1	P2 R202	1420	5.00	Visa	XXXXXXXXXXXX1111	

The **Edit Batch** module after the user has selected a batch. The module displays a list of credit cards in the batch.

Using the Module

When the module opens, by default there is nothing a user can do. Prior to pressing search, the user must select a batch. The records listed in the batch selection dialog include all batches for this property that have not yet been settled. The batches are named with the time of creation (in UTC) and the comment used when creating the batch, if any. In addition to selecting the batch, the user has the option of entering search criteria to return only specific results, using these filtering methods:

- The Employee who finalized the transaction.
- The Revenue Center where the transaction took place.
- The Check Number
- The name of the card holder. *Note: This field is often encrypted on the card and may not be stored in the MICROS database. Therefore, it is not always possible to use this as a search parameter.*

After search has been pressed, the results grid appears below the Filter box. (The example image shows a batch that contains only one credit card record.) To edit a record, click the "edit" link in the leftmost column. This opens the **Edit Batch Record** form in a new tab. From this tab, the user can edit the properties of the credit card record:

Batch Name	9/10/2008 6:14:56 PM - Test Batch	Payment Type	20 - Visa
Batch Detail ID	22	Account Number	XXXXXXXXXXXX1111
Employee	3001 - Bartender1, Barbara	Expiration Date	XXXXXX / XXXX
Revenue Center	202 - P2 R202	Card Holder	
Check Number	1420	Subtotal	4.00
Date	9/10/2008	Tip	1.00
		Payment Total	5.00
First Auth	4.80	Auth Code	TAS059
Second Auth			
		<input type="checkbox"/> Omit Record	
		<input type="checkbox"/> Force Record	

The **Edit Batch Record** tab, after the user has selected a record from the credit card list.

Authorization Codes

If the card was manually authorized, the user may have mistyped the authorization code; this field lets the user correct this information.

Payment Type

This field lists all the Credit Card tenders in this property. A "Credit Card" tender is any tender where the tender's option bit, **[33 - Require Credit Auth Before Service Total]** is enabled. While it is rare that a user would change the Tender Type, this field allows this behavior.

Account Number and Expiration Date

These fields let the user update the account number and month/year of the card's expiration. These fields display the masked information; when editing, the user will enter the full unmasked account number and expiration date.

Card Holder

This field displays the name of the card holder if it is known. It cannot be edited.

Subtotal

This editable field displays the total of the credit card amount prior to adding the tip.

Tip

This editable field displays the tip added to the subtotal.

Payment Total

This field calculates the value of the Subtotal and Tip amounts. This is the amount that will be charged to the customer.

Omit Record

Select this option to omit this record from being settled.

Force Record

Select this option to mark the record as "forced" for the settlement process. Normally, this option is used in instances where a record has been rejected, but the user does not wish to omit it from being settled. This option is not recognized by all Credit Card Driver Types.

Create Report

In the **Create Report** module, a user can generate a report that displays detailed information about credit card transactions. This module lets the user create reports on settled or unsettled batches, and it also allows some filtering criteria to view specific records.

This module is used in a number of scenarios; two common examples are:

- In many sites, PC Autosequences automatically batch credit cards, but the batch is not automatically settled. In this type of environment, someone on site (usually a member of the accounting staff) creates a report to review the batch before settlement, making edits to records if necessary.
- If a card holder has a dispute with the site, a report can be run to find the customer's card to troubleshoot the issue.

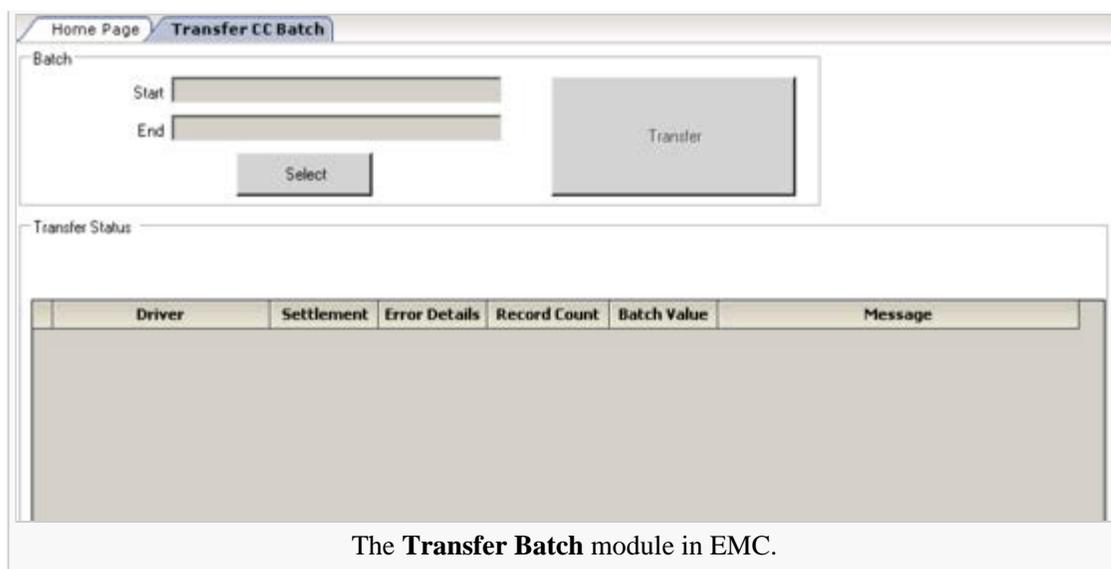
The screenshot displays the 'Create CC Report' module interface. At the top, there are two tabs: 'Home Page' and 'Create CC Report'. Below the tabs is a 'Filter Options' section. This section contains several input fields and dropdown menus. On the left, there are two columns labeled 'Start' and 'End'. The 'Batch File' field has a 'Select' button next to it. The 'Employee' field has a 'Select' button next to it. The 'Revenue Center' field has a 'Select' button next to it. The 'Payment Type' field has a 'Select' button next to it. Below these fields is a 'Last Four Digits' field. To the right of the 'Batch File' field is a checkbox labeled 'Saved Batches'. At the bottom right of the filter options section, there is a note: 'Leave items blank to select all'. Below the filter options section is a 'Run Report' button.

The **Create Report** module in EMC.

Using the Module

A report can be run at any time after the module opens. If only one unsettled batch exists for the property, it is common that a user enters the module and presses the "Run Report" button without entering any search information. This action

means that the credit cards in the batch are transmitted to the Credit Card Processor; this activity is essentially a deposit into the establishment's bank for the total of all Credit Cards that are included in the batch.



The **Transfer Batch** module in EMC.

Using the Module

This module is quite simple to use:

1. Select the batch or range of batches to be settled.
2. Press the Transfer button.
3. A message above the grid will display the current activity. After the process is complete, the grid will display the results of the batch(es) with appropriate status messages.

See also

Credit Cards	<p>Credit Cards · Credit Card Authorize/Finalize · Credit Card Batching, Editing, and Transferring · Credit Card Driver · Credit Card Driver Type · Credit Card Function Keys · Credit Card Merchant Group · Credit Card Operations (CA Driver) · Credit Card Operations (No CA Driver) · Credit Card Preamble · Credit Card Voucher</p> <ul style="list-style-type: none"> · How to Configure Credit Cards · Loadable Credit Card Payment Driver Configuration · Prepaid Credit Card · Property Merchant Groups · Quick Service Transaction · RFID Credit Card Transaction
Learning series: Credit Cards	

Credit Card Preamble

This article reviews the setup of credit card preambles. There are several topics that are available by clicking on the provided links.



This article discusses **configuration**, or various programming scenarios, or both.



This article relates to programming of an EMC module.

Contents

- 1 What is a credit card preamble?
 - 1.1 Rules for defining credit card preambles
 - 1.2 Sample List of Preambles for the U.S.
 - 1.3 How To
- 2 See also

What is a credit card preamble?

A Credit Card Preamble, sometimes called a Credit Card Prefix, is a digit or series of digits at the beginning of a credit card number that identifies the type of card that is being used.

Rules for defining credit card preambles

Adhere to the following rules for governing a valid credit card preamble:

- The **Start** and **End** preambles must end with an asterisk (*). For example, 304*
- The number of digits in the **Start** and **End** fields must be the same.
- The number of digits in the **Start** and **End** fields cannot exceed the Length defined.
- The value of the **End** field must be greater than the value of the **Start** field.

Sample List of Preambles for the U.S.

The values listed below apply to all US sites, however there are additional types that are accepted in other countries and the local processor should be contacted for the specific list. The list also changes as card providers are bought out (for

example, Discover purchased Diners Club in 2008) and should be updated regularly.

Start	End	Length	Card Type
40000000*	49999999*	16	Visa
51000000*	55999999*	16	MasterCard
34000000*	34999999*	15	American Express
37000000*	37999999*	15	American Express
36000000*	36999999*	14	Diners Club
38000000*	39999999*	16	Diners Club
30000000*	30599999*	16	Diners Club
30950000*	30959999*	16	Diners Club
35280000*	35899999*	16	JCB
60110000*	60110999*	16	Discover
60112000*	60114999*	16	Discover
60117400*	60117499*	16	Discover
60117700*	60117999*	16	Discover
60118600*	60119999*	16	Discover
62212600*	62292599*	16	Discover (CUP)
62400000*	62699999*	16	Discover (CUP)
62820000*	62889999*	16	Discover (CUP)
64400000*	65999999*	16	Discover

How To

- Configure credit card preambles in Symphony 1.x
- Configure credit card preambles in Symphony 2.x

See also

- Wikipedia's Bank Card Number article

Credit Cards

Credit Cards · Credit Card Authorize/Finalize · Credit Card Batching, Editing, and Transferring · Credit Card Driver · Credit Card Driver Type · Credit Card Function Keys · Credit Card Merchant Group · Credit Card Operations (CA Driver) · Credit Card Operations (No CA Driver) · **Credit Card Preamble** · Credit Card Voucher · How to Configure Credit Cards · Loadable Credit Card Payment Driver Configuration · Prepaid Credit Card · Property Merchant Groups · Quick Service Transaction · RFID Credit Card Transaction

Learning series: Credit Cards

Currency Availability

Currency Availability is the EMC module where a user configures the non-base Currencies (i.e., "foreign" currencies) that are available in a location (the base currency for a location is configured in Currency Parameters). This functionality was introduced in Symphony 2.0; in previous versions, the fields from this module were configured in the older-design currency module, on the alternate tab. This module is zoneable; it can be configured at the Enterprise, in a Zone, or in a Property.

Contents

- 1 EMC Configuration
- 2 See also

	This article relates to programming of an EMC module.
	This article discusses internationalization of the system.
	This feature or functionality was introduced in Simphony 2.0 .
	This article discusses behavior that is important for Reporting .

EMC Configuration

The module displays 30 records; these are the 30 non-base Currency records in the location. It is not possible to add or delete records from this module, but it is possible to add overrides. There is no Form View for this module. For each record in this module, the configurable fields are the Currency field and the Option Bits:

- Currency
Select a Currency for the record. Currency records are always configured at the Enterprise.
- 2 - Issue Change In Other Currency**
Select this option to issue change from a currency conversion in this currency. Do not select this option if change is to be issued in the base currency. If this option is selected, it disables the **[Prompt for Issuing Change]** option.
- 3 - Prompt For Issuing Change**
Select this option to cause the workstation to prompt the operator **Issue change in (currency name)?**. Do not select this option if change is to be issued in the base currency. This option is active only if the **[Issue Change in Other Currency]** option is not selected.
- Rounding Options, 4, 5, and 6**
See Currency Rounding for more information.

See also

Currency	Currency · Currency Availability · Currency Conversions · Currency Parameters · Currency Rounding · Currency (PMC Procedure)
Learning series: Currency	

Currency Conversions

Currency Conversions is the EMC module that determines how one Currency rate converts to another. This functionality was introduced in Symphony 2.0; in previous versions, the fields from this module were configured in in the older-design currency module. Conversions in Symphony 2.0 are configured differently than in previous versions. This module is zoneable; it can be configured at the Enterprise, in a Zone, or in a Property.

Contents

- 1 EMC Configuration
 - 1.1 Zoneability
 - 1.2 Fields
 - 1.3 Conversion Fields
 - 1.4 Saves and Error Checking
- 2 See also

	This article relates to programming of an EMC module.
	This article discusses internationalization of the system.
	This feature or functionality was introduced in Symphony 2.0 .
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses behavior that is important for Reporting .

EMC Configuration

Zoneability

This module is a standard Table View/Form View module (but there is no Form View) that allows records to be added, deleted, or overridden. While this module is zoneable, it is typical that records are configured on the Enterprise only. Consider a system programmed with these four tenders:

- United States dollar
- Euro
- Algerian dinar
- Moroccan dirham

In general, it is only necessary to configure the conversions from one of these currencies to another at the Enterprise. Thus, every Property will receive the same conversion. It may be necessary, however, for one location to have a slightly different conversion rate for the same two currencies; for example, a Euro-to-Dollar conversion may be standard for the Enterprise, but there may be an airport that has a different rate. By making Currency Conversion Records zoneable, this configuration is possible.

Fields

Each Currency Conversion record has three configurable fields:

Currency



The **Currency** and **Conversion Currency** fields can be entered in any order. For example "Currency" can be United States dollar while "Conversion Currency" can be Euro, or vice-versa. This type of configuration is easier for the user: when Currency A converts to Currency B at a 31.5 rate, it is easier to choose Currency A as the "Currency" field with a rate of 31.5, rather than selecting Currency B as "Currency" with a rate of 0.0317460317 (1/31.5).

One of the two currencies in the record. This field, divided by the Rate, determines the number of "Conversion Currency" records.

Conversion Currency

The other currency of the conversion record. This field, multiplied by the Rate, determines the number of "Currency" records.

Rate

This field determines how the Currency and Conversion Currency are calculated.

Conversion Fields

Two additional columns, **Conversion** and **Conversion Reverse**, calculate automatically to provide the user with additional information about the record. Consider this configuration:

- Currency: Algerian dinar
- Conversion Currency: Moroccan dirham
- Rate: 9.107

With this configuration, the conversion columns display:

- **Conversion**: There are 9.107 Algerian dinar records in one Moroccan dirham.
- **Conversion Reverse**: There are 0.10967 Moroccan dirham records in one Algerian dinar record.

Saves and Error Checking

A record cannot be saved when any of these conditions is true:

- The "Rate" field is larger than 21,474,836.47
- The "Currency" and "Conversion Currency" fields for one Currency Conversion record are both configured for the same Currency record.
- Two records in the same location are configured with the same pair of Currency Records (the Currency and Conversion Currency fields are the same).

See also

- Wikipedia: Currency pair
- Wikipedia: Exchange rate

Currency	Currency · Currency Availability · Currency Conversions · Currency Parameters · Currency Rounding · Currency (PMC Procedure)
Learning series: Currency	

Currency Parameters

Currency Parameters is the EMC module where a user configures the primary Currency for a location (other currencies in the location are configured in Currency Availability). This functionality was introduced in Symphony 2.0; in previous versions, the fields from this module were configured in the older-design currency module and Property Parameters. (The Rounding options and the Alternate Currency were configurable; the Base Currency was not displayed in EMC.) This module is zoneable; it can be configured at the Enterprise, in a Zone, or in a Property.



This article relates to programming of an EMC module.



This article discusses behavior that is important for **Reporting**.

Contents

- 1 EMC Configuration
 - 1.1 Changing the Base Currency
- 2 See also

EMC Configuration

The Base Currency, Alternate Currency, and options are configurable in this module:

Base Currency

In this field, select the primary currency that will be used for this location. Every location must have a Base Currency; this currency is used when converting from the other currencies (configured in Currency Availability).

Alternate Currency

This field determines the Alternate Currency being used in this location. The Alternate Currency is used only for sites where the Euro is used as the base currency, and the site is transitioning to the Euro. By configuring this field, both the Euro and national currency amounts can be configured to display on Guest Checks and Receipts. This value in this field must correspond to one of the "Available Currency" records in the location.

Option Bits

The option bits configured here are used for rounding. See Currency Rounding for more information.

Changing the Base Currency

The Base Currency field should rarely be changed. Ideally, this field is changed only during the initial configuration of a location, prior to any checks being opened. When a user changes the Base Currency and attempts to save, EMC will provide two prompts to verify:

1. *You are changing the Base Currency of this location to another currency. If checks have been rung using the old currency, some balancing/reporting problems may occur. Are you sure you want to change the Base Currency?*
2. *If the user answers "yes", EMC will prompt again: PLEASE CONFIRM: By changing the Base Currency, you may cause balancing or reporting problems in any location that uses this record and where checks have already been ordered. Are you sure you want to do this?*

Because this module is zoneable, it is not realistically possible for EMC to find every location where this Base Currency may have been used. MICROS recommends that Role privileges are configured so that very few users are unable to edit this module.

See also

Currency	Currency · Currency Availability · Currency Conversions · Currency Parameters · Currency Rounding · Currency (PMC Procedure)
Learning series: Currency	

Currency Rounding

This article discusses the **Currency Rounding** options that can be configured in the Currency Availability module or the Currency Parameters module.



This article discusses behavior that is important for **Reporting**.

Contents

- 1 Option Bits
- 2 Rounding Examples
- 3 See also

Option Bits

4 - Round Currency

Select this option to round the amount due according to options 5 and 6. Do not select this option to truncate the amount due to the number of decimal places configured for the selected Currency record.

5 - ON = Round to Nearest 0; OFF = Round to Nearest 5

This option only applies if [**Round Currency**] is enabled. When this option is disabled, currency amounts round to the nearest 5 (163.336 becomes 163.335); when this option is enabled, currency amounts round to the nearest 0 (163.336 becomes 163.340).



See the examples below for a clearer explanation of the possible configurations with these options.

6 - ON = Round to Second-Least Significant Digit; OFF = Round to Least Significant Digit

This option only applies if [**Round Currency**] is enabled, and this is affected by the setting of the [**ON = Round to Nearest 0; OFF = Round to Nearest 5**] option. Select this option to round currency amounts due based on the second least significant digit (in 1234.56, the "5"). Do not select this option to round currency amounts based on the least significant digit (in 1234.56, the 6).

Rounding Examples

The examples discussed in the grid below apply only when [**4 - Round Currency**] is enabled. When that option is disabled, Rounding is not in use.

Rounding 163.336 to a two-digit currency

Option 5	Option 6	Result
OFF - Round to nearest 5	OFF - Round on least significant	163.35
ON - Round to nearest 0	OFF - Round on least significant	163.30
OFF - Round to nearest 5	ON - Round on second-least significant	163.50
ON - Round to nearest 0	ON - Round on second-least significant	163.00

Rounding 163.336 to a three-digit currency

Option 5	Option 6	Result
OFF - Round to nearest 5	OFF - Round on least significant	163.335
ON - Round to nearest 0	OFF - Round on least significant	163.340
OFF - Round to nearest 5	ON - Round on second-least significant	163.350
ON - Round to nearest 0	ON - Round on second-least significant	163.300

See also

Currency	Currency · Currency Availability · Currency Conversions · Currency Parameters · Currency Rounding · Currency (PMC Procedure)
Learning series: Currency	

Descriptors

Descriptors is a tab on the EMC Home Page that includes a number of EMC modules. Every module on this page has similar characteristics. In each module:

1. It is not possible to add new records because each type of descriptor has a fixed number of items available; a user can edit records, override records or delete records that are overriding, but new records cannot be created.
2. The only configurable field is the name of the descriptor.

	This article belongs to the MICROS Important concepts category.
	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Simphony 2.0 .

This article describes the modules listed and the purpose of the data being configured. Note that not all modules are available at every location of EMC; due to some legacy programming rules, some modules are not available in RVCs. (More about this topic is discussed below.)

Contents

- 1 Reasons
- 2 Headers/Trailers
- 3 Miscellaneous
- 4 Groups
- 5 SLU Names
- 6 Itemizers
- 7 Module Availability

Reasons

Payment Reasons

32 reasons describing why a Tender/Media record was used.

Loan Reasons

32 reasons describing why a Loan record was used.

Pickup Reasons

32 reasons describing why a Pickup record was used.

Service Total Reasons

32 reasons describing why a Service Total record was used.

Void Reasons

32 reasons describing the reason for a Void.

Time Clock Reasons

16 reasons describing a user's Clock In/Out status.



The four Tender Reasons (Payment Reasons, Loan Reasons, Pickup Reasons, and Service Total Reasons) are used to prompt the operator for a reason a tender is being used; it is similar to a Reference Entry but it allows finer control. A tender will prompt the user when the Tender/Media option bit, **[82 - Prompt for Reason]**, is enabled.

Headers/Trailers

Guest Check Headers

Three lines that appear on the top of Guest Checks.

Guest Check Trailers

12 lines that appear at the bottom of Guest Checks.

Customer Receipt Headers

Three lines that appear on the top of Customer Receipts.

Training Headers

Three lines that appear on the top of checks while an employee is in Training Mode.

Credit Card Headers

Six lines that appear on the top of Credit Card Vouchers.

Credit Card Trailers

12 lines that appear on the bottom of Credit Card Vouchers.

Check Endorsement Lines

Three lines that are printed during Check Endorsement Printing jobs; see also: Slip Printer: Check Endorsement Printing.



With the exception of the **Check Endorsement Lines** module, each of the **Headers/Trailers** modules contains the "Use Logo" and "Logo" columns. These settings allow a logo to be printed, instead of a single line of text. When viewing changes to these records in Audit Trail, the text `^[p13]` (where "3" represents the object number of the Print Logo) represents that a logo has been selected.

Miscellaneous

Check Summary Descriptors

The names of the text that displays in the Check Summary Area of a workstation.

Guest Information Prompts

The names of the 10 types of Guest Information Lines.

Canadian Tax Trailers

Six lines that are printed in at the bottom of Guest Checks and Receipts; used conjunction with Canadian Tax settings.

Thai Tax Descriptors

The names of the Thai Tax Identification and Thai RD Numbers.

Order Types

The names of the eight Order Types.



The **Check Summary Descriptors**, **Guest Information Prompts**, and **Thai Tax Descriptors** modules include a non-configurable "Type" column. In these modules, the "Type" is generally more important to the programmer than the object numbers that are displayed. Also note that the object numbers in **Thai Tax Descriptors** and **Check Summary Descriptors** do not start at "1" and increment; instead, these items use specific object numbers that are unique to the type of record. As with all records, the object numbers cannot be changed.

Groups

Condiment Group Names

Names of the 64 Condiment Groups.

Course Names

Names of the 32 Courses.

NLU Names

Names of the 32 NLU Groups.

Revenue Center Groups

Names of the 32 RVC Type Names.

Discount Groups

Names of the 32 Discount Groups.

SLU Names

These modules allow the SLU names to be configured. There are two modules for each type of SLU: "Regular" SLUs and MMH SLUs.

Menu Item SLUs

127 SLUs for Menu Items.

Discount SLUs

64 SLUs for Discounts.

Service Charge SLUs

64 SLUs for Service Charges.

Tender/Media SLUs

64 SLUs for Tender/Media records.

Itemizers

Sales Itemizers

Names of the 16 Sales Itemizers.

Discount Itemizers

Names of the 15 Discount Itemizers.

Service Charge Itemizers

Names of the eight Service Charge Itemizers.

Module Availability

To remain backwards-compatible, some of the descriptors modules are not available on the RVC Scope. This implementation is intentional; while some modules are programmable in Properties, Zones, or the Enterprise only, the following list of modules are programmable for any location, including RVCs:

- Canadian Tax Trailers
- Check Endorsement Lines
- Check Summary Descriptors
- Condiment Group Names
- Course Names
- Credit Card Headers/Trailers
- Customer Receipt Headers
- Guest Check Headers/Trailers
- Guest Information Prompts
- Menu Item SLUs
- NLU Names
- Sales Itemizers



In the **Check Summary Descriptors** module, the descriptor type, "Non-Taxable Sales" is not available in Revenue Centers. This record will be omitted when opening the Check Summary Descriptors from a RVC. In the legacy EMC, this record was configured in the Tax Table at the Property-Level

- Thai Tax Descriptors
- Time Clock Reasons
- Training Headers

Discount Engine

Contents

- 1 Introduction
- 2 Permutations
- 3 Operations
- 4 Priorities
- 5 Discount Engine Operation
- 6 Discount Engine Examples
- 7 Discount Engine Optimizations
- 8 See also



This article contains information for **Simphony v1** and **Simphony v2**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses a **technical topic** that is not intended for all readers.

Introduction

This article discusses the math behind the Discount Engine used in both versions of Simphony. The Discount Engine is called whenever an Automatic or Automatic Coupon discount is to be applied to a check.

The Discount Engine is called after every menu item is rung up OR once at the end of a transaction. When called, the Discount Engine will examine the transaction menu items and the automatic discounts and apply any discounts that may be active.

Permutations

The fundamental concept that must be understood when using the Discount Engine is that of permutations. A permutation is collection of things where their order is important - for instance, a lock code. For example, assume that someone possesses, three different items called A-B-C and sets them before them. How many different ways can these items be lined up in a row (answer is in the chart)? The number of variations the items can be uniquely arranged in is the number of permutations.

There is a related mathematical concept called a Combination in which the order in which the items are arranged does not matter. The same three items which have 6 permutations, only have 1 combination - ABC, because it is not necessary to track which item is in which position.

Number of Items	Number of Permutations	Permutations
1	1	A
2	2	AB BA
3	6	ABC ACB BAC BCA CAB CBA
4	24	
5	120	
6	720	

The chart shows some examples of permutations and how they can quickly grow as the number of items involved in the permutation grows.

10	3,628,800	
20	2,432,902,008,176,640,000	

When the discount engine tries to apply multiple discounts to a transaction, it needs to run through all the permutations in order to calculate the best deal. Clearly as the number of applicable discounts increases, the number of permutations increases, and the amount of time to calculate the best deal increases.

Since it is impossible to compute large numbers of permutations in a short amount of time (2 seconds or less), the discount engine implements many optimizations and provides the user with many configuration options to reduce the calculation time. (If the Discount Engine had to compute the permutations of 20 discounts and it could calculate 1 billion per second, it would take 77 years to find the “best deal”)

Operations

The best way to introduce how the discount engine calculates discounts is to provide some examples. The following table displays how 2 different discounts are applied to a transaction with one appetizer.

To compute the discounts which are applied to a transaction, the Discount Engine will:

- Run all possible discounts against a transaction
- Apply the combination of discounts that yields the best deal for the customer

Transaction	Available Discounts	Discounts Applied
Appetizer - \$10.00	<ul style="list-style-type: none"> ▪ 10% Off Appetizers 	Appetizer is \$9.00
Appetizer - \$10.00	<ul style="list-style-type: none"> ▪ \$2 Off Appetizers 	Appetizer is \$8.00
Appetizer - \$10.00	<ul style="list-style-type: none"> ▪ 10% Off Appetizers ▪ \$2 Off Appetizers ▪ Only one discount can be applied 	Appetizer is \$8 (\$2 off is a better deal)
Appetizer - \$25.00	<ul style="list-style-type: none"> ▪ 10% Off Appetizers ▪ \$2 Off Appetizers ▪ Only one discount can be applied 	Appetizer is \$22.50 (10% off is a better deal)
Appetizer - \$10.00	<ul style="list-style-type: none"> ▪ 10% Off Appetizers ▪ \$2 Off Appetizers ▪ Only one discount can be applied 	Appetizer is \$7 (10% off first, \$2 applied after)

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Priorities

Priorities in the DE allow the programmer to change the order in which discounts are run. By changing the priority of a discount, it will run in it's own priority level rather than with the other priority-0 discounts.

The best deal from each priority level will be applied to the transaction in priority order.

The following tables shows how one can change the Discount Engine operations by modifying the priorities:

Insert Chart here....

Note that Sales Price discounts always run before other discounts.

Discount Engine Operation

The programming changes to modify how the DE runs are:

Insert Chart here...

Discount Engine Examples

Perhaps the best way to tie all these concepts together is to describe the steps that occur when the Discount Engine determines the applicable discounts.

Insert chart here:

Discount Engine Optimizations

When the number of discounts that can automatically apply to a transaction exceeds 10, the DE may take too long to calculate all of the possible combinations of discounts in order to get the best deal.

It is possible to optimize the calculations using the methods in the chart

Method	Description
Exclusivity	Whether simple or group, exclusivity cuts down on the number of calculations that must be performed
Reduce number of active discounts	If the two or more discounts can be 'merged' into one discount, then the number of combinations is decreased
Use Item Price Substitution	Sales Prices aren't run using combinations; the use of Sales Price discounts instead of Item Price Substitution discounts will dramatically increase the execution time

Use priorities	Separate groups of discounts can be separated into prioritized strata of discount groups
----------------	--

See also

Discounts	Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group
Learning series: Discounts	

Discount Exclusivity

Contents

- 1 Understanding discount exclusivity
 - 1.1 Simple exclusivity
 - 1.2 Group exclusivity
- 2 Interaction between automatic and manual discounts
- 3 Using discount exclusivity
 - 3.1 Example transactions
 - 3.1.1 Automatic discounts
 - 3.1.2 Manual discounts
- 4 See also



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses a **technical topic** that is not intended for all readers.

Understanding discount exclusivity

Discount exclusivity is a concept that controls how multiple discounts interact with each other. You can configure discounts to be exclusive per transaction, exclusive per item, or exclusive based on user-defined groups. In short, discount exclusivity stops discounts from applying multiple times to the same items.

Discount exclusivity applies in these situations:

- A senior citizen discount coupon cannot be used at the same time as a *25% off all items* discount.
- A *buy one get one free* discount cannot be applied to a transaction that also has a *buy \$100, get 25% off* discount.
- The customer's 10% coupon cannot be applied to items that get the Happy Hour discount.

You can configure two types of discount exclusivity: *simple exclusivity* and *group exclusivity*. Simple exclusivity is easier to use and configure. Group exclusivity yields greater flexibility, but at the price of complexity.

Simple exclusivity

The following three discount options apply to simple exclusivity (in *EMC > Enterprise / Property / Zone > Configuration > Discounts > General*):

Field	Description
9* - Simple Item Exclusivity	When you select this option, only this discount can be applied to a menu item. This prevents individual items from being discounted more than once. When this option is unselected, the Exclusivity Group settings determine how this discount interacts with other discounts.
23* - Simple	When you select this option, only this discount can be applied to a single check. This prevents the check

Transaction Exclusivity	from being discounted more than once. When this option is unselected, the Exclusivity Group settings determine how this discount interacts with other discounts.
24 - Discount is Final	When you select this option, no additional discounts can be applied to the transaction after this discount posts. (This option works in automatic discount transactions only.)

*In the case of options 9 and 23, if other discounts that are better deals can apply to the item or transaction, the better deal discounts will apply.

Group exclusivity

Group exclusivity is sometimes a difficult concept to grasp, but it is important as it lets you configure the manner in which possibly hundreds of discounts interact. An understanding of group exclusivity is crucial for long-term discount configuration.



There are 32 Exclusivity Groups per property. You can configure the names of these groups in Property Descriptors. Each discount can belong to none, all, or some Exclusivity Groups.

When two discounts are *exclusive* to each other, it means that only one discount applies. This exclusiveness can apply either per transaction or per menu item:

- If two discounts are transaction exclusive to each other, then only one can be applied to the same transaction. The discount that provides the best deal is applied to the check.
- If two discounts are item exclusive to each other, only one can be applied to a specific menu item. Two discounts that are item exclusive can both be present on a transaction, but only applied to different menu items. Again, the discount that provides the best deal is applied to the item.

Transaction exclusivity

Given the configuration shown, the following occurs:

- Discounts A and B cannot appear on the same transaction because they both belong to the first group
- Discounts A and C cannot appear on the same transaction because they both belong to the second group
- Discounts B and C can appear on the same transaction because they do not belong to the same groups
- Discount D can appear on any transaction with A, B, and C because it does not belong to any group

Discount	In Exclusivity Group 1	In Exclusivity Group 2
A	Yes	Yes
B	Yes	No
C	No	Yes
D	No	No

This example shows a configuration with only two groups. The combinations become more complex (yet more flexible) when using all 32 groups in the property.

Item exclusivity

Given the configuration shown, the following occurs:

- Menu Item "x" is discounted by A or B, but not both. Discounts A and B are exclusive to each other.
- Menu Item "y" is discounted by A *and* C. These discounts are not exclusive to each other, so they may

Discount	In Exclusivity Group 1	Menu Items Affected by Discount
A	Yes	x, y
B	Yes	x

both discount the same item(s).

C	No	y
---	----	---

Interaction between automatic and manual discounts

Automatic discounts always recalculate after you add or remove any entry from a check. Because of this, automatic discounts are always applied *after* manual discounts. Consider the following example:

- The revenue center is configured with automatic discounts enabled in the RVC Parameters module
- One automatic discount is active: all food is 10% off
- A manual discount is configured, and it allows the "10% off all food" discount to be on the check at the same time as the manual discount
- The operator orders \$20 of food
- The automatic discount applies on the check for \$2

If the operator then adds a manual discount for \$5.00 off, the behavior is this:

- All automatic discounts are removed (this occurs internally on the workstation but is listed here to explain the logic)
- The check's total is \$15.00 (\$20.00 minus the \$5.00 manual discount)
- The 10% automatic discount is applied for \$1.50, taking the check's total to \$13.50

Because of the scenario described here, it is not possible to get a better deal when combining automatic and manual discounts. Either the discounts can both be on the check (as in this example) or the manual discount won't be allowed (if the automatic discount is exclusive to the manual discount). Thus, if it is desirable for manual discounts and automatic discounts to be used in the same environment, the discounts that would normally be manual should be configured as automatic coupon discounts, which follow the best deal rules of the discount engine.

Using discount exclusivity

Example transactions

Automatic discounts

Automatic Discounts and Simple Transaction Exclusivity

Configuration	Transaction
<ul style="list-style-type: none">▪ Discount A is \$10 - Total Price Threshold Discount that is applied when the transaction is \$35▪ Discount B is \$5 - Total Price Threshold Discount that is applied when the transaction is \$20	<ul style="list-style-type: none">▪ When the transaction exceeds \$20, Discount B is applied▪ When the transaction exceeds \$35, Discount B is removed and Discount A is applied <p>Discount A is the better deal, so it is applied. Discount B cannot be applied because Discount A is using simple transaction exclusivity.</p>

<ul style="list-style-type: none"> ■ Both discounts: <ul style="list-style-type: none"> ■ Are simple transaction exclusive ■ Discount "Menu Item Group One", which includes all items on the check 	
<p>In this example, the same behavior occurs when <i>either</i> of the discounts is configured as simple transaction exclusive (the example shows them <i>both</i> configured as simple transaction exclusive). This happens because B is applied first, but then A is applied as the better deal. B cannot be on the check with A, and A wins. If neither discount is simple transaction exclusive, both discounts appear on the check.</p>	

Manual discounts

Manual Discounts: Item Discount with Simple Item Exclusivity

Configuration	Transaction
<ul style="list-style-type: none"> ■ Discount A is 50% - Item Discount ■ Discount A has [Simple Item Exclusivity] selected ■ Discount B is 50% - Not an Item Discount ■ Both discounts: <ul style="list-style-type: none"> ■ Discount "Menu Item Group One", which includes all items on the check 	<ul style="list-style-type: none"> ■ Five items, each \$10, are ordered ■ Discount A is applied. A \$5.00 discount applies to the check. ■ Discount B is applied. A \$20.00 discount is applied to the check. <p>Because Discount A is Simple Item Exclusive, no other discounts can be applied to this item. When the second discount is applied, it applies to the four other items on the check (\$40), for a \$20.00 discount.</p>
<p>In this example, Discount A is applied, discounting the last item that is added to the check. When Discount B is applied, it discounts all items <i>except</i> the last item because no other discounts are allowed on that item. If Discount A had been configured with Simple Item Exclusivity <i>unselected</i>, Discount B would apply to all items on the check including the already-discounted item, and its discount amount would be \$22.50 (50% of \$45).</p>	

Manual Discounts: Subtotal Discount with Simple Transaction Exclusivity

Configuration	Transaction
<ul style="list-style-type: none"> ■ Discount A is 50% - Subtotal Discount ■ Discount B is 50% - Subtotal Discount ■ Discount A has [Simple Transaction Exclusivity] 	<ul style="list-style-type: none"> ■ Five items, each \$10, are ordered ■ Discount A is applied. A \$25.00 discount applies to the check. ■ Discount B is applied. BOB shows the error, No sales to apply discount to.

<p>selected</p> <ul style="list-style-type: none"> ▪ Both discounts: <ul style="list-style-type: none"> ▪ Discount "Menu Item Group One", which includes all items on the check 	<p>Because Discount A is Simple Item Exclusive, no discounts can be applied to any of the items that have already been discounted. When the second discount tries to apply, it cannot, and the message appears.</p>
<p>In this example, Discount A applies to all items on the check. When Discount B is entered, it cannot be applied because all items have been discounted by Discount A, which is marked as Simple Transaction Exclusive. If Discount A had been configured with [Simple Transaction Exclusivity] <i>unselected</i>, Discount B would apply to all items on the check and its discount amount would be \$12.50 (50% of \$25).</p> <p>For subtotal discounts, it is technically true that the [Simple Item Exclusivity] option works the same as the [Simple Transaction Exclusivity] option. When you select either option, the discounted menu items are marked as "no more discounts allowed on this item". While this is true, MICROS recommends avoiding this configuration for easier understanding by the programmer.</p>	

See also

<p>Discounts</p>	<p>Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group</p>
<p>Learning series: Discounts</p>	

Dopplebon Printing

Dopplebon Printing is a printing method that allows one chit to print for each individual menu item on the order. This method of printing is generally used by kitchens where there is a single printer, and where a kitchen runner distributes the order chits to the various preparation stations.

In general, order devices are *not* configured as Dopplebon printers. In a typical environment, two similar items (for instance, the entrees Chicken Alfredo and a Penne with Shrimp) that are ordered in the same round are printed on the same chit. However, with Dopplebon Printing, those same two items will print on individual chits.

The Dopplebon configuration is typically used in locations outside the United States, and it is generally used in Fine Dining locations that use a kitchen runner.

	This article discusses general MICROS knowledge and/or terminology .
	This article discusses functionality that relates to Printing .
	This article discusses configuration , or various programming scenarios, or both.

Contents

- 1 EMC Configuration
- 2 See also

EMC Configuration

Dopplebon Printing is configured on a per-printer basis; this feature is enabled when the Order Device option bit, [**3 - Print Dopplebon**] is on. Optionally, [**4 - Print Dopplebon Summary**] can be enabled; when this option is turned on, a summary of all the menu items will print on a summary chit that prints before all the individual item chits.

See also

Order Devices	Order Device • Order Device Redirection • Order Device (PMC Procedure) • Autofire • Chain and Fire • Dopplebon Printing • Hold and Fire • How Menu Items Print • Kitchen Themes • Local Order Receipt • Order Device Routing by Order Type Setup • Production Items for KDS • Routing Group • Secondary Printing
Learning series: Order Devices	

Employee Class

An **Employee Class**, sometimes called an **Operator Class**, is a collection of options and settings for a group of employees. Unlike Employee Roles, which dictate permissions-related behavior (ability to perform a void, for instance), Employee Classes generally control transaction-related behavior such as the Default Transaction Touchscreen or the requirement to use Table Numbers. To perform workstation operations, every employee must belong to an Employee Class.

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- 1 EMC Configuration
 - 1.1 General Tab
 - 1.2 Operator Options Tab
 - 1.2.1 Permissions
 - 1.2.2 Comparison

	A corresponding article for this topic exists in the Data Access namespace.
	This article relates to programming of an EMC module .
	Operator options were moved to Employee Classes in Symphony 1.0 Service Pack 10.
	This article discusses functionality that relates to Personnel .
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses general functionality relating to SIM .

EMC Configuration

The **Employee Class** module is opened from the Property Scope of EMC. There are two tabs in this module, the General Tab and the Operator Options tab.

General Tab

On the General Tab, the following fields and options can be configured:

Name

Enter a name for this Employee Class. Up to sixteen characters are allowed.

Number of Hours/Day Before OT

Enter the number of regular hours that employees in this class can work in a single day before being paid at the overtime rate.

Number of Hours/Period Before OT

Enter the number of regular hours that employees in this class can work in a single pay period before being paid at the overtime rate.

ISL Option Bits

Select these options to allow employees in this Employee Class to execute ISL scripts with the selected employee Option (1-8) enabled. These options act like a transaction privilege level in an ISL script. ISL Scripts can be written to include variables that check for the presence of these privileges for the employee who is running the script. If the employee is not a member of an employee class that has the necessary ISL Employee Option enabled, the script will not execute, and a privilege prompt displays. For more information, please see the SIM.

Default Transaction Touchscreen

Select the default touchscreen that appears when members of this Employee Class sign in to a workstation. This field is overridden by the Operator Default Touchscreen and the Default Training Mode Touchscreen. Note that Employee Class is a Property-Level module, and that the Touchscreens are RVC-Level; to view a specific RVC's touchscreens in the drop-down list, change the "View Screen/Style Names for RVC" drop-down. Note that when using Employee Class to dictate the Default Touchscreen, each RVC should use the same touchscreen number, so employees do not encounter errors from one RVC to the next.

The General Tab from the Employee Class module.

MMH Default Transaction Screen

Select the default touchscreen that appears when members of this Employee Class sign in to a Mobile MICROS workstation. This field is overridden by the Operator Default Touchscreen and the Default Training Mode Touchscreen. Note that Employee Class is a Property-Level module, and that the Touchscreens are RVC-Level; to view a specific RVC's touchscreens in the drop-down list, change the "View Screen/Style Names for RVC" drop-down. Note that when using Employee Class to dictate the Default Touchscreen, each RVC should use the same touchscreen number, so employees do not encounter errors from one RVC to the next.

Pickup Add/Xfer Style

Select a Touchscreen Style to be used when Adding/Transferring checks via the **[Add/Transfer Check SLU]** function key (499). Note that Employee Class is a Property-Level module, and that the Touchscreen Styles are RVC-Level; to view a specific RVC's touchscreen styles in the drop-down list, change the "View Screen/Style Names for RVC" drop-down.

View Screen/Style Names for RVC

This field is informational only, and it defaults to 0-None. The purpose of this drop-down box is to show the names of the Touchscreens and Touchscreen Styles (in the Touchscreen drop-down boxes) defined in different Revenue Centers. Because Employee Class records are programmed on the Property Level, but Touchscreens and Styles are programmed per Revenue Center, this field can be used to see the names of

the Touchscreens and Styles in different Revenue Centers.

Operator Options Tab

See also, Operator Options

On the Operator Options tab, every Revenue Center in the Property is displayed. From this view, only the Options column is configurable. This column includes the same option bits that are found per operator record.

The purpose of this tab is to allow easy configuration of option bits for related employees (employees in the same class). For example, the image shows a "server" class. Every employee in this class has the same option bit settings — servers are required to enter the number of guests with new checks, they are required to use table numbers, and they are Pop-Up operators.

To allow some flexibility in configuration, these operator settings are configured per RVC; while it is likely that employees in the "Server" class have the same options in "Deli Parent" vs. "Deli 3", this form provides the flexibility to give different operator options per RVC.

Finally, it is possible for an operator record to override the option bits configured here. If an operator's "Override Class Options" setting is enabled, the operator's option bit settings will be used instead of the options configured here.

Permissions

If the EMC programmer does not have the ability to view a Revenue Center, it will still appear in the list; rows containing these RVCs will be disabled and uneditable.

Comparison

The Option Bit Comparison Dialog can be used on this form.

#	Revenue Center	Options
1	Restaurant Prnt	C9524000
2	Concessions Prnt	C9524000
3	HHT Parent	C9524000
4	Deli Parent	C9524000
11	Restaurant Chld	C9524000
12	Concessions Chld	C9524000
13	HHT Child	C9524000
14	Deli Child	C9524000
21	Restaurant 3	C9524000
22	Concessions 3	C9524000
23	Handhelds 3	C9524000
24	Deli 3	C9524000
995	zTMPLT Restaurnt	C9524000
996	zTMPLT DeliStyle	C9524000
997	zTMPLT Banquets	C9524000
998	zTMPLT Handhelds	C9524000
999	zTMPLT Concessns	C9524000

The Operator Options Tab from the Employee Class module.

Employee Group

Each employee in a Symphony system is associated with an **Employee Group**, programmed in EMC's Employee Maintenance module. This field is a layer of security; it controls how employees interact with other employees by preventing some employees from accessing other employee records. While useful, this field is quite restrictive; it is more typical that the Employee Level field is used.

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- 2 EMC and PMC Behavior
- 3 Ops Behavior

	This article discusses functionality that relates to Personnel .
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses a topic related to security .

Configuration

This setting allows a three-digit entry, where 0 allows employees to view all employee records, and any other value restricts the employee to viewing only employees who are also in the same group.

***Note:** The remainder of this article uses statements such as "can see other employees". This is not entirely accurate; the statement should read: "can see other employees with respect to the employee level." While the Employee Level and Employee Group fields can be used independently, it is possible to use them in conjunction, making this distinction necessary. However, for purposes of discussing the Employee Group topic on its own, the "employee level" text has been omitted.*

EMC and PMC Behavior

In EMC and PMC, an employee can view only employees in the same group, or the employee can view all other employees if the value is 0. To summarize:

- Employee's Group is 0. The employee can see all other employees.
- Employee's Group is 17. The employee can see only other employees in Group 17.

	In Employee Maintenance, if the Employee Group of the logged-in user is not 0, employee records will display with the Employee Group field disabled. This prevents the logged-in user from changing a record to a group that the logged-in user cannot access.
--	--

Ops Behavior

During workstation operations, the Employee Group field controls which employees may perform authorizations (such as voids) for other employees. Consider the following chart; the manager can perform authorizations only when his employee group is "0" or if it is the same as the employee who needs the authorization:

Server's Employee Group	Manager' Employee Group	Ability to Authorize?
0	0	YES
0	91	NO
17	91	NO
91	0	YES
91	91	YES
91	17	NO

When an employee from "group 17" attempts to perform an authorization for an employee in "group 91", the workstation displays the error, **Authorizing employee is not in the correct employee group**.

Employee Level

Each employee in a Symphony system is associated with an **Employee Level**, programmed in EMC's Employee Maintenance module or via PMC. This field is a layer of security; it controls how employees interact with other employees by preventing some employees from accessing other employee records. Also, it gives EMC users access to some Employee Roles but not others.

	This article contains a best practices section.
	This article discusses functionality that relates to Personnel .
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses a topic related to security .

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Configuration

This setting allows a one-digit entry, where 0 offers an employee the most access and 9 offers the employee the least access. This field controls access to other employee records in EMC and PMC, but the functionality is slightly different.

Note: The remainder of this article uses statements such as "can see other employees". This is not entirely accurate; the statement should read: "can see other employees within the same employee group." While the Employee Level and Employee Group fields can be used independently, it is possible to use them in conjunction, making this distinction necessary. However, for purposes of discussing the Employee Level topic on its own, the "employee group" text has been omitted.

PMC and EMC Usage

Setting is 0

When the Employee Level field for an employee is set to 0, the functionality is the same for both EMC and PMC. Employees at this setting can view all other employees including themselves.

Setting is non-0: EMC

When the Employee Level field for an employee is set to a value other than 0, the EMC prevents that employee

	In EMC's Employee Maintenance, if the Employee Level of the logged-in user is not 0, the list of Employee Levels will be restricted to only levels that a user may access. For instance, if the logged-in employee's level is "2", the drop-down list will display 3-9.
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from seeing other employees at the same level or levels with "higher access". (By "higher access", this means *lower numerical value*.) For example:

- Employee A's Employee Level is set at 2
- Employee A logs into EMC and enters Employee Maintenance
- Employee A can see all employees at levels 3-9
- Employee A cannot see employees at levels 0-2, including himself.

Because the employee cannot see himself, there is no way to change his level or other privileges.

Setting is non-0: PMC

The PMC security settings are similar to the EMC security settings with one exception: the employee can access his own record. This has been made possible so that the employee can change his/her workstation ID or Mag Card. For example:

- Employee A's Employee Level is set at 2
- Employee A opens the PMC enters the employee procedure
- Employee A can see all employees at levels 3-9
- Employee A cannot see employees at levels 0-2. However, the employee can see himself, with access to only these fields:
 - First Name
 - Last Name
 - Check Name
 - Revenue Center
 - Assign ID
 - Assign Mag Card
 - Increment Shift

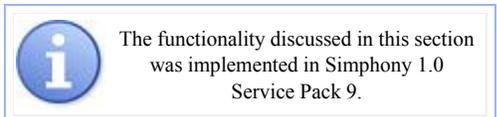
Because the employee cannot change his own level, there is no way for this employee to view additional employees.

Employee Levels and Roles

Each Employee Role and Enterprise Role is associated with a level. The Role Level field is designed to prevent an EMC user from modifying Employee Records to have greater permissions than the EMC user has. Consider the following example:

- An EMC user, Henley Nelson, has an Employee Level of "2". Henley can therefore see all employees in Levels 3-9.
- The database was programmed in a "proper manner" — the administrator configured the system so that Super Privilege Roles have a level of "0", but other less-powerful Roles (like "Bartender" or "Floor Manager") have a Role Level of 3.
- Henley is able to Edit and Add employee records.

In this situation, when Henley uses Employee Maintenance, the Employee's Roles Tab will prevent Henley from adding 0-Level Roles (and also 1-, and 2-Level Roles) to other Employee Records. Thus, Henley cannot create a user who is more powerful than himself.



In the rare instance that an employee was "misprogrammed" — a 0-Level EMC user assigns a 2-Level role to a 4-Level Employee — EMC will prevent other employees from modifying this Role. Following our example with Henley, he will be able to see the 4-Level employee, but the 2-Level Role assigned to the employee will be disabled, and Henley will not be able to modify it.

Best Practices

The following table demonstrates a well-programmed database. Notice that the Roles are configured with some "gaps" that allow flexibility for future types of users:

Level Number	Type of User / Role
0	System Administrators. Typically, only a handful of employees are System Administrators in any given Enterprise.
1	Enterprise Programmers. These users are often able to perform the same tasks as System Administrators, however some EMC modules are generally off-limits, such as Roles, Enterprise Roles, and Enterprise Parameters.
2	
3	
4	Property-Level Programmers. These users are often able to work in the modules that change frequently — Employee Maintenance, Menu Item Maintenance, and possibly Order Devices.
5	
6	Property Floor Managers. The term "floor manager" in this instance refers to an employee who does not have EMC access. Floor Managers provide operational assistance (voids, etc.) to workstation users. Typically, these users have PMC access to Order Devices and perhaps Menu Item Availability.
7	
8	The typical "Bartender", "Cashier", or "Server" user is in this Level. By placing these employees into Level 8, all EMC users and Floor Managers are able to see

	these records.
9	

Employee Role

An **Employee Role** is a group of privilege options defining what an employee can do. Employee Roles determine the EMC modules a user may access, and they also determine what types of transaction behavior an operator has (permission to do voids or open the cash drawer, for example).

A single Employee Role may be configured for all properties in the Symphony system, or a role may be active in only one or a few properties. In addition, multiple Employee Roles may be assigned to a single employee, making the configuration of roles a task-based procedure (a role may include permissions that only allow a user to "edit menu items", for example; see more in the best practices section). Also, job codes may be associated with employee roles, restricting clocked-in employees to a single set of permissions for the duration of a shift.

	This article belongs to the MICROS Important concepts category.
	This article contains a best practices section.
	A corresponding article for this topic exists in the Data Access namespace.
	This article relates to programming of an EMC module .
	This article discusses functionality that relates to Personnel .
	This article discusses configuration , or various programming scenarios, or both.
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EMC Configuration

The **Roles** module is opened from the Enterprise Scope of EMC. (Do not confuse with the Enterprise Roles module, also located on the Enterprise Scope.)

General Tab

Only three configurable fields exist on the General Tab:

- Name - Enter the name of the Role. Up to 64 characters are allowed.
- Comment - Enter a comment describing this role. Up to 2000 characters are allowed; this field is not translatable.
- Level - This field is a level of security; it was created to prevent EMC users from creating Employee Records more powerful than themselves. See Employee Level: Employee Levels and Roles for more information.

EMC Modules Tab

From the EMC Modules tab, roles are configured to allow access to various modules of the EMC. From this tab, a user may be given permissions to:

- View a module (open it)
- Edit a module (to update fields or records within the module)
- Add records
- Delete records

Right-click row or column header for bulk operations. [Help](#)

File	View	Edit	Add	Delete
Global Access				
All Property Modules	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Property Modules				
Property Parameters	<input type="checkbox"/>	<input type="checkbox"/>		
Install User Security	<input type="checkbox"/>	<input type="checkbox"/>		
Property Descriptors	<input type="checkbox"/>	<input type="checkbox"/>		
Currency	<input type="checkbox"/>	<input type="checkbox"/>		
Property Merchant Groups	<input type="checkbox"/>	<input type="checkbox"/>		
Help Screens	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RVC Configuration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Revenue Center Groups	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sales Modules				
Tax Table	<input type="checkbox"/>	<input type="checkbox"/>		
Tax Classes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tender/Media	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Discounts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Service Charges	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Revenue Center Modules				
RVC Parameters	<input type="checkbox"/>	<input type="checkbox"/>		
RVC Descriptors	<input type="checkbox"/>	<input type="checkbox"/>		
Tables Module	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Serving Periods	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Time Periods	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Macros	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Stored Value Cards	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Order Devices	<input type="checkbox"/>	<input type="checkbox"/>		
Price Tier Assignment	<input type="checkbox"/>	<input type="checkbox"/>		
Till Templates	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hardware				
Workstations	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Printers	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Barcode Format Sets	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

The EMC Modules tab of the Roles module. This tab determines a user's access to specific modules.

Note: A user must be given "View" access to a module to open it. If a user is programmed with ability to Edit, Add, and Delete a module, but not to view it, the user will not be able to open the module. When an employee does not have access to View a module, the module will display "grayed out" on the EMC Property or RVC Scope home page.

In some modules, such as RVC Parameters or Order Devices, there is not an "Add" or "Delete" option because individual records cannot be added or deleted.

All Access

The All Access checkbox is available so that a role may be easily configured to View, Edit, Add, or Delete every

module without having to individually check each box. Further, this checkbox allows access to new modules that will be created in the future. For instance, if a new module "voice ordering" is created and released in a new version, an employee with "All Access" for "View" will be able to access this module without having a specific checkbox for the "voice ordering" module. MICROS recommends that administrator-type roles have the "All Access" option checked, so that administrators will always be able to access every module in the system.

Actions Tab

From the Actions tab, roles are given access to specific actions that can be performed in EMC. Note that all the "Run PC Autosequences in Privilege Group X" checkboxes are disabled unless the "Autosequence User" field is enabled first.

All Actions

Similar to the "All Access" checkbox on the EMC Modules Tab, this checkbox gives users associated with this role permissions to perform all actions. MICROS recommends that administrator-type roles have this option checked, so that administrators will always be able to perform all types of actions, including future actions that are not currently in the system.

Right-click row or column header for bulk operations.

Action	Enable
Global Access	
All Actions	<input type="checkbox"/>
Credit Card Batch	
Create Batch	<input type="checkbox"/>
Edit Batch	<input type="checkbox"/>
Report Batch	<input type="checkbox"/>
Transfer Batch	<input type="checkbox"/>
Hardware	
View Workstation Status	<input type="checkbox"/>
KDS Status	<input type="checkbox"/>
Security	
Access the Property Audit Trail Module	<input type="checkbox"/>
Autosequence	
Autosequence User	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 1	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 2	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 3	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 4	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 5	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 6	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 7	<input type="checkbox"/>
Run PC Autosequences In Privilege Group 8	<input type="checkbox"/>

The Actions tab of the Roles module. This tab determines what types of actions a user may perform.

Operations Tab

The operations tab contains all option bits related to workstation functionality. The operations tab itself is broken down into sub-tabs based on similar functionality: Timekeeping, Voids, PMC, etc. There are over 200 operational bits so it could be difficult to find an option by searching on the various tabs. To quickly find options, use the Search tab to perform a text comparison. The example image shows a search for discount option bits.

Properties Tab

On the properties tab, the Role is assigned to individual properties or assigned to the Enterprise. In many situations, a Role will be assigned to the Enterprise — it is likely that a "Server" or "Bartender" role is the same

for all properties.

View Tab

The view tab contains two option bits that control the properties and Revenue Centers that users can view:

Enable Property-Level Security

Employees associated with a Role that has this option checked will only be able to view properties to which they are assigned. This functionality affects EMC users only.

Employees are assigned to properties

in the Enterprise Employee Module. **Note:** *When an employee is associated with a role with this bit enabled, the employee will not be able to add new properties, even if the user is associated with an Enterprise Role with the "Add Properties" bit enabled.*

Enable Revenue Center-Level Security

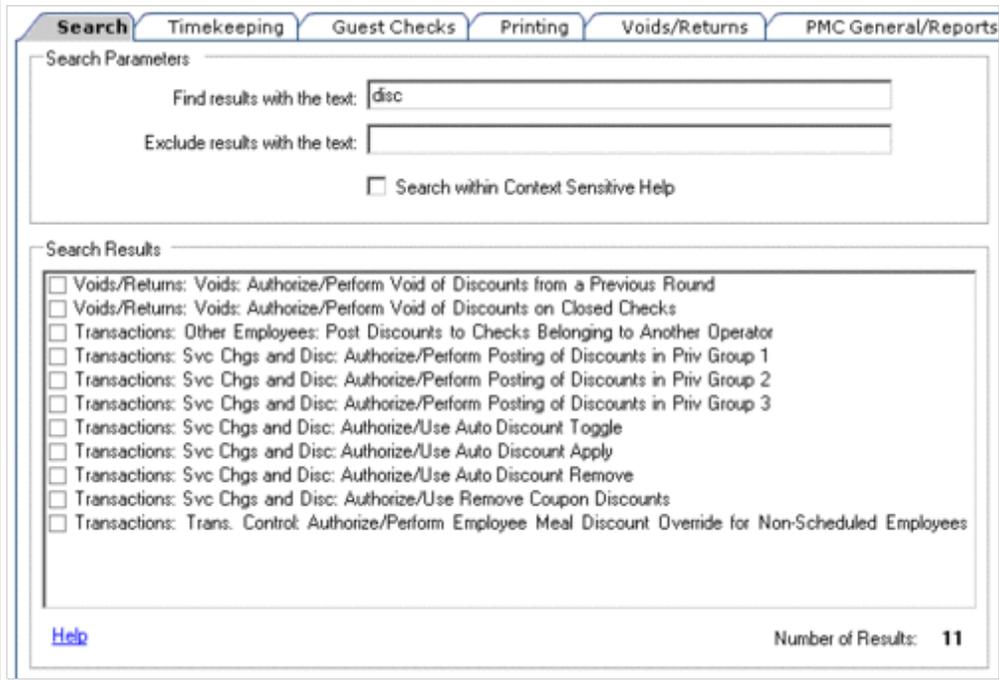
Employees associated with a Role that have this option checked will only be able to view Revenue Centers in which they are an operator. Employees can be set as an operator in a Revenue Center in the Employee Edit Form. **Note:** *When an employee is associated with a role with this bit enabled, the employee will not be able to add new revenue centers, even if the user is associated with a Role with the "Add Revenue Centers" bit enabled. See also, Property Employee Record: Property-Level Security.*

Determining Employee Access

Multiple roles can be assigned to a single employee. If this is the case, how is it determined that an employee has a specific privilege? Quite simply, an employee has a privilege if *any one of his roles* contains the appropriate privilege. Consider an employee with the following employee roles:

- Role 1 (cannot perform voids)
- Role 2 (cannot perform voids)
- Role 3 (can perform voids)

This employee may indeed perform voids, because at least one Role has the appropriate privilege. When discussing employees and roles, the sentence is usually written like this: *an operator has access to (some privilege) only when associated with an Employee Role with....* Because employees don't belong to employee roles, it is necessary to make the distinction that an employee is simply associated with one or more roles; the



The Operations Tab in Roles is split into several other tabs. The Search Tab allows users to quickly find option bits. In the example, typing "disc" allows the user to quickly find discount-related options.



In the example shown, we are trying to determine the user's ability to do voids in Property A. Our example assumes that Role 1, Role 2, and Role 3 are all available in Property A.

employee does not belong to a role.

Job Code Overrides

When a job code is configured to be linked to an employee role, employees who are clocked in to that job code will inherit the permissions of the job code for the duration of the shift. This situation is ideal when two job codes exist: Server and Floor Manager. By linking both of these to appropriate Roles, a user who is clocked-in as a Floor Manager will have privileges to perform voids, but when that same user is clocked-in as a server, he will not. To summarize, there are two methods for programming Job Codes:

- The Role field is set to 0-None, the operator will have privileges based on the role(s) assigned in the EMC.
- The Role field is not 0-None, the operator's privileges from EMC do not apply. Only the privileges associated with the role from this field will be active for the duration of the Clock-In Cycle.

Programming Job Code Overrides

For companies that use Symphony's timekeeping features and require all hourly employees to clock in, the following configuration provides optimal security with the least amount of programming:

- Program an Employee Role that allows users to clock in. This role could be named "Ability to Clock In", and it would be programmed with the following options enabled:
 - Clock in at Rate 1 (through 8, as appropriate)
 - Clock in at Rates 9-255 (if appropriate)
- Every employee in the enterprise who clocks in should be associated with the "Ability to Clock In" role and *no other roles*.
- Every job code is linked to an Employee Role. Some examples:
 - A "bartender" job code will be associated with a role (probably also called "bartender") that allows ability to open cash drawers and perform fast transactions.
 - A "server" job code will be associated with a role that allows ability to begin tables.
 - An "hourly manager" job code will be associated with a role that allows ability to perform voids and other authorizations.
- Other employees (those who are on salary) do not clock in. These employees will have one or more employee roles assigned within EMC.

Best Practices

In general, there are two types of Employee Roles:

1. Roles relating to workstation operations
2. Roles relating to EMC access and security

When considering Role programming, one must consider the type of role being programmed.

Operational Roles

For operational Roles, the general case is that an employee is only associated with one single role. For example, John, Joe, and Mary are all bartenders, so they should all have the same privileges; only one role needs to be created. This role will include all bits and privileges necessary for bartenders to perform workstation operations.

Note: In an enterprise environment, ideal programming is that a single role, "Bartender", exists for all properties in the enterprise, causing bartenders in every property to have the same permissions.

EMC Roles

For EMC-related roles, ideal programming is not done by the job title, but rather by the task being performed. For instance, the following EMC-related roles might be found in a well-programmed database:

- EMC All Module Access
- EMC Add and Edit Menu Items
- EMC Delete Menu Items
- EMC Add Employees
- EMC Edit Employees
- EMC Delete Employees
- EMC Add/Edit/Delete Menu Item Class
- EMC All Access to Hardware Modules



The role names in this example all begin with "EMC". While not necessary, this method of programming may help users to immediately realize that the roles relate to EMC functionality.

With these roles programmed, employees can be assigned roles based on the types of tasks they perform and/or the confidence level of an EMC Administrator (the person who assigns roles to users) in the person who will be given a role. A floor manager for a single Revenue Center may have only the "EMC Add and Edit Menu Items" role enabled; someone from accounting may be associated with "EMC Add Employees" and "EMC Edit Employees"; an employee who maintains the hardware on site may be associated with the "EMC All Access to Hardware Modules". As the floor manager becomes more confident and comfortable with EMC programming, perhaps the administrator will assign the "EMC Add/Edit/Delete Menu Item Class" role for that user.

Programming EMC Roles in this manner will allow the most flexibility in the system. Note that the first role, "EMC All Module Access" should exist in every database; an administrator should always be able to access every module. Also, each of the roles (except the "EMC All Module Access" role) should probably be programmed with the "Enable Property-Level Security" and "Enable Revenue Center-Level Security" options enabled, to prevent users from viewing information outside the properties or revenue centers where they work.

Other Considerations

If the logged-in user makes changes to a Role that is assigned to him- or herself, these changes will not be reflected until the Employee disconnects the EMC session (File > Disconnect) and reconnects.

Employee Closed Check Report

The **Employee Closed Check Report** lists all checks that have been closed by an employee, including reopened checks that were closed again and checks closed as memo checks. In addition, special symbols on the report indicate if the check was transferred, re-opened, split, or added.

**This article discusses PMC functionality.**

**This article discusses behavior that is important for Reporting.**

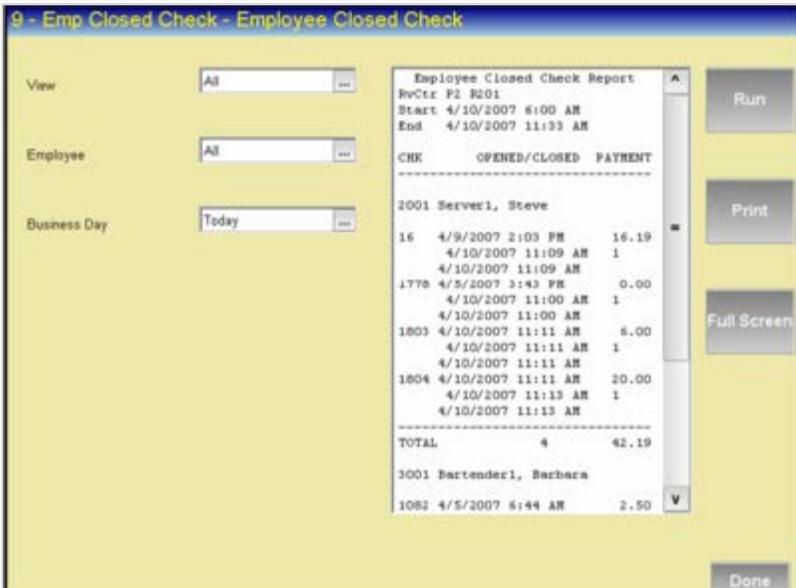
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PMC Report

The PMC version of the report allows a choice of **View**, **Employee**, and **Business Day**. The report can be taken for a Property, Revenue Center, Prompt, or Inherit.

For general information about PMC Reports, see WS Autosequences.



CHK	OPENED/CLOSED	PAYMENT
2001 Server1, Steve		
16	4/9/2007 2:03 PM	16.19
	4/10/2007 11:09 AM	1
	4/10/2007 11:09 AM	
1778	4/5/2007 3:43 PM	0.00
	4/10/2007 11:00 AM	1
1803	4/10/2007 11:11 AM	6.00
	4/10/2007 11:11 AM	1
1804	4/10/2007 11:11 AM	20.00
	4/10/2007 11:13 AM	1
	4/10/2007 11:13 AM	
TOTAL	4	42.19
3001 Bartender1, Barbara		
1082	4/5/2007 6:44 AM	2.50

A view of the Employee Closed Check Report in the PMC.

mymicros.net Report

The **Employee Closed Check Report** is available online at mymicros.net for anyone who has access. The report can be run per Location and Revenue Center, as well as for a specific date or range of dates for any specific employee. The report lists each check

out by check number. This allows users at the Enterprise Level to see the report outside of the store.

Employee Closed Checks

Scope: Property
Start Time: Dec. 1, 2009 3:00AM
End Time: Dec. 2, 2009 3:00AM

Check Number	Qty	Units	Opened	Pmt	Subtotal	Tax	Auto Tax	Chg	Over Charge	Payments	Total Due
1228	8	8	12/1/2009 10:25 AM	0	946.88	7.38	0.00	0.00	0.00	153.40	0.00
			12/1/2009 10:25 AM								
Total										8	553.48

A view of the Employee Closed Check Report in mymicros.net.

Report Examples

- PMC Employee Closed Check

See also

- PMC Reports
- WS Autosequences
- List of PMC Reports

Employee Journal Report

The **Employee Journal Report** is a Journal of all sales transactions by a specific employee shown in a check detail layout.

Contents

- 1 Report Fields
- 2 PMC Report
- 3 mymicros.net
- 4 See also



This article discusses PMC functionality.



This article discusses behavior that is important for **Reporting**.

Report Fields

The Journal displays every check that has been rung in by a specific employee within the selected parameters. The check detail will show items that were purchased, voided, etc. The user can select a range of dates to display or select a specific date to look at for a specific employee.

PMC Report

The check detail will show items that were purchased, voided, etc. by Employee. The user can select a specific employee for the current day, or for a range of dates.

For general information about PMC Reports, see WS Autosequences.

The screenshot shows the 'Emp Journal - Employee Journal' window in the 'Simplify POS Operations' software. The interface includes several input fields on the left: 'View' (set to 'Beaches Cafe'), 'Employee' (set to 'All'), 'Business Day' (set to 'Today'), and 'Time Span' (set to '11/23/2009 4:01 - NOW'). On the right, there is a 'Journal Report' window with a 'Run' button. The report displays the following information:

Journal Report		
Rev Ctr	Beaches Cafe	
Start	11/23/2009 4:01 AM	
End	11/23/2009 7:19 AM	

TRN 1/0	NOV23 09 7:22AM	
Application Restart		
TBL 1/1	CHK 895	GST 0
101 Reynolds		101
TRN 2/1	NOV23 09 7:23AM	
Beaches Cafe		

1 SUNDAY BRUNCH	23.95	
Cash	26.35	
Food Sales	23.95	
Tax	2.40	
Total Paid	26.35	

TRN 1/0	NOV23 09 7:33AM	
Application Restart		

On the right side of the main window, there are buttons for 'Run', 'Print', 'Printers', 'Full Screen', and 'Done'. The status bar at the bottom left indicates 'Online'.

A view of the Employee Journal Report in the PMC.

Journal Reports are not available on mymicros.net, they are only available at the Property Level.

See also

- [PMC Reports](#)
 - [WS Autosequences](#)
 - [List of PMC Reports](#)
-

Employee Labor Detail Report

The **Employee Labor Detail Report** provides an account of work performed by each employee. The report includes the dates, times, and job rates of each clock-in and clock-out, the total hours of regular and overtime worked at each Job Code, and the gross pay earned.

Contents

- 1 PMC Report
- 2 mymicros.net Report
- 3 Report Examples
- 4 See also

PMC Report

The PMC version of the report allows a choice of **Employee** or **Period**. Additional notes:

- The **Begin Date** and **End Date** fields are active when the "Period" is configured as "Enter Dates"
- The report can be taken for a Property, Prompt, or Inherit.

For general information about PMC Reports, see WS Autosequences.



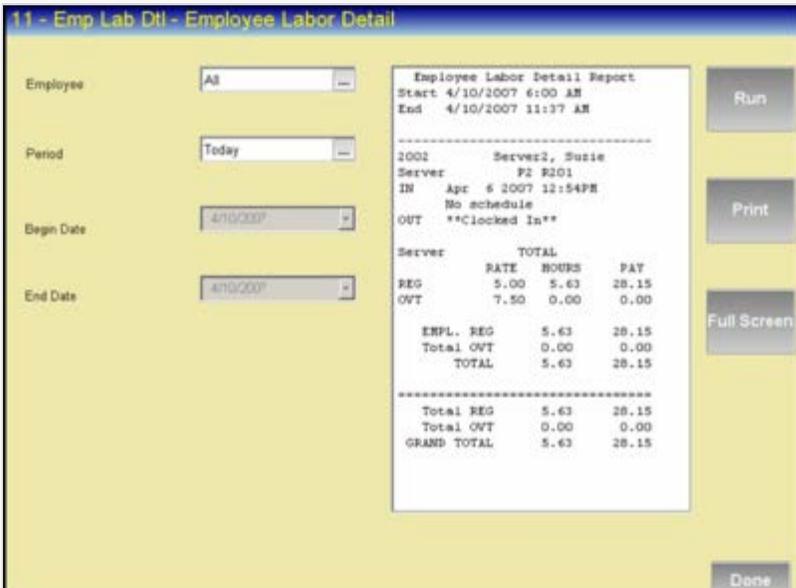
This article discusses PMC functionality.



This article discusses behavior that is important for **Reporting**.



This article discusses time and attendance features or functionality.



Server	RATE	HOURS	PAY
REG	5.00	5.63	28.15
OVT	7.50	0.00	0.00
ENPL. REG		5.63	28.15
Total OVT		0.00	0.00
TOTAL		5.63	28.15

Total REG	5.63	28.15
Total OVT	0.00	0.00
GRAND TOTAL	5.63	28.15

A view of the Employee Labor Detail Report in the PMC.

mymicros.net Report



This section of this article is a stub. This means that this page requires more information than it currently has. To request immediate attention for this page or to add suggestions, click [here](#).

Report Examples

- [PMC Employee Labor Detail](#)

See also

- [PMC Reports](#)
 - [WS Autosequences](#)
 - [List of PMC Reports](#)
-

Employee Labor Summary Report

The **Employee Labor Summary Report** provides a summary of the regular and overtime hours worked by each employee at each of their assigned Pay Rates.

Contents

- 1 PMC Report
- 2 mymicros.net Report
- 3 Report Examples
- 4 See also



This article discusses PMC functionality.



This article discusses behavior that is important for **Reporting**.

PMC Report

The PMC version of the report allows a choice of **Employee** and **Period**. Additional notes:

- The **Begin Date** and **End Date** fields are active when the "Period" is configured as "Enter Dates".
- The report can be taken for a Property, Prompt, or Inherit.

Employee Labor Summary Report

Start Time 4/10/2007 6:00 AM
End Time 4/10/2007 11:38 AM

2002
Server2, Suzie

Server	RATE	HOURS	PAY
REG	5.00	5.63	28.15
OVT	7.50	0.00	0.00
ERPL. REG		5.63	28.15
ERPL. OVT		0.00	0.00
ERPL. TTL		5.63	28.15

ALL REG		5.63	28.15
ALL OVT		0.00	0.00
GRAND TTL		5.63	28.15

A view of the Employee Labor Summary Report in the PMC.

mymicros.net Report



This section of this article is a stub. This means that this page requires more information than it currently has. To request immediate attention for this page or to add suggestions, click [here](#).

Report Examples

- [PMC Employee Labor Summary](#)

See also

- [PMC Reports](#)
 - [WS Autosequences](#)
 - [List of PMC Reports](#)
-

Employee Tip Report

The **Employee Tip Report** summarizes the total tip activity by employee.



This article discusses behavior that is important for **Reporting**.

Contents

- 1 PMC Report
- 2 mymicros.net Report
- 3 Report Examples
- 4 See also

PMC Report

The PMC version of the report allows a choice of **View**, **Employee** or **Period**. Additional notes:

- The **Begin Date** and **End Date** fields are active when the "Period" is configured as "Enter Dates".
- The report can be taken for a Property, a Revenue Center, Prompt, or Inherit.

For general information about PMC Reports, see WS Autosequences.

Revenue Center	P2 9201
Start	4/10/2007 6:00 AM
End	4/10/2007 11:36 AM

Gross Receipts	32.70
Charged Receipts	17.75
Service Charges	3.81

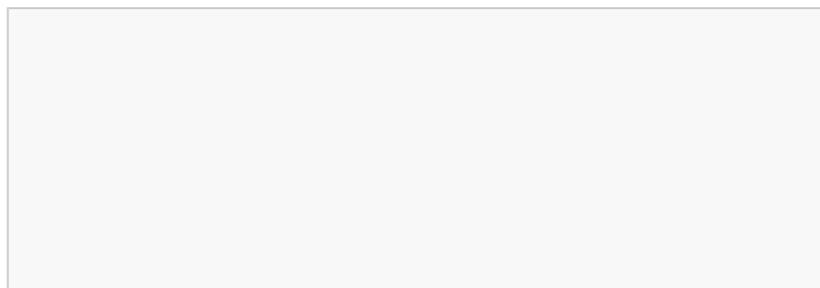
Cash Tips	0.00
Charged Tips	3.81
Total Tips	3.81

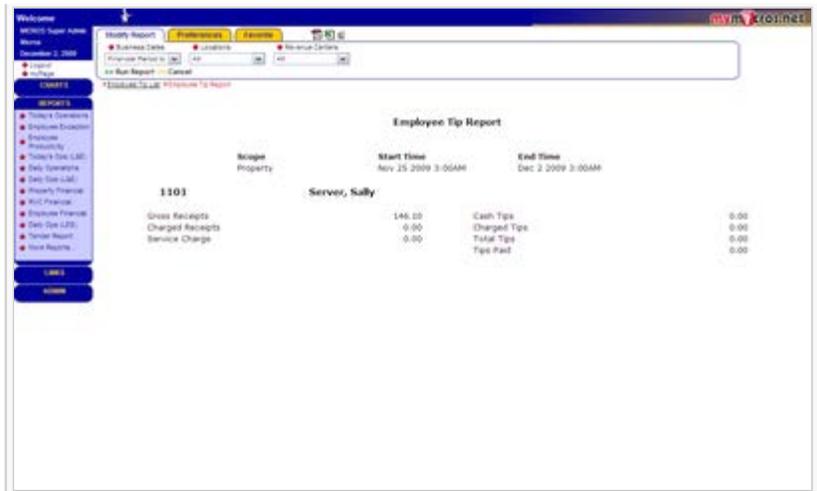
Tips Paid	3.81

A view of the Employee Tip Report in the PMC.

mymicros.net Report

The **Employee Tip Report** is available online at mymicros.net for anyone who has access. The report can be run per Location and Revenue Center, as well as for a specific date or range of dates for any specific employee. This allows users at the Enterprise Level to see the report outside of the store.





A view of the Employee Tip Report in mymicros.net.

Report Examples

- PMC Employee Tip

See also

- PMC Reports
- WS Autosequences
- List of PMC Reports

Enabling IP Printing and Logging

This article is based on changes made with the release of Symphony v2.5 in reference to the enhanced performance of IP Printing and the enabling of IP Printing logging for Win32 and Windows CE clients.

Contents

- 1 Overview
 - 1.1 EMC Configuration for IP Printers
 - 1.1.1 Epson E4 IP Printer Configuration
 - 1.1.2 Using JP1 to Return the E4 module to its Default Settings
 - 1.1.3 Epson E5 IP Printer Configuration
 - 1.2 Recommended E5 IP Printer DIP switch settings
 - 1.3 Enabling IP Printer Logging
- 2 See also



This article discusses a topic related to **hardware**.



This article relates to **programming of an EMC module**.



This feature or functionality was introduced in Symphony v2.5.



This article discusses a **technical topic** that is not intended for all readers.



This article discusses a **troubleshooting topic** that is not intended for all readers.

Overview

IP Printing Status handling (such as Paper out/low, Door open, etc) has been simplified and Printer logging has been enabled for both Win32 and Windows CE Ops clients. It's very important to have the IP Printers DIP switches set correctly in order to benefit from recent development for the fortification of IP Printing (Symphony v2.5 GR). Previously, IP printing log messages would all have disappeared. Currently, once correctly enabled, logging from MicrosDevices for IP printing now works as expected.



Warning! When increasing the verbosity settings for log files, the subsequent text output is considerable and therefore the log files can grow in size fairly quickly. Once the desired troubleshooting is completed, it's recommended to reset the verbosity settings back to '0' to avoid potential performance issues on the Ops clients.

EMC Configuration for IP Printers

Epson E4 IP Printer Configuration

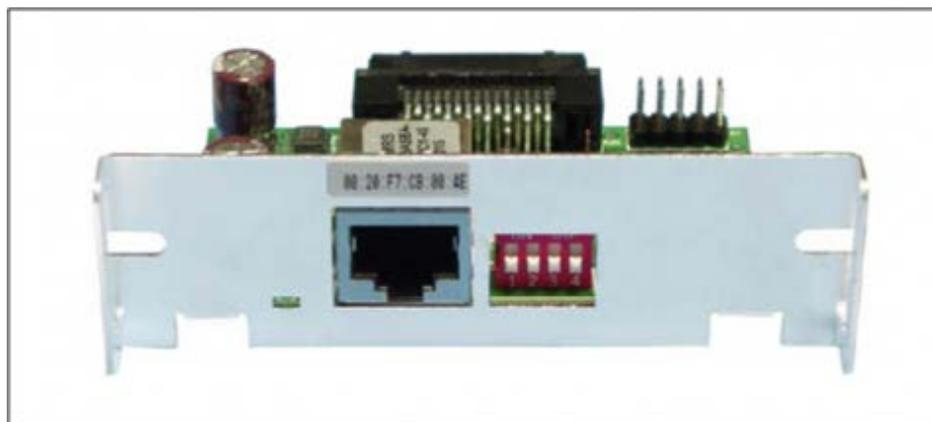
The Epson E4 module is also known as the '**Ethernet IV IP printer**', and is might also be known as the '**CyberData**' IP printer. The E4 module has a 4 way DIP switch and does *not* support multiple languages.

- Access the EMC-> Property level-> Setup tab-> Hardware/Interfaces-> Clients and Printing-> Printers module and configure the device accordingly.

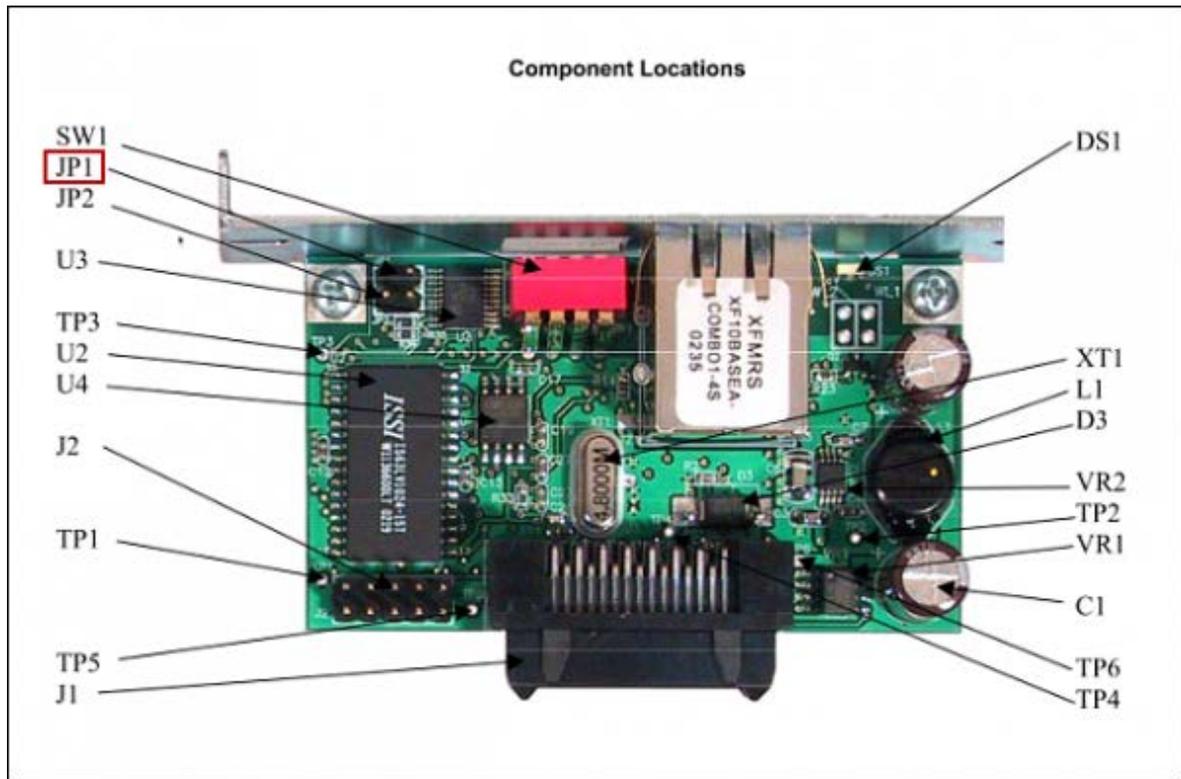
The screenshot shows a configuration window with the following sections:

- Current Record**: Number [Audit This Record](#), Name
- Print Controller and Printer Type**: Workstation , Printer Type
- Printer Options**:
 - Multi-lingual-card is installed
 - Thermal printer
 - Quebec SRM Device
 - Print in Low Resolution
- Printer Configuration**: Address , Port

- The PMC can be used to discover the E4 and display its configuration settings correctly. Once the E4 has been configured with the PMC, use the printer to verify that it has been configured correctly. To do this, toggle DIP switch '1' to ON from the back of printer, turn the printer on and wait a few seconds. It will print its current configuration settings. Next, verify that the printer can be pinged from the Workstation that will use it. At this point, power off the printer, turn DIP switch '1' OFF and power it up again. If the printer is used with DIP switch '1' ON, it will not work very reliably.



- In order to get the Epson E4 printer module to revert to its factory default Network configuration settings, follow the steps outlined below. The E4's default IP Address is 192.168.1.227.



The Epson E4 has 2 on-board jumpers as shown above.

JP1 ON - Reconfigure to factory default settings	OFF - Normal
JP2 ON - Not Defined	OFF - Not Defined

Using JP1 to Return the E4 module to its Default Settings

JP1 – ON forces the module to use factory default settings for configuration. All settings are returned to their default settings. The unique, factory assigned Ethernet Address and Serial Number are maintained. To use JP1, turn the power off to the printer. Remove the E4 module from the printer. Install the jumper across JP1. Install the module back into the printer. Power on the printer. Wait for the printer to initialize (printer feeds paper once), then power down the printer again. Remove the E4 module from the printer and remove the jumper from JP1. Re-install the E4 module back into the printer and power it back up. The E4 printer is now running with default settings and can be configured using the various utilities provided.

Epson E5 IP Printer Configuration

The Epson E5 module is also known as the '**Ethernet V IP printer**', and is also known as the '**Multi-lingual**' IP printer and therefore *does* support the installation of a Multi-lingual card.

- Access the EMC-> Property level-> Setup tab-> Hardware/Interfaces-> Clients and Printing-> Printers module and configure the device accordingly.

Current Record	
Number	6 Audit This Record
Name	E5 IP Printer
Print Controller and Printer Type	
Workstation	14 - WS5A
Printer Type	Ethernet Roll Printer
Printer Options	
<input checked="" type="checkbox"/> Multi-lingual-card is installed <input checked="" type="checkbox"/> Thermal printer <input type="checkbox"/> Quebec SRM Device <input checked="" type="checkbox"/> Print in Low Resolution	
Printer Configuration	
Address	192.168.15.140
Port	9100 <input type="button" value="Default"/>

- In order to get the E5 printer to revert to its factory default Network configuration settings, turn DIP switch '7' ON from the back of the printer. Cycle the printer's power and wait about ten seconds. It will print its default configuration settings. At this point, power off the printer and turn DIP '7' OFF and power it up again. If the printer is used with DIP switch '7' ON, it will not work very reliably. Now, the E5 printer should be able to be discovered using the PMC. Be aware that the PMC does *not* display the data returned by the E5 correctly, but the PMC can still be used to change the IP configuration. The default IP Address for the Epson E5 module is 192.168.192.168.



Note: The E5 does not return the discovery data in the expected format. More work is required to determine if this can be fixed while also supporting the E4 printer (which *does* return the data in the correct format).

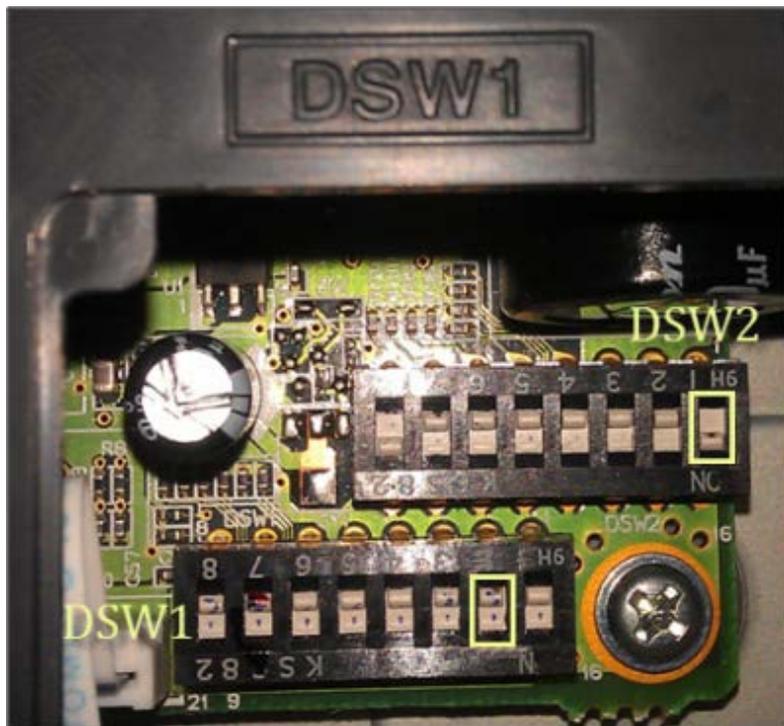
- Once the E5 printer has been configured with the PMC, use the printer to verify that it has been configured correctly as PMC cannot display the configuration settings properly. To do this, turn DIP switch '1' ON from the back of the printer and cycle the printer's power and wait about ten seconds. It will print its current configuration settings. Verify that the printer can be pinged from the Workstation that will use it. At this point, power off the printer, turn DIP switch '1' OFF and power the printer up again. If the printer is used with DIP switch '1' ON, it will not work very reliably.

Recommended E5 IP Printer DIP switch settings

Users can also get the printers normal configuration by powering it up while pressing the Paper 'Feed' button. There are two additional sets of switches that can be accessed via a small panel on the bottom of a TMT88 printer. Once the small panel door is opened:

- **DSW1** (closest to front of the printer) should have all of the DIP switches turned OFF.
- **DSW2** should have DIP switches '1' and '8' turned ON and DIP switches '2' through '7' should be turned OFF.

- **DSW1**, DIP switch '2' must be OFF to enable the 4k internal buffer.
- **DSW2**, DIP switch '1' being ON, ensures that the printer responds to status queries when the printer is in an error state. Also, with **DSW2** DIP switch '1' being ON, in Epson's lingo it means that, "The printer mechanism stops but does not become busy when: an error has occurred, the cover is open, due to a paper-end, or paper is fed using the paper feed button". (i.e., We do not want the printer to be "busy" or "unresponsive" when a fault occurs.



Older models of the TMT88 printer do *not* work with the IP cards however, the TMT88IV *does* work).

Enabling IP Printer Logging

See the Ops Client Logging Setup article for more details about accessing the Ops clients 'Web.config.txt' and 'LogZone_LoadHandlers.txt' files discussed below.

- For **Win32** clients there must be a zone added named 'Devices' in the 'Web.config.txt' file and a specified verbosity setting for the 'Devices' zone in the 'LogZone_LoadHandlers.txt'. The recommended verbosity setting value is '4'. This requires a restart of the Workstation to take effect.
- For **Windows CE** clients the verbosity level of the 'LoadHandlers' zone must be increased. For Windows CE clients, logging for all zones is made under the 'LoadHandlers' zone, so the verbosity setting only needs to be changed for this one zone. The recommended value is '4'. With the release of Symphony v2.5, verbosity changes can be made "on the fly" and no Windows CE client restart is required.

Shown below is an example of a 'LogZone_LoadHandlers.txt' file and the recommended logging verbosity setting per client platform for IP Printer troubleshooting:

LoadHandlers, 4 = Recommended verbosity setting for Windows CE clients when troubleshooting IP Printing

CallHandlers, 0
DebugHandler, 0
Security, 0

Timing, 0
KDS, 0
DataStore, 0
OPS, 0
OPSAutoTest, 0
TtlsPosting, 0
Reports, 0
DbDownload, 0
DbSync, 0
CCs, 0
ExtApps, 0
PosCore, 0
KDS, 0
Printing, 0
Devices, 4 = Recommended verbosity setting for Win32 clients when
troubleshooting IP Printing

See also

- Ops Client Logging Setup
- Symphony 2.5

Enterprise Parameters

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You can use the Enterprise Parameters EMC module to configure EMC security settings and to manage Data Transfer Service (DTS) log files

Contents

- 1 Configuring EMC security
- 2 Configuring mymicros.net
- 3 Configuring miscellaneous settings
- 4 Configuring enterprise parameter services
- 5 Configuring licensing
- 6 See also



This article relates to programming of an EMC module.



This article discusses a topic related to security.

Configuring EMC security

1. In the EMC, select Enterprise, select Setup, and then select **Enterprise Parameters**.
2. Enter information on the Login tab for the security settings fields and select the appropriate options.

Field or Option	Description
Hierarchy	This field shows the hierarchy structure ID value of the enterprise. You cannot change this value and it is shown for troubleshooting purposes.
Name	This field shows the name of the enterprise and is used when comparing the transaction database with the reporting databases.
Minimum Password Length	Enter the minimum length of a password.
Require Passwords to Contain Letters and Numbers	<p>Select this option to require that passwords contain both letters and numbers. Configure the following values to comply with Requirement 8 of the PCI Data Security Standard:</p> <ul style="list-style-type: none"> Minimum Password Length: 8 or greater Require Passwords to Contain Letters and Numbers: Select this option Password Repeat Interval: 4 or 5 Days Until Expiration: Maximum of 90 Password Never Expires: Deselect this option Maximum Allowed Failed Logins: 6 or less No Failed Login Limits: Deselect this option Maximum Idle Time In Minutes: 15 or less No Idle Time Limits: Deselect this option

Password Repeat Interval	Enter the number of times a password must be changed before its reuse.
Days Until Expiration	Enter the number of days until the current password expires.
Password Never Expires	Select this option if you want to set passwords to never expire. This option overrides the Days Until Expiration option.
Maximum Allowed Failed Logins	Set the maximum number of failed login attempts before the system locks out an account.
No Failed Login Limits	Select this option to allow a user to attempt to log in unsuccessfully without locking the account.
Maximum Idle Time In Minutes	Enter the maximum amount of time an EMC session can be idle before the system ends the session.
No Idle Time Limits	Select this option to turn off idle time calculations. This option overrides the Maximum Idle Time in Minutes option.

Configuring mymicros.net

1. Click the **mymicros.net** tab.
2. Enter information for the following fields and select the appropriate options.

Field or Option	Description
Logs to Keep	Enter the number of Data Transfer Service (DTS) logs to keep.
Error Files to Keep (days)	Enter the number of days the system keeps error file logs.
Verbosity	Set the verbosity level for DTS logging. You should typically set this value to Normal. Set verbose logging to Extended or Super for troubleshooting because these elevated levels create large log files and slow down performance.
mymicros.net Machine Name	Enter the name of the mymicros.net server computer using the format <i>http://YourMyMicrosUrl</i> .
Enterprise mylabor URL	If DTS uses a different IP address to connect to the mylabor web service, enter the URL. If you leave this blank, DTS uses the mymicros.net machine name to post mylabor. Workstations do not use this URL. Use the format <i>http://Name or IP address of the mymicros.net portal server</i> .
Organization ID	This field represents the enterprise organization ID used for reporting to mymicros.net. Do not change this value unless instructed by your sales representative.
17 - Send selected translations to Symphony Reports	Select this option to send definition translations to Symphony reports. You must also select the [Send Translations for this Language to Symphony Reports] option in the Language module for each language to be sent to Symphony reports.

Configuring miscellaneous settings

1. Click the **Miscellaneous** tab.
2. Enter information in the following fields.

Field or Option	Description
SOD Sequencer Machine	Enter the name of the Windows machine that runs the Sequencer Service for Start of Day.
App Server Time Zone	Select the application server time zone. This value serves as a guide when you configure the Playback Control module.
Max Db Sync Requests	Enter the maximum number of simultaneous database sync and download requests. This setting helps control the CPU usage on the application server to prevent the system from becoming overburdened.
New DTS Jobs	This grid lists all jobs handled by the DTS. You can configure the interval in minutes for each job type and view the last time the job was run. You can only edit the Interval column. Set the value to 0 to prevent the job from running.
Purging	This grid lists purged information. You can configure the number of days to keep each record type. You can only edit the Days To Keep column. Set the value to 0 to prevent the information from purging.

Configuring enterprise parameter services

The SIM File Access Services grid is typically empty and should be filled only when the system must read or write multiple properties to the same file. To create enterprise level SIM file access services:

1. Click the **Services** tab.
2. Use the Add and Delete links to create enterprise level SIM File Access Services.
3. In the EMC, select property, select Setup, and then select **Property Parameters**.
4. Click the **Workstations** tab.
5. Select the service to use one of the enterprise SIM File Access Services from the **[SIM File Access Service for this Property]** drop-down list.

Configuring licensing

You can use the Licensing tab to enter license codes for the system when configuring the system for the first time, adding new workstations or KDS displays to the system, or making changes to the application server.

Related Links: [Symphony Licensing](#)

See also

- Security category

Family Group

A **Family Group** is a category of menu items. Every menu item belongs to a Family Group.

Contents

- 1 Standard Configuration
- 2 EMC Configuration
- 3 Function Key
- 4 See also

	This article belongs to the MICROS Important concepts category.
	A corresponding article for this topic exists in the Data Access namespace.
	This article relates to programming of an EMC module .
	This article discusses the usage of one or more Function Keys . (646)
	This article discusses general MICROS knowledge and/or terminology .

Standard Configuration

To understand what a Family Group is, you must first understand a Major Group. A Major Group is a basic category, such as "Food" or "Liquor". A Family Group can be considered a "sub-category" of a Major Group, such as: Appetizer, Salad, Gin, or Vodka.

The view below shows a sampling of a typical database Major/Family Group structure:

- Food
 - Appetizer
 - Salad
 - Dessert
 - Entree
- Liquor
 - Rum
 - Gin
 - Vodka
- Beer
 - Imported
 - Domestic

This is the most typical example of Family Group configuration, however configuration may vary drastically depending on the database and reporting needs. In some databases, Family Groups may be programmed to represent leased outlets so that an accountant can immediately see sales figures for that tenant.

EMC Configuration

Family Groups are configured from the EMC's property scope. In this module, there is not a Form View. The only

configurable fields are:

- Object Number
- Name
- Report Group

Function Key

The [**FamGrp Menu Item**] function key (646) can be used to display all Menu Items in a Family Group. When this key is used, the workstation will prompt for the Family Group. After a selection is made, the workstation will list all the menu items that are available in that Family Group (in the form of an NLU window). Note: only items that are available on the current Main/Sub Levels will be displayed.

See also

- Major Group
 - Menu Item
 - Report Group
-

Fast Transaction

A **Fast Transaction** is a transaction that does not require an operator to use a **[Begin Check]** key to start a new transaction. Instead, new transactions can be quickly started simply by pressing a Menu Item key or scanning an item. This functionality is often used in a retail/concession environment where an operator stands in one place and must quickly ring in transactions over and over again. It is also often used for bartenders who ring in many more transactions than a typical food server, and rarely need to assign customers to a specific table or check number.

	This article belongs to the MICROS Important concepts category.
	This article discusses general MICROS knowledge and/or terminology .
	This article discusses behavior that is important for Reporting .

Contents

- 1 Enabling
- 2 Serving Totalling
- 3 Related Options
 - 3.1 RVC Parameters
 - 3.2 Operator Options
 - 3.3 Tender Media
 - 3.4 Touchscreens
- 4 Reports
- 5 See also

Enabling

Fast transactions are enabled per Revenue Center by turning on the RVC Parameters General Option #15, **[Allow fast transactions]**. When enabled, all operators can begin fast transactions unless the operator option, **[Cannot perform fast transactions]** is enabled. If **[Allow fast transactions]** is disabled, fast transactions cannot be performed in the RVC.

To begin a fast transaction, the operator just needs to sign in and press any Menu Item key.

Serving Totalling

Each Revenue Center may be programmed to allow fast transactions to be service totalled by disabling the RVC Parameters General Option #16, **[Do Not Allow Service Total of Fast Transactions]**. If a fast transaction is service totalled, it may be picked up and service totalled again, or picked up and closed, just like an ordinary guest check. A fast transaction will not be able to be split into multiple checks if it cannot be service totalled.

Related Options

RVC Parameters

Other options in RVC Parameters affect Fast Transaction behavior.

On-demand customer receipts

When this option (#9 in General Options) is enabled, customer receipts won't automatically print after each fast transaction. The receipts will only print "on demand", meaning that the customer asks for a receipt. For a full description of this functionality, see On Demand Customer Receipt.

Print "Your order number is: XXXX" at Bottom of Receipts

When this option (#21 in Format Options) is enabled, the check number will print at the bottom of the customer receipt so that it can be used as an "order number".

Operator Options

Line-by-line customer receipt

This is a feature used to print each item as it is ordered. This is used as a security measure — an operator becomes unable to perform voids without having the void show on a receipt. If enabled, the receipt will print each menu item as it is rung up rather than at the end of the transaction. Only one credit card payment may be posted to a line-by-line fast transaction. If multiple payment types are used in a single line-by-line fast

transaction (e.g. credit card and cash), the credit card payment must be last. The **[Credit Card Lookup]** function key (625) is used for credit authorization in this type of transaction. The Type Definition for Credit card [Tender] keys must be programmed to either of the following settings: Amount Required, Assume Paid in Full. The latter option is the usual choice for retail operations, in which charged tips and change due generally do not occur.



Operator options are found in the Employee Class module, but they may be overridden per operator in the Employee Maintenance module. See operator options for more information.

Tender Media

Print Guest Check Trailer on Fast Transaction Customer Receipt

Select this option to print the guest check trailer on the customer receipt if this key is used to close a fast transaction. If this option is not selected, the customer receipt trailer prints. This option is unaffected by the setting of the Print Check Trailer option.

Print customer receipt

This option is used in conjunction with the On Demand Customer Receipt functionality.

Touchscreens

CC Lookup

Fast transaction operators may rarely need to authorize and finalize in separate steps. The **[CC Lookup]** function key (625) does both steps at once, saving time, and will usually be used for fast transactions.

Reports

Fast transactions report exactly as any other transaction would. The only small exception is printing an "F" for fast transactions in the status field on Employee Closed Check Reports.

See also

Guest Checks and Customer Receipts	Add/Transfer Check · Adjust Closed Check · Begin Check · Begin Check for Another Operator · Check Number · Customer Receipt · Fast Transaction · Group Number · Guest Check ID · Guest Check · Guest Check Pickup · Life Cycle of a Check · Reopen Closed Check · Reprint Closed Check · Table Number
Learning series: Guest Checks and Customer Receipts	

Financial Report

The term **Financial Report** refers to any report that displays totals and other information relating to finances. Financial Reports can be taken for a Property, Revenue Center, Employee or Cashier; while the scope of the information is different (an RVC Financial Report shows totals for one RVC, but an Employee Financial Report shows totals for only one Employee), the layout and fields are similar for every type of Financial Report. This article will describe the fields on the report and the information used to calculate the values.



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses behavior that is important for **Reporting**.

Reports

- **System**
 - shows sales and check information for a property, with a configurable tracking section.
- **Revenue Center**
 - same as the **System Report**, but for a revenue center.
- **Employee** (system/revenue center scope)
 - same as the **System Report**, but for an employee.
- **Cashier** (system/revenue center scope)
 - has no fixed report format, consists entirely of a configured tracking group.
- **Serving Period** (revenue center scope)
 - day part divisions (breakfast, lunch, dinner, etc.). May or may not be time controlled. Only one serving period is active at a time in a revenue center.
- **Time Period Summary** (revenue center scope, flexible report configuration)
 - time parts (each hour of the day, or a configured time frame). Can have multiple time periods and they can overlap. The summary report is a report that shows each time period on a single line with sales information.
- **Time Period Detail** (revenue center scope)
 - time parts (each hour of the day, or a configured time frame). Can have multiple time period and they can overlap. The detail report is a report that shows each time period as a full report, with a similar format to a system financial report (sales, check profiles, and tracking groups).
- **Income Audit** (revenue center scope, flexible report configuration)
 - a completely configurable report that can show the serving period information by revenue center on a single report.

See also

- List of PMC Reports
-

Format Parameters

Format Parameters is the EMC module that allows the configuration of option bits and other settings that are related to printing of Guest Checks and Customer Receipts, as well as settings that control displaying of items on a workstation's Check Detail Area. This functionality was introduced in Symphony 2.0; in previous versions, the fields from this module were configured in Revenue Center Parameters. This module is zoneable; it can be configured at the Enterprise, in a Zone, in a Property, or in a RVC.

Contents

- 1 EMC Configuration
 - 1.1 Print Output
 - 1.2 Sorting and Display
 - 1.3 Options
- 2 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony 2.0.
	This article discusses functionality that relates to Printing .

EMC Configuration

The module has a Configuration tab and an Options tab. On the Configuration tab, the settings are divided into "Print Output" and "Sorting and Display" sections.

Print Output

The following four fields relate to Slip Printing. See the Slip Printer article for more information:

- Lines on First Page
- Lines on Other Pages
- Line Feeds Before First Page
- Line Feeds Before Other Pages

There are two other fields in this section:

Minimum Lines Per Roll Check/Receipt

Some restaurants prefer that guest checks and customer receipts that are printed on a Roll Printer be a minimum length, so that they may be inserted into guest check covers. Enter the minimum number of lines to print on guest checks and customer receipts. Blank lines are added after printing to achieve the minimum.

Number of Guest Check Information Lines

Enter the number of detail lines (0-30) that can be entered in a SIM dialog box. The detail is stored in the ISL SaveChkInfo command when a new check is begun.

Sorting and Display

These three fields determine how items are sorted. See Sort/Consolidation Methods for more information.

- Screen Sort Type
- Customer Receipt Sort Type
- Check Sort Type

The other field in this section controls NLU and Condiment help sorting:

NLU/Condiment Help Screen Sort Type

Select a sorting method for NLU screens and condiment help screens. If this field is set to 0, the items will be sorted by Menu Item Master Record number; if this field is set to 1, the items will be sorted alphabetically; if this field is set to 2, the items will be sorted by NLU number.

Options

Options 9, 11, 13, 14, 22, and 34 discuss By-Round Guest Check behavior. See By-Round Guest Check: Format Parameters for more information.

Option 16 discusses Void behavior. See Void: Format Parameters for more information.

The following options are configurable on the Options tab:

1 - Print Unit Price as well as Line Total on Checks

Select this option to cause menu item unit prices to print on guest checks in addition to the line total. This information may print on a separate line, if the combination of the unit price and the menu item name is too long to print on one line.

2 - Print Check Number Double Wide on Guest Checks and Customer Receipts

Select this option to cause the Check Number to print in double-wide format on guest checks and customer receipts.

3 - Print Table Number Double Wide on Guest Checks Only

Select this option to cause the Table Number, if used, to print in double-wide format on the guest check.

4 - Wrap Condiments on Guest Checks

Select this option to force as many condiments as possible to print together on each line of guest checks and customer receipts. Disable this option to force each condiment to print on a separate line.

5 - Print Trailer Lines on Split Check if On-Demand

Select this option to print guest check trailer lines on split checks, if the original check from which it was split was an on-demand guest check.

6 - Eliminate Blank Lines from Guest Checks

Select this option to suppress the printing of any blank lines on guest checks. Blank lines generally print after the header, and before and after the transaction detail. Disable this option to allow blank lines to print.

7 - Print "Closed To" Check Number Double Wide on Memo Guest Check

Select this option to print the "Closed to" number double-wide on memo checks. The "Closed to" number prints on a memo check when the memo check is tendered. The system uses the next available check number as the "Closed to" number, which is used to record the tender on the journal, in Closed Check reports, and on the memo check itself. Disable this option to print the "Closed to" number in standard width.

8 - Print Stored Credit Cards on Guest Check

Select this option to print information on the guest check from a credit card that has been stored for recall. This information includes the reference number, expiration date, and cardholder's name. Disable this option to suppress printing of the information on the guest check.

10 - Print Open and Closed Time on Check

Select this option to print the time opened and time closed on guest checks and customer receipts.

12 - Print Tenders After Summary Totals on Checks and Receipts

Select this option to cause Tender/Media entries to print after the summary totals (subtotal, tax, amount due, and

change due) on guest checks, receipts, and journals. Disable this option to print the Tender/Media entry before the summary totals.

15 - Print Amount Paid Double-Wide on Guest Check and Receipts

Select this option to cause the Amount Paid field on guest checks, customer receipts, and journals to print in double-wide format. Disable this option to print the field in standard format. If the Amount Paid field uses more than 8 characters (including the decimal point and one character space reserved for a minus sign), the field will print in standard format, even if this option is enabled. For example, 12345.67 represents 9 characters (8 are shown, 1 is reserved for the minus sign). This amount would print in standard format, even if this option is enabled.

17 - Print Tax Exempt Coupon "Tax Forgiven" Amount

Select this option to cause a line to print and display showing the amount of sales tax forgiven when a Tax Exempt Coupon is tendered. This line prints immediately after the Tender entry. Disable this option to suppress printing of this line.

18 - Do Not Print Revenue Center Name Line in Journal Entry Headers

Select this option to suppress the journal printing of the line that contains the name of the Revenue Center.

19 - Display an "E" In Customer Display if Exempt

Select this option to cause an E to appear in the customer display if tax is exempted. If the number in the customer display is large enough to require the space used by the E, the number overwrites the E. Disable this option to suppress the E.

20 - Partial Cut between Customer Receipts on Autocut Roll Printers

Select this option to cause autocut Roll Printers to partially cut (perforate) the roll printer paper between customer receipts. Do not select this option to cause the autocut printer to perform a full cut between customer receipts.

21 - Print "Your order number is

XXXX" at Bottom of Receipts: Select this option to print a banner at the bottom of customer receipts that displays the check number. The order number (check number) displays in double-wide format. The banner prints in red on roll printers equipped with 2-color ribbons.

23 - Print SKU or UPC Number

This option is active if the **[MI SKU Entry]** function key (643) key or Barcode NLU is used to enter menu items. Select this option to print the SKU number or UPC number on the line above the menu item on guest checks, customer receipts, and the journal (similar to the manner in which a Reference Entry is printed). This number is also saved as a reference entry in the transaction detail. Disable this option to suppress printing of the SKU or UPC number.

24 - Skip Blank Lines When Printing or Displaying Guest Check Info Lines

Select this option to suppress the printing of any blank Guest Check Information lines on guest checks. Disable this option to allow blank Check Information Lines to print.

25 - Do Not Display Guest Check Info Lines on Workstation

Select this option to prevent Guest Check Information Detail Lines from appearing on the display. Disable this option to display Guest Check Information Lines.

26 - Print Guest Check Info Lines Before Header on Guest Checks

Select this option to print guest check information detail lines before the guest check header. To suppress printing of the detail lines, do not select this option.

27 - Print Guest Check Info Lines After Header on Guest Checks

Select this option to print guest check information detail lines after the guest check header. To suppress printing of the detail lines, do not select this option.

28 - Print Guest Check Info Lines After Trailer on Guest Checks

Select this option to print guest check information detail lines after the guest check trailer. To suppress printing of the detail lines, do not select this option.

29 - Enable Team Checks / Use Team Information on Guest Check

Select this option to allow Team Checks, and to display Team Member IDs on the guest check. Disable this option to prevent Team Checks from being used.

30 - Print "Payment" Line on Guest Check

Select this option to print the "Payment" line on the guest check, as specified in the Check Summary Descriptors module. Disable this option to suppress this information.

31 - Print Fixed Price Meal Courses on Guest Check

Select this option to suppress the printing of non-priced Fixed Price Meal course selections on guest checks. Disable

this option to print these selections on the guest check. Upcharges will always print on the guest check, regardless of this setting.

32 - Don't Center Header and Trailer Printing

Select this option to have headers and trailers on guest checks print from the left margin. Disable this option to have headers print centered. This option also applies to Customer Receipt Headers and Training Headers, but not to CC Voucher Headers/Trailers.

33 - Don't Print Check Open Time on Customer Receipts

Select this option to suppress printing of the check open time on the customer receipt.

35 - Hide Previous Round Condiments on Display

Select this option to hide the previous round's condiments and display only the parent menu item. This option may be used in conjunction with the **[Display/Hide Condiments]** function key (648).

36 - Allow Tender/Media to Print 2 Guest Checks and Receipts

Select this option to print two guest checks or receipts when any Tender/Media key with the option, `{{fk|Print 2 Guest Checks/Receipts}}` is used. Also, enabling this option allows the workstation to prompt for Two Guest Checks when the Tender/Media option **[Prompt for 2 Guest Checks/Receipts]** is enabled.

37 - Print Guest Check and Receipt Header in Red

Select this option to print the guest check and receipt header in red on printers with a two-color ribbon. On thermal printers, this option causes the header to print in inverse.

38 - Print Guest Check and Receipt Trailer in Red

Select this option to print the guest check and receipt trailer in red on printers with a two-color ribbon. On thermal printers, this option causes the trailer to print in inverse.

39 - Display Other Team Members' Detail

Enable this option to display the detail posted by all team members on the workstation when the check is picked up.

40 - Display Guest Information on Workstation

Enable this option to display the event ID, guest's name, and phone number in addition to the transaction detail on the workstation when the check is picked up.

41 - Print Team Member Names on Guest Check

Enable this option to print the server's names from the team who served the table to the guest check.

42 - Print "***OFFLINE***" on Offline Guest Checks and Receipts

Select this option to enable the printing of the text, *****OFFLINE***** on guest checks and customer receipts when the workstation is working on Offline Mode. Disable this option to suppress the printing.

45 - Sort Current Round Condiments on Screen

When this option is enabled, the workstation check detail area will actively sort condiments while they are ordered. Condiment sorting will occur when the items are in different print groups and the parent allows condiments to be sorted.

See also

- Parameters
 - Symphony 2.0
-

Fusebox Payment Card Driver Configuration Guide

General Information

About This Document

This document provides the steps necessary to implement the Fusebox by Elavon payment card driver for use with MICROS Simphony v2.6.

The Simphony payment configuration settings are dependent on the third party payment card software which the property is using (\$\$\$ on the Net, CAPMS, Fusebox, or VisaD).

All aspects of the payment card driver configuration are maintained in the Enterprise Management Console (EMC) module within Simphony.

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Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
Rev A	October	2012	2.5.0	Configuration introduced with Simphony v2.5.
Rev B	July	2013	2.5.3	Updated document with instructions for new loadable payment driver, available with Simphony v2.5 MR3. Added Professional Services Procedures for Distributing Third Party Credit Card Driver Package (Appendix A).
Rev C	January	2014	2.6.0	Updated document for v2.6. The Third Party Credit Card Driver Package procedures were moved to a stand alone document as they can be utilized by all third party payment card drivers.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

Who Should be Reading This Document	4
What the Reader Should Already Know	4
Installation Procedures	5
Symphony Setup Procedures.....	8

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Associates
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Associates
- ◆ MIS or IT Associates

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Installation Procedures

Communication Methods

With the Fusebox payment card driver for Symphony, there are two communication methods in which credit card processing can be implemented: ProtoBase hosted solution via Virtual Private Network (VPN) or Fusebox solution via stunnel. Each method is described below.

- ◆ ProtoBase Hosted Solution via VPN
 - ◆ With this communication method the Fusebox driver will communicate to the ProtoBase Hosted Solution via an established VPN. At a minimum, two (2) VPN's must be established. The first must be defined between the individual property and the ProtoBase Hosting Center. Installation and configuration of a VPN appliance will be required to establish this connection. This connection will be used to process authorizations. Please contact an Elavon representative for details about required actions for this implementation.

The second is a VPN appliance that resides at the MICROS Hosting Center and will be utilized to process all settlements (batching) for the property. If multiple properties exist within an organization, a single VPN connection should be allowed. Please consult with an Elavon representative for details.

For any premise based implementations, a single VPN can accommodate both authorization and settlement traffic.

This method is required for those organizations that must utilize the legacy ProtoBase application. It is strongly recommended that the property utilize the Fusebox solution when possible.

- ◆ Fusebox Solution via stunnel
 - ◆ The Fusebox application (Next Generation Hosted Solutions from Elavon) utilizes the stunnel application as a secure TCP connection between the property and the Elavon Hosting Center. This secure connection is used for authorizations and to communicate between the MICROS Hosting Center and Elavon

Hosting Center for settlements. Stunnel is a small application that uses a certificate to establish an SSL connection, and can be implemented via CAL. Instructions on implementing stunnel are included in the next section.

stunnel Installation

Simphony utilizes a version of the stunnel application to communicate with the Fusebox Hosting Center. stunnel can be installed on one machine (single host location) at the Enterprise level, or on each individual terminal at a property to allow for individual connectivity to Fusebox by Elavon.

A copy of stunnel must be installed at the Simphony Hosting Center to perform all batching activities.

Installation of the stunnel at the Property level can be performed in one of two ways:

- ◆ Single Host location installation
 - ◆ Use the single host location installation method for Simphony Hosting Center installations or for properties that want to perform all payment card activity from a single machine. Configuration details are found on page 17.
- ◆ Via CAL package to each terminal
 - ◆ Use the CAL package installation for properties that want to have stunnel installed on each terminal, and perform payment card activity from multiple terminals. Configuration details are found on page 11.

Complete the appropriate instructions below based on the type of installation (Single Host Location or CAL Package Installation).

Single Host Location Installation

You will need the Simphony v2.6 installation CD to perform the instructions in this section.

1. From the root of the Simphony v2.6 installation CD, navigate to **Install | Simphony2 | Tools | FuseboxSTunnel**.

2. Double-click '**stunnel.exe**'. stunnel will automatically install the proper files under Program Files | Fusebox | stunnel; it will install as a service, and the service will be set to automatically start.
3. Proceed to the section titled *Simphony Setup Procedures*.

CAL Package Installation

1. Open the EMC application in Simphony and log in.
2. In the Locations hierarchy, highlight the Enterprise module.
3. Navigate to **Setup tab | CAL Packages**.
4. Expand the Simphony tree and highlight **Fusebox STunnel**.
5. From the Deployment Schedules tab, click the '**Add Deployment**' link.
6. On the *Select Properties* dialog, either select a property from the list or select Service Host.
7. Save your changes.

Simphony Setup Procedures

Before You Begin

Before configuring the Fusebox payment driver, the following should be noted:

- ◆ Fusebox stunnel) must be installed by the Hosting Center, or the VPN appliance must be implemented and tested (if applicable).
- ◆ Simphony v2.6 must be installed at the property along with the VPN appliance (if applicable).
- ◆ You must have access to the EMC module within Simphony.
- ◆ Any custom payment or device drivers that will be utilized must have been implemented. Please refer to the *Guide to Distributing Third Party Credit Card Driver CAL Packages* for instructions.

EMC Configuration Overview

This section provides instructions to configure the following payment card driver for use with Simphony v2.6:

- ◆ Fusebox by Elavon

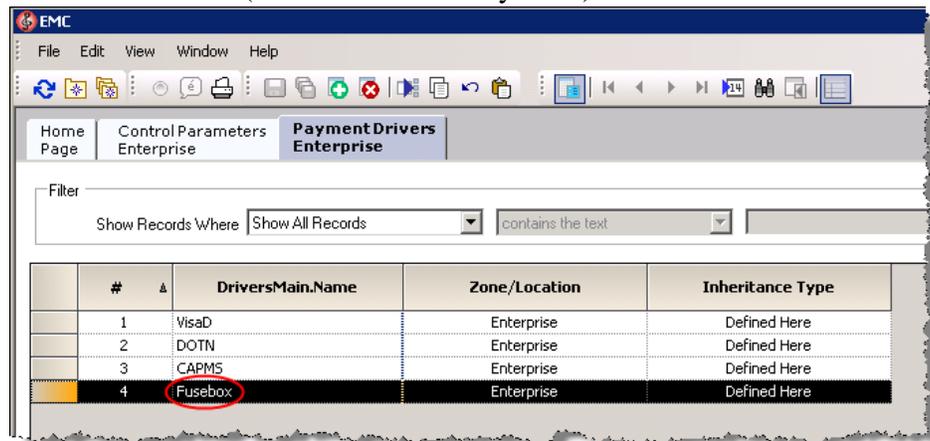
All aspects of the payment card driver configuration are maintained in the EMC module within Simphony. You will need to configure the payment card driver and payment card module, and then configure the screen/button design for Front of House (FOH) usage.

Payment Driver Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Add a new record for the Fusebox driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**FuseboxPayment.dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	FuseboxPayment.dll
Category And Type	
Class Name	Micros.Payment.CreditCardDrivers.FuseboxPaymentD
Description	Fusebox Payment Driver
Display Name	Elavon
Driver ID	Fusebox

- ◆ **Description** - This value describes the Payment Driver.
- ◆ **Display Name** - This value appears in the Driver display drop-down list.
- ◆ **Driver ID** - This is for internal use only. Use '**Fusebox**' unless instructed otherwise.

Common Driver Properties

9. In the Common Driver Properties section, enter information in the following fields:

Common Driver Properties	
Bank Identification Number	1
Batch Number	1
Merchant Number	1
Store Number	1
Terminal Number	1

- ◆ **Bank Identification Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.
- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.
- ◆ **Merchant Number** - This value cannot be empty. Set to '**1**'.

- ◆ **Store Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Terminal Number** - This value cannot be 0 (zero) or empty. Set to '1'.

Transport Service Properties

10. In the Transport Service Properties section, enter information in the following fields:

Transport Service Properties	
Batching Host	[IP Address where stunnel is intalled in Hosting Center]
Batching Host Port	10001
Host Timeout	30
Primary Host	[127.0.0.1 or IP Address of single terminal at Property]
Primary Host Port	10001

- ◆ **Batching Host** - The IP Address of the machine where the stunnel application is installed if using the Fusebox solution. If using ProtoBase, this will be the IP Address of the ProtoBase Hosted Solution that is provided by the Elavon representative for settlement transactions.
- ◆ **Batching Host Port** - The default port is '10001' for Fusebox. Please consult an Elavon representative for the ProtoBase Hosted Solutions port number for settlements.



Note: If a different port number is required, manual adjustment of the stunnel configuration is required.

- ◆ **Host Timeout** - This value cannot be empty. The recommended value is '30' seconds. Setting this value to '0' (zero) will equal no timeout.
- ◆ **Primary Host** - The IP Address of the machine that runs the stunnel application. (Please refer to the stunnel installation method on page 6.)

- ◆ If stunnel is installed per terminal, use '127.0.0.1' (typical).
- ◆ If stunnel is installed on a single terminal at the property, leave this field blank.
- ◆ If using ProtoBase, enter the IP Address of the ProtoBase Hosted Solution as provided by the Elavon representative for authorizations.
- ◆ **Primary Host Port** - Port of the machine for Primary Host above. The default port is '10001' for Fusebox. Please consult the Elavon representative for the ProtoBase Hosted Solution port for authorizations.



Note: If a different port number is required, manual adjustment of the stunnel configuration is required.

Elavon Driver Properties

11. In the Elavon Driver Properties section, enter information in the following field:

Elavon Driver Properties	
Chain Code	[Obtain this value from Elavon]
LocationName	[Obtain this value from Elavon]
TerminationID	[Obtain this value from Elavon]
TransactionInquiryRetryDelayTimeoutMS	5000

- ◆ **TransactionInquiryRetryDelayTimeoutMS** - After a communication failure with Fusebox, Simphony will send an inquiry to Fusebox to discover the cause of failure. This value is the amount of time Simphony will wait before sending this request when such a failure occurs. The recommended value is '5000'.
12. Save your changes and close the Payment Drivers Enterprise tab.

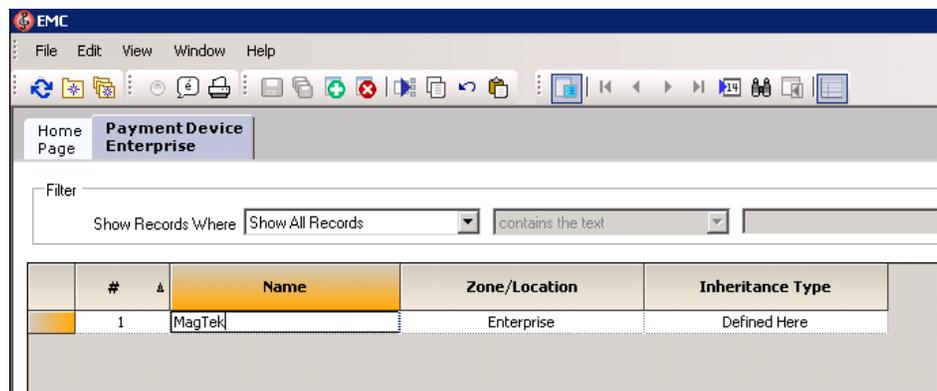
Payment Device Configuration

In most cases the payment module will use devices (e.g., MSR, RFID) that are supported using the internal drivers for the input of payment card information. If this is the case, you may skip to the next section.

If the payment module will be utilizing a physical input device (MSR) that is not already supported as part of the Simphony POS, a custom device driver may have been created. A third-party device driver will be required to allow communications between the physical device and Simphony. Configure the device driver using the following instructions.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Device**.
3. Add a new record for the device driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**[3rdpartyprovider].dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	SkeletonLoadableDevice.dll
Class Name	SkeletonLoadableDevice.SkeletonLoadablePaymentDevice
Description	Magtek
Device ID	Magtek
Display Name	Magtek

- ◆ **Description** - This value describes the Device Driver.
 - ◆ **Device ID** - This is for internal use only. It is recommended that this value match the device (e.g., Magtek350M).
 - ◆ **Display Name** - This value appears in the Device display drop-down list (e.g., MagTek).
9. Save your changes and close the Payment Device Enterprise tab.

Payment Module Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payments**.
3. Click the Credit Card payment record to open. If a payment record for Credit Cards has not been created, add it using the green Insert Record button.
4. Click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**Micros.Payment.LoadableCreditCardModule.dll**'.
6. Click the '**Open**' button.

7. Select the **Driver** from the drop-down list. If a payment driver was created in the previous steps, the display name of the driver will be shown here.
8. Select the **Device** from the drop-down list. This will default to **'Internal'**, which is the value to use for all MICROS devices. If a device driver was created in the previous steps, the display name of the driver will be shown here.
9. Click the **'Configuration'** tab.

Common Properties

10. In the Common Properties section, enter information in the following fields:

Common Properties	
Allow Manual Authorization Credit Card	True
Allow Partial Settlement On Batch	False
Data Lifetime Seconds	7200
Default UI Element	
Do Not Batch	False
Encrypt Data	True
Log Level	ALWAYS
Manual Card Data Entry Retries	5
Offline Authorizations	0
Prompt For Manual Card Data Entry	True
Retry Authorization Reversals On Batch	False
Run As Service	False

- ◆ **Allow Manual Authorization Credit Card** - This indicates whether manual authorization of credit cards is allowed. Must be set to **'True'** for processors using the Elavon driver.
- ◆ **Allow Partial Settlement On Batch** - Must be set to **'False'** for Fusebox.
- ◆ **Do Not Batch** - Determines if the creation and settlement of the Batch will be performed within Simphony. Must be set to **'False'** for Fusebox.
- ◆ **Encrypt Data** - Must be set to **'True'** for Fusebox.

- ◆ **Manual Card Data Entry Retries** - This indicates the number of manual card retries that will be allowed. Must be set to at least '1'. Recommended value of '5'.
 - ◆ **Offline Authorizations** - This indicates the number of offline authorizations allowed before the system will attempt to go online.
 - ◆ **Prompt For Manual Card Data Entry** - This indicates whether manual card entry is allowed. Must be set to 'True' for Fusebox.
 - ◆ **Retry Authorization Reversals On Batch** - Must be set to 'False' for Fusebox.
 - ◆ **Run As Service** - Must be set to 'False' for Fusebox.
11. Save your changes and close the Payment Enterprise tab.

Property/Revenue Center Level Configuration

Configuration settings that are unique to the individual property or revenue center can now be defined.

1. In the Locations hierarchy, highlight the Property module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Double-click the '**Fusebox**' **driver** row to open.
4. Click the '**Override this record**' link, and then click the '**Yes**' button.
5. Click the '**Configuration**' tab.

Transport Service Properties

6. If stunnel is installed on a single terminal at the property, enter information in the following field. (Please refer to the stunnel installation method on page 6.) The same applies for the VPN connection from the property.

Transport Service Properties	
Batching Host	[IP Address where stunnel is intalled in Hosting Center]
Batching Host Port	10001
Host Timeout	30
Primary Host	[127.0.0.1 or IP Address of single terminal at Property]
Primary Host Port	10001

- ◆ **Primary Host** - The IP Address of the machine that houses stunnel for Fusebox implementation, OR the IP Address for authorizations to the ProtoBase Hosted Solution.

Elavon Driver Properties

7. In the Elavon Driver Properties section, enter information in the following fields:

Elavon Driver Properties	
Chain Code	[Obtain this value from Elavon]
LocationName	[Obtain this value from Elavon]
TerminationID	[Obtain this value from Elavon]
TransactionInquiryRetryDelayTimeoutMS	5000

- ◆ **Chain Code** - Assigned by Elavon, this number is a six-character alphanumeric code assigned at the chain level and used for key management in gateway environments.



Note: The Chain Code is utilized with Fusebox only (not used with ProtoBase).

- ◆ **LocationName** - Location Name or Source IP Address field is required to be passed from the POS and must be configurable per location. This value must be passed on every transaction, and can be the Location Name or Fusebox terminal and may be empty. However, an Elavon supplied name or IP Address may be given

to properties. It is an alphanumeric value and is 16 characters maximum.



Note: The Location Name is utilized with Fusebox only (not used with ProtoBase).

- ◆ **TerminationID** - This is the terminal code used for credit cards and is assigned by Elavon for the property.
 - ◆ **TransactionInquiryRetryDelayTimeoutMS** - After a communication failure with Fusebox, Simphony will send an inquiry to Fusebox to discover the cause of failure. This value is the amount of time Simphony will wait before sending this request when such a failure occurs. The recommended value is '5000'.
8. Save your changes and close the Payment Drivers tab for your current level in hierarchy.

Configure Autosequence

The PC Autosequence feature may optionally be used to set up automatic event tasks, such as nightly batching. Once the PC Autosequence event has been created, it can be scheduled to run repeatedly at specific frequencies or time intervals.

Create Autosequence Event

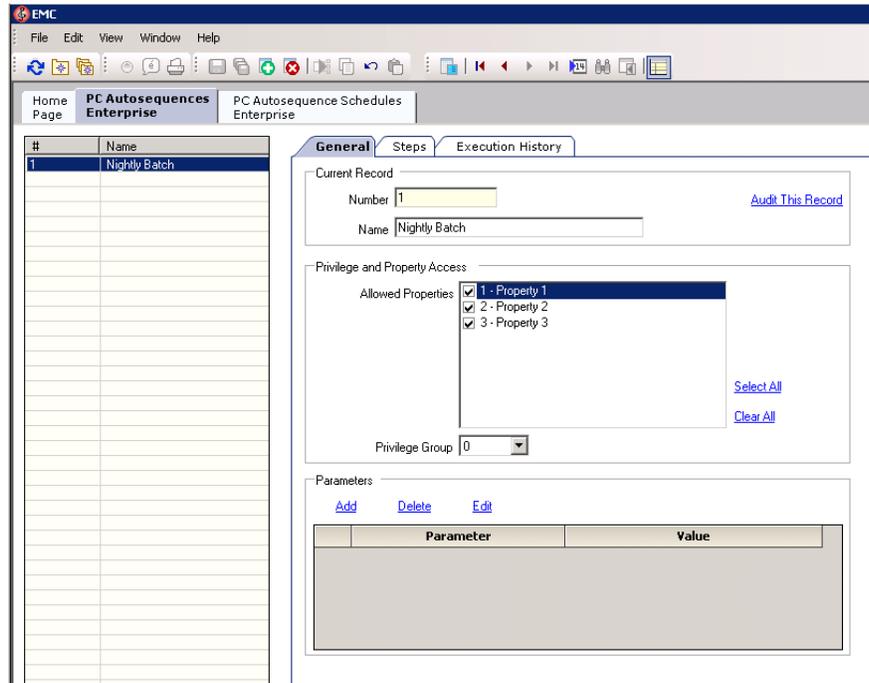
Autosequences may only be configured at the Enterprise level.

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | PC Autosequences**.
3. Add a new record for the autosequence event using the green Insert Record button (if it does not already exist).
4. Double-click on the row to open the new autosequence record.

5. Click the **General** tab.

Privilege and Property Access

6. In the Privilege and Property Access section, select information for the following fields:



- ◆ **Allowed Properties** - Check (enable) each property that is to be included in the autosequence event run.
- ◆ **Privilege Group** - If desired, select the employee group that will be granted privileges to run the autosequence event.

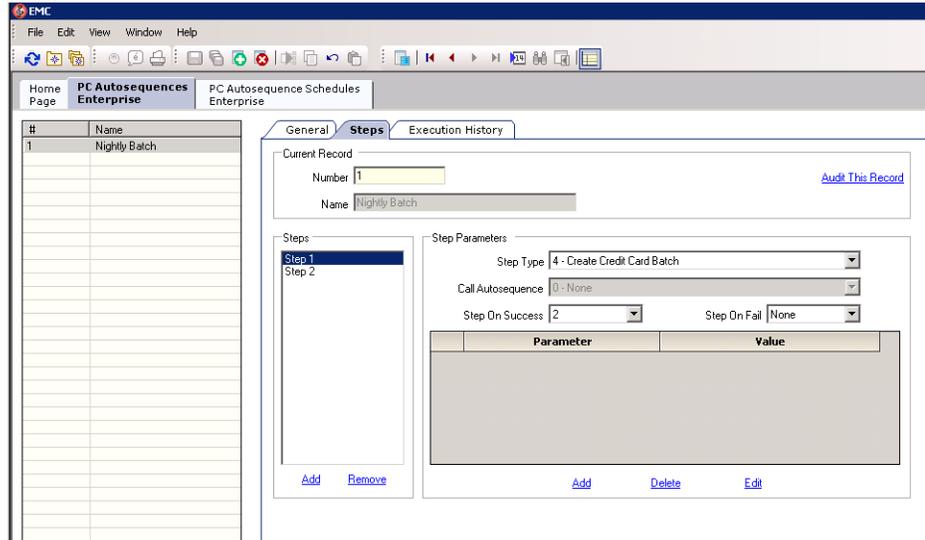
Parameters (optional)

To optionally restrict the execution of the autosequence event, complete the steps in the section below.

7. In the Parameters section, click the **Add** link.
8. Add the desired parameter(s) with values.

Autosequence Event Steps

9. Click the 'Steps' tab.
10. Under the Steps section, click 'Add' to add step 1 of the autosequence event.



11. In the Step Parameters section, select the **Step Type** from the drop-down list.
12. Under the Steps section, click 'Add' again to add step 2 of the autosequence event.
13. Select the **Step Type** from the drop-down list.
14. Repeat to add each step required to run the autosequence event.
15. For each step, select the outcomes:
 - ◆ **Step on Success** - Select the step number that should occur next if a step succeeds. For example, after step 1 runs successfully, then proceed to step 2.
 - ◆ **Step on Failure** - Select the step number that should occur next if a step fails. For example, if step 1 fails, do not proceed with any other steps.

16. Once all steps have been added, save your changes and close the PC Autosequences Enterprise tab.

PC Autosequence Schedules

17. In the Locations hierarchy, highlight the Enterprise module.
18. Navigate to **Configuration tab | PC Autosequence Schedules**.
19. Add a new record for the autosequence schedule using the green Insert Record button (if it does not already exist).
20. Double-click to open the new autosequence schedule record.
21. Click the '**General**' tab.

Recurrence

23. Click the 'Recurrence' tab.

The screenshot shows the EMC PC Autosequence Schedules Enterprise application. The 'Recurrence' tab is selected, displaying the following configuration for the 'Nightly Batch' schedule:

#	Name
1	Nightly Batch

Current Record

Number: 1 [Audit This Record](#)

Name: Nightly Batch

Daily

Every 1 day(s)

Daily Frequency

Occurs once at: 23:30

Occurs every: 1 Minute(s) Starting at: 07:54 Ending at: 11:41

24. In the Daily section, enter the number of day(s) for the autosequence event to reoccur. For example, to run the event daily, set this value to Every 1 day(s).

25. In the Daily Frequency section, set the time(s) for the autosequence event to run.

26. Save your changes and close the PC Autosequence Schedules Enterprise tab.

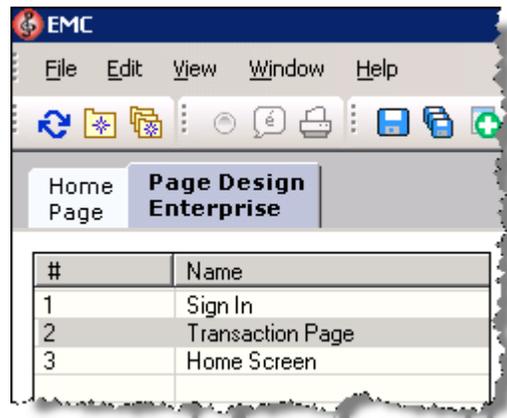
Screen Design Configuration

The instructions below explain how to set up the FOH screen and button(s) for use with the payment card driver.

1. Open the EMC application in Simphony and log in.
2. Highlight the Enterprise module.
3. Navigate to **Configuration tab | Page Design**.
4. Double-click the row of the desired page/screen to open it.

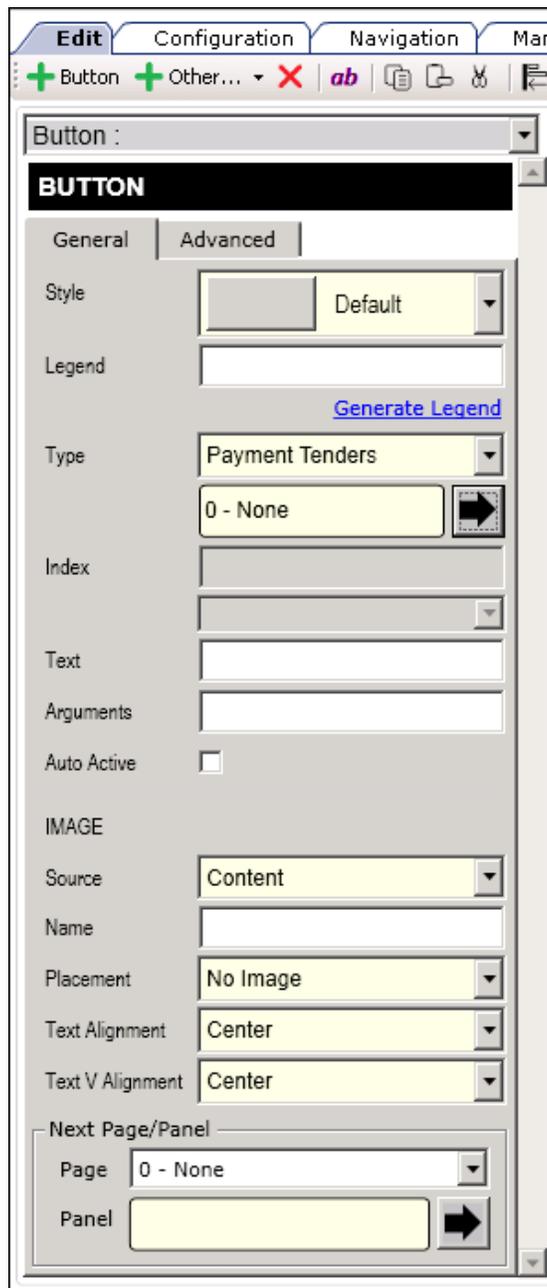


Note: The screenshots below depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.



5. On the Edit tab, click **'Payments'**.
6. Click the Insert (+) button.

7. In the General tab select '**Payment Tenders**' from the Type drop-down.



8. Directly under the Payment Tenders drop-down, click the black arrow.

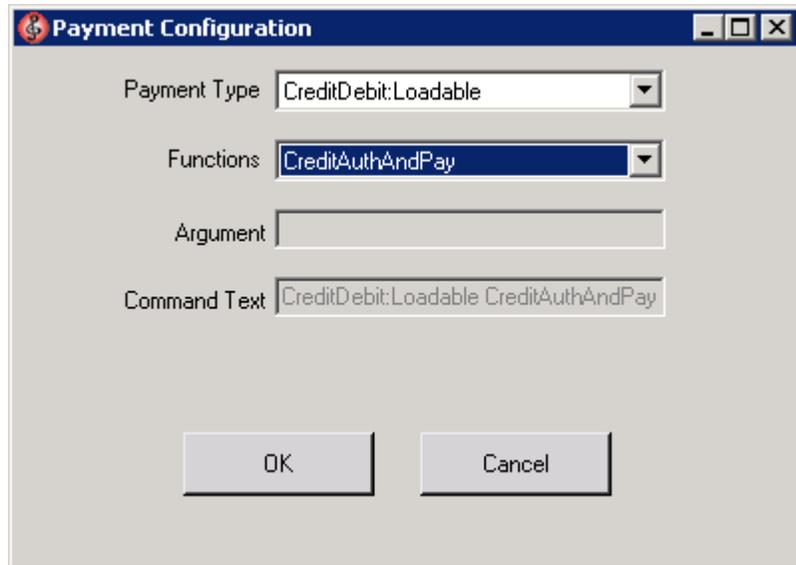
9. On the *Select Tender/Media Payment* window, select '**None**' or the desired payment tender, and then click the '**OK**' button.

#	Name
0	None
1	Cash
2	VISA
3	Mastercard
4	AMEX
5	Diners Club
6	Discover
7	JCB



***Note:** If you want all types of credit cards to be used, select 'None'. Otherwise, select the desired payment tender and repeat steps 9-13 for each type of payment tender.*

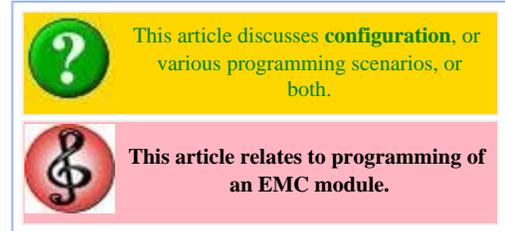
10. On the *Payment Configuration* window, select '**CreditDebit:Loadable**' for the Payment Type and your desired function in the Functions drop-down list. Click the '**OK**' button.



11. Position and size the button wherever you want to place it on the FOH screen.
12. In the Legend field, type the name of the button.
13. Repeat for any additional supported functions.
14. Save your changes and close the Page Design Enterprise tab.
15. Restart the Ops client(s) in order for the screen design changes to display on the workstation(s).

How to configure credit card preambles in Symphony 2.x

This article describes how to configure credit card preambles in a Symphony 2.x environment.



1. Navigate to the *EMC* > <*Enterprise/Property*> > *Sales* > ***Tender/Media***
2. Double-click a credit card tender and enter Form View.
3. Click **Options**.
4. Click **Credit Card Options**.
5. Under the Preambles heading, click **Add**.
6. In the **Start** column, type the number or the number range that the credit card preamble should start with.

For example, if the preamble record defines a range such as 3050 to 3090, this field represents the begin range which is 3050*.

7. In the **End** column, type the number or the number range that the credit card preamble should end with.
For example, if the preamble record defines a range such as 3050 to 3090, this field represents the end range which is 3090*.
8. In the **Length** column, type the total number of digits that are in the credit card number.
9. If you want to define another preamble:

- a. Repeat steps 5-9.

12. Click **Save**.

13. If you want to delete a preamble:

- a. Select the row that you want to delete.
- b. Click **Delete**.
- c. Click **Save**.

See also

- Credit Card Preamble

Inheritance and Overrides

"Zoneable" redirects here. For Zones, see Zone.

The terms **Inheritance** and **Override** are used to describe functionality that allows a record to be created outside of its traditional scope, for the purpose of creating a single record to exist in one hierarchy as opposed to creating an identical record in numerous locations. This functionality was introduced in Symphony 2.0. (To see all the programmable record types and the location(s) where each type can be programmed, see List of EMC Record Types.)

	This article relates to general EMC functionality or knowledge.
	This feature or functionality was introduced in Symphony 2.0.

In previous Symphony versions, it was common for a user to create a record and then distribute it to a number of properties or RVCs. For example, a discount named "Open % Discount" (Object Number 1) may have been configured and distributed to every property. If a system contained 900 properties, there would be 900 individual discount records with Object Number 1. With the inheritance functionality, it is possible to configure the record one time and have all 900 properties use the same record. In addition, an individual property can *override* the record, if the configuration needs to differ from the inherited version.

Contents

- 1 Zone Configuration Overview
 - 1.1 Understanding Inheritance
 - 1.2 Creating Overrides
- 2 Which records will be used?
 - 2.1 The Importance of Object Numbers
 - 2.2 Collisions: Improper Programming
 - 2.2.1 Elimination of Errors
- 3 Permissions and Other Considerations
- 4 See also

Zone Configuration Overview

In the Zone Configuration module, a user defines the hierarchies and hierarchical relationships within the Enterprise. It is possible (and common) for the same hierarchy to exist in multiple hierarchies. For example, a common configuration may be:

- Enterprise
 - Beverage Zone
 - East Coast
 - West Coast
 - Food Zone
 - East Coast
 - West Coast

With this configuration, the Honolulu property will exist in two West Coast Zones, one for food and one for beverage.

Understanding Inheritance

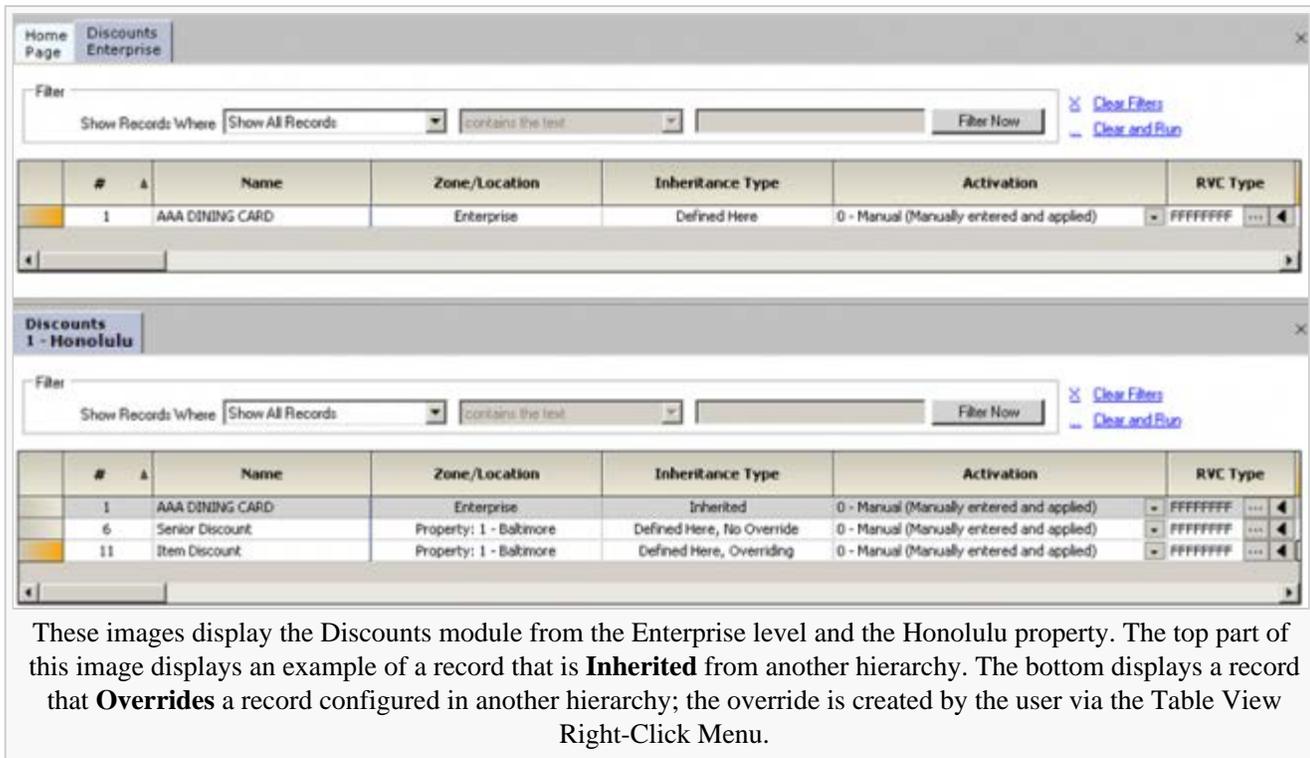
With the proper configuration in the above example, beverage records can be created in the West Coast Beverage Zone, while food records can be created in the West Coast Food Zone. The Honolulu property *inherits* any record configured in those zones automatically, because those

Zones are parent hierarchies of Honolulu. To put this in the context of EMC configuration, when Menu Item Maintenance is opened for the Honolulu property, it will show inherited records from both zones.

In any module where inheritance is allowed, EMC displays two columns immediately after the Name column:

- **Zone/Location:** This column displays the User-Defined Zone or the Location (Enterprise/Property/RVC) of this the record. Each record can be defined in the current scope or from a level above this scope; this column displays this relationship.
- **Inheritance Type:** This column displays the type of Inheritance for each record. A record can be at the current hierarchy or somewhere above the current hierarchy. The values for this column are:
 - **Defined Here, No Override:** This status indicates that the record was defined in the location of the module that is currently open. The record does not override another record (however, it is possible that another record overrides this record; EMC is not aware of records "below" the current location).
 - **Inherited:** This status indicates that the record was created in another location, and it is inherited into the current module/location.
 - **Defined Here, Overriding:** This status indicates that the record was defined in the location of the module that is currently open. The record is overriding another record from a "higher" location.

In both examples on the right, the Discounts module has been opened from the Honolulu property. In the first example, EMC displays the Zone/Location as "1 - Food West Coast", and the Inheritance Type of "Inherited from Parent Zone." By displaying the inherited records, the user has a clear picture of the records that will be active for the property. Note that any inherited record *cannot be edited from a child hierarchy*; the fields are read-only.



These images display the Discounts module from the Enterprise level and the Honolulu property. The top part of this image displays an example of a record that is **Inherited** from another hierarchy. The bottom displays a record that **Overrides** a record configured in another hierarchy; the override is created by the user via the Table View Right-Click Menu.

Creating Overrides

In both examples images, the Discounts module has been opened from the Honolulu property. In the first example in the image, EMC displays the "Open % Food" discount record that was defined in the "1 - Food West Coast" zone. This discount will be available in all properties in the "Food West Coast Zone", but what if the Honolulu property requires the discount to act differently than other West Coast properties? In this case, the programmer can *override* the inherited record. By using the Table View Right-Click Menu's "Override Record" option, a new "record #1" can be created for the Honolulu property, overriding the "Open % Food" record that exists in the Food West Coast zone. The second example image displays the Discounts module after the record has been overridden.

Which records will be used?

EMC displays all records that will be used for a given hierarchy; this list of records represents the items that will be downloaded to an OPS client. For example, when the Discounts module is opened for the Honolulu property, it is possible that records 1-30 are displayed; the records may come from different Locations — "Food West Coast", or "Enterprise", or "Honolulu", etc. — but all records are available in the Honolulu property.

Both EMC and OPS use the same logic to determine which record will be used. In the simplest examples, the "lowest record" will always be used. Consider this example as it relates to discount records:

- **Enterprise** (records 1, 2, 3, 4, and 5 exist)
 - **Food West Coast Zone** (records 1, 2, and 3 exist)
 - **Honolulu Property** (records 1 and 5 exist)

Given this configuration, the following discount records will be used for the Honolulu property:

- 1 - defined in the Honolulu property
- 2 - defined in the Food West Coast Zone
- 3 - defined in the Food West Coast Zone
- 4 - defined at the Enterprise
- 5 - defined in the Honolulu Property

The Importance of Object Numbers

The configuration above shows how records are overridden. When two or more records exist with the same object number, the record that is closest to the requested hierarchy will be the record that is used. Because the Honolulu property includes Object Number 1, record #1 defined in Food West Coast Zone cannot be used. Similarly, because Object Number 4 is defined at the Enterprise but not below, it will be used.

Collisions: Improper Programming

In the example above, a simple hierarchy was used to explain the records that will be used:

- Enterprise
 - Zone
 - Property

In many configurations, however, the same Property or RVC will exist in multiple hierarchies. Using the original example, the configuration may be:

- Enterprise
 - Beverage Zone
 - West Coast Beverages
 - Honolulu Property
 - Food Zone
 - West Coast Food
 - Honolulu Property

When the same Property or RVC exists in multiple hierarchies, it is possible for a programmer to create invalid records. In this recent example, it is possible for the programmer to create discount record #1000 in the West Coast Beverages Zone, and another discount record #1000 in the West Coast Food Zone. This configuration is not valid (it is called a record "collision"), because both of those Zones are exactly one level above the Honolulu Property. EMC will detect this error condition when a user tries to open the Discounts module for the Honolulu Property. The error message will be: *This module cannot be opened. EMC has detected two inherited records with the same Object Number, but there is no way to determine which record should be used because neither record overrides the other. Please correct the programming for these records: (shows the records from West Coast Beverages and West Coast Food).*

Elimination of Errors

To eliminate these types of errors, programmers should prepare rules and guidelines for their Enterprise's configuration prior to creating the individual records. For example, if programmers decide that all food items will be in the range 101001-199999 and all liquor items will be in the range 201001-299999, the record collision problem should not occur (when using the hierarchy in the example).

Permissions and Other Considerations

While working with inherited records in EMC, please note the following guidelines:

- A record with the Inheritance Type, "Inherited", cannot be edited or deleted; these records display with a grayed-out background in Table View.
- When adding records, inherited records are included in the list of existing object numbers. For example, if record #1 is inherited, the EMC Insert Dialog will not let the user create record #1 again. (A user with permissions can override the record, but the Insert Dialog will not create new records that override existing records.)

To override a record, use the Table View Right-Click Menu's "Override Record" option, or choose "Override Record" while in Form View. These options are available only when the logged-in user is associated with an Employee Role with privileges to "Add Overrides" in the particular module.

- When the "Inheritance Type" column in Table View is right-clicked, EMC will display a list of all records that are being overridden by the selected record.

See also

- List of EMC Record Types
- Symphony Zones

Simphony Hierarchies	Enterprise · Property · Revenue Center · RVC Configuration · Selection Hierarchies · Zone · Inheritance and Overrides · EMC Programming Hierarchies
Learning series: Simphony Hierarchies	
Table View in EMC	Form View and Table View · Distribute · EMC Delete Dialog · EMC Insert Dialog · EMC Shortcut Keys · F3/F4 · Inheritance and Overrides · Option Bit Comparison Dialog · Table View Filtering · Table View Right-Click Menu
Learning series: Working with EMC's Table View	

Installing the VeriFone E23x Card Reader Driver

Contents

- 1 System requirements
- 2 Installing the driver
- 3 Configuring the OPOS magnetic stripe reader or the barcode reader
- 4 Removing the VeriFone E23x card reader driver
- 5 Testing the VeriFone E23x card reader

System requirements

- Microsoft Windows 7 or later
- Microsoft .NET Framework 4 or later

Installing the driver

If an older version of the driver already exists, you must uninstall the old driver before installing the new driver.

You can connect the VeriFone E23x magnetic stripe reader before or after installing the driver. Click the link provided here: <https://portals.micros.com/hardware/mTabletmStation/Forms/AllItems.aspx>

1. Download the VeriFone E23x card reader driver.
2. Run the **E23xDriverInstaller_1.2.0.exe** file.
3. Click **Yes** each time you are prompted.
4. Run the **E23x_OPOS_DLL_Install_1.5.2.0.exe** file.
5. Click **Yes** each time you are prompted.

Configuring the OPOS magnetic stripe reader or the barcode reader

1. Log into the EMC and select the property that will be using mTablet E devices.
2. From the **Setup** tab, under the **Hardware/Interfaces**, click **Workstations**.
3. Click the Form view\Table view toggle button to go to the form view.
4. Select the workstation that will be using the VeriFone E23x card reader. If required, add a new workstation record.
5. Click the **Devices** tab.
6. Click **Add** under the **Peripheral Device Configuration** section.
7. If you want to configure a magnetic stripe reader device, select **OPOS Mag Stripe Reader** as the device type. If you want to configure a barcode reader, select **OPOS Barcode Reader** as the device type. Click **OK**.

8. If you selected OPOS Mag Stripe Reader as the device type, enter the device name as **MSRE23x** in the Configuration box. If you selected OPOS Barcode Reader as the device type, enter the device name as **ScannerE23x** in the **Configuration** box. Click **OK**.
9. Click **Save**.
10. Reload the database and restart the service host.

Removing the VeriFone E23x card reader driver

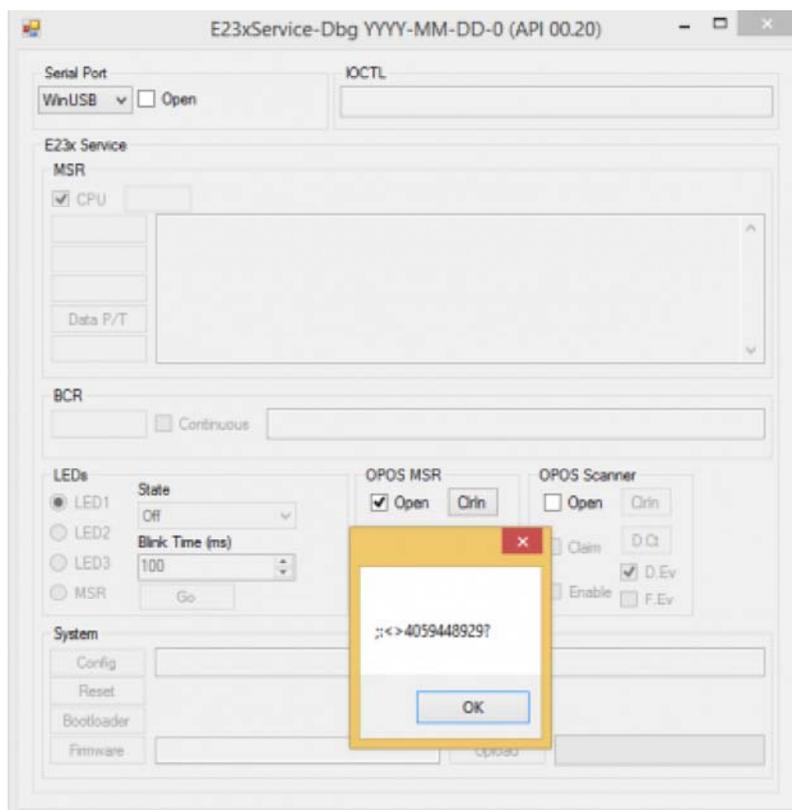
To remove the VeriFone E23x magnetic stripe reader driver from the operating system, you need to uninstall the following components:

- E23x Driver Installer <versions>
- E23x OPOS DLL
- Microsoft Point of Service (POS) for .NET v1.12
- OPOS Common Control Objects 1.13.001

Testing the VeriFone E23x card reader

You can use the e23xservice.exe application to test the barcode reader or magnetic stripe reader functionality through the OPOS interface.

1. Copy the **e23xservice.exe** and **e23xD.dll** files to the <Drive>:\Program Files\Verifone\E23xOPOS folder.
2. Exit the ServiceHost application.
3. Run the **e23xservice.exe** application.
4. Under **OPOS MSR**, select the **Open**, **Claim**, **Enable**, and **D. Ev** (data events) check boxes. After each successful swipe attempt, the **D. Ev** check box is deselected.
5. Swipe the card.
6. If the card successfully swiped, a message with the card data appears.



Item Price Substitution Discount

Contents

- 1 Understanding item price substitution discounts
- 2 Configuring item price substitution discounts
 - 2.1 Configuring discount interaction (exclusivity)
- 3 Using item price substitution discounts
- 4 See also



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

Understanding item price substitution discounts

An item price substitution discount is a type of automatic discount or automatic coupon discount that changes the price of a menu item to a different price. This type of discount is used in scenarios such as *All Beverages are half-price on Tuesday*, or *If three burgers are ordered, they are all 20% off*.

Configuring item price substitution discounts

1. Navigate to *EMC > Enterprise / Property / Zone > Configuration > Discounts > Auto*.
2. Select [**1 - Item Price Substitution**] from the drop-down list.
3. Enter information in the following fields:

Field	Description
Priority	This field determines the order in which discounts are calculated. This field is blank (0) for all discounts by default, meaning that discounts are calculated at the same time. When using this field, the workstation calculates all discounts in priority 1, then in priority 2, and so on. Priority 0 discounts are calculated last. The Priority field allows the discount engine to determine which discount to apply quicker, thus reducing CPU time on the workstation.
Use Price in MI Group Detail	Select this option to use the promotion price that appears in the Menu Item Groups module for the discounted menu item. When you select this option, the textboxes next to Percent Off, Amount Off, and Amount Substitution are dimmed even after their respective radio buttons are selected.
Trigger MI Group	Select the menu item group to trigger the discount award. When the minimum quantity of items from this menu item group is ordered, the items are discounted based on the award configuration for this discount. When using item price substitution discounts, the trigger menu item group is also the award menu item group (see Discount). For example, "All Beer" is the trigger menu item group with a minimum quantity of

	4. In this configuration, after four beers are ordered on one check, they are discounted by 20%.
Minimum Quantity	Enter the number of items that must be ordered from the trigger menu item group before the discount award applies to the check. If this field is set to 0, it is the same as setting it to 1 (every item will be discounted).
Percent Off	Select this option to enter the percent discount that will apply to each item in the trigger menu item group. This option is used for discounts such as <i>all sodas are 50% off on Tuesdays</i> .
Amount Off	Select this option to enter the amount discount that will apply to each item in the trigger menu item group. This option is used for discounts such as <i>all sodas are \$1.00 off on Tuesdays</i> . Items are not discounted below 0.00. If an item's price is \$5.00 and this field is set to \$9.00, the item is discounted to \$0.00, not -\$4.00.
Amount Substitution	Select this option to enter the amount that will be charged for each menu item in the trigger menu item group. This option is used for discounts such as <i>all sodas are \$2.00 on Tuesdays</i> . With this type of discount, each item can be discounted a different amount. For instance, if the discount is <i>all shirts are \$10.00 on Saturdays</i> , a \$15.00 shirt is discounted by \$5.00 and a \$17.00 shirt is discounted by \$7.00. The price never <i>increases</i> ; continuing with the \$10.00 shirt example, a \$9.00 shirt does not increase to \$10.00.
Max Count	When you select discount option [22 - Simple Transaction Exclusivity] for this discount, enter the maximum number of discounts that can apply to a single check. For example, if this discount is \$5.00 off every appetizer with a limit of 3 appetizers per check, this field should be set to 3. Then, if a guest orders seven appetizers, the three most expensive appetizers are discounted, but the other four appetizers are regular price. If this field is set to 0, the maximum count is unlimited.

Configuring discount interaction (exclusivity)

For information about configuring a discount to interact with other discounts, see [Discount Exclusivity](#).

Using item price substitution discounts

The customer gets the best deal when the system performs the discount calculation. The first example shows the discount amount after four 2.50 beers are ordered. All four beers are discounted at 20% for a total \$2.00 discount.

If the operator then adds a "premium" beer for a higher price (\$3.50 in the example), the discount recalculates to include the "best deal" for the customer. Because the best deal is to discount the \$3.50 and three of the \$2.50 beers, the new discount is \$2.20.

Item price substitution discounts appear on customer receipts based on the configuration of the Item Discount option.

-- Example 1: Four Beers --	
Draft Beer	2.50
Discount	-2.00
-- Example 2: Five Beers --	
Draft Beer	2.50
Premium Beer	3.50
Discount	-2.20

See also

Discounts

Discount · Manual Discount · Automatic Discount · Automatic Coupon Discount
· Automatic Discounts for Decimal Quantity Menu Items · Combination Pricing
Discount · **Item Price Substitution Discount** · Quantity Threshold Discount · Sales
Price Discount · Total Price Threshold Discount · Discount Engine · Discount
Exclusivity · Discount NLU · Menu Item Group · Revenue Center Group

Learning series: Discounts

Kitchen Themes

This article reviews the functionality and configuration steps to enable **Kitchen Themes** for KDS Systems.

Contents

- 1 Overview
 - 1.1 Usage
- 2 EMC Configuration
 - 2.1 Step-by-Step Procedures
 - 2.2 Assign Employee Privileges
 - 2.3 Activate Themes for the First Time
 - 2.4 Copy an Active Theme to a New Theme
 - 2.5 Create a New Theme
 - 2.6 Enabling Workstation Order Device Masking
 - 2.7 Configure the KDS Devices
 - 2.8 Configure the Order Devices
 - 2.9 Making Temporary Kitchen Theme Changes
 - 2.9.1 Changing the Active Kitchen Theme
 - 2.10 Restrictions
- 3 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony v1.6 MR4 and higher.
	This article discusses general MICROS knowledge and/or terminology.
	This article discusses configuration, or various programming scenarios, or both.

Overview

The **Kitchen Themes** feature allows a business to create multiple configuration settings for its Order Devices, which are stored in the database and identified by name (e.g., Breakfast Theme, Lunch Theme, Dinner Theme, Happy Hour, Corporate Banquets, and Private Banquets etc.). With it, managers can change the order direction and output of the entire restaurant by simply activating a new theme.



Warning: For those who choose to utilize the Kitchen Themes feature *prior* to the release of Symphony v1.6 MR5, it's vital that Kitchen Themes be configured to account for all 24 hours of a day (even if Revenue Centers are not open for business during certain times). Failing to do so may result in the KDS system to discontinue working as expected.

Usage

During the business day, a restaurant may open and close portions of the facility to accommodate the changing needs of its customers and trade. It's not uncommon, for example, for restaurants to close a portion of the seats during mid-morning hours that are normally filled during the breakfast and lunchtime rushes. Similarly, the bar may be closed at lunch time, but opened in the evening for happy hour and dinner.

Clearly, the number of employees needed during the day will vary with the customers and as sections or even Revenue Centers (e.g., bars, retail shops or a drive-thru) open and close, the number of Workstations, printers, and other peripheral devices used by the system will also change. The job of determining which Order Devices will be active and when usually falls to the manager. If the restaurant is large, implementing the changes can be cumbersome as well. The Kitchen Themes feature was designed to speed up the transition phase between shifts or active periods by storing common sets of order device configurations into a separate table in the database. Each data set (or themes) is assigned a name for easy identification. When a change is required, the manager simply activates the appropriate theme (either through

the EMC or a KDS PMC Procedure). The system automatically copies the new settings to the appropriate device tables and reloads the database. The advantages are clear:

- **Efficiency** — Simple, direct, reconfiguration of restaurant devices – a time-saver.
- **Accuracy** — Reduces the amount of error caused by manual reconfiguration.
- **Variety** — No limits on the number of themes that can be stored.
- **Flexibility** — User's control when the configuration is changed.
- **Consistency** — Repeatable results.

Kitchen Themes is an optional feature. Employees must be privileged to set or change the active kitchen theme.

EMC Configuration

Step-by-Step Procedures

This section describes the procedures required to enable and use the **Kitchen Themes** feature.

Assign Employee Privileges

Follow these steps to allow an employee to configure or change the active Kitchen Theme:

1. Open the *EMC-> Enterprise level-> Personnel-> Roles* module.

2. Highlight the **Name** of an 'Employee Class' from the table. For Kitchen Themes, this is typically a manager or administrative-level employee. Click on the '**EMC Modules**' tab and under the '**KDS**' files, enable the appropriate EMC access options for both the '**Kitchen Themes**' and '**Kitchen Theme Period**' modules.

Right-click row or column header for bulk operations. [Help](#)

File	View	Edit	Add	Delete
Hardware				
Workstations	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Printers	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Barcode Format Sets	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
KDS				
KDS Controllers	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
KDS Displays	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
KDS Tool Bars	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
KDS Bump Bars	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
KDS Highlight Schemes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Kitchen Themes	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Kitchen Theme Period	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Touchscreens				
Touchscreen Assignment	<input type="checkbox"/>	<input type="checkbox"/>		
Touchscreens	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Touchscreen Style	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SLU Assignment	<input type="checkbox"/>	<input type="checkbox"/>		

EMC-> Roles-> EMC Modules tab

3. To allow users to change the current active Kitchen Theme, go to the '**PMC Procedures**' tab. Under the '**Other Procedure Options**' section, check the '**Set Active Kitchen Themes**' box to

assign the privilege to run this procedure to members of this class.

4. Click the 'Save' icon to save the record.

EMC-> Roles-> Operations tab-> PMC Procedures tab

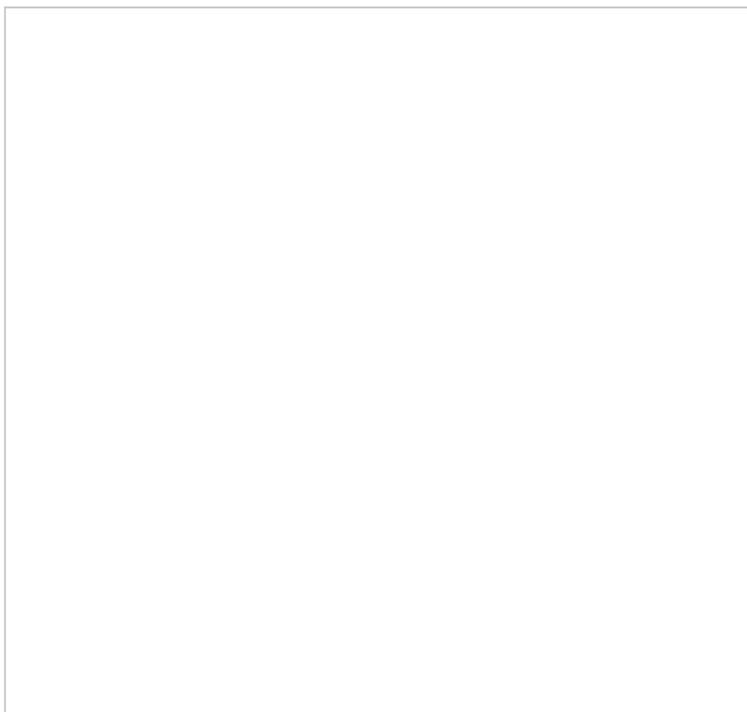
Activate Themes for the First Time

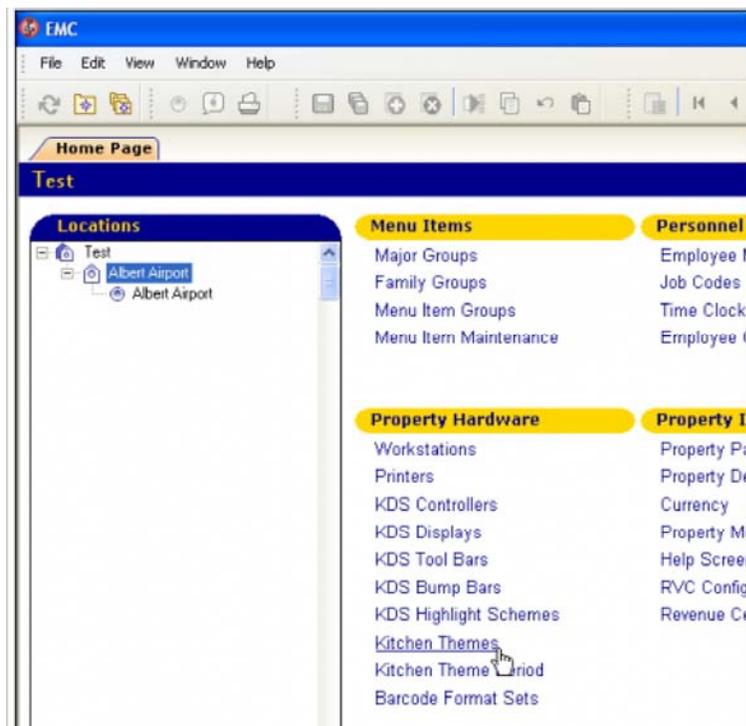
Kitchen Themes are stored as rows of device data in a separate table in the database. As you configure a new Kitchen Theme, notice that the options bits are duplicates of those found in the Workstations, and Order Devices forms. This duplication is what allows for the retention of multiple configurations which can then be recalled to the active system at the discretion of the user.

- Follow these steps to activate Kitchen Themes for the first time:

1. Configure the Workstations, and Order Devices as usual.

2. Open the *EMC-> Property level-> Property Hardware-> Kitchen Themes* module.





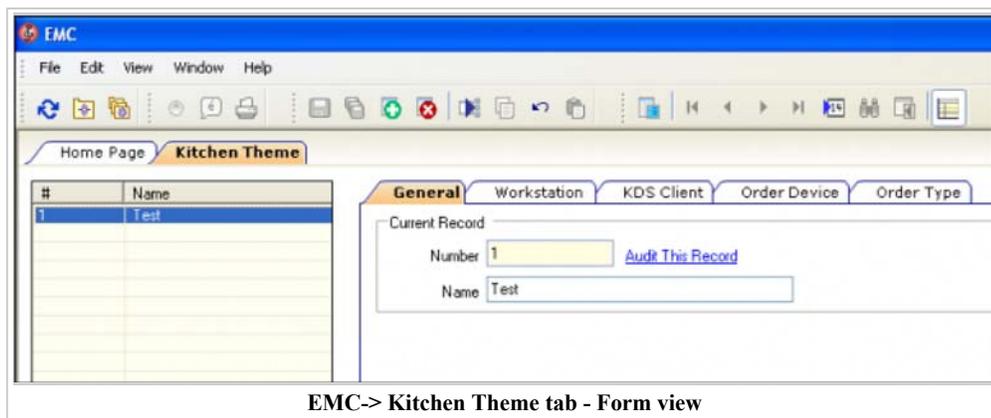
EMC-> Property-> Property Hardware-> Kitchen Themes

3. By default, the page opens to Table view.



EMC-> Kitchen Theme tab - Table view

- Toggle to Form view.
(Optional) Assign the **Name** of the kitchen theme to something descriptive (e.g., Breakfast Theme 6-10:30, Lunch Theme 10:30-3:00, High/Low Volume Theme, etc.)



EMC-> Kitchen Theme tab - Form view

4. Edit each additional tab (i.e., Workstation, KDS Client, Order Device and Order Type) as needed.

5. Click the 'Save' icon to save the record.
6. Open the EMC-> Property level-> Property Hardware-> **Kitchen Theme Period** module.
7. Click the 'Insert' icon to add a new record to the **Kitchen Theme Period** table. The system will automatically assign the next available **Number** and add the record. From Table view, toggle to Form view to the **General** tab.
8. From the **Active Theme** section, select the appropriate **Kitchen Theme** from the drop-down menu that will correspond to the *Kitchen Theme Period*-> **Effectivity tab** settings.

EMC-> Kitchen Theme Period tab - Form view

9. From the 'Effectivity' tab, configure the following Kitchen Theme Period settings for each period:

Effectivity

- 'Start Date' and 'End Date' fields
 - Enter the effective dates for this record. When both the 'Start Date' and 'End Date' settings are left disabled, the record is considered effective.

Recurrence Day of the Week

- 'Monday' through 'Sunday' check boxes
 - Select the recurrence effective day of the week for this record.

Recurrence Time Of Day

- 'Active Start Time' and 'Active End Time' setting fields
 - Enter the recurrence time of day for this record. When both the Start Time and End Time settings are left disabled, the record is considered effective all day long.

EMC-> Kitchen Theme Period tab - Effectivity tab

10. Click the 'Save' icon to save the record.
11. When the configuration is complete, the theme(s) will automatically be active based on their current system setting. Only one theme may be active at a time, therefore **do not** overlap the 'Active Start Time' and 'Active End Time' settings.



Note: Kitchen Themes may be “deactivated” by accessing the Kitchen Theme Period-> General tab-> Active Theme-> Kitchen Theme setting and assign it the [0 – None] setting and Save.

Copy an Active Theme to a New Theme

Follow these steps to take the active theme's configuration and copy to a new theme:

1. Open the *EMC-> Property level-> Property Hardware-> Kitchen Themes* module.
2. Remain on Table view. Select the **Name** of the theme to be copied and right-click on the gray box on the far left that's adjacent to the Kitchen Theme's record number as shown here:
3. From the drop-down menu, select the '**Import Current Settings to Kitchen Theme**' option. This will copy the existing configuration information to a new theme record. The original theme (i.e., the one from which the settings are copied), remains unchanged.
4. Change the **Name** of the new kitchen theme to something more descriptive (e.g., Breakfast Theme 6-10:30, Lunch Theme 10:30-3:00, High\Low Volume Theme, etc.)
5. Edit the **Theme** fields as needed.
6. When the configuration is complete, click the '**Save**' icon to save the record.



Create a New Theme



Note: Kitchen Themes are only allowed to be added beginning at the Property level.

Follow these steps to create a new theme:

1. Open the *EMC-> Devices-> Kitchen Themes* module.
2. Click the '**Insert**' icon to add a new record to the theme table. The system will automatically assign the next available **Number** and add the record. From Table view, toggle to Form view.



Note: When a new theme is started, the system imports the current (active) device settings as the starting point.

3. (Optional) **Name** the Kitchen Theme to something descriptive (e.g., Breakfast Theme, Banquet Theme or High-Volume Theme, etc.).
4. Click the '**Save**' icon to save the record.
5. Proceed to the **Workstation** tab.

Enabling Workstation Order Device Masking

Follow these steps to specify which of the user workstation order devices is relevant to this kitchen theme:

1. Open the *EMC-> Devices-> Kitchen Themes* module.
2. Highlight the **Name** of a kitchen theme from the table and toggle to Form view.
3. Go to the **Workstation** tab. Beneath the '**Workstation Order Device Output**' header; use the '**Add**' link (to add individual Workstations) or the '**Add All**' link (to add all of the configured Workstations at once) that will be communicating to the assigned Order Devices set up in the system. If needed, use the '**Delete**' link to remove any undesired Workstations from the module.
4. Highlight a Workstation from the list and specify under the **Order Devices** column which devices will be accessible to it by selecting the check box next to each of the desired Order Device(s) that are listed there.



Note: Only those Workstations relevant to the current theme need to be defined. When the new theme is loaded, any active device that is not included in the new theme will be set to disabled.

5. Repeat Step 4 for each Workstation in this kitchen theme.
6. Click the '**Save**' icon to save the record.

Configure the KDS Devices

Follow these steps to configure the KDS devices to be used with this theme. Options set here are only applicable when the kitchen theme is active.

1. Open the *EMC-> Devices-> Kitchen Themes* module.
2. Highlight the **Name** of a Kitchen Theme from the table and toggle to Form view.
3. Go to the **KDS Clients** tab. Beneath the '**Kds Display**' header; use the '**Add**' link (to add individual KDS Displays) or the '**Add All**' link (to add all of the configured KDS Displays at once) that will be utilizing this kitchen theme. If needed, use the '**Delete**' link to remove any undesired KDS Displays from the module.
4. Select the **KDS Device** from the table and set the following options:
 - **Tool Bar** — From the drop-down list, select the Tool Bar to be used.
 - **Bumpbar Layout** — From the drop-down list, select the Bump Bar layout to be used.
 - **Panels** — Enter the number of panels or logical "monitors" that will define this KDS station when the kitchen theme is active.
 - **Panel Layout** — Specify whether the KDS station displays multiple panels horizontally (top-to-bottom) or vertically (left-to-right).
 - **Serpentine Mode** — Specify how the orders will flow on the KDS station when this kitchen theme is active. The options are:
 - **TSR (PC-Based Clients Only)** — Displays incoming orders starting from the top left corner, filling the first column, then spilling into the top of the next column, and so on. The TSR mode uses columns only; it ignores the number of rows. The KDS station displays as many orders on the screen as possible.
 - **Horizontal** — Displays incoming orders on the screen from left to right, row by row, starting from the top left corner and moving across.
 - **Vertical** — Displays incoming orders starting from the bottom right corner, moving up and then moving to the left.
5. Repeat Step 4 for all of the KDS devices associated with this theme.
6. Click the '**Save**' icon to save the record.

Configure the Order Devices

Follow these steps to configure the Order Devices associated with this theme. Options set here are only applicable when the kitchen theme is active.

1. Open the *EMC-> Property level-> Property Hardware-> Kitchen Themes* module.
2. Highlight the **Name** of a Kitchen Theme from the table and toggle to Form view.
3. Go to the **Order Devices** tab. The Device table is automatically populated with the names of all the order devices currently in that Property. Select the correct RVC. Select the desired order device.

4. From the **General** tab, set the following options:

- **Device Type** — Select the '**1 - Remote**' type for a KDS Display.
- **Primary Device Type** — Select the '**1 – KDS**' device type for a KDS Display.
- **Device** — Set the primary device for displaying remote orders from this KDS Display.
- **Backup Device Type** — Select the '**1 – KDS**' device type for a backup KDS Display.
- **Backup Device** — Select an alternate KDS Display device for receiving remote orders in the event of a communication failure with the primary KDS device.
- **Order Device Redirect** — Select the order device to which this order device is redirected. Selecting this order device's own name allows for normal operation. To disable output to this device, clear the option. When using KDS, the following conditions apply:
 - A KDS client may be directed to another KDS client.
 - KDS client may be directed to a printer.
 - A printer may not be redirected to a KDS client.
 - A printer may be directed to another printer.

5. Select the **KDS** tab and set the following options:

- **KDS Course Alerts** — Configure Course Alerts
- **Appetizer Alerts** — Specify how long an appetizer can be in the system before alerting the kitchen that it is taking too long to prepare.
- **Non-Appetizer Alerts** — Specify how long a non-appetizer can be in the system before alerting the kitchen that it is taking too long to prepare.

On a Prep or Expo display, the order background color will change from white to yellow when Alert 1 expires. When Alert 2 expires, the background color will change to red. On an SOS display, the background colors also change colors when an alert expires. In addition, the SOS table will display one exclamation point (!) after Alert 1 expires and two exclamation points (!!) when Alert 2 expires. The exclamation point(s) will continue to display until the table is tendered.

Alert 2 *must* be greater than Alert 1. Use the button to bring up a dialog box and enter the times.

EXAMPLE

Alert 1 Time=00:10:00 (appears 10 minutes after the order is sent to the kitchen)

Alert 2 Time=00:15:00 (appears 15 minutes after the order is sent to the kitchen)

- **Primary Runner Chit Printer** — Assign the appropriate printer that will print runner chits when orders are bumped from the KDS device.
- **Backup Runner Chit Printer** — Assign the appropriate printer that will print runner chits when communication to the Primary Runner Chit Printer cannot be established.
- **Backup Order Device** — Select the KDS device to be used as backup display for this order device.
- **Single Item Per Sub-Order (SIPS)** — Select this option to print a separate runner chit for each item of the sub-order.
- **Send to panel** — Specify the panel number (i.e., 1 or 2) on a split-screen KDS client where orders will be displayed.
- **Beep on New Order** — Specify the type of sound (if any) that will be emitted from the KDS display when a new order is submitted from this order device.

6. From the Dynamic Order Mode (**DOM**) section, set the following options:

- **Dynamic Order Mode Type** — Select a 'Dynamic Order Mode Type' based on the following descriptions:
 - **DOM Fire On Fly** — Displays items on the KDS as they are being rung up in the system.
 - **DOM Fire On Next** — Displays items on the KDS after the next item is entered or changed in the POS.
 - **DOM Fire On Tender** — Displays changed items on the KDS after an order is tendered. This option is the default when the **Dynamic Order Mode** is enabled. The option works with both KDS and printers. For a printer, sorting only occurs when the **DOM Fire On Tender** send option is selected. This priority functionality is based on the type of send option selected for the order device.

7. Continue to the DOM sorting priority section and set the following options:

- **Add Sort Rule** — Set the KDS sorting priority for items that have been added to an order. For example, a sorting priority of **[0 - Sort to Top]** means that any items added to an order will sort to the top of the entire order on the KDS station. Condiments will sort to the top of the group of condiments linked to the parent menu item.
- **Modify Sort Rule** — Set the KDS sorting priority for items that have been changed in an order. For example, a sorting priority of **[1 - No Sort]** means that any items modified in an order will remain in the same location of that order on the KDS station.
- **Void Sort Rule** — Set the KDS sorting priority for items that have been voided in an order. For example, a sorting priority of **[2 - Sort to Bottom]** means that any items voided in an order will sort to the bottom of the entire order on the KDS station.
- **Add Highlight Scheme** — Select the Highlight Scheme (color configuration) used to display items when the quantity of an item has been changed. For example, if “1 Hamburger” has been ordered and it changes to “2 Hamburger”, the item will appear in the color configured here, letting the preparer know that the quantity has changed. This functionality occurs unless the KDS option **[19 - Do Not Consolidate Menu Items]** is enabled.
- **Modify Highlight Scheme** — Select the Highlight Scheme (color configuration) used to display items on orders when the item has been modified.
- **Void Highlight Scheme** — Select the Highlight Scheme (color configuration) used to display items on orders when the item has been voided.

8. Continue to the **Order Notification** section and set the options according to site preferences.

9. Select the **KDS Option** tab and set the options according to site preferences.

10. Go to the **Order Type** tab. From the **Order Devices** column, specify which KDS devices will display orders generated by this order device. Up to 8 linked devices are allowed.



Note: This option allows a user to bump orders simultaneously on linked devices.

11. Go to the **Printer Definitions** tab and set the following options to link KDS devices to different runner chit printers:

- From the **Primary Runner Chit Printer** drop-down list, specify where the selected KDS device will print its runner chits when an order is marked done.
- From the **Backup Runner Chit Printer** drop-down list, specify where the selected KDS device will print its runner chits in the event that its designated primary runner chit printer has failed.

12. Click the 'Save' icon to save the record.

Making Temporary Kitchen Theme Changes

Once the feature is activated, managers can temporarily change the current theme through PMC Procedures. Instructions for this process are provided below.

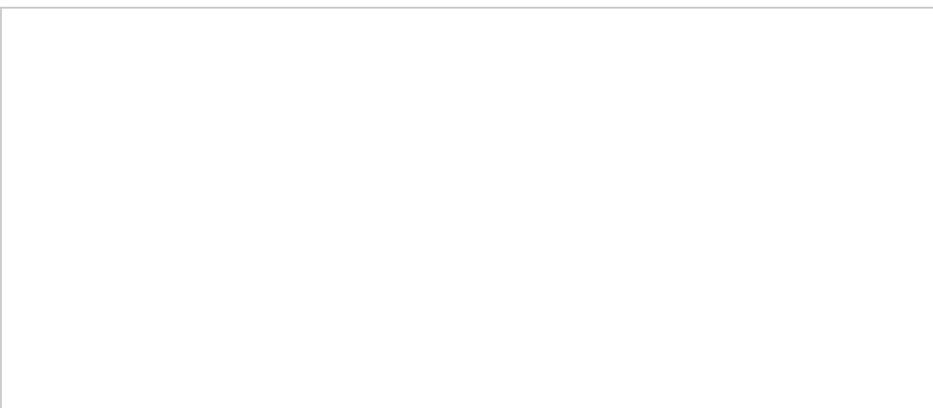
Changing the Active Kitchen Theme



Note: Only privileged employees can set or change the active Kitchen Theme.

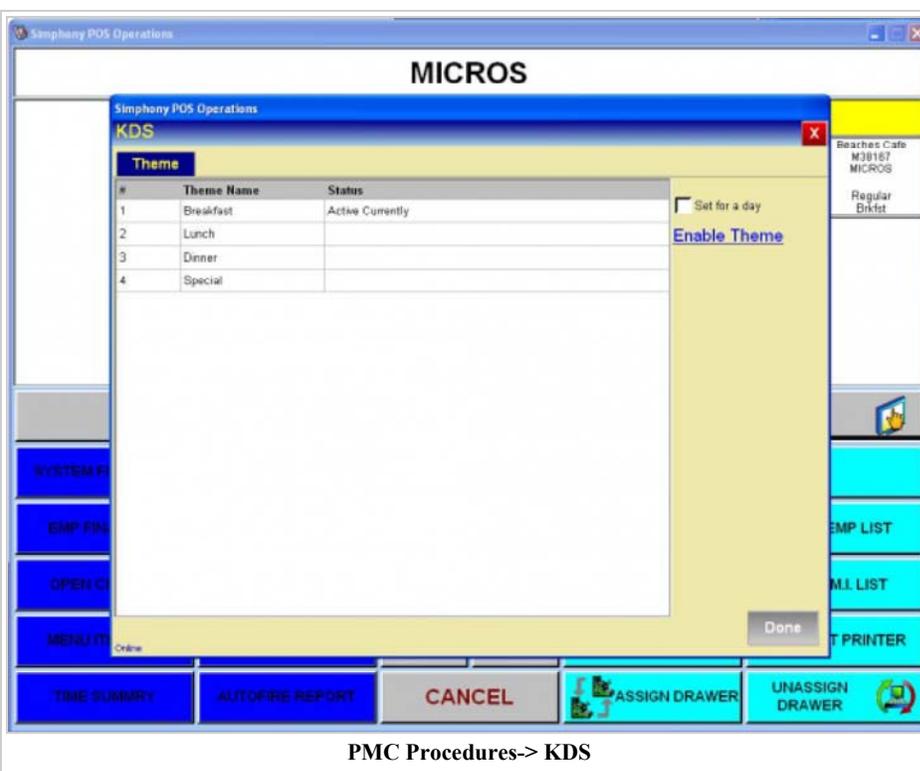
Follow these steps to change a Kitchen Theme through **PMC Procedures** from a Workstation:

1. Access any Workstation on the Property and access PMC Procedures and select the **'KDS'** procedure.





2. Select a new (i.e., different) kitchen theme from the provided list of the **Kitchen Themes** and select the **'Enable Theme'** link. Select the **'Done'** button to exit. Users also have the option to manually set the Kitchen Theme for the entire day by selecting the **'Set for a day'** checkbox.



KDS allows a user to change a device setting without creating a new kitchen theme or modifying the existing record. When a change is made to a User Workstation, Devices, or Order Devices form while a Kitchen Theme is active, a dialog box is displayed asking if the change should be included in the active theme.

- If **'YES'** is selected, the system will change the current configuration and update the record in the Kitchen Themes table.
- If **'NO'** is selected, the configuration is changed but not the Kitchen Themes record. This is, in effect, a temporary change. The system will continue to use the modified theme until the current theme is re-fired or another theme is activated.

Restrictions

1. If RVCs are going to share Kitchen Display hardware, then their configuration for the KDS Controller and the KDS clients **must** be the same.
 - a. This means that the same theme **must** be in effect for each RVC.
 - b. If a Kitchen Theme is activated for one RVC, then all of the RVCs sharing that KDS Controller **must** use the same theme.
2. RVCs that require their own control of the KDS Hardware / Clients must have their own KDS Controller service.
 - a. This means that those KDS clients or the KDS controller service **cannot** be shared amongst other RVCs.

KDS Chit Layout Style

A **KDS Chit Layout Style** is the style of a chit that displays on a KDS Display. A single KDS Display may be configured with one of eight different Layout Styles.

Contents

- 1 EMC Configuration
- 2 See also



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

EMC Configuration

Chit Layouts are assigned to the KDS Display in the EMC, in the KDS Display module. This module is located on the property scope of EMC. The layout chosen for a display largely depends on the customer's needs. The different chit layouts can generally be broken into five categories:

Standard chits

These chits do not display any information such as seats or order types; only the menu items display. These chits would be used in revenue centers

Chits with seats

These chits would be used in revenue centers that use Seat Handling.

Chits with order types

These chits would be used in revenue centers where the Order Type is important (perhaps to distinguish between Dine-In and Take-Out orders).

Chits with seats and order types

The chits would be used in environments where both Order Types and Seat Handling are important to the operations.

Lists

The list views do not display individual chits. Instead, each item is listed, one on top of the other (similar to a spreadsheet). This view is used based on the customer's preference, when the chit view is not the desired functionality.

The screenshot shows a configuration window titled "Chit Display Options". It contains several fields:

- Layout Style: 101 - Chit (with a Help link)
- Serpentine Mode: 0 - TSR
- Menu Item Font: 8
- Order Type Font: 8
- Chit Columns: 0
- Chit Rows: 0

The Layout Style field determines the type of chit to be used for orders appearing on this display. The Help link next to the drop-down box will show the programmer the different types of chits available for use.

To view each type of chit layout



that is available, open the KDS Display module in EMC and press the "Help" link next to the Layout Style drop-down box.



When "Help" is chosen from the KDS Display configuration (previous image), a dialog shows each type of chit style. The chit layout shown, Chit w/Order Type, displays the Order Type at the top of the chit.

See also

KDS	KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1
Learning series: KDS	

KDS Controller

This article is about the service that controls KDS Displays. For information about the the piece of hardware (KDS Display Controller) that allows a monitor display orders, see Supported Hardware for KDS Displays

A **KDS Controller** is a Windows service that controls KDS Displays and performs other KDS-related functions. KDS Controllers are responsible for moving data to and from the KDS Displays: when an order is placed on a workstation, the KDS Controller routes the order to the appropriate KDS Display(s); when an order is bumped from a KDS Display, the KDS Controller routes the information about the order to the reporting database. Additionally, updates to KDS Displays (changing a Tool Bar or Bump Bar button, for instance) are routed through the KDS Controller.

Contents

- 1 EMC Configuration
 - 1.1 Service Host
- 2 Programming Considerations
 - 2.1 Hardware
 - 2.2 Practical Limit for KDS Displays
 - 2.3 RVC Configuration
 - 2.4 IP Address
 - 2.5 Backups
- 3 See also

	This article relates to programming of an EMC module.
	This article discusses a topic related to hardware.
	This article discusses functionality that relates to Printing .
	This article discusses configuration , or various programming scenarios, or both.
[show]	
Article Versions	

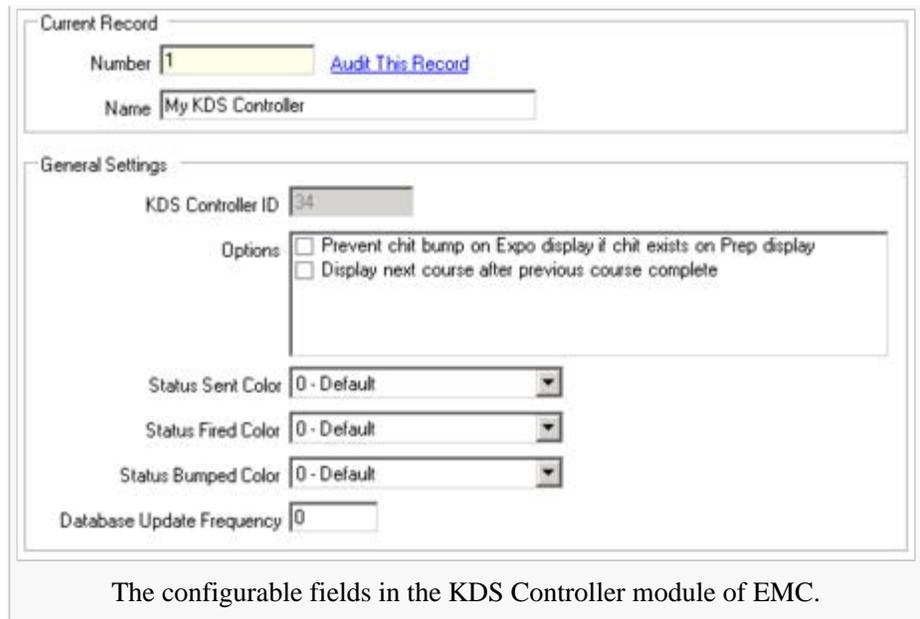
EMC Configuration

The **KDS Controllers** module is opened from the property scope of the EMC. The configurable fields are as follows:

KDS Controller ID

This field displays the KDS Controller ID of this KDS Controller. The ID is the database ID, and it is not editable. This field is provided for troubleshooting purposes when log messages (etc.) reference the KDS ID instead of the object number.

Prevent chit bump on Expo display if chit exists on Prep display



The configurable fields in the KDS Controller module of EMC.

Select this option to prevent a chit from being bumped from an Expo display if the chit has not been bumped from one of the Prep displays. If this option is disabled, the system will not prevent a user from bumping a chit from the Expo display.

Display next course after previous course complete

This option is used for systems using KDS Coursing functionality. When this option is enabled, menu items from course 2 will show on KDS Displays only after menu items from course 1 have been "bumped".

Status Sent Color

When items are initially service totalled and displayed on KDS Displays, the items will appear this color.

Status Fired Color

This option applies, generally, only to KDS Expo displays. When KDS Menu Item Timing is in use, items will initially display the "Status Sent Color". When an item appears on the KDS Prep Display, the items will appear this color, allowing the Expo station to see that an item has been fired (which means it now appears to the prep station user).

Status Bumped Color

This option applies, generally, only to KDS Expo displays. When KDS Menu Item Timing is in use, after an item has been "bumped" by a prep station user, the item will appear this color, allowing the Expo station to see that the item is ready to be served.

Database Update Frequency

This field determines the number of seconds this KDS Controller will wait to retrieve the latest updates from the database. The default value for this field is 30 seconds. If this field is set to 0, this controller will use the Database Update Frequency field from Property Parameters.

Service Host

From the Service Host Tab, select the Service Host where the KDS Controller record will run. This is the standard Service Host Tab that displays in a number of modules; see Service Host for more information.

Programming Considerations

When programming a KDS environment, the following guidelines must be followed:

Hardware

KDS Controller software requires IIS (Win32) or WebServer (CE) to operate. KDS Controller is not supported on any Hand Held Terminal (HHT), Workstation 4 or mTablet (E or R). KDS Controller will operate on WS4LX, WS5, WS5A (CE or PosReady) or any Win32 device with IIS installed.

Practical Limit for KDS Displays

No more than 15 KDS Displays should be controlled by a single KDS Controller. This limit may be exceeded in some situations, but R&D has found that the practical limit for the best performance is capped at 15 displays; a configuration in excess of 15 displays is considered to be a performance risk.

RVC Configuration

In the RVC Configuration module, a KDS Controller must be assigned to a Revenue Center so that KDS Displays in the RVC will function correctly. In this module, it is possible to assign the same KDS Controller to multiple Revenue Centers. Two limitations should be observed when using the same KDS Controller in more than one RVC:

- Observe the practical limit. An acceptable configuration: a single KDS Controller that is running three RVCs, each with three KDS Displays. A problem-inducing configuration: a single KDS Controller that is running two RVCs, each with 12 KDS Displays. This "problem-inducing" configuration violates the practical limit for KDS Displays per controller.
- Consider the desired functionality. While there are only a few configurable fields for a KDS Controller, it is possible that the desired KDS functionality for two RVCs is different. Thus, it may be necessary to create separate KDS Controllers for different RVCs so that each RVC may have specific KDS Controller functionality. (See also, KDS Programming Scenarios.)

IP Address

If the computer running the KDS Controller service has multiple NICs, the IP Address of the first NIC will be the IP Address used by the KDS Controller.

Backups

There is no Backup KDS Controller. If one KDS Display is configured to back up another KDS Display, both displays must be controlled by the same KDS Controller. Another important note: if a KDS Controller is running but the KDS Displays being run by the controller are powered off, no error message is returned to the workstation that sent the order. A KDS Controller will keep orders in its queue until the KDS Displays are powered on and ready to receive orders.

See also

KDS	KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1
Learning series: KDS	

KDS Course Override Setup

This article discusses the basic Menu Item (MI) Maintenance and MI Classes configuration that's needed so that guests and servers will be able to order any menu item and choose which course in which it will be delivered as evidenced by the KDS displays output.

Note: This functionality is currently available beginning with Symphony v2.4 or higher.

Contents

- 1 Overview
- 2 How it Functions
- 3 Configuration
 - 3.1 EMC Configuration
- 4 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony v2.4.
	This article discusses configuration , or various programming scenarios, or both.

Overview

There is now a way to allow guests or servers to override the usual delivery of a Menu Item's (MI) Course to another and have it display as such on the KDS displays. Someone should be able to order an Appetizer and have it served at the same time as the Entrées and also make the Prep staff aware of this Course change via the order chits shown on the KDS displays. The option that enables this capability can be found in the EMC-> MI Classes-> Options-> and is named; **[46 - Override KDS Course Number of Parent Class]**

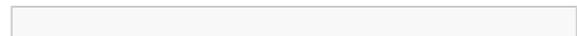
This option's Context Sensitive Help (CSH) file reads as follows;

This option is for condiment menu items only. Select this option to cause a parent menu item that is modified by a condiment in this Menu Item Class to use the KDS Course of the condiment. For example, the condiment "AS ENTREE" could be used to modify an appetizer, thus forcing the appetizer to use the Entree Course Number. If a parent menu item has several condiment menu items following it that use this option, the last condiment for which this option is enabled determines the parent's KDS Course Number.

How it Functions

A quick review of an example of this feature's functionality may help some better understand the logic of the configuration steps that are outlined below.

Shown here on the Order detail from Ops, basically the guest wants their



Appetizer item to be prepared and delivered along with the other guests Entrées. That's why the '**POTATO SKINS**' item has an '**AS ENTREE**' modifier associated with it.

1. Sign in and begin a check and ring up some menu items.

- BRUSCHETTA
- POTATO SKINS

AS ENTREE - Allowed condiment

- SHRIMP COCKTAIL
- RAZOR CLAMS
- CRUSTED SALMON

SALAD – Required condiment

- PACIFIC SNAPPER

SOUP – Required condiment

- Service Total

CHK 2006		Dine In	
1/4/2012 3:14:36 PM			
1	BRUSCHETTA	10.00 *	1
1	POTATO SKINS	7.95 *	1
	AS ENTREE	*	
1	SHRIMP COCKTAIL	6.95 *	1
1	RAZOR CLAMS	12.95 *	1
1	CRUSTED SALMON	19.95 *	1
	SALAD	*	
	Salmon discount	-13.45	
1	PACIFIC SNAPPER	19.95 *	1
	SOUP	*	
Subtotal		77.75	
		-13.45	
Tax		1.97	
		Payment Due : 66.27	

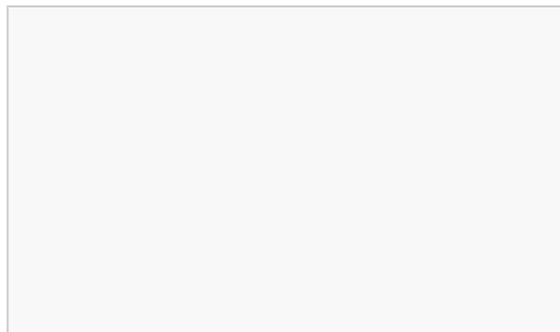
Ops Order Detail

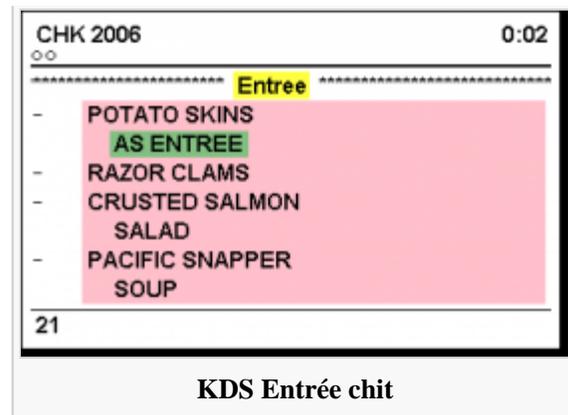
2. Shown here from the KDS display, Course 1 (Appetizer) is sent immediately to all KDS displays and generates a chit with the title '**Appetizer**' and 2 items, BRUSCHETTA and SHRIMP COCKTAIL. Note that the '**POTATO SKINS**' are *not* displayed at this time.

CHK 2006		0:10
Appetizer		
-	BRUSCHETTA	
-	SHRIMP COCKTAIL	
21		

KDS Appetizer chit

3. As Course 1 (Appetizer) is bumped from the Expo KDS, Course 4 (Entrée) is sent immediately to all KDS displays with one chit titled '**Entrée**' along with 4 items, '**POTATO SKINS-> AS ENTREE**', RAZOR CLAMS, CRUSTED SALMON w/SALAD (required condiment) and PACIFIC SNAPPER w/SOUP (required condiment). When Course 4 (Entrée) is completed and bumped, it's removed for all KDS displays.





Configuration

EMC Configuration

Below are some EMC configuration steps that should be considered and programmed accordingly when setting up this KDS Course Override display capability.

- In EMC-> Setup-> Hardware/Interfaces-> General-> Order Devices-> Options-> KDS Options-> enable [**17 – Print Course Header**]
- In EMC-> Setup-> RVC Parameters-> Options-> General: disable [**50 – Enable Dynamic Order Mode**]
- In EMC-> KDS Controllers-> General Settings: enable [**2 - Display Next Course after Previous Course Complete**] Enter a '2' in the 'Wait for Prep Suborder' field.
- In EMC-> Configuration-> Menu Items-> Menu Item Maintenance: Add Condiment menu items for Courses named something like;

'AS APPETIZER'
'AS ENTREE'

Add any additional menu items to apply Course names as desired.

- In EMC-> Configuration-> Menu Items-> MI Classes; Add MI Classes for Courses named something like;

'AS APPETIZER'
'AS ENTREE'

Add any additional Condiment MI Classes to be able apply Course name overrides as desired.

For each of these new Condiment MI Classes, perform the following;

- In EMC-> Configuration-> Menu Items-> MI Classes-> Options-> enable all of the following options;

[2 - ON = Condiment Menu Items; OFF = Regular Menu Items]

[8 - Allow Menu Items in this Class to be Non-Priced]

[45 - Use KDS Course Number]

[46 – Override KDS Course Number of Parent Class]

- In EMC-> Configuration-> Menu Items-> MI Classes-> General: KDS Course - set the appropriate course for each applicable MI Class
- In EMC-> Configuration-> Menu Items-> Print Classes: Create Classes that output to all of the desired KDS displays:

See also

KDS	KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1
Learning series: KDS	

KDS Display Status

This article reviews the 'KDS Display Status' controller and its use. It's now available for sites beginning with the release of Symphony v1.6 MR1.



Note: This feature does *not* currently exist in Symphony v2.x.



This article discusses a topic related to **hardware**.



This feature or functionality was introduced in Symphony v1.6 MR1.



This article discusses **configuration**, or various programming scenarios, or both.

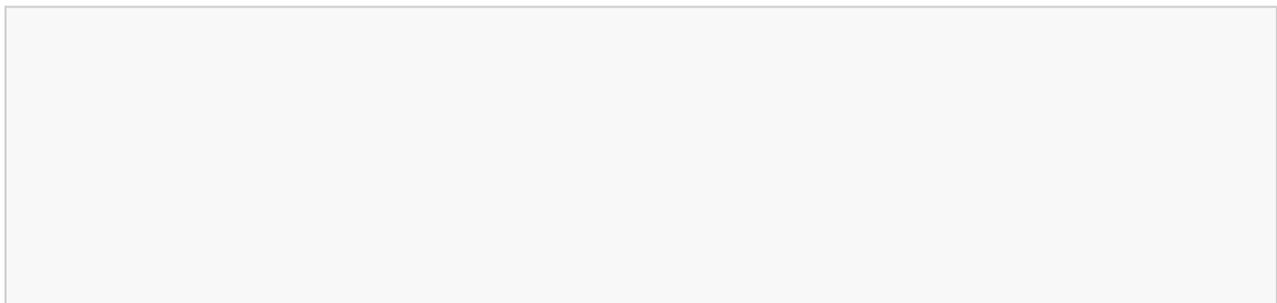
Contents

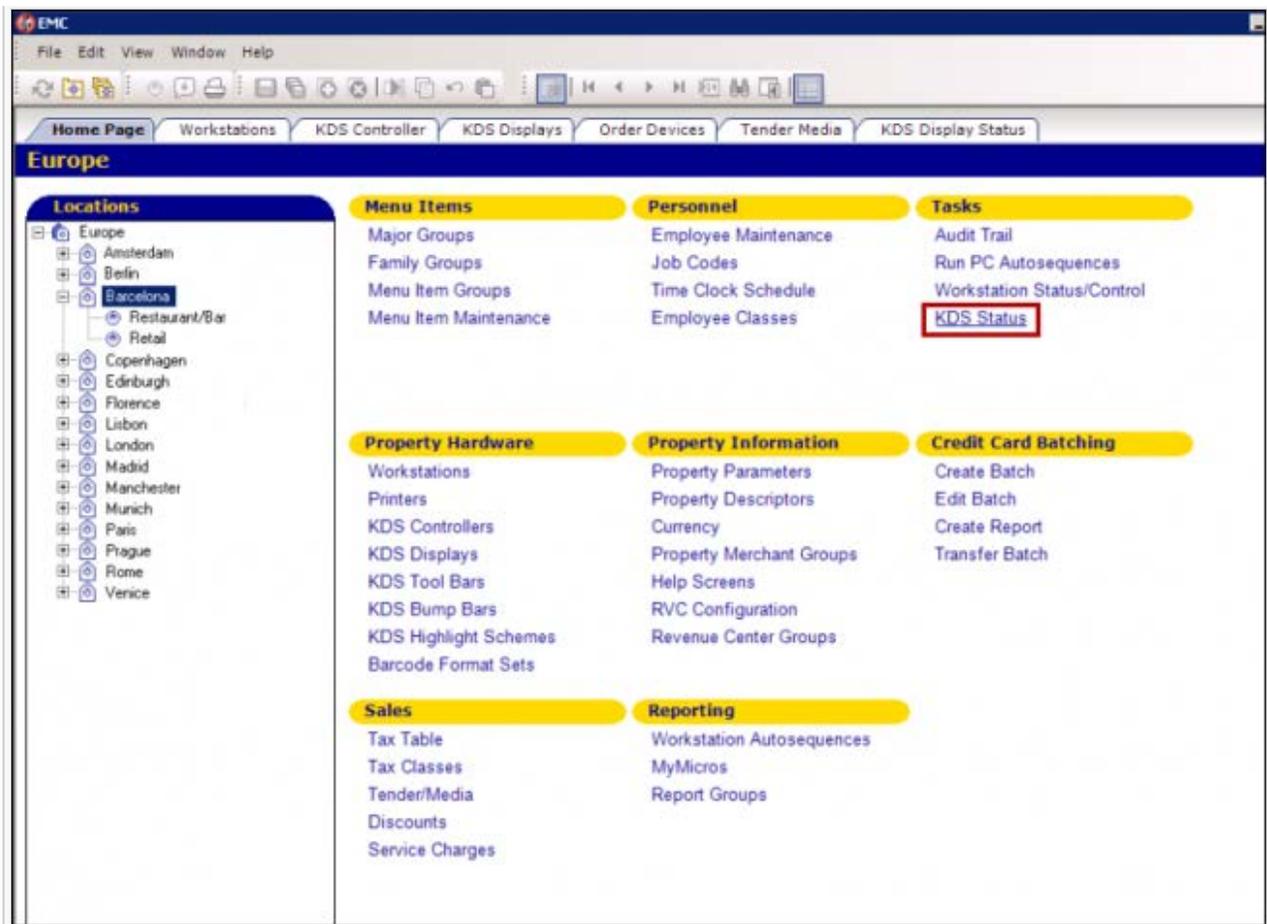
- 1 Overview
 - 1.1 Column Header Definitions
 - 1.2 Performing a KDS Status Search
- 2 See also

Overview

The ability for users to view and filter the connectivity status of a Property's KDS Displays and Controllers has been introduced. This should particularly assist users at larger Property's with many Revenue Centers in checking on the status of their KDS systems.

- A link to access a 'KDS Display Status' controller has been integrated at the following location: EMC-> Property level-> Tasks-> **'KDS Status'**.





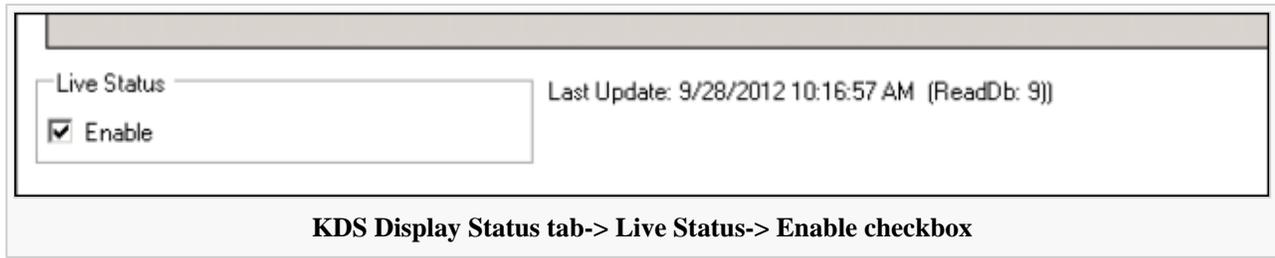
EMC-> Property level

- When opened, the default view ('Filter' header-> 'Show Records Where'-> Show All Records) will list all of the selected Property's KDS Displays and KDS Controllers.

#	A	Display Name	Controller Name	Controller Status	Last Online Contact Time	Since Contact	Display Status
1		INSIDE EXPO		Not Configured	Never		Not Configured
2		SALAD		Not Configured	Never		Not Configured
3		B1		Not Configured	Never		Not Configured
4		B2		Not Configured	Never		Not Configured
5		FRY		Not Configured	Never		Not Configured
6		SANDWICH/NACHO		Not Configured	Never		Not Configured
7		DESSERT		Not Configured	Never		Not Configured
8		Terrace Expo1.76	KDSBarcelona	Up	9/28/2012 10:13:10 AM	0:00:16	Up
9		Terrace Prep1.76	KDSBarcelona	Up	9/28/2012 10:13:10 AM	0:00:16	Down

KDS Display Status tab

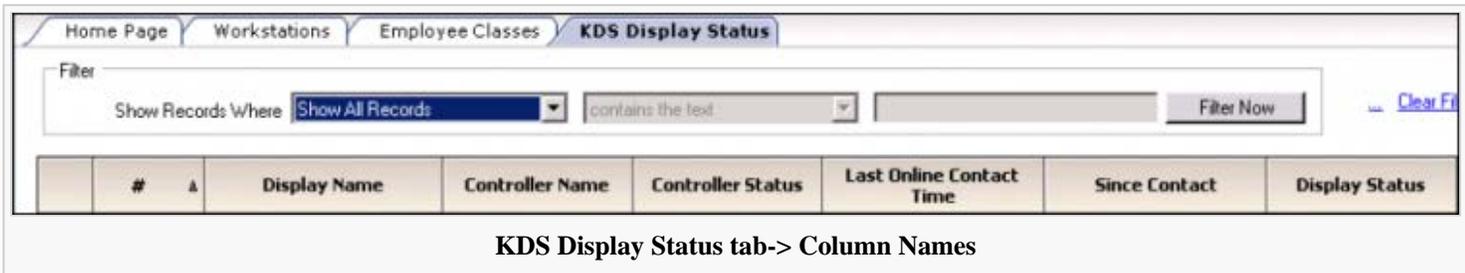
- On the bottom of the screen, there is a 'Live Status' header with an 'Enable' checkbox. Once the 'Enable' checkbox is selected, it starts the 'KDS Status' controller to run a check on the current status of all of the selected Property's KDS devices. By default, every 30 seconds, it will run a Property-wide KDS system check and then update the page.





Warning: It is recommended that once a KDS Status check has been completed that the user *unchecks* (disables) the Live Status-> 'Enable' checkbox in order to prevent the unnecessary use of system resources.

Column Header Definitions



- The selected Property's KDS device record number

Display Name - This column displays the name of the KDS Display

Controller Name - This column displays the name of the KDS Controller

Controller Status - This column will display a KDS Controller's Status. There are three possible KDS Controller statuses. They are:

- Up** – (highlighted green) Running and functioning normally
- Unknown** - (highlighted yellow) An 'Unknown' status may be caused by any of the following scenarios:
 - No KDS Controller Status record in the database
 - A KDS Controller may be considered "**Not Configured**" if a KDS Display is not attached to the KDS Controller

Last Online Contact Time - This column displays the last contact time between the database and the KDS Controller while the KDS Controller was on-line. The KDS Controller periodically makes requests to obtain any changed records; during this

process, the 'Last Contact Time' for the KDS Controller is updated. This information is obtained from the database query that occurs at the interval determined by users when the 'Live Status' controller is enabled.

Note: This time is based upon the Local time setting of the Symphony Application Server.

Since Contact - This column displays the time elapsed since between the 'Last Contact' column and the current Date/Time.

Note: This value does not get updated in real-time; rather it updates at the interval determined by the last time the 'Live Status' controller was enabled by users.

Display Status - This column will display the current KDS Display Status. There are three possible KDS Display statuses. They are:

1. **Up** - (highlighted green) Running and functioning normally
2. **Down** - (highlighted red) Not running
3. **Unknown** - (highlighted yellow) An 'Unknown' status may be caused by any of the following scenarios:
 - The KDS Display's KDS Controller status for is 'Down' or 'Unknown'.
 - There is no KDS Display Status record in the database.
 - A KDS Display may be considered "Not Configured" if it is not attached to a KDS Controller.

Performing a KDS Status Search

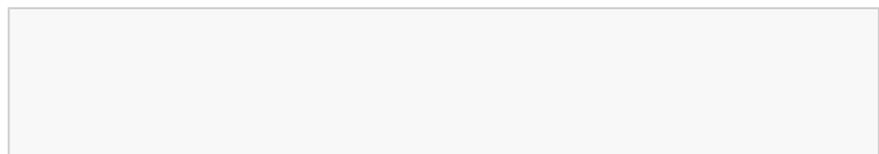
- Under the 'Filter' header, there is a drop-down menu named 'Show Records Where' that provides numerous KDS device search filtering options to include the KDS Display record '#', 'Display Name' and KDS 'Controller Name' to list a few. All of the optional filtering choices are shown here:

The screenshot shows the EMC KDS Display Status application interface. At the top, there are navigation tabs: Home Page, Workstations, Employee Classes, and KDS Display Status. Below the tabs is a filter section with a dropdown menu labeled 'Show Records Where' and a search input field. The dropdown menu is open, showing options: Show All Records, #, Display Name, Controller Name, Controller Status, Last Online Contact Time, Since Contact, and Display Status. Below the filter is a table with the following columns: #, A, Dis, name, Controller Status, Last Online Contact Time, Since Contact, and Display Status. The table contains 9 rows of data. The 8th row is highlighted in green (Up) and the 9th row is highlighted in red (Down).

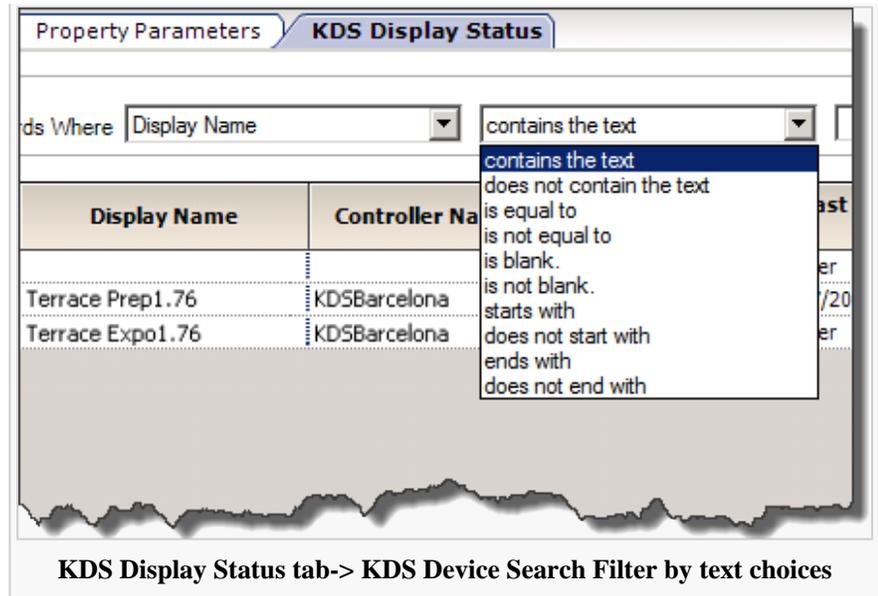
#	A	Dis	name	Controller Status	Last Online Contact Time	Since Contact	Display Status
1	INSIDE EX			Not Configured	Never		Not Configured
2	SALAD			Not Configured	Never		Not Configured
3	B1			Not Configured	Never		Not Configured
4	B2			Not Configured	Never		Not Configured
5	FRY			Not Configured	Never		Not Configured
6	SANDWICH/WACHO			Not Configured	Never		Not Configured
7	DESSERT			Not Configured	Never		Not Configured
8	Terrace Expo1.76		KDSBarcelona	Up	9/28/2012 10:13:10 AM	0:00:46	Up
9	Terrace Prep1.76		KDSBarcelona	Up	9/28/2012 10:13:10 AM	0:00:46	Down

KDS Display Status tab-> KDS Device Search Filter

Accompanying the filtering choices is another drop-down menu that contains several text search variables that may further assist user's in pinpointing specific text used in KDS device

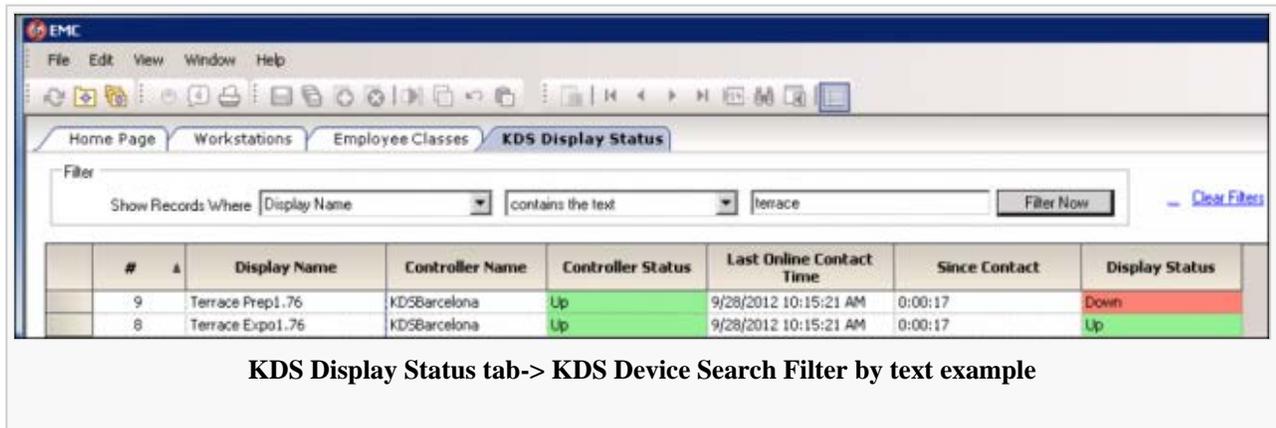


naming conventions. The text search options are listed here:



KDS Display Status tab-> KDS Device Search Filter by text choices

- In this example, a user has filtered the search by 'Display Name', 'contains the text', 'terrace' and then selects the 'Filter Now' button. The search results are shown here:



KDS Display Status tab-> KDS Device Search Filter by text example

See also

KDS	<p>KDS • Dynamic Order Mode • KDS Bump Bar • KDS Chit Layout Style • KDS Controller • KDS Course Override Setup • KDS Display Icons • KDS Display Status • KDS Display Types • KDS Highlight Scheme • KDS Programming Scenarios • KDS Setup for a Symphony Win32 Client • KDS Tool Bar • KDS Tool Bar and Bump Bar Functions • Upgrading a Restaurant Display Controller (RDC) for KDS v2.1</p>
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KDS Display Types

A KDS Display can be configured as one of three different **Display Types**, based on the operation that the display is performing. The display types are: SOS Display, Expo Display, and Prep Display.

 This article discusses a topic related to **hardware**.

 This article discusses **configuration**, or various programming scenarios, or both.

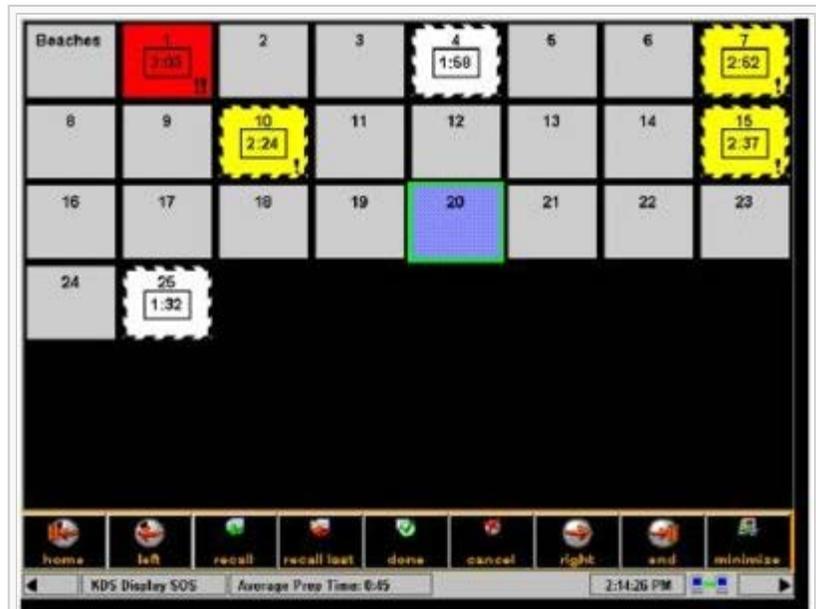
Contents

- 1 SOS Display
- 2 Prep Display
- 3 Expo Display
 - 3.1 Order Device Options
 - 3.2 KDS Controller Options
- 4 See also

SOS Display

An "SOS Display" is a **Speed of Service** display. SOS displays allow managers to continuously monitor the status of all tables in the restaurant. The SOS display is divided into a grid, with each cell representing a different table. Double-tapping one of the table grids will show that table's check detail information as a chit image of the expo check (the SOS display is considered an Expo Display; the only difference is the initial grid that displays all the tables). The cells will change color to reflect the table status as guests are seated and orders are processed through the system. The color coding system is based on the following:

Color	Status
Gray	The table is empty.
White, no timer displays	A check has begun for the table, but no active order is in the kitchen.
White, a timer displays	A check has been started and an appetizer (course 1) is on the active order chit that displays in the kitchen.
White,	A check has been started and there is no



An SOS Display. The first cell shows the name of the Revenue Center. If this SOS was programmed to have multiple RVCs display, the next cell (fourth row, third column) would show the name of the second RVC, and all its tables would display after it.

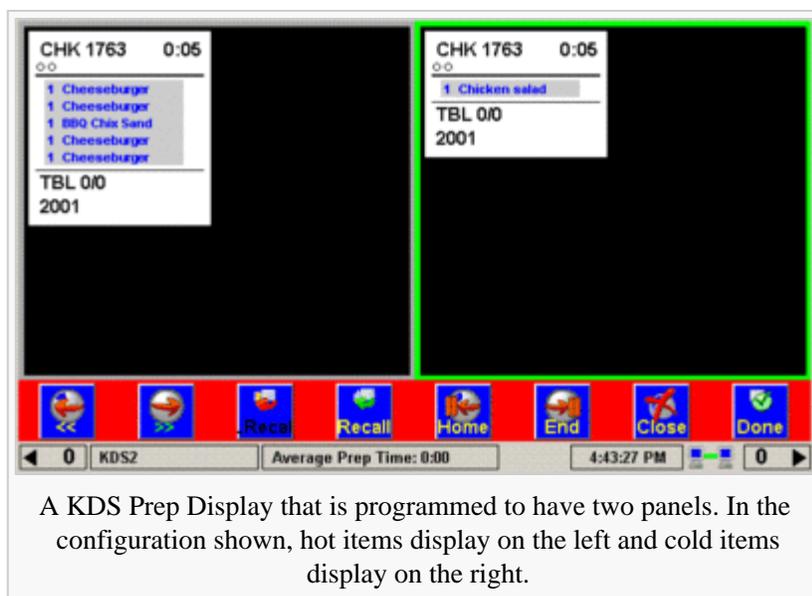
timer displays with box	appetizer (course 1 item) on the active order chit that displays in the kitchen.
Yellow	The check has passed the first pre-defined Time Limit (configured in Order Devices).
Red	The check has passed the second pre-defined Time Limit.
Blue	The entree course (course 2) has been served and the only remaining course is dessert.

Prep Display

A **Prep Display** is the display type used most often. Prep Displays are used to display orders at preparation stations in the kitchen. Typically, a Prep Display will be named based on its function: "Hot Display", "Cold Display", or "Pizza Display". There are very few option bits that are specific to Prep Displays. In general, all Order Device options apply to either Expo or Prep Displays (unless the context sensitive help states otherwise). There is one Order Device option that is specific to Prep Displays:

Print on Prep Done

Enable this option to print a Runner Chit when the order is marked "done" at a Prep Station. Only items from this prep station will print. This option is only intended to be used on a Prep Display and it is only intended to be used in environments where there is no Expo Display.



A KDS Prep Display that is programmed to have two panels. In the configuration shown, hot items display on the left and cold items display on the right.

Expo Display

The physical layout of an **Expo Display** screen can be identical to Prep Display screens, however, an Expo Display contains different functionality because of the task it is designed to perform. An Expo Display is intended to show all orders for the kitchen, allowing the expeditor chef to control the flow of the orders and preparation times. Some specific options are related to this functionality:

Order Device Options

Print on Expo Done

Enable this option to print a Runner Chit when the order is marked "done" at the Expo Station.

Print on All Prep Done

Enable this option to print a Runner Chit when an order is complete at all prep stations and before the order is bumped from the KDS Expo Display. This option should only be used at Expo or SOS KDS stations.

Re-sort when All Prep Done

Enable this option to cause the KDS Expo display to re-sort a chit to the beginning of the list of KDS chits on the Expo Display, when all prep displays for the chit are complete.

KDS Controller Options

Prevent chit bump on Expo display if chit exists on Prep display

Select this option to prevent a chit from being bumped from an Expo display if the chit has not been bumped from one of the Prep displays. If this option is disabled, the system will not prevent a user from bumping a chit from the Expo display.

See also

KDS	KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1
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KDS Programming Scenarios

This article primarily discusses full-service restaurant scenarios. Quick Service Restaurants are more likely to use DOM functionality

This article discusses different methods of programming KDS displays for a revenue center. There may be other **KDS Programming Scenarios** than those listed here; however, this article covers the primary functionality that KDS offers.

Contents

- 1 General Display Scenarios
- 2 Display Scenario: Menu Item Timing
 - 2.1 KDS Controller
 - 2.2 Order Devices
 - 2.3 Menu Items
 - 2.4 Behavior
- 3 Display Scenario: Menu Item Coursing
 - 3.1 KDS Controller
 - 3.2 Menu Items
 - 3.3 Behavior
- 4 Display Scenario: Coursing and Timing
 - 4.1 Behavior
- 5 Runner Chits
- 6 General Options
- 7 See also



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

General Display Scenarios

There are various methods to display chits in a KDS system: Menu Item Timing, Menu Item Coursing, and others. These methods will be discussed on this page.

When KDS displays are being used as printer replacements (not utilizing special KDS features), there is no additional configuration needed. This printer-replacement configuration will not be discussed.

Display Scenario: Menu Item Timing

One feature of the KDS system is that menu items can be timed so that they are ready at the same time. For instance, a

Menu Item	Prep Time

restaurant may know the timing of the three items shown on the right:

Chicken Wings	8 minutes
Mozzarella Sticks	3 minutes
Shrimp Cocktail	2 minutes

Knowing this configuration, it is possible to have the Chicken Wings appear on the Hot Prep Display immediately. The Mozzarella Sticks will display on the Hot Prep Display 5 minutes later, and the Shrimp Cocktail will display 6 minutes later. This way, all items are done at the exact same time (8 minutes).

KDS Controller

These settings will be used for the examples; the colors chosen at a site may vary:

- Status Sent Color: **Gray**
- Status Fired Color: **Cyan**
- Status Bumped Color: **Green**

Order Devices

- For your **Hot Order Device** and **Cold Order Device**, set the following option bit to enabled: **[Single item per sub-order]**. The context sensitive help for this option says: *This option is enabled for KDS Menu Item Prep Timing. When enabled, menu items will print to this KDS Display based on prep time, so that all items are finished at the same time.*
- For your **Expo Order Device**, do not enable the option bit mentioned above.

Menu Items

- Chicken Wings definition: Prep time set for 8 minutes
- Mozzarella Sticks definition: Prep time set for 3 minutes
- Shrimp Cocktail definition: Prep time set for 2 minutes

What are the negative/positive settings? In general, all prep time are positive. Some condiment times might be programmed as negative. For instance, a "NY Strip" item is programmed as 7 minutes. The programmer knows that this is the prep time for a "medium" steak. A "rare" steak may only take 5 minutes — knowing this, the programmer would set "rare" to have a prep time of negative 2 minutes, so that a rare NY Strip's total prep time is 5 minutes.

Behavior

1. An operator orders the Chicken Wings, Shrimp Cocktail and Mozzarella sticks and Service Totals
2. Right away, the order device output is as follows:
 - The "Chicken Wings" item appears on the Hot display immediately. Its background color is **Cyan**.
 - All items appear on the Expo display immediately, on the same hit.
 - The "Chicken Wings" item appears in the **Cyan** color.
 - The "Mozzarella Sticks" and "Shrimp Cocktail" items appears in the **Gray** color.
3. After 5 minutes, the following events take place:
 - The "Mozzarella Sticks" item appears on the Hot display. Its background color is **Cyan**, and it appears on its

- own chit.
 - The "Mozzarella Sticks" item (already being displayed) on the Expo display changes colors; its background color is now **Cyan**.
4. After 6 minutes, the following events take place:
- The "Shrimp Cocktail" item appears on the Cold display. Its background color is **Cyan**, and it appears on its own chit.
 - The "Shrimp Cocktail" item (already being displayed) on the Expo display changes colors; its background color is now **Cyan**.

At any point that the cook at the Hot or Cold display finishes an item, he/she "bumps" it from the display using the KDS Tool Bar or KDS Bump Bar. When this happens, the item that was bumped displays on the KDS Display in **Green** background color. When all items on a single Expo chit are **Green**, the Expo Chef knows that the items on the check are ready to be served to the customer.

Display Scenario: Menu Item Coursing

Another feature of the KDS system is KDS Coursing. This method allows an operator to order items from both the appetizer course and the entree course at the same time, but the Order Devices won't show the items from the entree course until the appetizer course items have been "bumped" from their displays.

Note: While a Revenue Center allows up to 32 courses, KDS only recognizes two courses. Course 1 is treated as an appetizer course, and all other courses are treated as "other courses." Therefore, for KDS purposes, Course 2 behaves the exact same way as Course 3 (etc.).

KDS Controller

To enable Menu Item Coursing, enable the KDS Controller option, [**Display next course only after previous course done**]. The Context Sensitive Help for this option is: *This option is used for systems using KDS Coursing functionality. When this option is enabled, menu items from course 2 will show on KDS Displays only after menu items from course 1 have been bumped.*

Menu Items

Menu Items are assigned courses in the Menu Item Class module. An example configuration is:

1. Create two classes, **Appetizers** and **Entrees**
 - For both classes, enable Option bit #45, [**Use KDS Course Number**].
 - On the "General" tab for the classes, set the "KDS Course" field to the appropriate selection: 1-Appetizers or 2-Entrees. (Course names are assigned in the RVC Descriptors module.)
2. Assign Menu Items appropriately — Shrimp Cocktail (etc.) in the Appetizers class, and Filet Mignon (etc.) in the Entrees class.

Behavior

1. An operator orders Shrimp Cocktail and the Filet Mignon at the same time, and Service Totals.
2. Right away, the order device output is as follows:
 - The Shrimp Cocktail displays on its order devices: Cold Display and Expo Display.
3. After the cook at the Cold Display bumps the item, the following occurs:
 - The Filet Mignon displays on its order devices: Hot Display and Expo Display

Display Scenario: Coursing and Timing

The two scenarios described above, Menu Item Timing and Menu Item Coursing, can also be used in conjunction. The configuration is shown on the right.

Menu Item	Display	Prep Time	Course
Shrimp Cocktail	Cold	2 minutes	Appetizer
Chicken Wings	Hot	8 minutes	Appetizer
Meatloaf Platter	Hot	7 minutes	Entree
Chicken Alfredo	Hot	10 minutes	Entree

Behavior

1. An operator orders all the items listed above in the same service round: Shrimp Cocktail, Chicken Wings, Meatloaf Platter, and Chicken Alfredo
2. Right away, the order device output is as follows:
 - "Chicken Wings" appears on the Hot Display immediately.
 - "Chicken Wings" and "Shrimp Cocktail" items appear on the Expo Display.
 - "Chicken Wings" appear in the **Cyan** color
 - "Shrimp Cocktail" appears in the **Gray** color
3. After 6 minutes, the following events take place:
 - The "Shrimp Cocktail" item appears on the Cold display. Its background color is **Cyan**, and it appears on its own chit.
 - The "Shrimp Cocktail" item (already being displayed) on the Expo display changes colors; its background color is now **Cyan**.
4. **After both the Shrimp Cocktail and Chicken Wings items have been bumped from their respective displays, the next course displays on the KDS**
 - "Chicken Alfredo" appears on the Hot Display immediately.
 - "Chicken Alfredo" and "Meatloaf Platter" items appear on the Expo Display.
 - "Chicken Wings" appear in the **Cyan** color
 - "Meatloaf Platter" appears in the **Gray** color
5. After 3 minutes, the following events take place:
 - The "Meatloaf Platter" item appears on the Hot Display. Its background color is **Cyan**, and it appears on its own chit.
 - The "Meatloaf Platter" item (already being displayed) on the Expo display changes colors; its background color is now **Cyan**.

Runner Chits

A **runner chit** is a piece of paper that prints at a printer, allowing a food runner to know where to take the items (which table) and which items should be presented to which guest (seat number). Three options, all in the Order Device module,

control the behavior of Runner Chits:

Print Runner Chit on expo done

Enable this option to print a Runner Chit when the order is marked "done" at the Expo Station. (This option is only intended to be used at a KDS Display that is an Expo Station.)

- When this is enabled for the Expo Station, the Runner Chit only prints after the chit has been bumped from the Expo Station.

Print Runner Chit on prep done

Enable this option to print a Runner Chit when the order is marked "done" at a Prep Station. Only items from this prep station will print. (This option is only intended to be used on a Prep Display and it is only intended to be used in an environment where there is no Expo Display.)

- Based on the information in the Context Sensitive Help, you can see that this option does not apply in this situation. However, if no expo display existed in this environment, it is easy to see how this option bit behaves.

Print Runner Chit on all prep done

Enable this option to print a Runner Chit when an order is complete at all prep stations and before the order is bumped from the KDS Expo display. This option should only be used at Expo or SOS KDS stations.

- When this is enabled for the Expo Station, the Runner Chit will print once the Chicken Wings and Shrimp Cocktail items have been bumped from their respective displays.

General Options

The options discussed in this section apply, in general, to all types of scenarios.

KDS Controller - Prevent chit bump on Expo display if chit exists on Prep Display

Select this option to prevent a chit from being bumped from an Expo display if the chit has not been bumped from one of the Prep displays. If this option is disabled, the system will not prevent a user from bumping a chit from Expo display.

See also

KDS	KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1
Learning series: KDS	

KDS Tool Bar and Bump Bar Functions

This article lists **KDS Tool Bar and Bump Bar Functions** that may be programmed for KDS Tool Bars and KDS Bump Bars.

Contents

- 1 Functions
- 2 See also



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Functions

Type	Description	Tool Bar Icon
Left	Use this function to scroll left.	
Right	Use this function to scroll right.	
Page Left	Use this function to scroll one page left.	
Page Right	Use this function to scroll one page right.	
Home	Use this function to navigate to the first chit on the display.	
End	Use this function to navigate to the last chit on the display.	
Done	Use this function to mark an order complete and delete it from the screen. If an order is marked done at a Prep Station, only the Prep Station display is affected. If an order is marked done at an Expo Station, it will be removed from all the displays in the kitchen. <i>Note: An order can be marked as done by double-clicking or</i>	

	<i>double-touching on the display.</i>	
Recall Last	Use this function to recall a bumped order to the appropriate display station. If an order is recalled from a Prep Station, only the prep station is affected. If an order is recalled from an Expo Station, it will be recalled to all of the displays that handled the original order. The last 50 orders for each station are available to be recalled; the Recall Last function will open the last order marked "Done".	
Recall	Use this function to recall a bumped order to the appropriate display station. If an order is recalled from a Prep Station, only the prep station is affected. If an order is recalled from an Expo Station, it will be recalled to all of the displays that handled the original order. The last 50 orders for each station are available to be recalled; the Recall function will open a list of every order marked done in the last 15 minutes (up to 50 orders).	
Summary Condensed	Use this function to display a consolidated list of active orders for the display station, without displaying condiments.	
Summary Expanded	Use this function to display a consolidated list of active orders for the display station, including condiment items.	
Cancel	Use this function to cancel the last action.	

See also

KDS	<p>KDS · Dynamic Order Mode · KDS Bump Bar · KDS Chit Layout Style · KDS Controller · KDS Course Override Setup · KDS Display Icons · KDS Display Status · KDS Display Types · KDS Highlight Scheme · KDS Programming Scenarios · KDS Setup for a Symphony Win32 Client · KDS Tool Bar · KDS Tool Bar and Bump Bar Functions · Upgrading a Restaurant Display Controller (RDC) for KDS v2.1</p>
Learning series: KDS	

Key Manager

This article discusses the EMC module. For a technical discussion about the Key Manager security feature, see [Key Manager \(technical\)](#)

Key Manager is an EMC module that allows the database encryption pass phrase and the transmission key to be changed. The database encryption pass phrase is used to encrypt secure data (credit card numbers, etc.) in the database; its value can be defined based on site security needs. The transmission key is the encryption scheme for network traffic; this key is not user-defined.



This article relates to programming of an EMC module.



This article discusses a topic related to security.

Contents

- 1 Encryption Pass Phrase
 - 1.1 Key Status
 - 1.1.1 Encryption Key Status
 - 1.1.2 Key Rotation Status
 - 1.2 Key Rotation
 - 1.2.1 Symphony 1.6 or higher
 - 1.2.2 Warning
 - 1.3 Changing the Pass Phrase
- 2 Transmission Key
- 3 Privileges

Encryption Pass Phrase

Key Status

To access the the '**Key Manager**' utility navigate to the EMC (Enterprise level)-> Tasks-> and click on the 'Key Manager' link. The '**Encryption**

<p>Change Encryption Key</p> <p>Current Pass Phrase <input type="text"/></p> <p>New Pass Phrase <input type="text"/></p> <p>Verify New Pass Phrase <input type="text"/></p> <p style="text-align: right;">Change...</p>	<p>Change Transmission Key</p> <p style="text-align: center;">Change...</p>
<p>Encryption Key Status</p> <p>Encryption Key Status: Encryption key passphrase and database in sync</p> <p>Key Rotation Status: Idle</p> <p style="text-align: center;">Refresh</p>	
<p>Help</p>	

EMC's Key Manager module.

Key Status' group box displays the current status of the 'Encryption Key' and of the 'Key Rotation':

Encryption Key Status

- Encryption key pass phrase and database in sync - This message displays when the system is functioning normally.
- Warning: Encryption key pass phrase and database not in sync! - This message displays when the system detects that the transaction database and key database are out of sync. One possible cause is that someone restored an old transaction database that is not in sync with key database. When this happens system will generally experience problems with encryption-related transactions, such as credit card authorizations.
- Status cannot be determined - This message displays when either database (transaction database or key database) is not accessible, thus EMC can not read data successfully from both databases to determine the sync status.

Key Rotation Status

- Idle - There is no key rotation being performed.
- In progress... - The key is currently in the process of being rotated
- Status cannot be determined - This message displays when EMC fails to read the rotation status out of transaction database.

Key Rotation

Simphony 1.6 or higher

With the release of Simphony v1.6 or later, including Simphony v2.x, a new Key Rotation scheme will be in use. The SDATA1 and SDATA2 databases will no longer be used. The keys and passphrase will now be stored in MCRSCACHE. During an upgrade to Simphony v1.6 or later, the Key Manager tool will be automatically run.

It will perform the following operations:

- Create the new key DB schema (in MCRSCACHE).
- Extract the encryption keys and passphrase from SDATAs (if they were formerly in use).

Warning



Warning: *Prior* to performing an **upgrade** from an earlier application version (e.g., from Simphony v1.5 to Simphony v1.6) *or* running the **Key Manager Tool**, it is ***strongly*** recommended that:

- All existing Credit Card records have been batched and settled.
- The existing database has been backed up.
- It is also recommended that all open checks be closed before performing the upgrade.

Changing the Pass Phrase

To change the pass phrase, the user (or users) must know the current pass phrase. When a Symphony system is initially installed, its default pass phrase *must be changed*. The default pass phrase is `DEFSIMP1.0`.

There are some important considerations when changing the pass phrase:

- The pass phrase must be 1 to 24 characters long.
- The pass phrase and confirm pass phrase must match
- The database must be accessible
- IIS and the Symphony EGateway Service must be running.
- The process of key rotation runs in the background so that it does not require the system to be down during the key rotation process.



Note: If the pass phrase is lost, the encrypted data in the database is unrecoverable. *There are no back doors.* Contact your MICROS Account Manager in the event of such an occurrence.

Transmission Key

A transmission key is used for encryption of traffic between a workstation and the data center. When the transmission key is rotated, the data center generates a new key; when a client communicates with the data center, it is given a new key for all subsequent communications to be encrypted.

Privileges

Users may access the Key Manager module only when associated with an Enterprise Role with the [**Key Manager**] action enabled. Typically, this module is restricted to administrator-type employees only — generally, only two or three employees in the entire Enterprise may access this module.

Languages

Contents

- 1 Employee Privileges
- 2 EMC Configuration
 - 2.1 Translation Tool
 - 2.1.1 Text File Type
 - 2.1.1.1 Import
 - 2.1.1.2 Export
 - 2.2 Filter Options and Search
 - 2.3 Copying Text Elements
 - 2.3.1 Copy All Translations
 - 2.3.2 Copy Selected Translations
- 3 See also

	This article belongs to the MICROS Important concepts category.
	This article relates to programming of an EMC module.
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses general MICROS knowledge and/or terminology .

Employee Privileges

Employee Role privileges control who can open and modify the text files. A privileged user is able to translate the EMC prompts and context sensitive help into the language that is understood by the end user (cashier) who is signed to the workstation.

1. Navigate to *EMC*-> <Enterprise>-> *Configuration tab*-> *Roles*-> *Actions tab*.
2. In the Text Translations section, check the desired privileges:
 - **EMC Text Translations** – When checked, users can translate the EMCText file.
 - **Workstation Text Translations** – When checked, users can translate client workstation-related text files (such as OPSText).

EMC Configuration

Translation Tool

The Translation tool translates the user interface into the local language and maintains all possible translation files in EMC. In Ops, you can translate, manage, and maintain the Symphony Ops user interface messages for client workstations. The Translation tool also upgrades older versions of translation files into newer versions.

	The Translation tool was introduced in Symphony 2.7 GR.
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The Translation tool translates any language that is defined within the system. Core translation files are managed by the Symphony R&D team and should not be translated. The Symphony installation application updates existing translations and creates any new language files automatically.

Navigate to *EMC*-> <*Enterprise*>-> *Setup tab*-> *Languages*-> ***Translation tab***.

Text File Type

Translation files are from either a previously installed version of Symphony or a newer Symphony version. This functionality allows you to create a translation file using a previous version of Symphony and import it into a system that is running a newer version of Symphony.

Select the type of file you wish to view, edit, import, or export. The following XML text files are available:

- EMC Text
- OPS Text
- POS Core Text
- MICROS Payment Cash
- MICROS Payment Credit/Debit
- MICROS Payment Demo Credit/Debit
- Custom

Import

1. Select **Import from a File** to import a translated XML file into the selected language in Symphony.
2. In the Open dialog, browse to the directory and open the desired language text file. The language label in the file name may not match the names of the languages in the destination system, so you can either select one of the existing languages or create your own. For example, the import file was created on a system whose base language is English and the exported translation file created from that system is for German. The person using that file is importing the translations into a system with a base language of German (or Deutsch as the Germans spell it). The label in the imported file will not match the label in the destination system, but the translations will be correct.
3. A Translation pop-up requests confirmation of the languages. Click **Yes** to proceed with the import. The selected XML file is imported into the Text Elements grid section of the Translation tab.

If the imported file is incomplete – it does not contain a translation for every possible field that could be translated – the Translation tool updates the fields that are defined in the file and leaves the rest untranslated.

The imported file contains a Symphony version field so that when the information is loaded into the destination system, if the field's base (default) language changed, you may need to update the translated text that was brought into the system. For example, a translation was imported from a v2.3 system into a v2.7 system. The default translation was updated in v2.5. After the import is complete, you can tell that the default language information changed and the translation should be reviewed.

Export

1. Select **Export to a File** to save the XML text file so it can be imported into another system.

2. In the Export To dialog, browse to the desired local directory and save the language text file. The default file name appends the language to the end. For example, if the language is French, the exported default file name is OPSText_French.

Filter Options and Search

1. Use the following filters to limit the information shown in the Text Elements window.
 - **No Translations:** shows original text without translation
 - **Changed in Current Version:** shows text that was modified in the current version of Symphony
 - **New in Current Version:** shows text that was introduced in the current version of Symphony

If you check more than one filter option, the search results must meet multiple conditions. For example, **No Translations** and **New in Current Version** show records that are not translated AND were added in the current version of Symphony.

2. Search translations using the field name, text or help, along with the **Exact** or **Contains** options.
3. Click **Apply Filter** to use the selected settings or click **Clear Filter** to remove them

Copying Text Elements

Copy All Translations

This feature allows you to copy all translations made under the selected language.

1. Click **Copy All Translations**. A pop-up appears to select the language the translations should be copied from.
2. Select a language and click **OK**. All translations are copied over from the selected language.

Copy Selected Translations

This feature allows you to copy some of the translations made under the selected language.

1. Select the desired record(s) in the Text Elements section.
2. Click **Copy Selected Translations**. A pop-up appears to select the language the translations should be copied from.
3. Select a language and click **OK**. Translations for the selected record(s) are copied over from the selected language.

See also

Printing Right To Left Reading Languages

Logo Printing in Symphony 2.x

With the release of Symphony v2.7 GR, you can now print the logo of your enterprise, property, or revenue center on guest checks and customer receipts.

Contents

- 1 Supported Images
- 2 Supported Printer Matrix
 - 2.1 Uploading the logo to Symphony
 - 2.2 Assigning the logo to Guest Checks/Customer Receipts of the Enterprise, Property or a Revenue Center
 - 2.3 Configuring the printers to print the logo
 - 2.4 Setting up the IDN/Serial Printer
 - 2.4.1 IDN
 - 2.4.2 Serial
- 3 Troubleshooting
- 4 See Also



This feature or functionality was introduced in Symphony 2.7.



This article discusses functionality that relates to **Symphony v2.x**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Supported Images

Symphony only supports monochrome bitmap image files. Use Microsoft Paint to convert an image to a monochrome bitmap. Adhere to the following rules for governing the size of your logo:

- The image area must not exceed 98,304 pixels
- The image width must not exceed 512 pixels
- The image height must not exceed 384 pixels
- The bitmap file must not exceed 8 kilobytes in size

Keep in mind that a logo that is 512 x 384 pixels would exceed 98,304 pixels.

Supported Printer Matrix

The following table lists the supported printers, required printer firmware, and supported workstation platforms.

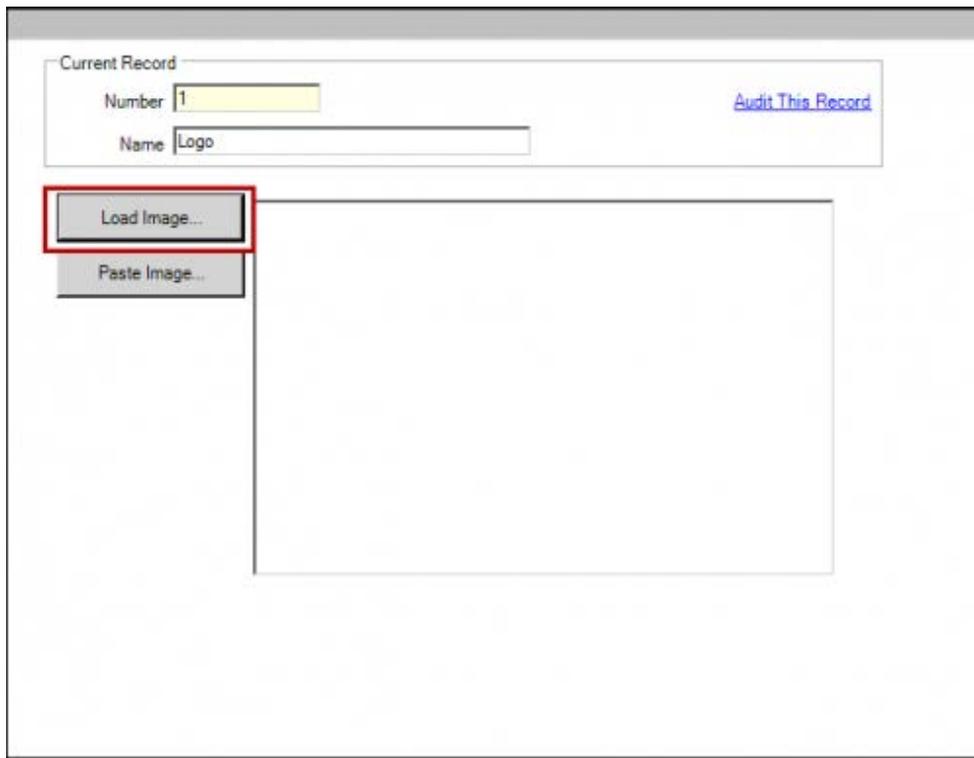
Printer Models / Printer Firmware	Module Firmware	Windows 32	Windows CE	iOS	Android	Comments
Epson TM-T88 II, III, IV and V IDN / ESC/POS II 3.14+, III	v1.15 and higher	Yes	Yes	iOS iPad workstations cannot be	Android tablet workstations	-

7.00+, IV 10.04+, V 30.12+				configured as print controllers for IDN printers. In order to print, you need to point to another workstation that serves as a print controller.	cannot be configured as print controllers for IDN printers. In order to print, you need to point to another workstation that serves as a print controller.	
Epson TM-T88 II, III, IV and V Serial / ESC/POS II 3.14+, III 7.00+, IV 10.02+, V 30.12+	Not applicable for Serial Module	Yes	Yes	iOS workstations cannot be configured as print controllers for serial printers. In order to print, you need to point to another workstation that serves as a print controller.	Android workstations cannot be configured as print controllers for serial printers. In order to print, you need to point to another workstation that serves as a print controller.	-
Epson TM-T88 II , III, IV and V IP E4 / ESC/POS II 3.14+, III 7.00+ & III ML IP 7.03+, IV 10.04+, V 30.12+ & V ML IP EML01+	v1.01 and higher	Yes	Yes	iOS workstations cannot be configured as print controllers for IP printers. In order to print, you need to point to another workstation that serves as a print controller.	Yes	-
Epson Mobilink TM-P60 Thermal Bluetooth Printer / ESC/POS 2.02+		Yes	Yes	iOS workstations cannot be configured	Yes	The newest TM-P60 iOS

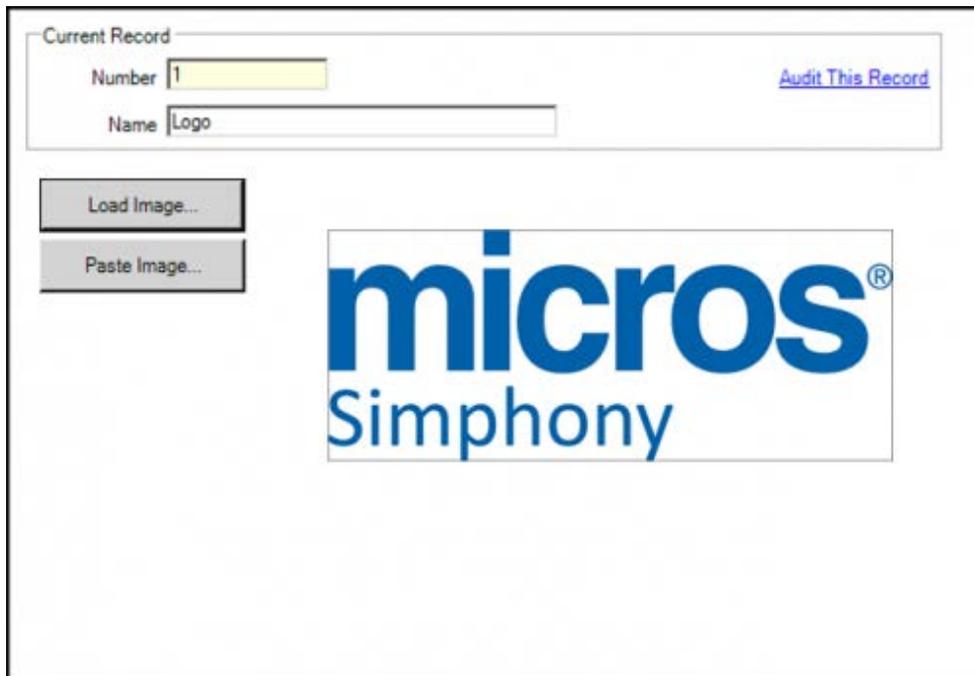
				as print controllers for TM-P60 printers. In order to print, you need to point to another workstation that serves as a print controller.		compatible (serial S) printer model is not supported. Bluetooth printers print text with a 32 column width.
Epson Mobilink TM-P60 Thermal Wireless Printer / ESC/POS 2.02+		Yes	Yes	iOS workstations cannot be configured as print controllers for TM-P60 printers. In order to print, you need to point to another workstation that serves as a print controller.	Yes	Bluetooth printers print text with a 32 column width.

Uploading the logo to Symphony

1. Navigate to the *EMC-> Enterprise level-> Configuration tab-> Enterprise Information-> **Print Logos*** module.
2. Click **Insert** on the toolbar and add a new record.
3. Navigate to Form View.
4. Click **Load Image**.



5. Select the logo and click **Open** to upload it to Symphony. Once uploaded, a preview of the image appears on the preview window.



You can also copy an image to your clipboard and click **Paste Image** to upload it to Symphony.

6. Click **Save**.

Assigning the logo to Guest Checks/Customer Receipts of the Enterprise, Property or a Revenue Center

1. Navigate to the EMC-> <Enterprise / Property / Revenue Center> -> Headers/Trailers -> **Guest Check Headers** module.
2. Select a check box under the **Use Logo** column. This enables the Logo column. If you enable **Use Logo** for an existing record that has content within the Text column, that text no longer appears on printed guest checks and customer receipts.



Line #	Text	Use Logo	Logo	Zone/Location	Inheritance Type
1		<input checked="" type="checkbox"/>	0 - None	RVC: 1 - Coffee Shop	Defined Here, Overriding
2	Coffee Shop	<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
3		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
4		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
5		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
6		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding

3. Click the  button in the **Logo** column and select the previously uploaded logo from the Select Logo dialog.



4. Click **Save**.

Line #	Text	Use Logo	Logo	Zone/Location	Inheritance Type
1		<input checked="" type="checkbox"/>	1 - Logo	RVC: 1 - Coffee Shop	Defined Here, Overriding
2	Coffee Shop	<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
3		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
4		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
5		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding
6		<input type="checkbox"/>		RVC: 1 - Coffee Shop	Defined Here, Overriding

You can configure the **HeadersCustomer Receipt** module and **Guest Check Trailers** module in a similar manner. Additionally, there is an option named **[28 – Print Guest Check Trailer on Fast Transaction Customer Receipt]** located in the *EMC - > <Enterprise/ Property> -> Configuration tab -> Sales -> Tender/Media -> Options* tab that must be enabled on specific Tender/Media records in order for trailers to print on customer receipts when that tender is utilized.

#	Name
1	Cash
2	VISA
3	Mastercard
4	AMEX
5	Diners Club
6	Discover
7	JCB
8	Stored Value
9	SVC Cash Back
10	Cash Back
11	Check
12	GMS
25	Service Total
110	iCare SVC

Home Page **Tender/Media Enterprise**

General **Options** Menu Levels Output Effectivity Groups

Current Record
 Number [Audit This Record](#)
 Name

Search **Printing Options** Interface Options Credit Card Options Taxing Options

Payment Printing Options

- 6 - Validation Required
- 8 - Print Customer Receipt
- 13 - Print Memo Checks
- 15 - Increment Active Seat # Alter Memo or Seat Check Print
- 20 - Print Sales Itemizers
- 21 - Print Summary Totals
- 22 - Print Check Trailer
- 23 - Print Check on Demand
- 24 - Print Inclusive Tax or VAT Lines on Check or Receipt
- 25 - Endorsement Required
- 28 - Print Guest Check Trailer on Fast Transaction Customer Receipt
- 46 - Send PRINT CHECK Message to TMS on Final Tender Only
- 47 - Prompt Operator To Send PRINT CHECK Message to TMS
- 54 - Print 2 Guest Checks/Receipts
- 55 - Prompt for 2 Guest Check or Receipts
- 67 - Print Stored Value accounts balance on chit
- 73 - Reprint Orders

Configuring the printers to print the logo

There is no global method to enable logo printing for all printers in a property/revenue center— you need to individually configure each printer.

1. Navigate to the *EMC-> Property level-> Setup -> Hardware/Interfaces-> Clients and Printing-> Printers* module.
2. Navigate to the Form View of the desired printer.
3. Under the Printer Configurations header, enable the **Enable Logo Printing** option.

When configuring Epson TM-P60 and TM-T88 Ethernet Thermal printers, you must also configure the logo to print in the center of the guest check/customer receipt by selecting the paper size of the printer from the **Center Logo Using** drop-down menu.

For Epson TM-P60 Ethernet Thermal printers, set the paper size to 2 1/4" (58mm), and for Epson TM-T88 Ethernet Thermal printers set the paper size to 3 1/8" (80mm).

The screenshot shows a configuration window with three sections:

- Print Controller and Printer Type:** Workstation is set to "2 - WS4LX" and Printer Type is set to "Epson Bluetooth Printer".
- Printer Options:** Includes checkboxes for "Multi-lingual-card is installed", "Thermal printer" (checked), "Quebec SRM Device", and "Print in Low Resolution".
- Printer Configuration:** Includes fields for "PIN" and "ID", and a checked checkbox for "Enable Logo Printing".

The screenshot shows a configuration window with three sections:

- Print Controller and Printer Type:** Workstation is set to "2 - WS4LX" and Printer Type is set to "Ethernet Roll Printer".
- Printer Options:** Includes checkboxes for "Multi-lingual-card is installed", "Thermal printer" (checked), "Quebec SRM Device", and "Print in Low Resolution".
- Printer Configuration:** Includes fields for "Address" (127.0.0.1) and "Port" (9100), a "Default" button, a checked checkbox for "Enable Logo Printing", and a dropdown menu for "Center Logo Using" with options: "3 1/8\" (80 mm) Paper", "3 1/8\" (80 mm) Paper", and "2 1/4\" (58 mm) Paper".

4. Click **Save**.

5. Reload the workstation to apply the changes.

Setting up the IDN/Serial Printer

The following steps are specifically for IDN and serial printers.

IDN

1. Navigate to the *EMC-> Property level-> Setup -> Hardware/Interfaces-> Clients and Printing-> Printers* module.
2. Insert a printer.
3. Enter information in the following fields:
 - **Workstation** - Select a workstation that will serve as the print controller for the printer
 - **Printer Type** - IDN Roll Printer
 - **Thermal printer** - Select this box
 - **COM Port** - COM4
 - **Baud Rate** - 9600 (default)
 - **Parity** - None
 - **Data Bits** - 8
 - **Stop Bits** - 2
 - **IDN ID** - 1
 - **Enable Logo Printing** - Select this box
4. Click **Save**.

Serial

1. Navigate to the *EMC-> Property level-> Setup -> Hardware/Interfaces-> Clients and Printing-> Printers* module.
2. Insert a printer.
3. Enter information in the following fields:
 - **Workstation** - Select a workstation that will serve as the print controller for the printer
 - **Printer Type** - Epson RS232 Roll Printer
 - **Thermal printer** - Select this box
 - **COM Port** - COM1
 - **Baud Rate** - 9600 (default)
 - **Parity** - None
 - **Data Bits** - 8
 - **Stop Bits** - 2
 - **IDN ID** - 1
 - **Enable Logo Printing** - Select this box
4. Click **Save**.

Troubleshooting

Guest Checks with logos print slowly

It takes about five seconds for the logo to transfer from the client to the printer's buffer which makes it appear that the printer hangs before printing the guest check/customer receipt. Once the logo is in the buffer, all subsequent print jobs print at normal speed. Each time the user uploads a new logo or if the printer restarts, Epson IDN and IP Ethernet printers consider this a new request for the logo from the client. As long as there is enough buffer space, Epson Bluetooth printers do not delete the old logo. Symphony-supported Bluetooth printers support a 384 KB buffer. Therefore, Bluetooth printers do not send another request for the logo if the logo is still in the buffer.

Logo does not print on subsequent print jobs

Power off the printer for 10 seconds and power it back on to clear the printer's image buffer. The printer then requests the logo from the client.

The logo is STILL not printing!

If the logo still does not print after deleting it from the client and power cycling the printer, the bitmap could be invalid. Check to ensure you have complied with the rules governing the size of the logo as listed in Supported Images. EMC does not accept the import of images that do not meet the logo requirements.

Bluetooth auto-pairing takes several minutes before successfully printing guest checks with logos on Windows devices

It takes about four minutes (Windows start, Bluetooth pairing, Ops loading) before an mTablet E and DT365 can successfully print an Epson TM-P60 Bluetooth check with a logo. A check rung before that may not print successfully. It may fail completely or print only the characters for the header – it stops printing when it gets to the logo configured for the header.

Restarting the tablets after pairing allows you to start printing checks after four minutes. A check rung before four minutes could fail. Restarting the Service Host after pairing allows you to start printing checks after two minutes. A check rung before two minutes could fail. If there is no logo configured, then a check can be printed after two minutes.

Manual Bluetooth pairing takes 1-2 minutes before successfully printing guest checks with logos on Android devices

Restarting the MC40 Mobile MICROS handheld device after pairing allows you to start printing checks after two minutes.

Restarting the Service Host after pairing allows you to start printing checks after one minute.

See Also

- Logo Printing
 - Symphony 2.7
-

Loyalty Module and Driver Configuration Guide

Symphony 2.x

General Information

About This Document

This document provides the steps necessary to implement the iCare driver in MICROS Symphony v2.5 MR1 and greater. The Symphony iCare configuration settings are dependent on the type of Loyalty module used. All aspects of the Loyalty configuration are maintained in the Enterprise Management Console (EMC) module within Symphony.



Note: The XProcessor Extension Application is still available for use with the Symphony iCare interface. If the site wishes to continue using XProcessor, the instructions in this document do not need to be completed.

Declarations

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
Rev A	November	2012	2.5 MR1	Configuration introduced with Symphony v2.5 MR1.
Rev B	January	2013	2.5 MR1	Added XProcessor Extension Application migration procedures (Appendix A) updated 'About This Document' and 'Before You Begin' sections. Added Professional Services Procedures for Distributing Third Party Driver Package (Appendix B).
Rev C	January	2014	2.6	Updated document for v2.6. The section 'Professional Services Procedures for Distributing Third Party Driver Package' (Appendix B) was removed.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

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Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Personnel
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Personnel
- ◆ MIS or IT Personnel

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Simphony Setup Procedures

Before You Begin

Before configuring the iCare driver, the following should be noted:

- ◆ Simphony v2.5 MR1 or greater must be installed at the Property.
- ◆ You must have access to the EMC module within Simphony.

XProcessor Extension Application

- ◆ If the site is using the XProcessor Extension Application for iCare, leave the XProcessor installed at the Enterprise level until all clients are upgraded to Simphony v2.5 MR1 or greater and using the new iCare interface.

Both the iCare Loyalty/SVC interface and XProcessor Extension Application can be configured at the Enterprise level; however, each interface needs to be deployed only to the correct locations/clients. AFTER the appropriate clients have all been upgraded to Simphony v2.5 MR1 or greater, then complete the steps in Appendix A: XProcessor Extension Application Removal Procedures (at the back of this document).

- ◆ You will need to retrieve the data extension overrides for each property (i.e., URL, userid, user_password, timeout_seconds). Write down these settings as you will need this information to create the new integrated iCare interface.
- ◆ Write down the current functions that the site was using through XProcessor. You will need this information to create the buttons for the new iCare interface.

Third Party Driver Package Distribution

If a third party has developed a driver, use the driver configuration settings provided by the third party. Third party drivers may have unique fields.

EMC Configuration Overview

This section provides instructions to configure the Loyalty module and Loyalty driver for use with Simphony v2.5 MR1 or higher:

All aspects of the Loyalty driver configuration are maintained in the EMC module within Simphony. You will need to set up Loyalty option bits, configure the Loyalty module, then the Loyalty driver, and lastly the screen/button designs for Front of House (FOH) usage.



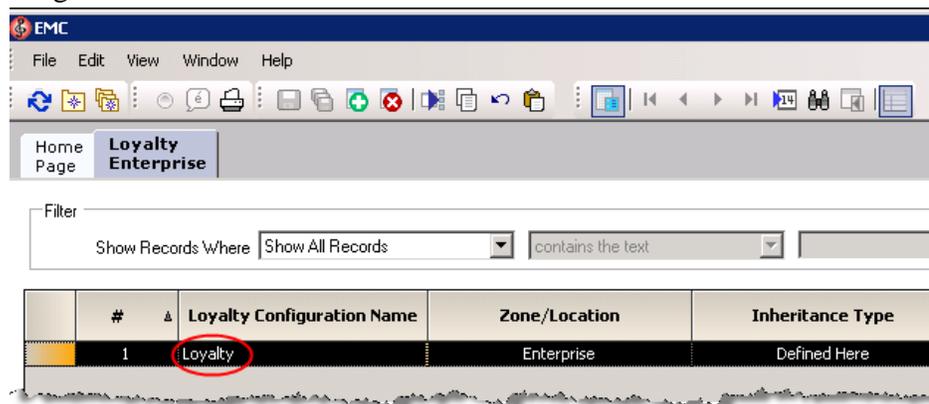
Note: The iCare driver is supported only on the Windows CE and Win32 operating systems.

Loyalty Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | Sales heading | Loyalty**.
3. If **Loyalty** already exists in the list of records, double-click its row to open. If Loyalty does not appear in the records list, add it using the green Insert Record button.



4. In the Loyalty Configuration area, enable (check) the desired Loyalty Option Bits. A description of each option bit is listed below:

The screenshot shows a software interface for configuring loyalty options. It is divided into two main sections: 'Current Record' and 'Loyalty Configuration'.
In the 'Current Record' section, there is a 'Number' field containing the value '1' and a 'Name' field containing the value 'Loyalty'.
In the 'Loyalty Configuration' section, there is a list titled 'Loyalty Options Bits'. The list contains seven items, each with a checkbox and a description:
- 1 - Support Offline Transactions
- 2 - Always Print Loyalty Results
- 3 - Never Display Loyalty Results
- 5 - Remove Loyalty Results Print Button
- 6 - Remove Guest Name Lookup Button
- 7 - Remove Phone Number Lookup Button

- ◆ **Support Offline Transactions** - If enabled, offline transactions will be supported for Loyalty.
- ◆ **Always Print Loyalty Results** - If enabled, a chit will print automatically after each successful Loyalty operation.
- ◆ **Never Display Loyalty Results** - If enabled, Loyalty operations will not display the results (requires a touch to continue) before returning.
- ◆ **Remove Loyalty Results Print Button** - If enabled, the Loyalty results display will not show a Print button. (Use if the 'Always Print Loyalty Results' option above is enabled.)
- ◆ **Remove Guest Name Lookup Button** - If enabled, the Guest Name Lookup button will not display on the account number entry screen. (Disables Guest Name Lookup feature.)

- ◆ **Remove Phone Number Lookup Button** - If enabled, the Phone Number Lookup button will not display on the account number entry screen. (Disables Phone Number Lookup feature.)



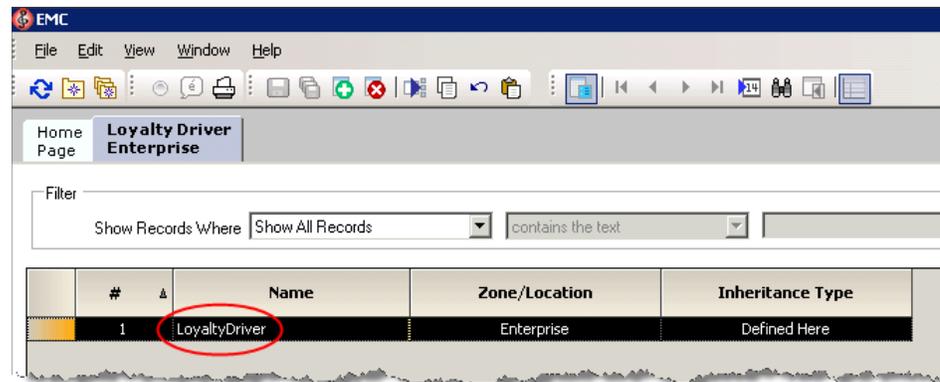
Note: The Guest Name and Phone Number Lookup buttons are only available with certain operations.

-
5. Save and close the Loyalty Enterprise tab.

Loyalty Driver Setup

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Loyalty Driver**.
3. If **LoyaltyDriver** already exists in the list of records, double-click its row to open. If LoyaltyDriver does not appear in the records list, add it using the green Insert Record button.



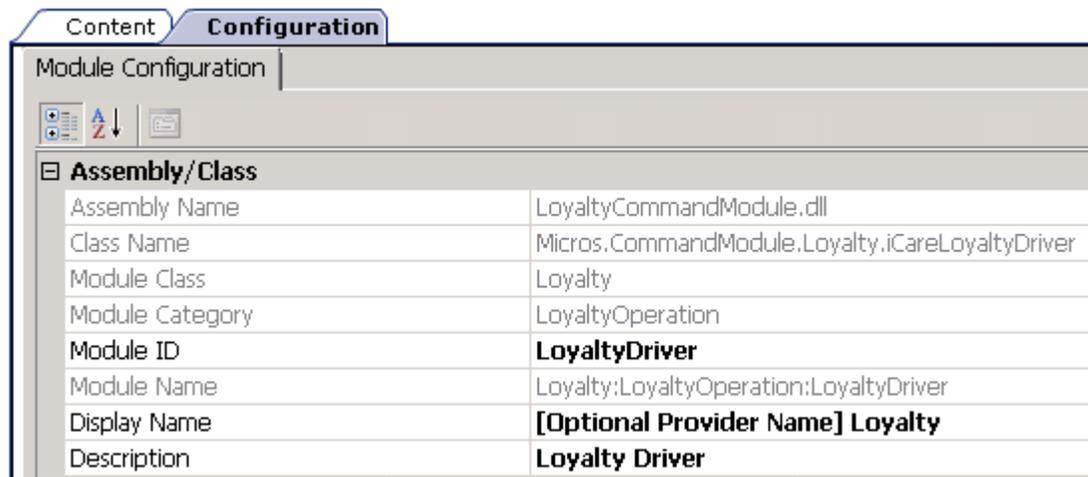
4. On the General tab, click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**LoyaltyCommandModule.dll**'.
6. Click the '**Open**' button.

7. Click the 'Configuration' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

- ◆ **Module ID** - This value is used to identify the module.
- ◆ **Display Name** - This value will be used to display the module name in Simphony FOH windows and dialogs.
- ◆ **Description** - This value cannot be empty.



Loyalty Driver Properties

The Loyalty Driver Properties are specific to the driver being used. The screen shown on this page depicts the iCare Driver Properties.

9. In the LoyaltyDriver Properties section, enter information in the following fields:

- ◆ **Communications Offline Retry Count** - The number of transactions that will be completed offline before attempting an online transaction. The default value is '5'.
- ◆ **Communications Timeout Seconds** - The default value is '60'. Setting this value to '0' (zero) will equal no timeout.

- ◆ **Log iCare Client Debug Data** - If the client is using iCare, specify whether the system will include debug information in the log. The default value is '**False**' (disabled).
- ◆ **Log iCare Client Message Data** - If the client is using iCare, specify whether the system will include client messages. The default value is '**False**' (disabled).
- ◆ **Login** - Leave this blank at the Enterprise level as it will be set at the Property level.
- ◆ **Password** - Leave this blank at the Enterprise level as it will be set at the Property level.
- ◆ **Web Address** - The path to iCare, including location, port number and service path. Use the following format: `https://[iCareLocation]:[iCarePortNumber]/ws/services/StoredValueService`.



Note: If using a third party payment provider application (rather than iCare), enter the path to the third party payment provider application. This may be a Web address or local path.

iCare Driver Properties	
Communications Offline Retry Count	5
Communications Timeout Seconds	60
Log iCare Client Debug Data	False
Log iCare Client Message Data	False
Login	
Password	
Web Address	<code>https://[iCarelocation]:[iCareportnumber]/ws/services/StoredValueService</code>



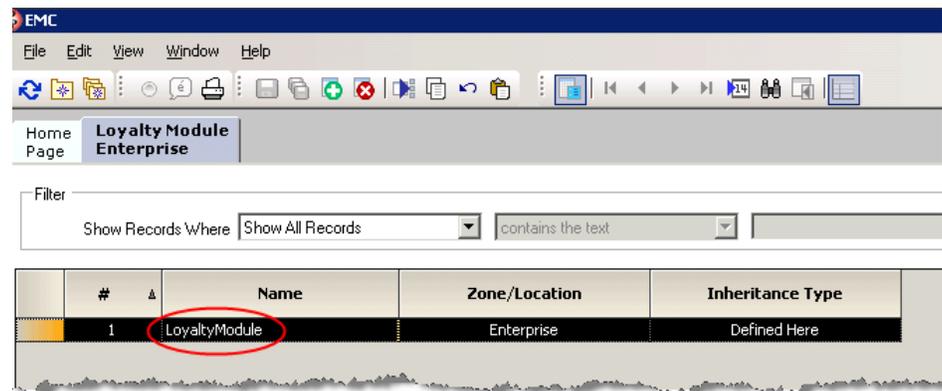
Note: The Offline Properties section cannot be edited. The values shown in this section are populated from iCare.

10. Save your changes and close the Loyalty Driver Enterprise tab.

Loyalty Module Setup

Enterprise Level Configuration

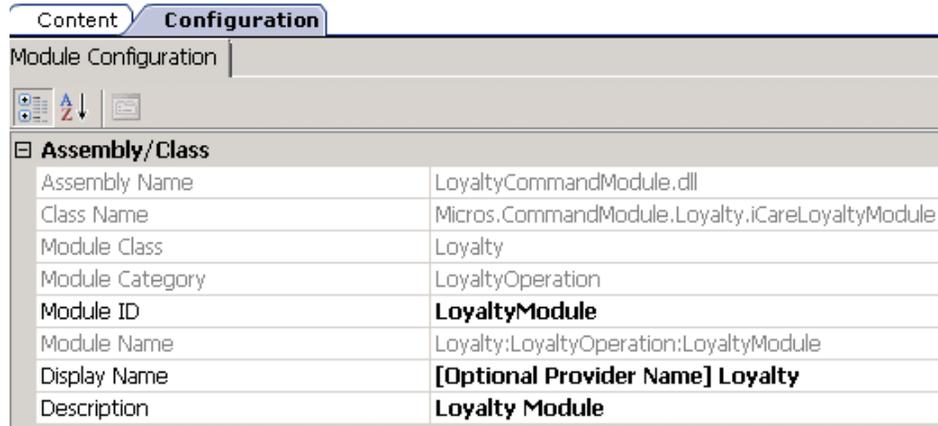
1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Loyalty Module**.
3. If **LoyaltyModule** already exists in the list of records, double-click its row to open. If LoyaltyModule does not appear in the records list, add it using the green Insert Record button.



4. On the General tab, click the link called **'Import from a file'**.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select **'LoyaltyCommandModule.dll'**.
6. Click the **'Open'** button.
7. Click the **'Configuration'** tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

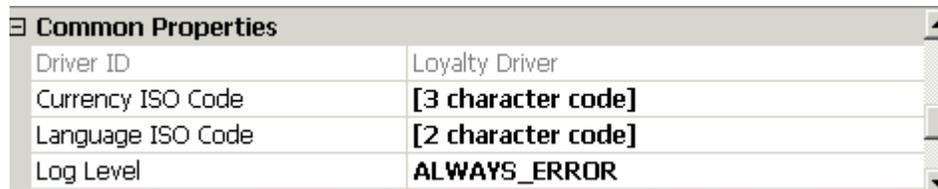


Module Configuration	
Content Configuration	
Module Configuration	
Assembly/Class	
Assembly Name	LoyaltyCommandModule.dll
Class Name	Micros.CommandModule.Loyalty.iCareLoyaltyModule
Module Class	Loyalty
Module Category	LoyaltyOperation
Module ID	LoyaltyModule
Module Name	Loyalty:LoyaltyOperation:LoyaltyModule
Display Name	[Optional Provider Name] Loyalty
Description	Loyalty Module

- ◆ **Module ID** - This value is used to identify the module.
- ◆ **Display Name** - This value will be used to display the module name in Simphony FOH windows and dialogs.
- ◆ **Description** - This value cannot be empty.

Common Properties

9. In the Common Properties section, enter information in the following fields:



Common Properties	
Driver ID	Loyalty Driver
Currency ISO Code	[3 character code]
Language ISO Code	[2 character code]
Log Level	ALWAYS_ERROR

- ◆ **Currency ISO Code** - The code which represents the currency used (3 alpha characters). Please refer to http://www.currency-iso.org/dl_iso_table_a1.xls for a list of current Currency ISO 4217 codes (e.g., EUR= Euro, USD=US Dollar).

- ◆ **Language ISO Code** - The code which represents the language used (2 alpha characters). Please refer to http://www.loc.gov/standards/iso639-2/php/code_list.php for a list of current Language ISO 639-1 codes (e.g., EN=English, ES=Spanish).



Note: If the currency or language is different at the property, these values will need to be overridden at the Property level.

Loyalty Module Properties

10. In the Loyalty Module Properties section, enter information in the following fields:

Loyalty Module Properties	
Account Number Maximum Length	24
Account Number Minimum Length	16
Cash Module Name	Cash:Cash

- ◆ **Account Number Maximum Length** - The maximum length of a Loyalty account number (up to 24 digits).
 - ◆ **Account Number Minimum Length** - The minimum length of a Loyalty account number (down to 7 digits).
 - ◆ **Cash Module Name** - The name of the cash module to use for redemptions. (The recommended value and MICROS default is Cash:Cash.)
11. Save your changes and close the Loyalty Module Enterprise tab.

Property Level Configuration

Driver Only Override

1. In the Locations hierarchy, highlight the Property module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Loyalty Driver**.
3. Double-click the **LoyaltyDriver** record to open it.
4. Click the **'Override This Record'** link.
5. Click the **'Yes'** button.
6. Click the **'Configuration'** tab.
7. In the LoyaltyDriver Properties section, enter information in the following fields:
 - ◆ **Login** - Login for the property ID, OR the login for the provider.
 - ◆ **Password** - Password for the property OR the provider.

iCare Driver Properties	
Communications Offline Retry Count	5
Communications Timeout Seconds	60
Log iCare Client Debug Data	False
Log iCare Client Message Data	False
Login	[Login credentials]
Password	[Password]
Web Address	[https://[iCarelocation]:[iCareportnumber]/ws/services/StoredValueService]



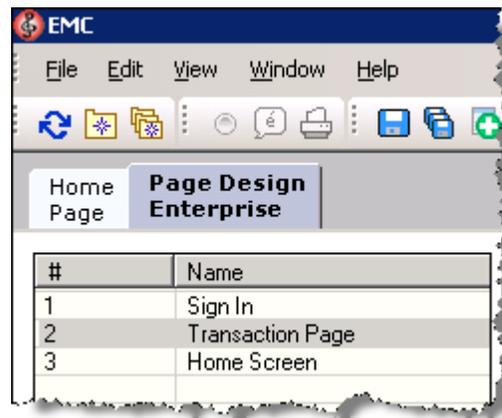
Note: The Offline Properties section cannot be edited. The values shown in this section are populated from iCare.

-
8. Save your changes and close the Loyalty Driver Property tab.
-

Screen Design Configuration

The instructions below explain how to set up the FOH screen and buttons for use with the Loyalty functions.

1. Open the EMC application in Simphony and log in.
2. Highlight the Enterprise module.
3. Navigate to **Configuration tab | User Interface heading | Page Design**.
4. Double-click the row of the desired page/screen to open it.



Note: The screenshots shown depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.

5. On the Edit tab, navigate to where the Loyalty functions are to be defined. This is typically either the Payment or Function area.
6. Click the Insert (+) button.

7. In the General tab select '**Loyalty Function**' from the Type drop-down.

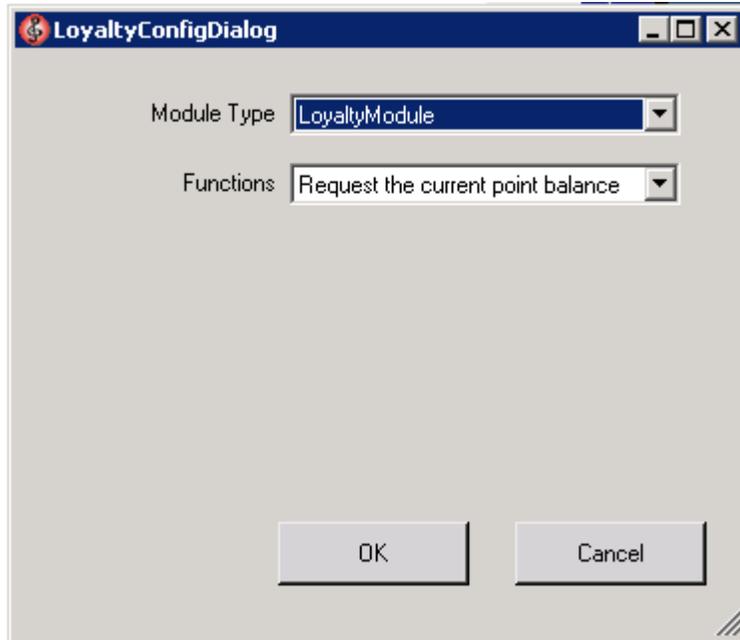
The image shows a configuration window for a button. At the top, a dropdown menu shows 'Button : Balance Inquiry'. Below this is a header 'BUTTON' with two tabs: 'General' and 'Advanced'. The 'General' tab is active. The 'Style' is set to 'Micros Blue' with a blue button icon. The 'Legend' is 'Balance Inquiry' with a 'Generate Legend' link. The 'Type' is 'Loyalty Function'. Below the type dropdown, there is a text field containing '1 - Loyalty' and a black arrow button to its right. The 'Index' is '0'. The 'Text' field is empty. The 'Arguments' field contains 'LoyaltyModule:RequestAva'. The 'Auto Active' checkbox is unchecked. The 'IMAGE' section includes 'Source' (Content), 'Name' (empty), 'Placement' (No Image), 'Text Alignment' (Center), and 'Text V Alignment' (Center). The 'Next Page/Panel' section has 'Page' (0 - None) and 'Panel' (empty) with a black arrow button to its right.

8. Directly under the Loyalty Function drop-down, click the black arrow.

9. On the *Select LookupNames.LoyaltyConfigurations* window, select **'Loyalty'**, and then click the **'OK'** button.



10. On the *LoyaltyConfigDialog* window, select '**LoyaltyModule**' for the Module Type and your desired function in the Functions drop-down list. Click the '**OK**' button.



11. Position and size the gray square button wherever you want to place it on the FOH screen. Use the Style drop-down to change the color.
12. In the Legend field, type the name of the button.
13. Repeat steps 5-13 for any additional supported Loyalty functions. The Loyalty functions are listed below in boldface type, along with a description of each function.



*Note: Functions marked with an * are only available with iCare; they are not currently available with third party payment providers.*

-
- ◆ **Balance Inquiry** - Request a points balance for a Loyalty Account.

- ◆ ***Unique Items Inquiry** - Request a list of unique menu items that have been ordered on a program associated with a Loyalty Account.
- ◆ **Issue Points** - Issue points to a Loyalty Account.
- ◆ **Coupon Inquiry** - Request a list of coupons that are available for a Loyalty Account.
- ◆ **Redeem Coupon** - Accept/redeem a coupon to apply towards the balance of a Guest Check.
- ◆ **Issue Coupon** - Issue an ad hoc coupon from iCare to a guest Loyalty Account.
- ◆ **Transfer Loyalty Account** - Transfer the points balance and customer personal information associated with one Loyalty Account number to another Loyalty Account.
- ◆ ***Apply Card to Check Function** - The Apply Card to Check function sends an Apply request to iCare for the account number. Based upon iCare configuration, a number of actions may be allowed and returned to the user for selection:
 - ◆ Apply Coupon
 - ◆ Redeem Points
 - ◆ Redeem SVC
 - ◆ Apply Coupon/Redeem SVC
 - ◆ Issue Points

The Apply Card to Check function requires a special configuration to share data between the Loyalty and Stored Value modules. Follow the steps below to set up the Apply Card to Check button.

14. On the General tab in the Text field, enter the SVCModule Name and Record Number. Use the format “SVCModuleName:RecordNumber” to process any SVC actions associated with this function.

The image shows two parts of the Simphony software interface. On the left is the 'BUTTON' configuration window, and on the right is a POS terminal screen.

Button Configuration Window:

- Button: Issue/Redeem (Points - Action)
- General tab selected
- Style: Micros Blue
- Legend: **Apply Account** (circled in red)
- Type: Loyalty Function
- 1 - Loyalty (dropdown)
- Text: **SVCModule:1** (circled in red)
- Arguments: LoyaltyModule:ApplyCardT
- Auto Active:
- Source: Content
- Placement: No Image
- Text Alignment: Center
- Text V Alignment: Center
- Page: 0 - None

POS Terminal Screen:

- Navigation tabs: Tables, Food, Drinks, Payments, **iCare**, Functions
- Buttons: Balance Inquiry, Available Coupons, Issue (Points Final), **Apply Account** (circled in red), Issue (Coupon), Redemption (Coupon), Transfer
- Summary: Subtotal 0.00, Discount 0.00, Tax 0.00, Auto Service Charge 0.00, **Total Due : 0.00**
- Bottom bar: Print Customer Receipt, Combo, Auto Combo, Service Total, Un Combo, Begin Check, Exact Cash, Refund, Remove Tax, Void, Sign Out



***Note:** A site can load more than one type of Loyalty module, although MICROS does NOT recommend this. If the site has more than one Loyalty module, the Arguments field for the second module will need to be manually typed in to match the module name of the second driver.*

The Record Number and Module Name can be found by highlighting the Enterprise module and navigating to the **Setup** tab | **Hardware/ Interfaces heading | Stored Value Module**. The example below shows that the Record Number is 1 and the Module Name is SVCModule. This information should be entered for step 14 above.

General

Current Record

Number **1** [Audit This Record](#)

Name **SVCModule**

Driver iCare Stored Value

Content Type 3 - DLL

File Name Origin C:\MICROS\Simphony2\EgatewayService\handlers\S

Configuration

Module Configuration

Assembly/Class	
Assembly Name	StoredValueCommandModule.dll
Class Name	Micros.CommandModule.StoredValue.iCare.iCareStoredValueModul
Module Class	StoredValue
Module Category	StoredValueOperation
Module ID	SVCModule
Module Name	StoredValue:StoredValueOperation:SVCModule
Display Name	[Optional Provider Name] Stored Value
Description	SVCModule
Common Properties	
Log Level	ALWAYS_ERROR
Stored Value Module Properties	
Account Number Maximum Length	24
Account Number Minimum Length	16
Cash Module Name	Cash:Cash
Max Card Activation Quantity	5
Max Card Issue Quantity	5

15. Save your changes and close the Page Design Enterprise tab.

Appendix A

XProcessor Extension Application Migration Procedures

Beginning with Symphony v2.5 MR1, sites have the option of installing the new Loyalty driver for iCare (in place of the XProcessor Extension Application).



Note: Ensure that the appropriate clients have been upgraded to Symphony v2.5 MR1 or greater prior to completing the instructions in this appendix.

Remove CAL Directories and EMC CAL Package

1. Navigate to the CAL server's Win32 or WinCE sub-directory for iCare:
 - ◆ CAL\Win32\ICareProcessor2.0 directory
 - ◆ CAL\WinCE\ICareProcessor2.0 directory
2. Delete the 'ICareProcessor2.0' directory.
3. In EMC, navigate to **Setup tab | Hardware/Interfaces heading | CAL Packages**.
4. Delete the CAL Client package that was used to deploy the ICareProcessor2.0 directory to the workstation(s).

Remove XProcessor Extension Application

5. Delete the following DLL files from the disk:
 - ◆ Micros.XProcessor.dll
 - ◆ Micros.XProcessor.SVC.dll
 - ◆ Micros.XProcessor.SVC.ICare.dll
6. In EMC, navigate to **Setup tab | Custom Content heading | Extension Application**.
7. Delete the Extension Application for XProcessor.

Remove XProcessor Payment Driver from EMC

8. In EMC, navigate to **Setup tab | Hardware/Interfaces heading | Payments**.
9. Delete the XProcessor Payment driver.

Remove XProcessor Closed Check Tender Media

10. In EMC, navigate to **Configuration tab | Sales heading | Tender/Media**.
11. Delete 'XProcessor Close Check'.

Remove XProcessor Configuration Content and Data Extensions

12. Delete the iCareSvcProcessor.icare.xml file.
13. In EMC, navigate to **Configuration tab | Reporting and Data heading | Data Extensions** and delete the data extensions for each property.

Remove Buttons from Page Designer

14. Navigate to **Configuration tab | User Interface heading | Page Design**.

15. Double-click the record with the screen containing iCare buttons to open it.

16. Delete all iCare buttons.

Reuse Additional Items for Posting

Depending on the site's iCare configuration, additional menu items, discounts, service charges, or tenders may have been used. If these items are in use, leave these additional items and do not delete them.

Remove Install Files for Check Reprocessor

If the site was using the Check Reprocessor service, remove the installed check reprocessor files from the enterprise service host as the new iCare interface has its own plug-ins.

17. Navigate to the Handlers directory where the Check Reprocessor was run.

18. Open the ChkReprocSvcHost.DLL.config file.

19. Delete the following tag:

```
<pluginAssembly displayname="XProcessor Reprocessor"  
  fullname="Micros.XProcessor.SVC.dll,  
  Version=0.0.0.0, Culture=neutral,  
  PublicKeyToken=null" />
```

20. Leave the tags <pluginAssemblies> and </pluginAssemblies>.

21. In the Handlers directory, delete the following DLL files:

- ◆ Micros.XProcessor.Payment.dll
- ◆ Micros.Ops.Extensibility.dll
- ◆ Micros.XProcessor.dll
- ◆ Micros.XProcessor.SVC.dll
- ◆ Micros.XProcessor.SVC.iCare.dll

Manual Discount

*This article is about discounts programmed in EMC as **Manual (Manually entered and applied)**. See *Automatic Discounts* for information about automatic discounts. See *Automatic Coupon Discounts* for information about coupon discounts.*

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- 2 Understanding subtotal discounts
 - 2.1 Which items are discounted?
 - 2.1.1 Itemizers vs. Menu Item Groups
 - 2.2 Prorating discounts
 - 2.3 Preventing other discounts
- 3 Understanding item discounts
 - 3.1 Preventing other discounts
- 4 Configuration best practices
 - 4.1 Programming discounts as coupons
 - 4.1.1 Configuring a coupon discount
 - 4.1.2 Applying a coupon discount
 - 4.2 Programming discounts as employee meals
 - 4.2.1 Configuring an employee meal
 - 4.2.2 Applying an employee meal discount
 - 4.2.3 Example of common employee meal configuration
- 5 Configuring manual discount options
- 6 Configuring manual discount effectivity
- 7 Configuring manual discount effectivity groups
- 8 Configuring manual discount for revenue centers
 - 8.1 Symphony v1: Revenue Center Groups
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- 9 Enabling/disabling a discount record
- 10 Configuring optional settings
 - 10.1 Condiment Discountability
 - 10.2 Property Parameters
 - 10.3 Revenue Center Parameters
 - 10.3.1 Symphony v1
 - 10.3.1.1 Posting Options
 - 10.3.1.2 Control Options
 - 10.3.2 Symphony v2
 - 10.3.2.1 Posting Options
 - 10.3.2.2 Control Options
- 11 Configuring discount privileges
 - 11.1 Voids>Returns
 - 11.2 Transactions
- 12 See also



This article contains information for **Symphony v1** and **Symphony v2**.



This article belongs to the **MICROS Important concepts** category.



This article contains a **best practices** section.



A **corresponding article** for this topic exists in the Data Access namespace.



This article relates to programming of an **EMC module**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses behavior that is important for **Reporting**.

Understanding discounts

A discount reduces the price of an item or items on a check. Discounts are generally used for promotional purposes (a coupon for a free dessert) or customer satisfaction (a manager may discount part of a meal to compensate for a poor customer experience). You can program discounts as Subtotal Discounts or Item Discounts. An Item Discount is used to discount a single item, whereas Subtotal Discounts apply to one or more items on the check based on the configuration of the discount.

Four general configurations apply to all discounts. You can program a discount in one of the following ways.

- **Fixed Amount:** Fixed Amount discounts take a fixed amount off the item or check. For instance, a \$10.00 fixed amount discount takes \$10 off the check or item.
- **Open Amount:** Open Amount discounts reduce the item or check by an amount determined at the time the discount is entered. When you enter an open amount discount, you are prompted for the amount of the discount.
- **Fixed Percent:** Fixed Percent discounts take a fixed percent off the item or check. For instance, a 10% fixed percent discount takes \$1.00 off a \$10.00 check, or \$3.50 off a \$35.00 check. (This example assumes all items on the check can be discounted.)
- **Open Percentage:** Open Percentage discounts reduce the item or check by a percent determined at the time the discount is entered. When you enter an open percent discount, you are prompted for the percentage to be discounted.

Related Links: Discount

Understanding subtotal discounts

All discounts are subtotal discounts by default, which means that the discount applies to all items on a check that belong to a menu item group or itemizer group affected by the discount. A discount is a subtotal discount when you unselect the **[3 - This is an Item Discount]** option in *EMC > Enterprise / Property / Zone > Configuration > Discounts > General*.

You can ring a subtotal discount any time during the transaction, and the subtotal discount applies to all applicable items at the time it is rung. If you ring menu items after applying the discount, the new items are not discounted.

Unlike some previous products, subtotal discounts in Symphony can be thought of as *item discounts that apply to multiple items*. As discussed in the Prorating discounts section of this article, the amount of a subtotal discount is allocated to all items to which the discount applies — a \$3.00 discount that applies to two items discounts each item by \$1.50. (In previous products, a subtotal discount may have been calculated on the total of the check, but not allocated to the items to which it discounted.) This concept is important to consider when programming subtotal discounts, especially when configuring the exclusivity rules that should apply.

Which items are discounted?

Discounts apply to items or they do not. This simple statement takes on more complex rules in the course of a transaction, including such considerations as *Is another discount already applied to the item?* and *Can this discount be applied at the same time as other discounts?*. The



You can program the system so that some discounts use the itemizer method and others use the menu item group method. MICROS

workstation performs calculations as you apply discounts to the guest check based on the configuration of the discounts. This section discusses the act of a single discount being applied to an item(s) on a check. See Discount Exclusivity for information about the interaction of two or more discounts.

highly discourages this type of programming. The menu item group method is the preferred programming method for discounts.

Two methods exist to determine whether an item gets discounted. The legacy method of determining discounts is called the discount Itemizers method, while the preferred method of discounting is called the Menu Item Groups method. Both methods are discussed here, but MICROS recommends using the Menu Item Group method for greater flexibility and easier understanding for programmers.

Itemizers vs. Menu Item Groups

The itemizer method is used when databases are initially upgraded to Symphony. However, menu item groups are easier to program and understand than discount itemizers. The configuration and operations of the two methods are shown in the following chart.

Method	Configuration	Workstation Operations
Discount Itemizers	<ul style="list-style-type: none"> ▪ Each menu item definition is linked to a menu item class ▪ Each menu item class is linked to a discount itemizer ▪ Each discount is linked to one or more discount itemizers 	<p>When you apply a discount to a check, the workstation performs the following operations:</p> <ol style="list-style-type: none"> 1. Determines the discount itemizer(s) associated with the discount 2. Finds all menu items associated with a menu item class that is associated with those itemizers. 3. Applies the discount to the appropriate items. Discounts are prorated — if the discount is \$15.00 and there are three items being discounted, each item is discounted by \$5.00.
Menu Item Groups	<ul style="list-style-type: none"> ▪ In the Menu Item Groups module, a Menu Item Master record (or its Major/Family Group) is assigned to a Menu Item Group. ▪ A discount is linked to a Menu Item Group 	<p>When you apply a discount to a check, the workstation performs the following operations:</p> <ol style="list-style-type: none"> 1. Determines the menu item group associated with the discount 2. Finds all the menu items associated with the discount

		3. Applies the discount to the appropriate items
--	--	--

Prorating discounts

With either the itemizer programming method or the menu item group programming method, discounts that apply to menu items are always prorated (or "allocated") to the discounted items. For example, if you ring three items on a check and apply a \$15 discount, each item receives \$5 of the discount (assuming the discount applies to all three items). If more discounts can be applied to the check (based on the Discount Exclusivity configuration), the three items that were discounted are discounted from the original amount minus the \$5.00. For instance, if one of the items was originally \$27, the following occurs:

- The example discount was applied for \$5.00; only \$22 is available to be discounted again.
- A 50% discount applies to the item — the item now has \$11 available to be discounted.



The example shown in this section discusses the same item being discounted more than once. This scenario is explained for informational purposes only. While it is possible to configure the system in this manner, a system is more likely to be programmed so that menu items can be discounted only once.

Preventing other discounts

When you apply a subtotal discount to items on a check, a site may prevent additional discounts from applying to those items. Configure this by selecting option **[23 - Simple Transaction Exclusivity]**. Alternate configurations are possible that allow some discounts to apply while others cannot. These scenarios are discussed in the Discount Exclusivity article. In addition, the Example Transactions section of the exclusivity article includes examples specific to subtotal discounts.

Related Links: [Discount Exclusivity](#)

Understanding item discounts

A discount can be programmed as an item discount, which means that the discount applies to only one item. A discount is an item discount when you select option **[3 - This is an Item Discount]**. Item discounts apply to any menu item that is in a menu item class with option **[7 - Item Discounts May Be Applied to these Menu Items]** selected. (Discount Itemizers and menu item groups are not relevant to item discounts).

Currently, you must ring an item discount immediately after the menu item to be discounted. For instance, if a restaurant has a Tuesday 50% Wing Night, a 50% discount is created as an item discount. You *must* ring the discount immediately after the item (and in the same service round). This being considered, if the wings required a forced modifier such as wing sauce, you must ring the item discount *before* the forced modifier. This means that the Item Discount key must be available on the touchscreen or keyboard.

Eventually, it may be possible to apply an item at a later point in the transaction — including applying the discount in a different service round — by using a "touch-discount", similar to a Touch-Void. This functionality has not yet been implemented.

Preventing other discounts

When you apply an item discount to an item, a site may prevent additional discounts from applying to that item. To configure this, configure the item discount by selecting option **[9 - Simple Item Exclusivity]**. Alternate configurations are possible that allow some discounts to apply while others cannot; these scenarios are discussed in the Discount Exclusivity article. In addition, the Example Transactions section of the Discount Exclusivity article includes examples specific to item discounts.

Related Links: Discount Exclusivity

Configuration best practices

Discounts configured as coupons and employee meals require specific programming to gain the desired functionality. The following examples give best practices scenarios for programming these types of discounts.

Programming discounts as coupons

It would seem that programming for a coupon is simple — just program a fixed-amount discount for the amount of the coupon. For example, if the coupon is \$5.00, program it for \$5.00. However, this programming method is incorrect for programming coupons.

Consider a check with a total amount of \$3.00. When an operator attempts to use the \$5.00 fixed-amount discount, the workstation shows the error: **Discount amount too large**. How can a discount be smart enough to discount \$5.00 when \$5.00 or more is discountable, but to discount all of a \$3.00 check? The answer is to program the discount as a *percentage* discount using a specific combination of discount options as follows.

Configuring a coupon discount

Configure the following options and fields:

- Select option **[1 - ON = Open; OFF = Preset]**. When selected, the discount is an open discount.
- Select option **[2 - ON = Amount; OFF = Percentage]**. When selected, the discount is an amount discount.
- Enter \$5.00 in the **Amount** field. (This relates to the next option.)
- Select option **[7 - Limit Discount to Value in Amount Field]**. When selected, the discount can only be applied for amounts up to the value in the Amount field, which in this example is \$5.00. For a full description of this option, see the Options listing later in this article.
- Select option **[8 - If No Amount is Entered, Use the Full Discountable Amount]**. When selected, the discount is applied to all sales on the check, up to the value in the "Amount" field. For a full description of this option, see the Options listing later in this article.

Applying a coupon discount

This first scenario assumes a \$10 check and a \$5 coupon configured as previously described. After you enter the coupon,

the workstation's logic for applying the discount is as follows:

1. No amount was entered, so use the full discountable amount (option **[8]**).
2. The full discountable amount is \$5.00 (option **[7]**, with value in the **Amount** field).
3. Therefore, \$5.00 is discounted.

In this example, the check is \$3, and the coupon is \$5. The logic in this scenario is:

1. No amount was entered, so use the full discountable amount (option **[8]**).
2. The full discountable amount is \$3.00 (the amount of items on the check).
3. Therefore, \$3.00 is discounted.

Programming discounts as employee meals

A discount is considered an employee meal discount when you select option **[4 - Employee Meal]**. When selected, the workstation prompts the operator to enter an employee number or employee ID number of the employee receiving the discount.

Configuring an employee meal

Select the following options:

- **[4 - Employee Meal]**: Select this option to mark this discount as an employee meal, and for the other options to become active.
- **[18 - Employee Meal Discount Applies to Scheduled Employees Only]** (optional): See Configuring manual discount options later in this article for a full description.
- **[22 - Employee Meal Discount Applies to Employees On Break Only]** (optional): See Configuring manual discount options later in this article for a full description.

Applying an employee meal discount

When you enter an employee meal discount, the workstation prompts for the Employee ID or Employee Number of the employee who is receiving the discount. The Revenue Center Parameters option **[ON = Use Employee Number with Employee Meal; OFF = Use ID #]** controls the prompting behavior. Unselecting this option is more secure, requiring the employee ID or employee ID card swipe.

Example of common employee meal configuration

Restaurants often provide employee meals with rules such as *50% discount off all food, but no more than \$15.00 off*. (This prevents employees from ordering the most expensive items on the menu.) Select the following options for this type of discount:

- **[1 - ON = Open; OFF = Preset]**
- **[2 - ON = Amount; OFF = Percentage]**
- Enter \$15 in the **Amount** field.

- Enter 50% in the **Percent** field.
- **[7 - Limit Discount to Value in Amount Field]**

In this example, when you enter the discount on a check, the amount never exceeds \$15. If the meal is \$30, \$15 will be discounted. If the meal is \$50, only \$15 will be discounted. When you set this type of configuration, the workstation shows **50% Up To 20.00** in the check detail area.

Configuring manual discount options

[Click here to see the full list of Discount options.](#)

Configuring manual discount effectivity

In both Symphony v1 and v2, you can configure all discounts — automatic, coupon or manual — to be effective at different times of day, different days of the week, or for a specific date range. Set this configuration in the Discounts module > Effectivity tab.

Configuring manual discount effectivity groups

Symphony v2 contains an additional effectivity control called an Effectivity Group, which is configured in the Discounts module > Effectivity Groups tab. You can assign discounts, menu item prices, and other configuration elements to an effectivity group. The effectivity group configuration allows a system administrator to configure and package promotions so that the menu items and their discounts are only available for a fixed period of time.

If you assign a discount to an effectivity group, that group must also be active (in addition to all of the other conditions) to apply that discount.

Configuring manual discount for revenue centers

Both Symphony v1 and v2 can lock down a discount to only be used in a specific type of revenue center. However, the manner in which the applications perform this task differs slightly.

When an operator attempts to ring a discount that is not configured for the current revenue center — as determined by the Revenue Center Type or Group setting, the workstation shows the error: **This discount is not allowed in this Revenue Center**. In addition, discount SLUs only display discounts that are valid for the current revenue center using this information.

Simphony v1: Revenue Center Groups

You can apply a discount to all revenue center groups or a single group. The default setting allows a discount to function

in all revenue centers. The Revenue Center Group setting is located in the Discounts module > General tab.

Related Links: Revenue Center Group

Simphony v2: Revenue Center Types

You can apply a discount to all, some, or one revenue center type. If a discount does not apply to any revenue center type, it will not function anywhere in the system. You can configure the revenue center types in the Discounts module > RVC Type tab. Select the revenue center(s) where the discount will be available.

Enabling/disabling a discount record

You can disable a discount record by unselecting the **Enabled** field for the discount record in the Discounts module > General tab.

Configuring optional settings

If appropriate, configure additional options relating to discounts.

Condiment Discountability

This functionality exists only in Simphony v2 and is configured in the Discounts module > General tab. This field allows you to configure the way in which discounts affect condiments.

Option	Description
0 - Use MI Class Option	Discount applies to parent items, and only to condiments if you select the Menu Item Class option [55 - Discounts Apply to Priced Condiments].
1 - Parent Items Only	Discount applies only to parent items and does not extend down to any priced condiments.
2 - Condiment Items Only	Discount applies to condiment items and does not apply to the price of the parent item.
3 - Parent and Highlighted Condiment Items	Discount applies to both the parent and highlighted/selected condiment item(s). It is effectively the same as choosing [0 - Use MI Class Option] and selecting the menu item class option [55 - Discounts Apply to Priced Condiments]. You must also select Discount option [30-Selected menu item to include parent menu item in discount] along with this Condiment Discountability option [3].
4 - Parent and All	Discount applies to the parent and all condiment items. You must also select Discount option [30-Selected menu item to include parent menu item in discount] along with this Condiment

Property Parameters

1. Navigate to *EMC > Property > Setup > Property Parameters > Options*.
2. Select option [**2 - Post Food Cost Totals Net of Item Discounts**] to post food cost totals net of item discounts (after item discounts are calculated). Unselect this option to post gross food cost totals (before item discounts are calculated).

Revenue Center Parameters

Simphony v1

The following Revenue Center Parameters options relate to discount behavior.

Posting Options

Option	Description
2 - Round Discount and Service Charge % Entries	Select this option to cause percentage discount amounts and percentage service charge amounts to be rounded according to the settings of the options [Round Discount and Service Charge % to 0, 10] and [Round Discount and Service Charge % Based on 10s Digit]. Unselect this option to cause the amounts to be rounded to the nearest least significant digit (for example, the penny).
3 - Round Discount and Service Charge % to 0, 10	This option is active only if you select the option [Round Discount and Service Charge % Entries]. Select this option to round percentage amounts to the nearest 0 or 10 increment. Unselect this option to round percentage amounts to the nearest 0, 5, or 10 increment.
4 - Round Discount and Service Charge % Based on 10s Digit	This option is active only if you select the option [Round Discount and Service Charge % Entries], and is affected by the setting of the option [Round Discount and Service Charge % to 0, 10]. Select this option to round percentage amounts based on the second least significant digit (for example, the 10s). Unselect this option to round percentage amounts based on the least significant digit (for example, the units digit).

Control Options

- 4 - Allow Void of Discount in Current Service Round Only: Select this option to allow privileged operators to void discounts only in the current service round. Unselect this option to allow privileged operators to void discounts that were posted in the current round or in any prior service round. This option must be unselected to allow operators to

void discounts on re-opened checks.

Simphony v2

The following Revenue Center Parameters options relate to discount behavior.

Posting Options

The main difference between Simphony v1 and v2 in this area is due to the fact that Simphony v2 introduced the ability to round service charges separately from discounts. When this functionality was introduced, the service charge portion of these options was moved to options 13, 14, and 15. The change in functionality does not cause a difference in functionality or configuration between Simphony v1 and v2 with regard to discounts.

Option	Description
2 - Round Discount % Entries	Select this option to cause percentage discount amounts to be rounded according to the settings of the options ["Round discount % to 0, 10]" and [Round Discount % Based on 10s Digit]. Unselect this option to round the amounts to the nearest least significant digit (for example, the penny).
3 - Round Discount % to 0, 10	This option is active only if you select the option [Round Discount % Entries]. Select this option to round percentage amounts to the nearest 0 or 10 increment. Unselect this option to round percentage amounts to the nearest 0, 5, or 10 increment.
4 - Round Discount % Based on 10s Digit	This option is active only if you select the option [Round Discount % Entries], and is affected by the setting of the option [Round Discount % to 0, 10]. Select this option to round percentage amounts based on the second least significant digit (for example, the 10s). Unselect this option to round percentage amounts based on the least significant digit (for example, the units digit).

Control Options

In Simphony v2, the Control options were moved from the RVC Parameters module to the Control Parameters module. This module can be configured at several different points within the hierarchy, including the enterprise, property, zone, and revenue center.

Option	Description
4 - Allow Void of Discount in Current Service Round Only	Select this option to allow privileged operators to void discounts only in the current service round. Unselect this option to allow privileged operators to void discounts that were posted in the current round or in any prior service round. This option must be unselected to allow operators to void discounts on re-opened checks.
34 - Print Voucher When Employee Discount or Employee Tender is Used	Select this option to print a voucher when an employee discount or an employee tender is used. The voucher prints at the validation printer designated for the workstation. Unselect this option to suppress printing of an employee discount or employee meal voucher.

Configuring discount privileges

To add discounts to checks, the operator must be associated with an employee role with privileges to apply the discount based on the discount's Privilege Group. The following other employee role options apply to discounts.

Voids/Returns

Option	Description
27 - Authorize/Perform Void of Discounts from a Previous Round	Select this option to allow employees associated with this role to void discounts that were posted in a previous transaction round, and to authorize non-privileged employees to do so as well.
70 - Authorize/Perform Void of Discounts on Closed Checks	Select this option to allow employees associated with this role to void discounts from closed checks after they have been re-opened, and to authorize non-privileged employees to do so as well. (You must also select the Authorize/Perform Void of a Discount from a Previous Round option.)

Transactions

Option	Description
20 - Post Discounts to Checks Belonging to Another Operator	Select this option to allow employees associated with this role to add discounts to checks belonging to another operator.
98 - Authorize/Perform Employee Meal Discount Override for Non-Scheduled Employees	Select this option to allow employees associated with this role to permit non-scheduled employees to receive the employee meal discount, and to authorize non-privileged employees to do so as well. This option works in conjunction with the [Employee Meal] and [Employee Meal Discount Applies to Scheduled Employees Only] options in the Discounts module.

See also

Discounts	Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group
Learning series: Discounts	

Oracle® Hospitality
Symphony 2.x
Menu Items Guide

February 2015

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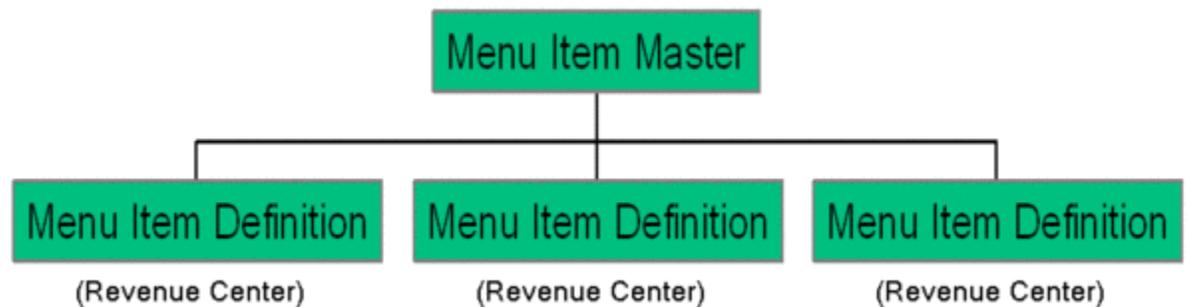
Menu Items (overview)

A **Menu Item** is the core foundation of all [transactions](#). Everything "ordered" or "rung in" for our systems is a Menu Item. In restaurant [Revenue Centers](#), it is obvious that drinks and entrees, etc., are Menu Items. Perhaps less obviously, in retail Revenue Centers, shirts and pants (etc.) are also considered Menu Items. Therefore, in [Symphony](#), it can be said that any item being sold is a Menu Item.

Menu Item Hierarchy

This section discusses the relationship between Menu Item Masters, Definitions, and Prices. For a complete overview of Masters, Definitions, and Prices, see the individual articles on those topics.

Overview



This diagram shows the relationship between Menu Item Masters and Menu Item Definitions. A definition resides in a [Revenue Center](#). A definition may or may not have a price, and it may have multiple prices.

There are three terms that describe menu items:

- [Menu Item Master](#)
- [Menu Item Definition](#)
- [Menu Item Price](#)

Property (MI Master)

Main article: [Menu Item Master](#)

Menu Item Master records exist on the [property scope](#). This record doesn't contain much information:

- The Name of the item
- The Number of the item

- The [Report Group](#) of the item
- The [Major Group](#) of the item
- The [Family Group](#) of the item

As you can see, a Menu Item Master doesn't actually do anything. It does not show on [touchscreens](#), it does not have a price... it basically does nothing *except* it shows on [Menu Item Reports](#). That, of course, is very important.

There is only one Menu Item Master per property for a Menu Item. For instance, in a properly-programmed database, only one "Shrimp Cocktail" Master Record exists. Looking at the diagram, you see that a Menu Item Definition exists in a Revenue Center. This is where we *define* how a Menu Item Master Record acts.

Revenue Center (MI Definition)

Main article: [Menu Item Definition](#)

A **Menu Item Definition** defines how the Menu Item Master acts; or how and when it appears to a user:

- The [SLU](#) on which the item appears
- The [NLU](#) on which the item appears
- The [Menu Level\(s\)](#) where it is active
- The Name of the item for [touchscreens](#) and [Order Devices](#)
- The [Menu Item Class](#) to which it belongs.

Menu Item Prices

Main article: [Menu Item Price](#)

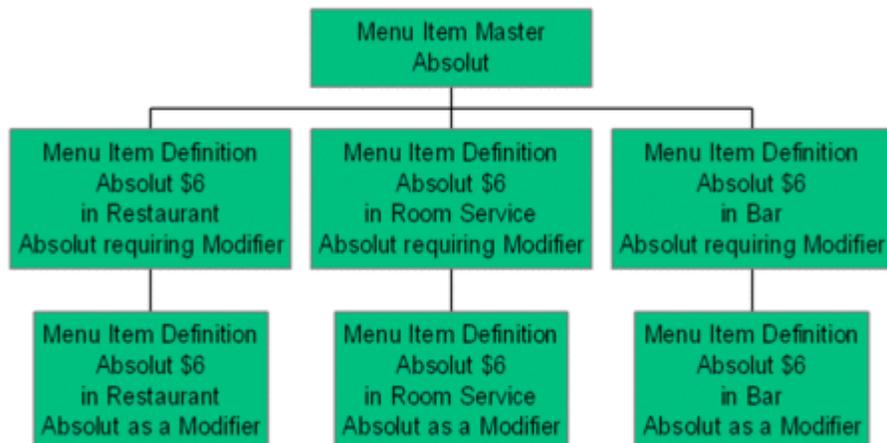
A menu item definition might have one or more prices, or it may have none. Here are some examples for using Menu Item Prices.

- **Multiple Prices**
 - Up to 8 prices can exist for a single menu item definition.
 - Perhaps two prices exist: One for a "Double" Liquor [Menu Level](#) and one for the regular price of liquor
 - Perhaps three prices exist: Small, Medium, and Large Sodas
 - Perhaps different prices exist to override the [Menu Item Class](#) tax class.
- **No prices**
 - The items "Medium Well" and "Without Tomato" would not be programmed with a price record. It is typical for [condiment](#) items to be programmed without price records.

With multiple prices programmed, which price record is going to be used when an item is ordered? The [price article](#) includes details about determining the active price.

Configuration

Multiple Definitions



In the diagram shown, it just happens that the price of every definition is the same. This is not necessarily how a site would be programmed. Even a small three-RVC hotel such may have different prices — often the Room Service RVC is a little more expensive.

To expand on the Property/Revenue Center hierarchy shown above, it should be noted that it is also possible to have multiple [Menu Item Definitions](#) in one RVC! In fact, this is a quite common scenario. Because a [definition](#) only *defines* how an item acts/appears to a user, it is possible to make an item behave multiple ways in one RVC. Indeed, a single Revenue Center can have up to 64 definitions for the same item — although it is very unlikely that more than 5 or 6 definitions exist.

Common Example

A common example of this configuration is the [programming of liquor](#). Sometimes, liquor is ordered like this:

- Ring the liquor (Absolut 6.00) which prompts for a descriptor of how the item is made (Bloody Mary 0.00)

And sometimes liquor is ordered like this:

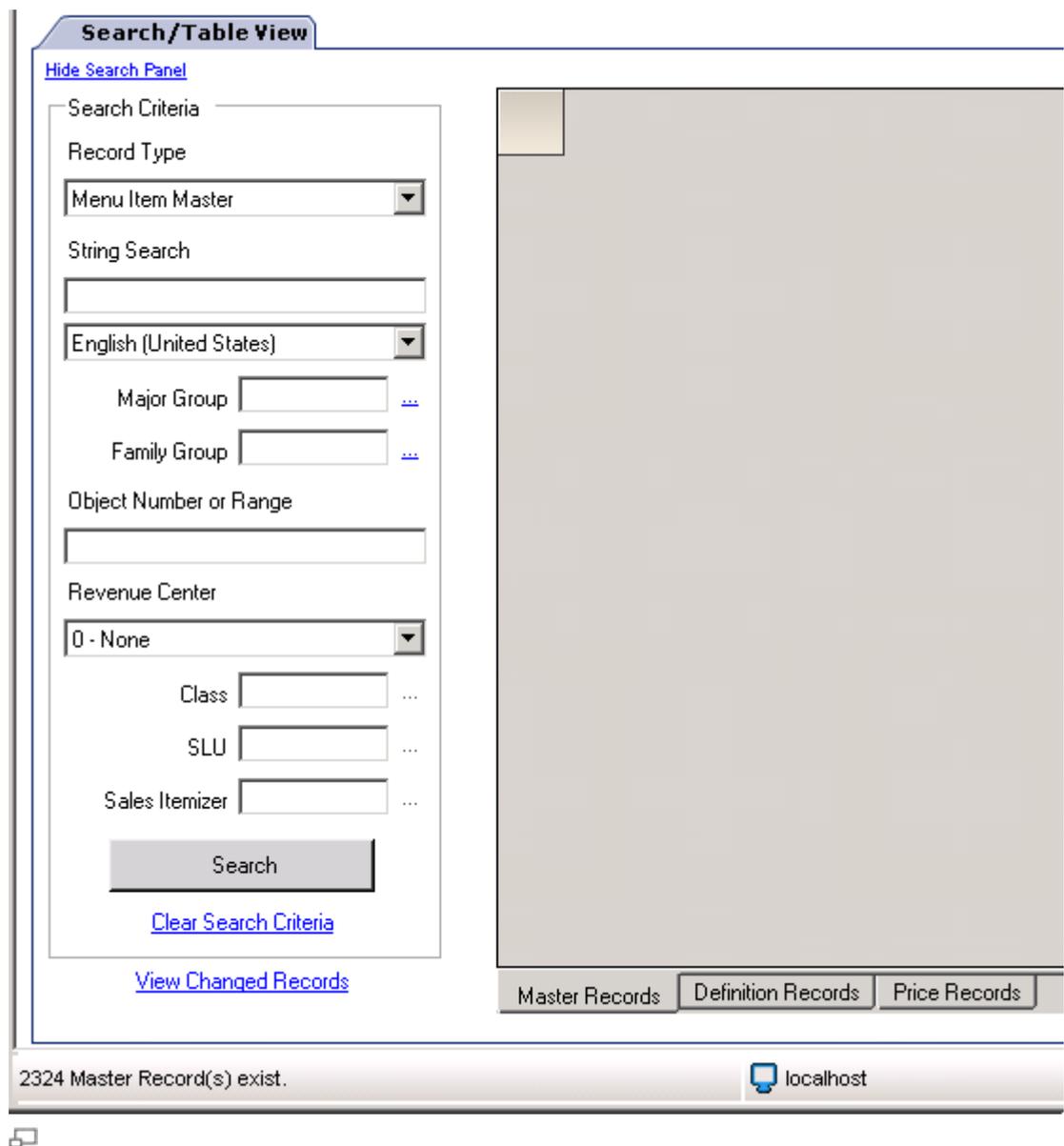
- Ring the name of a drink (Bloody Mary 0.00) which prompts for the type of liquor (Absolut 6.00)

Either way the item is ordered, we're still ringing in a Bloody Mary with Absolut Vodka (see more about [Programming Liquor](#)). In a small hotel with three revenue centers, the diagram at the right describes this possible configuration.

Menu Item Maintenance

Menu Item Maintenance is the [EMC module](#) used to configure [menu items](#); it is probably the most-used module in EMC. When compared to other modules, Menu Item Maintenance has some unique features: it can be opened from the [RVC scope](#) or the [Property scope](#), its [Table View](#) offers a search feature, and it offers multiple ways to [distribute records](#).

Opening the Module



Unlike other [Table View/Form View modules](#), Menu Item Maintenance offers a search box. Because several thousand Menu Item records are likely to exist, the search box allows a user to work with only desired records.

Menu Item Maintenance can be opened from the Property Scope or the RVC Scope of EMC. Initially, no records display in the Table View grid; the user sees only the Table View tab, which includes the search criteria box and an empty Table View grid. In the [status bar](#), the number of existing records is displayed. In the example image, the number of [master records](#) is being displayed because the user opened MI Maintenance from the Property Scope. When MI Maintenance is opened from the RVC Scope, the number of [definition records](#) displays (if a user does not have permissions to view definition records but does have permissions to view [price records](#), the number of price records displays).

Other points to note:

- The Revenue Center drop-down in the Search box includes only the RVCs that the user is able to see, based on the [RVC-Level Security settings](#) for the logged-in employee.
- The Master, Definition, and Price tabs under the grid display based on user permissions. If a user cannot view Master or Definition records, only the Price tab will display. (The "Record Type" drop-down in the search box follows this same behavior.)

RVC Scope vs. Property Scope

Menu Item Maintenance is operationally the same when opened from the RVC Scope or the Property Scope. EMC was designed with this module on both scopes for both security and convenience. This dual-module functionality is more secure because it allows some users, such as Property Experts, to be programmed with permissions to edit Menu Items in multiple RVCs; less-privileged users could be programmed to access Menu Items for specific RVCs only (see [Revenue Center-Level Security](#)). This dual-module functionality is convenient because a user can work within the scope of a single RVC without having to change the RVC drop-down (and other RVC drop-downs in the add/delete dialogs).

The following limitations are observed when the module is opened from the RVC Scope:

- The "Revenue Center" drop-down box is locked at the Revenue Center in which the module was opened.
- When viewing [Menu Item Master](#) records, the only records that will display are those which have definitions in the current RVC. (This same result is produced when the module from the property scope, the user selects a Revenue Center, and then the user searches for Menu Item Master records.)

- When viewing the Definition Summary view, only definitions from the current RVC will display.

Using the Search Features

By default, no items appear in Table View. To view all records, a user can press "Search" with all the search criteria empty. **Note:** *Depending on the number of menu items in the database, it may be unwise to use "Search" without entering any search parameters.* To perform a search using specific parameters, enter the desired information into the search fields and then press "Search". The search will consider all the search criteria entered, making it possible to create searches such as *show all appetizers that belong to Menu Item Class #20*. Note that the user must save changes to changed records before performing a search. The following parameters can be searched:

Record Type

This field determines what types of records will display in Table View when a search is performed: Masters, Definitions, or Prices.



The Major Group, Family Group, Class, SLU, and Sales Itemizer fields allow direct numeric entry. To choose a value from the list, click the ellipsis ("...") next to the text box to view the list of available selections.

String Search

When using this field, records will only be returned when they contain the text in the name field for the specified language. Note that Menu Item Definition/Price searches will look for the text in either the Name 1 or Name 2 fields. (Note: SQL text comparisons often take longer than comparisons that do not search text. While typing "Shrimp Cocktail" will return the specific record you want, a family group search on "Appetizers" will return results more quickly.)

Major Group

Enter a [Major Group](#) number or a range of Major Group numbers to be included in the search. Note that this range can contain "0" as a choice, but not with other object numbers. For instance, "0" is valid, "1-4" is valid, and "1,2,3" is valid; but "0,2,3" is not valid.

Family Group

Enter a [Family Group](#) number or a range of Family Group numbers to be included in the search. Note that this range can contain "0" as a choice, but not with other object numbers. For instance, "0" is valid, "1-4" is valid, and "1,2,3" is valid; but "0,2,3" is not valid.

Object Number or Range

Enter an object number or range of object numbers to be searched, or leave the field blank to include any range of object numbers.

Revenue Center

Select a [Revenue Center](#) to be used in the search. This field is used when selecting Definitions or Prices. Also, when this field is selected and Menu

Item Master records will be returned, only Master Records with Definitions in the selected RVC will be included in the results.

Class

When "Menu Item Definition" or "Menu Item Price" is chosen as the Record Type, enter a [Menu Item Class](#) or range of Menu Item Classes to be included in the search. This field is only enabled when the "Record Type" is not Master, and when a specific RVC is selected.

SLU

When "Menu Item Definition" or "Menu Item Price" is chosen as the Record Type, enter a [SLU](#) or range of SLUs to be included in the search. This field is only enabled when the "Record Type" is not Master, and when a specific RVC is selected.

Sales Itemizer When "Menu Item Definition " or "Menu

Item Price" is chosen as the Record Type, enter a [Sales Itemizer](#) or range of Sales Itemizers to be included in the search. This field is only enabled when the "Record Type" is not Master, and when a specific RVC is selected.



Search Trick! Often, users need to verify that all the Sales Itemizers match the Major Groups for every item in a database. (This is often the necessary configuration when interfacing to [PMS](#) systems.) To verify this configuration, a user could search for "Major Group = 1" and "Sales Itemizers = 2-15". The search results will display any record that is in the #1 Major Group but is not programmed in a MI Class with the #1 Sales Itemizer.

Master vs. Definition/Price

Searches for Menu Item Master records are slightly different than searches for Menu Item Definition and Menu Item Price records:

- The Class, SLU, and Sales Itemizer fields are specific to Menu Item Definitions and Prices. Thus, the fields are disabled and any values in the fields are not considered when searching for Menu Item Master records.
- When searching for Menu Item Master records, the [Revenue Center](#) field is considered. When this field has a value other than 0, the search will return only Menu Item Master records that contain definitions in the selected RVC.

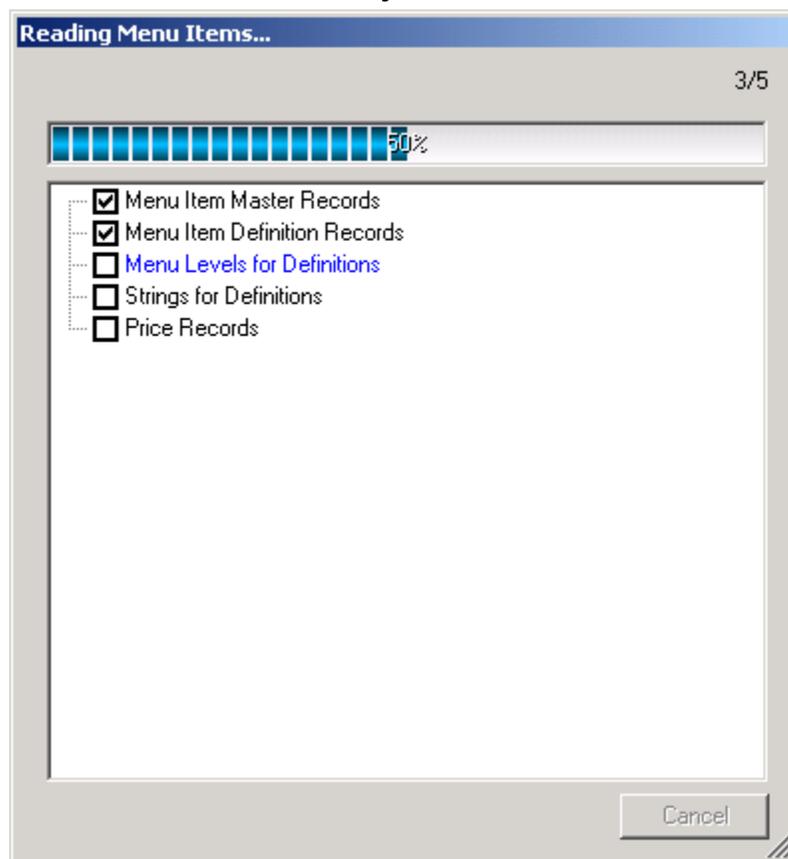
Using the Table Tabs

Under the table, there are tabs for the different types of records: Masters, Definitions, and Prices. These tabs are designed to allow a programmer to toggle between master, definition, and price records quickly. These tabs are only functional after a list of items has been retrieved from the database. In the

example image above, if the user selects a Revenue Center and then clicks "Definition Records", definition records for the RVC will display.

When using these tabs to view Definitions or Prices, the "Revenue Center" dropdown from the search panel must have a non-0 value.

More Search Panel Functionality



When records are being retrieved from the database, the **Reading Menu Items...** dialog displays the progress of the search.

Other notes about using the Search Features:

Hide Search Panel

When the "Hide Search Panel" link is clicked, the search panel is removed from view and the table view grid expands for a full screen display. When the grid appears on the full screen, the link changes to "Show Search Panel"; clicking this link restores the Search Panel to view.

Clear Search Criteria

The "Clear Search Criteria" link resets all the search parameters to the defaults (blank text boxes). The Revenue Center field is not affected by this link.

View Changed Records

This link does not affect the search functionality; it is discussed here because it is a part of the Search Panel. Click this link to display a list of all the records that have been changed. In most modules, a changed record appears as a yellow row in Table View. This is also true in Menu Item Maintenance, but because it is possible to make changes in multiple locations within the GUI, this link allows users to see changed records that may no longer be in view.

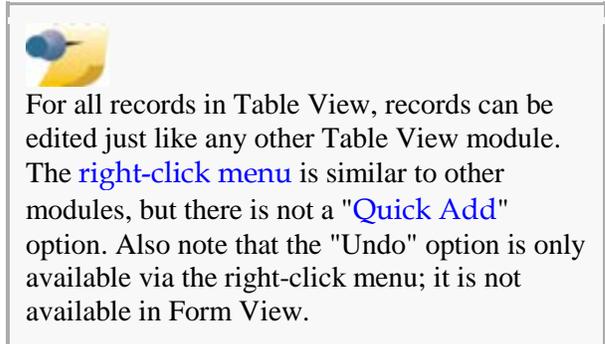
Table View Filtering

The grid also includes the standard [Table View Filtering](#) functionality, allowing a user to filter the results after they have been retrieved from the database. The MI Maintenance functionality is the same as filtering in other modules, however MI Maintenance also keeps track of the initial search when records are retrieved from the database. When the [breadcrumbs](#) link is clicked, EMC displays the search criteria used to get to the current state.

Working with Records

After entering search parameters, the table view grid shows the records that meet the search criteria. Like other EMC modules, the user can navigate between [Table View and Form View](#) by using the Table View Toggle icon, or by double-clicking the record number. In Menu Item Maintenance, it is

also possible to change between the Table/Form views by clicking the tab that displays the data. (The Form View Tab is not visible and the Table View Toggle icon is disabled until a record has been viewed in Form View by double-clicking.)



Navigating Master Records

[Menu Item Master](#) records can be configured in two places: Table View and Form View. The Menu Item Master record is unique because it is displayed in Form View when viewing Definition and Price records.

Table View

The screenshot shows a software interface for searching records. On the left is a search panel with the following fields:

- Search Criteria: Record Type (Menu Item Master)
- String Search: (empty)
- Language: English (United States)
- Major Group: (empty)
- Family Group: 7
- Object Number or Range: (empty)
- Revenue Center: 0 - None
- Class: (empty)
- SLU: (empty)
- Sales Itemizer: (empty)

Buttons include "Search", "Clear Search Criteria", and "View Changed Records".

On the right, a table displays search results. The table has columns: #, Name, Major Group, Family Group, Report Group, and Options. The records shown are:

#	Name	Major Group	Family Group	Report Group	Options
101001	Shrimp Cocktail	1 - Food	7 - Appetizers	1	00
101002	Chicken Wings	1 - Food	7 - Appetizers	1	00
101003	Chicken Fingers	1 - Food	7 - Appetizers	1	00
101004	Lobster Ceviche	1 - Food	7 - Appetizers	1	00
101005	Hummus & Pita	1 - Food	7 - Appetizers	1	00
101006	Cheese Fries	1 - Food	7 - Appetizers	1	00
101007	Nachos Grande	1 - Food	7 - Appetizers	1	00
101008	Crab Cakes	1 - Food	7 - Appetizers	1	00
101009	Appetizer Platter	1 - Food	7 - Appetizers	1	40
101010	Chicken Skewers	1 - Food	7 - Appetizers	1	00
101011	Spinach Dip	1 - Food	7 - Appetizers	1	00
101012	Pizza Dip	1 - Food	7 - Appetizers	1	00

At the bottom of the table view, there are buttons for "Master Records", "Definition Records", and "Price Records".

Table View after a search for appetizer records.

In the example image, the user searched for Menu Item Master records that are appetizers, and the appropriate records are returned. The status bar is not displayed in the image, but it would show "12 record(s) read" after retrieving the 12 records that are displayed.

To enter Form View, double-click the Object Number of the desired record.

Form View

Search/Table View **Master: 228031 - Vodka**

Menu Item Master

Record Number: 228031 [References](#)

Name: Vodka [Update Names](#)

Major Group: 2 - Liquor

Family Group: 206 - Vodka

Report Group: 2 Do Not Allow PMC Procedures to Display or Edit

Definition Summary

#	Revenue Center	Def Seq #	First Name	Second Name	Menu Item Class
1	Restaurant Prnt	1	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	2	Vodka		9916 - Vodka as Modfie
1	Restaurant Prnt	3	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	4	Vodka		9916 - Vodka as Modfie
3	HHT Parent	1	Vodka		111 - Liquor PRINT
21	Restaurant 3	1	Vodka		112 - Vod R Mod B
21	Restaurant 3	2	Vodka		9916 - Vodka as Modfie
23	Handhelds 3	1	Vodka		111 - Liquor PRINT
995	zTMPLT Restaurnt	1	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	2	Vodka		9916 - Vodka as Modfie
995	zTMPLT Restaurnt	3	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	4	Vodka		9916 - Vodka as Modfie



Form View for a Menu Item Master Record. This view is called the "Definition Summary" view; the Menu Item Master configurable fields are at the top of the form, then all Menu Item Definitions display below. This view allows users to see all definitions associated with a single master record. When a definition is double-clicked, Form View for the selected record displays (shown below).

Form View for Menu Item Master records defaults to the "Definition Summary", which shows the Menu Item Master information at the top of the screen, and then all Menu Item Definition records associated with the Master Record below. From here, individual Menu Item Definition records can be displayed in Form View by using a double-click on one of the definition records. (More discussion [below](#).)

The text on the Form View Tab for Master Records shows the word "Master" followed by the number and name of the item:

Master: 229031 - Vodka.

Navigating Definition Records

Menu Item Definitions can be configured in three places: Table View and Form View, and also in the "Definition Summary" view that displays all definitions for a single Master Record.

Table View

The screenshot displays the 'Search/Table View' interface. On the left is a search panel with the following criteria: Record Type set to 'Menu Item Definition', String Search set to 'English (United States)', Major Group and Family Group fields, and Revenue Center set to 'T - Restaurant Print'. The main area shows a table of search results with columns: #, Def Seq #, First Name, Second Name, Menu Item Class, Main Level, and Sub Level. The table contains 7 rows of data for various coffee items.

#	Def Seq #	First Name	Second Name	Menu Item Class	Main Level	Sub Level
199701	1	Espresso		105 - NA Bev Virgin B	FF	FF
199702	1	Latte		105 - NA Bev Virgin B	FF	FF
199703	1	Cafe Latte		105 - NA Bev Virgin B	FF	FF
199704	1	Mocha		105 - NA Bev Virgin B	FF	FF
199705	1	Cappuccino		105 - NA Bev Virgin B	FF	FF
199706	1	Iced Latte		105 - NA Bev Virgin B	FF	FF
199707	1	White Choc Mocha		105 - NA Bev Virgin B	FF	FF

Table View after a search for [Cappuccino/Esspresso](#) definitions.

In the example image, the user searched for Menu Item Definition records that are in [Family Group 39](#) (Cappuccino/Esspresso records, in this database), and the appropriate records are returned. The status bar is not displayed in the image, but it would show "7 record(s) read" after retrieving the seven records that are displayed.

From this view, records can be edited just like any other Table View module. To enter Form View, double-click the Object Number of the desired record.

Copy Master Names

In some databases, especially older databases that were upgraded, Menu Item Definition names may have become out of sync with Menu Item Master names due to poor programming. This causes problems where a definition's name may say "Iced Tea", but it is in fact a definition belonging to the Master item "Soda". In this scenario, a user sees "Iced Tea" on the touchscreens, but the item reports as a "Soda" sold. To correct this, a user can choose one of the [right-click menu](#) options that are unique to Menu Item Definitions:

- **Copy Master Names:** This function will update the selected definition names to have the same name as the corresponding Menu Item Master record.
- **Copy Master Names (Clear 2nd Name):** This function will update the selected definition names to have the same name as the corresponding Menu Item Master record, and it will make the Second Name fields for the selected definitions blank.

Form View



Form view for a Menu Item Definition Record. In Form View, the [Menu Item Master](#) record displays at the top of the screen, with the configurable MI Definition fields below, on the General Tab.

When a user switches from viewing Definitions in Table View to Definitions in Form View, the initial display is the General tab, which includes all the Definition fields. The Master Fields always display (giving the user an understanding of the Master/Definition relationship), but they may be disabled based on [Employee Role](#) permissions.

The text on the Form View Tab for Definition Records shows the word "Definition" followed by the number, sequence number, and name of the item:

Definition: 199704:1 - Mocha

Form View for Menu Item Definitions and Menu Item Prices is comprised of three sections:

- Menu Item Master fields
- General Tab (MI Def fields)
- Price Tab (MI Price fields)

Definition Summary

Search/Table View **Master: 228031 - Vodka**

Menu Item Master

Record Number: 228031 [References](#) [Definition Summary](#)

Name: Vodka [Update Names](#)

Major Group: 2 - Liquor

Family Group: 206 - Vodka

Report Group: 2 Do Not Allow PMC Procedures to Display or Edit

Definition Summary

#	Revenue Center	Def Seq #	First Name	Second Name	Menu Item Class
1	Restaurant Prnt	1	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	2	Vodka		9916 - Vodka as Modfie
1	Restaurant Prnt	3	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	4	Vodka		9916 - Vodka as Modfie
3	HHT Parent	1	Vodka		111 - Liquor PRINT
21	Restaurant 3	1	Vodka		112 - Vod R Mod B
21	Restaurant 3	2	Vodka		9916 - Vodka as Modfie
23	Handhelds 3	1	Vodka		111 - Liquor PRINT
995	zTMPLT Restaurnt	1	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	2	Vodka		9916 - Vodka as Modfie
995	zTMPLT Restaurnt	3	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	4	Vodka		9916 - Vodka as Modfie



Form view for a Menu Item Master Record. This view is called the "Definition Summary" view; the Menu Item Master configurable fields are at the top of the form, then all Menu Item Definitions display below. This view allows users to see all definitions associated with a single master record. When a definition is double-clicked, Form View for the selected record displays (shown below).

Menu Item Master

Record Number: 228031 [References](#) [Definition Summary](#)

Name: Vodka

Major Group: 2 - Liquor

Family Group: 206 - Vodka

Report Group: 2 Do Not Allow PMC Procedures to Display or Edit

Definition Summary

- 1 - Restaurant Prnt
- 3 - HHT Parent
- 21 - Restaurant 3
- 23 - Handhelds 3
- 995 - zTMPLT Restaurnt

General Prices

Name and Class

Number: 228031

Def Sequence #: 2 of 4 [Prev Def Seq](#) [Next Def Seq](#)

First Name: Vodka

Second Name:

Third Name:

Long Descriptor:

Menu Item Class: 9916 - Vodka as Modfie

KDS Prep Time

Minutes: 0 Seconds: 0 Negative

Touchscreen Properties

SLU: 0 - None

Mobile MICROS SLU: 0 - None

SLU Sort Priority: 0

Icon: None

Number Lookup Properties

NLU Group: 0 - None

NLU Number: 000000228002

Miscellaneous Properties

Sucharge: 0.0000

Tare Weight: 0.0000

Menu Level Availability

Main Level Link	Sub Level Link
<input checked="" type="checkbox"/> 1 - Rst-Prnt	<input type="checkbox"/> 1 - Bkfst
<input checked="" type="checkbox"/> 2 - Rst-Child	<input type="checkbox"/> 2 - Lunch
<input checked="" type="checkbox"/> 3 - 3	<input type="checkbox"/> 3 - Dinner
<input checked="" type="checkbox"/> 4 - 4	<input type="checkbox"/> 4 - LateNite
<input checked="" type="checkbox"/> 5 - 5	<input type="checkbox"/> 5 - HppyHour
<input checked="" type="checkbox"/> 6 - 6	<input type="checkbox"/> 6 - 6
<input checked="" type="checkbox"/> 7 - DOUBLE	<input type="checkbox"/> 7 - HHLiqMod
<input type="checkbox"/> 8 - BarPreps	<input checked="" type="checkbox"/> 8 - LigAsMod

[cl. None](#) [cl. None](#)



Another Form View image of a Menu Item Definition. Note that the "Prev Def Seq" and "Next Def Seq" links are enabled, allowing the user to quickly navigate from one definition sequence to the next.

If [Table View](#) of Menu Item Maintenance is showing Menu Item Master records, the Form View for Menu Item Master records will default to the Definition Summary view (example image), which shows all menu item definition records associated with a single Master. From this view, a double-click on one of the rows will display the selected definition in Form View, as shown below.

From the Definition Summary View, clicking the Update Names link causes all the Menu Item Definitions in the grid to update their first names to the same value as the Menu Item Master record.

Other Considerations

When viewing Menu Item Definitions in Form View, some fields are enabled and some fields are disabled, based on the method of entering Form View. The following scenarios determine which controls are enabled:

- Menu Item Masters in Table View:

Prev/Next Def Seq Links are enabled. When menu item masters are displayed in Table View, all definitions of each master record are viewable, therefore the links are enabled to allow easy navigation from one definition to the next.

- Menu Item Definition or Price records in Table View:

Prev/Next Def Seq Links are disabled. When a user is viewing menu item definitions or prices in Table View, the Prev/Next links are disabled. Because different search criteria can be used to obtain menu item definition records (perhaps a search by MI Class was used), it is possible that only definition #2 of an item is in the Table View list, even though four definitions of the item exist in the database. In addition, Table View can be sorted or filtered by any column, again making the "prev/next" links become impossible to use when Definitions are the Table View record.

Navigating Price Records

[Menu Item Price](#) records can be configured in two places: Table View and Form View. Form View for Menu Item Price records is the same view as Form View for Definitions; the only difference is that when switching from Table View to Form View, the Form begins on the Price tab instead of the General tab.

Table View

The screenshot shows the 'Search/Table View' window. On the left is a search criteria panel with the following settings:

- Record Type: Menu Item Price
- String Search: English (United States)
- Family Group: 39
- Revenue Center: T - Restaurant Print

The main area displays a table of search results:

#	Def Seq #	Definition Name	Price Seq #	Price	Prep Cost	Tax Class Override	Active On Level	Options
199701	1	Espresso	1	2.00	0.00	0 - None	0 - All Levels	00
199702	1	Latte	1	2.00	0.00	0 - None	0 - All Levels	00
199703	1	Cafe Latte	1	2.00	0.00	0 - None	0 - All Levels	00
199704	1	Mocha	1	2.00	0.00	0 - None	0 - All Levels	00
199705	1	Cappuccino	1	2.00	0.00	0 - None	0 - All Levels	00
199706	1	Iced Latte	1	2.00	0.00	0 - None	0 - All Levels	00
199707	1	White Choc Mocha	1	2.00	0.00	0 - None	0 - All Levels	00



Table View after a search for [Cappuccino/Espresso](#) prices.

In the example image, the user searched for Menu Item Price records that are in [Family Group 39](#) (Cappuccino/Espresso records, in this database), and the appropriate records are returned. The status bar is not displayed in the image, but it would show "7 record(s) read" after retrieving the seven records that are displayed.

From this view, records can be edited just like any other Table View module. To enter Form View, double-click the Object Number of the desired record.

Form View

Search/Table View **Definition: 199704:1 - Mocha**

Menu Item Master

Record Number: 199704 [References](#)

Name: Mocha

Major Group: 5 - NA Bevs

Family Group: 39 - Cappuc/Esspresso

Report Group: 5 Do Not Allow PMC Procedures to Display or Edit

Definition Summary

1 - Restaurant Print

General **Prices**

Name and Class

Number: 199704 1 of 1 Prev Def Seq Next Def Seq First Name: Mocha

	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	2.00	0.00	0 - None	0 - All Levels	00	0 - None



Form view for a Menu Item Price Record. In Form View, the [Menu Item Master](#) record displays at the top of the screen, with the configurable MI Price grid below, on the Price Tab. The Price grid allows up to eight prices.

When a user switches from viewing Prices in Table View to Prices/Definitions in Form View, the initial display is the Price tab, which displays all the Prices associated with a single Definition. The Master Fields always display (giving the user an understanding of the Master/Definition relationship), but they may be disabled based on [Employee Role](#) permissions.

The text on the Form View Tab for Price Records shows the word "Definition" followed by the number, sequence number, and name of the item:

Definition: 199704:1 - Mocha

Form View for Menu Item Definitions and Menu Item Prices is comprised of three sections:

- Menu Item Master fields
- General Tab (MI Def fields)
- Price Tab (MI Price fields)

On the price tab, only the prices in the grid are configurable. The "Name and Class" group box shows information relevant to the Menu Item Definition; these fields are always disabled on the price tab.

Adding Records

[Main Articles](#)
[Adding a Menu Item](#)
[Adding Menu Item Masters](#)
[Adding Menu Item Definitions](#)
[Adding Menu Item Prices](#)

The term **adding records** is an **ambiguous** term when discussing menu items. It is possible to add a brand new Master record, to add Definitions to Master records, to add Prices to Definitions, or to add a new Master record including all definitions and prices at once. Because of the necessary distinction when discussing these topics, there is not a single **standard insert dialog** for menu items. In fact, the dialog changes based on the location within Menu Item Maintenance when the Insert dialog is requested:



The insert dialog follows user permissions. For instance, a user who cannot add Menu Item Master records will not have access to the dialogs for inserting Master Records.

- In Form View:
 - When viewing Prices, it is only possible to add additional prices to the currently-viewed definition.
 - When viewing Definitions, it is only possible to add additional definitions to the currently-viewed master.
 - When viewing the Definition Summary tab, it is possible to "Add Definition Records to this Master", in addition to adding a Menu Item Master records.
- In Table View, the same choices are always available:
 - Add Master Record from Template
 - Add Master Records without a Template
 - Add Definitions to Masters
 - Add Prices to Definitions

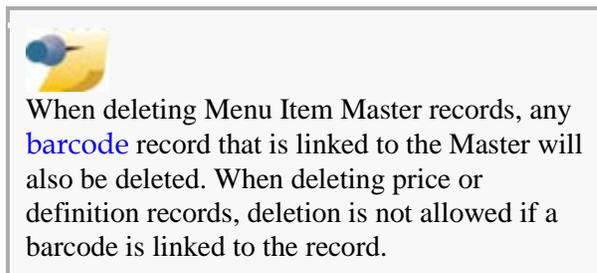
In addition, Table View attempts to default to the choice that is most relevant to the user at the time the Insert Dialog is opened:

Current Record Type	Condition	Default
Master	No items in the grid	Add Master Record from Template
Master	One item is selected	Add Master Record from Template; the template record defaults to the selected item.

Master	Multiple items are selected	Add Definitions to Masters; the range type defaults to "Selected Records" with the records that have been selected.
Definition	No items in the grid	Add Definitions to Masters; the range type defaults to "Record Number or Range" for user-defined entry.
Definition	One or more items are selected	Add Prices to Definitions; the range type defaults to "Selected Records" with the records that have been selected.
Price	<i>All Scenarios</i>	Add Prices to Definitions; the range type defaults to "Select Range"

Deleting Records

Records can be deleted in Menu Item Maintenance by pressing the [delete key](#) on the keyboard, using the [right-click delete option](#), or by using the delete icon on the [navigation bar](#). The delete prompt changes based on the user's location within Menu Item Maintenance when the Delete Dialog is requested:



- In Form View:
 - When viewing Prices, it is only possible to delete prices from the form.
 - When viewing Definitions, it is only possible to delete the currently-viewed definition.
 - When viewing the Definition Summary tab: If no definitions are selected, the user is prompted to delete the Master Record. If at least one record is selected, the user is prompted to delete the selection of definitions.
- In Table View:
 - The user is always shown the [standard delete dialog](#).

When an EMC user attempts to delete a Menu Item Master record or a group of Master records, the error message displays all the records that cannot be deleted.

For example, one message reads: *The following records cannot be deleted because they are being used as the Primary Item for one or more Combo Meals. No records have been deleted.* This message does not, however, list the [Combo Meal\(s\)](#) that are associated with the Menu Items. To get a list of the references for an item, click the "References" link on the Menu Item Master Form View page.

Distribution

Main article: [Menu Item Distribution](#)

Like other EMC modules, records can be [distributed](#) to other properties and Revenue Centers. The Menu Item Maintenance module allows two types of distribution: distributing from one RVC to many, or distributing using multiple RVCs. For more information, see the [Menu Item Distribution](#) article.

Other Considerations

Some other points to consider when using Menu Item Maintenance:

- The [refresh button](#) is only available in Table View.
- The [undo](#) and [Audit This Record](#) options are only available in Table View, via the Right-Click Menu.
- Menu Item Maintenance makes a relatively small number of database queries. The following events cause Menu Item Maintenance to make a web service request to the DB for information:
 - When the module opens, the database is queried to retrieve a list of Languages, Major Groups and Family Groups; if the module is opened from the RVC scope, the MI Classes and SLUs are also loaded from the DB.
 - During a [refresh](#), all this information is reloaded from the DB. In addition, the active records are reloaded from the DB.
 - When a user presses the "Search" button, a DB call is made.
 - Each time a new RVC is encountered, a DB call is made. For example, if a user searches for Menu Item Master records, no RVC information is loaded. If the user then toggles to view all the Definitions, a DB call is performed to get information for Definitions in the RVC (a list of MI Classes, Menu Levels, etc.)
- After a user has added records, EMC does *not* make a database request. Instead, the following occurs:
 - If a user adds a new Menu Item Master that falls within the search criteria, the new Master record will exist in the list of records. For instance, if a user searches for items in the Appetizer Family Group, and then adds a new Appetizer record, the item will be displayed in the list. However, if the user adds a new Glass of Wine, it will not be displayed.

- If a user adds a new Menu Item Definition or Price, these new items will display only if the parent item exists. For example, if a user searches for all Soup records, and then adds a definition to a Vodka item, the new definition will not be displayed. New prices are added similarly — if the Menu Item Definition for the price already exists in the search criteria, the new price will be added to the list of items.

Adding a menu item

Adding a Menu Item is a different process than adding records in other EMC modules. In the Menu Item Maintenance module, a user can add Master Records, Definition Records and Price Records. This article discusses how to add a Menu Item Master record with all its definitions and prices at the same time (the dialog is frequently called the Menu Item Wizard); for specific information on adding masters, definitions, and prices individually, see the appropriate article: Adding Menu Item Masters, Adding Menu Item Definitions, Adding Menu Item Prices.

To add a Menu Item, perform the following steps:

1. Open the [Menu Item Maintenance](#) module
2. Press the [Add Record icon](#) from the toolbar.
 - If Menu Item Maintenance was opened from the Property Scope, the insert dialog defaults to "Add Master Record from Template".
 - If Menu Item Maintenance was opened from the [Revenue Center Scope](#), choose "Add Master Record from Template" from the "Select a task to perform" drop-down.
3. Select the template record by pressing "Select" next to the "Master to Copy" field.
4. After selecting the template record, configure the following fields:
 - The **Name** of the new item
 - The **Record Number** of the item. By default, this field displays the next available record number after the selected record to copy. A user can change the record number; to return the field to its default value, press "Next Record"
 - Select the **Copy Menu Item Names** checkbox to have all of the existing primary and foreign names – including the Long Descriptor(s) – copied from the original Menu Item to the new Menu Item. (This field displays only when "Add Master Record from Template" is selected above.)
 - The **Price(s)** of the item:
 - **Configure Prices Individually:** For some items, multiple definitions and prices exist. For these items, "Configure Prices Individually" is usually the best option. For example, the image shows "Vanilla Vodka" as a template. This item has multiple definitions and prices.
 - **Use the same price for all RVCs:** For items that have the same price in every RVC (soda, perhaps), it is easier to enter a single price that applies to all RVCs. This configuration would be used in a situation where a site with many [unshared RVCs](#) has standard pricing for certain items. For instance, an amusement park may have 35 Revenue Centers that charge \$3.00 for a soda. When adding a "diet soda" item for that site, it is easier for the site to use the "Use the same price for all RVCs" option, instead of entering a price amount 35 times.

- The **RVC(s)** where the item will be created (checkboxes in the grid). Usually, definitions are created in the same RVCs as the template item, so these checkboxes remain checked.
5. Click **OK**. At the prompt "Add this menu item?", click **Yes**.
 6. After the item is added, another prompt occurs: *This record was added successfully. Add another menu item?*
 - Yes: The name field becomes empty and the record number updates to the next available record number. At this point, the user is at step #4 of these instructions.
 - No: The dialog closes.

Other Considerations

There are other considerations when using this dialog:

- If the user does not have Employee Role permissions to add Menu Item Master records, the "Add Master Record from Template" option will not appear in the "Select a task to perform" drop-down.
- If one Menu Item Master record is selected in Table View before entering this dialog, the dialog will default to using that record as the "Master to Copy".
- If viewing a Menu Item Master's Definition Summary in Form View, this dialog defaults to the selected Master Record.
- All the fields in the grid are read-only except for the checkbox column and the price column. All other columns are provided for informational purposes only.
- Revenue Centers appear in the grid when these conditions are met:
 - The template Menu Item Master record has a definition in the RVC
 - The user is able to view the RVC, based on RVC-Level Security settings.
 - Menu Item Maintenance was opened from the Property Scope. (If opened from the RVC scope, only the current RVC's definitions will display.)

Best Practices

When creating a new property and adding several items at a time, the ideal method for setting up items is to create a record that belongs to a Major/Family group, then to create all other records in the same Major/Family group using the initial record as a template. For example, when creating appetizers:

1. Set up one Menu Item Master in the Food [Major Group](#) and Appetizer [Family Group](#)
2. Create all its definitions/prices.
3. Now create the other appetizers based on this definition

With this method, some minor changes will be needed after the definitions are created for the items. Menu Item Classes, for instance, aren't all the same within the same Family Group (some appetizers will print to the Hot Printer while others will not). Even with these minor changes, this method of inserting new menu item records is, by far, the most efficient method possible.

Related Links

[Adding an employee](#)

Menu item pricing

This article primarily discusses the per-item configuration of Menu Item Prices. For an overview of Enterprise Pricing, see *Enterprise-Level Menu Item Pricing*.

Understanding menu item fees

In the most basic terms, a **Menu Item Price** is the amount charged for the sale of a [Menu Item](#). In Symphony, Menu Item Prices are configured per [Menu Item Definition](#). Typically, a menu item definition is programmed with one price, however a definition may be programmed with multiple prices (for a small/medium/large soda, for example), or with no price at all (common for [condiments](#)).

Configuring menu item fees

Main article: [Menu Item Maintenance](#); specifically, see [Navigating Price Records](#)

Menu Item Prices are configured in [Menu Item Maintenance](#). Prices may be edited in bulk by using [Table View](#); they are also displayed in [Form View](#) from the Menu Item Definition form. Menu Item Price records contain the following fields:

Number

This field represents the Menu Item Master Record Number. (This field is not configurable.)

Def Sequence

This field shows the definition sequence number to which this price is attached. (This field is not configurable.)

Definition Name

This field displays the name of the Menu Item Definition to which this price is attached. (This field is not configurable.)

Price Sequence

This field shows the price sequence number of this price. The price sequence number is the number of the price for this Definition record. Up to eight definitions can exist for a single Definition record. This field is not configurable. Note that if multiple prices exist and one or more prices is deleted, other definitions will be renumbered sequentially starting with 1. For instance, if price 1-6 exist for an item and 2-4 are deleted, price 5 and 6 will become prices 2 and 3, respectively. The price sequence number is important when determining the [active price](#).

Price

This field displays the price of the item. When the item is ordered, this will be the price charged to the customer, unless the Price Group field is configured. See [below](#) for more information.

Prep Cost

This field displays the [prep cost](#) for the price record.

Tax Class Override

By default, this field is programmed as 0-None, which means that the price will use the [Tax Class](#) configured for the [Menu Item Class](#) associated with the Menu Item

Definition. To use a different Tax Class for the price, select the appropriate Tax Class from the list.

Active On Level

By default, this field is programmed as 0-All Levels, which means that the price is active for all [Menu Levels](#). This field displays either the Main Levels for the RVC or the Sub Levels, depending on the configuration of the Menu Item Class. See [below \(Sub Level Pricing vs. Main Level Pricing\)](#) for more information.

Options

This field contains two options relating to [Fixed Price Meals](#).

Price Group

If this field is set to 0-None, the price configured in the Price column will be used. To use [Enterprise-Level Menu Item Pricing](#), select the appropriate [Price Group](#) from the list. See [below](#) for more information.

Adding records

This section discusses adding prices to existing MI Definition records. For information on adding Menu Item Masters, Definitions, and Prices at the same time (Menu Item Wizard), see [Adding a Menu Item](#)

Typically, Menu Item Prices are added when [definition records](#) are added, or when the [Menu Item Wizard](#) is used. However, there are times when a programmer may want to add new prices to existing menu item definition records. Some common examples include:

- A restaurant needs to add another price to all its beer items, which will be 50% off the "regular" price during Happy Hour.
- When the definition was initially added, the user forgot to add prices.

In [Menu Item Maintenance](#), two different dialogs exist to add menu item prices, based on the location ([Table View](#) or [Form View](#)) within Menu Item Maintenance when the Insert button is pressed.

Form view

While viewing a Menu Item Price in [Form View](#), the **Insert Price Record(s)** dialog displays. (There are no other choices for inserting records from this view.) This insert dialog allows the user to add prices to the current definition only. This dialog is very basic; the user is only able to define two fields:

Prices To Add

Select the number of prices to add to the current definition. This drop-down box allows valid choices only; if two definitions currently exist, the drop-down will include choices of 1-6, preventing the user from adding more than 8 prices. *Note: If 8 prices already exist, this dialog will not open and the user will be presented with an error message: "No more price records can be added for this Menu Item Definition."*

Default Price

Enter the amount that will be charged.

Table view

The **Add Prices to Definitions** dialog is available in Table View. This dialog allows the user to create Menu Item Prices by defining a begin/end range of object numbers, or to select the Menu Item Definitions that will receive the new price record(s).

Select Definition Records

In this section, select the definitions to receive the new prices. This can be done in one of two ways:

- **Selected Records:** If Menu Item Definitions are active in Table View, and at least one Menu Item Definition is selected before accessing the Insert Dialog, this will be the default setting. When this is chosen, the selected definition(s) are displayed. (This is the common method of adding prices to definitions; displayed in the top image on the right.)
- **Select Range:** When this range type is selected, the user must select the RVC where the new prices will be created, the Begin Definition, and the End Definition. This option is used infrequently; it is displayed in the bottom image on the right. *Note: When Menu Item Maintenance is opened from the RVC Scope, only the current RVC is available in the "RVC for new Price(s)" field.*

Price Creation

In this section, specify how the price records will be created. The choices for this section are:

- **Prices to Add:** Select the number of prices for each Menu Item Definition selected. This insert dialog will ignore requests to create prices greater than sequence number 8; if a definition already has 6 prices and the user chooses to add 3 prices, price #9 will not be created.
- **Price:** Enter the amount that will be charged for the item.
- **Menu Level:** Select the [Menu Level](#) on which the new price(s) will be active. Because some definitions may be configured to use Sub Level Pricing and others may be using Main Level Pricing, this field shows the names "Menu Level 1" through "Menu Level 8", instead of the actual names of the levels for the RVC.

Enterprise pricing

Main article: [Enterprise-Level Menu Item Pricing](#)

The concept of "Enterprise Pricing" exists to allow programmers to configure similar items' prices in one location of EMC. For instance, all "East Coast Domestic Beers" may be \$4.00, but "West Coast Domestic Beers" will be \$5.00. This type of programming is possible with Symphony's [Enterprise-Level Menu Item Pricing](#) functionality. When a Menu Item Price has a [Price Group](#) configured, the price of the item is determined by the combination of Price Group (Domestic Beer) and Price Tier (East Coast or West Coast). This functionality is described in more detail in the main article, [Enterprise-Level Menu Item Pricing](#).

Workstation operations

Which price is active?

Multiple prices can be assigned to a single Menu Item Definition. When this is the case, how does the workstation know which price to use? How should a programmer configure the system to achieve the desired result?

The answer to these questions is actually rather simple. When a menu item is ordered, the workstation searches the prices assigned to the definition starting with price sequence #1, then price sequence #2, and so on. The first price that meets the active level is the one that is used.

In the "properly-programmed" example, the item will be 8.00 when ordered on Menu Level 7, but 4.00 when ordered at any other level (because "Level 0" means all levels). The workstation's logic is:

1. The current level of the [transaction](#) is level 5.
2. Price #1 for the item is active on Level 7. Continue to the next price.
3. Price #2 for the item is active on Level 0. This represents any level. The item is 4.00.

Price #	Price	Level
1	8.00	7 - Double
2	4.00	0 - All levels

Properly programmed prices and levels

Now imagine the example if the programming were reversed, as shown in the "improperly programmed" example. The workstation's logic is:

1. The current level of the transaction is level 5.
2. Price #1 for the item is active on Level 0; this includes all levels. The item is 4.00.

This works, but what if the item is rung on level 7? The logic is:

1. The current level of the transaction is level 7.
2. Price #1 for the item is active on Level 0; this includes all levels. The item is 4.00.

Therefore, if the "All Levels" price level is used, it should always be the last price sequence number programmed for a definition.

Price #	Price	Level
1	4.00	0 - All levels
2	8.00	7 - Double

Improperly programmed prices and levels

Function keys

638 - Change Price Main Level

This key is used to change all the prices (active on a specified [Main Level](#)) entered on a check to different prices; this key applies only to Menu Items using Main Level Pricing. When this key is used, the workstation will prompt the user to select a Main Level. Then, the user will be prompted again for a Main Level. At this point, the workstation will change the price of all menu items using the first Main Level selected to the second Main Level selected.

639 - Change Price Sub Level

This key is used to change all the prices (active on a specified [Sub Level](#)) entered on a check to different prices; this key applies only to Menu Items using Sub Level Pricing. When this key is used, the workstation will prompt the user to select a Sub Level. Then, the user will be prompted again for a Sub Level. At this point, the workstation will change the price of all menu items using the first Sub Level selected to the second Sub Level selected.

641 - Menu Item Price Override

When this key is pressed, the user may override the price of the menu item with another price entry. This function key applies the price override to the last item ordered.

644 - Price Inquire

When this key is pressed, the workstation is toggled into Price Inquiry Mode. When the next item is ordered, the workstation will prompt, **Item is \$12.34. Do you want to order this item?** After answering the question (yes or no), the Price Inquiry mode is reset to OFF.

652 - Weight Price Override

This function key's behavior is discussed on the [Weighed Menu Items](#) article.

Function keys 638 and 639 are often programmed as part of [macros](#) to change the [Menu Level](#) from a one specific level to another, without allowing user intervention.

Other pricing terminology

Sub Level Pricing vs. Main Level Pricing

The terms **Sub Level Pricing** and **Main Level Pricing** are often used to describe which type of [Menu Level](#) – Main Level or Sub Level – a Menu Item Price is using. In [Menu Item Maintenance](#), one of the configurable fields for Menu Item Prices is the "Active on Level" field. This is a drop-down field that shows either the Main Levels or the Sub Levels; the type of list depends on the setting of the [Menu Item Class option bit #10](#), [ON = Use Sub Level Pricing; OFF = Use Main Level Pricing].

Fixed Items and Open-Priced Items

Main article: [Open-Priced Menu Items](#)

All the examples in this article discuss Menu Items with "fixed prices", meaning that an item's price is based on the configuration in EMC (either the Menu Item Maintenance price or the price from [Price Assignment](#), if [Enterprise Pricing](#) is in use).

There may be times when a site wants to allow the user to determine the price of the menu item at the time the item is ordered. This type of configuration is called an "Open Price"; for more information on this type of configuration, see [Open-Priced Menu Items](#).

Weighed Items

Main article: [Weighed Menu Item](#)

A Weighed Menu Item is a menu item that is priced per unit of measurement (pounds or kilograms). The operator is required to enter the weight of the item and the workstation calculates the price. For detailed information, see [Weighed Menu Item](#).



Applying fees to menu items

Understanding menu item fees

You can apply one or more menu item service charge fees (for example, a bottle deposit and a recycling fee) combined as a service charge group to a menu item.

When an operator rings a menu item (for example, Diet Coke) associated with a service charge group, the system adds the menu item fees under the service charge group to the check.

Auditors can track the revenue from specific menu item fees, such as a recycling fee.

Configuring menu item fees

Adding menu item fees to a service charge group

1. In the EMC, select Enterprise / Zone / Property / Revenue Center, select Configuration, and then select **Service Charge Groups**.
2. Select the service charge group record, or add a new service charge group using the insert record button.
3. Add or remove service charges to be included with this service charge group.

Assigning a service charge group to a menu item class

1. In the EMC, select Enterprise / Zone / Property / Revenue Center, select Configuration, and then select **Menu Item Classes**.
2. Select the menu item class record.
3. On the General tab select the Service Charge Group from the drop-down list to apply to the menu item class record.

Privileges for voiding fees

To void fees from a check or to authorize another operator to do the same:

1. In the EMC, select Enterprise, select Configuration, select Roles, and then select the **Operations** tab.
2. Select the **Authorize/Perform Void of Fees** option.

Displaying or hiding menu item fees

To add the [Display/Hide Menu Item Fees] function key:

1. In the EMC, select the Configuration tab, and then select **Page Design**.
2. Add the [Display/Hide Menu Item Fees] function key.

To show or hide menu item fees:

1. In Ops, toggle the [Display/Hide Menu Item Fees] function key.

Related Links

[Service Charges](#)

How menu items print

When a [check](#) is [service totalled](#), users expect that [menu items](#) will print at the appropriate printers (or display on the appropriate [KDS Displays](#)). But someone new to MICROS products may not understand *why* or *how* that happens. This article explains **how menu items print**, so that users can always have the correct configuration. At the very least, this page can be used to troubleshoot printing problems and to verify configuration.

Example

- A [printer](#) is configured: **Hot Food Printer**.
- The menu item, **Chicken Wings**, needs to be printed
- This is [RVC #1](#).

EMC Configuration

Menu Item Class

The first step is somewhat obvious... is the [Menu Item Class](#) programmed to print?
Troubleshooting:

1. Enter Menu Item Maintenance
2. Select your menu item. This could be easily done by searching for Appetizers. (This is the logical location for **Chicken Wings**.)
3. Once the [definition](#) is selected, look at the Menu Item Class. Does it appear to be right? Let's see...
4. Click the link button next to the Menu Item Class field.
5. Now you're looking at that item's Menu Item Class. Click on the **Output** tab.
6. Which [order devices](#) are checked? Any? Let's make sure that it will output to order device #1. (More of an explanation later.)

Order Devices

Now that you've saved changes in the Menu Item Class, open the "Order Devices" module from the EMC.

1. This module starts in [Table View](#). Double click order device #1 to enter [Form View](#).
 - Order Device #1 is what was selected in the Menu Item Class section of this page.
2. On this page, these are the fields that are important:
 - Device Type
Set this to "Remote". (More discussion on the [Order Device](#) page about Local/Remote; but for this example we're only using "Remote")
 - Device
Set this to the **Hot Food Printer** that was previously mentioned

Note: If this field is set to 0-None, no printing will take place.

- Order Device Redirect

Because this is printer #1, set this field to printer #1, or click the "Set to Device 1" link. (More discussion on the [Order Device Redirection](#) page about this setting)

Note: If this field is set to 0-No Output, no printing will take place.

Workstations

We've set up:

1. A menu item that prints to order device #1.
2. An order device that says order device #1 is your **Hot Food Printer**.

At this point, your **Chicken Wings** should print to your **Hot Food Printer**, right? Not quite. Open the [EMC Workstations Module](#).

1. Select your workstation.
2. On the Order Devices tab enable order device #1.

Summary

To print a Menu Item:

1. Verify that your menu item is in a [class](#) that prints to your order device.
2. Verify that your order device is [redirected](#) to itself and that it has the appropriate physical printer or KDS Display listed for the "Device" field.
3. Verify that your workstation is set to print to your order device.

Menu item availability

In [Symphony](#), it is possible to control **Menu Item Availability**, meaning that an item can be programmed to have a specific quantity available (when a chef has prepared a pre-set number of specials, for instance), or to make the item "86'd", which means that it is unavailable for ordering at all (if the kitchen ran out of an item). Starting with [Symphony 2.0](#), Menu Item Availability is configured in its own [EMC module](#).

Overview

Symphony workstations display graphics on [menu item SLU](#) keys to show the availability or count remaining. When a user has checked the "Out of Item" option, an "X" graphic displays over the item's corresponding touchscreen key, as seen for the [MAC & CHEESE] key. If an item has a limited quantity remaining, the item count can be displayed in the upper-right corner of the touchscreen key, as seen below on the [FRIES] key. Note that if the count of an item reaches 0, the item count "0" will display in the upper right and the "X" graphic will display on the key. (This is not displayed in the image.)

In this example, when the count of the [FRIES] item reaches zero, users will receive the **No more FRIES remaining** message if they attempt to order it; see [the Workstation Messages prompt](#) for more information.



2.x Configuration

Starting with [Symphony 2.0](#), Menu Item Availability is programmed in the **Menu Item Availability EMC module**, which is located on the [Property Scope](#) or [RVC Scope](#) of EMC. This module became necessary with the introduction of [zoneability](#); while the configuration of a [menu item](#) can be performed at the [Enterprise](#) or other locations [outside the traditional programming scope](#), its count and availability should be configured only within a Property. For example, a seafood restaurant chain using Symphony may have a Menu Item named "Maine lobster" configured at the [Enterprise](#). Clearly it would be irrational to include the number of available lobsters with the Menu Item record that exists on the enterprise, because a lobster ordered in the [New York City](#) store does not affect an [operator's](#) ability to order a lobster in [Chicago](#). Because of this, the Menu Item Availability module was introduced to allow the configuration of the "Count" and "Out of Item" status within a Property.

Module Overview

When the Menu Item Availability module is opened, the list box on the left displays the [Property](#), the [RVC Groups](#) for the Property, and all [RVCs](#) in the Property. (If this module is opened from a RVC, only the current RVC is displayed.)

The module displays the standard [Table View Filtering](#) control that is used in other modules, and a grid that lists all [Menu Item Masters](#) in the current Property. The grid displays the following columns:

#

This column displays the Object Number of the Menu Item Master record.

Master Name

This column displays the Name of the Menu Item Master record.

Menu Item Status

This column displays the status of the item. The choices are **[1 - Always Available]** or **[2 - Use Availability Settings]**.

Count

This column is available only when the Menu Item Status is configured for **[Use Availability Settings]**. In this field, a programmer enters the remaining quantity of the item.

Out of Item

This column is available only when the Menu Item Status is configured for **[Use Availability Settings]**. When this field is checked, the selected item is unavailable for ordering. Note that when this field is checked, the setting in the "Count" field for the item is not relevant; the item will not be orderable in workstation operations.

Sample configurations

In the simplest case, one Property contains only a single [kitchen](#), so a user would have no need to select anything other than the first entry in the list box on the left (the Property). Not all properties contain only one kitchen, however, so this module allows the configuration of Menu Item Status settings for individual [RVCs](#) or [RVC Groups](#). In the example image, the following RVCs are configured:

- 3 - Casino Bar
- 4 - Lounge Bar
- 5 - Slot Room
- 201 - Steak House
- 202 - Blackjack's
- 304 - Sports Bar

The purpose of a [Revenue Center Group](#) is to allow multiple RVCs to use the same "kitchen", for purposes of MI Availability.

In addition, there is one RVC Group configured, and it contains the Casino Bar and Slot Room RVCs. Given this configuration, a user can select the appropriate location to configure the availability of an item. Some examples:

Business Example	A programmer would...
"Steak House" has only 15 NY Strips left.	... select "RVC 201 - Steak House" and set the NY Strip's status to [Use Availability Settings] , and then configure the count to 15.
"Lounge Bar" has no Swordfish left.	... select "RVC 4 - Lounge Bar" and set the Swordfish's status to [Use Availability Settings] and then check the [Out of Item] field.
The kitchen that serves both the Casino Bar and Slot Room (RVC Group 1, Casino Bar/Slot Room) has only four Salmon dinners left.	... select this RVC Group and set the status to [Use Availability Settings] , and then configure the count to 4.
All bottles of wine at the Property are handled from a central location delivered by a sommelier . (This is quite possible for a small casino with only six RVCs.) The seasonal specialty wine has a total of 144 bottles available.	... select "Las Vegas" and configure the bottle of wine with a count of 144.

Configuration Validity

All the configurations above are allowed at the same time, because each configuration has been performed independently from other items. For example, the NY Strip item at the Steakhouse cannot conflict with a NY Strip item in another RVC. However, if a programmer attempted to configure the following...

- 15 NY Strips in the Steakhouse
- 20 NY Strips for the Property

... an error would occur. There is no way have an item configured with two availability settings if the two locations overlap. Therefore, when a Menu Item at the same Object Number is configured for two different selections in the list box, EMC will prevent these configurations:

1. When a Property and a RVC are programmed to control an item's availability, this is not allowed.
2. When a Property and a RVC Group are programmed to control an item's availability, this is not allowed.
3. When a RVC Group and a RVC that belongs to that group are programmed to control an item's availability, this is not allowed.
4. When two RVC Groups are programmed to control an item's availability, and at least one RVC belongs to both groups, this is not allowed.

In addition to the error checking performed in the Menu Item Availability module, EMC prevents a user from saving a RVC or RVC Group if their configuration has changed, and that configuration would cause invalid Menu Item Availability settings.

Module Permissions

When the module is opened from the [Property Scope](#), EMC determines which items appear in the list box on the left.

The following determinations are made when considering the locations that appear in the list box:

- The Property is always added.
- RVC Groups from the Property are added when:
 - There are no RVCs in the RVC Group (an odd configuration!), or
 - The logged-in user has permissions to view MI Availability for every RVC in the RVC Group.
- RVCs from the Property are added when the logged-in user has permissions to view MI Availability for the RVC.

The ability to edit records is determined by the following:

- Edits to MI Availability for the Property can be made if the logged-in user has permissions to edit MI Availability from the Property.
- Edits to MI Availability for RVC Groups can be made when:
 - The logged-in user has permissions to edit MI Availability for the Property, or
 - There are no RVCs in the RVC Group (an odd configuration!), or
 - The logged-in user has permissions to edit MI Availability for every RVC in the RVC Group.
- Edits to MI Availability for a RVC can be made if the logged-in user has permissions to edit MI Availability for the RVC.

Menu item definition

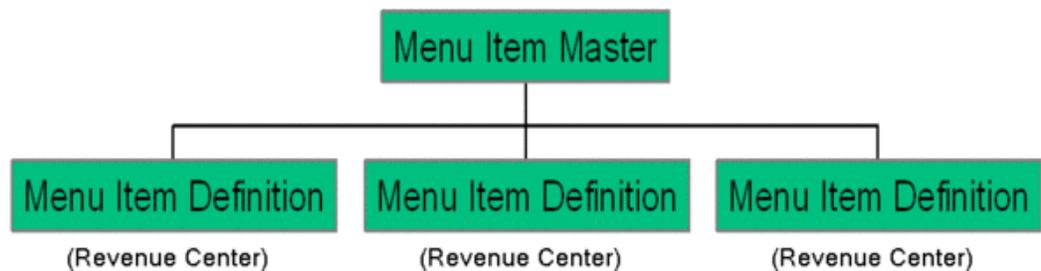
A **Menu Item Definition** record is a [revenue center](#)-level menu item record; menu item definitions define how [Menu Item Master](#) records act, including behavior such as the [SLU](#) where the item appears, the [Menu Level\(s\)](#) where the item is active, and the name of the item that will display on [touchscreens](#) and [order devices](#).

Understanding menu item hierarchy

When Menu Item Definitions are created, they are linked to a [Menu Item Master](#) record. A Menu Item Master record without any definitions is a record that cannot be ordered!

Consider the hierarchy diagram, and assume the Menu Item Master record is "Shrimp Cocktail." Without the definition records, there would be no way to perform a sale of "Shrimp Cocktail." Also, note that it is possible for multiple definitions to exist in a single Revenue Center, allowing different behavior of the same Menu Item Master record. Multiple definitions are often programmed for [liquor items](#), where a liquor item may be a [condiment](#) item in one scenario but a "regular" item in another scenario. *Note: While EMC allows 64 definition in a single RVC, it is rare that a site uses more than five or six definitions. Typically, most items have one definition per RVC.*

The Menu Item Hierarchy is represented in Menu Item Maintenance. When viewing Menu Item Definition records in Form View, the Menu Item Master record to which the Definition belongs is always displayed. In addition, the "Definition Summary" view shows all definitions that exist for a single Master record.



Configuring menu item definitions

Main article: [Menu Item Maintenance](#); specifically, see [Navigating Definition Records](#)
Menu Item Masters, Definitions, and [Prices](#) are all configured in the [Menu Item Maintenance](#) module. Menu Item Definition Records contain the following fields:

Number

This field represents the Menu Item Master Record Number. (This field is not configurable.)

Def Sequence

This field shows the definition sequence number of this definition. The definition sequence number is the number of the definition in this RVC for this Master record. Up to 64 definitions can exist in a single RVC for a single Master record. (This field is not configurable.) Note that if multiple definitions exist and one or more definitions is deleted, other definitions will be renumbered sequentially starting with 1. For instance, if definitions 1-6 exist for an item and 2-4 are deleted, definitions 5 and 6 will become definitions 2 and 3, respectively.

First Name

The name of this menu item definition. This name appears on the workstation's [check detail area](#) and on [KDS displays](#), [guest checks](#), [customer receipts](#), and [remote printers](#).

Second Name

The second name is an alternate name for this menu item. This second name will print on the Touchscreen Keys and/or the Remote Printers, depending on the settings of the Menu Item Class option bits, **[Print Name 2 on Order Output instead of Name 1]** (option 18) and **[Use Name 2 on Touchscreens instead of Name 1]** (option 19). This field is often used to abbreviate the text that shows on the Touchscreen Buttons and Order Output – because only 12 characters print to the Order Devices, but 16 are allowed as the Definition Name, it is often helpful to put abbreviations in the Second Name field, and to enable the "Print Name 2 on Order Output instead of Name 1". Also, the Second Name field can be used when the [Order Devices](#) option bit to "Print Both Menu Item Names" is enabled. "Print Both Menu Item Names" is often used for a remote Wine Printer. This way, it is possible to have the First Name of the wine print the name, while the second name represents the Bin number and type of wine. If this field is blank, the first name is used by default.

Third Name

The Third Name for a definition is used for search operations when the **[Order Menu Item By Name 3]** [function key \(678\)](#) is used.

Long Descriptor

When this field is not blank, this descriptor will print on [Guest Checks](#) and [Customer Receipts](#), below the Menu Item and its price.

Menu Item Class

The [Menu Item Class](#) to which this menu item definition belongs.

KDS Minutes

The number of minutes necessary to prepare this item. This field is used when a Revenue Center is using [KDS Menu Item Timing](#).

KDS Seconds

The number of seconds necessary to prepare this item. This field is used when a Revenue Center is using [KDS Menu Item Timing](#).

KDS Negative/Positive

"Positive" is the default setting. Select this radio button for most menu items (most menu items have a positive prep time). Select "Negative" if this item has a negative prep time. A negative prep time is typically used for condiments that may alter the time of an item to be prepared. For instance, if a Prime Rib has a default prep time of 5 minutes, perhaps the menu item "Rare" has a prep time of negative 2 minutes. When ordered together, the Rare Prime Rib has a total prep time of 3 minutes.

SLU

The [SLU](#) key to which this Menu Item Definition belongs. When the user presses a SLU button on the workstation, all menu items belonging to that SLU will appear. Note that as a practical limit, no more than 1,024 menu items should be linked to a single SLU.

Mobile MICROS SLU

The SLU key to which this Menu Item Definition belongs, for [Mobile MICROS](#) devices.

SLU Sort Priority

In this field, a number may be programmed to prioritize the sorting order of the SLU. This field is used when the [Touchscreen Style](#) option, **[Sort Screen Using Menu Item Sort Priorities]** is enabled. Entry format is 0-99, where "1" items show on the screen first, followed by "2" items, then "3" items, up to 99, then "0" items.

Icon

To assign an Icon to this Menu Item as it appears on SLU screens, make an appropriate selection from the drop-down list. Note that icons could slow performance of a workstation.

NLU Group

The number of the [NLU](#) Group, if any, to which this menu item belongs.

NLU Number

A unique NLU number for this menu item, if it is to be ordered via NLU. Up to 12 digits are allowed.

Surcharge

Any applicable surcharge for this menu item, if Florida Surcharge is enabled.

Tare Weight

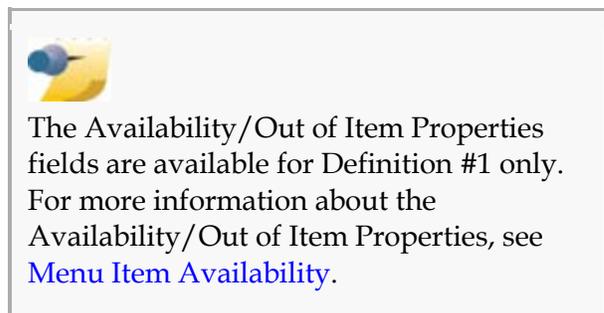
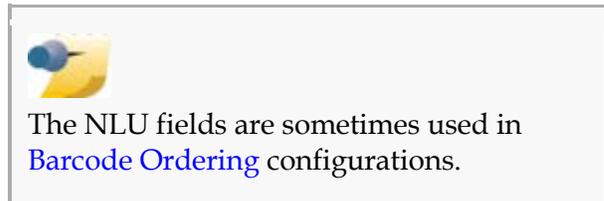
The [tare weight](#) of the empty package for an item that is sold by weight (e.g., the weight of the salad container at a salad bar, where salad is sold by weight).

Menu Level Link and Sub Level Link

The [Main/Sub levels](#) on which this definition is active. In most cases, all levels are enabled for every definition, but this varies based on programming needs. The links below the box let the user easily set/unset all the options.

Out of Menu Item

If this box is checked, [operators](#) are prevented from ordering this item. If this option is selected, the users will receive the workstation error message, [Out of Menu Item](#). This prevents the user from trying to order an item that the kitchen will



be unable to prepare, so that the server can immediately return to the customer for an alternate selection.

Check Menu Item Availability

If this option is checked, the system will use the "Count Available" field to determine how many items are left.

Count Available

This field displays the number of menu items that are available, if the **[Check Menu Item Availability]** option is enabled. This number decrements each time the item is ordered, and the number of remaining items shows on the Menu Item SLU button. This field is often used for Daily Specials. For instance, a chef may have only 20 Maine Lobsters available for this evening's menu. After 20 Lobsters have been ordered, the workstation will prompt the servers, **No more Maine Lobsters remaining**.

Menu Item Master Fields

To give users a better understanding of the Master/Definition relationship, the Menu Item Master fields are always displayed on the menu item definition form. If a user does not have privileges to edit the Menu Item Master fields, the fields will be disabled.

Adding Records

This section discusses adding definitions to existing MI Master records. For information on adding Menu Item Masters, Definitions, and Prices at the same time (Menu Item Wizard), see [Adding a Menu Item](#)

Typically, Menu Item Definition records are added when [master records](#) are added. However, there are times when a programmer may want to add new definitions to existing menu item master records. Some common examples include:

- A restaurant needs to add another definition to all its beer items, which will print to a different printer during Happy Hour.
- No definitions exist in RVC 1 for an item, but definitions exist in RVC 2.

In [Menu Item Maintenance](#), three different dialogs exist to add menu item definitions, based on the location within Menu Item Maintenance when the Insert button is pressed.

Add Definitions to Masters

The **Add Definitions to Masters** dialog is available from [Table View](#) only. This dialog gives the user a variety of methods for adding definition records, including selections of the master items to receive definitions, the RVC(s) where definitions will be created, default settings for the new definition(s), and the method for creating prices.

Select Master Records

In this section, select the Menu Item Master records that will receive the new definitions.

- **Selected Records:** This is the default setting when this dialog is opened from Table View and more than one Menu Item Master record is selected. When this view is chosen (as shown in the example image), the list of selected Master Records is displayed.
- **Record Number or Range:** When this Range Type is selected, the programmer can enter individual record numbers and/or ranges, using the same format as the [standard insert dialog](#).
- **Select Range:** When this Range Type is selected, the programmer can select a numeric range of Menu Item Master records to receive definitions. With this range

type, the user selects the begin/end items. This choice is used when the Menu Item Master records that will receive definitions are arranged sequentially. This Range Type is used infrequently; however in older [products](#), this was the only method for adding Menu Item Definitions.

Select RVCs

In this section, select the RVCs where the definitions will be created, and select the number of definitions per RVC that will be created. When Menu Item Maintenance is opened from the RVC Scope, only the current RVC will be displayed, and it is checked by default.

Definition Default Settings

In this section, select the method for creating the new definitions.

- **Use Template:** Typically, this checkbox is checked. By checking this box, the "Template Definition" field becomes enabled.
- **RVC of Template/Class:** To select a Menu Item Class or Template Definition, this field must be selected first. When Menu Item Maintenance is opened from the RVC Scope, this field is locked at the current RVC.
- **Template Definition:** If "Use Template" is checked, select a definition that will be used as the template for the new definition(s) that are being created.
- **Menu Item Class:** If "Use Template" is not checked, this field is enabled, allowing a [Menu Item Class](#) to be assigned to the new menu item definition(s). Typically, new definitions are created using templates, so this field is not frequently used.

Price Creation

In this section, specify how [price records](#) will be created when the definition(s) are created. Choices for this section are:

- **Do Not Create Prices:** When this option is used, no price records are created.
- **Inherit Prices from Template:** This method is used frequently. If the new definition(s) are being created based on a template record, choose this option to use the template definition's prices as the prices for each new definition.
- **Specify Prices:** When this option is selected, the "Number of Price Records" and "Price" fields become enabled. Typically, this option is used when the new definitions will have one price record each.

Add Definitions to this Master

When viewing a Menu Item Master's [Definition Summary](#), the insert dialog defaults to the **Add Definition Records to this Master** task. This dialog is similar to the [Add Definitions to Masters Dialog](#), except that it simplifies the choices because only one Menu Item Master record can be affected. In this dialog, the following fields can be configured:

RVCs for new Definition(s)

Select the RVCs where the definitions will be created

Definitions to Add

Select the number of definitions per RVC that will be created.

Use Template

Choose a template definition, or select No Template. This field displays definitions that appear in the Definition Summary grid.

Insert Price Records

Choose this checkbox to create Menu Item Prices for the new definitions.

Number of Price Records

If "Insert Price Records" is checked and "Use Template" is set to "No Template", select the number of prices to be added to each definition.

Price

If "Insert Price Records" is checked and "Use Template" is set to "No Template", enter the price. Typically, this option is used when the new definitions will have one price record each.

Insert Definition Record(s)

The **Insert Definition Record(s)** dialog from [Menu Item Maintenance](#). This dialog appears when Insert is pressed while viewing a definition in form view.

When viewing a Menu Item Definition in [Form View](#), the **Insert Definition Record(s)** dialog displays. (There are no other choices for inserting records from this view.) This dialog is similar to the [Add Definitions to this Master](#) dialog, except that it simplifies the choices to the following:

Definitions to Add

Select the number of definitions to add.

Use Template Definition

By default, this box is checked. There is not a choice of definitions to be used as a template; the definition being viewed in Form View will be used as the template.

Insert Price Records

Choose this option to create prices when the definition is created. This option can be checked only when "Use Template Definition" is selected.

Menu item distribution

Menu Item Distribution is the method of [distributing](#) menu item records in the [Menu Item Maintenance](#) module. Because the Menu Item Maintenance module allows the configuration of multiple record types ([Menu Item Masters](#), [Menu Item Definitions](#), and [Menu Item Prices](#)), the Menu Item Distribution dialogs differ from the dialogs that appear in other modules.

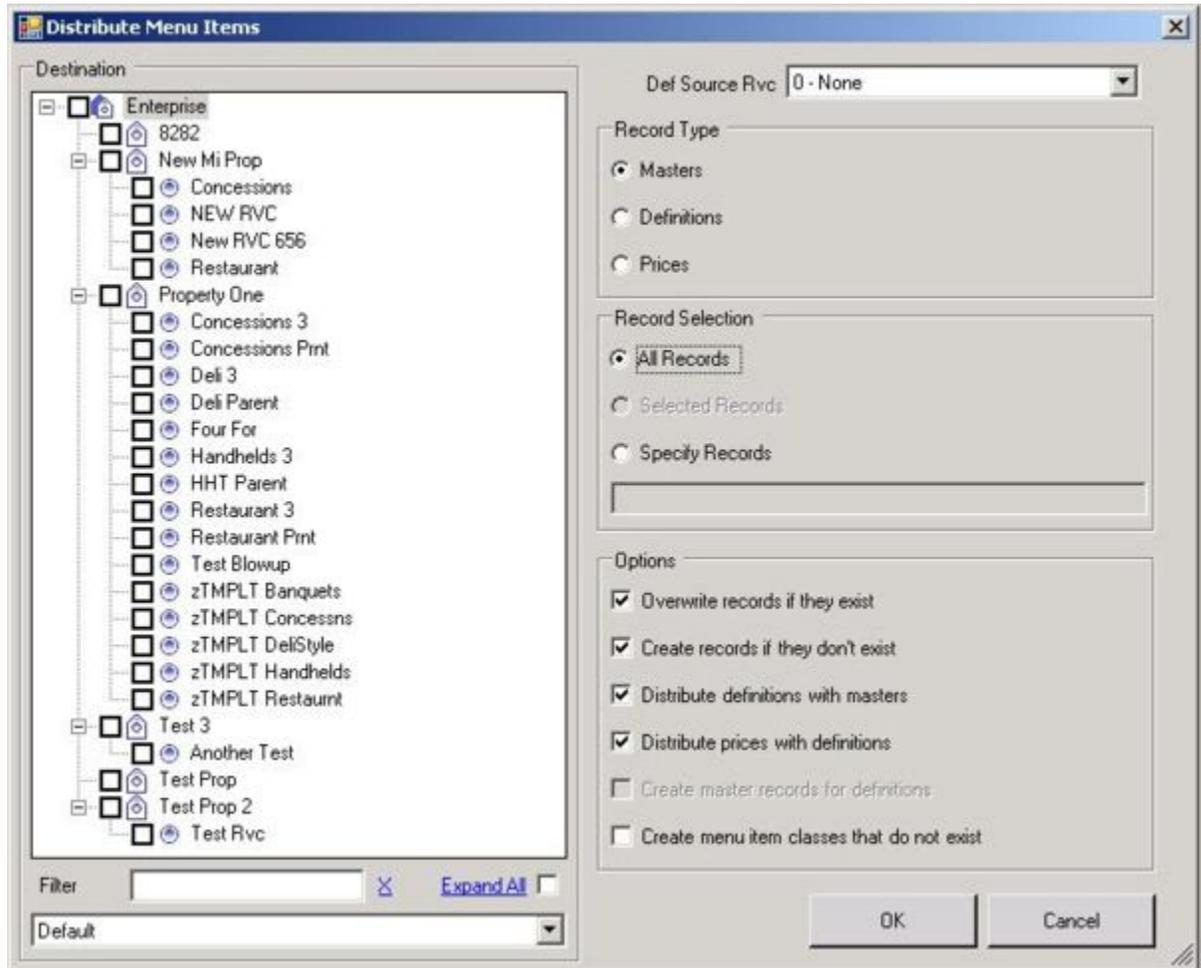
Opening the Distribute Dialog

When [Menu Item Maintenance](#) is opened from the Property Scope, the **Select Distribute Type** dialog prompts the user for the type of distribution.

In EMC, Menu Item Distribution occurs once the Menu Item Maintenance module has been opened:

1. Select "Distribute" from the Edit Menu.
2. Two possibilities:
 - If Menu Item Maintenance was opened from the [Property Scope](#), the user will be prompted for the distribution type.
 - If Menu Item Maintenance was opened from the [RVC Scope](#), the user will be taken directly to the [Revenue Center Distribution](#) dialog.

Revenue Center Distribution



The Revenue Center distribution dialog. This dialog allows the user to copy information from one RVC to another. In addition, a user can copy Menu Item Master records to other properties while copying all definitions/prices, using template definitions/prices from a single RVC.

The Revenue Center Distribution dialog displays when a user selects "Distribute from One RVC to Many", or when MI Maintenance is opened from the RVC Scope. This option is typically used when distributing Menu Item Definitions and Prices within a single property. With this option, one RVC's definitions/prices can be distributed to multiple RVCs.

Dialog Overview

This dialog consists of the [Selection Hierarchy](#) panel that allows the user to determine the destination [Properties](#) and [Revenue Centers](#) for distribution. The configuration section offers several options to determine exactly what records should be distributed and created. Note that some values are selected by default,

based on the selections in Table View prior to opening the dialog. The following fields are configurable:

Def Source RVC

This field defaults to the RVC of the Definitions or Prices being viewed in Table View, or it defaults to 0-None if Menu Item Master records are being viewed.

Record Type

This box defaults to the value that is currently being viewed in Table View.

Record Selection

If records are selected in Table View, this box defaults to "Selected Records". Otherwise, the default is All Records.

Options

Most of the options are enabled/disabled based on the type of record that is selected. The options are:

- **Overwrite records if they exist:** Enable this option to overwrite existing records in the destination RVC or Property. If this option is not enabled, existing records will remain unchanged.
- **Create records if they don't exist:** Enable this option to create new records in the destination RVC or Property. If this option is not enabled, new records will not be created.
- **Distribute definitions with masters:** Select this option to distribute Menu Item Definition records with Menu Item Master records. When this option is selected, a source RVC must be specified. This option is only available when distributing Menu Item Master records.
- **Distribute prices with definitions:** Select this option to distribute Menu Item Price records with Menu Item Definition records. This option is typically enabled; it is only available when distributing definition records.
- **Create master records for definitions:** This option is used when moving definitions from a Revenue Center in one property to a Revenue Center in another property. When this is enabled, Menu Item Master records in the destination property will be created for definitions if they do not exist. If this option is disabled and there is no Master Record with the same object number, the definition record will not be created in the destination RVC, because there is no destination Master Record to be associated with the definition. Additionally, if [Major Groups](#) and [Family Groups](#) in the new property do not exist for the Master Record, they will be created.
- **Create menu item classes that do not exist:** Select this option to create Menu Item Classes in the new RVC(s) if they do not exist. For instance, if the source RVC has a definition with class #77, and

the destination RVC does not include class #77, the class will be created in the destination RVC.

Distributing Master Records

This dialog can be used to distribute [Master Records](#) from one property to another. When distributing Master Records, it is also possible to distribute definitions and prices. To distribute Master Records, perform the following steps:

1. Set the Record Type to "Masters"
2. Choose the appropriate Record Selection type
3. Select these options as appropriate:
 - Overwrite records if they exist
 - Create records if they don't exist
4. If definitions will be distributed, perform the following:
 - Choose the "Def Source RVC"
 - Select "Distribute definitions with masters"
 - If appropriate, select "Distribute Prices with definitions"
 - If appropriate, select "Create menu item classes that do not exist"

Finally, select the destination Properties and/or RVCs. Note that selecting the Destination Property in the Selection

Hierarchy Panel causes all RVCs belonging to the Property to be checked automatically. This may not be desirable behavior, depending on the type of distributing that needs to occur. For instance, consider the following scenario:

- Destination Property has 45 RVCs
- The user is trying to distribute Masters to Destination Property A, and defs into RVCs 41 and 42 of that property.
- When the user selects Property A, all 45 RVCs become selected. It is then necessary to *uncheck* all but RVCs 41 and 42. Because of this, it may be better to use the [Property Distribution dialog](#).

Distributing Definition Records



If distributing Masters and Defs from one Property/RVC to another Property/RVC, it may be best to use the [Property Distribution](#) distribution type.



When distributing Menu Item Definitions with "Selected Records" as the range type, all Definitions for a particular object number will be copied, even if all definitions are not selected. For example, if you are distributing

This dialog can be used to distribute **Definition Records** from one RVC to another, either within the same property or to other properties. When distributing Definition Records, it is also possible to distribute prices. To distribute Definition Records, perform the following steps:

object number 1234, definition sequence #2, all definitions for object number 1234 will be copied, not just sequence #2.

1. Set the Record Type to "Definitions"
2. Choose the appropriate Record Selection type
3. Select these options as appropriate:
 - o Overwrite records if they exist
 - o Create records if they don't exist
4. Choose the "Def Source RVC"
5. If appropriate, select "Distribute Prices with definitions"
6. If appropriate, select "Create menu item classes that do not exist"
7. If distributing from a Revenue Center in one property to a Revenue Center in another property, it may be appropriate to select the "Create master records for definitions" option
8. Finally, select the destination Revenue Centers.

Distributing Price Records

This dialog can be used to distribute **Price Records** from one RVC to another, either within the same property or to other properties. To distribute Price Records, perform the following steps:



When distributing Menu Item Prices with "Selected Records" as the range type, all Prices for a particular object number will be copied, even if all prices are not selected. For example, if you are distributing object number 1234, definition #1, price sequence #2, all price for object number 1234 will be copied, not just definition #1 and sequence #2.

1. Set the Record Type to "Prices"
2. Choose the appropriate Record Selection type
3. Select these options as appropriate:
 - o Overwrite records if they exist
 - o Create records if they don't exist
4. Choose the "Def Source RVC"
5. Finally, select the destination Revenue Centers.

Property Distribution

Source RVC	Destination Property	Destination RVC
21 - Restaurant 3	77 - New Mi Prop	1 - Restaurant
22 - Concessions 3	77 - New Mi Prop	2 - Concessions



The Property Distribution dialog. This dialog allows the user to copy entire properties to other properties. With this dialog, the user specifies multiple source RVCs and multiple destination RVCs.

The Property Distribution dialog displays when a user selects "Distribute using Multiple RVCs as Templates (new property creation)". This option is used when copying Master records from one property to another, while specifying multiple source and destination RVCs.

In the example image, the user is copying menu items into "New Mi Prop". In that property, the "Restaurant" RVC will get its definitions and prices from the source property's "Restaurant 3" RVC and the "Concessions" RVC will get its definitions and prices from the source property's "Concessions 3" RVC.

Dialog Overview

This dialog consists of some of the same options used in the [RVC Dialog](#), but the main difference is that this dialog does not contain the Selection Hierarchy panel. Instead, this dialog includes a grid that allows the user to map the source/destination RVCs. The following fields are configurable:

Record Selection

Choose from All Records, Selected Records, or Specify Records.

Options

Most of the options are enabled/disabled based on the type of record that is selected. The options are:

- **Overwrite records if they exist:** Enable this option to overwrite existing records in the destination RVC or Property. If this option is not enabled, existing records will remain unchanged.
- **Create records if they don't exist:** Enable this option to create new records in the destination RVC or Property. If this option is not enabled, new records will not be created.
- **Distribute All Major/Family Groups:** Select this option to distribute all [Major Groups](#) and [Family Groups](#) from the Source Property to each Destination Property before distributing Master Records. If this option is not selected, Major Groups and Family Groups will not be created in the new property if they do not already exist; therefore, it may be possible to have Menu Item Master records with "0" Major and/or Family Groups. It is recommended that this option is enabled. Typically, this Distribution Dialog is used for complete property creation; therefore, it is usually desirable that the Major/Family Groups are created first.
- **Create All Classes:** Select this option to distribute all Menu Item Classes from the Source RVC to the Destination RVC before distributing Menu Item Definition Records. Typically, this Distribution Dialog is used for complete property creation; therefore it is usually desirable that all the Menu Item Classes are created in each Revenue Center first.
- **Create menu item classes that do not exist:** Select this option to create Menu Item Classes in the new RVC(s) if they do not exist. For instance, if the source RVC has a definition with class #77, and the destination RVC does not include class #77, the class will be created in the destination RVC.

Add/Delete Buttons

These buttons allow the user to add new rows to the grid and to remove unwanted rows. Each row contains the Source RVC (from the current property), the Destination Property, and the Destination RVC. The

example image shows a typical configuration where all the destination RVCs are in the same property, but it is also possible to distribute to RVCs in multiple properties at the same time.

Distributing

To distribute, perform the following steps:

1. Choose the appropriate Record Selection type
2. Select the appropriate options
3. Add source and destination RVC(s).

Because this dialog is designed for property creation, the options "Distribute All Major/Family Groups" and "Create All Classes" are usually checked.

Menu Item Class

Understanding menu item classes

A menu item class consists of a set of options that apply to similar [menu items](#) in a [revenue center](#). A menu item class specifies important information, including:

- The [tax class](#) associated with the menu items
- Whether or not the item is a [condiment](#)
- The behavior of [menu levels](#) after ordering an item
- The [order devices](#) to which the items print

Configuring similar menu items into a class is easier than individually setting each menu item's order device output or condiment settings. Consider this example:

The menu items Coke, Diet Coke, Sprite and Root Beer probably all behave the same way — they are taxed the same, they do not require condiments, and all print to the same [order device\(s\)](#). Because of this, it is easier to have just one menu item class called *Soda* and make all soda menu items a part of this class.

Related links

[Condiments](#)

[Seat Handling](#)

Menu Item Group

Understanding menu item groups

A menu item group is a user-defined group of [menu items](#) that is used to calculate [discounts](#). Within the Menu Item Group module, you can assign menu items based on [major groups](#), [family groups](#), or by menu item object number or range.

Configuring menu item groups

Current Record

Number

Name

Include:

	Type	Start #	End #	
1	By Major Group	1 - Food	1 - Food	Add Delete

Exclude:

	Type	Start #	End #	
1	By Menu Item	805003 - Open Food	805003 - Open Food	Add Delete



[Form View](#) in the Menu Item Groups module.

In the example image, a menu item group is named All Food. For this configuration, the programmer elected to use the Food major group to represent all foods. In the Exclude field, this group is configured to exclude [Open Food](#). This is a typical configuration for All Food — the programmer does not want open food items to be in the group for discounting, but all other food items are discountable.

Using menu item groups with discounts

[Automatic discounts](#) are configured with a menu item group to determine which item(s) enable discount rules and which items are discountable. In addition to automatic discounts, [manual discounts](#) can also be configured to use menu item groups. While the legacy method of Itemizers is still valid, MICROS recommends that discounts use menu item groups. This method of discounting often allows more flexibility and easier understanding.

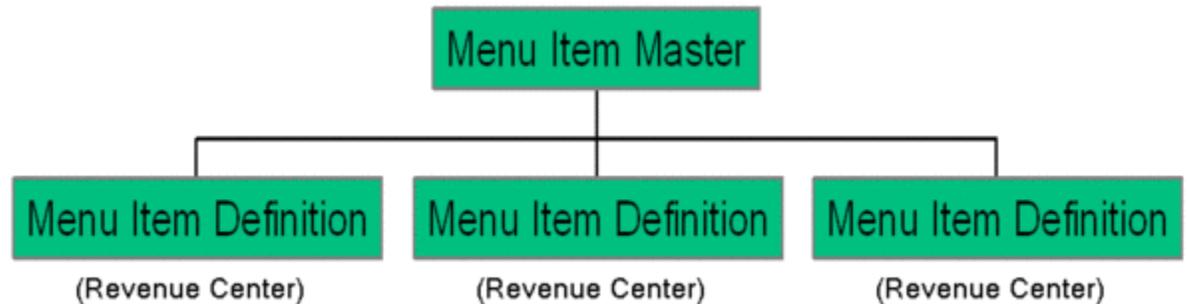
Related links

[Automatic Discounts](#)

Menu Item Master

A **Menu Item Master** record is a [property](#)-level [menu item](#) record. This record is the top of the [Menu Item Hierarchy](#) and its primary purpose is to display on reports.

Menu Item Hierarchy



This diagram shows the relationship between Menu Item Masters and Menu Item Definitions.

[Menu Item Definitions](#) are the records that can be ordered; menu item definitions appear on [touchscreens](#) and print on [order chits](#), [guest checks](#), and [customer receipts](#). Menu Item Definition records are created in [Revenue Centers](#), and they *define* how a Menu Item Master record acts.

Consider the hierarchy diagram, and assume the Menu Item Master record is "Shrimp Cocktail." When the menu item definitions are ordered, the sale count of the Menu Item Master increases. This is the purpose of the Menu Item Master record — only one instance of the item "Shrimp Cocktail" needs to exist in a [property](#), but the multiple Menu Item Definition records allow different behavior of this Master record. (For instance, in one RVC, Shrimp Cocktail may be \$6.00, but it may be \$9.00 in another Revenue Center. In addition, it is likely that the Menu Item Definitions in one RVC print to different printers in another RVC.)

The Menu Item Hierarchy is represented in Menu Item Maintenance by showing all Menu Item Definitions that are attached to a single Menu Item Master. The image that describes this is shown below.

EMC Configuration

Main article: [Menu Item Maintenance](#); specifically, see [Navigating Master Records](#)

Search/Table View **Master: 228031 - Vodka**

Menu Item Master

Record Number: 228031 [References](#)

Name: Vodka [Update Names](#)

Major Group: 2 - Liquor

Family Group: 206 - Vodka

Report Group: 2 Do Not Allow PMC Procedures to Display or Edit

Definition Summary

- 1 - Restaurant Prnt
- 3 - HHT Parent
- 21 - Restaurant 3
- 23 - Handhelds 3
- 995 - zTMPLT Restaurnt

#	Revenue Center	Def Seq #	First Name	Second Name	Menu Item Class
1	Restaurant Prnt	1	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	2	Vodka		9916 - Vodka as Modfie
1	Restaurant Prnt	3	Vodka		112 - Vod R Mod B
1	Restaurant Prnt	4	Vodka		9916 - Vodka as Modfie
3	HHT Parent	1	Vodka		111 - Liquor PRINT
21	Restaurant 3	1	Vodka		112 - Vod R Mod B
21	Restaurant 3	2	Vodka		9916 - Vodka as Modfie
23	Handhelds 3	1	Vodka		111 - Liquor PRINT
995	zTMPLT Restaurnt	1	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	2	Vodka		9916 - Vodka as Modfie
995	zTMPLT Restaurnt	3	Vodka		112 - Vod R Mod B
995	zTMPLT Restaurnt	4	Vodka		9916 - Vodka as Modfie

Form view for a Menu Item Master Record. This view is called the "Definition Summary" view; the Menu Item Master configurable fields are at the top of the form, then all [Menu Item Definitions](#) display below. This view allows users to see all definitions associated with a single master record.

Menu Item Masters, Definitions, and [Prices](#) are all configured in the [Menu Item Maintenance](#) module. Menu Item Master records contain the following configurable fields:

- The Name of the item
- The Number of the item
- The [Report Group](#) of the item
- The [Major Group](#) of the item
- The [Family Group](#) of the item

In addition, the **[Do Not Allow PMC Procedures to Display or Edit]** [option bit](#) controls the following: Select this option to prevent this menu item from displaying or being edited in the [PMC](#). This option prevents [configuration changes](#) to be made to all definitions of this item. This option does not affect the ability to configure [Menu Item Availability](#) through [Menu Item Availability PMC Procedure](#); [MI Availability](#) can always be edited in [PMC](#).

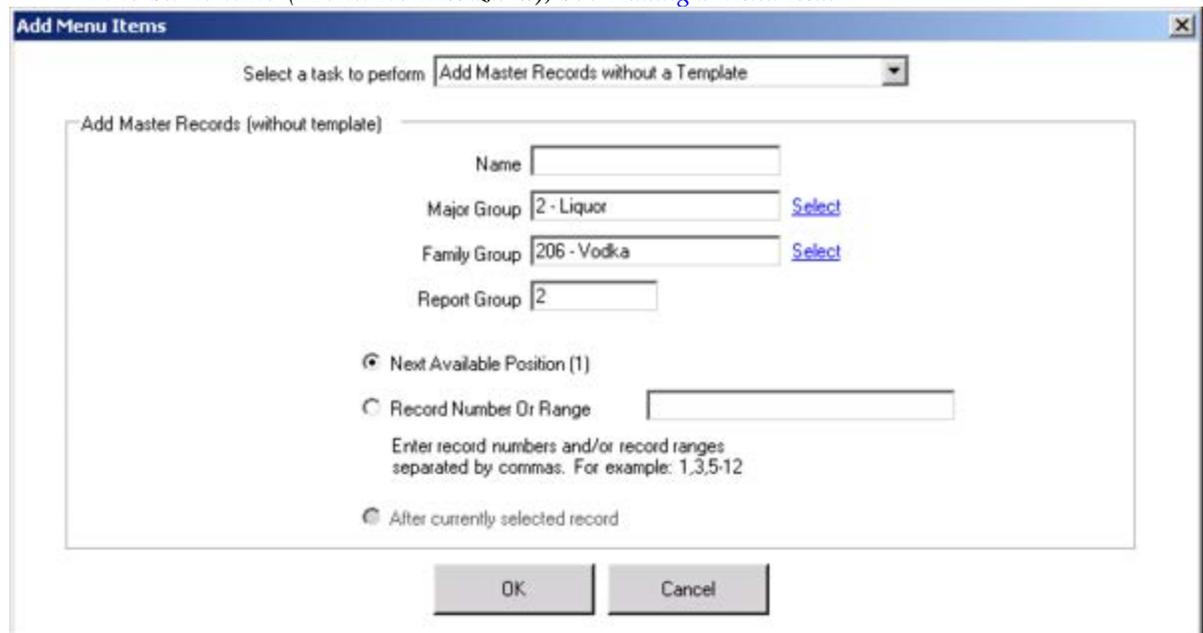
Definition Summary

The image displayed shows [Form View](#) for a Menu Item Master record. From form view, the "Definition Summary" is the default view, showing all Menu Item Definition records associated with the Master Record. In addition, a user can use

the "Update Names" function to update all the menu item definition names to have the same name as the Master Record.

Adding Records

For information on adding Menu Item Masters, Definitions, and Prices at the same time (Menu Item Wizard), see [Adding a Menu Item](#)



The **Add Master Records without a Template** dialog, from [Menu Item Maintenance](#).

Typically, Menu Item Master records are only added when adding Definitions and Prices at the same time, based on a template record. This section discusses the process of adding only Menu Item Master records, without adding definitions and prices. This method is typically used when creating a new [property](#), and there are no appropriate template records to be used.

Steps for creating Menu Item Master records:

1. From Table View or Form View's [Definition Summary](#) view, press the Insert icon on the [toolbar](#), or press the "Insert" key on the [keyboard](#).
2. From the "Select a task to perform" drop-down, choose "Add Master Records without a Template".
3. Enter appropriate values in the following configurable fields:
 - o **Name** - Enter the name of the item. Like the [standard insert dialog](#), if the name includes the characters \$\$\$, the \$\$\$ characters will be replaced with the object number of the record being created. For instance, if the name is "My Record \$\$\$", the new record will be created as "My Record 4" if object number 4 is created. *Note: If the inclusion of the object number will create a name that is*

invalid (too long), the name will be truncated to the proper number of characters.

- **Major Group** - Select a [Major Group](#) for the new item. If a menu item master is selected before entering the dialog, the dialog will display to that record's Major Group.
 - **Family Group** - Select a [Family Group](#) for the new item. If a menu item master is selected before entering the dialog, the dialog will display to that record's Family Group.
 - **Report Group** - Select a [Report Group Number](#) (0-99) for this Menu Item. Menu Item Reports sort and subtotal by Report Group. If the Report Group number is 0, this Menu Item will not show on Menu Item Reports. Like the Major Group and Family Group fields, this field defaults to the value of the menu item master record that is selected before entering the dialog.
4. Select the appropriate value for the object number:

Next available position

When this is chosen, the new record will be created at the next available record number. The image shows "(1)" as the next object number; this is the next available Menu Item Master record for the property.

After currently selected entry

When this is chosen, the new record will be created at the next record number after the currently-selected entry. The image shows "(228035)" as the next record after the currently-selected record.

Record number or range

When this is chosen, the new record number(s) are user-defined. The total number of new records to be created displays below the text as the programmer enters values into the field. For instance, if the programmer types 50-60, **New Records: 11** will appear.

5. Press OK to create the records. If necessary, the user will be prompted for invalid entries. This module follows the same [Error Checking](#) as the standard insert dialog.

Menu Item Field Level Security Setup 2x

This article reviews the enhanced privileges for accessing the Menu Item Maintenance files and their fields in EMC.

This article relates to programming of an EMC module.

This feature or functionality was introduced in Symphony v2.7.

This article discusses **configuration**, or various programming scenarios, or both.

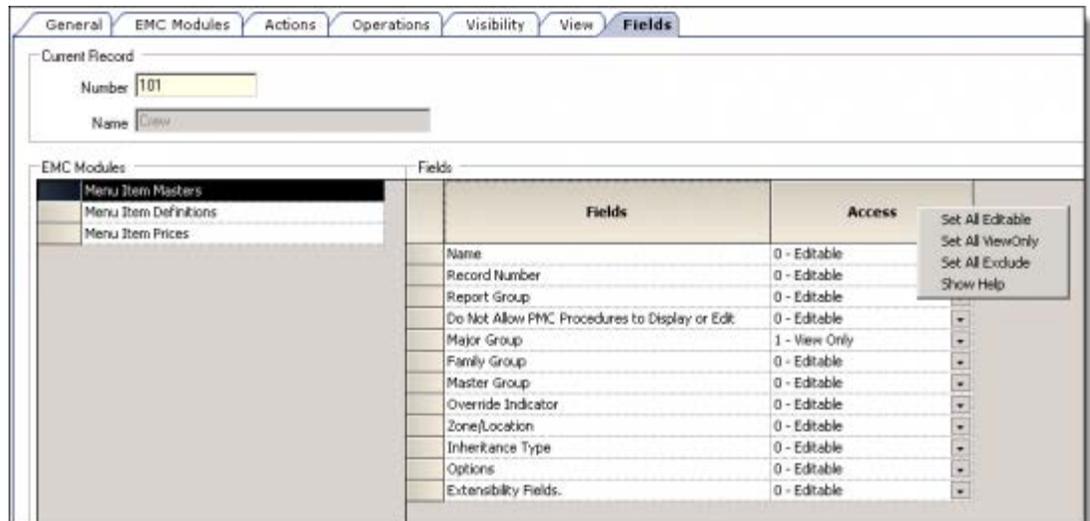
This article discusses functionality that relates to **Simphony v2.x**.

Overview

EMC Employee Role privileges have been added so that access to all of the fields within the Menu Item (MI) Master, MI Definition, and MI Price files can be controlled more precisely. Upon upgrading to this release, all current EMC and POS client access privilege controls will remain enforced. However, all of the fields within these files now have Editable, View Only, and Exclude privileges available for configuration. By default, all of the new field access levels are set to Editable (full access privilege).

EMC Configuration

A **Fields** tab has been added to the *EMC / Enterprise level / Configuration tab / Personnel / Roles* module. For each of the MI Maintenance files, the access levels can be set under the **Access** column.



The screenshot shows the 'Fields' tab in the EMC configuration interface. It displays a table with columns for 'Fields' and 'Access'. The 'Access' column contains dropdown menus for each field, with a context menu open showing options: 'Set All Editable', 'Set All ViewOnly', 'Set All Exclude', and 'Show Help'. The 'Current Record' section shows 'Number: 101' and 'Name: Crew'. The 'EMC Modules' list includes 'Menu Item Masters', 'Menu Item Definitions', and 'Menu Item Prices'.

EMC Modules	Fields	Access
Menu Item Masters	Name	0 - Editable
Menu Item Masters	Record Number	0 - Editable
Menu Item Masters	Report Group	0 - Editable
Menu Item Masters	Do Not Allow PMC Procedures to Display or Edit	0 - Editable
Menu Item Masters	Major Group	1 - View Only
Menu Item Masters	Family Group	0 - Editable
Menu Item Masters	Master Group	0 - Editable
Menu Item Masters	Override Indicator	0 - Editable
Menu Item Masters	Zone/Location	0 - Editable
Menu Item Masters	Inheritance Type	0 - Editable
Menu Item Masters	Options	0 - Editable
Menu Item Masters	Extensibility Fields	0 - Editable

In the *EMC / Enterprise level / Configuration tab / Personnel / Roles / EMC Modules tab*, a **Field Level Security** column has been added. This column will show an indicator if any of the access privileges located in the Fields tab have been set to View Only or to Exclude access settings.

Current Record
 Number: 101
 Name:

Right-click row or column header for bulk operations. [Help](#)

File	View	Edit	Add	Delete	Add Override	Allow Duplicate Obj#	Allow Duplicate Name	Field Level Security
Global Access								
All Modules	<input checked="" type="checkbox"/>							
All Property/Zone Modules	<input type="checkbox"/>							
Menu Items								
Major Groups	<input type="checkbox"/>							
Family Groups	<input type="checkbox"/>							
Menu Item Groups	<input type="checkbox"/>							
Menu Item Master Groups	<input type="checkbox"/>							
Menu Item Classes	<input type="checkbox"/>							
Menu Item Masters	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	!				
Menu Item Definitions	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	!				
Menu Item Prices	<input type="checkbox"/>							
Barcodes	<input type="checkbox"/>							
Condiment Sets	<input type="checkbox"/>							
Menu Item Availability	<input type="checkbox"/>							
Print Classes	<input type="checkbox"/>							
Combo Meal Groups	<input type="checkbox"/>							
Combo Meals	<input type="checkbox"/>							

The indicators display on the tabs located in the MI Maintenance module in Table view. Additionally, if a user attempts to filter a search using an excluded field, the Filter will become disabled.

Home Page **Menu Item Maintenance 101 - Columbia**

Search/Table View

[Hide Search Panel](#)

Search Criteria

Record Type
Menu Item Definition

Name Search
[]

1 - English (United States)

Major Group []

Family Group []

Master Group []

Object Number or Range
[]

Show Masters w/Defs Only

Map Menu Item Override

SLU []

Sales Itemizer []

Search

[Clear Search Criteria](#)

[View Changed Records](#)

Filter
Show Records Where Show All Records

#	Def Seq #	First Name	First
202113	1	Sm Juice	
202112	1	Sm Lemonade	
202114	1		
202116	1	Sm Decaf	
202115	1	Sm Coffee	
202111	1	Sm Swt Tea	
202107	1	Sm Mt Dew	
202106	1	Sm Dr Pepper	
202108	1	Sm Root Beer	
202110	1	Sm Iced Tea	
202109	1		
202203	1	Diet	
202202	1	Coke	
202204	1	Zero	
202206	1	Dr Pepper	
202205	1	Sprite	
202201	1	Drink	
202118	1		
202117	1	Sm Hot Tea	
202119	1		
202200	1	- Md Beverages	

(1) Master Records (1) Definition Records Price Records

The indicators also display on the tabs located in the MI Maintenance module in Form view.

EMC

File Edit View Window Help

Home Page **Menu Item Maintenance 101 - Columbia**

Search/Table View (1) Definitions: 201015:1 - Coffee

Menu Item Master

Record Number: 201015 [References](#)

Name: Coffee

Report Group: [] Do Not Allow PMC Procedures to Display or Edit

Major Group: 2 - Beverages Select

Family Group: 201 - Beverage Select

Master Group: 0 - None Select

(1) Definition List **General** Menu Levels Tab Default Condiments Production Items Prices

Name and Class

Number: 201015

Def Sequence #: 1

Prev Def Seq Next Def Seq

First Name: Coffee

Second Name: []

Third Name: []

Long Descriptor: []

Menu Item Class: 201 - Beverage Select

Print Class Override: 0 - Use Menu Item Class Setting Select

KDS Prep Time

Minutes: [] Seconds: [] Negative

Touchscreen Properties

SLU: 00 - Beverages

Mobile MICROS SLU: 0 - None

SLU Sort Priority: []

Icon: 0 - None

Number Lookup Properties

NLU Group: 0 - None

NLU Number: 0000000000

Miscellaneous Properties

Sucharge: \$0.0000

Tax Weight: \$0.0000

Guest Count: []

Menu Level Availability

Main Level Link	Sub Level Link
<input checked="" type="checkbox"/> 1 - Default	<input checked="" type="checkbox"/> 1 - Default
<input checked="" type="checkbox"/> 2 - Sm	<input checked="" type="checkbox"/> 2 - Add
<input checked="" type="checkbox"/> 3 - Rp	<input checked="" type="checkbox"/> 3 - No
<input checked="" type="checkbox"/> 4 - Lp	<input checked="" type="checkbox"/> 4 - Extra
<input checked="" type="checkbox"/> 5 - Jg	<input checked="" type="checkbox"/> 5 -
<input checked="" type="checkbox"/> 6 - Hal	<input checked="" type="checkbox"/> 6 -
<input checked="" type="checkbox"/> 7 -	<input checked="" type="checkbox"/> 7 -
<input checked="" type="checkbox"/> 8 - [Size]	<input checked="" type="checkbox"/> 8 -

All None All None

Print Level Override: 0 - No Override

See also

[Symphony 2.7](#)

Menu Level Hierarchy

A **Menu Level Hierarchy** exists to determine which module is dictating default transaction Menu Levels:

1. **Keyboard** - If the workstation is a Keyboard Workstation and its Keyboard Record (see Keyboard Design: Keyboards) has a Main or Sub Level that is not 0, then that is the Main or Sub level that is active.
2. **Serving Periods** - If the active serving period has a Main or Sub Level that is not 0, then that is the Main or Sub level that is active.
3. **Auto Menu Level Table** - If the time of day falls during an active Auto Menu Level, then the Main or Sub Level that is specified for that Auto Menu Level is the active level.
4. **Transaction Menu Level Defaults** - If the Main or Sub Level in Revenue Center Parameters is not 0, then that is the Main or Sub Level that is active.
5. **Main 1 and Sub 1 will always be defaults** - If the other hierarchy rules have not been met, then the workstation will default to Main Level 1 and Sub Level 1.

	This article discusses general MICROS knowledge and/or terminology .
	This article discusses configuration , or various programming scenarios, or both.

See also

Menu Levels	Menu Levels · Auto Menu Level · Menu Level Hierarchy · Menu Level Pop Up · Menu Level Prefixes and Suffixes
Learning series: Menu Levels	

Menu Level Pop Up

The terms **Main Menu Level Pop Up** and **Sub Menu Level Pop Up** can be found in Service Charges, Tender/Media, Discounts, and Menu Item Classes; however, only menu item classes typically are programmed to use the **Menu Level Pop Up** functionality. When a Menu Level Pop Up is programmed, the Menu Level of the transaction will change after the item has been rung. For instance, if the menu item "Spaghetti" belongs to a MI Class that has the Main Menu Level Pop-up of "5", then the following sequence of events will occur:

1. Default Transaction Level is 1 (for this example)
2. User Rings in Spaghetti
3. Now the Transaction Level is 5

Contents

- 1 Why is this functionality necessary?
- 2 What are the choices for Menu Level Pop-up?
- 3 Example Overview
- 4 Example 1: Pop-ups dictate condiment pricing
 - 4.1 Diagram
- 5 Example 2: Pop-ups dictate condiment availability
- 6 Example 3: Repeat Round and Multiple Definitions
 - 6.1 Repeat Round Functionality
 - 6.2 The workaround – Using Menu Levels
- 7 Example 4: Returning to Transaction Default
- 8 See also



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

Why is this functionality necessary?

There are four typical uses of Menu Level Pop Ups. As noted earlier, this functionality is typically used for Menu Items only.

1. To access different prices for forced condiments (Example #1)
2. To access different condiments in the same condiment group (Example #2)
3. Programmers use levels to successfully make Repeat Round work. (Example #3)
4. To return the transaction to the default level. (all examples, but especially Example #4)

What are the choices for Menu Level Pop-up?

0 (Stay Down)

When this is chosen, the Menu Level does not change.

1-8 (Levels 1-8)

When level 1-8 is chosen, this will be the new Menu Level used after the item has been ordered.

Transaction Default

Two checkboxes exist: "Main Level Default" and "Sub Level Default". When checked, the 0-8 combo box is disabled. When "transaction default" is selected, the Menu Level will return to the default transaction level, as determined by the Menu Level Hierarchy.

Example Overview

In the examples and the diagram, the Main Menu Levels are programmed as:

1. Rst-Prnt (Restaurant Parent)
2. Rst-Chld (Restaurant Child)

This is a fairly typical configuration of Shared Revenue Centers. The default menu level in the parent RVC is #1 (Rst-Prnt) and the default level in the child RVC is #2 (Rst-Chld).

Example 1: Pop-ups dictate condiment pricing

In this example, the site has configured salad dressings to have two prices:

- Price #1 (\$1.75) is active on Main Level 5
- Price #2 (\$0.00) is active on 0-All Levels (any level but 5, this is the price that will be used)

This is a common practice for a site that wants to only program salad dressings in the database once, but have them used for two different purposes. In this example, \$1.75 extra is charged for salads when used as an entree. When the dressing prompt is used for salads (house salad menu item), there is no charge.

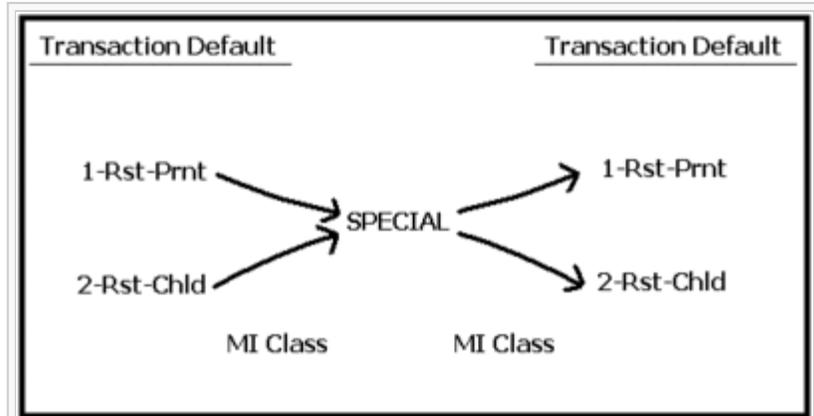
- **A transaction flow with no Pop-ups** (House Salad is ordered)
 1. Level is #1, Rst-Prnt
 2. House salad is ordered (MI Class: Levels are Stay Down)
 3. Level is still #1, Rst-Prnt
 4. Select dressing (MI Class levels "return" to Rst-Prnt, which didn't ever change)
 5. Level is still #1, Rst-Prnt
- **Result**
 1. Each dressing has a menu item price record, but prices are not configured to be active on level #1. Dressings were free.
- **A transaction flow with Pop-ups** (Entree is ordered; extra charge for salad)
 1. Level is #1, Rst-Prnt
 2. Shrimp Alfredo is ordered (MI Class: Pop to Main 5)
 3. Level is #5, SPECIAL
 4. Select a dressing (MI Class levels return to Rst-Prnt)
 5. Level is #1 again
- **Result**

1. Each dressing has a menu item price record, with prices configured to be active on level #1. Dressings were \$1.75.

Diagram

This diagram shows what happens during the "Pop Up" transaction:

1. Initially, the level is set to the Transaction Default level (in this example, we are showing a typical configuration where the Main Level name may be the name of the RVC, as for a shared Revenue Center configuration.)
2. When the Entree is ordered, the level changes from the transaction default to another level ("SPECIAL")
 - Menu Item class option to "Pop Up" to Main Level 5
3. After the salad dressing condiment is ordered, the level returns to the transaction default.
 - Menu Item class option to return to the default Main Transaction Level



A graphical display of Menu Level Pop Ups. This diagram shows the possibility of having two RVCs configured: one using Main Level 1 as the default and the other using Main Level 2. When the Menu Level "pops up", the level becomes #5. When the Menu Level then "pops up" to the transaction default level, it returns to Menu Level 1 in one RVC but Menu Level 2 in the other RVC.

Example 2: Pop-ups dictate condiment availability

In this example, the site has configured one condiment group (Meat Temperatures), but they don't want all Meat Temperatures to show for burgers.

This is a common practice at some locations, where jurisdictional laws do not allow burgers to be ordered at "rare" or "medium rare", but steaks (etc.) can be ordered at those temperatures.

- **A transaction flow with no Pop-ups** (Filet Mignon is ordered)
 1. Level is #1, Rst-Prnt
 2. Filet Mignon is ordered (MI Class: Levels are Stay Down)
 3. Level is still #1, Rst-Prnt
 4. All temperatures are available
 5. Medium is selected (MI Class levels "return" to Rst-Prnt, which didn't ever change)
 6. Level is still #1, Rst-Prnt
- **Result**
 1. In step #4, all temperatures were available.
- **A transaction flow with Pop-ups** (Burger is ordered; rare and medium rare don't appear)
 1. Level is #1, Rst-Prnt
 2. Hamburger is ordered (MI Class: Pop to Main 5)
 3. Level is #5, SPECIAL
 4. Not all temperatures are available on Main Level 5
 5. Medium is selected (MI Class levels return to Rst-Prnt)
 6. Level is #1 again
- **Result**

1. In step #4, not all temperatures were available

This example also follows the diagram from the previous example.

Example 3: Repeat Round and Multiple Definitions

Overview: Proper use of Menu Item Definitions allows two definitions to report as one item. Therefore, it doesn't matter how an item was rung in, as long as it reports as the same item sold. For instance, an Absolut Seabreeze can be ordered two different ways:

1. Absolut (first definition) > Seabreeze
 - In this example, seabreeze is the modifier
2. Seabreeze > Absolut (second definition)
 - In this example, Absolut is the modifier

Repeat Round Functionality

Installers have found that Repeat Round only repeats *Menu Item Master* numbers, therefore the first definition was always trying to be ordered. Consider:

- Definition #1: Absolut (class: "Vodka Requiring Modifier")
- Definition #2: Absolut (class: "Vodka as a Modifier")

Ring in an item once is fine, because when Seabreeze is ordered, it prompts for Vodkas. It does not matter that the second definition of Absolut is the modifier definition. When Repeat Round happens however, the system literally tries to ring in:

1. Seabreeze
2. Absolut (class: Vodka Requiring Modifier)

Therefore the workstation returns an error, "Condiment required", because the wrong definition was being ordered.

The workaround – Using Menu Levels

The workaround is to make the second definition of Absolut only available on one Menu Level, and make the first definition of Absolut not available on that level. Seabreeze will Pop-up to the level where only the second definition exists, and repeat round will work.

This is explained in further detail on the Programming Liquor page.

Example 4: Returning to Transaction Default

This example has actually been used in all the other three examples, but the example shown here may make understanding the return to "Transaction Default" idea a little clearer. In this example, the site has configured liquors to have two prices:

1. Price #1 (\$8.00) is active on Main Level 7 (DOUBLE level)
2. Price #2 (\$4.00) is active on 0-All Levels (any level but 7)

This is a common practice for just about every North American hotel database. Typically, the liquor item is \$4.00, but if a user presses the Function Key 613 to change to the Main Level #7, the item becomes \$8.00.

In our example, **Jack Daniels** is in a Menu Item Class that is programmed to return the Transaction Default level.

- **Regular transaction flow** (\$4.00 item)
 1. Level is #1, Rst-Prnt
 2. Jack Daniels is ordered. \$4.00. Level "returns" to Level #1 (even though it never changed!)
- **"Double" transaction flow** (\$8.00 item)
 1. Level is #1, Rst-Prnt
 2. User presses Function Key 613 to change to Main Level #7
 3. Jack Daniels is ordered. \$8.00. Level returns to Level #1

See also

Menu Levels	Menu Levels · Auto Menu Level · Menu Level Hierarchy · Menu Level Pop Up · Menu Level Prefixes and Suffixes
Learning series: Menu Levels	

Menu Level Prefixes and Suffixes

A **Menu Level Prefix** or **Menu Level Suffix** is text assigned to a Menu Level, usually for purposes of displaying on order devices or guest checks and customer receipts. Prefixes/Suffixes are generally used to distinguish between sizes; a soda with medium and large price levels may display on order devices as **MED Soda** or **LRG Soda**.

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- 1 EMC Configuration
 - 1.1 RVC Descriptors
 - 1.2 Menu Item Class
- 2 Workstation Operations
- 3 Best Practices
- 4 See also



This article contains a **best practices** section.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

EMC Configuration

Prefixes and Suffixes will print on checks when the RVC Descriptors module and the Menu Item Class module are programmed to allow items to do so.

RVC Descriptors

Menu Level names, Prefixes, and Suffixes are configured on the Menu Levels tab of the RVC Descriptors module, located on the RVC scope of the EMC. The prefixes and suffixes allow a length of 4 characters.

General				Menu Levels				Group Names				Printing			
Main Levels								Sub Levels							
		Name	Prefix	Suffix			Name	Prefix	Suffix						
1		Crcsn 3			1		Small	Sm							
2		2			2		Medium	Med							
3		3			3		Large	Lrg							
4		4			4		4								
5		5			5		5								
6		6			6		6								
7		7			7		7								
8		8			8		8								

The Menu Levels tab of RVC Descriptors. In this example, the RVC is using Sub Level Pricing. This example shows a typical configuration where levels that are not being used do not have relevant names assigned (i.e., Main Level 2 is simply named "2").

Menu Item Class

Two options in the Menu Item Class module determine if the Prefixes and/or Suffixes will print. These options are:

28 - Print Main Level Prefix and Suffix

Select this option to cause the Main Level Prefix and Suffix to print on order output, guest checks, and customer receipts; and also to display on workstation screens.

29 - Print Sub Level Prefix and Suffix

Select this option to cause the Sub Level Prefix and Suffix to print on order output, guest checks, and customer receipts; and also to display on workstation screens.

Workstation Operations

Consider the example in the image. When the Sub Level is "2", the prefix "Med" will show in front of any item that has the Menu Item Class option bit #29 enabled. If an item has #29 enabled and the transaction is on Sub Level "4", no prefix will print, because no prefix is defined. Therefore, the rule for printing sub level prefixes and suffixes is as follows: *The prefix and/or suffix must be defined, and option #29 must be enabled.* For main levels, a similar rule is true: *The prefix and/or suffix must be defined, and option #28 must be enabled.*

Best Practices

When programming Menu Level Prefixes and Suffixes, the following guidelines are generally followed:

- Suffixes are almost never used. Prefixes and suffixes can be 4 characters, and order chits print up to 12 characters. If "Med" is the prefix or suffix, and "Cappuccino" is the item, the results displays like this:
 - Suffix: **Cappuccino Med** will be truncated to **Cappuccino m**. This is not intuitive to the person preparing the item.
 - Prefix: **Med Cappuccino** will be truncated to **Med Cappucci**.
- If suffixes are used, they should never be used in conjunction with prefixes. The reasons for this are similar to the reasons from the first point: it is unlikely that the suffix will ever display on order chits.
- Menu Item Class option bits #28 and #29 are often enabled. This guideline isn't as rigid as the first two, but it seems that these options are enabled in many databases, and that the prefixes/suffixes are just programmed with blank names. If the site wants to print prefixes/suffixes at a later time, a programmer configures the RVC Descriptors module, and does not need to make changes to the MI Classes.

See also

- RVC Descriptors

Menu Levels	Menu Levels · Auto Menu Level · Menu Level Hierarchy · Menu Level Pop Up · Menu Level Prefixes and Suffixes
Learning series: Menu Levels	

Need a question answered about the **Menu Level Prefixes and Suffixes** article? Want to offer a suggestion or a correction?

Click here to discuss this page.

Retrieved from "http://wiki.micros.com/wiki/index.php?title=Menu_Level_Prefixes_and_Suffixes"

Categories: Best practices | Printing | Configuration | Learning series: Menu Levels | All pages

Menu Levels

Menu Levels determine "where and when" a user exists during a MICROS transaction. **Menu Level** is a proprietary term that relates to MICROS functionality, and has been around since at least 2700. A Main Menu Level and a Sub Menu Level are always active. The programmer determines which levels are active by default (using the Menu Level Hierarchy) and can allow the levels to be changed during a transaction either by use of a function key or through the use of Menu Level Pop-ups. The status line below BOB shows the Main and Sub Level names that are active.



This article discusses the usage of one or more **Function Keys**. (607-624, 638, 639)



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

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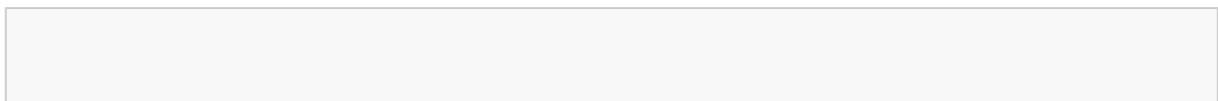
- 1 Why are Menu Levels necessary?
- 2 Common Usage
- 3 EMC Configuration
 - 3.1 RVC Descriptors
 - 3.2 RVC Parameters
 - 3.3 Serving Periods
 - 3.4 Menu Item Class
 - 3.5 Menu Item Definitions
- 4 Function Keys
- 5 Example Configurations
 - 5.1 Quick Service Beverage Sizes
 - 5.2 Happy Hour Example
- 6 Privileges
- 7 See also

Why are Menu Levels necessary?

1. Menu levels are used to determine what a user can and cannot access during a transaction. For example, shared revenue centers are often programmed so that two RVCs are active on different transaction levels; thus some items are visible to one Revenue Center, while the other RVC displays different items..
2. Menu levels allow different prices for one menu.

Common Usage

1. **Quick-Service environment**
 - Small,



Medium,
Large
Beverages

2. Restaurant environment

- Double liquor pricing
- Happy Hour pricing

3. Programmers' preferences

- Shared revenue centers. Each Main Level represents a different RVC
 - Restaurant
 - Bar
 - Room Service
- Each Sub Level represents a Serving Period
 - Breakfast
 - Lunch
 - Dinner
- Main Level called "Bar" or "Server"
 - Bartender terminal is on the Bar level. Liquor definitions on the Bar Level do not prompt for modifiers.
 - Server terminals are on the Server level. Liquor definitions on the Server Level do prompt for modifiers.

4. Casino environment

- Casinos frequently use the most "sophisticated" setups regarding levels. Comp Level, Entertainment Level, Entertainment Comp Level, etc. The site will have several definitions and/or prices for an item, and the tax may be different depending on the active level.

General		Prices				
Name and Class						
Number	101005	1	of 1			
Prev Def Seq		Next Def Seq				
			First Name: Hummus & Pita			
Prices						
	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	8.95	0.00	31 - State Tax	3 - Regular	00	0 - None
2	8.95	0.00	32 - Comp Tax	4 - Comp	00	0 - None
3	8.95	0.00	33 - Entertain. Tax	5 - Entertainment	00	0 - None
4	8.95	0.00	34 - Ent-Comp Tax	6 - Ent-Comp	00	0 - None

An image of multiple Menu Item Price records for the same definition. Each price is active on a different Menu Level. This type of programming is common in casino environments.

EMC Configuration

There are several areas of the EMC where menu levels can be configured, based on the type of operation and the usage of Menu Levels in the Revenue Center. (For information on configuring the Default Transaction Levels, see Menu Level Hierarchy.)

RVC Descriptors

The Menu Level names are programmed on the Menu Levels tab of the RVC Descriptors module. There are always eight menu levels in a revenue center; it is not possible to add or delete menu levels. In this module, the levels are given names and, if necessary, prefixes and suffixes.

RVC Parameters

- The Menu Levels tab of this module allows configuration of the default levels for the revenue center, and this is also where the Auto Menu Levels are programmed.
- Two RVC Parm "General" option bits control the Main/Sub Level behavior at the end of a transaction

23 - Retain Current Main Level after a Transaction

Select this option to cause the workstation to remain at the current Main Level at the completion (service total, tender, transaction cancel, etc.) of a transaction. Disable this option to cause the workstation to pop-up to the default Main Level.

24 - Retain Current Sub Level after a Transaction

Select this option to cause the workstation to remain at the current Sub Level at the completion (service total, tender, transaction cancel, etc.) of a transaction. Disable this option to cause the workstation to pop-up to the default Sub Level.

Serving Periods

Set the default main and sub levels, if Serving Periods are being used to control the default transaction levels.

Menu Item Class

Several Menu Item Class options affect Menu Levels:

10 - ON = Use Sub Level Pricing; OFF = Use Main Level Pricing

Select this option to use Sub Level pricing for this Menu Item Class. Do not select this option to use Main Level pricing. This option is usually only pertinent for menu items that have more than one price. The image on the right describes this bit's behavior; even though the Menu Item Prices are configured the same, this bit controls the Main Level vs. Sub Level behavior.

Using Sub-Level Pricing

General **Prices**

Name and Class: Number of 1 Prev Def Seq Next Def Seq First Name

Prices

	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	3.00	0.00	0 - None	3 - Sub 3	00	0 - None
2	4.00	0.00	0 - None	4 - Sub 4	00	0 - None

Using Main-Level Pricing

General **Prices**

Name and Class: Number of 1 Prev Def Seq Next Def Seq First Name

Prices

	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	3.00	0.00	0 - None	3 - Main 3	00	0 - None
2	4.00	0.00	0 - None	4 - Main 4	00	0 - None

In the first example, levels 3 and 4 are active, but the Menu Item Class is using Sub Levels, so the prices show the Sub Level names. In the second example, the item is also using levels 3 and 4, but the Menu Item Class was changed to use Main Levels, so the prices show the Main Level names.

26 - Keep Main Levels with Repeat Round

Select this option to force menu items in this class that are ordered using the **[Repeat Round]** function key (606) to be ordered using the same Main Level (and its prices) that were in effect during the most recent service round. Disable this option to use current menu levels. The effect of this option is as described here: Liquor menu items are often used with a **[DOUBLE]** Main Level. If a **[DOUBLE]** Vodka is ordered and service totaled, the **[Repeat Round]** function key key will repeat a **[DOUBLE]** Vodka if this option is enabled, but only a Vodka (no double) if this option is disabled.

27 - Keep Sub Levels with Repeat Round

Select this option to force menu items in this class that are ordered using the **[Repeat Round]** function key (606) to be ordered using the same Sub Level (and its prices) that were in effect during the most recent service round. Disable this option to use current menu levels. The effect of this option is as described here: Liquor menu items are sometimes used with a **[DOUBLE]** Sub Level. If a **[DOUBLE]** Vodka is ordered and service totaled, the **[Repeat Round]** function key will repeat a **[DOUBLE]** Vodka if this option is enabled, but only a Vodka (no double) if this option is disabled.

28 - Print Main Level Prefix and Suffix

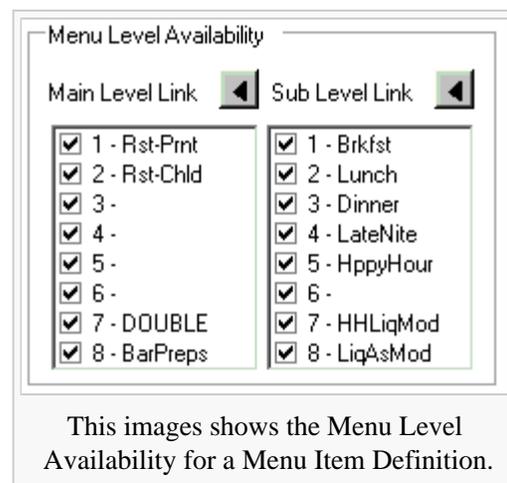
Select this option to cause the Main Level Prefix and Suffix to print on order chits, guest checks, and customer receipts; and also to display on workstation screens. The prefixes/suffixes are often used to show the size of a menu item (Small or Large Cola, for example), and therefore it is wise to enable this option bit in this situation, as to not anger the customer. (The customer will wonder why one Cola is \$2.50, and the other Cola is \$1.50... but if prefixes are printing, the customer will understand that the "Lrg Cola" is \$2.50 and the "Sm Cola" is \$1.50.)

29 - Print Sub Level Prefix and Suffix

Select this option to cause the Sub Level Prefix and Suffix to print on order output, guest checks, and customer receipts; and also to display on workstation screens. The prefixes/suffixes]] are often used to show the size of a menu item (Small or Large Cola, for example), and therefore it is wise to enable this option bit in this situation, as to not anger the customer. (The customer will wonder why one Cola is \$2.50, and the other Cola is \$1.50... but if prefixes are printing, the customer will understand that the "Lrg Cola" is \$2.50 and the "Sm Cola" is \$1.50.)

Menu Item Definitions

Menu Item Definitions can be programmed to be active or inactive on each level.



Function Keys

Several function keys can be used to change the active menu level during a transaction:

607-614 - Main Levels 1-8

These keys are used to change the Main Level of the transaction. For instance, when #608 is used, the Main Level will become Main Level 2.

615-622 - Sub Levels 1-8

These keys are used to change the Sub Level of the transaction. For instance, when #616 is used, the Sub Level will become Sub Level 2.

623 - Main Level NLU

This key is used to provide the user a list of the Main Levels, so that the Main Level of the transaction can be changed.

624 - Sub Level NLU

This key is used to provide the user a list of the Sub Levels, so that the Sub Level of the transaction can be changed.

638 - Change Price Main Level

This key is used to change all the prices (active on a specified Main Level) entered on a check to different prices; this key applies only to Menu Items using Main Level Pricing. When this key is used, the workstation will prompt the user to select a Main Level. Then, the user will be prompted again for a Main Level. At this point, the workstation will change the price of all menu items using the first Main Level selected to the second Main Level selected.

639 - Change Price Sub Level

This key is used to change all the prices (active on a specified Sub Level) entered on a check to different prices; this key applies only to Menu Items using Sub Level Pricing. When this key is used, the workstation will prompt the user to select a Sub Level. Then, the user will be prompted again for a Sub Level. At this point, the workstation will change the price of all menu items using the first Sub Level selected to the second Sub Level selected.

Example Configurations

Quick Service Beverage Sizes

Configuration for a Quick Service RVC where levels dictate different Beverage Sizes.

1. RVC

Descriptors > General tab

- Main Menu Level
 - 1-

Quick

- Sub Menu Level
 - 5-Small, Prefix: Sml
 - 6-Medium, Prefix: Med
 - 7-Large, Prefix: Lrg

2. RVC Parameters > Menu Levels

- Transaction Default Main Level: 1-Quick

	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	1.75	0.00	0 - None	1 - Small	00	0 - None
2	2.25	0.00	0 - None	2 - Medium	00	0 - None
3	2.75	0.00	0 - None	3 - Large	00	0 - None
4	18.50	0.00	0 - None	4 - Keg	00	0 - None

An example of Menu Levels programmed for beverage sizes.

- Transaction Default Sub Level: 5-Small
3. **Menu Item Class**
 - For the MI Class containing "Cola", enable:
 - 10-Use Submenu Level Pricing
 - 29-Print Submenu Level Prefix and Suffix
 4. **Touchscreen/Keyboard Setup**
 - Include the following keys
 - 615-Small
 - 616-Medium
 - 617-Large
 5. **Menu Item Setup**
 - See pricing tab displayed on the right

Happy Hour Example

Configuration for a Restaurant RVC where levels change with the Auto Menu Levels configured

1. **RVC Descriptors**
 - Sub Menu Level
 - 4-Happy Hour
2. **RVC Parameters**
 - Auto Menu Level Table - example configuration show at the right
3. **Menu Item Class**
 - For the Menu Item Class containing Appetizers, enable:
 - 10-Use Submenu Level Pricing
4. **Menu Item Setup**
 - See the image on the right

Transaction Menu Level Defaults

Main Level **1 - Regular** Sub Level **1 - Brkfst**

Auto Menu Levels

	Main Level	Sub Level	Start	End
1	2 - Early Bird	0 - None	15:00	18:00
2	0 - None	0 - None	00:00	00:00
3	0 - None	0 - None	00:00	00:00
4	0 - None	0 - None	00:00	00:00
5	0 - None	0 - None	00:00	00:00
6	0 - None	0 - None	00:00	00:00
7	0 - None	0 - None	00:00	00:00
8	0 - None	0 - None	00:00	00:00

- Auto Level 1 - This Entry is Active
- Auto Level 1 - Active On Sunday
- Auto Level 1 - Active On Monday
- Auto Level 1 - Active On Tuesday
- Auto Level 1 - Active On Wednesday
- Auto Level 1 - Active On Thursday
- Auto Level 1 - Active On Friday
- Auto Level 1 - Active On Saturday

An example of the configuration of the Auto Menu Level table.

General **Prices**

Name and Class

Number **101001** **1** of 1 Prev Def Seq [Next Def Seq](#) First Name **Shrimp Cocktail**

Prices

	Price	Prep Cost	Tax Class Override	Active On Level	Options	Price Group
1	6.00	0.00	0 - None	5 - HppyHour	00	0 - None
2	11.95	0.00	0 - None	0 - All Levels	00	3 - John's PG

The price tab of a Shrimp Cocktail menu item definition with two prices configured. Note that the "All" price is configured as the second price level; this behavior is described in Menu Item Price: Which price is active?.

In Symphony, it may be easier to



use the Automatic Discount feature for Happy Hour discounts.

Privileges

If operators will change the Menu Level manually during a transaction (to order a "small" beverage or a "double" shot of liquor), the operator must be associated with an Employee Role with one or both of these options enabled:

- Auth/Perform Change of Main Menu Level
- Auth/Perform Change of Sub Menu Level

In general, Employee Roles are programmed so that almost all employees have privileges to these two bits.

See also

Menu Levels	Menu Levels · Auto Menu Level · Menu Level Hierarchy · Menu Level Pop Up · Menu Level Prefixes and Suffixes
Learning series: Menu Levels	

MICROS Mini Printer Setup

This article reviews the setup of the MICROS Mini Printer. This is a 32 column printer (the paper is 2 inches in width) that can attach to the side of an mStation (right side only).

Contents

- 1 Overview
- 2 EMC Configuration
- 3 See also



This article discusses a topic related to **hardware**.



This feature or functionality was introduced in Symphony 1.6 Maintenance Release 6.



This article discusses functionality that relates to **Printing**.



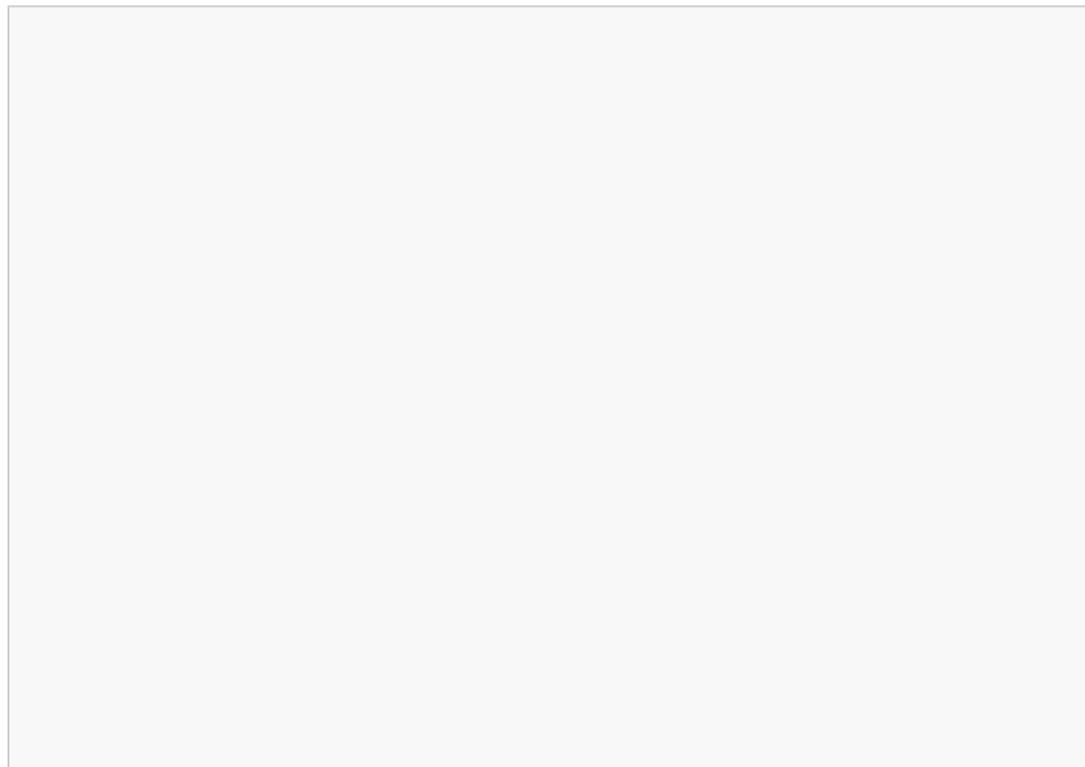
This article discusses **configuration**, or various programming scenarios, or both.

Overview

The MICROS Mini Printer can be configured to perform the following print tasks (among others):

- Customer Receipts
- Guest Checks
- KDS Runner Chits
- Order Device Output
- Workstation Reports

This printer may only be attached on right side of the mStation as shown here.





MICROS Mini Printer attached to an mStation

EMC Configuration

To configure the MICROS Mini Printer, follow the steps outlined below:

1. Access and navigate to the *EMC*-> *Property*-> *Property Hardware*-> *Printers* module.
2. Select the new **Printer Type** named **[MICROS Mini Roll Printer]** from the dropdown menu.
3. In order to be properly power the printer, it *must* be connected to **COM Port 2** on the mStation. Select the **[COM2]** choice from the "**COM Port**" dropdown menu.
4. **Save** all changes.

Print Controller and Printer Type

Workstation 11 -Vienna

Printer Type MICROS Mini Roll Printer

Printer Option

Quebec SRM Device

Printer Configuration

COM Port COM2

Baud Rate 19200

Parity None

Data Bits 8

Stop Bits 1

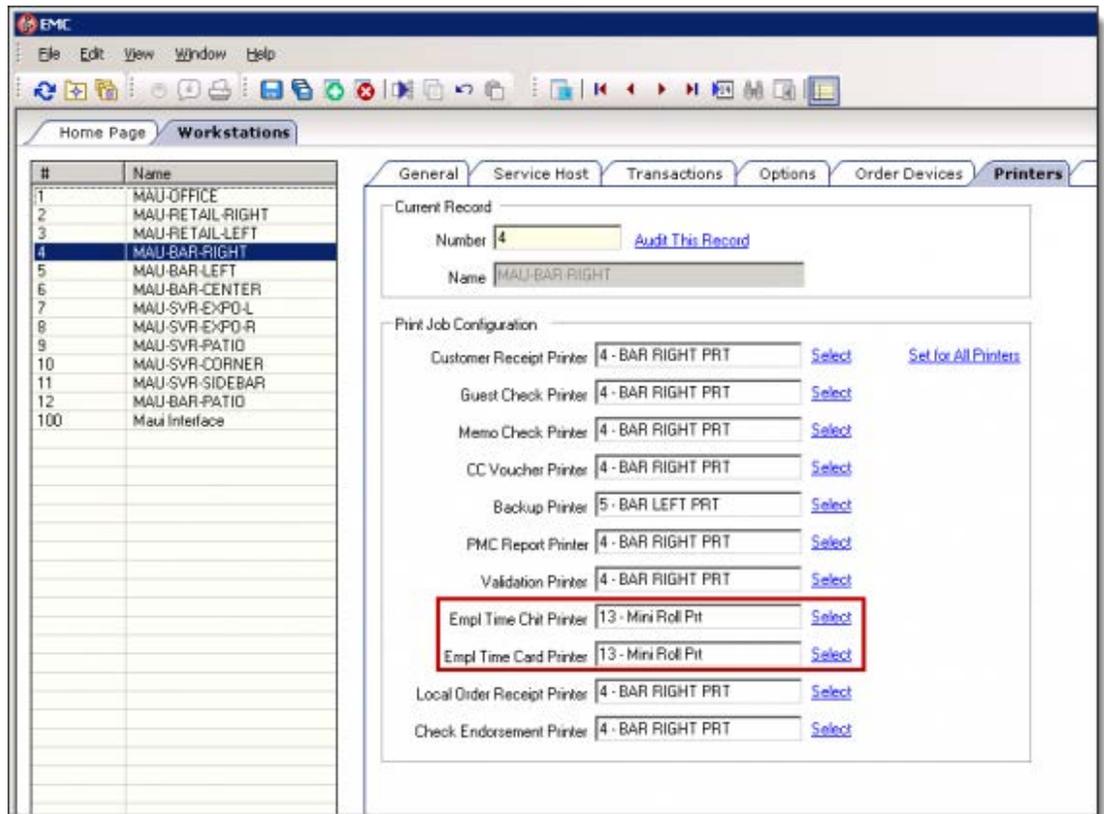
The MICROS Mini Printer does *not* have Auto-cut capability; rather it has a serrated edge to help tear the paper.



Since the MICROS Mini Printer does not have Auto-Cut capabilities, there are some instances whereby operators need to have a slight delay occur in order to allow them the opportunity to tear individual print tasks prior to a second voucher or chit printing. The following configuration details that can affect such a printing delay should be noted:

- For non-Auto-cut printers, it was determined that if the option located in the *EMC-> Revenue Center-> RVC Information-> RVC Parameters-> CA/EDC tab-> Credit Card Options-> [4 – Prompt Before Printing Second Voucher]* was enabled or not, the first print task would occur and then operators will receive a **Print second voucher** prompt message. Before responding to the prompt, operators will have the opportunity to tear the first print task and then respond to the prompt by selecting either the **'Enter/Yes'** or **'Clear/No'** buttons on the Ops display to continue with the second print task.
- When operators Clock In/Out on a Workstation, 'Employee Time Chit'

printers can be assigned in the *EMC-> Property-> Property Hardware-> Workstations-> Printers* tab-> **Print Job Configuration** section. If a non-Auto-cut printer has been assigned as the 'Employee Time Chit Printer' and the 'Employee Time Card Printer', the Time Chit will print and operators will receive a **Print Time Card** prompt. Again, before responding to the prompt, the delay affords operators the time to tear off the 'Time Chit'. Operators can respond to the prompt by selecting either the **'Enter/Yes'** or **'Clear/No'** buttons on the Ops display to continue with the 'Time Card' print task. If a printer other than a MICROS Mini Printer is assigned for either of the 'Employee Time Chit/Card' printing tasks, operators will **not** receive a prompt as the tasks will print independently of each other.



Note: This printer cannot be attached to a Sales Recording Module (SRM) device. Additionally, the *EMC-> Property level-> Property Parameters-> Options-> [38 - Enable Sales Recording Module]* option **must** be disabled.

See also

- MTablet and mStation
- Symphony 1.6 Maintenance Release 6

New CAL 2.x

Contents

- 1 Enhanced package storage
- 2 Enhanced installation process
 - 2.1 Symphony version 2.6 installation process
 - 2.2 Symphony 2.x upgrade to version 2.6 process
 - 2.3 Symphony version 2.6 upgrade to higher versions process
- 3 Migrated CAL handling to the 2.x Gateway
- 4 Configuring CAL packages
 - 4.1 Configuring CAL package permissions by employee role
 - 4.2 Configuring CAL packages
 - 4.2.1 Changing custom package, deployment order, and platform type
 - 4.2.2 Setting deployment schedules
 - 4.2.2.1 Adding a deployment schedule for the current CAL
 - 4.2.2.2 Adding a deployment schedule for a group of CAL packages
 - 4.2.2.3 Understanding the safeguard against duplicate package deployment
 - 4.2.2.4 Switching a package version
- 5 Viewing CAL package contents
- 6 See also



This article discusses a **technical topic** that is not intended for all readers.



This article discusses **configuration**, or various programming scenarios, or both.



This feature or functionality was introduced in Symphony 2.6.

This article lists the changes and features to Client Application Loader (CAL) that were introduced with Symphony version 2.6 GR. This documentation refers to post-Symphony 2.6 versions of CAL as **New CAL** because of the implementation of significant differences and changes. New CAL contains features and changes that facilitate improved overall CAL package handling and distribution.

Enhanced package storage

New CAL stores packages in the transaction (Symphony) database to:

- Provide a central storage location.
- Eliminate CAL folder synchronization across application servers.
- Eliminate the need to access the application server to upload custom CAL packages to a directory in the CAL file structure.

Enhanced installation process

The Symphony installer automatically uploads the standard CAL packages for new versions of software, including Hot Fixes.

Simphony version 2.6 installation process

The Symphony installer performs the following tasks:

1. Copies files to the `Simphony2\EGatewayService\CAL` folder.
2. Loads all existing CAL packages from folders complying with the *Name2.0* naming convention (for example, `ServiceHost2.0`) into the transaction database.

Simphony 2.x upgrade to version 2.6 process

The Symphony installer uploads the existing standard CAL packages with the *Name2.0* naming convention (see previous paragraph) and custom CAL packages with the *Name2.0* naming convention into the database. The deployments for previous versions are set to Skip. The Symphony setup program copies the new CAL packages and uploads them into the database. There are no new deployment schedules for version 2.6 packages.

Simphony version 2.6 upgrade to higher versions process

The Symphony installer performs the same tasks as a new Symphony installation.

When uploading CAL packages into the transaction database, the Symphony setup program verifies that all files listed in the Setup.dat file with the TRANSFERFILE command are present on the drive. If a file is listed in the Setup.dat, but does not exist on the drive (or if Symphony cannot upload it into the database), the system does not load that particular platform's copy of the package. After an upgrade, a warning message notifies you that the ServiceHostPrereq and McrsCAL packages do not contain files for the Mobile MICROS MC40 platform.

Migrated CAL handling to the 2.x Gateway

CAL seamlessly transitions to the 2.x Gateway. You do not need to re-CAL workstations or change the remote EMC configuration.

Configuring CAL packages

Configuring CAL package permissions by employee role

1. In the EMC, select Enterprise, select Configuration, select Roles, and then select **EMC Modules**.
2. Select and deselect the **View**, **Edit**, **Add**, and **Delete** permission for the CAL Package groups.

Configuring CAL packages

1. In the EMC, select Enterprise, select Setup tab, and then select **CAL Packages**.

CAL packages belong to the following two subgroups:

- The Symphony subgroup contains the standard packages installed by Symphony.
- The Custom subgroup contains the packages added by an administrator.

2. You can use the following command links in the CAL packages tree:

Command	Description
Switch View	Change the grouping of CAL packages from name to version and back. For example, you can view packages belonging only to Symphony version 2.6.
Refresh	Refresh the entire page.
Add custom CAL Package	Upload a CAL package from a local file system to the EMC and database. Uploaded packages appear in the Custom subgroup.
Delete	Delete the selected CAL package.

Changing custom package, deployment order, and platform type

You can change the name of a custom package, its deployment order, and its platform type using the CAL Package Configuration tab.

Use the Limit to Services section to specify deployment to workstations with specific Service Host types. Select the appropriate service. If you do not select a service, the package deploys to every Service Host based on the deployment schedule. If you select one or more services, the package deploys only to Service Hosts that run selected services. This means that when you configure a new service to the existing Service Host, there is no additional deployment for this Service Host. If there is a CAL package specific to the service, the Service Host downloads it immediately.

For example, users must select the Check And Posting service in the Limit to Services group because the Cash Management Lite module only runs on CAPS Service Hosts. This causes all Service Hosts that run CAPS to automatically download the Cash Management CAL package if a deployment schedule exists for the enterprise or property.

Setting deployment schedules

A deployment schedule describes the when and which client(s) will download a specific package for deployment. You must configure deployment schedules in order to deploy CAL packages. You can view all existing deployment schedules

for a selected package and its children on the Deployment Schedules tab. You can select the **All** node to view all deployment schedules for all CAL packages.

You can add a deployment schedule:

- For the current CAL
- For a group of CAL packages

Adding a deployment schedule for the current CAL

1. On the navigation tree, click the CAL package you want to deploy.
2. Click **Add Deployment** to create a new row in the deployments grid with the default values.
3. Use the filter options to include or exclude deployment records.

- **CAL Package:** Enter the version number
- **Deployment Type:** Select the type of deployment (either **Property/Enterprise** or **Specific Service Host**) and enter the property number
- **Action to Take:** Select **Install** or **Skip**
- **Deployment Dates:** Select **Show Completed** or **Show Active**

You can configure multiple deployment schedules for the same CAL package. The system uses the most granular deployment when given multiple deployment schedules.

For example, if you configure a deployment schedule for a workstation and a deployment schedule for the property, the system uses the workstation deployment.

If you configure a CAL package deployment for a property with **Action to Take - Install** and a deployment for a workstation with **Action to Take - Skip**, the CAL package is not installed on the workstation.

Adding a deployment schedule for a group of CAL packages

Certain nodes in the tree do not have corresponding CAL packages. You can use these nodes for grouping CAL packages. For example, you can configure packages that affect All Symphony or affect the Service Host.

1. Select a node without a corresponding CAL package.
2. Click **Add Deployment**.
3. In the Choose CAL Package For Deployment dialog box, select a CAL package to deploy from the available drop-down menu. The list of available CAL packages in the dialog changes depending on the node selected in the tree.

For example, if you select the Symphony node in the tree, the list of packages contains all Symphony CAL packages. If you select the Service Host node, the list contains only the Service Host packages.

4. Select the **Deployment Type:** Property/Enterprise or Specific Service Host.
5. Click the ellipsis button (...).
6. In the Select Properties dialog box, select one or more properties for an enterprise or property deployment.
 - Filter lengthy property lists by property number or name.
 - Select the **Show already configured properties** option to prevent you from configuring duplicate deployment schedule records.

- Press and hold the Ctrl key while performing a left mouse click to select multiple properties. You can click the **Select All** or **Clear All** links to affect all properties in the list.

7. Click **OK**.

8. For a specific Service Host deployment, select multiple service hosts.

Understanding the safeguard against duplicate package deployment

The Symphony installer derives an internal name and an internal version for Symphony packages from the Setup.dat file. The internal name and version typically differs from the package name and version. For example, ServiceHost 2.5 and ServiceHost 2.6 are two separate packages, but they share the same internal name, ServiceHost. The installer identifies the matching internal names and prevents installing and running two versions of ServiceHost.exe on the same client.

The CAL client uses the internal name and version from the Setup.dat file to determine whether to download the CAL package. EMC does not allow you to configure duplicate schedules for packages with the same internal name. For example, if you have a deployment schedule for ServiceHost.2.6 to deploy to the enterprise, adding an enterprise deployment for ServiceHost.2.6 and even ServiceHost.2.5 results in the following error message: Cannot save duplicate deployments.

When you upgrade Symphony to a new version, the installer does not add new deployments (with one exception) and does not change existing packages or schedules. As a result, you do not need to change deployment schedules from **Install** to **Skip**. The installer preserves CAL packages and adds new versions.

Switching a package version

If the CAL package has multiple versions:

1. Select the package deployment.
2. Click **Change Package Version**.
3. Select the desired version.
4. Click **Deploy**.

If the CAL package does not have multiple versions:

1. Delete the existing deployment.
2. Add a new deployment for the new version.

Viewing CAL package contents

1. Click the **Package Contents** tab to EMC inclusions in each CAL package.
2. The Platforms field lists all available platform types, the package name and Setup.dat version. Select a platform to list all files included in the package in the Files list.
3. You can use the following command links:

Command	Description

View Selected File	Opens the file in Notepad if the file length is less than 32K in size.
Reload Package From Disk	<p>Reloads the entire CAL package for all platforms and files from the specified file system location. The user must log in with the same hierarchy level as the CAL package or the command is not available.</p> <ul style="list-style-type: none">▪ If an existing default or custom package is modified, you must reload the package. Make sure the Setup.dat version matches the file before it loads to avoid reloading the package on all clients.▪ After installation you must replace the local machine with the load balanced address in SymphonyInstall.xml, and then reload the entire package.
Save Package to Disk	Saves the entire CAL package for all platforms and files to the specified file system location. You must select an empty output folder.

See also

- CAL Packages
 - Symphony 2.6
-

On Demand Customer Receipt

An **On Demand Customer Receipt** is a term that applies to a specific configuration for Fast Transactions in a MICROS environment. With this configuration, a customer receipt does not print at the end of the transaction. Instead, the employee has the opportunity to press a **[Print Customer Receipt]** function key (524) after the transaction, if the guest requests a receipt. The idea behind this configuration is that a Tender/Media is programmed to print a customer receipt (for an entire Property), but some RVCs can override that setting by enabling the RVC Parameter option bit, "On Demand Customer Receipts". The chart below explains the printing behavior based on the option bit settings.

Contents

- 1 Printing Matrix
 - 1.1 On Demand Enabled
 - 1.2 On Demand Disabled
 - 1.3 Matrix Notes
- 2 Best Practices
- 3 See also

	This article contains a best practices section.
	This article discusses general MICROS knowledge and/or terminology .
	This article discusses functionality that relates to Printing .
	This article discusses configuration , or various programming scenarios, or both.

Printing Matrix

On Demand Enabled

The following table demonstrates what occurs when the RVC Option Bit "On Demand Customer Receipts" is enabled.

Tender Media Option Bit: "Print Customer Receipt"	Fast Transaction Result (Customer Receipt)	Receipt Prints after [Print Customer Receipt] function key
ON	Receipt Will Not Print	Yes
OFF	Receipt Will Not Print	Yes

On Demand Disabled

The following table demonstrates what occurs when the RVC Option Bit "On Demand Customer Receipts" is NOT

enabled.

Tender Media Option Bit: "Print Customer Receipt"	Fast Transaction Result (Customer Receipt)	Receipt Prints after [Print Customer Receipt] function key
ON	Receipt Will Print	No
OFF	Receipt Will Not Print	Yes, if the RVC Parm Posting/Control bit [Allow "Print Customer Receipt" after non-printing Tender/Media] is enabled

Matrix Notes

All information in these two charts assume that:

1. The operator option bit "On-Demand Printing" is enabled.
2. The operator option bit for Pop Up is disabled.
3. The workstation Option Bit "Do Not Clear Screen After Transaction" is enabled.
 - The setting of this option bit is actually irrelevant when "On Demand Customer Receipts" for the RVC is enabled: The workstation will function as though this workstation option is enabled, regardless of the EMC setting. This is necessary so the operator has a chance to use the **[Print Customer Receipt]** function key.
4. A **[Print Customer Receipt]** function key is programmed on the default transaction screen.
5. The transaction is a fast transaction. (Customer Receipts print for Fast Transactions, guest checks print for all other transactions.)

Best Practices

For general database programming, the following steps are generally the best configuration options:

- Tenders should always be configured with **[Print Customer Receipt]** enabled
- Revenue Centers should be programmed with the **[On Demand Customer Receipts]** option set to disabled.

With this configuration, receipts always print based on the Tender/Media configuration; if a Revenue Center requires that receipts only print after a transaction per customer request, the "On Demand Customer Receipts" option should then be enabled.

See also

Check and Receipt Printing	By-Round Guest Check · Guest Check Headers and Trailers · On Demand Customer Receipt · On Demand Guest Check · Print Customer Receipt
Learning series: Check and Receipt Printing	

Order Chit

In most cases, the term **Order Chit** refers to a piece of paper that displays orders on an order device output printer. For example, when a waiter rings in a chicken sandwich and a steak dinner, these items typically print to a printer in the kitchen. The piece of paper that actually displays the items is the "order chit."

The term may also be used to describe the chits that display on KDS Displays.



This article belongs to the MICROS
Important concepts category.

Page Design Best Practices

This article contains information pertaining to the best practices that should be used when designing and configuring pages using the Symphony v2.x Page Designer. As Symphony v2 continues to evolve and mature, this article will be updated with the latest information that is available. Following these recommendations will help to ensure that system performance will remain optimal and also help with the long-term maintenance of the pages.

Contents

- 1 Introduction
- 2 Legacy Touchscreen Model
- 3 Page Design Model
- 4 Touchscreen vs. Page Configuration
- 5 Best Practices
 - 5.1 Page Design Model Philosophy
 - 5.2 Page Maintenance Best Practices
 - 5.2.1 Keep Number of Pages to a Minimum
 - 5.2.2 Use Visibility Options to Avoid Creating New Pages
 - 5.2.3 Use Standard Windows Functions Keys to Copy Objects
 - 5.2.4 Use Static Content Areas for Frequently Used Keys
 - 5.2.5 Override Content Areas at the RVC Level
 - 5.3 Performance Best Practices
 - 5.3.1 Remove All Unused Pages
 - 5.3.1.1 Header Records
 - 5.3.1.2 Enterprise Level Records
 - 5.3.2 Use the Least Number of Grid Rows and Columns Necessary in Content Areas
- 6 Other Performance Best Practices



This article contains a **best practices** section.



This article belongs to the MICROS **Important concepts** category.



This article relates to general EMC **functionality or knowledge**.



This article discusses a **technical topic** that is not intended for all readers.

Introduction

This section discusses the evolution of the Page and how things are different between the Symphony v2 Page model and the Touchscreen model that was used in previous generations of MICROS products.

Legacy Touchscreen Model

In previous MICROS products like Symphony v1.x or 9700 HMS, it was common practice for a site to have numerous touchscreens. A Revenue Center would typically have upwards of 15 to 20. There are many reasons that so many touchscreens were required in the previous products. Some of these reasons are listed below:

- Limited space for programming buttons
 - Templates for the 9700 Winstation client supported 60 buttons on a 6 x 10 grid
 - Templates for the 9700 SAR and Symphony v1.x clients are limited to 5 templates
- Screen Look Up (SLU) content was limited to the space left blank on a touchscreen
- Header screens were added by programmers as place holders to group like screens
- A touchscreen was still limited to a single “grid” of buttons on it
- Different touchscreens were needed for what class the employee belonged to

Another requirement from the touchscreen model was to implement buttons on each screen which would tell the Ops client which screen needed to be next. The screen flow was very tightly tied into the current OPS client state. As a result of this tight integration, it was very hard to customize the look of the screens.

Page Design Model

One of the cornerstone features in the first Symphony v2 release was a new Operations Client that featured a fresh, new User Interface (UI). The term "Page" is used when describing the Symphony v2 client UI to differentiate it from the "Touchscreens" that are used in previous products. While the touchscreen model has been very successful, the page model was introduced to overcome many of the limitations that had been seen in the touchscreen model.

For instance, the touchscreens offer very few options for customers that want to invest in creating tailored ordering experiences. Symphony v2 ships with standard templates that are designed to meet the operational requirements for the general market. However, customers that are willing to invest in creating non-standard, customized ordering experiences can leverage the UI technology used by the standard templates to create custom templates. These customizations can include operation specific workflows or incorporate data elements which they have added to the system. Even with the UI customizations, core POS business rules like discount applicability, condiment handling, and menu item availability can still be enforced even though the visualization is different.

Another difference between the models is that Pages offer the ability to navigate within themselves. Touchscreens are linked together to create a workflow and resulted quite often in having 20 - 30 touchscreens in a single revenue center. A single page can have multiple "touchscreen areas" in it that contain different items, discounts, functions, etc. within them. This functionality allows for a single page to take the place of many touchscreens. The design tool used for the pages presents the information in a fashion that is similar to the client itself, allowing the person that is configuring the system to navigate through the configuration using the same buttons in the UI as the user does on the client itself.

To summarize, some of the design goals of the page model included:

- Offer more customization options to reduce the reliance upon core engineering to deliver account specific requirements
- Allow for a flexible workflow model
- Reduce the number of pages that needed to be managed
- Create a configuration experience that was closer to use end user experience

Touchscreen vs. Page Configuration

The creation and management of Pages is done through the Page Design module within the Enterprise Management Console EMC. This module is completely separate from the Touchscreen Designer that has been used in the past. There are many differences between these two modules, which are a result in large part of the differences between Pages and Touchscreens in general.

One of the most noticeable differences between the Designers is that the Page Designer presents the user with a "What You See Is What You Get" (WYSIWYG) experience. The tool shows the check detail area, the "navigation buttons", and allows the user to reconfigure the template around the button areas. Whereas, the Touchscreen Designer only allows the user to see and manipulate the grid onto which the buttons are placed.

With the Page Designer, one can manipulate the template that the buttons are being placed onto. Elements like navigations buttons and tabs, visibility of certain areas, and the content shown in the check detail area are just some of pieces of a template that can be modified by the user. In the Touchscreen Designer, the only options were to place buttons onto the grid where they belong. There is no ability to modify the surrounding template in any way.

Best Practices

The following sections describe the best practices outlined by engineering for configuring pages in Page Design in Symphony v2.x. This section is split into two different sections – Maintenance and Performance. The best practices outlined in the maintenance section are geared towards long-term management of the system. The best practices outlined in the performance section are geared towards how poor Page Design can affect Workstation performance.

Page Design Model Philosophy

Before best practices are covered, the following bullets highlight the philosophy behind the implementation of Pages and how they were intended to be used.

The number of Pages will be kept to a minimum

- Fewer Pages means less to maintain

Navigation will be built into a Page

- Eliminates the need to create pages dedicated to the same thing and eliminate needing to use "next screen" keys everywhere
- Pages will be able to support multiple content areas (places where buttons can be arranged)

Navigation within a Page will never change

- Pressing the "Drinks" navigation button will always take you to the drinks area of the Page

There is no need to leave the Page Designer to configure a page

- SLU styles were separate modules for previous products
- Template modification is done through Page Designer

Duplication of Pages for varying employee roles can be eliminated using visibility attributes within a Page

- Navigation Buttons and Tabs can be hidden by a variety of conditions including Employee Class
 - The same page can be used for both Managers and Servers
- Visual States can be used to control the items that appear within the SLU controls
 - Think of SLU screens configured to show modifiers A-D, E-H, I-N, etc...

Page Maintenance Best Practices

The following recommendations should be used to make the management of Pages as easy as possible.

Keep Number of Pages to a Minimum

Keeping the number of to as few as possible makes it much easier to manage the Pages.

- Since it is possible to navigate within a Page, consider how to add additional tabs and items to the Page before creating a whole new page to do something.
- Do not create header records within the database

Use Visibility Options to Avoid Creating New Pages

There are three major visibility controls that can be used to help eliminate the need to create new pages:

- **Visibility Conditions** - applies to navigation items and tabs
- **Visual States** - applies to navigation items and tabs, as well Screen Look Up (SLU) controls
- **Smart Keys** - buttons whose functionality changes based upon certain conditions

Using these three features can eliminate the need to create new Pages. For instance, if there is a need to have a page which has a set of buttons to be used by managers that servers cannot access, create two separate tabs and make them visible based upon the employee class of the signed in employee. That way, the tab with the manager buttons only appears when the manager is signed in.

Use Standard Windows Functions Keys to Copy Objects

Within Page Designer, a user can use the following standard Windows Functions to copy data to the Windows Clipboard and manipulate the screens:

- Copy (ctrl-c)
- Cut (ctrl-x)
- Select All (ctrl-a)
- Mutli-select (hold ctrl down and click on different elements in a content area)
- Paste (ctrl-v)

Objects that have been copied or cut can be pasted into many different locations:

- A different content area in the same Page
- A different content area in the same instance of EMC
- A different page in a different instance of EMC
- Into an email, and send them to other users who can paste them into their own Page
- Into a text file and save it
- Into a Clarify case note (instead of or in addition too a screenshot of the button)

These last two examples can be very useful when trying to provide support to customer. The information shows exactly what the configuration of the button is.

Use Static Content Areas for Frequently Used Keys

The main templates include static content areas that do not change when the navigation items and tabs are selected. The same keys are present on many of the content areas, considering moving them to a static area. Using the common areas adds uniformity and avoids duplication of effort.

There are four of these areas that can be enabled as necessary:

- Left of Detail Area
- Right of Detail Area
- Right of Content Area
- Bottom (enabled by default)
- Top content areas to place frequently used keys

The width and height of these content areas can be made larger using the Configuration tab. Increasing the size of the areas can be useful for adding room for additional buttons. If a static area is no longer required, then simply delete the buttons from it and go back to the Configuration tab and hide it.

Override Content Areas at the RVC Level

Content areas can be overridden at the RVC level. Consider the following use case:

- You have a shell page defined at the enterprise that is completely filled out except for some revenue center specific area.
- At each revenue center you override the content area.
- Edit the page at the revenue center. All enterprise-level content areas are read-only except for the overridden ones.

- Now you can add content specific to that revenue center in that content area.

If there are just a few RVCs the maintenance savings are reasonable. If there are hundreds or thousands of RVCs then the savings in maintenance costs are enormous.

Separate custom resource dictionaries for each different theme.

- Don't mix and match different themes and styles within the same dictionary because it is hard to find where the styles are defined
- Mixing and matching often leads to loading a lot of styles that are never used in a system and thus create configuration clutter
- An unlimited number of dictionaries can be used within a system, so don't feel compelled to mush them into a single location

Performance Best Practices

The Symphony v2 client is supported on a wide range of hardware that has vastly different graphics and performance capabilities. When implementing Pages, it is necessary to take into account what the lowest level of hardware is going to be in the system and optimize the page configuration for that device. The amount of content that can be displayed efficiently on a Core i5 MICROS PC Workstation 2015 is vastly different from what can be shown on a MICROS Workstation 4LX.

These recommendations will help to ensure that the page configuration will run as efficiently as possible for all platforms.

Remove All Unused Pages

Each page that is available within a revenue center is loaded into the OPS client memory at start up. It does not matter if the page has any buttons or not, it will get loaded and take up memory and increase the start up time of the client. Removing any unnecessary pages will cut down on the client start up times tremendously.

Header Records

In previous generations of MICROS products, it was quite common to create a database filled with header records in the tables that segmented touchscreens into different categories (i.e., sign in, ordering, bar, food, etc.) These header records would typically contain no button data within them, but allowed for someone to quickly locate a touchscreen somewhere in the long list of available screens. In Symphony v2.x, each of these header records are loaded into memory and parsed by the OPS client. This operation is time consuming, and on workstations with less powerful hardware take resources that can be better spent elsewhere.

Enterprise Level Records

The ability to create a record at the Enterprise and have it be inherited into every revenue center in the system is a powerful mechanism that can yield great benefits when used wisely. For items like menu item masters, tender media, and discounts defining global records can ensure data consistency within the reporting structure and ease much of the configuration burden when expanding new properties or revenue centers.

#	Name	Zone/Location	Inheritance Type	Template Type	Template
1	Sign In	Enterprise	Inherited	Internal Template	Blank Template
2	Home	Enterprise	Inherited	Internal Template	Tabbed (Top Navigation Bar, Large Detail Area)
3	Transaction	Enterprise	Inherited	Internal Template	Tabbed (Top Navigation Bar, Small Detail Area)
11	Custom Sign In	Enterprise	Inherited	Database Template	
12	Custom Transaction	Enterprise	Inherited	Database Template	
21	Curved Sign In	Enterprise	Inherited	Database Template	
22	Curved Transaction	Enterprise	Inherited	Database Template	
31	Mobile Sign In	Enterprise	Inherited	Internal Template	Blank Template
32	Mobile Transaction	Enterprise	Inherited	Internal Template	Tabbed (Top Navigation Bar, Large Detail Area)
33	MobileVideo	Enterprise	Inherited	Database Template	
41	Sub Transaction	Property: 4 - Sub Shop	Defined Here, No Override	Internal Template	Tabbed (Top Navigation Bar, Small Detail Area)
101	Bow Tie	Enterprise	Inherited	Internal Template	Blank Template

Example of Inherited Pages

However, when used with pages, this can lead to large numbers of unnecessary pages being loaded into revenue centers that don't require them. Take for example the property whose Page Design record list looks like the one in this picture. It can be seen here that there are 12 pages in the property. Of those 12 pages, one is defined at the property (Sub Transaction) and the rest were inherited from the enterprise. In reality, the property only needs a total of 2 pages (#1 - Sign In and #41 - Sub Transaction).

This means that with the current configuration, the workstations at that property are not only loading 10 unnecessary pages when they start up - which again, increases the client start up time and the amount of memory used by the client - they are also receiving database updates for these pages that will never be used. The database updates result in additional WAN utilization and client processing time to apply the unnecessary updates to the local datastore.

Zones Created to Manage Pages

The Zones feature was implemented to assist with this type of issue. To rectify the situation, the pages should be analyzed to see which ones are common across the different properties and revenue centers. Once that has been done, a set of zones should then be implemented which allow for the distribution of the screens to the right locations in the hierarchy.

Pages Just for the Sub Shop

In this particular system, a user interface zone was created, and then beneath that are two more zones - one for the Sub Shops and one for the Restaurants. The Sub Shop includes the Sub Shop property, and all of the other properties are located in the Restaurants zone. The Distribution tool was used to copy the login screen (#1) to the Sub Shop zone from the enterprise and the transaction screen (#41) from the Sub Shop property. The remaining screens were then all moved to the Restaurants zone.

The final screenshot shows that the Sub Shop has only the two screens that it requires. When a new Shop Sub location is added to the system, that property will be added to the Sub Shop zone so that it automatically inherits the configuration of the screens.

Use the Least Number of Grid Rows and Columns Necessary in Content Areas

If a system is already configured to have grids that are larger than 24x24, then an attempt should be made to shrink them down. The same process for increasing the grid size can be used to reduce the size of the grid as well. Simply right click within content area where no buttons are defined and choose the Change Size... option in the menu. In the Change Grid Size form, set the Rows and Columns down to 24x24 and select OK. Acknowledge the message from EMC which states that it will attempt to resize the existing content. Look at the results and clean up the page as necessary.

The screenshots shown in this section demonstrate the before and after effects of reducing the grid size from 48x48 to 24x24. It can be seen that there is very little visible impact to the screen configuration area with the reduced grid size.



UI Grid Set to 48x48



UI Grid Set to 24x24

Other Performance Best Practices

Remove unwanted resources or target unwanted resources to 'nothing'.

- Every image, every resource dictionary increases startup time and uses up unwanted memory.
- Don't load unnecessary styles onto clients (For instance, don't load the Brew House buttons into a system that will never use them because the styles will be loaded just in case they get called one day)

Before permanently hiding an area (config tab, uncheck "Show left of detail", etc.) delete anything on that area first

- The system will still try to draw those objects even though the area no longer exists

Use targeting to send images and other content to only those devices that require it

- This functionality will be very helpful with the really slow devices like handhelds.
- Don't send videos and large images to handhelds or any client that does not require them

Use Visual states, menu levels, and smart keys to simulate multiple pages and eliminate the overhead of switch pages

- Switching between navigation buttons is much faster than switching between Page records
- If you can put everything on one page and have entire sets of navigation change based on state then 'page switching' is faster (food to retail, for example).

Reduce the number of condiment orderers within a Page to the bare minimum

- Ideally, a maximum of 1 condiment orderer (2 if combo meals are also used) will be part of a page to prevent the need for OPS to update every condiment orderer (whether visible or not at the time) when the selected item in the check detail is changed
- Use the menu item class option to flip to the condiment orderer screen automatically when the item is selected in the check detail area (either by choosing the item or when it is added to the check)

Page Design

Page Design for Symphony 2x is the EMC module where a programmer configures the content of a page's display for the use of touchscreen keys and navigational tabs on a workstations touchscreen.



This article belongs to the MICROS **Important concepts** category.



This article relates to programming of an EMC module.



This feature or functionality was introduced in Symphony v2.1.

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Page Designer for Symphony 2.x Perspective

The extensible client in Symphony v 2.1 introduces a new architecture for building and navigating the Point of Sales (POS) Workstation client display. The '**page**' metaphor is now the only way of programming the operator interface. While the building of pages seems very different than touchscreens, at heart it is a streamlined way of bringing old ways into a new exciting package.

Touchscreens

In previous MICROS products, 2700, 3700/RES, 8700, 9700 and Symphony v1.x, the programmer would configure individual touchscreens for a revenue center. Some of the limitations of the products (though not necessarily limitations of the architecture) were:

- Since buttons served a dual purpose, functions and navigation, it could be difficult to determine what a button did just by looking at it.
- Only buttons could be placed on the screen. Through the use of clever programming image-only buttons could be programmed to simulate a banner.
- The map of touchscreen navigation within any given revenue center (the connections between all of the next/previous screen buttons) could only be discovered by trial-and-error on a client. The navigation for a revenue center with 200+ touchscreens could be difficult to understand for a programmer, impossible for an operator, and be frustrating for training purposes.
- Sometimes it was desired to have the same buttons appear across multiple touchscreens for example, **void** and **transaction cancel**. The only way to accomplish this was to duplicate the keys across all desired touchscreens. This could involve a lot of programming effort and was easy to get '**out of sync**'.
- There was no way to group buttons together by function other than button style.

Pages & Page Templates

Pages are similar to touchscreens in that both require templates. While touchscreen templates are very static, page templates allow the user to customize the page in a myriad number of ways. One can categorize the page templates into one of these three types:

1. Classic templates (these correspond to similar Symphony v1.x touchscreen templates and mimic the behavior of a Symphony v1.x client to some degree)
2. Blank templates (used for customized pages or typically a Login page)
3. Tabbed templates (used for Signing in and Transaction states)

Our discussion of templates will focus on the tab templates as they introduce the greatest amount of functionality. A tabbed template is what it sounds like: the user can configure multiple tabs on the display. The number of tabs and sub tabs that can realistically appear on a given page is about 50. Each tab and sub tab contain up to 50 or so buttons. The ability to place such a large number of buttons on a single page yields a database model where a programmer should have to program only a handful of pages for any revenue center.

Page Design Overview

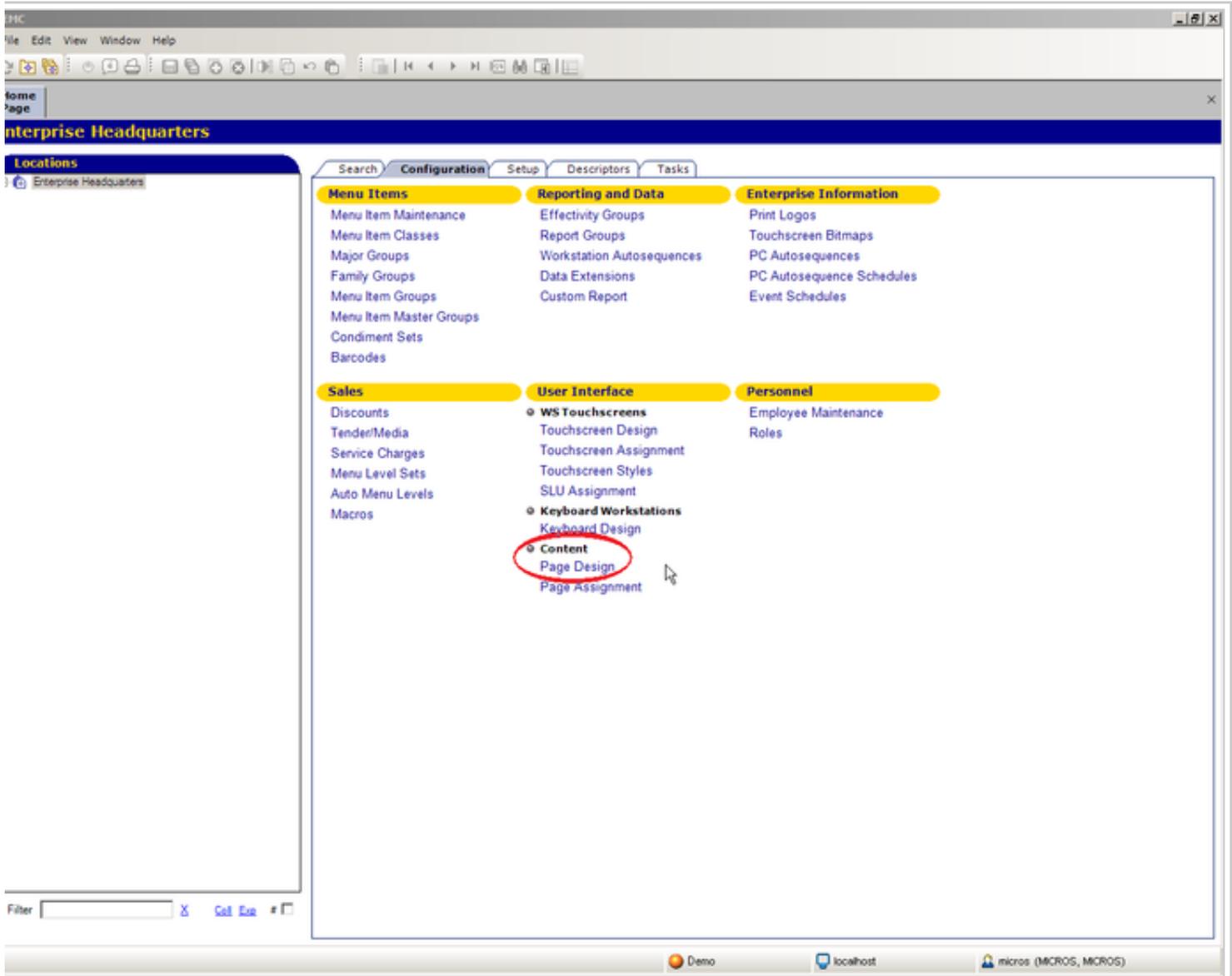
Touchscreen configuration in Symphony v2.x is performed by using the newly designed and implemented Page Design module. This new module is to be used specifically for v2.x Ops clients. The tabbed Page model was designed to eliminate most of the issues with touchscreens, present old ideas in a new way, as well as introduce a variety of new functionality. Pages differ from touchscreens in the following way:

- Pages can contain not only buttons but other more sophisticated content such as Dining tables, SLUs, Numeric entry areas and background panels for highlighted groups of controls.
- Navigation on a page is consistent from page to page (the navigation bar and sub tabs). All buttons performs a function; a tab is used for navigation. This can reduce training costs as it makes the navigation immediately discoverable.
- Programmers can turn various elements on a page on or off. For example, it may be desired for the Sign in page to turn off the detail area as a check has yet to be started.
- Programmers can configure which tabs will appear on that page. The tabs are not built into the template.
- The content displayed by a page can be dynamic based on the current Menu Levels, Serving Period, Employee Class, or other criteria. For example, it is possible to display a **Manager Functions** tab only if the manager is assigned to one of three manager employee classes.
 - Perhaps the most key feature is that client templates are *fully* integrated with the EMC (via the Page Design module). The EMC is aware of all client templates and allows the programmer to edit pages in a what-you-see-is-what-you-get manner.

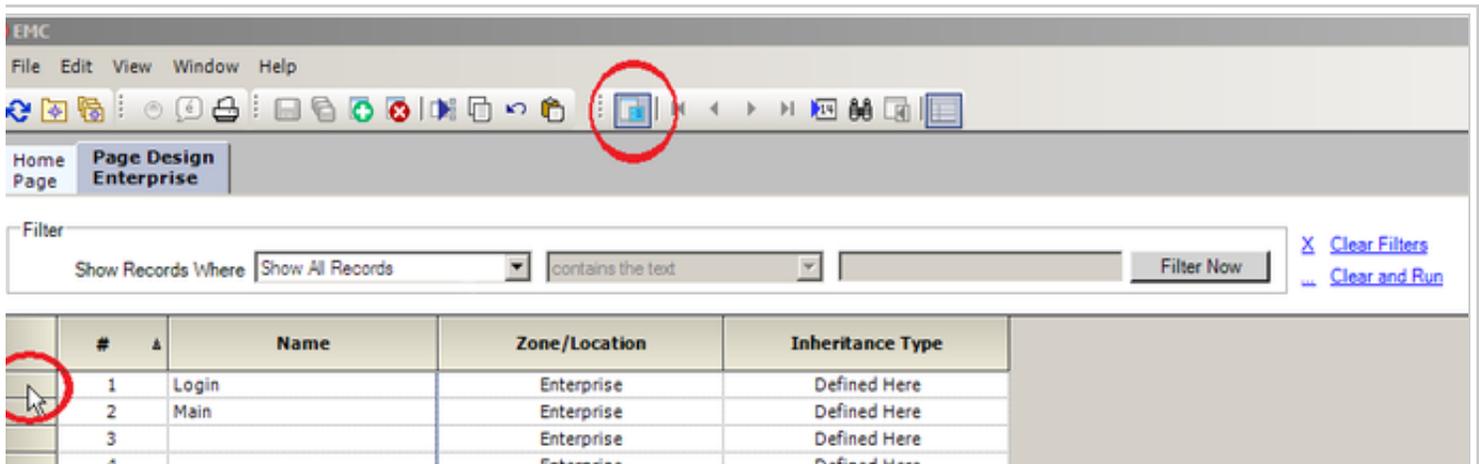
Using the Page Design module

To use the Page Design module, click on the level of the Enterprise where you wish to configure the touchscreens. For this document all Page Design functions will be performed by accessing the Page Design module from the Enterprise level.

- At the Enterprise level, select the **Configuration** tab. The **Page Design** module is located under the **User Interface** section, below the **Content** header.

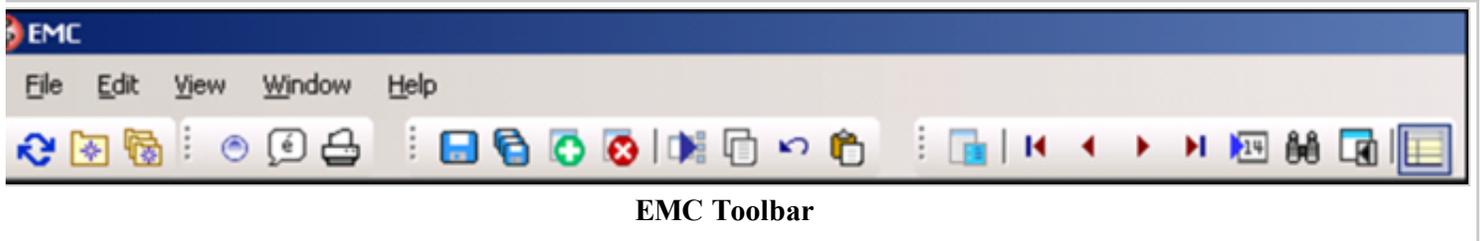


EMC's default Configurator - Main Page



Page Design - Main Page

- Once fully open, pages will be displayed in table view. Open one of the pages to configure by either double-clicking the gray box to the left of the record number or by clicking the view toggle button in the middle of the tool bar.



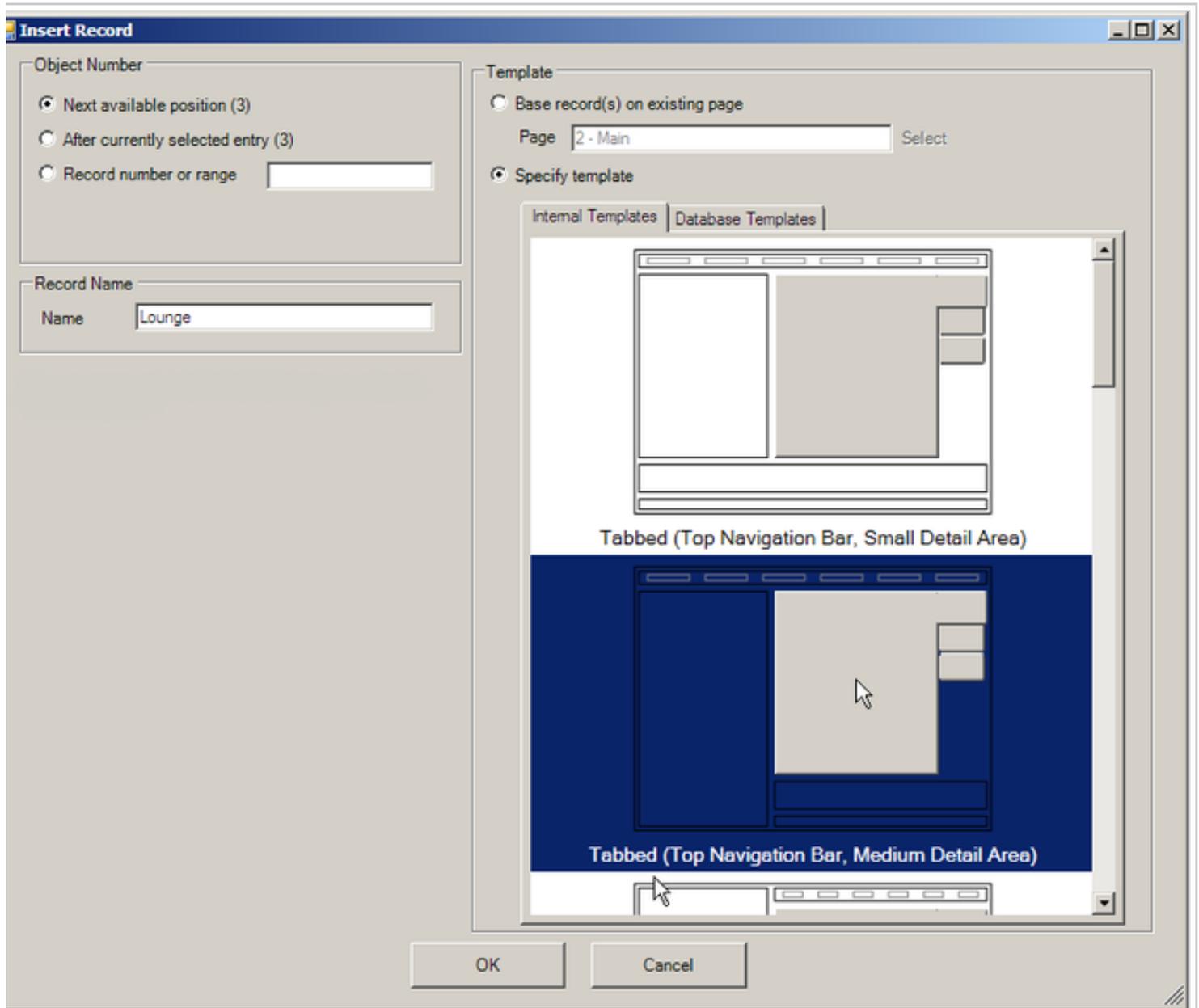
The main EMC tool bar is located at the top of the EMC window. For a description on each of the buttons on the tool bars reference the EMC article.

Inserting a new Page



To insert a new page, click on the green plus sign that serves as the Insert button in the middle of the EMC tool bar. This will bring up an 'Insert Record' dialog box where you can specify the record number, name and template option for the new page.

- From this form, User's have several pre-configured templates to choose from to include a 'blank' template where a custom template may be configured such as a Login page.



New Page Insert Record

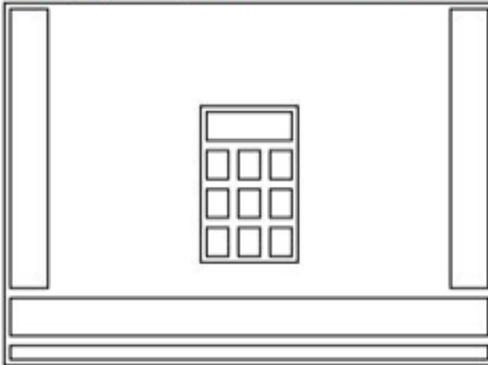
As shown here, there are two main categories of templates: **Tabbed (dynamic)** and **Standard (static)**. There are numerous templates to choose from, particularly in reference to the amount of space allotted for check detail and the potential placement of functional and navigational tabs.



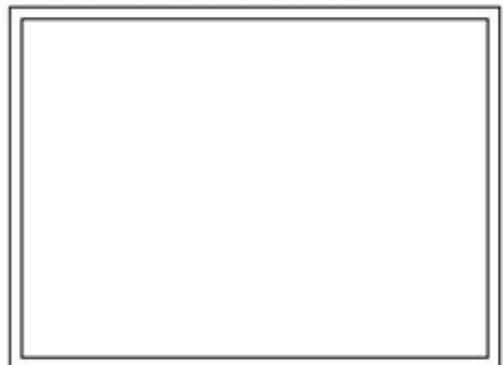
Tabbed (Top Navigation Bar, Small Detail Area)



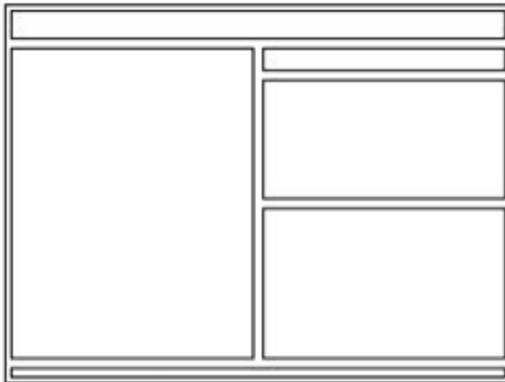
Tabbed (Top Navigation Bar, Medium Detail Area)



Simple Login



Blank Template



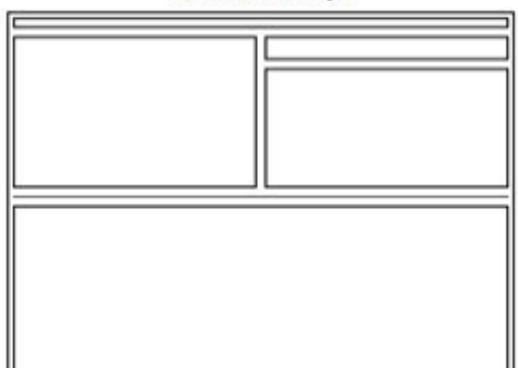
Standard Detail



Standard Keys



Tabbed (Top Navigation Bar, Large Detail Area)



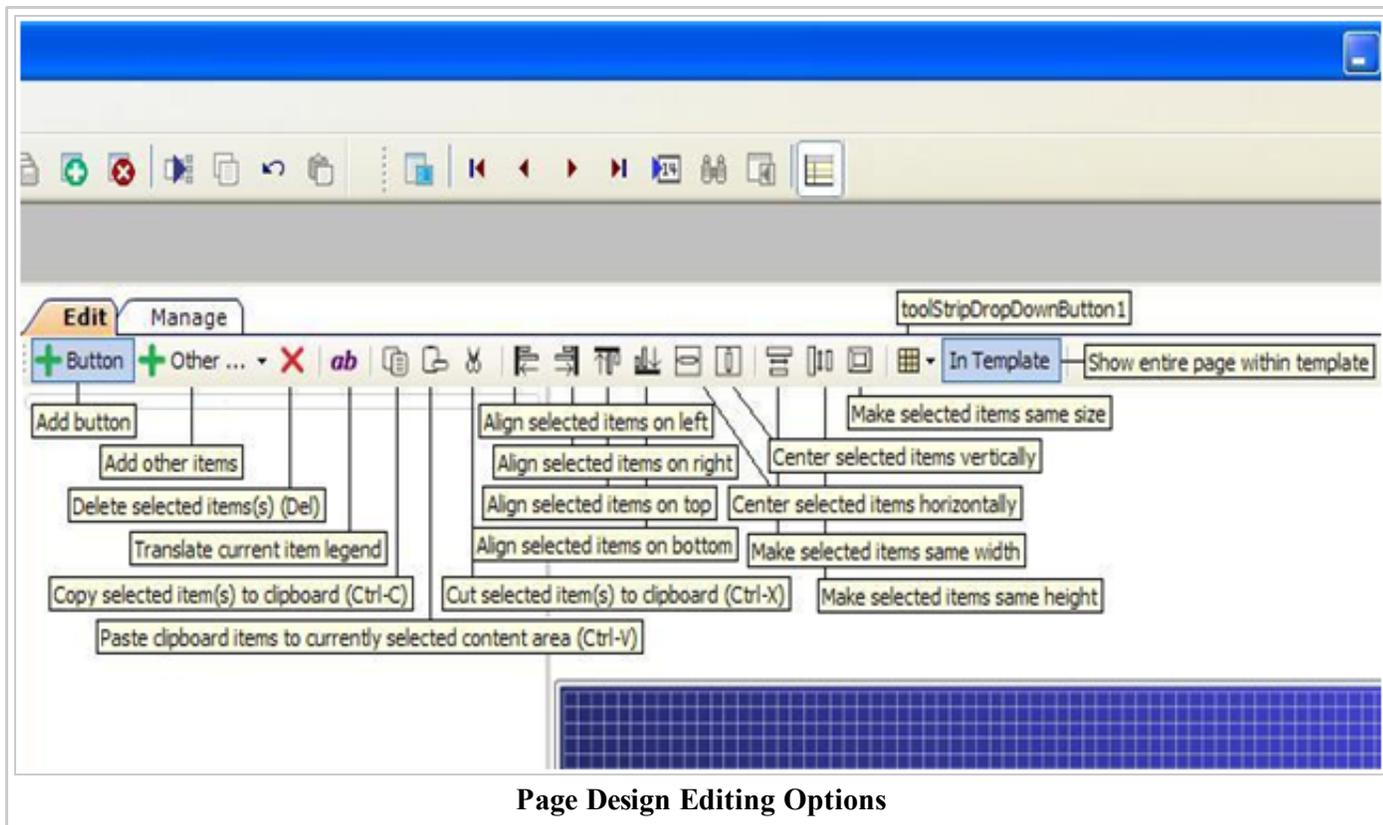
Standard Classic

Pre-configured Template choices that are available

Page Design Programming Examples

Standard Template Page Design Example

Page Design Toolbar

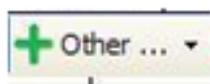


Once a new page is inserted, use the toggle button on the EMC toolbar to flip the view in order to add buttons to the page. Upon accessing the **Form** view, there is a complex toolbar under the **Edit** tab. The screen shot shows the description for each button on the toolbar for editing pages in the page design module. Each editing option is reviewed below in their order of display on the toolbar.

Page Design Toolbar Editing Options



This button is for adding new buttons to the page.



The **+Other...** button will display a drop-down menu where a user can add several different objects to the page. The options in this drop-down include: Dining Table objects, Menu Item SLUs, Condiment Ordering SLUs, Open/Closed Check SLUs, Entry area (used to display the last items entered, i.e. numbers, menu items) and Panels.

Each of these items will be described in greater detail further down.

This button is used for deleting items on the page. It is different than the delete button on the



EMC tool bar which would delete the entire page record.



This button is used to translate the text on the currently selected page objects to a different language (if a secondary language was configured in EMC).



This button will copy all selected items to the screen.



This button is for pasting copied items.



This button is for cutting currently selected items.



This button will align all currently selected objects to the left.



This button will align all currently selected objects to the right.



This button will align all currently selected objects to the top.



This button will align all currently selected objects to the bottom.



This button will center all currently selected objects horizontally.



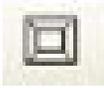
This button will center all currently selected objects vertically.



This button will make all currently selected the same width.



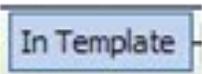
This button will make all currently selected the same height.



This button will make all currently selected the same size.



This button is a tool strip drop-down menu.



This will display the entire page within the template.

Page Design - Add Other Options

The screenshot shows the 'Page Design Enterprise' interface. On the left is a table with 12 rows and 2 columns. The 'Name' column contains: Login, Main, (blank), (blank), (blank), (blank), (blank), (blank), (blank), Example Screen, (blank), (blank). The 'Example Screen' row is selected. The toolbar at the top right includes buttons for '+ Button', '+ Other ...', 'X', 'ab', and 'In Template'. The '+ Other ...' button is open, showing a dropdown menu with the following items: Dining Table, Sales SLU, Condiment Orderer, Check SLU, Entry Area, and Panel.

#	Name
1	Login
2	Main
3	
4	
5	
6	
7	
8	
9	
10	Example Screen
11	
12	

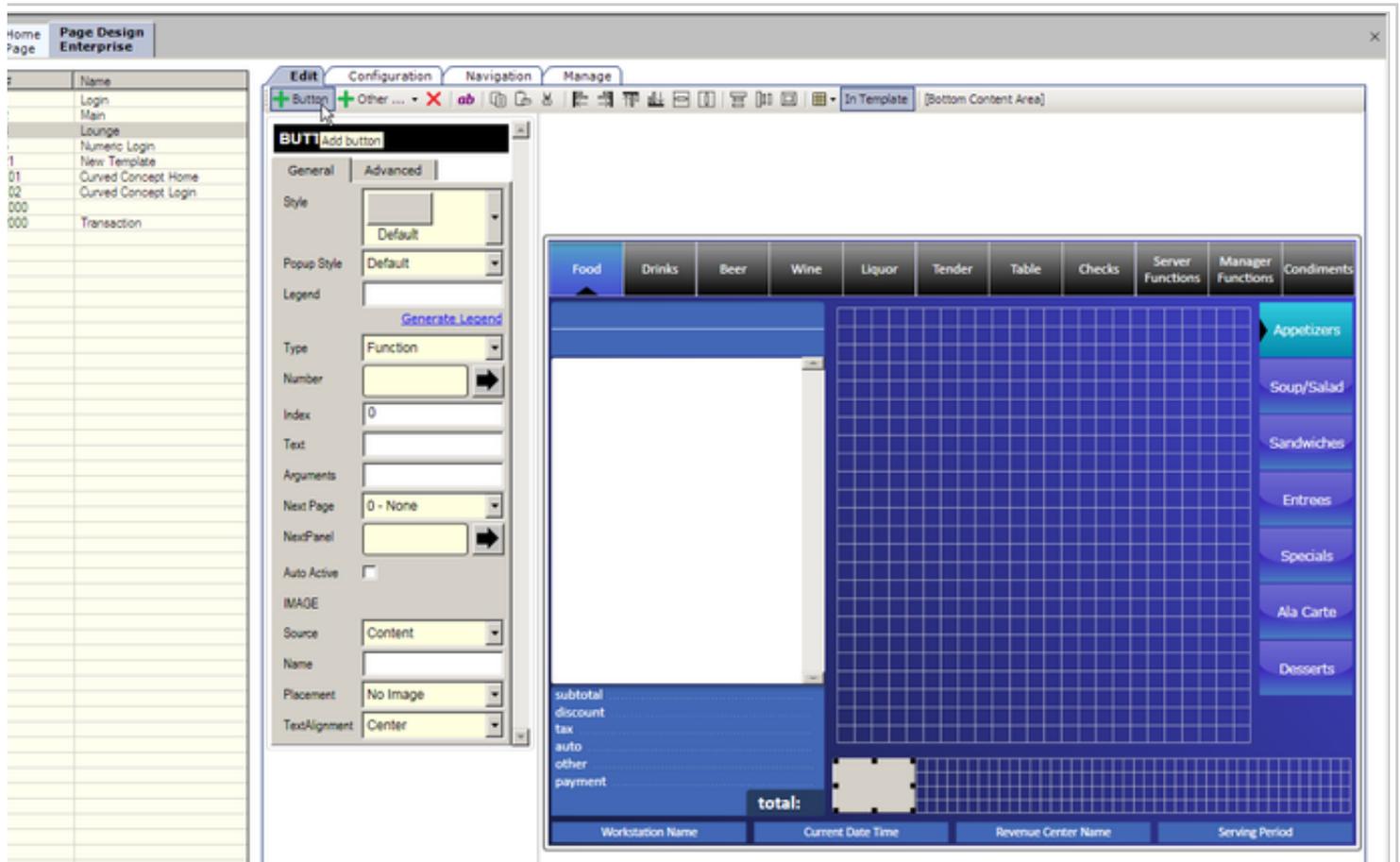
Add Other Items tab

The **+Other...** drop down menu button on the toolbar provides the opportunity to choose to create several different Ops user interface objects to a page. The list includes the following six objects:

1. **Dining Table** – These are user interface buttons that look and feel much like all other buttons, however they represent a dining table and when pressed offer a unique pop-up menu to the user.
2. **Sales SLU** – This will require the entry of the actual SLU record number, whether it be a Menu Item SLU, Discount SLU, etc. This will create a grid object that can be re-sized. Modifications can be made to the number of columns and rows.
3. **Condiment Orderer** – Similar to the Sales SLU, this area only displays items when a regular menu

item is ordered that has associated condiments. Otherwise this area will not display anything on the screen.

4. **Check SLU** – Similar to the Sales SLU; however this area only displays Open Checks for the specified area.
5. **Entry Area** – The area that will display the value of the last button that was pressed. This is useful for displaying numeric entries from a keypad.
6. **Panel** – The area that is locked in order to prevent a user from placing another type of button in the same area. A “panel” is a simple background area upon which programmers can place buttons. A panel can be used to visually group buttons. It performs no other function.



Current Content Area display

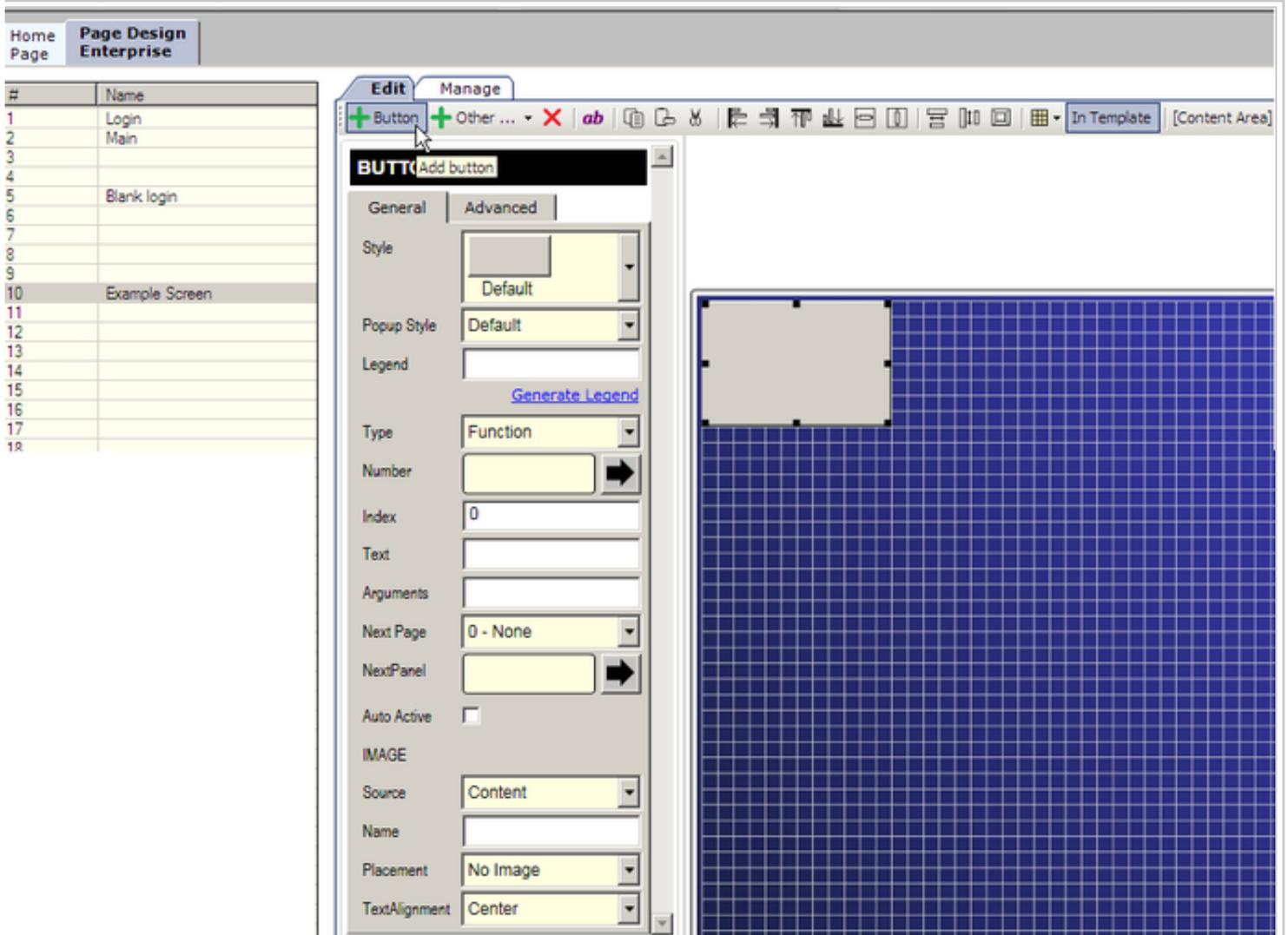
It's important to note that the user must first click on the destination content area on the grid (particularly for tabbed templates) before adding an item. That is, if the user adds an item to a content area but it doesn't appear, it means that the user hasn't selected the destination content area first. The current content area is displayed in the right hand side of the EMC page edit toolbar. The screen shot provided here shows that the user has clicked on the **Bottom Content Area** to add a button there. Note on the upper right side of the screen, next to the highlighted **In Template** tab that the **[Bottom Content Area]** text displays there to indicate which content area is currently being edited.

Button Configuration

Once a new button is added by selecting the **+Button (Add button)** icon and then highlighted, a configuration menu will appear to the left of the page layout. This is where the button is configured.

- Note that the **In Template** button has been selected on the toolbar in order to view the entire page during configuration.

Button Editing Options



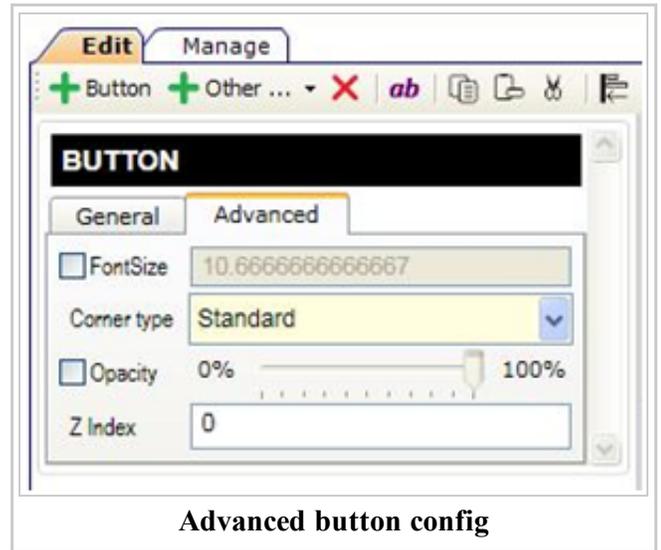
Add Button tab

General Tab

- **Style** – Applies the color and font settings to the button.
- **Popup Style** – This refers to configuring a button to display a pop-up menu. This was a newly implemented feature in Symphony v2.0.
- **Legend** – Is the text that will display on a button. **Generate Legend** will insert the text values from the item box below the **Type** box.
- **Type** – Specifies what type of button this is.
- **Index** – Only becomes active for certain buttons types that are programmed that need corresponding record types specified.
- **Text** – Only becomes active for Alpha-Numeric buttons.

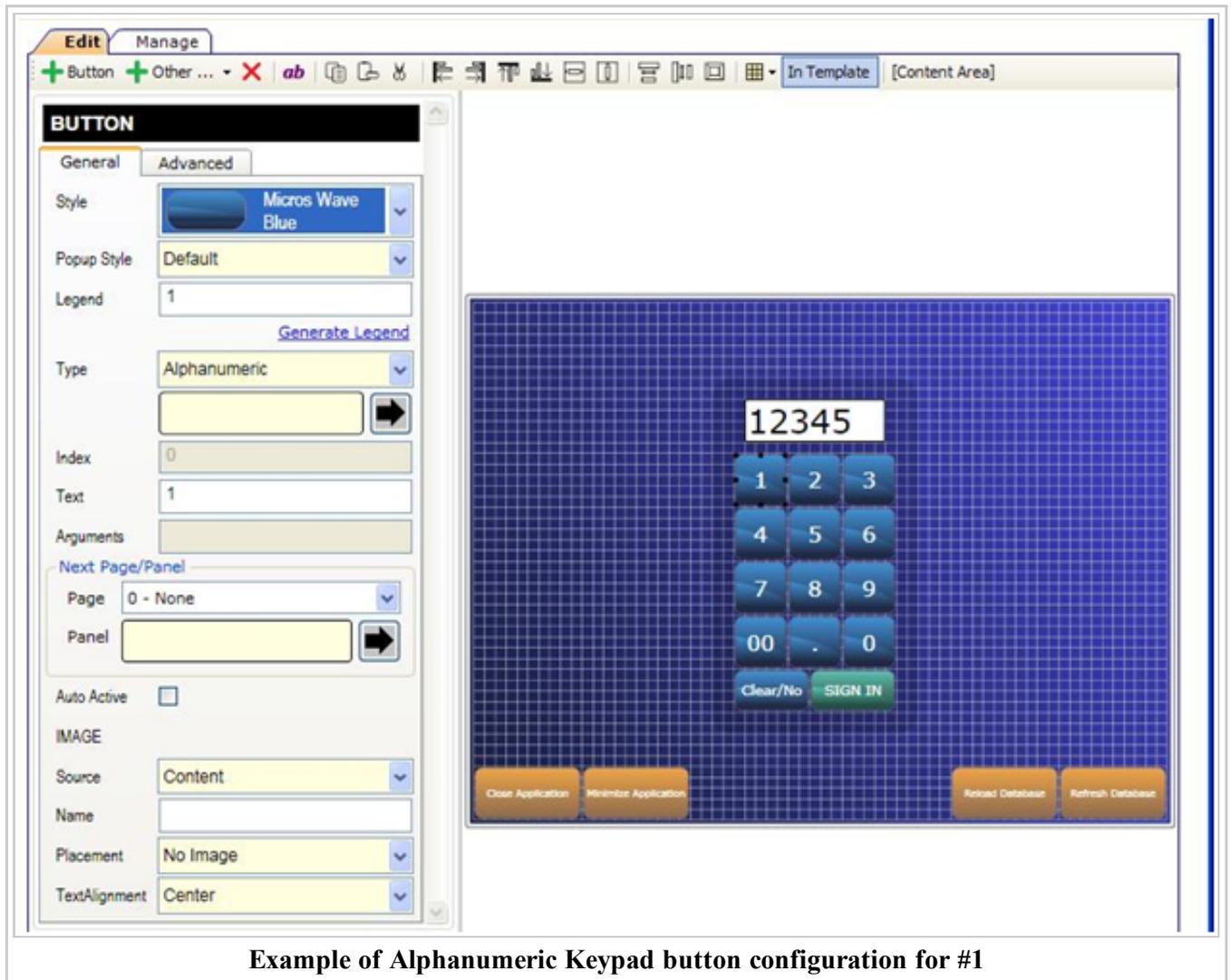
cannot see behind an item (panel or button). 0 means it is invisible; anywhere in between means that the user can control how much of the background "bleeds through".

- **Z Index** - Indicates whether an item appears above or below another item. An item with a Z-index of 1 appears on top of an item with a Z-index of less than 1.



Advanced button config

Example of a Alphanumeric button



Example of Alphanumeric Keypad button configuration for #1

Example of a Previous Page button

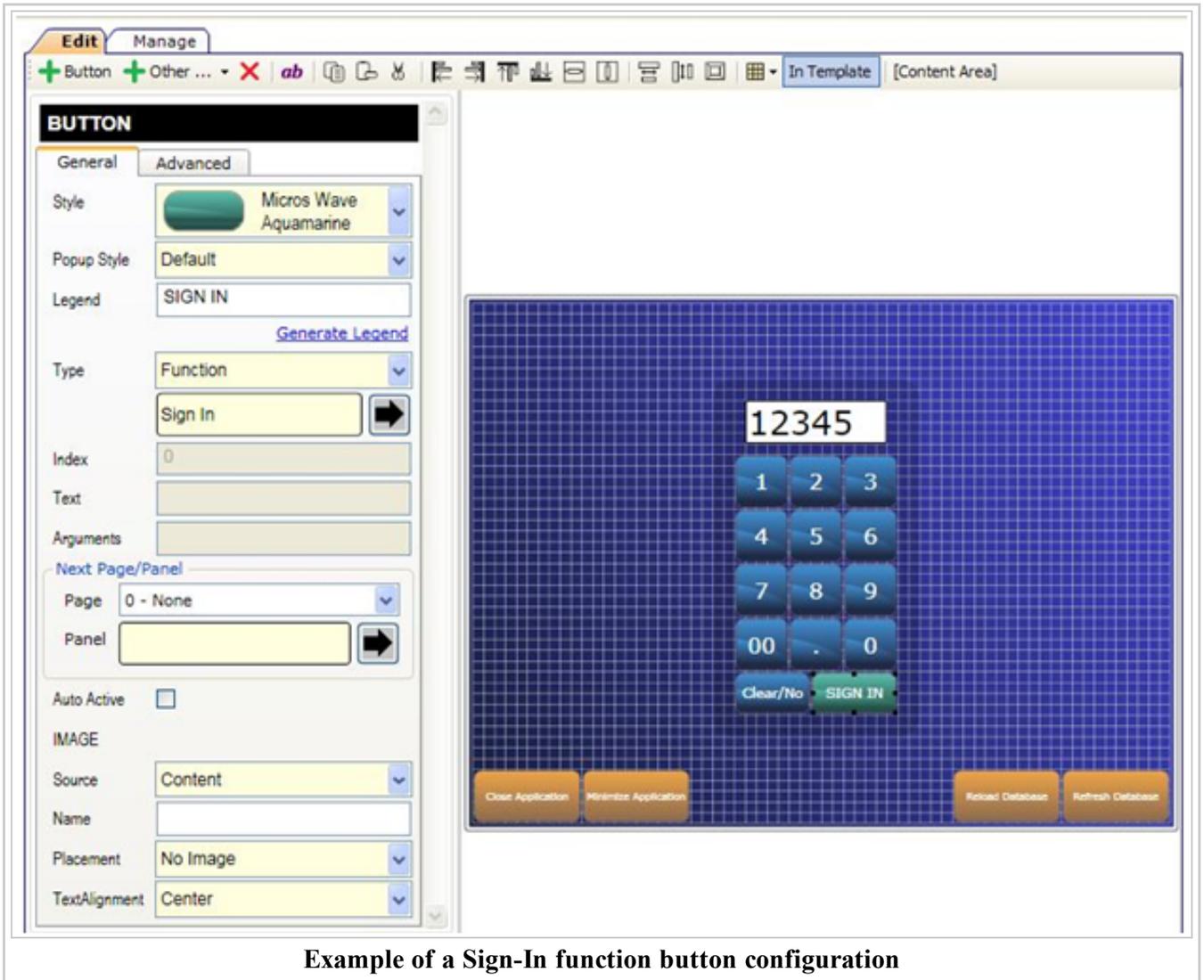
The screenshot displays a web design software interface with a toolbar at the top and a main workspace. On the left, a configuration panel for a 'BUTTON' is visible, with tabs for 'General' and 'Advanced'. The 'General' tab is active, showing the following settings:

- Style: Micros Mustard
- Popup Style: Default
- Legend: Previous Page
- Type: Function
- Text: Previous Page
- Index: 0
- Next Page/Panel: Page 0 - None
- Auto Active:
- IMAGE: Source Content, Placement No Image, TextAlignment Center

The main workspace shows a blue grid background with several buttons: a green 'Sandwich' button, a green 'Cash' button, and a yellow 'Previous Page' button. The 'Previous Page' button is highlighted, indicating it is the selected element.

Example of Next Page/Panel navigational button configuration options

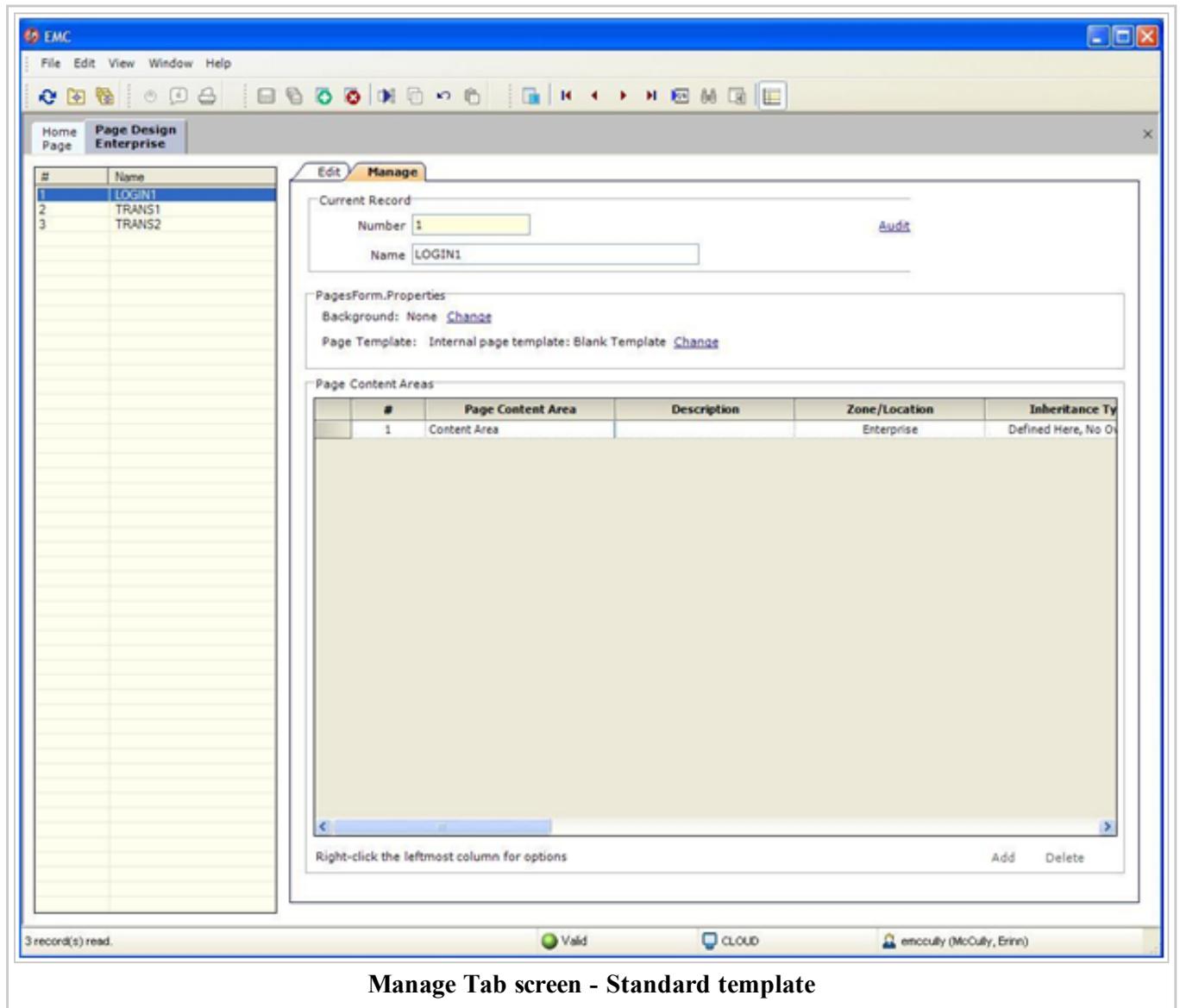
Example of a Sign In Function button



Example of a Sign-In function button configuration

Page Design Manage Tab Options - Standard Template

The **Manage tab** has limited options, but it displays a list of all of the content areas for a page. Clicking on the **Audit** link will display an audit trail of all of the changes made to this record. Users will most likely not be spending much time on this tab. Users should notice how different this tab looks for a page using a **Tabbed** page template vs. this **Standard** template view.

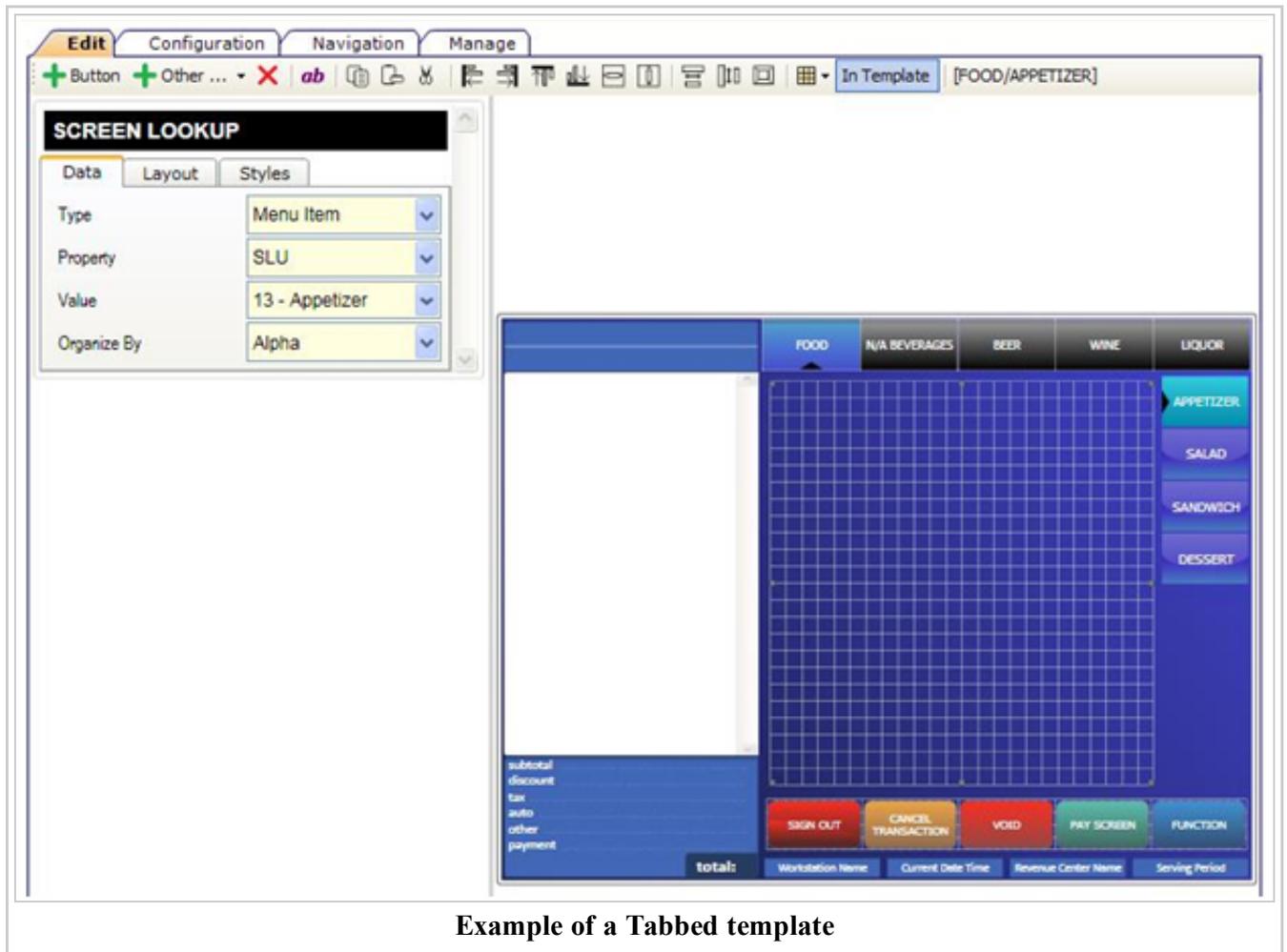


Manage Tab screen - Standard template

Tabbed Template Page Design Example

Tabbed Ordering Screen

Here is an example of what a Page with multiple content areas and side tabs displays during configuration. Note that the upper **Food** tab is selected as well as the **Appetizers** tab on the upper right. In this instance, any menu items with the Appetizer SLU # assigned to its Menu Item (MI) Definition file will display on this revenue center's Workstation touchscreen.



Example of a Tabbed template

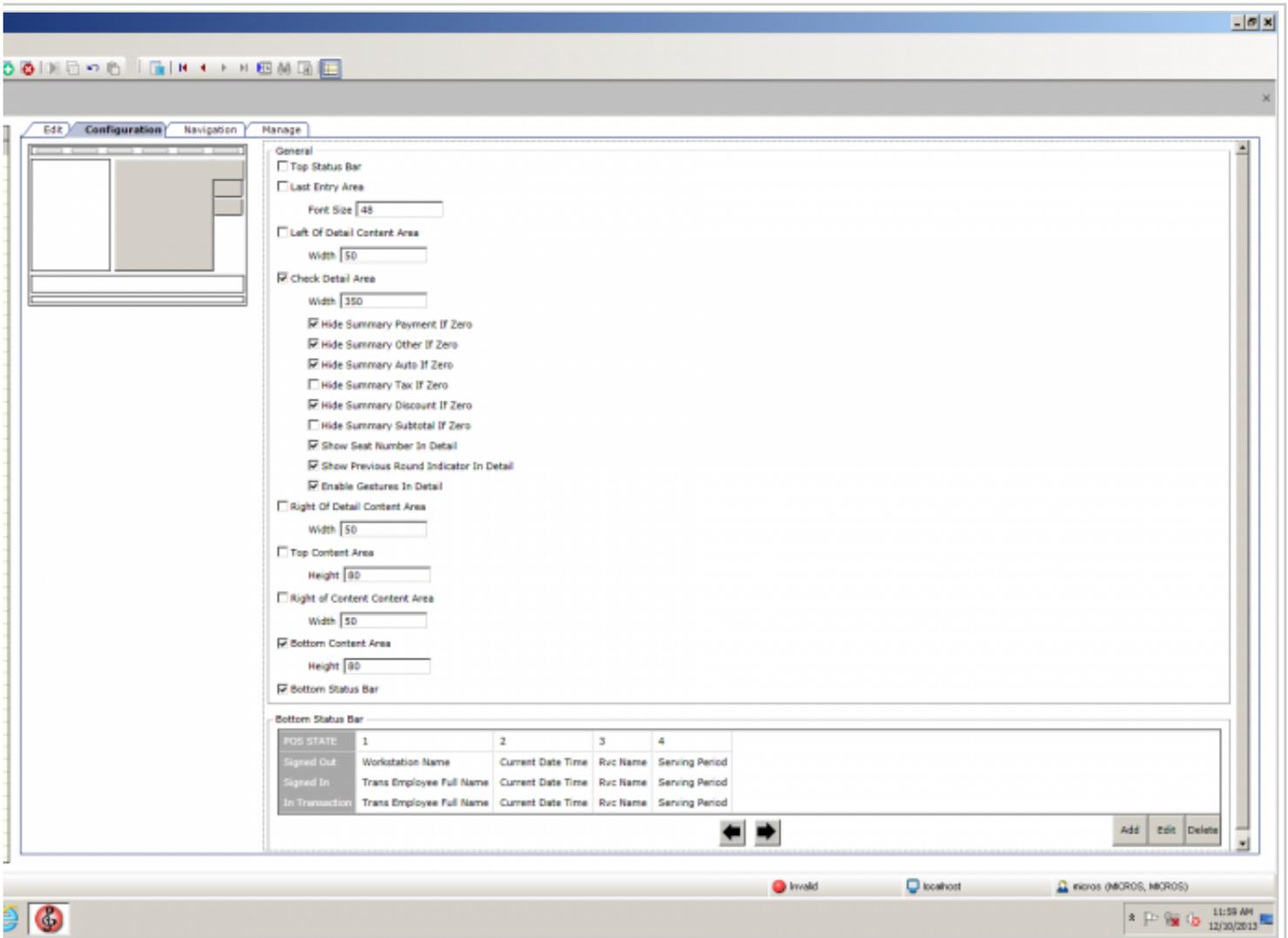
Tabbed Template Ordering Screen Configuration

Configuration Tab

Tabbed Page templates have two extra configuration tabs associated with them. These tabs are named the **Configuration** tab and the **Navigation** tab. The **Configuration** tab is used to set multiple display options for this page. This allows the user to customize the page display. As options are selected and deselected in this tab, the example of the template layout on the left will immediately update to directly represent how the template will appear on the Workstation touchscreen. Different templates have different characteristics from the outset, so initial experimentation and testing is recommended to become familiar with all of the pre-configured Tabbed templates that are available.

General Header

- **Top Status Bar** - Tabbed templates allow for the configuration of a wide variety of User defined status information to display on the Top if this option is enabled. See the **Bottom Status Bar** below for some examples.
- **Keyboard/Last Entry Area** - Allows for the addition of a field that will display keyboard entries on the screen.
- **Bottom Status Bar** - Enables the use of the Bottom Status Bar.



The Configuration tab in Page Design

- **Left of Detail Content Area** – Depending on the selected Tabbed template, this option enables space to be reserved for placing additional buttons on the far left of the Order Detail field.
- **Width** - Set the fixed width of the Left of Detail Area to display on the far left of the Order Detail section.

Check Detail Area

- **Check Detail Area** - When checked, the check detail area will display on the page.
- **Hide Summary Payment if Zero** - When checked, this total will not appear in the summary totals if the total is zero.
- **Hide Summary Other if Zero** - When checked, this value will not appear in the summary totals if the total is zero.
- **Hide Summary Auto if Zero** - When checked, this value will not appear in the summary totals if the total is zero.
- **Hide Summary Tax if Zero** - When checked, this value will not appear in the summary totals if the total is zero.
- **Hide Summary Discount if Zero** - When checked, this value will not appear in the summary totals if the total is zero.
- **Hide Summary Subtotal if Zero** - When checked, this value will not appear in the summary totals if

the total is zero.

- **Enable Gestures in Detail** - Gestures is an interactive page design feature added to streamline the user interface so that extra buttons are not necessary to perform certain actions. Gesture-specific support is found here. (http://wiki.micros.com/wiki/index.php?title=Gesture_Support)
- **Right of Detail Content Area** - Depending on the selected Tabbed template, this option enables space to be reserved for placing additional buttons on the far right of the Order Detail field.
- **Width** - Set the fixed width of the Right of Detail Content Area to display on the far right of the Order Detail section.
- **Bottom Content Area** - Allows for enabling the reservation of some screen space in order to configure additional buttons of the user's preference.
- **Height** - Sets the height of the Bottom Content Area.
- **Bottom Status Bar** - This is a matrix list of items that can be configured to display different data statically dependent on the state of Ops and dynamically based on the state of the POS Workstation. Information such as the Workstation Name, Current Date\Time, Revenue Center Name, Employee Name and the Serving Period may be selected to display among others.

Navigation Tab



Example of a Tabbed template's Navigation screen

Definitions:

- **Content Area** – tabs along the top of the page/screen.
- **Tab Area** – tabs along the right-hand side of the page/screen. Tabs are subsets of each Content Area.

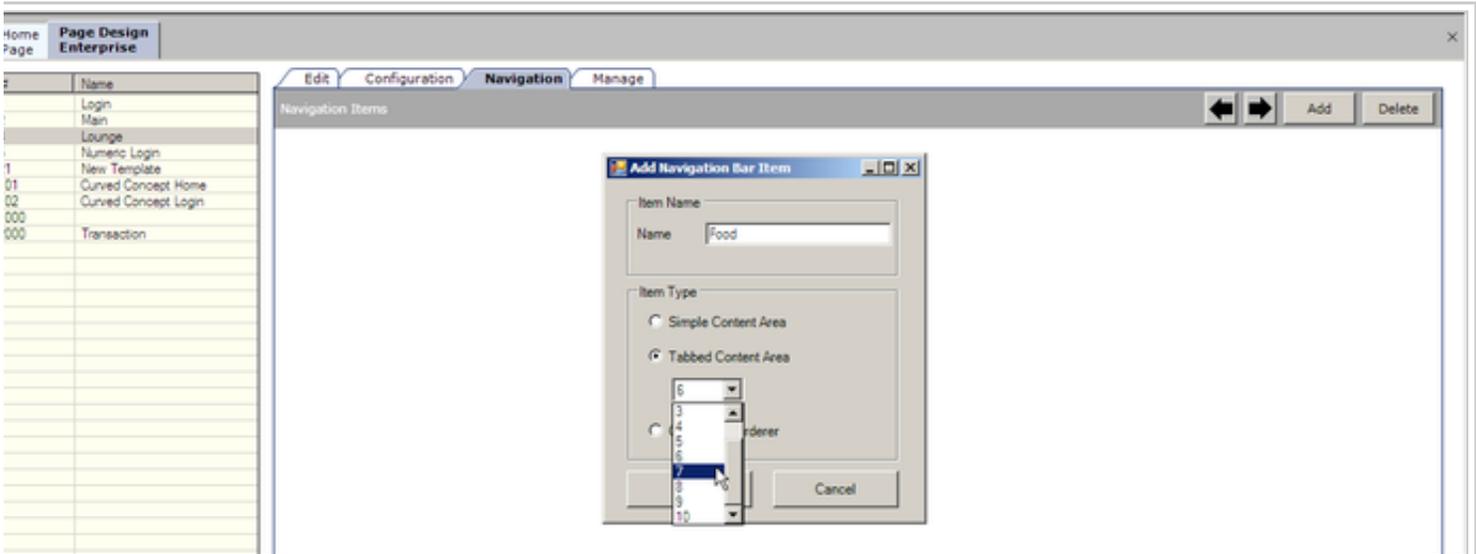
The Navigation tab allows a user to configure content areas and then tabbed areas for that content area. Once all the content and tab areas are configured, rules can be created for what content areas and/or tab areas are visible based on several different specifications. These rules can be used to restrict access to certain tabs and to hide tabs based on Meal Periods, Employee state, and Workstation state. The screen shots below proceed through adding the content areas, tab areas, and visibility/access rules.

Adding Navigation Tabs



Add Navigation Tabs tool

1. Click on the **Add** button at the top right corner of the area under the **Navigation** tab.
2. This will bring up the “Add Navigation Bar Item” dialog box where the name can be specified for the Content Area. This is where a user allocates that this is a Simple Content Area, a Tabbed Content

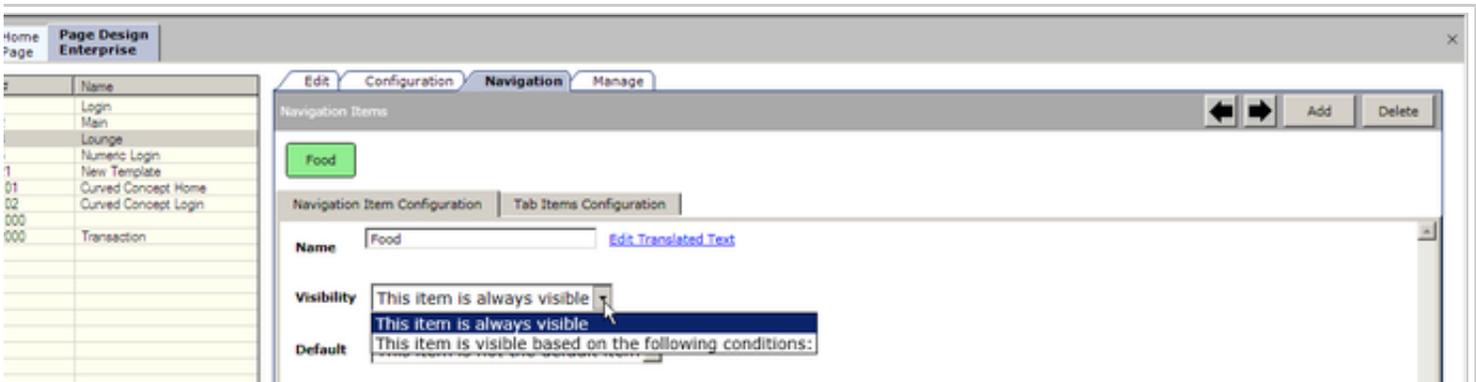


Add Navigation Bar Item tool

Area, or a Condiment Order.

3. If Tabbed Content Areas is chosen, the drop-down menu to specify how many tabs on the right side will be displayed / available for configuration. There are a maximum of 10 available, and a maximum of 8 to be displayed at the same time. In this example, 7 tabs for the **Food** tab will be created under the Tab Items Configuration file (see below).

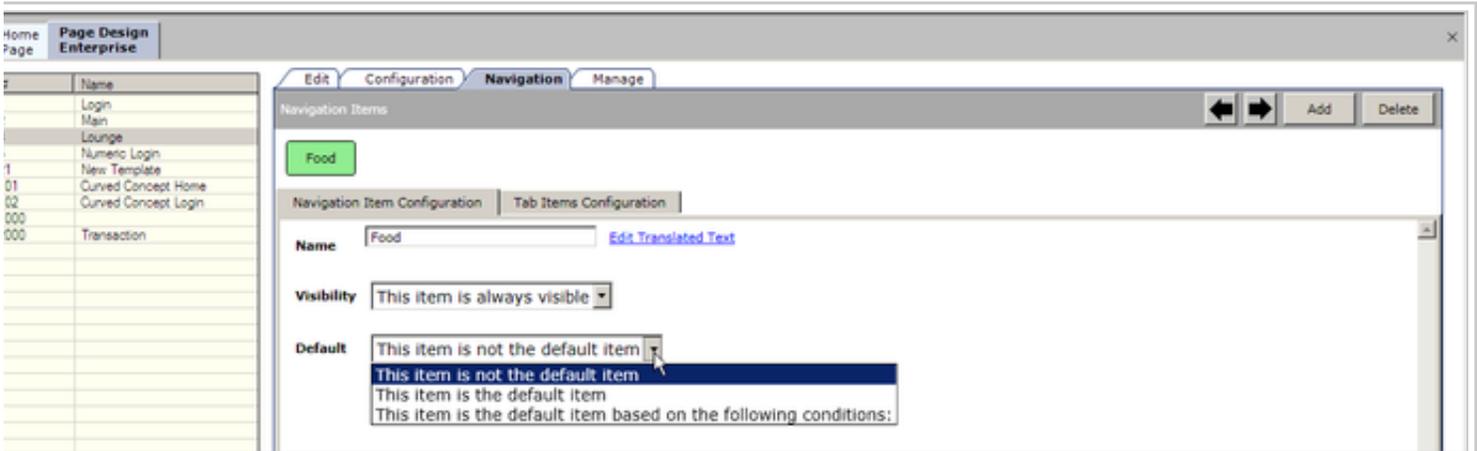
Navigation Item Configuration tab Options



Navigation tab Editing Options

As content tabs are added, note that they display in the EMC with a green hue. This colorization lets the programmer know which tab is being edited. As tabs are configured, the **Visibility** option may be edited and **Default** rules can be set to enforce access restrictions and specify which content areas or tab areas will be the transaction defaults. These settings will be reviewed in more detail later in this article. See **Visibility & Default Settings**.

It was previously mentioned that no more than 8 right-side tabs will ever be displayed at one time. This restriction is due to sizing specifications inherent to the Ops template. The height and width of the tabs themselves are not configurable, so due to their height, no more than 8 will fit on the screen at a time. Despite this display limitation, EMC will allow you to add up to 10 tabs. Additionally, the maximum number of tabs that can be displayed is based on whether the user has enabled the numeric entry area, the

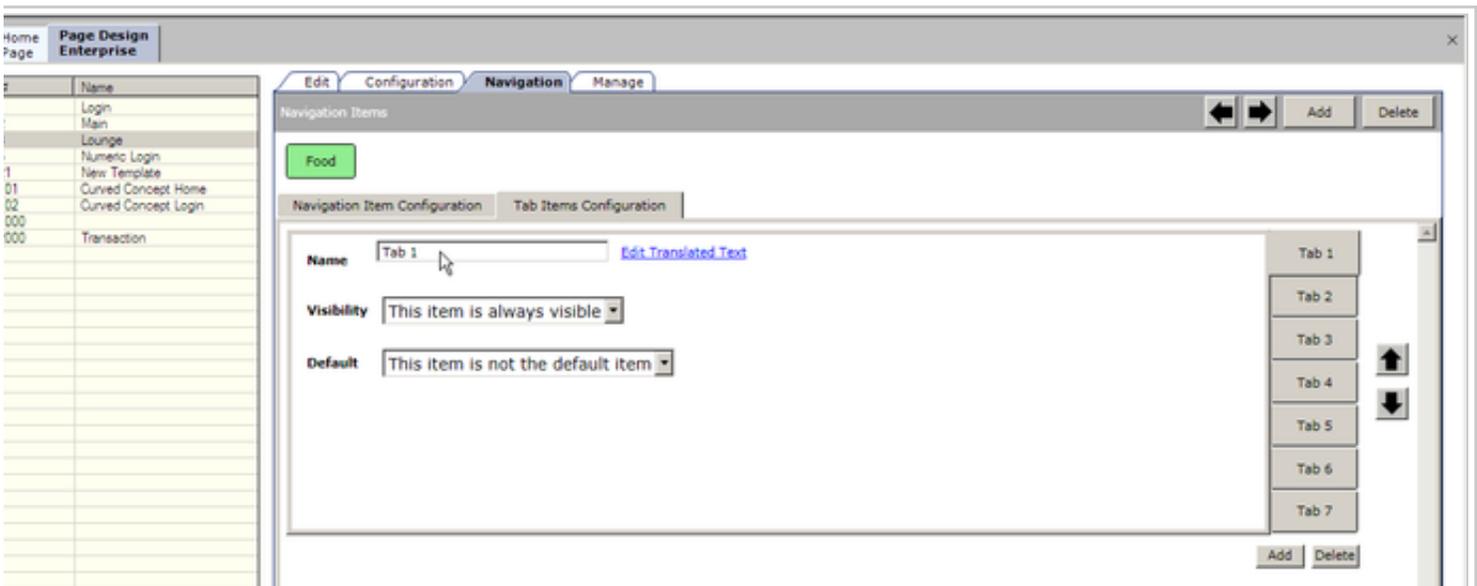


Navigation tab Editing Options

top and bottom status bars, as well as the height of the bottom content area. The display of 6 tabs is probably more realistic, but programmer's should experiment to find out the actual maximum number of displayed tabs based on their configuration needs.

- **Question:** So why will the system allow you to add up to 10 tabs when it can ever only display 8 at a time?
- **Answer:** It allows you to add more tabs than it can display because of the Visibility rules. It allows you to configure up to 10 with the expectation that rules will be put into place that will prevent more than 8 being visible for any employee.

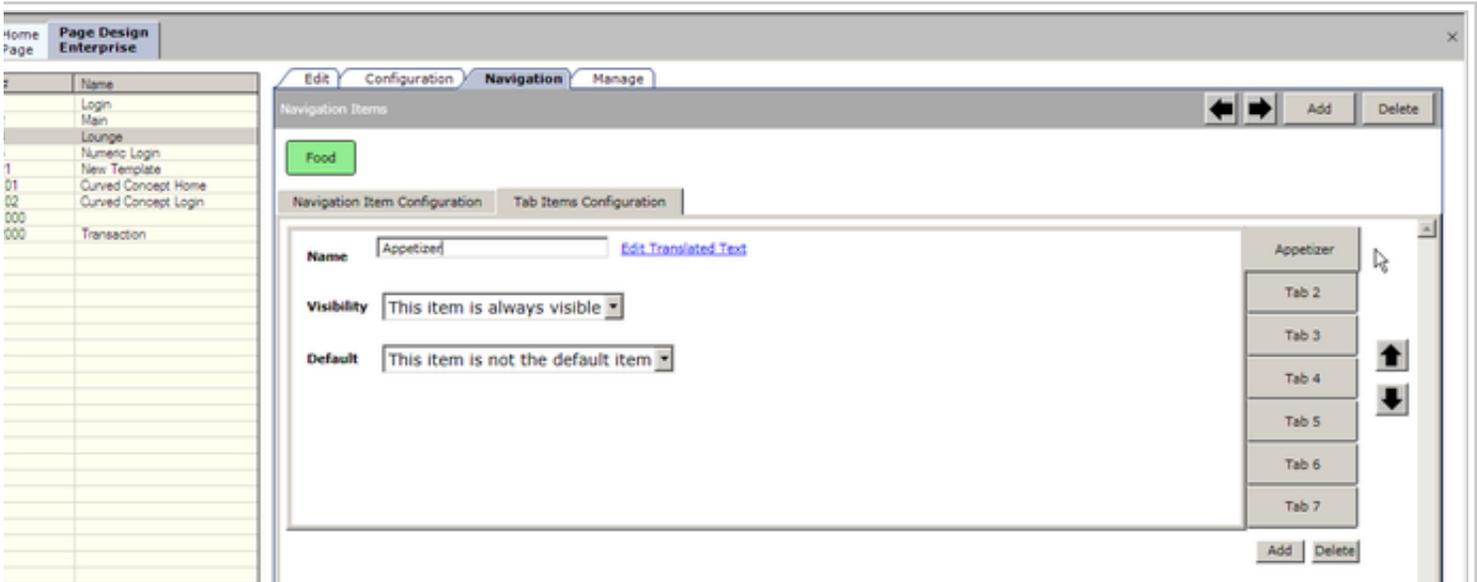
Tab Item Configuration tab Options



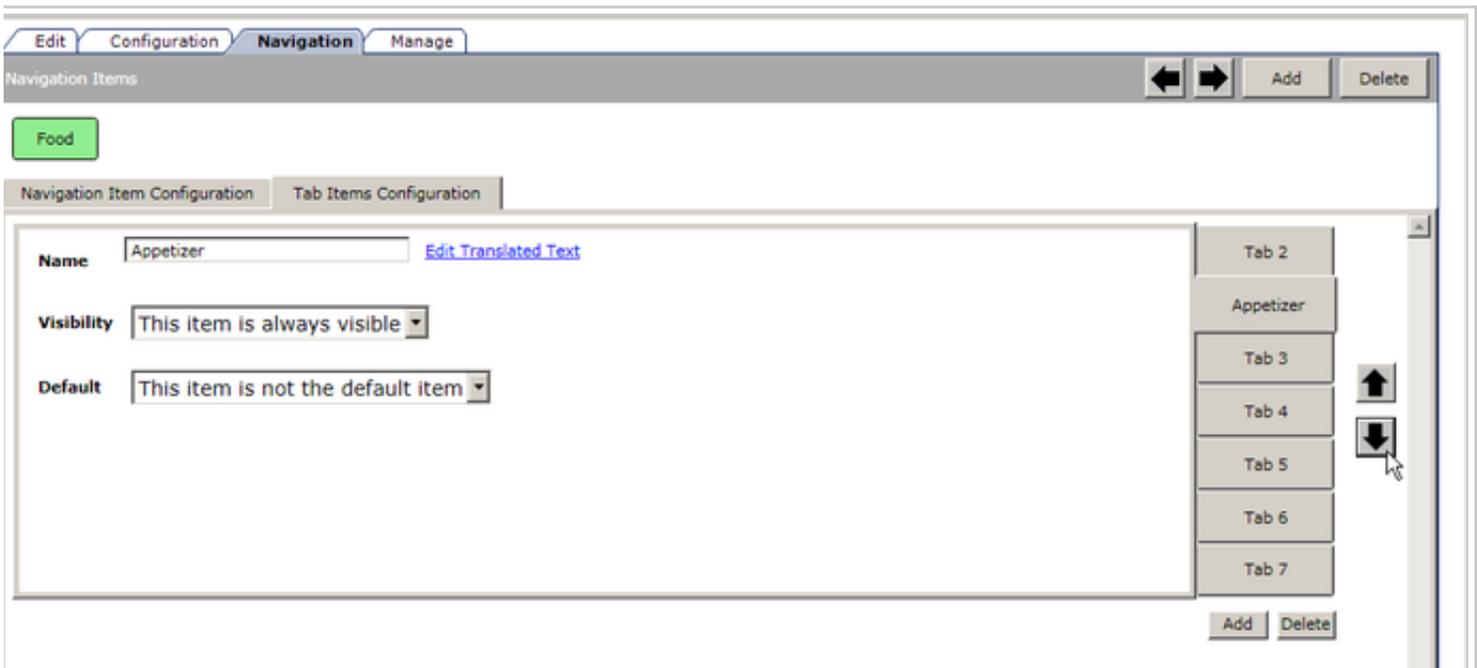
Tab Items Configuration Navigation Options

The 7 Tabs that were inserted earlier, display on the far right side.

Type the name of the tab within the **Name** field and note that the tab immediately updates and displays correctly.



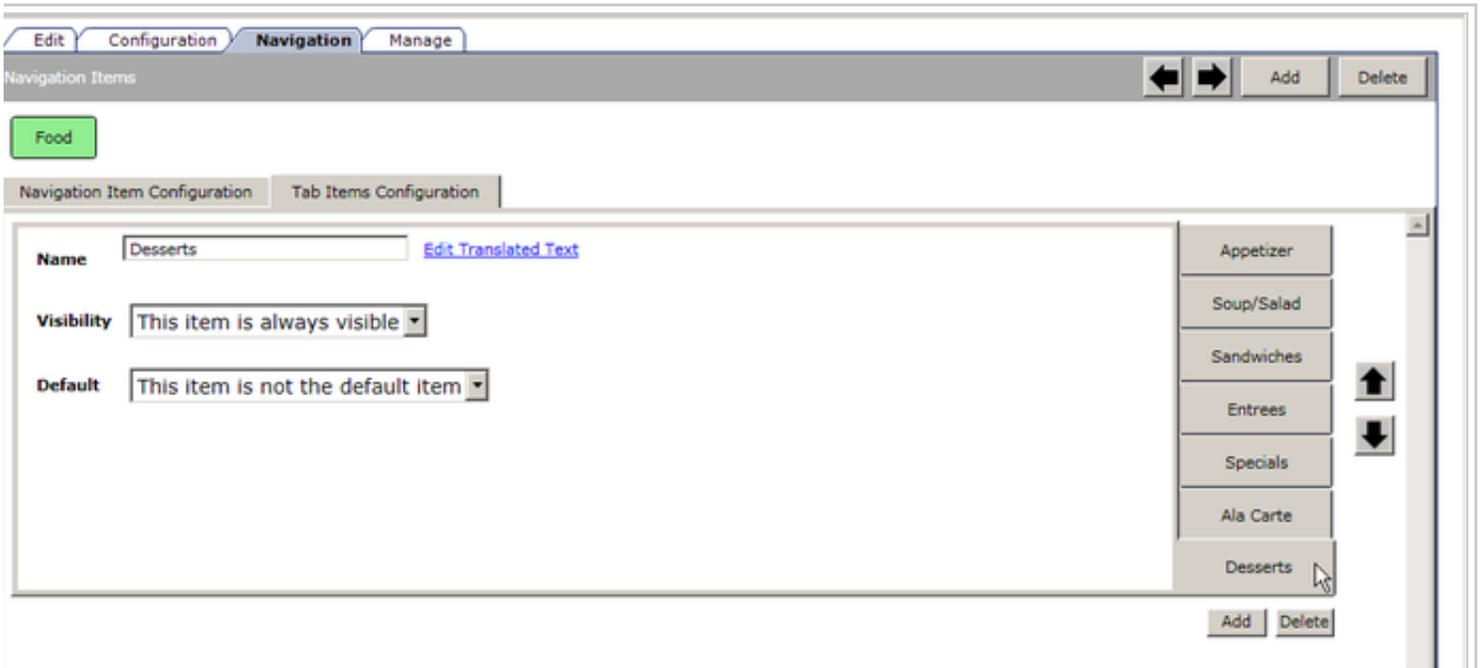
Tab Items Configuration Navigation Options



Tab Items Configuration Navigation Options

Using the Up/Down arrows on the right, tabs may be raised or lowered accordingly.

Also note that tabs may be added or deleted using the **Add / Delete** buttons on the lower right.



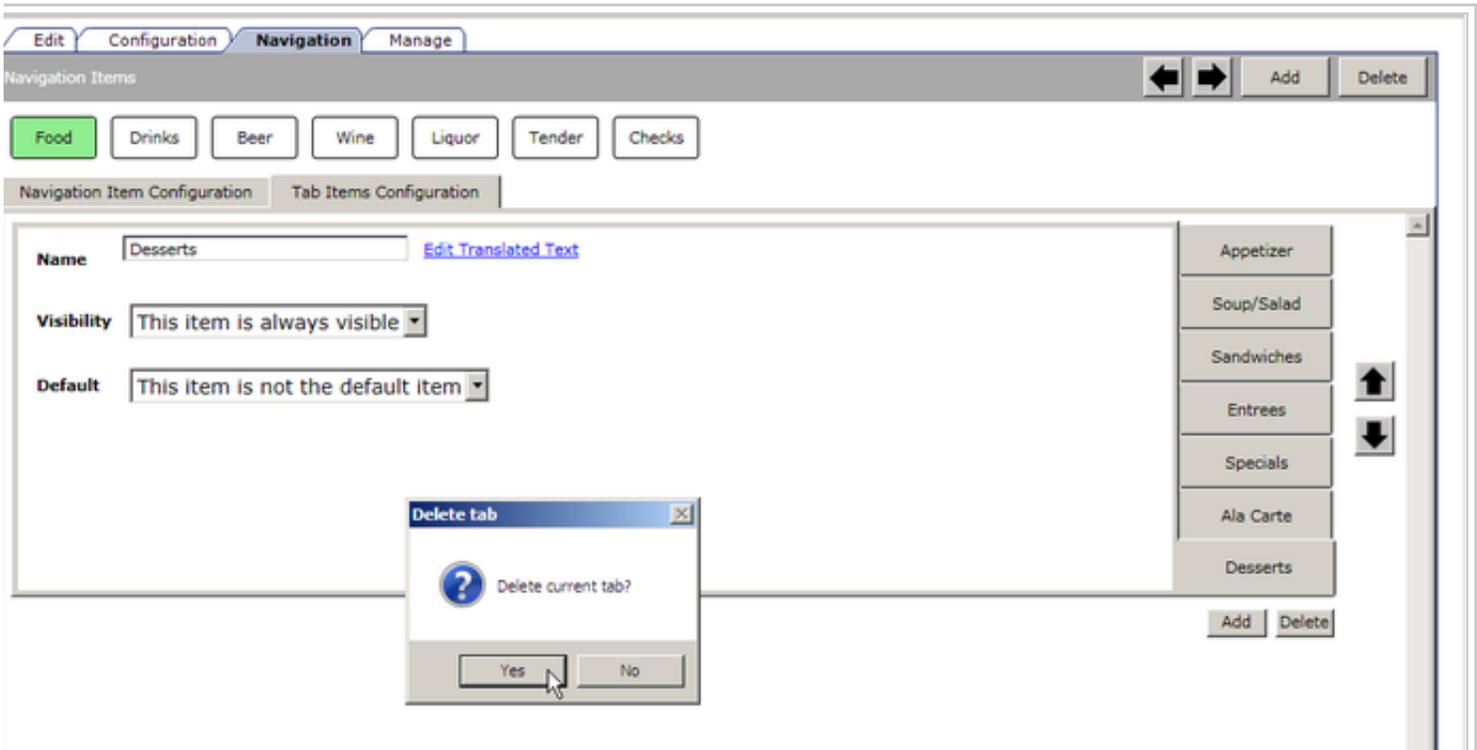
Tab Items Configuration Navigation Options



Tab Items Configuration Navigation Options

Simply highlight a tab and click on the Add or Delete buttons. In this example, the **Desserts** tab will be deleted.

Note the user is prompted to confirm the deletion of the tab.



Tab Items Configuration Navigation Options



Tab Items Configuration Navigation Options

The **Desserts** tab is no longer there. User's can also add tabs as shown below.

Simply click on the **Add** button to insert a new tab.



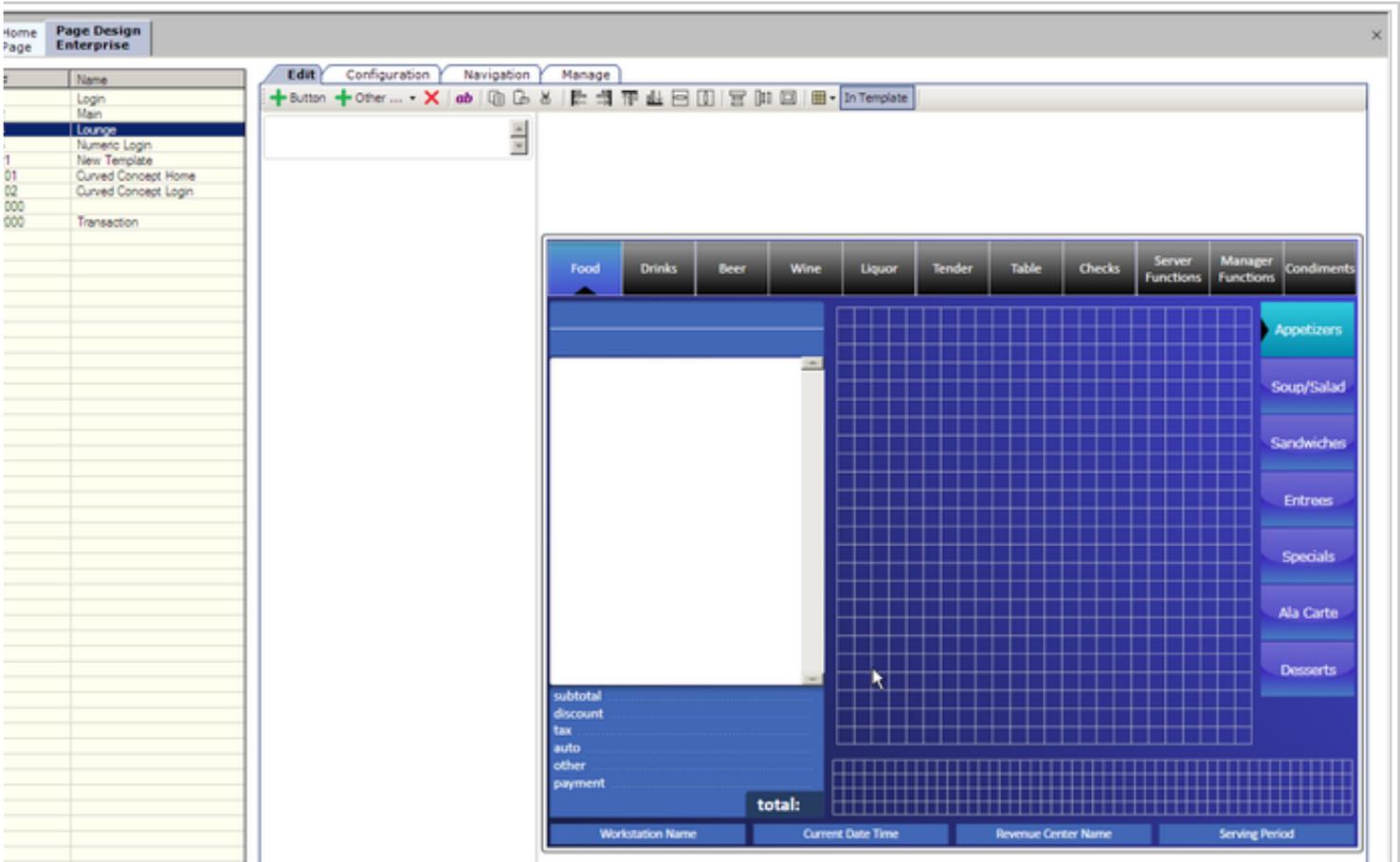
Tab Items Configuration Navigation Options



Tab Items Configuration Navigation Options

Type the name of the new tab in the **Name** field.

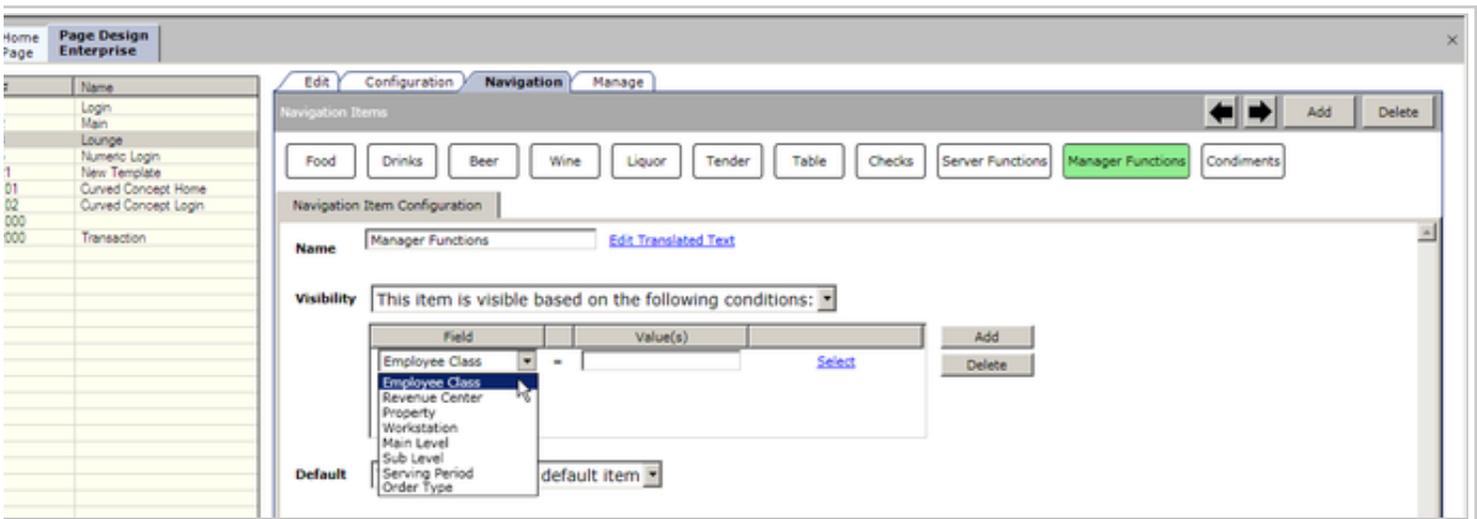
The finished product will display on the EMC and ultimately the Workstation (without the grid) as shown here.



In Template view of configured Tabbed template

Visibility & Default Settings

Visibility Options



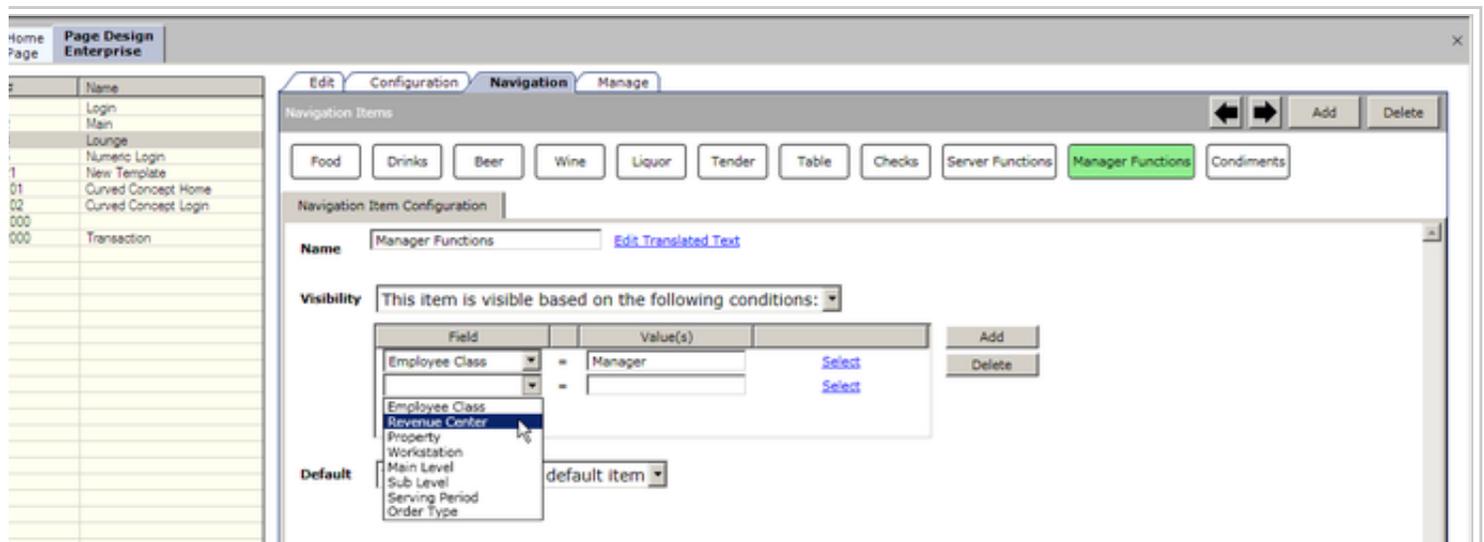
Navigation Configuration Options

As previously mentioned, the **Visibility** and **Default** settings need to be considered upon creating every tab. There are a few options that will assist programmers in defining which tabs will display for which user's

based on certain criteria that will now be reviewed in more detail. In this example, assume a **Manager Functions** navigational tab has been created. In reference to the **Visibility** configuration options, there are two choices;

1. **[This item is always visible]**
2. **[This item is visible based on the following conditions:]**

It's likely that most employees will not be able to access or utilize Manager Functions, so let's assume that the **[This item is visible based on the following conditions:]** option will be enabled. When this option is enabled, there are a number of opportunities to limit a user's access to certain tabs.



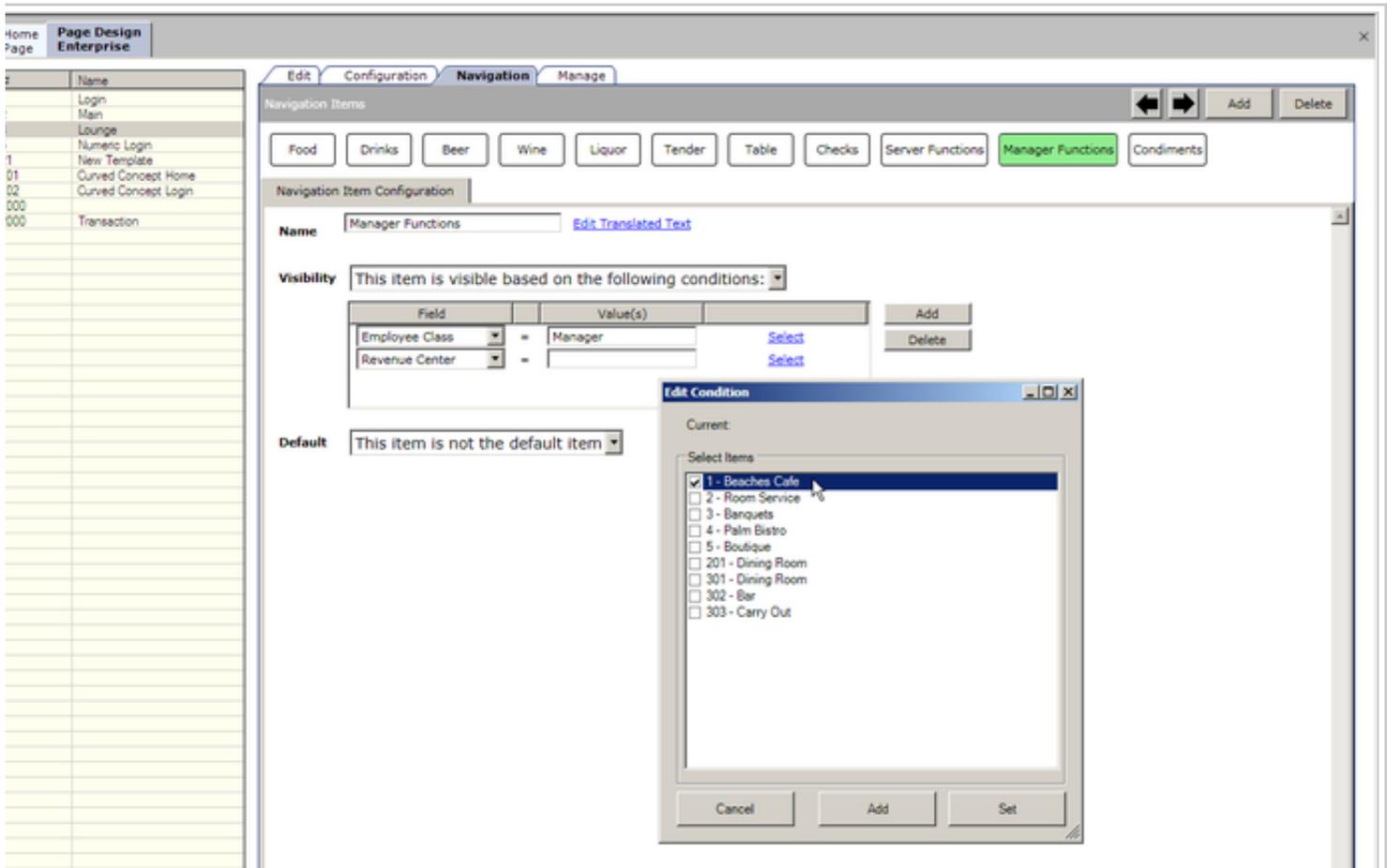
Navigation Configuration Options

As shown here, there are several application modules/files to choose from that may be selected to control the display of any given tab. These choices are located under the **Field** column. The various choices are;

- Employee Class
- Revenue Center (RVC)
- Property
- Workstation
- Main Level
- Sub Level
- Serving Period
- Order Type

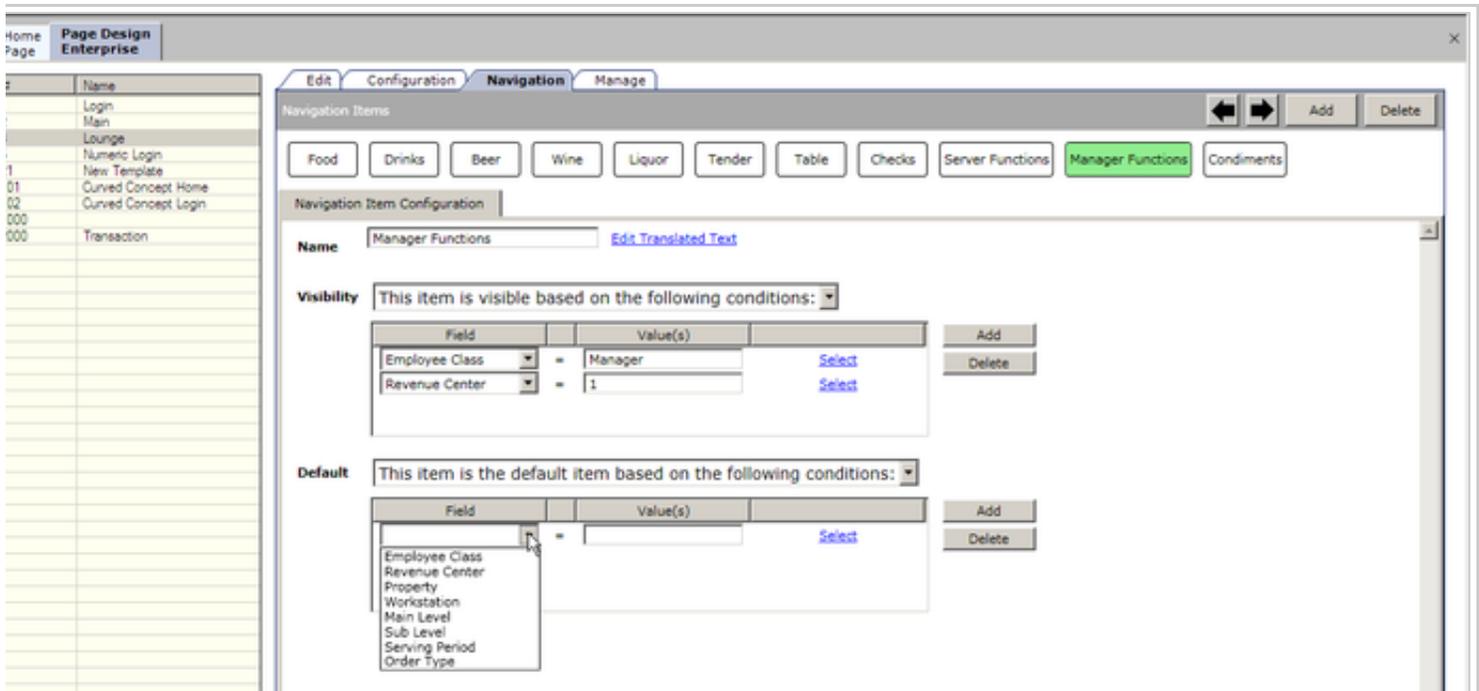
In this example, the **Employee Class** will be utilized to determine access to the Managers Functions tab by clicking on the **Select** link and assigning the **Manager** Class under the **Value(s)** column. Please note that additional security choices may be added by using the **Add \ Delete** buttons to the right of the columns.

The next selection shown here, will be to further limit a Manager's access to the Managers Functions tab by RVC by adding and then selecting the **Revenue Center** option. Next, check the appropriate checkboxes for the corresponding RVC's to which the Manager has access.



Navigation Configuration Options

Default Options



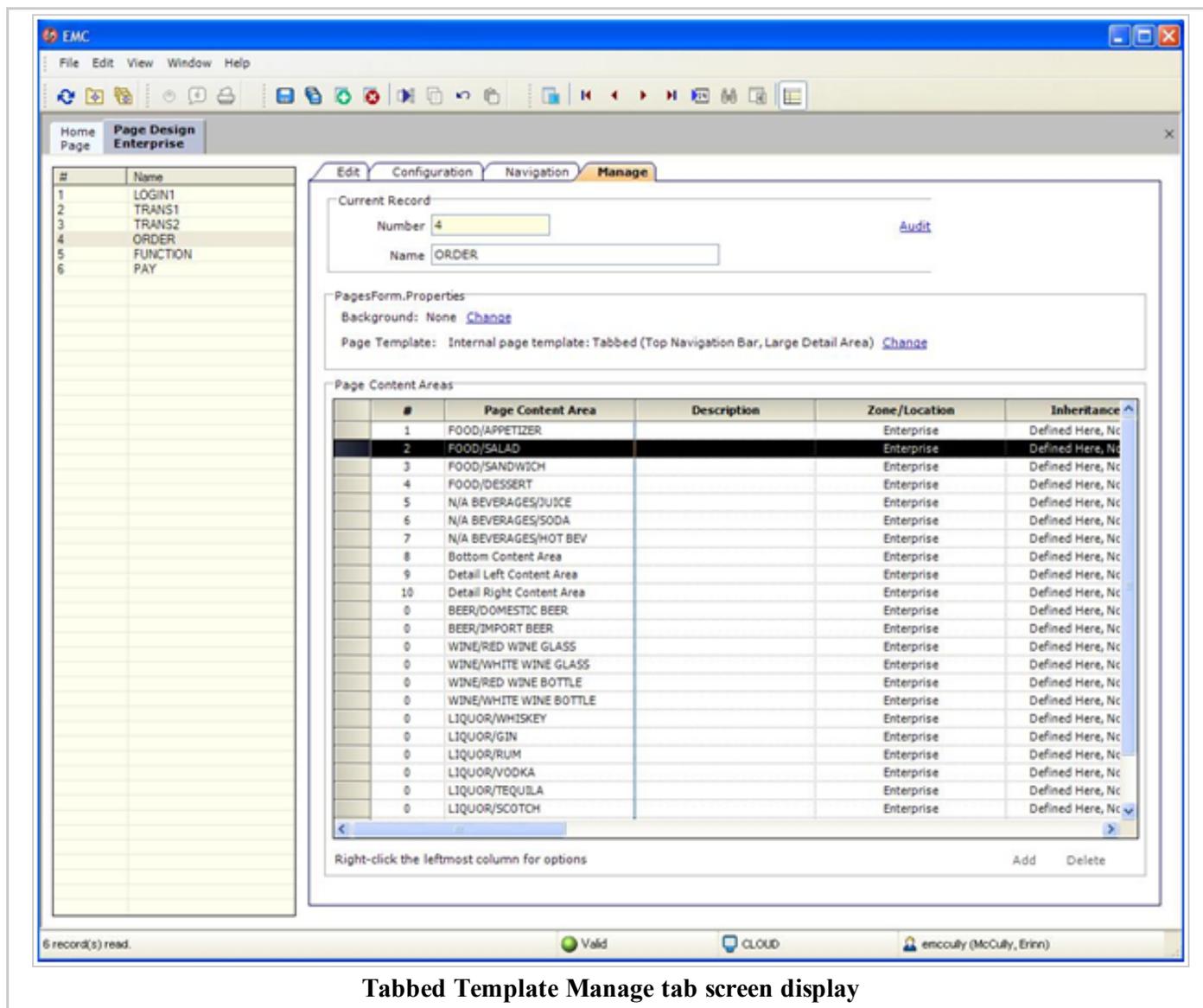
Navigation Configuration Options

The **Default** options are located underneath the Visibility options, but there are three instead of two. They are:

1. [This item is not the default item]
2. [This item is the default item]
3. [This item is the default item based on the following conditions:]

Sticking with the Manager's Functions example, the Default settings are meant to allow programmer's to establish which tab will serve as the logged on user's initially highlighted tab upon signing on to the Workstation client. In other words, if a Manager were to sign onto a Workstation, the Managers Functions tab will already be enabled and the Manager Functions page would be displayed. The same thought process would apply to any employee. Perhaps the **Food** tab would initially be enabled for a Server or the **Tender** tab would be enabled for a **Cashier**. Using the third option, [This item is the default item based on the following conditions:], then the Default settings may be clearly defined for all user's by utilizing the provided parameters.

Page Design Manage Tab Options - Tabbed Template



Tabbed Template Manage tab screen display

As stated earlier, the **Manage** tab is not a tab users will need to spend much time on. It allows users to access and view specific pieces of the overall Page to change the background. In comparison to a legacy or Standard Page template, there are many more record entries displayed here when a Tabbed template is utilized.

Print Controller

A **Print Controller** is a service that sends print jobs to a printer. Each Ops process has a built-in Print Controller, thus it is typical that a workstation acts as a Print Controller. When an operator performs an action that causes a guest check, order, or other printing type to print, the Ops process does not communicate directly with the printer receiving the print job. Instead, the Ops process sends a message to the Print Controller (usually another workstation) that controls the printer. This Print Controller then receives notification that the print job succeeded or failed, and routes the success/fail information back to the workstation that sent the print job.

Contents

- 1 EMC Configuration
- 2 Configuration Considerations
 - 2.1 Good Configuration
 - 2.2 Problem Configuration
 - 2.3 Best Practices
- 3 See also

 This article contains a **best practices** section.

 This article discusses general MICROS knowledge and/or **terminology**.

 This article discusses functionality that relates to **Printing**.

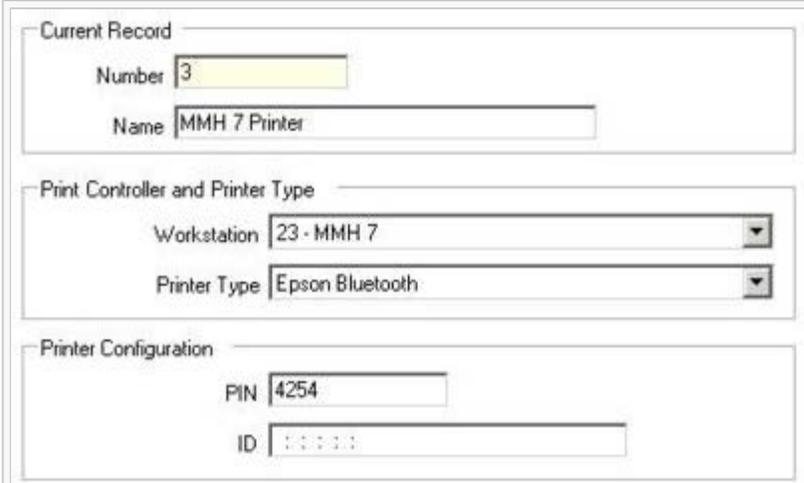
 This article discusses **configuration**, or various programming scenarios, or both.

 This article discusses a **technical topic** that is not intended for all readers.

EMC Configuration

In the EMC Printers Module, each printer is configured with a workstation as its Print Controller. In the case of OPOS Printers, the Epson Thermal RS232 Roll Printer, and IDN Roll Printer, and a Slip Printer, the printer is physically connected to the workstation. Bluetooth Printers and Ethernet Roll Printers aren't physically connected to the Print Controller, but they only receive print jobs through the workstation configured as the Print Controller.

Note: EMC allows printers to be controlled by workstations only. While the Print Controller service is technically a standalone service that can run on any PC, such functionality is unavailable at this time. Currently, all Print Controllers are workstations.



The screenshot shows a configuration window for a printer. It is divided into three sections: 'Current Record', 'Print Controller and Printer Type', and 'Printer Configuration'. In the 'Current Record' section, the 'Number' field contains '3' and the 'Name' field contains 'MMH 7 Printer'. In the 'Print Controller and Printer Type' section, the 'Workstation' dropdown menu is set to '23 - MMH 7' and the 'Printer Type' dropdown menu is set to 'Epson Bluetooth'. In the 'Printer Configuration' section, the 'PIN' field contains '4254' and the 'ID' field contains ' : : : : '.

A bluetooth printer configured in the EMC Printers module. The Print Controller for this printer is Workstation #23, "MMH 7".

Configuration Considerations

A single Print Controller may control multiple printers, which is not uncommon.

Good Configuration

A common example may be where a single workstation controls:

- The local printer that is physically attached to the workstation. This printer is used for Guest Checks, Customer Receipts, etc.
- The Hot Food printer (remote Ethernet Kitchen Printer).

In this configuration, if the workstation loses power or network connectivity, it will not be possible for other workstations to print to either of these printers. This is generally not a problem, because the print jobs will print to their backup printers as appropriate.

Problem Configuration

In another example, a single workstation controls:

- The local printer that is physically attached to the workstation.
- The Hot Food printer (remote Ethernet Kitchen Printer).
- The Cold Food printer (remote Ethernet Kitchen Printer), which backs up the Hot Printer.

In this configuration, if the workstation loses power or network connectivity, it will not be possible for other workstations to print to any of these printers. In this situation, no order chits will print to the Hot or Cold printers in the kitchen; it is likely that the kitchen operations will be severely impacted.

Best Practices

Based on the information above, it is clear that the best programming practice is for primary and backup printers to reside on two different Print Controllers. While this may not always be possible, this configuration prevents a single point of failure (one powered-off Print Controller) from causing multiple remote printers to stop printing.

In addition, employees in a Revenue Center should be aware of which workstations are acting as Print Controllers for remote printers. This knowledge will help the users to troubleshoot printing problems.

See also

- [Print Manager](#)

Printing

[Printing](#) · [Printers \(EMC Module\)](#) · [Bluetooth Printing](#) · [IP Printer](#) · [Order Device](#)

(Hardware)

· **Print Controller** · Roll Printer · Slip Printer · Hardware Specs

Learning series: Printing

Print Customer Receipt

The **Print Customer Receipt** function key (524) is used to print a customer receipt after a transaction has finished. This key is used in Revenue Centers where the On Demand Customer Receipt functionality is being used. For more information, see the On Demand Customer Receipt article.

	This article discusses the usage of one or more Function Keys . (524)
	This article discusses functionality that relates to Printing .

See also

Check and Receipt Printing	By-Round Guest Check • Guest Check Headers and Trailers • On Demand Customer Receipt • On Demand Guest Check • Print Customer Receipt
Learning series: Check and Receipt Printing	

Printer Hardware Specifications

This article discusses **Hardware Specifications** for various printer models used in the Symphony system. This page may not list every supported BIOS version for every printer, however this page does list known supported versions (and where applicable, known *unsupported* versions). In general, a "known supported version" refers to a version that was used in testing.



This article discusses a topic related to **hardware**.



This article discusses functionality that relates to **Printing**.

Contents

- 1 Citizen CMP-10
- 2 Epson TM-P60
- 3 Epson TM-U295 RS-232 Slip Printer
- 4 Bixolon-SPP-R200II
 - 4.1 Hardware Self-Test
- 5 MICROS Mini Printer
- 6 See also

Citizen CMP-10

The Citizen CMP-10 is a Thermal Roll Printer. It is an incredibly compact printer which accepts 2.25" x 85' (57mm x 26m) thermal paper rolls commonly used in many thermal calculators. The printer connects to a workstation through an RS-232 cable. The primary advantage of using this printer is that it contains a rechargeable lithium-ion battery, which makes it an ideal compliment to the KW270 which can also run on battery power. The CMP-10 will automatically power itself off if it remains idle for more than 10 minutes. The printer includes Bluetooth and IrDA interfaces, however these are not supported in Symphony. This printer also does not autocut.

Hardware Self-Test

To verify the BIOS version, follow these steps:

Model: CMP-10

Supported Versions: 2.20EN

Website: CMP-10 (<http://www.citizen-systems.com/product.aspx?id=88>)

Introduced: Symphony 1.4

```
Model CMP-10 Ver 2.20EN
Intensity: 100 %
Timeout: 10 min
Temperature: 24 C
Battery: [*****]
Mode: RS232
Speed: 9600 bps
Switches: 0 0 0 0 0 0 0 0
```

These are the expected results of a self test for the Citizen CMP-10.

1. Ensure printer is powered off
2. Press and hold the LF (Line Feed) button
3. While still depressing LF, press and release ON/OFF button
4. Release LF button

Note that the battery indicator shows an asterisk (*) to represent the charge. Five asterisks represents 100% charge (or close to 100%), whereas two asterisk represent a charge of around 40%.

Epson TM-P60

This information is for the RS-232 version of the P60, introduced in 1.4

Much like the Citizen CMP-10, the Epson TM-P60 is also a compact Thermal Roll Printer which accepts 2.25" x 85' (57mm x 26m) thermal paper rolls commonly used in many thermal calculators. The printer connects to a workstation through an RS-232 cable. The primary advantage of using this printer is that it contains a rechargeable lithium-ion battery, which makes it an ideal compliment to the KW270 which can also run on battery power. The TM-P60 will automatically power itself off if it remains idle for more than 20 minutes. The printer includes Bluetooth OR WiFi interfaces, however WiFi is not supported in Symphony.

Hardware Self-Test

To verify the BIOS version, follow these steps:

1. Ensure printer is powered off
2. Press and hold the LF (Line Feed) button
3. While still depressing LF, press and release ON/OFF button

Important Configuration Notes

For this printer to operate properly on a KW270, the printer's internal DIP switches should be changed. These DIP switches can be found by opening the printer, removing the paper roll, and removing a small dark-gray rubberized covering. The settings should be changed to:

1. OFF (down)
2. OFF (down)
3. ON (up)
4. OFF (down)

Epson TM-U295 RS-232 Slip Printer

Model: TM-P60
Supported Versions: 2.02 ESC/POS
Website: TM-P60 (<http://www.pos.epson.com/product.aspx?id=88>)
Introduced: Symphony 1.4

```

-----
Firmware Version 2.02 ESC/POS
Baud rate:      19200 bps
Data bits:      8 bits
Parity:         none
Stop bit:       1 bit or more
Handshaking:    RTS/CTS
Receive error:  ignore

Auto Power Off Time
  20 min

Print Density
  100%

Paper Roll Width
  58mm
-----

```

These are the expected results of a self test for the Epson TM-P60.

For information about this printer, see Slip Printer: Supported BIOS.

Bixolon-SPP-R200II

This information is for the Bluetooth Bixolon-SPP-R200II printer, introduced in Symphony 1.6 MR6. This printer is also supported on Symphony v2.x.

The BIXOLON SPP-R200II is a small and lightweight mobile receipt printer. It provides fast, On Demand printing with speeds up to 80mm per second (3.15inches/sec). The SPP-R200 also utilizes a long-life Lithium-ion battery with a 8 hour continuous operation life. The integrated Magnetic Card Reader allows credit cards to be processed immediately at the point of transaction, increasing customers' sense of security since the credit card does not leave their sight.

Hardware Self-Test

Self-Test Instructions

1. Turn the printer power off and close the printer paper cover.
2. Pressing the paper feed button and power button simultaneously turns the printer on.
3. The printout is produced after releasing the two buttons.
4. To add a printout of the ASCII pattern, press the paper feed button once more.
5. After the ASCII pattern is printed out, the self-test is automatically terminated

See the Bluetooth Printer Bixolon-SPP-R200II Setup article for more information.

Model: Bixolon-SPP-R200II
Supported Versions: V01.04 STOBa 041613
Website: Bixolon-SPP-R200II (<http://www.bixolon.com>)
Introduced: Symphony 1.6 Maintenance Release 6

```
Firmware version:
V01.04 STOBa 041613
Buffer Capacity : 128K Bytes
Print Density : 100 %
Serial Interface
-Baud rate : 115200 bps
Data bits : 8 bits
Parity : None
Stop bit : 1 bit or more
Handshaking : DTR/DSR
Default Codepage : PC437
Print Speed : Max. 90mm/s
Double byte character mode:Off
Font : 12x24
Paper out Bell : Off
Low Battery Buzzer : On
Black mark : Off
Power off time : 0 Min
Idle mode time : 0 Sec
MSR data including sentinel
character mode : None
MSR read mode : MSR disable
BATT NTC : OK

Memory switch setup status

Memory S/W1-8 (switches 1-8)

RF Interface

BT embedded
Bluetooth firmware version :
1.0.1
Bluetooth BD address :
XXXXXXXXXXXX
-Auth. & Encry. are enable
-Connection Mode = 2
Not available WLAN
```

These are the expected results of a self test for the Bixolon-SPP-R200II.

MICROS Mini Printer

The MICROS Mini Printer was introduced with the release of Symphony 1.6 Maintenance Release 6 for use with the

recently introduced mStation (See Symphony 1.6 Maintenance Release 4).

This printer has **no** Self-Test capabilities. Also, this printer is **not** compatible with the Print and Loopback tests in the current mTablet/mStation Diagnostics Utility or other confidence tests. Additionally, it is not compatible with the Epson printer command set. An updated mTablet Diagnostics Utility with MICROS Mini Printer support will be introduced in a platform software release in the near future.

See also

Printing (Hardware)	Printing • Printers (EMC Module) • Bluetooth Printing • IP Printer • Order Device • Print Controller • Roll Printer • Slip Printer • Hardware Specs
Learning series: Printing	

Printers (EMC Module)

"Printer" redirects here. For other uses, see Printing

In EMC, the **Printers Module** is the location where a programmer configures the physical printing devices that are used in a Property.

Contents

- 1 EMC Configuration
 - 1.1 OPOS Printer
 - 1.2 Bluetooth Printer
 - 1.3 Epson RS232 and other Serial Printers
 - 1.4 Ethernet Roll Printer
 - 1.5 Local Disk File
 - 1.6 IDN Roll Printer
- 2 See also

	This article belongs to the MICROS Important concepts category.
	This article relates to programming of an EMC module .
	This article discusses a topic related to hardware .
	This article discusses functionality that relates to Printing .

EMC Configuration

The **Printers** module is accessed from the Property Scope, under the "Property Hardware" header. Each printer record has a configurable Name field and Print Controller, in addition to the Printer Type. After a Printer Type is selected, different configurable fields are available:

OPOS Printer

There are five **OPOS** configuration fields; this should be configured according to the documentation of the OPOS device: Device Name, Printer Columns, Printer ID, "Use Near Empty as Empty", and "Buffer Output".

Bluetooth Printer

Main article: Bluetooth Printing

Epson RS232 and other Serial Printers

For more about Slip Printers, see Slip Printer





The **Slip Printer** type was introduced in Symphony 1.2.

There are five configurable fields for the **Epson RS323 Roll Printer** and the **Epson TM-U295 RS232 Slip Printer** types: COM Port, Baud Rate, Parity, Data Bits and Stop Bits. The default values for these are:

- COM Port: COM1
- Baud Rate: 9600
- Parity: None
- Data Bits: 8
- Stop Bits: 2

Ethernet Roll Printer

Main article: IP Printer

Local Disk File

When using a **Local Disk File** printer, the only configurable field is the File Name where the output will be generated. A Local Disk File printer is designed for testing purposes. The file name is a file that exists in the local directory on the client. If a full path and file name are given, the file will exist in that location; if only a file name is given, the workstation will create the file in the local directory where the OPS process was started.



The **Local Disk File** printer type was introduced in Symphony 2.0.

IDN Roll Printer

There are seven configurable fields for the **IDN Roll Printer**: COM Port, Baud Rate, Parity, Data Bits, Stop Bits, IDN ID, and "Enable Logo Printing".

See also

- Workstations (EMC Module)

Printing (Hardware)	Printing · Printers (EMC Module) · Bluetooth Printing · IP Printer · Order Device · Print Controller · Roll Printer · Slip Printer · Hardware Specs
Learning series: Printing	

Print Group

The **Print Group** field is a user-configured value used to sort menu items. Print groups are programmed in the Menu Item Class module; new MI Class records are created with a default value of 1.

Contents

- 1 Uses
- 2 EMC Configuration
- 3 See also



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Uses

Print Groups control sorting on various types of print jobs including order chits, guest checks, and customer receipts. However, it is most common that print groups are used for order devices. Print Groups may be used to:

- Sort by preparation time (items that take longer are sorted first)
- Sort by meal course (appetizers before entrees)
- Sort specific condiments last (See condiments)
- Change the print group of parent menu items (a condiment called "as appetizer" changes a regular item's print group. See condiments)

EMC Configuration

There are two locations in EMC where Print Groups can be configured as the sorting method:

- RVC Parameters - On the Format Tab, the following fields can be configured to sort by print group:
 - Screen Sort Type (Guest Check Detail Area)
 - Customer Receipt Sort Type
 - Guest Check Sort Type
- Order Devices - On the General Tab, the Sort/Consolidation field determines how order devices will display order chits.

For more information on sort/consolidation methods, see Sort/Consolidation Methods.

See also

- Menu Item Class
 - Sort/Consolidation Methods
-

Production Items for KDS

This article reviews the functionality and configuration steps to enable Production Items for KDS Systems.

Contents

- 1 Overview
 - 1.1 How It Works
 - 1.2 Production Summary
 - 1.3 Production Bars
 - 1.4 Production Item Counters
 - 1.4.1 Single Counter
 - 1.4.2 Over/Under Counters
 - 1.4.3 Shelf Life
 - 1.4.4 Incrementing/Decrementing the Counters
 - 1.4.5 Production Count Increment Type
 - 1.4.6 Production Count Decrement Type
 - 1.4.7 Voiding Production Items
- 2 Using Production Items
 - 2.1 Step-by-Step Procedures
 - 2.1.1 Define the Production Items
 - 2.1.2 Link to the KDS Devices
 - 2.1.3 Set the System Options
 - 2.1.4 Configure the Tool Bar
 - 2.1.5 Configure the Bump Bar
- 3 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony v1.6 MR4 and higher.
	This article discusses general MICROS knowledge and/or terminology.
	This article discusses configuration, or various programming scenarios, or both.

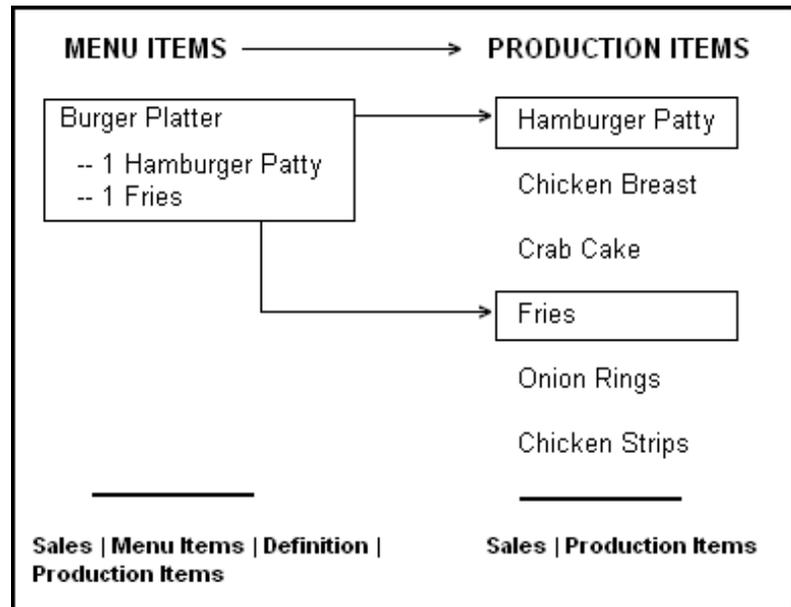
Overview

The Production Item feature allows users to link Menu Items that are prepared in a similar manner (e.g., French Fries, Hamburger Patties) and send them to pre-selected KDS prep stations. These items can then be grouped together and displayed in bars either above or below the order chits. The Production Item feature was designed for the kitchen environment that has staff working in an assembly-line fashion. It allows the cooks to concentrate on their specialties or portions of an order. Production items can be used in either Dynamic Order Mode (DOM) or non-DOM environments.

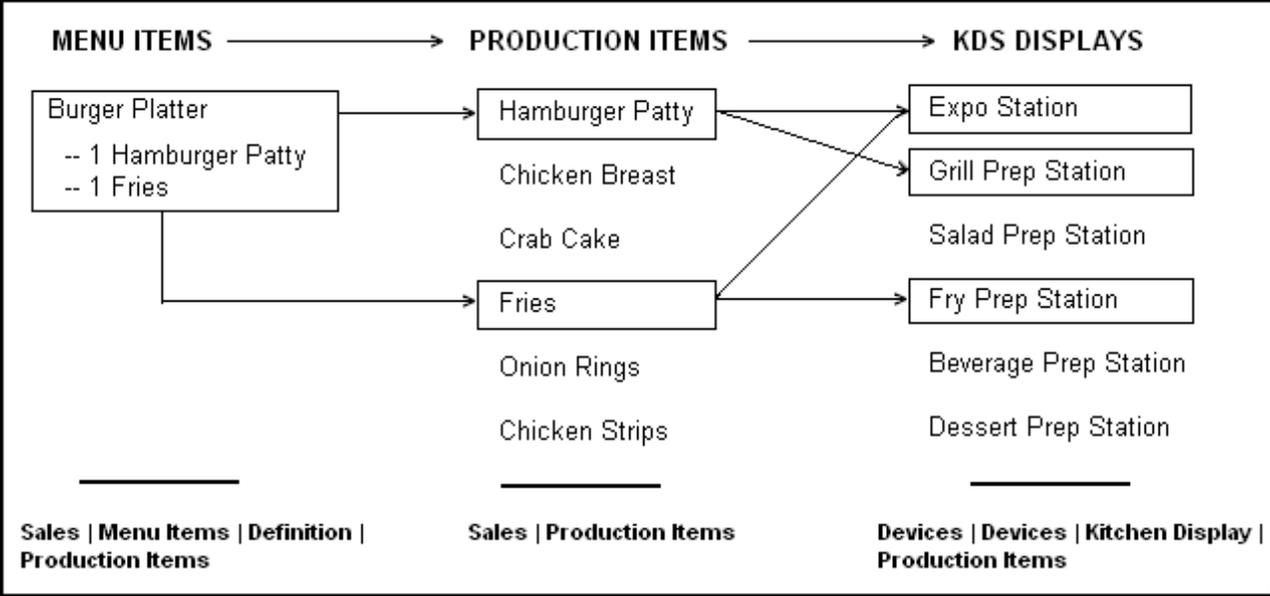
How It Works

During setup, users create an unlimited number of Production Item records. The production items represent portions of menu items that can be prepared in batches

(e.g., Fries) or in lots (e.g., Burgers). A menu item can include one or more production items. For example, a Burger Platter can be linked to both the Burger and the Fries production items.



Once defined, users specify which production items will be displayed at each KDS prep station. This is done by linking them to the station's order device. Each production item may be shown on more than one KDS display. In the following diagram, both the Burger and Fries production items are sent to the Expo station as well as their respective prep stations.

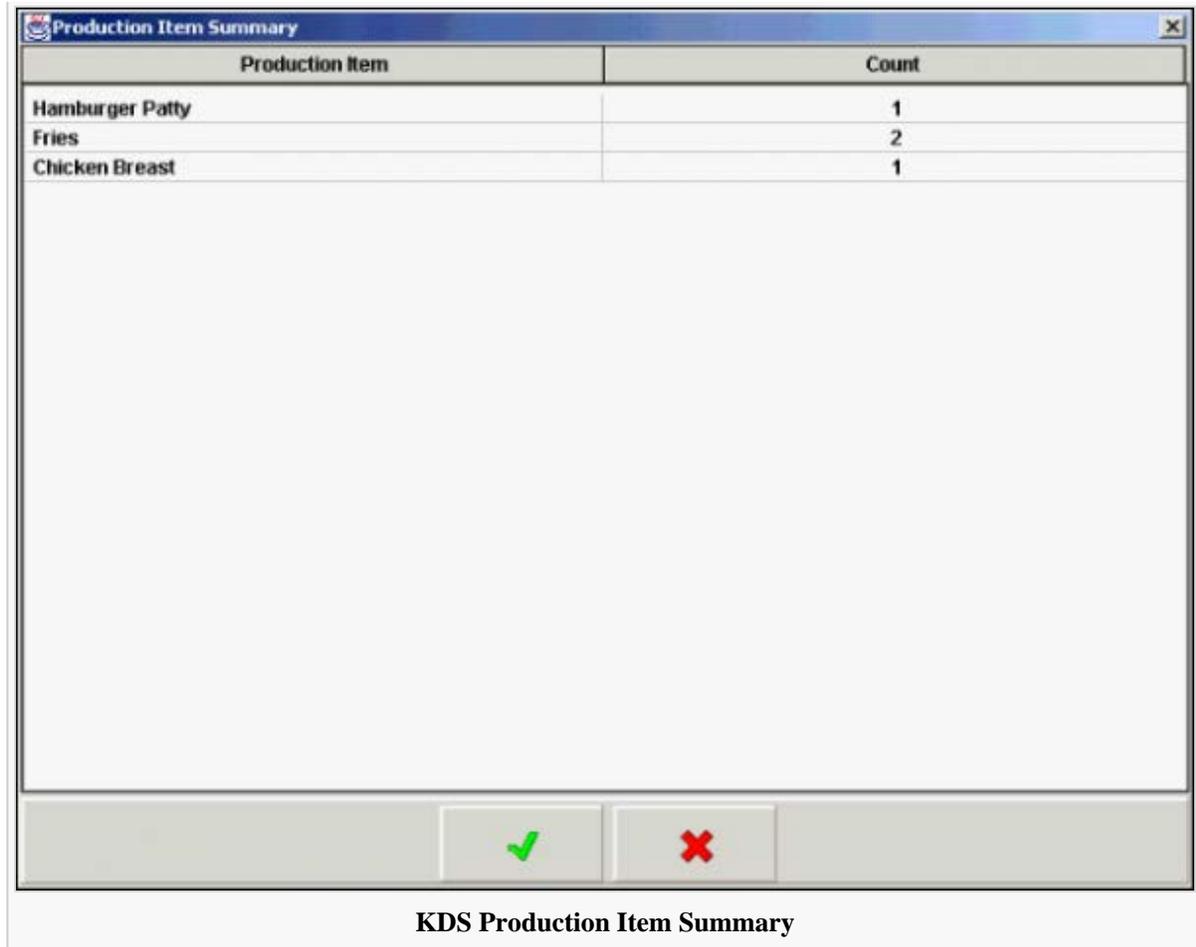


 **Note:** Since it is a system-wide variable, the Production Item total represents the sum of all such items currently in the kitchen. To view only those items relevant to the local device, operators can add a touch key to display a **Production Summary** for that station.

Production Summary

Occasionally, operators

will need to review the status of their own production items. To do this, a Production Summary key may be added to the KDS Tool bar or Bump bar. The key acts as a toggle switch to open and close a device-specific list of current production items.

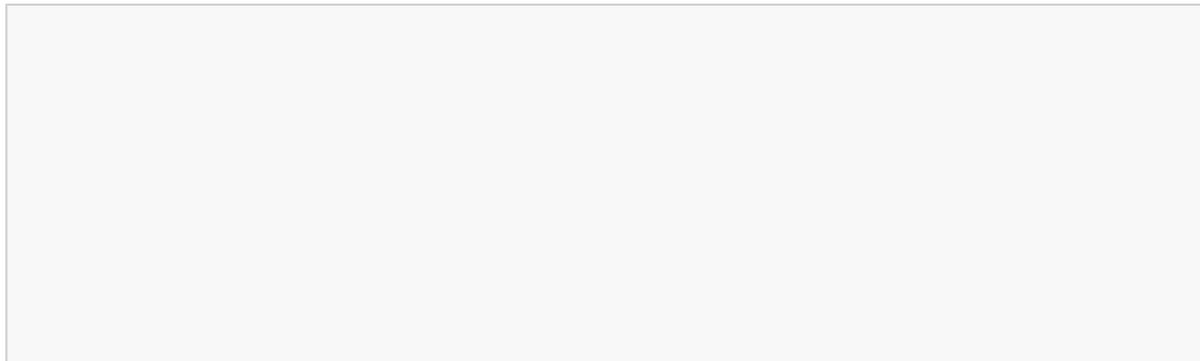


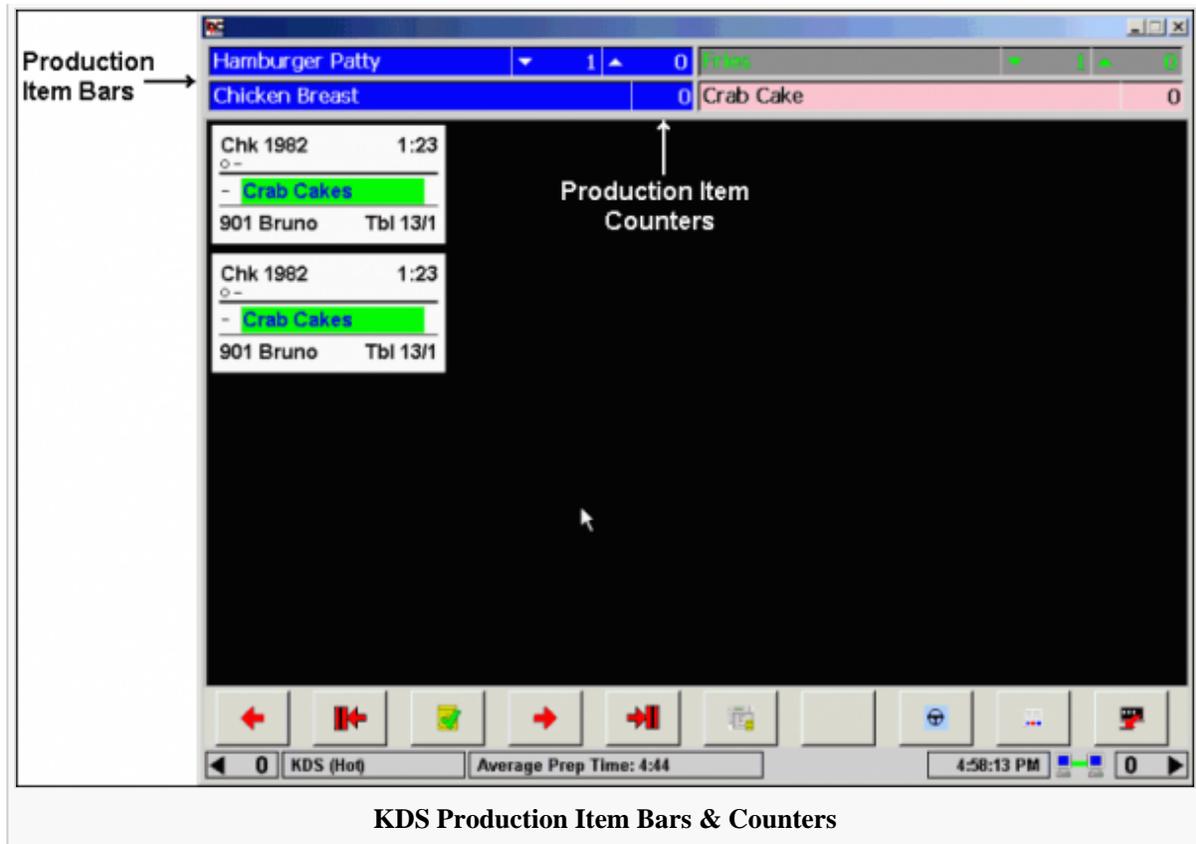
Production Bars

On the KDS device, production items are grouped together in bars that span the width of the screen. As part of setup, users specify whether the bars will display above or below the order chits. To conserve space, up to 5 production items can be shown per Production Bar, with the following guidelines:

- If the number of columns configured is less than the number of production items sent, the system will simply start another production bar.
- If the number of columns configured is greater than the number of production items sent, the system will fill the bar with the number of columns that it has.

For example, if the device allows up to 5 production items to display per production bar, but only 3 production items are sent to the display, the system will space the three bars to fill out the entire horizontal width of the display. It will not





insert blank columns just to fulfill the 5-column maximum. Similarly, if the defined maximum is 4 production items, and the number sent is 7 production items, the system will display 4 columns in the first line, then the remaining 3 on the second line. The columns on the second line will retain the column widths from the first row, inserting (in this case) a blank 4th column to complete the bar.

- Production names may be truncated to allow adequate spacing for the production item counters.
- The number of production items per bar is set at the KDS device level.

To differentiate between them, users can set the foreground and background colors for each production item in the KDS display. This is a system-wide option and cannot be changed at the device level.

Production Item Counters

The production items listed on the KDS display include a name and at least one counter to track the number of portions that the prep cook must make. The number of counters depends on whether the production items are tracked individually or relative to other items on the check (i.e., using item prep times).

Single Counter

A single counter is used when a simple count of production items is required. All items are started immediately and the count is incremented and decremented when those production items are added or bumped from the screen. This is the method described in **Example 1** below. It can be used in both DOM and non-DOM environments.

EXAMPLE 1

The kitchen in the Mike Rose Grill has a designated grill station that is responsible for making hamburgers. The restaurant offers several menu items made with a grilled hamburger patties, including:

- #1 Burger Combo (1 patty)
- Cheeseburger Deluxe (1 patty)
- Burger Platter (1 patty)
- Double Burger Platter (2 patties)

All of these menu items are linked to a production item called “Hamburger Patty”. The option '**Single Item Per Suborder**' (**Devices** | **Order Devices** | **KDS** | **Options**) is also enabled.

During lunch, a check is started that includes one of each item. When the order is sent to the kitchen, chits for each menu items appear on the Grill station’s KDS display. At the top of the screen, the Hamburger Patty production item counter is automatically incremented by 5.

The prep cook responds by putting 5 patties on the broiler. When the burgers are finished, the prep cook bumps them from his display and the production count is decremented by 5. At this point, the expediter makes the sandwiches and plates the rest of the orders for the server.

Over/Under Counters

When item prep times are used, a single counter is no longer sufficient. This is because the production items are no longer tracked as individual events, but as part of a larger order. To ensure that all parts of the order are served at their best, it may be necessary to wait before starting the production item while other parts of the order are prepared. In this case, two counters are required. These are referred to as Under/Over counters. During operations, the Over counter shows how many portions should be started immediately, while the Under counter indicates how many will be needed soon. This method works best in a non-DOM environment.

Shelf Life

The mechanism for determining when a production item should be started is the item’s shelf life. This is similar to an item prep time, in that it specifies the amount of time needed to prepare the production item before the order is plated. The difference, in this case, is that the production item is not a separate menu item, per se. It is part of another menu item. In this sense, the shelf life represents a portion of the menu item’s prep time. It is the amount of time needed to prepare the production item before its parent item is completed.

EXAMPLE 2

The Mike Rose Bar & Grill offers several menu items that include a single portion of fries, among them are:

- Burger Platter — Item Prep Time = 5 minutes
- Chicken Sandwich Deluxe — Item Prep Time = 6 minutes
- Rib-Eye Special — Item Prep Time = 10 minutes

All of these menu items are linked to a production item called “Fries”, which have a shelf life of 4 minutes. The option '**Single Item Per Suborder**' (**Devices** | **Order Devices** | **KDS** | **Options**) is also enabled.

During dinner, a check is started containing all three of these menu items. When the check is service totaled,

the system calculates the **Target Done Time (TDT)** for the order by looking for the longest item prep time. In this case, the longest prep time is 10 minutes (Rib-Eye Special). This becomes the 'TDT' for the entire order.

When the order is sent to the Fry prep station, the system compares the shelf life of the Fries to the 'TDT' and determines that it is too soon to start cooking. The 'Over' counter is incremented by 3 portions. At the 6-minute mark, the order is 4 minutes from being plated, which means the threshold for preparing the Fries has been reached.

The system subtracts 3 Fries from the 'Over' counter and adds them to the 'Under' counter. This is the fry cook's alert to drop 3 portions of Fries. When finished, the cook bumps the chits, subtracting 3 portions from the 'Under' counter.

Incrementing/Decrementing the Counters

In the preceding examples, production counters were incremented as soon as the check was service totaled and decremented when the suborder was bumped from the display. Other options are available. These options are set by accessing the **EMC | Property level | Property Hardware | KDS Controller | 'General' tab | Production Count** section. These settings will apply to all of the KDS devices for the Property.

Production Count Increment Type

- **Incrementing Counters** — Users have two ways to increase the production item counters on a KDS display:
 - **Sent from POS** — The production counters increase as soon as the check is service totaled. If an order contained two or more production items (e.g., Burger Platter = hamburger patty, portion of fries), the chits would display on all prep stations (and could be started) simultaneously.
 - **Fired from Expo** — The production counters increase when the check is sent to the KDS. This option is used with the item timing feature, and is recommended for use in a non-DOM environment. When applied to checks with two or more menu items, each having its own production items, it controls when the production item over/under counters will actually be incremented.

For example, using the item prep times listed in **Example 2**, you would expect the Rib-Eye Special to be fired as soon as the check is service totaled.

Four minutes later, the Chicken Sandwich should be fired, and one minute after that — at the 5-minute mark — the Burger Platter should display.

This is, in fact, what occurs. When the order is sent to the KDS, the chit for the Rib-Eye Special is displayed immediately — along with its portion of Fries. Notice that a separate chit is not provided for the Fries. In this scenario, Fries are simply an attribute of the Rib-Eye Special, more than a condiment, but not exactly a side item.

When the chit is displayed at the KDS stations, the 'Over' counter for Fries production items increments by 1. Four minutes later, the chit for the Chicken Sandwich displays, increasing the Fries 'Over' counter to 2. At the five-minute mark, the chit for the Burger Patter appears. Once again, the Fries 'Over' counter increments, indicating that 3 portions of Fries will be needed soon.

At the 7-minute mark, the Fries need to be started and the count of three Fries is deleted from the 'Over' counter and added

to the 'Under' counter.

Production Count Decrement Type

- **Decrementing Counters** — There are three methods for decreasing production item counters on a KDS display. For illustration purposes, the following descriptions refer to a single menu item (Burger Platter) with two production items (hamburger patty, fries), displayed on three prep stations (Grill, Fries, Expo):
 - **First Prep Done** — The production counters decrement on all three devices when any of the three prep station bumps the chit from his display. This only affects the production counter -- not the chit itself.

For example, if the fries are finished first, the production counters will be decremented on all stations as soon as the Fry prep cook "does" his chit. The chit will continue to display on the Grill and Expo stations until "done" at those stations.

If the Fries are bumped first, the system will...	Grill	Fries	Expo
Clears Chit	No	Yes	No
Decrements Counter	Yes	Yes	Yes

- **All Prep Done** — The production counters will not decrement on any of the stations until all the prep stations have bumped the item. The chits remain visible at each KDS station until bumped from their respective displays.

If the Fries are bumped...	Grill	Fries	Expo
Clears Chit	No	Yes	No
Decrements Counter	No	No	No
Once the Burger is bumped...	-	-	-
Clears Chit	Yes	Yes	No
Decrements Counter	Yes	Yes	Yes



Note: When using 'All Prep Done' to decrement the production counters, the Revenue Center and Order Devices must be configured consistently with regard to Dynamic Order Mode (DOM). That is, all order devices must be set to DOM when the Revenue Center is in DOM and all Order Devices must be set to non-DOM when the Revenue Center is in non-DOM.

- **Expo Done** — The production counters will not decrement on any station until bumped from the Expo station.

Once again, the chits remain visible at each KDS station until bumped from their respective displays.

If the Fries are bumped...	Grill	Fries	Expo
Clears Chit	No	Yes	No
Decrements Counter	No	No	No
Once the Burger is bumped...	-	-	-
Clears Chit	Yes	Yes	No
Decrements Counter	No	No	No

Voiding Production Items

Menu item voids can also decrement the production counters — but only if the item is still in the kitchen at the time of the void. Once the menu item is done and bumped from the display, the production count decrements naturally. Since production counters only track the number to be prepared, they are not affected by completed items or previous round voids.

For example, a user starts a check by ringing up a void of a Burger Platter. The Burger Platter menu item includes two production items — 1 Burger Patty and 1 Fries.

When the void is fired, the KDS Controller attempts to match the Burger Platter item with an existing item in the kitchen. If a match is found, the production count is decremented by one Burger Patty and one Fries.

If match is not found, the void is recorded, but the production counters are not changed. Decrementing is unnecessary because the system assumes that the Burger Platter is already done. At this point, the void may be required to correct the check total, but it does not affect what items need to be made at this time.

Using Production Items

Throughout this description, the examples have defined production items within the context of their parent menu items. This is the primary use for the feature. It is by no means the only application.

Production items can also be linked to defined menu items (an order of fries, for example) or to condiments

(the side of fries that completes a combo meal). The table shown here provides a list of considerations when linking each to production items in KDS.

Included with Parent Item	A la carte Menu Item	Condiment or Side Item
<ul style="list-style-type: none"> • Always prints on same chit as parent item – even in a *SIPS environment. • Included in cost of parent. • Included in the parent menu item prep time. • Uses shelf life value to determine when the production item will be started, relative to the parent item and/or other menu items on the check. 	<ul style="list-style-type: none"> • Will display on own chit in a *SIPS environment. • Priced separately. • Uses own menu item prep time. • Shelf life entry should be set to 0. 	<ul style="list-style-type: none"> • Can be displayed with or without parent item in a *SIPS environment. • If priced, the amount is added (subtracted) from the parent item price. • May have own item prep time. If defined, adds (subtracts) from the parent item prep time. • Shelf life entry should be set to 0.

***(SIPS)= Single Item Per Sub-Order – KDS Option**

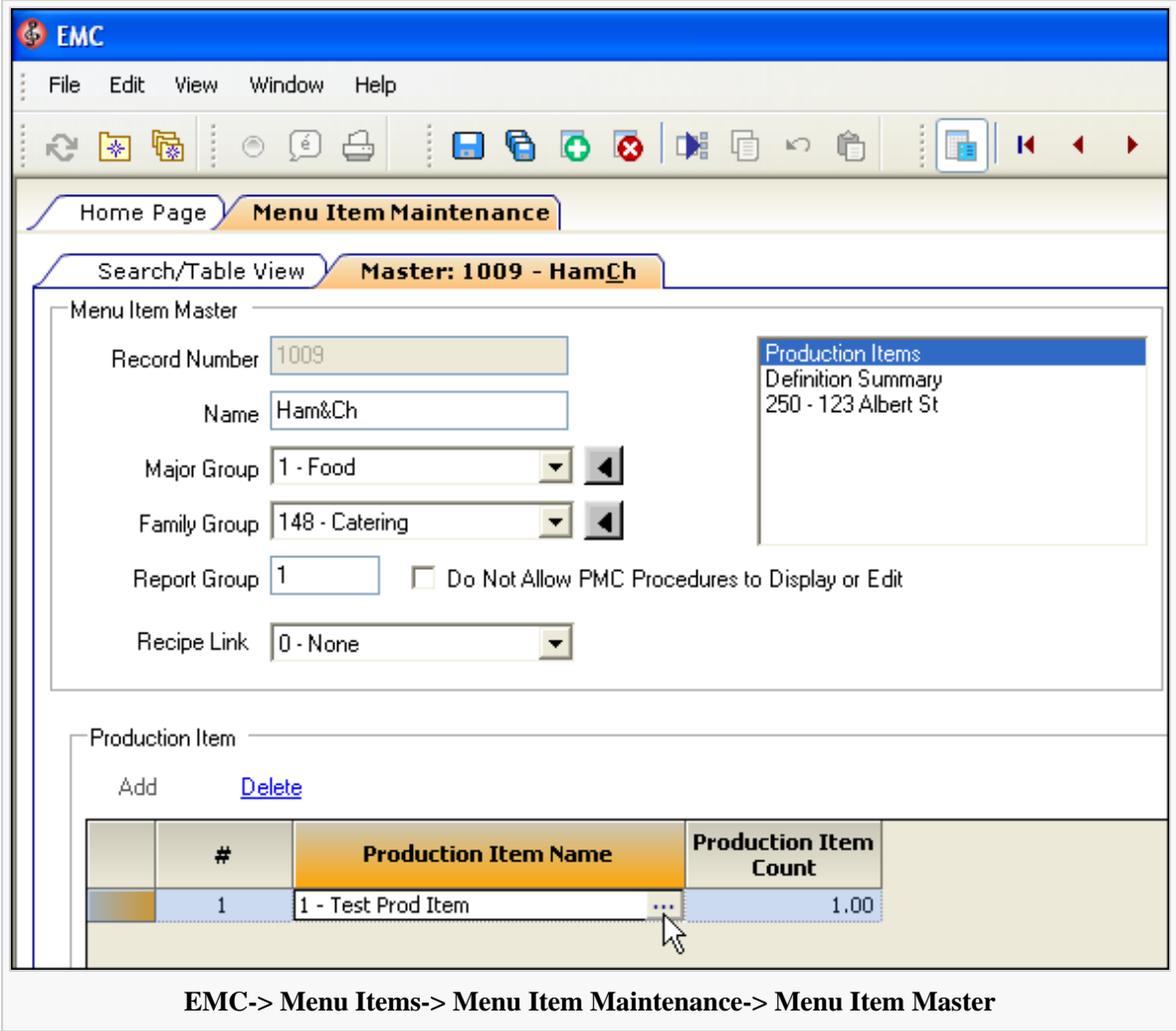
Step-by-Step Procedures

This section describes the procedures required to create Production Items and display them on the KDS devices.

Define the Production Items

Follow these steps to define production items and link them to the appropriate menu items:

1. Open the EMC | **Property** level and select **Sales | Production Items**.
2. Click the **'Insert'** icon to add a new record to the table.
3. Enter a **Name** for the production item (e.g., Hamburger Patty). The name should clearly identify what is being prepared for each menu item that is being tracked.
4. From the **KDS Highlight Scheme** drop-down list, select the style to be used when displaying the text and background colors for this production item on KDS devices.
5. In the **Shelf Life** field, specify the amount of time needed to prepare this production item portion before the order is plated. This option controls whether one or two counters will be displayed with the production item. If the value is set to **'0'**, a single counter is displayed. The prep cook starts the item as soon as it is displayed and bumps when finished. If the value is greater than **'0'**, an **'Over/Under'** counter is used. The **'Over'** counter indicates how many items should be started immediately, while the **'Under'** counter indicates how many will be needed soon. The counts are based on the production item's shelf life, relative to the longest prep time in the order. As the order times progress, the system uses this shelf life value to determine when to move the items from the **'Over'** counter (prepare soon) to the **'Under'** counter (prepare now).
6. Click the **'Save'** icon to save the record.
7. Open the **Menu Items | Menu Item Maintenance** module and search the **Menu Item Master** record type.
8. Highlight and open the desired **Menu Item Master** record and toggle to Form view. From under the **Menu Item Master** header select the, **Production Items** filter and a **Production Item** window will display below.



Complete the table as follows:

- Click the **'Add'** link.
- Click in the **Production Item Name** field to open the drop-down list of defined production items. Select the appropriate entry (e.g., Hamburger Patty).
- In the **Production Item Count** field, enter the number of portions that will be needed to complete this menu item. For example, a Hamburger would require a single hamburger patty, while a double-cheeseburger would need 2 of them.
- Click the **'Save'** icon to save the record.

9. More than one production item may be linked to the same menu item. For example, a Hamburger Platter might be linked to two production items — to Hamburger Patty and to Fries. To add another production item, click the **'Insert'** icon and complete the **Production Item Name** and **Production Item Count** fields for each additional item.

10. Click the **'Save'** icon to save the record and close the form.

Link to the KDS Devices

Follow these steps to specify which production items will be displayed on each KDS device:

1. Open EMC and select the **Property | Property Hardware | KDS Displays**.
2. Highlight a KDS device and toggle to Form view.
3. Go to the **General** tab | **Production Item** tab.
4. From the **KDS Production Location** drop-down box, specify where to place the production items on the KDS display. The options are:
 - **1 - Top** = above the order chits
 - **2 - Bottom** = below the order chits and above the KDS tool bar, if used.
5. From the **KDS Production Columns** drop-down box, specify the number of production items that will be included per line or production bar. Up to **'5'** are allowed.



Note: Where possible, the system will display the maximum number of items in each bar. If there are not enough items to fill the last bar, the remaining items will be evenly distributed across the line.

6. Go to the **Production Item** area.
7. In the **Production Item Name** field, click the **'Add'** link and select a production item to display on the highlighted KDS device. Click the **'Save'** icon to save the record. To add additional item(s), click the **'Add'** link and repeat the select/save process until all of the production items to be displayed at this KDS station have been added to the list.
8. Repeat Steps 3-7 until all of the KDS devices have been configured.
9. Click the **'Save'** icon to save the record.

Set the System Options

Follow these steps to specify how production items will be handled on all KDS devices:

1. Open EMC and select the **Property | Property Hardware | KDS Controllers**.
2. Go to the **General** tab.
3. From the **Production Count Increment Type** drop-down list, specify when an ordered item will be added to the production counter. The options are:
 - Sent from POS
 - Fired from Expo (This option is *not* recommended for use in DOM).
4. From the **Production Count Decrement Type** drop-down list, specify when a “*done*” item will be subtracted from the production counter. The options are:
 - **First Prep Done** — For menu items that appear on two or more prep stations, decrements the count when the item is bumped from any of the prep stations.
 - **All Prep Done** — Decrements the count when all prep stations have bumped the item. To work, the revenue center and all of its order devices must be set to either DOM or non-DOM mode.
 - **Expo Done** — Decrements the count when the order is bumped from the expo station.
5. Click the 'Save' icon to save the record.

Configure the Tool Bar

Follow these steps add a touch key to display a summary of production items specific to the KDS device.

1. From the EMC | **Property level | Property Hardware** | select **KDS Tool Bars**.
2. Select a KDS Tool Bar record from the **Name** list and toggle to Form view.
3. Highlight an existing **KDS Function** key or click the 'Add' button to add a new button, if appropriate.
4. Click in the **Function** field and select **Production Summary** from the list.
5. From the drop-down list, specify the **Background Color** for the button.
6. From the **Foreground Color** drop-down list, specify the text color to be used to identify this button (i.e., the **Legend**).
7. In the **Legend** field, enter a name for this button.
8. Click the 'Save' icon to save the record.

Configure the Bump Bar

Follow these steps add a touch key to display a summary of production items specific to the KDS device.

1. From the EMC | **Property level | Property Hardware** | select **KDS Bump Bars**.
2. Select a bump bar configuration from the **Name** list and toggle to Form view.
3. Highlight an existing **Scan Code Value /Function** key or click the 'Add' button to add a new button, if appropriate.

4. Click in the **Function** field and select **Production Summary** from the list.
5. Enter the appropriate **Scan Code Value** to indicate the location of the button on the Bump Bar.
6. Click the **'Save'** icon to save the record.

See also

- [Symphony 1.6 Maintenance Release 4](#)
- [Kitchen Themes](#)

Order Devices	Order Device · Order Device Redirection · Order Device (PMC Procedure) · Autofire · Chain and Fire · Doppiebon Printing · Hold and Fire · How Menu Items Print · Kitchen Themes · Local Order Receipt · Order Device Routing by Order Type Setup · Production Items for KDS · Routing Group · Secondary Printing
Learning series: Order Devices	

Property

A **Property** is a place of business; in Symphony, the term generally refers to a collection of Revenue Centers within a confined geographic location. For example, a hotel property in Chicago may have three RVCs (restaurant, bar, and room service), while a shopping mall property in Atlanta may have several dozen fast transaction type RVCs. Both properties may belong to the same Symphony System (Enterprise), but each property will have its own sales figures, tax information, and other location-specific configuration.



This article belongs to the MICROS **Important concepts** category.

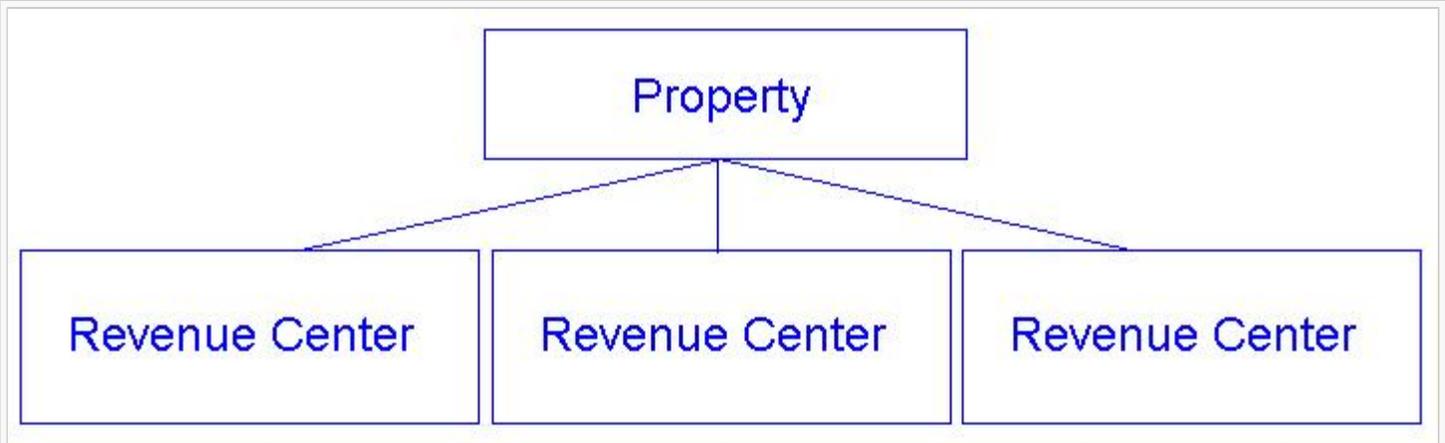


This article relates to programming of an EMC module.

Contents

- 1 Property / RVC Relationship
- 2 EMC Configuration
 - 2.1 Adding Properties
 - 2.1.1 Adding to mymicros.net
 - 2.2 Distributing Properties
 - 2.3 Deleting Properties
 - 2.3.1 Prerequisites
 - 2.3.2 Errors
 - 2.3.3 Audit Trail
 - 2.4 Security Considerations
- 3 See also

Property / RVC Relationship



In this image, the property has three Revenue Centers. This could be an example of the "Chicago hotel", as described above. These RVCs might be a Restaurant, a Bar, and Room Service.

EMC Configuration

Property Records are configured in the **Properties** module, which is located on the Enterprise Scope of EMC. There are only a few configurable fields in the properties module:

Name

Enter a name that describes the property. Up to 32 characters are allowed.

Property ID

This field displays the Property ID of this Property. The ID is the database ID, and it is not editable. This field is provided for troubleshooting purposes when log messages (etc.) reference the Property ID instead of the object number. Additionally, this field may be used in the configuration of some interfaces or other third-party applications.

Report Location

Select the Reporting Location. The choices in this list are generated from the mymicros.net (reporting) database. A user can add a new location by using the "New" button, or edit an existing location by using the "Edit" button.

Time Zone

Select the Time Zone where this property is located. This field's configuration helps to determine when Start of Day should run.

Locale

Specify the Locale for the Property. Currently, the Locale controls only the "dot" and "comma" separator settings used on workstations. If this field is set to 0-None, the Property will default to using "." for the decimal separator and "," for the thousands separator.

Comment

Enter a comment, if necessary, that describes the property. This field allows users to enter any desired comments about the property; the field allows 2000 characters and it is not translatable.

Form View of the Properties module.

Adding Properties

When the Insert button is pressed in the Properties module, the standard insert dialog is not displayed. Instead, the user sees a special dialog for adding properties. In this dialog, the following fields can

be configured:

Property Number

In this field, enter the Object Number for the property. This field allows a range of 1-999,999,999.

Property Name

Enter the name of the property. Note that this dialog does not allow name translations. To translate the property's name, create the property first and then edit the name.

Report Location

Select the Reporting Location. The choices in this list are generated from the mymicros.net (reporting) database. A user can add a new location by using the "New" button, or edit an existing location by using the "Edit" button.

Time Zone

Select the Time Zone for this Property.

Source Property

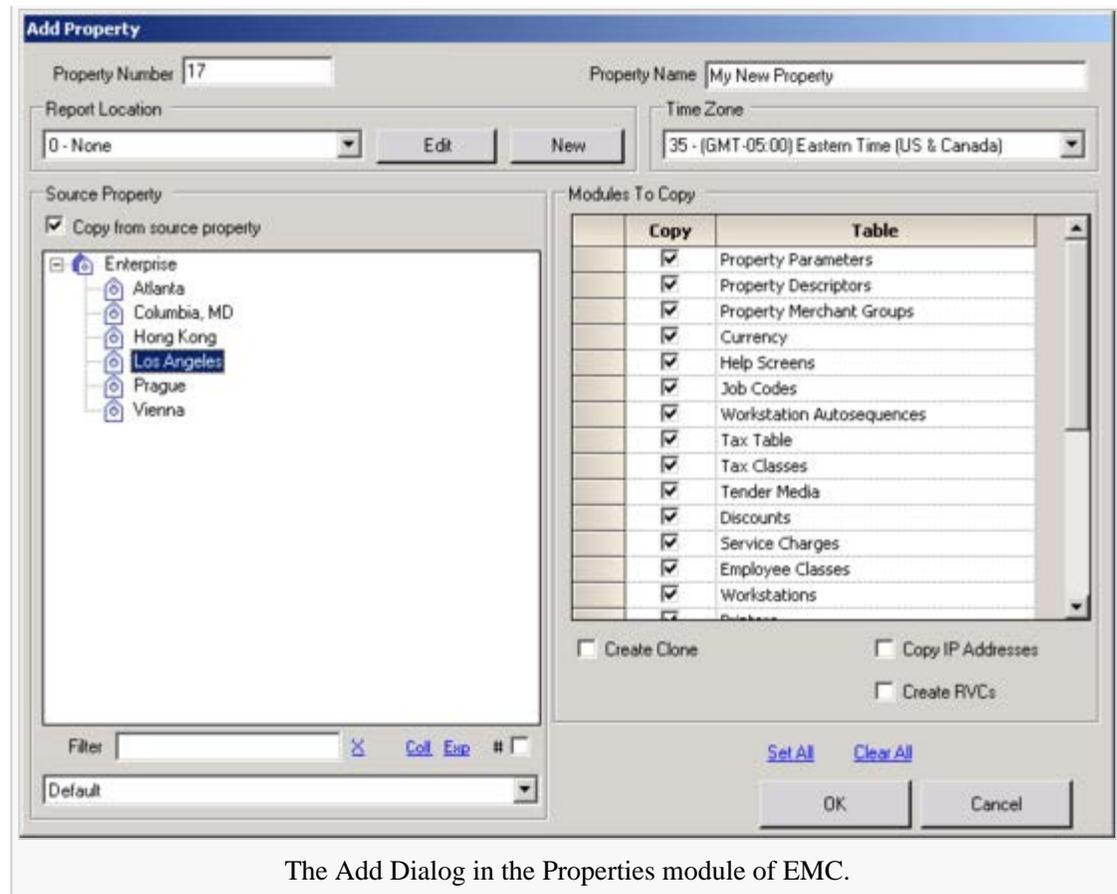
In this box, a user can choose to create the new property by copying data from an existing property. To create a property based on a template:

- Check the "Copy from source property" checkbox. This enables the Selection Hierarchy panel, and the Modules To Copy group box.
- Select the Property that will be used as the source Property.
- Select the module(s) to be copied from the source Property.
- If applicable, check the "Copy IP Addresses" check box. When this option is checked, IP Addresses of Workstations and KDS Displays will be copied from the source Property to the destination Property.
- If applicable, check the "Create RVCs" check box. Select this option to create new RVCs for this property, based on the existing RVCs in the template property. This option should be used when the new property is essentially a "clone" of the existing property.

Note: The **Create Clone** check box is provided to quickly check all other fields. Select this option to Copy IP Addresses of workstations and KDS Displays and to Create RVCs. In addition, all modules are checked by default when this option is selected. (They can manually be unchecked, if necessary.)

Adding to mymicros.net

Currently, a new Property added to EMC must be manually added to the mymicros.net property list so that reports can be



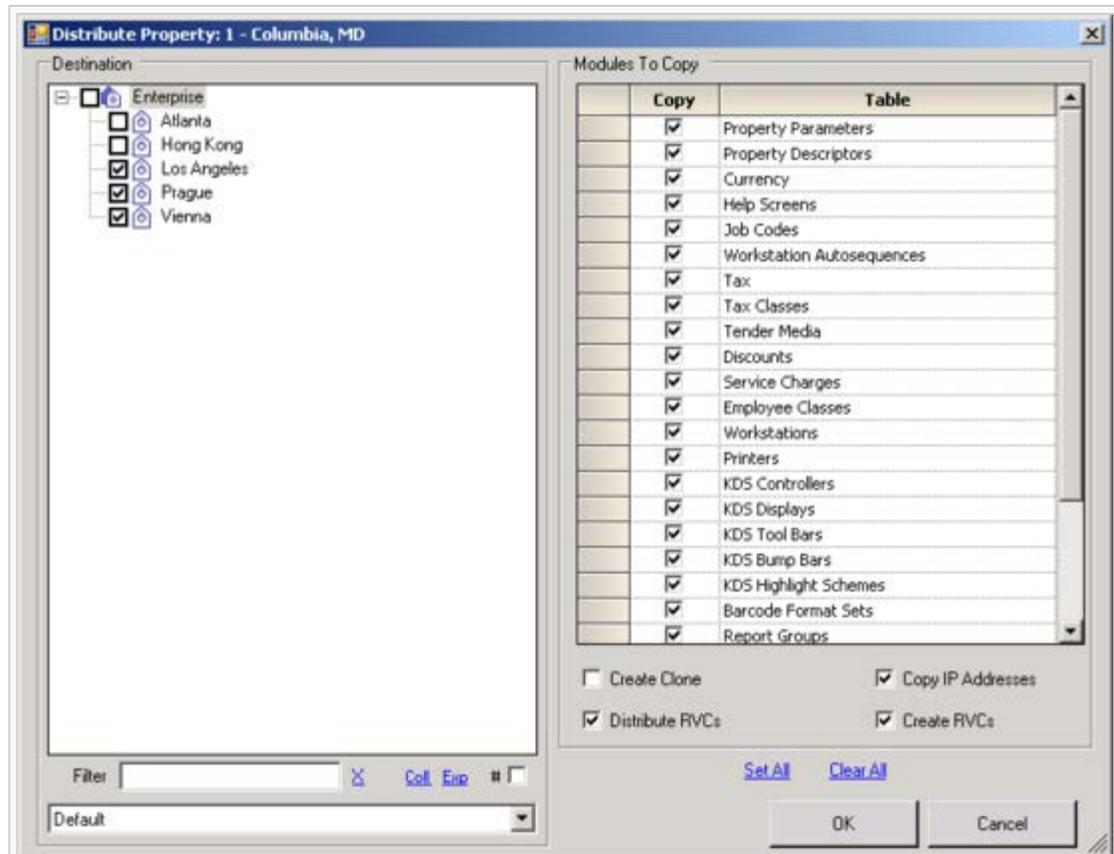
taken. After adding the property in EMC, an administrative user should follow these steps:

1. Log in the mymicros.net
2. Choose Warehouse > Reporting Hierarchy > Relationships
3. Select the Reporting Hierarchy of the Enterprise
4. Choose "Assign Location"
5. Select the newly-created Report Location that was created during the EMC insert process
6. Choose "Assign"

Distributing Properties

Like other records, properties may be Distributed. Unlike other records, when the distribute button is used from the Properties module, a special distribute dialog displays. This dialog allows a user to distribute one or more of the property-scope files to another property, and also to distribute RVCs within the Property. Note that this dialog will assume that the distribution options "overwrite records if they exist" and "create records if they don't exist" are enabled. To distribute:

1. Select a property and press the Distribute icon. The distribution dialog will display the text **Distribute Property: # - Name**, where # - Name represents the Number and Name of the property being distributed. The image displays "1 - Columbia, MD" as the property.



The Distribute dialog in the Properties EMC module. This image shows selected modules from "Property 1" being distributed to both "Property 2" and "Property 3".

2. From the Selection Hierarchy panel choose the Property or Properties to receive the new records.
3. Select the files that will be copied.
4. If applicable, select "Copy IP Addresses." Select this option to copy IP Addresses of workstations and KDS Displays. This is intended for use when properties are segmented on their own networks and IP Address conflicts will not arise.
5. If applicable, select "Distribute RVCs." Select this option to distribute RVCs in addition to distributing the selected modules for the Property. When this option is selected, RVCs will be distributed when they exist in both properties; for example, if RVC #123 exists in both the source and destination properties, its information will be distributed. This option is intended for a user who wants to "clone" a property; thus, all modules for the RVCs will be copied, new records will be created, and existing records will be overwritten. If these are not the desired attributes for your distribution, do not check this option.

6. If applicable, select "Create RVCs". Select this option to create RVCs in the destination properties if they do not exist. This option is intended for a user who wants to "clone" a property, and it is often used for Remote Distribution. For example, in an environment where a customer uses a development system as well as a production system, the steps for Property creation will be:
 - Create the property and RVCs in the development environment.
 - After testing and determining the Property and RVCs are configured as desired, create a property in the production environment.
 - Using remote distribution, select the newly-created property as the destination, and check this option.

*Note: The **Create Clone** check box provided to quickly check all other fields. Select this option to Copy IP Addresses of workstations and KDS Displays, to distribute RVCs, and to Create RVCs. In addition, all modules are checked by default when this option is selected. (They can manually be unchecked, if necessary.)*

Deleting Properties

Deleting a property record is similar to deleting other records, but note that it is currently not possible to delete Property #1. This limitation is a result of the database upgrade process from previous products, where tables that are no longer in use by the system are referencing items related to Property #1.

When properties are deleted, a progress dialog displays all the property-scope records and database tables to be deleted. A user may press Cancel at any time to abort the deletion of the property. If Cancel is pressed, records that have already been deleted (items already checked) cannot be retrieved.

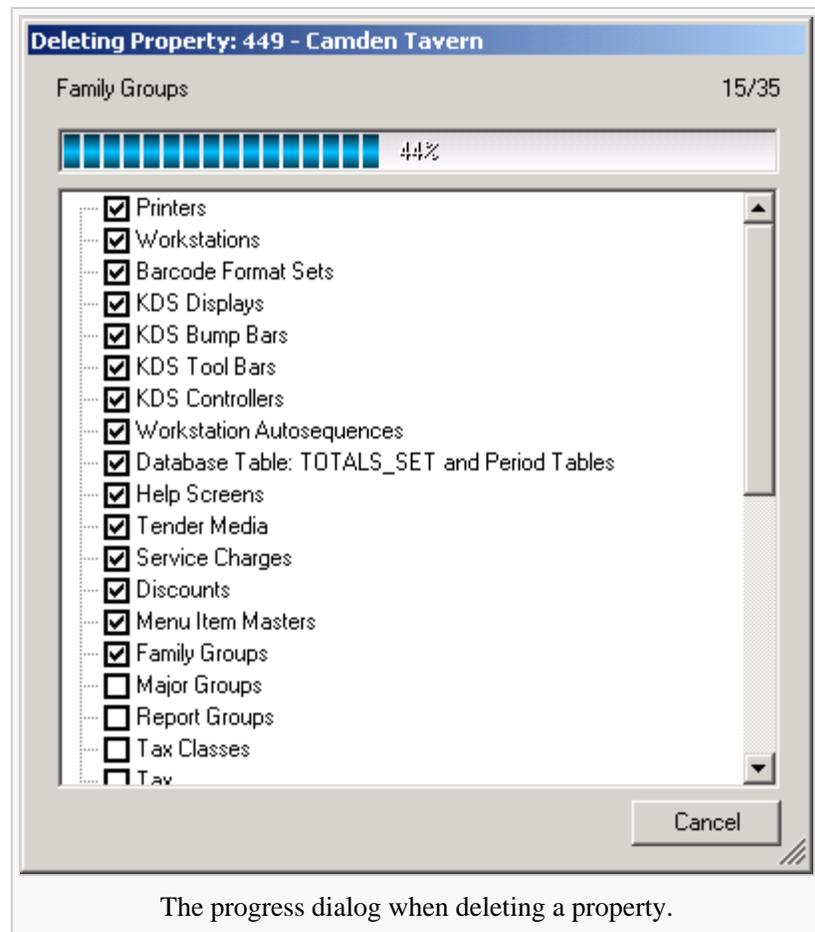
Prerequisites

EMC prevents users from deleting Properties that meet any of these conditions:

- The Property has one or more RVCs.
- There are one or more workstations currently playing back offline transactions.
- The Property is in a Selection Hierarchy record.
- The Service Host programmed for an Interface or a Credit Card Driver is a workstation for this property.

If one of these error conditions is encountered, EMC displays a relevant message to the user so that the offending records can easily be found and changed. In addition, EMC will prevent Properties from being deleted if any EMC modules are open for the Property.

Errors



If the property deletion operation fails, it is possible that a property can be in a "partially deleted" state. In this state, a property is missing important information from the database, such as Property Parameters information. "Partially deleted" properties are highlighted in red in Table View. From this state, a user cannot update the property; it can only be deleted.

Audit Trail

When a Property is deleted, Audit Trail logs two times. The first entry is before the deletion has occurred; the text "Property 1234, Delete Start" will be displayed. When the deletion is complete, another Audit Trail entry will be created: "Property 1234, Delete Complete".

Security Considerations

- When this module opens, the user will see all properties to which he has access, based on Employee Role Property-Level Security settings.
- A user can add Properties only when none of the user's Roles has the Enable Property-Level Security option enabled.
- Typically, very few EMC users are given access to the Properties module. Ideally, only enterprise administrators and other high-level users should be able to make changes to Properties.

See also

- Property Parameters
- Property Descriptors

Simphony Hierarchies	Enterprise • Property • Revenue Center • RVC Configuration • Selection Hierarchies • Zone • Inheritance and Overrides • EMC Programming Hierarchies
Learning series: Simphony Hierarchies	

Property Employee Record

A **Property Employee Record** is a property-level Employee Record; Property Employee Records are created when an employee is added to a property, and they contain information such as the Employee Class used by the employee in the property, the current Revenue Center in the property, and the Pay Rates for the employee in the property.

Contents

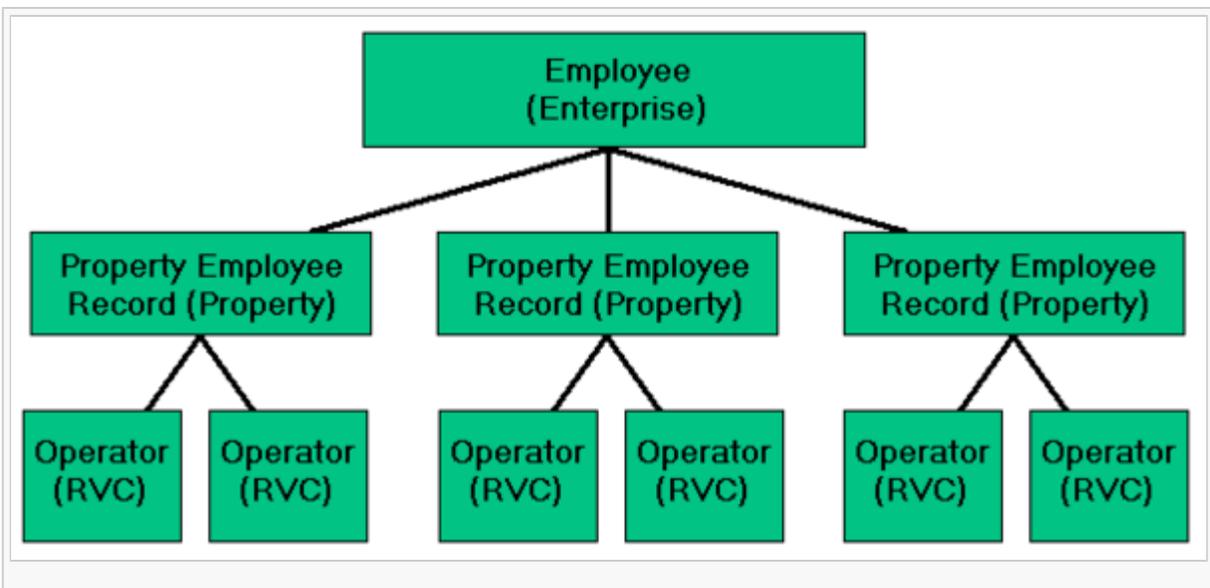
- 1 Employee Hierarchy
- 2 EMC Configuration
 - 2.1 General Tab
 - 2.1.1 Options
 - 2.2 Job Codes Tab
 - 2.3 Operators Tab
 - 2.4 Employee Fields
- 3 Adding Records
 - 3.1 Insert Property Records for an Employee
 - 3.2 Add Employees to a Property
- 4 Property-Level Security
 - 4.1 Best Practices
- 5 See also

	This article contains a best practices section.
	This article relates to programming of an EMC module .
	This article discusses general MICROS knowledge and/or terminology .
	This article discusses functionality that relates to Personnel .

Employee Hierarchy

When a Property Employee is created, it is linked to an Employee record.

Consider the hierarchy diagram, and assume the Employee record is "John Smith." This employee has been programmed with a Property Employee Record in three properties, and an Operator Record in two RVCs per property. If



this employee attempts to sign in to a workstation in a fourth property, the operation will not be allowed, because John Smith has not been assigned to a fourth property.

This diagram shows the relationship between Employees, Property Employee Records, and Operator Records.

EMC Configuration

Main article: Employee Maintenance; specifically, see Navigating Property Employee Records

Employees, Property Employee Records, and Operator records are all configured in the Employee Maintenance module. Property employee Records contain the following fields:

The General Tab in Form View for a Property Employee Record. In Form View, the Employee's name and number display at the top of the screen, with the configurable Property Employee tabs below.

General Tab

Payroll ID

This field may be used to enter a payroll ID number or other

alphanumeric value. Note that this field should not contain a social security number or other sensitive information; this field is not encrypted.

LDS ID

Enter a unique ID number to be used to identify the employee to a Liquor Dispensing System.

Late Clock Grace

Each employee may be assigned a different late clock-in grace period than the one set in the Property Parameters Module. Enter the number of minutes that this employee may clock in late without being prompted or requiring authorization. The option bit, "ON = Employee Grace Period; OFF = Property Grace Period", must be selected to enable this feature.

Emp Class

Select an Employee Class to which this employee will belong.

Current RVC

This field represents the Revenue Center to which the employee is currently signed-in; or the Revenue Center where the employee was signed-in last. Note that if this field is set to 0-None and Timekeeping is being used, this employee will not be able to Clock In.

In Training

Select this option to place this employee in Training Mode.

Options

The following option bits apply to each Property Employee Record:

1 - ON = Employee Grace Period; OFF = Property Grace Period

Select this option to use the Late Clock-In Grace Period specified for this Property Employee Record. Disable this option to use the grace period programmed in the Property Parameters module.

4 - International LDS Posting without a Table Number Starts an LDS Fast Transaction

Select this option to allow this employee to begin a fast transaction while using an International Liquor Dispensing System (ILDS). This option is not used with the North American LDS.

5 - Match Employee Entries in International LDS Suspense File with Other Employees

Select this option to allow this employee to make entries in the LDS Suspense file (pour drinks) that may be matched to other employee's guest checks. This feature may be used in an environment in which one operator pours drinks (e.g., a bartender), and another operator collects payment for them (e.g., a cocktail server). This option is not used with the North American LDS.

9 - Disable Workstation Online Prompt

This option controls behavior for workstations that are in offline mode and reestablish communications with the data center. If this option is enabled, this employee will not be prompted to begin working online,.

10 - Limit Clock-In to Workstations in the Clock-In RVC

If this option is enabled, a workstation will prevent this Employee from clocking in unless the RVC of the Clock-In Cycle matches a RVC on the workstation. See the workstation message description for more information on this topic.

11 - Limit Clock-Out to Workstations in the Clock-Out RVC

If this option is enabled, a workstation will prevent this Employee from clocking out unless the "Current RVC" field for the employee matches a RVC on the workstation. See the workstation message description for more information on this topic.

Job Codes Tab

Main article: Pay Rates

The Job Codes Tab lists all Job Codes (or Pay Rates) for the employee in the current property. There are 255 possible Pay Rates; each has three configurable fields:

Job Code

Select a Job Code; the list displays all Job Codes from the current Property.

Regular Pay Rate

Enter the hourly rate that the employee will earn while clocked in.

Overtime Pay Rate

Enter the hourly rate that the employee will earn while clocked in during overtime.

Note that in this grid, a changed record highlights in yellow. This behavior usually happens only with records that

#	Job Code	Regular Pay Rate	Overtime Pay Rate
1	3 - Bartender	5.50	8.25
2	0 - None	0.00	0.00
3	0 - None	0.00	0.00
4	0 - None	0.00	0.00
5	0 - None	0.00	0.00
6	0 - None	0.00	0.00
7	0 - None	0.00	0.00
8	0 - None	0.00	0.00

The Job Codes Tab for a Property Employee Record.

are being displayed in Table View tables, however Pay Rates are saved to the database much like the "primary" record types of Employee Maintenance (Employees, Property Employee Records, and Operators). Because Pay Rates are included in the list of changed records, a changed row will display in yellow.

Operators Tab

The Operators Tab displays all the Operator records associated with the Property Employee Records. For more information, see Operators.

Employee Fields

Number

This field represents the Employee Number. (This field is not configurable.)

Name Fields

The First Name, Last Name, and Check Name fields display for the Employee Record display at the top of the form. If a user does not have privileges to edit the Employee Record fields, these fields will be disabled.

Adding Records

This section discusses adding Property Employee Records to existing Employee Records. For information on adding Employees, Property Employee Records, and Operators at the same time (Employee Wizard), see Adding an Employee

Typically, Property Employee Records are added when Employees are added. However, there are times when a programmer may want to add Property Employee Records to existing Employees:

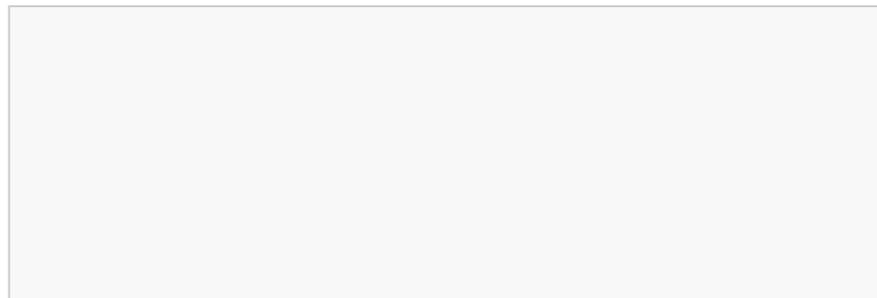
- When a new Property is created in EMC, existing employees who will be working in the new property will need to have Property Employee Records created.
- If an Employee starts working at another location.

In Employee Maintenance, there are two different dialogs for adding Property Employee Records, based on the location within Employee Maintenance when the Insert button is pressed.

Insert Property Records for an Employee

When the Insert button is pressed while viewing the Property Summary Tab in Form View, the **Insert Property Records for an Employee** displays. This dialog allows the user to add Properties for a single Employee Record. In this dialog, the following fields can be configured:

Template Record



Choose a template Property Employee Record, or select No Template Property Record. This field displays the Property Employee Records that appear in the Property Summary grid.

Add Employee to the following Properties

In this checked list box, select the Properties where the Property Employee Record(s) will be created.

Note that this dialog is only available when Employee Maintenance is opened from the Enterprise Scope. When viewing the "Property Summary" from the Property/RVC scope, there are no records to add because each employee already has a Property Employee Record in the selected Property. EMC will display the error, *This employee already has a Property Record in this Property. There is nothing to add.*

Insert Property Records for an Employee

Employee: 2002 - Server2, Suzie

Template Record: 0 - No Template Property Record

Add Employee to the following Properties:

- 3 - Hong Kong
- 555 - Prague
- 747 - Los Angeles
- 999 - Atlanta

[Select All](#)
[Clear All](#)

OK Cancel

The **Insert Property Records for an Employee** dialog is displayed when "Insert" is accessed while viewing an employee's Property Summary tab.

Add Employees to a Property

The **Add Employees to a Property** dialog is available in Table View only. This dialog allows the user to select multiple employees to add to a single Property. In this dialog, the following fields can be configured:

Select Property

Select the Property where the records will be added. If Employee Maintenance was not opened from the Enterprise

Add Employees

Select a task to perform: Add Employees to a Property

Add Employees to a Property

Select Property: 999 - Atlanta

Template Record: 2000 - 1TEMPLATE 2000, SERVER

Select Employees

- 1012 - Dfalltrades3, Magcard
- 2001 - Server1, Steve
- 2002 - Server2, Suzie
- 2003 - Server3, Magcard
- 3001 - Bartender1, Barbara
- 3002 - Bartender2, Bobby
- 3003 - Bartender3, Magcard
- 4000 - 1TEMPLATE 4000, BUSSEER
- 4001 - Busboy1, Barney
- 4002 - Busgirl2, Bonnie
- 4003 - Busser3, Magcard
- 5000 - 1TEMPLATE 5000, ACCNTING
- 6000 - 1TEMPLATE 6000, ROOM SRV
- 6001 - Roomservice1, Ron
- 6002 - Roomservice2, Renee
- 6003 - Roomservice3, Magcard
- 7000 - 1TEMPLATE 7000, BANQUETS

[Select All](#)
[Clear All](#)

OK Cancel

Scope, this field will be locked at the Property where Employee Maintenance was opened.

The **Add Employees to a Property** dialog in Employee Maintenance.

Template Record

After a Property has been selected, this drop-down list displays all the Employee Records who are already assigned to the Property. Choose 0-No Template Record or select a Property Employee Record to be used as the template.

Select Employees

In this checked list box, select the employees who will be added to the property. This list displays all the Employee Records who do not have a Property Employee Record assigned in the selected property. (Thus, each employee is listed in either the "Select Employees" checked list box or the "Template Record" drop-down list.)

Two notes about the displayed image:

- The template record in the image is "Template Server". MICROS recommends using Template Records to allow consistent Employee Creation. See Adding an Employee: Best Practices for more information.
- The image shows three records checked. It is possible that records are checked by default when this dialog displays. See the adding records chart for an explanation of the default behavior.

Property-Level Security

Employee Roles provide an option, [**Enable Property-Level Security**]. This option, found on the View Tab of the Employee Role module, limits EMC users to viewing only the Properties where they contain a Property Employee Record. The functionality of this option is as follows:

- If any Role assigned to an Employee has this option enabled, Property-Level Security is considered "enabled" for that Employee.
- If Property-Level Security is enabled for the logged-in Employee, the user will only be able to view Properties where he has a Property Employee Record.

Best Practices

The average EMC user should be associated with a Role where this option is enabled; this bit should not be enabled for Administrator-type EMC users. (Often, a specific Role called "Property-Level Security" is created, and only this option is enabled. This Role is then assigned to the "average EMC user" as appropriate.)

See also

Employees	Employee · Adding an Employee · Adding an Employee 2x · Employee Class · Employee Group · Employee Level · Employee Maintenance · Employee Meal · Employee Permissions Report · Employee (PMC Procedure) · Employee Role · Enterprise Role · Role (Symphony 2.0) · Operator · Property Employee Record
Learning series: Employees	

Property Level CAL Server

This article is geared toward Symphony system experts with a good working knowledge of the application's configuration and functionality.

Contents

- 1 Property Level CAL Server Overview
 - 1.1 General Design Overview
 - 1.1.1 SymphonyCALHandler
 - 1.1.2 Ops
 - 1.1.3 Application Changes for Ops
 - 1.2 PMC Diagnostics
 - 1.3 EMC Configuration
- 2 See also

	This article relates to programming of an EMC module.
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses a topic related to installation and initial configuration of the system.
	This article discusses a technical topic that is not intended for all readers.

Property Level CAL Server Overview

When client executables and support files are out of date, the Client Application Loader (CAL) process sends a new set of files from an Enterprise server. In the case where there are many Workstations, this can cause a severe bandwidth problem. To alleviate this bottleneck, one or more Service Hosts will be configured at the Property level. The updated files will first be loaded onto these machines at the property, and workstations will retrieve the updated files from these 'CAL Servers'. The CAL Servers can run either Win32 or Win CE. Under WinCE, the Web Server application requires Win CE version 6 or higher.

General Design Overview

SimphonyCALHandler

The SimphonyCALHandler is the EGateway handler which processes file update requests from clients. In the Symphony v1.x design previous to this enhancement, this web service was only utilized at the Enterprise level. The workstation's CAL client may now point to the EGateway URL of a Property level CAL Server.

The SimphonyCALHandler will be expanded to be sure the files on Property level CAL servers are up to date. When the CAL handler module is initialized, it checks to see whether it is a Property level updater. If so, it spawns a new thread which monitors the Enterprise server for CAL files. In essence, this new thread is doing for the Property level Service

Host the same procedure that the CAL client does for the client. That is, the CAL Client process is called from the client to update files which are out of date compared against the Property service host, and the Property service host is checking it's files against the Enterprise server to update its out of date files in the same manner.

Ops

There's a need to ensure that Ops still goes to the Enterprise level posting server, *not* to the Property level CAL server. This is an issue because the client has a single registry entry for the URL, which is used both by Ops and the CAL client. To resolve this possible discrepancy, a new web service call, **MSG_CAL_GET_POSTING_URL_REQ**, has been defined. When Ops initializes, it gets its URL from the registry as before. Just in case the URL may not be the real posting server URL, it calls this new web function, using the URL it has retrieved from the registry. If there is a Property level CAL server, the function will return its Enterprise server URL. If there is not a Property level CAL server, the call will go to the Enterprise server, which will return its own URL. In either case, the correct URL has been obtained, and that URL is used by Ops.

- In the case where the client is Offline, the procedure which retrieves the URL must be delayed until an online state is reached.

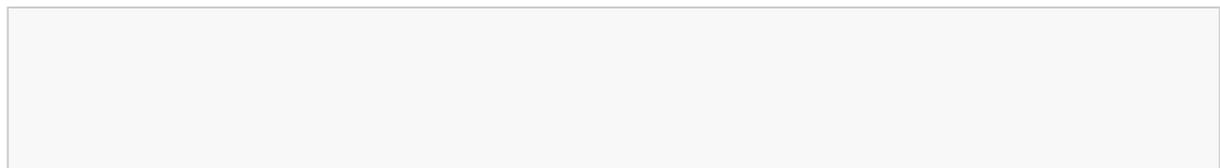
Application Changes for Ops

CCommState.cpp contains a function called **OneTimeInit**, which reads the gateway URL which will be used during the session. This function now includes the new web service call **GetPostingURL**. The new function starts out with the URL from the registry, as before. It sends the **MSG_CAL_GET_POSTING_URL_REQ** web service call using that URL, which may already be the Enterprise URL, but may also now be a Property URL. If the URL returned is different, the **OneTimeInit** function is called again to set up the proper system variables based on the new URL.

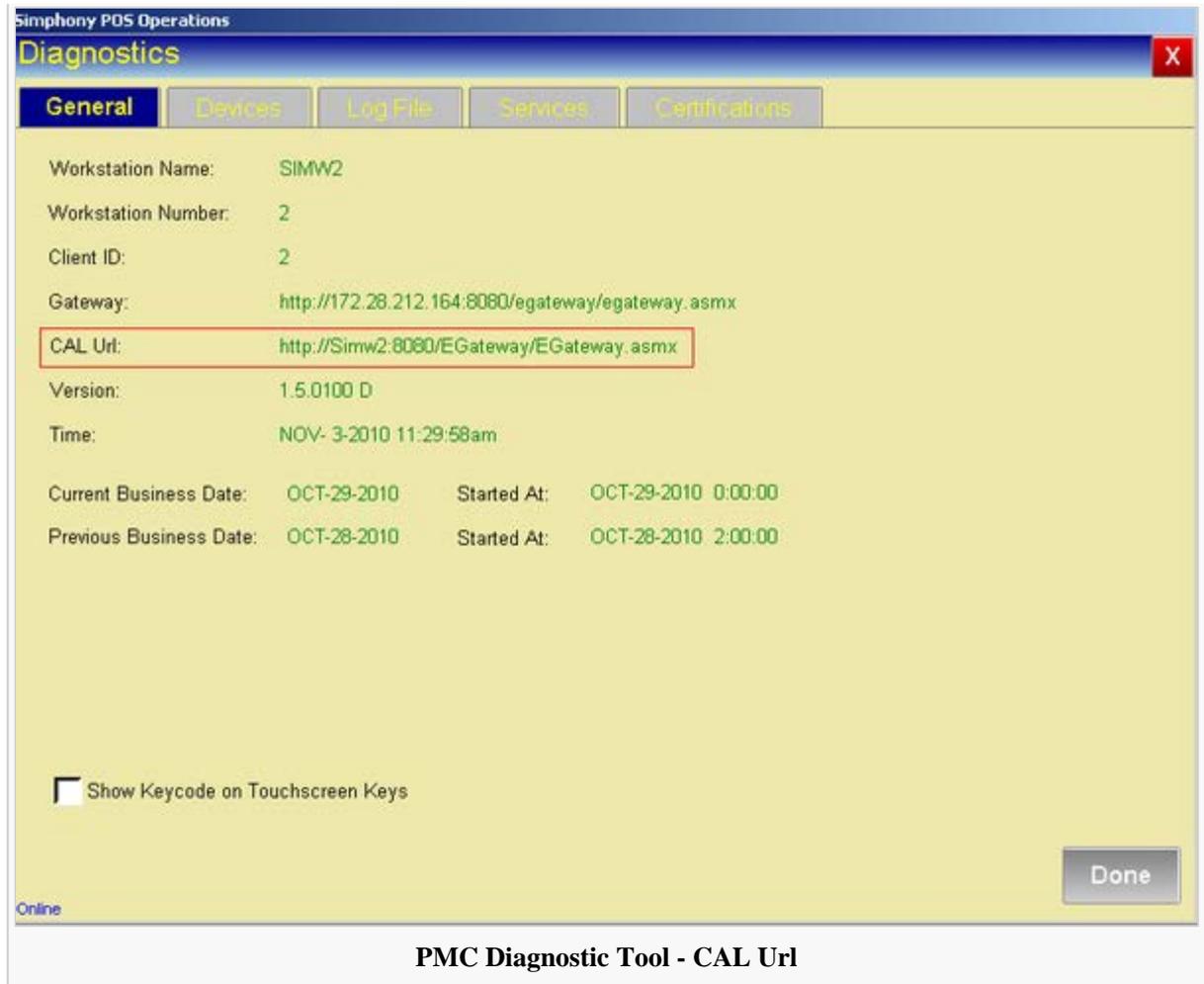
In the instance where the client is Offline, a certain level of complication is added since the web service call to retrieve the URL fails. Should this occur, the **OneTimeInit** procedure must be marked as *not* completed by setting the variable **mCommInitialized** to **false**. At a later time, if an Online condition is achieved, the procedure is retried and the proper URL obtained. A special case occurs when OPS is unable to communicate with the CAL server. Without any further changes, the URL in the registry would be the address of the CAL server, and the **GetPostingURL** call would fail, causing the client to go Offline. Since the Enterprise server may actually be available, this problem has been addressed by a new registry entry on the client, in **HKLM\Software\Micros\PosClient\LastUsedUrl**. Every time Ops successfully initializes in the **OneTimeInit** function, the URL is written to this registry entry. Then, on the occasion where communication fails, this entry is read, and a last attempt at initialization is made using this last used URL. This will solve the problem except for the extreme case where there is no saved last URL entry, which would only happen if the CAL server was down the very first time OPS was started. If this should occur, the client would just go Offline as in the normal case.

PMC Diagnostics

As a diagnostic tool, the PMC Diagnostics screen now includes a new line under the

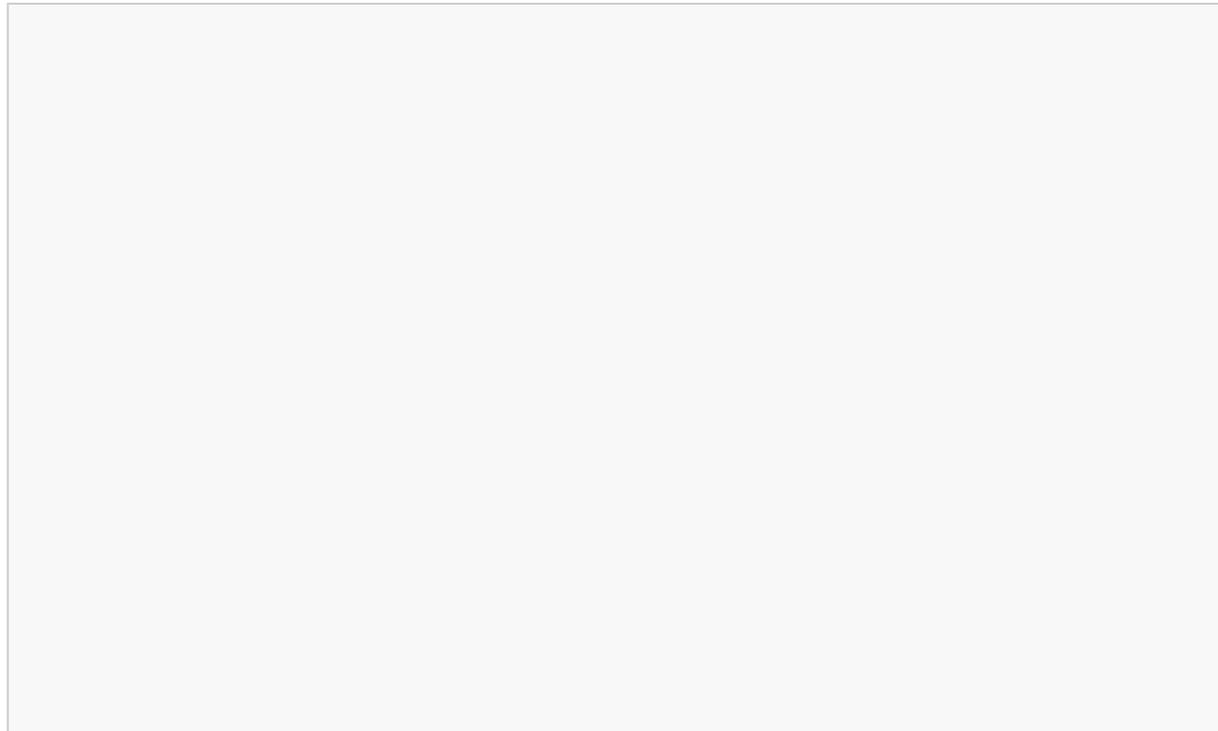


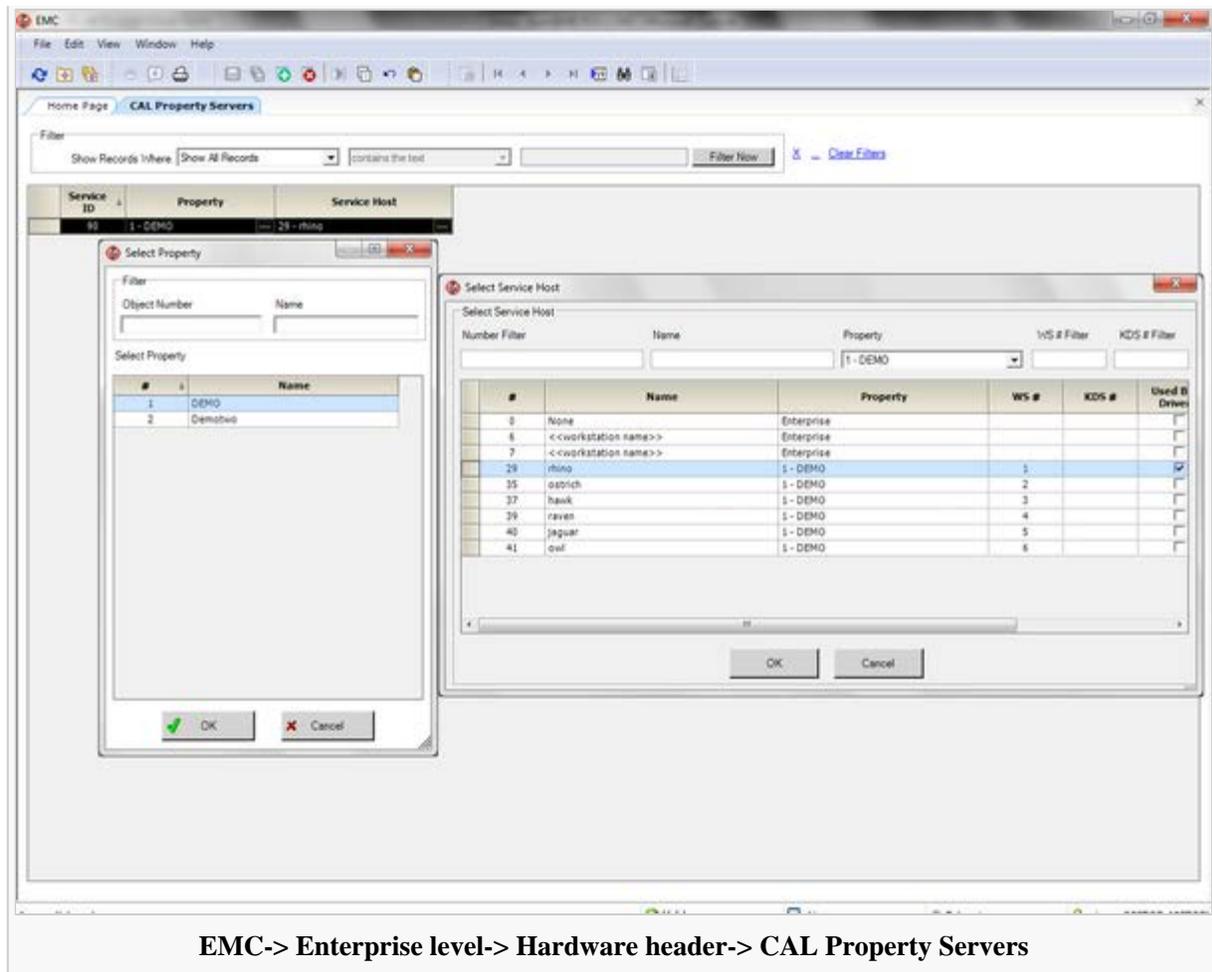
General tab called the **CAL Url**, which provides the URL from the OPS client's registry. This may be different from the **Gateway** entry, which reflects the URL being used for the posting server.



EMC Configuration

1. Access the EMC and define a Workstation for the Property which will use the CAL Property updater. Be sure to fill in the Service Host fields. Alternatively, define a new Service Host and select '**Add OPS Client to this Service Host**', defining which Property the workstation belongs to. In





either case, the result will be a Service Host assigned to a workstation ID so it can be identified as belonging to a specific Property.

- From the EMC, go to the Enterprise level-> Hardware header-> CAL Property Servers. Choose the 'Add' function to add a new CAL Property server. Choose the correct Property from the drop-down, and then select the Service Host from step one from the list of Service Hosts for that Property. In so doing, EMC will add an entry in the Service table in the database. The entry will include the HierStrucID for the Property, the ServiceHostID for the Service Host, and a ServiceType of 11, which is the service type for a CAL Property server. This will in turn create an entry in the ServiceHost.xml for that Service Host in the Cal Files structure on the Enterprise server. This is typically located under `\EGatewayService\CAL\ServiceHosts\xx\Files`, where **xx** is the Service Host ID for that Service Host. The entries from this file are copied to the Service Host by the CAL client, and then its configuration file is updated to indicate that it is a CAL Property server. Once CAL has had a chance to complete the update, verify that the configuration has been updated. For Win32 machines, be sure there is a new key in the Web.config called **CALPropertyServerServiceID**, and it is non-zero; it should contain the new service ID value, as in: **<add key=" CALPropertyServerServiceID " value="95" />**. Additionally, be sure that the Web.config variable **SimphonyCALDiscoveryURL**, points to the CAL Property Updater (itself) and the variable **EGatewayURL** points to the Enterprise level server. Also verify that the variables **UseDbConnection** and **UseDbForTransmissionKeys** are set to **false**. For Win CE machines, the configuration file is `\CF\Micros\WebServer\wwwroot\EGateway\Web.config.txt`. Be sure the variable **CALPropertyServerServiceID** has been updated, as above. Also, check that the **EGatewayURL** variable points to the Enterprise level server where updated CAL files reside. The registry entry **HKLM\Software\Micros\CAL\Config** should include the **WsId** (a DWORD) from number 1 above. From the EMC, this is the number in the **Workstation ID** field in the **General Settings** area under Property-> Workstations-> General tab. The **ServiceHostId** (a string) should be the Service Host ID, which is the number in the **Service Host** field in the **Service Host Configuration** area under Property-> Workstations-> Service Host. If desired, another DWORD sub-key may be added under this key called the **PropertyUpdateInterval**, and set it to the number of seconds between checks for update files (the default is 60). Verify that the network user has full privileges for the **HKLM\Software\Micros\CAL\Config** key. This user is typically called 'NETWORK SERVICE'; for older

operating systems such as Windows XP, use the 'ASPNET' user. The network user should also have full privileges for the **EGatewayServices\CAL** folder.

3. Be sure the web service is running from the CAL Property Updater, then for each workstation which will use this updater, reconfigure CAL (Start button-> Programs-> CAL-> Reconfigure CAL). Choose the Server Name from the list of available servers, select the Property from the Property list, and choose the workstation from the available workstation list. Repeat this operation for each workstation to be assigned to the Property updater.

See also

- [Symphony 1.5 Maintenance Release 2](#)
-

Property Merchant Groups

Property Merchant Groups is the EMC module where Merchant Groups are assigned to Revenue Centers and/or Properties.


This article relates to programming of an EMC module.


This article discusses **configuration**, or various programming scenarios, or both.

Contents

- 1 EMC Configuration
- 2 Types of Configuration
- 3 Other Consideration
- 4 See also

EMC Configuration

Merchant groups are configured on the enterprise scope of EMC. (See also, How to Configure Credit Cards.) After merchant groups are configured, they must be assigned to properties and/or Revenue Centers. This is done in the **Property Merchant Groups** module, located on the property scope of EMC, under the Property Information header.

This module does not contain a Form View. In the Table View that displays, the first row is the Property, and all other rows show the Revenue Centers in the property. (More specifically, RVCs display only if a user has permissions to view them. See Enable Revenue Center-Level Security.) Three columns display; only the "Merchant Group" column is configurable.

#	RVC / Property	Merchant Group	
	Property One	1 - Visad 1	...
1	Restaurant Prnt	0 - Use Property Setting	...
2	Concessions Prnt	0 - Use Property Setting	...
3	HHT Parent	0 - Use Property Setting	...
4	Deli Parent	0 - Use Property Setting	...
11	Restaurant Chld	0 - Use Property Setting	...
12	Concessions Chld	0 - Use Property Setting	...
13	HHT Child	0 - Use Property Setting	...
14	Deli Child	0 - Use Property Setting	...
21	Restaurant 3	0 - Use Property Setting	...
22	Concessions 3	0 - Use Property Setting	...
23	Handhelds 3	0 - Use Property Setting	...
24	Deli 3	2 - Visad 2	...

The Property Merchant Groups module in EMC.

Types of Configuration

For most installations, only the Property has a Merchant Group assigned. When a Property has a merchant group assigned, all RVCs in that property will also use the same Merchant Group, unless programmed otherwise. In the image shown, Property One has "Visad 1" selected as its Merchant Group. All the other RVCs (except Deli 3) are configured to "0", which means that they will use the property setting.

In some situations, RVCs may need to use different Merchant Groups than the rest of the property. This is often used for leased outlets or other similar situations. In the example image, RVC #24, Deli 3, is configured to use "Visad 2" as its Merchant Group.

Other Consideration

- For Audit Trail purposes, changes in this module are treated like a single-record module (similar to RVC Parameters or Property Descriptors); all records for this module are logged without an Object Number.

See also

Credit Cards	Credit Cards · Credit Card Authorize/Finalize · Credit Card Batching, Editing, and Transferring · Credit Card Driver · Credit Card Driver Type · Credit Card Function Keys · Credit Card Merchant Group · Credit Card Operations (CA Driver) · Credit Card Operations (No CA Driver) · Credit Card Preamble · Credit Card Voucher · How to Configure Credit Cards · Loadable Credit Card Payment Driver Configuration · Prepaid Credit Card · Property Merchant Groups · Quick Service Transaction · RFID Credit Card Transaction
Learning series: Credit Cards	

Property Parameters

Property Parameters, sometimes shortened to **Prop Parm**s, is a module in EMC. In this module, there are several option bits and fields that control various behaviors for a Property. This article summarizes the tabs that are available within the Property Parameters module.

	This article belongs to the MICROS Important concepts category.
	This article relates to programming of an EMC module.

Contents

- 1 General Tab
- 2 Search Tab
- 3 Options Tab
- 4 Reporting Tab
- 5 Workstations Tab
- 6 Order Types Tab
- 7 Timekeeping Tab
- 8 Calendar Tab

General Tab

- International Configuration Settings:
 - The base Currency for the property
 - Taiwan GUI Parameter settings
 - Taiwanese Serial Numbers
 - The Languages assigned to the property (up to 4)
- LDS NLU Group
- Number of Days to Save Credit Batch Files
- Configure email receipt

Search Tab

- The **Search Tab** allows a text search for option bits in Checked List Boxes from each of the other tabs. Options can be set from this tab or from the tab where the bit originates; the boxes refresh when switching from one tab to the next.

Options Tab

- Many option bits are on this tab.

Reporting Tab

- More option bits
- Property Table Count

Workstations Tab

- Database Update Frequency
- Lines Per Workstation Report Page
- Default Transaction Help Screen - Assigns the help screen that will display when the help key is pressed on the workstation.
- Install User Security Username and Password
- Service Hosts for the Property:
 - Offline Cache Service Host - Only the Service Host field is configurable; the Service Host field allows a selection of workstation service hosts only.
 - SIM Service Host - Both the Service Host and Port fields are configurable; the Service Host field can be any type of Service Host.

Order Types Tab

- A property can have up to eight Order Types. This tab allows a programmer to configure the Order Type names and to set the Order Types to active.

Timekeeping Tab

- This tab includes several fields relating to timekeeping. See also: Time Clock Schedule, Grace Periods, Breaks, and Start of Payroll

Calendar Tab

- This tab is used to configure Start of Day settings.
-

Quantity Threshold Discount

Contents

- 1 Understanding quantity threshold discounts
- 2 Configuring quantity threshold discounts
 - 2.1 Configuring discount interaction (exclusivity)
- 3 Using quantity threshold discounts
 - 3.1 When the trigger and award groups are the same
 - 3.1.1 Buy One, Get One
 - 3.1.2 Buy Two, Get One
- 4 See also



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

Understanding quantity threshold discounts

A quantity threshold discount is a type of automatic discount or automatic coupon discount that reduces the price of one or more items based on other items that have been ordered. This type of discount is used for Buy-One-Get-One scenarios, such as *Buy one DVD and get one CD for 50% off*, or *Buy three shirts and get up to two ties for free*.

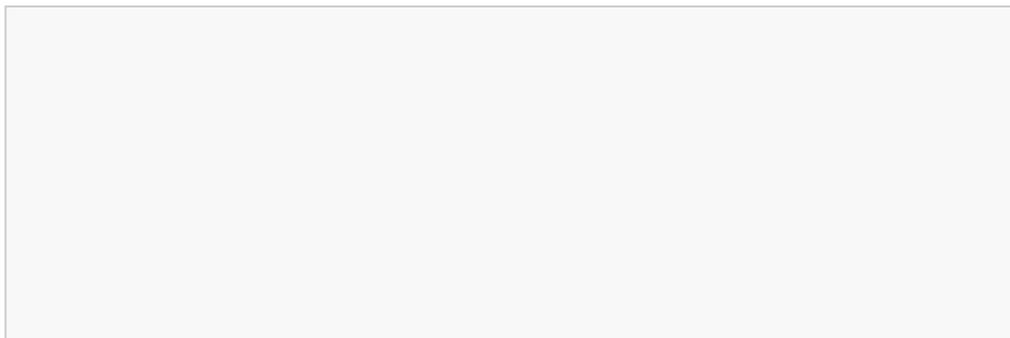
Configuring quantity threshold discounts

1. Navigate to *EMC > Enterprise / Property / Zone > Configuration > Discounts > Auto*.
2. Select [**2 - Quantity Threshold**] from the drop-down list.
3. Enter information in the following fields:

Field	Description
Priority	This field determines the order in which discounts are calculated. This field is blank (0) for all discounts by default, meaning that discounts are calculated at the same time. When using this field, the workstation calculates all discounts in priority 1, then in priority 2, and so on. Priority 0 discounts are calculated last. The Priority field allows the discount engine to determine which discount to apply quicker, thus reducing CPU time on the workstation.
Awarding Algorithm	Select either 1 - Best Deal for Customer or 2 - Best Deal for Merchant . This value is set to Best Deal for Customer by default, which means that the best possible deal (highest discount amount) will be applied to the check. When this value is set to Best Deal for Merchant, the automatic discount calculates so that the smallest discount amount is given to the customer. This option is intended for sites with specific needs and configurations. MICROS recommends using the Best Deal for Customer setting unless

	your site requires specific business needs.
Use Price in MI Group Detail	Select this option to use the promotion price that appears in the Menu Item Groups module for the discounted menu item. When you select this option, the textboxes next to Percent Off, Amount Off, and Amount Substitution are dimmed even after their respective radio buttons are selected.
Trigger MI Group*	Select the menu item group to trigger the discount award. When the minimum quantity of items from this menu item group is ordered, items from the award menu item group are discounted based on the award configuration for this discount. For example, set this field to "DVDs" group if this is a Buy-One-Get-One scenario, such as <i>Buy one DVD and get one CD for 50% off.</i>
Minimum Quantity	Enter the number of items that must be ordered from the trigger menu item group before the discount award applies to the check. For example, to configure a scenario where every three shirts purchased awards two free ties, set this value to 3, the Trigger MI Group as the Shirt group, the Award Menu Item Group as the Tie group, and the Award Count to 2. If this field is set to 0, it is the same as setting it to 1.
Award Menu Item Group*	Select the menu item group to be used as the award group. When the minimum quantity of items from the Trigger MI Group is ordered, items from this Award Menu Item Group are discounted based on the award configuration for this discount. For example, set this field to "CDs" and the Percent Off field to 50 if this is a Buy-One-Get-One scenario, such as <i>Buy one DVD and get one CD for 50% off.</i>
Percent Off	Select this option to enter the percent discount that will apply to each item in the award menu item group. This option is used for discounts such as <i>Buy one DVD, get 50% off any CD.</i>
Amount Off	Select this option to enter the amount discount that will apply to each item in the award menu item group. This option is used for discounts such as <i>Buy one DVD, get \$3.00 off any CD.</i>
Amount Substitution	Select this option to enter the price that will be charged for each item in the award menu item group. This option is used for discounts such as <i>Buy one DVD get any CD for \$8.00.</i>
Award Count	Enter the number of award items that are allowed after the Trigger MI Group's minimum quantity is reached. For example, if this is a <i>Buy Three Shirts and get up to two ties at 100% off</i> discount, set this field to 2.
Max Count	Enter the maximum number of awards that can apply to a single check. One award is represented by the Award Count field. Therefore, if the award count is 2 and this field is set to 1, only one award (which happens to be two items) can be applied to the check. This field can be used to prevent too many discounts from applying on the same check. In many automatic configurations, this value is set to 1, but many coupon configurations may allow a different value based on the number of coupons allowed per transaction. If this field is set to 0, the maximum count is unlimited.

*When using quantity threshold discounts, you can configure the Trigger MI Group and the Award Menu Item Group as the same or different menu item groups. In the following example, "Men's Shirts" is the Trigger MI Group with a minimum quantity of 3. The Award Menu Item Group is configured as "Men's Ties", set for a 100% discount when two are ordered. When three shirts are on a check, up to two ties are discounted 100%.



Current Record

Number

Name

Discount Rule Configuration

Automatic (Automatically applied, operator cannot enter)

Quantity Threshold [Help](#) Priority

Trigger

Trigger MI Group [Select](#)

Minimum Quantity

Award

Award Menu Item Group [Select](#)

Percent Off

Amount Off

Amount Substitution

Award Count

Max Count

The Auto tab configured for quantity threshold discounts.

Configuring discount interaction (exclusivity)

For information about configuring a discount to interact with other discounts, see [Discount Exclusivity](#).

Using quantity threshold discounts

By default, the customer gets the best deal when the system performs the discount calculation. The first example shows the discount amount after ordering two ties. Both ties are discounted at 100% for a total \$22.00 discount. While not shown in the sample order receipts, when a transaction includes three shirts and only one tie, the tie is discounted 100%. The Award Count is the maximum number of items that can be discounted per trigger item.

If the operator then adds another tie for \$15.00, the discount recalculates to include the best deal for the customer (Example 2). Because the best deal is to discount the \$12.00 and \$15.00 ties, the new discount is \$27.00. The \$10.00 tie is no longer discounted because the Award Count is configured for two ties.

In addition to the Best Deal for Customer, you can configure quantity threshold discounts to calculate the Best Deal for Merchant. This configuration type is not discussed here. For more information, see [Best deal for merchant](#).

Quantity threshold discounts appear on customer receipts based on the configuration of the Item Discount option.

```

-- Example 1: Two ties --
Shirt      25.00
Shirt      25.00
Shirt      25.00
Tie        12.00
Tie        10.00
Discount   -22.00

-- Example 2: Three ties --
Shirt      25.00
Shirt      25.00
Shirt      25.00
Tie        12.00
Tie        10.00
Tie        15.00
Discount   -27.00

```

When the trigger and award groups are the same

When the Trigger MI Group and the Award Menu Item Group are the same, the system still provides the best deal discount. However, the behavior may appear different to the operator.

Buy One, Get One

Consider the following configuration for a Buy One, Get One:

- Trigger MI Group: All Food Items
- Minimum Quantity: 1
- Award Menu Item Group: All Food Items
- Award: 50% off.
- Award Count: 1

```
-- Example 3: Two apps --
Chicken Wings  10.00
Cheese Sticks  8.00
Discount       -4.00
```

When two food items appear on the check, the *trigger* item is the more expensive item, while the *award* item is the less expensive item. This behavior is intentional — in general, a discount promotion is something like this: *Buy one appetizer, get one appetizer of equal or lesser value for 50% off.* (See example 3.) This behavior ensures that when both a \$500.00 item and a \$1.00 item appear on a check, the \$1.00 item is discounted, not the other way around.

Now consider what happens to Example 3 after a third item is ordered. Ops looks at all three items, determines which one is the most expensive (and thus the trigger), and then applies the best deal of the other items:

Example 4a

The trigger item is Chicken Wings and the discounted item is Cheese Sticks. The discount is \$4.00. The Celery Sticks item is not discounted.

Example 4b

The trigger item is Chicken Wings and the discounted item is Spinach Dip. The discount is \$4.50. The Cheese Sticks item is not discounted.

Example 4c

The trigger item is Crab Dip and the discounted item is Chicken Wings. The discount is \$5.00. The Cheese Sticks item is not discounted.

```
-- Ex 4a: Third item cheapest --
Chicken Wings  10.00
Cheese Sticks  8.00
Celery Sticks  5.00
Discount       -4.00
```

```
-- Ex 4b: Third item middle --
Chicken Wings  10.00
Cheese Sticks  8.00
Spinach Dip    9.00
Discount       -4.50
```

```
-- Ex 4c: Third item most expensive --
Chicken Wings  10.00
Cheese Sticks  8.00
Crab Dip       12.00
Discount       -5.00
```

Finally, if four items in the Food group are ordered on the same check, the discount works like this:

- The highest priced item is a trigger item, discounting the second highest item.
- The third highest item is a trigger item, discounting the cheapest item.

Buy Two, Get One

Consider the following configuration for a Buy Two, Get One:

- Trigger MI Group: All Food Items
- Minimum Quantity: 2
- Award Menu Item Group: All Food Items
- Award: 50% off.

```
-- Example 5: Three apps --
Chicken Wings  10.00
Spinach Dip    9.00
Cheese Sticks  8.00
Discount       -4.00
```

- Award Count: 1

When three food items appear on the check, the *trigger* items are the most expensive items, while the *award* item is the least expensive item. This behavior is intentional — in general, a discount promotion is something like this: *Buy two appetizers, get one appetizer of equal or lesser value for 50% off.* (See example 5.) This behavior ensures that when a \$500.00 item, a \$30.00 and a \$1.00 item appear on a check, the \$1.00 item is discounted.

Now consider what happens to Example 5 after a fourth item is ordered. Ops looks at all four items, determines which two are the most expensive (and thus the triggers), and then applies the best deal of the other items:

Example 6a

The trigger items are Chicken Wings and Spinach Dip and the discounted item is Cheese Sticks. The discount is \$4.00. The Celery Sticks item is not discounted.

Example 6b

The trigger items are Chicken Wings and Nachos Grande and the discounted item is Spinach Dip. The discount is \$4.50. The Cheese Sticks item is not discounted.

Example 6c

The trigger items are Crab Dip and Chicken Wings and the discounted item is Spinach Dip. The discount is \$4.50. The Cheese Sticks item is not discounted.

```
-- Ex 6a: Fourth item cheapest --
Chicken Wings  10.00
Spinach Dip    9.00
Cheese Sticks  8.00
Celery Sticks  5.00
Discount       -4.00
```

```
-- Ex 6b: Fourth item middle --
Chicken Wings  10.00
Spinach Dip    9.00
Cheese Sticks  8.00
Nachos Grande  9.50
Discount       -4.50
```

```
-- Ex 6c: Fourth item most expensive --
--
Chicken Wings  10.00
Spinach Dip    9.00
Cheese Sticks  8.00
Crab Dip       12.00
Discount       -4.50
```

Finally, if six items in the Food group are ordered on the same check, two discounts appear on the check:

- The two highest priced items are triggers.
- The third highest item is discounted.
- The fourth/fifth items are triggers.
- The lowest priced item is discounted.

See also

Discounts	Discount · Manual Discount · Automatic Discount · Automatic Coupon Discount · Automatic Discounts for Decimal Quantity Menu Items · Combination Pricing Discount · Item Price Substitution Discount · Quantity Threshold Discount · Sales Price Discount · Total Price Threshold Discount · Discount Engine · Discount Exclusivity · Discount NLU · Menu Item Group · Revenue Center Group
Learning series: Discounts	

Refills

This article discusses the usage and configuration of the Refill feature.

Contents

- 1 Overview
 - 1.1 EMC Configuration
 - 1.2 Privileges
 - 1.2.1 Roles
 - 1.3 Menu Item Classes
 - 1.4 Refill Descriptor
 - 1.5 Page Design
- 2 Usage
 - 2.1 Performing a Refill
 - 2.2 Menu Items with Priced and Non-Priced Condiments
 - 2.3 Refill Quantity
 - 2.4 Return and Void of Refillable Items
- 3 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony v2.6.
	This article discusses general MICROS knowledge and/or terminology.
	This article discusses configuration, or various programming scenarios, or both.
	This article discusses functionality that relates to Symphony v2.x.

Overview

A Refill is a function that provides Operators the ability to copy Menu Items from the Previous round of a check to the Current round, free of charge. This is ideal for special occasions such as an “all-you-can-eat” buffet where customers are able to reorder Menu Items for free until the Refill limit of the Menu Item is reached. Once the maximum Refill threshold is reached, the customer will be charged for all future orders of the Menu Item during the transaction. Menu Item Refills can **only** be performed in the Next round – after a check is Service Totaled and only once per round.

EMC Configuration

In order for the Refills feature to be configured and later used on an Operational level, EMC users and Operators must be assigned the privileges to do so.

Privileges

Roles

Navigation: EMC-> Enterprise level-> Configuration tab-> Personnel-> Roles

186 - Perform Menu Item Refills

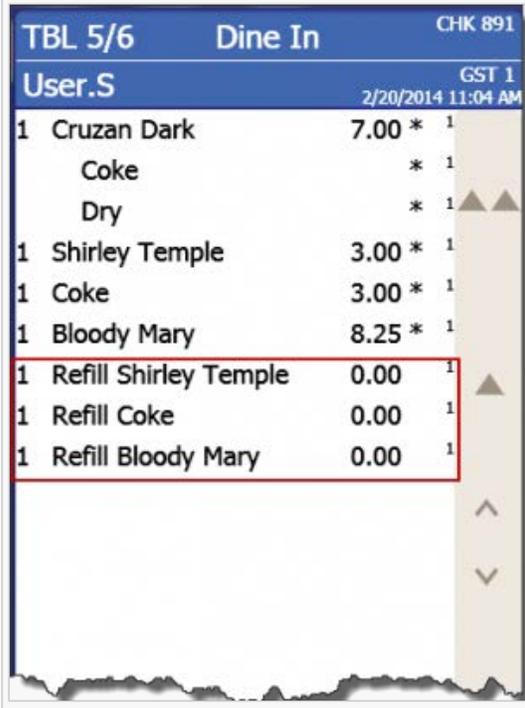
Enable this option to grant Employees associated with this Role the ability to perform Menu Items Refills.

Menu Item Classes

Navigation: EMC-> <Enterprise / Property / Revenue Center>-> Configuration tab-> Menu Items-> **Menu Item Classes**

72 – Enable Refill

Enable this option to make the Menu Items belonging to this class Refillable.



The screenshot shows a POS interface with a menu list. The header includes 'TBL 5/6', 'Dine In', and 'CHK 891'. Below the header, it says 'User.S' and '2/20/2014 11:04 AM'. The menu items are listed with their prices and quantities. The 'Refill' items are highlighted with a red box. The 'Menu Item Refill Indicator' is visible at the bottom of the screen.

Quantity	Item Name	Price	*	1
1	Cruzan Dark	7.00	*	1
	Coke		*	1
	Dry		*	1
1	Shirley Temple	3.00	*	1
1	Coke	3.00	*	1
1	Bloody Mary	8.25	*	1
1	Refill Shirley Temple	0.00		1
1	Refill Coke	0.00		1
1	Refill Bloody Mary	0.00		1

Menu Item Refill Indicator.

Maximum Refill Count

This field defines the maximum number of Refills that a customer may order. Once this limit is reached, the customer is charged for all future orders of the Menu Item. The Maximum Refill Count that may be entered is 99. If the Maximum Refill Count is set to '0', the Refill limit is unlimited.

Refill Descriptor

Navigation: EMC-> <Enterprise / Property / Revenue Center>-> Configuration tab-> Menu Items-> Menu Item Classes-> **Refill Descriptor**

This field defines the descriptor that can be applied to identify Refilled Menu Items on the Check Detail Area. A maximum of 12 characters may be entered.

Page Design

Navigation: EMC -> <Enterprise / Property / Revenue Center>-> Configuration tab-> User Interface-> Content-> **Page Design**

In order for Operators to be able to initiate Refills for customers, touchscreen buttons must be configured for the desired Refill function. There are two types of Refill functions. They are:

Refill Auto

Initiates Menu Item Refills. Displays a list of Refillable Menu Items including Condiments.

Refill Interactive

Initiates Menu Item Refills. Displays a list of **Refillable Parent Menu Items** and allows the Operator to select Required and Allowed Condiments. Only one Menu Item may be Refilled at a time using this function.

Usage

Performing a Refill

To perform a Refill, pick up the check from the Previous round from the Open Check SLU and press the **[Auto Refill]** or **[Interactive Refill]** function key. The **Select Items to Refill** window will display a list of Refillable Menu Items available on the Check.

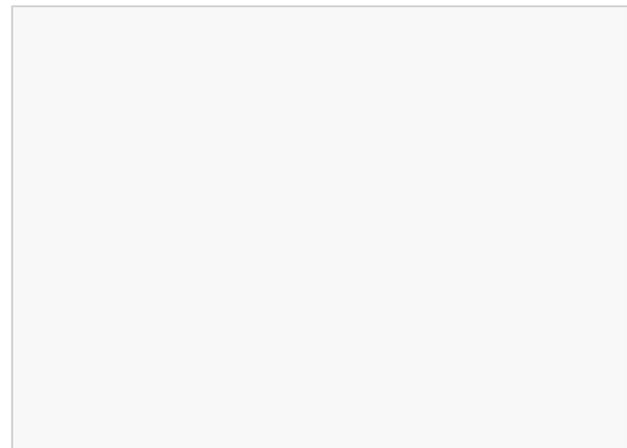
The Operator may select a single Menu Item, or multiple Items from the list and press the **Refill** button. Selecting a Menu Item from the **Check Detail Area** and pressing either the **[Auto Refill]** or **[Interactive Refill]** function key will copy the highlighted Menu Item(s) to the check without displaying the **Select Items to Refill** window, if the selected Menu Item(s) is allowed to be Refilled. If the selected Menu Item is *not* Refillable, the **Select Items to Refill** window will only display the list of Refillable Menu Items.

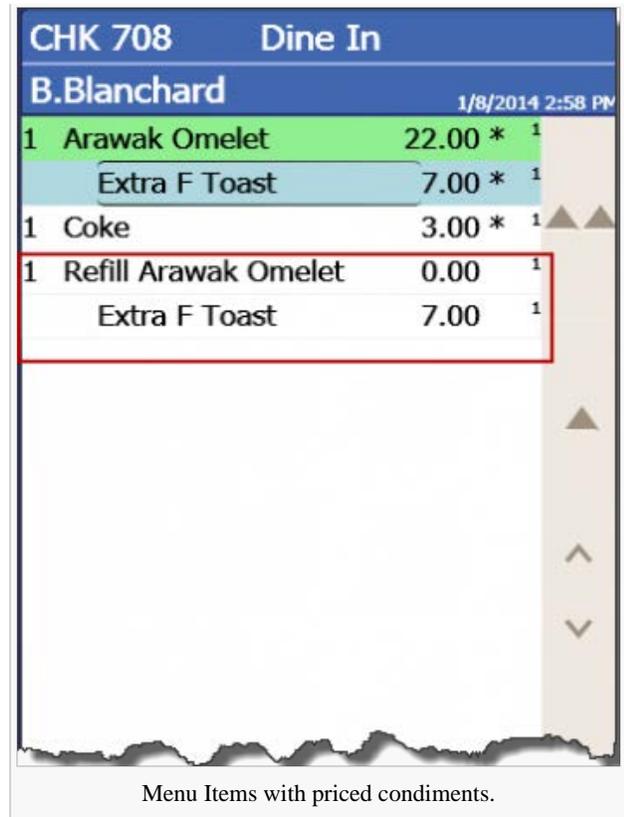


Select Items to Refill dialog.

Menu Items with Priced and Non-Priced Condiments

When a Menu Item with a priced Condiment is Refilled, the priced Condiment will retain its cost. The price of the Condiment will be displayed in the **Check Detail Area** while the price of the Parent Menu Item will display a zero amount. However, non-priced Condiments for a Menu Item will display a zero price amount in the **Check Detail Area**.





Menu Items with priced condiments.

Refill Quantity

Operators may specify the number of Refills *only* if a Menu Item quantity was entered for a Refillable Menu Item when the check was first rung up. For example, a party of four orders 4 glasses of Orange Juice. In the Next round, they ask for 2 Refills. The Operator picks up the check, selects the Menu Item and initiates the Refill. The **Enter Quantity to Refill** window will be displayed for the Operator to enter the number of Refills.

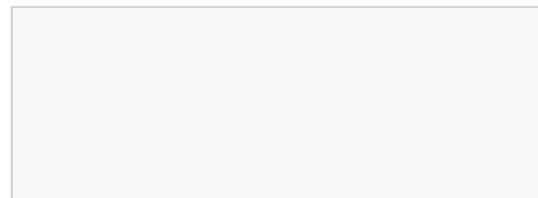
The initial Menu Item quantity that was entered will be taken as the maximum quantity (in the example above, the maximum quantity is 4 when refilling the Menu Item).

The Refill of multiple Menu Items with quantities can also be performed. In such an instance, the Operator will be prompted to enter the Refill quantity in the order that the Menu Items appear on the check (i.e., the first entered number of Refills will be taken as the Refill quantity of the first Menu Item while the second entered number of Refills will be taken as the Refill quantity of the second Menu Item).



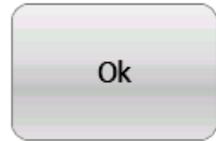
The Refill quantity dialog.

If the quantity entered exceeds the original value, a message will be displayed.



Error

Entry out of range.
Valid range: 0 - 3



A message is displayed if the Refill quantity exceeds the original value.

Return and Void of Refillable Items

Some considerations must be taken into account when Operators attempt to perform Returns and Voids on Refill orders. They are:

- Parent Menu Items *cannot* be returned if it has one or more Refills.
- Parent Menu Items with one or more Refills *can* be Voided. However, all Refills of the Menu Item must first be Voided in reverse chronological order (the most recent Refilled item must be Voided first) in order to Void the Parent Menu Item.

Rental Deposits

This article discusses the usage and configuration of the Rental Deposits feature.

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 - 1.1.1 Menu Item Classes
 - 1.1.2 Service Charges
 - 1.1.3 Deposit Forfeit Return Item
 - 1.1.4 Page Design
 - 1.1.4.1 To locate the new functions in EMC
 - 1.2 Deposit Restrictions
- 2 Usage
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 - 2.15 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Print All Deposits
 - 2.16 To configure Deposits in EMC with a Menu Item or a Service



This article relates to programming of an EMC module.



This feature or functionality was introduced in Symphony v2.6.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.

Charge using Deposits | Add menu Item after Deposit is Applied with Different Sorting Methods

- 2.17 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Applying Multiple Deposits to a Check
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- 2.20 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Refund to a Credit Card
- 2.21 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Refund a Check from a Different Workstation (the same Revenue Center (RVC))
- 2.22 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Cancel Transaction after Refund is Applied
- 2.23 To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Change Deposit Amount
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- 3 See also

Overview

Support has been added for Rental Deposits on Ops with the addition of new options and functions in EMC.

New Options in EMC

The new options are:

- Menu Item Class Option
- Service Charge Option
- Deposit Forfeit Return Item

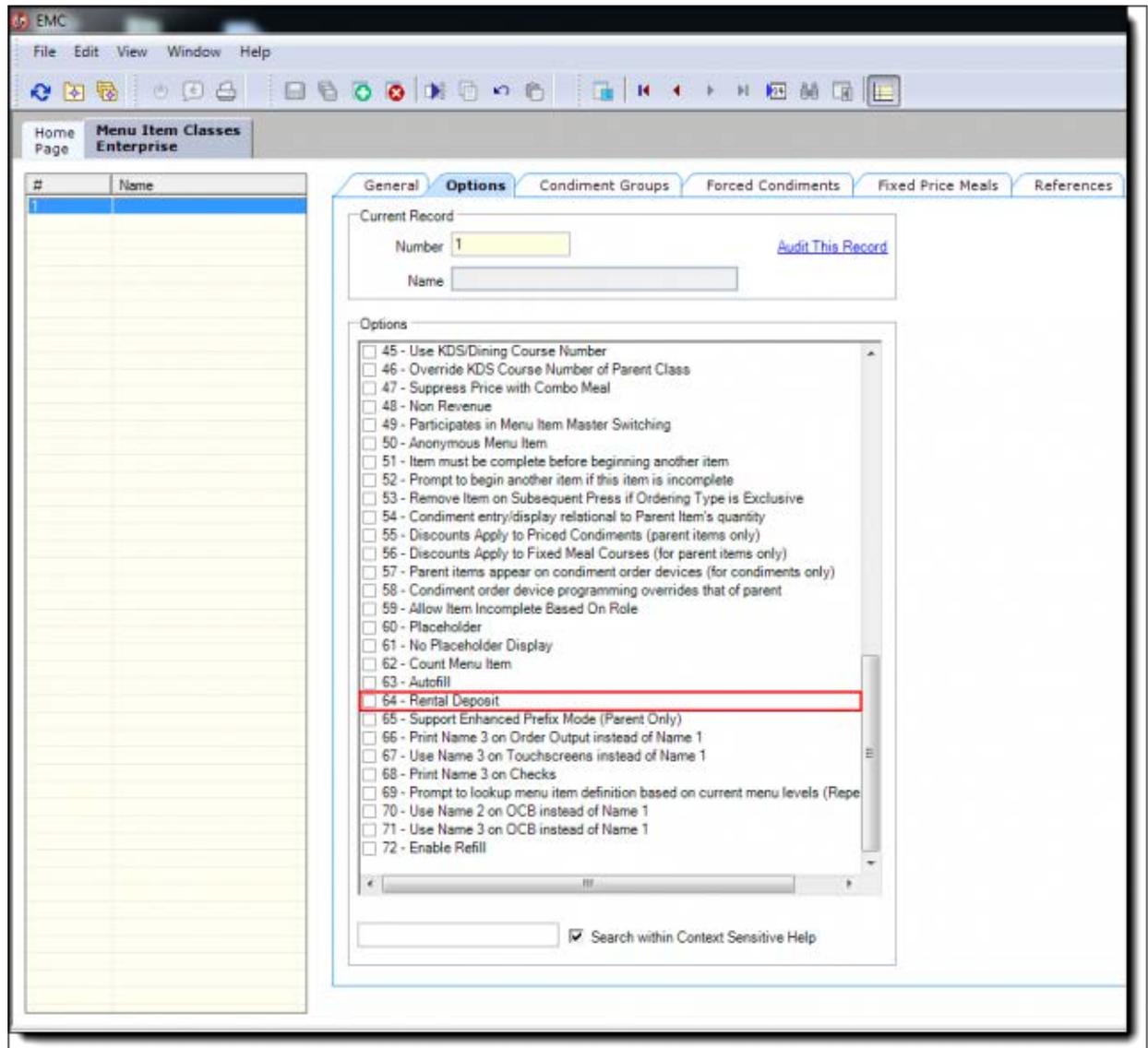
EMC Configuration

Menu Item Classes

Access and navigate to EMC-> Enterprise level-> Configuration-> Menu Items-> Menu Item Classes-> Options-> **[64- Rental Deposit]**.

The Context Sensitive Help (CSH) text for this option reads as,

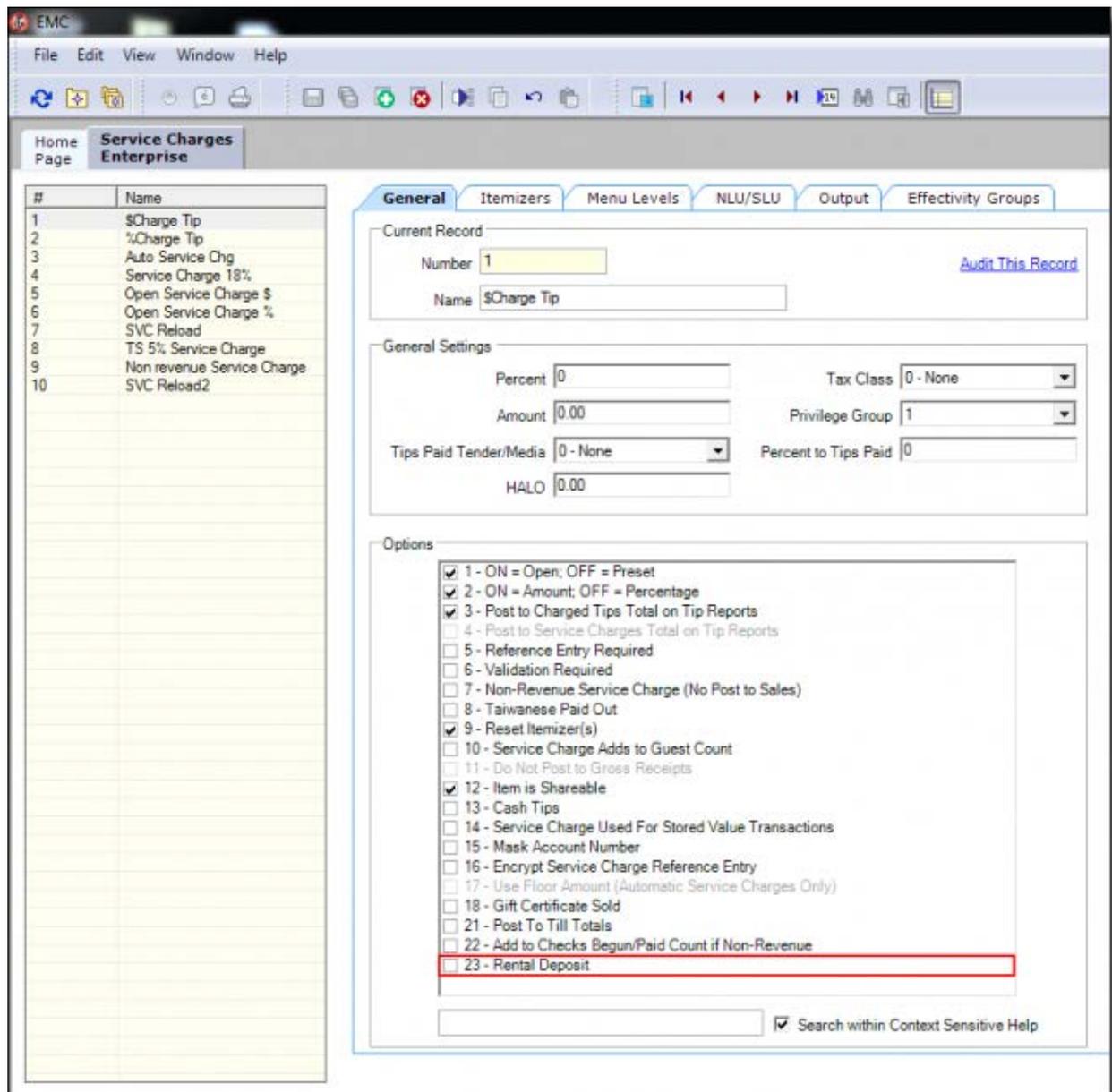
Enable this option to make all items in this class Rental Deposits. This option is used in conjunction with the Rental Deposits feature and is necessary to apply a deposit to a check. [Symphony v2.6].



Service Charges

Access and navigate to EMC-> Enterprise level -> Configuration-> Sales-> Service Charges-> General-> **[23- Rental Deposit]**.

The CSH text for this option reads as,



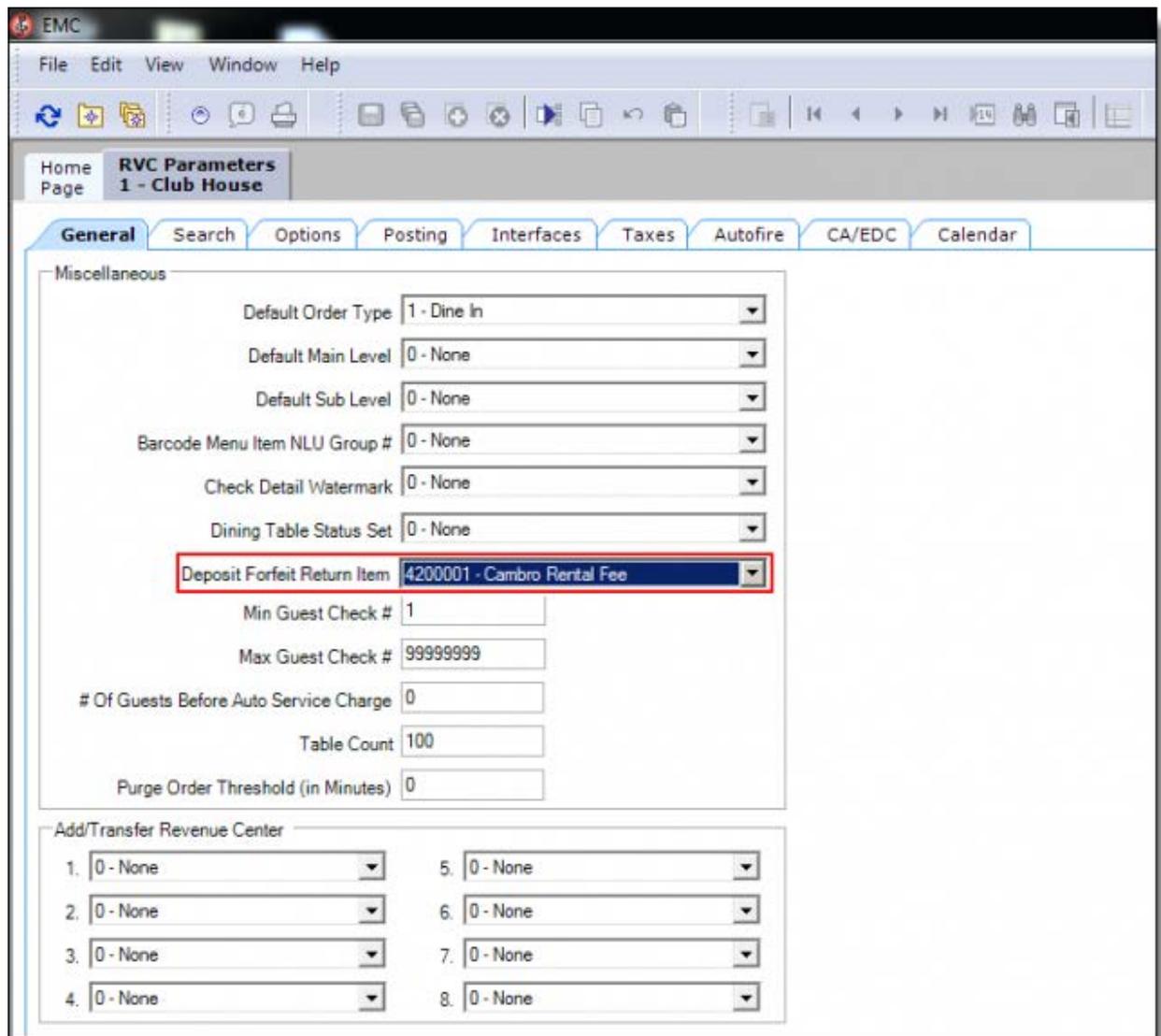
Enable this option to use this service charge as a Rental Deposit. Rental Deposits are used in conjunction with the Rental Deposits feature and are necessary to apply a deposit to a check. Service charges with this option enabled may be Non-Revenue Service charges. However, unlike traditional Non-Revenue Service Charges, a check may contain more than one Rental Deposit Service Charge. [Symphony v2.6].

Deposit Forfeit Return Item

Access and navigate to EMC-> Revenue Center level-> Setup-> Parameters-> RVC Parameters-> General tab->

Deposit Forfeit Return Item field.

The CSH text for this option reads as,



Select the Deposit Forfeit Return Item for this Revenue Center. This setting is used in conjunction with the Rental Deposits feature and is necessary in order to refund a deposit. This item will automatically be added to a check when a rental item is returned and the deposit rental refunded. The price for this return item will automatically be set to the un-refunded amount of the deposit. [Symphony v2.6].

Page Design

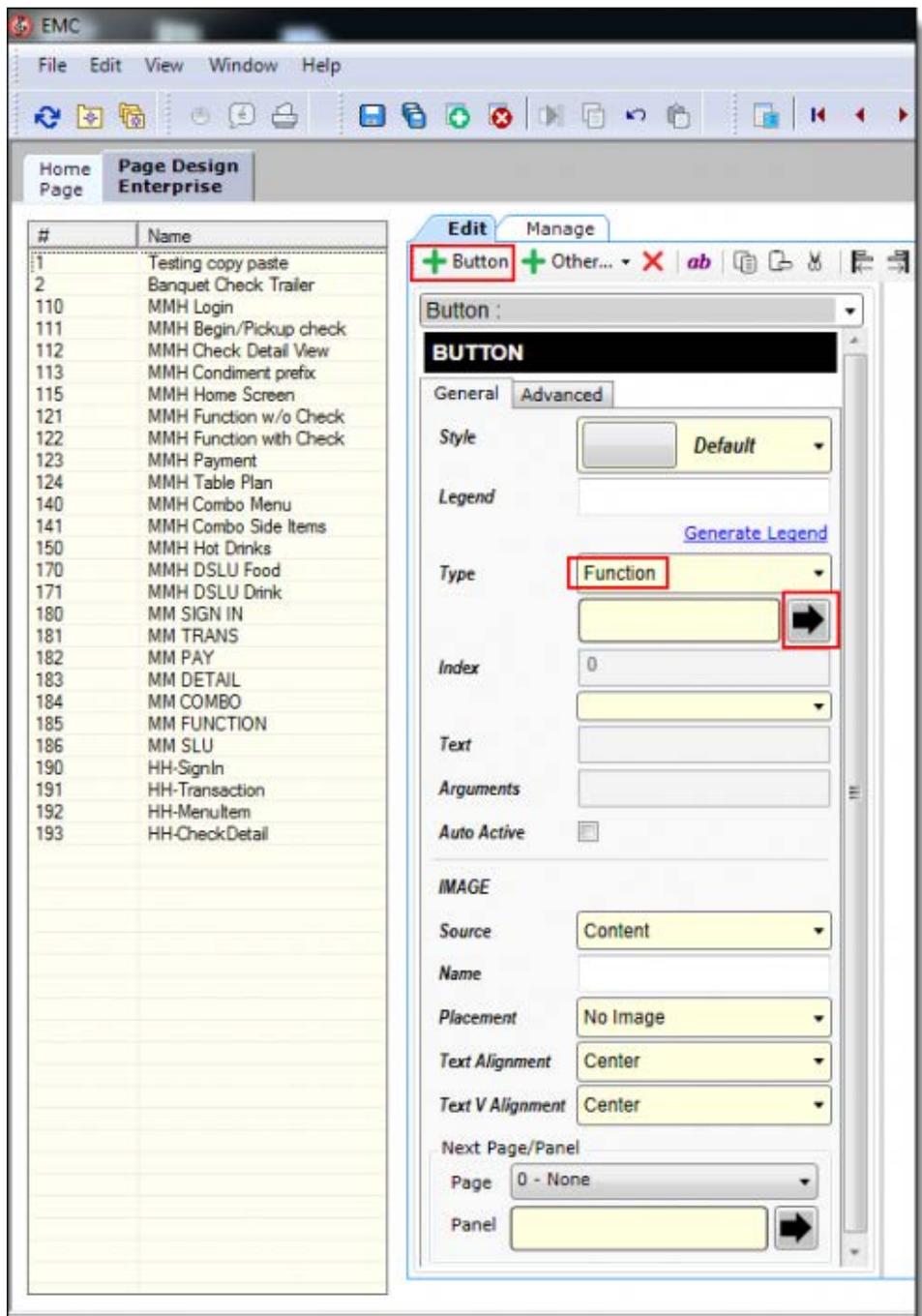
The new functions in EMC-> Enterprise level-> Configuration-> User Interface-> Content-> **Page Design** are:

- Apply Deposit
- Edit Deposit
- Show Deposit

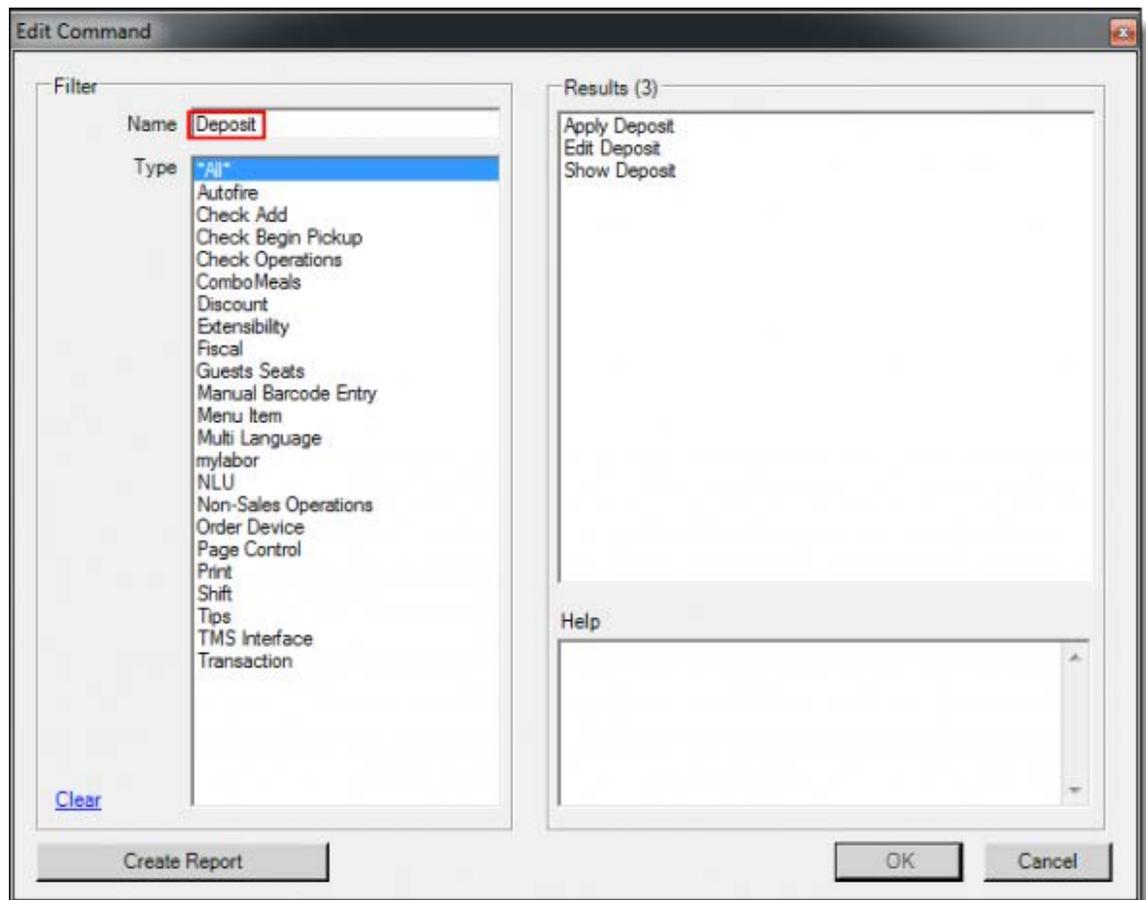
To locate the new functions in EMC

The default Type field is **Function**.

1. Click the **Arrow** to display the Edit Command screen.



2. Enter **Deposit** or **Transaction** in the Search field to locate these functions.

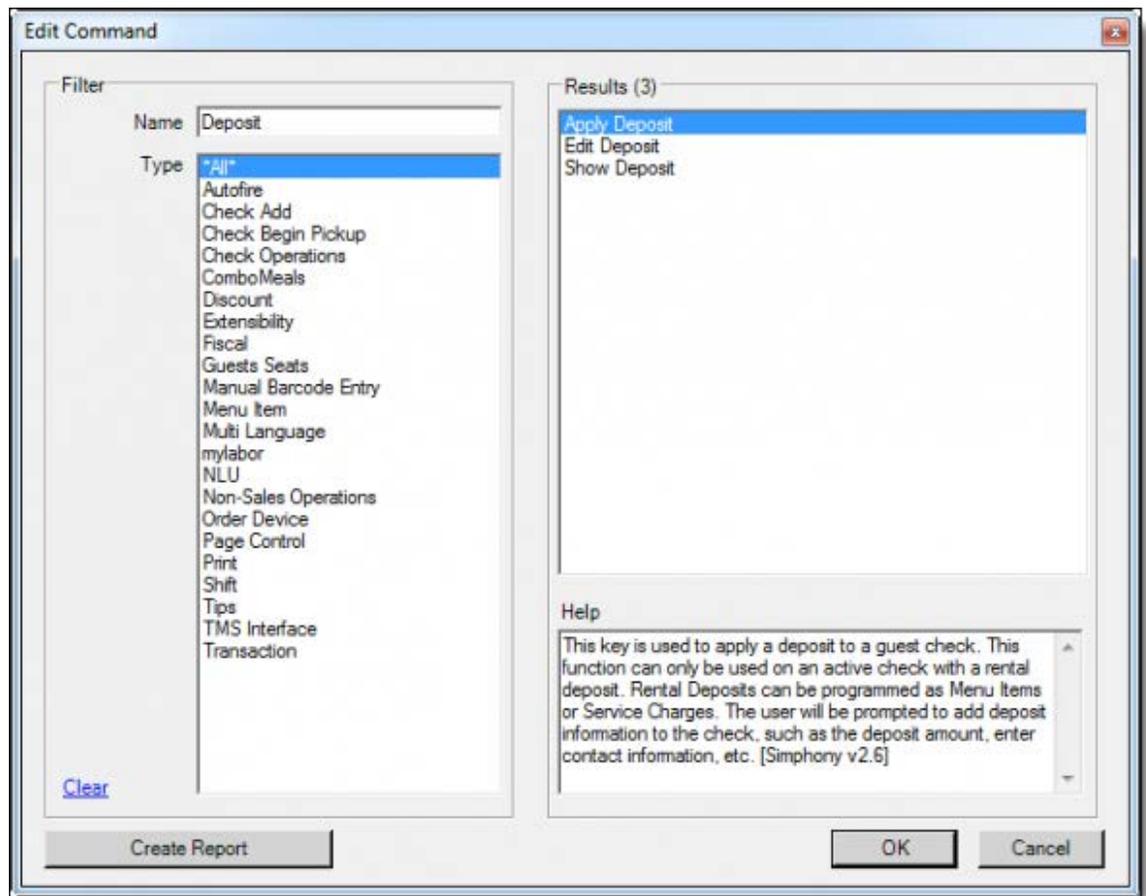


Apply Deposit

This function is used to enter Deposit information.

The Help field for this option reads as,

This key is used to apply a deposit to a guest check. This function can only be used on an active check with a rental deposit. Rental Deposits can be programmed as Menu Items or Service Charges. The user will be prompted to add deposit information to the check, such as the deposit amount, enter contact information, etc. [Symphony v2.6].

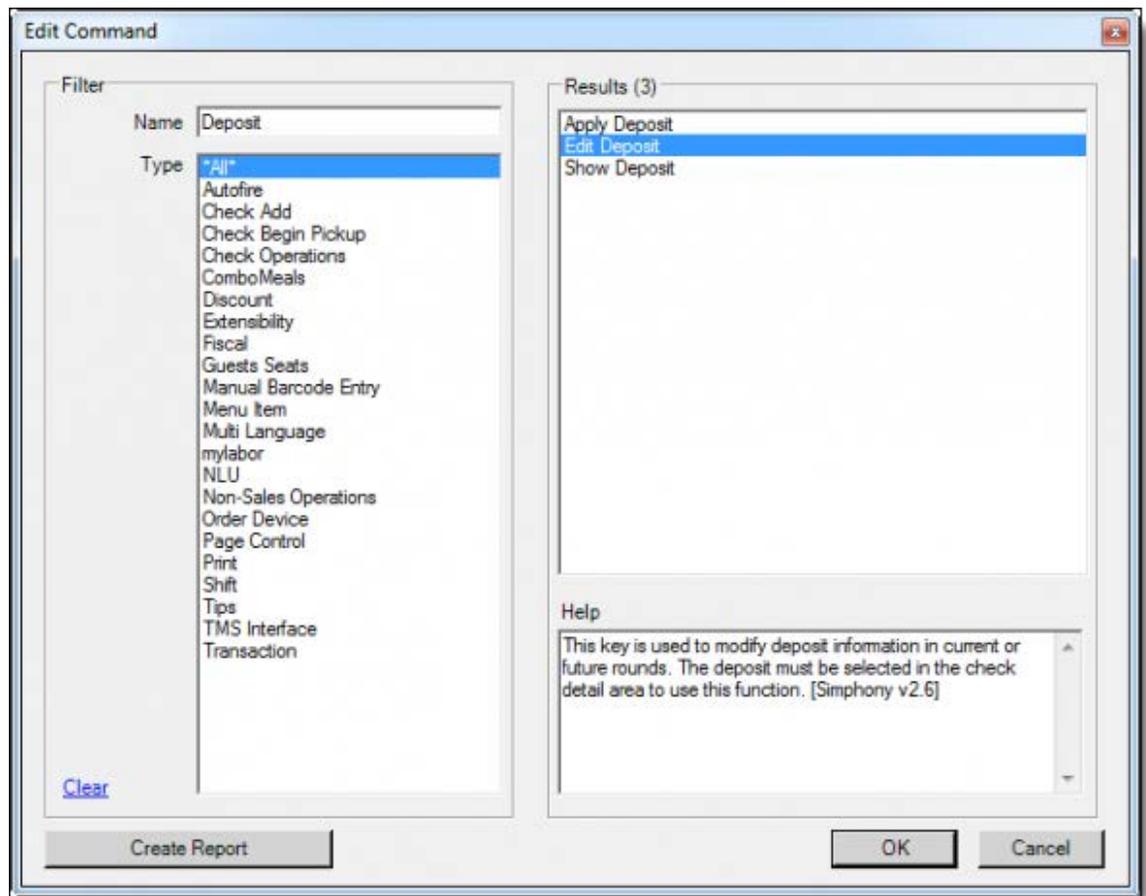


Edit Deposit

This function is used to change/correct Deposit information.

The Help field for this option reads as,

This key is used to modify deposit information in current or future rounds. The deposit must be selected in the check detail area to use this function. [Symphony v2.6].

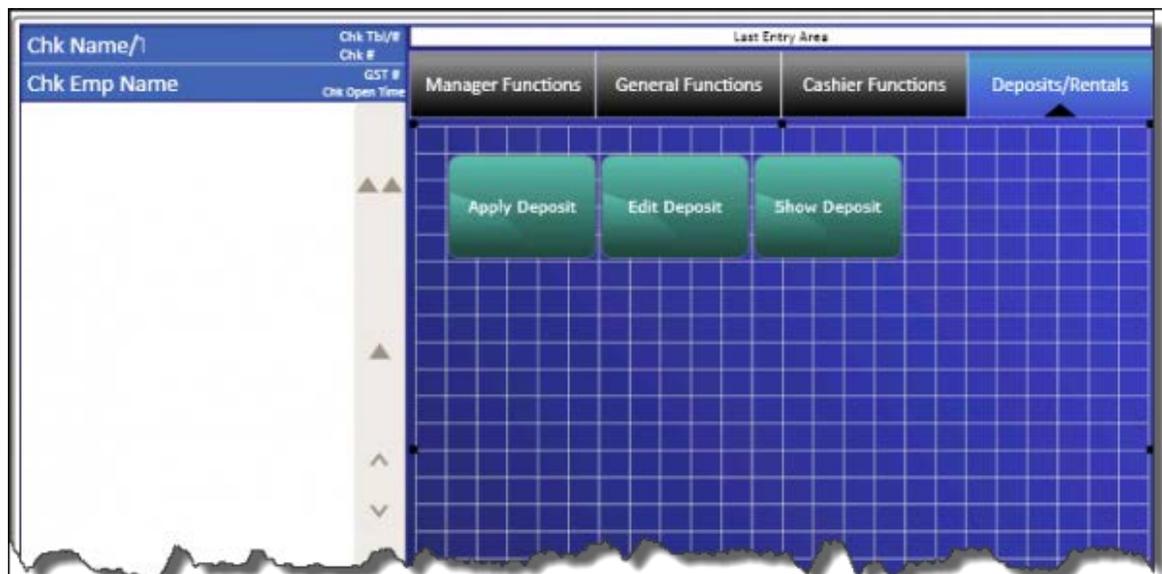
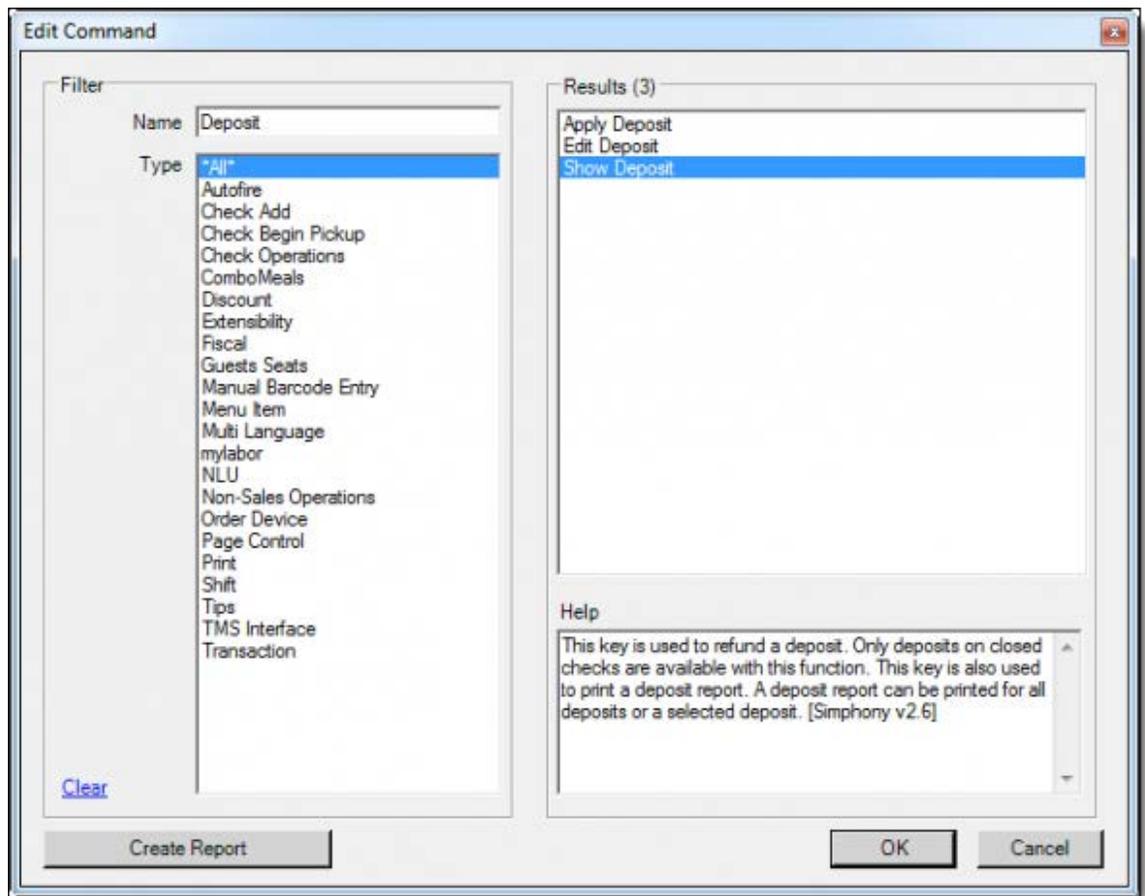


Show Deposit

This function is used to either print a Deposit or to refund a Deposit.

The Help field for this option reads as,

This key is used to refund a deposit. Only deposits on closed checks are available with this function. This key is also used to print a deposit report. A deposit report can be printed for all deposits or a selected deposit. [Simphonyv2.6].



The default Type field is a **Function**. Click the arrow button to display the **Edit Command** screen. Enter either **Deposit** or **Transaction** in the Search field to locate these functions.

Deposit Restrictions

- Deposits may *only* be refunded in the Revenue Center from which items were rented.

- The Check and Posting Service (CAPS) **must** be online as this is where the Deposit and the check containing the Deposit can be located.
- If a Rental Item is discounted, the discounted price is used for the Deposit Amount.
- Once a Deposit has been added to a check, neither Rental Items nor their discounts can be Voided.
- Automatic Discounts will not be applied to Rental Items as the discount amount may change as other items are added to the check.
- If the closed check containing the Deposit is on an Offline Workstation, the Deposit **cannot** be refunded due to the inability to locate and update the closed check.



- Deposits can be Voided.
- A Rental Item may be a Non-Revenue Service Charge. Unlike traditional Non-Revenue Service Charges, a check may contain more than one of these items.

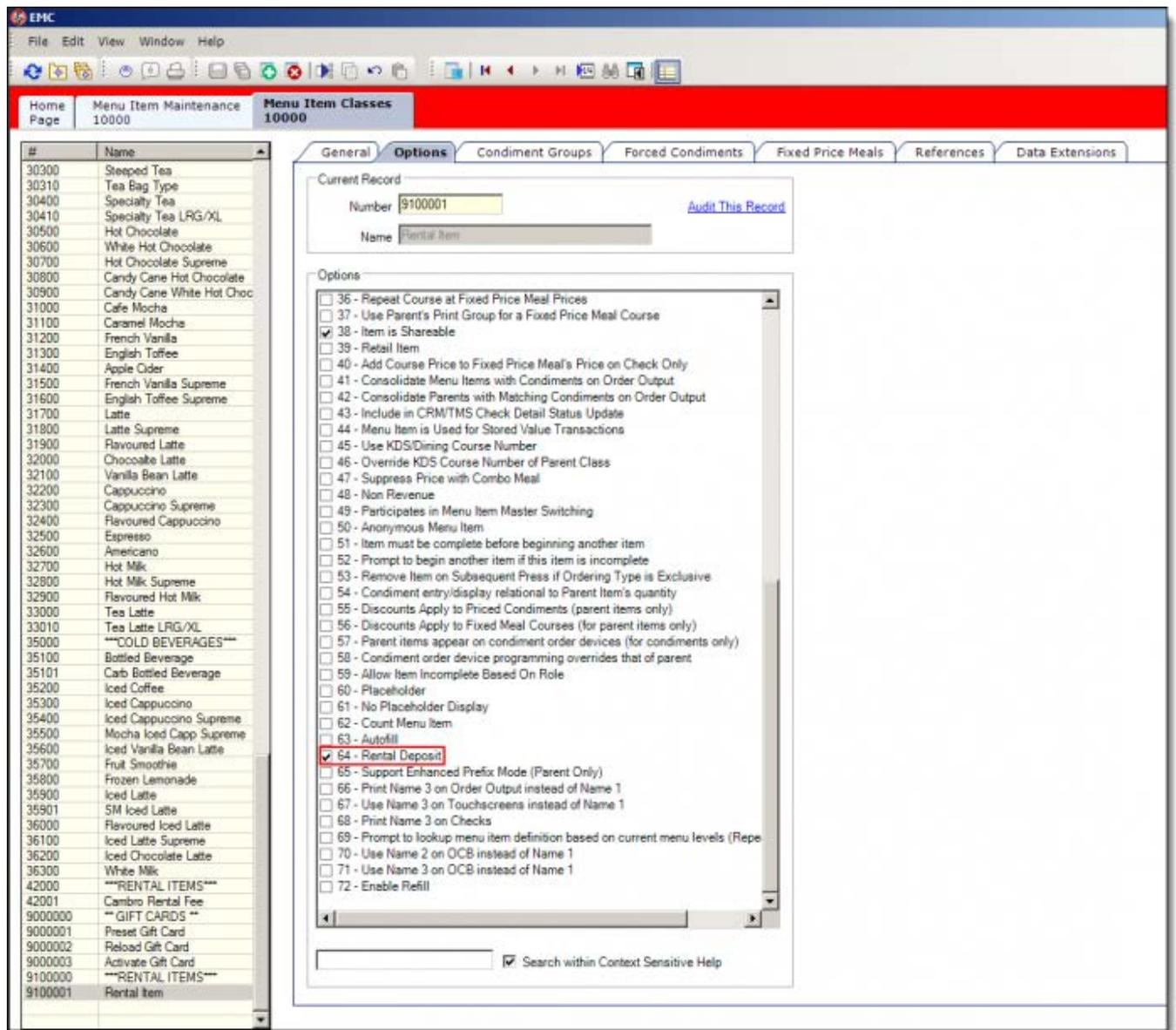
Usage

1. Add a new **Menu Item Class** for a

Deposit Rental in the **Menu Item Maintenance** module.

2. Add a new **Menu Item Class** for a

Rental Item in the Menu Item



Classes module and enable the [64- Rental Deposit] option.

3. Select a Rental Menu Item from the **Deposit Forfeit Return Item** field.

Home Page | Menu Item Maintenance 10000 | Menu Item Classes 10000 | **RVC Parameters 1 - Counter**

General | Search | Options | Posting | Interfaces | Taxes | Autofire | CA/EDC | Calendar

Miscellaneous

Default Order Type: 1 - Dine In

Default Main Level: 0 - None

Default Sub Level: 0 - None

Barcode Menu Item NLU Group #: 0 - None

Check Detail Watermark: 0 - None

Dining Table Status Set: 0 - None

Deposit Forfeit Return Item: 4200001 - Cambro Rental Fee

Min Guest Check #: 1

Max Guest Check #: 99999999

Of Guests Before Auto Service Charge: 0

Table Count: 0

Purge Order Threshold (in Minutes): 30

Add/Transfer Revenue Center

1. 0 - None	5. 0 - None
2. 0 - None	6. 0 - None
3. 0 - None	7. 0 - None
4. 0 - None	8. 0 - None

4. Add **Open Service Charge** for the Rental Item and enable option **[23- Rental Deposit]** to use this Service Charge as a Rental Deposit and option **[1-ON-open, Off-preset]** to make this Service Charge an "Open Service Charge". Alternatively, instead of enabling option **[1-ON-open, Off-preset]**, the user can enable option **[2-ON = Amount; OFF = Percentage]** to make this Service Charge an "Amount Service Charge".

Home Page | Menu Item Maintenance 10000 - Tim Hortons | Menu Item Classes 10000 - Tim Hortons | **Service Charges Enterprise**

General | Itemizers | Menu Levels | NLU/SLU | Output | Data Extensions | Effectivity Groups

#	Name
1000	\$ Tip
1001	% Tip
2000	Cambro Deposits
3000	Camp Day Donation
4000	Reload Gift Card
4001	Activate Gift Card
4002	Block Activate
4003	\$10 Tim Card Activation
4004	\$20 Tim Card Activation
4005	\$10 Tim Card Reload
4006	\$20 Tim Card Reload
5000	Rent a Tent
5001	Rent a Cabin
5002	Camp Donation
6000	Star Donation \$1
6001	Star Donation
6002	Tim Card Correction

Current Record

Number: 2000 [Audit This Record](#)

Name: Cambro Deposits

General Settings

Percent: 0 | Tax Class: 0 - None

Amount: 0.00 | Privilege Group: 0

Tips Paid Tender/Media: 0 - None | Percent to Tips Paid: 0

HALO: 0.00

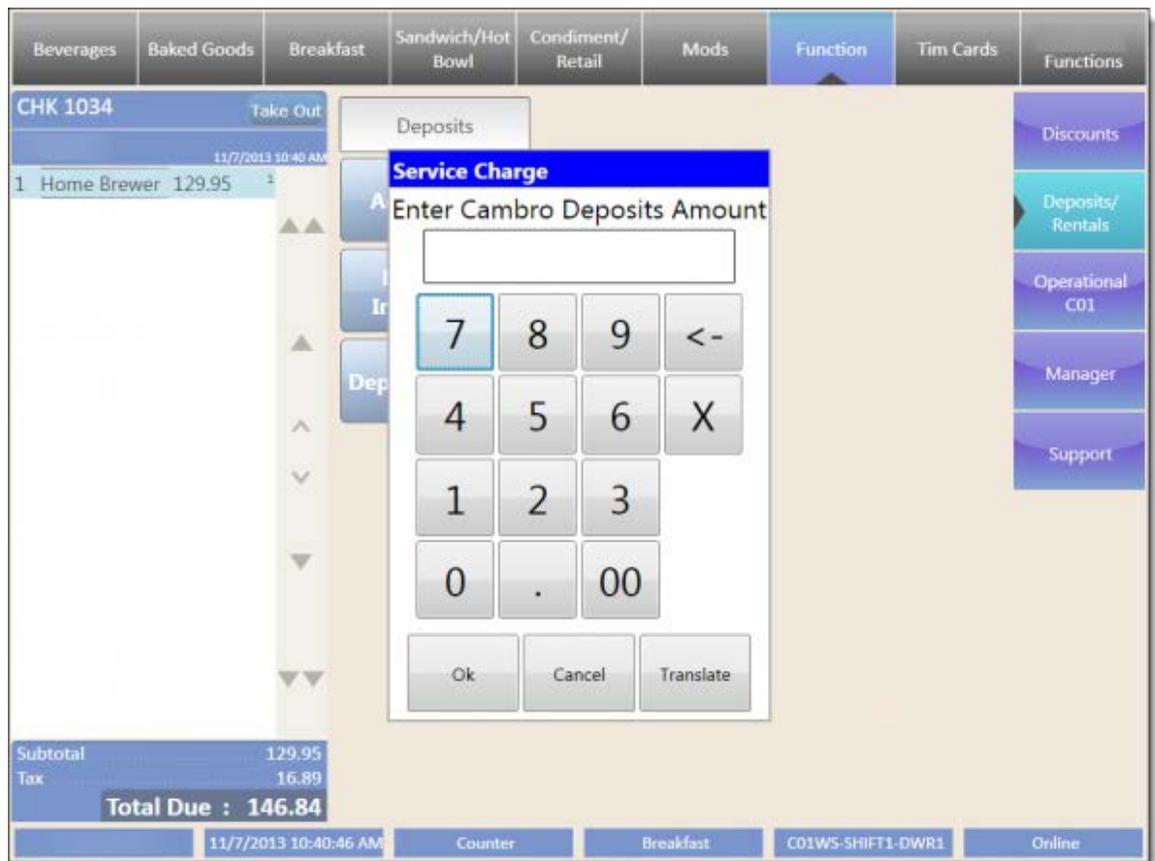
Options

- 1 - ON = Open; OFF = Preset
- 2 - ON = Amount; OFF = Percentage
- 3 - Post to Charged Tips Total on Tip Reports
- 4 - Post to Service Charges Total on Tip Reports
- 5 - Reference Entry Required
- 6 - Validation Required
- 7 - Non-Revenue Service Charge (No Post to Sales)
- 8 - Taiwanese Paid Out
- 9 - Reset Itemizer(s)
- 10 - Service Charge Adds to Guest Count
- 11 - Do Not Post to Gross Receipts
- 12 - Item is Shareable
- 13 - Cash Tips
- 14 - Service Charge Used For Stored Value Transactions
- 15 - Mask Account Number
- 16 - Encrypt Service Charge Reference Entry
- 17 - Use Floor Amount (Automatic Service Charges Only)
- 18 - Gift Certificate Sold
- 21 - Post To Till Totals
- 22 - Add to Checks Begun/Paid Count if Non-Revenue
- 23 - Rental Deposit

Search within Context Sensitive Help

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit

1. At the Workstation, begin a check and ring in Menu Items.
2. Select a Menu Item and apply a Service Charge (if using the Service Charge option).



3. Click **Apply Deposit**, enter Deposit information, and click **OK**. The Deposit information is saved and displayed in the **Check Detail Area**.

The 'Deposit Details' dialog box contains the following fields and values:

- First Name: Myname
- Last Name: (empty)
- Address: (empty)
- Phone Number: (empty)
- Alt Phone Number: (empty)
- Description: Cambro Deposits
- Deposit Amount: 10.00
- Notes: (empty)

Buttons: Ok, Cancel

Beverages	Baked Goods	Break
CHK 1034		Take Out
11/7/2013 10:40 AM		
1 Home Brewer	129.95	1
Cambro Deposits	10.00	1
Deposit Id:		1
11107001034		
Amount:	10.00	
Cambro Deposits		
Myname		
Mylastname		
My address		
Phone: 12345		
Phone: 2222222		



Users can also add a button for their Menu Item so that they do not have to look for it on other pages.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Edit Deposit

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Click the **Edit Deposit** button to edit Deposit Details and click **OK**.

Beverages	Baked Goods	Breakfast	Sandwich/Hot Bowl	Condiment/Retail	Mods	Function	Tim Cards	Functions																						
CHK 1035																														
11/7/2013																														
<table border="1"> <tr> <td>Home Brewer</td> <td>129.95</td> </tr> <tr> <td>Cambro</td> <td>10.00</td> </tr> <tr> <td colspan="2">Deposits</td> </tr> <tr> <td colspan="2">Deposit Id: 11107001035</td> </tr> <tr> <td colspan="2">Amount: 10.00</td> </tr> <tr> <td colspan="2">Cambro Deposits</td> </tr> <tr> <td colspan="2">Tttt Vvvv</td> </tr> <tr> <td colspan="2">Rtrt</td> </tr> <tr> <td colspan="2">Phone: 234555</td> </tr> <tr> <td colspan="2">Phone: 344555</td> </tr> </table>									Home Brewer	129.95	Cambro	10.00	Deposits		Deposit Id: 11107001035		Amount: 10.00		Cambro Deposits		Tttt Vvvv		Rtrt		Phone: 234555		Phone: 344555			
Home Brewer	129.95																													
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Rtrt																														
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<table border="1"> <tr> <td colspan="2">Subtotal</td> </tr> <tr> <td colspan="2">Tax</td> </tr> <tr> <td colspan="2">Other 10.00</td> </tr> <tr> <td colspan="2">Total Due : 156.84</td> </tr> </table>									Subtotal		Tax		Other 10.00		Total Due : 156.84															
Subtotal																														
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<table border="1"> <tr> <th colspan="2">Deposit Details</th> </tr> <tr> <td>Deposit Date</td> <td>11/7/2013 11:16:42 AM</td> </tr> <tr> <td>First Name</td> <td>New name >></td> </tr> <tr> <td>Last Name</td> <td>New last name >></td> </tr> <tr> <td>Address</td> <td>New address >></td> </tr> <tr> <td>Phone Number</td> <td>234555 >></td> </tr> <tr> <td>Alt Phone Number</td> <td>344555 >></td> </tr> <tr> <td>Description</td> <td>Cambro Deposits >></td> </tr> <tr> <td>Deposit Amount</td> <td>10.00 >></td> </tr> <tr> <td>Notes</td> <td>>></td> </tr> <tr> <td colspan="2"> <input type="button" value="Ok"/> <input type="button" value="Cancel"/> </td> </tr> </table>									Deposit Details		Deposit Date	11/7/2013 11:16:42 AM	First Name	New name >>	Last Name	New last name >>	Address	New address >>	Phone Number	234555 >>	Alt Phone Number	344555 >>	Description	Cambro Deposits >>	Deposit Amount	10.00 >>	Notes	>>	<input type="button" value="Ok"/> <input type="button" value="Cancel"/>	
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Notes	>>																													
<input type="button" value="Ok"/> <input type="button" value="Cancel"/>																														
11/7/2013 11:28:03 AM			Counter		Lunch		C01WS-SHIFT1-DWR1																							
Online																														

- Discounts
- Deposits/Rentals
- Operational C01
- Manager
- Support

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Show Deposits

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation.
4. Click the **Show Deposit** button to display the Select Deposit dialog.
5. Click the **Search** button to display the list of Deposits that have been made.

Deposit ID	First Name	Last Name	Check #	Phone #	Deposit Date	Amount
11107001034	Myname	Mylastname	1034	12345	11/7/2013 10:40:06 AM	10.00
11107001035	New name	New last name	1035	234555	11/7/2013 11:16:42 AM	10.00

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by Deposit Number

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction
3. Sign into a Workstation and click the **Show Deposit** button.
4. Enter the deposit number provided from the Receipt.
5. Click the **Search** button to return the Deposit created by the Operator and the Deposit number entered, which should be the same as the specified number in step 4.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by First Name/Last Name

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction - the check is closed and the Deposit is created. A Receipt with the Deposit information is printed.
3. Sign into a Workstation and click the **Show Deposit** button.
4. Enter the **First Name** that was entered when creating the Deposit.

5. Click **Search** to return a Record with the specified First Name.
6. Clear the Filter to clear the Deposit information.
7. Enter the **Last Name** that was entered when creating the Deposit. Search results return a Record with the specified Last Name.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by Check Number

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Enter a Check Number that was generated during Deposit creation.
5. Click **Search** to return a Record with the specified Check Number and correct Deposit.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by Phone Number

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Enter the Phone Number that was entered when creating the Deposit.
5. Click **Search** to return a Record with the specified Phone Number.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by Custom Start and Custom End Date

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Enter the date range during which the Deposit(s) was created.
5. Click **Search** to return a Record with the Deposit(s) created during that period of time.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Perform Search by Description

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.

2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Enter Key Word(s) specified in a description of a Deposit created in a Previous round.
5. Click **Search** to return a Record with the Deposit(s) where Key Word(s) are found.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Full Refund

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction - the Check is printed showing that the Rental Item/Deposit was returned.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the deposit and click **Refund** to display specified Deposit(s).

The screenshot displays the 'Deposit Details' window with a 'Select Deposit Status' dialog box open. The dialog box has a title bar 'Deposit Status' and a main title 'Select Deposit Status'. It contains a list of status options: '0 - Applied', '1 - Forfeited', '2 - Full Refund' (highlighted in blue), '3 - Partial Refund', and '4 - Refund Percentage'. To the right of the list is a numeric keypad with buttons for digits 0-9, a decimal point, and a '00' button. The number '2' is entered in the input field above the keypad. Below the keypad are 'Ok' and 'Cancel' buttons. The background window shows fields for 'Deposit ID' (11108001032), 'Check #' (1032), 'First Name', 'Address', 'Phone Number', 'Deposit Amount', 'Notes', 'Refund Deposit Details', 'Refund Amount', 'Deposit Status', and 'Notes'. At the bottom of the window are navigation buttons: '<', '>', 'Print', 'Apply', and 'Cancel'.

5. Select **Full Refund** under **Refund Deposit Details**.
6. Click **Apply** - the Deposit Details contain all of the information when the Menu Item was rented (Name, Phone Number and Address) as well as the Deposit ID.

Deposit Details			
Deposit ID	10221000896	Check #	896
First Name	Mike	Last Name	Ross
Address	7031, Columbia Gateway Drive	Description	Boat Deposit
Phone Number	65656565	Alt Phone Number	
Deposit Amount	80.00	Deposit Date	2/21/2014 3:41:19 PM
Notes	Rented for the evening.	Payment Identifier	Cash

Refund Deposit Details	
Refund Amount	80.00 >>
Deposit Status	Full Refund V
Notes	>>

7. The Check Detail Area displays the Menu Item and Deposit ID.

CHK 1033		Take Out
11/8/2013 2:46 PM		
Cambro	-50.00 * 0	▲▲
Deposits		▲
From Id:	11108001032	▲
		▼
		▼▼
Subtotal	0.00	
Tax	0.00	
Other	-50.00	
Total Due :		-50.00

8. Tender the Transaction.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Print Deposit Report

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit(s) to display.

Deposit ID	First Name	Last Name	Check #	Phone #	Deposit Date	Amount
11107001034	Myname	Mylastname	1034	12345	11/7/2013 10:40:06 AM 10.00	
11107001035	New name	New last name	1035	234555	11/7/2013 11:16:42 AM 10.00	

Filter

Deposit ID >>

First Name >>

Last Name >>

Check # >>

Phone # >>

Description >>

Custom Start V

Custom End V

Search

Clear Filter

Print All Deposits

Refund Done

5. Click **Refund**.
6. Click **Print** for the Receipt displaying one refunded Deposit.
7. Click **Print All** for a report displaying multiple refunded Deposits and their details.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Partial Refund

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction and check **Reports**. The Deposit Amount is added to Non-Revenue Service Charge (if using a Service Charge configuration and not a Menu Item).
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit, click **Refund** and select an Amount to display specified Deposit(s). The Deposit Detail contains

all of the information pertaining to when the Menu Item was rented.



Print the Check to display that the Rental Item/Deposit was returned and the amount returned (partial amount).

5. Under **Refund Deposit Details**, select **Partial Refund** and then enter the amount.

6. Click **Apply**.

7. Tender the Transaction - the Partial Refund Amount is added to Net Sales. The Non-Revenue Service Charge is \$0.00 at this point.



This applies only to Deposits that are applied as a Service Charge.

Example:

A Deposit was \$150.00. The Rental Item is damaged so the customer will only receive \$60 and the business will retain \$90.00.

Refund Check itemization

1 Non-Refunded Menu Item \$90.00

1 Rental Deposit -\$150.00

Refund Payment -\$60.00

This check adds \$90.00 to Net Sales.

8. Check **Reports**.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Percentage Refund

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction and check **Reports**. The Deposit Amount is added to the Non-Revenue Service Charge (if using a Service Charge configuration and not a Menu Item).
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit and click **Refund** to display the specified Deposit(s). The Deposit Detail contains all of the information pertaining to when the Menu Item was rented.



Print the Check to display that the **Rental Item/Deposit** was returned and the amount returned (partial amount).

5. Under **Refund Deposit Details**, select **Percentage Refund** and then enter percent to be returned.

6. Click **Apply**.

7. Tender the Transaction.

8. Check **Reports** - the Partial Refund Amount is added to Net Sales. The Non-Revenue Service Charge is \$0.00 at this point.



This applies only to Deposits that are applied as a Service Charge.

Example:

A Deposit was \$150.00. The Rental Item is damaged so the customer will only receive \$60 and the business will retain \$90.00.

Refund Check itemization
1 Non-Refunded Menu Item \$90.00
1 Rental Deposit -\$150.00
Refund Payment -\$60.00

This check adds \$90.00 to Net Sales.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Posting | New Check is Added to Database after Refund

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit and click **Refund**.
5. Select **Full Refund** under **Refund Deposit Details**.
6. Click **Apply**.
7. Tender the Transaction.
8. Check the DEPOSIT_INFO_DETAIL table in the Transaction database to verify that the Deposit data has been posted.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Print All Deposits

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Add a few more Deposits using the steps above.
4. Sign into a Workstation and click **Show Deposit**.
5. Click **Search**.
6. Click **Print All**.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Add menu Item after Deposit is Applied with Different Sorting Methods

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Add
 - Rental Item Menu
 - Regular Menu Item with a Service Charge (if using a Service Charge option)
3. Apply **Deposit**.
4. Add several Menu Items.
5. Select *Parameters-> Configuration tab-> Screen Sort Type*.
6. Select [**3 - Print Group Consolidated**].
7. Enable [**46 - Sort and Consolidate Current Round Items on a Screen**].



- Menu Items can be added regardless of what configuration is used.
- If the **Sorting** option is enabled, the Menu Item is added before the Deposit. When the **Sorting** option is enabled, then Consolidation is also enabled by having selected any consolidated Sort type.
- If **Sorting** is disabled, the Menu Item is added after the Deposit information.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Applying Multiple Deposits to a Check

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. When adding a Rental Menu Item without Voiding the Deposit first, an error message displays, "**You must void the deposit first**".
3. Click **Add Rental Menu Item**.
4. When adding more than one Deposit, an error message displays, "**Only one deposit allowed**".
5. Click **Add Deposit** with a single Deposit.
6. When adding a Menu Item and applying a Non-Revenue Service Charge, an error message displays, "**You must void the deposit first**".
7. Add the Menu Item and apply **Non-Revenue Service Charge**.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit to a Regular Menu Item

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. When adding a Regular Menu Item to a Check instead of a Rental Menu Item, the error message, "**Add a rental menu item or service charge before applying deposit**" is displayed.
3. Click **Apply Deposit**

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits for Rental | Void Deposit

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. When selecting a Menu Item and clicking **Void**, the error message, "**Error. You must void the deposit first**" is displayed.
3. Select Deposit information and click **Void** to Void the Deposit.
4. Void the Menu Item.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Refund to a Credit Card

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit and click **Refund**.



The Refund is made to the customer's Credit Card.

5. Select **Full Refund** under **Refund Deposit Details**.
6. Click **Apply**.
7. Tender the Transaction.



Credit Cards are configured on a system.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Refund a Check from a Different Workstation (the same Revenue Center (RVC))

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Open a new Check on a second Workstation and click **Show Deposit**.
4. Search for the Deposit to display the Deposit(s) information.
5. Click **Refund**.





The Refund is applied and Deposit information is added to a check.

6. Select the Refund method (i.e., Full, Partial, Percentage, and Forfeited) and apply the changes.



The Check is printed with Refund information.

7. Tender the Transaction.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Cancel Transaction after Refund is Applied

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit to display the Deposit(s) information.
5. Select the Refund amount and status in the **Deposit Details** screen.
6. Depending on the selected option, the Refund will be added to a Check.
7. Cancel the Transaction.



- When trying to cancel a transaction that has a Deposit Refund, the message, "**The deposit refund has been saved. Any other changes will be removed.**" is displayed.
- When a check with a Deposit is cancelled, it can be found under the Open Check SLU.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Change Deposit Amount

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Change the Deposit Amount.



The **Deposit Amount** field is grayed out and the amount cannot be changed.

3. Pay the Deposit.



The Deposit Amount is the same and cannot be changed.

4. Open a new Check.

5. Click **Show Deposit** and perform a search for this newly created Deposit to display the Deposit information.

6. Click **Refund**.



The **Refund Amount** is the same as the amount entered in the first round.

7. Click **Apply**.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Show Deposit | Search when Offline to CAPS

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Create a Deposit on each Workstation and Pay to Cash.
3. Shut down CAPS.
4. On a second **Workstation**, when selecting *Show Deposit-> Search*, a message notifies the User that CAPS is not available and that a search is not available when CAPS is down.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Refund | Forfeited

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure.
2. Tender the Transaction.
3. Sign into a Workstation and click **Show Deposit**.
4. Search for the Deposit and click **Refund**.
5. Select **Forfeited** under **Refund Deposit Details**.
6. Click **Apply**.



The Menu Item with the Deposit ID is added to the Check with the amount due (Refund payment) 0.00. Forfeits amounts should be added to a check.

7. Tender the Transaction.

8. Check **Reports**.



All Deposit Amounts should be added to Net Sales.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | How to Configure Deposits as a Service Charge

1. Add a New Menu Item Class, **Rental Item**, in Menu Item Classes and enable option [**64- Rental Deposit**].
2. Add an open **Service Charge** for a **Rental Item** and enable option [**23- Rental Deposit**] and option [**1- ON-open, OFF-preset**] (users can also enable option 2 instead of option 1 depending on what is needed).
3. Define Return Menu Item in a Revenue Center (RVC).
4. Add a Service Charge for the Rental Item and enable option [**23- Rental Deposit**].
5. Add four function buttons in Page Design.
 - Edit Deposit
 - Apply Deposit
 - Show Deposit
 - Service Charge (created in step 2)

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Open a Check with a Deposit from a Different Revenue Center (RVC)

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure on the first Workstation.
2. Tender the Transaction.
3. Sign into a second Workstation (with a different RVC assigned) and click **Show Deposit**.
4. Search for the Deposit.



Search results should not return Deposit(s) information from a different RVC.

5. Click **Refund** and select the type of Refund required (**Full, Partial, Percentage** or **Forfeited**).
6. Click **Apply**.

To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Void Deposit Information in a 2nd Round

1. Follow steps 1 - 6 in the **To configure Deposits in EMC with a Menu Item or a Service Charge using Deposits | Apply Deposit** procedure on the first Workstation.

2. Service Total the check.
3. Pick up the Open check.



The Check is shown in the Check Detail Area.

4. Void the Service Charge or Menu Item (only if using Menu Item configuration).



An error message displays, "**Error. You must void the deposit first**" in both configurations.

5. Void the Deposit information/Guest information.
6. Void the Service Charge (if Service Charge configuration is used) or Menu Item (if Menu Item Configuration is used).



If using a Service Charge configuration for Deposits, the Menu Item can be Voided at any time, as the Deposit/Guest information is attached to the Service Charge.

See also

- [Simphony 2.6](#)

Report Parameters

Report Parameters is the EMC module that allows the configuration of option bits that are related to Reporting. This functionality was introduced in Symphony 2.0; in previous versions, the fields from this module were configured in Property Parameters. This module is zoneable; it can be configured at the Enterprise, in a Zone, or in a Property.

Contents

- 1 EMC Configuration
- 2 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony 2.0.
	This article discusses behavior that is important for Reporting .

EMC Configuration

The options in this module all relate to reports:

1 - Canadian GST

Combine Rates 2 thru 8 on Property Tax Report: This option is active only if the Canadian Options are enabled for the Property, and Tax Rates 2 through 8 are in use. Select this option to combine Canadian Tax rates 2 through 8 into a single summary line on tax reports. Disable this option to print separate lines on the tax reports for each Canadian Tax Rate.

2 - Omit Summary Sections and Total Lines from Time Period Reports

Select this option to omit summary sections and total lines from Time Period Reports. This feature is intended for use in the case of overlapping Time Periods, because overlapping Time Periods would result in double-posting of some totals, rendering useless report totals. Disable this option to print a summary section and total line for each Time Period.

3 - Include Time Check was First Printed in PMC Closed Check Report

Select this option to print a line showing the time the first check was printed in the PMC version of the Employee Closed Check Report. If the first check was never printed, this line is omitted. Disable this option to omit this line.

4 - Include Time Check was First Printed in mymicros.net Closed Check Report

Select this option to print a line showing the time the first check was printed in the mymicros.net version of the Closed Check Report. If the first check was never printed, this line is omitted. Disable this option to omit this line.

5 - Enable French VAT Reporting

Select this option to use French VAT reporting. This option is active only in locations where the Tax Parameters option, [**ON = Apply Tax as Add-On; OFF = Apply Tax as VAT**], is disabled.

6 - Do Not Print "Grand Total" and "Change in Grand Total Fields"

Select this option to suppress the printing of the "Grand Total" and "Change In Grand Total" fields on Financial Reports. The Grand Total field appears on the Property Financial Report and the Revenue Center Financial Report. The Change In Grand Total field appears on the Property, Revenue Center, Employee Financial Report, and Serving Period Financial Reports. Disable this option to print these fields.

7 - Do Not Print the Table Section on Financial Reports

Select this option to suppress the printing of the Table profile on financial reports. The Table profile includes the number of tables and the Sales Average per table, the number of table turns and the Sales Average per turn, the average number of turns per table, the average Table Dining Time (in minutes), and the Average Turn Time (in minutes). Disable this option to print the Table section.

9 - Do Not Print the Order Type Breakdown on Financial Reports

Enable this option to suppress the printing of the Order Type section on Financial Reports. The Order Type section prints a line for each active Order Type that includes: Net Sales and Net Sales as a percentage of Total Sales, Number of Guests served and the Sales Average per guest, Number of Checks and the Sales Average per check. Disable this option to print the Order Type section.

10 - No Form Feeds Between Employees on Employee Reports, Except Financial

Select this option to prevent the printer from advancing to the top of a new page (generating a form feed) after printing a section for an individual employee on Employee and Operator reports. Disable this option to generate a form feed between individual employees. NOTE: This option does not apply to Financial Reports.

11 - Include Table ID in PMC Closed Check Reports

Select this option to include the Table ID on PMC Employee Closed Check Reports.

16 - Partial Cut Between Pages and Full Cut Between PMC Reports

This option is used only if an autocut printer is used to print PMC Reports. Enable this option to perforate the paper (partial cut) between pages within a report, and to make a full cut between reports. Disable this option to prevent the autocut printer from cutting pages within or between reports.

17 - Print Labor Totals on Job Code Labor Report for Property View

Select this option to print labor totals on Job Code Labor Reports that are taken for a Property. Disable this option to suppress the printing of these totals.

18 - Print Labor Totals on Job Code Labor Report for RVC View

Select this option to print labor totals on Job Code Labor Reports that are taken for a single Revenue Center. Disable this option to suppress the printing of these totals.

19 - Print Labor Totals on the Time Period Reports

Select this option to print labor totals on all Time Period Reports. Disable this option to suppress the printing of these totals.

20 - Print Labor Totals on the Employee Labor Summary Reports

Select this option to print labor totals on all Employee Summary Reports. Disable this option to suppress the printing of these totals.

21 - Labor Reports Continue When Employee Open On System Found

Select this option to allow labor reports (and autosequences that include labor reports) to continue when an Employee Open on System condition is encountered. Disable this option to cause the report to terminate and generate an error prompt. An Employee Open on System condition may arise when a labor report tries to access a time card that is already in use elsewhere on the System. For example, an employee who is clocking in or out, taking time to respond to prompts (Job Code selection, Time Clock Schedule prompts, tips declaration, etc.) is open on the system. A time card being adjusted (through Manager Procedures) also creates an Employee Open on System.

22 - Suppress Employee Percentage of Total Sales

Select this option to suppress the employee's percentage of total sales on the Employee Financial report.

23 - Save the Final Check Image

When this option is enabled, an image of a check is stored when Guest Checks, Customer Receipts, or Memo Checks are created; these checks are then viewable from Audit and Analysis or from the PMC Journal Report. When this option is disabled, check image functionality is not supported.



Labor totals are printed in a block that includes the following information:

- Labor Cost
- Labor Hours
- Percentage of Labor Cost to Sales
- Cost per Labor-Hour
- Revenue per Labor-Hour

See also

- Parameters

- Symphony 2.0
-

Revenue Center Group

Contents

- 1 Understanding revenue center groups
- 2 Configuring revenue center groups (Symphony 1.x)
 - 2.1 Property level
 - 2.2 Revenue center level
- 3 Using revenue center groups with discounts (Symphony 1.x)
- 4 Using revenue center groups with menu item availability (Symphony 2.x)



This article relates to programming of an EMC module.

Understanding revenue center groups

A revenue center group is a group of revenue center records within a property.

- In Symphony 1.4 and earlier, revenue center groups allow you to group similar revenue centers to have discounts active in some revenue centers but not others.
- In Symphony 2.0 and later, revenue center groups are used in conjunction with menu item availability.

Configuring revenue center groups (Symphony 1.x)

Property level

The Revenue Center Groups module is available from the Property Scope of EMC and contains the following configurable fields:

- **Name** - Enter a name for the revenue center group. Up to 64 characters are allowed.
- **Revenue Centers** - Select the revenue center(s) that belong to this group.

Revenue center level

From the Revenue Center Groups module, you can determine which revenue centers belong to a group. You can also configure revenue center groups from the RVC Configuration module. From RVC Configuration, you can associate a single revenue center with multiple revenue center groups.

Depending on the situation, it may be easier to use RVC Configuration rather than the Revenue Center Groups Groups module. For instance, after you create a new revenue center, you can easily add the revenue center to multiple revenue center groups; this operation is more efficient than opening the Revenue Center Groups module, selecting each revenue center group, and then selecting the revenue center.

Using revenue center groups with discounts (Symphony 1.x)

In Symphony 2.x, this functionality was replaced with RVC Type within the Discounts module

Discounts can be associated with a revenue center group to determine the revenue centers in which the discount is active. For example, if the "50% Wine Promo" discount is associated with the RVC Group in the example image, this discount cannot be used in the Concessions Parent revenue center.

Current Record	
Number	1
Name	Fine Dining

Revenue Centers	
<input checked="" type="checkbox"/>	1 - Restaurant Prnt
<input type="checkbox"/>	2 - Concessions Prnt
<input type="checkbox"/>	3 - HHT Parent
<input type="checkbox"/>	4 - Deli Parent
<input checked="" type="checkbox"/>	11 - Restaurant Chld
<input type="checkbox"/>	12 - Concessions Chld
<input type="checkbox"/>	13 - HHT Child
<input type="checkbox"/>	14 - Deli Child
<input checked="" type="checkbox"/>	21 - Restaurant 3
<input type="checkbox"/>	22 - Concessions 3
<input type="checkbox"/>	23 - Handhelds 3
<input type="checkbox"/>	24 - Deli 3
<input checked="" type="checkbox"/>	323 - Test RVC
<input type="checkbox"/>	444 - Banquets

Form View for the Revenue Center Group module. This image shows that the Fine Dining RVC Group contains four revenue centers.

Using revenue center groups with menu item availability (Symphony 2.x)

See also, Menu Item Availability

Starting with Symphony 2.0, revenue center group are used with menu item availability. In essence, a revenue center group can be considered a "kitchen" that is used by multiple revenue centers. For example, if a large casino has 100 revenue centers, it is likely that a number of revenue centers share the same kitchen. Consider the following:

- The Room Service and Deli revenue centers share a kitchen.
- The special for the day is Lobster Tail.

With this scenario, the site wants the number of Lobster Tails available to decrement each time one is ordered. Because both revenue centers decrement the same Lobster Tail count, a revenue center group is configured for these two revenue centers. Then in the Menu Item Availability module, a count can be assigned for the number of Lobster Tails that are available for the revenue center group.

Role (Symphony 2.0)

A **Role** is a group of privilege options defining what an employee can do. Employee Roles determine the EMC modules a user may access, and they also determine what types of transaction behavior an operator has (permission to do voids or open the cash drawer, for example).

A single Role may be configured for all locations in the enterprise, or a role may be active in selected locations (*Zone/Property/RVC*). In addition, multiple Roles may be assigned to a single employee, making the configuration of roles a task-based procedure (a role may include permissions that only allow a user to "edit menu items", for example; see more in the best practices section). Also, job codes may be associated with employee roles, restricting clocked-in employees to a single set of permissions for the duration of a shift.

Contents

- 1 EMC Configuration
 - 1.1 General Tab
 - 1.2 EMC Modules Tab
 - 1.3 Actions Tab
 - 1.4 Operations Tab
 - 1.5 Visibility Tab
 - 1.6 View Tab
- 2 Determining Employee Access
 - 2.1 Job Code Overrides
- 3 Best Practices
 - 3.1 Operational Roles
 - 3.2 EMC Roles
- 4 Other Considerations

	This article discusses functionality that relates to Symphony v2.x .
	This article belongs to the MICROS Important concepts category.
	This article contains a best practices section.
	A corresponding article for this topic exists in the Data Access namespace.
	This article relates to programming of an EMC module .
	This article discusses functionality that relates to Personnel .
	This article discusses configuration , or various programming scenarios, or both.
	This article discusses a topic related to security .

EMC Configuration

The **Roles** module is opened from the Enterprise Scope of EMC.

General Tab

Only three configurable fields exist on the General Tab:

- Name - Enter the name of the Role. Up to 64 characters are allowed.
- Comment - Enter a comment describing this role. Up to 2000 characters are allowed; this field is not translatable.

- Level - This field is a level of security; it was created to prevent EMC users from creating Employee Records more powerful than themselves. See Employee Level: Employee Levels and Roles for more information.

EMC Modules Tab

From the EMC Modules tab, roles are configured to allow access to various modules of the EMC. From this tab, a user may be given permissions to:

- View a module (open it)
- Edit a module (to update fields or records within the module)
- Add records
- Delete records
- Add overrides to records.

Note: A user must be given "View" access to a module to open it. If a user is programmed with ability to Edit, Add, and Delete a

module, but not to view it, the user will not be able to open the module. When an employee does not have access to View a module, the module will display "grayed out" on the EMC EMC home page.

In some modules, such as RVC Parameters or Order Devices, there is not an "Add" or "Delete" option because individual records cannot be added or deleted. In addition, "Add Overrides" is available only for zoneable modules. Further, note that "Add Overrides" also controls the ability to delete an override in Single-Record modules.

Global Access

The All Access checkbox is available so that a role may be easily configured to View, Edit, Add, or Delete every module without having to individually check each box. Further, this checkbox allows access to new modules that will be created in the future. For instance, if a new module "voice ordering" is created and released in a new

Right-click row or column header for bulk operations. [Help](#)

	File	View	Edit	Add	Delete
Global Access					
	All Property Modules	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Property Modules					
	Property Parameters	<input type="checkbox"/>	<input type="checkbox"/>		
	Install User Security	<input type="checkbox"/>	<input type="checkbox"/>		
	Property Descriptors	<input type="checkbox"/>	<input type="checkbox"/>		
	Currency	<input type="checkbox"/>	<input type="checkbox"/>		
	Property Merchant Groups	<input type="checkbox"/>	<input type="checkbox"/>		
	Help Screens	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	RVC Configuration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Revenue Center Groups	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sales Modules					
	Tax Table	<input type="checkbox"/>	<input type="checkbox"/>		
	Tax Classes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Tender/Media	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Discounts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Service Charges	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Revenue Center Modules					
	RVC Parameters	<input type="checkbox"/>	<input type="checkbox"/>		
	RVC Descriptors	<input type="checkbox"/>	<input type="checkbox"/>		
	Tables Module	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Serving Periods	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Time Periods	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Macros	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Stored Value Cards	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Order Devices	<input type="checkbox"/>	<input type="checkbox"/>		
	Price Tier Assignment	<input type="checkbox"/>	<input type="checkbox"/>		
	Till Templates	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hardware					
	Workstations	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Printers	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Barcode Format Sets	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

The EMC Modules tab of the Roles module. This tab determines a user's access to specific modules.

version, an employee with "Global Access" for "View" will be able to access this module without having a specific checkbox for the "voice ordering" module. MICROS recommends that administrator-type roles have the "All Access" option checked, so that administrators will always be able to access every module in the system.

Actions Tab

From the Actions tab, roles are given access to specific actions that can be performed in EMC. Note that all the "Run PC Autosequences in Privilege Group X" checkboxes are disabled unless the "Autosequence User" field is enabled first.

All Actions

Similar to the "All Access" checkbox on the EMC Modules Tab, this checkbox gives users associated with this role permissions to perform all actions. MICROS recommends that administrator-type roles have this option checked, so that administrators will always be able to perform all types of actions, including future actions that are not currently in the system.

Right-click row or column header for bulk operations.

	Action	Enable
Global Access		
	All Actions	<input type="checkbox"/>
Credit Card Batch		
	Create Batch	<input type="checkbox"/>
	Edit Batch	<input type="checkbox"/>
	Report Batch	<input type="checkbox"/>
	Transfer Batch	<input type="checkbox"/>
Hardware		
	View Workstation Status	<input type="checkbox"/>
	KDS Status	<input type="checkbox"/>
Security		
	Access the Property Audit Trail Module	<input type="checkbox"/>
Autosequence		
	Autosequence User	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 1	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 2	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 3	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 4	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 5	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 6	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 7	<input type="checkbox"/>
	Run PC Autosequences In Privilege Group 8	<input type="checkbox"/>

The Actions tab of the Roles module. This tab determines what types of actions a user may perform.

Operations Tab

The operations tab contains all option bits related to workstation functionality. The operations tab itself is broken down into sub-tabs based on similar functionality: Timekeeping, Voids, PMC, etc. There are over 200 operational bits so it could be difficult to find an option by searching on the various tabs. To quickly find options, use the Search tab to perform a text comparison. The example image shows a search for discount option bits.

Visibility Tab

On the properties tab, the Role is assigned to specific locations or assigned to the Enterprise. In many situations, a Role will be assigned to the Enterprise — it is likely that a "Server" or "Bartender" role is the same for all properties. This tab consists of a grid that allows the programmer to add/delete locations, and to set the checkbox, **[Propagate to Children]**, for each location. The checkbox allows a Role to be visible in the selected

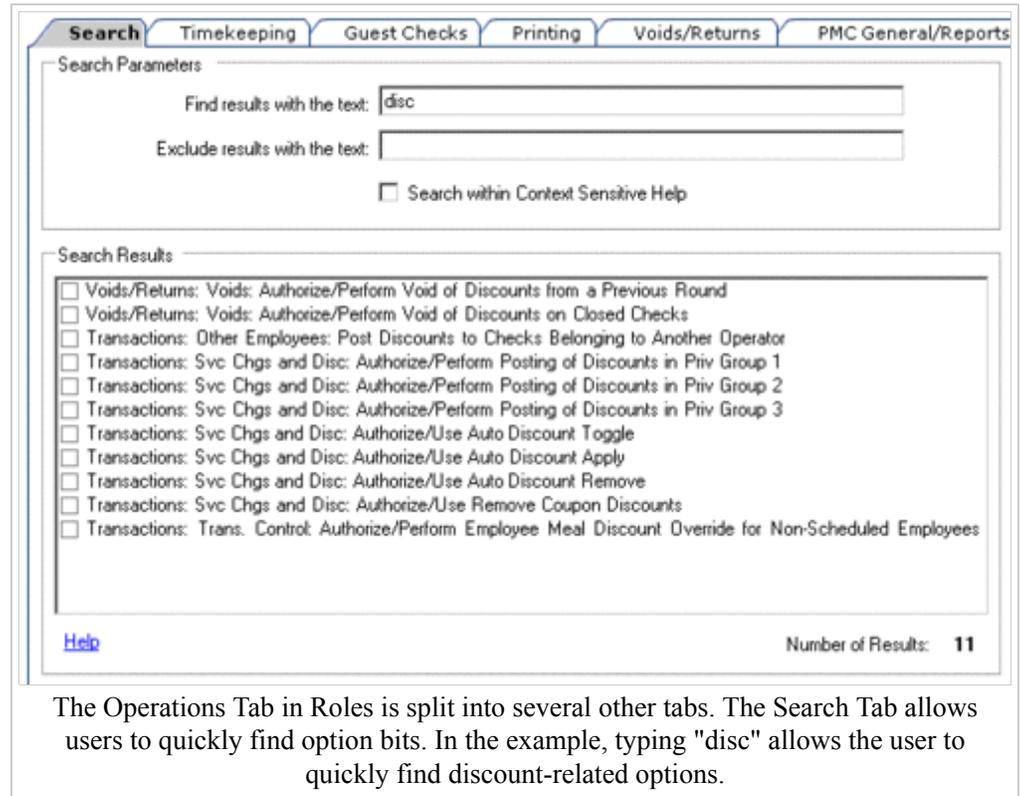
Zones/Locations and all its children; if it is unchecked, the Role will be visible in the selected Zone/Location only, but not its children.

View Tab

The view tab contains one option bit:

Enable Revenue Center-Level Security

This option relates to workstation behavior only. Employees associated with a Role that has this option checked will only be able to perform operations in Revenue Centers in which they are an operator.



The Operations Tab in Roles is split into several other tabs. The Search Tab allows users to quickly find option bits. In the example, typing "disc" allows the user to quickly find discount-related options.

Determining Employee Access

Multiple roles can be assigned to a single employee. If this is the case, how is it determined that an employee has a specific privilege? Quite simply, an employee has a privilege if *any one of his roles* contains the appropriate privilege. Consider an employee with the following employee roles:

- Role 1 (cannot perform voids)
- Role 2 (cannot perform voids)
- Role 3 (can perform voids)

This employee may indeed perform voids, because at least one Role has the appropriate privilege. When discussing employees and roles, the sentence is usually written like this: *an operator has access to (some privilege) only when associated with an Employee Role with....* Because employee's don't *belong* to employee roles, it is necessary to make the distinction that an employee is simply associated with one or more roles; the employee does not belong to a role.

Job Code Overrides

When a job code is configured to be linked to an employee role, employees who are clocked in to that job code will inherit the permissions of the job code for the duration of the shift. This situation is ideal when two job codes exist: Server and Floor Manager. By linking both of these to appropriate Roles, a user who is clocked-in as a Floor Manager will have privileges to perform voids, but when that same user is clocked-in as a server, he will not. To summarize, there are two methods for programming Job Codes:



In the example shown, we are trying to determine the user's ability to do voids in Property A. Our example assumes that Role 1, Role 2, and Role 3 are all available in Property A.

- The Role field is set to 0-None, the operator will have privileges based on the role(s) assigned in the EMC.
- The Role field is not 0-None, the operator's privileges from EMC do not apply. Only the privileges associated with the role from this field will be active for the duration of the Clock-In Cycle.

Programming Job Code Overrides

For companies that use Symphony's timekeeping features and require all hourly employees to clock in, the following configuration provides optimal security with the least amount of programming:

- Program an Employee Role that allows users to clock in. This role could be named "Ability to Clock In", and it would be programmed with the following options enabled:
 - Clock in at Rate 1 (through 8, as appropriate)
 - Clock in at Rates 9-255 (if appropriate)
- Every employee in the enterprise who clocks in should be associated with the "Ability to Clock In" role and *no other roles*.
- Every job code is linked to an Employee Role. Some examples:
 - A "bartender" job code will be associated with a role (probably also called "bartender") that allows ability to open cash drawers and perform fast transactions.
 - A "server" job code will be associated with a role that allows ability to begin tables.
 - An "hourly manager" job code will be associated with a role that allows ability to perform voids and other authorizations.
- Other employees (those who are on salary) do not clock in. These employees will have one or more employee roles assigned within EMC.

Best Practices

In general, there are two types of Employee Roles:

1. Roles relating to workstation operations
2. Roles relating to EMC access and security

When considering Role programming, one must consider the type of role being programmed.

Operational Roles

For operational Roles, the general case is that an employee is only associated with one single role. For example, John, Joe, and Mary are all bartenders, so they should all have the same privileges; only one role needs to be created. This role will include all bits and privileges necessary for bartenders to perform workstation operations.

Note: In an enterprise environment, ideal programming is that a single role, "Bartender", exists for all properties in the enterprise, causing bartenders in every property to have the same permissions.

EMC Roles

For EMC-related roles, ideal programming is not done by the job title, but rather by the task being performed. For instance, the following EMC-related roles might be found in a well-programmed database:



The role names in this example all begin with "EMC". While not necessary, this method of programming may help users to

- EMC All Module Access
- EMC Add and Edit Menu Items
- EMC Delete Menu Items
- EMC Add Employees
- EMC Edit Employees
- EMC Delete Employees
- EMC Add/Edit/Delete Menu Item Class
- EMC All Access to Hardware Modules

immediately realize that the roles relate to EMC functionality.

With these roles programmed, employees can be assigned roles based on the types of tasks they perform and/or the confidence level of an EMC Administrator (the person who assigns roles to users) in the person who will be given a role. A floor manager for a single Revenue Center may have only the "EMC Add and Edit Menu Items" role enabled; someone from accounting may be associated with "EMC Add Employees" and "EMC Edit Employees"; an employee who maintains the hardware on site may be associated with the "EMC All Access to Hardware Modules". As the floor manager becomes more confident and comfortable with EMC programming, perhaps the administrator will assign the "EMC Add/Edit/Delete Menu Item Class" role for that user.

Programming EMC Roles in this manner will allow the most flexibility in the system. Note that the first role, "EMC All Module Access" should exist in every database; an administrator should always be able to access every module. Also, each of the roles (except the "EMC All Module Access" role) should probably be programmed with the "Enable Property-Level Security" and "Enable Revenue Center-Level Security" options enabled, to prevent users from viewing information outside the properties or revenue centers where they work.

Other Considerations

If the logged-in user makes changes to a Role that is assigned to him- or herself, these changes will not be reflected until the Employee disconnects the EMC session (File > Disconnect) and reconnects.

RVC Configuration

RVC Configuration is the EMC module where Revenue Centers are added, modified, distributed and deleted.



A **corresponding article** for this topic exists in the Data Access namespace.



This article relates to programming of an EMC module.

Contents

- 1 Overview of Configurable Fields
 - 1.1 Table View
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 - 3.2 Child RVCs
- 4 Deleting RVCs
 - 4.1 Prerequisites
 - 4.2 Errors
 - 4.3 Audit Trail
- 5 Security Considerations

Overview of Configurable Fields

The **RVC Configuration** module is accessed from the Property Scope of EMC. Because of the type of data being displayed, some fields appear in Table View but not in Form View, and vice versa. The following fields are available in both Table View and Form View:

Name

Enter a name that describes the RVC. Up to 16 characters are allowed.

RVC ID

This field displays the Revenue Center ID of this RVC. The ID is the database ID, and it is not editable. This field is provided for troubleshooting purposes when log messages (etc.) reference the Revenue Center ID instead of the object number. Additionally, this field may be used in the configuration of some interfaces or other third-party applications.

ILDS Active

Check this box to enable ILDS for the selected RVC.

Parent

This field is displayed in displayed in Table View, but it is only configurable in Form View. (This was done to prevent users from using F3 and F4 on this field.) Select a Revenue Center that will be the Parent Revenue Center of this RVC, if Shared Revenue Centers are in use.

KDS Controller

Select the KDS Controller, if any, that will control the KDS Display Order Devices in this RVC. The same KDS Controller may control Order Devices in multiple RVCs, but MICROS recommends using no more than 15 KDS Display Order Devices on a single KDS Controller.

Table View

In table view, each RVC record displays option bits from the Revenue Center Parameters module. These bits are displayed so that a user can use the Option Bit Comparison Dialog to compare option bit settings for RVCs in the same property.

Note that when changes are made to these columns, Audit Trail will record the changes as RVC Parameter modifications.

Form View from the RVC Configuration module.

#	RVC ID	Name	General Options	Prompt and Confirm Options	MMH Options	Format Options	Posting Options	Control
1	1	Restaurant Prnt	1E0A544028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
2	2	Concessions Prnt	1E8A540038000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
3	3	HHT Parent	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
4	4	Deli Parent	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
11	5	Restaurant Child	1E8A544028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
12	6	Concessions Child	1E8A540038000000	... F140	... 2000	... 8AD030C00000	... 0880	... 020380
13	7	HHT Child	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
14	8	Deli Child	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
21	9	Restaurant 3	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... C20380
22	10	Concessions 3	1E8A540038000000	... F140	... 2000	... 8AD030C00000	... 0880	... C20380
23	11	Handhelds 3	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380
24	12	Deli 3	1E8A540028000000	... F040	... 2000	... 8AD030C00000	... 0880	... 020380

Table View from the RVC Configuration module. Option bits from RVC Parameters are available in this view so users can compare options with the Option Bit Comparison Dialog.

Form View

In form view (displayed above), the Revenue Center Groups box lists all the RVC Groups in the property. If an RVC Group is checked, the current RVC is a member of that group. Thus a user can mark an RVC as a member of an RVC Group (from this view) and also add RVCs to RVC Groups (from the RVC Groups module).

Note that when changes are made to the RVC Groups selections, Audit Trail will record the changes as RVC Group modifications.

Adding RVCs

When the Insert button is pressed in the RVC Configuration module, the standard insert dialog is not displayed. Instead, the user sees a special dialog for adding RVCs. In his dialog, the following can be configured:

RVC Number

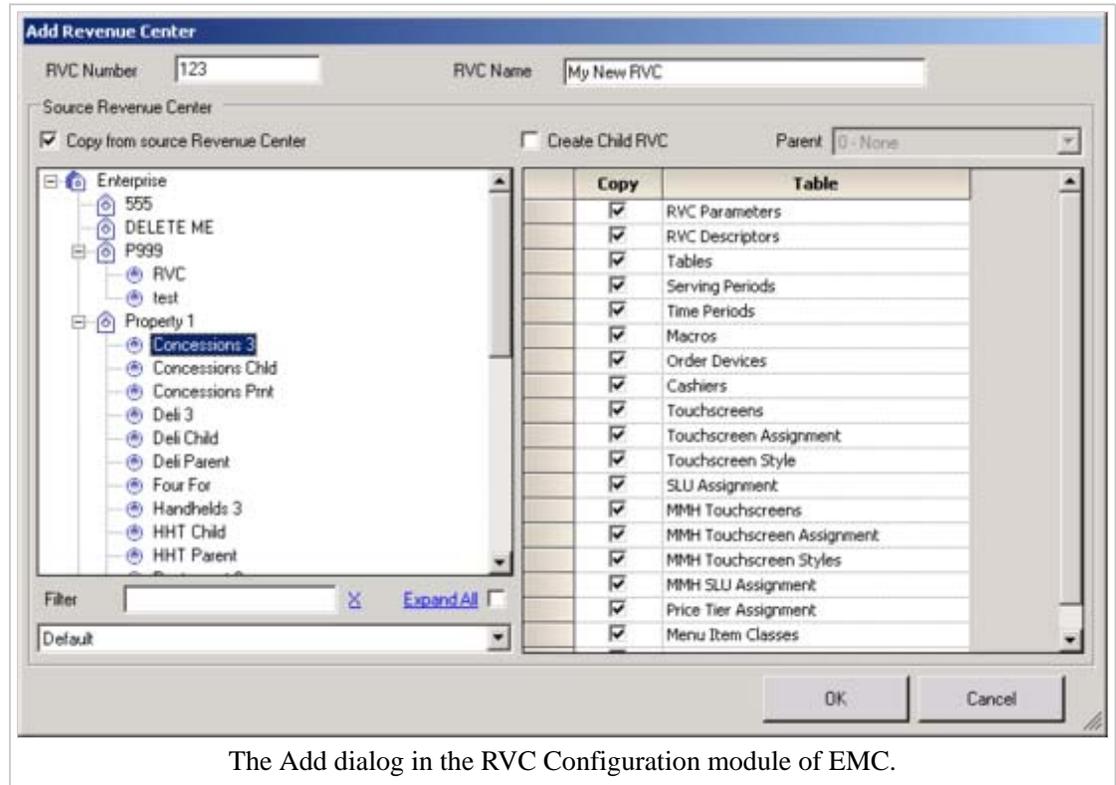
In this field, enter the Object Number for the RVC. This field allows a range of 1-999.

RVC Name

Enter the name of the RVC. Note that this dialog does not allow name translations. To translate the RVC's name, create the RVC first and then edit the name.

Source Revenue Center

In this box, a user can choose to create the new RVC by copying data from an existing RVC. To create a RVC based on a template, check the "Copy from source Revenue Center" box, select a Revenue Center from the Selection Hierarchy panel, and select the module(s) to be copied from the source RVC. In addition to these fields, it is possible to create a Child Revenue Center by checking the "Create Child RVC" box and selecting the Parent RVC.



The Add dialog in the RVC Configuration module of EMC.

Distributing RVCs

Like other records, RVCs may be Distributed. Unlike other records, when the distribute button is used from the RVC Configuration module, a special distribute dialog displays. This dialog allows a user to distribute one or more of the RVC-scope files to another RVC. Note that this dialog will assume that the distribution options "overwrite records if they exist" and "create records if they don't exist" are enabled. To distribute:

1. Select a Revenue Center and press the Distribute icon. The distribution dialog will display the text **Distribute RVC: # - Name**, where # - Name represents the Number and Name of the RVC being distributed.
2. From the Selection Hierarchy panel choose the RVC or RVCs to receive the new records.
3. Select the files that will be copied.

Menu Item Files

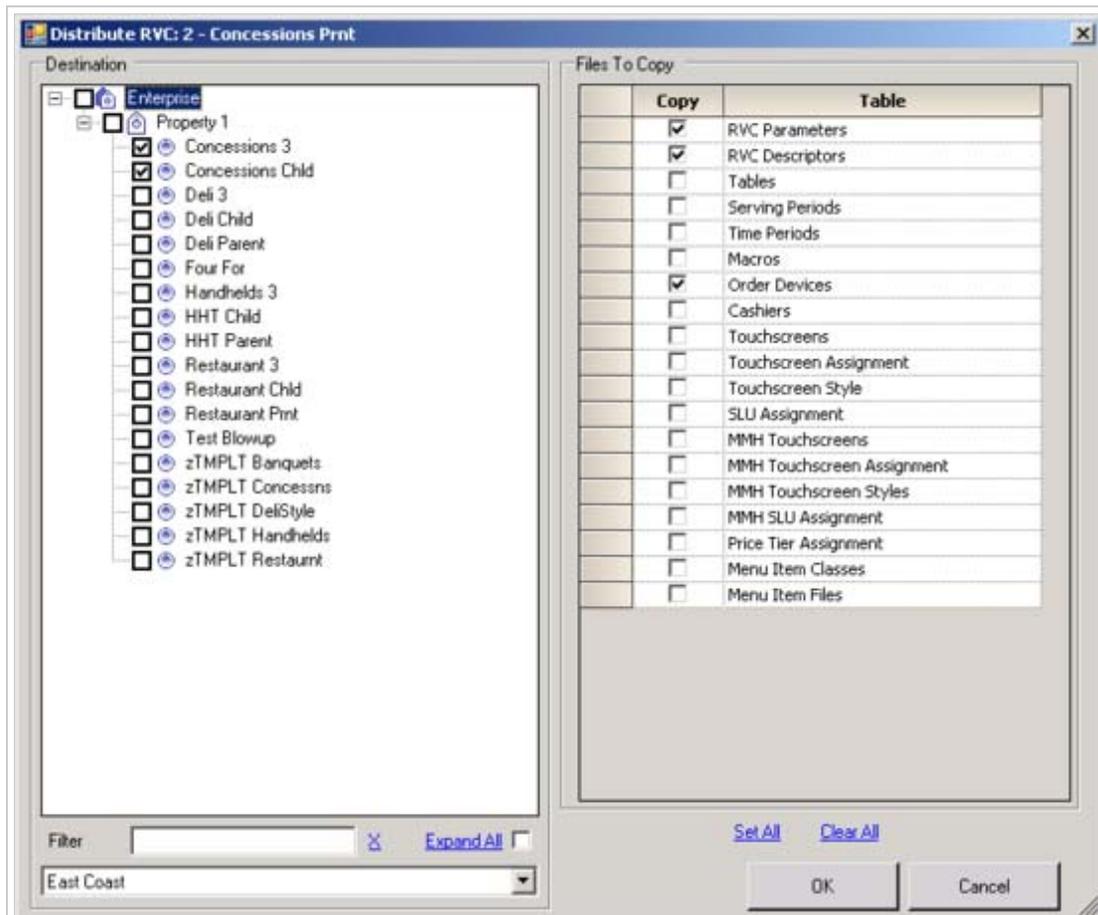
The last module that is listed is "Menu Item Files". By checking this, all definitions and prices will be copied from one RVC to the others. Note that the distribution of Menu Items assumes that all these Menu Item Distribution options are enabled:

- Overwrite records if they exist

- Create records if they don't exist
- Distribute prices with definitions
- Create master records for definitions
- Create menu item classes that do not exist

Note: For detailed information on functionality of these options, see Menu Item Distribution.

Because all these options are enabled, distributing Menu Item Files with the RVC Distribution Dialog may not be the best option in all situations. Typically, this should only be checked the destination RVC(s) are exact clones of the source RVC, and usually within the same property.



The Distribute dialog in the RVC Configuration module. This image shows selected modules from "Concessions Parent" being distributed to both "Concessions Child" and "Concessions 3".

Child RVCs

When distributing RVCs, there are some considerations for Child RVCs:

Child RVC as the Source

When a Child RVC is being used as the source RVC, the "Files to Copy" grid will disable shared modules to prevent them from being distributed. The following modules will be disabled:

- Touchscreens
- Touchscreen Assignment
- Touchscreen Style
- SLU Assignment
- MMH Touchscreens
- MMH Touchscreen Assignment
- MMH SLU Assignment
- Menu Item Classes
- Menu Item Files

Child RVC as a Destination

When a child RVC is used as one of the destination RVCs, EMC will ignore attempts to distribute shared modules (those listed above) into Child RVCs.

Deleting RVCs

Deleting a Revenue Center record is similar to deleting other records, however a progress dialog displays all the RVC-scope records and database tables to be deleted. A user may press Cancel at any time to abort the deletion of the Revenue Center. If Cancel is pressed, records that have already been deleted (items already checked) cannot be retrieved.

Prerequisites

EMC prevents users from deleting RVCs that meet any of these conditions:

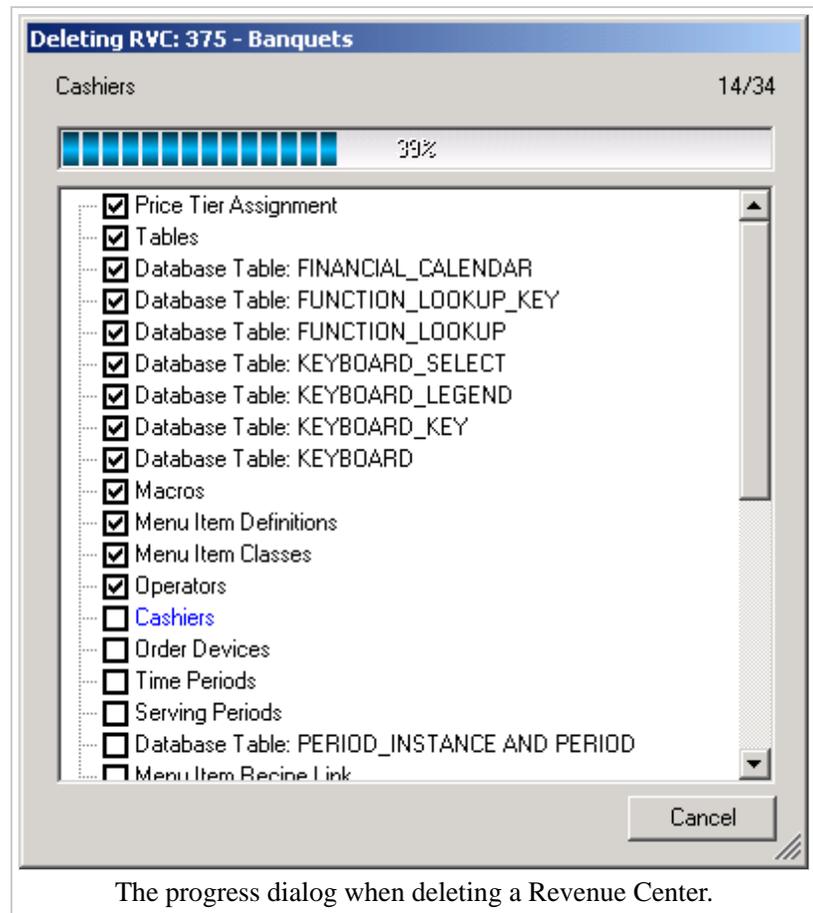
- The RVC has Child Revenue Centers.
- One or more Job Codes are linked to the RVC.
- The RVC is the "Current Revenue Center" for at least one Property Employee Record.
- One or more Workstations use the RVC as the current RVC.
- Another RVC uses this RVC as an Add/Transfer Check RVC.
- One or more Workstation Autosequences use the RVC for the reporting RVC.
- At least one transaction has been rung in the RVC (it is necessary to clear totals before deleting the RVC).

If one of these error conditions is encountered, EMC displays a relevant message to the user so that the offending records can easily be found and changed. In addition, EMC will prevent RVCs from being deleted if any EMC modules are open for the RVC.

Errors

If the RVC deletion operation fails, it is possible that a Revenue Center can be in a "partially deleted" state. In this state, a Revenue Center is missing important information from the database, such as Revenue Center Parameters information. "Partially deleted" RVCs are highlighted in red in Table View. From this state, a user cannot update the RVC; it can only be deleted.

Audit Trail



The progress dialog when deleting a Revenue Center.

When a Revenue Center is deleted, Audit Trail logs two times. The first entry is before the deletion has occurred; the text "RVC 123, Delete Start" will be displayed. When the deletion is complete, another Audit Trail entry will be created: "RVC 123, Delete Complete".

Security Considerations

- When this module opens, the user will see all RVCs to which he has access, based on Employee Role Revenue Center Level Security settings.
- A user can add RVCs only when none of the user's Roles has the Enable Revenue Center-Level Security option enabled.
- Typically, very few EMC users are given access to the RVC configuration module. Ideally, only enterprise administrators and other high-level users should be able to make changes to Revenue Centers.

RVC Descriptors

For the Symphony 2.0 descriptors modules, see Descriptors

Revenue Center Descriptors is an EMC module where a programmer sets the appearance of various text fields that are used by workstations and in EMC.

Contents

- 1 General Tab
- 2 Menu Levels Tab
- 3 Group Names Tab
- 4 Printing Tab



This feature or functionality was deprecated in Symphony 2.0.



This article relates to programming of an EMC module.



This article discusses **configuration**, or various programming scenarios, or both.

General Tab

- Text displays for the Check Summary Area
 - Subtotal
 - Tax
 - Other
 - Payment
 - Total Due
 - Change Due
- Seat Descriptors
- Guest Information Lines
- Time Clock Adjustment Reason Codes
- Check Endorsement Lines

Menu Levels Tab

- Main- and Sub- Menu Level names; and prefixes and suffixes

Group Names Tab

- Condiment Group Names
- Sales Itemizer Names
- Menu Item SLU Names
- Menu Item NLU Names
- Menu Item Course Names

Printing Tab

- Guest Check Headers and Trailers
- Customer Receipt Header
- Credit Card Voucher Header and Trailer
- Training Check Header
- Foreign Tax Header/Trailer

RVC Parameters

Revenue Center Parameters, sometimes shortened to **RVC Parameters** or **RVC Parm**s, is one of the most-programmed modules in EMC. In this module, there are many option bits that allow and control various behaviors for a Revenue Center. It is largely because of this module that the system is so flexible. Sometimes, settings in this module are overridden by settings in

Contents

- 1 General Tab
- 2 Search Tab
- 3 Options Tab
- 4 Format Tab
- 5 Posting and Control
- 6 Order Types
- 7 Menu Levels
- 8 Interfaces
- 9 Taxes
- 10 Autofire
- 11 CA/EDC
- 12 Calendar

other modules, and sometimes the settings in this module override settings from other modules. A user's best bet is to use the Context Sensitive Help that is provided for the option bits to determine if there are overriding factors. This article summarizes the tabs that are available within the Revenue Center Parameters module and how some options interact with the rest of the system.



This article belongs to the MICROS **Important concepts** category.



This article relates to programming of an EMC module.

General Tab

- Automatic Service Charge settings
- Add/Transfer Revenue Center settings
 - Select up to eight RVCs. A user can transfer checks from any RVC listed here.
- The current Serving Period that is active for the RVC

Search Tab

- The **Search Tab** allows a text search for option bits in Checked List Boxes from each of the other tabs. Options can be set from this tab or from the tab where the bit originates; the boxes refresh when switching from one tab to the next.

Options Tab

- Many option bits are on this tab.

Format Tab

- Options on this tab dictate how items appear on checks and receipts, etc.
- Option #36: **Allow Tender/Media to Print 2 Guest Checks and Receipts**; if this option is disabled, only one check/receipt will print, even though the Tender/Media record is configured to print two.

Posting and Control

- Items related to totals posting and security are on this page

Order Types

- On this page, configure the default Order Type for the RVC, and configure some options.
 - For each Order Type, configure the taxes that are active.

Menu Levels

- Configure the Transaction Default Menu Levels
- Configure the Auto Menu Levels

Interfaces

- Configure which Interfaces configured in the system are active for this RVC
- Configure options relating to TMS. This may be necessary for Guest Connection sites.

Taxes

- A few tax options are configured here; this page is used more by the international markets.

Autofire

- The Autofire options and settings are configured here.

CA/EDC

- On this tab, configure options relating to Credit Cards

Calendar

- This tab is used to override the Start of Day settings configured for the system. See Start of Day (RVC SOD) for more information.
- This tab also includes two options about Incrementing Shifts, which function independently of the override setting(s)

Sales Price Discount

Contents

- 1 Understanding sales price discounts
- 2 Configuring sales price discounts
 - 2.1 Configuring discount interaction (exclusivity)
- 3 Using sales price discounts
- 4 See also



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses **configuration**, or various programming scenarios, or both.

Understanding sales price discounts

A sales price discount is a type of automatic discount or automatic coupon discount that changes the price of a menu item to a different price. This type of discount is used in scenarios such as *All Beers are 2.00 on Thursday*.

Configuring sales price discounts

Sales price discounts are similar to item price substitution discounts, but they are easier to configure. Item price substitution discounts include Priority, Max Count, and Minimum Quantity fields, which are not available for sales price discounts. When using sales price discounts, the Trigger Menu Item Group is also the Award Menu Item Group (see Discount). In the example shown, "All Beer" is the Trigger Menu Item Group. In this configuration, each beer is ordered at \$2.00.

The screenshot shows the configuration interface for a sales price discount. It is divided into two main sections: "Current Record" and "Discount Rule Configuration".

Current Record:

- Number: 7
- Name: Sample Discount

Discount Rule Configuration:

- Discount Type: **Automatic (Automatically applied, operator cannot enter)**
- Sales Price: [Dropdown menu]
- Priority: [Text field]
- Sales Price sub-section:
 - Trigger MI Group: 1 - All Beer (with a "Select" button and a right arrow)
 - Percent Off: [Text field: 0]
 - Amount Off: [Text field: 0]
 - Amount Substitution: [Text field: 2.00]

The Auto tab for sales price discounts.

1. Navigate to *EMC > Enterprise / Property / Zone > Configuration > Discounts > Auto.*
2. Select [**5 - Sales Price**] from the drop-down list.
3. Enter information in the following fields:

Field	Description
Use Price in MI Group Detail	Select this option to use the promotion price that appears in the Menu Item Groups module for the discounted menu item. When you select this option, the textboxes next to Percent Off, Amount Off, and Amount Substitution are dimmed even after their respective radio buttons are selected.
Trigger MI Group	Select the menu item group to trigger the discount award.
Percent Off	Select this option to enter the percent discount that will apply to each item in this menu item group. This type of discount is used when all menu items of a menu item group are to receive a percent discount, such as <i>all beers are 50% off.</i>
Amount Off	Select this option to enter the amount discount that will apply to each item in this menu item group. This type of discount is used when all menu items of a menu item group are to receive an amount discount, such as <i>all appetizers are \$5.00 off.</i>
Amount Substitution	Select the price that will be charged for each item in this menu item group. This type of discount is used when all menu items of a menu item group are to be charged a fixed price, such as <i>all desserts are \$4.00.</i>

Configuring discount interaction (exclusivity)

For information about configuring a discount to interact with other discounts, see Discount Exclusivity.

Using sales price discounts

When using sales price discounts, each item in the Menu Item Group is discounted. In the example shown, each beer is discounted to \$2.00.

Sales price discounts appear on customer receipts based on the configuration of the Item Discount option.

-- Example Order --	
Draft Beer	2.50
Premium Beer	3.50
Discount	-2.00

See also

Discounts	Discount • Manual Discount • Automatic Discount • Automatic Coupon Discount • Automatic Discounts for Decimal Quantity Menu Items • Combination Pricing Discount • Item Price Substitution Discount • Quantity Threshold Discount • Sales Price Discount • Total Price Threshold Discount • Discount Engine • Discount Exclusivity • Discount NLU • Menu Item Group • Revenue Center Group
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Secondary Printing



This article or section discusses a feature or functionality that has not yet been implemented. The documentation on this page is likely to change.

Secondary Printing is a feature that allows menu items to print to additional order devices as secondary items. In short, a secondary item is just the item printing in a smaller font, allowing the preparer to know what goes with the items, but since they are smaller (and at the bottom of the chit) the preparer knows he/she doesn't have to prepare them.



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Contents

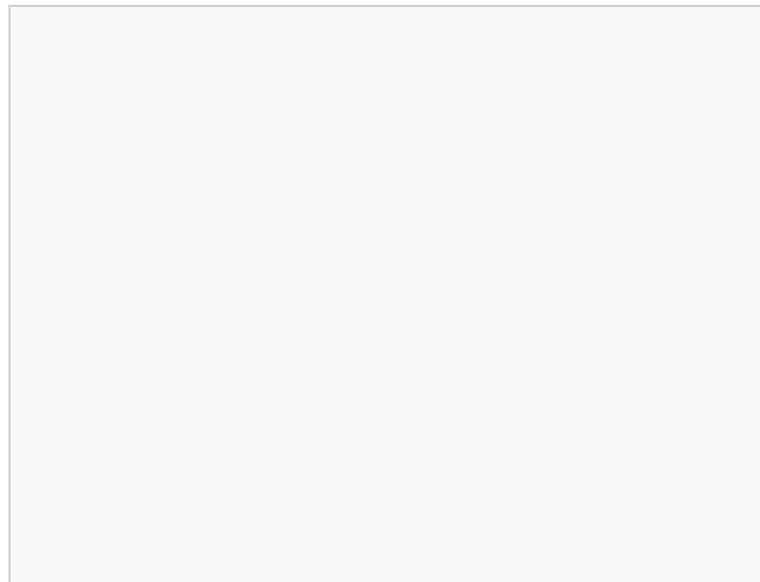
- 1 Example Chit
- 2 Enabling
 - 2.1 Optional Secondary Printing Option Bits
- 3 Another Image
- 4 Other Considerations
- 5 Other Usage Examples
 - 5.1 Example 1
 - 5.2 Example 2
- 6 See also

Example Chit

This is a typical example of what a Hot-Line cook would see when Secondary Printing is enabled. The items “Pizza Dip” and “Chix Wings” are programmed to print to the Hot Printer, and the items “House Salad” and “Mesculin Mix” are programmed to print to the Cold Printer.

Enabling Secondary Printing, the cook reading the Hot Printer sees the items necessary for preparation at the hot line, and also any items that other cooks are making that were rung in at the same time. This allows orders to be synchronized for delivery.

Consider the opposite example, where the Cold Line cook sees “House Salad” and “Mesculin Mix” as the regular items with “Pizza Dip” and “Chix Wings” as the secondary items. If the cook who prepares the salads does not know



that the Chicken Wings and Pizza Dip go with the salad order, the salads might be prepared right away. This may cause the salad to get warm or wilt, possibly having to be remade.

CHK 1021

GST 4

1 Pizza Dip

1 Chix Wings

1 House Salad
1000 Island

1 Mesculin Mix

This is an example of an order chit that contains secondary printing.

Enabling

Five option bits in the Order Devices module determine if Secondary Printing is enabled, and what other options should apply.

- **Print Secondary Items** – this option allows this order device to print Secondary Items that are being Broadcast from other order devices
- **Broadcast Secondary Print Jobs to All Printers** – this option tells this order device to broadcast its items to all other printers. Any printer with “Print Secondary Items” enabled will print the items.

Optional Secondary Printing Option Bits

- **Print Secondary Printer Header** – a popular option bit, this puts text on the printer that

General | VDU |

Current Order Device Record

Number Name

Device Settings

Device Type

Device

Backup Device

Order Device Redirect [Set to Device 1](#) [Set to None](#)

Print Settings

Max # Lines per Chit

Sort/Consolidation Method

Language

Options

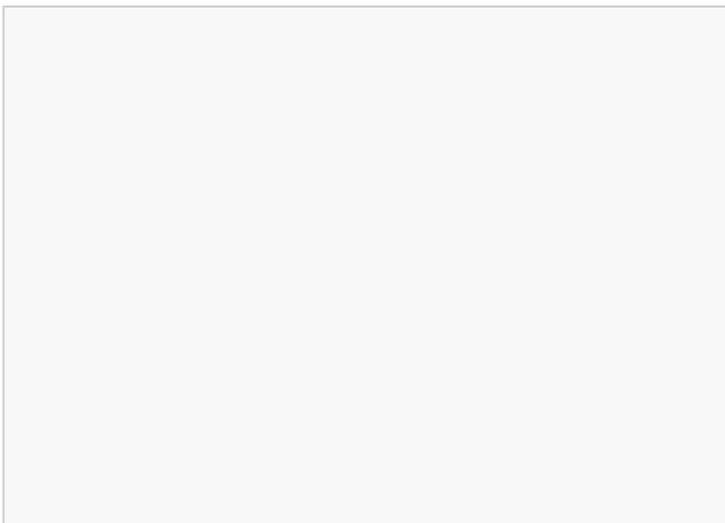
- Wrap Condiments
- Print Guest Check Info Lines Before Header on Order Device
- Print Guest Check Info Lines After Header on Order Device
- Print Guest Check Info Lines After Trailer on Order Device
- Print Secondary Items
- Broadcast Secondary Print Jobs to All Printers
- Print Secondary Printer Header
- Print Secondary Items in Red
- Suppress Blank Lines Between Secondary Items

The Order Devices module is where Secondary Printing bits are enabled.

indicates the printer where the item is being made (see "another image" example on this page)

- **Print Secondary Items in Red** – prints all Secondary Items in red.
- **Suppress Blank Lines Between Secondary Items** – this option bit saves paper by not skipping blank lines for the Secondary Items. In our example images, if this option bit is enabled, there will be no blank line before “Mesculin Mix.”

Another Image



CHK 1021 GST 4

1 Pizza Dip

1 Chix Wings

Kitchen Cold Printer

2 House Salad
1000 Island

1 Mesculin Mix

This image shows an example of “Print Secondary Printer Header” being enabled.

Other Considerations

- **Sorting** - The items will sort based on the settings of the Order Device. So, if Order Device #1 is enabled sort by Print Group, it will print all secondary items sorted by print group also. (It does not matter that Order Device #2 was set to sort in some other method.)
- **Seat Numbers** - Items again use the settings of the Order Device.
- **Items going to multiple Order Devices** - The system is set up to be “smart” and to not print to multiple Order Devices.
 - In our example, if Chicken Wings is also programmed to print to the Cold Printer, it will not show as a Secondary Item on this printer, because it is a primary item.
 - If the item Mesculin Mix is programmed to also print to the Expo printer, it will not show in the Secondary Items list twice. It will only show for the first printer where it is programmed to print.
- **Disabled Printers** - Printers that are disabled (either on the workstation or Order Device) to not receive secondary print jobs.
- **Order Device Redirects** - An Order Device that is Redirected to 0-No Output will still broadcast its secondary print jobs, however it will not receive them. An order device that has been redirected to another printer will still print all primary and secondary print jobs.
- **No other items** - If a server rings in just one order of Chicken Wings, no other printers receive any items. The Hot Printer sees “Chix Wings” and that’s it.

Other Usage Examples

More examples of real-world usage for Secondary Printing:

Example 1

A hotel has a wine steward for bottles of wine, with a dedicated printer for Wine Bottles. When the wine is ordered, they want to know what other alcoholic beverages should be delivered with the wine, and they need the bartender to know that the drinks should be delivered by the Wine Steward.

Solution

This situation is actually no different from the Hot Printer and Cold Printer Setup. This just shows another example of how this could be used. In this example, two Order Devices, “Wine Bottles Printer” and “Bar Printer” send all broadcasts and receive secondary print jobs. This is the classic case of Secondary Printing.

Example 2

Another hotel has two shared revenue centers. One RVC has its kitchen in the Hotel Tower, and one RVC with its kitchen is in the fine-dining restaurant, which is a stand-alone building. The site would like to allow any customer to order any item from any location. The situation then presents itself: If a customer in the fine-dining restaurant orders an item from the Hotel Tower, how does anyone in this building know that someone needs to walk to the other building to get the items?

Solution

Through proper use of programming Secondary Printing, this situation is addressed. The Order Device table for the Fine Dining restaurant is programmed like this:

```
1 - Tower Hot Printer
2 - Tower Cold Printer
3 - Tower Expo Printer (Broadcast to All Printers)
4 - ()
5 - Restaurant Hot Printer
6 - Restaurant Cold Printer
7 - Restaurant Expo Printer (Print Secondary Print Jobs)
```

When a server/bartender rings an item that is supposed to print to the Tower RVC, the item prints to the Tower Expo Printer, which then broadcasts its items to the Expo Printer in the Restaurant. This way, the fine-dining kitchen knows an item needs to come from the Tower RVC.

The Order Device table for the Towers RVC would have the opposite options enabled:

```
1 - Tower Hot Printer
2 - Tower Cold Printer
3 - Tower Expo Printer (Print Secondary Print Jobs)
4 - ()
5 - Restaurant Hot Printer
6 - Restaurant Cold Printer
7 - Restaurant Expo Printer (Broadcast to All Printers)
```

When a server/bartender rings an item that is supposed to print to the fine-dining restaurant, the item will print as a secondary item to the Tower Expo Printer, so the Towers kitchen knows an item needs to come from the fine-dining RVC.

See also

- [Disambiguation printing page](#)



Order Devices

Order Device · Order Device Redirection · Order Device (PMC Procedure) · Autofire
· Chain and Fire · Doppiebon Printing · Hold and Fire · How Menu Items Print
· Kitchen Themes · Local Order Receipt · Order Device Routing by Order Type Setup
· Production Items for KDS · Routing Group · **Secondary Printing**

Learning series: Order Devices

Service Host

A **Service Host** is an IP-addressable Windows-based computer that runs one or more Symphony services; in short, it is a physical piece of hardware that runs one or more pieces of Symphony software. In EMC, a programmer determines the Service Host to be used for each KDS Controller record, Interface record and Credit Card Driver record. In addition, the Offline Cache Service Host and SIM File Access Service Host are configured in each Property, in the Property Parameters module.

	This article relates to programming of an EMC module.
	This article discusses a topic related to hardware.
	This article discusses a technical topic that is not intended for all readers.

Contents

- 1 EMC Configuration
 - 1.1 Service Hosts Module
 - 1.1.1 Add OPS Client to this Service Host
 - 1.2 Workstations Module
 - 1.2.1 Remove OPS From Service Host
 - 1.3 Interaction with CAL Packages
- 2 Service Host Tab
 - 2.1 Using the Tab
 - 2.2 Selecting a Record
 - 2.2.1 Add New Service Host
 - 2.3 Viewing the Selected Record
- 3 More about Configuration
 - 3.1 Rules and Guidelines
 - 3.2 Configuration Scenarios
 - 3.3 Service Pack 10 Configuration Changes
- 4 Installing a Service Host

EMC Configuration

From a configuration standpoint, there are two locations where Service Hosts can be configured: The Service Hosts module and the Workstations module. (When a workstation record is created, a Service Host record for that physical workstation is created as well.)

When should a programmer use the Service Host module vs. the Workstation module to create Service Hosts? The answer is simple: if a computer is intended to run an OPS process, it should be created in the Workstations module. If a computer is intended to be a standalone PC (running only a KDS Controller or Credit Card Driver, perhaps), it should be created in the Service Hosts module. Note that if a programmer creates a standalone Service Host and realizes later that there should be an OPS process configured, EMC provides functionality to make this change. In addition, EMC lets a user delete a workstation record while keeping the Service Host on which it is configured. Both of these scenarios are discussed in more detail, below.^{[1][2]}

Service Hosts Module

The **Service Hosts** module is accessed from the Enterprise Scope and contains the following configurable fields:

Name
A

Current Record

Number [Audit This Record](#)

Name

General

Host Name

Subnet Mask

Default Gateway

Is Connectionless

[Add OPS Client to this Service Host](#)

Services

#	Type	Record	Port	URL
96	Credit Card	3 - VISAD	8080	EGateway/EGateway.asmx
332	Interface	99 -	8080	EGateway/EGateway.asmx

Form View of the Service Host module from EMC.

user-defined name that describes the computer. An example may be: "Property 1 KDS Controller".

Host Name

The name or IP Address of the physical computer.

Subnet Mask

Enter the Subnet Mask of this Service Host.

Default Gateway

Enter the Default Gateway of this Service Host.

Is Connectionless

When this option is enabled, this service host will open and close a new connection for each web service call. While slightly slower than leaving this option unchecked, enabling this option helps to prevent computers from reaching the maximum number of web connections allowed. This option should be enabled for Service Hosts running on the Windows XP operating system.

Services

This grid lists each service that is running on the selected Service Host. This grid is informational only; it is not possible to add or remove Services from a Service Host via this view.

Add OPS Client to this Service Host

From Form View of the Service Hosts module, there is a link that lets the user "Add OPS Client to this Service Host". This link lets the user add a workstation record to the Service Host, essentially "converting" a Service Host record to a Workstation record. After this action is performed, the record will no longer appear in the Service Hosts module; it will appear in the Workstation module.

When the link is clicked, the add dialog appears. From this view, the user selects the Property where the workstation will be created, and the object number to be used. (The user may select "Next available position" to

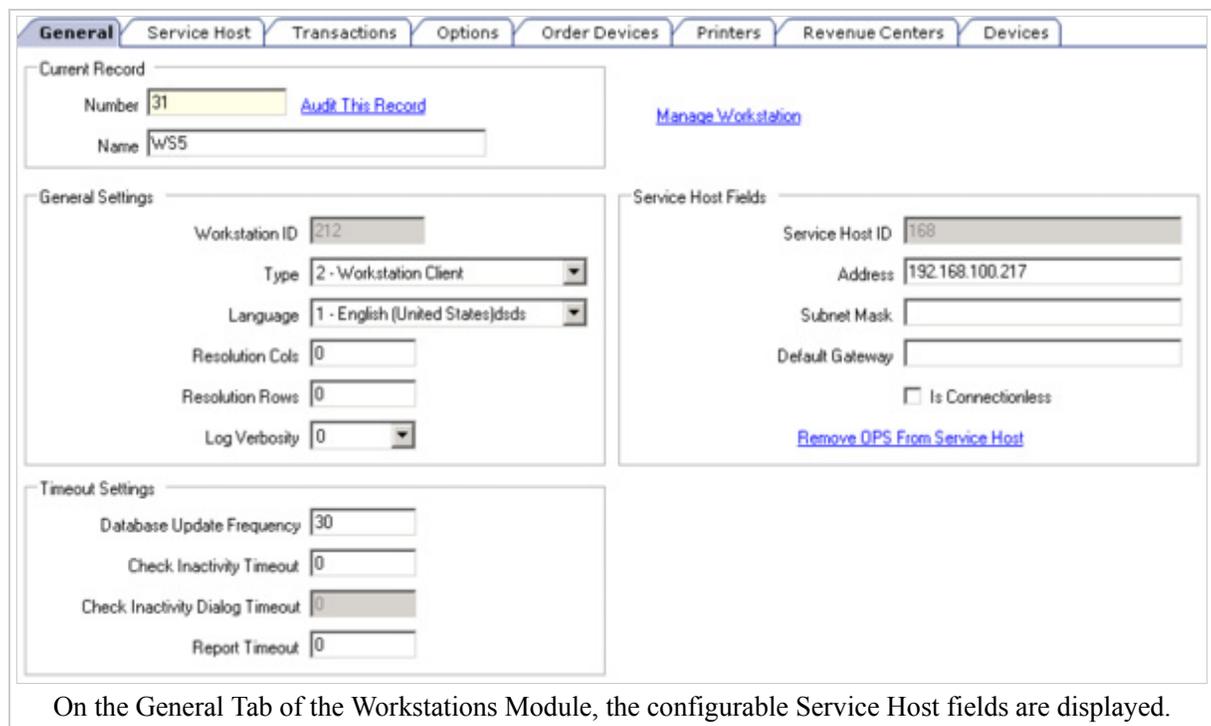
have the object number created automatically.) The logged-in user can add workstations only to the properties where privileged, as determined by Employee Role permissions.



The **Add OPS Client to this Service Host** dialog.

Workstations Module

On the General Tab of the **Workstations Module**, the configurable Service Host fields are displayed. The Address, Subnet Mask, Default Gateway, and Is



On the General Tab of the Workstations Module, the configurable Service Host fields are displayed.

Connectionless fields allow the same configuration as the fields from the Service Host module.

In addition to the General Tab, the Workstations Module includes a Service Host tab. This tab displays all the services that are programmed for the Service Host. More information about this tab is available below.

Remove OPS From Service Host

From Form View of the Workstations module, there is a link that lets the user "Remove OPS From Service Host". This link lets the user delete the workstation record without deleting the Service Host on which it runs. This operation is designed for situations where a PC is running an OPS client in addition to other services, but the OPS client is no longer necessary.

After clicking the link, the user is prompted to confirm; after pressing Yes, the record is deleted and removed from the list of workstations. Note that this link is accessible only by users who have the ability to delete workstations in the current property.

Interaction with CAL Packages

When Service Hosts are configured throughout EMC, records in the CAL Packages module are updated.

- In the Service Hosts module:
 - A "skip" deployment is added to the SymphonyClient package for the Service Host. This ensures that the Service Host will not receive an OPS client.
 - Deployments for the EGateway and EGatewayPrereqs packages are added when a Service Host is added.
 - Deployments for the EGateway and EGatewayPrereqs packages are removed when a Service Host is deleted.
- In the Credit Card Drivers and Interfaces modules:
 - Deployments for the EGateway or EGatewayPrereqs packages are added when a Service Host is selected for the record, and the selected records does not include the EGateway or EGatewayPrereqs package already.
 - Deployments for the EGateway or EGatewayPrereqs packages are removed when the Service Host for the record is set to "0" and no more services remain on the Service Host.
 - Deployments for the EGateway or EGatewayPrereqs packages are removed when the selected record is deleted and no more services remain on the Service Host.
- In the KDS Controllers module, the behavior is the same as the CC Drivers and Interface modules. In addition, the PosToKdsHandler package is updated accordingly.



These CAL Package modifications occur automatically in the background during add/save/delete operations as appropriate. They are logged in Audit Trail as changes to the CAL Packages module.

Service Host Tab

After creating a Service Host or workstation, the record becomes available in other modules that require a Service Host. For example, a KDS Controller requires a Service Host; in the KDS

#	Type	Record	Port	URL

The Service Host tab from EMC. This tab is used in modules to configure the Service Host on which the selected record will run. In this example image, no Service Host has been selected for the current record.

Controllers module, the Service Host Tab lets the programmer determine the Service Host on which the KDS

Controller record will run.

Using the Tab

The Service Host tab contains the following fields:

Service Host

Select the Service Host for this record. This list displays all the workstations in the Property, in addition to any Service Host records configured for the property.

Configuration

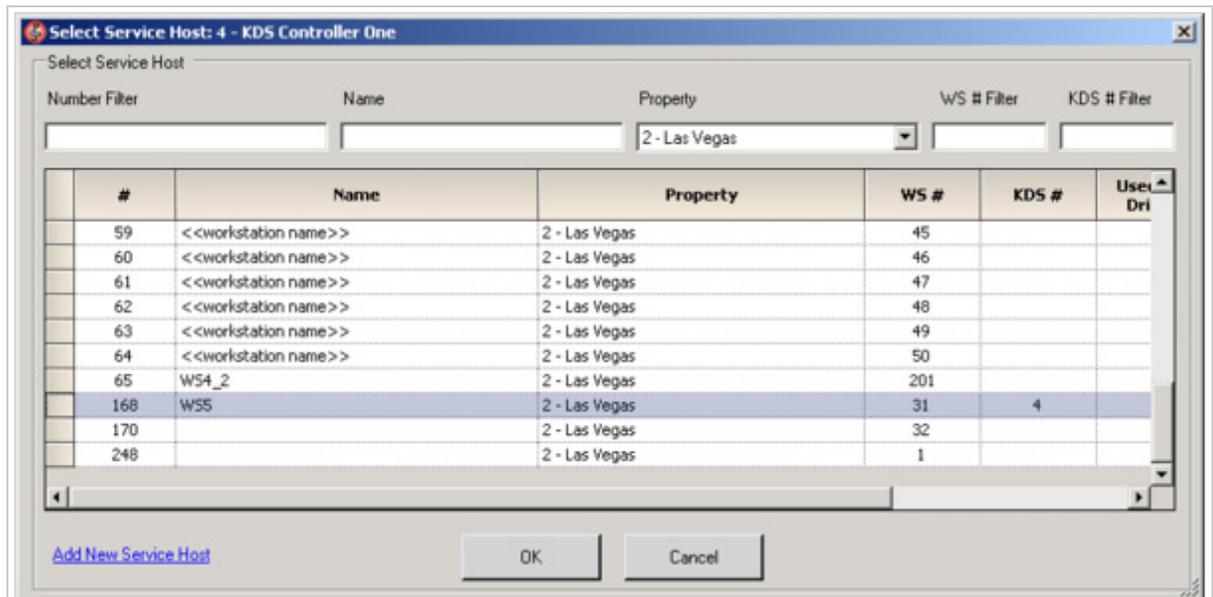
After a Service Host is selected, the configuration of the service host (IP Address, Gateway, and Net Mask) will be displayed.

Services List

When a Service Host is selected, all its services display in the grid; the fields in the grid are all read-only except for the service of the currently-selected record.

Selecting a Record

When the user presses the "select" link, the Service Host Selection dialog displays. This dialog is simply a selection dialog, but the grid displays additional columns to give the programmer more information about the records. In addition, there are five fields above the grid that let the user filter the data.



When a user selects the "Select" link to select a Service Host, this is the dialog that displays. When the dialog opens, the Service Host that is currently configured for this record is selected.

The grid consists of the following columns:

#

This column displays the Service Host ID of each Service Host.

Name

This column displays the name of each Service Host. For records that are workstations, the Service Host name is always the name of the Workstation.

Property

This column displays the Property to which the Service Host belongs. This column should only be used as

a guide; it is possible (however unlikely) that a Service Host runs a Workstation from one Property but a KDS Controller from another property. The value displayed in this column is determined by this order: if the Service Host is a workstation, the Property of that Workstation Record will be displayed; if the Service Host is a KDS Controller, the Property of that KDS Controller Record will be displayed; otherwise, the text "Enterprise" will be displayed.

WS

For each Service Host, this column will display the Object Number of the Workstation Record for the Service Host, if one exists.

KDS

For each Service Host, this column will display the Object Number of the KDS Controller Record for the Service Host, if one exists.

Used By CC Drivers?

This column displays a checked cell if the selected Service Host is being used by one or more Credit Card Driver Records. Unlike WS and KDS, multiple Credit Card Driver Records can be linked to the same Service Host.

Used By Interfaces?

This column displays a checked cell if the selected Service Host is being used by one or more Interface Records. Unlike WS and KDS, multiple Interface Records can be linked to the same Service Host.

OLC/OTC?

This column displays a checked cell if the selected Service Host is being used as an Offline Labor/Transaction Cache.

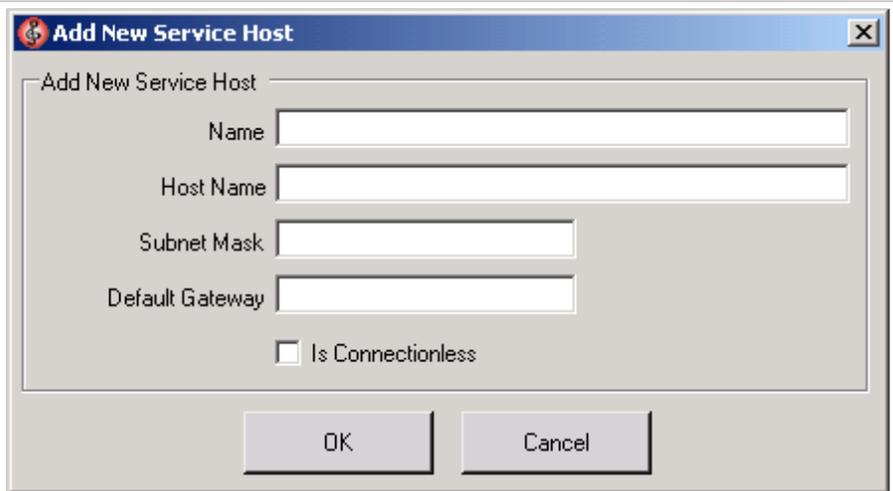
SIM?

This column displays a checked cell if the selected Service Host is being used as a SIM File Access Service Host.

Add New Service Host

It is possible that the programmer entered this dialog prior to creating the Service Host (this may be intentional, see below). If this is the case, the programmer can click the "Add New Service Host" link. This action will display the add dialog, which lets the user enter the name and address information for the new Service Host. After pressing "OK", EMC will create the new Service Host and link the record to it.

Note: The "Add New Service Host" link displays only for users who have role permissions to add Service Hosts.



The **Add New Service Host** dialog displays when the user presses the "Add New Service Host" link from the Service Host Dialog.

Viewing the Selected Record

In the example image, the user selected Service Host 168. After selecting this Service Host, the grid displays all the records that are configured to use the selected Service Host. The columns of the grid display the following

data:

#

This column

The Service Host tab from EMC. This tab is used in modules to configure the Service Host on which the selected record will run. In this example image, the current record is a KDS Controller; it is running on Service Host 168. The grid displays all the services running on this Service Host.

#	Type	Record	Port	URL
44	Workstation	31 - W55	12359	
142	Print Controller		12359	
543	KDS Controller	4 - KDS Controller One	8080	EGateway/EGateway.asmx
334	Credit Card	1 - Capms Dr 1	8080	EGateway/EGateway.asmx
337	Interface	1 - FIDELIO PMS	8081	EGateway/EGateway.asmx
337	Interface	2 - Banquet SIM	8081	EGateway/EGateway.asmx

displays the ServiceID of the service record. This column is not configurable, and it is displayed for troubleshooting purposes only.

Type

This column displays the type of Service Record for each service.

Record

This column displays the object number and Name of the Service Record. For example, if a Workstation, KDS Controller, and Credit Card Driver are all running on the same Service Host, this column will display the object number and name of the Workstation, KDS Controller, and CC Driver.

Port

This column displays the Port number for each service on the selected Service Host. This is the only configurable column of the grid.

URL

The URL of a service is used when constructing the full path to be used to connect to the service. For example, Symphony Services are connected using a path like: **http://ServiceHostName:Port/URL**. This field displays for informational purposes only; it cannot be edited.

Once a Service Host record has been selected, the panel displays the configuration of the Service Host (its IP Address, Gateway, and Net Mask) and the grid displays all the services that are running on the selected Service Host. In the example, the following services are running on Service Host 168:

- Workstation record #31
- A Print Controller Service. A Print Controller runs on every Workstation client.
- The service for the selected KDS Controller record.
- Credit Card Driver record #1.
- Interface records #1 and #2.

All rows in the service grid are disabled except the row containing the service for the selected record. In the example image, the KDS Controller row is enabled, because the record is a KDS Controller. The only configurable field for the enabled row is the port number. Note that a double-click on any row will take the user to the module of the selected record.

More about Configuration

Rules and Guidelines

Only one type of service is able to run on any Service Host. This limits a single computer to running:

- One OPS client
- One Print Controller
- One KDS Controller
- One SIM File Access Service
- One Offline Cache Service
- One Credit Card Driver Service - Multiple Credit Card Driver Records can be configured to use the same Service Host.
- One Interface Service - Multiple Interface Records can be configured to use the same Service Host.



The Selection Dialog prevents a user from adding an invalid Service to a Service Host. For example, it is not possible to add two KDS Controller records to the same Service Host.

Configuration Scenarios

EMC allows a number of different ways to view, edit, and add Service Hosts. In most cases, a privileged user can configure Service Hosts without actually entering the Service Host module! This section describes common scenarios for Service Host configuration and the best methods for addressing them:



These instructions should be used as guidelines; they assume the logged-in user has full permissions on EMC.

I have a computer that I want to configure to be a Service Host for a KDS Controller (or CC Driver, or Interface).

1. Enter the KDS Controller (or CC Driver, or Interface) module.
2. Add a new record.
3. After the record has been created, press "Select" on the Service Host Tab.
4. From the Service Host Dialog, click "Add New Service Host". Enter the information and press OK.
5. Save the record.

I have a computer that I want to configure to be a Service Host for a KDS Controller, CC Driver, and Interface.

1. Continuing from step #5 above, the user would then...
2. Enter the CC Driver module and create or select a record.
3. Configure the CC Driver to use the Service Host created in #4 from above. Save the record.
4. Enter the Interface module and create or select a record.
5. Configure the Interface to use the Service Host created in #4 from above. Save the record.

I have an existing Service Host that runs a KDS Controller, and now I want it to run a CC Driver as well.

1. Enter the Credit Card Driver module.
2. Create or select the Credit Card Driver that needs to be configured.
3. From the Service Host Tab, select the existing Service Host.
4. Save the record.

I have an existing Service Host that runs a KDS Controller and an Interface Service. I want to add an OPS client to this computer.

1. Enter the Service Hosts module.

2. Select the Service Host.
3. Click the "Add OPS Client to this Service Host" link, and configure the information.
4. Press OK.

Service Pack 10 Configuration Changes

The information on this article discusses the configuration for Service Hosts in Symphony 1.0 Service Pack 10 and later versions. In earlier versions, configuration was different; the differences are summarized below:

- Any reference to "bind to service host" or public/private service hosts has been removed. Starting with Service Pack 10, each workstation will always be linked to one Service Host, and this one-to-one relationship will not change.
- The Services module has been removed. There is no longer a need to add/remove services because EMC handles this automatically:
 - When a KDS Controller record is created, a service for that record is created automatically. This one-to-one relationship will not change.
 - A SIM File Access Service record is created when a Property is created.
 - For Credit Card Driver and Interface records, a service record is created when necessary. Unlike KDS Controllers records, it is possible to link multiple CC and Interface Records to the same Service Host. When these records are, a Service record is not created at the same time. EMC will create the Service Record when the interface is saved and its Service Host is not zero.

Installing a Service Host

Each Service Host uses CAL to be configured, however the Service Host must first have CAL installed to receive automatic CAL updates. To install CAL on a Service Host, follow these steps:

1. Browse to <http://AppServerName:8080/egateway/download/cal/win32/setup.exe>. (AppServerName is the name of your application server.)
2. The installation prompts "Install Symphony to (directory)". The default is C:\Micros. Keep the default or press "Change" to enter a different directory, then press "Next".
3. CAL will run; follow the standard CAL steps:
 1. At the list of Symphony servers, select the appropriate server.
 2. At the Property selection dialog, select the appropriate Property.
 3. Select the appropriate Workstation or Service Host.

Service Charge

Contents

- 1 Understanding service charges
 - 1.1 Types of service charges
- 2 Configuring service charges



A **corresponding article** for this topic exists in the Data Access namespace.



This article relates to programming of an **EMC module**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses behavior that is important for **Reporting**.

Understanding service charges

A **service charge** is the amount added to a sales transaction for a service rendered and is posted to:

- The person or people providing the service (a server or bartender, or a team of servers; see Tip).
- "The House" or the establishment providing the service.

Types of service charges

You can configure the following types of service charges:

- Service charges that report as Tips on employee tip reports.
- Service charges that report as Service Charges on employee tip reports.
- Service charges that are paid to the house
- Non-revenue service charges
- Gift certificates sold

Configuring service charges

1. In the EMC, select Enterprise / Zone / Property, select Configuration, and then select **Service Charges**.
2. Enter information for the following General Settings fields.

Field	Description
Percent	Enter the service charge percentage.
Amount	Enter the service charge amount.
Tips Paid Tender/Media	Select a Tender/Media from the drop-down list if you want to link a tender to this service charge.
	Enter the High Amount Lock Out (HALO) value for this service charge. This field

HALO	prevents operators from entering abnormally high values for this service charge. You must have the [Authorize/Perform Over HALO Amounts on [Service Charge] Keys] option enabled for your employee role to exceed this limit. When this value is 0, there is no HALO for this service charge. This field does not apply to automatic service charges.
Tax Class	Select a Tax Class from the drop-down list if you want to apply a tax class to this service charge.
Privilege Group	Select a Privilege Group to restrict use of this service charge to employees who are linked to the same privilege group. You can set the field to 0 to allow all employees to use this service charge.
Percent to Tips Paid	Enter the percentage of a charged tip that posts to Tips Paid Tender/Media. For example, if you enter 0, 100% of the service charge posts to the Tips Paid Tender/Media. You can select 0-None from the Tips Paid Tender/Media drop-down list to post 0% to the Tips Paid Tender/Media.
Report Group	Select the report group to which this service charge record belongs.

3. Select the appropriate options.

Option	Description
1 - ON = Open; OFF = Preset	Select this option to make this service charge an open service charge, prompting the operator for the amount or percentage. Deselect this option to use a preset amount or preset percentage for this service charge.
2 - ON = Amount; OFF = Percentage	Select this option to make this service charge an amount service charge. Deselect this option to make this service charge a percentage service charge.
3 - Post to Charged Tips Total on Tip Reports	Select this option to post this service charge to the Direct Charged Tips total and to add it to the Total Tips on employee tip reports. This setting records charged tips that employees receive directly from customers. If you select this option, operators who use it must also enter a charged tip payment using a tendering key with Tender/Media option [Post to Charged Receipts on Tip Reports] enabled. <ul style="list-style-type: none"> ▪ Select either [3 -Post to Charged Tips Total on Tip Reports] or [11 - Do Not Post to Gross Receipts], but not both. ▪ Select either [3 -Post to Charged Tips Total on Tip Reports] or [4 - Post to Service Charges Total on Tip Reports], but not both.
4 - Post to Service Charges Total on Tip	Select this option to post the service charge to the Service Charges total, but not the Total Tips or the Gross F&B Receipts total. Use this option for service charges that are paid to "the House". This setting records tips that employees receive as wages through payroll. Deselect this option to post the service charge to the Gross F&B Receipts, but not the Service Charges total. The Service Charges total on tip reports meets the reporting requirements of U.S. IRS Form 8027, which states that this total should equal all tips that

Reports	<p>are paid to the employee as wages, and are less than 10% of the transaction total.</p> <ul style="list-style-type: none"> ▪ Select either [3 - Post to Charged Tips Total on Tip Reports] or [4 - Post to Service Charges Total on Tip Reports], but not both.
5 - Reference Entry Required	Selecting this option requires the operator to enter a name or number when using the service charge.
6 - Validation Required	Select this option to print a validation chit when the operator uses the service charge.
7 - Non-Revenue Service Charge (No Post to Sales)	<p>Select this option to create a service charge that can be paid by credit card without posting to the Symphony sales totals. (A tracking group total can track this amount if necessary.) This option is often used to create a service charge for gift certificate sales as the customer can pay for the gift certificate with a credit card. When you select this option, you must configure the service charge as an amount service charge. A non-revenue service charge cannot post to a check that contains menu items. If the tender requires a cashier link, posting a non-revenue service charge also requires a cashier link. When using this option, deselect options [3] and [4].</p>
8 - Taiwanese Paid Out	Select this option to create a service charge records repayment of cash from a Taiwanese paid out.
9 - Reset Itemizer(s)	<p>Select this option to reset service charge itemizers. This option prevents all service charges from being applied twice to menu items that post to the same service charge itemizers. Deselecting this option allows multiple service charges to apply to the same service charge itemizers.</p>
10 - Service Charge Adds to Guest Count	<p>Select this option to increment the transaction's guest count by one every time the service charge applies to the transaction. This option is often used for non-revenue service charges that apply as cover charges. Selecting the RVC Parameter option [8 - Use Number of Seats for Guest Count] overrides the setting of this option. When the operator presses the Number of Guests key during a transaction, the guest count no longer increments when the service charge applies to the transaction. The operator must maintain the guest count manually from that point.</p>
11 - Do Not Post to Gross Receipts	<p>Select this option to prevent this service charge from posting to gross F&B receipts on tip reports. This is intended for service charges that meet the U.S. Internal Revenue Service's definition of non-allocable receipts (as defined in the IRS Instructions for Form 8027). Deselecting this option allows the service charge to post to gross F&B receipts on the tip reports.</p> <ul style="list-style-type: none"> ▪ Select either [3 -Post to Charged Tips Total on Tip Reports] or [11 - Do Not Post to Gross Receipts], but not both.
12 - Item is Shareable	Select this option to share the item between two or more seats or two or more checks when using TouchEdit or TouchSplit.

13 - Cash Tips	Select this option to add the Direct Cash Tips total on the tip reports. Selecting option [3 - Post to Charged Tips Total on Tip Reports] or [4 - Post to Service Charges Total on Tip Reports] overrides this option. This option is used in a cashier environment where the guest leaves the table and pays their check directly with a cashier. After paying the bill, the cashier can post a value to a Cash Tip Service Charge. This Cash Tip Service Charge posts to the employee's Direct Cash Tips total on the Employee Tip Report.
14 - Service Charge Used For Stored Value Transactions	Select this option if the service charge is used for stored value transactions.
15 - Mask Account Number	Use this option for service charges with reference entries. Select this option to mask the account number (often a gift card number or other reference entry) on guest checks and customer receipts. Deselect this option to keep the text un-masked.
16 - Encrypt Service Charge Reference Entry	Use this option for service charges with reference entries. Select this option to encrypt the reference entry (in the MICROS relational database) that is associated with this service charge. Deselect this option to post the unencrypted reference entry information to the MICROS relational database.
17 - Use Floor Amount (Automatic Service Charges Only)	This option only applies to the service charge in revenue centers where it is used as an automatic service charge. Select this option to require a minimum value for the automatic service charge. Then enter the minimum floor amount in the Amount field, which is only active for percentage service charges when you select option [17] .
18 - Gift Certificate Sold	Select this option to create a service charge that can be paid without posting to the system's sales totals. (A tracking group total can track the amount if necessary.) This option is similar to [7 - Non-Revenue Service Charge] , except that menu items can be present on the check in addition to the service charge. When you select this option, you must configure the service charge as an amount. If a tender requires a cashier link, posting a non-revenue service charge also requires a cashier link. Selecting this option dims option [7] .
21 - Post To Till Totals	Select this option if you are using Cash Management and the server must be assigned to a Cash Management till when applying the service charge. Deselect this option if the Cash Management accounting method is set to Server Banking.
22 - Add to Checks Begun/Paid Count if Non-Revenue	This option applies to the service charge if it is configured as non-revenue (option [7] is selected). Selecting this option increases the checks begun/paid count on reports when the non-revenue service charge applies to a transaction. Deselecting this option results in no change to the checks begun/paid count.
	Select this option to use the service charge as a rental deposit. Rental deposits work with

23 - Rental Deposit	the deposit handling feature and are necessary to apply a deposit to a check. Service charges with this option enabled may be non-revenue service charges. However, unlike traditional non-revenue service charges, a check may contain more than one rental deposit service charge.
26 - Configure as Banquet Tip	Select this option to include the amount of the service charge transaction in the Tip line item of the banquet check.
27 – Configure as Banquet Fee	Select this option to include the amount of the service charge transaction in the Fees line item based upon the selected service charge on the banquet check.

Dollars on the Net Payment Card Driver Configuration Guide

General Information

About This Document

This document provides the steps necessary to implement the \$\$\$ on the Net (pronounced Dollars on the Net) by Shift4 payment card driver for use with MICROS Simphony v2.6.

The Simphony payment configuration settings are dependent on the third party payment card software which the property is using (\$\$\$ on the Net, CAPMS, Fusebox, or VisaD).

All aspects of the payment card driver configuration are maintained in the Enterprise Management Console (EMC) module within Simphony.

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
A	October	2012	2.5.0	Configuration introduced with Simphony v2.5.
B	July	2013	2.5.3	Updated document with instructions for new loadable payment driver, available with Simphony v2.5 MR3. Added Professional Services Procedures for Distributing Third Party Credit Card Driver Package (Appendix A).
C	January	2014	2.6.0	Updated document for v2.6. The Third Party Credit Card Driver Package procedures were moved to a stand alone document as they can be utilized by all third party payment card drivers.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

Who Should be Reading This Document	4
What the Reader Should Already Know	4
Installation Procedures	5
Simphony Setup Procedures.....	6

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Associates
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Associates
- ◆ MIS or IT Associates

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Installation Procedures

UTG Installation

Overview

The Universal Transaction Gateway (UTG) is installed by a Shift4 representative and is used for communication between Symphony and Shift4. This installation will need to be completed prior to configuring the Shift4 payment card driver. UTG is installed on only one machine (single host location) at a property. UTG is not installed on each terminal.



Note: UTG does not run on the Windows CE operating system.

An instance of the UTG must also be installed and configured in the MICROS Hosting Center to support all Batching activity. Depending upon transaction volume, additional UTG's can be implemented in the Hosting Center to handle the required daily transactions.

UTG Configuration Requirements

Obtain the IP address(es) of the computer(s) that will be required to process credit card transactions. Provide this list to your Shift4 representative. The IP address(es) entered into UTG by the Shift4 representative will be the only machine(s) allowed to process credit card transactions.

Simphony Setup Procedures

Before You Begin

Before configuring the Dollars on the Net payment driver, the following should be noted:

- ◆ UTG must be installed at the Hosting Center by a Shift4 representative
- ◆ Simphony v2.6 must be installed at the property.
- ◆ You must have access to the EMC module within Simphony.
- ◆ Any custom payment or device drivers that will be utilized must have been implemented. Please refer to the *Guide to Distributing Third Party Credit Card Driver CAL Packages* for instructions.

EMC Configuration Overview

This section provides instructions to configure the following payment card driver for use with Simphony v2.6:

- ◆ Dollars on the Net by Shift4

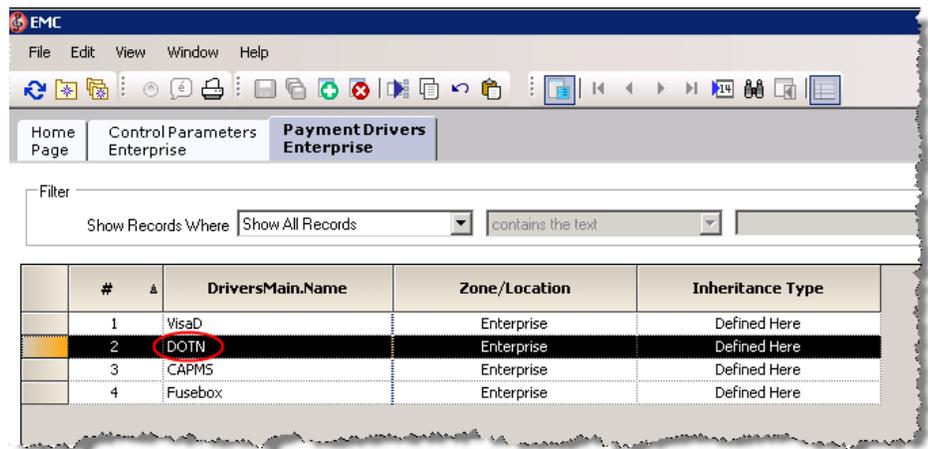
All aspects of the payment card driver configuration are maintained in the EMC module within Simphony. You will need to configure the payment card driver and payment card module, and then configure the screen/button design for Front of House (FOH) usage.

Payment Driver Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Add a new record for the DOTN driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called **'Import from a file'**.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select **'DOTNPayment.dll'**.
6. Click the **'Open'** button.
7. Click the **'Configuration'** tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	DOTNPayment.dll
Category And Type	
Class Name	Micros.Payment.CreditCardDrivers.Shift4DOTNPayment
Description	Dollars on the Net Payment Driver
Display Name	Shift4
Driver ID	DOTN

- ◆ **Description** - This value describes the Payment Driver.
- ◆ **Display Name** - This value appears in the Driver display drop-down list.
- ◆ **Driver ID** - This is for internal use only. Use 'DOTN' unless instructed otherwise.

Common Driver Properties

9. In the Common Driver Properties section, enter information in the following fields:

Common Driver Properties	
Bank Identification Number	1
Batch Number	1
Merchant Number	1
Store Number	1
Terminal Number	1

- ◆ **Bank Identification Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Merchant Number** - This value cannot be empty. Set to '1'.
- ◆ **Store Number** - This value cannot be 0 (zero) or empty. Set to '1'.

- ◆ **Terminal Number** - This value cannot be 0 (zero) or empty. Set to '1'.

Transport Service Properties

10. In the Transport Service Properties section, enter information in the following fields:

Transport Service Properties	
Batching Host	[IP Address of UTG in Hosting Center]
Batching Host Port	17476
Host Timeout	30
Primary Host	0.0.0.0
Primary Host Port	17476

- ◆ **Batching Host** - The IP Address of the machine where the UTG application is installed at the MICROS Hosting Center.
- ◆ **Batching Host Port** - The default port is '17476'.



Note: If a different port number is required, manual adjustment of the UTG configuration is required.

-
- ◆ **Host Timeout** - This value cannot be empty. The recommended value is '30' seconds. Setting this value to '0' (zero) will equal no timeout.
 - ◆ **Primary Host** - The IP Address of the machine at the property that runs the UTG application. Use '0.0.0.0' so the actual IP address of the terminal at the property will be required when the override is defined.

- ◆ **Primary Host Port** - Port of the machine for Primary Host above. The default port is '17476'.



Note: If a different port number is required, manual adjustment of the UTG configuration is required.

Shift4 Driver Properties

11. In the Shift4 Driver Properties section, enter information in the following field:

Shift4 Driver Properties	
APIPassword	
APISerialNumber	
VendorID	MICROS_SIMP2
ZipCode	

- ◆ **VendorID** - This value defines the Interface Identifier required for Shift4 to recognize which interface is sending the message. Use 'MICROS_SIMP2'.

12. Save your changes and close the Payment Drivers Enterprise tab.

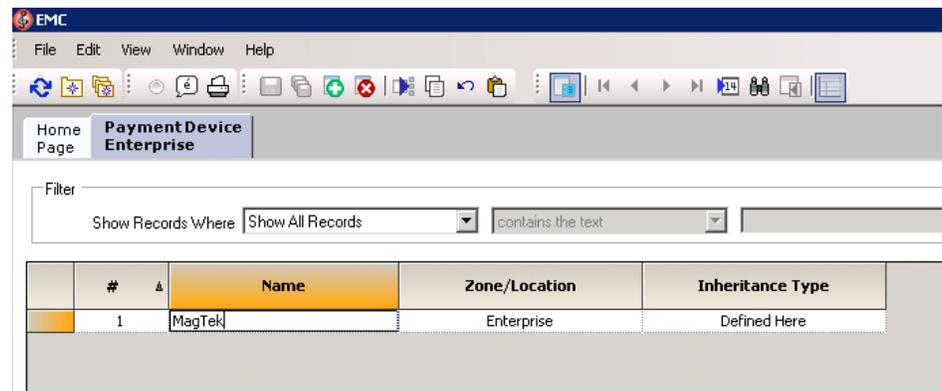
Payment Device Configuration

In most cases the payment module will use devices (e.g., MSR, RFID) that are supported using the internal drivers for the input of payment card information. If this is the case, you may skip to the next section.

If the payment module will be utilizing a physical input device (MSR) that is not already supported as part of the Simphony POS, a custom device driver may have been created. A third-party device driver will be required to allow communications between the physical device and Simphony. Configure the device driver using the following instructions.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Device**.
3. Add a new record for the device driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**[3rdpartyprovider].dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	SkeletonLoadableDevice.dll
Class Name	SkeletonLoadableDevice.SkeletonLoadablePaymentDevice
Description	Magtek
Device ID	Magtek
Display Name	Magtek

- ◆ **Description** - This value describes the Device Driver.
- ◆ **Device ID** - This is for internal use only. It is recommended that this value match the device (e.g., Magtek350M).
- ◆ **Display Name** - This value appears in the Device display drop-down list (e.g., MagTek).

9. Save your changes and close the Payment Device Enterprise tab.

Payment Module Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payments**.
3. Click the Credit Card payment record to open. If a payment record for Credit Cards has not been created, add it using the green Insert Record button.
4. Click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**Micros.Payment.LoadableCreditCardModule.dll**'.
6. Click the '**Open**' button.
7. Select the **Driver** from the drop-down list. If a payment driver was created in the previous steps, the display name of the driver will be shown here.
8. Select the **Device** from the drop-down list. This will default to '**Internal**', which is the value to use for all MICROS devices. If a device driver was created in the previous steps, the display name of the driver will be shown here.
9. Click the '**Configuration**' tab.

Common Properties

10. In the Common Properties section, enter information in the following fields:

Common Properties	
Allow Manual Authorization Credit Card	True
Allow Partial Settlement On Batch	True
Data Lifetime Seconds	7200
Default UI Element	
Do Not Batch	False
Encrypt Data	True
Log Level	ALWAYS
Manual Card Data Entry Retries	5
Offline Authorizations	0
Prompt For Manual Card Data Entry	True
Retry Authorization Reversals On Batch	False
Run As Service	False

- ◆ **Allow Manual Authorization Credit Card** - This indicates whether manual authorization of credit cards is allowed. Must be set to **'True'** for processors using the Shift4 driver.
- ◆ **Allow Partial Settlement On Batch** - Must be set to **'True'** for \$\$\$ on the Net.
- ◆ **Do Not Batch** - Determines if the creation and settlement of the Batch will be performed within Simphony. Must be set to **'False'** for \$\$\$ on the Net.
- ◆ **Encrypt Data** - Must be set to **'True'** for \$\$\$ on the Net.
- ◆ **Manual Card Data Entry Retries** - This indicates the number of manual card retries that will be allowed. Must be set to at least **'1'**. Recommended value of **'5'**.
- ◆ **Offline Authorizations** - This indicates the number of offline authorizations allowed before the system will attempt to go online.
- ◆ **Prompt For Manual Card Data Entry** - This indicates whether manual card entry is allowed. Must be set to **'True'** for \$\$\$ on the Net.

- ◆ **Retry Authorization Reversals On Batch** - Must be set to 'False' for \$\$\$ on the Net.
- ◆ **Run As Service** - Must be set to 'False' for \$\$\$ on the Net.

11. Save your changes and close the Payments Enterprise tab.

Property/Revenue Center Level Configuration

Configuration settings that are unique to the individual property or revenue center can now be defined.

1. In the Locations hierarchy, highlight the Property module.
2. Navigate to **Setup** tab | **Payment Drivers**.
3. Double-click the '**DOTN**' **driver** row to open.
4. Click the '**Override this record**' link, and then click the '**Yes**' button.
5. Click the '**Configuration**' tab.

Common Driver Properties

6. In the Common Driver Properties section, enter information in the following fields:

Common Driver Properties	
Bank Identification Number	
Batch Number	1
Merchant Number	[Assigned by Shift4]
Store Number	
Terminal Number	

- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '1'.
- ◆ **Merchant Number** - This is the Merchant ID Number that is assigned by Shift4 for the property.

Transport Service Properties

7. Enter information in the following fields:

Transport Service Properties	
Batching Host	[IP Address of UTG in Hosting Center]
Batching Host Port	17476
Host Timeout	30
Primary Host	[IP Address of machine with UTG at Prop
Primary Host Port	17476

- ◆ **Batching Host** – The IP Address of the machine where the UTG application is installed at the MICROS Hosting Center.
- ◆ **Primary Host** – Set this to the IP Address of the machine that the UTG is installed on at the property.

Shift4 Driver Properties

8. In the Shift4 Driver Properties section, enter information in the following fields:

Shift4 Driver Properties	
APIPassword	[Provided by Shift4 - Property Specific]
APISerialNumber	[Provided by Shift4 - Property Specific]
VendorID	MICROS_SIMP2
ZipCode	[Provided by Shift4]

- ◆ **APIPassword** - Assigned by Shift4, this password is unique to the property and is paired with the APISerialNumber.
 - ◆ **APISerialNumber** - Assigned by Shift4, this serial number is unique to the property and is paired with the APIPassword.
 - ◆ **ZipCode** - This is the zip code of the property that is assigned by Shift4.
9. Save your changes and close the Payment Drivers tab for your current level in hierarchy.

**Configure
Autosequence**

The PC Autosequence feature may optionally be used to set up automatic event tasks, such as nightly batching. Once the PC Autosequence event has been created, it can be scheduled to run repeatedly at specific frequencies or time intervals.

Create Autosequence Event

Autosequences may only be configured at the Enterprise level.

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | PC Autosequences**.
3. Add a new record for the autosequence event using the green Insert Record button (if it does not already exist).
4. Double-click on the row to open the new autosequence record.
5. Click the '**General**' tab.

Privilege and Property Access

- In the Privilege and Property Access section, select information for the following fields:

The screenshot shows the EMC configuration interface for PC Autosequences Enterprise. The 'General' tab is selected, and the 'Privilege and Property Access' section is expanded. The 'Current Record' section shows 'Number' 1 and 'Name' 'Nightly Batch'. The 'Allowed Properties' list contains three items, all of which are checked: '1 - Property 1', '2 - Property 2', and '3 - Property 3'. The 'Privilege Group' dropdown is set to '0'. The 'Parameters' section is empty, with 'Add', 'Delete', and 'Edit' links available.

- ◆ **Allowed Properties** - Check (enable) each property that is to be included in the autosequence event run.
- ◆ **Privilege Group** - If desired, select the employee group that will be granted privileges to run the autosequence event.

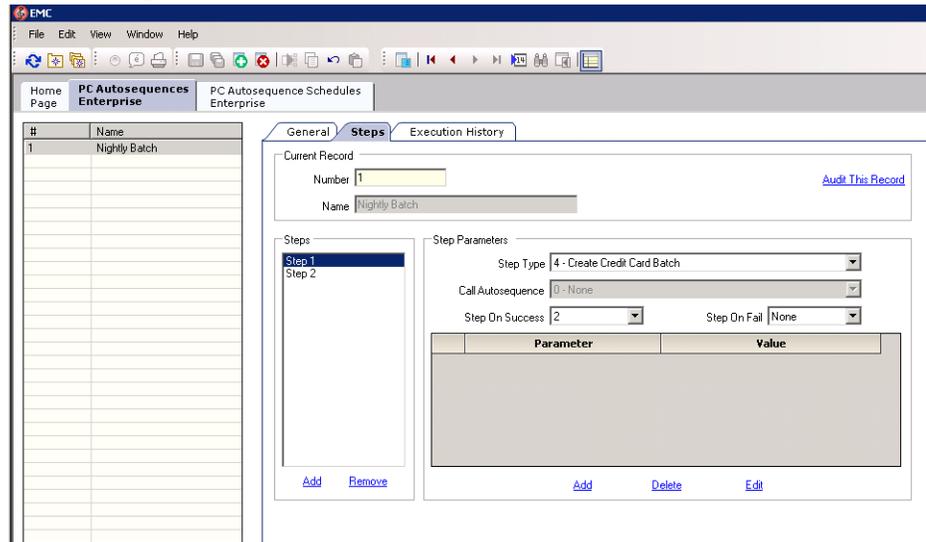
Parameters (optional)

To optionally restrict the execution of the autosequence event, complete the steps in the section below.

- In the Parameters section, click the 'Add' link.
- Add the desired parameter(s) with values.

Autosequence Event Steps

9. Click the 'Steps' tab.
10. Under the Steps section, click 'Add' to add step 1 of the autosequence event.



11. In the Step Parameters section, select the **Step Type** from the drop-down list.
12. Under the Steps section, click 'Add' again to add step 2 of the autosequence event.
13. Select the **Step Type** from the drop-down list.
14. Repeat to add each step required to run the autosequence event.
15. For each step, select the outcomes:
 - ◆ **Step on Success** - Select the step number that should occur next if a step succeeds. For example, after step 1 runs successfully, then proceed to step 2.
 - ◆ **Step on Failure** - Select the step number that should occur next if a step fails. For example, if step 1 fails, do not proceed with any other steps.

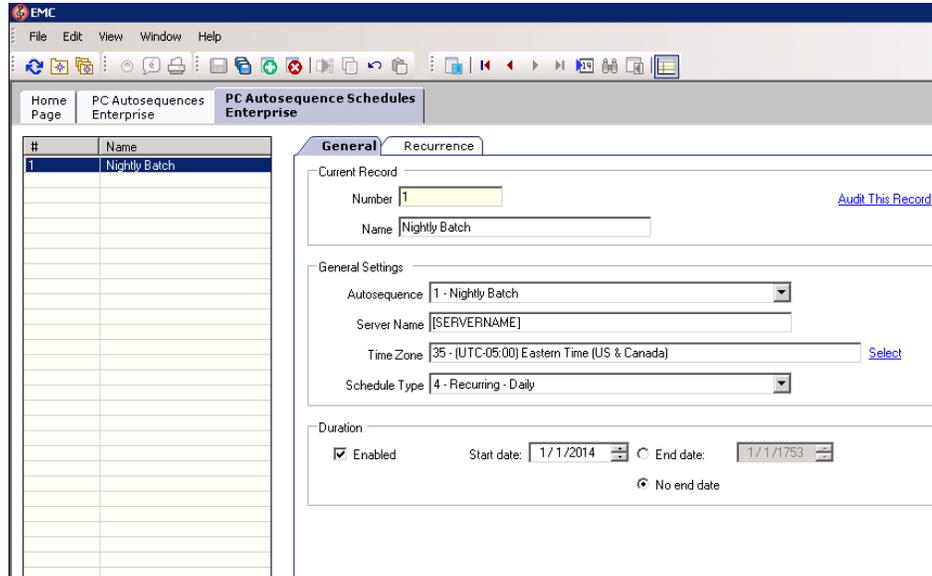
16. Once all steps have been added, save your changes and close the PC Autosequences Enterprise tab.

PC Autosequence Schedules

17. In the Locations hierarchy, highlight the Enterprise module.
18. Navigate to **Configuration tab | PC Autosequence Schedules**.
19. Add a new record for the autosequence schedule using the green Insert Record button (if it does not already exist).
20. Double-click to open the new autosequence schedule record.
21. Click the '**General**' tab.

General Settings

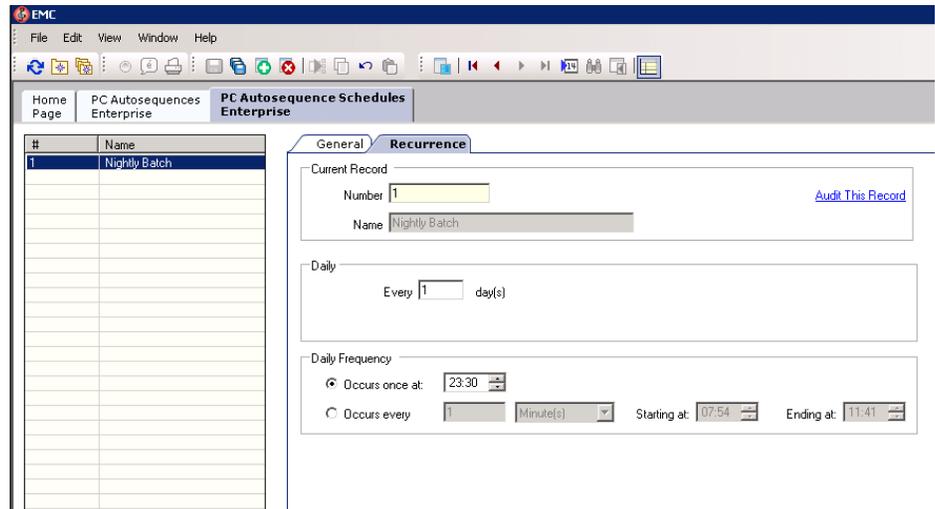
22. In the General Settings section, select information for the following fields:



- ◆ **Autosequence** - Select the desired autosequence event from the drop-down list.
- ◆ **Server Name** - Enter the name of the server located at the Hosting Center.
- ◆ **Time Zone** - Select the time zone of the Hosting Center.
- ◆ **Schedule Type** - Select the frequency for the autosequence event.
- ◆ **Duration** - The **Enabled** box must be checked in order for the autosequence event to run. Also, select the Start and End dates for the autosequence event.

Recurrence

23. Click the 'Recurrence' tab.



24. In the Daily section, enter the number of day(s) for the autosequence event to reoccur. For example, to run the event daily, set this value to Every 1 day(s).

25. In the Daily Frequency section, set the time(s) for the autosequence event to run.

26. Save your changes and close the PC Autosequence Schedules Enterprise tab.

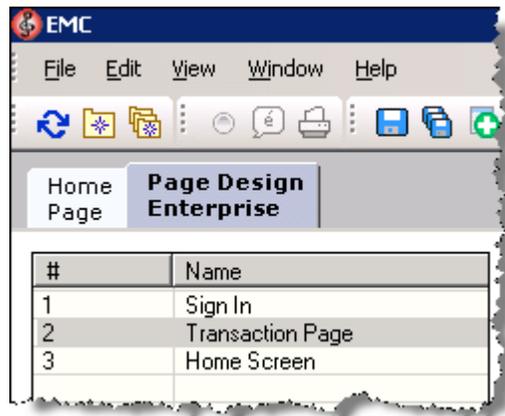
Screen Design Configuration

The instructions below explain how to set up the FOH screen and button(s) for use with the payment card driver.

1. Open the EMC application in Simphony and log in.
2. Highlight the Enterprise module.
3. Navigate to **Configuration tab | Page Design**.
4. Double-click the row of the desired page/screen to open it.



Note: The screenshots below depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.

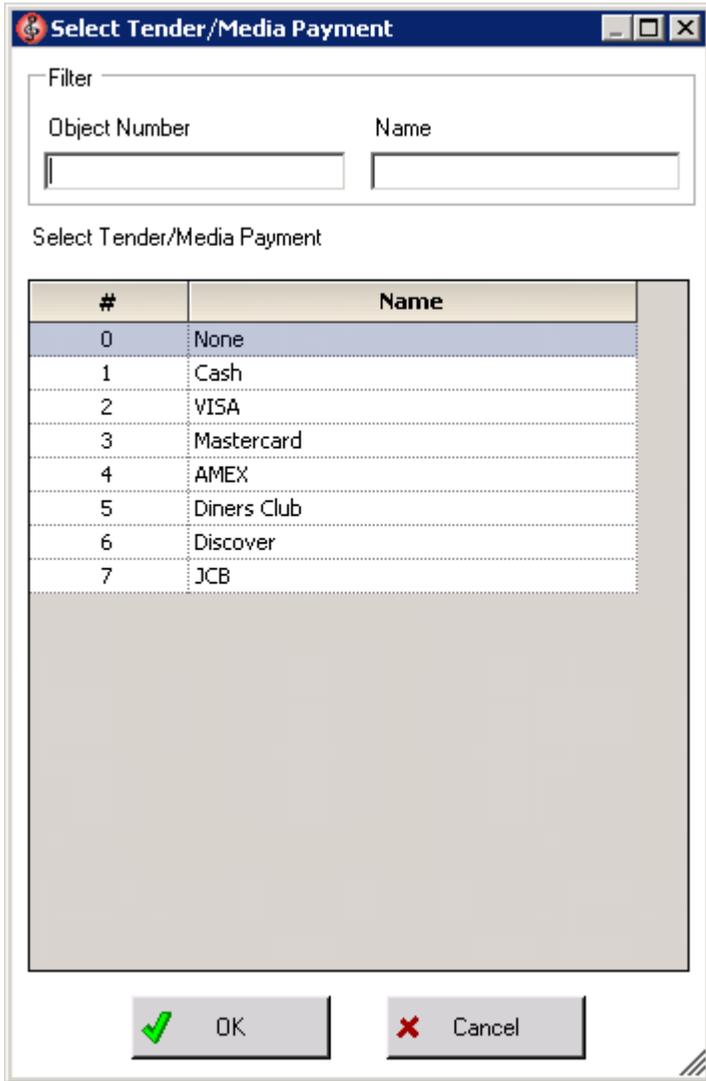


5. On the Edit tab, click '**Payments**'.
6. Click the Insert (+) button.

7. In the General tab select '**Payment Tenders**' from the Type drop-down.

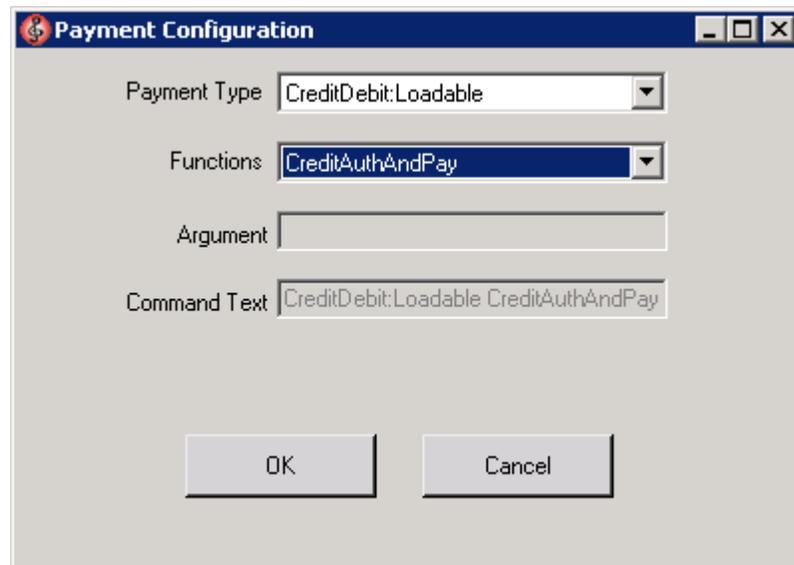
The screenshot shows the configuration window for a 'BUTTON' widget. The 'General' tab is active, and the 'Type' dropdown menu is set to 'Payment Tenders'. Other visible settings include 'Style' set to 'Default', 'Legend' with a 'Generate Legend' link, 'Index' with a dropdown, 'Text' and 'Arguments' text boxes, 'Auto Active' checkbox (unchecked), 'IMAGE' section with 'Source' set to 'Content', 'Name' text box, 'Placement' set to 'No Image', 'Text Alignment' set to 'Center', and 'Text V Alignment' set to 'Center'. At the bottom, the 'Next Page/Panel' section has 'Page' set to '0 - None' and an empty 'Panel' text box with a right arrow button.

8. Directly under the Payment Tenders drop-down, click the black arrow.
9. On the *Select Tender/Media Payment* window, select 'None' or the desired payment tender, and then click the 'OK' button.



Note: If you want all types of credit cards to be used, select 'None'. Otherwise, select the desired payment tender and repeat steps 9-13 for each type of payment tender.

10. On the *Payment Configuration* window, select **'CreditDebit:Loadable'** for the Payment Type and your desired function in the Functions drop-down list. Click the **'OK'** button.



11. Position and size the button wherever you want to place it on the FOH screen.
12. In the Legend field, type the name of the button.
13. Repeat for any additional supported functions.
14. Save your changes and close the Page Design Enterprise tab.
15. Restart the Ops client(s) in order for the screen design changes to display on the workstation(s).

Shift Tracking

This article discusses the usage and configuration of the Shift Tracking feature.

Contents

- 1 Overview
 - 1.1 EMC Configuration
 - 1.1.1 Enabling Shift Tracking
 - 1.2 Role Privileges
 - 1.3 Control Parameters
 - 1.4 RVC Parameters
 - 1.5 Page Design
- 2 Usage
 - 2.1 Shift Reports
 - 2.2 Shift Incrementing
 - 2.3 Incrementing Shifts Manually
 - 2.3.1 Incrementing Employee/Cashier Shift
 - 2.3.2 Incrementing Shifts of another Employee
- 3 See also



This feature or functionality was introduced in **Simphony v2.6**.



This article discusses general MICROS knowledge and/or **terminology**.



This article relates to programming of an **EMC module**.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.

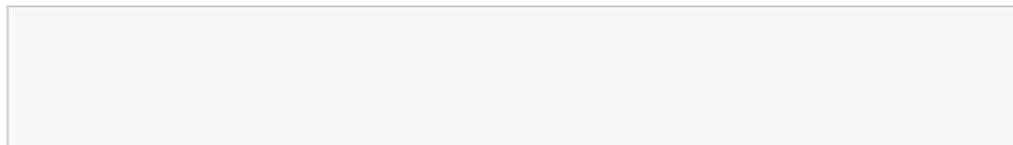
Overview

Service personnel may work on a shift basis. A shift is the period of time that service personnel is scheduled to work. Many service personnel may volunteer or are scheduled to work more than one shift. “Shift Tracking” is a reporting feature that provides the ability to post service personnel or Cashier totals to “shifts” to account for the multiple shifts worked during a single Business Day.

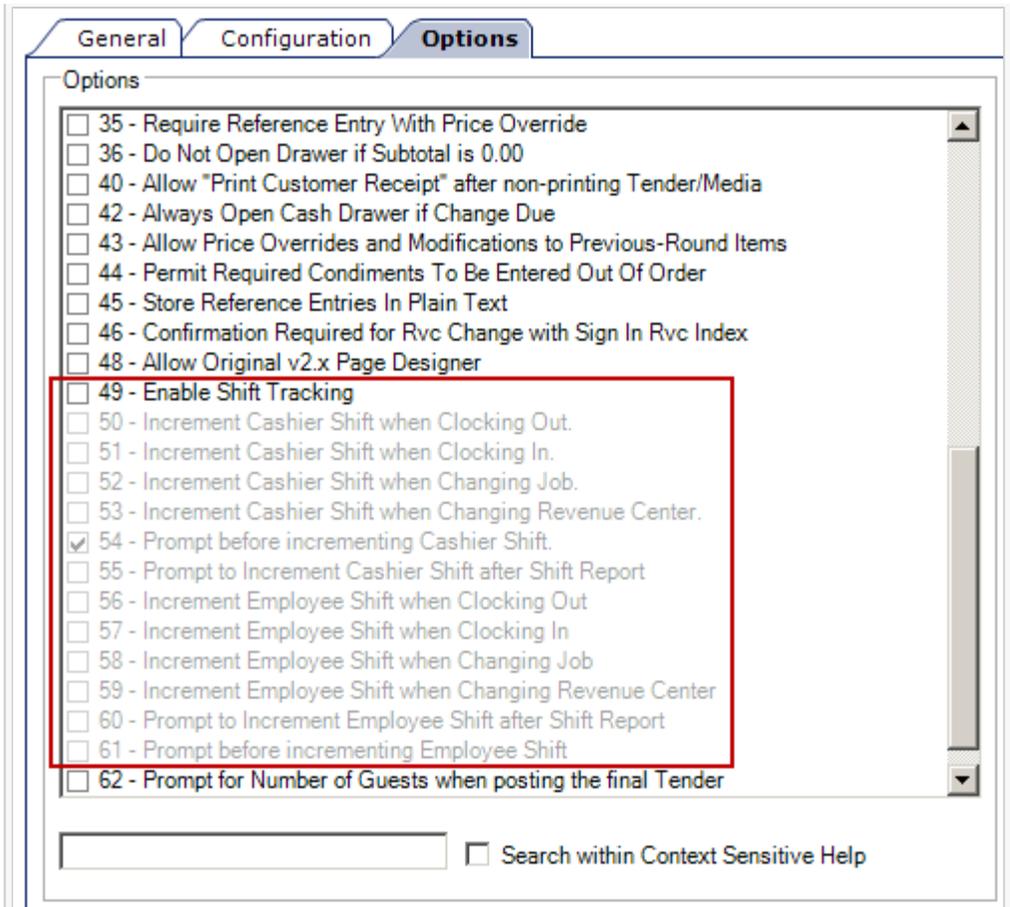
EMC Configuration

Enabling Shift Tracking

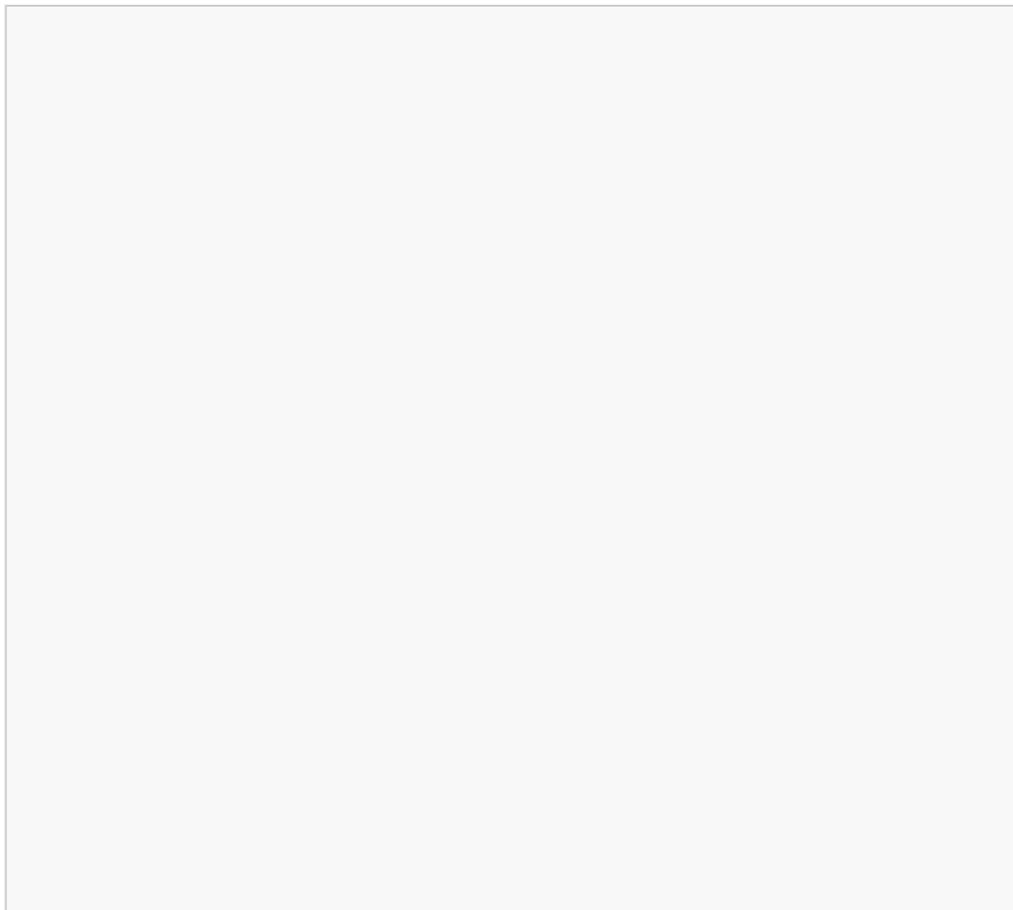
The Control Parameters option [**49 - Enable Shift Tracking**] enables the Shift Tracking feature. Enabling option [**49 - Enable Shift Tracking**] makes

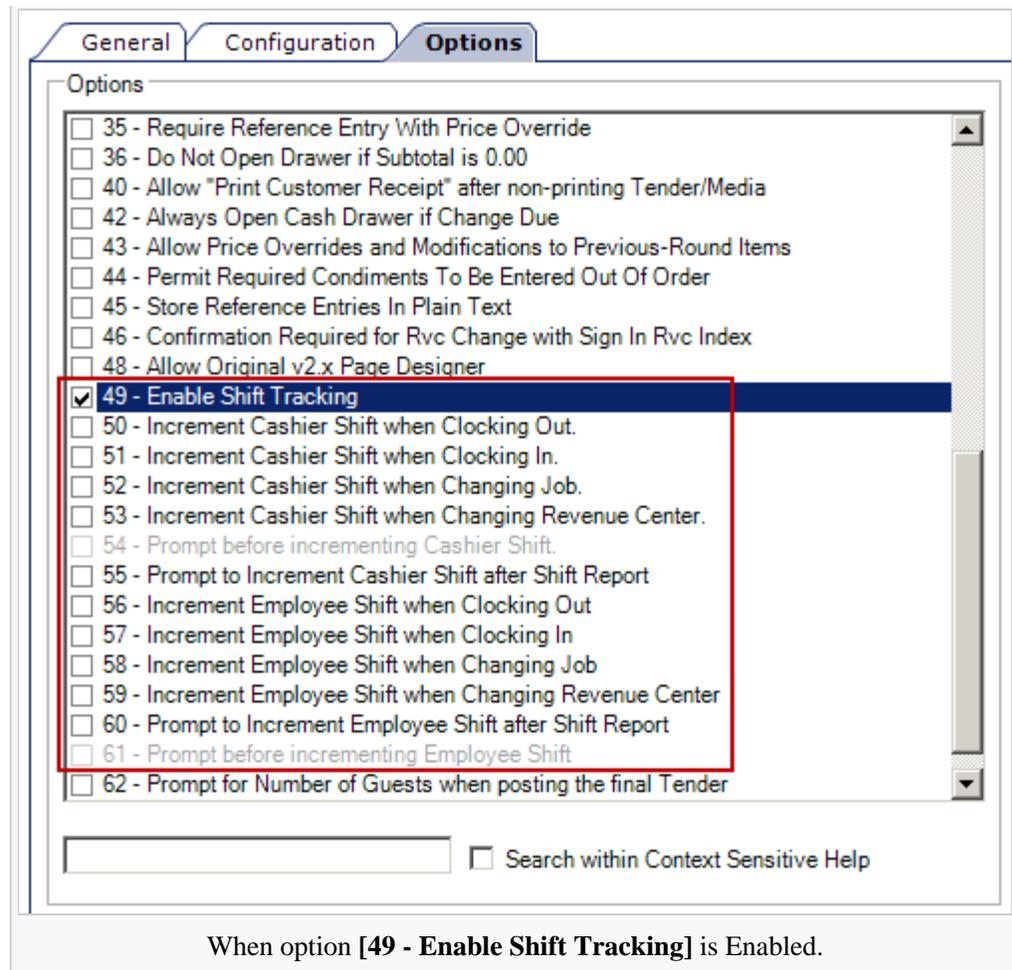


all of the options related to the Shift Tracking feature available in the EMC. The option may be enabled via *EMC*-> <Enterprise level / Property / Revenue Center>-> Setup tab-> Parameters-> Control Parameters-> **Options tab**.



When option [49 - Enable Shift Tracking] is Disabled.





Role Privileges

Navigation: EMC-> Enterprise level-> Configuration tab-> Personnel-> Roles

Only authorized Users may Increment Shifts when Clocking In, Clocking Out, changing Jobs, and changing RVCs. The following options have been added to the Roles module in EMC:

30007 - Increment Cashier Shift for Another Employee

Enable this option for Employees associated with this Role to Increment the Cashier Shifts for another Cashier using the [Increment Cashier Shift for Another Employee] key. If not set, Employees associated with this Role cannot Increment Shifts for another Cashier.

30008 - Increment Employee Shift

Enable this option for employees associated with this Role to Increment their Employee Shift using the [Increment Employee Shift] key. If not set, Employees associated with this Role cannot use the [Increment Employee Shift] Key to Increment their Employee Shift.

30009 - Increment Cashier Shift

Enable this option for employees associated with this Role to Increment their Cashier Shift using the [Increment Cashier Shift] key. If not set, Employees associated with this Role cannot use the [Increment Cashier Shift] key to Increment their Cashier Shift.

30011 - Increment Employee Shift when Clocking Out

If enabled, the Employee's Shift will increment when Clocking Out. This does not apply if the Employee is Clocking Out on a Break. If not set, the Shift for the Employee will remain the same.

30012 - Increment Employee Shift when Clocking In

If enabled, the Employee's Shift will Increment when Clocking In. This does not apply if the Employee is returning from a Break. If not set, the Shift for the Employee will remain the same.

30013 - Increment Employee Shift when Changing Job

If enabled, the Employee's Shift will Increment when Clocking In with a different Job. This Clock In occurs automatically if the Employee Signs In to a UWS with a different Revenue Center than the Job in which they are currently Clocked In to. If not set, the Employee's Shift will not Increment during this Clock In cycle.

30014 - Increment Employee Shift when Changing Revenue Center

If enabled, the Employee's Shift will Increment when they sign in to a different Revenue Center. If not set, the Employee's Shift will not Increment when signing in to a different Revenue Center.

30015 - Prompt before incrementing Employee Shift

If enabled, the Employee will be prompted whether to Increment the Shift of the Employee when the Shift is set to Increment when Clocking In or Out, changing Jobs or changing Revenue Centers. If not set, the Employee will not be prompted when the Employee Shift is set to Increment through one of those methods.

30016 - Prompt to Increment Employee Shift after Shift Report

If enabled, when an Employee Shift Report is generated with a Shift scope, the Operator will be prompted to Increment the Employee Shift if needed. If not set, the Operator will not be prompted and the Employee Shift will not Increment.

30037 - Increment Employee Shift for Another Employee

*Enable this option for Employees associated with this Role to Increment Employee Shifts (for another Employee) using the [**Increment Employee Shift for Another Employee**] Function key. If not set, Employees associated with this Role cannot Increment Shifts for another Employee.*

30063 - Increment Cashier Shift when Clocking Out

If enabled, the Shift for the Cashier associated with the Clock Out Employee will Increment. This does not apply if the Employee is Clocking Out on a Break. If not set, the Shift for the Cashier associated with the Employee will remain the same.

30064 - Increment Cashier Shift when Clocking In

If enabled, the Shift for the Cashier associated with the Employee Clocking In will Increment. This does not apply if the Employee is returning from a Break. If not set, the Shift for the Cashier associated with the Employee will remain the same.

30065 - Increment Cashier Shift when Changing Job

If enabled, the Shift for the Cashier associated with the Employee will Increment when they Clock In with a different

Job. This Clock In occurs automatically if the Employee Signs In to a UWS with a different Revenue Center than the Job in which they are currently Clocked In to. If not set, the Shift for the Cashier associated with the Employee will not Increment during this Clock In cycle.

30066 - Increment Cashier Shift when Changing Revenue Center

If enabled, the Shift for the Cashier associated with the Employee will Increment when they Sign In to a different Revenue Center. If not set, the Shift for the Cashier associated with the Employee will not Increment when Signing In to a different Revenue Center.

30067 - Prompt to Increment Cashier Shift after Shift Report

If enabled, when a Cashier Shift report is generated with a Shift scope, the Operator will be prompted whether or not the Cashier Shift should be incremented. If not set, no prompting will occur and the Cashier Shift will not Increment.

30068 - Prompt before incrementing Cashier Shift

If enabled, the Employee will be prompted whether or not to Increment the Shift for the Cashier associated with the Employee when the Shift is set to Increment when Clocking In or Out, changing Jobs or changing Revenue Centers. If not set, no prompting will occur when the Cashier Shift is set to Increment through one of these methods.

Control Parameters

Navigation: EMC-> <Enterprise / Property / Revenue Center>-> Setup tab-> Parameters-> **Control Parameters**

49 - Enable Shift Tracking

If set, Shift Reporting is activated and provides the ability to segregate Employee, Employee Tip and Cashier Financial totals by Shift. If not set, Employee, Employee Tip and Cashier totals will accumulate in a single total set. See RVC Parameters | Calendar for Shift Reporting reset options.

The following Control Parameters dictate when Shift Incrementing should occur. When an Employee or Cashier triggers a Shift Incrementing action defined by the Control Parameters, their Shift is automatically incremented. However, if the corresponding Role privileges are not enabled, the Employee or Cashier will be prompted for authorization.

For example, If the Control Parameters Option [**52 - Increment Cashier Shift when Changing Job**] is enabled and the Roles option [**30065 - Increment Cashier Shift when Changing Job**] is disabled, when a Cashier changes jobs, the Workstation will prompt for authorization.

50 - Increment Cashier Shift when Clocking Out

If enabled, the shift of the Cashier will Increment when Clocking Out. This does not apply if the Employee is Clocking Out on a Break. If not set, the Shift for the Cashier associated with the Employee will remain the same.

51 - Increment Cashier Shift when Clocking In

If enabled, the Shift of the Cashier will increment when Clocking In. This does not apply if the Employee is returning from a Break. If not set, the Shift for the Cashier associated with the Employee will remain the same.

52 - Increment Cashier Shift when Changing Job

If enabled, the Shift of the Cashier will Increment when they Clock In with a different Job. This Clock In occurs automatically if the Employee Signs In to a UWS with a different Revenue Center than the Job in which they are currently Clocked In to. If not set, the Shift of the Cashier associated with the Employee will not Increment during this Clock In cycle.

53 - Increment Cashier Shift when Changing Revenue Center

If enabled, the Shift of the Cashier will Increment when they Sign In to a different Revenue Center. If not set, the Shift for the Cashier associated with the Employee will not Increment when Signing In to a different Revenue Center.

56 - Increment Employee Shift when Clocking Out

If enabled, the Employee's Shift will Increment when Clocking Out. This does not apply if the Employee is Clocking Out on a Break. If not set, the Employee's Shift will remain the same.

57 - Increment Employee Shift when Clocking In

If enabled, the Employee's Shift will Increment when Clocking In. This does not apply if the Employee is returning from a Break. If not set, the Employee's Shift will remain the same.

58 - Increment Employee Shift when Changing Job

If enabled, the Employee's Shift will Increment when they Clock In with a different Job. This Clock In occurs automatically if the Employee Signs In to a UWS with a different Revenue Center than the Job in which they are currently Clocked In to. If not set, the Employee's Shift will not Increment during this Clock In cycle.

59 - Increment Employee Shift when Changing Revenue Center

If enabled, the Employee's Shift will Increment when Signing In to a different Revenue Center.

The following Control Parameters dictate when to prompt Employees/Cashiers to Increment the Shift.

54 - Prompt before incrementing Cashier Shift

If enabled, the Employee will be prompted whether or not to Increment the Shift for the Cashier when Clocking In/Out, changing Jobs or changing Revenue Centers. If not set, the Employee will not be prompted when the Cashier Shift is set to Increment through one of these methods.

55 - Prompt to Increment Cashier Shift after Shift Report

If enabled, when a Cashier Shift Report is generated with a Shift scope, the Operator will be prompted whether or not to Increment the Cashier Shift. If not set, the Operator will not be prompted and the Cashier Shift will not be incremented.

60 - Prompt to Increment Employee Shift after Shift Report

If enabled, when an Employee Shift Report is generated with a Shift scope, the Operator will be prompted whether or not to Increment the Employee Shift. If not set, the Operator will not be prompted and the Employee's Shift will not Increment.

61 - Prompt before incrementing Employee Shift

If enabled, the Employee will be prompted whether or not to Increment the Shift for the Employee when the Shift is set to Increment when Clocking In or Out, changing Jobs or changing Revenue Centers. If not set, the Employee

will not be prompted when the Employee Shift is set to Increment through one of these methods.

RVC Parameters

Navigation: EMC-> Revenue Center level-> Setup tab-> Parameters-> RVC Parameters

Do Not Reset Employee Financial Shifts with the Start of each business Day

Enable this option to prevent Employee Financial Shifts from resetting with the Start of each business day (SOD). This option may be used when an Employee Shift spans through a Start of a new business day. The Control Parameters option [49 - Enable Shift Tracking] must be enabled for this RVC, either through override or inheritance from a higher level, i.e., Enterprise, Zone or Property.

Do Not Reset Cashier Financial Shifts with the Start of each business Day

Enable this option to prevent Cashier Financial Shifts from resetting with the Start of each business day (SOD). This option may be used when an Employee Financial Shift spans through a Start of a new business day. The Control Parameters option [49 - Enable Shift Tracking] must be enabled for this RVC, either through override or inheritance from a higher level i.e., Enterprise, Zone or Property.

Page Design

The following Function keys can be added from the EMC-> <Enterprise / Property / Revenue Center>-> Configuration tab-> User Interface-> Content-> **Page Design** module to provide Employees, Cashiers and privileged Employees the ability to manually Increment Employee/Cashier Shifts via the Workstation.

Increment Employee Shift

When this Function key is used, the Workstation will Increment the Shift for the Signed In Operator. The Role privilege [30008 - **Increment Employee Shift**] must be enabled for an Employee to use this Function key.

Increment Employee Shift for Another Employee

Privileged Employees may use this Function key to Increment the Shift of another Employee. The Role privilege [30037 - **Increment Employee Shift for Another Employee**] must be enabled for an Employee to use this Function key.

Increment Cashier Shift

When this Function key is used, the Workstation will Increment the Shift for the Cashier associated with the Signed In Operator or the Cashier associated with the Workstation. The Role privilege [30009 - **Increment Cashier Shift**] must be enabled for a Cashier to use this Function key.

Increment Cashier Shift for Another Employee

Privileged Employees may use this Function key to Increment the Shift of Cashiers. The Role privilege [30007 - **Increment Cashier Shift for Another Employee**] must be enabled for a Cashier to use this Function key.

Usage

Shift Reports

With the release of Symphony v2.x, the following Employee and Cashier Reports support Shift Reporting:

- Employee Financial Report
- Employee Financial VAT Report
- Employee Tip Report
- Cashier Financial Report
- Offline Cashier Financial Report
- Offline Employee Financial Report



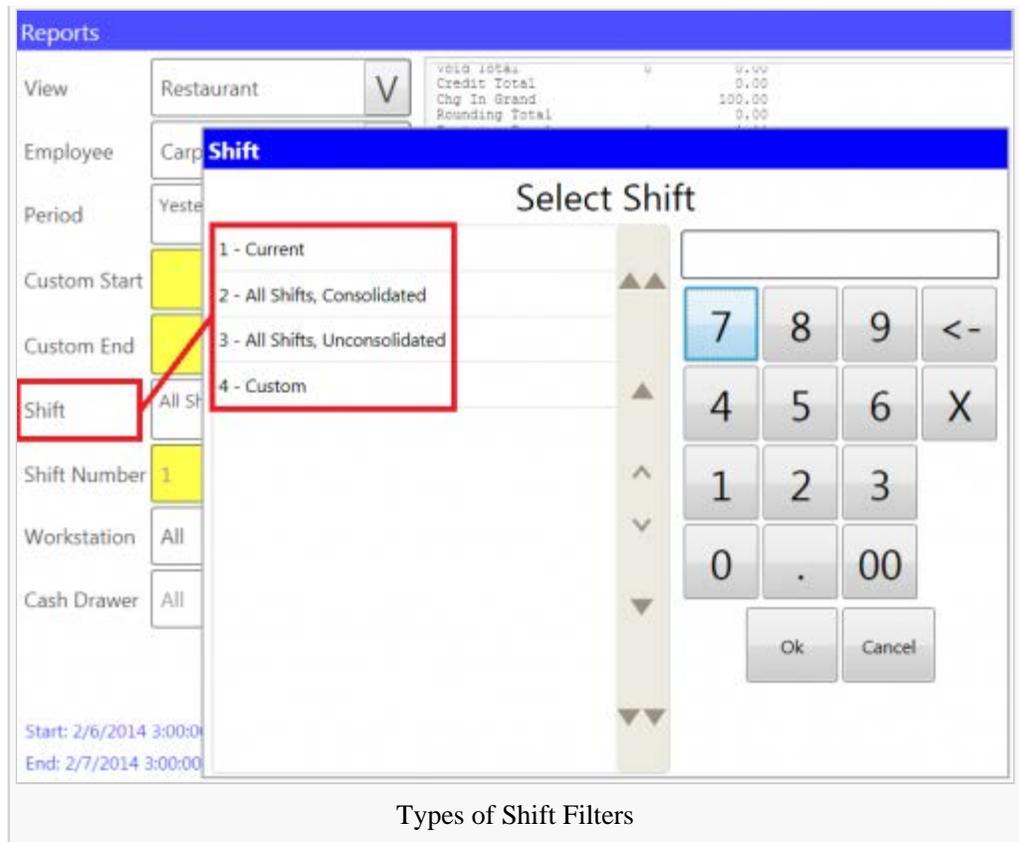
Reports		
View	Restaurant	V
Employee	Carpenter, Trixie	V
Period	Today	V
Custom Start		V
Custom End		V
Workstation	All	V
Cash Drawer	All	V

By default, Shift Filtering option are not visible as the option **[49 - Enable Shift Tracking]** is Disabled.

Reports

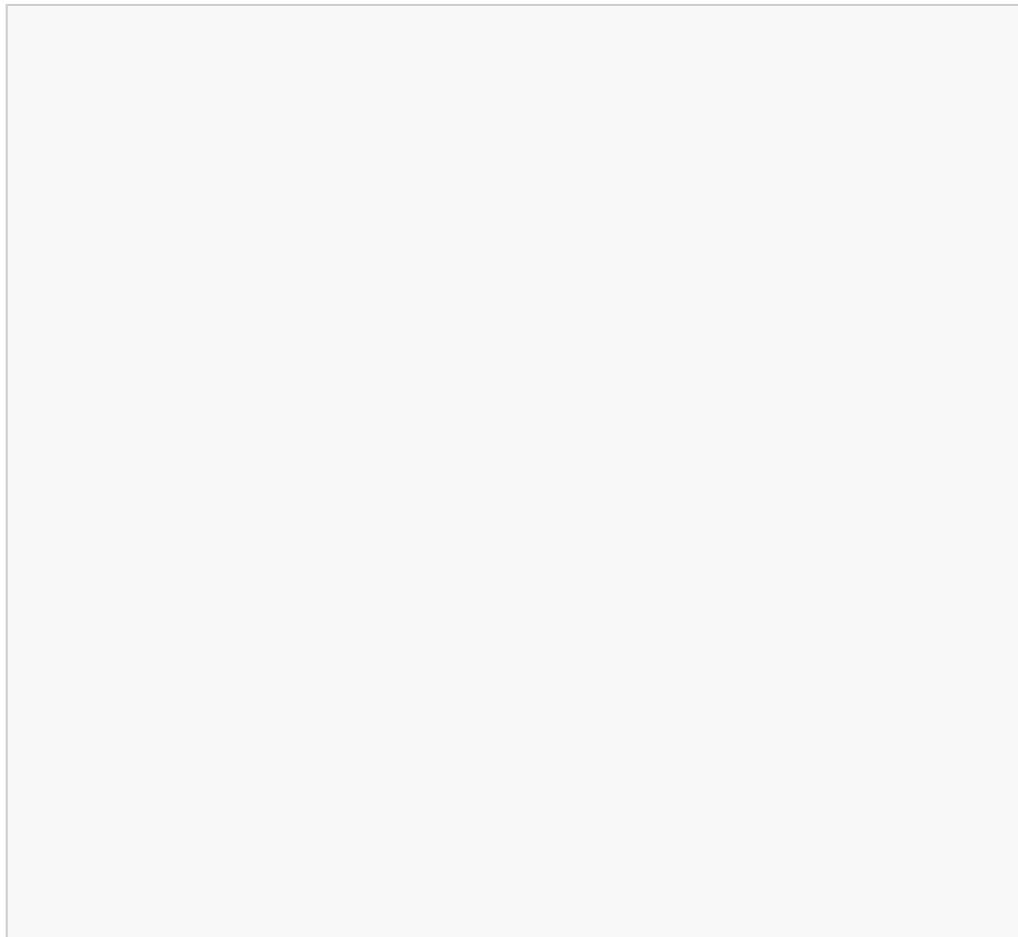
View	Restaurant	V
Employee	Carpenter, Trixie	V
Period	Today	V
Custom Start		V
Custom End		V
Shift	Current	V
Shift Number	4	V
Workstation	All	V
Cash Drawer	All	V

Enabling the Shift Tracking feature adds the Shift filtering options to the selection screen of Employee and Cashier Reports.



The available filtering options are:

- **Current** – Selected by default. Limits the Report scope to the current Shift.



Reports

View: Restaurant

Employee: Carpenter, Trixie

Period: Today

Custom Start: [Yellow Box]

Custom End: [Yellow Box]

Shift: Current

Shift Number: 1

Workstation: All

Cash Drawer: All

Start: 2/6/2014 3:00:00 AM

Employee Financial Report
 2/6/2014 10:15:53 AM
 SVC: Restaurant
 Start Time: 2/6/2014 3:00:00 AM
 End Time: 2/7/2014 3:00:00 AM
 Employee: 21 Carpenter, Trixie
 Workstation: All
 Cash Drawer: All

Net Sales		47.65
Service Charge		0.00
Tax Collected		2.35
Total Revenue		50.00
Non Rev Svc		0.00
Discount	0	0.00
Returns	0	0.00
Void Total	0	0.00
Credit Total		0.00
Chg In Grand		50.00
Rounding Total		0.00
Training Total	0	0.00
Checks		
Carried Over	0	0.00
Begun	1	50.00
Xfer In	0	0.00
Paid	1	50.00
Xfer Out	0	0.00
Outstanding	0	0.00
Cancel Total	0	0.00
Error Correct	0	0.00
No Sale	0	

The Shift number is designated in the Report Header.

- **All Shifts, Consolidated** – When selected, the Report displays the financial information for all Shifts. The Report will not separate information by Shift.

Reports 2/12/2014 3:54:10 PM

View: Club House

Employee: Boyd, Brandon

Period: Today

Custom Start: [Empty]

Custom End: [Empty]

Shift: **All Shifts, Consolidated**

Shift Number: [Empty]

Workstation: All

Cash Drawer: All

End: 2/13/2014 3:00:00 AM
Offline

***** DEMO MODE *****

Employee Financial Report
 2/12/2014 3:51:50 PM
 SVC: Club House
 Start Time: 2/12/2014 3:00:00 AM
 End Time: 2/13/2014 3:00:00 AM
 Employee: 90004 Boyd, Brandon
 Workstation: All
 Cash Drawer: All

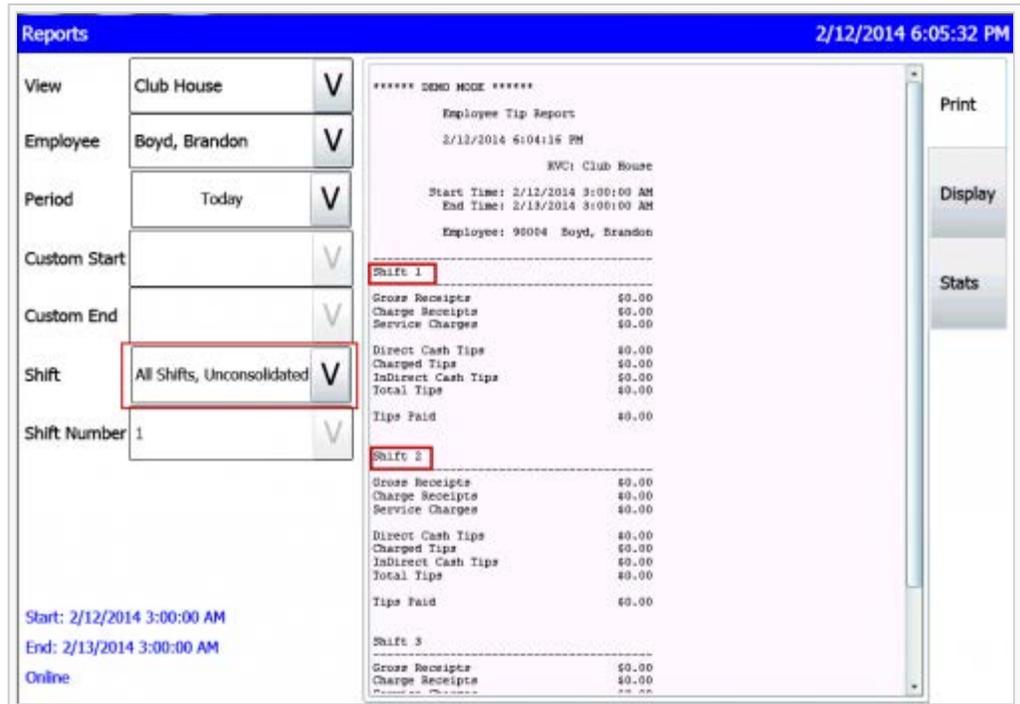
Net Sales		\$2,346.50
Service Charge		\$374.22
Tax Collected		\$112.33
Total Revenue		\$2,733.05
Non Rev Svc		\$0.00
Discount	0	\$0.00
Returns	0	\$0.00
Void Total	0	\$0.00
Credit Total		\$0.00
Chg In Grand		\$2,733.05
Rounding Total		\$0.05
Training Total	0	\$0.00
Checks		
Carried Over	5	\$1,542.90
Begun	4	\$2,733.10
Xfer In	0	\$0.00
Paid	0	\$0.00
Xfer Out	0	\$0.00
Outstanding	3	\$4,276.00
Cancel Total	1	\$0.00
Error Correct	0	\$0.00
No Sale	0	
Order Type		
1 Disc In		\$2,346.50

Print | Display | Stats

Print | Run Report | Close

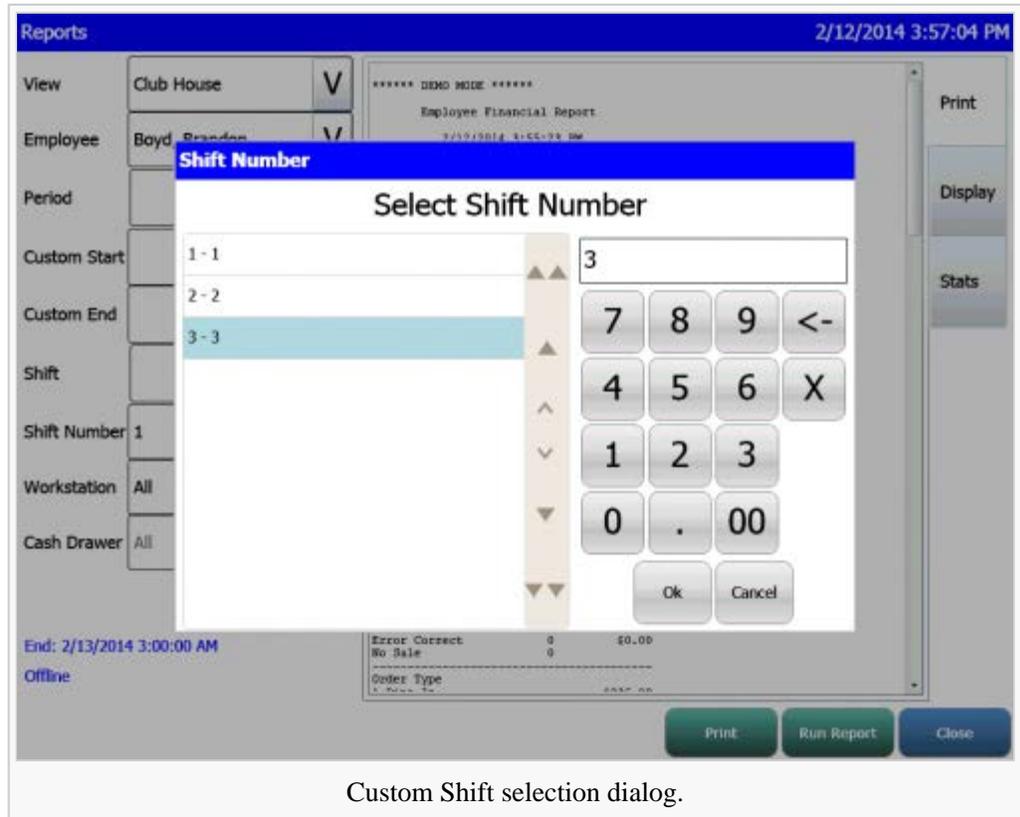
All Shifts, Consolidated Report View.

- All Shift, Unconsolidated** – When selected, the Report displays the financial information for all Shifts. The report will display a separate section for each Shift.



All Shift, Unconsolidated Report View.

- Custom** – When selected, the Report displays only the financial information of the selected Shift.



Custom Shift selection dialog.

Reports 2/12/2014 7:16:44 PM

View	Club House	V	<p>***** DEMO MODE *****</p> <p>Employee Financial Report</p> <p>2/12/2014 7:14:57 PM</p> <p>SVC: Club House</p> <p>Start Time: 2/12/2014 3:00:00 AM End Time: 2/13/2014 3:00:00 AM</p> <p>Employee: 90004 Boyd, Brandon</p> <p>Workstation: All Cash Drawer: All</p> <p>Shift 3</p> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Net Sales</td> <td style="text-align: right;">\$1,807.00</td> </tr> <tr> <td>Service Charge</td> <td style="text-align: right;">\$315.90</td> </tr> <tr> <td>Tax Collected</td> <td style="text-align: right;">\$90.35</td> </tr> <tr> <td>Total Revenue</td> <td style="text-align: right;">\$2,213.25</td> </tr> <tr> <td>Non Rev Svc</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>DISCOUNTS</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Returns</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Void Total</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Credit Total</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Chg In Stock</td> <td style="text-align: right;">\$2,213.25</td> </tr> <tr> <td>Rounding Total</td> <td style="text-align: right;">\$0.05</td> </tr> <tr> <td>Training Total</td> <td style="text-align: right;">\$0.00</td> </tr> </table> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Checks Carried Over</td> <td style="text-align: right;">5</td> <td style="text-align: right;">\$1,542.90</td> </tr> <tr> <td>Regus</td> <td style="text-align: right;">2</td> <td style="text-align: right;">\$2,213.30</td> </tr> <tr> <td>Xfer In</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Paid</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Xfer Out</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Outstanding</td> <td style="text-align: right;">7</td> <td style="text-align: right;">\$3,756.20</td> </tr> </table> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Cancel Total</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Error Correct</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>No Sale</td> <td style="text-align: right;">0</td> <td style="text-align: right;">\$0.00</td> </tr> </table> <hr/> <p>Order Type</p>	Net Sales	\$1,807.00	Service Charge	\$315.90	Tax Collected	\$90.35	Total Revenue	\$2,213.25	Non Rev Svc	\$0.00	DISCOUNTS	\$0.00	Returns	\$0.00	Void Total	\$0.00	Credit Total	\$0.00	Chg In Stock	\$2,213.25	Rounding Total	\$0.05	Training Total	\$0.00	Checks Carried Over	5	\$1,542.90	Regus	2	\$2,213.30	Xfer In	0	\$0.00	Paid	0	\$0.00	Xfer Out	0	\$0.00	Outstanding	7	\$3,756.20	Cancel Total	0	\$0.00	Error Correct	0	\$0.00	No Sale	0	\$0.00
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Cancel Total	0	\$0.00																																																				
Error Correct	0	\$0.00																																																				
No Sale	0	\$0.00																																																				
Employee	Boyd, Brandon	V																																																				
Period	Today	V																																																				
Custom Start		V																																																				
Custom End		V																																																				
Shift	Custom	V																																																				
Shift Number	3	V																																																				
Workstation	All	V																																																				
Cash Drawer	All	V																																																				

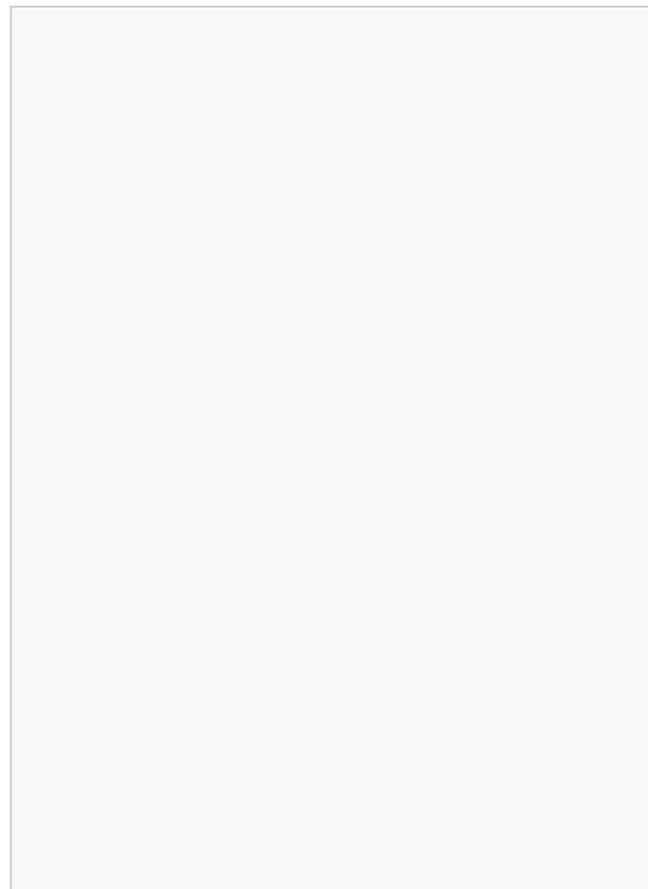
End: 2/13/2014 3:00:00 AM
Online

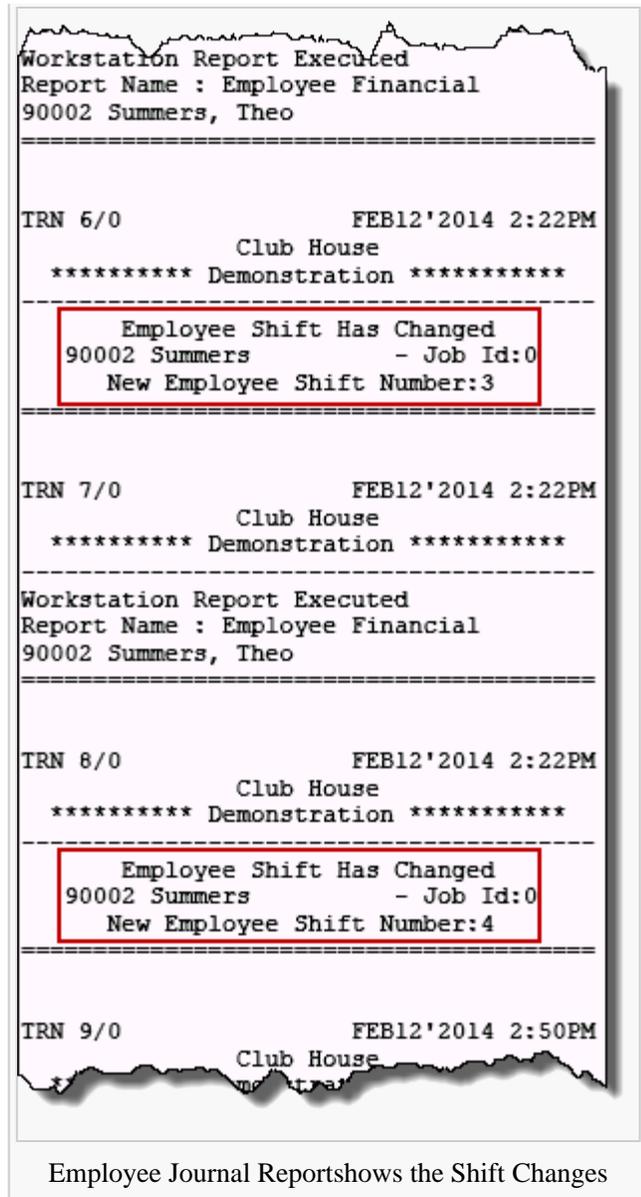
Print Run Report Close

Custom View.

No new reports have been introduced to mymicros.net or mylabor for Shift Reporting. However, Shift information is sent to mymicros.net so users may utilize the Shift data for custom reports or exports, while Shift information is sent to mylabor with Clock In/Out.

Additionally, Employee and Cashier Shift changes are written to the Workstation Journals.





Shift Incrementing

In a situation where Employees/Cashiers works split shifts or double Shifts, Employees/Cashiers or a privileged Employee may need to Increment their Shift to reset the Employee/Cashier Financial Report back to 0.00 before the next Shift. For example, Operator John works the lunch Shift at a restaurant from 10 AM to 3 PM. He then works the night Shift at the restaurant from 6 PM to 2 AM. When the Shift Tracking feature is enabled, John will be prompted to Increment his Shift when Clocking In for the night Shift.

When an Employee/Cashier begins the day, they are assigned to Shift 1 by default. If configured, the Shift is incremented and the subsequent transaction activity will be reflected in the new Shift (Shift 2). If the Shift was not incremented, all totals are posted to the first Shift.

Shifts may be configured to automatically Increment in the following scenarios:

- With the Start of Day
- When Clocking In
- When Clocking Out

- When changing Jobs
- When changing Revenue Centers (RVC)
- When running a Shift Report

Employees and Cashiers may also manually Increment their Shifts while privileged Employees may Increment Shifts for other Employees and Cashiers via the Workstation keys. See the Incrementing Shifts Manually section for details.

Incrementing Shifts Manually

Employees and Cashiers may manually Increment their Shifts while privileged Employees may Increment Shifts for other Employees and Cashiers using the following Function keys:

- **[Increment Employee Shift]**
- **[Increment Employee Shift for Another Employee]**
- **[Increment Cashier Shift]**
- **[Increment Cashier Shift for Another Employee]**

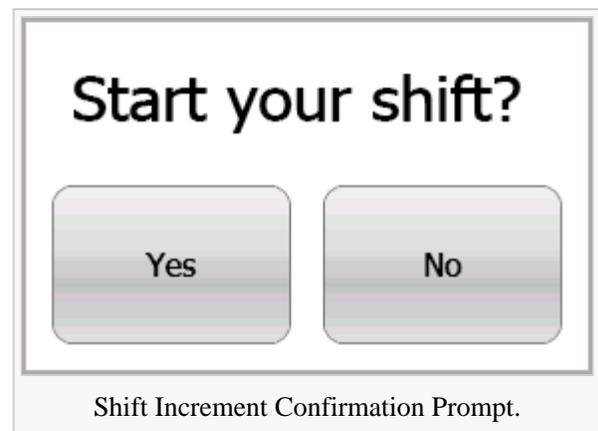
Incrementing Employee/Cashier Shift

To perform an Employee and/or Cashier Shift Increment, the following Role Privileges should be enabled.

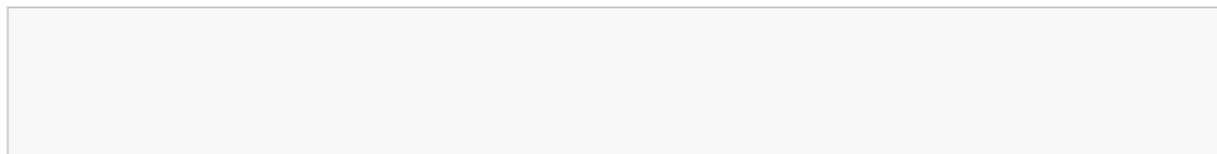
- **[30008 - Increment Employee Shift]**
- **[30009 - Increment Cashier Shift]**

To Increment the Shift of the Signed In Employee/Cashier:

1. Sign In to the Workstation.
2. If you are an Employee, press the **[Increment Employee Shift]** key. If you are a Cashier, press the **[Increment Cashier Shift]** key.
3. A confirmation message is displayed. Press **Yes** to confirm.



A message is displayed verifying the Shift Increment.



Shift was successfully incremented

Ok

Shift Increment Confirmation Message.

Incrementing Shifts of another Employee

Employees with the following Role privileges may Increment the Shift of other Employees and/or Cashiers.

- [30037 - Increment Employee Shift for Another Employee]
- [30007 - Increment Cashier Shift for Another Employee]

However, privileged Employees cannot Increment Shift of an Employee or Cashier if the Employee or Cashier is in the middle of a Transaction. If a privileged Employee attempts to do so, the following message will be displayed.

There is a Transaction in Progress

To Increment the Shift of another Employee or Cashier:

1. Sign In to the Workstation.
 2. Press the [**Increment Employee Shift for Another Employee**] or the [**Increment Cashier Shift for Another Employee**] Function key.
 3. A list of Employees or Cashiers will be displayed.
- If the [**Increment Employee Shift for Another Employee**] key is pressed, the Select Employee dialog will be displayed.

#	Last Name	First Name	Shift Number
1	--SERVERS--	--SERVERS--	1
2	Atkinson	Adam	6
3	Charles	Eda	1
4	Avans	Anne	1
5	George	Sherrymae	3
6	Bridgewater	Shonika	1
7	Hazelwood	Colet	1
8	Salina	Neisha	1
9	Ramgobin	Savitri	1
10	Ramgobin	Elizabeth	1
11	Telemaque	Violet	1
12	Thomas	Carol	1

Select Employee dialog.

- If the [**Increment Cashier Shift for Another Employee**] key is pressed, the Select Cashier dialog will be displayed.

#	Name	RVC	Shift Number
203	Amanda Weekes	Club House	1
201	Maureen Geroge	Club House	1
202	Tamara Danglaben	Club House	1

Filter Clear

Name: >>

RVC:

Total Cashiers: 3
Displayed: 3

Increment Shift Done

Select Cashier dialog.

Users may sort and/or filter the Employees/Cashiers by Last Name, First Name and the Revenue Center.

4. Select an Employee/Cashier and press the **Increment Shift** button.

#	Last Name	First Name	Shift Number
906	Beazer	Romell	2
90004	Boyd	Brandon	1
6	Bridgewater	Shonika	1
90005	Butterworth	Beckerly	1

Filter Clear

Last Name: >>

First Name: >>

RVC:

Total Employees: 56
Displayed: 4

Increment Shift Done

Before Increment

Select Employee

#	Last Name	First Name	Shift Number
906	Beazer	Romell	2
90004	Boyd	Brandon	1
6	Bridgewater	Shonika	2
90005	Butterworth	Beckerly	1

Filter Clear

Last Name
 >>

First Name
 >>

RVC

Total Employees: 56

Displayed: 4

After Increment

Simphony iOS Configuration

Contents

- 1 iOS™ on Simphony™ v2
 - 1.1 iOS Platform Support
 - 1.1.1 Devices
 - 1.1.2 Operating Systems
 - 1.1.2.1 Guided Access
 - 1.2 Application Functionality Support
 - 1.2.1 Services
 - 1.3 Extensibility and Customization
 - 1.4 Payment Drivers
 - 1.5 Credit Cards
 - 1.6 Gift Cards
 - 1.7 Device-Specific Configuration Constraints
- 2 Point of Service Client Functionality
 - 2.1 Network Configuration Requirements
 - 2.1.1 Wireless Network
 - 2.1.2 Internet Protocol Address Configuration
 - 2.1.3 Disable Standby Mode
 - 2.2 Procuring the iOS Client
 - 2.2.1 Customer Places Order
 - 2.2.2 Customer Joins Apple iOS Enterprise Developer Program
 - 2.2.3 Customer Creates Application Signing Credentials
 - 2.2.4 MICROS Provisions Customer Organization
 - 2.3 MICROS Uploads and Signs the Simphony POS Client Application
 - 2.3.1 Download and Configure the Simphony POS Client Application
 - 2.3.2 Upgrading the iOS Client
 - 2.3.3 Annual Application Resigning



This article belongs to the **MICROS iOS functionality** category.



This article discusses functionality that relates to **Simphony v2.x**.



This article discusses a topic related to **hardware**.



This article discusses general MICROS knowledge and/or **terminology**.

iOS™ on Simphony™ v2

Support for Apple® iPad® devices was first released on MICROS Simphony version 2.5. When run on an iPad, the Simphony Point of Service (POS) client operates almost exactly like it does on a Microsoft Windows® device.

The client is configured using the Enterprise Management Console (EMC) regardless of the platform used. This feature allows a single tool to manage the POS attributes like Employees, Menu Items, Discounts, Taxes and Service Charges for all Simphony devices. System administrators use EMC to configure the pages (touchscreens) for all clients – and have the ability to deploy different user interfaces to iOS devices than traditional fixed place Workstations.

Customers can seamlessly move from one platform to the other because the user interface workflow is the same. iOS devices fully support the kitchen production solutions like remote printing and MICROS Kitchen Display System (KDS). Since the same business logic and configuration are used on all platforms, rules that govern when items can be sold, discounts can be applied, and functions that employees can perform are consistent across of the the device.

However, the iOS devices do have special requirements that users familiar with the traditional Microsoft platforms need to take into consideration to ensure a successful experience. These differences range from the deployment methodology to configuration requirements to the procurement process. Understanding these nuances and using them to set the right expectations with customers will ensure that each deployment with iOS devices will be a success.

The version available at the time of this document writing is Symphony 2.6.



Note: Any content loaded into an iOS device can not have spaces in the filename. ex: "File Name" (incorrect) vs. "FileName" or "File_Name" (correct).

iOS Platform Support

Devices

There are a number of different iOS devices that are currently in the field. The following chart shows which devices have been tested against the application and which are supported.

Device	Tested	Supported
iPad II	Yes	No
iPad III (“The New iPad”)	Yes	Yes
iPad IV (Lightning Connector)	Yes	Yes
iPad Mini	Yes	Yes
iPad Air	Yes	Yes
iPad Mini 2	Yes	Yes
iPhone (all models)	No	No
iPod Touch (all models)	No	No

The iPad II was tested with the Symphony Application. The hardware was not capable of running the software acceptably from a performance perspective.

Operating Systems

The following chart shows the validation status of the different versions of iOS currently available in the field.

iOS Version	Validated
iOS6	Yes
iOS7	Yes

Guided Access

This iOS feature is not required for Symphony to operate, but it can be useful for customers that want to lock the device to just being used for the Symphony. The following link provides more information on how to use this feature:

Click Here (<http://support.apple.com/kb/ht5509>)

Application Functionality Support

Services

The following chart show which features of the Symphony ServiceHost are supported on iOS:

Service Name	Supported
Backup Check & Posting	No
Check & Posting	No

Interface	No
Kitchen Display System Controller	No
Point of Service Operations Client	Yes
Printing Service	No
SIM Remote File Access	No
Transaction Services	No

Essentially, iOS devices are only capable of operating the Symphony POS Client application and cannot be used to host any shared services that could be accessed by other devices.

Since iOS devices do not support the Check and Posting Service CAPS, it is necessary for at least one Microsoft based device to be present on the property where the iPads are deployed. It is recommended that this device be a MICROS Workstation 5a (POSReady) or MICROS PC Workstation 2015 so that it can be used to process electronic payments as well.

Extensibility and Customization

The Symphony POS Client has a number of extensibility and customization features that are available on the Microsoft Windows® platforms. The following chart contains a list of the commonly used extensibility tools that are used and their computability with iOS.

Extensibility Method	Supported
.NET Extensions (C# & VB.NET)	No
Payment Drivers*	No
Page Templates	No
System Interface Module Scripting	No**
User Interface Resource Dictionaries	No

(*)Refer to the Payment Driver section for additional details

(**)Symphony v2.6 (February 2014) will support the OPERA Interface. This interface is SIM script based, but general SIM script is not scheduled to be released in that version.

Payment Drivers

Processing credit cards and other forms of electronic payments is not supported on the iOS clients. The only supported payment driver available for iOS devices is the cash driver. For this reason, it is necessary for at least one Microsoft based device to be present on the property where the iPads are deployed. It is recommended that this device be a MICROS Workstation 5a (POSReady) or MICROS PC Workstation 2015 so that it can be used to host the Check and Posting Service as well.

Credit Cards

Symphony comes with several credit card payment drivers which are installed with the application. The following chart contains a list of those drivers and their supported status with the iOS platform.

Payment Driver	Supported
CAPMS	No
Fusebox	No
Shift4	No
VISAD*	No

(*) Support for the basic VISAD payment module, which is used by the majority of Symphony v2.5 customers in UCAN with MerchantLink®

(a credit card gateway service provider) will be available with Symphony v2.6 (February 2014).

UCAN Note: The driver recently completed by MerchantLink which supports TransactionVault™ and TransactionShield™ is **NOT** compatible with iOS devices.

Gift Cards

The MICROS Xprocessor developed by MICROS Professional Services, which is typically used for 3rd party gift cards like GIVEX, is not supported on iOS devices. The Loadable SVC and Loyalty modules, which are used with solutions like MICROS iCare and FreedomPay, are not supported.

Device-Specific Configuration Constraints

Each model of iPad has different capabilities with regard to the number of menu items, revenue centers, pages, etc. The following chart contains information regarding the recommended maximum values for the validated devices.

Device	RVCs	Menu Item Definitions
iPad III (“The New iPad”)	4	10,000
iPad IV (Lightning Connector)	8	19,000+
iPad Mini*	6	19,000
iPad Mini 2	8	19,000+
iPad Air	8	19,000+

- Because of the difference in RAM, the iPad Mini is not recommended for large properties



Note: As the devices reach the upper limits of the specifications above, users *may* begin to experience slowness.

The numbers of Revenue Centers figure indicates how many RVCs worth of data can be downloaded to the iPad, which would allow the device to operate within any of those RVCs.

Point of Service Client Functionality

iOS devices support the vast majority of available POS Client functionality. The following list contains features that are not supported on iOS devices.

- All Workstation Reports (e.g., Financial, Labor and Check Reports)
- Button Styles
 - Auto-Active
 - MICROS Wave Button Style
- Check Detail Gesturing Functions
 - Edit Seat
- Reservation & Wait Lists
- Custom Content Loader
- Dining Tables
- Property Management Console Functions:
 - Replay Checks
 - Edit Employee PIN
 - Redirect Order Device
 - Edit Routing Groups

- Reload / Refresh CAPS Database
- Device Diagnostics
- Add Employee

If a feature is neither listed above nor mentioned in any previous section as a constraint, then it is considered supported.

Network Configuration Requirements

Wireless Network

Since the iOS devices are connected to Symphony wirelessly using an 802.11x network, it is vital for the site to have a high quality wireless network. Spotty Wifi coverage will lead to application performance issues with check sharing and posting as well bouncing between online and offline states with the services on property (e.g., Check and Posting, Printing and Kitchen Display) and the enterprise – which will impact receiving database updates.

iPads must be configured to use a Wireless Local Area Network (LAN) that has connectivity to the LAN used by the Check and Posting Service and any other Symphony clients that they may share checks with. Use of a 3G or 4G connection through a telecommunications provider back to these locals devices is not supported.

Internet Protocol Address Configuration

iOS devices *must* be configured to use a static IP address. The use of Dynamic Host Configuration Protocol (DHCP) assigned addresses is *not* supported.

Disable Standby Mode

Due to the Symphony client's ability to share checks between each other, it is necessary for client to be accessible at all times by the other clients and the Check and Posting service. This requirement is so that other workstations can pick up checks that are owned by the iOS device. It is also needed so that the device can receive updated check information from the other workstations.

It should be noted that disabling standby mode will cause the device to drain its battery more quickly than usual since the device won't be able to use this power saving technique.

Procuring the iOS Client

The process for licensing, obtaining, and distributing the iOS client software is different than the Microsoft client. There is a special process that must be followed to obtain the rights and necessary credentials from Apple® to install the application.

The Symphony POS Client application is distributed through a tool called Apperian Enterprise App Services Environment (EASE®). This tool allows MICROS the ability to release software to customers outside of the typical deployment mechanism Apple offers, the iTunes store.

There are additional steps that must be taken to obtain and deploy the iOS client which do not apply to Microsoft based platforms. The following list contains all of the steps that are necessary to order and deploy the Symphony Point of Service client on an iOS device for the first time.

- 1) Customer must place an order with MICROS that contains the following:
 - a. Symphony POS Client License (one per POS client)
 - b. MICROS Apperian Application Catalog Access (once per Enterprise)
 - c. MICROS Apperian Application Client License (one per iOS device)
- 2) Customer joins the Apple iOS Developer Enterprise Program
- 3) Customer creates the necessary credentials to sign the Symphony POS Client application
- 4) MICROS provisions Apperian EASE organization

- 5) MICROS uploads the Symphony POS Client application into EASE
- 6) MICROS signs the Symphony POS Client application with the customer's credentials
- 7) Download and configure the Symphony POS Client application

Additional details for each step are contained in the following sections.

Customer Places Order

The Symphony POS Client license is purchased in the same fashion regardless of the operating system that the client will be deployed to.

Additional components must be purchased to cover the costs related to the use of the Apperian EASE mobile application management tool. The MICROS Apperian Application Catalog Access is purchased once for each enterprise. The MICROS Apperian Application Client License is an annual fee that is billed in year one and each year thereafter for each iOS client.

Customers that use their own Mobile Device Management software will not have to purchase the Apperian EASE service.

After placing the order, the process for updating the license codes with the Symphony application and configuring the workstation records must be followed, just as if Microsoft based devices had been added to the system.

Customer Joins Apple iOS Enterprise Developer Program

Apple licensing requirements mandate that the customer join the Apple iOS Developer Enterprise Program to deploy the Symphony client. Apple charges a fee of \$299 / year to participate in this program. This fee must be paid to Apple independently of any fees paid to MICROS. Additionally, the customer must have a valid Dun & Bradstreet (D-U-N-S) number to apply for the program.

The following link can be used to access the program registration page. (<https://developer.apple.com/programs/ios/enterprise/>)

Customer Creates Application Signing Credentials

Upon joining the iOS Developer Enterprise Program, the customer will need to generate the required credentials for signing the Symphony POS Client application. The signing process applies the customer-specific credentials to the Symphony POS Client Application so that it can be loaded onto the device. The credentials are checked by the iOS device to ensure that the application is valid.

There are two required items to sign the application. The links shown below provide instructions on how to create the required credentials:

- Provisioning Profile File
 - <https://help.apperian.com/display/pub/Distribution+Provisioning+Profiles>
- Key/Certificate P12 File
 - For Mac Users:
 - <https://help.apperian.com/display/pub/Distribution+Certificates>
 - For Windows Users:
 - <http://www.youtube.com/watch?v=4GteMgFvA1Y>

Another useful link which contain information about the process for creating these files is here:

- <http://mobiforge.com/design-development/deploying-iphone-apps-real-devices>

There are several different kinds of provisioning profiles that can be created. An Ad Hoc Distribution profile must be used for the Symphony POS Client application. Developer profiles will not work with the application.

MICROS Provisions Customer Organization

Once the steps above have been finished, the customer's organization can be created within the Apperian EASE tool. A request to provision the customer organization must be sent to the regional Symphony Product Management team. The request should include the following information:

- Customer Name and Number
- Sales Order Number
- Customer Administrator Name
- Customer Administrator Email Address
- A Copy of the Provisioning Profile File
- A Copy of the Key/Certificate P12 File
- Password for the P12 File

The standard turnaround time to process a request is 5 business days from the time all of the required components have been received. The customer administrator will receive an invitation email from EASE and have full administrative control over their organization. They will be able to create and manage additional users and groups as well as load their own signing credentials.

The customer's organization will be a part of the overall MICROS organization within EASE, which will allow MICROS administrator's access to their organization to post new versions of the software and also to provide support with signing and downloading the application.

As part of the provisioning process, the signing credentials are loaded into EASE.

MICROS Uploads and Signs the Symphony POS Client Application

Once the credentials have been loaded into EASE, a MICROS administrator will upload the necessary versions of the Symphony POS Client into the customer organization. After the client has been uploaded, the application will be signed using the credentials that were stored within EASE.

Download and Configure the Symphony POS Client Application

The Symphony POS client can now be downloaded to the customer's devices. Simply point the device's web browser to the Apperian App Catalog, sign in, and download the application. After the application has been installed, the client can be started. Enter in the information necessary to connect to the Symphony Enterprise application server.

From this point onward, the iOS client will act in a fashion that is similar to the Microsoft clients. The client will connect to the enterprise and pull down the local database. The user will be prompted to enter the Installer username and password. Once successfully entered, the user will be able to start using the client for POS operations.

Upgrading the iOS Client

The iOS client software cannot be managed using the standard MICROS software deployment management tool – the Client Application Loader (CAL). When a customer upgrades to a new version of Symphony, it is necessary to manually update each of the iOS client with the new software.

Prior to the date / time of the scheduled upgrade, the new version of the Symphony iOS client must be added to the customer's Apperian organization and signed with their credentials so that it is available for installation on the date of the upgrade.

To obtain the new version of software, the regional Symphony Product Management team must be contacted so that the new version of the client software can be added to the customer's Apperian organization and signed with their credentials. After the application has been signed, the devices at the customer's site can then be upgraded to the new version.

Due to potential changes in check sharing messages and data types, it is necessary to upgrade the iOS devices before they are used at a property that has been upgraded. Trying to use an older version of the iOS client software with the upgrade software on the property could cause data loss and result in checks that cannot be posted.

Annual Application Resigning

The distribution profile, which is first obtained during the initial purchase process, is valid for one year. After the year has elapsed, the profile is no longer valid, and any application that is signed with it will no longer function.

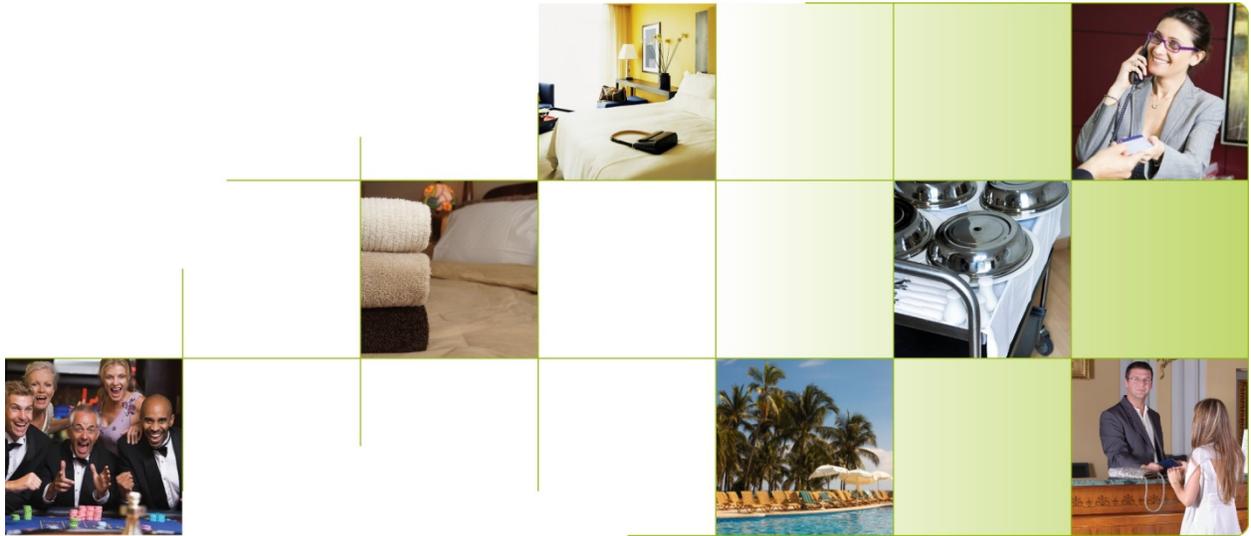
Annually, customers must renew the iOS Developer Enterprise Program and create a new provisioning profile which will have a new

expiration date. The new profile must be used to resign any versions of the Symphony iOS client that are in the customer's app store. The resigned application must then be deployed to all of the devices that are running the iOS client.

EASE automatically provides notifications to administrator of the customer organization advising them of any upcoming profile expiration dates. The first notification goes out 60 days prior to the expiration of the profile, and additional reminders are sent at 45 and 30 days prior to the expiration date.

The following link provides additional information on this requirement (<https://help.appierian.com/display/pub/Signing+FAQ#SigningFAQ-appexpires>) :

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Symphony Loyalty User Guide

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About This Document

This guide provides a comprehensive understanding of the features and functions that have been introduced with the new Loyalty module in Simphony v2.5 MR1.

This document contains features available for the Version v2.5 MR1 and higher release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
- MICROS Training Associates
- MIS or IT Associates

What the Reader Should Already Know

This document assumes the reader has the following knowledge or expertise:

- Operational understanding of PCs
- Understanding of basic network concepts

Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.5.1

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Prerequisite Configuration

To support the use of point-based Loyalty programs, the Symphony Loyalty module will be required. Please refer to the *Symphony Loyalty Module and Driver Configuration Guide* for instructions about how to configure the Loyalty module and driver.

Loyalty Functions

Base Loyalty Transactions

The following Loyalty functions can be used with either MICROS iCare or a third party Loyalty application.

Balance Inquiry

Request a points balance for a Loyalty Account. The request can be performed either outside of a Guest Check or within an open Guest Check by Account Number, Guest Name, or Phone Number.

Issue Points

Issue points to a Loyalty Account. The points issuance can be performed by Account Number, Guest Name, or Phone Number.

Coupon Inquiry

Request a list of coupons that are available for a Loyalty Account. The request can be performed by Account Number, Guest Name, or Phone Number, and can be performed either outside of a Guest Check or within an open Guest Check.

From an open Guest Check, if coupons are available, then after selecting the 'Coupon Inquiry' function, a list of coupons will display and you must select one to redeem. The list of available coupons does not display the same as outside of a Guest Check; in an Open Guest Check, you cannot print the list of coupons.

Issue Coupon

Issue an ad hoc coupon to a guest Loyalty Account.

Redeem Coupon

Accept/redeem a coupon to apply towards the balance of a Guest Check.

Transfer Loyalty Account

Performs a transfer of one Loyalty Account number to another Loyalty Account. In iCare, both points and personal information are transferred.

iCare Loyalty Transactions

The following Loyalty functions can be used only with MICROS iCare; these features cannot be used with a third party Loyalty application.

Unique Items Inquiry

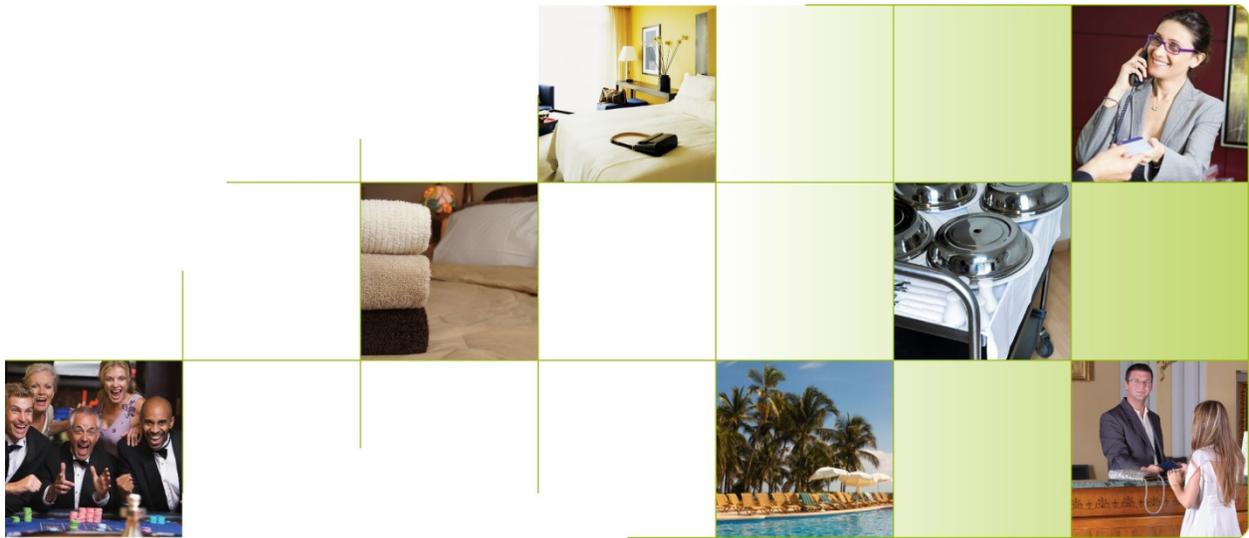
Request a list of unique menu items that have been ordered on a program associated with a Loyalty Account. Programs can be based on the purchase of Menu Items, Sales Itemizers, and Family/Major Groups (requires mymicros.net).

Apply Card to Check Function

Based upon iCare configuration, a number of actions may be allowed and returned to the user for selection:

- Apply Coupon —
- Redeem Points — Redeem partial or full points associated with a Loyalty Account.
- Redeem SVC — Pay for a Guest Check balance using a Stored Value Card (SVC).
- Apply Coupon/Redeem SVC —
- Issue Points — Issue points to a Loyalty Account.

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Simphony Stored Value User Guide

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About This Document

This guide provides a comprehensive understanding of the features and functions that have been introduced with the new Stored Value module in Simphony v2.5 MR1.

This document contains features available for the Version 2.5 MR1 and higher release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
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Edition	Month	Year	Version
Rev A	January	2014	2.5.1

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Prerequisite Configuration

To support the use of Stored Value cards, the Symphony Stored Value module will be required. Please refer to the *Symphony Stored Value Module and Driver Configuration Guide* for instructions about how to configure the Stored Value module and driver.

Stored Value Functions

Base Stored Value Transactions

The following Stored Value functions can be used with either MICROS iCare or a third party Stored Value application.

Balance Inquiry

Request the dollar value currently available on a Stored Value Card (SVC). The request can be performed by Account Number, Guest Name, or Phone Number.

Issue SVC

Issue a single SVC account number for a dollar value that is determined at the time of purchase.

Activate SVC

Activate a single SVC (the user will be prompted to enter the pre-defined dollar value to validate).

Reload

Add funds to a single existing SVC account.

Transfer

Transfer the funds and customer personal information (if applicable) associated with one SVC to another SVC.

Authorize

Authorize a single SVC account number for use as payment on a Guest Check.

Redeem

Pay for a Guest Check balance using an SVC.

Cash Out

Obtain cash back for any remaining balance on an SVC account.

iCare Stored Value Transactions

The following Stored Value functions can be used only with MICROS iCare; these features cannot be used with a third party Stored Value application.

Issue Multiple SVCs

Issue more than one SVC for a dollar value that is determined at the time of purchase.

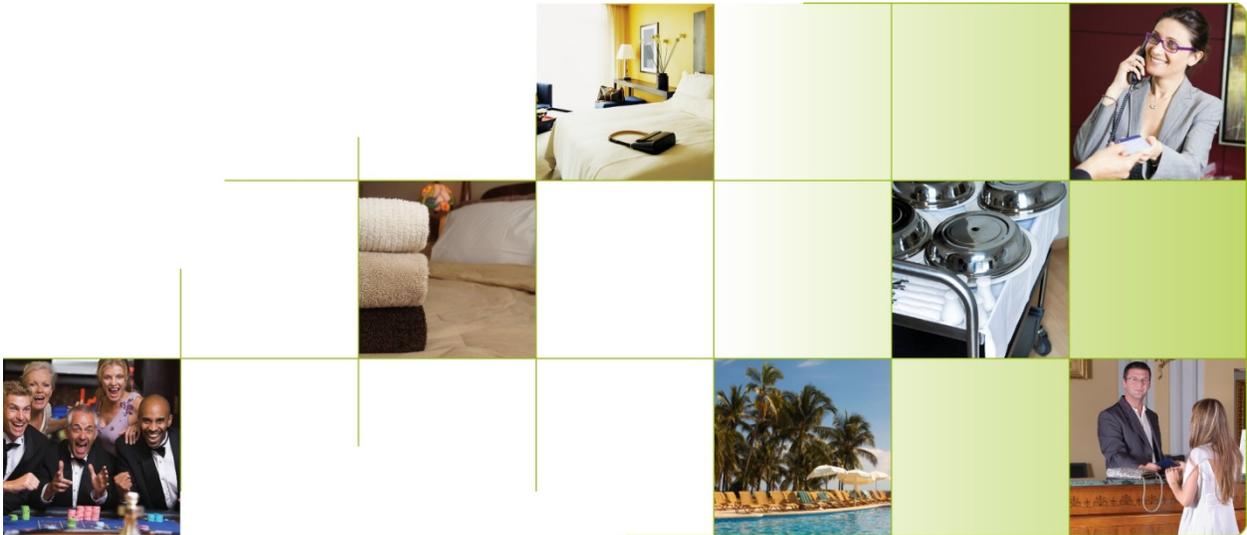
Activate Multiple SVCs

Activate more than one SVC (the user will be prompted to enter the pre-defined dollar value to validate).

Redeem SVC / Issue Points

This function combines the Redeem SVC and Loyalty Issue Points functions into a single function. When used, the user is prompted to perform a redeem SVC transaction, and then issue points is automatically done by the POS.

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Simphony Reservations User Guide

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About This Document

This guide provides a comprehensive understanding of the features and functions that have been introduced with the new Reservations module in Simphony v2.6.

This document contains features available for the Version 2.6 release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
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- MIS or IT Associates

What the Reader Should Already Know

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the usage of the following Reservations functions:

- Prerequisite Configuration
- Reservations Feature Usage
- Reservation List Icons

For more information about these features and step-by-step instructions to configure them, refer to the *Simphony Reservations Configuration Guide*, available from the MICROS website.

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Prerequisite Configuration

Simphony Reservations

To support the acceptance and seating of reservations, the Simphony Reservation List will be required. Please refer to the *Simphony Reservations Configuration Guide* for instructions about how to configure the Reservation List.

Simphony Table Management

To support the taking of reservations, the Simphony Table Management System (TMS) will be required. Please refer to the *Simphony Table Management System Configuration Guide* for instructions about how to configure TMS.

Simphony Wait List

To support the acceptance and seating of reservations, the Simphony Wait List will be required. Please refer to the *Simphony Wait List Configuration Guide* for instructions about how to configure the Wait List.

Reservations Feature Usage

Reservation List

The Reservation List contains all reservation requests for the Revenue Center. Users with access to the Reservation List can create, edit, and cancel reservation requests from this list.

This form can be managed on its own page or optionally as a popup form in the host view. (From the long-press options in the Host Area, select the **Display | Show Reservation List** option.) For simplicity of use, it is recommended that a Reservation List be present on its own page as there are no seating capabilities from the Reservation List.

The example shown below contains three reservations for October 18, 2013. Please refer to the Reservation List Icons section at the end of this document for a description of all icons used on the Reservation List.

	Time	Guest Name	Confirmation No.	Covers	Creation Date	Phone Number
14	5:00 PM	Smith, John	52362	4	10/18/2013 3:22 PM	
15	7:00 PM	Anderson, Ann	40453	6	10/18/2013 2:17 PM	
16	7:30 PM	Rose, Mike	71170	3	10/18/2013 3:22 PM	
17						
18						
19						
20						
21						
22						
23						
24						
25						
26						
27						
28						
29						
30						
31						

The Reservation List — depending on how it was configured — can display certain information in columns. The width and order of each column is configured in EMC.

- **Cancel Date**
If the reservation has been cancelled or was a no-show, this will contain the date and time the record was updated to the new status.
- **Alert Icon**
The Alert Icon is always enabled and is the first column shown in the Reservation List. This column contains any icons that are utilized to indicate status or properties of the reservation record. This includes an icon representing the Request Method, VIP, and Seating Preferences. Please refer to the Reservation List Icons section at the end of this document for a list of all possible icons.
- **Confirmation Number**
Once the reservation record has been created and is shown on the Reservation List, a system issued confirmation number can be shown.
- **Covers**
This column displays the number of covers that are currently defined for the reservation request.
- **Creation Date**
This column displays the date and time that the reservation request was created.
- **Greeted Date**
Once the reservation record has been greeted by a member of the host staff, a Greeted time can be shown.
- **Time**
The Time column is always enabled and is the second column shown in the Reservation List. This column contains the time that the reservation record is scheduled to be seated.
- **Guest Name**
This column displays the Guest Name that was entered for the reservation request.
- **Phone Number**
This column displays the phone number that was entered for the reservation request.

Add New Reservation

1. Double-touch quickly on the Reservation List or click the **New Reservation** button (if this feature has been enabled) to create a new reservation request.

As more reservations are created for a specific date, the space available on the Reservation List decreases. There is a designated space at the bottom of the list that will always remain empty.

2. The Add Reservation Entry form appears.

3. The Date of the reservation request defaults based upon the currently selected date prior to opening the Add Reservation Entry form.
 - a. If you need to change the date, click the **Date** button on the form.

- b. On the Reservations calendar, select a different date. To move forward or backward between months, click the arrows (< >).

Reservations					
Sun	Mon	Tue	Wed	Thu	Fri
24	25	26	27	28	29
1	2	3	4	5	6
8	9	10	11	12	13
15	16	17	18	19	20
22	23	24	25	26	27
29	30	31	1	2	3
<<	<	December, 2013		>	>>
Ok			Cancel		

- c. Click the **OK** button to close the calendar and return to the Add Reservation Entry form.

4. Enter information about the guest using any of the fields and buttons listed below.

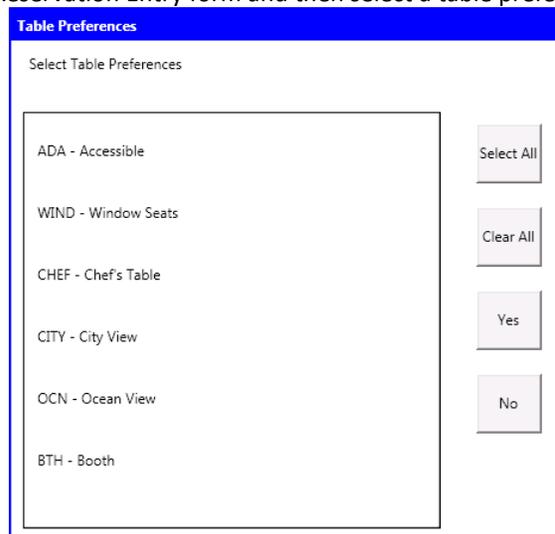
*You can enter data using either a keyboard and/or mouse that are physically attached to the workstation in which the request is being entered. Alternately, a **Keyboard** button has been provided on the Add Reservation Entry form. Selecting this button will present an on-screen entry window that is based upon the accepted values for the field that you are currently entering.*

- **Name (required)**
The First Name, Last Name, or both can be entered into these fields. The value(s) entered will be used on the request and will be included on any Guest Check that is opened from this request.
- **Look Up**
If a Loyalty application such as Simphony Loyalty is used, you can look up and associate a guest's loyalty account with their reservation.
- **VIP**
This option allows you to mark the guest as a VIP for the reservation.
- **Cover Count (required)**
The number of persons in the party that will require seating when the reservation is to be seated.
- **Phone Number**
The guest phone number that can be used to contact the guest should there be any questions or problems with the reservation.

- Requested Table**
 In those cases where the guest has a specific table request, the Table Request feature allows for the flagging of a table number as User Suggested. This does not guarantee the table number; rather, it increases the likelihood that the table will be available when this guest arrives for their reservation.
- Time (required)**
 The Time button allows you to advance the time for the reservation using the Hour and Minute + / - buttons.
- Availability**
 By selecting the Availability button, a list will display with any available reservation time slots as defined by the manager. To select from the available list, just touch the time you wish to reserve.
- Email**
 If the guest provides an e-mail address, they may receive future promotions from your property.
- Notes**
 This is an open field to enter any special notes that should be provided to the staff working the day this reservation is scheduled to arrive. Typical examples of notes include Birthday, Anniversary, allergic to shellfish, etc.
- Revenue Center (required)**
 If the property is configured to support reservations across multiple revenue centers, a list of those revenue centers will be provided. This allows a user in the Dining Room to make a future reservation for a guest in another revenue center at the property.

*If you change the revenue center after having selected availability, you must re-select the **Availability** button to determine what times are available in the new revenue center.*

- Preferences**
 If the guest has a table preference they would like to include such as Smoking, Patio, Booth, Window Seat, etc. these can optionally be included in the reservation request. Click the **Edit** button on the Add Reservation Entry form and then select a table preference.



- Referral
The referral field allows for documentation of any referral sources such as Taxi Services, Hotel Concierge, or Advertisements.

5. Once the information for the guest’s reservation request has been completed on the Add Reservation Entry form, touch the **OK** button to save.

*In some cases where the request values entered do not match the system’s allowable timeframes, you may be prompted to approve the reservation. From this prompt you can select **No** to save the request as unapproved, or **Yes** to approve the reservation if you have the **Enable Reservation Approval** permission.*

*Unapproved reservations will not be treated any differently until they reach the list of records to arrive. At that point they will be shown in the list as **Unapproved Reservations**. This permits the user to approve the reservations, cancel a reservation, or manually control the quickness of seating this request versus other approved requests.*

- The Add Reservation Entry form closes and a new reservation record for the guest displays on the Reservation List.

Once the reservation has been added and is shown on the Reservation List, a system issued confirmation number displays in the summary area at the bottom of the Reservation List. Highlight the reservation request in the list to view details in the summary area.

Reservations

January February March April May June July August September October November **December**

Saturday, December 28, 2013

	Time	Guest Name	Confirmation N	Covers	Creation Date	Phone Number
14	6:00 PM	Rose, Mike	8963	2	10/14/2013 2:02 PM	(555)111-2222
15						
16						
17						
18						
19						
20						
21						
22						
23						
24						
25						
26						
27						
28	Notes birthday celebration					
	Referral Notes					
29	Phone Number (555)111-2222					
	Creation Date 10/14/2013 2:02 PM					
30	VIP					
	Covers 2					
	Request Method Phone Ahead					
31	Confirmation Number 8963					
	Wait Quote 0					

Show / Hide / Modify Summary Area Information

When a reservation request is highlighted on the Reservation List, a summary area can display (if configured) at the bottom of the Reservation List. The Summary area can contain the following information for a reservation request.

- Cancel Date**
 If the reservation request was cancelled, this summary option will show the date and time the request was cancelled or set to a no-show.
- Confirmation Number**
 This summary option shows the confirmation number associated with the reservation request.
- Covers**
 This summary option shows the number of covers associated with the reservation request.
- Creation Date**
 This summary option shows the date and time the request was created.
- Greeted Date**
 This summary option shows the time the request was greeted by a hosting staff member.

- **Notes**
This summary option shows any text that has been included in the notes field of the reservation request.
- **Phone Number**
This summary option shows the phone number associated with the reservation request.
- **Referral Notes**
This summary option shows any text that has been included in the referral notes field of the reservation request.
- **Request Method**
This summary option shows a text description (Phone Ahead, Internet) of the request method for the reservation request.
- **VIP**
This summary option displays “VIP” in the summary area if the reservation request has been flagged as being a VIP.

Hide Summary Area

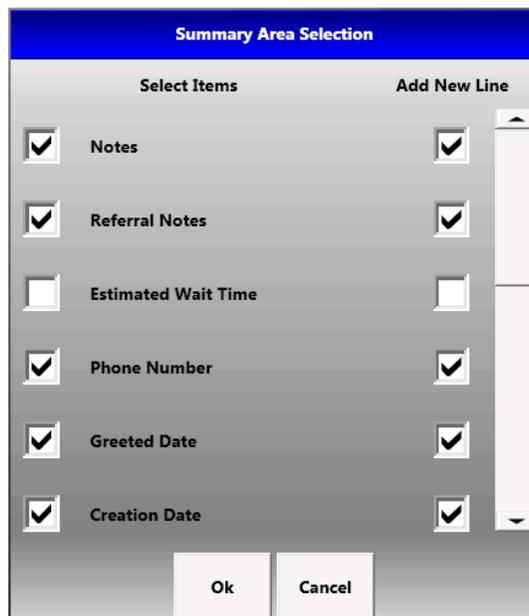
To prevent the summary area from displaying, long-press on a reservation request and select the **Hide Summary Area** option.

Show Summary Area

To display the summary area, long-press on a reservation request and select the **Show Summary** option.

Modify Summary Area

1. To change the summary area display, long-press on a reservation request and select the **Modify Summary Area** option.
2. On the Summary Area Selection dialog, check/uncheck the desired fields on the left side.
3. To force the field to display on a separate line, check the corresponding Add New Line check box on the right side.



4. Click the **OK** button.

The example screenshot on page 11 shows the Summary Area with the selected information fields displayed on separate lines. If the information fields are not displayed on separate lines, the text wraps.

Edit Reservation

1. To edit a reservation, double-touch quickly on the line with the reservation request or highlight the record and click the **Edit Reservations** button. This will open the request and allow you to make any changes.
2. Change any of the values described above in the section titled “Add New Reservation”.
3. Once the updated information for the guest’s reservation request has been completed, touch the **OK** button to save.
4. The Edit Reservation Entry form closes and the updated reservation record for the guest displays on the Reservation List.

If a Reservation List request is opened and updated on multiple workstations, the last record to be updated “wins” and reflects the changes.

Sort Reservation List

Reservations							
Tuesday, October 15, 2013							
	Time	Guest Name	Confirmation Number	Covers	Creation Date	Phone Number	
14	7:00 PM	Anderson, Ann	63686	6	10/14/2013 2:19 PM	(555)111-2222	
15	12:00 PM	Smith, John	24356	4	10/14/2013 2:18 PM		
16	5:30 PM	Rose, Mike	49825	4	10/14/2013 2:15 PM	(555)111-2222	
17							
18							

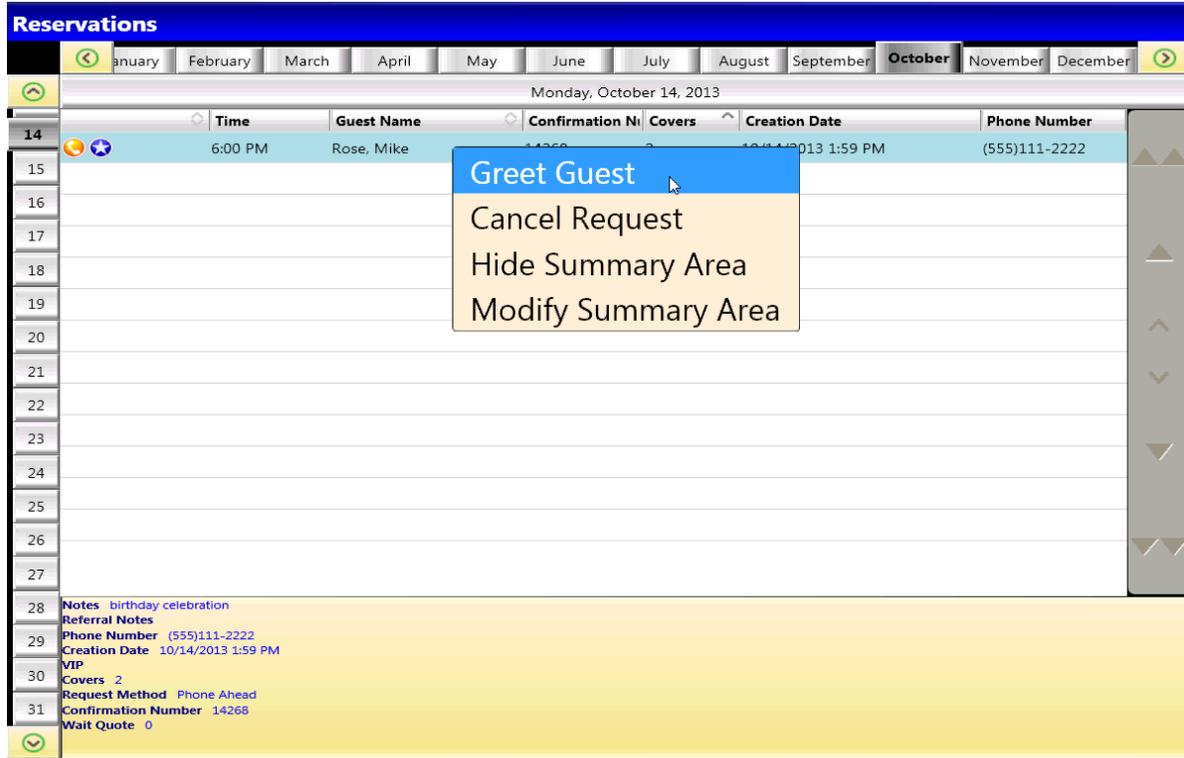
Click any of the column headings with up or down arrows (^v) to sort the Reservation List.

- Icons (VIP)
When sorted in ascending order, the VIP records sort in order by Creation Date.
- Guest Name
Toggles alphabetically by last name each time the column header is selected.
- Covers
Toggles between ascending and descending each time the column header is selected.

Greet Guest / Cancel Reservation

Greet Guest

1. If the guest arrives earlier than anticipated, the **Greet Guest** option is available from the long-press list (you must have the **Greet Wait List Entry** permission).

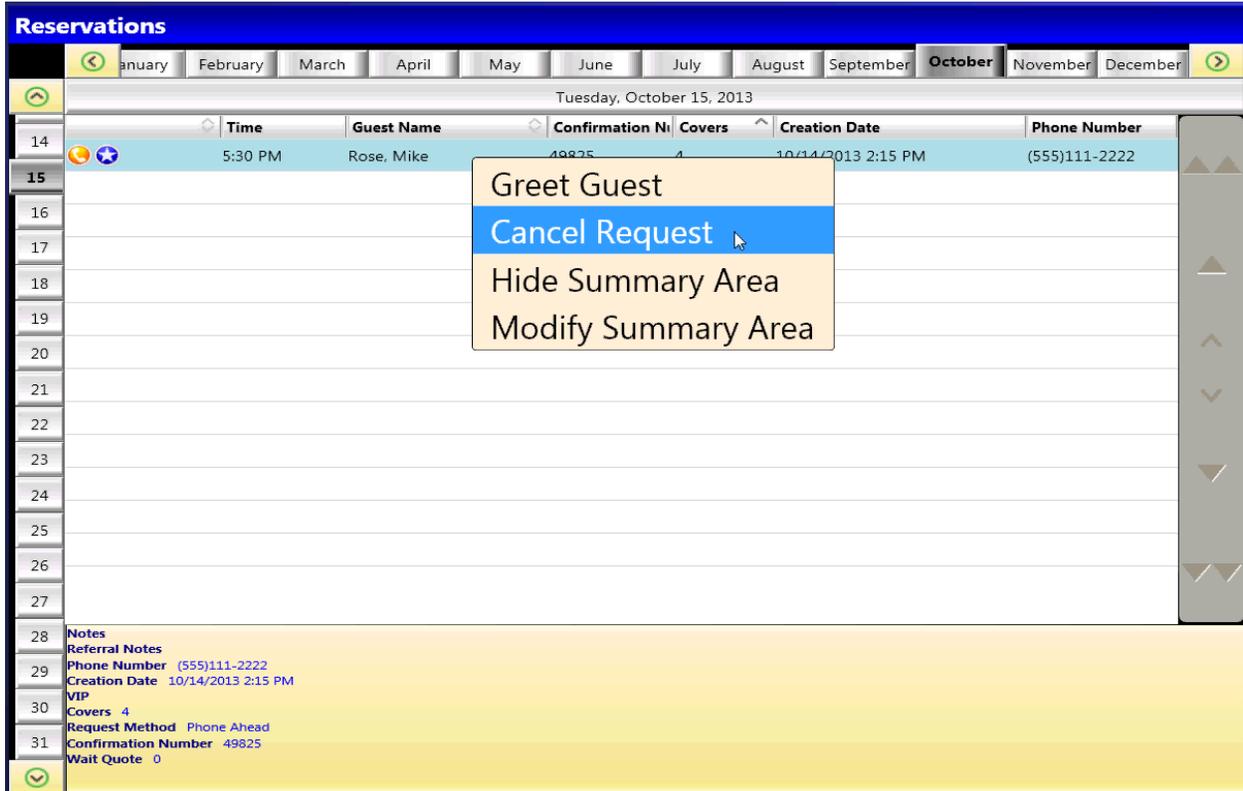


2. Select **Greet Guest** to mark the guest’s reservation as greeted.
3. The reservation will move from the Reservation List to the current Wait List.

This feature allows for guests with reservations on future days to be greeted. If Greet Guest is performed, the future reservation will show on the Wait List but their reservation record does NOT move to today’s business date.

Cancel Reservation

1. If the guest contacts you and wants to cancel their reservation request, long-press on the request for a couple of seconds until a list of options appears.
2. From this list, select the **Cancel Request** option (you must have the **Cancel Reservation Entry** permission).



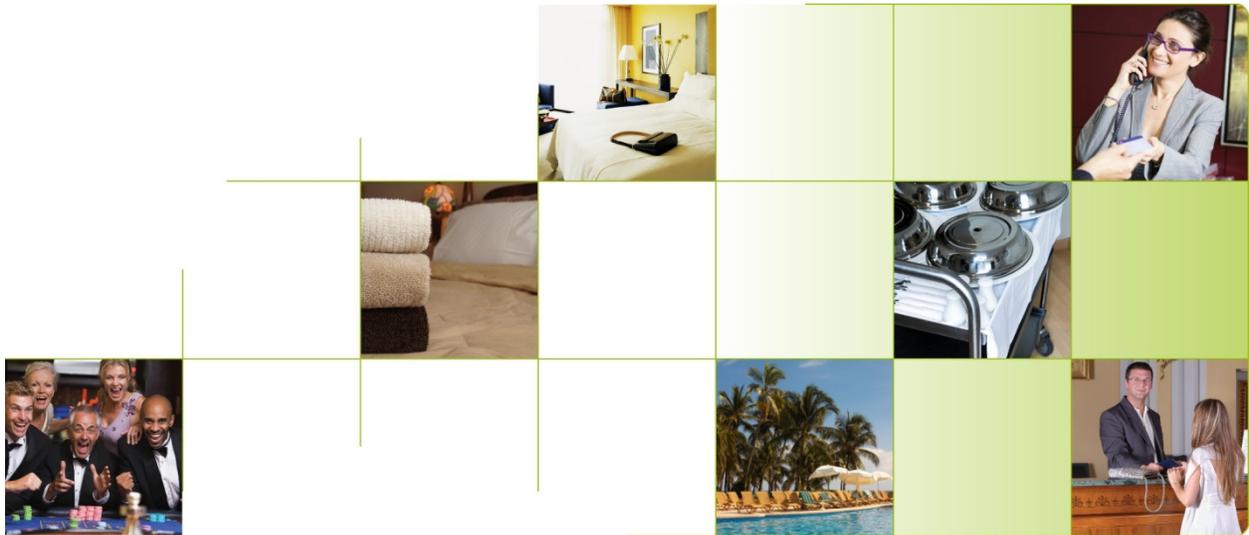
3. Depending on the configuration of your system, you may be prompted to enter a reason code from a pre-populated list as to why the reservation is being cancelled.

Reservation List Icons

The following icons are used on the Reservation List display. These icons are predefined in the system.

Icon	Icon Name	Description
	Call Guest	Guest has been paged by the Host.
	Phone Reservation	A reservation that was created from a Phone-In request that has been greeted.
	Phone Reservation (Ungreeted)	A reservation that was created from a Phone-In request that has not been greeted.
	Internet Reservation	A reservation that was created from the Internet that has been greeted.
	Internet Reservation (Ungreeted)	A reservation that was created from the Internet that has not been greeted.
	VIP	Reservation is flagged as containing a VIP guest.
	Cancelled	The reservation has been cancelled.
	Un-Approved Reservation	The reservation was made without approval.
	Abandoned	The reservation was abandoned (guest had a reservation, arrived, but did not get seated — walk away).
	No Show	Guests for reservation never arrived (never greeted).
	Table Preference	The wait or reservation record contains a request for a specific type of table.

micros[®] Symphony



Symphony Table Management User Guide

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About This Document

This guide provides a comprehensive understanding of the features and functions that have been introduced with the new Table Management System (TMS) module in Simphony v2.6.

This document contains features available for the Version 2.6 release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
- MICROS Training Associates
- MIS or IT Associates

What the Reader Should Already Know

This document assumes the reader has the following knowledge or expertise:

- Operational understanding of PCs
- Understanding of basic network concepts

Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the usage of the following TMS functions:

- Prerequisite Configuration
- Section Layouts
- Host Command Features
- Table Features
- Other Features

For more information about these features and step-by-step instructions to configure them, refer to the *Simphony Table Management Configuration Guide*, available from the MICROS website.

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Prerequisite Configuration

[Symphony Table Management](#)

To support the taking of reservations, the Symphony Table Management System will be required. Please refer to the *Symphony Table Management System Configuration Guide* for instructions about how to configure TMS.

[Symphony Reservations](#)

To support the acceptance and seating of reservations, the Symphony Reservation List will be required. Please refer to the *Symphony Reservations Configuration Guide* for instructions about how to configure the Reservation List.

[Symphony Wait List](#)

To support the acceptance and seating of reservations, the Symphony Wait List will be required. Please refer to the *Symphony Wait List Configuration Guide* for instructions about how to configure the Wait List.

Section Layouts

A Seating Section Layout allows hosting staff to quickly select tables that will be used in the Revenue Center and assign those tables to a section and/or employees.

[Create Layout](#)

[Creating a Section Layout](#)

Follow the instructions below to create a new section layout in Ops.

1. Open a Section Layout page.
2. Click the **Create Layout** button.
3. From the Create Layouts popup, select the **New Layout** option and then select the **Create Layout** button.

If any pre-defined table/section layouts were configured at the enterprise level, these templates will be displayed in this popup. You may select an existing template for use in creating your new layout.

4. When prompted, enter a Name that reflects the purpose of the layout that is being created so it can easily be recalled and activated, and then click the **OK** button.

For example, you are creating a layout that will accommodate a service staff of 5 during a Breakfast Serving Period. Name the layout "Breakfast 5".

5. The layout is now created and can be configured to contain static tables and employee assignments.

Edit Layout

Editing a Section Layout

Follow the instructions below to edit a section layout.

1. Click the **Load Layout** button.
2. From the Load Layout popup, select the layout that you wish to edit and then select the **Load** button.

If you selected a Section that was created from a template, you may already have table numbers assigned to sections within your list. These can be altered to meet your needs for this layout. Otherwise there may be no current assignments for the section.

Seating Section Layout		
Section	Server	Dining Tables
Section 1		102, 103, 10
Section 2		301, 302, 30
Section 3		101, 105, 20
Section 4		304, 305, 30
Section 5		501, 502, 50
Section 6		
Section 7		

Load Layout
Create Layout
Activate Layout
Save
Close Layout
More...

3. To assign a table to a section, highlight the section and then:
 - a. Touch the table on the screen to populate the table number into the section.

Touching a table that is already selected as part of the section will remove the table from the section.

- b. Long-press on the section and select the **Assign Table** option. From the drop-down list, select the appropriate Table ID – Table Name to assign. This will display a list of tables not currently associated with a section.

*You may also use the **Unassign Table** option to remove a Table ID – Table Name from the section.*

4. To assign an employee to a section, long-press on the section and select the **Assign Employee** option. From the list, select the appropriate employee to assign.

*If the section already has an employee assigned, a **None** option will display to allow you to unassign the employee from the section.*

5. Click the **Save** button to record any of your changes to the Section Layout.

Save As

The Save As feature allows you to take the existing layout that is loaded and save a copy of it as a different layout name. This is a useful feature if you wish to make minor changes from one layout to another. It will save you the time of having to re-create a new layout from the beginning.

1. Click the **More...** button.
2. Select the **Save As** option.
3. Enter a Name that reflects the purpose of the layout that is being saved, and then click the **OK** button.

Activate / Deactivate Layout

Activating a Section Layout

Follow these steps to activate a layout for current use.

1. Select the **Activate Layout** button.
2. From the Load Layout popup, select the layout you wish to apply, and then click the **Activate** button.
3. The selected layout will display as the active table layout for use in TMS.

Changing the Active layout from one layout to another does NOT change the ownership of any Guest Checks that have already been opened. Activation of a new layout will determine the server that will own any new Guest Checks opened on those available tables.

Deactivating a Section Layout

The Deactivate Layout feature provides a quick way to clear all Section and Employee Assignments for the tables. It is important to note that any tables that have a Guest Check still open will be represented as an "Occupied" table. Ownership of the Guest Check is NOT removed or changed when executing this function.

Follow these steps to deactivate a layout.

1. Click the **More...** button.
2. Select the **Deactivate Layout** option.
3. Any assigned sections or tables disappear from the display.

Close / Delete Layout

Closing a Section Layout

Follow these steps to close a layout and return to the active layout.

1. To close the layout you are currently working on, click the **Close Layout** button.

If the layout has any changes that were not saved, you will be prompted with an option to save the changes or to cancel without saving. This step will also be important to execute if you have a layout actively in use on the same page and need to return to the current view from the edit view.

Do you wish to save the changes for this layout?

Yes

No

Deleting a Section Layout

Follow these steps to remove a layout that is no longer needed. The layout will be deleted from the list of available layouts.

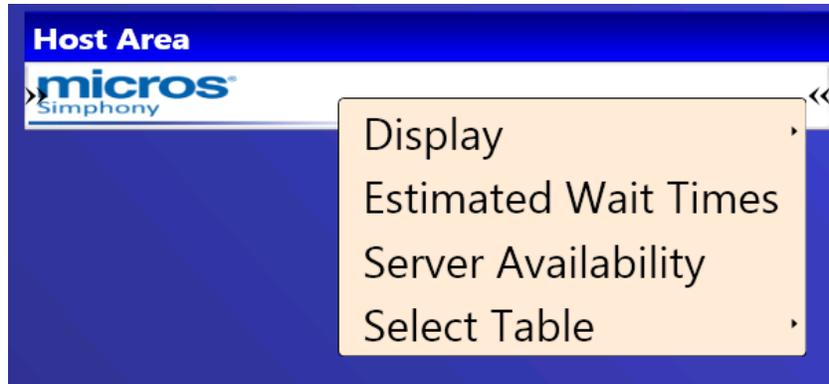
1. Click the **More...** button.
2. Select the **Delete Layout** option.
3. On the Deleted Section Layout dialog, select the layout you wish to remove.
4. Click the **OK** button to confirm the deletion.

Host Command Features

Host Area

In most cases, the Hosting page will have been created with a designated Host Command module (Host Area). This Host Area contains many of the functions that are utilized by hosting staff and managers to administer all aspects of the Table Management System.

1. To access these functions, long-press and hold the Host Area until they appear.
2. From the list, select the option you wish to use.



Display

You can show or hide any of the dialogs or items listed below. Those sections that are not configured to use from the Host Area will be grayed out.

- Show Legend
- Show/Hide Dining Table Status
- Show/Hide Reservation List
- Show/Hide Employee Lines
- Show/Hide Wait List
- Show/Hide Section Layout
- Show/Hide Sections
- Show/Hide Table Decorators
- Show/Hide Employees

Legend

From the long-press options in the Host Area, select the **Display | Show Legend** option. The Legend Area provides information on the various visual features of the Table Management System.

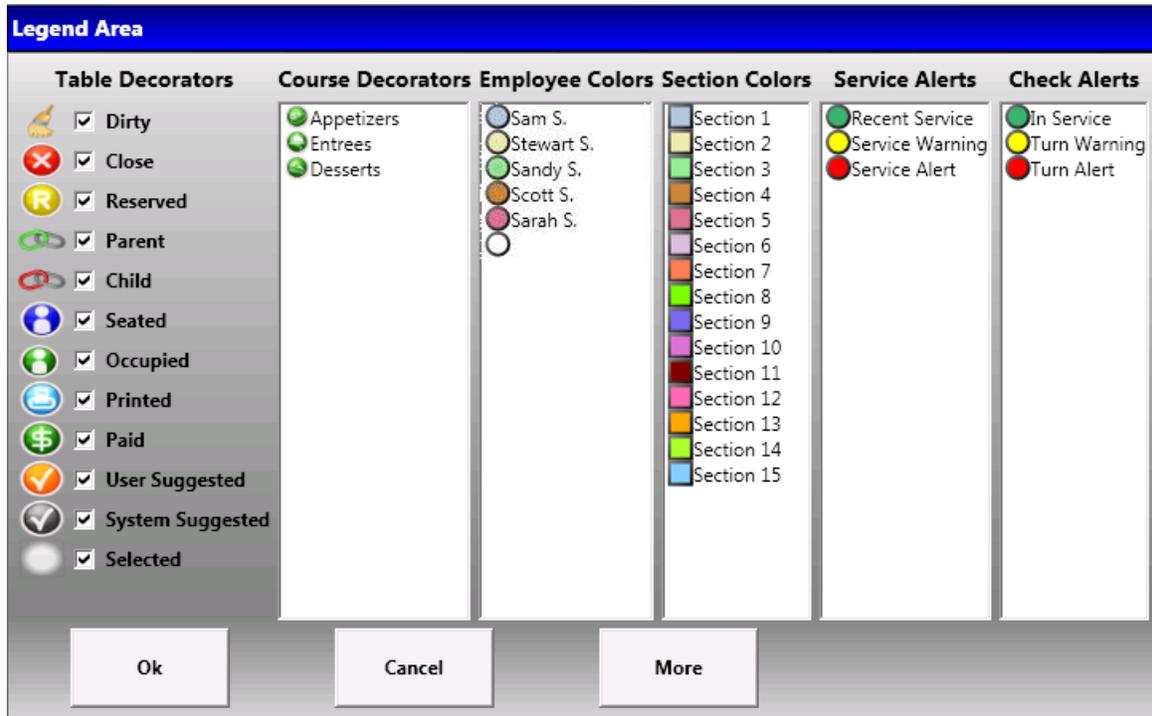


Table Decorators

The decorators are used to indicate one or more statuses the table may currently be under. A decorator may cover all or a portion of the table in the Dining Table Layout screen. You can hide certain decorators by removing the check mark next to the decorator before clicking the **OK** button. The various table decorators are predefined in the system.

- Clean – Table is clean.
- Dirty – Table is dirty.
- Close – Table is closed.
- Reserved – Table is reserved.
- Parent – Table is a parent to one or more child tables. This is the table that will be used as the primary table when joining tables.
- Child – These tables are joined to a parent.
- Seated – Table was recently seated.
- Occupied – Table is occupied by a guest.
- Printed – A Guest Check has been printed for the guests at this table.
- Paid – The Guest Check on this table has been tendered.
- User Suggested – This is the table that the user or guest specifically requested as part of the reservation or wait request. This will only be presented when a request waiting to be seated is selected.
- System Suggested – This is the table that the system suggests the reservation or wait request be seated at based upon configuration to more efficiently manage all dining activities. This will only be presented when a request waiting to be seated is selected.
- Selected – This indicates the table has been selected and is available to have an action or update performed. More than one table can be selected. This table decorator cannot be hidden.

Course Decorators

Course decorators are used to show the current dining course that the guests on this table are within. Updates to the table occur as menu items are saved to the Guest Check or when a specific event occurs in the KDS (e.g., KDS order is bumped).

Employee Colors

To distinguish one employee from another, the Color assigned to the employee will be shown on the Host page. Any features within TMS that show the employee will utilize this color as the employee indicator. If no TMS Color is defined for the employee’s Operator record, white will be used to identify the employee.

Section Colors

To indicate tables that are assigned to specific sections, a Section Color will be used as the base table color.

Service Alerts

Service Alerts have the ability to change the color of the Alert window, depending on the length of time that has elapsed since an action was performed on the Guest Check for the table. Whenever an action is performed, the Service Alert is reset and the counter starts at 0. The Service Alert will also show the current Cover Count on this table. If more than one Guest Check is open on this table, it will also show the number of checks along with the Cover Count of all checks.

Check Alerts

Check Alerts have the ability to change the color of the Alert window, depending on the length of time that has elapsed for the life of the Guest Check on the table. This gives an indication as to how long the table has been occupied and if it is expected to be available soon. The Check Alert will show (in hours:minutes) how long the table has been occupied.

Employee Totals

When clicking the **More...** button on the Legend Area, the *Employee Totals* window appears. Employee Totals provides you with information about the current workload and statistics for those Servers that are currently assigned to tables in this Revenue Center. Clicking the **OK** button will close the Employee Totals window and return you to the Legend.

Employee Totals					
Name	Cur Cov ▲	TTL Cov	TTL Chks	TTL Sales	▲▲
Sam S.	0	5	2	\$ 46.15	▲▲
Sandy S.	2	6	2	\$ 38.22	▲
Sarah S.	3	8	2	\$ 44.01	▲
Stewart S.	4	8	2	\$ 60.78	▼
Scott S.	6	10	2	\$ 112.62	▼
					▼
Totals	15	37	10	\$ 301.78	▼▼

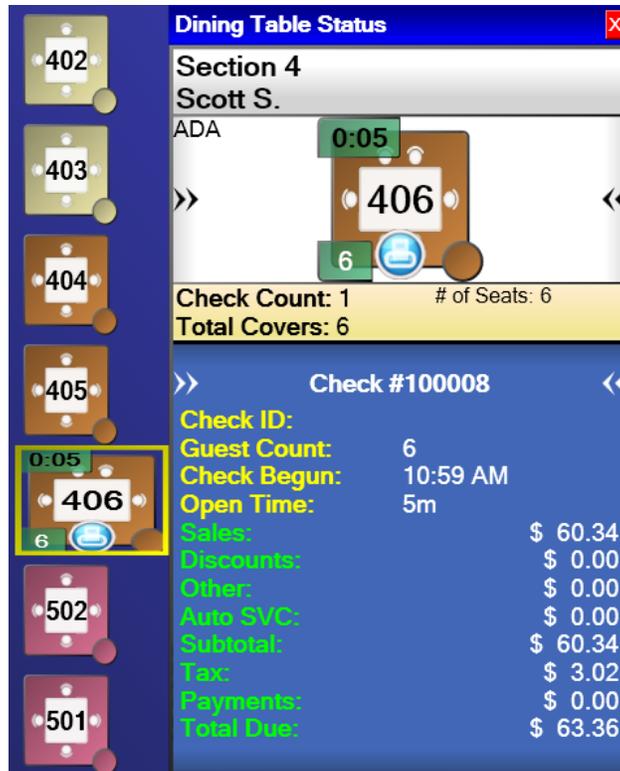
Ok

The following information displays on the *Employee Totals* window for each employee that is currently assigned to this Revenue Center:

- Check Name
- Current Cover Count of Open Checks for Today's Business Date
- Total Cover Count for all Checks—Open or Closed—for Today's Business Date
- Total Number of Checks—Open or Closed—for Today's Business Date
- Total Net Sales for all Checks—Open or Closed—for Today's Business Date

Dining Table Status

The *Dining Table Status* dialog provides detailed information about the table and any Guest Checks that are open on the table. This dialog can be managed on its own page or optionally as a popup dialog in the host view (from the long-press options in the Host Area, select the **Display | Show Dining Table Status** option).



The Dining Table Status screen supports gesture swipes. The >> and << arrows indicate that the area can be swiped through (either left and right or up and down). By swiping your finger on the screen from left to right it will cycle through information on the Guest Check. If multiple checks are present on the table, a top and bottom gesture option will be presented that allows you to cycle through any of the Guest Checks on the table.

Details on the following data can be seen on the *Dining Table Status* screen.

- Table Details
 - Current Section Assignment
 - Current User Assignment
 - Table Image with Table Name and Decorators
 - A set of navigation icons facing left and right will appear. To cycle through each of the tables, swipe the icon in the direction it is pointing to advance one table at a time.
 - Current Seating Capacity
 - Associated Child Tables (if parent)
 - When two or more tables are merged and the parent table is selected, the *Dining Table Status* screen shows information about the child table. When a child table is selected, the *Dining Table Status* screen shows information about the parent table. If a parent table has more than one child table, the first child table is shown in the *Dining Table Status* screen, followed by an ellipsis (...).
- Check Details
 - Current Check Count

- If multiple checks are associated to the table, a pair of navigation icons facing up and down will appear. To cycle through each of the checks, swipe the icon in the direction it is pointing to advance one check at a time.
 - Current Cover Count
 - Financials (per check)
 - Current Course & History (per check)
 - To view the Course History, a set of navigation icons facing left and right will display in the Check Details portion of the *Dining Table Status* screen. To cycle from the Financials to the Course History, swipe the icon in either direction to advance.

To hide the *Dining Table Status* screen, long-press on the Host Command area and select the **Hide Dining Table Status** option.

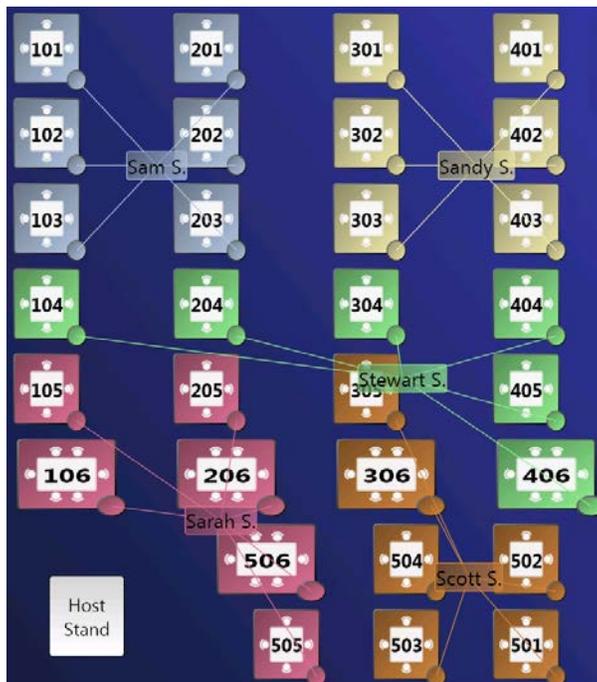
Reservation List

The Reservation List provides you with a form to add new reservation requests and a place where reservations will be shown for all future scheduled arrivals. This form can be managed on its own page or optionally as a popup form in the host view (from the long-press options in the Host Area, select the **Display | Show Reservation List** option).

To hide the *Reservation List* (if available) from the Host Command screen, long-press on the Host Command area and select the **Hide Reservation List** option.

Employee Lines

Once employees are assigned to tables and section(s), an optional Employee Lines feature provides you with a quick way to see the current table assignments. From the long-press options in the Host Area, select the **Display | Show Employee Lines** option. From the employee name label, a line will be drawn to the Employee Indicator on the table.



To hide the *Employee Lines* (if available), long-press on the Host Command area and select the **Hide Employee Lines** option.

Wait List

The Wait List provides you with a form to add new Wait List requests and a place where reservations will be shown prior to their scheduled arrival. This form can be managed on its own page or optionally as a popup form in the host view (from the long-press options in the Host Area, select the **Display | Show Wait List** option).

To hide the *Wait List* (if available) from the Host Command screen, long-press on the Host Command area and select the **Hide Wait List** option.

Section Layout

The Seating Section Layout provides you with the ability to quickly choose those tables that are to be utilized in the Revenue Center and provide them with the appropriate section and employee assignment. This form can be managed on its own page or optionally as a popup form in the host view (from the long-press options in the Host Area, select the **Display | Show Section Layout** option).

To hide the *Section Layouts form* (if available) from the Host Command screen, long-press on the Host Command area and select the **Hide Section Layout** option.

Table Information

The on-screen table provides you with a visual indication of the current table/check status as well as assignment information. This information is show by default but can be hidden. To hide the *Section Color* from the table, long-press options in the Host Area, select the **Display | Hide Sections** option. You may return the Section Colors by selecting the **Show Section** option from the Host Command area.

To hide the *Table Decorators* which show table and Guest Check status, long-press on the Host Command area and select the **Hide Table Decorators** option. You may return the Table Decorators by selecting the **Show Table Decorators** option from the Host Command area.

To hide the *Employee (Colored Dot) from the table*, long-press on the Host Command area and select the **Hide Employee** option. You may return the Employees by selecting the **Show Employees** option from the Host Command area.

Estimated Wait Times

The Estimated Wait Times option shows the estimated amount of time remaining until the system anticipates each request being seated.

Estimated Wait Times				
Cover Count ▼	Estimated Wait T	Projected Table	Projected Server	
10	00:35	1	Sam S.	▲▲
8	00:65	3	Scott S.	▲
6	00:15	5	Sam S.	^
4	00:00	10	Scott S.	▼
2	00:05	15	Sandy S.	▼▼

Ok

1. Long-press on the Host Area and select **Estimated Wait Times**.
2. The information listed below appears.
 - **Cover Count**
The number of people that can be seated at the table.
 - **Estimated Wait Time**
Estimated time remaining until a table is available for the cover count.
 - **Projected Table**
System suggested table number for the request.
 - **Projected Server**
If employees are assigned to tables, the probable server is listed.
3. Click the **OK** button to close the Estimated Wait Times list.

Server Availability

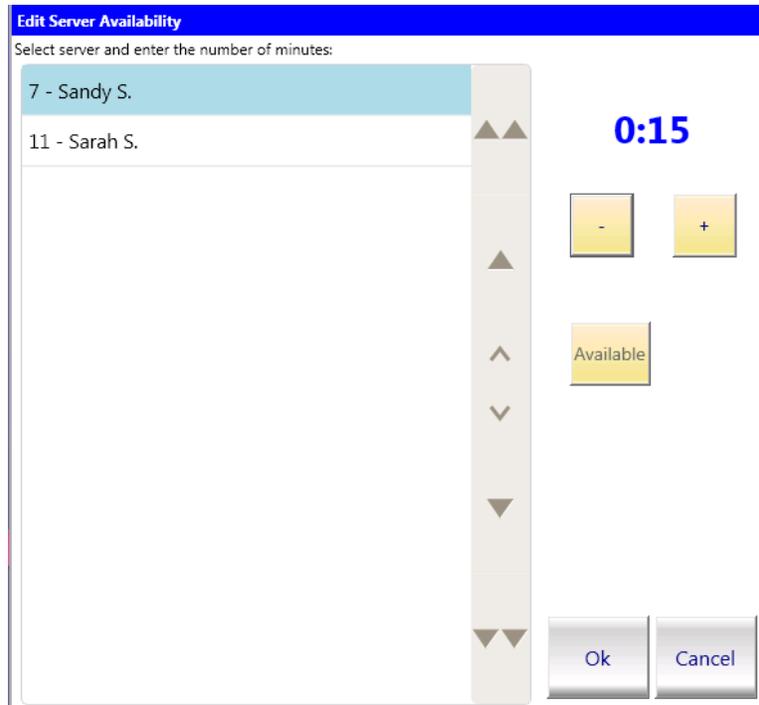
This option allows you to place an employee as “unavailable” for a set duration of time. By making the employee unavailable, they are not included in any table assignments that Simphony might define for the seating of parties.

Follow these steps to mark a server as unavailable for 15 minutes.

1. Long-press on the Host Area and select the **Server Availability** option.

*If you do not have the **Edit Server Availability** option checked in EMC, you will be prompted for authorization.*

2. The Edit Server Availability dialog appears. This list shows employees that are currently active in Simphony and assigned to a table in the Revenue Center.
3. Select an available employee from the list
4. Use the -/+ buttons to optionally change the length of time during which the selected server will be unavailable.
5. Click the **OK** button.



6. The employee list closes and the employee will be marked as unavailable for 15 minutes (or whatever time you set). After 15 minutes has elapsed, the server is automatically marked as available for any assignments.

To mark an unavailable server as available before the time duration elapses, repeat steps 1-5, but click the **Available** button rather than the -/+ buttons.

Select Table

The ability to select one or multiple tables on the Host page is provided in two ways.

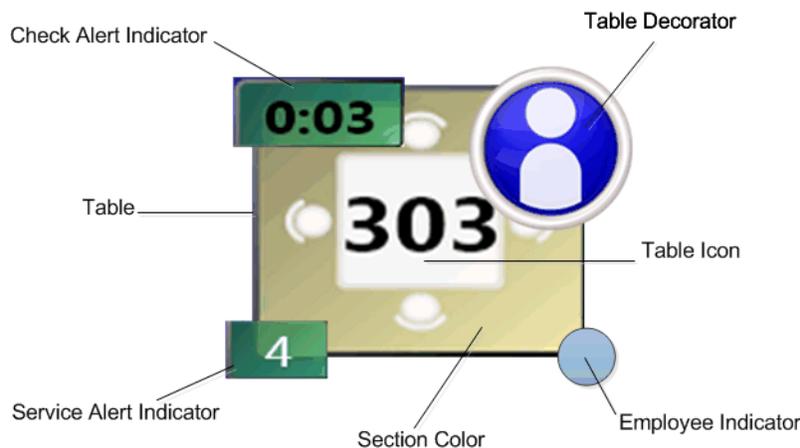
- **Table Touch**
From the Host page, single touch on one or more tables. If a decorator has been defined for “Selected”, this will be shown on the table(s).
- **Select Table Option**
From the long-press options in the Host Area, a **Select Table** option appears. This provides you with a way to select
 - All Tables
 - None (a quick way to unselect all tables)
 - By Employee(s) (only those tables assigned to one or more employees)
 - By Section(s) (only those tables assigned to one or more sections)

Table Features

Before discussing the features available from the tables, let's take a look at the contents of the table. The features that are available from the table will differ depending upon the current state of the table (open, closed, etc.).

Table Status Example

Enhanced tables are used with TMS to provide graphical images representing various dining statuses and indicators. The example table shown below illustrates several of the status and indicator icons that may be present on a seated table.



Open Tables

To display the table functions that are available on an Open table, long-press on a table where no guests are seated. The following options appear:

- **Begin Check**
Creates a new Guest Check on the selected table.

Use of the Begin Check function from the table does NOT include the Guest Check as part of the reporting for TMS. It is not recommended that a Guest Check be started from this function.

- **Assign Section**
Assign the table to a different section. This section override is only valid for the duration of time in which the current section layout is active. When a new section layout is activated, the override will be cleared.
- **Select Employee**
Assign the table to a different server. This employee override is only valid for the duration of time in which the current section layout is active. When a new section layout is activated, the override will be cleared.
- **Set as Clean**
Mark a table as clean and show the "Clean" table decorator. A clean table is available for seating.

- **Set as Dirty**
Mark a table as dirty and show the “Dirty” table decorator. A dirty table is unavailable for seating until it is marked “Clean”.
- **Close Table**
Mark a table as closed and show the “Closed” table decorator. A closed table is unavailable for seating.
- **Reserve Table**
Mark a table as reserved for a party arriving in the near future and show the “Reserved” table decorator. A reserved table is not suggested by the system when seating from the Wait List.
- **Merge Table**
Join two or more tables. You will be prompted to select the table to merge into. The tables will remain merged until the section layout is deactivated or a different layout is activated. Both parent and child tables will be updated with a table decorator. You may be prompted to indicate the number of seats available with the newly merged tables. The cumulative number of seats between all merged tables will be shown by default.
- **Change Table Capacity**
You may be provided an option to change the current seating capacity of a table. The tables will retain the overridden capacity until the table is updated manually or as part of a section layout activation/deactivation.

Occupied Tables

To display the table functions that are available on an Occupied table, long-press on a table where a Guest Check is currently open. The following options appear:

- **Begin Check**
Adds an additional new Guest Check on the selected table.

Use of the Begin Check function from the table does NOT include the Guest Check as part of the reporting for TMS. It is not recommended that a Guest Check be started from this function.

- **Pickup Table (Check #)**
Pick up an existing Guest Check on the table. If the Check is picked up, ownership of the Check is transferred to the user performing the pickup.
- **Unseat Table (Check #)**
Returns the guest to the Wait List and makes the table available. If a Guest Check was already on the table, it will be lost.
- **Assign Section**
Assign the table to a different section. This section override is only valid for the duration of time in which the current section layout is active. When a new section layout is activated, the override will be cleared.

- **Select Employee**
Assign the table to a different server. This employee override is only valid for the duration of time in which the current section layout is active. When a new section layout is activated, the override will be cleared. If there is a pre-existing Guest Check on the table, that Guest Check remains with the original employee.
- **Set as Clean**
Mark a table as clean and show the “Clean” table decorator. A clean table is available for seating.
- **Set as Dirty**
Mark a table as dirty and show the “Dirty” table decorator. A dirty table is unavailable for seating until it is marked “Clean”.
- **Close Table**
Mark a table as closed and show the “Closed” table decorator. A closed table is unavailable for seating.
- **Reserve Table**
Mark a table as reserved for a party arriving in the near future and show the “Reserved” table decorator. A reserved table is not suggested by the system when seating from the Wait List.
- **Merge Table**
Join two or more tables. You will be prompted to select the table to merge into. The tables will remain merged until the section layout is deactivated or a different layout is activated. Both parent and child tables will be updated with a table decorator. You may be prompted to indicate the number of seats available with the newly merged tables. The cumulative number of seats between all merged tables will be shown by default.

Closed Tables

To display the table functions that are available on a Closed table, long-press on a closed table. The following options appear:

- **Open Table**
Mark a table as open and remove the “Closed” table decorator. This makes the table available for seating.
- **Change Table Capacity**
You may be provided an option to change the current seating capacity of a table. The tables will retain the overridden capacity until the table is updated manually or as part of a section layout activation/deactivation.

Other Features

Employee Section Assignment Report

The Employee Section Assignment Report provides the current employee section assignments for a particular Revenue Center in TMS, and can be printed on the local receipt printer. The report contains the information listed below.

- Report Name – “Employee Section Assignment Report”
- Property Name – The name of the property in which the report is being run
- User Name – Employee Name of the privileged user that is running the report
- Date/Time – Date and time the report was run
- Revenue Center – Name of the Revenue Center (only those Revenue Centers that have a section with associated tables are returned)
- Section – Name of the section (only those sections with associated tables are returned)
- Employee – Check Name of the employee(s) that are currently assigned to a table that is associated with the section. If multiple employees are assigned to tables within this section, a new line will be used for each additional employee.
- Tables – The Table Names that are associated with the Section. If more than one table is defined for a section, each of the table names will be separated by a comma. If more tables are defined to a section than can fit within the available report width, the report will wrap this information to the next line without repeating the “Table” label on any additional lines.

Follow these steps to run the Employee Section Assignment Report:

1. Open the Reports list.
2. Select the **Employee Section Assignment Report** or enter the Report Number and select **OK**.
3. The Reports form displays. You may optionally change the Revenue Center in the View field.
4. Click the **Run Report** button.

If you do not have privileges to run this report, a message displays and you will be returned to the Reports form.

5. The report is generated for the selected Revenue Center. Results are shown in the Print, Display, and Stats tabs of the Reports form.
6. If you would like to print the report, click the **Print** button. The results are sent to the local receipt printer.
7. Click the **Close** button to close the Reports form.

The following examples depict an Employee Section Assignment Report layout as it is represented when viewed or printed:

Single Revenue Center

Employee Section Assignment Report
 Property Name
 Ms Manager

 Printed On: 10/16/2013 3:29:33 PM

Dining

Section 1
 Sam S.
 Tables: 103, 201, 202

Section 2
 Sandy S.
 Tables: 301, 302, 303, 401, 402, 403

Section 3
 Sarah S.
 Tables: 104, 105, 204, 205, 206, 106

Section 4
 Stewart S.
 Tables: 304, 305, 306, 404, 405, 406

Section 5
 Scott S.
 Tables: 501, 502, 503, 504, 505, 506

All Revenue Centers

Employee Section Assignment Report
 Property Name
 Ms Manager

 Printed On: 12/16/2013 7:30:59 PM

Dining

Section 1
 Sam S.
 Tables: 103, 201, 202

Section 2
 Sandy S.
 Tables: 301, 302, 303, 401, 402, 403

Section 3
 Sarah S.
 Tables: 104, 105, 204, 205, 206, 106

Section 4
 Stewart S.
 Tables: 304, 305, 306, 404, 405, 406

Section 5
 Scott S.
 Tables: 501, 502, 503, 504, 505, 506

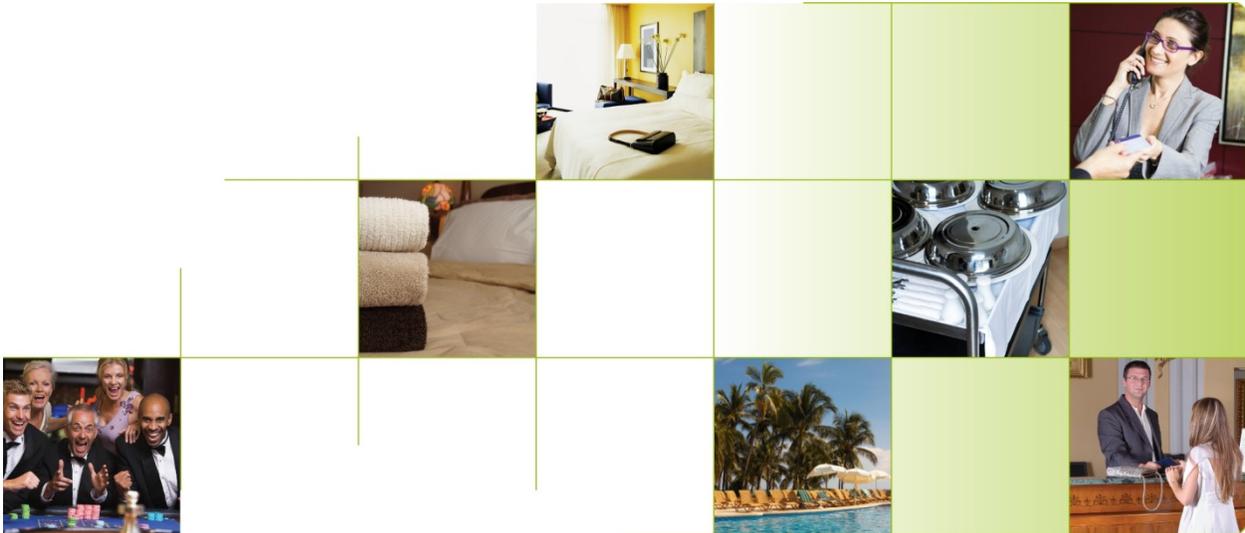
Patio

Section 1
 John J.
 Tables: 106, 207, 208

Section 2
 Jenna J.
 Tables: 307, 308, 309, 407, 408, 409

Section 3
 Jason J.
 Tables: 107, 108, 209, 210, 211, 212

micros[®] Symphony



Symphony Wait List User Guide

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About This Document

This guide provides a comprehensive understanding of the features and functions that have been introduced with the new Wait List module in Simphony v2.6.

This document contains features available for the Version 2.6 release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
- MICROS Training Associates
- MIS or IT Associates

What the Reader Should Already Know

This document assumes the reader has the following knowledge or expertise:

- Operational understanding of PCs
- Understanding of basic network concepts

Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the usage of the following Wait List functions:

- Prerequisite Configuration
- Wait List Feature Usage
- Wait List Icons

For more information about these features and step-by-step instructions to configure them, refer to the *Simphony Wait List Configuration Guide*, available from the MICROS website.

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Prerequisite Configuration

Simphony Wait List

To support the acceptance and seating of reservations, the Simphony Wait List will be required. Please refer to the *Simphony Wait List Configuration Guide* for instructions about how to configure the Wait List.

Simphony Reservations

To support the acceptance and seating of reservations, the Simphony Reservation List will be required. Please refer to the *Simphony Reservations Configuration Guide* for instructions about how to configure the Reservation List.

Simphony Table Management

To support the taking of reservations, the Simphony Table Management System (TMS) will be required. Please refer to the *Simphony Table Management System Configuration Guide* for instructions about how to configure TMS.

Wait List Feature Usage

Wait List

The Wait List contains all wait requests for the Revenue Center. Many times a guest will arrive and ask if there is table seating available. In those cases where tables are not immediately available for seating, the guest may request a wait time and then be added to a Wait List.

The Wait List also provides a place where reservations will be shown just prior to their scheduled arrival. Reservations will be displayed on the Wait List a configurable number of minutes prior to their schedule seating time.

Users with access to the Wait List can create, edit, and cancel wait requests from this list.

This form can be managed on its own page or optionally as a popup form in the host view (from the long-press options in the Host Area, select the **Display | Show Wait List** option). For simplicity of use, it is recommended that a Wait List be present on the same page as the tables to allow for quick seating.

The example shown below contains three wait requests. Please refer to the Wait List Icons section at the end of this document for a description of all icons used on the Wait List.

Wait List			
	Guest Name	Covers	Wait Quote
 	Rose, Mike	3	10
	Smith, John	4	5
	Anderson, Ann	6	20

The Wait List — depending on how it was configured — can display certain information in columns. The width and order of each column is configured in EMC.

- **Abandoned Time**
This column shows the date and time when the request was abandoned from the Wait List.
- **Alert Icons (always shown)**
These icons indicate status or special considerations about the wait request or reservation.
- **Confirmation Number**
This column shows the confirmation number that was issued to the reservation request.
- **Covers**
This column shows the number of people to be seated with this request.
- **Creation Date**
This column shows the date and time the request was created.
- **Greeted Date**
This column shows the date and time the reservation was greeted.
- **Guest Name (always shown)**
The column displays the name of the guest as entered.
- **Pager Number**
This shows the pager number that was assigned to the guest when they were greeted.
- **Phone Number**
This column displays the phone number that was entered for the request.
- **Request Method**
This column shows the source of the reservation request (i.e., Phone Ahead, internet).
- **Time (always shown)**
This column shows the time that the reservation request is scheduled to be seated.
- **Wait Quote**
This column shows the amount of time the guest was quoted when the wait request was made, or the amount of time a reservation had from the time they were greeted to the time they are scheduled to be seated.

[Add New Wait List Entry](#)

To determine the current wait time for the guest, you will need to know the Cover Count for their party. Once you have this information, perform the following steps.

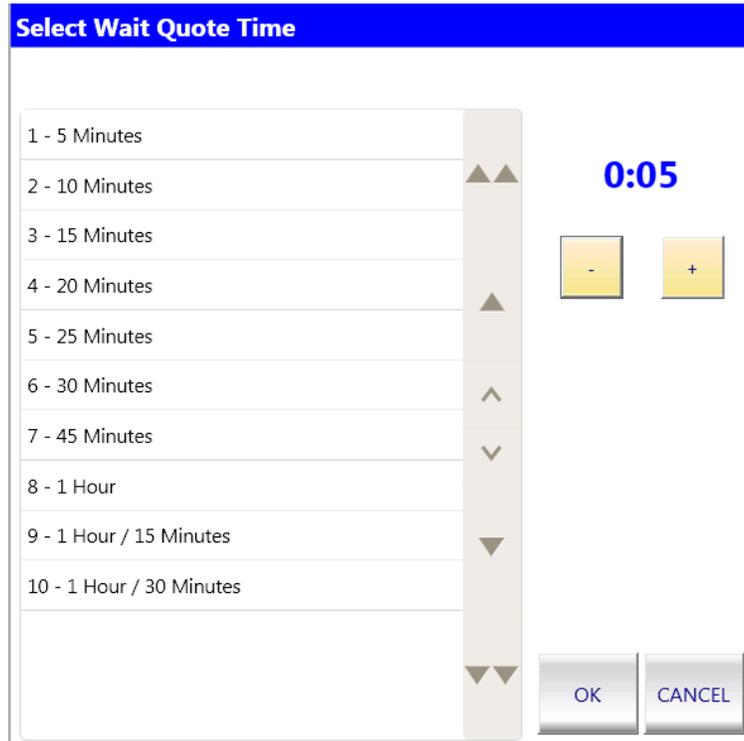
1. Double-touch quickly on the Wait List or click the **Add Wait List** button to create a new wait request.

As more wait requests are created for a specific date, the space available on the Wait List decreases. There is a designated space at the bottom of the list that will always remain empty to allow the creation of new requests.

2. The Add Wait List Entry form appears.

3. Enter the number of people in the Cover Count field and advance to the next field (tab/touch).
4. The Wait Quote field will automatically update to the estimated quote time. The estimated quote time is the amount of time before the system expects a table to be available that can accommodate the covers entered. Wait quotes are automatically calculated by the system when the request is first entered. Quotes are based on availability, guest preferences (if any), and calculated turn times. This is the quote time you can provide to the guest.
 - a. Click the **Wait Quote** button to override the quote value defined by the system.

- b. The Select Wait Quote Time dialog shows a list of times based on pre-defined increments.



- c. Select the desired quote time from the list or use the + / - buttons to increase/decrease the wait quote time.
- d. Click the **OK** button to close the Select Wait Quote Time dialog and return to the Add Wait List Entry form.

Estimated wait times can be obtained prior to opening the Add Wait List Entry form from the Host page. Please refer to the Simphony Table Management User Guide for details about this feature.

5. If the guest has chosen not to wait, click the **Cancel** button to close the form.
6. If the guest has chosen to wait, enter information about the guest using any of the fields and buttons listed below.

*You can enter data using either a keyboard and/or mouse that are physically attached to the workstation in which the request is being entered. Alternately, a **Keyboard** button has been provided on the Add Wait List Entry form. Selecting this button will present an on-screen entry window that is based upon the accepted values for the field that you are currently entering.*

- **Name (required)**
The First Name, Last Name, or both can be entered into these fields. The value(s) entered will be used on the request and included on any Guest Check that is opened from this request.
- **Look Up**
If a Loyalty application such as Simphony Loyalty is used, you can look up and associate a guest's loyalty account with their wait request.

- **VIP**
This option allows you to mark the guest as a VIP for the request.
- **Cover Count (required)**
The number of persons in the party that will require seating when the request is seated.
- **Phone Number**
The guest phone number that can be used to contact the guest should there be any questions or problems with the request.
- **Requested Table**
In those cases where the guest has a specific table request, the Table Request feature allows for the flagging of a table number as User Suggested. This does not guarantee the table number; rather it increases the likelihood that the table will be selected when this guest is ready to be seated. Click the **Requested Table** button and then select a table.

- **Email**
If the guest provides an e-mail address, they may receive future promotions from your property.
- **Notes**
This is an open field to enter any special notes that should be provided to the staff working this request. Typical examples of notes include Birthday, Anniversary, allergic to shellfish, etc.
- **Revenue Center (required)**
If the property is configured to support Wait List requests across multiple revenue centers, a list of those revenue centers will be provided. This allows a user in the Dining Room to make a request for a guest in another revenue center at the property.

If you change the revenue center after having defined a wait quote, the Wait Quote for the new revenue center should be updated. This information should be provided to the guest.

- Preferences**
 If the guest has a table preference they would like to include such as Smoking, Patio, Booth, Window Seat, etc. these can optionally be included in the wait request. If a table preference is exclusive (e.g., handicapped accessible), only those tables that meet this criteria will be shown as system suggested seating. Click the **Edit** button and then select a table preference.

Table Preferences

Select Table Preferences

ADA - Accessible	<input type="button" value="Select All"/>
WIND - Window Seats	<input type="button" value="Clear All"/>
CHEF - Chef's Table	<input type="button" value="Yes"/>
CITY - City View	<input type="button" value="No"/>
OCN - Ocean View	
BTH - Booth	

- Referral**
 The referral field allows for documentation of any referral sources such as Taxi Services, Hotel Concierge, or Advertisements.

9. A Wait List chit may optionally print on the local printer when the request is created or updated. This chit contains information about the table request (i.e., guest name, revenue center where they will be seated, party size, greeted time, and estimated wait quote time).

[Show / Hide / Modify Summary Area Information](#)

When a wait request or reservation is highlighted on the Wait List, a summary area can display (if configured) at the bottom of the Wait List. The Summary area can contain the following information for a request.

- **Abandoned Time**
If the guest left before being seated, this summary option shows the date and time when the request was abandoned from the Wait List.
- **Confirmation Number**
This summary option shows the confirmation number associated with the reservation request.
- **Covers**
This summary option shows the number of people to be seated with this request.
- **Creation Date**
This summary option shows the date and time the request was created.
- **Estimated Wait Time**
This summary option shows the estimated amount of time remaining until the system anticipates the request being seated.
- **Greeted Date**
This summary option shows the time the request was greeted by a hosting staff member.
- **Notes**
This summary option shows any text that has been included in the Notes field for the request.
- **Pager Number**
This summary option shows the pager number that was assigned to the guest when they were greeted.
- **Phone Number**
This summary option shows the phone number associated with the guest.
- **Referral Notes**
This summary option shows any text that has been included in the Referral field for the request.
- **Request Method**
This summary option shows a text description (i.e., Phone Ahead, Internet) of the request method for the request.
- **VIP**
This summary option displays “VIP” in the summary area if the request has been flagged as being a VIP.

- Wait Quote
This shows the amount of time the guest was quoted when the wait request was made, or the amount of time a reservation had from the time they were greeted to the time they are scheduled to be seated.

Hide Summary Area

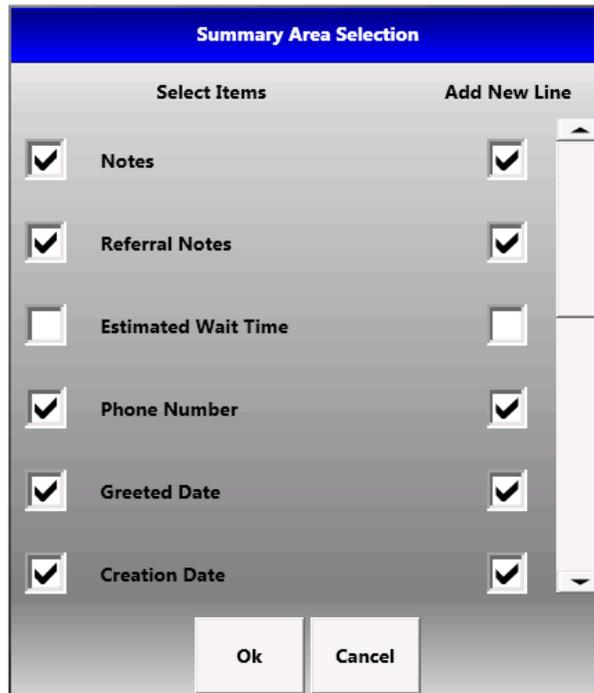
To prevent the summary area from displaying, long-press on a request and select the **Hide Summary Area** option.

Show Summary Area

To display the summary area, long-press on a request and select the **Show Summary Area** option.

Modify Summary Area

1. To change the summary area display, long-press on a request and select the **Modify Summary Area** option.
2. On the Summary Area Selection dialog, check/uncheck the desired fields on the left side.
3. To force the field to display on a separate line, check the corresponding Add New Line check box on the right side.



4. Click the **OK** button.

The example screenshot on page 11 shows the Summary Area with the selected information fields displayed on separate lines. If the information fields are not displayed on separate lines, the text wraps.

Edit Wait List Entry

1. To edit a Wait List request, double-touch quickly on the line with the wait request or click the **Edit Wait List** button. This will open the request and allow you to make any changes.
2. Change any of the values described above in the section titled “Add New Wait List Entry”.
3. Once the updated information for the guest’s request has been completed, touch the **OK** button to save.
4. The Edit Wait List Entry form closes and the updated request record for the guest displays on the Wait List.

If a Wait List request is opened and updated on multiple workstations, the last record to be updated “wins” and reflects the changes.

Sort Wait List

Wait List			
	Guest Name	Covers	Wait Quote
★ 📅 🔄	Rose, Mike	4	5
📅 🔄	Anderson, Ann	2	5
📅	Johnson, Joe	6	15
📅	Smith, John	2	10

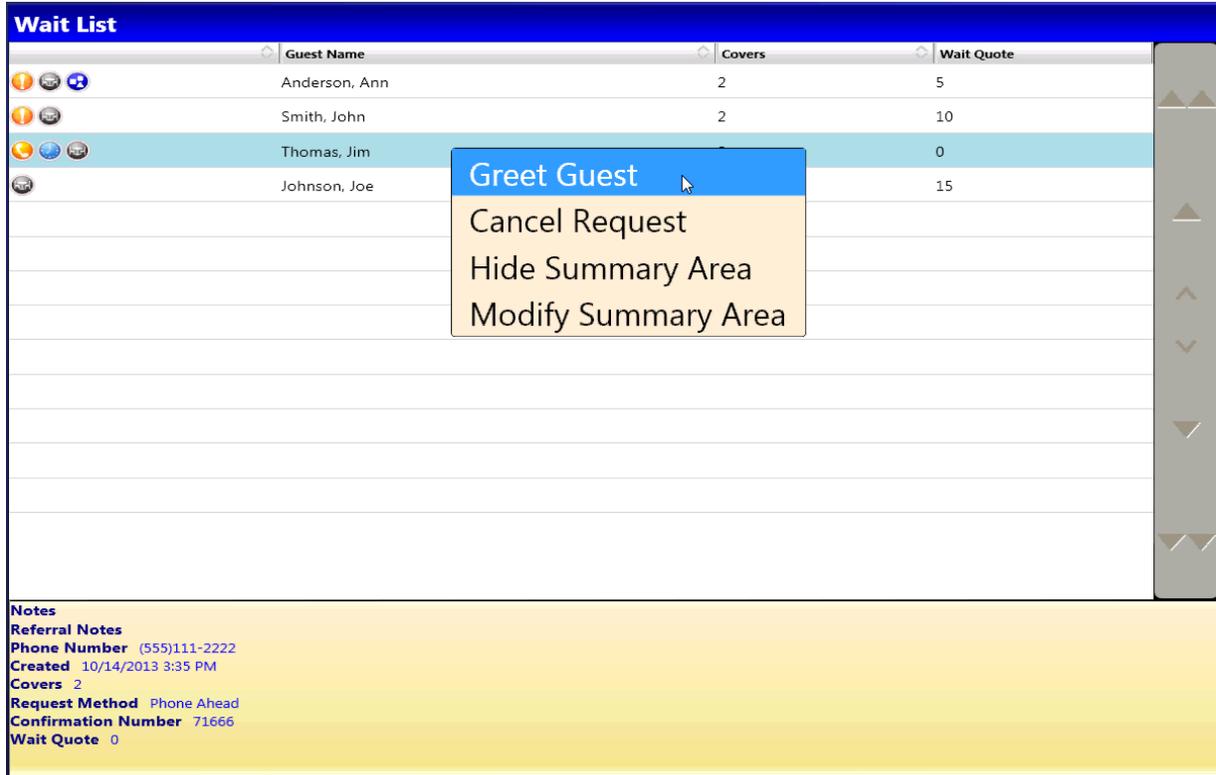
Click any of the column headings with up or down arrows (^v) to sort the Wait List:

- Icons (VIP)
When sorted in ascending order, the VIP records sort in order by Creation Date.
- Guest Name
Toggles alphabetically by last name each time the column header is selected.
- Covers
Toggles between ascending and descending each time the column header is selected.

Greet Guest / Abandon Request

Greet Guest

1. After a reservation has automatically moved to the Wait List, the **Greet Guest** option is available from a long-press on the reservation (you must have the **Greet Wait List Entry** permission).



2. Select **Greet Guest** to mark the guest’s reservation as greeted on the current Wait List.

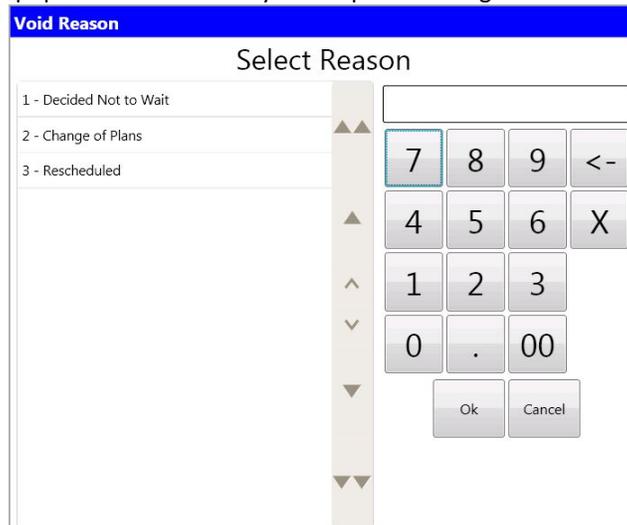
Abandon Request

If the guest changes their mind and decides they want to cancel their request before the wait time expires, you can mark the Wait List request as Abandoned. Requests that remain on the Wait List beyond the configured number of minutes are considered “Abandoned” and will automatically be removed from the Wait List.

1. Long-press on the request for a couple of seconds until a list of options appears.
2. From this list, select the **Abandon Request** option (you must have the **Abandon Wait List Entry** permission).



3. Depending on the configuration of your system, you may be prompted to enter a reason code from a pre-populated list as to why the request is being abandoned.



4. The request will disappear from the Wait List.

Seat

After a guest is displayed on the Wait List (either by adding a wait request or a reservation has moved to the Wait List), and a table is available for the guest, they can be seated. A guest may be seated using one of the two methods listed below.

- Seat from Wait List on Host Page
- Quick Seat

Each sub-section below explains these seating methods.

Seat from Wait List on Host Page

Perform the steps below to seat a guest from the Wait List on the Host Page.

1. Select the Wait List request.
2. A table is indicated by a check mark as suggested, either by the system or the user for the party to be seated.

Depending on the configuration of your system, the table suggestion icons may be different.

3. Select the table where the guest will be seated.

If you attempt to seat at a table which does not meet the system requirements or guest preferences, you may be prompted for authorization if you do not have the appropriate privilege.

You may be prompted to select an employee to assign to the Guest Check if no server assignment is defined for the table.

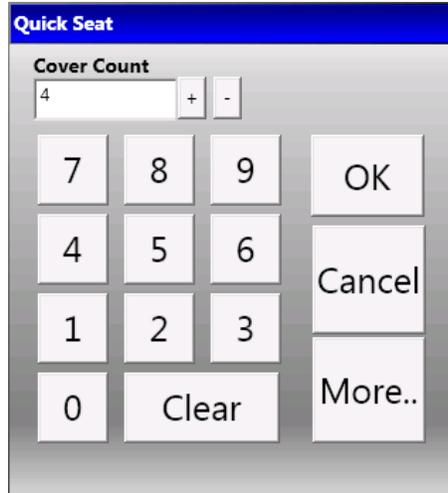
Depending upon the configuration of your system, you may be restricted from seating a party that is smaller or larger than the selected table can accommodate. For example, when a user attempts to seat a cover count of 1 or 6 at a table whose minimum is 2 and maximum is 5, they may be prompted to confirm the cover count upon seating if permitted.

4. When prompted to "Begin a new guest check?", select **Yes**.
5. The party is seated at the table.
6. A Guest Information chit may optionally print on the local printer when the request is seated from the Wait List. This chit contains information about the table request (i.e., guest name, VIP, party size, revenue center where they are seated, table assignment, table preferences, server, date and time seated, and any special requirements made by the guest).

Quick Seat

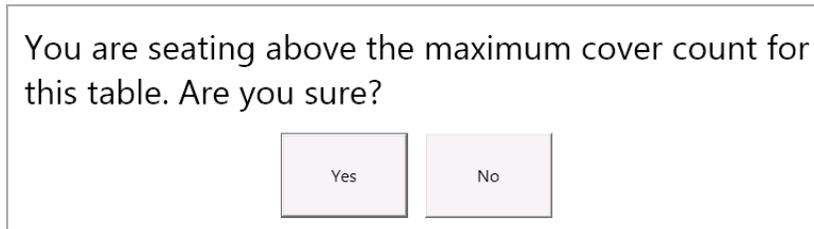
The Quick Seat feature is a way to rapidly seat a guest without first adding them to the Wait List. Perform the steps below to seat a guest via Quick Seat.

1. Double-tap on the desired table. (Ensure that nothing is highlighted or selected on the Wait List.)
2. By default, the Quick Seat dialog displays the max table capacity for the selected table. Use the + / - buttons or keypad to change the cover count.



3. Select the **OK** button.

If you attempt to quick seat a guest with covers below or above the minimum/maximum table capacity, you will be prompted to confirm.



If you attempt to quick seat a guest at a table which does not meet the system requirements (e.g., table is unavailable or unassigned), you may be prompted for authorization if you do not have the appropriate privilege.

4. After clicking the **Yes** button on the Quick Seat warning message (if necessary), the “Begin a new guest check?” prompt appears. Click the **Yes** button.
5. The party is seated at the table.

Unseat Table

If the guest wants to move to another table after being seated, you can unseat them and re-seat the guest at a different table.

1. Long-press on the table with the seated guest.
2. Select **Unseat Table**.

You can only unseat a table if menu items have not yet been ordered. Once a Guest Check is open on a table, the Unseat Table feature is not allowed.

- If the guest was previously seated from the Wait List, the guest’s name displays on the Wait List.
- If the guest was previously seated via Quick Seat, the guest displays on the Wait List as “QS” in the guest name column.

Wait List Seating Order

All seating requests on the Wait List will automatically move up or down in the list depending on the system configuration set by your property manager(s). It is recommended that you seat requests at the top of the list first, working down the list.

Wait List Icons

The following icons are used on the Wait List display. These icons are predefined in the system.

Icon	Icon Name	Description
	Call Guest	Guest has been paged by the Host
	Phone Reservation	A reservation that was created from a Phone-In request that has been greeted.
	Phone Reservation (Ungreeted)	A reservation that was created from a Phone-In request that has not been greeted.
	Internet Reservation	A reservation that was created from the Internet that has been greeted.
	Internet Reservation (Ungreeted)	A reservation that was created from the Internet that has not been greeted.
	VIP	Reservation is flagged as containing a VIP guest.
	Reservations	Not a request generated from a Wait List.
	Wait Quote Threshold Exceeded	The amount of time that the customer was quoted for a wait has been exceeded. The request is "Overdue" for seating.
	Table Ready	A table is now ready to seat this request.
	Table Preference	The wait or reservation record contains a request for a specific type of table.

Symphony 2.x Guest Check Headers and Trailers

Guest Check Headers and **Guest Check Trailers** are leading/trailing lines that can be programmed to print on guest checks. Typically, the Guest Check Header lines include the name of the Property and/or Revenue Center. The Guest Check Trailer lines generally display promotional information about upcoming events. At hotels, the Guest Check Trailers are often programmed to show Room Charge information for the customer to complete. Additionally, any header or trailer line may be programmed to print logos instead of text.



This article discusses functionality that relates to **Printing**.



This article discusses **configuration**, or various programming scenarios, or both.

Contents

- 1 EMC Configuration
 - 1.1 Descriptors
 - 1.2 Tender/Media
- 2 See also

EMC Configuration

Descriptors

The text (or logo) that prints is programmed from the EMC Home Page's Descriptors Tab, in the Guest Check Headers and Guest Check Trailers modules. For the Guest Check Header, up to three lines may be programmed to print; twelve lines are available for Guest Check Trailers. Guest Check Header and Trailer lines will center automatically unless the Format Parameters option [**Don't Center Header and Trailer Printing**] is enabled.

Tender/Media

Guest Check Headers print on Guest Checks automatically. Guest Check Trailers can be programmed to print per Tender/Media record. These options enable to Guest Check Trailer printing for a Tender/Media record:

22 - Print Check Trailer

Select this option to print the guest check trailer lines at the end of the guest check.

28 - Print Guest Check Trailer on Fast Transaction Customer Receipt

Select this option to print the guest check trailer on the customer receipt if this Tender/Media is used to close a fast transaction. If this option is not selected, no trailer will print for customer receipts. This option is unaffected by the setting of the Print Check Trailer option.

The following options may be enabled optionally, however it is typical that they are enabled:

20 - Print Sales Itemizers

Select this option to print the sales itemizer lines on guest checks, customer receipts, and memo checks when this tender/media is used. Sales itemizer lines include the name of the sales itemizer, and the sales itemizer total. When this option is not selected, printing of the sales itemizer totals is suppressed.

21 - Print Summary Totals

Select this option to print the summary totals (subtotal, tax, amount due, and change due) on guest checks, customer receipts, and memo checks when this key is used. When this option is not selected, printing of the summary totals is suppressed.

See also

- Logo Printing

Check and Receipt Printing	By-Round Guest Check · Guest Check Headers and Trailers · On Demand Customer Receipt · On Demand Guest Check · Print Customer Receipt
Learning series: Check and Receipt Printing	

Symphony CAL Troubleshooting

This article reviews items to check when there are problems getting the Client Application Loader (CAL) to download to a Workstation (WS), or getting the EMC to download to a remote client.

Contents

- 1 Checklist to review for problems with CAL at a Workstation
- 2 Troubleshooting Steps
 - 2.1 Off-line WS will not come back On-line, even when pressing the Go On-line button
 - 2.1.1 Ping 3 times
 - 2.2 EMC Client
 - 2.3 Resetting Database Passwords
- 3 See Also



This article relates to programming of an EMC module.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses a **technical topic** that is not intended for all readers.



This article discusses a **troubleshooting topic** that is not intended for all readers.

Checklist to review for problems with CAL at a Workstation

In no particular order, review the following listed items.

- Make sure that the actual time and Time Zone of the WS are correct for the location and in regards to the server. Mismatches will cause no list of Properties or the WS itself to show up during CAL configuration.
- If the Symphony Application Server name shows up as just an IP address of the server, it will not connect. It must display the entire EGateway path: `http://ServerName:8080/egateway/egateway.aspx` You may need to attach a keyboard to the WS to enter this information. You may also need to swap the Server Name with the IP address if the Server name cannot be resolved.
- A good ping from a WS to the Server does **not** mean that it will successfully connect. You must be able to connect to the gateway through Internet Explorer at `http://ServerName:8080/egateway/egateway.aspx` in order to verify Service Host communication.
- Sometimes having a Browser open and connected to the Gateway and then running CAL will allow it to connect.
- If the WS is on a different Subnet, you will need to have a Default Gateway entered in the WS Network Interface Card (NIC) as well as the WS file, in addition to the correct Subnet Mask.
- If no list of properties and/or WS show up after selecting the server, verify that the web.config on the CAL Server has a subnet mask that matches the actual subnet mask that is on the NIC being used for CAL.

- From the EMC ensure that the CAL Package for the Symphony Ops Client is enabled for all WS types. If it still won't work, change this to the specific WS. Set the NIC information at the WS to match what is programmed in the EMC. Once correctly configured, CAL should start to download automatically onto the WS's.
- You can configure CAL, but nothing downloads, even when you change the setup.dat version. This can be caused when there are multiple packages that have the same name, or the same beginning of a name. **Example:**

SimphonyClient

SimphonyClientOld

CAL will keep looking at the **SimphonyClientOld** package after renaming it (and even after rebooting) until it is moved out of the directory. **No** old folders should be in the packages directory, and each package name should be completely unique.

- If a previous CF/POSClient folder exists on the WS, CAL will not *see* any need to update, so nothing will be transferred. If there are no off-line transactions, this folder can be deleted and the client will install again with the correct version. This is useful on a test system when downgrading the version of the WS. The CAL client on the WS must first be stopped to delete the pre-existing CF/POSClient folder.
- If using a WS4 make sure that the Windows CE platform is up to version 4.2.
- Simphony CAL operates through a handler in the Egateway service as opposed to the Windows Micros CAL Service (Classic CAL). IIS must be running and the gateway accessible in order for CAL to function in Simphony.
- Try a different WS type. If the problem is with a WS4 not downloading, try a WS5 CAL package (which is usually very similar). If successful, copy the good files to the correct folder.
- WS's with no Default Revenue Center (RVC) assigned from within the EMC **will** load CAL but will **not** start Ops.
- Check the Playback Control module in the EMC and verify that transactions can play back and the WS's are not forced off-line at both the Enterprise and Property levels.
- If a package won't go down, even when configured to a specific platform type and service host, check the setup.dat version for this package. The setup.dat version is in the format of an IP v4 address and any value over 254 will not be recognized as a valid version.



Note: In a development or test environment (*not a live site*), make sure that the correct **SData1** database has been restored, and that it has the correct password located in the <DriveLetter>:\Micros\Simphony\EGatewayService\dbsettings.xml file. Use the Crypt utility to verify the User ID and Password and change them if necessary.

Troubleshooting Steps

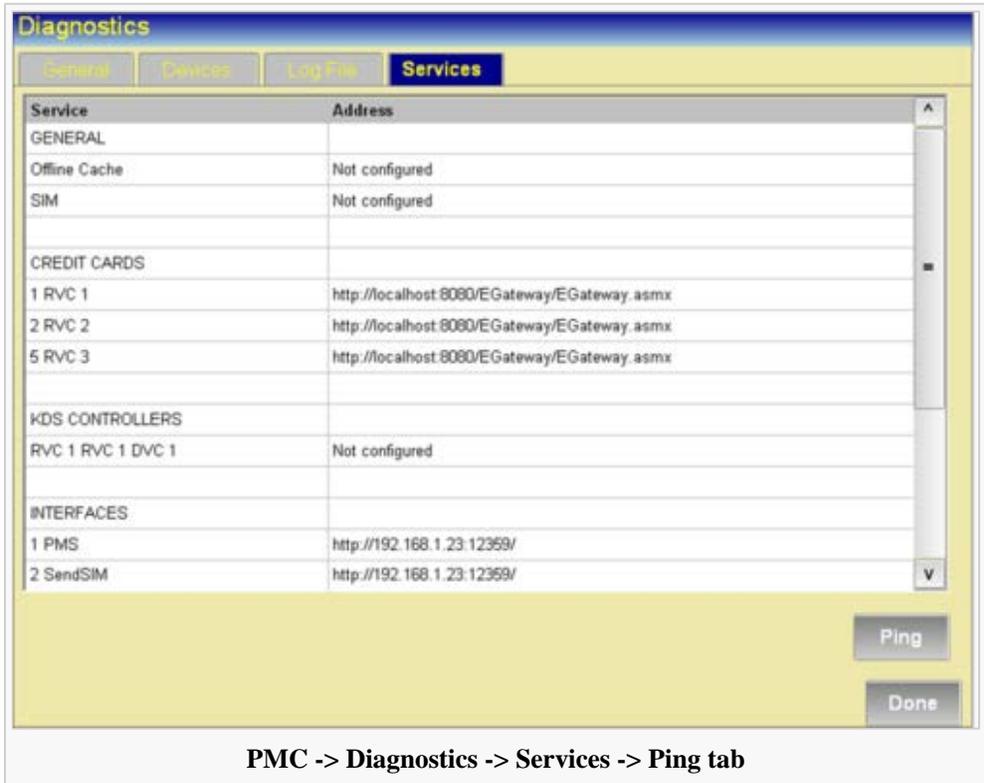
Off-line WS will not come back On-line, even when pressing the Go On-line button

Ping 3 times

Go to the **Property Management Console** or PMC (note that the button may say **Reports** or **Procedures**). This opens up the yellow background screen.

- Go to **Diagnostics**
- Go to **Services**
- Click on the **Service Host for Check & Posting** and it will highlight
- Click on **Ping** in bottom right corner.

Once the WS responds that the database is up, the WS can be brought online.



Service	Address
GENERAL	
Offline Cache	Not configured
SIM	Not configured
CREDIT CARDS	
1 RVC 1	http://localhost:8080/EGateway/EGateway.asmx
2 RVC 2	http://localhost:8080/EGateway/EGateway.asmx
5 RVC 3	http://localhost:8080/EGateway/EGateway.asmx
KDS CONTROLLERS	
RVC 1 RVC 1 DVC 1	Not configured
INTERFACES	
1 PMS	http://192.168.1.23:12359/
2 SendSIM	http://192.168.1.23:12359/

PMC -> Diagnostics -> Services -> Ping tab

EMC Client

You should be able to download the EMC Client onto a remote PC by navigating to:
<http://ServerName:8080/egateway/download/EMCClient/EMCSetup.exe>

At the prompt, enter the Servername and the port number.

If this does not yield a functional EMC Client, copy all the files from the EMCClient folder on the Symphony Server to the remote client and allow overwriting for any that are already present.

Resetting Database Passwords

Usually within a test environment, WS's will load CAL, but may fail on the Db Download upon starting up if the database's have been imported and the passwords on the database's are not set to match those entered in the **<Drive letter>:\Micros\Simphony\EGatewayService\dbsettings.xml** file. Use the Crypt utility to verify that they are correct, and run the following MS SQL script to set the database's with the desired Users and Passwords (usually microsdB for both):

```
exec sp_change_users_login 'UPDATE_ONE', 'microsdB', 'microsdB'
```

- The example shown above assumes you are using a **MCRSPOS** database with the **microsdB** User set to **microsdB** as the password. This User and password are seen on many lab systems where databases have been moved as opposed to a live system that had the installation program run.

See Also

- CAL Package
- New CAL 2.x
- Symphony Log Matrix

Simphony Licensing

Simphony requires a software license for legal operations. MICROS generates license codes specific to the hardware signature of the following machine(s):

- The system.
- The workstations in the system.
- The KDS displays in the system.

You do not need license codes when installing Simphony version 2.7 MR3 and later or after upgrading to version 2.7 MR3 and later.

	This article discusses legal information or other details that may not be intended for all readers.
	This article discusses a topic related to installation and initial configuration of the system.
	This feature or functionality was deprecated in Simphony 2.7 Maintenance Release 3.

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- 4 Understanding the grace period
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 - 4.2.3 Enabling and configuring the email alerts
- 5 Performing licensing maintenance and troubleshooting
 - 5.1 Understanding the workstation and KDS display license limit
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- 6 See also

Understanding software codes

Simphony licensing consists of the following license code sets:

- **System code:** This code enables the product components to function. The system code contains eight alpha characters.
- **Workstation client code:** This code determines the number of workstations that can be configured in the system. The workstation client code contains 48 alpha characters. Each OPS client in Simphony is considered one licensed workstation.
- **KDS client code:** This code determines the number of KDS displays that can be configured in the system. The KDS client code contains 48 alpha characters. You can leave the field blank if you do not use KDS units in your system.

The software codes are specific to the application server(s) and are not interchangeable between systems or servers. If your site purchases additional workstations or KDS clients, MICROS generates a new set of license codes to replace the existing codes.

You must configure an application server or any machine with an EGateway to function as a licensed application server (LAS). The LAS periodically checks the validity of the license codes. If the LAS experiences hardware failure, the system enters a 30-day grace period. You can configure a secondary LAS to update the LAS entry in the EMC (See the Entering authorization codes section) without obtaining new code sets when the primary LAS experiences hardware failure.

Obtaining a license code set

When your site orders a new Symphony system or increases the number of workstations or KDS displays:

1. Contact your sales representative.
2. Run the provided application on the LAS to generate the `SystemCode-ServerName.xml` file. This file contains a unique signature file for the system.
3. If your system includes a secondary LAS, run the application to generate a `SystemCode-ServerName.xml` file for the secondary LAS.
4. Enter the system code in the XML file(s) into a form on the MICROS website or send the file(s) to your sales representative.

Configuring Symphony licensing

Configuring employee view and edit privileges

1. In the EMC, select Enterprise, select Setup, and then select **Enterprise Parameters**.
2. Select or deselect [**Enterprise Parameters Licensing**]. This employee role privilege controls a user's ability to configure licensing. All fields are dim when a user can view but not edit fields. The Licensing tab does not appear in the Enterprise Parameters module when a user cannot edit or view the fields.

Entering authorization codes

Enter the licensing values in the Authorization Code section.

Field	Description
Licensed Application Server Name	This field determines the location of the PC that serves as the LAS. This field accepts a host name only; IP addresses are not valid.
System Code	This field contains the 8-character code that validates the system's licenses. When the code is invalid, all modules in the system are inoperative.

Demo Mode	Select this option to have the system operate in demo mode. (See the System status indicators section.) You cannot select this option if you entered license codes in the form; this prevents a user from accidentally entering demo mode on a licensed system.
Workstation Client Code*	These fields contain the six 8-character codes that validate the workstation licenses for the system.
KDS Client Code*	These fields contain the six 8-character codes that validate the KDS display licenses (if in use) for the system. If your site does not use KDS units, this entry remains blank and the KDS status field does not appear.

* The license codes that MICROS provides to the site contain all three code sets. For convenience, copy the workstation and KDS codes from the file and then paste them into EMC using the **Paste** button. This button populates the six code boxes.

Verifying license status

The License Status section and the EMC status bar show the current license status for Symphony.

The following table describes the possible license statuses:

State	Condition	Required Actions
Valid	All system modules are functional and a site can use all licensed clients.	None.
Grace	All system modules are functional and a site can use all licensed clients. Messages appear on workstations and in EMC to alert users that the system is operating within the 30-day grace period. Workstations show grace period warning messages with increasing frequency as the end of grace period approaches.	A system administrator should contact the MICROS Support Center. This is an abnormal condition and should be corrected.
Invalid	All system modules are inoperative.	A system administrator should enter valid codes for the system.
Demo	Almost all system modules function normally. However, credit card batching and settling is disabled, and Start of Day does not increment.	A system administrator should enter the proper codes for the system. Typically, demo mode is only used before the system is in use.

Workstation and KDS license details

The following indicators provide additional details about workstation and KDS statuses:

- Number of workstations or KDS displays in the system/the total number of licenses available
- Click **Show Workstations** and **Show KDS Displays** to show a dialog box that lists all configured units with their respective license status.

Invalid workstations cannot perform check operations and cannot play back saved transactions when operating in Offline Mode. Unlicensed workstations show the following error message if a user attempts to perform an operation: License Status Unauthorized. Cannot continue.

Invalid KDS displays do not accept orders and cause orders to reroute to the backup display. Symphony does not provide end user notification if a KDS client is in an invalid state.

Understanding the grace period

Workstation notifications in grace period

You can select the workstation option [**26 - Do Not Display License Warning in Early Grace Period**] to prevent the workstation from showing the grace mode message for the first 25 days of the 30-day grace period. This option does not control behavior for the last five days of the grace period.

Setting grace period email alerts

Configuring the third party email server

1. After configuring the email server, open the `micros\Simphony\EGatewayService\web.config` file in a text editor.
2. Find the lines:

```
"<add key="AutosequenceMailFrom" value="AutosequenceServer@micros.com" />  
"<add key="AutosequenceSmtpClient" value="localhost" />
```

3. Change the values:
 - Replace [AutosequenceServer@micros.com](#) with your system email address (for example, `YourFromAddress@YourCompany.com`).
 - Replace [localhost](#) with the SMTP server name that your site uses to send emails. If the SMTP server is the same as the application server, do not change [localhost](#).

The `web.config` email settings also affect PC Autosequence emails.

Configuring email messages

To configure the subject and body of the email messages:

1. Open `micros\Simphony\EGateway\EgatewayText.xml` in a text editor.

2. Find the lines:

```
<?xml version="1.0" encoding="utf-8"?>
<EGatewayText>
  <LicenseGraceEmailSubject>Simphony License in Grace Period</LicenseGraceEmailSubject>
  <LicenseGraceEmailBody>The Simphony license is in grace period and will expire at {0}</LicenseGraceEmailBody>
</EGatewayText>
```

3. Customize the subject by replacing the text between the <LicenseGraceEmailSubject> tags.

4. Customize the message body by replacing the text between the <LicenseGraceEmailBody> tags. You must include {0} in the text. Simphony replaces {0} with the grace period expiration date when sending the message.

Enabling and configuring the email alerts

If you installed an email server on the LAS, you can configure the email alerts feature to enable automatic email alerts. Simphony sends email alerts from the email server to users when the grace period becomes active.

1. In the EMC, select Enterprise, select Setup, and then select **Enterprise Parameters**.
2. Enter information in the following Email Alert Settings fields:

Field	Description
Email Interval (in hours)	Set the interval for sending email alerts. The valid range is 1-72 hours with a default of 6 hours. During the last five days of the grace period, the system ignores this interval and sends email alerts to users at least once per day.
Email Addresses	Set at least one email to which the system sends notifications. Separate addresses using the semicolon (;) character when entering multiple addresses.

3. You can use the **Test** button to send a test message to all entered email addresses.

Performing licensing maintenance and troubleshooting

Understanding the workstation and KDS display license limit

The system determines workstation and KDS validity based on the the lowest record IDs. For example, if a site has a license for 20 workstations and the database contains more than 30 workstation records, the 20 workstations with the lowest IDs are active. You can view the workstation ID in the Workstations module and in the Workstation Client License Detail dialog box.

If you attempt to add a new workstation or KDS display and the new record would exceed the workstation/KDS license limit, EMC stops the operation and shows the error message: The new record cannot be created because the license limit has been reached.

If you attempt to perform distribution from the Workstations or the KDS Display module and the distribute operation exceeds the license limit, the EMC stops the operation and shows the error message: There are insufficient licenses to create the requested workstations or KDS clients.

The EMC shows this message if property distribution causes workstations and/or KDS displays to exceed the limits.

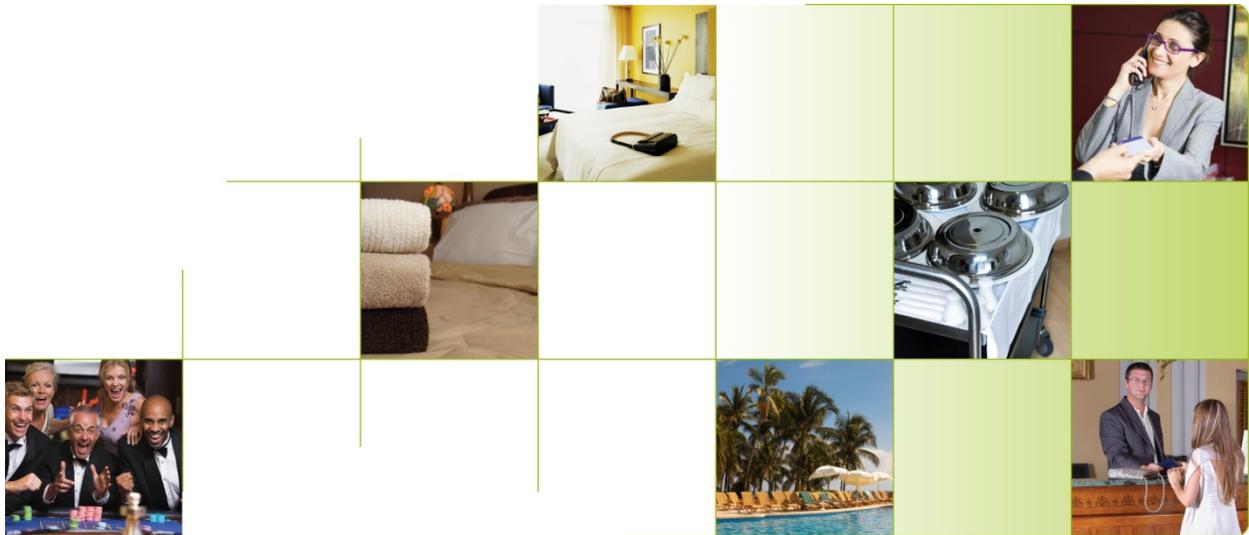
Understanding incorrect code entry

If you incorrectly enter new license codes on a previously-licensed system, the system enters the 30-day grace period. For example, when a site adds new hardware, the system and all existing clients continue working during the 30-day grace period, but the new clients do not work until you enter valid license codes.

See also

- Enterprise Parameters
 - Legalities and other non-documentation
-

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Symphony Reservations Configuration Guide

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About This Document

This guide provides instructions to configure the features that have been introduced with the new Simphony Reservations module in Simphony v2.6.

This document contains configuration information for features available with the Version 2.6 release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
- MICROS Training Associates
- MIS or IT Associates

What the Reader Should Already Know

This document assumes the reader has the following knowledge or expertise:

- Operational understanding of PCs
- Understanding of basic network concepts

Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the configuration of the following Reservations functions:

- Prerequisite Configuration
- Reservations Feature Configuration
- TMS Parameters
- Reservation Periods
- Page Design

For more information on the usage of these features, refer to the *Simphony Reservations User Guide*, available from the MICROS website.

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Prerequisite Configuration

[Simphony Table Management](#)

To support the taking of reservations, the Simphony Table Management System (TMS) will be required. Please refer to the *Simphony Table Management System Configuration Guide* for instructions on how to configure TMS.

[Simphony Wait List](#)

To support the acceptance and seating of reservations, the Simphony Wait List will be required. Please refer to the *Simphony Wait List Configuration Guide* for instructions on how to configure the Wait List.

Reservations Feature Configuration

[Loyalty](#)

Simphony Reservations supports integration with Loyalty applications such as Simphony Loyalty (iCare) and third-party loyalty applications based upon the Loadable Loyalty Modules. This allows for the lookup and association of loyalty accounts from the reservation request. If loyalty integration is desired, configure the Loadable Loyalty Module in accordance with the instructions in the *Loyalty Module Configuration Guide*. For instructions on the use of the Loadable Loyalty Module with a reservation, please refer to the appropriate section in the *Simphony Table Management System Configuration Guide*.

[Reservations/ Wait List Reason](#)

Reservation / Wait List Reasons are utilized to define the reason a table request is being cancelled or abandoned. Navigate to **Descriptors tab | TMS Reasons**.

[Reasons](#)

Simphony allows for up to 32 reasons to be defined. Enter the reason in the text field. When prompted for a reason a request is being cancelled or abandoned, the reasons defined in this list will be presented if the system is configured to require a reason code.

The screenshot shows the 'TMS Reasons Enterprise' configuration page. At the top, there are navigation tabs for 'Home Page' and 'TMS Reasons Enterprise'. Below the tabs is a filter section with a 'Filter' label, a 'Show Records Where' dropdown menu set to 'Show All Records', and a search criteria dropdown set to 'contains the text'. The main content is a table with the following data:

#	Text	Zone/Location	Inheritance Type
1	Decided Not to Wait	Enterprise	Defined Here
2	Change of Plans	Enterprise	Defined Here
3	Rescheduled	Enterprise	Defined Here
4		Enterprise	Defined Here
5		Enterprise	Defined Here
6		Enterprise	Defined Here

Table Attributes

Simphony Reservations supports the entry of Table Attributes in the reservation request as a way of entering special table seating requests. This allows for the Wait List to utilize the attribute in the assignment of a table when seating. For instructions on the configuration of Table Attributes for use with a reservation, please refer to the appropriate section in the *Simphony Table Management System Configuration Guide*.

Tables

Simphony Reservations supports the entry of a Table Number/Name in the reservation request as a way of entering special table seating requests. This allows for the Wait List to utilize the Table Number/Name in the assignment of a table when seating. For instructions on the configuration of tables, please refer to the appropriate section in the *Simphony Table Management System Configuration Guide*.

TMS Parameters

Operating Parameters

Within the TMS Parameters configuration are several operating parameters utilized by TMS, Reservations, and Wait List. We will review those settings associated with Reservations. Navigate to **Setup tab | TMS Parameters**.

Home Page		TMS Parameters Enterprise			
General		Configuration		Table Suggestion	
Default Server Available Time		<input type="text" value="15"/>			
Reservation To Waitlist Delay		<input type="text" value="60"/>			
Wait Quote Interval (Minutes)		<input type="text" value="5"/>			
Auto Abandon Wait List Delay (Minutes)		<input type="text" value="60"/>			
Wait Quote Alert Threshold (Minutes)		<input type="text" value="5"/>			
Maximum Reservation Notice (Days)		<input type="text" value="90"/>			
Minimum Reservation Notice (Minutes)		<input type="text" value="30"/>			
Auto Reset Paid Status (Minutes)		<input type="text" value="1"/>			

Reservation to Waitlist Delay (Minutes)

This parameter defines how far before the scheduled seating time a reservation will be visible on the Wait List. Reservation records that are visible on the Wait List will have an impact on the quote times and table suggestions.

Maximum Reservation Notice (Days)

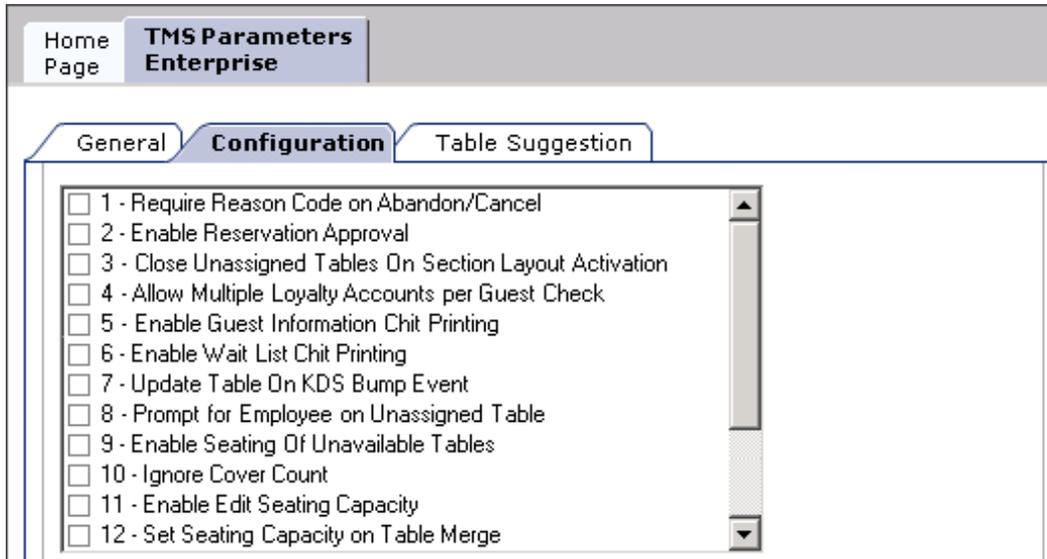
This parameter defines how far in advance that a reservation can be made in the future. The value entered includes the current business day.

Minimum Reservation Notice (Minutes)

This parameter defines when reservations can no longer be made for the same business day.

Option Bits

The option bits that are part of the TMS Parameters are used to enable/disable certain functions or behaviors with TMS, Reservations, and Wait List. We will review those settings associated with Reservations. Navigate to **Setup tab | TMS Parameters**.



Require Reason Code on Abandon/Cancel

This option bit determines whether the user will be prompted to provide a reason for the cancellation of the reservation request when manually performed by the user.

Enable Reservation Approval

This option bit determines whether the user will be required to obtain approval when creating a new reservation outside of a date/time that is currently available in the inventory configured in TMS.

Enable Create and Edit Buttons

This option bit determines whether the user will be shown buttons at the bottom of the Reservation List that will allow them to create new reservations or edit existing reservations. When enabled, the ability to double-touch on the screen to create or edit is still permitted.

Reservation Periods

[Period Definition / Effectivity](#)

Reservation Periods provide a way to define availability for reservation requests. The creation of a Reservation Period is optional. The creation of new reservations could be made with no date, time, or cover count restrictions. This would prompt and require the appropriate privileges to confirm the new reservations. The values defined in the Reservation Periods are set to control reservation inventory and will not restrict user ability to accept walk-in table requests.

For instructions on the configuration of Reservation Periods, please refer to the appropriate section in the *Symphony Table Management System Configuration Guide*.

Page Design

[Page Template](#)

The use of Reservations features is based upon the placement of the Reservations List onto a page. This can be done using any of the existing templates provided in Symphony. For those properties that will be utilizing future reservations or multiple layouts, it is strongly recommended that a Tabbed Template be utilized to allow for a smoother means to navigate between lists and layouts. To add a Reservation screen, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Reservation Area**.

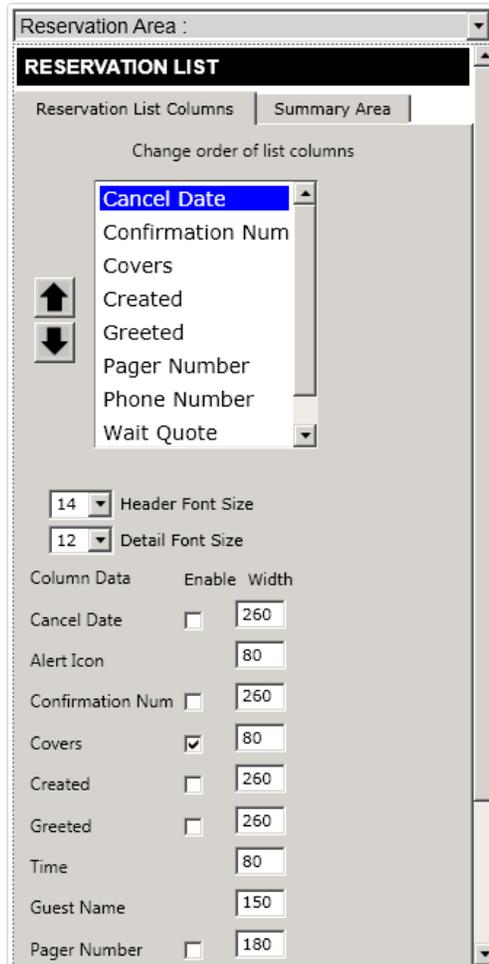
[Reservation Screen](#)

The Reservation screen can be recalled and hidden from the Host Command Area or placed on its own page. This screen contains the controls for creating future table requests (Reservations). While the Reservation screen can be recalled from the Host Command Area, configuration of a Reservation screen on its own page is strongly recommended.

Once the Reservation screen has been placed on the page, selection of the screen will display the Reservation List Configuration settings. The settings are broken up into two tabs: Columns and Summary.

[Columns](#)

The columns tab provides all of the settings required to configure those columns and formats that will be utilized by the Reservation List when it is viewed from the page in OpsClient. Once the content for the columns has been enabled by checking the Enable option next to the desired Column Data field, the order in which they are displayed from left to right on the Reservation List can be configured.



- Font Size**
The size of the font utilized to display the column headers and column data can be defined using the drop-down lists provided.
- Cancel Date**
If the reservation has been cancelled or was a no-show, this will contain the date and time the record was updated to the new status. The width of the cancel date column on the Reservation List can be configured. The order in which the cancel date is shown on the Reservation List can be changed by selecting Cancel Date from the sorting list and moving the field up or down.
- Alert Icon**
The Alert Icon is always enabled and will be the first column shown in the Reservation List. This column will contain any icons that are utilized to indicate status or properties of the reservation record. This includes an icon representing the Request Method, VIP and Seating Preferences. The width of the Alert Icon column on the Reservation List can be configured.

- **Confirmation Number**

Once the reservation record has been created and is shown on the Reservation List, a system issued confirmation number can be shown. The width of the confirmation number column on the Reservation List can be configured. The order in which the confirmation number is shown on the Reservation List can be changed by selecting Confirmation Number from the sorting list and moving the field up or down.
- **Covers**

This column will display the number of covers that are currently defined for the reservation request. The width of the covers column on the Reservation List can be configured. The order in which the covers are shown on the Reservation List can be changed by selecting Covers from the sorting list and moving the field up or down.
- **Created**

This column will display the date and time that the reservation request was created. The width of the Created column on the Reservation List can be configured. The order in which the Created column is shown on the Reservation List can be changed by selecting Created from the sorting list and moving the field up or down.
- **Greeted**

Once the reservation record has been greeted by a member of the host staff, a Greeted time can be shown. The width of the Greeted column on the Reservation List can be configured. The order in which the Greeted column is shown on the Reservation List can be changed by selecting Greeted from the sorting list and moving the field up or down.
- **Time**

The Time column is always enabled and will be the second column shown in the Reservation List. This column will contain the time that the reservation record is scheduled to be seated. The width of the Time column on the Reservation List can be configured.

 - **Guest Name**

This column will display the Guest Name that was entered for the reservation request. The width of the Guest Name column on the Reservation List can be configured. The Guest Name column is always enabled and will be the third column shown in the Reservation List.
 - **Pager Number**

This column is not applicable to reservation requests and is being removed. Please do not configure your Reservation List to contain this column.
 - **Phone Number**

This column will display the phone number that was entered for the reservation request. The width of the Phone Number column on the Reservation List can be configured. The order in which the Phone Number column is shown on the Reservation List can be changed by selecting Phone Number from the sorting list and moving the field up or down.
 - **Request Method**

Enabling this column data will display an icon in the Icon Alerts column that represents the source of the reservation request (Phone-In, Internet).

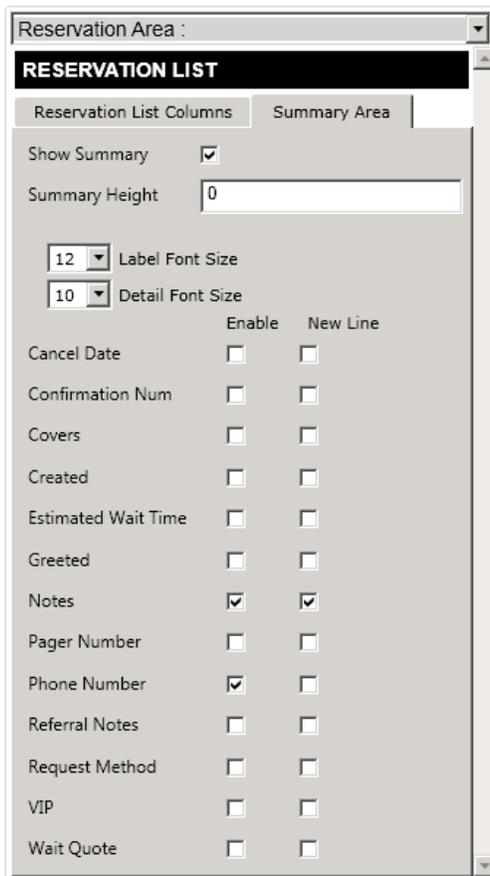
- VIP
Enabling this column data will display an icon in the Icon Alerts column that shows that the VIP flag in the reservation request was selected.
- Wait Quote
This column is not applicable to reservations and is being removed. Please do not configure your Reservation List to contain this column.

Summary

The summary tab provides the ability to show and configure those reservation details that will be shown when the table request is highlighted on the Reservation List.

If a summary is not desired, uncheck the Show Summary option. If Show Summary is enabled, the content for the summary can be enabled by checking the Enable option next to the desired Column Data field. An option to have this data shown on a new line within the Summary area is also available.

- Summary Height
The ability to set a static height for the Summary area is available. Enter a value to set the static value. A value of 0 will allow the height of the Summary area to be shown dynamically depending upon the amount of content and details that are associated with the reservation record that has been selected on the reservation list.



- Font Size
The size of the font utilized to display the summary label and details can be defined using the drop-down lists provided.

- **Cancel Date**
This summary option will contain the date and time the record was cancelled or set to a no-show.
- **Confirmation Number**
This summary option will contain the confirmation number associated with the reservation record.
- **Covers**
This summary option will contain the number of covers associated with the reservation record.
- **Created**
This summary option will contain the date and time the record was created.
- **Greeted**
This summary option will contain the time the record was greeted by a hosting staff member.
- **Notes**
This summary option will contain any text that has been included in the Notes field of the reservation record. This field can hold up to 255 characters of text and will automatically wrap in the summary area when required.
- **Pager Number**
This summary option is not applicable to reservation requests and is being removed. Please do not configure your Reservation List to contain this summary data.
- **Phone Number**
This summary option will contain the phone number that was associated with the reservation record.
- **Referral Notes**
This summary option will contain any text that has been included in the referral notes field of the reservation record. This field can hold up to 255 characters of text and will automatically wrap in the summary area when required.
- **Request Method**
This summary option will contain a text description (Phone-In, Internet) of the request method for the reservation record.
- **VIP**
This summary option will display “VIP” in the summary area if the reservation record has been flagged as being a VIP.
- **Wait Quote**
This summary option is not applicable to reservation requests and is being removed. Please do not configure your Reservation List to contain this summary data.

Configuration Levels

The table below shows those levels within EMC that will allow for configuration of functionality related to Reservations operations.

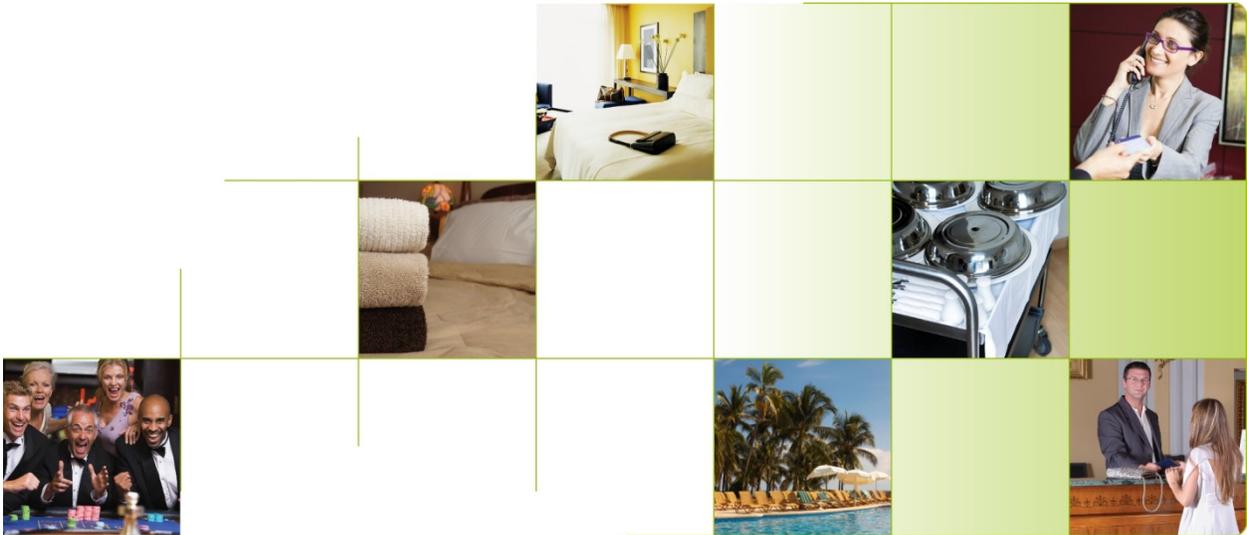
Configuration Name	Enterprise	Property	RVC	Zone
TMS Parameters	*	*	*	*
TMS Reasons	*	*	*	*
Reservation Periods			*	
TMS Table Attributes	*	*	*	
Loyalty Module	*	*	*	*
Page Design	*	*	*	*

Reservations Privileges

The table below shows those privileges associated with Reservations functionality and the roles recommended having the privilege enabled.

Tab Location	Bit Number	Privilege Name	Description	Recommended Roles
Guest Management	32006	Greet Wait List Entry	Allows user to greet a Reservation request record if they have arrived earlier than the time in which the reservations are automatically moved to the Wait List..	Host Manager
Guest Management	32007	Mark as No Show	Allows user to mark a reservation request record as a no-show.	Host Manager
Guest Management	32010	Add Reservation Entry	Allows the user to create a new reservation request record.	Host Manager
Guest Management	32011	Edit Reservation Entry	Allows user to edit an existing Reservation List request record.	Host Manager
Guest Management	32012	Cancel Reservation Entry	Allows user to cancel a Reservation List request record.	Host Manager
Guest Management	32013	Approve Reservation Entry	Allows the user to approve a new or existing reservation request that is requesting a date or time outside an acceptable/allowable timeframe.	Host Manager

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Symphony Table Management Configuration Guide

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	February	2014	2.6.0
Rev B	March	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the configuration of the following Table Management functions:

- General Configuration
- Dining Tables
- TMS Parameters
- Alerts
- Section
- Reservation Periods
- Page Design

For more information on the usage of these features, refer to the *Symphony Table Management User Guide*, available from the MICROS website.

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General Configuration

Employee

To support features of the Simphony TMS, three areas of the Employee Record can be configured. Navigate to **Setup tab | Employee Maintenance**. Recall the specific Employee Record and open the Operators tab.

Check Name

The Check Name represents the name that will be used to show the Server Name throughout TMS. This field, while optional in the employee maintenance configuration, is required when using TMS. Failure to populate a Check Name will present the hosting staff with a blank name on all displays and printouts.

Home Page **Employee Maintenance Enterprise**

Search/Table View **Employee: 9 - Server, Scott**

Employee Record

Employee # Employee Record
 Last Name Property Summary
 First Name 1 - Property 1
 Check Name 2 - Property 2

General Job Codes **Operators**

Revenue Centers (Operator Records)

RVC #	RVC Name	Default Touchscreen	Default MMH Touchscreen	TMS Color	Server Efficiency
1	Dining	0 - None	0 - None	94 - Moccasin	0
2	Bar	0 - None	0 - None	94 - Moccasin	0

TMS Color

The TMS Color is used to distinguish this Server from other Servers on the hosting page. While a different color can be defined for each revenue center within a property, it is suggested that a single color be used across the property for the employee. If no TMS Color is defined for the employee, white will be utilized any place where the application requires a TMS Color.

Server Efficiency

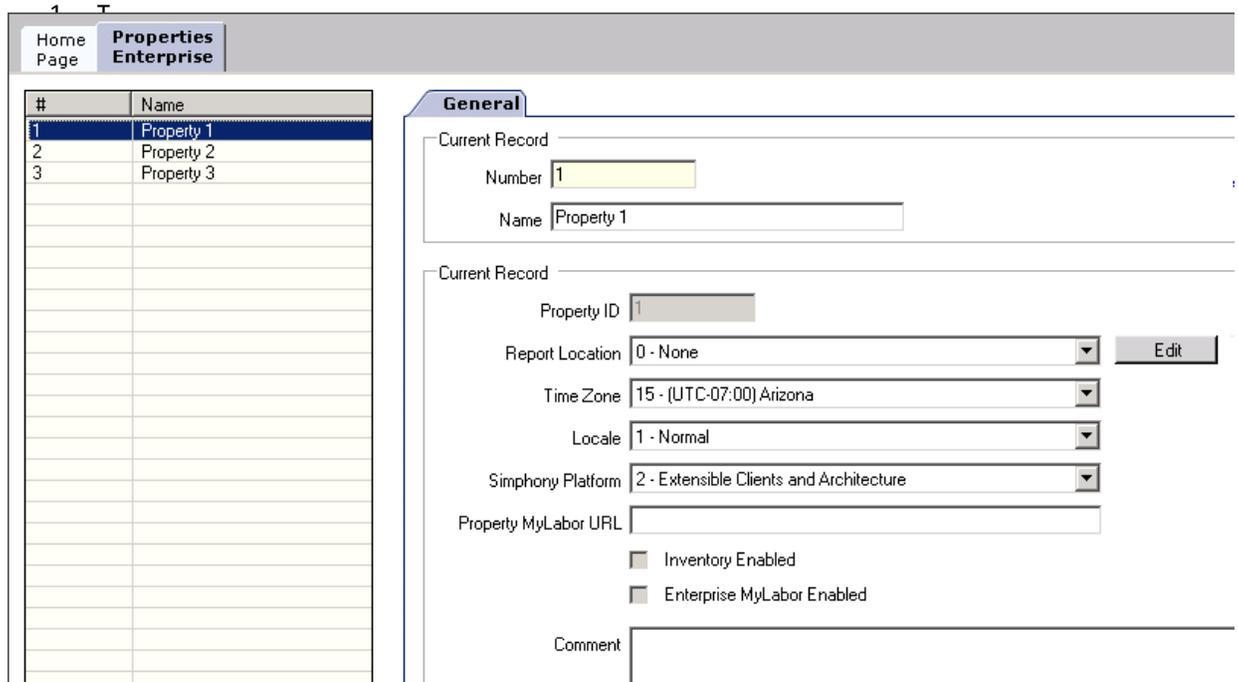
The Server Efficiency Rating is a value that is set by the Table Suggestion System in TMS to determine the next table that is recommended for seating. This rating is defined to be a value between 0 and 100, representing the number of covers that this server can efficiently handle at one time. A value of 0 will effectively ignore this server if the Table Suggestion System is configured to take Server Efficiency Rating into consideration.

Properties

TMS functionality is only supported for those properties defined under the supported Simphony Platform. Navigate to **Setup tab | Properties**. Recall the specific Property Record.

Simphony Platform

TMS requires the use of the “2-Extensible Clients and Architecture” platform.



Custom Content

TMS can utilize images that are loaded into the application to represent table seating configuration or statuses. These can be images that have been created by the customer or are provided with the application. Navigate to **Setup tab | Content**.

Table Images

Table images are optionally definable with TMS and show a graphical representation of what the table and seating look like. This may be a square or round table with any number of chairs. A small library of table images for use with Simphony Table Management has been defined and can be obtained from within the Simphony Discovery Wiki. After logging in to the Member Services portal and accessing the Wiki, in the Search field type Table Management General Configuration. This page contains a link in the Custom Content section to obtain the SIMPHONY_TMS_TABLE_IMAGES.ZIP.

All of the TMS Table images are constructed to be transparent .PNG files. Use of any custom files that do not support transparency can reduce the overall ease of usability in TMS.

Table Decorators

Table decorators are optionally definable with TMS and show a graphical representation of the current table status. This may be a Dirty, Closed, or Reserved indicator. A small library of table decorators for use with Simphony Table Management has been defined and can be obtained from within the Simphony Discovery Wiki. After logging in to the Member Services portal and accessing the Wiki, in the Search field type Table Management General Configuration. This page contains a link in the Custom Content section to obtain the SIMPHONY_TMS_TABLE_DECORATORS.ZIP.

All of the TMS Table decorators are constructed to be transparent .PNG files. Use of any custom files that do not support transparency can reduce the overall ease of usability in TMS.

KDS / Dining Courses

TMS can utilize a color or image to indicate the current KDS / Dining Course that the table is currently being serviced under. Navigate to **Descriptors tab | KDS/Dining Course**.

Course Color

For any courses that are to have a color representation, select the build box in the Course Color column and select a color from the list provided. This color will be used as the Course Indicator on the table image in TMS.

Home Page **KDS/Dining Course Enterprise**

Filter: Show Records Where contains the text [Clear Filters](#) [Clear and Run](#)

#	Name	Zone/Location	Inheritance Type	Min Prep Time	Max Prep Time	Course Color	Course Image Name
1	Appetizers	Enterprise	Defined Here	00:00:00	00:00:00	50 - Green	...
2	Entrees	Enterprise	Defined Here	00:00:00	00:00:00	139 - Yellow	...
3	Desserts	Enterprise	Defined Here	00:00:00	00:00:00	114 - Red	...
4		Enterprise	Defined Here	00:00:00	00:00:00	0 - None	...
5		Enterprise	Defined Here	00:00:00	00:00:00	0 - None	...
6		Enterprise	Defined Here	00:00:00	00:00:00	0 - None	...

Course Image Name

This allows for a graphical image instead of a colored indicator to represent the course on the table in TMS. If a Course Image is defined, this image will replace the use of the “Occupied” image on the table. Select the Course Decorator image for the Course Name defined in the Content configuration.

To remove a Course Image that was previously defined, select None for the Course Image Name.

Loyalty

TMS supports integration with Loyalty applications such as Simphony Loyalty (iCare) and third-party loyalty applications based upon the Loadable Loyalty Modules. Navigate to **Setup tab | Loyalty Module**.

Loyalty Integration

Integration with a loyalty application may allow for customer membership information to be obtained from the loyalty application and applied to the table request. This information, once associated to the table request, will follow the customer through the life of the guest check and allow for the execution of loyalty based transactions without the need to obtain the customer’s membership information again.

If loyalty integration is desired, configure the Loadable Loyalty Module in accordance with the instructions in the *Loyalty Module Configuration Guide*.

Tender / Media

TMS will require a unique Tender/Media record to process seating and unseating tasks. Navigate to **Configuration tab | Tender/Media Module**.

TMS

Create a new Tender/Media record with a name of “TMS”. Set the Key Type to “2 - Service Total” and save. No other configuration should be utilized on this TMS Tender/Media record.

Dining Tables

Dining Table Classes

Dining Table Classes provide a means of grouping and configuring like tables together for association with the table management functionality. Navigate to **Setup tab | Dining Table Class**.

Name

The name of the dining table class is used to identify the class as you are configuring TMS.

Home Page Dining Table Class Enterprise

Filter

Show Records Where Show All Records contains the text Filter Now [Clear Filters](#) [Clear and Run](#)

#	Δ	Name	Default Background Color	Default Text Color	Default Image	Minimum Covers	Maximum Covers
1		2 Tops	0 - None	0 - None	68 - Table SQU 2 EW	1	2
2		4 Tops	0 - None	0 - None	72 - Table SQU 4	2	4
3		6 Tops	0 - None	0 - None	54 - Table RCT 6 EW	4	6
4		8 Tops	0 - None	0 - None	56 - Table RCT 8 EW	5	8
5		10 Tops	0 - None	0 - None	60 - Table RCT 10 EW	6	10

Default Background Color

This optional field provides a background color to represent the table. Any color chosen here should be different than the color used on any page background so as not to blend the two together. If a table image with transparency has been associated with this Dining Table Class, the background color will be shown with the image. Leaving this as “0 – None” will only show the table image and background color of the page.

Default Text Color

This optional field defines the color of text used to represent the table number or name on the page. Any color chosen here should be different than the color used on any table background colors or the table image. Leaving this field as “0 – None” will use the default Text Color of “8 – Black”.

Default Image

This optional field defines the table image that will be used to represent the table on the page. Selection from the list will recall a list of Content that was previously configured.

Minimum Covers

Minimum Covers defines the lowest number of covers that this Dining Table Class will be configured to accommodate.

Maximum Covers

Maximum Covers defines the greatest number of covers that this Dining Table Class will be configured to accommodate.

Overlap of covers is allowed when configuring a Dining Table Class. This provides the ability to seat a certain cover count within one or more Dining Table Classes (e.g., 4 covers on a 4-top or 6-top).

Option Bits

Enhanced Dining Table

This option bit should be enabled when using Enhanced Dining Tables within this Dining Table Class. Disable this option when using legacy tables (non-enhanced tables).

Table Attributes

Table Attributes allow for characteristics of the table to be defined and used in the Table Suggestion process. These are represented as Table Preferences in the customers’ table request. Navigate to **Setup tab | TMS Table Attributes**.

Name

This defines the name of the attribute that can be associated with a table.

Code

The attribute code is utilized to define an attribute as a guest preference in the request. The code is utilized in the request and in any printing to represent the guest’s preference to this table attribute.

Home Page		TMS Table Attributes Enterprise			
Filter					
Show Records Where		<input type="text" value="Show All Records"/>	<input type="text" value="contains the text"/>		
#	▲	Name	Code	Is Exclusive	Zone/Location
1		Accessible	ADA	<input checked="" type="checkbox"/>	Enterprise
2		Window Seats	WIND	<input type="checkbox"/>	Enterprise
3		Chef's Table	CHEF	<input type="checkbox"/>	Enterprise
4		City View	CITY	<input type="checkbox"/>	Enterprise
5		Ocean View	OCN	<input type="checkbox"/>	Enterprise
6		Booth	BTH	<input type="checkbox"/>	Enterprise

Is Exclusive

This optional checkbox determines whether this table attribute must be met before being included in any table seating suggestion.

Tables

Tables represent the physical location where a party will be seated with a Quick Seating or from the Simphony Wait List. Navigate to **Setup tab | Tables**.

Table Number

Table Number represents the internal number used to distinguish one table from another within the property. This number must be unique for all revenue centers within the defined property. The Table Number is the table reference when it comes time to define the table that is shown on the page.

The screenshot shows a web interface for managing tables. At the top, there are navigation tabs for 'Home Page' and 'Tables 1 - Dining'. Below the tabs is a filter section with a dropdown menu set to 'Show All Records' and a search box containing 'contains the text'. The main part of the interface is a table with the following data:

#	Name	Class
1	101	5 - 10 Tops
2	102	5 - 10 Tops
3	103	4 - 8 Tops
4	104	4 - 8 Tops
5	105	3 - 6 Tops
6	106	3 - 6 Tops
7	107	3 - 6 Tops
8	108	3 - 6 Tops
9	109	2 - 4 Tops
10	110	2 - 4 Tops
11	111	2 - 4 Tops
12	112	2 - 4 Tops
13	113	2 - 4 Tops
14	114	2 - 4 Tops
15	115	1 - 2 Tops
16	116	1 - 2 Tops
17	117	1 - 2 Tops
18	118	1 - 2 Tops
19	119	1 - 2 Tops
20	120	1 - 2 Tops

Table Name

The Table Name represents the external facing name or number that will be used by users to differentiate this table from others in TMS. Table Names must be unique within their defined revenue center. Valid values in the name field are limited to:

- All Numeric
- All Alpha
- Alpha then Numeric

Dining Table Class

The Dining Table Class defines the type of table in TMS. All instances of this Table Number will utilize the color, image and cover configurations defined for the selected Dining Table Class.

Only create tables that are to be used for seating within a revenue center. Creation of non-seatable tables (bar tabs) will prevent the table suggestion system from properly distributing tables.

Deleting Tables

Do not delete tables unless they are no longer used in any reports.

It is recommended that tables which are no longer used be assigned to a Dining Table Class named to indicate this status. For example, create a Dining Table Class named “NOT IN USE” and assign any unused tables to this class. Tables assigned to the “NOT IN USE” class cannot be used for seating, but still remain in the Symphony TMS for reporting purposes.

Table Attributes

One or more Table Attributes may be associated to the Table. When defined, guest preferences that are entered on the requests will be matched up with tables that have attributes matching the preference. This will move those tables that have a window seating attribute further up into the suggestion process than one that is not when it is defined as a guest preference.

The screenshot shows the 'Tables' management interface. At the top, there are navigation links for 'Home Page' and 'Tables 1 - Dining'. Below this is a table listing various table numbers and names. Table 102 is highlighted. To the right of the table list, there is a 'Current Record' section with input fields for 'Number' (102) and 'Name' (102). Below that is a 'Table Attributes' section with 'Add' and 'Delete' links. A table of attributes is shown with columns for 'Code' and a list of attributes: 'WIND - Window Seats' and 'CITY - City View', each with a three-dot menu icon.

#	Name
101	101
102	102
103	103
104	104
105	105
106	106
201	201
202	202
203	203
204	204
205	205
206	206
301	301
302	302
303	303
304	304
305	305

Current Record
 Number: 102
 Name: 102

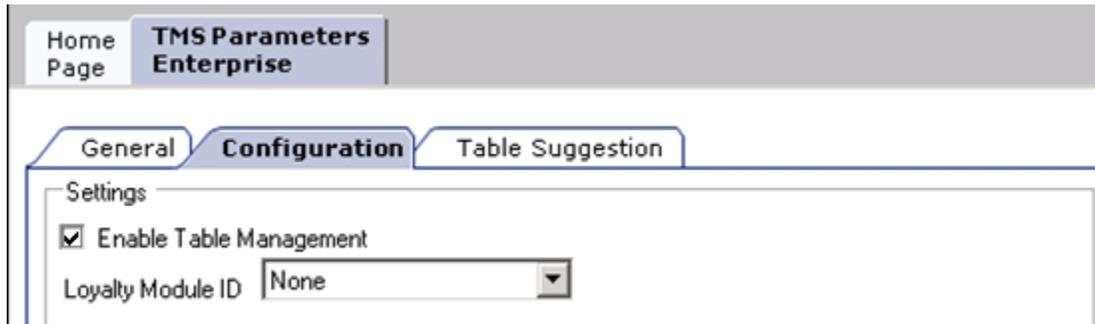
Table Attributes
[Add](#) [Delete](#)

Code
WIND - Window Seats
CITY - City View

TMS Parameters

[Settings](#)

The TMS Parameters configuration contains the bulk of the operational settings for TMS behavior in the POS. Navigate to **Setup tab | TMS Parameters**.



The screenshot shows the 'TMS Parameters Enterprise' configuration page. The 'Configuration' tab is active. Under the 'Settings' section, the 'Enable Table Management' checkbox is checked, and the 'Loyalty Module ID' dropdown menu is set to 'None'.

[Enable Table Management](#)

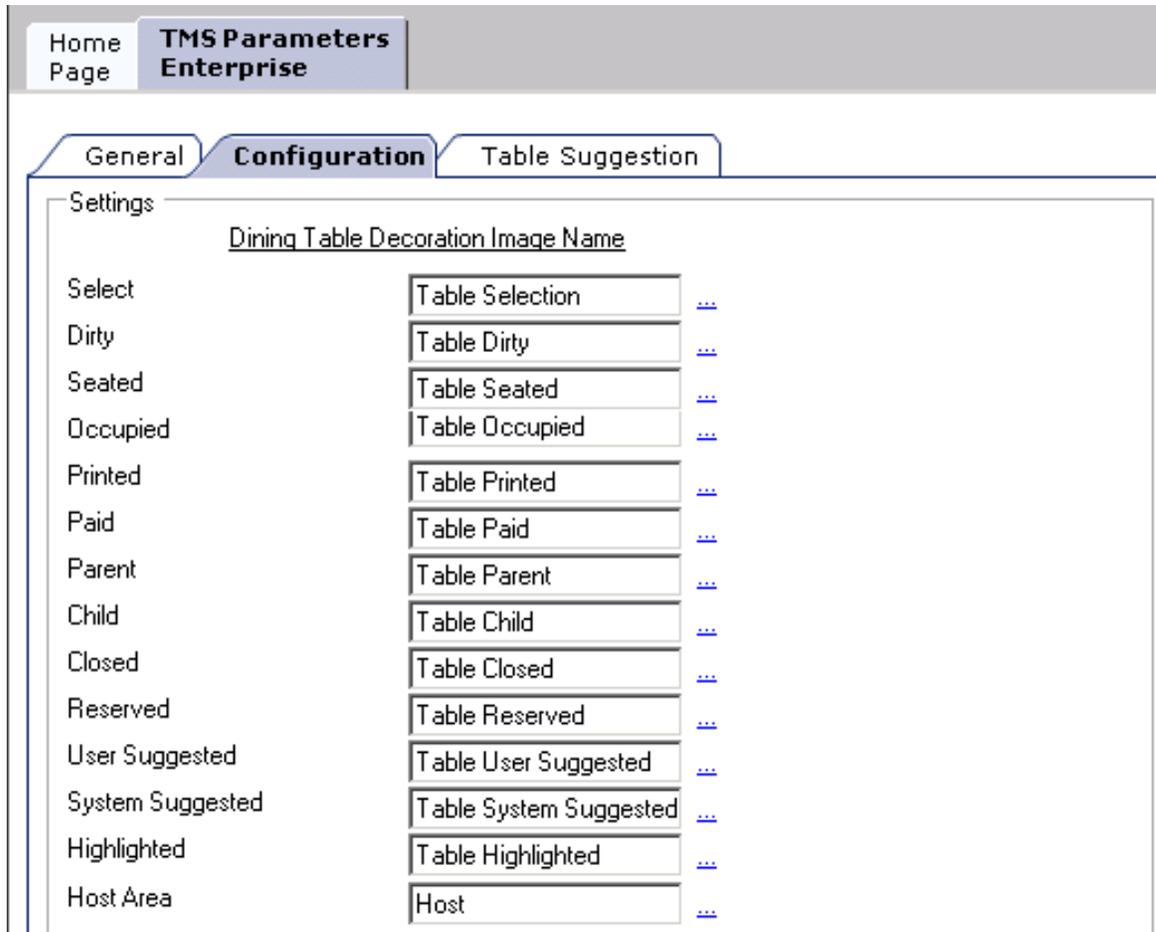
This option bit turns on Table Management capabilities in Symphony. This option should only be enabled for those properties or revenue centers that intend to use any of the TMS features. Enabling TMS will increase both required workstation resources and bandwidth for communications with the enterprise.

[Loyalty Module](#)

If a Loyalty application has been identified to use for the lookup and processing of transactions, select the Loyalty Module from the drop-down list. If Loyalty will not be utilized, set this field to "None".

Table Decorators

Table decorators provide a graphical representation of a table or seating status on the table image. Navigate to **Setup tab | TMS Parameters | Configuration tab**.



Selecting the link at the end of each of the defined Dining Table images will open a list of the images configured under “Content”. Populating an image is optional but is strongly recommended for those statuses that will be utilized as part of daily TMS operations.

Select the image that will represent any of the following statuses:

Select

This decorator will be utilized when selecting one or more tables. Table selection is only available on a page where the Host Mode has been enabled. Table selection allows for a specific action to be applied to the selected table(s).

Dirty

This decorator will be utilized when a table has been placed in a status of “Dirty”. Dirty tables can still be utilized by users to seat a table request.

Seated

This decorator will be utilized when a table request has been newly seated at the table. This status will remain active until the guest check associated with the table seating has placed an order. Once an order has been placed, the table will be updated to an “Occupied” status.

Occupied

This decorator will be utilized when a table request has been seated at the table and an order has been placed on the guest check. This status will remain active until the guest check has been tendered. Once the guest check has been tendered, the table will be updated to a “Paid” status.

The image associated with the occupied status will be overwritten by any images that have been defined for the KDS/Dining Courses. Those images will represent the table being occupied and within a defined coursing.

Printed

This decorator will be utilized when the guest check has been dropped. This decorator does not indicate a state change of the table as the table is still considered occupied and will be displayed in addition to the occupied decorator.

Paid

This decorator will be utilized when a table request has been completed and the guest check has been tendered. This status will remain active for the duration of time defined in TMS Parameters. Tables that are defined as “Paid” can be utilized for a new seating. Seating a table request will reset the table status.

Parent

This decorator is utilized to identify the table as being the parent table in a merged table grouping. This decorator does not indicate a status change of the table as the table and will be displayed in addition to any other status decorators.

Child

This decorator is utilized to identify the table as being the child table in a merged table grouping. This decorator will also include a text overlay that identifies the child’s parent table number/name. Both Parent and Child decorators are cleared when the merged table grouping is removed.

Closed

This decorator will be utilized when a table has been placed in a status of “Closed”. Closed tables cannot be utilized by users to seat a table request.

Reserved

This decorator will be utilized when a table has been placed in a status of “Reserved”. Reserved tables cannot be utilized by users to seat a table request.

User Suggested

This decorator will be utilized to identify the specific table that has been included in the table seating request. This decorator will only be shown when the table request record on the Symphony Wait List has been highlighted.

System Suggested

This decorator will be utilized by the Table Suggestion System to identify the table as the recommended seating placement for the highlighted table request on the Simphony Wait List.

Highlighted Area

DO NOT USE. Feature is being deprecated.

Host Area

This image is not a table decorator, but an optional image placement for the Host Mode form. This could be used to place the logo of the restaurant on the page defined for hosting.

Operating Parameters

Within the TMS Parameters configuration are a number of operating parameters utilized by TMS. Navigate to **Setup tab | TMS Parameters | Configuration tab.**

The screenshot shows a web interface for 'TMS Parameters Enterprise'. It has three tabs: 'General', 'Configuration' (which is selected), and 'Table Suggestion'. Under the 'Configuration' tab, there is a list of parameters, each with a text input field containing a numerical value:

Default Server Available Time	15
Reservation To Waitlist Delay	60
Wait Quote Interval (Minutes)	5
Auto Abandon Wait List Delay (Minutes)	60
Wait Quote Alert Threshold (Minutes)	5
Maximum Reservation Notice (Days)	90
Minimum Reservation Notice (Minutes)	30
Auto Reset Paid Status (Minutes)	1

Default Server Available Time (Minutes)

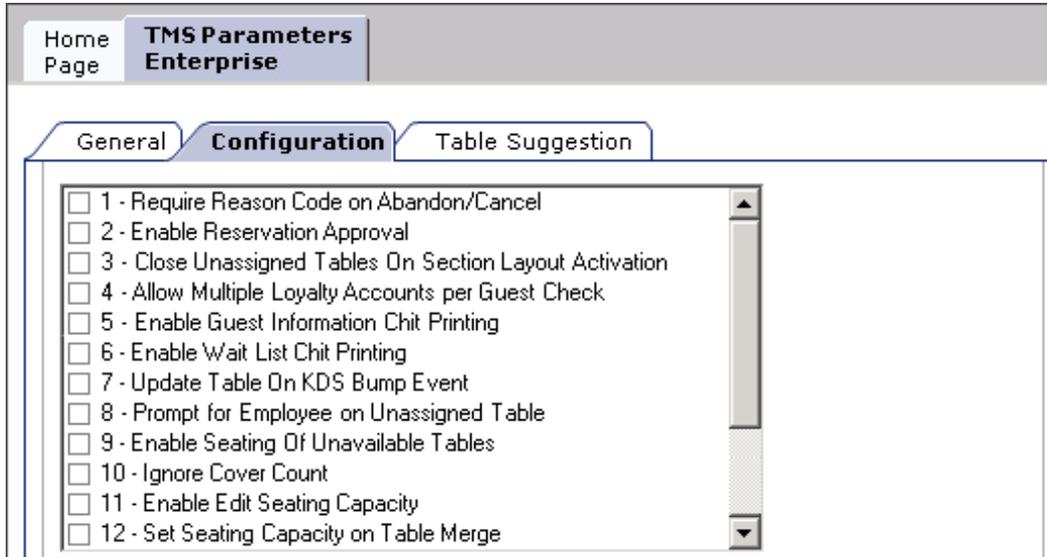
This parameter defines the default number of minutes to use when making a server unavailable in TMS. This can be set to a duration between 1 and 480 minutes.

Auto Reset Paid Status (Minutes)

This parameter defines the number of minutes in which the table will be shown as paid on the host page before returning to an available status. This can be utilized to define a buffer of time between when the table is tendered, cleaned and available for a new seating. Setting a value of 0 (zero) or empty (blank) will default to 1 minute.

Option Bits

The option bits that are part of the TMS Parameters are used to enable/disable certain functions or behaviors in TMS. Navigate to **Setup tab | TMS Parameters | Configuration tab**.



Close Unassigned Tables on Section Layout Activation

This option bit determines whether any tables that are not assigned to a section when a table layout is activated are automatically closed.

Allow Multiple Loyalty Accounts per Guest Check

This option bit determines whether the Guest Check will be allowed to associate multiple loyalty accounts to the Guest Check. When this option is disabled, a single loyalty account may be associated with the Guest Check. When enabled, the user will be prompted to select the seat(s) to associate any additional loyalty accounts provided towards the Guest Check.

Enable Guest Information Chit Printing

If enabled, a chit is produced on the local printer when the table request is seated. This chit contains information about the table request.

Update Table on KDS Bump Event

This option bit determines when the coursing on the table image shown on the host page will be updated. When this option is disabled, the KDS/Dining Course on the table image will be updated after the menu item added to the Guest Check is service totaled. When enabled, the KDS/Dining Course on the table image will be updated after the menu item is bumped from the KDS. This option should only be enabled if the property/revenue center will be utilizing a KDS environment and desires this behavior.

Prompt for Employee on Unassigned Table

This option bit determines whether a table can be seated that does not currently have a Server assigned to the table. When enabled, the user will be prompted to select a server to assign to the table as it is being seated. This is only applicable if the table did not already have a server assignment.

Enable Seating Of Unavailable Tables

This option bit determines whether the user will be permitted to seat at a table that is currently defined as unavailable. This includes those tables currently defined as Closed, Dirty, or Reserved.

Ignore Cover Count

This option bit determines the initial Guest Count defined on the Guest Check when the table request is seated. When disabled, the Cover Count defined on the table request will be provided to the Guest Check as the initial Guest Count. When enabled, the Cover Count is not provided to the Guest Check; instead the system relies on Guest Check configuration to determine the value to define for the Guest Count.

This option bit is used primarily for those operations that are looking to maintain a valid Cover Count for the seating record but increment the Guest Count from 0 to a number based upon the menu items that are ordered on the Guest Check (Entrée count).

In [RVC level] | RVC Parameters | General, the option bit “Use Number of Seats for Guest Count” should be disabled when “Ignore Cover Count” is enabled.

Enable Edit Seating Capacity

This option bit allows the user to change the seating capacity of a table from its configured number of seats.

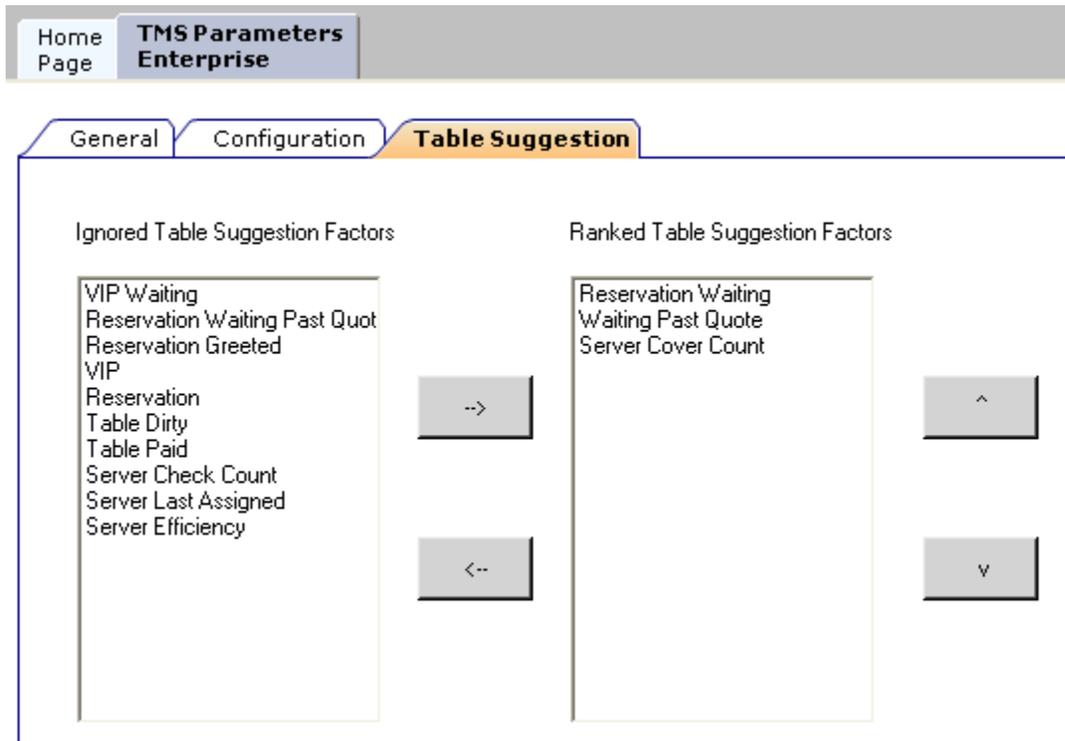
Set Seating Capacity on Table Merge

This option bit determines whether the user will be prompted to enter the new number of seats for a table when a table merge is performed.

Table Suggestion

The Table Suggestion process uses a number of optional factors to determine who will be the next parties for seating, and the tables that will be suggested by TMS for seating. Navigate to **Setup tab | TMS Parameters | Table Suggestion tab**.

While all of the table suggestion factors are defined to work with each other, it is recommended that only a few factors be used initially to get a feel for how the listing and suggestion process is working for the customer. The ranking of the suggestion factors or addition/subtraction of factors can be performed to alter the results.



Items from the Ignored Table Suggestion Factors list (left) can be moved to the Ranked Table Suggestion Factors list (right) to be included in how the suggestions are calculated by TMS. The ranking of the factors in the Ranked Table Suggestion Factors list can be increased or decreased by highlighting the factor and moving it up or down in the list.

For a detailed breakdown of the calculations used by the Table Suggestion process, please see the **Table Suggestion Factors Appendix** near the end of this document.

Alerts

Service Alerts

Service Alerts can provide the user with a visual indication of how long the party seated at the table has gone since the last service interaction (menu item ordered). Service Alerts are optional and, if not defined, will not track service intervals on the guest check. Navigate to **Setup tab | Service Alerts**.

Name

The name of the service alert as it will be represented to the user in TMS

#	Name	Service Alert Time	Service Alert Color
1	Recent Service	0	86 - MediumSeaGreen
2	Service Warning	15	139 - Yellow
3	Service Alert	25	114 - Red

Service Alert Time

Set the service alert time to how many minutes since the last service total should elapse before triggering the service alert. To start the alert immediately upon seating of the table request, set the time to 0. The timer is reset back to 0 with the service total of a new menu item to the guest check.

Service Alert Color

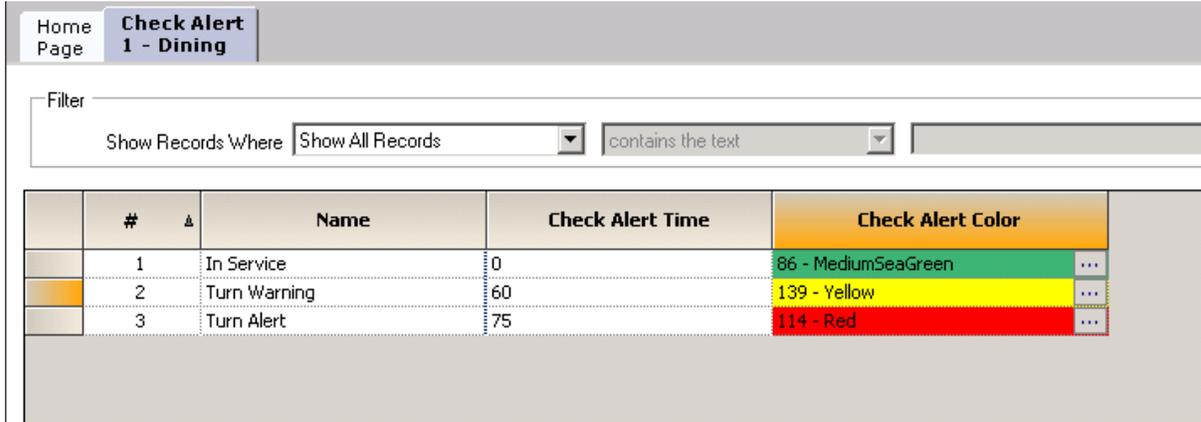
The Service Alert Color is utilized to distinguish one alert from another in the Service Alert area of the table on the host page. Only those tables that have been seated will display a service alert.

Check Alerts

Check Alerts can provide the user with a visual indication of how long the party has been seated at the table, and will change the alert as they pass defined thresholds. Check Alerts are optional and, if not defined, will only track the duration of time the guest check is open and will not change the color. Navigate to **Setup tab | Check Alerts**.

Name

The name of the check alert as it will be represented to the user in TMS.



Check Alert Time

Set the check alert time to how many minutes since the check was opened before triggering the next check alert. To start the alert immediately upon seating of the table request, set the time to 0. The timer is reset back to 0 with the service total of a new menu item to the guest check. The check alert will remain in the last defined alert until the guest check is closed.

Check Alert Color

The Check Alert Color is utilized to distinguish one alert from another in the Check Alert area of the table on the host page. Only those tables that have been seated will display a check alert.

Section

Section

Sections are used to group tables within a defined area or station to indicate those tables are assigned to a specific server. Navigate to **Setup tab | Section**.

Name

The section name entered will be represented in TMS for all views and reports.

Home Page
Section 1 - Dining

Filter

Show Records Where Show All Records ▼ contains the text

	#	Name	Color	
	1	Dining 1	73 - LightSkyBlue	...
	2	Dining 2	69 - LightGreen	...
	3	Dining 3	85 - MediumPurple	...
	4	Dining 4	100 - Orange	...
	5	Dining 5	15 - Chartreuse	...
	6	Dining 6	43 - Firebrick	...
	7	Dining 7	46 - Fuchsia	...
	8	Dining 8	49 - Gold	...
	9	Dining 9	56 - IndianRed	...
	10	Dining 10	53 - GreenYellow	...

Color

The section color is used to distinguish one section from another when viewing the tables on the host page. Only those tables that have been assigned to a section will inherit the section color.

Seating Section Templates

Seating Section Templates allow for the creation of predefined table layouts where tables are pre-populated to a specific section. The creation of these templates is optional as layouts can be defined and saved at the property level. Navigate to **Setup tab | Seating Section Templates**.

Name

The name is used to distinguish and describe the template that is being created.

The screenshot displays the 'Seating Section Template' configuration page. On the left, a table lists existing templates:

#	Name
1	3 Servers
2	4 Servers
3	5 Servers

The right-hand pane shows the configuration for the selected template (Number 1, Name 3 Servers). It includes an 'Enter Tables' section with the following table:

Table Name	Section
1 - 101	1 - Dining 1
2 - 102	1 - Dining 1
3 - 103	1 - Dining 1
4 - 104	1 - Dining 1
5 - 105	2 - Dining 2
6 - 106	2 - Dining 2
7 - 107	2 - Dining 2
8 - 108	2 - Dining 2
9 - 109	3 - Dining 3
10 - 110	3 - Dining 3
0 - None	0 - None

Enter Tables

To define a table as part of this temple, select the “Add” option. From the new record, click the build box to be presented with the list of tables defined for this revenue center. Alternatively, you can enter the table ID and press Tab. The initial section for the newly added table will be “0 – None”. Select the section from the available list or enter the Section ID.

Reservation Periods

Period Definition / Effectivity

Reservation Periods provide a way to define availability for reservations for Simphony Reservations and turn times for Simphony Wait List. The creation of a Reservation Period is not required unless using Simphony Reservations or Simphony Wait List.

Navigate to **Setup tab | Reservation Period.**

Name

Name used to describe the reservation period.

The screenshot displays the 'Reservation Periods' configuration page. At the top, there are navigation tabs for 'Home Page' and 'Reservation Periods 1 - Dining'. Below this is a table with two columns: '#', 'Name'. The table contains two rows: '1 Weekday' and '2 Weekend'. To the right of the table is a configuration form with two tabs: 'General' and 'Effectivity'. The 'Effectivity' tab is active and shows the following fields:

- Current Record:** Number '1' (highlighted in yellow) and Name 'Weekday'. There is a link 'Audit This Record' next to the number.
- Effectivity:**
 - Start Date:** A dropdown menu showing 'Tuesday, January 01, 2013' with a checked box.
 - End Date:** A dropdown menu showing 'Thursday, August 08, 2013' with an unchecked box.
 - Recurrence Day Of Week:** A list of days with checkboxes: Monday (checked), Tuesday (checked), Wednesday (checked), Thursday (checked), Friday (unchecked), Saturday (unchecked), Sunday (checked).
 - Recurrence Time Of Day:**
 - Active Start Time:** A dropdown menu showing '06:00'.
 - Active End Time:** A dropdown menu showing '22:30'.

Effectivity Start Date

The Effectivity Start Date defines the calendar day that this reservation period will be effective. If left unchecked, Simphony Reservations and Wait List will assume the reservation period is already in effect.

Effectivity End Date

The Effectivity End Date defines the calendar day that this reservation period will be effective through. If left unchecked, Simphony Reservations and Wait List will assume the reservation period will remain in effect.

Recurrence Day of Week

The Recurrence Day of Week defines the days of the week that will be effective in this reservation period. At least one day must be selected in order to save the reservation period.

Recurrence Time of Day

The Recurrence Time of Day defines the time of the day (those selected) that will be effective in this reservation period. If the Active Start Time is left unchecked, Simphony Reservations and Wait List will assume the reservation period will remain in effect starting at 00:00:00 on the applicable calendar days. If the Active End Time is left unchecked, TMS will assume the reservation period will remain in effect until 23:59:59 on the applicable calendar days.

Acceptance Limits

Acceptance Limits define the interval in minutes in which reservations can be made and the maximum new allowable covers within that interval. To create a new Acceptance Limit, click the “Add” link. If no Acceptance Limit is created within this reservation period, the reservation period will use the default values listed below.

The screenshot shows the 'Reservation Periods' configuration page. On the left, a table lists reservation periods:

#	Name
1	Weekday
2	Weekend

The main area displays the configuration for the selected 'Weekday' period. It includes tabs for 'General' and 'Effectivity'. Under 'General', there is a 'Current Record' section with a 'Number' field set to 1 and a 'Name' field set to 'Weekday'. An 'Audit This Record' link is present. Below this are tabs for 'Acceptance Limits', 'Occupancy Limits', 'Seating Limits', and 'Target Turn Times'. The 'Acceptance Limits' tab is active, showing an 'Add' and 'Delete' link above a table of defined limits:

	Begin Time	End Time	Cycle	Acceptance Limit
	06:00	11:00	15	60
	11:00	17:00	15	85
	17:00	22:00	30	100

Begin Time

This value defines the time in which the defined Acceptance Cycle and Limit will begin. If an Acceptance Limit has been added to the Reservation Period, a Begin Time is required. If an Acceptance Limit is not created, it will use the default value of 00:00:01.

End Time

This value defines the time in which the defined Acceptance Cycle and Limit will end. If an Acceptance Limit has been added to the Reservation Period, an End Time is required. If an Acceptance Limit is not created, it will use the default value of 00:00:00.

Cycle

This value defines the interval in minutes in which reservations can be accepted. If an Acceptance Limit has been added to the Reservation Period, a Cycle value is required. If an Acceptance Limit is not created, it will use the default value of 15 minutes.

Acceptance Limits

The Acceptance Limit value is utilized to assist in limiting the potential workload going into the kitchen. A value of 60 would instruct Simphony Reservations to prevent any new reservations for that defined cycle once the number of covers for all reservations in that cycle has reached or exceeded the limit.

If an Acceptance Limit has been added to the Reservation Period, an Acceptance Limit value is required. If an Acceptance Limit is not created, it will use the default value of 9999 covers.

Occupancy Limits

Occupancy Limits define the maximum number of covers that are allowable at any one time. To create a new Occupancy Limit, click the Add link. If no Acceptance Limit is created within this reservation period, the reservation period will use the default values listed below.

The screenshot shows a web interface with a navigation bar at the top containing 'Home Page' and 'Reservation Periods 1 - Dining'. On the left is a table with two rows: #1 'Weekday' and #2 'Weekend'. On the right is a configuration panel with tabs for 'General', 'Effectivity', 'Acceptance Limits', 'Occupancy Limits', 'Seating Limits', and 'Target Turn Times'. The 'Occupancy Limits' tab is active, showing an 'Add' and 'Delete' link above a table with columns 'Begin Time', 'End Time', and 'Occupancy Limit'. The table contains one row with values '06:00', '22:30', and '9999'. Above this table, the 'Current Record' section shows 'Number 1' and 'Name Weekday' with an 'Audit This Record' link.

Begin Time

This value defines the time in which the defined Occupancy Limit will begin. If an Occupancy Limit has been added to the Reservation Period, a Begin Time is required. If an Occupancy Limit is not created, it will use the default value of 00:00:01.

End Time

This value defines the time in which the defined Occupancy Limit will end. If an Occupancy Limit has been added to the Reservation Period, an End Time is required. If an Occupancy Limit is not created, it will use the default value of 00:00:00.

Occupancy Limits

The Occupancy Limit value is utilized to assist in preventing a situation where the occupancy limitation of the revenue center is exceeded. A value of 250 would instruct Simphony Reservations to prevent any new reservations for that defined cycle once the number of covers for all reservations within that timeframe is reached or exceeded.

If an Occupancy Limit has been added to the Reservation Period, an Occupancy Limit value is required. If an Occupancy Limit is not created, it will use the default value of 9999 covers.

Seating Limits

Seating Limits define the number of available reservations that are allocated based upon the Cycle defined in the Acceptance Limits and Party Size. To create a new Seating Limit, click the “Add” link. If no Seating Limit is created within this reservation period, the reservation period will use the default values listed below.

#	Name
1	Weekday
2	Weekend

Begin Time	End Time	Capacity	Quantity
06:00	11:00	2	2
06:00	11:00	4	2
06:00	11:00	6	1
11:00	17:00	2	3
11:00	17:00	4	3
11:00	17:00	6	2
11:00	17:00	8	2

Begin Time

This value defines the time in which the defined Seating Limit will begin. If a Seating Limit has been added to the Reservation Period, a Begin Time is required. If a Seating Limit is not created, it will use the default value of 00:00:01.

End Time

This value defines the time in which the defined Seating Limit will end. If a Seating Limit has been added to the Reservation Period, an End Time is required. If a Seating Limit is not created, it will use the default value of 00:00:00.

Capacity

This value defines the number of covers in the party. If a Seating Limit has been added to the Reservation Period, a Capacity value is required. If a Seating Limit is not created, it will use the default value of Unlimited.

The value entered in Capacity will always carry down to any lower values unless a lower value has been defined. Defining a Capacity of 4 will include requests for a capacity of 1 through 4. The exception is if a lower value capacity of 2 is defined. Then the capacity of 2 would be used for parties of 1-2 and the capacity of 4 would be used for parties of 3-4.

Quantity

This value defines the number of allocated reservations for the Cycles within this timeframe that will be made available. If a Seating Limit has been added to the Reservation Period, a Quantity value is required. If a Seating Limit is not created, it will use the default value of Unlimited.

This field only defines the number allotted and does NOT represent the current inventory.

Target Turn Times

Target Turn Times define the target time from seating to request completion for a seated party. Target Turn Times are utilized by Simphony Reservations to prevent overbooking and with the Wait Quoting in Simphony Wait List to estimate wait times for Walk-In table requests. The Target Turn Times are also utilized by the Table Suggestion System in TMS to anticipate the tables that will be available in order to distribute the table seating appropriately. To create a new Seating Limit, click the “Add” link. If no Seating Limit is created within this reservation period, the reservation period will use the default values listed below.

The screenshot shows the 'Reservation Periods' configuration page. On the left is a table with two rows: #1 'Weekday' and #2 'Weekend'. On the right is a 'Target Turn Times' configuration window. The 'Current Record' section shows 'Number 1' and 'Name Weekday'. Below it, the 'Target Turn Times' table lists various time slots with their corresponding cover counts and minutes.

Begin Time	End Time	Cover Count	Minutes
06:00	16:00	4	45
06:00	16:00	6	45
06:00	16:00	8	45
16:00	22:30	2	60
16:00	22:30	4	60
16:00	22:30	6	60
16:00	22:30	8	60

Begin Time

This value defines the time in which the defined Cover Count and Target Turn Time will begin. If a Target Turn Time has been added to the Reservation Period, a Begin Time is required. If a Target Turn Time is not created, it will use the default value of 00:00:01.

End Time

This value defines the time in which the defined Cover Count and Target Turn Time will end. If a Target Turn Time has been added to the Reservation Period, an End Time is required. If a Target Turn Time is not created, it will use the default value of 00:00:00.

Cover Count

This value defines the number of covers seated at the table. If a Target Turn Time has been added to the Reservation Period, a Cover Count value is required. If a Target Turn Time is not created, it will use the default value of Unlimited.

The value entered in Cover Count will always carry down to any lower values unless a lower value has been defined. Defining a Cover Count of 4 will include requests for a Cover Count of 1 through 4. The exception is if a lower value cover count of 2 is defined. Then the cover count of 2 would be used for parties of 1-2 and the cover count of 4 would be used for parties of 3-4.

Minutes

The Minutes value is utilized to define the anticipated turn time in minutes for a table seating of the defined Cover Count during the defined timeframe. A value of 45 would instruct TMS that any table seatings that encompass the defined cover count during that time would assume the seating request will be 45 minutes in duration.

If a Target Turn Time has been added to the Reservation Period, a Minutes value is required. If a Target Turn Time is not created, it will use the default value of 60.

Page Design

Page Template

The use of TMS features is based upon the placement of the new TMS forms onto a page. This can be done using any of the existing templates provided in Symphony. For those properties that will be utilizing future reservations or multiple layouts, it is strongly recommended that a Tabbed Template be utilized to allow for a smoother means to navigate between lists and layouts.

With TMS there are a few rules that should be adhered to when constructing the host page as to ensure proper operation of the TMS, Reservations, and Wait List features:

1. Tabbed Pages
2. TMS, Wait List, and Reservations functions must live within the same content area on a page in order to interact. Placement of forms in one content area will not work with forms placed in other content areas

Non-Configurable Features

The following features and forms of TMS can be placed and adjusted anywhere on the defined host page but do not contain any unique configuration characteristics.

Host Command Area

The Host Command Area is required. This is the primary form used to manage all of the hosting related functions in TMS. This form determines how hosting staff will enable/disable functions, access different features, and administer the hosting page. Host staff will perform a long-press on the form to access these features. As such, the sizing and placement of the Host Command Area should be carefully thought out to ensure it can be seen and used by all required users. To add a Host Command Area, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Host Command Area**.

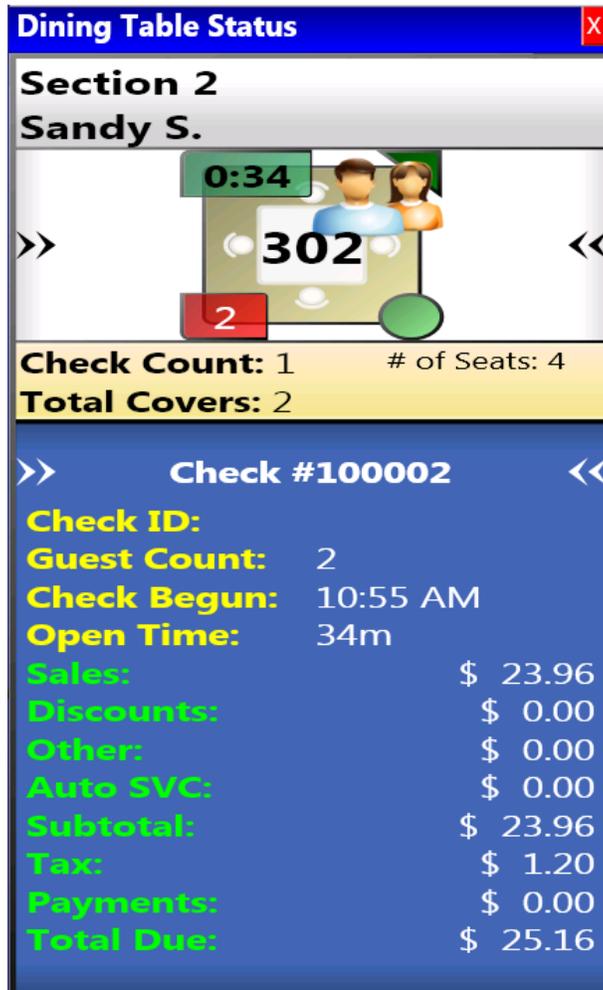


The Host Command Area may optionally display an image in place of the silver portion of the area. This image is defined in TMS Parameters under the Host Decoration. The selected image will scale to the sizing of the Host Command Area.

This area must be placed in the same content area on the page as the tables in order for the host features to function properly.

Dining Table Status

The Dining Table Status screen is recalled and hidden from the Host Command Area. This optional screen contains information about the highlighted table and any open checks associated with the table. The sizing and placement of the Dining Table Status screen should not prevent host users from accessing any of the defined tables. IN addition, as the text size will scale with the sizing of the screen, the screen should be large enough so that text is legible to all hosting staff.

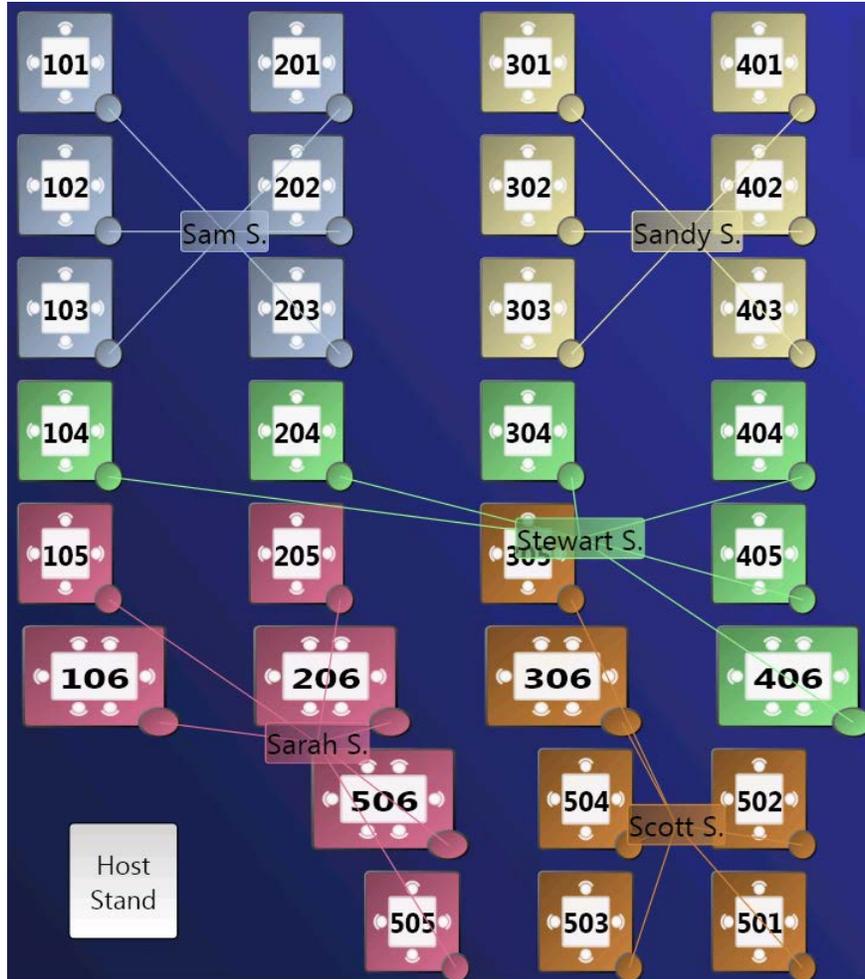


To add a Dining Table Status screen, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Dining Table Status**. The Dining Table Status screen is movable on the page from the Ops Client with a Click / Hold / Drag motion.

This screen must be placed in the same content area on the page as the Host Command Area and tables in order for the screen to be accessed and proper information displayed.

Employee Lines

The Employee Lines Area is a feature that is recalled and hidden from the Host Command Area. This optional area draws lines from the assigned tables to a text box containing the assigned server’s name. The sizing and placement of the Employee Lines Area should be adjusted to ensure it covers all of the tables defined on the page. Tables that are not covered by the Employee Lines area will not have assignment lines drawn when enabled.



To add an Employee Lines area, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Employee Lines Area.**

This screen must be placed in the same content area on the page as the Host Command Area and tables in order for the area to be accessed and proper information displayed.

Section Layout

The Section Layout screen can be recalled and hidden from the Host Command Area or placed on its own page. This optional screen contains controls for the creation and administration of Seating Section Layouts where Table / Section / Server assignments can be defined. While all of this can be done individually from the Host Command Area, use of a Section Layout screen is strongly recommended.



To add a Section Layout screen, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Section Layout**. The text size will scale with the sizing of the screen, so the screen should be large enough so that text is legible to all hosting staff. The assignments of tables to a section can be simplified if tables are also present on the same page or are accessible when editing a Section Layout.

Configurable Features

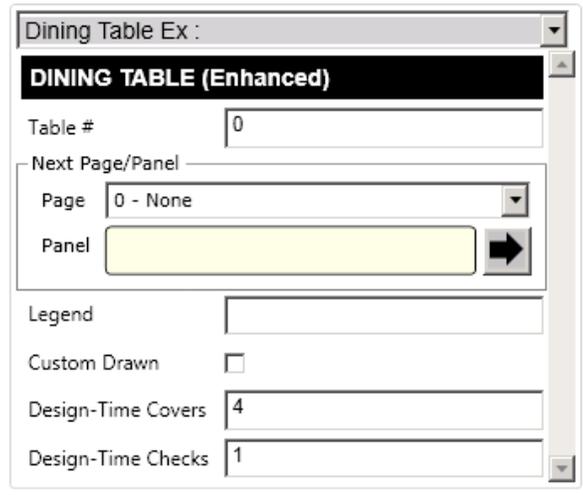
The following features and forms of TMS can be placed and adjusted anywhere on the defined host page. Each of these features will require configuration to return the desired results on the Host Page.

Dining Table (Enhanced)

The new Enhanced Dining Tables were developed to take advantage of all the features and functionality of TMS. Only the Enhanced Dining Tables can be used with TMS. Use of the legacy Dining Tables will produce undesirable results. It is strongly suggested that all existing legacy tables be replaced with Enhanced Tables.

To add an enhanced Dining Table, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Dining Table (Enhanced)**. Tables will have overlays to indicate status, coursing and alerts that are present on the outer edges of the table. Leave space between tables on the page layout when placing tables. This will ensure that all indicators will be visible and will allow for easier interpretation of the current state of the table. This can be accomplished by increasing the grid configuration on the page from 24 (default) to 48.

Once the table has been placed on the page and adjusted to the desired size, the table can be configured to its unique properties.



Dining Table Ex :

DINING TABLE (Enhanced)

Table #

Next Page/Panel

Page

Panel

Legend

Custom Drawn

Design-Time Covers

Design-Time Checks

- **Table Number**
The Table Number that is entered in this field must match the Table ID that was defined when creating the Table. Failure to use the matching Table ID will not associate the table to the Enhanced Dining Table and will present an unformatted table on the page.
- **Next Page / Panel**
To return the Hosting staff user back to the host page, select the Host Page from the list that is presented after selecting the Panel arrow option.
- **Legend**
If the Legend is left empty, the number or name of the table shown on the host page will utilize the table number or name defined for the Table ID. If a different name or number for the table is required, you can enter an override value in the Legend field.
- **Custom Drawn**
This setting is not currently implemented and should not be enabled.
- **Design-Time Covers**
This setting is not currently implemented and should not be configured.
- **Design-Time Checks**
This setting is not currently implemented and should not be configured.

Guest Check

Check Detail

The Check Detail has introduced new configuration to support TMS features/functionality.



- **Show Seat Number**
The Show Seat Number option will provide the user with a visual representation of the seat number that a menu item or Guest is associated with on the Check Detail.

- **Enable Gestures**
When the Enable Gestures option is selected, the user will have the ability to access a menu of options when long-pressing on the Guest Check. The TMS features that are presented to the user from the long-press menu include:
 - Change Item Seat
 - Change Item Course
 - View By Item Entry
 - View By Seat
 - View By Course

- **Initial View Mode**
The Initial View Mode dictates the view that will be shown to the user when initially displaying the Guest Check. A new option has been provided in the list to View By Seat. This is the recommended view mode for customers that allow multiple loyalty accounts on a single Guest Check.

Employee Section Assignment Report

The Employee Section Assignment Report can be configured to any page in which the report would need to be generated. Navigate to **Configuration tab | Page Design | Edit tab**. Create a new button on the screen and associate it with the Type of 'Ad Hoc Report'. From the selectable report list, choose option '44 - Employee Section Assignment Report'.

Configuration Levels

The table below shows those levels within EMC that will allow for configuration of functionality related to Table Management operations.

Configuration Name	Enterprise	Property	RVC	Zone
Content	*	*	*	*
Dining Table Classes	*	*	*	
Employee Maintenance	*	*	*	
TMS Parameters	*	*	*	*
TMS Privileges (Roles)	*			
Reservation Periods			*	
TMS Table Attributes	*	*	*	
KDS/Dining Course Colors	*	*		*
Loyalty Module	*	*	*	*
Page Design	*	*	*	*
Properties	*			
Seating Section Templates			*	
Sections			*	
Tables			*	

TMS Privileges

The table below shows those privileges associated with TMS functionality and the roles recommended having the privilege enabled. Navigate to **Configuration tab | Roles | [select role type] | Operations tab**, and then select the appropriate tab listed in the table below.

Tab Location	Bit Number	Privilege Name	Description	Recommended Roles
Guest Management	32020	Edit Section Layout	Allows the user to edit a section layout.	Host Manager
Guest Management	32021	Activate Section Layout	Allows the user to activate a defined section layout as the Active Layout.	Host Manager
Guest Management	32022	Delete Section Layout	Allows the user to delete an existing section layout.	Host Manager
Guest Management	32030	Assign Table to Section	Allows the user to assign a table to a section in TMS.	Host Manager
Guest Management	32031	Assign Employee to Table	Allows the user to assign an employee to a table or section in TMS.	Host Manager
Guest Management	32032	Mark Table Clean or Dirty	Allows the user to mark a table as clean or dirty.	Host Manager Busser
Guest Management	32033	Change Table State	Allows the user to mark tables as being Available, Closed, Reserved, or Merged.	Host Manager
Guest Management	32034	Seat Unsuggested Table	Allows the user to seat a table request at a table that is different than the table that was suggested by the TMS Table Suggestion System.	Host Manager
Guest Management	32037	View Legend	Allows the user to View the TMS Legend and use the available functions contained within the form.	Host Manager
Guest Management	32038	Allow Seating Guest Above or Below Table Capacity	Allows the user to seat a table request at a table that does not have support a seating capacity that would meet the defined cover count on the table seating request.	Host Manager
Guest Management	32039	Allow Seating Guest at Table that does not Meet all Required Table Preferences	Allows the user to seat a table request at a table that does not meet all of the seating preferences defined on the table seating request.	Host Manager
Guest Management	32040	Edit Server Availability	Allows the user to edit the server availability.	Host Manager
Ad Hoc Reports	31044	Run Employee Section Assignment Report	Allows the user to run the Employee Section Assignment Report.	Host Manager
Transactions	22	Post Payment to Checks Belonging to Another Operator	Required privilege to support the unseating of a table request.	Host Manager
Transactions	37	Authorize/Perform Posting of Payment	Required privilege to support the unseating of a table request.	Host Manager
Transaction	38	Authorize/Perform Closing of Checks with a Zero Balance	Required privilege to support the unseating of a table request.	Host Manager

Tab Location	Bit Number	Privilege Name	Description	Recommended Roles
Guest Checks	18	Authorize/Perform Pickup of a Check Belonging to Another Operator	Required privilege to support the unseating of a table request.	Host Manager

Appendix A: Table Suggestion Factors

The following values can be used to define the request and table suggestion factor process in TMS.

Reservation Waiting

When used, this factor will place a greater value on reservations that have been waiting longer than other requests in the seating order.

Waiting Past Quote

When used, this factor will place a greater value on any reservation or walk-in requests where the request has been waiting longer than their scheduled seating time or quoted wait time.

Reservation Waiting Past Quote

When used, this factor will place a greater value on reservation requests where the request has been waiting longer than their scheduled seating time.

Reservation Greeted

When used, this factor will place a greater value on any reservation requests where the party has arrived and been greeted in the seating order.

Reservation

When used, this factor will place a greater value on reservation requests versus non-reservation requests (walk-ins) in the seating order.

VIP Waiting

When used, this factor will place a greater value on reservation requests where the party is designated as a VIP and have been waiting versus non-VIP reservation and walk-in requests that have been waiting in the seating order.

VIP

When used, this factor will place a greater value on any reservation and walk-in requests where the party is designated as a VIP in the seating order.

Table Dirty

When used, this factor will place a value during the table suggestion process on any table currently marked as "Dirty", making it more or less likely to have TMS utilize the table.

Table Paid

When used, this factor will place a value during the table suggestion process on any table currently marked as "Paid", making it more or less likely to have TMS utilize the table.

Server Check Count

When used, this factor will place a value during the table suggestion process on any server based upon their currently serviced (open and closed) check count. The Server Check Count will make it more or less likely to have TMS utilize the server for the next table seating.

Server Cover Count

When used, this factor will place a value during the table suggestion process on any server based upon their currently serviced (open and closed) cover count. The Server Cover Count will make it more or less likely to have TMS utilize the server for the next table seating.

Server Efficiency

When used, this factor will place a value during the table suggestion process on any server based upon their Server Efficiency Rating. The Server Efficiency rating will make it more or less likely to have TMS utilize the server for the next table seating.

Server Last Assigned

When used, this factor will place a value during the table suggestion process on any table based upon the table's current server assignment and the last time since they received a new table seating. The last time will make it more or less likely to have TMS utilize the server for the next table seating.

Simphony v2.x Autofire

This article discusses the configuration and usage of the Autofire feature

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- 1 Overview
 - 1.1 Workstation Operations
 - 1.1.1 Life Cycle of an Autofire Check
 - 1.1.2 Begin an Autofire Check
 - 1.1.3 Enter Check Fire Date/Time
 - 1.1.4 Place the Autofire Order
 - 1.1.5 Autofire Date/Time Arrives
 - 1.1.6 After the Autofire Check Fires
 - 1.2 Autofire Check Pickup
 - 1.3 Editing an Autofire Check
 - 1.4 Modifying the Fire Time
 - 1.5 Autofire Backup Support
 - 1.6 Autofire Memo Chit
 - 1.7 Credit Card Handling
 - 1.8 Web Ordering via Transaction Services
 - 1.9 Credit Card Handling of Web Orders
 - 1.10 Reporting
 - 1.11 Autofire Exceptions
 - 1.12 Autofire Rules
- 2 EMC Configuration
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 - 2.4 Autofire Check Offline Header Module
- 3 See also

	This article discusses functionality that relates to Simphony v2.x .
	This article discusses general MICROS knowledge and/or terminology .
	This article discusses functionality that relates to Printing .
	This article discusses configuration , or various programming scenarios, or both.

Overview

Autofire allows Operators to begin a Guest Check, post Menu Items and suspend sales posting and Order Device output until a scheduled time. The Autofire feature is useful for situations such as room service orders, where the order can be entered in to the System, then held for posting and firing at a specified date and time. For example, a guest fills out a breakfast menu and leaves it outside their door the night before they would like their meal. The night clerk picks up the menu enters the item into the Autofire feature. To make sure that the order is freshly made and delivered on time, the Operator creates an Autofire Check the night before and schedules it to fire the next morning. Autofire Checks may also

be created by Transaction Services.

Workstation Operations

Life Cycle of an Autofire Check

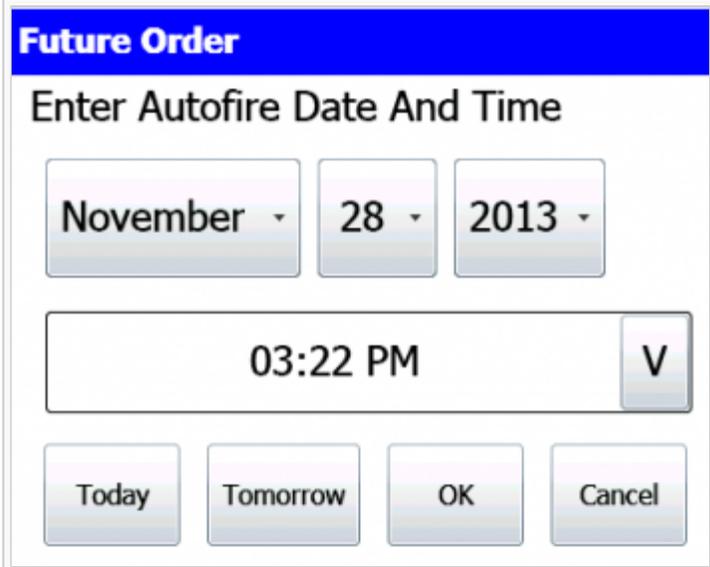
Begin an Autofire Check

To begin an Autofire Check, an Operator with the necessary Role privileges must press the [**Begin Autofire Check**] function key.

Enter Check Fire Date/Time

The Operator is prompted to specify the date and time to fire the Check.

- Enabling Property Parameters option [**3 - Use 24 Hour Clock**] changes the format of the time selector to 24 Hour format.
- Selecting “**Today**” sets the fire date to the current Business Date
- Selecting “**Tomorrow**” sets the fire date to tomorrow’s Business Date
- The date can be up to 365 days as defined in the *EMC*-> *Revenue Center (RVC) level*-> *Setup tab*-> *RVC Parameters*-> *Autofire tab* field **Maximum Days**.
- Autofire date/time must be in the future. If an Operator specifies a date/time before the current date/time, an error message will be displayed.
- Selecting **OK** saves the fire date/time of the Autofire order.
- Selecting **Cancel** stops the operation



The screenshot shows a dialog window titled "Future Order" with a blue header. Below the header, the text "Enter Autofire Date And Time" is displayed. The date selection is shown as three dropdown menus: "November", "28", and "2013". Below the date fields is a time selector showing "03:22 PM" and a "V" button. At the bottom of the dialog are four buttons: "Today", "Tomorrow", "OK", and "Cancel". Below the dialog window, the text "Future Order dialog Window." is written.

Place the Autofire Order

Post the desired Menu Items to the Check.

- “Table Number” and “Number of Guests” are not enforced for Autofire Checks

Service Total the Check.

- If RVC Parameters option [**1 - Print Autofire Memo at Time of Entry**] is enabled, an Autofire Memo Chit is printed from the Workstation that generated the Check. If not enabled, a memo chit will not be printed. If the Autofire Check was placed via Transaction Services, the Autofire Memo is printed at the Workstation defined in

RVC Parameters field **Autofire Workstation**.

- All open Autofire Checks post to the Autofire Open Check Report and will **not** be displayed in the Employee Open Check Report.

Autofire Date/Time Arrives

When the scheduled date and time is reached, the Order is sent to the Order Devices and totals posting for the transaction is initiated.

- If an Autofire Workstation is defined in the **Autofire Workstation field** in the *EMC-> RVC level->Setup tab-> RVC Parameters-> **Autofire tab***, it will be responsible for firing Autofire Checks. The Order Device output will be entered as directed by the Menu Item Class and filtered Order Devices enabled by the Autofire Workstation. If an Autofire Workstation is not defined, then the Check will be fired by the Workstation which placed the Autofire Check.
- All sales totals will be updated, including Checks Begun count and total. If defined in the *EMC-> RVC level-> Setup tab-> RVC Parameters-> Autofire tab-> **Autofire Employee***, the ownership of the Autofire Check changes to the **Autofire Employee**. If an **Autofire Employee** is not defined for the Revenue Center, the Check will post to the sales totals of the Employee who placed the Check.
- If the RVC Parameters option [**2 - Print Guest Check at Time of Autofire**] is enabled, the Guest Check for the Autofire Order is printed from the **Autofire Workstation** defined in the EMC. If not defined, the Guest Check is printed from the Workstation from which the Check was created.

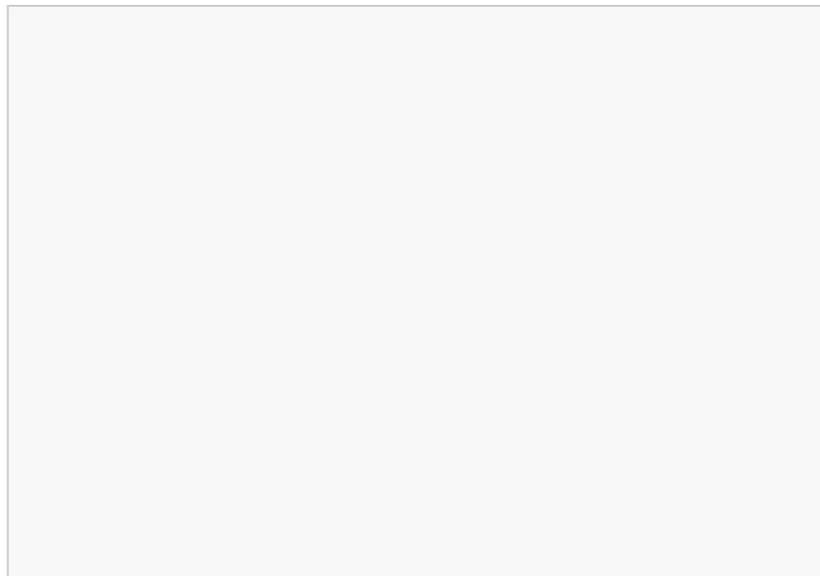
After the Autofire Check Fires

As the Check has been “fired”, it is no longer considered an Autofire Check and it will no longer appear on the Autofire Check Report.

Autofire Check Pickup

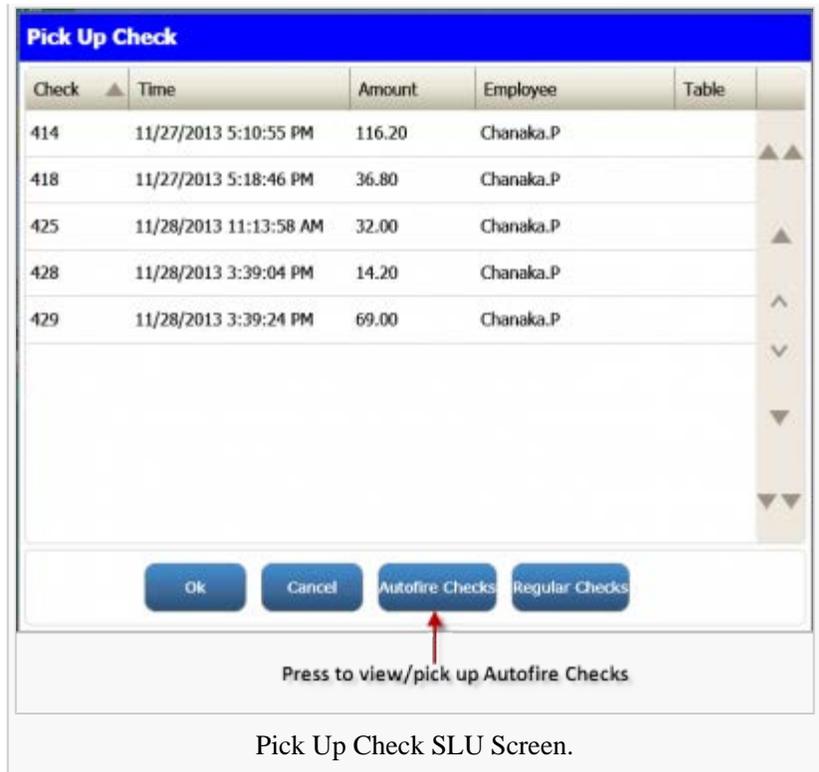
Autofire Checks can be accessed from the Workstation via the **Check SLU** (Screen Lookup). In the Check Screen Lookup configuration, an Autofire Check Filter has been added. The filters are as follows:

- All Checks: This is the default selection. The Check SLU will display both Autofire and Regular Checks. Autofire Checks will be displayed at the bottom of the list.
- All Except Autofire Checks: The Check SLU will display **only** open Autofire Checks.
- Autofire Check Only: The Check SLU will display **only** open Autofire Checks chronologically sorted by the scheduled fire time and date. If multiple checks have the same fire time, the secondary sort criteria will be the



Check Number.

Operators may also use the **[Pickup Check from List]** function key to view Autofire Checks. This will display a list of checks in two views: Autofire and Regular. Operators can toggle between the lists of Open Checks and Autofire Checks using the **Regular Checks** and **Autofire Checks** buttons in the **Pick Up Check** dialog. Operators may sort the checks based on the available column values.



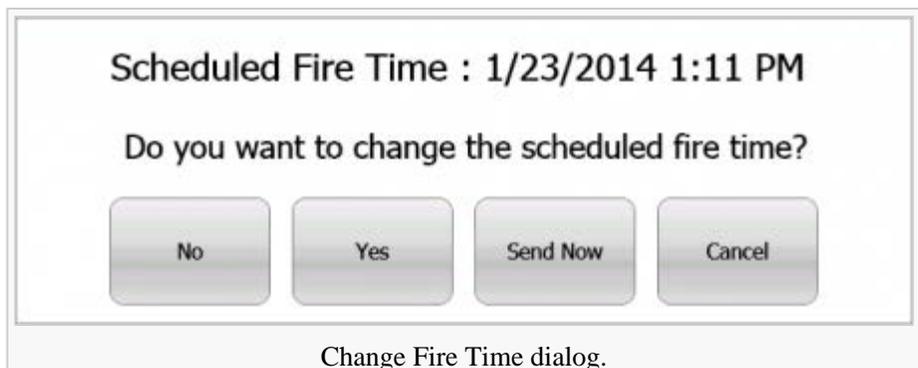
Editing an Autofire Check

Operators can pick up pending Autofire Orders and modify them. Operators may add or void Menu Items, Discounts and Service Charges, or cancel the Autofire Check. If the *EMC-> Configuration tab-> Roles* option **[185 - Authorize/Perform Edit of Autofire Date/Time]** is enabled, Operators may also modify the date and time Autofire Checks are scheduled to fire.

Modifying the Fire Time

Autofire Checks are automatically fired when the scheduled date and time arrives. However, privileged Operators may also manually fire the Autofire Checks. To manually fire an Autofire Check, the Operator must pick up the Autofire Check from the Check SLU or the Pick Up Check dialog and Service Total the Check. A message inquiring whether the Operator desires to change the date/time of the Autofire Check will be displayed. Pressing the **Send Now** button will “fire” the check immediately.

Selecting **Yes** displays the Future Order dialog where the Operator may assign the new fire date/time of the Check. Selecting **Cancel**, cancels the operation while selecting **No** cancels the operation and begins a new transaction.



Change Fire Time dialog.

Autofire Backup Support

This section describes how Autofire Checks are handled in the event that the User Workstation (UWS), or the Check and Posting Service (CAPS) is offline.

- If an Autofire UWS is defined in RVC Parameters, that UWS has higher priority to process all checks. If the Autofire UWS fails to fire during the scheduled time, it will attempt to fire the Check again when the Backup Autofire Delay time defined in the field **Backup Autofire Delay (Mins)** elapses. If a Backup Autofire Delay time is not defined, the UWS will try to fire the Check again after five minutes. If that attempt also fails, responsibility of firing the Orders shifts to the Workstation which placed the Autofire Check.
- If the Autofire USW fails to fire the Autofire Check at the scheduled time, the UWS will attempt to process the Autofire Check after two minutes. If it fails, the CAPS will pick up the Check from the WS so that the Autofire Check still gets fired.
- If CAPS is down, Autofire Checks will not be fired. An Autofire Memo Chit will be printed from the backup printer using the Autofire offline header configured in the Autofire Check Offline Header module. This header notifies the Operator that the order failed and the kitchen needs to be notified.
- When CAPS comes back online, the Operator may pick up that Autofire Check from the Check SLU or the Pick Up Check dialog and fire the check. (See section Modifying Fire Time for more information).

Autofire Memo Chit

When an Autofire Check is placed, a Memo Chit will be printed if the RVC Parameters option [**1 - Print Autofire Memo at Time of Entry**] is enabled. A memo chit will also be printed at the backup printer if an Autofire Check fails to fire at the scheduled time. An Organization may provide appropriate instructions to the Operator on the actions that should be taken when an Autofire Check fails to fire by configuring the memo chit header via the Autofire Check Offline Header module (see section Autofire Check Offline Header Module for more information). For example, the Offline Autofire Check Header might read "Check not fired! Please see kitchen".

Credit Card Handling

Credit Card Authorization and partial Credit Card payments may only be posted on the Business Date that an Order is set to Autofire. If a partial credit card amount is authorized on the same business day the Autofire Check is set to fire, the Operator may change the fire time, but **not** the fire date.

Web Ordering via Transaction Services

Transaction Services may create Autofire Checks. A new Check type named **Future Order** has been added to Transaction Services. When a user selects the Check type **Future Order**, the user is prompted to select the future date from the **Date to Fire** drop-down menu. Once a Future Order is placed at the UWS, the Autofire Check can be picked up and modified as any other regular Autofire Check.

Credit Card Handling of Web Orders

- Credit Cards (CC) can be authorized only on the day the Order is set to fire.
- Once the CC is authorized, users **cannot** modify the Autofire Check Order fire date.
- Once the CC is authorized, users **can** modify the Autofire Check Order fire time.
- Users are allowed to make full Credit Card Payments **only** on the day that the Order is set to fire. (I.e., Users cannot make full Credit Card Payments for future dates.)

Reporting

- The **Autofire Check Report** shows all checks that have been rung as Autofire Checks and that have not yet fired. The **Employee Open Check Report** does not include Autofire Checks.
- The **Serving Period Financial Report** records the time an Autofire Check is sent to the remote order device, not the time the Autofire Check was placed.

Autofire Exceptions

- Autofire Checks are not subject to the mylabor option [**Clock Out with Open Checks**]. Employees with Autofire Checks may clock out when this option is disabled.
- Autofire Checks are not subject to Role option [**31111 - Do Not Run with Open Checks for Any Report**]. Employees with Autofire Checks may run Workstation reports when this option is enabled.

Autofire Rules

- A previously posted Guest Check cannot be used as an Autofire Check.
- Split Checks are not allowed until the Autofire Check has been fired, at which point it is a "regular" check.
- Autofire Checks cannot be assigned a Service Team until the Check has been fired.
- If the Check is paid in full, all menu items are immediately fired to the remote Order Devices.

EMC Configuration

Privileges

*Navigation: EMC -> Enterprise level-> Configuration tab-> Personnel-> **Roles***

Simphony v2.x users must be given the correct Role privileges to be allowed to create, modify and fire Autofire Checks. The following Autofire options have been added to the Roles module in EMC:

183 - Begin Autofire Check using [Begin Autofire Check] Key

Enable this option to allow Employees associated with this Role to begin an Autofire transaction with the [**Begin**

Autofire Transaction] function key. If not enabled, Employees associated with this Role are not allowed to begin an Autofire Check.

184 - Authorize/Perform Pickup of Autofire Check Belonging to Another Operator

Enable this option to allow Employees associated with this Role to pick up and edit Autofire Checks owned by other Operators. If not set, Employees can only pick up Autofire Checks owned by them or placed via Transaction Services.

185 - Authorize/Perform Edit of Autofire Date/Time

Enable this option to allow Employees associated with this Role to edit the date/time of pending Autofire Checks.

31030 - Run Autofire Open Check Report

Enable this option to allow Employees associated with this Role to generate an Employee Autofire Check Report from the Workstation.

Autofire Check Offline Header

Enable this option to make the Autofire Check Offline Header module visible in the *EMC*-> <*Enterprise / Property / Revenue Center*> ->*Descriptors tab*-> **Header/Trailer**.

RVC Parameters

Navigation: EMC -> Revenue Center level-> Setup tab-> Parameters-> RVC Parameters-> Autofire tab

Autofire Employee

This field lists all Operators available in this Revenue Center. If defined, the designated Operator becomes the owner of Autofire Checks, including those placed via Transaction Services, once they are fired. The Autofire Check's sales totals are posted to the designated Autofire Employee and the Autofire Check appears under that Autofire Employee in the Open Check Report. If an Autofire Employee is not specified, Autofire Checks will remain owned by the Check Operator after the Order is fired.

Autofire Workstation

Select the Workstation from which Autofire Checks will be fired and printed. The specified Workstation is used to determine the Order Device mask, handles printing of Autofire Checks and Memos to assigned destination Printers and posting of messages regarding printing failures. If not defined, Autofire Checks will be fired and printed by the Workstations that placed the Autofire Order. Autofire Checks placed via Transition Services will be fired by the POSAPI Workstation.

Default Autofire Tender/Media

This field defines the Tender Type of Autofire Checks. Any Service Total Tender Media can be used.

Backup Autofire Delay (Mins)

This field determines the period of time for a Workstation to re-attempt to Autofire a check. If the UWS allocated to fire the Autofire Check fails to fire during the designated period, the responsibility for firing the Order will shift to the UWS which placed the check. The default minimum value is 5 minutes.

Maximum Days

This setting controls how far in advance Autofire Check can be scheduled. The maximum value that can be assigned is 365 days.

1 - Print Autofire Memo at time of entry

Enable this option to have a memo chit automatically print when an Autofire Check is created.

2 - Print Guest Check at time of Autofire

Enable this option to have a Guest Check print when an Autofire Check is fired. The Guest Check will print at the Guest Check Printer defined for the "Autofire Workstation". If an Autofire Workstation is not defined, the Guest Check will print at the Guest Check Printer defined for the UWS that placed the Autofire Check.

3 - Enable Autofire in this Revenue Center

Enable this option to allow Autofire Checks in this RVC. When this option is disabled, it is not possible to create Autofire Checks in the Revenue Center. This option is designed to prevent excess network traffic for Revenue Centers where Autofire is not used.

Page Design

*Navigation: EMC -> <Enterprise / Property / Revenue Center>-> Configuration tab-> User Interface-> Content-> **Page Design***

Begin Autofire Check

This key is used to begin an Autofire Check.

Check SLU

Provides access to Autofire Checks.

Pickup Check from List

Provides access to Autofire Checks.

Autofire Check Offline Header Module

This new module configures the header lines that are displayed on an Autofire Memo Chit when the designated Workstation and the backup Workstation fail to fire the Autofire Check at the scheduled time. A maximum of six lines may be configured. Privileged Employees may access this module via the *EMC-> <Enterprise / Property / Revenue Center>-> Descriptors tab-> **Header/Trailer***.

micros[®] Symphony



Symphony Wait List Configuration Guide

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About This Document

This guide provides instructions to configure the features that have been introduced with the new Simphony Wait List module in Simphony v2.6.

This document contains configuration information for features available with the Version 2.6 release of the MICROS Simphony software.

Who Should Be Reading This Document

This document is intended for the following audiences:

- MICROS Installers/Programmers
- MICROS Dealers
- MICROS Customer Service
- MICROS Training Associates
- MIS or IT Associates

What the Reader Should Already Know

This document assumes the reader has the following knowledge or expertise:

- Operational understanding of PCs
- Understanding of basic network concepts

Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version
Rev A	January	2014	2.6.0

Document Organization

For clarity, information is divided into self-contained chapters, reflecting the configuration of the following Wait List functions:

- Prerequisite Configuration
- Wait List Feature Configuration
- TMS Parameters
- Reservation Periods
- Page Design

For more information on the usage of these features, refer to the *Simphony Wait List User Guide*, available from the MICROS website.

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Prerequisite Configuration

[Simphony Table Management](#)

To support the taking of Reservations, the Simphony Table Management System (TMS) will be required. Please refer to the *Simphony Table Management System Configuration Guide* for instructions on how to configure TMS.

Wait List Feature Configuration

[Loyalty](#)

The Simphony Wait List supports integration with Loyalty applications such as Simphony Loyalty (iCare) and third-party loyalty applications based upon the Loadable Loyalty Modules. This allows for the lookup and association of loyalty accounts from the Wait List request. If loyalty integration is desired, configure the Loadable Loyalty Module in accordance with the instructions in the *Loyalty Module Configuration Guide*. For instructions on the use of the Loadable Loyalty Module with a Wait List request, please refer to the appropriate section in the *Simphony Table Management System Configuration Guide*.

[Reservations/ Wait List Reason](#)

Reservation / Wait List Reasons are utilized to define the reason a table request is being cancelled or abandoned. Navigate to **Descriptors tab | TMS Reasons**.

[Reasons](#)

Simphony allows for up to 32 reasons to be defined. Enter the reason in the text field. When prompted for a reason a request is being cancelled or abandoned, the reasons defined in this list will be presented if the system is configured to require a reason code.

The screenshot shows the 'TMS Reasons Enterprise' configuration page. It includes a filter section with a 'Show Records Where' dropdown set to 'Show All Records' and a search criteria dropdown set to 'contains the text'. Below the filter is a table with the following data:

#	Text	Zone/Location	Inheritance Type
1	Decided Not to Wait	Enterprise	Defined Here
2	Change of Plans	Enterprise	Defined Here
3	Rescheduled	Enterprise	Defined Here
4		Enterprise	Defined Here
5		Enterprise	Defined Here
6		Enterprise	Defined Here

TMS Parameters

Operating Parameters

Within the TMS Parameters configuration are several operating parameters utilized by TMS, Reservations, and Wait List. We will review those settings associated with Reservations. Navigate to **Setup tab | TMS Parameters**.

Parameter	Value
Default Server Available Time	15
Reservation To Waitlist Delay	60
Wait Quote Interval (Minutes)	5
Auto Abandon Wait List Delay (Minutes)	60
Wait Quote Alert Threshold (Minutes)	5
Maximum Reservation Notice (Days)	90
Minimum Reservation Notice (Minutes)	30
Auto Reset Paid Status (Minutes)	1

Reservation to Waitlist Delay (Minutes)

This parameter defines how far before the scheduled seating time a Reservation will be visible on the Wait List. Reservation records that are visible on the Wait List will have an impact on the quote times and table suggestions.

Wait Quote Interval (Minutes)

This parameter defines the increments of time in which to allow a wait quote to be defined (e.g., every 1 minute, 2 minutes, 5 minutes, etc.).

Auto Abandon Wait List Delay (Minutes)

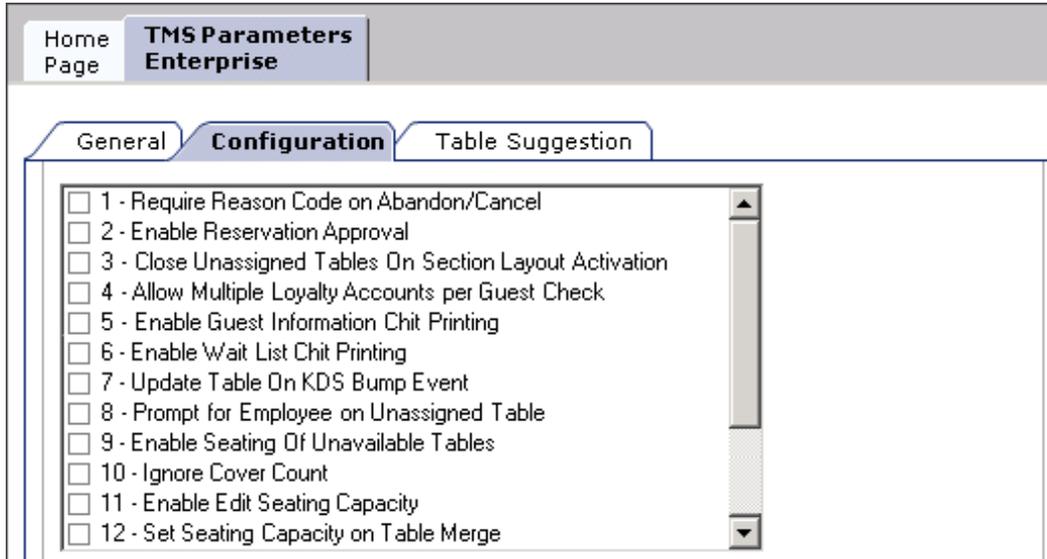
This parameter defines the number of minutes that a table request record will remain on the Wait List before it is automatically updated as Abandoned (Walk-In) or No-Show (Reservations). The record will be removed from the Wait List once this threshold has been reached.

Wait Quote Alert Threshold (Minutes)

This parameter defines the number of minutes to elapse before flagging the table request on the Wait List as being “Overdue” for seating. To have the table request flagged as soon as the amount of time quoted has been reached, set this parameter to “0”.

Option Bits

The option bits that are part of the TMS Parameters are used to enable/disable certain functions or behaviors with TMS, Reservations, and Wait List. We will review those settings associated with Reservations. Navigate to **Setup tab | TMS Parameters**.



Require Reason Code on Abandon/Cancel

This option bit determines whether the user will be prompted to provide a reason for the abandonment or cancellation of the table request when manually performed by the user.

Enable Wait List Chit Printing

If enabled, a chit is produced on the local printer when the table request is created or updated. This chit contains information about the table request, as well as the estimated wait time.

Enable Create and Edit Buttons

This option bit determines whether the user will be shown buttons at the bottom of the Wait List that will allow them to create New Seating Requests or edit existing requests. When enabled, the ability to double-touch on the screen to create or edit is still permitted.

Reservation Periods

[Period Definition / Effectivity](#)

Reservation Periods provide a way to define availability for Reservation Requests. They also are used to define the projected turn times for tables based upon time and cover count. The creation of a Reservation Period is optional but recommended to utilize the Estimate Wait Quote feature.

For instructions on the configuration of Reservation Periods please refer to the appropriate section in the *Symphony Table Management System Configuration Guide*.

Page Design

[Page Template](#)

The use of Wait List features is based upon the placement of the Wait List onto a page. This can be done using any of the existing templates provided in Symphony. For those properties that will be utilizing future reservations or multiple layouts, it is strongly recommended that a Tabbed Template be utilized to allow for a smoother means to navigate between lists and layouts. To add a Wait List screen, navigate to **Configuration tab | Page Design | Edit tab | Other button | Table Management | Wait List**.

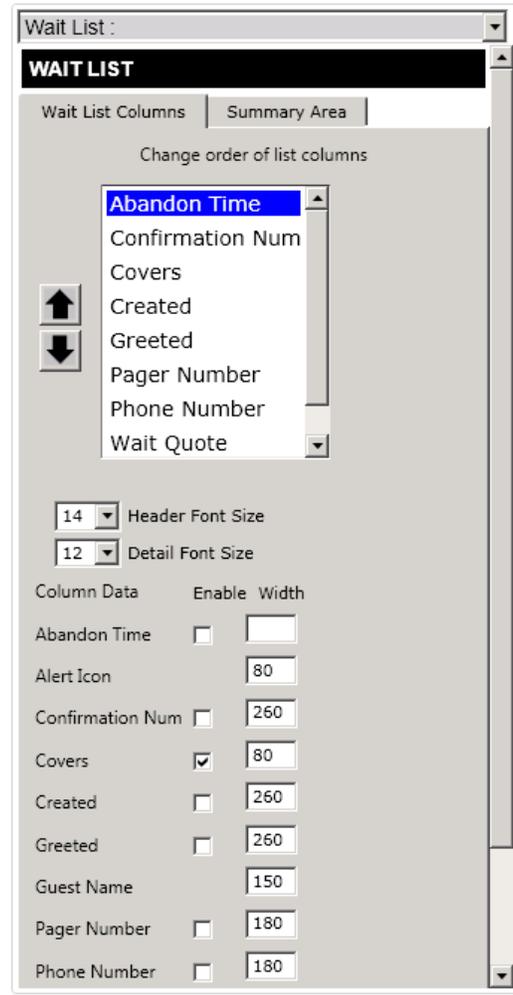
[Wait List Screen](#)

The Wait List screen can be recalled and hidden from the Host Command Area or placed on its own page. This screen contains the controls for managing all current table requests (Walk-Ins and Pending Reservations). While the Walk-In is configured on its own page, it is strongly recommended that the Wait List be located on the same page as the tables to simplify the seating process.

Once the Wait List screen has been placed on the page, selection of the screen will display the Wait List Configuration settings. The settings are broken up into two tabs: Columns and Summary.

[Columns](#)

The columns tab provides all of the settings required to configure those columns and formats that will be utilized by the Wait List when it is viewed from the page in OpsClient. Once the content for the columns has been enabled by checking the Enable option next to the desired Column Data field, the order in which they are displayed from left to right on the Wait List can be configured.



- Font Size**
The size of the font utilized to display the column headers and column data can be defined using the drop-down lists provided.
- Abandon Time**
This column is not applicable to Wait List requests and is being removed. Please do not configure your Wait List to contain this column.
- Alert Icon**
The Alert Icon is always enabled and will be the first column shown in the Wait List. This column will contain any icons that are utilized to indicate status or properties of the table request record. This includes an icon representing the Quote Status, Request Method, VIP, and Seating Preferences. The width of the Alert Icon column on the Wait List can be configured.
- Confirmation Number**
For those table request records that originated from the Reservation List, the system issued confirmation number can be shown. The width of the confirmation number column on the Wait List can be configured. The order in which the confirmation number is shown on the Wait List can be changed by selecting Confirmation Number from the sorting list and moving the field up or down.

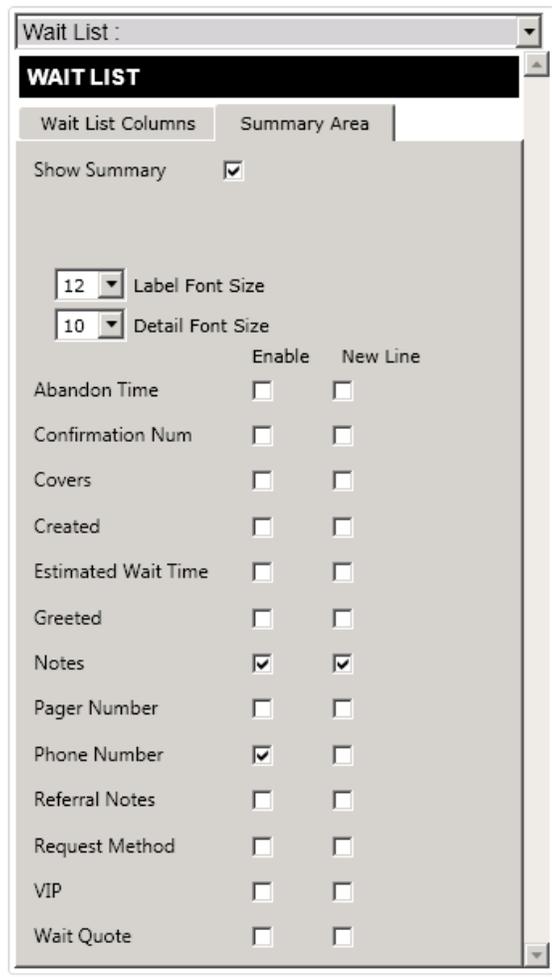
- **Covers**
This column will display the number of covers that are currently defined for the table seating request. The width of the covers column on the Wait List can be configured. The order in which the covers are shown on the Wait List can be changed by selecting Covers from the sorting list and moving the field up or down.
- **Created**
This column will display the date and time that the table seating request was created. The width of the Created column on the Wait List can be configured. The order in which the Created column is shown on the Wait List can be changed by selecting Created from the sorting list and moving the field up or down.
- **Greeted**
Once the table seating request has been greeted by a member of the host staff, a Greeted time can be shown. The width of the Greeted column on the Wait List can be configured. The order in which the Greeted column is shown on the Wait List can be changed by selecting Greeted from the sorting list and moving the field up or down.
- **Guest Name**
This column will display the Guest Name that was entered for the table seating request. The width of the Guest Name column on the Wait List can be configured. The Guest Name column is always enabled and will be the second column shown in the Wait List.
- **Pager Number**
This column will display any pager number that was entered for the table seating request. The width of the Pager Number column on the Wait List can be configured.
- **Phone Number**
This column will display the phone number that was entered for the table seating request. The width of the phone number column on the Wait List can be configured. The order in which the phone number column is shown on the Wait List can be changed by selecting Phone Number from the sorting list and moving the field up or down.
- **Request Method**
Enabling this column data will display an icon in the Icon Alerts column that represents the source of the table seating request (Walk-In, Phone-In, Internet).
- **VIP**
Enabling this column data will display an icon in the Icon Alerts column that shows that the VIP flag in the table seating request was selected.
- **Wait Quote**
This column will display the Wait Quote that was entered for the table seating request. The width of the Wait Quote column on the wait list can be configured. The order in which the Wait Quote column is shown on the wait list can be changed by selecting Wait Quote from the sorting list and moving the field up or down.

In order to properly align the columns shown in the Wait List, one of the columns that can be sorted that are not needed must be utilized. To correct this, enable the column and set the width to 1. In the sort list, highlight the column data and move to the bottom.

Summary

The summary tab provides the ability to show and configure those table request details that will be shown when the table request is highlighted on the Wait List.

If a summary is not desired, uncheck the Show Summary option. If Show Summary is enabled, the content for the summary can also be enabled by checking the Enable option next to the desired Column Data field. An option to have this data shown on a new line within the Summary area is also available.



- Font Size**
The size of the font utilized to display the summary label and details can be defined using the drop-down lists provided.
- Abandoned Time**
This summary option is not applicable to the table seating requests and is being removed. Please do not configure your Wait List to contain this summary data.
- Confirmation Number**
This summary option will contain the confirmation number associated with the table seating record.

- **Covers**
This summary option will contain the number of covers associated with the table seating record.
- **Created**
This summary option will contain the date and time the record was created.
- **Estimated Wait Time**
This summary option will contain the amount of time that is estimating the customer has remaining until a table will be ready for them. This value is different from the wait quote, which is a static amount of time that the customer was quoted. The Estimated Wait Time will change as tables are freed up and new table seating requests are made.
- **Greeted**
This summary option will contain the time the record was greeted by a hosting staff member.
- **Notes**
This summary option will contain any text that has been included in the Notes field of the table seating record. This field can hold up to 255 characters of text and will automatically wrap in the summary area when required.
- **Pager Number**
This summary option will contain the pager number that was associated with the table seating record.
- **Phone Number**
This summary option will contain the phone number that was associated with the table seating record.
- **Referral Notes**
This summary option will contain any text that has been included in the referral notes field of the table seating record. This field can hold up to 255 characters of text and will automatically wrap in the summary area when required.
- **Request Method**
This summary option will contain a text description (Walk-In, Phone-In, and Internet) of the request method for the table seating record.
- **VIP**
This summary option will display “VIP” in the summary area if the table seating record has been flagged as being a VIP.
- **Wait Quote**
This summary option will contain the Wait Quote that was associated with the table seating record.

Configuration Levels

The table below shows those levels within EMC that will allow for configuration of functionality related to Wait List operations.

Configuration Name	Enterprise	Property	RVC	Zone
TMS Parameters	*	*	*	*
TMS Reasons	*	*	*	*
Reservation Periods			*	
Wait Quote Configuration			*	
TMS Table Attributes	*	*	*	
Loyalty Module	*	*	*	*
Page Design	*	*	*	*

Wait List Privileges

The table below shows those privileges associated with Wait List functionality and the roles recommended having the privilege enabled. Navigate to **Configuration tab | Roles | [select role type] | Operations tab**, and then select the appropriate tab listed in the table below.

Tab Location	Bit Number	Privilege Name	Description	Recommended Roles
Guest Management	32001	Add Wait List Entry	Allows user to create a new Wait List request record.	Host Manager
Guest Management	32002	Edit Wait List Entry	Allows user to edit an existing Wait List request record.	Host Manager
Guest Management	32003	Abandon Wait List Entry	Allows user to abandon a Wait List request record.	Host Manager
Guest Management	32004	Seat Wait List Entry	Allows user to seat a Wait List request record.	Host Manager
Guest Management	32005	Unseat Wait List Entry	Allows user to unseat a Wait List request record that has already been seated.	Host Manager
Guest Management	32006	Greet Wait List Entry	Allows user to greet a Wait List request record.	Host Manager
Guest Management	32007	Mark as No Show	Allows user to mark a reservation request record as a no-show.	Host Manager

Symphony Zones

In the **Zone Configuration** module, a user defines hierarchies and hierarchical relationships within the Enterprise. The primary function for the use of Zones is to group similar aspects of an Enterprise together to eliminate the need to program multiple records that serve the same purpose throughout the Enterprise environment.

Contents

- 1 Overview
- 2 Using Zones
 - 2.1 Illustrations
- 3 Zone Configuration
 - 3.1 EMC Programming
 - 3.2 Zone Rule Configuration and Enforcement
 - 3.3 EMC Zone Navigation\Filtering
- 4 Conclusion
- 5 See also

	This article relates to programming of an EMC module.
	This feature or functionality was introduced in Symphony v2.0.
	This article discusses general MICROS knowledge and/or terminology.
	This article discusses configuration, or various programming scenarios, or both.
	This article discusses a topic related to installation and initial configuration of the system.
	This article discusses a technical topic that is not intended for all readers.

Overview

What are Zones? To better understand them, there are some terms that must be defined. As stated in the **Inheritance and Overrides** article, the terms **Inheritance** and **Override** are used to describe functionality that allows a record to be created outside of its traditional scope for the purpose of creating a single record to exist in one hierarchy as opposed to creating an identical record in numerous locations. This functionality was introduced in Symphony 2.0.

- To see all of the programmable record types and the location(s) where each type can be programmed, see List of EMC Record Types.

In previous Symphony versions, it was common for a user to create a record and then distribute it to a number of properties or RVCs. For example, a discount named **Open % Discount** with Object (or record) # 1 may have been configured and distributed to every property. If a system contains 900 properties, there would be 900 individual discount records with Object # 1 assigned. With the *inheritance* functionality, it's possible to configure the record one time and have all 900 properties use (or inherit) the same record. In addition, an individual property can *override* the record if the configuration needs to differ from the inherited version. This article will review the steps in the basic programming of an Enterprise's Zone module configuration.

Using Zones

How can the use of Zones help an Enterprise environment? Effective Zone configuration can assist in managing definitions and records in a more streamlined and timely fashion. No matter if the definitions are Menu Items or Price records or Discounts, these records may be programmed on the Enterprise level and inherited throughout the entire system. If there are unique circumstances where it's desired for a particular definition to be different from an inherited record, it's possible for any record to be overridden at the Property or RVC level if necessary.

The use of Zones or user defined configuration hierarchies performs the following;

- Controls access of locations from within the EMC
- Controls Definition distribution to clients

Examples:

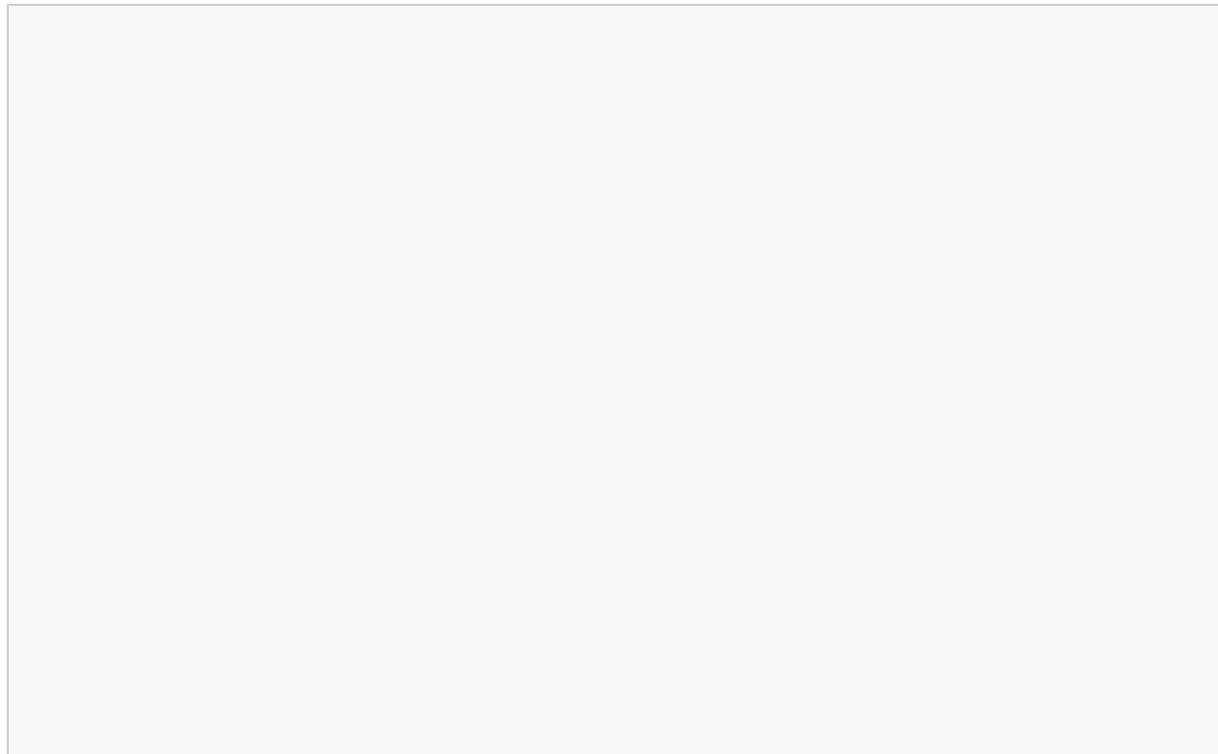
- Taxes can be categorized by Country, State, County, City ...
- Prices may be configured by Region, Tier, Property ...
- Menu Item Definitions may be set up by Store Configuration

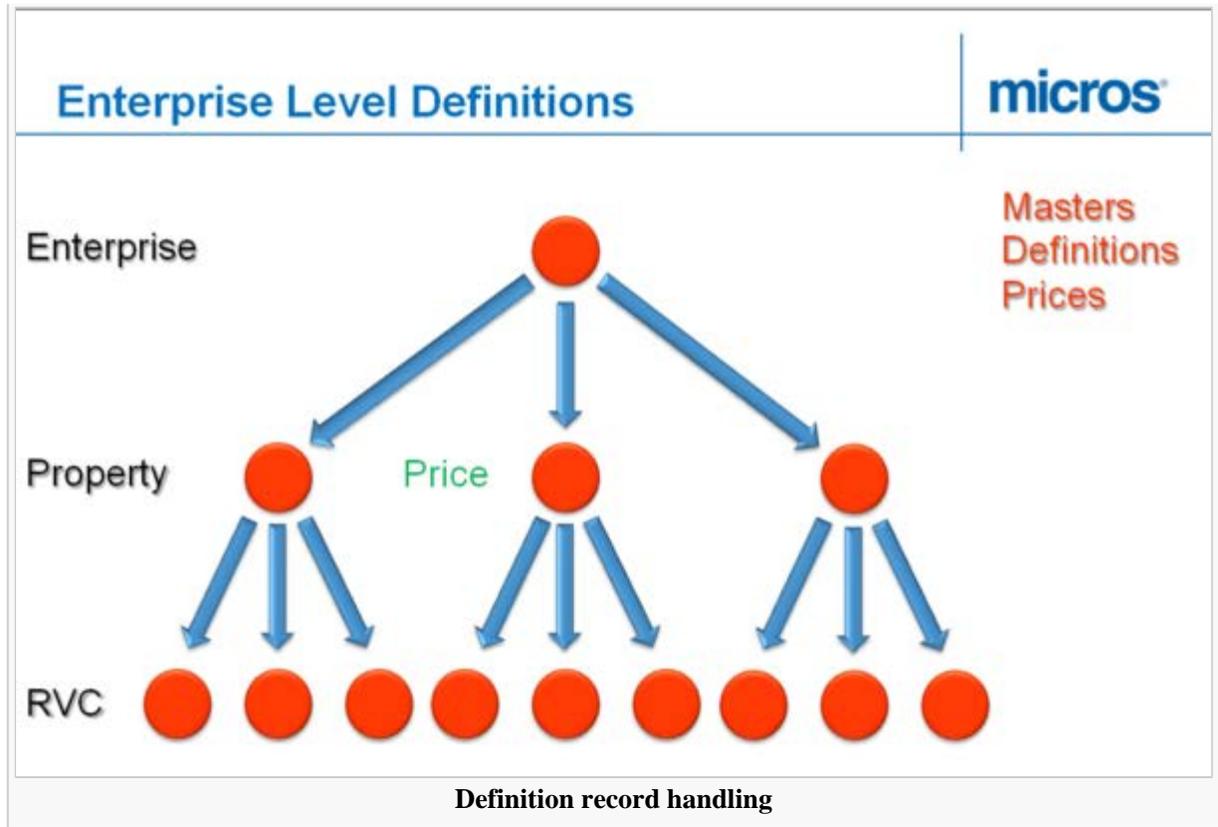
The following definitions may exist anywhere in the Zonal hierarchy;

- Menu Item Master
- Menu Item Definitions
- Menu Item Prices
- Taxes
- Discounts
- Pages (Workstation screens)
- Service Charges

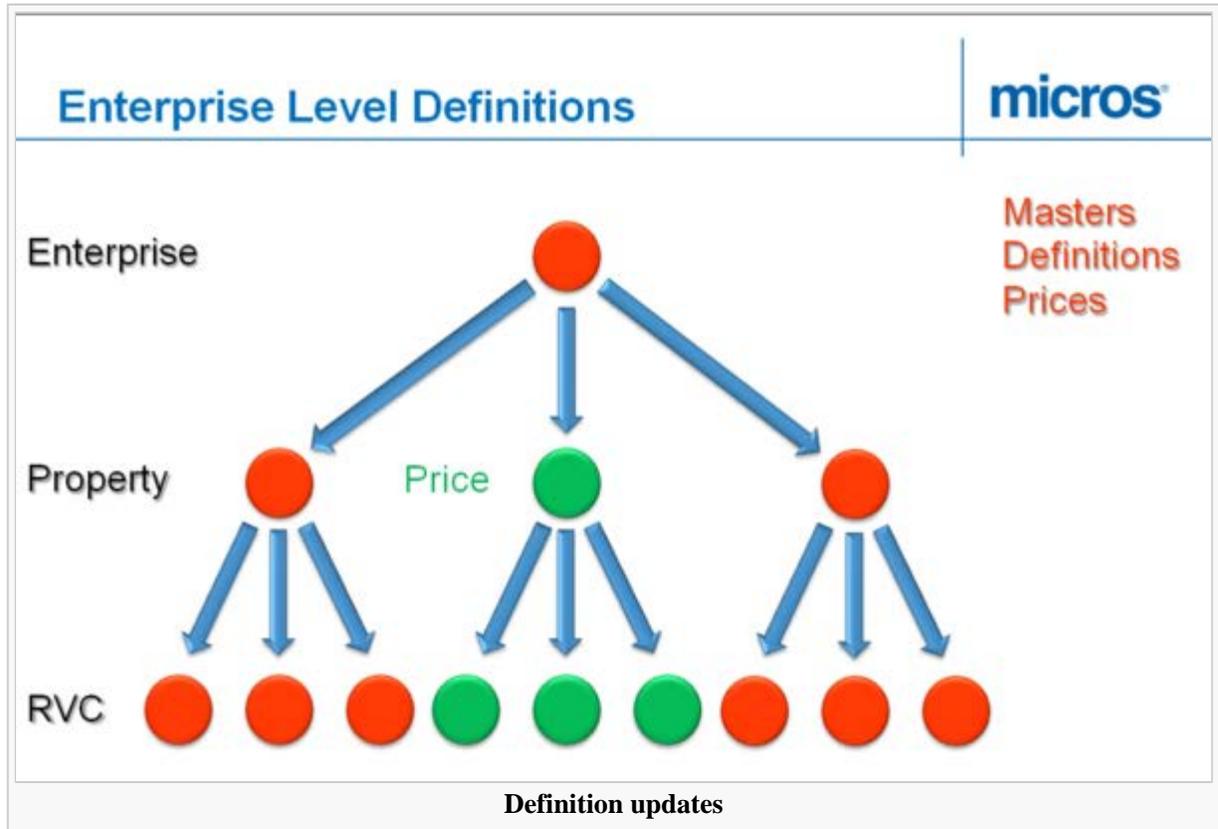
Illustrations

- For example, as shown here, Menu Item definitions (including MI Price definitions) may reside on the Enterprise level.



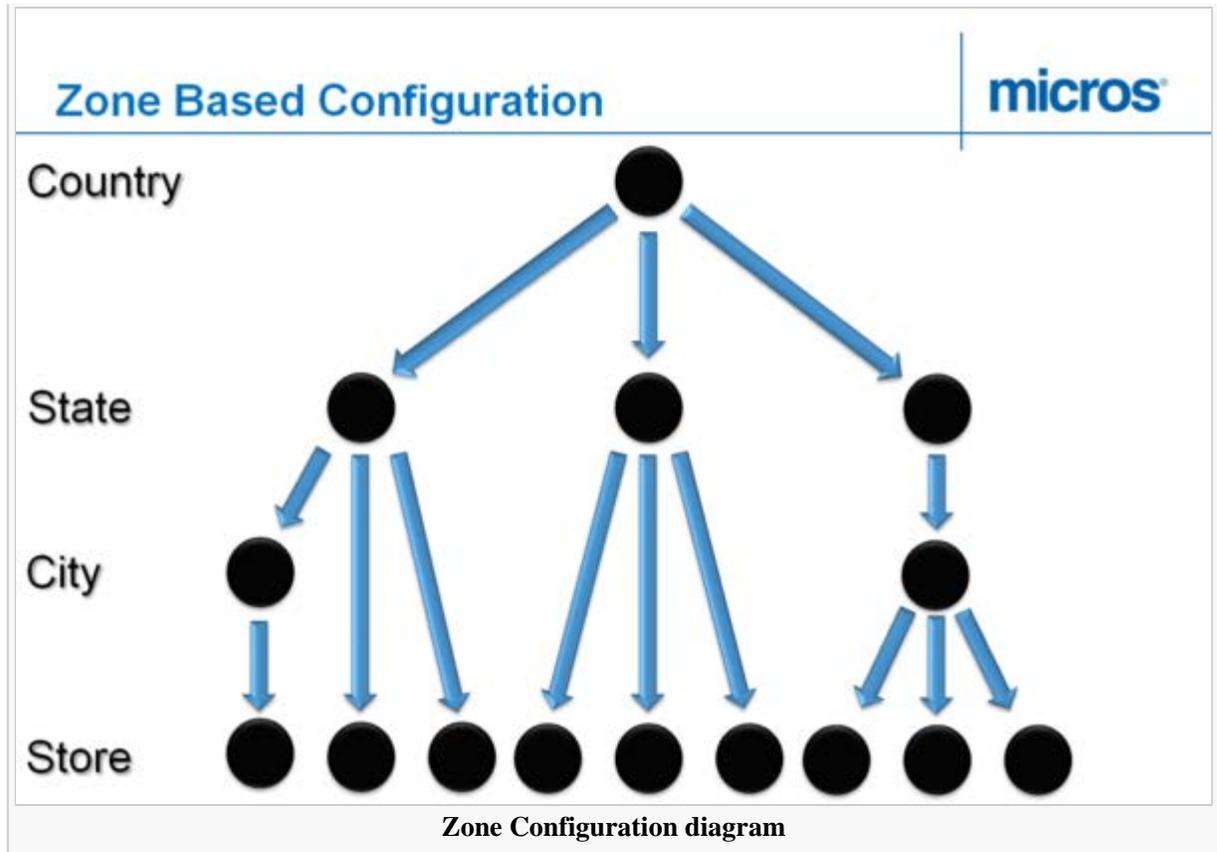


- MI Price changes for a specific Property may then be triggered from the Enterprise level

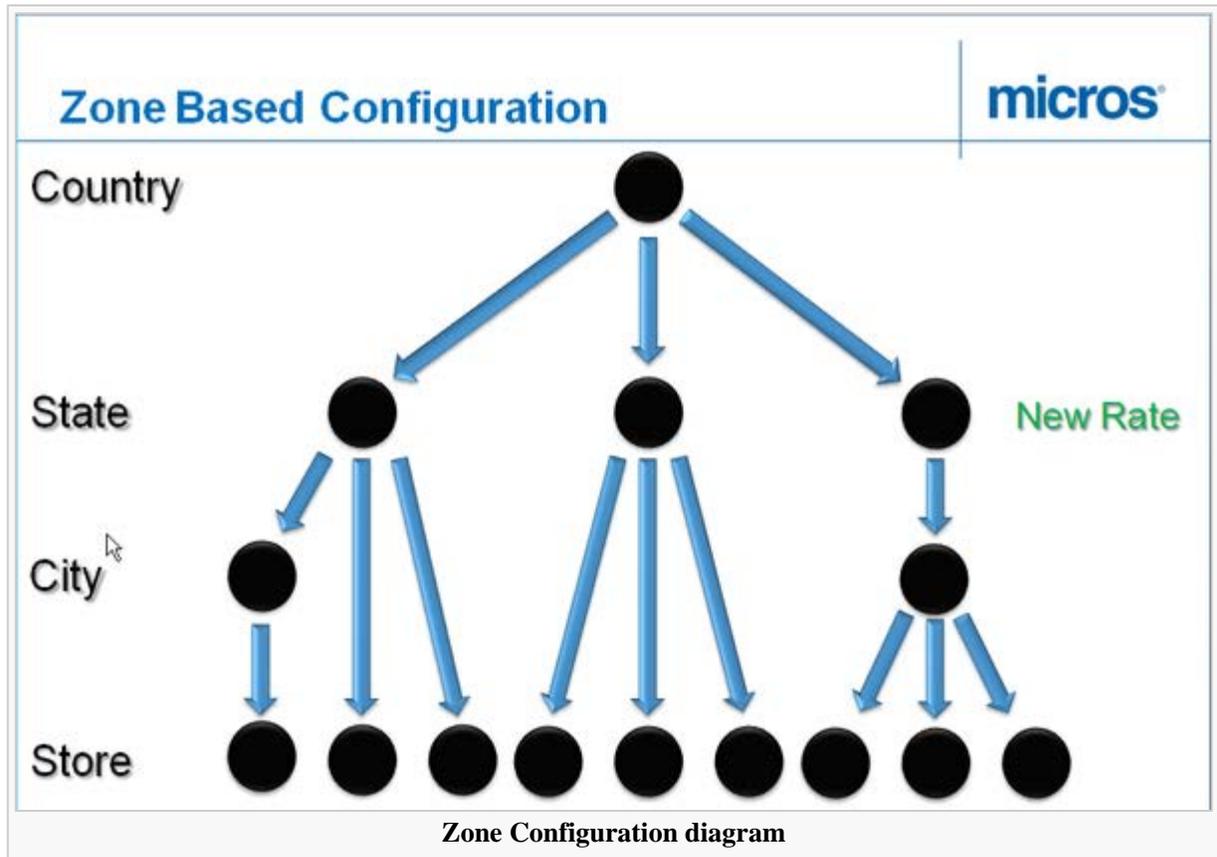


- With Enterprise definition handling, using the Zone

hierarchy allows for pinpoint updates.

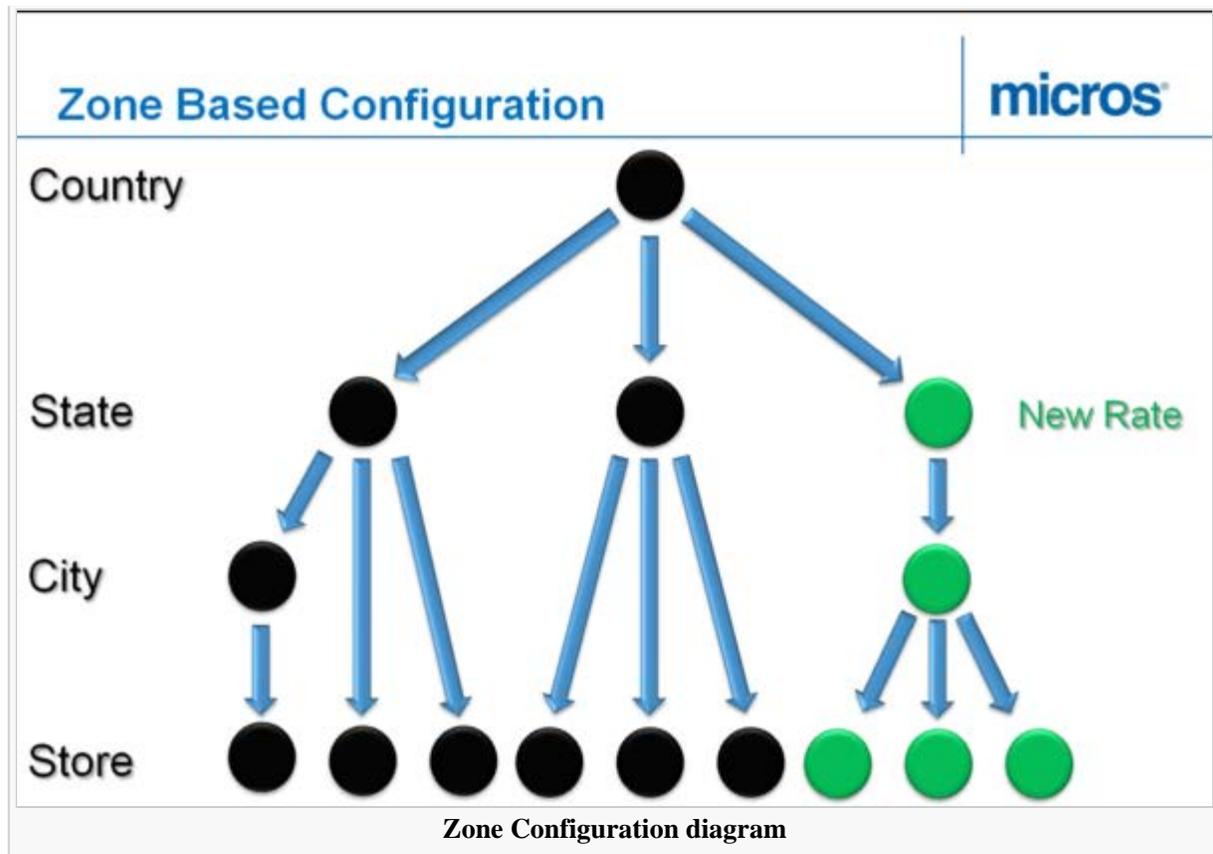


- If a new State Tax rate needs to change for a specific Property, this may be accomplished.



- Definition updates may be

set up and scheduled to take effect on the desired date and time.



Zone Configuration

The Zones Configuration module allows for the use of the following types of files.

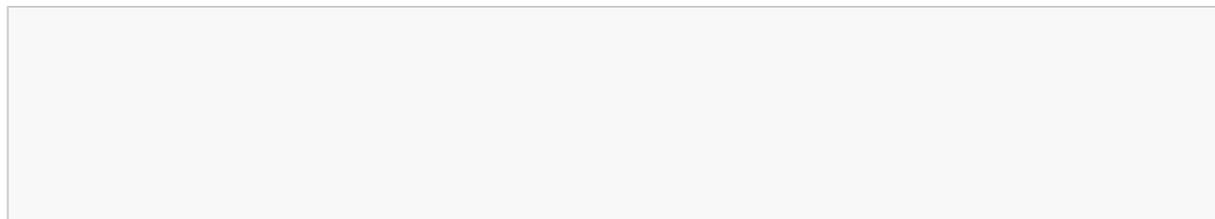
- Menu Items (i.e. Food & Alcohol)
- Tender Media
- Taxes
- Discounts
- Receipt Headers and Trailers

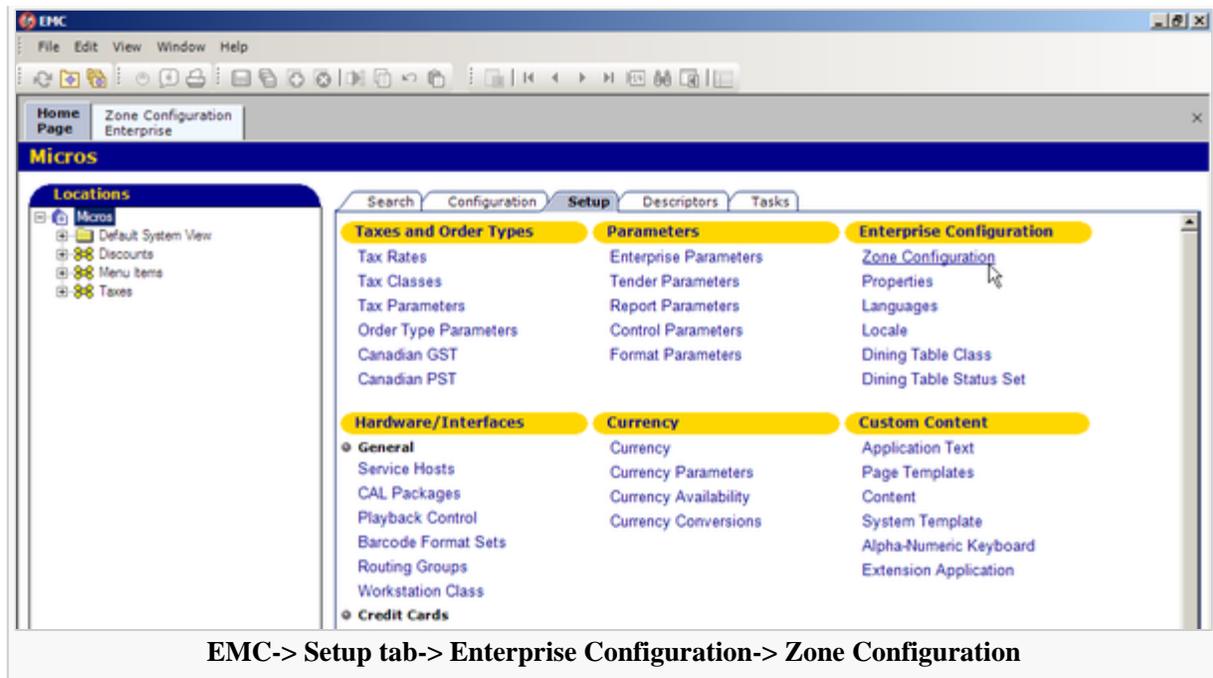
Some major considerations when configuring a Zonal hierarchy structure are as follows;

- What files will the Zone\ be modifying?
- What is going to have priority?
- What is going to be allowed to override?

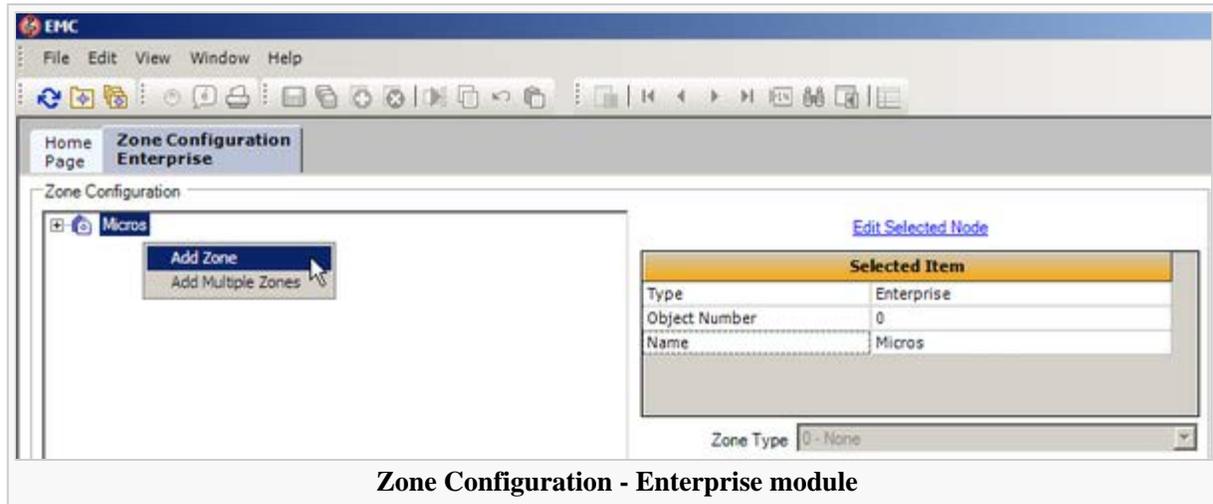
EMC Programming

From the Symphony EMC, access the Zone Configuration module as shown here.

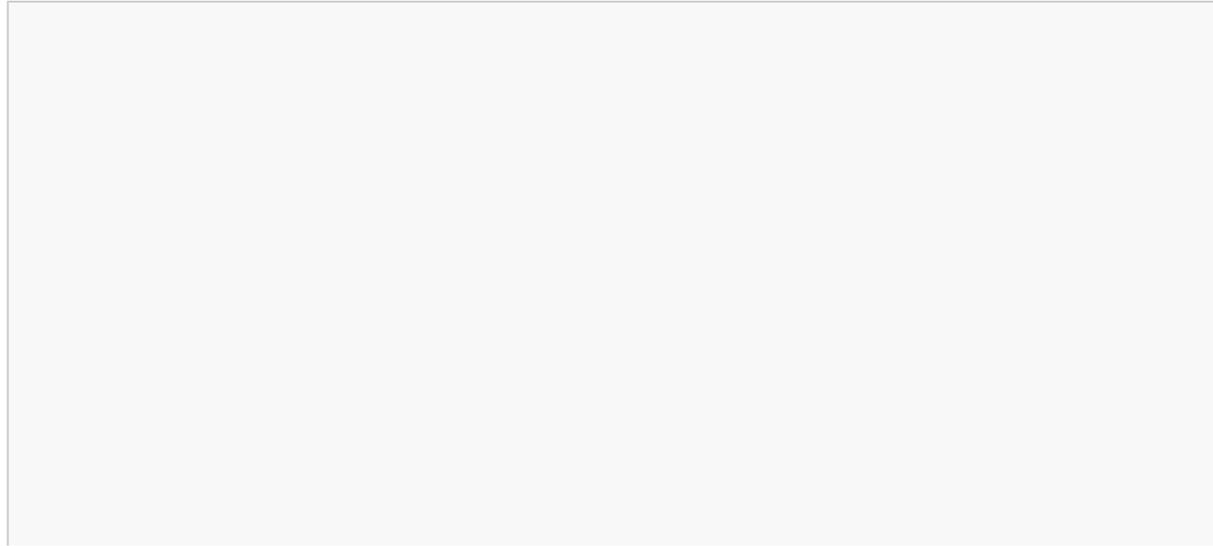


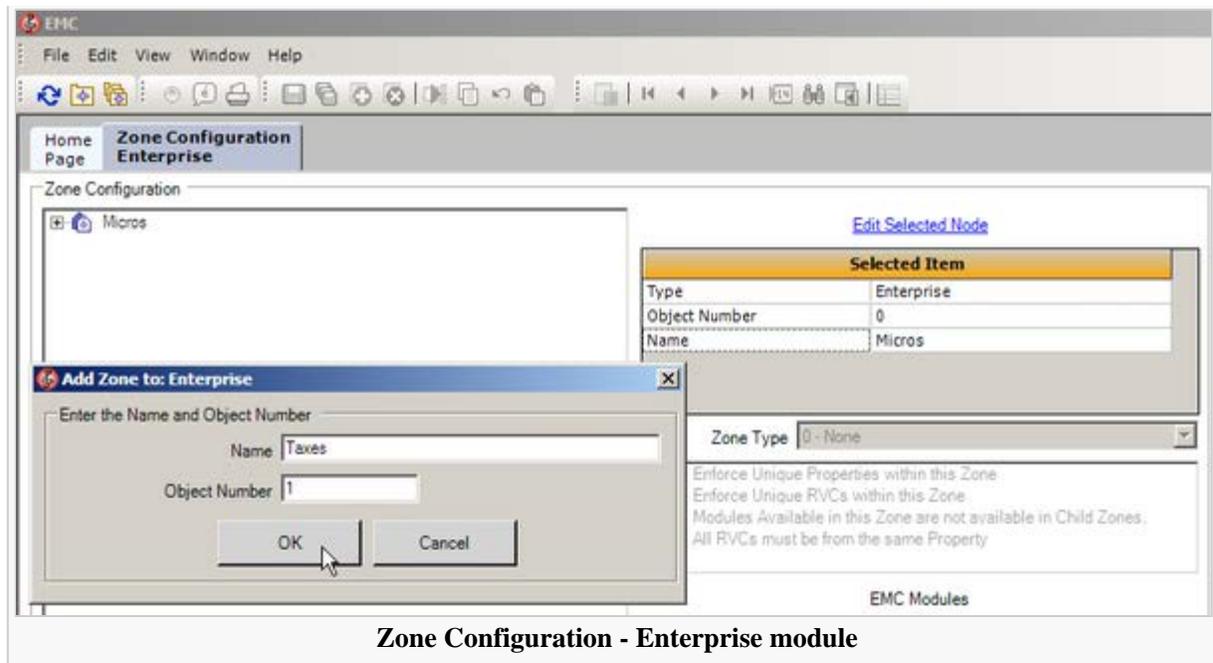


Programmers may add Zones a couple of different ways; one at a time or Multiple Zones at once. This may be accomplished by opening the Zone Configuration file under the EMC's Enterprise Configuration header by right-clicking on the main Enterprise file.

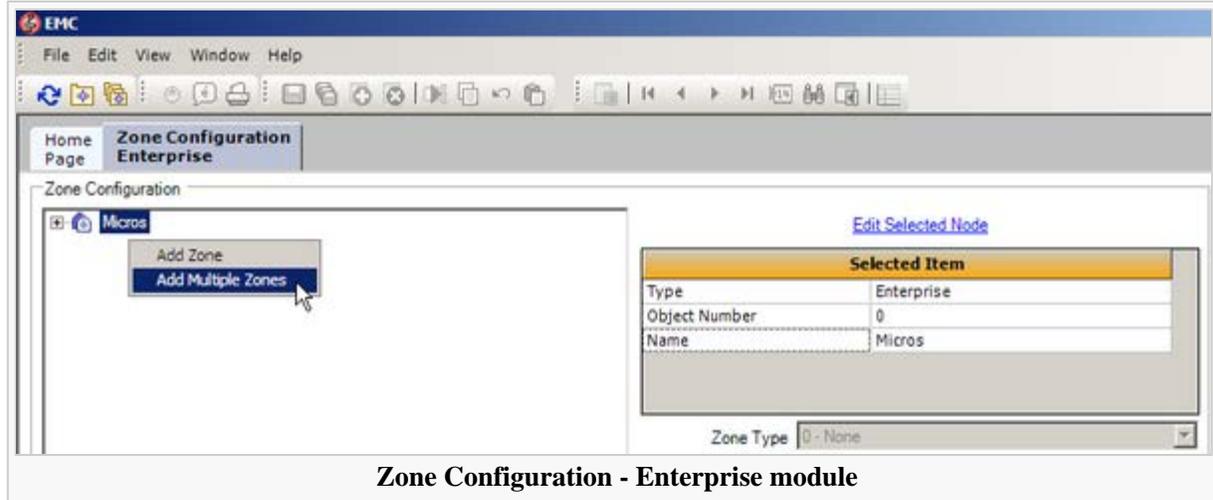


- **Add Zone** – One at a time
- If the **Add Zone** option is selected, then the **Add Zone to: Enterprise** screen displays as shown below. A zone **Name** and **Object Number** (or record #) may be assigned here and then click the **OK** button.

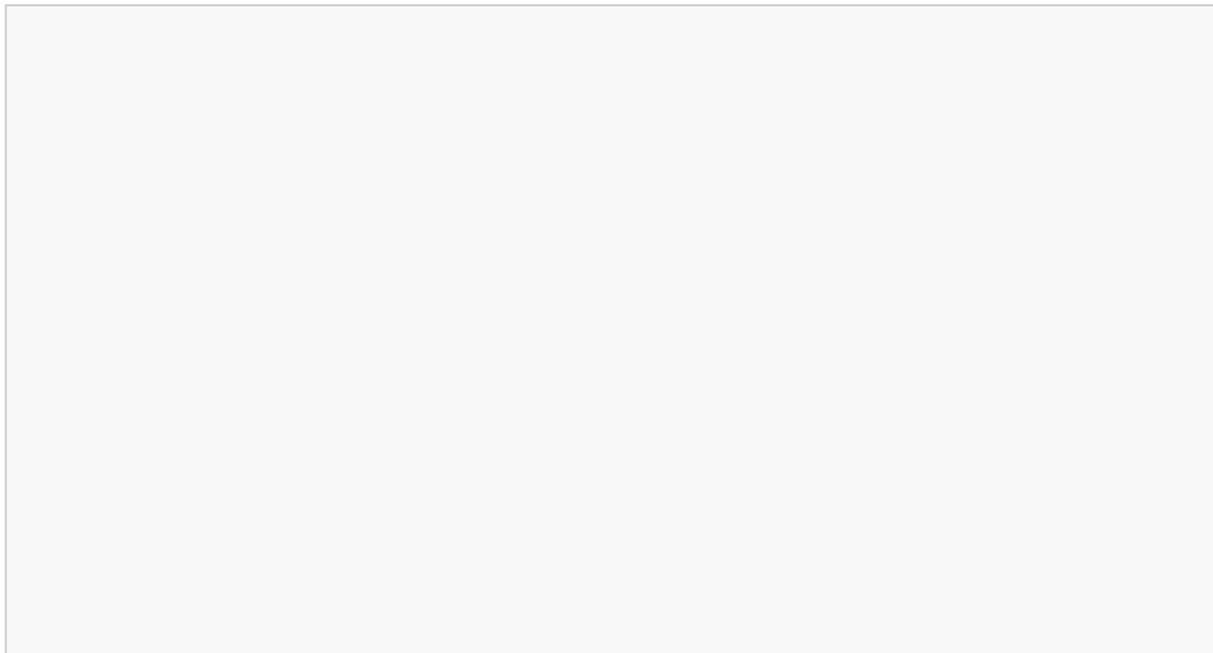


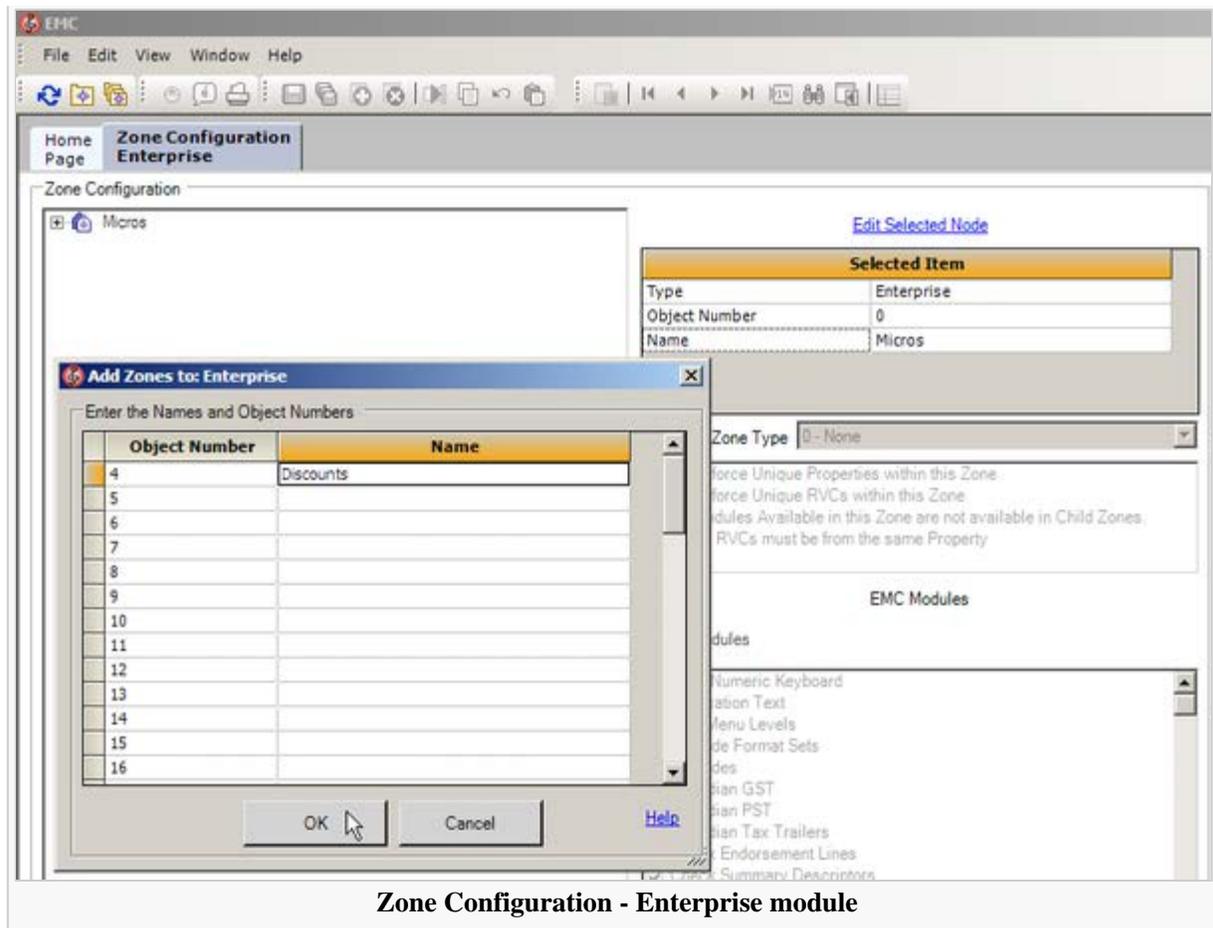


- **Add Multiple Zones** – Add more than one Zone at a time



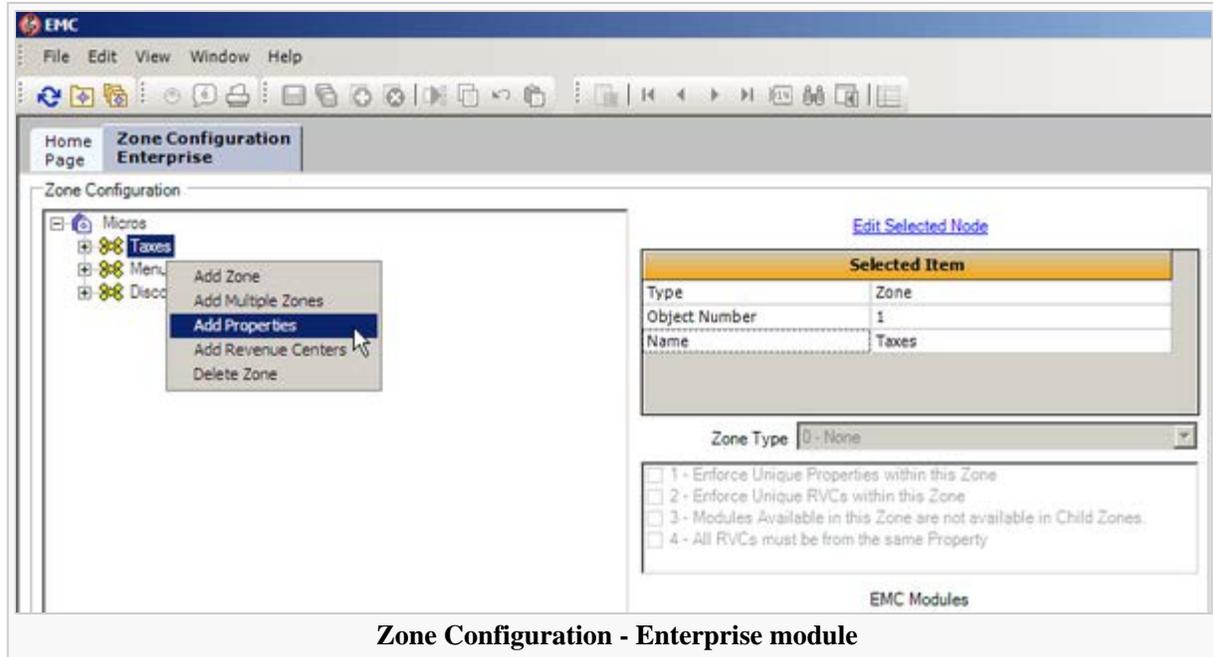
- If the **Add Multiple Zones** option is selected, then the following screen displays in a list view in order to add more than one Zone. Once completed, click the **OK** button.





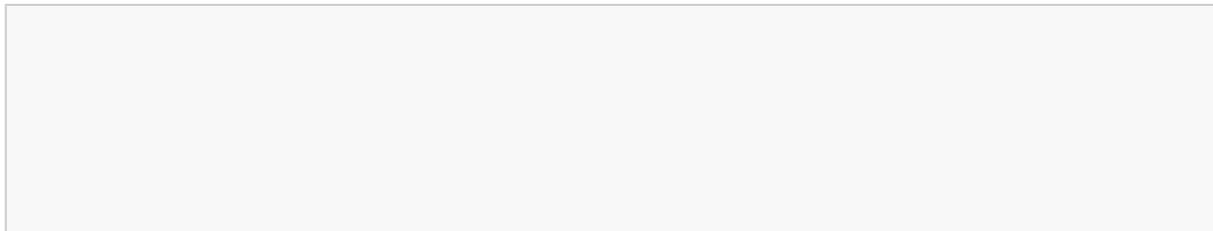
Zone Configuration - Enterprise module

- Once The Zone Names and \or Object numbers have been added, a programmer may right-click on the Zone name and select the **Add Properties** option.

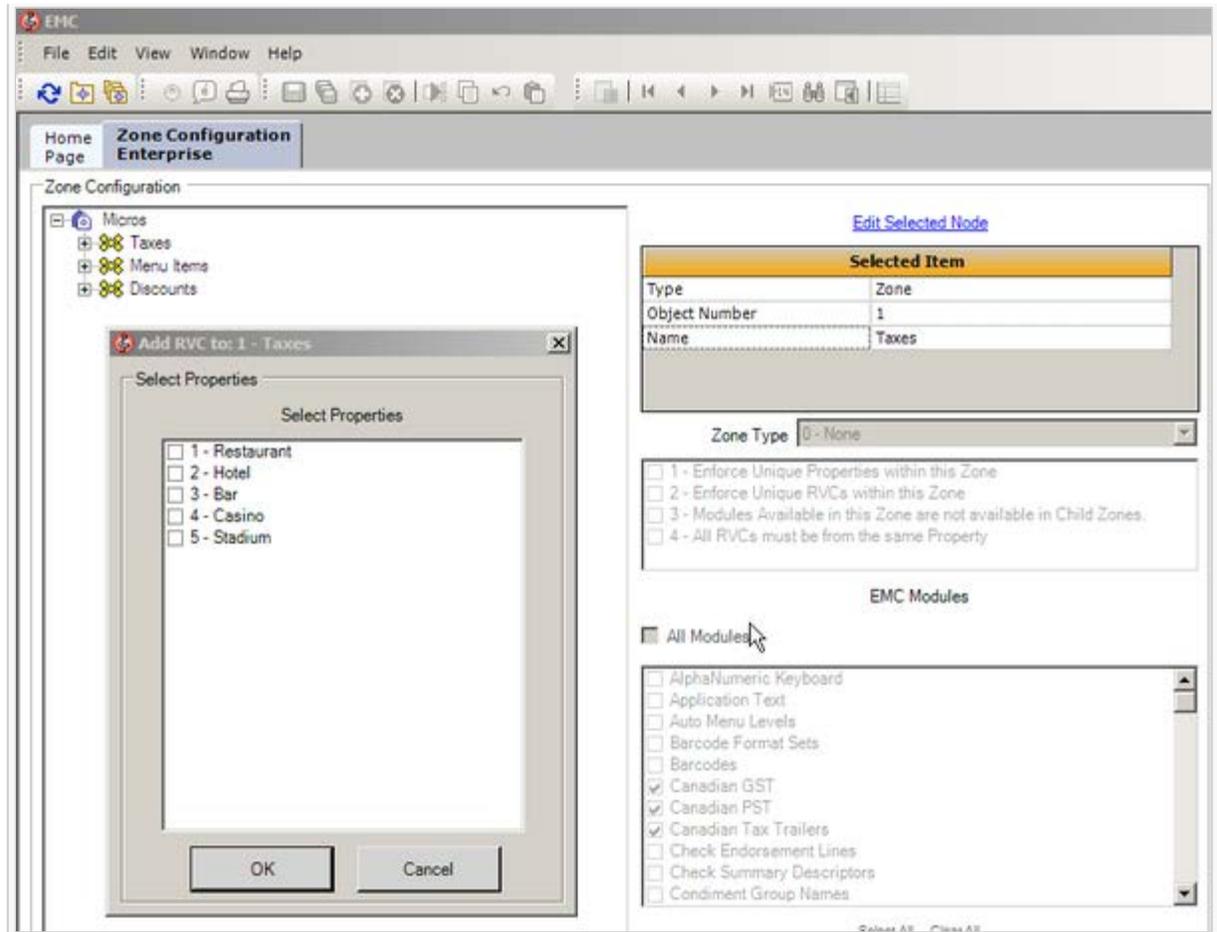


Zone Configuration - Enterprise module

- Here's the **Select Properties** display. Simply select the checkbox next to each Property

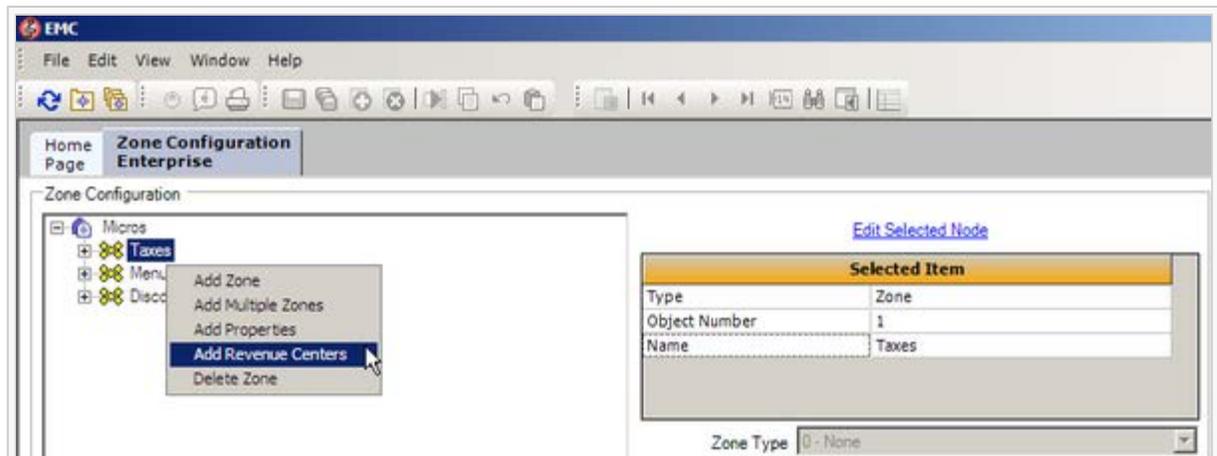


that's to be associated with that particular Zone and once completed, click the **OK** button.



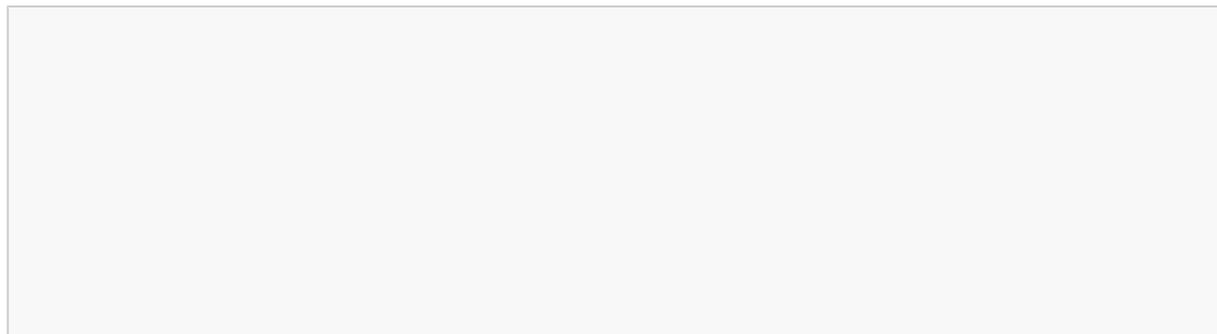
Zone Configuration - Enterprise module

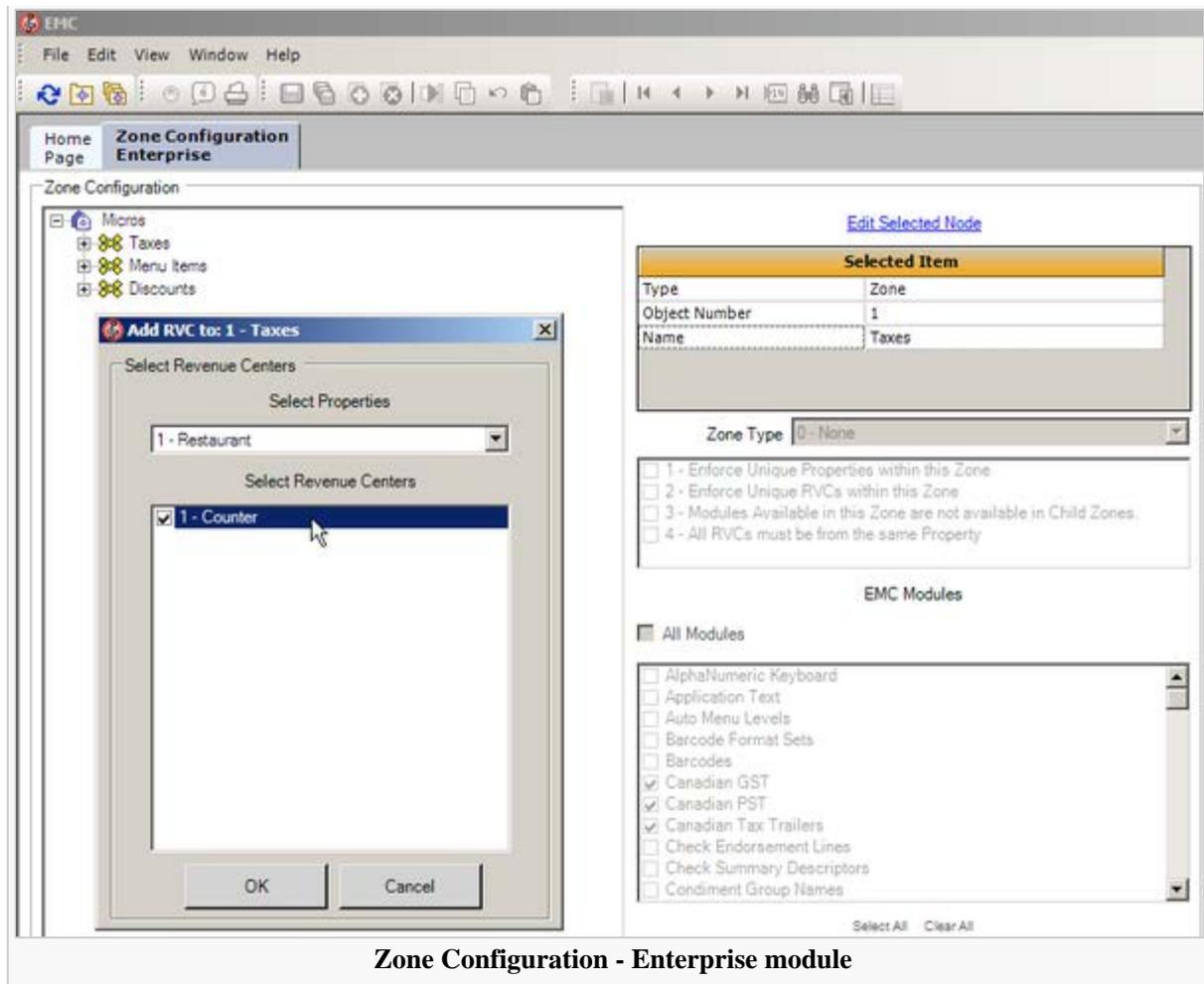
- Here's the **Add Revenue Centers** option.



Zone Configuration - Enterprise module

- Select a **Property** and then any desired **Revenue Center** associated with that Property and once completed, click the **OK** button.

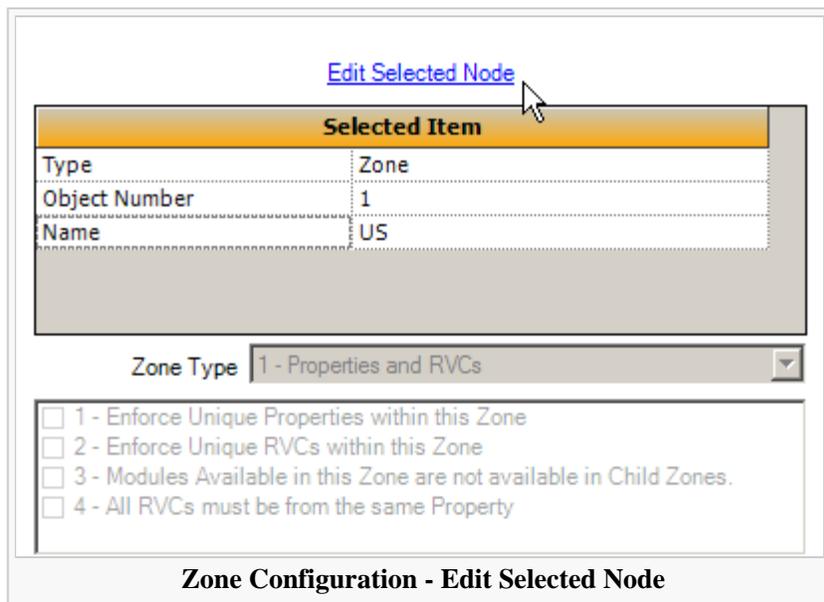




Zone Configuration - Enterprise module

Zone Rule Configuration and Enforcement

- Once the Zones and Properties and RVC's have been added, programmers may click on the **Edit Selected Node** link to further define and establish Enforcement rules which may help prevent record collisions and unwanted updates to incorrect locations.



Zone Configuration - Edit Selected Node

- Note the choices of the rule enforcing options are based on the **Zone Type** selection (i.e. Zone, Property or RVC). The options shown below are available when editing the **Zone Type**.

Edit Selected Node

Selected Item	
Type	Zone
Object Number	1
Name	US

Zone Type 1 - Properties and RVCs

1 - Enforce Unique Properties within this Zone
 2 - Enforce Unique RVCs within this Zone
 3 - Modules Available in this Zone are not available in Child Zones.
 4 - All RVCs must be from the same Property

Zone Configuration - Edit Selected Node - Enforcing options for Zone Type

- The rule enforcing options shown here are available when editing either the **Property** or **Revenue Center** Types. These options ensure the validation of Property and RVC naming conventions to be unique and the exclusion handling of Child RVC's.

Edit Selected Node

Selected Item	
Type	Property
Object Number	4
Name	Casino

Zone Type 1 - Properties and RVCs

1 - Enforce Unique Properties within this Zone
 2 - Enforce Unique RVCs within this Zone
 3 - Modules Available in this Zone are not available in Child Zones.
 4 - All RVCs must be from the same Property

Zone Configuration - Edit Selected Node - Property Type

Edit Selected Node

Selected Item	
Type	Revenue Center
Object Number	1
Name	Counter
Property	1 - Restaurant

Zone Type 1 - Properties and RVCs

1 - Enforce Unique Properties within this Zone
 2 - Enforce Unique RVCs within this Zone
 3 - Modules Available in this Zone are not available in Child Zones.
 4 - All RVCs must be from the same Property

Zone Configuration - Edit Selected Node - RVC Type

- Many Symphony modules may also be identified and earmarked for access for possible Property or RVC updates from the Enterprise level depending on the actual purpose of the Zone. All of the remaining accessible EMC modules are listed below and on following pages. The example shown below is displaying EMC Modules that are enabled to allow access for a **Taxes Zone**.

The screenshot displays the EMC Zone Configuration interface. On the left, a tree view shows the hierarchy: Micros > Taxes > US > Argentina > Brazil > Other > Menu Items > Discounts. The 'Edit Selected Node' window is open, showing the following details:

Selected Item	
Type	Zone
Object Number	1
Name	Taxes

Below the table, the 'Zone Type' is set to 'D - None'. A list of enforcement rules is shown with checkboxes:

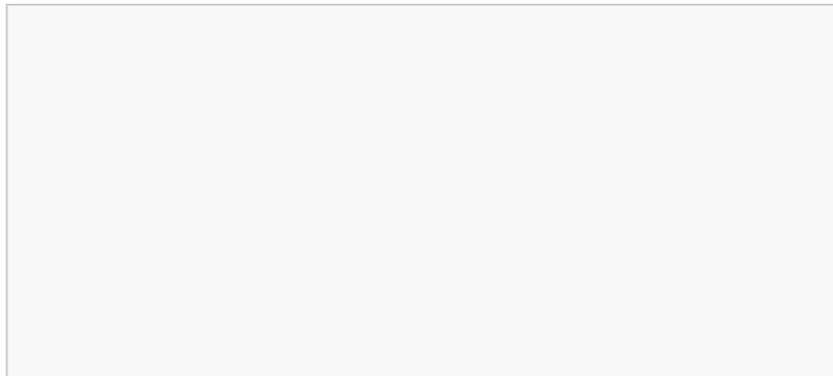
- 1 - Enforce Unique Properties within this Zone
- 2 - Enforce Unique RVCs within this Zone
- 3 - Modules Available in this Zone are not available in Child Zones.
- 4 - All RVCs must be from the same Property

The 'EMC Modules' section contains a list of modules with checkboxes. The 'All Modules' checkbox is unchecked. The following modules are checked:

- Canadian GST
- Canadian PST
- Canadian Tax Trailers
- Currency Availability

At the bottom of the EMC Modules list, there are 'Select All' and 'Clear All' links. At the bottom of the window, there are 'OK' and 'Cancel' buttons.

Zone Configuration - Edit Selected Node - Taxes Zone-> EMC Modules access



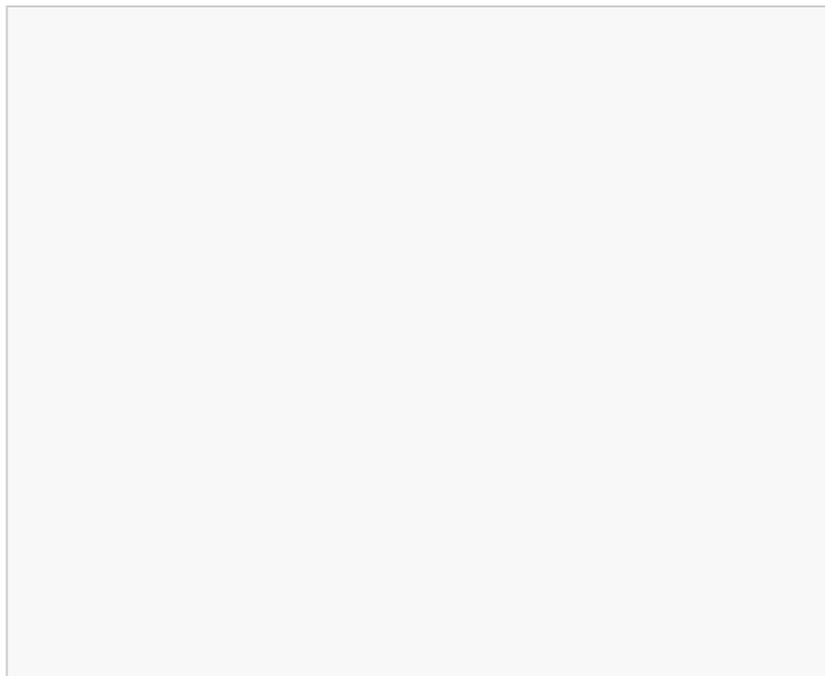
EMC Modules

All Modules

- Discount SLU Names
- Discounts
- Effectivity Groups
- Event Schedules
- Extension Application
- Family Groups
- Format Parameters
- Guest Check Headers
- Guest Check Trailers
- Guest Information Prompts
- KDS Bump Bars
- KDS Highlight Schemes
- KDS Tool Bars
- Keyboard Definition
- Loan Reasons
- Macros
- Major Groups
- Menu Item Classes
- Menu Item Definitions
- Menu Item Groups
- Menu Item Master Groups
- Menu Item Masters
- Menu Item MMH SLU Names
- Menu Item Prices
- Menu Item SLU Names
- Menu Level Sets
- MMH SLU Assignment
- MMH Touchscreen Assignment

[Select All](#) [Clear All](#)

**Zone Configuration - Edit Selected Node - Taxes Zone-> EMC
Modules access**



EMC Modules

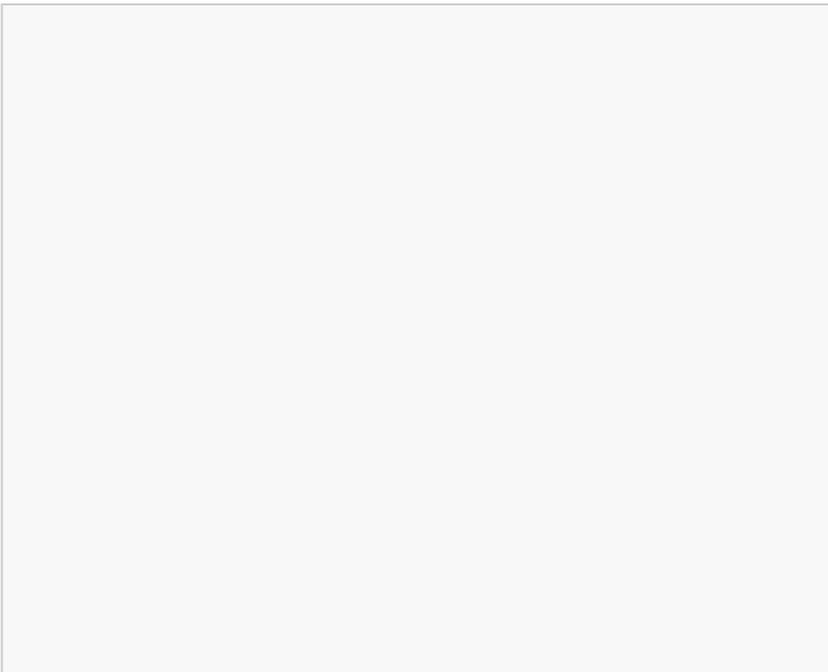
All Modules

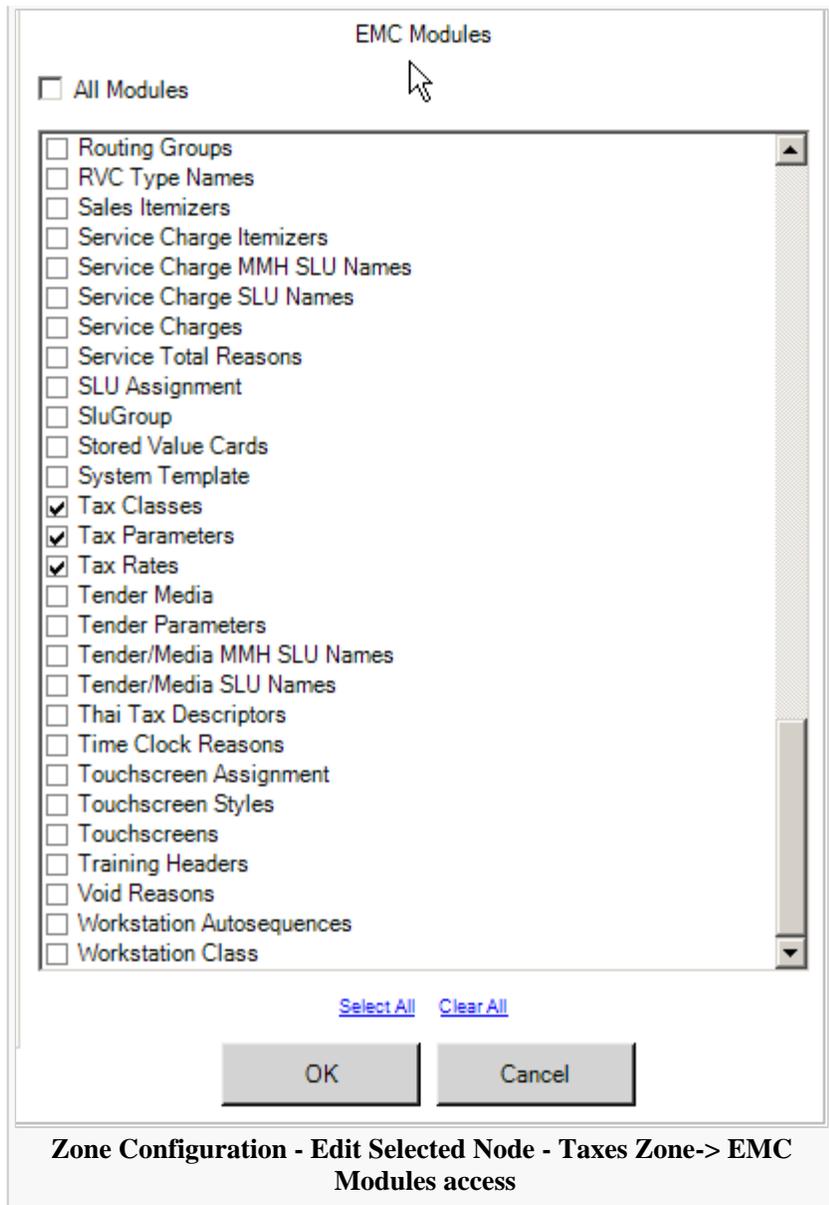
- MMH Touchscreen Assignment
- MMH Touchscreen Styles
- MMH Touchscreens
- NLU Names
- Operators
- Order Type Parameters
- Order Types
- Page Assignment
- Page Template
- Pages
- Payment Reasons
- Payments
- Pickup Reasons
- Price Groups
- Property Employee Records
- Report Groups
- Report Parameters
- Routing Groups
- RVC Type Names
- Sales Itemizers
- Service Charge Itemizers
- Service Charge MMH SLU Names
- Service Charge SLU Names
- Service Charges
- Service Total Reasons
- SLU Assignment
- SluGroup
- Stored Value Cards

[Select All](#) [Clear All](#)

OK Cancel

Zone Configuration - Edit Selected Node - Taxes Zone-> EMC Modules access

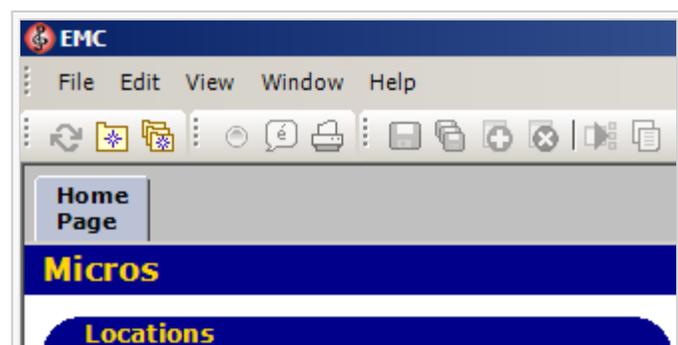


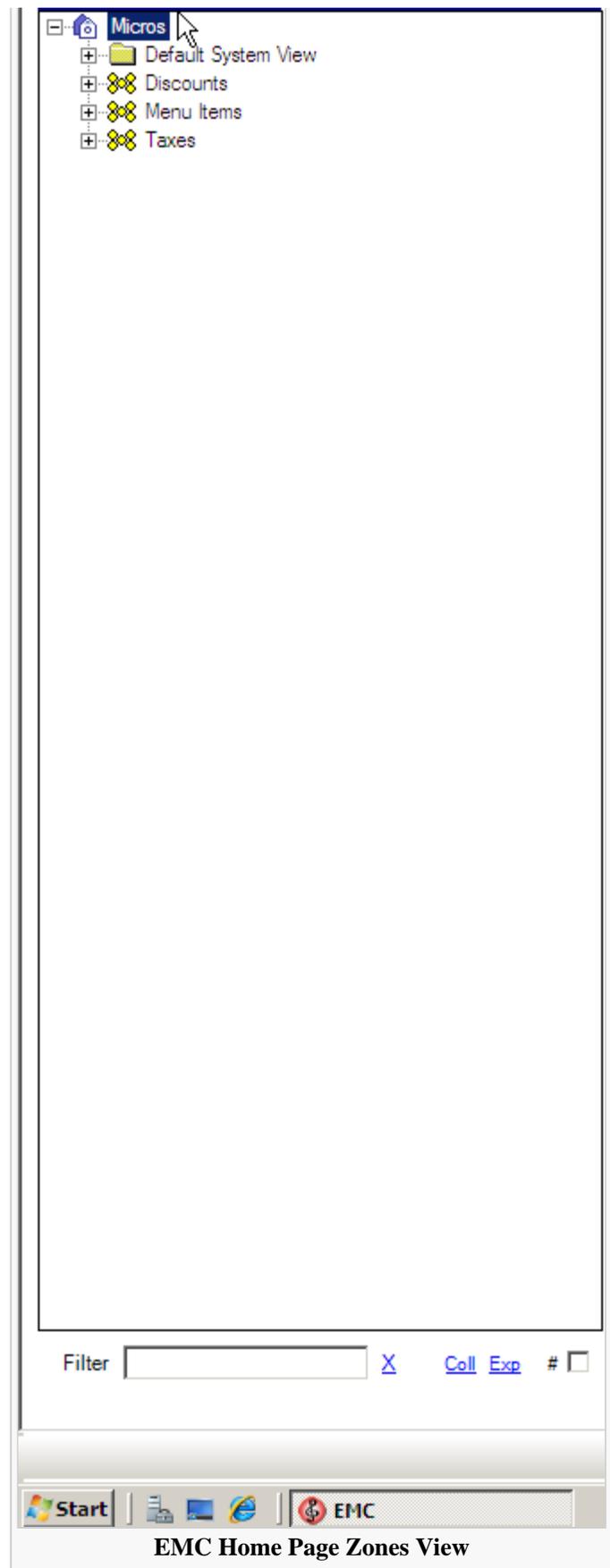


EMC Zone Navigation\Filtering

Once Zones have been established, the Zones will display on the EMC's Home page in alphabetical order in a descending fashion as will the Properties and RVC's associated with them. Click on the plus sign symbols next to the names to further expand the view.

- The Zone Configuration also allows for the filtering of Locations as viewed on the EMC's Home Page.

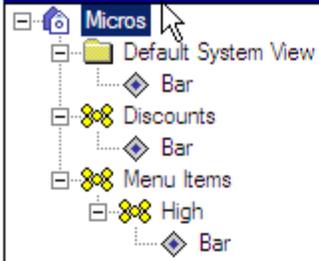




- Simply type text within the **Filter** field and the Locations field will display all of the Zones, Properties and RVC's that contain that text. The word **bar** was typed here.

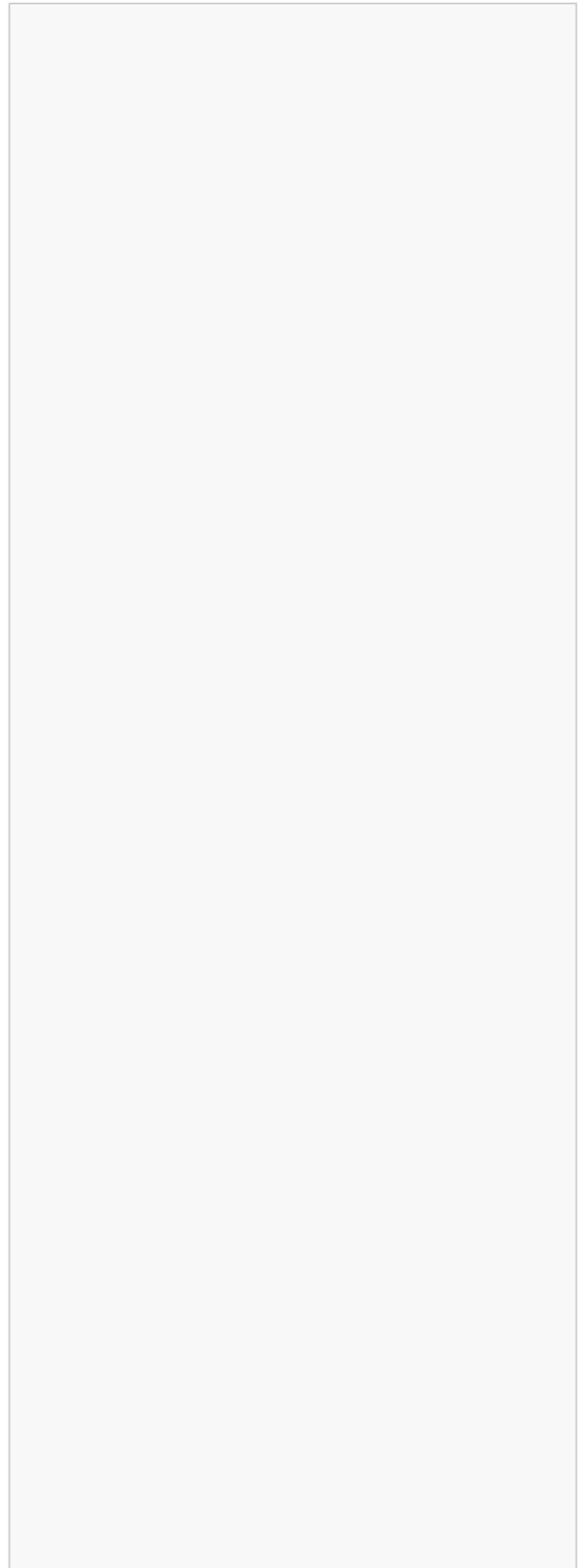
Micros

Locations



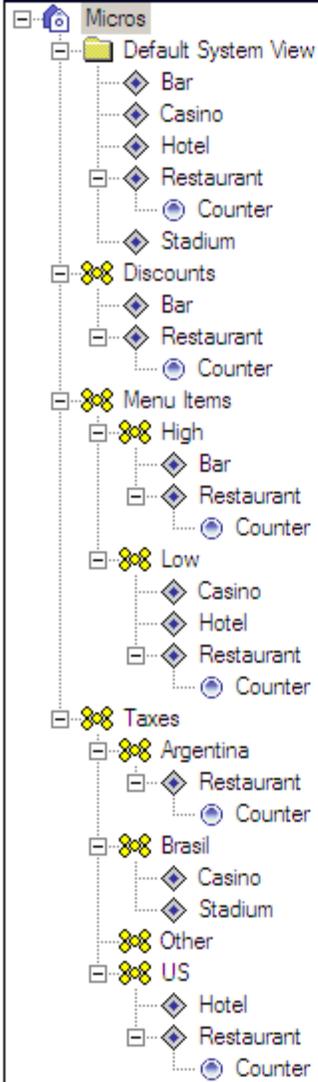
Filter [X](#) [Coll](#) [Exp](#) #

- It's also possible to completely expand the Zones view using the [Exp](#) (for Expand) link as shown here.



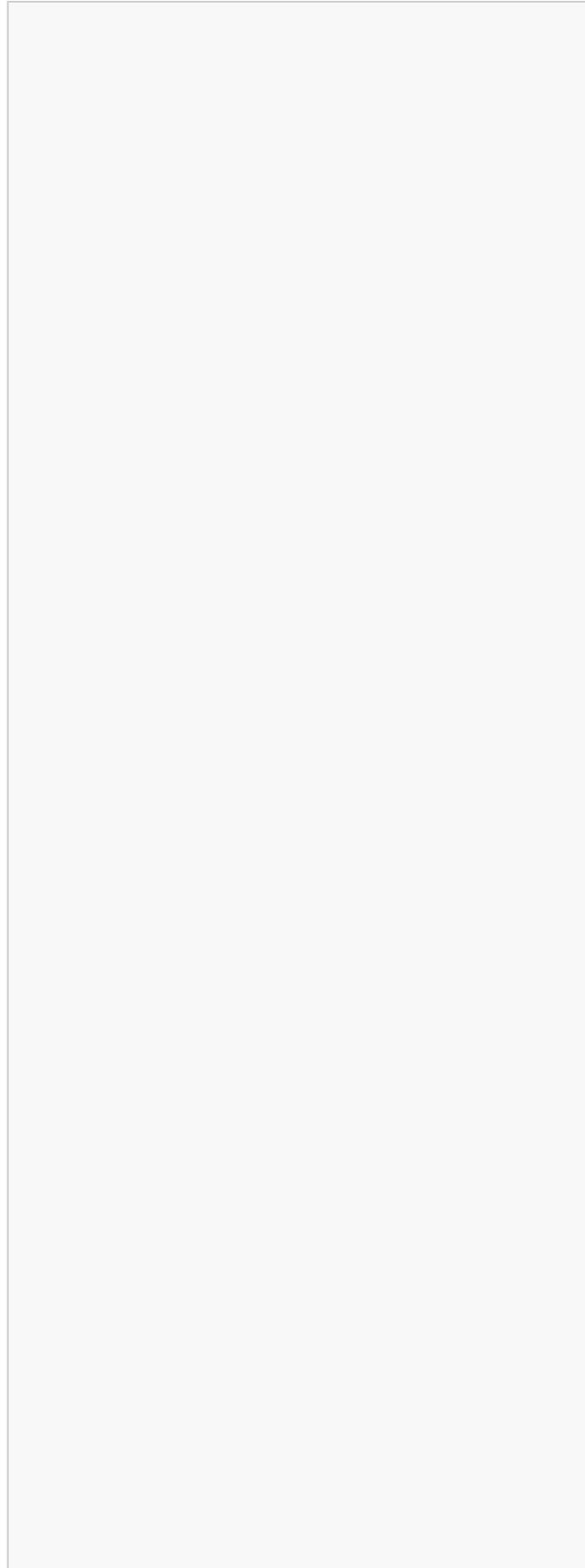
Micros

Locations



Filter X [Coll](#) [Exp](#) #

- The collapse of the Zones view may be accomplished by clicking on the **Coll** (for Collapse) link.



Micros

Locations

- [-]  Micros
 - +  Default System View
 - +  Discounts
 - +  Menu Items
 - +  Taxes

Filter X [Coll](#) [Exp](#) #

Conclusion

The use of Zones to organize and establish structure within an Enterprise environment may prove to be invaluable in saving time with Definition handling and updates throughout the entire system. Configuring Zones effectively allows privileged users to view and navigate the entire Enterprise from within the EMC in a more logical manner. Depending on the purpose of the Zone, a quick and accurate 'picture' is accessible in reference to what locations would be affected by any potential changes or updates. Finally, the system displays flexibility in allowing definitions to be overridden on both the Property and RVC level.

See also

- Inheritance and Overrides
- List of EMC Record Types

Slip Printer

A **Slip Printer** is a printer that does not contain paper; the user must add a piece of paper (or slip) per print job. Slip Printers are generally used by customers who use their own stationery (often containing a company logo or other similar artwork) for guest checks and receipts, and they are also used for Check Endorsement Printing. The "slips" that are used by these printers are often called "hard checks", because they are often made of card stock. All printers are either Slip Printers or Roll Printers; Slip Printers are generally the lesser-used printer type of the two.

Contents

- 1 EMC Configuration
 - 1.1 Printers
 - 1.2 Workstations
 - 1.2.1 Backup Printing
 - 1.3 RVC Parameters
 - 1.4 Sample Configuration
- 2 Hardware Configuration
 - 2.1 Supported BIOS
 - 2.2 Diagnostics
- 3 Workstation Operations
 - 3.1 Check Endorsement Printing
 - 3.2 By-Round Operations
- 4 Operational Considerations
 - 4.1 Printing Multiple Pages
 - 4.2 Multiple Print Jobs
- 5 See also



This article discusses a topic related to **hardware**.



This feature or functionality was introduced in **Simphony 1.2**.



This article discusses functionality that relates to **Printing**.



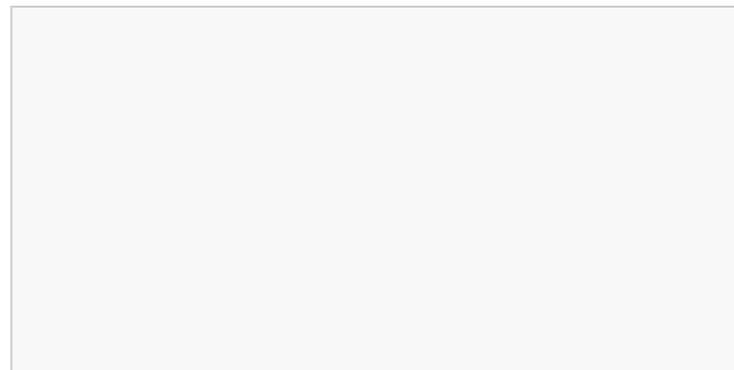
This article discusses **configuration**, or various programming scenarios, or both.

EMC Configuration

Slip Printers are primarily configured in three EMC modules: Printers, Workstations, and Revenue Center Parameters.

Printers

In the Printers module, a programmer determines that a printer is a Slip Printer by setting the Printer Type to **Epson TM-U295 RS232 Slip Printer**. MICROS recommends keeping the



default Printer Configuration settings. The workstation drop-down determines the workstation (technically the Print Controller) for the printer. This is the workstation that is physically connected to the printer.

Workstations

In the Workstations module (see Workstations: Printers Tab for more information), each print job type can be configured to print. Slip Printers are most commonly used for printing Guest Checks, Check Endorsements, Customer Receipts, and Memo Checks. Although Slip Printers are not typically used for other print jobs, it is possible to send Credit Card Voucher, PMC Report, and Validation Chit print jobs to Slip Printers as well. Employee Time Chits, Employee Time Cards, and Local Order Receipts cannot be printed on Slip Printers; EMC will prevent this configuration.

Backup Printing

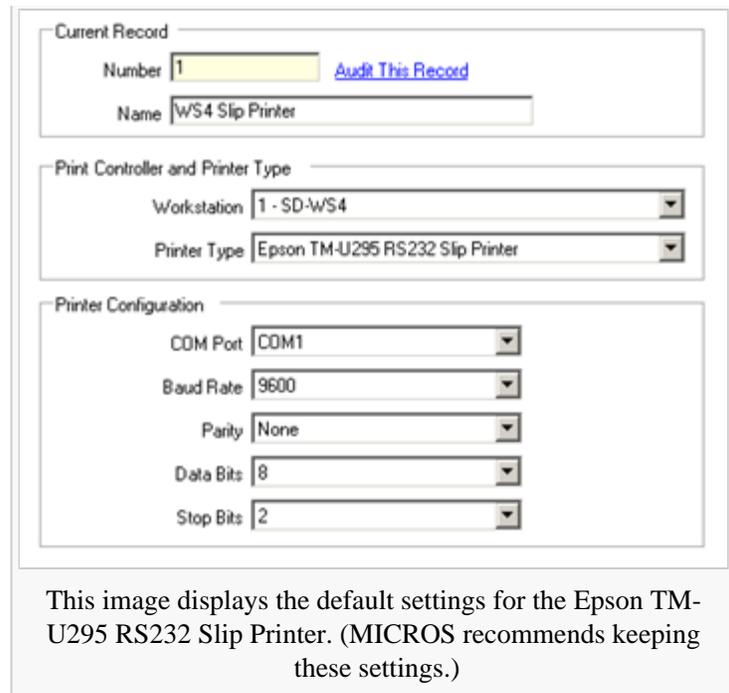
The following rules have been implemented for programming the Backup Printer of a workstation:

- A Slip Printer can only backup a Slip Printer.
- A Roll Printer can only backup a Roll Printer.

Because backup printers can only backup devices of the same type, a programmer should use careful consideration when configuring a workstation that is programmed with some print jobs to print to a Slip Printer while others print to a Roll Printer. For example, if a Roll Printer is used for PMC Reports but Guest Checks and Customer Receipts are programmed to print to a Slip Printer, it is probably desirable that the backup printer is a Slip Printer. With this configuration, the Guest Checks and Customer Receipts will back up to the designated backup Slip Printer, while PMC Reports will not be backed up (they will simply fail if the primary printer is unavailable).

Similarly, the backup-of-the-backup printer does not function for workstations where the Guest Check Printer is a Slip Printer. Because all Order Device printers are Roll Printers, it is not possible to print failed Order Chits to a Guest Check Slip Printer.

RVC Parameters



The screenshot shows a web-based configuration interface for a printer. It is divided into three sections: 'Current Record', 'Print Controller and Printer Type', and 'Printer Configuration'.
- 'Current Record': Shows 'Number' as 1 with a yellow highlight and a blue link 'Audit This Record'. The 'Name' is 'WS4 Slip Printer'.
- 'Print Controller and Printer Type': Shows 'Workstation' as '1 - SD-WS4' and 'Printer Type' as 'Epson TM-U295 RS232 Slip Printer'.
- 'Printer Configuration': Shows 'COM Port' as 'COM1', 'Baud Rate' as '9600', 'Parity' as 'None', 'Data Bits' as '8', and 'Stop Bits' as '2'.
Below the form, a caption reads: 'This image displays the default settings for the Epson TM-U295 RS232 Slip Printer. (MICROS recommends keeping these settings.)'



The Epson TM-U295 RS232 Slip Printer.

Within Revenue Center Parameters, the Format Tab contains a number of settings and options that pertain to Slip Printer programming. In the Print Output group box, the following fields are configurable:

Lines on First Page

Enter the maximum number of lines to print on the first page of the guest check before prompting for a new check to be inserted. This field and "Lines on Other Pages" *must* have non-zero values configured for Slip Printing configurations. To avoid printing errors, this value should not exceed the physical size of the paper. If the value is non-zero, "Lines on Other Pages" should also be non-zero; failure to observe this rule will result in unexpected results.

Lines on Other Pages

Enter the maximum number of lines to print on successive pages of the guest check before prompting for a new check to be inserted. This field and "Lines on First Page" *must* have non-zero values configured for Slip Printing configurations. To avoid printing errors, this value should not exceed the physical size of the paper.

Line Feeds Before First Page

Enter the number of lines to advance before printing the guest check header. This feature may be used to prevent overprinting a logo on preprinted checks. NOTE: The line feeds configured here are included in the number configured for the "Lines on First Page" field. For example, if this field is set to 5 and "Lines on First Page" is set to 30, the first page will have 25 lines of text.

Line Feeds Before Other Pages

Enter the number of lines to advance before printing begins on the next successive page. NOTE: The line feeds configured here are included in the number configured for the "Lines on Other Pages" field. For example, if this field is set to 5 and "Lines on Other Pages" is set to 30, the pages will have 25 lines of text.



In a nutshell:

- **Lines on First Page** controls where the first page's printing will *end*.
- **Lines on Other Pages** controls where all other pages' printing will *end*.
- **Line Feeds Before First Page** controls where the first page's printing will *start*.
- **Line Feeds Before Other Pages** controls where all other pages' printing will *start*.

The "Line Feed" settings are ignored for printing Check Endorsements.

Sample Configuration

Because each site may have different slips with different layouts/logos, there is not a single setting that works for all environments. However, the following settings tend to be a good starting point for a site using Slip Printers:

- Lines on First Page: 35
- Lines on Other Pages: 35
- Line Feeds Before First Page: 5
- Line Feeds Before Other Pages: 5



An 8.5" (21.59cm) form can print about 38 lines.

Hardware Configuration

Supported BIOS

Currently, Symphony supports only the

Model: Epson TM-U295 RS232

Supported Versions: 3.02 ESC/POS

Website: Epson TM-U295 RS232 (<http://pos.epson.com/products/TM-U295.htm>)

Introduced: Symphony 1.2

Epson TM-U295 RS232 Slip Printer, with BIOS Version 3.02 ESC/POS. To verify the BIOS version, follow these steps:

1. With the Slip Printer powered off, set DIP switch 3 to the ON position and leave all others OFF
2. Hold down the RELEASE button while you turn on the printer.
3. Release the RELEASE button.
4. The printer is now in the slip paper standby state.
5. Insert a sheet of slip paper.
6. The printer prints the current settings and ejects the slip paper
7. Press the RELEASE button again.
8. Insert another sheet of slip paper and the printer will print characters from its character sets.
9. During the self test, the printer will stop whenever it is out of paper.
10. When this happens, press the RELEASE button and insert another sheet of slip paper.
11. Continue this process until the printer indicates the end of the self test; this is generally four slips.

```
Version 3.02 ESC/POS
```

```
Serial Interface  
Baud Rate      : 9600 bps  
Data Bits      : 8 bits  
Parity         : none  
Stop Bits      : 1 bit or more  
Handshaking    : XON/XOFF  
Receive Error: print '?'
```

```
Buffer Capacity  
512 bytes
```

These are the expected settings for a BIOS printout.

Diagnostics

The configuration of Slip Printers can be tested by using PMC Diagnostics.

Workstation Operations

Check Endorsement Printing

See also, Check Endorsement Lines

Although Slip Printers are not used as frequently as Roll Printers, Slip Printers are the only printer type that support **Check Endorsement Printing**. Check Endorsement Printing is used to print an endorsement (the "signature" of the business) of a personal check; the printer will print the Check Endorsement Lines when the Tender/Media's option bit, [**25 - Endorsement Required**], is enabled.

The Check Endorsement print job always prints before a Guest Check or Customer Receipt. See below for important considerations when multiple print jobs are sent to a Slip Printer.

By-Round Operations

Slip Printers are often used with operators configured as "By-Round". When an operator is a By-Round Operator, the Guest Check will print each round. In addition, the system will continue each round's printing from the location where the previous round's printing ended. For more information, see By-Round Guest Check.

Operational Considerations

Printing Multiple Pages

When a Guest Check or Customer Receipt spans multiple pages, the workstation will prompt the user to insert a continuation page; the user prompt is: **Insert Continuation**. After the user inserts the new chit and presses the Retry button on the workstation, the printer will begin by first printing the header followed by all the check detail items.

Multiple Print Jobs

Four print jobs always print before a Guest Check or Customer Receipt: Check Endorsement Printing, Validation Chits, Tax Exempt Vouchers, and Credit Card Vouchers. If a Slip Printer is being used to print these items, an operator will need to use caution so that the check or receipt slip is not inserted accidentally when the printer is attempting to print something else. If an operator does accidentally insert the Guest Check slip, it is possible for the items on the check to be overwritten with the information from the other print job.

For example, when a Tender Media record with "Endorsement Required" is selected, the printer will first expect the Operator to insert the Personal Check for endorsement. After the endorsement print job is complete, the user will be presented with the following user prompt **Remove Previous slip**. At this time, the Operator should remove the Personal Check, insert the Guest Check slip and press Retry.



If multiple print jobs need to print, they print in the following order:

1. Credit Card Voucher
2. Validation Chits (Tender, MI Class, Service Charge, or Discount)
3. Check Endorsement
4. Employee Discount Voucher and/or Employee Meal Voucher
5. Tax Exempt Voucher
6. Guest Check (or Customer Receipt or Memo Check)
7. Order Chits

See also

- By-Round Guest Check
- EPSON.com: TM-U295 (<http://pos.epson.com/products/TM-U295.htm>)

Printing (Hardware)

Printing · Printers (EMC Module) · Bluetooth Printing · IP Printer · Order Device
· Print Controller · Roll Printer · **Slip Printer** · Hardware Specs

Learning series: Printing

Start of Day (RVC SOD)

This article is about Start of Day RVC Overrides. For general information about Start of Day, see Start of Day. For information about RVC Employee Shifts, see Employee Shifts

Start of Day is the process that increments a business day. Generally, Start of Day is programmed for a Property, and all Revenue Centers in a property start the new business day at the same time. It is possible, however, to configure the **Revenue Center to override the Property Start of Day** times. This article discusses the RVC override configuration and usage.

	This article discusses configuration , or various programming scenarios, or both.
	This article discusses behavior that is important for Reporting .

Contents

- 1 Usage
 - 1.1 Example
- 2 EMC Configuration

Usage

There are a number of reasons why a Revenue Center might need a different Start of Day time than the property, but here are a couple common examples:

- In a large hotel or casino, some RVCs might have a shift change earlier than the property's Start of Day time. For these RVCs, it may be more logical to program the SOD at the same time as the shift change.
- One or more RVCs might be leased outlets. It is possible that the leasing company has different requirements for Start of Day.

Example

In this example, consider a 24-hour environment such as a casino. At a site like this, most of the restaurants and other Revenue Centers are probably open during "regular" business hours (4pm - midnight or so), whereas the Service Bar Revenue Centers are open all 24 hours. Here is a typical scenario for using this option:

- Property SOD time is 6am. A site may choose this because:
 - This is when the first RVCs open (coffee shops, cafes, etc.)
 - This corresponds to their PMS start of Business Day time.
- The Service Bar for the poker tables is open 24 hours.
- The Service Bar "late shift" for its operators starts at 2am.

In this example, because a "day" for the Service Bar begins at 2am, the site may configure their system to **Override System Start of Day Times** for this Revenue Center.

EMC Configuration

If a site is using this RVC SOD feature, the configuration should be where any RVCs configured to override should be *before* the Property SOD time.

Consider the **Correct Configuration**:

- Property SOD time: 6am
- RVC SOD time: 3am
- Today is the 17th

At 6:00am, reports taken for "Yesterday" show:

- Property Reports show "Yesterday" as 6am on the 16th to 6am on the 17th (just a few minutes ago)
- Revenue Center Reports show "Yesterday" as 6am on the 16th to 6am on the 17th (just a few minutes ago)
- Reports for this RVC, with the override time of 3am, show "Yesterday" as 3am on the 16th to 3am on the 17th (a few hours ago).

Consider the **Incorrect Configuration**:

- Property SOD time: 6am
- RVC SOD time: 7am
- Today is the 17th

At 6:00am, reports taken for "Yesterday" show:

- Property Reports show "Yesterday" as 6am on the 16th to 6am on the 17th (just a few minutes ago)
- Revenue Center Reports show "Yesterday" as 6am on the 16th to 6am on the 17th (just a few minutes ago)
- Reports for this RVC, with the override time of 7am, show "Yesterday" as 7am on the 15th to 7am on the 16th!! Because it isn't 7am yet, "Yesterday" is almost a full day behind for this RVC. Therefore, this configuration is incorrect.

Start of Day (technical)

This article discusses the events that occur when a business day is incremented via the **Start of Day** process. This technical discussion may not be intended for all readers.

This article discusses a **technical topic** that is not intended for all readers.

Contents

- 1 Events
 - 1.1 Database Events
 - 1.2 Reporting Events
 - 1.3 Workstation Events
 - 1.4 Autosequence Events

Events

The screenshot shows the 'Calendar' tab in the Property Parameters application. It is divided into two main sections: 'Start of Day Settings' and 'Start of Period Settings'.

Start of Day Settings: This section contains a table with columns for 'Time' and 'PC Autosequence'. Each row represents a day of the week (Monday through Sunday). The 'Time' column for all days is set to '04:00'. The 'PC Autosequence' column for all days is set to '2 - Create and Settle CC'. To the right of each row is a 'Select' link and a checkbox labeled 'Run Manually', which is currently unchecked for all days.

Start of Period Settings: This section contains several settings for the start of various periods. Each setting has a dropdown menu, a 'PC Autosequence' field, a 'Select' link, and a checkbox labeled 'Use Alternate Dates'.

Setting	Value	PC Autosequence	Use Alternate Dates
Start of Week	1 - Monday	0 - None	<input type="checkbox"/>
Start of Month	1	0 - None	<input type="checkbox"/>
Start of Quarter	1/1, 4/1, 7/1, 10/1	0 - None	<input type="checkbox"/>
Start of Year	1 - January	0 - None	<input type="checkbox"/>
Start of Pay Period	Biweekly	0 - None	<input type="checkbox"/>
Other Period 1	Select Dates	0 - None	<input type="checkbox"/>
Other Period 2	Select Dates	0 - None	<input type="checkbox"/>
Other Period 3	Select Dates	0 - None	<input type="checkbox"/>

The calendar tab in Property Parameters. In this example, each day starts at 4:00. The "Create and Settle CC" PC Autosequence will run after the business day has been incremented.

Start of Day is programmed in Property Parameters on the calendar tab. The example image shows a configuration where each business day begins at 4:00. The discussion below will describe the events that occur when Monday's business day begins:

Database Events

Currently, the Sequencer Service is responsible for incrementing the business day. In the Enterprise Parameters module, the **SOD Sequencer Machine** field should be configured so the Sequencer Service will run for the correct machine (in environments where multiple machines are running the Sequencer Service).

The Sequencer Service will perform the following events at 4am:

1. For the Property and all RVCs (except RVCs using SOD overrides) in the property, two rows are added to the PERIOD_INSTANCE table in the Symphony database. These rows contain:
 - **HierStrucID** - this number represents the Property or RVC where the business day is being incremented. To determine the Property/RVC that corresponds to the HierStrucID, use the V_HIERARCHY database view
 - **StartTime** - the time that the business day began, in UTC
 - **BusinessDate** - the business day that is beginning. Note that this column is a DateTime data type, but only the date is relevant. Thus, database queries will likely show this value with the date *and* time: 2007-20-12 00:00:00.000
 - **LocalStartTime** - the time that the business day began, based on the time zone settings configured for the property in the Property module
 - **PrevPeriodInstID** - this is a reference to the PeriodInstID (primary key of PERIOD_INSTANCE) that represents the previous business day entry for the property. This column is used to construct the list of PERIOD_INSTANCE records that are obtained by workstations; it is also helpful when troubleshooting.
 - The **EndTime** and **LocalEndTime** values for these rows are NULL, because the business day has not ended yet!
2. Two rows in the PERIOD_INSTANCE table are updated. These are the rows for the previous business day, and the following values are updated:
 - **EndTime** - this value is the same as the **StartTime** for the new rows.
 - **LocalEndTime** - this value is the same as the **LocalStartTime** for the new rows.
3. The CHECKS table is updated.
 - All checks for the property that were closed on the previous business day are updated to have a CloseStatus of 2. (If the check includes a credit card tender, the CloseStatus remains at 0 until a credit card batch has been created.)

Reporting Events

DPS writes the business day information to the SPOS_COMPLETED_BUS_DAY table in the LOCATION_ACTIVITY_DB database. This information is used when taking a report from the Symphony Reporting engine.

DTS events run on their own schedule, as configured in EMC's mymicros.net module. The time for the "Move History" and "Purge" jobs should be scheduled *after* the business day has incremented.

Workstation Events

After the Database Events occur, workstations will obtain the latest business day information from the database based on the workstation's database update frequency. Workstations that do not have a connection to the database will follow the offline workstation rules for SOD.

Autosequence Events

Also after the Database Events occur, the PC Autosequence from the Property Parameters Calendar Tab is run. In the example image, this autosequence is called "Create and Settle CC". A typical SOD autosequence includes:

- Batching and/or settling of Credit Cards
- Running custom applications that a site uses

If the business day being started is the start of another period (Start of Week, Start of Month, etc.), the autosequence programmed for the period will be started after the autosequence for SOD has completed. The sequencer service checks to run the other autosequences in the following order:

- Start of Week
- Start of Payroll
- Start of Month
- Start of Quarter
- Start of Year

Start of Month

Start of Month, or **SOM**, refers to the beginning of a new business month in a property. In Property Parameters, a programmer determines the day of the month that is the first day of a business month. In most business practices, this is the 1st day of the month (January 1, February 1, etc.), but this may vary. Alternatively, a programmer may configure Start of Month to use alternate dates instead of using a fixed month; this practice is common at properties that use Accounting Calendars. In Symphony, some reports can be taken for the "current month" or the "previous month"; these reports use the Property Parameters Start of Month setting to determine which dates are to be included in the report.

	This article discusses general MICROS knowledge and/or terminology .
	This article discusses behavior that is important for Reporting .

Contents

- 1 Reporting
 - 1.1 Start of Quarter
- 2 Autosequences

Reporting

Start of Period Settings		PC Autosequence		
Start of Week	1 - Monday	0 - None	Select	
Start of Month	1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Quarter	1/1, 4/1, 7/1, 10/1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Year	1 - January	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Pay Period	Weekly	0 - None	Select	
Other Period 1	Select Dates	0 - None	Select	
Other Period 2	Select Dates	0 - None	Select	
Other Period 3	Select Dates	0 - None	Select	

Start of Month is configured in Property Parameters, on the Calendar tab. A user can select one of the days of the month (1-28), or use the "Use Alternate Dates" setting. In addition, the programmer can configure a PC Autosequence to run when a new month begins.

When reports are taken for a month, what are the dates that will be displayed? The answer is determined by the type of month that has been configured. For the following examples, suppose that the current date is the April 19:

Typical Configuration: "1" is the SOM day

In most configurations, the SOM day is set to "1".

- A report run for "Previous Month" will show information from the March 1 business day to the end of the March 31 business date.
- A report run for "Current Month" will show information from the April 1 business day until the current second.

Another Configuration: "15" is the SOM day

This example uses the same behavior as the previous example.

- A report run for "Previous Month" will show information from the March 15 business day to the end of the April 14 business date.
- A report run for "Current Month" will show information from the April 15 business day until the current second.

Alternate Dates

For information on this configuration method, see Alternate Dates.

Start of Quarter

When SOM and Start of Year use "standard" configuration (instead of Alternate Dates), Start of Quarter is calculated using a combination of the SOY and SOM values. In the example image, Start of Quarter is configured for the dates 1/1, 4/1, 7/1, and 10/1 — this configuration is the combination of the "Start of Year" month (January) and the "Start of Month Day" ("1"), and then calculated every three months after that.

Consider another example:

- Start of Year is programmed as "February"
- Start of Month is programmed as "15"

Using this configuration, SOQ will be 2/15, 5/15, 8/15, and 11/15.

Autosequences

As mentioned in the Start of Day article, SOD runs its autosequence(s), and then when it is done:

- The autosequence for SOW runs, if it is time to run SOW.
- The autosequence for SOPP runs, if it is time to run SOPP.
- The autosequence for SOM runs, if it is time to run SOM. SOM autosequences run when the business day that began with SOD is the first day of a business month, as determined by the SOM settings in Property Parameters.



The SOM autosequence is generally configured as **0-None** unless a property has a specific process (such as a custom application) that needs to run.

Start of Quarter

Start of Quarter, or **SOQ**, refers to the beginning of a new business quarter in a property. In Property Parameters, a programmer determines the month of the year that is the first month of a business year, and the day of the month that is the first day of a business month; together, these settings determine the date that is considered the first "Start of Quarter" date. The other quarters of the year begin three, six, and nine months after this quarter. Often, the first day of a business year is January 1, making the quarters January 1, April 4, July 1, and October 1; however this may vary. Alternatively, a programmer may configure Start of Quarter to use alternate dates instead of using a fixed calendar quarter; this practice is common at properties that use Accounting Calendars. In Symphony, some reports can be taken for the "current quarter" or the "previous quarter"; these reports use the Property Parameters Start of Quarter setting to determine which dates are to be included in the report.

	This article discusses general MICROS knowledge and/or terminology .
	This article discusses behavior that is important for Reporting .

Contents

- 1 Reporting
- 2 Autosequences

Reporting

Start of Period Settings		PC Autosequence		
Start of Week	1 - Monday	0 - None	Select	
Start of Month	1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Quarter	1/1, 4/1, 7/1, 10/1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Year	1 - January	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Pay Period	Weekly	0 - None	Select	
Other Period 1	Select Dates	0 - None	Select	
Other Period 2	Select Dates	0 - None	Select	
Other Period 3	Select Dates	0 - None	Select	

Start of Quarter is configured in Property Parameters, on the Calendar tab. If standard years and months are in use, the Start of Quarter setting displays the four dates for SOQ. Alternatively, the "Use Alternate Dates" setting can be used. In addition, the programmer can configure a PC Autosequence to run when a new quarter begins.

When reports are taken for a quarter, what are the dates that will be displayed? The answer is determined by the type of quarter that has been configured. For the following examples, suppose that the current date is the April 19, 2007:

Typical Configuration: "January 1" is the SOY day

In many configurations, the SOM day is set to "1" and the SOY month is set to "January"; this results in January 1 as the first day of the business year, and the first day of a quarter.

- A report run for "Previous Quarter" will show information from the January 1, 2007 business day to the end of the March 31, 2007 business date.
- A report run for "Current Quarter" will show information from the April 1, 2007 business day until the current second.

Another Configuration: "February 15" is the SOY day

This example uses the same behavior as the previous example.

- A report run for "Previous Quarter" will show information from the November 15, 2006 business day to the end of the February 14, 2007 business date.
- A report run for "Current Quarter" will show information from the February 15 business day until the current second.

Alternate Dates

For information on this configuration method, see Alternate Dates.

Autosequences

As mentioned in the Start of Day article, SOD runs its autosequence(s), and then when it is done:

- The autosequence for SOW runs, if it is time to run SOW.
- The autosequence for SOPP runs, if it is time to run SOPP.
- The autosequence for SOM runs, if it is time to run SOM.
- The autosequence for SOQ runs, if it is time to run SOQ. SOQ autosequences run when the business day that began with SOD is the first day of a business quarter, as determined by the SOQ settings in Property Parameters.



The SOQ autosequence is generally configured as **0-None** unless a property has a specific process (such as a custom application) that needs to run.

Start of Week

Start of Week, or **SOW**, refers to the beginning of a new business week in a property. In Property Parameters, a programmer determines which day of the week is the first day of a business week. In Symphony, some reports can be taken for the "current week" or the "previous week"; these reports use the Property Parameters Start of Week setting to determine which dates are to be included in the report.

	This article discusses general MICROS knowledge and/or terminology .
	This article discusses behavior that is important for Reporting .

Contents

- 1 Reporting
- 2 Autosequences

Reporting

Start of Period Settings		PC Autosequence		
Start of Week	1 - Monday	0 - None	Select	
Start of Month	1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Quarter	1/1, 4/1, 7/1, 10/1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Year	1 - January	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Pay Period	Weekly	0 - None	Select	
Other Period 1	Select Dates	0 - None	Select	
Other Period 2	Select Dates	0 - None	Select	
Other Period 3	Select Dates	0 - None	Select	

Start of Week is configured in Property Parameters, on the Calendar tab. From here, a user can select one of the days of the week and configure the PC Autosequence that will run when a new week starts.

When reports are taken for a week, what are the dates that will be displayed? Suppose today is a Wednesday, and Start of Week is configured with "Monday" as the Start of Week day.

- A report run for "Previous Week" will show information from the start of the previous Monday's business day to the end of the most recent Sunday.
- A report run for the "Current Week" will show information from the start of the the most-recent Monday (two days ago) until the current second.

Autosequences

As mentioned in the Start of Day article, SOD runs its autosequence(s), and then when it is done:

- The autosequence for SOW runs, if it is time to run SOW. SOW autosequences run when the business day that began with SOD is the first day of a business Week, as determined by the SOW day in Property Parameters.



The SOW autosequence is generally configured as **0-None** unless a property has a specific process (such as a custom application) that needs to run.

Start of Year

Start of Year, or **SOY**, refers to the beginning of a new business year in a property. In Property Parameters, a programmer determines the month of the year that is the first month of a business year; together with the SOM day, this determines the date that is considered the "Start of Year" date. Often, the first day of a business year is January 1, but this may vary. Alternatively, a programmer may configure Start of Year to use alternate dates instead of using a fixed calendar year; this practice is common at properties that use Accounting Calendars. In Symphony, some reports can be taken for the "current year" or the "previous year"; these reports use the Property Parameters Start of Year setting to determine which dates are to be included in the report.

	This article discusses general MICROS knowledge and/or terminology .
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Contents

- 1 Reporting
 - 1.1 Start of Quarter
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Reporting

Start of Period Settings		PC Autosequence		
Start of Week	1 - Monday	0 - None	Select	
Start of Month	1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Quarter	1/1, 4/1, 7/1, 10/1	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Year	1 - January	0 - None	Select	<input type="checkbox"/> Use Alternate Dates Select Dates
Start of Pay Period	Weekly	0 - None	Select	
Other Period 1	Select Dates	0 - None	Select	
Other Period 2	Select Dates	0 - None	Select	
Other Period 3	Select Dates	0 - None	Select	

Start of Year is configured in Property Parameters, on the Calendar tab. A user can select one of the months of the year, or use the "Use Alternate Dates" setting. In addition, the programmer can configure a PC Autosequence to run when a new year begins.

When reports are taken for a year, what are the dates that will be displayed? The answer is determined by the type of year that has been configured. For the following examples, suppose that the current date is the April 19, 2007:

Typical Configuration: "January 1" is the SOY day

In many configurations, the SOM day is set to "1" and the SOY month is set to "January"; this results in January 1 as the first day of the business year.

- A report run for "Previous Year" will show information from the January 1, 2006 business day to the end of the December 31, 2006 business date.
- A report run for "Current Year" will show information from the January 1, 2007 business day until the current second.

Another Configuration: "February 15" is the SOY day

This example uses the same behavior as the previous example.

- A report run for "Previous Year" will show information from the February 15, 2006 business day to the end of the February 14, 2007 business date.
- A report run for "Current Year" will show information from the February 15 business day until the current second.

Alternate Dates

For information on this configuration method, see Alternate Dates.

Start of Quarter

When SOY and Start of Month use "standard" configuration (instead of Alternate Dates), Start of Quarter is calculated using a combination of the SOY and SOM values. In the example image, Start of Quarter is configured for the dates 1/1, 4/1, 7/1, and 10/1 — this configuration is the combination of the "Start of Year" month (January) and the "Start of Month Day" ("1"), and then calculated every three months after that.

Consider another example:

- Start of Year is programmed as "February"
- Start of Month is programmed as "15"

Using this configuration, SOQ will be 2/15, 5/15, 8/15, and 11/15.

Autosequences

As mentioned in the Start of Day article, SOD runs its autosequence(s), and then when it is done:

- The autosequence for SOW runs, if it is time to run SOW.
- The autosequence for SOPP runs, if it is time to run SOPP.
- The autosequence for SOM runs, if it is time to run SOM.
- The autosequence for SOQ runs, if it is time to run SOQ.
- The autosequence for SOY runs, if it is time to run SOY. SOY autosequences run when the business day that began with SOD is the first day of a business year, as determined by the SOY settings in Property Parameters.



The SOY autosequence is generally configured as **0-None** unless a property has a specific process (such as a custom application) that needs to run.

Stored Value Module and Driver Configuration Guide

Simphony 2.x

General Information

About This Document

This document provides the steps necessary to implement the iCare driver in MICROS Simphony v2.5 MR1 and greater. The Simphony iCare configuration settings are dependent on the type of Stored Value module used. All aspects of the Stored Value configuration are maintained in the Enterprise Management Console (EMC) module within Simphony.



Note: The XProcessor Extension Application is still available for use with the Simphony iCare interface. If the site wishes to continue using XProcessor, the instructions in this document do not need to be completed.

Declarations

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
Rev A	November	2012	2.5 MR1	Configuration introduced with Symphony v2.5 MR1.
Rev B	January	2013	2.5 MR1	Added XProcessor Extension Application migration procedures (Appendix A) updated 'About This Document' and 'Before You Begin' sections. Added Professional Services Procedures for Distributing Third Party Driver Package (Appendix B).
Rev C	January	2014	2.6	Updated document for v2.6. The section 'Professional Services Procedures for Distributing Third Party Driver Package' (Appendix B) was removed.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

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What the Reader Should Already Know	4
Symphony Setup Procedures.....	5
Appendix A	22

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Personnel
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Personnel
- ◆ MIS or IT Personnel

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Simphony Setup Procedures

Before You Begin

Before configuring the iCare driver, the following should be noted:

- ◆ Simphony v2.5 MR1 or greater must be installed at the property.
- ◆ You must have access to the EMC module within Simphony.

XProcessor Extension Application

- ◆ If the site is using the XProcessor Extension Application for iCare, leave the XProcessor installed at the Enterprise level until all clients are upgraded to Simphony v2.5 MR1 or greater and using the new iCare interface.

Both the iCare Loyalty/SVC interface and XProcessor Extension Application can be configured at the Enterprise level; however, each interface needs to be deployed only to the correct locations/clients. AFTER the appropriate clients have all been upgraded to Simphony v2.5 MR1 or greater, then complete the steps in Appendix A: XProcessor Extension Application Removal Procedures (at the back of this document).

- ◆ You will need to retrieve the data extension overrides for each property (i.e., URL, userid, user_password, timeout_seconds). Write down these settings as you will need this information to create the new integrated iCare interface.
- ◆ Write down the current functions that the site was using through XProcessor. You will need this information to create the buttons for the new iCare interface.

Third Party Driver Package Distribution

If a third party has developed a driver, use the driver configuration settings provided by the third party. Third party drivers may have unique fields.

EMC Configuration Overview

This section provides instructions to configure the Stored Value module and Stored Value driver for use with Simphony v2.5 MR1 or higher:

All aspects of the Stored Value driver configuration are maintained in the EMC module within Simphony. You will need to set up Stored Value option bits, configure the Stored Value module, then the Stored Value driver, and lastly the screen/button designs for Front of House (FOH) usage.



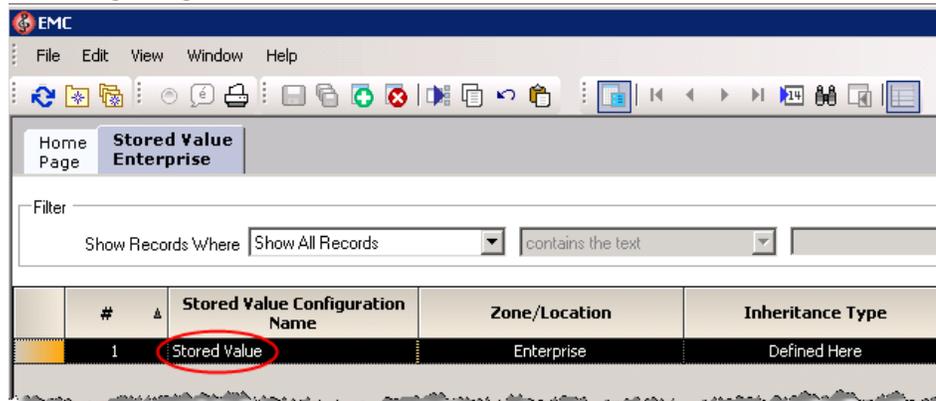
Note: The iCare driver is supported only on the Windows CE and Win32 operating systems.

Stored Value Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | Sales heading | Stored Value**.
3. If **Stored Value** already exists in the list of records, double-click its row to open. If Stored Value does not appear in the records list, add it using the green Insert Record button.



4. In the Stored Value Configuration area, enable (check) the desired Stored Value Option Bits. A description of each option bit is listed below:

Current Record

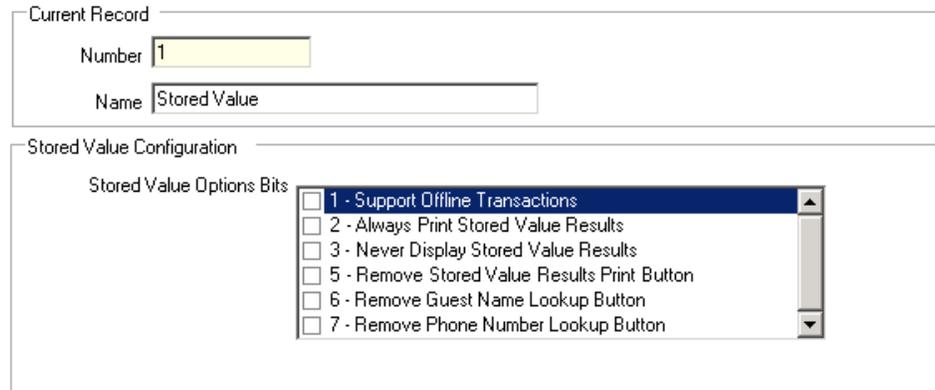
Number

Name

Stored Value Configuration

Stored Value Options Bits

- 1 - Support Offline Transactions
- 2 - Always Print Stored Value Results
- 3 - Never Display Stored Value Results
- 5 - Remove Stored Value Results Print Button
- 6 - Remove Guest Name Lookup Button
- 7 - Remove Phone Number Lookup Button



- ◆ **Support Offline Transactions** - If enabled, offline transactions will be supported for Stored Value.
- ◆ **Always Print Stored Value Results** - If enabled, a chit will print automatically after each successful Stored Value operation.
- ◆ **Never Display Stored Value Results** - If enabled, Stored Value operations will not display the results (requires a touch to continue) before returning.
- ◆ **Remove Stored Value Results Print Button** - If enabled, the Stored Value results display will not show a Print button. (Use if the 'Always Print Stored Value Results' option above is enabled.)
- ◆ **Remove Guest Name Lookup Button** - If enabled, the Guest Name Lookup button will not display on the account number entry screen. (Disables Guest Name Lookup feature.)

- ◆ **Remove Phone Number Lookup Button** - If enabled, the Phone Number Lookup button will not display on the account number entry screen. (Disables Phone Number Lookup feature.)



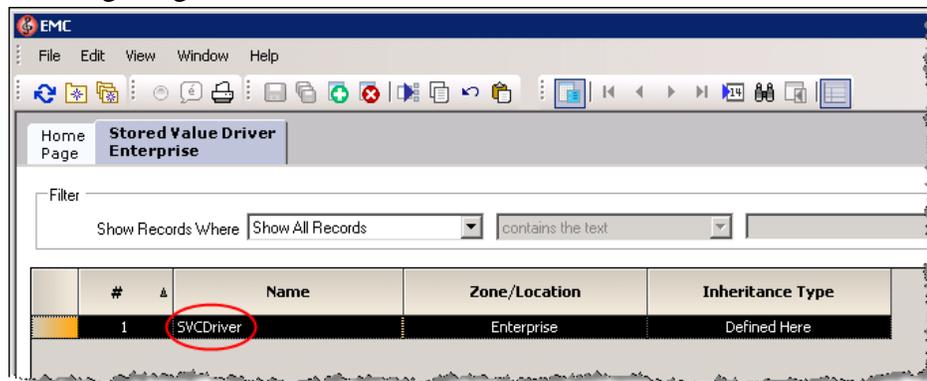
Note: The Guest Name and Phone Number Lookup buttons are only available with certain operations.

5. Save and close the Stored Value Enterprise tab.

Stored Value Driver Setup

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Stored Value Driver**.
3. If **SVCDriver** already exists in the list of records, double-click its row to open. If SVCDriver does not appear in the records list, add it using the green Insert Record button.



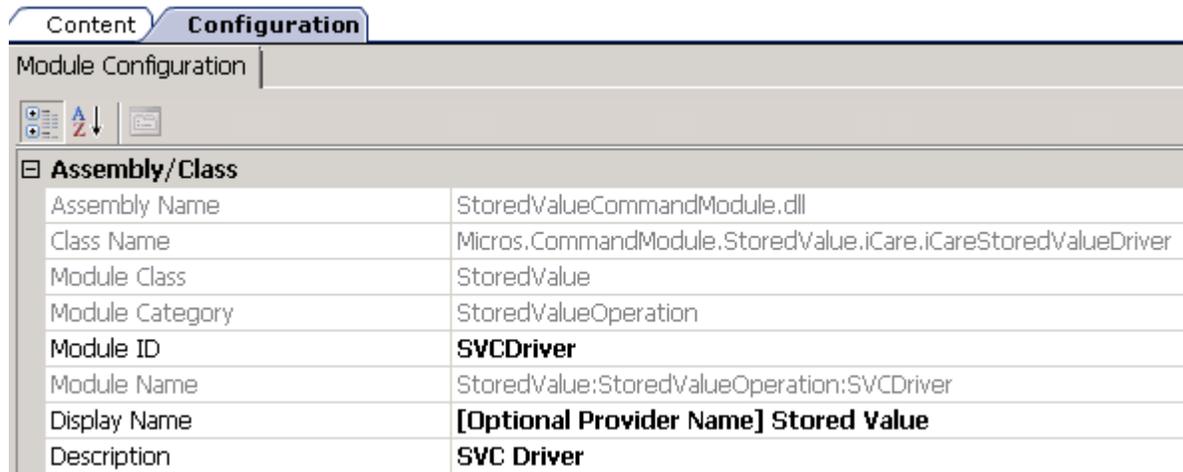
4. On the General tab, click the link called '**Import from a file**'.
 5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**StoredValueCommandModule.dll**'.
 6. Click the '**Open**' button.
-

7. Click the ‘**Configuration**’ tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

- ◆ **Module ID** - This value is used to identify the module.
- ◆ **Display Name** - This value will be used to display the module name in Simphony FOH windows and dialogs.
- ◆ **Description** - This value cannot be empty.



SVCDriver Properties

The SVC Driver Properties are specific to the driver being used. The screen shown on this page depicts the iCare Driver Properties.

9. In the SVC Driver Properties section, enter information in the following fields:

- ◆ **Communications Offline Retry Count** - The number of transactions that will be completed offline before attempting an online transaction. The default value is ‘5’.
- ◆ **Communications Timeout Seconds** - The default value is ‘60’. Setting this value to ‘0’ (zero) will equal no timeout.

- ◆ **Log iCare Client Debug Data** - If the client is using iCare, specify whether the system will include debug information in the log. The default value is **'False'** (disabled).
- ◆ **Log iCare Client Message Data** - If the client is using iCare, specify whether the system will include client messages. The default value is **'False'** (disabled).
- ◆ **Login** - Leave this blank at the Enterprise level as it will be set at the Property level.
- ◆ **Password** - Leave this blank at the Enterprise level as it will be set at the Property level.
- ◆ **Web Address** - The path to iCare, including location, port number and service path. Use the following format: `https://[iCareLocation]:[iCarePortNumber]/ws/services/StoredValueService`.



Note: If using a third party payment provider application (rather than iCare), enter the path to the third party payment provider application. This may be a Web address or local path.

iCare Driver Properties	
Communications Offline Retry Count	5
Communications Timeout Seconds	60
Log iCare Client Debug Data	False
Log iCare Client Message Data	False
Login	
Password	
Web Address	<code>https://[iCarelocation]:[iCareportnumber]/ws/services/StoredValueService</code>



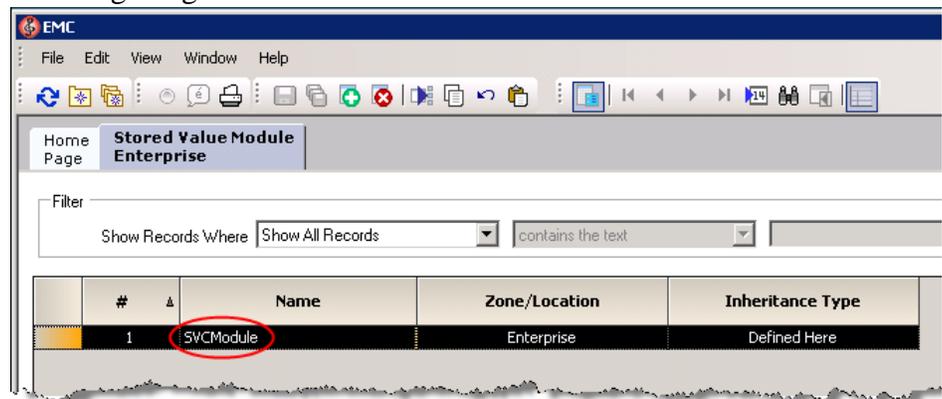
Note: The Offline Properties section cannot be edited. The values shown in this section are populated from iCare.

10. Save your changes and close the Stored Value Driver Enterprise tab.

Stored Value Module Setup

Enterprise Level Configuration

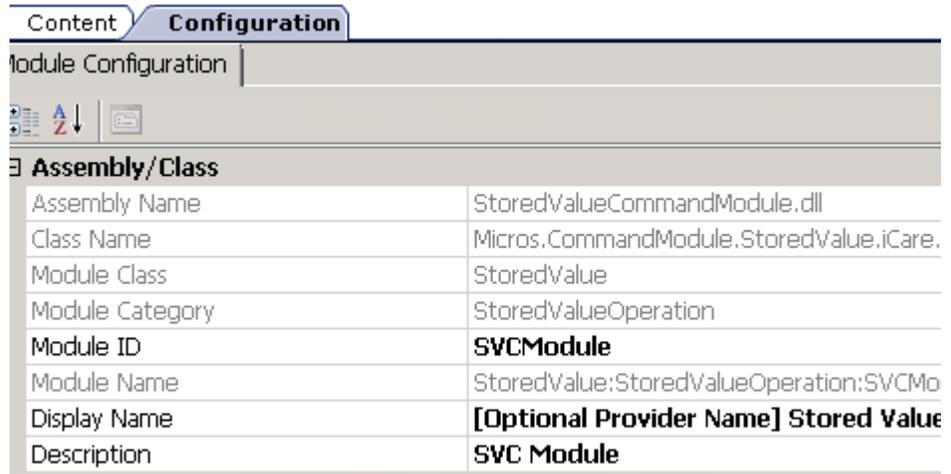
1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Stored Value Module**.
3. If **SVCModule** already exists in the list of records, double-click its row to open. If SVCModule does not appear in the records list, add it using the green Insert Record button.



4. On the General tab, click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**StoredValueCommandModule.dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:



Configuration	
Module Configuration	
Assembly/Class	
Assembly Name	StoredValueCommandModule.dll
Class Name	Micros.CommandModule.StoredValue.iCare.
Module Class	StoredValue
Module Category	StoredValueOperation
Module ID	SVCModule
Module Name	StoredValue:StoredValueOperation:SVCMo
Display Name	[Optional Provider Name] Stored Value
Description	SVC Module

- ◆ **Module ID** - This value is used to identify the module.
- ◆ **Display Name** - This value will be used to display the module name in Simphony FOH windows and dialogs.
- ◆ **Description** - This value cannot be empty.

Common Properties

9. In the Common Properties section, enter information in the following fields:



Common Properties	
Driver ID	Stored Value Driver
Currency ISO Code	[3 character code]
Language ISO Code	[2 character code]
Log Level	ALWAYS_ERROR

- ◆ **Currency ISO Code** - The code which represents the currency used (3 alpha characters). Please refer to http://www.currency-iso.org/dl_iso_table_a1.xls for a list of current Currency ISO 4217 codes (e.g., EUR= Euro, USD=US Dollar).

- ◆ **Language ISO Code** - The code which represents the language used (2 alpha characters). Please refer to http://www.loc.gov/standards/iso639-2/php/code_list.php for a list of current Language ISO 639-1 codes (e.g., EN=English, ES=Spanish).



Note: If the currency or language is different at the property, these values will need to be overridden at the Property level.

Stored Value Module Properties

10. In the Stored Value Module Properties section, enter information in the following fields:

Stored Value Module Properties	
Account Number Maximum Length	24
Account Number Minimum Length	16
Cash Module Name	Cash:Cash
Max Card Activation Quantity	5
Max Card Issue Quantity	5

- ◆ **Account Number Maximum Length** - The maximum length of a Stored Value account number.
- ◆ **Account Number Minimum Length** - The minimum length of a Stored Value account number.
- ◆ **Cash Module Name** - The name of the cash module to use for redemptions. The MICROS default is '**Cash:Cash**'.
- ◆ **Max Card Activation Quantity** - The maximum number of Stored Value cards that can be activated with the Activate Multiple card feature.
- ◆ **Max Card Issue Quantity** - The maximum number of Stored Value cards that can be issued with the Activate Multiple card feature.

11. Save your changes and close the Stored Value Module Enterprise tab.

Property Level Configuration

Driver Only Override

1. In the Locations hierarchy, highlight the Property module.
2. Navigate to **Setup tab | Hardware/Interfaces heading | Stored Value Driver**.
3. Double-click the **SVCDriver** record to open it.
4. Click the **'Override This Record'** link.
5. Click the **'Yes'** button.
6. Click the **'Configuration'** tab.
7. In the SVCDriver Properties section, enter information in the following fields:
 - ◆ **Login** - Login for the property ID, OR the login for the provider.
 - ◆ **Password** - Password for the property OR the provider.

iCare Driver Properties	
Communications Offline Retry Count	5
Communications Timeout Seconds	60
Log iCare Client Debug Data	False
Log iCare Client Message Data	False
Login	[Login credentials]
Password	[Password]
Web Address	[https://[iCarelocation]:[iCareportnumber]/ws/services/StoredVal



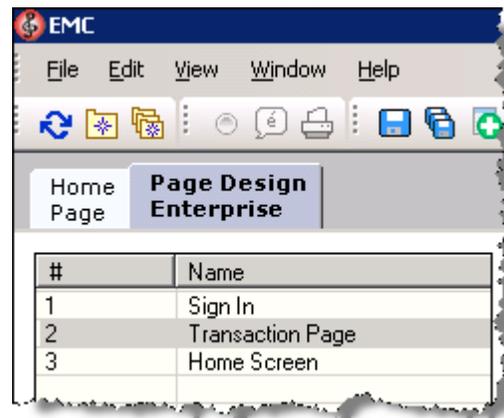
Note: The Offline Properties section cannot be edited. The values shown in this section are populated from iCare.

-
8. Save your changes and close the SVC Driver Property tab.

Screen Design Configuration

The instructions below explain how to set up the FOH screen and buttons for use with the Stored Value functions.

1. Open the EMC application in Simphony and log in.
2. Highlight the Enterprise module.
3. Navigate to **Configuration tab | User Interface heading | Page Design**.
4. Double-click the row of the desired page/screen to open it.



Note: The screenshots shown depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.

5. On the Edit tab, navigate to where the SVC functions are to be defined. This is typically either the Payment or Function area.
6. Click the Insert (+) button.

7. In the General tab select 'Stored Value Function' from the Type drop-down.

The image shows a configuration window for a button. At the top, it says 'Button : Balance Inquiry'. Below that is a black header with the word 'BUTTON' in white. There are two tabs: 'General' (selected) and 'Advanced'. The 'General' tab contains the following fields:

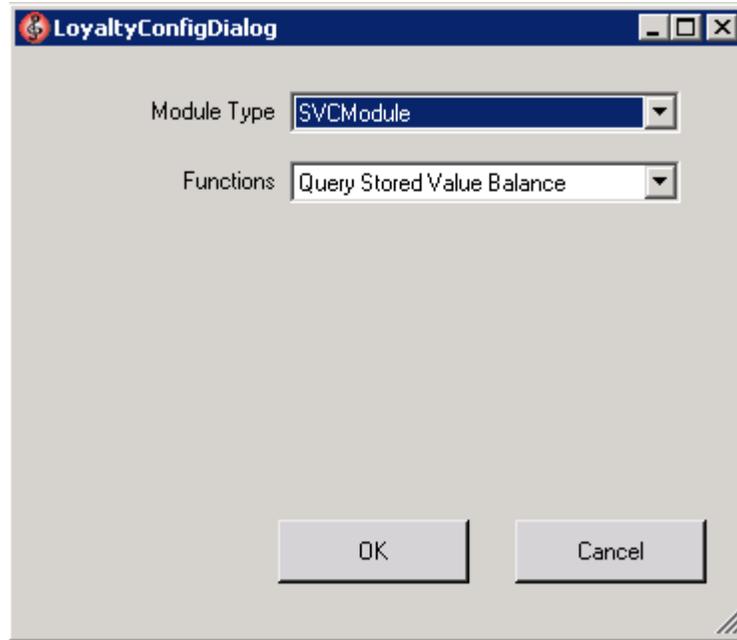
- Style: A blue button icon and a dropdown menu showing 'Micros Blue'.
- Legend: A text box containing 'Balance Inquiry' and a blue link labeled 'Generate Legend'.
- Type: A dropdown menu showing 'Stored Value Function'.
- Below the Type dropdown is a text box containing '1 - Stored Value' and a black right-pointing arrow.
- Index: A text box containing '0'.
- Text: An empty text box.
- Arguments: A text box containing 'SVModule:BalanceInquiry'.
- Auto Active: An unchecked checkbox.
- IMAGE section:
 - Source: A dropdown menu showing 'Content'.
 - Name: An empty text box.
 - Placement: A dropdown menu showing 'No Image'.
 - Text Alignment: A dropdown menu showing 'Center'.
 - Text V Alignment: A dropdown menu showing 'Center'.
- Next Page/Panel section:
 - Page: A dropdown menu showing '0 - None'.
 - Panel: An empty text box and a black right-pointing arrow.

8. Directly under the Stored Value Function drop-down, click the black arrow.

9. On the *Select LookupNames.StoredValueConfigurations* window, select '**Stored Value**', and then click the '**OK**' button.



10. On the *LoyaltyConfigDialog* window, select 'SVCModule' for the Module Type and your desired function in the Functions drop-down list. Click the 'OK' button.



11. Position and size the gray square button wherever you want to place it on the FOH screen. Use the Style drop-down to change the color.
12. In the Legend field, type the name of the button.
13. Repeat steps 5-13 for any additional supported Stored Value functions. The Stored Value functions are listed below, along with a description of each function.



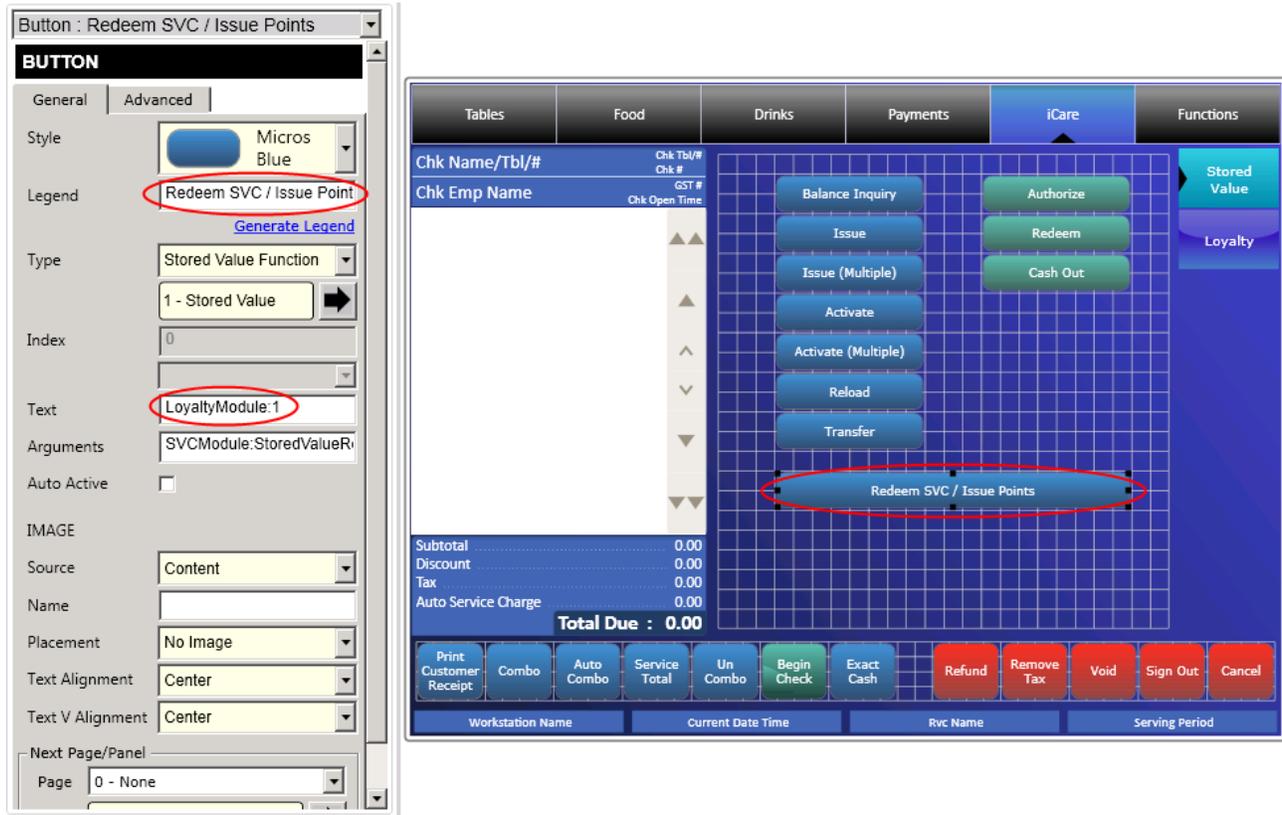
*Note: Functions marked with an * are only available with iCare; they are not currently available with third party payment providers.*

-
- ◆ **Balance Inquiry** - Request the dollar value currently available on an SVC.

- ◆ **Issue SVC** - Issue a single SVC account number for a dollar value that is determined at the time of purchase.
- ◆ ***Issue Multiple SVCs** - Issue multiple SVCs for a dollar value that is determined at the time of purchase.
- ◆ **Activate SVC** - Activate a single SVC (the user will be prompted to enter the pre-defined dollar value to validate).
- ◆ ***Activate Multiple SVCs** - Activate multiple SVCs (the user will be prompted to enter the pre-defined dollar value to validate).
- ◆ **Reload** - Add funds to a single existing SVC account.
- ◆ **Transfer** - Transfer the funds and customer personal information (if applicable) associated with one SVC to another SVC.
- ◆ **Authorize** - Authorize a single SVC account number for use as payment on a Guest Check.
- ◆ **Redeem** - Pay for a Guest Check balance using an SVC.
- ◆ **Cash Out** - Obtain a cash payment for any remaining balance on an SVC account.
- ◆ ***Redeem SVC / Issue Points** - This function combines the Redeem SVC and Loyalty Issue Points functions into a single function. When used, the user is prompted to perform a redeem SVC transaction, and then issue points is automatically done by the POS.

The Redeem SVC / Issue Points function requires a special configuration to share data between the Loyalty and Stored Value modules. Follow the steps below to set up the Redeem SVC / Issue Points button.

14. On the General tab in the Text field, enter the LoyaltyModule Name and Record Number. Use the format “LoyaltyModuleName:RecordNumber” to process any Loyalty actions associated with this function.



Note: A site can load more than one type of Stored Value module, although MICROS does NOT recommend this. If the site has more than one Stored Value module, the Arguments field for the second module will need to be manually typed in to match the module name of the second driver.

The Record Number and Module Name can be found by highlighting the Enterprise module and navigating to the **Setup** tab | **Hardware/ Interfaces heading** | **Loyalty Module**. The example below shows that the Record Number is 1 and the Module Name is LoyaltyModule. This information should be entered for step 14 above.

The screenshot displays the 'General' and 'Configuration' tabs of the Simphony Setup interface. In the 'General' tab, the 'Current Record' section shows 'Number' as 1 and 'Name' as LoyaltyModule, both circled in red. Below this, the 'Driver' is set to 'iCare Loyalty', 'Content Type' is '3 - DLL', and 'File Name Origin' is 'C:\MICROS\Simphony2\EgatewayService\handlers\L...'. The 'Configuration' tab shows a table of module properties for 'LoyaltyModule'.

Module Configuration	
Assembly/Class	
Assembly Name	LoyaltyCommandModule.dll
Class Name	Micros.CommandModule.Loyalty.iCareLoyaltyModule
Module Class	Loyalty
Module Category	LoyaltyOperation
Module ID	LoyaltyModule
Module Name	Loyalty:LoyaltyOperation:LoyaltyModule
Display Name	Loyalty
Description	Loyalty Module
Common Properties	
Log Level	ALWAYS_ERROR
Loyalty Module Properties	
Account Number Maximum Length	24
Account Number Minimum Length	16
Cash Module Name	Cash:Cash

15. Save your changes and close the Page Design Enterprise tab.

Appendix A

XProcessor Extension Application Removal Procedures

Beginning with Symphony v2.5 MR1, sites have the option of installing the new Stored Value driver for iCare (in place of the XProcessor Extension Application).



Note: Ensure that the appropriate clients have been upgraded to Symphony v2.5 MR1 or greater prior to completing the instructions in this appendix.

Remove CAL Directories and EMC CAL Package

1. Navigate to the CAL server's Win32 or WinCE sub-directory for iCare:
 - ◆ CAL\Win32\ICareProcessor2.0 directory
 - ◆ CAL\WinCE\ICareProcessor2.0 directory
2. Delete the 'ICareProcessor2.0' directory.
3. In EMC, navigate to **Setup tab | Hardware/Interfaces heading | CAL Packages**.
4. Delete the CAL Client package that was used to deploy the ICareProcessor2.0 directory to the workstation(s).

Remove XProcessor Extension Application

5. Delete the following DLL files from the disk:
 - ◆ Micros.XProcessor.dll
 - ◆ Micros.XProcessor.SVC.dll
 - ◆ Micros.XProcessor.SVC.ICare.dll
6. In EMC, navigate to **Setup tab | Custom Content heading | Extension Application**.
7. Delete the Extension Application for XProcessor.

Remove XProcessor Payment Driver from EMC

8. In EMC, navigate to **Setup tab | Hardware/Interfaces heading | Payments**.
9. Delete the XProcessor Payment driver.

Remove XProcessor Closed Check Tender Media

10. In EMC, navigate to **Configuration tab | Sales heading | Tender/Media**.
11. Delete 'XProcessor Close Check'.

Remove XProcessor Configuration Content and Data Extensions

12. Delete the iCareSvcProcessor.icare.xml file.
13. In EMC, navigate to **Configuration tab | Reporting and Data heading | Data Extensions** and delete the data extensions for each property.

Remove Buttons from Page Designer

14. Navigate to **Configuration tab | User Interface heading | Page Design**.

15. Double-click the record with the screen containing iCare buttons to open it.

16. Delete all iCare buttons.

Reuse Additional Items for Posting

Depending on the site's iCare configuration, additional menu items, discounts, service charges, or tenders may have been used. If these items are in use, leave these additional items and do not delete them.

Remove Install Files for Check Reprocessor

If the site was using the Check Reprocessor service, remove the installed check reprocessor files from the enterprise service host as the new iCare interface has its own plug-ins.

17. Navigate to the Handlers directory where the Check Reprocessor was run.

18. Open the ChkReprocSvcHost.DLL.config file.

19. Delete the following tag:

```
<pluginAssembly displayname="XProcessor Reprocessor"  
  fullname="Micros.XProcessor.SVC.dll,  
  Version=0.0.0.0, Culture=neutral,  
  PublicKeyToken=null" />
```

20. Leave the tags <pluginAssemblies> and </pluginAssemblies>.

21. In the Handlers directory, delete the following DLL files:

- ◆ Micros.XProcessor.Payment.dll
- ◆ Micros.Ops.Extensibility.dll
- ◆ Micros.XProcessor.dll
- ◆ Micros.XProcessor.SVC.dll
- ◆ Micros.XProcessor.SVC.iCare.dll

Suspending and Resuming Checks

Contents

- 1 Benefits of Suspend/Resume
- 2 Configuring Suspend/Resume
 - 2.1 Enabling Suspend/Resume
 - 2.2 Configuring a Tender/Media
 - 2.3 Adding a Tender/Media key
 - 2.4 Configuring the employee auto sign-out period
- 3 Using Suspend/Resume
 - 3.1 Suspending a check
 - 3.2 Resuming a check
- 4 See also

Benefits of Suspend/Resume

With Suspend/Resume you can:

- Suspend a check started by another employee, and sign in to the workstation.
- Suspend a check when the workstation automatically signs out an employee.
- Suspend a check using a Tender/Media key.

When suspended, the check is stored in the memory until it is resumed.

Configuring Suspend/Resume

Enabling Suspend/Resume

1. Navigate to *EMC > Revenue Center > Setup tab > Parameters > RVC Parameters*.
2. Go to the Options tab.
3. Select **[60 - Enable Suspend/Resume]**.
4. Click **Save**.

Configuring a Tender/Media

You need to add a Tender/Media key to use the Suspend/Resume function.

1. Navigate to *EMC > Configuration tab > Sales > Tender/Media*.
2. Insert a record and provide a Record Name.
3. In the General tab, select the Key Type as **[2 - Service Total]**.

4. Navigate to the *Options > Ops Behavior* and enable the option, [**74 - Suspend Order**].
5. Click **Save**.

Adding a Tender/Media key

To manually suspend a check, you need to add a button assigned to the service total tender key created in the Configuring a Tender/Media section.

1. Navigate to *EMC > Configuration tab > Page Design*.
2. Insert a button.
3. Select the Type as Tender/Media.
4. Select the service total tender created in the Configuring a Tender/Media key procedure.
5. Click **OK**.
6. Click **Save**.

Configuring the employee auto sign-out period

To automatically suspend a check and sign out an employee, you need to define the automatic operator popup interval.

1. Navigate to *EMC > Setup tab > Parameters > Control Parameters*.
2. From the Configuration tab, set the **Automatic Operator "Popup" Interval (min:sec)**.
3. Click **Save**.

Using Suspend/Resume

Suspending a check

To suspend a check, the workstation screen should be free from any prompt or error message. You can suspend only one check at a time. Suspended checks are not displayed in the Open Check SLU (Screen Look Up).

You can suspend a check in the following ways:

- By signing into the workstation while another employee's check is open.
- By configuring the workstation to suspend a check when a workstation automatically signs out an employee.
- By pressing the suspend order tender key.

The suspended check may be added or transferred between revenue centers if there are no items pending dispatch to the kitchen.

When you suspend a check, the workstation posts the check to the database but does not print it.

Resuming a check

When you sign in to the workstation, any suspended check is automatically resumed.

You can resume a check only from the workstation that suspended the check.

Tax Class

A **Tax Class** is a collection of Tax Rates; Tax Classes determine the Tax Rates that apply to Menu Items and Service Charges, and also which Tax Rates are reduced by Discounts.

Contents

- 1 EMC Configuration
 - 1.1 Menu Item Class
 - 1.2 Service Charges
 - 1.3 Discounts
- 2 Examples
 - 2.1 State and City Tax
 - 2.2 Liquor: Inclusive/Exclusive



This article relates to programming of an **EMC module**.



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses behavior that is important for **Reporting**.

EMC Configuration

Tax Class records are configured in the **Tax Classes** module, found on the Setup tab, under the Taxes and Order Types header. This module is zoneable; Tax Class records can be configured at the Enterprise, in a Zone, or for a Property. There are two configurable fields for Tax Class records:

Name

The name field describes the types of Tax Rates that are enabled for the Tax Class. Tax Classes are commonly named "Food Tax" or "Beverage Tax", etc.

Taxes Enabled

This is an option bit field that contains the 64 Tax Rates available for the location. Any Tax Rate that is checked is active for the Tax Class.

Menu Item Class

Each Menu Item Class can be linked to a Tax Class record. With this configuration, all Menu Item Definitions that are in the Menu Item Class will be taxed using the selected Tax Class record. For example:

1. A Tax Rate named "Liquor Taxes" exists and has an Inclusive Tax Rate of 6%.
2. A Tax Class named "Alcoholic Beverages" has one Tax Rate enabled, "Liquor Taxes".
3. A Menu Item Class named "Beer" is linked to the "Alcoholic Beverages" Tax Class.
4. All items in the Beer Menu Item Class will therefore be taxes at 6%.

Service Charges

Each Service Charge record can be linked to a Tax Class. This configuration is generally used for banquet or room service environments, where specific types of Service Charges are required to be taxed.

Discounts

Each Discount can be linked to a Tax Class; this configuration helps to determine which Tax Rate(s) should be discounted when an item is discounted. Consider this configuration:

- A \$5.00 sandwich is in a Menu Item Class and linked to a Tax Class with a 6% add-on tax.
- A 100% discount is applied to a check that includes only the sandwich.

If the discount is linked to a Tax Class with the 6% add-on tax, the transaction will have a balance of \$0. If the discount is not linked to a Tax Class, the transaction will have a balance of \$0.30 ($\$5 \times \%6$).

Examples

See also:

A Tax Class may contain zero to 64 active Tax Rates, but it is typical that a single Tax Class has one to three Tax rates enabled. By grouping multiple Tax Rates into a single Tax Class, a programmer may see a record named "Food Tax" in other EMC modules, without having to worry about which Tax Rates will be enabled.



A Tax Class can be programmed with multiple Inclusive Tax Rates, but the workstation will display the error, **Tax class programming error. Only one inclusive tax rate allowed**, if more than one Inclusive Tax Rate is active at the time of the transaction.

The following examples illustrate common programming configurations for Tax Classes with multiple Tax Rates enabled:

State and City Tax

In some jurisdictions, multiple Tax Rates apply to food items; usually these Tax Rates must be calculated separately for accounting purposes (so each jurisdictional government can collect the appropriate tax amount). A common example is a restaurant that must pay taxes to both the state and the city:

- State: 5% tax
- City: 2% tax

In this example, the "Food" Tax Class will have both the "State" and "City" Tax Rates enabled. The total tax for a food item would then be 7%.

Liquor: Inclusive/Exclusive

For customer convenience, bars often use inclusive taxes. In some multi-RVC Properties, it is common that a bar RVC uses inclusive taxes while a restaurant RVC uses add-on taxes, even though the same items are being served. In this scenario, the configuration of a "Liquor" Tax Class would be something like this:

- Inclusive Tax Rate, 5%
- Add-on Tax Rate, 5%

Using this configuration, a programmer would then configure either Order Types or Serving Periods to enable the appropriate Tax Rates in the RVCs. Using Order Types as the example:

RVC	Order Type Tax Configuration
Bar	<ul style="list-style-type: none">■ Inclusive Tax Rate ENABLED■ Add-on Tax Rate DISABLED
Restaurant	<ul style="list-style-type: none">■ Inclusive Tax Rate DISABLED■ Add-on Tax Rate ENABLED

Tax Parameters

The Tax Parameters EMC module allows you to configure option bits related to taxes. This functionality was introduced in Symphony 2.0. (In previous Symphony versions, the fields from this module were configured in RVC Parameters.) You can configure the Tax Parameters module at the enterprise, zone, property, and revenue center levels.

	This article relates to programming of an EMC module.
	This article discusses internationalization of the system.
	This feature or functionality was introduced in Symphony 2.0 .
	This article discusses behavior that is important for Reporting .

Configuring Tax Parameters

1. In the EMC, select Enterprise / Property / Zone / Revenue Center, select Setup, and then select **Tax Parameters**.
2. Click the **International Options** tab.
3. Enter information in the following fields.

International Option	Description
1 - ON = Apply Tax as Add-On; OFF = Apply Tax as VAT	Select this option to treat taxes as add-on. Deselect this option to treat taxes as value added tax (VAT). If you enable VAT, all tax rates in use must be type "Included, Percentage".
2 - Enable Singapore Tax	Select this option to enable the Singapore tax option.
3 - Print Tax Itemizers	Select this option to print tax itemizers on guest checks and receipts. (You must select this option for Philippine tax.) An itemizer is considered a bucket that holds the sale amount of all items taxed at a specific rate. At the end of a transaction, the tax is then applied to the subtotal of all items in the bucket. Menu item classes are linked to tax classes which are, in turn, linked to tax rates 1-64. When you link to a tax rate, you are, in effect, creating an itemizer "bucket" for that item.
4 - Enable Canadian GST	Select this option to enable Canadian Goods and Services Tax (GST).
5 - Enable Japanese Tax	Select this option to enable the Japanese tax option.

6 - Enable Thailand Tax Printing	Select this option to enable the Thailand tax option.
7 - Enable Taiwanese Government Uniform Invoice Handling	Select this option to enable the Taiwanese Government Uniform Invoice (GUI) handling tax option.
8 - ON = Taiwanese Tax on RVC Level; OFF = Property Level	Select this option to apply the Taiwanese GUI per revenue center. Deselect this option to apply the Taiwanese GUI per property.
9 - Japanese Tax Rounding ON = Truncate digits after decimal; OFF = Round digits after decimal	This option is not yet implemented.
10 - Print Japanese Amount Due	Select this option to print the amount of Japanese tax due even if summary totals are suppressed for the Tender/Media.
11 - Allow Discounts to Affect Japanese Excise Tax Threshold	Select this option to allow discounts to change the amount of the threshold used for Japanese excise tax.
12 - Thai Tax Trailer Uses WS Number Instead of RVC Number	This option is only used when [6 - Enable Thailand Tax Printing] is selected. Select this option to print the last two digits of the workstation number on the Tax Invoice and Account Record lines. Deselect this option to print the last two digits of the revenue center number.
13 - Truncate Inclusive Taxes	This option applies to all inclusive tax calculations. It determines whether the inclusive tax amount that is calculated is rounded or truncated. For example, if a currency has two decimal places and the tax calculated is 12.005, the rounded tax is 12.01 but the truncated tax is 12.00.
14 - Print Item Inclusive Tax Total	If the check contains items with inclusive taxes, this option allows the total inclusive tax to print on the guest check. The line prints according to Tax Parameters option [4 - Print Inclusive Tax Totals when 0.00]. The inclusive tax amount is the sum of the inclusive taxes for each item on the check. You must also select Tender/Media options [21 - Print Summary Totals] and [24 - Print Inclusive Tax or VAT Lines on Check or Receipt] for the inclusive tax totals to print.
15 - Print Check Inclusive Tax Total	If the check contains items with inclusive taxes, this option allows the total inclusive tax to print on the guest check. The line prints according to Tax Parameters option [4 - Print Inclusive Tax Totals when 0.00]. The inclusive tax amount is calculated on the total sales for each tax rate. You must also select Tender/Media options [21 - Print Summary Totals] and [24 - Print Inclusive Tax or VAT Lines on Check or Receipt] for the inclusive tax totals to print.

4. Click the **Options** tab.

5. Enter information in the following fields.

Option	Description
1 - Do Not Include Tax in Totals on Tip Reports	Select this option to prevent a transaction's calculated tax amount from posting to the gross receipts and charged receipts totals on tip reports.
2 - Require a Reference Entry with Tax Exemptions	Select this option to require operators to enter a reference entry when using an exempt tax function key.
3 - Print VAT Lines Before Summary Totals	Select this option to print VAT lines before summary totals on guest checks and customer receipts.
4 - Always Print VAT Lines Even if 0.00	Select this option to print VAT lines on guest checks and customer receipts even if the calculated tax due is \$0.00.
5 - Print Consolidated VAT Line on Checks and Customer Receipts	Select this option to print a consolidated VAT line. If you use this option in conjunction with individual VAT line printing, the consolidated line prints last.
6 - Print VAT Net Totals on Guest Checks and Customer Receipts	Select this option to print a VAT Net Totals line on guest checks and customer receipts.
7 - Print Tax Exempt Voucher	Select this option to print a voucher when any tax is exempted. The voucher prints when a tax exempt function key or a tender exempts tax. The voucher prints at the validation printer designated for the workstation. Deselect this option to suppress printing of a tax exempt voucher.
8 - Post Taxable Sales When the Tax Rate is Zero	Select this option to have taxable sales post to the TAX_DAILY_TOTAL table in mymicros.net when the tax rate is set to 0.00%. The taxable amounts can be used for reporting even though there will be no taxes. Deselect this option so that taxable sales do NOT post to mymicros.net when the tax rate is set to 0.00%.

6. Select the VAT printing options for the appropriate tax rates.

See also

- Parameters

Taxes	Taxes · Tax (disambig) · Tax Class · Tax Exempt Voucher · Tax Exemption · Tax Parameters · Tax Rate · Which Tax Rate(s) are active?
Learning series: Taxes	

Tender/Media

A **Tender/Media**, sometimes written **Tender Media** or just **Tender**, is a form of payment or a service total used on Guest Checks or Customer Receipts. In the EMC, the term Tender/Media refers to the Tender/Media module, or a single Tender/Media database record. The following items are examples of Tender/Media records: Cash, Visa, MasterCard, Room Charge, Send, Print, Paid In, Paid Out.

Contents

- 1 Tender/Media Types
- 2 Payment Tenders
- 3 See also

	A corresponding article for this topic exists in the Data Access namespace.
	This article relates to programming of an EMC module .
	This article discusses general MICROS knowledge and/or terminology .
	This article discusses configuration , or various programming scenarios, or both.

Tender/Media Types

1. Payment

- Payment tenders are any tenders that reduce the balance of the check. Cash, Visa, MasterCard, Room Charge are all examples. A payment always acts as a service total as well.

2. Service Total

- Service Total tenders end the current service round, sending Menu Items to Order Devices. A service total tender may also print a Guest Check. More information is available on the service total page.

3. Pickup

- A pickup tender is often named "Paid Out". A pickup is a tender that means money is being withdrawn from a Cash Drawer. This type of tender is typically used in a restaurant where a manager likes to control the amount of money in a cash drawer (doesn't want it to get too high). In this environment, the manager will typically authorize the Paid Out and remove money from the drawer (and take the money to a safe or some other protected location).

4. Loan

- A loan tender is often named "Paid In". A loan is a tender that means money is being added to the user bank or Cash Drawer. This type of tender is typically used in a restaurant when a bartender (or other operator with a cash drawer) is low on money, and they need more so that they are able to make change.

[Main Articles](#)

Payment Tenders
Service Total
Pickup and Loan

See also

Tender/Media	Tender/Media · Pickup and Loan · Report Group · Service Total · Tender Parameters
Learning series: Tender/Media	

Guide to Distributing Third Party Credit Card Driver CAL Packages

General Information

About This Document

This document provides the steps necessary to distribute a third party credit card driver package for use with MICROS Symphony v2.6.

Declarations

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
Rev A	July	2013	2.5.3	Created document for Professional Services with Procedures for Distributing Third Party Credit Card Driver Package.
Rev B	February	2014	2.6.0	Updated document.procedures to refer to new CAL package instructions for v2.6.
Rev C	March	2014	2.6.0	Updated step 5 on page 6 with new procedure and removed the rest of the steps (see TPID# 56697).

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

Who Should be Reading This Document	4
What the Reader Should Already Know	4
Distribution of Third Party Credit Card Driver Package	5

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Associates
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Associates
- ◆ MIS or IT Associates

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Distribution of Third Party Credit Card Driver Package

Custom third party credit card payment device drivers are not automatically installed during Simphony EMC installation. Consequently, the configuration for these third party drivers is not available in EMC. In order for any third party payment device drivers to be properly configured in EMC (Payments module, Payment Drivers module, and Payment Device module), the appropriate third party payment .DLL files must be manually copied to the correct installation directories on the Application Server where Server EMC or Remote EMC is installed.

The procedures in this document should be completed upon receipt of an edited third party credit card driver package.

Copy Files

1. After you receive the CreditDriverPackage.zip package back from the third party vendor, unzip it to a desired location.
2. Copy the CreditCardDrivers2.0 folder from the \CreditDriverPackage\CE directory and place it in the following folders on the Application Server:
 - ◆ \MICROS\Simphony2\EgatewayService\CAL\WS5A\Packages
 - ◆ \MICROS\Simphony2\EgatewayService\CAL\WS5\Packages
3. Copy the CreditCardDrivers2.0 folder from the \CreditDriverPackage\WIN32 directory and place it in the following folder on the Application Server:
 - ◆ \MICROS\Simphony2\EgatewayService\CAL\Win32\Packages
4. Open the CreditCardDrivers2.0 folder in the \MICROS\Simphony2\EgatewayService\CAL\Win32\Packages directory and copy all of the files to the following directories on the Application Server, with the exception of the Setup.dat file.
 - ◆ \MICROS\Simphony2\EgatewayService\handlers

- ◆ \MICROS\Simphony\EgatewayService\Download\EMCClient



Note: Do NOT copy the Setup.dat file to these directories.

5. Copy the correct third party payment .DLL files to the appropriate installation directory on the Application Server where Server EMC or Remote EMC is installed.
 - ◆ **Server EMC** – Copy custom DLLs to
\MICROS\Simphony2\EgatewayService\handlers
 - ◆ **Remote EMC** – Copy custom DLLs to
\MICROS\EMC\EMCClient

Create CAL Package

A CAL package will need to be created in EMC. The CAL distribution process has changed with Simphony v2.6. Please refer to the [*New_CAL_2.x.pdf*](#) document (located on the MICROS secure FTP site and the Simphony Wiki) for instructions to create and upload the CAL package.

Time Card

A **Time Card** is a printed copy of an employee's clock in cycles for the current pay period.

Contents

- 1 Reprint Time Card
 - 1.1 Example
 - 1.2 Workstation Operations



A **corresponding article** for this topic exists in the Data Access namespace.



This article discusses the usage of one or more **Function Keys**. (834)



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses time and attendance features or functionality.

Reprint Time Card

By default, Time Cards print when an operator clocks out. An operator is also able to reprint a time card by using the **[Reprint Time Card]** function key (834). This function is typically used to replace a lost or damaged time card. When a time card is reprinted, all clock in and out entries for the current pay period are printed.

To use the Reprint Time Card function key, an employee must be associated with an employee role with the **[Authorize/Perform Reprint of Time Card]** option enabled.

Example

A time card (shown below) provides the following information:

- Employee number and the employee's last and first name.
- The date and time of each clock in and clock out and whether or not it is a break.
- A clock detail count that records each complete clock-in/out cycle.

1 IN TUE APR03 7:03AM
2002 2 Server

1 OUT TUE APR03 9:35AM
2002 2.53/2.53

2 IN TUE APR03 11:52AM
2002 2 Fast Trans Cashr
110/No Schedule
9993 Manager Smith

2 OUT TUE APR03 8:05PM
2002 22.71/22.71
110/No Schedule
9993 Manager Smith

3 IN WED APR04 9:15AM
2002 2 Server

3 OUT WED APR04 3:32PM
2002 6.28/28.99

4 IN THU APR05 3:57PM
2002 2 Server
110/No Schedule
9993 Manager Smith

4 OUT THU APR05 9:42PM
2002 1.04/30.03
109/Mngr Clock Out
9993 Manager Smith

5 IN TUE APR10 8:47AM
2002 2 Server

5 OUT TUE APR10 11:59AM
2002 91.87/121.90
110/No Schedule
9993 Manager Smith

6 IN WED APR11 8:48AM
2002 8 Fast Trans Cashr

6 OUT WED APR11 3:04PM
2002 3.57/125.47

7 IN FRI APR13 5:23AM
2002 8 Fast Trans Cashr
110/No Schedule
9993 Manager Smith

7 OUT FRI APR13 11:27AM
2002 74.15/199.62
110/No Schedule
9993 Manager Smith

8 IN WED APR25 10:55AM
2002 2 Server

8 OUT WED APR25 4:51PM
2002 30.89/30.53

9 IN WED MAY09 5:52AM
2002 2 Server

9 OUT WED MAY09 1:20PM
2002 55.48/85.99

10 IN FRI MAY11 1:43PM
2002 8 Fast Trans Cashr

Workstation Operations

1. The **[Reprint Time Card]** function should be accessed from the user's Default Transaction Screen.
Typically, this key is made available to manager employees only.
2. When the key is pressed, the workstation prompts, **Reprint timecard, enter ID number**
3. The manager needs to enter the employee's ID or swipe the employee's Mag Card.
4. The time card for the employee prints at the workstation's Employee Time Card Printer.

Time Chit

A **time chit** is a piece of paper that prints and shows a single clock-in or clock-out record when an employee clocks in or out. A time chit consists of the date and time, clock-in status, the job code, the hours/minutes worked, and the pay accrued.

Time chits provide a “validation” style record of a single time clock action. These may be issued if the employee wishes to keep a record of his time clock activity for personal record-keeping purposes. Some restaurants use time chits as a verification of clock-in status. For example, employees may be required to present a time chit to show that they are clocked in (or out) in order to receive an employee meal.



This article discusses general MICROS knowledge and/or **terminology**.



This article discusses time and attendance features or functionality.

Tip Sharing Modifying and Monitoring

Contents

- 1 Understanding Tip Track
- 2 Roles and Responsibilities
- 3 Configuring Tip Track
 - 3.1 Page designing
 - 3.2 Privileges
 - 3.3 RVC configuration
- 4 Using Tip Track
 - 4.1 Tipping out
 - 4.2 Editing tip-outs given by the signed-in employee
 - 4.3 Editing the tip-outs given by other employees
- 5 Generating Tip Track reports
 - 5.1 Workstation Reports
 - 5.1.1 Employee Tip Track report
 - 5.1.2 Employee Journal Report
 - 5.2 mymicros Reports
 - 5.2.1 Employee Tip Track Summary Report
 - 5.2.2 Employee Tip Track Detail Report
- 6 Tip tracking when the workstation is offline



This feature or functionality was introduced in **Simphony v2.6**.



This article relates to programming of an EMC module.



This article discusses **configuration**, or various programming scenarios, or both.



This article discusses functionality that relates to **Simphony v2.x**.

Understanding Tip Track

With Tip Track:

Servers can

- Share tips (tip-out) with other employees.
- Edit tip-outs.
- Claim tips from other employees.

Managers can

- Grant tip-out privileges.
- Generate tip-out transaction reports.

You cannot use Tip Track when mylabor is enabled.

Roles and Responsibilities

If you are a:	You need to read:
Programmer, Manager, Server	Understanding Tip Track
Manager, Server	Tip tracking when the workstation is offline
Manager	Privileges, Generating Tip Track reports

Programmer	Page designing
Server	Using Tip Track

Configuring Tip Track

Page designing

You need to add the following tip track function keys from the Page Design module.

Function key	Description
Tip Track Tip Out	Declare tips on behalf of another employee
Tip Track Edit My Tips	Edit tip-outs given by the signed-in employee
Tip Track Edit	Edit tip-outs given by other employees

Privileges

To use the Tip Track functions, enable the following options for the roles assigned to the employees.

Enterprise > Configuration tab > Roles > Operations

Option	Allows employee to:
187 - Authorize/Perform the Pay Tip Out to Others Keys	Give cash tips to others.
188 - Claim Tips From Other Employee	Receive a tip from another employee. Appears in the Select Employee dialog box displayed by the Tip Track Tip Out function.
189 - Authorize/Perform Edit of Any Tip Outs	Edit cash tips given to other employees.
31045 - Run Employee Tip Track Report	Run the Employee Tip Track Report.

RVC configuration

Revenue center > **Setup** tab > **RVC Parameters** > **Options** tab

Option	Description
7 - Validate Employee Direct/Indirect Tips Declared Transactions	If enabled and a validation printer is assigned from the Workstations > Printers tab, a validation receipt is printed whenever a tip-out or tip edit operation is committed.

Using Tip Track

Tipping out

1. Click **Tip Track Tip Out**.
2. Enter a tip out amount and click **Ok**.

#	Last Name	First Name	RVC
101	Algernon	George	
902	Arneaud	Marielle	Coffe Shop
906	Beazer	Romell	
6	Bridgewater	Shonika	
908	Brody	Nicholas	
4	Campbell	Merlyne	Coffe Shop
3	Charles	Eda	Restaurant One
21	Charles	Dorne	
20	Charles	Dassil	
23	Creque	Eric	Restaurant One
202	Danglaben	Tamara	
106	Dupigny	Aaron	

3. From the **Select Employee** dialog box, select the employee to tip-out. The **Select Employee** dialog box shows only the employees with the [188 - Claim Tips From Other Employee] role privilege.
4. Click **OK**.

50.00 Indirect Tip Paid to Willimas, Ruby

5. Click **Yes**.
6. If you want to share the tip with another employee, click **Yes** when prompted and repeat steps 2-5.

Editing tip-outs given by the signed-in employee

1. Click **Tip Track Edit My Tips**.
2. From the **Select The Tip To Adjust** dialog box, select a tip transaction.
3. If you want to revise the tip amount:
 1. Click **Edit Tip Amount**.
 2. Enter the new tip amount and click **Ok**.
4. If you want to change the receiving employee:
 1. Click **Edit Employee**.
 2. Select a new receiving employee from the list and click **Ok**.

3. Click **Yes**.

5. Click **Done**.

Editing the tip-outs given by other employees

1. Click **Tip Track Edit**.

2. From the **Select Employee** dialog box, select the employee that shared the tip. The **Select The Tips To Adjust** dialog box shows the employees that received the tip.

Select Employee

#	Last Name	First Name
901	Locher	Carine
90001	Smith	John
90002	Spencer	Jesse

Select The Tip To Adjust

Last Name	First Name	Tip Amount
Danglaben	Tamara	12.00
Beazer	Romell	65.00

3. From the **Select The Tip To Adjust** dialog box, select a tip transaction.

4. If you want to revise the tip amount:

1. Click **Edit Tip Amount**.

2. Enter the new tip amount and click **Ok**.

5. If you want to change the receiving employee:

1. Click **Edit Employee**.

2. Select a new receiving employee from the list and click **Ok**.

3. Click **Yes**.

6. Click **Done**.

Generating Tip Track reports

Workstation Reports

Employee Tip Track report

Employee Tip Track report shows the tip-outs and the tip adjustments made by an employee.

Reports

View	Coffee Shop	V	<div style="text-align: center;">Employee Tip Track Report</div> <div style="text-align: center;">10/13/2014 2:02:38 AM</div> <div style="text-align: center;">RVC: Coffee Shop</div> <div style="text-align: center;">Start Time: 10/12/2014 3:00:00 AM</div> <div style="text-align: center;">End Time: 10/13/2014 3:00:00 AM</div> <div style="text-align: center;">Employee: 90002 Spencer, Richard</div> <div style="text-align: center;">Payroll ID:</div> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Gross Receipts</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Charge Receipts</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>TOTAL RECEIPTS:</td> <td style="text-align: right;">\$0.00</td> </tr> </table> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Direct Cash Tips</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Direct Cash Tips %</td> <td style="text-align: right;">0.00%</td> </tr> <tr> <td>Charged Tips</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Charged Tips %</td> <td style="text-align: right;">0.00%</td> </tr> <tr> <td>Indirect Tips</td> <td style="text-align: right;">\$0.00</td> </tr> <tr> <td>Service Charges</td> <td style="text-align: right;">\$0.00</td> </tr> </table> <hr/> <div style="text-align: right;">TOTAL TIPS RECEIVED: \$0.00</div> <div style="text-align: center;">Tips Paid Out To:</div> <hr/> <table style="width: 100%; border-collapse: collapse;"> <tr> <td>Henry, Dereese</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">\$25.00</td> </tr> <tr> <td>Bridgewater, Shonika</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">\$24.00</td> </tr> <tr> <td>Bridgewater, Shonika</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">(\$24.00)</td> </tr> <tr> <td>Hazelwood, Colet</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">\$24.00</td> </tr> <tr> <td>Henry, Dereese</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">(\$25.00)</td> </tr> <tr> <td>Henry, Dereese</td> <td style="text-align: center;">10/13</td> <td style="text-align: right;">\$65.14</td> </tr> <tr> <td>Total</td> <td></td> <td style="text-align: right;">\$89.14</td> </tr> </table> <hr/> <div style="text-align: right;">TOTAL TIPS PAID: \$89.14</div> <hr/> <div style="text-align: right;">TOTAL TIPS: (\$89.14)</div>	Gross Receipts	\$0.00	Charge Receipts	\$0.00	TOTAL RECEIPTS:	\$0.00	Direct Cash Tips	\$0.00	Direct Cash Tips %	0.00%	Charged Tips	\$0.00	Charged Tips %	0.00%	Indirect Tips	\$0.00	Service Charges	\$0.00	Henry, Dereese	10/13	\$25.00	Bridgewater, Shonika	10/13	\$24.00	Bridgewater, Shonika	10/13	(\$24.00)	Hazelwood, Colet	10/13	\$24.00	Henry, Dereese	10/13	(\$25.00)	Henry, Dereese	10/13	\$65.14	Total		\$89.14
Gross Receipts	\$0.00																																									
Charge Receipts	\$0.00																																									
TOTAL RECEIPTS:	\$0.00																																									
Direct Cash Tips	\$0.00																																									
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Henry, Dereese	10/13	(\$25.00)																																								
Henry, Dereese	10/13	\$65.14																																								
Total		\$89.14																																								
Employee	Spencer, Richard	V																																								
Period	Today	V																																								
Custom Start		V																																								
Custom End		V																																								
Shift	All Shifts, Consolidated	V																																								
Shift Number		V																																								

[Start: 10/12/2014 3:00:00 AM](#)
[End: 10/13/2014 3:00:00 AM](#)
[Online](#)

Employee Journal Report

Tip-outs and tip edit transactions are posted to the Employee Journal Report.

Employee Journal Report

10/13/2014 2:27:53 AM

RVC: All

Start Time: 10/12/2014 3:00:00 AM
End Time: 10/13/2014 3:00:00 AM

Employee: 3 Charles, Eda

```

=====
CHK 8                                GST 0
3 Charles
TRN 17/8                             OCT13'2014 2:24AM
      Beach Hotel
      Coffee Shop
-----
              Dine In
25 Red Bliss Potato                   162.50
 2 Kids Waffles                       24.00
 3 Breakfast Buffet                   66.00
 5 Key Lime Pie                       32.50
Cash                                  285.00
Subtotal                              285.00
Payment                               285.00
=====

```

```

=====
CHK 8                                GST 0
3 Charles
TRN 18/8                             OCT13'2014 2:24AM
      Beach Hotel
      Coffee Shop
-----
              Dine In
=====

```

```

=====
TRN 19/0                             OCT13'2014 2:24AM
      Coffee Shop
-----
3 Charles, Eda
Indirect Tips                       12.00
Tip Posted To 906 Beazer, Romell
=====
TRN 20/0                             OCT13'2014 2:25AM
      Coffee Shop
-----
3 Charles, Eda
Indirect Tips                       14.00
Tip Posted To 202 Danglaben, Tamara
=====
TRN 21/0                             OCT13'2014 2:25AM
      Coffee Shop
-----
3 Charles, Eda
Tip Track Edit                       -12.00
Tip Track Edit                       14.50
Tip Posted To 906 Beazer, Romell
=====

```

mymicros Reports

Employee Tip Track Summary Report

The mymicros.net Tip Track Summary Report provides a summary of tips received by all employees in a property by the revenue center.

> Tip Track Summary

Tip Track Summary

Revenue Center	TIP REPORTING SALES			TIPS IN						TIPS OUT		TOTAL REPORTED	
	Charged Receipts	Other Receipts	Total Receipts	Charged Tips	Chrgd %	Direct Tips	Drct %	Service Charges	Indirect Tips	Total Tips In	Total Tips Out	TIPS	TIP %
RESTAURANT	0.00	31.80	31.80	0.00	0.0%	235.00	739.0%	0.00	70.00	305.00	45.00	260.00	817.6%
Sapon, Joe	0.00	0.00	0.00	0.00	0.0%	0.00	0.0%	0.00	25.00	25.00	0.00	25.00	0.0%
Brightwell, Richard	0.00	0.00	0.00	0.00	0.0%	0.00	0.0%	0.00	35.00	35.00	0.00	35.00	0.0%
Cox, Wally	0.00	0.00	0.00	0.00	0.0%	0.00	0.0%	0.00	0.00	0.00	0.00	0.00	0.0%
Dharrn, Tim	0.00	31.80	31.80	0.00	0.0%	100.00	314.5%	0.00	10.00	110.00	35.00	75.00	235.8%
Harrison, Gorge	0.00	0.00	0.00	0.00	0.0%	0.00	0.0%	0.00	0.00	0.00	0.00	0.00	0.0%
Manager, Jhon	0.00	0.00	0.00	0.00	0.0%	75.00	0.0%	0.00	0.00	75.00	10.00	65.00	0.0%
Server, Smith	0.00	0.00	0.00	0.00	0.0%	60.00	0.0%	0.00	0.00	60.00	0.00	60.00	0.0%

Employee Tip Track Detail Report

To see a drill-down report for a revenue center or an employee, click a revenue center or an employee name on the Tip Track Summary report.

> Tip Track Summary > Tip Track Detail

Tip Track Detail

Employee	Payroll ID	Revenue Center
Dharrn, Tim	703	RESTAURANT
Charge Receipts:	0.00	Total Receipts: 31.80
Other Receipts:	31.80	Service Charges: 0.00
Charged Tips:	0.00	Direct Tips: 100.00
	0.0%	314.5%
		Indirect Tips: 10.00
		Total Tips In: 110.00
		Gross %: 345.9%
		Indirect Tips In: 10.00
Tips Paid In From	Manager, Jhon	10.00
Tips Paid Out To	Harrison, Gorge	(35.00)
	Brightwell, Richard	0.00
		(35.00)
		TIPS REPORTED: 75.00
		Net %: 235.8%

Tip tracking when the workstation is offline

You can perform Tip Track operations even when the workstation cannot communicate with the enterprise (when the workstation is in offline mode). All operations are then recorded within the check and posting service (CAPS). Once the workstation is in online mode, the CAPS forwards the data to the enterprise.

TMS Reports

Contents

- 1 Overview
 - 1.1 Table Request Reports
 - 1.2 Filtering Report Results
 - 1.3 Configuration of TMS Reports
- 2 See also



This feature or functionality was introduced in **Simphony v2.6 GR**.



This article discusses functionality or configuration of an interface.



This article discusses behavior that is important for **Reporting**.

Overview

Table Management System (TMS) Reports are available in the mymicros.net portal. The reports, taken in their entirety, enable users to identify, track, and monitor a table seating request from inception through seating to checkout. These reporting capabilities enable users to make informed decisions to better manage staff, reservations, and the entire guest dining experience.

Table Request Reports

The six types of reports available to authorized users are described below. These reports can be accessed in mymicros.net by navigating to *Reports-> More Reports-> Table Requests*.

Reservations Summary

This report provides a list with basic information for all guests with a reservation that have yet to be served. Reservations are listed in chronological order by the date and time that the guest will arrive, starting with the earliest. The report includes Table Request information as well as guest contact information.

Reservations Detail

By selecting the Guest Name in the Reservations Summary report, users can drill down to view additional detail for all guests with a reservation that have yet to occur. Reservations are listed in chronological order by the date and time that the guest will arrive. This report also includes the guest account numbers, how the reservation was made, updates, and an area for notes.

Cancelled Reservations

The Cancelled Reservation report provides a list with basic information for all reservations that were cancelled. Reservations are listed in chronological order by the date and time that the guests were scheduled to arrive. It also includes Covers and guest contact information.

Tables and Seating

This report provides details regarding the total customer experience for guests who requested a table. The report includes the following information: guest name, table preferences, time greeted/seated, and guest count. It also includes Turn Time and total paid.

Table Speed of Service

The Speed of Service report provides information on how quickly guests were served throughout their visit. Guests are listed in chronological order by the date and time that the guest was greeted. It also includes Turn Time, total amount paid, and the Employee serving the guest.

Table Request Variance

This report provides a variety of totals and information about the experience of customers waiting to be seated. It includes the customer's name, time quoted for seating, wait variance, check number, table, cover count, turn time, payment total, and server.

Filtering Report Results

Depending on the report, users have the following methods of limiting or expanding the results returned during the execution of the report:

- **Group Sorting:** The sorting of groups display in a report may be changed by defining groups, such as location, RVC, Source, Dining Table Class, and Serving period.
- **Filters:** Filtering will enable Users to filter result sets by date, property, RVC, Guest VIP status, cancellation status, and cover count.
- **Detail:** The report drill downs provide quick and easy access to the underlying details of the information for additional analysis and research.

Configuration of TMS Reports

The six reports must be assigned to a User Role in mymicros.net before they can be accessed by authorized users. (Typically a Sys Admin assigns the reports to a User Role.)

To assign a report to a Role

1. Navigate to *Admin-> Warehouse-> Reports-> Report Roles*.
2. Highlight a Role and click **Select**.
3. On the Role Reports screen click **Add**.
4. Select the report name(s) from the list.
5. Click **Save**.

The Sys Admin must also create a Report Category. To create a Report Category

1. Navigate to *Admin-> Warehouse-> Reports-> Report Categories*.
2. Click **Add**.
3. On the Report Categories screen enter the Name of the new report category, a Description, and specify a Sort Order.
4. Click **Save**.

See also

Articles in this category are part of the learning series for TMS. Articles in this learning series use the following navbox:
Template:Nb tms



TMS

- Alerts • Dining Table Status • Dining Tables • Gesture Support • Host Command Area • Reservation Periods • Reservations Management • Seating Section Layout • Table Management General Configuration • TMS • TMS Parameters • **TMS Reports** • Wait List Management

Learning series: TMS

VisaD Payment Card Driver Configuration Guide

General Information

About This Document

This document provides the steps necessary to implement the VisaD payment card driver for use with MICROS Simphony v2.6.

The Simphony payment configuration settings are dependent on the third party payment card software which the property is using (\$\$\$ on the Net, CAPMS, Fusebox, or VisaD).

All aspects of the payment card driver configuration are maintained in the EMC module within Simphony.

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Printing History

Minor corrections and updates may be incorporated into reprints of the current edition without changing the publication date or the edition number.

Edition	Month	Year	Version	Comments
Rev A	September	2012	2.5.0	Configuration introduced with Simphony v2.5.
Rev B	July	2013	2.5.3	Updated document with instructions for new loadable VisaD payment driver, available with Simphony v2.5 MR3. Added Professional Services Procedures for Distributing Third Party Credit Card Driver Package (Appendix A).
Rev C	September	2013	2.5.4	Updated information regarding Host Timeout value on page 8.
Rev D	January	2014	2.6.0	Updated document for v2.6. The Third Party Credit Card Driver Package procedures were moved to a stand alone document as they can be utilized by all third party payment card drivers.

Contents

To help you navigate the document, information is organized in sections and displayed in the following sequence:

Who Should be Reading This Document.....	4
What the Reader Should Already Know.....	4
Symphony Setup Procedures.....	5

Who Should be Reading this Document

This document is intended for the following audiences:

- ◆ MICROS Installers/Programmers/System Test Associates
- ◆ MICROS Dealers
- ◆ MICROS Customer Service
- ◆ MICROS Training Associates
- ◆ MIS or IT Associates

What the Reader Should Already Know

This document assumes that you have the following knowledge or expertise:

- ◆ Operational understanding of PCs
- ◆ Understanding of POS terminology and concepts
- ◆ Working knowledge of the Microsoft Windows interface
- ◆ Understanding of basic network concepts

Simphony Setup Procedures

Before You Begin

Before configuring the VisaD payment driver, the following should be noted:

- ◆ Simphony v2.6 must be installed at the property.
- ◆ You must have access to the EMC module within Simphony.
- ◆ Any custom payment or device drivers that will be utilized must have been implemented. Please refer to the *Guide to Distributing Third Party Credit Card Driver CAL Packages* for instructions.

EMC Configuration Overview

This section provides instructions to configure the following payment card driver for use with Simphony v2.6:

- ◆ VisaD

All aspects of the payment card driver configuration are maintained in the EMC module within Simphony. You will need to configure the payment card driver and payment card module, and then configure the screen/button design for Front of House (FOH) usage.

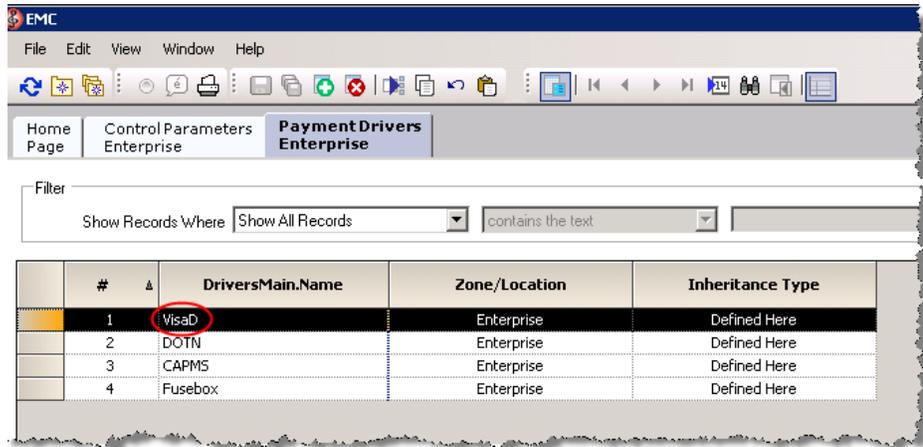
Payment Driver Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Drivers**.

3. Add a new record for the VisaD driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called **‘Import from a file’**.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select **‘VisaDPayment.dll’**.
6. Click the **‘Open’** button.
7. Click the **‘Configuration’** tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	VisaDPayment.dll
Category And Type	
Class Name	Micros.Payment.CreditCardDrivers.LoadableVisaDPaymer
Description	VisaD Payment Driver
Display Name	[Processor Name]
Driver ID.	VISAD

- ◆ **Description** - This value describes the Payment Driver.

- ◆ **Display Name** - This value appears in the Driver display drop-down list (e.g., MerchantLink).
- ◆ **Driver ID** - This is for internal use only. Use '**VISAD**' unless instructed otherwise.

Common Driver Properties

9. In the Common Driver Properties section, enter information in the following fields:

Common Driver Properties	
Bank Identification Number	1
Batch Number	1
Merchant Number	1
Store Number	1
Terminal Number	1

- ◆ **Bank Identification Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.
- ◆ **Batch Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.
- ◆ **Merchant Number** - This value cannot be empty. Set to '**1**'.
- ◆ **Store Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.
- ◆ **Terminal Number** - This value cannot be 0 (zero) or empty. Set to '**1**'.

Transport Service Properties

10. In the Transport Service Properties section, enter information in the following fields:

Transport Service Properties	
Host Timeout	60
Primary Host	[URL of application]
Primary Host Port	[Port number for Primary Host]
Request URI	/Micros/process_transaction.cgi
Secondary Host	[URL of application]
Secondary Host Port	[Port number for Secondary Host]



Note: Field descriptions below include the recommended value for use of the VisaD driver with the MerchantLink payment provider. For any other providers utilizing the VisaD driver, please refer to their documentation for instructions.

- ◆ **Host Timeout** - This value cannot be empty. The recommended value is '60' seconds. If the Host Timeout value is configured to '0' or a negative value, a default of '30' seconds will be used instead. Note that currently this only applies to Win32 systems; it is not possible to change the timeout from the default setting of '100' seconds on Windows CE clients.
 - ◆ **Primary Host** - The URL of the payment provider application. For MerchantLink use 'g1.merchantlink.com'.
 - ◆ **Primary Host Port** - Port number utilized for Primary Host above. For MerchantLink use '443'.
 - ◆ **Request URI** - The Uniform Resource Identifier for the payment provider application if utilized. For MerchantLink use '/Micros/process_transaction.cgi'.
 - ◆ **Secondary Host** - The URL of the payment provider application. For MerchantLink use 'g2.merchantlink.com'.
-

- ◆ **Secondary Host Port** - Port number utilized for Secondary Host above. For MerchantLink use '443'.

VisaD Driver Properties

11. In the VisaD Driver Properties section, enter information in the following field:

VisaD Driver Properties	
Agent Bank Number	
Agent Chain Number	
City Code	
Country Code	
Currency Code	
Enable Card Level Results	False
Enable POS Data Code	False
Include Exp Date And Extra Mag Card Data	False
Industry Type	
Language Indicator	
Max Batch Records	9999
Merchant Category	
Merchant Location	
Merchant Name	
Merchant State	
Send RFID Data	False
Time Zone	
VisaQ Compatibility	False

- ◆ **Max Batch Records** - Set this value to '9999'.
 - ◆ Use the default values for all other pre-populated fields unless instructed otherwise.
12. Save your changes and close the Payment Drivers Enterprise tab.

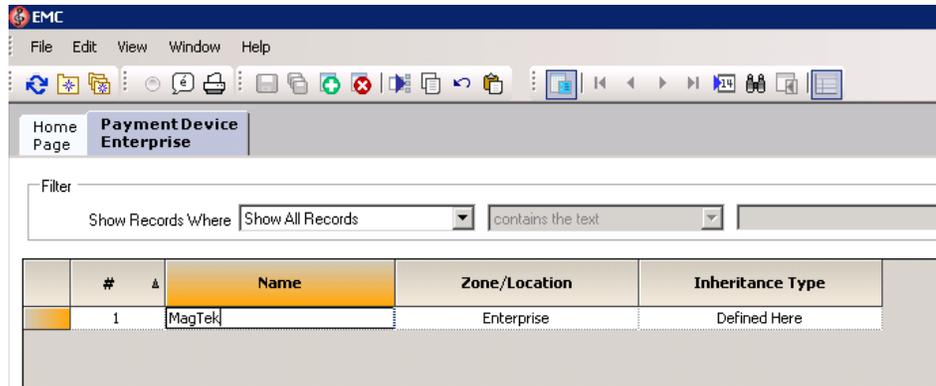
Payment Device Configuration

In most cases the payment module will use devices (e.g., MSR, RFID) that are supported using the internal drivers for the input of payment card information. If this is the case, you may skip to the next section.

If the payment module will be utilizing a physical input device (MSR) that is not already supported as part of the Simphony POS, a custom device driver may have been created. A third-party device driver will be required to allow communications between the physical device and Simphony. Configure the device driver using the following instructions.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payment Device**.
3. Add a new record for the device driver using the green Insert Record button (if it does not already exist).



4. Open the new driver, and then click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**[3rdpartyprovider].dll**'.
6. Click the '**Open**' button.
7. Click the '**Configuration**' tab.

Assembly/Class

8. In the Assembly/Class section, enter information in the following fields:

Assembly/Class	
Assembly Name	SkeletonLoadableDevice.dll
Class Name	SkeletonLoadableDevice.SkeletonLoadablePaymentDevice
Description	Magtek
Device ID	Magtek
Display Name	Magtek

- ◆ **Description** - This value describes the Device Driver.
 - ◆ **Device ID** - This is for internal use only. It is recommended that this value match the device (e.g., Magtek350M).
 - ◆ **Display Name** - This value appears in the Device display drop-down list (e.g., MagTek).
9. Save your changes and close the Payment Device Enterprise tab.

Payment Module Configuration

Open the EMC application in Simphony and log in.

Enterprise Level Configuration

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Setup tab | Payments**.
3. Click the Credit Card payment record to open. If a payment record for Credit Cards has not been created, add it using the green Insert Record button.
4. Click the link called '**Import from a file**'.
5. Browse to C:\MICROS\Simphony2\EgatewayService\handlers and select '**Micros.Payment.LoadableCreditCardModule.dll**'.
6. Click the '**Open**' button.
7. Select the **Driver** from the drop-down list. If a payment driver was created in the previous steps, the display name of the driver will be shown here.
8. Select the **Device** from the drop-down list. This will default to '**Internal**', which is the value to use for all MICROS devices. If a device driver was created in the previous steps, the display name of the driver will be shown here.
9. Click the '**Configuration**' tab.

Common Properties

10. In the Common Properties section, enter information in the following fields:

Common Properties	
Allow Manual Authorization Credit Card	True
Allow Partial Settlement On Batch	False
Data Lifetime Seconds	7200
Default UI Element	
Do Not Batch	False
Encrypt Data	True
Log Level	ALWAYS
Manual Card Data Entry Retries	5
Offline Authorizations	0
Prompt For Manual Card Data Entry	True
Retry Authorization Reversals On Batch	False
Run As Service	False

- ◆ **Allow Manual Authorization Credit Card** - This indicates whether manual authorization of credit cards is allowed. Must be set to 'True' for all processors using the VisaD driver.
- ◆ **Allow Partial Settlement On Batch** - Must be set to 'False' for all processors using the VisaD driver.
- ◆ **Do Not Batch** - Determines if the creation and settlement of the Batch will be performed within Symphony. Must be set to 'False' for all processors using the VisaD driver.
- ◆ **Encrypt Data** - Must be set to 'True' for all processors using the VisaD driver.
- ◆ **Manual Card Data Entry Retries** - This indicates the number of manual card retries that will be allowed. Must be set to at least '1'. Recommended value of '5'.
- ◆ **Offline Authorizations** - This indicates the number of offline authorizations allowed before the system will attempt to go online.
- ◆ **Prompt For Manual Card Data Entry** - This indicates whether manual card entry is allowed. Must be set to 'True' for all processors using the VisaD driver.

- ◆ **Retry Authorization Reversals On Batch** - Must be set to **'False'** for all processors using the VisaD driver.
- ◆ **Run As Service** - Must be set to **'False'** for all processors using the VisaD driver.

11. Save your changes and close the Payments Enterprise tab.

Property/Revenue Center Level Configuration

Configuration settings that are unique to the individual property or revenue center can now be defined.

1. In the Locations hierarchy, highlight the property module.
2. Navigate to **Setup tab | Payment Drivers**.
3. Double-click the **'VisaD' driver** row to open.
4. Click the **'Override this record'** link, and then click the **'Yes'** button.
5. Click the **'Configuration'** tab.

Transport Service Properties

Ensure that you have the Value Added Reseller (VAR) sheet from a VisaD payment processing vendor representative. The VAR sheet contains all of the property specific information.

6. If the values differ from those defined at the Enterprise level, then update the appropriate values based upon the VAR sheet. Otherwise, continue to the next step.

VisaD Driver Properties

7. In the VisaD Driver Properties section, enter information in the following fields:

VisaD Driver Properties	
Agent Bank Number	[See VAR sheet]
Agent Chain Number	[See VAR sheet]
City Code	[See VAR sheet]
Country Code	[See VAR sheet]
Currency Code	[See VAR sheet]
Enable Card Level Results	False
Enable POS Data Code	False
Include Exp Date And Extra Mag Card Data	False
Industry Type	[See VAR sheet]
Language Indicator	[See VAR sheet]
Max Batch Records	9999
Merchant Category	[See VAR sheet]
Merchant Location	[See VAR sheet]
Merchant Name	[See VAR sheet]
Merchant State	[See VAR sheet]
Send RFID Data	False
Time Zone	[See VAR sheet]
VisaQ Compatibility	False

- ◆ **Agent Bank Number** - See VAR sheet for value.
- ◆ **Agent Chain Number** - See VAR sheet for value.
- ◆ **City Code** - See VAR sheet for value.
- ◆ **Country Code** - See VAR sheet for value.
- ◆ **Currency Code** - See VAR sheet for value.
- ◆ **Industry Type** - See VAR for value.
- ◆ **Language Indicator** - See VAR sheet for value.
- ◆ **Merchant Category** - See VAR sheet for value.
- ◆ **Merchant Location** - See VAR sheet for value.
- ◆ **Merchant Name** - See VAR sheet for value.

- ◆ **Merchant State** - See VAR sheet for value.
 - ◆ **Time Zone** - See VAR sheet for value.
8. Save your changes and close the Payment Drivers tab for your current level in hierarchy.

Configure Autosequence

The PC Autosequence feature may optionally be used to set up automatic event tasks, such as nightly batching. Once the PC Autosequence event has been created, it can be scheduled to run repeatedly at specific frequencies or time intervals.

Create Autosequence Event

Autosequences may only be configured at the Enterprise level.

1. In the Locations hierarchy, highlight the Enterprise module.
2. Navigate to **Configuration tab | PC Autosequences**.
3. Add a new record for the autosequence event using the green Insert Record button (if it does not already exist).
4. Double-click on the row to open the new autosequence record.
5. Click the '**General**' tab.

Privilege and Property Access

6. In the Privilege and Property Access section, select information for the following fields:

The screenshot shows the EMC configuration interface for PC Autosequences. The 'General' tab is selected, displaying a table of autosequences. The first entry is 'Nightly Batch'. The 'Privilege and Property Access' section is expanded, showing a list of 'Allowed Properties' with checkboxes. The 'Privilege Group' is set to 0. The 'Parameters' section is also visible with 'Add', 'Delete', and 'Edit' links.

- ◆ **Allowed Properties** - Check (enable) each property that is to be included in the autosequence event run.
- ◆ **Privilege Group** - If desired, select the employee group that will be granted privileges to run the autosequence event.

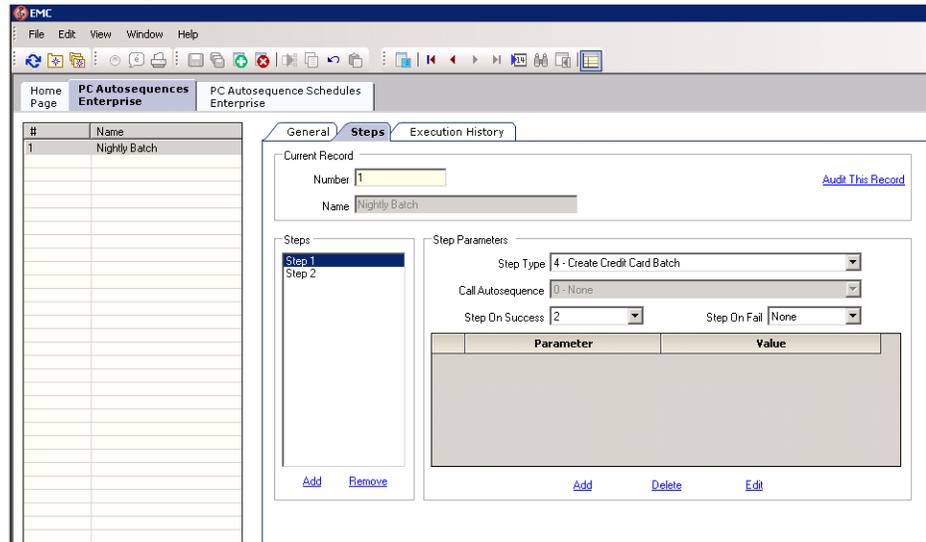
Parameters (optional)

To optionally restrict the execution of the autosequence event, complete the steps in the section below.

7. In the Parameters section, click the 'Add' link.
8. Add the desired parameter(s) with values.

Autosequence Event Steps

9. Click the 'Steps' tab.
10. Under the Steps section, click 'Add' to add step 1 of the autosequence event.



11. In the Step Parameters section, select the **Step Type** from the drop-down list.
12. Under the Steps section, click 'Add' again to add step 2 of the autosequence event.
13. Select the **Step Type** from the drop-down list.
14. Repeat to add each step required to run the autosequence event.
15. For each step, select the outcomes:
 - ◆ **Step on Success** - Select the step number that should occur next if a step succeeds. For example, after step 1 runs successfully, then proceed to step 2.
 - ◆ **Step on Failure** - Select the step number that should occur next if a step fails. For example, if step 1 fails, do not proceed with any other steps.

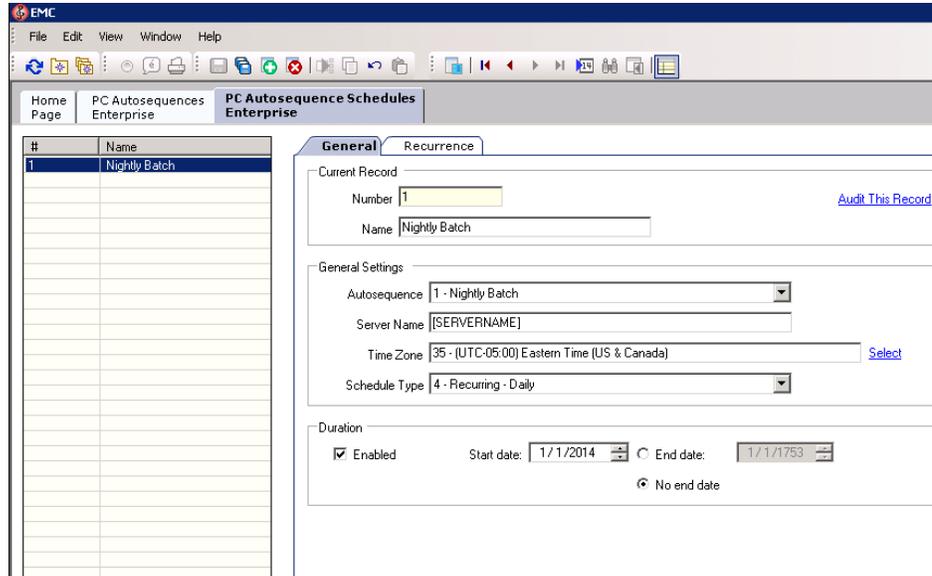
16. Once all steps have been added, save your changes and close the PC Autosequences Enterprise tab.

PC Autosequence Schedules

17. In the Locations hierarchy, highlight the Enterprise module.
18. Navigate to **Configuration tab | PC Autosequence Schedules**.
19. Add a new record for the autosequence schedule using the green Insert Record button (if it does not already exist).
20. Double-click to open the new autosequence schedule record.
21. Click the '**General**' tab.

General Settings

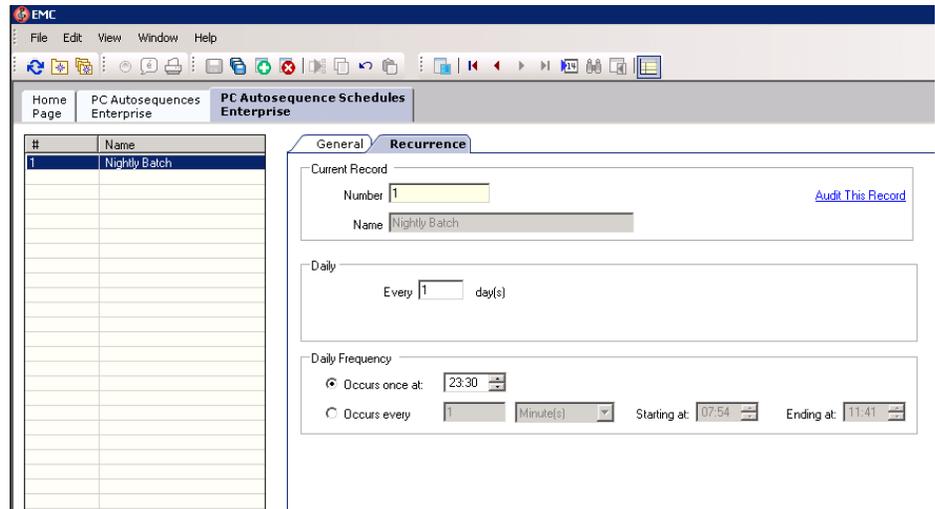
22. In the General Settings section, select information for the following fields:



- ◆ **Autosequence** - Select the desired autosequence event from the drop-down list.
- ◆ **Server Name** - Enter the name of the server located at the Hosting Center.
- ◆ **Time Zone** - Select the time zone of the Hosting Center.
- ◆ **Schedule Type** - Select the frequency for the autosequence event.
- ◆ **Duration** - The **Enabled** box must be checked in order for the autosequence event to run. Also, select the Start and End dates for the autosequence event.

Recurrence

23. Click the 'Recurrence' tab.



24. In the Daily section, enter the number of day(s) for the autosequence event to reoccur. For example, to run the event daily, set this value to Every 1 day(s).

25. In the Daily Frequency section, set the time(s) for the autosequence event to run.

26. Save your changes and close the PC Autosequence Schedules Enterprise tab.

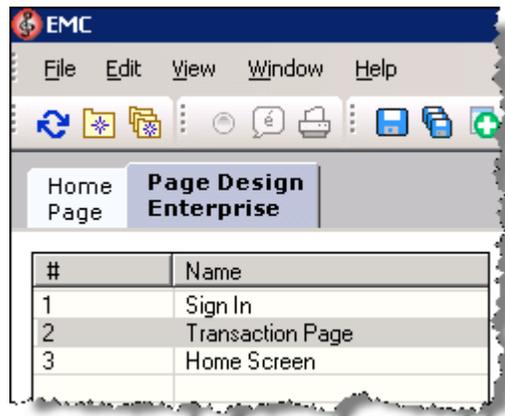
Screen Design Configuration

The instructions below explain how to set up the FOH screen and button(s) for use with the payment card driver.

1. Open the EMC application in Simphony and log in.
2. Highlight the enterprise module.
3. Navigate to **Configuration tab | Page Design**.
4. Double-click the row of the desired page/screen to open it.



Note: The screenshots below depict a Transaction Page as the example. Your system will likely have a different page or screen name for the buttons.



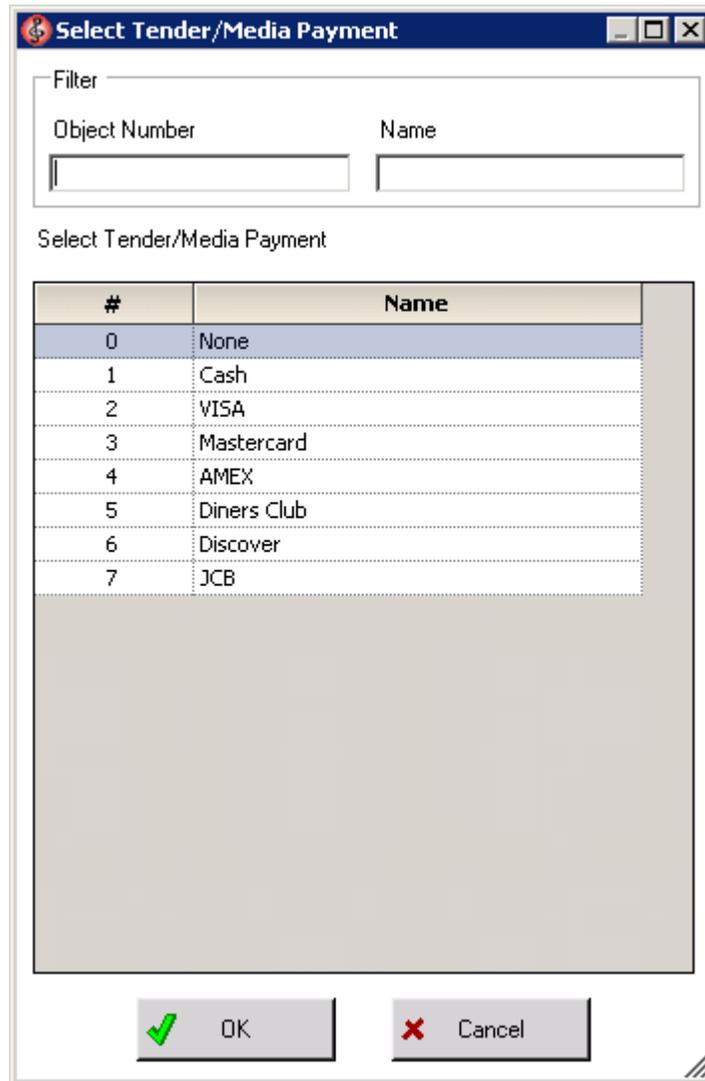
5. Click the Insert (+) button to add a new Credit Card function button for the payment card driver.

6. In the General tab select '**Payment Tenders**' from the Type drop-down.

The screenshot shows the configuration window for a 'BUTTON' widget. The window has tabs for 'Edit', 'Configuration', 'Navigation', and 'Main'. Below the tabs is a toolbar with icons for adding buttons, other elements, and deleting. The main area is titled 'BUTTON' and has two tabs: 'General' and 'Advanced'. The 'General' tab is active and contains the following settings:

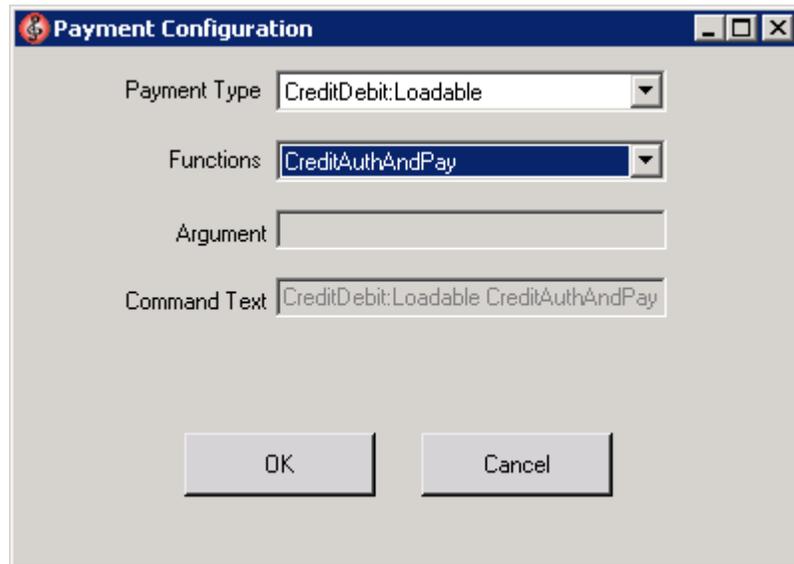
- Style: Default
- Legend: (empty field) with a [Generate Legend](#) link below it.
- Type: Payment Tenders
- 0 - None (with a right arrow button)
- Index: (empty field)
- Text: (empty field)
- Arguments: (empty field)
- Auto Active:
- IMAGE section:
 - Source: Content
 - Name: (empty field)
 - Placement: No Image
 - Text Alignment: Center
 - Text V Alignment: Center
- Next Page/Panel section:
 - Page: 0 - None
 - Panel: (empty field) with a right arrow button

7. Directly under the Payment Tenders drop-down, click the black arrow.
8. On the *Select Tender/Media Payment* window, select 'None' or the desired payment tender, and then click the 'OK' button.



Note: If you want all types of credit cards to be used, select 'None'. Otherwise, select the desired payment tender and repeat steps 9-13 for each type of payment tender.

9. On the *Payment Configuration* window, select '**CreditDebit:Loadable**' for the Payment Type and your desired function in the Functions drop-down list. Click the '**OK**' button.



10. Position and size the button wherever you want to place it on the FOH screen.
11. In the Legend field, type the name of the button.
12. Repeat for any additional supported functions.
13. Save your changes and close the Page Design Enterprise tab.
14. Restart the Ops client(s) in order for the screen design changes to display on the workstation(s).

Workstations (EMC Module)

For other uses, see Workstation

In EMC, the **Workstations Module** is the location where a programmer configures the workstations that are used for a Property. In this context, the term "workstation" refers to any *workstation application* that is running, and not necessarily to the hardware on which it runs. The workstation application can be run on MICROS hardware (WS5 or MMH, among others), third-party hardware (such as the IBM SurePOS (<http://www-03.ibm.com/products/retail/products/pos/500/>)) or even directly on a user's laptop or PC.

Contents

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 - 1.1 General
 - 1.1.1 Service Host Fields
 - 1.2 Service Host
 - 1.3 Transactions
 - 1.3.1 Transaction Settings
 - 1.3.2 Cash Drawer Settings
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 - 1.5 Order Devices
 - 1.6 Printers
 - 1.7 Revenue Centers
 - 1.8 Devices
 - 1.8.1 Limitations
- 2 Best Practices
- 3 See also



This article contains a **best practices** section.



This article relates to programming of an EMC module.



This article discusses a topic related to **hardware**.

EMC Configuration

The **Workstations** module is accessed from the Property Scope, under the "Property Hardware" header. The Workstations Module has more configurable fields than most EMC modules; Form View for the module is comprised of seven tabs.

General

Workstation ID

This field displays the workstation ID of this workstation. The ID is the database ID, and it is not editable. This field is provided for troubleshooting purposes when log messages (etc.) reference the workstation ID instead of the object number.

Type

From the drop-down list, select the appropriate type for this workstation. The choices are:

1. Mobile MICROS
2. Workstation Client
3. KWS4 Client (currently not supported)
4. POSAPI Client (currently not supported)

Language

Select the default language of this workstation. This is the language that will always appear on the workstation's Default Sign-In Screen. An Employee with a different language configured will see his/her default language after signing in to the workstation.

Resolution Cols

Set the number of Resolution Columns for this workstation's display. This number should correspond to one of the resolutions defined in the workstation's INI file, or it should be left at 0 as a default.

Resolution Rows

Set the number of Resolution Rows for this workstation's display. This number should correspond to one of the resolutions defined in the workstation's INI file, or it should be left at 0 as a default.

Log Verbosity

Set the verbosity of the logging for this workstation. In general, this field should be set to "0" for minimal logging. Higher settings will cause the workstation's disk or flash drive to fill more quickly.

Database Update Frequency

This field determines the number of seconds this workstation will wait to retrieve the latest updates from the database. The default value for this field is 60 seconds. This field overrides the Database Update Frequency setting from Property Parameters.

Check Inactivity Timeout

Enter the number of seconds that the workstation will wait before popping up a dialog message ([Do you need more time?](#)), prompting operators to cancel the transaction. This field has been created for security purposes: if an operator signs in, begins a check, and then walks away from the workstation before paying or service totaling, the workstation's dialog message to cancel the transaction should alert employees that the workstation is in mid-transaction without an active user. Note: If this field's value is 0, the dialog will not display.

Check Inactivity Dialog Timeout

This field works in conjunction with the "Check Inactivity Timeout" entry. Enter the number of seconds that the workstation will display the Inactivity Dialog ([Do you need more time?](#)) before the transaction will be automatically cancelled by the workstation. This field has been created for security purposes: if an operator signs in, begins a check, and then walks away from the workstation before paying or service totaling, the workstation's dialog message to cancel the transaction should alert employees that the workstation is in mid-transaction without an active user. If the dialog displays for the amount of time configured in this field, the transaction will automatically be cancelled by the workstation. Note: If this field's value is 0, the transaction will not automatically cancel.

Report Timeout

This field determines the number of seconds the workstation will wait to retrieve reporting information from the gateway. When the timeout limit is reached, the report will fail with the error message, "Failed to get report". Note that the gateway report service uses a separate timeout while waiting for a response from the mymicros.net server.



MICROS recommends that the Resolution Cols and Rows fields are set to "0" in most circumstances. When set to 0, the workstation will automatically determine which resolution to use (a WS4 will use 800x600 while a WS5 will use 1024x768). In general, this field is only changed for workstations that are not running on MICROS hardware. For example, a manager may want to run a workstation on his PC in the office but not have it display as a full-screen application. In this example (assuming the manager's screen resolution is 1024x768), the manager would set the values to 800x600 so that the client displays but does not occupy the full area of the screen.

Service Host Fields

Each workstation is a Service Host, although workstations do not display in the Service Host module in EMC.

Service Host ID

This field displays the Service Host where this Workstation Application is running.

Address / Host Name

Enter the IP Address or Host Name of the Service Host where this Workstation Application will run.

Subnet Mask

Enter the Subnet Mask of the Service Host where this Workstation Application will run.

Default Gateway

Enter the Default Gateway of the Service Host where this Workstation Application will run.

Is Connectionless

When this option is enabled, this service host will open and close a new connection for each web service call. While slightly slower than leaving this option unchecked, enabling this option helps to prevent machines from reaching the maximum number of web connections allowed. This option should be enabled for Service Hosts running on the Windows XP operating system.

Remove OPS From Service Host

This link will delete the workstation record, but not the Service Host on which it resides. For more information, see Service Host: Workstations Module.

Service Host

The Service Host Tab displays a list of services that are running on this workstation's Service Host. The settings on the Service Host Tab are not configurable; this tab displays for informational purposes only. See also, Service Host.

Transactions

Transaction Settings

The Transactions Tab includes settings related to transaction behavior and Cash Drawer configuration.

Minimum Offline Check Number

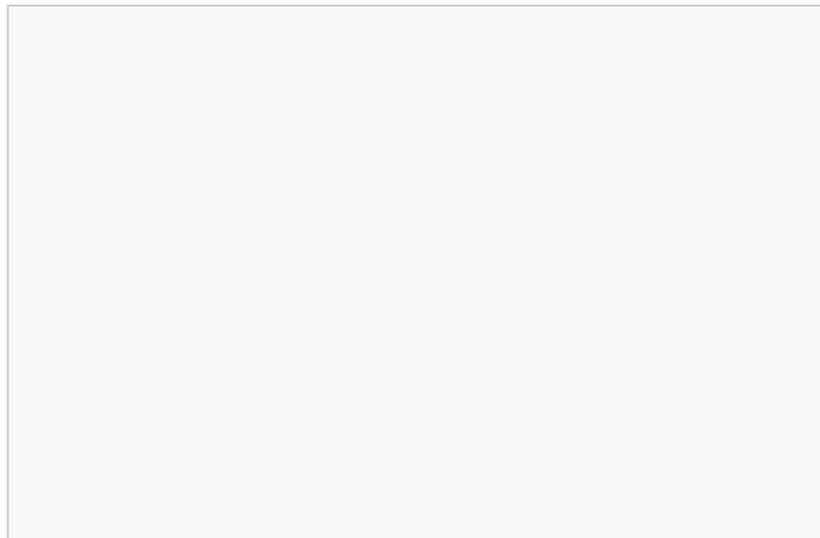
Enter the Minimum Guest Check Number to be used when the workstation enters Offline Mode.

Maximum Offline Check Number

Enter the Maximum Guest Check Number to be used when the workstation enters Offline Mode.

Default Order Type

From the drop-down list, select the Order Type to remain active on this workstation unless changed manually. This field is not a mandatory setting: If this field is set to "0-None", the Order Type will default to the setting from the



The screenshot displays the 'Transactions Tab' of the Workstations module. It is organized into three main sections:

- Current Record:** Contains a 'Number' field with the value '21' and a 'Name' field with the value 'Pool Bar Workstation'.
- Transaction Settings:** Includes fields for 'Minimum Check Number' (1), 'Maximum Check Number' (9999), 'Default Order Type' (0 - None), 'Barcode Format Set' (0 - None), 'Cashier Link' (0 - None), 'Thai Tax Rd Number' (empty), and 'Macro Loop Count' (0).
- Cash Drawer Settings:** Includes fields for 'Cash Drawers' (0), 'Cash Drawer 1 Employee' (0 - None), 'Cash Drawer 2 Employee' (0 - None), 'Cash Drawer Beep Timeout' (0), and 'Cash Drawer Notify Timeout' (0).

At the bottom of the screenshot, a caption reads: 'The Transactions Tab of the Workstations module.'

Revenue Center Parameters Module. If there is no Default Order Type declared in Revenue Center Parameters, and this field is set to "0-None", operators will be required to declare the Order Type for each transaction before service totaling or paying.

Barcode Format Set

Select a Barcode Format Set to be used by this workstation. Barcode Format Sets determine how the workstation should read barcodes of various lengths. Typically, only one Barcode Format is used per property, however more than one can be programmed based on site/workstation requirements.

Cashier Link

This field is only available when the option, **[ON = Link Cashier Totals to WS; OFF = Link to Operator]** is enabled. The cashier records displayed in this combo box are generated from the RVC selected as RVC #1 on the Revenue Centers tab. Select the Cashier Record to be linked to this workstation. Cashier Records can be linked to a workstation to provide sales information for the workstation, such as Menu Item Sales and Tenders.

Thai Tax Rd Number

This field is used with Thai Tax Trailer printing. NOTE: The name RD NUM must be included as part of the descriptor line for it to be printed in the trailer. Also, the RVC Tax Option **[Thai Tax Trailer Uses WS Number Instead of RVC Number]** determines whether the RD Number will be obtained from this field or from the Revenue Center Descriptors Module. The Tax Invoice and Account lines are a set of numbers from the Revenue Center Parameters Module which will increment with each closed check.

Macro Loop Count

This field is generally used for testing purposes only, and it is enabled only when Workstation Option #35, **[Enable Macro Loop Count]**, is enabled. Set the maximum number of times that a macro can loop over itself before breaking out of the loop. Note that this field is overridden when the Property Parameters option, **[Do Not Check for Macro Loop Limit]** is disabled (limit will always be 20 iterations).

Cash Drawer Settings

Cash Drawers

Select the number of cash drawers (0, 1, or 2) that are physically installed at this workstation.

Cash Drawer 1 Employee

This field shows the operator currently assigned to Cash Drawer 1. Operators can assign themselves to Cash Drawer 1 by using the **[Assign Cash Drawer]** or **[Assign Cash Drawer 1]** function keys (848 or 839) at the workstation, and programmers with access to this field in the EMC can assign/unassign users to Cash Drawer 1 by changing the selection in this drop-down list box. (To unassign a drawer, set the field to "0-None".)

Cash Drawer 2 Employee

This field shows the operator currently assigned to Cash Drawer 2. Operators can assign themselves to Cash Drawer 2 by using the **[Assign Cash Drawer]** or **[Assign Cash Drawer 2]** function keys (848 or 840) at the workstation, and programmers with access to this field in the EMC can assign/unassign users to Cash Drawer 2 by changing the selection in this drop-down list box. (To unassign a drawer, set the field to "0-None".)

Cash Drawer Beep Timeout

Enter the number of seconds the cash drawer can be open before the workstation begins beeping. If the value is set to 0, no beeping will occur.

Cash Drawer Notify Timeout

Enter the number of seconds the cash drawer can be open before the workstation posts a message to the Journal Log. This type of message may or may not be configured to send a notification (page) to a manager. If the value is set to 0, no message will be posted to the Journal Log.



The Cash Drawer Timeout options apply only when the workstation's option, **[3 - Require Cash Drawer to be Closed Before New Transaction]**, is enabled.

Options

The Options Tab lists options for the workstation. There are four sub-tabs for this tab:

- **Search** - This tab (displayed in the image) lets a user search for an option by name. When search information is entered, options from the other three tabs are added to this page's checked list box. Options can be checked from this tab or from the original tab where the bit is located; the change is immediately reflected when switching from tab to tab.
- **Display/Security** - This tab shows options related to the workstation's display and security, such as the requirement to use Mag Cards to sign in.
- **Hardware/Cash Drawer** - This tab shows options relating to peripheral hardware (such as Signature Capture devices or LDS interfaces) and Cash Drawers.
- **Offline/Misc** - This tab shows options relating to Offline Mode and other "miscellaneous"

The screenshot shows the 'Options' tab selected in a software interface. At the top, there are several tabs: 'General', 'Service Host', 'Transactions', 'Options' (selected), 'Order Devices', 'Printers', and 'Revenue Cen'. Below these, there is a 'Current Record' section with a 'Number' field containing '22' and a 'Name' field containing 'Service Station Right'. A link 'Audit This Record' is next to the number. Below this is a sub-tabbed section with 'Search', 'Display/Security', 'Hardware/Cash Drawer', and 'Offline/Misc'. The 'Search' sub-tab is active. It contains 'Search Parameters' with two text input fields: 'Find results with the text:' and 'Exclude results with the text:'. There is also a checkbox labeled 'Search within Context Sensitive Help'. Below the search parameters is a large empty box for 'Search Results'. At the bottom left of the search area is a 'Help' link, and at the bottom right is 'Number of Results: 0'.

The Options Tab of the Workstations module. This tab is divided into four sub-tabs, including a Search Tab that lists options from the other three tabs.

options that do not fall within a particular category.

List of Options

These are the configurable option bits for workstations:

1 - Enable Keyboard/Screen Beeper

When this option is enabled, a beep will sound each time a user presses a key on this workstation. If this option is disabled, no beep occurs.

3 - Require Cash Drawer to be Closed Before New Transaction

Select this option to require that cash drawers attached to this workstation are closed before a new transaction may begin. Do not select this option to allow transactions to begin while a cash drawer is open.

4 - Assign Cash Drawer By User Workstation

If this option is enabled, operators must assign themselves to a cash drawer by using one of the Function Keys 848, 839, or 840 (Assign Cash Drawer, Assign Cash Drawer 1, Assign Cash Drawer 2). Then, only the operator assigned to the drawer will be able to open it (or a privileged manager, who can unassign a drawer from a user). If this option is disabled, the Operator "Cash Drawer" field determines if an operator can access a cash drawer or not. In this scenario, all operators with the "Cash Drawer" field set to "1" will be able to open Cash Drawer 1. *Note: Giving multiple employees access to a single cash drawer is not as secure as requiring employees to be assigned to a Cash Drawer.*

5 - Do Not Clear Screen After Transaction

Select this option to cause the last screen of a transaction to remain on the display after the transaction is complete.

6 - Enable Rear Display

Select this option to enable output to a rear customer display attached to this workstation.

7 - Use Other Cash Drawer for Other Currency

This option is used only if two cash drawers are in use for this workstation and one is dedicated to a foreign currency. Select this option to cause the second cash drawer (not the drawer currently assigned) to open, when using a Tender/Media that opens the cash drawer and that is used with currency conversion. In addition, the foreign currency must allow change to be made in that currency. Note that this option will always open the "other" cash drawer; if the user is assigned to Cash Drawer 1, this will open Cash Drawer 2, but if the user is assigned to Cash Drawer 2, this will open Cash Drawer 1.

8 - ON = Link Cashier Totals to WS; OFF = Link to Operator

Select this option to allow this workstation to be linked to a single Cashier Record. Cashiers are linked to a workstation by using the [**Assign Cashier**] function key (845) on the workstation, or by setting the Cashier Link field on the General Tab. Disable this option, and totals are posted to the operator's Cashier Record, if one exists.

9 - North American LDS Attached to this WS

This option only applies to workstations using a Liquor Dispensing System. Select this option to indicate that the LDS attached to this workstation is a North American LDS. Do not select this option to indicate that an International Liquor Dispensing System is in use.

10 - Allow Replacement Sign-in Outside of Transaction

Select this option to allow an operator to sign in when another operator is already signed in, causing the workstation to automatically sign out the first operator. Do not select this option to require that an operator sign out manually before the next operator can sign in.

11 - Auto Begin Chk when Chk Optr ID/# Entered Outside of Trans

This option is active only if the "Allow Replacement Sign In Outside Transaction" option is disabled. Select this option to allow an operator to begin a guest check transaction by entering an Employee ID or Employee Number. The signed-in operator becomes the transaction operator; the employee whose ID or employee number was entered becomes the check operator (see Check Operator vs. Transaction Operator). If this option is enabled, sales totals and tenders posting are determined by the setting of the Revenue Center Parameters Posting options, [**Post Totals and Tender to Transaction Operator**] and [**Post Tender (only) to Transaction Operator**]. The workstation will require the use of either the employee ID or the employee number, as determined by the setting of the operator

option, **[Use Employee Number to Open Check for Another Employee]**.

12 - Mag Card Entry Required for Employee ID

Select this option to require that all Employee ID entries at this workstation are made using a magnetic Employee ID card. This applies to signing in and authorizing privileged operations, etc. If this option is selected, the workstation will not accept an Employee ID number entered through the keyboard or touchscreen. Do not select this option to allow the Employee ID to be entered by either a magnetic card or by the keyboard or touchscreen.

13 - Enable Scale Interface

Select this option to enable communication between this workstation and a scale.

14 - Enable Coin Dispenser

Select this option to enable communication between this workstation and a Coin Dispenser.

17 - Allow Offline Operations

Enable this option to allow this workstation to operate in Offline Mode.

19 - Enable Signature Capture

Select this option to enable communication between this workstation and a Signature Capture pad.

21 - Disable Employee Auto Sign Out

Select this option to disable the Automatic Operator Popup Interval programmed in Revenue Center Parameters. Do not select this option to cause operators to be signed out of this workstation after the Automatic Operator Popup Interval expires.

22 - Enable Mag Card Reader

Select this option to enable the Mag Card reader on this workstation. Disable this option if the workstation doesn't have a magnetic card reader.

23 - Enable RFID Reader

Select this option to enable an RFID reader on this workstation. Disable this option if the workstation doesn't have an RFID reader.

25 - Enable Sendsim

If this option is enabled, this workstation will be able to receive Sendsim messages. Disable this option to prevent this workstation from receiving Sendsim messages.

26 - Do Not Display License Warning in Early Grace Period

This option relates to system licensing when the licensing status has entered the Grace Period. If this option is enabled, this workstation will not display warning messages related to Grace Period status during the first 25 days of the 30-day Grace Period. If this option is disabled, the messages will be displayed. During the last 5 days of the 30-day Grace Period, messages will always be displayed; this option affects the behavior for the first 25 days only.

27 - Disable Auto-Online

A workstation will automatically return to Online Mode if communications have been reestablished and the number of messages created offline is less than the number specified in the Property Parameters "Automatic Online Message Limit" field. By enabling this option, the workstation will prompt the user to return online, instead of continuing online automatically.

28 - Is Kiosk

Enable this option if this workstation is a Kiosk. This option prevents certain option bits from applying, such as "prompt to confirm begin check" and beverage control options. Additionally, "Kiosk" workstations are always allowed to work while offline.

29 - Go Offline Without Prompting

When this option is enabled, a workstation will go offline automatically when communication with the server is lost. When this option is disabled, the user will be prompted to work offline.

30 - Barcode Pass-Through Mode

This option is used to disable the barcode format transformation performed by Ops. When this option is enabled, the raw barcode text is processed by Ops. This option is often enabled in instances where SIM accepts barcodes directly, instead of being translated by Ops first.

31 - NA LDS Manual Mode

When this option is enabled, the LDS driver will always acknowledge pour requests from the LDS system.

32 - Enable PC Keyboard Mag Stripe Reader

When this option is enabled, Ops will examine keypresses to determine if they originate from a keyboard or from a mag stripe reader. When a PC Keyboard Mag Read is attached, this option should be enabled.

33 - Show Cursor

Enable this option to display the mouse cursor for this workstation. This option is typically enabled for workstations that are installed on PCs (such as a hostess desk), but usually disabled for WS5 and other MICROS hardware platforms.

34 - Enable Manual Template Refresh

Enable this option for the workstation to reread the template configuration file and refresh the display without having to manually exit and enter Ops. If this option is disabled, Templates will only refresh after the Ops application has been exited and restarted. (This option is primarily intended for use by a programmer who is testing touchscreen templates; generally it is disabled.)

35 - Enable Macro Loop Count

This option is used primarily for testing purposes, and it applies only if the Property Parameters option, **[Do Not Check for Macro Loop Limit]**, is enabled. If this option is enabled, macros can loop over themselves only for the number of times specified on the Workstation General Tab, in the "Macro Loop Count" field.

36 - Use Alternate ID for Sign-in

Select this option to allow the operator to sign-in using a four-digit Alternate ID number rather than a ten-digit Employee ID number. (See also, Employee: General Tab.)

37 - Display Open Check SLU

Select this option to cause this workstation to default to the Open Check SLU, instead of defaulting to a Default Transaction Touchscreen. This option is generally enabled in quick service environments where the operator is frequently picking up checks. This option is used in instances such as: drive-thru service, cashier banking, cafeteria service.

40 - Allow LDS Pours without WS Confirmation

This option controls NALDS behavior; when enabled, the NALDS will pour a drink prior to receiving the release acknowledgement from OPS. When this option is not enabled, the NALDS will wait for a response from OPS prior to pouring the drink.

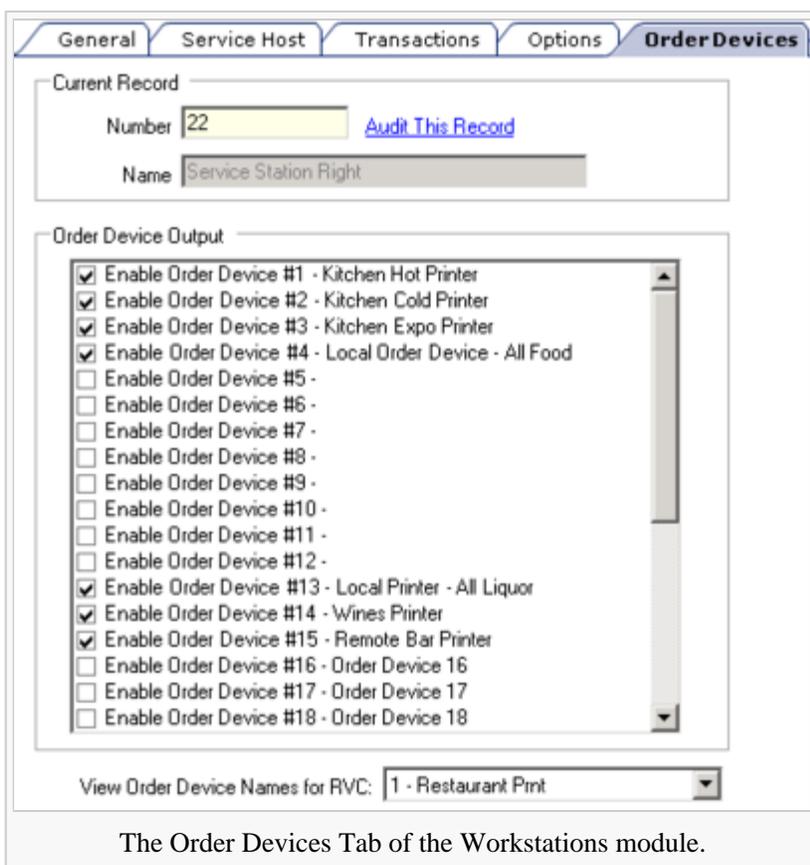
Order Devices

On the Order Devices Tab, a programmer determines the order devices where print jobs will be sent. This tab is used when determining how menu items print. In the example image, the "Service Station Right" workstation is enabled to print to all the food and beverage printers, which is common for workstations that are accessed by waitstaff. If a workstation is located behind the bar (and not accessed by waitstaff), it is likely that it will be programmed with the "Remote Bar Printer" unchecked; a bartender makes his or her own drinks, so it is not necessary for an order chit to print. There are a number of situations where a programmer may need to enable/disable these checkboxes, but the server/bartender example is one of the most common.

This tab includes the following:

Order Device Output

In this checked list box, enable/disable the appropriate order devices for the workstation. This list box displays 32 checkboxes, corresponding to the number available in a Revenue Center. The Order Device Names are



The Order Devices Tab of the Workstations module.

determined by the "View Order Device Names for RVC" drop-down.

View Order Device Names for RVC

This field is informational only, and it defaults to the Revenue Center defined as Revenue Center #1 (out of 8) on the Revenue Centers tab. The purpose of this drop-down box is to show the names of the Order Devices from different Revenue Centers. The settings on this page show which Order Devices (1-32) are active for Order Output from this workstation. However, it can be difficult to determine which Order Devices are which just by number 1-32, especially if this workstation has multiple Revenue Centers defined. By changing this drop-down box, the names of the Order Devices from other RVCs display, giving the programmer a better idea about which Order Devices will receive print jobs. This field is especially useful when the selected workstation uses multiple RVCs.

Printers

The Printers Tab allows configuration of the different print-job types that can be performed on a workstation:

- Customer Receipt
- Guest Check
- Memo Check
- Credit Card Voucher
- Backup Printer
- PMC Report
- Validation Chit
- Time Chit
- Time Card
- Local Order Receipt
- Check Endorsement



While the ability to print each print job to a different printer allows great flexibility, it is typical that a workstation uses the same physical printer for each print job. To quickly configure this, select a printer as the "Customer Receipt" printer, and then select the "Set for all Printers" link. This will set all the printers (except the backup) to the same printer as the "Customer Receipt" printer.

Revenue Centers

On the Revenue Centers tab, up to eight RVCs can be assigned to a single workstation. The purpose of this tab is to allow configuration where a workstation can be accessed by operators working in multiple RVCs without needing to use the **[Download New RVC]** function key (846). For more information about using multiple RVCs on a single workstation, see Revenue Center Sign-In Keys.

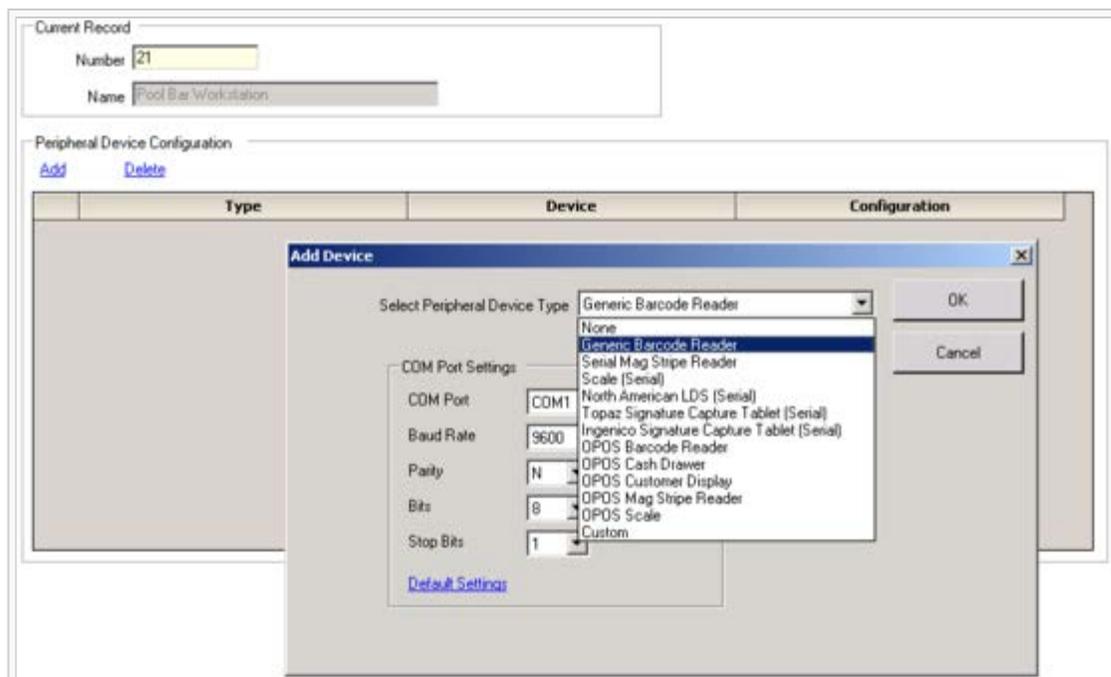
When the selected workstation is a Mobile MICROS device or a Keyboard workstation, RVCs 2-8 are not enabled; Keyboards and MMH devices are designed to be single-RVC workstations only. In addition, when the selected workstation is a Keyboard, the "Default Transaction Touchscreen" text is changed to display "Power-On Keyboard". The field then displays a list of Keyboards programmed for the selected RVC. The Power-On Keyboard is the Keyboard record that will be used when the workstation is turned on.



The Revenue Centers tab allows the configuration of two fields for each RVC: the RVC and the Default Transaction Touchscreen for the RVC. Programmers often configure this field improperly: this field represents the Default Transaction Touchscreen (the screen a user will see after signing in), not the Default Sign-In Screen (the screen that displays when no one is signed in) for the workstation.

Devices

From the Devices Tab, a programmer can add, configure, and delete peripheral devices that are attached to the workstation. This tab displays a grid with Add/Delete links. When Add is clicked, the "Add Device" dialog displays (shown in image). After selecting a device from the drop-down, the COM Port Settings can be configured for the device. (OPOS devices do not display the COM Port settings; instead, a single "Configuration" textbox is provided to enter the OPOS configuration string. Follow your OPOS documentation for more information.)



The Devices Tab of the Workstations module. When the "Add" link is clicked, the Add Device Dialog displays, letting a user configure the peripheral device(s) attached to the workstation.

Limitations

Starting with Symphony 1.4, EMC enforces rules regarding which devices can be attached to which workstation types. For example, it is not possible to connect a Scale to a MMH workstation. EMC prevents the following configurations:

- For Mobile MICROS devices, these devices are not supported:
 - RS232 Serial Mag Card Reader
 - Scale
 - NALDS
 - RFID
 - Signature Capture (Ingenico and Topaz)
 - All OPOS devices
 - Custom
- For Keyboard Workstations, these devices are not supported:
 - Scale
 - Signature Capture
 - All OPOS devices
 - Custom

Best Practices

When programming the "Minimum Offline Check Number" and "Maximum Offline Check Number" fields, the programmer should make efforts to provide a unique set of numbers per Workstation, per RVC; this is important in full service environments (where a check may start on one workstation and be picked up on another) but not necessarily in Fast Transaction environments. For example, if five workstations are in one Revenue Center, the check ranges could be:

- 1-1999
- 2000-3999
- 4000-5999
- 6000-7999
- 8000-9999

By creating unique check numbers, this will eliminate confusion for both the service staff and the accounting staff. Conversely, consider the five-workstation environment if every workstation's check range is 1-9999: the first check begun on each workstation while in Offline Mode will be check #1.

See also

Workstations	Workstation · Workstations (EMC Module) · Workstation IP Address Configuration · Workstation Status/Control · Workstation Comparison Chart · List of Workstation Models · Barcode Format Set
Learning series: Workstations	
