Oracle® Communications WebRTC Session Controller

Licensing Information User Manual Release 7.2 **E69519-02**

December 2016



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Patents/Applications covered

US 61/284,154

US 61/450,041

US 61/450,053

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Patents/Applications covered

US 61/406.106

US 61/394,842

US 7,353,168

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Patents/Applications covered

US-2008-0201137-A1

US-2010-0174535-A1

US-2010-0174534-A1

US-2010-0174547-A1

US-2010-0174532-A1

US-2010-0174537-A1

US-2010-0174542-A1

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US-2011-0077940-A1

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When it comes to patents, it is difficult to say much without making lawyers nervous. However, we can say something quite direct: external counsel Dergosits & Noah has advised us that Opus can be implemented without the need to license the patents disclosed by Qualcomm, Huawei, France Telecom, or Ericsson. We can also say that Mozilla is confident enough in Opus to ship it to hundreds of millions of Firefox users. Similarly, Cisco and Google are also supporting Opus in some products. More companies are expected to do the same soon.

Mozilla invested significant legal resources into avoiding known patent thickets when designing Opus. Whenever possible, we used processes and methods that have been long known in the field and which are considered patent-free. In addition, we filed numerous patent applications on the new things we invented to help defend the Opus community. As a result, Opus is available on a royalty-free basis and can be deployed by anyone, including other open-source projects. Everyone knows this is an incredibly challenging legal environment to operate in, but we think we've succeeded.

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modules/audio_coding/codecs/g711/main/source/g711.h
modules/audio_coding/codecs/g722/main/source/g722_decode.c
modules/audio coding/codecs/g722/main/source/g722 enc dec.h
modules/audio_coding/codecs/g722/main/source/g722_encode.c
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modules/audio device/mac/portaudio/pa memorybarrier.h
modules/audio_device/mac/portaudio/pa_ringbuffer.c
modules/audio_device/mac/portaudio/pa_ringbuffer.h
modules/audio_processing/aec/aec rdft.c
modules/audio_processing/utility/fft4g.c
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modules/audio_device/mac/portaudio/pa_ringbuffer.c modules/audio_device/mac/portaudio/pa_ringbuffer.h

```
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* $Id: pa_memorybarrier.h 1240 2007-07-17 13:05:07Z bjornroche $
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* Portable Audio I/O Library
* Ring Buffer utility.
* Author: Phil Burk, http://www.softsynth.com
* modified for SMP safety on Mac OS X by Bjorn Roche
* modified for SMP safety on Linux by Leland Lucius
* also, allowed for const where possible
* modified for multiple-byte-sized data elements by Sven Fischer
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* Note that this is safe only for a single-thread reader and a
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modules/audio coding/codecs/g722/main/source/g722 enc dec.h
modules/audio coding/codecs/g722/main/source/g722 encode.c
modules/audio coding/codecs/isac/main/source/fft.c
modules/audio device/mac/portaudio/pa memorybarrier.h
modules/audio device/mac/portaudio/pa ringbuffer.c
modules/audio_device/mac/portaudio/pa_ringbuffer.h
modules/audio processing/aec/aec rdft.c
modules/audio_processing/utility/fft4g.c
system_wrappers/interface/scoped_ptr.h
system_wrappers/source/condition_variable_event_win.cc
system wrappers/source/set thread name win.h
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- * Subject: Re: sart routine
- * To: Kevin Ma <kma@google.com>
- * Hi Kevin,
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- * Cheers,
- * Wilco
- * ---- Original Message -----
- * From: "Kevin Ma" <kma@google.com>
- * To: <Wilco.Dijkstra@ntlworld.com>

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* Sent: Thursday, June 23, 2011 11:44 PM
* Subject: Fwd: sqrt routine
* Hi Wilco,
* I saw your sqrt routine from several web sites, including
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* Thanks.
* Kevin
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The data format used by the zlib library is described by RFCs (Request for Comments) 1950 to 1952 in the files http://www.ietf.org/rfc/rfc1950.txt (zlib format), rfc1951.txt (deflate format) and rfc1952.txt (gzip format).