

Oracle® Banking Treasury Management

Development of Launch Forms and Other Screens



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Preface

This document describes the steps to develop the notification XML and notification trigger using Oracle FLEXCUBE Development Workbench.

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Purpose

This manual is designed to help FLEXCUBE Application developers/users to familiarize with ORACLE FLEXCUBE Development Workbench.

Audience

This document is intended for FLEXCUBE Application developers/users that use Development Workbench to develop various FLEXCUBE components.

To Use this manual, you need conceptual and working knowledge of the below:

Table 1 Proficiency and Resources

Proficiency	Resources
FLEXCUBE Functional Architecture	Training programs from Oracle Financial Software Services.
FLEXCUBE Technical Architecture	Training programs from Oracle Financial Software Services.
FLEXCUBE Object Naming Conventions	Development Overview Guide
Working knowledge of Web based Applications	Self-Acquired
Working knowledge of Oracle Database	Oracle Documentations
Working knowledge of PLSQL developer	Respective vendor documents

Table 1 (Cont.) Proficiency and Resources

Proficiency	Resources
Working knowledge of PLSQL and SQL Language	Self-Acquired
Working knowledge of XML files	Self-Acquired

Documentation Accessibility

For information about Oracle's commitment to accessibility, visit the Oracle Accessibility Program website at <http://www.oracle.com/pls/topic/lookup?ctx=acc&id=docacc>.

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Critical Patches

Oracle advises customers to get all their security vulnerability information from the Oracle Critical Patch Update Advisory, which is available at [Critical Patches](#), [Security Alerts and Bulletins](#). All critical patches should be applied in a timely manner to ensure effective security, as strongly recommended by [Oracle Software Security Assurance](#).

Diversity and Inclusion

Oracle is fully committed to diversity and inclusion. Oracle respects and values having a diverse workforce that increases thought leadership and innovation. As part of our initiative to build a more inclusive culture that positively impacts our employees, customers, and partners, we are working to remove insensitive terms from our products and documentation. We are also mindful of the necessity to maintain compatibility with our customers' existing technologies and the need to ensure continuity of service as Oracle's offerings and industry standards evolve. Because of these technical constraints, our effort to remove insensitive terms is ongoing and will take time and external cooperation.

Conventions

The following text conventions are used in this document:

Convention	Meaning
boldface	Boldface type indicates graphical user interface elements associated with an action, or terms defined in text or the glossary.
<i>italic</i>	Italic type indicates book titles, emphasis, or placeholder variables for which you supply particular values.
monospace	Monospace type indicates commands within a paragraph, URLs, code in examples, text that appears on the screen, or text that you enter.

Screenshot Disclaimer

Personal information used in the interface or documents is dummy and does not exist in the real world. It is only for reference purposes.

Prerequisite

Specify **User ID** and **Password**, and log in to **Home Screen**.

Related Resources

The functions of ORACLE FLEXCUBE Development Workbench for Investor Servicing system is organized into various guides, each discussing a component.

For more information, see these Open Development Tool documents:

- *Open Development Tool Installation*
- *Development Workbench - Getting Started*
- *Development Workbench - Administration*
- *Development Workbench - Screen Development I*
- *Development Workbench - Screen Development II*
- *Development Workbench - Screen Customizer*
- *Development Workbench - Notifications*
- *Development Workbench - Bulk Generation*
- *Development Workbench - Source Upgrade*
- *Development Workbench - Tracking Changes*
- *Development of Maintenance Form*
- *Development of Online Form*
- *Development of Call Form*
- *Child and Screen Childs - Concept and Design*
- *Development of Dashboard Form*
- *Development Workbench Service XML Development*
- *Development Workbench - Rest Services Development*

1

Launch Forms

This topic describes about the Launch Forms

Launch Forms are nothing but normal screens; which are called from another function id for view data purposes. Launch Forms are used for querying (viewing) the data only; no other processing can be done on launch forms, unlike call forms. Usually, any screen which is used across multiple screens for view purposes is treated as Launch Forms.

Example: Contract Events Screen

Contract Events screen is used across many contract screens for viewing the events that has got fired for the particular contract. So a single screen can be designed for the same and re used across all contract screens

Launch Forms can be launched independently and query operation can be done on the screen independently.

This topic contains the following sub-topics:

- [Screen Development](#)
This topic describes about the Lunch Forms Screen Development.
- [Generated Units](#)
This topic describes about generated units of launch form screen development.
- [Attach the Launch Form to the Main Function Id](#)
This topic describes about the attaching launch form to the main function Id.
- [Extensible development](#)
This topic describes about the Extensible development

1.1 Screen Development

This topic describes about the Lunch Forms Screen Development.

Technically Launch Forms are the same as normal maintenance or transaction screens. There is no difference in the development of a launch form from a maintenance or transaction screen.

Launch forms can be designed as of type

1. Maintenance
2. Transaction



Note:

A maintenance launch form can be used if it is invoked from maintenance screens and similarly for transaction launch forms.

This topic contains the following sub-topics:

- [Name Convention](#)
This topic describes about naming convention of launch form screen development.
- [Screen Arguments](#)
This topic describes about screen arguments of launch form screen development.

1.1.1 Name Convention

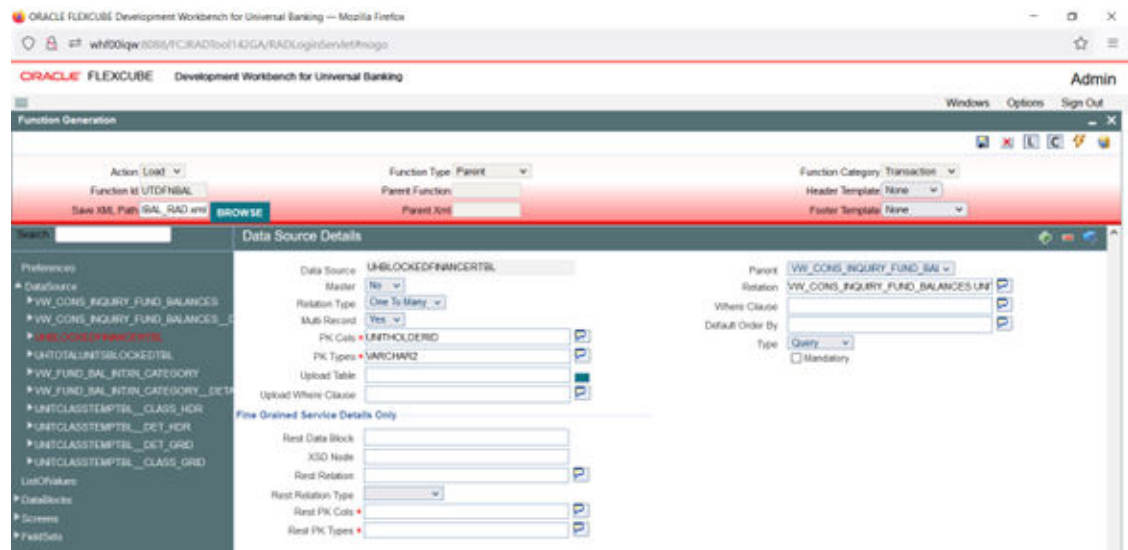
This topic describes about naming convention of launch form screen development.

Launch Form is nothing but a normal function Id. So it has to follow the same naming convention as any other detail screen. Third letter has to be D and it should have 8 characters.

Example: UTDFNBAL is a valid name for a Launch Form screen.

Menu details has to be provided for the Launch form screen as it is an independent screen. Entries has to be present in *smtb_function_description* unlike Call Forms.

Figure 1-1 Data Source Properties

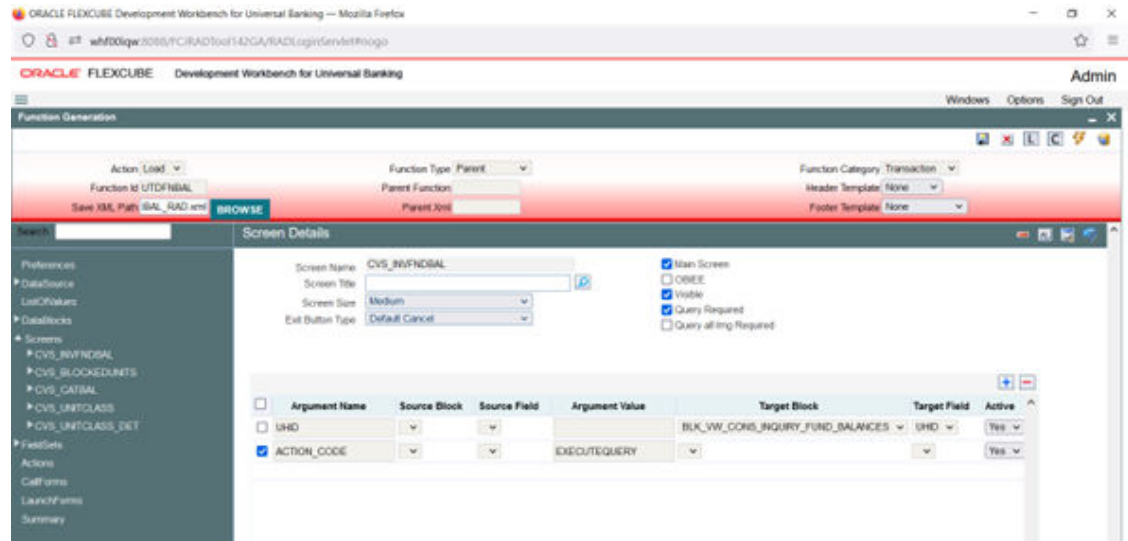


Refer documents on screen development, development of maintenance and transaction screens for designing a Launch Form screens.

1.1.2 Screen Arguments

This topic describes about screen arguments of launch form screen development.

Screen Arguments has to be maintained for the main screen of the launch form. Launch Forms are used only for querying data. Hence ACTION_CODE has to be passed as a screen argument with argument value as EXECUTEQUERY and the Primary Key values for querying in launch Form screen should be passed as the other parameters.

Figure 1-2 Screen Details

Summary screens if required can be designed for the launch form screen.

1.2 Generated Units

This topic describes about generated units of launch form screen development.

All the units for a normal maintenance or transaction screen will be generated for a Launch Form screen as well.

Note the following while deploying units for Launch Forms

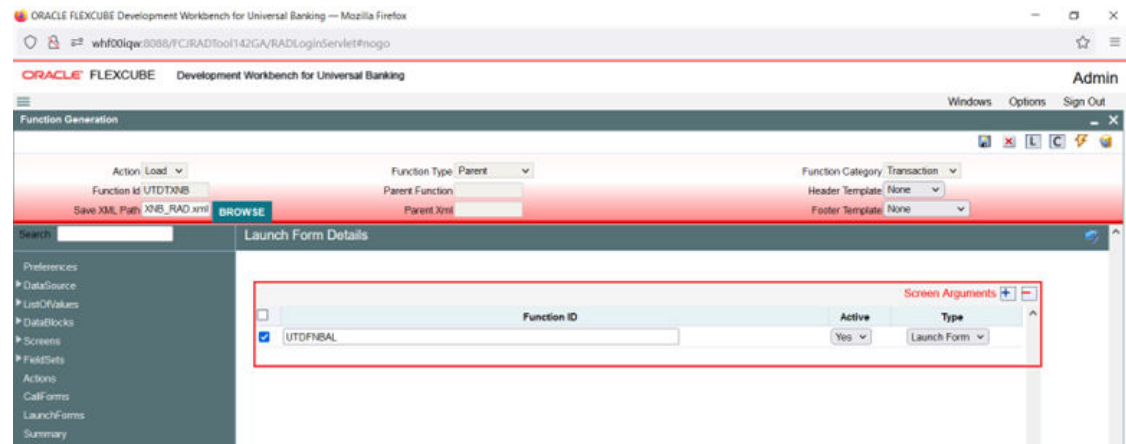
- Entry has to be made manually in CSTB_CALL_FORM_NODES for the launch form. The script won't be generated by the Tool while designing the Launch Form. Hence it has to be inserted manually providing the screen arguments as maintained for Launch Form main screen. Screen arguments has to be inserted in the SCREEN_ARGS column of CSTB_CALL_FORM_NODES separated by a tilde (~)

1.3 Attach the Launch Form to the Main Function Id

This topic describes about the attaching launch form to the main function Id.

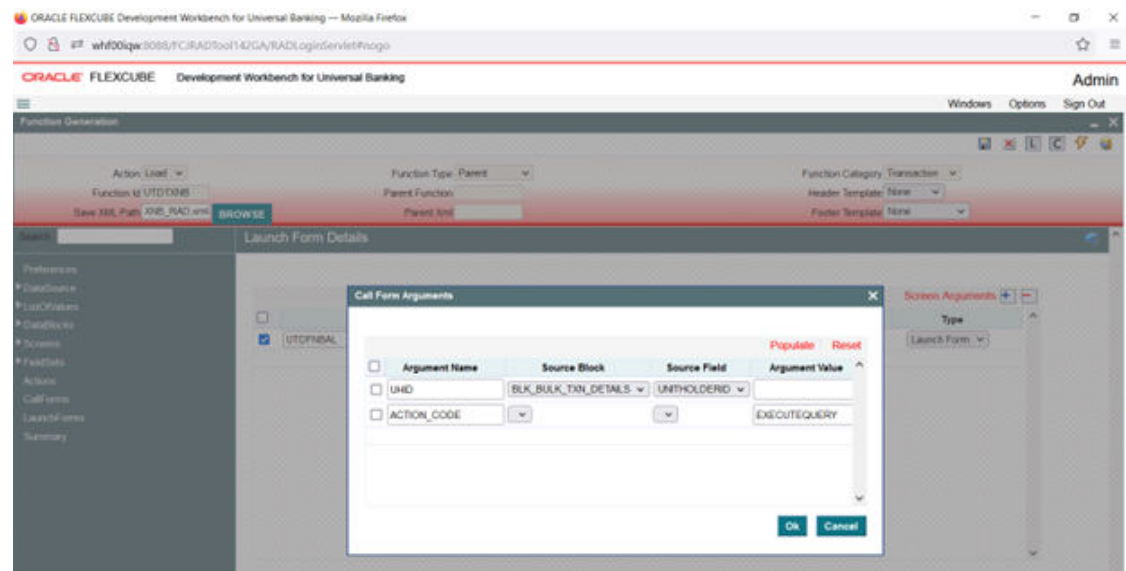
Launch Forms has to be attached to the main function Id in Launch Form Node.

Figure 1-3 Attaching Launch forms to a Function Id



Screen Arguments has to be passed from the main function Id to the Launch Form screen.

Figure 1-4 Passing Screen Arguments to Launch Form



Launch forms can be launched by clicking on button placed in the main screen. Button events have to be maintained such that Launch Form will be launched on clicking it.

Refer Launch Form section on Oracle FLEXCUBE Enterprise Limits and Collateral Management ODT Screen Development for detailed explanation.

1.4 Extensible development

This topic describes about the Extensible development

Developer can add his code in hook packages and release specific JavaScript file. This is similar to any other Maintenance or Transaction screen.

Any enhancements or change in query logic for the screen can be code in `fn_post_query` of the Hook package of the particular release

2

Others Screens

This topic describes about the Others screens.

If the developer does not want to use the business logic provided by the ODT-generated code, he can create the function Id with the function type as **OTHERS**.

In the generated package, the code will handle only parsing the Ts list to composite PL/SQL type and vice versa. No other processing logic would be provided by the code. The developer has to write the whole business logic in hook packages. This can be useful when the developer wishes to reduce unnecessary code in the main package. For

Example: Batch function Ids

Function IDs for processing a batch can be designed as an OTHERS screen. No conventional actions (NEW, SAVE, MODIFY etc) are required for a batch processing screen; only batch processing will need to be done. This can be handled better by designing the screen as OTHERS and writing the batch processing logic in the Hook packages.

This topic contains the following sub-topics:

- [Screen Development](#)
This topic describes about the Other Screen Development.
- [Name Convention](#)
This topic describe about naming convention.
- [Function Type](#)
This topic describes about function type.
- [Generated units](#)
This topic describes about the generated units.
- [Extensible development](#)
This topic describes about the Extensible development.

2.1 Screen Development

This topic describes about the Other Screen Development.

Screen development for an Others screen is similar to a normal maintenance function id.

2.2 Name Convention

This topic describe about naming convention.

Others screen should adhere to the same naming convention as a normal maintenance function id. Name of the function id should be of eight characters and third letter should be D.

2.3 Function Type

This topic describes about function type.

Function Type has to be selected as **OTHERS**.

Figure 2-1 Maintaining Block Field Properties

The screenshot shows the 'Function Generation' window with the 'Block Field Properties' tab selected. The field being configured is 'EODBODYACTIVITY'. The 'Function Type' is set to 'Parent' and the 'Function Category' is 'Others'. The 'Field Label' is 'LBL_EODACTIVITY'. The 'Data Source' is 'EODTBL'. The 'Column Name' is 'EODBODYACTIVITY'. The 'Data Type' is 'Varchar2'. The 'Display Type' is 'Text'. The 'Item Type' is 'Database Item'. The 'Parent Field' is 'EODACTIVITY'. The 'Related Block' is 'EODACTIVITY'. The 'Related Field' is 'EODACTIVITY'. The 'LOV Name' is 'EODACTIVITY'. The 'Off Line LOV Name' is 'EODACTIVITY'. The 'Fieldset Name' is 'FST_FLD3'. The 'CLASSID' is 'EODACTIVITY'. The 'XSD Tag' is 'EODACTIVITY'. The 'Comment ID' is 'EODACTIVITY'. The 'Field Size' is '1'. The 'Maximum Length' is '1'. The 'Minimum Value' is '1'. The 'Maximum Decimals' is '1'. The 'Text Area Rows' is '1'. The 'Text Area Columns' is '1'. The 'Default Value' is '1'. The 'Preview Value' is '1'. The 'Mask ID' is '1'. The 'Required' checkbox is checked. The 'Visible' checkbox is checked. The 'Read Only' checkbox is checked. The 'Calendar Text' checkbox is checked. The 'Popup Edit Required' checkbox is checked. The 'Uppercase Only' checkbox is checked. The 'LOV Validation Required' checkbox is checked. The 'Input by LOV Only' checkbox is checked. The 'Not Required in Xsd' checkbox is checked. The 'Report Parameter' checkbox is checked. The 'Format Required' checkbox is checked. The 'Hot Key Required' checkbox is checked. The 'Focus Required' checkbox is checked. The 'Exact Fetch' checkbox is checked. The 'Joint Holder Hot Key Required' checkbox is checked.

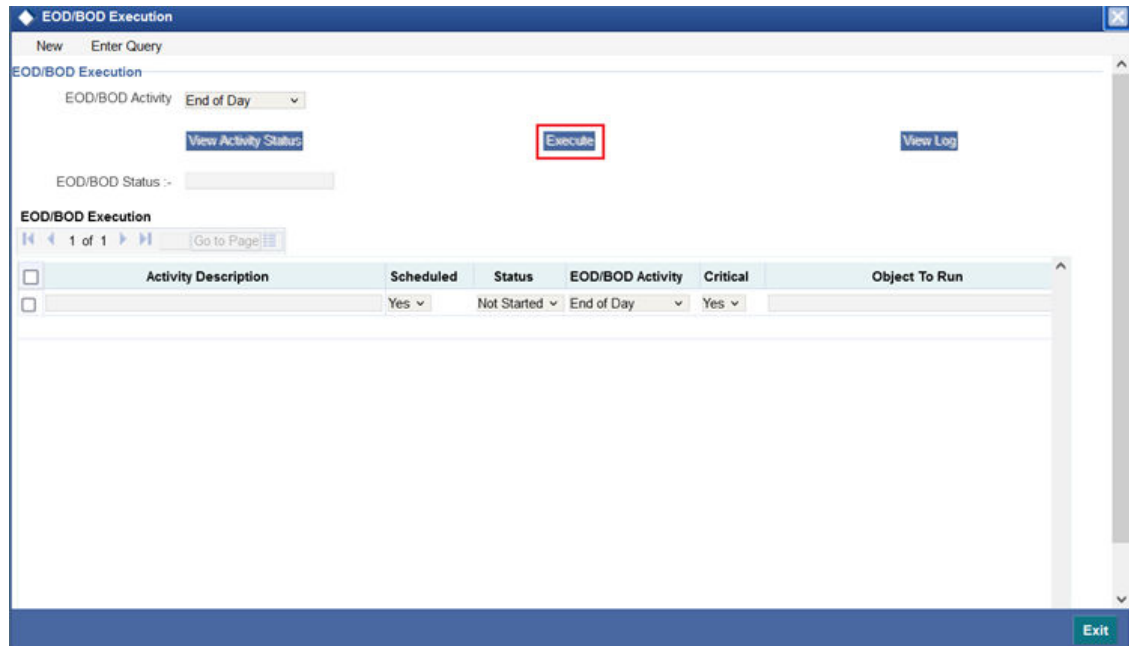
Attribute Name	Attribute Value	Active	Move Up	Move D
☐ LBL_END_OF_DAY	E	Yes	▲	▼
☐ LBL_BEOMHOOFDAY	B	Yes	▲	▼
☒ LBL_BOTH	A	Yes	▲	▼

Normally user defined actions would be used in an **OTHERS** screen .These actions are invoked on click of the buttons placed in the screen.

Figure 2-2 Button Field events

The screenshot shows the 'Function Generation' window with the 'Block Field Properties' tab selected. The field being configured is 'BTN_EXECUTE'. The 'Function Type' is set to 'Parent' and the 'Function Category' is 'Others'. The 'Field Label' is 'LBL_EXECUTE'. The 'Data Source' is 'EODTBL'. The 'Column Name' is 'EODBODYACTIVITY'. The 'Data Type' is 'Varchar2'. The 'Display Type' is 'Button'. The 'Item Type' is 'Control'. The 'Parent Field' is 'EODACTIVITY'. The 'Related Block' is 'EODACTIVITY'. The 'Related Field' is 'EODACTIVITY'. The 'LOV Name' is 'EODACTIVITY'. The 'Off Line LOV Name' is 'EODACTIVITY'. The 'Fieldset Name' is 'FST_FLD1'. The 'CLASSID' is 'EODACTIVITY'. The 'XSD Tag' is 'EXECUTE'. The 'Comment ID' is 'EXECUTE'. The 'Field Size' is '1'. The 'Maximum Length' is '1'. The 'Minimum Value' is '1'. The 'Maximum Decimals' is '1'. The 'Text Area Rows' is '1'. The 'Text Area Columns' is '1'. The 'Default Value' is '1'. The 'Preview Value' is '1'. The 'Mask ID' is '1'. The 'Required' checkbox is checked. The 'Visible' checkbox is checked. The 'Read Only' checkbox is checked. The 'Calendar Text' checkbox is checked. The 'Popup Edit Required' checkbox is checked. The 'Uppercase Only' checkbox is checked. The 'LOV Validation Required' checkbox is checked. The 'Input by LOV Only' checkbox is checked. The 'Not Required in Xsd' checkbox is checked. The 'Report Parameter' checkbox is checked. The 'Format Required' checkbox is checked. The 'Hot Key Required' checkbox is checked. The 'Focus Required' checkbox is checked. The 'Exact Fetch' checkbox is checked. The 'Joint Holder Hot Key Required' checkbox is checked.

Event Name	Function Name	Event Type	Button Screen	CallForm Name	Screen Name
☒ onclick	fn_Execute()	Normal	CVS_EOC		

Figure 2-3 Preview of the batch processing screen

2.4 Generated units

This topic describes about the generated units.

All the units for a normal maintenance or transaction screen will be generated for a Launch Form screen as well.

2.5 Extensible development

This topic describes about the Extensible development.

The Developer can add his code in hook packages and release specific JavaScript files. This is similar to any other Maintenance or Transaction screen.

This topic contains the following sub-topics:

- [Code in JavaScript](#)
This topic describes about coding in JavaScript for extensible development.
- [Code in Packages](#)
This topic describes about coding in packages for extensible development.

2.5.1 Code in JavaScript

This topic describes about coding in JavaScript for extensible development.

Custom action codes defined by the developer are defined in the JavaScript file. It is usually defined by the click of a button. The action code is defined and the request xml is built and passed to the server.

These codes are written in release specific JavaScript file

Example: Figure below shows a snippet from STDCSNET_CLUSTER.js



Note:

The `fn_batch()` which is invoked on clicking of the Process button.

Figure 2-4 Coding in JavaScript

```
function fn_batch()
{
    appendData();
    gAction = 'NET_BATCH';
    fcjRequestDOM = buildUSXml();
    fcjResponseDOM = fnPost(fcjRequestDOM, servletURL, functionId);
    var msgStatus = getNodeText( selectSingleNode(fcjResponseDOM,"FCUBS_RES_ENV/FCUBS_HEADER/MSGSTAT"));
    if (!fnProcessResponse()) {
        return true;
    }
}
```

Here action code is set as **NET_BATCH** and request xml built and passed to the server and response processed based on response xml.

2.5.2 Code in Packages

This topic describes about coding in packages for extensible development.

The developer can write the business logic in `fn_main` which will be present in the release-specific hook package. Skip Handlers can be used to skip the code in any previous release stages if required. Processing logic has to be written for the user-defined action codes in the release-specific hook package

Figure 2-5 Coding in Packages

```
IF p_action_code = 'NET_BATCH' THEN
    IF p_Wrk_stdcsnet.v_stvw_net_group_batch.groupcd = 'ALL' THEN
        IF not stpks_group_netting.fn_group_netting(p_Wrk_stdcsnet.v_stvw_net_group_batch.branch,
                                                    p_Err_Code,
                                                    p_Err_Params) THEN

            RETURN FALSE;
            dbg('failed in stpks_group_netting');
            dbg('p_err_code' || p_err_code);
        END IF;
    ELSE
        IF not stpks_group_netting.fn_group_netting(p_Wrk_stdcsnet.v_stvw_net_group_batch.branch,
                                                    p_Wrk_stdcsnet.v_stvw_net_group_batch.groupcd,
                                                    p_Err_Code,
                                                    p_Err_Params) THEN

            Pr_Log_Error(p_Function_Id , 'FLEXCUBE',p_Err_Code ,p_Err_Params);--11.2 sfr 92
            RETURN FALSE;
            dbg('failed in stpks_group_netting');
            dbg('p_err_code' || p_err_code);
        END IF;
    END IF;
END IF;
```

The above figure shows the handling for the user defined action code **NET_BATCH** in `fn_main` of `stpks_stdcsnet_cluster.sql`.

Glossary

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