Oracle® AutoVue

Acknowledgments

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Software	Version
Adobe CMAP Resource Files	20231115
Apache Commons Pool	2.12.0
Apache Logging Services - log4j	2.24.3
Boost	1.87.0
ESAPI	2.5.2
FreeType	2.13.3
GifDecode	1987
IconService	
Jackson	2.18.3
Jetty	9.4.57
JOGL	2.5.0
jsoncpp	1.9.4
jsonrpc4j	1.6.0
Libjpeg	9f
libjsonrpe-cpp	1.4.1
LibTIFF	4.7.0



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Table 1 (Cont.) Third-Party Software

Software	Version			
libpng	1.6.47			
openjpeg	2.5.3			
slf4j	2.0.17			
stax2-api	4.2.2			
TwoFish	3.9.1.38			
Xerces-C	3.3.0			
woodstox-core	7.1.0			
zlib	1.3.1			

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- make/stub includes/opengl/**
- make/stub includes/egl/**
- make/stub includes/khr/**
- make/stub includes/openmax/**

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Files:

- src/jogamp/graph/geom/plane/AffineTransform.java
- src/jogamp/graph/geom/plane/IllegalPathStateException.java
- src/jogamp/graph/geom/plane/NoninvertibleTransformException.java
- src/jogamp/graph/geom/plane/PathIterator.java
- src/jogamp/graph/geom/plane/Path2D.java
- src/jogamp/graph/math/plane/Crossing.java
- src/org/apache/harmony/misc/HashCode.java
- **8.** The JOGL source tree contains code from David Schweinsberg which is covered by the Apache License Version 1.1 and Version 2.0

Typecast

Typecast is a font development environment for OpenType font technology.

https://java.net/projects/typecast

Author: David Schweinsberg

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Files:

- src/jogl/classes/jogamp/graph/font/typecast/ot/*
- src/jogl/classes/jogamp/graph/font/typecast/ot/table/*

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src/jogl/classes/jogamp/graph/font/typecast/ot/*

- src/jogl/classes/jogamp/graph/font/typecast/ot/mac/*
- src/jogl/classes/jogamp/graph/font/typecast/ot/table/*
- src/jogl/classes/jogamp/graph/font/typecast/tt/engine/*
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Author: Canonical Ltd., Dalton Maag

UBUNTU FONT LICENCE

Version 1.0

http://font.ubuntu.com/ufl/ubuntu-font-licence-1.0.txt Or within this repository: doc/licenses/ubuntu-font-licence-1.0.txt

Files: src/jogamp/graph/font/fonts/ubuntu/*

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Files: make/stub_includes/cg/CG/**

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PNGJ ====

PNGJ: Java library for reading and writing PNG images.

Version 1.12 (3 Dec 2012)

http://code.google.com/p/pngj/>

Author: Hernan J. Gonzalez and Shawn Hartsock

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2.13 Libjpeg

The Independent JPEG Group's JPEG software

README for release 9f of 16-Jan-2022

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2.13.1 DOCUMENTATION ROADMAP

This file contains the following sections:

Table 2 Sections in the license text

Section	Description			
OVERVIEW	General description of JPEG and the IJG software.			
LEGAL ISSUES	Copyright, lack of warranty, terms of distribution.			
REFERENCES	Where to learn more about JPEG.			
ARCHIVE LOCATIONS	Where to find newer versions of this software.			
ACKNOWLEDGMENTS	Special thanks.			
FILE FORMAT WARS	Software *not* to get.			
TO DO	Plans for future IJG releases.			

Table 3 User Documentation in the Distribution

Document	t Description How to configure and install the IJG software.			
install.txt				
usage.txt	Usage instructions for cjpeg, djpeg, jpegtran, rdjpgcom, and wrjpgcom.			
*.1	Unix-style man pages for programs (same info as usage.txt).			
wizard.txt	Advanced usage instructions for JPEG wizards only.			
cdaltui.txt	Description of alternate user interface for cjpeg/djpeg.			
change.log	Version-to-version change highlights.			

Table 4 Programmer and Internal Documentation

Document	Description
libjpeg.txt	How to use the JPEG library in your own programs.

Table 4 (Cont.) Programmer and Internal Documentation

Document	Description
example.c	Sample code for calling the JPEG library.
structure.txt	Overview of the JPEG library's internal structure.
filelist.txt	Road map of IJG files
coderules.txt	Coding style rules please read if you contribute code.

Please read at least the files install.txt and usage.txt. Some information can also be found in the JPEG FAQ (Frequently Asked Questions) article. See ARCHIVE LOCATIONS below to find out where to obtain the FAQ article.

If you want to understand how the JPEG code works, we suggest reading one or more of the REFERENCES, then looking at the documentation files (in roughly the order listed) before diving into the code.

2.13.1.1 OVERVIEW

This package contains C software to implement JPEG image encoding, decoding, and transcoding. JPEG (pronounced "jay-peg") is a standardized compression method for full-color and grayscale images.

This software implements JPEG baseline, extended-sequential, and progressive compression processes. Provision is made for supporting all variants of these processes, although some uncommon parameter settings aren't implemented yet. We have made no provision for supporting the hierarchical or lossless processes defined in the standard.

We provide a set of library routines for reading and writing JPEG image files, plus two sample applications "cjpeg" and "djpeg", which use the library to perform conversion between JPEG and some other popular image file formats. The library is intended to be reused in other applications.

In order to support file conversion and viewing software, we have included considerable functionality beyond the bare JPEG coding/decoding capability; for example, the color quantization modules are not strictly part of JPEG decoding, but they are essential for output to colormapped file formats or colormapped displays. These extra functions can be compiled out of the library if not required for a particular application.

We have also included "jpegtran", a utility for lossless transcoding between different JPEG processes, and "rdjpgcom" and "wrjpgcom", two simple applications for inserting and extracting textual comments in JFIF files.

The emphasis in designing this software has been on achieving portability and flexibility, while also making it fast enough to be useful. In particular, the software is not intended to be read as a tutorial on JPEG. (See the REFERENCES section for introductory material.) Rather, it is intended to be reliable, portable, industrial-strength code. We do not claim to have achieved that goal in every aspect of the software, but we strive for it.

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The Unix configuration script "configure" was produced with GNU Autoconf. It is copyright by the Free Software Foundation but is freely distributable. The same holds for its supporting scripts (config.guess, config.sub, ltmain.sh). Another support script, install-sh, is copyright by X Consortium but is also freely distributable.

2.13.1.3 REFERENCES

We recommend reading one or more of these references before trying to understand the innards of the JPEG software.

The best short technical introduction to the JPEG compression algorithm is Wallace, Gregory K. "The JPEG Still Picture Compression Standard",

Communications of the ACM, April 1991 (vol. 34 no. 4), pp. 30-44.

(Adjacent articles in that issue discuss MPEG motion picture compression, applications of JPEG, and related topics.) If you don't have the CACM issue handy, a PDF file containing a revised version of Wallace's article is available at https://www.ijg.org/files/Wallace.JPEG.pdf. The file (actually a preprint for an article that appeared in IEEE Trans. Consumer Electronics)

omits the sample images that appeared in CACM, but it includes corrections and some added material. Note: the Wallace article is copyright ACM and IEEE, and it may not be used for commercial purposes.

A somewhat less technical, more leisurely introduction to JPEG can be found in "The Data Compression Book" by Mark Nelson and Jean-loup Gailly, published by M&T Books (New York), 2nd ed. 1996, ISBN 1-55851-434-1. This book provides good explanations and example C code for a multitude of compression methods including JPEG. It is an excellent source if you are comfortable reading C code but don't know much about data compression in general. The book's JPEG sample code is far from industrial-strength, but when you are ready to look at a full implementation, you've got one here...

The best currently available description of JPEG is the textbook "JPEG Still Image Data Compression Standard" by William B. Pennebaker and Joan L. Mitchell, published by Van Nostrand Reinhold, 1993, ISBN 0-442-01272-1. Price US\$59.95, 638 pp. The book includes the complete text of the ISO JPEG standards (DIS 10918-1 and draft DIS 10918-2).

Although this is by far the most detailed and comprehensive exposition of JPEG publicly available, we point out that it is still missing an explanation of the most essential properties and algorithms of the underlying DCT technology.

If you think that you know about DCT-based JPEG after reading this book, then you are in delusion. The real fundamentals and corresponding potential of DCT-based JPEG are not publicly known so far, and that is the reason for all the mistaken developments taking place in the image coding domain.

The original JPEG standard is divided into two parts, Part 1 being the actual specification, while Part 2 covers compliance testing methods. Part 1 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 1: Requirements and guidelines" and has document numbers ISO/IEC IS 10918-1, ITU-T T.81. Part 2 is titled "Digital Compression and Coding of Continuous-tone Still Images, Part 2: Compliance testing" and has document numbers ISO/IEC IS 10918-2, ITU-T T.83.

IJG JPEG 8 introduced an implementation of the JPEG SmartScale extension which is specified in two documents: A contributed document at ITU and ISO with title "ITU-T JPEG-Plus Proposal for Extending ITU-T T.81 for Advanced Image Coding", April 2006, Geneva, Switzerland. The latest version of this document is Revision 3. And a contributed document ISO/IEC JTC1/SC29/WG1 N5799 with title "Evolution of JPEG", June/July 2011, Berlin, Germany. IJG JPEG 9 introduces a reversible color transform for improved lossless compression which is described in a contributed document ISO/IEC JTC1/SC29/WG1 N 6080 with title "JPEG 9 Lossless Coding", June/July 2012, Paris, France.

The JPEG standard does not specify all details of an interchangeable file format. For the omitted details we follow the "JFIF" conventions, version 2. JFIF version 1 has been adopted as Recommendation ITU-T T.871 (05/2011): Information technology - Digital compression and coding of continuous-tone still images: JPEG File Interchange Format (JFIF). It is available as a free download in PDF file format from https://www.itu.int/rec/T-REC-T.871. A PDF file of the older JFIF document is available at https://www.w3.org/Graphics/JPEG/jfif3.pdf.

The TIFF 6.0 file format specification can be obtained by FTP from ftp://ftp.sgi.com/graphics/tiff/TIFF6.ps.gz. The JPEG incorporation scheme found in the TIFF 6.0 spec of 3-June-92 has a number of serious problems. IJG does not recommend use of the TIFF 6.0 design (TIFF Compression tag 6). Instead, we recommend the JPEG design proposed by TIFF Technical Note #2 (Compression tag 7). Copies of this Note can be obtained from https://www.ijg.org/files/. It is expected that the next revision of the TIFF spec will replace the 6.0 JPEG design with the Note's design. Although IJG's own code does not support TIFF/JPEG, the free libtiff library uses our library to implement TIFF/JPEG per the Note.

2.13.1.4 ARCHIVE LOCATIONS

The "official" archive site for this software is www.ijg.org. The most recent released version can always be found there in directory "files". This particular version will be archived in Windows-compatible "zip" archive format as https://www.ijg.org/files/jpegsr9e.zip, and in Unix-compatible "tar.gz" archive format as https://www.ijg.org/files/jpegsrc.v9e.tar.gz.

The JPEG FAQ (Frequently Asked Questions) article is a source of some general information about JPEG. It is available on the World Wide Web at http://www.faqs.org/faqs/jpeg-faq/ and other news.answers archive sites, including the official news.answers archive at rtfm.mit.edu: tp://rtfm.mit.edu/pub/usenet/news.answers/jpeg-faq/. If you don't have Web or FTP access, send e-mail to mail-server@rtfm.mit.edu with body

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- send usenet/news.answers/jpeg-faq/part2

2.13.1.5 ACKNOWLEDGMENTS

Thank to Juergen Bruder for providing me with a copy of the common DCT algorithm article, only to find out that I had come to the same result in a more direct and comprehensible way with a more generative approach.

Thank to Istvan Sebestyen and Joan L. Mitchell for inviting me to the ITU JPEG (Study Group 16) meeting in Geneva, Switzerland.

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2.13.1.6 FILE FORMAT WARS

The ISO/IEC JTC1/SC29/WG1 standards committee (previously known as JPEG, together with ITU-T SG16) currently promotes different formats containing the name "JPEG" which is misleading because these formats are incompatible with original DCT-based JPEG and are

based on faulty technologies. IJG therefore does not and will not support such momentary mistakes (see REFERENCES).

There exist also distributions under the name "OpenJPEG" promoting such kind of formats which is misleading because they don't support original JPEG images.

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Don't use an incompatible file format!

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There are currently different distributions in circulation containing the name "libjpeg" which is misleading because they don't have the features and are incompatible with formats supported by actual IJG libjpeg distributions. One of those fakes is released by members of the ISO committee and just uses the name of libjpeg for misdirection of people, similar to the abuse of the name JPEG as described above, while having nothing in common with actual IJG libjpeg distributions and containing mathematically incorrect code. The other one claims to be a "derivative" or "fork" of the original libjpeg, but violates the license conditions as described under LEGAL ISSUES above and violates basic C programming properties.

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2.14 libjson-rpc-cpp

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2.17 SI4j

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zlib.h -- interface of the 'zlib' general purpose compression library version 1.3.1, January 15th, 2017

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